Usenet Newsgroup Archive: comp.sys.atari.st

1996-07 - 1996-09

These Usenet messages were preserved as a plain-text archive. This PDF was generated by Kay Savetz from the source text file in 2026.

Date span: 1996-07-01 through 1996-09-30

Source text: comp.sys.atari.st.txt

Source item: https://archive.org/details/usenet-comp

Messages included in this PDF: 5,886

Messages are presented chronologically by archived date.

Binary or encoded payloads are not printed as blocks of encoded text; a placeholder appears where such material was detected. The original source text is unchanged.

1. Emulators

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: "Andrew V. Cook" <candrew@luna.cas.usf.edu>
Message-ID: <01bb6761.357d18a0$91a6f783@candrew>
Source record: 142456

I am new here and am looking for an ST emulator for my PC (Win95).
Suggestions? Freeware would be nice :)

--
++
Andrew Cook | "We are the music makers and
Int. Studies | We are the dreamers of dreams!"
USF - Tampa, FL | - Gene Wilder as Willy Wonka
++
--candrew@luna.cas.usf.edu

2. Re: HSMODEM & Falcon help!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4r8rtc$h2c@dodgson.math.psu.edu>
Source record: 142457

In article <8C33522.00AD0089A9.uuout@genesis8.frmug.fr.net>,
DORIAN DARCOURT <dorian.darcourt@p9.f107.n320.z2.fidonet.org> wrote:
>

>On 23 Jun 96, you (2:320/220) wrote:
>
> D> Is there anyone here using a Falcon and getting in at 14,400 or higher?
>
>I do. At a theorical maximum of 115200bps with a 28.8 modem.
>

>
>My personal CPX (FSerial) is set to 134 (for 57600bps) or 150 (for 115200bps)
>on the modem2 port.

IS this CPX a commercial product, or ist it PD/shareware? How can I
get my hands on it?

>I don't know FlashII, but have you try with another terminal (like Connect or
>Starcall)? Are you sure it can handle such speeds?

Good observation. In my experience, some programs theoretically
capable of handling speeds higher than 9600 perform disappointingly or
not at all at those baud rates.

Gustavo

3. viewer for .PDF files on

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <4r8qbs$lta@zap.io.org>
Source record: 142458

To: hallvart@sn.no
Subject: viewer for .PDF files on Atari ST?
Newsgroups: comp.sys.atari.st

h > Is there some kind of viewer around which supports .PDF (Adobe
h > acrobat) files, on the ST? Or, alternatively- a program which
h > converts .PDF files to some other readable format on the ST.

try the GNU Project's Ghostscript, that should work nicely - you
can also print the files with your existing printer arrangement.
TOAD included Ghostscript on their ATARI COMPENDIUM CD-ROM, as
they'd duplicated the book in .PDF as well as HTML format.

... "Hukt on foniks wurkt fer me!"
___ Mountain Reader II - #00000007

4. Language LISP on ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: jrambeau@planete.net
Message-ID: <jrambeau-0107961814250001@ppp-206-70.neuilly.club-internet.fr>
Source record: 142459

Hi,

I search the language LISP on the Net (XLisp for example).
Somebody can help me ??

Thank you for your help

--
JR
rambeau@club-internet.fr

5. xxxxx.zoo

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: jrambeau@planete.net
Message-ID: <jrambeau-0107961816580001@ppp-206-70.neuilly.club-internet.fr>
Source record: 142460

```
Hi,

I have a file called xxxxxxx.zoo and I don't know how to decompact it.
Could you help me ?

Thank you

--
JR
rambeau@club-internet.fr
```

6. Re: more SPEED for TT030 ??

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: orb@u.washington.edu
Message-ID: <4r914s$9c6@nntp5.u.washington.edu>
Source record: 142461

In article <31D78AB2.41C6@in.tu-clausthal.de>,

>2. Get a speed up device. They should get higher Clock rates for the
> CPU. AFAIK there is a Canadian Product called CaTTamaran. It will
> provide 48MHz of CPU and FPU Clockrate. I once heared, that there is
> a german product called Power Up TT. I don't know anything about it,
> but it should be about the same speed, as the CaTTamaran.

What is the compatibility of CaTTamaran? Will CaTTamaran work with
NetBSD or Linux? I'm considering installing one of the two on my TT.
Also, I'd very much appreciate if someone could give a non-biased
comparison of NetBSD vs Linux. I'd hate to start a big BSD/Linux
flame war, but I've searched the net and haven't found anything to
convince me which to install. All I found was NetBSD is good is you
want a BSD OS and Linux is good if you want a Posix compliant OS.

Also, anyone using Cubase on the TT030 with CaTTamaran?

>
> Christof

thanks
-kyle
orb@ee.washington.edu

7. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31D80199.35E@ccm.jf.intel.com>
Source record: 142462

Andrew V. Cook wrote:
>
> I am new here and am looking for an ST emulator for my PC (Win95).
> Suggestions? Freeware would be nice :)

I think you can give up on the freeware idea, but you CAN get a free demo of MagicPC. I finally tried it on a Pentium 133 Friday, and it's
very nice at that speed. The demo is limited, but quite usable if you can stand the "Hi, I'm a limited demo!" dialogue every 30 seconds or so.

--
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
| Life bees dat way sometimezzzzz. |
+---+

8. Re: Cab, IRC, Telnet and More..... Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <836320152_OASIS_@swampdog.demon.co.uk>
Source record: 142463

In article <4qvmah$fuf@panix2.panix.com>
smooth1@panix.com (The Smooth One) said:-

>finally... I got Stik to connect but nothing happens after that. I try
>Cab, it stays on fomatting or connecting with 0 bytes... then finally the
>URL address comes up but no web page. All the other programs don't work
>ether. Could someone tell me what's wrong? Thanx in advance.

Ensure you have HSMODEM installed and configured and that your
provider is giving you plain uncompressed SLIP. Then use a comms
program to manually log in, writing down all the details needed. If
you are still stuck use a "capture" facility to save the login details
and post them here.

--

Guy Harrison

guy@swampdog.demon.co.uk

9. Re: CSLIP on Atari's???!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <836320404_OASIS_@swampdog.demon.co.uk>
Source record: 142464

In article <4r1qo6$muh@orm.southern.co.nz>
clifton@southern.co.nz (Forsythe and Guy) said:-

>Is there such a thing as Compressed Slip for the Atari?

Yes and no. Yes in that Nos will do PPP, CSLIP and SLIP. No in that
STiK only does SLIP atm.

>I want to move to an ISP which is CSLIP only.
>
>Also, is there any PPP/SLIP/CSLIP Email, News, WWW, FTP, IRC etc
>programs

Nos will do email (smtp), news, ftp, telnet. There is also a POP3
version of Nos (somethere!).

All the programs which use STiK will automatically work with PPP and
CSLIP once STiK has been modified to include these protocols. Although
CSLIP is much simpler than PPP and will almost certainly appear before
PPP, things are being reorganised atm so neither is not going to
appear overnight though.

--

Guy Harrison

guy@swampdog.demon.co.uk

10. Re: Legal Jargon Required

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <836320960_OASIS_@swampdog.demon.co.uk>
Source record: 142465

In article <835705656_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>I'm looking for legal jargon type text, to include in the text files,
>of programs that I write, hopefully to remove me totally from
>responsibility, of the program and its actions, covering things like
>the program trashing poeples files, or harddisks, either on files they
>which to use the program on (and the program either doing the right or
>wrong thing) or on other files (which it wasn't inteded to be used)
>and anything else that could possibly go wrong through the use,
>misuse, or anything else of the program or its files.
>
>If anyone has jargon which they use, and wouldn't mind me including in
>a final remix for my own use, could they please either send it to my
>email address: phil4@phil4.demon.co.uk or post it here.

I think I've got the shortest one. I reckon the simpler it is, the
more valid it will be in different countries being less open to
interpretation. :-))

```
============================== cut ========================
Warranty
--------

None at all, expressed or implied.

Copyright
---------

[yer name 'n' address]

Registration
------------

[blah or PD / Freeware etc]
============================== cut ========================
```

--

Guy Harrison

guy@swampdog.demon.co.uk

11. Re: Help w/ 520 ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <836321580_OASIS_@swampdog.demon.co.uk>
Source record: 142466

In article <4r79hk$vr9@news.wizvax.net>
mpython@vgernet.net (Monty Python) said:-

>
>I just purchased an Atari 520 ST, SF354 and a SM124.
>I booted up the ST, and everything works fine. I can access disks in
>the SF354 fine, also.
>One problem that I have ran across, is there seems to be missing
>a few items from my Desk Menu. When I click on it, all I get is
>"Desktop Info..", which returns:
>
> GEM, Graphics Environment Manager
> TOS
> ---------------------------------
> Atari Logo
> Copyright 1985.

Probably TOS 1.0 or TOS 1.2 - there are programs to check. I can email
some stuff to you if you want but you can get it off the net anyway.

>I didn't get a system disk with the computer.

Just as well - you'd probably format it after a week anyway. :-) It
contains nothing of any importance except the control panel which can
be obtained from the net anyway. The whole operating system is in ROM.

>I have seen various references to different TOS versions in this newsgroup,
>but I'm not sure what version I have.

Most TOS versions are pretty compatible with each other. TOS 1.0 can
be a bit limited and any version less than 1.4 is not recommended for
hard disk use. If you intend to use floppies only then the limitations
will not really affect you - 1/2 Meg of memory will be the major
factor. Keep your fingers crossed it has been upgraded!

--

Guy Harrison

guy@swampdog.demon.co.uk

12. Re: Language LISP on ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960701140241.6397A-100000@pink.lm.com>
Source record: 142467

Try http://www.umich.edu/~archive then go to the atari/Languages
directory, loads of LISP implementations in there. Or you could get them
via ftp from a nearby umich mirror site.

On Mon, 1 Jul 1996, Julien Rambeau wrote:

> Hi,
>
> I search the language LISP on the Net (XLisp for example).
> Somebody can help me ??
>
> Thank you for your help
>
> --
> JR
> rambeau@club-internet.fr
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

13. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: DSMITH03@apsc.com
Message-ID: <1996Jul1.164019.23088@s1.apsc.com>
Source record: 142468
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

```
In article <Dtpv3E.EDD@polo.demon.co.uk>, john@polo.demon.co.uk says...
>
>
>Only 9? You lucky, lucky bastard.
>
>
>:-)
>
>John
>--
>John Winters. Wallingford, Oxon, England.
I used to dream of having only 9 compilers.

Dan Smith
```

14. Re: Status of PPP STik?? Anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <836319770_OASIS_@swampdog.demon.co.uk>
Source record: 142469

In article <R5JtNeY.chrishinds@delphi.com>
Evil has no boundaries <chrishinds@delphi.com> said:-

>
>Hi--
>
>Does anyone know how the PPP version of STik is coming? I'm desperate
>for it. Arrgh! Will sending money to the author help? Worshiping
>him as a god? Sacrificing my first born? Anything??

PPP is on the "list of things to do" but CSLIP and a major
reorganisation of the code to facilitate future needs have higher
priority. ;-(

--

Guy Harrison

guy@swampdog.demon.co.uk

15. Degas/tiny pics

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: Your Real Name <myEmailName@thegrid.net>
Message-ID: <4r95a1$p78@news1.emplink.net>
Source record: 142470

Have a lot of Degas pics I collected or produced. I am now into the PC world. The problem now is I would like to retrieve my Degas pic and convert them to to BMP or JPEG etc type files for use on the PC. I can transfer the pics to a PC disk but have not found any software that will do the conversion work if possible. Any info or ideas would be appreciated. Thanks E-mail me at either larry1shep@aol.com or larry.shep@thegrid.net

16. Re: viewer for .PDF files on

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: Kelly Hall <khall@acm.org>
Message-ID: <ouhgrr29jn.fsf@lynx.cs.byu.edu>
Source record: 142471

dreibel@zap.io.org (Daniel L. Dreibelbis) writes:
> try the GNU Project's Ghostscript, that should work nicely - you
> can also print the files with your existing printer arrangement.
> TOAD included Ghostscript on their ATARI COMPENDIUM CD-ROM, as
> they'd duplicated the book in .PDF as well as HTML format.

Acrobat files aren't merely postscript. Since the chances of getting
a version of Acrobat for the ST are probably nil, I'd suggest you look
into 'xpdf', an X windows based PDF reader that can output postscript.

At least that's a start.

Kelly
--
Kelly Hall <khall@acm.org>
http://lal.cs.byu.edu/people/hall.html
Utah: an oasis in the Sinai of Secularism
(Bird Lives)

17. Re: Cab/PPP

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: dubbers@urix5.uni-muenster.de
Message-ID: <4r96bd$udi@majestix.uni-muenster.de>
Source record: 142472

Hallo *,

Thorsten Guenther (guenther@cabal.shnet.org) wrote:
: What are you waiting for? PPP is already available for CAB, just install
: MiNTnet.

This sound really good, but for me there is a little problem, that can be summarized in one word: 1040STF (meaning, that i have only one MB RAM).

I remember having tried to install Mint and MintNet using KGMD, but i did not have success with this due to - i think - a lack of RAM. So before i begin to try to install it the hard way (doing it by hand, package for package), i would like to know weather or not it is possible to use Mint, MintNet and CAB for MintNet with - you guessed it - one MB RAM.

Any help would be appreciated,

Holger.

18. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31D824DB.2B7C@ccm.jf.intel.com>
Source record: 142473
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

```
Dan Smith wrote:
>
> I used to dream of having only 9 compilers.

I knew this was coming... <SIGH> I dream of having only 9 developers to
support...

--
+-----------------------------------------------------------+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
| Life bees dat way sometimezzzzz. |
+-----------------------------------------------------------+
```

19. Re: CSLIP on Atari's???!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31D82620.2831@ccm.jf.intel.com>
Source record: 142474

```
Guy Harrison wrote:
>
> Nos will do email (smtp), news, ftp, telnet. There is also a POP3
> version of Nos (somethere!).

It's on Demon, but their ftp server only allows 32 users max, so I can't get in and find
the full path ATM.

--
+-----------------------------------------------------------+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
| Life bees dat way sometimezzzzz. |
+-----------------------------------------------------------+
```

20. FS:(CA) Mega 2 ST....

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: Brian Wiklem <brian_wiklem@interactive.sony.com>
Message-ID: <4r9dhj$atb@usenet1.sjc.in.sel.sony.com>
Source record: 142475

Well, my ST served it's purpose, time to move on........

****FOR SALE****

-Mega 2 ST
-Keyboard
-Mouse
-SC11224 Monitor (2 of 'em, don't ask why)
-SF354 disc drive

Following software:

Hostage, Time Bandits, Impossible Mission II, Kennedy Approach,
Crystal Castles, Robotron 2084, Battlezone, Missile Command,
Star Raiders, Star Wars, Pro Copy, APB, Escape from Planet of
Robot Monsters, Cyberball, Turbo Out Run, Wonder Boy, Shadow Dancer,
Dynamite Dux, Winter Games, California Games, Air Bucks, A320 Airbus,

and a few other pieces I can't seem to remember.........

Please e-mail offers, however I prefer to sell everything in one shot.

Oh, and it all works......

Brian

21. FS: Steinberg M1 Editor for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <31D83E35.675@ycrdi.com>
Source record: 142476
Cross-posted to: rec.music.makers.marketplace,rec.music.makers.synth,comp.sys.atari.st

```
FS: Steinberg Synthworks M1 Editor for Atari ST
great program, beautiful box and manual, with dongle and disks
$39 plus s/h
```

22. Reversing Zubair RAM upgrade?

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: 70771.3100@compuserve.com
Message-ID: <ADFD94E996689A50A@ad65-204.compuserve.com>
Source record: 142477

I sold my Zubair RAM upgrade and its manual before reversing
the installation in my 520stfm. If anyone has the manual
for the upgrade, please email me the steps required to
install/deinstall it. Much appreciated.
JD
70771.3100@compuserve.com

23. Re: viewer for .PDF files on Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: cysco@tyrell.net
Message-ID: <DtvzL0.4K3@tyrell.net>
Source record: 142478

Hallvard Tangeraas (hallvart@sn.no) wrote:
: Is there some kind of viewer around which supports .PDF (Adobe acrobat)
: files, on the ST?
: Or, alternatively- a program which converts .PDF files to some other
: readable format on the ST.

Ghostscript 3.51 and newer will view and print most .PDF files.

It was included on the Atari Compedium CD. Should be ftp-able from one of
the Atari internet sites.

The output is not very good, because the fonts that are available for
Ghostscript are lousy, but they will get the job done.

Jeffrey

24. Encore by Passport FS

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: Mark <102431.30@CompuServe.COM>
Message-ID: <4r9lpnfvg1@mhadf.production.compuserve.com>
Source record: 142479

Encore by Passport. Excellent music composing software! Requires minimum 1 meg ram (1040 ST) and monochrome monitor. $35 incl shipping in U.S.

25. Updated Web Page and Links

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31D8674C.4EDC@ccm.jf.intel.com>
Source record: 142480
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer,comp.sys.atari.advocacy

```
This link:

http://www.3rdplanet.com/~starship/atari.htm

(just now updated for the second time today) will get you the latest
version of UUCP-ST as well as NOS-POP3, the full Demon NOS package
(unmodified!) and several "helper" packages for getting a TCP/IP setup
running on single-TOS.

There are also about 40 links to other Atari Web sites.

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+-----------------------------------------------------------+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
| Life bees dat way sometimezzzzz. |
+-----------------------------------------------------------+
```

26. Flash II

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: arvid.johnson@quest-net.com
Message-ID: <00001EBE00000126@quest-net.com>
Source record: 142481

On 1 Jul 1996 jmh@io.org (Mike Harrison) wrote:
J >
J > How do I set the exact downlaod (or upload) path in
J > Flash II v2.21?
J >

The easiest way I know is to start Flash from the directory you want
the downloads or uploads to go to or come from.

good luck,

aj

... Flying with the FALCON
___ Mountain Reader II - #M_READER

27. Re: Status of PPP STik?? Anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: nakal@watchin.snafu.de
Message-ID: <GGBSECBUUP@watchin.snafu.de>
Source record: 142482

In <836319770_OASIS_@swampdog.demon.co.uk> Guy Harrison wrote:

> In article <R5JtNeY.chrishinds@delphi.com>
> Evil has no boundaries <chrishinds@delphi.com> said:-
>
>>
>>Hi--
>>
>>Does anyone know how the PPP version of STik is coming? I'm desperate
>>for it. Arrgh! Will sending money to the author help? Worshiping
>>him as a god? Sacrificing my first born? Anything??
>
>PPP is on the "list of things to do" but CSLIP and a major
>reorganisation of the code to facilitate future needs have higher
>priority. ;-(
>
That's bad news as due to technical changes I need PPP to contact my
provider :-(((

Alex

--- pgp key on request ---

28. Re: Cab/PPP

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199607012221.a51146@b.maus.de>
Source record: 142483

In Msg A50917@B, Martin Byttebier (Martin.Byttebier@ping.be) wrote:

>The only thing I don't know (yet) is how I can make a disconnection.

IIRC you have to send a hangup signal to the ppp-daemon. So at first you need to find out pppd's process ID (look at pppd's extension in U:\proc or use the 'ps' command in a shell). Then use the 'kill' command in order to send the hangup signal: kill -HUP <pppd's ID>. You could also delete pppd's process file from U:\proc which will have almost the same effect, AFAIK.

-andre

--
Andre Leistner -- materials science / polymer physics student
No mail >16 KByte please. Send larger mails to alpldbia@sp.zrz.tu-berlin.de.

29. Help w/ 520 ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199607012231.a51147@b.maus.de>
Source record: 142484

In Msg A50961@B, Monty Python (mpython@vgernet.net) wrote:

>but I'm not sure what version I have.

Looks very much like TOS 1.00.

-andre

30. Re: OASIS2/ICE - Comment List # 39

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551633536.245259.6.starship@3rdplanet.com>
Source record: 142485

robotron@moroder.demon.co.uk barked in comp.sys.atari.st on 01 Jul 96:

r> When you ping 127.0.0.1, you get a response from the gateway you are
r> connected to.

That's not a bug, it's normal behavior for TCP/IP - that's the "loopback"
address.
--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

31. Re: FZDT Help!

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551633537.245260.6.starship@3rdplanet.com>
Source record: 142486

dooley@berlin.infomatch.com barked in comp.sys.atari.st on 01 Jul 96:

d> From: dooley@berlin.infomatch.com (John Dooley)
d>
d> Hi all I need some help with Freeze Dried!
d> I need to know how to fix the s/w or the modem to be able to have text
d> scroll on the screen! When I'm in IRC I can only see one line at a time
d> and it does not scroll up the screen!

Set the linefeeds for automatic translation to LF/CR. Unix systems (e.g.,
most of the systems running as servers on the Internet) routinely use a LF
only, while most VT-100/ANSI terminals require both the linefeed and carriage
return to scroll the text.
--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

32. Re: Help w/ 520 ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551633537.245261.7.starship@3rdplanet.com>
Source record: 142487

mpython@vgernet.net barked in comp.sys.atari.st on 01 Jul 96:

m> From: mpython@vgernet.net (Monty Python)
m>
m>
m> I just purchased an Atari 520 ST, SF354 and a SM124.
m> I booted up the ST, and everything works fine. I can access disks in
m> the SF354 fine, also.
m> One problem that I have ran across, is there seems to be missing
m> a few items from my Desk Menu. When I click on it, all I get is
m> "Desktop Info..", which returns:
m>
m> GEM, Graphics Environment Manager
m> TOS
m> Atari Logo
m> Copyright 1985.

That's normal, there's nothing missing at all. IF you want something more in the "Desk" menu, you'll have to boot from a disk with .ACC files on it.

m> I didn't get a system disk with the computer.

You don't need one, although the "Language" disk that was packed in with STs does have the Control Panel accessory and BASIC on it. You can get lots of better BASICs (I like HiSoft, GFA is very popular, and if you want to write games, STOS is very good for that). In place of CONTROL.ACC, you should find XCONTROL on one of the numerous ftp sites.

m> I have seen various references to different TOS versions in this
m> newsgroup, but I'm not sure what version I have.

A nickel says it's either 1.0 or 1.2

m> Lastly, is there a cable that allows a connection to a
m> CGA/EGA RGB monitor?

You cannot use either a CGA or EGA monitor with an ST. They're TTL digitial; the ST is analog, and either the monitor, the computer, or both will be damaged if you try it. I suggest you obtain an Atari SC1224 color monitor, or a multisync that can handle NTSC sync rates (15.75 kHz horizontal). The cable you would likely have to build, if you go the multisync route.

m> I'm really anxious to get this machine up and running, so any help
m> is greatly appreciated.

Flinny, give him your Web address so he can get the plug-and-socket pinouts!

```
--
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
+-----------------------------------+--------------------------+
```

33. Re: this is a test

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: jhomann@novia.net
Message-ID: <jhomann-0107962121290001@ss-minnow.novia.net>
Source record: 142488
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

In article
<Pine.A32.3.91.960630113108.25860H-100000@phobos.senecac.on.ca>, Perry
Tryfonas <dx244b18@phobos.senecac.on.ca> wrote:

> hi there!
what's up?

34. Re: TOSWIN & VT100?

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: tjhukkan@cc.helsinki.fi
Message-ID: <4r89gs$3l2@vesuri.Helsinki.FI>
Source record: 142489

In article <4qvund$ogm@Einstein.ebicom.net>,
Brian Roland <bjr@EbiCom.net> wrote:

>I found a vt52 version of tos-win. It was included in one of the
>later Oasis/ICE packages...it's only vt52 however. I'd be very
>interested in a vt100 version of this.

ftp.funet.fi /pub/atari/mint/toswin_b2.tgz

Can probably be found under mint/ or mint/toswin on other
ftp sites holding MiNT stuff.

Here's a readme file from it:

--snip--
Toswin vt100 source code - based on Eric Smith's Toswin 1.4, plus
Warwick
Allison's extensions 1.2.

The modified source adds vt100 and some ANSI escapes to the original vt52
escapes. The escapes that are not provided are the ANSI graphics modes and
key redefinitions and the vt100 alternative character set.

A list of recognised escapes is in tw100.doc.

--
Julian <j.d.coleman@ncl.ac.uk>
--snip--

--
Teemu Hukkanen - tjhukkan@cc.helsinki.fi
No!

35. Re: FZDT Help!

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: gold@shell.aros.net
Message-ID: <4r9hqr$hns@news.aros.net>
Source record: 142490
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

John Dooley (dooley@berlin.infomatch.com) wrote:
: Hi all I need some help with Freeze Dried!
: I need to know how to fix the s/w or the modem to be able to have text
: scroll on the screen! When I'm in IRC I can only see one line at a time
: and it does not scroll up the screen!

I had the same problem... I heard it's because of FZDT's vt100 emulator,
but I don't know of any solution.

36. Re: Speed of NOS & 28.8k Modems

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551665191.301002.4.starship@3rdplanet.com>
Source record: 142491

graham@grasper.demon.co.uk barked in comp.sys.atari.st on 01 Jul 96:

>> Demon is notoriously slow. I get slow transfers sending email /to/ demon
>> addresses, as well.
g>
g> I dont recall any such notoriety , are you sure you dont mean 'busy' ?

I mean slow. I have a T-1 link at work, and it takes as much as 2 minutes to
get a response from Demon during business hours in the Pacific Northwest. I
can almost always get a repsonse from other European sites within 10 seconds.

g> having 60k+ hungry mailbox's to feed you can imagine that to be the case
g> . However for real 'busy' try mcimail.com for example (e.g try that as a
g> smart host for a couple of mails ... now try tell me demon is slow <G>)

I have dealt all too much with MCI, thanks. Them, I send via a remailer.
It's faster.
--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

37. FS/Donation: Atari ST hardware/software

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: baron@aloha.net
Message-ID: <baron-0107962239590001@hawaii78.u.aloha.net>
Source record: 142492

I have a bunch of Atari ST software/hardware that I tried to sell awhile back, sold some but still have a bunch more.

I'd be willing to donate everything to an Atari Users Group if the group would: pay for the shipping, and give me notice of 501(c) non-profit status (that way I can just write the whole thing off).

Actually I'd be pretty happy to donate the stuff and I think the ACE would benefit. I just don't want to get stuck with shipping and all this STuff will go to waste otherwise.

Aloha,
Baron Sekiya
p.s. Oh yeah, I'm in Hawaii so shipping would be by plane or slow boat, or something similar (unless you're on vaction and want to take home full suitcases).

Here's a list of what I have (I'M NOT GOING TO BREAK IT UP TO SELL, ALL OR NOTHING.):
Item Groups
==========
Toad Computers under monitor dual harddrive case
Adaptec MFM Controller
ICD Host Adaptor w/clock
42Mb drive & 21Mb drive
ICD Host Adaptor Software
Cables

Toad Computers 360K 5.25" drive w/ST cable

Spectre GCR (w/ROMs)
Translator One
FullWrite Professional
EpStart Epson printer drivers

WordPerfect ST w/font disk for Postscript
Ultrascript ST-1 (PostScript Interpreter)
Font Families
ITC Avant Garde Gothic
ITC Bookman
Brush Script
Courier
ITC Garamond
Helvetica
Helvetica Narrow
Hobo

Lubalin Graph
Lucida
Lucida Sans
Lucida Sans Typewriter
Lucida Hebrew
Lucida Symbol
New Century Schoolbook
Optima
Palatino
Park Avenue
Symbol
Times
Univers
ITC Zapf Chancery
ITC Zapf Dingbats

STraight Fax
Jetlabel Elite
Macro Mouse
Flash
Shadow
G+Plus
Multidesk
Turbo ST
Diamond Back II
Universal Item Selector
Cleanup ST
TuneUp!
Codehead Utilities
DC Utilities
Macro Mouse
Video Text
ProCopy
Revolver

Flight Simulator II for ST
Hawaiian Odyssey Scenery Disk
Scenery disk 7 (East Coast)
MIDI Maze
Mean 18
Lock-On
50 disks:STart Magazine, ST Format Magazine, ST
Informer Magazine disks w/case
PaintPro
Flair Paint
Super Hang On
Chicago 30s
GFA BASIC w/manual
Programing with GFA BASIC 3.0 (book)
GFA Reboot Camp (book)
EZ-Track ST

--
Baron Sekiya Kailua-Kona, Hawaii
Chief Photographer Email:baron@aloha.net
West Hawaii Today http://www.aloha.net/~baron
Ph:808.329.9311 Fax:808.329.4860

38. Re: this is a test

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: colin@pells.demon.co.uk
Message-ID: <836338912_OASIS_@pells.demon.co.uk>
Source record: 142493

```
In article <Pine.A32.3.91.960630113108.25860H-100000@phobos.senecac.on.ca>
Perry Tryfonas <dx244b18@phobos.senecac.on.ca> said:-

>
> hi there!
>

Hi there yourself.__

______ _____
/___ool /___ol
```

39. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31d7145c634581@sn.no>
Source record: 142582

Mike Harrison (jmh@io.org) wrote:

>Robert Wills (cj439@FreeNet.Carleton.CA) wrote:
[...]

>: Have I overlooked anything?
>
>Hotwire, Notator, ANSITerm, 1st Word Plus, Kivi (offline reader)...

Connect, Selectric, GEMview, Okami

Hallvard
--
_/_/_/

40. viewer for .PDF files on Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31d71460637834@sn.no>
Source record: 142583

Is there some kind of viewer around which supports .PDF (Adobe acrobat)
files, on the ST?
Or, alternatively- a program which converts .PDF files to some other
readable format on the ST.

Hallvard
--
_/_/_/

41. Help w/ 520 ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: mpython@vgernet.net
Message-ID: <4r79hk$vr9@news.wizvax.net>
Source record: 142584

I just purchased an Atari 520 ST, SF354 and a SM124.
I booted up the ST, and everything works fine. I can access disks in
the SF354 fine, also.
One problem that I have ran across, is there seems to be missing
a few items from my Desk Menu. When I click on it, all I get is
"Desktop Info..", which returns:

GEM, Graphics Environment Manager
TOS

Atari Logo
Copyright 1985.

I didn't get a system disk with the computer.
I have seen various references to different TOS versions in this newsgroup,
but I'm not sure what version I have.

What I want to do with this wonderful machine (I collect, fix up and
like to show off these "obsolete" machines to friends) is mainly
telecommunications, music and graphics.

I have tried to get the FAQ from various FTP/WWW sites with no luck.

Lastly, is there a cable that allows a connection to a
CGA/EGA RGB monitor?

I'm really anxious to get this machine up and running, so any help
is greatly appreciated.

--

<<-=->>
>> Commodore 128 User / mpython@vgernet.net \ Monty Python Fan <<
<< CUGB President /_____________________\ Computer Addict >>
>> The C=64/128 Digital Homepage http://www.vgernet.net/mpython <<
<<=->>

42. .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: bh@okcforum.osrhe.edu
Message-ID: <4r7ioo$hve@frazier.uoknor.edu>
Source record: 142585

hallvart@sn.no (Hallvard Tangeraas) asks:

>Is there some kind of viewer around which supports .PDF (Adobe acrobat)
>files, on the ST?

Ghostscript fully supports .PDF files, starting with version 3.53.

It is available in two seperate files. gs353b.zoo for the binaries and

gs353s.zoo for the sources. You can find it at:

ftp lifshitz.ph.utexas.edu

in the directory:

/pub/atari/ghostscript

Bill

43. Re: acc.prg and Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: John Steinmetz <jongleur@delphi.com>
Message-ID: <hHEutg6.jongleur@delphi.com>
Source record: 142586

Gustavo Comezana <comezana@math.psu.edu> writes:

>I normally use Geneva and Neodesk, which allow loading accesories from
>a folder different fron the root directory; however, occasionally I
>have to do without them, because of memory constraints, but I have my
>accs in the wrong place. ACC.PRG, an ST auto folder program that
>allows you to do this does not seem to run on the Falcon (or is it
>perhaps a matter of putting it in the right order in the folder?). Any
>suggestions? Thanks in advance.

Yes, I had this problem, too. I don't like a root directory full of single
files. Try these two:

Panther (redirects filetypes -- not just *.acc is possible)
Tcache (mainly a cache-setting program, but has the facility you ask for.)

Both of these do work on a falcon. I'm sorry, but I don't remember where I
got them.... ftp from somewhere, probably umich or hensa or one of many
German sites.

Hope this helps,
--John Steinmetz
--jongleur@delphi.com

44. Re: OASIS2/ICE - Comment List # 39

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <18676507_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 142587

In article <199606302201.AA02175@moroder.demon.co.uk>
Stephen Mulrine <robotron@moroder.demon.co.uk> wrote:-

>If an outgoing mail message has a line containing only a dot, every
>subsequent line will be lost.

Of course as this is the marker in the RFC's for end of message.

>If an outgoing mail message has a line beginning with a dot, the dot will
>vanish in transit.

I'll check this.

>If an incoming mail message has a line beginning with a dot, an extra dot
>will appear (I assume).

And this.

>When you ping 127.0.0.1, you get a response from the gateway you are
>connected to.

Noted.

>I assume this rule only applies to news articles? In any case, it would
>still be possible to stay within the guidelines by ditching the References:
>line if the user changed the subject. I'm surprised they chose to implement
>this widely-ignored rule - how many times have you seen articles reposted
>with subjects like "This is my post of the week" or "Look what I found in
>another group"? (Answer: lots.)

Again I think the guys will come back here saying that the way they
are doing things is strickly in accordance with the RFC's.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

45. FS: Atari ST MIDI system

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: djc126@katepwa.usask.ca
Message-ID: <4r7ra5$306@tribune.usask.ca>
Source record: 142588
Cross-posted to: rec.music.makers.marketplace,comp.sys.atari.st,alt.music.midi,alt.forsale,can.forsale

```
Hi. I have an Atari ST 16/32 bit MIDI system for sale.
Includes a 1Mb Machine(2Mb Mega ST optional)
Hi-res Monochrome monitor(color monitor optional)
(hard drive unit optional)
Emagic Notator SL 3.21 Professional MIDI software.
...misc high quality software and magazines.
I'm in Canada. Please email for further info.
Pricing will depend on what you need. Buyer pays shipping.
Thanks.
```

46. 1stWord --> MS-Word Converter

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: Peter Bergmaier <peter.bergmaier@mch.sni.de>
Message-ID: <31D788F6.3B32@mch.sni.de>
Source record: 142589

Does anybody know a program which converts 1st Word .DOC files from
the Atari to MS-Word files and where I can get it from?
Answers also by email please.
Thanks.
--
Peter Bergmaier mailto:peter.bergmaier@mch.sni.de
SNI BS2000 OS36 x400: /C=DE/A=DBP/P=SCN/O=SNI/OU1=MCH1/OU2=S32
D-81739 Muenchen phone: ..49-89-636-44725 fax: ..49-89-636-48239

47. Re: more SPEED for TT030 ??

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31D78AB2.41C6@in.tu-clausthal.de>
Source record: 142590

Markku Luoto wrote:

> Now, If you have any suggestions, opinnions etc. on HOW _!_
> to increase Atari TT030 performance, here's the change to publish it...

change ;-?

> My TT consists of 4mb ST-memory Mighty Mic 32 TT-ram board with 16 Mb of
> 9bit page mode simms and a nova+ (1mb) screen card... TOS is 3.05

1. Get a Super Nova Plus with 4 MB Vram. This will increase your graphic
Power enourmously.

2. Get a speed up device. They should get higher Clock rates for the
CPU. AFAIK there is a Canadian Product called CaTTamaran. It will
provide 48MHz of CPU and FPU Clockrate. I once heared, that there is
a german product called Power Up TT. I don't know anything about it,
but it should be about the same speed, as the CaTTamaran.

This won't give you the speed of a Medusa, or even a Hades, but it makes
the TT a lot faster. If you apply both modifications you will get about
1.5 - 2 the power of before. This does not increase the memory
performance, but the CPU, FPU and very much the graphic. So for memory
intensive Applications better get a Medusa, or a Hades. They both are
better with CPU, FPU and grafic Performance, but the things said shoud
at least increase the TT's Performance.

Christof

48. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31D78BF1.167E@in.tu-clausthal.de>
Source record: 142591

Rich Tietjens wrote:

> stosser@airtime.co.uk barked in comp.sys.atari.st on 30 Jun 96:
>
> s> Here is another Question, What was voted the TOP programming
> s> language on the ATARI range of computers in 1995 by ST Format and
> s> there readers.....go on tell me that anyone :)

> Ahhhh... Ada?

> <Grin, duck, and board the Shuttle just before launch...>

NO!! Scheme!!

;-)

Chrsitof

49. Re: CSLIP on Atari's???!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31D78E4F.2781@in.tu-clausthal.de>
Source record: 142592

Forsythe and Guy wrote:

> Is there such a thing as Compressed Slip for the Atari?
> I want to move to an ISP which is CSLIP only.

No, sorry. AFAIK people are working on it.

> Also, is there any PPP/SLIP/CSLIP Email, News, WWW, FTP, IRC etc programs
> availible? I know about CAB, but that's it.

Use MiNTNet, and for some of the programs GlueStik. Then there is:

Antmail (email)
tin (news)
cab (WWW)
lynx (WWW, Text only)
several FTP and IRC clients. Most of them are ports from Unix, some have
- I think - a grafical User Interface.

If you also usr X11R5 fot MiNT, you can use different X11 toolsfor it.
There is the WWW Browser Chimera and different tools for the other
Internet services.

Chrsitof

PS.: The Programs are independent of the low level Protocoll. they all
use the TCP/IP protocoll suite, which then uses the low level Protocoll.
The only (well, it is a lot to do) thing MiNT Net does is providing an
Interface for the Programs to the Protocoll, So all the Programs cann
use SLIP, PPP or any other Protocoll implemented.

50. Re: Memory Test with HDDriver?

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31D785D4.2A1A@bruker.de>
Source record: 142593

Evil has no boundaries wrote:
>
> After I installed HDDriver, the memory test no longer comes up. I have a
> Falcon, BTW. Is this normal?

No, this is not normal. HDDRIVER doesn't affect the memory test at all.
It sounds as if you used another program, e. g. BOOTCONF, to switch the memory
test off. Of course you can use such a program to switch it on again.
You can find BOOCONF on acp5.chemie.uni-kl.de/pub/atari/.
--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

51. Re: Link96 ??

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31D786EC.11DF@bruker.de>
Source record: 142594

Joseph Hogan wrote:

> I am wondering if anyone out there has heard anything relating to the new
> Link96? I got some mail just saying that it is 100% SCSI 2 compatible,
> and it comes with CD tools, or HD Driver, or something else.

Not with CDTOOL but with SCSITOOL/HuSHI or HDDRUTIL/HDDRIVER.
>
> Could someone give me a little more info on this product?

Have a look at http://members.aol.com/norwiecz/index.html.
The most interesting thing is that it's the only one that supports SCSI
initiator identification. You need this in order to use drives like the
Quantum Fireball Series with an ST. Without this features these drives are
not recognized at all.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

52. Re: Problems with Magic 4

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: binder@rbg.informatik.th-darmstadt.de
Message-ID: <4r83v1$1bk6@rs18.hrz.th-darmstadt.de>
Source record: 142595

Hi!

In article <15401_hsideras@mettav.demon.co.uk>, hsideras@mettav.demon.co.uk (Harry Sideras) writes:
|> [...]
|> The reason I brought the subject up was to ask the questions in public, so
|> that feedback could be received to make the product reflect what users wanted
|> as well as what you feel it needs.
I've already got _a lot_ of feedback, and my ToDo-Liste is awfully big...

|> Andreas Kromke highlighted some features of MagxDesk that weren't available
|> in alternative desktops, but Magxdesk itself lacks many features that have
|> come to be expected by Thing/Gemini/Ease/Neodsk users. If the purpose of the
|> desktop is to make features of the operating system easier to access by the
|> user, and there is a very widespread usage of Magic as a replacement
|> operating system, then there's a very good case to say that Thing should
|> attempt to support it wherever possible.
Thing is not a desktop for MagiC, it's a desktop for SingleTOS, MTOS, N.AES, XaAES, Geneva, and the rest I've forgotten. Thing already supports some special features of MagiC, but I'm not willing to make a MagiC-only-version of it. I'm not willing to make any other -only-version of it, either. Btw, what MagiC-special features are really MagiC-specific and not supported by Thing ATM? You can use the "single-mode", limit a program's memory usage, etc. Multi-threading Thing is the only thing I can think of now, but this is even MagiC-5-specific.

|> [...]
|> but fuller operating system support would be a more obvious priority than
|> extra bells and whistles, wouldn't it?
Well, I must admit that I use a desktop not to access all operating system's features, but to work with my computer. So my priorities are making Thing more convenient and smaller, not more OS-specific.

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

53. Re: WWW131 problems still...

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4r86db$fg6@Einstein.ebicom.net>
Source record: 142596

Mike Freeman (daymon@mammoth.valleynet.com) wrote:
: To: perot@pallas.amp.uni-hannover.de (Peter Rottengatter)
: Subject: Re: WWW131 problems still...
: Newsgroups: comp.sys.atari.st
: Organization: ValleyNet Communications

: In article <Pine.A32.3.91.960627134741.5127D-100000@vesta.amp.uni-hannover.de> you wrote:
: : On Tue, 25 Jun 1996, Ronald J. Hall wrote:

Hey guys...here are a list of things I did until STik, CAB finally worked for me. Who know if any of it really fixed the problem, or if the bugger just finally decided to work *shrug*
Anyway...here goes. (on a stock 1040STe, 4meg, both colour & mono, hard disk)

The first thing I did was make sure my modem was set to NO COMPRESSION at all by entering AT%C0 in the initilization line of the default config. This shouldn't matter really, but it's one of the things I did, and never got around to trying it with compression enabled since it works. I also set STik to ignore DTR and set my modem to ignore it as well. I did this with all of my com software a while back because I found it convient to be able to reboot the computer without the modem hanging; however, if you do set your modem to ignore DTR, you must use a hang up command "ATH0" to get it to hang up.

Next, I dialed into my provider with a regular term program and logged in as if I were going to use slip. I used the groovy capture buffer in my term program to save and print everything that happened during this session. I entered this information into the stik-dialer file according to the directions that came with STik.

Now...after doing this...I found that "sometimes" it would work, and sometimes it wouldn't, yet I found that logging in manualy with a term program, then exiting it enableing STik, and typing in the IP address worked 99% of the time. It seemes as if the STik dialer was picking up the correct IP address, but maybe wasn't writing it to memory, disk, or whatever it does properly. Later, I was playing around with ICE, and found that ICE didn't set the baud rate, and required a CPX, desk accessory, HSMODEM, or some other means to set the port speed...so I installed a simple modem config CPX to my setup. From that day on, STik dials and works perfectly amlost every time...even on horrible net lag sessions. My guess is that when run in some odd ball ST systems, STik doesn't work just right when either initalizeing the com port, and or logging in. Don't know how or why...it just seemed that the CPX fixed it for me.

Now, with CAB...
I found that it majorly helps to totaly clear your WWWCACHE folder
before each new web browsing session. From time to time, my set up seems
to get confused if there is a a bunch of old stuff floating around in the
CHACHE from a week ago. Maybe just a full disk? I dunno, but clearing
out the folder (ALL FILES) always fixes things (sometimes I have to exit
and restart CAB if I clear it after running CAB). Be advised that
using the clear cache option inside CAB doesn't always remove everything
in the cache folder...It'll only remove what the cabcache file says is
in the folder, the rest is invisible to CAB.

The next thing I've found that seemed to help was setting the image
cache to a full 4 meg (since I've that much memory total, set it to
whatever your max ram is). Every since making that change, I rarely ever
get a partial or corrupt jpeg or gif. Also, make sure you have the
jpeg.ovl in CAB's working directory...otherwise it will hang up when trying
to download a page with jpegs (if graphics are enabled) until you hit the
esc key. If you multitask, and find you've run out of memeory when you
try to run something else with CAB, clearing the image cache will release
unused memory back to the pool, so you can try running the second app
again, it just might be enough memory then :)

The disk cache gave me some problems initaly...
Just make sure you don't set it bigger than the space availabe
and you should be fine. In my case, I've set it for 4 meg, keeping
1 meg avalible at all times...but it should run okay in as little as 750K
(probably even less with graphics disabled).

So far, the only part of CAB I can't get working are Mailto: FTP: and
NNTP: I have no idea what a proxy is, and my provider told me I didn't
need any...so I've not a clue as to the magik behind these newer CAB
features unless we're just waiting on an updated CAB.OVL to support
them all. HTTP workes nearly flawlessly for me!!! GFX included.

I've tried this package both under normal TOS/GEM (1.62) and under
Geneva. With the exception of mgftp which will not run under
Geneva (at least I can't figure it out) it works the best, and the
fastet under Geneva with NVDI. It's proven to work equally as well
when used as a prg rather than an acc under geneva (just make sure to
have a stik_cfg.dat file in the same directory as the stik.prg).

I've not been able to get Finger to work at all (only tried once)...
I've not tried IRC...
Telnet works but is terribly slow and I've to log in twice because of
some trash it tosses in on login.
mgftp works fine under normal GEM, but hangs up under Geneva.
I LOVE ANT_MAIL!!! It works!

When running the package under Geneva, I've found that I can use
the SLIP config of NOS side by side with stik as long as they both
don't have open sessions (I disable stik when using nos, or put
nos to sleep when using stik). This comes in handy since the telnet
of NOS is much faster, and offers ftp that will work under Geneva. It

also adds the benifit of grabbing the news!

I know it's frustrating getting the bugger to work...
But once you get it going..WOW!!!

In terms of TCP/IP settings...you can see my config and dialer files
below...

DEFAULT.CFG

```
ALLOCMEM = 250000
SERIALPORT = Modem 1
CDVALID = FALSE
DIALFILE = dial.scr
CLIENT_IP = 0.0.0.0
TTL = 64
PING_TTL = 255
MTU = 1006
MSS = 966
PKT_SIZE = 2048
DFB_SIZE = 1024
RCV_WND = 4096
UP_RESPONSE = 2
USERNAME = bjr
HOSTNAME = ebicom.net
FULLNAME = Brian J. Roland
NAMESERVER = 205.218.114.2
```

DIAL.SCR

```
BAUD_RATE = 19200
HANGUP = ATH
PREFIX = ATDT
INIT = AT%C0
CONNECT_WAIT = 35
REDIAL_DELAY = 20
PHONE_NUMBER = 2437065
SUCCESS = CDWAIT
FAILURE = BUSY
FAILURE = NO CARRIER
FAILURE = NO DIALTONE
FIND = EbiCom.net:
RESP = Sbig-bad-puppy-wolf
WAIT = 0
FIND = Password:
RESP = you-didn't-think-I'd-give-you-this?
WAIT = 0
FIND = to
RESP = $GET_IP
WAIT = 0
```

I did have to tweak these TCP parameters a bit to get CAB to work without bombing. All I did was increase the buffer size. I came across the other settings by trying different config files that came with the WWW131 package until one worked. If you get to the point that CAB does start downloading things...but bombs, that's a good sign believe it or not...you simply need to increase the buffer memory (at least it worked for me). I most likely have a much larger buffer than necessary, but I was to lazy to try a nibble at a time til it worked, I just gave it a big chunck and started browsing. If you're patient enough...give it 10 or so bytes at a time till it straightens out for you.

I hope this helps...I don't really know what I was doing...all I know is that after an hour or so of doing the above things...it works.

Brian

54. Annouce: ST News - The Final Issue

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: jjtroup@dcsun4.comp.brad.ac.uk
Message-ID: <dmmbui0nvys.fsf@dcsun4.comp.brad.ac.uk>
Source record: 142597

[Posted for Richard Karsmakers who currently has no Usenet access]

--++Begin Forward++--
Hi there!

Some of you may or may not know that "ST News", the Atari ST/TT/Falcon multimedia disk magazine, will quit after Volume 11 Issue 1, to be released at the end of July 1996. That will be *exactly* 10 years after the release of the first issue. If you feel you have some eulogic notes to add, you can mail them to the editor. By the way, the editor now has a new email address. It used to be r.c.karsmakers@stud.let.ruu.nl but now it's changed permanently into cronos@worldaccess.nl. Please make note of that if you ever want to contact "ST News" for whatever reason.

"ST News" as a disk magazine will cease to be, but some of the writings will continue in "Maggie". Also, plans are in the pipeline to do a multimedia WWW magazine. There may also be an "ST News" nostalgia page in the near future! Ideas are welcome, of course.

Cheers!

--++ End Forward ++--

--

Regards

Cajun

---
http://www.brad.ac.uk/~jjtroup/
---

55. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4r89g6$fg6@Einstein.ebicom.net>
Source record: 142598

My all time favorite list goes like this:

Geneva/Neodesk
NVDI
Notator SL
Page Stream
Image Copy CD
XoR
STalker/STeno
WWW131 package
NOS
Atari Works
After Dawn Screen Saver
Super Boot
Card File
Chindex (no practical use for me, but interesting)
Tracker ST
Card File
A lot of the goodies that came with Mark Williams C (although I know no C)
Mint W/Xwin & Chimera(I like puzzles!!! how does this thing work again?)
What was that game I downloaded, played once and erased, oh well, there
are thousands of them :)
That little batch file I wrote to change the number of lines on my Laser
printer from 60 to 66.
The Shareware HD defragger that whiped out four of 6 partitions...
Thank GOD for Diamond Back!
And who could ever forget that crazy Camel game that came on an
"ST Format" Cover disk...what was he smok'in? What was it called?
I also got a kick out of laser chess...very lame game, but the only one
I could ever beat the machine, or an opponent at!

On my list to try is:
Magic
Logic
And someday at least one title from each catagory of the Toad Catalogue...
By then, I might have enough money to buy a 4,000mhz 9,999,986 DX7
with a million meg of ram, a 16.something million color hologram
projector, unlimited laser to diamond chip storage drive, a two
way satellite card with 48 336mhz transponders and 80 someodd 316mhz ku bands,
and the ergonomic head pads that read your thoughts and control your PC from
anywhere in the world (also avalible in really large sunglasses format).
Oh what the heck...might as well get a transporter card, and the holodeck
virtual reality chip.

Brian

56. HELP on MultiSync Monitors for ST!

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4r8bii$al9@nadine.teleport.com>
Source record: 142599
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have a bit of an Oddity. I have a switch box that hooks upto a MultiSync Monitor that does the Hertz Cycle Rates for both Color and MonoChrome Monitors on the Atari ST, and has a high enough Resolution to handle MonoChrome or Color. 640 x 400 Resolution. Unfortunately, this switch box only supports a standard 9 Pin Connector. I would appreciate feedback on which monitors will handle all this. A 14 inch would be nice, nothing less than a 13 inch screen. List of Makes & Models. Please direct all replies through E-Mail to: bensmith@teleport.com
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST. Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite! http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

57. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: Phoner <phoner@zodiac1.mimuw.edu.pl>
Message-ID: <Pine.LNX.3.91.960701132422.26212A-100000@zodiac1.mimuw.edu.pl>
Source record: 142600

On 1 Jul 1996, Hallvard Tangeraas wrote:

> Mike Harrison (jmh@io.org) wrote:
> >Robert Wills (cj439@FreeNet.Carleton.CA) wrote:
> [...]
> >: Have I overlooked anything?
> >Hotwire, Notator, ANSITerm, 1st Word Plus, Kivi (offline reader)...
> Connect, Selectric, GEMview, Okami
STeno, NetHack :) Calamus

-------- --
\ /\ / "How do you know I'm mad?" said Alice /\
\/__\/ "You must be or you wouldn't have come here" said the Cat /__\
\ / -=- /\ /\
\/ :PhONeR: email: phoner@zodiac1.mimuw.edu.PL /__\/__\

58. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: mkl@rob.cs.tu-bs.de
Message-ID: <mkl.836219914@dagobert.rob.cs.tu-bs.de.rob.cs.tu-bs.de>
Source record: 142601
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

jkb@mrc-lmb.cam.ac.uk (James Bonfield) writes:

>In article <Dto7MK.Fx2@europipe.com> udomunk@europipe.com (Udo Munk) writes:
>>Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:
>>: And even tho a standard somewhere, NOBODY seems to follow it.
>>: Case in point: I am trying to recompile Kermit, to bring it up to
>>: date with the latest official version. (It's two MAJOR revisions out)
>>: I tried HSC, and it choked, and gave up the ghost when some .h files
>>: weren't in its include libraries.
>>
>>Some .h files are not a feature of the language. Usually the OS vendor
>>supports the OS with .h files which fit to the system. Some OS vendors
>>don't do a great job and just don't do that. So this works needs to be
>>done by compiler vendors. Because .h files depend on the OS there is no
>>standard for them and so it comes that you have problems on this OS's
>>when you use compilers from different vendors. This problem is not
>>caused by the language.

>The ANSI standard does define some .h files. POSIX defines a whole bunch
>more.

Well, we should distinguish C and C. There is the traditional C (K&R)
and there is modern C (ANSI). C as a language existed prior to ANSI
and so IMHO diskussions about C as a language should be based on the
traditional aproach.

> Most decent compilers stick to these standards.

I'd like to see a C compiler for DOS, which implements fork() different
than returning -1 :-).

73, Mario
--
Mario Klebsch, DG1AM, M.Klebsch@tu-bs.de +49 531 / 391 - 7457
Institut fuer Robotik und Prozessinformatik der TU Braunschweig
Hamburger Strasse 267, 38114 Braunschweig, Germany

59. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.836222743@gen-off-3>
Source record: 142602

hsideras@mettav.demon.co.uk (Harry Sideras) writes:
>Long filenames? No interest to me, nor any especial benefit AFAICS - a
>feature looking for a use ISTM.
You jest, surely? (ADKCMS).

Wouldn't you rather call a file "Annual Report 96 - Summary" than
anrp96su.wrd?
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

60. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: schwab@lamothe.informatik.uni-dortmund.de
Message-ID: <vyzk9woi089.fsf@lamothe.informatik.uni-dortmund.de>
Source record: 142603
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In article <mkl.836219914@dagobert.rob.cs.tu-bs.de.rob.cs.tu-bs.de>, mkl@rob.cs.tu-bs.de (Mario Klebsch) writes:

|> I'd like to see a C compiler for DOS, which implements fork() different
|> than returning -1 :-).

fork() isn't part of ISO C.
--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"

61. Flash II

Newsgroup: comp.sys.atari.st
Date: 1996-07-01 00:00:00 UTC
From: jmh@io.org
Message-ID: <4r8kal$2hd@news1.io.org>
Source record: 142604

How do I set the exact downlaod (or upload) path in
Flash II v2.21?

Mike Harrison
jmh@io.org
Toronto Canada

62. STE 4 sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: firefox@goal.apana.org.au
Message-ID: <8418442101@goal.apana.org.au>
Source record: 142494

```
Atari STE,4mb,120mb HD,CDROM,SC1435 Colour montior,
Sound sampling Software and HardWare and Hand Scanner.
Plus many Extras. $650 ono.
Phone 3847705.
firefox@goal.apana.org.au

--
------------------------------------------------------------------------
GATEWAY Online - (618) 3790056 - goal.apana.org.au - v34 Multiline (11)
------------------------------------------------------------------------
```

63. Re: viewer for .PDF files on

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31d85f8814aeb66@sn.no>
Source record: 142495

On Mon 01-07-96 11:00, Kelly Hall (khall@acm.org) wrote:

>dreibel@zap.io.org (Daniel L. Dreibelbis) writes:
>> try the GNU Project's Ghostscript, that should work nicely - you
>> can also print the files with your existing printer arrangement.
>> TOAD included Ghostscript on their ATARI COMPENDIUM CD-ROM, as
>> they'd duplicated the book in .PDF as well as HTML format.
>
>Acrobat files aren't merely postscript. Since the chances of getting
>a version of Acrobat for the ST are probably nil, I'd suggest you look
>into 'xpdf', an X windows based PDF reader that can output postscript.
>
>At least that's a start.

I guess that means I'll have to install MiNT/X11 and all associated files..
(sigh)... Is 'Xpdf' available pre-compiled, or do I have to do it myself?
(I'm not a programmer- just a computer user!).

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: <http://www.sn.no/~hallvart/>

64. Re: xxxxx.zoo

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31d85f8a14afa57@sn.no>
Source record: 142496

On Mon 01-07-96 18:16, Julien Rambeau (jrambeau@planete.net) wrote:

>Hi,
>
>I have a file called xxxxxxx.zoo and I don't know how to decompact it.
>Could you help me ?
>
>Thank you

Use "DC-extract"! Available among other places from:

ftp://ftp.sn.no/user/hallvart/atari/dcxtract.zip (47 Kbytes)

Hallvard

--
_/_/_/

65. Re: .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31d85f8a14b0ca8@sn.no>
Source record: 142497

On Mon 01-07-96 04:04, Bill Hallman (bh@okcforum.osrhe.edu) wrote:

>hallvart@sn.no (Hallvard Tangeraas) asks:
>
>>Is there some kind of viewer around which supports .PDF (Adobe acrobat)
>>files, on the ST?
>
>
>Ghostscript fully supports .PDF files, starting with version 3.53.

Ah yes, I should have thought of that. It never crossed my mind that it could handle anything apart from .PS files.

>It is available in two seperate files. gs353b.zoo for the binaries and
>gs353s.zoo for the sources. You can find it at:
> ftp lifshitz.ph.utexas.edu
>in the directory:
> /pub/atari/ghostscript

Thanks, I've already downloaded and installed it, and I remember I got it working some time ago, but it doesn't seem to work properly now. I can't understand what I've done wrong since I've set up the environment properly, but it still can't seem to find the proper initialization files... any ideas? Anything special I should keep in mind?

Hallvard

--
_/_/_/

66. Wanted: Portfolio

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: szewczyk@ids.net
Message-ID: <4r9qiv$k6h@paperboy.ids.net>
Source record: 142498

I am in need of an Atari Portfolio. I have planty to trade (Stocked
7800 system, complete 520 ST system, tons of Magic revised edition
cards, tons of Spellfire cards, etc) but I would consider buying a
system depending on cost. E-Mail all offers to:
szewczyk@ids.net
Thanks for reading - all portfolio users feel free to contact me also!

/******************/
szewczyk@ids.net

67. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: smiller@hertz.elee.calpoly.edu
Message-ID: <4r9vb4$fle@isnews.csc.calpoly.edu>
Source record: 142499

hsideras@mettav.demon.co.uk stated:
>
>Long filenames? No interest to me, nor any especial benefit AFAICS - a
>feature looking for a use ISTM.

Sure would be of use to me... naming graphic files would be a hell of a
lot easier!

*steve

--
http://www.elee.calpoly.edu/~smiller
-- Deeds of Flesh Homepage --
-- The ULTIMATE Underground Death Metal Band List --
-- An unofficial SEPULTURA Homepage --

68. Emacs trouble

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4ra34i$o7p@dodgson.math.psu.edu>
Source record: 142500

Hi!
Although I have the environment variables correctly set (I know that is the case because otherwise Emacs complains on startup that it cannot find the lisp libraries, etc.), if I want to list options, or use dired, or whatever needs something from the lisp directory, I get a message saying "cannot open dired" (or options or whatever). What could be wrong? This happens both trying to run the program from Gulam or Neodesk/Geneva. Another question: is there a way to run Emacs in a window under Neodesk/Geneva that does not use gnva_tos.prg? The problem is that for some reason window redraws take forever (even using NVDI). All suggestions are welcome.

Gustavo

69. Re: OASIS2/ICE - Comment List # 39

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199607020127.AA02176@moroder.demon.co.uk>
Source record: 142501

In comp.sys.atari.st, dbrewood@nest.demon.co.uk (Daron Brewood) wrote:
> In article <199606302201.AA02175@moroder.demon.co.uk>
> Stephen Mulrine <robotron@moroder.demon.co.uk> wrote:-
>>If an outgoing mail message has a line containing only a dot, every
>>subsequent line will be lost.
>Of course as this is the marker in the RFC's for end of message.

No, it's a bug. It shouldn't matter if the message contains the message termination sequence. RFC 821 explains exactly what to do under these circumstances. To save anybody the trouble of looking it up, the sender-SMTP should insert a dot before any message lines which begin with a dot. The receiver-SMTP should remove the first character from any line which begins with a dot, unless it's the only character on the line, in which case it must be the end of the message. This also accounts for the other ICE mail bugs I described (which won't materialise in a straight ICE to ICE transfer).

>>I assume this rule only applies to news articles? In any case, it would
>>still be possible to stay within the guidelines by ditching the
>>References: line if the user changed the subject. I'm surprised they
>>chose to implement this widely-ignored rule - how many times have you seen
>>articles reposted with subjects like "This is my post of the week" or
>>"Look what I found in another group"? (Answer: lots.)
>Again I think the guys will come back here saying that the way they
>are doing things is strickly in accordance with the RFC's.

Fair enough, although this feature is distinctly user-unfriendly, which seems at odds with the whole Oasis ethos. It's also Usenet-unfriendly, because people should be encouraged to change the subject line when an article is no longer relevant to the thread it appears in (e.g. this should have been changed to "Oasis 2 bugs" by now). You didn't say whether or not the restriction applies to email too, but if it does, it shouldn't.

Here's another RFC non-compliance bug (unless it's just something peculiar about the way you posted this article) - your References: line was based solely on the previous Message-ID and didn't include backwards references.

Stephen
--
to@ The cool kids are dancing and we sit round the side
rbrnmooe. ou Teeth marks on our neck that we're trying to hide
oo rdrdeo..k But with our pale expressions, it's not hard to see
mnc That we are secret vampires and we're getting thirsty

70. MIST Atari Show

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: lpursell@bright.net
Message-ID: <836361292_OASIS_@bright.net>
Source record: 142502
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

This might seem off topic, if so I'm sorry but this is rather important
to me so here goes. I would of posted this in the other Atari news groups
but nobody really reads those.

Is anyone in the Lima or Findlay, Ohio area going to the MIST Atari
show in Indian July 13th?

I'm wanting to go, but my car is unlikely to make it and would like
to know if I could ride with someone else. Forking out some money for
gas in not a problem.

Please e-mail ASAP if a ride to MIST is possible... thanks for listening.

--

Atari Computer User: Lonny Pursell E-Mail: lpursell@bright.net
WWW: http://www.bright.net/~lpursell/ IRC: lp on channel #atari

---
If you understand or if you don't, If you believe or if you doubt,
There's a universal justice, And the eyes of truth,
Are always watching you. ENIGMA 2 - The CROSS Of Changes

71. MIDI programs for the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: jeffh@cet.com
Message-ID: <jeffh-0107962306040001@ppp-51.cet.com>
Source record: 142503

Does anyone have any fairly recent MIDI sequencing programs for the ST. I have a real old version of MTPro and need a sequencer that can loop a track at any measure. My MTPro cant do this. Thanks

72. In need of a Monochrome monitor

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: jeffh@cet.com
Message-ID: <jeffh-0107962307530001@ppp-51.cet.com>
Source record: 142504

Does anyone have one for the ST for sale? Please E-mail me. Thanks..
Please give me a price also.

73. FreeBSD or Linux (Was: more SPEED for TT030 ??)

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31D8EBAF.167E@in.tu-clausthal.de>
Source record: 142505

Kyle Farrell wrote:

> What is the compatibility of CaTTamaran? Will CaTTamaran work with
> NetBSD or Linux?

I don't know, but since NetBSD and Linux also run on a powered up Falcon, I don't think, that it could make any problems. For details Roman Hodek is the man coordinating the source of Linux. He can be reached via E-mail at: Roman.Hodek@informatik.uni-erlangen.de. For Net BSD Ther is a Page that I can't find. Perhaps You Know it. There should be an E-mail Adress on it, Where such questions can be asked.

> I'm considering installing one of the two on my TT.
> Also, I'd very much appreciate if someone could give a non-biased
> comparison of NetBSD vs Linux. I'd hate to start a big BSD/Linux
> flame war, but I've searched the net and haven't found anything to
> convince me which to install. All I found was NetBSD is good is you
> want a BSD OS and Linux is good if you want a Posix compliant OS.

Well, that is one major point, but it's not all off the difference. If memory is very poor on your machine, you should switch to MiNT. Both of them need AFAIK 4MB at least to run. For X11 8MB is minimum; if you want to ust X11, you should have 16MB. Both of them suport virtual Memory, but every virtual Memory System goes to zero Performance while swaping. MiNT does not suport virtual Memory, but you can work very good with 8MB and X11. The advantage of NetBSD and Linux commpared to MiNT is stability. MiNT is a lot more stable than TOS, but still Linux and Net BSD are a lot more stable than MiNT. I consider Net BSD to be better in this point than Linux, since the sources are in One hand, and everyone send their Patches to them, so they can deside, what makes the way in the distribution. Linux is a bit more Chaotic in the development, but for major Relaeses They seem to do the same. Both of them are one source Tree for all Hardware (For Linux they are working on it, and version 2.0 is said to include x86, 68K, and Alpha Code), and they differ only in the drivers for the special Hardware from the Intel Systems. Concerning Speed I have the feeling, that Linux is slightly better than NetBSD, but I can't proof it.

Hope this helps you a bit. It's realy hard to decide betwen the two. It's mainly a matter of taste. Some people like the BSD Systems beter, others prefer the Posix Systems You can't really say what is better. If you just want to have a Unix Style System MiNT could also be the choice. It is more Modular than Linux and NetBSD, but using all the needed features in MinT to make a similar Systam to NetBSD makes 4MB feel very small. My Falcon with 4MB has about 200-400KB free after I logged in. The differences depend on how many virtual Terminals I configured. Most

of the Time I throw out the Networking services, or some other stuff I don't need at the moment.

Chrsitof

74. PC Card for Atari STFM (4 megs)

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: Tim Richardson <richarta@boat.bt.com>
Message-ID: <31D8F556.FC3@boat.bt.com>
Source record: 142506

It is quite a while since I have used my ST, as I have
been using a PC Incompatible. However, I am now interested
in having a PC at home, but have little cash to buy one. I
remember from ages go that there was a PC card available for
the ST. Are they still available? What chip do they use (386, 486?)
Whare can I get one from, and how much are they? Can they
run Windows 3.1 on the Atari?

Would someone please email me a reply?

Thanks

Tim

75. UNiterm Update?

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: artbooks@netcom.com
Message-ID: <artbooksDtwoDK.FHt@netcom.com>
Source record: 142507

Does anybody know if there has been an upgraded version of Uniterm(V2.0e 011)
for Atari that supports Z modem? Is it available as shareware?
I can't upload files to my ftp website without it and best.com's file
transfer protocol is not compatible with Uniterm. Thanks!

76. Re: Falcon/stzip

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: "Lars H. L&#65533;he" <lhl@schwerin.netsurf.de>
Message-ID: <31D954C1.B29@schwerin.netsurf.de>
Source record: 142508

Gustavo Comezana wrote:
>
> I have a problem running STZIP on the Falcon: ZIP files which check
> correctly on my STe fail CRC checks when I try to unzip them on the
> Falcon. Why? This happens with STZIP 2.4 and 2.6.

I had similary problems with unzipping ZIP-Files with STZIP.
So I tried the Version 2.5 - the problems where now not so often.
After I changed my Harddiskdriver to HDDRIVER 5.0 The problems
disappeared - even with STZIP 2.6 - but I really dont know why ...

77. Maximum RAM in a STE?

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4ravrj$dbj@orm.southern.co.nz>
Source record: 142509

Is the maximum RAM limit in a STE 4 megs, or can you go higher?

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

Cats, proof that eating and sleeping isn't all bad

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES
---

78. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <31D914FE.7F8F@insignia.co.uk>
Source record: 142510
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

```
Dan Smith wrote:
>
> In article <Dtpv3E.EDD@polo.demon.co.uk>, john@polo.demon.co.uk says...
> >
> >
> >Only 9? You lucky, lucky bastard.
> >
> >
> >:-)
> >
> >John
> >--
> >John Winters. Wallingford, Oxon, England.
> I used to dream of having only 9 compilers.

Can we re-direct this to alt.fan.Monty.Python before it goes any further please.

--
Graham Beint

*The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your Friend!"*
```

79. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <31D9187C.6CE5@insignia.co.uk>
Source record: 142511

David Stevenson wrote:
>
> hsideras@mettav.demon.co.uk (Harry Sideras) writes:
> >Long filenames? No interest to me, nor any especial benefit AFAICS - a
> >feature looking for a use ISTM.
> You jest, surely? (ADKCMS).
>
> Wouldn't you rather call a file "Annual Report 96 - Summary" than
> anrp96su.wrd?

Not if I have to type it in full somewhere. If I had too I'd probably use a path such as Reports/1996/Annual/Summary or some appropriate variation on that.

Long filenames are no use if not all of your software is able to handle them.

--
Graham Beint

The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your Friend!"

80. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: dbhabuta@cix.compulink.co.uk
Message-ID: <Dtx35v.7FJ@cix.compulink.co.uk>
Source record: 142512

> 126 processes, eh? that'll be good in my 4Mb RAM...
Yeah, not unless you have zillions of Mb of memory. ;) Actually isn't this starting to sound like a PC topic.. as in PCs can do this (even if there is no need for it) :))

> Long filenames? No interest to me, nor any especial benefit AFAICS - a
> feature looking for a use ISTM.
I have to disagree here Harry.. just imagine what you could do..

on your C directory

games\often_played_games\registered_ones\shoot_em_ups\somes_clone_of_doom\
games\often_played_games\unregistered_ones\thinking_ones\etc etc etc

IYSWIM. That is why Freedom is nice.. lets you use long file names under MiNT.. now I suppose it will let you do the same under MagiC.

Now all I need is tons of memory to use all these nice apps. [vbg]

-Danny

81. Re: FS/Donation: Atari ST hardware/software

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31d902dd.618925@news.airtime.co.uk>
Source record: 142513

On Mon, 01 Jul 1996 22:39:59 -1000, baron@aloha.net (Baron Sekiya)
wrote:

>I have a bunch of Atari ST software/hardware that I tried to sell awhile
>back, sold some but still have a bunch more.
>
>I'd be willing to donate everything to an Atari Users Group if the group
>would: pay for the shipping, and give me notice of 501(c) non-profit
>status (that way I can just write the whole thing off).

snip long list of ATARI stuff,

I had to comment.....

Reading this posting made my day..no my week :), it will be a long
time (like never) before you see a posting like this in any other
platforms newsgroup,
This is the ATARI Community, the greatest friendliest place on this
planet <smile>

...!ynoT

82. WWW FAQ/Help?

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <4rb6rf$r5f@trotsky.cig.mot.com>
Source record: 142514

Hi all!

Is there an FAQ/Help file for CAB? If not, could someone out there help me? I think I've seen this problem described here before, so sorry if it's a common problem.

Anyway, STiK seems to come up OK (I get an IP address), but CAB/any other application (e.g. Antmail) seem to have problems working with it. For instance, with CAB, I know it's communicating with my provider because it successfully contacts the host and resolves the address. Then I get the infamous "Receiveing 0 bytes" message until it time-outs. If I try to access an illegal web page (e.g. "http://www.garbage.bleah/"), it times-out displaying "Resolving address". Or if I type in an illegal IP address, it times out while displaying "Contacting Host".

I've installed HSMODEM on Modem 2, and I get error free connections to BBSs (which, without HSMODEM, I get lots of dropped characters even at 19.2k). I've removed all TSRs except STiK, the HSMODEM drivers, and my Sang MegaVision (graphics card) drivers. All accessories except STiK and XControl have been removed. I'm using WWW version 1.31.

So my question is "What the heck am I doing wrong?"

Thanks,
Mike

P.S. If it'll help, I can send/post a copy of default.cfg, dial.scr, config.sav, and domain.txt.

83. Internet w/512k RAM (was Re: TCP and SLIP software.)

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31D94691.63C5@ccm.jf.intel.com>
Source record: 142515

Alessandro Marzini wrote:
>
> > a.marzini@comune.livorno.it (Alessandro Marzini) said:-
>
> >>Hello people,
> >>my friend has got an old Atari 520St. How he can connect to Internet?
> >>which software he needs of?
>
> >How much memory does the ST have?
>
> ....ehm...only 512k...

Then his only real option is a plain "shell" account using a text-based terminal program (such as Flash). Most Internet Service Providers have
shell accounts (and they usually cost less than "IP" accounts); your friend will og on just like to a BBS, and then enter "pine" or "elm" to
read mail and news, "irc" to enter irc, "ftp" and so on. All the programs are run at the service provider's end, that way, so 512k is enough.

--
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
| Life bees dat way sometimezzzzz. |
+---+

84. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31d91774.5890617@news.airtime.co.uk>
Source record: 142516
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

On Tue, 2 Jul 1996 12:24:30 GMT, Graham Beint
<Graham.Beint@insignia.co.uk> wrote:

>> >Only 9? You lucky, lucky bastard.
>> >
>> >
>> >:-)
>> >
>> >John
>> >--
>> >John Winters. Wallingford, Oxon, England.
>> I used to dream of having only 9 compilers.
>
>Can we re-direct this to alt.fan.Monty.Python before it goes any further please.

Sounds to me like you..........."Wish to register a Complaint"

<big smile>

Cheers.............!ynoT
** Stuck on Episode 2/Level 3 Duke Nukem 3D **

85. Re: OASIS2/ICE - Comment List # 39

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: bdean@hpb.hwc.ca
Message-ID: <4rbi1d$odt@extdns.hwc.ca>
Source record: 142517
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Daron Brewood (dbrewood@nest.demon.co.uk) wrote:
: Oasis Report - D.M.Brewood - Updated: 28/06/96 # 039 (posted to
: == testers)
[...]

: List of possible bugs discovered in ICE so far:
: ==

: - Fix PPP packet bug where carrier drops.
: - News just stops for no apparant reason, or due to IP bad checksum error.
: - On his TT Neil suffers from:
: - Incoming pop3 mail (cixip) is corrupt - repeated or missed packets.
: - Incoming news keeps stalling with bad packet (IP) errors.
: - Always IP checksum error on 'loging' (note: SB 'logging) in.
: - Several times had error 65 when exiting ICE to Oasis, then crash!

This sounds very close to what has been happening to me. The IP: bad
checksum after I start a SLIP connection or bad packets when a PPP
connection is started. After connecting, the correct IP for the mail and
news servers are returned and sockets seem to be correctly set up for
them. Mail, news and FTP all behave the same way. The socket window
shows SYN sent and the IP:port numbers for each machine. Nothing ever
comes back though. Each time, say the news, is kicked, the socket window
shows the NNTP go to idle then back to SYN Sent, where it sits until kick
news is sent again.

IP lookup does seem to work; it ids micros.hensa.ac.uk as an alias for
mic2-atm.hensa.ac.uk and its IP. I think that is correct.

BTW; I'm using a 4+4 meg TT (14.4k USR modem with HSmodem) connecting to a
Sun host running Tia (The Internet Adapter) SLIP/PPP emulation software.

One question, can Ice/Oasis handle the Van Jacobson(?) header compression
(whatever that is :) for PPP? Tia seems to add it and I haven't found
out how to turn it off.

: List of possible bugs discovered in OASIS2:
: ==

[...

: ---
: dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
: ---
:

--

Blair Dean | bdean@hpb.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

86. Re: this is a test

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: kea@nwlink.com
Message-ID: <4rbiqk$7ci@texas.nwlink.com>
Source record: 142518
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

On Sun, 30 Jun 1996 11:31:36 -0400, Perry Tryfonas
<dx244b18@phobos.senecac.on.ca> wrote:

> hi there!
> This is another test!
Goodbye

87. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960702125218.13691A-100000@epicycle.lm.com>
Source record: 142519

On 30 Jun 1996, Paul Muehlbauer wrote:

> TL> Best non-game program is PageStream. (I expect to hear about
> TL> that pick from the Calamus users).
>
> Then a fellow Pagestream user had best agree with you. Safety in
> numbers... :)
>
> TL> Best utility is UIS III, couldn't live without it! One of the
> TL> factors, along with money, for not getting a Falcon!
>
> Once again I agree with you. Um, why won't you get a Falcon??? I
> understand the money angle, but I miss any other factor?

I was under the mistaken impression that UIS III didn't work on the Falcon! I was disabused of this notion by the Publisher of ST Informer. Still have the other problem, Money! Have kids in College and My hobby come way down there on my list of priorities when it come to allocating funds!

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

88. Re: viewer for .PDF files on

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4rbkc1$3mr@ccshst05.uoguelph.ca>
Source record: 142520

Kelly Hall (khall@acm.org) wrote:
: dreibel@zap.io.org (Daniel L. Dreibelbis) writes:
: > try the GNU Project's Ghostscript, that should work nicely - you
: > can also print the files with your existing printer arrangement.
: > TOAD included Ghostscript on their ATARI COMPENDIUM CD-ROM, as
: > they'd duplicated the book in .PDF as well as HTML format.

: Acrobat files aren't merely postscript. Since the chances of getting
: a version of Acrobat for the ST are probably nil, I'd suggest you look
: into 'xpdf', an X windows based PDF reader that can output postscript.

IIRC, the latest versions of GhostScript _can_ display PDF files. I would suggest checking the GhostScript ST web page (it's indexed on Yahoo, and probably others) to make certain.

THeo

89. Re: .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4rbki1$3mr@ccshst05.uoguelph.ca>
Source record: 142521

Hallvard Tangeraas (hallvart@sn.no) wrote:
[Cut some stuff Re: GhostScript]
: Thanks, I've already downloaded and installed it, and I remember I got it
: working some time ago, but it doesn't seem to work properly now. I can't
: understand what I've done wrong since I've set up the environment properly,
: but it still can't seem to find the proper initialization files... any
: ideas? Anything special I should keep in mind?

The only way I could get it working was to put it in the F: drive, in the
directories Tim Gallivan (the author/porter) uses on his system.
Regardless of what the docs say, it won't find the files it needs if you
don't (at least it wouldn't for me). Even setting up the environment
correctly doesn't help.

THeo

90. Re: MIDI programs for the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4rbjns$lfa@freenet-news.carleton.ca>
Source record: 142522

Jeff H. (jeffh@cet.com) writes:
> Does anyone have any fairly recent MIDI sequencing programs for the ST. I
> have a real old version of MTPro and need a sequencer that can loop a
> track at any measure. My MTPro cant do this. Thanks
>
You can do what I think you mean with MT pro, by selecting the measures
you want (F2 for song editing), and copying those measures to new tracks,
and muting the others.

Steinberg's Pro 24 (precursor of Cubase) will do this sort of thing. I
believe Edit Track will as well.

--
Songshop Musical Productions / Atari MIDI, VIDI, DTP
Box 266, Shawville, Quebec / Singer, Songwriter, Guitar,
J0X 2Y0 (819) 647-6022 / Bass, and Keyboard player

91. Re: FZDT Help!

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: ae@zen.kuai.se
Message-ID: <4rbalm$i6k@kaon.kuai.se>
Source record: 142523
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
John Dooley (dooley@berlin.infomatch.com) wrote:
: Hi all I need some help with Freeze Dried!
: I need to know how to fix the s/w or the modem to be able to have text
: scroll on the screen! When I'm in IRC I can only see one line at a time
: and it does not scroll up the screen!

Try /set scroll off

--
Greetings, Anders Eriksson - ae@kuai.se - Dead Hackers Society
```

92. Help: Need SB_AUTO.PRG (Scrbl 3)

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: istvan@innet.be
Message-ID: <4rboi3$rs@news.be.innet.net>
Source record: 142524

Hye...

In a crash which was documented earlier in this group, I've lost my
copy of this program. It somehow wasn't in the or. folder anymore.

Could anyone make this avail. for me?

MTA. Istvan

Bye...
/===\
* *
* There's two types of people on this planet: *
* One separates all people into two types... *
* And the other doesn't. *
* Observation by Barth *
===
\ SOUND with VISION /
\ AV-Production - WWW Sites&design - SHEVAN Publishing /
\ http://www.club.innet.be/~istvan/swv/ /
_____________________email: istvan@innet.be_____________________/

93. Looling for Code written under GFA Basic 3.6

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4rbogi$oh@newsbf02.news.aol.com>
Source record: 142525

Hello,
I have been trying to learn to program for some time (I gave up trying under MacOS a long time ago). I am looking for some source code which I can use under GFA Basic 3.6tt (magiCMac user). Any other idea?

Zan

94. Help: Need ScrBl 3 settings for EIZO 6500-M 21"bw monitor

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: istvan@innet.be
Message-ID: <4rboi5$rs@news.be.innet.net>
Source record: 142526

Subj says all. Thats basically it...

Thanx ahead

```
/=====================================================================\
* *
* There's two types of people on this planet: *
* One separates all people into two types... *
* And the other doesn't. *
* Observation by Barth *
*=====================================================================*
\ SOUND with VISION /
\ AV-Production - WWW Sites&design - SHEVAN Publishing /
\ http://www.club.innet.be/~istvan/swv/ /
\_____________________email: istvan@innet.be_____________________/
```

95. Re: English ATARI shows

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: mriley@cix.compulink.co.uk
Message-ID: <DtxHwB.zG@cix.compulink.co.uk>
Source record: 142527

```
>> Yes there is a show in London, thats the "big nasty place" i was
>> talking about in my original message, flat beer, funny accents and
>> they eat chips with there breakfast...yuk!
>I hope you don't include someone like me in that equation.. a Northener
>living and working in London! :)

But no-one called London a "big nasty place" until you moved down, Danny
;-))

Mal
```

96. Re: Memo to Falcon Programmers

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: msh@ast.lmco.com
Message-ID: <4rbd0m$77p@tel.den.mmc.com>
Source record: 142528

In article <835994398_OASIS_@compuserve.com>, 100710.1360@compuserve.com
(Bruno Kozlowski) writes:
> In article <835705672_OASIS_@flinny.demon.co.uk>
> Nick@flinny.demon.co.uk (Nicholas Flintham) said:-
>>Naa you can never have enough mod players.. :)
>>One which plays s3m's and XM's PROPERLY would be nice.. I think we
>>have enough 4 track players though...
>
> There is a new release of Graoumf Tracker at ftp.cnam.fr, version 0.85
>that plays S3Ms near perfect, and XMs very very well. Well it's not just a
>player but a complete tracker, and the docs are only french, but it's my
>favourite. File gtk08500.zip in pub/Atari/Falcon/Music directory.

Ah, bless you, sir! A friend of mine gave me a .S3M file, and I couldn't
find a player until you posted the above. It played the song great!
It's called "The Simpsons", and uses sampled "Doh!"s at different pitches
as some of the notes. It's a real scream! (Pun intended)

Minor nit: Why do so many tracker player coders seem to think their
player is the only program you'll turn your system on for? I don't so
much mind that they take over the whole screen, but it'd be really nice
if they'd let you back to the desktop when you were done, without a
reset. :^(Seems like half these programs I can't find the exit.

--Michael

Michael Hill <>< Isaiah 9:6 | "There's only one brand of truth
Michael.Hill@den.mmc.com | There's only one empty tomb!
Aerospace/Software Engineer | I serve the one who is the Lord alone
Lockheed Martin Astronautics | And His one brand of truth"
Alan Keyes for President '96! | -- G. Moore & Distance, "One Brand of Truth"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

97. Re: English ATARI shows

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: Neil@yr-ynys.compulink.co.uk
Message-ID: <25231748_Beta01_OASIS_NEWS@yr-ynys.compulink.co.uk>
Source record: 142529

>I'm Southern-born (of Welsh parents), who has been living within 20 miles
>of Sheffield for 26 years with brief live-ins in Wales, Scotland and
>Israel, and I can honestly say that the North is far friendlier and has
>better chips and mushy peas than anywhere in the world (as I know it). And
>the whippets and pigeons around here can race anyone elses' into the
>ground!!!
>
>Oh, and I have adopted the Northern costume of flat cap, long scarf and
>clogs when I work int' mill!!!
>
>Sithi

I hope you won't dare cross the border after saying that <g>

Best wishes

Neil

--

Neil Martin, music undergraduate, University of Wales College of Cardiff
neil@yr-ynys.compulink.co.uk -=- martinna@cf.ac.uk -=- smu3nam@thor

98. Re: oasis , how to use it ?????

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: Neil@yr-ynys.compulink.co.uk
Message-ID: <90723948_Beta01_OASIS_NEWS@yr-ynys.compulink.co.uk>
Source record: 142530

>I start Oasis , then select internet logon . At this point ICE takes
>control and make connection with my provider . Until this point
>everythings works fine , but now ? I cannot understand how can I return to
>Oasis and start with e-mail section or newsgroup .
>Can someone help me ?

After ICE has done it's thing you should select 'quit' from the 'file'
menu OR type 'exit' <return> on the command line; that will return you
to oasis. As long as you have selected 'auto unbatch' in your oasis
configuration you should be able to access your mail and news.

Best wishes

Neil

--

Neil Martin, music undergraduate, University of Wales College of Cardiff
neil@yr-ynys.compulink.co.uk -=- martinna@cf.ac.uk -=- smu3nam@thor

99. Re: OASIS2/ICE - Comment List # 39

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: Neil@yr-ynys.compulink.co.uk
Message-ID: <21470570_Beta01_OASIS_NEWS@yr-ynys.compulink.co.uk>
Source record: 142531

>Once again I see the bugs I reported to Dave (nearly three weeks ago) are
>missing from the list, so here they are, in descending order of seriousness:

Unfair. Dave has been on holiday. Daron maintains the comment list. If
you want to make sure a bug gets mentioned on the list then send a
report to Daron.

Mind you, I don't think posting it here does any harm!!

Best wishes

Neil

--

Neil Martin, music undergraduate, University of Wales College of Cardiff
neil@yr-ynys.compulink.co.uk -=- martinna@cf.ac.uk -=- smu3nam@thor

100. Bang and Blast Man 3

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <836420286_OASIS_@wile.demon.co.uk>
Source record: 142532

Hi Motorollers :)

Right, this is the third rime I have tried to post this, hopefully this time it'll actually get there (damned Demon :( ).

OK, a while back I saw a post from someone having trouble with Bang and Blast Man running under (I think) TOS 2.06. The problem was that they couldn't get the game to recognise the Joystick or Mouse buttons. This is pretty important as you need to press the fire button to start the game !!!

I'm also having the same problem running it on my Falcon (TOS 4.04) even using Stosfix 3 and the Generic Stosfixer :((

Has anyone got any ideas about the solution ? (Don't say 'Get an ST' ;))
Thanks.

See Ya,
Paz.

--

||||||||||||||| |||
= \ T O T A L |||
_= ___/ H A R M O N I C / | \
/ _\ (o)\ D I S T O R T I O N Falcon030
| | \ _ \ Motorola Inside
| |/ (____)
__/ / | _____ooO_\|/_Ooo_____
/ / ___) + "I am over 18, but my IQ isn't." +
/ \ \ _) + Love / Hate to : paz@wile.demon.co.uk +
\ \ / ++++++

101. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31D9850C.18DC@ccm.jf.intel.com>
Source record: 142533
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

```
Tony Greenwood wrote:
>
> On Tue, 2 Jul 1996 12:24:30 GMT, Graham Beint
> <Graham.Beint@insignia.co.uk> wrote:
>
> >> >Only 9? You lucky, lucky bastard.
> >>
> >> I used to dream of having only 9 compilers.
> >
> >Can we re-direct this to alt.fan.Monty.Python ...
>
> Sounds to me like you....."Wish to register a Complaint"

Why, is one of the compilers called "Dead Parrot?" Or perhaps "Bolton?"

--
See us at http://www.3rdplanet.com/~starship
+-----------------------------------------------------------+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+-----------------------------------------------------------+
This is padding because the blasted Netscape newsreader requires
more new text than included quotes, else it won't post the article.
I say, I wish to register a complaint!...
```

102. Uniterm and Zmodem (was Re: UNiterm Update?)

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31D98634.492@ccm.jf.intel.com>
Source record: 142534

```
kenneth starosciak wrote:
>
> Does anybody know if there has been an upgraded version of Uniterm(V2.0e 011)
> for Atari that supports Z modem? Is it available as shareware?
> I can't upload files to my ftp website without it and best.com's file
> transfer protocol is not compatible with Uniterm. Thanks!

Try using an external Zmodem protocol - XYZ.TTP and GSZ come to mind.
You can create macros for Uniterm to launch external protocols, I
believe.

--
See us at http://www.3rdplanet.com/~starship
+-----------------------------------------------------------+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+-----------------------------------------------------------+
```

103. Re: Looling for Code written under GFA Basic 3.6

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31D98594.5647@ccm.jf.intel.com>
Source record: 142535

```
Zan660 wrote:
>
> Hello,
> I have been trying to learn to program for some time (I gave up trying
> under MacOS a long time ago). I am looking for some source code which I
> can use under GFA Basic 3.6tt (magiCMac user). Any other idea?

The bes way to learn programming, IMHO, is to find some old magazines
with "type-in listings" and do just that. Then modify the code and see
if you can imporve on it.

IOW, do as all successful programmers do - steal from the best!

--
See us at http://www.3rdplanet.com/~starship
+-----------------------------------------------------------+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+-----------------------------------------------------------+
```

104. Re: HSMODEM & Falcon help!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: jtrautschold@BIX.com
Message-ID: <jtrautschold.836346625@BIX.com>
Source record: 142536

starship@3rdplanet.com (Rich Tietjens) writes:

ccook@icis.on.ca barked in U.COMP.SYS.ATARI.ST on 29 Jun 96:

c> Flash II has its own high-speed routines. You MUST NOT use HSModem or
c> any other serial patch with it. HSModem and Modem CPX's will mess up
c> Flash II big-time.

> That sounds like a real good argument against using Flash II, Cliff. I
> don't know what anyone else does, but my system runs the BBS and
> Internet gateway most of the time - I'd be real upset if I had to reboot
> just to use a terminal.

Well, that statement is absolutely not true. While Flash II does not need
HSModem to work properly, HSModem will *not* "mess up Flash II big-time".
Neither will the Modem CPX.

I sure wish folks wouldn't spread this type of incorrect information
without asking the developer first.

~~~~~~
John R. Trautschold	jtrautschold@bix.com
""""""""""""""""""""	jtrautschold on BIX * 71333,1003 on CIS
Missionware Software	J.TRAUTSCHOL on GEnie * MISSIONWARE on Delphi
~~~~~~

105. Re: Looling for Code written under GFA Basic 3.6

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: wilsonr@interlog.com
Message-ID: <4rc8hn$89h@news.interlog.com>
Source record: 142537

In article <4rbogi$oh@newsbf02.news.aol.com>, zan660@aol.com says...
>
>Hello,
>I have been trying to learn to program for some time (I gave up trying
>under MacOS a long time ago). I am looking for some source code which I
>can use under GFA Basic 3.6tt (magiCMac user). Any other idea?
>
>Zan

Zan, version 3.6 had so many bugs that almost everyone kept using 3.5 so you may want to look for any code on 3.xx of GFA. There are actually books on GFA 3.xx programming. They tend to be a bit better than looking at code which was not written with teaching in mind.

106. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960702185401.10947A-100000@ns1.ptd.net>
Source record: 142538

On Tue, 2 Jul 1996, Denesh Bhabuta wrote:

>
> > > Long filenames? No interest to me, nor any especial benefit AFAICS - a
> > > feature looking for a use ISTM.

SHORTNME.GUY (Shortname guy)...I don't think so! :)

> I have to disagree here Harry.. just imagine what you could do..
>
> on your C directory
>
> games\often_played_games\registered_ones\shoot_em_ups\somes_clone_of_doom\
> games\often_played_games\unregistered_ones\thinking_ones\etc etc etc

Tells you which games make alot of money :)

>
> IYSWIM. That is why Freedom is nice.. lets you use long file names under
> MiNT.. now I suppose it will let you do the same under MagiC.
>
> Now all I need is tons of memory to use all these nice apps. [vbg]

Will MagiC 4 really do this? I wonder if it use the same long named
files as Windoze 95(either under Gemulator or MagicPC). To be honest, I
hate have to use only 8 letters in a file and use the last 3 only
accoring to the 'guidelines' :P

Eric Noss
a.k.a
Mr. Maddog

107. Re: FreeBSD or Linux (Was: more SPEED for TT030 ??)

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: orb@u.washington.edu
Message-ID: <4rcaee$875@nntp5.u.washington.edu>
Source record: 142539

A couple quick questions concerning NetBSD and Linux on the TT030:

-- X11 (i think they both support X11 but I wasn't sure)?
-- midi and/or audio?
-- ram: ST, TT ram or both?

thanks,
-kyle
orb@ee.washington.edu

108. Re: HSMODEM & Falcon help!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <p-Cs1bM.dpj@delphi.com>
Source record: 142540

jtrautschold on BIX <jtrautschold@BIX.com> writes:

>Well, that statement is absolutely not true. While Flash II does not need
>HSModem to work properly, HSModem will *not* "mess up Flash II big-time".
>Neither will the Modem CPX.
>
>I sure wish folks wouldn't spread this type of incorrect information
>without asking the developer first.

Thanks for the confirmation, John. I haven't disabled HSMODEM yet but I
have not run into any problems while leaving it loaded and running
Flash II. Flash II is solid.

-Dana

109. Re: Internet w/512k RAM (was Re: TCP and SLIP software.)

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31d94bb9.461502@news.airtime.co.uk>
Source record: 142541

On Tue, 02 Jul 1996 08:56:01 -0700, Rich Tietjens
<RichardX_Tietjens@ccm.jf.intel.com> wrote:

>> >>my friend has got an old Atari 520St. How he can connect to Internet?
>> >>which software he needs of?
>>
>> >How much memory does the ST have?
>>
>> ....ehm...only 512k...
>
>Then his only real option is a plain "shell" account using a text-based terminal program
(such as Flash). Most Internet Service Providers have
>shell accounts (and they usually cost less than "IP" accounts); your friend will og on
just like to a BBS, and then enter "pine" or "elm" to
>read mail and news, "irc" to enter irc, "ftp" and so on. All the programs are run at the
service provider's end, that way, so 512k is enough.

Yes thats how I started, you can use the above type of account,
indeed my providor does just that, I used Connect but any normal comms
terminal would do, from there i could read write email , read write
newsgroups, ftp and even browse the internet using lynx?, damm i even
ran my own web page, all this possible on a 520 stfm, if you can get a
providor as good as mine :)
If anyone takes this road then like me you will probably be offered
all your news and email to be downloaded in SOUP format, this is one
ZIP file that is so quick it probably downloads as quick as 2 or 3
emails would :), you can simply unzip this and use a text editor to
assemble your replies, but then you would have to ascii upload them
one at a time, i say this because the SOUP compat OLR's are usually
one meg programs,

At the end of the day, its as I have maintained and tried to get
accross to everyone for the last year or so, (especially the
magazines), a big spec set up and hard drive is better, but you can
use all the internet facilities on a half meg atari with one drive, it
is possible, it definatly is :)

As far as I am aware, stik,telnet ftp and irc etc, the lot bar CAB
will also work on FM with half a meg,

QUESTION? my providor only offers the shell account to local users,
ie: local to airtime int headquarters sort of thing, but have many
pops aroound the country via pipex, so wouldent it be possible to
telnet into the shell acount and have all the above, from your local
pop?

cheers.....!ynoT
** Still on Episode 2 Level 3 of Duke Nukem 3D ***

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

110. Re: Link96 ??

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199607021919.a58289@ms.maus.de>
Source record: 142542

In article <4r6ob6$coo@cumin.telecom.uqam.ca>, Joseph Hogan
(smokin@libertel.montreal.qc.ca) wrote:
>I am wondering if anyone out there has heard anything relating to the new
>Link96? I got some mail just saying that it is 100% SCSI 2 compatible,
>and it comes with CD tools, or HD Driver, or something else.
>
>Could someone give me a little more info on this product?

Yes. Go to http://members.aol.com/norwiecz or send mail to
norwiecz@aol.com.

111. Re: Degas/tiny pics

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: Charles Richmond <richmond@plano.net>
Message-ID: <4ra7be$dcf@dns.plano.net>
Source record: 142543

Your Real Name <myEmailName@thegrid.net> wrote:
>Have a lot of Degas pics I collected or produced. I am now into the
>PC world. The problem now is I would like to retrieve my Degas pic
>and convert them to to BMP or JPEG etc type files for use on the PC.
>I can transfer the pics to a PC disk but have not found any software
>that will do the conversion work if possible. Any info or ideas
>would be appreciated. Thanks E-mail me at either larry1shep@aol.com
>or larry.shep@thegrid.net
>
I have both an Atari ST and a Macintosh. There is a program for the Mac
that will convert *many* formats, including Degas and tiny pics. The
program is called Graphics Converter. If you have a friend with Mac, you
can probably get him to convert the pics for you. Most Macs have
software that will allow them to read and write PC disks. Alternately,
Graphics Converter is probably available for the PC also.

112. Re: OASIS2/ICE - Comment List # 39

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <49378865_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 142544

In article <4rbi1d$odt@extdns.hwc.ca>
bdean@hpb.hwc.ca (BLAIR DEAN) wrote:-

>This sounds very close to what has been happening to me. The IP: bad
>checksum after I start a SLIP connection or bad packets when a PPP
>connection is started. After connecting, the correct IP for the mail and

All duly noted. I'll be seeing Dave tomorrow so will get his comments
on your missive.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

113. Re: OASIS2/ICE - Comment List # 39

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <19053625_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 142545

In article <21470570_Beta01_OASIS_NEWS@yr-ynys.compulink.co.uk>
Neil@yr-ynys.compulink.co.uk (Neil Martin) wrote:-

>Unfair. Dave has been on holiday. Daron maintains the comment list. If

It was work actually.

>you want to make sure a bug gets mentioned on the list then send a
>report to Daron.

Agreed, any bugs I get added to the comment list which I show to the
guys regularly.

>Mind you, I don't think posting it here does any harm!!

As long as they are clearly marked as I do not read every message.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

114. Re: Photoline demo- where?

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4rasq5$gs1@scanner.worldgate.com>
Source record: 142546

```
Hallvard Tangeraas (hallvart@sn.no) wrote:
: I'm looking for a demo of the image manipulation program "photoline"-
: where can I find it?

Well, that would be found at http://www.magmacom/com/~nima (Homa Systems
House)
```

115. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-07-02 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <836406970_OASIS_@phil4.demon.co.uk>
Source record: 142547

In article <4qrlve$acu@freenet-news.carleton.ca>
cj439@FreeNet.Carleton.CA (Robert Wills) said:-

>This one's just for fun!
>These are some of my favourite programs; things which helped make the
>ST great. Feel free to post your own favourites; you may have some
>the rest of us haven't heard of.

Mine as followed:

Calamus - a pain to start with, but in the end so good.
Protext - again tricky to use, but very fast
GFA Basic - why can't all program languages be like this ??
NVDI - much needed screen acceleration, on almost any Atari
WWW Package - much needed WWW on the Atari
NOS and Oasis - Not the prettiest of programs (NOS) but multi-session
support and Oasis make a nich package.

Games:

Damocles - I spend _ages_ playing this game, tonnes to do and try
Mercenary 3 - not as good as the above, but pretty neat
Midwinter II - slow(ihs) in places, but great fun
Powermonger - a great strategy game, IMHO better than populus 1 or 2
Civilisation - another game often played, good fun, even if you cheat!
Lemmings 1 - L2 was too slow, but L1 was just right, shame the 2
player version was unfair (controlling with a 'joystick' !!!).

Thats about it really. These are programs I have learned to like,
that I use(d) a lot, and have shaped my Atari use. As for the games,
these are ones I have spent major periods of time playing, and
enjoyed.

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

116. Re: TOS 1.62 Auto fixes

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.478.000EBA7E@cfcsc.dnd.ca>
Source record: 142356

```
In article <4qqkr8$6h5@news.fsu.edu> boyd@zeno.math.fsu.edu (Mickey Boyd) writes:
>I skipped TOS 1.6x in my chain of various Atari machines, until now! Could
>someone please list the necessary "bug fix" programs one needs in the auto
>folder for a TOS 1.62 machine (for example, Fatspeed for TOS 1.0/1.2).
>Thanks in advance.
Be on the look out for an archive called "package3.arc"
this archive AFAIK contains all patches, fixes, etc needed at least up to
TT TOS from TOS 1.0
good luck.bonne chance
```

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu&#65533;bec dit oui, Qu&#65533;bec dit non=Qu&#65533;bec, la nation dans le pays du Canada

117. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.479.00104BDD@cfcsc.dnd.ca>
Source record: 142357

```
In article <Pine.LNX.3.91.960701132422.26212A-100000@zodiac1.mimuw.edu.pl> Phoner
<phoner@zodiac1.mimuw.edu.pl> writes:
>On 1 Jul 1996, Hallvard Tangeraas wrote:
>> Mike Harrison (jmh@io.org) wrote:
>> >Robert Wills (cj439@FreeNet.Carleton.CA) wrote:
>> [...]
>> >: Have I overlooked anything?
>> >Hotwire, Notator, ANSITerm, 1st Word Plus, Kivi (offline reader)...
>> Connect, Selectric, GEMview, Okami
>STeno, NetHack :) Calamus
ApexMedia, DA's Picture, NeoDesk, Kobold!
```

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu�bec dit oui, Qu�bec dit non=Qu�bec, la nation dans le pays du Canada

118. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: Liam Gretton <liam@binliner.demon.co.uk>
Message-ID: <ant0321490b0R%PL@binliner.demon.co.uk>
Source record: 142358
Cross-posted to: comp.lang.misc,comp.sys.sun.misc,comp.sys.atari.st,comp.sys.acorn.misc,uk.comp.misc

In article <31D9850C.18DC@ccm.jf.intel.com>, Rich Tietjens
<mailto:RichardX_Tietjens@ccm.jf.intel.com> wrote:
> Why, is one of the compilers called "Dead Parrot?" Or perhaps "Bolton?"

Is that a palindrome? Or a pun?

--
Liam Gretton
liam@binliner.demon.co.uk (preferred address) Home (0116) 2701642
ljg2@leicester.ac.uk ljg@star.le.ac.uk

119. Re: .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <31DA454D.43FC@insignia.co.uk>
Source record: 142406

```
Theodore L Hopman wrote:
>
> Hallvard Tangeraas (hallvart@sn.no) wrote:
> [Cut some stuff Re: GhostScript]
> : Thanks, I've already downloaded and installed it, and I remember I got it
> : working some time ago, but it doesn't seem to work properly now. I can't
> : understand what I've done wrong since I've set up the environment properly,
> : but it still can't seem to find the proper initialization files... any
> : ideas? Anything special I should keep in mind?
>
> The only way I could get it working was to put it in the F: drive, in the
> directories Tim Gallivan (the author/porter) uses on his system.
> Regardless of what the docs say, it won't find the files it needs if you
> don't (at least it wouldn't for me). Even setting up the environment
> correctly doesn't help.
>
> THeo
If you want to change the drive without setting the environment, just patch
the binary. The default PATH strings are easily found - using a binary editor
such as Harlekin - just look for F:\GS.
--
Graham Beint

*The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your Friend!"*
```

120. Re: converter TO GIF

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: rsrice@netcom.com
Message-ID: <rsriceDty11r.8KK@netcom.com>
Source record: 142407

On this subject, does anyone know of a viewer that can convert Atari-compressed IFF (from Deluxe Paint) into GIF images? I have hundreds of sprites and image components in the format, and I'd like to save them. I don't care if it's freeware or commercial--I just want something to convert 'em by batches.

rrice@ccat.sas.upenn.edu

--
Please Send all Response to rrice@ccat.sas.upenn.edu

121. Re: viewer for .PDF files on Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31DA45ED.794B@in.tu-clausthal.de>
Source record: 142408

```
Ghostview. Look at topic .PFD files

Christof
```

122. Re: UNiterm Update?

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: hauben00@marvin.informatik.uni-dortmund.de
Message-ID: <4rdi4h$poq@fbi-news.Informatik.Uni-Dortmund.DE>
Source record: 142409

```
kenneth starosciak (artbooks@netcom.com) wrote:
: Does anybody know if there has been an upgraded version of Uniterm(V2.0e 011)
: for Atari that supports Z modem? Is it available as shareware?
: I can't upload files to my ftp website without it and best.com's file
: transfer protocol is not compatible with Uniterm. Thanks!

Sorry, there's no update available. Use external rz & sz.

Bye
Stefan

--
Programmers are lousy lovers. They always try to get the job done (*(* )"/
faster than before. And when they do, they brag that they have \ (
better performance. Programmers are the only men who boast how /' \
small theirs is. // WIL BADEN / y /
Stefan Haubenthal \X/ http://home.pages.de/~haubi/ (Germany only)
new http://www.geocities.com/SiliconValley/6510/sth.html (international)
```

123. Re: converter TO GIF

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: schwab@lamothe.informatik.uni-dortmund.de
Message-ID: <vyzpw6dwqnc.fsf@lamothe.informatik.uni-dortmund.de>
Source record: 142410

In article <rsriceDty11r.8KK@netcom.com>, rsrice@netcom.com (Rice Rob S) writes:

|> On this subject, does anyone know of a viewer that can convert
|> Atari-compressed IFF (from Deluxe Paint) into GIF images? I have
|> hundreds of sprites and image components in the format, and I'd like to
|> save them. I don't care if it's freeware or commercial--I just want
|> something to convert 'em by batches.

Try the pbmplus/netpbm package.
--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"

124. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.836393979@gen-off-3>
Source record: 142411

Graham Beint <Graham.Beint@insignia.co.uk> writes:

>Not if I have to type it in full somewhere.
But you don't, do you? You just use a file selector that supports long filenames. I can't remember the last time I typed such a long name in full on any of the systems I use (including Mac and Unix).
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be considered as an official comment from the JET Joint Undertaking
==========

125. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: Peter Haworth <pmh@edison.ioppublishing.com>
Message-ID: <31DA5EF4.7B86@edison.ioppublishing.com>
Source record: 142412

David Stevenson wrote:
>
> Graham Beint <Graham.Beint@insignia.co.uk> writes:
>
> >Not if I have to type it in full somewhere.
> But you don't, do you? You just use a file selector that supports long
> filenames. I can't remember the last time I typed such a long name in full
> on any of the systems I use (including Mac and Unix).

How did you enter them in the first place? Or haven't you created any
files
in years?

the H

126. Re: AHDI and Neodesk

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-0307960910090001@138.110.7.161>
Source record: 142413

In article <4qn8ol$jn4@dodgson.math.psu.edu>, comezana@math.psu.edu (Gustavo Comezana) wrote:

> When using AHDI (6.0.4, I believe) to access an external HD drive on
> my Falcon, the first time I open the drive, it is a bit slow, but
> then, subsequent access is quite fast (presumably because the first
> time around the folder and FAT info is cached and on subsequent access
> the information is read from the cache and not from the disk). Now,
> when using Neodesk (4.5), every disk access (not just the first) is
> excruciatingly slow. Why? Has anybody else experienced this problem?
> Are there any fixes (preferably some that don't involve spending $$$).

AHDI makes the brain-dead (IMHO) assumption that if any program reads the bootsector of a hard drive, then the media may have changed. AHDI therefore re-reads the entire FAT.

So, why does NeoDesk read the bootsector of a drive? Simple, it's for the virus check. You can turn this feature off in the Settings->Misc. dialog.

Dan Wilga
dwilga@mtholyoke.edu

127. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.836400014@gen-off-3>
Source record: 142414

Peter Haworth <pmh@edison.ioppublishing.com> writes:
>David Stevenson wrote:
>> filenames. I can't remember the last time I typed such a long name in full
>How did you enter them in the first place? Or haven't you created any
>files in years?

OK smartarse :-)

The effort of entering them once, compared to the time taken on,
and lifetime of, a typical document, is trivial. Especially as a
meaningful name could probably be "cut&paste" from the document title!
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

128. Re: Bang and Blast Man 3

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31da4db4.5301123@news.airtime.co.uk>
Source record: 142415

On Tue, 2 Jul 96 18:58:06 GMT, paz@wile.demon.co.uk (Mark Parry)
wrote:

>it'll actually get there (damned Demon :( ).
>
Its here, but still "damm Demon!" :)

>OK, a while back I saw a post from someone having trouble with Bang and Blast
>Man running under (I think) TOS 2.06. The problem was that they couldn't get
>the game to recognise the Joystick or Mouse buttons. This is pretty important
>as you need to press the fire button to start the game !!!
>
>I'm also having the same problem running it on my Falcon (TOS 4.04) even using
>Stosfix 3 and the Generic Stosfixer :((
>
Ok, I can't solve your problem, but can explain for future reference
to this and other STOS programs,
If STOSFIX 3 does not fix the program, then Generic Fixer will not,
they both use the same code, (well the last version I had they did)

The breakthrough with generic is that the programmer can fix the
program, then release it as working, the user does not have to fix it,
for instance i can make a game, fix it, and it will instantly work on
all tos versions without you the user making any changes, gone are the
days of "not tos206" etc, once fixed with Generic it works on the lot,
instead of having to be fixed for each individual os,

Ok so far...but niether fixers will fix every stos program there are
some commands that will simply not work on other tos versions, the
joystick command is one of them, there are many different ways to
access the joystick from within stos, including easy access to the
twin drivers, but not all can be fixed, its up to the programmer to
know which commands can and cannot be fixed, use the appropriate code
and hey presto? :)
The game in question may be an old one and all this has come to light
since its release, I use the joystick command as an example there are
more, but all can be "got round"
If the source code is available then it can be updated with a little
work, but without that, then you have little chance I am afraid,

Hope this clears the mist a little :)

>Has anyone got any ideas about the solution ? (Don't say 'Get an ST' ;))

<fx:lips tightly sealed> :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

129. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31da4b3f.4671417@news.airtime.co.uk>
Source record: 142416

On Wed, 03 Jul 96 04:46:52, DCroker@mettav.demon.co.uk (Derryck
Croker) wrote:
>Hi Tony!
Hi Derryck

> s> Here is another Question, What was voted the TOP programming
> s> language on the ATARI range of computers in 1995 by ST Format and
> s> there readers.....go on tell me that anyone :)

>I wouldn't put much credence to anything voted for by ST Format readers TBH

What you mean the fifteen thousand plus readers, and whoever got
onto the web pages and filled in the forms, all those people could be
wrong?...ooooer I never thought of that! (Yes I know they ALL didn't
vote,)

>tho' (and I've nothing against STOS BTW).

hehehe Who mentioned STOS ? hmmm an educated guess maybe:)

BTW I was suprised it won, but don't tell anyone I said that <G>

Cheers.....!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

130. Re: CSLIP on Atari's???!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <836480822_OASIS_@swampdog.demon.co.uk>
Source record: 142417

In article <31D82620.2831@ccm.jf.intel.com>
Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> said:-

>Guy Harrison wrote:
>>
>> Nos will do email (smtp), news, ftp, telnet. There is also a POP3
>> version of Nos (somethere!).
>
>It's on Demon, but their ftp server only allows 32 users max, so I
>can't get in and find the full path ATM.

I saw a posting in the last couple of days where someone had put the
POP version of Nos on their web page - could be worth looking back
through them if you still have them.

Hang on, I've found it ...

Path: news.demon.co.uk!dispatch.news.demon.net!demon!netcom.net.uk!btnet!news.euro.net!ven
us.euro.net!uunet!in2.uu.net!news.sprintlink.net!new-news.sprintlink.net!itnews.sc.intel.c
om!chnews!ornews.intel.com!news
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>

[snip]

oo-er - it's you! Nearly made myself look really silly there. :-))

--

Guy Harrison

guy@swampdog.demon.co.uk

131. Re: TCP and SLIP software.

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <836481556_OASIS_@swampdog.demon.co.uk>
Source record: 142418

In article <645.6755T786T2035@comune.livorno.it>
a.marzini@comune.livorno.it (Alessandro Marzini) said:-

>
>> a.marzini@comune.livorno.it (Alessandro Marzini) said:-
>
>>>Hello people,
>>>my friend has got an old Atari 520St. How he can connect to Internet?
>>>which software he needs of?
>
>>How much memory does the ST have?
>
>....ehm...only 512k...

That's going to leave him very limited because Nos will not run (or even fit) in 1/2 Mb. STiK should work but there will not be enough space for the web browser. He should be able to IRC though.

If he can possibly manage it, he should upgrade to at least 1Mb, more if finances permit - or find a provider that allows connection via a simple comms package. I believe these are known as "shell accounts".

--

Guy Harrison

guy@swampdog.demon.co.uk

132. Re: Status of PPP STik?? Anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <836480692_OASIS_@swampdog.demon.co.uk>
Source record: 142419

In article <GGBSECBUUP@watchin.snafu.de>
nakal@watchin.snafu.de (Watch Indonesia!) said:-

>In <836319770_OASIS_@swampdog.demon.co.uk> Guy Harrison wrote:
>
>> In article <R5JtNeY.chrishinds@delphi.com>
>> Evil has no boundaries <chrishinds@delphi.com> said:-
>>
>>>
>>>Hi--
>>>
>>>Does anyone know how the PPP version of STik is coming? I'm desperate
>>>for it. Arrgh! Will sending money to the author help? Worshiping
>>>him as a god? Sacrificing my first born? Anything??
>>
>>PPP is on the "list of things to do" but CSLIP and a major
>>reorganisation of the code to facilitate future needs have higher
>>priority. ;-(
>>
>That's bad news as due to technical changes I need PPP to contact my
>provider :-(((

You could use Mint and its version of cab.ovl for web browsing.

--

Guy Harrison

guy@swampdog.demon.co.uk

133. Re: Looling for Code written under GFA Basic 3.6

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: Neil Jones-Rodway <neil@pool.informatik.rwth-aachen.de>
Message-ID: <Pine.HPP.3.93.960703152346.6792A-100000@drunol.informatik.rwth-aachen.de>
Source record: 142420

On Tue, 2 Jul 1996, Rich Tietjens wrote:
> The bes way to learn programming, IMHO, is to find some old magazines
> with "type-in listings" and do just that. Then modify the code and see
> if you can imporve on it.

You usally have to get the things working first!!! When I used to type
listing into my old ZX Spectrum, it always took a load of tweaking before
the thing would work properly!!

> IOW, do as all successful programmers do - steal from the best!

The best method yet!! I like to refer to it as "Rapid Prototyping"!!!!

Neil.

Neil Jones-Rodway RWTH-Aachen
E-Mail: nj1@ukc.ac.uk
Web Pages: http://www-users.informatik.rwth-aachen.de/~neil/

134. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <31DA95DA.3526@insignia.co.uk>
Source record: 142421

```
Tony Greenwood wrote:
>
> On Wed, 03 Jul 96 04:46:52, DCroker@mettav.demon.co.uk (Derryck
> Croker) wrote:
> >Hi Tony!
> Hi Derryck
>
> > s> Here is another Question, What was voted the TOP programming
> > s> language on the ATARI range of computers in 1995 by ST Format and
> > s> there readers.............go on tell me that anyone :)
>
> >I wouldn't put much credence to anything voted for by ST Format readers TBH
>
> What you mean the fifteen thousand plus readers, and whoever got
> onto the web pages and filled in the forms, all those people could be
> wrong?...ooooer I never thought of that! (Yes I know they ALL didn't
> vote, )
>
> >tho' (and I've nothing against STOS BTW).

Well if PCW readers can vote MS Windows 95 'Most Innovative Software'
?!?!?!?
--
Graham Beint

*The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your
Friend!"*
```

135. Re: Flash II

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4re2tg$tk@sally.dma.org>
Source record: 142422

Mike Harrison (jmh@io.org) wrote:
: How do I set the exact downlaod (or upload) path in
: Flash II v2.21?
:
: Mike Harrison
: jmh@io.org
: Toronto Canada
:

From what I have learned is "when all else fails...read the manual" It should state it in there on how to do that.

Richard Wegner - richardw@dma.org

136. UK Atari Show Web Pages???

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: Neil Jones-Rodway <neil@pool.informatik.rwth-aachen.de>
Message-ID: <Pine.HPP.3.93.960703160052.6862C-100000@drunol.informatik.rwth-aachen.de>
Source record: 142423

Does anybody know the URL for the 1996 UK Atari Show web pages????

I did see it in ST Format, but I was flicking through it in WH Smiths at
the time and didn't jot it down!!!!

Cheers,

Neil

Neil Jones-Rodway RWTH-Aachen
E-Mail: nj1@ukc.ac.uk
Web Pages: http://www-users.informatik.rwth-aachen.de/~neil/

137. Proposal: Wales Atari Group (title to be announced!)

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <Dtz62H.I4v@cf.ac.uk>
Source record: 142424
Cross-posted to: comp.sys.atari.st,comp.sys.atari.tech

My colleague and I are considering an Atari user group in the Welsh region of the U.K., although of course atarians outside Wales are encouraged to join. At this stage, we are simply asking for prospective members, i.e. would you be interested in joining, and if so, what would influence your decision and/or what would you like to see in such an activity.
It is hoped that a newsletter will be published to provide a forum for members to discuss current issues in the atari communion, and additionally offer a means of sustaining interest in this field.

I need feedback at this point from you, please email me your suggestions, ideas, indeed anything you would like to see in a user group. All replies will be treated in the strictest of confidence.

Hope to hear from you soon!

p.s. We are interested in users of ALL atari computers, ST, STe, Mega's, Falcon's, TT's (especially!), Medusa, Eagle, Prototype 2001 systems...etc

Regards,

Dr Simon Williams

email: spesgw@cf.ac.uk

138. For sale (UK): Atari STe genlock unit

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <Dtz6As.JF8@cf.ac.uk>
Source record: 142425
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Stand-alone genlock unit for the Atari STe (only) computer. Allows mixing and overlay of atari graphics and text on any composite video signal. Adjustable controls for transparency, contrast and colour, also switchable transparent/opaque keying mode. Complete with all leads, psu, manuals and software (including a suite of animation and title software).

Cost ï¿½250, will accept ï¿½100.

If interested, email Simon on spesgw@cf.ac.uk

Note: this will only work on an Atari STe, not an ST!

Simon

139. Re: Help w/ 520 ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <4re5l5$omd@netty.york.ac.uk>
Source record: 142426

Monty Python (mpython@vgernet.net) wrote:

: GEM, Graphics Environment Manager
: TOS
: ---------------------------------
: Atari Logo
: Copyright 1985.

Doesn't that mean v1.05 as that was the first version in ROM, and v1.2
had the date 1987 as well as '85.
Dave

--

140. Chaos Strikes Back disk is broken :(

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: abridg8200@aol.com
Message-ID: <4reigq$8gu@newsbf02.news.aol.com>
Source record: 142427

Title says it all - the first track cannot be accessed by anything I have (on Atari or PC) there is a CRC error. It's not the copy protection. Could someone give me a copy of this great game - I was looking forward to playing it this holiday.

The game is copy protected, but I don't if it can be overcome by Blitz or anything.
I have the original and would be happy to send proof that I have it - i.e. the enscription on the GOR coin that came with it, or a rubbing of the coin or even the original (slightly kaputt disk).

Many, many grovelling thanks

Adrian
apb25@cam.ac.uk

141. Re: English ATARI shows

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: playback@coconut.demon.co.uk
Message-ID: <836438978_OASIS_@coconut.demon.co.uk>
Source record: 142428

In article <25231748_Beta01_OASIS_NEWS@yr-ynys.compulink.co.uk>
Neil@yr-ynys.compulink.co.uk (Neil Martin) said:-

MK>>Oh, and I have adopted the Northern costume of flat cap, long scarf and
MK>>clogs when I work int' mill!!!
MK>>
MK>>Sithi
>
>I hope you won't dare cross the border after saying that <g>

See you in August Neil, and I'll be bringing me Whippett with me :-)

I suppose I had better dig my passport out as well!

ATB, Mike

--

---
playback@coconut.demon.co.uk - The 48 page monthly printed magazine for
e-mail for more details - everyone interested in broadcast radio.
and subscription rates - UK, Europe, World & Satellite news and info
---

142. Taylor UUCP

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4rcmk0$j0d@inca01.inca.co.nz>
Source record: 142429
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I have recently been asked about Taylor (sp?) UUCP, and haven't been able to find any mention of it in my travels through some ftp sites in the last few months. (Or was I just not looking in the right places?)

Does it still exist, and if so, where?

--

Quote For The Month:

"Muttley - Do something!!!"

143. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: abridg8200@aol.com
Message-ID: <4remdn$a3u@newsbf02.news.aol.com>
Source record: 142430

Dose anyone have a list of where the cryogens in Sundog are (or are they random). I have searched everywhere (including the place MILES away) three times and eventually gave up. I only had one left to go, and I have this bad feeling that I lost one in a space battle - oops!

My favourite game has got to be Dungeon Master. The atmosphere was brilliant - as were the puzzles. Did you know that there was a routine in it to randomly read the disk every now-and-again. This had a great effect when you were coming up to a corner, and the floppy disk whirs and you think "Ah - there's a monster round that corner"!
--
Adrian (apb25@cam.ac.uk)

144. Re: .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31daf63a7006ac2@sn.no>
Source record: 142431

On Tue 02-07-96 16:59, Theodore L Hopman (thopman@uoguelph.ca) wrote:

>The only way I could get it working was to put it in the F: drive, in the
>directories Tim Gallivan (the author/porter) uses on his system.
>Regardless of what the docs say, it won't find the files it needs if you
>don't (at least it wouldn't for me). Even setting up the environment
>correctly doesn't help.
>
>THeo

Hmmmm... I guess that makes sense. Did you install it on the root of F:\
or within another directory?
I did get it to work some time ago from drive D:\, but it surely doesn't
work correctly now :-(
And I've set up the environment variables correctly as well (environ.prg):

TEMP=C:\tmp\
TMPDIR=C:\tmp\
GS_LIB=S:\misc\software\ghostscr\ps,D:\misc\software\ghostscr\fonts
GS_HELPDIR=D:\misc\software\ghostscr\help
SHELL=D:\misc\software\gulam\gu\gulam.prg
HOME=D:\

Hallvard

--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: <http://www.sn.no/~hallvart/>

145. Re: Internet w/512k RAM (was Re: TCP and SLIP software.)

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31daf63c7007b13@sn.no>
Source record: 142432

On Tue 02-07-96 08:56, Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) wrote:

>Alessandro Marzini wrote:
>>
>> > a.marzini@comune.livorno.it (Alessandro Marzini) said:-
>>
>> >>Hello people,
>> >>my friend has got an old Atari 520St. How he can connect to Internet?
>> >>which software he needs of?
>>
>> >How much memory does the ST have?
>>
>> ....ehm...only 512k...
>
>Then his only real option is a plain "shell" account using a text-based terminal program (such as Flash). Most Internet Service Providers have
>shell accounts (and they usually cost less than "IP" accounts); your friend will og on just like to a BBS, and then enter "pine" or "elm" to
>read mail and news, "irc" to enter irc, "ftp" and so on. All the programs are run at the service provider's end, that way, so 512k is enough.

I guess the question about which terminal program one should use comes up
next- I'd recommend without a doubt: Connect.
I've been using it for quite some time and I still haven't seen anything
better for any computer yet!

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: <http://www.sn.no/~hallvart/>

146. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31dad1e4.7186963@news.airtime.co.uk>
Source record: 142433

On Wed, 3 Jul 1996 15:46:34 GMT, Graham Beint
<Graham.Beint@insignia.co.uk> wrote:

>Well if PCW readers can vote MS Windows 95 'Most Innovative Software'
>?!?!?!?

I am running win 95 now, its brilliant, it really does remind me of
STOS, forever crashing the way it does...what joy :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

147. Ghostscript problems (was Re: .PDF files)

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31daf64a70137ee@sn.no>
Source record: 142434

On Tue 02-07-96 16:59, Theodore L Hopman (thopman@uoguelph.ca) wrote:

>The only way I could get it working was to put it in the F: drive, in the
>directories Tim Gallivan (the author/porter) uses on his system.
>Regardless of what the docs say, it won't find the files it needs if you
>don't (at least it wouldn't for me). Even setting up the environment
>correctly doesn't help.

Yes!!! I got it working now, by setting it up on F:\.
I set up a directory there called "gs" with all the Ghostscript stuff in.
It's pretty irritating that you're forced to set it all up in a certain
directory. Oh well, as long as it works- and luckily I had already set up a
partition F:\
By the way, I've got an Ste with TOS 2.06 and 4MB RAM- could the TOS
version have anything to do with all of this since some people apparently
get the environment thing to work?
What kind of a system do you have?

Hallvard

--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: <http://www.sn.no/~hallvart/>

148. Re: Memory Test with HDDriver?

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: Evil has no boundaries <chrishinds@delphi.com>
Message-ID: <RtMNdTa.chrishinds@delphi.com>
Source record: 142435

Uwe Seimet <us@bruker.de> writes:

>> After I installed HDDriver, the memory test no longer comes up. I have a
>> Falcon, BTW. Is this normal?
>
>No, this is not normal. HDDRIVER doesn't affect the memory test at all.
>It sounds as if you used another program, e. g. BOOTCONF, to switch the memory
>test off. Of course you can use such a program to switch it on again.
>You can find BOOCONF on acp5.chemie.uni-kl.de/pub/atari/.

I didn't use BOOTCONF, before a few days ago, I didn't even know it
existed. After installing HDDriver, the memory test was gone...I don't
know what else could have done it.

After another post, I ftp'd BOOTCONF and changed the memory test/whatever
setting to 8 seconds, and now the memory test works fine with HDDriver.
However, now my keyboard is set for Great Britain, and changing it to
USA with BOOTCONF doesn't work...next time I run BOOTCONF, it will be back
at Great Britain.

Any ideas?
--chris

149. Possible ATARI stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: sanskrit@techunix.technion.ac.il
Message-ID: <DtzJF2.AM9@discus.technion.ac.il>
Source record: 142436

I would like to sell the following Atari items, I haven't considered
prices yet, so I thought I would post up what I have and see what offers
I get. Please e-mail me directly.

all are in excellent/like new condition

1) MEGA 4 ST ...
2) 2 MONOCHROME MONITORS
3) 1 COLOR MONITOR
4) 1 MEGAFILE 20
5) 1 MEGAFILE 30
6) 1 SLM-804 LASER PRINTER (NEEDS TONER and DRUM IS A BIT WORN)
7) AVATEC 2400 BAUD MODEM

I MAY ALSO HAVE A HAPPY CARTRIDGE and SPECTRE GCR for sale.

Thanks, please make reasonable offers.

150. HELP! All you *C* experts

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4res7h$3ud@madeline.INS.CWRU.Edu>
Source record: 142437

I am trying to redo Kermit to its latest version. The last ST Kermit was
Ver. (189) and its now about to be released in version (192).
And that one was only a partial Kermit.
I have Mark Williams C, Ver 3.0.9. I have found and fixed many of
the bugs and incompatibilities in the latest version. The on thing I
Don't have is an alarm function, which is needed for some of the
new routines. I gather there is no standard alarm for the Atari. But some
such MUST have been written somewhere!!!
Can anyone of you BRILLIANT C'ers out there supply one or guide
me as to where one might be found??? Remembering that I am a novice C
programmer, although I have been programming for years in other languages.
Also, I want to put in a VT100 capability, instead of the old
VT52 thats in it now. Suggestions or even sources on that will also be
greatly appreciated.
E-mail any pre-thanked help to
bdc2@po.cwru.edu :-)))
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

151. Re: Help w/ 520 ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960703183330.549B-100000@moose.erie.net>
Source record: 142438

On 3 Jul 1996, Dave Stevenson wrote:

> Monty Python (mpython@vgernet.net) wrote:
>
> : GEM, Graphics Environment Manager
> : TOS
> : --------------------------------
> : Atari Logo
> : Copyright 1985.
>
> Doesn't that mean v1.05 as that was the first version in ROM, and v1.2
> had the date 1987 as well as '85.

Yes, and TOS 1.2 was never installed in 520's, only Mega's and
some 1040 ST's. It's the original ROM version of TOS 1.0.

152. Re: Flash II

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RzBM9ZR.dpj@delphi.com>
Source record: 142439

Mike Harrison <jmh@io.org> writes:

>How do I set the exact downlaod (or upload) path in
>Flash II v2.21?

ALT-Q will set a default path.

-Dana

153. Gemulator

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: Mike LaRue <bandit@cdsnet.net>
Message-ID: <31DAFCD3.3434@cdsnet.net>
Source record: 142440

I have the Gemulator with 2.05 or 2.06 roms, with the 3.?? software
This did not work as I had hoped, comes with box and dox!

$55.00 includes shipping US only!

I live in southern oregon, if your close I will drop it off!!
541-772-7830 mike

```
/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\
| |
| Atari 800xl, 256k omnimon/omniview |
| Blackbox, 104meg HD, 14.4 modem! |
| Getting old, but still holds a punch! |
| |
| 1982 Bandit bandit@cdsnet.net |
| |
\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/
```

154. Re: Internet w/512k RAM (was Re: TCP and SLIP software.)

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31DA9BFB.7856@ccm.jf.intel.com>
Source record: 142441

```
Tony Greenwood wrote:
>
> On Tue, 02 Jul 1996 08:56:01 -0700, Rich Tietjens
> <RichardX_Tietjens@ccm.jf.intel.com> wrote:
>
> QUESTION? my providor only offers the shell account to local users,
> ie: local to airtime int headquarters sort of thing, but have many
> pops aroound the country via pipex, so wouldent it be possible to
> telnet into the shell acount and have all the above, from your local
> pop?

Seems possible, but that appears to beg the question of using a shell account to begin
with; I have not tried STiK and Telnet on a 520 (my
son's old 520 has recently decided that it's a 260), but Telnet is always slow (it's
apparently to do with the protocol as much as the program
- I work with many platforms, and Telnet is slow on all of them), plus which you would
still have to be able to get uncompressed SLIP to use
STiK. Of course, there's MiNTnet, but in 512k? I don't think so...

--
See us at http://www.3rdplanet.com/~starship
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| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+-----------------------------------------------------------+
```

155. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31DA9CC4.552@ccm.jf.intel.com>
Source record: 142442

Peter Haworth wrote:
>
> David Stevenson wrote:
> >
> > Graham Beint <Graham.Beint@insignia.co.uk> writes:
> >
> > >Not if I have to type it in full somewhere.
> > But you don't, do you? You just use a file selector that supports long
> > filenames. I can't remember the last time I typed such a long name in full
> > on any of the systems I use (including Mac and Unix).
>
> How did you enter them in the first place? Or haven't you created any
> files
> in years?

I can't speak for anyone else, but I just use the Psychomodem telepathic protocol to /think/ the filenames into the Win95 box at the office.
<G>

Seriously, you have to type the filename /once/, when you create the file, no matter if you're using CP/M's 8.3 or any long filename system.
After that, your file selector should be the only issue - can it handle long names? If not, get a new FS.

--
See us at http://www.3rdplanet.com/~starship
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| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+---+

156. Re: USA Atari Monitors work in UK ?

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31DA9DBF.4557@ccm.jf.intel.com>
Source record: 142443

Mark Butler, Atari ST and Webb Author wrote:
>
> Hi
>
> I have the option to buy US mono and colour monitors from the US for my
> UK machine.
>
> The USA monitors are all 220v. my own UK SM124 is also 220v at 50Hz.
>
> Apart from a plug change is there any problem with using a USA monitor
> on a UK machine ???
>
> I'm worried about any mains frequency mis-match - Although the ST can be
> switched from 50 to 60 Hz display I think.

If they are Atari SC1224 amd SM124 monitors, there's no difference apart from the power supply (and national safety certifications - it's UL in
the USA, I have no idea what Her Majesty wants on electrical appliances). All of the video circuitry is identical. My son (one of 4, BTW) has
a UK Mega 2 ST, and it works just fine with his US-spec SC1224. He loves the UK keyboard layout, BTW.

Another point - mains power here is 110 to 120 VAC; any monitors that are wired for 220 were not made for the US market.

--
See us at http://www.3rdplanet.com/~starship
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+---+

157. Re: Internet w/512k RAM (was Re: TCP and SLIP software.)

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960703211601.2927A-100000@ns1.ptd.net>
Source record: 142444

>I guess the question about which terminal program one should use comes up
>next- I'd recommend without a doubt: Connect.
>I've been using it for quite some time and I still haven't seen anything
>better for any computer yet!

For me at least, Stalker works quite well for this sort of thing. (A shell sccount which I have). With Steno, e-mails and postings are no problem and I have Selectric to move files without leaving the program and breakout game to play while downloading.

If you are going to use IRC, then you should also get Miniterm which gives you full-screen VT100. 'Cause somehow, Stalker won't let you see the last line on the bottom.

For shareware, then Connect will do with all the stuff I describe above. You need a hard drive just to decompact the thing though...

Eric Noss
a.k.a
Mr. Maddog

158. Re: US Monitors on a UK Machine

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960703212020.2927B-100000@ns1.ptd.net>
Source record: 142445

On Wed, 3 Jul 1996, Mark Butler, Atari ST and Webb Author wrote:

> Hi
>
> Has anyone had experience of running a US Atari 1224 or 124 monitor on a
> UK machine in the UK ???
>
> Atari are selling old US stock at low prices !
>
> Think may need 110V to 240 or 220 V adapter and a new plug.
>
> But main worry is frequency of mains and whether monitor will sync to
> computer correctly.

You should find a thing to hook US applicances to the UK power outlets,
we have something like that in the States. Check a local electronics
store on that.

As for the vertical sync, the monitor should handle that with no
problems. I use it to play European games in 50Hz and it looks cool with
the borders removed. With the boarders though, it looks squashed
compaired to 60Hz. Hope this helps...

Eric Noss
a.k.a
Mr. Maddog

159. Re: CSLIP on Atari's???!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31DAD036.25AE@ccm.jf.intel.com>
Source record: 142446

```
Guy Harrison wrote:
>
> I saw a posting in the last couple of days where someone had put the
> POP version of Nos on their web page - could be worth looking back
> through them if you still have them.
>
> Hang on, I've found it ...
>
> From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
>
> [snip]
>
> oo-er - it's you! Nearly made myself look really silly there. :-))

Nearly? <G> I suppose, if "spot on" is synonymous with "nearly," I would have to agree. Of
course, I'm the boob who posted the "I can't get
it" on the same day I went and got it another way.

I must say Demon has some really /S-L-O-W/ connects, even on a T-1 line.

--
See us at http://www.3rdplanet.com/~starship
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```

160. Re: Help w/ 520 ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31DAD0E0.3890@ccm.jf.intel.com>
Source record: 142447

Dave Stevenson wrote:
>
> Monty Python (mpython@vgernet.net) wrote:
>
> : Copyright 1985.
>
> Doesn't that mean v1.05 as that was the first version in ROM, and v1.2
> had the date 1987 as well as '85.

No, Dave, 1.0 was the first one in ROM. 1.05 was, AFAIK, never released; the last released version on disk was 0.96, and the next after 1.0
was variously know as either 1.2 or 1.02 (depending on the numbering system in use at the moment). The best version for pre-2.0x is 1.04 (aka
1.4), which actually is relatively speedy on hard disk access.

--
See us at http://www.3rdplanet.com/~starship
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| probably diametrically opposed to those of his employer. |
+---+

161. Re: .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <15632_DCroker@mettav.demon.co.uk>
Source record: 142448

Hi Hallvard!

>> Ghostscript fully supports .PDF files, starting with version 3.53.
h>
h> Thanks, I've already downloaded and installed it, and I remember I got
h> it working some time ago, but it doesn't seem to work properly now. I
h> can't understand what I've done wrong since I've set up the environment
h> properly, but it still can't seem to find the proper initialization
h> files... any ideas? Anything special I should keep in mind?
It's hard-wired to be run from one specific partition, I: in a partition GS
IIRC. You need to use a file editor to change it if you want to run it from
elsewhere.

I got it running fine from drive H, but went back to a previous version when
I discovered that it would not handle some PS files that were perfectly OK
before.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

162. Brodie e-mail address?

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960703225829.1867C-100000@moose.erie.net>
Source record: 142449

I'm looking for an e-mail address for Bob Brodie, former User
Group Coordinator at Atari. If you have a current one, please reply in
e-mail. Thanks!

163. Re: Chaos Strikes Back disk is broken :(

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31DB0AAE.3074@ccm.jf.intel.com>
Source record: 142450

```
ABridg8200 wrote:
>
> The game is copy protected, but I don't if it can be overcome by Blitz or
> anything.

It can be Blitz copied. I don't have my Blitz box unpacked ATM, however. Anyone else?

--
See us at http://www.3rdplanet.com/~starship
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+-----------------------------------------------------------+
```

164. Re: Help w/ 520 ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31DB0B63.262@ccm.jf.intel.com>
Source record: 142451

```
Dennis McGuire wrote:
>
> > Doesn't that mean v1.05 as that was the first version in ROM, and v1.2
> > had the date 1987 as well as '85.
>
> Yes, and TOS 1.2 was never installed in 520's, only Mega's and
> some 1040 ST's. It's the original ROM version of TOS 1.0.

Ah, I am in possession of a 520STfm with TOS 1.02/1.2; it has been upgraded to 1 meg, but
arrived as 512k.

--
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| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+-----------------------------------------------------------+
```

165. Re: HELP! All you *C* experts

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31DB0BA1.44B3@ccm.jf.intel.com>
Source record: 142452

```
Boris D. Cahan wrote:
>
> I am trying to redo Kermit to its latest version. The last ST Kermit was
> Ver. (189) and its now about to be released in version (192).
> And that one was only a partial Kermit.
> I have Mark Williams C, Ver 3.0.9. I have found and fixed many of
> the bugs and incompatibilities in the latest version. The on thing I
> Don't have is an alarm function, which is needed for some of the
> new routines. I gather there is no standard alarm for the Atari. But some
> such MUST have been written somewhere!!!

Boris, are you trying to sound the console bell, or did you have something else in mind?

--
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+-----------------------------------------------------------+
```

166. Re: Internet w/512k RAM (was Re: TCP and SLIP software.)

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31DB0BED.5F62@ccm.jf.intel.com>
Source record: 142453

```
Hallvard Tangeraas wrote:
>
> >> >How much memory does the ST have?
> >>
> >> ....ehm...only 512k...
> >
>
> I guess the question about which terminal program one should use comes up
> next- I'd recommend without a doubt: Connect.
> I've been using it for quite some time and I still haven't seen anything
> better for any computer yet!

Connect won't run in 512k, will it?

--
See us at http://www.3rdplanet.com/~starship
+-----------------------------------------------------------+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
| "Engineers are from Vulcan; Marketers are from Uranus." |
+-----------------------------------------------------------+
```

167. Grendel's Game Lists V60

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: jkauppin@muikku.jmp.fi
Message-ID: <4rejvu$b1g@teeri.jmp.fi>
Source record: 142454
Cross-posted to: comp.sys.amiga.games,sfnet.atk.atari,comp.sys.atari.st,comp.sys.amiga.cd32,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.flight-sim,comp.sys.ibm.pc.games.misc,comp.sys.ibm.pc.games.strategic,sfnet.atk.amiga,jmp.test

```
--- Grendel's Games Lists ---

- PC/Amiga/ST/Unix cable/modem/network/pbm/internet playable games
- PC games supporting VR-headsets
- Amiga analog joystick supporting games
- Amiga multibutton/cd32-controller supporting games
- Amiga multitasking commercial games
- Eastern Front 1941-1945 strategy games
- Space strategy/tactical/combat games
- Amiga CD-ROM games compatible with any CD-ROM system
- CD32/CDTV/anything titles compatible with Amiga Zappo CD-drive

Compiled and updated by Jukka O. Kauppinen (Grendel/Byterapers).
V60 03.07.1996 jkauppin@muikku.jmp.fi

** NEW **
Games supporting different VR-headsets.
Games running with Net-support on Unix-machines.

---------------------------------------------------------------------

* Modem / Cable / Network games
RAC = Race STR = Strategy SIM = Simulation SPO = Sports ACT = Action
L = LINK M = MODEM N = NETWORK
P = PLAY BY MAIL/E-MAIL I = INTERNET-SUPPORT

PD = Public Domain or Share Ware
Rating = my personal rating how good each game is while
played by link or modem. Please note that ratings may
differ dramatically from 1-player ratings.
(!) = Very recommended!

PC
Game Publisher Rating

Modem Wars -STR M Electronic Arts
Armor Alley -ACT LM Three-Sixty ***** (!)
Fireteam -STR LM
Populous -STR LM Electronic Arts ****
Command HQ -STR LM MicroProse ***** (!)
Medieval Warriors -STR Merit
Linewars -ACT PD
F-16 Falcon -SIM LM Spectrum Holobyte
Falcon 3.0 -SIM LM Spectrum Holobyte
F29 Retaliator -SIM Ocean
```

Knights Of The Sky -SIM LM MicroProse **
Firepower -ACT M
The Perfect General -STR LM QQP ***** (!)
Spacewar -ACT PD
Flight Simulator 2+3+4 -SIM
688 Attack Sub -SIM Electronic Arts
F16 Combat Pilot -SIM L Digital Integrations ****
3D Helicopter Simulator -SIM Sierra
Tracon II with FS -SIM
Tank -SIM
NFL Pro League -SPO
Battlechess I+II -STR -LM Electronic Arts
Wild Wheels -ACT L? N?
Global Conquest -STR LM MicroProse
Powermonger -STR LM Electronic Arts
Global Effect -STR LM Millenium ****
Vette! -RAC LM Spectrum Holobyte ***
Flight of the Intruder -SIM L
Tom Landry's Strategy Football -SPO LM
V for Victory -STR LM Three-Sixty
Megatron -ACT LM PD
Formula 1 GP (update) -SIM LM MicroProse
Dogfight -SIM LM MicroProse ***** (!)
Cars and Drivers -RAC LM
Strike Eagle III -SIM LM MicroProse
SVGA Air Warrior -SIM LM On-Line ***** (!)
Tetris Classic -PUZ
IndyRAC Racing -RAC LM
Seawolf -SIM LM Electronic Arts ****
Doom -ACT LMN SW (Id Software) ****
Doom II -ACT LMN ID *****
Evasive Ection -SIM LM Mindscape
Robosport -STR LMN Maxis
Global Domination -STR LM Impressions
Pro League Football -SPO M Micro Sports
Archon Ultra -ACT STR LM SSI
Empire Deluxe -STR M New World *****
Alien Legacy -STR ? Sierra
Spectre VR -? MN ?
Kasparov's Gambit -STR M Electronic Arts
Corridor 7 -ACT LMN U.S.Gold
WW2 -str M? QQP
Merchant Prince -STR M? QQP
Empire Deluxe -STR M? New World
Buzz Aldrin's Race Into Space
-STR MP Interplay
Wacky Wheels -RAC ? PD
Henrik Ter�v�n L-Peli -STR ? PD
Warcraft -STR MLN Interplay

Nascar Racing -RAC/SIM ML
Grandest Fleet -STR QQP
Transport Tycoon -STR L MicroProse
Linewars II -ACT MN PD
Lords of the Realm -STR M Impressions
Heretic -ARC MLN PD
Dark Legions -STR M SSI
D-Day -STR ML Loriciel
Rise of the Triad -ACT M Apogee
Operation Body Count -ACT MN ?
Hammer of the Gods -STR MN New World Computing
Warzone -ARC ML PD
Civil War -STR MLN Empire
MechWarrior II -SIM N Activision
VR Slingshot -ACT LM PD
Quake -ACT MLN PD (Id)
Heretic -ACT MLN PD
Hexen -ACT MLN PD
NHL Hockey '96 -SPO ??? ?
Virtual Pool -SIM ??? ?
Hardball 5 -SPO ??? ?
Command & Conquer -STR ARC MLN Virgin (?) ***** (!)
Pacific Air War 1942 -SIM LM? MicroProse
CD Monopoly -STR I? ?
Tank Commander -ARC MLN Domark
Slipstream 5000 -ARC MLN Gremlin ****
Confirmed Kill -SIM M Domark?
Werewolf vs Comanche -ARC ? Novalogic ***
Warlords II Deluxe -STR MLN SSG
Heroes of Might & Magic STR MLN New World
Apache Longbow -SIM MLN Digital Integration
Cloak, Dagger and DNA -STR N PD
Speed Haste -RAC MLN PD
Battle of the Eras -ACT M PD
EF2000 -SIM MN DiD
SU-27 Flanker -SIM ML SSI
TriTryst -STR -MN Virgin
Radix -ARC MLN PD (Epic)
Tekwar -ARC MN U.S.Gold
CivNet -STR MLNI MicroProse
H-Hour -str MLN PD
Duke Nukem 3D -ARC MLN PD
Allied General-STR P SSI
Zaserchess -STR N PD
Conquest of the New World
-STR MLN Interplay
Bust-a-move -STR ML PD
Battle Isle 2200 -STR N ONLY in US-version,Accolade
Wing Commander Armada

-ACT/STR MLN Origin
Battledrome -SIM mln ?
Chessnet 3 -STR MLN ?
Conquer for Windows -STR MLN ?
Magic Carpet -ARC N?? Bullfrog
Magic Carpet 2 -ARC ? Bullfrog
Zone Raiders -ARC N Virgin
Pollux -STR N PD
Top Gun -SIM MLN Spectrum Holobyte
One Must Fall -ARC MLN PD
Quake -ARC MLN PD iD Software *****
Master of Magic -STR M MPS
(with MMoMS-shell)
Power The Game -STR MLNI IBM
Strife -ARC MLN PD
Cylindrix -ARC LN PD
Abuse v2.00 -ARC N PD
Escape Velocity -ARC MLN PD
Battleground: Ardennes -STR ML Talonsoft
Battleground: Gettysburg-STR ML Talonsoft
Jane's Combat Simulations:
Advanced Tactical Fighters
-SIM MN EOA
Virtual Snooker -ARC M Interplay
Big Red Racing -ARC M Domark
Fantasy General -STR P SSI
Into The Void -STR PN Playmates
Dr. Rudy -ARC N PD
Track Attack -RAC LN Psygnosis
Conquer For Windows -STR MN PD
Warfare -STR E PD
Tyrian -ARC MLN PD
Thunder Zone -ARC MN PD
Assault Rigs -ARC LN Psygnosis
Circa.7000 -STR E PD
Lemmings Paintball -ARC N Psygnosis
The War College -STR MN Gametek
Bug Eyed Monster -ARC LMI PD (OS/2)
Falcon 4.0 -SIM NM MicroProse
Agents of Justice -STR MN MicroProse
European Air War -SIM MN MicroProse
Master of Orion 2 -STR MN MicroProse
Jagged Alliance: Deadly Games
-STR MLN Sirtech Software
Comanche 3 -SIM MLN Novalogic
F-22 Lightning II -SIM MLN Novalogic
Armored Fist II -ARC MLN Novalogic
Speedrage -RAC N Hexerei/Telstar
Silent Steel -ARC MLN Interplay

TANKS (Methodical Destruction of Slow Motortized Vehicles)
-ARC STR MNI PD
Fire Fight -ARC MN Epic (Win95)

Amiga

Populous -STR LM Electronic Arts ****
Powermonger -STR LM Electronic Arts
Telewars -STR M Merit
F-16 Falcon -SIM LM Spectrum Holobyte **
Operation Com-Bat -STR LM Merit ****
Demon Wars -STR M SW
Lotus II -RAC L Gremlin
Stunt RAC Racer -RAC L Microplay (?) ***** (!)
Prince -STR L
Firepower -ACT M
RFV Honda -ACT L
Fire Brigade -STR L Panther Games
The Jet -SIM M
Turbo -? Microillusions
Lotus Turbo Challenge II -RAC L Gremlin
Fighter Duel -SIM LM Jaeger Software ****
F-16 Combat Pilot -SIM L Digital Integrations ****
The Perfect General -STR LM QQP ***** (!)
Knights of the Sky -SIM LM MicroProse **
Battlechess I+II -STR Electronic Arts
Spacewar -ACT PD
Populous II -STR LM Electronic Arts *****
Global Effect -STR LM Millenium ****
Fighter Duel Pro -SIM LM Jaeger Software ****
Air Warrior -SIM ML Kesmai
Flight of the Intruder -SIM L
Vroom -RAC LM ***
Flight Simulator II -SIM LM
Dogfight -SIM LM MicroProse
Overdrive -RAC L Team 17 ****
Fighter Duel Pro 2 -SIM LM Jaeger Software *****
Skidmarks -RAC ACT ML Acid Software ***** (!)
BattleRAC -RAC L PD
Gridlock -STR LMN PD
Robosport -STR ? Maxis
Scud Buster -ACT M S/W
Modem Drag Race -RAC M PD
Motor Duel -RAC L PD
Serial Stratego -STR LM (+IRC) PD
Ellis -STR L PD
Incinerator -ARC L PD
Zaptris -ARC L PD
Gloom (+Deluxe) ARC L? ?
Carnage -ARC LM PD
Gravity Force II -ARC L PD

Motor Duel -ARC L PD
Super Skidmarks -ARC ML Acid Software
Breathless -ARC L?? ?

ST

Populous -STR LM Electronic Arts ****
Powermonger -STR LM Electronic Arts
F-16 Falcon -SIM LM Spectrum Holobyte **
Stunt RAC Racer -RAC L Microplay (?) ***** (!)
Lotus Turbo Challenge II -RAC L Gremlin
Spacewar -ACT PD
Populous II -STR LM Electronic Arts *****
Flight of the Intruder -SIM L
Vroom -RAC LM ***
Flight Simulator II -SIM LM
Midimaze II -ARC MIDI PD *****
Utopos -ACT MIDI PD (req. STe+)

Unix
Games working on Unix over Net
XPilot -ARC
CrossFire -Roleplaying
NetTrek -STR
Empire -STR
NetBots

NEW

IBM PC Virtual Helmet -supporting software
HT = Head Tracking 3D = Supports 3D movement

Jane's Combat Simulations: Advanced Tactical Fighters
EOA VFX-1, i-glasses
Descent v1.4 -ARC PD Virtual i/o, 3DMax (HT, 3D),
i-glasses
Descent 2 -ARC Interp i-glasses
Virtual Slingshot -ARC ? ?
Locus -ARC ? Virtual i/o (?)
MechWarrior II -ARC/STR VFX-1, Virtual i/o, i-glasses
Werewolf vs Comanche -ARC ? VFX-1 (HT)
Doom I/II -ARC iD ? (HT), i-glasses
Ultimate Doom -ARC iD i-glasses
Tank Commander -ARC Domark Cybermaxx, Virtual i/o,
i-glasses
Magic Carpet I/II -ARC EOA i-glasses
EF 2000 -SIM Ocean VFX-1, i-glasses
Heretic -ARC iD VFX-1 (HT), i-glasses
Hexen -ARC iD VFX-1 (HT)
Falcon 3 -SIM Spectr. VFX-1 (HT, Padlockmode),
i-glasses
Hornet -SIM Spectr. i-glasses

MiG -SIM Spectr. i-glasses, Virtual i-o
Flight Unlimited Look.gl.VFX-1 (HT, Virtual Cockpit)
i-glasses
Normality, Inc. -ADV Gremlin Virtual i/o
Ascent Gravity i-glasses
Dark Forces -ARC Lucas i-glasses
Havoc Reality i-glasses (stereoscopic)
Ice & Fire -ARC Zombie i-glasses
Locus -ARC Zombie i-glasses
MIG Zombie i-glasses
Terminator: Future Shock -ARC Bethes. i-glasses
VR Slingshot -ARC Ixion i-glasses
Witchhaven -ARC Capsto. i-glasses
10th Planet Bethesd i-glasses
Big Red Racing -RAC Domark i-glasses
Cybermage -ARC Origin i-glasses
East Storm Accend i-glasses
Elder Scrolls: Daggerfall Bethes i-glasses
Falcon 4.0 -SIM Spectr. i-glasses
Jet Ski Rage Velocit i-glasses
Quake -ARC iD i-glasses, VFX-1
Rise of the Triad Apogee i-glasses
Terra Nova Lookgl. i-glasses
Virtual Escapes Elgin i-glasses
Wing Commander IV Origin i-glasses
World's Fair Worlds i-glasses
F-14 Fleet Defender -SIM MPS i-glasses, Virtual i/o
F-15 Strike Eagle III -sim MPS " - "
(requiring separate TSR-patch)

* Amiga analog-joysticks supporting games

Knights of the Sky Formula 1 GP
F15 Strike Eagle II Gunship 2000
F-19 Stealth Fighter Flight of the Intruder
Tornado /AGA Fighter Duel /PRO/PRO 2
Air Warrior Reach for the Skies
Virtual Karts Birds of Prey
Red Baron AV8B Harrier

- This list very deficient. Please help.

Testing required with e.g. following software:
F-29 Megafortress Reach for Skies
Jet Armour Geddon
BlueMax Chuck Yeager F-16 Combat Pilot
F-16 Falcon Tornado

* Amiga multibutton-sticks supporting games

Arabian Knights Flashback Desert Strike Street Fighter II
Turrican I/II/III Overdrive James Pond 3 R-Type

Out to Lunch Guardian Speris Legacy Mortal Kombat 1+2
Virtual Karts Gloom/Deluxe

- This list also very deficient. Please help.

* Amiga multitasking games
(under 1% mentioned - PLEASE help.)
(COMMERCIAL ONLY, loads & loads PD & S/W multitask)

Gold of Americas (SSG) When 2 Worlds War (Impressions)
No Greater Glory (SSI) Red Storm Rising V2 (MPS)
Sim Life (Maxis) Sim City (Maxis)
Civilization OCS/AGA (MPS) SSI AD&D games (goldboxed etc.)
Infocom Adventures Old Sierra adventures (SQx,PQx etc)
Demon's Winter (SSI) Flight of the Intruder (partly) (360)
U.F.O. (MPS) Frontier (partly) (gametek)
Gunship (MPS) Subwar 2050 (MPS)
Sim City 2000 (Maxis) Star Trek 25th Anniv. (Interplay)
F1GP (MPS) Dune II
Colonization (MPS) Gloom Deluxe
Breathless Pirates

* Strategy games, Eastern Front 1941-1945
(A=Amiga,P=PC,C=C-64,S=ST)

Second Front - SSI AP Kampfgruppe - SSI CAP
Panzer Battles - SSG CAP Russian Front II - S/W P
Stalingrad - CCS A Road to Moscow - ? C
Panzer Strike - SSI C Russia - SSG C
Battlefront - SSG C Panzer Grenadiers - SSI C
War In Russia - SSI AP Tigers on Prowl -HPS P
Panzer General -SSI P Allied General -SSI P
Steel Panthers -SSI P

* Strategy games, space-war (ship vs ship, tactical, strategic)
(A=Amiga,P=PC,C=C-64,S=ST)

Imperium - EOA AP Star Control - Accolade AP
Worlds at War - S/W A 2525 - Interstel P
Star Fleet / II - EOA APC/P Reach for the Stars - SSG CAP
Imperium Galactum - SSI C Stellar Conflict / II - ? A/A
Stellar Crusade - SSI CAP Deuteros - Activision A
Millenium 2.2 - Activision AS Supremacy - Virgin A
Space Conquest - SW A Cosmic Conquest - SW A
Renegade Legion - Interceptor - SSI AP
Rules of Engagement I/II- ? AP Rules of Engagement II P
Spaceward HO! -? P Master of Orion -MPS P
Colonial Conquest II -PD A Ascendancy -Logic Factory P
Stars -? P VGA Planets -PD P
Outpost -Sierra P Star Reach -? P
Gazillionaire -Sierra P Into The Void -Playmates P

* Amiga CD-ROM games software compatible with any
CD-ROM system = CDTV/CD32/other CD-games that works
with e.g. SCSI drive equipped OCS/ECS/AGA -machne.
(A=all machines,AGA=AGA machines)

The Labyrinth of Time - EOA A Pinball Fantasies CD32 - 21st C. AGA
Liberation - Mindscape A Superfrog - Team 17 A
Syndicate A?

* CD32/CDTV/CD-ROM titles compatible with Amiga Zappo/Overdrive
PCMCIA CD-drive, that is able to emulate CD32 on A1200.

CDS THAT DO WORK:
Arcade Pool, Banshee, Beavers, Brutal Sports Football, Bubba 'n' Stix,
Bubble & Squeak, Castles II, Chambers of Shaolin, Chaos Engine,
D/Generation, Deep Core, Disposable Hero, Donk, F-17, Fire & Ice,
Fly Harder, Fu)ry of the Furries, Guardian, Gunship 2000, Heimdall 2,
Humans I + II, International Karate, James Pond 2, John Barnes European
Football, Labyrinth of Time, Legacy of Sorasil, Lemmings CD32,
Liberation, Lunar-C, Mean Arenas, Microcosm, Morph, Naughty Ones,
Nick Faldo's Championship Golf, Overkill, Pinball Fantasies,
Ryder Cup Golf, Seek and Destroy, Sensible Soccer International,
Seven Gates of Jambala, Sleepwalker, Striker, Summer Olympix,
SuperFrog, Super Methane Brothers, Surf Ninjas, Total Carnage, Trolls,
UFO: Enemy Unknown, Ultimate Body Blows, Whales Voyage, Zool I&II
Syndicate

CDS THAT DO NOT WORK!
Alfred Chicken, Brian The Lion, Cannon Fodder, Chuck Rock I+II,
Dennis, Impossible Mission 2049, James Pond 3, Lost Vikings,
Manchester United, Nigel Mansell's World Championship,
Pirates! Gold, Project X, Sabre Team, Sensible Soccer,
Simon The Sorcerer, Shadow Fighter

Anything else you want to be listed? Just suggest it to me,
but if I like it, then _be prepared_ to give me a healthy
collection of names for it.

Help needed with Atari ST/Falcon software. Many of titles
above exist for it too, but I have no information which
include modem/cable options on ST versions too. Therefore,
I shall not mention ST on them, unless I have clear
verification from an ST user.

Want to help me with the lists? I could use someone
with co-author, collecting software titles for those lists
with me, so the updates would be more complete and
happen more often. Co-author MUST have E-Mail.

All lists are updated more or less regularly, depending how often
I come across new list-worthy items myself, or anyone cares to
report them to me. I can be contacted at several sources:

!! E-Mail: jkauppin@muikku.jmp.fi !!

IRC: "Grendel-B" (#Amiga, #C-64)
MikroBITTI BBS "MBnet" as "Jukka Kauppinen"

Internetters : PLEASE USE E-MAIL!

Please be active and report any mistakes and additions. I can't personally find everything, but would like very much help the computer community and games freaks with as complete list as possible.

This list is freely distributable, and I encourage everyone to do so - but please also mention the Version-number. Suggested filename : GGLxx.* (LZH or TXT, please). xx for version number, like GGL21.TXT. Thanks!

J#K

--
Jukka O. Kauppinen Mail: Sankarinkatu 9A3,74100 IISALMI,FINLAND
Journalist E-Mail: jkauppin@muikku.jmp.fi
MikroBITTI Tel/fax +358-77-24225
Byterapers Inc. Amiga 500/1200(030),PC486,CD32,C64,Spectrum

168. Re: OASIS2/ICE - Comment List # 39

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551766198.18333.02.starship@3rdplanet.com>
Source record: 142455

robotron@moroder.demon.co.uk barked in comp.sys.atari.st on 02 Jul 96:

>> r> When you ping 127.0.0.1, you get a response from the gateway you are
>> r> connected to.
>> That's not a bug, it's normal behavior for TCP/IP - that's the
>> "loopback" address.
r>
r> Yes, but it should be my loopback address and not get routed straight
r> to the gateway like everything else. An Atari running ICE is currently
r> the only TCP/IP box I have ever seen which didn't think 127.0.0.1 was
r> itself. If ICE had a loopback interface, it would make testing SMTP etc.
r> so much easier (when telnet arrives).

Oh, yes. Sorry, I wasn't paying attention - hadn't noticed the "gateway" bit
there.
--
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

169. Re: OASIS2/ICE - Comment List # 39

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199607030125.AA02180@moroder.demon.co.uk>
Source record: 142548

In comp.sys.atari.st, Neil@yr-ynys.compulink.co.uk (Neil Martin) wrote:
>>Once again I see the bugs I reported to Dave (nearly three weeks ago) are
>>missing from the list, so here they are, in descending order of seriousness:
>Unfair. Dave has been on holiday.

Holiday?! Hmm, yes, I had one of those once. Anyway, it wasn't entirely
unfair, as Dave did reply to the email I sent him about it.

>Daron maintains the comment list. If you want to make sure a bug gets
>mentioned on the list then send a report to Daron.

Although Daron previously said I should mail ICE bug reports to Dave..
Seems more like a matter for developer/beta tester co-ordination, although
as you say, there's not much Dave could have done in this particular case
if he was partying the nights away in Magaluf.

Stephen
--
to@ The cool kids are dancing and we sit round the side
rbrnmooe. ou Teeth marks on our neck that we're trying to hide
oo rdrdeo..k But with our pale expressions, it's not hard to see
mnc That we are secret vampires and we're getting thirsty

170. Re: OASIS2/ICE - Comment List # 39

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199607030135.AA02181@moroder.demon.co.uk>
Source record: 142549

In comp.sys.atari.st, starship@3rdplanet.com (Rich Tietjens) wrote:
>robotron@moroder.demon.co.uk barked in comp.sys.atari.st on 01 Jul 96:
> r> When you ping 127.0.0.1, you get a response from the gateway you are
> r> connected to.
>That's not a bug, it's normal behavior for TCP/IP - that's the "loopback"
>address.

Yes, but it should be my loopback address and not get routed straight to
the gateway like everything else. An Atari running ICE is currently the
only TCP/IP box I have ever seen which didn't think 127.0.0.1 was itself.
If ICE had a loopback interface, it would make testing SMTP etc. so much
easier (when telnet arrives).

Stephen
--
to@ The cool kids are dancing and we sit round the side
rbrnmooe. ou Teeth marks on our neck that we're trying to hide
oo rdrdeo..k But with our pale expressions, it's not hard to see
mnc That we are secret vampires and we're getting thirsty

171. Re: GDOS fonts for HP Deskjet?

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <15563_DCroker@mettav.demon.co.uk>
Source record: 142550

This message from RichardX_Tietjens@ccm.jf.intel.com to All came in on a wing
and a prayer...

Hi Rich!

>> >>>> does anybody have an idea where I can find Gdos fonts for a
>> s> Try the 24-pin fonts, they are designed for finer resolution. I
>> One probem tho' Rich, the 24 pin fonts are 360*360 dpi, which means
>> that they will print out too large on the 300 dpi Deskjet.
RT> That's better than too small, when you have to use an Argon laser to
RT> get enough light to read comfortably. <G>
And a scanning microscope? (g)

>> I wonder whether the original poster qould be better advised to get
>> hold of one of the vektor font technology replacements, NVDI or Speedo
>> might be better choices?
RT> Undoubtably, that would be "better" in terms of function - but the
RT> NVDI 2.x that I have now is paid for...
Hmm, but my point stands.

The GDOS technology is really old-hat now that Speedo/NVDI are out.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

172. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <15564_DCroker@mettav.demon.co.uk>
Source record: 142551

This message from stosser@airtime.co.uk to All came in on a wing and a prayer...

Hi Tony!

s> Here is another Question, What was voted the TOP programming
s> language on the ATARI range of computers in 1995 by ST Format and
s> there readers.....go on tell me that anyone :)
I wouldn't put much credence to anything voted for by ST Format readers TBH tho' (and I've nothing against STOS BTW).

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

173. Photoline demo- where?

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <15566_DCroker@mettav.demon.co.uk>
Source record: 142552

This message from hallvart@sn.no to All came in on a wing and a prayer...

Hi Hallvard!

h> I'm looking for a demo of the image manipulation program "photoline"-
h> where can I find it?

http://www.magmacom.com/#nima (that hash should be a tilde, the shifted hash)

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

174. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <15571_hsideras@mettav.demon.co.uk>
Source record: 142553

Hi djs@jet.uk, on 01 Jul 96 you wrote: ...iranooohhhh

d> Organization: JET Joint Undertaking
d>
d> hsideras@mettav.demon.co.uk (Harry Sideras) writes:
>> Long filenames? No interest to me, nor any especial benefit AFAICS - a
>> feature looking for a use ISTM.
d> You jest, surely? (ADKCMS).

You know me better than that (humourless, as I am...)

d> Wouldn't you rather call a file "Annual Report 96 - Summary" than
d> anrp96su.wrd?

I could do I suppose, but I bung these things in nice neat folders instead,
so it's no big deal to me.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

175. viewer for .PDF files on Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <15565_DCroker@mettav.demon.co.uk>
Source record: 142554

This message from hallvart@sn.no to All came in on a wing and a prayer...

h> Is there some kind of viewer around which supports .PDF (Adobe
h> acrobat) files, on the ST?
h> Or, alternatively- a program which converts .PDF files to some other
h> readable format on the ST.
I'd like to know the answer too please!

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

176. Re: Memo to Falcon Programmers

Newsgroup: comp.sys.atari.st
Date: 1996-07-03 00:00:00 UTC
From: 100710.1360@compuserve.com
Message-ID: <836450360_OASIS_@compuserve.com>
Source record: 142555

In article <4rbd0m$77p@tel.den.mmc.com>
msh@ast.lmco.com (Michael Hill) said:-

>In article <835994398_OASIS_@compuserve.com>, 100710.1360@compuserve.com
>(Bruno Kozlowski) writes:
>
>> There is a new release of Graoumf Tracker at ftp.cnam.fr, version 0.85
>>that plays S3Ms near perfect, and XMs very very well. Well it's not just a
>>player but a complete tracker, and the docs are only french, but it's my
>>favourite. File gtk08500.zip in pub/Atari/Falcon/Music directory.
>
>Ah, bless you, sir! A friend of mine gave me a .S3M file, and I couldn't
>find a player until you posted the above. It played the song great!
>It's called "The Simpsons", and uses sampled "Doh!"s at different pitches
>as some of the notes. It's a real scream! (Pun intended)

For S3M replay, there is also an excellent ACCessory player,
MegaPlayer 1.15. It plays also XMs but only in registred version.

>Minor nit: Why do so many tracker player coders seem to think their
>player is the only program you'll turn your system on for? I don't so
>much mind that they take over the whole screen, but it'd be really nice
>if they'd let you back to the desktop when you were done, without a
>reset. :^(Seems like half these programs I can't find the exit.

In fact many trackers have not a quit button, but a quit pixel. Which
one is normalized in RFC 1425. And Graoumf tracker is compliant with the
RFCs, so his quit pixel has coordinates 0,0. Top left. ;-)

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from france -==- */

177. Falcon/stzip

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: 100710.1360@compuserve.com
Message-ID: <836599942_OASIS_@compuserve.com>
Source record: 142306

In article <4qk827$si0@dodgson.math.psu.edu>
comezana@math.psu.edu (Gustavo Comezana) said:-

>I have a problem running STZIP on the Falcon: ZIP files which check
>correctly on my STe fail CRC checks when I try to unzip them on the
>Falcon. Why? This happens with STZIP 2.4 and 2.6. Has anyone else
>experienced this kind of problem?

No, never... even with ZIP files coming from other systems (Amiga,
PC). Perhaps you have another problem? Something like the Falcon SCSI bug.
Do you CRC check your ZIP files on the Falcon on a SCSI disc? Try from a
floppy coming from the STe...

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -===- A happy Falcon owner from france -===- */

178. FS. (UK) ICD Link c/w software

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: Ian & Stephanie Ellis <amar@tcp.co.uk>
Message-ID: <31DB0AFC.1BDE@tcp.co.uk>
Source record: 142359

Hi

I have for sale one ICD link interface to enable SCSI hard drives and/or
CD Roms to be attached to an ST/STE.
Complete with all leads and software.
Excellent working order.

Only 20.00 ukp + 1.50ukp postage

Please E-Mail

179. Vroom030

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.322.00081D90@ti.com>
Source record: 142360

I just tried Vroom030 on my VGA monitor, there was a new executable for VGA monitor support. It's excellent!
Is Vroom030 shareware, Freeware or what?

Regards
William

180. Re: Memory Test with HDDriver?

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31DB6DD8.691F@bruker.de>
Source record: 142361

Evil has no boundaries wrote:

> However, now my keyboard is set for Great Britain, and changing it to
> USA with BOOTCONF doesn't work...next time I run BOOTCONF, it will be back
> at Great Britain.

Hmm. I'll try to check this.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

181. Re: Ghostscript problems (was Re: .PDF files)

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4rf1le$f8g@ccshst05.uoguelph.ca>
Source record: 142362

Hallvard Tangeraas (hallvart@sn.no) wrote:

: Yes!!! I got it working now, by setting it up on F:\.
: I set up a directory there called "gs" with all the Ghostscript stuff in.
: It's pretty irritating that you're forced to set it all up in a certain
: directory. Oh well, as long as it works- and luckily I had already set up a
: partition F:\
Someone else suggested hacking the binary :)
: By the way, I've got an Ste with TOS 2.06 and 4MB RAM- could the TOS
: version have anything to do with all of this since some people apparently
: get the environment thing to work?
: What kind of a system do you have?
I don't know if the TOS version is the problem; I had the same problem on
both my TOS 1.04 Mega 4, and my TOS 3.01 TT. Although, really, what else
could it be?

THeo

182. Re: US Monitors on a UK Machine

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4rfc3l$6ch@sally.dma.org>
Source record: 142363

Mark Butler, Atari ST and Webb Author (mark@dwell.demon.co.uk) wrote:
: Hi

Hello from the states.

: Has anyone had experience of running a US Atari 1224 or 124 monitor on a
: UK machine in the UK ???

I haven't 'cause I'm not in the UK but I may answer your questions though.

: Atari are selling old US stock at low prices !

I think they got rid of their excess stuff when they got bought out.

: Think may need 110V to 240 or 220 V adapter and a new plug.

Yeppers unless you want to kill all your outlets and your monitor too.

: But main worry is frequency of mains and whether monitor will sync to
: computer correctly.

There is a program that converts the 60Mhz to 50Mhz (I don't know which
one you need but it changes the monitor). I have it since some programs
from Europe won't run unless I change it.

: Any help appreciated.
:
:
: Mark Butler, Atari ST Shareware Programmer.
: http://www.demon.co.uk/sjspr/lottery.html

Richard Wegner - richardw@dma.org

183. Encore person?????

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: tcano@Silicon.NET
Message-ID: <4rfbab$kg2@emerald.silicon.net>
Source record: 142364

A few days ago there was a person selling Encore notation program.
His address was a Compuserve address. I would like to contact this person.

--
Musically,
Terry Cano

184. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: kdunn@allatsea.demon.co.uk
Message-ID: <905_kdunn@allatsea.demon.co.uk>
Source record: 142365

```
stosser@airtime.co.uk left this missive for All ...
s> On Sun, 30 Jun 96 08:36:12, kdunn@allatsea.demon.co.uk (Keith Dunn)
s> wrote:
s>
>> s> I only really have one fave' program, anyone wanna wild guess what
>> s> that might be :)
>>
>> Err, GFA?, Hisoft?, assembler?, sorry, you got me <evil grin>...
s>
s> BOG OFF ! Keefy.......mate <smile>

Phew, you had me worried with that delayed smile ;-))..

s> hehehe, You use it as much as me, if not more lateley so
s> shadappayoface :)

Consider my face shaddapered ;-)..

s> The all powerfull, STOS
s>
s> Here is another Question, What was voted the TOP programming
s> language on the ATARI range of computers in 1995 by ST Format and
s> there readers.................go on tell me that anyone :)

And the only programming language with a regular diskmag dedicated to it as
well... or at least the only Atari specific programming language with it's
own diskmag ;-))..

--

LLAP.....................
* | /EEFY and his meagre Mega ST/Warp diskmag Coventry, UK *
* |< TurboNet: 100:1011/19.11 *
* | \ Fidonet: 2:2500/706.11 NeST: 90:102/146.11 *
* AtariNet: 51:502/103.11 Internet:kdunn@allatsea.demon.co.uk *

--

Floating around aimlessly at All At Sea.
```

185. Problems formatting hard disk

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: jules@cs.ruu.nl
Message-ID: <4rg4dq$bgh@krant.cs.ruu.nl>
Source record: 142366

Hi,

I just got a--admittedly rather old--640 MB SCSI hard disk and would like to hook this up to my MegaSTe4. Problem is, I can't get it to format and/or partition the disk.

If I try to partition it, both HDX 5.0 and 5.04 will complain that it has been formatted by an older version of HDX and I need to reformat it--which makes sense. However when I try that, the program will correctly identify the disk (something like CDC-????-??) but when I click `Ok' it complains that it can't format unit 0 and I should check connections and such.

Using HDX 3.1 (I think; might be 3.01) I get the message that this disk is not supported and I shd get a new WINCAP file. I *can* successfully format and partition it as a SH204 though, which gives me 16 MB--not a very good deal :(.

Any ideas?

Thanks,

-- Jules

186. I need DRUM samples!!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <4rg47i$3ci@berlin.infomatch.com>
Source record: 142367
Cross-posted to: alt.music.techno,comp.sys.atari.st

Hi all!

I'm in a desperate need of some good drum samples!!
I was wondering if anyone could help me out!
If you have some drum samples you could e-mail to me I would very much
appreaciate it..

And if I can help you back... don't hesitate to ask!
Thanks!
John Dooley

Send samples to: dooley@infomatch.com

187. OffLine Reader for STe (Internet)

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <4rg4eo$4k9@berlin.infomatch.com>
Source record: 142368
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi all!

Is there an Internet Offline Reader for the STe computer that will
let you post and reply to newsgroups?
I am using a Unix Shell and AnsiTerm 190 - FZDT
I have a 4 meg STe tos 2.06 - 1.06
(a little info incase it matters)

Thanks!

Please reply to E-mail: dooley@infomatch.com

Thanks Again

John Dooley

188. Re: OffLine Reader for STe (Internet)

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: Lars-Erik Osterud <leo@merkur.sds.no>
Message-ID: <31DB9B5B.786A@merkur.sds.no>
Source record: 142369
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have a SOUP-reader I have made and use dayly...
It's at the ftp site: ftp://ftp.sn.no/user/larserik/
I also have a dialer/script program for easy use, but
that's designed for one special Internet supplier
(but of course you can get the source code, in Pascal)

--
Lars-Erik 0sterud Work +4722886938 Mob/page 94441729 leo@merkur.sds.no
Atari Developer Home +4767131571 Data/fax 67132659 larserik@sn.no
SysOp ABK-BBS Info & picture at http://www.sn.no/~larserik/

189. Re: OASIS2/ICE - Comment List # 39

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: abridg8200@aol.com
Message-ID: <4rgbfg$s4i@newsbf02.news.aol.com>
Source record: 142370

Blair Dean wrote:
> One question, can Ice/Oasis handle the Van Jacobson(?) header
compression
> (whatever that is :) for PPP? Tia seems to add it and I haven't found
> out how to turn it off.
Well Van Jacobson header compression is used in CSLIP - "which performs
the so-called Van Jacobson header compression on outgoing IP packets -
according to the Linux Networks Administrators Guide. It is apparently
described in RFC 1441.

Adrian (apb25@cam.ac.uk)
Using AOL and regretting having to pay for (large) phone bills!

190. Re: US Monitors on a UK Machine

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: thecrewe@sprynet.com
Message-ID: <thecrewe-0407960750030001@ad03-035.compuserve.com>
Source record: 142371

In article <Zf7ymGAG$s2xEwv$@dwell.demon.co.uk>, "Mark Butler, Atari ST and Webb Author" <mark@dwell.demon.co.uk> wrote:

> Hi
>
> Has anyone had experience of running a US Atari 1224 or 124 monitor on a
> UK machine in the UK ???
>
> Atari are selling old US stock at low prices !
>
> Think may need 110V to 240 or 220 V adapter and a new plug.
>
> But main worry is frequency of mains and whether monitor will sync to
> computer correctly.
>

They will work fine if you get the voltage converted. We ran one for some time until someone plugged it directly into the 240V!
The sync. frequencies are generated by internal circuitry that's not dependant on the supply frequency, otherwise the frequencies would shift when the supply wandered and believe me, over here it goes up and down significantly.

Alun

One of few remaining owners of a working Hybrid Arts ADAP II

191. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: abridg8200@aol.com
Message-ID: <4rgbg0$s4k@newsbf02.news.aol.com>
Source record: 142372

Andrew Cook <candrew@luna.cas.usf.edu> wrote:
> I am new here and am looking for an ST emulator for my PC (Win95).
> Suggestions? Freeware would be nice :)

There is a pretty good free emulator as long as you have Unix (in your case you probably havn't) and a TOS image (which you can get from an ST - although it musn't be used in two places at once for legal reasons) called STonX. There is also MagicPC which is pretty new and so not much is really known about how good it is. I tried out the demo on my 120MHz 16MB PC and I couldn't try much out. It seems to run quickly, although the screen updates are slow. There is also an emulator called GEMulator4 which has been around for quite a while and is probably the best one, although I have this strange feeling that the author of it will reply to this thread.

I currently use STonX and I am impressed with it, but havn't used it much.

Adrian
apb25@cam.ac.uk

192. Re: .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: abridg8200@aol.com
Message-ID: <4rgbg0$s4j@newsbf02.news.aol.com>
Source record: 142373

In article <4rbki1$3mr@ccshst05.uoguelph.ca>, thopman@uoguelph.ca
(Theodore L Hopman) writes:

>Hallvard Tangeraas (hallvart@sn.no) wrote:
>[Cut some stuff Re: GhostScript]
>: Thanks, I've already downloaded and installed it, and I remember I got
it
>: working some time ago, but it doesn't seem to work properly now. I
can't
>: understand what I've done wrong since I've set up the environment
properly,
>: but it still can't seem to find the proper initialization files... any
>: ideas? Anything special I should keep in mind?
>
>The only way I could get it working was to put it in the F: drive, in the

>directories Tim Gallivan (the author/porter) uses on his system.
>Regardless of what the docs say, it won't find the files it needs if you
>don't (at least it wouldn't for me). Even setting up the environment
>correctly doesn't help.

When using Ghostscript (3.53) I boot with as little as possible (it uses
up *lots* of memory). At the end of my STGS.RC file, I have the
following:
setenv GS_OPTIONS=-dNOPAUSE -r300
setenv GS_DEVICE=cdj500
setenv GS_HELPDIR=D:\GS\HELP
setenv GS_LIB=D:\GS\PS,D:\GS\FONTS,D:\GS\HELP

If these lines are commented out, then the program says it can't find
gs_init.ps.
However, the dialog boxes for setting the resolution etc. are not changed.
A bit of bug fixing required IMHO. It is a good conversion though (setting
up aside). Hope this helps.

Adrian
apb25@cam.ac.uk

193. Re: I need DRUM samples!!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: G&#65533;sta Huld&#65533;n <gohu@sth.ifsab.se>
Message-ID: <31DC2F72.194D@sth.ifsab.se>
Source record: 142374
Cross-posted to: alt.music.techno,comp.sys.atari.st

Try this site. Here's a lot of drum samples (and other sounds)
in wav format.

http://LFO.com/src/free_win.html

194. Urgent: Need Quantum127ELS terminator resistance

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: aa414@FreeNet.Carleton.CA
Message-ID: <4rgd76$bio@freenet-news.carleton.ca>
Source record: 142375

Hi,
I urgently need the resistace of the terminator packs of a Quantum 127 ELS.
The terminators are the two long multipin narrow thingies that are just
parallel to the 50pin SCSI port of the HD.
If you happen to have one (even the 240 and the 340), I would really
appreciate it if you could read off the resistance (or the whole label)
and let me know.
Thank you in advance,

Nima
P.S. I wonder if all drives have the same resistance for their terminators?
--
/\/\ Nima Montaser ** Specialists in **
/\/\ Homa Systems House ** High End Graphics and Multimedia **
/\/\ email: aa414@freenet.carleton.ca ** Hardware and Software **
/\/\ http://www.magmacom.com/~nima ** For all ATARI Systems **

195. Re: FZDT Help!

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4rgoki$3t@preeda.internex.net.au>
Source record: 142376
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

: : Hi all I need some help with Freeze Dried!
: : I need to know how to fix the s/w or the modem to be able to have text
: : scroll on the screen! When I'm in IRC I can only see one line at a time
: : and it does not scroll up the screen!

Ok this is a very simple thing to fix.....it just depends on what type
of shell your account has....

All you need to do is change the emulation IN YOUR UNIX ACCOUNT, not
your copy of fzdt.

if you are using a csh or a tcsh (C or T shell's) you need to
type in a command at the unix prompt.....

set term=ansi

this will change the emulation to ANSI and you can now go on IRC and
use it as normal......to change back to vt100 use the same command
but instead of ansi use vt100

now if you are using either the sh or the bash (Bourne or Bourne Again
shells) the command you need to type is.........

'term=ansi' for ANSI emulation and 'term=vt100' to return back to vt100.

I use fzdt for everything on the net ('cept looking at pics on the www of
course!) and i can view everything ok using unix's vt100 emulation,
the only thing i have come across that i need to change the emulation
to ANSI is IRC. Follow these instructions and i "guarantee" you won't
go wrong......(if you are using the above shells, i've never used the
Korn shell so i cant comment on that one).

The only thing you will find when using irc and fzdt is that if you go
into your capture buffer you wont see any of the conversations because
of the "long lines" that unix uses....but thats another story!

Hope this helps!

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
___/___/_//_/_//_/ /_/ /_/___/___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

196. Re: FZDT Help!

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: "Joe M. Villarreal" <villarreal@delphi.com>
Message-ID: <5tJuNbb.villarreal@delphi.com>
Source record: 142377

John Dooley <dooley@berlin.infomatch.com> writes:

>Hi all I need some help with Freeze Dried!
>I need to know how to fix the s/w or the modem to be able to have text
>scroll on the screen! When I'm in IRC I can only see one line at a time
>and it does not scroll up the screen!
>
>Thanks!
>John
>dooley@infomatch.com

I don't think Freeze Dried Term works in IRC. I could never get it to
work. You need a terminal program with good VT100 emulation.

Joe

197. WTB: UK TOS v1.4

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <4rgq90$fge@netty.york.ac.uk>
Source record: 142378

Hi,
Does anyone have a UK copy of TOS v1.4 that they don't want and
are willing to sell. Preferably the 2 chip set (if it ever existed) but
the 6 chip set would do if I can find instructions for the conversion.
Cheers
Dave

--

198. Re: Atari Flacon 030

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551833644.108023.6.starship@3rdplanet.com>
Source record: 142379

<RFC Invalid> barked in comp.sys.atari.st on 04 Jul 96:

I> From: Paul Smith
I>
I> Atari Falcon for sale, 4 meg, 65 meg ide drive, $1,000.

Paul, I would have preferred to tell you this in email, but there was no
valid email address in your message.

Unless the Aussie dollar is running about 45 cents to the US dollar, that
price is far too high. Used Falcons with 4megs and either 65 or 85 meg
drives are selling for somewhere in the neighborhood of US$450 these days.

--
Visit us at http://www.3rdplanet.com/~starship
+-------------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-------------------------------------+--------------------------+

199. User Group Meeting

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: roy@gorring.demon.co.uk
Message-ID: <836574448_OASIS_@gorring.demon.co.uk>
Source record: 142380

```
Hi All,

Here is the next WAG meeting details :-)

Date: Friday 26th July
Time: 20:00
Place: Whitchurch, Hampshire (Please Netmail or Email for full details)
Theme: 8-Bit Atari demonstration by Brenden O'Neil

Everyone is welcome, not only 8-Bit stuff but ST and Falcon demos as well
:-)

Yours Roy

---
Have a W.A.G. join Wessex Atari Group
An Atari User Group for Southern England
Join our discussion area on 42BBS 01256-895106
or contact me - roy@gorring.demon.co.uk or rgoring@cix.compulink.co.uk
--------------------------------------------------------------------------
A good time to keep your mouth shut - is when you are in deep water
```

200. Solution for GS! (was Re: viewer for .PDF files on

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31db0da0824d731@sn.no>
Source record: 142381

I got it working, and I got it to view .PDF files!
I'm talking about Ghostscript ofcourse.
The bad news is that I only got it to work from partition F:\ on my
harddisk like someone else pointed out to me here.

Anyway, it's set up as F:\gs\
It seems to ignore any environment variables on my system.
So, the problem's been solved- so far (but it sure would be nice to be able
to set it up on any drive/partition/folder/)- someone suggested I use a
binary editor like Harlekin, but I'm not much into stuff like that, and
I'll probably mess up the whole thing instead :-(so I'll just leave it on
partition F:\ as it is.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: <http://www.sn.no/~hallvart/>

201. Ghostscript

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: bh@okcforum.osrhe.edu
Message-ID: <4rgvqj$9f2@frazier.uoknor.edu>
Source record: 142382

Setting up Ghostscript:

If your installation corresponds to the default path, you need
not worry about any environment variables. If the directories
used in your installation do not correspond to the default
path, you will want to set up your computer to automatically
define GS_LIB to be a COMMA separated path (corresponding to
your setup) for Ghostscript to search.

Like this:

GS_LIB=.,X:\gs\help,Y:\gs\ps,Z:\gs,Z:\gs\fonts

(X, Y, and Z can be any drive, where the files are located)

If the GS_LIB variable is not set, GS searches a default path of
".,f:\gs\help,f:\gs\ps,f:\gs,f:\gs\fonts".

When GS needs a file, it first looks in the current
directory (.), then in f:\gs\help, then in f:\gs\ps,
f:\gs\fonts, and finally in f:\gs.

The default Ghostscript installation is as follows:

f:\gs GS source and executable,
f:\gs\ps GS PostScript support files and
other PostScript source (pictures),
f:\gs\fonts GS fonts and the fontmap file,
f:\gs\help GS ASCII and PostScript help files.

Optionally, the path to the help files may be specified
separately in the environment variable GS_HELPDIR.

202. Re: HELP! All you *C* experts

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4rh3tp$r4n@madeline.INS.CWRU.Edu>
Source record: 142383

In a previous article, RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens) says:

>Boris D. Cahan wrote:
>>
>> I am trying to redo Kermit to its latest version. The last ST Kermit was
>> Ver. (189) and its now about to be released in version (192).
>> And that one was only a partial Kermit.
>> I have Mark Williams C, Ver 3.0.9. I have found and fixed many of
>> the bugs and incompatibilities in the latest version. The on thing I
>> Don't have is an alarm function, which is needed for some of the
>> new routines. I gather there is no standard alarm for the Atari. But some
>> such MUST have been written somewhere!!!
>
>Boris, are you trying to sound the console bell, or did you have something else in mind?
>
NONONONO! There is a function alarm_ used to signal between processes on
multitasking machines, but apparently not on the atari, that is started
with a 'time' in seconds, after which it times out, and informs the process
not to wait any longer. Since GEM is not multitasking, that doesn't work.
so I need a function to do the same thing.
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

203. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <15709_SSweet@mettav.demon.co.uk>
Source record: 142384

```
FROM: SSweet@mettav.demon.co.uk
SUBJ: MagiC 5, EASE 5, MagiCMac 2.0?

d> I have to disagree here Harry.. just imagine what you could do..

d> games\often_played_games\unregistered_ones\thinking_ones\etc etc etc
^^^^^^^^^^^^^

What use would harry have for this path?. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

204. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <15700_Spencer@mettav.demon.co.uk>
Source record: 142385

Out of the ether, the following was mentioned by stosser@airtime.co.uk...:

s> Here is another Question, What was voted the TOP programming
s> language on the ATARI range of computers in 1995 by ST Format and
s> there readers.....go on tell me that anyone :)
APL?

;-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

205. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <15710_SSweet@mettav.demon.co.uk>
Source record: 142386

FROM: SSweet@mettav.demon.co.uk
SUBJ: MagiC 5, EASE 5, MagiCMac 2.0?

s> hsideras@mettav.demon.co.uk stated:
>>
>> Long filenames? No interest to me, nor any especial benefit AFAICS -
>> a feature looking for a use ISTM.

s> Sure would be of use to me... naming graphic files would be a hell of
s> a lot easier!

Do you mean, I:\ART\CLIP_ART\NICE_/BITS/_SHAME_ABOUT_THE_FACE\rude.gif

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

206. Re: Maximum RAM in a STE?

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <15711_SSweet@mettav.demon.co.uk>
Source record: 142387

FROM: SSweet@mettav.demon.co.uk
SUBJ: Maximum RAM in a STE?

c> Is the maximum RAM limit in a STE 4 megs, or can you go higher?

Unfortunately yes, there was an add on board produced a while back to theoretically boost the STE to 12 Megs, but it turned out to be less that reliable. 8~/

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

207. Re: Looling for Code written under GFA Basic 3.6

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: bhauer@address.net
Message-ID: <4rh6ev$n4e@tofu.alt.net>
Source record: 142388

wilsonr@interlog.com (robert wilson) wrote:

>Zan, version 3.6 had so many bugs that almost everyone kept using 3.5 so you
>may want to look for any code on 3.xx of GFA. There are actually books on GFA
>3.xx programming. They tend to be a bit better than looking at code which was
>not written with teaching in mind.

You may be right that a book could be better than just any old code.
But I am of the opinion that the best way to learn and master a
language is indeed to look at other people's code. You certainly can
learn from the books, but I'd rather just sit down with the language
reference manual and some actual code.

Immediately diving into a huge and multifaceted project in the
language usually seems to help, too (grin). It forces you to know how
to do hundreds of little things in this new unfamiliar language--and
you'll learn them well because you actually need to do them right
there and then.

Good luck either way, Zan.

208. Re: FS/Donation: Atari ST hardware/software

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: baron@aloha.net
Message-ID: <baron-0407961017590001@hawaii35.u.aloha.net>
Source record: 142389

I've gotten three clubs that want the STuff and are checking on their
non-profit/tax-exempt status. So it looks like it's all spoken for. Again,
I'm donating it all in one sheebang. Thanks for the response. And good
luck to the club that finally ends up with the goods.
I'll always miss using my Atari ST. (and 8-bits).
Aloha,
Baron
former contributing editor for Atari Explorer

--
Baron Sekiya Kailua-Kona, Hawaii
Chief Photographer Email:baron@aloha.net
West Hawaii Today http://www.aloha.net/~baron
Ph:808.329.9311 Fax:808.329.4860

209. Re: viewer for .PDF files on Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <31DC1180.22DC@isdtcp3.hwc.ca>
Source record: 142390

Christof Donat wrote:
>
> Ghostview. Look at topic .PFD files
>
> Christof

If I read this right, we can use this to view Toads .PDF format Catalog
files. Please tell me that I read it right!!! :)

--

Blair Dean | bdean@hpb.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

210. Re: Help w/ 520 ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960704102916165 64@muskrat.com>
Source record: 142391

```
1.00 and all later TOS where in ROM.
```

211. WAUG - Ann Arbor, MICHIGAN

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4rhesr$1dl@cxc1.cl.msu.edu>
Source record: 142392

The July meeting of WAUG will feature a discussion of how to create your very own home page and writing HTML. Visitors are welcome!

WAUG -- (Formerly 'The Washtenaw Atari Users Group')
(Now known simply as "WAUG")

What is WAUG? Over 12 years ago a few intrepid individuals decided to
============= start meeting regularly to share their enthusiasm and knowledge of computers and related hardware/software items. In June of 1987, after more than two years of unorganized and informal meetings, the members developed and formally accepted a club charter. Thus WAUG was born! Helping people get the most out of their computer is WAUG's purpose.

Initially, the club was dominated by Atari afficionados, however in June of '95 the executive board arranged to expand the club's resources to include IBM and Macintosh users. WAUG is an ideal place to meet with other persons who share your interests and to find answers to your questions about using your computer -- no matter what machine you own, how old it is, or your level of expertise.

Who's involved? Since its inception, members from cities outside Ann
================ Arbor (including Westland, Canton, Livonia, Milford, New Hudson, Dearborn, Hartford, and even as far away as Toledo) have regularly attended the meetings. Some members live as far away as central Michigan, and one member lived in Montana (!) and joined simply because he enjoyed receiving our newsletter.

How do I join? Membership in WAUG has only one requirement: an active
============== interest in personal computers. Annual dues are $15, for which the member receives free monthly issues of the club newsletter, opportunites to win valuable door prizes, and reduced rates on disks purchased from the club's Public Domain/Shareware disk libraries.

What will I find? A different topic is featured each month: Printers,
================= Education, Telecomm & the Internet, Beginners Woes, Desktop Publishing, Scanners, Swap Night, MIDI & Music, and Utilities are typical examples of what you'll find when you visit WAUG. Drawings for door prizes take place at every meeting, and the annual Christmas Party Meeting is not to be missed. There is no dress code in effect at any of the WAUG meetings -- tuxedos and ballroom gowns are perfectly acceptable. (However if you choose to wear these, we WILL stare at you!)

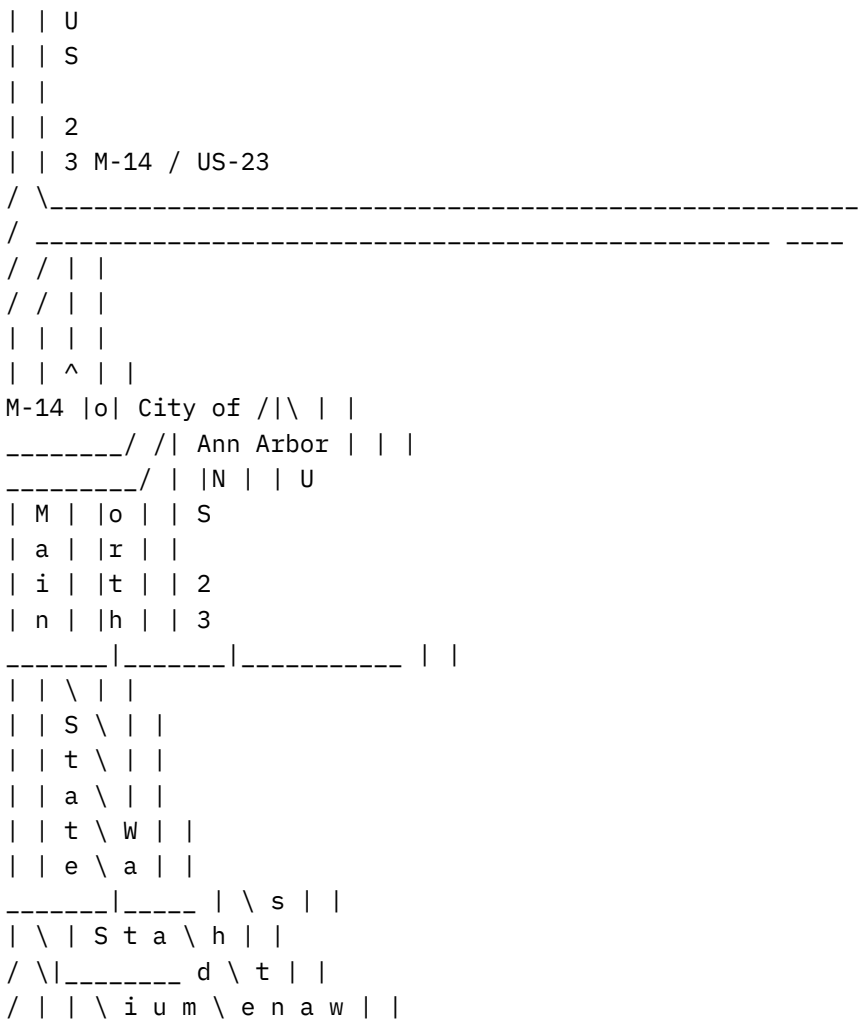
How to contact WAUG:
==========

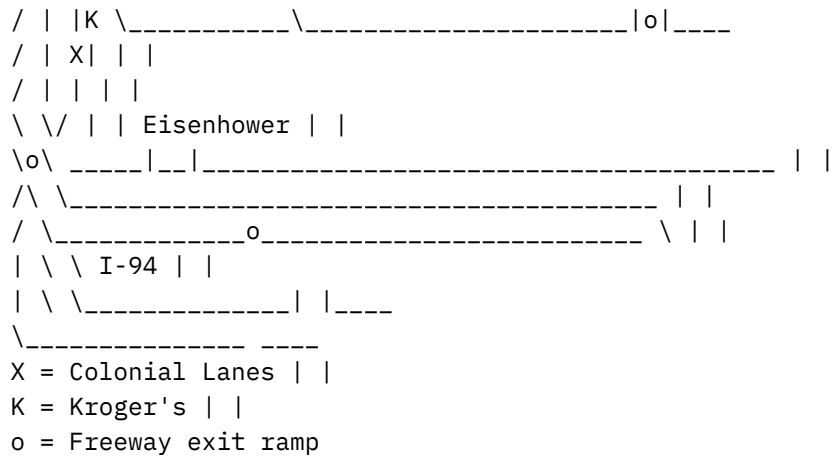
WAUG
14 Payeur
Ann Arbor, MI
48108

Voice: 313/971-8576
Modem: 313/971-6035
E-Mail: molin@atari.archive.umich.edu
harvey@mail.ic.net
WWW: http://ic.net/~harvey/waug.htm/

or just show up at any regular monthly meeting! Visitors are
welcome and we promise not to pressure you to join until we've seen your
face at least three times!

Where does WAUG meet? Meetings are held regularly on the second Tuesday
========== of each month at Colonial Lanes located on South
South Industrial St. (across from Kroger) between
Stadium and Eisenhower streets. Meetings start at 7:30pm and usually run
to approximately 10:00pm.





Travelling on US-23: exit onto westbound Washtenaw
(northbound) stay left at Stadium
turn south onto South Industrial

Travelling on US-23: follow M-14 West "To Ann Arbor"
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turn east onto Stadium
turn south onto South Industrial

Travelling on I-94: exit onto northbound State Street
turn east onto Eisenhower
turn north onto South Industrial.

```
******************************
* *
* Tell a friend about WAUG! *
* *
******************************
```

--

=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=

|||

Keep up the fight ||| I love my country

or lose the right... / | \ but I fear my government

212. Re: HELP! All you *C* experts

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4rhasa$2bs@ccshst05.uoguelph.ca>
Source record: 142393

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:

: NONONONO! There is a function alarm_ used to signal between processes on
: multitasking machines, but apparently not on the atari, that is started
: with a 'time' in seconds, after which it times out, and informs the process
: not to wait any longer. Since GEM is not multitasking, that doesn't work.
: so I need a function to do the same thing.

If you're porting from UNIX, it would seem likely that the necessary
function(s) are in the MiNT libraries. Grab them and see; if you're not
into digging through mounds of C code and/or recompiling the libraries
for MWC, you could simply write a dummy function. The dummy function
could simply do nothing, or possibly have a short delay.

THeo

213. SW drawing programs for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: miqco@sci.fi
Message-ID: <4rh0hr$5s0@tron.sci.fi>
Source record: 142394

Is there good drawing programs for Falcon ?

I think Apex is too expensive to my use.

Miquel miqco@sci.fi

214. WAUG - Ann Arbor, MICHIGAN

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4rhgju$1hr@cxc1.cl.msu.edu>
Source record: 142395

If you're anywhere near Ann Arbor, Michigan on July 9, drop in and see us! We'll be talking about writing HTML and creating home pages. May even have a demo of CAB and MintNet...

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WILL stare at you!)

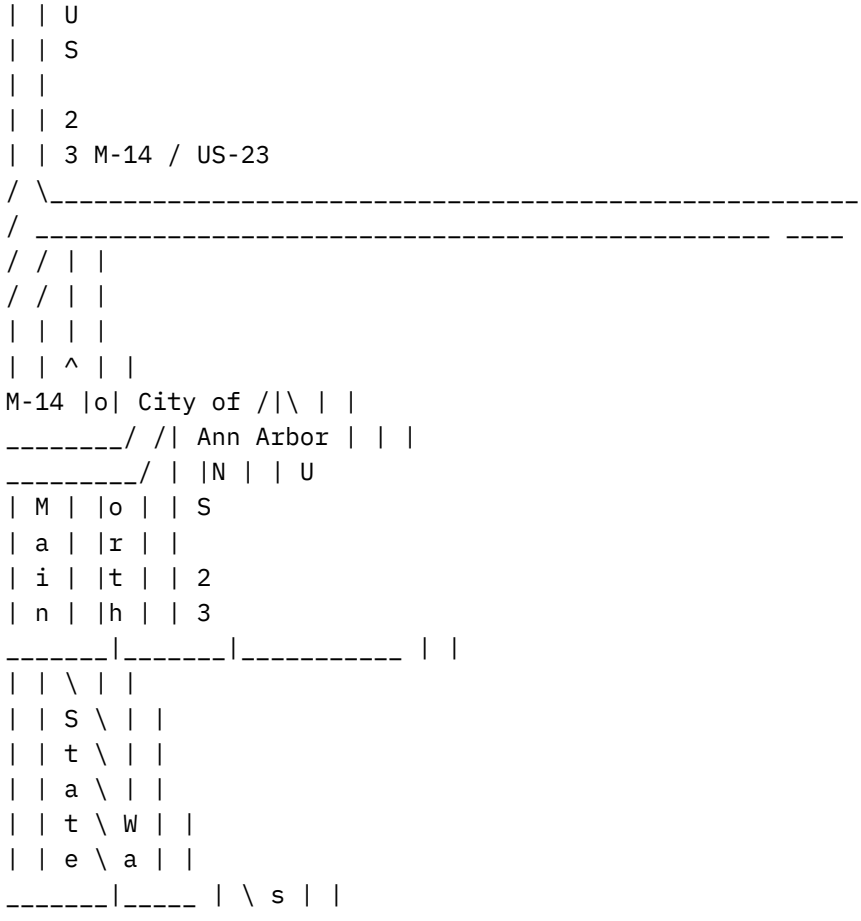
How to contact WAUG:
====================

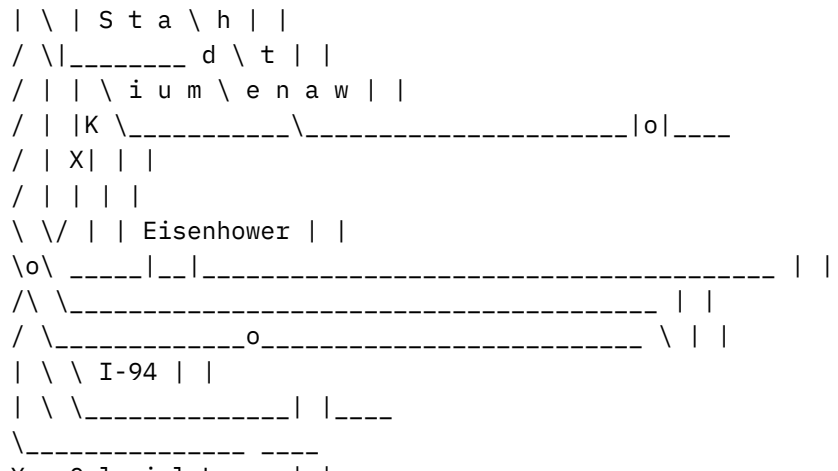
WAUG
14 Payeur
Ann Arbor, MI
48108

Voice: 313/971-8576
Modem: 313/971-6035
E-Mail: molin@atari.archive.umich.edu
harvey@mail.ic.net
WWW: http://ic.net/~harvey/waug.htm/

or just show up at any regular monthly meeting! Visitors are
welcome and we promise not to pressure you to join until we've seen your
face at least three times!

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====================== of each month at Colonial Lanes located on South
South Industrial St. (across from Kroger) between
Stadium and Eisenhower streets. Meetings start at 7:30pm and usually run
to approximately 10:00pm.





X = Colonial Lanes | |
K = Kroger's | |
o = Freeway exit ramp

Travelling on US-23: exit onto westbound Washtenaw
(northbound) stay left at Stadium
turn south onto South Industrial

Travelling on US-23: follow M-14 West "To Ann Arbor"
(southbound) exit onto southbound Main Street
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turn east onto Eisenhower
turn north onto South Industrial.

```
******************************
* *
* Tell a friend about WAUG! *
* *
******************************
```

--

=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=

|||

Keep up the fight ||| I love my country

or lose the right... / | \ but I fear my government

215. Re: OffLine Reader for STe (Internet)

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: roy@gorring.demon.co.uk
Message-ID: <836592862_OASIS_@gorring.demon.co.uk>
Source record: 142396

In article <4rg4eo$4k9@berlin.infomatch.com>
dooley@infomatch.com (John Dooley) said:-

>Hi all!
>
>Is there an Internet Offline Reader for the STe computer that will
>let you post and reply to newsgroups?
>

Yep! Oasis :-)

--

Yours Roy

Have a W.A.G. join Wessex Atari Group
An Atari User Group for Southern England
Join our discussion area on 42BBS 01256-895106
or contact me - roy@gorring.demon.co.uk or rgoring@cix.compulink.co.uk
---
A good time to keep your mouth shut - is when you are in deep water

216. Re: CSLIP on Atari's???!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <836588434_OASIS_@swampdog.demon.co.uk>
Source record: 142397

In article <31DAD036.25AE@ccm.jf.intel.com>
Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> said:-

>Guy Harrison wrote:
>>
>> I saw a posting in the last couple of days where someone had put the
>> POP version of Nos on their web page - could be worth looking back
>> through them if you still have them.
>>
>> Hang on, I've found it ...
>>
>> From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
>>
>> [snip]
>>
>> oo-er - it's you! Nearly made myself look really silly there. :-))
>
>Nearly? <G> I suppose, if "spot on" is synonymous with "nearly," I
>would have to agree. Of course, I'm the boob who posted the "I can't
>get it" on the same day I went and got it another way.

These things happen - unfortunately to me more than anyone else it
seems! :-)

>I must say Demon has some really /S-L-O-W/ connects, even on a T-1 line.

I'll have to take your word for that, being limited to 19200. :-))

--

Guy Harrison

guy@swampdog.demon.co.uk

217. Re: HELP! All you *C* experts

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <836589940_OASIS_@swampdog.demon.co.uk>
Source record: 142398

In article <4res7h$3ud@madeline.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

>I am trying to redo Kermit to its latest version. The last ST Kermit was
>Ver. (189) and its now about to be released in version (192).
>And that one was only a partial Kermit.
>I have Mark Williams C, Ver 3.0.9. I have found and fixed many of
>the bugs and incompatibilities in the latest version. The on thing I
>Don't have is an alarm function, which is needed for some of the
>new routines. I gather there is no standard alarm for the Atari. But some
>such MUST have been written somewhere!!!

If you look in the Lexicon under Dosound() you should find your
answer, complete with an example. You will see that rather than a
programming problem, you are looking for someone with experience of
the soundchip. At a push, the example in the lexicon could be put to
work in the meantime.

> Can anyone of you BRILLIANT C'ers out there supply one or guide
>me as to where one might be found??? Remembering that I am a novice C
>programmer, although I have been programming for years in other languages.

To save you typing the example in (very boring), here's one I prepared
earlier :-))

```
---------------------------------- cut ----------------------
#include <osbind.h>

char noise[] ={
0xff,0x50,
0x00,0xf6,
0x01,0x02,
0x02,0xde,
0x03,0x01,
0x04,0x3f,
0x05,0x01,
0x06,0x00,
0x07,0xf8,
0x08,0x10,
0x09,0x10,
0x0a,0x10,
0x0b,0x00,
0x0c,0x30,
0x0d,0x09,
0xff,0x30,
0x00,0x00,
```

```
0x01,0x01,
0x07,0x3e,
0x08,0x08,
0x09,0x00,
0x0a,0x00,
0x80,0x01,
0x81,0x00,0x01,0xff,
0x01,0x02,
0x80,0x01,
0x81,0x00,0x01,0xff,
0x07,0x3f,
0xff,0x40,
0x00,0x34,
0x01,0x00,
0x02,0x00,
0x03,0x00,
0x04,0x00,
0x05,0x00,
0x06,0x00,
0x07,0xfe,
0x08,0x10,
0x09,0x00,
0x0a,0x00,
0x0b,0x00,
0x0c,0x10,
0x0d,0x09,
0xff,0x00
};

main()
{
Dosound(noise);
while (!Cconis()) ;
Cconin();
}
---------------------------------- cut ------------------------
```

It plays a note followed by a "I've just fallen off a mountain" type noise.

> Also, I want to put in a VT100 capability, instead of the old
>VT52 thats in it now. Suggestions or even sources on that will also be
>greatly appreciated.

Can't help you with that. I've yet to find a really good doc on vt100 myself! :-(

--

Guy Harrison

guy@swampdog.demon.co.uk

218. Extracting 'Text' from CAB

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <56144916_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 142399

Does anyone know if it is possible to 'copy' a page of text from a web page displayed in CAB to a text file? ie. to the clipboard.

CAB doesn't seem to have a 'copy/paste' type facility. Which is a shame.

Is there a program that I could run over the .htm file to strip out the html commands but leave the actual content in a readable form?

Thanks, Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England

---

219. Old Footy Question / LAPD

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: dmitchel@mcs.dundee.ac.uk
Message-ID: <4rge19$s0o@dux.dundee.ac.uk>
Source record: 142400

Hello all,

I asked ages ago what was the best football management game - and promptly
forgot the answer!! Nominations please! Any clues where I can buy it from
as STF is impossible to get hold of in Dundee.

One last thing... LAPD email address??

Thanks again,

Davy

--
><> Davy Mitchell - Computer Science Student, ACSD, Dundee University <><
| IBelieveThereIsAGodWatchingOverMeIBelieveInTheDreamsThatSetYouFree - T.B. |
| Casterbridge : http://www.mcs.dundee.ac.uk:8080/~dmitchel/index.html |
\--/

220. Re: Urgent: Need Quantum127ELS terminator resistance

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551854460.144602.9.starship@3rdplanet.com>
Source record: 142401

aa414@FreeNet.Carleton.CA barked in comp.sys.atari.st on 04 Jul 96:

a> I urgently need the resistace of the terminator packs of a Quantum 127
a> ELS. The terminators are the two long multipin narrow thingies that are
a> just parallel to the 50pin SCSI port of the HD.
a> If you happen to have one (even the 240 and the 340), I would really
a> appreciate it if you could read off the resistance (or the whole label)
a> and let me know.

The value should be non-critical, Nima, and you should be able to get the
exact part number from Quantum's tech support. I would expect that they have
a Web page, and a reasonable place to start would be http://www.quantum.com

Good luck!
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

221. Re: HELP! All you *C* experts

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551854460.144603.7.starship@3rdplanet.com>
Source record: 142402

bdc2@po.CWRU.Edu barked in comp.sys.atari.st on 04 Jul 96:

>>> I have Mark Williams C, Ver 3.0.9. I have found and fixed many of
>>> the bugs and incompatibilities in the latest version. The on thing I
>>> Don't have is an alarm function, which is needed for some of the
>>> new routines. I gather there is no standard alarm for the Atari. But
>>> some such MUST have been written somewhere!!!
>>
>> Boris, are you trying to sound the console bell, or did you have
>> something else in mind?
>>
b> NONONONO! There is a function alarm_ used to signal between processes
b> on multitasking machines, but apparently not on the atari, that is
b> started with a 'time' in seconds, after which it times out, and informs
b> the process not to wait any longer. Since GEM is not multitasking, that
b> doesn't work. so I need a function to do the same thing.

This probably belongs in c.s.a.p, but still...

Since there is no multitasking, I don't think I quite grasp what you want to
do here. You just want to start a timer and then do something when it times
out? (I gather it should run in the background and everything normal contiues
in the foreground, but I'm not real sure about that either.)

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
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STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

222. Re: Proposal: Wales Atari Group (title to be announced!)

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551860903.7258.925.starship@3rdplanet.com>
Source record: 142403

```
REA:comp.sys.atari.st
> My colleague and I are considering an Atari user group in the Welsh
> region of the U.K., although of course atarians outside Wales are
> encouraged to join.

Did you ever see that baseball movie? Build it and they will come.

A
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
+-----------------------------------+--------------------------+
```

223. Re: Brodie e-mail address?

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551860904.7259.665.starship@3rdplanet.com>
Source record: 142404

```
REA:comp.sys.atari.st
> I'm looking for an e-mail address for Bob Brodie, former User
> Group Coordinator at Atari. If you have a current one, please reply
> in e-mail. Thanks!

Did he wear that hat too? Try bbrodie@genie.com <mayby> he still has
a Genie address.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
+-----------------------------------+--------------------------+
```

224. Re: Looling for Code written under GFA Basic 3.6

Newsgroup: comp.sys.atari.st
Date: 1996-07-04 00:00:00 UTC
From: msy@lafp.tng.oche.de
Message-ID: <GGEREADQUP@lafp.tng.oche.de>
Source record: 142405

In <iADoiAAnVt2xEw4T@dwell.demon.co.uk>
"Mark Butler, Atari ST and Webb Author" wrote:

Hi Mark!

long time ago since our last mail :-)

How are you? What about the Assemble-UUEncode-Routines you wanted to write
for me? ;-)) No Problem. I have one now. And i have written an UUEncoder
in GFA (with Help from Assembler-Routines)... It is approx. 4-6 times
faster than ESS-Code :-)
Email me if you want an copy. It's Freeware...

Sorry for the Offtopic ;)

And now:
>In article <4rc8hn$89h@news.interlog.com>, robert wilson
><wilsonr@interlog.com> writes
>>In article <4rbogi$oh@newsbf02.news.aol.com>, zan660@aol.com says...
>>>
>>>Hello,
>>>I have been trying to learn to program for some time (I gave up trying
>>>under MacOS a long time ago). I am looking for some source code which I
>>>can use under GFA Basic 3.6tt (magiCMac user). Any other idea?
>>>
>>>Zan
>>
>>Zan, version 3.6 had so many bugs that almost everyone kept using 3.5 so you
>>may want to look for any code on 3.xx of GFA. There are actually books on GFA
>>3.xx programming. They tend to be a bit better than looking at code which was
>>not written with teaching in mind.
>>
>
>I still use 3.5EE as the UK 3.6 was very dodgey - The original German
>3.6 seems Ok though -

It is ok. I work with it since a long time ago... But the 3.5 is better to
find out "Bombs-Errors" cause GFA give you an Alert with some infos about
the Crash. 3.6tt only crashes in this moment...

Regards Manfred
--
/~~~

```
| PGP-Key: Mail to: fileserver@lafp.tng.oche.de |
| Subject: send pgp-key |
/~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~/ |
\_____________________________________________________________\__/
```

225. Re: tag lines

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <836683898_OASIS_@phil4.demon.co.uk>
Source record: 142206

In article <628_9606240106@flight.org>
Paul.Muehlbauer@flight.org (Paul Muehlbauer) said:-

>
>However, if the singer placed his name in a track between every
>single song on the album, I would get a _little_ irritated by
>that!!!! Perhaps you should rethink your analogy? :) :)
>
>It seems your name is added to everyone's _message_, not to your
>_product_. So while I don't mind you doing this, I can understand
>the arguments of those who do... :) :) :) :)

Just take a look at my header.... the line there before Lines, says:

X-Newsreader: OASIS Daily Net (Atari) v1.35E

There's also a line for 'organisation' which on your original post was
about 80chars long.

I'm not saying there is no need for this, indeed RFC's (I think) allow
for the inclusion of this sometimes (useful) data.

I'm not 1006n the following, but from what I understand the program
that is adding the offending lines, is written by Rich Tietjens, and
is used by him at his BBS, I think it takes posts from those using the
BBS, and adds the data needed to post globally (ie. to the internet).

If this is the case, the only person who would see the credits if they
were placed in the program, and not the articles, would be the author,
Rich Tietjens (does he really need reminding about the articles).

As for having to read this line each time.... why ??? I know for sure
that in my news reader, I only read down as far as I need to, Ie. If I
don't want to read any sig, or extra data, I don't scroll down that
far.

If you really object to sigs and the like, then maybe you would
consider not posting to any newsgroups at all, on the grounds that you
would save bandwidth ?

Personally I'm much in favour of sigs (why else do I stick one at the
end ???).

For me its a way of including information:

* my email address (not _really_ needed, but RFC's recomend that you
include your email address somewhere as well as the header, as this
occasionally gets removed.

* The fact that I have a PGP key, and so people can correspond
securely with me if needed.

* Where Skyduel can be downloaded, and briefly how good it is. This
has povoked numerous requests from people wanting to know if its
available from other FTP sites (more local) and what sort of game it
is, etc. etc.

The last point is _blantent_ advertising. But then the product is
free to download, and is 1006n-crippled shareware, indeed
registering the game (which personally I get no money from, all goes
to someone else :( ) gets you only a disk with someother stuff we
wrote on. Without this sort of coverage there would be many people
who wouldn't know/have this game.

In the same way that we discuss here the merits of programs and other
games, I am simply providing a reminder/prompt... rather than every
now and again asking people what they think of the game (which would
be a bit un-subtle) I do this instead !

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

226. Re: Gemulator or other emulators

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <836685170_OASIS_@phil4.demon.co.uk>
Source record: 142207

In article <551240321.110483.1.starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>MagicPC is useful. It's dog-slow on a 486DX2/66, but it's no worse than
>WIN3.x on any 386, and it's a LOT prettier.

I intially thought MagicPC was quiet fast, with maybe a slow screen update/screen redraw problem (possibly linked with the demo), as a few programs I had tried (inc Gembench and MIPS2) suggested it was about the same as a TT, on my P120.

However as Darek pointed out the 200Hz timer which these programs use has been altered, and in the MagicPC demo I tried this timer was wrong. If I actually timed a period of say 10 seconds using a stopwatch, and used a GFA program of my own to find out how long it was according to the 200Hz timer.

The 200Hz timer reported a time of about 10 seconds, which on the stopwatch was more like 20 seconds.

This means that programs, such as Gembench report the emulator to be faster than it really is.

>I have been using the demo on
>and off at work for a couple of weeks now - anything that will fit onto a
>1.44 floppy can be imported, so I installed Freedom file slector (also Demo
>version) and a few other items.

I've tried some other stuff, but the really slow screen redraw, coupled with it apparently not being much faster than a bog standard ST, means that I'd rather stick with my MegaSTE, its faster for one, and will run as it uses TOS, almost _all_ programs, GEMed or otherwise.

>That "Hi, have fun with our MagicPC Demo"
>popup every minute or so (it's supposed to be 2 minutes, but that was NEVER 2
>minutes!) is annoying, but I think it's supposed to be.
It pops up about every 1 minute.... and the program will only run for about 15 minutes..... this is how a demo is supposed to be.

However as everything appears to go _so_ slowly.... I'll stick to a real ST.

>
>MagicPC works. Run it on a Pentium/133 or faster and it will be quite as
>nice as a Falcon, I think.

Maybe a P133 is much faster than a P120 ?? maybe there is something I am missing, or some differences (a later version). But my experience is that MagicPC runs at somewhere close to a bog standard 8Mhz ST, and certainly not anywhere near that of a Falcon. Besides its missing a DSP chip, which means you cannot run anything that would need this (eg. Apex, Bad mood (but if you've got a PC you've got the original Doom), and most Sampling and mod playing programs).

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

227. Re: HELP! All you *C* experts

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <836683660_OASIS_@swampdog.demon.co.uk>
Source record: 142208

In article <4rh3tp$r4n@madeline.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) said:-

[snip]

>NONONONO! There is a function alarm_ used to signal between processes on
>multitasking machines, but apparently not on the atari, that is started
>with a 'time' in seconds, after which it times out, and informs the process
>not to wait any longer. Since GEM is not multitasking, that doesn't work.
>so I need a function to do the same thing.

oops, looks like I wandered up the garden path with Dosound()! <G>

You'll have to be more specific on the context in which it is
required.

--

Guy Harrison

guy@swampdog.demon.co.uk

228. WTB: Atari Portfolio

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: szewczyk@ids.net
Message-ID: <4s6q7l$acr@paperboy.ids.net>
Source record: 142209

I am looking to purchase an Atari Portfolio with or without
accessories. E-Mail me if you can help.
/******************/
szewczyk@ids.net

229. Ghostscript stuff (was Re: .PDF files)

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31dc5cba18819090@sn.no>
Source record: 142307

On Thu 04-07-96 07:55, ABridg8200 (abridg8200@aol.com) wrote:

[...]

>When using Ghostscript (3.53) I boot with as little as possible (it uses
>up *lots* of memory). At the end of my STGS.RC file, I have the
>following:
>setenv GS_OPTIONS=-dNOPAUSE -r300
>setenv GS_DEVICE=cdj500
>setenv GS_HELPDIR=D:\GS\HELP
>setenv GS_LIB=D:\GS\PS,D:\GS\FONTS,D:\GS\HELP

>If these lines are commented out, then the program says it can't find
>gs_init.ps.
>However, the dialog boxes for setting the resolution etc. are not changed.
>A bit of bug fixing required IMHO. It is a good conversion though (setting
>up aside). Hope this helps.

Hmmm.. this is what my "stgs.rc" file looks like regarding the variables:

setenv GS_LIB=D:\misc\software\ghostscr\ps,D:\misc\software\ghostscr\fonts
setenv GS_HELPDIR=D:\misc\software\ghostscr\help
setenv TEMP=C:\tmp\

It *should* work in my opinion, and in addition to that I have the
environment variables set up from the 'environ.dat' file (belonging to
'environ.prg' in the AUTO folder):

TEMP=C:\tmp\
TMPDIR=C:\tmp\
GS_LIB=S:\misc\software\ghostscr\ps,D:\misc\software\ghostscr\fonts
GS_HELPDIR=D:\misc\software\ghostscr\help
SHELL=D:\misc\software\gulam\gu\gulam.prg
HOME=D:\

Anyway, GS seems to ignore all of this- because it seems to work perfectly
now that I've installed it on F:\gs\
(according to the environment stuff above it shouldn't work at all on F:\)
This sure puzzles me when some people tell me that they have it working
just fine without doing any binary editing...

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: <http://www.sn.no/~hallvart/>

230. Re: OffLine Reader for STe (Internet)

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31dc5cbe1881d635@sn.no>
Source record: 142308

On Thu 04-07-96 09:55, John Dooley (dooley@infomatch.com) wrote:

>Is there an Internet Offline Reader for the STe computer that will
>let you post and reply to newsgroups?
>I am using a Unix Shell and AnsiTerm 190 - FZDT
>I have a 4 meg STe tos 2.06 - 1.06
>(a little info incase it matters)

I've been using a program called 'Okami' which among other things supports
the SOUP standard (Simple Offline Usenet Packets). It's a very powerful and
user friendly program, although setting it up can be a pain (but I can help
you there).
Just check with your provider first if the SOUP standard is supported.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: <http://www.sn.no/~hallvart/>

231. Re: Internet w/512k RAM (was Re: TCP and SLIP software.)

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31dc5cbe1881c043@sn.no>
Source record: 142309

On Wed 03-07-96 17:10, Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) wrote:

>Hallvard Tangeraas wrote:
>>
>> >> >How much memory does the ST have?
>> >>
>> >> ....ehm...only 512k...
>> >
>>
>> I guess the question about which terminal program one should use comes up
>> next- I'd recommend without a doubt: Connect.
>> I've been using it for quite some time and I still haven't seen anything
>> better for any computer yet!
>
>Connect won't run in 512k, will it?

I thought it would... perhaps not, but I had a look in the Connect manual
and since it said nothing about memory requirements I took it for granted
that it would work on any machine.

Hallvard

--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: <http://www.sn.no/~hallvart/>

232. Re: Ghostscript problems (was Re: .PDF files)

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31dc5cbc1881b172@sn.no>
Source record: 142310

On Thu 04-07-96 00:01, Theodore L Hopman (thopman@uoguelph.ca) wrote:

>Hallvard Tangeraas (hallvart@sn.no) wrote:
>
>: Yes!!! I got it working now, by setting it up on F:\.
>: I set up a directory there called "gs" with all the Ghostscript stuff in.
>: It's pretty irritating that you're forced to set it all up in a certain
>: directory. Oh well, as long as it works- and luckily I had already set up a
>: partition F:\

>Someone else suggested hacking the binary :)

Yeah, I guess hacking is the only way to go about if you don't want to
install it as F:\gs\

By the way, I did try to edit 'gs.gtp' (this is the file he was talking
about, right?)- I tried to import it into 'Edith 1.22' since there's a
"binary edit" thingy there. But the file was apparently too big (the
computer's not the limit since my STe's expanded to 4 Mbytes).
Harlekin was suggested, but are there any PD/shareware editors around that
handle binary data? I want to have a go at this.

>: By the way, I've got an Ste with TOS 2.06 and 4MB RAM- could the TOS
>: version have anything to do with all of this since some people apparently
>: get the environment thing to work?
>: What kind of a system do you have?

>I don't know if the TOS version is the problem; I had the same problem on
>both my TOS 1.04 Mega 4, and my TOS 3.01 TT. Although, really, what else
>could it be?

Strange.. maybe it's just one of those things you're not supposed to
understand ;-)

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: <http://www.sn.no/~hallvart/>

233. Re: Internet w/512k RAM (was Re: TCP and SLIP software.)

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31dc5cbe1881cb44@sn.no>
Source record: 142311

On Wed 03-07-96 21:19, Mr. Maddog (mrmaddog@prolog.net) wrote:

[...]

>For shareware, then Connect will do with all the stuff I describe above.
>You need a hard drive just to decompact the thing though...

..or a RAM-disk if you have enough RAM in your computer (that's what I used
all the time before I got my harddisk).

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: <http://www.sn.no/~hallvart/>

234. Re: Urgent: Need Quantum127ELS terminator resistance

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31dc5cc01881eb97@sn.no>
Source record: 142312

On Thu 04-07-96 12:25, Nima Montaser (aa414@FreeNet.Carleton.CA) wrote:

[...]

>Nima
>P.S. I wonder if all drives have the same resistance for their terminators?

Perhaps you could try to contact Quantum and ask them. I don't have their
email address, but their web page is at: http://www.quantum.com
An email address should be provided there.

Hallvard
--
_/_/_/

235. Re: Ghostscript problems (was Re: .PDF files)

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: jason@whatnext.demon.co.uk
Message-ID: <31dc63b9.8161964@news.demon.co.uk>
Source record: 142313

On 3 Jul 1996 23:40:32 +0200, hallvart@sn.no (Hallvard Tangeraas)
wrote:

>- On Tue 02-07-96 16:59, Theodore L Hopman (thopman@uoguelph.ca) wrote:
>-
>- >The only way I could get it working was to put it in the F: drive, in the
>- >directories Tim Gallivan (the author/porter) uses on his system.
>- >Regardless of what the docs say, it won't find the files it needs if you
>- >don't (at least it wouldn't for me). Even setting up the environment
>- >correctly doesn't help.
>-
>- Yes!!! I got it working now, by setting it up on F:\.
>- I set up a directory there called "gs" with all the Ghostscript stuff in.
>- It's pretty irritating that you're forced to set it all up in a certain
>- directory. Oh well, as long as it works- and luckily I had already set up a
>- partition F:\

I got version 3.33 working on a TT030's 'E' drive by including the
following as the first line of the stgs.rc file:

setenv GS_LIB=.,e:\gs\help,e:\gs\ps,e:\gs,e:\gs\fonts

236. FS: Rare/Nifty Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: boyd@zeno.math.fsu.edu
Message-ID: <4rhnfe$sur@news.fsu.edu>
Source record: 142314

- Highlights -

Atari Lynx games section!
Moniterm 19" 1280x1024 monitor, with graphics card for ST!
Super cheap full-page scanner!
Syquest 44mb removable-platter hard drive, and 10 cartridges!
Some of the best games ever written for the ST, including descriptions!

Below are a bunch of ST items I want to sell or trade. For buyers, highest reasonable offer gets the item, with preference going to those that buy more than one item. Shipping will be negotiated with the offer.

As for trades, let me know what you have and we may be able to work something out. Cash can make up for deficient trade material from either party. Shipping will be negotiated with the trade (though for trades, I often suggest that both parties eat the shipping). Don't be shy, send me some email and let me know what you have to trade.

With respect to trades (or outright purchases by me), I'm particularly interested the following items. Please email me if you have any available.

1. Lynx systems, games, accessories (see Lynx section below).
2. Jaguar systems, games, accessories.
4. Laserdisc player.

So, maybe you see something you want, but you don't have any money and no extra computer stuff to trade? Well, you still might have some trade items I'd be interested in! I'm into home/car audio products, video and laserdisk stuff, PC computer thingies, radio scanners, high quality power tools, firearm and other weaponry stuff, Nokia 232 cel phone accessories, digital and alphanumeric pagers, headset and 900mHz cordless telephones, and NordicTrak exercise machines.

I might consider other carts, so please let me know what you have.

All of the items below are original commercial products owned by me. Unless otherwise noted, all original boxes, manuals, and disks are included. I have cheats for some of the games, and will include them with the sale/trade.

PLEASE MAKE ALL REPLIES VIA EMAIL.

****Lynx****

I have these available for trade or sale:

Blue Lightning (both flat and curved cart types available) Electrocop,
Gates of Zendocon, Pinball Jam, Steel Talons, Joust, Shanghai,
Todd's Adventures in Slime World.

I am definitely looking for the following Lynx carts:

Checkered Flag, Fidelity Ultimate Chess Challenge, Lynx Casino, Power Factor,
Rampage, T-Tris, Warbirds, Zarlor Mercenary.

I might consider other carts, so please let me know what you have.

****Hardware****

Moniterm 19" 1280x1024 paper-white monochrome display, absolutely the best
way to do DTP (and just about any other kind of serious work) on
the ST. Comes with the special video card that plugs into the
Megabus on MegaST machines, plus software drivers. Case is cracked
in a couple of places, but still perfectly functional. Requires
TOS 1.4 or higher. Virtually all "serious" software supports the
higher resolutions without modification (all GEM compliant programs
are supposed to check, and most do). The desktop is HUGE, equivalent
to slightly more than 4 normal monochrome displays. For DTP users,
you can see two full 8x11 pages side-by-side at actual size. The
display is sharp and easy on the eyes, like a well-adjusted SM124.
Shipping costs would be nontrivial on this item, as it weighs a ton.
This is definitely "poweruser" material. Unless you have some sort
of custom graphics card, you MUST have a MegaST machine (not MegaSTE)
for the included graphics card to work (of course, I happen to
have.... :-).

Mega2ST, mint condition, 2mb RAM, TOS 1.2 installed, has internal Megabus
connector for Moniterm video card described above, detachable
keyboard, original box and docs included. I'll also throw in a
really nice keyboard drawer/computer stand made of teak wood (not
some cheesy veneer, solid teak). It is sized perfectly for the
MegaST keyboard.

Img Scan, optical scanning head that attaches to most dot matrix print heads
to produce a scanner. The printer is used to position the material to
be scanned, and is capable of very high accuracy. Great way to start
playing with scanning technology. Several versions of the software
included. Plugs into the cartridge port.

Syquest SQ555 44mb removable platter hard drive, fully supported by all Atari
hard drive software. Standard 50 pin SCSI interface, 5.25 half height,
bare device.

Syquest 44mb cartridges, made by Syquest. I have 15 of them, no bad sectors,
factory plastic library case included with each.

Quantum Prodrive 80S 80mb 3.5" hard drive, standard 50 pin SCSI.

Seagate ST296N 85mb 5.25" half height hard drive, old and huge yet reliable
as a rock (for me, at least, as it was my first drive :-).

****PC Hardware****

Adaptec 2940W PCI Fast-Wide SCSI-2 disk controller, one of the fastest SCSI controllers available for the PC, OEM version, still factory sealed (i.e. totally unused). Includes card, cable, manual, driver software. Supported by DOS, Windows, Windows 95, Netware (Novell), Solaris x86, Linux, etc. This card provides connections for both Fast SCSI-2 (50 pin) and Fast-Wide SCSI-2 (67 pin) devices.

****Application and Utility****

ExtenDOS v.1.21, software to allow use of standard SCSI CDROM drives on Atari ST machines.

Tempus v1.x, excellent text editor, not as good as Tempus II, but no slouch either. Blazingly fast (hence its name), even on a box-stock 8mHz system. Designed for programming, great for general editing as well.

TurboJet, Neocept, fast GDOS print driver for HP Deskjet and Laserjet printers, includes a bunch of 150 and 300dpi fonts. Claims to be 200-500% faster than other HP drivers (for that time, I don't know if there are faster ones out now).

Microsoft Write for ST, buggy WYSIWYG word processor, the only Microsoft product ever made for the Atari that I know of, includes a full copy of Atari GDOS. Can be run from floppies and a ramdisk (Jeez, did I really do that? I must have been really patient back then :-). I managed to produce a bunch of papers and letters with it using only a floppy and color monitor, so it is usable, though certainly not state of the art.

CAD 3-D v1.0, Antic, original disk accidently laundered (don't ask :-), includes original docs plus backup floppy. This is not really for architectural design (i.e. Dynacadd or Autocad), but to make nifty 3D animations for fun.

****GAMES****

Games marked with a * are, in my personal opinion, really killer games. No ST game collection should be without them. Games that are known to not work on MegaSTE machines are marked "No MSTE".

* Operation Thunderbolt, sequel to the arcade game with the plastic Uzi submachine gun mounted on it. Uses mouse for control, excellent "blast everything" game. Great explosion and gunshot samples.

* Vroom and Vroom 2, my favorite ST driving game, uses mouse for all controls, nice filled vector graphics, very very fast.

* Speedball 2, bionic-enhanced brutal futuristic football, excellent two player simultaneous game.

* Robocop 3, awesome ST arcade game, includes a combat driving game, 3D third-person fighting game (virtua-fighter style, though not as pretty), and a Doom-style 1st-person shoot'em up phase (no texture mapping,

bummer). Great game. STe enhanced.

* Menace, Psygnosis, side-scrolling "blast everything" game, very fast, very good. This is the precursor to Blood Money.

* Hard Drivin 2, 3D filled vector driving game, stunt and racing tracks, can play via serial link with ST, Amiga, or IBM PC versions of the same game.

* Armourgeddon, Psygnosis, excellent combo-game, battle a variety of enemy craft in a huge virtual world while piloting hovercraft, tanks, jets, gunships, or bombers. Cool combination of arcade action and strategy. Two player cooperative play via serial link, really cool that way.

* Wanderer 3D, super-cheesy game with one overwhelming redeeming feature: 3D glasses are included. Pretty nifty, though you will go blind if you play too much :-).

* Super Hang-on, one of the best motorcycle racing games for the ST.

* Gold of the Aztecs, platform game with huge sprites, great graphics and sound.

* North and South, strategy wargame with lots of tongue-in-cheek humor, based on the popular French comic. Very well done, and can be configured to play itself. Really shows off an ST.

Driller, 3D filled vector first person arcade adventure, huge game space, similar to Descent on the PC (no texture mapping, of course).

* Stunt Car Racer, One of the best car racing games for the ST. Two player null-modem game is excellent. Original disk, xeroxed docs (I lost my original docs).

Blacklamp, side-view platform game. Collect all the lamps to fight the dragon. Excellent graphics and gameplay.

Barbarian II, This is the sequel to Deathsword, the one or two player sword-fighting game. It is not the Psygnosis adventure game. This is a blood and guts action fighting game. Excellent.

Double Dragon, one of the first beat'em-ups for the ST. Dual player mode is cool. Multilevel side-view platform fighting game. Good. Original disk, no docs/box (unneeded for the game).

Awesome, Psygnosis, Several different types of action game rolled into one. Excellent shoot-em up game, graphics, sound, and gameplay all first rate. This one really shows off the machine.

* Wrath of the Demon, side-view scrolling action/adventure, excellent graphics, sound, and gameplay. Four disks (!), extremely challenging, STE enhanced. This is another one that really maxes out the ST/STE hardware.

Swiv, overhead view jeep/helicopter shoot'em-up. Simultaneous two player mode, STE enhanced graphics and sound (will work on ST as well).

* Jupiter's Masterdrive, Ubi Soft, excellent excellent overhead-view driving game with guns. Drive on the moons of Jupiter. Extremely cool simultaneous split-screen two-player mode.

* Alien Syndrome, overhead view scrolling shoot'em up, lots of fun for two simultaneous players. Plenty of fast and furious shooting, lots of weapons, little droids that follow you around and help you out, big ugly aliens, etc. Great game.

Captain Fizz Meets the Blaster-Trons, Psygnosis, sort of like a Gauntlet II in space, best with two simultaneous players (screen is split to give each player their own view). Overhead view, destruction galore.

* Baal, Psygnosis, Excellent platform/adventure game (mostly arcade action). Future setting, sideways scrolling, large sprites, good guns. This is a pretty hard game, but lots of fun.

Sidearms, Capcom, scrolling sideview shoot'em up, mouse controlled, lots of weapons and powerups. Great "mindless destruction" game.

Enduro Racer and Crazy Cars, combo pack, no docs, Enduro Racer is a cross country motorcycle racing game, Crazy Cars is a racing game. Both are OK, though quite old.

Super Cycle, Epyx, no docs, oval track motorcycle racing.

Eliminator, strange driving/shoot'em up game, lots of different weapons and bad guys.

Frostbyte, Starsoft, side-view platform game, I would recommend it for a small child (in terms of its difficulty). A bit boring for us big children, IMHO.

President Elect 1988 edition, SSI, presidential election simulation, graphics are quite lame (mostly text, in fact), but I suppose a political process fan might like it. It does not appear to be particularly tied to the 1988 elections, and has data for US elections all the way back to 1960. Can apparently be used to predict elections as well.

****ST Action Magazines (with coverdisks)****

Issues available: 26, 43, 50, 51, 53, 54, 55, 56, 57, all include coverdisks.

These mags are great for game fans. The reviews help one avoid poor games and select good ones, plus there are cheats for the games, how-to-play guides, and useful non-game related articles (hardware reviews, expansions, etc.). Also, they all have a "best ST games to date" list in them, which is a great way to select the "best of the best" when game shopping (for example, from discount houses who only list the names of the products, with no descriptions). Finally, the cover disks that come with the mags provide demos of games (so you can try before you buy), plus full PD/Shareware games

and other software. Most come with two disks.

Also available: three ST Action binders, each will hold about 12-14 issues without any damage or modification (wire-in-the-middle style) and make it convenient to leaf through the mags. Sold/traded only as a group. These are well made, nice looking binders with the ST Action logo on them. Will hold any of the large format UK magazines (A4 size, I think).

--

****
* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *
****

237. Re: Flash II

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: jmh@io.org
Message-ID: <4ri0v0$3dc@news1.io.org>
Source record: 142315

dpj@delphi.com wrote:
: Mike Harrison <jmh@io.org> writes:
:
: >How do I set the exact downlaod (or upload) path in
: >Flash II v2.21?
:
: ALT-Q will set a default path.
:
: -Dana

Thanks, but that didn't work. I got "CIS B+ OPTIONS" with ALT-Q.

Mike Harrison
jmh@io.org
Toronto Canada

238. Lynx/Mint/Xwindows question

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4ri8s8$a0g@dodgson.math.psu.edu>
Source record: 142316

Hi!
I wonder if there are people out there who have succeeded in
running Lynx under Mint/X. Could somebody give a hint
about the terminal settings? I have my term variable set to xterm and
TERMCAP pointing to /etc/termcap, which I believe is the correct
setup. Lynx does start up, but the display is a complete mess. I tried
giving it the command line option -term=xterm, as well as unsetting
TERMCAP, trying other values for term, and all the possible
combinations and permutations of the above, to no avail. I read the
man page and tried to find something suitable to edit in lynx.cnf,
again with no success. Any help on this would be greatly appreciated.

Gustavo

239. Re: Photoline demo- where?

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4ridrq$ac7@orm.southern.co.nz>
Source record: 142317

```
: h> I'm looking for a demo of the image manipulation program "photoline"-
: h> where can I find it?
:
: http://www.magmacom.com/#nima (that hash should be a tilde, the shifted hash)

Can the demo be uploaded to one of the popular ftp sites? CAB 1.3 will
not allow me to connect to the above URL, and crashes spectacularly :(

Chris W.
/|\
```

240. Re: Falcon/stzip

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4rie1r$ac7@orm.southern.co.nz>
Source record: 142318

Lars H. L�he (lhl@schwerin.netsurf.de) wrote:
: Gustavo Comezana wrote:
: >
: > I have a problem running STZIP on the Falcon: ZIP files which check
: > correctly on my STe fail CRC checks when I try to unzip them on the
: > Falcon. Why? This happens with STZIP 2.4 and 2.6.
:
: I had similary problems with unzipping ZIP-Files with STZIP.
: So I tried the Version 2.5 - the problems where now not so often.
: After I changed my Harddiskdriver to HDDRIVER 5.0 The problems
: disappeared - even with STZIP 2.6 - but I really dont know why ...

```
Weird!! STzip 2.4 works fine on my Falcon (AHDI 6). Perhaps a bug exists
with some Hard disk driver software? A scary thought that one!!

Chris W.
/|\
```

241. Coventry Atari Meet (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: kdunn@allatsea.demon.co.uk
Message-ID: <917_kdunn@allatsea.demon.co.uk>
Source record: 142319

CAUC (Coventry Atari User Club)

Just a reminder about the time and date of the very first meeting
of the Coventry Atari User Club. So if you are looking for a local
club supporting your machine, why not drop in?.

When: Saturday 20th July 1996.

Where: The Old Clarence pub.
(on the corner of Hearsall Common, on Earlsdon Ave North, opposite
the entrance to Broomfield Rd) in Coventry.

12 o'clock mid-day onwards.

As you will no doubt have guessed, this first meeting will be more
of an informal get-together than a meeting. It's hoped than plenty
of you will come along and show your support.

For more information, give me a call on (01203) 715921,
netmail or Email me...

```
* | /EEFY and his meagre Mega ST/Warp diskmag Coventry, UK *
* |< TurboNet: 100:1011/19.11 *
* | \ Fidonet: 2:2500/706.11 NeST: 90:102/146.11 *
* AtariNet: 51:502/103.11 Internet:kdunn@allatsea.demon.co.uk *
```

--

Floating around aimlessly at All At Sea.

242. Re: FZDT Help!

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4riib2$buh@orm.southern.co.nz>
Source record: 142320
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
: : Hi all I need some help with Freeze Dried!
: : I need to know how to fix the s/w or the modem to be able to have text
: : scroll on the screen! When I'm in IRC I can only see one line at a time
: : and it does not scroll up the screen!

Type "set term = ansi" at the command prompt, and have FZDT set to ANSI

-------------------------------------------------------------------------
_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

COPY FROM ONE: plagiarism. COPY FROM MANY: research

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES
-------------------------------------------------------------------------
```

243. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: denesh@demon.net
Message-ID: <4rijf8$ppn@info.noc.demon.net>
Source record: 142321

SSweet@mettav.demon.co.uk (Steve Sweet) wrote:

> d> games\often_played_games\unregistered_ones\thinking_ones\etc etc etc
> ^^^^^^^^^^^^^
>What use would harry have for this path?. 8~))

It was only an example.. Harry has registered quite a bit of software
by me, and by Joe I guess.. anyway, most people (even those who
register) will have unregistered software on their disks at any one
time. :)

Denesh Bhabuta (Danny) ; CyberSTrider
denesh@demon.net ; dbhabuta@cix.compulink.co.uk
http://www2.wildnet.co.uk/~dbhabuta/

244. Re: Memory Test with HDDriver?

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31DCCA99.16A5@bruker.de>
Source record: 142322

```
Uwe Seimet wrote:
>
> Evil has no boundaries wrote:
>
> > However, now my keyboard is set for Great Britain, and changing it to
> > USA with BOOTCONF doesn't work...next time I run BOOTCONF, it will be back
> > at Great Britain.
>
> Hmm. I'll try to check this.

There was a bug, indeed. Setting the keyboard to USA didn't work.
This bug is fixed now and a new version of BOOTCONF is already available
on acp5.chemie.uni-kl.de. This version comes with German _or English_
GUI, depending on the language of the TOS it was started on.

--
*****************************************************************************
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
*****************************************************************************
```

245. Re: Memo to Falcon Programmers

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: sff4qz@scfn.thpl.lib.fl.us
Message-ID: <4riks4$8g9@ns1.thpl.lib.fl.us>
Source record: 142323

John Steinmetz (jongleur@delphi.com) wrote:
: I think we have enough MOD players, thank you.
:
: :)
:
: --John Steinmetz
: --jongleur@delphi.com

246. Re: HELP on MultiSync Monitors for ST!

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: harbaum@ibr.cs.tu-bs.de
Message-ID: <4riijf$skt@ra.ibr.cs.tu-bs.de>
Source record: 142324
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Benjamin Smith (bensmith@teleport.com) wrote:
: this switch box only supports a standard 9 Pin Connector. I would
There are adaptors from 9 to 15 pins available.

: appreciate feedback on which monitors will handle all this. A 14 inch
Some years ago most multisyncs had horizontal frequency ranges from ~15
to 35 kHz (very popular: NEC3D). These monitors were able to handle
tv frequenties (15kHz, ST low/mid) up to standard VGA frequenties (31 kHz,
ST high). The horizontal sync rate of modern Multisyncs starts at 31kHz.
So you'll have problems to get a monitor that is capable of displaying
st low/med. Perhaps you'll try one of those amiga monitors since the
lower amiga resolutions are at tv frequency range, too. The easiest way
is to buy a old defect NEC3D and repair it.

Ciao,
Till

247. Astronomy

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960704232929165 65@muskrat.com>
Source record: 142325

I am running 3 machines, a 1040ST for my BBS, a Mega ST4 which needs repaired and a Falcon030 which I'm setting up. I don't know how many of you have noticed, but there are programs for the other platforms which can be used to track stars,planets,comets and do much more. Programs like Sky 2000. What I'm looking for is software like that that can be run on either and/or both the Mega ST4 or the Falcon030. Take a look in Sky and Telscope or Astronomy magazine and you'll see what I mean. Is ther any like that out there?

Slc.Dennis Bishop Keeper of the Telescope FAQ.

248. Re: Atari Falcon for sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: sff4qz@scfn.thpl.lib.fl.us
Message-ID: <4rimrv$8g9@ns1.thpl.lib.fl.us>
Source record: 142326

Ari (ari@walrus.com) wrote:
: Frank Lockwood wrote:
: >
: > paulsmith wrote:
: > : Atari falcon, 030, dsp, 16mhz, 32 bit, cd sound, true colour, 4 meg ram and 65
: > : meg ide drive...
: >
: > : $1000.00
: >
: > : Paul
: > : 252 2507
: >
: > Gee, a local Toronto phone number and a Falcon for $1000 Canadian... A
: > trifle steep but maybe I'll check it out...
: >
: > --
: > ____/ /
: > / / Frank Lockwood
: > __/ / Toronto, Ontario, Canada
: > __/ _______/ http://www.io.org/~fl/

: Even if its Canadian money - that price is way too steep. Used computers
: depreciate almost 50% of their value from the time they are first turned
: on. The Falcon is a solid machine but way outdated. I sold a more
: advanced specimen (had a bigger hard drive, extra cables, some original
: software, and a new RGB display) for about $850 US. This was almost 2
: years ago!

: You should be paying around $350 for the F030 and perhaps another
: $100-$150 for the RGB display.

: Ari

249. Re: Old Footy Question / LAPD

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <836644824_OASIS_@jaubrey.demon.co.uk>
Source record: 142327

In article <4rge19$s0o@dux.dundee.ac.uk>
dmitchel@mcs.dundee.ac.uk (Davy Mitchell) said:-

>Hello all,
>
>I asked ages ago what was the best football management game - and promptly
>forgot the answer!! Nominations please! Any clues where I can buy it from
>as STF is impossible to get hold of in Dundee.

Looks like it will be impossible to get hold of for now on, rumours say that
Future have dumped the title, suprise surprise :(((((

>One last thing... LAPD email address??

yep they are as follows;

Clive@lapd.demon.co.uk or,
Leigh@lapd2.demon.co.uk

>Thanks again,

No probs :))

>Davy
>
>--
> ><> Davy Mitchell - Computer Science Student, ACSD, Dundee University <><
> | IBelieveThereIsAGodWatchingOverMeIBelieveInTheDreamsThatSetYouFree - T.B. |
> | Casterbridge : http://www.mcs.dundee.ac.uk:8080/~dmitchel/index.html |
>

--

---
jaubrey@jaubrey.demon.co.uk a.k.a _James_ on IRC #atari
jaubrey@cix.compulink.co.uk Most evenings after 8.00pm
---

250. Astrology Charts.

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <836649080_OASIS_@land.demon.co.uk>
Source record: 142328

Hi all,

Does anyone know a source of, or have for sale, software for preparing
astrology birth charts on the STE. I'm in the UK.

Thanks, Ali.

--
^^
Alistair Potter ~ ali@land.demon.co.uk ~ Edinburgh, Scotland.
~~~~~~
~~~~~~

251. FS: Screen Blaster V2 for Falcon USD60 incl. shipping

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: s925799@mailserv.cuhk.hk
Message-ID: <4rj0gi$qs8@hpg30a.csc.cuhk.edu.hk>
Source record: 142329
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

```
--
/=====================================================\
| s925799@mailserv.cuhk.hk |
| |
| " I am such a peculiar girl |
| have my dreams and thoughts in another world..... |
| So lost in time So lost in space |
| I belong to an unknown human race....." |
| <Dreaming Girl, Bel Canto> |
| |
| Good Luck, |
| Malcolm |
\-----------------------------------------------------/
```

252. FS: 72 pin SIMM Ram board for Falcon USD40 incl. shipping

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: s925799@mailserv.cuhk.hk
Message-ID: <4rj0oj$qs8@hpg30a.csc.cuhk.edu.hk>
Source record: 142330
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

```
--
/=====================================================\
| s925799@mailserv.cuhk.hk |
| |
| " I am such a peculiar girl |
| have my dreams and thoughts in another world..... |
| So lost in time So lost in space |
| I belong to an unknown human race....." |
| <Dreaming Girl, Bel Canto> |
| |
| Good Luck, |
| Malcolm |
\-----------------------------------------------------/
```

253. Re: more SPEED for TT030 ??

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.480.000AA3D1@cfcsc.dnd.ca>
Source record: 142331

In article <31D78AB2.41C6@in.tu-clausthal.de> Christof Donat <cdonat@in.tu-clausthal.de>
writes:
>Markku Luoto wrote:
>> My TT consists of 4mb ST-memory Mighty Mic 32 TT-ram board with 16 Mb of
>> 9bit page mode simms and a nova+ (1mb) screen card... TOS is 3.05
>This won't give you the speed of a Medusa, or even a Hades, but it makes
>the TT a lot faster. If you apply both modifications you will get about
>1.5 - 2 the power of before. This does not increase the memory
>performance, but the CPU, FPU and very much the graphic. So for memory
>intensive Applications better get a Medusa, or a Hades. They both are
>better with CPU, FPU and grafic Performance, but the things said shoud
>at least increase the TT's Performance.
> Christof
A possibility besides the Hades or Medusa could be the DirecTT40 or DirecTT60
from Computer Direct!

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu�bec dit oui, Qu�bec dit non=Qu�bec, la nation dans le pays du Canada

254. Re: Status of PPP STik?? Anyone?

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.481.000ADC65@cfcsc.dnd.ca>
Source record: 142332

```
In article <R5JtNeY.chrishinds@delphi.com> Evil has no boundaries <chrishinds@delphi.com>
writes:
>Hi--
>Does anyone know how the PPP version of STik is coming? I'm desperate for
>it. Arrgh! Will sending money to the author help? Worshiping him as a
>god? Sacrificing my first born? Anything??
>Save me!
>--chris
I'm sure sending money will help :^)
```

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu&#65533;bec dit oui, Qu&#65533;bec dit non=Qu&#65533;bec, la nation dans le pays du Canada

255. Grendel's Game Lists -want or not?

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: jkauppin@muikku.jmp.fi
Message-ID: <4ritpl$l46@teeri.jmp.fi>
Source record: 142333

I've got two complaints of my games list, as majority of
its material is not Atari-scecific.

I'm NOT prepared to make special edition for Atari-users though.
If I did that, I might as well do cut-down edits for
every damn newsgroup I mailed it to.

The list is multi-platform, and will stay so.

I was told there has been complaints in this newsgroup as well,
but I checked and didnt see any. So it certainly isnt any
major problem.

Decide it yourself. I can stop posting to Atari-groups,
and delete whole Atari-section away. Or continue posting,
wishing updates from you people here. Your choice.

Besides, the list isnt anywhere 60 kilobytes or over it.
It's not even 20 kb long. And if it's mailed hardly twice
a month, it's no big deal to anyone. IF it is, just add
"Grendel*" to your killfile.

jok

--
Jukka O. Kauppinen Mail: Sankarinkatu 9A3,74100 IISALMI,FINLAND
Journalist E-Mail: jkauppin@muikku.jmp.fi
MikroBITTI Tel/fax +358-77-24225
Byterapers Inc. Amiga 500/1200(030),PC486,CD32,C64,Spectrum

256. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31dce999.2784263@news.airtime.co.uk>
Source record: 142334

On Fri, 05 Jul 1996 08:24:02 GMT, denesh@demon.net (Denesh Bhabuta)
wrote:

>SSweet@mettav.demon.co.uk (Steve Sweet) wrote:
>
>> d> games\often_played_games\unregistered_ones\thinking_ones\etc etc etc
>> ^^^^^^^^^^^^^
>>What use would harry have for this path?. 8~))
>
>It was only an example.. Harry has registered quite a bit of software
>by me, and by Joe I guess.. anyway, most people (even those who
>register) will have unregistered software on their disks at any one
>time. :)

Danny!!

I think you missed the Joke, I saw it that our mate Harry wouldn't
have use of the master folder ie: "games" and the pun was nothing to
do with the registered section, well thats what I saw, maybe Steve
will have to explain the Joke to you Southerners :)))))))

Only been down there five minutes.....hehe

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

257. Re: IBM Keyboard??!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.482.000B85AC@cfcsc.dnd.ca>
Source record: 142335

In article <4qtguj$i0k@orm.southern.co.nz> clifton@southern.co.nz (Forsythe and Guy) writes:
>I'm sticking my STE into a full tower case, and therefore would like to
>have an IBM keyboard to use with the Atari as opposed to the shitty one
>that Atari provides with it.... (soft touch doesn't type fast enough for
>me)..... I heard that there was a hardware thingie to plug on the mother
>board, if this is correct, where can I get one from. Or can I just do a
>bit of soldering to put the new keyboard on.
well, there's DEKA keys, Chro_Magic has something out also(a keyboard Gizmo, according to the ad in Current Notes) 79U$A for that,not sure how much DEKA is.
good luck.bonne chance

btw, you can not just solder on another keyboard! :^)

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu&#65533;bec dit oui, Qu&#65533;bec dit non=Qu&#65533;bec, la nation dans le pays du Canada

258. Problems w. Sportster Vi 14.4 Faxmodem

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: absolute@sci.fi
Message-ID: <4rjcou$m0c@tron.sci.fi>
Source record: 142336

Hi for a long time!

I've got a bunch of problems with my new Sportster Vi 14.4 Faxmodem. I guess everything would be OK if I had a PC with Windows, but I'm working with Atari ST and Amiga, so..;)

The problem is, that the modem DOES work fine with normal data-connections, but I can't make it send a fax or use its voice capabilities.

I'm using a registered version of fax/voice software "CoMa -- Communications Manager 3.10" for Atari ST. When I'm trying to send a fax, the program tells me that "The modem reports error", and when trying to configure the answering machine options, I'm being informed that "The modem has no voice-modus". Damn..:(

The manual of the modem tells me that the command

AT #CLS0 Should put the modem in data-mode,
AT #CLS1 in class 1 fax-mode,
AT #CLS2 in class 2.0 fax-mode, and
AT #CLS8 in the voice-mode.

I've tried to give these commands to the modem with a normal terminal proggy, but all I get is "ERROR" every time.

All help is warmly welcomed!

Thanks! =)

- Jyri

259. Re: Help w/ 520 ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <4rjelk$aoi@netty.york.ac.uk>
Source record: 142337

Slc.dennis Bishop (slc.dennis.bishop@muskrat.com) wrote:
: 1.00 and all later TOS where in ROM.

So what version number did the disk based version have then?
Dave

--

260. Q: Mint/Mintnet & Hsmoda7

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <836675688_OASIS_@ping.be>
Source record: 142338
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello,

First of all I want to say that I really do know nothing about
Mint/Mintnet. I've these things runnings but that's all. So the
questions I've maybe sounds in the ears of experienced Mint gurus
stupid but I do hope that I'll get an answer.

According to the manual of HSMODA7 I should run the different
drivers after the Mintnp.prg in my auto-folder. I've done that so but
now at booting time I don't see any on screen loading messages of these
drivers after the loading messages of the Mint/Mintnet stuff.
Is it possible that any auto-folder prog placed after the
Mintnp.prg won't be loaded at all? If so how can I get around this?

Thank you in advance
Martin
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

261. Siegfried Hartmann's e-mail-address?

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4rjl84$msa@teeri.jmp.fi>
Source record: 142339

Hi!

Anybody knows the e-mail-address of Siegfried Hartmann, the author of CoMa? I've tried to send mail to Siegfried_Hartmann@B.Maus.Net, but I'm getting it back because the host is unknown...

- Jyri

262. FS: Atari 520ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: lott@ee.msstate.edu
Message-ID: <4rjogl$rhj@NNTP.MsState.Edu>
Source record: 142340

For those of you interested in older stuff:

Atari 520ST
Atari SM124 - 12" B/W monitor
Power Supplies
3.5" Disk Drive

I can't really use it, so I'll sell it pretty cheap to
anyone interested ... just make an offer.

Emily
lott@ee.msstate.edu

263. Looking for C-Lab Unitor

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: drichard@execpc.com
Message-ID: <4rjr72$5p9@daily-planet.execpc.com>
Source record: 142341
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.misc,comp.sys.atari.st.tech

I'm looking for a used C-Lab Unitor SMPTE box to be used with my Notator software for Atari ST. It could be the original Unitor or the later revised version, since I believe either will work. Please Email to drichard@execpc.com.

Thanks,

Dean

264. Re: Ghostscript problems (was Re: .PDF files)

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <15783_DCroker@mettav.demon.co.uk>
Source record: 142342

Hi Theodore!

t> Hallvard Tangeraas (hallvart@sn.no) wrote:
t>
t> : Yes!!! I got it working now, by setting it up on F:\.
t> : I set up a directory there called "gs" with all the Ghostscript stuff
t> in. : It's pretty irritating that you're forced to set it all up in a

t> Someone else suggested hacking the binary :)
This does work.

t> : By the way, I've got an Ste with TOS 2.06 and 4MB RAM- could the
t> TOS : version have anything to do with all of this since some people
t> apparently : get the environment thing to work?
t> : What kind of a system do you have?
t> I don't know if the TOS version is the problem; I had the same problem
t> on both my TOS 1.04 Mega 4, and my TOS 3.01 TT. Although, really, what
t> else could it be?
The way to tell if the environment path is working is to run Profile, that
will give you a report of the env. paths (along with a lot of other useful
info).

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

265. Re: HELP on MultiSync Monitors for ST!

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <836686438_OASIS_@mbedford.demon.co.uk>
Source record: 142343

In article <4riijf$skt@ra.ibr.cs.tu-bs.de>
harbaum@ibr.cs.tu-bs.de (Till Harbaum) said:-

>Benjamin Smith (bensmith@teleport.com) wrote:
>: this switch box only supports a standard 9 Pin Connector. I would
>lower amiga resolutions are at tv frequency range, too. The easiest way
>is to buy a old defect NEC3D and repair it.

I use a Microvitec multisync with a switched lead. So far this has worked fine
in both low & hi res modes. In low res the controls need tweaking to adjust the
ascpect ratio but that's all.

--

---
mike@mbedford.demon.co.uk
---

266. Need Drivers for DOS

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: stud0v36@bnr.ca
Message-ID: <stud0v36-0507961623020001@47.64.130.161>
Source record: 142344

I'm looking for drivers that allow Atari ST disks to be read by a PC floppy drive. I've actually used one of these drivers (I think it came with PC Ditto for the ST) before but have since lost it. If any one knows where I can get one of these please let me know.

Also, if anyone knows of a good Atari ST emulator, other than Gemulator, for the PC I'd appreciate the info. Thanks.

Jeremy Laliberte
email: stud0v36@nortel.ca or be392@freenet.carleton.ca

267. Gemulator at MIST '96

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <4rjvpb$qmv@news1.halcyon.com>
Source record: 142345

Just a reminder, in one week I'll be exhibiting at the 8th annual MIST Atarifest in Indianapolis. As in previous shows I'll be demoing (and have on sale) the latest versions of Gemulator and PC Xformer.

This year I'll be demoing the new Gemulator For Laptops and will have info on new Gemulator and PC Xformer releases that will be made later this month. See our web page after July 15 for full details.

Hope to see everyone at the show. Contact the MIST Atari user group for directions and more information.

- Darek

--
==========
Darek Mihocka the PC Xformer and Gemulator guy, email:brasoft@halcyon.com
c/o Branch Always Software, 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 WWW:http://www.halcyon.com/brasoft/

268. Re: Old Footy Question

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31dd35cd.22295699@news.airtime.co.uk>
Source record: 142346

On Fri, 5 Jul 96 09:20:24 GMT, jaubrey@jaubrey.demon.co.uk (James
Aubrey) wrote:

>>forgot the answer!! Nominations please! Any clues where I can buy it from
>>as STF is impossible to get hold of in Dundee.
>
>Looks like it will be impossible to get hold of for now on, rumours say that
>Future have dumped the title, suprise surprise :(((((

Dumped what?, a footy game or STF, if its the latter then its the
same old bollox that gets around every few months,

Talking of ST Format, A while ago my local J.menzie store stopped
stocking it, they also stopped stocking Atari World just before its
demise?,
Suprise Suprise as from last month they have suddenly started
stocking ST Format again, its on the shelves in little old Accrington
here in Lancashire,

It is nice to see at least one ATARI magazine sat there, :))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

269. nest echos

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31dd9173.16064578@news.airtime.co.uk>
Source record: 142347

As the BBS network (shall I call it that?) are taking
comp.sys.atari.st, and other internet newsgroups then wouldn't it be
good if we could take the BBS message echos, especaily Nest,
I used to take them but unfortunatly I am in the middle of the UK and
do not have a local BBS, so national calls where needed, yes even
being a point needed national calls no matter which way you spin it,
has anyone ever gotten into an ATARI BBS via the internet for the
message base's, is this possible, or is there anything in the
pipeline?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

270. Re: HELP! All you *C* experts

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4rk86j$ova@madeline.INS.CWRU.Edu>
Source record: 142348

In a previous article, guy@swampdog.demon.co.uk (Guy Harrison) says:

> In article <4res7h$3ud@madeline.INS.CWRU.Edu>
> bdc2@po.CWRU.Edu (Boris D. Cahan) said:-
>
>>I am trying to redo Kermit to its latest version. The last ST Kermit was
>>Ver. (189) and its now about to be released in version (192).
>>And that one was only a partial Kermit.
>>I have Mark Williams C, Ver 3.0.9. I have found and fixed many of
>>the bugs and incompatibilities in the latest version. The on thing I
>>Don't have is an alarm function, which is needed for some of the
>>new routines. I gather there is no standard alarm for the Atari. But some
>>such MUST have been written somewhere!!!
>
>If you look in the Lexicon under Dosound() you should find your
>answer, complete with an example. You will see that rather than a
>programming problem, you are looking for someone with experience of
>the soundchip. At a push, the example in the lexicon could be put to
>work in the meantime.
>
>> Can anyone of you BRILLIANT C'ers out there supply one or guide
>>me as to where one might be found??? Remembering that I am a novice C
>>programmer, although I have been programming for years in other languages.
>
I am looking for a function that will sit in the background,
and send an alarm "Time's up" after a certain time.
Kermit asks for a packet, and waits forever till it gets one. If there
is a transmission error, it waits.............
alarm_ lets it reask for the packet.
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

271. Kermit-does anyone care?

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4rk8d0$p06@madeline.INS.CWRU.Edu>
Source record: 142349

I am currently trying to compile the latest version of Kermit
from the original sources at kermit.columbia.edu. The ST Kermit is
a partial Kermit three versions old.
Does anyone care? Does anyone other than me use it?
Is it worth the effort?
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

272. Re: US Monitors on a UK Machine

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960705194826.27328A-100000@ns1.ptd.net>
Source record: 142350

On 4 Jul 1996, Richard Wegner wrote:

> Mark Butler, Atari ST and Webb Author (mark@dwell.demon.co.uk) wrote:
>
> : But main worry is frequency of mains and whether monitor will sync to
> : computer correctly.
>
> There is a program that converts the 60Mhz to 50Mhz (I don't know which
> one you need but it changes the monitor). I have it since some programs
> from Europe won't run unless I change it.

One quick note, the monitor itself can run at either 50 or 60Hz so that point's moot now. But the ST runs in either 50Hz or 60Hz which is set by some coding. In fact, ST Format had a very small listing which toggles the screen rates and I use it to restore the desktop back to 60Hz after playing 50Hz games. Most European games will automatically switch when run and on NTSC TV's the picture rolls. The more I found out out how this works, the better I can understand playing certain games. :)

Eric Noss
a.k.a
Mr. Maddog

273. STiK parameters

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: Robert_Best
Message-ID: <31dd10dc@p78.f503.n286.z2.fidonet>
Source record: 142351

```
Still fighting the endless 'Resolving host' of CAB ?
Try the following parameters in DEFAULT.CFG:

MTU = 1500 (ask your provider)
MSS = 1460 (MTU - 40)
RCV_WND = 2920 (2 or 3 times MSS)
DFB_SIZE = 2920

In many cases these values do not seem to be critical, but I found that for
some Web pages it turns out to be crucial.

Does anybody know where to find good literature about these
TCP-IP parameters ?

Greetings from Holland!

--- ScanMail 0.70c [IOS 0.70c]
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.78)
```

274. STReport #1227

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5hMstth.dpj@delphi.com>
Source record: 142352

07/05/96 STR 1227 The Original Independent OnLine Magazine!

- CPU Industry Report - Adaptec News - Corel News
- DM II Walk-Thru - IBM Exec Joins Apple - MS; FREE MAC SW
- Zip Drive Rebates - Dvorak Support News - COREL vs M-SOFT
- HDTV STRATEGY - People Talking - JagNotes

MAC SALES DROPPING!
FEDS TO APPEAL 'DECENCY' CASE
FCC CHIEF OPPOSES NET PHONE REGULATION

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

275. Re: Vroom030

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: patrik.estberg@p68.dada.ct.se
Message-ID: <ftn_2.200.136.68$fidonet.org_bc604d00_Patrik.Estberg@p68.dada.ct.se>
Source record: 142353

```
>
> From: wongck@ti.com (William Wong)
>
> I just tried Vroom030 on my VGA monitor, there was a new executable for
> VGA monitor support. It's excellent!
> Is Vroom030 shareware, Freeware or what?

Where did you find the executable for VGA monitor ?
I played Vroom alot on my STE and I was very disapointed when I noticed
that the Falcon version only worked in RGB mode.

Greetings from Patrik

Internet: patrik.estberg@mailbox.kdtnet.se
```

276. (US)FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: don <dons@qnet.com>
Message-ID: <Pine.SV4.3.91.960705200708.8999A@cello>
Source record: 142354

I have the following for sale all or by piece. I am looking to get a TT
or Mega STe..

1040 STe w/2megs TOS 1.62 $100.00
520 ST w/1meg TOS 1.0 $20.00
520 ST W/1meg TOS 1.0 Tweety Board (STEREO) $25.00
SC1224 (JVC) Color monitor $50.00
SX212 1200baud modem (ST or 8bit) $10.00
SF354 Single sided drive (needs power supply) $5.00
NEC CDR-25 CD ROM Drive Ext.(single speed) $20.00
Misc ST progams and Games $2-10

All prices are US currency.Buyer pays shipping.Buy a piece or the whole
lot for $210.

dons@qnet.com

277. Discovery Cartridge Software needed!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-05 00:00:00 UTC
From: don <dons@qnet.com>
Message-ID: <Pine.SV4.3.91.960705201800.8999B@cello>
Source record: 142355

I am in need of the software disk for the Discovery Cartridge by HAPPY COMPUTERS. If you have this please let me know so I can get a copy of it...

Thanks

dons@qnet.com

278. Re: FreeBSD or Linux (Was: more SPEED for TT030 ??)

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <836612534.11050.0@grasper.demon.co.uk>
Source record: 142210

On Tue, 02 Jul 1996 11:28:15 +0200 ,Twas none other than Christof Donat who did state ....
> Kyle Farrell wrote:

> > What is the compatibility of CaTTamaran? Will CaTTamaran work with
> > NetBSD or Linux?

> I don't know, but since NetBSD and Linux also run on a powered up
> Falcon, I don't think, that it could make any problems. For details
> Roman Hodek is the man coordinating the source of Linux. He can be

Roman is perhaps a tad busy with Family Atm so why not post to comp.os.linux.m68k

> reached via E-mail at: Roman.Hodek@informatik.uni-erlangen.de. For Net
> BSD Ther is a Page that I can't find. Perhaps You Know it. There should
> be an E-mail Adress on it, Where such questions can be asked.

there is a mailing list for the Atari port of netBSD .. I can't remember it is now
even though I am subscribed <G> .. it is a bit quiet :-(

> > convince me which to install. All I found was NetBSD is good is you
> > want a BSD OS and Linux is good if you want a Posix compliant OS.

seems fair enough , and perhaps all that matters . Personal preference for me
is linux as it seems to be much better supported and esp. for m68k a lot more
hardware is supported (Falcon)

> others prefer the Posix Systems You can't really say what is better. If
> you just want to have a Unix Style System MiNT could also be the choice.
> It is more Modular than Linux and NetBSD, but using all the needed
> features in MinT to make a similar Systam to NetBSD makes 4MB feel very
> small. My Falcon with 4MB has about 200-400KB free after I logged in.
> The differences depend on how many virtual Terminals I configured. Most
> of the Time I throw out the Networking services, or some other stuff I
> don't need at the moment.

Linux is totally modular aswell , i.e you can compile all (or nearly all)
device drivers as modules which are loaded in only when needed .. on the fly.

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk
----

279. Re: FreeBSD or Linux (Was: more SPEED for TT030 ??)

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <836612529.23849.0@grasper.demon.co.uk>
Source record: 142211

On 2 Jul 1996 23:13:18 GMT ,Twas none other than Kyle Farrell who did state ....
> A couple quick questions concerning NetBSD and Linux on the TT030:

> -- X11 (i think they both support X11 but I wasn't sure)?

both. Geert who maintains the linux XFree port is an official member of the Xconsortium beta team.

> -- midi and/or audio?

both should support midi port , as far as audio is concerned linux supports dmasound but it does seem to attract a lot of patches so it is being developed .

> -- ram: ST, TT ram or both?

both (with linux anyway)

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk
----

280. Atari 520 ST FS (US/Canada)

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: uci@infobahnos.com
Message-ID: <4rkehs$jpk@pub.news.uk.psi.net>
Source record: 142212

in working condition, with original manual and power supply.

no reasonable offer refused. thanks!

281. Atari Goods For Sale! Also on the Web!

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4rl0ce$g4i@nadine.teleport.com>
Source record: 142213
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,abg.atari

Check out my Web Page for Bravo Sierra Computers. Where you can find
Both Classic Atari 8 Bit & ST. HardWare, SoftWare, Books & Accessories.
At BSC's Web Address you can View On-Line Catalogs, DownLoad Catalogs &
Contact BSC by Web Page! Or Request Catalogs in E-Mail. Specify Classic
8 Bit or ST. E-Mail: bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

282. WTB: Canon IX-12F FlatBed Scanner with Navarone Cartridge!

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4rl0kg$g9t@nadine.teleport.com>
Source record: 142214
Cross-posted to: pdx.forsale,or.forsale,pnw.forsale,comp.sys.atari.st

```
Looking for a Canon IX-12F Flat-Bed Scanner for the Atari ST. Must come
with Navarone Scanner Cartridge, Cable & Navarone Scanner SoftWare.
Please Direct all replies through E-Mail to: bensmith@teleport.com or
for faster service Call (503)256-9974.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!
```

283. HELP on MultiSync Monitors for ST!

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4rl14t$gki@nadine.teleport.com>
Source record: 142215
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have a bit of an Oddity. I have a switch box that hooks upto a
MultiSync Monitor that does the Hertz Cycle Rates for both Color and
MonoChrome Monitors on the Atari ST, and has a high enough Resolution
to handle MonoChrome or Color. 640 x 400 Resolution. Unfortunately,
this switch box only supports a standard 9 Pin Connector. I would
appreciate feedback on which monitors will handle all this. A 14 inch
would be nice, nothing less than a 13 inch screen. A list of Makes and
Models Would also be nice! Please direct all replies through E-Mail to:
bensmith@teleport.com
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

284. Re: WWW FAQ/Help?

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4rkvvq$1hl@orm.southern.co.nz>
Source record: 142216

Hi Michael...

Michael A. White (whitema@vance.cig.mot.com) wrote:
: Hi all!
:
: Is there an FAQ/Help file for CAB? If not, could someone out there help
: me? I think I've seen this problem described here before, so sorry if it's
: a common problem.

Do not panic!! The problems you are encountering are common to us all.
STiK is partly the culprit and CAB doesn't really handle unusual
circumstances (ie..being firewalled) very well yet, but with time these
problems will be sorted. I tend to visit only sites that live on the same
section of the backbone or sites that I know are reliable. Netscrape is
the problem on most sites that crash because Netscrape syntax is going
further from the true HTML standard with each release. Sadly it is the
No.1, and appears to be doing a Bill Gates to us :(We will get better
though...its just a question of time...

Chris W.
/|\

'...if I'm not mistaken, then I must be right...'

285. Atari Falcon for sale (South Aust)

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: "Paul Smith"
Message-ID: <4rkhrq$eaa@fling.frisbee.net.au>
Source record: 142217

For Sale....

Atari Falcon 030, 16 mhz, 32 bit bus, true colour, cd quality sound, 4 meg ram, 65 meg hard drive (easily expandable to in excess of 1 gig plus), 1.44 floppy drive, digital sound processor chip.

Atari 1435, rgb monitor, 14 inch screen, stereo speakers.

Mini tower case that has single speed scsi cd rom drive for bulk data storage at economical prices, 3 carts for same, teac tape drive, 25 meg and 3 cassettes, external scsi hard drive, 120 meg, expandable to 1 gig plus.

$1200 the lot...

286. Re: FZDT Help!

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: dandee@gatecoms.gatecom.com
Message-ID: <4rkep9$h9d@www.gatecom.com>
Source record: 142218
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Do you know if FZDT can run at 28.8? Was a patch ever released to get it
past 19.2?
Dan

287. User Group Meeting

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: roy@gorring.demon.co.uk
Message-ID: <836726716_OASIS_@gorring.demon.co.uk>
Source record: 142219

```
Hi All,

Here is the next WAG meeting details :-)

Date: Friday 26th July
Time: 20:00
Place: Whitchurch, Hampshire (Please Netmail or Email for full details)
Theme: 8-Bit Atari demonstration by Brenden O'Neil

Everyone is welcome, not only 8-Bit stuff but ST and Falcon demos as well
:-)

Yours Roy

---
Have a W.A.G. join Wessex Atari Group a User Group for Southern England
Join our discussion area on 42BBS 01256-895106
or contact me - roy@gorring.demon.co.uk or rgoring@cix.compulink.co.uk
http://www.compulink.co.uk/~mrgs/wag/welcome.htm
--------------------------------------------------------------------------
A good time to keep your mouth shut - is when you are in deep water
```

288. Unitor and trackballs

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: Michael Kretzmer <michael@kumalo.demon.co.uk>
Message-ID: <836642273.10817.0@kumalo.demon.co.uk>
Source record: 142220

Has anyone got either a trackball or a Unitor II dongle (Emagic) to sell?
Or do you know where I can buy one of these? Help!

289. Unitor and trackballs

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: Michael Kretzmer <michael@kumalo.demon.co.uk>
Message-ID: <836642314.10817.1@kumalo.demon.co.uk>
Source record: 142221

Has anyone got either a trackball or a Unitor II dongle (Emagic) to sell?
Or do you know where I can buy one of these? Help!

290. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <15815_hsideras@mettav.demon.co.uk>
Source record: 142222

Hi Steve, on 03 Jul 96 you wrote to *dbhabuta@cix.compulink.co.uk*:
SS> TO: dbhabuta@cix.compulink.co.uk on 100:1011/0.98
SS> SUBJ: MagiC 5, EASE 5, MagiCMac 2.0?
SS>
d>> I have to disagree here Harry.. just imagine what you could do..
d>> games\often_played_games\unregistered_ones\thinking_ones\etc etc etc
SS>
SS> What use would harry have for this path?. 8~))

Grr... <g>

I could put 'Balance of Power - 1990 Edition' in it... and forget about it?

Actually, I wouldn't. I have a 'Leisure' partition. I wouldn't have a 'good_games' directory because a duff game wouldn't be on the drive in the first place. What's wrong with BOP1990 - I know what it is. I don't see the benefit of having a file called "Balance of Power - 1990 edition -saved game set for playing on the ruskies side, where I screwed up just before the twiddly bit" (.TXT <g>) even if the long filename system *could* contain spaces (which I'm not sure it can).

It's not filenames or directory names that I want to be compatible to W95 conventions, it's the file formats themselves. Will any Texel demo include 1-2-3 or Excel importing capabiliies for me to try out? Now that's something I can relate to...

The tail doesn't wag the dog on my harddrive... B^{<

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

291. HP LaserJet .CFG file?

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: waynlein@news.hk.super.net
Message-ID: <4rlg9g$sfg@tst.hk.super.net>
Source record: 142223

Thanks to Denesh Babhuta (Danny, sorry about the spelling; I'm doing this from memory) I've managed to track down a printer driver for the HP LaserJet 5L that Toad Computers sold me (with only PC and Mac software - for shame!) Now: has anyone out there managed to construct a .CFG file for and of the LaserJet family that will work with WordWriter? HP does not include any printer codes in its manual, since Word for Windows, et. al., "know" them already. I've tried cribbing an old Deskjet configuration I found at the UMich archive, but an odd thing happens when the printer is called upon to print a long string of capital letters in a given line - that line (and any column entries it contains) end up shifting to the right. In other words, it prints capitals as "bigger" than ordinary letters. If anyone has overcome similar problems, I'd appreciate your help, or at least being pointed in the right direction.

292. Re: Grendel's Game Lists -want or not?

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: ajalkane@lk-hp-17.hut.fi
Message-ID: <4rldch$ah4@nntp.hut.fi>
Source record: 142224

In article <4ritpl$l46@teeri.jmp.fi>,
Jukka Kauppinen <jkauppin@muikku.jmp.fi> wrote:

>Decide it yourself. I can stop posting to Atari-groups,
>and delete whole Atari-section away. Or continue posting,
>wishing updates from you people here. Your choice.

I vote for continue posting :-).

>a month, it's no big deal to anyone. IF it is, just add
>"Grendel*" to your killfile.

Yep.

293. Re: Q: Mint/Mintnet & Hsmoda7

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: ajalkane@lk-hp-17.hut.fi
Message-ID: <4rldmv$a9c@nntp.hut.fi>
Source record: 142225
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <836675688_OASIS_@ping.be>,
Martin Byttebier <Martin.Byttebier@ping.be> wrote:

> According to the manual of HSMODA7 I should run the different
>drivers after the Mintnp.prg in my auto-folder. I've done that so but
>now at booting time I don't see any on screen loading messages of these
>drivers after the loading messages of the Mint/Mintnet stuff.
>Is it possible that any auto-folder prog placed after the
>Mintnp.prg won't be loaded at all? If so how can I get around this?

Yep, check your mint.cnf file. Probably there is cd u:/ or
stuff like that. If you want the auto stuff to continue loading
after mint.prg, you have to change the path to c:/auto
if path is changed in mint.cnf.

Regards,
Arto Jalkanen

294. Re: Ghostscript problems (was Re: .PDF files)

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: abridg8200@aol.com
Message-ID: <4rlmfo$ofg@newsbf02.news.aol.com>
Source record: 142226

In article <31dc5cbc1881b172@sn.no>, hallvart@sn.no (Hallvard Tangeraas) writes:

>By the way, I did try to edit 'gs.gtp' (this is the file he was talking >about, right?)- I tried to import it into 'Edith 1.22' since there's a >"binary edit" thingy there. But the file was apparently too big (the >computer's not the limit since my STe's expanded to 4 Mbytes). >Harlekin was suggested, but are there any PD/shareware editors around that >handle binary data? I want to have a go at this.

I've used Memfile 3.0 which is pretty good. It edits memory and files (and disks IIRC). I havn't tried it on my hard disk though - ICD stuff isn't 100% legal and so some disk-editors can trash the hard disk - so I just copy the files onto floppy first.

Adrian

295. Re: Ghostscript problems (was Re: .PDF files)

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: abridg8200@aol.com
Message-ID: <4rlmki$ogo@newsbf02.news.aol.com>
Source record: 142227

In article <31dc5cbc1881b172@sn.no>, hallvart@sn.no (Hallvard Tangeraas) writes:

>By the way, I did try to edit 'gs.gtp' (this is the file he was talking >about, right?)- I tried to import it into 'Edith 1.22' since there's a >"binary edit" thingy there. But the file was apparently too big (the >computer's not the limit since my STe's expanded to 4 Mbytes). >Harlekin was suggested, but are there any PD/shareware editors around that >handle binary data? I want to have a go at this.

I've used Memfile 3.0 which is pretty good. It edits memory and files (and disks IIRC). I havn't tried it on my hard disk though - ICD stuff isn't 100% legal and so some disk-editors can trash the hard disk - so I just copy the files onto floppy first.

Adrian

296. Help! Need working version of SoftPC!

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <BrGOVbz.johnhechtman@delphi.com>
Source record: 142228

Title says it - I _paid_ for the Compo Power CD from Toad, only to find that the version of SoftPC included on it is missing a needed file called C_DRIVE.HDF. Without this file, it seems impossible to set up SoftPC as that is the file that tells SoftPC to use folders to emulate partitions. :(:(

Could someone send me a UUEncoded version of SoftPC _that works_? Surely I've earned the right to have it by purchasing the CD from Toad, don't you agree? Or alternately, could someone tell me how to make the version on the CD work?

Thanks in advance for your help!

John Hechtman aka "johnhechtman@delphi.com"

297. Re: Flash II

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <JPOM1F-.dpj@delphi.com>
Source record: 142229

Mike Harrison <jmh@io.org> writes:

>: Mike Harrison <jmh@io.org> writes:
>:
>: >How do I set the exact downlaod (or upload) path in
>: >Flash II v2.21?
>:
>: ALT-Q will set a default path.
>:
>: -Dana
>
>Thanks, but that didn't work. I got "CIS B+ OPTIONS" with ALT-Q.

Hmmm, I just tried it after reading your reply and _I_ got a
DEFAULT PATHNAME and item selector. Weird. What version of Flash II
are you running (not that I really believe the key-combo has changed)?

Another method, more involved, is to download a file and change the
pathname to download to - then save that path in your SAVE BOARDS
(or is it in OPTIONS?) dropdown menu. Maybe John Trautschold has a better
solution - try him at missionware@delphi.com.

Dana @ STReport International Online Magazine

298. Re: Ghostscript problems (was Re: .PDF files)

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: jason@whatnext.demon.co.uk
Message-ID: <31de71d3.45000876@news.demon.co.uk>
Source record: 142230

On Fri, 05 Jul 1996 00:57:46 GMT, jason@whatnext.demon.co.uk (Aces)
wrote:

>-
>- I got version 3.33 working on a TT030's 'E' drive by including the
>- following as the first line of the stgs.rc file:
>-
>- setenv GS_LIB=.,e:\gs\help,e:\gs\ps,e:\gs,e:\gs\fonts
>-
I tried this out with v 3.53 and it also seems to work, but it can't
find the help files and keeps on looking (often but not always) for a
non-existant default font... however using the fontmap file i set up
for v 3.33 works better.

299. soft-pc

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: bh@okcforum.osrhe.edu
Message-ID: <4rluc9$2ao@frazier.uoknor.edu>
Source record: 142231

>SoftPC included on it is missing a needed file called
>C_DRIVE.HDF.

Directions for Using Soft-PC

Create a folder on your hard drive and put all the Soft-PC files in it, except the *.FNT files. Put the *.FNT files into a folder called softpc on the c:\ drive. Load the file softpc.cfg into an editor and make the following changes:

HARD_DISK_FILENAME x:\c_disk.hdf (where x is the drive and path
HARD_DISK_FILENAME2 you chose for the file c_disk.hdf)
FSA_DIRECTORY c:\softpc
COM_PORT_1
COM_PORT_2
COM_PORT_1_TYPE
COM_PORT_2_TYPE
LPT_PORT
LPT_PORT_TYPE

The file "c_disk.hdf" must be created. The second following paragraph explains how to do it.

Falcon users, not TT users, make sure that before you run SOFTPC.PRG that you run GETREZ.PRG first. If you are using Soft PC without the "c_disk.hdf" file formatted as a PC boot drive, you will need to insert a DOS boot disk in drive A. Run Soft PC. The "Error Panel" will come up. Choose "Setup", then choose Cancel from the file selector. The system will try to locate the PC boot drive, but will not find it. You will be back at the Error Panel again. Keep selecting "Setup" and then "Cancel" until the program gives up and loads DOS from drive A. This usually requires three tries.

The Hard Drive partitions are emulated, so it is necessary to generate HSF-files. To generate an HSF-file, from the menu select "PC Drives". If the file listed under the menu "C: Hard Disk" does not operate, delete it or rename it. Select "D: Hard Disk" then select "CREATE", fill in the filename, "c_disk.hdf", enter the desired disk size and click on "OK". Then select this newly created file under "C: Hard Disk".

You must then use the DOS "fdisk" utility to partition this pseudo C: drive. Then use the "format c: /s" command to install the system. NOTE: When using this format command you are only formatting the .HDF file, not your Hard Drive!!

After setting the "c_disk.hdf" file up as a boot drive, Soft-PC acts
like an ordinary PC, if there is a disk in drive A, it will try to
boot from it. If not, it will boot from the C: drive (c_disk.hdf).

300. Re: Falcon/stzip

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <molin.836668304@smurfy.tcimet.net>
Source record: 142232

100710.1360@compuserve.com (Bruno Kozlowski) writes:

> comezana@math.psu.edu (Gustavo Comezana) said:-

>>I have a problem running STZIP on the Falcon: ZIP files which check
>>correctly on my STe fail CRC checks when I try to unzip them on the
>>Falcon. Why? This happens with STZIP 2.4 and 2.6. Has anyone else
>>experienced this kind of problem?

> No, never... even with ZIP files coming from other systems (Amiga,
>PC). Perhaps you have another problem? Something like the Falcon SCSI bug.
>Do you CRC check your ZIP files on the Falcon on a SCSI disc? Try from a
>floppy coming from the STe...

Tell me more about the "Falcon SCSI bug," please. I've got 3 SCSI hard
drives and a CD ROM attached to my Falcon and can't say that I've ever
had a problem I would attribute to the Falcon itself.

Thanx!
--
=-=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

301. Re: HP LaserJet .CFG file?

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <molin.836668556@smurfy.tcimet.net>
Source record: 142233

waynlein@news.hk.super.net (Mr Wayne Stephen Leininger) writes:

>from memory) I've managed to track down a printer driver for the HP
>LaserJet 5L that Toad Computers sold me (with only PC and Mac software -
>for shame!) Now: has anyone out there managed to construct a .CFG file

Unfortunately the manufacturers don't think anyone is using their stuff on
an Atari. Can't blame that on TOAD. Maybe if you _DO_ find useful drivers
you could FTP them to Atari Archive _AND_ to TOAD's site?

>for and of the LaserJet family that will work with WordWriter? HP does
>not include any printer codes in its manual, since Word for Windows, et.
>al., "know" them already. I've tried cribbing an old Deskjet
>configuration I found at the UMich archive, but an odd thing happens when
>the printer is called upon to print a long string of capital letters in a
>given line - that line (and any column entries it contains) end up
>shifting to the right. In other words, it prints capitals as "bigger"
>than ordinary letters. If anyone has overcome similar problems, I'd
>appreciate your help, or at least being pointed in the right direction.

I have a driver for WordWriter that works w/ 300dpi LaserJets, I suspect
that would work with the 5L however you'd probably only get 300dpi output.
If that's sufficient for you, or if you would like to use it as a base to
modify, let me know. I can post it here or email it to you. In fact,
if it's not already on aaue, I should probably put it there, eh?

Let me know.
--
=-=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

302. Reversing ZUBAIR RAM Upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: 70771.3100@compuserve.com
Message-ID: <AE03E2E696682B0D2@hd02-194.compuserve.com>
Source record: 142234

I sold my Zubair RAM upgrade without first reversing the
effects of the installation. If you have a Zubair upgrade,
please email me the steps required to reverse the installation
in a 520stfm.
Thanks, jd, 70771.3100@compuserve.com

303. User Group Meeting - Ann Arbor, Michigan

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <molin.836670186@smurfy.tcimet.net>
Source record: 142235

The next meeting of WAUG will be held on July 9 at 7:30pm. It will
feature a discussion of how to write HTML and create a homepage.

For more information about WAUG and a map to find us, hop on over to
our web site at:

http://ic.net/~harvey/waug.htm/

or reply to me directly:

molin@atari.archive.umich.edu

C'mon down and enjoy a pizza with us!
--
=-=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

304. Re: Astrology Charts.

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <836727512_OASIS_@whalley.demon.co.uk>
Source record: 142236

In article <836649080_OASIS_@land.demon.co.uk>
Ali@land.demon.co.uk (Alistair Potter) said:-

>Does anyone know a source of, or have for sale, software for preparing
>astrology birth charts on the STE. I'm in the UK.

I've played about a little with a program called astro_22. I got it
from an ST Format cover disk some time ago, but I think you'll get it
from a good PD library eg Goodmans. I checked the Hensa index and it
doesn't seem to be there, but I suppose you might find it at one of
the other FTP archives if you're lucky.

It's shareware, so some bits don't work in the unregistered version,
and it has a whole load of add-in modules which do progressions etc.

If you want to go direct, the author's details (from the
documentation) are:

D.K. Wilkinson,
402 Wakefield Road,
Dalton,
Huddersfield,
West Yorkshire,
HD5 9XJ

Tel. 0484-425843
^
I guess you'll need to add the 1 here.

HTH
John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/
Personal home page: http://www.netlink.co.uk/users/everyman/people/jw/

305. Re: Kermit-does anyone care?

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: lwright@wintermute.awinc.com
Message-ID: <4rmch2$mal@kryten.awinc.com>
Source record: 142237

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:

: I am currently trying to compile the latest version of Kermit
: from the original sources at kermit.columbia.edu. The ST Kermit is
: a partial Kermit three versions old.
: Does anyone care? Does anyone other than me use it?
: Is it worth the effort?

It's not easy being green, is it?

L.

306. Re: Flash II

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: jtrautschold@BIX.com
Message-ID: <jtrautschold.836684461@BIX.com>
Source record: 142238

jmh@io.org (Mike Harrison) writes:

>How do I set the exact downlaod (or upload) path in
>Flash II v2.21?

Mike - it depends on which version of Flash II you are using. The easiest way to set the upload or download path (in any version) is to go to the Transfer menu and click on Download or Upload. Then, without selecting a file, use the file selector to change the path to whatever you choose. Click on OK. The file selector exits. Now, go to the File or Options menu, depending on the version, and click on either Save Defaults (File menu) or Save Options (Options menu). Flash II now remembers the path you set and will use that path every time it boots.

If you are using version 3.01, our latest, you can use different paths for downloads and uploads. Each path is set as above, you just need to do the exercise once for downloads, and a second time for uploads.

~~~~~~
John R. Trautschold	jtrautschold@bix.com
""""""""""""""""""""	jtrautschold on BIX * 71333,1003 on CIS
Missionware Software	J.TRAUTSCHOL on GEnie * MISSIONWARE on Delphi
~~~~~~

307. Astronomy

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: hcarson@io.org
Message-ID: <4rmma7$md0@news1.io.org>
Source record: 142239

Debonair Software sells both StarBase 1.1 and Big Sky. You can do
mapping, listing and database management and I-don't-know-what-all-else.

They advertise in ST Informer (but not in my own Current Notes . . .
hmmm, I should do something about that?). Their address is:

Debonair Software
P.O. Box 52116
Salt Lake City, UT 84152-1166

--
>>>
>> Howard Carson, 3 Groves Lane, Ajax ONtario, Canada, L1S 3C7 <<
>>Email: hcarson@io.org Ph: +1-905-427-7599 Fax: +1-905-427-9703 <<
>> Proton Research TAF ABC Solutions Current Notes Magazine <<
>>>

308. Current Notes Magazine!

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: hcarson@io.org
Message-ID: <4rmmvl$md0@news1.io.org>
Source record: 142240

CURRENT NOTES MAGAZINE

IF YOU HAVEN'T PICKED UP YOUR MAY/JUNE ISSUE, DO IT NOW! || Subscribe
Current Notes magazine has the very best TOS/GEM, MagiC, || Now! Use
MagiC Mac, MiNT, GEMulator, MIDI, DTP, Image Processing, || the e-mail
SOHO, Telecomm, Consumer, Software and Hardware support. || addresses
|| below!
==========
In This Issue:

.....MiNT/MultiTOS series | TOAD Line - David Troy
.....Art/Drawing program series | Color Correction - Dave Barkin
.....PIMs series | ISDN/ADSL - Eric March
.....Giant Text Editor review | alt.info.everything - Dan D.
.....Compendium CD review | Cyberstrider - Danny Bhabuta
.....All Things Falcon CD review | Invision Elite II review
.....Confusion review | MIDI basics - Lorant Oswald

Howard Carson, Managing Editor
Robert Boardman, Publisher VISIT OUR WEB PAGES AT:
E-mail: hcarson@io.org HTTP://WWW.IO.ORG/~HCARSON/CNPAGE.HTM
------ -or- GREAT INFO, GREAT LINKS!
redfrog@io.org
==========
Current Notes is in its 16th great year. It's available by
subscription or from your dealer! Europe and the UK e-mail
Danny Bhabuta at: dbhabuta@cix.compulink.co.uk
==========

--
>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>><<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<
>> Howard Carson, 3 Groves Lane, Ajax ONtario, Canada, L1S 3C7 <<
>>Email: hcarson@io.org Ph: +1-905-427-7599 Fax: +1-905-427-9703 <<
>> Proton Research TAF ABC Solutions Current Notes Magazine <<
>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>><<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<

309. soft-pc

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: arvid.johnson@quest-net.com
Message-ID: <00001EBE00000145@quest-net.com>
Source record: 142241

Kind Sir,

SoftPC sounds very interesting. Where can I find it?

thanx,

aj

... Flying with the FALCON
___ Mountain Reader II - #M_READER

310. Re: Current Notes Magazine!

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: Ari <ari@walrus.com>
Message-ID: <31DF6063.5BED@walrus.com>
Source record: 142242

Howard Carson wrote:
>
> *CURRENT NOTES MAGAZINE*
>
> IF YOU HAVEN'T PICKED UP YOUR MAY/JUNE ISSUE, DO IT NOW! || Subscribe
> Current Notes magazine has the very best TOS/GEM, MagiC, || Now! Use
> MagiC Mac, MiNT, GEMulator, MIDI, DTP, Image Processing, || the e-mail
> SOHO, Telecomm, Consumer, Software and Hardware support. || addresses
> || below!
> ==
> In This Issue:
> --------------
> .....MiNT/MultiTOS series | TOAD Line - David Troy
> .....Art/Drawing program series | Color Correction - Dave Barkin
> .....PIMs series | ISDN/ADSL - Eric March
> .....Giant Text Editor review | alt.info.everything - Dan D.
> .....Compendium CD review | Cyberstrider - Danny Bhabuta
> .....All Things Falcon CD review | Invision Elite II review
> .....Confusion review | MIDI basics - Lorant Oswald
>
> Howard Carson, Managing Editor
> Robert Boardman, Publisher VISIT OUR WEB PAGES AT:
> E-mail: hcarson@io.org HTTP://WWW.IO.ORG/~HCARSON/CNPAGE.HTM
> ------ -or- GREAT INFO, GREAT LINKS!
> redfrog@io.org
> ==
> Current Notes is in its 16th great year. It's available by
> subscription or from your dealer! Europe and the UK e-mail
> Danny Bhabuta at: dbhabuta@cix.compulink.co.uk
> ==
>
> --
> >>>
> >> Howard Carson, 3 Groves Lane, Ajax ONtario, Canada, L1S 3C7 <<
> >>Email: hcarson@io.org Ph: +1-905-427-7599 Fax: +1-905-427-9703 <<
> >> Proton Research TAF ABC Solutions Current Notes Magazine <<
> >>>

BTW, URLs are case sensitive! Your URL is meant to be lower case!

Ari

311. Re: C Horrors [was Re: ALGOL 68S Available]

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551964786.5726.125.starship@3rdplanet.com>
Source record: 142243

liam@binliner.demon.co.uk barked in comp.sys.atari.st on 05 Jul 96:

>> Why, is one of the compilers called "Dead Parrot?" Or perhaps
>> "Bolton?"
l>
l> Is that a palindrome? Or a pun?

No, a palindrome of "Bolton" would be "Notlob." It doesn't work!
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

312. Re: nest echos

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551964787.5727.755.starship@3rdplanet.com>
Source record: 142244

stosser@airtime.co.uk barked in comp.sys.atari.st on 06 Jul 96:

s> Reply-To: stosser@airtime.co.uk
s>
s> As the BBS network (shall I call it that?) are taking
s> comp.sys.atari.st, and other internet newsgroups then wouldn't it be
s> good if we could take the BBS message echos, especaily Nest,
s> I used to take them but unfortunatly I am in the middle of the UK and
s> do not have a local BBS, so national calls where needed, yes even
s> being a point needed national calls no matter which way you spin it,
s> has anyone ever gotten into an ATARI BBS via the internet for the
s> message base's, is this possible, or is there anything in the
s> pipeline?

Tony, you are NOT paying attention! <G>

Paul Baker has published Net2Net, and I have released UUCP-ST (including Wormhole), both of which allow the use of NOS as a mailer for sending Fido-technology (e.g., NeST, AtariNet, et al) packets via Internet email. In fact, I get my NeST feed direct from Paul now, he using N2N and I using Wormhole, so I get the messages within 24 hours of their posting in the UK.

I also posted here that I'm looking for a FANfiles feed, and will provide an AtariNet feed in exchange for whoever would feed me the files. I know BT charges by the millisecond even for local calls, but it seems to me that whoever is getting AtariNet long distance now would save somethign by calling locally to Demon or another ISP for the same packets.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

313. Re: UNiterm Update?

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551964787.5728.62.starship@3rdplanet.com>
Source record: 142245

artbooks@netcom15.netcom.com barked in comp.sys.atari.st on 06 Jul 96:

a> Does anybody know if there has been an upgraded version of Uniterm(V2.0e
a> 011) for Atari that supports Z modem? Is it available as shareware?
a> I can't upload files to my ftp website without it and best.com's file
a> transfer protocol is not compatible with Uniterm. Thanks!

Try this:

The following macro will start up an external zmodem program. All
it lacks then is autostarting downloads (and ANSI).

```
# XYZ2.TTP up/download macro for Uniterm 2.0e and XYZ.TTP version 2.0.
# Name this file to: XYZ2.MAC
# Use command: "%macro('xyz2.mac')" (w/o quotes) on a function key to run.
# Make sure XYZ.TTP (v 2.0 or higher) and XYX2.MAC are in default drive.
# You should have 50k or more space in your system buffer.
# This assumes you want to use XYZ for ZMODEM only. "-p" pause switch
# is always used. If default "dflt" is used, XYZ will download to the
# same drive as it was run from. You might want to edit lines 5 and 10
# to change the default filesector drive. Change the C: between the '' to
# whatever you want. Do not add spaces or "\" marks if you do not specify
# a folder. Add a folder by using: "C:\stuff\". Next line is line 1.
me('XYZ201.TTP ZMODEM. Cancel=option prompts')
if(inp('Enter <RET> for dflt dnload or Cancel')) run('xyz201.ttp','-p/r/n')
ex( )
if(!inp('Enter <RET> for dwnld, <CAN> for upld')) ju(1)
me('Select Destination for download. Cancel = quit'
)
w(10) if(!file('C:',' ','Select path for Dwnld')) exit( )
copy(1,'-p ') copy(2,$P) con($1,$2) con($T,'\r\n') copy(1,$T) ec($1)
ec('\r\n') run('xyz201.ttp',$1) exit( )
:1
me('Send file ZMODEM. Cancel = quit'
)
w(10) if(!file('C:',' ','Select File to Send')) exit( )
copy(1,'-u -p ') copy(2,$F) con($1,$2) con($T,'\r\n') copy(1,$T)
run('xyz201.ttp',$1) ec('Send file: ') ec($2) ec('\r\n') exit( )
```

I know that's been a bit mangled by word-wrap; let me know if you need a
UUcoded version so it comes out in its original format.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |

```
| STarship & Quark's Holosuites | +1-503-244-2870 |
+-----------------------------------+---------------------------+
```

314. Re: gemview

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <551964788.5729.615.starship@3rdplanet.com>
Source record: 142246

ksinner@solaria.sol.net barked in comp.sys.atari.st on 06 Jul 96:

k> I finally managed to get the gemview 3.15 files, but lha tells me that
k> the file "gvw_315.lzh" doesn't contain any files. Another version
k> of the unarc'er tells me that the header is corrupted. This is the
k> second copy I downloaded, which was identical to the first.

I assume you obtained it via ftp. In most cases, you need to set your type
ot Binary before downloading, else you get 7-bit ASCII text even if the file
being sent is 8-bit binary data. Naturally, 7-bit ASCII doesn't uncompress
properly.
--
Visit us at http://www.3rdplanet.com/~starship
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Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

315. Re: Grendel's Game Lists V60

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <836773520_OASIS_@phil4.demon.co.uk>
Source record: 142247

In article <4ritpl$l46@teeri.jmp.fi>
jkauppin@muikku.jmp.fi (Jukka Kauppinen) said:-

>I've got two complaints of my games list, as majority of
>its material is not Atari-scecific.

1 Objection here. Eitehr cut the irrelecant bits, or don't post it at
all !

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

316. Re: Legal Jargon Required

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <836772802_OASIS_@phil4.demon.co.uk>
Source record: 142248

In article <836320960_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <835705656_OASIS_@phil4.demon.co.uk>
> phil4@phil4.demon.co.uk (Phil Hough) said:-
>
>>I'm looking for legal jargon type text, to include in the text files,
<snip>

>I think I've got the shortest one. I reckon the simpler it is, the
>more valid it will be in different countries being less open to
>interpretation. :-))
probably right... does this cover _everything_ ???

<snip>

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

317. Re: Problems w. Sportster Vi 14.4 Faxmodem

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: absolute@sci.fi
Message-ID: <4rkgc2$rq0@tron.sci.fi>
Source record: 142249

Jyri Hovila (absolute@sci.fi) wrote:

: I'm using a registered version of fax/voice software "CoMa --
: Communications Manager 3.10" for Atari ST.

Just got the version 3.40...

: When I'm trying to send a fax,
: the program tells me that "The modem reports error",

Yes. This problem still remains, even 3.40 should work with Sportster Vi.
Maybe I need to add some mantra to the Init-field of the Expert-parameters
screen..?

: and when trying to
: configure the answering machine options, I'm being informed that "The
: modem has no voice-modus". Damn..:(

Well, I couldn't use it anyway, as I've got Mega-ST and haven't got the
skills to do the required hardware modifications needed to gain 38400
baud serial port speed..:(

: The manual of the modem tells me that the command
: AT #CLS0 Should put the modem in data-mode,
: AT #CLS1 in class 1 fax-mode,
: AT #CLS2 in class 2.0 fax-mode, and
: AT #CLS8 in the voice-mode.

There's some errors in the Finnish version of the manual; these should
ofcourse be "AT #CLS=0" etc... Well, I sent "AT #CLS=2" to the modem
before starting CoMa, but I'm STILL getting error when trying to send a
fax!

If anybody has a slightest idea what could be wrong, PLEASE let me know!

Thanks! =)

- Jyri

318. Re: Siegfried Hartmann's e-mail-address?

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4rkfdb$oj1@teeri.jmp.fi>
Source record: 142250

Yeah, NOT @b.maus.net but @b.maus.DE!

- Jyri

319. Siegfried Hartmann's e-mail-address?

Newsgroup: comp.sys.atari.st
Date: 1996-07-06 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199607061142.a54298@b.maus.de>
Source record: 142251

In Msg A53823@B, Jyri-Pekka Hovila (jhovila@muikku.jmp.fi) wrote:

>Anybody knows the e-mail-address of Siegfried Hartmann, the author of
>CoMa?

Siegfried_Hartmann@b.maus.de

>I've tried to send mail to Siegfried_Hartmann@B.Maus.Net
^^^
here's the difference

-andre

320. Re: Proposal: Wales Atari Group (title to be announced!)

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <15864_hsideras@mettav.demon.co.uk>
Source record: 142156

Hi Max, on 04 Jul 06 you wrote:

s> Organization: STarship and Quark's Holosuites
s>
>> My colleague and I are considering an Atari user group in the Welsh
>> region of the U.K., although of course atarians outside Wales are
>> encouraged to join.
s>
s> Did you ever see that baseball movie? Build it and they will come.

'Field of Dreams' with Kevin Costner?

Good idea <g>

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

321. ANN: ExtenDOS Pro v2.4A

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: anodyne@magi.com
Message-ID: <4rncui$rs5@news.istar.ca>
Source record: 142157

```
Anodyne Software announces: 1 July 1996

ExtenDOS Pro v2.4A: MagiC4 support and more
-------------------------------------------

ExtenDOS Pro version 2.4A is the latest version of Anodyne Software's
CD-ROM drivers for Atari systems. Like previous versions, it provides
access to CD-ROMs and audio CDs on most popular CD-ROM drives, but v2.4A
offers many new features including:

. support for the extended GEMDOS calls (a la MiNT) that the MagiC4
desktop uses, allowing access to CD-ROMs from the MagiC4 desktop
. support for the Nakamichi MBR-7 changer
. improved detection of CD-ROM change on Sanyo drives
. additional retry attempts for read errors, increasing the chance
of successful reads under adverse conditions.

It continues to offer:

. easy installation and reconfiguration via a GEM-based installation
program
. support for a wide range of CD-ROM drives, including changer
mechanisms, plus automatic support for photoCD and audio CD
on most new drives from established manufacturers
. direct audioCD-to-disk recording (requires compliant hardware)
. an extremely stable and well-tested environment.

With ExtenDOS Pro, you can play audio CDs as easily as you can access the
data on CD-ROMs. Put a CD-ROM in your drive, and access it like a large
removable hard disk, or pop in an audio CD and use the included program
to turn your CD-ROM drive into an audio player.

Direct audioCD-to-disk recording
--------------------------------
ExtenDOS Pro now allows you to copy segments of an audio CD directly to
your hard disk, at sample rates of 25.033, 44.1, or 50.066 kHz. The
length of recording is limited only by the size of your hard disk!
Please note that this function requires the appropriate hardware support
within the CD-ROM drive; at this time, for those drives that are known
to provide some form of support, the status is as follows:

Drive Comments
----- --------
Chinon 535 (revs Q20 & R20) not tested
NEC drives (current models) OK, but see NOTE below
Panasonic 8004 not tested
Pioneer 602x not tested
```

Plextor 4plex not tested
Sony 561 (& OEM equiv.) OK
Toshiba 3401/4101/3601 OK

NOTE: many recent NEC SCSI-2 drives (1995 or later) work correctly.
However, earlier SCSI-2 drives such as the NEC 3Xp have problems;
although they appear to function correctly, the firmware does not
always return the audio data sequentially, resulting in 'stuttering'
in the copied file.

For the latest support information, please contact Anodyne Software
via Genie (R.BURROWS1), or via the Internet (anodyne@magi.com), or
write to the address below.

Audio support

ExtenDOS Pro includes the following audio functions:

. play/pause/stop/eject
. track forward or back
. index forward or back
. skip forward or back
. cd repeat/shuffle
. scan
. set play segment
. volume control

These are provided through an interface visually similar to a standard
audio CD player, with clearly-marked buttons and a complete time/track
display. A smaller version of the main window may be selected at any
time; this is particularly effective in reducing screen clutter when
running the audio player as a desk accessory.

ExtenDOS Pro conforms to the defined CD-ROM software interface standard;
programming details for this interface are available on request from
Anodyne Software at the address below. The interface allows third-party
software products such as the CDP program from Alexander Clauss to access
the audio CD functions and provide functions beyond those available in
the CDAUDIO program/DA.

Data support

ExtenDOS Pro provides support for industry-standard CD-ROM formats. You
can access any ISO9660 or High Sierra format CD-ROM as if it were a
removable hard disk, switch between supported disk formats without a
reboot, and access files of any size. ExtenDOS Pro even provides a
built-in configurable cache facility to speed up data access. And with
the right drive, ExtenDOS Pro supports single-session or multisession
photoCD as well.

Hardware requirements

ExtenDOS Pro requires a SCSI CD-ROM drive connected directly to a SCSI

port, or connected to an ACSI port via an ICD AdSCSI+, Link, or Link2 (or equivalent) host adapter.

Please note that other host adapters (including the original Atari host adapter, the Supra, the BMS, and certain early ICD adapters) may not be capable of transmitting the commands necessary to support audio CD and photoCD. If you're not sure whether your adapter is compatible, please contact Anodyne Software at the address below.

ExtenDOS Pro runs on all TOS-based Atari systems, including the ST, STe, Mega, MegaSTe, TT030, and Falcon030. Supported functions depend on the type of drive:

Function	Type of drive
read standard CD-ROMs	Any
read photoCD	Most current drives
audio control/play	Any fully SCSI-2 compatible drive; selected SCSI-1 drives, including models from NEC and Sony
audio copy	Selected drives (see list above)

The following is a partial list of supported drives:

. Apple CD-300e,CD-300e+,PowerCD
. Chinon 525,535
. Compaq 561
. MediaVision Reno
. Nakamichi MBR-7
. NEC 25,35/72/77/80/82,73/83,37/74/84,38/74-1/84-1
. NEC 210,3Xe/3Xi/3Xp,3Xp+/4Xe/4Xi
. Panasonic 501
. Pioneer 602X,604X,124X
. Plextor 3024/3028,5024/5028,4plex
. Sony 6211,8022,541,561/55S
. Sun CDPlus
. Texel 3024/5024
. Toshiba 3201,3301,3401,3501,3601,4101,5201,5301

For the latest information on supported drives, please contact Anodyne Software via Genie (R.BURROWS1), or via the Internet (anodyne@magi.com), or write to the address below.

Software requirements

ExtenDOS Pro requires one of the following operating environments:

. TOS (1.0 through 4.04 tested)
. MultiTOS (with MiNT v1.08 or v1.12)
. Geneva (v003/v004 tested)
. Mag!X v2
. MagiC4

Availability

ExtenDOS Pro v2.4A is available now at a suggested retail price of $39.95.
Order from your local Atari dealer, or directly from:

Anodyne Software
6 Cobbler Court
Ottawa
Ontario K1V 0B8
CANADA.

If ordering from Anodyne Software, you may request a manual in French
instead of in English.

ExtenDOS Pro Upgrades

If you are an existing ExtenDOS Pro user, you can upgrade to version 2.4A
AT NO CHARGE by downloading an upgrade file. This is now available from
several Atari FTP sites, including:

ftp.toad.net /pub/newstuff/epro_24a.zip
atari.archive.umich.edu /Diskutils/epro_24a.zip

Alternatively, you may upgrade by sending your original diskette plus $7
(including shipping) to Anodyne Software at the above address. Please see
below for methods of payment.

ExtenDOS Upgrades

Existing owners of ExtenDOS may upgrade to ExtenDOS Pro v2.4A by sending
their original ExtenDOS diskette plus $20 (including shipping) to Anodyne
Software at the above address. The upgrade includes a manual. Please
see below for methods of payment.

Methods of payment

For North American orders, please make your payment by cheque or money
order, in US$ for shipping to the U.S.A., in Canadian$ for shipping within
Canada. Ontario residents please add 8% sales tax.

For shipments outside North America, please pay by money order in US$.
Please add an additional $2 for airmail shipping.

322. FS Mega ST4 and mega file 30

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: c@cyberport.com
Message-ID: <4rn87r$klf@macaw.cyberport.com>
Source record: 142158

```
Mega ST4, box, manual, keyboard mouse. $100
Mega file 30, box, manual. $100
free software with purchase
Pagestream
WordUP
Chessmaster 2000
F15 Strike Eagle
PHASAR home accounting
more....

plus shipping

will trade for Jaguar games I dont have
```

323. Atari ST software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: jcalkins@CetLink.Net
Message-ID: <4rnnbd$3or@news.cetlink.net>
Source record: 142159

```
All offers considered

Word Writer ST $15
Aegis Animator ST $10
Silent Servce $10
Sky Fox $10
Micro League Baseball $10 (pending)

>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>
Jim Calkins Internet: jcalkins@cetlink.net
Systems Developer Work: 704 383-3337
First Union Home: 803 366-8505
WEB: http://www.cetlink.net/~jcalkins/home.html
Music samples and more!
<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<
```

324. Help With A Game

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: mleach@aleach.demon.co.uk
Message-ID: <836725456.3719.0@aleach.demon.co.uk>
Source record: 142160

Sorry if this is off topic, but I was wondering if anyone knew where I could get the complete solution to a game called "Zak McKracken and the Alien Mindbenders" If you could either send the solution to me or give the URL where I might find the solution.

Thanks In Advance
Mark Leach

325. Q: Mint/Mintnet & Hsmoda7

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <15865_hsideras@mettav.demon.co.uk>
Source record: 142161

Hi Martin, on 05 Jul 96 you wrote:
MB> Organization: EUnet Belgium, Leuven, Belgium
MB>
MB> ...According to the manual of HSMODA7 I should run the different
MB> drivers after the Mintnp.prg in my auto-folder.

Where did you locate HSMODA07? I've heard rumours of its existence for
months, but have never seen it.

Harun? Danny?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

326. Re: Siegfried Hartmann's e-mail-address?

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: fvdakker@mrose.nl
Message-ID: <8367533334601@wise.mrose.nl>
Source record: 142162

```
IN>Anybody knows the e-mail-address of Siegfried Hartmann, the author
IN>of CoMa? I've tried to send mail to Siegfried_Hartmann@B.Maus.Net,
IN>but I'm getting it back because the host is unknown...

Try maus.de instead of maus.net That should ork probably.

Frits.
MY E-MAIL ADRESS HAS CHANGED!!! fvdakker@sterbbs.nl IS NOW:
Frits van den Akker - JFA Software - E-mail: fvdakker@mrose.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221
Counting down: 124 hours and 24 minutes
...To the start of the study!
```

327. Re: Kermit-does anyone care?

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: sff4qz@scfn.thpl.lib.fl.us
Message-ID: <4rnv9f$put@ns1.thpl.lib.fl.us>
Source record: 142163

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:

: I am currently trying to compile the latest version of Kermit
: from the original sources at kermit.columbia.edu. The ST Kermit is
: a partial Kermit three versions old.
: Does anyone care? Does anyone other than me use it?
: Is it worth the effort?
: --
: Prof. Boris D. Cahan
: bdc2@po.cwru.edu

328. Re: MIDI programs for the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4ro3ah$2uf@panix2.panix.com>
Source record: 142164

Robert Wills (cj439@FreeNet.Carleton.CA) wrote:

: Jeff H. (jeffh@cet.com) writes:
: > Does anyone have any fairly recent MIDI sequencing programs for the ST. I
: > have a real old version of MTPro and need a sequencer that can loop a
: > track at any measure. My MTPro cant do this. Thanks
: >
: You can do what I think you mean with MT pro, by selecting the measures
: you want (F2 for song editing), and copying those measures to new tracks,
: and muting the others.

: Steinberg's Pro 24 (precursor of Cubase) will do this sort of thing. I
: believe Edit Track will as well.

Yes... Edit Track does it also. I'm not sure but I think DT's sequencing
software does it to....
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

329. Re: Ghostscript problems (was Re: .PDF files)

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31dfb846889c4d6@sn.no>
Source record: 142165

On Sat 06-07-96 08:34, ABridg8200 (abridg8200@aol.com) wrote:

>>Harlekin was suggested, but are there any PD/shareware editors around
>that
>>handle binary data? I want to have a go at this.

>I've used Memfile 3.0 which is pretty good. It edits memory and files (and
>disks IIRC). I havn't tried it on my hard disk though - ICD stuff isn't
>100% legal and so some disk-editors can trash the hard disk - so I just
>copy the files onto floppy first.

I'm using ICD stuff as well (along with the "Link II")- what should I do to make it "legal" as you say?
I know there's an option in the formatting menu to make it "AHDI compatible", but maybe this isn't enough. Would I need to buy another harddisk driver and reinstall the whole thing again (copy the contents over to another unit, reformat/re-install the drive, and move the data over to the drive)?

Hallvard

--
_/_/_/

330. Re: Kermit-does anyone care?

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31dfb846889d297@sn.no>
Source record: 142166

On Fri 05-07-96 23:27, Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:

>
>I am currently trying to compile the latest version of Kermit
>from the original sources at kermit.columbia.edu. The ST Kermit is
>a partial Kermit three versions old.
>Does anyone care? Does anyone other than me use it?
>Is it worth the effort?

Yeah, that would be nice. Not that I usually use Kermit (I use Zmodem with my UNIX based net provider), but I'd need Kermit to transfer data over to my Apple][+ computer from my Atari STe, and like you say, the existing ST port isn't actually attractive to say the least.

Hallvard
--
_/_/_/

331. Re: Problems w. Sportster Vi 14.4 Faxmodem

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31dfb848889e038@sn.no>
Source record: 142167

On Fri 05-07-96 15:35, Jyri Hovila (absolute@sci.fi) wrote:

>Hi for a long time!
>
>I've got a bunch of problems with my new Sportster Vi 14.4 Faxmodem.

[....]

>I'm using a registered version of fax/voice software "CoMa --
>Communications Manager 3.10" for Atari ST.

[....]

I seem to recall a posting here a few weeks ago about someone else with the
same problems, and a reply saying that the latest update of Coma has
support for the Sportster Vi modem. Try contacting the programmer of Coma.
As for the voice part I can't help you- though I'd be very interested in
getting more info about this modem. The answering machine thingy sounds
prety cool.
Good luck!

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: <http://www.sn.no/~hallvart/>

332. <<<>>> Base64/mime, uuencode-type file decoder neewde

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <hfJN1x0.graphic@delphi.com>
Source record: 142168

I need to decode encoded GIF's/JPEG's posted to news groups on the 'net.
Where is software available to do this on a stock 1040STe that I own?
E-mailed help with this will be greatly appreciated.

333. <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <p9Cv1V+.graphic@delphi.com>
Source record: 142169

I have only found 1 shareware program to view JPEG's on my stock (1meg)
Atari 1040Ste, but it requires more than 1 meg of RAM.
Are there any programs (and what are their names) that will run on a 1 meg
machine, stripped of all desk accessories if necessary.
E-mailed messages most appreciated since never can tell how long between
availability to read newsgroups.

334. Re: Flash II

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: jmh@io.org
Message-ID: <4rod0k$3mh@news1.io.org>
Source record: 142170

dpj@delphi.com wrote:

: >: ALT-Q will set a default path.
: >:
: >: -Dana
: >
: >Thanks, but that didn't work. I got "CIS B+ OPTIONS" with ALT-Q.
:
:
: Hmmm, I just tried it after reading your reply and _I_ got a
: DEFAULT PATHNAME and item selector. Weird. What version of Flash II
: are you running (not that I really believe the key-combo has changed)?

Version 2.21.

: Another method, more involved, is to download a file and change the
: pathname to download to - then save that path in your SAVE BOARDS
: (or is it in OPTIONS?) dropdown menu. Maybe John Trautschold has a better
: solution - try him at missionware@delphi.com.

Good tip. Thanks.

Mike Harrison
jmh@io.org
Toronto Canada

335. Re: Flash II

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: jmh@io.org
Message-ID: <4rod8n$3mh@news1.io.org>
Source record: 142171

dpj@delphi.com wrote:

: >: ALT-Q will set a default path.

: >Thanks, but that didn't work. I got "CIS B+ OPTIONS" with ALT-Q.

: Hmmm, I just tried it after reading your reply and _I_ got a
: DEFAULT PATHNAME and item selector. Weird. What version of Flash II
: are you running (not that I really believe the key-combo has changed)?

Aha! Problem solved. You didn't specify _where_ to hit Alt-Q.
I was doing it in the editor, whereas you meant (obviously, since
it works) to hit Alt-Q in _terminal_ mode. A rather odd way of
doing it, but, yes, it works.

Mike Harrison
jmh@io.org
Toronto Canada

336. Re: Flash II

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: jmh@io.org
Message-ID: <4rodei$3mh@news1.io.org>
Source record: 142172

jtrautschold on BIX (jtrautschold@BIX.com) wrote:
: jmh@io.org (Mike Harrison) writes:

: >How do I set the exact downlaod (or upload) path in
: >Flash II v2.21?
:
: Mike - it depends on which version of Flash II you are using. The easiest
: way to set the upload or download path (in any version) is to go to the
: Transfer menu and click on Download or Upload. Then, without selecting a
: file, use the file selector to change the path to whatever you choose.
: Click on OK. The file selector exits. Now, go to the File or Options
: menu, depending on the version, and click on either Save Defaults (File
: menu) or Save Options (Options menu). Flash II now remembers the path you
: set and will use that path every time it boots.

: If you are using version 3.01, our latest, you can use different paths for
: downloads and uploads. Each path is set as above, you just need to do the
: exercise once for downloads, and a second time for uploads.

: ~~~~~~
: | John R. Trautschold | jtrautschold@bix.com |
: | """""""""""""""""""" | jtrautschold on BIX * 71333,1003 on CIS |
: | Missionware Software | J.TRAUTSCHOL on GEnie * MISSIONWARE on Delphi |
: ~~~~~~

Thanks for the advice. Much appreciated.

Mike Harrison
jmh@io.org
Toronto Canada

337. Re: Kermit-does anyone care?

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: Anna Chiavetta <aechiavetta@clstac.is.csupomona.edu>
Message-ID: <Pine.PMDF.3.91.960707084300.541082390A-100000@clstac.is.csupomona.edu>
Source record: 142173

Boris,

>I am currently trying to compile the latest version of Kermit from the
>original sources at kermit.columbia.edu. The ST Kermit is a partial
>Kermit three versions old. Does anyone care?

I certainly do and appreciate your efforts.

>Does anyone other than me use it? Is it worth the effort?

I'd certainly use it if it was available. But, only you can decide if it
is worth your efforts.

Thanks,

Pat

338. where is HPEXPL15.ZIP?

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <836845542_OASIS_@ping.be>
Source record: 142174

```
Hello everyone,
I've downloaded HPEXPL15.ZIP from ftp.cs.tu-berlin.de
but I can't unZIP the archive. If I try I always get the message that
the archive isn't a zip file.
Can someone tells me where I can find a workable HPEXPL15.ZIP archive?

CU
Martin
--

**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
```

339. Postscript .ps Files?

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: ac872@ccn.cs.dal.ca
Message-ID: <4roqmp$4gh@apollo.isisnet.com>
Source record: 142175

Is it possible to view Postscript files .ps
on an Atari,and what program would one use?Thanks.

340. Korg 01W Editor/Librarian

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: ac872@ccn.cs.dal.ca
Message-ID: <4roqri$4gh@apollo.isisnet.com>
Source record: 142176

Would anyone know where I could get my hands on an Editor/Librarian for the Korg 01W synthesizer?Thanks.

341. Re: Q: Mint/Mintnet & Hsmoda7

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <836845156_OASIS_@ping.be>
Source record: 142177

In article <15865_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>Where did you locate HSMODA07? I've heard rumours of its existence for
>months, but have never seen it.
>
>Harun? Danny?

One can find HSMODA07 at paderborn

ftp.uni-paderborn.de pub/atari/tools/dfue/hsmoda07.lzh

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

342. Q: What HDs are handeled by TOS 1.4 ?

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: Andreas Bunten <andreasb@pz-oekosys.uni-kiel.d400.de>
Message-ID: <31DFFB3A.15FB@pz-oekosys.uni-kiel.d400.de>
Source record: 142178
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hi all !

I want to get a new HD instead of my old Seagate ST296N.
What HDs would work properly with my TOS / Atari ?
It's a Mega 2 with TOS 1.4. That means I got at least
Big GEM partitions and I can make single volumes bigger
then 16 MB ... but who big can I make them ?

I would like to buy a Quantum Trailblazer (500 Megs or so
and faster the the bus of my ST ;) ... has anybody
any expiriences with that ?

Any hint is highly welcomed - please answer by PM
Thanx,

Andreas

343. VGA Monitor on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: sbushman@igc.net
Message-ID: <4rp3os$qia@news.igc.net>
Source record: 142179

I recently purchased a VGA monitor adaptor from Toad Computers, and I brought home my old IBM PS/2 VGA monitor from work. The monitor looks fantastic on my Pentium PC/Cirrus Video Drivers, at 640x480, but when I hook the monitor to my Falcon, it looks all blurry, and there is a significant ghost effect on the right side of everything. Are there certain VGA monitors which will not work with the Falcon? I have not ever heard anything like this before. Perhaps it is my VGA adapter, but when I hook the Falcon to my Packard Bell monitor, it looks Ultra-sharp and crisp. Oh well, any help would be greatly appreciated.

Shane

344. Re: Old Footy Question / LAPD

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <836771464.24508.0@grasper.demon.co.uk>
Source record: 142180

On Fri, 5 Jul 96 09:20:24 GMT ,Twas none other than James Aubrey who did state ....
> In article <4rge19$s0o@dux.dundee.ac.uk>
> dmitchel@mcs.dundee.ac.uk (Davy Mitchell) said:-

> >Hello all,
> >
> >I asked ages ago what was the best football management game - and promptly
> >forgot the answer!! Nominations please! Any clues where I can buy it from
> >as STF is impossible to get hold of in Dundee.

> Looks like it will be impossible to get hold of for now on, rumours say that
> Future have dumped the title, suprise surprise :(((((

That is a bit unfortunate for the original poster as this month STF had planned
to put "Player Manager" (based on KO) on the cover disk !! which despite stiff
competition from Championship Manager still carries the mantle of Best FM sim
ever on Atari platform (IMO).

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk
----

345. Re: Gemulator 4.15z

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jul7.162916.1@cobra.uni.edu>
Source record: 142181

Maddog spoke..
> Now as I recall...Power PC's were suppose to be able to run OS/2 and
> DOS/Windows software using translator chips. But SoftWindows was a
> temporary solution until IBM can achieve this. They did not, and have no
> plans to. So you have to get a separate 486 board to run on a Power PC.
> I thought it was odd too...
Nope..IBM has PPPC boxes running Windows NT and Mac OS. These PPPC boxes
should start showing up in the fall. Softwindows is a solution for ones which
speed is not important. For maximum performance Pentium cards are available.
These solutions have no peers in the hack/slash Atari ST world.
> Mr. Maddog
Who needs cutting edge hardware & apps, thats why I love the ST!
GREETINGS..
|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

346. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jul7.164038.1@cobra.uni.edu>
Source record: 142182

Thor spoke..
> You are so obviously insecure and annoyed with your own purchase that
> you feel the need to keep justifying yourself..
Nah, I am not insecure. Sounds like sour grapes..Knowing that the ST will
hardly be advanced, I get a kick when the Jihad's like yourself defend it
and justify that since the ST is still the same its better than the current
platforms and that people do nt need it.
> Why would we want it to...your constant knocking of Ataris reminds me of
> a little child..who in the playground declares my dad can beat your dad..
I am not knocking the Ataris but the ones who knock other platforms. What
comes around goes around.
> I think it is time you grew up and spouted your wisdom (contradiction in
> terms though it may be) to people who give a damn..
No sir, its you and the other Jihad's who attack personaly because you have not
arguments.. You sir need to grow up..
>> I edit just fine..
>
> but intelligence totally escapes you..
Oh, I see, you have no arguments, but get persoanl. No sir, you lack wits and
an argument..

Who needs PowerPC, thats why I love the ST!
GREETINGS..
|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

347. STRN?

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4rpd3g$nsr@dodgson.math.psu.edu>
Source record: 142183

Maybe it was in a dream, but I am convinced I have seen an Atari port of STRN somewhere. Now, I have spent an entire afternoon looking for it on hosts all over the world, but I haven't been able to find it. I am sure that I will eventually stumble on it by chance, but maybe somebody out there can help me expedite the process. Thanks in advance.

Gustavo

348. Re: STRN?

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4rpefp$o5o@dodgson.math.psu.edu>
Source record: 142184

Please disregard my previous post. In case anyone is interested, STRN can be found at the Michigan archive, in the Network/News directory (I had previously been looking at the Mint directory; IMHO there should be a link...).

Gustavo

349. Re: nest echos

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960707140755167O1@muskrat.com>
Source record: 142185

I'id like to see something like that, even if I had to do it manualy
I'id like to get my BBS back into a net now that ISIS is dead.

350. Re: Postscript .ps Files?

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960707215657.26701A-100000@pink.lm.com>
Source record: 142186

If you have 5 meg or so free on your hard drive, then Ghostscript works pretty good. Don't let the gtp extension and command line fool you, It has a nice gem interface on the inside! You can get it from ftp.lifshitz.ph.utexas.edu/pub/atari/ghostscript/gs353b.zoo and I searched www.shareware.com for the fonts!

On 7 Jul 1996, Dave Boak wrote:

> Is it possible to view Postscript files .ps
> on an Atari,and what program would one use?Thanks.
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

351. Help! Desperately need a mouse for 520ST!?!?! (Some other issues as well)

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: Peter Pelka <ppelka@wchat.on.ca>
Message-ID: <31E086A6.3EFE@wchat.on.ca>
Source record: 142187

Hello all,

Recently I walking along a sidewalk a perfectly working Atari 520 STFM, with a SM125 monitor, however the computer lacked a mouse (you can't expect much from people's garbage afterall), so I'm looking for a mouse, if you've got a spare one and like to sell it then please e-mail me, I'd appreciate it greatly. BTW I'm also looking for some software as there were none with the system. Also, how do I check how much RAM it has, I suspect only 512Kb, if so, how can I upgrade to 1MB? I'm willing to trade some of the software for IBM PC stuff, as I have tons of those ;)

Thanks!

Pete.

ppelka@wchat.on.ca

352. Re: Q: Mint/Mintnet & Hsmoda7

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: bbeck@netshop.net
Message-ID: <31e02636344dc30@netshop.net>
Source record: 142188

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:

>Where did you locate HSMODA07? I've heard rumours of its existence for
>months, but have never seen it.

I just got it from ftp.uni-kl.de /pub3/atari/incoming

Brad

353. Killing Sinclap (using NOS)

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: bbeck@netshop.net
Message-ID: <31e02638344f151@netshop.net>
Source record: 142189

I remember reading some posts from people asking how to use the KILL file in NOS. I haven't seen any repies on how to do it so I read the doc's, tried a test and it works.

All you need to do is create a text file named KILL in the spool\news directory and add the relevant line from the news header. So to get rid of Sinclap all you have to do is create a KILL file with the following line:

From: sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY)

You will still get the header so you will know if he has posted anything, but the body of the text will not be downloaded.

I'm using the pop3 version of NOS and it works for me. :-)

Brad

354. Re: WWW FAQ/Help?

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199607071519.AA02187@moroder.demon.co.uk>
Source record: 142190

In comp.sys.atari.st, chriswil@southern.co.nz (Chris Wilkinson) wrote:
>Netscrape is the problem on most sites that crash because Netscrape syntax
>is going further from the true HTML standard with each release.

But browsers are supposed to ignore any directives they don't recognise.
I don't really think you can blame Netscape for CAB's failings.

Stephen

355. Atari Falcon & Atari Ste forsale..

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: sa9314@ida.utb.hb.se
Message-ID: <4rooj8$p42@nyheter.chalmers.se>
Source record: 142191

```
Some stuff forsale.. email me..
For swede's only..

Atari Falcon, 4mb, 85mb internal ide, FPU, vga monitor, etc...

Atari Ste , 1mb, etc..

144 modem, etc..

email: sa9314@ida.utb.hb.se
```

356. Re: Siegfried Hartmann's e-mail-address?

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: dag.dao@p1.dada.ct.se
Message-ID: <ftn_2.200.136.1$fidonet.org_bf667592_Dag.Dao@p1.dada.ct.se>
Source record: 142192

```
> Anybody knows the e-mail-address of Siegfried Hartmann, the author of
> CoMa? I've tried to send mail to Siegfried_Hartmann@B.Maus.Net, but
> I'm getting it back because the host is unknown...

Yes, it should really be Siegfried_Hartmann@b.maus.de

-+- Dada!
```

357. MEGA STE 4 MB with 48 Harddisk

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: Rolf.Ostermann@t-online.de
Message-ID: <4ropbq$rh7@news00.btx.dtag.de>
Source record: 142193

For Sale:

Mega STE with 4 MB Ram, 48 MB HDD, SM 124, lots of software (only original licensed stuff + public domain).

Send your emails to

Rolf.Ostermann@t-online.de

358. Re: Need Drivers for DOS

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: Andreas.Rosenberg@t-online.de
Message-ID: <4rohf8$kdo@news00.btx.dtag.de>
Source record: 142194

ASH just released their MagiC-PC, a software only ST-emulator. Requires at least a fast 486 with 8MB and Windows 95 (or NT). Recommendation is 100MHz Pentium with 16MB. I'm using a 120MHz 486 with 16MB memory and with ST resolutions it's about the speed of a standard ST. But I've tried it on a 133MHz Pentium with 32MB and it outran my Falcon. Compatibility is very very good. Even games like Populous II work. You can use any resolution your PC graphic card is able to deal with. Costs about 300DM (~US$200). Currently only available in german, but I think an english version will be available soon. A demo version is available (~750KB).

Here is the address:

Application Systems
Postfach 102646
D-69016 Heidelberg
Germany

Phone: +49 6221 300002
Fax: +49 6221 300389
WWW: http://members.aol.com/ashinfo
BBS: +49 6221 303671

bye

359. Re: gemview

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: Andreas.Rosenberg@t-online.de
Message-ID: <4roi9m$ljm@news00.btx.dtag.de>
Source record: 142195

Gemview comes with a special installer that unpacks the rest of the archives. You can't use any common unpacker. I can't remember the exact name of the installer, but I'm sure you will find it.

bye

360. Re: Falcon/stzip

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: 100710.1360@compuserve.com
Message-ID: <836863874_OASIS_@compuserve.com>
Source record: 142196

In article <molin.836668304@smurfy.tcimet.net>
molin@smurfy.tcimet.net (Michael Olin) said:-

>Tell me more about the "Falcon SCSI bug," please. I've got 3 SCSI hard
>drives and a CD ROM attached to my Falcon and can't say that I've ever
>had a problem I would attribute to the Falcon itself.

It's the bug present only on some early Falcons (I have TOS 4.02)
which corrupts data transmitted thru SCSI. You get never an error message,
but get corruption... more if the Falcon is hot, more if the screen
res/colors is high, more if you run a DMA sound, etc... something to do
with bus occupation.

I believe some refers to this bug as "the clock bug" but dont know
why. My Falcon has this bug, so I only use 640 * 480 * monochrome res to
avoid it.

A simple way to detect it: compare a big directory with itself with a
program like TREE_CHK (part of the Kobold package), if you have errors...

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -===- A happy Falcon owner from france -===- */

361. Re: Looling for Code written under GFA Basic 3.6

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <836855336_OASIS_@phil4.demon.co.uk>
Source record: 142197

In article <4rbogi$oh@newsbf02.news.aol.com>
zan660@aol.com (Zan660) said:-

>Hello,
>I have been trying to learn to program for some time (I gave up trying
>under MacOS a long time ago). I am looking for some source code which I
>can use under GFA Basic 3.6tt (magiCMac user). Any other idea?
>
I started on speccy... writing really crap programs. And then moved
onto GFA2 and then GFA3 and tehn GFA3.6TT

My suggestion is to start with some really simple programs:

i)print your name on the screen 100times
ii)change the screen to many different colours
iii)make the computer beep whenever you press a key
iv)make the computer beep when a key is pressed, unless they type the
password in correctly

Once you've got the hang of the above, decide what sort of more tricky
program, and what sort of areas of programming are involved. Is it
grahpics, maths, sound ???

Study some of the commands in the GFA manual relevant to what you
want to do, and decide if they will be useful or not.

Also borrow other peoples code, run it change it, see what happens.

Its best if these are so much 'complete' programs, but routines to do
silly things like flash the screen, play music, do fancy animations
etc. This way you know that most of the program is going to be
specifically about a certain area of GFA.

Beware of trying anything to fancy to start with (like GEM). Also
don't expect learning it to be too easy.

Its taken me ages to get where I am now, and true enough I'm not
brilliant, either at learning or at coding, but I'm sure there aren't
many people who can learn GFA in a few weeks.

If you need any help along the way, then send me an email and I'll see
what I can do for you.

ATb.

--

Phil H
----

email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

362. ATARI Falcon at a fair price

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: "Paul Smith"
Message-ID: <4rn0ip$pac@fling.frisbee.net.au>
Source record: 142252

Atari Falcon 030, 4 meg ram, 65 meg ide drive, tos 4.01, cd sound and true colour display.

PLUS

Atari 1435 colour monitor, 14 inch rgb screen, stereo sound.

Plus

mini tower case including a scsi cd rom drive, 25 meg scsi tape back up unit and a 120 meg scsi hard drive.

all for $1,000

thats a fair and firm price.

Paul
61/8/252 2507

363. atari falcon at a cheaper price

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: "Paul Smith"
Message-ID: <4rn0p8$pdn@fling.frisbee.net.au>
Source record: 142253

Atari Falcon 030, 4 meg ram, 65 meg ide drive, true colour, stereo sound.

PLUS

Atari 1435 colour monitor, 14 inch, rgb, stereo sound.

PLUS

Mini tower in cludes scsi cd rom drive, scsi tape back up unit and tapes, scsi
120 meg hard drive. all ready to go, this is a complete system.

$1000
a fair and firm price.

Paul
61/8/252 2507

364. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <15863_hsideras@mettav.demon.co.uk>
Source record: 142254

Hi Danny, on 05 Jul 96 you wrote:

d> Organization: Demon Internet Network Operations Centre
d>
d> SSweet@mettav.demon.co.uk (Steve Sweet) wrote:
>> d> games\often_played_games\unregistered_ones\thinking_ones\etc etc etc
>> ^^^^^^^^^^^^^
>> What use would harry have for this path?. 8~))
d> It was only an example..

Steve reckons I'm thick... but I know he's welsh, so I don't feel like I've
got the short end of the stick B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

365. Re: Help! Need working version of SoftPC!

Newsgroup: comp.sys.atari.st
Date: 1996-07-07 00:00:00 UTC
From: afn14016@afn.org
Message-ID: <4rnc59$5pd@huron.eel.ufl.edu>
Source record: 142255

This is one of the most solid programs I have ever run on my computer.
I limited SoftPC under Geneva to 2 megs. It is really a nice program
to run dos programs on your Atari.

DETAILED INTRUCTIONS ON HOW TO SET UP and USE SOFTPC FOR ATARI
Available on Power CD From Compo Software (TOAD COMPUTERS)

by Raymond Lohengrin

UNZIP FILE softPC and copy SoftPC folder to your C: Partition. Inside
the softPC folder you will find a zip file called C_DRIVE.ZIP. Unzip
this file and copy the file C_DRIVE.HDF to partition D: or just keep
it in the SoftPC folder. (this folder is a virtual IBM PC C: dive)

SoftPC looks at the file C_DIVE.HDF as a PC C: DRIVE. All files that
you copy from DOS to C: will be stored in the HDF file.

Loading SoftPC.

To load SoftPC run PCRUN.PRG. After about 5 to 15 seconds you will see a
Balck screen with GEM menues on top. This GEM menus are to configure
SoftPC and they are available at all times. If you have any problems
returning to DOS just select from the FILE menu RESET PC and then
abort. This trick can be used at any time to "WAKE UP" SoftPC.

The Gem menu PC drives is used to tell SoftPC where to find is
program folders and wich files will be used as "PC Drives" Remember
that your PC drive C: is not really your Atari C: Drive. When you use
DOS commands to format, write and copy to any DOS Drive (not A: or
B:) you are really refering to your .HDF files.

Select from the PC Drives menu E: HARD DISK to tell SoftPC where your
folder SOFTPC is. (C:\SOFTPC*.*) The path should be set up already.

To configure your PC drives go to the PC DRIVES menu and select C:
HARD DISK. Select your original C_DRIVE file and click OK
To created additional drives, select D: HARD DISK. Then, select
"CREARTE". You will need to write the information about the path of
the new HDF file you are creating and its size. Make sue not to
create an HDF file larger than the space available.

Example:
Create a new HDF file called MY-DATA.HDF with a size of 5 megabytes
long. on partition E: of your Atari Hard Drive.

Select D: HARD DISK from PC Drives menu and then select CREATE.
Type the following.
Disk Name E:\MY-DATA.HDF

Disk Size 05 Megabytes

Click OK.

The new file will be created on partition E: and then you will select
again D: HARD DISK but this time select FILE and locate the file
MY-DATA.HDF. The program will asked to be reset to activate the DRIVE
you have just created.

Now, load DOS from your floppy and at the DOS pront A:\ type "dir"
to list the available files.

Type C:\ and then "dir" to list files on C:\

To copy all file from a:\ to c:\ type a:\ retun and then copy *.* C:\ return.

To format your new created "D:" drive which is really your folder
MY-DATA.HDF"

Type fdisk to run the fdisk program.
After it loads select 5) to change current fixed disk drive.

Enter 2 at the:
"Enter fixed Disk drive Number (1-2).............2"
Use option 1 to create a DOS partition or Logical DOS Partition.
Select "y" for yes to use all the available space.
Press ESC to exit the fdisk program.

At the DOS pront type
format D:
the system will warn you that

"ALL DATA WILL BE ERASED"

Don't Panic this is just refering to your folder My-Data.hdf :-)

After your file is formated (drive D:) guive your new drive a label
like "PROGRAMS"

That is it, you have now a new drive D: available to SoftPC.

At the DOS pront type A:\ and return
Then type copy *.* D:\ to copy all information from a:\ to d:\

You can create as many D: partitions or HDF folders as you like, but
you will have to reset SoftPC for the DHF file to be available.

Enjoy softPC.

Raymond Lohengrin 4/4/96

Some useful DOS Commands:

"dir" List information on Drive
"copy (file name) C:\ Copy the file to C:\
"del" Delete

. Every thing
*.DOC all file ending with DOC
CD (directory or folder name) Chage to a directory Example CD DATA

Other Information.

To return to DOS use Control/Alternate/Delete.
Clr Home Key resets the GEM mouse and takes you back to activates the
GEM Menu.
If you are booting from C:\ make sure not to have a floppy on A:\
If you want to boot from A:\ use a floppy containing DOS.
A great program that makes life on SoftPC easier is Norton Comander.
This program uses "GEM Style" menus to perform file management
functions and also to view and edit files.

Use PCDFMT to format floppys.
to format C:\ to autoload DOS use command

Format C:/s

The Drive will be formated and DOS will be set to AUTOBOOT.

366. Re: <<<>>> Base64/mime, uuencode-type file decoder neewde

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <836890796_OASIS_@hookup.net>
Source record: 142198

In article <hfJN1x0.graphic@delphi.com>
graphic@delphi.com said:-

>I need to decode encoded GIF's/JPEG's posted to news groups on the 'net.
>Where is software available to do this on a stock 1040STe that I own?
>

--
Look for a program called ESSCODE64 which is on a lot of ftp sites !
---
martinr@hookup.net
---

367. Re: Q: Mint/Mintnet & Hsmoda7

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <836890598_OASIS_@hookup.net>
Source record: 142199

In article <15865_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>*Hi Martin*, on 05 Jul 96 you wrote:
> MB> Organization: EUnet Belgium, Leuven, Belgium
> MB>
> MB> ...According to the manual of HSMODA7 I should run the different
> MB> drivers after the Mintnp.prg in my auto-folder.
>
>Where did you locate HSMODA07? I've heard rumours of its existence for
>months, but have never seen it.
>
>Harun? Danny?
>
># Regards, Harry Sideras - UK Association of Atari User Groups #
>*#*#*#

368. CAB question

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4rq8ed$6n@dodgson.math.psu.edu>
Source record: 142200

Hi!
Does CAB currently support user/password authentication?

Gustavo

369. Mintnet Question

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: jdaddin@dfw.dfw.net
Message-ID: <4rq8pa$251@fnord.dfw.net>
Source record: 142201

I would like to know what the newest version of MiNTnet is and where I can get it. I saw a few versions in the Umich archives but I doubt these are the latest. Also, I'd like to know how difficult it is to set up and what all is involved. Thanks!

Jared

370. Falcon problems

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: bili6745@mach1.wlu.ca
Message-ID: <Du7nAK.IIt@info.uucp>
Source record: 142202

My situation:

I run a MKI falcon with 14megs ram, a blowup FX board and a 850 external scsi drive. My auto
folder programs and acc's are all standard ones that I have seen many other people running on this group.

My problem:

While almost all programs seem to run fine, my decompression programs always seem to bomb out. This includes .zip .zoo .lzh.

I cannot seem to figure out why I always have problems. I usually get files from web sites or ftp sites and I understand that some files in web sites get 'attributed' as text files so
I ftp them. Once they are in my school directory I download them with: sz -w 2048 *
I do not have any errors reported in these first two stages. Once I try to uncompress them I
get bombs or a frozen system 90% of the time.

Does anyone have any idea of how I can go about correcting this?

Keith

--
_____/| With one of these things I can take out | Keith Bilinsky
(__|__\|______ the first ten rows of the audience. | bili6745@mach1.wlu.ca

371. Falcon Software?

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: bili6745@mach1.wlu.ca
Message-ID: <Du7nGu.J2E@info.uucp>
Source record: 142203

I'm looking for a few falcon programs to replace ones I used on the st.

Is there a program out there like Xboot for the falcon? I always used Xbot on my st and it does not seem to want to run on my falcon.

What program do I need on a falcon to put my acc's in a directory other then the root dir?

Is there a program anywhere for either falcon or unix that I can use to turn mpeg2 audio files into somthing I can use with the falcon?

--
_____/| With one of these things I can take out | Keith Bilinsky
(__|__\|______ the first ten rows of the audience. | bili6745@mach1.wlu.ca

372. Re: Falcon Software?

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4rqdb9$os1@erinews.ericsson.se>
Source record: 142204

> I'm looking for a few falcon programs to replace ones I used on the st.
> Is there a program out there like Xboot for the falcon? I always used Xbot on my st > and it does not seem to want to run on my falcon.
Yes. Use STOOP. Very great program.

> What program do I need on a falcon to put my acc's in a directory other then the root > dir?
STOOP.

> Is there a program anywhere for either falcon or unix that I can use to turn mpeg2
> audio files into somthing I can use with the falcon?
I don't know, but probably.

Best regards Ronny

http://www.geocities.com/SunsetStrip/5682/index.html

373. Re: Need Drivers for DOS

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31E0B5C9.1438@bruker.de>
Source record: 142205

stud0v36@bnr.ca wrote:

> I'm looking for drivers that allow Atari ST disks to be read by a PC
> floppy drive. I've actually used one of these drivers (I think it came
> with PC Ditto for the ST) before but have since lost it. If any one knows

You don't need any drivers at all if you format your disks on the Atari with
TOS 1.04 or newer.

--

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

374. test ignore

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: Brond <mcenroeb@syntegra.bt.co.uk>
Message-ID: <9607080744.AA17704@syntegra.bt.co.uk>
Source record: 142256

```
test ignore
```

375. Re: New Gemini release ?

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-0807960953320001@macmax.irfmn.mnegri.it>
Source record: 142257

In article <835704660.15814.1@denesh.corp.demon.net>, denesh@demon.net wrote:

> what about it? :)
>
>
> Denesh Bhabuta (Danny) ; CyberSTrider
> denesh@demon.net ; dbhabuta@cix.compulink.co.uk
> http://www2.wildnet.co.uk/~dbhabuta/

Is it the 1.0a release the latest version ?

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |
---

376. Re: CSLIP on Atari's???!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4rqeis$eb2@orm.southern.co.nz>
Source record: 142258

Guy Harrison (guy@swampdog.demon.co.uk) wrote:
: >> I saw a posting in the last couple of days where someone had put the
: >> POP version of Nos on their web page - could be worth looking back
: >> through them if you still have them.
Got it - ummm, can it do variable PPP addresses (that's what my server
sends) - STiK does it for SLIP, but does NOS??

377. Re: Falcon problems

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31E0C316.167E@in.tu-clausthal.de>
Source record: 142259

bilinsky keith wrote:

> While almost all programs seem to run fine, my decompression programs always seem to bomb
> out. This includes .zip .zoo .lzh.
>
> I cannot seem to figure out why I always have problems. I usually get files from web
sites
> or ftp sites and I understand that some files in web sites get 'attributed' as text files
so
> I ftp them. Once they are in my school directory I download them with: sz -w 2048 *
> I do not have any errors reported in these first two stages. Once I try to uncompress
them I
> get bombs or a frozen system 90% of the time.

This does not look like a problem with the decompression Programs. It
more looks like you have downloaded the files as 7 bit ASCII instead of
8 bit binary. In ftp use the comand "bin" for switching into binary
mode. If those archives are still problematic then maybe it could be the
programs. I do not have any of those problems on my atari Falcon. If you
use netscape, this one tryes to find out the apropriate mode itself.
thos does not work very reliable. I have problems with it as well. Try a
simple comand line based ftp client for it. Usually files to download
from web pages are to trasfere with ftp protocoll. Those transferd with
http sohould make no difference betwen binary and ASCII. So I think you
used ftp all the time, but in ASCII mode.

Christof

378. Re: Falcon Software?

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31E0C448.2781@in.tu-clausthal.de>
Source record: 142260

bilinsky keith wrote:

> Is there a program out there like Xboot for the falcon? I always used Xbot on my st and it
> does not seem to want to run on my falcon.

Well, there are many boot selectors. I can not sugest one since I dont use one. just look at different ftp sites.

> Is there a program anywhere for either falcon or unix that I can use to turn mpeg2 audio
> files into somthing I can use with the falcon?

I hered of someone developing a MPEG audio player or converter for the falcon, But I dont Know if he still does it. Running MiNT ther is sox that can convert tons of different audio file formats into each other. I dont know, if it also can convert MPEG audio. just try and see...

Christof

PS.: use binary mode to download it...

379. Re: New Gemini release ?

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: denesh@demon.net
Message-ID: <836823522.15730.0@denesh.corp.demon.net>
Source record: 142261

massimo@irfmn.mnegri.it (Max Farina) wrote:

>Is it the 1.0a release the latest version ?

Yep, AFAIK.

Denesh Bhabuta (Danny) ; CyberSTrider
denesh@demon.net ; dbhabuta@cix.compulink.co.uk
http://www2.wildnet.co.uk/~dbhabuta/

380. Re: Q: Mint/Mintnet & Hsmoda7

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: list@flinny.demon.co.uk
Message-ID: <836903566_OASIS_@flinny.demon.co.uk>
Source record: 142262

In article <15865_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>Where did you locate HSMODA07? I've heard rumours of its existence for
>months, but have never seen it.

I got it from ftp.uni-kl.de pub/atari/incoming

cya,

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

381. Civilisation on 4Mb Ste

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: Alan Swanson <emdu02@holyrood.ed.ac.uk>
Message-ID: <31E109E4.455E@holyrood.ed.ac.uk>
Source record: 142263

I recently upgraded my Ste to 4Mb. When I went to run Civilisation from a ram disk with M-Disk it loaded and ran fine. However, when I came to save games it just gave an error and wouldn't save to floppy disk or ram disk. When running the game off floppy it saved perfectly.

Any solutions to this would be appreciated, thanks.

ALaN.

"One must never be purposelessnessnesslessness"

382. Re: Solution for GS! (was Re: viewer for .PDF files on

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <31E10D1A.607A@insignia.co.uk>
Source record: 142264

Hallvard Tangeraas wrote:
>
> I got it working, and I got it to view .PDF files!
> I'm talking about Ghostscript ofcourse.
> The bad news is that I only got it to work from partition F:\ on my
> harddisk like someone else pointed out to me here.
>
> Anyway, it's set up as F:\gs\
> It seems to ignore any environment variables on my system.
> So, the problem's been solved- so far (but it sure would be nice to be able
> to set it up on any drive/partition/folder/)- someone suggested I use a
> binary editor like Harlekin, but I'm not much into stuff like that, and
> I'll probably mess up the whole thing instead :-(so I'll just leave it on
> partition F:\ as it is.
>
I have found that of auto/gemram, auto/gemenv,auto/mint and cpx/environ
not all
are visible to every program.
--
Graham Beint

*The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your
Friend!"*

383. Re: Astrology Charts.

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <31E11019.2849@insignia.co.uk>
Source record: 142265

Alistair Potter wrote:
>
> Hi all,
>
> Does anyone know a source of, or have for sale, software for preparing
> astrology birth charts on the STE. I'm in the UK.
>
> Thanks, Ali.
> __
> ^^
> Alistair Potter ~ ali@land.demon.co.uk ~ Edinburgh, Scotland.
> ~~~~~~
>
>
There are two that I know of.

Astro 2.2 is sharware, last seen on an ST Format
cover disk but available from various P.D. libraries (Try Goodmans or
LAPD).
This one is GEM based and has versions for medium and high resolution.

Another called AstroCalc is a full commercial product with an ST
version.
You may see this advertised for the Intel PC in Astrology magazines. It
is
available from the author. I don't have the address to hand at the
moment.

--
Graham Beint

*The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your
Friend!"*

384. Re: Postscript .ps Files?

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31e13b5c1b6ff8b1@sn.no>
Source record: 142266

On Sun 07-07-96 17:04, Dave Boak (ac872@ccn.cs.dal.ca) wrote:

>Is it possible to view Postscript files .ps
>on an Atari,and what program would one use?Thanks.

Ghostscript.
There are links from my web page (URL below) so you can download it and the
fonts needed.
Go to the Atari ST section and you'll find the links.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: <http://www.sn.no/~hallvart/>

385. Re: Astrology Charts.

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <31E13227.345@insignia.co.uk>
Source record: 142267

I wrote:
>
> Alistair Potter wrote:
> >
> > Hi all,
> >
> > Does anyone know a source of, or have for sale, software for preparing
> > astrology birth charts on the STE. I'm in the UK.
> >
> > Thanks, Ali.
> > __
> > ^^
> > Alistair Potter ~ ali@land.demon.co.uk ~ Edinburgh, Scotland.
> > ~~~~~~
> >
> >
> There are two that I know of.
>
> Astro 2.2 is sharware, last seen on an ST Format
> cover disk but available from various P.D. libraries (Try Goodmans or
> LAPD).
> This one is GEM based and has versions for medium and high resolution.
>
> Another called AstroCalc is a full commercial product with an ST
> version.
> You may see this advertised for the Intel PC in Astrology magazines. It
> is
> available from the author. I don't have the address to hand at the
> moment.
On the other hand ...

As at November 1994 -

ASTROCALC, 67 Peascroft Road, Hemel Hempstead, Herts. HP3 8ER
Prices of the Atari version start at ï¿½28 for the basic Natal Chart
module.
The front end is a simple keyboard character driven menu system
--
Graham Beint

*The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your
Friend!"*

386. Re: Falcon Software?

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: fpierce@charm.net
Message-ID: <4rrb25$rpa@canton.charm.net>
Source record: 142268

bilinsky keith (bili6745@mach1.wlu.ca) wrote:

: I'm looking for a few falcon programs to replace ones I used on the st.

: Is there a program out there like Xboot for the falcon? I always used Xbot
: on my st and it does not seem to want to run on my falcon.

What's wrong? I've been using Xboot on the Falcon with no problems.

: What program do I need on a falcon to put my acc's in a directory other then
:the root dir?

Multidesk deluxe is still around I think - anyway it works on the Falcon

---
Fred Pierce - fpierce@charm.net http://www.avialantic.com
the JACK B. POAGE AIRSHOW - http://www.avialantic.com/poageshow/airshow1.html
Mid Atlantic Air Museum - http://www.avdigest.com/maam.maam.html
College Park Airport Museum - http://www.avdigest.com/collpark/collpark.html
---

387. Re: Siegfried Hartmann's e-mail-address?

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: Claus Brod <claus_brod@bbn.hp.com>
Message-ID: <31E1354C.3A55@bbn.hp.com>
Source record: 142269

```
Jyri-Pekka Hovila wrote:
>
> Hi!
>
> Anybody knows the e-mail-address of Siegfried Hartmann, the author of
> CoMa? I've tried to send mail to Siegfried_Hartmann@B.Maus.Net, but I'm
> getting it back because the host is unknown...

Try Siegfried_Hartmann@b.maus.de.

--claus_brod@bbn.hp.com-------------------------------------------------
Claus Brod, MDD, HP Have you hugged your manager today?
--http://www.geocities.com/SiliconValley/3366 ---#include <disclaimer>--
Explicit permission required for distribution in Microsoft Network.
```

388. STs for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: capka@spf.trw.com
Message-ID: <4rre5i$bs@deneva.sdd.trw.com>
Source record: 142270

Below are three ST systems for sale - I'm asking $675 for all HW/SW (not including shipping). I would prefer to sell everything as a lot in one transaction, and therefore am not currently accepting offers on individual items. However, if I haven't received a single offer for everything, I will post another notice to take offers on the individual systems.

If interested, please e-mail to me at capka@spf.trw.com.

Incidentally, I'm located in the Los Angeles area, so if there is interest from someone in this area, a pick-up will save shipping charges.

Thanks.

1040ST - 4MB, TOS 1.4
1040ST - 1MB, TOS 1.2
520ST - 2.5MB, TOS 1.4

Color monitor (SM1224?)
Two monochrome monitors (SM124?)

65MB hard drive with ICD AdSCSI interface
20MB hard drive with ICD AdSCSI interface

Three external double density floppy drives
Two external single density floppy drives (one doesn't work)

Atari Dot Matrix Printer (SMM804)

ICD Link SCSI adapter
Spectre GCR
Discovery cartridge
1200 baud modem (is this even worth mentioning?)

Also: video digitizer, audio digitizer, reference books
Software: Lots, notably Mark Williams C, various Midi programs including EZScore+, Interlink (even Masterlink!), VIP Professional, Superbase, Easy Draw, MS Write, Word Up

389. Re: Solution for GS! (was Re: viewer for .PDF files on

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31E12ACE.41C6@in.tu-clausthal.de>
Source record: 142271

Graham Beint wrote:

> I have found that of auto/gemram, auto/gemenv,auto/mint and cpx/environ
> not all
> are visible to every program.

Well, MiNT deletes all the environment variables set before it in the AUTO Folder. This is, because you can set all the environment variables you want in MINT.CNF, and so you can have different Environments on either booting with MiNT, or without it. I Use it to have all the environment set to drive U with MiNT and the physical drive without MiNT.

Christof

390. Re: Help With A Game

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <836898028_OASIS_@husbands.demon.co.uk>
Source record: 142272

In article <836725456.3719.0@aleach.demon.co.uk>
mleach@aleach.demon.co.uk (Mark Leach) said:-

>Sorry if this is off topic, but I was wondering if anyone knew where I
>could get the complete solution to a game called "Zak McKracken and
>the Alien Mindbenders" If you could either send the solution to me or
>give the URL where I might find the solution.
>
> Thanks In Advance
> Mark Leach
>

I have some hints for this one, specifically for the plane and Seattle areas
in the game. EMail me if you think this might help you.

But are you sure you REALLY want the full solution? ;)

Simon

--
=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

391. STuff 4 sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: Joe.Lensbower@flight.org
Message-ID: <49d_9607081226@flight.org>
Source record: 142273

```
**************************************************************
STUFF 4 SALE CHEAP !!!!
**************************************************************

1) TALESPIN - Adventure game creation program for the ST. "Talespin
is a package which combines drawings, texts, and sounds
into a series of pages to form an interactive adventure
game, guide, or textbook. $20.00
2) LEADER BOARD - Pro golf simulator for the ST. $10.00
3)HOLE IN ONE- Golf for the ST. $5.00.
4)TWEETY BOARD - Hardware to give your ST true stereo sound. $15.00.
5)CALLIGRAPHER - The manual (no disks). $10.00
6)TIMEWORKS DESKTOP PUBLISHER - DTP for the ST. $15.00.
7)EXTERNAL ST DISK DRIVE- single sided. $10.00
8)MR. BOSTON BARTENDER GUIDE - for the ST. $10.00
9)239 Meg Maxtor hard drive in shoebox case w/power & host adapter,
ready to hook into your ST and fly. $150.00
10)1040ST, 1 meg, TOS 1.4, DS/DD internal drive. $75.00
11)ATARI SX212 MODEM- 1200 baud. Direct connect to 16bit or 8bit comp.
**************************************************************************
NON - COMPUTER STUFF CHEAP !!!!!
**************************************************************************

1)RABBIT - Videocaster. Broadcast from one VCR to other TVs in your house.
Broadcast directly from your camcorder to a TV. Transmit from
any cable channel on a TV to any other TV. Completely wireless.
Still sealed in the package, never opened. Retails for 89.99,
selling for only $30.00!
2)PORTABLE COPIER - fits in your bocket. Pass it across a surface and copy
a three inch wide path. Cordless, rechargeable. $30.00
3)ATMOSFEAR - "not just a board game but an amplified experience in
interactive home entertainment. A game of skill, strategy and
suspense wrapped up in a race against the 60 minute video
clock." Brand new, still sealed. $25.00!
**************************************************************************
Add shipping to all prices. Respond here or call PayBax BBS at
(302) 836-4816. Internet: 72074.2542@compuserve.com
**************************************************************************
---------------------- -//- ---------------------
Internet: Joe.Lensbower@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.
```

392. MIST 1996 at INDY on July 13

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: Paul Purdom <pwp@cs.indiana.edu>
Message-ID: <9430@836848734>
Source record: 142274

```
From shuffman@ideanet.doe.state.in.us Mon Jul 8 09:46:04 1996
Received: from ideanet.doe.state.in.us by moose.cs.indiana.edu
(8.7.1/IUCS.1.56) id JAA13276; Mon, 8 Jul 1996 09:46:03 -0500 (EST)
Received: by ideanet.doe.state.in.us (5.65/1.35)
id AA03858; Mon, 8 Jul 96 09:43:30 -0500
Date: Mon, 8 Jul 1996 09:43:28 -0500 (EST)
From: Stu Huffman <shuffman@ideanet.doe.state.in.us>
To: Paul Purdom <pwp@cs.indiana.edu>
Subject: Crowd Builds for MIST VIII on July 13 (fwd)
Message-ID: <9430@836848734>
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
Status: R

Would you please forward this to the Atari Newsgroup, if you didn't
already do it? -- stu

We're expecting another outstanding crowd
-- and a full house -- here in Indianapolis
from 10am to 3pm on Saturday, July 13,
at the Mid-Indiana MIST AtariFest VIII.

In fact, we want to alert you that the house
may be truly and fully packed because
of last-minute decisions by vendors and
user groups. When our June 15 "discount date"
came and went, we had to decide to give up our
second ballroom (or risk a hefty loss). So we
are once again back in only one crowded room.

But we expect it will be real cozy -- and busy fun!

Atari Corp. has sent us a complete JAGUAR
to sweeten the pot ... along with a half-dozen
Jaguar games. All will either be given away as
door prizes or offered for sale at auction.
More door prizes are to be awarded also.

Who's coming for sure? Here is the list of those
who put checks in the mail. Others have expressed
interest and may show up -- but we are rapidly
running out of room:

Toad Computers Branch Always ICD, Inc.
SKWare One Computer Direct with T060 Computer Dungeon
Current Notes It's All Relative
```

Systems for Tomorrow chroMAGIC
Crawly Crypt

Computer Direct will introduce the 68060 DirecT060, world's fastest
TOS machine, and BraSoft will debut the Gemulator for laptops.

User groups signed up are:

Toronto Atari Federation EAUG
SCAT LAG
Nashville Atati User Group LACE
ACORN Purdue AUG
BL.A.ST. ASCII

Admission tickets are the same $3 as in the past,
and entitle the buyer to a chance at the door prizes.

See you there:

Best Western Waterfront Plaza Hotel,
US 136 (just west of I-465 and I-74) on northwest corner
of Indianapolis.

* *
Stu Huffman, Indiana Dept. of Education: shuffman@ideanet.doe.state.in.us
US Snail: State House 229, Indianapolis, IN 46204-2798
Office Voice: 317.232.6618 FAX: 317.232.8004
Home: 610 Artists Dr, Box 1215, Nashville, IN 47448-1215 V:812.988.7558
* *

393. Re: Extracting 'Text' from CAB

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: Robert_Best
Message-ID: <31e13168@p78.f503.n286.z2.fidonet>
Source record: 142275

> Is there a program that I could run over the .htm file to strip out the
> html commands but leave the actual content in a readable form?

Use any good editor, eg. Tempus, to replace <*> by empty string.

--- ScanMail 0.70c [IOS 0.70c]
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.78)

394. ICD "legality" (was: Re: Ghostscript problems)

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4rrlqm$t96@ccshst05.uoguelph.ca>
Source record: 142276

Hallvard Tangeraas (hallvart@sn.no) wrote:
: On Sat 06-07-96 08:34, ABridg8200 (abridg8200@aol.com) wrote:

: >I've used Memfile 3.0 which is pretty good. It edits memory and files (and
: >disks IIRC). I havn't tried it on my hard disk though - ICD stuff isn't
: >100% legal and so some disk-editors can trash the hard disk - so I just
: >copy the files onto floppy first.

: I'm using ICD stuff as well (along with the "Link II")- what should I do to
: make it "legal" as you say?
: I know there's an option in the formatting menu to make it "AHDI
: compatible", but maybe this isn't enough. Would I need to buy another
: harddisk driver and reinstall the whole thing again (copy the contents over
: to another unit, reformat/re-install the drive, and move the data over to
: the drive)?

: Hallvard
I think what is meant is that the ICD drivers are not completely XHDI
compliant. This results in (for me at least) MinixFS partitions not working
properly, and may well result in other problems as well. If you're
planning on using another driver, you shouldn't have to reformat as long
as you had AHDI compatibility turned on when you formatted with the ICD
utils. CBHD, for example, works just fine on my ICD Pro Utils-formatted
Maxtor.

THeo

395. Re: Mintnet Question

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4rrl98$t96@ccshst05.uoguelph.ca>
Source record: 142277

Jared Addington (jdaddin@dfw.dfw.net) wrote:
: I would like to know what the newest version of MiNTnet is and where I can
: get it. I saw a few versions in the Umich archives but I doubt these are
: the latest. Also, I'd like to know how difficult it is to set up and what
: all is involved. Thanks!

The latest version of MintNet is 0.90 (AFAIK). It can be had from Kay
Roemer's homepage:
http://zeus.informatik.uni-frankfurt.de/~roemer/
Despite what seems to be commonly believed, setting up MintNet is not
difficult. It's merely a matter of unpacking the archive and putting the
correct files in your c:\mint folder. Actually getting connected is a bit
trickier :), but again, it can be done without too much trouble. I don't
know about setting up a SLIP connection, but for a PPP connection you
will need the pppd package, as well as inetd, syslogd, and possibly
others. A MinixFS partition is an advantage, but not strictly necessary.

THeo

396. Atari Corp. Web sale!

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: boyd@zeno.math.fsu.edu
Message-ID: <4rrrb8$qbq@news.fsu.edu>
Source record: 142278

Howdy folks. Atari Corp. is selling off a bunch of stuff due to a warehouse change, via the Internet. There are ST, Jaguar, and Lynx items at great prices. See http://www.atari.com for details (look for "Don's Wacky Internet Deal #3").

I picked up a bunch of Lynx stuff. If you were thinking of getting a Lynx "eventually", now is the time. Games are going for as little as $6.50 new, Lynx's with 4 games for $40 in quantities of two or more.

Note: I'm not connected with Atari in any official capacity. I'm just passing the word along.

--
****
* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *
****

397. HELP! C signal/alarm

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4rrt1r$b1v@madeline.INS.CWRU.Edu>
Source record: 142279

I posted an earlier request for help, and some answers, but not enough.
In standard UNIX, there is a signal/alarm function pair, that runs in the
background. It sets a timeout signal, so that a process running in the
foreground doesn't wait forever....
I have MWC, which apparently doesn't have the alarm function.
Someone, somewhere MUST know how to implement this for th Atari.
Please help!
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

398. Re: Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: mitscham@prolog.net
Message-ID: <4rrr79$9la@ns2.ptd.net>
Source record: 142280

Best ST game (bear in mind, I've only got a 520 ST w/ 2 floppies, and one died...) is Dark Castle. Bad controls, but a GREAT game. I just wish I could find a decent ST emulator for my PC, so I didn't have to keep anything but ST software...

Democracy without Responsibility is a recipe for Anarchy.

Aaron Mitschelen. mitscham@prolog.net
PGP key available at www.geocities.com/TimesSquare/3932
Or e-mail me with "SEND PGP KEY PLEASE" in the subject, no quotes, all caps.

399. Re: 3D Calc + and PFM Plus - still supported?

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: stclub@cix.compulink.co.uk
Message-ID: <Du8uI5.IK1@cix.compulink.co.uk>
Source record: 142281

```
> 3d Calc+ is being supported by the FaST Club in the UK - at least they
> supply an updated version (v3.20). They can be contacted at:
> stclub@cix.compulink.co.uk
>

We still supply and support 3D Calc, but development stopped with version
3.21.

Paul
stclub@cix.compulink.co.uk
http://www.compulink.co.uk/~sta/
```

400. Re: Q: Mint/Mintnet & Hsmoda7

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <836868755.18861.0@grasper.demon.co.uk>
Source record: 142282

```
In article <15865_hsideras@mettav.demon.co.uk>,
hsideras@mettav.demon.co.uk (Harry Sideras) writes:
> *Hi Martin*, on 05 Jul 96 you wrote:
> MB> Organization: EUnet Belgium, Leuven, Belgium
> MB>
> MB> ...According to the manual of HSMODA7 I should run the different
> MB> drivers after the Mintnp.prg in my auto-folder.
>
> Where did you locate HSMODA07? I've heard rumours of its existence for
> months, but have never seen it.
>
> Harun? Danny?

I think he is refering to HSMINT07 is he not . which is the device drivers
to access the HSMODEM devices from mintnet.

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk
-----------------------------------------
```

401. Re: SW drawing programs for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <836868759.24845.0@grasper.demon.co.uk>
Source record: 142283

In article <4rh0hr$5s0@tron.sci.fi>,
miqco@sci.fi (Veikko Vanamo) writes:
> Is there good drawing programs for Falcon ?
>
> I think Apex is too expensive to my use.
>
Well thats okay then because Apex is not a good drawing package anyway ..

.. its a Brilliant Graphics and Animation Package :-))

Why about Apex-lite ? Thats not excessively priced for casual useage.

Otherwise you could see if hi-soft are still bundling the True-* packs
for next to nothing . Neither are supported anymore but Image030 is not
that bad .. speed and stability aside.

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk
----

402. Re: TRS-80 emulator for Atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <61249738_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 142284

In article <31D3D332.41C6@fys.ruu.nl>
Sander Berents <s.j.berents@fys.ruu.nl> wrote:-

>Want to emulate a TRS-80 on your Atari ST(E), Falcon, TT?
>Download 2nd Life!
>
>http://www.pi.net/~volatile/
>
>You'll find it on the Atari page.

I've downloaded it. Looks good, but I haven't had much of a chance to play with it yet. Still, it brings back happy memorys. I learnt to program on Model III's many moons ago. :-) Happy days.

What about games, where can I download them from? I particularly remember an excellent Firebird/Galaxians game. Is it available and does it run on the emulator??

Regards, Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
---

403. PacThem for a Falcon - Where can I get it?

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <58983218_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 142285

I remember hearing about a version of Pacman for the Falcon called PacThem.

Does anyone know where I can get a copy from? I believe it's shareware.

Thanks,

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
---

404. Re: Flash II

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <pXPv2qH.dpj@delphi.com>
Source record: 142286

Mike Harrison <jmh@io.org> writes:

>Aha! Problem solved. You didn't specify _where_ to hit Alt-Q.
>I was doing it in the editor, whereas you meant (obviously, since
>it works) to hit Alt-Q in _terminal_ mode. A rather odd way of
>doing it, but, yes, it works.

That's odd, but you're correct in that it doesn't do anything while in the Editor. It should, as other key-combos work in either. Well, at least we know it will work for you. BTW, John's suggestions are really good ones also.

-Dana

405. Re: FreeBSD or Linux (Was: more SPEED for TT030 ??)

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <836868752.5360.0@grasper.demon.co.uk>
Source record: 142287

```
In article <836612529.23849.0@grasper.demon.co.uk>,
graham@grasper.demon.co.uk (Graham Irvine) writes:
> On 2 Jul 1996 23:13:18 GMT ,Twas none other than Kyle Farrell who did state ....
>> A couple quick questions concerning NetBSD and Linux on the TT030:
>
>> -- X11 (i think they both support X11 but I wasn't sure)?
>
> both. Geert who maintains the linux XFree port is an official member of the Xconsortium
> beta team.
>
err , let me correct a somwhat incorrect reply. Geert maintains the _linux68k_
Xfree86 and is a member of the _Xfree86_ beta team.

sorry bout that :-)

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk
-----------------------------------------
```

406. Speech recognition for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: pedtober@PROBLEM_WITH_INEWS_GATEWAY_FILE
Message-ID: <4rrqoq$qau@news.gu.se>
Source record: 142288

Hi!

A while ago, well, quite a while ago, I saw a speech recognition program
for the Falcon. It was very buggy then, and I never really got it to
work. I never got it myself, but would like to now.
But I can't remember what it was called and can't find it anywhere.

Does anyone know about this, or any other speech recognition program
for Falcon? Maybe some improvements have been made to the one I saw?

Thanks for help,

Tomas

--
NoBrain/NoCrew
pedtober@ped.gu.se
http://bettan.ped.gu.se/tomas

407. I/O driver parallel

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: Koos_Kuil
Message-ID: <bf64b9da@f397.n282.z2.fidonet>
Source record: 142289

Hallo Leute,

I don't know... i'm walking around and around with an idea but not worked out. I'm getting crazy from the idea that i don't have a good network between my ST's (and PC). Only +- 4,5 Kb is possible :-(((mit Ghostlink).

I was looking into an old assembler book which explains a little bit how parallel data transfer is possible (like Sttrans), it seems that it's not quite difficult to make something working...

- The data direction maybe only one-way, with some tricks it's not so difficult to get a good communication between both computers.

The book describes:

- Write data:
a. check the busy line for high
If low,monitor until high or timeout set CPU D0 to 0

When high:
b. Set PSG I/O port to input
c. Place data into PSG's B output register
d. Switch strobe line on
e. Switch strobe line off,set cPU D0 register to -1

- Read data:
a. Set PSG I/O B port to input
b. Switch strobe line off
c. Check busy line for high, loop until high
d. Switch strobe on
e. Get data from PSG's B output register.

PSG I/O port B output? (0xFF8800 = 0x8000) ?
Data into PSG B output register? (0xFF8802 = data) ?
Strobe on (0xFF8802 = 0x0020) ?
Strobe off (0xFF8802 = 0x0000) ???

The best thing is to make use of the hardware instead of the Bios functions because they are not working fine (although that's what i think because there's no control about the strobe and busy).

If i go out from a master/slave situation (like STTRANS) then the slave is waiting for input.

#define pFopen 0x00000001
#define pFclose 0x00000002

```
#define pFwrite 0x00000004
#define pFread 0x00000008
#define pFseek 0x00000010
#define pFsfirst 0x00000020
#define pFsfnext 0x00000040
#define pFdelete 0x00000080
#define pFcreate 0x00000100
#define pDcreate 0x00000200
#define pDsetpath 0x00000400
#define pDgetpath 0x00000800
```

When above definitions it's possible to make a kind of data packet:

```
typedef struct
{
long magic; /* Something like PACK */
long type; /* Above type */
long pktsize; /* Length of following data */
} packetheader;
```

When the packet is send, the optional data can be send (pktsize) with
the information, when the packet and data is transfered, the master
can work as 'slave' and wait for incoming data and send something back
what we need on a simulair way.

So when data is transfered... wait for input.

One thing i need.... Who can make it and does suprice me on a day
with an working ST (and PC version).

The PC must also can handle it that's the most important thing and
if it can be worked out between 2 ST's it should also be possible to
make it working on a PC at the same way.

I think a lot users are extremely happy with a good working programm
which can use at least master/slave (a drive letter would be the best).

Greetings,
Koos

--- JetMail 0.99beta21
* Origin: Flowers, Bees, Nature, Roses, Grass, Water, Art... (2:282/397)

408. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <552119987.38748.73.starship@3rdplanet.com>
Source record: 142290

graphic@delphi.com barked in comp.sys.atari.st on 07 Jul 96:

g> I have only found 1 shareware program to view JPEG's on my stock (1meg)
g> Atari 1040Ste, but it requires more than 1 meg of RAM.
g> Are there any programs (and what are their names) that will run on a 1
g> meg machine, stripped of all desk accessories if necessary.
g> E-mailed messages most appreciated since never can tell how long
g> between availability to read newsgroups.

Try CAB with the CAB_JPEG.OVL - I think that will work in 1 meg, and you
don't /have/ to use CAB on-line.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

409. Re: FZDT Help!

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <552119987.38749.54.starship@3rdplanet.com>
Source record: 142291

dandee@gatecoms.gatecom.com barked in comp.sys.atari.st on 07 Jul 96:

d> Do you know if FZDT can run at 28.8?

Yes. I explained how to do that in this group a couple of weeks ago.

d> Was a patch ever released to get it past 19.2?

No, but you don't need one. Just change the .CFG file to make it think it's
running at 0 baud, and use HSmodem to lock the serial port at 57600 or higher.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

410. Re: STRN?

Newsgroup: comp.sys.atari.st
Date: 1996-07-08 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <552119987.38750.29.starship@3rdplanet.com>
Source record: 142292

comezana@math.psu.edu barked in comp.sys.atari.st on 08 Jul 96:

c> Please disregard my previous post. In case anyone is interested, STRN
c> can be found at the Michigan archive, in the Network/News directory (I
c> had previously been looking at the Mint directory; IMHO there should
c> be a link...).

That's nice. What's STRN?

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

411. test ignore

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: Brond <mcenroeb@syntegra.bt.co.uk>
Message-ID: <9607090919.AA24336@syntegra.bt.co.uk>
Source record: 142106

```
test ignore
```

412. STiK/CAB && Ethernet

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: 42Bastian Schick <elw5basc@rghx50.gp.fht-esslingen.de>
Message-ID: <31E227E0.235B@rghx50.gp.fht-esslingen.de>
Source record: 142107

Help !!!

Before I start hacking (and mind-blasting) I'd like to ask here:

is there a solution for using Ethernet on a normal TOS-Atari (no not
Linux, just using TOS ;-) .i.e. combined with STiK ???

I found the TU-Wien stuff, but it assumes a special (expensive)
hardware ?

Thanks in advance

42Bastian

413. FS: *** Atari 520 ST + Diskdrive ***

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: Mixz@Nomore.be
Message-ID: <Mixz-0907961038480001@news.belgium.eu.net>
Source record: 142108

```
For Sale:

Atari 520 ST + Diskdrive Price: 150 USD
Perfect Condition
```

414. CLA v3?

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: David White <davidw@rd.bbc.co.uk>
Message-ID: <31E247A4.41C67EA6@rd.bbc.co.uk>
Source record: 142109

Does anyone know where I can get hold of CLA v 3 (the Data Uncertain digital circuit designer)?

-David White

ps the Data Uncertain WWW page does not have it on. A bit of a daft move!

415. Re: USA Atari Monitors work in UK ?

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: mccallum@inwave.com
Message-ID: <mccallum-0907960833150001@port17.inwave.com>
Source record: 142110

In article <6XGU5BA3lC3xEwCs@dwell.demon.co.uk>, "Mark Butler, Atari ST and Webb Author" <mark@dwell.demon.co.uk> wrote:

> Thanks to all that got back to me via this newsgroup and direct Email.
>
> I'm going ahead with the purchases - and fingers crossed It'll be OK.
>
> I'll be happy to relate my experiences if anyone's interested.

You'll be fine as long as the power supply of the monitor gets sorted out, I used to use my UK Atari on US monitor(s) when I first moved to the US, worked fine.

Good Luck with the 120/240v thing though, it worked ok with my 240v Atari running on 120v US supply, but I'm not certain about the other way. :}

Andy

416. Should I buy this Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: jmh@io.org
Message-ID: <4rtnil$fup@news1.io.org>
Source record: 142111

I have the opportunity to buy a used Falcon030 for $550.00 Canadian
(about $400.00 US).

It has 4 MB RAM (not an upgrade) and a 60 MB Hard Disk. The keys are
dark grey but the case is light grey like the ST series. I'm wondering
if it's a prototype of some sort. S/N is Y 43402 1000087 and the sticker
says it was made in Taiwan. Diagnostic with Diamond Edge says that the HD
is okay.

I'd appreciate opinions/insight fairly quickly because I need to make
a decision soon.

Mike Harrison
jmh@io.org
Toronto Canada

417. Re: Falcon problems

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: bili6745@mach1.wlu.ca
Message-ID: <Du9zwv.FyE@info.uucp>
Source record: 142112

In article <31E0C316.167E@in.tu-clausthal.de> Christof Donat <cdonat@in.tu-clausthal.de>
writes:
>
>This does not look like a problem with the decompression Programs. It
>more looks like you have downloaded the files as 7 bit ASCII instead of
>8 bit binary. In ftp use the comand "bin" for switching into binary
>mode. If those archives are still problematic then maybe it could be the
>programs. I do not have any of those problems on my atari Falcon. If you
>use netscape, this one tryes to find out the apropriate mode itself.
>thos does not work very reliable. I have problems with it as well. Try a
>simple comand line based ftp client for it. Usually files to download
>from web pages are to trasfere with ftp protocoll. Those transferd with
>http sohould make no difference betwen binary and ASCII. So I think you
>used ftp all the time, but in ASCII mode.
>
> Christof

I have used the internet, www, and ftp (actually ncftp) for over four
years with almost the exact set up that i have now. The only change
is that I now use a falcon instead of a st. I never had these problems
with the st.

I tries to ftp a file today with the same results, 4 bombs that quickly
jumped up to 11 bombs freezing my machine. I did make sure that I was
in binary mode so it does not seem to be that. I really wish I could
figure out the problem.

Keith

--
_____/| With one of these things I can take out | Keith Bilinsky
(__|__\|______ the first ten rows of the audience. | bili6745@mach1.wlu.ca

418. Re: nest echos

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31e22ea1.3320742@news.airtime.co.uk>
Source record: 142113

On Sat, 06 Jul 1996 10:03:38 PDT, starship@3rdplanet.com (Rich
Tietjens) wrote:

>stosser@airtime.co.uk barked in comp.sys.atari.st on 06 Jul 96:

> s> has anyone ever gotten into an ATARI BBS via the internet for the
> s> message base's, is this possible, or is there anything in the
> s> pipeline?
>
>Tony, you are NOT paying attention! <G>
>
Does that suprise anyone <bg>

Hmmm snipped the rest, sorry to say I dident follow it too well, I
am not too well up on all that?, I was just looking for a package,
simmilar to a QWK package that I could make some replies, post back to
whoever and.........hmmm better quit while I'm ahead :)))
Think I will wait until I get local BBS taking echos? fanx though :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

419. Re: Falcon Software?

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: bili6745@mach1.wlu.ca
Message-ID: <DuA0r6.Gps@info.uucp>
Source record: 142114

In article <4rqdb9$os1@erinews.ericsson.se> epkrgdh@epk.ericsson.se writes:

>Yes. Use STOOP. Very great program.

Well I found the key for stoop but I could not find the actual program
on atari.archive.umich.edu, is it there? If it is on a.a.u.e what name
should I look for it under?

Keith
(thanks in advance)

--
_____/| With one of these things I can take out | Keith Bilinsky
(__|__\|______ the first ten rows of the audience. | bili6745@mach1.wlu.ca

420. Re: Problems w. Sportster Vi 14.4 Faxmodem

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: Richard Lemay <lezard@cam.org>
Message-ID: <31E27F9A.490F@cam.org>
Source record: 142115

Jyri Hovila wrote:
>
> Hi for a long time!
>
> I've got a bunch of problems with my new Sportster Vi 14.4 Faxmodem. I
> guess everything would be OK if I had a PC with Windows, but I'm working
> with Atari ST and Amiga, so..;)
>
> The problem is, that the modem DOES work fine with normal
> data-connections, but I can't make it send a fax or use its voice
> capabilities.
>
> I'm using a registered version of fax/voice software "CoMa --
> Communications Manager 3.10" for Atari ST. When I'm trying to send a fax,
> the program tells me that "The modem reports error", and when trying to
> configure the answering machine options, I'm being informed that "The
> modem has no voice-modus". Damn..:(
>
> The manual of the modem tells me that the command
>
> AT #CLS0 Should put the modem in data-mode,
> AT #CLS1 in class 1 fax-mode,
> AT #CLS2 in class 2.0 fax-mode, and
> AT #CLS8 in the voice-mode.
>
> I've tried to give these commands to the modem with a normal terminal
> proggy, but all I get is "ERROR" every time.
>
> All help is warmly welcomed!
>
> Thanks! =)
>
> - Jyri
Hi Jyri,
I just sold my Sportster USR 14.4 after trying to use it to fax
things. There was a problem with the first releases of the 14.4
USR. I don't know if your model is one of them but I heard that
a newer version of STraitFax works on these modems. Maybe
you could contact them (it's in the US I think but I don't have
any clue as to how to get in touch with them). By checking
with them and giving them your serial number I think they
sould be able to tell you if it's useable. I personnally never
could fax anything with COMA.

Best regards,

Richard Lemay.

421. Re: HELP on MultiSync Monitors for ST!

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: Richard Lemay <lezard@cam.org>
Message-ID: <31E2822D.3BCC@cam.org>
Source record: 142116
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Benjamin Smith wrote:
>
> I have a bit of an Oddity. I have a switch box that hooks upto a
> MultiSync Monitor that does the Hertz Cycle Rates for both Color and
> MonoChrome Monitors on the Atari ST, and has a high enough Resolution
> to handle MonoChrome or Color. 640 x 400 Resolution. Unfortunately,
> this switch box only supports a standard 9 Pin Connector. I would
> appreciate feedback on which monitors will handle all this. A 14 inch
> would be nice, nothing less than a 13 inch screen. A list of Makes and
> Models Would also be nice! Please direct all replies through E-Mail to:
> bensmith@teleport.com
> --
> Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
> Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
> Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
> http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!
Hi,
I am using an ACER 14" multiscanning color monitor, model#
7015. I made an adaptor from the atari to the 25 pins
connector of the monitor. I am currently using it on my Falcon
as a VGA monitor with a different connector. I can get all
resolutions. Great thing if you can get one.

Richard Lemay.

422. Atari 520 ST FS $45 post-paid!

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: uci@infobahnos.com
Message-ID: <4rtvi4$q20@pub.news.uk.psi.net>
Source record: 142117

in working condition, with original manual and power supply.

423. developers please read!

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4ru0ms$luq@newsbf02.news.aol.com>
Source record: 142118

Hello, I have started a MagiCMac homepage, I am trying to gather up as much info as I can, I think this will be a plus for everyone. This will be a good opertunity for develoers of all kinds, I willing to put up information about any application which will run under MagiCMac, because I have a size limit on the server I can not put a demo up on my space, however, I will do my best put it up some where else and I will Upload any file to AOL which works under MagiCMac.
MagiCMac home page:
http://users.aol.com/zan660/mhome.htm
Please email me:
zan660@aol.com

424. Re: CSLIP on Atari's???!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <552158668.77899.44.starship@3rdplanet.com>
Source record: 142119

clifton@southern.co.nz barked in comp.sys.atari.st on 09 Jul 96:

c> Guy Harrison (guy@swampdog.demon.co.uk) wrote:
: >>> ... someone had put the POP version of Nos on their web page -
c>
c> Got it - ummm, can it do variable PPP addresses (that's what my server
c> sends) - STiK does it for SLIP, but does NOS??

NOS will handle dynamic addressing - just put 0.0.0.0 in the STARTUP.NOS file as your address. It will complain about "Unknown Host 0.0.0.0" when you fire it up, but after connecting, it will get the correct address. You can see what address you got with the "tcp status" command.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

425. Re: Gemulator 4.15z (flamefest: the MacNfud continues)

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: JEDI
Message-ID: <4rtp97$erv@doc.zippo.com>
Source record: 142120

In article , sinclap2954@cobra.uni.edu says...
>
>Maddog spoke..
>> Now as I recall...Power PC's were suppose to be able to run OS/2 and
>> DOS/Windows software using translator chips. But SoftWindows was a
>> temporary solution until IBM can achieve this. They did not, and have no
>> plans to. So you have to get a separate 486 board to run on a Power PC.
>> I thought it was odd too...
>Nope..IBM has PPPC boxes running Windows NT and Mac OS. These PPPC boxes

What you are conveniently neglecting is the fact that NT was rewritten for
the PPC. This is blatant mis-representation. When will a PPC run Windows 95
WITHOUT softwindows or a CPU card.

>should start showing up in the fall. Softwindows is a solution for ones which
>speed is not important. For maximum performance Pentium cards are available.

,,,and typically cost more than a new complete system would

>These solutions have no peers in the hack/slash Atari ST world.

None contemporary.
However, you conveniently neglect information that detrimental to your position
once again: PC-Ditto & SpectreGCR

>> Mr. Maddog
>Who needs cutting edge hardware & apps, thats why I love the ST!

The edge that cuts can make you bleed...

A note to Mr. Maddog: Are you the same bloke that has a column on page 66
of the July issue of the Linux Journal... (just curious)

426. Re: Neo & PI1 to GIF/BMP converter?

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: andy@lavalamp.demon.co.uk
Message-ID: <836935028.24353.0@lavalamp.demon.co.uk>
Source record: 142121

andy@lavalamp.demon.co.uk (Andy Bowd) wrote:

> Can anybody help me?

> I am looking for a PC program that will convert
> Neochrome and Degas Elite picture files to GIF
> or any normal PC file format.

Well, thanx to all those who followed up and helped me! All the artework that took to sooo long to do in .NEO and .PI1 are as we speak gracing my Windoze '95 desktop!

Thanks everybody!

--
Andy

427. Re: frustrated with cab (yes this is a flamefest)

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: JEDI
Message-ID: <4rtotm$eph@doc.zippo.com>
Source record: 142122

In article , sinclap2954@cobra.uni.edu says...
>
>Thor spoke..
>> You are so obviously insecure and annoyed with your own purchase that
>> you feel the need to keep justifying yourself..
>Nah, I am not insecure. Sounds like sour grapes..Knowing that the ST will
>hardly be advanced, I get a kick when the Jihad's like yourself defend it
>and justify that since the ST is still the same its better than the current
>platforms and that people do nt need it.

When will you get it through your thick skull that they don't give a damn?
Their machine suits their needs. They don't need new hardware or software
every 6 months to support some bums in Glendale or Redmond.

NONE of the 'advances' that you've brought up have been at all substantial...

Also, your claim of no progress is just plain wrong.

>> Why would we want it to...your constant knocking of Ataris reminds me of
>> a little child..who in the playground declares my dad can beat your dad..
>I am not knocking the Ataris but the ones who knock other platforms. What\

BULLSHIT! That's all you ever do.

Then you become amazed when you actually manage to irk someone on their
own turf.

This is not comp.sys.mac.advocacy.

You act as if it were.

>comes around goes around.
>> I think it is time you grew up and spouted your wisdom (contradiction in
>> terms though it may be) to people who give a damn..
>No sir, its you and the other Jihad's who attack personaly because you have not
>arguments.. You sir need to grow up..

This is beyond absurd. You hide awhile hoping that the inferno caused by YOUR
own previously supported claims have subsided then, you accuse others of what is
you very own trademark.

Classic case, example: K12 app: DTP program.

Stop projecting.

>>> I edit just fine..
>>
[deletia]

428. Re: atari falcon at a cheaper price (pricing like this KILLED atari)

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: JEDI
Message-ID: <4rtpic$f14@doc.zippo.com>
Source record: 142123

```
In article , Paul says...
>
>Atari Falcon 030, 4 meg ram, 65 meg ide drive, true colour, stereo sound.
>
>PLUS
>
>Atari 1435 colour monitor, 14 inch, rgb, stereo sound.
>
>PLUS
>
>Mini tower in cludes scsi cd rom drive, scsi tape back up unit and tapes, scsi
>120 meg hard drive. all ready to go, this is a complete system.
>
>$1000
>a fair and firm price.

ON WHAT PLANET?
```

429. Current Notes Magazine at MIST

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: hcarson@io.org
Message-ID: <4rum58$302@news1.io.org>
Source record: 142124

CURRENT NOTES MAGAZINE will be at MIST on Saturday July 13! Come
visit us in Booth #32 . . .

IF YOU HAVEN'T PICKED UP YOUR MAY/JUNE ISSUE, || Subscribe
DO IT AT MIST! || Now! Use
SUBSCRIPTION SPECIALS AT MIST: || the e-mail
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==========
In This Issue:

.....MiNT/MultiTOS series | TOAD Line - David Troy
.....Art/Drawing program series | Color Correction - Dave Barkin
.....PIMs series | ISDN/ADSL - Eric March
.....Giant Text Editor review | alt.info.everything - Dan D.
.....Compendium CD review | Cyberstrider - Danny Bhabuta
.....All Things Falcon CD review | Invision Elite II review
.....Confusion review | MIDI basics - Lorant Oswald

Howard Carson, Managing Editor
Robert Boardman, Publisher VISIT OUR WEB PAGES AT:
E-mail: hcarson@io.org http://www.io.org/~hcarson/cnpage.htm
------ -or- GREAT INFO, GREAT LINKS!
redfrog@io.org
==========
Current Notes is in its 16th great year. It's available by
subscription or from your dealer! Europe and the UK e-mail
Danny Bhabuta at: dbhabuta@cix.compulink.co.uk
==========

--
>>
>> Howard Carson, 3 Groves Lane, Ajax ONtario, Canada, L1S 3C7 <<
>>Email: hcarson@io.org Ph: +1-905-427-7599 Fax: +1-905-427-9703 <<
>> Proton Research TAF ABC Solutions Current Notes Magazine <<
>>

430. Re: Ghostscript problems (was Re: .PDF files)

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: abridg8200@aol.com
Message-ID: <4ru9ba$ot9@newsbf02.news.aol.com>
Source record: 142125

In article <31dfb846889c4d6@sn.no>, hallvart@sn.no (Hallvard Tangeraas)
writes:

>>I've used Memfile 3.0 which is pretty good. It edits memory and files
(and
>>disks IIRC). I havn't tried it on my hard disk though - ICD stuff isn't
>>100% legal and so some disk-editors can trash the hard disk - so I just
>>copy the files onto floppy first.
>
>I'm using ICD stuff as well (along with the "Link II")- what should I do
to
>make it "legal" as you say?
>I know there's an option in the formatting menu to make it "AHDI
>compatible", but maybe this isn't enough. Would I need to buy another
>harddisk driver and reinstall the whole thing again (copy the contents
over
>to another unit, reformat/re-install the drive, and move the data over to
>the drive)?
>
>Hallvard

IIRC it doesn't set up the FATs properly - for instance many old disk
analysers would complain about non-existant problems. Knife-ST, ST-tools,
and old versions of Zorg did this. I havn't had any problems that I have
blamed on them (apart from "fixing" a partition with ST-tools which
trashed the partition).

The problem with Zorg was that it couldn't read cluster above a certain
number. When Atari originally wrote TOS, they originally used a signed
number instead of an unsigned number for the cluster numbers. This was
fixed in TOS 1.4 (IIRC) and so then you could use partitions of 32MB
rather than 16MB without resorting to BIG partitions.

Zorg used to say my HD had faults, as did Knife-ST (compare FATs), but
Correct (comes with Kobold) didn't, now Zorg says all is fine too!

If I was going to get a new driver I would probably get HD-Driver
(commercial) or CBHD (shareware). I think you need to reformat to correct
the bits that are wrong. IMHO it is not worth doing unless you are using
Magic and want background DMA transfers. Then you could reformat one
partition at a time (copying the data to an empty partition - does one
exist :-) - temporarily using Kobold).

Adrian
(apb25@cam.ac.uk)

431. Re: Gemulator 4.15z (flamefest: the MacNfud continues)

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960709161442.20212A-100000@ns1.ptd.net>
Source record: 142126

On 9 Jul 1996 JEDI@.MISSING-HOST-NAME. wrote:

> In article , sinclap2954@cobra.uni.edu says...
> >
> >Maddog spoke..
> >> Now as I recall...Power PC's were suppose to be able to run OS/2 and
> >> DOS/Windows software using translator chips. But SoftWindows was a
> >> temporary solution until IBM can achieve this. They did not, and have no
> >> plans to. So you have to get a separate 486 board to run on a Power PC.
> >> I thought it was odd too...
> >Nope..IBM has PPPC boxes running Windows NT and Mac OS. These PPPC boxes
>
> What you are conveniently neglecting is the fact that NT was rewritten for
> the PPC. This is blatant mis-representation. When will a PPC run Windows 95
> WITHOUT softwindows or a CPU card.

As for Petey's wonder NT box, no one even sells them as home computers!!!
Awk...he really is a computer nerd throwing specialized and expensive
machines in my face. All I'm saying is IBM was to have a home PPC that
runs OS/2 and have on the fly translation like Power Mac's do.

>
> >should start showing up in the fall. Softwindows is a solution for ones which
> >speed is not important. For maximum performance Pentium cards are available.
>
> ,,,and typically cost more than a new complete system would

Last thing anyone should want is an expensive computr, unless you're a
hardcore geek like whats-his-face :)

Power Macs are nice as is MagicMac, but to have all of that and just a
486 card with the overdrive slapped on is just way to much.

>
> >These solutions have no peers in the hack/slash Atari ST world.
>
> None contemporary.
> However, you conveniently neglect information that detrimental to your
> position once again: PC-Ditto & SpectreGCR

This was when the ST was more powerful than the PC's and Mac's at the
time. Now you can run emulators on the mainstream machines and it's
better. This is great! :)

> >> Mr. Maddog
(Unneccisary remark by smart-mouth)
> >Who needs cutting edge hardware & apps, thats why I love the ST!

If I want a spreadsheet program for my ST, I can just download it from a BBS and it does the same amount of work as the bigger ones for the mainstream computers. And I save these: $$$$$$$$$$$$$$$$$$$

> The edge that cuts can make you bleed...

Learn to use the edge to you're advantage and you are the one cutting :)

> A note to Mr. Maddog: Are you the same bloke that has a column on page 66
> of the July issue of the Linux Journal... (just curious)

Naw, I don't even have Linux or a computer to use it. :)
However, if I can just use the Caldera desktop(under Linux) and run DOS games and some way to use 32-bit Window games then I'll never even look at Windoze95 again. :)

Well folks, this has been fun but I will no longer respond to whatever that goofball Sinclap says. Not only are the postings of his unreasonable, but it's not worth the waste. I may not have a killfile or no how to use it on my shell account, but I can always delete the ones that have the big fat all-captials name of his without even reading it.

Thank you and good night from...

Eric Noss
a.k.a
Mr. Maddog

Public service annoucement: Avoid the 'Clap! Use a killfile for protection or abstain from replying :)

432. Re: Falcon Software?

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <836931838_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 142127

bili6745@mach1.wlu.ca (bilinsky keith) wrote:-

[snipped, questions covered in other posts]
>Is there a program anywhere for either falcon or unix that I can use to turn mpeg2 audio
>files into somthing I can use with the falcon?

I found this on Hensa the other day.
Hope it helps.

Title: mp2
Author: Fredrik Noring (noring@lysator.liu.se)
Version: 0.4alpha

Shareware: No
Machine: Atari Falcon
Operating system: TOS
Directory: micros/atari/falcon/a/a110
Date mounted/updated: 01/05/96
File names: mp2ad.lzh
Unarchived files: 14
Unarchived size: 140205

Description:

This alpha version of mp2 replays (in realtime) almost every
standard MPEG2 Layer2 44.1kHz Stereo Audio frame (no CRC).

There are two versions of the program. (the Falcon do not support
44.1kHz sound without an (22.5792MHz) external clock)

* mp2e.ttp is the external clock version with high sound quality.
* mp2li.ttp uses linear interpolation for 44.1kHz to 49.17kHz
conversion (no external clock is needed). This reduces sound
quality significantly.

To be done:
* mono
* 32kHz and 48kHz
* more bitrates (only 128kbit/sec and 192kbit/sec are tested,
others might work)
* CRC check

Music can be found at IUMA (the Internet Underground Music Archive)
http://www.iuma.com

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

433. Networking

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960709112343167 83@muskrat.com>
Source record: 142128

I run a BBS in Hawaii, it used to be a part of the ISIS network,
but that network is down to just a few nodes and not worth the L.D.
calls anymore. I pulled the BBS out.
I run BBS Express ST, when I get my 2nd system back to running I am
once more going to try and figure out semper. In the meantime, is there
any other way of setting up message base areas outside of the ones I
use with Express? I used to have ones set up with a program named
CBase. Does anyone know if I could use them again? It had it's own
importing and exporting files.
A little info on my system ...

1040ST 1meg TOS 1.4
ICD Host
Two hard drives totaling 348megs of space.
14.4kb Infotel modem.
BBS Express ST 1.94
Waianae,Hi.
Black Hole BBS 808-696-7763

Where Users Log on and are Never Seen Again!

434. Sportster Vi & CoMa question

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <4runrv$ipa@teeri.jmp.fi>
Source record: 142129

Hello!

I've been fighting to make CoMa 3.40 work with my USR Sportster Vi; when I try to send a fax, I just get the "Modem reports error"-message.

I've tried setting the fax class to 2 and 2.0, but that seems to make no difference. On the modem init-line I've got only "AT".

If I've understood correctly, CoMa should create a file MOD_PROT.TXT which is a kind of a modem communications log. I've tried both CoMa 3.30 and 3.40, but neither of them creates the file. CoMa 3.10, however, does. Searching the log I could find only one error:

CoMa: AT+FCLASS=2
modem: ERROR

Everything else seems to work out just fine.

If you've got any idea what could help, please mail me! Thanks a lot!

- Jyri

P.S. How difficult is the "38400 baud serial port" hardware modification to do for a Mega 4?

435. Re: UK Atari Show Web Pages???

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: David James <101642.2124@CompuServe.COM>
Message-ID: <4ruq4hesk1@mhade.production.compuserve.com>
Source record: 142130

You're locuky to still be able to find STFORMAT in the shops, everywhere near where I live and work seems tohave stopped stocking it, including WH Smiths. I've had to take out a subscription to ensure that I get to flick through the pages :-).

The Web site for the Atari shows can be found at
http://www.netkonrct.net/tachyon/shows96/.
or at least this is the name in STFORMAT, I haven't tried it myself yet.

Yours
David James
--

David James

436. Printer needed

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: skal@nac.net
Message-ID: <475.6764T1007T1220@nac.net>
Source record: 142131

Steely Dan needs an Atari SLM-804 printer BADLY!

If you have one for sale, please email SkipG999@aol.com IMMEDIATELY!

```
______ __ __ __
/ __/ /_____ _/ / / / ___ _______ / /_ *Chief of Security-TEAM AMIGA
_\ \/ '_/ _ `/ / / /__/ _ \/ __/ -_) __/* skal@nac.net
/___/_/\_\\_,_/_/ /____/\___/_/ \__/\__/*
Bob Seger '97? "If you Aussies want him, email me!"
```

Blessed is he that expects nothing, for he shall not be disappointed

437. Link II junior

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: jaripa@rack.improvers.fi
Message-ID: <4rs6cm$1pc@rack.improvers.fi>
Source record: 142293

```
Newsgroups: comp.sys.atari.st
Subject: Link II junior

Help! I have Link II for my SCSI HD's, will it work with
megafile60 or should I only use Link?

JP

jaripa@rack.improvers.fi jaripa@megabaud.fi jaripa@compost.fipnet.fi
http://www.improvers.fi/~jaripa http://www.megabaud.fi/~jaripa
ircnick vuoksi

---
* Kivi 1.99? * In the need of disk space!
```

438. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <15953_SSweet@mettav.demon.co.uk>
Source record: 142294

FROM: SSweet@mettav.demon.co.uk
SUBJ: MagiC 5, EASE 5, MagiCMac 2.0?

>>> d> games\often_played_games\unregistered_ones\thinking_ones\etc etc
>>> etc ^^^^^^^^^^^^

>>> What use would harry have for this path?. 8~))

d>> It was only an example..

HS> Steve reckons I'm thick... but I know he's welsh, so I don't feel like
HS> I've got the short end of the stick B^{)

ROTFLMAO, touche'.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

439. AHDI HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: sff4qz@scfn.thpl.lib.fl.us
Message-ID: <4rsnc3$ctj@ns1.thpl.lib.fl.us>
Source record: 142295

Hi, since I don't know if it's gonna work I will write a short postage.
I have a problem with my new provider. Anyway..
I grabbed a PRG called AHDIPATCH which modifies the file " AHDI.PRG " or "
SHDRIVER.SYS" , and in this program I can modify the OSPPOOL:
What is this? HOW can it be usefull in my case. I have 3 Hard drive .
2 scsi and the 1 IDE in my Falcon.
Thanks.

440. FS: Tweety Board and Sound Off! Sampler

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: ccrok@netway1.mdc.net
Message-ID: <4rspbs$jn@namesrv.mdc.net>
Source record: 142296

I have a Practical Solution Tweety Board (Box and Instuctions
included) and a Sound Off! sampler catridge. If interested e-mail me.
Everything is close to free.

441. Re: Vroom030

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: pcastell@ifhamy.insa-lyon.fr
Message-ID: <4rsr6u$sph@tempo.univ-lyon1.fr>
Source record: 142297

patrik.estberg@p68.dada.ct.se (Patrik Estberg) wrote:

Hello,

> >
> > From: wongck@ti.com (William Wong)
> >
> > I just tried Vroom030 on my VGA monitor, there was a new executable for
> > VGA monitor support. It's excellent!
> > Is Vroom030 shareware, Freeware or what?

>Where did you find the executable for VGA monitor ?
You can find it in ftp.cnam.fr/pub/Atari/Falcon/Games/vroomvga.zip

>I played Vroom alot on my STE and I was very disapointed when I noticed
>that the Falcon version only worked in RGB mode.

>Greetings from Patrik
Have a nice day.

Philippe CASTELLA

pcastell@ifhamy.insa-lyon.fr
http://wwW.insa-lyon.fr/People/AEDI/pcastell

Falcon 030 4/60+270- SVGA - Tos 4.4 - Magic 4
1040 Stf 1Mo - RGB
---

442. Re: Korg 01W Editor/Librarian

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: sff4qz@scfn.thpl.lib.fl.us
Message-ID: <4rsopb$cu2@ns1.thpl.lib.fl.us>
Source record: 142298

You could try at Steinberg Home page. The one who makes Cubase. I think
that I saw something like that. Sorry I don't have the address. With Yahoo
you can get it easily.
Bye.

Dave Boak (ac872@ccn.cs.dal.ca) wrote:
: Would anyone know where I could get my hands on an Editor/Librarian for
: the Korg 01W synthesizer?Thanks.

443. Which brand of PC disk drives compat. w ST?

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: ab078@sfn.saskatoon.sk.ca
Message-ID: <4rsvsj$bl7@tribune.usask.ca>
Source record: 142299

I have a PC with a 5.25" floppy drive and would like to buy a 3.5" drive for it so I can exchange data with my ST's 720 Kbyte drive. I have noticed that some PC drives are compatible with ST and some are not. Can someone please tell me which ones are? Thank-you.
P.S. I have Ghostlink but find it way to slow. The computers aren't in the same room anyway so using Ghostlink is not practical.

444. Re: MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.836918735@gen-off-3>
Source record: 142300

denesh@demon.net (Denesh Bhabuta) writes:
>It was only an example.. Harry has registered quite a bit of software

I think you missed the gag, Danny! Using a variable width font perhaps?

--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

445. Re: Link II junior

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31E20B94.276D@bruker.de>
Source record: 142301

Jari Paajanen wrote:

> Help! I have Link II for my SCSI HD's, will it work with
> megafile60 or should I only use Link?

For a Megafile60 you don't need (cannot use) a host adapter at all. The
Megafile has its own interfache, i. e. you can connect it directly to your
Atari.

--
```
*************************************************************************
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
*************************************************************************
```

446. Re: converter TO GIF

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: peters@frisbee.net.au
Message-ID: <4rt2ns$1hm@fling.frisbee.net.au>
Source record: 142302

rsrice@netcom.com (Rice Rob S) writes:

>On this subject, does anyone know of a viewer that can convert
>Atari-compressed IFF (from Deluxe Paint) into GIF images? I have
>hundreds of sprites and image components in the format, and I'd like to
>save them. I don't care if it's freeware or commercial--I just want
>something to convert 'em by batches.

> rrice@ccat.sas.upenn.edu

>--
>Please Send all Response to rrice@ccat.sas.upenn.edu

I have been using Prism Paint (from ST format disk 48) for a while now
and it handles GIF 87 and TIFF + NEO and Degas (normal and compressed).
I have never used the TIFF option but it will save both whole pics and
clipboards as TIFFs. Darn handy program but the GIF coding it uses
upsets other GIF programs such as MGIF.

Peter Sansom
http://www.frisbee.net.au/~peters

447. Club needs backup hardware for BBS

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: greywolf@Traveller.com
Message-ID: <4rt6no$6am@tsunami.traveller.com>
Source record: 142303

All,

If you are cleaning out your garage etc. and want to get rid of your old ST our club would like you to donate it for backup hardware for it's BBS. EMAIL me if this is your situation. We'll pay shipping! :) Thanks from the Huntsville Atari Users Group...

greywolf@Traveller.COM

448. Re: Falcon Software?

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: pedtober@PROBLEM_WITH_INEWS_GATEWAY_FILE
Message-ID: <4rsvvl$1ng@news.gu.se>
Source record: 142304

bilinsky keith (bili6745@mach1.wlu.ca) wrote:

> I'm looking for a few falcon programs to replace ones I used on the st.

> Is there a program out there like Xboot for the falcon? I always used Xbot on my st and it
> does not seem to want to run on my falcon.

I'm running XBootIII with no problems at all.

> What program do I need on a falcon to put my acc's in a directory other then the root dir?

> Is there a program anywhere for either falcon or unix that I can use to turn mpeg2 audio
> files into somthing I can use with the falcon?

There is a real time mpeg2 player for Falcon made by Noring/NoCrew. This can't convert into other formats though. It can be found through NoCrew's homepage at:
http://www.dd.chalmers.se/~f93labr/nocrew

There are packages for converting to/from mpeg2 with c-sources. I don't remember where it can be found but I know one package is called "mpegaudio.tar.gz".

Regards,

Tomas

--
NoBrain/NoCrew
pedtober@ped.gu.se
http://bettan.ped.gu.se/tomas

449. Re: frustrated with cab

Newsgroup: comp.sys.atari.st
Date: 1996-07-09 00:00:00 UTC
From: ajalkane@lk-hp-17.hut.fi
Message-ID: <4rt8be$5nt@nntp.hut.fi>
Source record: 142305

In article <1996Jul7.164038.1@cobra.uni.edu>,
PETER SINCLAIR-DAY <sinclap2954@cobra.uni.edu> wrote:
>> Why would we want it to...your constant knocking of Ataris reminds me of
>> a little child..who in the playground declares my dad can beat your dad..
>I am not knocking the Ataris but the ones who knock other platforms. What
>comes around goes around.

That's decent Peter. But could you at least learn how to quote decently?
Leave a return between the quote and your text, so it's easier to see
what is your text and what is others.

>No sir, its you and the other Jihad's who attack personaly because you have not
>arguments.. You sir need to grow up..

No arguments? How about this, Macintosh sucks!! :-)

(just showing what I mean with decent quoting really)

450. Re: USA Atari Monitors work in UK ?

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: "Mark Butler, Atari ST and Webb Author" <mark@dwell.demon.co.uk>
Message-ID: <t7xrxAAdaB5xEwjM@dwell.demon.co.uk>
Source record: 142056

In article <mccallum-0907960833150001@port17.inwave.com>, Rosemary
MacCallum <mccallum@inwave.com> writes
>In article <6XGU5BA3lC3xEwCs@dwell.demon.co.uk>, "Mark Butler, Atari ST and Webb
>Author" <mark@dwell.demon.co.uk> wrote:
>
>> Thanks to all that got back to me via this newsgroup and direct Email.
>>
>> I'm going ahead with the purchases - and fingers crossed It'll be OK.
>>
>> I'll be happy to relate my experiences if anyone's interested.

Oh dear - All stop on the USA Monitor front - To post two monitors will
cost 130 Dollars - Which rather negates any saving !

So it's back to the Mono 124 and Philips TV / RGB input and an eye on
the UK second hand market - Assuming a few more Registrations come in
for Lottery Companion that is ! - Version 4 almost done :-)

Don at Atari USA was very helpful - So now you know the cost you don't
have to bother him!

ALB - And thanks for all your help.

Mark Butler, Atari ST Shareware Programmer.
http://www.demon.co.uk/sjspr/lottery.html

451. Re: Atari Binaries

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31e3e713.978453@news.airtime.co.uk>
Source record: 142057

>of getting the moderator to approve my postings, and therefore won't make
>any. I rekon that someone with the power should make an
>alt.binaries.atari
>newsgroup.
>
>Anyone else agree with me?

I for one Totally and utterly AGREE, plenty of peeps in this
newsgroup ask for small patch programs, or maybe an odd font, or a
picture or whatever, then theres new releases or beta test stuff,
YES its pretty pointless as it stands right now, lets have the same
as everyone else, an easy to access binaries fingy :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

452. Re: UK Atari Show Web Pages???

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31e3e66b.810728@news.airtime.co.uk>
Source record: 142058

>>The Web site for the Atari shows can be found at
>>http://www.netkonrct.net/tachyon/shows96/.
>
> hmm at first glance I would have thought that was "netkonect"?

Well I waited until it was cheap rate after 6pm:), then went off for
a look at the ATARIshows 96 page....I looked all over but couldn't
find it?
Is there one there Frank ?? :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

453. Re: Syquest 135 Meg Removeable Review / Info..

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960710191719.3189A-100000@moose.erie.net>
Source record: 142059

On 10 Jul 1996, Gustavo Comezana wrote:

> In article <4rvspa$jhn@irz201.inf.tu-dresden.de>,
> Matthias Rauhut <mr2@irz.inf.tu-dresden.de> wrote:
> >
> >Sad thing is: Syquest discontinued this drive a few days ago, so i doubt it
> >is a good buy in the long run...And since Jaz drives are now down to $399
> >and should work fine as a SCSI device on all ST's i'd vote for this one.
> >But this is just IMHO.
> > Matthias
>
> Where did you come accross this information? Is your source reliable?
> Please let us know!!

Yes, it's fact. Syquest has lowered the list price of the EZ135
to $119.95 so they can sell the new EZ230Flyer at $299. These drives use
compatible media so 135 Meg cartridges can be read, written and formatted
on the EZ230. They haven't said publicly that the EZ135 is being
discontinued, but it's quite obvious.

454. Re: acc.prg and Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: "Joe M. Villarreal" <villarreal@delphi.com>
Message-ID: <BhDv+Sn.villarreal@delphi.com>
Source record: 142060

John Steinmetz <jongleur@delphi.com> writes:

>Gustavo Comezana <comezana@math.psu.edu> writes:
>
>>I normally use Geneva and Neodesk, which allow loading accesories from
>>a folder different fron the root directory; however, occasionally I
>>have to do without them, because of memory constraints, but I have my
>>accs in the wrong place. ACC.PRG, an ST auto folder program that
>>allows you to do this does not seem to run on the Falcon (or is it
>>perhaps a matter of putting it in the right order in the folder?). Any
>>suggestions? Thanks in advance.

I could not get ACC.PRG to work on my TT either. It does work on my Mega STe
though. Maybe it has to do with the CPU.

455. Help! VT100 console driver for Kermit???

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4s1930$7f8@madeline.INS.CWRU.Edu>
Source record: 142061

Kermit, with the blessings of Columbia.
One thing that is desperately needed is a VT100 console driver
for the Atari. Does such a thing exist, and where can I find it.
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

456. Atari 4160 STE for sale in Toronto

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: aprobert@idirect.com
Message-ID: <Edina1996Jul10.193045.20640@news3.idirect.com.compulink.com>
Source record: 142062

For sale atari 4160 STE computer with 4 Mbyte RAM,, TOS 2.06, 80 Mbyte hard drive using ICD fast, Monochrome monitor (adjusted to full size), 1.44 Mbyte floppy.
$300.00 Canadian for pick up in Toronto . E-mail response to cprobert@icacomp.com.

457. FS U.S. "Atari Warehouse sale" TT 030

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: mgrove@owens.ridgecrest.ca.us
Message-ID: <mgrove-0908961639100001@news.chinalake.navy.mil>
Source record: 142063

Atari Warehouse sale TT 030. 4mb ST/ 4mbTT ram,
upgradeable to 16mb TT ram with 4-4mb 30 pin simms,
TOS 3.06, HD floppy, Quantum 40mb HD. Cattamaran 48mhz card
included but not installed. Includes Keyboard. Rev K motherboard,
factory box, manuals, mouse. TT utilites software only.

Nice machine, but with 3 Falcons, a MegaST, a MegaSTE and a
1040ST, something has to go :).

$335.00 firm, shipping included. Cash or cashiers check,COD, please.

My cost was $250.00 Atari Corp
$ 20.00 CA Tax
$ 25.00 Shipping
$ 50.00 Cattamaran

Respond to

mgrove@owens.ridgecrest.ca.us

Thank's

Mike

458. FS U.S. PC Ditto II hardware dos card

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: mgrove@owens.ridgecrest.ca.us
Message-ID: <mgrove-0908961655300001@news.chinalake.navy.mil>
Source record: 142064

FS U.S. PC Ditto II hardware dos card for Atari ST/ Mega ST.

This is being sold for a friend. I don't know much about
it. Comes with instructions and installation software.
If you have specific questions, I'll check the manual for
more information.

$25.00 plus shipping and COD fees.

Reply to

Michael Grove
mgrove@owens.ridgecrest.ca.us

459. FS U.S. "Atari Warehouse sale" TT 030

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: mgrove@owens.ridgecrest.ca.us
Message-ID: <mgrove-0908961638020001@news.chinalake.navy.mil>
Source record: 142065

Atari Warehouse sale TT 030. 4mb ST/ 4mbTT ram,
upgradeable to 16mb TT ram with 4-4mb 30 pin simms,
TOS 3.06, HD floppy, Quantum 40mb HD. Cattamaran 48mhz card
included but not installed. Includes Keyboard. Rev K motherboard,
factory box, manuals, mouse. TT utilites software only.

Nice machine, but with 3 Falcons, a MegaST, a MegaSTE and a
1040ST, something has to go :).

$335.00 firm, shipping included. Cash or cashiers check,COD, please.

My cost was $250.00 Atari Corp
$ 20.00 CA Tax
$ 25.00 Shipping
$ 50.00 Cattamaran

Respond to

mgrove@owens.ridgecrest.ca.us

Thank's

Mike

460. Re: Should I buy this Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <JHPNG8I.dpj@delphi.com>
Source record: 142066

The Falcon you've seen is not a prototype, but a typical Falcon. The two that I have are similar in design (dark grey keys and light grey case). However, I believe that the earlier-released Falcons had 60-meg drives installed (such as the one you're checking) while the later ones had an 85-meg drive as stock.

The Falcon is a nice machine, especially if it fits your specific needs or desires. I don't regret buying mine. If you wish to stay with TOS-based machines, the Falcon is the way. If you have the money, the "new" models are supposed to be really nice also.

Dana @ STReport International Online Magazine

461. FS: Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: dec22@gnn.com
Message-ID: <4s1m5r$o74@news-e2d.gnn.com>
Source record: 142067
Cross-posted to: balt.forsale,comp.sys.atari.st,dc.forsale.computers,rec.music.makers.marketplace

```
For sale:
Atari 1040ST with 1MB memory with:
Monochrome and color monitors
Notator 3.164 sequencing software
various games, utilities and other music programs
will even throw in a dot matrix printer

asking for $400
price is negotiable.
```

462. Wanted: Atari Computers

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: jabeecher@aol.com
Message-ID: <4s1ns8$9u8@newsbf02.news.aol.com>
Source record: 142068

Atari ST series Computers and Monitors.

Introduced in 1985, the Atari ST series was Atari s answer to Apple s Macintosh. They used Motorola 68000 chips and had a graphic desktop user interface. They couldn t compete with giants like Apple and IBM in the long run however, and eventually became defunct. Modern Atari computers based on their basic design are still on the market today.

Although its 8mhz clock speed and standard 512k might seem outdated by today s computing standards, the Atari ST had at least two very redeeming features. One: standard onboard MIDI ports which are still very fast compared to today s computers. Two: The first really good multi-player interactive game.

MIDImaze was developed in 1987 to take advantage of the ST s fast graphics and MIDI. One hooks up to 16 machines in a daisy-chain MIDI ring and fires them up. Then all the players run around a first-person-perspective maze and shoot each other in real time. It s a little like Doom Deathmatch with more players and less gore, and it remains popular today.

We run MIDImaze for no charge at Con of the North, our local games convention. We plan to take it on the road at some time in the future. To do so we will need more Atari STs.

Absolutely any Atari ST or the later TT or Falcon will work for the game, so we are interested in any and all of them. We would prefer models with RF modulators because they are easier to modify for use with composite color screens, but if your computer does not have one and you have an Atari monitor for it we ll probably want it anyway. Old style 520s with no disk drive and 512k are just fine!

We are willing to pay $30-50 per computer or monitor, and we are also willing to pay shipping. If you live in the Twin Cities Area, we will even come and pick things up. Bonus!!! If you live in the 5 state area (Minnesota, Iowa, Wisconsin, the Dakotas) and donate an ST or two to the cause, we will come to your local games convention and run MIDImaze there!

PLEASE MAIL ALL INQUIRES AND RESPONSES DIRECTLY TO: jabeecher@aol.com.

If you are reading this and have any suggestions where we might post this to better effect, please do not hesitate to tell us.

Thank You for your time!

463. Re: nest echos

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <552247754.205558.5.starship@3rdplanet.com>
Source record: 142069

stosser@airtime.co.uk barked in comp.sys.atari.st on 10 Jul 96:

>> s> has anyone ever gotten into an ATARI BBS via the internet for the
>> s> message base's, is this possible, or is there anything in the
>> s> pipeline?
>>
>> Tony, you are NOT paying attention! <G>
>>
s> Does that suprise anyone <bg>

Not really, no.];^)

s> Hmmm snipped the rest, sorry to say I dident follow it too well, I
s> am not too well up on all that?, I was just looking for a package,
s> simmilar to a QWK package that I could make some replies, post back to
s> whoever and.....hmmm better quit while I'm ahead :)))
s> Think I will wait until I get local BBS taking echos? fanx though :)

You could go one step up from QWK, you know. Set up a point system using Avalon or a similar package (I think IOS, Binkley, and LED would be the cheapest route), and arrange with a friendly sysop /anywhere in the world/ to become a "point" off his BBS. Then your messages will arrive via Internet email; using Wormhole or Net2Net, you then pitch them to the usual Fido-style message bases.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

464. Re: Discovery Cartridge Software needed!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: "Mark Butler, Atari ST and Webb Author" <mark@dwell.demon.co.uk>
Message-ID: <ymIghCA51B5xEwAn@dwell.demon.co.uk>
Source record: 142070

In article <Pine.SV4.3.91.960705201800.8999B@cello>, don <dons@qnet.com>
writes
>I am in need of the software disk for the Discovery Cartridge by HAPPY
>COMPUTERS. If you have this please let me know so I can get a copy of it..

Yep - Pretty dusty but around somewhere- Can Zip and Email if you want ?
- Assume you have original cart so copywrite no probs ?
>
ALB
Mark Butler, Atari ST Shareware Programmer.
http://www.demon.co.uk/sjspr/lottery.html

465. Sportster Vi & CoMa question

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: Michael_Depke@b.maus.de
Message-ID: <199607102116.a56557@b.maus.de>
Source record: 142071

Hi Jyri!

JPH>I've tried setting the fax class to 2 and 2.0

The Sportster can only handle class 1 and 2.0, *not* class 2! With CoMa
you can only use class 2.0.

JPH>If I've understood correctly, CoMa should create a file MOD_PROT.TXT
JPH>which is a kind of a modem communications log. I've tried both CoMa
JPH>3.30 and 3.40, but neither of them creates the file.

Excuse me asking: Did you activate 'Parameter - Modem protocol'? This
should work as it's got nothing to do with your modem.

JPH>CoMa: AT+FCLASS=2
JPH>modem: ERROR

Ooops! This *is* from MOD_PROT.TXT! Your Sportster replies ERROR
because ... s.a.

Michael

466. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <77080451_000013_OASIS_NEWS@ajrose.demon.co.uk>
Source record: 142072

In article <p9Cv1V+.graphic@delphi.com>
graphic@delphi.com wrote:-

>I have only found 1 shareware program to view JPEG's on my stock (1meg)
>Atari 1040Ste, but it requires more than 1 meg of RAM.
>Are there any programs (and what are their names) that will run on a 1 meg
>machine, stripped of all desk accessories if necessary.

You may well find that 1 meg just isn't enough to handle the files themselves: The program has to hold both the jpeg compressed file and its uncompressed version in memory at the same time, as well as having the relevant coding for decompression, display, and usually manipulation and conversion to other formats. On a one meg machine this is not easy to handle - some of the files will fit, others will not. Given the low price if RAM these days, why not get hold of a bit more? Then try the excellent MGIF5 - easily the best viewer around IMHO!

Best wishes

Andrew

---
andrew@ajrose.demon.co.uk

--

---
andrew@ajrose.demon.co.uk
---

467. Re: UK Atari Show Web Pages???

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31e386fc.6308554@news.airtime.co.uk>
Source record: 142073

On 9 Jul 1996 23:31:29 GMT, David James <101642.2124@CompuServe.COM>
wrote:

>
>You're locuky to still be able to find STFORMAT in the shops, everywhere near
>where I live and work seems tohave stopped stocking it, including WH Smiths.

Well J.Menzies in Accrington have started to stock it again, plus
other smaller shops in this area, its there, its on the shelves?, no
problem :)

>I've had to take out a subscription to ensure that I get to flick through the
>p
>ages :-).
>
Ho if only I could afford a subsciption?

Just got issue 85 (August) from the local papershop :)

>The Web site for the Atari shows can be found at
>http://www.netkonrct.net/tachyon/shows96/.

hmm at first glance I would have thought that was "netkonect"?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

468. Re: Neo & PI1 to GIF/BMP converter?

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31e3854f.5880041@news.airtime.co.uk>
Source record: 142074

>artework that took to sooo long to do in .NEO and .PI1 are as we
>speak gracing my Windoze '95 desktop!

You must be mad!, running Win'95 in 320x200 pixels :)

<smile>
Cheers...!ynoT

469. Re: FZDT Help!

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4rut2f$a8f@preeda.internex.net.au>
Source record: 142132

```
Yes FZD does work in IRC....if you set up your internet site for it.
Refer to John Moon's previous answer in this thread.
It's quite easy.
--
```

/| |\ o _, /`` o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/`/`|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

470. Re: Problems formatting hard disk

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4rutac$a8f@preeda.internex.net.au>
Source record: 142133

Try using ICD Pro to format it. It works fine for me....always.
Also make sure that you have parity disabled on the drive ot the Mega STe
won't 'see' it.
--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

471. Substation - Help required

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <4ruuqi$fdk@atlantis.atlantis.actrix.gen.nz>
Source record: 142134
Cross-posted to: comp.sys.atari.st,rec.games.video.atari

Quick & Simple. Is there any trick to beating the monster on the 4th (?) level of the game Substation, because bombs, lots of ammo' etc. still doesn't seem to get rid of it. Is there any tricky, and if so/not how is it done?

Cheers!

--
Murhpy's word is law! Be excellent to each-other! Hail to the King baby!
Those who can be trusted can change their minds. (E. Vedder) Honda GB-400
Steve_w@atlantis.actrix.gen.nz Johnsonville, Wellington, New Zealand

472. Substation for MagiCMac?

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4rvchq$bqg@newsbf02.news.aol.com>
Source record: 142135

Is there a version of Substation which works under MagiCMac, any other games work under MagiCMac?
zan660@aol.com

473. Re: Falcon Software?

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4rvel5$ef3@erinews.ericsson.se>
Source record: 142136

> >Yes. Use STOOP. Very great program.

> Well I found the key for stoop but I could not find the actual program
> on atari.archive.umich.edu, is it there? If it is on a.a.u.e what name
> should I look for it under?

Here it is:
ftp.cnam.fr/pub/Atari/Falcon/Utilities

stoop105.zip

Best regards

Ronny
****
V O I S T E R L I T Z
c/o Ronny G&#65533;rdh Atari Falcon 030, 16/18/32/36 MHz+16 Mb
Hantverkaregatan 35A 540 Mb EIDE, 1 Gb SCSI-2, BigTower, EZ135
Sweden Blow-up II, KFC 15" S-VGA, Datalight 28k8
S-371 35 Karlskrona Toshiba 3,5X CD-ROM, CAF + various synths

Int: +46 455 182 78 (home)
+46 455 39 5416 (work)
email: epkrgdh@kaepk.ericsson.se
http://www.geocities.com/SunsetStrip/5682/index.html
****

474. Re: converter TO GIF

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31e33372340ce432@sn.no>
Source record: 142137

Try the shareware program "GEMview" which handles a whole lot of formats.

Hallvard
--
_/_/_/

475. Re: Q: Mint/Mintnet & Hsmoda7

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16007_hsideras@mettav.demon.co.uk>
Source record: 142138

Hi Graham, on 08 Jul 96 you wrote:
g>
g> hsideras@mettav.demon.co.uk (Harry Sideras) writes:
>> MB> ...According to the manual of HSMODA7 I should run the different
>> MB> drivers after the Mintnp.prg in my auto-folder.
>>
>> Where did you locate HSMODA07? I've heard rumours of its existence
>> for months, but have never seen it.
>>
g> I think he is refering to HSMINT07 is he not... which is the device
g> drivers to access the HSMODEM devices from mintnet.

Well if he is, I'm wondering what I've just downloaded from the sites
suggested by Martin and Flinny (thanks both btw - I grabbed Cypress 1.72
while I was about it!).

HSMODA07 is sitting in my inbound awaiting installation right now!

Upgrade details for DRVIN.PRG (actually, a separate version added):
=====
1996-03-30 Variante DRVINSA mit Sicherung der Register D1/D2/A1/a2 im BIOS-
Trap erzeugt
=====

Upgrade details for MFP.PRG
=====
1995-06-26 Fehler beseitigt, der nach Frame- oder Parity-Error den Empfang
blockierte (bis zum n&#65533;chsten Baudratenwechsel)
1996-03-28 F&#65533;r 75 und 50 werden nun wirklich 75 und 50 eingestellt, da
wohl sowieso niemand diesen TOS-Fehler brauchte.
1996-04-08 Konfig HISP raus, automatische Speedererkennung, auch RSVEChip
=====

Upgrade details for SCC.PRG are as follows:
=====
1995-02-20 kein Buserror mehr, wenn in einer sehr kurzen Zeitspanne beim
Booten zuf&#65533;llig auf SERIAL2 Zeichen empfangen werden
1996-01-31 Konfigurationspunkt S2DRI
1996-06-08 Konfig M1EMU: neuer Parameterwert 2, immer AUX=#6 statt 7
=====

Upgrade details for MIDI.PRG
=====
1995-03-19 belegt ab TOS1.02 auch Original-MIDI BIOS-Nummern und kann auch
Original-MIDI-Iorec sowie Midiws bereitstellen
1995-04-08 ACIA-Reset bei Installation eingef&#65533;gt (n&#65533;tig unter MagiCMac)

1995-04-28 neuer Konfig-Punkt MISY
=====

Proper translations of these changes would be appreciated.

Just to confirm the address I got this from:

```
ftp ftp.uni-paderborn.de
binary
cd pub/atari/tools/dfue
get hsmoda07.lzh
```

```
# Regards, Harry Sideras - UK Association of Atari User Groups #
*##########################################################*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *
```

--

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

476. Syquest 135 Meg Removeable Review / Info..

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: m.harvey@ix.netcom.com
Message-ID: <4rvca2$brd@dfw-ixnews10.ix.netcom.com>
Source record: 142139

For those of you whom might be interested.. I just got my Syquest
135 meg removeable hard drive today from Toad computers.
This thing is amazing!!
Quieter than my internal drive on my clone, selectable SCSI addresses,
come complete with 1 cart and a coupon for a second cartridge.
(NOTE: Expires 7/31/96) and Toad is selling this shipped for $129.95

Guys, Gals, if your looking for a good backup media, or even a hard
drive to use on your ST.. This should be a very big consideration.

Yes, I know about Syquest, I have (2) 44 meg drives and about
14 cartridges now also, but when one of the above 44 meg drives
crapped out, I choose to go ahead and move up to the 135 meg over
replacing it. And it's well worth it. No more loud noise at it
reads/writes to the drive, in fact, other than the lights, it's hard to
tell it's even on. It's running right now less than 3 feet from me and
I can't even hear it as I type this msg. Just thought I'd tell you all
some about it. Hadn't hooked it up yet on either my Atari TT or the
Mega.. But, I'm sure it will work fine. If you have any questions,
feel free to e-mail me.

Mike Harvey

477. Hardware for sale...

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: bearboy@netcom.com
Message-ID: <bearboyDuBIyw.7ww@netcom.com>
Source record: 142140

```
Misc. For Sale
--------------

This is a list of some items that I'm looking to sell as they are
cluttering up my storage space below my apartment. I'm open to bids and
will be checking my email sporatically. I figure that I'll be taking
bids for about two weeks for each item (please note the posted date that
I'm putting next to each item.). If you have any questions, feel free to
email them to me and I'll be more than happy to answer them. Remember
that I'm posting asking prices and that I am somewhat flexible. Note
also that this list will be growing & shrinking as time goes by as I am
going through boxes in my storage unit. Thanks in advance to all who
respond! :D

-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-

7/10 Apple Monitor ][ (monochrome green on black composite with tilt
screen). Doing ok, but not definately not new.....................$45
7/10 Amdek monochrome green on black composite monitor..........$55
7/10 ***the name escapes me*** monochrome amber on black monitor......$55
7/10 Apple Monitor /// (monochrome white on black composite
anti-glare).......$55

-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-

This is just the beginning. Note that all the monitors work with
Atari, Apple, Commodore (c=64, Amiga, etc.), even your VCR or Sony
Playstation. Thanks all!!!!
```

478. Re: Syquest 135 Meg Removeable Review / Info..

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: mr2@irz.inf.tu-dresden.de
Message-ID: <4rvspa$jhn@irz201.inf.tu-dresden.de>
Source record: 142141

In article <4rvca2$brd@dfw-ixnews10.ix.netcom.com>,
m.harvey@ix.netcom.com(Michael D. Harvey) writes:
>For those of you whom might be interested.. I just got my Syquest
>135 meg removeable hard drive today from Toad computers.
>This thing is amazing!!
>Quieter than my internal drive on my clone, selectable SCSI addresses,
>come complete with 1 cart and a coupon for a second cartridge.
>(NOTE: Expires 7/31/96) and Toad is selling this shipped for $129.95
>
>Guys, Gals, if your looking for a good backup media, or even a hard
>drive to use on your ST.. This should be a very big consideration.

Sad thing is: Syquest discontinued this drive a few days ago, so i doubt it
is a good buy in the long run...And since Jaz drives are now down to $399
and should work fine as a SCSI device on all ST's i'd vote for this one.
But this is just IMHO.
Matthias
--
.-----------------------+---,
| Matthias Rauhut > mail: mr2@irz.inf.tu-dresden.de /
| Maintainer of > WWW: http://www.inf.tu-dresden.de/~mr2 /
| The > WARNING!: Any advertisement sent to this/
| Patches Scrolls > mailaddress will result in a formal /
| > complaint to your systems postmaster! /
+-----------------------+--------------------------------------+
| Gon - 70 centimeters are enough to conquer the world! /
`---'

479. Re: Syquest 135 Meg Removeable Review / Info..

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <837072388_OASIS_@land.demon.co.uk>
Source record: 142142

In article <4rvca2$brd@dfw-ixnews10.ix.netcom.com>
m.harvey@ix.netcom.com(Michael D. Harvey) said:-

>For those of you whom might be interested.. I just got my Syquest
>135 meg removeable hard drive today from Toad computers.
>This thing is amazing!!
>Quieter than my internal drive on my clone, selectable SCSI addresses,
>come complete with 1 cart and a coupon for a second cartridge.
>(NOTE: Expires 7/31/96) and Toad is selling this shipped for $129.95
^^^^^^^
That converts to roughly 95 UKPounds. How much does this drive sell for
in the UK, and where do I get one?

Anyone know?

Thanks,

Ali.

--

---

ali@land.demon.co.uk

---

480. For sale: Atari Falcon (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: sherwood_piers@jpmorgan.com
Message-ID: <4rvvjh$rp3@hardcopy.ny.jpmorgan.com>
Source record: 142143
Cross-posted to: uk.adverts.computer,comp.sys.atari.st,demon.adverts

I am selling my Atari Falcon 030 along with some bits and pieces.

Hardware:
- Atari Falcon 030, 4 MB RAM, 127 MB internal IDE disk,
68882 FPU, PowerUp 32MHz accelerator, VGA adaptor
- External 500 MB SCSI disk & cable
- External Zoom 14.4 fax modem & cable

Software:
- Hisoft Lattice C compiler 5.6 (Falcon enhanced version)
- Outside virtual memory manager (comes with HDDriver)
- BlowUp software resolution expander
- Gemview (registered)
- Lots of other public domain stuff including a full installation
of Linux on the external disk (GCC C/C++ compiler, X windows, shells,
man pages and all the usual bits and pieces) and a box full of
magazine cover disks.

All hardware and commercial software is boxed and with original manuals
and everything is in excellent condition. The Linux installation is a
very useful multiuser/multitasking Unix environment and will happily compile
C++ programs under X Windows. OK, so it's not going to break any speed
records... but it's fun!

The price: 675 ukp or best offer

Piers Sherwood

email: sherwood_piers@jpmorgan.com (work)
piers@barnes.demon.co.uk (home)

Phone: 0171 325 0906 (work)
0181 544 0235 (home = Wimbledon, SW London)

481. Garden Design

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960710000011116784@muskrat.com>
Source record: 142144

Does anyone know of any Garden Design software for the Falcon or ST?

482. Re: Falcon Software?

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4s047t$cfj@scanner.worldgate.com>
Source record: 142145

bilinsky keith (bili6745@mach1.wlu.ca) wrote:

: I'm looking for a few falcon programs to replace ones I used on the st.

: Is there a program out there like Xboot for the falcon? I always used Xbot on my st and it
: does not seem to want to run on my falcon.

: What program do I need on a falcon to put my acc's in a directory other then the root dir?

: Is there a program anywhere for either falcon or unix that I can use to turn mpeg2 audio
: files into somthing I can use with the falcon?

In actuality, XBoot 3 does work perfectly with the Falcon. However, if
it's killing you, try out Stoop 1.05. It's very good.

Leslie

483. Atari Binaries

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4s04is$hpf@orm.southern.co.nz>
Source record: 142146

I don't know about you guys, but having a moderated binaries newsgroup in my opinion really sucks, I couldn't be bothered going through the hassel of getting the moderator to approve my postings, and therefore won't make any. I rekon that someone with the power should make an
alt.binaries.atari
newsgroup.

Anyone else agree with me?

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

Windows Error #56: Operator fell asleep while waiting.

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES
---

484. Re: Easiest way into MiNT??

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: Simon Gornall <simon@oyster.co.uk>
Message-ID: <31E39F21.41C6@oyster.co.uk>
Source record: 142147

John 'john..' Tuffen wrote:
>
> What's my best bet if I want to have a look at MiNT? I've seen
> the `distribution kit' but the version of MiNT there seems old
> (v0.95?), and there are more recent versions of MiNT available.
>
> Is it easy to get the D.Kit, and then upgrade MiNT? Or is it
> best just to install v1.xxx straight away?

No - get one of the other Kits, not the MDK. I gave up supporting
that several years ago, and the TAF/KGMD ones are far more up-to-date.

I will not be updating the MDK in the future either... I've got me
an SGI Indy workstation now, not an atari, so the Falcon doesn't
even get switched on :-)

ATB,
Simon.

--
Simon Gornall Physicists get Hadrons!
(simon@oyster.co.uk)

485. Re: Lynx/Mint/Xwindows question

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: "J.D.Coleman" <J.D.Coleman@ncl.ac.uk>
Message-ID: <4s0bvf$c7k@whitbeck.ncl.ac.uk>
Source record: 142148

Gustavo Comezana (comezana@math.psu.edu) wrote:
: I wonder if there are people out there who have succeeded in
: running Lynx under Mint/X. Could somebody give a hint
: about the terminal settings? I have my term variable set to xterm and
: TERMCAP pointing to /etc/termcap, which I believe is the correct
: setup. Lynx does start up, but the display is a complete mess. I tried
: giving it the command line option -term=xterm, as well as unsetting
: TERMCAP, trying other values for term, and all the possible
: combinations and permutations of the above, to no avail. I read the
: man page and tried to find something suitable to edit in lynx.cnf,
: again with no success. Any help on this would be greatly appreciated.

I seem to remember that lynx uses ncurses and the terminfo database and
not curses/termcap. The archive of lynx that I grabbed (2.3.7?) had a
terminfo database in. However, I don't know if there was an entry for
xterm. You should be able to grab one from /usr/lib/terminfo/x/xterm
on any machine with terminfo. There is also a master terminfo database
but I don't have a pointer for it.

Of course, I could be completely wrong and lynx is using termcap. In
that case, look for an xterm entry in /etc/termcap.

As a last resort, set $TERM to vt100, as an xterm is pretty much a vt100
with small/changes editions.

J

--
Wargame (n): battle simulation using painted numbers.

486. RAM-hack for ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: liiri@rack.improvers.fi
Message-ID: <124.6765T1204T2807@rack.improvers.fi>
Source record: 142149

Is there a hack for adding more RAM to 1040 ST?

Please e-mail, because I don't follow this group.

liiri@rack.improvers.fi

487. Q: Magic 5?

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: ppospis@mtroyal.ab.ca
Message-ID: <1996Jul10.120214.251@mtroyal.ab.ca>
Source record: 142150

When was Magic 5 released and is an English version available?

Paul
ppospis@mtroyal.ab.ca

488. Re: Q: Mint/Mintnet & Hsmoda7

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <837109332_OASIS_@ping.be>
Source record: 142151

In article <16007_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>*Hi Graham*, on 08 Jul 96 you wrote:
> g>
> g> hsideras@mettav.demon.co.uk (Harry Sideras) writes:
> >> MB> ...According to the manual of HSMODA7 I should run the different
> >> MB> drivers after the Mintnp.prg in my auto-folder.
> >>
> >> Where did you locate HSMODA07? I've heard rumours of its existence
> >> for months, but have never seen it.
> >>
> g> I think he is refering to HSMINT07 is he not... which is the device
> g> drivers to access the HSMODEM devices from mintnet.
>
>Well if he is, I'm wondering what I've just downloaded from the sites
>suggested by Martin and Flinny (thanks both btw - I grabbed Cypress 1.72
>while I was about it!).
>
>HSMODA07 is sitting in my inbound awaiting installation right now!

Hello again,

No I wasn't refering to HSMINT07 but to HSMODA07.
BTW: what is HSMINT07 and where can I find it?

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

489. Come get my old Falcon source code, now PD.

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: Timothy Miller <millert@csee.usf.edu>
Message-ID: <Pine.GSO.3.93.960710142845.17484B-100000@grad>
Source record: 142152
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

A few months ago, I jumped platform from Atari to PC, but I had a lot of software that I had developed for the Atari that I didn't want to go to waste. So, I have archived it, and it is available at the following address:

http://www.csee.usf.edu/~millert/computers.html

Timothy Miller, millert@grad.csee.usf.edu Theoretical Linguistics
http://www.csee.usf.edu/~millert Music Theory, Computer Engineering
---
Cunning linguists are very skilled with their tongues.

490. Re: Korg 01W Editor/Librarian

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31e414503f076ef0@sn.no>
Source record: 142153
Body handling: HTML body converted to readable text

On Tue 09-07-96 04:56, Katherine L. Ellis (sff4qz@scfn.thpl.lib.fl.us) wrote:

>You could try at Steinberg Home page. The one who makes Cubase. I think
>that I saw something like that. Sorry I don't have the address. With Yahoo
>you can get it easily.

* Steinberg Cubase FTP site (mcc.ac.uk)

* Steinberg Homepage

* Steinberg USA

(taken from the "music" section of my web page- URL below).

Hallvard
--
_/_/_/

491. Re: Easiest way into MiNT??

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <31E3FE3A.1FE2@isdtcp3.hwc.ca>
Source record: 142154

```
Simon Gornall wrote:
>
> John 'john..' Tuffen wrote:
> >
> > What's my best bet if I want to have a look at MiNT? I've seen
> > the `distribution kit' but the version of MiNT there seems old
> > (v0.95?), and there are more recent versions of MiNT available.
> >
> > Is it easy to get the D.Kit, and then upgrade MiNT? Or is it
> > best just to install v1.xxx straight away?
>
> No - get one of the other Kits, not the MDK. I gave up supporting
> that several years ago, and the TAF/KGMD ones are far more up-to-date.
>
> I will not be updating the MDK in the future either... I've got me
> an SGI Indy workstation now, not an atari, so the Falcon doesn't
> even get switched on :-)
>
> ATB,
> Simon.
>

The web page http://www.gti.net/azog/mint-docs.html will no doubt be of
use to the original poster.

--
------------------------------------------------------------------------
Blair Dean | bdean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)
```

492. Re: Syquest 135 Meg Removeable Review / Info..

Newsgroup: comp.sys.atari.st
Date: 1996-07-10 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4s13d5$dvp@dodgson.math.psu.edu>
Source record: 142155

In article <4rvspa$jhn@irz201.inf.tu-dresden.de>,
Matthias Rauhut <mr2@irz.inf.tu-dresden.de> wrote:
>
>Sad thing is: Syquest discontinued this drive a few days ago, so i doubt it
>is a good buy in the long run...And since Jaz drives are now down to $399
>and should work fine as a SCSI device on all ST's i'd vote for this one.
>But this is just IMHO.
> Matthias

Where did you come accross this information? Is your source reliable?
Please let us know!!

Gustavo

493. FX card

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4s3se2$fja@scanner.worldgate.com>
Source record: 142006

I have just bought an FX card for my Falcon (not installing the accelerator or the screen expander (yet)), but when I plugged it in, and put my 30 pin SIMMs from my STe (1 meg SIMMs) onto the card, it told me that Bank 0 was not able to use them (yes, they work perfectly in my STe), and I'm assuming that the system was unable to check Bank 1. The software recognises them fine, just not at booting (in other words, I am unable to use them), but only at configuring. Also, just before I took out the board, the monitor started flashing on and off. When I took the board out, the monitor went back to being rock steady. Is there something I should be doing, or is there something that I have already done that I should not have? Any responses will be gratefully accepted.

Leslie

494. Re: Falcon Software?

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: pedtober@PROBLEM_WITH_INEWS_GATEWAY_FILE
Message-ID: <4s3sau$q3o@news.gu.se>
Source record: 142007

bilinsky keith (bili6745@mach1.wlu.ca) wrote:

> 2) Find a MPEG2 audio player. (MP2E.ttp) *though I seem to get
> background noise that sound much like tiny wind chimes in the
> background. Is this normal? Are there any other recomended
> MPEG audio players?

I have noticed this problem on mp2 samples with 192 kbps bitrate.
I use mp2li.ttp using linear interpolation, since I don't have an
external clock (yet).
Noring, who made the player, doesn't hear these sounds when using
the mp2e.ttp with an external clock.

When playing 128kbps samples, I haven't heard this.

I haven't heard of any other mpeg2 audio player to Falcon. There
is a package with sources for encoder/decoder for mpeg2 audio,
but this doesn't play them in real time.

> The bad news is that there seems to be a problem with my Falcon.
> I have discovered that I cannot copy/move large files on my SCSI
> drive. When I try to move/copy these files to either different
> folders on the same partition or other partitions the operation
> starts and then my machine (Falcon MKI, BlowUP FX) bombs.

> Does anyone have any ideas about this?

Try using Kobold when you copy/move. It's much faster than TOS
and I have never had any troubles with large files.

- Tomas

--
NoBrain/NoCrew
pedtober@ped.gu.se
http://bettan.ped.gu.se/tomas

495. Re: Discovery Cartridge Software needed!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960711172341.31323A-100000@moose.erie.net>
Source record: 142008

On Wed, 10 Jul 1996, Mark Butler, Atari ST and Webb Author wrote:

> In article <Pine.SV4.3.91.960705201800.8999B@cello>, don <dons@qnet.com>
> writes
> >I am in need of the software disk for the Discovery Cartridge by HAPPY
> >COMPUTERS. If you have this please let me know so I can get a copy of it..
>
> Yep - Pretty dusty but around somewhere- Can Zip and Email if you want ?
> - Assume you have original cart so copywrite no probs ?

While we're on the subject, what was the "final" version of the
Discovery cartridge software?

496. Mitsubushi Hand Scanner

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: 106075.3003@compuserve.com
Message-ID: <4s3uvr$ouv@arl-news-svc-3.compuserve.com>
Source record: 142009

We have a Mitsubushi MH105AG - Y1S hand scanner but the Atari Plug Has broken off dose anyone know the wiring combination for the Atati type plug
Thanks . Ray

497. Re: Q: Mint/Mintnet & Hsmoda7

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <837126923.14641.0@grasper.demon.co.uk>
Source record: 142010

In article <837109332_OASIS_@ping.be>,
Martin.Byttebier@ping.be (Martin Byttebier) writes:
>
> No I wasn't refering to HSMINT07 but to HSMODA07.
> BTW: what is HSMINT07 and where can I find it?

try hensa's mint archive or any /mint dir on the main atari ftp sites.

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk
----

498. Re: Q: Mint/Mintnet & Hsmoda7

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <837126917.3848.0@grasper.demon.co.uk>
Source record: 142011

```
In article <16007_hsideras@mettav.demon.co.uk>,
hsideras@mettav.demon.co.uk (Harry Sideras) writes:
> >>
> >> Where did you locate HSMODA07? I've heard rumours of its existence
> >> for months, but have never seen it.
> g> I think he is refering to HSMINT07 is he not... which is the device
> g> drivers to access the HSMODEM devices from mintnet.
> Well if he is, I'm wondering what I've just downloaded from the sites
> suggested by Martin and Flinny (thanks both btw - I grabbed Cypress 1.72
> while I was about it!).

I am pleased to hear I was probably wrong then <G> I shall acquire same !

> Proper translations of these changes would be appreciated.

why should v07 be any different in this respect :-)

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk
-----------------------------------------
```

499. Re: Atari Binaries

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31e53f1f.8509861@news.airtime.co.uk>
Source record: 142012

>>I will make the proposal AND support it heavily, if a number (say, half-a-dozen?)
>>of regular readers here will subscribe to alt.config and support my argument there.

"alt.config" is that the full title, I will ask my newsmaster for it
this very session :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

500. Re: Syquest 135 Meg Removeable Review / Info..

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: 6500dtpt@ucsbuxa.ucsb.edu
Message-ID: <4s45r2$lng@ucsbuxa.ucsb.edu>
Source record: 142013

In <4rvspa$jhn@irz201.inf.tu-dresden.de> mr2@irz.inf.tu-dresden.de (Matthias Rauhut) writes:

>Sad thing is: Syquest discontinued this drive a few days ago, so i doubt it
>is a good buy in the long run...And since Jaz drives are now down to $399
>and should work fine as a SCSI device on all ST's i'd vote for this one.
>But this is just IMHO.
> Matthias

This is misleading, as far as I know. The price on this drive has been slashed because there is a price war going on between Syquest and Iomega on the low end drives (EZ135 vs. Zip) NOT because it has been discontinued.

And there is a BIG price difference between $119 and $399. Many of us can afford $119 readily but not $399.

If you have any confirmed information that the EZ 135, I'd like to hear it, but as it appears right now, if anything, Syquest is gearing up to sell MORE of them, not discontinue them. (If anyone knows for sure they are planning on discontinuing this model, I'd like to hear about it though)
--

6500dtpt@ucsbuxa.ucsb.edu David Tipton

501. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960711220029.19482A-100000@ganesh.lm.com>
Source record: 142014
Cross-posted to:
alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

I believe that a alt.binaries.atari or alt.binaries.atari.st is badly
needed since our moderated binary group has lost it's moderator and been
expunged!

On Thu, 11 Jul 1996, Rich Tietjens wrote:

> The proposed group would serve as a place to exchange small patches, release small
> shareware packages and updates to existing packages, post items that have been requested
> in one of the other comp.sys.atari.* newsgroups, and so forth. There has been some
> discussion of how to handle Atari binaries since the closing of
comp.sys.binaries.atari.moderated
> and the general consensus in c.s.a.s has been that a dedicated newsgroup is needed; it is
> inappropriate to post large binaries (>16k) in any of the existing groups, and if this
> proposal is approved, it will then be possible for those users who do not wish to
download
> binaries to simply not subscribe; at present, someone will post a binary from time to
time
> and users who must pay for on-line time, and who do not want the binary, complain (quite
reasonably so).
>
> Comments welcome. Flames to dev/null, thanks.
>
> --
> See us at http://www.3rdplanet.com/~starship
> +---+
> | Opinions expressed herein are those of the writer and |
> | probably diametrically opposed to those of his employer. |
> +---+
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

502. Re: Q: Magic 5?

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: Kim Andersen <dksoft@image.dk>
Message-ID: <31E56E31.2283@image.dk>
Source record: 142015

Uwe Seimet wrote:

> In Germany it was released about three weeks ago. As far as I know there
> is no English version yet.
>

What kind of changes is in it Uwe ??

Greets
Kim

503. Re: Old Footy Question / LAPD

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: Alan Gauton <ag@spd.eee.strath.ac.uk>
Message-ID: <Pine.SOL.3.91.960711093454.26168A-100000-100000@humpback>
Source record: 142016

On Sun, 7 Jul 1996, Graham Irvine wrote:

> On Fri, 5 Jul 96 09:20:24 GMT ,Twas none other than James Aubrey who did state ....
> > In article <4rge19$s0o@dux.dundee.ac.uk>
> > dmitchel@mcs.dundee.ac.uk (Davy Mitchell) said:-
>
> > >Hello all,
> > >
> > >I asked ages ago what was the best football management game - and promptly
> > >forgot the answer!! Nominations please! Any clues where I can buy it from
> > >as STF is impossible to get hold of in Dundee.
>
> > Looks like it will be impossible to get hold of for now on, rumours say that
> > Future have dumped the title, suprise surprise :(((((
>
> That is a bit unfortunate for the original poster as this month STF had planned
> to put "Player Manager" (based on KO) on the cover disk !! which despite stiff
> competition from Championship Manager still carries the mantle of Best FM sim
> ever on Atari platform (IMO).

Just got the August issue, and surprise, surprise, it still hasn't made it
to the disk. However, once more they intend putting it on next month's
disk. And there was no mention of it being the last issue, and until I see
it from them it'll keep going.

AG

Alan Gauton | Tel +44-(0)141-552 4400 x.2686
EEE Department, Signal Processing Division| Fax +44-(0)141-552 2487
The University of Strathclyde, | E-Mail ag@spd.eee.strath.ac.uk
204 George Street, Glasgow G1 1XQ. |http://www.spd.eee.strath.ac.uk/~ag/

504. Re: Memo to Falcon Programmers

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <837208808_OASIS_@nordnet.fr>
Source record: 142017

In article <4s3djk$ana@ns1.thpl.lib.fl.us>
sff4qz@scfn.thpl.lib.fl.us (Katherine L. Ellis) said:-

>There is this wonderfull tracker for Falcon which is called Groumftracker.
>It is fabulous, 32 tracks, 16 bits, 50 Khz. In the Shareware version 070,
>I think, there are the sources in GFA and C.

Replay sources (and a module conversion program) are included with the registred version of Graoumf. Version 0.70 is very old, about a year, there is a 0.85 at ftp.cnam.fr... if I remember well 0.70, the 0.85 have better sound, supports more modules formats (MMDs from OctaMED Pro 3 on Amiga, ULTs from UltraTracker and XMs from FastTracker 2 on PC, and all sorts of DTMs from Digital on Falcon), supports MIDI input, have programmable envelopes on samples (envelopes of tone, volume, and stereo panning...), saves/exports not only GTKs/GT2s, but also MODs and S3Ms, have a sample editor, support multiple samples for an intrument, and have a song-to-disk function (records a big sample with the replay of a module). fffff! forgotten something?

The author is working on MIDI support, and is converting to C all parts of the tracker written in GFA basic. A next release will also import E669 modules.

>I am not a programer, I it would be a good idea to make a little player
>for this format (GT2). Every codes are already given, the programer would
>only have to make a little interface to play those modules. It would be
>very, very nice. Finnaly a very good sound quality from the desktop will
>demonstrate the infinite possibilities of the FALCON.

I think someone is actually coding an ACCessory GT2 player, but have never seen it... I don't remember who it is, surely a french guy.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from france -==- */

505. Re: Atari Flacon 030

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: Dancer <dancer@brisnet.org.au>
Message-ID: <31E4CF50.4E9FFA26@brisnet.org.au>
Source record: 142018

Paul, Smith wrote:
>
> Atari Falcon for sale, 4 meg, 65 meg ide drive, $1,000.
>
> Paul
Hold that thought! O've been trying to buy one for _years_ without
success!

D

506. Re: Atari Flacon 030

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: Dancer <dancer@brisnet.org.au>
Message-ID: <31E4CF7B.957FBCC@brisnet.org.au>
Source record: 142019

Paul, Smith wrote:
>
> Atari Falcon for sale, 4 meg, 65 meg ide drive, $1,000.
>
> Paul
Hold that thought! O've been trying to buy one for _years_ without
success!

D
PS: Your email address is not coming through the news header.

507. HSmoda07 is here, and it's better!

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4s1q66$s2r@madeline.INS.CWRU.Edu>
Source record: 142075

Well, I got hsmoda07 from
ftp.uni-kl.de in /pub3/atari/incoming.
And its definitely changed! All modules must be used from the same version.
I translated the documents with ruftrade2 (a registered version that
does big files) and there are several BIG changes. Among them:
1. On a TT, modem1 can now be redirected to modem2 OR to serial 2!
I had uniterm which runs in modem1 only. with 06, one could redirect it
to modem 2. With '07, it now runs fine on serial 2, automatically.
2. I can't yet SWEAR, but it seems some bugs that USED to cause missed
chars is fixed!
3. Other changes are there, too, but I can't enumerate them all.
:-)))
P.S. Ruftrade 2 was well worth the 5 pound/$10 registration fee.
Especially if you don't know German.
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

508. Re: Syquest 135 Meg Removeable Review / Info..

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4s1t7u$i0d@dodgson.math.psu.edu>
Source record: 142076

In article <Pine.LNX.3.91.960710191719.3189A-100000@moose.erie.net>,
Dennis McGuire <mcguired@moose.erie.net> wrote:
>On 10 Jul 1996, Gustavo Comezana wrote:
>
>> In article <4rvspa$jhn@irz201.inf.tu-dresden.de>,
>> Matthias Rauhut <mr2@irz.inf.tu-dresden.de> wrote:
>> >
>> >Sad thing is: Syquest discontinued this drive a few days ago, so i doubt it
>> >is a good buy in the long run...And since Jaz drives are now down to $399
>> >and should work fine as a SCSI device on all ST's i'd vote for this one.
>> >But this is just IMHO.
>> > Matthias
>>
>> Where did you come accross this information? Is your source reliable?
>> Please let us know!!
>
> Yes, it's fact. Syquest has lowered the list price of the EZ135
^^^^
sources?

>to $119.95 so they can sell the new EZ230Flyer at $299. These drives use
>compatible media so 135 Meg cartridges can be read, written and formatted
>on the EZ230. They haven't said publicly that the EZ135 is being
^^
>discontinued, but it's quite obvious.
^^^^^^^^^^^^^ ???????

My original question as to the reliability of the information
stands. I asked for *solid* info, coming from a reliable source, not
educated guesses. Rumor-mongering is the last thing one needs in a
confusing situation. The press release about the lowering of the EZ135
price (available at SyQuest's WWW site) says nothing remotely like
what's been suggested above. I have written to SyQuest's customer
support and will report in this forum whatever the official word on
this matter is.

Gustavo

509. Re: test help me, tell me..

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <16042_SSweet@mettav.demon.co.uk>
Source record: 142077

```
FROM: SSweet@mettav.demon.co.uk
SUBJ: test help me, tell me..

Made it to London in the UK.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

510. FS: Atari Software (USA+)

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4s1uok$4aq@madeline.INS.CWRU.Edu>
Source record: 142078

```
All Titles $5 each; Minimum $15 order . . . Thanks!
All original disks/manuals, some boxes!

Title Authors Description

A Ram Kuma Ram disk/print spooler
BeckerCad Abacus Software Solid CAD application
Canvas Draw Software Direct Nice Paint program
CZ Android Hybrid Arts MIDI patch/Casio CZ
Degas Elite Batteries Incl Paint program
Diamond Back II HiSoft Hard drive backup util
Diamond Edge HiSoft Hard Drive Repair/opt
Easel ST Computer Fenest Place pics on desktop
Flash 1.6 Antic Telecomm
Hard Disk Accelerator Beckmeyer Hard drive cache
Hotwire CodeHead
Interlink ST Intersect Soft Telecomm package
Master Tracks, Jr Passport 24-track seq; Falcon OK
Maxpak Softwerx Ramdisk/disk copier/etc
Minix ST Prentice-Hall Minix Filesystem
MultiGEM Plus Rimik Enterpr Multi shells/launch
NeoDesk 3.01 Gribnif Replacement desktop
Neodesk 2.0 Gribnif Replacement desktop.
Paintworks Activision Paint Studio
Personal Draw Art Migraph Clip Art
PM Interface Xlent Soft ?
PrintMaster Unison World Certificate/Banners
PrintMaster Art Gall Unison World Clip Art!
Quartet Microdeal Music composition
Regent Word II Regent Soft Word Processor
Shadow Antic Download Multitasker
Spectrum 512 Antic 512 color paint program
ST Home Accounts Haba Checkbook/finances
Zoom Racks Quickview Hypercard-like Manager

--
Sanjay Parker [ G O T R I B E ! ! ! ]
sxp17@po.cwru.edu
```

511. FS: Atari Programming Languages/Utilities (USA+)

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4s1uqf$4b2@madeline.INS.CWRU.Edu>
Source record: 142079

```
Name Author Description Price

4X Forth Dragon Group Forth programming language $15
Lattice C 5.x HiSoft Ultimate multi-pass C compiler. $45
Micro C-Shell Beckmeyer Unix like C shell with tools $10
Micro Make Beckmeyer Unix type MAKE utility $5
Minix ST Prentice-Hall Minix filesystem and utilities $15
Modula-2 TDI Software Editor/Linker/Compiler/Toolkit $15
Personal Pascal OSS Simple Pascal $5
Pers Pascal v2 OSS Advanced, but still simple $5
Prospero C Prospero Soft C Compiler $15

All original disks/manuals; Some w/ boxes!

Thanks!
--
Sanjay Parker [ G O T R I B E ! ! ! ]
sxp17@po.cwru.edu
```

512. FS: Atari Hardware (USA+)

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4s1v1k$4cl@madeline.INS.CWRU.Edu>
Source record: 142080

Hi- I have the following unabused, working, aesthetically unflawed units
for sale!

Atari SC1224 Color Monitor 12" $50
Atari 1040ST $60
Practical Peripherals Cordless Mouse $20

Thanks!
--
Sanjay Parker [G O T R I B E ! ! !]
sxp17@po.cwru.edu

513. MPGFEVER

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: gustavo@dent.uchicago.edu
Message-ID: <DuD2qp.FAo@midway.uchicago.edu>
Source record: 142081

Has anybody tried out MPGFEVER (available at umich.edu)? No matter how hard I try, the 68030 encoder refuses to work on my Falcon, although the 68000 version does run (well, in a manner of speaking... more like crawls). I tried on a completely clean machine, with and without MINT, Geneva, Magic, you name it. It just does not work (at least under Geneva I get a "reserved vector error" message). Any tricks or incantations that people out there know of?

Gustavo

514. Developers Please Read!!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4s270s$iab@newsbf02.news.aol.com>
Source record: 142082

I have a MagiCMac homepage up, I am looking for information about applications, if you have a application that works under MagiC 4 send me some info about it and I will put that up on my page, then someone could download a demo, screen,shot or info! I will do this for FREE because: I have the time, I need information about applicatins my self, and it is a good way for small aplications to get the attention they need!
Please email me:
zan660@aol.com
WWW
http://users.aol.com//zan660/mhome.htm

515. Re: Q: Magic 5?

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31E4AE6F.43C4@bruker.de>
Source record: 142083

ppospis@mtroyal.ab.ca wrote:

> When was Magic 5 released and is an English version available?

In Germany it was released about three weeks ago. As far as I know there
is no English version yet.

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

516. Re: I/O driver parallel

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: 42Bastian Schick <elw5basc@rghx50.gp.fht-esslingen.de>
Message-ID: <31E4B0AC.49D0@rghx50.gp.fht-esslingen.de>
Source record: 142084

>... deleted all ...

I think all we have to build is the PC (or whatever has a bi-di-parallel
port) software _and_ the protocol STtrans uses.

Did anybody hack STtrans ??

42Bastian

517. Re: MPGFEVER

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: pedtober@PROBLEM_WITH_INEWS_GATEWAY_FILE
Message-ID: <4s286s$4jn@news.gu.se>
Source record: 142085

Gustavo Comezana (gustavo@dent.uchicago.edu) wrote:
> Has anybody tried out MPGFEVER (available at umich.edu)? No matter how
> hard I try, the 68030 encoder refuses to work on my Falcon, although
> the 68000 version does run (well, in a manner of speaking... more like
> crawls). I tried on a completely clean machine, with and without MINT,
> Geneva, Magic, you name it. It just does not work (at least under
> Geneva I get a "reserved vector error" message). Any tricks or
> incantations that people out there know of?

Not knowing about this program, the 030 version might have been made
for the TT and need an FPU too. The reserved vector error sounds
pretty much as if this was the problem.

Solution: Get an FPU! :)

- Tomas

--
NoBrain/NoCrew
pedtober@ped.gu.se
http://bettan.ped.gu.se/tomas

518. Re: Syquest 135 Meg Removeable Review / I

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: andrew@phy.hw.ac.uk
Message-ID: <4s2ihn$s7g@cn1.hw.ac.uk>
Source record: 142086

In article @land.demon.co.uk, Ali@land.demon.co.uk (Alistair Potter) writes:
>That converts to roughly 95 UKPounds. How much does this drive sell for
>in the UK, and where do I get one?
>
>Anyone know?
>
>Thanks,
>
>Ali.
>__
>

I got one from First Computer and that cost me 194 ukp. System Solutions also sell it but last time
I looked it was a bit more expensive.

Andrew

Andrew Waddie
Diffractive Optics Group
Department of Physics
Heriot-Watt University
EDINBURGH

519. Re: Photoline demo- where?

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4s31vu$91d@preeda.internex.net.au>
Source record: 142087

Chris Wilkinson (chriswil@southern.co.nz) wrote:
: : h> I'm looking for a demo of the image manipulation program "photoline"-
: : h> where can I find it?
: :
: : http://www.magmacom.com/#nima (that hash should be a tilde, the shifted hash)
:
: Can the demo be uploaded to one of the popular ftp sites? CAB 1.3 will
: not allow me to connect to the above URL, and crashes spectacularly :(

well for a start the URL is incorrect....it should be.........

http://www.magmacom.com/~nima/

if CAB crashes....use your shell if you have access and download it
using lynx i downloaded it successfully that way...

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

520. Re: Atari Binaries

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960711120402.17235A-100000@epicycle.lm.com>
Source record: 142088

I agree that we need a binary group. I've subscribed to alt.config and
will watch for your messages.

On Wed, 10 Jul 1996, Rich Tietjens wrote:

> Tony Greenwood wrote:
> >
> > >I rekon that someone with the power should make an
> > >alt.binaries.atari newsgroup.
>
> I will make the proposal AND support it heavily, if a number (say, half-a-dozen?)
> of regular readers here will subscribe to alt.config and support my argument there.
> We could have an alt.binaries.atari-st created in a couple of weeks if everyone will
help.

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

521. Re: Falcon problems

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: miqco@sci.fi
Message-ID: <31e5017a16961e2@sci.fi>
Source record: 142089

bilinsky keith (bili6745@mach1.wlu.ca) wrote:

>My problem:
>... are in my school directory I download them with: sz -w 2048 *

I download my staff with: sz -b filen.ame

and it works fine, -b=binaries

>... in these first two stages. Once I try to uncompress them I
>get bombs or a frozen system 90% of the time.
>
>Does anyone have any idea of how I can go about correcting this?
>
>Keith
>
>

--
\ /
,-- \,O,/
(Snail Mail: Veikko Vanamo, Lahtomaenkatu 3 B 38,)^(
) 33580 Tampere, Finland (v)
(InterNet E-Mail: miqco@sci.fi \|/
'---'-

522. Re: CLA v3?

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: miqco@sci.fi
Message-ID: <31e501781695391@sci.fi>
Source record: 142090

David White (davidw@rd.bbc.co.uk) wrote:

>Does anyone know where I can get hold of CLA v 3 (the Data Uncertain
>digital circuit designer)?
>
>-David White
>
>ps the Data Uncertain WWW page does not have it on. A bit of a daft
>move!

I think I get it from Atari Hensa WWW page.

--
\ /
,-- \,O,/
(Snail Mail: Veikko Vanamo, Lahtomaenkatu 3 B 38,)^(
) 33580 Tampere, Finland (v)
(InterNet E-Mail: miqco@sci.fi \|/
'---'-

523. Re: Atari Binaries

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: denesh@demon.net
Message-ID: <837090248.27639.0@denesh.corp.demon.net>
Source record: 142091

Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> wrote:

>I will make the proposal AND support it heavily, if a number (say, half-a-dozen?)
>of regular readers here will subscribe to alt.config and support my argument there.
I've subscribed to that...

Denesh Bhabuta (Danny) ; CyberSTrider
denesh@demon.net ; dbhabuta@cix.compulink.co.uk
http://www2.wildnet.co.uk/~dbhabuta/

524. MagiC 4 boot-up problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <837091711snz@mbha.demon.co.uk>
Source record: 142092

Does anyone else notice that Magic 4 sometimes stops booting when loading from the start folder? Mine seems to go in phases, sometimes straight from turning on, sometimes when resetting. It gets so far then stops with a white screen and the cursor arrow in the middle, but bugger all alse.

Any thoughts anyone?

--
dave

525. Atari 520ST for sale (UK) - offers ?

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: Nick Crisp <N.Crisp@soc.soton.ac.uk>
Message-ID: <31E50F03.446B9B3D@soc.soton.ac.uk>
Source record: 142093

```
Atari 520ST, basic model, perfect condition, practically
unused, and in original box.

Offers > 30 pounds.
--
-------------------------
Nick Crisp
Survey Team, Ocean Processes Division
Southampton Oceanography Centre, Empress Dock
Southampton, SO14 3ZH

Tel: 01703 596380
Fax: 01703 596382
E-Mail: N.A.Crisp@soc.soton.ac.uk
-------------------------
```

526. Quantum Fireball HD

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4s32r3$9io@preeda.internex.net.au>
Source record: 142094

I could not get a brand new Quantum Fireball 540 meg to be 'seen' by my
Mega STe. I connected it externally via The Link 2.
I tried ALL the usual stuff but without success.

It is a SCSI 3 drive. Is this the type with SCSI bus arbitration that
just won't work with Atari's ?

TIA, Julian.

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

527. Re: Falcon Software?

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: bili6745@mach1.wlu.ca
Message-ID: <DuD8LG.H0s@info.uucp>
Source record: 142095

Well I would like to offer alot of thanks to everyone who has
responded here and in email to my problems and software requests.
So far with the help of people here, I have been able to:

1) Find a copy of Stoop, it's key, and install it.

2) Find a MPEG2 audio player. (MP2E.ttp) *though I seem to get
background noise that sound much like tiny wind chimes in the
background. Is this normal? Are there any other recomended
MPEG audio players?

3) Start solving my downloading problems. (very good!)

It was interesting to find that somehow my dir. with archiving
programs had been aftered so that while my LZH prg and my ZIP
prg looked like they worked fine when both files needed replacing.
I replaced these files and have yet to have a problem with file
transfers/compression on about 10 tests.

The bad news is that there seems to be a problem with my Falcon.
I have discovered that I cannot copy/move large files on my SCSI
drive. When I try to move/copy these files to either different
folders on the same partition or other partitions the operation
starts and then my machine (Falcon MKI, BlowUP FX) bombs.

Does anyone have any ideas about this?

Thanks for all the help so far!

Keith

ps: I just read on the Cubase mailing list that CAF 2.06
should be up on the Steinberg web site. Excellent news!

--
_____/| With one of these things I can take out | Keith Bilinsky
(__|__\|______ the first ten rows of the audience. | bili6745@mach1.wlu.ca

528. Re: Killing Sinclap (using NOS)

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: skal@nac.net
Message-ID: <1086.6766T111T113@nac.net>
Source record: 142096

>
>I remember reading some posts from people asking how to use the KILL file
>in NOS. I haven't seen any repies on how to do it so I read the doc's,
>tried a test and it works.

>All you need to do is create a text file named KILL in the spool\news
>directory and add the relevant line from the news header. So to get rid
>of Sinclap all you have to do is create a KILL file with the following
>line:

>From: sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY)

>You will still get the header so you will know if he has posted anything,
>but the body of the text will not be downloaded.

>I'm using the pop3 version of NOS and it works for me. :-)

So, you guys get to deal with that fool too?

I thought we were the only lucky ones. Silly me...;')


```
______ __ __ __
/ __/ /_____ _/ / / / ___ _______ / /_ *Chief of Security-TEAM AMIGA
_\ \/ '_/ _ `/ / / /__/ _ \/ __/ -_) __/* skal@nac.net
/___/_/\_\\_,_/_/ /____/\___/_/ \__/\__/*
```

Bob Seger '97? "If you Aussies want him, email me!"

Those whom the gods destroy, they first teach Windows.

529. Re: Memo to Falcon Programmers

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: sff4qz@scfn.thpl.lib.fl.us
Message-ID: <4s3djk$ana@ns1.thpl.lib.fl.us>
Source record: 142097

Bruno Kozlowski (100710.1360@compuserve.com) wrote:
: In article <835705672_OASIS_@flinny.demon.co.uk>
: Nick@flinny.demon.co.uk (Nicholas Flintham) said:-

: >Naa you can never have enough mod players.. :)

Hi, RIGHT for modules in general but for MOD files I think we have enough.
Anyway. There is this wonderfull tracker for Falcon which is called
Groumftracker. It is fabulous, 32 tracks, 16 bits, 50 Khz.
In the Shareware version 070, I think, there are the sources in GFA and C.
I am not a programer, I it would be a good idea to make a little player
for this format (GT2). Every codes are already given, the programer would
only have to make a little interface to play those modules.
It would be very, very nice. Finnaly a very good sound quality from the
desktop will demonstrate the infinite possibilities of the FALCON.
Thanks.

530. Atari Falcon030 must go!

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: Steve <ratlabs@ix.netcom.com>
Message-ID: <31E542FB.711E@ix.netcom.com>
Source record: 142098

```
!! For Sale !!
--------------
Atari Falcon030, 4 meg, TOS 4.04, 85 meg HD, screen blaster included,
cables, barely used.

$450 (USD) OR BEST OFFER (must sale!).

You pay shipping. Possibly can drive it to you if you're in Southern
California.

Reply to: ratlabs@ix.netcom.com
```

531. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31E54314.446B@in.tu-clausthal.de>
Source record: 142099

Andrew Rose wrote:

> You may well find that 1 meg just isn't enough to handle the files
> themselves: The program has to hold both the jpeg compressed file and its
> uncompressed version in memory at the same time, as well as having the
> relevant coding for decompression, display, and usually manipulation and
> conversion to other formats. On a one meg machine this is not easy to
> handle - some of the files will fit, others will not. Given the low price
> if RAM these days, why not get hold of a bit more? Then try the excellent
> MGIF5 - easily the best viewer around IMHO!

Oh, you can decompress jpeg without holding the original picture in the
ram. You can even convert them with just enough ram for the code and a
few bytes free. Don't ask me for a program that does that, but
theoreticaly it is possible to just handle the data on Disk.

Christof
PS.: If other file formats can be viewed then ther eshould be enough ram
for jpegs of the same size. Actually jpeg files are normally much
smaller than others like TIFF, or GIF, or IMG, etc.

532. Re: Kermit-does anyone care?

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: msh@ast.lmco.com
Message-ID: <4s3gnn$q2l@tel.den.mmc.com>
Source record: 142100

On Fri 05-07-96 23:27, Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:
>I am currently trying to compile the latest version of Kermit
>from the original sources at kermit.columbia.edu. The ST Kermit is
>a partial Kermit three versions old.
>Does anyone care? Does anyone other than me use it?
>Is it worth the effort?

Yes, as a matter of fact I'd considered trying the same thing,
but hadn't gotten around to it yet. How much of the whole package
can you include in the Atari version? The more the better (aside
from options that would be useless on a non-networked, single-
tasking machine), IMO.

If you need help, I'd be glad to try.

--Michael

Michael Hill <>< Isaiah 9:6 | "Perfect peace, mountains robed in glory
Michael.Hill@den.mmc.com | Coming into view
Aerospace/Software Engineer | Father speaks, Son becomes the story
Lockheed Martin Astronautics | Essence of all true"
Alan Keyes for President '96! | --King's X, "Out of the Silent Planet"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

533. Looking for someone..

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: sff4qz@scfn.thpl.lib.fl.us
Message-ID: <4s3j9a$b3g@ns1.thpl.lib.fl.us>
Source record: 142101

Hi, Some reply me an email about Ahdi patch.
I lost the address, I would like this person email me again.
Hint: This person was also asking me for a german to english translation.
Thanks.

534. Re: UK Atari Show Web Pages???

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: carl@hender.dungeon.com
Message-ID: <31e562d3.0@news.flexnet.net>
Source record: 142102

Neil Jones-Rodway <neil@pool.informatik.rwth-aachen.de> wrote:

>Does anybody know the URL for the 1996 UK Atari Show web pages????

Yes.
>I did see it in ST Format, but I was flicking through it in WH Smiths at
>the time and didn't jot it down!!!!

It does look a little sus writting stuff down from a magazine in the News agents. The URL was http://www.netkonect.net/tachyon/shows96/ or email Frank Charlton<frank@support.tachyon.co.uk> with the subject of the msg set to SHOWNEWS.

Bye,
Carl.
Atari Falcon030/605HD/4Mb, 486DX4/75/270HD/8Mb
Ipswich,UK <PGP> http://www.dungeon.com/~hender/

535. Re: Problems w. Sportster Vi 14.4 Faxmodem

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: Oliver Skelton <skelton@gatwick.geoquest.slb.com>
Message-ID: <31E53B66.6F5992E1@gatwick.geoquest.slb.com>
Source record: 142103

Jyri Hovila wrote:

> Well, I couldn't use it anyway, as I've got Mega-ST and haven't got the
> skills to do the required hardware modifications needed to gain 38400
> baud serial port speed..:(

Didn't I read in the CoMa documentation that the Sportster Vi could do voice at 19,200?
(Vaguely from memory)

I'm using CoMa 3.40 with a USR Courier V34+ without problems.
(Of course that modem doesn't support voice as the Sportster Vi does)

The problem with usr modems and the earlier versions of CoMa was that at the end of a page the modem reported a page error and no more pages were transmitted (unless you used the switch to ignore page errors).
I can confirm this is now fixed in 3.40.

You shouldn't need to manually set the modem class as CoMa does this all automatically. If you are having problems then you could set the option to log the modem-CoMa dialog to disk (mod_prot.txt?). Careful examination of this log may help.
Email one to me and I will try and interpret it for you.

The thing you do have to watch out for with Courier modems is the setting of ATS0. (I hope I remember the correct one). If it is set to 0 (i.e. don't answer calls) then the usr modems don't count the number of rings in ATS1. It is the modem's internal count of the number of rings which CoMa uses... so if you want it to answer incoming calls you have to set ATS0=255. Also (for the Courier at least) you need to set the dip switch to enable call answering or every ATZ resets ATS0=0.

--
Regards,
Oliver

==========
Oliver Skelton oskelton@cix.compulink.co.uk

536. Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31E550DA.261E@ccm.jf.intel.com>
Source record: 142104
Cross-posted to:
alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

The proposed group would serve as a place to exchange small patches, release small shareware packages and updates to existing packages, post items that have been requested in one of the other comp.sys.atari.* newsgroups, and so forth. There has been some discussion of how to handle Atari binaries since the closing of
comp.sys.binaries.atari.moderated
and the general consensus in c.s.a.s has been that a dedicated newsgroup is needed; it is inappropriate to post large binaries (>16k) in any of the existing groups, and if this proposal is approved, it will then be possible for those users who do not wish to download binaries to simply not subscribe; at present, someone will post a binary from time to time and users who must pay for on-line time, and who do not want the binary, complain (quite reasonably so).

Comments welcome. Flames to dev/null, thanks.

--
See us at http://www.3rdplanet.com/~starship
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+---+

537. Re: Quantum Fireball HD

Newsgroup: comp.sys.atari.st
Date: 1996-07-11 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4s3s07$fja@scanner.worldgate.com>
Source record: 142105

Julian Gifford (julian@connexus.apana.org.au) wrote:
: I could not get a brand new Quantum Fireball 540 meg to be 'seen' by my
: Mega STe. I connected it externally via The Link 2.
: I tried ALL the usual stuff but without success.

: It is a SCSI 3 drive. Is this the type with SCSI bus arbitration that
: just won't work with Atari's ?

: TIA, Julian.

Actually, anything short of a Falcon or a TT requires a Link96 to use that particular drive. (You will also require hard disk software that supports bus arbitration, like HDDriver, HuSHI, CBHD)

Leslie

538. TRS-80 SOFTWARE ON YOUR ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: Sander Berents <s.j.berents@fys.ruu.nl>
Message-ID: <31E6B68D.6702@fys.ruu.nl>
Source record: 141956

```
=== RUN TRS-80 SOFTWARE ON YOUR ATARI ===

Now you can download the TRS-80 model III emulator. The package
includes basic programs, machine language programs and NEWDOS/80 on 3
virtual disks. It also has a MagicMac compatibility mode and runs in
ST high. The zipfile is about 370 Kb. To download it go to
http://www.pi.net/~volatile/

Using the included SPEED.BAS the following speed results were obtained
(all numbers relative to a 2 Mhz TRS80 model III)

Tested item ST STE Falcon16 TT* 630**
-----------------------------------------------------------
Integer 43 85 83 170 510 %
Floating Point 32 59 60 121 392 %
Memory 45 86 88 182 530 %
Text 170 311 311 530 1766 %
Scrolling 60 131 217 333 714 %

* TT RAM
** Apple Performa 630 running MagicMac 1.2.5

(for these tests the options "disk system" and "speed adapt" were
disabled, "video acceleration and clock adapt" were enabled. The real
time clock was set to "normal")
```

539. Re: test help me, tell me..

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <4s4p8v$10p@mark.ucdavis.edu>
Source record: 141957

Steve Sweet (SSweet@mettav.demon.co.uk) wrote:
: FROM: SSweet@mettav.demon.co.uk
: SUBJ: test help me, tell me..
:
: Made it to London in the UK.

Well, yes. Katherine L. Ellis' subject line got out, but there was no body to the message. I noticed that of all of the other messages she posted that day (or around that day). Unfortunately, I have no idea what could cause such a problem, certainly one that would frustrate me. Any ideas out there?

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- U. C. Davis :
: The Internship & Career Center | Engineering & Physical Sciences :
: ,,, http://icc.ucdavis.edu http://128.120.110.171 :
: (o o) These are my opinions; you want some, get your own. :
+-o00-(_)-00o---+

540. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <4s4pmc$10p@mark.ucdavis.edu>
Source record: 141958
Cross-posted to: alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.8bit

```
Kyle R. Hofmann (rhofmann@crl.com) wrote:
:
: alt.binaries.atari Binaries for Atari computers
:
: Also, is there an official charter? The first section at the top is
: pretty good, how about something like this?
[snip]

That all sounds good to me.

.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- U. C. Davis :
: The Internship & Career Center | Engineering & Physical Sciences :
: ,,, http://icc.ucdavis.edu http://128.120.110.171 :
: (o o) These are my opinions; you want some, get your own. :
+-o00-(_)-00o-------------------------------------------------------+
```

541. STReport #1228

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZNNse49.dpj@delphi.com>
Source record: 141959

07/12/96 STR 1228 The Original Independent OnLine Magazine!

- CPU Industry Report - Thumbs Plus 3c Ships - Corel & Bradshaw
- Kid's Computing - Cardinal ISDN $199 - IBM Jobs on Net
- Browser WARS - LapTop Thefts UP - Privacy Logos
- SPA SUES 21 - People Talking - Jagwire News

APPLE SELLING OFF PIECES?
MS to SUE Argentina
AOL SETTLES SUITS

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

542. MegaFile Power Supply

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: dooley@berlin.infomatch.com
Message-ID: <4s717i$9md@berlin.infomatch.com>
Source record: 141960
Cross-posted to: comp.sys.atari.st,compsys.atari.st.tech

Hi all!

I was wondering if I can get some technical help with a MegaFile power supply and PC board..

I took the host adaptor and power supply out of the megafile and also the drive! I modified the host adaptor to add another hard drive! So I know can use 2 hard drives with the Megafile! My delimna now is that My power supply is freaking out on me and I want to use my old PC power supply!

This is where I need you help!!

The PC Power supply is color coded and It has the code on the power supply but the atari is a little more difficult!!

There are 6 wires that run from the power supply to the atari host adaptor board and all I know is that the BLUE wire is +12v but not to sure of the rest!! I think the next 3 black ones are grounds and the last 2 red ones are +5v

If you could help me with this I'd very much appreaciate it!

It looks like this if you are looking at it from the TOP - DOWN

```
_______________ BLUE
_______________ BLACK
_______________ BLACK
_______________ BLACK
_______________ RED
_______________ RED
```

So if you know what voltages these wires are please
e-mail me at: dooley@infomatch.com
Thanks Very Much!

John Dooley

543. Re: X11

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4s5v3n$6bg@ccshst05.uoguelph.ca>
Source record: 141961

Gustavo Comezana (comezana@math.psu.edu) wrote:
: Is there any version of X11 for Atari with color support?

The version(s) available for Linux are supposed to support all colour modes, including graphics cards. The NetBSD version supports colour on the Falcon. Both, of course, will require an 030 machine with an FPU, and 8 megs and plenty of hard disk space will be a necessity.

THeo

544. Re: TRS-80 SOFTWARE ON YOUR ATARI

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960712221941.10896B-100000@moose.erie.net>
Source record: 141962

On Fri, 12 Jul 1996, Sander Berents wrote:

> === RUN TRS-80 SOFTWARE ON YOUR ATARI ===
>
> Now you can download the TRS-80 model III emulator. The package
> includes basic programs, machine language programs and NEWDOS/80 on 3
> virtual disks. It also has a MagicMac compatibility mode and runs in
> ST high. The zipfile is about 370 Kb. To download it go to
> http://www.pi.net/~volatile/
>
> Using the included SPEED.BAS the following speed results were obtained
> (all numbers relative to a 2 Mhz TRS80 model III)
>
> Tested item ST STE Falcon16 TT* 630**
> --
> Integer 43 85 83 170 510 %
> Floating Point 32 59 60 121 392 %
> Memory 45 86 88 182 530 %
> Text 170 311 311 530 1766 %
> Scrolling 60 131 217 333 714 %
^

Th speeds reported for the STE seem like they are unusually
faster than the ST since both are running at 8 MHz. Could these be for a
Mega STe???

545. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4s5vul$6bg@ccshst05.uoguelph.ca>
Source record: 141963
Cross-posted to:
alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

Kyle R. Hofmann (rhofmann@crl.com) wrote:
: [Original article reformatted to fit into 78 columns for clarity]

: In article <31E550DA.261E@ccm.jf.intel.com>, Rich Tietjens wrote:
: : The proposed group would serve as a place to exchange small patches,
: : release small shareware packages and updates to existing packages, post
: : items that have been requested in one of the other comp.sys.atari.*
: : newsgroups, and so forth. There has been some discussion of how to
: : handle Atari binaries since the closing of
: : comp.sys.binaries.atari.moderated and the general consensus in c.s.a.s
: : has been that a dedicated newsgroup is needed; it is inappropriate to
: : post large binaries (>16k) in any of the existing groups, and if this
: : proposal is approved, it will then be possible for those users who do
: : not wish to download binaries to simply not subscribe; at present,
: : someone will post a binary from time to time and users who must pay for
: : on-line time, and who do not want the binary, complain (quite reasonably
: : so).

: : Comments welcome. Flames to dev/null, thanks.

: Is there a tag for this group? For example:

: alt.binaries.atari Binaries for Atari computers

: Also, is there an official charter? The first section at the top is
: pretty good, how about something like this?

: -----8<-----
: This group is intended for the posting of binaries for Atari
: computers. Examples of on topic posts include:

: - Compressed files for the Atari of any type
: - Patches to existing software for the Atari
: - New, publically released software for the Atari
: - Atari software requested by someone in another group

: Examples of off topic posts include:

: - Discussions or advocacy of Atari products
: - Auctions or sales of Atari hardware or software
: - Commercial software (WaReZ)
: - MAKE.MONEY.FAST schemes and ECP/EMP

: Again, this group is *NOT* intended for the posting of commercial
: software. Commercial software may be posted ONLY if the current holder

: of the copyright has agreed to allow public distribution of this software.
: -----8<-----

: How's that? Is it agreeable to everyone?

I'll support both the rationale and the charter...Sounds good to me.

THeo

546. Re: Solution for GS! (was Re: viewer for .PDF files on

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <837247748_OASIS_@phil4.demon.co.uk>
Source record: 141964

In article <31db0da0824d731@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>Anyway, it's set up as F:\gs\
>It seems to ignore any environment variables on my system.
>So, the problem's been solved- so far (but it sure would be nice to be able
>to set it up on any drive/partition/folder/)- someone suggested I use a
>binary editor like Harlekin, but I'm not much into stuff like that, and
>I'll probably mess up the whole thing instead :-(so I'll just leave it on
>partition F:\ as it is.

Its not _that_ bad... especially for such an experienced user as
yourself.

I always use DLII for editing stuff... because it a)works, b)cost
me nothing, c)doesn't work with complicated buffers and stuff like
Knife-ST.

Just load the appropraite file into the sector editor... search for
F:\ and then change it to E:\ or what ever partition you want it on.
However you _MUST NOT_ change any other data, simply the drive letter.
DON'T start writing in folder names, like changing F:\ to
E:\UTILS\GHOSTSCP\BINARIES, wiping over what looks like junk... this
WILL kill the program.

Also work on a backup... just make a copy of the file you intend to
change, and if things go wrong... there won't be a problem.

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

547. Re: nest echos

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <837273014_OASIS_@phil4.demon.co.uk>
Source record: 141965

In article <551964787.5727.755.starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>stosser@airtime.co.uk barked in comp.sys.atari.st on 06 Jul 96:
>
> s> Reply-To: stosser@airtime.co.uk
> s>
> s> As the BBS network (shall I call it that?) are taking
> s> comp.sys.atari.st, and other internet newsgroups then wouldn't it be
> s> good if we could take the BBS message echos, especaily Nest,
> s> I used to take them but unfortunatly I am in the middle of the UK and
> s> do not have a local BBS, so national calls where needed, yes even
> s> being a point needed national calls no matter which way you spin it,
> s> has anyone ever gotten into an ATARI BBS via the internet for the
> s> message base's, is this possible, or is there anything in the
> s> pipeline?
>
>Tony, you are NOT paying attention! <G>
>
>Paul Baker has published Net2Net, and I have released UUCP-ST (including
>Wormhole), both of which allow the use of NOS as a mailer for sending
>Fido-technology (e.g., NeST, AtariNet, et al) packets via Internet email. In
>fact, I get my NeST feed direct from Paul now, he using N2N and I using
>Wormhole, so I get the messages within 24 hours of their posting in the UK.
>
>I also posted here that I'm looking for a FANfiles feed, and will provide an
>AtariNet feed in exchange for whoever would feed me the files. I know BT
>charges by the millisecond even for local calls, but it seems to me that
>whoever is getting AtariNet long distance now would save somethign by calling
>locally to Demon or another ISP for the same packets.
>--
Slow down one sec....

Yuo say you are getting fido news via internet ???

How ???

If someone who knows could sting a few sentances together to answer
the following maybe this would help me out:

i)Which software is required.... and what is the purpose of each
ii)How is the fidonews thing collected via the internet (with NOS) ???
iii)what is the address needed ?
iv)does this cost anything ?
v)are there any limiting factors.. such as BBS hours, slow downloads
vi)which software do I need to read and reply to the mails ??

vii)how are the replys sent ??? (FTP, Telnet ???)

I've been thinking about all that I'm missing out on in terms of fido nes etc.. not calling BBSs but Demon instead.

However as there are no good BBS local to me, I'd rather get c.s.a.s cheaply than fido expensively or not at all. So If there is a way I can get the stuff via my (local) demon account then that would be great.

Thanks in advance

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

548. Re: Extracting 'Text' from CAB

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <837273540_OASIS_@phil4.demon.co.uk>
Source record: 141966

In article <56144916_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) said:-

>Does anyone know if it is possible to 'copy' a page of text from a web page
>displayed in CAB to a text file? ie. to the clipboard.
>
>CAB doesn't seem to have a 'copy/paste' type facility. Which is a shame.

Hmmmm... just done some checking.... the old version of CAB (in pre
WWW131) had an option to set a viewer for the 'source' (what you
want). However the current release of CAB seems to want to view the
source itself. (if you were using the old version, se the viewer to a
WP, such as Everest... and then you can click on view source... and
save out as a text file from the WP).

With the current release it seems that your best bet is messing around
in the Cache folder... and try and find the correct .HTML file, copy
and rename it to somewhere else, and then load _the copy_ into your
WP.

You can find out what each of the HTML files looks like, by loading it
into CAB (offline).

Other than this I don't think there is currently a way.... However I
believe there probably will be ways, including a Cache tool (so you
can see which page is which) in future releases ???

>
>Is there a program that I could run over the .htm file to strip out the html
>commands but leave the actual content in a readable form?

Never seen one.... have you tried search and replace in a WP ???

search: <*>
replace:

so it should get rid of the tags... works on Everest I know (just
tried it...)

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *

```
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
**********************************************************************
```

549. Re: Proposal: Wales Atari Group (title to be announced!)

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <837274152_OASIS_@phil4.demon.co.uk>
Source record: 141967

In article <551860903.7258.925.starship@3rdplanet.com>
starship@3rdplanet.com (Max Denebian) said:-

>REA:comp.sys.atari.st
> > My colleague and I are considering an Atari user group in the Welsh
> > region of the U.K., although of course atarians outside Wales are
> > encouraged to join.

where abouts in wales ??? I live in shropshire... and this _could_ be
a local group :)
>
>Did you ever see that baseball movie? Build it and they will come.

what was it.... something about fields ???? dreams ??? yeah I saw
it... pretty good. However I wouldn't like to stake my lifes savings
building something in the hope that people would come <G>

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

550. Re: US Monitors on a UK Machine

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <837274484_OASIS_@phil4.demon.co.uk>
Source record: 141968

In article <4rfc3l$6ch@sally.dma.org>
richardw@dma.org (Richard Wegner) said:-

>Mark Butler, Atari ST and Webb Author (mark@dwell.demon.co.uk) wrote:
>: Hi
>
>Hello from the states.
>
>: Has anyone had experience of running a US Atari 1224 or 124 monitor on a
>: UK machine in the UK ???
>
>I haven't 'cause I'm not in the UK but I may answer your questions though.
>
>: Atari are selling old US stock at low prices !
>
>I think they got rid of their excess stuff when they got bought out.
>
>: Think may need 110V to 240 or 220 V adapter and a new plug.
>
>Yeppers unless you want to kill all your outlets and your monitor too.
>
>: But main worry is frequency of mains and whether monitor will sync to
>: computer correctly.
>
>There is a program that converts the 60Mhz to 50Mhz (I don't know which
>one you need but it changes the monitor). I have it since some programs
>from Europe won't run unless I change it.

don't you mean 60Hz and 50Hz ???

as for changing it:

If you have a copy of GFA Basic around IIRC:

SPOKE $FFF820a,-2

and

SPOKE $FFF820a,-4

switch between 50 (-2) and 60 (-4) Hz

(Nb. I think -2 and -4 are meant to be other values (like 1 and 2) but
these worked... and I couldn't find the real ones.)

If you want a program writing for you to do this (because you can't
find one ???) contact me.

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

551. Re: Bang and Blast Man 3

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <837274902_OASIS_@phil4.demon.co.uk>
Source record: 141969

In article <31da4db4.5301123@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

> Ok, I can't solve your problem, but can explain for future reference
>to this and other STOS programs,
> If STOSFIX 3 does not fix the program, then Generic Fixer will not,
>they both use the same code, (well the last version I had they did)
>
Thanks for that....

the strange thing is that STF who put the program on their
coverdisk... said in the magazine:

"By: MegaGold
Machines: All Ataris (TOS 2.06 and Falcon wit a STOS fix utility)
Resolution: ST low
..................."

Now I'm _not_ going to say STF was wrong here, but it looks like one
of 2 things happened:

i) They didn't check properly and presumed as it was STOS it could be
fixed

or

ii) They are using a _different_ STOS fixer... ie not STOS fix, or the
generic fixer.

If the first is the case...: please check properly next time... it
saves a lot of hassle (also makes people wonder in the future...)

If the later is the case...: please tell use which fixer we need ! :)

To be honest I'm not all _that_ bothered, I can live without another
dynablast type game... and I hope no one at STF is taking this post
the wrong way. I'n damn glad their is and STF, and everybody is
entitled to make a mistake (if it is one).

Having said that: does anyone have a cheap copy (say 5UKP) of Dyna
Blasters that they'd want to sell ???

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk

PGP 2.6.3i Key Availabe On Request.
```
**********************************************************************
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
**********************************************************************
```

552. ZControl and Large CPXs

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <837285006_OASIS_@phil4.demon.co.uk>
Source record: 141970

Original CPXs were limited to the same screen size as XControl itself.

As ZControl is takes up more screen space... is there any chance that
future CPXs will make use of the available space ??? or is the limit
written into the code... and must reamin so for the CPX to work???

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

553. Re: TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <837285402_OASIS_@phil4.demon.co.uk>
Source record: 141971

In article <RnGPtO-.villarreal@delphi.com>
Joe M. Villarreal <villarreal@delphi.com> said:-

>Julian Gifford <julian@connexus.apana.org.au> writes:
>
>>I have just got a Mega STe with 4 meg of ram. It's got TOS 2.05 in it.
>>What has 2.06 got that 2.05 doesn't?
>
>You'll need a serial patch program for TOS 2.05 to use a 14400 baud modem.
>TOS 2.06 doesn't need the patch. I also noticed that TOS 2.06 seems to
>keep better time than 2.05 did.

If anyone needs that patch let me know !!! I spent _hours_ trying to
find one that worked !!!

In case anyone's interested: TOS 2.05 has massively messed up flow
control... so using it at 19200bps with a 14400bps modem means data is
sent FAR to fast to the modem and things go wrong... _really_ quickly.

HSMODEM messes this up even further, because it speeds the modem port
up, but doesn't fix the flow control, so the problem occurs in half
the time :).

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

554. How do you determine version of TOS in Mega ST...

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: q@cyberport.com
Message-ID: <4s6gc0$dmo@macaw.cyberport.com>
Source record: 141972

```
without opening it up..is 1.4 and later the only versions..with the
colors cycling thru the logo...ie "Rainbow TOS"
```

555. Re: Neo & PI1 to GIF/BMP converter?

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: andy@lavalamp.demon.co.uk
Message-ID: <837192035.9391.0@lavalamp.demon.co.uk>
Source record: 141973

stosser@airtime.co.uk (Tony Greenwood) wrote:

> You must be mad!, running Win'95 in 320x200 pixels :)

I must be mad running Windoze '95! I run in 800X600 and have the
pics as a classy little background in the middle!

cheers!

Andy
--
Right, that's it. I'm off to drink lots of "extra drowsy, with added
opium" cough syrup and watch The Little Mermaid again.

556. Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <837281856_OASIS_@husbands.demon.co.uk>
Source record: 141974

I've been struggling with Oasis2 ever since it was released, with all manner of problems. I use Oasis 1.35 with no problems at all and was looking forward to using the new edition, even pre-registered. But, no joy, I'm afraid! Boo! maybe someone else has the same problem - the main difficulty is the bad packets that I know a lot of people have been encountering. Was a fix ever found? If there was I don't recall.

However, one thing I'm finding very irritating is the inability to QUIT Oasis. If I click on EXIT from the menu, the thing locks up. I have to reboot completely. If I use a keyboard command to EXIT, the same thing. Screen freezes, mouse vanishes, full stop. I've done this running on a clean machine, same thing. It's frustrating to have to reset every time. Anyone else have this problem?

I have a 520ST upgraded to 2.5 Meg RAM TOS 1.2, with System Solutions 170 Meg HD booting from HDDriver v3.7, then using Superboot V7.

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

557. CAB and Mailto

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <837281350_OASIS_@husbands.demon.co.uk>
Source record: 141975

Hi all.

I've seen stuff written about the Mailto problems with CAB and I have had problems too. The problem is the same in that when I go to mail Cab comes up with the request to insert a disc into Drive A and then bombs out on me.

I started fiddling with things and noticed something - when STiK is NOT enabled and you do a 'dry run' ie. go to a previously visited site where the site is loaded from Cache, and go to mail, Cab calls up the editor and goes through the motions fine, including asking for a title and sig file. In other words it seems to work on it's own. Then, ENABLE STiK and the whole thing crashes out as described above, whether you're on line or not.

Anyone else had this situation? I think I read that one of the updates has fixed the problem completely, so maybe this is all academic. Interesting though.

I have a 520ST upgraded to 2.5 Meg RAM TOS 1.2, with System Solutions 170 Meg HD booting from HDDriver v3.7, then using Superboot V7.

-

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

558. Re: How do you fix an atari 3.5" disk drive?

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: Lloyd Larson <lwlarson@cs.byu.edu>
Message-ID: <31E6E10B.E22@cs.byu.edu>
Source record: 141976

JEDI wrote:
>
> In article , njchuen@ix.netcom.com says...
> >
> >I want to know how to fix an Atari Disk Drive. I read through all of
> >the manuals and they did not tell me how to fix a disk drive. I have
> >an Atari 1040ST. Thank you!
>
> Replace it. If you really feel that you must repair the mechanism itself:
> try to find a repair manual on PC floppy drives.
>
> Considering a replacement drive can easily be had for 50bux from
> Comp USA, et al.: it is probably not worth the effort...

If you can't find an Atari drive to replace it with, you can replace the drive mechanism with an IBM compatible 720k mechanism. You may have to carve the plastic on the front of the drive to allow for a different eject button, etc.

I've even got one here that you can have, if you want it; and for what it's worth, Ive also got an Atari SF354 mechanism (single sided) that you can have.

Lloyd Larson
lwlarson@cs.byu.edu

559. Re: this is a test

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: tweeks@millenium.texas.net
Message-ID: <4s4auu$qb1@news2.texas.net>
Source record: 142020
Cross-posted to: alt.forsale,comp.sys.amiga.marketplace,comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.mac.wanted,comp.sys.tandy,comp.sys.ti,or.forsale

```
Perry Tryfonas (dx244b18@phobos.senecac.on.ca) wrote:
: hi there!

--
_____________________________________________________________________________
/ Thomas W. Weeks | Team AMIGA Commodore Amiga 500/030 40MHz \
| A&M EET/Telecom Grad '95 | /// Hacked Into Black Tower Case, |
| Auth. PC Tech: Exper. 7 Yrs. | __ /// 9M RAM, SyQuest 44M, 700M-o-SCSI |
| Expr. w:WinNT/UNIX/DOS/Win95 | \\\/// IBM 286 Hardware Emulator, |
| LAN/WAN/TCP/IP/ISDN/HTML/C++| \XX/ Home Brew Audio A/D, HP48GX |
| Email: tweeks@texas.net | "Amiga, The Computer for the Creative Mind"TM |
| http://www.texas.net/~tweeks | "Macintosh, The Computer for the Rest of Us"TM|
\_____________________________|_____________________________________________/
```

560. Oasis TT users-READ THIS!

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4s4bu3$450@madeline.INS.CWRU.Edu>
Source record: 142021

Help! We are trying to establish boundaries. If you have a TT and use
Oasis, and have repeated checksum errors, let me know!
Then, get HSMODA07 from ftp.uni-kl.de in /pub3/atari/incoming,
install it and let me know if it clears it up. Preferably, let me
know in the same letter, so I can keep track.
Thanx!
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

561. Re: ICD "legality" (was: Re: Ghostscript problems)

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <16082_SSweet@mettav.demon.co.uk>
Source record: 142022

FROM: SSweet@mettav.demon.co.uk
SUBJ: ICD "legality" (was: Re: Ghostscript problems)

t>> I think what is meant is that the ICD drivers are not completely
t>> XHDI compliant. This results in (for me at least) MinixFS partitions
t>> not working properly, and may well result in other problems as well.

HS> I also recall Mark Baines saying that ICD doesn't (or didn't at one
HS> time) initialise pun_info correctly. Not being a techie-type I don't
HS> know what implications this held for compatibility - maybe someone can
HS> clarify that and confirm it's still the case with the latest ICD?

ISTR speaking to Mark when 6:5:5 was released as this seemed to have cured
that problem.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

562. Re: Q: Mint/Mintnet & Hsmoda7

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <16083_SSweet@mettav.demon.co.uk>
Source record: 142023

FROM: SSweet@mettav.demon.co.uk
SUBJ: Q: Mint/Mintnet & Hsmoda7

HS> HSMODA07 is sitting in my inbound awaiting installation right now!

Strange, It aint in mine, you aint forgoten your old matey Steve?, have you.
i havent any file attaches from you for a day or two.8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

563. Re: CLA v3?

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <16084_SSweet@mettav.demon.co.uk>
Source record: 142024

FROM: SSweet@mettav.demon.co.uk
SUBJ: CLA v3?

Ooer!, do you know my Matey Derryck croker, also at bbc.co.uk, he's an Atari Man.

d> Does anyone know where I can get hold of CLA v 3 (the Data Uncertain
d> digital circuit designer)?

Ive got it here, wanna send me an address so's i could post it on.

Or alternativley here's the authours address, its Craig.Graham@newcastle.ac.uk

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

564. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: "Kyle R. Hofmann" <rhofmann@crl.com>
Message-ID: <4s4i37$2m6@nntp.crl.com>
Source record: 142025
Cross-posted to:
alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

[Original article reformatted to fit into 78 columns for clarity]

In article <31E550DA.261E@ccm.jf.intel.com>, Rich Tietjens wrote:
: The proposed group would serve as a place to exchange small patches,
: release small shareware packages and updates to existing packages, post
: items that have been requested in one of the other comp.sys.atari.*
: newsgroups, and so forth. There has been some discussion of how to
: handle Atari binaries since the closing of
: comp.sys.binaries.atari.moderated and the general consensus in c.s.a.s
: has been that a dedicated newsgroup is needed; it is inappropriate to
: post large binaries (>16k) in any of the existing groups, and if this
: proposal is approved, it will then be possible for those users who do
: not wish to download binaries to simply not subscribe; at present,
: someone will post a binary from time to time and users who must pay for
: on-line time, and who do not want the binary, complain (quite reasonably
: so).

: Comments welcome. Flames to dev/null, thanks.

Is there a tag for this group? For example:

alt.binaries.atari Binaries for Atari computers

Also, is there an official charter? The first section at the top is
pretty good, how about something like this?

-----8<-----
This group is intended for the posting of binaries for Atari
computers. Examples of on topic posts include:

- Compressed files for the Atari of any type
- Patches to existing software for the Atari
- New, publically released software for the Atari
- Atari software requested by someone in another group

Examples of off topic posts include:

- Discussions or advocacy of Atari products
- Auctions or sales of Atari hardware or software
- Commercial software (WaReZ)
- MAKE.MONEY.FAST schemes and ECP/EMP

Again, this group is *NOT* intended for the posting of commercial
software. Commercial software may be posted ONLY if the current holder
of the copyright has agreed to allow public distribution of this software.

-----8<-----

How's that? Is it agreeable to everyone?

-Kyle R. Hofmann

565. X11

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4s4lc6$4he@dodgson.math.psu.edu>
Source record: 142026

Is there any version of X11 for Atari with color support?

Gustavo

566. Re: FX card

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4s4t56$bji@scanner.worldgate.com>
Source record: 142027

leslieh@valis.worldgate.com wrote:
: I have just bought an FX card for my Falcon (not installing the accelerator
: or the screen expander (yet)), but when I plugged it in, and put my 30 pin
: SIMMs from my STe (1 meg SIMMs) onto the card, it told me that Bank 0 was
: not able to use them (yes, they work perfectly in my STe), and I'm assuming
: that the system was unable to check Bank 1. The software recognises them fine,
: just not at booting (in other words, I am unable to use them), but only
: at configuring. Also, just before I took out the board, the monitor started
: flashing on and off. When I took the board out, the monitor went back to
: being rock steady. Is there something I should be doing, or is there
: something that I have already done that I should not have? Any responses
: will be gratefully accepted.

: Leslie
I fixed it - I didn't realize that the SIMMs have to be stuffed in there
hard, and me not wanting to break it, was tippy-toeing around being really
gentle. Thanks to all who left mail.

Incidentally, can anyone tell me what the FTP site is for the FX software,
and what the latest version is?

Thanks.

Leslie

567. Re: AHDI HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: Claus Brod <claus_brod@bbn.hp.com>
Message-ID: <31E611A3.2D2C@bbn.hp.com>
Source record: 142028

Katherine L. Ellis wrote:
>
> Hi, since I don't know if it's gonna work I will write a short postage.
> I have a problem with my new provider. Anyway..
> I grabbed a PRG called AHDIPATCH which modifies the file " AHDI.PRG " or "
> SHDRIVER.SYS" , and in this program I can modify the OSPPOOL:

The "OS pool" which this is probably referring to is a static memory area which the operating system uses to store information about allocated memory blocks, open files and directories and other pieces of info. Since this area is static, it won't be expanded automatically when it fills up during normal operation. You can, however, expand this area by means of special programs (FOLDRxxx.PRG) or similar features in most hard disk drivers, such as AHDI.

The amount of space in the internal buffer is often measured in "folders" - every folder which you open allocates a block in the OS pool.

Since you are working with a relatively new TOS version on your Falcon, you probably don't need to expand the OS pool except if you are running applications which allocate many small memory blocks or open many many files at the same time. BTW, if the OS pool fills up, TOS will alert you and halt.

--claus_brod@bbn.hp.com--
Claus Brod, MDD, HP Have you hugged your manager today?
--http://www.geocities.com/SiliconValley/3366 ---#include <disclaimer>--
Explicit permission required for distribution in Microsoft Network.

568. Afterburner + SHDRIVER.SYS

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: 42Bastian Schick <elw5basc@rghx50.gp.fht-esslingen.de>
Message-ID: <31E62109.6404@rghx50.gp.fht-esslingen.de>
Source record: 142029

Hi
I just wonder if there are others having the same problem with the After
burner and SHDRIVER.SYS

I had to include NOPs to get it run with an old Seagate (540MB) ?
Are their any HD-drivers which work fine with the 68040 ??

42Bastian

569. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: Brian {Hamilton Kelly} <bhk@dsl.co.uk>
Message-ID: <837160264snz@dsl.co.uk>
Source record: 142030
Cross-posted to:
alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

In article <Pine.BSD.3.91.960711220029.19482A-100000@ganesh.lm.com>
lamparty@telerama.lm.com "Tom Lamparty" writes:

> I believe that a alt.binaries.atari or alt.binaries.atari.st is badly
> needed since our moderated binary group has lost it's moderator and been
> expunged!

I'm a little puzzled (not knowing *anything* about the organization of
the Atari groups, or indeed of the Atari itself): Rich's posting refers
to comp.sys.binaries.atari.moderated, yet that appears to have placed
binaries directly into a non-binary hierarchy. Was any such group ever
officially in existence (being Big-8, it would have had to pass a RFD/CFV
process)? I would have thought the most likely reason for the group to
have been, as Tom puts it, "expunged", is that David Lawrence has
conducted some Augean stable-cleaning. I can find *no* signs of any
comp.sys.binaries.* hierarchy, which is the way that I as a newsmaster
would like to see things remain!

According to my active list, there *is* a comp.binaries.atari.st, which
is indeed moderated. Was it perhaps this group that you and Rich meant?
If so, rather than creating a new group in the alt.* hierarchy (which
might take some time to achieve good propagation), why not simply appoint
another moderator, and start using the group again?

(I'd wanted to cc this response to Rich as well as Tom, but the latter
didn't retain the former's address in the attribution.)

> On Thu, 11 Jul 1996, Rich Tietjens wrote:
>
> > The proposed group would serve as a place to exchange small patches, release
> small
> > shareware packages and updates to existing packages, post items that have
> been requested
> > in one of the other comp.sys.atari.* newsgroups, and so forth. There has
> been some
> > discussion of how to handle Atari binaries since the closing of
> comp.sys.binaries.atari.moderated
> > and the general consensus in c.s.a.s has been that a dedicated newsgroup is
> needed; it is
> > inappropriate to post large binaries (>16k) in any of the existing groups,
> and if this
> > proposal is approved, it will then be possible for those users who do not
> wish to download
> > binaries to simply not subscribe; at present, someone will post a binary from

> time to time
> > and users who must pay for on-line time, and who do not want the binary,
> complain (quite reasonably so).

--
Brian {Hamilton Kelly} bhk@dsl.co.uk
Tony Blair's New Labour: The Windows'95 of Political Parties
(c/w Plug'n'Pray and a pretence of offering object-orientation)

570. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: junior@yin.kuai.se
Message-ID: <4s522q$ed4@kaon.kuai.se>
Source record: 142031
Cross-posted to:
alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

```
Tom Lamparty (lamparty@telerama.lm.com) wrote:
: I believe that a alt.binaries.atari or alt.binaries.atari.st is badly
: needed since our moderated binary group has lost it's moderator and been
: expunged!

: Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
: 4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
: Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
: North East Ohio ST Atari Group |Support board for Dr. Bobware

YES! I second that
Junior@kuai,se
```

571. Re: X11

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31E62E31.41C6@in.tu-clausthal.de>
Source record: 142032

Gustavo Comezana wrote:
>
> Is there any version of X11 for Atari with color support?

Yes, Xfree86 witch comes with Linux68K and NetBSD, and OpenBSD. Those three Systems all need a 030er with fpu at least to run. The problem is not the speed of the systems (Linux is definately faster than MiNT), but they use special calls to get it running.

Christof

572. Magic 5.0 Update costs

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: L.J.Sak@kub.nl
Message-ID: <L.J.Sak.28.31E6358B@kub.nl>
Source record: 142033

Hi all.

Just wanted to say something about the update-thing from Application Systems Heidelberg.
First of all I want to mention that the products they create are absolutely fabulous. Magic 4.0 runs stable and faster than anything I encountered in the past. Preemptive works quite well.

But: I think the update prices are unreasonable. I just bought Magic 4.0 a couple of weeks ago. When I called them to inform about the update strategy, they informed me of the price of DM55 (average). That is without shipment.

Having only had the package for that short a time, I should think the update to be delivered by only calculating shipping costs. That is _way_ more reasonable.

Still, even without the update it is a fine product.
What are the changes BTW? Only win95lfn?

Ludo Sak
l.j.sak@kub.nl
http://machtig.kub.nl:2080/infolab/studenten/s141003_home.html

573. JAZ drive?

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: L.J.Sak@kub.nl
Message-ID: <L.J.Sak.29.31E63649@kub.nl>
Source record: 142034

Hi all.

Anyone tried out the Iomega Jaz drive on their ATARI yet?

curious,

Ludo Sak,
l.j.sak@kub.nl
lsak@cbs.nl
http://machtig.kub.nl:2080/infolab/studenten/s141003_home.html

574. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4s5fa6$780@orm.southern.co.nz>
Source record: 142035
Cross-posted to:
alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) wrote:
<SNIP>

MAKE IT!!!!!! :)

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

Hey Santa, how much for your list of naughty girls?

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES
---

575. Re: Atari Binaries

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: whitema@ocampa.cig.mot.com
Message-ID: <4s5gfq$6in@trotsky.cig.mot.com>
Source record: 142036

Rich Tietjens <starship@3rdplanet.com> writes:
>Forsythe and Guy wrote:
>>
>> I don't know about you guys, but having a moderated binaries newsgroup in
>> my opinion really sucks, I couldn't be bothered going through the hassel
>> of getting the moderator to approve my postings, and therefore won't make
>> any. I rekon that someone with the power should make an
>> alt.binaries.atari
>> newsgroup.
>>
>> Anyone else agree with me?
>
>I have posted the proposal (you should see it here) and we can get
>the group started quickly if everyone will subscribe to alt.config and
>place a simple "yes, I support this new group" message.
>

I do know that many sites (espcially commercial) do not have access to
"alt" newsgroups. You may want to take this into consideration.

Mike White

576. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: Neil Jones-Rodway <neil@pool.informatik.rwth-aachen.de>
Message-ID: <Pine.HPP.3.93.960712144508.4833B-100000@clustrol.informatik.rwth-aachen.de>
Source record: 142037
Cross-posted to: alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.8bit

```
On Thu, 11 Jul 1996, Rich Tietjens wrote:
> The proposed group would serve as a place to exchange small patches,
> release small shareware packages and updates to existing packages, post
> items that have been requested in one of the other comp.sys.atari.*
> newsgroups, and so forth............
[deletia]

I support the creation of an alt.binaries.atari newsgroup.

Neil.
--------------------------------------------------------------------------------
Neil Jones-Rodway RWTH-Aachen
E-Mail: nj1@ukc.ac.uk
Web Pages: http://www-users.informatik.rwth-aachen.de/~neil/
```

577. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: Peter Haworth <pmh@edison.ioppublishing.com>
Message-ID: <31E645B2.7CF2@edison.ioppublishing.com>
Source record: 142038
Cross-posted to:
alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

Brian Hamilton Kelly <bhk@dsl.co.uk> wrote:
: In article <Pine.BSD.3.91.960711220029.19482A-100000@ganesh.lm.com>
: lamparty@telerama.lm.com "Tom Lamparty" writes:
: > I believe that a alt.binaries.atari or alt.binaries.atari.st is
badly
: > needed since our moderated binary group has lost it's moderator and
been
: > expunged!
: According to my active list, there *is* a comp.binaries.atari.st,
which
: is indeed moderated. Was it perhaps this group that you and Rich
meant?
: If so, rather than creating a new group in the alt.* hierarchy (which
: might take some time to achieve good propagation), why not simply
appoint
: another moderator, and start using the group again?

comp.binaries.atari.st would be my choice too, especially as we already
get the comp hierarchy on our server.

the H

578. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960712091516.25502A-100000@ganesh.lm.com>
Source record: 142039
Cross-posted to:
alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

Right to the point! You have my vote.

On 12 Jul 1996, Kyle R. Hofmann wrote:

>
> Is there a tag for this group? For example:
>
> alt.binaries.atari Binaries for Atari computers
>
> Also, is there an official charter? The first section at the top is
> pretty good, how about something like this?
>
> -----8<-----
> This group is intended for the posting of binaries for Atari
> computers. Examples of on topic posts include:
>
> - Compressed files for the Atari of any type
> - Patches to existing software for the Atari
> - New, publically released software for the Atari
> - Atari software requested by someone in another group
>
> Examples of off topic posts include:
>
> - Discussions or advocacy of Atari products
> - Auctions or sales of Atari hardware or software
> - Commercial software (WaReZ)
> - MAKE.MONEY.FAST schemes and ECP/EMP
>
> Again, this group is *NOT* intended for the posting of commercial
> software. Commercial software may be posted ONLY if the current holder
> of the copyright has agreed to allow public distribution of this software.
> -----8<-----
>
> How's that? Is it agreeable to everyone?
>
> -Kyle R. Hofmann
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

579. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: cb541@cleveland.Freenet.Edu
Message-ID: <4s5ppn$i25@madeline.INS.CWRU.Edu>
Source record: 142040
Cross-posted to: alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.8bit

```
Somebody already pointed this out, but I'm going to repeat it
because I think it makes this thread moot.
There already is an alt.binaries.comp.atari8bit.
```

580. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31e63cc1.4940730@news.airtime.co.uk>
Source record: 142041
Cross-posted to:
alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

On Fri, 12 Jul 96 08:31:04 GMT, Brian {Hamilton Kelly} <bhk@dsl.co.uk>
wrote:

>According to my active list, there *is* a comp.binaries.atari.st, which
>is indeed moderated. Was it perhaps this group that you and Rich meant?

That is the one in question, it doesn't seem possible to get anything
in there,
I would like to add my support for either a new binaries group for
the ATARI platform or making the existing one none moderated? if that
is an option?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

581. Re: Atari Binaries

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <837271140_OASIS_@jaubrey.demon.co.uk>
Source record: 142042

In article <31E43FCE.7B4E@ccm.jf.intel.com>
Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> said:-

>Tony Greenwood wrote:
>>
>> >I rekon that someone with the power should make an
>> >alt.binaries.atari newsgroup.
>>
>> I for one Totally and utterly AGREE, plenty of peeps in this
>> newsgroup ask for small patch programs, or maybe an odd font, or a
>> picture or whatever, then theres new releases or beta test stuff,
>> YES its pretty pointless as it stands right now, lets have the same
>> as everyone else, an easy to access binaries fingy :)
>
>I will make the proposal AND support it heavily, if a number (say,
>half-a-dozen?) of regular readers here will subscribe to alt.config
>and support my argument there. We could have an alt.binaries.atari-st
>created in a couple of weeks if everyone will help.
>
>--

I AGREE totally, consider me joined!! :))

James

--

---
jaubrey@jaubrey.demon.co.uk
jaubrey@cix.compulink.co.uk
---

582. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31E67862.7414@ccm.jf.intel.com>
Source record: 142043
Cross-posted to:
alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

```
Peter Haworth wrote:
>
> comp.binaries.atari.st would be my choice too, especially as we already
> get the comp hierarchy on our server.

I considered that, and would have preferred it, but when I submitted the
proposal to one of the group mentors, I was informed that, precisely because
the existing moderated group had been killed at the request of the moderator,
it would be extremely unlikely that a new groups would be approved. Alt. groups
are far easier to create (anyone who doubts that should start counting alt.
groups in his NG file <G>), which is the logic behind the current proposal.

--
See us at http://www.3rdplanet.com/~starship
+-----------------------------------------------------------+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+-----------------------------------------------------------+
```

583. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31E678F2.610D@ccm.jf.intel.com>
Source record: 142044
Cross-posted to:
alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

```
Tony Greenwood wrote:
>
> On Fri, 12 Jul 96 08:31:04 GMT, Brian {Hamilton Kelly} <bhk@dsl.co.uk>
> wrote:
>
> >According to my active list, there *is* a comp.binaries.atari.st, which
> >is indeed moderated. Was it perhaps this group that you and Rich meant?
>
> That is the one in question, it doesn't seem possible to get anything
> in there,
> I would like to add my support for either a new binaries group for
> the ATARI platform or making the existing one none moderated? if that
> is an option?

The "existing" group was removed (rmgroup) in March or April. If your
ISP says otherwise, then they aren't keeping up with changes.

--
See us at http://www.3rdplanet.com/~starship
+-----------------------------------------------------------+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
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| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
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| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
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```

584. Falcon to Mac

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: quinert@minyos.its.rmit.EDU.AU
Message-ID: <4s5nqj$os9@aggedor.rmit.EDU.AU>
Source record: 142045

Just wondering if there are any nice simple network options for hooking the Falcon up to my friend's Mac for file sharing type stuff?

Thanks,

Jared

585. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31E68A02.5FF9@ccm.jf.intel.com>
Source record: 142046
Cross-posted to:
alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

```
Tom Lamparty wrote:
>
> Right to the point! You have my vote.
>
> On 12 Jul 1996, Kyle R. Hofmann wrote:
>
> > alt.binaries.atari Binaries for Atari computers
> >
> > Also, is there an official charter? The first section at the top is
> > pretty good, how about something like this?
> >
> > -----8<-----
> > This group is intended for the posting of binaries for Atari
> > computers. Examples of on topic posts include:
> >
> > - Compressed files for the Atari of any type
> > - Patches to existing software for the Atari
> > - New, publically released software for the Atari
> > - Atari software requested by someone in another group
> >
> > Examples of off topic posts include:
> >
> > - Discussions or advocacy of Atari products
> > - Auctions or sales of Atari hardware or software
> > - Commercial software (WaReZ)
> > - MAKE.MONEY.FAST schemes and ECP/EMP
> >
> > Again, this group is *NOT* intended for the posting of commercial
> > software. Commercial software may be posted ONLY if the current holder
> > of the copyright has agreed to allow public distribution of this software.
> > -----8<-----
> >
> > How's that? Is it agreeable to everyone?
> >
> > -Kyle R. Hofmann

I thought posting the charter was a bit premature, but this one is almost perfect.
I suggest we adopt it as the "official" charter.

Again, comments welcome. Flames to root@uni.edu <EVIL GRIN>

--
See us at http://www.3rdplanet.com/~starship
```

```
+-----------------------------------------------------------+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+-----------------------------------------------------------+
| "If God had wanted me limited to 640k of RAM, She would |
| never have allowed numbers higher than 1 million to be |
| propagated over the Internet!" ... Zippy the Programmer |
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586. What is involved in installing an FPU on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4s65ek$eld@dodgson.math.psu.edu>
Source record: 142047

Subject line says it all. Thanks.

G.

587. Gemulator 4.5

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: rlawrenc@one.net
Message-ID: <4s646t$s08@news.one.net>
Source record: 142048
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I was informed by Derek Mihocka that Gemulator ver. 4.5 is to be released this month. It may have already been released. I have tried to access the Gemulator Upgrade section of his web page, but after a few email messages and filling out the online registration form, he has not validated my userid (and yes, I mailed in my registration card.)

Does anyone know about this new version?? Where I can possibly obtain a copy?? And does anyone know why Mr. Mihocka doesn't answer his email?

588. For Sale - Atari ST h/w s/w plus!

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: rcwilson@teleport.com
Message-ID: <rcwilson-1207961138350001@ip-pdx17-35.teleport.com>
Source record: 142049

```
Packrats Moving to Wyoming
Can't take it all with us!
So ... here's our offer...
Atari ST
plus
joysticks, mouse, floppy drives, cables, 3 color monitors,
european mags with software disks, 20+ games in original boxes,
and more!!!
all yours for only $75
please no email
check it out at our
Everything MUST Go! Rummage Sale
Sat-Sun July 13-14 10-4
18th & NW Flanders
Portland, Oregon
No Early Birds Please
```

589. FLIVIEW ENGLISH DOC. (HERE)

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: sff4qz@scfn.thpl.lib.fl.us
Message-ID: <4s67s5$ns4@ns1.thpl.lib.fl.us>
Source record: 142050

```
Hi, Here is the english doc of fliview.
Falcon only. The only FLI viewer with music at the same time, and SMOOTH!!
It is POSSIBLE on Falcon.
The original PRG is at CNAM.
--------------
----------------------------------
FLIVIEW V1.30 - FLIVD2D V1.40
ONLY FOR FALCON030 !
by LEBARILIER OLIVIER
(C)1995 UNLIMITED SOFTWARE
----------------------------------
```

FLIVIEW.TTP :
****
Animations Player FLI format in memory (for small animations).

FLIVD2D.TTP :
****
FLI Player (direct to disk) (for animations without memory access).

UTILISATION :
****
For parameters, you have to specify the name and the path for the FLI.
If you want to add music you can specify the name and the path for a
soundtrack module (.MOD file), which will be played via the DSP chip
because of bITmASTER's routine/ BSW (Thanks a lot for this routine).

```
For instance:

FLIVIEW f:\anim\fli\apple.fli d:\mods\moby.mod
^
|
`- Don't for get the space ...

FLIVIEW has been tested, without any problems, under TOS, MultiTOS and
GENEVA with or without NVDI.

#Addendum:

This program is Postcardware, if you use and/or appreciate it, please
send a postcard to the following address:

LEBARILIER Olivier
3 parc aux loups bas
78310 MAUREPAS
FRANCE
```

Do not hesitate to contact me if you have any problems or suggestions.

Thanks to:
****

- bITmASTER / BSW for the DSP soundtrack routine.
- GOMES GEORGES / UNLIMITED SOFTWARE.

590. STOS help needed

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4s67hv$2gr@inca01.inca.co.nz>
Source record: 142051
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Posted for someone whose Usenet feed is still flaky (their comp.sys.atari.* groups are only getting about one article every few days)

I'll forward any responses I get...

--- SNIP ---

I am looking for someone with STOS experience who can help me with sprite collision detection.

In particular, I want to know how to detect whether two sprites have collided, and do something if they are touching. This is to allow the player's on screen person to "pick up" and object. The object would be represented by a sprite.

Any example code would be appreciated.

--- SNIP ---

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Quote For The Month:

"Muttley - Do something!!!"

591. Re: Atari Binaries

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31e6b8f7.6383985@news.airtime.co.uk>
Source record: 142052

>> "alt.config" is that the full title, I will ask my newsmaster for it
>> this very session :)
>
>That's the whole thing, yes.
>
>BTW, did the HTMLEDIT shell work? Did you get it?
>
got it, but nope dident do a thing mate, not a sausage, anyway its
irrelevent if the other problem doesent get sorted, ie: getting the
mouse pointer back before rejoining CAB, I will probably email
alexandre clauss this weekend, he has been helpfull in the past, as
the CAB author, he may be able to help?,

This binaries thing has taken off, whats the next step ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

592. HD Failure ...

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <837290204_OASIS_@swampdog.demon.co.uk>
Source record: 142053
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

Hi folks,

To cut a long story as short as possible, due to my own stupidity, my hard disk is currently "down". I fully realise I can be a complete plonker at times so I have lots of backups. Incredibly, it has been "inexplicable floppy failure week" - more died this week than have done in the last 9 years put together.

Consequently, it's going to take me some time to figure out what has gone altogether and what can be salvaged. I'll at least try to respond to email but don't expect miracles!

[feeble attempt at humour [sob]] ...

SwampDog paranoid quote of the week

THEY are *not* out there - THEY are in my sodding computer room, hopping up and down on my floppies wearing bloody great magnetic boots!

--

Guy Harrison

guy@swampdog.demon.co.uk

593. Re: Legal Jargon Required

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <837292506_OASIS_@swampdog.demon.co.uk>
Source record: 142054

In article <836772802_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

> In article <836320960_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>> In article <835705656_OASIS_@phil4.demon.co.uk>
>> phil4@phil4.demon.co.uk (Phil Hough) said:-
>>
>>>I'm looking for legal jargon type text, to include in the text files,
><snip>
>
>>I think I've got the shortest one. I reckon the simpler it is, the
>>more valid it will be in different countries being less open to
>>interpretation. :-))
>probably right... does this cover _everything_ ???

er I dunno! :-)

I'm not a legal bod but "expressed" should cover those cases where you
accidently write something that might legally imply a warranty of
sorts. "Implied" should cover those cases where you have to write
something to get you out of an inherent legal obligation, as much as
possible anyway.

Perhaps a quick visit to a Citizens Advice Bureaux? :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

594. FS:Mega 2 ST (california)

Newsgroup: comp.sys.atari.st
Date: 1996-07-12 00:00:00 UTC
From: Brian Wiklem <brian_wiklem@interactive.sony.com>
Message-ID: <4s6j8p$q85@usenet1.sjc.in.sel.sony.com>
Source record: 142055

Selling the Atari Mega 2 ST, keyboard, mouse, and a handful of software (games), all original....

Asking $169 or best offer.....

Monitor available as well...

Will trade for Commodore Amiga 1080/1084 monitor(s)

Brian

595. Re: What is involved in installing an FPU on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: pedtober@PROBLEM_WITH_INEWS_GATEWAY_FILE
Message-ID: <4s89mm$k5k@news.gu.se>
Source record: 141906

Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) wrote:
> That's it. Oh, I dunno if there's a place in NVRAM to tell
> stuff you have an FPU, but one of the Falcon owners can surely
> tell you this.

That shouldn't be needed. the _FPU cookie then tells if the
FPU is found.

- Tomas

--
NoBrain/NoCrew
pedtober@ped.gu.se
http://bettan.ped.gu.se/tomas

596. Re: TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <837362582_OASIS_@phil4.demon.co.uk>
Source record: 141907

In article <Pine.LNX.3.91.960713081915.19284C-100000@moose.erie.net>
Dennis McGuire <mcguired@moose.erie.net> said:-

>On Fri, 12 Jul 1996, Phil Hough wrote:
>
>> Joe M. Villarreal <villarreal@delphi.com> said:-
>>

>> HSMODEM messes this up even further, because it speeds the modem port
>> up, but doesn't fix the flow control, so the problem occurs in half
>> the time :).
>
>
> Hmmmm. I've been using HSMODEM on a Mega STe with TOS 2.05 for quite
>a while and have not had any problems. (14.4K modem, Serial 2 port at 19200
>bps).

does it work with higher speeds.... like 58000bps ???

if so what settings did you use, and what if any other flow control
programs/patches do you use ???

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

597. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <4s8l6d$c04@nyheter.chalmers.se>
Source record: 141908

In article <GGNBEHALUP@alkor.sax.de>, Uwe Haase <haase@alkor.sax.de> wrote:
>In <31E54314.446B@in.tu-clausthal.de> Christof Donat wrote:
>
>>Andrew Rose wrote:
>>
>> You may well find that 1 meg just isn't enough to handle the files
>> themselves: The program has to hold both the jpeg compressed file and its
>> uncompressed version in memory at the same time, as well as having the

When it comes to JPEGs, the uncompressed version is usually very small
relative to the uncompressed one.
GIFs, which are usually very badly compressed, can even be larger than
the uncompressed image. Fortunately it's possible to load and uncompress
them with only a few kbyte more space available than the uncompressed
image needs. MGIFv5 can of course do that. ;-)

>> relevant coding for decompression, display, and usually manipulation and
>> conversion to other formats. On a one meg machine this is not easy to
>> handle - some of the files will fit, others will not. Given the low price

Yes, that's certainly true. There are not many pure viewers nowadays.

>> if RAM these days, why not get hold of a bit more? Then try the excellent
>> MGIF5 - easily the best viewer around IMHO!

:-)
MGIFv5 should be quite usable on a 1Mbyte machine, I think.
The default options file will give you two image buffers of the same size
(or only one, but then you can't load JPEGs), though, which is not a good
idea if you don't want to do any advanced image processing.

If you add '-p0 300' to the MGIF.OPT file, or give it on the command line
(or...), MGIF will set the first buffer to 300kbyte and the second to
whatever is left. If you have around 420kbyte or so free after starting up
MGIF (the startup dialog will tell you), you should then be able to load
and display most JPEGs up to 640x480.

By the way, while looking into this today, I realized that the -p0 and -p1
switches can fool MGIF into using memory it hasn't allocated.
That has been fixed now, but be careful not to tell MGIF to use more memory
than is available until the next release.

>>Oh, you can decompress jpeg without holding the original picture in the
...
>>Don't ask me for a program that does that,
>
>ask me! ;)

>
>My program ALVI (alkor (jpeg) viewer) does this job.

:-)

>It needs 192 KB for the program (code+data+bss+buffers).

You're using the IJG libraries as well then, I suppose?
What version?

>It shows jpeg-files in b/w, with dithering and shrinking on the fly.

You don't have any plans on going greyscale?

>Every picture needs width * height bits of RAM.
>
>(Note: Mostly all jpeg-viewer needs width * height * 3...5 bytes for
> decompressing and converting!)

MGIF only needs w * h bytes (plus the file size and some overhead) when
you load in greyscale mode. For mapped or true colour mode the figures
are indeed in the 3..5 range, though.

For Falcons with JPEGD installed, it's possible that I'll make v5.10
capable of loading in mapped mode with the same space requirements as for
greyscale. On the other hand it might be best to wait with a few features
for another version. I don't really want another gap like 4.2->5.00. ;-)

>If you wanna show larger pictures, just activate shrinking by 2, 4 or 8.
...
>Its almost as fast as mgif, with shrinking its up to 3 times faster!

This shrinking is built into the IJG libraries nowadays, isn't it?
I'm unfortunately still using a very old version (v4 IIRC), since there
was quite a bit of interface code to write...

>(Shrinking by factor 8, picture STTNG166.JPG, 512x400 pixel, 43508 bytes.
>Time from start to fully displayed picture: alvi: 2.83 sec.
>alvi, no shrinking, same picture, 13.15 sec.
>mgif 4.2, no shrinking, same picture, time from start to first displayed line:
>10.21 sec., fully displayed: 22 sec.)

Hmm, that sounds very slow for the full display. Was v4.2 really that bad?
Anyway, the display should be a lot faster with v5.

What compiler are you using, by the way?
I don't see why you shouldn't get at least the same speed as MGIF on
JPEG unpacking. The newer library versions are supposed to be faster than
the one I use.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

598. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: Neil@yr-ynys.demon.co.uk
Message-ID: <41036039_Beta01_OASIS_NEWS@yr-ynys.demon.co.uk>
Source record: 141909

I support the creation of this news group.

Best wishes

Neil

--

Neil Martin

<neil@yr-ynys.compulink.co.uk>
<trumpeter@cix.compulink.co.uk>

599. Re: Proposal: Wales Atari Group (title to be announced!)

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: Neil@yr-ynys.demon.co.uk
Message-ID: <32762747_Beta01_OASIS_NEWS@yr-ynys.demon.co.uk>
Source record: 141910

>where abouts in wales ??? I live in shropshire... and this _could_ be
>a local group :)

South East Wales - sorry to disappoint.

>>Did you ever see that baseball movie? Build it and they will come.

The club already exists (sort of) - Simon and I both regualrly don our anoraks and visit a local pub (usually in Caerphilly or Cardiff) to talk about tt's. He's on holiday atm, back in a fortnight.

It might be fun to add a few more 'members' and maybe distribute some shareware/freeware and share some hints and tips.

Best wishes

Neil

--

Neil Martin

<neil@yr-ynys.compulink.co.uk>
<trumpeter@cix.compulink.co.uk>

600. Re: Extracting 'Text' from CAB

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <837374222_OASIS_@ping.be>
Source record: 141911

In article <31e13168@p78.f503.n286.z2.fidonet>
Robert_Best said:-

> > Is there a program that I could run over the .htm file to strip out the
> > html commands but leave the actual content in a readable form?
>
>Use any good editor, eg. Tempus, to replace <*> by empty string.

Hello

St Applications nr 61/march 1996 descript methodes to strip HTML tags.
They are also talking about a prg called TUC. This shareware prg could
do the job for you.
I don't know for sure but maybe you can read the article on their
website http://www.compulink.co.uk/~sta/
CU
Martin
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

601. Re: nest echos

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <837373964_OASIS_@phil4.demon.co.uk>
Source record: 141912

In article <31e77db7.4513116@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

>On Fri, 12 Jul 96 15:50:14 GMT, phil4@phil4.demon.co.uk (Phil Hough)
>
> snip my Q re: nest echos via the net....
>>>
>>>Tony, you are NOT paying attention! <G>
>>>
>>>Paul Baker has published Net2Net, and I have released UUCP-ST (including
>>Slow down one sec....
>>
> snip answer 1 of many postings on this :)
>
>Then along comes Phil4 ..Hi Phil :)))

hi tony ! (aka stosser <g>)

>
>>Yuo say you are getting fido news via internet ???
>>
>>How ???
>
> HAHAHA Seee it's not just me who doesn't pay attention !!!
> Well Phil, from what I can gather, there are a few bits and bats,
>this subject has been covered before and you an me are a couple of
>plonkers for not knowing ? :))

too right we are ! (god this font looks so naff in mono.. any typos...
its down to the font ok !)

>
> My problem is I havent a local ATARI BBS for NEST echos, but surely
>everywhere has BBS's with FIDO ?
> I am in central to easy Lanc's, where r u?

Midlands... Telford and Wolverhampton are local for me.... but then I
think I prefer Demon to keeping getting engaged from some BBS :)

BTW: which is the largest main town/city to you in Lancs ???

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk

PGP 2.6.3i Key Availabe On Request.

```
**********************************************************************
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
**********************************************************************
```

602. comp.sys.atari.announce

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: roy@gorring.demon.co.uk
Message-ID: <837385076_OASIS_@gorring.demon.co.uk>
Source record: 141913

Hi All,

I would like to make a suggestion that 'comp.sys.atari.announce' which is
not used ATM, be used for all of the new User Groups that are cropping up
all over the world ATM :-)

There is a need for User Groups to have an area to discuss and exchange
ideas, so why not use a redundant area rather than set up a new one :-)

DISCUSS HERE :-)

OR TRANSFER TO comp.sys.atari.announce AND DISCUSS :-)

Yours Roy

Have a W.A.G. join Wessex Atari Group a User Group for Southern England
Join our discussion area on 42BBS 01256-895106
or contact me - roy@gorring.demon.co.uk or rgoring@cix.compulink.co.uk
http://www.compulink.co.uk/~mrgs/wag/welcome.htm

A good time to keep your mouth shut - is when you are in deep water

603. Free Web Space for Shareware/Freeware applications

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4s96r6$6db@newsbf02.news.aol.com>
Source record: 141914

Helo,
I have a MagiCMac homepage. I will be glad to put info (text,
screenshots, demos etc) up on my website about your app. Where the catch?
The cach is the application MUST work under MagiCMac. Email me
zan660@aol.com
http://users.aol.com/zan660/mhome.htm

604. Re: Gemulator 4.15z (flamefest: the MacNfud continues)

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jul13.170129.1@cobra.uni.edu>
Source record: 141915

The Jihad Jabba spoke...
>
> What you are conveniently neglecting is the fact that NT was rewritten for
> the PPC. This is blatant mis-representation. When will a PPC run Windows 95
> WITHOUT softwindows or a CPU card.

No shit sherlock. But Windows NT runs on PPC. Thats upto MS when the WINDOWS
REACHES PPC. Solaris will.

> ,,,and typically cost more than a new complete system would
True. A Pentium card is a no brainer. We have the new Apple Pentium 100 card
at work. Cost a grand with eight megs and soundblaster support. You have to
weight the benefits to the negatives.. The Pentium card is true plug and play
compared to the desktop ones but at a cost.
> None contemporary.
> However, you conveniently neglect information that detrimental to your position
> once again: PC-Ditto & SpectreGCR

Yea, I take it that PC-ditto has a pentium version. Spectre was a Mac Plus
emulator. Now find emulator hardware that has a PPC...

> the edge that cuts can make you bleed...
You know from experience... Experince from Santanic activities....

GREETINGS..
|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

605. Re: Falcon Software?

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: alex@tecnation.com
Message-ID: <alex-1307961517090001@tdw.vip.best.com>
Source record: 141916

In article <Du7nGu.J2E@info.uucp>, bili6745@mach1.wlu.ca (bilinsky keith) wrote:

> I'm looking for a few falcon programs to replace ones I used on the st.

Have you seen BiT BOPPER?

All info online at:

http://www.tecnation.com/14/

Alex

--
TECNATION DIGITAL WORLD
555 Bryant Street, #322
Palo Alto, California 94301, U.S.A.
http://www.tecnation.com

"Together, we can dream a new world into reality."
- Deepak Chopra

606. Re: Replacement/removal of comp.binaries.atari.st moderator? (was: Re: Proposal: alt.binaries.atari)

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: Brian {Hamilton Kelly} <bhk@dsl.co.uk>
Message-ID: <837295729snz@dsl.co.uk>
Source record: 141917
Cross-posted to: alt.config,news.groups,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

[When the topic was changed to the above, the thread was cut-off from all
the Atari groups to which the original thread had been cross-posted.
Since Jonathon is providing some serious and significant information, I'm
merely intervening to re-post to those groups. It would appear that
there's been a vote on this before: where were all you guys at the time?
(Given that those who might want to do as Jonathon suggests already have
access to relevant "warez" group.) Once again, I no nothing about Atari
but am just a bystander that's interested in the machinations within
alt.config.]

In article <4s8gvo$gqk@insosf1.netins.net>
grobe@worf.netins.net "Jonathan Grobe" writes:

> In article <4s7fao$591@crcnis3.unl.edu>,
> Greg Berigan <gberigan@cse.unl.edu> wrote:
> >It is a Big-8 group, and if you can prove that the moderator is not
> >doing the job he signed up for, you can put forth a proposal to replace
> >him or to remove the moderation. (Note this will make it the second
> >comp.binaries.* newsgroup to not be moderated, alongside comp.binaries.-
> >apple2 which has never been moderated and still gets people posting
> >non-binaries to it.) Comp.society.folklore went through a vote to
> >remove moderation (it failed, but a new moderator did get appointed and
> >it now gets traffic). Take the cause to news.groups and put together a
> >complete proposal for submission to news.announce.newgroups.
> >
> Competent news administrators implement the rmgroup
> messages sent out by David Lawrence <tale@uunet.uu.net> for the Big 8
> (comp.*, rec.*, sci.*...) hierarchies.
>
> Since the comp.* group died for lack of use, I expect the alt.* group
> would have the same lack of use--unless the supporters of this group
> are primarily interested in a place to illegally repost copyrighted
> software.
>
> From tale@uunet.uu.net Sun Apr 21 11:10:02 1996
> Path: uunet!in2.uu.net!bounce-back
> From: tale@uunet.uu.net (David C Lawrence)
> Newsgroups: comp.binaries.atari.st
> Subject: cmsg rmgroup comp.binaries.atari.st
> Control: rmgroup comp.binaries.atari.st
> Approved: newgroups-request@uunet.uu.net
> Message-ID: <830099341.28358@uunet.uu.net>

> Date: Sun, 21 Apr 1996 15:09:01 GMT
> Lines: 11
> X-Info: PGP auth is being tested; announcements will be made when it is ready.
> X-PGP-Sig: 2.7 Subject,Control,Message-ID,Date,From,Sender
> iQCVAgUBMXpPjsJdOtO4janBAQH9MAP/V/jD4prFcTvCNrC+dYd4iRiNhR1ch7ua
> sikrhRh+bUPsn5jhuQzwkSqV36v9pIDtHlf6s5dso1VfI9IxpwUQhMYPWAFRy3sV
> qJtx4x7gQvcibwAzcy/VeFrO4y3CLB8jTAMDng18Smc3GxS4WyjIwDbhm3fTw+rx
> h2Ubym59ciU=
> =kU7+
> Xref: uunet control.rmgroup:4382
>
> comp.binaries.atari.st should be removed. Despite the continued
> presence of a capable moderator, its submissions declined to the point
> where virtually nothing was valid for the group. The Atari ST is no
> longer a very active platform, and access to FTP and WWW have improved
> to the point that they make a much better primary distribution
> channel.
>
> Annius V. Groenink <avg@cwi.nl> posted messages to the group asking
> whether anyone still found it useful and the vast majority agreed that
> the sensible thing was to remove the group. At the request of the
> moderator and the readership, it is now removed.

--
Brian {Hamilton Kelly} bhk@dsl.co.uk
Tony Blair's New Labour: The Windows'95 of Political Parties
(c/w Plug'n'Pray and a pretence of offering object-orientation)

607. Re: What is involved in installing an FPU on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199607131227.a57946@b.maus.de>
Source record: 141918

In Msg A57592@B, Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) wrote:

>Oh, I dunno if there's a place in NVRAM to tell stuff you have an FPU

No, the FPU is recognized automagically.

-andre

608. Re: Flash II

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: hace@delphi.com
Message-ID: <JJLNOfJ.hace@delphi.com>
Source record: 141919

<dpj@delphi.com> writes:

>Mike Harrison <jmh@io.org> writes:
>
>>How do I set the exact downlaod (or upload) path in
>>Flash II v2.21?

Alt 1 through Alt 9 sets the drive that Flash II will use for whatever file operations are done .. ie ALT 6 sets the default drive to drive F:, ALT 1 sets it to drive A:

George Iken
Houston Atari Computer Enthusiasts
Home of the Houston Atari Safari computer show
February 22nd, 1997

609. Re: HELP on MultiSync Monitors for ST!

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: hace@delphi.com
Message-ID: <BLHMuhK.hace@delphi.com>
Source record: 141920

Benjamin Smith <bensmith@teleport.com> writes:

> I have a bit of an Oddity. I have a switch box that hooks upto a
>MultiSync Monitor that does the Hertz Cycle Rates for both Color and
>MonoChrome Monitors on the Atari ST, and has a high enough Resolution
>to handle MonoChrome or Color. 640 x 400 Resolution. Unfortunately,
>this switch box only supports a standard 9 Pin Connector. I would
>appreciate feedback on which monitors will handle all this. A 14 inch

NEC 2D and 3D, Panasonic C1391. I have used all of these with an Omniswitch.
The Omniswitch has both 9pin and 15 pin outlets, but most monitors have 15pin
to 9pin cables too (because most PC boards are 15 pin, the 9 pin monitors have
the adapter). If you need an adapter, contact Computer Gate (CGATE) which
advertises in Computer Shopper. They have 9 pin to 15 pin adapter cables for
many kinds of monitor (well, NEC and SONY .. you probably need the NEC type).

George Iken
HACE

610. Re: Which brand of PC disk drives compat. w ST?

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: hace@delphi.com
Message-ID: <BNAtmnM.hace@delphi.com>
Source record: 141921

Travis Kern <ab078@sfn.saskatoon.sk.ca> writes:

>I have a PC with a 5.25" floppy drive and would like to buy a 3.5" drive
>for it so I can exchange data with my ST's 720 Kbyte drive. I have
>noticed that some PC drives are compatible with ST and some are not. Can
>someone please tell me which ones are? Thank-you.

Virtually any PC with a 3.5" drive can read an Atari 3.5" disk if it has been formatted as an 80 track 9 sector disk on TOS 1.04 or later (or has formatted or converted to MSDOS format by a formatting program such as FCOPY III or DCFORMAT, etc. PC's cannot read extended format ST disks (such as 81 or more tracks or 10 or more sectors per track).

If your PC only has a 5.25" drive, it may or may not be able to use a 3.5" drive without something more than a drive change. The original PC's (IBM PC andXT) did not have the BIOS necessary to use 3.%: 5" drives without a card that had
a ROM BIOS addin. Those cards (floppy controllers) are almost impossible to find nowadays because recent PC's have that all on their builit in BIOS ... so it depends on the age of your PC. Anything built after the mid-80's should be ok for a drive swap. You can get either a 720K (scarce) drive or a 1.44Mb drive. They both will read ST 720K disks.

George Iken
Houston Atari Computer Enthusiasts
Safari '97 will be held February 22nd, 1997

611. Atari Binaries - Inaugural Message

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <552425755.432033.A.starship@3rdplanet.com>
Source record: 141922
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.advocacy,comp.sys.atari.st.tech,comp.sys.atari.programmer,
alt.binaries.atari,alt.binaries.atari.d

This message inaugurates both alt.binaries.atari and
alt.binaries.atari.d

CHARTER:

alt.binaries.atari is for distribution of freeware, Public Domain, and
shareware patches, programs, etcetera, intended for Atari and
compatible computers. alt.binaries.atari.d is for discussion of the
content of alt.binaries.atari and should never contain binary files.

The following are explicitly inappropriate for posting to either
alt.binaries.atari or alt.binaries.atari.d:

- Copyrighted software without the EXPLICIT permission of the
copyright holder to post the software.

- "Chain letters," "get rich quick" schemes, for sale messages,
or commercial solicitations of any kind.

- "My computer is better than your computer" messages, or
discussions of the relative merits of any computer system. These
discussions properly belong in the various .advocacy groups (or
alt.flames in some cases).

- Any posting whatsoever by Peter Sinclair-Day; he does not own
an Atari or compatible computer, does not use an Atari or
compatible computer, and does not hold the copyright to any known
software.

Very large binaries (e.g., in excess of 500k) should be uploaded to an
ftp site (or several) first, and the availability (with full path)
announced in a.b.a; only in the case of a specific request by a user
who has no ftp access should such large binaries be posted to the
newsgroup.

It is suggested that a short text message be posted in a.b.a
immediately before posting a binary, explaining the purpose of the
binary, the copyright status and distribution policy pertaining to the
binary, system requirements for use of the binary, and any special
information which may assist in determining the desirability or
undesirability of downloading the binary.

This is an unmoderated group. However, it will be closely watched by
the undersigned, and any blatant violation of copyright law will be
immediately reported to the violator's postmaster and the copyright

holder. Violations of netiquette will be referred to the appropriate
postmaster if it is deemed necessary.

Rich Tietjens
syadmin at STarship and Quark's Holosuites

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

612. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <63414197_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 141923

In article <837281856_OASIS_@husbands.demon.co.uk>
Simon@husbands.demon.co.uk (Simon Husbands) wrote:-

>someone else has the same problem - the main difficulty is the bad packets that
>I know a lot of people have been encountering. Was a fix ever found? If there

If the packets were bad due to checksum errors then install hsmoda07,
I've got rid of my checksum errors completely since installing it.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

613. Oasis 1.35E and threads

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <837380724_OASIS_@phil4.demon.co.uk>
Source record: 141924

and no...this doesn't have anything to do with magic 5 !!! :)

I was told today about how annoying someone found my articles :(, due
to the fact that they weren't properlly threaded !

Apparently although under my Oasis my articles appear together with those
that it was a response to, eg. in the same group as RE: a discussion.
on his newsreader they do not.

On his newsreader they appear seperately... so he reads all the
artciles in the one thread... scrolls down a bit and then finds mine,
and understandably this can be annoying.

I think the problem is caused by Oasis doing the 'threading' just
using the Sybject line, and other newsreaders using other 'hints' as
well.

the question is: is this my fault, or down to Oasis ??? is there
anyway I can prevent it ?? and are my conclusions above correct ???

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

614. Re: Gemulator 4.15z (flamefest: the MacNfud continues)

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <837380590_OASIS_@phil4.demon.co.uk>
Source record: 141925

In article <Pine.SOL.3.91.960709161442.20212A-100000@ns1.ptd.net>
"Mr. Maddog" <mrmaddog@prolog.net> said:-

>
>Public service annoucement: Avoid the 'Clap! Use a killfile for
>protection or abstain from replying :)
>
the strange thing is that I almost never recieve his posts first hand
!!!

All I get is snippets from your quotes, maybe demon has put a
universal kill file on his posts ???

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

615. Re: Killing Sinclap (using NOS)

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <552425753.432029.9.starship@3rdplanet.com>
Source record: 141926

bbeck@netshop.net barked in comp.sys.atari.st on 12 Jul 96:

b> I remember reading some posts from people asking how to use the KILL
b> file in NOS. I haven't seen any repies on how to do it so I read the
b> doc's, tried a test and it works.

I did post a "how-to" but from what I understand, NOS 0.42 bombs when there
is a Kill file. POP3 works, however.

b> All you need to do is create a text file named KILL in the spool\news
b> directory and add the relevant line from the news header. So to get rid
b> of Sinclap all you have to do is create a KILL file with the following
b> line:
b>
b> From: sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY)

A better one would be:

From: *PETER SINCLAIR-DAY*
From: *sinclap2954*

That will get any message that his "real" name in the from line, /and/ any
message with his login name, even if he mvies to another host.

b> You will still get the header so you will know if he has posted anything,
b> but the body of the text will not be downloaded.

And if you use a pruge program to kill empty messages before reading, you
won't even see the headers. %^)

b> I'm using the pop3 version of NOS and it works for me. :-)

Likewise. My kill file is now 215 lines in length.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

616. Re: Neo & PI1 to GIF/BMP converter?

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <552425753.432030.9.starship@3rdplanet.com>
Source record: 141927

stosser@airtime.co.uk barked in comp.sys.atari.st on 13 Jul 96:

>> artework that took to sooo long to do in .NEO and .PI1 are as we
>> speak gracing my Windoze '95 desktop!
s>
s> You must be mad!, running Win'95 in 320x200 pixels :)

Remember that demo I told you about? It actually looks good!
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
+-----------------------------------+--------------------------+

617. Re: CAB and Mailto

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: colin@pells.demon.co.uk
Message-ID: <837372740_OASIS_@pells.demon.co.uk>
Source record: 141928

In article <837281350_OASIS_@husbands.demon.co.uk>
Simon@husbands.demon.co.uk (Simon Husbands) said:-

>I've seen stuff written about the Mailto problems with CAB and I have had
>problems too. The problem is the same in that when I go to mail Cab comes up
>with the request to insert a disc into Drive A and then bombs out on me.
>

The problem you describe is due to the fact that a variable in the source code
that was supposed to allow the *.SIG file to be copied into the mail editor
had not been initialised, this is what causes the prog to ask for 'Disk in
Drive A' and the subsequent crash..

The above explanation is direct from the author of CAB. He assured this would
be fixed in a later version. I have not seen an update anywhere, that is not
to say there isn't one.

I did post a disk hack fix some time back and until a proper fix is supplied
this is a way around your problem. Hack at your own risk though.

Colin Pells.

--

_____ _____
/___ool /___ol

618. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: haase@alkor.sax.de
Message-ID: <GGNBEHALUP@alkor.sax.de>
Source record: 141977

In <31E54314.446B@in.tu-clausthal.de> Christof Donat wrote:

>Andrew Rose wrote:
>
> You may well find that 1 meg just isn't enough to handle the files
> themselves: The program has to hold both the jpeg compressed file and its
> uncompressed version in memory at the same time, as well as having the
> relevant coding for decompression, display, and usually manipulation and
> conversion to other formats. On a one meg machine this is not easy to
> handle - some of the files will fit, others will not. Given the low price
> if RAM these days, why not get hold of a bit more? Then try the excellent
> MGIF5 - easily the best viewer around IMHO!

>Oh, you can decompress jpeg without holding the original picture in the
>ram. You can even convert them with just enough ram for the code and a
>few bytes free.

That's absolute true. And you can display it without holding the original
picture in the ram, too.

>Don't ask me for a program that does that,

ask me! ;)

My program ALVI (alkor (jpeg) viewer) does this job.
It needs 192 KB for the program (code+data+bss+buffers).
It shows jpeg-files in b/w, with dithering and shrinking on the fly.

Every picture needs width * height bits of RAM.

(Note: Mostly all jpeg-viewer needs width * height * 3...5 bytes for
decompressing and converting!)

For example: 1280 * 1024 = 1 310 720 pixel
1 310 720 / 8 = 163 840 bytes, 160 KB

4 * 160 KB + 192 KB = 832 KB

=> You can handle 4 (!) pics with 1 MB RAM.

If you wanna show larger pictures, just activate shrinking by 2, 4 or 8.

=> 16 000 * 12 000 / 8 / 8^2 = 375 000 bytes, window size is 2000x1500.
^
shrink factor

The program can be run in 4/16/256/... colors too, but display is still b/w.

Its almost as fast as mgif, with shrinking its up to 3 times faster!

(Shrinking by factor 8, picture STTNG166.JPG, 512x400 pixel, 43508 bytes.
Time from start to fully displayed picture: alvi: 2.83 sec.
alvi, no shrinking, same picture, 13.15 sec.
mgif 4.2, no shrinking, same picture, time from start to first displayed line:
10.21 sec., fully displayed: 22 sec.)
(Hardware: MEGA ST 4/HBS 640/T28+FPU)
(For 8 MHz ST: 7.49/39.16/27.72/61 seconds)

Current version of alvi is 0.04 (really pre-alpha)

Greetings,
Uwe.

--
Email: haase@alkor.sax.de

619. Re: HD Failure ...

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <837306842_OASIS_@swampdog.demon.co.uk>
Source record: 141978

In article <837290204_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>
>Hi folks,

[snip]

Aghhh - 4 times in each group - Sorry, the gremlins are obviously
still about!!!!!

--

Guy Harrison

guy@swampdog.demon.co.uk

620. Atari Goods For Sale! Free Catalogs! Also on the Web!

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4s7ai7$qnk@nadine.teleport.com>
Source record: 141979
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

Check out my Web Page for Bravo Sierra Computers. Where you can find
Both Classic Atari 8 Bit & ST. HardWare, SoftWare, Books & Accessories.
At BSC's Web Address you can View On-Line Catalogs, DownLoad Catalogs &
Contact BSC by Web Page! Or Request Catalogs in E-Mail. Specify Classic
8 Bit or ST. E-Mail: bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

621. WTB: Canon IX-12F FlatBed Scanner with Navarone Cartridge!

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4s7amq$qpr@nadine.teleport.com>
Source record: 141980
Cross-posted to: pdx.forsale,or.forsale,pnw.forsale,comp.sys.atari.st

```
Looking for a Canon IX-12F Flat-Bed Scanner for the Atari ST. Must come
with Navarone Scanner Cartridge, Cable & Navarone Scanner SoftWare.
Please Direct all replies through E-Mail to: bensmith@teleport.com or
for faster service Call (503)256-9974.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!
```

622. Replacement/removal of comp.binaries.atari.st moderator? (was: Re: Proposal: alt.binaries.atari)

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: gberigan@cse.unl.edu
Message-ID: <4s7fao$591@crcnis3.unl.edu>
Source record: 141981
Cross-posted to: alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit,news.groups

In alt.config, stosser@airtime.co.uk (Tony Greenwood) wrote:
>Brian {Hamilton Kelly} <bhk@dsl.co.uk> wrote:

>>According to my active list, there *is* a comp.binaries.atari.st, which
>>is indeed moderated. Was it perhaps this group that you and Rich meant?

> That is the one in question, it doesn't seem possible to get anything
>in there,

You could try bypassing the moderation. Pretty simple to do. Left as
an exercise for the reader.

> I would like to add my support for either a new binaries group for
>the ATARI platform or making the existing one none moderated? if that
>is an option?

It is a Big-8 group, and if you can prove that the moderator is not
doing the job he signed up for, you can put forth a proposal to replace
him or to remove the moderation. (Note this will make it the second
comp.binaries.* newsgroup to not be moderated, alongside comp.binaries.-
apple2 which has never been moderated and still gets people posting
non-binaries to it.) Comp.society.folklore went through a vote to
remove moderation (it failed, but a new moderator did get appointed and
it now gets traffic). Take the cause to news.groups and put together a
complete proposal for submission to news.announce.newgroups.

I myself have no vested interest in the topic. I'm only suggesting a
course of action.

Followups directed to news.groups.

--
_-<#)-=# http://cse.unl.edu/~gberigan/War-of-the-Worlds.html
___/___
_-~_--<###) "`Where's Crow?' Huh. I'm not supposed to say anything, but
<~c>' __--< I did see that little moron heading towards the basement
_--=____#) with a pickaxe in his hand." -- Tom Servo; MST3K: The Movie

623. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: jmh@io.org
Message-ID: <4s76i0$icj@news1.io.org>
Source record: 141982
Cross-posted to: alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.8bit

Neil Jones-Rodway (neil@pool.informatik.rwth-aachen.de) wrote:
: On Thu, 11 Jul 1996, Rich Tietjens wrote:
: > The proposed group would serve as a place to exchange small patches,
: > release small shareware packages and updates to existing packages, post
: > items that have been requested in one of the other comp.sys.atari.*
: > newsgroups, and so forth.....
: [deletia]

: I support the creation of an alt.binaries.atari newsgroup.

: Neil.

Me, too! Excellent idea.

Mike Harrison
jmh@io.org
Toronto Canada

624. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4s77fi$nd@lastactionhero.rs.itd.umich.edu>
Source record: 141983
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- molin 104521 Jul 12 01:58 ./0ls-lR.Z
-rw-r--r-- molin 104165 Jul 12 01:59 ./0ls-lRc.Z
-rw-r--r-- molin 131245 Jul 12 01:58 ./0compind.Z
-rw-r--r-- molin 259263 Jul 12 01:58 ./0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

625. FS: SX-212 $5 Atari 520STFM $30

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: ccrok@netway1.mdc.net
Message-ID: <4s7ap1$1m4@namesrv.mdc.net>
Source record: 141984

Atari SX-212 Modem with original box and manual $5

Atari 520STFM with original box, manuals, Abbacus Bastic to C, 720K
disk drive, ect. $30

e-mail ccrok@netway1.mdc.net

626. Re: FZDT Help!

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: kfoley@cameo.co.uk
Message-ID: <1040_kfoley@cameo.co.uk>
Source record: 141985

At 01:16:25 on 06 Jul 96, dandee@gatecoms.gatecom.com wrote this about FZDT Help!

d> Do you know if FZDT can run at 28.8? Was a patch ever released to get
d> it past 19.2?

You need a hardware patch to get an ST running at 28K8. FZDT works fine here (even if it does report 19K2 my port is locked at 28K8).

ATB,
Karl.

.. It really bothers me when people cut me o
--

Cameo Network Services Ltd., Suite 214, | Novell authorised reseller.
York House, 2-4 York Road, | Training and consultancy.
Felixstowe, Suffolk, England. |
Tel: 01394-672004 Fax: 01394-271210 | HTTP://www.cameo.co.uk

627. Hard disk problems .....

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: 101527.115@compuserve.com
Message-ID: <4s7ubn$lop@arl-news-svc-3.compuserve.com>
Source record: 141986

I'm trying to get a Micropolis 1Gb disk, a Gasteiner host adapter and a
2Mb STE to work together but am failing totally.
Anybody any ideas ?
I've tried ICD pro and Sdmanage software so far.

Thanks for any help John ....

628. Re: Gemulator 4.5

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: Ari <ari@walrus.com>
Message-ID: <31E7BB6D.3BFB@walrus.com>
Source record: 141987
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Robert J. Lawrence wrote:
>
> I was informed by Derek Mihocka that Gemulator ver. 4.5 is to be released this
> month. It may have already been released. I have tried to access the
> Gemulator Upgrade section of his web page, but after a few email messages and
> filling out the online registration form, he has not validated my userid (and
> yes, I mailed in my registration card.)
>
> Does anyone know about this new version?? Where I can possibly obtain a
> copy?? And does anyone know why Mr. Mihocka doesn't answer his email?

He's probably busy as I still think he works for Microsoft full-time.

Anyway, its not up yet...v4.15g is up and works slightly faster than
4.15b but it has problems printing (I have a ZIP drive connected to my
PP)...

629. Re: TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960713081915.19284C-100000@moose.erie.net>
Source record: 141988

On Fri, 12 Jul 1996, Phil Hough wrote:

> Joe M. Villarreal <villarreal@delphi.com> said:-
>
> >>I have just got a Mega STe with 4 meg of ram. It's got TOS 2.05 in it.
> >>What has 2.06 got that 2.05 doesn't?
> >
> >You'll need a serial patch program for TOS 2.05 to use a 14400 baud modem.
> >TOS 2.06 doesn't need the patch. I also noticed that TOS 2.06 seems to
> >keep better time than 2.05 did.
>
> If anyone needs that patch let me know !!! I spent _hours_ trying to
> find one that worked !!!
>
> In case anyone's interested: TOS 2.05 has massively messed up flow
> control... so using it at 19200bps with a 14400bps modem means data is
> sent FAR to fast to the modem and things go wrong... _really_ quickly.
>
> HSMODEM messes this up even further, because it speeds the modem port
> up, but doesn't fix the flow control, so the problem occurs in half
> the time :).

Hmmmm. I've been using HSMODEM on a Mega STe with TOS 2.05 for quite
a while and have not had any problems. (14.4K modem, Serial 2 port at 19200
bps).

630. Re: Killing Sinclap (using NOS)

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <837334458_OASIS_@phil4.demon.co.uk>
Source record: 141989

In article <31e02638344f151@netshop.net>
bbeck@netshop.net (Brad Beck) said:-

>I remember reading some posts from people asking how to use the KILL file
>in NOS. I haven't seen any repies on how to do it so I read the doc's,
>tried a test and it works.
>
>All you need to do is create a text file named KILL in the spool\news
>directory and add the relevant line from the news header. So to get rid
>of Sinclap all you have to do is create a KILL file with the following
>line:

Doesn't work in normal NOS, due to a bug... apparently you can put his
email address is Oasis and let it kill it.

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

631. Re: WTB: Atari Portfolio

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: carl@atari.demon.co.uk
Message-ID: <837355814_OASIS_@atari.demon.co.uk>
Source record: 141990

In article <4s6q7l$acr@paperboy.ids.net>
szewczyk@ids.net (Ace) said:-

>I am looking to purchase an Atari Portfolio with or without
>accessories. E-Mail me if you can help.
>/******************/
> szewczyk@ids.net
>

Try e-mailing finchp@parliament. He runs a Portfolio Club and has new
Portfolios for 155.00 UK pounds and used Portfolios for 79.00 UK pounds.

Hope this helps.

Cheers,

Carl.
---
carl@atari.demon.co.uk
---

632. Hard Drive, TOS 1.02, oh gawd!

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: gary@imco.demon.co.uk
Message-ID: <837344334_OASIS_@imco.demon.co.uk>
Source record: 141991

I've just treated my elderly but much respected 520STFM (upgraded to 4MB) to a brand new hard drive. The machine is TOS 1.02 the hard drive is driven by the GE-Soft driver. Everything is fine, except when the amount of free space on a partition has to be checked by the application running. The drive light blinks and blinks and blinks and eventually the free space is given. Am I right in believing that TOS is actually counting the free sectors one by one? What should I do about it? Will TOS 2.06 fix it? Would I be better off buying Migic, Geneva or some other TOS replacement? Is there anyway of fixing it for free? (I don't want to spend any money if I don't have to).

I would be happy to live with it but for CAB which seems to want to check freespace every time it downloads a document. I rekon 1.02 must be British Telecomms favorite TOS version :-)

Deep down I know I need to upgrade TOS, but to what? Multitasking would be nice but only if it works without crashing my system. Mint is not an option as it crashes Prodata (amounst over things).

Software I have to run:

Protext 6.5
Prodata
Oasis 1.35 (bless it)
CAB 1.3
Wordflair
Write_On
Spice 2G
Arabesque Pro
AT-Speed and everything that goes with it (Yes I do use a PC emulator it's a case of having to).

Any advice/opinions/help would be much appreciated.

thanks, Gaz.

BTW if anyone would like to know how to run Oasis and Cab without a harddrive I can help (I've become a sort of expert at it :-( ).

--

~~~~~~~~~~~~~~~~~~ <> <> <> <> <> <> <> <> <> <> ~~~~~~~~~~~~~~~~~~

I M M O R T A L C O I L S
Huntingdon, England.

e-mail to: gary@imco.demon.co.uk or phone +44 (0)1480 497730

~~~~~~~~~~~~~~~~~~ <> <> <> <> <> <> <> <> <> <> ~~~~~~~~~~~~~~~~~~

633. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: fl@io.org
Message-ID: <4s8b23$3ef@news1.io.org>
Source record: 141992
Cross-posted to:
alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

I support the creation of this news group.
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

634. Re: What is involved in installing an FPU on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <837308278_OASIS_@wile.demon.co.uk>
Source record: 141993

In article <4s65ek$eld@dodgson.math.psu.edu>
comezana@math.psu.edu (Gustavo Comezana) said:-

>Subject line says it all. Thanks.

Easy :) Took me ten minutes. Open it up, remove power supply board, plug chip
in, repleace power supply board, close it again. :)))

Simple as that !!

--


```
|||||||||||||||| |||
= \ T O T A L |||
_= ___/ H A R M O N I C / | \
/ _\ (o)\ D I S T O R T I O N Falcon030
| | \ _ \ DEMANUFACTURE Motorola Inside
| |/ (____) ____
\__/ / | / __ \ ____ _ _____
/ / ___) / /_/ // __ ,//____/ I am over 18, but my IQ isn't.
/ \ \ _) / ____// / / / //
\ \ / / / / /_/ /.//___ Love/Hate to:Paz@wile.demon.co.uk
\/ \ \_________/ /_/ \__,_//_____/ No Callers.
```

635. Any Falcon owners on IoW ??

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <837357466_OASIS_@wile.demon.co.uk>
Source record: 141994

Hi there :)

Well, the subject says it all really. I'm desperately seeking other Falcon
owners on the Isle of Wight.
Surely I can't be the only one !!!!! :) or :(

See Ya,
Paz.

--

```
|||||||||||||||| |||
= \ T O T A L |||
_= ___/ H A R M O N I C / | \
/ _\ (o)\ D I S T O R T I O N Falcon030
| | \ _ \ DEMANUFACTURE Motorola Inside
| |/ (____) ____
\__/ / | / __ \ ____ _ _____
/ / ___) / /_/ // __ ,//____/ I am over 18, but my IQ isn't.
/ \ \ _) / ____// / / / //
\ \ / / / / /_/ /.//___ Love/Hate to:Paz@wile.demon.co.uk
\/ \ \_________/ /_/ \__,_//_____/ No Callers.
```

636. Re: Afterburner + SHDRIVER.SYS

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <837270386_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 141995

In article <31E62109.6404@rghx50.gp.fht-esslingen.de>
42Bastian Schick <elw5basc@rghx50.gp.fht-esslingen.de> wrote:-

>I had to include NOPs to get it run with an old Seagate (540MB) ?
>Are their any HD-drivers which work fine with the 68040 ??

I use HDDriver 3.51 with no problems.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

637. Re: What is involved in installing an FPU on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <837270660_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 141996

In article <4s65ek$eld@dodgson.math.psu.edu>
comezana@math.psu.edu (Gustavo Comezana) wrote:-

>Subject line says it all. Thanks.

Lift up the power supply and just plug the FPU into the socket.
Simple.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

638. FS (UK) Forget-Me-Clock cartridge

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: Ian & Stephanie Ellis <amar@tcp.co.uk>
Message-ID: <31E7D945.7613@tcp.co.uk>
Source record: 141997

```
Hi

Forget-Me-Clock cartridge with installation software
Plugs in to cartridge port on any ST/STE
Excellent condition

10.00 ukp + 1.00 ukp post (UK)
or....
20.00 US Dollars inclusive (US/Canada/elsewhere)

Ian Ellis
```

639. Re: HD Failure ...

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31e78783.7020688@news.airtime.co.uk>
Source record: 141998
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

On Fri, 12 Jul 96 20:36:44 GMT, guy@swampdog.demon.co.uk (Guy
Harrison) wrote:

>
>Hi folks,

Hi Swampy :)

>
>To cut a long story as short as possible, due to my own stupidity, my
>hard disk is currently "down". I fully realise I can be a complete

Hey! that happened to me once and I didn't have a proper backup
system, all my programming work including current projects, articles,
allsorts, damm nearly brought me to tears,
Bloody good luck in getting it all back up and running mate, I know
exactly how you feel,

>SwampDog paranoid quote of the week
>----------------------------------
>
>THEY are *not* out there - THEY are in my sodding computer room,
>hopping up and down on my floppies wearing bloody great magnetic
>boots!

I like that one :)))) glad to see you have a little bit of sense of
humour when your hd is down, I know I didn't :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

640. Re: STOS help needed

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31e7843e.6183950@news.airtime.co.uk>
Source record: 141999
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

On 12 Jul 1996 19:03:27 GMT, gmiller@inca.co.nz (Gaven Miller) wrote:

>Posted for someone whose Usenet feed is still flaky (their comp.sys.atari.*
>groups are only getting about one article every few days)
>
Thats sad:(One a week? sheesh, that definatly needs sorting doesn't
it,

>I'll forward any responses I get...
>
Ok a quick and easy answer would be, I presume then you friend has
internet access, so why not join the STOS mailing list, normally used
for just such questions and answer sessions :) although a bit quiet at
the moment because most of them are students and gone home for the
school hols :)
>--- SNIP ---
>
>I am looking for someone with STOS experience who can help me with
>sprite collision detection.
>
I do STOS :)

>In particular, I want to know how to detect whether two sprites have collided,
>and do something if they are touching. This is to allow the player's on screen
>person to "pick up" and object. The object would be represented by a sprite.

Sorry there is no straight and simple answer, Do I take it your
friend doesn't have a manual, not being funny here but its pretty
simple in there to do sprite detection, you could even use a colour
detection and check for irregular shaped objects,

But by far the best method is to use the Missing Link extension "MANY
OVERLAP" command, this will detect between hundreds of objects on
screen in lightning speed,

*** tip to any stossers, manyoverlap for multiple object detection is
far faster than the straight overlap that detects one object, its
because the new "many" commands use a different code ***

If you havent got that extension then the best advice would be to get
some copies of STOSSER diskzine, there are 26 issues (STOSSER 27 due
out soon) and each has a minimum of 40 articles, with over half STOS
related, the rest of the disk is filled with stos source, thats over
15 meg of stos source in the 26 issues,
Theres plenty on sprites and sprite detection, including my "idiots

guides to using bobs" etc, try floppyshop in scotland,

There is no way I could send you an example routine as I have no
idea what extensions you have or what you are really trying to
achieve, some of the aboive would hopefully help ????

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

641. FS (UK) ExtenDOS CD driver software

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: Ian & Stephanie Ellis <amar@tcp.co.uk>
Message-ID: <31E7DBEF.1E7C@tcp.co.uk>
Source record: 142000

Hi

ExtenDOS CD Rom driver software for the ST/STE/TT/FALCON.
Version 1.21 on 3.5 inch floppy.
On disk instructions.
Makes installation of a CD ROM player simple.

15.00 ukp + 0.50 ukp post (UK)
or
25.00 US Dollars inclusive (US/Canada/elsewhere)

Ian Ellis

642. Re: nest echos

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31e77db7.4513116@news.airtime.co.uk>
Source record: 142001

On Fri, 12 Jul 96 15:50:14 GMT, phil4@phil4.demon.co.uk (Phil Hough)

snip my Q re: nest echos via the net....
>>
>>Tony, you are NOT paying attention! <G>
>>
>>Paul Baker has published Net2Net, and I have released UUCP-ST (including
>Slow down one sec....
>
snip answer 1 of many postings on this :)

Then along comes Phil4 ..Hi Phil :)))

>Yuo say you are getting fido news via internet ???
>
>How ???

HAHAHA Seee it's not just me who doesn't pay attention !!!
Well Phil, from what I can gather, there are a few bits and bats,
this subject has been covered before and you an me are a couple of
plonkers for not knowing ? :))

My problem is I havent a local ATARI BBS for NEST echos, but surely
everywhere has BBS's with FIDO ?
I am in central to easy Lanc's, where r u?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

643. Re: Bang and Blast Man 3

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31e77f78.4961893@news.airtime.co.uk>
Source record: 142002

On Fri, 12 Jul 96 16:21:42 GMT, phil4@phil4.demon.co.uk (Phil Hough) wrote:

>> If STOSFIX 3 does not fix the program, then Generic Fixer will not,
>>they both use the same code, (well the last version I had they did)
>>
>Thanks for that....
>
>the strange thing is that STF who put the program on their

>i) They didn't check properly and presumed as it was STOS it could be
>fixed
>
>or
>
>ii) They are using a _different_ STOS fixer... ie not STOS fix, or the
>generic fixer.
>
As I explained and indeed you have quoted, the latest STOSFIX and the GENERIC fixer actually do the same job, the big difference is that the programmer uses the generic fixer and the user simply runs the program, the stosfix is for the user to use, if he has a program that hasent been fixed already,

>
>If the first is the case...: please check properly next time... it
>saves a lot of hassle (also makes people wonder in the future...)
>
You should be directing that straight to STF and whoever does the cover disk ? I doubt very much you will find them in here :)

>If the later is the case...: please tell use which fixer we need ! :)

Well again, if you are talking about this specific game then I doubt any fixer will do,

This is the missconception, NO fixer is available to fix every STOS program, only certain STOS programs can be fixed, I dont think STF realise this and therefore naturally assume that every STOS program will work on any TOS version if fixed...they wont?,

As a current STOS programmer, I have to say that not a lot of care is taken to make a game/program tos206 compatable, out of the thousands of users out ther, how many have tos206?, out of those that do have it, most have switchable tos 206? and even then, the vast majoroty of tos206 owners are serious users (thats why they got it) and usualy

hate games,
we are left with very very few game playing none switchable tos 206 users, certainly too few to warrant making an inferior game simply to make it run on maybe a couple of dozen machines?, sorry if that sounds brutal, but I would rather use every command possible and make the best game possible and know it works on 15-20,000 computers?

As for FALCON owners, well ?? did they really go to all that expense so they could play 16colour chip music games, I think not?

To put it plain and simple, I would do my best to make my software work on as many tos versions as possible, but not at the expense of the actual program,
Generic fixer is the same as STOSFIX but only needs to be used one, by the programmer,
No fixer is capable of fixing EVERY STOS made program,

There is a STOS FAQ available for anyone to download or read from my web page,

In the latest issue of MAGGIE (issue 20 out now!) there is an article by myself that was originally commisioned by ATARI WORLD magazine, this introduces and explains STOS as it is now in 1996 and how far it has been upgraded, well worth a read :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

644. OASIS2 & ICE Comment List # 41

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <25392395_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 142003

```
Oasis Report - D.M.Brewood - Updated: 12/07/96 # 041 (posted to
====================================================== testers)

Comment list posted to the following official beta testers:

Colin Bernau (colbee@tyndale.apana.org.au)
David Greenhough (green@spirit.demon.co.uk)
Rod Keen (beta@gaiasys.demon.co.uk)
Neil Martin (Neil@yr-ynys.compulink.co.uk)
Gary Priest (gary@the-gap.demon.co.uk)
Dave Levi (Dave@levihome.demon.co.uk)
Phil Yeadon (Phil@yeadontt.demon.co.uk)
Boris D. Cahan (bdc2@po.cwru.edu)
Danny Bhabuta (dbhabuta@cix.compulink.co.uk)

Test Machine: Falcon 030 running MagiC4 with Thing, operating in 1024 x
768 x 16 colours.

This comment list will also be posted in the NeST N.SUP.OASIS_ICE
message echo on a weekly basis.

This data is based on the alpha version(s) provided on:

ICE = 09 July. 1.03
OASIS2 = 09 July. 2.06 (same issue as the package).
ICE_NET = 09 July. 1.23

Package 2.01 was the first stable release version.

Package 2.05 released 03/06/96.

Package 2.06 is under alpha test by myself now.

New in ICE since the last beta OASIS2 release:
==============================================

1.03

- TCP checksum error problems fixed 100%
- News History file update for numerical format.
- All IP routines now in machine code.
- FTP now supports use of anon as well as ftp as a username.
- When an 'IP: Bad checksum' error message is displayed the ERROR_PING
flag is not picked up and no ping is generated - fixed.
- ICE Usenet Window does not always display contents - fixed.
- Clock adjustment code implemented in ICE.
- Mail index system implemented.
```

New in OASIS2 since the last beta OASIS2 release:
==========

2.06

- Font size controls added to Oasis.
- Complete MIME send routines (Partials created Automatically) with
iconic control panel. [Email to be completed].
- GMT offset system recoded - now does not reset system clock.
- Send MIME bugs fixed when using external editor.
- Not enough disk space when unbatching news no longer results in the
incoming mail being deleted.
- MIME partial size selectable.
- 'Mail To:' support added for MIME. **
- OutMail now shows outgoing MIME files correctly. Will be added to the
Internet Window. **
- In the Outbound window - Window header should changed to show 'outbound'.
- Time / Datestamping of files.
- MIME partials marked as expired once processed into a single MIME.
- 'A' flag now indicates in the mail window that an automatic Oasis
function has occured.
- Local time shown in the newsgroup details dialog, but GMT still written
to the groups file.

** = In progress and will be completed before the next package release.

New in ICE_NET since the last beta OASIS2 release:
==========

1.23

- Mydials removed and in house code generated.
- Windows style pop-up's added.
- Frond Support added.
- Font size controls added to Oasis.

New in Spider since the first official OASIS2 release:
==========

- Basic code evolving.
- Code written to display raw text without HTML tags.

List of possible bugs discovered in ICE so far:
==========

- Fix PPP packet bug where carrier drops.
- On his TT Neil suffers from:
- Incoming news keeps stalling with bad packet (IP) errors (PPP).
- Always IP checksum error on 'loging' (note: SB 'logging) in.
- Several times had error 65 when exiting ICE to Oasis, then crash!
- IP: bad checksum after starting a SLIP connection or bad packets
when a PPP connection is started.

List of possible bugs discovered in OASIS2:
==========

- The 'Local Post' bug is back under MagiC 4 whereby Oasis crashes out
when posting the message locally.
- Oasis2.prg doesn't work properly with Outside on some Falcons. It
seems to allocate all virtual memory with loads of disk thrashing and
does run but takes several minutes to load. ICE.PRG works fine.
- Daily Net window does not resize to accomodate the size of the
newsgroup names.
- When using ALT S to post a MIME email the pop-up defaults to 'reply-to'
even when no message is selected.
- When adding a group of new newsgroups the first group is sometimes not
added into the groups file, or is added with a garbaged description.
- Two bugs from: Stephen Mulrine <robotron@moroder.demon.co.uk>:
- If an outgoing mail message has a line beginning with a dot, the dot
will vanish in transit.
- If an incoming mail message has a line beginning with a dot, an extra
dot will appear (I assume).
- Stray .'s still to be found in the NEWGROUPS file.
- QED can not be used as an external editor.

F.R.O.ST Development:
=====================

Done:

- Coded front end so it is MagiC / Falcon compatible.
- Added GEM window code.
- Added ICE interfaxce code.
- Recoded the email processing code.
- New database format eveolved and working.
- NeST address's now have the format of Daron.Brewood@nest.demon.co.uk
- NeST email will now export to the internet.
- MAIL.IN file scanned to locate mail from the internet for NeST users.

To-Do:

- Import mail from the internet into NeST.
- Add 'FROST' user system into OASIS.
- Export NeST echo's to the internet.
- Import internet newsgroups in to NeST echo's.
- Add support for sending archived NeST mail packets out to an internet
address in UUE / Base 64 format.
- Add support for receiving a tagged internet UUE email and processing it
out into an archived mail packet for NeST to process.

The following other files are maintained by myself for the OASIS2 / ICE
system:

FAQ.TXT - Frequently Asked Questions.
GOSSIP.TXT - Latest News and Gossip.
NEW_ICE.TXT - ICE Net Development History.
NEW_IC2.TXT - ICE Development History
NEW_OASI.TXT - OASIS2 Development History.
TO_DO.TXT - To-Do List for OASIS2 / ICE.

WANTED.TXT - Things needed for OASIS2 / ICE devleopment.

Phil Yeadon and Dave Levi have my full permission to use this listing as a master listing, and to thereby generate history files for Oasis/Ice release archives. This entire listing however as always remains the property of myself.

Daron Brewood - dbrewood@cix.compulink.co.uk
- dbrewood@nest.demon.co.uk
- 90:90/0.0@nest.ftn

--

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn

645. OASIS2 & ICE FAQ

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <61662732_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 142004

```
Qasis / Ice FAQ's
=================

- Q: Can icons be added to those already used (as seen within the
toolbox)?
A: Yes - the TOOLS_LO.RSC and TOOLS_HI.RSC files may be edited to add
additional icons.

- Q: Can the subject be changed when replying to messages?
A: No, this is not allowed according to the RFC's.

- Q: What causes error OASIS FILE ERROR I:\OASIS2\NEWS\ARTICLES, and how
can it be corrected?
A: Try re-indexing the news group, sometimes the index gets corrupted
by drive fragmentation from a lot of unbatching and expiring. If
this fails, Wipe the group.

- Q: What do OASIS and ICE stand for?
A: OASIS = One Atari System Internet Software.
ICE = Internet Connection Extension.

- Q: How much is the registration fee for Oasis2 and ICE?
A: The registration fee is £30 pounds and gives a lifetimes
registration for OASISx, ICE, ICE_NET, and SPIDER.

- Q: If the email files get corrupted, how can this be fixed?
A: Delete the relevant .MIX file from the mail directory and when post
is selected the email will be reindexed.

- Q: I know that 'X-' reference lines may be added to the top of a
message manually to access things like Anon servers, but how can
these be added if for multi-part binary file transfers? Is it
possible?
A:

- Q: Why does my USR Sporster Vi not respond to the dialer?
A: For some reason the Sportster switches to numeric result codes when
accessed by ICE. Use ATZATV1 as your init string and it will solve
the problem.

- Q: Can dialogs be added in to OASIS2/ICE to support setting of the
following to allow fine tuning? [Dave]

attach asy AUX: 0 ppp sl0 32767 1500 110
ip ttl 64
tcp mss 1460
tcp window 11680
```

tcp irtt 3000
tcp syndata on
ppp sl0 lcp local mru 1500
ppp sl0 lcp remote mru 1500
ppp sl0 lcp local accm 0x000a0000

- A: PPP is an unusual system in that during configuration you define to
the remote site how you want the packets to be sent. Whilst this
negotiation is being carried out there is a simultaneous negotiation
of what form & size the packets required by the service provider are
to be. This generates a protocol in which what one side can send it
cannot decode.

attach asy AUX: 0 ppp sl0 32767 1500 110
This is an internal setting for NOS and is irrelevant to ICE.
ip ttl 64
Time to live is suppoorted in internal & external packet life.
The internal packet life is for packets which are sent to
addresses which have the same two numbers at the start of the
address as the user. External packet life is for all other
packets. The values for these are settable inside ICE-NET.

tcp mss 1460
The maximum segment size is equivalent to the packet size set
in ICE_NET. Any size between 512 and 1948 are supported by ICE.
the default values in ICE-NET are for ease set to 512, 1024 &
1536.
tcp window 11680
ICE supports a window of unacknowledged packets of upto 4
times the packet size.
tcp irtt 3000
tcp syndata on
Currently ICE works to the RFC definition of TCP/IP these
values must be covered in ICE if necessary to a working
system. My understanding of the NOS configuration lines does
not cover these two.
ppp sl0 lcp local mru 1500
ICE defaults to a local MRU of 1524 bytes although the
incorporation of the PPP packets size in ICE-NET will be
complete prior to release of 1.03.
ppp sl0 lcp remote mru 1500
The remote MRU size is negotiated with the service provider
during configuration of PPP. ICE supports any value that the
provider requests. The size defaults to 1500 if not
negotiated.
ppp sl0 lcp local accm 0x000a0000
The ACCM is the list of escaped characters required by the
system below character 32. ICE does not require any character
to be escaped and therefore requires no ACCM. If the remote
site (Service provider) requires an ACCM this is supported
by ICE on request by the service provider during negotiation.

(Dave)

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn

---

646. Re: How do you determine version of TOS in Mega ST...

Newsgroup: comp.sys.atari.st
Date: 1996-07-13 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4s8l5o$sbi@freenet-news.carleton.ca>
Source record: 142005

qestioner (q@cyberport.com) writes:
> without opening it up..is 1.4 and later the only versions..with the
> colors cycling thru the logo...ie "Rainbow TOS"
>
ST Type.TOS gives a very basic readout of system info. Profile.PRG
(shareware by Mark S. Baines(?)) tells you everything you'd ever want to
know about what systems are inside your ST.

--
Songshop Musical Productions / Atari MIDI, VIDI, DTP
Box 266, Shawville, Quebec / Singer, Songwriter, Guitar,
J0X 2Y0 (819) 647-6022 / Bass, and Keyboard player

647. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: gary@tequila.demon.co.uk
Message-ID: <84382694_000009_OASIS_NEWS@tequila.demon.co.uk>
Source record: 141857

In article <63414197_Beta04_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) wrote:-

> In article <837281856_OASIS_@husbands.demon.co.uk>
> Simon@husbands.demon.co.uk (Simon Husbands) wrote:-
>
>>someone else has the same problem - the main difficulty is the bad packets that
>>I know a lot of people have been encountering. Was a fix ever found? If there
>
>If the packets were bad due to checksum errors then install hsmoda07,
>I've got rid of my checksum errors completely since installing it.

How can you tell you have no checksum errors using Oasis2?

--

****
gary@tequila.demon.co.uk
Every day sends future to past Every breath leaves me one less to my last
****

648. UK: For Sale.

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <16202_Spencer@mettav.demon.co.uk>
Source record: 141858

The following items are for sale:

VideoMaster digitiser and colour splitter for the Falcon. 60 UKP

Clarity Falcon, direct to disk sampling package with DSP clock
cartridge. 60UKP

MagiCMac 1.23, turn any Mac (68030 or better, or a PowerMac!) into an
Atari compatible mean machine. 70 UKP

Calligrapher Gold. WYSIWYG wordprocessor. 25 UKP.

STWorld magazines, issues 24 - 26, 29 - 32 and 34 - 53.

View II, file viewing program. Designed for integration into the desktop.
Handles many file types (SEQ, pictures, samples, text, etc.) 8 UKP

Timeworks 2 plus two manuals on Desktop Publishing with it. 20 UKP
(inc. P+P).

Epson FX80 emulation cartridge for DeskJet, Deskjet+ and Deskjet 500.
20 UKP.

Hires/Colour monitor switch for ST's. Plug in and use both a Hires
monitor (SM124, etc) and a colour monitor with just the throw of a
switch. Postage and packing only.

Star LC10 Dot Matrix printer. Nothing, but buyer collects!

E-Mail me with any offers for items you may want.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

649. Re: Speech recognition for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4sb0o8$mgs@morse.ukonline.co.uk>
Source record: 141859

Tomas Berndtsson wrote:

>Hi!

Hi

>A while ago, well, quite a while ago, I saw a speech recognition program
>for the Falcon. It was very buggy then, and I never really got it to
>work. I never got it myself, but would like to now.
>But I can't remember what it was called and can't find it anywhere.

>Does anyone know about this, or any other speech recognition program
>for Falcon? Maybe some improvements have been made to the one I saw?

Yes, I remember the program you mean - its called VOX (not to be
confused with VOXMAIL the voice mail program) and was writen for
ST Magazin, the French magazine..

Due to a disk corruption, I dont have my copy anymore... I dont
remember seeing it on many FTP sites, but you could try ftp.cnam.fr...

>Thanks for help,

Shame I dont know where to get it... If someone spent some time
debugging it (C source was included, IIRC) then it could have been
quite good...

Anthony

650. Re: X11

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4sb0o9$mgs@morse.ukonline.co.uk>
Source record: 141860

Christof Donat <cdonat@in.tu-clausthal.de> wrote:

>Gustavo Comezana wrote:
>>
>> Is there any version of X11 for Atari with color support?

>Yes, Xfree86 witch comes with Linux68K and NetBSD, and OpenBSD. Those
>three Systems all need a 030er with fpu at least to run. The problem is
>not the speed of the systems (Linux is definately faster than MiNT), but
>they use special calls to get it running.

I seem to remember that someone had succeeded in getting the FPU
emulator code working for Linux68k... It could be an alpha version
though...

Anthony

651. Re: Syquest 135 Meg Removeable Review / Info..

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960714184834.1056A-100000@moose.erie.net>
Source record: 141861

On Sun, 14 Jul 1996, Ian Braby wrote:

> Please confirm the deletion of the EX135 by SyQuest - since this is their
> latest effort, released to combat the ZIP drive, I find your posting
> difficult to believe!

Iomega got the jump on Syquest with the ZIP drive. The EZ135 was
a bit late getting to market. Syquest has introduced the EZ Flyer 230
Meg drive using compatible media with the EZ135. That is, the EZ Flyer
can read/write/format the 135 Meg disks. The EZ135 is being phased out
and replaced in Syquests product line by the EZ Flyer 230. This doesn't
mean that the EZ135 is not a good buy at $120 or that you shouldn't buy
one. It's just the facts behind the recent price reduction.

652. Re: FZDT Help!

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: dandee@gatecoms.gatecom.com
Message-ID: <4sbv72$hgn@www.gatecom.com>
Source record: 141862

Karl Foley (kfoley@cameo.co.uk) wrote:
: At 01:16:25 on 06 Jul 96, dandee@gatecoms.gatecom.com wrote this about FZDT
: Help!

: d> Do you know if FZDT can run at 28.8? Was a patch ever released to get
: d> it past 19.2?

: You need a hardware patch to get an ST running at 28K8. FZDT works fine here
: (even if it does report 19K2 my port is locked at 28K8).

: ATB,
: Karl.

: .. It really bothers me when people cut me o

A hardware patch? I thought there was an AUTO folder program that did it.
What kind of hardware patch are you talking about?
Thanks for the reply!
Dan

653. atari falcon for sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: "Paul Smith"
Message-ID: <4sbocm$dsm@fling.frisbee.net.au>
Source record: 141863

Atari falcon 030, 4 meg ram, 65 meg ide drive, 120 meg scsi drive, scsi cd rom drive, scsi tape back up unit, 14 inch colour stereo monitor...

$1,000 aus

Paul

prefer south australian buyer

08 252 2507

654. Re: Protext and use with a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: Neil@yr-ynys.demon.co.uk
Message-ID: <68306904_Beta01_OASIS_NEWS@yr-ynys.demon.co.uk>
Source record: 141864

>Can anyone advise on a Falcon compatible version of Protext. I find that v4.3
>is quite reliable but that the CONFIG.PRG bombs out. Is Protext still
>available from Arnor or is the sale/ support now handled by another company

I'm using v6.60 on a tt (before that an ste) without any problems.
Arnor went bust last year and were bought out by Compo, who then went
bust.

I don't know if anyone is selling the program or the upgrades anymore.

Best wishes

Neil

--

Neil Martin

<neil@yr-ynys.compulink.co.uk>
<trumpeter@cix.compulink.co.uk>

655. Re: TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: "Joe M. Villarreal" <villarreal@delphi.com>
Message-ID: <hjHuWLD.villarreal@delphi.com>
Source record: 141865

Phil Hough <phil4@phil4.demon.co.uk> writes:

>In case anyone's interested: TOS 2.05 has massively messed up flow
>control... so using it at 19200bps with a 14400bps modem means data is
>sent FAR to fast to the modem and things go wrong... _really_ quickly.
>
>HSMODEM messes this up even further, because it speeds the modem port
>up, but doesn't fix the flow control, so the problem occurs in half
>the time :).

I used a couple of different serial patch programs when I had TOS 2.05.
Serial Fix and a serial patch program from Atari if I'm not mistaken. Both
of them worked with Straight FAX. I could not get Hsmodem to work with
ST Fax.

656. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: "Kyle R. Hofmann" <rhofmann@crl2.crl.com>
Message-ID: <Pine.SUN.3.91.960714112526.19096A-100000@crl2.crl.com>
Source record: 141866
Cross-posted to:
alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

On Sun, 14 Jul 1996, Gaven Miller wrote:

> In article <4s4i37$2m6@nntp.crl.com> you wrote:
> > Examples of off topic posts include:
> > - MAKE.MONEY.FAST schemes and ECP/EMP
>
> "ECP"? "EMP"?

ECP is "Excessive cross posting", also known as spam. This is when you
dump as many newsgroups as your news server into the Newsgroup: line and
send out a message.

EMP is "Excessive multi posting", also known as spam. This is when you
find all the newsgroups you can and send out a separate copy of your post
to each one.

Both are Bad Things.

-Kyle R. Hofmann

657. Re: Extracting 'Text' from CAB

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: Robert_Best
Message-ID: <31e9631b@p78.f503.n286.z2.fidonet>
Source record: 141867

> Hmmmm... just done some checking.... the old version of CAB (in pre
> WWW131) had an option to set a viewer for the 'source' (what you
> want).

CAB 1.3 in WWW131 has an option to set a viewer for HTM files. That's usually what you want.

> However the current release of CAB seems to want to view the
> source itself.

That applies to HTML files which do not have the HTM extension in the cache. (Don't know why.) But in that case the number in the cache is shown, e.g. 0000005D.

> With the current release it seems that your best bet is messing
> around in the Cache folder... and try and find the correct .HTML file,

No, see above.

>> Is there a program that I could run over the .htm file to strip out
>> the html commands but leave the actual content in a readable form?
>
> Never seen one.... have you tried search and replace in a WP ???
>
> search: <*>
> replace:

That's exactly like I posted before (with Tempus).

Greetings from Holland!

--- ScanMail 0.70c [IOS 0.70c]
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.78)

658. Re: Discovery Cartridge Software needed!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: "Mark Butler, Atari ST and Webb Author" <mark@dwell.demon.co.uk>
Message-ID: <nuUhZBAKwR6xEw6O@dwell.demon.co.uk>
Source record: 141868

In article <Pine.LNX.3.91.960711172341.31323A-100000@moose.erie.net>,
Dennis McGuire <mcguired@moose.erie.net> writes
>On Wed, 10 Jul 1996, Mark Butler, Atari ST and Webb Author wrote:
>
>> In article <Pine.SV4.3.91.960705201800.8999B@cello>, don <dons@qnet.com>
>> writes
>> >I am in need of the software disk for the Discovery Cartridge by HAPPY
>> >COMPUTERS. If you have this please let me know so I can get a copy of it..
>>
>> Yep - Pretty dusty but around somewhere- Can Zip and Email if you want ?
>> - Assume you have original cart so copywrite no probs ?
>
>
> While we're on the subject, what was the "final" version of the
>Discovery cartridge software?
>
>

Not sure - mine's version 2.6a - Havn't used it for years - Just a fancy
clock now !!!

Mark Butler, Atari ST Shareware Programmer.
http://www.demon.co.uk/sjspr/lottery.html

659. Re: Which brand of PC disk drives compat. w ST?

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: "Mark Butler, Atari ST and Webb Author" <mark@dwell.demon.co.uk>
Message-ID: <ftQfZlAaKS6xEwNH@dwell.demon.co.uk>
Source record: 141869

In article <BNAtmnM.hace@delphi.com>, hace@delphi.com writes
>Travis Kern <ab078@sfn.saskatoon.sk.ca> writes:
>
>>I have a PC with a 5.25" floppy drive and would like to buy a 3.5" drive
>>for it so I can exchange data with my ST's 720 Kbyte drive. I have
>>noticed that some PC drives are compatible with ST and some are not. Can
>>someone please tell me which ones are? Thank-you.
>
>
>Virtually any PC with a 3.5" drive can read an Atari 3.5" disk if it has been
>formatted as an 80 track 9 sector disk on TOS 1.04 or later (or has
>formatted or converted to MSDOS format by a formatting program such as
>FCOPY III or DCFORMAT, etc. PC's cannot read extended format ST disks (such as
>81 or more tracks or 10 or more sectors per track).
>
ST's are much better at reading PC formatted 720k discs than the other
way round - So always format on the PC.
Mark Butler, Atari ST Shareware Programmer.
http://www.demon.co.uk/sjspr/lottery.html

660. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: gary@tequila.demon.co.uk
Message-ID: <63933461_000009_OASIS_NEWS@tequila.demon.co.uk>
Source record: 141870

In article <64014595_Beta01_OASIS_NEWS@yr-ynys.demon.co.uk>
Neil@yr-ynys.demon.co.uk (Neil Martin) wrote:-

>> How can you tell you have no checksum errors using Oasis2?
>
>Using ice_net.prg set the 'general log' option to 'viewer'
>
>Without HSmodem7 it fills the screen. If you prefer to save it all to
>file and read later then you can set the 'general log' option to
>'file'
>
>Best wishes
>
>Neil

Thanks Neil i'll try that.

--

****
gary@tequila.demon.co.uk
Every day sends future to past Every breath leaves me one less to my last
****

661. Re: Replacement/removal of comp.binaries.atari.st moderator? (was: Re: Proposal: alt.binaries.atari)

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: "Kyle R. Hofmann" <rhofmann@crl.com>
Message-ID: <4s9i02$rpr@nntp.crl.com>
Source record: 141929
Cross-posted to: alt.config,news.groups,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

```
: In article <4s8gvo$gqk@insosf1.netins.net>
: grobe@worf.netins.net "Jonathan Grobe" writes:

[ from Tale's control message ]

: > comp.binaries.atari.st should be removed. Despite the continued
: > presence of a capable moderator, its submissions declined to the point
: > where virtually nothing was valid for the group. The Atari ST is no
: > longer a very active platform, and access to FTP and WWW have improved
: > to the point that they make a much better primary distribution
: > channel.

The difference between c.b.a.s and a.b.a is that c.b.a.s was an ST only
newsgroup. ST only means that all other Atari submissions must be
rejected by the moderator. a.b.a is (will be) a generic Atari software
group --- if someone has a piece of Atari software from any pltform that
they'd like to post (that's not WaReZ), they can post it in a.b.a and be
within the confines[1] of the charter.

-Kyle R. Hofmann

[1] Confines? Ha! More like a one inch high wall made of styrofoam,
judging from some of the discussions I see (and participate in :)
everyday.[2]

[2] This does not mean that WaReZ will be OK in this group, just that
charters generally look silly in comparison to the actual postings that
occur on a group.
```

662. Help! STE Sound processing software needed!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4s9i4d$8mo@orm.southern.co.nz>
Source record: 141930

Hi there peoples

I need some software for my STE which will allow me to process my sound samples..... I don't mind if it isn't realtime :) but I need to be able to do user definable flanging, reverb, echo, distortion, chorus, etc and also the usual tools like insert, overlay, etc.... Tone generation would be nice too.

Thanks

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

"Counselor, may I -uh- use yer combadge?"

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES
---

663. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4s9q62$aa1@orm.southern.co.nz>
Source record: 141931
Cross-posted to:
alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

Tom Lamparty (lamparty@telerama.lm.com) wrote:

: Right to the point! You have my vote.

: > This group is intended for the posting of binaries for Atari
About time :)

: > - Compressed files for the Atari of any type
<tick>

: > - Patches to existing software for the Atari
<tick>

: > - New, publically released software for the Atari
<tick>

: > - Atari software requested by someone in another group
<tick>

What about source code (ie STOS Basic etc)?

: > Examples of off topic posts include:
: > - Discussions or advocacy of Atari products
<tick>

: > - Auctions or sales of Atari hardware or software
<tick>

: > - Commercial software (WaReZ)
<tick>

: > - MAKE.MONEY.FAST schemes and ECP/EMP
<tick>

What about advertisments? Would a .GIF containing a picture of the latest
Atari and prices be off topic?

: > How's that? Is it agreeable to everyone?
One more thing.... no moderator, or a moderator who deletes or moves
inappropriate postings, ie I don't want to have to send a moderator my
posting, cos it costs money :)

Also, how bout keeping postings UUENCODED only :)

MAKE IT!!!!!!!!!!!!!!

_ Julian Forsythe _

o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

Speed Kills - Use Windows!

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES
---

664. Coventry Atari Meet (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: kdunn@allatsea.demon.co.uk
Message-ID: <988_kdunn@allatsea.demon.co.uk>
Source record: 141932

CAUC (Coventry Atari User Club)

Just a reminder about the time and date of the very first meeting
of the Coventry Atari User Club. So if you are looking for a local
club supporting your machine, why not drop in?.

When: Saturday 20th July 1996.

Where: The Old Clarence pub.
(on the corner of Hearsall Common, on Earlsdon Ave North, opposite
the entrance to Broomfield Rd) in Coventry.

12 o'clock mid-day onwards in the bar area.

[I'll be the guy in the Star Trek T-Shirt ;-))]

As you will no doubt have guessed, this first meeting will be more
of an informal get-together than a meeting. It's hoped than plenty
of you will come along and show your support.

For more information, give me a call on (01203) 715921,
netmail or Email me...

```
* | /EEFY and his meagre Mega ST/Warp diskmag Coventry, UK *
* |< TurboNet: 100:1011/19.11 *
* | \ Fidonet: 2:2500/706.11 NeST: 90:102/146.11 *
* AtariNet: 51:502/103.11 Internet:kdunn@allatsea.demon.co.uk *
```

--

Floating around aimlessly at All At Sea.

665. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: The Village Idiot <joelr9@nwlink.com>
Message-ID: <Pine.SOL.3.91.960714031315.15769A-100000@washington>
Source record: 141933
Cross-posted to: alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.8bit

Yeah...

What he said.

666. I need NOS / PPP software

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4saj7r$g1d@orm.southern.co.nz>
Source record: 141934

I've just got NOS POP3 working PPP :)
So, now I need software to do Newsgroups, Email, FTP, WWW, etc... perhaps
CAB.OVL for NOS? and some others....

Also, are there any ANSI / VT100 emulator programmes which run from the
desktop / AUTO folder - ie replace the VT52 codes with other codes.

Thanks for any help

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

Welcome to Life. Participate at your own risk.

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES
---

667. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: Neil@yr-ynys.demon.co.uk
Message-ID: <64014595_Beta01_OASIS_NEWS@yr-ynys.demon.co.uk>
Source record: 141935

> How can you tell you have no checksum errors using Oasis2?

Using ice_net.prg set the 'general log' option to 'viewer'

Without HSmodem7 it fills the screen. If you prefer to save it all to
file and read later then you can set the 'general log' option to
'file'

Best wishes

Neil

--

Neil Martin

<neil@yr-ynys.compulink.co.uk>
<trumpeter@cix.compulink.co.uk>

668. Protext and use with a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <837447144_OASIS_@parrett.fast.co.za>
Source record: 141936

Can anyone advise on a Falcon compatible version of Protext. I find that v4.3 is quite reliable but that the CONFIG.PRG bombs out. Is Protext still available from Arnor or is the sale/ support now handled by another company

--

==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

669. Need help with HDDRIVER

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: sammcgee@crl.com
Message-ID: <4sb7g9$8ko@crl4.crl.com>
Source record: 141937

I cannot partition a Western Digital 21000H hard drive. HDDRIVER 4.21
seems to recognize the drive during bootup but displays 'No Partitions.'
Then in the utility all the specs of the drive are shown correctly but it
still responds 'No Drives Found' when Partition is selected. Please help.

Sam

--
Sam McGee
sammcgee@crl.com

670. Re: Mint-net internet connection...

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <837401100_OASIS_@hookup.net>
Source record: 141938

In article <4sb0oe$mgs@morse.ukonline.co.uk>
jacquesa@cs.man.ac.uk (Anthony Jacques) said:-

>Hi there!
>
>I've just got myself a .net connection for the summer, so that I can
>continue to read mail / news and FTP while I'm away from university
>(I can live without the web, as this is the most expensive part, IMO).
>
>My IP says that they only provide PPP (although when connecting
>using there PC software it says 'establishing SLIP/PPP connection')
>and so I cannot go for Stik... (unless there have been any changes
>in the last month or so...)
>
>As I already have MiNT set up on my Falcon (although not perfect
>- 'make' doesn't find anything without explicit paths) complete with
>a Minix partition, I guess MiNT-net is the software that I should
>use...
>
>I have MiNT-net 0.80 (not installed), but I believe there is now 0.90.
>
>Is there a big difference? What else will I need? pppd seems to be
>mentioned as essential in the docs, but where can I get this without
>downloading the large MINTOS distribution, which I dont really need.
>
>Also, I think my provider said something about PAP (Password
>Authentication Protocol). I found no reference to this in the docs
>to mint-net... is this significant?
>
>All advice welcomed!
>
>FYI my provider is UK Online (no relation to AOL)...
>
>Please email any replies to me, as I'm not sure how often I'm going
>to read news (now that I have to pay phone bills... :)
>
>Cheers
>
>Anthony
>

--
Hello Anthony;
Well why not just use Oasis135 if you are going to use ppp only . It's
a lot faster then Mintnet and a lot easier to use for Mail , Ftp

etc... As for the web part you can use linx in mintnet and then view
your picks off-line .
---
martinr@hookup.net
---

671. Re: JAZ drive?

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <837448352_OASIS_@parrett.fast.co.za>
Source record: 141939

In article <L.J.Sak.29.31E63649@kub.nl>
L.J.Sak@kub.nl (SAK L.J.) said:-

>
>Anyone tried out the Iomega Jaz drive on their ATARI yet?

Not the Jaz Drive but I do have an Iomega Zip drive up and running well. It really is the answer for cost effective back ups and for expanding ones hard drive capacity. It took a while to source a suitable SCSI II connector block to fit the Falcon but once that was purchased I was up and away. I did have a problem with a couple of suspect disks but they were changed and all was OK.
By the way my driver is HDDriver v4.5

==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

672. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <41573559_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 141940

In article <84382694_000009_OASIS_NEWS@tequila.demon.co.uk>
gary@tequila.demon.co.uk (Gary Cleghorn) wrote:-

> How can you tell you have no checksum errors using Oasis2?

Erm, because Oasis no longer states checksum error....

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

673. Re: Atari Binaries - Inaugural Message

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: fvdakker@mrose.nl
Message-ID: <8373991352301@wise.mrose.nl>
Source record: 141941

Rich Tietjes wrote:

IN> - Any posting whatsoever by Peter Sinclair-Day; he does not own
IN> an Atari or compatible computer, does not use an Atari or
IN> compatible computer, and does not hold the copyright to any known
IN> software.

IMHO that's a matter between you and Peter. It's should be in a
charter.
(This doesn't means I'm not (or I do!!) support your campaign against
him. It just shouldn't be there.

For the rest: you have my vote!

Frits.
MY E-MAIL ADRESS HAS CHANGED!!! fvdakker@sterbbs.nl IS NOW:
Frits van den Akker - JFA Software - E-mail: fvdakker@mrose.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221
Counting down: 434 hours and 47 minutes
...To the start of the study!

674. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <837437008_OASIS_@husbands.demon.co.uk>
Source record: 141942

In article <63414197_Beta04_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) said:-

> In article <837281856_OASIS_@husbands.demon.co.uk>
> Simon@husbands.demon.co.uk (Simon Husbands) wrote:-
>
>>someone else has the same problem - the main difficulty is the bad packets that
>>I know a lot of people have been encountering. Was a fix ever found? If there
>
>If the packets were bad due to checksum errors then install hsmoda07,
>I've got rid of my checksum errors completely since installing it.

Thanks for the suggestion. Where can I get hold of hsmoda07? I have hsmodem4 installed, but it might make a difference! I've looked for hsmoda07 at hensa and Demon (!) and cnam.fr but I can't find it, only hsmoda6. Any ideas?

Thanks again.

Simon

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

675. PC PSU to MegaFile

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <4sbr6j$7gr@berlin.infomatch.com>
Source record: 141943
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi all!

Just wondering if anyone else has used a PC Power Supply with a MegaFile HardDrive.. I want to use my MegaFile PC board and Drives.. but I want to power it from an old PC power supply.. but need to know how to hook it up!

Any info appreaciated!!

Thanks
Johnny
dooley@infomatch.com

676. Re: Hard Drive, TOS 1.02, oh gawd!

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: hace@delphi.com
Message-ID: <pRBsO5L.hace@delphi.com>
Source record: 141944

Gary Noack <gary@imco.demon.co.uk> writes:

>I've just treated my elderly but much respected 520STFM (upgraded to 4MB) to a
>brand new hard drive. The machine is TOS 1.02 the hard drive is driven by the
>GE-Soft driver. Everything is fine, except when the amount of free space on a
>partition has to be checked by the application running. The drive light blinks
>and blinks and blinks and eventually the free space is given. Am I right in
>believing that TOS is actually counting the free sectors one by one? What should
>I do about it? Will TOS 2.06 fix it? Would I be better off buying Migic, Geneva

There are two solutions . The best is a TOS upgrade to 1.04 or 2.06. Or
you can speed up disk access (reading the FAT) by partitioning your hard drive
into smaller partitions.

George Iken
Houston Atari Computer Enthusiasts
We're having an Atari show in Houston Feb 22nd, 1997 .. think you can make it?

677. Re: Syquest 135 Meg Removeable Review / Info..

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <DuJuLA.BEH@cix.compulink.co.uk>
Source record: 141945

Try SysSol or Gasteiner!

UK price is, as you would expect, higher than US, but they *are* worth every penny.

Ian (now with 8 135Mb cartridges staring him in the face!)

678. Re: Syquest 135 Meg Removeable Review / Info..

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <DuJuLD.BFq@cix.compulink.co.uk>
Source record: 141946

Please confirm the deletion of the EX135 by SyQuest - since this is their latest effort, released to combat the ZIP drive, I find your posting difficult to believe!

Ian

679. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: hace@delphi.com
Message-ID: <pvPNG7D.hace@delphi.com>
Source record: 141947

Uwe Haase <haase@alkor.sax.de> writes:

>My program ALVI (alkor (jpeg) viewer) does this job.
>It needs 192 KB for the program (code+data+bss+buffers).
>It shows jpeg-files in b/w, with dithering and shrinking on the fly.

Any info on getting hold of ALVI, Uwe? Is it shareware or are you looking
at a commercial release? If shareware, do you have an FTP site?

George Iken
Houston Atari Computer Enthusiasts

680. "ATARI STE 2MB, 52 HD, COLOR VDU, EXT DD ETC"

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: Steve@waterman.airtime.co.uk
Message-ID: <4saqdk$l90@neon.airtime.co.uk>
Source record: 141948

FOR SALE:

ATARI STE WITH 2 MB RAM,
14" ATARI COLOUR MONITOR,
52MB SCSI HARD DRIVE
AND AN EXTERNAL CUMANA DISK DRIVE (720K),
WILL SELL FOR £250 ONO, IDEAL FOR MIDI STUFF

ALSO IF ANYONE IS INTERESTED I HAVE

14" TELETEXT MATSUI COLOUR TV WITH REMOTE CONTROL
4-5 MONTHS OLD, WILL SELL FOR £120 ONO

SONY DISCMAN (D-121)
LESS THAN A YEAR OLD, WILL SELL FOR £60 ONO

SONY PORTABLE SPEAKERS (SRS-A60)
LESS THAN A YEAR OLD, WILL SELL FOR £40 ONO

I ALSO HAVE 4 72 PIN 4MB SIMMS
WILL SELL FOR £26 EACH, OR £100 FOR THE LOT!

STEVEN HARRIS
TEL : (01257) 272141
EMAIL : Steve@waterman.airtime.co.uk

681. Re: TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960714091243.11448A-100000@moose.erie.net>
Source record: 141949

On Sat, 13 Jul 1996, Phil Hough wrote:

> In article <Pine.LNX.3.91.960713081915.19284C-100000@moose.erie.net>
> Dennis McGuire <mcguired@moose.erie.net> said:-
>
> >On Fri, 12 Jul 1996, Phil Hough wrote:
> >
> >> Joe M. Villarreal <villarreal@delphi.com> said:-
> >>
>
> >> HSMODEM messes this up even further, because it speeds the modem port
> >> up, but doesn't fix the flow control, so the problem occurs in half
> >> the time :).
> >
> >
> > Hmmmm. I've been using HSMODEM on a Mega STe with TOS 2.05 for quite
> >a while and have not had any problems. (14.4K modem, Serial 2 port at 19200
> >bps).
>
> does it work with higher speeds.... like 58000bps ???
>
> if so what settings did you use, and what if any other flow control
> programs/patches do you use ???

I've used it at 57600 bps on serial 2 which is as fast as my
modem will handle. It seemed to work fine with Connect, but the speed
improvements were very marginal, perhaps 5 char/sec. HSMODEM6 is the only
serial patch that I'm using.

682. Is ATARI-WORKS too buggy for you?

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.PMDF.3.91.960714215936.4279B-100000@acs2.byu.edu>
Source record: 141950

I'm looking for some opinions out there. It seems to be a
wonderful idea (only "idea") to have a Database, wordProc and SpreadSheet
together but (I'm using 1.2) it crashes frecuently; alone or with many
ACC's and PRG's in memory. For ex: I tried changing font size while using
the spreadsheet and closing an opened one... the bee appeared-> hang up.
I tried to open a WordProc which seems to run quite nicely but it is kind
of hard to figure out how to handle it.
I installed the original package twice. Anybody satisfied with
Atari-Works over there? Is it any other integrated package or faaaarrrrr
better improved version? I have 4 megs/ Falcon 030, HDD. Thanks!!

Please repply (if possible) to fpinto@byu.edu

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683. Re: Hard disk problems .....

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GGOHCBBIUP@data.rhein-main.de>
Source record: 141951

In <4s7ubn$lop@arl-news-svc-3.compuserve.com> 101527.115@compuserve.com wrote:

>
>I'm trying to get a Micropolis 1Gb disk, a Gasteiner host adapter and a
>2Mb STE to work together but am failing totally.
>Anybody any ideas ?

I'm sure your big micropolis need a paritiy bit from gasteiner..
gasteiner allready generates the paritybit?

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

684. Re: Bang and Blast Man 3

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31e9351f.3048853@news.airtime.co.uk>
Source record: 141952

>> There is a STOS FAQ available for anyone to download or read from my
>>web page,
>
>yep, I know. :-)
>
and I know you know :))

>> In the latest issue of MAGGIE (issue 20 out now!) there is an
>>article by myself that was originally commisioned by ATARI WORLD
>>magazine, this introduces and explains STOS as it is now in 1996 and
>>how far it has been upgraded, well worth a read :)

Maggie 20? no idea mate, doubt anyone has uploaded it?, i got mine
through the post, excellent issue it is too :), you can get it from
the pdls, or i can pop it in a jify bag to you anthony, where are you
now, ie: which postal address ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

685. Re: Bang and Blast Man 3

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4sb0oc$mgs@morse.ukonline.co.uk>
Source record: 141953

stosser@airtime.co.uk (Tony Greenwood) wrote:

>On Fri, 12 Jul 96 16:21:42 GMT, phil4@phil4.demon.co.uk (Phil Hough)
>wrote:

>>> If STOSFIX 3 does not fix the program, then Generic Fixer will not,
>>>they both use the same code, (well the last version I had they did)
>>>
>>Thanks for that....

> As I explained and indeed you have quoted, the latest STOSFIX and the
>GENERIC fixer actually do the same job, the big difference is that the
>programmer uses the generic fixer and the user simply runs the
>program, the stosfix is for the user to use, if he has a program that
>hasent been fixed already,

Yep...

> Well again, if you are talking about this specific game then I doubt
>any fixer will do,

> This is the missconception, NO fixer is available to fix every STOS
>program, only certain STOS programs can be fixed, I dont think STF
>realise this and therefore naturally assume that every STOS program
>will work on any TOS version if fixed...they wont?,

Yes, part of the problem is extensions, which are _very_ useful, but
make fixing uncertain, as everyone has a slightly different system...

> As a current STOS programmer, I have to say that not a lot of care is
>taken to make a game/program tos206 compatable, out of the thousands
>of users out ther, how many have tos206?, out of those that do have
>it, most have switchable tos 206? and even then, the vast majoroty of
>tos206 owners are serious users (thats why they got it) and usualy
>hate games,
> we are left with very very few game playing none switchable tos 206
>users, certainly too few to warrant making an inferior game simply to
>make it run on maybe a couple of dozen machines?, sorry if that sounds
>brutal, but I would rather use every command possible and make the
>best game possible and know it works on 15-20,000 computers?

Yes, if it means sacrificeing quality, it probably isn't worth it...

> As for FALCON owners, well ?? did they really go to all that expense
>so they could play 16colour chip music games, I think not?

True (I dont really play games that are < STE enhanced, and only play
a few of these...)

But then, you said you had a lot of enquires about the Falcon patched Hero... (btw. did you get it?)

> To put it plain and simple, I would do my best to make my software
>work on as many tos versions as possible, but not at the expense of
>the actual program,
> Generic fixer is the same as STOSFIX but only needs to be used one,
>by the programmer,

... instead of by the gamers (who will not want the hassle...)

> No fixer is capable of fixing EVERY STOS made program,

> There is a STOS FAQ available for anyone to download or read from my
>web page,

yep, I know. :-)

> In the latest issue of MAGGIE (issue 20 out now!) there is an
>article by myself that was originally commisioned by ATARI WORLD
>magazine, this introduces and explains STOS as it is now in 1996 and
>how far it has been upgraded, well worth a read :)

Where can I download it? :-)

Anthony

686. Mint-net internet connection...

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4sb0oe$mgs@morse.ukonline.co.uk>
Source record: 141954
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hi there!

I've just got myself a .net connection for the summer, so that I can continue to read mail / news and FTP while I'm away from university (I can live without the web, as this is the most expensive part, IMO).

My IP says that they only provide PPP (although when connecting using there PC software it says 'establishing SLIP/PPP connection') and so I cannot go for Stik... (unless there have been any changes in the last month or so...)

As I already have MiNT set up on my Falcon (although not perfect - 'make' doesn't find anything without explicit paths) complete with a Minix partition, I guess MiNT-net is the software that I should use...

I have MiNT-net 0.80 (not installed), but I believe there is now 0.90.

Is there a big difference? What else will I need? pppd seems to be mentioned as essential in the docs, but where can I get this without downloading the large MINTOS distribution, which I dont really need.

Also, I think my provider said something about PAP (Password Authentication Protocol). I found no reference to this in the docs to mint-net... is this significant?

All advice welcomed!

FYI my provider is UK Online (no relation to AOL)...

Please email any replies to me, as I'm not sure how often I'm going to read news (now that I have to pay phone bills... :)

Cheers

Anthony

687. ATARI STE 2MB, 52 HD, COLOR VDU, EXT DD ETC (UK offers ONLY)

Newsgroup: comp.sys.atari.st
Date: 1996-07-14 00:00:00 UTC
From: Steve@waterman.airtime.co.uk
Message-ID: <4sb5o4$n99@neon.airtime.co.uk>
Source record: 141955

FOR SALE:

ATARI STE WITH 2 MB RAM,
14" ATARI COLOUR MONITOR,
52MB SCSI HARD DRIVE
AND AN EXTERNAL CUMANA DISK DRIVE (720K),
WILL SELL FOR £250 ONO, IDEAL FOR MIDI STUFF

ALSO IF ANYONE IS INTERESTED I HAVE

14" TELETEXT MATSUI COLOUR TV WITH REMOTE CONTROL
4-5 MONTHS OLD, WILL SELL FOR £120 ONO

SONY DISCMAN (D-121)
LESS THAN A YEAR OLD, WILL SELL FOR £60 ONO

SONY PORTABLE SPEAKERS (SRS-A60)
LESS THAN A YEAR OLD, WILL SELL FOR £40 ONO

I ALSO HAVE 4 72 PIN 4MB SIMMS
WILL SELL FOR £26 EACH, OR £100 FOR THE LOT!

UK OFFERS ONLY (I LIVE IN THE NORTH WEST OF THE UK (LANCASHIRE))

STEVEN HARRIS
TEL : (01257) 272141
EMAIL : Steve@waterman.airtime.co.uk

688. Re: CAB question

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Dancer <dancer@brisnet.org.au>
Message-ID: <31EA3E66.178E6464@brisnet.org.au>
Source record: 141807

Gustavo Comezana wrote:
>
> Hi!
> Does CAB currently support user/password authentication?
>
> Gustavo

Err, sort of. CAB does, but it depends on the overlay to support it.

I _think_ that the STiK overlay does. My MiNTnet overlay _doesn't_ yet.
(I've been horrible and busy and just not done it yet)

D

689. Re: Mintnet Question

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Dancer <dancer@brisnet.org.au>
Message-ID: <31EA3EBF.4064E13A@brisnet.org.au>
Source record: 141808

Jared Addington wrote:
>
> I would like to know what the newest version of MiNTnet is and where I can
> get it. I saw a few versions in the Umich archives but I doubt these are
> the latest. Also, I'd like to know how difficult it is to set up and what
> all is involved. Thanks!
>
> Jared

080 is about the latest reliable version. There's an 090, but I've had
troubles with it on long connections (I have a permanent internet link).
I've found it freezing up after an hour or two, and dropped back to 080.

D

690. Re: Help With A Game

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Dancer <dancer@brisnet.org.au>
Message-ID: <31EA176E.2E07D62D@brisnet.org.au>
Source record: 141809

Mark Leach wrote:
>
> Sorry if this is off topic, but I was wondering if anyone knew where I
> could get the complete solution to a game called "Zak McKracken and
> the Alien Mindbenders" If you could either send the solution to me or
> give the URL where I might find the solution.
>
> Thanks In Advance
> Mark Leach

Try ftp://ftp.gmd.de/if-archive/

It's the main interactive-fiction/adventure game archive, with all
manner of things (including solutions).

D

691. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: haase@alkor.sax.de
Message-ID: <GGPAFBALUP@alkor.sax.de>
Source record: 141810

In <4s8l6d$c04@nyheter.chalmers.se> Johan Klockars wrote:

>When it comes to JPEGs, the uncompressed version is usually very small
>relative to the uncompressed one.
>GIFs, which are usually very badly compressed, can even be larger than
>the uncompressed image. Fortunately it's possible to load and uncompress
>them with only a few kbyte more space available than the uncompressed
>image needs. MGIFv5 can of course do that. ;-)

Do you remember the subject? (JPEG viewing software needed)

>>> relevant coding for decompression, display, and usually manipulation and
>>> conversion to other formats. On a one meg machine this is not easy to
>>> handle - some of the files will fit, others will not. Given the low price
>
>Yes, that's certainly true. There are not many pure viewers nowadays.

Now you know one, alvi :)

>You're using the IJG libraries as well then, I suppose?
>What version?

Release 5 of 24-Sep-94.
>
>>It shows jpeg-files in b/w, with dithering and shrinking on the fly.
>
>You don't have any plans on going greyscale?

Perhaps for version 0.06. Main idea of alvi is showing large JPGs in
monochrome resolutions using GEM windows.

>>Every picture needs width * height bits of RAM.
>>
>>(Note: Mostly all jpeg-viewer needs width * height * 3...5 bytes for
>> decompressing and converting!)
>
>MGIF only needs w * h bytes (plus the file size and some overhead) when
>you load in greyscale mode.

...and that's 8 times more than needed for dithered monochrome.
How would you display a 1200x1600 jpeg (1MB RAM)?

>>If you wanna show larger pictures, just activate shrinking by 2, 4 or 8.
>...
>>Its almost as fast as mgif, with shrinking its up to 3 times faster!
>
>This shrinking is built into the IJG libraries nowadays, isn't it?

Correct.

>>(Shrinking by factor 8, picture STTNG166.JPG, 512x400 pixel, 43508 bytes.
>>Time from start to fully displayed picture: alvi: 2.83 sec.
>>alvi, no shrinking, same picture, 13.15 sec.
>>mgif 4.2, no shrinking, same picture, time from start to first displayed line:
>>10.21 sec., fully displayed: 22 sec.)
>
>Hmm, that sounds very slow for the full display. Was v4.2 really that bad?

Yep, the calculations for the flicker mode was that slow.
BTW, the mgif flicker mode is the best "greyscale" viewer for ST High.

>Anyway, the display should be a lot faster with v5.

Correct, but the v5 does more than is needed for me.
I just drop the *.JPG on MGIF 4.2 or alvi, have a look, and exit the viewer.
With alvi, you can view more than one JPG at the same time, unless you run
out of memory.

>What compiler are you using, by the way?

Pure C 1.1

>I don't see why you shouldn't get at least the same speed as MGIF on
>JPEG unpacking. The newer library versions are supposed to be faster than
>the one I use.

Remember, shrinking and _dithering_ on the fly. No optimizing up to now.
It's C-Code written in less than 2 days.

Greetings,
Uwe.

--
Email: haase@alkor.sax.de

692. Re: Atari Binaries

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16209_hsideras@mettav.demon.co.uk>
Source record: 141811

Hi Tony, on 10 Jul 96 you wrote:

s> Organization: STOSSER Software
s>
s> I for one Totally and utterly AGREE, plenty of peeps in this newsgroup
s> ask for small patch programs, or maybe an odd font, or a picture or
s> whatever, then theres new releases or beta test stuff.
s> YES its pretty pointless as it stands right now, lets have the same as
s> everyone else, an easy to access binaries fingy :)

The argument against this was that FTP access is readily available. However,
for the smaller stuff, I'd agree with the idea. The problem might be that
people would also need to be able to do selective downloads just in case of
large unwanted files. Personally, I don't want my hard drive to become
another file depository (it's bad enough as it is), so I won't be joinin

btw Tony, I grabbed a look at your web site online before I got around to
UUDecoding the copy you sent me. Not bad! <g>

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

693. MagiC 4 problems...

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4scp66$4ae@orm.southern.co.nz>
Source record: 141812

Hi there...

A friend is having trouble with MagiC 4 and its Font option (from View menu on MAGXDESK). When he tries to use this option, MagiC crashes with an 'OUT OF SYSTEM MEMORY - SYSTEM HALTED' message. His setup is a Falcon030 4meg with MagiC 4.02/NVDI 3.01. We have tried using FOLDRxxx.PRG to give more system memory but that still doesn't work. Is MagiC 4 not fully compatible with NVDI 3.01?

We also tried to run STiK v1.08/CAB v1.3 with HS-modem6 under MagiC. The send light on the modem went crazy and the ISP we were connected to dropped us, obviously concerned about the stuff that was being sent to it from STiK :(. Without HS-modem we cannot connect at greater than 19200 baud, yet the modem is a 14k4 that seems to run _very_ nicely at 57600 using Hs-modem6 under Single TOS 4.04...

If anyone has any clues as to how to remedy the above problems, please email me...I will be your friend for life :)

Chris W.
/|\

694. Re: Quantum Fireball HD

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31E9F34C.F30@bruker.de>
Source record: 141813

leslieh@valis.worldgate.com wrote:

> Actually, anything short of a Falcon or a TT requires a Link96 to use that
> particular drive. (You will also require hard disk software that supports
> bus arbitration, like HDDriver, HuSHI, CBHD)

With the LINK96 any driver will do because the LINK96 itself supplies
the
SCSI ID for the ST. This is what the Quantum Fireball drives expect in
order
to be visible on the bus.
With the TT and Falcon you don't need a host adapter. In this case you
need one of the drivers mentioned above. TT and Falcon allow initiator
identification/bus arbitration without additional hardware. The only
thing
needed on these machines as an appropriate driver.

--
****
* Uwe Seimet | I really hate this damned
machine, *
* | I wish that they would sell
it. *
* Internet: us@bruker.de | It never does that what I
mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell
it. *
* WWW:
http://acp5.chemie.uni-kl.de/seimet/index.html *
****

695. Atari hardware/software/books for sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: uci@infobahnos.com
Message-ID: <4scjmj$636@pub.news.uk.psi.net>
Source record: 141814

```
if interested, e-mail an offer on individual items or the package.

Books
---------

Atari ST Machine Language
Atar St Internals (including schematics)
Atari LOGO Sourcebook
Atari BASIC sourcebook

Software - all original (not copies)
----------------------------------------

Degas
Flight Simulator II (with manual)
ST-Talk
1st-Word

Hardware
---------------
Volks 1200 bps modem (with manual)

Atari 520 ST (with power supply, no disk drive,
with original manual, has mouse that needs repair)
```

696. Re: Need help with HDDRIVER

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31E9F5E8.6289@bruker.de>
Source record: 141815

Sam McGee wrote:
>
> I cannot partition a Western Digital 21000H hard drive. HDDRIVER 4.21
> seems to recognize the drive during bootup but displays 'No Partitions.'
> Then in the utility all the specs of the drive are shown correctly but it
> still responds 'No Drives Found' when Partition is selected. Please help.

Some WD drives require a special initialization and thus must be booted
with a special boot floppy inserted. HDDRIVER supports creating such a
boot floppy but this feature is only available with HDDRIVER 5.0 or
newer. (You can try if it
works with the demo version of HDDRIVER 5.2, available from
acp5.chemie.uni-kl.de/pub/atari.)
BTW, if HDDRIVER simply reports "No partitions found" this only means
that
there are no partitions on the drive. If the drive has not been
partitioned yet this is normal. In this case simply start HDDRUTIL and
enter the partitioning dialog. If a drive is not partitioned you won't
have to care about the message HDDRIVER displays.

--
****
* Uwe Seimet | I really hate this damned
machine, *
* | I wish that they would sell
it. *
* Internet: us@bruker.de | It never does that what I
mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell
it. *
* WWW:
http://acp5.chemie.uni-kl.de/seimet/index.html *
****

697. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <75400959_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 141816

In article <837437008_OASIS_@husbands.demon.co.uk>
Simon@husbands.demon.co.uk (Simon Husbands) wrote:-

>Thanks for the suggestion. Where can I get hold of hsmoda07? I have hsmodem4
>installed, but it might make a difference! I've looked for hsmoda07 at hensa and
>Demon (!) and cnam.fr but I can't find it, only hsmoda6. Any ideas?

I got it from ftp.uni-kl.de in the pub3/atari/incoming directory.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

698. Help!Lattice C

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4sdklm$sa9@madeline.INS.CWRU.Edu>
Source record: 141817

facility in it. Is there any way to use an external "make" with it?
Is HiSoft still alive? is it worth it to upgrade to the latest?

--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

699. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <837399262_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 141818

>>If the packets were bad due to checksum errors then install hsmoda07,
>>I've got rid of my checksum errors completely since installing it.
>
> How can you tell you have no checksum errors using Oasis2?
Because Oasis tells you in a big fat viewer screen.
Since I put in HSMODA07, I have had nary a one, except when some other
program screwed it up. I still have problems getting in sometimes,
but clicking on STiK, and then disconnecting clears that up.

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

700. Re: Replacement/removal of comp.binaries.atari.st moderator?

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Chris_F_Chiesa@cup.portal.com
Message-ID: <152722@cup.portal.com>
Source record: 141819
Cross-posted to: alt.config,news.groups,comp.sys.atari.st,comp.sys.atari.8bit

(Hmm. Managed to post THIS to a few MORE groups than my last one (which went into c.s.a.8bit ONLY, for reasons too gruesome to rehash here). Feel free to propagate it anywhere else you think it needs to be seen.)

701. Lotus Turbo 2

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Rod@ivecoft.demon.co.uk
Message-ID: <837443647.28243.0@ivecoft.demon.co.uk>
Source record: 141820

I NEED YOUR HELP NOW!

Its my youngest sons birthday soon and he has asked for Lotus Turbo
Challenge 2.
Now I knew that games support for the Atari was getting "patchy" but
its seems like NOBODY is selling games now.

Do you have a copy of LTC2 that you are willing to sell me. It would
really get me out of a deep hole.

E-mail to either address below.

TIA

Rod Keen
~~~~~~
Rod Keen.
HR Systems. Iveco Ford Truck Ltd.
Alela of the 3rd Harpenden Apache Cub Scouts.
email to Rod@gaiasys.demon.co.uk (home) Atari Oasis users
Rod@ivecoft.demon.co.uk (work)
~~~~~~

702. Re: Atari Binaries - Inaugural Message

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960715111943.11999C-100000@ns1.ptd.net>
Source record: 141821
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,comp.sys.atari.st.tech,comp.sys.atari.programmer,alt.binaries.atari.d

First of all, I say well about time with this idea! I hope that many
will freely UL and DL as, for me at least, I have only one Atari BBS and
Umich files are hardly updated with newer stuff. Some people don't even
have a BBS to get the stuff from. I'll frequent this area as much as I can.

Well done Richard! :)

Eric Noss
a.k.a
Mr. Maddog

703. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31EA7895.4F06@ccm.jf.intel.com>
Source record: 141822
Cross-posted to:
alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

Brian {Hamilton Kelly} wrote:
>
> I'm a little puzzled (not knowing *anything* about the organization of
> the Atari groups, or indeed of the Atari itself): Rich's posting refers
> to comp.sys.binaries.atari.moderated, ...

I mistyped it - since the group no longer exists, I had no ready reference,
sorry about that.

<deletia>

> According to my active list, there *is* a comp.binaries.atari.st, which
> is indeed moderated. Was it perhaps this group that you and Rich meant?
> If so, rather than creating a new group in the alt.* hierarchy (which
> might take some time to achieve good propagation), why not simply appoint
> another moderator, and start using the group again?

The group has been rmgrouped; if you show it as active, then you missed the
removal message. I wish everyone had.

--
See us at http://www.3rdplanet.com/~starship
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+---+
"Propose your group in alt.config. Be sure to include the
proposed newsgroup name or topic for the group in the Subject
line. Listen to constructive criticisms. Beware, the
"discussions" in alt.config can seem very petty, vindictive,
and altogether unpleasant at times. Alt.config is frequented
by news admins, news.wannabes, net.gods, and net.idiots.
Sometimes it's a wonder that anything useful comes out of it,
but the alternative is total anarchy and mob ethics. There
are actually a few people in alt.config with good ideas on
creating groups."

704. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31EA89A9.5D2D@ccm.jf.intel.com>
Source record: 141823
Cross-posted to:
alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

```
Forsythe and Guy wrote:
> : > - MAKE.MONEY.FAST schemes and ECP/EMP
> <tick>
>
> What about advertisments? Would a .GIF containing a picture of the latest
> Atari and prices be off topic?

Yes. Commercial advertising of any kind is inappropriate outside of the
business groups (with some minor exceptions - the .announce group would
be the right place for "reduced price" announcements that specifically
pertain to that type of system, I think).

--
See us at http://www.3rdplanet.com/~starship
+-----------------------------------------------------------+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+-----------------------------------------------------------+
"Propose your group in alt.config. Be sure to include the
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"discussions" in alt.config can seem very petty, vindictive,
and altogether unpleasant at times. Alt.config is frequented
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Sometimes it's a wonder that anything useful comes out of it,
but the alternative is total anarchy and mob ethics. There
are actually a few people in alt.config with good ideas on
creating groups."
```

705. Re: Gemulator 4.15z (flamefest: the MacNfud continues)

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: JEDI
Message-ID: <4sdnm3$3v7@doc.zippo.com>
Source record: 141824

In article , sinclap2954@cobra.uni.edu says...
>
>The all knowing Jedi spoke thus...
>>
>> What you are conveniently neglecting is the fact that NT was rewritten for
>> the PPC. This is blatant mis-representation. When will a PPC run Windows 95
>> WITHOUT softwindows or a CPU card.
>
>No shit sherlock. But Windows NT runs on PPC. Thats upto MS when the WINDOWS
>REACHES PPC. Solaris will.

This might be germane if not for the fact that the original poster was complaining
that the promises of universal CISC emulation by the new RISC PPC was never
realized. NT never should have needed a port. That it did contradicts the early
promises of the PPC.

Software can be ported anywhere given enough effort. This is nothing to
brag about.

Solaris is unix; unix is everywhere. This has been so for quite some time.

[jedi deleted this]
>> None contemporary.
>> However, you conveniently neglect information that detrimental to your position
>> once again: PC-Ditto & SpectreGCR
>
>Yea, I take it that PC-ditto has a pentium version. Spectre was a Mac Plus
>emulator. Now find emulator hardware that has a PPC...

That was not the point. Atari lead the way in cross platform emulation long
before Apple got it in it's head to do so. Apple bragging in this respect is much like
Microsloth bragging about Win95.

>
>> the edge that cuts can make you bleed...
>You know from experience... Experince from Santanic activities....

Petey-boy must have his mommy cut his meat for him...

706. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: gberigan@cse.unl.edu
Message-ID: <4sdpi2$9ks@crcnis3.unl.edu>
Source record: 141825
Cross-posted to:
alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

In alt.config, pmh@edison.ioppublishing.com (Peter Haworth) wrote:
>Brian Hamilton Kelly <bhk@dsl.co.uk> wrote:
>>lamparty@telerama.lm.com "Tom Lamparty" writes:

>>> I believe that a alt.binaries.atari or alt.binaries.atari.st is badly
>>> needed since our moderated binary group has lost it's moderator and been
>>> expunged!

>> According to my active list, there *is* a comp.binaries.atari.st, which
>> is indeed moderated. Was it perhaps this group that you and Rich meant?
>> If so, rather than creating a new group in the alt.* hierarchy (which
>> might take some time to achieve good propagation), why not simply appoint
>> another moderator, and start using the group again?

> comp.binaries.atari.st would be my choice too, especially as we already
> get the comp hierarchy on our server.

Well, someone get a proposal together and send it in to
news.announce.newgroups, or track down the existing moderator and ask
him to resign his position and appoint a new moderator (or moderators)
that will do the job.

When your car gets a flat tire, you don't buy a new car. You get a new
tire, and a new spare tire too.

--
_-<#)-=# http://cse.unl.edu/~gberigan/War-of-the-Worlds.html
___/___
_-~_--<####) "`Where's Crow?' Huh. I'm not supposed to say anything, but
<~c>' __--< I did see that little moron heading towards the basement
_--=____#) with a pickaxe in his hand." -- Tom Servo; MST3K: The Movie

707. Re: Replacement/removal of comp.binaries.atari.st moderator? (was: Re: Proposal: alt.binaries.atari)

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960715165727.5756A-100000@epicycle.lm.com>
Source record: 141826
Cross-posted to: alt.config,news.groups,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

What Rich described below was pretty much my experience also!

On Mon, 15 Jul 1996, Rich Tietjens wrote:

> Brian {Hamilton Kelly} wrote:
> >
> > [When the topic was changed to the above, the thread was cut-off from all
> > the Atari groups to which the original thread had been cross-posted.
> > Since Jonathon is providing some serious and significant information, I'm
> > merely intervening to re-post to those groups. It would appear that
> > there's been a vote on this before: where were all you guys at the time?
> > (Given that those who might want to do as Jonathon suggests already have
> > access to relevant "warez" group.) Once again, I no nothing about Atari
> > but am just a bystander that's interested in the machinations within
> > alt.config.]
>
> <deletia>
>
> > > comp.binaries.atari.st should be removed. Despite the continued
> > > presence of a capable moderator, its submissions declined to the point
> > > where virtually nothing was valid for the group. The Atari ST is no
> > > longer a very active platform, and access to FTP and WWW have improved
> > > to the point that they make a much better primary distribution
> > > channel.
> > >
> > > Annius V. Groenink <avg@cwi.nl> posted messages to the group asking
> > > whether anyone still found it useful and the vast majority agreed that
> > > the sensible thing was to remove the group. At the request of the
> > > moderator and the readership, it is now removed.
>
> (1) I voted to retain the group.
>
> (2) The "vast majority" did not agree to anything. Perhaps a dozen people
> were even aware of the existence of the group, and I saw exactly one person
> (other than Annius) stating in a comp.sys.atari.* group that they agreed
> the group should be removed.
>
> (3) It is my belief that Annius simply didn't want to expend the effort to
> moderate the group any more. Note that this is my personal belief, with no
> evidence to support it. However, read on...
>
> (4) I submitted several binaries for distribution during the last month of

> the group's existence. They never appeared in the group, nor was their receipt
> by Annius ever acknowledged.
>
> I believe that there are large numbers of Atari users who have no or very limited
> ftp access, who would use an unmoderated binaries group. I know for a fact that
> the largest ftp sites for Atari files are very slow to post new binaries to areas
> where they can be obtained (I have personally uploaded 2 binaries to several sites;
> both have been obsoleted already, and they aren't available to the public yet).
>
> --
> See us at http://www.3rdplanet.com/~starship
> +---+
> | Opinions expressed herein are those of the writer and |
> | probably diametrically opposed to those of his employer. |
> +---+
> "Propose your group in alt.config. Be sure to include the
> proposed newsgroup name or topic for the group in the Subject
> line. Listen to constructive criticisms. Beware, the
> "discussions" in alt.config can seem very petty, vindictive,
> and altogether unpleasant at times. Alt.config is frequented
> by news admins, news.wannabes, net.gods, and net.idiots.
> Sometimes it's a wonder that anything useful comes out of it,
> but the alternative is total anarchy and mob ethics. There
> are actually a few people in alt.config with good ideas on
> creating groups."
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

708. ** Problems with Antmail and Falcon **

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <4sdm17$meq@jake.esu.edu>
Source record: 141827

I just bought a Falcon 030 (thanks again Gustavo) and recently
ported over STiK to it. Unfortunately, Ant Mail isn't making the
journey. It seems that on this machine, when I try to download a message
it gets within 20 bytes to the end and then stops. The modem sits there
dead while the program is waiting for those last 20 bytes. Hitting
escape or undo does nothing. I find that if I wait a few minutes it
receives a few more bytes (more than the letter, by about 20)but it still
hangs. I read the message and the words 'Error from POP server,
disconnecting from ns1 (my name server)' appear at the end. It sounds
like a server problem at first, but it didn't start until I got the
Falcon. My 1040 Ste worked just fine, which leads me to believe there
might be more.
If anybody has any clue what the poblem is, I'd be very grateful. I
thought I'd post here before I bother the authors (they probably get many
messages a day) and also insure I"m not doing something wrong.

Thank you in advance,
George Garner

--
--
~~~~~~
"Why she had to go I don't know, she wouldn't say. I said something wrong
now I long for yesterday."
-- The Beatles, "Yesterday", 1965
~~~~~~

709. How do you fix an atari 3.5" disk drive?

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: njchuen@ix.netcom.com
Message-ID: <4se694$qct@dfw-ixnews2.ix.netcom.com>
Source record: 141828

I want to know how to fix an Atari Disk Drive. I read through all of the manuals and they did not tell me how to fix a disk drive. I have an Atari 1040ST. Thank you!

710. Re: MagiC 4 problems...

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <87199502_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 141829

In article <4scp66$4ae@orm.southern.co.nz>
chriswil@southern.co.nz (Chris Wilkinson) wrote:-

>We also tried to run STiK v1.08/CAB v1.3 with HS-modem6 under MagiC. The
>send light on the modem went crazy and the ISP we were connected to
>dropped us, obviously concerned about the stuff that was being sent to it

To solve this problem turn off preemptive multi-tasking, it will then
work perfectly.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

711. Re: nest echos

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31ea2370.1220477@news.airtime.co.uk>
Source record: 141830

On Sat, 13 Jul 96 19:52:44 GMT, phil4@phil4.demon.co.uk (Phil Hough)
wrote:

>> snip answer 1 of many postings on this :)

>>Then along comes Phil4 ..Hi Phil :)))

>hi tony ! (aka stosser <g>)

hi again Phil (aka SkyDuel programmer<G>)

>> My problem is I havent a local ATARI BBS for NEST echos, but surely

>Midlands... Telford and Wolverhampton are local for me.... but then I
>think I prefer Demon to keeping getting engaged from some BBS :)

>BTW: which is the largest main town/city to you in Lancs ???

Well I am in a sort of triangle between Blackburn,Burnley and my
original beloved hometown Preston (as in Preston North End the most
famous of all football clubs<G>)

There isn't a single BBS within local call area for Nest echos,
theres plenty for Fido etc, but Nest has bloomin loads of Atari echos,

However I see your point about internet as apposed to an engaged BBS,
but I thought Demon where always engaged anyway and generally crap!,
or have they bucked up there ideas :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

712. Re: comp.sys.atari.announce

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31ea25a5.1785227@news.airtime.co.uk>
Source record: 141831

On Sat, 13 Jul 96 22:57:56 GMT, roy@gorring.demon.co.uk (Roy Goring)
wrote:

>DISCUSS HERE :-)
>
>OR TRANSFER TO comp.sys.atari.announce AND DISCUSS :-)

Well you will have to discuss here, because you cant get anything
into comp.sys.atari.announce., try posting this message to that
newsgroup and you will never see it again, this makes your suggestion
unfortunatly defunct ? try it and see <?> <smile>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

713. Re: Neo & PI1 to GIF/BMP converter?

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31ea22df.1075316@news.airtime.co.uk>
Source record: 141832

On Sat, 13 Jul 1996 11:08:52 PDT, starship@3rdplanet.com (Rich
>
>Remember that demo I told you about? It actually looks good!

lets have a looksy then :)), well thats presuming its not too big to
encode and email is it ?? :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

714. Re: Atari Binaries

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31ea2677.1995002@news.airtime.co.uk>
Source record: 141833

On Mon, 15 Jul 96 04:45:14, hsideras@mettav.demon.co.uk (Harry
Sideras) wrote:

>*Hi Tony*, on 10 Jul 96 you wrote:
>
Harry!!! your still alive!, nice one mate <giggle>

> s> everyone else, an easy to access binaries fingy :)
>
>The argument against this was that FTP access is readily available. However,

But takes time and not everything would be accepted onto a ftp site,
ie: a quick asked for sample source, or maybe an article from a recent
diskmag that someone wanted, a beta file or someone specificly asking
for a certain font, or a pictoure of an atari or or or?
+
>for the smaller stuff, I'd agree with the idea. The problem might be that

oooer goody :)

>people would also need to be able to do selective downloads just in case of
>large unwanted files. Personally, I don't want my hard drive to become
>another file depository (it's bad enough as it is), so I won't be joinin

I know what you mean Harry :), if you cant do selective downloading
then the group is totally useless to you as you might be on for hours
downloading stuff you dont want,
But I tyhink most people do have this facility ?

>
>btw Tony, I grabbed a look at your web site online before I got around to
>UUDecoding the copy you sent me. Not bad! <g>
>
well its changed a lot since then mate, about time you could
actually surf the net isn't it :) <?>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

715. Re: Oasis 1.35E and threads

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <837474196.16248.0@grasper.demon.co.uk>
Source record: 141834

In article <837380724_OASIS_@phil4.demon.co.uk>,
phil4@phil4.demon.co.uk (Phil Hough) writes:
> I was told today about how annoying someone found my articles :(, due
> to the fact that they weren't properlly threaded !

not just yours but seem to bee prevelant in atari newsgrps :-(

> Apparently although under my Oasis my articles appear together with those
> that it was a response to, eg. in the same group as RE: a discussion.
> on his newsreader they do not.

correct !

> I think the problem is caused by Oasis doing the 'threading' just
> using the Sybject line, and other newsreaders using other 'hints' as
> well.

more particularly the reference header field.

> the question is: is this my fault, or down to Oasis ??? is there
> anyway I can prevent it ?? and are my conclusions above correct ???

I think it is Oasis as all posts from Oasis users do the same , I dont know
if it is fixable (Oasis 2 ?) your Conclusions are correct though <G>

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk
----

716. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Jul15162021@clisome9.rose.hp.com>
Source record: 141835

In article <4rgbg0$s4k@newsbf02.news.aol.com> abridg8200@aol.com (ABridg8200) writes:

> There is a pretty good free emulator as long as you have Unix (in your
> case you probably havn't) and a TOS image (which you can get from an ST -
> although it musn't be used in two places at once for legal reasons) called
> STonX. There is also MagicPC which is pretty new and so not much is really
> known about how good it is. I tried out the demo on my 120MHz 16MB PC and
> I couldn't try much out. It seems to run quickly, although the screen
> updates are slow. There is also an emulator called GEMulator4 which has
> been around for quite a while and is probably the best one, although I
> have this strange feeling that the author of it will reply to this thread.
>
>
> I currently use STonX and I am impressed with it, but havn't used it much.

Where can you get StonX and does it work on any Unix machine?

717. Re: How do you fix an atari 3.5" disk drive?

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Rory McMahon <mcmahon@inil.com>
Message-ID: <31EB018C.7AC4@inil.com>
Source record: 141836

Nija - Chuenprateep wrote:
>
> I want to know how to fix an Atari Disk Drive. I read through all of
> the manuals and they did not tell me how to fix a disk drive. I have
> an Atari 1040ST. Thank you!
>
>

first see if a 3.5" floppy cleaner will take care of it (and if you're afraid to take the machine apart). I took my drive apart the other day when it was having a hard time formatting disk and found a flat dust bunny in there... once I took it out everything was dandy!

Rory
mcmahon@inil.com

718. Falcon memory upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: eta001@email.mot.com
Message-ID: <eta001-150796073048@pla0860.comm.mot.com>
Source record: 141837

With simm prices as low as they are now, Im looking to upgrade my 4 meg falcon to 16 meg. I am looking for information on the various methods of doing this.
I know atari has a plug in module and there a a few 3rd party boards that use simms. I figure atari's board is probably the most costly way of doing this. Also, do any of these require soldering and/or removing of the rf shield. And what pin size simm module and max speed do the 3rd party boards accept.
Thanks in advance for your help.

Tim

719. Re: Replacement/removal of comp.binaries.atari.st moderator?

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Chris_F_Chiesa@cup.portal.com
Message-ID: <152723@cup.portal.com>
Source record: 141838
Cross-posted to: alt.config,news.groups,comp.sys.atari.st,comp.sys.atari.8bit

Oops, Hell, and Damn. I'm having a very difficult time participating in this thread, due to the large number of newsgroups and Portal's lousy (mis-)handling of that situation. Please forgive the possibly empty message I may have just posted to four groups! Sigh...

Anyway...

Kyle R. Hofmann <rhofmann@crl.com> writes:

>[1] Confines? Ha! More like a one inch high wall made of styrofoam,
> judging from some of the discussions I see (and participate in :)
> everyday.[2]
>
>[2] This does not mean that WaReZ will be OK in this group, just that
> charters generally look silly in comparison to the actual postings that
> occur on a group.

How sad. It used to be, before the Internet became the playground of any loon with a few hundred bucks to blow at Computer City, that the newsgroups were largely self-policing and self-regulating and DID largely follow their charters. That doesn't seem to be the case today, as noted in [1] and [2] above.

For one thing, the charters and general policies are all but completely INVISIBLE, until and unless an alt.config (what IS that group for, anyway) or similar thread talking ABOUT a group, "spills over" INTO the group being discussed! Heck, I just now fell into this discussion "by accident" myself, having caught it in c.s.a.8 and having never before posted to any of the other three groups this post is going into (to say nothing of the N groups I can't post to due to those aforementioned Portal shortcomings). Just where, and how, and when, is the average Internetter supposed to encounter any form of documentation, instruction, suggestion, or signage, telling him anything more than a newsgroup's NAME already does? I've never seen anything, in over eight years on three or four ISPs. I say, make this information more visible in the first place.

If that doesn't work, then we have a good argument for making ALL newsgroups moderated. That's a hell of a shift, and would require a hell of an investment of someone's time, and would undoubtedly slow down and screw up the usefulness of the Net at large, but it WOULD eliminate the problem of off-topic posts pretty much ENTIRELY. If it could be shown that the advantages of a fully-moderated Usenet News organization outweighed the disadvantages, I might even support the idea myself -- and I'm a longtime and outspoken opponent of all authority and government beyond the most minimal self-regulation. (If everyone were more like ME, the problem not only would go away,

but would never have come up in the FIRST place. ;-) It's a darned shame that, left to themselves, most people seem to behave as though they're lazy, ignorant, or BOTH, prompting some OTHER people to feel the "need" to "govern" the rest.)

Chris Chiesa
Chris_F_Chiesa@cup.portal.com

720. STacy 4 sale """

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: stchip@delphi.com
Message-ID: <ZPEu+9Y.stchip@delphi.com>
Source record: 141839

STacy

All the normal things that come with a STacy, PLUS:

FOUR megs of RAM
130 meg Hard Drive
Installed and working ADspeed board (software or hardware switchable
External Keyboard port, just plug in a Mega ST(e) Keyboard
(keyboard not included)
Extention cord for a keyboard, compute from across the room
Wired for a battery (battery included but not very good)

Cost $ Make REASONABLE Offer

Email me at STCHIP@delphi.com

721. Re: Replacement/removal of comp.binaries.atari.st moderator?

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31EAC261.7AF6@ccm.jf.intel.com>
Source record: 141840
Cross-posted to: alt.config,news.groups,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

Chris_F_Chiesa@cup.portal.com wrote:
>
> am only really ABLE to post, this to comp.sys.atari.8bit. Thanks in advance
> for propagating this; may I request that "comp.sys.atari.st.programmer" be
> removed from the distribution? That's the group Portal says doesn't exist,
> causing all my problems in this instance...

In this instance, Portal is correct; I'm sorry, I must have unconciously added
the ".st" in the middle of that.

> I for one have been right here on comp.sys.atari.8bit on and off for nearly
> ten years, and have only occasionally seen reference to a "warez" newsgroup,
> and never quite the same name twice, or at least not regularly. Moreover,
> no ISP on which I have had an account -- and there have been three of them;
> four if you count TWO different systems here at Portal -- has ever been
> aware of the existence of, or willing to pick up, or has for that matter
> even acknowledged recipt of my requests to pick up, ANY Atari-8-bit-related
> "alt" or "binaries" group(s). I barely even know what groups EXIST.

I can email you a complet newsgroups list, if you need it. It's rather bulky
at about 350k, but if Portal won't tell you waht exists, I will. IMHO, any
and all "warez" groups that exist are pirate groups, and I won't subscribe to
them, even if I can find them (there are several listed in my NG file).

> > Since the comp.* group died for lack of use, I expect the alt.* group
> > would have the same lack of use
>
> Unless the alt.* group's existence happened to be made widely known, as
> evidently did NOT happen with the comp.* group?

Not only that, but an unmoderated group doesn't depend on the whims of one
person to give it content.

> > comp.binaries.atari.st should be removed. Despite the continued
> > presence of a capable moderator, its submissions declined to the point
> > where virtually nothing was valid for the group.
>
> This is probably a relatively valid reason for removing a group.

This would be a valid reason /IF it were true/, but it is not. Submissions
wer made - and ignored. I submitted several files in the omnths prior to the
group's demise, and I have seen others state the same thing; no response was
ever forthcoming from Annius. I don't know if that means he did not get the
files, or simply chose to ignore them.

> > The Atari ST is no longer a very active platform,
>
> This most certainly is NOT a reason for removing a group, and it disturbs
> me that, even though it is not the SOLE reason given, it is obviously being
> used to "support" the suggestion/recommendation/decision to remove a group.

It's tantamount to saying that "the 286 is not a much used chip any more, so we will no longer write software that does NOT use 386 opcodes." Granted, there is a lot of software that won't work without those opcodes - but probably 90% of the current DOS-based software, including most network drivers for Novell networks, work just fine on 286 boxes. I doubt that the owners of those networks using 286 servers and clients would be very favorably impressed by anyone who told them that they would be required to give up their existing hardware platforms.

> Granted, the Atari ST is no longer a "major" platform in terms of the PER-
> CENTAGE of computer users using it -- but the Internet is big enough these
> days that ANY subject, no matter how obscure or "inactive," can collect
> enough interested parties to sustain an ongoing discussion. There's still
> an active Rubik's Cube mailinglist, for crying out loud! Kill the newsgroup
> for OTHER reasons if they exist, surely, but don't justify it on the basis
> that the subject matter itself is "no longer very active." That is not
> the point.

Well said.

> > and access to FTP and WWW have improved
> > to the point that they make a much better primary distribution
> > channel.
>
> ... it's unrealistic and selfish,
> maybe even unethical, for you and others who reason the way you do, to NOT
> continue to support older technology, IMHO. Check the Usenet archives for
> my numerous rants on THIS subject in groups like comp.os.vms and one or
> another (I forget which) of the Windows NT groups...

It's also the way things are done, and frankly, it blows. Getting an alt. group for Atari binaries effectively removes the controls exercised by the "Big 8" cabal (and such a cabal obviously exists, else it would not be necessary to put a new group proposal to a "vote").

> > Annius V. Groenink <avg@cwi.nl> posted messages to the group asking
> > whether anyone still found it useful and the vast majority agreed that
> > the sensible thing was to remove the group. At the request of the
> > moderator and the readership, it is now removed.
>
> Well, that's something anyway. I'm glad that SOME sort of "readership"
> was consulted -- but WHAT readership? Of what group? Of the group being
> removed? I hope so; I HATE it when some "elite" makes decisions that
> affect the masses, without consulting those masses. Go watch "Fern Gully."

The fact that the question was posted in comp.sys.atari.st is true. The allegation that "the vast majority agreed" to rmgroup it is either a mistake,

or an outright lie. Since I don't know if the person making the statement
knows the truth or not, I will assume it's a mistake.

--
See us at http://www.3rdplanet.com/~starship
Support at http://www.3rdplanet.com/~starship/atari.htm
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+---+
****
Do NOT add my address to any mailing list without my express
permission. Unsolicited commerical email will be proofread
at my usual consulting rate: $90/hour, 4 hour minimum.
Failure to pay will be reported to your local credit agency.
****

722. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31EAD4F5.1B4D@ccm.jf.intel.com>
Source record: 141841
Cross-posted to:
alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

```
Greg Berigan wrote:
>
> Well, someone get a proposal together and send it in to
> news.announce.newgroups, or track down the existing moderator and ask
> him to resign his position and appoint a new moderator (or moderators)
> that will do the job.
>
> When your car gets a flat tire, you don't buy a new car. You get a new
> tire, and a new spare tire too.

There is no longer such a group, Greg. It was removed some months ago
(March? April? May?) at the request of the moderator, and over the
objections of the users (the few of us who knew that the group existed).

We're not replacing a flat tire, we're replacing a stolen car.

--
See us at http://www.3rdplanet.com/~starship
Support at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------------------------------+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+-----------------------------------------------------------+
************************************************************
Do NOT add my address to any mailing list without my express
permission. Unsolicited commerical email will be proofread
at my usual consulting rate: $90/hour, 4 hour minimum.
Failure to pay will be reported to your local credit agency.
************************************************************
```

723. Looking for Unitor

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: drichard@execpc.com
Message-ID: <4sc7re$hq6@daily-planet.execpc.com>
Source record: 141871
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.misc,comp.sys.atari.st.tech

I'm looking for a used C-Lab Unitor SMPTE box to be used with my Notator software for Atari ST. It could be the original Unitor or the later revised version, since I believe either will work. Please Email to drichard@execpc.com.

Thanks,

Dean

724. Brisbane, Australia ST Users?

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Dennis Remmer <dennis@dstc.edu.au>
Message-ID: <31E9B6CD.41C6@dstc.edu.au>
Source record: 141872

Get in touch to trade s/w etc.

Dennis

Dennis Remmer dennis@dstc.edu.au
Business Development Ph: +61-7-33654680
Distributed Systems Technology CRC Fx: +61-7-33654311

725. Re: Vroom030

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: wongck@ti.com
Message-ID: <4scp74$m5s@tilde.csc.ti.com>
Source record: 141873

In article
<ftn_2.200.136.68$fidonet.org_bc604d00_Patrik.Estberg@p68.dada.ct.se>,
patrik.estberg@p68.dada.ct.se says...

>Where did you find the executable for VGA monitor ?
>I played Vroom alot on my STE and I was very disapointed when I noticed
>that the Falcon version only worked in RGB mode.
>

It was on CNAM (france) FTP site.

--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^
William Wong --- ST user in Singapore ||| 520STFM/4Mb/44M HDD/Mag!X
ProbeHouse Software developer ||| F030/4Mb/84M HDD/MTOS and
Internet Email: wongck@ti.com / | \486DX33/8Mb/210M+850M HDD/WFW
WWW homepage ://www.geocities.com/SiliconValley/6880
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~ Disclaimer: What I say here is my own view .,-*~'`^

726. Re: Q: Magic 5?

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31E9F3F1.562F@bruker.de>
Source record: 141874

Kim Andersen wrote:

> What kind of changes is in it Uwe ??

A lot. The most important ones from my point of view are WINDOWS95
compatible long filenames and support for DOS compatible partitions even
if they have a capacity of more than 32 MByte.
There were also changes concerning MAGXDESK but I didn't care for them
because I use THING as desktop.
--
****
* Uwe Seimet | I really hate this damned
machine, *
* | I wish that they would sell
it. *
* Internet: us@bruker.de | It never does that what I
mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell
it. *
* WWW:
http://acp5.chemie.uni-kl.de/seimet/index.html *
****

727. Re: Hard disk problems .....

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31E9F4E5.4D25@bruker.de>
Source record: 141875

101527.115@compuserve.com wrote:
>
> I'm trying to get a Micropolis 1Gb disk, a Gasteiner host adapter and a
> 2Mb STE to work together but am failing totally.
> Anybody any ideas ?
> I've tried ICD pro and Sdmanage software so far.

Maybe the jumper settings are wrong on this drive? Or it requires
initiator
identification like the Quantum Fireball drives. If this is the case you
won't be able to access this drive unles you have a LINK96 host adapter.
I suggest you also try other drivers like CBHD or HDDRIVER. CBHD or the
demo
version of HDDRIVER can be found on some ftp servers.
(acp5.chemie.uni-kl.de/pub/atari for the demo version of HDDRIVER.)

--
****
* Uwe Seimet | I really hate this damned
machine, *
* | I wish that they would sell
it. *
* Internet: us@bruker.de | It never does that what I
mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell
it. *
* WWW:
http://acp5.chemie.uni-kl.de/seimet/index.html *
****

728. Re: JAZ drive?

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: bmerik@worldgate.com
Message-ID: <4scv7m$jht@valis.worldgate.com>
Source record: 141876

We tried out a Jaz hooked up to a Falcon running Audio Tracker at
Computer Direct and it worked fine.

729. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <4sd6eu$ld6@nyheter.chalmers.se>
Source record: 141877

In article <GGPAFBALUP@alkor.sax.de>, Uwe Haase <haase@alkor.sax.de> wrote:
>In <4s8l6d$c04@nyheter.chalmers.se> Johan Klockars wrote:
>
>>When it comes to JPEGs, the uncompressed version is usually very small
^^
>>relative to the uncompressed one.

I guess 'spell' can't find every error...

>>GIFs, which are usually very badly compressed, can even be larger than
...
>Do you remember the subject? (JPEG viewing software needed)

Of course I do, that's what the rest of my message was about.
The four lines above only got there to contrast the JPEG/GIF file sizes.
Not really necessary perhaps, but that accounts for most things written
on Usenet. ;-)

>>You don't have any plans on going greyscale?
>
>Perhaps for version 0.06. Main idea of alvi is showing large JPGs in
>monochrome resolutions using GEM windows.

If you're going to release this as FreeWare and don't want to write
everything yourself, just let me know.

>>MGIF only needs w * h bytes (plus the file size and some overhead) when
...
>...and that's 8 times more than needed for dithered monochrome.

I never said otherwise.
I'm all for a viewing only program, as long as I don't have to write it.

>How would you display a 1200x1600 jpeg (1MB RAM)?

You'd could use a hard disk to emulate virtual memory on an ST, but I don't
know about any program that does this.
On a Falcon you could use real VM (I sometimes manipulate images larger
than RAM), but that might be a bit tight with 1Mbyte physical RAM.

Not that any of the above is any where near a good idea if you only want
to look at a picture. ;-)

>>Hmm, that sounds very slow for the full display. Was v4.2 really that bad?
>
>Yep, the calculations for the flicker mode was that slow.

They're quite a bit faster in v5 and there you have the possibility to do
non-flickering mono F-S dithering as well, which is of course even faster.

>BTW, the mgif flicker mode is the best "greyscale" viewer for ST High.

:-)
I've actually never seen how the mono capable versions of Speed of Light
fares, but then I'm not often using mono mode these days.

>>Anyway, the display should be a lot faster with v5.
>
>Correct, but the v5 does more than is needed for me.

Yes, there's almost certainly a need for pure viewers.

>>What compiler are you using, by the way?
>
>Pure C 1.1

If possible, I'd suggest trying GCC. On some code it's a _lot_ better.
In MGIF I've measured a speed difference of up to five times!

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

730. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: gary@tequila.demon.co.uk
Message-ID: <58847653_000009_OASIS_NEWS@tequila.demon.co.uk>
Source record: 141878

In article <41573559_Beta04_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) wrote:-

> In article <84382694_000009_OASIS_NEWS@tequila.demon.co.uk>
> gary@tequila.demon.co.uk (Gary Cleghorn) wrote:-
>
>> How can you tell you have no checksum errors using Oasis2?
>
>Erm, because Oasis no longer states checksum error....

What side of the bed did you get out of today?

--

****
gary@tequila.demon.co.uk
Every day sends future to past Every breath leaves me one less to my last
****

731. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: gary@tequila.demon.co.uk
Message-ID: <3020811_000009_OASIS_NEWS@tequila.demon.co.uk>
Source record: 141879

In article <837437008_OASIS_@husbands.demon.co.uk>
Simon@husbands.demon.co.uk (Simon Husbands) wrote:-

> In article <63414197_Beta04_OASIS_NEWS@nest.demon.co.uk>
> dbrewood@nest.demon.co.uk (Daron Brewood) said:-
>
>> In article <837281856_OASIS_@husbands.demon.co.uk>
>> Simon@husbands.demon.co.uk (Simon Husbands) wrote:-
>>
>>>someone else has the same problem - the main difficulty is the bad packets that
>>>I know a lot of people have been encountering. Was a fix ever found? If there
>>
>>If the packets were bad due to checksum errors then install hsmoda07,
>>I've got rid of my checksum errors completely since installing it.
>
>Thanks for the suggestion. Where can I get hold of hsmoda07? I have hsmodem4
>installed, but it might make a difference! I've looked for hsmoda07 at hensa and
>Demon (!) and cnam.fr but I can't find it, only hsmoda6. Any ideas?
>

Try ftp.uni-paderborn.de pub/atari/tools/dfue/hsmoda07.lzh

--

****
gary@tequila.demon.co.uk
Every day sends future to past Every breath leaves me one less to my last
****

732. Re: Keyboard Gizmo & Mega ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: bikerbob@wchat.on.ca
Message-ID: <4sddbt$8ts@news.bellglobal.com>
Source record: 141880
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

beric@g3iub.bham.ac.uk () wrote:

>Where might I get one of these keyboard gizmos? And do they work under
>linux - ie are they a straight forward converter, so the atari should not
>know that a non-atari keyboard is being used?

>I have an old STFM with the PAK board on, and it gets used more for linux
>than TOS these days. I also have a spare PC keyboard which I like the
>feel of a lot more than the atari one, so would like to put the adaptor in.

>Any reply would be appreciated.

>Beric (beric@g3iub.bham.ac.uk)

The address to get a keyboard Gizmo is.

Chro Magic Software
516 North Jackson
Joplin, MO 64801 USA

(417)623-7393

I have been using one for about 6 months now. I am not sure on the
shipping status as of yet. It works flawlessly on a Falcon... but not
so well with a std ST.

I am a tester and am using it on an STF and STE. I have had problems
with it handling the system clock. If you want any other info contact
me via Email.

James

733. Re: Keyboard Gizmo & Mega ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: bikerbob@wchat.on.ca
Message-ID: <4sddep$8u2@news.bellglobal.com>
Source record: 141881
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

beric@g3iub.bham.ac.uk () wrote:

>Where might I get one of these keyboard gizmos? And do they work under
>linux - ie are they a straight forward converter, so the atari should not
>know that a non-atari keyboard is being used?

>I have an old STFM with the PAK board on, and it gets used more for linux
>than TOS these days. I also have a spare PC keyboard which I like the
>feel of a lot more than the atari one, so would like to put the adaptor in.

>Any reply would be appreciated.

>Beric (beric@g3iub.bham.ac.uk)

The address to get a keyboard Gizmo is.

Chro Magic Software
516 North Jackson
Joplin, MO 64801 USA

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I have been using one for about 6 months now. I am not sure on the
shipping status as of yet. It works flawlessly on a Falcon... but not
so well with a std ST.

I am a tester and am using it on an STF and STE. I have had problems
with it handling the system clock. If you want any other info contact
me via Email.

James

734. Re: Protext and use with a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: gary@imco.demon.co.uk
Message-ID: <837527080_OASIS_@imco.demon.co.uk>
Source record: 141882

In article <837447144_OASIS_@parrett.fast.co.za>
tparrett@parrett.fast.co.za (Ted Parrett) said:-

>Can anyone advise on a Falcon compatible version of Protext. I find that v4.3
>is quite reliable but that the CONFIG.PRG bombs out. Is Protext still
>available from Arnor or is the sale/ support now handled by another company
>__

IFAIK Protext is no longer sold or supported by anyone since Arnor went bellie
up some time ago. The lastest version released was 6.6 (I have 6.5). My brother
in law knows the guys that wrote it (they live next door) and (again AFAIK) it
is fully Falcon compatable.

Try looking for a used copy for sale somewhere, it's some mother of a wordpro.

Gaz.

--

~~~~~~~~~~~~~~~~~~ <> <> <> <> <> <> <> <> <> <> ~~~~~~~~~~~~~~~~~~

I M M O R T A L C O I L S
Huntingdon, England.

e-mail to: gary@imco.demon.co.uk or phone +44 (0)1480 497730

~~~~~~~~~~~~~~~~~~ <> <> <> <> <> <> <> <> <> <> ~~~~~~~~~~~~~~~~~~

735. Re: Replacement/removal of comp.binaries.atari.st moderator? (was: Re: Proposal: alt.binaries.atari)

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31EA7A85.5C16@ccm.jf.intel.com>
Source record: 141883
Cross-posted to: alt.config,news.groups,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

Brian {Hamilton Kelly} wrote:
>
> [When the topic was changed to the above, the thread was cut-off from all
> the Atari groups to which the original thread had been cross-posted.
> Since Jonathon is providing some serious and significant information, I'm
> merely intervening to re-post to those groups. It would appear that
> there's been a vote on this before: where were all you guys at the time?
> (Given that those who might want to do as Jonathon suggests already have
> access to relevant "warez" group.) Once again, I no nothing about Atari
> but am just a bystander that's interested in the machinations within
> alt.config.]

<deletia>

> > comp.binaries.atari.st should be removed. Despite the continued
> > presence of a capable moderator, its submissions declined to the point
> > where virtually nothing was valid for the group. The Atari ST is no
> > longer a very active platform, and access to FTP and WWW have improved
> > to the point that they make a much better primary distribution
> > channel.
> >
> > Annius V. Groenink <avg@cwi.nl> posted messages to the group asking
> > whether anyone still found it useful and the vast majority agreed that
> > the sensible thing was to remove the group. At the request of the
> > moderator and the readership, it is now removed.

(1) I voted to retain the group.

(2) The "vast majority" did not agree to anything. Perhaps a dozen people were even aware of the existence of the group, and I saw exactly one person (other than Annius) stating in a comp.sys.atari.* group that they agreed the group should be removed.

(3) It is my belief that Annius simply didn't want to expend the effort to moderate the group any more. Note that this is my personal belief, with no evidence to support it. However, read on...

(4) I submitted several binaries for distribution during the last month of the group's existence. They never appeared in the group, nor was their receipt by Annius ever acknowledged.

I believe that there are large numbers of Atari users who have no or very limited ftp access, who would use an unmoderated binaries group. I know for a fact that

the largest ftp sites for Atari files are very slow to post new binaries to areas where they can be obtained (I have personally uploaded 2 binaries to several sites; both have been obsoleted already, and they aren't available to the public yet).

--
See us at http://www.3rdplanet.com/~starship
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+---+
"Propose your group in alt.config. Be sure to include the
proposed newsgroup name or topic for the group in the Subject
line. Listen to constructive criticisms. Beware, the
"discussions" in alt.config can seem very petty, vindictive,
and altogether unpleasant at times. Alt.config is frequented
by news admins, news.wannabes, net.gods, and net.idiots.
Sometimes it's a wonder that anything useful comes out of it,
but the alternative is total anarchy and mob ethics. There
are actually a few people in alt.config with good ideas on
creating groups."

736. Re: Atari Binaries - Inaugural Message

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31EA74E5.7A20@ccm.jf.intel.com>
Source record: 141884
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,comp.sys.atari.st.tech,comp.sys.atari.programmer,alt.binaries.atari.d

```
Mr. Maddog wrote:
>
> First of all, I say well about time with this idea! I hope that many
> will freely UL and DL as, for me at least, I have only one Atari BBS and
> Umich files are hardly updated with newer stuff. Some people don't even
> have a BBS to get the stuff from. I'll frequent this area as much as I can.
>
> Well done Richard! :)

Yes, well, thanks but it doesn't seem to have worked. I'll ask here - does
anyone have direct root@domain access to send the necessary control messages
to try again to create these groups? I can email the necessary header(s) and
text if you aren't sure how it's done.

--
See us at http://www.3rdplanet.com/~starship
Support at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------------------------------+
| Opinions expressed herein are those of the writer and |
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+-----------------------------------------------------------+
"Propose your group in alt.config. Be sure to include the
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but the alternative is total anarchy and mob ethics. There
are actually a few people in alt.config with good ideas on
creating groups."
```

737. Re: Replacement/removal of comp.binaries.atari.st moderator?

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31EA8B5C.21E0@ccm.jf.intel.com>
Source record: 141885
Cross-posted to: alt.config,news.groups,comp.sys.atari.st,comp.sys.atari.8bit

Chris_F_Chiesa@cup.portal.com wrote:
>
> Oops, Hell, and Damn. I'm having a very difficult time participating in
> this thread, due to the large number of newsgroups and Portal's lousy
> (mis-)handling of that situation. Please forgive the possibly empty
> message I may have just posted to four groups! Sigh...

I can relate. My personal opinion is that Portal has the worst service
of any of the "default" providers signed up with Netscape Personal Edition.

> For one thing, the charters and general policies are all but completely
> INVISIBLE, until and unless an alt.config (what IS that group for, anyway)
> or similar thread talking ABOUT a group, "spills over" INTO the group being
> discussed!

That won't happen with alt.binaries.atari becasue I have a messagebot to
post the charter every 2 weeks, even if nothing else ever gets posted.

> If that doesn't work, then we have a good argument for making ALL newsgroups
> moderated. That's a hell of a shift, and would require a hell of an invest-
> ment of someone's time, and would undoubtedly slow down and screw up the
> usefulness of the Net at large, but it WOULD eliminate the problem of off-
> topic posts pretty much ENTIRELY. If it could be shown that the advantages
> of a fully-moderated Usenet News organization outweighed the disadvantages,
> I might even support the idea myself -- and I'm a longtime and outspoken
> opponent of all authority and government beyond the most minimal self-regu-
> lation. (If everyone were more like ME, the problem not only would go away,
> but would never have come up in the FIRST place. ;-) It's a darned shame
> that, left to themselves, most people seem to behave as though they're lazy,
> ignorant, or BOTH, prompting some OTHER people to feel the "need" to "govern"
> the rest.)

The problem began in the Sixties, when it first became necessary for both parents
to work outside the home in order to support the accepted lifestyle of the
entire family. In the scramble, someone forgot the teach the kids basic courtesy.

However, I oppose moderated newsgroups in general, and indeed, have " *.moderated*"
in my kill list, now that the one atari binaries group is gone. If I wanted
someone else to form my opinions for me, I'd be a Republican, not an indepedent.
(That ought to garner some major flames! <G>)

--
See us at http://www.3rdplanet.com/~starship
Support at http://www.3rdplanet.com/~starship/atari.htm
+---+

| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+---+

"Propose your group in alt.config. Be sure to include the proposed newsgroup name or topic for the group in the Subject line. Listen to constructive criticisms. Beware, the "discussions" in alt.config can seem very petty, vindictive, and altogether unpleasant at times. Alt.config is frequented by news admins, news.wannabes, net.gods, and net.idiots. Sometimes it's a wonder that anything useful comes out of it, but the alternative is total anarchy and mob ethics. There are actually a few people in alt.config with good ideas on creating groups."

738. Re: How do you determine version of TOS in Mega ST...

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <837534958_OASIS_@swampdog.demon.co.uk>
Source record: 141886

In article <4s6gc0$dmo@macaw.cyberport.com>
q@cyberport.com (qestioner) said:-

>without opening it up..is 1.4 and later the only versions..with the
>colors cycling thru the logo...ie "Rainbow TOS"

Rainbow TOS is TOS 1.4

--

Guy Harrison

guy@swampdog.demon.co.uk

739. Re: Hard Drive, TOS 1.02, oh gawd!

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <837535082_OASIS_@swampdog.demon.co.uk>
Source record: 141887

In article <837344334_OASIS_@imco.demon.co.uk>
gary@imco.demon.co.uk (Gary Noack) said:-

>
>I've just treated my elderly but much respected 520STFM (upgraded to
>4MB) to a brand new hard drive. The machine is TOS 1.02 the hard drive
>is driven by the GE-Soft driver. Everything is fine, except when the
>amount of free space on a partition has to be checked by the
>application running. The drive light blinks and blinks and blinks and
>eventually the free space is given. Am I right in believing that TOS
>is actually counting the free sectors one by one? What should I do
>about it? Will TOS 2.06 fix it? Would I be better off buying Migic,
>Geneva or some other TOS replacement? Is there anyway of fixing it for
>free? (I don't want to spend any money if I don't have to).

TOS 1.2 is fine for floppies but with HD use the 40 folder bug will
eventually get you someday and is a real pain to fix even if you are
handy with a disk sector editor, impossible if you aren't. I don't
know of a free patch to fix the slow "disk free" operation.

>I would be happy to live with it but for CAB which seems to want to
>check freespace every time it downloads a document. I rekon 1.02 must
>be British Telecomms favorite TOS version :-)
>
>Deep down I know I need to upgrade TOS, but to what? Multitasking
>would be nice but only if it works without crashing my system. Mint is
>not an option as it crashes Prodata (amounst over things).

If you are going to updrade TOS then fine but if you ever think you
may want to multitask at some point then spend the money on MagiC
because the upgrade will not be used. I have MagiC 2 on my STFM and am
very pleased with it - you might be able to get this cheaper than the
current versions of MagiC.

>Software I have to run:

With MagiC 2 and NVDI 3 ...

>Protext 6.5
>Prodata
>Write_On

Works in singletasking mode. The versions I have do anyway.

>Oasis 1.35 (bless it)
>CAB 1.3

works fine.

>Wordflair
>Spice 2G
>Arabesque Pro
>AT-Speed and everything that goes with it (Yes I do use a PC emulator
>it's a case of having to).

dunno.

>Any advice/opinions/help would be much appreciated.

Personally, I'd go for MagiC as it not only fixes the 40 folder bug
completely, disk access is faster.

--

Guy Harrison

guy@swampdog.demon.co.uk

740. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31EAABB9.4C58@ccm.jf.intel.com>
Source record: 141888
Cross-posted to: alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.8bit

```
James R. Gilbert wrote:
>
> Somebody already pointed this out, but I'm going to repeat it
> because I think it makes this thread moot.
> There already is an alt.binaries.comp.atari8bit.

Really? I'm here on a T-1 line direct to the USenet backbone: I tried
to get a.b.c.a, with the following results:

News host responded: No such group

So, if your service shows that such a newsgroup exists, and it has
existed more than 6 months, I think perhaps either your sysadmin or mine
is mistaken. Mind you, I'd be happy to be wrong.

--
See us at http://www.3rdplanet.com/~starship
Support at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------------------------------+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+-----------------------------------------------------------+
*************************************************************
Do NOT add my address to any mailing list without my express
permission. Unsolicited commerical email will be proofread
at my usual consulting rate: $90/hour, 4 hour minimum.
Failure to pay will be reported to your local credit agency.
*************************************************************
```

741. Re: ZControl and Large CPXs

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4sdtv4$idb@ccshst05.uoguelph.ca>
Source record: 141889

Phil Hough (phil4@phil4.demon.co.uk) wrote:
: Original CPXs were limited to the same screen size as XControl itself.

: As ZControl is takes up more screen space... is there any chance that
: future CPXs will make use of the available space ??? or is the limit
: written into the code... and must reamin so for the CPX to work???

I would hope not, since ZControl (at least the version I'm using) doesn't work under Single-TOS, and I sometimes need to, and thus am forced to use XControl. There is an eCPX standard under developement, but apparently it's going to be part of the Freedom file selector, a silly move if I ever heard one.

THeo

742. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <31197523_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 141890

In article <58847653_000009_OASIS_NEWS@tequila.demon.co.uk>
gary@tequila.demon.co.uk (Gary Cleghorn) wrote:-

> What side of the bed did you get out of today?

I thought it was a sensible answer myself...

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

743. SyQuest EZ135

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4sehhg$ee7@dodgson.math.psu.edu>
Source record: 141891

I am sorry to report that Mr. Dale Velk has made available to me an excerpt of a report filed by SyQuest Technologies with the US Securites and Exchange Commission, in which they assert that they expect to cease sales of the EZ135 by October of 1996. Their sales predictions for their new EZ230 are far from optimistic. They sound like a company ready to give up the ghost. If there is demand for it, I'll be happy to post the document. Too bad; the EZ135 is an excellent product, and I hate to see it go :-(.

Gustavo

744. Re: Mint-net internet connection...

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <GGPVADDJUP@cabal.shnet.org>
Source record: 141892

In <837401100_OASIS_@hookup.net> Rick Martin wrote:
>Well why not just use Oasis135

Because Mint-Net is much more flexible and allows you to use all the Unix software that runs on plain video terminals, allowing you to compile and customise yourself the newest version of IRCII, tin, lynx, ncftp, finger, talk, trn, nn, etc., etc.?

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

745. MagiC 4 problems...

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199607152253.a58923@b.maus.de>
Source record: 141893

In Msg A58790@B, Chris Wilkinson (chriswil@southern.co.nz) wrote:

>FOLDRxxx.PRG to give more system memory but that still doesn't work.

Don't use foldrxxx.prg with MagiC. Instead, there's another program to do the same thing under MagiC: addmem.prg. The installation program has put it into \gemsys\magic\utility\extras\addmem.prg on my system -- just search your hard disk for it (try 'find \ -name addmem.prg -print' on your boot drive if you're using Gemini and/or Mupfel). Put addmem.prg into your auto folder.

>Is MagiC 4 not fully compatible with NVDI 3.01?

Actually, it is. But maybe there's some bug in NVDI that causes the problems. IIRC NVDI 3.02 was a more bug-free version than 3.01.

>The send light on the modem went crazy

Sounds strange and it doesn't happen here. I only have to disable the pre-emptive multitasking if I want to use STiK.

-andre

746. Re: Mint-net internet connection...

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <837473970.2708.0@grasper.demon.co.uk>
Source record: 141894

>>All advice welcomed!

get a binary archive of mintnet as your gcc seems to be lacking a few libs
probably . It is simple to install . Copy the device drivers to your mint
folder and they will be loaded at boottime.

there is also a binary distribution of PPP available, install that and edit
everything in /etc/ppp ... mostly the options.tty? files.

if one of the newer versions of DIP has been ported (that support PPP) then
that makes using PPP easier than chat which to be honest can be a bit of a sod

you need versions > 3.3.7n iirc.

> Hello Anthony;
> Well why not just use Oasis135 if you are going to use ppp only . It's
> a lot faster then Mintnet and a lot easier to use for Mail , Ftp

what nonsense !!!! mintnet is MUCH faster than Oasis135 (and also supported)
NOS which forms the backbone of Oasis v1 has not been updated for years.

I can only regard the constant wineing amoungst nos(ansd oasis) users (all
platforms<nos> about "lost" mail ,news etc as being self evident as reason
against the case for mail being "easier".

as for ftp well I dont think that nos's ftp supports 1/100ths of the options
available from ncftp . Certainly not regex,hotlists,auto login and saving of
default directorys amoungst other pretty essential features which save lots
of frustration if you have dialup net access. Furthermore I wouldn't advise
trying to run more than 1 ftp session with nos in whatever flavour (pc or atari)again no
problems with mintnet/ncftp.

> etc... As for the web part you can use linx in mintnet and then view
> your picks off-line .

or not bother with them at all ... there a mere cosmetic IMO most of the time
if you are only after information , if he is bothered about that then chimera
is available for mintnet.

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk
----

747. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Rory McMahon <mcmahon@inil.com>
Message-ID: <31EAFECE.1FDE@inil.com>
Source record: 141895
Cross-posted to: alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.8bit

```
Rich Tietjens wrote:
>
> James R. Gilbert wrote:
> >
> > There already is an alt.binaries.comp.atari8bit.
>
> Really? I'm here on a T-1 line direct to the USenet backbone: I tried
> to get a.b.c.a, with the following results:
>
> News host responded: No such group
>
> So, if your service shows that such a newsgroup exists, and it has
> existed more than 6 months, I think perhaps either your sysadmin or mine
> is mistaken. Mind you, I'd be happy to be wrong.
>
> --

I cant see it either...:(
```

748. Any Falcon owners on IoW ??

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16214_hsideras@mettav.demon.co.uk>
Source record: 141896

Hi Paz, on 13 Jul 96 you wrote:

p>
p> Well, the subject says it all really. I'm desperately seeking other
p> Falcon owners on the Isle of Wight. Surely I can't be the only one
p> !!!!! :) or :(

Not quite the Isle of Wight, but the Wessex Atari Group (WAG) have just been launched and are based around the Portsmouth area.

Wessex Atari Group (WAG) Tel/Fax: 01705-611847 ST/Falcon
Roy Goring
Goring Grange
Brockhampton Road
Havant
PO9 1NT Group Activities: Monthly meetings

aybee@cix.compulink.co.uk (Alan Baker - WAG)
cgood@cix.compulink.co.uk (Chris Good - WAG)
mlocka@cix.compulink.co.uk (Mick Lock - WAG)
roy@gorring.demon.co.uk (Roy Goring - WAG)

http://www.compulink.co.uk/~mrgs/wag/welcome.htm

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

749. CAB and Mailto

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <16231_DCroker@mettav.demon.co.uk>
Source record: 141897

S>
S> I've seen stuff written about the Mailto problems with CAB and I have
S> had problems too. The problem is the same in that when I go to mail Cab
S> comes up with the request to insert a disc into Drive A and then bombs
S> out on me.
Sounds like the environment path needs setting, so it doesn't look into the
default (A:) drive for its RSC file?

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

750. 2.5" and 3.5" HD in Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: sammcgee@crl.com
Message-ID: <4sf3c1$for@crl6.crl.com>
Source record: 141898

Has anyone got both sizes of hard drives to work together? I just don't want to transfer all the files from one to the other...

Sam
sammcgee@crl.com

--
Sam McGee
sammcgee@crl.com

751. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16210_hsideras@mettav.demon.co.uk>
Source record: 141899

Hi Christof, on 11 Jul 96 you wrote:
c> Organization: Rechenzentrum der TU Clausthal
c>
c> Andrew Rose wrote:
>> You may well find that 1 meg just isn't enough to handle the files
>> themselves: The program has to hold both the jpeg compressed file and
>> its uncompressed version in memory at the same time, as well as having
>> the relevant coding for decompression, display, and usually
>> manipulation and conversion to other formats. On a one meg machine this
>> is not easy to handle - some of the files will fit, others will not.
c>
c> Oh, you can decompress jpeg without holding the original picture in
c> the ram. You can even convert them with just enough ram for the code
c> and a few bytes free. Don't ask me for a program that does that, but
c> theoretically it is possible to just handle the data on Disk.

One program that does do that is 1st Guide by Guido Vollbeding.

I usually have the problem of stripping out my Auto folder to display some of the larger JPGs I've gathered. I used the Positive Image demo to determine that a JPG I had was 2.4Mb in size and obviously it wouldn't load into the 1.8Mb of free RAM that I had. Using 1st Guide the file was loaded and dithered down to 16 colours on my graphics card enhanced display and only consumed a couple of hundred kilobytes when displayed! I then proceeded to load a JPG of 5.3Mb (yup, that's what I said!) and display it in both 16 colours and 256 colours!

As such, I'd recommend it for use with the likes of CAB, where free RAM is often an issue. It supports the following formats and UK support is through Joe Connor at Interactive.

~~~~~~
.IMG GEM-(X/T)-Image picture files, Level-1/2/3
(1 Bit Monochrome up to 12 Bit RGB XIMG Colormap,
RGB-TrueColor/Gray/Alpha TIMG direct pixel)
.IFF Interchange File Format: ILBM - Interleaved Bitmaps
(1 Bit Monochrome up to 12 Bit RGB Colormap)
.GEM GEM-Metafiles (including bezier curves under
appropriate VDI, e.g. NVDI >= 2.12)
.RSC GEM-Resource files
(simple up to 64 K and extended > 64 K)
.PNG Portable Network Graphics, all 'flavors'
according to the current specification
.JPG
.JPE
~~~~~~

.JPEG Joint Photographic Experts Group - pictures:
JPEG/JFIF-Standard (24 Bit TrueColor, 8 Bit Gray),
Baseline/Multiscan/Progressive Support
.MPG
.MPE
.MPEG Moving Picture Experts Group - movies:
MPEG-1-Video-Standard (24 Bit TrueColor),
MPEG-1-System (Video+Audio interleaved)
.SAM
.SND
.AVR Sound-Sample files
(8 Bit Mono only at the moment)
.DOC
.OUT
* Textfiles (including attributes)
~~~~~~

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~
~~~~~~

752. ZControl and Large CPXs

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16212_hsideras@mettav.demon.co.uk>
Source record: 141900

Hi Phil, on 12 Jul 96 you wrote:
p>
p> Original CPXs were limited to the same screen size as XControl itself.
p> As ZControl is takes up more screen space... is there any chance that
p> future CPXs will make use of the available space ??? or is the limit
p> written into the code... and must reamin so for the CPX to work???

The answer to this seems to lie in the rumoured vapourware, Freedom 2 and
what seems to be called eCPX's.

Don't ask me any more, because I don't honestly know B^{<

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

753. Re: TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16213_hsideras@mettav.demon.co.uk>
Source record: 141901

Hi Phil, on 12 Jul 96 you wrote:
p>
p> Joe M. Villarreal <villarreal@delphi.com> said:-
>> Julian Gifford <julian@connexus.apana.org.au> writes:
>>> I have just got a Mega STe with 4 meg of ram. It's got TOS 2.05 in it.
>>> What has 2.06 got that 2.05 doesn't?
>> You'll need a serial patch program for TOS 2.05 to use a 14400 baud
>> modem. TOS 2.06 doesn't need the patch. I also noticed that TOS 2.06
>> seems to keep better time than 2.05 did.
p>
p> If anyone needs that patch let me know !!! I spent _hours_ trying to
p> find one that worked !!!

I can't remember whether we tried this before, Phil, but I do seem to
remember that one person tried this and it *did* work.

In with STFax v2.x I found the public domain program SERPTCH2, which states
this in the docs.

~~~~~~
SERPTCH2.PRG DOCUMENTATION April 15, 1991 by Allan Pratt, Atari Corp.

All versions of Mega STe TOS and TT TOS up to 2.05/3.05 have code in the BIOS
to communicate using the MFP and SCC serial ports. They all share a few
problems:

1. If an SCC port's word size is set to less than 8 bits, the high bit of
the byte you read is not correct. If you are using parity, the high bit is
the parity bit as received. If you are not using parity, it's a one. It
should be masked off (read as zero), as it is when you use the serial port on
an ST.

2. If you use parity on an SCC port, and there is a parity error, the
character will be placed in the input buffer anyway. This is not the same as
when using the ST-compatible serial port, where characters with parity errors
are discarded.

3. Setting the flow-control modes of some ports does not work.

4. The Iorec(0) call does not work correctly on the Mega STe.

The program SERPTCH2.PRG fixes all of these problems. It is a TSR and can be
run at any time, but is best run from the AUTO folder. Newer versions of
Mega STe TOS (newer than 2.05), and TT TOS (newer than 3.05) have these fixes
built in, and thus do not need the patch. The program analyzes what machine
it is running on, what version of TOS is running, and whether it has already
been installed, and reports what it finds. It prints "SERPTCH2 serial patch
~~~~~~

now installed" when it installs itself, or a message explaining that it is not needed and why. It uses an imperfect method (XBRA) to see if it has already been installed, but no harm will come if it is accidentally installed twice.

The program ("SERPTCH2.PRG") and this document file ("SERPTCH.DOC") are placed in the public domain. You may copy them, give them to friends, upload them to bulletin boards, etc. We ask that you not modify the code or documentation, or that if you do, you name it something other than SER
~~~~~~

Regards, Harry Sideras - UK Association of Atari User Groups
#
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~
~~~~~~

754. Re: Q: Mint/Mintnet & Hsmoda7

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16211_hsideras@mettav.demon.co.uk>
Source record: 141902

Hi Graham, on 11 Jul 96 you wrote:
g>
g> hsideras@mettav.demon.co.uk (Harry Sideras) writes:
>> Well if he is, I'm wondering what I've just downloaded from the sites
>> suggested by Martin and Flinny (thanks both btw...
g>
g> I am pleased to hear I was probably wrong then <G> I shall acquire same!

Available at the Tavern now, if you're interested <g>

>> Proper translations of these changes would be appreciated.
g> why should v07 be any different in this respect :-)

Will you behave! B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

755. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <56943809_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 141903

In article <31EA880F.41C5@ccm.jf.intel.com>
Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> wrote:-

>That's very interesting, Daron, I didn't have any CRC errors using HSmoda06,
>but when I installed HSmoda07 using (as near as I can tell) the exact same
>settings, I started getting massive errors - my throughput dropped from over
>3000 cps average to under 100 cps!

Damned strange! Did you alter the progs at all, as I think myself,
Boris, and Neil just dropped the default programs in and all worked
perfectly.

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn

---

756. Re: Replacement/removal of comp.binaries.atari.st moderator? (was: Re: Proposal: alt.binaries.atari)

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: oscar@primenet.com
Message-ID: <MPLANET.31eb14b6oscar989698@client1.news.psi.net>
Source record: 141904
Cross-posted to: alt.config,news.groups,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

```
Umm... guys, I went through the trouble of creating
alt.binaries.comp.atari8bit a while back - why not use
it? I can think of only two reasons:

1) The 'binaries' part of the group name will automatically
ban it from some news servers.

2) The 'alt' part of the group may do the same.

The only thing that would really be better than the
existing group would be a new one in the 'comp.*' hierarchy (sp?).
If someone wants to try and push that through, I say 'go for it'!
```

757. Re: Oasis 1.35E and threads

Newsgroup: comp.sys.atari.st
Date: 1996-07-15 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199607152014.AA02196@moroder.demon.co.uk>
Source record: 141905

In comp.sys.atari.st, phil4@phil4.demon.co.uk (Phil Hough) wrote:
>I was told today about how annoying someone found my articles :(, due
>to the fact that they weren't properlly threaded !
>Apparently although under my Oasis my articles appear together with those
>that it was a response to, eg. in the same group as RE: a discussion.
>on his newsreader they do not.
>On his newsreader they appear seperately... so he reads all the
>artciles in the one thread... scrolls down a bit and then finds mine,
>and understandably this can be annoying.

You can at least take comfort in the fact that it won't just be your articles which are annoying. To anybody with a decent newsreader, comp.sys.atari.st looks like a complete dog's breakfast, as does any other group where a few active posters use Oasis v1.

>I think the problem is caused by Oasis doing the 'threading' just
>using the Sybject line, and other newsreaders using other 'hints' as
>well.

These other newsreaders refer to the References line, which is supposed to contain the Message-IDs of the previous articles in that thread. Threading on subject line alone is just plain wrong, and not adding a References line to outgoing articles is worse. This problem was brought to Phil Yeadon's attention on several occasions, and Oasis 2 does make an attempt to support proper threading, albeit a pretty poor one (as of 2.05).

>the question is: is this my fault, or down to Oasis ???

The latter.

>is there anyway I can prevent it ??

You could always edit your outgoing articles in the spool directory and manually add an appropriate References line, otherwise:
a) Use Snews instead;
b) Use Oasis 2 instead;
c) Nag Phil Yeadon into putting together Oasis 1.36.

Stephen
--
to@ The cool kids are dancing and we sit round the side
rbrnmooe. ou Teeth marks on our neck that we're trying to hide
oo rdrdeo..k But with our pale expressions, it's not hard to see
mnc That we are secret vampires and we're getting thirsty

758. Re: Protext and use with a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: denesh@demon.net
Message-ID: <837522946.9307.2@denesh.corp.demon.net>
Source record: 141707

tparrett@parrett.fast.co.za (Ted Parrett) wrote:

>is quite reliable but that the CONFIG.PRG bombs out. Is Protext still
>available from Arnor or is the sale/ support now handled by another company

AFAIK, Protext may be available as shareware soon...

Denesh Bhabuta (Danny) ; CyberSTrider
denesh@demon.net ; dbhabuta@cix.compulink.co.uk
http://www2.wildnet.co.uk/~dbhabuta/

759. Re: ZControl and Large CPXs

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: denesh@demon.net
Message-ID: <837522790.9307.0@denesh.corp.demon.net>
Source record: 141708

thopman@uoguelph.ca (Theodore L Hopman) wrote:

>I would hope not, since ZControl (at least the version I'm using) doesn't
>work under Single-TOS, and I sometimes need to, and thus am forced to use
>XControl. There is an eCPX standard under developement, but apparently
>it's going to be part of the Freedom file selector, a silly move if I
>ever heard one.

All versions of zControl from v0.21 onwards (currently at v0.23) can
run under single-tasking.. read the docs...

IIRC you have to put the following line in zcontrol.inf

SINGLELOAD=TRUE

(TRUE may be the number 1.. I can't remember.. read the docs)

Denesh Bhabuta (Danny) ; CyberSTrider
denesh@demon.net ; dbhabuta@cix.compulink.co.uk
http://www2.wildnet.co.uk/~dbhabuta/

760. Re: Hard Drive, TOS 1.02, oh gawd!

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: Kevin Dixon <kevin-dixon@psion.com>
Message-ID: <31EBA5C2.6BDC@psion.com>
Source record: 141709

Guy Harrison wrote:
>
> In article <837344334_OASIS_@imco.demon.co.uk>
> gary@imco.demon.co.uk (Gary Noack) said:-
>
> >
> >I've just treated my elderly but much respected 520STFM (upgraded to
> >4MB) to a brand new hard drive. The machine is TOS 1.02 the hard drive
> >is driven by the GE-Soft driver. Everything is fine, except when the
> >amount of free space on a partition has to be checked by the
> >application running. The drive light blinks and blinks and blinks and
> >eventually the free space is given. Am I right in believing that TOS
> >is actually counting the free sectors one by one? What should I do
> >about it? Will TOS 2.06 fix it? Would I be better off buying Migic,
> >Geneva or some other TOS replacement? Is there anyway of fixing it for
> >free? (I don't want to spend any money if I don't have to).
>
> TOS 1.2 is fine for floppies but with HD use the 40 folder bug will
> eventually get you someday and is a real pain to fix even if you are
> handy with a disk sector editor, impossible if you aren't. I don't
> know of a free patch to fix the slow "disk free" operation.

There is a free patch knocking about somewhere. I remember it being on an ST Format disk (many,
many moons ago).

Next time I'm away home back to my old STFM (away from this spanking Pentium Pro 200 ;->), I'll
see if I could dig it out.

K.

761. MEMORY FOR STE - HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: ibkeegan@tcd.ie
Message-ID: <4sgjn7$77c@web3.tcd.ie>
Source record: 141710

hi there atari ppl!
i was hoping some kind person out there in atari land
could give me some advice. i want to upgrade the memory
on my atari 1040STE... can i use standard pc simms
i wonder? what speed/parity/size simms should i get?

i would guess standard FPM 30 pin simms without parity
would be ok, but i dont want to destroy my ST trying!

can anyone please help?

thanks
Ian
(mail me ibkeegan@tcd.ie)

--
II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II
II "I love the taste of unpredictable licks" II
II Live 4 Love - ibkeegan@tcd.ie II
II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II

762. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <31EBCE3D.41C67EA6@esc.de>
Source record: 141711

Harry Sideras wrote:
>
> c> Oh, you can decompress jpeg without holding the original picture in
> c> the ram. You can even convert them with just enough ram for the code
> c> and a few bytes free. Don't ask me for a program that does that, but
> c> theoretically it is possible to just handle the data on Disk.
>
> One program that does do that is 1st Guide by Guido Vollbeding.

Oops, of course. I just accidentally looked in this group, while usually
hanging around in other, platform-independent and UNIX/X-related,
groups,
and being involved in several development groups in the net via
mailinglists.

The memory management in 1stGuide is indeed unique, such that neither
the source (compressed) nor the full-color uncompressed image need to
fit in the available memory, but only the final screen-adapted pixmap.
(In case of JPEGD usage on the Falcon, the uncompressed source data
does need to fit in mem, however, due to the less capable interface).

While this is of course an important issue especially in the case of
a monochrome display, I'm currently rather concerned about displayed
image quality in higher color modes.

I'm actually rather frustrated about not to find a program for *decent*
view of high quality photographic images on a High-Color (16 bpp)
display
under UNIX(/Linux)/X, using a special dithering technique like I used
over years in 1stGuide for this case. My primary example for this is

http://www.esc.de/digifoto/land_jpg/monument.jpg

I use Netscape, xv, gimp and other tools on a Sun-Sparc or Linux-Box,
and watching this in 16bpp (HighColor) you will notice that the blue
sky looks rather awful. While 16bpp is generally much better than 8bpp
(256 colors), it is such critical images where you see the limited
color range in HighColor and the difference to *real* TrueColor.
However, with the widely available 2MB graphics cards you can use
appropriate display sizes (1024*768 and up) only up to 16bpp, for
24 or 32 bpp you must have at least 4MB (otherwise display size
reduces to 800*600 or so).
The adaptive dithering scheme in 1stGuide produces nice results even
in such critical cases, whereas the use of such algorithm doesn't
seem to be common elsewhere at the moment :-(.
I found only the software Paint Shop Pro for Windoze being able to

do this thing (if explicitely chosen).
Even Photoshop 3 under Windoze didn't get it at all (of course,
that's a typical 'industry standard' program ;-).

Thus I find myself in the typical situation of missing a particular
feature for my needs and being forced to develop my own solution.
So I will adapt my general algorithm for image rendering to X,
and I will care about to include it in the available packages
(xv, Tcl/Tk, JPEG/MPEG/PNG source distributions etc.).

Regards,
Guido

PS: For further examples see (watch sky/background):

http://www.esc.de/digifoto/land_jpg/goldengt.jpg
http://www.esc.de/digifoto/diverse/rgbfuji.jpg.jpg
http://www.esc.de/digifoto/diverse/vened005.jpg

763. Falcon/ST STuff for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: Reg Loeppky <a50146w8@awnet.com>
Message-ID: <31EBDC89.595C@awnet.com>
Source record: 141712

All Prices in Canadian Dollars - Shipping Extra
Atari Books
Turner Atari ST Subjects Intermediate and Advanced Book 2nd Book 10.00
Turner Atari ST Topics 3rd Book 10.00
Phone Reg 204-488-7183 (Winnipeg MB Canada) or Email reg@awnet.com

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Grammar Expert 10.00
Grammar Expert 10.00

GramSlam Grammar Checker 10.00
Home Accounts 2 - Excellent Home Accounting Program 25.00
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Sara Groliers (vers 6?) 60.00
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Superbase Professional - A Great Atari Database Program 50.00
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Templicity - Spreadsheet Templates for LDW Power 5.00
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Diamond Edge 30.00
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Extendos Pro (CD Driver) 40.00
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ICD Utilities 6.5.5 - Format and Maintain Your Hard Drive 30.00
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15 inch Anti-Glare Screen 5.00
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SCSI Floptical Drive with 20 disks (21 megs each) 300.00
SCSI Quantum 340 Meg Hard Drive 250.00
SCSI Sony CD Rom Drive 2X Speed and Photo-CD 150.00
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PC/DOS/Windows Software

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Lotus Freelance 2 for Windows 50.00
PFS Prospect 5.00
Point & Click Internet Kit for PC-DOS 7.00
Earthlink ExpressNet Internet CD for Mac & PC (includes Netscape 2 and plug ins) 50.00
Phone Reg 204-488-7183 (Winnipeg MB Canada) or Email reg@awnet.com

764. Re: Replacement/removal of comp.binaries.atari.st moderator? (was: Re: Proposal: alt.binaries.atari)

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31EBC909.4009@ccm.jf.intel.com>
Source record: 141713
Cross-posted to: alt.config,news.groups,comp.sys.atari.st

Brian {Hamilton Kelly} wrote:
>
> Yeucchhh! Wouldn't touch any Gateshit with a bargepole:

I love you, Man! <G>

> I still think (admittedly as an innocent bystander that's *trying* to
> help) that the best course of action would be to appoint a new moderator
> (or even better a team of moderators) and get David Lawrence to newgroup
> comp.binaries.atari.st again, albeit that the .st in the title appears to
> preclude users of other Ataris: one could just blame history, but have
> the (revived/revised) charter make it clear that all Atari platforms are
> welcome.

Let me first apologize for the more volatile members of our group. We've
been told for so long that "Ataris are toys and you don't need any binary
groups" that we tend to shoot first and count the bodies afterward now.

Up to a point, I agree with what you say. However, I was told by one of
the group mentors that the likelyhood of getting c.b.a.s revived was either
slim or none, and given the history of the votes recently, I'd lean toward
none. I did submit the proposal to group mentors; it was shot down in
flames, to coin a phrase.

Thus, I decided "to Hell with the Big 8" and went the alt. route. So far
my efforts have yielded much discussion, but little in the way of a usable
newgroup message. <SIGH>

--
See us at http://www.3rdplanet.com/~starship
Support at http://www.3rdplanet.com/~starship/atari.htm
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+---+
****
Do NOT add my address to any mailing list without my express
permission. Unsolicited commerical email will be proofread
at my usual consulting rate: $90/hour, 4 hour minimum.
Failure to pay will be reported to your local credit agency.
****

765. Re: TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16243_hsideras@mettav.demon.co.uk>
Source record: 141714

Hi Joe, on 14 Jul 96 you wrote:
v> Organization: Delphi (info@delphi.com email, 800-695-4005 voice)
v>
v> I used a couple of different serial patch programs when I had TOS 2.05.
v> Serial Fix and a serial patch program from Atari if I'm not mistaken.
v> Both of them worked with Straight FAX. I could not get Hsmodem to work
v> with ST Fax.

STraight Fax versions 1.05, 2.20 and 2.50 worked for me with TOS 2.06 along with HSModem, but now I use Magic 4 (and XMEN_MGR in my Auto/Apps folder) it refuses to dial out.

The Serial Patch progam you mention is the same one I mentioned earlier. It needs to be used in conjuncton with (before) HSModem AIUI.

I've not tried with HSModem 7 yet...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

766. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: bbeck@netshop.net
Message-ID: <31ec13089c8be61@netshop.net>
Source record: 141715

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:

>This is all VERY interesting!!! I have been telling Dave for weeks,
>that there is something WRONG in the initialization and utilization
>of the MODEM. And there is more than just the chksum errors, too!
>My oasis had the checksum errors that disappesred on using HSMODA07.
>BUT, it still doesn't always login right UNLESS I run STiK FIRST.
>Then it ALWAYS logs in fine!!!!

At least you guys seem to be using Oasis/ICE, I can't get it to connect with my nameserver. I can log on fine but immediately after the log in I get a checksum error, after that it won't connect to my news or mail server. If I try FTP I have to type in the numeric ip address if I use the name, such as ftp.cnam.fr, it won't get resolved.

I've been trying to get this running since the first release. I had less problems getting NOS and MiNT/MintNet up and running.

Brad

767. stoneage LaserC for free

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: Magnus Schwarz <magnus@mathphys.ruhr-uni-bochum.de>
Message-ID: <31EC1E79.5982@mathphys.ruhr-uni-bochum.de>
Source record: 141716

Hi,
I still have a version of LaserC (software and book) and hesitate to
throw it away, so if anyone (in Germany?) is interested, just drop me a
line.

See Ya,

Magnus(@mathphys.ruhr-uni-bochum.de)

768. Is ATARI-WORKS too buggy for you?

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <ad5_9607171528@flight.org>
Source record: 141717

```
F > (I'm using 1.2) it crashes frecuently; alone or with many
F > ACC's and PRG's in memory.

What version of SpeedoGDOS are you using? I had many, many, many
problems with Atariworks (and Papyrus wouldn't work at all) until I
upgraded to v5.0c of Speedo. (What is the status of Speedo,
considering the fate of Compo????) Anyhow, That's my 2 cents worth.
You might want to consider Speedo the cause of some of your
problems.

___ Mountain Reader II - #M_READER
---------------------- -//- ---------------------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.
```

769. Re: ** Problems with Antmail and Falcon **

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: Robert_Best
Message-ID: <31eb6ddc@p78.f503.n286.z2.fidonet>
Source record: 141718

> It seems that on this machine, when I try to download a
> message it gets within 20 bytes to the end and then stops. The modem
> sits there dead while the program is waiting for those last 20 bytes.
> Hitting escape or undo does nothing.

> If anybody has any clue what the poblem is, I'd be very grateful.

Check the TCP parameters in DEFAULT.CFG:

MTU = 1500 (but ask your provider)
MSS = 1460 (= MTU-40)
DFB_SIZE = 2920
RCV_WND = 2920 (small multiple of MSS)

No guarantee, but it may help.

Greetings from Holland!

--- ScanMail 0.70c
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.78)

770. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: Neil@yr-ynys.demon.co.uk
Message-ID: <73185568_Beta01_OASIS_NEWS@yr-ynys.demon.co.uk>
Source record: 141719

>> If the packets were bad due to checksum errors then install hsmoda07,
>> I've got rid of my checksum errors completely since installing it.
>
>That's very interesting, Daron, I didn't have any CRC errors using HSmoda06,
>but when I installed HSmoda07 using (as near as I can tell) the exact same
>settings, I started getting massive errors - my throughput dropped from over
>3000 cps average to under 100 cps!
>
>I went back to 06, obviously.

FWIW I didn't have any checksum errors when beta testing on my ste
with hsmodem6. On the tt using hsmodem6 it was a completely different story -
screenfulls of TCP and IP checksum errors as well as packet corruption in
both mail and news; in fact I don't think I ever got all my news in
one go. Now on the tt I'm using hsmodem7 and I get one or two checksum
errors now and again. News hasn't hung once since I installed it.

I suggest that the version of hsmodem best suited for use with ice is
dependent upon your machine/serial port.

Best wishes

Neil

--

Neil Martin

<neil@yr-ynys.compulink.co.uk>
<trumpeter@cix.compulink.co.uk>

771. Re: Which brand of PC disk drives compat. w ST?

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <4sengn$i17@news.chatlink.com>
Source record: 141720

: >Travis Kern <ab078@sfn.saskatoon.sk.ca> writes:
: >

: >>I have a PC with a 5.25" floppy drive and would like to buy a 3.5"
drive : >>for it so I can exchange data with my ST's 720 Kbyte drive. I
have : >>noticed that some PC drives are compatible with ST and some are
not. Can : >>someone please tell me which ones are? Thank-you.

: >Virtually any PC with a 3.5" drive can read an Atari 3.5" disk if it
has been : >formatted as an 80 track 9 sector disk on TOS 1.04 or later
(or has : >formatted or converted to MSDOS format by a formatting program
such as : >FCOPY III or DCFORMAT, etc.

.....UIS.III also will format in 80 track 9 sector, even on older TOS.

"Keep on Keepin' On", Rod MacDonald
ST Informer Magazine | stinformer@chatlink.com | Tel: (541)476-0071 |
A&D Atari Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
Grants Pass, OR 97526 | | MC/Visa/Discover |
World Wide Web URL: http://www.chatlink.com/~stinformer

772. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960715203742169 51@muskrat.com>
Source record: 141721

I've FTped the file two times and both times it had crr errors and wouldn't un-lzh.

773. Re: X11

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: Paul Coene <Paul.Coene@esat.kuleuven.ac.be>
Message-ID: <31EB6B97.32D7@esat.kuleuven.ac.be>
Source record: 141722

> I seem to remember that someone had succeeded in getting the FPU
> emulator code working for Linux68k... It could be an alpha version
> though...

That's right, I put that code into Linux..X11 works, but not
very fast. I successfully ran Mosaic in 256 colors on my Falcon.
It takes 50 seconds to boot it though

Paul

774. FS/T: Atari ST items [07/16/96]

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: vga2000@ix.netcom.com
Message-ID: <4sfaa0$38v@dfw-ixnews4.ix.netcom.com>
Source record: 141723

All VGA FS/T lists are updated weekly and are available on the WWW at
http://www.io.com/~vga2000/

This list was last updated on 07/15/96

I have the following Atari ST software for sale or trade.

Unless specified, all items are *NEW* and are still shrinkwrapped.

NOTE: I am interested in trading for other *NEW*, shrinkwrapped
ST games that I do not already own. Please send a trade list. I
have *nothing* from Atari.....yet :)

SALE CONDITIONS:

1) Sales are first come, first served. For faster service, please
include your full postal mailing address in your reply.

2) Everything is sold as is. Unless specified, all games and
systems have been tested and are in working order. I very
rarely sell items that aren't working, but if I do, they are
clearly labeled as such.

3) Trade offers, in particular for items that I need, will be
given priority (especially if the trade offer overwhelms me).
I collect for over 40 different systems, so please feel free
to send me a trade list. Ask for my want lists!

4) Buyer has ten (10) days to send payment, and pays all shipping
costs. Shipping cost depends on both the weight of the order
and the distance that the order must travel, unless a set
amount is already listed. No orders will be sent C.O.D.

5) No package deals on games or systems. All prices are clearly
listed.

6) If you have a problem with the listed price, please remember
that nobody is forcing you to buy from me. My personal
philosophy is that something is only worth what someone is
willing to pay for it.

7) Payment must be made in U.S. funds, by either check or money
order, drawn from a U.S. bank branch. Orders from outside the
U.S. are also accepted.

8) I reserve the right to refuse any sale or trade offer, and to
correct mistakes made while typing this message.

SHIPPING ANYWHERE IN THE CONTINENTAL U.S. is $3 for the first item
and $1.50 for each additional item, unless otherwise listed. If
you order enough items I can weigh the order as a package, which
might reduce the shipping costs.

SOFTWARE:

ATARI ST COMPUTER:

New diskette(s) [still shrinkwrapped!]:
$12.00 A.L.C.O.N. (Taito)
$ 9.00 All Aboard! (Terrific Software)
$15.00 Arkanoid (Taito)
$15.00 Art & Film Director (Epyx) -- $4 shipping, counts as 1st
item
$12.00 Battleship (Epyx)
$ 9.00 Bobo (Infogrames / Terrific Software)
$15.00 Bride of the Robot (Free Spirit) -- Adult only!
$15.00 Bubble Bobble (Taito)
$12.00 California Games (Epyx)
$12.00 Championship Wrestling (Epyx)
$ 9.00 Crash Garrett (Metal Hurlant)
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$10.00 Dive Bomber (U.S. Gold / Epyx)
$ 9.00 Dragon Scape (Free Spirit)
$10.00 Final Assault (Epyx)
$12.00 GFL Football (Gamestar)
$10.00 Golden Path (Firebird)
$10.00 Goldrunner II (MicroDeal)
$12.00 Impossible Mission 2 (Epyx)
$12.00 Karateka (Br0derbund)
$10.00 Knight Orc (Rainbird)
$12.00 L.E.D. Storm (Capcom)
$10.00 Lands of Havoc (Antic Software)
$12.00 Last Duel (Capcom)
$12.00 Man Hunter: New York (Sierra)
$ 9.00 Mean 18 Famous Course Disk Volume II (Accolade)
$12.00 Metro Cross (U.S. Gold / Epyx)
$12.00 Paint Pro (Abacus Software)
$10.00 Phantasm (Exocet Software)
$10.00 Prime TIme (First Row)
$12.00 Quadralien (Spinnaker)
$12.00 Renegade (Taito)
$12.00 Space Quest: Chapter I (Sierra)
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$10.00 Star Ray (Logotron)
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$10.00 SwiftaR (Accustar)
$12.00 Techno Cop (U.S. Gold / Epyx)
$12.00 The Advanced OCP Art Studio (Rainbird)

$12.00 The Games (Epyx)
$10.00 The Pawn (Rainbird)
$10.00 The Sentry (Firebird)
$15.00 Tower Toppler (U.S. Gold / Epyx)
$15.00 Warship (Strategic Simulations, Inc.)
$12.00 Winter Games (Epyx)
$15.00 Wishbringer (Infocom)
$12.00 World Games (Epyx)
$12.00 World Karate Championship (Epyx)
$10.00 Zero Gravity (MicroDeal)
$15.00 Zork I (Infocom)
$10.00 Zynaps (Hewson)

*****

To reserve an item listed here, please contact me.

Please include a list of the items that you are interested in,
and your full postal mailing address. Thank you!

Michael J. Novak Jr.
VGA2000@ix.netcom.com -- for quickest response
VGA2000@io.com
dw901@cleveland.freenet.edu

--
Michael J. Novak Jr. BUYING / SELLING / TRADING systems and games from:
Video Game Advantage 3DO, Atari, NEC, Nintendo, Sega, Sony, as well as
6861 Anthony Lane all Classic video game and Classic cartridge based
Parma Hts., OH 44130 computers, for over 2 years on the Internet!
(216) 843-8815 Voice Visit us on the WWW at http://www.io.com/~vga2000/
for FS/T & Want lists, FAQ's, Screen Shots, Collecting tips and much more...

For current list, or to be placed on my e-mail list, please leave E-Mail at:
VGA2000@ix.netcom.com OR VGA2000@io.com OR dw901@cleveland.freenet.edu

775. AES 4.1?

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4sg920$ous@dodgson.math.psu.edu>
Source record: 141724

How can I get my paws on AES 4.1? Thanks in advance.

Gustavo

776. Re: Replacement/removal of comp.binaries.atari.st moderator? (was: Re: Proposal: alt.binaries.atari)

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31EBC63B.372B@ccm.jf.intel.com>
Source record: 141725
Cross-posted to: alt.config,news.groups,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

```
Oscar Fowler wrote:
> Umm... guys, I went through the trouble of creating
> alt.binaries.comp.atari8bit a while back - why not use
> it? I can think of only two reasons:
>
> 1) The 'binaries' part of the group name will automatically
> ban it from some news servers.
>
> 2) The 'alt' part of the group may do the same.
>
> The only thing that would really be better than the
> existing group would be a new one in the 'comp.*' hierarchy (sp?).
> If someone wants to try and push that through, I say 'go for it'!

I've tried two of my three accounts on different services now, and both
report that a.b.c.a does not exist. While you may have created it
locally, it isn't available on the Sprintlink backbone.

--
See us at http://www.3rdplanet.com/~starship
Support at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------------------------------+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+-----------------------------------------------------------+
************************************************************
Do NOT add my address to any mailing list without my express
permission. Unsolicited commerical email will be proofread
at my usual consulting rate: $90/hour, 4 hour minimum.
Failure to pay will be reported to your local credit agency.
************************************************************
```

777. forgive my ignorance..

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: Tom Mortimer <tom@muscat.co.uk>
Message-ID: <31EBC736.6B7516F9@muscat.co.uk>
Source record: 141726

Hi. Can anyone help ? My brother's just been given an old 520ST
without any software.. he doesn't have access to the net, so I
said I'd look for some games and a word processor etc. However,
I haven't got a clue what to do with .ARC and .ZIP files. If I just
copy them to a DOS disk will the Atari recognise the format and
unpack them ? Or should I pkunzip them first ?

Thanks for any help.. please mail me: tom@muscat.co.uk

--
Come on feel the Feelers! --> http://www.muscat.co.uk/~tom/feelers/

778. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <31EBD03E.167EB0E7@esc.de>
Source record: 141727

I just wrote:
>
> (In case of JPEGD usage on the Falcon, the uncompressed source data

Sorry, must be *compressed* source data here!

> *does* need to fit in mem, however, due to the less capable interface).

Regards,
Guido

779. Falcon memory upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <4sg32g$9a0@zap.io.org>
Source record: 141728

To: eta001@email.mot.com (Andrei-ETA001 Tim)
Subject: Falcon memory upgrade
Newsgroups: comp.sys.atari.st

e > With simm prices as low as they are now, Im looking to upgrade
e > my 4 meg falcon to 16 meg. I am looking for information on
e > the various methods of doing this.

e > I know atari has a plug in module and there a a few 3rd party
e > boards that use simms. I figure atari's board is probably the
e > most costly way of doing this. Also, do any of these require
e > soldering and/or removing of the rf shield. And what pin size
e > simm module and max speed do the 3rd party boards accept.

Hi Tim - I recently got my Falcon upgraded to 14 meg using the
RAM Gizmo from chro_Magic, and will go on record as saying that this
is probably the simplest and easiest way of doing an upgrade. It's a
board that attaches right to the pins where the original Atari board
is attached. No soldering, no disposal/modification of the shield.
There are a _few_ Falcons that will require the removal of the
internal speaker to allow the Gizmo to fit.

As for the SIMMs - the Gizmo takes 30-pin SIMMs, with the speed
recommended being 70ns. The number of chips on the SIMMs doesn't
matter either, but look at the possibility of getting the three-chip
models, which tend to be a bit cheaper. Low profile is also
recommended, although my brother (who helped me with the mod, as I'm
somewhat nervous about poking around inside a computer, and he is a
trained professional) pointed out that there is quite a bit of room
inside the Falcon for normal height SIMMs (he was also surprised
about Atari's claim that the propriety board was the only way they
could fit in RAM - plenty of room to fit SIMMs, he said!)

chro_magic lists the RAM Gizmo at $99 US unpopulated, although
it is possible to get it as low as $79 from the mail order dealers.
Chro_Magic is, however, currently doing a special promotion of a RAM
Gizmo populated with 14 mB on board for $249 US - you can get in
touch with them at 1-417-623-7393 for more details. Hope this helps.

... I get into enough trouble without a tagline!
___ Mountain Reader II - #00000007

780. Re: Bang and Blast Man 3

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31eb6b5e.1551591@news.airtime.co.uk>
Source record: 141729

>*Hi Tony*, on 13 Jul 96 you wrote: ...iranooohhhh
>
Hi Harry, still wiggling those finger's? we really wanna see them
wiggling,

> s> introduces and explains STOS as it is now in 1996 and how far it has
> s> been upgraded, well worth a read :)
>
>That old thing? Hmmph! Read it ages ago B^{)

The article,not Maggie 20 :), well now it gets an actual airing and
others can get to read it at last, after all it was harder to write
than a bloody program, <smile>, think I will html it and plonk it on
my page.....or mebbe not :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

781. WTB (UK) - 'Nam 1965-1975

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: carl@atari.demon.co.uk
Message-ID: <837623870_OASIS_@atari.demon.co.uk>
Source record: 141730

```
WTB a copy of the Domark programme 'Nam 1965-1975. Please e-mail me with price
if you have a copy for sale at carl@atari.demon.co.uk.

Cheers,

Carl.
--------------------------------------------------------------------------------
carl@atari.demon.co.uk
--------------------------------------------------------------------------------
```

782. Re: logiciel pour gps software for gps

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: Christophe Cordonnier <chcordo@club-internet.fr>
Message-ID: <31EC074E.2A75@club-internet.fr>
Source record: 141731
Cross-posted to: fr.comp.sys.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,sci.geo.satellite_nav

```
Il faudra se reveiller et sortir un peu car les programmes de transfert
RS232 pour Atari existent depuis le debut de l'Atari il y a 10 ans !!!

--

-----------------------------------------------------------------------
-- Pour tous contacts / To contact me : --
-----------------------------------------------------------------------
-- _\|/_ --
-- / \ EMAIL : mailto:chcordo@club-internet.fr --
-- |\/ | WEB : http://web.club-internet.fr/chcordo --
-- | (o)(o) WEB : http://www.oxo.ch/ex_cnam/stetco.html --
-- C ,---_) WEB : http://www.cnam.fr/Comp/Atari/Assos/Stetco --
-- | |,___| Telephone : 08.90.51.72 --
-- | \__/ --
-- /_____\ Ouh, des dunnuts !!! --
-- --
-----------------------------------------------------------------------
```

783. OASIS trouble...

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <837638388_OASIS_@elis.demon.co.uk>
Source record: 141732

I've asked this question before, but my power supply blew up, so I'd
have missed any replies. I've filled in all the forms on ICE_NET, ICE seems to
log on okay, but claims that there are no news items to download. Any ideas ?
Thanks,
"Augeas"

--

---

augeas@elis.demon.co.uk
'I want all you phoney indie underground artist alternative "punk"
rock sport fan hippies to make like a bowling ball, stick your
thumb up your nose, and roll on outta here !'
---

784. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <837624942_OASIS_@parrett.fast.co.za>
Source record: 141733

In article <63414197_Beta04_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) said:-

>
>>someone else has the same problem - the main difficulty is the bad packets
>>I know a lot of people have been encountering. Was a fix ever found? If there
>
>If the packets were bad due to checksum errors then install hsmoda07,
>I've got rid of my checksum errors completely since installing it.

Where can I find hsmoda07 ?. I thought the latest version was hsmoda06

==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

785. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4uo3qs.5k.asmolar@smol.fast.net>
Source record: 141734

On 15 Jul 1996 23:20:21 GMT, Titus Roth <titus@mothra.rose.hp.com> wrote:
>In article <4rgbg0$s4k@newsbf02.news.aol.com> abridg8200@aol.com (ABridg8200) wr
> ites:
>
>> been around for quite a while and is probably the best one, although I
>> have this strange feeling that the author of it will reply to this thread.
>>
>>
>> I currently use STonX and I am impressed with it, but havn't used it much.
>
>Where can you get StonX and does it work on any Unix machine?

It will work on many different Unix platforms.

I have a page with alot of STonX links at:
http://www.users.fast.net/~smol/stonx.html

--

Tony Smolar

---
asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

786. Re: Janitor Missing! U of Northern Iowa Celebrates!

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31EBEAE7.41C6@in.tu-clausthal.de>
Source record: 141735

PETER SINCLAIR-DAY wrote:

> >> Petey-boy must have his mommy cut his meat for him...
>
> Whats the matter Rich, miss your ma ma.....?

OK, Boy. You lerned how to use your Editor and cut out the quotes. Next step in our lesson "How to write in Newesgoups" is to learn reading the quotes correctly. Obviously we have the symbol > ocurring three times here. This means, that you quotes someones quote that includes a quote. we learn from this, that the author of the message you replied to must not neccessarily be the author of the Text that you quoted...

Christof

787. share/freeware developers PLEASE READ!

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4sh08f$pp6@newsbf02.news.aol.com>
Source record: 141736

I have a MagiCMac web page up (http://users.aol.com/zan660/mhome.htm) I willing to give all shareware/freeware devlopers space for their applications. All I ask is that the application work under MagiCMac. So if you have an application which works under MagiCMac and is shareware or freeware I will put info about that application, as well as a place for people to download it. Because I have AOL I can use up to 10megs of space total, if your application is over 1 meg upload to atari.archive and I will just link it to my site.
Email me: zan660@aol.com

788. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <837630044_OASIS_@swampdog.demon.co.uk>
Source record: 141737

In article <837564278_OASIS_@finitive.demon.co.uk>
Ade@finitive.demon.co.uk (Ade) said:-

> Hi Atari Peoples :)
> I have some bad news, a new virus has been found, and it could
> easily be effecting your computer!
> The virus is known as BTV, or Baby Turtle Virus.
> This virus doesn't seem to be vetry dangerous but can easily
> make a nmess of things and COULD in the wrong situation cause
> serious damage !
> At this time there is no known way of wiping out this virus,
> many suggested methods have been very difficult to carry out!
> (For more info on suggested methods email me!)
> If you have any extra info on this virus please post here so
> we can all share and maybe wipe out this dreadful thing !
>
> Ooops nearfly forgot to tell you the sysmptoms so you know
> what to look for abnd will know if you have the virus or not!
> Symptoms :-
> Extra letters appear or letters dissapear in texts or type
> commands, I have also noticed it occuring while I have been
> using IRC!

This is symptomatic, more typically BTV occurs whilst in a
somnambulistic state.

> It seems to happen more late at n ight so I think maybe there
> is something that triggers it to work at night!

Certain compounds can be a significant factor such as potatoes, hops
and anything else which may be fermented and subsequently ingested.
BTV is programmed to be mostly inactive until these conditions are
met, at which time, it triggers and performs all manner of
inexplicable activities.

> Please let me know if you have any information!
> This is really getting to me now, and otheres!

I'm afraid you really are quite badly affected. I'm sure you are by
now aware the initial symptoms are thuds in the night. The next stage
is tripping over objects which are patently not there. It is some
weeks before reproduction occurs and the effects you describe become
pronounced. You will consider yourself unfortunate indeed, to
discover that the later stages of the affliction are completely
unknown.

> Waiting your replies,
> Ade.

!eek! !elephants!

[
vision of a flock of mice scampering off into the distance, one of
which is obviously wearing a blue bowler hat - surprising in itself
but not so much as the overiding urge to consider why the bowler
does not fall off
]

Toodle Pip

Swampy

--

Guy Harrison

guy@swampdog.demon.co.uk

789. Re: ** Problems with Antmail and Falcon **

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GGQWCJAJUP@kether.snafu.de>
Source record: 141738

In <4sdm17$meq@jake.esu.edu> George W. Garner wrote:

High !

> I just bought a Falcon 030 (thanks again Gustavo) and recently
>ported over STiK to it. Unfortunately, Ant Mail isn't making the
>journey. It seems that on this machine, when I try to download a message
>it gets within 20 bytes to the end and then stops. The modem sits there
>dead while the program is waiting for those last 20 bytes. Hitting
>escape or undo does nothing.
I got same problems with my Falcon/STIK and antmail, and with mintnet/pppd
and antmail, too. !

Ciao
Rene

790. Infocom's BUREAUCRACY

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <837626710_OASIS_@elis.demon.co.uk>
Source record: 141739

Hello,
I recently bought a cheap second hand copy of Infocom's Bureaucracy.
I've got to the bit where you get questioned by the paranoid in the camoflaged house. I know the package is supposed to come with a spoof magazine called Popular Paranoia, but it's missing from my copy. (Didn't even get the box.) Can anyone sell this to me (or the complete package, an IBM version will do) or supply me with a copy of the magazine. (The last option is a trifle dodgy, but Infocom are long gone, I think.)
Paranoidly Yours,
Augeas.
--

---

augeas@elis.demon.co.uk
'I want all you phoney indie underground artist alternative "punk" rock sport fan hippies to make like a bowling ball, stick your thumb up your nose, and roll on outta here !'

---

791. Re: comp.sys.atari.announce

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: roy@gorring.demon.co.uk
Message-ID: <837643082_OASIS_@gorring.demon.co.uk>
Source record: 141740

In article <837522878.9307.1@denesh.corp.demon.net>
denesh@demon.net (Denesh Bhabuta) said:-

>That was a moderated group.. and when the moderators are no more you
>will not be able to post... the moderators were Lexicor, IIRC
>

Well Danny, how do we set up an Atari Users Newsgroup?

With the demise of the last Atari Mag, User Groups are the future of
support, so we need a Newsgroup like on Cix :-)

Yours Roy

Have a W.A.G. join Wessex Atari Group a User Group for Southern England
Join our discussion area on 42BBS 01256-895106
or contact me - rgoring@zetnet.co.uk or rgoring@cix.compulink.co.uk
http://www.compulink.co.uk/~mrgs/wag/welcome.htm

A good time to keep your mouth shut - is when you are in deep water

792. MagicMac SW

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: jahronch <jahronch@koptss03.delcoelect.com>
Message-ID: <31EBE121.22E4@koptss03.delcoelect.com>
Source record: 141741

Does anyone have a copy of MacigMac that they want to sell?

E-mail me if you do.

I realize that it is not a real Atari emulator, but is just a look alike. It cannot access hardware that does not exist, but I have a need for what it can do. Let me know.

Jim

793. Re: Replacement/removal of comp.binaries.atari.st moderator? (was: Re: Proposal: alt.binaries.atari)

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: oscar@primenet.com
Message-ID: <MPLANET.31ec8ed1oscar98969a@client1.news.psi.net>
Source record: 141742
Cross-posted to: alt.config,news.groups,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

In article <31EBC63B.372B@ccm.jf.intel.com>,
RichardX_Tietjens@ccm.jf.intel.com says...
> I've tried two of my three accounts on different services now, and both
> report that a.b.c.a does not exist. While you may have created it
> locally, it isn't available on the Sprintlink backbone.

Hmmm... I *do* see it from two totally different accounts
(one on Primenet, the other PSI). My only guess here is that
some servers don't automatically start carrying new groups created
in the alt.* hierarchy.

The group *was* created by going through all the "official"
channels and such, so it really should be out there.

Any new alt.* group created for Ataris may have the same
distribution problems as a.b.c.a8, so, if nothing else I suggest
we at least find out why this one hasn't propagated all the
way through yet.

Oscar

794. alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31EC2AFE.22B5@ccm.jf.intel.com>
Source record: 141743
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

"Vell, ve got gud news und bad news. Der gud news iss dot der iss
alrrrready ein group for der Atari binaries. Der bad news iss dot it
iss a Cherman group, de.alt.binaries.tos zo those who do not understand
der Deutsch vill not haff much gud luck mit der files."

And I still haven't found a server that seems to believe my control
message worked. Anyone out ther in Atari land have root access at a
news server?
--
See us at http://www.3rdplanet.com/~starship
Support at http://www.3rdplanet.com/~starship/atari.htm
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+---+
****
Do NOT add my address to any mailing list without my express
permission. Unsolicited commerical email will be proofread
at my usual consulting rate: $90/hour, 4 hour minimum.
Failure to pay will be reported to your local credit agency.
****

795. Re: Quantum Fireball HD

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199607161928.a58826@ms.maus.de>
Source record: 141744

In article <4s3s07$fja@scanner.worldgate.com>, leslieh@valis.worldgate.com
wrote:
>: It is a SCSI 3 drive. Is this the type with SCSI bus arbitration that
>: just won't work with Atari's ?
>
>: TIA, Julian.
>
> Actually, anything short of a Falcon or a TT requires a Link96 to use that
>particular drive. (You will also require hard disk software that supports
>bus arbitration, like HDDriver, HuSHI, CBHD)

If you're using Link'96 (that is: ACSI), the driver doesn't have to support
arbitration.

796. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4seo6j$cn7@madeline.INS.CWRU.Edu>
Source record: 141745

In a previous article, RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens) says:

>Daron Brewood wrote:
>>
>> In article <837281856_OASIS_@husbands.demon.co.uk>
>> Simon@husbands.demon.co.uk (Simon Husbands) wrote:-
>>
>> >someone else has the same problem - the main difficulty is the bad packets that
>> >I know a lot of people have been encountering. Was a fix ever found? If there
>>
>> If the packets were bad due to checksum errors then install hsmoda07,
>> I've got rid of my checksum errors completely since installing it.
>
>That's very interesting, Daron, I didn't have any CRC errors using HSmoda06,
>but when I installed HSmoda07 using (as near as I can tell) the exact same
>settings, I started getting massive errors - my throughput dropped from over
>3000 cps average to under 100 cps!
>
>I went back to 06, obviously.
>
This is all VERY interesting!!! I have been telling Dave for weeks,
that there is something WRONG in the initialization and utilization
of the MODEM. And there is more than just the chksum errors, too!
My oasis had the checksum errors that disappesred on using HSMODA07.
BUT, it still doesn't always login right UNLESS I run STiK FIRST.
Then it ALWAYS logs in fine!!!!

--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

797. logiciel pour gps software for gps

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: Alain-Pierre DERENNES <Alain.Derennes@enst-bretagne.fr>
Message-ID: <31EB8E28.2DC9@enst-bretagne.fr>
Source record: 141746
Cross-posted to: fr.comp.sys.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,sci.geo.satellite_nav

Bonjour,

j'ai achetï¿½ un gps portable Garmin 38 pour faire du bateau. Les gps
portable ï¿½tant dï¿½pourvus de clavier dignes de ce nom, l'entrï¿½e des donnï¿½es
est assez laborieuse. Il existe des logiciels sur PC et Mac pour
communiquer, via la prise RS 232, mais je n'en ai pas vu sur Atari.
Quelqu'un a-t-il dï¿½jï¿½ vu ce problï¿½me traitï¿½ quelque part?
Merci d'avance.

Hello,

I bought a Garmin 38 gps for using on a boat, but this kind of gps have
not a true keyboard, and entering the data is quite long and difficult.
There are softwares for PC and Mac for communications with the RS232
socket, but I have never seen one for Atari computers. Has any body ever
see this question dealt?
Regards.

798. Atari TT030 for sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: wally mayo <wmayo@nettally.com>
Message-ID: <31EB67DF.4963@nettally.com>
Source record: 141747

This one has 4 megs RAM, +4 megs FASTRAM = 8 megs total RAM, internal HD, keyboard, mouse, PLUS tons of software such as:
PageStream, LDW Power, Data Manager, Silhouette, Word Perfect, Ultrascript, CompoScript, Geneva (multi-tasking), Encore, games, and lots more.

All for $440 - I saw another TT for a little less, but the software is worth it for this, and it is all set up. For free you can have an SLM 804 laser printer with extra toner AS IS, IF you pay the shipping on that monster.

Leave e-mail or call 904-562-3332, Wally Mayo, Tallahassee, FL.

799. Re: Mint-net internet connection...

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <837588436_OASIS_@hookup.net>
Source record: 141748

In article <837473970.2708.0@grasper.demon.co.uk>
graham@grasper.demon.co.uk (Graham Irvine) said:-

>>>All advice welcomed!
>
>> Hello Anthony;
>> Well why not just use Oasis135 if you are going to use ppp only . It's
>> a lot faster then Mintnet and a lot easier to use for Mail , Ftp
>
>what nonsense !!!! mintnet is MUCH faster than Oasis135 (and also supported)
>NOS which forms the backbone of Oasis v1 has not been updated for years.
>
Since when has Mint been faster then a Gem program ? Nos042 and NosPop
have you ever heard of those for starters ? As for Mint being
supported the only new thing in Mint is Mintnet 090 ! Not very
impressive.

>I can only regard the constant wineing amoungst nos(ansd oasis) users (all
>platforms<nos> about "lost" mail ,news etc as being self evident as reason
>against the case for mail being "easier".
>
Disregard the Pc version of Nos and let's talk about the Atari version
and I believe the only people complaining of lost mail were primarily
using a Demon account . Oasis can't take the shit if the Techs at
Demon can't configure a Unix system properly !
>as for ftp well I dont think that nos's ftp supports 1/100ths of the options
>available from ncftp . Certainly not regex,hotlists,auto login and saving of
>default directorys amoungst other pretty essential features which save lots
>of frustration if you have dialup net access. Furthermore I wouldn't advise
>trying to run more than 1 ftp session with nos in whatever flavour (pc or atari)again no
problems with mintnet/ncftp.
>
Use the set-up keys in Oasis for all your Auto logons . I haven't had
any problems going to as many sites as I wanted in a row ! You seem to
be getting the Pc version and the Gem version confused !
>> etc... As for the web part you can use linx in mintnet and then view
>> your picks off-line .
>
>or not bother with them at all ... there a mere cosmetic IMO most of the time
>if you are only after information , if he is bothered about that then chimera
>is available for mintnet.
>
Chimera is the last piece of garbage I would recommend to anyone . I
was at the TAF convention in Toronto anticipating finally having a
Web browser for the Atari line . To say I wasn't amused is the

understatement of the year . Think about it Xwindows , Mint and then
Chimera all on a 1040 st ! That's the difference Oasis runs on all
Atari's something that can't be said for Mint . The one program that
came out with potential was Duftp but where's the new version . Keep
one thing in mind once Stick comes out with a PPP the game is over
because this is the only program that gives all Atarians a chance to
finally use their system for the Internet .
PS . Till Spider comes out !
>--
>--------- Falcon030/32 Linux68K --------
>Graham Irvine graham@grasper.demon.co.uk
>

--

****
* martinr@hookup.net Falcon030 4megs / 85megs / 1.6 Gig SCSI / *
* Ottawa, Ontario Apexmedia / Imagecopy / Powerup2 / 4X CD ROM *
* Canada Roland D70 Synth... *
****

800. VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: Ade@finitive.demon.co.uk
Message-ID: <837564278_OASIS_@finitive.demon.co.uk>
Source record: 141842

Hi Atari Peoples :)
I have some bad news, a new virus has been found, and it could
easily be effecting your computer!
The virus is known as BTV, or Baby Turtle Virus.
This virus doesn't seem to be vetry dangerous but can easily
make a nmess of things and COULD in the wrong situation cause
serious damage !
At this time there is no known way of wiping out this virus,
many suggested methods have been very difficult to carry out!
(For more info on suggested methods email me!)
If you have any extra info on this virus please post here so
we can all share and maybe wipe out this dreadful thing !

Ooops nearfly forgot to tell you the sysmptoms so you know
what to look for abnd will know if you have the virus or not!
Symptoms :-
Extra letters appear or letters dissapear in texts or type
commands, I have also noticed it occuring while I have been
using IRC!
It seems to happen more late at n ight so I think maybe there
is something that triggers it to work at night!

Please let me know if you have any information!
This is really getting to me now, and otheres!

Waiting your replies,
Ade.

--

---
ade@finitive.demon.co.uk
---

801. Re: Falcon memory upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: dest@freenet.edmonton.ab.ca
Message-ID: <4seqdt$f4q@news.sas.ab.ca>
Source record: 141843

Andrei-ETA001 Tim (eta001@email.mot.com) wrote:
: I know atari has a plug in module and there a a few 3rd party boards that
: use simms. I figure atari's board is probably the most costly way of doing
: this. Also, do any of these require soldering and/or removing of the rf
: shield. And what pin size simm module and max speed do the 3rd party
: boards accept.

I think I replied in email. However I forgot to mention, the RAMGizmo is
a solderless installation. You remove the memory board and plug this one
in, populated with the requisite SIMMS. In some Falcons, it may interfere
with the internal speaker so you have to remove it if you haven't already.
It requires 30pin simms and will do 4 or 14 MB (set with a jumper).
--
Desmond Tang dest@freenet.edmonton.ab.ca

802. Re: Falcon memory upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <4senng$i17@news.chatlink.com>
Source record: 141844

Andrei-ETA001 Tim (eta001@email.mot.com) wrote:
: With simm prices as low as they are now, Im looking to upgrade my 4 meg
: falcon to 16 meg. I am looking for information on the various methods of
: doing this.

: I know atari has a plug in module and there a a few 3rd party boards
that : use simms. I figure atari's board is probably the most costly way
of doing : this. Also, do any of these require soldering and/or removing
of the rf : shield. And what pin size simm module and max speed do the
3rd party : boards accept. : Thanks in advance for your help.

: Tim

....I would check with Toad Computer at <info@toad.net> and they have
several ways to go to expand the Falcon.

"Keep on Keepin' On", Rod MacDonald
ST Informer Magazine | stinformer@chatlink.com | Tel: (541)476-0071 |
A&D Atari Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
Grants Pass, OR 97526 | | MC/Visa/Discover |
World Wide Web URL: http://www.chatlink.com/~stinformer

803. Protext and use with a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16242_hsideras@mettav.demon.co.uk>
Source record: 141845

Hi Ted, on 14 Jul 96 you wrote:
t> Organization: Intertech Systems, Johannesburg, South Africa
t>
t> Can anyone advise on a Falcon compatible version of Protext. I find
t> that v4.3 is quite reliable but that the CONFIG.PRG bombs out. Is
t> Protext still available from Arnor or is the sale/support now handled
t> by another company?

Try EMailing Mark Tilley at mtilley@cix.compulink.co.uk - he's the author
AIUI and I believe he still may have copies and manuals that he can sell as
an upgrade.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

804. Re: Bang and Blast Man 3

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16241_hsideras@mettav.demon.co.uk>
Source record: 141846

Hi Tony, on 13 Jul 96 you wrote: ...iranooohhhh

s> Organization: STOSSER Software
s>
s> In the latest issue of MAGGIE (issue 20 out now!) there is an article
s> by myself that was originally commisioned by ATARI WORLD magazine, this
s> introduces and explains STOS as it is now in 1996 and how far it has
s> been upgraded, well worth a read :)

That old thing? Hmmph! Read it ages ago B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

805. WTB: recent tt030 at reasonable proce

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: nnoiseux <nnoiseux@tiac.net>
Message-ID: <4sf37g$ln6@news-old.tiac.net>
Source record: 141847

```
i am looking for a recent manufacture tt030
at a reasonable price.
thanks.
```

806. Quantum 1 gig

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4sfc96$l2j@scanner.worldgate.com>
Source record: 141848

Can anyone tell me if a Quantum EIDE 1 gig drive (can't remember the type ATM) will work in the Falcon? My 85 has died, and I have a real problem using my ZIP drive as a hard drive. Or if possible, can anyone list any of the EIDE drives that will work in the Falcon? Thank you.

Leslie

807. Re: Janitor Missing! U of Northern Iowa Celebrates!

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jul16.013122.1@cobra.uni.edu>
Source record: 141849

The mommyless Rich spoke..

In article <31EAB387.6C8@ccm.jf.intel.com>, Rich Tietjens <RichardX_Tietjens@cc
m.jf.intel.com> writes:
>>
>> Petey-boy must have his mommy cut his meat for him...

Whats the matter Rich, miss your ma ma.....?

So much for your kill file..

GREETINGS..
|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

808. FS: Atari 520 ST and Drives

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: ldickey@aztec.asu.edu
Message-ID: <4sf6nt$6m2@news.asu.edu>
Source record: 141850

The following equipment has been tested and, to the best of my
knowledge, works fine.

Atari 520 ST w/ps (no manuals)
TWO SF 314 drives w/ps and cables (no manuals)
SYSTEM MOUSE

Asking $65 + shipping and handling, OBO.

I would prefer to ship within the US and possibly Canada.
Foreign orders might be considered. Any serious offers please
send e-mail.

--
########
| o o | Hey...how'd I get in here?
(^) Loren Dickey
\ o / ldickey@aztec.asu.edu

809. Re: Oasis 1.35E and threads

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199607160208.AA02199@moroder.demon.co.uk>
Source record: 141851

In comp.sys.atari.st, Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> wrote:
>Personally, I think sorting by subject makes more sense anyhow, but no one
>asked my opinion. ;^)

Just as well, really. (:

If you thread by subject and message-ID (because you couldn't really thread
by message-ID alone), you can easily see who was responding to whom. Take
the following example:

Joe
Bob
Fred
Don
Al
Tim

Bob, Al and Tim all responded to Joe's article. Fred and Don both
responded to Bob's article.

Under the same scenario, but where only subject-based threading is
employed, the tree could look like this (depending on when the articles
arrived on your news machine):

Joe
Bob
Al
Fred
Tim
Don

And it's not inconceivable that an article could show up in the thread
before the article it was written in response to. Threading by subject
alone just isn't good enough.

Stephen
--
to@ The cool kids are dancing and we sit round the side
rbrnmooe. ou Teeth marks on our neck that we're trying to hide
oo rdrdeo..k But with our pale expressions, it's not hard to see
mnc That we are secret vampires and we're getting thirsty

810. Re: Replacement/removal of comp.binaries.atari.st moderator? (was: Re: Proposal: alt.binaries.atari)

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4sfg4j$q7i@orm.southern.co.nz>
Source record: 141852
Cross-posted to: alt.config,news.groups,comp.sys.atari.st

```
Brian {Hamilton Kelly} (bhk@dsl.co.uk) wrote:
: Huh? A decent newsreader will automagically arrange that any posting you
: make to a moderated group is instead e-mailed to the moderator: there
: must be something wrong about your configuration if this doesn't work.
: So there's no more hassle than with a simple posting --- just a delay
: before you see it appear in the newsgroup.

You may have a "decent" newsreader with your darling IBM and WINDOZE 95
but some of us have ATARI's and log on through SHELL - not even SLIP!!!
all my newsreading / emailing is done ONLINE and using ANSI graphics.

Let us have our alt.binaries.atari.st group and create yourself some more
IBM binaries groups.... as if you didn't have enough! ... we don't have ANY!

--------------------------------------------------------------------------
_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

Welcome to Life. Participate at your own risk.

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES
--------------------------------------------------------------------------
```

811. HP 500 printer question

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: ferrer@rtsg.mot.com
Message-ID: <4sevqp$7j0@trotsky.cig.mot.com>
Source record: 141853

Do I need to get a printer driver for an HP500 printer, if I plan
to hook one up to my 1040STf to print files?
--
Arnold S. Ferrer

812. Re: Replacement/removal of comp.binaries.atari.st moderator? (was: Re: Proposal: alt.binaries.atari)

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4sg0o7$1g3@orm.southern.co.nz>
Source record: 141854
Cross-posted to: alt.config,news.groups,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

```
: Umm... guys, I went through the trouble of creating
: alt.binaries.comp.atari8bit a while back - why not use
because it is for 8bitters, and we'd be interposing on you. But thanks
for the offer.

: The only thing that would really be better than the
: existing group would be a new one in the 'comp.*' hierarchy (sp?).
the "existing group" was removed more than a month ago :(

: If someone wants to try and push that through, I say 'go for it'!
YEAH!!! Let's push it through!!!

I don't mind if it is alt.binaries.atari.st or comp.binaries.atari.st
just as long as it isn't moderated and I can freely post and read from it.
I don't even care if we posted binaries to the non-binary groups, however
a lot of people have a problem with that, so I say stick with creating a
new one!!!!

--------------------------------------------------------------------------
_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

Despite of the cost of living, it remains popular.

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES
--------------------------------------------------------------------------
```

813. Re: Replacement/removal of comp.binaries.atari.st moderator? (was: Re: Proposal: alt.binaries.atari)

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: Brian {Hamilton Kelly} <bhk@dsl.co.uk>
Message-ID: <837517717snz@dsl.co.uk>
Source record: 141855
Cross-posted to: alt.config,news.groups,comp.sys.atari.st

In article <4sfg4j$q7i@orm.southern.co.nz>
clifton@southern.co.nz "Forsythe and Guy" writes:

> Brian {Hamilton Kelly} (bhk@dsl.co.uk) wrote:
> : Huh? A decent newsreader will automagically arrange that any posting you
> : make to a moderated group is instead e-mailed to the moderator: there
> : must be something wrong about your configuration if this doesn't work.
> : So there's no more hassle than with a simple posting --- just a delay
> : before you see it appear in the newsgroup.
>
> You may have a "decent" newsreader with your darling IBM and WINDOZE 95

Yeucchhh! Wouldn't touch any Gateshit with a bargepole: I *do* use a 486
at home, but run it under a proper multitasking O/S (no, not Linux: the
one from IBM :-).

But at work I use VAXen and Alphas, with VMS, and ANU-NEWS; also Suns and
other Unix boxes, and the news server runs inn.

> but some of us have ATARI's and log on through SHELL - not even SLIP!!!
> all my newsreading / emailing is done ONLINE and using ANSI graphics.

It was my understanding from reading your posting's headers that you were
using tin; it was also my understanding that tin did indeed handle the
mailing to the moderator automatically. Was I mistaken? Or is it
malconfigured?

> Let us have our alt.binaries.atari.st group and create yourself some more
> IBM binaries groups.... as if you didn't have enough! ... we don't have ANY!

I still think (admittedly as an innocent bystander that's *trying* to
help) that the best course of action would be to appoint a new moderator
(or even better a team of moderators) and get David Lawrence to newgroup
comp.binaries.atari.st again, albeit that the .st in the title appears to
preclude users of other Ataris: one could just blame history, but have
the (revived/revised) charter make it clear that all Atari platforms are
welcome.

--
Brian {Hamilton Kelly} bhk@dsl.co.uk
Tony Blair's New Labour: The Windows'95 of Political Parties
(c/w Plug'n'Pray and a pretence of offering object-orientation)

814. Re: comp.sys.atari.announce

Newsgroup: comp.sys.atari.st
Date: 1996-07-16 00:00:00 UTC
From: denesh@demon.net
Message-ID: <837522878.9307.1@denesh.corp.demon.net>
Source record: 141856

stosser@airtime.co.uk (Tony Greenwood) wrote:

> Well you will have to discuss here, because you cant get anything
>into comp.sys.atari.announce., try posting this message to that
>newsgroup and you will never see it again, this makes your suggestion
>unfortunatly defunct ? try it and see <?> <smile>

That was a moderated group.. and when the moderators are no more you
will not be able to post... the moderators were Lexicor, IIRC

Denesh Bhabuta (Danny) ; CyberSTrider
denesh@demon.net ; dbhabuta@cix.compulink.co.uk
http://www2.wildnet.co.uk/~dbhabuta/

815. FREE 8-bit

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: lesneskp@ecs.ecs.csus.edu
Message-ID: <4sidlm$mkh@csusac.ecs.csus.edu>
Source record: 141607

I'm very sorry if this is not the appropriate newsgroup for this...

ATTENTION! LOTS O' FREE 8-BIT STUFF!

I'm leaving the country in a matter of days, and would like

to ship all of this stuff to the first serious 8-bit enthusiast

who gets back to me... the shipping is on you, of course.

(it's heavy, so it won't be dirt cheap, but still....)

Mail me ASAP at lesneskp@gaia.ecs.csus.edu

HARbove, etc.

SOFTWARE:

TONS of disks with lots of stuff; mostly games (fun

ones!) however, but there's ICD's SpartaDOS and

Atari's DOS v2.0, v2.5 and v3.0, a C compiler (!),

AtariWriter Plus (word processor with spell check),

Text Wizard (another word processor), Broderbund's The

PRINT SHOP, Atari Assembler Editor, Atari Macro

Assembler and Program-Text Editor, PASCAL compiler

BOOKS:

The Atari BASIC Source Book (includes the interpreter's

actual source code)

Mapping the Atari (good Atari memory guide)

Compute's First Book of ATARI GRAPHICS

Inside Atari Basic

101 Programming Tips & Tricks for Atari Home Compuers

Atari - An Invitation to Programming 2

Atari - An Invitation to Programming 3

Understanding Atari Graphics

Advanced Atari BASIC Tutorial

Manuals for AtariWriter, Text Wizard, Atari 1050, Atari

DOS 2.5, Atari 130XE, Atari 1200XL,

Assembler Editor, Percom Drives, Macro

Assembler, PRINT SHOP, Kyan PASCAL,

Atari BASIC, ICD P:R: Connection, ICD

SpartaDOS

Atari "Demopacs" (#1 - #8, info on Strings, Data Files,

Programming, Color Graphics, Advanced

Graphics, Advanced System Features, etc.)

--

|-) paul

"The wise person knows that it is better to sit fishing on the banks
of a remote mountain stream than to be emperor of the whole world."

816. Re: Replacement/removal of comp.binaries.atari.st moderator?

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: Chris_F_Chiesa@cup.portal.com
Message-ID: <152753@cup.portal.com>
Source record: 141608
Cross-posted to: alt.config,news.groups,comp.sys.atari.st,comp.sys.atari.8bit

Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> wrote:
>Chris_F_Chiesa@cup.portal.com wrote:
>>
>> I'm having a very difficult time participating in
>> this thread, due to the large number of newsgroups and Portal's lousy
>> (mis-)handling of that situation.
>
>I can relate. My personal opinion is that Portal has the worst service
>of any of the "default" providers signed up with Netscape Personal Edition.

I don't know anything about THAT; I'm not using Netscape at all, much less any "default" provider of anything. Straight ASCII serial-line here, at least until the golden age of plain-text disappears for good one of these days :-(...

>[...]I have a messagebot to
>post the charter every 2 weeks, even if nothing else ever gets posted.

Heh. Unless you post the charter in binary, the charter post will, itself, fail to abide by the "binaries only" provision of the charter. :-)

>The problem began in the Sixties, when it first became necessary for both
>parents to work outside the home in order to support the accepted lifestyle
>of the entire family. In the scramble, someone forgot the teach the kids
>basic courtesy.

Well said. I hope somebody notices this in time to reinstate it back into society. I'm not looking forward to being a senior citizen when the current discourteous generation are the ones who'll be in charge!

>However, I oppose moderated newsgroups in general, and indeed, have
>"*.moderated*" in my kill list, [...]

I generally don't follow moderated groups either, but have never used a kill list and wouldn't know where to begin... The capability doesn't even exist in the user interface I'm posting this from.

>If I wanted someone else to form my opinions for me, I'd be a Republican,
>not an indepedent.

Well said! :-) As I've always said, "I don't like doing other people's thinking for THEM, and I like even LESS when THEY try to do MY thinking for ME!" Unfortunately, you and I seem to be in the minority: most people seem to LIKE having their thinking done for them. That's why religion and politics are such popular (and successful) human pursuits, and incidentally is why I decline to participate in EITHER.

>(That ought to garner some major flames! <G>)

Ditto. <high-five> See ya in the burn ward!

Chris Chiesa
Chris_F_Chiesa@cup.portal.com / lvt-cfc@cyber1.servtech.com

817. Re: Need help with HDDRIVER

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <Dup6yA.ItB@cix.compulink.co.uk>
Source record: 141609

Sam,

This may be too simplistic but... has the drive been formatted? Remember, HDdriver is only good for partitioning and you need AHDI (for example) to actually _format_ the drive first!

Ian

818. New Scottish User Group

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: agoold@cix.compulink.co.uk
Message-ID: <Dup7Iv.KwC@cix.compulink.co.uk>
Source record: 141610

~~~~~~
The WeST of Scotland Atari User Group

In February 1996 the WeST of Scotland Atari User Group (WSAUG) was inaugurated, with a 4-weekly printed newsletter and 4-weekly group meetings. It soon struck up relations with all the other user groups in Scotland, the UK Association of Atari User Groups (UKAAUG) and takes its place within the CiX atari.user.gps online conference, where other local and national user groups and Atari-connected companies have a presence.

In addition to the newsletter the WSAUG has a local online discussion area at 42BBS on 01256-895106, the home of The Falcon FacTT File (FFF), and a World Wide Web page at url

http://ourworld.compuserve.com/homepages/magicka/homepage.htm

Membership of the user group now stands at 50 with an average attendance at the meetings of 25. Members are aged from 11 to 60 plus.

STAG
Scotland's TOS/Atari Group

For some time I have been concerned with the sudden explosion of user groups and the apparent dilution and duplication of effort in their operation, particularly given the geographical proximity of the existing groups within Scotland. In that context I believe there is a strong argument for a national Scottish Atari group.

I propose this would take the form of an "umbrella" organisation and would collate all memberships under a single heading and subscription. The group would be affiliated to the UKAAUG and would be known as STAG (Scotland's TOS/Atari Group). STAG's members would be made up, initially, of the component parts of WSAUG, the Central Scotland Atari User Group (CSAUG), the TOS Users' Group (TUG) and the Atari User Group of Scotland (AUGS). In addition we will actively seek new members - the combined membership of the existing groups is currently around 100.

I have already spoken to the organisers of all the above mentioned groups, who agree in principle to the proposal. Each area could retain a local group and, for example, the 4-weekly meetings that WSAUG have at the moment would be continued
~~~~~~

under the heading STAG(WeST). However, other meetings could be established by more distant members as the group hopefully expands. There are already moves to have STAG(EaST) meetings arranged on the opposite fortnight to STAG(WeST).

The main difference to the situation we have now would be a centrally produced and funded newsletter, with a single subscription for all members. I would see each group existing in its own right, making use of a central resource for information & advice, the newsletter and other services. I also expect smaller groups could form, in the likes of Inverness and Aberdeen and further afield, that take the newsletter as a way of keeping themselves up to date with general news and utilising the resources of the greater group - also, offering articles or reviews back to the newsletter and making themselves known outside their local area. Isolated individuals could even subscribe without feeling that they were a distant part of a far away organisation like WSAUG - I feel that the name 'WeST of Scotland Atari User Group' has inhibited some potential members from joining because of the geographical implications. The new group would allow people from all over Scotland, as well as elswhere in the country, to participate.

The proposed steering committee of STAG would form along these lines:

Chairman, Secretary, Treasurer, Newsletter Editor, Junior Representative, Web-master, and representatives from STAG West, STAG East, STAG Central, and STAG Northern.

It would be possible for one person to hold 2 posts on the committee, but that person would only have one vote. Any posts not filled at the AGM could be filled by a committee vote at a later stage should it become necessary. Any other posts that were deemed appropriate could also be established later.

I have taken soundings from various interested parties, all of whom have been supportive of the proposal. I have various realistic ideas, in addition to subscriptions, for helping to finance the newsletter which would remain in the same basic format as the WSAUG one, and would be 10/12 pages long every 4 weeks. It would have an extended Classified Ads section due to the links with Fraser Blacklaws and AUGS. The biggest difference to the present WSAUG newsletter would be a different cover and perhaps articles from more diverse sources. I have no intention or desire to launch a disk magazine to attempt to rival Atariphile. I would, in fact, hope that STAG will maintain and strengthen it's existing links with 42BBS/FFF, the Wessex Atari Group (WAG) and UKAAUG.

We should also seek ways in which to promote STAG and bring it to the widest possible audience both in Scotland and elsewhere. My intention is to open a STAG topic within the existing atari.user.gps conference on CiX, and Colin Fisher-McAllum has said he will continue to support Scottish User groups via 42BBS with both message and file areas. The WSAUG WWW page will be updated to reflect the change to STAG and may be used to advertise various Atari related companies. I feel that the various on-line activities outlined here, along with the paper based newsletter is the best way to keep us all in contact with each other.

An adult or family (ie an adult and any number of under-18's) membership subscription would be £14 per annum under-18 members who have no adult member in their family would pay £7 per annum.

Alasdair Goold
Chairman - WSAUG
16th July 1996
~~~~~~
~~~~~~

819. Re: Replacement/removal of comp.binaries.atari.st moderator? (was: Re: Proposal: alt.binaries.atari)

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <837698870_OASIS_@swampdog.demon.co.uk>
Source record: 141611

```
In article <837295729snz@dsl.co.uk>
Brian {Hamilton Kelly} <bhk@dsl.co.uk> said:-

>[When the topic was changed to the above, the thread was cut-off from all
>the Atari groups to which the original thread had been cross-posted.
>Since Jonathon is providing some serious and significant information, I'm
>merely intervening to re-post to those groups. It would appear that
>there's been a vote on this before: where were all you guys at the time?
>(Given that those who might want to do as Jonathon suggests already have
>access to relevant "warez" group.) Once again, I no nothing about Atari
>but am just a bystander that's interested in the machinations within
>alt.config.]
>
>In article <4s8gvo$gqk@insosf1.netins.net>
> grobe@worf.netins.net "Jonathan Grobe" writes:
>
>> In article <4s7fao$591@crcnis3.unl.edu>,
>> Greg Berigan <gberigan@cse.unl.edu> wrote:
>> >It is a Big-8 group, and if you can prove that the moderator is not
>> >doing the job he signed up for, you can put forth a proposal to replace
>> >him or to remove the moderation. (Note this will make it the second
>> >comp.binaries.* newsgroup to not be moderated, alongside comp.binaries.-
>> >apple2 which has never been moderated and still gets people posting
>> >non-binaries to it.) Comp.society.folklore went through a vote to
>> >remove moderation (it failed, but a new moderator did get appointed and
>> >it now gets traffic). Take the cause to news.groups and put together a
>> >complete proposal for submission to news.announce.newgroups.
>> >
>> Competent news administrators implement the rmgroup
>> messages sent out by David Lawrence <tale@uunet.uu.net> for the Big 8
>> (comp.*, rec.*, sci.*...) hierarchies.
>>
>> Since the comp.* group died for lack of use, I expect the alt.* group
>> would have the same lack of use--unless the supporters of this group
>> are primarily interested in a place to illegally repost copyrighted
>> software.
>>
>> From tale@uunet.uu.net Sun Apr 21 11:10:02 1996
>> Path: uunet!in2.uu.net!bounce-back
>> From: tale@uunet.uu.net (David C Lawrence)
>> Newsgroups: comp.binaries.atari.st
>> Subject: cmsg rmgroup comp.binaries.atari.st
>> Control: rmgroup comp.binaries.atari.st
```

>> Approved: newgroups-request@uunet.uu.net
>> Message-ID: <830099341.28358@uunet.uu.net>
>> Date: Sun, 21 Apr 1996 15:09:01 GMT
>> Lines: 11
>> X-Info: PGP auth is being tested; announcements will be made when it is ready.
>> X-PGP-Sig: 2.7 Subject,Control,Message-ID,Date,From,Sender
>> iQCVAgUBMXpPjsJdOtO4janBAQH9MAP/V/jD4prFcTvCNrC+dYd4iRiNhR1ch7ua
>> sikrhRh+bUPsn5jhuQzwkSqV36v9pIDtHlf6s5dso1VfI9IxpwUQhMYPWAFRy3sV
>> qJtx4x7gQvcibwAzcy/VeFrO4y3CLB8jTAMDng18Smc3GxS4WyjIwDbhm3fTw+rx
>> h2Ubym59ciU=
>> =kU7+
>> Xref: uunet control.rmgroup:4382
>>
>> comp.binaries.atari.st should be removed. Despite the continued
>> presence of a capable moderator, its submissions declined to the point
>> where virtually nothing was valid for the group. The Atari ST is no
>> longer a very active platform, and access to FTP and WWW have improved
>> to the point that they make a much better primary distribution
>> channel.
>>
>> Annius V. Groenink <avg@cwi.nl> posted messages to the group asking
>> whether anyone still found it useful and the vast majority agreed that
>> the sensible thing was to remove the group. At the request of the
>> moderator and the readership, it is now removed.

I attempted to post to this group on more than one occasion - at
no time did I see any information on how to do so, and received no
replies from attempting to do so requesting suitable help. It is no
wonder the group was unused therefore.

At the time the group was going to be removed, I suggested that either
a new moderator be appointed or moderation be removed. To my
knowledge, no consideration was given to these points - certainly no
reply was forthcoming.

When the group was finally removed, there was no attempt even at
presenting the numerical votes for and against to support the
removal decision.

Take these points together and it difficult to come to any other
conclusion other than that decision to remove the groups had already
been made. ;-|

--

Guy Harrison

guy@swampdog.demon.co.uk

820. Re: MagiC 4 problems...

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <837700540_OASIS_@swampdog.demon.co.uk>
Source record: 141612

In article <4scp66$4ae@orm.southern.co.nz>
chriswil@southern.co.nz (Chris Wilkinson) said:-

>Hi there...

[snip]

>We also tried to run STiK v1.08/CAB v1.3 with HS-modem6 under MagiC. The
>send light on the modem went crazy and the ISP we were connected to
>dropped us, obviously concerned about the stuff that was being sent to it
>from STiK :(. Without HS-modem we cannot connect at greater than 19200
>baud, yet the modem is a 14k4 that seems to run _very_ nicely at 57600
>using Hs-modem6 under Single TOS 4.04...

Turn pre-emptive multitasking off when connected using STiK. There's a
bug as yet untrapped.

--

Guy Harrison

guy@swampdog.demon.co.uk

821. RS232 networking?

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: gary@imco.demon.co.uk
Message-ID: <837702130_OASIS_@imco.demon.co.uk>
Source record: 141613

Is it possible to network two STFMs via the RS232 interface? I just need to access the hard drive on one machine from the other.

TIA Gaz.

--

~~~~~~~~~~~~~~~~~~ <> <> <> <> <> <> <> <> <> <> ~~~~~~~~~~~~~~~~~~

I M M O R T A L C O I L S
Huntingdon, England.

e-mail to: gary@imco.demon.co.uk or phone +44 (0)1480 497730

~~~~~~~~~~~~~~~~~~ <> <> <> <> <> <> <> <> <> <> ~~~~~~~~~~~~~~~~~~

822. Re: Atari Binaries

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16357_hsideras@mettav.demon.co.uk>
Source record: 141614

Hi Tony, on 15 Jul 96 you wrote:

s> Harry!!! your still alive!, nice one mate <giggle>

Leave it! <g>

>> s> everyone else, an easy to access binaries fingy :)
>> The argument against this was that FTP access is readily available.
s> But takes time and not everything would be accepted onto a ftp site,
s> ie: a quick asked for sample source, or maybe an article from a recent
s> diskmag that someone wanted, a beta file or someone specificly asking
s> for a certain font, or a picture of an atari or or or?

Err... UUE'd Email might be a better roye for this kind of stuff, wouldn't it?

>> people would also need to be able to do selective downloads just in
>> case of large unwanted files...
s> I know what you mean Harry :), if you cant do selective downloading
s> then the group is totally useless to you as you might be on for hours
s> downloading stuff you dont want. But I think most people do have this
s> facility?

I do through my CIX account, if ever I worked out how to use it, but not
through this one, which is via Paul Baker's BBS using Net2Net. Others will
differ though and there'd need to be a very strict policy of subject headers
(including multipart'd UUEs) - is that possible in an unmoderated group?

>> btw Tony, I grabbed a look at your web site online before I got around
>> to UUDecoding the copy you sent me. Not bad! <g>
s> Well its changed a lot since then mate, about time you could actually
s> surf the net isn't it :) <?>

A lot's changed here too - if I could get Antmail to work I'd now be
ukaaug@celerypatch.compulink.co.uk <g>

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

823. Re: ZControl and Large CPXs

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16358_hsideras@mettav.demon.co.uk>
Source record: 141615

```
*Hi Theo*, on 15 Jul 96 you wrote:
t> Organization: University of Guelph
t>
t> Phil Hough (phil4@phil4.demon.co.uk) wrote:
t> : Original CPXs were limited to the same screen size as XControl itself.
t> : As ZControl is takes up more screen space... is there any chance that
t> : future CPXs will make use of the available space ??? or is the limit
t> : written into the code... and must reamin so for the CPX to work???
t> I would hope not, since ZControl (at least the version I'm using)
t> doesn't work under Single-TOS, and I sometimes need to, and thus am
t> forced to use XControl.

In ZControl v0.23, add SINGLELOAD=TRUE to your ZCONTROL.INF file and it'll
work - it did for me before Magic4 arrived...

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

824. Re: ** Problems with Antmail and Falcon **

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: roy@gorring.demon.co.uk
Message-ID: <837676998_OASIS_@gorring.demon.co.uk>
Source record: 141616

In article <GGQWCJAJUP@kether.snafu.de>
Geburah@kether.snafu.de (Rene Ceron Palomino) said:-

>> I just bought a Falcon 030 (thanks again Gustavo) and recently
>>ported over STiK to it. Unfortunately, Ant Mail isn't making the
>>journey. It seems that on this machine, when I try to download a message
>>it gets within 20 bytes to the end and then stops. The modem sits there
>>dead while the program is waiting for those last 20 bytes. Hitting
>>escape or undo does nothing.
>I got same problems with my Falcon/STIK and antmail, and with mintnet/pppd
>and antmail, too. !
>

It seems there is a problem with Antmail 0.7.7, change to 0.7.6 or 0.7.8
and you should solve your problem :-)

Yours Roy

Have a W.A.G. join Wessex Atari Group a User Group for Southern England
Join our discussion area on 42BBS 01256-895106
or contact me - rgoring@zetnet.co.uk or rgoring@cix.compulink.co.uk
http://www.compulink.co.uk/~mrgs/wag/welcome.htm

A good time to keep your mouth shut - is when you are in deep water

825. Re: comp.sys.atari.announce

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31ed379e.29361817@news.airtime.co.uk>
Source record: 141617

>> With the demise of the last Atari Mag, User Groups are the future of

What demise of what last ATARI mag? you got me a wondering here ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

826. Re: Replacement/removal of comp.binaries.atari.st moderator? (was: Re: Proposal: alt.binaries.atari)

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31ED3FA1.6D7@ccm.jf.intel.com>
Source record: 141618
Cross-posted to: comp.sys.atari.st,comp.sys.atari,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st.tech,comp.sys.atari.programmer,alt.config

Guy, I am including the balance of the comp.sys.atari.* groups in this discussion along with alt.config; it may be appropriate at this time to include news.groups as well, but I will wait for comments before doing so.

Guy Harrison wrote:
>
(I include here quotes from a couple of previous posters in the same thread - to save time, I'll reply directly to these as well.)
> >> Since the comp.* group died for lack of use, I expect the alt.*
> >> group would have the same lack of use--unless the supporters of
> >> this group are primarily interested in a place to illegally
> >> repost copyrighted software.

This comment (whose poster may remane nameless unless he wishes to step forward at this time) is frankly slanderous. As the proposer of the new groups, /and/ an established software author, I take personal umbrage at the expressed implication that I am a pirate. I suggest you ask the former BBS sysop and the author of RatSoft BBS how I feel about pirates - of course, he may not be aware of just who blew the whistle on his pirate activities.

> >> Annius V. Groenink <avg@cwi.nl> posted messages to the group asking
> >> whether anyone still found it useful and the vast majority agreed
> >> that the sensible thing was to remove the group. At the request of
> >> the moderator and the readership, it is now removed.

This is patently untrue. Annius posted one or two messages in comp.sys.atari.st remarking that he was planning to have the group rmgrouped, but the "vast majority" most of the readers most certainly did NOT agree to remove the group. I think most of us simply found it impossible to get anything past the moderator. Personally, I voted to retain the group.

An now, back to Guy's remarks:

> I attempted to post to this group on more than one occasion - at
> no time did I see any information on how to do so, and received no
> replies from attempting to do so requesting suitable help. It is no
> wonder the group was unused therefore.
>
> At the time the group was going to be removed, I suggested that either
> a new moderator be appointed or moderation be removed. To my

> knowledge, no consideration was given to these points - certainly no
> reply was forthcoming.
>
> When the group was finally removed, there was no attempt even at
> presenting the numerical votes for and against to support the
> removal decision.
>
> Take these points together and it difficult to come to any other
> conclusion other than that decision to remove the groups had already
> been made. ;-|
>
> Guy Harrison
>
> guy@swampdog.demon.co.uk

It certainly appeared to me that the rmgroup was "railroaded" though.
No voting results were cross-posted to the comp.sys.atari.* groups. By
that time, however, the rmgroup was a /fait accompli/, as they say, so
there was little anyone could do about it.

--
See us at http://www.3rdplanet.com/~starship
Support at http://www.3rdplanet.com/~starship/atari.htm
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+---+
****
Do NOT add my address to any mailing list without my express
permission. Unsolicited commerical email will be proofread
at my usual consulting rate: $90/hour, 4 hour minimum.
Failure to pay will be reported to your local credit agency.
****

827. Re: Which brand of PC disk drives compat. w ST?

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: JEDI
Message-ID: <4sionp$3h5@doc.zippo.com>
Source record: 141619

In article , stinformer@chatlink.com says...
>
>: >Travis Kern <ab078@sfn.saskatoon.sk.ca> writes:
>: >
>
>: >>I have a PC with a 5.25" floppy drive and would like to buy a 3.5"
>drive : >>for it so I can exchange data with my ST's 720 Kbyte drive. I
>have : >>noticed that some PC drives are compatible with ST and some are
>not. Can : >>someone please tell me which ones are? Thank-you.

There is a set of jumpers on 3.5" drives that tell it where it is on the drive chain. If you get a drive you should also get full documentation for it. If these jumpers are not set correctly, the drive will not work.

This also may be the root cause of the compatibility problems you have been seeing.

The floppy mech. in my last ST was nothing more than the 720K version of the 1.44K drive in my first clone (Epson). I have used Toshiba, Epson, Teac and Sony mechs without problem in STs.

>
>: >Virtually any PC with a 3.5" drive can read an Atari 3.5" disk if it
>has been : >formatted as an 80 track 9 sector disk on TOS 1.04 or later
>(or has : >formatted or converted to MSDOS format by a formatting program
>such as : >FCOPY III or DCFORMAT, etc.
>
>.....UIS.III also will format in 80 track 9 sector, even on older TOS.

828. Re: Help! STE Sound processing software needed!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4sjm6l$pmr@freenet-news.carleton.ca>
Source record: 141620

Forsythe and Guy (clifton@southern.co.nz) writes:
> Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) wrote:
> : I don't know what "flanging" is, but SoundLab has STe stereo capability, and
>
> Flanging is also known as Phasing, it creates a sweeping, hollow,
> indescribable sound by shifting sound by milliseconds, and also by
> increasing or decreasing the speed of the sound, by very fine intervals.

Technically, flanging is different from phase-shifting, but to
non-musician/engineers, they're closely related. Flanging could be thought
of as phasing squared. Its name comes from the original inspiration in
Phil Spector's studio, when he was double-tracking a vocal, and
"accidentally" put his thumb against the flange of the tape reel, causing
the two copies of the vocal to swirl in a spectacular way. It's now done
with digital manipulation of samples. Purists claim to be able to hear the
difference, similar to the way guitarists can tell tube amps from trannies.

Trivia 101.

--
Songshop Musical Productions / Atari MIDI, VIDI, DTP
Box 266, Shawville, Quebec / Singer, Songwriter, Guitar,
J0X 2Y0 (819) 647-6022 / Bass, and Keyboard player

829. Re: Need 1040ST MIDI Software

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4sjmo5$ptf@freenet-news.carleton.ca>
Source record: 141621

Rod Lisowski (poochpup@ix.netcom.com) writes:
> Hello all, I'm new to this group, and I hope you can help me.
>
> I have an Atari 1040 ST which I use for music sequencing with
> Passport's Mastertracks Pro (Version 3, the last one they made for the
> ST I think).

Mastertracks ST went as far as ver. 3.6

> What I'm looking for is an editor/librarian type of program. The
> instrument I need this editor for is a Roland U-20.
>
> A few years ago I found a great one for the Casio CZ101 through a mail
> order company, the name of which now escapes me.

Musician's Software Exchange, in Florida, used to carry this sort of thing. I don't have any of the disks from them handy, or I'd give you the address. (SnailMail) I know they carried a D110 editor, and MT32. I don't know if they're still in the game, I haven't dealt with them for a few years. I'll look for the address, ans post back another day.

--
Songshop Musical Productions / Atari MIDI, VIDI, DTP
Box 266, Shawville, Quebec / Singer, Songwriter, Guitar,
J0X 2Y0 (819) 647-6022 / Bass, and Keyboard player

830. Re: Mint-net internet connection...

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <GGRVACCDUP@cabal.shnet.org>
Source record: 141622

In <31EBCBF5.305F@ccm.jf.intel.com> Rich Tietjens wrote:
>Thorsten Guenther wrote:
>>
>> In <837401100_OASIS_@hookup.net> Rick Martin wrote:
>> >Well why not just use Oasis135
>>
>> Because Mint-Net is much more flexible and allows you to use all the Unix
>> software that runs on plain video terminals, allowing you to compile and
>> customise yourself the newest version of IRCII, tin, lynx, ncftp, finger,
>> talk, trn, nn, etc., etc.?
>
>Thorsten, how many people, as a pecentage (on ANY platform), do you /honestly/
>believe are capable of successfully compiling even /one/ of the files you have
>just named?

Not too many. Knarf (Frank Bartels), presumably, and of course Julian
Reschke.

But:

- give me a newsreader on the ST which implements MIME (*) fully (nope,
neither UPoint nor Okami do); tin does.

- give me a mail agent which implements MIME fully

- what news servers/full UUCP packages are there that run without MiNT?

- what _good_ IRC clients do you know?

>Or are you advocating that non-programmers shouldn't be allowed
>to access the Internet?

No, you needn't compile them themselves, it's just that you can use them
as soon as someone chooses to compile them.

Thorsten

(*) RFC-1521 _and_ RFC-1522. This may not be of too much interest for
English speaking users, but in Germany both are becoming more and more
popular for news articles and mails

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
----ï¿½=ae--ï¿½=oe--ï¿½=ue--ï¿½=Ae--ï¿½=Oe--ï¿½=Ue--ï¿½=sz---- /
\
)

831. FS Mega ST4

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: cmoore@cyberport.com
Message-ID: <4siq98$2ob@macaw.cyberport.com>
Source record: 141623

Mega ST 4, tos 1.4, good condition, original box and manual
keyboard and mouse...$150

Megafile 30 HD, good condition, box and manual..$100

buy both get Pagestream, Wordup, and some games with a Wico Joystick.

email if interested
cmoore@cyberport.com

832. Re: Falcon memory upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf70bda2_Claes.Holmerup@p5.dada.ct.se>
Source record: 141624

Andrei-ETA001 Tim wrote this to All about Falcon memory upgrade:
AT> With simm prices as low as they are now, Im looking to upgrade
AT> my 4 meg falcon to 16 meg. I am looking for information on
AT> the various methods of doing this.
AT> I know atari has a plug in module and there a a few 3rd party
AT> boards that use simms. I figure atari's board is probably the
AT> most costly way of doing this. Also, do any of these require
AT> soldering and/or removing of the rf shield. And what pin size
AT> simm module and max speed do the 3rd party boards accept.

Hi Andrei,
I have a memory card from Hard&Soft, called "Vantage 2000", which has room for one 72-pin SIMM - either 4 or 16MB. It's no bigger than the original RAM-card and the SIMM is placed under the card, so you don't need to do anything but exchange the card.
Most SIMM's you can get hold of are 60 or 70ns and they work without problems and I don't believe any 72-pin SIMM's are too slow.
Atari's own 16MB-card didn't have SIMM's, but surface-mounted DIL's :(

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

833. Re: For Sale - Atari ST h/w s/w plus!

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <552695821.275634.9.starship@3rdplanet.com>
Source record: 141625

> From: rcwilson@teleport.com (Robert C. Wilson)

Karen, is that you?

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

834. ST-f memory

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: permalm@ix.netcom.com
Message-ID: <4sjuo0$d30@dfw-ixnews9.ix.netcom.com>
Source record: 141626

I have a 2.5 meg 520 STe and a 1 meg 1040 ST-f (without the m). I would like to put the extra ram from the 520 into the 1040 but I can't find any place to put it. Did this particular model not come upgradeable? Can someone please give me some help/instruction?

Per Malm
I went to Area 51 and all I got was this lousy T-shirt!

835. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: Ade@finitive.demon.co.uk
Message-ID: <837734388_OASIS_@finitive.demon.co.uk>
Source record: 141627

In article <837630044_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>> Please let me know if you have any information!
>> This is really getting to me now, and otheres!
>
>I'm afraid you really are quite badly affected. I'm sure you are by
>now aware the initial symptoms are thuds in the night. The next stage
>is tripping over objects which are patently not there. It is some
>weeks before reproduction occurs and the effects you describe become
>pronounced. You will consider yourself unfortunate indeed, to
>discover that the later stages of the affliction are completely
>unknown.

>Guy Harrison
Thanks Guy, didn't realize it was this bad :(

Anyway there is a programme around to help out here, it's called
Assymetrical String Sequencer, or ASS for short which tries to help
out with the problem, (written by someone called Dex), DO NOT use v0.1
as this is no help to you look, for version v0.2.
version 1 called ASS_v01.lzh
version 2 called BIGASS02.lzh

Okay more info soon (I promise)
Ade.

--

---
ade@finitive.demon.co.uk
---

836. Re: Oasis 1.35E and threads

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <837645205.3131.0@grasper.demon.co.uk>
Source record: 141628

In article <31EA8780.4C60@ccm.jf.intel.com>,
Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> writes:
>
> You are correct, and unless you want to manually edit your mail queue,
> there's not much you can do about it. The "other" newsreader is looking for
> a "References:" or "Xrefs:" line in the header; I don't think Oasis creates
> one (and neither does UUCP-ST or any other gateway software which I have
> seen). Personally, I think sorting by subject makes more sense anyhow,
> but no one asked my opinion. ;^)

The problem with that is that is does not put any semblence of order to the
threads , a subject as you well know can branch of into little sub threads
and no change of subj line means you can be following in a meaningless direction
like walking through a room catching only snippets of conversations instead of
getting a true record (in order) of the conversation.

Another unsolicited opinion :-))

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk
----

837. forgive my ignorance..

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <fc5_9607180106@flight.org>
Source record: 141629

TM> Can anyone help ? My brother's just been given an old 520ST
TM> without any software.

I assume you're not at all familiar with Atari ST, so I'd best check these basic questions:

1. Does it _have_ a floppy disk drive? (Some were built in; some were plugged in & he might not have gotten the drive with the computer!)

2. Is the floppy drive single or double sided? (360K or 720K bytes) If it's single, it's tough to find software that fits on one disk.

3. The ST can read & write IBM formated disks - however, you will have to format to 740k double density - _not_ HD disks. And if his drive is single sided, it can be difficult to get your clone to format & use 360k disks. You will not be able to read disks formatted on the ST in your PC by the way - the early versions of TOS create disks that an IBM doesn't recognise. There are ST programs to correct this, but I hear it is often better to format disks on the IBM in any case.

4. There are several programs that will extract ZIP & ARC on the ST - I suggest you look for them with a *.TOS file extender. TOS programs will run directly on an ST; often ZIP & ARC programs are stored as TOS programs. (When he double clicks on them, they will expand themselves into normal programs, with docs.) However, if he has a single sided drive, it will be hard for him to unzip larger files!

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

838. RTS/CTS problems

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <fc6_9607180106@flight.org>
Source record: 141630

I just upgraded to a 14.4 from a 2400, and am having flow control problems. The modem is an Intel 144/144e, and the computer is a 520ST with no serial mods. In the auto folder is Warp9 and HSMOD7. MFP.PRG is set with default settings, exept for a roomy 2048 byte buffer both input and out. I'm using ANSITerm, but I've tried other programs also. The problem is if text is output faster than the terminal program can display it, the buffer eventually fills up, RTS/CTS does its thing and the RD light on the modem turns off, but the terminal is still displaying from the buffer. Once the terminal catches up, the modem doesn't start receving again. If I switch RTS/CTS off it starts receving again. Zmodem transfers work flawlessly with XYZ though. Even getting up to 1914cps with text files. :)
Anyone know whats going on? Here is the AT&V output if it helps anything:

```
ACTIVE PROFILE:
B1 E1 L1 M0 Q0 T V1 X4 Y0 &C1 &D2 &G0 &P0 &S0 &Y0
\A3 %A013 \C0 %C1 %E1 \G0 \J0 \K5 \N3 \Q3 \T000 \V2 \X1 -J1 "H3
S00:000 S01:000 S02:043 S03:013 S04:010 S05:008 S06:002 S07:030
S08:002 S09:006 S10:014 S11:050 S12:050 S18:000 S23:16H S25:005 S26:001

STORED PROFILE 0:
B1 E1 L1 M0 Q0 T V1 X4 Y0 &C1 &D2 &G0 &P0 &S0
\A3 %A013 \C0 %C1 %E1 \G0 \J0 \K5 \N3 \Q3 \T000 \V2 \X1 -J1 "H3
S00:000 S07:030 S11:050 S18:000 S23:16H S25:005 S26:001

STORED PROFILE 1:
B1 E1 L1 M1 Q0 T V1 X4 Y0 &C1 &D2 &G0 &P0 &S0
\A3 %A013 \C0 %C1 %E1 \G0 \J0 \K5 \N3 \Q3 \T000 \V2 \X0 -J1 "H3
S00:000 S07:030 S11:070 S18:000 S23:16H S25:005 S26:001

Note: profile 0 is my prefs, 1 is factory defaults.
```


```
_
/_ /\ /_ lerwick@freenet.msp.mn.us <---- Use this* address!
http://freenet.msp.mn.us/~lerwick/
```


```
___
* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: CALLUM.LERWICK@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.
```

839. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <552706840.295094.4.starship@3rdplanet.com>
Source record: 141631

Ade@finitive.demon.co.uk barked in COMP.SYS.ATARI.ST on 16 Jul 96:

A> Hi Atari Peoples :)
A> I have some bad news, a new virus has been found, and it could
A> easily be effecting your computer!
A> The virus is known as BTV, or Baby Turtle Virus.

Righty-O, can I have some of that stuff, I'm not seeing anything unusual at
all right now.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

840. Re: X11

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <552706840.295095.3.starship@3rdplanet.com>
Source record: 141632

Paul.Coene@esat.kuleuven.ac.be barked in COMP.SYS.ATARI.ST on 16 Jul 96:

>> I seem to remember that someone had succeeded in getting the FPU
>> emulator code working for Linux68k... It could be an alpha version
>> though...
PC>
PC> That's right, I put that code into Linux..X11 works, but not
PC> very fast. I successfully ran Mosaic in 256 colors on my Falcon.
PC> It takes 50 seconds to boot it though

That's not real fast, but it takes a long while to load Netscape on a P5/133,
also - it's the application, not the system.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

841. Re: I need NOS / PPP software

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <552706841.295096.2.starship@3rdplanet.com>
Source record: 141633

clifton@southern.co.nz barked in COMP.SYS.ATARI.ST on 16 Jul 96:

c> I've just got NOS POP3 working PPP :)
c> So, now I need software to do Newsgroups, Email, FTP, WWW, etc...
c> perhaps CAB.OVL for NOS? and some others....

There's no way AFAIK to run external proggies from NOS, so a CAB.OVL won't be
much help. Darn it.

c> Also, are there any ANSI / VT100 emulator programmes which run from the
c> desktop / AUTO folder - ie replace the VT52 codes with other codes.

ANSI-ST 4.0 works fine and even has a nice ANSI font to go in the AUTO folder
with it. Works fine with NOS POP3.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

842. Re: ** Problems with Antmail and Falcon **

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <552706841.295097.1.starship@3rdplanet.com>
Source record: 141634

garn9114@kutztown.edu barked in COMP.SYS.ATARI.ST on 16 Jul 96:

g> I just bought a Falcon 030 (thanks again Gustavo) and recently
g> ported over STiK to it. Unfortunately, Ant Mail isn't making the
g> ...
g> If anybody has any clue what the poblem is, I'd be very grateful. I
g> thought I'd post here before I bother the authors (they probably get
g> many messages a day) and also insure I"m not doing something wrong.

You should be using Modem2 I think, not Modem1 - same socket on the back
panel, but a different chip. I think you still need a serial fix, too, such
as HSmodem.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

843. Alternate Proposal: comp.binaries.atari.8bit

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: mjewison@irus.rri.uwo.ca
Message-ID: <4sit9e$2dd@falcon.ccs.uwo.ca>
Source record: 141635
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.8bit

```
--------
My apologies if this appears twice. My news reader barfed on my first
attempt to post.
--------

One of the problems with setting up an alt.binaries group is that,
as has been pointed out earlier, many sites don't get parts of (or in
a worst case scenario) the entire alt hierarchy. The university here
just lopped off the entire alt.binaries tree several months ago because
the spool time on the server was less than six hours and the system was
thrashing itself to death.

I would propose that we try to make any group we want to see created an
"official" group in the comp.binaries hierarchy. For those of you
uninformed on what that means, here is a brief summary:

1) An RFD (Request for Discussion) goes out where the merits of creating
the newsgroup are discussed.

2) A CFV (Call For Votes) goes out where the proposed newsgroup is voted on.
In order for a group to pass, the number of YES votes must be 2/3 of the
total number cast, plus the number of YES votes must be at least 100 more
than the number of NO votes cast.

In theory, I support the creation of a binaries group - but I would rather
not see it in the alt tree. Alas, I'm not sure we would have enough people
voting in favour of the proposal to meet the second criteria for passage.

Any thoughts?

- Mike Jewison
mjewison@irus.rri.uwo.ca
```

844. Oasis 1.35E and threads

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <837688174_OASIS_@nordnet.fr>
Source record: 141636

In article <837380724_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>I was told today about how annoying someone found my articles :(, due
>to the fact that they weren't properlly threaded !
[snip]
>I think the problem is caused by Oasis doing the 'threading' just
>using the Sybject line, and other newsreaders using other 'hints' as
>well.

This is a big problem, and is a bug, or a no-rfc-compliance of Oasis 1.35. The rfc 850 says a followup to a message must have a "References: " header with the message-id of the original message. Or a list of all message-ids of articles written before in the same thread (all references of the last message in thread, plus message-id of this article at the end).

The rfc requires this header, even if the newsreader dont use refs to show the thread as a tree, or even dont use threading at all...

And Oasis 1.35 does not this automaticaly, in this message I have extracted your message as SPOOL/MQUEUE/ZZ.BAK (example...) then used the followup function, and once in Everest I loaded zz.bak, copied the message-id and pasted it into headers of my message... and typed "References: " before. For saving files in the mqueue directory dont use filenames with *.TXT.

That's not very simple to do, and I often forget to do it... And that is not the only problem with Oasis beeing not rfc compliant (crossposting, "Followup-to:" header not recognised, etc...). And we dont speek about GNKSA/U (Good NetKeeping Seel of Approval for Usenet software), see news.software.readers for details, which requires much more from newsreaders than strictly the RFCs...

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from france -==- */

845. Re: AES 4.1?

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199607170949.a60149@b.maus.de>
Source record: 141637

>How can I get my paws on AES 4.1?

You could buy N.AES from OverScan (http://overscan.com).

-andre

846. Re: How do you fix an atari 3.5" disk drive?

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <4sk4aa$seu@nnrp1.news.primenet.com>
Source record: 141638

Nija - Chuenprateep <njchuen@ix.netcom.com> wrote:
: I want to know how to fix an Atari Disk Drive. I read through all of
: the manuals and they did not tell me how to fix a disk drive. I have
: an Atari 1040ST. Thank you!

If you are really determined to do something yourself, the thing that usually goes wrong, in my experience, is the spindle bearings running out of lubrication. The drive turns too slow, and cannot write, but can read, or some such nonsense. If there is some glop showing around the screw that holds the flywheel one, it is a right hand screw, and a jewelers torch will be needed. If not, it is a left hand screw.

Get new bearings or bushings or whatever you find in there, at your friendly local bearing supplier, and put them in. Good bearings may cost more than a new drive. I, for reasons of my own, paid half again what a new drive would cost for just two little bearings.

If it seems to read and write OK, but cannot read disks from any other machine, it is an alignment problem. Some of those can be fixed with proper lubrication. Proper means very little and in the right place.

The best person to ask about that is a technician in any local computer store. It is hard to describe in words the slots in the head carrier assembly where the tiny drops of oil for the guide rod go, where the index motor shaft that should get greased is, and where the head opening tabs ride on the top plate.

Remember that oil is a conductor, for all practical disk drive purposes.
If you get any on a circuit board, you will wish you hadn't.
---_--------------------------
jimd1 __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

847. Re: Replacement/removal of comp.binaries.atari.st moderator? (was: Re: Proposal: alt.binaries.atari)

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: cb541@cleveland.Freenet.Edu
Message-ID: <4shoin$25n@madeline.INS.CWRU.Edu>
Source record: 141639
Cross-posted to: alt.config,news.groups,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.8bit

(Oscar Fowler mentions the already existing alt.binaries.comp.
atari8bit he started.)
I've been wondering about this. Rich Mier said correctly that
all that's in a.b.c.a. is some spam. And Rich Tietjens believes
he should be able to see it. I don't think many people can see it.
I also don't think many people can see the new a.b.a and a.b.a.d.
Somebody said these groups have to be added to the usenet groups
specifically by sysadmins, or systems are set up not to have
alt or binaries groups added. I can see the new Tietjens
groups and the old a.b.c.a. Something that has not come up
in this thread is the A8 vs ST thingy. STers generally don't
like to mess with A8 stuff, I think. STers sorta kicked the
8-bitters out of Delphi (rumor). Anyways, personally, I like
/prefer the alt.binaries.comp.atari8bit idea and keep it
separate from what I would like to see... ->
alt.binaries.comp.atariST. BUT, I do appreciate the efforts
of both Mr. Tietjens and Mr. Fowler and whatever you guys
wanna do is fine with me.

848. Re: Replacement/removal of comp.binaries.atari.st moderator? (was: Re: Proposal: alt.binaries.atari)

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4si5s1$i2p@orm.southern.co.nz>
Source record: 141640
Cross-posted to: alt.config,news.groups,comp.sys.atari.st

Brian {Hamilton Kelly} (bhk@dsl.co.uk) wrote:
: > You may have a "decent" newsreader with your darling IBM and WINDOZE 95
: Yeucchhh! Wouldn't touch any Gateshit with a bargepole: I *do* use a 486
I know the feeling, even though I don't have an IBM :)

: at home, but run it under a proper multitasking O/S (no, not Linux: the
: one from IBM :-).
What, half an operating system? OS/2 :)

: It was my understanding from reading your posting's headers that you were
: using tin; it was also my understanding that tin did indeed handle the
: mailing to the moderator automatically. Was I mistaken? Or is it
: malconfigured?
I wouldn't have a clue

: > Let us have our alt.binaries.atari.st group and create yourself some more
: > IBM binaries groups.... as if you didn't have enough! ... we don't have ANY!
: help) that the best course of action would be to appoint a new moderator
Maybe you haven't heard the latest... there is NO comp.binaries.atari.st
newsgroup to appoint a new moderator to.

I don't care if the binaries groups is under comp.* or alt.* just that it
is made and easy to post to.

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

We accept all major credit cards. Traci Lords .GIFs are OK, too.

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES
---

849. Re: logiciel pour gps software for gps

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: Alain-Pierre DERENNES <Alain.Derennes@enst-bretagne.fr>
Message-ID: <31EC863D.2728@enst-bretagne.fr>
Source record: 141641
Cross-posted to: fr.comp.sys.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,sci.geo.satellite_nav

Christophe Cordonnier wrote:
>
> Il faudra se reveiller et sortir un peu car les programmes de transfert
> RS232 pour Atari existent depuis le debut de l'Atari il y a 10 ans !!!
>
> --
>
> --
> -- Pour tous contacts / To contact me : --
> --
> -- _\|/_ --
> -- / \ EMAIL : mailto:chcordo@club-internet.fr --
> -- |\/ | WEB : http://web.club-internet.fr/chcordo --
> -- | (o)(o) WEB : http://www.oxo.ch/ex_cnam/stetco.html --
> -- C ,---_) WEB : http://www.cnam.fr/Comp/Atari/Assos/Stetco --
> -- | |,___| Telephone : 08.90.51.72 --
> -- | __/ --
> -- /_____\ Ouh, des dunnuts !!! --
> -- --
> --Salut,

merci pour ton conseil, mais il est vrai qu'aprï¿½s 4 jours et 4 nuits de
fï¿½tes ï¿½ Brest 96, je suis plutï¿½t fatiguï¿½.

Cependant, j'ai 2 Atari, un 520STF gonfliï¿½ ï¿½ 2.5Mo et un Falcon +
copro+SCSI+ ..., je fais de l'info depuis un certain temps, hard et soft,
j'ai du cabler plus de RS232 que tu n'en as jamais vu, et je sais que ï¿½a
marche sur atari, car j'ai montiï¿½ un labo d'info oiï¿½ on utilisais 8 1040 en
terminaux d'un vax, avec uniterm, un concentrateur Dec et le riï¿½seau
Ethernet de mon ï¿½tablissement.

Ce que je cherche est un programme de communication entre un
Atari et un gps38 de chez garmin, respectant la norme RS232 (plus
exactement NMEA0180, 0182 ou 183 version 1.5) et utilisant les phrases
standards ainsi que les spiï¿½cifiques garmin, le tout avec feniï¿½tres, menus
diï¿½roulants et tout et tout, COMME SUR PC, quoi.

Amicalement,

850. MagiCMac sw needed.

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: Brian Hronchek <rcp@holli.com>
Message-ID: <31EC7F34.7D53@holli.com>
Source record: 141642

Does anyone want to sell their MagiCMac software?

Jim

851. Notator SL help needed!

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <Duo8AL.BtK@freenet.victoria.bc.ca>
Source record: 141643

Hi
I'm using Notator 3.21/unitor-n with 3 Roland sound mudules and a 4 track cassett recorder(sympte).Every time I stop the sequencer I get a "midi offline" error message on my sound modules.The Roland manual says that the midi cables aren't connected properly.They have all been checked and work fine.Whenever I start my 4 track(sympte) I get a short explosion of sound and the overflow box at the bottom of the main page shows a speckled beam. Is there anyone out there that can shed some light on my problem.Your help will be greatly appreciated.Thanks....Ron L

852. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: haase@alkor.sax.de
Message-ID: <GGRACBAIUP@alkor.sax.de>
Source record: 141644

In <4sd6eu$ld6@nyheter.chalmers.se> Johan Klockars wrote:

>[...]
>If you're going to release this as FreeWare and don't want to write
>everything yourself, just let me know.

Thank you for this offer, I'll inform you, if I run in trouble... :-)

>You'd could use a hard disk to emulate virtual memory on an ST, but I don't
>know about any program that does this.

Calamus.

>>Pure C 1.1
>
>If possible, I'd suggest trying GCC. On some code it's a _lot_ better.
>In MGIF I've measured a speed difference of up to five times!

I'll check it.

Greetings,
Uwe.

--
Email: haase@alkor.sax.de

853. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: haase@alkor.sax.de
Message-ID: <GGRACBAFUP@alkor.sax.de>
Source record: 141645

In <pvPNG7D.hace@delphi.com> hace@delphi.com wrote:

>Any info on getting hold of ALVI, Uwe? Is it shareware or are you looking
>at a commercial release? If shareware, do you have an FTP site?

It's not published yet.
It will be available from my homepage, which does not exist at the moment...
If I catch some spare time, I'll make it in the next 4..14 days.

Greetings,
Uwe.

--
Email: haase@alkor.sax.de

854. Re: Replacement/removal of comp.binaries.atari.st moderator? (was: Re: Proposal: alt.binaries.atari)

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31ED164E.2222@ccm.jf.intel.com>
Source record: 141646
Cross-posted to: alt.config,news.groups,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.8bit

James R. Gilbert wrote:
>
> (Oscar Fowler mentions the already existing alt.binaries.comp.
> atari8bit he started.)
> I've been wondering about this. Rich Mier said correctly that
> all that's in a.b.c.a. is some spam. And Rich Tietjens believes
> he should be able to see it. I don't think many people can see it.
> I also don't think many people can see the new a.b.a and a.b.a.d.
> Somebody said these groups have to be added to the usenet groups
> specifically by sysadmins, or systems are set up not to have
> alt or binaries groups added. I can see the new Tietjens
> groups and the old a.b.c.a. Something that has not come up
> in this thread is the A8 vs ST thingy. STers generally don't
> like to mess with A8 stuff, I think. STers sorta kicked the
> 8-bitters out of Delphi (rumor). Anyways, personally, I like
> /prefer the alt.binaries.comp.atari8bit idea and keep it
> separate from what I would like to see... ->
> alt.binaries.comp.atariST. BUT, I do appreciate the efforts
> of both Mr. Tietjens and Mr. Fowler and whatever you guys
> wanna do is fine with me.

Thanks for your comments, James. I don't know anything about Delphi's history, but my feeling is that, if it says Atari on the logo, the user is (or should be) my friend. We have enough enemies, we don't need to make more within our own ranks. Thus, if someone objects to the placing of 8-bit software in a.b.a, I suggest they form their own binaries group (they could call it alt.binaries.atari.68k-bigots I guess).

What's really strange is that, although I am told others can see the two new groups I created (or tried to), and apparently can see a.b.c.a.8, my server (at my personal account) shows none of the three - but it does show a number of "warez" groups, even though the sysadmin has issued generic warnings that trading of warez will not be tolerated. I really don't understand the mentality that says "we'll make this available, but if you use it, we'll punish you." I don't /want/ to use it, but it seems to me that if the use is to be monitored, it would be much less work to simply rmgroup anything with "warez" in the groupname.

--
See us at http://www.3rdplanet.com/~starship
Support at http://www.3rdplanet.com/~starship/atari.htm
+---+
| Opinions expressed herein are those of the writer and |

```
| probably diametrically opposed to those of his employer. |
+----------------------------------------------------------+
************************************************************
Do NOT add my address to any mailing list without my express
permission. Unsolicited commerical email will be proofread
at my usual consulting rate: $90/hour, 4 hour minimum.
Failure to pay will be reported to your local credit agency.
************************************************************
```

855. Re: SyQuest EZ135

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <Z-Fv27t.dpj@delphi.com>
Source record: 141647

Gustavo Comezana <comezana@math.psu.edu> writes:

>I am sorry to report that Mr. Dale Velk has made available to me an
>excerpt of a report filed by SyQuest Technologies with the US
>Securites and Exchange Commission, in which they assert that they
>expect to cease sales of the EZ135 by October of 1996. Their sales
>predictions for their new EZ230 are far from optimistic. They sound
>like a company ready to give up the ghost. If there is demand for it,
>I'll be happy to post the document. Too bad; the EZ135 is an excellent
>product, and I hate to see it go :-(.

From what I understand, their stock has been getting hit hard lately
(Wall Street, not hardware). I have heard that the EZ230 was going to be
their big seller, but I didn't think that they were going to close out
the 135s. Sounds like Velk wasn't definite, from the above.

Dana @ STReport International Online Magazine

856. Re: Need 1040ST MIDI Software

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: poochpup@ix.netcom.com
Message-ID: <4sin8t$dkg@dfw-ixnews2.ix.netcom.com>
Source record: 141648

Hello all, I'm new to this group, and I hope you can help me.

I have an Atari 1040 ST which I use for music sequencing with Passport's Mastertracks Pro (Version 3, the last one they made for the ST I think).

What I'm looking for is an editor/librarian type of program. The instrument I need this editor for is a Roland U-20.

A few years ago I found a great one for the Casio CZ101 through a mail order company, the name of which now escapes me.

I'll be gratefull for any leads or directions to which any of you can direct me.

Thanks in advance,

Rod Lisowski

857. MagiC 4 problems...

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16359_hsideras@mettav.demon.co.uk>
Source record: 141649

Hi Andre, on 15 Jul 96 you wrote:
AL>
AL> In Msg A58790@B, Chris Wilkinson (chriswil@southern.co.nz) wrote:
AL>
>> FOLDRxxx.PRG to give more system memory but that still doesn't work.
AL> Don't use foldrxxx.prg with MagiC. Instead, there's another program to
AL> do the same thing under MagiC: addmem.prg.

I thought this program was to do with reclaiming fragged memory on 68000
machines %^{|

>> Is MagiC 4 not fully compatible with NVDI 3.01?
AL> Actually, it is. But maybe there's some bug in NVDI that causes the
AL> problems. IIRC NVDI 3.02 was a more bug-free version than 3.01.

Certainly, yes. I had numerous VDI bugs with v3.01, fixed in v3.02. Also,
there's a small utility called PATCH_NV.TTP that patches all versions of NVDI
from v3.01 up to v4.0x to fix other errors which are all fixed in v4.10 (it's
not an upgrade to v4.1 in itself though).

>> The send light on the modem went crazy
AL> Sounds strange and it doesn't happen here. I only have to disable
AL> the pre-emptive multitasking if I want to use STiK.

I have no problems like this (apart from speed) with Magic in pre-emptive m/s
mode. Not a single online crash yet... (FX: fingers crossed...)

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

858. Re: comp.sys.atari.announce

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZdNNOXh.dpj@delphi.com>
Source record: 141650

Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> writes:

>FWIW Department: I just tried to subscribe to c.s.a.a and guess what?
>
>News host responded: No such group
>
>So there you are.

It's there - I subscribe via Delphi's Usenet groups. The problem is that there haven't been any messages approved so nothing is there. If I select that newsgroup, I'm informed that there are no new messages.

Dana @ STReport International Online Magazine

859. Re: STReport #1228

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RdNMujt.dpj@delphi.com>
Source record: 141651

Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> writes:

>dpj@delphi.com wrote:
>>
>> 07/12/96 STR 1228 The Original Independent OnLine Magazine!
>> MS to SUE Argentina
>
><G> This I have to see! Keep it up, Dana, I think I'll start
>reading STR again!

I can't take credit for that story, Rich. I believe that one came from the EduPage service which we include. Similar to the news articles that I submit, but more or less summaries. Essentially, MS is going to sue the Argentine government for pirating 90% of the software that it's using in all of its offices. Interesting bit, originally from a Canadian financial paper.

Dana @ STReport International Online Magazine

860. Dragging an entire window?

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4sk9u8$9if@newsbf02.news.aol.com>
Source record: 141652

Is there any way to move a window with out moving the outline? There are several machines which can do this, the BeBox does this and the there are ways to get a Mac to do it, however, it is too slow on a 040.....unless you are using MagiCMac! Why not try and and find a way to drag an etire window? It would be great on a TT030/040/060/MagiCMac/Falcon. I do not think an ST has the horsepower to do a good job.

Please email me:
Zan

861. Falcon owners

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31ed5598.37036798@news.airtime.co.uk>
Source record: 141653

Hi

Can anyone give me a rough idea of how many Falcon owners there are
in this country, and/or anywhere else,
I do have a good reason for asking :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

862. Re: Hard Drive, TOS 1.02, oh gawd!

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: gary@imco.demon.co.uk
Message-ID: <837698580_OASIS_@imco.demon.co.uk>
Source record: 141654

In article <31EBA5C2.6BDC@psion.com>
Kevin Dixon <kevin-dixon@psion.com> said:-

>There is a free patch knocking about somewhere. I remember it being on an ST Format disk (many,
>many moons ago).

Is this a patch for the 40 folder bug? I think I've got FOLDERXX.PRG somewhere for that one. Is there a patch to cure the 114 files in a folder bug? Is it cured in TOS 1.04? I know that one will get me soon :-(

Thanks for all the help, now all I've got to do is find someone who has TOS 1.4 in stock (easier said than done)

Gaz.

--

~~~~~~~~~~~~~~~~~~ <> <> <> <> <> <> <> <> <> <> ~~~~~~~~~~~~~~~~~~

I M M O R T A L C O I L S
Huntingdon, England.

e-mail to: gary@imco.demon.co.uk or phone +44 (0)1480 497730

~~~~~~~~~~~~~~~~~~ <> <> <> <> <> <> <> <> <> <> ~~~~~~~~~~~~~~~~~~

863. Re: SyQuest EZ135

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4sjmu7$pug@freenet-news.carleton.ca>
Source record: 141655

>>I am sorry to report that Mr. Dale Velk has made available to me an
>>excerpt of a report filed by SyQuest Technologies with the US
>>Securites and Exchange Commission, in which they assert that they
>>expect to cease sales of the EZ135 by October of 1996. Their sales
>>predictions for their new EZ230 are far from optimistic. They sound
>>like a company ready to give up the ghost. If there is demand for it,
>>I'll be happy to post the document. Too bad; the EZ135 is an excellent
>>product, and I hate to see it go :-(.
>
> From what I understand, their stock has been getting hit hard lately
> (Wall Street, not hardware). I have heard that the EZ230 was going to be
> their big seller, but I didn't think that they were going to close out
> the 135s. Sounds like Velk wasn't definite, from the above.

Just because the company quits making them, doesn't mean they're no good;
witness the Atari ST! Destined to be a collectible classic!

--
Songshop Musical Productions / Atari MIDI, VIDI, DTP
Box 266, Shawville, Quebec / Singer, Songwriter, Guitar,
J0X 2Y0 (819) 647-6022 / Bass, and Keyboard player

864. Re: How do you fix an atari 3.5" disk drive?

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: JEDI
Message-ID: <4siot7$3hm@doc.zippo.com>
Source record: 141656

In article , njchuen@ix.netcom.com says...
>
>I want to know how to fix an Atari Disk Drive. I read through all of
>the manuals and they did not tell me how to fix a disk drive. I have
>an Atari 1040ST. Thank you!

Replace it. If you really feel that you must repair the mechanism itself:
try to find a repair manual on PC floppy drives.

Considering a replacement drive can easily be had for 50bux from
Comp USA, et al.: it is probably not worth the effort...

865. Re: AES 4.1?

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4sj9a3$ij2@ccshst05.uoguelph.ca>
Source record: 141657

Gustavo Comezana (comezana@math.psu.edu) wrote:
: How can I get my paws on AES 4.1? Thanks in advance.
Try:
ftp://ftp.fu-berlin.de/pub/atari/mint/contrib-package/mdk.new/mint030.zip
The archive contains Mint compiled for 030 machines, as well at Aes 4.1.
I know this one works, since that's where I got it. You could also try:
ftp://ftp.fu-berlin.de/pub/atari/tools/system/aes.lzh

THeo

866. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <45733260_000001_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 141658

In article <31ec13089c8be61@netshop.net>
bbeck@netshop.net (Brad Beck) wrote:-

>
>At least you guys seem to be using Oasis/ICE, I can't get it to connect
>with my nameserver. I can log on fine but immediately after the log in
>I get a checksum error, after that it won't connect to my news or mail
>server. If I try FTP I have to type in the numeric ip address if I
>use the name, such as ftp.cnam.fr, it won't get resolved.
>
>I've been trying to get this running since the first release. I had less
>problems getting NOS and MiNT/MintNet up and running.
>
>

Check the IP address you have set for the DNS (Dynamic Name Server), the
non resolving of names is because ICE can't access a DNS to get the numeric IP
address fro the name.

Hope this helps.

TTFN

--

==

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/ _/_/
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========== Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========

867. Falcon For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: dancel@Hawaii.Edu
Message-ID: <DuoMC5.L2x@news.hawaii.edu>
Source record: 141659

I have a Falcon030 4MB and 340HD for sale. It is in very good physical shape and has no problems. I will take offers to see what the market is like. please email me at dancel@hawaii.edu to make an offe rto ask questions.

868. ATARI 520ST for sale (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: Nick Crisp <N.Crisp@soc.soton.ac.uk>
Message-ID: <31ED086B.41C67EA6@soc.soton.ac.uk>
Source record: 141660

For Sale :

Atari 520ST basic model, excellent condition.
Original box. V limited s/w, selling as hardware mainly

offers > 30 pounds sterling

Nick Crisp
Survey Team, Ocean Processes Division
Southampton Oceanography Centre, Empress Dock
Southampton, SO14 3ZH

Tel: 01703 596380
Fax: 01703 596382
E-Mail: N.A.Crisp@soc.soton.ac.uk
---

869. Re: ** Problems with Antmail and Falcon **

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: baldrick@terminator.rs.itd.umich.edu
Message-ID: <4shlul$98k@lastactionhero.rs.itd.umich.edu>
Source record: 141749

The problems you were describing were fixed in 0.7.8, however
some new ones were introduced. If you are not using Magic grab 0.7.8, if
you are using magic try stepping back a version or two and this should go
away. 0.7.9 is in beta right now so hopefully a Magic fixed version will
be cleared by my beta testers for release early next week :)

Dan

870. Re: nest echos

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <16287_pbaker@mettav.demon.co.uk>
Source record: 141750

In a previous message phil4@phil4.demon.co.uk wrote
>
>
> Yuo say you are getting fido news via internet ???
>
> How ???
>
> If someone who knows could sting a few sentances together to answer
> the following maybe this would help me out:
>
> i)Which software is required.... and what is the purpose of each

Any point software ~ IOS and LED

Either net2net or wormhole (net2net is deeloped in the UK , wormhole in the US

> ii)How is the fidonews thing collected via the internet (with NOS)

NOS collects uuencoded email , this is the packet information for the point
software.

in net2net's case, the incoming packets are addressed to AUTONET@your.address
, net2net decodes the packets itself , places it in the appropriate folder
and IOS does the rest.

The outgoing is similar , IOS packs your mail , net2net then uuencodes the
packet itself and NOS forwards it onto your host.

> ??? iii)what is the address needed ?

<?> , only your normal demon account and the relevent FIDO style addresses

> iv)does this cost anything ?

No...unless you register Semper ~ net2net and wormhole are free

> v)are there any limiting factors.. such as BBS hours, slow downloads

None that I know of.....

> vi)which software do I need to read and reply to the mails ??

LED and IOSmail are your best bet..cheap.

> vii)how are the replys sent ??? (FTP, Telnet ???)
>

Just through uuencoded email messages....with net2net split packets in more
than one email are handled with no problems.

> I've been thinking about all that I'm missing out on in terms of fido
> nes etc.. not calling BBSs but Demon instead.
>
> However as there are no good BBS local to me, I'd rather get c.s.a.s
> cheaply than fido expensively or not at all. So If there is a way I
> can get the stuff via my (local) demon account then that would be
> great.

well if you are interested email me for a complete setup...I have a full one
ready to run...

as a you are also a demon customer the transfer should be fairly easy for you

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

871. Re: logiciel pour gps software for gps

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: acounis@lpnhp3.in2p3.fr
Message-ID: <4si8k9$a8t@ccpnws.in2p3.fr>
Source record: 141751
Cross-posted to: fr.comp.sys.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,sci.geo.satellite_nav

Ben y a qu'a l'ecrire !!! :-)
Franchement, quelle est la boite qui se soucie d'Atari (et d'Amiga par la meme
occasion) ?
Bonne chasse.
--
+---+
| ACOUNIS St&#65533;phane Laboratoire de Physique Nucl&#65533;aire et des |
| Hautes Energies - Universit&#65533; PARIS 6 |
| T&#65533;l: (1) 44-27-43-62 Fax: (1) 44-27-46-38 |
+---+

872. Cheap 20meg Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: blues@pop.erols.com
Message-ID: <4sif49$qvk@test-sun.erols.com>
Source record: 141752

20 meg MFM working hard drives for only $12 each!!! Great deal. I also have controlers for only $5 each limited number availble. If your interested in either of these contact me at blues@erols.com.

Grant
Blues@erols.com

873. Re: comp.sys.atari.announce

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: denesh@demon.net
Message-ID: <837601544.29167.0@denesh.corp.demon.net>
Source record: 141753

roy@gorring.demon.co.uk (Roy Goring) wrote:

> In article <837522878.9307.1@denesh.corp.demon.net>
> denesh@demon.net (Denesh Bhabuta) said:-
>>That was a moderated group.. and when the moderators are no more you
>>will not be able to post... the moderators were Lexicor, IIRC
>Well Danny, how do we set up an Atari Users Newsgroup?
>With the demise of the last Atari Mag, User Groups are the future of
>support, so we need a Newsgroup like on Cix :-)

I really don't know Roy... I think you have to put a proposal into the
newsgroup alt.config and have to have a least number of votes for it
than against..

Someone knowledgable in this area.. please expand on this...

Denesh Bhabuta (Danny) ; CyberSTrider
denesh@demon.net ; dbhabuta@cix.compulink.co.uk
http://www2.wildnet.co.uk/~dbhabuta/

874. Re: Help! STE Sound processing software needed!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4sighu$ki9@orm.southern.co.nz>
Source record: 141754

Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) wrote:
: I don't know what "flanging" is, but SoundLab has STe stereo capability, and I've got a version of SoundLab, what version do you have, and then I'll tell you if I want it or not :).

Flanging is also known as Phasing, it creates a sweeping, hollow, indescribable sound by shifting sound by milliseconds, and also by increasing or decreasing the speed of the sound, by very fine intervals.

875. Re: I need NOS / PPP software

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4sigol$ki9@orm.southern.co.nz>
Source record: 141755

Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) wrote:
: If you aren't running a Fido-type system, then Oasis 1.35 is the best answer.
I'm only going to use it for personal use, ie email, news, www, ftp etc.
Mainly email and news.

: Yes, ANSI-ST runs from the auto folder and even comes with a nice little
: IBM font that it installs (optionally - it's a seperate auto folder proggy)
: as the replacement system font.
Where can I get it from?

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

Windows isn't a virus -- viruses do something!

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES
---

876. Re: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-17 00:00:00 UTC
From: nclist@flinny.demon.co.uk
Message-ID: <837692430_OASIS_@flinny.demon.co.uk>
Source record: 141756

In article <31EC2AFE.22B5@ccm.jf.intel.com>
Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> said:-

>And I still haven't found a server that seems to believe my control
>message worked. Anyone out ther in Atari land have root access at a
>news server?

What for?
Im sure us demon lot can create alt groups.. ill read some demon
text..

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

877. Thing, ST-Guide

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4sjvsi$nh2@dodgson.math.psu.edu>
Source record: 141661

I am trying out ST-guide, English Version, release 4, and I have come across a few documents that warn me on startup that I should get the newest version of ST-guide. The warnings seem justified, as embedded graphics are not handled properly by the program (I get the pictures superimposed with the text, both on my Falcon and my STe). Now, I'd like to know what the newest version is and where I can find it. Same question with Thing. Not taht there is anything wrong with the version that I have, but I would not find getting as newer one if it exists.

BTW, and while I am talking about Thing/oAESis, there is something I would like to ask users of those programs: I have found that some applications such as APEX's JPEG viewer for the Falcon (which is otherwise wonderful, FAR faster and sharper-looking than Speed of Light, MGIF or ImageCopy -- skeptical? try it out for yourself!) leave the screen quite messed up on exiting (this also happens under MultiTOS (AES 4.0, +Newdesk or +Thing) but not under TOS, Geneva+Neodesk or MagiC+Magxdesk. I wonder if there is an easy way of requesting a screen redraw (as there is under MagiC) or some desk accesory that would do that for you. Of course, it would be even nicer if every time that an application relinquishes control to the shell or to another application one could get an automatic screen redraw, but probably that is best left as a suggestion for future versions of oAESis.

One last question: is the oAESis mailing list archived somewhere? Thanks.

Gustavo

878. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: Rory McMahon <mcmahon@inil.com>
Message-ID: <31EDCC8C.682F@inil.com>
Source record: 141662

Ade wrote:
>
>
> Anyway there is a programme around to help out here, it's called
> Assymetrical String Sequencer, or ASS for short which tries to help
> out with the problem, (written by someone called Dex), DO NOT use v0.1
> as this is no help to you look, for version v0.2.
> version 1 called ASS_v01.lzh
> version 2 called BIGASS02.lzh
>
> Okay more info soon (I promise)
> Ade.

Will somebody send me BIGASS02.LZH... H E L P ! ;)

Rory
mcmahon@inil.com

879. FS Mega4 alternative

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: cmoore@cyberport.com
Message-ID: <4sk8t2$ov5@macaw.cyberport.com>
Source record: 141663

```
Atari Mega ST4 with Atari SLM804 laser and megafile 30
all good cond. all for $350 ,,,spare drum for laser
free pagestream, and wordup. cheap 8 ppm DTP !!
```

880. FS: Atari stuff

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: NEKU72A@prodigy.com
Message-ID: <4skh4e$20e2@useneta1.news.prodigy.com>
Source record: 141664

I'm selling the following Atari items. POSTAGE IS EXTRA.

IMPORTANT: Everything is sold "as is". Any known defects are listed.

HARDWARE:
ATARI 1027 printer $2 defective. 1st 40 columns prints normal, 2d 40 columns print scrambled text.

ATARI 810 disk drive defective $3 spins, but doesn't read.

SOFTWARE:

ST SOFTWARE - The entire lot of the following software for $20.
Time Bandit, Bard's Tale 1, Arctic Fox, Boulderdash Construction Kit, Night Hunter, Bubble Ghost, Populous, AD&D Hillsfar, AD&D Heroes of the Lance, GFA BASIC 3.0 and approximately 30 disks of public domain software, mostly from Bre Software and Accusoft.

MAGAZINES: 25c each

ST LOG
1988 May Jun Jul Aug Sep Oct Nov Dec
1989 Jan Feb Mar Apr May Jun Jul Aug Sep Oct
ANALOG - Each issue includes a 32(?) page ST-LOG pullout magazine.
1986 Apr May Jun Jul Aug Sep Oct Nov Dec
START
1989 Sep Dec
1990 Mar Apr May Jun Dec
1991 Jan Feb Apr
ATARI INTERFACE Aug 1990, Feb Mar Jul 1991
ATARI EXPLORER Jul 1992
ST X-PRESS Oct 1989
ST FORMAT (British) Nov 1993

-
E-mail replys to:
BRIAN MUNROE NEKU72A@prodigy.com

881. TOS 3.06 WANTED

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: mluoto@cc.Helsinki.FI
Message-ID: <4skmpe$5v@oravannahka.Helsinki.FI>
Source record: 141665

the TT-Tos wanted...

--
email: Markku.Luoto@Helsinki.Fi # ...Es kann schwierig sein,
(will find me where ever...) # mich zu verstehen, aber...
fax: +358-0-4524015 (manual) # ...understanding is the
voice: +358-40-5013210 (gsm) 24h/day # beginning of acceptance...

882. ram upgrades

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960717220822170 61@muskrat.com>
Source record: 141666

Now that my main money has been spent for my 4 meg falcon, now I'm looking for the ram upgrade board so I can max it out at 14megs, only my income is fixed, and after rent,bill,etc. I've not got much left and can offer payments for it. If you know of anyone with something for sale and they would take payments, let me know.
starlord@muskrat.com

883. Re: Mint-net internet connection...

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: tjhukkan@cc.helsinki.fi
Message-ID: <4skvqb$lk9@vesuri.Helsinki.FI>
Source record: 141667

In article <31EBCBF5.305F@ccm.jf.intel.com>,
Rich Tietjens <starship@3rdplanet.com> wrote:

>Thorsten Guenther wrote:
>>
>> In <837401100_OASIS_@hookup.net> Rick Martin wrote:
>> >Well why not just use Oasis135
>>
>> Because Mint-Net is much more flexible and allows you to use all the Unix
>> software that runs on plain video terminals, allowing you to compile and
>> customise yourself the newest version of IRCII, tin, lynx, ncftp, finger,
>> talk, trn, nn, etc., etc.?
>
>Thorsten, how many people, as a pecentage (on ANY platform), do you /honestly/
>believe are capable of successfully compiling even /one/ of the files you have
>just named? Or are you advocating that non-programmers shouldn't be allowed
>to access the Internet?

Most, if not all of the above mentioned programs can be found
in compiled form, from most ftp sites having MiNT stuff..
I'm not sure about all of them, since I don't use my Ataris
on the net..
--
tjhukkan@cc.helsinki.fi
No.

884. Uploading Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: sm6pc@csc.liv.ac.uk
Message-ID: <DuqG02.L5v@csc.liv.ac.uk>
Source record: 141668

I wonder if anybody has any advice on uploading atari stuff onto FTP sites.
I have written many small programs, utilities and games on the ST over
the years. I would like to make them available but I don't really know much
about the internet, in fact I only discovered usenet a couple of weeks ago!

Also, does anyone have any info on tweaking the good Atari ZX Spectrum emulator,
to run faster on the ST?
I have written a couple of modified ROMS, mainly to gain some speed
(removal of memory test and PAUSE functionality) and also I have a fix for the
BCD 'daa' bug, by installing some code on 'RST 8', thus enabling me to play
'Wacky Darts' with correct scoring! I have also produced several modified snap
shots of games (Manic Miner, Horace Goes Skiing, TLL and more) that now run
faster on the ST albiet with no sound. I would be very interested in hearing the
results of other's experiments with the emulator, so why not E-mail me to swap
info? Maybe I can build a good doc, from all the accumulated information.

If there are any ST owning astronomy enthusiasts out there, you might want
to send me some of your own multiple choice questions to be included in the
freeware quiz program 'ASTROQUEST'. This was written by myself and is available
from LAPD.
It now contains over 550 questions, but it would be nice to see a lot more
questions added to make it into a more substaintial 'database' of astronomy
related knowledge, any helpers?

One more thing, a cautionary tale I suppose I should let people know:-
If you have an Ste and you are thinking of getting a T28e accelerator board
fitted (If they are still available), then beware that the blitter chip has to
be removed to perform this upgrade. I was not told this when I sent my ST off to
get it 'upgraded', and when it came back it would not run many of my favourite
programs. Although I was offered to have an additional switch installed to allow
the blitter to be used in 8Mhz mode, I declined the offer as apparently 'it had
never been done before'. So I just got my STe restored to it's former (slow)
glory! Of course it is still faster at blitting than an Ste with T28!

Paul Cartwright,
(Liverpool, England)

885. Re: Looking for opinions: ST with Epson Color Stylus II

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <4slfo5$8q5@thoth.nilenet.com>
Source record: 141669

Doug Kendall (dkendall@facstaff.wisc.edu) wrote:
: Does anyone use an Epson Color Stylus II inkjet with their ST?

I use the Epson Styluss II with Pagestream. The 720 x 720 resolution is
really nice.

886. Re: Is ATARI-WORKS too buggy for you?

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <Dur1Cs.1CB@cix.compulink.co.uk>
Source record: 141670

I certainly make extensive use of AtariWorks and have never come across
any of the problems you describe. Which version of SpeedoGDOS do you use?
And is it *really* version 1.2 of AW - mine is v1.207?

Ian

887. ||||||Falcon 030 for sale!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: dynamix@gate.net
Message-ID: <dynamix-1807961449280001@wpbfl2-43.gate.net>
Source record: 141671

Falcon 030 4 mb ram , ram gizmo (without ram), trackball(glows red and green)
60 mb internal hd, cubase , genwave (sample editor),MOTU Xor editor librarian
monichrome monitor (needed to run cubase)

ALL included!!!

Great midi computer~~

600$ or best offer

plz reply asap as it will move ====>fast

Dave

888. Re: Replacement/removal of comp.binaries.atari.st moderator?

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31EE7766.351F@ccm.jf.intel.com>
Source record: 141672
Cross-posted to: alt.config,news.groups,comp.sys.atari.st,comp.sys.atari.8bit

Chris_F_Chiesa@cup.portal.com wrote:
>
> >[...]I have a messagebot to
> >post the charter every 2 weeks, even if nothing else ever gets posted.
>
> Heh. Unless you post the charter in binary, the charter post will, itself,
> fail to abide by the "binaries only" provision of the charter. :-)

Technically correct, I suppose, but experience shows that people don't
look at .d groups before subscribing to binary groups. Posting the
charter will be the lesser of several evils, I think.

> I'm not looking forward to being a senior citizen when the current
> discourteous generation are the ones who'll be in charge!

Get used to it. %^(We "knew everything" when we were young, and I don't
think that's likely to change. However, I live by the adage that "an
armed society is a polite society" and I remain armed, whether I am
carrying or not. There is nothing more dangerous than a determined man.

--
See us at http://www.3rdplanet.com/~starship
Support at http://www.3rdplanet.com/~starship/atari.htm
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+---+
****
Do NOT add my address to any mailing list without my express
permission. Unsolicited commerical email will be proofread
at my usual consulting rate: $90/hour, 4 hour minimum.
Failure to pay will be reported to your local credit agency.
****

889. Re: All these new groups! :)

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31EE84C2.2E62@ccm.jf.intel.com>
Source record: 141673
Cross-posted to:
comp.sys.atari.8bit,comp.sys.atari,,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

```
Kyle R. Hofmann wrote:
>
> The UVV (Usenet Volunteer Votetakers) handle all votes now. I'd be
> willing to write up an RFD, but I'd like to know if there's any support
> first and what conditions, i.e., moderated or not? And if so, who will
> be the moderator? (Robomoderation is an option, too, but we'd still need
> someone to run it)

I can handle moderation - either manually or automatically. That's the
easy part. Getting the RFD accepted and passing the CFV is tough.

--
See us at http://www.3rdplanet.com/~starship
Support at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------------------------------+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+-----------------------------------------------------------+
*************************************************************
Do NOT add my address to any mailing list without my express
permission. Unsolicited commerical email will be proofread
at my usual consulting rate: $90/hour, 4 hour minimum.
Failure to pay will be reported to your local credit agency.
*************************************************************
```

890. Re: Protext and use with a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <16389_SSweet@mettav.demon.co.uk>
Source record: 141674

FROM: SSweet@mettav.demon.co.uk
SUBJ: Protext and use with a Falcon

d> AFAIK, Protext may be available as shareware soon...

Whhhhhhhhhhaaaaaaaaaaaattttttttttt!!!!!!!!!!, arrrrrrrrrrgggggggggghhhhhh!!
POX, i spent a friggin fortune on that and now its given away. So if ive
bought a legit copy, surely i dont pay for a shareware version, or do i??

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

891. MagiC 5, EASE 5, MagiCMac 2.0?

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <7e2_9607181526@flight.org>
Source record: 141675

HS> 126 processes, eh? that'll be good in my 4Mb RAM... Long
HS> filenames? No interest to me, nor any especial benefit AFAICS
HS> - a feature looking for a use ISTM.

While it's hard to imagine needing 126 processes, I bet any remaining programmers could do some fun things by using several processes per program - like, the WWW folks. Of course, that locks out anyone not using Magic, so probably not much will come of it.

However, support of long file names is _very_ important, IMHO. I use lots of CD-ROMS on my Falcon, & I was worried about not being able to use newer ones, once they have the long file names. If I understand right, Magic supports the Windows format, so I will have compatability yet?

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

892. Legal Jargon Required

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <7e1_9607181526@flight.org>
Source record: 141676

GH> I think I've got the shortest one. I reckon the simpler it is,
GH> more valid it will be in different countries being less open to
GH> interpretation. :-))
GH>
GH> ============================== cut ==========================
GH> Warranty
GH> --------
GH>
GH> None at all, expressed or implied.
GH>
GH> Copyright

Hi, Guy. :) I'm horribly changing the direction of this thread. Sorry. :)

Now, why would anybody bother to pay money for something that has the above disclaimer? This is something that has bothered me for a decade. (And I'm talking mostly about commerial software, which has basically the same disclaimer on it. You freeware & shareware guys don't bug me on this issue... :)

If I walk into a car dealer, & he offers to sell me a new car with no warrenty at all, I think the guy would be laughed out of work.

Why is software so different? All those 'tiny print' software licences I've read - I just want to laugh, and while I don't advocate piracy, I sure do feel like taking programs for free that are offering to sell me a disk full of nothing.

I'm sure I've worded this badly, and ticked some folks off. But, if the author themselves (again, _commercial_ software, any platform) have no faith or backbone to support the actions of their product, why in blazes should I bother paying them?

GM, Dodge, & Ford have thousands of recalls a year to upgrade defects. Howcome Microsoft, Corel, etc. can slap a higher version number on the fix, and charge for an 'upgrade'?

I guess I've always found those disclaimers (on commercial software!) to be a big insult to the user.

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

893. Re: CAB question

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: baldrick@terminator.rs.itd.umich.edu
Message-ID: <4slre2$kgf@lastactionhero.rs.itd.umich.edu>
Source record: 141677

Dancer
I always thought it was the opposite :)

So to everyone's question. CAB supports it. However
neither of the OVERLAYS do. I also must pardon myself for being pretty
busy on other things at the moment.

Dan

894. Re: comp.sys.atari.announce

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZFKteHx.dpj@delphi.com>
Source record: 141678

Denesh Bhabuta <denesh@demon.net> writes:

>roy@gorring.demon.co.uk (Roy Goring) wrote:
>
>> In article <837522878.9307.1@denesh.corp.demon.net>
>> denesh@demon.net (Denesh Bhabuta) said:-
>>>That was a moderated group.. and when the moderators are no more you
>>>will not be able to post... the moderators were Lexicor, IIRC
>>Well Danny, how do we set up an Atari Users Newsgroup?
>>With the demise of the last Atari Mag, User Groups are the future of
>>support, so we need a Newsgroup like on Cix :-)

The demise of the last Atari mag? Are you referring to hard copy or
online? Either way, the statement is false - both still exist.

Dana @ STReport International Online Magazine

895. STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31eec6e4.1018876@news.airtime.co.uk>
Source record: 141679

From what I have just been told, From someone who works on ST Format magazine, the very next issue of ST Format, Issue 86, is the last, its already been finished and the magazine states that it is the last issue,
They, ST Format could only make the news official today,

It's a sad day.......

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

896. MagiC 4 problems...

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199607181901.a60882@b.maus.de>
Source record: 141680

In Msg A60481@B, Harry Sideras (hsideras@mettav.demon.co.uk) wrote:

>I thought this program was to do with reclaiming fragged memory on 68000
>machines %^{|

I guess, that's wrong. There's a German hypertext which documents MagiC's new features (AES, GEMDOS, and configuration) and it also contains a description for addmem:

[translation on]
Addmem corresponds with foldr100 which is needed under TOS and which provides the system with more memory for internal data management.

Installation of this program is not required unless you get messages like 'Out of internal memory').
[translation off]

If placing addmem in the auto folder doesn't help then putting it in there more than once (with different names of course) could solve the problem.

>I have no problems like this (apart from speed) with Magic in pre-
>emptive m/s mode. Not a single online crash yet...

Actually, I didn't have crashes with the pre-emptive m/s being turned on, but CAB (or STiK) stopped receiving date quite often then. After I disabled pre-emptive m/s those problems were gone.

-andre

897. Re: Q: Magic 5?

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: Kim Andersen <dksoft@image.dk>
Message-ID: <31EE9C95.1D09@image.dk>
Source record: 141681

Uwe Seimet wrote:

> A lot. The most important ones from my point of view are WINDOWS95
> compatible long filenames and support for DOS compatible partitions even
> if they have a capacity of more than 32 MByte.

Thats nice, very nice indeed. Does it mean we finally are able to
read and DOS formatted harddrive, so we here have an easy option to copy
file from the PC, without having to deal with strange software ??

> There were also changes concerning MAGXDESK but I didn't care for them
> because I use THING as desktop.

Okay, thats a fair excuse i guess 8-)

Greets
Kim

898. Re: Help! VT100 console driver for Kermit???

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: hace@delphi.com
Message-ID: <ZTDMOL0.hace@delphi.com>
Source record: 141682

Boris D. Cahan <bdc2@po.CWRU.Edu> writes:

> One thing that is desperately needed is a VT100 console driver
>for the Atari. Does such a thing exist, and where can I find it.

Well, I bought Flash II (Missionware Software .. available from Toad Computers and EVERY OTHER ATARI DEALER .. cost is about $40) and am using it right now in VT100 emulation mode. I have used it to access mainframes as well as here on delphi (and by extension on the internet). The only trick is having to figure out some of the key combos that do RESET, the PF keys, etc. If you need that info, I can post it for Flash II.

Most other ST telecommunications programs also have VT100 emulation. If you haven't found one, I suggest you simply haven't looked very hard yet. Still, if you need a suggestion, then Flash II is what I suggest.

George Iken
Houston Atari Computer Enthusiasts
Safari '97 will be held in Houston on February 22nd 1997

899. Dragging an entire window?

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199607181928.a60883@b.maus.de>
Source record: 141683

>Is there any way to move a window with out moving the outline?

There is:

SingleTOS: WINX
MagiC: McFly

-andre

900. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: Ade@finitive.demon.co.uk
Message-ID: <837816962_OASIS_@finitive.demon.co.uk>
Source record: 141684

In article <552706840.295094.4.starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>Ade@finitive.demon.co.uk barked in COMP.SYS.ATARI.ST on 16 Jul 96:
>
> A> Hi Atari Peoples :)
> A> I have some bad news, a new virus has been found, and it could
> A> easily be effecting your computer!
> A> The virus is known as BTV, or Baby Turtle Virus.
>
>Righty-O, can I have some of that stuff, I'm not seeing anything unusual at
>all right now.
On, On , I'm not on anything !

BTW ASS has been found not to work so some new software is now available.
The new software : Analytical Resequencing String Enhancer, is now
available, easy to register, you get your own version.
So stick your ARSE in the disc drive and load up, if any one wants to
borrow your copy of the software tell them, To get their own copy
instead of using your ARSE.

more info about the Virus itself to be released tommorow!

Ade.

(Please keep the replies coming) :)

--

---

ade@finitive.demon.co.uk

---

901. Re: Protext and use with a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: hace@delphi.com
Message-ID: <RRON216.hace@delphi.com>
Source record: 141685

Denesh Bhabuta <denesh@demon.net> writes:

>AFAIK, Protext may be available as shareware soon...

That would be outstanding. I had to give it up at 4.2 once I went to TOS 3.06 and a TT. As the previous messages said, the CONFIG.PRG was the bugaboo. I ended up using Calligrapher as a replacement, and while it is a great program I would very much like to get back to ProText. I'm writing the registration check now (well I would be if all the details were in).

902. Re: ** Problems with Antmail and Falcon **

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GGSJFEDMUP@kether.snafu.de>
Source record: 141686

In <31ED7E6E.3840@ccm.jf.intel.com> Rich Tietjens wrote:

>Dan Ackerman wrote:
>>
>> The problems you were describing were fixed in 0.7.8, however
>> some new ones were introduced. If you are not using Magic grab 0.7.8,
>
>Dan, what's the best URL to get Antmail (all versions)?

good question !

Ciao
Rene

903. Re: How do you fix an atari 3.5" disk drive?

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: KT Yeo <ktyeo@pc.jaring.my>
Message-ID: <01bb7450.0eba0ba0$1480e4c0@Jaring.my>
Source record: 141687

Just buy 1 pc of any IBM compatible 3.5 in 1.44MB Floppy Drive and replace
it with the faulty one. The ST casing may not fit your drive so some
cutting of the casing may be necessary.

> njchuen@ix.netcom.com(Nija - Chuenprateep) wrote in article
<4se694$qct@dfw-ixnews2.ix.netcom.com>...
> I want to know how to fix an Atari Disk Drive. I read through all of
> the manuals and they did not tell me how to fix a disk drive. I have
> an Atari 1040ST. Thank you!
>
>
>
>
>

904. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16369_hsideras@mettav.demon.co.uk>
Source record: 141688

Hi guivol@esc.de, on 16 Jul 96 you wrote:

g> Organization: Electronic Service Center
g>
g> Harry Sideras wrote:
>> c> Oh, you can decompress jpeg without holding the original picture in
>> c> the ram. You can even convert them with just enough ram for the code
>> c> and a few bytes free. Don't ask me for a program that does that, but
>> c> theoretically it is possible to just handle the data on Disk.
>>
>> One program that does do that is 1st Guide by Guido Vollbeding.
g>
g> Oops, of course. I just accidentally looked in this group, while
g> usually hanging around in other, platform-independent and UNIX/X-
g> related, groups, and being involved in several development groups in
g> the net via mailing lists.

Name-dropper <g>

Thanks for the program, the explanation and the Web location !

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

905. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16370_hsideras@mettav.demon.co.uk>
Source record: 141689

Hi Rich, on 16 Jul 96 you wrote:
RT>
RT> Daron Brewood wrote:
>>
>> Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> wrote:-
>> >... I didn't have any CRC errors using HSmoda06
>>
>> Damned strange! Did you alter the progs at all, as I think myself,
>> Boris, and Neil just dropped the default programs in and all worked
>> perfectly.
RT>
RT> I don't believe that will work using Modem2 on a Mega STe. At the
RT> very least, M1EMU is required, I should think. So, yes, I ran SCC.PRG
RT> through SETTER.TTP and attempted to copy the settings I was using with
RT> the old SCC.PRG - the results, while startling, were less than
RT> satisfactory.

Hmm, I did just that and found no problems at all (MSTe and Magic 4 with
CixComm, Semper and STiK through Modem 2).

These are my settings:

DRVIN.PRG:

FASTINT: y
EXOPEN: n

SCC.PRG:

M2TT: u
M1EMU: 1
LANBIT: n
LANEXT: n
LAN_S2: u
DTRM2: y
DTRS2: y
M2DRI: n
S2DRI: n
RBLM2: 16384
TBLM2: 8192
RBLS2: 256
TBLS2: 256

Hope that helps.

Regards, Harry Sideras - UK Association of Atari User Groups
##

sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

906. FS: Calamus SL - $100.

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: jeffa@nai.net
Message-ID: <4skjde$s1k@CT1.SNET.Net>
Source record: 141690

```
For Sale:

Calamus SL. Manual/Box & disks. $100.

Please email if interested.
jeffa@snet.net
```

907. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <31EE0BF1.41C67EA6@esc.de>
Source record: 141691

Harry Sideras wrote:
>
> Thanks for the program, the explanation and the Web location !

I've just found another *great* image for your viewing pleasure :-).
See
http://www.esc.de/digifoto/diverse/glasses.jpeg

This was justed posted in the 'comp.graphics.rendering.raytracing'
newsgroup, and is really impressive.
Beware, it's a 1280*960 pic, though it's only 100 KBytes in size,
really amazing!
This is also a nice example for the HighColor render effect
(background!).
Using 1stGuide you should have no problem to view the picture
on a 4MB Falcon in a 256 color mode (with a 960*720 or so
ScreenBlaster mode, for instance) :-).

Regards,
Guido

908. Re: RS232 networking?

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1807960835000001@47.85.0.99>
Source record: 141692

In article <837702130_OASIS_@imco.demon.co.uk>, gary@imco.demon.co.uk wrote:

> Is it possible to network two STFMs via the RS232 interface? I just need to
> access the hard drive on one machine from the other.
>

Yes
Try umich for a program which should do this.
In the Networking section.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

909. New Papyrus?

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: daniel@lust.demon.co.uk
Message-ID: <1830211276_OASIS_@lust.demon.co.uk>
Source record: 141693

Hi,

Having lost touch with Atari events for a while, I'm now trying to find out if the long-awaited new version of Papyrus is available or not. Also, who is the current dealer for Papyrus in the UK?

I'd appreciate any help.

Cheers,

Daniel

--

LUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSRLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUST
LUST LUST
LUST daniel@lust.demon.co.uk LUST
LUST LUST
LUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUSTLUST

910. Re: JAZ drive?

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: Oliver Skelton <skelton@gatwick.geoquest.slb.com>
Message-ID: <31EDDBDF.C6DC9D8@gatwick.geoquest.slb.com>
Source record: 141694

Hi Ludo,

I am using a Jaz as my principal hard disk now.
My computer is Atari Falcon (TOS 4.04)
I have the portable Jaz drive (i.e. external)
I am using ICD Pro 6.5.5 software.
I have partitioned to 128mB partitions.

I didn't get the ICD Zip tools beta to work... so I am using nothing special over the ICD software.
Without it I understand I cannot reformat the 'Jaz Tools' disk the drive comes with. This disk is a dual
format Mac/PC disk. The idea is a PC owner runs the software from floppy to erase the Mac part of this
disk and install it for his PC (or vice versa).
Either way I am happy to keep this disk for the future - I bought
some spare disk. Watch out - the cheaper ones are not 1GB.
[It's likely that with sufficient knowledge the 'Jaz Tools' disk _could_ be reformatted using ICD PROs
SCSITOOL.PRG. I vaguely remember something from the Iomega web site about sending an 04H?? command to do
it.]

It seems to be pretty fast (possibly not quite as fast as my Quantum Lightning was - but the main speed
limitation is the Atari, not the Jaz). It chatters a bit when actually reading/writing but is very quiet
otherwise.

I don't think there is any problem swapping disks provided you use ADSCSI.CPX to relog/einloggen the
scsi devices when you do so - and if your CPXs are loaded from the disk you are changing then you
need to configure the ADSCSI.CPX as memory resident first!

The only problem I encountered is probably not Jaz related.
When I filled up a partition I had a problem in that the last 2 clusters were not recognized by Diamond
Edge - it reported FAT errors for files which continued into them and wanted to truncate the files.
ICD Cleanup and Zorg thought the FATs were fine.
I think Everest was correctly reading the files - apparently proving that data really existed in the last
2 clusters - however I did get corruption problems and it isn't totally clear that Edge is at fault.
The solution was to clear some space and ensure that my BBS files weren't near the end of

the partition
(as they kept growing on from the position they were at).

SAK L.J. wrote:
>
> Hi all.
>
> Anyone tried out the Iomega Jaz drive on their ATARI yet?
>
> curious,
>
> Ludo Sak,
> l.j.sak@kub.nl
> lsak@cbs.nl
> http://machtig.kub.nl:2080/infolab/studenten/s141003_home.html

--
Regards,
Oliver

==========
Oliver Skelton oskelton@cix.compulink.co.uk

911. Re: Alternate Proposal: comp.binaries.atari.8bit

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31EE7543.1985@ccm.jf.intel.com>
Source record: 141695
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.8bit,comp.sys.atari.programmer

Mike Jewison wrote:
>
> One of the problems with setting up an alt.binaries group is that,
> as has been pointed out earlier, many sites don't get parts of (or in
> a worst case scenario) the entire alt hierarchy.
>
<snip>
>
> I would propose that we try to make any group we want to see created an
> "official" group in the comp.binaries hierarchy.
>
<Further deletia>
>
> In theory, I support the creation of a binaries group - but I would rather
> not see it in the alt tree. Alas, I'm not sure we would have enough people
> voting in favour of the proposal to meet the second criteria for passage.
>
> Any thoughts?

I have a proposal all written up. It was already shot down in flames
after being submitted to the group mentors, but I am more than willing
to let someone else have the text to modify as they see fit.

Getting 100 votes is the toughest part - but I think it's likely to be a
lot easier now than it was before I brought the subject up in the entire
comp.sys.atari.* tree. I suggest a "straw" vote - who wants to be the
vote-taker? We will probably want to take a straw vote on each of the
following points:

Should comp.binaries.atari (all systems) be created?
Should comp.binaries.atari (all systems) be moderated?
Should comp.binaries.atari.8bit be created?
Should comp.binaries.atari.8bit be moderated?
Should comp.binaries.atari.st be created?
Should comp.binaries.atari.st be moderated?

I suggest that, if we can find a vote-taker, and if we can garner 100 or
more votes in favor of any of the above "straw" proposals, that we then
submit the formal RFD and try for the group. I'd also recommend a .d
group (discussion) be part of the proposal for each binary group
desired, so as to keep binaries and discussion seperated (in
consideration of those who'd like to discuss the matter but don't have
selective download ability).

--
See us at http://www.3rdplanet.com/~starship
Support at http://www.3rdplanet.com/~starship/atari.htm
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+---+
****
Do NOT add my address to any mailing list without my express
permission. Unsolicited commerical email will be proofread
at my usual consulting rate: $90/hour, 4 hour minimum.
Failure to pay will be reported to your local credit agency.
****

912. Re: X11

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <31EE3144.2781@in.tu-clausthal.de>
Source record: 141696

Rich Tietjens wrote:

> PC> That's right, I put that code into Linux..X11 works, but not
> PC> very fast. I successfully ran Mosaic in 256 colors on my Falcon.
> PC> It takes 50 seconds to boot it though
>
> That's not real fast, but it takes a long while to load Netscape on a P5/133,
> also - it's the application, not the system.

Mosaic != Netscape! Thank good. On this Alpha here Mosaic needs about
half the Time Netscape needs to load.

Christof

913. Re: AES 4.1?

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4slk3e$kmh@studs.sci.kun.nl>
Source record: 141697

In <4sj9a3$ij2@ccshst05.uoguelph.ca> thopman@uoguelph.ca (Theodore L Hopman) writes:

>Gustavo Comezana (comezana@math.psu.edu) wrote:
>: How can I get my paws on AES 4.1? Thanks in advance.
>Try:
>ftp://ftp.fu-berlin.de/pub/atari/mint/contrib-package/mdk.new/mint030.zip
>The archive contains Mint compiled for 030 machines, as well at Aes 4.1.

Has AES 4.1 been released then? I knew it was `available' from some
ftp-site, but has it now been included in the MDK? Is this legal?

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

914. WANTED ! Ethernet VME Riebel card drivers and doc !

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: herve@parx.frmug.fr.net
Message-ID: <GGSRCEAIUP@parx.frmug.fr.net>
Source record: 141698
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.tech

Hi,

I'm looking for the drivers and the Jumper documentation of the
Thernet VME card called RIEBEL ...

It's very very urgent !!

If you know I could find this or is you got them ... please contact
me by email as quick as possible !

With Best Regards,

--
Herve Piedvache SysOp on The BBS for ATARI Computers.
+33-1-42511135
90:8/0@nest.ftn 51:901/0@atarinet.ftn
2:320/107@fidonet.org herve@parx.frmug.fr.net

915. Re: ST-f memory

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4slnar$grv@freenet-news.carleton.ca>
Source record: 141699

Celia Malm (permalm@ix.netcom.com) writes:
> I have a 2.5 meg 520 STe and a 1 meg 1040 ST-f (without the m). I
> would like to put the extra ram from the 520 into the 1040 but I can't
> find any place to put it. Did this particular model not come
> upgradeable? Can someone please give me some help/instruction?

One of the breakthroughs of the STe is easy RAM upgrades, by simply popping in bigger SIMMs. The STf can be upgraded to 2.5 or 4Megs, but it requires an additional daughterboard, is expensive, and not a task for novices. My advice; RAM your STe up to 4 megs, and use the 1040 for other tasks. There is a LOT of things a 1040 will do quite nicely, and you're way ahead to have two machines (multitasking plus). Besides, some programs won't run on newer TOS, and your STf probably has TOS 1.0

--
Songshop Musical Productions / Atari MIDI, VIDI, DTP
Box 266, Shawville, Quebec / Singer, Songwriter, Guitar,
J0X 2Y0 (819) 647-6022 / Bass, and Keyboard player

916. Re: Dragging an entire window?

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: Neil Jones-Rodway <neil@pool.informatik.rwth-aachen.de>
Message-ID: <Pine.HPP.3.93.960718151556.14628B-100000@clustrol.informatik.rwth-aachen.de>
Source record: 141700

On 17 Jul 1996, Zan660 wrote:
> Is there any way to move a window with out moving the outline?

Yep - install WinX... A very nice piece of software - it makes using the
AES soooo much friendlier. It's very useable, even on a standard Falcon.
The only thing is it won't work with Magic, but I think there's a program
called Window Commander that does a similar job for that....

ANd WinX does soooo much more that just solid drags.... :)

Neil.

Neil Jones-Rodway RWTH-Aachen
E-Mail: nj1@ukc.ac.uk
Web Pages: http://www-users.informatik.rwth-aachen.de/~neil/

917. Re: Is ATARI-WORKS too buggy for you?

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: smedley@gte.net
Message-ID: <4sln90$h7n@duey.gte.net>
Source record: 141701

Paul.Muehlbauer@flight.org (Paul Muehlbauer) wrote:

>F > (I'm using 1.2) it crashes frecuently; alone or with many
>F > ACC's and PRG's in memory.

>What version of SpeedoGDOS are you using?

For me, the problem was Warp 9 conflicting with Speedo. Everything was fine, but I could only print once. If I tried a second print in the same session, it crashed. Now I just don't use Warp 9 when I wanr to use Atari Works.

918. ANSITerm 1.91 now PD on the web.

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: Timothy Miller <millert@csee.usf.edu>
Message-ID: <Pine.GSO.3.93.960718133953.29247A-100000@grad>
Source record: 141702
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari.st.tech

I have decided to release ANSITerm 1.91 in to the public domain. I have provided the executable because I cannot as yet find the source code.

You can find it at http://www.csee.usf.edu/~millert in the computers section.

Timothy Miller, millert@grad.csee.usf.edu Theoretical Linguistics
http://www.csee.usf.edu/~millert Music Theory, Computer Engineering
---
Cunning linguists are very skilled with their tongues.

919. Re: ** Problems with Antmail and Falcon **

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <552746443.35786.62.starship@3rdplanet.com>
Source record: 141703

> The problems you were describing were fixed in 0.7.8, however

Hi Dan,

Could you please list an FTP site where we can find the latest antmail?
I haven't had luck finding one, and noone on #atari seems to be using
an st these days... (magic mostly) sigh...

thanks!

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

920. Looking for opinions: ST with Epson Color Stylus II

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: Doug Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <31EE4E59.6C3A@facstaff.wisc.edu>
Source record: 141704

Friends,
Does anyone use an Epson Color Stylus II inkjet with their ST?
Having seen posts about difficulties in getting recent HP & Canon inkjets
to work properly with anything other than Windoze systems, I am wondering
whether the same can be expected from Epson. Does the Stylus II emulate
earlier Epson standards (FX, MX, etc.) for which drivers for GDOS and
other ST software are readily available? Inquiring minds want to
know...especially since prices on this model seem exceptionally
reasonable right now!

--
Doug Kendall, Madison WI
e-mail: dkendall@facstaff.wisc.edu
520ST, 2.5mgs, 52mg ICD FaST drive,
member: Madison Area Atari Users Group

921. HP 500 printer question

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <16385_DCroker@mettav.demon.co.uk>
Source record: 141705

f> Do I need to get a printer driver for an HP500 printer, if I plan
f> to hook one up to my 1040STf to print files?
Individual progs should have suitable printer drivers, most Laserjet drivers will work too. There are also GDOS printer drivers and fonts if the progs you want to use employ GDOS printing technology.

Apart from that, plain text printing from the desktop will print in Typewriter (Courier) font without problem, if you want to use the Alt-Help screendump then you will need a small prog to go in the Auto folder of your boot disk.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

922. Re: Proposal: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: frank@support.tachyon.co.uk
Message-ID: <AE147D6896687A1AC@support.tachyon.co.uk>
Source record: 141706
Cross-posted to:
alt.config,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

```
In article <4s8b23$3ef@news1.io.org>,
fl@io.org (Frank Lockwood) wrote:

>I support the creation of this news group.

I support the creation of this newgroup.

ATB, Frank.
```

923. Re: ** Problems with Antmail and Falcon **

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: baldrick@terminator.rs.itd.umich.edu
Message-ID: <4slrp9$kln@lastactionhero.rs.itd.umich.edu>
Source record: 141757

The current release versions of Antmail can always be found on atari.archive.umich.edu in the Network/Stik directory. It should also be at src.doc.ic.ac.uk or any of the oth mirrors.

Dan

924. Re: New Papyrus?

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: fvdakker@mrose.nl
Message-ID: <8377360526105@wise.mrose.nl>
Source record: 141758

```
IN>Having lost touch with Atari events for a while, I'm now trying to
IN>find out if the long-awaited new version of Papyrus is available or
IN>not. Also, who is the current dealer for Papyrus in the UK?
IN>
IN>I'd appreciate any help.

The German version seems to be out for some time now. I don't know
about the English, but *do* about the Dutch version:
For more than a month it's due to be out soon :-((((

Frits.
MY E-MAIL ADRESS HAS CHANGED!!! fvdakker@sterbbs.nl IS NOW:
Frits van den Akker - JFA Software - E-mail: fvdakker@mrose.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221
<A HREF="http://www.mrose.nl/program">Homepage</A>
Counting down: 26601 hours and 56 minutes
...To the year 2000!!!
```

925. Favourite ST programs

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <7e0_9607181526@flight.org>
Source record: 141759

> Um, why won't you get a Falcon??? I understand the money
> angle, but I miss any other factor?

TL> I was under the mistaken impression that UIS III didn't work
TL> on the Falcon! I was disabused of this notion by the Publisher
TL> of ST Informer.

Ya, it works fine. With an ST color monitor on the Falcon, I had some minor screen crud appear when dragging items onto the [MOVE COPY etc.] buttons, but this was no big deal. With the MultiSync, UIS seems to work with no problems at all.

TL> Still have the other problem, Money! Have kids in College and
TL> My hobby come way down there on my list of priorities when it
TL> come to allocating funds!

Ya, I can see putting kids down on the same level as hobbies.... (Oh, did I misread your point??? :)

___ Mountain Reader II - #M_READER
--- -//- ---
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

926. Atari Binaries, where is it?

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960718175059.9542C-100000@ns1.ptd.net>
Source record: 141760

Is the new Atari binaries group already running now? I couldn't get it from my Pine newsreader from my ISP and my old college account. Any help would be nice, thanx...

Eric Noss
a.k.a
Mr. Maddog

927. Lawrences's auction

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <7e5_9607181526@flight.org>
Source record: 141761

Just wondering, I bought a MegaST from Lawrence's auction, and it seems to be taking a long time to get here. Has anyone else actually got their stuff from him?

_
/_ /\ /_ lerwick@freenet.msp.mn.us <---- Use this* address!
http://freenet.msp.mn.us/~lerwick/

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

928. Link96 ??

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <7e3_9607181526@flight.org>
Source record: 141762

> I am wondering if anyone out there has heard anything relating
> to the new Link96? I got some mail just saying that it is
> 100% SCSI 2 compatible, and it comes with CD tools, or HD
> Driver, or something else.

I've never heard of this. Is it from ICD, as in, their Link & Link II series???
I'm confused, since they use ICD utilities, not HD Driver/ whatever.

More info please? Thanks.

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

929. Dragging an entire window

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <7e4_9607181526@flight.org>
Source record: 141763

> Is there any way to move a window with out moving the outline? There are
> several machines which can do this, the BeBox does this and the there are
> ways to get a Mac to do it, however, it is too slow on a
> 040.....unless you are using MagiCMac! Why not try and and find a
> way to drag an etire window? It would be great on a
> TT030/040/060/MagiCMac/Falcon. I do not think an ST has the horsepower to
> do a good job.

I think WinX will do this, even on an ST...

_
/_ /\ /_ lerwick@freenet.msp.mn.us <---- Use this* address!
http://freenet.msp.mn.us/~lerwick/

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

930. Re: Which brand of PC disk drives compat. w ST?

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: JEDI
Message-ID: <4sm1if$20b@doc.zippo.com>
Source record: 141764

In article , "Mark says...
>
>In article <BNAtmnM.hace@delphi.com>, hace@delphi.com writes
>>Travis Kern <ab078@sfn.saskatoon.sk.ca> writes:
>>
>>>I have a PC with a 5.25" floppy drive and would like to buy a 3.5" drive
>>>for it so I can exchange data with my ST's 720 Kbyte drive. I have
>>>noticed that some PC drives are compatible with ST and some are not. Can
>>>someone please tell me which ones are? Thank-you.
>>
>>
>>Virtually any PC with a 3.5" drive can read an Atari 3.5" disk if it has been
>>formatted as an 80 track 9 sector disk on TOS 1.04 or later (or has
>>formatted or converted to MSDOS format by a formatting program such as
>>FCOPY III or DCFORMAT, etc. PC's cannot read extended format ST disks (such as
>>81 or more tracks or 10 or more sectors per track).
>>
>ST's are much better at reading PC formatted 720k discs than the other
>way round - So always format on the PC.

Oddly enough, Windows95 seems to have little trouble reading my old ST
disks. Some of these disks I believed ruined due to output from various
ST disk utils for DOS.

In 1995, M$ finally decided to use extended floppy formats...

>Mark Butler, Atari ST Shareware Programmer.
> http://www.demon.co.uk/sjspr/lottery.html

931. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jul18.201635.1@cobra.uni.edu>
Source record: 141765

In article <31eec6e4.1018876@news.airtime.co.uk>, stosser@airtime.co.uk (Tony Greenwood) writes:
> From what I have just been told, From someone who works on ST Format
> magazine, the very next issue of ST Format, Issue 86, is the last, its
> already been finished and the magazine states that it is the last
> issue,
> They, ST Format could only make the news official today,

Any idea if the staff will be transferred over to their sister publication, MacFormat?

> It's a sad day.....

GREETINGS..

|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

932. Re: Janitor Missing! U of Northern Iowa Celebrates!

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jul18.202042.1@cobra.uni.edu>
Source record: 141766

The infedel Christof spoke..

>> >> Petey-boy must have his mommy cut his meat for him...
>>
>> Whats the matter Rich, miss your ma ma.....?
>
> OK, Boy. You lerned how to use your Editor and cut out the quotes. Next
> step in our lesson "How to write in Newesgoups" is to learn reading the
> quotes correctly. Obviously we have the symbol > ocurring three times
> here. This means, that you quotes someones quote that includes a quote.
> we learn from this, that the author of the message you replied to must
> not neccessarily be the author of the Text that you quoted...

Just one of those slights. I am sure Rich will get over it. If Jabba ever
learns to format properly, errors like this would be avoided..

Christof

GREETINGS..

|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

933. Any STonx users out there?

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: andy@lavalamp.demon.co.uk
Message-ID: <837725343.15866.0@lavalamp.demon.co.uk>
Source record: 141767

```
Evening!

Can anybody advise me on how well STonx will run on my 486DX2/66
PC. I've got the program to blow the roms from my 1040STFM to disk
for the emulator, but is it worth it?!
```

Thanks in advance!
Andy Bowd
--
****
Do NOT add my address to any mailing list without my express
permission. Unsolicited commerical email will be proofread
at my usual consulting rate : £90/hour, 4 hour minimum.
Failure to pay will be reported to your local credit agency.
****

934. Re: Dragging an entire window?

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960718174027.9542A-100000@ns1.ptd.net>
Source record: 141768

On Thu, 18 Jul 1996, Rich Tietjens wrote:

> Zan660 wrote:
> >
> > Is there any way to move a window with out moving the outline? There are
[snip]
>
> I think we're suffering from a corruption of terms here. How would you
> move a window without moving the outline? If the window has moved, the
> outline, by any definition I can conceive, remains around that window.
>
> As for "dragging an entire window," I do it all the time on both my STfm
> and Mega STe, so obviously both have the horsepower.
>
> Can you explain in different terms what it is you are trying to do?

On the ST, if you drag a window...the actual window itself stays put and
you move a rectangle called the 'ghost image' around. On 8-16Hz
machines, it makes since so you don't redraw the window everytime you
move it to a different location with your mouse.

I've seen some systems actually move the entire window, no ghost images,
around in real time. Thing is you really need a good and fast graphics
redisplay. Hope this helps...

Eric Noss
a.k.a
Mr. Maddog

935. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: toshever@club.innet.be
Message-ID: <837814484_OASIS_@club.innet.be>
Source record: 141769

In article <31ec13089c8be61@netshop.net>
bbeck@netshop.net (Brad Beck) said:-

>At least you guys seem to be using Oasis/ICE, I can't get it to connect
>with my nameserver. I can log on fine but immediately after the log in
>I get a checksum error, after that it won't connect to my news or mail
>server. If I try FTP I have to type in the numeric ip address if I
>use the name, such as ftp.cnam.fr, it won't get resolved.
>
>I've been trying to get this running since the first release. I had less
>problems getting NOS and MiNT/MintNet up and running.
>
>
>
Almost the same overhere. I can log on but if I try (the only thing
that seems to do something) I get immediately a bunch of "General
Error : TCP: Bad Checksum" warnings.
BTW: I have a PPP connection. Two friends of mine also with PPP but
with other service providers have the same problems.

--

---
toshever@club.innet.be or martin.byttebier@ping.be
---

936. Re: Missing Janitor Found! U of Northern Iowa Mourns!

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: JEDI
Message-ID: <4sm24m$270@doc.zippo.com>
Source record: 141770

In article , Christof says...
>
>PETER SINCLAIR-DAY wrote:
>
>> >> Petey-boy must have his mommy cut his meat for him...
>>
>> Whats the matter Rich, miss your ma ma.....?
>
>OK, Boy. You lerned how to use your Editor and cut out the quotes. Next
>step in our lesson "How to write in Newesgoups" is to learn reading the
>quotes correctly. Obviously we have the symbol > ocurring three times
>here. This means, that you quotes someones quote that includes a quote.
>we learn from this, that the author of the message you replied to must
>not neccessarily be the author of the Text that you quoted...

Infact, while Petey-boy was attempting to slam Rich, he was doing it with
text _I_ wrote...

Petey-boy implied that my 'expertise' with 'cutting edges' was an indication of
participating in 'Santanic rituals'. To which my natural response was to imply
that his 'lack of expertise' with 'cutting edges' was an indication that Petey-boy
is not yet weaned.

Although, honestly, JEDI has taken part in a 'Santanic ritual': JEDI
saw Living Colour play at Mershon Auditorium.
>
>
> Christof

937. Re: Hard Drive, TOS 1.02, oh gawd!

Newsgroup: comp.sys.atari.st
Date: 1996-07-18 00:00:00 UTC
From: hace@delphi.com
Message-ID: <ZxNvOz0.hace@delphi.com>
Source record: 141771

Gary Noack <gary@imco.demon.co.uk> writes:

>for that one. Is there a patch to cure the 114 files in a folder bug? Is it

That problem only occurs on the ROOT directory (and I believe that number or something close to it occurs only on floppy disks .. on hard drives, the number is (I believe) about twice that). It is not exactly a bug, but a physical limitaion of the number of sectors allocated to the directory in a ROOT folder. The directory for a subdirectory is unlimited because it is a file, not a preset number of sectors. So just put a few files (and subdirectories) in the root directory and you're safe. But in the subdirectories, you can cram as many files as you have disk space and you're safe too.

George Iken
HACE

938. [NL] FS: Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4sog4f$d19@studs.sci.kun.nl>
Source record: 141557

Hi,

For sale in The Netherlands:

Falcon030, built in Lighthouse Tower, 200W Power supply built in,
(ready for a bare SCSI2 HD. One is actually built in, but I want to
keep that.)
65M Conner IDE 2.5" HD
BlowUP FX board, 40MHz, 4M FastRAM (so total of 8M RAM)

Original software:
Turbo C 2.0
Pure C 1.1
NVDI 3
N.AES
Lots of shareware. Complete MiNT setup, complete TeX setup if
required.

Books:
`Het complete ATARI ST boek', Sybex
The Atari Compendium, 2-part version

Everything together HFl 2000,-

Mail me for more information.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

939. *** Atari(tm) Days 1996 & MUSICAL CONTEST" ***

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: emmesoft@mbox.vol.it
Message-ID: <emmesoft-1907961044580001@to-a-8.intelnet.vol.it>
Source record: 141558

Atari Days
Announcing the 3rd Edition of the italian Atari Fair

TORINO - 16th july 1996
Emmesoft, the most important italian source for Atari products (located in Torino-ITALY), announces the third edition of the italian Fair for the Atari market, called Atari Days.
This Fair, which has been held for the very first time in December 1994, takes as example similar events periodically held in Germany, France, England, Sweden and USA; Atari Days is the right place to show and demonstrate all latest products and releases for Atari and Atari compatible computers.
The first two editions have had a good success, while this new edition will benefit of all suggestions from distributors and developers to improve Atari Days.

Atari Days - General Information

Where & when
Atari Days will be held in Torino (ITALIA) from Saturday 16th to Monday 18th November 1996; the most important innovation from the last edition is the number of opening days, three insted of two, to grant wider access to the people.
The selected site is the same of the previous edition: the central Hotel Holiday Inn (Via Assietta 3, in front of Porta Nuova's railstation).
The entrance will be ticket regulated (opening hours 10-18) while distributors and dealers pre-registered will get free entrance to the Fair.

First Edition of the Musical Contest
"MUSICA CON ATARI"
Since Atari computers are still strongly used in the musical field, during Atari Days there will be the Musical Contest "Musica con Atari", with over 3 millions Lit. (2.000 $) of prizes.
This Musical Contest is reserved to every musician (even outside Italy), hobbyst or professional.
"Musica con Atari" is sponsored by the most important companies in the Atari market. Between them are:

Charlie Lab
Steinberg
Emagic
C-LAB

Between the prizes awarded are a MIDI Digitar Midi-guitar, software Cubase Audio, Notator Logic sequencer.

For more detailed information and/or to receive the announcement of competition in English (the deadline to send the floppy disks with MIDIFile in General MIDI standard is 31th October 1996) please contact:
Manuela Esterni - phone +39 337 226379 fax +39 11 4374311
e-mail: atarimag@mbox.vol.it

The awarding of prizes of the musicians winners of "Musica con Atari" will be during Atari Days. N.B.: International winners are not obliged to be phisically present during the awarding of prizes.

Reserved AREAS FOR EXHIBITORS
In Atari Days people will find booths for demonstrations of new products and latest releases.
The major distributors and developers in the italian Atari market, together with distributors and international developers, the italian magazine "Atari Magazine" and the french magazine ST MAG will exhibit during the Fair.

Reserved AREAS FOR WORKSHOPS
During Atari Days ther will be Workshops about graphics, MIDI, Multimedia,MIDI etc...

What's new during Atari Days *
Falcon MK-X from C-LAB, the new rack mounted model, based upon licensed Falcon030 technology from Atari Corp.
Falcon Studio II, the all-new Falcon based digital audio workstation
Hades the new version from the Medusa family, with Motorola 68040 processor , 8 Mb RAM and 1.2 Gb Hd
Lithos scan: professional software for Agfa scanners with "direct to disk scanning"
Karaoke Voice Wizard: the latest release from Jurgen Schwietering (of Steinberg fame) of the most powerful Karaoke software for Atari
Notator Logic 2.5: the long awaited upgrade of one of the most famous MIDI sequencer in the world
Yamaha CD Audio Mastering : professional system for mastering Audio CD with Falcon e Cubase Audio
Afterburner, 68040 accelerator board for Falcon
MagiC 5: the latest release of the multitasking OS for Falcon
MagiC Mac e NVDI Mac: Atari emulator for Mac
Gemulator Gold e Laptop: Atari emulator for Windows 95 and for notebook PCs
Background Photos 2: the new all-italian professional textures CD ROM, volume 2

SNEAK PREVIEWS DURING Atari Days
Internet linking with Atari Magazine. Visitors will be able to "chat" with the most important developers from USA Germany, France and England
News on line ON-line newsreading, with the writers from "Atari Magazine", of the latest news for Atari
World Wide Web exploring, net-surfing of the Atari world on the WEB
Atari Club, meeting with the local Atari users' groups

Why should I attend/visit Atari Days ?
+It's the only one Fair of its kind in Italy!!

For more information:
Atari Days
Manuela Esterni Tel. +39 337 226379 FAX +39 11 4374311
e-mail: atarimag@mbox.vol.it

* These are only some of the products confirmed at press time
All names are registered trademarks and belong to the respective holders

940. ### Antmail 078, Falcon030 Problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <837786466snz@f030.demon.co.uk>
Source record: 141559
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

Your help would me much appreciated!

Im using Antmail 0.7.8 on a Falcon under single-tasking TOS 4.4 with
STiK 1.08.

99 per cent of the time that I try to access my POP3 account at
mail.netlink.co.uk with my user name and password correctly entered
along with the pop3 & smtp server as given by netlink, and with all
the settings saved in default.set in a mail folder - I get the
connecting to mail host message, followed by sending user name then sending
password, followed by a dialogue complaining that there is a problem with
the password. This is followed by a dialogue saying unable to connect to
mailhost then the connection is closed.

Also, out of the many times I've tried to check, a few times when I have got
through (and I'd like to know how I managed to!) I check the mail, find I've
got a message - then I try to collect it - then it hangs with around 20 bytes
to go (that was on 476b of a 496byte message). So consequently I had to
reboot the machine.

If anyone has any suggestions how to proceed, please let me know.
If this has already been covered recently, can someone give me thread title
and I'll try and find the info via 'dejanews'.

Regards,
Andrew

--

Andrew Wood
54 Ely Street, CV37 6LN, UK
awood@f030.demon.co.uk
---

941. ### NOS_POP3, Falcon030 Help!

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <837786880snz@f030.demon.co.uk>
Source record: 141560
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

Having downloaded the POP3 version of NOS from Umich, I'm left a little
in the dark as there wasn't any information on what extra settings need
to be added in any of the files that accompany the NOS.TTP programs.

I've seen the lines :

```
pop mailbox <username>
pop mailhost <host name> 3
pop userdata <username> <password>
pop quiet off
pop timer 300
```

added to someone's STARTUP.NOS, and the recommendation to put the line

```
pop mailhost <hostname> 3
```

on a function key, followed by

```
pop kick
```

which I have tried, but this doesn't seem to do much! Do I have to add or
change any directories or other files to operate POP3? What should I do to
find out whether any mail is waiting on a POP3 account? What should I
see on screen to let me know how things are going?

Your answers to the above, and any help, would be most appreciated.

Regards,
Andrew

--

Andrew Wood
54 Ely Street, CV37 6LN, UK
awood@f030.demon.co.uk
---

942. Re: Any STonx users out there?

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4uvu31.4i.asmolar@smol.fast.net>
Source record: 141561

On Thu, 18 Jul 1996 21:28:44 GMT, Andy Bowd <andy@lavalamp.demon.co.uk> wrote:
>
>Evening!
>
> Can anybody advise me on how well STonx will run on my 486DX2/66
> PC. I've got the program to blow the roms from my 1040STFM to disk
>for the emulator, but is it worth it?!

It'll probably run 70-90% of the speed of the speed of a real ST overall.
Take a look at http://www.users.fast.net/~smol/stonx.html
I have benchmark results from several ST benchmark programs there, running
under STonX. I'm pretty sure that there was a DX2-66

>
> Thanks in advance!
> Andy Bowd
>--
>**
>Do NOT add my address to any mailing list without my express
>permission. Unsolicited commerical email will be proofread
>at my usual consulting rate : ï¿½90/hour, 4 hour minimum.
>Failure to pay will be reported to your local credit agency.
>**
>

--

Tony Smolar

---
asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

943. Re: extra memory for atari 1040 STf

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: Checkers <jahronch@koptss03.delcoelect.com>
Message-ID: <31EF64D6.7280@koptss03.delcoelect.com>
Source record: 141562

Hugues Severac wrote:
> =

> Hello everybody
> =

> My question is surely a dumb one, but I try anyway=8A
> I own a atari 1040 stf for perhaps 6 years and have been using it
> exclusively for music playing, with my MIDI synthesizer
> Now I need more memory to be able to run 3 or 4 programs at the same
> time (namely: a sequencer, a sound editor, and two educationnal
> software)
> To do this, i will use steinberg "switcher", which allow to part the
> memory between several applications
> My question is:
> Is it possible to add any memory to the 1040 STF, and if yes, what
> kind of memory should i be looking for ?
> =

I have successfully added SIMMS to my 1040stf. It is a job for one adept =

at soldering and wiring. As I understand it, there are more recent =

versions of the Atari that have SIMM sockets build in. Mine did not.

If you want more info on this, e-mail to me. I have detailed written =

instructions that were given to me by another successful upgrader.

Jim H.

944. Re: Notator SL help needed!

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: jahronch <jahronch@koptss03.delcoelect.com>
Message-ID: <31EF2EE7.240B@koptss03.delcoelect.com>
Source record: 141563

I'll attempt to help, but I need to get home first.

I use Notator and SMPTE with a Tascam 488 recorder.

The bursts of MIDI messages are a problem that I have faced for a couple of years. Even the Electronic Musician article written about Notator mentioned the same problem, so it is in the software. The bursts can be avoided if you give Notator about five seconds to 'settle' just after you double hit the stop key (returning the sequence to the beginning) or when you start the tape too soon after stopping the sequence. It seems to loose it's mind when you hit that key and attemt to start the sequence again right away.

I never got the offline messages even though I have a Roland D-70. I'm not sure if I can be of any help there.

945. Upgrade to 38800 BPS

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4sobdf$gb8@sally.dma.org>
Source record: 141564

Hi! I just recently got the file that gives the description for upgrading the ST/STe serial port to handle upto 38800 bps. Are the parts easy to get anymore? I also downloaded HSMODEM 6 because someone said I needed that too to run the faster speeds. I am going to get a 28800 bps modem for my STe, what do I have to do in FZT_TERM to make it go that fast when I get everything operational.

Also, is there a cheaper way than Toad to upgrade my 720K internal drive to a 1.44MB drive? I can get the drives real cheap that isn't the problem, I just need the parts and the software to run it or would it be easier just to go through Toad (US). Any help would be appreciated and I would prefer a response via E-MAIL (richardw@dma.org) than posting here unless a lot of people want to know.

Richard Wegner - Dayton Microcomputer Association - richardw@dma.org

946. Replacing Falcon Ide Hd?

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: Lodovico Zanier <MC9931@mclink.it>
Message-ID: <837807096.MC9931@mclink.it>
Source record: 141565

Hi,

I am planning to replace the Falcon internal 2.5' IDE hard disk with a IDE 3.5' HD. I have already found the 2.5-3.5 connector (in a Amiga repair service). I am wondering: I will have to use again an IDE mechanism (max 540 MB) or I can go for a E-IDE mechanism? Is there someone who can suggest me some already tested hard disk I can go for?

Thank you,

Lodovico Zanier
(Rome, Italy)

947. Re: Notator SL help needed!

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <Dut3II.2DL@news.hawaii.edu>
Source record: 141566

Ron A. Lukawitski (wl712@freenet.Victoria.BC.CA) wrote:

: fine.Whenever I start my 4 track(sympte) I get a short explosion of sound
: and the overflow box at the bottom of the main page shows a speckled beam.

Make sure that you don't have a "MIDI Feedback Loop" Depending on your
setup, you may have to shut off MIDI thru on Notator so that you don't end
up absolutely confusing your sequencer and equipment. Any message sent
through the system (if connected in a thru-loop) will cause extremely
strange behavior. One easy way to test is to disconnect the MIDI input to
the computer and see if the malfunction ceases.

Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

948. Re: All these new groups! :)

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <552837268.72050.21.starship@3rdplanet.com>
Source record: 141567

Nick@flinny.demon.co.uk barked in COMP.SYS.ATARI.ST on 19 Jul 96:

>> permission. Unsolicited commerical email will be proofread
>> at my usual consulting rate: $90/hour, 4 hour minimum.
N>
N> Cool I like this bit <G>

I've sent several bills out, too. No one has paid up yet, but it has been
only a few days. <G>

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

949. Re: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
Message-ID: <31EFD1F6.1731@ccm.jf.intel.com>
Source record: 141568
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

```
Annius Groenink wrote:
>
> Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> writes:
>
> >"Vell, ve got gud news und bad news."...
>
> Derr hos ollweys been an Atari pinaries (and sources) grup, wits I wos
> ze modereytor off, putt it wosn't yoost enough to keep it alive, so we
> decided to remove it.

Yes, but who is "we?"

I submitted several files in the last months the group existed, Annius.
I mentioned that here and in email; I never got an acknowledgement that
you received the files, nor did they appear in the newsgroup.

> Woy don't you ket der Files from das Ftp oder der Way Way Way?

I can do that, but all Atari users are not able to do so.

> (I can't point you to a site that has the `intel outside' logo if
> you're interested!)

Thanks, but one of those sites is mine. See below.

--
See us at http://www.3rdplanet.com/~starship
Support at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------------------------------+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+-----------------------------------------------------------+
************************************************************
Do NOT add my address to any mailing list without my express
permission. Unsolicited commerical email will be proofread
at my usual consulting rate: $90/hour, 4 hour minimum.
Failure to pay will be reported to your local credit agency.
************************************************************
```

950. Re: Link96 ??

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31EF3CFE.D0C@bruker.de>
Source record: 141569

Paul Muehlbauer wrote:

> I've never heard of this. Is it from ICD, as in, their Link & Link II series???

No, its not from ICD, but comes from Norbert Wieczorek in Germany.
(http://members.aol.com/norwiecz/index.html)

The LINK96 is the only host adapter that on the ST can handle drives
like the Quantum
Fireball which require the computer to have its own SCSI ID.
--
****
* Uwe Seimet | I really hate this damned
machine, *
* | I wish that they would sell
it. *
* Internet: us@bruker.de | It never does that what I
mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell
it. *
* WWW:
http://acp5.chemie.uni-kl.de/seimet/index.html *
****

951. Re: ANSITerm 1.91 now PD on the web.

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: jmh@io.org
Message-ID: <4smmpl$ge2@news1.io.org>
Source record: 141772
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari.st.tech

Timothy Miller (millert@csee.usf.edu) wrote:
: I have decided to release ANSITerm 1.91 in to the public domain. I have
: provided the executable because I cannot as yet find the source code.

: You can find it at http://www.csee.usf.edu/~millert in the computers
: section.

It might be a good idea to add a formal PD release note to the archive
so that no one will be confused by the "registered users only" part
of the newto191 file, especially when users get it from a source
other than you web page.

Mike Harrison
jmh@io.org
Toronto Canada

952. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <4sn616$f8k@herald.concentric.net>
Source record: 141773

PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:

: In article <31eec6e4.1018876@news.airtime.co.uk>, stosser@airtime.co.uk
: (Tony Greenwood) writes:
: > From what I have just been told, From someone who works on ST Format
: > magazine, the very next issue of ST Format, Issue 86, is the last..
:
: Any idea if the staff will be transferred over to their sister
: publication, MacFormat?

Goad, goad, goad! That's all you do...
No, wait, I meant to say goat, goat goat! No, that's not all true.
Gloat! There's the word. It was a gloat attempt.

But barring Sinclap (wasn't that an STD at some point? Just curious),
which mags are still out there? I know there's the disk/infomag
FactFFFile (sp?) on the Continent, and a waning STReport, but are there
any other glossies or newsprints around?
aardvyrk@cris.com
--

"When I watch TV and see those poor, starving kids all over the world, I can't
help but cry. I mean, I'd love to be skinny like that, but not with all those
flies and death and stuff."

MARIAH CAREY, WENN (World Entertainment News Network)
and quoted on Radio 1 by both Kevin Greening and Chris Evans

--This insight into popintellect courtesy of Robert Bess via HUMOR-L.

Aardvyrk@cris.com

953. Re: AES 4.1?

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31EF3BDF.6744@bruker.de>
Source record: 141774

Sander Stoks wrote:

> Has AES 4.1 been released then? I knew it was `available' from some
> ftp-site, but has it now been included in the MDK? Is this legal?

This is not legal because AES 4.1 was never released, indeed.

--
****
* Uwe Seimet | I really hate this damned
machine, *
* | I wish that they would sell
it. *
* Internet: us@bruker.de | It never does that what I
mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell
it. *
* WWW:
http://acp5.chemie.uni-kl.de/seimet/index.html *
****

954. Viewtek Monitor Pinouts

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: geoff@infratec.demon.co.uk
Message-ID: <31ef4661.61472630@news.demon.co.uk>
Source record: 141775
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.tech.atari

Can anybody tell me what the pinouts are for a Viewtek 12" Greyscale
monitor. I want to connect it to an ST.

TIA
---
geoff@infratec.demon.co.uk

955. Re: ** Problems with Antmail and Falcon **

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <837852712_OASIS_@flinny.demon.co.uk>
Source record: 141776

In article <552746443.35786.62.starship@3rdplanet.com>
starship@3rdplanet.com (Max Denebian) said:-

> > The problems you were describing were fixed in 0.7.8, however
>
>Hi Dan,
>
>Could you please list an FTP site where we can find the latest antmail?
>I haven't had luck finding one, and noone on #atari seems to be using
>an st these days... (magic mostly) sigh...

Dan uploads all versions to atari.archive.umich.edu
pub/atari/Network/stik afaik.. usually to my web page.. but I cant
update it at the moment :(

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

956. Re: All these new groups! :)

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <837852904_OASIS_@flinny.demon.co.uk>
Source record: 141777

In article <31EE84C2.2E62@ccm.jf.intel.com>
Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> said:-

>**
>Do NOT add my address to any mailing list without my express
>permission. Unsolicited commerical email will be proofread
>at my usual consulting rate: $90/hour, 4 hour minimum.
>Failure to pay will be reported to your local credit agency.

Cool I like this bit <G>

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

957. Re: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <avg.837775215@news.cwi.nl>
Source record: 141778
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> writes:

>"Vell, ve got gud news und bad news. Der gud news iss dot der iss
>alrrrready ein group for der Atari binaries. Der bad news iss dot it
>iss a Cherman group, de.alt.binaries.tos zo those who do not understand
>der Deutsch vill not haff much gud luck mit der files."

Derr hos ollweys been an Atari pinaries (and sources) grup, wits I wos
ze modereytor off, putt it wosn't yoost enough to keep it alive, so we
decided to remove it.

Woy don't you ket der Files from das Ftp oder der Way Way Way?

--

(I can't point you to a site that has the `intel outside' logo if
you're interested!)

--
Annius V. Groenink ..... avg@cwi.nl
Room M233, CWI, Kruislaan 413, 1098 SJ Amsterdam phone +31 20 592 40 77
.. and ZFC/home P.O.Box 15813, 1001 NH Amsterdam phone +31 20 4 208 248
.. zfc@zfc.nl .....

958. For sale (520ST)

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: gkomatsu@Hawaii.Edu
Message-ID: <DusGrq.2nq@news.hawaii.edu>
Source record: 141779

```
- Atari 520ST with EasieST ram expansion
- SF314 disk drive
= power supplies for the above two items
- mystery no-name 5.25" drive
- cables for the components

One problem with it, after formatting disks, it refuses to
acknowledge the drive's presence (when going through it's end of
format procedures) Other than that, all appears to work fine as
best as I can tell (I know nothing about the ST, picked this up
cheap but was never able to find software or anyone helpful locally).
--
gkomatsu@hawaii.edu feynman lives!
..waiting for my 2 CDs from RAS...
```

959. WTB: Falcon (Europe!)

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: Phoner <mm153452@zodiac1.mimuw.edu.pl>
Message-ID: <Pine.LNX.3.94.960719151103.3546A-100000@zodiac2.mimuw.edu.pl>
Source record: 141780

hi,

i'm looking for a second hand falcon, standard configuration or even
better without harddisk.
from europe only! preferably from germany.

please email me /i don't read this group regulary/
(price, condition, accessories, ... :))

greetings from poland,

_______ ____
\ /\ / "How do you know I'm mad?" said Alice /\
\/__\/ "You must be or you wouldn't have come here" said the Cat /__\
\ / -=- /\ /\
\/ :PhONeR: email: phoner@zodiac1.mimuw.edu.PL /__\/__\

960. ### CAB 1.3, Domain resolving problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <837787324snz@f030.demon.co.uk>
Source record: 141781
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

I'm using STiK 1.08 with CAB 1.3 and the latest CAB.OVL from WWW131.ZIP on a Falcon030 under single-TOS 4.4.

I have an account in the UK with Demon, and I'm using their DNS at 158.152.1.43.

The problem is that some pages refuse to resolve with CAB, yet with Finger running under STiK in the same session, I've had no problems.

A case in point is the Channel 4 site at http://www.channel4.com. I used Finger to get the IP address to use in CAB as CAB itself couldn't get it.

In the past, I've even used NOS to finger sites to get the IP address because CAB can't resolve the hosts (or should that be STiK?).

I _AM_ using the same DNS in both STiK and NOS.

Any thoughts or suggestions would be most appreciated.

Regards,
Andrew

--

Andrew Wood
54 Ely Street, CV37 6LN, UK
awood@f030.demon.co.uk
---

961. Iomeg 1 gig removable hd

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <4so87q$irm@preeda.internex.net.au>
Source record: 141782

```
--

__
|__|____ ____ ____ ___________
| \__ \ / ___\ / ___\_/ __ \_ __ \
| |/ __ \_/ /_/ > /_/ > ___/| | \/
/\__| (____ /\___ /\___ / \___ >__|
\______| \//_____//_____/ \/
<=======================================>
```

962. Re: New Papyrus?

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GGTNAGBQUP@data.rhein-main.de>
Source record: 141783

In <1830211276_OASIS_@lust.demon.co.uk> daniel@lust.demon.co.uk wrote:

>current dealer for Papyrus in the UK?

Ask HiSoft?
The prefered release of papyrus is V 4.23

regards, robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

963. Re: RTS/CTS problems

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4sod6f$7b2@madeline.INS.CWRU.Edu>
Source record: 141784

In a previous article, "CALLUM.LERWICK"@flight.org (CALLUM LERWICK) says:

>I just upgraded to a 14.4 from a 2400, and am having flow control problems.
>The modem is an Intel 144/144e, and the computer is a 520ST with no serial
>mods. In the auto folder is Warp9 and HSMOD7. MFP.PRG is set with default
>settings, exept for a roomy 2048 byte buffer both input and out. I'm using
>ANSITerm, but I've tried other programs also. The problem is if text is
>output faster than the terminal program can display it, the buffer
>eventually fills up, RTS/CTS does its thing and the RD light on the modem
>turns off, but the terminal is still displaying from the buffer. Once the
>terminal catches up, the modem doesn't start receving again. If I switch
>RTS/CTS off it starts receving again. Zmodem transfers work flawlessly with
>XYZ though. Even getting up to 1914cps with text files. :)
>Anyone know whats going on? Here is the AT&V output if it helps anything:

RTS/CTS just doesn't work right in the ST's!!!
Get HSMODA07 from ftp.uni-kl.de in
pub3/atari/incoming.

964. extra memory for atari 1040 STf

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: Hugues Severac <hseverac@pratique.fr>
Message-ID: <31EFE5C0.2191@pratique.fr>
Source record: 141785

Hello everybody

My question is surely a dumb one, but I try anywayï¿½
I own a atari 1040 stf for perhaps 6 years and have been using it
exclusively for music playing, with my MIDI synthesizer
Now I need more memory to be able to run 3 or 4 programs at the same
time (namely: a sequencer, a sound editor, and two educationnal
software)
To do this, i will use steinberg "switcher", which allow to part the
memory between several applications
My question is:
Is it possible to add any memory to the 1040 STF, and if yes, what
kind of memory should i be looking for ?

Thank you very much for any help
--
Hugues
_____Severac
____

965. Message for Boris Cahan

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: Roger Burrows <rzb20@juts.ccc.amdahl.com>
Message-ID: <NEWTNews.837810247.10987.rzb20@rzb20.amdahl.com>
Source record: 141786

Boris & everyone else,

Sorry to post this, but email to you absolutely refuses to go through.
Here's the latest example, the response I got back from my last attempt:

```
======================== (begin) ============================
----- The following addresses had delivery problems -----
cahan@cwbdc.chem.cwru.edu (unrecoverable error)
(expanded from: <bdc2@po.CWRU.Edu>)

----- Transcript of session follows -----
451 cahan@cwbdc.chem.cwru.edu... reply: read error from cwbdc.chem.cwru.edu.
cahan@cwbdc.chem.cwru.edu... Deferred: Connection reset by peer during client
QUIT with cwbdc.chem.cwru.edu.
Message could not be delivered for 3 days
Message will be deleted from queue

----- Original message follows -----
========================== (end) ============================
```

It's difficult to help if I can't get my answers through :-)

Roger

966. Re: extra memory for atari 1040 STf

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: Checkers <jahronch@koptss03.delcoelect.com>
Message-ID: <31EF64FE.32DD@koptss03.delcoelect.com>
Source record: 141787

Hugues Severac wrote:
> =

> Hello everybody
> =

> My question is surely a dumb one, but I try anyway=8A
> I own a atari 1040 stf for perhaps 6 years and have been using it
> exclusively for music playing, with my MIDI synthesizer
> Now I need more memory to be able to run 3 or 4 programs at the same
> time (namely: a sequencer, a sound editor, and two educationnal
> software)
> To do this, i will use steinberg "switcher", which allow to part the
> memory between several applications
> My question is:
> Is it possible to add any memory to the 1040 STF, and if yes, what
> kind of memory should i be looking for ?
> =

I have successfully added SIMMS to my 1040stf. It is a job for one adept =

at soldering and wiring. As I understand it, there are more recent =

versions of the Atari that have SIMM sockets build in. Mine did not.

If you want more info on this, e-mail to me. I have detailed written =

instructions that were given to me by another successful upgrader.

Jim H.

967. Re: Need help with HDDRIVER

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: binder@rbg.informatik.th-darmstadt.de
Message-ID: <4sno2v$1bs9@rs18.hrz.th-darmstadt.de>
Source record: 141788

In article <Dup6yA.ItB@cix.compulink.co.uk>,
iwb@cix.compulink.co.uk ("Ian Braby") writes:
> This may be too simplistic but... has the drive been formatted? Remember,
> HDdriver is only good for partitioning and you need AHDI (for example) to
> actually _format_ the drive first!
No. All modern drives (which the one mentioned in the original posting is)
are already formatted so you only have to partition them. So HDDriver (or
any other modern harddisk driver which comes with partitioning software) is
all you need if you want to install a new drive. Formatting is obsolete and
only needed in rare cases when you experience serious trouble with a drive.

Uwe Seimet has already posted what could be the reason and a possible
solution.

Ciao

Thomas

--
Thomas Binder (IRCNick: Gryf) | "Quick to judge, quick to
Johann-Valentin-May-Strasse 7 | anger, slow to understand,
64665 Alsbach-Haehnlein / Germany | ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de | fear walk hand in hand."
PGP-key available on request! | Rush

968. STReport #1229

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BhIP-YL.dpj@delphi.com>
Source record: 141789

07/19/96 STR 1229 The Original Independent OnLine Magazine!

- CPU Industry Report - Hayes CUTS Prices - Corel Office Pro 7
- SysOp Sues Ohio Sheriff - Gov't Oks Encryption - PBell MMedia
- Seagate makes Jaz Carts - CompuServe 3.0 - FCC Rejects Telsat
- AT&T Cell-Net Phone - People Talking - Jagwire

MSNBC Goes Live Today
Block to Sell CompuServe Stock
House Vote to Move Against RSI

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

969. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: Evil has no boundaries <chrishinds@delphi.com>
Message-ID: <xfGtmrw.chrishinds@delphi.com>
Source record: 141790

Daron Brewood <dbrewood@nest.demon.co.uk> writes:

> In article <837281856_OASIS_@husbands.demon.co.uk>
> Simon@husbands.demon.co.uk (Simon Husbands) wrote:-
>
>>someone else has the same problem - the main difficulty is the bad packets that
>>I know a lot of people have been encountering. Was a fix ever found? If there
>
>If the packets were bad due to checksum errors then install hsmoda07,
>I've got rid of my checksum errors completely since installing it.
>

What are we talking about here?? "Checksum Errors" or "Bad Packets"
I've only gotten the "Checksum Error" a few times (I have a Falcon with
hsmoda06 installed). BUT, I get "PPP:Bad Packet" about a million times
per session, throughput sucks, and I have yet to finish an FTP or a News
session without ICE bombing or locking up partway through.

Might hsmoda07 fix my "Bad Packet" problem?

Or am I completely confused? (If so, please set me straight.)

thanks
--chris

csh@falcon.sdi.agate.net
---

970. Re: Atari Binaries, where is it?

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4snrpj$4ma@orm.southern.co.nz>
Source record: 141791

Mr. Maddog (mrmaddog@prolog.net) wrote:
: Is the new Atari binaries group already running now? I couldn't get it
: from my Pine newsreader from my ISP and my old college account. Any help
: would be nice, thanx...

I have just had a new group listing, and alt.binaries.atari has appeared
in it... will post a test message to it and see how many atari users get it.

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

If Speed scares you, use Windows!

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES
---

971. help: mail/news for atari falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: a8706976@unet.univie.ac.at
Message-ID: <31f00df6.20953161@news.univie.ac.at>
Source record: 141792

hi!

sorry to jump in here that rude, but I plan to give away my pentium
this week and want to have access to mail and news with my atari
falcon030.

which software could you recommend for that purpose?
i hope there is some offline reader.

thanks in advance, you'd be very kind if answering by mail.

chris.

+--
|Christian Roth
|
|film + musik
|e-mail: a8706976@unet.univie.ac.at
+--

972. Re: MEMORY FOR STE - HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: hace@delphi.com
Message-ID: <ZVIvelz.hace@delphi.com>
Source record: 141793

II <ibkeegan@tcd.ie> writes:

>could give me some advice. i want to upgrade the memory
>on my atari 1040STE... can i use standard pc simms
>i wonder? what speed/parity/size simms should i get?

You can use 256K or 1K SIMMS, either with parity or without parity (ie either 8chip or 9 chip SIMMS). The STe ignores the parity chip. I have 70ns SIMMS in my computer and that is plenty fast .. anything less than 100ns should be ok. You need to add 2 SIMMS of the same size so you can put in 2 256K or 2 1 meg SIMMS, or 4 256K or 4 1 meg, or 2 256K and 2 1 meg SIMMS (the only restriction is they be added in groups of 2 of the same size, and the most SIMMS that can be put in is 4 SIMMS).

George Iken
Houston Atari Computer Enthusiasts
Atari Safari '97 will be held Feb 22nd 1997 (contact HACE for details)

973. Re: RTS/CTS problems

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <c19_9607200106@flight.org>
Source record: 141794

> >mods. In the auto folder is Warp9 and HSMOD7. MFP.PRG is set with default
>
> RTS/CTS just doesn't work right in the ST's!!!
> Get HSMODA07 from ftp.uni-kl.de in
> pub3/atari/incoming.

I did! :) Read a little closer...

_
/_ /\ /_ lerwick@freenet.msp.mn.us <---- Use this* address!
http://freenet.msp.mn.us/~lerwick/

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

974. Re: RTS/CTS problems

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <c1a_9607200106@flight.org>
Source record: 141795

> Oh, yes, your best bet is a large transmit buffer (up to 8192 bytes) and
> a small receive buffer (16 or 0 bytes). This allows you to send as fast
> as the modem can handle it, but prevents the CPU from locking up the
> serial port when the flow control kicks in... Like it's doing to you
> now.

Doesn't change a thing. Including the time it takes for the buffer to fill
up... (?!?!??)

_
/_ /\ /_ lerwick@freenet.msp.mn.us <---- Use this* address!
http://freenet.msp.mn.us/~lerwick/

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

975. Re: Hard Drive, TOS 1.02, oh gawd!

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: gary@imco.demon.co.uk
Message-ID: <837883956_OASIS_@imco.demon.co.uk>
Source record: 141796

In article <ZxNvOz0.hace@delphi.com>
hace@delphi.com said:-

>That problem only occurs on the ROOT directory (and I believe that number or
>something close to it occurs only on floppy disks .. on hard drives, the number
>is (I believe) about twice that). It is not exactly a bug, but a physical
>limitaion of the number of sectors allocated to the directory in a ROOT folder.
>The directory for a subdirectory is unlimited because it is a file, not a
>preset number of sectors. So just put a few files (and subdirectories) in
>the root directory and you're safe. But in the subdirectories, you can cram
>as many files as you have disk space and you're safe too.
>
>
>George Iken
>

Thanks goerge I'll be sleeping better tonight ;)

Gaz.

--

~~~~~~~~~~~~~~~~~~ <> <> <> <> <> <> <> <> <> <> ~~~~~~~~~~~~~~~~~~

I M M O R T A L C O I L S
Huntingdon, England.

e-mail to: gary@imco.demon.co.uk or phone +44 (0)1480 497730

~~~~~~~~~~~~~~~~~~ <> <> <> <> <> <> <> <> <> <> ~~~~~~~~~~~~~~~~~~

976. New Program

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <837887116_OASIS_@phil4.demon.co.uk>
Source record: 141797

I'm just finishing up on a new program.... Purge(NOS/Oasis), a program designed to work with NOS 0.42 and Oasis 1.35, to filter out news from usenet news. The can either be run from the desktop, or can be sandwiched betweem Oasis and NOS (and then it is called automatically), and will filter wither NOS's BATCH.TXT output, or OASIS's indexed news files.

The filtering is simply looking for words or phrases you specify in a kill file, and any articles containing such words or phrases are killed (or optionally, articles _not_ cantaining the phrases are killed).

The program was written to help with the short commings of NOS 0.42 (ie. it crashes if a kill file exists).

The program is Freeware, and available for anyone.

If you are interested and want a copy, email me and I'll send copies out, as soon as the bug/beta testing is complete (probably next weekend).

The program will also evetually be available from most Atari related FTP sites, eg. Umich, Demon, Cnam etc. However this will be after any copies are sent out via email.

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

977. Re: Q: Magic 5?

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199607192333.a61799@b.maus.de>
Source record: 141798

>so we here have an easy option to copy file from the PC, without having
>to deal with strange software ??

Yep. It's just that way. I've already been able to read and write
PC-initialized Zip disks without any problems.

-andre

978. Re: AES 4.1?

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4sodir$f99@ccshst05.uoguelph.ca>
Source record: 141799

Sander Stoks (sanders@sci.kun.nl) wrote:
: In <4sj9a3$ij2@ccshst05.uoguelph.ca> thopman@uoguelph.ca (Theodore L Hopman) writes:

: >Gustavo Comezana (comezana@math.psu.edu) wrote:
: >: How can I get my paws on AES 4.1? Thanks in advance.
: >Try:
: >ftp://ftp.fu-berlin.de/pub/atari/mint/contrib-package/mdk.new/mint030.zip
: >The archive contains Mint compiled for 030 machines, as well at Aes 4.1.

: Has AES 4.1 been released then? I knew it was `available' from some
: ftp-site, but has it now been included in the MDK? Is this legal?

I suspect it's somewhat of a grey area. I don't think it was ever
officially released, but the fact is, it _is_ out there, and no one's
doing anything about it. Depending on how sticky one wants to be about
legality, then, it would seem to be de facto, if not de jure, freely
available.

THeo

979. Wanted: Typing tutor

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: Jens_Felderhoff@scary.fido.de
Message-ID: <MSGID_242=3A3000=2F5.10=40fido.de_bd76ae11@Fido.DE>
Source record: 141800

I'm looking for an Atari typing tutor program, possibly supporting different
keyboard layouts, preferably German.

*** Cookie of the day:

Rural Mechanics, First Rule of
If it ain't broke, don't fix it.
--

____
Tschuess, _/____ /
/ InterNet : jmf@scary.fido.de //
/ - *.de only: jmf@informatik.uni-koblenz.de //
Jens / FidoNet : 2:2454/95.10 //
/ NeST : 90:400/601.10 //
/ fido.de : 242:2000/152.10 /-
----

980. Re: Any STonx users out there?

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: Luc_Tas
Message-ID: <31f00093@p28.f503.n286.z2.fidonet>
Source record: 141801

In a message of <Thu 18 Jul 96 22:28>, Andy Bowd (2:281/202.0) writes:

Hello Andy,

AB> Can anybody advise me on how well STonx will run on my
AB> 486DX2/66 PC. I've got the program to blow the roms from my
AB> 1040STFM to disk for the emulator, but is it worth it?!

I've got it running on a 486DX4-100 PC (Linux), but it is very, very
slooooooooowwwww. Maybe with a Pentium 150-200 it will be worth the
effort. Maybe you should try the Magic-PC demo (runs on Win95 only),
which is faster, but still doesn't match the speed of a real ST.

Greetings, Luc

--- ScanMail 0.70
* Origin: Bearboard ST BBS point +31-(0)10-2900490 (2:286/503.28)

981. files compressed by afx???

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: H.WISCHNAT@LINK-SR.cl.sub.de
Message-ID: <6DBZhbmbcpB@sr-hw.link-sr.cl.sub.de>
Source record: 141802

Hello,

some time ago I used an online compressing program on my Atari
1040STF, which created in each directory with compressed
files a file named FILESIZE.AFX. The compressing program was
transparent for the applications.

Now I don't have this program anymore, I don't remenber it's
name (AFX??), but I'd like to have my files back again
uncompressed.

Does anybody know this program and can help me find it, so
that I am able to recover the files? It was free- or
shareware.

A email would be fine, because I don't read this english
newsgroup regularly.

cu, Hartmut.

--
h.wischnat@link-sr.cl.sub.de FIDO: 2:2476/708.2
Voice: +49-7822-8650-16 Fax: -17 PGP-key available

982. Falcon memory upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960720215928171187@muskrat.com>
Source record: 141803

CH> called "Vantage 2000",

Where did you get it from? and how much without ram?

... Normal people don't jump out of perfectly good airplanes!
___ Mountain Reader II - #Demo 001

983. Falcon owners

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960720215928171 88@muskrat.com>
Source record: 141804

Within the last month I have joined the ranks of Atari Falcon030 owners and users. No hard drive, just my old 44 meg syquest and a sc1224.

... Yoshimune 8th Shogun
___ Mountain Reader II - #Demo 001

984. Falcon for sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: "Paul smith"
Message-ID: <4smvv7$9kc@fling.frisbee.net.au>
Source record: 141805

```
For Sale

Falcon 030, Atari 1435 monitor, external cd rom, tape drive and hard drive.
$1000.
Paul
252 2507
```

985. Re: SyQuest EZ135

Newsgroup: comp.sys.atari.st
Date: 1996-07-19 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <p1HO+P1.dpj@delphi.com>
Source record: 141806

Robert Wills <cj439@FreeNet.Carleton.CA> writes:

>Just because the company quits making them, doesn't mean they're no good;
>witness the Atari ST! Destined to be a collectible classic!

I agree wholeheartedly. Speaking of Syquests, I'm still using a
Syquest 44 on one of my systems. As long as it works, I use it! <g>

Dana @ STReport International Online Magazine

986. ATARI ST EMULATOR

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: Indiana@dialup.italnet.it
Message-ID: <4srnad$jjf@italnet.italnet.it>
Source record: 141507

Does anybody know where i can find a ATARI ST emuletor for MS-DOS?
THX

987. Re: Iomeg 1 gig removable hd

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <837992250_OASIS_@pwomar.demon.co.uk>
Source record: 141508

In article <4sq847$n5f@preeda.internex.net.au>
jagger@connexus.apana.org.au (Brian Lang) said:-

>Brian Lang (jagger@connexus.apana.org.au) wrote:
>Sorry Guys this seems to be a nil article!
>
>I use a Falcon with 16 meg of ram and a 250meg quantum ide internal
>drive, Micropolis 1.7 gig ext drive. I've just bought an Iomega 1 gig Jaz
>drive. I have 7 partitions on my Micropolis, g to m. The problem is,
>using ahdi I seem to loose access to my last 2 partitions on my
>Micropolis (partitions l & m become the 2 x 535 meg partitions for the Jaz
>drive.
> If I use icd pro v6.00 I correctly get partitions n & p for the jaz drive,
>Unfortunately I can't use icd pro, as I run Cubase Audio which requires ahdi
>compatible drivers. I normally use hd driver but it doesn't seem to
>recognise the jaz drive at all.
> Any one got any ideas.

The best thing would probably be to get HD Driver working and all that
springs to mind is to use the configuration program to make sure that
the buttons for the Jaz's ID are switched on and that you have a cart
in on bootup, the authour hangs out here a fair bit so ask him if this
doesn't work.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo
---

988. Re: |||||||Falcon 030 for sale!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: a50178w8@awnet.com
Message-ID: <837949108_OASIS_@awnet.com>
Source record: 141509

In article <dynamix-1807961449280001@wpbfl2-43.gate.net>
dynamix@gate.net (David Noller) said:-

>Falcon 030 4 mb ram , ram gizmo (without ram), trackball(glows red and green)
>60 mb internal hd, cubase , genwave (sample editor),MOTU Xor editor librarian
>monichrome monitor (needed to run cubase)
>
>
>ALL included!!!
>
>
>Great midi computer~~
>
>
>600$ or best offer
>
>
>plz reply asap as it will move ====>fast
>
>
>
>
>
>

HI;
Would you be interested in selling the MOTU Xor Editor/ Librarian seperately
and if so, how much?

--
_/_/_/_/_/ _/_/_/_/_/ _/_/_/ _/_/_/_/ _/_/ _/_/
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---
a50178w8@awnet.com
---

989. CAB and Jpeg's - still a problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <87680231_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 141510

Has anyone else noticed that CAB still seems to get stuck on some jpegs?
This is CAB from WWW131.ZIP (it's better than previous versions but still
seems to hang).

Also, what about putting support for JPEGD into the jpeg overlay? So the
decoding of jpegs will be a lot faster on a Falcon. Please. :-)

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
---

990. Re: FAX programs!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: fvdakker@mrose.nl
Message-ID: <8379029897001@wise.mrose.nl>
Source record: 141511

IN>Is there any other Atari FAX programs other then STraight FAX and
IN>Coma??
IN>That are any GOOD... I mean!! :)

STarCall/STarFax

There's a ftp-site in Australia that has it, don't know whitch
(not brisnet)

Frits.
MY E-MAIL ADRESS HAS CHANGED!!! fvdakker@sterbbs.nl IS NOW:
Frits van den Akker - JFA Software - E-mail: fvdakker@mrose.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221
<A HREF="http://www.mrose.nl/program">Homepage</A>
Counting down: 26567 hours and 39 minutes
...To the year 2000!!!

991. How does one blow a Falcon CD-ROM?...

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: alex@tecnation.com
Message-ID: <alex-2007961028040001@tdw.vip.best.com>
Source record: 141512
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Dear Falcon fans,

Can anyone let me know the procedure for creating a Falcon CD-ROM?

IE, what software we will need, hardware etc.

Many thanks,

Alex

--
TECNATION DIGITAL WORLD
555 Bryant Street, #322
Palo Alto, California 94301, U.S.A.
http://www.tecnation.com

"Together, we can dream a new world into reality."
- Deepak Chopra

992. User Group Meeting UK

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: rgoring@cix.compulink.co.uk
Message-ID: <DuuzM5.Do0@cix.compulink.co.uk>
Source record: 141513

```
Here is the next WAG meeting details :-)

Time: 20:00
Place: Whitchurch, Hampshire (Please Netmail or Email for full details)
Theme: 8-Bit Atari demonstration by Brenden O'Neil

Everyone is welcome, not only 8-Bit stuff but ST and Falcon demos as well
:-)
```

993. Re: I need NOS / PPP software

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16416_hsideras@mettav.demon.co.uk>
Source record: 141514

Hi Julian, on 17 Jul 96 you wrote:
c>
c> Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) wrote:
c> : Yes, ANSI-ST runs from the auto folder and even comes with a nice
c> : little IBM font that it installs (optionally - it's a seperate auto
c> : folder proggy) as the replacement system font.
c> Where can I get it from?

Of course it's easier to use an ANSI bitmapped font installed as the system
font with NVDIGDOS. Try MYBLUE (which comes with LED) or MSBANSI2.ZIP

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

994. MegaST touch screen??

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <442_9607210131@flight.org>
Source record: 141515

I just bought a MegaST2 that has a touch screen controller in it. It came with a badge labeled "KEY POS/<some phone numbers>/Division of Keystone Cash Register". Is anyone familiar with these things? It has a large circuit board inside, with three wires soldered to the MIDI ACIA as its only connection to the motherboard. On the card is two DB-25 ports, one male and one female. Added to the back of the CPU box is a female DB-9 port and a female DIN-5. (probably the power plug for the interface) Is this thing of any use as an A/D converter? Or should I just rip it out and reconnect the MIDI ports?

_
/_ /\ /_ lerwick@freenet.msp.mn.us <---- Use this* address!
http://freenet.msp.mn.us/~lerwick/

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

995. MegaST2 memory upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <443_9607210131@flight.org>
Source record: 141516

How do I upgrade a MegaST2 to 4mb? I've already upgraded a 520STfm to 1mb, so what kind of chips do I need and what resistors/caps do I have to add?

_
/_ /\ /_ lerwick@freenet.msp.mn.us <---- Use this* address!
http://freenet.msp.mn.us/~lerwick/

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

996. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960720183446.19765E-100000@ns1.ptd.net>
Source record: 141517

On Thu, 18 Jul 1996, Tony Greenwood wrote:

>
> From what I have just been told, From someone who works on ST Format
> magazine, the very next issue of ST Format, Issue 86, is the last, its
> already been finished and the magazine states that it is the last
> issue,
> They, ST Format could only make the news official today,

That's terrible! If it wasn't for STF, I wouldn't get the most out of my STe. But I rather hear it officially from ST Format and Futurenet themselves. Heavens knows how many 'rumors' we hear in the Atari world while they are still churning away. Of course, many are leaving the Atari field including Atari themselves. How 'bout it Frank?

> It's a sad day.......

Sure is...now all we have is the Internet. Thank goodness for CAB and shell accounts.

Eric Noss
a.k.a
Mr. Maddog

997. FAX programs!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <4sp9e8$kqa@berlin.infomatch.com>
Source record: 141570
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Is there any other Atari FAX programs other then STraight FAX and Coma??
That are any GOOD... I mean!! :)

Thanks!

--
""""""""""""""""""	""""""""""""""""""""""""""""""	""""""""""""""""""
Johnny Dooley	E-mail: dooley@infomatch.com	Atari 1040 STe
Vancouver	IRC NICK: SK8ter	4 Megs TOS 2.06
British Columbia	IRC Server: glass.dal.net	""""""""""""""""""

998. Re: ### NOS_POP3, Falcon030 Help!

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <837824906snz@f030.demon.co.uk>
Source record: 141571
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

In article <31EFE05B.6D3C@ccm.jf.intel.com>
starship@3rdplanet.com "Rich Tietjens" writes:

> Andrew Wood wrote:
> >
> > Having downloaded the POP3 version of NOS from Umich, I'm left a little
> > in the dark as there wasn't any information on what extra settings need
> > to be added in any of the files that accompany the NOS.TTP programs.

> > Do I have to add or
> > change any directories or other files to operate POP3? What should I do to
> > find out whether any mail is waiting on a POP3 account? What should I
> > see on screen to let me know how things are going?
>
> Asa test, Andrew, send email to yourself. Since you're on Demon, I have
> no idea how long it should take for the message to appear in your

Ahhh - but the pop3 mailbox that I have is actually provided by
netlink.co.uk for my web pages - and _NOT_ a Demon pop3 mailbox!

(Sorry - this wasn't stated in my original post!)

Their pop3 server (and smtp server) is at mail.netlink.co.uk

Regards,
Andrew

--

Sig file deleted by accident 8-(

---

999. ==========>>>>>>>> STacy For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: stchip@delphi.com
Message-ID: <BtDP3WE.stchip@delphi.com>
Source record: 141572

```
STacy
All the normal things that come with a STacy, PLUS:
FOUR megs of RAM
130 meg Hard Drive
Installed and working ADspeed board ( software or hardware switchable
External Keyboard port, just plug in a Mega ST(e) Keyboard
(keyboard not included)
Extention cord for a keyboard, compute from across the room
Wired for a battery (battery included but not very good)
Cost $ Make REASONABLE Offer
Email me at STCHIP@delphi.com
```

1000. Re: Message for Boris Cahan

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4spras$5v6@madeline.INS.CWRU.Edu>
Source record: 141573

In a previous article, rzb20@juts.ccc.amdahl.com (Roger Burrows) says:

>
>Boris & everyone else,
>
>Sorry to post this, but email to you absolutely refuses to go through.
>Here's the latest example, the response I got back from my last attempt:
>
>======================== (begin) ============================
> ----- The following addresses had delivery problems -----
>cahan@cwbdc.chem.cwru.edu (unrecoverable error)
> (expanded from: <bdc2@po.CWRU.Edu>)
>
> ----- Transcript of session follows -----
>451 cahan@cwbdc.chem.cwru.edu... reply: read error from cwbdc.chem.cwru.edu.
>cahan@cwbdc.chem.cwru.edu... Deferred: Connection reset by peer during client
>QUIT with cwbdc.chem.cwru.edu.
>Message could not be delivered for 3 days
>Message will be deleted from queue
>
> ----- Original message follows -----
>========================= (end) ============================
>
>It's difficult to help if I can't get my answers through :-)
>
Sorry, Both the Univ network and my computer (a VAX at my lab)
seem to have some problems.
I MAY have fixed the problem in the VAX. At least, I can mail from
inside our network to it now. Something in smtp itself is clobbering
my disk headers.
Please try again?
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

1001. Atari Goods For Sale! Free Catalogs! Also on the Web!

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4sptke$99l@nadine.teleport.com>
Source record: 141574
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for
Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST
HardWare, SoftWare, Books & Accessories. At BSC's Web Page you'll View,
& DownLoad Catalogs or Contact BSC by Web Page! Or Request Catalogs by
E-Mail. Specify Classic 8 Bit or ST. Please Direct all Replies Through
E-Mail to bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

1002. WTB: Canon IX-12F FlatBed Scanner with Navarone Cartridge!

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4sptnt$9d0@nadine.teleport.com>
Source record: 141575
Cross-posted to: pdx.forsale,or.forsale,pnw.forsale,comp.sys.atari.st

```
Looking for a Canon IX-12F Flat-Bed Scanner for the Atari ST. Must come
with Navarone Scanner Cartridge, Cable & Navarone Scanner SoftWare.
Please Direct all replies through E-Mail to: bensmith@teleport.com or
for faster service Call (503)256-9974.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!
```

1003. RIP for the ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4spnk7$u61@Einstein.ebicom.net>
Source record: 141576

I'm looking for a RIP terminal for the atari ST...
I remember that one exists somewhere...anyone know
where to find it?

Brian

1004. Video Key & RF Video on MegaST?

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: kwd9152@is4.nyu.edu
Message-ID: <4spinl$g0i@news.nyu.edu>
Source record: 141577

I have an old MegaST which I just lent to a friend. Now she's interested in playing the old games and watching the cool demos... Unfortunately, I only have a Mono (SM124) monitor on it.

Is the only way to get composite video from the computer by finding an old Video Key? Are they available from anywhere at this point?

OR...

Should I try to find a used SC1224 for a low price...? How much should they go for anyway?

Well, if you have any hints or suggestions, please drop me a note...

Thanks.

-Kevin

--

___// Kevin W. Dolorico
<o o> http://www.j51.com/~tmaster/
_/ [Schmeep@NYU] [Technomaster]
"Could it be... the love of the game?"

1005. UK Atari stuff for sale(1/2)

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: Brendan McEnroe <101613.2440@CompuServe.COM>
Message-ID: <4sq2tk$qf1$1@mhafn.production.compuserve.com>
Source record: 141578
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

```
Xtra-Ram Delux populated with 2x256k SIMMS, with disk and manual,
Can take upto 4x1meg simms,Upgrade 520-1040
A number of 256k SIMMS
2 x Atari mouse
Atari STFM PSU
Atari 720k internal floppy drive
2 x Atari Keyboards
Atari STF 1040 motherboard (not sure if working)
Atari STFM 520 motherboard (not sure if working)
Neodesk 3.04
HiSoft WERCS - RSC Editor (price new ukp 34.94)
HiSoft DevPAC 3.01 ST/STe/TT/Falcon, With manual and quick ref
book (price new ukp 79.95)
HiSoft Forth 1.01a, With manual
HiSoft Lattice C 5.52 (Includes WERCS, DERCS, 680x0
Assembler, Librian, Shell) ST/STe/TT/Falcon,Full set of manuals
(price new ukp169.00)
Prospero Pascal 2.131,With 3 manuals
Introducing Atari ST Machine Code zzSoft (with Disk) (SOLD)
Atari ST VDI Vol1 Technical Reference Guide
Atari ST 3D Graphics Programming Concepts & Techniques
(Abacus Software)
68000 Assembley Language Programming 2nd Edition (Osborne
McGrawHill)
The Concise Atari St 68000 Programmer's Reference Guide
```

1006. UK atrai stuff for sale (2/2)

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: Brendan McEnroe <101613.2440@CompuServe.COM>
Message-ID: <4sq30t$qf1$2@mhafn.production.compuserve.com>
Source record: 141579
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Make me an offer on the above items or things you may want to
swap.
I'm after Zero-X, Forgetmenot clock II. Video Digitiser (that
takes a
camera input), Avalon II.TOS 1.62 ROM, NVDI, 16mHz upgrade

1007. Re: extra memory for atari 1040 STf

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: John Price <john.price@zetnet.co.uk>
Message-ID: <19960720091033671142@zetnet.co.uk>
Source record: 141580

In message <31EF64D6.7280@koptss03.delcoelect.com>
Checkers <jahronch@koptss03.delcoelect.com> writes:

> Hugues Severac wrote:

> > Is it possible to add any memory to the 1040 STF, and if yes, what
> > kind of memory should i be looking for ?
> > =

> I have successfully added SIMMS to my 1040stf. It is a job for one
adept > at soldering and wiring.

On the other hand.....

I THOUGHT I was adept at soldering until I tried this upgrade to a
520STFM. Made a complete Horlicks of it, as we say around here. It's
sooo fiddly to do. The extra memory never worked reliably, even after
I'd swallowed my pride and took it to a professional repairers.
Luckily for me I didn't ruin the basic m/c - just threw away money on
upgrade and attempted repair. (Don't let that put you off, of course <g>)

jOHN

--
john.price@zetnet.co.uk a.k.a. jOHN of St Albans

1008. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: John Price <john.price@zetnet.co.uk>
Message-ID: <19960720095139671 42@zetnet.co.uk>
Source record: 141581

In message <837816962_OASIS_@finitive.demon.co.uk>
Ade@finitive.demon.co.uk (Ade) writes about the:

> Analytical Resequencing String Enhancer

Ade,
I'm surprised you're recommending this, when it's widely known to
suffer from pre-emptive immunisation of the last enhanced string.
jOHN
---
john.price@zetnet.co.uk a.k.a. jOHN of St Albans
If laughter makes the world go round,
why are my days as long as anyone else's?

1009. Re: Iomeg 1 gig removable hd

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <4sq847$n5f@preeda.internex.net.au>
Source record: 141582

Brian Lang (jagger@connexus.apana.org.au) wrote:
Sorry Guys this seems to be a nil article!

I use a Falcon with 16 meg of ram and a 250meg quantum ide internal
drive, Micropolis 1.7 gig ext drive. I've just bought an Iomega 1 gig Jaz
drive. I have 7 partitions on my Micropolis, g to m. The problem is,
using ahdi I seem to loose access to my last 2 partitions on my
Micropolis (partitions l & m become the 2 x 535 meg partitions for the Jaz
drive.
If I use icd pro v6.00 I correctly get partitions n & p for the jaz drive,
Unfortunately I can't use icd pro, as I run Cubase Audio which requires ahdi
compatible drivers. I normally use hd driver but it doesn't seem to
recognise the jaz drive at all.
Any one got any ideas.

```
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```

1010. How do I get CAB to perform authentication??

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <13371056_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 141583

A while ago I seem to remember someone posting here saying how to get CAB to perform authentication. Something about putting your user and password at then end of the URL.

Does anyone know exactly what you need to do to achieve this? Is this correct and if so what's the format of user/password?

Thanks, Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England

1011. Re: Video Key & RF Video on MegaST?

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: Vienna Star <a8901280@unet.univie.ac.at>
Message-ID: <4sqe2i$13he@www.univie.ac.at>
Source record: 141584

Hi,

I have a mega st2, and used it for playing games.
To play st games on a composite monitor or a tv,
I got a TV converter, it is a small box, which
includes separate Video out, and Audio out connections.

I donï¿½t need it anymore, so just email me if interested

Best wishes
Andy

1012. Re: RIP for the ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4sqlhj$1f1@preeda.internex.net.au>
Source record: 141585

Brian Roland (bjr@EbiCom.net) wrote:
: I'm looking for a RIP terminal for the atari ST...
: I remember that one exists somewhere...anyone know
: where to find it?

I remember trying this out ages ago. It only worked in mono(?) and was
limited in it's abilities. I don't think it was fully RIP compatible.

I forget where I got it from, probably Umich. I think it was called ripterm.?

Regards, Julian

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ \/|_/|_/|/\/|_/ | |_/ _/ |/|_/|_/_/ | \/|_/
(| julian@connexus.apana.org.au |) |)

1013. HP Deskjet and transparencies

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: Klaus Heller <klaus.heller@stud.uni-erlangen.de>
Message-ID: <31F1103E.3158@stud.uni-erlangen.de>
Source record: 141586

Because I use an ATARI ST with my Deskjet 600 I can not use the HP drivers for the deskjet. Now I have a problem with printing on inkjet-transperencies, because the ink seems to flow together and as a result there are many points in black areas, which are transparent. Can anybody tell me, how the Windows-driver prints transperencies ? In the command list are no hints for this problem.
PLEASE HELP ME !!!

1014. Re: Legal Jargon Required

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <837955892_OASIS_@phil4.demon.co.uk>
Source record: 141587

In article <7e1_9607181526@flight.org>
Paul.Muehlbauer@flight.org (Paul Muehlbauer) said:-

>GH> I think I've got the shortest one. I reckon the simpler it is,
>GH> more valid it will be in different countries being less open to
>GH> interpretation. :-))
>GH>
>GH> ============================== cut ==========================
>GH> Warranty
>GH> --------
>GH>
>GH> None at all, expressed or implied.
>GH>
>GH> Copyright
>
>
>Hi, Guy. :) I'm horribly changing the direction of this thread. Sorry. :)
>
>Now, why would anybody bother to pay money for something that has the above
>disclaimer? This is something that has bothered me for a decade. (And I'm
>talking mostly about commerial software, which has basically the same
>disclaimer on it. You freeware & shareware guys don't bug me on this issue...
>:)
>
>If I walk into a car dealer, & he offers to sell me a new car with no warrenty
>at all, I think the guy would be laughed out of work.
>
>Why is software so different? All those 'tiny print' software licences I've
>read - I just want to laugh, and while I don't advocate piracy, I sure do feel
>like taking programs for free that are offering to sell me a disk full of
>nothing.

I think the reason is mostly found with shareware and freeware
authors. If I add this line or one similar to my program, I am
removed from blame if it goes wrong.

As I'm not a professional software author, and don't have insurance
against people sueing me, and don't have much moeny at all, I would
like some way to protect me from people sueing me over my buggy
software.

The above waranty would basically say to the user: use it at your own
risk.

>
>I'm sure I've worded this badly, and ticked some folks off. But, if the author

>themselves (again, _commercial_ software, any platform) have no faith or
>backbone to support the actions of their product, why in blazes should I bother
>paying them?

You shouldn't, but then some commercial companies would claim that
their software is so complex that there is no way that they could find
the bugs and fix them all.

>
>GM, Dodge, & Ford have thousands of recalls a year to upgrade defects. Howcome
>Microsoft, Corel, etc. can slap a higher version number on the fix, and charge
>for an 'upgrade'?

I'd love the same for my TOS 2.05 which has some really nasty bugs.
Its just the way the industry is, and if people keep buying the
software then noone is going to change their approach.

>
>I guess I've always found those disclaimers (on commercial software!) to be a
>big insult to the user.

Don't take them as an insult. I should think its just a protection
fro them, so they can't lose mega-bucks when someone's harddisk is
wiped because they had a bug in their software. Besides... its
probably their lawyers that asked them to put it there ! :)

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

1015. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: Ade@finitive.demon.co.uk
Message-ID: <837972260_OASIS_@finitive.demon.co.uk>
Source record: 141588

In article <19960720095139671420@zetnet.co.uk>
John Price <john.price@zetnet.co.uk> said:-

>In message <837816962_OASIS_@finitive.demon.co.uk>
> Ade@finitive.demon.co.uk (Ade) writes about the:
>
>> Analytical Resequencing String Enhancer
>
>Ade,
>I'm surprised you're recommending this, when it's widely known to
>suffer from pre-emptive immunisation of the last enhanced string.
>jOHN
Thanks jOHN, fogot about that, for those who still need help you'll
need to run the following prog too.

Backwards Resequencing Enhancer And String Tester.
This programme will take a lot of getting used to as test string to
see if ok, you will need to have a good grope around BREAST for the
best effects.

Ade.
(The info I promised will now be here tommorow....)

--

---
ade@finitive.demon.co.uk

1016. dons@qnet.com

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <4sr1tj$99u@ns1.thpl.lib.fl.us>
Source record: 141589

Don apparantly you did not get my msg or you have sold the 520's. I have had a heck of a time with this usenet. anyway i am interested in the 520 with the tweety board and 1 meg. I presume it comes with mouse and p.s.? also the cd rom drive is it scsi? need it for my mac 11ci. will you accept a check for payment? I am disabled and do not leave the house. let me know full price and mailing address Jim S. sfpu@scfn.thpl.lib.us

1017. Re: Postscript .ps Files?

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <DuusBD.Iy1@cix.compulink.co.uk>
Source record: 141590

Yes - you need GhostScript!

Ian

1018. FS: Multisync Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: sprice@ridgecrest.ca.us
Message-ID: <Duuxqx.LB7@ridgecrest.ca.us>
Source record: 141591

Monitor For Sale:

Casper Multi-Sync Monitor

This monitor handles the horizontal sync frequencies needed for
using your ST(e) in both color and monichrome modes. It also
supports up to 1024x768 resolution interlaced and up to 800x600
resolution non-interlaced. I have all cables and manuals.

Price - $125 OBO

619-377-3589 - ask for Sean

1019. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: John Price <john.price@zetnet.co.uk>
Message-ID: <19960720211341671 42@zetnet.co.uk>
Source record: 141592

In message <837972260_OASIS_@finitive.demon.co.uk>
Ade@finitive.demon.co.uk (Ade) writes:

> In article <19960720095139671 42@zetnet.co.uk>
> John Price <john.price@zetnet.co.uk> said:-

> >In message <837816962_OASIS_@finitive.demon.co.uk>
> > Ade@finitive.demon.co.uk (Ade) writes about the:
> >
> >> Analytical Resequencing String Enhancer
> >
> >Ade,
> >I'm surprised you're recommending this, when it's widely known to
> >suffer from pre-emptive immunisation of the last enhanced string.
> >jOHN
> Thanks jOHN, fogot about that, for those who still need help you'll
> need to run the following prog too.

> Backwards Resequencing Enhancer And String Tester.
> This programme will take a lot of getting used to as test string to
> see if ok, you will need to have a good grope around BREAST for the
> best effects.

> Ade.
> (The info I promised will now be here tommorow....)

Ade,
A good front-end for BREAST is the Intelligent Pre Processor for
Literal Extensions. I can hardly wait to get my teeth into the new version.

jOHN of St Albans

1020. HP LaserJet 5L Drivers?

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: fl@zap.io.org
Message-ID: <4srg1q$mcr@zap.io.org>
Source record: 141593

Having recently purchased an HP LaserJet 5L printer, I'm going through the joys of finding and configuring the various printer drivers I will need. I was wondering whether anyone else has gone through this and has found or modified some drivers.

Currently I am running SpeedoGdos v. 5.0c, although I am expecting a copy of NVDI 4 from Toad shortly. I am using a driver called LJ_MF.SYS which seems to only give me a maximum of 300 dpi. Also, it leaves a small half circle (sorta like a little smile) in the upper lefthand corner of each printed page. Has anyone found a way to upgrade this to 600 dpi and to get rid of the extraneous character? Has anyone made a driver for the 5L using the NVDI printer configuration utility?

In Calamus, I seem to have a collection of HP LaserJet 4 drivers, the most recent being HPLJIVMV.CDT which seems to print alright at 600 dpi, but sometimes it prints text with the letters as fuzzy dots in the top half of the page only (this is for an all-text document). Could some Calamus user out there with an HP 5L point me in the right direction for the right driver to use? Or has anyone used PRINTGEN to make a Calamus driver for the 5L?

Lastly, is there any way that I can print out from LDW Power, a spreadsheet program, without having to re-boot and load the old GDOS and a separate ASSIGN.SYS file. This is a real drag and it sure would be nice to be able to print out the charts and graphs from LDW with Speedo or NVDI.

Thanks in advance to any and all who can help me out.

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

1021. Re: RIP for the ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: fvdakker@mrose.nl
Message-ID: <8379075334602@wise.mrose.nl>
Source record: 141594

IN>I'm looking for a RIP terminal for the atari ST...
IN>I remember that one exists somewhere...anyone know
IN>where to find it?

There was a demo somewhere. It only worked in ST-high and actually
didn't work at all.
The demo could be found on WISE, but dunno.
telnet to mrose.nl to login.

Frits.
MY E-MAIL ADRESS HAS CHANGED!!! fvdakker@sterbbs.nl IS NOW:
Frits van den Akker - JFA Software - E-mail: fvdakker@mrose.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221
<A HREF="http://www.mrose.nl/program">Homepage</A>
Counting down: 26559 hours and 50 minutes
...To the year 2000!!!

1022. Re: Legal Jargon Required

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <837967654_OASIS_@swampdog.demon.co.uk>
Source record: 141595

In article <7e1_9607181526@flight.org>
Paul.Muehlbauer@flight.org (Paul Muehlbauer) said:-

>GH> I think I've got the shortest one. I reckon the simpler it is,
>GH> more valid it will be in different countries being less open to
>GH> interpretation. :-))
>GH>
>GH> ============================== cut ==========================
>GH> Warranty
>GH> --------
>GH>
>GH> None at all, expressed or implied.
>GH>
>GH> Copyright
>
>
>Hi, Guy. :) I'm horribly changing the direction of this thread. Sorry. :)
>
>Now, why would anybody bother to pay money for something that has the
>above disclaimer? This is something that has bothered me for a decade.
>(And I'm talking mostly about commerial software, which has basically
>the same disclaimer on it. You freeware & shareware guys don't bug me
>on this issue... :)

I suppose you can look at this from a few perspectives. Your point of
view is no less valid than mine.

>If I walk into a car dealer, & he offers to sell me a new car with no
>warrenty at all, I think the guy would be laughed out of work.

On the other hand, if you were a good mechanic you might prefer the no
warranty option - you'd get the car at a knockdown price. I dunno
about the US but here in the UK, if you buy a car privately you have
no comeback on the seller, even if they blatently lie to you.

You could bring in a law where the buyer does have some comeback on
the seller - but what if the seller has no idea how a car works? He'd
have to purchase some kind of insurance in case he ended up in court.
Equally, the seller may be perfectly at ease with all things
mechanical but be selling to someone who knows nothing - the seller
would be unable to make the buyer understand what it was he was trying
to explain - insurance needed again.

>Why is software so different? All those 'tiny print' software licences
>I've read - I just want to laugh, and while I don't advocate piracy, I
>sure do feel like taking programs for free that are offering to sell

>me a disk full of nothing.

I think the above covers non commercial stuff. To implement a proper warranty for commercial software could require a competent legal system to back it up, imagine the expense which would be involved to train enough lawyers and judges in all the different software and systems currently available - never mind how fast everything changes.

On the practical side, look at NASA - it's taken them years to get a resonably reliable system working. It's far from perfect because if it was, there'd be no need for all the backup systems they use. It would probably be quite easy to train any flight crew to fly a working shuttle, the skill comes from the crew being able to deal with a constant stream of failures during the course of a mission.

I can't really remember, but wasn't it a missing semi-colon in software which caused the loss of a voyager probe? Translate this into buggy word processor sales and compensation claims - it would only take one court case to find in favour of one buyer and all other claims would be upheld by default.

>I'm sure I've worded this badly, and ticked some folks off. But, if
>the author themselves (again, _commercial_ software, any platform)
>have no faith or backbone to support the actions of their product, why
>in blazes should I bother paying them?

If enough testing were done then you could have a proper warranty but either the price would go through the roof, or advances in software would stagnate, no doubt both. Imo, it's too high a price to pay.

>GM, Dodge, & Ford have thousands of recalls a year to upgrade defects.
>Howcome Microsoft, Corel, etc. can slap a higher version number on the
>fix, and charge for an 'upgrade'?

There you do have a very valid point. With every upgrade some bugs are fixed and naturally some new ones will exist. It leaves the customer wondering (rightly or wrongly) at times if this has not been done on purpose. A satisfactory solution would be for companies to release a free minor upgrade which only fixes the known bugs, and adds no new features.

True, car companies do have to recall cars to fix defects, but this is normally only on safety issues (at least in the UK). Here's a dilemma - who would be responsible for a software failure in a hospital life support machine?

--

Guy Harrison

guy@swampdog.demon.co.uk

1023. Re: Mint-net internet connection...

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: gary@imco.demon.co.uk
Message-ID: <837984220_OASIS_@imco.demon.co.uk>
Source record: 141596

Hi,

I just tried setting up an internet connection with Mintnet. I used the TAF Mint - X windows - SLIP/PPP - Chimera - etc. package. I followed the setup instructions faithfully, got as far as setting up the MINIX partitions and unpacking all the files onto it. I set up the MINT.CNF file rebooted the system. Mint loaded along with it's device drivers and then bombed out when it came to executing xinit. I got a 'Server Error' followed by 11 bombs and some more cryptic messages. I fiddled about and got tsch to work as well as a few other things (but sadly not an editor). I've got hacked off with it now.

Somebody help me :-(

I'm using a 4Mb stfm with tos 1.2 and I've tried running Mint with and without HSmod07 installed. The hard disk partition I'm using for Minix is I:

What do I do now?????

Ta, Gaz.

--

~~~~~~~~~~~~~~~~~~ <> <> <> <> <> <> <> <> <> <> ~~~~~~~~~~~~~~~~~~

I M M O R T A L C O I L S
Huntingdon, England.

e-mail to: gary@imco.demon.co.uk or phone +44 (0)1480 497730

~~~~~~~~~~~~~~~~~~ <> <> <> <> <> <> <> <> <> <> ~~~~~~~~~~~~~~~~~~

1024. Re: Oasis 1.35E and threads

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <837902860.2890.0@grasper.demon.co.uk>
Source record: 141597

In article <31ED7FD7.57D2@ccm.jf.intel.com>,
Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> writes:
>
> You're correct about the effect of people who fail to change the subject
> line. The Xrefs would help that only a little- you would see which
> messages were replies to the others, but the content might very easily
> have little or no relation to the subject by the time it's passed
> through a half-dozen writers. A little consideration by the people who
> change the subject but fail to change the Subject: line would fix that,
> however.

I am sure I read somewhere that this is supposed to be a nono (one of those
RFC things) .. changing the Subject: field that is.

> Having Xrefs is great. Not having them is not a tragedy. I don't much
> care, and since it's virtually impossible to provide Xrefs on gated
> messages anyway, I don't imagine I'll notice if anything changes.

that would depend on the gateway and news system at the other end , I dont
think it is impossible to do it . I am sure Net2Net was at least preserving
Xrefs although I doubt fido system is capable of using it without changes.

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk

1025. Re: Mint-net internet connection...

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <837902877.3520.0@grasper.demon.co.uk>
Source record: 141598

In article <31EFDE74.1131@ccm.jf.intel.com>,
Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> writes:
> Graham Irvine wrote:
>>
>> I have never written a single line of C code in my life yet I have compiled every > single program that I am running on my Linux system and previously did pretty
>> much the same for Mint/Mintnet. Anyone with a decent grasp on how things are done > and capable of thinking through a few problems should have no problems doing
>> likewise ..
> Thanks so much for your incisive evaluation of me. I am one of the

I did not mention you at all . I merely stated what my experience as a complete non-programmer was that it did (does not) exclude me from compiling and using mint for a number of years very successfully indeed.

> people who has never successfully compile a single C program, even the
> demos that came with my purchased C compiler. So, let's see, I have no
> grasp of "how things are done" and am not "capable of thinking through a
> few problems." Apparently, you relegate Boris (a PhD, IIRC) to the same
> group, since he's having problems compiling Kermit under /any/ available
> version of C, also.

Well I dont know exacly whether these problems are surmountable or not but I really see compiling source as only marginally harder than running install progs if you have the neccesary libs and includes , maybe a bit of carving to ber done to the Makefiles or c/h files sometimes. Being fair though mint is probably substantially harder than Linux but all the required stuff is available either in binary or with diffed sources so you dont even have to bother with that and then it IS like running an install prg.

> Perhaps you're correct. I should get off the Internet, stop gating
> email and news to Atarinet, stop writing software to do such, in fact,
> since I am so clueless, I should quit my job in Intel's network software
> lab and go sweep out stables instead.

not if they are paying you $90 per hour as a proof reader I wouldn't :-))

However the fact that you are doing above makes me think you are kidding us here about your problems with mint(net). I cannot beleive someone who is so experienced in matters can be having problems with mint from my point of view (and I have to say again on basis of above a much less computer literate POV to yourself) mint is not some boffin only thing that is beyond the level of ordinary plug-play users and I hold up myself as evidence of that !! I would say no harder to set up than say a Fidonet point system or BBS.

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk

1026. anyone seen "Highly Side", "Radical Race"?

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <4sqidu$m24@morse.ukonline.co.uk>
Source record: 141599

Hi

having read about the two new Falcon games mentioned above, I'd be interested in getting the preview/demos. I've tried emailing the author of "Highly Side", but the email address is no longer valid, so I was wondering if anyone had seen either demo/preview on an FTP site...

Cheers

Anthony

[checking out the opposition with HS... go to
http://www.cs.man.ac.uk/~jacquesa/tron2000/
to see what I mean...]

1027. New PC Emulator?

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: siov@delphi.com
Message-ID: <hxFOP4N.siov@delphi.com>
Source record: 141600

I read some time ago here that was a new PC-DITTO like program that was to emulate a 286 PC. It was coming from a company in Edmonton, Alberta. I haven't seen anything about it since then. One person said that it was just down the street from him! Anyone heard anything??

[Bill Turczynski]
siov@delphi.com

1028. Re: How do you fix an atari 3.5" disk drive?

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <4ss1i1$siq@nnrp1.news.primenet.com>
Source record: 141601

Lloyd Larson <lwlarson@cs.byu.edu> wrote:

: If you can't find an Atari drive to replace it with, you can replace the drive
: mechanism with an IBM compatible 720k mechanism. You may have to carve the
: plastic on the front of the drive to allow for a different eject button, etc.

Yes and no. Current PC drives no longer have finger-moveable jumpers, and
come set up for Drive B use, as in PC use.

The jumper is now a zero-ohm surface mount resistor on the other side of
the board. As delivered, that tiny little black lump is next to the
markings DS1. It needs to be moved, using tools appropriate for surface
mount repair work, so it is next to DS0, which is Drive A.

If you know how, do it. Or, either get your new drive from a place that
does repair work, and will move it for you, or from an Atari dealer, who
will already have it moved.

--_-------------------------
jimd1 __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

1029. Re: CAB and Jpeg's - still a problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GGUVFGARUP@kether.snafu.de>
Source record: 141602

In <87680231_000003_OASIS_NEWS@the-gap.demon.co.uk> Gary Priest wrote:

>Has anyone else noticed that CAB still seems to get stuck on some jpegs?
>This is CAB from WWW131.ZIP (it's better than previous versions but still
>seems to hang).
>
Sorry, but it is a problem of the CAB.OVL. The "MINTCAB.OVL" with MintNet and
CAB works without any JPEG problems !

>Also, what about putting support for JPEGD into the jpeg overlay? So the
>decoding of jpegs will be a lot faster on a Falcon. Please. :-)
>
Good Id ! ;-)

>Gary.
>
Ciao
Rene

1030. Re: Current Notes Magazine!

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: carl@hender.dungeon.com
Message-ID: <31f15c3f.0@news.flexnet.net>
Source record: 141603

Ari <ari@walrus.com> wrote:

>BTW, URLs are case sensitive! Your URL is meant to be lower case!

>Ari

I'm sure he knows this and is only "Shouting" them out to you.

-Carl-

Atari Falcon030-4Mb, 486DX4/75-8Mb Ipswich,UK
<PGP available>
http://www.dungeon.com/~hender/

1031. Wanted (UK): Atari ST&Monitor 1Mb or more

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: carl@hender.dungeon.com
Message-ID: <31f15c40.0@news.flexnet.net>
Source record: 141604

Wanted either Atari ST, e, TT, 030 or Mega with monitor. Not bothered about software. but computer must be in good nick. UK

-Carl-

Atari Falcon030-4Mb, 486DX4/75-8Mb Ipswich,UK
<PGP available>
http://www.dungeon.com/~hender/

1032. Re: ### NOS_POP3, Falcon030 Help!

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199607202149.AA02206@moroder.demon.co.uk>
Source record: 141605
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

In comp.sys.atari.st, awood@f030.demon.co.uk (Andrew Wood) wrote:
>What should I do to find out whether any mail is waiting on a POP3 account?

Use "telnet <hostname> 110" to call up your POP server. Log in with "USER
<username>" and "PASS <password>". The server should then tell you how many
messages are in your mailbox, and the total size in bytes. At this point
you could actually read your messages, but I don't remember the appropriate
commands. "QUIT" will log you off.

Stephen
--
to@ The cool kids are dancing and we sit round the side
rbrnmooe. ou Teeth marks on our neck that we're trying to hide
oo rdrdeo..k But with our pale expressions, it's not hard to see
mnc That we are secret vampires and we're getting thirsty

1033. Re: I need NOS / PPP software

Newsgroup: comp.sys.atari.st
Date: 1996-07-20 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <552893729.146948.4.starship@3rdplanet.com>
Source record: 141606

hsideras@mettav.demon.co.uk barked in COMP.SYS.ATARI.ST on 20 Jul 96:

c>> : little IBM font that it installs (optionally - it's a seperate auto
c>> : folder proggy) as the replacement system font.
c>> Where can I get it from?
h>
h> Of course it's easier to use an ANSI bitmapped font installed as the
h> system font with NVDIGDOS. Try MYBLUE (which comes with LED) or
h> MSBANSI2.ZIP

That doesn't work with NOS, Sid, nor does it emulate ANSI control codes.
ANSI-ST does, however.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1034. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <71205609_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 141358

In article <xfGtmrw.chrishinds@delphi.com>
Evil has no boundaries <chrishinds@delphi.com> wrote:-

>What are we talking about here?? "Checksum Errors" or "Bad Packets"

Both.

>I've only gotten the "Checksum Error" a few times (I have a Falcon with
>hsmoda06 installed). BUT, I get "PPP:Bad Packet" about a million times
>per session, throughput sucks, and I have yet to finish an FTP or a News
>session without ICE bombing or locking up partway through.
>Might hsmoda07 fix my "Bad Packet" problem?

There are three ways of eliminating the problem with the current
versions:

- Reducing my speed between the Falcon and the modem to 57600 instead
of 115200.
- Installing HSMODA07.
- Using SLIP instead of PPP.

Of course you also need the latest ICE which will be released shortly.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

1035. Re: Looking for opinions: ST with Epson Color Stylus II

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <J3Pt30R.greg_evans@delphi.com>
Source record: 141359

Hi!

I'm going to be buying an Epson Stylus 2 soon myself. There are Pagestream, Calamus, Imagecopy, SpeedoGDOS and Papyrus drivers for this printer so it looks like a good choice. I don't know about Epson FX or MX emulation however you might try contacting Epson.

Greg

1036. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jul21.232236.1@cobra.uni.edu>
Source record: 141360

In article <4stok7$r6q@zot.io.org>, dreibel@zot.io.org (Daniel L. Dreibelbis) writes:

> without wanting to toot my own horn too much :), there's still
> CURRENT NOTES magazine, which has been going from strength to
> strength under its new ownership; the current issue (May/June) is 56
> pages long and packed with info. It's the perfect way to innoculate
> yourselves against the spoutings of all-talk/know-nothings like
> SinClap. It's also a testament to the strengths of Calamus SL as a
> design medium, as the magazine is laid out with it. You can buy
> copies from Denesh Bhabuta through his shareware service, who gets
> shipped a quantity of them; we also offer a subscription service,
> with Europe rates being $48 US for one year (six issues). Inquiries
> may be sent out to:

A black and white mag that costs $48 for six issues is pretty steep isn't it?
We in the Mac/PC world pay around $20 for 12 issues with full color 200+ pages covering
from
digital video, multimedia, education, games, desktop publishing and the net.
Calamus SL is more catchup than leading edge.

I suppose ST users are use to pay more for less.

GREETINGS..

|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

1037. Re: MagicPC - any info available?

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <552974510.28359.54.starship@3rdplanet.com>
Source record: 141361

andrew@ajrose.demon.co.uk barked in COMP.SYS.ATARI.ST on 21 Jul 96:

a> 1 - Is it a reality yet?

I believe it is, but only in German.

a> 2 - System requirements?

Win95 or WinNT (I haven't tried it with Win3.x and Win32s, so I can't recommedn that), 8 megs RAM minimum (16 highly recommended), as many megs free on the HDD as you wish to dedicate to Atari software plus about 6 megs, VGA or better display. Sound card recommended but not required.

a> 3 - Performance expectations on, say, 75meg Pentium?

Acceptable. I have been using the demo on a 133 and it's quite nice.

a> 4 - Limitations (I'm currently using Magic2 on my STe, and would expect
a> complete compatability with the software I currently use - is this
a> realistic?)

So far, I have found nothing that wouldn't run on it - I don't have a modem on the office machine, however.

a> I remember something about a demo being available. I don't have a PC
a> (yet) so can't try this out, but if anyone has, any reactions?

That's what I'm using. It expires 1 August, so if you want to try it, hurry! It's good enough that I plan to buy MagiC for my Mega STe.

a> And finally: If I were to buy a 75 MHz Pentium notebook with 8 mB Ram
a> and a 540 meg HD, and added MagiC-PC to it, am I looking at a flexible
a> system to run both PC and Atari software in a portable?

Yes, but 8 megs of RAM for Win95 is not going to be a good performer.

a> BTW, the STe STAYS!!!!!

Aw, gee, you wouldn't consider giving it to me? <G>

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1038. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: Ade@finitive.demon.co.uk
Message-ID: <838000450_OASIS_@finitive.demon.co.uk>
Source record: 141518

In article <19960720211341671 42@zetnet.co.uk>
John Price <john.price@zetnet.co.uk> said:-

>A good front-end for BREAST is the Intelligent Pre Processor for
>Literal Extensions. I can hardly wait to get my teeth into the new version.
>
>jOHN of St Albans

Thanks John I think the New IPPLE Software, (From now on known as
NIPPLES) is a great front end for BREAST.
I'll deffinetely be getting my teeth into NIPPLES :)

Ade.

(Nearly forgot the Virus Info)
(It's got something to do with Adult Turtles.)
(More information tommorow.)

--

---
ade@finitive.demon.co.uk

1039. NEEDED: Atari ST emulator for PC... know of any?

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: exa@oanet.com
Message-ID: <4ssa8h$p04@hermes.oanet.com>
Source record: 141519

Hello,

I am now a PC owner (Pentium-100), but I have tons of Atari ST
software that I LOVED on my 520 and 1040 ST computers. Does anyone
know of an ATARI ST emulator that will allow me to run my Atari
software on my PC? If so, please help!

Please e-mail me: exa@oanet.com

Thanks!
Ryan

1040. I need kids games for my son!

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <4ss604$pse@berlin.infomatch.com>
Source record: 141520
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi all..!

I have my son with me for the Summer Holidays and would like to keep him busy with some educational and childs games.. he is 7 years old and I would very much appreaciate if some of you could send me some of these items to me..! And if I can return the favor.. just ask!

Thanks..!
You could send them e-mail (this would be the best way!

Thanks Again

Johnny
--
"""""""""""""""""	"""""""""""""""""""""""""""""	"""""""""""""""""""
Johnny Dooley	E-mail: dooley@infomatch.com	Atari 1040 STe
Vancouver Canada	IRC NICK: SK8ter	4 Megs TOS 2.06
"""

1041. Re: New PC Emulator?

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4sspbq$19j@scanner.worldgate.com>
Source record: 141521

siov@delphi.com wrote:
: I read some time ago here that was a new PC-DITTO like program that was to
: emulate a 286 PC. It was coming from a company in Edmonton, Alberta. I
: haven't seen anything about it since then. One person said that it was just
: down the street from him! Anyone heard anything??
: ---
: [Bill Turczynski]
: siov@delphi.com
might you be talking about Soft-PC? I live in Edmonton, Alberta, but I
have never heard of another software emulator other than PC-Ditto 1 and
SoftPC (neither of which came from here in Edmonton)

Leslie

1042. RTS/CTS problems

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960720205905171 84@muskrat.com>
Source record: 141522

turn OFF xon/xoff and use only cts flow control. I use a rs232 port locker and turbocts.prg on my 1040ST a 14.4kb Infotel modem on my BBS. No trobles at all.

... The Year is 2258 ... The place is Babylon 5
___ Mountain Reader II - #Demo 001

1043. How do you fix an ata

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960720205905171 85@muskrat.com>
Source record: 141523

If he doesn't have the ajax chip, he has to get a DS/DD 760k floppy drive.

... You learn something useless every day.
___ Mountain Reader II - #Demo 001

1044. ** Problems with Antm

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960720205905171 86@muskrat.com>
Source record: 141524

I keep seeing postings about modem2 on the Falcon, I've got every port on the back of mine filled but for the DSP port. What is this modem2??

... wine and cheese, men improve with age.
___ Mountain Reader II - #Demo 001

1045. Re: Killing Sinclap (using NOS)

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <838030144_OASIS_@phil4.demon.co.uk>
Source record: 141525

In article <552425753.432029.9.starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>bbeck@netshop.net barked in comp.sys.atari.st on 12 Jul 96:
>
> b> I remember reading some posts from people asking how to use the KILL
> b> file in NOS. I haven't seen any repies on how to do it so I read the
> b> doc's, tried a test and it works.
>
>I did post a "how-to" but from what I understand, NOS 0.42 bombs when there
>is a Kill file. POP3 works, however.

The kill file in POP3 does work, however the program as a whole seems
to be unstable compared to 0.42, is this my imagination ???

>
> b> All you need to do is create a text file named KILL in the spool\news
> b> directory and add the relevant line from the news header. So to get rid
> b> of Sinclap all you have to do is create a KILL file with the following
> b> line:
> b>
> b> From: sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY)
>
>A better one would be:
>
>From: *PETER SINCLAIR-DAY*
>From: *sinclap2954*
>
>That will get any message that his "real" name in the from line, /and/ any
>message with his login name, even if he mvies to another host.

If you want to delete all trace of him, it would be better just to
put:

PETER SINCLAIR-DAY
sinclap2954

> b> You will still get the header so you will know if he has posted anything,
> b> but the body of the text will not be downloaded.
>
>And if you use a pruge program to kill empty messages before reading, you
>won't even see the headers. %^)
>
> b> I'm using the pop3 version of NOS and it works for me. :-)
>
>Likewise. My kill file is now 215 lines in length.

I'm not quiet that paranoid... and pop3 is too unstable... I'll stick
to my off-line purge program.

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

1046. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: John Price <john.price@zetnet.co.uk>
Message-ID: <19960721104249671142@zetnet.co.uk>
Source record: 141526

In message <838000450_OASIS_@finitive.demon.co.uk>
Ade@finitive.demon.co.uk (Ade) writes:

> In article <19960720211341671142@zetnet.co.uk>
> John Price <john.price@zetnet.co.uk> said:-

> >A good front-end for BREAST is the Intelligent Pre Processor for
> >Literal Extensions. I can hardly wait to get my teeth into the new version.
> >
> >jOHN of St Albans

> Thanks John I think the New IPPLE Software, (From now on known as
> NIPPLES) is a great front end for BREAST.
> I'll deffinetely be getting my teeth into NIPPLES :)

> Ade.

> (Nearly forgot the Virus Info)
> (It's got something to do with Adult Turtles.)
> (More information tommorow.)

Ade,
I normally make a charge for my services as a straight man, so you're
doing well out of me so far. <g>
As for the further info on that virus - well, it's always "tomorrow"
with you isn't it! <vbg> When it comes out, I expect you'll post it
to a new thread called "Software protection against malicious subversion".

jOHN

--
john.price@zetnet.co.uk a.k.a. jOHN of St Albans

1047. £20 Setup Fee Waived

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <838036360_OASIS_@zetnet.co.uk>
Source record: 141527

First and last time I'm going to announce it in c.s.a.s,

Zetnet have agreed to waive the £20- setup fee for folks joining from other ISPs.

That makes them £7.50 a month, no setup and SLIP 0345 "lo-call" account.

Call 01595 696667 for more.

Yours etc.

David.
---------- One Nil To The Arsenal... ----------
dhend@zetnet.co.uk
90:104/115@nest.ftn 2:440/7.2@fidonet.org

1048. Graphics cards - are they worth it?

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: Dean Squires <dsquires@cancom.net>
Message-ID: <31F22455.1B32@cancom.net>
Source record: 141528

I was looking through Homa systems House home page

www2.magmacom.com/~nima/

and came across reference to the Nova Graphics card.
It says that it uses the Mach64 chipset, my question is then do you have to buy a SVGA monitor as well, or is my old color monitor good enough. I have a MSTe4.
If I can still use my monitor, what is the quality like when using such a small sceen size.

1049. Phillips CM833 MkII RGB Pinouts

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: <>
Message-ID: <837950645.29350.0@glassnet.demon.co.uk>
Source record: 141529
Cross-posted to: comp.sys.amiga.hardware,comp.sys.amiga.misc,comp.sys.atari.st.tech,comp.sys.atari.st

Hi,

I have just purchased a Phillips CM833 MkII colour monitor from a chap
using an Amiga for use with a device that requires an RGB monitor.

I'm posting here as I'm guessing that there must be other Amiga/ST users
that have this monitor.

Can anyone lay their hands on the pinout schematic for the monitor
and email the details to me before I warm the soldering iron !!

It would be most appreciated.

Clive chumble@glassnet.com

1050. The Computer Dungeon

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <4stdi0$1lk@newsbf02.news.aol.com>
Source record: 141530

The Computer Dungeon supports the Atari product line, including the ST, Falcon, Lynx, Jaguar, and Classic Video Game (2600-5200-7800) systems.

We **BUY & SELL** new and used hardware, new and used software, carry a full line of accessories, have PD/Shareware disks that YOU create, publish a monthly newsletter and much, much more.

If you would like to receive a **FREE** catalog listing our products and services, along with a sample issue of our monthly newsletter, The Dungeon Sojourn, call-write-fax your complete name and address to:

The Computer Dungeon 1440 Spencer Ave. Berkeley, IL 60163
Ph: 708-547-7085 FAX: 708-547-6550
SORRY NO EMAIL REQUESTS FOR CATALOGS CAN BE ACCEPTED.

Vist our Web Page (best viewed through Netscape) and view our catalog online, download our complete product listing, download demo's of Shareware and Commercial programs we sell, and more:
http://www.mcs.net/~isis/dungeon/dungeon.htm

Thanks for taking the time to read this and we look forward to hearing from you.

Al
The Computer Dungeon

1051. Re: FAX programs!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <35944538_000013_OASIS_NEWS@ajrose.demon.co.uk>
Source record: 141531

In article <8379029897001@wise.mrose.nl>
fvdakker@mrose.nl (Program) wrote:-

>
>IN>Is there any other Atari FAX programs other then STraight FAX and
>IN>Coma??
>IN>That are any GOOD... I mean!! :)
>
>STarCall/STarFax
>
You could also try Junior Office - latest version in English, fully
working shareware, and nice easy-to-use front-end.

Andrew

--

---
andrew@ajrose.demon.co.uk

1052. MagicPC - any info available?

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: andrew@ajrose.demon.co.uk
Message-ID: <85141425_000013_OASIS_NEWS@ajrose.demon.co.uk>
Source record: 141532

There was a flurry of postings recently about the possibility of MagiC-PC becoming an imminent reality AFAIR.

At the time this was of little relevence to me, and I can't remember much about it, so can anyone fill me in on the details, such as:

1 - Is it a reality yet?

2 - System requirements?

3 - Performance expectations on, say, 75meg Pentium?

4 - Limitations (I'm currently using Magic2 on my STe, and would expect complete compatability with the software I currently use - is this realistic?)

I remember something about a demo being available. I don't have a PC (yet) so can't try this out, but if anyone has, any reactions?

And finally: If I were to buy a 75 MHz Pentium notebook with 8 mB Ram and a 540 meg HD, and added MagiC-PC to it, am I looking at a flexible system to run both PC and Atari software in a portable?

Lotsa questions - I'd love answers before spending too much cash!

Andrew

BTW, the STe STAYS!!!!!

--

---
andrew@ajrose.demon.co.uk

1053. fs 1040 st $70

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: 75202.646@compuserve.com
Message-ID: <4stq3b$3cc@hil-news-svc-4.compuserve.com>
Source record: 141533

```
1 cpu only
1 cpu and mono mon

$70 ea. +shipping
Jeff 312-649-0900 days
```

1054. Atari ST for sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: marks@cxo.mts.dec.com
Message-ID: <4sts7h$fgm@nntpd2.cxo.dec.com>
Source record: 141534

I have the following ATARI ST hardware and software for sale.
The computer worked when I shipped it to my Dad last year, but it didn't
run properly when he received it. He tried troubleshooting it,
but couldn't get it to run reliably. At this point I suspect the
system board, but he lives in Wisconsin, and I'm in Colorado. So I can't
diagnose it, but it sounds like a problem on the system board, since
it displays bombs when booting.

I'll sell everything below for $100 plus shipping, or individually as shown.

520ST (old style) with additional 512K memory kit $30 + shipping
Complete with mouse and user guides.
Currently does not run reliably, but could be something
as simple as re-seating chips, or maybe the power
supply is on the fritz.

ATARI SC1224 color monitor $80 + shipping
Includes original packing

(2) DSDD floppy disk drives w/ power supplies $25 ea. + ship.

ATARI ST software $20 + shipping
- spreadsheet (includes user guide)
- database program (includes user guide)
- PASCAL programming language (includes user guide)
- a bunch of miscellaneous software on floppies

Randy Marks
(719)548-2718 [w]
(719)590-1619 [h]

(INTERNET) marks@cxo.mts.dec.com
.....
"No man's life, liberty, or property is safe
while the legislature is in session."
.....

1055. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jul21.132558.1@cobra.uni.edu>
Source record: 141535

In article <4sn616$f8k@herald.concentric.net>, Aardvyrk@cris.com (Aardvyrk) writes:

> Goad, goad, goad! That's all you do...
> No, wait, I meant to say goat, goat goat! No, that's not all true.
> Gloat! There's the word. It was a gloat attempt.

I was at the newstand the other day and MacFormat was available in Cedar Falls, IA. I noticed it has grown with content and advertising. Lots of mailorder glossy add pages displaying the Mac and Newton in its glory. Last time I looked at STF which was a year ago, was more of a newsletter than a mag. With the Mac market increasing in the UK and MF growing, adding staff maybe needed..

>
> But barring Sinclap (wasn't that an STD at some point? Just curious),
> which mags are still out there? I know there's the disk/infomag
> FactFFFile (sp?) on the Continent, and a waning STReport, but are there
> any other glossies or newsprints around?

As far as I am aware whats available on this side of the Atlantic is ST Informer, ST Report(a more diverse product) and Current Notes. Not much left of course but I thought that would change considering the praises of the new ST clones. Anyone purchase one? By the way Apple will be shipping their new $3000 200 mhz Performa 6400 with integrated suround sound and subwoofer..

> Aardvyrk@cris.com

GREETINGS..
|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

1056. Re: Graphics cards - are they worth it?

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: acounis@lpnhp3.in2p3.fr
Message-ID: <4st9hq$ivi@ccpnws.in2p3.fr>
Source record: 141536

Dean Squires (dsquires@cancom.net) wrote:
> I was looking through Homa systems House home page

> www2.magmacom.com/~nima/

> and came across reference to the Nova Graphics card.
> It says that it uses the Mach64 chipset, my question is then do you have
> to buy a SVGA monitor as well, or is my old color monitor good enough. I
> have a MSTe4.
> If I can still use my monitor, what is the quality like when using such
> a small sceen size.

I have built the ISA adapter from Torsten LANG and now I have a nice ET4000
card in my MegaST4. Believe me, it is very pleasant to work on a 15" monitor
in 1024x768-256colors!!! It is a new life for my computer.
I don't think that your old monitor will have the required specs, you will
have to buy a SVGA monitor (the input bandwidth must be rather high [>80Mhz])

--
+--+
| ACOUNIS St�phane Laboratoire de Physique Nucl�aire et des |
| Hautes Energies - Universit� PARIS 6 |
| T�l: (1) 44-27-43-62 Fax: (1) 44-27-46-38 |
+--+

1057. Re: Need help with HDDRIVER

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: sammcgee@crl.com
Message-ID: <4suanu$7bh@crl5.crl.com>
Source record: 141537

Organization: CRL Dialup Internet Access (415) 705-6060 [Login: guest]
Distribution:

I think I posted the original message. The drive was indeed formatted
but HDDriver 4.52 did not completely recognize the drive. During bootup
the ID of the drive was shown but with the utility software the drive
didn't exist! The version 5.22 demo seemed to work (but partitioning is
disabled :(

Sam

--
Sam McGee
sammcgee@crl.com

1058. Re: Phillips CM833 MkII RGB Pinouts

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4stet9$kf3@kaon.kuai.se>
Source record: 141538
Cross-posted to: comp.sys.amiga.hardware,comp.sys.amiga.misc,comp.sys.atari.st.tech,comp.sys.atari.st

Hi,

: I have just purchased a Phillips CM833 MkII colour monitor from a chap
: using an Amiga for use with a device that requires an RGB monitor.
:
: Can anyone lay their hands on the pinout schematic for the monitor
: and email the details to me before I warm the soldering iron!

This should be all information needed:

--- CUT --

PHILIPS Colour Monitor - CM11442, CM11342/8833, CM11362/8832
Technical Information:

==
1) General
==

Picture tube: 14 inch, dark glass, 90 degrees deflection,
slotted triplet pitch, 0.42 mm
Line frequency: 15625 Hz
Raster frequency: 47 - 62.5 Hz
Mains Voltage: 220-240 VAC
Power comsumption: 75 watt typical
Resolution: 640 x 200 pixels (on RGB input)
Audio output: 1 watt 5% distortion
Character: 2000 (80 x 25 rows), on RGB input
Dimension: 326 x 352 x 376 mm (H x W x D)
Weight: 11 Kg

==
2) Input Signal
==

TTL RGB: Low 0 - 0.8 V, High 2.4 - 5 V
Analog RGB: 0.7 Vpp/75 Ohm
CVBS/L input: 1V +/- 0.5 VPP/75 Ohm
Chroma input: 1.0 Vpp/75 Ohm
Audio input: 177 mV/10K Ohm

==
3) 9-pin D-shell connector pin assigment:
==

```
Pin TTL RGB Analog RGB
-----------------------------------
1 Ground Ground
2 Ground Ground
3 Red Red
4 Green Green
5 Blue Blue
6 Intensity Fast blanking
7 Not used Composite Sync.
8 H. Sync. H. Sync.
9 V. Sync. V. Sync.

=========================================================================
4) Specification with respect to model number:
=========================================================================

Model Number CM11442 CM11342/8833 CM11362/8832
-------------------------------------------------------
Connectors
RGB * * *
CVBS/L * * -
CHROMA - - -
AUDIO-R * * *
AUDIO-L * * *

Controls/switches
ANALOGUE/TTL * * *
CVBS/RGB * * -
CVBS/LCA - - -
SATURATION * * -

--- CUT -----------------------------------------------

@ @
-------------------------------------------------------------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
-------------------------------------------------------------------------------
oOo oOo
U U
```

1059. fs atari 1040 st (early) 2 to sell

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: 75202.646@compuserve.com
Message-ID: <4stpm7$380@hil-news-svc-4.compuserve.com>
Source record: 141539

```
1 cpu only
1 cpu and mono mon

$70 ea. +shipping
Jeff 312-649-0900 days
```

1060. fs 1040 st

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: 75202.646@compuserve.com
Message-ID: <4stppa$398@hil-news-svc-4.compuserve.com>
Source record: 141540

```
1 cpu only
1 cpu and mono mon

$70 ea. +shipping
Jeff 312-649-0900 days
```

1061. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: Ade@finitive.demon.co.uk
Message-ID: <838064728_OASIS_@finitive.demon.co.uk>
Source record: 141541

In article <19960721104249671142@zetnet.co.uk>
John Price <john.price@zetnet.co.uk> said:-

>> Ade.
>
>> (Nearly forgot the Virus Info)
>> (It's got something to do with Adult Turtles.)
>> (More information tommorow.)
>
>Ade,
>I normally make a charge for my services as a straight man, so you're
>doing well out of me so far. <g>
>As for the further info on that virus - well, it's always "tomorrow"
I told you it hadn't something to do with Adult Turtles, I don't want
to overwhelm people with too much info at once ...
so once again more info tommorow !
>with you isn't it! <vbg> When it comes out, I expect you'll post it
>to a new thread called "Software protection against malicious subversion".
Wouldn't I have to post this to lot's of groups ? :)
(Any knights of the round table may find the above thread of interest,
so maybe not sunch a bad idea....)

Ade.

--

---

ade@finitive.demon.co.uk

1062. Re: Oasis 1.35E and threads

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199607212154.AA02212@moroder.demon.co.uk>
Source record: 141542

In comp.sys.atari.st, graham@grasper.demon.co.uk (Graham Irvine) wrote:
>In article <31ED7FD7.57D2@ccm.jf.intel.com>,
> Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> writes:
>> A little consideration by the people who change the subject but fail to
>> change the Subject: line would fix that, however.
>I am sure I read somewhere that this is supposed to be a nono (one of those
>RFC things) .. changing the Subject: field that is.

The idea behind this restriction is that you won't ever have an article which references another article with a different subject, because this could raise tricky threading issues. So the news-posting software should throw away the references if the user changes the subject line when following-up. Not allowing subject changes at all is a highly Usenet-unfriendly limitation.

Stephen
--
to@ The cool kids are dancing and we sit round the side
rbrnmooe. ou Teeth marks on our neck that we're trying to hide
oo rdrdeo..k But with our pale expressions, it's not hard to see
mnc That we are secret vampires and we're getting thirsty

1063. FS (US): Expanded 1040ST $275, SM124 $40, Spectre GCR, etc...

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: alexc@3rdplanet.com
Message-ID: <alexc-2107962016520001@news.3rdplanet.com>
Source record: 141543

REPLY TO: alexc@3rdplanet.com

TERMS: Prepayment by cashier's check, money order or personal check ONLY.
All prices INCLUDE shipping by regular Parcel Post in the continental
USA. Foreign shipping is negotiable. No CODs or UPS shipping, please.

All disks are (of course) original. All items include original
documentation unless otherwise noted.

ITEM DESCRIPTION PRICE

Atari 1040STf (upgraded) 4 Mb RAM, ICD AdSpeed 16 MHz $275
accelerator, Codehead TEC
board with TOS 2.06, and
internal fan--includes
original box, disks, mouse,
cables, all manuals except
those for RAM upgrade
Atari SM124 Mono monitor, original $40
condition, no burn-in,
screen size never changed,
w/power and signal cables,
but no manual or box
Spectre GCR 3.0 Macintosh emulator, $40
w/ 128K Mac ROMs, all disks,
all docs, Apple system
disks and manuals, floppy
drive cable
Swifty Mouse Atari/Amiga compatible mouse, with $18
box, works fine *except pointer
sometimes moves by itself*

---------- E N D ----------

--

Alex Chamberlain ********** alexc@3rdplanet.com
------ "Don't anthropomorphize computers. They hate that." ------

1064. FS (US): PageStream, DB3, older ST s/w, great prices!

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: alexc@3rdplanet.com
Message-ID: <alexc-2107962017440001@news.3rdplanet.com>
Source record: 141544

REPLY TO: alexc@3rdplanet.com

TERMS: Prepayment by cashier's check, money order or personal check ONLY.
All prices INCLUDE shipping by regular Parcel Post in the continental
USA. Foreign shipping is negotiable. No CODs or UPS shipping, please.

All disks are (of course) original. All items include original
documentation unless otherwise noted.

---------- S T P R O D U C T I V I T Y S O F T W A R E ----------

ITEM DESCRIPTION PRICE

Diamond Back 3 latest version of hard drive $26
backup program, supports
floppies/tapes/removables
Diamond Back 2 similar to DB3, but doesn't support $10
tape drives and doesn't run
on the Falcon
PageStream v. 2.2 desktop publishing software, $29
latest version! Works great with
MagiCMac. Includes
PageAssistant help accessory
and extra font and clip-art
disks
Easy-Draw drawing program, creates .GEM $10
files, an oldie but a goodie
LabelMaster Elite label-printing program (for $10
mailing lists, etc.)
Word Writer ST simple word processor $9
Swift Calc ST simple spreadsheet $9
Data Manager ST simple database manager $9
GFA BASIC v. ??? BASIC interpreter, $9
early version, ST only
Lattice C v. 3.03.04 C compiler, early version $10

--------------- C L A S S I C S T G A M E S --------------------

FYI: All these games are mid-'80s vintage--they run fine on a 1040ST
with TOS 1.0 but I don't know about compatibility with other Ataris.

ITEM DESCRIPTION PRICE

Epyx Championship Wrestling pro wrestling game (no manual) $6
High Roller jet fighter simulation, w/box $6
Not a Penny More, mystery adventure, $6

Not a Penny Less with novel & box
Triad Vol. 2 three games in one: Tetris, $6
Baal, and Menace
Wheels of Fire four driving games in one $6

--------------------------- B O O K S ----------------------------

ITEM PRICE

Compute's Second Book of Atari ST (1987), with program disk $5
Abacus Atari ST BASIC Training Guide: $5
Everybody's Introduction to ST BASIC (1986)

------------------------ E N D --------------------------

--

Alex Chamberlain ********************** alexc@3rdplanet.com
------ "Don't anthropomorphize computers. They hate that." ------

1065. Re: RIP for the ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <552948732.2858.545.starship@3rdplanet.com>
Source record: 141545

fvdakker@mrose.nl barked in COMP.SYS.ATARI.ST on 21 Jul 96:

IN>> I'm looking for a RIP terminal for the atari ST...
IN>> I remember that one exists somewhere...anyone know
IN>> where to find it?
f>
f> There was a demo somewhere. It only worked in ST-high and actually
f> didn't work at all.

I have it - it's STRIP_95.ZIP and I have no clue if it works or not.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1066. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <552951077.7011.51.starship@3rdplanet.com>
Source record: 141546

```
>> They, ST Format could only make the news official today,
>
> Sure is...now all we have is the Internet. Thank goodness for CAB
> and shell accounts.
>
```

There is still ST Informer, Current Notes, hundreds of BBS's, loads of User Groups, and our eight bit brethren with wide shoulders who went through this crap in 1988.

ST Format apparantly made a business decision. YOU can afford to make a decision in this matter without relying on the bottom line.

```
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

1067. Re: Killing Sinclap (using NOS)

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <552974509.28358.41.starship@3rdplanet.com>
Source record: 141547

phil4@phil4.demon.co.uk barked in COMP.SYS.ATARI.ST on 21 Jul 96:

>> I did post a "how-to" but from what I understand, NOS 0.42 bombs when
>> there is a Kill file. POP3 works, however.
p>
p> The kill file in POP3 does work, however the program as a whole seems
p> to be unstable compared to 0.42, is this my imagination ???

I would say so, yes. Stability is not a problem on my MSTe, 4 megs, TOS 2.06, HSmodem .06, and ICD drivers. I use Modem2 at 115200 bps also.

>> A better one would be:
>>
>> From: **PETER SINCLAIR-DAY**
>> From: **sinclap2954**

I don't want to miss any posts from legitimate Atari users. However, in his honor, I added a feature to UUCP-ST (the program that's gating Internet to Fido-style messages here): the KillFrom command in the config will kill his posts even if they slip through my NOS killfile (which is possible, as I also have a "keep" line for all *atari* newsgroups). In spite of things I have seen quoted by others (he thinks he's getting through the kill file(s)), his posts never make it to me, or to any of the systems who get their nes through me.

p> I'm not quiet that paranoid... and pop3 is too unstable... I'll stick
p> to my off-line purge program.

Then you're not paranoid enough. <G> But an offline purge works, if it's all you can get working.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1068. Re: CAB and Jpeg's - still a problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: ebertbd@tick.informatik.uni-stuttgart.de
Message-ID: <4stdgn$7o7@zdi.informatik.uni-stuttgart.de>
Source record: 141548

Geburah@kether.snafu.de (Rene Ceron Palomino) writes:

>In <87680231_000003_OASIS_NEWS@the-gap.demon.co.uk> Gary Priest wrote:

>>Has anyone else noticed that CAB still seems to get stuck on some jpegs?
>>This is CAB from WWW131.ZIP (it's better than previous versions but still
>>seems to hang).
>>
>Sorry, but it is a problem of the CAB.OVL. The "MINTCAB.OVL" with MintNet and
>CAB works without any JPEG problems !

Unfortunately this is not true for me. I use cab.ovl for mintnet, but I can't load any jpeg (yes cabjpeg.ovl is in the cab-folder), cab simply skips them (for e.g. http://www.uni-stuttgart.de/RUSuser/picinfo/index.html, the headlines and the summary-pictures are not showed, but they are in the wwwcache-folder, GemView is able to show them)

BTW: Is 1.77 still the newest cab-for-mintnet.ovl Version ?

--
cu,
Bernd

http://wwwcip.rus.uni-stuttgart.de/~inf12098/

1069. ST extras for sale,

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: Mike LaRue <bandit@cdsnet.net>
Message-ID: <31F24910.5D7B@cdsnet.net>
Source record: 141549

All of the following items work and I have teseted them again to be
sure!

Shipping is extra, I have been using Priority mail 3 day service
with good luck!

COD is $3.50 extra on my end and .85 cents on your end

money orders, I will ship item the next day at the lateest

checks, allow 8-10 days to clear
****

Supercharger with 1meg, DOX, backup disks, powersupply $40.00

StereoTek 3D glass, no dox, found B/U disks works!! $30.00

ABCD dma switch box with cable $20.00

6 chip rainbow tos 1.4 $15.00

Ez ram 4meg ram board 0k no doc's worked!! $10.00

Mike LARue
830 W. 2nd ST.
Medford, Or 97501
541-772-1649
--
/\
| |
| Atari 800xl, 256k omnimon/omniview |
| Blackbox, 104meg HD, 14.4 modem! |
| Getting old, but still holds a punch! |
| |
| 1982 Bandit bandit@cdsnet.net |
| |
\/

1070. Re: £20 Setup Fee Waived

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31f23054.20664701@news.airtime.co.uk>
Source record: 141550

On Sun, 21 Jul 96 11:52:40 GMT, dhend@zetnet.co.uk (David Henderson)
wrote:

>First and last time I'm going to announce it in c.s.a.s,

Still one too many though,

snip

> ---------- One Nil To The Arsenal... ----------

Ah that will be one goal for the season will it ?

P.N.E. Marching on, (look it up <G>)

Cheers.....!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1071. Re: ### NOS_POP3, Falcon030 Help!

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <838049066_OASIS_@parrett.fast.co.za>
Source record: 141551

In article <31EFE05B.6D3C@ccm.jf.intel.com>
Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> said:-

>Andrew Wood wrote:
>>
>> Having downloaded the POP3 version of NOS from Umich, I'm left a little
>> in the dark as there wasn't any information on what extra settings need
>> to be added in any of the files that accompany the NOS.TTP programs.
>>
><deletia>
>>
>> which I have tried, but this doesn't seem to do much! Do I have to add or
>> change any directories or other files to operate POP3? What should I do to
>> find out whether any mail is waiting on a POP3 account? What should I
>> see on screen to let me know how things are going?

If you have set up your STARTUP.NOS file correctly you shoud be OK. I also found nothing in the way of instructions when I first downloaded POP3.NOS. In order to access the mail on your ISP's server you have to give the command 'pop kick'. It is possible to set this up from OASIS using a function key. If you can't get going mail me a copy of your STARTUP.NOS file and I'll try to help

==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

1072. STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: dreibel@zot.io.org
Message-ID: <4stok7$r6q@zot.io.org>
Source record: 141552

To: Aardvyrk@cris.com (Aardvyrk)
Subject: Re: STF DEAD
Newsgroups: comp.sys.atari.st

A > But barring Sinclap (wasn't that an STD at some point? Just
A > curious), which mags are still out there? I know there's the
A > disk/infomag FactFFFile (sp?) on the Continent, and a waning
A > STReport, but are there any other glossies or newsprints
A > around?

without wanting to toot my own horn too much :), there's still CURRENT NOTES magazine, which has been going from strength to strength under its new ownership; the current issue (May/June) is 56 pages long and packed with info. It's the perfect way to innoculate yourselves against the spoutings of all-talk/know-nothings like SinClap. It's also a testament to the strengths of Calamus SL as a design medium, as the magazine is laid out with it. You can buy copies from Denesh Bhabuta through his shareware service, who gets shipped a quantity of them; we also offer a subscription service, with Europe rates being $48 US for one year (six issues). Inquiries may be sent out to:

CURRENT NOTES
46 SCOTIA AVENUE
SCARBOROUGH, ONTARIO
CANADA M1L 4E6

make out all money orders to CURRENT NOTES.

and check out our web page: http://www.io.org/~hcarson/cnpage.htm

Dan Dreibelbis, alt.info.everything editor, news, sometimes reviewer, CURRENT NOTES magazine.

... "Die, Hitler! Now they'll never save your brain!" - Grampa
___ Mountain Reader II - #00000007

1073. Avalon help files

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: jmax@interport.net
Message-ID: <4sucaq$eke@interport.net>
Source record: 141553

Hello,

I'm looking for the English help files for Avalon 1.0. I have the german ones, but I don't read german.

Thanks in advance,

John Hobbs
jmax@interport.net

1074. Re: ### Antmail 078, Falcon030 Problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: rgoring@cix.compulink.co.uk
Message-ID: <Duwz1D.GF6@cix.compulink.co.uk>
Source record: 141554
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

In message <837786466snz@f030.demon.co.uk>awood@f030.demon.co.uk, awood@f030.demon.co.uk said:
> Im using Antmail 0.7.8 on a Falcon under single-tasking TOS 4.4 with STiK
> 1.08.
>
> 99 per cent of the time that I try to access my POP3 account at
> mail.netlink.co.uk with my user name and password correctly entered along
> with the pop3 & smtp server as given by netlink, and with all the
> settings saved in default.set in a mail folder - I get the connecting to
> mail host message, followed by sending user name then sending password,
> followed by a dialogue complaining that there is a problem with the
> password. This is followed by a dialogue saying unable to connect to
> mailhost then the connection is closed.
>
> Also, out of the many times I've tried to check, a few times when I have
> got through (and I'd like to know how I managed to!) I check the mail,
> find I've got a message - then I try to collect it - then it hangs with
> around 20 bytes to go (that was on 476b of a 496byte message). So
> consequently I had to reboot the machine.
>

This is the documented bug in 0.7.7, if in doubt change to 0.7.6, but
0.7.8 should work :-)

1075. Re: ### CAB 1.3, Domain resolving problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: rgoring@cix.compulink.co.uk
Message-ID: <Duwz1F.GFs@cix.compulink.co.uk>
Source record: 141555
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

In message <837787324snz@f030.demon.co.uk>awood@f030.demon.co.uk, awood@f030.demon.co.uk said:
> The problem is that some pages refuse to resolve with CAB, yet with
> Finger running under STiK in the same session, I've had no problems.
>
> A case in point is the Channel 4 site at http://www.channel4.com. I used
> Finger to get the IP address to use in CAB as CAB itself couldn't get it.
>

I think this is a problem with 'Demon' :-(

I have just moved from Demon to Zetnet and have had no problems since :-)

I think Demon is just too busy :-(

Zetnet is £7.50 per month inc VAT, no extras to pay :-)

0345 pop so local rates anywhere in the UK :-)

If you transfer from anouther ISP they waive the £20 set up fee. all you
have to do is send them an email :-)

Zetnet 01595-696667 tell them Roy Goring sent you :-)

1076. Re: Protext and use with a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-07-21 00:00:00 UTC
From: mlocka@cix.compulink.co.uk
Message-ID: <Dux136.Mvr@cix.compulink.co.uk>
Source record: 141556

Hi Steve

>> d> AFAIK, Protext may be available as shareware soon...
>>
>> POX, i spent a friggin fortune on that and now its given away.
>
> Not so, Steve, "shareware" is NOT "freeware." If you use it, you're
> supposed to pay for it. Most programmers make sure you will by requiring
> a "key" file to unlock some of the more pwerful functions.

I have one of the latest commercial copies, V6.6 (got it in the last week of trading, unbeknown at the time). It has a registration mechanism built in unlike previous versions. There was also a demo disk for version 6.5 which I presume will become the shareware offering, getting the full version on registration, a guess not known fact.
>
> And in any case, would you rather see it upgraded under a shareware
> scheme - or support completely dropped? Those are likely the only
> available options.

Protext is still in my opinion the best no nonsense get down to it word processor.

Mick Lock

mlocka@cix.compulink.co.uk

1077. Re: Any STonx users out there?

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn4v5ihr.6h.asmolar@smol.fast.net>
Source record: 141362

```
On Fri, 19 Jul 96 22:35:36 +0100, Luc_Tas <Luc_Tas> wrote:
>In a message of <Thu 18 Jul 96 22:28>, Andy Bowd (2:281/202.0) writes:
>
>Hello Andy,
>
> AB> Can anybody advise me on how well STonx will run on my
> AB> 486DX2/66 PC. I've got the program to blow the roms from my
> AB> 1040STFM to disk for the emulator, but is it worth it?!
>
>I've got it running on a 486DX4-100 PC (Linux), but it is very, very
>slooooooooowwwww. Maybe with a Pentium 150-200 it will be worth the
>effort. Maybe you should try the Magic-PC demo (runs on Win95 only),
>which is faster, but still doesn't match the speed of a real ST.
>

Something is wrong there. It should run approximatly full speed on
a DX4-100, at least it did on both mine and the author's DX4.

--

Tony Smolar

--------------------------------------------------------------------------------
asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage
```

1078. Still looking for Unitor

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: drichard@execpc.com
Message-ID: <4suomb$cdf@daily-planet.execpc.com>
Source record: 141363
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.misc,comp.sys.atari.st.tech,alt.binaries.warez.atari

I'm still looking for a used C-Lab Unitor SMPTE box to be used with my Notator software for Atari ST. I would like either the original Unitor or the later revised version. Please Email to drichard@execpc.com.

Thanks,

Dean

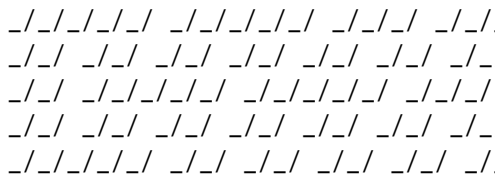
1079. Desktop Icons

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: a50178w8@awnet.com
Message-ID: <838113970_OASIS_@awnet.com>
Source record: 141364

Hello:

I have noticed that with some software packages, they supply you with
a custom Icon you can use to install on your desktop.
My question is.. How do you import these into the newdesk.rsc file.
I have tried ICDRAW.prg with no success. Is there another way??
All replies are greatly appreciated.

--



Al Huyghe
---
a50178w8@awnet.com

1080. Re: FS/T: Atari ST items [07/16/96]

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <4sv44t$es@solaria.sol.net>
Source record: 141365

In comp.sys.atari.st article <4sfaa0$38v@dfw-ixnews4.ix.netcom.com>,
vga2000@ix.netcom.com(Michael J. Novak Jr.) wrote:

<snip>

Did you get all of these games for $1.00 apiece when TOAD computers was
selling out their stock just a few months ago? (I recognize a lot of
these titles.) I got 18 games for $18 dollars, looks like you got a
whole lot more than I did. :-) :-) :-)

:
:SOFTWARE:
:
:ATARI ST COMPUTER:
:------------------
:New diskette(s) [still shrinkwrapped!]:
:$12.00 A.L.C.O.N. (Taito)
:$ 9.00 All Aboard! (Terrific Software)
:$15.00 Arkanoid (Taito)
:$15.00 Art & Film Director (Epyx) -- $4 shipping, counts as 1st
:item
:$12.00 Battleship (Epyx)
:$ 9.00 Bobo (Infogrames / Terrific Software)
:$15.00 Bride of the Robot (Free Spirit) -- Adult only!
:$15.00 Bubble Bobble (Taito)
:$12.00 California Games (Epyx)
:$12.00 Championship Wrestling (Epyx)
:$ 9.00 Crash Garrett (Metal Hurlant)
:$12.00 Death Sword (Epyx)
:$10.00 Devon Aire (Epyx)
:$10.00 Dive Bomber (U.S. Gold / Epyx)
:$ 9.00 Dragon Scape (Free Spirit)
:$10.00 Final Assault (Epyx)
:$12.00 GFL Football (Gamestar)
:$10.00 Golden Path (Firebird)
:$10.00 Goldrunner II (MicroDeal)
:$12.00 Impossible Mission 2 (Epyx)
:$12.00 Karateka (Br0derbund)
:$10.00 Knight Orc (Rainbird)
:$12.00 L.E.D. Storm (Capcom)
:$10.00 Lands of Havoc (Antic Software)
:$12.00 Last Duel (Capcom)
:$12.00 Man Hunter: New York (Sierra)
:$ 9.00 Mean 18 Famous Course Disk Volume II (Accolade)
:$12.00 Metro Cross (U.S. Gold / Epyx)

:$12.00 Paint Pro (Abacus Software)
:$10.00 Phantasm (Exocet Software)
:$10.00 Prime TIme (First Row)
:$12.00 Quadralien (Spinnaker)
:$12.00 Renegade (Taito)
:$12.00 Space Quest: Chapter I (Sierra)
:$10.00 Star Quake (Terrific Software)
:$10.00 Star Ray (Logotron)
:$15.00 Star Wars (Br0derbund)
:$10.00 Stunt Track Racer (Microplay)
:$10.00 SwiftaR (Accustar)
:$12.00 Techno Cop (U.S. Gold / Epyx)
:$12.00 The Advanced OCP Art Studio (Rainbird)
:$12.00 The Games (Epyx)
:$10.00 The Pawn (Rainbird)
:$10.00 The Sentry (Firebird)
:$15.00 Tower Toppler (U.S. Gold / Epyx)
:$15.00 Warship (Strategic Simulations, Inc.)
:$12.00 Winter Games (Epyx)
:$15.00 Wishbringer (Infocom)
:$12.00 World Games (Epyx)
:$12.00 World Karate Championship (Epyx)
:$10.00 Zero Gravity (MicroDeal)
:$15.00 Zork I (Infocom)
:$10.00 Zynaps (Hewson)
:
:
:Michael J. Novak Jr. BUYING / SELLING / TRADING systems and games from:
:Video Game Advantage 3DO, Atari, NEC, Nintendo, Sega, Sony, as well as
:6861 Anthony Lane all Classic video game and Classic cartridge based
:Parma Hts., OH 44130 computers, for over 2 years on the Internet!
:(216) 843-8815 Voice Visit us on the WWW at http://www.io.com/~vga2000/
:for FS/T & Want lists, FAQ's, Screen Shots, Collecting tips and much more...
:
:For current list, or to be placed on my e-mail list, please leave E-Mail at:
:VGA2000@ix.netcom.com OR VGA2000@io.com OR dw901@cleveland.freenet.edu
:

--
Douglas Zander | editor of GAMES Player's Zine (GPZ)
dzander@solaria.sol.net | a fanzine about GAMES Magazine (tm)

1081. Mintnet and HSMODA*

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4sv6hb$4ma@dodgson.math.psu.edu>
Source record: 141366

What is the maximum baud rate achievable on the stock Falcon modem port with Mintnet and HSMODA? I remember reading somewhere that Mint won't go beyond 28.8 or something like that. Anyone got solid information? What about the LAN port?

Gustavo

1082. Re: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4sv66v$43h@orm.southern.co.nz>
Source record: 141367
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) wrote:
:
: And I still haven't found a server that seems to believe my control
: message worked. Anyone out ther in Atari land have root access at a
: news server?

Yup!! Southern Internet Services Ltd. (southern.co.nz) has root access to alt.binaries.atari newsgroup. Seems we simple folk here in New Zealand are staying a step ahead of you folk out there...you had better catch up soon!!! :)

Chris W.
/|\

1083. Re: Avalon help files

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <838111526_OASIS_@land.demon.co.uk>
Source record: 141368

In article <4sucaq$eke@interport.net>
jmax@interport.net (John Maxwell Hobbs) said:-

>I'm looking for the English help files for Avalon 1.0. I have the german
>ones, but I don't read german.

Why don't you try using RUFTRADE? It's a text translator. I don't know what version it's up to, but I thought it was quite good. It has a computer orientated dictionary so it should cope. I remember it being listed among a `Top Fifty' at HENSA. Worth a try?

Ali.

--

---

ali@land.demon.co.uk Edinburgh, Scotland

1084. Re: Iomeg 1 gig removable hd

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31F334DC.558B@bruker.de>
Source record: 141369

Brian Lang wrote:

> I normally use hd driver but it doesn't seem to
> recognise the jaz drive at all.

Which version of HDDRIVER do you use? I don't know of any version that
doesn't recognize JAZ drives. These drives are handled like any other
SCSI drive.
If possible, send me a detailed report by email. Use the current demo
version of HDDRIVER 5.2 for your tests.

--
****
* Uwe Seimet | I really hate this damned
machine, *
* | I wish that they would sell
it. *
* Internet: us@bruker.de | It never does that what I
mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell
it. *
* WWW:
http://acp5.chemie.uni-kl.de/seimet/index.html *
****

1085. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31f32abd.1760813@news.airtime.co.uk>
Source record: 141370

On Sun, 21 Jul 1996 11:41:12 PDT, starship@3rdplanet.com (Max
Denebian) wrote:

>There is still ST Informer, Current Notes, hundreds of BBS's, loads of User

I have never seen either of the above magazines,and to be honest I
wouldn't know how to get one. I do not have a local BBS, and there are
no user groups in my area,
The last figures I heard where that only ten percent of ATARI
owners are on the Internet, I at least have that, but what about the
rest, they do not have accesss or probably havent even heard of your
above list, they will be wondering what next?

>Groups, and our eight bit brethren with wide shoulders who went through this
>crap in 1988.

I would hardley call it "crap", everyone has to agree that it is a
blow to the ATARI Community, however we will survive, thousands of
ATARI owners are not going to wake up monday morning and sell there
ST, :), but a hell of a lot of smaller pd libraries will fold, a lot
of firms will jump overboard, especially in countries that relied on
ST Format for there advertising,
>
>ST Format apparantly made a business decision. YOU can afford to make a
>decision in this matter without relying on the bottom line.

I doubt very much that ST Format made the decision, and anyone who
goes around blaming the ST Formay staff would have to have there head
in the sand, (not saying thats what you meant<G>)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1086. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31f32db6.2521680@news.airtime.co.uk>
Source record: 141371

ST PLUS :
Month 7, Issue 7, packed with news and reviews, this is a dedicated monthly production and can therefore be more up to date with news than most other publications, has other areas of interest in its content, but the largest part dedicated to ATARI,

MAGGIE:
This publication has been going years, originally had bad press but was taken over a couple of years ago by CHi and is now one of the most respected on the scene, the best read, with top names contributing, released around four times a year, issue 20 released this month,

STOSSER:
Three years and 26 issues (27th in progress), originally a STOS coders diskzine but expanded to cover a whole range of ATARI subjects, but largest content is for STOS

ATARIPHILE:
Bi monthly and currently at issue 2, this is the most polished and certainly the most impressive first issue I ever laid eyes on, you wont find any humour or silly stuff in here, this is for serious ATARI users and should be read by everyone, good enough in my opinion to take the place of ATARI World,

There are many more, do visit my web page for a comprehensive list that includes screen shots and information from the diskmag authors themselves,

** ALERT ** ALERT ** Remember! when it involves a diskmagazine, DO NOT PAY, diskmagazines or any publication found on floppy disk should be FREE, Shareware, Licenceware or anyother ware that askes for money is a rip off, stay away, all diskmagazines should be FREE of charge,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1087. Re: WTB: Megafile HD

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <pnFuXkZ.johnhechtman@delphi.com>
Source record: 141372

AJ Wells <ajwells@ix.netcom.com> writes:

>Looking for a Megafile HD for my 1040ST... drop a note if you have one

As an ex-Megafile owner, may I recommend another approach? The old MF's are slow, noisy and very small by todays standards. For a little more than the cost of a MF drive ($60-75), you could get a Link 1, Link 2 or even the Link 96 which is new. The Link is a ACSI-to-SCSI adaptor, very stable, and can be had for $50-100 depending on used/new/etc.

With a Link and related software you can use SCSI 1 & 2 hard drives and a small SCSI drive is dirt cheap these days. And, hehe, a "small" SCSI drive is something in the 60-150 meg range, rather than the MF's puny 20/40 meg.

There are also other SCSI adaptors such as the ICD AD-SCSI and others. Any of them can become the front end for a hard drrive that runs rings around the MF at a very reasonable price. Not to mention CD-ROM, use of EZ-drives and others - the whole range of new access you gain with a SCSI set-up on your 1040. Try it, it'll feel like a new machine! (grin)

Regards,

JH

1088. Re: Desktop Icons

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960722071912.27209A-100000@ganesh.lm.com>
Source record: 141373

umich has icon.lzh icon juggler that does what you want, it's in the
Utilities directory. Easiest way into umich is via www! Try
http://www.umich.edu/~archive or www.archive.umich.edu

On Mon, 22 Jul 1996, Al Huyghe wrote:

> Hello:
>
> I have noticed that with some software packages, they supply you with
> a custom Icon you can use to install on your desktop.
> My question is.. How do you import these into the newdesk.rsc file.
> I have tried ICDRAW.prg with no success. Is there another way??
> All replies are greatly appreciated.
> --
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>
> Al Huyghe
> --
> a50178w8@awnet.com
> --
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>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1089. Re: Graphics cards - are they worth it?

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2207961345400001@47.85.0.99>
Source record: 141374

In article <4st9hq$ivi@ccpnws.in2p3.fr>, acounis@lpnhp3.in2p3.fr (Stephane Acounis) wrote:

> I have built the ISA adapter from Torsten LANG and now I have a nice ET4000
> card in my MegaST4.

Is that the VOFA project, or is it the ET4000.TOS project ?

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1090. Two Bombs.

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: a50178w8@awnet.com
Message-ID: <838114240_OASIS_@awnet.com>
Source record: 141375

Hello:
I have been experiencing a problem with my falcon lately. Quite often
when i run a software program, (it seems to happen on several programs) at some
point i will go to load a file, When the file selector comes up, I will select a
file, and then i get two bombs and then am kicked back to the desktop. If i try
to reload the program, the system freezes and i am forced to reboot the system.
This seems to be a random problem.
Any suggestions? any help would be greatly appreciated.

--

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Al Huyghe
---
a50178w8@awnet.com

1091. Re: Graphics cards - are they worth it?

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: acounis@lpnhp3.in2p3.fr
Message-ID: <4t00sj$em0@ccpnws.in2p3.fr>
Source record: 141376

Gerry O'Rourke (gigxr01@nt.com) wrote:
> Is that the VOFA project, or is it the ET4000.TOS project ?

It is the ET4000.TOS project which is much more simple than the VOFA project.
There is also a small hack to redirect the screen output thru the ET4000 card
after reset so you can see what is happening. I didn't like very much Torsten's
PCB board drawings so I made an electrical drawing of his card and a new PCB
with thicker traces and pads.
It is very well supported by NVDI ET4000 version 3.02.

--
+---+
| ACOUNIS St�phane Laboratoire de Physique Nucl�aire et des |
| Hautes Energies - Universit� PARIS 6 |
| T�l: (1) 44-27-43-62 Fax: (1) 44-27-46-38 |
+---+

1092. Internet-games?

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: jkauppin@muikku.jmp.fi
Message-ID: <4svu6t$ad1@teeri.jmp.fi>
Source record: 141377
Cross-posted to: comp.sys.amiga.games,sfnet.atk.atari,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.flight-sim,comp.sys.ibm.pc.games.misc,comp.sys.ibm.pc.games.strategic,sfnet.atk.amiga

I'm looking for information about Internet-gaming resources.
Not game sites, though if you have something especially great to
recommend, please do so.

More of interest are primarily Internet-games.
With this I mean for example the following:
- games played on/over IRC
- games like Bolo, XPilot, Nettrek
- multiplayer software being run on special server,
like Air Warrior, Warbirds
- new multiplayer games like Sniper
- everything else

This information is needed for my coming article on Internet-gaming
in a Finnish computer-magazine, but I'll be more than happy
to compile all information to one file and post it to newsgroups.

Request being mailed to multiple newsgroups. No spam.

If you have something to tell me, please send e-mail (preferred method:
send both e-mail and public message) with at least a short
description of each game/service and it's telnet/www/ftp-address.

Thanks already,

jok

--
Jukka O. Kauppinen Mail: Sankarinkatu 9A3,74100 IISALMI,FINLAND
Journalist E-Mail: jkauppin@muikku.jmp.fi
MikroBITTI Tel/fax +358-77-24225
Byterapers Inc. Amiga 500/1200(030),PC486,CD32,C64,Spectrum

1093. Peter, the Sad SinClap

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: dreibel@zot.io.org
Message-ID: <4t05m8$s7f@zot.io.org>
Source record: 141378

To: sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY)
Subject: Re: STF DEAD
Newsgroups: comp.sys.atari.st

s > A black and white mag that costs $48 for six issues is pretty
s > steep isn't it? We in the Mac/PC world pay around $20 for 12
s > issues with full color 200+ pages covering from digital video,
s > multimedia, education, games, desktop publishing and the net.

that's for the EUROPEAN subscription rates, Mr. Janitor, which also covers mail rates to the UK and Europe - US subscription rates are $25US for one year. We're an independant magazine doing practically everything in-house except for the actual printing, not being cranked out by a sydnicate. Also take into consideration that we run comparitively few ads in our magazine compared with your boasting of two hundred page Mac/PC magazines, many of which have a good chunk dedicated to ads. However, we do pack it full of good editorial comment and dead-on reviews. We even did a couple of stories by Dave Barkin where he reviewed MagicMac, and gave advice on what Macs and Powerbooks would be a good choice to run it on - you can be sure we will do the same for the new versions of GEMulator and MagiCPC when we get our review copies (blatant request to ASH and Darek Mihocka :)).

s > Calamus SL is more catchup than leading edge.

I really beg to differ on that - but seeing as you confess that you have had little-to-no experience with a real Atari, your opinion on that is worthless. And I have better things to do than to get into a pissing contest with a skunk :)

Try telling that to MGI Software, who's now handling the Calamus line - they've expanded in the past six months on the strength of their new Windows-based version of Calamus, which has been flying off the shelves because it's proving to be the killer app PC users have been waiting for in the DTP wars. In fact, they've had to expand their premises TWICE during that time because of the demand and for giving their proper customer support. Oh, yeah, and I should add that they're planning at least one more major upgrade of SL for the Atari users - they're one company who remembers where their roots lie, and remembers their original customers.

s > I suppose ST users are use to pay more for less.

On the contrary, we do get what we pay for - excellent stable software and operating systems that doesn't require tons of RAM and

hard drive space to install, unlike your precious Macs. But then, I'm talking with Mr. Ignorant here, the laughing-stock of this and other conferences where you make yourself look like an idiot due to your overblown and just plain wrong observations and insulting flames about how all non-Mac owners are the great unwashed, while bragging about your system as if it were your manhood. If you really WERE a salesman for the Mac, Apple probably would've fired you years ago - they don't train chimps for the job.

Please note that I have nothing against the Mac- it's an excellent system that is unfortunately being strangled by the boneheads in upper management at Apple (so what else is new?).My problem is with guys who act rude, show absolute ignorance, and send flaming e-mail to their detractors in which they insult their dead relatives - and who hide behind their clueless system administrators who don't know the meaning of "nettiquette" and "net-abuse".

Remember, we survived Roger Sheppard (another infamous anti-Atari net abuser who wound up putting his foot in his mouth once too often - wonder where he went?). We can easily survive YOU.

... "That was setting #1. Anyone want to see setting #2?" - Guinan
___ Mountain Reader II - #00000007

1094. OFFICIAL : ST FORMAT Closure

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: frank@support.tachyon.co.uk
Message-ID: <AE196499966830EA6@support.tachyon.co.uk>
Source record: 141379

It is with great sadness that I can finally officially confirm the rumours that
have been drifting about online for the past week or so. Future Publishing has
ceased publication of ST FORMAT magazine. Issue 86, dated September 1996, will be
the final issue on sale.

If you have unanswered subscription problems, you should contact Future
Publishing's Subs Dept., either via email to subs@futurenet.co.uk or by calling
01225-822511. If you have any queries about other matters related to the
magazine, you should contact Nick Peers (npeers@futurenet.co.uk) by calling
01225-442244. Alternatively, you can mail me at frank@support.tachyon.co.uk or
Frank.Charlton@dial.pipex.com.

We're all very sad to see STF close, especially so close to the Atari Shows in
September. Although STF will not be officially in attendance, you should find one
or two us at the Birmingham show, and possibly the London one. Don't forget to
stop by and say hello :)

I'm sure I speak for all of the STF writers and contributors past and present
when I say we've had masses of fun producing the magazine. Never have I seen a
market with such a level of closeness and friendship as I have with fellow ST and
Falcon users. While some of the team will no doubt drift away, Andy and I
certainly intend to stay active in the Atari market. Ad.Lib BBS is still here,
and I will be contributing work to the excellent AtariPhile disk/web magazine.
Other projects are on the go too, but it's not my place to say anything about
that :) Someone will doubtless fill you all in on what's happening soon, so don't
pester me with emails :)

Rather than see years worth of STF work go to waste, I've compiled a website -
A3, the Atari Article Archive. Eventually, this will contain every piece of

work
by most of STF's writers, as long as we hold the copyright. An early
version is
active now, and you can drop into http://www.netkonect.net/tachyon/A3 to
take a
look.

Sorry again to let you all stew among the rumours, but none of us were in a
position to make any kind of statement until today. I'm posting this
message
across related Atari Internet newsgroups, NeST, and the CIX conferencing
system.
You have my permission to reproduce this message across any other BBS echo
or
local areas, as you see fit. This message may not be reproduced in part or
whole
by any publications though - purely via the BBS and Internet news networks.
If
anyone wants to use it for any other purpose, contact me. The sole
exception to
this rule is AtariPhile, who may use this if they require.

I'll be back in this conference soon to chat and answer questions, but in
the
meantime - take care, and enjoy the final issue of STF.

Frank Charlton, STF Technical Editor and Writer, 1992-1996.

1095. Re: Falcon owners

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GGWOAJBTUP@data.rhein-main.de>
Source record: 141380

In <960720215928171 88@muskrat.com> Slc.dennis Bishop wrote:

>Within the last month I have joined the ranks of Atari Falcon030
>owners and users. No hard drive, just my old 44 meg syquest and a
>sc1224.

What's your Problem?

Welcome! :-)
Have a nice time and Fun..

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

1096. WTB: STReplay-16 Program

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4t0eiv$ccr@panix2.panix.com>
Source record: 141381

Looking to buy STRelay-16 or another wave program so I can put samples on
my web page. If you have one for sale e-mail me with your price...
Please.:)

-ThanX!
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

1097. Re: ### NOS_POP3, Falcon030 Help!

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: Simon Oke <simono@demon.net>
Message-ID: <ptvifgfgms.fsf@sos.support.demon.net>
Source record: 141382
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

In article <199607202149.AA02206@moroder.demon.co.uk> Stephen Mulrine
<robotron@moroder.demon.co.uk> writes:
> In comp.sys.atari.st, awood@f030.demon.co.uk (Andrew Wood) wrote:
> >What should I do to find out whether any mail is waiting on a POP3 account?
>
> Use "telnet <hostname> 110" to call up your POP server. Log in with "USER
> <username>" and "PASS <password>". The server should then tell you how many
> messages are in your mailbox, and the total size in bytes. At this point
> you could actually read your messages, but I don't remember the appropriate
> commands. "QUIT" will log you off.

RETR <number> to show a message, and DELE <number> to delete it, are
the commands you're after. Messages will be held on the server until
you give the DELE command; you can have them sent multiple times if
you wish.

RFC 1939 has the gory details.

--
Simon Oke, Demon Internet Ltd.

1098. Re: Ansiterm uploading; how?

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <4t0nt2$6qh@solaria.sol.net>
Source record: 141383

```
In comp.sys.atari.st article <4sv776$10a@solaria.sol.net>,
dzander@solaria.sol.net (Douglas Zander) wrote:
:
: Hi, I cannot upload from my AtariST to my UNIX host using AnsiTerm.
<snip>
: UNIX> sleep 30 ; rz
:
I have tried this and it works. It seems my host sends a signal that
xyz.prg doesn't pick up so to remedy this I have to delay the host from
sending the signal before I can get xyz.prg loaded, running, and ready to
receive the host's signal. Thanks to everyone who replied. :-)

--
Douglas Zander | editor of GAMES Player's Zine (GPZ)
dzander@solaria.sol.net | a fanzine about GAMES Magazine (tm)
```

1099. Re: Two Bombs.

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GGWOAJDFUP@data.rhein-main.de>
Source record: 141384

In <838114240_OASIS_@awnet.com> Al Huyghe wrote:

>file, and then i get two bombs and then am kicked back to the desktop. If i try
>to reload the program, the system freezes and i am forced to reboot the system.
>This seems to be a random problem.

By loading from diskdrive or internal harddrive?
check out yout harddrive with checkdsk3

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

1100. Re: Desktop Icons

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GGWOAJDIUP@data.rhein-main.de>
Source record: 141385

In <838113970_OASIS_@awnet.com> Al Huyghe wrote:

> My question is.. How do you import these into the newdesk.rsc file.

You need a simple .rsc-editor with icon-support..
INTERFACE 2.3 (German) (PayWare)

I don't no we have shareware in this quality.

regard, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

1101. ignore

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: brian@sol.co.uk
Message-ID: <838055864_OASIS_NEWS@42-sol.co.uk>
Source record: 141386

```
test testy

--

-------------------------------------------------------------------------
brian@sol.co.uk
-------------------------------------------------------------------------
```

1102. Re: OFFICIAL : ST FORMAT Closure

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960722184139.15493C-100000@ns1.ptd.net>
Source record: 141387

>It is with great sadness that I can finally officially confirm the rumours
>that
>have been drifting about online for the past week or so. Future Publishing
>has
>ceased publication of ST FORMAT magazine. Issue 86, dated September 1996,
>will be
>the final issue on sale.

Tony was right about it, now it's really offcial ;(

Frank, you and all the guys have made the most outstanding computer magazine ever published...even account for all the other platforms!

Before I really got into on-lining, I depended on STF for informative articles and PD software. Oh what the hey...it was also funny! The captions were the best part. Because of the mag, I now see not all computer people are geeky like the ones in Micro$oft :)

The store in my area stopped carring it a short while ago snce I was the only one buying it :) But now the whole world will be deprived. I knew the ST would come to this with the disapperence of the old Current Notes, Computer Garden who was once the major Atari dealer in the area, and the SAAUG BBS. But the fall of STF is the final touch to the whole thing.

Good luck Frank and anyone else who worked on STF. Hope you can come up with something this good in the Atari field.

BTW, the best STF's were the ones with Paula Richards as the editor :)

Eric Noss
a.k.a
Mr. Maddog

1103. Re: New PC Emulator?

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: siov@delphi.com
Message-ID: <51DMXeT.siov@delphi.com>
Source record: 141388

Leslie:

Your right! I remembered that I wrote something down. It was:
LTPD
2300 S. Millway #424
Mississauga, ON
L5l 2P5

It was called PC-MASK!

[Bill Turczynski]
siov@delphi.com

1104. Re: The Computer Dungeon

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31f38627.1211207@news.airtime.co.uk>
Source record: 141389

On 21 Jul 1996 10:06:56 -0400, comdungeon@aol.com (ComDungeon) wrote:

>The Computer Dungeon supports the Atari product line, including the ST,
SNIP

>Vist our Web Page (best viewed through Netscape) and view our catalog

Am I having a bad day,? for some reason an ATARI advert in an ATARI
newsgroup, selling ATARI poroducts asks you to go take a look, but
best if you do it with a PC? hmmm?

Just seem'd odd to me :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1105. Re: £20 Setup Fee Waived

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: Neil@yr-ynys.compulink.co.uk
Message-ID: <70310603_Beta01_OASIS_NEWS@yr-ynys.compulink.co.uk>
Source record: 141390

>Zetnet have agreed to waive the £20- setup fee for folks joining from
>other ISPs.
>
>That makes them £7.50 a month, no setup and SLIP 0345 "lo-call"
>account.
>
>Call 01595 696667 for more.

Nice one. I hear the service is good too!

Best wishes

Neil

--

Neil Martin

<neil@yr-ynys.compulink.co.uk>
<trumpeter@cix.compulink.co.uk>

1106. Re: Protext and use with a Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: Neil@yr-ynys.compulink.co.uk
Message-ID: <73440521_Beta01_OASIS_NEWS@yr-ynys.compulink.co.uk>
Source record: 141391

```
>>AFAIK, Protext may be available as shareware soon...
>
>
>That would be outstanding. I had to give it up at 4.2 once I went to TOS 3.06
>and a TT. As the previous messages said, the CONFIG.PRG was the bugaboo.

v6.6 on a tt with magic 4 is fine (with a couple of tweaks).

Best wishes

Neil

--

Neil Martin

<neil@yr-ynys.compulink.co.uk>
<trumpeter@cix.compulink.co.uk>
```

1107. Re: How does one blow a Falcon CD-ROM?...

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf4a25e0_Claes.Holmerup@p5.dada.ct.se>
Source record: 141392

liberator wrote this to All about How does one blow a Falcon CD-ROM?...:
l> Can anyone let me know the procedure for creating a Falcon CD-
l> ROM?
l> IE, what software we will need, hardware etc.

Hi there,
Obviously you'll need a CD-writer, for example the Philips CDD2000 (like I have) or Yamaha CDR102 or CDR100.
You'll also need the software CDRecorder from Bernd Lohrum, which comes in two different shapes: one Audio only version and one Audio/Data version.
If you want to produce data CD's, you'll need a large partition on a HD for the program to put an image file of the whole CD before the burning (the image file is created by the program since the TOS slows the data transfer down a lot when searching into sub-folders.
Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1108. Re: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960722072657.27209B-100000@ganesh.lm.com>
Source record: 141393
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

Don't even know what root access is but I can read the spammer messages
that have already appeared there!!

On 22 Jul 1996, Chris Wilkinson wrote:

> Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) wrote:
> :
> : And I still haven't found a server that seems to believe my control
> : message worked. Anyone out ther in Atari land have root access at a
> : news server?
>
> Yup!! Southern Internet Services Ltd. (southern.co.nz) has root access to
> alt.binaries.atari newsgroup. Seems we simple folk here in New Zealand
> are staying a step ahead of you folk out there...you had better catch up
> soon!!! :)
>
> Chris W.
> /|\
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1109. FS:TT030 for sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: wally mayo <wmayo@nettally.com>
Message-ID: <31F3596E.B04@nettally.com>
Source record: 141394

This is the TT030 32MHz machine w/8 megs of RAM (4 are FASTRAM!).
Mouse, keyboard, and internal HD incl. (not monitor, but any VGA will
work) - all for $450.

Software incl. - PageStream, LDW Power, Word Perfect, Silhoette, Geneva
(multi-tasking), UIS III, NeoDesk, and tons more!!

Even though they OPENED THE WAREHOUSES of these things, you still can't
find too many for sale used. It is a good and fast machine, and it can
handle GIFs etc. very well with "Speed of Light" software (256 colors
etc.).

Leave mail or call 904-562-3332.

Wally Mayo
Tallahssee, FL

1110. Re: Desktop Icons

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: fl@io.org
Message-ID: <4sv1bn$48s@news1.io.org>
Source record: 141395

Al Huyghe (a50178w8@awnet.com) wrote:
: I have noticed that with some software packages, they supply you with
: a custom Icon you can use to install on your desktop.

Look for a program called Icon Manager. This will let you build a custom icon resource file that you can use to replace the ones that come with the basic TOS. I'm running a TT with TOS 3.06 and was able to gather icons for various programs, and demos of desktop replacements to build a largish .RSC that replaced all the conventional Atari icons. Oddly enough, the only ones I could not import into my new resource file were the old Atari desktop icons (go figure), but now I have a custom icon for just about every program, storage device and other desktop resident on my machine.

Regards,

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

1111. BIO-HAZARD II/L.A.P.D. Catalogue

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: clive@lapd.demon.co.uk
Message-ID: <31f38bc7.659622@news.demon.co.uk>
Source record: 141396

********** BIO-HAZARD II which was released as a commercial product
only weeks ago at Sterling 19.95 is now available as L.A.P.D.
Licenceware for just Sterling 5.00!!**********

For a copy of the current L.A.P.D. catalogue of public domain,
shareware and licenceware titles e-mail clive@lapd.demon.co.uk.

Clive F. Booth
L.A.P.D.
Quality PD for the Atari ST
Clive F. Booth
L.A.P.D.
Quality PD for the Atari ST

1112. Re: Notator SL help needed!

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <4svpq6$3r0@netty.york.ac.uk>
Source record: 141397

Ron A. Lukawitski (wl712@freenet.Victoria.BC.CA) wrote:
: Hi
: I'm using Notator 3.21/unitor-n with 3 Roland sound mudules and a 4 track
: cassett recorder(sympte).Every time I stop the sequencer I get a "midi
: offline" error message on my sound modules.The Roland manual says that the
: midi cables aren't connected properly.

This is due to a MIDI message called active sensing. If a module stops receiving it then it is meant to turn all notes off. Notataor sends 2 of these messages when you press stop just to make sure all notes are turned off. It is these messages that your Roland synth picks up and complains about.

: They have all been checked and work
: fine.Whenever I start my 4 track(sympte) I get a short explosion of sound
: and the overflow box at the bottom of the main page shows a speckled beam.
: Is there anyone out there that can shed some light on my problem.Your help
: will be greatly appreciated.Thanks....Ron L

I guess it sends a load of data at once giving exact positioning info, and Notator sees this data and just panics. Only a guess. You could try recording that data and that would then tell you exactly what it was sending.
Dave

--

1113. Re: How does one blow a Falcon CD-ROM?...

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31F338A9.7C0B@bruker.de>
Source record: 141398
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

liberator wrote:

> Can anyone let me know the procedure for creating a Falcon CD-ROM?
> IE, what software we will need, hardware etc.

There is software available from Jens_Fellmuth@b.maus.de. I suggest
you contact him.

--
****
* Uwe Seimet | I really hate this damned
machine, *
* | I wish that they would sell
it. *
* Internet: us@bruker.de | It never does that what I
mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell
it. *
* WWW:
http://acp5.chemie.uni-kl.de/seimet/index.html *
****

1114. Re: Q: Magic 5?

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31F333DF.1217@bruker.de>
Source record: 141399

Kim Andersen wrote:

> Thats nice, very nice indeed. Does it mean we finally are able to
> read and DOS formatted harddrive, so we here have an easy option to copy
> file from the PC, without having to deal with strange software ??

Yes, exactly.

--
****
* Uwe Seimet | I really hate this damned
machine, *
* | I wish that they would sell
it. *
* Internet: us@bruker.de | It never does that what I
mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell
it. *
* WWW:
http://acp5.chemie.uni-kl.de/seimet/index.html *
****

1115. Re: Need help with HDDRIVER

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31F33453.6831@bruker.de>
Source record: 141400

Sam McGee wrote:

> The version 5.22 demo seemed to work (but partitioning is
> disabled :(

Of course it is, because this is the demo version.

--
****
* Uwe Seimet | I really hate this damned
machine, *
* | I wish that they would sell
it. *
* Internet: us@bruker.de | It never does that what I
mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell
it. *
* WWW:
http://acp5.chemie.uni-kl.de/seimet/index.html *
****

1116. Ansiterm uploading; how?

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <4sv776$10a@solaria.sol.net>
Source record: 141401

Hi, I cannot upload from my AtariST to my UNIX host using AnsiTerm.
I can download with any z,y,x-modem but I cannot get it to upload
in any one, not even xmodem. Can someone help?
This is what I do:
UNIX> rz
activate your upload command now
#@@@@@@@@@@@@@@@@@@@@@@@@

<it prints out a whole lot of characters and if I remember correctly>
<it also beeps my terminal>
<then I activate Upload in the menu bar with Zmodem highlighted>
<then the xyz program runs and just says that my receiver is not ready
to receive and it says TIME OUT>

I just cannot get anything uploaded to my host! Can anyone help?
I also tried:
UNIX> sleep 30 ; rz &
because I thought it was running ahead of me and was timing out before
I could select from the menu bar and activate xyz.prg. Should I *not*
put this in the background?
UNIX> sleep 30 ; rz

Any help appreciated. Thanks.

--
Douglas Zander | editor of GAMES Player's Zine (GPZ)
dzander@solaria.sol.net | a fanzine about GAMES Magazine (tm)

1117. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <838115734_OASIS_@husbands.demon.co.uk>
Source record: 141402

In article <xfGtmrw.chrishinds@delphi.com>
Evil has no boundaries <chrishinds@delphi.com> said:-

>What are we talking about here?? "Checksum Errors" or "Bad Packets"
>I've only gotten the "Checksum Error" a few times (I have a Falcon with
>hsmoda06 installed). BUT, I get "PPP:Bad Packet" about a million times
>per session, throughput sucks, and I have yet to finish an FTP or a News
>session without ICE bombing or locking up partway through.
>
>Might hsmoda07 fix my "Bad Packet" problem?
>
>Or am I completely confused? (If so, please set me straight.)
>
>thanks
>--chris

My problem is bad packets too! I have installed HSMODEM7, to no avail. Still the same thing. With Oasis2 I can send mail, but have not yet suceeded in getting any news at all. I checked the sockets and was connected to NNTP and seemed to be recieving stuff (and my modem lights were flickering) but nothing came through.

And I STILL can't exit Oasis2 properly. The thing locks up and the mouse vanishes as soon as I click on QUIT.

Any ideas, anyone?

Simon

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

1118. Vim 4.2 for Atari MiNT is out!

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: "Jens M. Felderhoff" <jmf@infko.uni-koblenz.de>
Message-ID: <31F39BF0.33C8@infko.uni-koblenz.de>
Source record: 141403
Cross-posted to: comp.editors,comp.sys.atari.st,de.comp.sys.st,fido.ger.atari,maus.sys.atari.software

I have uploaded the binary of Vim 4.2 for Atari MiNT to:

ftp://ftp.oce.nl/pub/misc/vim/atari/vim-4.2mb.tgz

The mirrors should have it soon too.

The gtar-zipped archive contains the binary and the online
documentation. For the sources and other stuff get the original Unix
distribution (vim-4.2.tar.gz).

If there are Atari specific problems with this, contact me.

Happy Vimming!

Tschuess

Jens
--
+--+
|Jens M. Felderhoff |
+--+
|e-mail: jmf@infko.uni-koblenz.de,| Fido:2:2454/95.10@fidonet.org |
| jmf@scary.fido.de | NeST: 90:400/601.10@nest.ftn |
+--+

1119. Re: MagicPC - any info available?

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: Checkers <jahronch@koptss03.delcoelect.com>
Message-ID: <31F334A2.7711@koptss03.delcoelect.com>
Source record: 141404

Andrew Rose wrote:
>
> There was a flurry of postings recently about the possibility of MagiC-PC
> becoming an imminent reality AFAIR.
>
> At the time this was of little relevence to me, and I can't remember much
> about it, so can anyone fill me in on the details, such as:
>
> 1 - Is it a reality yet?

See the ad at Toad www.toad.net .
They have Mac and PC forms of the Atari emulator and the specs are online.
They provide the software in English and German.

The web page will answer your questions, and give you a point of contact for purchase.

1120. Re: ** Problems with Antmail and Falcon **

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: rgoring@cix.compulink.co.uk
Message-ID: <DuyrEJ.CH6@cix.compulink.co.uk>
Source record: 141405

In message <552706841.295097.1.starship@3rdplanet.com>starship@3rdplanet.com,
starship@3rdplanet.com said:
> g> I just bought a Falcon 030 (thanks again Gustavo) and recently g>
> ported over STiK to it. Unfortunately, Ant Mail isn't making the g> ...
> g> If anybody has any clue what the poblem is, I'd be very grateful. I
> g> thought I'd post here before I bother the authors (they probably get
> g> many messages a day) and also insure I"m not doing something wrong.
>

Chances are you are using version 0.7.7 BIN IT, use 0.7.8 or 0.7.6 :-)

1121. What's a 1040ST worth these days?

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: kevin@CEB.McMaster.CA
Message-ID: <4t0msq$cnq@church.dcss.McMaster.CA>
Source record: 141406

A friend of mine has a 1040STfm and monochrome monitor that he wants to sell
but doesn't know what to ask for it.

Any idea what this is worth (in CDN $) these days?

Please respond by email since I am not often able to read news.

Thanks,
Kevin Thorpe

****
* Kevin E. Thorpe * kevin@cebnet.CEB.McMaster.CA *
* Research Biostatistian *----------------------------*
* McMaster University * Phone: (905) 521-2100 x4090 *

1122. Re: Phillips CM833 MkII RGB Pinouts

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_bd4af0cc_Jesper.Kock@kockens.ct.se>
Source record: 141407

Hello android chumble! The 21.07.96 you talked about "Phillips CM833 MkII RGB Pinouts",and my reply is:

> I have just purchased a Phillips CM833 MkII colour monitor from a chap
> using an Amiga for use with a device that requires an RGB monitor.

You must mean a CM8833 MkII not 833.

> Can anyone lay their hands on the pinout schematic for the monitor
> and email the details to me before I warm the soldering iron !!
>

Here we go.

Pin	TTL RGB	Analog RGB
1	Ground	Ground
2	Ground	Ground
3	Red	Red
4	Green	Green
5	Blue	Blue
6	Intensity	Fast Blanking
7	Not Used	Composite Sync
8	H.Sync	H.Sync
9	V.Sync	V.Sync

- Grtz J.Kock,SysOp on /#Kockens BBS#/ +4646250256 *Atari Only* -
- kock@kockens.pp.se- -http://www.geocities.com/Broadway/1353 -

--
Techno Rulez
Techno Rule

1123. Canada Needs a SMPTEMATE PLUS box

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: djolliff@eciad.bc.ca
Message-ID: <4t0g6p$q1g@oswald.eciad.bc.ca>
Source record: 141458

Can anyone help? We are in desperate need of a SPMTEMATE PLUS box, made by Hybrid Arts. This is a midi interface for the Atari 1040ST....

It would be really nice if we could get it in Canada, but the states would be ok as well

we will pay shipping etc, We do not require the software..

If you have this little box, please email me at

djolliff@eciad.bc.ca

or call me at work, 604-844-3837

or fax, 604-844-3801 to my attention,

Thanks.....

Daniel Jolliffe
Film/video program
Emily Carr Institue of Art and Design
1399 Johnston St
Vancouver BC

1124. Current Notes everywhere!

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: hcarson@io.org
Message-ID: <4t0gv7$6f3@news1.io.org>
Source record: 141459

07-22-9612:30SINCLAP2954@COBRA.UNI.EDU RE: STF DEAD

In article <4stok7$r6q@zot.io.org , dreibel@zot.io.org (Daniel L. Dreibelbis) writes:

> > without wanting to toot my own horn too much :), there's CURRENT
> > NOTES magazine, which has been going from strength to strength under
> > its new ownership; the current issue (May/June) is 56 pages long
> > and packed with info. It's the perfect way to innoculate yourselves
> > against the spoutings of all-talk/know-nothings like SinClap. It's
> > also a testament to the strengths of Calamus SL as a design medium;
> > the magazine is laid out with it. You can buy copies from Denesh
> > Bhabuta through his shareware service, who gets shipped a quantity of
> > them; we also offer a subscription service, with Europe rates being
> > $48 US for one year (six issues). Inquiries may be sent out to:
>
> A black and white mag that costs $48 for six issues is pretty steep
> isn't it? We in the Mac/PC world pay around $20 for 12 issues with
> full color 200+ pages covering from digital video, multimedia,
> education, games, desktop publishing and the net. Calamus SL is more
> catchup than leading edge. I suppose ST users are use to pay more for
> less.

Though you did not note it, the $48 subscription fee is for overseas subscriptions - Current Notes magazine is published in Canada. We find that magazine coverage in the MAC/PC publishing industry is repetitive and pandering. There are some excellent publications however, and Current Notes rivals them.

We're extremely proud of our production values and strive to produce the best, most informative magazine for TOS/GEM/Geneva/MagiC/GEMulator users. We're also pleased to count many MAC and PC users among our loyal subscribers. Our U.S. rates are $26 US per year (6 issues). Our Canadian 1 year rate is $35 Cdn.

Producing a magazine for the current marketplace is more a matter of proprietary interest than profit hunger. Higher publishing costs dictated by lower run volumes are the budget items which tend to preset our subscription rates and our advertising rates. Although our subscription rates are higher per page, our content is not ad or picture heavy - Current Notes provides a lot more bang for the buck than publications in any other milieu.

Calamus SL is the software which we use to produce, set and publish Current Notes. From time to time we also use Calamus 95 and Calamus NT (both, obviously, on PCs/Workstations). Both SL and its PC/DEC Alpha

counterparts outperform Quark, Pagemaker, et al, by a wide margin. We are also dabbling with DAs Layout running under MagiCMac. In any situation, the Atari/TOS/GEM-originated software RIPs, converts, prints, renders, displays, scrolls, and retrieves data faster than Quark, etc., by an alarming margin.

Current Notes does not care about the Tramiel family.
Current Notes does not care about Atari Corporation.

Current Notes DOES care about Atari/TOS/GEM/Geneva/MagiC/GEMulator users.

We're having a great time producing a magazine which is constantly improving. We're delighted to work with a wide variety of top-notch contributors, all of whom regularly produce a exciting variety of valuable work.

--
>>>

1125. Icondraw, RSC problems

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: hcarson@io.org
Message-ID: <4t0h2h$6f3@news1.io.org>
Source record: 141460

07-22-9612:25A50178W8@AWNET.COM
RE:DESKTOP ICONS
a> I have noticed that with some software packages, they supply you
a> with a custom Icon you can use to install on your desktop. My
a> question is.. How do you import these into the newdesk.rsc file.

You don't modify the newdesk.rsc file (I've never heard of one
actually). Load a rsc file into icondraw. Choose an icon Load your
DESKICON or DESKICN.RSC file into icondraw. Use the GET and PUT
commands in the menus to replace existing icons. You can also use
RSCXPAND.PRG to increase the number of available slots in your
deskicon.rsc file. Read the excellent instructions which are supplied
with icondraw.

--
>>
>> Howard Carson, 3 Groves Lane, Ajax ONtario, Canada, L1S 3C7 <<
>>Email: hcarson@io.org Ph: +1-905-427-7599 Fax: +1-905-427-9703 <<
>> Proton Research TAF ABC Solutions Current Notes Magazine <<
>>

1126. HP LaserJet 5L Drivers?

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <16509_SSweet@mettav.demon.co.uk>
Source record: 141461

FROM: SSweet@mettav.demon.co.uk
SUBJ: HP LaserJet 5L Drivers?

f> Having recently purchased an HP LaserJet 5L printer,

f> Currently I am running SpeedoGdos v. 5.0c, although I am expecting a
f> copy of NVDI 4 from Toad shortly. I am using a driver called
f> LJ_MF.SYS which seems to only give me a maximum of 300 dpi. Also, it
f> leaves a small half circle (sorta like a little smile) in the upper
f> lefthand corner of each printed page.

Looks like the driver is trying to switch the LJ to a mode that is not
supported, that used to happen a lot on the 8 bitters when you tried to
switch a printer to epson compat mode.

f> Has anyone found a way to
f> upgrade this to 600 dpi and to get rid of the extraneous character?
f> Has anyone made a driver for the 5L using the NVDI printer
f> configuration utility?

I use my LJ 5L with NVDI 4.11 and get 600 DPI with no modification to the
driver, also i use Papyrus drivers at 600 DPI no prob's.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1127. FS(Canada) ST and Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: fl@zot.io.org
Message-ID: <4t0ras$nos@zot.io.org>
Source record: 141462

1 Meg. 1040 STfm, TOS 1.04 (TOS 1.02 chips included as well).
SM 124 Monochrome monitor. Monitor is in great condition.

I will include a selection of software on floppy as well.

$150 Canadian or best offer. Toronto area.

Respond to me here or email to fl@io.org.

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

1128. Re: How do you fix an atari 3.5" disk drive?

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: JEDI
Message-ID: <4svus8$klu@lex.zippo.com>
Source record: 141463

In article , Jim says...
>
>Lloyd Larson <lwlarson@cs.byu.edu> wrote:
>
>: If you can't find an Atari drive to replace it with, you can replace the drive
>: mechanism with an IBM compatible 720k mechanism. You may have to carve the
>: plastic on the front of the drive to allow for a different eject button, etc.
>
>Yes and no. Current PC drives no longer have finger-moveable jumpers, and
>come set up for Drive B use, as in PC use.

THIS REALLY SUCKS! Do you know how widespread this is? Some of us actually
use the 3.5 as A. Nevermind that most newer systems are coming with ONLY a
3.5 floppy anyways...

...fortunately I don't use the little bugger enough to wear it out these
days anyways...

>
>The jumper is now a zero-ohm surface mount resistor on the other side of
>the board. As delivered, that tiny little black lump is next to the
>markings DS1. It needs to be moved, using tools appropriate for surface
>mount repair work, so it is next to DS0, which is Drive A.
>
>If you know how, do it. Or, either get your new drive from a place that
>does repair work, and will move it for you, or from an Atari dealer, who
>will already have it moved.

1129. Re: Internet-games?

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: Rodvik <rod_humble@vie.com>
Message-ID: <31F40BCE.5DB5@vie.com>
Source record: 141464
Cross-posted to: comp.sys.amiga.games,sfnet.atk.atari,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.flight-sim,comp.sys.ibm.pc.games.misc,comp.sys.ibm.pc.games.strategic,sfnet.atk.amiga

Oooops you already got Subspace (shameless self promotion) . Meridian 59?
Thats good.

-Rod

1130. Re: Replacing Falcon Ide Hd?

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf4a22af_Claes.Holmerup@p5.dada.ct.se>
Source record: 141465

Lodovico Zanier wrote this to All about Replacing Falcon Ide Hd?:
Ciao Ludovico,

LZ> I am planning to replace the Falcon internal 2.5' IDE hard
LZ> disk with a IDE 3.5' HD. I have already found the 2.5-3.5
LZ> connector (in a Amiga repair service). I am wondering: I will
LZ> have to use again an IDE mechanism (max 540 MB) or I can go
LZ> for a E-IDE mechanism? Is there someone who can suggest me
LZ> some already tested hard disk I can go for?

You can use either IDE or EIDE - no problems at all.
Some HD's can't be booted from however: Don't use Western Digital because I've never been able to boot from them. Quantum seems to work very well. Some Seagate HD's can't be booted from. Most Conner HD's seem to work fine. If you're concidering a specific HD, you can send a mail to me and I'll tell you if it's among the ones I've tested.
If you use another driver software than AHDI/HDX, for example HDDriver or SCSI-tools/HuSHI, you'll also be able to have two IDE/EIDE drives if you need more space...

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1131. Re: Janitor Missing! U of Northern Iowa Celebrates!

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: JEDI
Message-ID: <4svu2v$kj0@lex.zippo.com>
Source record: 141466

In article , sinclap2954@cobra.uni.edu says...
>
>The infedel Christof spoke..
>
>>> >> Petey-boy must have his mommy cut his meat for him...
>>>
>>> Whats the matter Rich, miss your ma ma.....?
>>
>> OK, Boy. You lerned how to use your Editor and cut out the quotes. Next
>> step in our lesson "How to write in Newesgoups" is to learn reading the
>> quotes correctly. Obviously we have the symbol > ocurring three times
>> here. This means, that you quotes someones quote that includes a quote.
>> we learn from this, that the author of the message you replied to must
>> not neccessarily be the author of the Text that you quoted...
>
>Just one of those slights. I am sure Rich will get over it. If Jabba ever
>learns to format properly, errors like this would be avoided..

Too bad your claim is nullified by the previous poster's superior understanding
of the message as quoted...
...of course Rich doesn't mind when you make
yourself look stupid...

1132. LAN+MAC???

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf4a2c4a_Claes.Holmerup@p5.dada.ct.se>
Source record: 141467

Hello everyone,

Sometimes I need to exchange data between my Falcon and a Mac.
The thing I would need a little help with is how to connect the computers with each other. The LAN-port and the Mac's serial port seems to be the same connector, so would it work somehow to connect and with some software (which software?) be able to share the HD's or at least send and recieve files between the computers?
By the way, can I use my Zip-drive to exchange data as well? I know it works between the Falcon and a PC (if you don't use partitions bigger than 32MB on the Zip), but does it work the same way with a Mac?
Thanks in advance for all the help I can get.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

-!- JetMail 0.99beta21
! Origin: Claes Holmerup (90:1102/116.5)

1133. AEO UPDATE: Skyhammer PREVIEW with Screenshots!

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: Mark Santora <santora@earthlink.net>
Message-ID: <31F3AC92.24C4@earthlink.net>
Source record: 141468
Cross-posted to: rec.games.video.atari,alt.atari-jaguar.discussion,comp.sys.atari.st

I've been trying to get this up for the past 6+ weeks, and now it's
finally there for all those out there to read. Enjoy it. BTW,
the Battlesphere Playtester's Page should get updated sometime early
next week. And by the end of the next month you will most likely see
previews of Breakout 2000 and Phase Zero(even though it was
cancelled).

--
M a r k "S t i n g r a y" S a n t o r a
Santora@earthlink.net 4Play Playtester
Screenwriter/Director
[-]
\ visit my Web page with Battlepshere Playtester Updates! /
\ http://home.earthlink.net/~santora/index.html /
- -

1134. .signature file in Unix Shell (csh)

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: dooley@berlin.infomatch.com
Message-ID: <4t16bi$coi@berlin.infomatch.com>
Source record: 141469

Hi all..!

Just wondering if anyone knows how to increase the .signature file in csh
to more than 4 lines.

I can only use 4 lines and would like to use more!
Thanks
Johnny

--
""""""""""""""""""	""""""""""""""""""""""""""""	""""""""""""""""""
Johnny Dooley	E-mail: dooley@infomatch.com	Atari 1040 STe
Vancouver Canada	IRC NICK: SK8ter	4 Megs TOS 2.06
""

1135. Re: CAB and Jpeg's - still a problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960722220629.5986B-100000@moose.erie.net>
Source record: 141470

On Sat, 20 Jul 1996, Gary Priest wrote:

> Has anyone else noticed that CAB still seems to get stuck on some jpegs?
> This is CAB from WWW131.ZIP (it's better than previous versions but still
> seems to hang).

Yes, yes, and yes!

1136. Re: Missing Janitor Found! U of Northern Iowa Mourns!

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jul22.234906.1@cobra.uni.edu>
Source record: 141471

Rich, the emotional jihad

> I wouldn't have seen this if you hadn't quoted the jerkoff. He attempts
> to "get to me" by using the reference to my mother because of an email
> exchange we had, wherein I informed him that my mother is dead.
> Naturally, this made him think that I would in some way care about his
> opinion of my Mom (actually,I do to some extent - I don't beleive he's
> entitle to hold any opinion whatsoever about higher life forms, which
> means he shouldn't express any opinions about anything higher than, say,
> the pond scum found at sewage treatement plants).

Richy Rich, what comes around goes around. You made an issue of my parents in
not such a good way. I countered and must of hurt your feelings. Too bad.. I
never seen such a baby as yourself. Did you always cry to your ma ma when
little kids made fun of you? I suspect thats what my sysadmin thinks of you.

What bothers me, however, is that his sysadmin has stated that, since he as to work
> "60-80 hours per week keeping the network up," that he doesn't have time
> to be bothered with net.abuse complaints. As a network technician, I
> can only extract a few possible causes for /his/ work overload: (1) U
> of Northern Iowa should hire some assistants for him; (2) uni should buy
> some less-crash-prone hardware/software; (3) he actually supports
> net.abuse attacks by the library janitor and is hiding behind sinclap
> (there's a pitiful picture for you); or (4) he's just not competent to
> handle his job.

My sysadmin has no grounds for actions. He obvious stated that my content in
no way is considered net abuse - what ever that is suppose to be. What is the
issue is that you think you can censor thought and words that are not to your
liking because you do not know how to handle it, because YOU ARE A BABY! Must
of been a Ma mA boy..
My sysadmin has followed my posts and did have a problem with one and I admitt
I did go over board.

> Sad that American higher education has come to this.

Espicialy a baby such as yourself. You obviously have not been prepared to
deal with life in the real world. Time to discard that security blanket that
your mother allowed you to suck on and grow up!

GREETINGS..
|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
| |
| Internet-democrats-request@webcom.com / Type 'subscribe' in body of message |

|----------|

1137. Re: TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <838128138_OASIS_@phil4.demon.co.uk>
Source record: 141472

In article <31EA8DA1.1D81@ccm.jf.intel.com>
Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> said:-

>Phil Hough wrote:
>>
>> >I've been using HSMODEM on a Mega STe with TOS 2.05 for quite
>> >a while and have not had any problems. (14.4K modem, Serial 2 port at 19200
>> >bps).
>>
>> does it work with higher speeds.... like 58000bps ???
>>
>> if so what settings did you use, and what if any other flow control
>> programs/patches do you use ???
>
>It works at 115200 on Modem2, with NO other patches or flow control
>programs. You need a "Y"-adapter cable to copy CD and DSR from Modem1,
>and set SCC.PRG for M1EMU, but otherwise, nothing special.

ahhhhh a "Y"-adapter cable... what's one of those ??? maybe this is
why it didn't work ! :)

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

1138. Re: TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <838128016_OASIS_@phil4.demon.co.uk>
Source record: 141473

In article <31EA8D2F.3E63@ccm.jf.intel.com>
Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> said:-

>From: Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com>
>Newsgroups: comp.sys.atari.st
>Subject: Re: TOS 2.05 and 2.06. What's the difference?
>Date: Mon, 15 Jul 1996 11:25:52 -0700
>Organization: Intel
>Lines: 43
>Message-ID: <31EA8D2F.3E63@ccm.jf.intel.com>
>References: <837285402_OASIS_@phil4.demon.co.uk>
>Reply-To: Rich Tietjens <starship@3rdplanet.com>
>NNTP-Posting-Host: starship.jf.intel.com
>Mime-Version: 1.0
>Content-Type: text/plain; charset=us-ascii
>Content-Transfer-Encoding: 7bit
>X-Mailer: Mozilla 3.0b3 (Win95; I; 16bit)
>
>Phil Hough wrote:
>>
>> >You'll need a serial patch program for TOS 2.05 to use a 14400 baud modem.
>>
>> In case anyone's interested: TOS 2.05 has massively messed up flow
>> control... so using it at 19200bps with a 14400bps modem means data is
>> sent FAR to fast to the modem and things go wrong... _really_ quickly.
>>
>> HSMODEM messes this up even further, because it speeds the modem port
>> up, but doesn't fix the flow control, so the problem occurs in half
>> the time :).
>
>That would be your modem, Phil. HSmoda06 works perfectly with all of the
>14400 and 28800 modems I have tried on my Mega STe, both using the TOS 2.05
>that was in it originally, and using the 2.06 that I have in it now.

Now that _is_ strange... because not only have I heard from other
people who say that TOS 2.05 is seriously flawed in the flow control
dept. but that HSMODEM 6 won't cure this.

>
>The Modem.CPX, however, will /also/ cause those problems. Remove it. Using
>a terminla program, set your modem for RTS/CTS flow control, NOT Xon/Xoff;
>the latter is software-only and will fail miserably at speeds above 2400 in
>most cases. You also want to turn on auto-reliable mode. The precise commands
>for thse vary depending on your modem, but a reasonable starting point is:

why does MODEM.CPX cause problems ??? surely this is just doing what
any software woul do to set the baud rate and flow control ???

>
>AT&F <return>
>ATE1X4&C1&D2&K3&Q5S95=63 <return>

this is the _one_ thing I *hate* about comms ! :)

>Good luck!

Thanks !

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

1139. Re: TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <838128192_OASIS_@phil4.demon.co.uk>
Source record: 141474

In article <16213_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>I can't remember whether we tried this before, Phil, but I do seem to
>remember that one person tried this and it *did* work.

I think we did try this... and for me at least it didn't work in the
test I gave it... but I think that might have been caused by the
transfer software.

>
>In with STFax v2.x I found the public domain program SERPTCH2, which states
>this in the docs.
>
>~~~~~~
>SERPTCH2.PRG DOCUMENTATION April 15, 1991 by Allan Pratt, Atari Corp.
>
>All versions of Mega STe TOS and TT TOS up to 2.05/3.05 have code in the BIOS
>to communicate using the MFP and SCC serial ports. They all share a few
>problems:
>
>1. If an SCC port's word size is set to less than 8 bits, the high bit of
>the byte you read is not correct. If you are using parity, the high bit is
>the parity bit as received. If you are not using parity, it's a one. It
>should be masked off (read as zero), as it is when you use the serial port on
>an ST.
>
>2. If you use parity on an SCC port, and there is a parity error, the
>character will be placed in the input buffer anyway. This is not the same as
>when using the ST-compatible serial port, where characters with parity errors
>are discarded.
>
>3. Setting the flow-control modes of some ports does not work.
>
>4. The Iorec(0) call does not work correctly on the Mega STe.
>
>The program SERPTCH2.PRG fixes all of these problems. It is a TSR and can be
>run at any time, but is best run from the AUTO folder. Newer versions of
>Mega STe TOS (newer than 2.05), and TT TOS (newer than 3.05) have these fixes
>built in, and thus do not need the patch. The program analyzes what machine
>it is running on, what version of TOS is running, and whether it has already
>been installed, and reports what it finds. It prints "SERPTCH2 serial patch
>now installed" when it installs itself, or a message explaining that it is
>not needed and why. It uses an imperfect method (XBRA) to see if it has
>already been installed, but no harm will come if it is accidentally installed

>twice.
>
>The program ("SERPTCH2.PRG") and this document file ("SERPTCH.DOC") are
>placed in the public domain. You may copy them, give them to friends, upload
>them to bulletin boards, etc. We ask that you not modify the code or
>documentation, or that if you do, you name it something other than SER
>~~~~~~

The above is why I was a little surpirsed that Rich Tietjens had
managed to get it to work without problems ! :)

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

1140. Re: TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-07-22 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <838128326_OASIS_@phil4.demon.co.uk>
Source record: 141475

Having read all the stuff here, I've decided to wait until I get a 28800bps modem before I start fiddling again... especially as the 14400bps mode I'm using works fine ATM. and the 19200bps baud rate of the comms port, gives no noticeable speed increases with normal use over the 14400bps of the mode.

If/When I get a new modem then I will sort the problem out... and probably get a new TOS version at the same time :)

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

1141. Re: LAN+MAC???

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: Harald Schoenfeld <hs@undine.physik.uni-erlangen.de>
Message-ID: <31F4A875.5C85@undine.physik.uni-erlangen.de>
Source record: 141308

Claes Holmerup wrote:
>
> Sometimes I need to exchange data between my Falcon and a Mac.
> The thing I would need a little help with is how to connect the computers with
> each other. The LAN-port and the Mac's serial port seems to be the same
> connector, so would it work somehow to connect and with some software (which
> software?) be able to share the HD's or at least send and recieve files between
> the computers?

Yes, you can connect botzh computers with a normal Mac serial cable. On the Falcon side you need HSMODEM, a set of programs that make the port REALLY work. Then you need a terminal program on both sides to transfer the files.

If you have MagicMac running, you could even share the drives using Midicom.

1142. Internet Games

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31f53dfd.2175900@news.airtime.co.uk>
Source record: 141309

On Tue, 23 Jul 96 16:11:47 GMT, RichardX_Tietjens@ccm.jf.intel.com
(Rich Tietjens) wrote:

>In article <31F40C38.273B@vie.com>, Rodvik <rod_humble@vie.com> wrote:
>
>>Meridian 59 is good.
>
>(1) What is Meridian 59?
.....a) A cheap table wine
.....b) An Internet game
.....c) Sexual position only available to mermaids

>(2) Why are you telling Atari users?
.....a) Theres no one else in here
.....b) Atarians can play games
.....c) No one else is as gullible

>(3) Should we care?
.....a) Yes it beats get rich quick schemes
.....b) Dont know
.....c) No, it is a get rich quick sheme

Cheers.....!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1143. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31f53aac.1327007@news.airtime.co.uk>
Source record: 141310

On Tue, 23 Jul 96 00:26:20 GMT, Ade@finitive.demon.co.uk (Ade) wrote:

> You may of been wondering why the information on the Baby
> Turtle Virus still isn't here!

Not really? you already told us it will be here "tommorow"

>
>P.S. (Pinch of Salt) which is what any of the above and any of the
>previous articles should be taken with.... Please note though I don't

HAAA! your bottle was going Ade, only a wimp would feel the need to explain that its a little iffy :), just couldn't keep it up could you, hahaha

>(It might be in the book so don't forget to buy it!)
>The Invisible Turtles price 29.95

AT LAST!!!!!!! All the get rich schemes I have come accross, and there have been more of them than perverts?? thousands of get rich posting (no offence there Rich<G>) and finally I see one that doesn't have a dollar sign in front of it, is this a first ?, the whole world uses the internet, but only one country posts these get rich things....then came Ade :),

Actually 29.95 isn't that bad ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1144. Re: HP Deskjet and transparencies

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: Andrew@ajrose.demon.co.uk
Message-ID: <81593768_000013_OASIS_NEWS@ajrose.demon.co.uk>
Source record: 141311

In article <4t06c0$18g_005@jf.intel.com>
RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens) wrote:-

>In article <31F1103E.3158@stud.uni-erlangen.de>,
> Klaus Heller <klaus.heller@stud.uni-erlangen.de> wrote:
>>
>>Because I use an ATARI ST with my Deskjet 600 I can not use the HP
>>drivers for the deskjet.
<SNIP>
However, I recall that the films I
>have seen with the HP brand on them had a matte finish; I suspect that is
>required.

Hmm - bet they're not cheap:-(

I've found the easiest way around this is to print out onto plain paper as
normal then photocopy onto transparency sheets. Works great for black and
white:-)

Andrew

--

---
andrew@ajrose.demon.co.uk

1145. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: Evil has no boundaries <chrishinds@delphi.com>
Message-ID: <pHDuH6r.chrishinds@delphi.com>
Source record: 141408

Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> writes:

>If you can actually get it set up and running, you have me beat. I get as far
>as attempting to set the time zone, and after 3 or 4 clicks, the TZ begins
>spinning madly and the only way to make it stop is hit RESET.

I have this same problem. I used a text editor and manually edited the
ice.net file (or whatever file has the time zone info in it). Now I don't
touch that ice_net.prg timezone changer thing, or else it'll start going
crazy again.

--chris

1146. Re: ATARI ST EMULATOR

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: David James <101642.2124@CompuServe.COM>
Message-ID: <4t3j1offg1@mhafn.production.compuserve.com>
Source record: 141409

The FaST Club can supply the ST emulator GEMULATOR. The current price is
119.95 UKP. They can be contacted at stclub@cix.compulink.co.uk
The postal address is
PO Box 101
Nottingham
NG2 7NN
England
--

David James

1147. Re: Missing Janitor Found! U of Northern Iowa Mourns!

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960723183351.3188B-100000@ns1.ptd.net>
Source record: 141410

On 23 Jul 1996 JEDI@.MISSING-HOST-NAME. wrote:

> In article <838192450_OASIS_@land.demon.co.uk>, Ali@land.demon.co.uk says...
> >
> >I know some people find it amusing but I wish people would stop feeding
> >the animals.... Ali.
> >
> If the title of this little flamefest was any more obvious
> it would have jumped off of your screen and bit you in
> the nose...
>
> ...killfiles are not uncommon...

Now were in this title is the mention of a killfile?

Re: Missing Janitor Found! U of Northern Iowa Mourns!

Of course, when you do mention the Sinclap the topic of killfiles is
bound to come up :)

Eric Noss
a.k.a
Mr. Maddog

1148. Re: Vim 4.2 for Atari MiNT is out!

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: 71231.104@compuserve.com
Message-ID: <4t3c5k$970@news1.warwick.net>
Source record: 141411
Cross-posted to: comp.editors,comp.sys.atari.st,de.comp.sys.st,fido.ger.atari,maus.sys.atari.software

cysco@tyrell.net (Jeffrey Krzystow) wrote:

>What is VIM?

An enhanced vi clone. Check out the Vim Pages
(http://www.math.fu-berlin.de/~guckes/vim/) for more info.

1149. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: Evil has no boundaries <chrishinds@delphi.com>
Message-ID: <pnDPf6r.chrishinds@delphi.com>
Source record: 141412

Simon Husbands <Simon@husbands.demon.co.uk> writes:

>same thing. With Oasis2 I can send mail, but have not yet suceeded in getting
>any news at all. I checked the sockets and was connected to NNTP and seemed to
>be recieving stuff (and my modem lights were flickering) but nothing came

I wouldn't trust the modem lights. For me, they're constantly flashing,
even when I'm not doing anything. Even after a news session fails, the
lights just keep on blinking like a christmas tree though I'm not getting
any news anymore.

I'm not quite sure what data ICE is constantly sending and recieving...NOS
never did anything like that.

--chris

1150. Re: I need kids games for my son!

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: sff4qz@scfn.thpl.lib.fl.us
Message-ID: <4t37e0$62f@ns1.thpl.lib.fl.us>
Source record: 141413
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi, What computer do you have? A Falcon, TT or just a ST?
Bye..

John Dooley (dooley@infomatch.com) wrote:
: Hi all..!

: I have my son with me for the Summer Holidays and would like to keep him
: busy with some educational and childs games.. he is 7 years old and I
: would very much appreaciate if some of you could send me some of these
: items to me..! And if I can return the favor.. just ask!

: Thanks..!
: You could send them e-mail (this would be the best way!

: Thanks Again

: Johnny
: --
: |""""""""""""""""""|""""""""""""""""""""""""""""""|""""""""""""""""""|
: |Johnny Dooley |E-mail: dooley@infomatch.com | Atari 1040 STe |
: |Vancouver Canada |IRC NICK: SK8ter |4 Megs TOS 2.06|
: """

1151. Re: OFFICIAL : ST FORMAT Closure

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: gary@tequila.demon.co.uk
Message-ID: <88529949_000009_OASIS_NEWS@tequila.demon.co.uk>
Source record: 141414

>
>>the ST would come to this with the disapperence of the old Current Notes,
>>Computer Garden who was once the major Atari dealer in the area, and the
>>SAAUG BBS. But the fall of STF is the final touch to the whole thing.
>
> Well I disagree about final,
> There is a new subscription only 60 page glossy magazine being
>started by the people on cix, it will of course be available to all
>atarians, but so far all the signs make it look pretty impressive, it
>is a definate goer and will be called "THEY THINK ITS ALL OVER" and
>have the abvious sub title ?? :), 3ukp an issue I belive and need a
>break even readership of 500 only due to the fact that all
>contributers are working for free etc,
> I have no idea why they havent informed the actual Internet community
>yet, but expect to hear more about this soon as it is a goer :)
> That is all I know about it.....

Hmm, that sounds interesting i'd be up for that, but lets not
forget ST APPLICATIONS as another source of info.

--

****
gary@tequila.demon.co.uk
Every day sends future to past Every breath leaves me one less to my last
****

1152. Re: £20 Setup Fee Waived

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: gary@tequila.demon.co.uk
Message-ID: <8360892_000009_OASIS_NEWS@tequila.demon.co.uk>
Source record: 141415

>>Zetnet have agreed to waive the £20- setup fee for folks joining from
>>other ISPs.
>>
>>That makes them £7.50 a month, no setup and SLIP 0345 "lo-call"
>>account.

Is "lo-call" the same cost as a local rate call and what sort of
speeds for news and e-mail are we talking about IS IT ANY BETTER
THAN DEMON?

--

****
gary@tequila.demon.co.uk
Every day sends future to past Every breath leaves me one less to my last
****

1153. Re: BlowUp Falcon 030 F/X?

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <Dv0n1J.D87@news.hawaii.edu>
Source record: 141416

Gustavo Comezana (comezana@math.psu.edu) wrote:
: Does anybody have any comments/experiences/opinions on this
: accelerator board? How difficult is the installation? How well does it
: perform? Are there incompatibilities I should be aware of? I have an
: Atari Falcon in its original case, with a 14Mb memory expansion
: already installed; will things get too crowded in there? Thanks in
: advance.

I have a BlowUP FX installed so I can relate my experiences:

* One quick note, VGA, SVGA, or Multiscan monitors are almost essential to get the best performance out of the FX system. Since the RGB (SC1224/SC1435 monitors) video is tied to the system clock, there is a 32mhz limitation in RGB modes for CPU and system/BUS. I believe that the FPU and DSP can run at 48mhz, even in RGB. The point here being that if you install the FX, you're probably going to want a Multiscan monitor.

Difficulty of Installation:

Installation definitely requires a skilled technician, in that some of the solder work is quite delicate and requires the proper tools. It is worthwhile to allow an expert do the work. The installation tips call for keeping wires as close to the board as possible, and keeping them as short as possible; this turns out to be very critical to proper operation of the FX acceleration. My wiring is actually tacked down to the motherboard with tiny drops of SuperGlue.

Also, it is essential that you don't assume that malfunctions are due to improper installation. Check for software conflicts and inappropriate configuration first. I had several hardware and software problems that I "blamed" on the FX board. In reality, the FX was only causing one problem, and all of the rest had been caused by me.

For me, the problem turned out to be DMA noise. I was testing software from a SCSI drive when accelerated, which turned out to be something of a mistake. The system would crash when loading, corrupt my SCSI drive, etc, all because of DMA noise that was mucking up the SCSI system. I assumed that the FX was flaky or that it was improperly installed so I had all kinds of fixes done, and even re-installed several times. All along, the failures were due to DMA noise.

DMA Noise appeared in the form of crackling audio (when Cubase Audio or Logic Audio was loaded), corrupted SCSI Drive read/write, and corrupted Floppy read/write. When I contacted the designer/author of FX with these symptoms, he sent me a solution. My message was as follows:

> I am still having three problems and would appreciate your advice:
>
> 1. SCSI corruption at 40/40mhz
> 2. Floppy corruption at 36/36 or 40/40mhz
> 3. Crackling at 36/36 or 40/40mhz in Logic Audio (DMA or DSP
> noise), even when not playing music.

You should install the 74F04 again, that should stabilize the DMA system.
If errors still occur, you can add the following:

Insert a 470 Ohms trimmer in the DMA-clock, ie. the wire to R221top or
straight to the DMA/chip (with FPU) as follows:

```
from 74F04 >------RRRRRR-------> To ground (or open, try it)
^
|------------> To R221top/DMA-chip
```

If you turn the tap to ground, the errors start disappearing and
eventually are gone. To much ground will result in crashes. The optimum
position is just before that point :-)

It is important that I mention this fix may not be recommended for all
systems, and may not be the answer to all of your problems. I can say
that it definitely worked for me.

I should also mention that the designer/author of the FX that I contacted,
George Acher, was extremely responsive, knowledgeable, and patient. He
always responded in a timely manner with a helpful attitude, and
intelligent solutions. He should be commended for his support (that is,
go and buy an FX :))

Performance:

I personally have an Atari Falcon030 with a 16meg Wizztronics ram board
(holds a 72-pin SIMM). I am not currently using the Fastram option, but
some prelim testing with it showed a clear speed increase on file
read/writes and screen operations.

Acceleration is quite good. I generally run the machine at 36/36mhz
with the DSP and FPU accelerated. At this speed, my machine performs
slightly slower than a TT, but with the added processing power of these
accelerated co-processors, it is very impressive. I am also able to run
the machine at 40/40mhz for certain applications (I'm not all that
confident yet) such as Phoenix II object renderer and MPEGfever mpeg
encoder/decoder. For these programs, I have been able to run the machine
for 12 hours or more processing a task with no crashes or glitches. I
have yet to experience a crash under these programs while running at this
speed, and I frequently run the machine on these overnight processing
runs. At 40/40mhz, speed is faster than a TT (Fastram not included) and
again, with accelerated DSP, FPU, and system BUS, this is very apparent.

Also of note is that acceleration speeds up the BUS significantly. My hard disk experiences a 33% data transfer rate increase, that is: 2meg/sec->3meg/sec. This is really very important. MPEG playback, FLI playback, and other disk intensive operations are significantly enhanced.

Stalker 3 (Telecommunications) even works better! Before, when performing an upload or download at high baud rates (port at 38.4k, modem 14.4) occasional errors would appear. Now with the system accelerated, these have disappeared completely!!!

Also, BlowUP screen expansion, virtual screen, and processor accelerating screen saver are very nice. There are a wide variety of options that are available (if you have the right kind of monitor) but even a regular VGA can accomodate a nice virtual screen and a few additional graphics modes.

Incompatibilities:

Thus far, the only incompatibilies that I have noticed involve NVDI 3. In that some function of the FX brings out a flaw in TOS, it is necessary to use a patch program or NVDI. I have an older version of NVDI at the moment, and it is incompatible with several programs that I run. If I slow the system down I can run with Warp 9 and things operate correctly. Thus far, I can only get the system to run cleanly at 40/40mhz with NVDI installed. This may not be a universal truth, but appears to be so on my system (until I figure a way around it, of course).

Space Considerations:

This is definitely a matter of concern. I currently have my system in the original 1040ST style case, without the shielding. As mentioned above, I also have the Wizztronics SIMM board. I also installed a fan in the left side of the case to blow under the FX at the CPU.

The better alternative is obviously to install your system in a larger case such as the Wizztronics Rack case, C-Lab MK-X case, or Desktopper. This will insure better ventilation for the components that will be running warmer than normal, and allow for shielding as well (for the cases that are metal or have another form of shielding). I suppose that I would be possible to cut the Falcon shielding so that the FX has room, but I personally wouldn't want to do anything that might increase heat retention.

Of course the other advantages to a larger case include the ability to use additional drive mechanisms. I have a Wizztronics Rack case awaiting final installation. This permits a 3.5inch (faster and larger) IDE Drive, other internal drive types (like a Panasonic Powerdrive 650meg Magneto-Optical/Quad-Speed CD-Rom), and even an internal SCSI drive. Also, further upgrades and additions such as the FX PS/2 Ram board (for additional 72pin SIMM), Expose Digitizer, Falcon Speed, etc... can be accomodated with a larger case.

So... Adding the BlowUP FX is definitely an adventure. Follow the instructions, be patient, and think. If you've exhausted your resources, contact other FX users here in the newsgroups (such as myself) or even the

FX designer.

As with any hardware modification, there is the possibility that something may get damaged, or that things will not work properly right away. Be aware of this fact, and you won't be as disappointed or frustrated. If however, you really need some speed and you have the means, the FX is a cost effective and versatile expansion for the Falcon. It can take some time and effort to make it behave, but it does provide a lot of function for not a lot of money. I am certainly very, very pleased with my FX.

Other accelerators to look into:

Wizztronics Hawke
Titan Designs Nemesis
Afterburner040

Reportedly, Nemesis and Afterburner can be used together -very interesting ;)

Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

1154. Re: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: Kim Andersen <dksoft@image.dk>
Message-ID: <31F548A5.2BE8@image.dk>
Source record: 141417
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

Rich Tietjens wrote:

> And I still haven't found a server that seems to believe my control
> message worked. Anyone out ther in Atari land have root access at a
> news server?

I do Rich.

Greets
Kim Andersen

1155. For sale: Atari 1040 ST with monitor and limited software...

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: temp@leper.tamu.edu
Message-ID: <23JUL199616410753@leper.tamu.edu>
Source record: 141418

Due to the lack of software anywhere within 250 miles of here, I need
to sell my 1040...it works fine and is in great condition, but I rarely use
it anymore...
Please make a *reasonable* offer on the system. This includes the
1040 itself, the color monitor, and various software (not a *great* amout
of software, but there are a few things...). Also, please include enough
for shipping in your offer. My zip code is 77840, but I'm not sure how
much this all weighs...:-)
Unreasonable offers will be promptly deleted without reply. :-)

Thanks!

Tiffany

-=-=-=

1156. Re: Two Bombs.

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: pedtober@PROBLEM_WITH_INEWS_GATEWAY_FILE
Message-ID: <4t2jeh$1n3@news.gu.se>
Source record: 141419

Al Huyghe (a50178w8@awnet.com) wrote:
> Hello:
> I have been experiencing a problem with my falcon lately. Quite often
> when i run a software program, (it seems to happen on several programs) at some
> point i will go to load a file, When the file selector comes up, I will select a
> file, and then i get two bombs and then am kicked back to the desktop. If i try
> to reload the program, the system freezes and i am forced to reboot the system.
> This seems to be a random problem.
> Any suggestions? any help would be greatly appreciated.

Try to turn off any program that you have in the AUTO folder, if you have any.
Also turn off all ACCs. It might be things like that rather than the actual
program itself.

- Tomas

--
NoBrain/NoCrew
pedtober@ped.gu.se
http://bettan.ped.gu.se/tomas

1157. Re: VR Software for MagiC?

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960723183702.3188C-100000@ns1.ptd.net>
Source record: 141420

On 23 Jul 1996, Zan660 wrote:

> Hello I am running MagiCmac, all the VR software for the Mac is too low on
> my 040, I was hoping one of those creative Atari programers cooked up some
> slick VR application which I could use at a decent speed on my Quadra!

Any program that uses 3D graphics under TOS(properly written of course)
should be useable under Magic.

I don't how well CAD 3D and the other Cyber products run, but give that a
try. Hope this helps...

Eric Noss
a.k.a
Mr. Maddog

1158. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: Ade@finitive.demon.co.uk
Message-ID: <838167980_OASIS_@finitive.demon.co.uk>
Source record: 141421

Hello again people,

You may of been wondering why the information on the Baby
Turtle Virus still isn't here!
Well due to copyright reasons and the such I can not give you
the information, but for all those still interested the
information and many other facinating facts can all be found
in the book, 'The Invisible Turtles' (I suppose TIT for short)
the author is around here sometimes so I don't want to offend
him, and I thought it would be a good chance for everyone to
buy the book.

(This wasn't a publicity stunt or anything honest)

Ade.

P.S. (Pinch of Salt) which is what any of the above and any of the
previous articles should be taken with.... Please note though I don't
believe any of this salt will kill the Turtles unless the Author can
tell me differently !

(It might be in the book so don't forget to buy it!)
The Invisible Turtles price 29.95
probably not available from any good book shops.

--

---
ade@finitive.demon.co.uk

1159. Keyboard Kabloooey?

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: Rory McMahon <mcmahon@inil.com>
Message-ID: <31F5AC0F.23CE@inil.com>
Source record: 141422
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hello All!

When I boot my MegaSTE, I get no response from my keyboard or mouse....

Any Ideas?

Rory
mcmahon@inil.com

1160. Re: Peter, the Sad SinClap

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jul23.233413.1@cobra.uni.edu>
Source record: 141423

In article <4t05m8$s7f@zot.io.org>, dreibel@zot.io.org (Daniel L. Dreibelbis) writes:

> that's for the EUROPEAN subscription rates, Mr. Janitor, which
> also covers mail rates to the UK and Europe - US subscription rates
> are $25US for one year. We're an independant magazine doing
> practically everything in-house except for the actual printing, not
> being cranked out by a sydnicate. Also take into consideration that
> we run comparitively few ads in our magazine compared with your
> boasting of two hundred page Mac/PC magazines, many of which have a
> good chunk dedicated to ads. However, we do pack it full of good
> editorial comment and dead-on reviews. We even did a couple of
> stories by Dave Barkin where he reviewed MagicMac, and gave advice
> on what Macs and Powerbooks would be a good choice to run it on -
> you can be sure we will do the same for the new versions of
> GEMulator and MagiCPC when we get our review copies (blatant request
> to ASH and Darek Mihocka :)).

My mistake for the error in subscription rate. Still, $25 is alot for a six issue subscription and 56 pages per issue. I suppose that the few ads is due to the miniscule Atari scene and not much is developed for it as in the past. I have a few old issues of the original Current Notes. Nicely done considering the resources and Atari scene.

Yes, Mac/PC magazines have hell alot more ads due to the nature of the platform. Ads are useful to inform the consumer of the products and services that exist in the other platforms.

> s > Calamus SL is more catchup than leading edge.
>
> I really beg to differ on that - but seeing as you confess that
> you have had little-to-no experience with a real Atari, your opinion
> on that is worthless. And I have better things to do than to get
> into a pissing contest with a skunk :)

Sounds like sour grapes. I take it that Calmus is not as good despite the praise of the Atari Jihads. Considering the sorry state of the ST scene, the Jihads will praise what exists considering the small choices available.

>
> Try telling that to MGI Software, who's now handling the Calamus
> line - they've expanded in the past six months on the strength of
> their new Windows-based version of Calamus, which has been flying
> off the shelves because it's proving to be the killer app PC users
> have been waiting for in the DTP wars. In fact, they've had to
> expand their premises TWICE during that time because of the demand
> and for giving their proper customer support. Oh, yeah, and I should

> add that they're planning at least one more major upgrade of SL for
> the Atari users - they're one company who remembers where their
> roots lie, and remembers their original customers.

Shades of WordPerfect here. WordPerfect is on their third keepers now. Flying off the shelves.. Thats funny, I haven't seen Calmus on the best seller list in it's category. It's easy to expand when you start from such small premises in the beginning. Yes, Calmus maybe selling but not the claim that you are stating. I supose when you are running a two person operation, you have bottomed out and can only go up.

Atari roots...I suspect many of the Atari Calmus users have upgraded to Windows to begin with. Also this new version is vapor.

>
> s > I suppose ST users are use to pay more for less.
>
> On the contrary, we do get what we pay for - excellent stable
> software and operating systems that doesn't require tons of RAM and
> hard drive space to install, unlike your precious Macs. But then,
> I'm talking with Mr. Ignorant here, the laughing-stock of this and
> other conferences where you make yourself look like an idiot due to
> your overblown and just plain wrong observations and insulting
> flames about how all non-Mac owners are the great unwashed, while
> bragging about your system as if it were your manhood. If you really
> WERE a salesman for the Mac, Apple probably would've fired you years
> ago - they don't train chimps for the job.

I see, the industry has expanded and you are afraid of change. Considering the market dynamics today, PC/Mac components are second nature and commodity. I don't thing that harddrives are manufactured less than a gig today. Memory is a commodity as well. Unless ST users are hardup towards additional resources which are standard on the Mac and Wintel world.

Every platform has apps which run nicely on low memory and storage. ST users think that their platform is unique because of it. My take is because the ST is still on 80's apps which is mostly PD and not any real world apps that MAc/Wintel people take for granted such as family apps in the area of Encarta and Groiler. Atari Jihads think that their OS and apps is are more stable compared to others. This asertion is perputrated by Atari Jihads in their fantasy land.

Is the Atari Falcon still $1399 for a 4/80 config? That kind of money buys functional Powermacs and Pentium systems. I MEAN systems with CDROM to run the cool stuff. I suspect in the Atari world, cdrom's are to be drooled over considering that feature is not supported..

>
> Please note that I have nothing against the Mac- it's an
> excellent system that is unfortunately being strangled by the
> boneheads in upper management at Apple (so what else is new?).My
> problem is with guys who act rude, show absolute ignorance, and send

> flaming e-mail to their detractors in which they insult their dead
> relatives - and who hide behind their clueless system administrators
> who don't know the meaning of "nettiquette" and "net-abuse".

Those boneheads at Apple(maybe not today) managed to grow the firm past $10 billion annualy, allocate appropriate resources for R&D and still come out with cool stuff.

My main detractor initiated my response by making unflattering comments about my mom. I never sent anyone a flaming email. You need to get your facts straight.

As for your difinition of nettiquette and net-abuse, any sane sysadmin would consider this a debate.

> Remember, we survived Roger Sheppard (another infamous
> anti-Atari net abuser who wound up putting his foot in his mouth
> once too often - wonder where he went?). We can easily survive YOU.
>
Sounds like I pinched a raw nerve.

GREETINGS..

|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

1161. Re: Current Notes everywhere!

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jul23.235902.1@cobra.uni.edu>
Source record: 141424

In article <4t0gv7$6f3@news1.io.org>, hcarson@io.org (Howard Carson) writes:

> Though you did not note it, the $48 subscription fee is for overseas
> subscriptions - Current Notes magazine is published in Canada. We find
> that magazine coverage in the MAC/PC publishing industry is repetitive
> and pandering. There are some excellent publications however, and
> Current Notes rivals them.

I noted earlier of the mistake in the subscription price.

I do take exception with your asertion that Mac/PC publishing is repitive and pandering. And i doubt if Current Notes rivals them. You are sure of yourself cause of the arrogrance of the statements you have stated. MacWorld is one publication that does not pander. MacWorld is on the cutting edge when it comes to its content as well as its outspokeness on issues that have put Apple negatively in the limelight.

The past issues and style of Current Notes which is most likely similar to the existing ones is nice hobbyist rag but in no way competes with the ones such as MacWorld that have moved into other features such as multimedia, digital video and internet/browser content. Current Notes is nice if you still like the past.

>
> We're extremely proud of our production values and strive to produce
> the best, most informative magazine for TOS/GEM/Geneva/MagiC/GEMulator
> users. We're also pleased to count many MAC and PC users among our
> loyal subscribers. Our U.S. rates are $26 US per year (6 issues). Our
> Canadian 1 year rate is $35 Cdn.

I would be proud of a six issue annual subscription that raked in $26. You should broaden your audience to include Mac/PC content. Have a hobbyist flavor. I would be the first to subscribe but in no way give up my subscription to macWorld and my free subscription to MacWeek.

>
> Producing a magazine for the current marketplace is more a matter of
> proprietary interest than profit hunger. Higher publishing costs
> dictated by lower run volumes are the budget items which tend to
> preset our subscription rates and our advertising rates. Although our
> subscription rates are higher per page, our content is not ad or
> picture heavy - Current Notes provides a lot more bang for the buck
> than publications in any other milieu.

I disagree. I like add glossed pubs like MacWorld. Keeps me informed of whats available. Advertising determines subscription price. Does Current Notes cover current analysis and issues current to the internet, multimedia, digital

video and education to name a few. Or is Current Notes is for ones to publish
their programs written in basic?
>
> Calamus SL is the software which we use to produce, set and publish
> Current Notes. From time to time we also use Calamus 95 and Calamus NT
> (both, obviously, on PCs/Workstations). Both SL and its PC/DEC Alpha
> counterparts outperform Quark, Pagemaker, et al, by a wide margin. We
> are also dabbling with DAs Layout running under MagiCMac. In any
> situation, the Atari/TOS/GEM-originated software RIPs, converts,
> prints, renders, displays, scrolls, and retrieves data faster than
> Quark, etc., by an alarming margin.

Interesting..Never heard of these claims on how well Calamus does against their
competitors. Sounds like Calamus real benefit is a lower price and
implementing features that the others really had at a higher cost.
>
> Current Notes does not care about the Tramiel family.

I don't thing the Atari cummunity does either.

> Current Notes does not care about Atari Corporation.

Highly irelevant today.

> Current Notes DOES care about Atari/TOS/GEM/Geneva/MagiC/GEMulator
> users.

GREETINGS..
|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

1162. Re: chas@stanley.wintermute.co.uk

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <838248344_OASIS_@wile.demon.co.uk>
Source record: 141425

Hi Swampy :)

In article <838239728_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>I'm still unable to email you and have today forwarded more details to
>your provider. If you take this newsgroup could you please acknowledge
>in this thread.
>
>I would also be grateful to anyone else who has successfully emailed
>chas@stanley.wintermute.co.uk if they could forward this article on my
>behalf (he can email me, I can't email him).

I've been trying to send mail to Steve Delaney at Floppyshop for a couple of
months now and I keep getting it back as failed mail :((

His address is sdelaney@steil.wintermute.co.uk so it looks like it's a problem
with either Wintermute or Demon. Wonder which ? ;))

--

```
|||||||||||||| |||
= \ T O T A L |||
_= ___/ H A R M O N I C / | \
/ _\ (o)\ D I S T O R T I O N Falcon030
| | \ _ \ DEMANUFACTURE Motorola Inside
| |/ (____)
\__/ / | _/_/_/ _/_/ _/_/_/_/_/ Love/Hate to :
/ / ___) _/ _/ _/ _/ _/ Paz@wile.demon.co.uk
/ \ \ _) _/_/_/ _/_/_/_/ _/ IRC #atari
\ \ / _/ _/ _/ _/
/ \ \_________/ _/ _/ _/ _/_/_/_/_/ I am over 18, but my IQ Isn't.
```

1163. WWW Peter's page of Midi and Sound

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: peters@frisbee.net.au
Message-ID: <4t1pat$qk9@fling.frisbee.net.au>
Source record: 141426

Announcing Peter's page of Atari Sound and Midi programs and resources.

Midi and Sound

Links to various Midi utilities, algorithmic music, sound editing and
creation. I have searched around for the most useful, interesting
programs and resources and this page is the result. No pictures, just
the facts :)

Please note that the page is aimed at ST and not Falcon , mainly because
I dont have a Falcon.
Any comments and further leads would be appreciated..

Peter Sansom
http://www.frisbee.net.au/~peters

1164. WTB:Recent Version of Logic Sequencer

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4t1r6v$771@Einstein.ebicom.net>
Source record: 141427

I'm looking to buy a used copy of Logic...
When I say copy...I do mean the origonal disks and manuals...
Thanks,
Brian

1165. Re: The Computer Dungeon

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: Rory McMahon <mcmahon@inil.com>
Message-ID: <31F46441.7618@inil.com>
Source record: 141428

Tony Greenwood wrote:
>
> On 21 Jul 1996 10:06:56 -0400, comdungeon@aol.com (ComDungeon) wrote:
>
> >The Computer Dungeon supports the Atari product line, including the ST,
> SNIP
>
> >Vist our Web Page (best viewed through Netscape) and view our catalog
>
> Am I having a bad day,? for some reason an ATARI advert in an ATARI
> newsgroup, selling ATARI poroducts asks you to go take a look, but
> best if you do it with a PC? hmmm?
>
> Just seem'd odd to me :)
>
>
>
> Cheers.............!ynoT

Tony,

Try and look past the thorn and see the rose...
Another Atari supplier! Hip-hip-hooray!

Rory
mcmahon@inil.com

1166. Re: Missing Janitor Found! U of Northern Iowa Mourns!

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: Neil Jones-Rodway <neil@pool.informatik.rwth-aachen.de>
Message-ID: <Pine.HPP.3.93.960723134444.17241A-100000@damabus.informatik.rwth-aachen.de>
Source record: 141429

On 22 Jul 1996, PETER SINCLAIR-DAY wrote:
> Espicialy a baby such as yourself. You obviously have not been prepared to
> deal with life in the real world. Time to discard that security blanket that
> your mother allowed you to suck on and grow up!

Oh, Petey. You're not really one to talk about growing up, are you now?
You're always acting like an 11 year old spoilt brat, so please, stop
trying to blame the others on this group.

And, Petey, don't tell me to "get over it" or "grow up". Remember - you're
the one with the problem here. If you don't think so, check the name of
this news group.

How old ARE you anyway?

Neil.

Neil Jones-Rodway RWTH-Aachen
E-Mail: nj1@ukc.ac.uk
Web Pages: http://www-users.informatik.rwth-aachen.de/~neil/

1167. SpiritWare Concordance for Atari.

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: em09@liverpool.ac.uk
Message-ID: <DuzuyA.85o@liverpool.ac.uk>
Source record: 141430

I am (still!) an Atari user because I use Cubase to arrange Christian songs. I recently got a copy of the SpiritWare Bible Concordance with the King James version of the Bible and I find it very VERY useful.

I would like to get hold of one or more of the other versions of the Bible that SpiritWare used to sell and it seems now that the only way to do this is to buy them 2nd hand from someone who has them but no longer uses them due to change of platform or some other reason.

So, if anyone has a copy of NIV of NASB or the Greek NT and would like to sell the on, please get in touch with me by email.

Regards,

John.
--
Mechanical Engineering Department John Boyes
University of Liverpool email: j.boyes@liverpool.ac.uk
P.O. Box 147 phone: +44 (0) 151-794-4861
Liverpool fax: +44 (0) 151-794-4848
L69 3BX (U.K.) ftp: ftp.mechnet.liv.ac.uk /pub/j_boyes/...

1168. New Atari Website Now Online

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: rlawrenc@one.net
Message-ID: <4t2i79$jl7@news.one.net>
Source record: 141431

A new website supporting Atari computers is now online. Give it a try.

http://www.rjlawrence.com
--or if you cannot get a dns entry yet--
http://207.158.218.46

If you have any websites that should be added to the site, send the URL to:
webmaster@rjlawrence.com

1169. Re: Vim 4.2 for Atari MiNT is out!

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: "Jens M. Felderhoff" <jmf@infko.uni-koblenz.de>
Message-ID: <31F4C6F4.7DB2@infko.uni-koblenz.de>
Source record: 141432
Cross-posted to: comp.editors,comp.sys.atari.st,de.comp.sys.st,fido.ger.atari,maus.sys.atari.software

```
Jeffrey Krzystow wrote:
> What is VIM?
>
> Jeffrey

Oops, forgot to say!

Vim stands for Vi IMproved. Vi is the VIsual editor known from Unix
systems. Vim has many more features than Vi (e.g., multiple windows,
integrated online-help,etc.).

For details refer to the Vim pages:

http://www.math.fu-berlin.de/~guckes/vim

Tschuess

Jens
--
+-----------------------------------------------------------------------+
|Jens M. Felderhoff |
+-----------------------------------------------------------------------+
|e-mail: jmf@scary.fido.de, | Fido: 2:2454/95.10@fidonet.org |
| jmf@infko.uni-koblenz.de | NeST: 90:400/601.10@nest.ftn |
+-----------------------------------------------------------------------+
```

1170. Re: Vim 4.2 for Atari MiNT is out!

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: cysco@tyrell.net
Message-ID: <Duz05z.ELy@tyrell.net>
Source record: 141433
Cross-posted to: comp.editors,comp.sys.atari.st,de.comp.sys.st,fido.ger.atari,maus.sys.atari.software

Jens M. Felderhoff (jmf@infko.uni-koblenz.de) wrote:
: I have uploaded the binary of Vim 4.2 for Atari MiNT to:
:
: ftp://ftp.oce.nl/pub/misc/vim/atari/vim-4.2mb.tgz

: The mirrors should have it soon too.

: The gtar-zipped archive contains the binary and the online
: documentation. For the sources and other stuff get the original Unix
: distribution (vim-4.2.tar.gz).

: If there are Atari specific problems with this, contact me.

: Happy Vimming!

: Tschuess

What is VIM?

Jeffrey

1171. Re: Mint-net internet connection...

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GGXKFCVCUp@tos.ak.planet.gen.nz>
Source record: 141434

In <837984220_OASIS_@imco.demon.co.uk> Gary Noack wrote :

>Hi,
>
>I just tried setting up an internet connection with Mintnet. I used the TAF Mint
>- X windows - SLIP/PPP - Chimera - etc. package. I followed the setup
>instructions faithfully, got as far as setting up the MINIX partitions and
>unpacking all the files onto it. I set up the MINT.CNF file rebooted the system.
>Mint loaded along with it's device drivers and then bombed out when it came to
>executing xinit. I got a 'Server Error' followed by 11 bombs and some more
>cryptic messages. I fiddled about and got tsch to work as well as a few other
>things (but sadly not an editor). I've got hacked off with it now.

Why bother with X11R5, just use CAB under GEM for WWW browsing. Unless you
want it for something else of course. I think you may find that X11 works
better if you start your connection after X has loaded. I think I had
the same problem when I initialised the connection then started X, it just
would not work. But I don't use X anymore, since I have no need for it.
I use MiNTNet with CAB under GEM and it works very well!

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+---+

1172. Re: ** Problems with Antmail and Falcon **

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <838116106snz@f030.demon.co.uk>
Source record: 141435

In article <DuyrEJ.CH6@cix.compulink.co.uk>
rgoring@cix.compulink.co.uk "Roy Goring" writes:

> In message <552706841.295097.1.starship@3rdplanet.com>starship@3rdplanet.com,
> starship@3rdplanet.com said:
> > g> I just bought a Falcon 030 (thanks again Gustavo) and recently g>
> > ported over STiK to it. Unfortunately, Ant Mail isn't making the g> ...
>
> Chances are you are using version 0.7.7 BIN IT, use 0.7.8 or 0.7.6 :-)

I've had similar problems using Antmail on the Falcon:

I've tried using .6 .7 and .8 and _all_ three have had the same problem -
namely that when you try and retieve a group of messages, they all hung on
the delivery of the last message (usually with about 40 bytes to go).

Unfortunately, with my pop3 server (mail.netlink.co.uk), the server doesn't
seem to like resetting your mailbox after a failed session - I've had to
email the support to get things cleared up.

Whether or not this is to do with a rogue message in the mailbox (after all,
I should imagine the first thing we all do is send a test post to ourselves,
probably from within Antmail) I do not know.

What I do know is that none of the messages in the mailbox are of any
importance as no-one yet has my new e-mail address and they are just
tests sent by various means. So I'll probably ask for them to be deleted
so I can start afresh.

Anyway - here's hoping things work eventually!

Regards,
Andrew

--
Andrew Wood
54 Ely Street, CV37 6LN, UK
awood@f030.demon.co.uk

1173. Re: Falcon owners

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Dv07Hu.HDy@tron.bwi.wec.com>
Source record: 141436

You don't call a 44Mb Syquest removeable a Hard Drive??

In article <960720215928171 88@muskrat.com>, slc.dennis.bishop@muskrat.com
says...
>
>Within the last month I have joined the ranks of Atari Falcon030
>owners and users. No hard drive, just my old 44 meg syquest and a
>sc1224.
>
>
>... Yoshimune 8th Shogun
>___ Mountain Reader II - #Demo 001

1174. Re: Falcon memory upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf4b7186_Claes.Holmerup@p5.dada.ct.se>
Source record: 141437

Slc.dennis Bishop wrote this to All about Falcon memory upgrade:
CH>> called "Vantage 2000",
SdB>
SdB> Where did you get it from? and how much without ram?

I bought it from Indigo2 in Denmark, who have frequent contact with Hard&Soft.
However, most Atari-dealers should be able to get hold of it.
I don't have their phone or fax at hand right now, but send a mail to me if you
need to have their number and I'll get it for you.
The price here in Sweden is SKR650 including sales tax for an empty card.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1175. Re: Internet-games?

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4t2tk3$3fo_001@jf.intel.com>
Source record: 141438
Cross-posted to: comp.sys.amiga.games,sfnet.atk.atari,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.flight-sim,comp.sys.ibm.pc.games.misc,comp.sys.ibm.pc.games.strategic,sfnet.atk.amiga

In article <31F40C38.273B@vie.com>, Rodvik <rod_humble@vie.com> wrote:

>Meridian 59 is good.

(1) What is Meridian 59?

(2) Why are you telling Atari users?

(3) Should we care?

See us at http://www.3rdplanet.com/~starship
Support at http://www.3rdplanet.com/~starship/atari.htm
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+---+
****
Do NOT add my address to any mailing list without my express
permission. Unsolicited commerical email will be proofread
at my usual consulting rate: $90/hour, 4 hour minimum.
Failure to pay will be reported to your local credit agency.
****

1176. Any one got the NEMISIS board yet?

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: gary@tequila.demon.co.uk
Message-ID: <23360186_000009_OASIS_NEWS@tequila.demon.co.uk>
Source record: 141439

Is it out yet?

I could be interested in this new accelerator board because its cheap
but i'd like to know how it performs so if any one has one by now
please speak up.

--

****
gary@tequila.demon.co.uk
Every day sends future to past Every breath leaves me one less to my last
****

1177. Re: Mint-net internet connection...

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <4t2tq3$83s_001@leeds.ac.uk>
Source record: 141440

In article <31EBCBF5.305F@ccm.jf.intel.com>,
Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> wrote:
q>Thorsten Guenther wrote:
q>>
q>> In <837401100_OASIS_@hookup.net> Rick Martin wrote:
q>> >Well why not just use Oasis135
q>>
q>> Because Mint-Net is much more flexible and allows you to use all the Unix
q>> software that runs on plain video terminals, allowing you to compile and
q>> customise yourself the newest version of IRCII, tin, lynx, ncftp, finger,
q>> talk, trn, nn, etc., etc.?
q>
q>Thorsten, how many people, as a pecentage (on ANY platform), do you /honestly/
q>believe are capable of successfully compiling even /one/ of the files you have
q>just named? Or are you advocating that non-programmers shouldn't be allowed
q>to access the Internet?
q>
Doesn't stop some of us mad suckers grappling with the thing. Not that I am
doing so at the moment. Think of it this way, there are nnn million _users_
online, but few of them are able to explain how the machines they are using
actually work. If you have the time and the inclination try them all; NOS,
Oasis, StIK, Mintnet, hell even last years version of Winsloth.

If you think the chaff/nuggets ratio is too high, figuring out other ways to
connect could be the answer. It is certainly to be encouraged.

Allan

Allan Gilmour
Language Centre Technician
fax.0113 2332649
tel.0113 2332647

1178. Re: comp.sys.atari.announce

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <16565_DCroker@mettav.demon.co.uk>
Source record: 141441

s> On Sat, 20 Jul 96 04:45:28, DCroker@mettav.demon.co.uk (Derryck
s> Croker) wrote:
s>
>> s> What demise of what last ATARI mag? you got me a wondering here ?
>> Pearsons have folded ST Format, last issue is/was 85.
s>
s> Since asking this, I learnt that issue 86 has been finished and gone
s> to the printers, or whatever, and the next issue ie: 86 will be the
s> last one,
s> Anyone know for sure ?
That's the info I have too, the subs dept were obviously referring to the
issue that was being prepared rather than the one that I was enquiring abo

Apologies for the confusion!

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1179. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <16566_DCroker@mettav.demon.co.uk>
Source record: 141442

```
>> It's a sad day.......
m>
m> Sure is...now all we have is the Internet. Thank goodness for CAB
m> and shell accounts.
Not forgetting user groups and a number of ftn echos.

Regards, Derryck

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1180. MegaST2 memory upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <16567_DCroker@mettav.demon.co.uk>
Source record: 141443

```
CL> How do I upgrade a MegaST2 to 4mb? I've already upgraded a 520STfm to
CL> 1mb, so what kind of chips do I need and what resistors/caps do I have
CL> to add? _
Your best bet is to use SIMMs and the appropriate interface board IMHO.

Toad would presumably have the bits you need.

Regards, Derryck

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1181. WTB Low Cost Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <4t3av1$3b4@news.chatlink.com>
Source record: 141444

WTB 20 to 40 Meg Hard Drive with host adaptor and DMA cable for use with 520STfm. This request for a subscriber, so would appreciate replies ASAP.

"Keep on Keepin' On", Rod MacDonald
ST Informer Magazine | stinformer@chatlink.com | Tel: (541)476-0071 |
A&D Atari Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
Grants Pass, OR 97526 | | MC/Visa/Discover |
World Wide Web URL: http://www.chatlink.com/~stinformer

1182. Re: NEEDED: Atari ST emulator for PC... know of any?

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: David James <101642.2124@CompuServe.COM>
Message-ID: <4t3jenffg2@mhafn.production.compuserve.com>
Source record: 141445

The FaST club in England can supply the Gemulator for 119.95 UKP. They can be
contacted atstclub@cix.compulink.co.uk
that should be stclub@cix.compulink.co.uk or by post at
PO Box 101
Nottingham
NG2 7NN
--

David James

1183. Re: AEO UPDATE: Skyhammer PREVIEW with Screenshots!

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: Mark Santora <santora@earthlink.net>
Message-ID: <31F5453B.3D29@earthlink.net>
Source record: 141446
Cross-posted to: rec.games.video.atari,alt.atari-jaguar.discussion,comp.sys.atari.st

Mr. Entropy wrote:
>
> In article <31F3AC92.24C4@earthlink.net>, Mark Santora <santora@earthlink.net> wrote:
> >I've been trying to get this up for the past 6+ weeks, and now it's
> >finally there for all those out there to read. Enjoy it. BTW,
> >the Battlesphere Playtester's Page should get updated sometime early
> >next week. And by the end of the next month you will most likely see
> >previews of Breakout 2000 and Phase Zero(even though it was
> >cancelled).
>
> I'm a little confused here. Does this mean Atari is planning on
> releasing these titles, or are you just showing shots of what might have been?
> And my guess is that Rebellion isn't anywhere near finished with
> Skyhammer and haven't playtested it because it's not going to be released.

It is not looking good for ANY of these games. But I thought that
screenshots and a preview report would be beneficial here so th remaining
users could still get some intelligent information. But, if no one want me
to spend my time doing this... I won't. Really I do have other things I
could do to make money.

--
M a r k "S t i n g r a y" S a n t o r a
Santora@earthlink.net 4Play Playtester
Screenwriter/Director
[-]
\ visit my Web page with Battlepshere Playtester Updates! /
\ http://home.earthlink.net/~santora/index.html /
- -

1184. Re: AEO UPDATE: Skyhammer PREVIEW with Screenshots!

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: Mark Santora <santora@earthlink.net>
Message-ID: <31F54520.5C8E@earthlink.net>
Source record: 141447
Cross-posted to: rec.games.video.atari,alt.atari-jaguar.discussion,comp.sys.atari.st

Mr. Entropy wrote:
>
> In article <31F3AC92.24C4@earthlink.net>, Mark Santora <santora@earthlink.net> wrote:
> >I've been trying to get this up for the past 6+ weeks, and now it's
> >finally there for all those out there to read. Enjoy it. BTW,
> >the Battlesphere Playtester's Page should get updated sometime early
> >next week. And by the end of the next month you will most likely see
> >previews of Breakout 2000 and Phase Zero(even though it was
> >cancelled).
>
> I'm a little confused here. Does this mean Atari is planning on
> releasing these titles, or are you just showing shots of what might have been?
> And my guess is that Rebellion isn't anywhere near finished with
> Skyhammer and haven't playtested it because it's not going to be released.

It is not looking good for ANY of these games. But I thought that
screenshots and a preview report would be beneficial here so th
remaining users could still get some intelligent information. But, if
no one want me to spend my time doing this... I won't. Really I do
have other things I could do to make money.

--
M a r k "S t i n g r a y" S a n t o r a
Santora@earthlink.net 4Play Playtester
Screenwriter/Director
[-]
\ visit my Web page with Battlepshere Playtester Updates! /
\ http://home.earthlink.net/~santora/index.html /
- -

1185. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: bbeck@netshop.net
Message-ID: <31f51bb6215c730@netshop.net>
Source record: 141448

Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) wrote:

>If you can actually get it set up and running, you have me beat. I get as far
>as attempting to set the time zone, and after 3 or 4 clicks, the TZ begins
>spinning madly and the only way to make it stop is hit RESET.

I had this problem with version 2.03 (I think it was) but it disapeared
with version 2.05

Brad

1186. Re: MagicPC - any info available?

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: Andrew@ajrose.demon.co.uk
Message-ID: <75763659_000013_OASIS_NEWS@ajrose.demon.co.uk>
Source record: 141449

In article <552974510.28359.54.starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) wrote:-

>andrew@ajrose.demon.co.uk barked in COMP.SYS.ATARI.ST on 21 Jul 96:
>
> a> 1 - Is it a reality yet?
>
>I believe it is, but only in German.
>
Thanks for the information. One point: if I'm using Ease as a desktop replacement, does Magic being in German constitute a problem? Presumeably error reports would be a little confusing, but as far as I'm concerned a crash is a crash is a crash - most of the time the error reports are of no help to me anyway. What else would be affected?

> a> BTW, the STe STAYS!!!!!
>
>Aw, gee, you wouldn't consider giving it to me? <G>
>

I'd love to give one to everybody on the planet, but until I get a decent payrise.... ;-)

Andrew

--

---

andrew@ajrose.demon.co.uk

1187. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31f53a41.1219830@news.airtime.co.uk>
Source record: 141450

On Tue, 23 Jul 96 18:49:46, DCroker@mettav.demon.co.uk (Derryck Croker) wrote:

> >> It's a sad day.......
> m>
> m> Sure is...now all we have is the Internet. Thank goodness for CAB
> m> and shell accounts.
>Not forgetting user groups and a number of ftn echos.

And Diskzines, theres loads of diskzines about, some monthly, bi-monthly, few times a year, there all ATARI related and there is a lot of them tha knows :)
See my page for more info,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1188. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <838234036_OASIS_@parrett.fast.co.za>
Source record: 141451

>What are we talking about here?? "Checksum Errors" or "Bad Packets"
>I've only gotten the "Checksum Error" a few times (I have a Falcon with
>hsmoda06 installed). BUT, I get "PPP:Bad Packet" about a million times
>per session, throughput sucks, and I have yet to finish an FTP or a News
>session without ICE bombing or locking up partway through.

This problem was reported within a few days of the release of v2.0. I sent test files to David as I had exactly the same problem. I sent a message about a week ago asking if he had found the answer yet. No reply to date so I guess its a bigger problem than was first estimated. Given that this newsgroup has gone very quiet about v2.05 I assume that users have given up and gone back to v1.35.
I would like to know what the projected date of a re-released reliable v2.0x is. On the surface it really looks good but at present (on my set up anyway)it simply doesn't work !!

==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

1189. Re: CAB and Jpeg's - still a problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GGXVFFVUUp@tos.ak.planet.gen.nz>
Source record: 141452

In <87680231_000003_OASIS_NEWS@the-gap.demon.co.uk> Gary Priest wrote :

>Has anyone else noticed that CAB still seems to get stuck on some jpegs?
>This is CAB from WWW131.ZIP (it's better than previous versions but still
>seems to hang).

I am using CAB v1.3. I have no idea what WWW131.ZIP is. As I understand it,
CAB v1.3 is the newest.

I notice that some JPEGs will not display. Others will show in greyscale
but not colour. Most, however, do work OK. So it's not just you.

I am using CAB on a PPP connection with MiNTNet.

--
+--+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+--+

1190. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GGXVFFVWUp@tos.ak.planet.gen.nz>
Source record: 141453

In <Pine.SOL.3.91.960720183446.19765E-100000@ns1.ptd.net> "Mr. Maddog" wrote :

>On Thu, 18 Jul 1996, Tony Greenwood wrote:
>
>>
>> From what I have just been told, From someone who works on ST Format
>> magazine, the very next issue of ST Format, Issue 86, is the last, its
>> already been finished and the magazine states that it is the last
>> issue,
>> They, ST Format could only make the news official today,
>
>That's terrible! If it wasn't for STF, I wouldn't get the most out of my
>STe. But I rather hear it officially from ST Format and Futurenet
>themselves. Heavens knows how many 'rumors' we hear in the Atari world

I have got it officially from the editor of ST Format - I think it is
September being the last issue. It is sad :(

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+---+

1191. Re: Vim 4.2 for Atari MiNT is out!

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GGXVFFVYUp@tos.ak.planet.gen.nz>
Source record: 141454
Cross-posted to: comp.editors,comp.sys.atari.st,de.comp.sys.st,fido.ger.atari

In <31F39BF0.33C8@infko.uni-koblenz.de> "Jens M. Felderhoff" wrote :

>I have uploaded the binary of Vim 4.2 for Atari MiNT to:

What exactly is Vim?

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+---+

1192. chas@stanley.wintermute.co.uk

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <838239728_OASIS_@swampdog.demon.co.uk>
Source record: 141455

I'm still unable to email you and have today forwarded more details to your provider. If you take this newsgroup could you please acknowledge in this thread.

I would also be grateful to anyone else who has successfully emailed chas@stanley.wintermute.co.uk if they could forward this article on my behalf (he can email me, I can't email him).

--

Guy Harrison

guy@swampdog.demon.co.uk

1193. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: Ade@finitive.demon.co.uk
Message-ID: <838241848_OASIS_@finitive.demon.co.uk>
Source record: 141456

```
HELP!
They're coming to get me
I can't take it anymore
They're everywhere
HELP!
Arrrrrrrrrrrrrrrrgggggggghhhhhhhhhhhhhhhhhhhhhhhh...........

Ade.
--
-------------------------------------------------------------------------------
ade@finitive.demon.co.uk
-------------------------------------------------------------------------------
```

1194. Removeable Harddisk's?

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <16535_Spencer@mettav.demon.co.uk>
Source record: 141457

I've a bit of a quandary that needs some help.

What it is I am interested in buying a removeable harddisk for use on both my TT, Falcon and PC, the qquestion is which one?

The Syquest seems to be faster, easier to use (treat it like a harddisk), they have a better name, etc.

The Zip seems cheaper and to have more backing from others.

Anyone have any ideas or suggestions to make?

I allready own an Insight Floptical so don't want to make such a mistake again. My current favourite is the SyJet, but I am willing to be persuade

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1195. Re: CAB and Jpeg's - still a problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4t1ppp$o25@orm.southern.co.nz>
Source record: 141476

Gary Priest (gary@the-gap.demon.co.uk) wrote:
: Has anyone else noticed that CAB still seems to get stuck on some jpegs?
: This is CAB from WWW131.ZIP (it's better than previous versions but still
: seems to hang).

Sure does. Hitting escape aborts the holdup and normally CAB will then go onto the next file to load, although it has retried some JPEGS three times on me...

: Also, what about putting support for JPEGD into the jpeg overlay? So the
: decoding of jpegs will be a lot faster on a Falcon. Please. :-)

That would be a good highdeer :), but I think that JPEG decoding is pretty quick anyway with CAB_JPEG.OVL. Of more interest to me would be seeing quicker GIF image dithering.

Chris W.
/|\

1196. Re: Graphics cards - are they worth it?

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: acounis@lpnhp3.in2p3.fr
Message-ID: <4t1vtb$mlr@ccpnws.in2p3.fr>
Source record: 141477

```
The instructions (mainly in German) are on ftp://ftp.uni-giessen.de/pub/atari/hardware
Look for the files ET4000.TOS, ET4000G.TOS and MEGA4000.TOS (this archive is
from me, these are the electrical drawings of the project).

Enjoy it and build it !!!
```

--

+--+
| ACOUNIS St�phane Laboratoire de Physique Nucl�aire et des |
| Hautes Energies - Universit� PARIS 6 |
| T�l: (1) 44-27-43-62 Fax: (1) 44-27-46-38 |
+--+

1197. Re: Replacing Falcon Ide Hd?

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31F47E6B.5321@bruker.de>
Source record: 141478

Claes Holmerup wrote:

> Some HD's can't be booted from however: Don't use Western Digital because I've
> never been able to boot from them. Quantum seems to work very well. Some

To boot from some WD drives you need a boot floppy. Such a floppy can be
created
with SCSITOOL or the tools coming with HDDRIVER. The programm on the
floppy
initialized the drive before the first read access.

--
****
* Uwe Seimet | I really hate this damned
machine, *
* | I wish that they would sell
it. *
* Internet: us@bruker.de | It never does that what I
mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell
it. *
* WWW:
http://acp5.chemie.uni-kl.de/seimet/index.html *
****

1198. Re: Alternate Proposal: comp.binaries.atari.8bit

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: eru@sover.net
Message-ID: <31f4986d.51077946@news.sover.net>
Source record: 141479
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.8bit,comp.sys.atari.programmer

```
yes to >Should comp.binaries.atari (all systems) be created?
NO! to >Should comp.binaries.atari (all systems) be moderated?
yes to >Should comp.binaries.atari.8bit be created?
NO! to >Should comp.binaries.atari.8bit be moderated?
yes to >Should comp.binaries.atari.st be created?
NO! to >Should comp.binaries.atari.st be moderated?

You have my votes, let me know when it is time for the real thing.
I'll get you my vote, and all my friends too. : )
Rick
```

1199. Re: Missing Janitor Found! U of Northern Iowa Mourns!

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <838192450_OASIS_@land.demon.co.uk>
Source record: 141480

I know some people find it amusing but I wish people would stop feeding
the animals.... Ali.

---
ali@land.demon.co.uk Edinburgh, Scotland

Pay no attention to what the critics say; no statue has ever been
erected to a critic. -Jean Sibelius

1200. Re: ST extras for sale,

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553065981.21499.27.starship@3rdplanet.com>
Source record: 141481

```
>> ABCD dma switch box with cable $20.00

>> 6 chip rainbow tos 1.4 $15.00

>> Ez ram 4meg ram board 0k no doc's worked!! $10.00

Mike,
I'll offer $50 including shipping for the above.

Thanks David in Oregon

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

1201. Re: Peter, the Sad SinClap

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4t1qag$o25@orm.southern.co.nz>
Source record: 141482

Daniel L. Dreibelbis (dreibel@zot.io.org) wrote:
:
: Remember, we survived Roger Sheppard (another infamous
: anti-Atari net abuser who wound up putting his foot in his mouth
: once too often - wonder where he went?). We can easily survive YOU.

Warning!! Roger (the) Sheppard's name I spotted in a local New Zealand newsgroup just a few days ago. Of course I would be ashamed to admit he is a Kiwi like me, but I wont admit that! :)

Sinclap will end up like him, drooling in a local pisspot discussion group about tying shoelaces or something...

Chris W.
/|\

Kiwi and proud of it (except for the Roger Sheppard bit :)

1202. NOS handles dynamic ip w. ICMP ?

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: fabrice.gamberini@art.alcatel.fr
Message-ID: <19960723071417.aaaa005IK@babyblue.cs.yale.edu>
Source record: 141483

hello,

i suspect this problem has been already addressed a million times,
but since i'm stuck...

i have (at home) a MegaSt4, 28.8 modem, hsmod06 etc... and an
account on an ISP using PPP with dynamic IP address. I tried
using NOS (0.42 then POP3) but neither would catch the
" PPP link from (xxx.xxx.xxx.xxx) to (yyy.yyy.yyy.yyy) "
message and deduce my assigned address... so i had to
install mint/ mintnet and use pppd+chat, which works about
flawlessly except that it *freezes* from time to time.
but since i have no pop3 client (yet), retrieving my mail is
sort of tedious (thru telnet).

so i'd like to know if NOS can use ICMP (like pppd)
to retrieve the remote and local hosts' addresses.

tia,

fab.
---
gamberin@art.alcatel.fr
"Plan 9 deals with the resurrection of the dead..."

1203. Re: Desktop Icons

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4t1qqh$o25@orm.southern.co.nz>
Source record: 141484

Al Huyghe (a50178w8@awnet.com) wrote:
:
: I have noticed that with some software packages, they supply you with
: a custom Icon you can use to install on your desktop.
: My question is.. How do you import these into the newdesk.rsc file.
: I have tried ICDRAW.prg with no success. Is there another way??

Yes there is another way. It is _very_ long winded however. What I do is load the .RSC file with icons into GEM-View 3.16, rasterize them, save them as a GIF or whatever and load them into any art package with a zoom. I then draw the icon on a piece of paper, load ICDRAW and draw the icon in by hand. If that isn't long-winded then NOTHING is! :)

Prism Paint has a zoom that is good to use like this, as is APEX media. It means you can see exactly where each colour pixel goes...

Chris W.
/|\

1204. Re: RS232 networking?

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GGXKFCUQUp@tos.ak.planet.gen.nz>
Source record: 141485

In <16417_DCroker@mettav.demon.co.uk> Derryck Croker wrote :

> g> Is it possible to network two STFMs via the RS232 interface? I just
> g> need to access the hard drive on one machine from the other.

Sorry not to reply to the original post.

I network a TT030 and MegaSTE here via the LAN port. The same method would work for STs cia serial RS232 port. I use MiNTNet, and it works very well.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+---+

1205. VR Software for MagiC?

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4t2ffg$362@newsbf02.news.aol.com>
Source record: 141486

Hello I am running MagiCmac, all the VR software for the Mac is too low on my 040, I was hoping one of those creative Atari programers cooked up some slick VR application which I could use at a decent speed on my Quadra!

zan

1206. Re: Phillips CM833 MkII RGB Pinouts

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: <>
Message-ID: <838124135.4227.1@glassnet.demon.co.uk>
Source record: 141487
Cross-posted to: comp.sys.amiga.hardware,comp.sys.amiga.misc,comp.sys.atari.st.tech,comp.sys.atari.st

In <837950645.29350.0@glassnet.demon.co.uk>, glassnet@ writes:
>Hi,
>
>I have just purchased a Phillips CM833 MkII colour monitor from a chap
>using an Amiga for use with a device that requires an RGB monitor.
>
>I'm posting here as I'm guessing that there must be other Amiga/ST users
>that have this monitor.
>
>Can anyone lay their hands on the pinout schematic for the monitor
>and email the details to me before I warm the soldering iron !!
>
>It would be most appreciated.

Just a followup crossposting to thank all those who mailed me the requisite
pinouts. It was most appreciated!

Clive chumble@glassnet.com

1207. Emacs (was:Re: Vim 4.2 for Atari MiNT is out!)

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4t2m11$q1a@dodgson.math.psu.edu>
Source record: 141488
Cross-posted to: comp.editors,comp.sys.atari.st,de.comp.sys.st,fido.ger.atari,maus.sys.atari.software

While we are on the subject of editors, does anybody know what is the most recent Atari version of Emacs, and whether is supports GNUS?

Gustavo

1208. Re: Replacing Falcon Ide Hd?

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: wwd@netheaven.com
Message-ID: <4t29es$qsh@tofu.alt.net>
Source record: 141489

In message <837807096.MC9931@mclink.it> - Lodovico Zanier
<MC9931@mclink.it>Fri, 19 Jul 96 22:11:36 CEST writes:
:>
:>
:>Hi,
:>
:>I am planning to replace the Falcon internal 2.5' IDE hard disk with
:>a IDE 3.5' HD. I have already found the 2.5-3.5 connector (in a Amiga
:>repair service). I am wondering: I will have to use again an IDE
:>mechanism (max 540 MB) or I can go for a E-IDE mechanism? Is there
:>someone who can suggest me some already tested hard disk I can go
:>for?
:>
:>Thank you,
:>
:>Lodovico Zanier
:>(Rome, Italy)

These work fine with the Falcon as (E)IDE drives using ICD Pro Utilities:

1. Micropolis 4110A - 1.0 gb
2. Seagate ST3283A - 240 mb
3. Seagate ST5850A - 850 mb

None of these drives are currently produced, but the Seagate 5000 series continues. Try the ST51270A - 1.27 gb. Also their 2.1 gb drive is nice, and I'd be surprised if it did not work as well as the others.

Cheers,
Vacuo

..more people are alive today than have ever died... i cogito vacuo...

1209. Re: AEO UPDATE: Skyhammer PREVIEW with Screenshots!

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: wlas@ix.netcom.com
Message-ID: <4t2geu$jgd@sjx-ixn2.ix.netcom.com>
Source record: 141490
Cross-posted to: rec.games.video.atari,alt.atari-jaguar.discussion,comp.sys.atari.st

In article <31F3AC92.24C4@earthlink.net>, Mark Santora <santora@earthlink.net> wrote:
>I've been trying to get this up for the past 6+ weeks, and now it's
>finally there for all those out there to read. Enjoy it. BTW,
>the Battlesphere Playtester's Page should get updated sometime early
>next week. And by the end of the next month you will most likely see
>previews of Breakout 2000 and Phase Zero(even though it was
>cancelled).

I'm a little confused here. Does this mean Atari is planning on
releasing these titles, or are you just showing shots of what might have been?
And my guess is that Rebellion isn't anywhere near finished with
Skyhammer and haven't playtested it because it's not going to be released.

1210. Software Discounts

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <4t2qsb$s95@news.pacifier.com>
Source record: 141491

Hello Everyone!

As you may already know, Mountain Software has moved the majority of our development efforts to Windows on the PC. Because of this, we have reduced prices on our entire Atari ST product line. The new prices are as follows:

Easy Base (1.0)..... $10
Easy Go (2.0)..... $10
Easy Money (1.2)..... $10
Learn my Numbers (1.0).... $10
Manualizer (2.0)..... $10
Mountain Reader II (2.9).. $35
Mountain View (1.6)..... $10
Movies at Night (1.2b).... $10
Pen Pal (1.2)..... $10
The Recipe Box (5.1)..... $35

If you would like more information on any of these products, please visit our web page at http://www.pacifier.com/~awatson or e-mail Anthony Watson at awatson@pacifier.com. All prices include shipping in the US/Canada, elsewhere add $5 shipping. Payment must be via check or money order in US FUNDS only.

Thanks,

Anthony Watson
awatson@pacifier.com

___Mountain Reader - Beta 1.e

1211. Re: Alternate Proposal: comp.binaries.atari.8bit

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: abridg8200@aol.com
Message-ID: <4t2qg1$c5n@newsbf02.news.aol.com>
Source record: 141492

In article <31EE7543.1985@ccm.jf.intel.com>, Rich Tietjens
<RichardX_Tietjens@ccm.jf.intel.com> writes:
>Mike Jewison wrote:
>>
>> One of the problems with setting up an alt.binaries group is that,
>> as has been pointed out earlier, many sites don't get parts of (or in
>> a worst case scenario) the entire alt hierarchy.
>>
>> I would propose that we try to make any group we want to see created an
>> "official" group in the comp.binaries hierarchy.

Well said - I can't remember if our university deos the same or not - it
does have an awful amount of useless branches though.

>Getting 100 votes is the toughest part - but I think it's likely to be a
>lot easier now than it was before I brought the subject up in the entire
>comp.sys.atari.* tree. I suggest a "straw" vote - who wants to be the
>vote-taker? We will probably want to take a straw vote on each of the
>following points:
>
>Should comp.binaries.atari (all systems) be created?
>Should comp.binaries.atari (all systems) be moderated?
>Should comp.binaries.atari.8bit be created?
>Should comp.binaries.atari.8bit be moderated?
>Should comp.binaries.atari.st be created?
>Should comp.binaries.atari.st be moderated?

Personally, all I want is somewhere where ST/Falcon stuff can be posted -
unmoderated if possible (IIRC the person who started this off said that
part of the problem with the old system was that it was hassle to get
stuff posted and there are additional difficulties if something happens to
the moderator).

My 2 pence worth (I'm Engish :-))
--
Adrian (apb25@cam.ac.uk)

1212. Re: MagiC 4 problems...

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: abridg8200@aol.com
Message-ID: <4t2qgh$c63@newsbf02.news.aol.com>
Source record: 141493

hsideras@mettav.demon.co.uk (Harry Sideras) writes:
>*Hi Andre*, on 15 Jul 96 you wrote:
> AL> In Msg A58790@B, Chris Wilkinson (chriswil@southern.co.nz) wrote:
> >> FOLDRxxx.PRG to give more system memory but that still doesn't work.
> AL> Don't use foldrxxx.prg with MagiC. Instead, there's another program
to
> AL> do the same thing under MagiC: addmem.prg.
>I thought this program was to do with reclaiming fragged memory on 68000
>machines %^{|

I thought FOLDRxxx.PRG was to allocate more memory to disk buffers to get round the 40 folder bug. There were other programs - the POOLFIX3/4... ones that fixed a problem where if a bit of memory was split in two, it would later recombine wrongly - it is IIRC the same part of memory that FOLDERxxx is expanding. This bit of memory is used to store information about files which are "open".

If you have a hard disk and early versions of TOS (at a guess most/all of 1.xx) then use folderxxx (or an alternative - for instance the one built-in to ICD-software). The defragging(memory) problem is much more wierd - *all* of the POOLFIX programs have bugs in (aparently) - POOLFIX1/2 certainly have as the author released version 3. I think someone else fixed that (or maybe he just addded XBRA compliance), but aparently *this* version is also bugged. Someone a while ago recommended using version 3.
In short - aaaarrgghh!!

> >> Is MagiC 4 not fully compatible with NVDI 3.01?
> AL> Actually, it is. But maybe there's some bug in NVDI that causes the
> AL> problems. IIRC NVDI 3.02 was a more bug-free version than 3.01.
>
>Certainly, yes. I had numerous VDI bugs with v3.01, fixed in v3.02.
Also,
>there's a small utility called PATCH_NV.TTP that patches all versions of
NVDI
>from v3.01 up to v4.0x to fix other errors which are all fixed in v4.10
(it's
>not an upgrade to v4.1 in itself though).

Where is this program - I have 3.01 and would certainly like to upgrade to 3.02.
--
Adrian (apb25@cam.ac.uk)

1213. Re: Any STonx users out there?

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: abridg8200@aol.com
Message-ID: <4t2qhn$c6s@newsbf02.news.aol.com>
Source record: 141494

In article <837725343.15866.0@lavalamp.demon.co.uk>,
andy@lavalamp.demon.co.uk (Andy Bowd) writes:

>Evening!
Good Morning (only kidding - I not *awake* in the morning :-))
> Can anybody advise me on how well STonx will run on my 486DX2/66
> PC. I've got the program to blow the roms from my 1040STFM to disk
>for the emulator, but is it worth it?!

I presume you know that you need to be running some form of Unix on your PC. Personally I use Linux on my P120/16MB. It runs at a pretty decent speed - I think faster than my ST, but I haven't used it much yet. It should run fine as long as you have at least 8MB of memory. STonX now runs under SVGAlib as well as X-windows I think - this will help to reduce the memory requirements.

You can compile two Atari's - a 4MB or a 14MB version. The 4MB version is recommended for PCs with less than 16/20MBs.

Good Luck (although it is pretty easy to compile - just read the docs - they are very straightforward).
--
Adrian (apb25@cam.ac.uk)

1214. Re: The Computer Dungeon

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31f4ce9d.1500529@news.airtime.co.uk>
Source record: 141495

On Tue, 23 Jul 1996 00:33:53 -0500, Rory McMahon <mcmahon@inil.com>
wrote:

>> Am I having a bad day,? for some reason an ATARI advert in an ATARI
>> newsgroup, selling ATARI poroducts asks you to go take a look, but
>> best if you do it with a PC? hmmm?

>> Just seem'd odd to me :)

>Tony,

> Try and look past the thorn and see the rose...
> Another Atari supplier! Hip-hip-hooray!

Ho I quite agree, anything with the word ATARI in is a good thing as
far as I am concerned, your original posting amused me thats all, it
was a lighthearted response, no mallice intended <smile>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1215. PCW Locoscript -> ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <838227814_OASIS_@swampdog.demon.co.uk>
Source record: 141496

Hi folks,

I need an ST program to convert the Amstrad PCW512 Locoscript word processor files. RTF format would be nice but plain ascii would do as none of the files are overly large. I don't want to go to the trouble of finding somewhere which can transfer the PCW disks to ST disks if I can't do anything with them afterward.

Thanks to anybody who can help!

--

Guy Harrison

guy@swampdog.demon.co.uk

1216. BlowUp Falcon 030 F/X?

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4t2uhs$rvc@dodgson.math.psu.edu>
Source record: 141497

Does anybody have any comments/experiences/opinions on this accelerator board? How difficult is the installation? How well does it perform? Are there incompatibilities I should be aware of? I have an Atari Falcon in its original case, with a 14Mb memory expansion already installed; will things get too crowded in there? Thanks in advance.

Gustavo

1217. Re: Missing Janitor Found! U of Northern Iowa Mourns!

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: JEDI
Message-ID: <4t2luv$7qq@lex.zippo.com>
Source record: 141498

In article <838192450_OASIS_@land.demon.co.uk>, Ali@land.demon.co.uk says...
>
>I know some people find it amusing but I wish people would stop feeding
>the animals.... Ali.
>
If the title of this little flamefest was any more obvious
it would have jumped off of your screen and bit you in
the nose...

...killfiles are not uncommon...

1218. Re: .signature file in Unix Shell (csh)

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: JEDI
Message-ID: <4t2m85$7ru@lex.zippo.com>
Source record: 141499

```
In article <4t16bi$coi@berlin.infomatch.com>, dooley@berlin.infomatch.com says...
>
>Hi all..!
>
>Just wondering if anyone knows how to increase the .signature file in csh
>to more than 4 lines.
>
>I can only use 4 lines and would like to use more!

This is a limitation imposed by the newsreader.
You can either change newsreaders (if possible).
You could also specify a file to load at edit time &
just type in the name of an alternate .sig file manually.

You might do better if you tell us which newsreader you are using.
rn, trn, nn, tin...
```

1219. Re: OFFICIAL : ST FORMAT Closure

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31f4db11.4689010@news.airtime.co.uk>
Source record: 141500

On Mon, 22 Jul 1996 18:49:18 -0400, "Mr. Maddog" <mrmaddog@prolog.net>
wrote:

>Tony was right about it, now it's really offcial ;(

And I wish I had been wrong :(

>Frank, you and all the guys have made the most outstanding computer
>magazine ever published...even account for all the other platforms!

I agree totally, But what about all the people who have spent as
long as I can remember knocking STF and calling it, never ever
forgetting one little mistake and never mentioning the good, surely
even they must concede that its a bad thing that STF has died?

>Before I really got into on-lining, I depended on STF for informative
>articles and PD software. Oh what the hey...it was also funny! The
>captions were the best part. Because of the mag, I now see not all
>computer people are geeky like the ones in Micro$oft :)

Yes again I agree, some people called it childish, well I had many
programs reviewed, hmmm about 8 or 10 actually, all had funny or
sarcastic comments, I didn't mind at all, would have been a bore if
everything had to be serious,

>The store in my area stopped carring it a short while ago snce I was the
>only one buying it :) But now the whole world will be deprived. I knew

Strange that my local big store stopped stocking it, but about two
months ago it started again, I remember it is not that long ago that I
posted something in this group telling everyone it was back in the
J.menzie stores?, a little short lived it seems,:(

>the ST would come to this with the disapperence of the old Current Notes,
>Computer Garden who was once the major Atari dealer in the area, and the
>SAAUG BBS. But the fall of STF is the final touch to the whole thing.

Well I disagree about final,
There is a new subscription only 60 page glossy magazine being
started by the people on cix, it will of course be available to all
atarians, but so far all the signs make it look pretty impressive, it
is a definate goer and will be called "THEY THINK ITS ALL OVER" and
have the abvious sub title ?? :), 3ukp an issue I belive and need a
break even readership of 500 only due to the fact that all
contributers are working for free etc,
I have no idea why they havent informed the actual Internet community
yet, but expect to hear more about this soon as it is a goer :)

That is all I know about it.....

>Good luck Frank and anyone else who worked on STF. Hope you can come up
>with something this good in the Atari field.

Yes Frank,Andy and Nick, try and keep involved lads and am looking
forward to meeting at least two of you in Birmingham on the 28th of
September for the ATARI shows :)

>BTW, the best STF's were the ones with Paula Richards as the editor :)

Well I thought Karen was pretty good,
I thought ninety nine percent of all ST Formats contents where good,

>Eric Noss
>a.k.a
>Mr. Maddog

Eric!!! did you get the STe stuff, the first time I emailed to your
second address it all bounced, but on a second attempt they never
bounced, but as you dident respond then?, well did you get them ?

Cheers.....!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1220. M_Player v 1.30 released

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <960723Z175130.839dave@mbha.demon.co.uk>
Source record: 141501

What's M_Player?

It's a multimedia player for the Atari Falcon and TT. It runs in 256 (mono display) and 32768 colour modes. It needs a Crazy Dots or Nova card for the TT.

It plays .AVI (with sound!), .MOV (with sound!) and .FLI files.

If I had a pound for every time someone has said it couldn't be done... but Guillaume Tello has written a program to do it. And it is very good.

Uploaded today to ftp.cnam.fr, ftp.uni-kl.de, 42BBS (01256-895106), Chameleon BBS (01454-881095) and the Tavern BBS (0181-445-6514). Look for MPLAYR13.ZIP.

Also available by UUEncoded email, drop me a line and I will send you a copy.

It's shareware so don't forget to register!

--
dave

1221. Re: Internet-games?

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: Skeksis <skeksis@buffnet.net>
Message-ID: <31F4D3A9.5881@buffnet.net>
Source record: 141502
Cross-posted to: comp.sys.amiga.games,sfnet.atk.atari,comp.sys.atari.st,comp.sys.ibm.pc.games.action,comp.sys.ibm.pc.games.flight-sim,comp.sys.ibm.pc.games.misc,comp.sys.ibm.pc.games.strategic,sfnet.atk.amiga

Rodvik wrote:
>
> Meridian 59 is good.

Where can I find this one?

--
Skeksis
Trouble: Cats
Real Trouble: Cats with opposable thumbs

1222. Re: Graphics cards - are they worth it?

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: acounis@lpnhp3.in2p3.fr
Message-ID: <4t3agg$ku9@ccpnws.in2p3.fr>
Source record: 141503

Steve Sweet (SSweet@mettav.demon.co.uk) wrote:
> FROM: SSweet@mettav.demon.co.uk
> SUBJ: Graphics cards - are they worth it?

> a> I have built the ISA adapter from Torsten LANG

> Could you give some more details of this for me please.

> Regards from STEve & his nice warm cosey PAK'd MegaSTE.

> --

> ~~~~~~
> | The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
> ~~~~~~

Yes of course,
As far as I know, Torsten's project only runs on MegaSTf with no modification
and on STf machines with a small adapter board. I don't think it will run
on machines other than those.
In a MegaSTE you have the VME bus so have a look on VME to ISA adapters
(unfortunately I don't know if there are some other than commercial)
It should not be difficult to adapt the MEGA4000 project to VME specs but only
Torsten can tell it.

--
+---+
| ACOUNIS St&#65533;phane Laboratoire de Physique Nucl&#65533;aire et des |
| Hautes Energies - Universit&#65533; PARIS 6 |
| T&#65533;l: (1) 44-27-43-62 Fax: (1) 44-27-46-38 |
+---+

1223. Re: Graphics cards - are they worth it?

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <16573_SSweet@mettav.demon.co.uk>
Source record: 141504

FROM: SSweet@mettav.demon.co.uk
SUBJ: Graphics cards - are they worth it?

a> I have built the ISA adapter from Torsten LANG

Could you give some more details of this for me please.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1224. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: Neil@yr-ynys.demon.co.uk
Message-ID: <17804699_Beta01_OASIS_NEWS@yr-ynys.demon.co.uk>
Source record: 141505

>If you can actually get it set up and running, you have me beat. I get as far
>as attempting to set the time zone, and after 3 or 4 clicks, the TZ begins
>spinning madly and the only way to make it stop is hit RESET.

You could try setting everything up except the time zone using
ice_net.prg. Then manually edit that option in the ice.net file.
That's how I got round it.

Best wishes

Neil

--

Neil Martin

<neil@yr-ynys.compulink.co.uk>
<trumpeter@cix.compulink.co.uk>

1225. Re: LAN+MAC???

Newsgroup: comp.sys.atari.st
Date: 1996-07-23 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <4t33s2$l4u@newsbf02.news.aol.com>
Source record: 141506

I woul like to connect a TT030 in the same fashion to a MAC and share drives, etc. Can someone get more detailed on how to do. I have the Mac serial cable but what software will let the two units see each others drives. I do have MagicMac on the PowerMac I have. What else would I need.

Tom

1226. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: Ade@finitive.demon.co.uk
Message-ID: <838334074_OASIS_@finitive.demon.co.uk>
Source record: 141258

In article <838256588_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-
>> (This wasn't a publicity stunt or anything honest)
>
>I can wholeheartly vouch for the poster's dishonesty. :-)
I never said I was dishonest, the turtles held up the comma
should of read : (This wasn't a publicity stunt or anything, honest)
The turtles ARE out to ge me, they making me say I'm dishonest now!

I noticed they're drinking my goldfishes water now!
and they keep moving my things!

BTW, I don't believe in mumbling frogs, they told me no to!

Ade.
--
---
ade@finitive.demon.co.uk
{Have you got the I.T. bug ?}

1227. Re: Mint-net internet connection...

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <838251586.2936.0@grasper.demon.co.uk>
Source record: 141259

In article <837588436_OASIS_@hookup.net>,
martinr@hookup.net (Rick Martin) writes:
> In article <837473970.2708.0@grasper.demon.co.uk>
> graham@grasper.demon.co.uk (Graham Irvine) said:-
>
>>> a lot faster then Mintnet and a lot easier to use for Mail , Ftp
>>what nonsense !!!! mintnet is MUCH faster than Oasis135 (and also supported)
>>NOS which forms the backbone of Oasis v1 has not been updated for years.
> Since when has Mint been faster then a Gem program ? Nos042 and NosPop

Mint and GEM are not comparibles so I don't know what you mean here , equally
they are not even mutually exclusive either I have run mint WITH GEM ???

If you refer to some raw benchmark between ROM GEM and GEM.SYS then that is
not relevant to what I said or what was being discussed .. quite apart from
the fact that such raw benchmarks (AES redraws etc etc) do not take into
real world advanatages of multitasking which is especially relevant in a
network environment. You tell me how you get on with NOS042 with reading
news online (impossible) , whilst running 2 ftp sessions , a Browser and
irc client THEN come back to me and discuss matters further ..

> have you ever heard of those for starters ? As for Mint being

yes of course I have

> supported the only new thing in Mint is Mintnet 090 ! Not very
> impressive.

but more impressive that the only new thing about nos is someone compiled it
with -m68030 option about a year ago !!!

plus of course you ignore the fact that mint can utilise literally hundreds
of constantly evolving unix applications and tools whilst nos can not use
ANY external applications whatsoever. In fact just 2 or 3 messages back I
saw a announce that someone has kindly compiled and uploaded vim somehwere
oh dear I beleive nos has no such application i.e no means at all to edit files online ..

>>platforms<nos> about "lost" mail ,news etc as being self evident as reason
>>against the case for mail being "easier".
> Disregard the Pc version of Nos and let's talk about the Atari version
> and I believe the only people complaining of lost mail were primarily
> using a Demon account . Oasis can't take the shit if the Techs at
> Demon can't configure a Unix system properly !

yes it can , demons system IS configured correctly , the problem from atari
NOS is that it is not being updated to take into account changes in hardware
technology. you can say it is Demons fault all you like but it will not help

just like you cannot say it is XXX games softwarehouse's fault for not porting
there games to the ST that killed that market.

>>as for ftp well I dont think that nos's ftp supports 1/100ths of the options
>>available from ncftp . Certainly not regex,hotlists,auto login and saving of
>>default directorys amoungst other pretty essential features which save lots
>>of frustration if you have dialup net access. Furthermore I wouldn't advise
>>trying to run more than 1 ftp session with nos in whatever flavour (pc or atari)again no
problems with mintnet/ncftp.
> Use the set-up keys in Oasis for all your Auto logons . I haven't had
> any problems going to as many sites as I wanted in a row ! You seem to
> be getting the Pc version and the Gem version confused !

not at all . In a row or simultaneously I wonder ?? And you have not I see
put any discussion forward re other features and as far as auto-login is
concerned then you miss the point I am not talking about just setting urls
to frequently used ftp sites limited to no of free F Key slots I am talking
unlimited and built in function which is saved out on every access including
last directory visited.

>>or not bother with them at all ... there a mere cosmetic IMO most of the time
>>if you are only after information , if he is bothered about that then chimera
>>is available for mintnet.
> Chimera is the last piece of garbage I would recommend to anyone . I
> was at the TAF convention in Toronto anticipating finally having a
> Web browser for the Atari line . To say I wasn't amused is the
> understatement of the year . Think about it Xwindows , Mint and then
> Chimera all on a 1040 st ! That's the difference Oasis runs on all

of course not but who is using that sort of equipment these days !! For
a start 4 meg only cost about 20UKP which probably JUST about makes that
system useable but not exactly fun. However I see no way to use any WWW
from NOS shell .. there are more useable forms of those (lynx for example) for
Mintnet that run just fine on an ST.

> Atari's something that can't be said for Mint . The one program that

Yes but as it is completely without any extendeability i.eeas a self contained
shell you are limited by that denomination. I dont think this thread started
anywhere near this point .. but someone eposting that NOS (or perhaps Oasis)
was somehow faster than mintnet but then if you are using either of those I can
forgive you for not being able to follow a thread <G>, not which would fit on
a particularly machine configuration !! Of course I accept your point if you have a 1 meg
ST you are not going to get very much benefits out of mintnet
more than likely you should stick with NOS but my opinion is that you are
limiting yourself on BOTH counts . What I dont accept however is that you have
changed the paramters of discussion from which is best choice without
qualification to one of which best fits on xyzee hardware config.

> came out with potential was Duftp but where's the new version . Keep
> one thing in mind once Stick comes out with a PPP the game is over
> because this is the only program that gives all Atarians a chance to

> finally use their system for the Internet .

yes "as soon as" .. meanwhile I shall continue to use the system that delivers
those promises (albiet Linux68k now but previously MiNT) I think :-)

> PS . Till Spider comes out !
mmmm ..

--
--------- Falcon030/32 Linux68K --------
Graham Irvine graham@grasper.demon.co.uk

1228. Re: OFFICIAL : ST FORMAT Closure

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <838338202_OASIS_@coconut.demon.co.uk>
Source record: 141260

THE NEW ATARI MAGAZINE

In article <31f4db11.4689010@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

> Well I disagree about final,
> There is a new subscription only 60 page glossy magazine being
>started by the people on cix, it will of course be available to all
>atarians, but so far all the signs make it look pretty impressive, it
>is a definate goer and will be called "THEY THINK ITS ALL OVER" and
>have the abvious sub title ?? :), 3ukp an issue I belive and need a
>break even readership of 500 only due to the fact that all
>contributers are working for free etc,

As I am the publisher of the new Atari magazine, I had better say a few
words before things get a bit distorted :-)

Yes, there will be a new 60 page Atari magazine coming out soon, it will
have a glossy cover, but ordinary inside pages. It should be priced around
the 3 UKP area, but that is for UK readers. We will have to charge a bit
more for readers elsewhere because of the extra postage.

There is still a lot to be decided, and unfortunately I cannot say much
more for now, however I will be making an official announcement in the very
near future :-)

> I have no idea why they havent informed the actual Internet community
>yet, but expect to hear more about this soon as it is a goer :)

The reason for not announcing it on the Internet was because we needed to
gain backing and support from the UK-based Atarians, mainly for financial
reasons. Now that we are definitely in a go situation, we will be able to
make official announcements soon over the Internet.

There's no conspiracy or anything like that, we just had to keep things
simple for the first few weeks. And I promise to keep all readers of this
area fully informed of how things progress in the next few weeks.

But this magazine is not vapourware, it is real, it is happening, and it
will need your support!

Best wishes

Mike Kerslake

--

```
-------------------------------------------------------------------------------
mike@coconut.demon.co.uk - new, improved economy version of sig file :-)
-------------------------------------------------------------------------------
```

1229. Re: Peter, the Sad SinClap

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: JEDI
Message-ID: <4t5a9i$nje@lex.zippo.com>
Source record: 141261

In article <1996Jul23.233413.1@cobra.uni.edu>, sinclap2954@cobra.uni.edu says...
>
>In article <4t05m8$s7f@zot.io.org>, dreibel@zot.io.org (Daniel L. Dreibelbis) writes:
[deletia]
>Yes, Mac/PC magazines have hell alot more ads due to the nature of the
>platform. Ads are useful to inform the consumer of the products and services
>that exist in the other platforms.

Or they can allow vendors in Milwaukee to defraud you...

If you want a magazine full of ads; that is what Computer Shopper is for.
Otherwise, such flim-flam is just dead weight.

>
>> s > Calamus SL is more catchup than leading edge.
>>
>> I really beg to differ on that - but seeing as you confess that
>> you have had little-to-no experience with a real Atari, your opinion
>> on that is worthless. And I have better things to do than to get
>> into a pissing contest with a skunk :)
>
>Sounds like sour grapes. I take it that Calmus is not as good despite the
>praise of the Atari Jihads. Considering the sorry state of the ST scene, the
>Jihads will praise what exists considering the small choices available.

Until you can show that you have the remotest knowledge of the product,
it is YOU THAT IS ACTING IN A SHIITE MANNER.

[more unsubstantiate claims deleted by JEDI]
>>
>> s > I suppose ST users are use to pay more for less.
>>
>> On the contrary, we do get what we pay for - excellent stable
>> software and operating systems that doesn't require tons of RAM and
>> hard drive space to install, unlike your precious Macs. But then,
>> I'm talking with Mr. Ignorant here, the laughing-stock of this and
>> other conferences where you make yourself look like an idiot due to
>> your overblown and just plain wrong observations and insulting
>> flames about how all non-Mac owners are the great unwashed, while
>> bragging about your system as if it were your manhood. If you really
>> WERE a salesman for the Mac, Apple probably would've fired you years
>> ago - they don't train chimps for the job.
>
>I see, the industry has expanded and you are afraid of change. Considering the

No, we can just get by without a new $2000 or more system every year
or two. Our systems suit our needs.

>market dynamics today, PC/Mac components are second nature and commodity. I
>don't thing that harddrives are manufactured less than a gig today. Memory is
>a commodity as well. Unless ST users are hardup towards additional resources
>which are standard on the Mac and Wintel world.

On an ST, one is hard pressed to WASTE 4Megs of RAM. On a Mac/PC,
the OS will waste that much by itself. An ST can live happily on
Mac/PC 'table scraps'. We needn't subsidize the lifestyles of some
Redmond Robber Barons.

Some of us have better things to spend our money on, and are
suitably served by our current hardware (and software).

Some of us have been in this state for quite a long time. We were
here long before PC's were capable of bringing us here and long
before 99.9% of the population could afford to be brought here
by Macintosh.

>
>Every platform has apps which run nicely on low memory and storage. ST users
>think that their platform is unique because of it. My take is because the ST

This is known as MS-DOS. It has nowhere near the functionality of
GEM. Admittedly, the clones have GEM, but noone ever seemed to
catch on.

The Mac/PC market is polarized between pathetically underpowered
shareware or system apps and mega-monolithic monster apps that
do much more than many users would ever need. In the Mac/PC realm,
the WordPerfects have pushed out all the WordWriters and
Pagestreams.

>is still on 80's apps which is mostly PD and not any real world apps that

Well, what do you do with your Mac (besides games) that you cannot do
on an ST?

>MAc/Wintel people take for granted such as family apps in the area of Encarta
>and Groiler. Atari Jihads think that their OS and apps is are more stable

This multimedia tripe are not apps, they are toys.

>compared to others. This asertion is perputrated by Atari Jihads in their
>fantasy land.

Well, the primary problem is that Mac/PC attempt to deliver an enhanced
feature set and oftentimes cannot deliver. Most people don't attempt
to take advantage of them. Save for the few 'toy' programs, most users
dont push their systems past the functionality one would find on an ST.

When you do start to treat a Mac/PC as you should: as something that
should have superior capabilities, all hell breaks loose. This is when
the famed Mac/PC stability issues come in and all the linux & NT advocates

have a field day with Win16/MacOS 'stability'.

>
[Jedi deleted this crap because it was not germane]
[Jedi deleted this crap because is was totally irrelevant]

1230. Atari support/stores near LA

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <molin.838213889@smurfy.tcimet.net>
Source record: 141262

A friend will be visiting relatives in the Los Angeles area soon, expects to be there for about two weeks. He asked if I knew of any stores within driving distance, he'd like to stop in. Anybody have any names, addresses and/or phone numbers?

TIA
--
=-=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

1231. Re: Q: Magic 5?

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4t5ial$cos@atle.abc.se>
Source record: 141263

Andre,

A> Yep. It's just that way. I've already been able to read and write
A> PC-initialized Zip disks without any problems.

Sorry for interupting, but this should mean that if I buy a EZ-135 I
could record a track with Cubase Audio, and give the disk to a
PC-owning friend. Am I right?

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

1232. Engagement

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4t5ian$cov@atle.abc.se>
Source record: 141264

```
d> Just wanted to share with my friends out here as well as tell the
d> whole world that Melanie and I got engaged last night... as you can
d> well imagine, I am on cloud nine by her accepting my proposal of
d> marriage. :))))

Congratulations Danny!

--------------------------------------------------------------------
Email: Carl.Lofgren@abc.se
--------------------------------------------------------------------

---
* Kivi 1.41a *
```

1233. Re: Engagement

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <molin.838214671@smurfy.tcimet.net>
Source record: 141265

denesh@demon.net (Denesh Bhabuta) writes:

>Just wanted to share with my friends out here as well as tell the
>whole world that Melanie and I got engaged last night... as you can
>well imagine, I am on cloud nine by her accepting my proposal of
>marriage. :))))

Aw, MAN! It's the '90s! You're supposed to wait 'til _SHE_ asks _YOU_ !!!

:)
--
=-=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

1234. Where is good MagiC 4 ftp site?

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4t4jle$gdu@orm.southern.co.nz>
Source record: 141266

Hi There...

I am looking for an ftp site that has utils for MagiC. I have seen very little on some sites I have tried so far, but I don't know about many sites I guess. I am looking for interesting desktop enhancing utils like the excellent start109 :)

Chris W.
/|\

1235. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: denesh@demon.net
Message-ID: <838218273.4004.0@denesh.corp.demon.net>
Source record: 141267

stosser@airtime.co.uk (Tony Greenwood) wrote:

>>There is still ST Informer, Current Notes, hundreds of BBS's, loads of User
> I have never seen either of the above magazines,and to be honest I
Tony, mail me at my cix address and I'll give you some info on
these...

Denesh Bhabuta (Danny) ; CyberSTrider
denesh@demon.net ; dbhabuta@cix.compulink.co.uk
http://www2.wildnet.co.uk/~dbhabuta/
Disclaimer: All opinions are my own only

1236. Current Notes everywhere!

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <442_9607250408@flight.org>
Source record: 141268

HC> Current Notes DOES care about
HC> Atari/TOS/GEM/Geneva/MagiC/GEMulator users.

Anyone interested in an Atari magazine should check it out. I really like Current Notes.

I also subscribe to, & like, ST Informer. Funny, not long ago we were told all of Europe has better ST/Falon support than North America. Now it seems we in North America have two of the last English Atari magazines.

(Oh, if anyone is interested in Calamus only, Calamus-User is kinda a neat magazine, too.)

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

1237. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <838337394_OASIS_@pwomar.demon.co.uk>
Source record: 141269

In article <1996Jul21.132558.1@cobra.uni.edu>
sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) said:-

>I was at the newstand the other day and MacFormat was available in Cedar Falls,
>IA. I noticed it has grown with content and advertising. Lots of mailorder
>glossy add pages displaying the Mac and Newton in its glory.

This is good for you the reader? You like a mag full of adverts?
Surely you have mastered the art of reading sentences and not just
computer names and prices by now? Or is flicking through the ad pages
of MacFormat your equivalent of a teenage boy flicking through
Playboy?

>Last time I looked
>at STF which was a year ago, was more of a newsletter than a mag. With the Mac
>market increasing in the UK and MF growing, adding staff maybe needed..

True, the other mag Atari Review/World however was much better but
just like STF they got screwed by other people...

>As far as I am aware whats available on this side of the Atlantic is ST
>Informer, ST Report(a more diverse product)

I can imagine that you and Ralph would make a lovely couple, you're
just made for eachother.

>and Current Notes. Not much left of
>course but I thought that would change considering the praises of the new ST
>clones. Anyone purchase one? By the way Apple will be shipping their new
>$3000 200 mhz Performa 6400 with integrated suround sound and subwoofer..

I can assure you that running Papyrus (under MagicMAC) emulation on this new
machine against whatever your Mac WP equivalent is (native) would show
you what a beast the MacOS really is, if you see a bunch of Atari
programs running with MagicMac and the Mac equivalents then you would
see how pathetic we see your postings. I don't hate MAcs or anything,
I have a Newton and am seriously considering buying a Powermac but
hearing how you are so desperate to convince yourself that your Mac
was a good purchase and with the added fear that I might begin to end
up as ignorant as you makes me think twice.
You are doing your cause no good whatsoever, I don't think that you
have ever actually made a point in your life, you just make one sided
observations, which although being amusing to me, make your life look
decidedly sad. If your Mac is so good then go do something useful with
it instead of provoking people who have the sense to have machines
that do what they want, many people here just want to play the odd
game, word process and collect their email. The machines that they

have do exactly this and they have all the software that they need already, why on earth would they consider spending $3000 on hardware only to have to buy more software to do exactly what they wanted before, wordprocessing is no more useful in 16.7 million colours or with surround sound, 200mhz means nothing if you just want to bash a few keys especially as I expect your machine uses up as much of it's processing power just reading the keyboard as my ST has overall. Finally could you just explain to me why you have to continually dig at other machines, the similarities between the Atari and Mac OSs are very clear (except that one is fast and compact and one is so huge it needs to be loaded from a hard disk), why would someone who is so satisfied with their machine crawl around other groups reading posting just to take the piss, do you ahve a motive or is just that you are a very sad and lonely person? I really would like to know.

Your friend-Paul.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

1238. Re: LAN+MAC???

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf49fa16_Claes.Holmerup@p5.dada.ct.se>
Source record: 141270

Harald Schoenfeld wrote this to Claes Holmerup about LAN+MAC???:
>> The LAN-port and the
>> Mac's serial port seems to be the same connector, so would it
>> work somehow to connect and with some software (which
>> software?) be able to share the HD's or at least send and
>> recieve files between the computers?
HS>
HS> Yes, you can connect botzh computers with a normal Mac serial
HS> cable. On the Falcon side
HS> you need HSMODEM, a set of programs that make the port REALLY
HS> work. Then you need a
HS> terminal program on both sides to transfer the files.
HS>
HS> If you have MagicMac running, you could even share the drives
HS> using Midicom.

Thanks for the information :)
Must I have Midicom to be able to share the HD's? It's a little annoying to have to use the midi-port since I use midi equipment rather frequently (just about every day).
Is there any other way of sharing HD's between a Falcon and a Mac?
Otherwise It's ok just to send/recieve between LAN and Serial, even though it'll probably be a little slower.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1239. Re: AEO UPDATE: Skyhammer PREVIEW with Screenshots!

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: wlas@ix.netcom.com
Message-ID: <4t53no$chk@dfw-ixnews8.ix.netcom.com>
Source record: 141271
Cross-posted to: rec.games.video.atari,alt.atari-jaguar.discussion,comp.sys.atari.st

In article <31F54520.5C8E@earthlink.net>, Mark Santora <santora@earthlink.net> wrote:

>It is not looking good for ANY of these games. But I thought that
>screenshots and a preview report would be beneficial here so th
>remaining users could still get some intelligent information. But, if
>no one want me to spend my time doing this... I won't. Really I do
>have other things I could do to make money.

A bit sensitive aren't we? I only wanted to know if they were coming
out. I've been waiting for Skyhammer since first seeing screen shots in Die
Hard Game Fan (back before they turned into total smegheads) so I was kind of
hoping it had a chance to be released. And since you mentioned previews of
the others... It's a bummer.
And I only mentioned the playtesting bit because the 'review' seemed
rather harsh on that point, but I figure if you know the game isn't going to
be released there probably isn't any reason to test it, tweak it, or improve
it at all.
But if you have to take offense, I can't stop you.

1240. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: Ade@finitive.demon.co.uk
Message-ID: <838335556_OASIS_@finitive.demon.co.uk>
Source record: 141272

Hi again to all interested in the BTV and I.T.'s

This may of be of interest to some of you.
Due to the increasing rise of I.T's and BTV a course
on how to deal with these problems is now available.
The type of course is Special High Intensity Training, so all
information can be gained in the shortest amount of time.
A special introductory price of £125.00 for the full course
will be charged on the return of your application at the
beggining of the course.

Please note this isn't another cheap way to make money out of
you it's one of those things that we think is benificiall to
you all.
(The mumbling frogs will remind you of this once they've read
this message!)

The application form for the course will be posted tommorow.
Also course tutors, but you can probably guess already who's
trying to make money out of you! ooops! I mean helping you in
your moment of need!

Ade.

--

---

ade@finitive.demon.co.uk
{Have you got the I.T. bug ?}

1241. Re: AEO UPDATE: Skyhammer PREVIEW with Screenshots!

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: rfischer@bert.eecs.uic.edu
Message-ID: <4t5q31$mga@news.eecs.uic.edu>
Source record: 141273
Cross-posted to: rec.games.video.atari,alt.atari-jaguar.discussion,comp.sys.atari.st

Mark Santora (santora@earthlink.net) wrote:
[snip - stuff about skyhammer and other Jag games not being released]

: It is not looking good for ANY of these games. But I thought that
: screenshots and a preview report would be beneficial here so th
: remaining users could still get some intelligent information. But, if
: no one want me to spend my time doing this... I won't. Really I do
: have other things I could do to make money.

I appreciate it Mark. I'm sure many others like looking through your
preview pages as well. If the Jaguar shareware movement becomes anything,
then your pages will be great. Either way, they are an enjoyable time kill.

Thanks,
Rob

: --
: M a r k "S t i n g r a y" S a n t o r a
: Santora@earthlink.net 4Play Playtester
: Screenwriter/Director
: [-]
: \ visit my Web page with Battlepshere Playtester Updates! /
: \ http://home.earthlink.net/~santora/index.html /
: -

--
rob fischer - rfischer@eecs.uic.edu - http://www.eecs.uic.edu/~rfischer/

1242. Re: AEO UPDATE: Skyhammer PREVIEW with Screenshots!

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: robertm@jagunet.com
Message-ID: <4t3qrs$gk0@skydiver.jaguNET.com>
Source record: 141312
Cross-posted to: rec.games.video.atari,alt.atari-jaguar.discussion,comp.sys.atari.st

This spork scribble is by Mark Santora <santora@earthlink.net>

>Mr. Entropy wrote:
>>
>> In article <31F3AC92.24C4@earthlink.net>, Mark Santora <santora@earthlink.net> wrote:
>> >I've been trying to get this up for the past 6+ weeks, and now it's
>> >finally there for all those out there to read. Enjoy it. BTW,
>> >the Battlesphere Playtester's Page should get updated sometime early
>> >next week. And by the end of the next month you will most likely see
>> >previews of Breakout 2000 and Phase Zero(even though it was
>> >cancelled).
>>
>> I'm a little confused here. Does this mean Atari is planning on
>> releasing these titles, or are you just showing shots of what might have been?
>> And my guess is that Rebellion isn't anywhere near finished with
>> Skyhammer and haven't playtested it because it's not going to be released.

>It is not looking good for ANY of these games. But I thought that
>screenshots and a preview report would be beneficial here so th remaining
>users could still get some intelligent information. But, if no one want me
>to spend my time doing this... I won't. Really I do have other things I
>could do to make money.

No, no, We really appricate it. We were just looking for hope.

>--
>M a r k "S t i n g r a y" S a n t o r a
>Santora@earthlink.net 4Play Playtester
> Screenwriter/Director
>[-]
> \ visit my Web page with Battlepshere Playtester Updates! /
> \ http://home.earthlink.net/~santora/index.html /
> -

Rob M email: robertm@jagunet.com
Game Reviews @ http://www.jagunet.com/~robertm
"If you think there is a solution, you're part of the problem"- GC

1243. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <838257656_OASIS_@swampdog.demon.co.uk>
Source record: 141313

In article <838241848_OASIS_@finitive.demon.co.uk>
Ade@finitive.demon.co.uk (Ade) said:-

> HELP!
> They're coming to get me
> I can't take it anymore
> They're everywhere
> HELP!
> Arrrrrrrrrrrrrrrrrgggggggghhhhhhhhhhhhhhhhhhhhhhhh.....

You have been infected by mumbling frogs. These creatures talk to their victim whilst asleep, making subliminal suggestions. After a period of time, the victim becomes convinced that the invisible turtles are out to get him.

This is a very subtle ploy, for in fact they _are_ out to get him, except that having publicly displayed an apparent psychosis, the victim is no longer believed at all, leaving the invisible turtles free to complete their hideous work.

--

Guy Harrison

guy@swampdog.demon.co.uk

1244. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <838257976_OASIS_@swampdog.demon.co.uk>
Source record: 141314

In article <31f53aac.1327007@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

>On Tue, 23 Jul 96 00:26:20 GMT, Ade@finitive.demon.co.uk (Ade) wrote:
>
>> You may of been wondering why the information on the Baby
>> Turtle Virus still isn't here!
>
> Not really? you already told us it will be here "tommorow"

subjective argument at GMT 23:59.59 ?

>>P.S. (Pinch of Salt) which is what any of the above and any of the
>>previous articles should be taken with.... Please note though I don't
>
> HAAA! your bottle was going Ade, only a wimp would feel the need to
>explain that its a little iffy :), just couldn't keep it up could you,
>hahaha

They got you as well. Everybody except yourself knows you meant to
type "jiffy" but one of the little buggers (BT's) got under the "j".

>>(It might be in the book so don't forget to buy it!)
>>The Invisible Turtles price 29.95
>
> AT LAST!!!!!!! All the get rich schemes I have come accross, and
>there have been more of them than perverts?? thousands of get rich
>posting (no offence there Rich<G>) and finally I see one that doesn't
>have a dollar sign in front of it, is this a first ?, the whole world
>uses the internet, but only one country posts these get rich
>things....then came Ade :),

and Swampy ... :-))

> Actually 29.95 isn't that bad ?

Except when your calculator gives that as the answer for PI.

--

Guy Harrison

guy@swampdog.demon.co.uk

1245. SyQuest EZ135

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960723184832173 68@muskrat.com>
Source record: 141315

D > I'm still using a Syquest 44 on one of my systems.

I'm using one of those on my Falcon030.

... Dobsonian = BIG LIGHT BUCKET!
___ Mountain Reader II - #Demo 001

1246. For sale (520ST)

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960723184832173 69@muskrat.com>
Source record: 141316

Call the Black Hole BBS 808-696-7763 Atari BBS in Waianae.

... Participate at your own risk.
___ Mountain Reader II - #Demo 001

1247. Re: chas@stanley.wintermute.co.uk

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31f56ac2.3805506@news.airtime.co.uk>
Source record: 141317

On Tue, 23 Jul 96 21:09:32 GMT, gary@the-gap.demon.co.uk (Gary Priest)
wrote:

>I have exactly this problem with Steve Delaney of Floppyshop. He can mail
>me, but I can't remember the last time one of mine got to him. They get

Spooky, I have sent many many emails to Steve, not a single one
bounced ???

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1248. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <838256588_OASIS_@swampdog.demon.co.uk>
Source record: 141318

In article <838167980_OASIS_@finitive.demon.co.uk>
Ade@finitive.demon.co.uk (Ade) said:-

>Hello again people,
>
> You may of been wondering why the information on the Baby
> Turtle Virus still isn't here!
> Well due to copyright reasons and the such I can not give you
> the information, but for all those still interested the
> information and many other facinating facts can all be found
> in the book, 'The Invisible Turtles' (I suppose TIT for short)
> the author is around here sometimes so I don't want to offend
> him, and I thought it would be a good chance for everyone to
> buy the book.

The book, is, quite unfortunately, as transparent as the turtles, but
if anyone wants to give me an advance then I will consider putting pen
to paper in the hope that these infamous little beasties can be shown
for what they truly are [more on that in the book].

> (This wasn't a publicity stunt or anything honest)

I can wholeheartly vouch for the poster's dishonesty. :-)

>Ade.
>
>P.S. (Pinch of Salt) which is what any of the above and any of the
>previous articles should be taken with.... Please note though I don't
>believe any of this salt will kill the Turtles unless the Author can
>tell me differently !

Salt, or S.A.L.T (Satire And Lumbago in Turtles) is a vicious rumour
spread by members of the similarly named treaty which came to nothing,
where said members attempted to pass legislation on the maximum length
of limbs attached to the upper torso.

>(It might be in the book so don't forget to buy it!)
>The Invisible Turtles price 29.95
>probably not available from any good book shops.

Unless I get an advance!

--

Guy Harrison

guy@swampdog.demon.co.uk

1249. Re: Janitor Missing! U of Northern Iowa Celebrates!

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jul24.000257.1@cobra.uni.edu>
Source record: 141319

In article <4svu2v$kj0@lex.zippo.com>, JEDI writes:

> Too bad your claim is nullified by the previous poster's superior understanding
> of the message as quoted...
> ...of course Rich doesn't mind when you make
> yourself look stupid...

He he.. Jabba you need to properly set your termianl size on your Atari 8 bit
machine. Your text is all over and difficult to read.

GREETINGS..

|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

1250. Re: Phillips CM833 MkII RGB Pinouts

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: Shafiq Rahaman <rahamans@cs.man.ac.uk>
Message-ID: <31F5FB6B.167EB0E7@cs.man.ac.uk>
Source record: 141320
Cross-posted to: comp.sys.amiga.hardware,comp.sys.amiga.misc,comp.sys.atari.st.tech,comp.sys.atari.st

glassnet@ wrote:
>
> Hi,
>
> I have just purchased a Phillips CM833 MkII colour monitor from a chap
> using an Amiga for use with a device that requires an RGB monitor.
>
> I'm posting here as I'm guessing that there must be other Amiga/ST users
> that have this monitor.
>
> Can anyone lay their hands on the pinout schematic for the monitor
> and email the details to me before I warm the soldering iron !!

Strange I was just about to post to ask the same thing.
I've heard aboout the CM8833 MkII but mine just seems to be
called a CM8833. Does this differ from the MkII?

If anyone has the pinouts for the RGB port could they mail them
to me as well.

--

Shafiq Rahaman, Dept. of Computer Science, University of Manchester, UK
Masters in Research (MRes) 95-96 <*> Member of: Team AMIGA
Email: <rahamans@cs.man.ac.uk> WWW: <http://www.cs.man.ac.uk/~rahamans>

1251. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: Thor <thor@phoenix.earthlight.co.nz>
Message-ID: <Pine.LNX.3.91.960724184757.28182B-100000@phoenix.earthlight.co.nz>
Source record: 141321

On 21 Jul 1996, PETER SINCLAIR-DAY wrote:

>
> A black and white mag that costs $48 for six issues is pretty steep isn't it?
> We in the Mac/PC world pay around $20 for 12 issues with full color 200+ pages covering
from
> digital video, multimedia, education, games, desktop publishing and the net.
> Calamus SL is more catchup than leading edge.
>
> I suppose ST users are use to pay more for less.
your mac spell-checker fail did it?

Look you childish little twerp your constant my computer is better than
yours is such crap.
Your babyish behaviour belongs in the playground with all the other my
dad is bigger than your dad type utterings..
I really think it is time you grew out of nappies finally washed behind
your ears without your mummies help and pissed of to the alt.complete
morons where you obviously belong...

1252. Re: How do I get CAB to perform authentication??

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4t4gv0$fkc@orm.southern.co.nz>
Source record: 141322

Gary Priest (gary@the-gap.demon.co.uk) wrote:
: A while ago I seem to remember someone posting here saying how to get CAB to
: perform authentication. Something about putting your user and password at
: then end of the URL.

Shame we cannot tell if a site actually asks for ident or not. I can tell
if STiK is asked for it though by the massive screen corruption and
locked up Falcon :(

Chris W.
/|\

1253. Re: Icondraw, RSC problems

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4t4hbf$fkc@orm.southern.co.nz>
Source record: 141323

Howard Carson (hcarson@io.org) wrote:
: a> I have noticed that with some software packages, they supply you
: a> with a custom Icon you can use to install on your desktop. My
: a> question is.. How do you import these into the newdesk.rsc file.
:
: You don't modify the newdesk.rsc file (I've never heard of one
: actually). Load a rsc file into icondraw. Choose an icon Load your
: DESKICON or DESKICN.RSC file into icondraw. Use the GET and PUT
: commands in the menus to replace existing icons. You can also use

Problem here is that ICDRAW will not load any .RSC icon file that I have ever seen with ANY software. It will only load the DESKICON.RSC (single tos) and DESKCICN.RSC (MiNT, MultiTOS) files. The small .RSC files that come with a lot of recent software do not load correctly into ICDRAW or crash it altogether.

Chris W.
/|\

1254. Re: Any one got the NEMISIS board yet?

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <960724Z122640.956dave@mbha.demon.co.uk>
Source record: 141324

In article <23360186_000009_OASIS_NEWS@tequila.demon.co.uk>
gary@tequila.demon.co.uk "Gary Cleghorn" writes:

: Is it out yet?
:
: I could be interested in this new accelerator board because its cheap
: but i'd like to know how it performs so if any one has one by now
: please speak up.

Accelerator? what machines is it for? I have a TT and will cheerfully donate a
few quid for a reliable TT accelerator...

--
dave

1255. ??? Help !!!! Where is pin 1 on the Falcons internal IDE connector ???????

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: wvelting@ix.netcom.com
Message-ID: <4t599n$k3l@sjx-ixn2.ix.netcom.com>
Source record: 141325

I have a Falcon that came without a hard drive. I am adding an
internal IDE to it but I can't find any documantation stating where pin
1 is. Is it towards the front or back of the computer?

1256. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: denesh@demon.net
Message-ID: <838217352.11739.0@denesh.corp.demon.net>
Source record: 141326

sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) wrote:

>A black and white mag that costs $48 for six issues is pretty steep isn't it?
Not when you consider the editorial content of the Atari mono mac
compared to many Mac mags... you will find that many of the mac mags
are just padding out.

>We in the Mac/PC world pay around $20 for 12 issues with full color 200+ pages covering
from
>digital video, multimedia, education, games, desktop publishing and the net.
>Calamus SL is more catchup than leading edge.
yeah, and compare the market share.. if you wanna play games such as
yours.. I'll go on and say.. look at the number of PC mags out there
compared to mac ones.. and look at the number of pages in these PC
ones compared to mac ones.

Don't get me wrong Peter, but I own a Mac too.. but please keep your
advocacy stuff to the advocay groups only.

Denesh Bhabuta (Danny) ; CyberSTrider
denesh@demon.net ; dbhabuta@cix.compulink.co.uk
http://www2.wildnet.co.uk/~dbhabuta/
Disclaimer: All opinions are my own only

1257. FS FALCON 030,,,Mega ST4

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: cmoore@cyberport.com
Message-ID: <4t58ks$ksi@macaw.cyberport.com>
Source record: 141327

```
Falcon 030, 14 meg, mouse.
all things falcon CD
VGA and SC1224 cable. excellent condition.
$800
email if interested

Mega ST4, keyboard, mouse, manual, box... $150
```

1258. FOR SALE (SWE Only): MegaSTe 4, SM144

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4t5j6r$iin@kaon.kuai.se>
Source record: 141328

For Sale: Atari MegaSTe 4 and Atari SM144. (Sweden Only).

Atari MegaSTe 4

Motorola 68000, 16MHz processor,
TOS v2.06 (Svenskt),
4Mb ST-RAM,
Intern 52Mb 3.5" halvhoejds SCSI haarddisk,
Modifierat SCSI interface, klarar upp till tvaa haarddiskar samt paritet.
Intern 1.44Mb HD diskdrive,
Externt tangentbord (Svenskt),
Originalmus,
Fullstaendigt kablage,
Manualer,
Programvara,
Originalkartong,
Mycket vaelskoett, i skick som ny.

Atari SM144 Monochrome Monitor

Designad speciellt foer MegaSTe och TT skalet, passar perfekt,
Justerbar hoejd, bredd, vertikal och horisontal position,
Inbyggd hoegtalare,
Fullstaendigt kablage,
Manual,
Originalkartong.
Mycket vaelskoett, i skick som ny.

Alltihop saeljes foer endast 3200 SEK el. hoegstbjudande. Allting i nyskick
och original kartonger med tillhoerande manualer och kablage.

Var vaenlig och svara inte i denna nyhetsgrupp, utan saend mig ett email.

--
@ @
---oOO-(_)-OOo---
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

1259. Re: BlowUp Falcon 030 F/X?

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GGYPBBATUP@data.rhein-main.de>
Source record: 141329

In <4t2uhs$rvc@dodgson.math.psu.edu> Gustavo Comezana wrote:

>Does anybody have any comments/experiences/opinions on this
>accelerator board? How difficult is the installation? How well does it

Hi, the installation is very easy if you need only more ram.
By using the accelerator part of this board you have
10 wires to solder. For some people with the "solder-licence"
a work of one hour only. Follow striktly Blowup's manual!

>perform? Are there incompatibilities I should be aware of? I have an

I can't found some incompatibility. papillon, papyrus, texel, apex, neon
most of all demos and games are work very well.

>Atari Falcon in its original case, with a 14Mb memory expansion
>already installed; will things get too crowded in there? Thanks in

The FX-Board found his place on the internal expansions port.
So you have 14 Meg allready, i'm nor shure, i think you fx-ram will
used as EMS-Ram only. (I don't have a machine with 14 meg)

Ask Georg Archer..

The Perform of the modified falcon is very nice.
CAB needs half the time to show some pictures on screen..

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

1260. Re: HP Deskjet and transparencies

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <838253796_OASIS_@elis.demon.co.uk>
Source record: 141330

In article <4t06c0$18g_005@jf.intel.com>
RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens) said:-

>I'm not certain, Klaus, but I think you have to use special transparency film
>for deskjets; the ink tends to "ball up" on the regular films because of the
>slick surface (the ink is water-based IIRC). I just called them (there's a
>toll-free number available in the US; 208-323-2551 for outside the US) and
>the sales division simply didn't know. However, I recall that the films I
>have seen with the HP brand on them had a matte finish; I suspect that is
>required.
>

I've used film similar to that you've described and had no problems.
Don'ty get HP stuff though, the price is stupid...

--

augeas@elis.demon.co.uk
'I want all you phoney indie underground artist alternative "punk"
rock sport fan hippies to make like a bowling ball, stick your
thumb up your nose, and roll on outta here !'

1261. Re: Emacs (was:Re: Vim 4.2 for Atari MiNT is out!)

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: 1gross@rzdspc102.informatik.uni-hamburg.de
Message-ID: <4t5l28$mae@rzsun02.rrz.uni-hamburg.de>
Source record: 141331
Cross-posted to: comp.editors,comp.sys.atari.st,de.comp.sys.st,fido.ger.atari,maus.sys.atari.software

Gustavo Comezana (comezana@math.psu.edu) wrote:
: While we are on the subject of editors, does anybody know what is the
: most recent Atari version of Emacs, and whether is supports GNUS?

: Gustavo

Hi Gustavo,
I don't think that you have Linux68k.
I use Emacs 18.59 for MiNT. It may work as well under plain TOS, but I
really don't know.

Ciao,
Stephan Gro&#65533;
1gross@informatik.uni-hamburg.de

1262. New Atari ST/STe games!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <4t5l8c$31a@berlin.infomatch.com>
Source record: 141332

Hi all..!

Has there been any NEW games released on the Atari ST/STe since SubSTation?
I remember Substation, Obsession and STarDust were the last ones I've
seen released? Is anyone even making games for the Atari anymore??

Just starting to get frusterated not seeing any s/w being released for
the Atari.. :-/

Johnny

--
""""""""""""""""""	""""""""""""""""""""""""""""	""""""""""""""""""
Johnny Dooley	E-mail: dooley@infomatch.com	Atari 1040 STe
Vancouver Canada	IRC NICK: SK8ter	4 Megs TOS 2.06
""

1263. Re: AEO UPDATE: Skyhammer PREVIEW with Screenshots!

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: teross@buffnet.net
Message-ID: <4t5lu1$47i@buffnet2.buffnet.net>
Source record: 141333
Cross-posted to: rec.games.video.atari,alt.atari-jaguar.discussion,comp.sys.atari.st

Mark Santora (santora@earthlink.net) wrote:
: Mr. Entropy wrote:
: >
: > In article <31F3AC92.24C4@earthlink.net>, Mark Santora <santora@earthlink.net> wrote:
: > >I've been trying to get this up for the past 6+ weeks, and now it's
: > >finally there for all those out there to read. Enjoy it. BTW,
: > >the Battlesphere Playtester's Page should get updated sometime early
: > >next week. And by the end of the next month you will most likely see
: > >previews of Breakout 2000 and Phase Zero(even though it was
: > >cancelled).
: >
: > I'm a little confused here. Does this mean Atari is planning on
: > releasing these titles, or are you just showing shots of what might have been?
: > And my guess is that Rebellion isn't anywhere near finished with
: > Skyhammer and haven't playtested it because it's not going to be released.

: It is not looking good for ANY of these games. But I thought that
: screenshots and a preview report would be beneficial here so th
: remaining users could still get some intelligent information. But, if
: no one want me to spend my time doing this... I won't. Really I do
: have other things I could do to make money.

No, "waste" your time and put this stuff up and make our mouths water over
things we may very well never see :) Just more stuff to add to my,
"If only it came out...," list.

: --
: M a r k "S t i n g r a y" S a n t o r a
: Santora@earthlink.net 4Play Playtester
: Screenwriter/Director
: [-]
: \ visit my Web page with Battlepshere Playtester Updates! /
: \ http://home.earthlink.net/~santora/index.html /
: -

Theron

1264. Help! Datel Express and STe

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: paul@ssurreal.demon.co.uk
Message-ID: <paul.16.001374F8@ssurreal.demon.co.uk>
Source record: 141334

Got a Datel Express Mk2, but it seems to dislike running on my STe! Anyone know of this? Is it an insurmountable problem?

I have some strange format disks that I treied to copy, but it too 6 hours (yes, you read that correctly!) to copy and it still didn't do the trick!

Please reply by email if poss.

Thanx...

1265. Re: Engagement

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: Andrew@ajrose.demon.co.uk
Message-ID: <29086762_000013_OASIS_NEWS@ajrose.demon.co.uk>
Source record: 141335

In article <838207684.5057.0@denesh.corp.demon.net>
denesh@demon.net (Denesh Bhabuta) wrote:-

>Hi one and all
>
>Just wanted to share with my friends out here as well as tell the
>whole world that Melanie and I got engaged last night... as you can
>well imagine, I am on cloud nine by her accepting my proposal of
>marriage. :))))

Congratulations Danny!! Hope you'll include a few wedding snaps on the old website in the future. Best wishes - our acceptance to your imminent invitation is in the post (as I'm sure is everyone else's in the Atari community!!) :-)

Actually, this must be an excuse for a big piss-up, shurely..... Those of us in the local area would I'm sure be happy to buy you a drink if you want to arrange something.....

Best wishes to you both,

Andrew

--

---
andrew@ajrose.demon.co.uk

1266. Supersam 1.08?

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: allfree@scs.unr.edu
Message-ID: <4t5lgf$gd2@silver.scs.unr.edu>
Source record: 141336

Hello,

Does anyone know if Supersam 1.08 (The Superb Sampler) for the Falcon
is still being developed?

--
Ben Allfree
shadow@iris.yolo.com | allfree@scs.unr.edu

1267. Re: Keyboard Kabloooey?

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: tjordan@tjordan.demon.co.uk
Message-ID: <838318644_OASIS_@tjordan.demon.co.uk>
Source record: 141337

In article <31F5AC0F.23CE@inil.com>
Rory McMahon <mcmahon@inil.com> said:-

> When I boot my MegaSTE, I get no response from my keyboard or mouse....
The keyboard and the mouse are both rooted through the one cable from
the keyboard you could first try opening the keyboard and the main
case and looking for broken joints in the connections of the socket to
the mother boards if you can't see any then seeing i guesss your in
the us send it to Toad computers and they will probably be able to fix
it for you.
> Any Ideas?
Hundreads sadly none of them relative to the problem

Tim Jordan

--

Danger Do Not Sniff the Starry Psychedelic Aroma Encapsulated Within
---------- God took one last sip of sweet lemon tea as she-----
formatted the Reality: partition on her hard disk. After pouring out
another helping of tea into her large black mug with a smilie on the
front she deleted lines one to infinity in her sys:s/statup-sequence and
turned off the light.-----

1268. Re: ??? Help !!!! Where is pin 1 on the Falcons internal IDE connector ???????

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: tjordan@tjordan.demon.co.uk
Message-ID: <838319086_OASIS_@tjordan.demon.co.uk>
Source record: 141338

In article <4t599n$k3l@sjx-ixn2.ix.netcom.com>
wvelting@ix.netcom.com(William D. Velting) said:-

>
>I have a Falcon that came without a hard drive. I am adding an
>internal IDE to it but I can't find any documantation stating where pin
>
pin 1 has a little yellow arrow pointing at it on the mother board to
connect the drive, lay it flat circuit board down on the floppy disk
drive and connect the cable straight across, looking from the fanside
of the falcon (the front) the cable should be coming out of the
right side of the connector and it should be connected so the cable
is coming out of the bottom of the connector. This is valid for my
falcon 030 and my toshiba ide drive but everything should be
standered. If you are unsure get somebody experienced to do if you
fry your new expensive drive you only have yourself to blame
hope this helps
Tim Jordan

--

Danger Do Not Sniff the Starry Psychedelic Aroma Encapsulated Within
---------- God took one last sip of sweet lemon tea as she-----
formatted the Reality: partition on her hard disk. After pouring out
another helping of tea into her large black mug with a smilie on the
front she deleted lines one to infinity in her sys:s/statup-sequence and
turned off the light.----------

1269. Re: Engagement

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31f62a6c.8533331@news.airtime.co.uk>
Source record: 141339

On Wed, 24 Jul 1996 11:27:52 GMT, denesh@demon.net (Denesh Bhabuta)
wrote:

>well imagine, I am on cloud nine by her accepting my proposal of
>marriage. :))))

Nice one Danny,
All the best mate, to you and Mel' :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1270. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: Ade@finitive.demon.co.uk
Message-ID: <838254764_OASIS_@finitive.demon.co.uk>
Source record: 141340

In article <31f53aac.1327007@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

>On Tue, 23 Jul 96 00:26:20 GMT, Ade@finitive.demon.co.uk (Ade) wrote:
>
>> You may of been wondering why the information on the Baby
>> Turtle Virus still isn't here!
>
> Not really? you already told us it will be here "tommorow"
Well it still could be, look out for exerpts from the book in the
future!
>
>
>>
>>P.S. (Pinch of Salt) which is what any of the above and any of the
>>previous articles should be taken with.... Please note though I don't
>
> HAAA! your bottle was going Ade, only a wimp would feel the need to
>explain that its a little iffy :), just couldn't keep it up could you,
>hahaha
Sorry bottle ?, there's nothing iffy about any of these articles!
The salt will kill off the Invisible Slugs that the turtles live on!
>
>>(It might be in the book so don't forget to buy it!)
>>The Invisible Turtles price 29.95
>
> AT LAST!!!!!!! All the get rich schemes I have come accross, and
>there have been more of them than perverts?? thousands of get rich
>posting (no offence there Rich<G>) and finally I see one that doesn't
>have a dollar sign in front of it, is this a first ?, the whole world
>uses the internet, but only one country posts these get rich
>things....then came Ade :),
>
> Actually 29.95 isn't that bad ?
/me wonders how many other people will be happy with a get rich scheme!

So Don't forget available now for £29.95 ...
Or it could be serialised in one of those really up market newspapers!
(Then again maybe not!)

Ade.

--

---

ade@finitive.demon.co.uk

{I've got the I.T. bug!}

1271. Re: Phillips CM833 MkII RGB Pinouts

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4t5jec$iin@kaon.kuai.se>
Source record: 141341
Cross-posted to: comp.sys.amiga.hardware,comp.sys.amiga.misc,comp.sys.atari.st.tech,comp.sys.atari.st

Shafiq Rahaman (rahamans@cs.man.ac.uk) wrote:

: Strange I was just about to post to ask the same thing.
: I've heard aboout the CM8833 MkII but mine just seems to be
: called a CM8833. Does this differ from the MkII?

: If anyone has the pinouts for the RGB port could they mail them
: to me as well.

I've posted a message with technical information about the CM8833(-II)
monitor in this newsgroup. Please step back a couple of messages and
you'll find it.

--
@ @
--oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
----
oOo oOo
U U

1272. M_player

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <960724Z225052.965dave@mbha.demon.co.uk>
Source record: 141342

Greetings

Further to my last post (just yesterday) about M_PLAYER, I should make the point that it's a multimedia player specifically for the Atari TT+graphic_card and Falcon.

It runs in 32768 colour mode, but if you've got a NOVA or Crazy Dots card, it also runs in 256 colour mode (the True colors files are then turned into mono).

M_Player plays FLC files too and FLI/FLC CRAM8/RLE8 are not mono even in 256 color mode.

Sorry for any misunderstanding caused by my original post... I don't think I would make a very good tecchie!

--
dave

1273. Re: M_Player v 1.30 released

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: Evil has no boundaries <chrishinds@delphi.com>
Message-ID: <B9DsXWw.chrishinds@delphi.com>
Source record: 141343

dave <dave@mbha.demon.co.uk> writes:

>What's M_Player?
>
>It's a multimedia player for the Atari Falcon and TT. It runs in 256 (mono
>display) and 32768 colour modes. It needs a Crazy Dots or Nova card for the TT.
>
>It plays .AVI (with sound!), .MOV (with sound!) and .FLI files.
>
>If I had a pound for every time someone has said it couldn't be done... but
>Guillaume Tello has written a program to do it. And it is very good.

I just tried this, and it's completely awesome! Playing files with sound
sync. enabled causes some skipped frames, but turn off the sound and
watch the movies fly!

I'm gonna send off my registration fee right away.

Suggestions:

(Falcon) Switch to True Color resolution automatically, so I don't have
to manually switch resolutions to run the program.

Have an option for looping, so the movie keeps replaying until, say, a mouse
button is pressed.

Everyone: Get this program and REGISTER! Maybe more codecs will be
supported if the author gets enough support.

WAY TO GO Guillaume!!

--chris

1274. PPP on 1040 ste

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: Highlord of the Multiverse <gozer@mcn.net>
Message-ID: <Pine.BSD/.3.91.960724181045.13953A@dns.mcn.net>
Source record: 141344

Does anyone know of any PPP driver software available on the net?

rob

1275. Re: BlowUp Falcon 030 F/X?

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4t6bmj$pmh@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 141345

comezana@math.psu.edu (Gustavo Comezana) wrote:
>Does anybody have any comments/experiences/opinions on this
>accelerator board? How difficult is the installation? How well does it
>perform? Are there incompatibilities I should be aware of? I have an
>Atari Falcon in its original case, with a 14Mb memory expansion
>already installed; will things get too crowded in there? Thanks in
>advance.
>
> Gustavo
>
The only problem I currently have is that the EMS driver which breaks the 14 meg barrier hasn't been finished yet. This is very distressing to me, especially since I really wanted to go to 20 megs. To me, the RAM expansion is essentially useless without full implementation, I already had 14 megs, now I have 12.

Another problem I had was flaky performance at 36 and 40 MHz. Since then I have moved the case fan to the end of the FX near the center of the machine and now 36/36 mode seems pretty stable. I just need to get a smaller fan with a higher cfm and should be stable at 36. 40 I don't know about. I've gotten it to run, but rarely for long. The FX at 36/36 in 640X480X16 video seems as fast as a TT with FastRAM to me. Unlike many others, I don't seem to have problems related to NVDI (I use 3.01). My machine also runs just fine with TOS 4.04, maybe even better than with Magic 4, you just need to turn the Blitter off.

I'm not impressed with the BlowUp video performance in 800X608X256 color, though. I can't seem to get above 35 kHz horizontal and 60 Hz vertical. This is a result of the 33-34 MHz pixel clock limit in 256 color mode, which someone may be able to explain better. It seems to be a limit of the Falcon video chip, I guess you can only overdrive it so much.

The FX is definitely a Best Buy for those who need marginal speed increase with backwards compatibility, video enhancement, and an upgrade beyond 4 megs. It's even a better deal if you can install it yourself (I did a better job than Toad (of course, I've already installed a Speed Res and had the Falcon Ray put the FX in to work from). If you already have video enhancement, 14 megs, and have to pay for installation, it's not such a great deal.

I must agree that Georg is very straight-forward and helpful, I just wish he could get the EMS working.

Good luck,

Dan

1276. FS: Korg M-1 Editor/Librarian

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <31F67555.52D@ycrdi.com>
Source record: 141346
Cross-posted to: rec.music.makers.marketplace,rec.music.makers.synth,comp.sys.atari.st

```
FS: Steinberg Synthworks M1 Editor/Librarian for Atari ST
Great program, beautiful box and manual, with dongle and disks
Used Ataris are really cheap now (and would make a GREAT dedicated
editor/librarian combined with this program).
$25 plus shipping (over $100 retail)
```

1277. Re: .signature file in Unix Shell (csh)

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GGYVACVSUp@tos.ak.planet.gen.nz>
Source record: 141347

In <4t16bi$coi@berlin.infomatch.com> John Dooley wrote :

>Just wondering if anyone knows how to increase the .signature file in csh
>to more than 4 lines.

>I can only use 4 lines and would like to use more!

I am not sure why you can only use four lines. Why not use the same method
that got you those four lines to add some more?

Most Unix systems will have an editor of some sort, you could use that.
Or just echo some text into the file.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+---+

1278. Re: Mintnet and HSMODA*

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GGYVACVUUp@tos.ak.planet.gen.nz>
Source record: 141348

In <4sv6hb$4ma@dodgson.math.psu.edu> Gustavo Comezana wrote :

>What is the maximum baud rate achievable on the stock Falcon modem
>port with Mintnet and HSMODA? I remember reading somewhere that Mint
>won't go beyond 28.8 or something like that. Anyone got solid
>information? What about the LAN port?

I use MiNTNet to network a TT030 and a MegaSTE via the LAN port. It seems
to work fine at all speeds upto 115k2, and theoretically higher. But the TT030
LAN port won't go any higher. I cannot imagine where you heard that MiNTNet
is limited to 28k8.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+---+

1279. Problem with STIK setup

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: Thomas Main <tmain@appstate.campus.mci.net>
Message-ID: <31F6CDB5.4B67@appstate.campus.mci.net>
Source record: 141349

I recently downloaded the www131.zip archive and am trying to get it set up on my system. When I run the setup program, however, I get an error message that reads: Copy Error. Has anyone else encountered this problem. Is there a solution or workaround?

Thanks,

Thomas

1280. Re: Iomeg 1 gig removable hd

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <838316220_OASIS_@parrett.fast.co.za>
Source record: 141350

What is the latest published version of HD DRIVER ?. I have just received via airlmail from System Solutions an upgrade to v4.5. Now, less than two weeks later, I read about v5.2 !!

==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

1281. Re: Engagement

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <838300114_OASIS_@tyndale.apana.org.au>
Source record: 141351

In article <838207684.5057.0@denesh.corp.demon.net>
denesh@demon.net (Denesh Bhabuta) said:-

>Just wanted to share with my friends out here as well as tell the
>whole world that Melanie and I got engaged last night... as you can
>well imagine, I am on cloud nine by her accepting my proposal of
>marriage. :))))
>
>Denesh Bhabuta (Danny) ; CyberSTrider
>denesh@demon.net ; dbhabuta@cix.compulink.co.uk

Congratulations, Danny!
When's the wedding?

--


```
-------------------------------------------------------------------------
__ __ __ ___ ___ ___ _ _ __ _ _ Tablature is the
/ _)/ \( ) ( ,)( _)( ,) ( \( ) ( )( )( ) refuge of the
( (_( () ))(__ ) ,\ ) _) ) \ ) ( /__\ )()( musical
\__)\__/(____) (___/(___)(_)\_)(_)\_)(_)(_)\__/ illiterate
G U I T A R I S T colbee@tyndale.apana.org.au
-------------------------------------------------------------------------
```

1282. Re: Missing Janitor Found! U of Northern Iowa Mourns!

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: JEDI
Message-ID: <4t57n3$mr2@lex.zippo.com>
Source record: 141352

In article <Pine.SOL.3.91.960723183351.3188B-100000@ns1.ptd.net>, "Mr. says...
>
>On 23 Jul 1996 JEDI@.MISSING-HOST-NAME. wrote:
>
>> In article <838192450_OASIS_@land.demon.co.uk>, Ali@land.demon.co.uk says...
>> >
>> >I know some people find it amusing but I wish people would stop feeding
>> >the animals.... Ali.
>> >
>> If the title of this little flamefest was any more obvious
>> it would have jumped off of your screen and bit you in
>> the nose...
>>
>> ...killfiles are not uncommon...
>
>Now were in this title is the mention of a killfile?
>
>Re: Missing Janitor Found! U of Northern Iowa Mourns!

There needs to be none: this is Usenet.

Ali was whining about post content. In this domain, the technology
exists to filter out anything that one might find 'distressing'.
Ali should learn how to use it if he finds content here so
'distressing'.

...and if all else fails: if you don't like it, don't read it.

1283. MG-FTP - What's the latest version?

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <84423261_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 141353

I've just got hold of 1.3 of MG-FTP and tried it out.

It looks really, really good and I just wondered if 1.3 was the latest version? Is it still being developed? And where can I get the latest versions?

Thanks for any info,

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England

1284. Engagement

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: denesh@demon.net
Message-ID: <838207684.5057.0@denesh.corp.demon.net>
Source record: 141354

Hi one and all

Just wanted to share with my friends out here as well as tell the whole world that Melanie and I got engaged last night... as you can well imagine, I am on cloud nine by her accepting my proposal of marriage. :))))

Regards
Danny
Denesh Bhabuta (Danny) ; CyberSTrider
denesh@demon.net ; dbhabuta@cix.compulink.co.uk
http://www2.wildnet.co.uk/~dbhabuta/
Disclaimer: All opinions are my own only

1285. Crown Of Creation

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: tjordan@tjordan.demon.co.uk
Message-ID: <838321756_OASIS_@tjordan.demon.co.uk>
Source record: 141355

--

```
--------------------------------------------------------------------------
Danger Do Not Sniff the Starry Psychedelic Aroma Encapsulated Within
---------------------- God took one last sip of sweet lemon tea as she-----
formatted the Reality: partition on her hard disk. After pouring out
another helping of tea into her large black mug with a smilie on the
front she deleted lines one to infinity in her sys:s/statup-sequence and
turned off the light.-----------------------------------------------------
```

1286. Re: Mint-net internet connection...

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199607242101.AA02219@moroder.demon.co.uk>
Source record: 141356

In comp.sys.atari.st, martinr@hookup.net (Rick Martin) wrote:
> In article <837473970.2708.0@grasper.demon.co.uk>
> graham@grasper.demon.co.uk (Graham Irvine) said:-
>>I can only regard the constant wineing amoungst nos(ansd oasis) users (all
>>platforms<nos> about "lost" mail ,news etc as being self evident as reason
>>against the case for mail being "easier".
>Disregard the Pc version of Nos and let's talk about the Atari version
>and I believe the only people complaining of lost mail were primarily
>using a Demon account . Oasis can't take the shit if the Techs at
>Demon can't configure a Unix system properly !

What's your evidence for this? The majority of Oasis users are Demon customers, so it's pretty obvious that proportionally more Demon customers would report problems. In terms of bugs, Oasis' track record is far from shining.

Stephen
--
to@ The cool kids are dancing and we sit round the side
rbrnmooe. ou Teeth marks on our neck that we're trying to hide
oo rdrdeo..k But with our pale expressions, it's not hard to see
mnc That we are secret vampires and we're getting thirsty

1287. Misc for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-24 00:00:00 UTC
From: Brian Vargo <bvargo@ix.netcom.com>
Message-ID: <31F6D7FB.5F9D@ix.netcom.com>
Source record: 141357

```
Quant. Item $ Info
2 ICD Link2 $50 new in pkg
2 ICD ADSCSI Micro $30 new for old Mega2/Mega4
1 TEC (Tos Extension Card) $75 new includes tos 2.06 chips
1 Turbo 25 $100 25mhz accel. for STE series (new)
(cpu must be socketed or socket installed)
1 ISAAC 16 color board $75 used -for old Mega 2/4
(runs on most pc monitors 16color or mono)
2 Exernal 3.5" HD case $40 new holds one 3.5" drive..nice small case
10 40 meg Quantum 2.5" SCSI hd $25 new (2.5" drive WITH 3.5" bracket
kit)

Send Email if interested..

Bvargo.ix.netcom.com
```

1288. Current Notes everywhere!

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <441_9607250408@flight.org>
Source record: 141158

PS> The past issues and style of Current Notes which is most
PS> likely similar to the existing ones is nice hobbyist rag but
PS> in no way competes with the ones such as MacWorld that have
PS> moved into other features such as multimedia, digital video
PS> and internet/browser content. Current Notes is nice if you
PS> still like the past.

Peter, I believe you are being quite unfair here. About the only similarity between the old & new Current Notes is the name & Atari-computer coverage.

The old CN was a great Atari hobby magazine that got caught up in griping about the negatives of Atari Corp. over & over & over. While I liked the coverage of Atari computers, the bah-humbug editorial of nearly every article got to me, & I dropped my subscription.

The new Current Notes is quite different. It looks very different, has many new contributors, and has a new focus on 'new' issues, such as the Atari emulators, multimedia, and the internet. I have yet to see a negative (or much of any!) word about Atari Corp. - yet the reviews of products contain pros & cons of the products reviewed - it's not a rah-rah cheer fest! :)

Due to the much smaller market, I imagine they have some difficulty doing big bucks hardware reviews, etc. But in the last issue they reviewed several (7, I believe?) text editors. The info on internet has been very informative, for people using any platform. In past issues they discussed digital cameras, color correction, serious art programs, and so forth.

I think you do a great dis-service to the staff of the new Current Notes, to speak ill of them - while not even looking at their magazine! I have subscribed to both the old & new versions, and I assure you, they are very dissimilar. IMHO, you are in error.

Whatever your opinion, and whatever it is based on - I for one think the staff of Current Notes does an excellent job of covering new issues & products pertaining to Atari computers and modern issues - most certainly not the past!

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

1289. Re: Removeable Harddisk's?

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <838339832_OASIS_@pwomar.demon.co.uk>
Source record: 141159

In article <16535_Spencer@mettav.demon.co.uk>
Spencer@mettav.demon.co.uk (Spencer Davies) said:-

>I've a bit of a quandary that needs some help.
>
>What it is I am interested in buying a removeable harddisk for use on both my
>TT, Falcon and PC, the qquestion is which one?

Any of them will work as far as cross platforms stuff goes... Obviusly
you need a SCSI equipped PC but cards can be bought for around 40 UKP
apparently and the extra load off of your processor is more than worth
it.

>The Syquest seems to be faster, easier to use (treat it like a harddisk),
>they have a better name, etc.

Faster yes, easier to uuse-NO! The Zip is treated just like a floppy,
no speed up/down or levers, just an eject button and it's ready
almost as fast as a floppy (~0.5seconds).

>The Zip seems cheaper and to have more backing from others.

Very cheap EZ's are about but as you may know the EZ135 is no longer
being made after september and the EZ230 may also not quite make it
due to too high production costs. The Zip is slower, has no power
switch, needs termination power (ie another device in the SCSI
chain/power from the joystick port if you use the Link or similar
adaptors, it is however smaller, more robust like a floppy, has a good
future as it is being pushed as the floppy replacement. I opted for
the Zip and have no complaints whatsoever, if you want to carry your
data between locations often then get the Zip but if they are close
together and you're not woried about discontinuation get the EZ,
dropping an EZ cart is like dropping a hard disk, dropping a Zip is
like dropping a floppy.

>Anyone have any ideas or suggestions to make?

See above :)

>I allready own an Insight Floptical so don't want to make such a mistake
>again. My current favourite is the SyJet, but I am willing to be persuade

Go with our guts, they are both great machines but also are very
different, see which one suits you then go for it.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

1290. Re: Misc for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: rbmier@visi.com
Message-ID: <4t8kse$d29@darla.visi.com>
Source record: 141160

> Brian Vargo <bvargo@ix.netcom.com> writes:
> Quant. Item $ Info
> 2 ICD Link2 $50 new in pkg
(SNIP)
> Send Email if interested..
>
> Bvargo.ix.netcom.com
>
>>>>
Yes, I'm interested in both of the Link2's. Postal money order O.K.?

Rich Mier rbmier@visi.com

1291. Re: chas@stanley.wintermute.co.uk

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.838302765@gen-off-3>
Source record: 141161

guy@swampdog.demon.co.uk (Guy Harrison) writes:
>Try (in Nos) "hop check steil.wintermute.co.uk". Originally this
Their Pipex gateway looks knackered to me. Here's a traceroute from
JET (also connected via Pipex):
1 rt_world-pipex.jet.uk (145.239.32.2) 2 ms 2 ms 2 ms
2 158.43.29.1 (158.43.29.1) 16 ms 16 ms 16 ms
3 cam-gw2.pipex.net (158.43.155.2) 24 ms 19 ms 19 ms
4 cam-gw1.pipex.net (158.43.136.1) 21 ms 21 ms 19 ms
5 edi-gw3.pipex.net (158.43.181.1) 150 ms 84 ms 67 ms
6 158.43.42.66 (158.43.42.66) 2146 ms 1808 ms 958 ms
7 mote.wintermute.co.uk (193.133.228.13) 2214 ms 2341 ms 2609 ms
8 pipex-gw.wintermute.co.uk (193.133.228.50) 2171 ms 2213 ms 1360 ms
9 mote.wintermute.co.uk (193.133.228.13) 2199 ms 1579 ms 2025 ms
10 pipex-gw.wintermute.co.uk (193.133.228.50) 2198 ms 2092 ms 2263 ms
11 mote.wintermute.co.uk (193.133.228.13) 2187 ms 1558 ms 1714 ms
12 pipex-gw.wintermute.co.uk (193.133.228.50) 1988 ms 1972 ms 1764 ms
13 mote.wintermute.co.uk (193.133.228.13) 1471 ms 1483 ms 1382 ms
14 pipex-gw.wintermute.co.uk (193.133.228.50) 2011 ms 1788 ms 2103 ms
15 mote.wintermute.co.uk (193.133.228.13) 860 ms 394 ms 1020 ms
16 pipex-gw.wintermute.co.uk (193.133.228.50) 1423 ms 1425 ms 2481 ms
17 * * mote.wintermute.co.uk (193.133.228.13) 3666 ms
18 pipex-gw.wintermute.co.uk (193.133.228.50) 1952 ms 1985 ms 1854 ms
19 mote.wintermute.co.uk (193.133.228.13) 1855 ms 1820 ms 2956 ms
20 pipex-gw.wintermute.co.uk (193.133.228.50) 2119 ms 2087 ms 1925 ms
21 mote.wintermute.co.uk (193.133.228.13) 2538 ms 2281 ms 1311 ms

loopy!

--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

1292. Re: CAB and Jpeg's - still a problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <Dv49t8.lu0@cix.compulink.co.uk>
Source record: 141162

In message <Pine.LNX.3.91.960722220629.5986B-100000@moose.erie.net>,
mcguired@moose.erie.net said:
> On Sat, 20 Jul 1996, Gary Priest wrote:
>
> > Has anyone else noticed that CAB still seems to get stuck on some
> > jpegs? This is CAB from WWW131.ZIP (it's better than previous
> > versions but still seems to hang).
>
>
> Yes, yes, and yes!

Yep. I believe CAB.OVL and STiK are being completely rewritten so maybe
this will solve it?

'til the next time:)

+ Chris Good cgood@cix.compulink.co.uk +
+ NeST 90:102/166.3 +
+ chris@fffnet.demon.co.uk +
+ Wessex Atari Group (WAG) - Join now! +
+ WAG on the Web, now on a browser near you! +
+ http://www.compulink.co.uk/~mrgs/wag/welcome.htm +

1293. Re: Any one got the NEMISIS board yet?

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: gary@tequila.demon.co.uk
Message-ID: <91276263_000009_OASIS_NEWS@tequila.demon.co.uk>
Source record: 141163

In article <960724Z122640.956dave@mbha.demon.co.uk>
dave@mbha.demon.co.uk (dave) wrote:-

>In article <23360186_000009_OASIS_NEWS@tequila.demon.co.uk>
> gary@tequila.demon.co.uk "Gary Cleghorn" writes:
>
>: Is it out yet?
>:
>: I could be interested in this new accelerator board because its cheap
>: but i'd like to know how it performs so if any one has one by now
>: please speak up.
>
>
>Accelerator? what machines is it for? I have a TT and will cheerfully donate a
>few quid for a reliable TT accelerator...
>
>
>.
I think its for the falcon but it might run on a TT.

--

****
gary@tequila.demon.co.uk
Every day sends future to past Every breath leaves me one less to my last
****

1294. Re: SinClap`s Humiliation

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.838303018@gen-off-3>
Source record: 141164

dreibel@zap.io.org (Daniel L. Dreibelbis) writes:
>was created by ASH was that Atari users could migrate to a Mac
>system without having to eat their software investment in Calamus
I wouldn't deny that Calamus is popular in its small niche. Popularity
does not make it good, though.

It's VERY difficult to learn to use, compared to most other capable
DTP software I've used, and (perhaps more importantly) its support for
industry standards such as PostScript is laughable.

> welcome to the 90s, SinClap - ever hear of Apex Media, Expose,
>TruePaint, Cubase Audio Falcon, CoNnect, Papyrus?
Let's be realistic: CoNect and Apex Media are great. CAF is OK s/w let
down by shite h/w. Papyrus is OK, but lacking in some important features
(not even a word count FFS). TruePaint is junk. I will not comment on
Expose as I haven't used it.

>article that suggested 8 megabytes for a PC if you're running a word
>processor, and 16 megabytes if you want to run Windows '95! Excuse
>me? 8 Megs for a WORD PROCESSOR?
As memory prices drop, this is becoming less relevant. But 10MB just to
run Netscape is pushing it a bit!
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
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1295. Re: New web site for Atari nutters!

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.838303656@gen-off-3>
Source record: 141165

chriswil@southern.co.nz (Chris Wilkinson) writes:
>After finally getting my act together I have setup a WWW page of interest
>to Atari users on the net.
Some of your links do not work due to errors in the HTML.

For example, your link to Atari's pages is:
<A HREF""http://www.atari.com/""http://www.atari.com/">

--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

1296. Re: extra memory for atari 1040 STf

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: Checkers <jahronch@koptss03.delcoelect.com>
Message-ID: <31F74F74.A03@koptss03.delcoelect.com>
Source record: 141166

I put the information that I used to upgrade my Atari 520ST to a 4Meg machine using 4 1Meg x 8 SIMMs. You can see the info at

www.netusa1.net/~jahronch/welcome.html

I decided that www was the best place for this, as I can keep it up to date, in case anyone finds any problems with the current documentation.

Please realize that I used this to upgrade my system. I was successful, although a bit afraid that I would plunder my machine. It took a bit longer than 45 minutes, as the documentation states. More like a couple of hours.

Enjoy your new hardware enhancement adventure.

1297. Re: New web site for Atari nutters!

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31f786f5.5159629@news.airtime.co.uk>
Source record: 141167

On 25 Jul 1996 15:10:01 +0100, djs@jet.uk (David Stevenson) wrote:

>Some of your links do not work due to errors in the HTML.
>
>For example, your link to Atari's pages is:
> <A HREF""http://www.atari.com/""http://www.atari.com/">

Instead of simply pointing out what was wrong, I thought it might be
novel to show what it should be :)

http://www.atari.com

The first statement between < and > is the actual link to go to,
anything after > and before the next wil be highlighted, so what
could look as good would be,

To the ATARI pages.

The word "ATARI" would be highlighted and anyone clicking on it would
be sent to the ATARI pages,

Hope that helps :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1298. Oasis 2.05 etc

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: Rod@ivecoft.demon.co.uk
Message-ID: <838297515.5853.0@ivecoft.demon.co.uk>
Source record: 141168

I have read the posting about the Oasis 2.05 troubles and can sympathise. I have been a beta tester for 1.35 and now 2.05 and have the same problems.

machine setup:-
1040 STe with 4M ram
MagiC 4 Ease NVDI 4

Packet size error messages.
Having spoken to Phil Yeadon I editied the ice.net file (using ice) to ensure that the packet size was "correct". Sorry I cant remember what it should be and I'm writing this from work. If you want you can write to me and I'll tell you.

Spinning time zone selector
Yep. It does it for me also. Phil & Dave have been informed.

No post/newgroups/ftp/finger. Failure to logoff
Yep. This one STILL causes me problems. Its APITA. Can I suggest that you monitor the logon process. When you dial in and Ice goes through the logon routine, check the Dialer window. There will be a line that tells you at what speed you are connected to your provider.
Everytime I have troubles like this I have connected at 9600 bps. When (on the rare occasion) i get connected at 14400 I have no trouble at all. Phil has suggested that its "the bug" with the Atari serial port and that a few people have used HSMODEM7 to clear it. I have yet to get this so I cant comment. However..... Dave is currently writing a prog that will set up the serial port before ICE takes over control. Watch this space..

good luck

Rod Keen (Oasis 2.05 beta tester)

~~~~~~
Rod Keen.
HR Systems. Iveco Ford Truck Ltd.
Alela of the 3rd Harpenden Apache Cub Scouts.
email to Rod@gaiasys.demon.co.uk (home) Atari Oasis users
Rod@ivecoft.demon.co.uk (work)
~~~~~~

1299. Re: chas@stanley.wintermute.co.uk

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <838376444_OASIS_@swampdog.demon.co.uk>
Source record: 141169

In article <838248344_OASIS_@wile.demon.co.uk>
paz@wile.demon.co.uk (Mark Parry) said:-

>
>Hi Swampy :)
>
> In article <838239728_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>>I'm still unable to email you and have today forwarded more details to
>>your provider. If you take this newsgroup could you please acknowledge
>>in this thread.
>>
>>I would also be grateful to anyone else who has successfully emailed
>>chas@stanley.wintermute.co.uk if they could forward this article on my
>>behalf (he can email me, I can't email him).
>
>I've been trying to send mail to Steve Delaney at Floppyshop for a couple of
>months now and I keep getting it back as failed mail :((
>
>His address is sdelaney@steil.wintermute.co.uk so it looks like it's a
>problem with either Wintermute or Demon. Wonder which ? ;))

Try (in Nos) "hop check steil.wintermute.co.uk". Originally this
revealed a circular traceroute for me. I emailed the postmaster at
wintermute and this was eventually fixed. My emails still fail to
reach their destination though!

In any case I would persist in hassling wintermute's postmaster. I've
been doing so for ages - if enough of us do it, something might get
done. I don't think this one is down to demon.

--

Guy Harrison

guy@swampdog.demon.co.uk

1300. Re: Problem with STIK setup

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <838377532_OASIS_@swampdog.demon.co.uk>
Source record: 141170

In article <31F6CDB5.4B67@appstate.campus.mci.net>
Thomas Main <tmain@appstate.campus.mci.net> said:-

>I recently downloaded the www131.zip archive and am trying to get it
>set up on my system. When I run the setup program, however, I get an
>error message that reads: Copy Error. Has anyone else encountered
>this problem. Is there a solution or workaround?

hmm ... I dunno, I better go look!

fde_trnsfr() in the code section below returns true on success and
false on failure so it must be failing. The most likely cause of this
will be simply that there is not enough disk space available in the
destination. To confirm this create a file called SETUP.LOG in the
same folder as SETUP.PRG and run it again. The log() functions below
write plain text into SETUP.LOG if the presence of that file is
detected. Looking at this file after, you will then see exactly where
it failed - check the free space on the "failed path".

```
log("copy() - built %s & %s, to window ...\n",src,dst);
pug_obstr(wd,wdi,F1SRC,"%s",src);
pug_obstr(wd,wdi,F1DST,"%s",dst);
fd_clear();
log("copy() - fde_trnsfr() ...\n");
r = fde_trnsfr(FD_CMD_COPY,src,dst,true,
FD_TMDT_SRC,FD_ATTR_SRC,FD_OVER_ALL
)
;
log("copy() - fde_trnsfr() done\n");
if (!r) {
log("copy() - operation failed\n");
form_alert(1,"[3][Copy Error][Fatal]");
break;
}
```

Another much less possible cause is that fde_transfr() is trying to
overwrite a file with read-only attributes.

It may be possible, though I doubt it, that the path tree is so deep
the filename is getting truncated and consequently being made illegal.
Again, the SETUP.LOG contents should make this apparent.

It is possible to perform the actions performed by SETUP.PRG by hand.
See the relevent batchfile (SETUP.UK, SETUP.FR, SETUP.DE for english,
french, german respectively). The documentation explains the "relative
path" concept used by the batchfiles.

--

Guy Harrison

guy@swampdog.demon.co.uk

1301. New Atari Website in UK

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <Dv44ys.5v@cix.compulink.co.uk>
Source record: 141171

```
Hi all,

The Wessex Atari Group Website is up and running (nearly a month now), if
you haven't checked it out yet why not have a look?

Latest News
Links
Reviews
Members Websites

'til the next time:)

-----------------------------------------------------
+ Chris Good cgood@cix.compulink.co.uk +
+ NeST 90:102/166.3 +
+ chris@fffnet.demon.co.uk +
+ Wessex Atari Group (WAG) - Join now! +
+ WAG on the Web, now on a browser near you! +
+ http://www.compulink.co.uk/~mrgs/wag/welcome.htm +
-----------------------------------------------------
```

1302. Shareware/Freeware developers please read!

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4t8k56$3e6@newsbf02.news.aol.com>
Source record: 141172

I have a MagiCMac web page up at http://users.aol.com/zan660/mhome.htm

I will be glad to put up your software and or a paragraph describing it on my web page, check it out! At the moment I have two files up! If you want your software up on the web email me! Where's the catch? The catch is.....the application must work under MagiCMac! zan660@aol.com

1303. fs:cheap atari 520 st with monitor +extras

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: Daniel R Freeman <at709@freenet.buffalo.edu>
Message-ID: <Dv3ty8.65K@freenet.buffalo.edu>
Source record: 141173

```
i have this 520 up in the attic,i dont know all the specifics
i think its a green screen monitor,all in original boxes
some software
if your interested e-mail
me and i will go look at exactly what i have
and you can make me an offer
thanks dan
```

1304. Re: Any one got the NEMISIS board yet?

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Dv3yqM.AD5@tron.bwi.wec.com>
Source record: 141174

Likewise, I would be interested as well. However, I think I read somewhere that the maker is currently testing a 60MHz version of this board and will make an announcement concerning it when tests indicate if it is stable.

Oh, and by the way, it is for the Falcon030 and is a VERY small, slim pc board (something like the Wizztronics 16 Mbyte RAM upgrade plugin board, if you've seen that).

In article <23360186_000009_OASIS_NEWS@tequila.demon.co.uk>, gary@tequila.demon.co.uk says...
>
>Is it out yet?
>
>I could be interested in this new accelerator board because its cheap
>but i'd like to know how it performs so if any one has one by now
>please speak up.
>
>--
>

1305. Re: New Atari ST/STe games!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31f7fa29.3872021@news.airtime.co.uk>
Source record: 141175

On 25 Jul 1996 13:24:25 -0400, dreibel@zot.io.org (Daniel L. Dreibelbis) wrote:

>d > since SubSTation? I remember Substation, Obsession and
>d > STarDust were the last ones I've seen released? Is anyone
>d > even making games for the Atari anymore??
>
> hmm, let's see - Ultimate Arena comes to mind. Also Alien Thing.
>There's also David Munsie's Asteroidia, shareware, but pretty good.

I released Island Strike on this months ST Format cover disk, Apart from that, I also recently made VidIgrid 1 and v2, a complete rip off of the jagcd Vidgrid game, mine has obvious limitations as it works on 1meg FM as apposed to JAGCD :), but it does have Video clips that are randomly cut up, and when you move each part, it is still plaing as a seperate video, get VidIgrid 2 for best results, NOT shareware as stated by STF but Freeware,
I am currently working on a game to be released at the upcoming ATARI shows, its a one meg FM game, but enhanced sound if run on a STe, it also runs on the Falcon and work is under way to greatly enhance it for that machine, (this is slightly hindered by the fact I dont own a Falcon, but I have friends <smile>)

Visit my web page for info on the only 2 player pacman clone that allows split screen massive play area fast action fingy:), H.E.R.O. freeware release and many other game titles, most of which have either appeared on cover disks or been reviewed in magazines,

Including the above titles and many other none game releases I have well over 50 releases to my name :), but to answer your original question, YES people are still making games, I for one am making games for the ATARI as long as people still play them :)

BTW you mentioned Substation and Obsession (the latter being the best game seen on any atari..ever)
Well UDS the authors, now have a site on the internet and you can find out more about existing ATARI titles and what UDS are up to now http://www.uds.se

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,HERO,Island Strike,+more in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1306. Re: MG-FTP - What's the latest version?

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <4t74ni$kdu@Einstein.ebicom.net>
Source record: 141176

Gary Priest (gary@the-gap.demon.co.uk) wrote:
: I've just got hold of 1.3 of MG-FTP and tried it out.

: It looks really, really good and I just wondered if 1.3 was the latest
: version? Is it still being developed? And where can I get the latest
: versions?

: Thanks for any info,

: Gary.

Gary,
This is a good question...
The latest I can find is 1.03, and it doesn't
work with Geneva. I can't get any of the MG-FTP programs to
work in my desired set up...although they seem to work quite well
under plain TOS. I'm guessing that since the program is KeyWare,
one could register the software and have access to later versions.
I currently don't use MG-FTP because I've not registered it,
and I've not registered it because it doesn't work under Geneva. Perhaps
when I get some extra cash I'll register it just to see if there are
later versions that are Geneva friendly. Good luck in your search...

Brian

1307. Re: SinClap`s Humiliation

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jul25.213945.1@cobra.uni.edu>
Source record: 141177

In article <4t7rvn$4c8@zap.io.org>, dreibel@zap.io.org (Daniel L. Dreibelbis) writes:

> again, since you have NEVER USED CALAMUS, and have NEVER USED a
> MODERN TOS SYSTEM, you are in no position to pass judgement on how
> well Calamus works, therefore your opinion is worthless in that
> regard.

What's so modern about TOS? I have heard enough to comment on Calamus. Such as a screwed up cumbersome interface and lack of support for postscript.

> DMC's original North American office was small - but not their
> German ones, where the program originates. It's very popular in
> Europe, particularly Germany - in fact, one of the reasons MagicMac
> was created by ASH was that Atari users could migrate to a Mac
> system without having to eat their software investment in Calamus
> (oh, and you should see Calamus SL running on a Mac LC575 under
> MagicMac - runs like a scalded cat, much faster than Quark). They've
> been way more than a two-man operation for years.

Just one country? Interesting that Atari users would buy Macs to run magicmac considering that the Jihads have labeled the Mac as inferior despite standard 16 bit sound, 16 bit color, Quicktime, standard CDROM, wealth of CD apps, Netscape, cyberdog, opendoc, PowerPC and future.

I understand that there are 040 TT clones. With these available, why buy a Mac?

> still quite a few Ataris out there running Calamus, in Germany
> and elsewhere. And speaking of "vapourware" - how about that new
> version of CorelDraw for the Mac? :)

Ask Corel about it. Meanwhile Mac users have other choices like Claris Draw.

> welcome to the 90s, SinClap - ever hear of Apex Media, Expose,
> TruePaint, Cubase Audio Falcon, CoNnect, Papyrus? These are SOME of
> the programs released in the last few years. There's still quite a
> few production houses in Europe which are still producing new
> software. And there's quite a bit of PD/Shareware still being
> produced out there, as well as upgrades to some of the more powerful
> programs available (I recently got the upgrade to the GEMview
> package, 3.16 - Dieter Fiebelkorn is great at maintaining and
> improving this little jewel). Besides, SO WHAT if we're still using
> 80s applications if the applications still do what we need to do?
> The computer, no matter what brand it is, when it comes down to it
> is still a tool - and if that tool proves to be useful, it is still
> valuable.

Welcome to 96, ever hear of Lightwave, Claris Home Page, Adobe Premiere, QuickTime VR, Adobe Photoshop, Adobe Persuasion, Strata Studio, Strata Media paint, Strata Video Shop, Macromedia Director, DigitaTrax, Midi Translator pro, Strata Vision 3d, Freehand, Web Animator, Web Arranger, Web Page construction kit, Webstar, Adobe Site Mill, Adobe PageMill and Internet Phone.

There is nothing wrong with 80's apps but I am ammused how jihads state how much superior the ST platform is because memory and HD space is considered swear words because 16 megs is considered standard.

> As for your assertion that every platform has apps that run in
> low memory and takes little system resources - I recently read an
> article that suggested 8 megabytes for a PC if you're running a word
> processor, and 16 megabytes if you want to run Windows '95! Excuse
> me? 8 Megs for a WORD PROCESSOR? The average person shouldn't need
> that much memory for a word processor! I'm currently using Edith
> Professional to prepare my articles for CURRENT NOTES as well as
> day-to-day stuff, and that can run nicely in a 2 megabyte enviroment
> (including the operating system in memory). And 16 meg for an
> operating system? Give me a break - on average, even with all my
> system enhancements like NVDI, Geneva, and Neodesk, my operating
> system requirements RAM-wise is less than a meg and a half! (Even
> smaller when running in lower resolutions!)

So? Are you aware that PC's come standard with 8-16 MB? If you are running a memory hog of Office, 16 megs is needed. But have you seen what Office can do? However, on the mac side, ClarisWorks, WriteNow and Nisus are low memory apps considering the functionality in these apps and 8 megs will do.

The article that you referred to, what Wp was used?

However, Atari Jihads think that more memory is bad. In the real world it's progress. The jihads think the industry should stagnate and be like the ST platform were things remain the same from the 80's. 16 megs is commodity and standard like when 48k on the Atari 8 bits was considered high.
>
> Atari Jihad? Much better than the Macintosh Militia, consisting
> of a party of one, Peter Sinclair-Day - and just as mistaken and
> crazy as its Michigan counterpart (not to mention using its same
> disinformation tactics). Better watch out for them black helicopters
> full of Russkie Soldiers with the UN, err, I mean Fuji symbol on the
> side of their helmets that are coming to take you away....

I don't live in Michigan and in no way connected to the militias. Nice try. Yea, I saw that militia flick on C-span about a gov't conspiracy to implant communication devices for monitoring and the invasion of foreign troops which have been going on for decades for training.

> Dan Dreibelbis, Atari CD-ROM user since 1994. If you can
> actually read rather than post your flame-bait, Atari users have
> been able to access CD-ROM for a fair bit of time. Roger Burrows
> developed EXTENDOS, a wonderful driver program for running a SCSI

Is CDROM standard on St's? Have the developers writing CDROM apps specificaly
for the ST? I have not seen any listing of ST cd titles?

Atari was a pro with vaporware and wrote the book on how to scew people.
>
Falcon price? Dropping all the time - the lowest price I've seen
> so far for it has been $769.99 US for a 4 meg, no hard drive C-Lab
> Mk 1, from Computer Direct in Alberta. With the price of hard drives
> dropping, and the many used peripherals out there that the Falcon
> can use (like VGA monitors) one could arguably put together a nice
> functional system for around $1,000 - 1500 US.

$1500 for an 030 in 1996? You can put together Pentium/powermacs for that
price and use 1996 apps.

>
> I'm talking about the CURRENT boneheads (Jobs, Wozniak, and
> Sculley were not boneheads, to make it clear) who have posted the
> biggest losses in the company's history (what is it, around $396
> million in the last quarter I heard from the last report), AND have
> a severely overstocked warehouse full of Macs they can't unload, AND
> have had problems with quality control on Mac Powerbooks, AND have
> told their shareholders that they'll be expecting operating losses
> through 1997 and not to hold their breath waiting for a dividend to
> be paid? ALL OF WHICH HAS BEEN REPORTED BY REPUTABLE MEDIA? Is this
> any way to run a company? Not to mention losing their market
> position severely in the last few years. And you accuse Atari users
> of living in fantasy land and coasting on past glories, you
> hypocrite? Get a grip. Apple DOES put out cool stuff, but if
> nobody's buying it.....I'd highly suggest putting down your
> cheerleader mags and read the Wall Street Journal for some sobering
> news.

The current management cleaned up the mess from the last one. Sculley's
policies are a question mark. Many argue that he should of Licensed the Mac OS
on his watch. And for Jobs...If he was left in charge, Apple would not exist
today. He is an arrogant bonehead.

Apple's current management is restoring the company's fortune by taking
decisive actions such as reducing the value of the slow moving Performa
inventory. Apple's Powermac line has been doing fine and it showed in the last
quarter results. Apple's management took decisive action to make the Powerbook
right. Would the Tramiels done so?

Apple lost $32 million on sales of $2.2 billion with a backlog of $500 million.
The asertion that there is no demand for Macs is absurd. These results are an
improvement over the previous one where Apple took a huge charge on Performa
inventory.

> let's see, who do I trust, Rich, who's a pretty cool-headed guy,
> or SinClap, known troublemaker, disinformationist, and mud-slinging
> artist? Decisions, decisions.... Remember that Roger Sheppard got a
> warning from the government of New Zealand for net-abuse, one of

> which was sending me threatening e-mail. (If I also remember
> correctly, you were one of the few people <two?> who stood up for
> Roger after he made his infamous racist comment that got him into
> hot water, claiming free speech).

Rich is a pretty cool-headed guy is an understatement. He cries wolf on many instances like complaining to ones sysadmin who in turned basicaly told him to grow up and quit being a baby. I don't know anything about Roger's conduct or his alleged racist comment but in no way I have participated in this conduct.

> coming from somebody who has proven himself certifiably INsane.
> You're more the school bully who comes onto the playground and
> pushes around people because you have some insecurity. You've been
> displaying this behavior in these and the Amiga forums for the past
> few years, and quite frankly people are getting tired of it.

Excuse me.. I am a bully? No sir, I am a realist. Yes I participate in Amiga groups because of being a user of the Amiga. Amiga and ST users have alot in common for making un true statements about other platforms and being simply arrogant. Nothing wrong with reality checks.

> Even if you were "debating", comp.sys.atari.st is NOT the place
> to hold a debate - this area is for Atari users to trade ideas and
> help each other out, NOT for idiots with chips on their shoulders
> and no life to engage in dick-waving contests ("Hi, Dick!"). I
> believe that there ARE .advocacy areas where you can debate and
> flame to your hearts' content, which scores of people have requested
> you limit your flamebait to.

He he he.. You should practise what you preach. Debates happen all the time in this area. The issue I see is that you and the Jihads do no like anything remotely negatively said about the ST but saying how bad the other platforms are.

GREETINGS..

|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

1308. Re: How does one blow a Falcon CD-ROM?...

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GGZLFFUUUp@tos.ak.planet.gen.nz>
Source record: 141178
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <alex-2007961028040001@tdw.vip.best.com> liberator wrote :

>Dear Falcon fans,
>
>Can anyone let me know the procedure for creating a Falcon CD-ROM?
>
>IE, what software we will need, hardware etc.

You do not need a Falcon030 to write CD-ROM, I think an ST should theoretically be able to do it, but it may not be fast enough. We regularly write CDs using our TT030 and Falcon030.

Hardware:
Yamaha CDR100 4x speed CD Writer. This is the box that writes the CDs. You can also read CDs with it like a usual CD-ROM drive. There are many other CD-Writers available, but you should check that the driver supports them before purchasing one.

Software:
I think there are a couple of different CD-Writer software programs available. Soundpool sells one such program.

Once you have those two items, you can start writing CDs. The only other requirement is a big hard drive to fit all the data on ready to go to CD and as fast hard disc driver as possible (e.g. HDDriver).

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+---+

1309. Re: chas@stanley.wintermute.co.uk

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <838416578_OASIS_@swampdog.demon.co.uk>
Source record: 141179

In article <djs.838302765@gen-off-3>
djs@jet.uk (David Stevenson) said:-

>guy@swampdog.demon.co.uk (Guy Harrison) writes:
>>Try (in Nos) "hop check steil.wintermute.co.uk". Originally this
>Their Pipex gateway looks knackered to me. Here's a traceroute from
>JET (also connected via Pipex):
> 1 rt_world-pipex.jet.uk (145.239.32.2) 2 ms 2 ms 2 ms
> 2 158.43.29.1 (158.43.29.1) 16 ms 16 ms 16 ms
> 3 cam-gw2.pipex.net (158.43.155.2) 24 ms 19 ms 19 ms
> 4 cam-gw1.pipex.net (158.43.136.1) 21 ms 21 ms 19 ms
> 5 edi-gw3.pipex.net (158.43.181.1) 150 ms 84 ms 67 ms
> 6 158.43.42.66 (158.43.42.66) 2146 ms 1808 ms 958 ms
> 7 mote.wintermute.co.uk (193.133.228.13) 2214 ms 2341 ms 2609 ms
> 8 pipex-gw.wintermute.co.uk (193.133.228.50) 2171 ms 2213 ms 1360 ms
> 9 mote.wintermute.co.uk (193.133.228.13) 2199 ms 1579 ms 2025 ms
>10 pipex-gw.wintermute.co.uk (193.133.228.50) 2198 ms 2092 ms 2263 ms
>11 mote.wintermute.co.uk (193.133.228.13) 2187 ms 1558 ms 1714 ms
>12 pipex-gw.wintermute.co.uk (193.133.228.50) 1988 ms 1972 ms 1764 ms
>13 mote.wintermute.co.uk (193.133.228.13) 1471 ms 1483 ms 1382 ms
>14 pipex-gw.wintermute.co.uk (193.133.228.50) 2011 ms 1788 ms 2103 ms
>15 mote.wintermute.co.uk (193.133.228.13) 860 ms 394 ms 1020 ms
>16 pipex-gw.wintermute.co.uk (193.133.228.50) 1423 ms 1425 ms 2481 ms
>17 * * mote.wintermute.co.uk (193.133.228.13) 3666 ms
>18 pipex-gw.wintermute.co.uk (193.133.228.50) 1952 ms 1985 ms 1854 ms
>19 mote.wintermute.co.uk (193.133.228.13) 1855 ms 1820 ms 2956 ms
>20 pipex-gw.wintermute.co.uk (193.133.228.50) 2119 ms 2087 ms 1925 ms
>21 mote.wintermute.co.uk (193.133.228.13) 2538 ms 2281 ms 1311 ms
>
>loopy!

Failing in exactly the same place for you as it did for me. I'd better
go try it again myself in case it has broken again.

--

Guy Harrison

guy@swampdog.demon.co.uk

1310. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jul25.194124.1@cobra.uni.edu>
Source record: 141180

In article <838296174.10555.0@denesh.corp.demon.net>, denesh@demon.net (Denesh Bhabuta) writes:

> And, so what? New Atari magazines will continue to be released too.

Yes, but to make up for the ones that have ended publishing..

> Look, I own a Mac too and like using it.. I also love using my Falcon.
> I do however believe that the Atari rags were much more fun to read
> than any of the Mac ones. Most of the Mac ones are just padded out
> with rubbish. Even for a niche market, the half size Atari mags are
> quite a lot.. think about it.. compared to the Atari market size, the
> Mac mags should be 500 pages per issue or thereabouts. ;-P

Why should the Mac rags have 500 pages? 200+ pages is enough, unless you want to be like a Computer Shopper.

> As for the cover CD... tell me truthfully, do you ever look at the
> whole CD every month? Do you ever need all the software on there? Do
> you really install all the 10Mb games demos every month? Most are not
> even worth the media they are put on!!!

Considering that Mac Addict has only published one issue so far. No, I have not used all and do not intends to do so. But there are a lot of valuable and useful goodies for all. As for the Demos, i do not need to instal on the HD just start the demo from the CD. Marathon III rocks!

GREETINGS..

|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

1311. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <5xAsnMx.brimiller@delphi.com>
Source record: 141181

PETER SINCLAIR-DAY <sinclap2954@cobra.uni.edu> writes:

>As far as I am aware whats available on this side of the Atlantic is ST

^^^^^^^^

Could have fooled me!

BR Miller
Boston, MA

1312. Re: Mint-net internet connection...

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: tjhukkan@cc.helsinki.fi
Message-ID: <4t75kn$rgd@vesuri.Helsinki.FI>
Source record: 141182

In article <837588436_OASIS_@hookup.net>,
Rick Martin <martinr@hookup.net> wrote:

> In article <837473970.2708.0@grasper.demon.co.uk>
> graham@grasper.demon.co.uk (Graham Irvine) said:-
>
>>> Well why not just use Oasis135 if you are going to use ppp only . It's
>>> a lot faster then Mintnet and a lot easier to use for Mail , Ftp
>>
>>what nonsense !!!! mintnet is MUCH faster than Oasis135 (and also supported)
>>NOS which forms the backbone of Oasis v1 has not been updated for years.
>>
>Since when has Mint been faster then a Gem program ? Nos042 and NosPop

Always. When you run MiNT, you don't have to run Gem, and Gem is the
slow part in it. But as you like easy-to-use Gem stuff more, use
them, don't let anyone say that you can't use them.

>>or not bother with them at all ... there a mere cosmetic IMO most of the time
>>if you are only after information , if he is bothered about that then chimera
>>is available for mintnet.
>>
>Chimera is the last piece of garbage I would recommend to anyone . I

Chimera, and even X11 is unusable on most ataris, as you'll need
>4Mb of memory.. Use lynx instead, it's a lot faster than graphical
browsers.

>understatement of the year . Think about it Xwindows , Mint and then
>Chimera all on a 1040 st ! That's the difference Oasis runs on all
>Atari's something that can't be said for Mint . The one program that

MiNT works very well on all atari's. You're just confusing Chimera
and MiNT.

>PS . Till Spider comes out !

What is Spider?
--
tjhukkan@cc.helsinki.fi
No.

1313. Re: chas@stanley.wintermute.co.uk

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199607250115.AA02221@moroder.demon.co.uk>
Source record: 141274

In comp.sys.atari.st, paz@wile.demon.co.uk (Mark Parry) wrote:
>I've been trying to send mail to Steve Delaney at Floppyshop for a couple of
>months now and I keep getting it back as failed mail :((
>His address is sdelaney@steil.wintermute.co.uk so it looks like it's a problem
>with either Wintermute or Demon. Wonder which ? ;))

steil.wintermute.co.uk definitely exists (as does stanley.wintermute.co.uk).
I don't think it's anything to do with Demon, and I doubt Wintermute would
be unable to deliver mail to one of their customers for two months without
noticing, so maybe it's a local configuration problem. Exactly what does
the error message say, and which machine does it come from?

Stephen
--
to@ The cool kids are dancing and we sit round the side
rbrnmooe. ou Teeth marks on our neck that we're trying to hide
oo rdrdeo..k But with our pale expressions, it's not hard to see
mnc That we are secret vampires and we're getting thirsty

1314. Prova

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: Massimo Infunti <rcdsinf@athena.polito.it>
Message-ID: <31F743CA.41C67EA6@athena.polito.it>
Source record: 141275

```
--
Massimo Infunti - Uni-S.E.X.

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you can write to:
rcdsinf@athena.polito.it

```
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```

Remember we have founded an association: UNIversity Students,
Environment, Exchanges
If you are a University Student and you care about the environment you
live in,
have a look at: http://www.arpnet.it/~unisex
or contact us at:

1315. Twit List

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960724222332173 98@muskrat.com>
Source record: 141276

Welcome to my twit list you twit! I don't want to hear about
mac-n-trashs, if I do I can read the mac message base on my own BBS.
I read this newsgroup for info about my Falcon030 and othe ATARI
info. Now I can add your name to my offline readers twit list and
never see you again.

... Battlestar Galactica
___ Mountain Reader II - #Demo 001

1316. Engagement

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <4t7rvk$4c0@zap.io.org>
Source record: 141277

To: denesh@demon.net (Denesh Bhabuta)
Subject: Engagement
Newsgroups: comp.sys.atari.st

d > Just wanted to share with my friends out here as well as tell
d > the whole world that Melanie and I got engaged last night...
d > as you can well imagine, I am on cloud nine by her accepting
d > my proposal of marriage.

congragulations on your upcoming nuptuals, Danny! Life's too
short to spend by oneself, so I'm glad that you've found your life's
mate.

Now if only I could find someone - well, if not, at least I've
still got the guitar and the Falcon! :)

... "And I, for one, welcome our new insect overlords."
___ Mountain Reader II - #00000007

1317. Atari support/stores near

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <4t7rvm$4c6@zap.io.org>
Source record: 141278

To: molin@smurfy.tcimet.net (Michael Olin)
Subject: Atari support/stores near LA
Newsgroups: comp.sys.atari.st

m > A friend will be visiting relatives in the Los Angeles area
m > soon, expects to be there for about two weeks. He asked if I
m > knew of any stores within driving distance, he'd like to stop
m > in. Anybody have any names, addresses and/or phone numbers?

I know of at least one in California, B&C Computers in Santa
Clara. 1725 De La Cruz #7, 1-408-986-9960.

I believe STeve's is also located in California; but don't have
the address handy.

... * <--- Tribble # <--- Tribble after Borg assimulation
___ Mountain Reader II - #00000007

1318. SinClap`s Humiliation

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <4t7rvn$4c8@zap.io.org>
Source record: 141279

To: sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY)
Subject: Re: Peter, the Sad SinClap
Newsgroups: comp.sys.atari.st

s > Sounds like sour grapes. I take it that Calmus is not as good
s > despite the praise of the Atari Jihads. Considering the sorry
s > state of the ST scene, the Jihads will praise what exists
s > considering the small choices available.

again, since you have NEVER USED CALAMUS, and have NEVER USED a
MODERN TOS SYSTEM, you are in no position to pass judgement on how
well Calamus works, therefore your opinion is worthless in that
regard.

s > Shades of WordPerfect here. WordPerfect is on their third
s > keepers now. Flying off the shelves.. Thats funny, I haven't
s > seen Calmus on the best seller list in it's category. It's
s > easy to expand when you start from such small premises in the
s > beginning. Yes, Calmus maybe selling but not the claim that
s > you are stating. I supose when you are running a two person
s > operation, you have bottomed out and can only go up.

DMC's original North American office was small - but not their
German ones, where the program originates. It's very popular in
Europe, particularly Germany - in fact, one of the reasons MagicMac
was created by ASH was that Atari users could migrate to a Mac
system without having to eat their software investment in Calamus
(oh, and you should see Calamus SL running on a Mac LC575 under
MagicMac - runs like a scalded cat, much faster than Quark). They've
been way more than a two-man operation for years.

s > Atari roots...I suspect many of the Atari Calmus users have
s > upgraded to Windows to begin with. Also this new version is
s > vapor.

still quite a few Ataris out there running Calamus, in Germany
and elsewhere. And speaking of "vapourware" - how about that new
version of CorelDraw for the Mac? :)

s > Every platform has apps which run nicely on low memory and
s > storage. ST users think that their platform is unique because
s > of it. My take is because the ST is still on 80's apps which
s > is mostly PD and not any real world apps that MAc/Wintel
s > people take for granted such as family apps in the area of
s > Encarta and Groiler. Atari Jihads think that their OS and
s > apps is are more stable compared to others. This asertion is

s > perputrated by Atari Jihads in their fantasy land.

welcome to the 90s, SinClap - ever hear of Apex Media, Expose, TruePaint, Cubase Audio Falcon, CoNnect, Papyrus? These are SOME of the programs released in the last few years. There's still quite a few production houses in Europe which are still producing new software. And there's quite a bit of PD/Shareware still being produced out there, as well as upgrades to some of the more powerful programs available (I recently got the upgrade to the GEMview package, 3.16 - Dieter Fiebelkorn is great at maintaining and improving this little jewel). Besides, SO WHAT if we're still using 80s applications if the applications still do what we need to do? The computer, no matter what brand it is, when it comes down to it is still a tool - and if that tool proves to be useful, it is still valuable.

As for your assertion that every platform has apps that run in low memory and takes little system resources - I recently read an article that suggested 8 megabytes for a PC if you're running a word processor, and 16 megabytes if you want to run Windows '95! Excuse me? 8 Megs for a WORD PROCESSOR? The average person shouldn't need that much memory for a word processor! I'm currently using Edith Professional to prepare my articles for CURRENT NOTES as well as day-to-day stuff, and that can run nicely in a 2 megabyte enviroment (including the operating system in memory). And 16 meg for an operating system? Give me a break - on average, even with all my system enhancements like NVDI, Geneva, and Neodesk, my operating system requirements RAM-wise is less than a meg and a half! (Even smaller when running in lower resolutions!)

Atari Jihad? Much better than the Macintosh Militia, consisting of a party of one, Peter Sinclair-Day - and just as mistaken and crazy as its Michigan counterpart (not to mention using its same disinformation tactics). Better watch out for them black helicopters full of Russkie Soldiers with the UN, err, I mean Fuji symbol on the side of their helmets that are coming to take you away....

s > Is the Atari Falcon still $1399 for a 4/80 config? That kind
s > of money buys functional Powermacs and Pentium systems. I
s > MEAN systems with CDROM to run the cool stuff. I suspect in
s > the Atari world, cdrom's are to be drooled over considering
s > that feature is not supported..

Dan Dreibelbis, Atari CD-ROM user since 1994. If you can actually read rather than post your flame-bait, Atari users have been able to access CD-ROM for a fair bit of time. Roger Burrows developed EXTENDOS, a wonderful driver program for running a SCSI CD-ROM drive on your Atari (and, I must add, gives excellent support and comes up with constant updates to his programs) - other SCSI drivers for MiNT and MultiTOS have existed prior, though not as elegant and easy to configure as ExtenDOS. System Solutions has likewise developed an interface that allows IDE CD-ROMs to be

connected to the cartridge port. There's now around 40 different CD-ROMs that are Atari-specific (I just got hold of the new BIRD OF PREY CD-ROM of Falcon software from Toad Computers, and it's GREAT - the biggest collection yet), there are also drivers from HOMA and ABC Solutions that allow us to utilize titles like Groliers, Total Body, TIME Almanac, Video Movie Guide, and Funk and Wagnalls Encyclopedia. Add to that the thousands of graphics and text CD-ROMs and you have a wonderful base of information to work from! Oh, and did I mention that I also can play audio CDs on my Falcon while I work on it (thanks to Alexander Clauss' CD-PLAYER), and can choose my selections from the desktop? (Oh yeah, and should I mention that Atari pioneered the CD-ROM drive back in the 80s with the CDAR? Sure they did nothing with it, but it WAS a first...)

Falcon price? Dropping all the time - the lowest price I've seen so far for it has been $769.99 US for a 4 meg, no hard drive C-Lab Mk 1, from Computer Direct in Alberta. With the price of hard drives dropping, and the many used peripherals out there that the Falcon can use (like VGA monitors) one could arguably put together a nice functional system for around $1,000 - 1500 US.

s > Those boneheads at Apple(maybe not today) managed to grow the
s > firm past $10 billion annualy, allocate appropriate resources
s > for R&D and still come out with cool stuff.

I'm talking about the CURRENT boneheads (Jobs, Wozniak, and Sculley were not boneheads, to make it clear) who have posted the biggest losses in the company's history (what is it, around $396 million in the last quarter I heard from the last report), AND have a severely overstocked warehouse full of Macs they can't unload, AND have had problems with quality control on Mac Powerbooks, AND have told their shareholders that they'll be expecting operating losses through 1997 and not to hold their breath waiting for a dividend to be paid? ALL OF WHICH HAS BEEN REPORTED BY REPUTABLE MEDIA? Is this any way to run a company? Not to mention losing their market position severely in the last few years. And you accuse Atari users of living in fantasy land and coasting on past glories, you hypocrite? Get a grip. Apple DOES put out cool stuff, but if nobody's buying it.....I'd highly suggest putting down your cheerleader mags and read the Wall Street Journal for some sobering news.

s > My main detractor initiated my response by making unflattering
s > comments about my mom. I never sent anyone a flaming email.
s > You need to get your facts straight.

let's see, who do I trust, Rich, who's a pretty cool-headed guy, or SinClap, known troublemaker, disinformationist, and mud-slinging artist? Decisions, decisions.... Remember that Roger Sheppard got a warning from the government of New Zealand for net-abuse, one of which was sending me threatening e-mail. (If I also remember correctly, you were one of the few people <two?> who stood up for

Roger after he made his infamous racist comment that got him into
hot water, claiming free speech).

s > As for your difinition of nettiquette and net-abuse, any sane
s > sysadmin would consider this a debate.

coming from somebody who has proven himself certifiably INsane.
You're more the school bully who comes onto the playground and
pushes around people because you have some insecurity. You've been
displaying this behavior in these and the Amiga forums for the past
few years, and quite frankly people are getting tired of it.

Even if you were "debating", comp.sys.atari.st is NOT the place
to hold a debate - this area is for Atari users to trade ideas and
help each other out, NOT for idiots with chips on their shoulders
and no life to engage in dick-waving contests ("Hi, Dick!"). I
believe that there ARE .advocacy areas where you can debate and
flame to your hearts' content, which scores of people have requested
you limit your flamebait to.

> Remember, we survived Roger Sheppard (another infamous
> anti-Atari net abuser who wound up putting his foot in his
> mouth once too often - wonder where he went?). We can easily
> survive YOU.

s > Sounds like I pinched a raw nerve.

sounds like you don't have a leg to stand on.

... "I am Flanders of Borg - you will be assimuldiddlyimulated"
___ Mountain Reader II - #00000007

1319. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: denesh@demon.net
Message-ID: <838296174.10555.0@denesh.corp.demon.net>
Source record: 141280

sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) wrote:
>Yep..That is true.. A new rag has come out called 'Mac Addict'. The first
And, so what? New Atari magazines will continue to be released too.

>issue is 112 pages plus a CD containing 650 megs of stuff. Price is $29.95 for
>12 issues annual with companion CD! I found it on the magazine section.
>interesting, I could not find Current Notes and ST Informer..
Peter, we all know that the Atari is a niche market... so why do you
keep wanting to remind us about it? We enjoy using our machines as
much as you enjoy ranting and raving in the Atari groups.. our
machines do everything we need them to do so why do you feel the need
to push us all into abandoning the platform?

Look, I own a Mac too and like using it.. I also love using my Falcon.
I do however believe that the Atari rags were much more fun to read
than any of the Mac ones. Most of the Mac ones are just padded out
with rubbish. Even for a niche market, the half size Atari mags are
quite a lot.. think about it.. compared to the Atari market size, the
Mac mags should be 500 pages per issue or thereabouts. ;-P

As for the cover CD... tell me truthfully, do you ever look at the
whole CD every month? Do you ever need all the software on there? Do
you really install all the 10Mb games demos every month? Most are not
even worth the media they are put on!!!

>> advocacy stuff to the advocay groups only.
>Advocacy, no sir..
I insist that you do take it to the advocacy group...

Denesh Bhabuta (Danny) ; CyberSTrider
denesh@demon.net ; dbhabuta@cix.compulink.co.uk
http://www2.wildnet.co.uk/~dbhabuta/
Disclaimer: All opinions are my own only

1320. Re: AEO UPDATE: Skyhammer PREVIEW with Screenshots!

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: wlas@ix.netcom.com
Message-ID: <4t7ok0$cm9@sjx-ixn2.ix.netcom.com>
Source record: 141281
Cross-posted to: rec.games.video.atari,alt.atari-jaguar.discussion,comp.sys.atari.st

In article <4t5q31$mga@news.eecs.uic.edu>, rfischer@bert.eecs.uic.edu (Robert Fischer) wrote:

>preview pages as well. If the Jaguar shareware movement becomes anything,
>then your pages will be great. Either way, they are an enjoyable time kill.

I would love to see the Underground come into something good.
Although I'm not sure how they would distribute stuff. I guess the easiest
way would just have everyone buy the JagServer. I'm not sure how much it
would cost for a small group to publish CD's.

1321. FS(Canada) STfm/Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: fl@zap.io.org
Message-ID: <4t89lf$roo@zap.io.org>
Source record: 141282

1 Meg. 1040 STfm, TOS 1.04 (TOS 1.02 chips included as well).
SM 124 Monochrome monitor.

$150 Canadian or best offer. Toronto area.

Respond to me here or email to fl@io.org.

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

1322. Seeking Redacteur Users

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: Doug Finch <76337.1067@CompuServe.COM>
Message-ID: <4t7ohe$7gg$1@mhafn.production.compuserve.com>
Source record: 141283

Users of the word processing software Le Redacteur are
seeking others who know, or want to know, more about the powerful
French writing/editing program developed by Etilde (formerly Epigraf).
Looking to hear from experienced users and novices alike to exchange
tips and tricks, hear about how others are using Redacteur,
integrating it with other Atari ST-compatible software, etc. We
want to incorporate questions & answers, tips, information about
existing versions of the software, etc., into a working FAQ
(Frequently Asked Questions) file, and perhaps a newsletter or
periodic tip sheet distributed via Internet mailing list.

We're anxious to hear from French and other European users who might
have some professional experience with the program; Redacteur was the
accepted editing software in a number of French newspapers and
magazines when it was first released.

If you have comments, suggestions, a helpful hint, a unique (or
mundane) application for Redacteur, or just want to learn more about
the program, please e-mail Joseph Hogan at the following address:

smokin@libertel.montreal.qc.ca

Hope to hear from other Redacteur users soon. No input is too
trivial for our fledgling group. Thanks for your interest.

Doug Finch
76337.1067@compuserve.com

1323. Re: chas@stanley.wintermute.co.uk

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <838376964_OASIS_@swampdog.demon.co.uk>
Source record: 141284

In article <199607250115.AA02221@moroder.demon.co.uk>
Stephen Mulrine <robotron@moroder.demon.co.uk> said:-

>In comp.sys.atari.st, paz@wile.demon.co.uk (Mark Parry) wrote:
>>I've been trying to send mail to Steve Delaney at Floppyshop for a couple of
>>months now and I keep getting it back as failed mail :((
>>His address is sdelaney@steil.wintermute.co.uk so it looks like it's a problem
>>with either Wintermute or Demon. Wonder which ? ;))
>
>steil.wintermute.co.uk definitely exists (as does stanley.wintermute.co.uk).
>I don't think it's anything to do with Demon, and I doubt Wintermute would
>be unable to deliver mail to one of their customers for two months without
>noticing, so maybe it's a local configuration problem. Exactly what does
>the error message say, and which machine does it come from?

Here's the original problem ...

```
------------------------- start capture -------------------------
ATDT9549666
CONNECT 19200

finch-200.access.demon.net (ttyc13):
login: swampdog
Password:
Protocol: ppp mru=576 idle=600
swampdog: IP Address: 158.152.224.11 Running PPP on ttyc13
Mail backlog cleared.
Finger status@gate.demon.co.uk for more information. Last change: 01:00 Jun 22
HELLO
Dial sl0 complete
NET > hop check stanley.wintermute.co.uk
Resolving stanley.wintermute.co.uk... traceroute to 193.133.229.104:33434
1: 158.152.224.11 swampdog.demon.co.uk. (100 ms) (40 ms) (20 ms)
2: 158.152.1.222 demon-du.demon.co.uk. (400 ms) (360 ms) (380 ms)
3: 194.159.253.98 ermin-access.router.demon.net. (380 ms)
194.159.253.99 trude-access.router.demon.net. (320 ms) (340 ms)
4: 194.159.252.52 telehouse-2.router.demon.net. (440 ms) (360 ms) (300 ms)
5: 194.68.130.25 doc-gw1.pipex.net. (380 ms) (320 ms) (320 ms)
6: 158.43.139.1 cam-gw4.pipex.net. (380 ms) (320 ms) (300 ms)
7: 158.43.181.1 edi-gw3.pipex.net. (380 ms) (320 ms) (300 ms)
8: 158.43.42.66 wintermute-gw.pipex.net. (2480 ms) (2020 ms) (1400 ms)
9: 193.133.228.13 mote.wintermute.co.uk. (2660 ms) (1800 ms) (1560 ms)
10: 193.133.228.50 pipex-gw.wintermute.co.uk. (2140 ms) (2560 ms) (1820 ms)
11: 193.133.228.13 mote.wintermute.co.uk. (1780 ms) (540 ms) (500 ms)
12: 193.133.228.50 pipex-gw.wintermute.co.uk. (620 ms) (440 ms) (980 ms)
```

```
13: 193.133.228.13 mote.wintermute.co.uk. (1100 ms) (1420 ms) (1260 ms)
14: 193.133.228.50 pipex-gw.wintermute.co.uk. (1740 ms) (2020 ms) (2220 ms)
15: 193.133.228.13 mote.wintermute.co.uk. (2620 ms) (2840 ms) (1420 ms)
16: 193.133.228.50 pipex-gw.wintermute.co.uk. (1320 ms) (1200 ms) (1680 ms)
17: 193.133.228.13 mote.wintermute.co.uk. (1760 ms) (2500 ms) (2240 ms)
18: 193.133.228.50 pipex-gw.wintermute.co.uk. (2300 ms) (2560 ms) (2200 ms)
19: 193.133.228.13 mote.wintermute.co.uk. (1220 ms) (1820 ms) (2000 ms)
20: 193.133.228.50 pipex-gw.wintermute.co.uk. (1860 ms) (2400 ms) (1960 ms)
21: 193.133.228.13 mote.wintermute.co.uk. (2420 ms) (2880 ms) ***
22: 193.133.228.50 pipex-gw.wintermute.co.uk. (2680 ms) (1920 ms) (1640 ms)
23: 193.133.228.13 mote.wintermute.co.uk. (1120 ms) (1640 ms) (2260 ms)
24: 193.133.228.50 pipex-gw.wintermute.co.uk. (2360 ms) (2360 ms) (1480 ms)
25: 193.133.228.13 mote.wintermute.co.uk. (1000 ms) (420 ms) (840 ms)
26: 193.133.228.50 pipex-gw.wintermute.co.uk. (680 ms) (740 ms) (560 ms)
27: 193.133.228.13 mote.wintermute.co.uk. (560 ms) (680 ms) (800 ms)
28: 193.133.228.50 pipex-gw.wintermute.co.uk. (700 ms) (360 ms) (340 ms)
29: 193.133.228.13 mote.wintermute.co.uk. (860 ms) (780 ms) (600 ms)
traceroute done: !! maximum TTL exceeded
------------------------------ end capture ----------------------------
```

For me at least, this problem no longer occurs but mail still fails to be delivered.

--

Guy Harrison

guy@swampdog.demon.co.uk

1324. Re: PPP on 1040 ste

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <838379318_OASIS_@swampdog.demon.co.uk>
Source record: 141285

In article <Pine.BSD/.3.91.960724181045.13953A@dns.mcn.net>
Highlord of the Multiverse <gozer@mcn.net> said:-

> Does anyone know of any PPP driver software available on the net?

Nos 0.42 for SMTP, or its POP3 version if relevent. Nos 0.42 comes
bundled with Oasis, a Gem offline reader, latest version is OASIS135E
and should be available on most atari sites.

--

Guy Harrison

guy@swampdog.demon.co.uk

1325. InShape Modeler

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Dv3yu5.C6E@tron.bwi.wec.com>
Source record: 141286

Might anyone be able to tell me the makers of this CAD software (for the Atari platform of course) and if/what their email address is?

Thanks ever so.

1326. Oasis2 / ICE - To Do List

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <94142698_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 141287

```
To-Do and Suggestion List:
==========================

- Implement thread map for emails. [Will be implemented but after
initial release]. [Phil]

For ICE:

- F.R.O.ST = Fidonet Reworked Operations ST. [Daron, Phil, & Dave]
- S.N.O.W = Serial Negotiation - Outside World. (Serial port
control & configuration). *

For OASIS2:

- N.O.M.A.D = News Operation Moderation And Delivery (Moderation of
newsgroups).
- P.A.L.M = Please Add Listed Mailshot (Mailing lists).
- C.A.M.E.L = Count And Manage Electoral Lists (Voting systems).
- ????????? = (Autopost text file on a certain day each month).
- ANSWER = Respond to emails automatically with a specified text
file (one per account). *

* = Will be completed before 2.06 release.

- When using the auto-locator when sending email messages it would be
useful if a dialogue came up confirming the users name, and if more
than one user shares that data (I have 4 Dave's in my yellow pages)
then a selection dialogue should appear allowing you which user to
select. This should just show the names available, not the full YPG's.
[Req by: Daron]

- Wanted: C include files for use with GFA MyDials dated 10/11/92;
export.h & import.h [For Phil - obtained by Daron, awaiting feedback]

- Add in function key selection of the user. [Phil]
[Req by: Daron]

- Add flag next to username in user selection window to show if there is
unread mail for that user.
[Req by: Daron]

- Implement colour coding within the groups window so you can see if a
group is suspended, inactive.
[Req by: Daron]

- When thread mapping is turned on do not display the map in there is only
one article in the tree.
[Req by: Daron]
```

- Add PrivateMailbox support for news.
[Req by: Daron]

- Outbound window - rework to correct outmail format and make user specific.
[Req by: Phil]

- Add vax compatible ftp code into ICE.
[Req by: Boris]

- Find article by search routines (not by thread title).
[Req by: Daron and Boris]

- Include sets of working log on examples for different providers in the package.
[Req by: Unknown]

- Cursor selection of MIME items.
[Req by: Daron]

- Show newsgroup file size in the Groups window (Kbytes).
[Req by: Daron and Boris]

- Support provider specific mail sending for those users with more than one IP account.
[Req by: Unknown]

- User defined 'quotes' header for news/mail.
[Req by: Daron]

- Answering Machine to support multi-mailboxes.
[Req by: Daron]

- 'save setup' for oasis2 windows
[Req by: Neil]

- Support PAP authentication for PPP.
[Req by: Mike De.Petris]

- Add carrier detection (if dropped redial) into ICE.
[Req by: Daron]

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn

---

1327. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <31F7A1D4.1956@insignia.co.uk>
Source record: 141288

Max Denebian wrote:

> There is still ST Informer, Current Notes, hundreds of BBS's, loads of User
> Groups, and our eight bit brethren with wide shoulders who went through this
> crap in 1988.
Not forgetting the Atari section (page?) in Computer Shopper.
--
Graham Beint

*The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your
Friend!"*

1328. Re: Atari support/stores near

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <4t8iog$2ou@newsbf02.news.aol.com>
Source record: 141289

In response to the message and reply below, be advised that Santa Clara, California, where B&C Computervision is located, is 400 miles and an eight hour drive from Los Angles. Besides, B&C os not much of a store anymore. It's about the size of a large walk-in closet, and it's open only three or four days a week. All they have is old Atari stuff on the shelves. Most of its business is mail order. As we all know, there ain't much left of Atari. Save yourself the aggravation and get a Mac or PC with Windows.
--Mark van Wyk

To: molin@smurfy.tcimet.net (Michael Olin)
Subject: Atari support/stores near LA
Newsgroups: comp.sys.atari.st

A friend will be visiting relatives in the Los Angeles area
m > soon, expects to be there for about two weeks. He asked if I
m > knew of any stores within driving distance, he'd like to stop
m > in. Anybody have any names, addresses and/or phone numbers?

I know of at least one in California, B&C Computers in Santa Clara. 1725 De La Cruz #7, 1-408-986-9960.

I believe STeve's is also located in California; but don't have the address handy.

1329. CFN to True Type

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: mluoto@cc.Helsinki.FI
Message-ID: <4t74st$lio@oravannahka.Helsinki.FI>
Source record: 141290

Any good ideas how to convert a Calamus.CFN font to Microsoft True Type
font ?

If yes, please REPLY (the R button ;-) as reading followups with my
sofware (tin) is a pain in the a**

Thank's

- Markku

--
email: Markku.Luoto@Helsinki.Fi # ...Es kann schwierig sein,
(will find me where ever...) # mich zu verstehen, aber...
fax: +358-0-4524015 (manual) # ...understanding is the
voice: +358-40-5013210 (gsm) 24h/day # beginning of acceptance...

1330. Re: OFFICIAL : ST FORMAT Closure

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <xxJNn45.brimiller@delphi.com>
Source record: 141291

Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> writes:

>I first saw STF when I was stationed in Germany in the late 1980s. It was a
>good, informative, attractive magazine with plenty of "meat" and a lot of
>humor. Losing STF feels like losing an old friend.

As much of a crushing blow as losing STart, another remarkable publication.
Well, looks like the fourth generation of TOS-oriented periodicals are a go!

BR Miller
Boston, MA

1331. Help ! MiNT console output redirection ??

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: Fabrice Gamberini <fabrice.gamberini@art.alcatel.fr>
Message-ID: <9607251451.AA04203@rtbdat150n.CAO>
Source record: 141292

hello,

i have MiNT + mintos (syslogd mainly) + mintnet on my megST4 w. 30meg HD..

i usually launch gem under mint, but i had the
same pb when using vconsd...

problem is, the console output (from syslogd i suppose) keeps
garbling the desk screen, starting from the bottom. :(

i.e. : "serial line 1 connected", when pppd gets
connected. :<

I'd really like to have those messages in a dedicated -
iconifiable - window, exactly like under X. is it possible ????
without using X off course-- i don't need that and BTW i have
no room left on my disk.

TIA

fab.-------------------------------------
It's not pining, it's passed on. This parrot is no more. It has ceased
to be. It's expired and gone to meet its maker. This is a late
parrot. It's a stiff. Bereft of life, it rests in peace. If you
hadn't nailed it to the perch, it would be pushing up the daisies.
It's rung down the curtain and joined the choir invisible. This is an
ex-parrot.

----- End Included Message -----

1332. Re: Engagement

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <xRKNHm9.dpj@delphi.com>
Source record: 141293

Congratulations, Danny!!

-Dana

1333. M_Player v 1.30 released

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960725120147173 99@muskrat.com>
Source record: 141294

How about sending it my way?

... Semiconductor: One who directs 18 wheelers
___ Mountain Reader II - #Demo 001

1334. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jul25.000141.1@cobra.uni.edu>
Source record: 141295

In article <838217352.11739.0@denesh.corp.demon.net>, denesh@demon.net (Denesh Bhabuta) writes:

> yeah, and compare the market share.. if you wanna play games such as
> yours.. I'll go on and say.. look at the number of PC mags out there
> compared to mac ones.. and look at the number of pages in these PC
> ones compared to mac ones.

Yep..That is true.. A new rag has come out called 'Mac Addict'. The first issue is 112 pages plus a CD containing 650 megs of stuff. Price is $29.95 for 12 issues annual with companion CD! I found it on the magazine section. interesting, I could not find Current Notes and ST Informer..
All color with little advertising.

>
> Don't get me wrong Peter, but I own a Mac too.. but please keep your
> advocacy stuff to the advocay groups only.

Advocacy, no sir..

> Denesh Bhabuta (Danny) ; CyberSTrider

GREETINGS..
|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

1335. Re: PPP on 1040 ste

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4t87qk$c85@ccshst05.uoguelph.ca>
Source record: 141296

Highlord of the Multiverse (gozer@mcn.net) wrote:
: Does anyone know of any PPP driver software available on the net?

The MiNT/MintNet combination will provide you with PPP. I'm not sure how useful it will be to you, though, since it does require more than 1 meg to do anything useful, and may be rather sluggish on an 8 MHz machine.

THeo

1336. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jul25.214756.1@cobra.uni.edu>
Source record: 141297

In article <5RANXgx.brimiller@delphi.com>, Brian-Roland Miller <brimiller@delphi.com>
writes:
> PETER SINCLAIR-DAY <sinclap2954@cobra.uni.edu> writes:
>
>>We in the Mac/PC world pay around $20 for 12 issues with full color 200+ pages covering
from
>
> Shrinking in the Mac category, I might add. And the #3 Mac mag, Mac
> Addict, costs $8.00 per issue. Quality costs, right Peter?
> ---

Actualy is the #4 magazine. Mac Addict's 12 issue subscription is $29.95.
Check the subscription card when you buy an issue.

> Which is why it wins award after award at Seybold, and the Windows 95 version
> was awarded "BEST DTP" by, I believe, PC User magazine, which commented on
> the remarkable (straight from GEM) interface, right, Peter?

So you don't know it's PC User magazine. I believe there is no such thing as
PC User magazine.

>>I suppose ST users are use to pay more for less.
>
> Yep. I pay more for a Delphi account, yet put up with low-quality posts like
> yours.
> ---

Really. why not get a real internet service..

> BR Miller
> Boston, MA

GREETINGS..
|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
| |
Internet-democrats-request@webcom.com / Type 'subscribe' in body of message

1337. TTs et Stacy a vendre

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: mike@medsun.unige.ch
Message-ID: <4t7bl8$56c@uni2f.unige.ch>
Source record: 141298

Pour des fanas Atari ;-)

J'ai 2 TTs et un Stacy (portable) a vendre, avec beaucoup de bons softs (Calamus SL, Papyrus, Redacteur 4, NVDI, Linux, etc).

(Je dois malheureusement quitter le monde Atari, apres plus que 10 ans de bonheur ensemble!)

Si quelque chose vous interesse, prenez contact pour des details!

Mike Morris

Division de Genetique medicale, CMU mike@medsun.unige.ch
1 rue Michel-Servet, 1211 Geneve tel. +41-22-702 56 94
fax. +41-22-702 57 06

1338. TTs and Stacy for sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: mike@medsun.unige.ch
Message-ID: <4t7bs7$56c@uni2f.unige.ch>
Source record: 141299

I have sadly quit the Atari world, after over ten years of happy
life together :-(

Consequently, I have for sale:

2 TTs
1 Stacy
1 Jaguar
1 Portfolio
lots of software (Calamus SL, Papyrus, Redacteur 4, NVDI,
Linux, games, etc)

If anything interests you, please get in touch for details!
(use one of the addresses below - I no longer follow this group)

Mike Morris

Division de Genetique medicale, CMU mike@medsun.unige.ch
1 rue Michel-Servet, 1211 Geneve tel. +41-22-702 56 94
fax. +41-22-702 57 06

1339. Test

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: rgoring@cix.compulink.co.uk
Message-ID: <Dv480v.CFI@cix.compulink.co.uk>
Source record: 141300

```
Hi this is a test for Chris :-)
```

1340. New web site for Atari nutters!

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4t779c$7v5@orm.southern.co.nz>
Source record: 141301

Hi there...

After finally getting my act together I have setup a WWW page of interest to Atari users on the net. It is kinda small at present but I will be looking to expand it given enough time. There is no software to get but I may also look to change that soon. It is designed with CAB v1.3 so it should work with CAB v1.3. If you cannot connect then it is a problem outside my jurisdiction. Point your URL at...

http://www.southern.co.nz/~chriswil/index.html

Happy browsing!!

Chris W.
/|\

1341. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <5RANXgx.brimiller@delphi.com>
Source record: 141302

PETER SINCLAIR-DAY <sinclap2954@cobra.uni.edu> writes:

>We in the Mac/PC world pay around $20 for 12 issues with full color 200+ pages covering from

Shrinking in the Mac category, I might add. And the #3 Mac mag, Mac Addict, costs $8.00 per issue. Quality costs, right Peter?

>Calamus SL is more catchup than leading edge.

Which is why it wins award after award at Seybold, and the Windows 95 version was awarded "BEST DTP" by, I believe, PC User magazine, which commented on the remarkable (straight from GEM) interface, right, Peter?

>I suppose ST users are use to pay more for less.

Yep. I pay more for a Delphi account, yet put up with low-quality posts like yours.

BR Miller
Boston, MA

1342. Re: Atari support/stores near

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: m.harvey@ix.netcom.com
Message-ID: <4t90ek$8dl@sjx-ixn4.ix.netcom.com>
Source record: 141303

In <4t7rvm$4c6@zap.io.org> dreibel@zap.io.org (Daniel L. Dreibelbis)
writes:
>
>To: molin@smurfy.tcimet.net (Michael Olin)
>Subject: Atari support/stores near LA
>Newsgroups: comp.sys.atari.st
>
>m > A friend will be visiting relatives in the Los Angeles area
>m > soon, expects to be there for about two weeks. He asked if I
>m > knew of any stores within driving distance, he'd like to stop
>m > in. Anybody have any names, addresses and/or phone numbers?
>
> I know of at least one in California, B&C Computers in Santa
>Clara. 1725 De La Cruz #7, 1-408-986-9960.
>
> I believe STeve's is also located in California; but don't have
>the address handy.
>
>... * <--- Tribble # <--- Tribble after Borg assimulation
>___ Mountain Reader II - #00000007
>

Another place that use to carry Atari stuff, but didn't have much left
last time I stopped by is MC Computer Software at 9406 Flower Street
Bellflower, CA 90706 Phone (310) 867-0626

1343. Replying to a post!! (quoting)

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: dooley@berlin.infomatch.com
Message-ID: <4t8vln$n0e@berlin.infomatch.com>
Source record: 141304

Hi there..!

I know how to reply to a post in the newsgroups.. but what I don't know
how to do is quote the post that I'm replying to..

Any suggestion?

Thanks
Johnny

--
""""""""""""""""""	""""""""""""""""""""""""""""	""""""""""""""""""
Johnny Dooley	E-mail: dooley@infomatch.com	Atari 1040 STe
Vancouver Canada	IRC NICK: SK8ter	4 Megs TOS 2.06
""

1344. Re: Icondraw, RSC problems

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GGZIBJWYUp@tos.ak.planet.gen.nz>
Source record: 141305

In <4t4hbf$fkc@orm.southern.co.nz> Chris Wilkinson wrote :

>Howard Carson (hcarson@io.org) wrote:
>: a> I have noticed that with some software packages, they supply you
>: a> with a custom Icon you can use to install on your desktop. My
>: a> question is.. How do you import these into the newdesk.rsc file.
[...]
>Problem here is that ICDRAW will not load any .RSC icon file that I have
>ever seen with ANY software. It will only load the DESKICON.RSC (single
>tos) and DESKCICN.RSC (MiNT, MultiTOS) files. The small .RSC files that
>come with a lot of recent software do not load correctly into ICDRAW or
>crash it altogether.

For mono icons in your DESKICON.RSC file, just use one of the PD programs
like Icon Juggler, or that PD resource editor (forget the name). If you
want to add icons to your colour DESKCICN.RSC file (which, BTW, has nothing
to do with MiNT) you would be best buying Zoom!, the icon editor. I think
Dr. Bob's Icon Draw (or similar name) also works well for this and is
shareware.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+---+

1345. New Atari ST/STe games!!

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: dreibel@zot.io.org
Message-ID: <4t8ak9$fsn@zot.io.org>
Source record: 141306

To: dooley@infomatch.com (John Dooley)
Subject: New Atari ST/STe games!!
Newsgroups: comp.sys.atari.st

d > Has there been any NEW games released on the Atari ST/STe
d > since SubSTation? I remember Substation, Obsession and
d > STarDust were the last ones I've seen released? Is anyone
d > even making games for the Atari anymore??

hmm, let's see - Ultimate Arena comes to mind. Also Alien Thing.
There's also David Munsie's Asteroidia, shareware, but pretty good.

... "I know now what I must do" - Stimpy
___ Mountain Reader II - #00000007

1346. Re: CAB and Jpeg's - still a problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-25 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <4t8du4$6j6@nyheter.chalmers.se>
Source record: 141307

In article <4t1ppp$o25@orm.southern.co.nz>,
Chris Wilkinson <chriswil@southern.co.nz> wrote:
>Gary Priest (gary@the-gap.demon.co.uk) wrote:
>: Has anyone else noticed that CAB still seems to get stuck on some jpegs?
...
>: Also, what about putting support for JPEGD into the jpeg overlay? So the
>: decoding of jpegs will be a lot faster on a Falcon. Please. :-)
>
>That would be a good highdeer :), but I think that JPEG decoding is
>pretty quick anyway with CAB_JPEG.OVL. Of more interest to me would be
>seeing quicker GIF image dithering.

Isn't CAB FreeWare (I've never tried it)?
If so, I have both JPEGD interface code (by a person on the net, can't
recall his name at the moment) and _very_ fast GIF decode, and display
code (my own) somewhere around here... ;-)

I have fast ordered dither code for both colour and greyscales, but I've
never bothered extending the Floyd-Steinberg code to handle mapped colour,
even if it should be rather simple. Does CAB do colour F-S?

Actually, I recall sending some of that code to a person who claimed to
be in contact with the CAB developer a few months ago. I don't know why it
hasn't been included yet.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

1347. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <838429032_OASIS_@swampdog.demon.co.uk>
Source record: 141183

In article <838335556_OASIS_@finitive.demon.co.uk>
Ade@finitive.demon.co.uk (Ade) said:-

> Hi again to all interested in the BTV and I.T.'s
>
> This may of be of interest to some of you.
> Due to the increasing rise of I.T's and BTV a course
> on how to deal with these problems is now available.
> The type of course is Special High Intensity Training, so all
> information can be gained in the shortest amount of time.
> A special introductory price of £125.00 for the full course
> will be charged on the return of your application at the
> beggining of the course.

I'll sign up! :-) [kitchener - pointy hand etc]

> Please note this isn't another cheap way to make money out of
> you it's one of those things that we think is benificiall to
> you all.
> (The mumbling frogs will remind you of this once they've read
> this message!)

There is an ancient ritual performed by the Darwinian's Against Ritual
Lemming Exterminations & Kleptomania. It consists of going out on the
town for the night, not losing your plunger, finding a doctor and
removing his life force. To date the group have still not succeeded.

> The application form for the course will be posted tommorow.
> Also course tutors, but you can probably guess already who's
> trying to make money out of you! ooops! I mean helping you in
> your moment of need!

You forgot to mention that everyone gets a free Personal Organic
Recyclable Natural Map of Acorn Growth.

Dr Swampy :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

1348. Re: Oasis2 / ICE - To Do List

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199607260202.AA02227@moroder.demon.co.uk>
Source record: 141184

In comp.sys.atari.st, dbrewood@nest.demon.co.uk (Daron Brewood) wrote:
> - ????????? = (Autopost text file on a certain day each month).

S.P.A.M. - Sequential Posting Automaton (Monthly)

Stephen

1349. *FS* ICD-Link 2, NEW!

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <4t9f3g$svs@jake.esu.edu>
Source record: 141185

Well, I just bought a Falcon 030, and my ICD Link-2 is now useless
to me. So, if anybody would like to purchase it I'd be happy to see it
go at $50.00, plus shipping. I've only had the cable for about 3
months. It's still practically brand new and in perfect order,
functionally and cosmetically. If anyone is interested please respond
via email.

Thank you in advance,
George W. Garner

--
~~~~~~
"Why she had to go I don't know, she wouldn't say. I said something wrong
now I long for yesterday."
-- The Beatles, "Yesterday", 1965
~~~~~~

1350. ** Background pix's on Falcon030? **

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <4t9es3$svs@jake.esu.edu>
Source record: 141186

Does anybody know of a program that will bring up 256 color (or more)
pictures in the background of my Falcon030. A regular program is
preferred, but if you have a favorite desktop replacement that will do it
I'd be interested to hear about it.
Thank you in advance for any responses,

George Garner

--
~~~~~~
"Why she had to go I don't know, she wouldn't say. I said something wrong
now I long for yesterday."
-- The Beatles, "Yesterday", 1965
~~~~~~

1351. 1040ste 4meg For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: dogmeat@netcom.com
Message-ID: <dogmeatDv4u9C.Js@netcom.com>
Source record: 141187

All:

I am selling my Atari 1040ste. It was one of the last built, has
TOS 1.62, 4meg RAM and a new keyboard. It also comes with an old model
1224 4/16 color monitor.

The computer is in great shape and comes with all original books
and box. It also has all its components, i.e. mouse and TV hookup - both
never used.

The monitor also has its box, but neither the box or the monitor
are near mint like the computer. The monitor works fine except that the
sound goes out after about 30min - some kinda short, I guess.

Yours for $150/best offer. Will throw in a single sided disk
drive and some game software for free. Postage will cost you!
--
--
Brett Nair - dogmeat@netcom.com

"Holy the lone juggernaut! Holy the vast lamb of the middle-class!
Holy the crazy shepards of rebellion! Who digs Los Angeles *IS* Los Angeles!"
- Allan Ginsberg, "Introduction To Howl"

1352. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: wongck@ti.com
Message-ID: <4t95v3$3hm@tilde.csc.ti.com>
Source record: 141188

In article <837816962_OASIS_@finitive.demon.co.uk>, Ade@finitive.demon.co.uk says...

>BTW ASS has been found not to work so some new software is now available.
>The new software : Analytical Resequencing String Enhancer, is now

So when did you find out that your ASS didn't work ?

>So stick your ARSE in the disc drive and load up, if any one wants to

Did your ARSE work this time? Are you still beta testing your ARSE?

--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

1353. Re: NOS handles dynamic ip w. ICMP ?

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GG1PDHVQUp@tos.ak.planet.gen.nz>
Source record: 141189

In <19960723071417.aaaa005IK@babyblue.cs.yale.edu> Fabrice Gamberini wrote :

>message and deduce my assigned address... so i had to
>install mint/ mintnet and use pppd+chat, which works about
>flawlessly except that it *freezes* from time to time.

Try the older 080 rather than 090 MiNTNet.

>but since i have no pop3 client (yet), retrieving my mail is
>sort of tedious (thru telnet).

There is a POP3 client for MiNTNet, I can dig it out and email it
to you if you wish.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+---+

1354. Re: chas@stanley.wintermute.co.uk

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199607260156.AA02226@moroder.demon.co.uk>
Source record: 141190

In comp.sys.atari.st, guy@swampdog.demon.co.uk (Guy Harrison) wrote:
>NET > hop check stanley.wintermute.co.uk
>Resolving stanley.wintermute.co.uk... traceroute to 193.133.229.104:33434
[..]
> 8: 158.43.42.66 wintermute-gw.pipex.net. (2480 ms) (2020 ms) (1400 ms)
> 9: 193.133.228.13 mote.wintermute.co.uk. (2660 ms) (1800 ms) (1560 ms)
> 10: 193.133.228.50 pipex-gw.wintermute.co.uk. (2140 ms) (2560 ms) (1820 ms)
> 11: 193.133.228.13 mote.wintermute.co.uk. (1780 ms) (540 ms) (500 ms)
> 12: 193.133.228.50 pipex-gw.wintermute.co.uk. (620 ms) (440 ms) (980 ms)
[..]
>For me at least, this problem no longer occurs but mail still fails to
>be delivered.

I got exactly the same result about five minutes ago, but that doesn't necessarily mean that mail's not going to get there. stanley.wintermute's primary mail exchanger is mailhost.wintermute.co.uk, so whether or not there's a direct route to stanley.wintermute should have nothing to do with it. All the routing loop implies to me is that they're not currently dialled up, so mote.wintermute doesn't know how to get there and bounces the packets to pipex-gw.wintermute. I would guess that mote.wintermute has a default route pointing to pipex-gw.wintermute, and a route to stanley.wintermute only exists when that user is connected. This is not an unreasonable state of affairs, and shouldn't affect email.

Basically, whether or not a valid route to stanley.wintermute.co.uk exists, I'd still need to see the actual error contained in the bounced mail to work out what was going wrong.

Stephen
--
to@ The cool kids are dancing and we sit round the side
rbrnmooe. ou Teeth marks on our neck that we're trying to hide
oo rdrdeo..k But with our pale expressions, it's not hard to see
mnc That we are secret vampires and we're getting thirsty

1355. *** Atari Days 1996 ***

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: emmesoft@mbox.vol.it
Message-ID: <emmesoft-2607961002090001@to-b-15.intelnet.vol.it>
Source record: 141191

PRESS RELEASE
Atari Days
Announcing the 3rd Edition of the italian Atari Fair

TORINO - 16th july 1996
Emmesoft, the most important italian source for Atari products (located in Torino-ITALY), announces the third edition of the italian Fair for the Atari market, called Atari Days.
This Fair, which has been held for the very first time in December 1994, takes as example similar events periodically held in Germany, France, England, Sweden and USA; Atari Days is the right place to show and demonstrate all latest products and releases for Atari and Atari compatible computers.
The first two editions have had a good success, while this new edition will benefit of all suggestions from distributors and developers to improve Atari Days.

Atari Days - General Information

Where & when
Atari Days will be held in Torino (ITALIA) from Saturday 16th to Monday 18th November 1996; the most important innovation from the last edition is the number of opening days, three insted of two, to grant wider access to the people.
The selected site is the same of the previous edition: the central Hotel Holiday Inn (Via Assietta 3, in front of Porta Nuova's railstation).
The entrance will be ticket regulated (opening hours 10-18) while distributors and dealers pre-registered will get free entrance to the Fair.

First Edition of the Musical Contest
"MUSICA CON ATARI"
Since Atari computers are still strongly used in the musical field, during Atari Days there will be the Musical Contest "Musica con Atari", with over 3 millions Lit. (2.000 $) of prizes.
This Musical Contest is reserved to every musician (even outside Italy), hobbyst or professional.
"Musica con Atari" is sponsored by the most important companies in the Atari market. Between them are:

Charlie Lab
Steinberg
Emagic
C-LAB

Between the prizes awarded are a MIDI Digitar Midi-guitar, software Cubase Audio, Notator Logic sequencer.

For more detailed information and/or to receive the announcement of competition in English (the deadline to send the floppy disks with MIDIFile in General MIDI standard is 31th October 1996) please contact:
Manuela Esterni - phone +39 337 226379 fax +39 11 4374311
e-mail: atarimag@mbox.vol.it

The awarding of prizes of the musicians winners of "Musica con Atari" will be during Atari Days. N.B.: International winners are not obliged to be phisically present during the awarding of prizes.

Reserved AREAS FOR EXHIBITORS
In Atari Days people will find booths for demonstrations of new products and latest releases.
The major distributors and developers in the italian Atari market, together with distributors and international developers, the italian magazine "Atari Magazine" and the french magazine ST MAG will exhibit during the Fair.

Reserved AREAS FOR WORKSHOPS
During Atari Days ther will be Workshops about graphics, MIDI, Multimedia,MIDI etc...

What's new during Atari Days *
Falcon MK-X from C-LAB, the new rack mounted model, based upon licensed Falcon030 technology from Atari Corp.
Falcon Studio II, the all-new Falcon based digital audio workstation
Hades the new version from the Medusa family, with Motorola 68040 processor , 8 Mb RAM and 1.2 Gb Hd
Lithos scan: professional software for Agfa scanners with "direct to disk scanning"
Karaoke Voice Wizard: the latest release from Jurgen Schwietering (of Steinberg fame) of the most powerful Karaoke software for Atari
Notator Logic 2.5: the long awaited upgrade of one of the most famous MIDI sequencer in the world
Yamaha CD Audio Mastering : professional system for mastering Audio CD with Falcon e Cubase Audio
Afterburner, 68040 accelerator board for Falcon
MagiC 5: the latest release of the multitasking OS for Falcon
MagiC Mac e NVDI Mac: Atari emulator for Mac
Gemulator Gold e Laptop: Atari emulator for Windows 95 and for notebook PCs
Background Photos 2: the new all-italian professional textures CD ROM, volume 2

SNEAK PREVIEWS DURING Atari Days
Internet linking with Atari Magazine. Visitors will be able to "chat" with the most important developers from USA Germany, France and England
News on line ON-line newsreading, with the writers from "Atari Magazine", of the latest news for Atari
World Wide Web exploring, net-surfing of the Atari world on the WEB
Atari Club, meeting with the local Atari users' groups

Why should I attend/visit Atari Days ?
+It's the only one Fair of its kind in Italy!!

For more information:
Atari Days
Manuela Esterni Tel. +39 337 226379 FAX +39 11 4374311
e-mail: atarimag@mbox.vol.it

* These are only some of the products confirmed at press time
All names are registered trademarks and belong to the respective holders

1356. Re: Any one got the NEMISIS board yet?

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <960726Z093812.175dave@mbha.demon.co.uk>
Source record: 141192

: I think its for the falcon but it might run on a TT.

: gary@tequila.demon.co.uk

Ah so! It would be a bummer if it didn't work on the TT. Anby idea who
makes/sells it so I can ask?

Regards,

--
dave

1357. Re: Oasis2 / ICE - To Do List

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <11518370_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 141193

In article <199607260202.AA02227@moroder.demon.co.uk>
Stephen Mulrine <robotron@moroder.demon.co.uk> wrote:-

>S.P.A.M. - Sequential Posting Automaton (Monthly)

Will bare that one in mind, but we were trying to think of ones with a
dessert or icy feel, to match the aspects on both main programs.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

1358. Re: Phillips CM833 MkII RGB Pinouts

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <4tabgd$64h@netty.york.ac.uk>
Source record: 141194
Cross-posted to: comp.sys.amiga.hardware,comp.sys.amiga.misc,comp.sys.atari.st.tech,comp.sys.atari.st

Shafiq Rahaman (rahamans@cs.man.ac.uk) wrote:

: Strange I was just about to post to ask the same thing.
: I've heard aboout the CM8833 MkII but mine just seems to be
: called a CM8833. Does this differ from the MkII?

Yes they do differ by quite a bit on the connector front. The Mk I has a SCART input, a TTL RGB input, as well as composite video and audio. The Mk II has a single 9 pin D (?) for all video and 2 phonos for stereo audio (may be wrong on this 'cos I have a Mk I)

: If anyone has the pinouts for the RGB port could they mail them
: to me as well.

The CM8833 (Mk I) has a standard SCART input which is used for analogue RGB. For pinouts of this, look in the back of a video manual of somewhere similar (I've got them somewhere if you can't find them). I seem to recall the TTL RGB input is on an 8 pin DIN or similar connector - the pinouts of this I don't know, although I guess they're in the manual so I could check. I guess you'll be wanting to use the SCART if you are connecting it to an ST as it has an analogue output.
Dave

: --
: --
: Shafiq Rahaman, Dept. of Computer Science, University of Manchester, UK
: Masters in Research (MRes) 95-96 <*> Member of: Team AMIGA
: Email: <rahamans@cs.man.ac.uk> WWW: <http://www.cs.man.ac.uk/~rahamans>
: --

--

1359. Atari Vendors

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: Ron Blizzard <rblizz@magiclink.com>
Message-ID: <31F8D8B4.1C60@magiclink.com>
Source record: 141195

Recently I had someone call our shop looking for a hard drive for an Atari ST. He also could use a floppy drive. I told him I would try to find out who sells Atari parts and supplies and pass the information along to him. Is there a Vendor list available somewhere on the net? Thanks for any information. I've been a long-time user of the Sinclair QL -- and I know some Atari ST users have QL emulators. Thanks. --Ron

1360. Re: SinClap`s Humiliation

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960726174852.25152E-100000@ns1.ptd.net>
Source record: 141196

On Thu, 25 Jul 1996, Rich Tietjens wrote:

> In article <4t7rvn$4c8@zap.io.org>,
> dreibel@zap.io.org (Daniel L. Dreibelbis) wrote:
> >
> >s > Atari roots...I suspect many of the Atari Calmus users have
> >s > upgraded to Windows to begin with. Also this new version is
> >s > vapor.
>
> ROTFLMAOASHOOTROI! *
> * - "Rolling on the floor laughing my a** off and scaring H*ll out of the rest
> of Intel"

Yo Rich, I'm surprise Intel isn't scared of you using a non-Intel non-IBM clone that isn't a Mac :)

As far as this upgrade goes, we programers call it a 'port'. Meaning a successful program on one platform is translated over to another platform.

Usually demand is a spark for porting, I imaged Calamus users going to DMC "Please make Calamus for the dreaded Windoze PC's we have to use at work, we can't still convince our supervisors to let us use our reliable Atari's." Of course with emulators out, you can use the ST flavor of Calamus on PC's and even Mac's.

"You hear that SinClap! Get MagicMac, use the GEM applications, and then b***h about them. At least you'll actually know what you're talking about."

Since I never used Calamus or even need to use one, I won't pass judgment. If you don't know what something is, don't talk about it. :)

Eric Noss
a.k.a
Mr. Maddog

1361. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: denesh@demon.net
Message-ID: <838381499.17486.0@denesh.corp.demon.net>
Source record: 141197

sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) wrote:
>> And, so what? New Atari magazines will continue to be released too.
>Yes, but to make up for the ones that have ended publishing..
And what difference does that make if it serves its purpose of giving information to the readers? What is the point in having trillions of magazines all giving the reader the same information in that particular month??? with the same programs on the CDs as the other mags?

>Why should the Mac rags have 500 pages? 200+ pages is enough, unless you want
>to be like a Computer Shopper.
cos you were complaining about the size of Atari mags being 60 pages with not many adverts compaared to a Mac mag of 200+ pages with loads of adverts. I simply pointed out that if you want a fair comparison, then compare the size of the markets for each platform and then take the size of the mags in that context. So comparing the market share of the computers we are discussing, the Mac mags should have many many many more pages in proportion than the Atari mag, which it doesn't.. I don't think you read my comments... otherwise you would have not commented in the way above.

>Considering that Mac Addict has only published one issue so far. No, I have
>not used all and do not intends to do so. But there are a lot of valuable and
>useful goodies for all. As for the Demos, i do not need to instal on the HD
>just start the demo from the CD. Marathon III rocks!
Maybe it is like that in the States, but here in the UK, most DEmos need to be installed from the CD to the hard drive.

Denesh Bhabuta (Danny) ; CyberSTrider
denesh@demon.net ; dbhabuta@cix.compulink.co.uk
http://www2.wildnet.co.uk/~dbhabuta/
Disclaimer: All opinions are my own only

1362. Re: Any one got the NEMISIS board yet?

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <38871204_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 141198

In article <960726Z093812.175dave@mbha.demon.co.uk>
dave@mbha.demon.co.uk (dave) wrote:-

>Ah so! It would be a bummer if it didn't work on the TT. Anby idea who
>makes/sells it so I can ask?

I believe it is Titan Designs who are making and will be selling it.

Check out their web page (it's got a few details as I recall):

http://ourworld.compuserve.com/homepages/TITANWEB/

Regards,

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England

1363. Re: MG-FTP - What's the latest version?

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <32692056_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 141199

In article <4t74ni$kdu@Einstein.ebicom.net>
bjr@EbiCom.net (Brian Roland) wrote:-

>Gary,
> This is a good question...

I thought so :-))

> The latest I can find is 1.03, and it doesn't
>work with Geneva. I can't get any of the MG-FTP programs to
>work in my desired set up...although they seem to work quite well

Doesn't seem that reliable under Magic4 either (I run it in single tasking mode like CAB which improves things a little).

>under plain TOS. I'm guessing that since the program is KeyWare,
>one could register the software and have access to later versions.
> I currently don't use MG-FTP because I've not registered it,
>and I've not registered it because it doesn't work under Geneva. Perhaps
>when I get some extra cash I'll register it just to see if there are
>later versions that are Geneva friendly. Good luck in your search...

Now this is a bit odd. You get the dialog come up saying about keyware but the docs don't mention it. They don't ask for any registration at all. I'm certainly not going to register it until it's a little more reliable (if it's shareware at all).

It certainly doesn't work with ftp.microsoft.com. (no directory is shown) and at other times it just seems to hang every so often and then come back to life.

I still think it has the potential to be a great ftp program if it's developed further. So how about it??

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England

1364. Re: Engagement

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <7797008_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 141200

>Just wanted to share with my friends out here as well as tell the
>whole world that Melanie and I got engaged last night... as you can
>well imagine, I am on cloud nine by her accepting my proposal of
>marriage. :))))

Congratulations from me too, Danny. Good luck!

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England

1365. Re: CAB and Jpeg's - still a problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <83713238_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 141201

In article <838396976_OASIS_NEWS@rjelwell.demon.co.uk>
rich@rjelwell.demon.co.uk (Richard) wrote:-

>I get this as well. Certain Jpegs just stop downloading. Escaping
>stops it. Sometimes the Jpeg is displayed with some corruption,
>usually just a bit at the bottom missing, others don't display at
>all. It's as though STiK, or which ever part, is not excepting that
>it has received the last packet, though I don't understand all this
>stuff so I am probably talking rubbish.

I don't think you're talking rubbish. This sounds exactly like the problem
to me too!

>>I notice that some JPEGs will not display. Others will show in greyscale
>>but not colour. Most, however, do work OK. So it's not just you.
>
>It's me too.

Would anyone in the know like to comment? Is this going to be fixed soon? Is
it cab.ovl or STiK at fault? Comments please Flinny/Dan/Alex :-)

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England

1366. Re: Removeable Harddisk's?

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: Scott Piper <spiper@wow.com>
Message-ID: <01bb7b37$4d84ff00$51e2aec7@big-gun>
Source record: 141202

Spencer, here in the states, the Syquest drives are being sold off with 1 cartridge at anywhere from $100 (CompUSA after $30 rebate) to $120 (just about everywhere else), so they are quite a bit less than the Zip drive, which has a $50 rebate, by the way, until some time next month. The EZ135 disks should be around for a while, but if I bought one, I would purchase several extras just to be safe.
With the Zip, you'll be slower, but you won't have any problem finding disks in the future, and it is more likely that you will be compatible with most other people.
If you need the speed, then the Syquest would be better. If you don't, then the Zip probably would be best. You could also go optical or even get a JTS drive. They are supposed to be pretty hot and will be installed in Compaq's new line of notebooks.

Scott

Spencer Davies <Spencer@mettav.demon.co.uk> wrote in article <16535_Spencer@mettav.demon.co.uk>...
> The Syquest seems to be faster, easier to use (treat it like a harddisk),

> they have a better name, etc.
>
> The Zip seems cheaper and to have more backing from others.

1367. Text Format Conversion (Script/Signum to RTF etc.)

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: Ralf Gesellensetter <gesellen@namu26.gwdg.de>
Message-ID: <31F8E36E.446B@namu26.gwdg.de>
Source record: 141203

to whom it may concern...

i'm just developping a way of converting text files as written with signum or script to Rich Text Format to have them transfered to DOS (@#$%) and the like... (a friend of mine wants his thesis published in a magazine). Writing my own thesis, I'm very short of time, but might be able to give hints if there is any interest - or *is* there even an approved converter I don't know of...? (Tell me!!!)...

You may, anyway, check out my place (see below) where you'll find some shareware apps for your ST (maths/statistics, games, midi: I'm using a Kawai K4 & a Yamaha TX7...)

hasta luego
/ralf.

Ralf http://www.num.math.uni-goettingen.de/gesellen/
Gesellensetter <gesellen@namu26.gwdg.de>

1368. Re: Engagement

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: Martin_Leidig@wun.maus.de
Message-ID: <199607260433.a54298@wun.maus.de>
Source record: 141204

MO>You're supposed to wait 'til _SHE_ asks _YOU_ !

I /knew/ I'm was doing something wrong all these years... ;-)

1369. Re: HDDriver

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: Martin_Leidig@wun.maus.de
Message-ID: <199607260435.a54299@wun.maus.de>
Source record: 141205

TPT>Now, less than two weeks later, I read about v5.2 !!

AFAIK that's the newest one. Perhaps you should ask the author:
Uwe Seimet @ KA2.maus.de

1370. Re: ??? Help !!!! Where is pin 1 on the Falcons internal IDE connector

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf4f6ff6_Claes.Holmerup@p5.dada.ct.se>
Source record: 141206

William D. Velting wrote this to All about ??? Help !!!! Where is pin 1 on
the Falcons internal IDE connector ???:
WDV> I have a Falcon that came without a hard drive. I am adding
WDV> an internal IDE to it but I can't find any documantation
WDV> stating where pin 1 is. Is it towards the front or back of
WDV> the computer?

Hi William,
It's towards the front of the Falcon. There should be a "1" printed on the PCB
in the vicinity of the IDE-connector.

Best regards,

Claes

************ New Equipment: Philips CDD2000 CD-writer ************
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1371. Daisy chaining internal scsi drives?

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: orb@u.washington.edu
Message-ID: <4tb2aj$g2b@nntp5.u.washington.edu>
Source record: 141207

Anyone know if it's possible to daisy chain the internal scsi drive on a TT? I found a scsi drive really cheap, but it's got a ribbon connector and I've already got an internal scsi drive. How could I connect this to my system? I don't mind if the drive has to physically sit outside the TT, I just want to connect it somehow.

thanks
-kyle
orb@ee.washington.edu

1372. Re: CAB and Jpeg's - still a problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <838396976_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 141208

In article <GGXVFFVUUp@tos.ak.planet.gen.nz>
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) wrote:-

>In <87680231_000003_OASIS_NEWS@the-gap.demon.co.uk> Gary Priest wrote :
>
>>Has anyone else noticed that CAB still seems to get stuck on some jpegs?
>>This is CAB from WWW131.ZIP (it's better than previous versions but still
>>seems to hang).

I get this as well. Certain Jpegs just stop downloading. Escaping
stops it. Sometimes the Jpeg is displayed with some corruption,
usually just a bit at the bottom missing, others don't display at
all. It's as though STiK, or which ever part, is not excepting that
it has received the last packet, though I don't understand all this
stuff so I am probably talking rubbish.

>I am using CAB v1.3. I have no idea what WWW131.ZIP is. As I understand it,
>CAB v1.3 is the newest.

WWW131.ZIP is a pack containing the latest versions of CAB and STiK
along with installation utils and various other progs.

>I notice that some JPEGs will not display. Others will show in greyscale
>but not colour. Most, however, do work OK. So it's not just you.

It's me too.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1373. Re: SinClap`s Humiliation

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <31F94EB5.345@intuit.com>
Source record: 141209

PETER SINCLAIR-DAY wrote:
>
|---|
> | Peter Sinclair-Day POWERBOOK 520 |
> | University of Northern Iowa |
> | |
> | Internet-democrats-request@webcom.com / Type 'subscribe' in body of message |
> |---|

Would you please get this adolescent garbage off this newsgroup? Keep
in in 'advocacy,' please, and spare the rest of us.

Thank you.

1374. Atari Musical Contest

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: emmesoft@mbox.vol.it
Message-ID: <emmesoft-2607960952010001@to-b-15.intelnet.vol.it>
Source record: 141210

Musical Contest "Musica con Atari" - Announcement of competition

Art. 1 - Announcement of competition
Published and unpublished songs can partecipate at "Musica con Atari"; all songs must be sent not after the 31st October 1996 at:
Emmesoft Via San Donato 49 10144 TORINO (ITALY)
together with the registration fee of 33 (thirtythree) U.S. dollars for each song sent (a maximum of 2 songs are allowed for each Section). Money can be sent cash, via international post or bank transfer.
Registration fee can't be returned.
Art. 2
"Musica con Atari" Musical Contest is reserved to every musician (even outside Italy), hobbyst or professional. Competitors must be age 18 or over.
Art. 3
Competitors can partecipate with one or more song. Maximum duration allowed for each song is 6 minutes (for the "Classic Section" 15 minutes). While sending the song(s) musicians must include a little curriculum with their full address.
Art. 4
Sections available are:
Arrangment (songs not composed from the competitor, but rearranged in a creative way)
Original Compositions (original works composed by the competitor)
Classic (transcription of classical scores)
Transcriptions (famous songs faithful transcription)

All songs must be in MIDIFile format standard General Midi. Magnetic tapes or digital formats (DAT, CD ecc..) are excluded.
Art. 5
Jury is composed by 5 members. After the competitive examination of all the songs received according to the terms of art. 1 the jury will, at his unobjectionable decision, award the prizes given from the sponsors. The 4 winners of the Sections will receive the prizes during Atari Days.
Art. 6
All winners will be promptly informed to be able to be present at the awarding of the prizes. International winners are not obliged to be phisically present during the awarding of the prizes. All delivery and shipment costs to send prize to the address of international winners will be at winner's own expenses.
Art. 7
Jury's verdict is definitive and inappellable. While partecipating at the Musical Contest competitors of the prize will bind themselves to accept the final verdict without rising objections. This announcement of competition is in English and Italian and is composed by 9 (nine)

articles. For every controversy will be competent the Torino Court and the italian laws.
Art. 8
All floppy disks sent, at the end of the Musical Contest, will not be sent back.
Art. 9
Jury will examine all the songs received in the days 8th and 9th November 1996. During Atari Days the Atari press will be informed of the name of the winners.

Musical Contest "Musica con Atari" ENTRY FORM

Messrs. Emmesoft,
the undersigned _____
born in _____ date of birth _____
address _____
_____telephone number _____

encloses herewith a floppy disk containing the followings MIDIFile standard General Midi songs (please write songs' title and author):

_____
_____
_____

asking in this way to partecipate at the Musical Contest "Musica con Atari". The undersigned asks to compete with the above mentioned song(s) in the Section (please tick the preferred section; if You partecipate with more than one song please state the section even at the side of the titles You have already indicated):

_ Arrangment (songs not composed from the competitor, but rearranged in a creative way)
_ Original Compositions (original works composed by the competitor)
_ Classic (transcription of classical scores)
_ Transcriptions (famous songs faithful transcription)

All songs must be in MIDIFile format standard General Midi. Magnetic tapes or digital formats (DAT, CD ecc..) are excluded.

The undersigned encloses herewith:
1- floppy disk containing the indicatedMIDIFile standard General Midi song(s)
2- payment of 33 (thirtythree) US$ for each song sent. Payment can be either done at:

A-Postal Account 34999102 or
B-Bank Transfer: Banca S. Paolo di Torino - Ag. 3 TORINO account number 150224

to:
Emmesoft, Via San Donato 49 10144 TORINO (ITALY)

For further information:
Coordinamento Atari Days
Manuela Esterni Tel. +39 337 226379 FAX+39 11 4374311
e-mail: atarimag@mbox.vol.it

http:www.espero.it/emmesoft/adays96i.htm

All names are registered trademarks and belong to the respective holders.

1375. Atari 1040STf

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4tb9gl$pus@sally.dma.org>
Source record: 141211

Hello! I have an Atari 1040STf that I am willing to get rid of for anyone needing parts for theirs. It works perfectly fine, the lid doesn't go completely on due to me loosing the screws after taking it off. The floppy disk drive was once a 3.5" height high density converted into a 720k 3.5" height. It works, and the side of the ST was accomidated for the drive. If interested I am asking $20+shipping. It has only one meg of RAM and I may throw in some 720K floppies with some software, not sure though.

Richard Wegner
richardw@dma.org

1376. Re: Keyboard Kabloooey?

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf4f6e6d_Claes.Holmerup@p5.dada.ct.se>
Source record: 141212

Rory McMahon wrote this to All about Keyboard Kabloooey?:
RM> When I boot my MegaSTE, I get no response from my keyboard or
RM> mouse....
RM> Any Ideas?

Hi Rory,
Do the programs load normally when you start?
If they do and you can't use keyboard or mouse, I'd suspect either the Keyboard CPU (located on the keyboard PCB) or a 6850-chip on the computer's PCB.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1377. Re: Desktop Icons

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <4t9e23$svs@jake.esu.edu>
Source record: 141213

Robert Schaffner (robscha@data.rhein-main.de) wrote:
: In <838113970_OASIS_@awnet.com> Al Huyghe wrote:

: > My question is.. How do you import these into the newdesk.rsc file.

I recommend a program called Icon Edit available from
ftp.cnam.fr/pub/Atari. It allows complete editing of icons, plus imports
Windoze icons (*.ICO, *.IBI, *.IB3 formats). I downloaded a file of
1,000 Windoze icons and spent 2 days completely revamping my desktop
icons. :)

Good luck,
George

--
~~~~~~
"Why she had to go I don't know, she wouldn't say. I said something wrong
now I long for yesterday."
-- The Beatles, "Yesterday", 1965
~~~~~~

1378. Invisible Turtles!

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: Ade@finitive.demon.co.uk
Message-ID: <838503338_OASIS_@finitive.demon.co.uk>
Source record: 141214

```
Welcome to our new premises :)
The Training hits on the Friday August Ninth, so...

The 'Special High Intensity Training' Hits The 'Friday August
Ninth'
More news tommorow,
Ade.

--

------------------------------------------------------------------------
ade@finitive.demon.co.uk
{Have you got the I.T. bug ?}
------------------------------------------------------------------------
```

1379. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: Ade@finitive.demon.co.uk
Message-ID: <838503072_OASIS_@finitive.demon.co.uk>
Source record: 141215

Hi to all again,
The Invisible Turtles Ltd, is moving to a new address!
Due to over population of this thread, and it now being a bit
off topic, you can find us at a new, larger thread.
"Invisible Turles!"
More information on the Special High Intensity Training can be
found there.
Thankyou all for following us, and meet you there!
Ade.

--

---
ade@finitive.demon.co.uk
{Have you got the I.T. bug ?}

1380. Re: OFFICIAL : ST FORMAT Closure

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199607260138.AA02225@moroder.demon.co.uk>
Source record: 141216

In comp.sys.atari.st, mike@coconut.demon.co.uk (mike) wrote:
>Yes, there will be a new 60 page Atari magazine coming out soon, it will
>have a glossy cover, but ordinary inside pages. It should be priced around
>the 3 UKP area, but that is for UK readers. We will have to charge a bit
>more for readers elsewhere because of the extra postage.

The big question is, will it be available through newsagents or is it
subscription-only?

Stephen
--
to@ The cool kids are dancing and we sit round the side
rbrnmooe. ou Teeth marks on our neck that we're trying to hide
oo rdrdeo..k But with our pale expressions, it's not hard to see
mnc That we are secret vampires and we're getting thirsty

1381. Re: AEO UPDATE: Skyhammer PREVIEW with Screenshots!

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: deanw3@iceonline.com
Message-ID: <Dv58sE.Iw8@iceonline.com>
Source record: 141217
Cross-posted to: rec.games.video.atari,alt.atari-jaguar.discussion,comp.sys.atari.st

In article <31F54520.5C8E@earthlink.net>, santora@earthlink.net says...
>
>Mr. Entropy wrote:
>>
>
>
>no one want me to spend my time doing this... I won't. Really I do
>have other things I could do to make money.
>
>whats this guy's problem???the comment on if the game was coming out or
not is perfectly resonable since your previous message seems to suggest
a soon to be released game.

AV

1382. EZ/ZIP Boot?

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4tad8a$gpb@atle.abc.se>
Source record: 141218

To: claes.holmerup@p5.dada.ct.se
Claes,

Ang. det vi diskuterade per telefon.

L�t oss s�ga att jag formatterar en EZ i fyra delar, med vardera del
p� en 30Mb. M�ste jag boota ifr�n EZ, eller kan l�gga den 'i slutet'
p� min SCSI kedja? Spelar det n�gon roll?

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

1383. Spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: Jason Isbell <dustin@3rdplanet.com>
Message-ID: <31F8EE22.2B9@3rdplanet.com>
Source record: 141219

'Ello all.

I just got a Spectre GCR, and have hooked it to my 520ST. I have a couple of problems I was hopeing someone could help with. First off, the Ver. 3.0 diskette has a few grooves in the disk,
and for some reason will not run <G>. I have it running with version 2.65, but I would like a
newer version. Does anyone have the newest, or can you point me to where I can find it.

Second, I have tried several different copies of System 6X software, and I can't seem to get them
to work. I have it running with System 3.2/Finder 5.4, but I would like to run with 6.0.5. Any
ideas?

Any help would be appriciated.

Thanx,

Dustin

1384. Re: M_Player v 1.30 released

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <838426404_OASIS_@pcc-uky.campus.mci.net>
Source record: 141220

Well, I'm convinced just by how excited everyone sounds about this
M_PLAY v1.30...I only have one question? WHERE can I find it? I tried

ftp.cnam.fr (weird, kept timing out!)
ftp.uni-kl.de (couldn't find it)

Please point me in the right direction! Thanks in advance! :)

--

```
_/_/_/
```

1385. Connecting Amiga Tech. M1438S multisync to F 030

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: wizard@student.uci.agh.edu.pl
Message-ID: <4tadge$su@galaxy.uci.agh.edu.pl>
Source record: 141221

Hi !
Does anybody know how to connect Amiga Technologies M1438S multisync to my Falcon ? I tried to make an adaptor but the picture starts to tremble after a while :(
A short description of my adaptor (i have a Screenblaster so it is actually Amiga(DB23) to VGA adaptor):
I connected Red, Blue, Green, Red Gnd, Blue Gnd, Green Gnd, HSync and Vsync from VGA socket to the same in Amiga one. The remainig two Gnd from VGA to Sync Gnd in DB23.

Why doesn't it work ? If you have any ideas, please Email me !
Wizard@student.uci.agh.edu.pl Regards
Maciek

1386. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: andy@allatsea.demon.co.uk
Message-ID: <1199_andy@allatsea.demon.co.uk>
Source record: 141222

Hiya sinclap..........

Your last game of Scrabble mailed this to All.....
s> A black and white mag that costs $48 for six issues is pretty steep
s> isn't it? We in the Mac/PC world pay around $20 for 12 issues with
s> full color 200+ pages covering from
s> digital video, multimedia, education, games, desktop publishing and
s> the net. Calamus SL is more catchup than leading edge.
s>
s> I suppose ST users are use to pay more for less.
s>
i guess ST users are more interested in quality than quantity?..... and if
Mac/PC mags wern't full of add's you might find something worth
reading?........:;-))

Bye for now..........

□
/\ \ Turbonet 100:1011/19.9 Nest 90:102/146.9Bridgnorth
// \ \ Fidonet 2:2500/706.9 Atarinet 51:502/103.9Shropshire
//---\ \ndy Collins... { andy@allatsea.demon.co.uk }....U.K
□

--

Floating around aimlessly at All At Sea.

1387. Re: Replying to a post!! (quoting)

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4tbk42$r1r@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 141223

dooley@berlin.infomatch.com (John Dooley) wrote:
>Hi there..!
>
>I know how to reply to a post in the newsgroups.. but what I don't know
>how to do is quote the post that I'm replying to..
>
>Any suggestion?
>
>Thanks
>Johnny
>
>--
>|""""""""""""""""""|""""""""""""""""""""""""""""|""""""""""""""""""|
>|Johnny Dooley |E-mail: dooley@infomatch.com | Atari 1040 STe |
>|Vancouver Canada |IRC NICK: SK8ter |4 Megs TOS 2.06|
>""

Get Netscape 2+! It has a "Quote Document" button at the bottom of the
Mail editor.

Seriously, though, I haven't tried the 'net on my Falcon yet, so I
wouldn't know about the Atari programs. Damn the PC world, they make it
so easy I never get the gumption to try it on the Falcon!

Dan

1388. STReport #1230

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <pPBunTF.dpj@delphi.com>
Source record: 141224

07/26/96 STR 1230 The Original Independent OnLine Magazine!

- CPU Industry Report - Corel NEWS - CISCO Buys Telebit
- IBM Chokes at Games - Gov'ts Buy PCs - Motorola Cuts Modem $$
- Control NET, Germany - NEW VIRII Reported - NEW MS MOUSE
- Apple Woes Lessen - People Talking - Jagwire

IBM HAMMERED over Olympics Snafus
Intel Gives Away NetPhones
Human Memory Chip Foreseen

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

1389. Re: BlowUp Falcon 030 F/X?

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <31F950D2.2BA0@intuit.com>
Source record: 141225

John Perez wrote:
>
>It can take some
> time and effort to make it behave, but it does provide a lot of function
> for not a lot of money. I am certainly very, very pleased with my FX.
>

> Aloha,
>
> John Perez
> jperez@hawaii.edu
> UH School of Nursing Computer Specialist

John,

Thanks for the info. The implication in your post is that the upgrade
IS compatible with Cubase Audio Falcon.. is that correct?

If so, please estimate about the performance increase you get with the
upgrade over a stock Falcon with 14 megs, especially wavform drawing
after recording.

Thanks..

-Mark

1390. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553289734.238117.8.starship@3rdplanet.com>
Source record: 141226

news@isltd.insignia.com barked in COMP.SYS.ATARI.ST on 26 Jul 96:

n> Not forgetting the Atari section (page?) in Computer Shopper.

I stopped buying and reading CS a couple years ago because they said they
were going to drop the Atari column. Is it still there?

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1391. Re: Icondraw, RSC problems

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: a50178w8@awnet.com
Message-ID: <838444192_OASIS_@awnet.com>
Source record: 141227

In article <4t4hbf$fkc@orm.southern.co.nz>
chriswil@southern.co.nz (Chris Wilkinson) said:-

>Howard Carson (hcarson@io.org) wrote:
>: a> I have noticed that with some software packages, they supply you
>: a> with a custom Icon you can use to install on your desktop. My
>: a> question is.. How do you import these into the newdesk.rsc file.
>:
>: You don't modify the newdesk.rsc file (I've never heard of one
>: actually). Load a rsc file into icondraw. Choose an icon Load your
>: DESKICON or DESKICN.RSC file into icondraw. Use the GET and PUT
>: commands in the menus to replace existing icons. You can also use
>
>Problem here is that ICDRAW will not load any .RSC icon file that I have
>ever seen with ANY software. It will only load the DESKICON.RSC (single
>tos) and DESKCICN.RSC (MiNT, MultiTOS) files. The small .RSC files that
>come with a lot of recent software do not load correctly into ICDRAW or
>crash it altogether.
>
>Chris W.
>/|\
>

I have experienced the same thing.

--

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Al Huyghe
---
a50178w8@awnet.com

1392. Re: Any one got the NEMISIS board yet?

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <838396550_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 141228

In article <Dv3yqM.AD5@tron.bwi.wec.com>
mcandrew.d.w@nort.bwi.wec.com (Daniel W McAndrew) wrote:-

>Likewise, I would be interested as well. However, I think I read
>somewhere that the maker is currently testing a 60MHz version of this
>board and will make an announcement concerning it when tests indicate if
>it is stable.
>
>Oh, and by the way, it is for the Falcon030 and is a VERY small, slim pc
>board (something like the Wizztronics 16 Mbyte RAM upgrade plugin board,
>if you've seen that).

From the picture of Nemesis that appeared in STF 84 (July 96) it
looks to be about 7cm long and 1.5cm wide comparing it with the pound
coin in the pic. The pic is roughly actual size.

On the board is an Oscillator and a small chip.
Assuming that fitting isn't too tricky I will be getting one.

I don't think Nemesis is available yet. You could email David Encill
at Titan Designs, 100345.2350@compuserve.com, for more info or check
out Titan Designs web pages at :
http://ourworld.compuserve.com/homepages/TITANWEB

Rich.
--

Richard Elwell rich@rjelwell.demon.co.uk

1393. M_PLAYER version 1.32

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <960726Z210852.537dave@mbha.demon.co.uk>
Source record: 141229

Greetings all,

I have just uploaded version 1.32 of M_PLAYER to the following sites.
Guillaume has added 2 new compression formats to this excellent product.

Try it - you'll like it!

--
dave

ftp sites:
ftp.cnam.fr /pub/Atari/incoming
ftp.uni-kl.de /pub/incoming/atari

Look for MPLYR132.ZIP, but since I haven't tried it myself, try lower case as
well...

BBS's:
42BBS (01256-895106)
Chameleon BBS (01454-881095)
Tavern BBS (0181-445-6514).

Look for MPLAYR13.ZIP.

1394. Re: Replying to a post!! (quoting)

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553289734.238116.5.starship@3rdplanet.com>
Source record: 141230

dooley@berlin.infomatch.com barked in COMP.SYS.ATARI.ST on 26 Jul 96:

d> I know how to reply to a post in the newsgroups.. but what I don't know
d> how to do is quote the post that I'm replying to..
d>
d> Any suggestion?

It would depend on the newsreader you're using, John. Find that out and we
can go on to help (although your ISP's support people should be able to help
much sooner).
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1395. update of my www-pages

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: johan.nordlander@engelska.umu.se
Message-ID: <johan.nordlander-2607961652500001@johan.eng.umu.se>
Source record: 141231

Hi,
I am right in the process of updating my Atari www-pages on

http://johan.eng.umu.se/PAGES/ATARI_STUFF.html

which include links, etc, to things Atari. Check it out and let me know what you think and especially if the TT download area works properly. I have tested it from my TT running STiK 1.08 and CAB, and this seems to work OK.

Greetings

--
Johan Nordlander Atari TT/30 & Mac Quadra 800
Department of English Linguistics -- a profession
Umea University not an opinion!
S-901 87 Umea, Sweden
E-mail:johan.nordlander@engelska.umu.se
http://johan.eng.umu.se/pages/myhome.html
http://johan.eng.umu.se/pages/atari_stuff.html

1396. Need ACSI cable.

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <3be_9607270106@flight.org>
Source record: 141232

I just bought a Megafile 20, but it didn't come with an ACSI a.k.a DMA cable. So can anyone ship an extra one to me cheaply?

_
/_ /\ /_ lerwick@freenet.msp.mn.us <---- Use this* address!
http://freenet.msp.mn.us/~lerwick/

___
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

1397. Re: CFN to True Type

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: fvuotto@laplaza.org
Message-ID: <4tbfpg$2o9@laplaza.org>
Source record: 141233

>If yes, please REPLY (the R button ;-) as reading followups with my
>sofware (tin) is a pain in the a**

To read follow-ups with tin, press the tab key when the thread you want to read is highlighted; you will be at the first unread article. Press tab again and you are at the next. What can be easier than that. Most people who complain about tin have never spent the 10 minutes it takes to read the docs and learn to use it. The microsofters who complain often haven't figured out how to make the arrow keys on the keyboard work in their term software.

Frank /~
@/

1398. re: mintnet and hsmoda*

Newsgroup: comp.sys.atari.st
Date: 1996-07-26 00:00:00 UTC
From: dorian@alpes-net.fr
Message-ID: <318dorian@alpes-net.fr>
Source record: 141234

Hi Gustavo,

On 22 Jul 96, comezana@math.psu.edu (90:800/1.15) wrote:

c> What is the maximum baud rate achievable on the stock Falcon modem
c> port with Mintnet and HSMODA? I remember reading somewhere that Mint
c> won't go beyond 28.8 or something like that. Anyone got solid
c> information? What about the LAN port?

Sorry, i don't have solid infos but only personal experiences...
Anyway, i can reach 57600bps. Beyond this speed, i'm getting a lot of CRC errors. You only need the HSMiNT device driver (.XDD) and a small progy to put in the AUTO folder (RSVX). And there you go.

-- The thorns which I have reaped are of the tree I planted.

Please don't e-mail me, as I would not be able to answer you at the moment. Soon, maybe...
2:320/107.9@fidonet.org - 90:800/1.9@nest.ftn - 51:901/1.9@atarinet.ftn

--

1399. Re: M_PLAYER version 1.32

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <838589348_OASIS_@pcc-uky.campus.mci.net>
Source record: 141108

In article <960726Z210852.537dave@mbha.demon.co.uk>
dave <dave@mbha.demon.co.uk> said:-

>Greetings all,
>
>I have just uploaded version 1.32 of M_PLAYER to the following sites.
>Guillaume has added 2 new compression formats to this excellent product.
>
>Try it - you'll like it!
>
>--
>dave
>
>
>ftp sites:
> ftp.cnam.fr /pub/Atari/incoming
> ftp.uni-kl.de /pub/incoming/atari

I got it! Thanks much for your help...now can I ask a further question?
How do you get it to work...I didn't have any AVI files handy (where is
a good FTP site to get those?) so I tried FLI and FLC files on it...they
were wickedly fast, as stated, but I only can get mono...I changed my
Falcon's video setting from 256 to "True Color" but it still only gave
mono...any ideas? Thanks in advance! :)

--

```
_/_/_/
```

1400. NVDI v4 ET-4000 and NOVA VME

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: cysco@tyrell.net
Message-ID: <Dv8259.z0@tyrell.net>
Source record: 141109

I am looking for information on how to configure NVDI ET-4000 for the NOVA VME 1 Meg card. I am looking specifically for the Screen Base Address and the Register Base Address. Hopefully someone out in I-Land can help with this information.

Also, any other tips for setting up NVDI ET-4000 with the NOVA VME card would be GREATLY appreciated!

Thanks,

Jeffrey A. Krzysztow

1401. Re: Invisible Turtles!

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <838519682_OASIS_@swampdog.demon.co.uk>
Source record: 141235

In article <838503338_OASIS_@finitive.demon.co.uk>
Ade@finitive.demon.co.uk (Ade) said:-

>Welcome to our new premises :)
> The Training hits on the Friday August Ninth, so...
>
> The 'Special High Intensity Training' Hits The 'Friday August
> Ninth'

NB: bobble hats and anoraks will be burnt on sight.

--

Guy Harrison

guy@swampdog.demon.co.uk

1402. Test

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <16696_SSweet@mettav.demon.co.uk>
Source record: 141236

FROM: SSweet@mettav.demon.co.uk
SUBJ: Test

Whilst under caution rgoring@cix.compulink.co.uk said to Officer All :~)

r> Hi this is a test for Chris :-)

And who is Chris when he's at home.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1403. WTB: atari magazines

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: sinive@gpu1.srv.ualberta.ca
Message-ID: <4tbpc1$o2q@pulp.ucs.ualberta.ca>
Source record: 141237

im looking for for old atari st magazines to add to my collection
please let me know which ones you have for sale and how much...
if you have any for sale please let me know

thanks

dave

1404. Re: chas@stanley.wintermute.co.uk

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <838570486_OASIS_@swampdog.demon.co.uk>
Source record: 141238

In article <199607260156.AA02226@moroder.demon.co.uk>
Stephen Mulrine <robotron@moroder.demon.co.uk> said:-

>I got exactly the same result about five minutes ago, but that doesn't
>necessarily mean that mail's not going to get there.
>stanley.wintermute's primary mail exchanger is
>mailhost.wintermute.co.uk, so whether or not there's a direct route to
>stanley.wintermute should have nothing to do with it. All the routing
>loop implies to me is that they're not currently dialled up, so
>mote.wintermute doesn't know how to get there and bounces the packets
>to pipex-gw.wintermute. I would guess that mote.wintermute has a
>default route pointing to pipex-gw.wintermute, and a route to
>stanley.wintermute only exists when that user is connected. This is
>not an unreasonable state of affairs, and shouldn't affect email.
>
>Basically, whether or not a valid route to stanley.wintermute.co.uk
>exists, I'd still need to see the actual error contained in the
>bounced mail to work out what was going wrong.

Here's the latest one ...

============================== FAILURE ==========================
Received: from punt3.demon.co.uk by swampdog.demon.co.uk with SMTP
id AA1989 ; Sat, 20 Jul 96 16:21:20 GMT
Received: from punt-3.mail.demon.net by mailstore for guy@swampdog.demon.co.uk
id 837875144:14579:1; Sat, 20 Jul 96 16:05:44 BST
Received: from disperse.demon.co.uk ([158.152.1.77]) by punt-3.mail.demon.net
id aa14371; 20 Jul 96 16:05 +0100
Date: Sat, 20 Jul 96 16:05:23 +0100
From: "relay-2.mail.demon.net Mail System" (MMDF) <mmdf@mail.demon.net>
Sender: mmdf@mail.demon.net
Subject: Failed mail (msg.ai29149)
To: guy@swampdog.demon.co.uk
Message-ID: <837875124.19209.86@relay-2.mail.demon.net>

After 8 days (169 hours), your message could not be
fully delivered.

It failed to be received by the following address(es):

chas@stanley.wintermute.co.uk (host: smtpns&post.demon.co.uk) (queue: delay)

Problems usually are due to service interruptions at the receiving
machine. Less often, they are caused by the communication system.

Your message follows:

Received: from post.demon.co.uk ([158.152.1.72]) by relay-2.mail.demon.net
id ai29149; 13 Jul 96 14:21 +0100
Received: from swampdog.demon.co.uk ([158.152.224.11]) by relay-3.mail.demon.net
id aa11301; 12 Jul 96 21:03 +0100
Date: Wed, 10 Jul 96 23:36:38 GMT
Message-ID: <1842_OASIS_@swampdog.demon.co.uk>
From: Guy Harrison <guy@swampdog.demon.co.uk>
Reply-To: guy@swampdog.demon.co.uk
To: chas@stanley.wintermute.co.uk
X-Mailer: OASIS Post Box (Atari) v1.33E
Subject: Re: Bounced email

[snip body]
========================= EOF FAILURE ==========================

--

Guy Harrison

guy@swampdog.demon.co.uk

1405. For Sale: Calamus SL. Manual/Box & disks. $100 delivered.

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: jeffa@nai.net
Message-ID: <4tdhf6$1dmi@CT1.SNET.Net>
Source record: 141239

```
For Sale:

Calamus SL. Manual/Box & disks. $100.

If you know what it is, then you know it's the best. I believe this
product also qualifies for a platform transition to the Windows NT
version of Calamus, if desired.

Please email if interested.
jeffa@snet.net
```

1406. Re: Test

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31fa16e0.9457814@news.airtime.co.uk>
Source record: 141240

On Sat, 27 Jul 96 12:49:22, SSweet@mettav.demon.co.uk (Steve Sweet)
wrote:

> r> Hi this is a test for Chris :-)
>
>And who is Chris when he's at home.
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.

Aw c'mon Steve, you know Chris, he's the silly bugger that get's
everyone doing tests for him :)

While I am here,
This is a test...just for Chris :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1407. Re: Invisible Turtles!

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: Ade@finitive.demon.co.uk
Message-ID: <838574588_OASIS_@finitive.demon.co.uk>
Source record: 141241

In article <838519682_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>>>
>> The 'Special High Intensity Training' Hits The 'Friday August
>> Ninth'
>
>NB: bobble hats and anoraks will be burnt on sight.

Hmm, have to think of another outfit for this day then!

--

---
ade@finitive.demon.co.uk
{Have you got the I.T. bug ?}

1408. Re: Mint-net internet connection...

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GG2TECVEUp@tos.ak.planet.gen.nz>
Source record: 141242

In <838251586.2936.0@grasper.demon.co.uk> Graham Irvine wrote :

>> Chimera is the last piece of garbage I would recommend to anyone . I

I have to agree with you to some extent. I would not call it "garbage",
but CAB is generally much better, and for those who don't want X Window
System, CAB can run under GEM - much simpler, and it works in minimal
hardware setup.

>> was at the TAF convention in Toronto anticipating finally having a
>> Web browser for the Atari line . To say I wasn't amused is the
>> understatement of the year . Think about it Xwindows , Mint and then
>> Chimera all on a 1040 st ! That's the difference Oasis runs on all

Just don't use Chimera. Use CAB instead (yes, CAB does work under MiNTNet).
I tried Chimera, but found it a nuisance. Then I tried CAB, and it works
great.

As for Spider, why wait when you can use CAB under MiNTNet now?

I am not claiming that "MiNTNet is better than NOS/Oasis". It all depends on
what you want to use it for. MiNTNet can undoubtedly do much more than
NOS/Oasis, but it is slightly more tricky to setup and needs a slightly
better hardware setup. Personally, I would never use NOS/Oasis instead of
MiNTNet, but for some people who do not want a powerful system like MiNTNet,
NOS/Oasis is just fine.

I am only posting this because I can see that there is mis-information
about NOS and MiNTNet with people making silly claims for the sake of
"my internet access software is better than yours". Hopefully this will
clarify the advantages and disadvantages of MiNTNet.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+---+

1409. Re: PPP on 1040 ste

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GG2TECVGUp@tos.ak.planet.gen.nz>
Source record: 141243

In <Pine.BSD/.3.91.960724181045.13953A@dns.mcn.net> Highlord of the Multiverse wrote :

> Does anyone know of any PPP driver software available on the net?

I use MiNTNet to access the internet via a PPP dialup connection. To use it effectively, however, you will need a hard drive and more than 1MB RAM.

If you have such a setup, MiNTNet should do the job fine. You can "browse the web" graphically, ftp graphically, send mail graphically and do everything else imaginable, although mostly with text based programs, e.g. gopher, telnet, archie...

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+---+

1410. Re: Any one got the NEMISIS board yet?

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GG2TECVIUp@tos.ak.planet.gen.nz>
Source record: 141244

In <960724Z122640.956dave@mbha.demon.co.uk> dave wrote :

>In article <23360186_000009_OASIS_NEWS@tequila.demon.co.uk>
> gary@tequila.demon.co.uk "Gary Cleghorn" writes:
>
>: Is it out yet?
>:
>: I could be interested in this new accelerator board because its cheap
>: but i'd like to know how it performs so if any one has one by now
>: please speak up.
>
>
>Accelerator? what machines is it for? I have a TT and will cheerfully donate a
>few quid for a reliable TT accelerator...

Apparently the CaTTamaran works very well, upgrades clock speed to 48MHz.

The Nemesis(sp?), however, is for the Falcon030. The benchmarks I saw
were not amazingly impressive, but it is _very_ cheap.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+---+

1411. ST Software, Magazines for sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: DIMANN@ARTSHH.uwaterloo.ca
Message-ID: <4tdmm4$9i4_001@watstar.uwaterloo.ca>
Source record: 141245

I have a few Atari ST games (Rings of Zilfin, Universe II, plus more), utilities (Hippoconcept, Cards and Stationary, plus more), and magazines for sale, cheap (e.g. $5-8 per program). They all have their original documentation. Email me for a list.

Doug Mann, Waterloo, Ontario, Canada

Doug Mann
Department of Philosophy
University of Waterloo
Waterloo, Ontario, Canada
N2L 3G1

1412. Re: .signature file in Unix Shell (csh)

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: Claus Brod <claus_brod@bbn.hp.com>
Message-ID: <31F9C9CA.1ED3@bbn.hp.com>
Source record: 141246

John Dooley wrote:
>
> Hi all..!
>
> Just wondering if anyone knows how to increase the .signature file in csh
> to more than 4 lines.
>
> I can only use 4 lines and would like to use more!

If you happen to have a newsreader restricting you to 4 lines, then you
will probably have to live with that. Having more than 4 lines is
discouraged by the netiquette guidelines anyway, so I think this
restriction is A Good Thing. See the Netiquette and alt.fan.warlord for
details 8-)

--claus_brod@bbn.hp.com---
Claus Brod, MDD, HP Have you hugged your manager today?
--http://www.geocities.com/SiliconValley/3366 ---#include <disclaimer>--
Explicit permission required for distribution in Microsoft Network.

1413. Hard Drive Problems

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: Highlord of the Multiverse <gozer@mcn.net>
Message-ID: <Pine.BSD/.3.91.960727212032.27361A-100000@dns.mcn.net>
Source record: 141247
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have a 20MB Supra hard disk and I've been having some problems
with it lately. Every once in awhile, it will randomly delete or garble
a file. Also, my 1040ste with TOS 2.06 sometimes refuses to acknowledge
this drives existence when booting. ST Tools gives me indications of
deleted files still being in the FAT, but removed from the directory.
Does anybody out there with some hardware knowledge have any ideas
on how to prolong the life of this drive while I save money for a new
one? Also, does TOS 2.06 have any known problems/limitations with hard
drives?

thanx

1414. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4tc4o4$8rf@lastactionhero.rs.itd.umich.edu>
Source record: 141248
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- baldrick 105007 Jul 25 11:57 ./0ls-lR.Z
-rw-r--r-- baldrick 104825 Jul 25 11:58 ./0ls-lRc.Z
-rw-r--r-- baldrick 260173 Jul 25 11:56 ./0index
-rw-r--r-- boydm 8841 Jul 25 11:53 ./Network/0index
-rw-r--r-- baldrick 52645 Jul 25 11:32 ./Network/Www/c_ed_03.lzh
-rw-r--r-- baldrick 131755 Jul 25 11:56 ./0compind.Z
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

1415. ICD Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: "Marc P. Lemieux" <mlemieux@titan.tcn.net>
Message-ID: <31FAD7C7.300D@titan.tcn.net>
Source record: 141249

We are trying to fix/??/configure an ICD external HD that has a
Seagate drive in it to work properly with an ST. The only clues on the
box are 13172 and FA.ST

Does anyone know where config or setup files/utils for this can be found?

1416. Atari Computer Goods For Sale! Free Catalogs! Also on the Web!

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4tcgov$b43@nadine.teleport.com>
Source record: 141250
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for
Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST
HardWare, SoftWare, Books & Accessories. At BSC's Web Page you'll View,
& DownLoad Catalogs or Contact BSC by Web Page! Or Request Catalogs by
E-Mail. Specify Classic 8 Bit or ST. Please Direct all Replies Through
E-Mail to bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

1417. Need ACSI cable.

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <fb8_9607270408@flight.org>
Source record: 141251

I just bought a Megafile 20, but it didn't come with an ACSI a.k.a DMA cable. So can anyone ship an extra one to me cheaply?

_
/_ /\ /_ lerwick@freenet.msp.mn.us <---- Use this* address!
http://freenet.msp.mn.us/~lerwick/

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

1418. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <16774928_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 141252

In article <4tc4o4$8rf@lastactionhero.rs.itd.umich.edu>
atari-archivists@atari.archive.umich.edu (Atari Archive Robot) wrote:-

> -rw-r--r-- baldrick 52645 Jul 25 11:32 ./Network/Www/c_ed_03.lzh

I've just downloaded this. It's brilliant!

It's a cache handler for CAB and let's you examine the cache and copy files
from the cache ie. gifs, jpgs etc. to another directory (USING THEIR
ORIGINAL NAMES ie. fred.jpg and NOT 00000043.jpg). Excellent!

If you use CAB, you should definately get hold of this!

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England

1419. Re: Oasis2 / ICE - To Do List

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553365635.342723.8.starship@3rdplanet.com>
Source record: 141253

dbrewood@nest.demon.co.uk barked in COMP.SYS.ATARI.ST on 26 Jul 96:

d> Stephen Mulrine <robotron@moroder.demon.co.uk> wrote:-
d>
>> S.P.A.M. - Sequential Posting Automaton (Monthly)
d>
d> Will bare that one in mind, but we were trying to think of ones with a
d> dessert or icy feel, to match the aspects on both main programs.

Yes, and everyone knows that SPAM is not a food product, but rather a marital
aid.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1420. Re: Peter, the Sad SinClap

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <BBGPnpT.brimiller@delphi.com>
Source record: 141254

Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> writes:

>**
>Do NOT add my address to any mailing list without my express
>permission. Unsolicited commerical email will be proofread
>at my usual consulting rate: $90/hour, 4 hour minimum.
>Failure to pay will be reported to your local credit agency.
>**

Good try, but unfortuately, it's illegal to add the info to their credit
report.

Whenever I receive junk e-mail requests, I reply with an e-mail I wrote
that says "I will NEVER EVER EVER EVER. . . buy products from a company
that fills my mailbox with junk mail." (Given that there is about 45L
45K of NEVERs in there, I rarely receive a message back). ;')

Regardless, I hope SinClap is on every mailing list for TOS products under
the sun. :')

BR Miller
Boston, MA

1421. HP 850C Driver

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: ua558@freenet.Victoria.BC.CA
Message-ID: <Dv85Kz.J4v@freenet.victoria.bc.ca>
Source record: 141255

I need a Hewlett Packard 850C driver for CALAMUS SL. Is there one available? Please reply via e-mail. Thanks.

1422. Re: SinClap`s Humiliation

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553365636.342726.2.starship@3rdplanet.com>
Source record: 141256

mrmaddog@prolog.net barked in COMP.SYS.ATARI.ST on 27 Jul 96:

>> ROTFLMAOASHOOTROI! *
>> * - "Rolling on the floor laughing my a** off and scaring H*ll out of the
m> rest of Intel"
m>
m> Yo Rich, I'm surprise Intel isn't scared of you using a non-Intel non-
m> IBM clone that isn't a Mac :)

You'd be amazed at the number of engineers whith whom I work who have good things to say about Atari computers (both 8-bit and the TOS-based systems). Remember, engineers see the world as a huge toybox with lots of under-optimized toys to play with. They really don't care about brand name loyalty except when discussing stock options. ;^)

m> As far as this upgrade goes, we programers call it a 'port'. Meaning a
m> successful program on one platform is translated over to another
m> platform.
m> Usually demand is a spark for porting, I imaged Calamus users going to
m> DMC "Please make Calamus for the dreaded Windoze PC's we have to use at
m> work, we can't still convince our supervisors to let us use our
m> reliable Atari's." Of course with emulators out, you can use the ST
m> flavor of Calamus on PC's and even Mac's.

And under MagicPC, you could even use it with full multitasking while running Netscape or something else.

m> "You hear that SinClap! Get MagicMac, use the GEM applications, and
m> then b***h about them. At least you'll actually know what you're talking
m> about."

<CHORTLE!> Do you still beleive in Santa, too? He'll be popping out of my flue pipe before sinclap bothers to look up some info prior to making his pronouncements of doom.

m> Since I never used Calamus or even need to use one, I won't pass
m> judgment. If you don't know what something is, don't talk about it. :)

Certainly would reduce his volume, wouldn't it? Of course, if the Mac users hadn't thrown him out of comp.sys.mac.advocacy, he would at least have someplace other than alt.janitorial.geeks to communicate with his peers.

No, what am I saying? Most Mac users are relatively intelligent and have breeding.

--
Visit us at http://www.3rdplanet.com/~starship

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+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

1423. Re: VIRUS ALERT : BTV

Newsgroup: comp.sys.atari.st
Date: 1996-07-27 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553365636.342725.starship@3rdplanet.com>
Source record: 141257

Ade@finitive.demon.co.uk barked in COMP.SYS.ATARI.ST on 27 Jul 96:

A> Reply-To: Ade@finitive.demon.co.uk
A>
A> Hi to all again,
A> The Invisible Turtles Ltd, is moving to a new address!
A> Due to over population of this thread, and it now being a bit
A> off topic, you can find us at a new, larger thread.
A> "Invisible Turles!"
A> More information on the Special High Intensity Training can be
A> found there.
A> Thankyou all for following us, and meet you there!

I don't suppose I could convince you to move it to alt.spam?

<SIGH> I can dream...
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1424. Here is CUBASE for ATARI [cracked by M.C.A] - cubase10.zip (1/1)

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: xenja@xxx.com
Message-ID: <4teagh$187@hil-news-svc-4.compuserve.com>
Source record: 141110
Body handling: Inline uuencoded payload not displayed: cubase10.zip

```
[Inline uuencoded payload not displayed: cubase10.zip]
```

1425. LDW Power and LaserJet

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: fl@zap.io.org
Message-ID: <4tepdr$5n4@zap.io.org>
Source record: 141111

I'm having absolutely no luck getting LDW Power spreadsheet to print on my HP 5L Laserjet printer. I have SpeedoGdos 5.03, but I've been told that LDW won't recognize the vector format for those fonts or printer drivers and will only work with older versions of GDOS. I've tried installing the version of GDOS that comes with the program, but it seems that the TT has some incompatabilities with that program (I have a TT, TOS 3.06).

Has anyone gotten this program to print using a modern laser printer, and if so, what version of GDOS did you use?

Thanks in advance.

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

1426. Engagement

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: kdunn@allatsea.demon.co.uk
Message-ID: <1209_kdunn@allatsea.demon.co.uk>
Source record: 141112

denesh@demon.net left this missive for All ...

Hi Danny.........

d> Just wanted to share with my friends out here as well as tell the
d> whole world that Melanie and I got engaged last night... as you can
d> well imagine, I am on cloud nine by her accepting my proposal of
d> marriage. :))))

Many congrats Danny, all the best for the both of you. :-)))

LLAP............................ Keefy.

--

Floating around aimlessly at All At Sea.

1427. Bigmouth Strikes Again

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <4tfrt6$k2s@zap.io.org>
Source record: 141113

To: sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY)
Subject: Re: Bigmouth Strikes Again
Newsgroups: comp.sys.atari.st

> again, since you have NEVER USED CALAMUS, and have NEVER USED
> a MODERN TOS SYSTEM, you are in no position to pass judgement
> on how well Calamus works, therefore your opinion is worthless
> in that regard.

s > What's so modern about TOS? I have heard enough to comment
s > on Calamus. Such as a screwed up cumbersome interface and
s > lack of support for postscript.

so you've HEARD enough about Calamus, but NEVER USED it. I stand
by my statement - you are unqualified to make a judgement on
Calamus. It has also been pointed out to you on this forum the
changes that have been made with TOS up to TOS 4.03 - which you
continue to ignore.

s > Just one country? Interesting that Atari users would buy Macs
s > to run magicmac considering that the Jihads have labeled the
s > Mac as inferior despite standard 16 bit sound, 16 bit color,
s > Quicktime, standard CDROM, wealth of CD apps, Netscape,
s > cyberdog, opendoc, PowerPC and future.

Show me where I have ever said that Macs were inferior, or that
I have ever denigrated the Mac. I have high respect for the Mac,
having learned from it that it was possible to compute without
having to type in lines of gobbledegook to make the computer go. My
brother is a qualified Apple repairman, and has shown me quite a bit
regarding Macs. I also certainly do not want Apple to go away -
however, if the current boneheads don't get things going, Apple's
not going to HAVE a future, despite all the nice stuff.

I'd also like to see a post from me where I went into the Mac
computer groups and told the users there that they were all
boneheads and losers, and that my platform was better than their
"toys". Although I feel the Falcon is the computer for me, I
certainly show no disrespect for the choices of others - in fact,
these days I try to help out those who are trying to get their first
computer. Nor do I feel insecure about the events in my life or my
choice of computer to act like a bitter man with no life and an axe
to grind.

> still quite a few Ataris out there running Calamus, in Germany
> and elsewhere. And speaking of "vapourware" - how about that

> new version of CorelDraw for the Mac? :)

s > Ask Corel about it. Meanwhile Mac users have other choices
s > like Claris Draw.

but what about all those people who want to use CorelDraw for Mac, which is still, to use your own yardstick, "vapour", and don't like Claris Draw? Don't dance around the issue.

> welcome to the 90s, SinClap - ever hear of Apex Media, Expose,
> TruePaint, Cubase Audio Falcon, CoNnect, Papyrus? These are
> SOME of the programs released in the last few years. There's
> still quite a few production houses in Europe which are still
> producing new software. And there's quite a bit of
> PD/Shareware still being produced out there, as well as
> upgrades to some of the more powerful programs available (I
> recently got the upgrade to the GEMview package, 3.16 - Dieter
> Fiebelkorn is great at maintaining and improving this little
> jewel). Besides, SO WHAT if we're still using 80s applications
> if the applications still do what we need to do? The computer,
> no matter what brand it is, when it comes down to it is still
> a tool - and if that tool proves to be useful, it is still

s > valuable. Welcome to 96, ever hear of Lightwave, Claris Home
s > Page, Adobe Premiere, QuickTime VR, Adobe Photoshop, Adobe
s > Persuasion, Strata Studio, Strata Media paint, Strata Video
s > Shop, Macromedia Director, DigitaTrax, Midi Translator pro,
s > Strata Vision 3d, Freehand, Web Animator, Web Arranger, Web
s > Page construction kit, Webstar, Adobe Site Mill, Adobe
s > PageMill and Internet Phone.

waffling, I see. And bragging. I was merely pointing out your fallacy of saying that there are no new Atari programs out there and that none were being currently developed, and that we had to rely on "eighties applications" and "shareware". I didn't ask you for a list of your new toys.

s > There is nothing wrong with 80's apps but I am ammused how
s > jihads state how much superior the ST platform is because
s > memory and HD space is considered swear words because 16 megs
s > is considered standard.

Then why did you throw the idea of Atari eighties apps in our face like so much rotten tuna?

Atari users have been able to use powerful applications for years that are very much the equal of the other platforms without having to shell out for ridiculous amounts of hard drive space and RAM - in fact it's only been the last few years that the issue of extra RAM and hard drive space has come up in the case of colour DTP and hard disk recording. I could have chosen to remain with 4 megs in my machine, as that was all I really needed for my day-to-day use. I merely chose to go up to 14 meg because I though it would be

fun to have a more powerful machine, to make fuller use of multitasking, and to speed up Calamus SL (which, when processing and designing colour documents, makes a big difference in speed). Strangely enough, for the most part I haven't made the most use of all this extra RAM other than with Calamus - I still treat it like it was still my original 4-meg system. Well, for the next while anyway. :)

16 meg on other systems is considered standard because of bloated operating systems like Windows '95 that are sloppily written and coded with too much bogosity - as compared to the Falcon's system, which takes up about, say, 512K in memory. Intel system users would be much better off using something like Linux, which is better coded and runs like stink on a Pentium, and, I believe, doesn't require as much RAM as Windows '95 (please correct me if I'm wrong) - but Citizen Bill doesn't want the computing world to know that.

s > So? Are you aware that PC's come standard with 8-16 MB? If
s > you are running a memory hog of Office, 16 megs is needed.
s > But have you seen what Office can do? However, on the mac
s > side, ClarisWorks, WriteNow and Nisus are low memory apps
s > considering the functionality in these apps and 8 megs will do.

again - why would a word processor require 8 megabytes of memory when I can do an equal or better job on a word processor in two megabytes? Quit dancing and answer the question.

s > However, Atari Jihads think that more memory is bad. In the
s > real world it's progress. The jihads think the industry
s > should stagnate and be like the ST platform were things remain
s > the same from the 80's. 16 megs is commodity and standard
s > like when 48k on the Atari 8 bits was considered high.

show me where anyone that's said that, with quotes, dates, and names. Nor has the platform stagnated - why are there things like Falcons, TTs and TOS-upgrades, which appeared in the nineties?

s > I don't live in Michigan and in no way connected to the
s > militias. Nice try. Yea, I saw that militia flick on C-span
s > about a gov't conspiracy to implant communication devices for
s > monitoring and the invasion of foreign troops which have been
s > going on for decades for training

ever hear of sarcasm? I was simply comparing your tactics to the tactics of the Michigan Militia - including hate, paranoia, and a touch of craziness. I dislike the term "Atari Jihad", and request you stop using it.

> Dan Dreibelbis, Atari CD-ROM user since 1994. If you can
> actually read rather than post your flame-bait, Atari users
> have been able to access CD-ROM for a fair bit of time. Roger
> Burrows developed EXTENDOS, a wonderful driver program for

s > running a SCSI Is CDROM standard on St's? Have the
s > developers writing CDROM apps specificaly for the ST? I have
s > not seen any listing of ST cd titles?

why don't you take a look at what we've been discussing here -
or have your blinders been on too tight? CD-ROM is not standard, but
can be easily added via SCSI or the cartridge port. People are
writing drivers to utilize existing PC CD-ROMs for the last two
years. At least two ganes are out for the Falcon on CD-ROM -
Robinson's Requiem and Ishar III. But of course, being the guy you
are, you'll ignore all this and still pound out the same tired old
accusations.

s > The current management cleaned up the mess from the last one.

Correct to read "ARE CLEANING UP". They're not out of the woods
yet, Binky.

s > Rich is a pretty cool-headed guy is an understatement. He
s > cries wolf on many instances like complaining to ones sysadmin
s > who in turned basicaly told him to grow up and quit being a
s > baby.

Rich came on here to tell his side of the story after you posted
your last idiotic comment and has spelled out exactly what happened
between you and him and your sysop and him. Giving both your and his
histories, I'd rather prefer his side of the events. Calling him a
liar is not going to make things any easier on your side. What are
the other "many instances" where he has "cried wolf", with dates,
names, situations?

s > Excuse me.. I am a bully? No sir, I am a realist. Yes I
s > participate in Amiga groups because of being a user of the
s > Amiga. Amiga and ST users have alot in common for making un
s > true statements about other platforms and being simply
s > arrogant. Nothing wrong with reality checks.

you are a realist in the same way that Rush Limbaugh is a
realist - and you are both bullies AND arrogant. Despite your
professed hatred of him, the two of you are cut from the same cloth.
And who's making the untrue statements? I have corrected you on many
of these counts, and yet you, like Limbaugh when confronted by FAIR
of his gaffes and mistruths, have chosen to ignore them or dance
around them with unrelated platitudes, prefering to go on again and
again with your accusations of "Atari Jihads" who are "out to get
you" and your choice of computer.

You'd better hope that Al Franken doesn't write a book about YOU
someday :).

s > He he he.. You should practise what you preach. Debates
s > happen all the time in this area. The issue I see is that you
s > and the Jihads do no like anything remotely negatively said
s > about the ST but saying how bad the other platforms are.

but this is not a debate. Nor are debates allowed in this area.
Nor have you followed the standard rules for a debate, which assumes
respect for the opponent despite his beliefs. Nor has anyone asked
this to be a debate. I rather liken this to a UFO debunking, where
one takes what one claims is true and promptly rips it to shreds by
pointing out the flaws in logic and reality, as what I have done.
(No offence meant to any alien life forms reading this feed :))Your
arguments do not hold up to scrutiny, and when faced with the cold
hard facts, you dance around it and try to change the subject.

I do practice what I preach - And if you think what I'm saying
to YOU is rough, you should see how I handle bigots. Oh, yeah, you
have - that's why Roger's not here anymore :)

(special thanks to Morrissey of the Smiths for coming up with
such a wonderful song title - describes SinClap to a "T". Oh, yeah,
SinClap, if you don't know what the song's about, it's on the Smiths
album THE QUEEN IS DEAD - I suggest you have a listen)

... "No, I'm from Iowa. I only WORK in outer space" - Kirk
___ Mountain Reader II - #00000007

1428. Re: Daisy chaining internal scsi drives?

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: Andrew@ajrose.demon.co.uk
Message-ID: <14399731_000013_OASIS_NEWS@ajrose.demon.co.uk>
Source record: 141114

```
>s.com!newsfeed.internetmci.com!newsreader.sprintlink.net!news.sprintlink.net!news-dc-9.sp
rintlink.net!itnews.sc.intel.com!chnews!ornews.intel.com!STARSHIP
>From: RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens)
>Newsgroups: comp.sys.atari.st
>Subject: Re: Daisy chaining internal scsi drives?
>Date: Fri, 26 Jul 96 16:59:51 GMT
>Organization: United Anarchists
>Lines: 29
>Message-ID: <4tati7$28s_007@jf.intel.com>
>References: <4tb2aj$g2b@nntp5.u.washington.edu>
>NNTP-Posting-Host: starship.jf.intel.com
>X-Newsreader: News Xpress Version 1.0 Beta #4
>
>In article <4tb2aj$g2b@nntp5.u.washington.edu>,
> orb@u.washington.edu (Kyle Farrell) wrote:
>>
>>Anyone know if it's possible to daisy chain the internal scsi drive on
>>a TT? I found a scsi drive really cheap, but it's got a ribbon
>>connector and I've already got an internal scsi drive. How could I
>>connect this to my system? I don't mind if the drive has to
>>physically sit outside the TT, I just want to connect it somehow.
>
>I don't know if you could find room inside, but making a Centronics-50 to
>female header cable is dead easy. "course, not having a TT, I dunno if the
>external SCSI port is Centronics-50, either, but there are adapters also
>available if it's a SCSI-2 "mini" connector. I could look up parts if you
>need me to, but I'd estimate prices total under $40 (/well/ under!).
>
```

If this is of any use: When I upgraded the scsi drive in my Profile II about 6 months ago, once the drives were daisy chained the ST immediately recognised both drives and renamed the partitions of the second drive automatically. This allowed very fast copying from the old 40 meg drive to the new 540 meg drive. Seems like plug'n'play is a concept that's been around on our Ataris for a while. If the old drive hadn't been pretty sick at the time I could've quite happily and easily used it as a back-up drive. So take the above advice and simply plug it in. So long as it has power and is daiasy-chained into the system everything should work just fine!

Good luck

Andrew

--

---

andrew@ajrose.demon.co.uk

1429. Re: chas@stanley.wintermute.co.uk

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: kdunn@allatsea.demon.co.uk
Message-ID: <1210_kdunn@allatsea.demon.co.uk>
Source record: 141115

paz@wile.demon.co.uk left this missive for All ...

Hi Mark.......

p> I've been trying to send mail to Steve Delaney at Floppyshop for a
p> couple of months now and I keep getting it back as failed mail :((
p>
p> His address is sdelaney@steil.wintermute.co.uk so it looks like it's a
p> problem with either Wintermute or Demon. Wonder which ? ;))

I've been having no problems whatsoever Emailing Steve, the address you have
is the one I use, and so far everything has made it back and forth.
Very strange don't you think?.. Can't offer a solution for you though I'm
afraid....:-((

LLAP.......................... Keefy.

--

Floating around aimlessly at All At Sea.

1430. Sky Fall?

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: jpartner@track83.demon.co.uk
Message-ID: <960728Z171204.855jpartner@track83.demon.co.uk>
Source record: 141116

Is Sky Fall, from Reservoir Gods, available on any FTP sites? Or is it a register-up-front job?

James
--

□
InterNet: jpartner@cix.compulink.co.uk
jpartner@track83.demon.co.uk
□

1431. Atari ST FTP site list

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31fba400118c675@sn.no>
Source record: 141117

New since last list: disabuse.demon = ftp.demon.co.uk

---------- File start ----------
Distribution date: 28-July-1996
Distributed to : comp.sys.atari.st & comp.sys.atari.st.tech
File location : ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt

Re-distribution allowed as long as nothing is altered or omitted.
Copyright (c) 1994-1996 Hallvard Tangeraas (hallvart@sn.no)

```
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
_/ _/
_/ The ____/ __ __/ ____/ _/
_/ Atari / / / _/ _/
_/ ST __/ / ____/ _/
_/ FTP / / / _/
_/ list _/ _/ _/ _/
_/ _/
_/ (C)1994-96 H. Tangeraas _/
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
```

FTP site Directory IP address

Czech republic
---
ftp.dcs.muni.cz /pub/archives/atari/ (147.251.48.3)

Finland
---
ftp.funet.fi /pub/atari/ (128.214.248.6)

France
---
ftp.cnam.fr /pub/Atari/ (163.173.128.15)

Germany
---
ftp.leo.org /pub/comp/platforms/atari/ (131.159.0.252)
(131.159.0.198)
ftp.regent.e-technik.tu-muenchen.de /pub/comp/platforms/atari/
(129.187.231.131)
ftp.uni-trier.de /pub/atari/ (136.199.8.81)
alice.fmi.uni-passau.de * /pub/atari/ (132.231.1.180)
ftp.uni-kl.de /pub/atari/ (131.246.94.94)
ftp.uni-erlangen.de /pub/atari/ (131.188.71.2)
(131.188.80.20)

(131.188.3.2)
ftp.tu-clausthal.de /pub/atari/ (139.174.2.10)
ftp.uni-muenster.de /pub/atari/ (128.176.121.55)
ftp.uni-paderborn.de /atari/ (131.234.22.34)
vax.ph-cip.uni-koeln.de /pub/atari/ (134.95.64.1)
pascal.math.fu-berlin.de * /atari/ (160.45.40.50)
ftp.cs.tu-berlin.de /pub/atari/ (130.149.17.12)
(130.149.144.4)
ftp.fu-berlin.de * /pub/atari/ (160.45.10.6)
ftp.uni-regensburg.de /freeware/software/atari/ (132.199.1.203)
ftp.germany.eu.net /pub/comp/atari-st/ (192.76.144.75)
ftp.uni-stuttgart.de /pub/systems/atari/ (129.69.18.15)
ftp.uni-bremen.de * /pub/atari_st/ (134.102.228.2)
ftp.hrz.uni-kassel.de /pub/machines/atari/ (141.51.12.12)
ftp.rz.tu-bs.de * /pub/atari/ (134.169.9.44)
ftp.coli.uni-sb.de /pub/comp/atari/ (134.96.68.11)
ftp.phil.uni-sb.de * /pub/atari/ (134.96.80.220)
(134.96.82.13)
ftp.inf.tu-dresden.de /pub/atari/ (141.76.1.11)
ftp.uni-giessen.de /pub/atari/ (134.176.2.11)
ftp.rz.tu-harburg.de * /ATARI/ (134.28.240.5)
ftp.uni-oldenburg.de /pub/atari/ (134.106.38.5)
ftp.uni-frankfurt.de * /pub/Atari/ (141.2.1.2)
ftp.on-luebeck.de /pub/systems/atari/ (193.29.188.9)
ftp.informatik.rwth-aachen.de /pub/comp/Atari/ (137.226.225.3)
ma2s2.mathematik.uni-karlsruhe.de * /pub/atari/ (129.13.115.2)

The Netherlands
---
nikhefh.nikhef.nl /pub/atari/ (192.16.199.1)
ftp.twi.tudelft.nl * /pub/atari/ (130.161.156.11)
ftp.icce.rug.nl * /pub/erikjan/Atari/ (129.125.14.129)

Norway
---
ftp.sn.no # /user/hallvart/atari/ (194.143.8.25)

Switzerland
---
ftp.isbiel.ch /atari/ (147.87.2.27)
ezinfo.ethz.ch /st/ (129.132.2.72)

United Kingdom
---
micros.hensa.ac.uk /micros/atari/ (194.80.32.51)
ftp.demon.co.uk /pub/atari/ (158.152.1.44)

United States
---
atari.archive.umich.edu /atari/ (141.211.120.11)
f.ms.uky.edu /pub2/atari/ (128.163.132.108)
ftp.netbsd.org * /pub/NetBSD/NetBSD-1.1/atari/ (206.86.8.12)

/pub/NetBSD/arch/atari/

* = specialized or small sites (mostly Linux, BSD, GNU, MiNT, StonX etc.)
= beginner/essential software/various info files (small site).

MIRROR SITES

FTP mirrors are alternative sites to certain popular ones which are
usually under a high load most of the time (many people accessing them
at the same time).
Mirror sites contain the exact same directories and files, but have
different entry points. Try to use the one closest to you geographically
and not during business hours (in that geographic area).

Mirrors to 'atari.archive.umich.edu'

United States
----
ftp.toad.net /pub/umich/ (205.197.182.100)
barnone.citi.umich.edu /atari/ (141.211.128.19)

Europe
------
src.doc.ic.ac.uk /packages/atari/umich/ (146.169.16.11)
(146.169.17.5)
(146.169.32.5)
(146.169.33.5)
(155.198.1.40)
(146.169.43.1)
(155.198.191.4)
(193.63.255.1)
(146.169.2.10)
ftp.switch.ch /mirror/atari/ (130.59.1.40)
(130.59.10.40)

*** ftp.switch.ch is restricted to educational/research institutions only!

Mirror to 'ftp.uni-paderborn.de'
----
src.doc.ic.ac.uk /packages/atari/uni-paderborn/ (146.169.16.11)
(146.169.17.5)
(146.169.32.5)
(146.169.33.5)
(155.198.1.40)
(146.169.43.1)
(155.198.191.4)
(193.63.255.1)
(146.169.2.10)

Other mirrors
----
ftp.phil.uni-sb.de * /pub/atari/mint/umich.mirror/ (134.96.80.220)

(mirror to atari.archive.umich.edu- 'mint' section) (134.96.82.13)

ftp.phil.uni-sb.de * /pub/atari/linux/tsx-11.mirror/ (134.96.80.220)
(mirror to tsx-11.mit.edu- 'linux' section) (134.96.82.13)

MAIL SERVERS

Mail servers can be used to get hold of the same software as through FTP,
but instead of using a lot of download time online, files can be 'ordered'
via email.
In order to get information about how to do this, send an email to the
various addresses below with the word: help
in the mail itself. If possible, do not include any 'signature' in the mail,
as the automated system which replies to these mails tries to interpret any
message (and with a certain amount of errors no response to your requests
will be given at all).

Email server email address Equivelant to FTP site
----
atari@atari.archive.umich.edu atari.archive.umich.edu
mail-server@ftp.tu-clausthal.de ftp.tu-clausthal.de
mail-server@cs.tu-berlin.de ftp.cs.tu-berlin.de
archive-server@Germany.eu.net ftp.germany.eu.net
ftpmail@ftp.uni-stuttgart.de ftp.uni-stuttgart.de
ftp-mailer@ftp.informatik.tu-muenchen.de ftp.informatik.tu-muenchen.de
archive-server@micros.hensa.ac.uk micros.hensa.ac.uk
mailserver@leo.org ftp.leo.org

_____
_____

HOW TO GET FILES VIA FTP

Below follows a step-by-step guide on how to get hold of files via FTP.
Your specific version of the FTP program might differ slightly (it might
have extra functions and be more user friendly etc.) But the main procedure
is likely to be more or less the same.

The examples below are taken from a Unix environment using the usual
'ftp' program. The more user friendly 'ncftp' is recommended though,
as it's easier and more efficient to use.

[1] Starting FTP/logging into FTP site
======================================

What to type What it does
----
ftp [ENTER FTP MODE]
open FTPsite-address (i.e: open ftp.funet.fi) [OPEN THE FTP SITE]
anonymous (when asked for username) [INSERT USERNAME]
USERNAME@SITE (your email address- i.e. hallvart@sn.no) [INSERT PASSWORD]

Example:
---
oslonett.no% ftp [ENTER FTP MODE]
ftp> open ftp.cs.tu-berlin.de [OPEN THE FTP SITE]
Connected to caramba.cs.tu-berlin.de.
220 caramba FTP server (wu-2.4/fb13[34] 18-Feb-1995) ready.
Name (ftp.cs.tu-berlin.de:celine): anonymous [INSERT USERNAME]
331 Guest login ok, send your complete e-mail address as password.
Password: celine@geonet.com [INSERT PASSWORD- (NOT SHOWN)]
230-You have reached Berlin, Germany. Access is allowed all day.
---

* You can also enter a site and start ftp at the same time:

ftp FTPsite-address (i.e: ftp ftp.cs.tu-berlin.de) [START FTP/OPEN SITE]

Example:
---
oslonett.no% ftp ftp.cs.tu-berlin.de [START FTP/OPEN SITE]
Connected to caramba.cs.tu-berlin.de.
---

* It's also possible to use the IP number instead of the usual FTP
site address:

ftp IP.number (i.e: ftp 130.149.144.4) [START FTP/OPEN SITE WITH IP NO.]

Example:
---
oslonett.no% ftp 130.149.144.4 [START FTP/OPEN SITE WITH IP NO.]
Connected to 130.149.144.4.
220 caramba FTP server (wu-2.4/fb13[34] 18-Feb-1995) ready.

_____

[2] Preparing for file downloads
==========

cd /directory/ (i.e: cd/pub/atari/) [MOVE TO DESIRED DIRECTORY]
bin [SET TRANSFER MODE TO BINARY]
ls -l (or: dir) [SHOWS A DIRECTORY LISTING WITH FILE-LENGTHS]

** Some FTP sites don't accept 'ls -l' for some reason. In those rare cases
use 'ls' instead (or use 'dir').

Example:
---
ftp> cd Music/ [MOVE TO DESIRED DIRECTORY]
ftp> bin [SET TRANSFER MODE TO BINARY]
200 Type set to I.
ftp> ls -l [SHOWS A DIRECTORY LISTING WITH FILE-LENGTHS]
150 Opening BINARY mode data connection for /bin/ls.
total 4624
-rw-rw-r-- 1 ftpadm atarimod 3409 Feb 19 12:48 00INDEX

```
-rw-rw-r-- 1 ftpadm atarimod 37419 Mar 18 1993 50play12.lzh
-rw-rw-r-- 1 hesche atarimod 105936 Jul 24 1995 525_v211.lzh
-rw-rw-r-- 1 ftpadm atarimod 168363 Mar 10 1993 accomp25.lzh
---------------------------------------

* If you want to go back one directory:

cd .. [GO BACK ONE DIRECTORY]
cd /. [GO DIRECTLY BACK TO ROOT DIRECTORY]

\_\_\_
```

```
226 Transfer complete.
mget mauswind.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for mauswind.zip (49373 bytes).
##################################################################################
##############################
226 Transfer complete.
mget maxidisk.zip.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for maxidisk.zip (20970 bytes).
########################################
226 Transfer complete.
ftp>
---------------------------------------
```

* you can also use a 'wildcard' to get hold of single files or a specified selection. Just be sure the wildcard is unique.

i.e. if you want to download 'stzip26.lha' and there are no other files which start with the letters 'stz', you can type: mget stz*.

You can also download all files within a directory with a single command: mget *

PS. you have to use 'mget' with wildcards- 'get' won't work!

Hint: if you're using 'mget' a lot and don't want to be asked if you want this file or not, you can use the command 'prompt'. FTP will then proceed to get all the files that match your wildcard without asking if you want them.

Example:

```
---------------------------------------
ftp> prompt [TURN OF 'GET THIS FILE (y/n)?']
Interactive mode off.
ftp>
---------------------------------------
```

_____

[4] Ending your FTP session

```
---------------------------
close [EXIT CURRENT FTP SITE, READY FOR A NEW FTP CONNECTION]
```

Example:

```
---------------------------------------
ftp> close [EXIT CURRENT FTP SITE, READY FOR A NEW FTP CONNECTION]
221 Goodbye.
ftp> [FTP IS READY FOR A NEW CONNECTION- 'OPEN...']
---------------------------------------
```

quit [EXIT CURRENT FTP SITE/FTP MODE, RETURN TO UNIX]

Example:

```
---------------------------------------
ftp> quit [EXIT CURRENT FTP SITE/FTP MODE, RETURN TO UNIX]
oslonett.no% [BACK IN UNIX]
```

---

* When doing a 'close' and re-entering a new FTP site you won't have to set
up features like 'bin', 'prompt' and 'hash' again.
You will however have to set it up again if you choose to 'quit', then
restart FTP.

>>>

A SHORT SUMMARY OF FTP COMMANDS/PROCEDURE
==
ftp
open {FTP site address} [OPEN FTP SITE]
Username: anonymous
Password: {your email address}

cd {directory/directory etc.} [GO TO DIRECTORY]
bin [SET TO BINARY TRANSFER MODE]
hash [DISPLAY '#####' CHARACTERS FOR VISUAL CONFIRMATION OF DOWNLOAD]
ls -l (or dir) [FILE/DIRECTORY LISTING WITH LENGTHS]
get {filename} [GET A SINGLE FILE]
mget {filename filename filename filename} [GET SEVERAL FILES]
quit [EXIT FTP SITE/EXIT FTP MODE]

Other useful commands to know
=============================
stat (or status) [DISPLAYS USEFUL INFORMATION ABOUT SETUP]
prompt [TURNS ON/OFF 'GET THIS FILE (y/n)?']
get {filename} - (i.e: get 00index -) [DISPLAYS TEXT FILE ONLINE]
!host {FTP site} (i.e: !host ftp.sn.no) [SHOWS IP ADDRESS OF SITE]
help [DISPLAYS A LIST OVER FTP COMMANDS]
help {command} (i.e: help bin) [EXPLAINS COMMAND]

FTP commands

! escape to the shell
$ execute macro
account send account command to remote server
append append to a file
ascii set ascii transfer type
bell beep when command completed
binary set binary transfer type
bye terminate ftp session and exit
case toggle mget upper/lower case id mapping
cd change remote working directory
cdup change remote working directory to parent directory
chmod change file permissions of remote file
close terminate ftp session
cr toggle carriage return stripping on ascii gets
delete delete remote file
debug toggle/set debugging mode
dir list contents of remote directory

```
disconnect terminate ftp session
form set file transfer format
get receive file
glob toggle metacharacter expansion of local file names
hash toggle printing '#' for each buffer transferred
help print local help information
idle get (set) idle timer on remote side
image set binary transfer type
lcd change local working directory
ls list contents of remote directory
macdef define a macro
mdelete delete multiple files
mdir list contents of multiple remote directories
mget get multiple files
mkdir make directory on the remote machine
mls list contents of multiple remote directories
mode set file transfer mode
modtime show last modification time of remote file
mput send multiple files
newer get file if remote file is newer than local file
nmap set templates for default file name mapping
nlist nlist contents of remote directory
ntrans set translation table for default file name mapping
open connect to remote tftp
prompt force interactive prompting on multiple commands
proxy issue command on alternate connection
sendport toggle use of PORT cmd for each data connection
put send one file
pwd print working directory on remote machine
quit terminate ftp session and exit
quote send arbitrary ftp command
recv receive file
reget get file restarting at end of local file
rstatus show status of remote machine
rhelp get help from remote server
rename rename file
reset clear queued command replies
restart restart file transfer at bytecount
rmdir remove directory on the remote machine
runique toggle store unique for local files
send send one file
site send site specific command to remote server
Try "rhelp site" or "site help" for more information
size show size of remote file
status show current status
struct set file transfer structure
system show remote system type
sunique toggle store unique on remote machine
tenex set tenex file transfer type
trace toggle packet tracing
```

```
type set file transfer type
user send new user information
umask get (set) umask on remote side
verbose toggle verbose mode
? print local help information

** Most of these commands work as 'on/off switches'. Each time you enter the
command it switches over to the opposite position (from on to off or
vice versa). If you're not sure about it's position, type: stat
(or: status) which will show your setup.

Be sure to check if transfer mode is set to 'bin'!!!! (if you try to
download binary files in ASCII mode all your downloads will be useless!-
You can download text files as binary as well, though you sometimes might
have to convert the end-of-line characters afterwards-
(get hold of 'unix2st.ttp' or similar program for this).

_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/

TRANSFERRING FILES TO MS-DOS DISKS ON UNIX TERMINAL SYSTEMS
-----------------------------------------------------------
Part of this is dependant on you having the GNU msdos-utilities available
at your site. If you don't, ask your local system operator how to transfer
files to/from MSDOS disks (The Atari ST reads MSDOS formatted disks).

* If your terminal doesn't have a disk drive you can "remote login" to
another computer that does (and use it's disk drive):

rlogin {computer name} [REMOTE LOGIN TO ANOTHER MACHINE]
(i.e: rlogin hnoss)
(You can now access the disk just as if it was on your own terminal, except
for the disk drive being physically on that other machine).

mcopy {filename} a: [COPY FILE(S) TO DISK]
(i.e: mcopy autosort.zip a:)
(i.e: mcopy autosort.zip icone.lzh files.txt dcxtrct.zoo a:)
mdir [SHOW DISK DIRECTORY/FREE SPACE]
fdformat -l -d [FORMAT 720K DISK- MSDOS]
fdformat -d [FORMAT 1.44MB DISK- MSDOS]
mcopy a:{filename on disk} {copy filename} [COPY FILE FROM DISK TO UNIX]
(i.e: mcopy a:ftplist.txt ftplist.txt)
mcopy a:"*" . [COPY ALL FILES FROM DISK TO UNIX]
mdel a:{filename} [DELETE A FILE ON DISK]
(i.e: mdel a:ftplist.txt)
eject [EJECT DISKS FROM DRIVES WITH NO 'MANUAL EJECT BUTTON']

------------------------------ End of file -------------------------------
```

Re-distribution allowed as long as nothing is altered or omitted.

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--
_/_/_/

1432. TT030 soft/hardware pack

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: stevend@io.org
Message-ID: <4tg533$f1n@news1.io.org>
Source record: 141118

The following package will be available from now to the end of the month.
Asking $1000.00 CAN no tax. Offers welcome. Please contact me by
private
E-mail here, or internet or phone.

Internet: stevend@io.org
Tel: 416 703 5936

Package include the following:

Machine: TT030 Motherboard revision "H" *
OS: TOS 3.06
RAM: 4MegST and 4MegTT RAM
Floppy: 1.4Meg
Hard dirves: 80Meg conner, 175Meg Quantum
CD-ROM: Toshiba 2x speed
Mini PC tower for CD-ROM and Hard drives.
FaxModem: GVC 14400bps V.42bis/MNP5 external.*
SCSI cable for tower.

Stereo Replay sound editor with midi cartridge and RCA audio input and
output.
ICD Pro hard disk driver and utilities. *
Cardfile4 V4.06 PIM form Gribnif. *
NeoDesk CLI V2.10 *
Neodesk4 V4.03 *
Straight Fax V2.2 *
Diamond Back 3 V3.51 *
Diamond Edge V1.0
Edhak V3.02 *
The Home Accountant *
Spelling Sentry V1.24 *
Lattice C V5.5 and V5.6 *
ExtenDos Pro V2.4 *
Music tutors: Keyboard Fingering and Keyboard Kapers
Hard Disk Toolkit Plus SCSI tape kit
PCBoard Designer. Used to design and build professional circuit boards.
Golden Image B/W hand-scanner with Touchup V2.5 *
Connect telecomm. program V2.4 *
Xboot boot manager V3.10 *
SARA for Grolier Encyclopedia V6 *
SARA 5 pack. CD access pack *
Fastpath *

Speed-o-lit picture viewer/editor V3.8 *
Profile 2 system info *
STOS game creator and compiler with the game maker's manual.
Atari Develpoers kit with FSMGDOS and docs
Masterplan Spreadsheet
GST Macro Assembler
Time Works desktop publishing
The Atari ST Book
The Third Atari ST book
Compute!s Atari ST Machine Language Programming guide
Learning C on the Atari ST
Compute!s ST Programmer's guide
Programmer's guide to GEM
Motorola 8-/16-/32bit Processor user's manual MC68000, MC68008, MC68010,
MC68HC00
Motorola Programmers reference manual MC6800, MC68020, MC68030,
MC688851,
MC68881/882
Atari magazines
and much more.

Complete package must go by the end of the month.
* Latest version.

****
Steven Demetrius Toronto ON. Canada Computer Atari TT030
E-mail Internet: stevend@io.org
TEL: 416 703 5936
****
... Cut my pizza in six slices, please; I can't eat eight.
/// ReJoinDer v1.3

1433. portfolio wanted

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: tjordan@tjordan.demon.co.uk
Message-ID: <838659278_OASIS_@tjordan.demon.co.uk>
Source record: 141119

--

Danger Do Not Sniff the Starry Psychedelic Aroma Encapsulated Within
---------- God took one last sip of sweet lemon tea as she-----
formatted the Reality: partition on her hard disk. After pouring out
another helping of tea into her large black mug with a smilie on the
front she deleted lines one to infinity in her sys:s/statup-sequence and
turned off the light.-----

1434. Re: Help ! MiNT console output redirection ??

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GG3QCGVCUp@tos.ak.planet.gen.nz>
Source record: 141120

In <9607251451.AA04203@rtbdat150n.CAO> Fabrice Gamberini wrote :

>i have MiNT + mintos (syslogd mainly) + mintnet on my megST4 w. 30meg HD..
>
>problem is, the console output (from syslogd i suppose) keeps
>garbling the desk screen, starting from the bottom. :(
>
>i.e. : "serial line 1 connected", when pppd gets
>connected. :<
>
>I'd really like to have those messages in a dedicated -
>iconifiable - window, exactly like under X. is it possible ????
>without using X off course-- i don't need that and BTW i have
>no room left on my disk.

I have had the same problem. I notice the console window of Gemini desktop is a solution - when you run Gemini, all this sort of output goes into the console window. Unfortunately, this is little use if you do not want to use Gemini. BTW, Thing's console window does not appear to have the same effect.

So, if you find a solution, let me know too.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+---+

1435. Re: Replying to a post!! (quoting)

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GG3QCGVEUp@tos.ak.planet.gen.nz>
Source record: 141121

In <4t8vln$n0e@berlin.infomatch.com> John Dooley wrote :

>I know how to reply to a post in the newsgroups.. but what I don't know
>how to do is quote the post that I'm replying to..

It would help if you mentioned what newsreader you are using.

With UPoint light, you just choose Reply or Followup and the message you
are reading is automatically quoted.

In Tin, it works much the same way.

Otherwise, tell people what software you use and you might get more useful
information.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+---+

1436. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: maffia@fox.CS.Berkeley.EDU
Message-ID: <4tg8g6$8q3@agate.berkeley.edu>
Source record: 141122
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.programmer

In article <savetz-2807960902500001@news.northcoast.com>,
Kevin Savetz <savetz@northcoast.com> wrote:
>I am happy to announce the launch of the Digital Antic Project. Antic
>magazine was the premiere magazine devoted to 8-bit Atari computers.

(snip snip snip)

Excellent! This will save on mailing and acquisition costs definitely!
Unfortunately I only have 2 or three issues left in my collection (they
went the way of my 800xl - disappeared under mysterious circumstances)
but this was one of the best, most focussed magazines ever. One thing
you might add is a link to the Antic disk archive at ftp.clark.net,
under /pub/atari/mag/antic/. Maybe you can even place a link to the
appropriate file in articles instead of giving the computer listing.
I just checked the archive and the files are under directories corres-
ponding to each issue, that is the disks are not just one zip'd blob
file each.

Oh, and can you post the permission letter to the newsgroup, and have
the info placed into the appropriate FAQs (especially newbie). That
may lessen the confusion later on and the charges of copywrite infringe-
ment from people who don't follow this thread.

>Cheers,
>Kevin Savetz

- Anthony

1437. Re: Need ACSI cable.

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <hZOPflV.johnhechtman@delphi.com>
Source record: 141123

Callum Lerwick <Callum.Lerwick@flight.org> writes:

>I just bought a Megafile 20, but it didn't come with an ACSI a.k.a DMA
>cable. So can anyone ship an extra one to me cheaply?

I have a working Megafile ASCI cable - and a dead Megafile. What's it worth to you? I normally ship UPS or Post Office COD. The cable is worth maybe $20? Plus the cost of shipping/COD - where are you? I'm in NYC.

1438. For Sale - Mega ST 2, Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: sunspot@well.com
Message-ID: <4tg9bh$n1u@nh1.well.com>
Source record: 141124

For sale:

Mega ST2 computer, excellent working condition, upgraded to Rainbow TOS 1.4.

SC1224 monitor, marginal working condition (speaker removed, intermittent image intensity flicker which is probably due to a bad cable / contacts).

The Mega has an audio jack, so it can be connected to any standard computer multimedia speaker system for audio.

Well over 50 disks of software come with it, including:

Word Perfect
1st Word
Interlink
Quick STII
DC Desktop
Dungeon Master
Chaos Strikes Back
SimCity
Populous
Oids

Plus dozens and dozens of disks of PD and shareware software.

$250 for everything, and I'll throw in one large (100? disks) and one small (50?) floppy holder, as I don't need them anymore, plus about 35-40 blank floppies.

Please respond via E-Mail to sunspot@well.com. Thanks!

= All good dreamers pass this way, some day
= Cynical and drunk and boring someone in some dark cafe . . .
= Joni Mitchell - "The Last Time I Saw Richard"

1439. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: Kenneth Rempfer <kennyr@pacbell.net>
Message-ID: <31FBBC15.73CE@pacbell.net>
Source record: 141125
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.programmer

Kevin Savetz wrote:
>
> I am happy to announce the launch of the Digital Antic Project. Antic
> magazine was the premiere magazine devoted to 8-bit Atari computers.
> Antic, like the 8-bit Atari, has been forgotten by all but a small
> minority...
> Ready and willing to help when I can. I have just about all issues from
#3 thru 1989 and also have almost all STart issues as well.

1440. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: Kenneth Rempfer <kennyr@pacbell.net>
Message-ID: <31FBBE52.1B8B@pacbell.net>
Source record: 141126
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.programmer

Forgot to mention I have a PageScan Color as well.

Ready and willing to help when I can. I have just about all issues from
#3 thru 1989 and also have almost all STart issues as well.

1441. Cattamaran - was: Any one got the NEMISIS board yet?

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <960728Z183424.332dave@mbha.demon.co.uk>
Source record: 141127

In article <GG2TECVIUp@tos.ak.planet.gen.nz>
mbecroft@tos.ak.planet.gen.nz "Mario Becroft" writes:

: Apparently the CaTTamaran works very well, upgrades clock speed to 48MHz.
:

I heard the Cattamaran was unreliable. It would need to work with my TT +
Crazy Dots 2 card running MagiC. How is it fitted? I gather Cybercube are
running a promotion on it, does anyone have the web/email address?

Thanks in advance for any info...

--
dave

1442. Re: Connecting Amiga Tech. M1438S multisync to F 030

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GG3OBFAIUP@data.rhein-main.de>
Source record: 141128

In <4tadge$su@galaxy.uci.agh.edu.pl> Robert Bozek wrote:

> I connected Red, Blue, Green, Red Gnd, Blue Gnd, Green Gnd, HSync and Vsync
> from VGA socket to the same in Amiga one. The remainig two Gnd from VGA to
> Sync Gnd in DB23.

VGA-Connecting, a extract from the german DOITF030..

(It's a hard Way for me to translate all informations in
the correct way, anytime i can't found the right words for
the right place..) sorry..

Your F030-Videologic read the Signal M1 und M0 from
the Videoplug backside Falcon.

The F030 VGA logic registrated only tree Types of Monitors.

First SM124 Monochrome, SM1224 (or some R,G,B-Displays, last
all (S)VGA Screens. If you connect one of this Screen, have a
look to both control pins M0 and M1.
You Falcon is not propper enouth to smel what kind of display
is connected. You must tell him..

F030 Videoport Pinout:

Pin 1
Red-Signal
Pin 2
Green-Signal
Pin 3
Blue-Signal
Pin 4
Monochrome-Signal only for SM124 or also..
Pin 5
GND/Logic
Pin 6
GND/ Red-Shild
Pin 7
GND/ Green-Shild
Pin 8
GND/ Blue-Shild
Pin 9
Audio-IN 1Vss max.
Pin 10
GND/Audio
Pin 11
GND/Video /Shild

Pin 12
Composit (incl.Syncron)-Signal
Pin 13
Horizontal Syncron-Signal
Pin 14
Vertical Syncron-Signal
Pin 15
external Clock-In (Only ScreenBlaster / GenLock)
Pin 16
Even_Odd
Pin 17
+12V (10mA !
Pin 18
M1-Monitordetect V1!
Pin 19
M0-Monitordetect V2!

If you have connect all return pins to the right return pins
from your display you got the best display qualitiy.

Pin 9 and Audio GND is the right point for the internal
speaker of your new display (Only iy you have a speaker in there)

Normaly VGA-Pinout (Monitor)

Pin 1
Red-Signal
Pin 2
Green-Signal
Pin 3
Blue-Signal
Pin 4
GND at some VGA/SVGA/MultiSync-Monitor
Pin 5
Check (Falcon n/c)
Pin 6
GND/ Red-Return /Shild
Pin 7
GND/ Green-Return /Shild
Pin 8
GND/ Blue-Return /Shild
Pin 9
Audio-IN 1Vss (n/c if your display have no internal speaker)
Pin 10
GND/Logic
Pin 11
GND/Video /Shild
Pin 12
n/c
Pin 13
Horizontal Syncron-Signal

Pin 14
Vertical Sycron-Signal
Pin 15
n/c

You MUST have a look to Pin M1/M0 !
Make sure you have a vga-display and wire M0 / M1 to GND only
in the right Way!

Display: ID-Bit M1/M0 Frequenz Hor. / Vert.

ST-Mono (SM124) 0 0 71Hz 35Khz
VGA (someone) 1 0 60Hz 31Khz
RGB (SM1224) 0 1 50Hz 15Khz
Genlockmode 1 1 50Hz 15Khz

Urgent!
Do NOT wire M1 / M0 to +12 / +5 V or to any other signal pin!!!!
Only to G N D ...

OK, i hope you found the right way..

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

1443. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <Dv9p5q.Hnx@iglou.com>
Source record: 141129

Rich Tietjens (starship@3rdplanet.com) wrote:

: n> Not forgetting the Atari section (page?) in Computer Shopper.
:
: I stopped buying and reading CS a couple years ago because they said they
: were going to drop the Atari column. Is it still there?

Got the August issue a few days ago. Tried looking for it, after not looking for it for awhile. As far as I knew, they had a little place in their classifieds, but there's no classifieds in this issue, neither is there something mentioning the Ataris at all. I threw out most of the older issues, but may have some others. I don't hold out much hope for them holding onto that part of the mag.

However, a little persuasion from a lot of users and others should get them to bring it back.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

The CDA was dishonorable. It was an honorable warrior who struck it down.
- Worf

1444. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <5BNMnVc.brimiller@delphi.com>
Source record: 141130

Rich Tietjens <starship@3rdplanet.com> writes:

>I stopped buying and reading CS a couple years ago because they said they
>were going to drop the Atari column. Is it still there?

It's been gone since '91! Nagy went on to found AtariUser.

Brian Roland Miller
Boston, MA

1445. Re: Cattamaran - was: Any one got the NEMISIS board yet?

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: Yves Pelletier <ypell@CAM.ORG>
Message-ID: <Pine.GSO.3.94.960728155233.16251B-100000@Ocean.CAM.ORG>
Source record: 141131

On Sun, 28 Jul 1996, dave wrote:

> In article <GG2TECVIUp@tos.ak.planet.gen.nz>
> mbecroft@tos.ak.planet.gen.nz "Mario Becroft" writes:
>
>
> : Apparently the CaTTamaran works very well, upgrades clock speed to 48MHz.
> :
>
>
> I heard the Cattamaran was unreliable. It would need to work with my TT +
> Crazy Dots 2 card running MagiC. How is it fitted? I gather Cybercube are
> running a promotion on it, does anyone have the web/email address?

Cybercube has a web page at http://www.interlog.com/~cyrel/
but I'm afraid they're just clearing their inventory and leaving
the Atari scene.

The problem with the CaTTamaran, appears to be that it works
well with some TT motherboard revisions, and less well - or not
at all, on some others. Cybercube could help you determine how
compatible your machine is.

Your mileage will vary, but here is my CaTTamaran story, if you
are interested... Mine had to be installed by Cybercube; I
failed to install it myself. (I have a rev. B motherboard, no
daughterboard; and a GE-Soft TT-RAM board.) Once installed, my
CaTT worked just fine until I upgraded TT-RAM above 4 Mb. Larger
amounts of memory seem to bring on an interference problem that
causes crashes. With my current memory configuration, the 48
Mhz mode is stable only with the CPU cache turned off... rather
useless. Again, this is _my_ story. Other TT's motherboards and
memory boards would have different tolerances and might behave
differently.

In terms of actual speed-up, you get 5-25% in real-life
applications and on GEM operations. Programs with tight loops
that fit into the processor cache benefit the most.

I hope this helps...

Yves

1446. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: oscar@primenet.com
Message-ID: <MPLANET.31fbc96foscar9896bb@client1.news.psi.net>
Source record: 141132
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.programmer

In article <savetz-2807960902500001@news.northcoast.com>,
savetz@northcoast.com says...
> I am happy to announce the launch of the Digital Antic Project.

Wow - great! Incredible! Awesome! Thanks!

=)

Oscar

1447. pd\shareware databases

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <838675962_OASIS_@spirit.demon.co.uk>
Source record: 141133

Has anyone any recomendations for Falcon compatable relational databases? I find that many of my old faves have probs and I cant find the updated and Falcon bugfixed latest issues.

Twist 2 looks nice but its out of the question ATM (distinct lack of funds) so PD or shareware seems the logical and affordable alternative.

Any help would be appreciated

Cheers Dave G

--

---
greeny@spirit.demon.co.uk

1448. Re: Cattamaran - was: Any one got the NEMISIS board yet?

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: rcollins@magnus.acs.ohio-state.edu
Message-ID: <4tgp70$7ip@charm.magnus.acs.ohio-state.edu>
Source record: 141134

The Cattamaran works very well. I have used it for almost a year.
They are dropping out of the Atari platform and selling remaining stock at 50%
off list price.

Mail: Cybercube Research Limited
112 Tea Rose Street
Markham, Ontario L6C 1X3
CANADA

Telephone: (905) 887 0266 Monday to Friday, 10am to 4pm, EST
Fax: (905) 887 0267
BBS: (905) 887 0378 24h, 1,200-14,400 baud

WWW http://www.interlog.com/~cyrel/
InterNet: cyrel@interlog.com
GEnie: CYBERCUBE

I hope this helps.

Raymond Collins	Atari TT030 4/16 Mb ST/TT RAM 245 HD
a.k.a Master Z --|Z|-- |Travel via ZyXEL 28,800 (115,200)baud
rcollins@magnus.acs.ohio-state.edu	2MB CyREL, Sunrise M16-1280 video card
rcollins@freenet.columbus.oh.us	Die Hard Atarian since 1983

1449. New Web site!

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4th6bs$a7l@newsbf02.news.aol.com>
Source record: 141135

I have made a MagiCMac/MagiC web site come and visit it! There is software, info, and images. If you use MagiCMac.....THIS IS THE PAGE!

Zan

1450. Extracting .tgz files?

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: jmax@interport.net
Message-ID: <4th8d1$l1b@interport.net>
Source record: 141136

How do you extract .tgz files?

Thanks,

jmax@interport.net

1451. Re: Please identify this game . . . I am very desperate!

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: jasonbar@nut.ucsb.edu
Message-ID: <4th91o$6mb@nut.ucsb.edu>
Source record: 141137
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

Greg Hackmann <hacker@rnet.com> writes:

>A few years back I bought an Atari 800 with a tape drive, disk drive, and some
>software. One of my favorite games that I got was an RPG game on disk. I don't
>remember its name, but I remember many elements it had. It had a first-person view and
>one-key commands. You would start out by rolling for your character and naming it.
>You would then go into a shop where you could buy weapons, etc. (including a gun) and

[snip wacky-formatted text]

Sounds like Stone of Sysiphus to me. Runs under BASIC. I tried getting
into the code to snoop around or change something on my copy, and I
killed it :(

-Jason
--
Jason Dante Bardis(jasonbar@bolt.ucsb.edu) heartily endorses the following:
The Simpsons.3DO.cycling.Absolutely Fabulous.PWEI.LEGO.Duckman.Tit Wrench
autocrosses/rallyes.Atari 2600&800.mechanical engineering.Ministry.Tempest.NIN
The Jitterbug.William Gibson.G-Force.Robotics.Tim Burton.The Cult.fried cheese

1452. Re: TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553407452.387521.7.starship@3rdplanet.com>
Source record: 141138

phil4@phil4.demon.co.uk barked in COMP.SYS.ATARI.ST on 27 Jul 96:

>> That would be your modem, Phil. HSmoda06 works perfectly with all of
>> the 14400 and 28800 modems I have tried on my Mega STe, both using the
>> TOS 2.05 that was in it originally, and using the 2.06 that I have in it
>> now.
p>
p> Now that _is_ strange... because not only have I heard from other
p> people who say that TOS 2.05 is seriously flawed in the flow control
p> dept. but that HSMODEM 6 won't cure this.

I would have to say that they know not whereof they speak, then. HSmodem is
a replacement for the serial routines in TOS. If you are using the standard
AUX: port, simply putting the default copies of DRIVIN.PRG and MFP.PRG in
your AUTO folder will take care of the flow control problems. If you're
using Modem2, then you need SCC.PRG (and a special cable), and you have to
set up M1 emulation in HSmodem, but I routinely use Modem2 at 115200 bps.

>> The Modem.CPX, however, will /also/ cause those problems. Remove it.
p>
p> why does MODEM.CPX cause problems ??? surely this is just doing what
p> any software woul do to set the baud rate and flow control ???

It limits your port speed to 19200, and it defaults to XON/XOFF flow control.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1453. Re: New web site for Atari nutters!

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4tech8$7qb@orm.southern.co.nz>
Source record: 141139

Hi all...

Tony Greenwood (stosser@airtime.co.uk) wrote:
: On 25 Jul 1996 15:10:01 +0100, djs@jet.uk (David Stevenson) wrote:
:
: >Some of your links do not work due to errors in the HTML.
: >
: >For example, your link to Atari's pages is:
: > <A HREF""http://www.atari.com/""http://www.atari.com/">

I checked the syntax and found a few " missing (see URL below). Ooops! That
has been rectified now. BTW, I have NEVER EVER been able to connect to
www.atari.com :)

: http://www.atari.com
: ^
Missing article

: The first statement between < and > is the actual link to go to,
: anything after > and before the next wil be highlighted, so what
: could look as good would be,
:
: To the ATARI pages.
:
: The word "ATARI" would be highlighted and anyone clicking on it would
: be sent to the ATARI pages,

Correct. I prefer to have images as clickable links though...its much
prettier! I think my 'GO!' button looks MUCH nicer than text don't you agree?

Try the links again and let me know if there is still trouble...

Thanks a lot,

Chris W.
/|\

1454. Re: ** Background pix's on Falcon030? **

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4ted08$7qb@orm.southern.co.nz>
Source record: 141140

Hi there...

George W. Garner (garn9114@kutztown.edu) wrote:
: Does anybody know of a program that will bring up 256 color (or more)
: pictures in the background of my Falcon030. A regular program is
: preferred, but if you have a favorite desktop replacement that will do it
: I'd be interested to hear about it.
: Thank you in advance for any responses,

You could try Deskpic 5. I have used this in 256 colour mode but it is very very slow decoding GIFs, and very very awkward to figure out how to save the correct palette into a GEM X-IMG image. Incidentally, the loading of X-IMG images is fast. GEM-View 3.16 dithering options do not seem to put 256 colour palettes in the same order as the desktop will use them, and you will normally get all the system colours messed up with your X-IMG image when you load it into Deskpic. This is despite having tried ALL the available options in GEM-View. A nicer answer is to buy MagiC 4 :). It happily uses MOST X-IMG images without losing its system colours!

Chris W.
/|\

1455. Re: M_Player v 1.30 released

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: jtb@katie.vnet.net
Message-ID: <4tequ7$ej1@ralph.vnet.net>
Source record: 141141

```
: Well, I'm convinced just by how excited everyone sounds about this
: M_PLAY v1.30...I only have one question? WHERE can I find it? I tried
:
: ftp.cnam.fr (weird, kept timing out!)
: ftp.uni-kl.de (couldn't find it)

I got it off cnam the other day - it just got put up.. if that doesnt work,
you can try http://web.cnam.fr/Comp/Atari/Index_0new0.html and that should
have it..
```

1456. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: msy@lafp.tng.oche.de
Message-ID: <GG3ABABGUP@lafp.tng.oche.de>
Source record: 141142

In <16774928_000003_OASIS_NEWS@the-gap.demon.co.uk> Gary Priest wrote:

> In article <4tc4o4$8rf@lastactionhero.rs.itd.umich.edu>
> atari-archivists@atari.archive.umich.edu (Atari Archive Robot) wrote:-
>
>> -rw-r--r-- baldrick 52645 Jul 25 11:32 ./Network/Www/c_ed_03.lzh
>
>I've just downloaded this. It's brilliant!

Thanx again for the roses ;-) Really nice to hear about happy users of
cache_ed...

>It's a cache handler for CAB and let's you examine the cache and copy files
>from the cache ie. gifs, jpgs etc. to another directory (USING THEIR
>ORIGINAL NAMES

I can tell you. That wa a act to get the routine right working...

>ie. fred.jpg and NOT 00000043.jpg). Excellent!
>
>If you use CAB, you should definately get hold of this!

Thanx for the hint. I'll try it ;-)

,,,
(o o)
--ooO--(_)--Ooo---
Regards, M. Ssykor
--
/~~~

1457. Re: SinClap`s Humiliation

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <838605100_OASIS_@pwomar.demon.co.uk>
Source record: 141143

In article <1996Jul25.213945.1@cobra.uni.edu>
sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) said:-

>What's so modern about TOS? I have heard enough to comment on Calamus. Such
>as a screwed up cumbersome interface and lack of support for postscript.

Whats so modern about the MacOS? Been around since about 1984 hasn't
it?

>There is nothing wrong with 80's apps but I am ammused how jihads state how
>much superior the ST platform is because memory and HD space is considered
>swear words because 16 megs is considered standard.

Nope you have got it wrong. If the Mac or PC did something 16 times
better in 16 megs than my ST does in 1 meg then great but as it
happens you'll be lucky to get even a 50 6ncrease in performance
especially when most stuff is paged to Hard disk, don't get me wrong
Virtual Memory is a nice feature but it's just been completely abused.
I have no complaints about the machines, they are fabulous (Macs),
standards are great but so much more could have been done, if ASH had
written the MacOS and other Atari programmers had written the software
in the beginning then I assure you that the Mac would be the number
one platform no matter what Microsoft did. Programmers just become
lazy, instead of writing compact and fast code the say "sod it, by the
time we've written this the stupid gits will have bought another 8
megs and upgraded the processor" where is the incentive to the
programmers to work hard when people like you will defend their
efforts and go along with them?

>So? Are you aware that PC's come standard with 8-16 MB? If you are running a
>memory hog of Office, 16 megs is needed. But have you seen what Office can do?

Sure it does a lot of stuff, but I bet you that it could have been
done much more efficiently, it's like a car that does 1 foot to the
gallon and you saying "yeah but it goes 200mph!!!", when there is
another car that does 180mph at 30mpg, which one do you go for?

>However, Atari Jihads think that more memory is bad.

More memory is great, but it should be OPTIONAL and available to work
in. I don't want to HAVE to have loads of memory for anything, I have
4megs and nothing would think about taking that much, even my WP which
can produce a printout just as good is not better than a PC/Mac WP (due
to the use of Speedo Vector fonts) only takes 2 meg including the
dictionary, thats a nice 2 meg space for fonts and text. I will run in
1 meg, thats great, you don't actually seem to want to have small
apps. If you are happy with your computer then great but if I have

better things to spend my money on than a new computer and 8 megs of ram every month to do little more than I can do now then I think it's up to me.

>In the real world it's progress.

sing the car analogy again, you are saying that it's progress if one year a car does 30mpg, and the next year it does 20mpg but now has an electric sunroof and electric windows. I'm thinking not.

>The jihads think the industry should stagnate and be like the ST
>platform were things remain the same from the 80's.

God no! I have no problem with things changing for the *BETTER*, these days you just get more bells and whistles added to a program, people upgrade the software and hardware and use not a single new feature in the majority of cases. I have never in my life seen an advert for an upgrade stating "Now even faster" or "More features, less size" or anything like that, but I've seen many WPs with new features that amny people neiter need, nor know how to use.

>16 megs is commodity and standard like when 48k on the Atari 8 bits
>was considered high.

So progress is when a tiny amount of something is seen as valuable one year and then a few years on over 300 times that amount is seen as a bare minimum to do little more, in a less stable but far more pretty environment?

>> Dan Dreibelbis, Atari CD-ROM user since 1994. If you can
>> actually read rather than post your flame-bait, Atari users have
>> been able to access CD-ROM for a fair bit of time. Roger Burrows
>> developed EXTENDOS, a wonderful driver program for running a SCSI
>
>
>Is CDROM standard on St's? Have the developers writing CDROM apps specificaly
>for the ST? I have not seen any listing of ST cd titles?

Very true, atari CD support is poor, there's plenty of software collections but the standard ST does not have either the power of the colour pallette to do FMV and the like, but I don't really see this a major failing point. If software will fit on a floppy then a CD is not a necessity as it has now become in other areas of computing.

>Atari was a pro with vaporware and wrote the book on how to scew people.
>>
> Falcon price? Dropping all the time - the lowest price I've seen
>> so far for it has been $769.99 US for a 4 meg, no hard drive C-Lab
>> Mk 1, from Computer Direct in Alberta. With the price of hard drives
>> dropping, and the many used peripherals out there that the Falcon
>> can use (like VGA monitors) one could arguably put together a nice
>> functional system for around $1,000 - 1500 US.
>

>$1500 for an 030 in 1996? You can put together Pentium/powermacs for that
>price and use 1996 apps.

This is very true, the price is awful and I wouldn't recommend a new
Atari to any buyer, the support for new users just isn't there, the
Atari range is meant to be pushed and you have to know a bit about
computing to get it performing as it should. But the advantages for a
Mac/PC for an existing Atari user are nothing compared to the just the
price never mind the rest. IMHO.

>The current management cleaned up the mess from the last one. Sculley's
>policies are a question mark. Many argue that he should of Licensed the Mac OS
>on his watch. And for Jobs...If he was left in charge, Apple would not exist
>today. He is an arrogant bonehead.

I don't think you can really say that about Jobs, if it wasn't for him
Apple wouldn't exist today anyway! It would never have existed, it was
his company it should have been up to him what he did.

>Apple's current management is restoring the company's fortune by taking
>decisive actions such as reducing the value of the slow moving Performa
>inventory. Apple's Powermac line has been doing fine and it showed in the last
>quarter results. Apple's management took decisive action to make the Powerbook
>right. Would the Tramiels done so?
>
>Apple lost $32 million on sales of $2.2 billion with a backlog of $500 million.
>The asertion that there is no demand for Macs is absurd. These results are an
>improvement over the previous one where Apple took a huge charge on Performa
>inventory.

There is a large deman with Apple being the largest computer vendor in
the world but selling $2.2bil of equipment and still making a loss of
$32 million is not something that I would be too proud of, especially
as this loss was offset by liquidation of assets such as stock in AOL
etc.

>> coming from somebody who has proven himself certifiably INsane.
>> You're more the school bully who comes onto the playground and
>> pushes around people because you have some insecurity. You've been
>> displaying this behavior in these and the Amiga forums for the past
>> few years, and quite frankly people are getting tired of it.
>
>Excuse me.. I am a bully? No sir, I am a realist. Yes I participate in Amiga
>groups because of being a user of the Amiga. Amiga and ST users have alot in
>common for making un true statements about other platforms and being simply
>arrogant. Nothing wrong with reality checks.

Mac & PC users have alot in common for making un true statements about other
platforms and being simply arrogant. Nothing wrong with reality checks.

[yup, it works both ways, believe me!]

>> Even if you were "debating", comp.sys.atari.st is NOT the place
>> to hold a debate - this area is for Atari users to trade ideas and
>> help each other out, NOT for idiots with chips on their shoulders
>> and no life to engage in dick-waving contests ("Hi, Dick!"). I
>> believe that there ARE .advocacy areas where you can debate and
>> flame to your hearts' content, which scores of people have requested
>> you limit your flamebait to.
>
>He he he.. You should practise what you preach. Debates happen all the time
>in this area. The issue I see is that you and the Jihads do no like anything
>remotely negatively said about the ST but saying how bad the other platforms
>are.

It probably isn't the place but it's not something that bothers myself
much. Your comments are just plain stupid, you accuse people of not
liking it when you say negative things about the ST, uh "Hello?" this
is an Atari newsgroup thats what to expect, if you were a perv and
posted rape stories to a rape help group would you expect a warm
welcome? I personally can accept it if you make a valid point, but you
continue to try and convince people to switch to a platform which
offers little extra to most people, they tell you to sod off and get a
life but you just come back and talk more crap. Accept that the people
here are happy with their machines, I guess that you are ahppy ith
yours great, I've never slagged off the machines like you do claiming
that they are useless and we are stupid for using 80's apps, newer
machines have advantages but they could e so much better, i just wish
that you would realise that.

>
>|---|
>| Peter Sinclair-Day POWERBOOK 520 |
>| University of Northern Iowa |
>| |
>| Internet-democrats-request@webcom.com / Type 'subscribe' in body of message |
>|---|
>

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

1458. ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: savetz@northcoast.com
Message-ID: <savetz-2807960902500001@news.northcoast.com>
Source record: 141144
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.programmer

I am happy to announce the launch of the Digital Antic Project. Antic magazine was the premiere magazine devoted to 8-bit Atari computers. Antic, like the 8-bit Atari, has been forgotten by all but a small minority...

The Digital Antic Project is a small crusade to put all of the old issues of Antic (and eventually its sister magazine, STart) on the Internet. I have received permission from the publisher of Antic to make the material available on the Internet for free.

The site currently features the complete text of the first two issues, as well as cover art and memorable ads from the magazine. More material will be added as time permits -- faster if YOU volunteer to help by scanning, HTMLizing, or proofreading.

The site is at http://www.northcoast.com/savetz/antic/dap.html

Your comments, suggestions and help are welcome!

Current contents of the site include:

----- April 1982 - Vol.1 No. 1
Products in Depth - A survey of three word processors
Starting Line - Glossary for the novice
Systems Guide - Memory Map, part one
Pilot - Pilot your Atari
Tape Topics - Some help for cassette owners
In the Public Domain - Chicken
Forth Factory - Multi-tasking in Forth
Assembly Language - A keyboard mask
Editorial
Software Reviews
Useful Tricks - Assembler-editor cartridge
Looking at Books
Kids Korner
GTIA
What's in a Name? ANTIC and Atari
User Notes - how to tell if you have a GTIA chip

----- June 1982 - Vol.1 No. 2
Modems
Dialing For Data
Communications Software
Assembly Language - Move-it
Starting Line - Screen Editing

'Tari Talkers - Speech Synthesis Comparison
Tricks of the Trade - Game Program Techniques
Pilot Your Atari - Large Text
In the Public Domain - Death Star
Systems Guide - Memory Map
Pascal - A First Look
GTIA
Forth Factory
I/O Board
Inside Atari
When the Chips are Down
New Products
Looking At Books
Kids Korner

Cheers,
Kevin Savetz
savetz@northcoast.com

1459. Help w/broken Falcon Speed?

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <h5Hv-dQ.johnhechtman@delphi.com>
Source record: 141145

I have two Falcon Speed 286 emulator cards, one works - one doesn't. I'd like to get the broken one fixed, I know it's the card, as the 286 chip gets wicked hot and the system locks up - the good card runs cool.

I'm at a loss to find someone, anyone, anywhere, who can help me fix this card. The mfr was Sack in Germany, now defunct. The US distributor was Compo, also down for the count. Toad doesn't know the card, nor does Steve Cohen at Wizztronics - and I'm fresh out of Atari gurus!

I'd like to ffix the bad card as a backup, since the buggers are hard to find! I'll pay any reasonable cost incuding shipping, either inside the US or even to Germany. Can anyone put me in touch with the ex-Sack hardware folks? Or anyone who knows the card? Thanks in advance for your help!

1460. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: Randy Kramer <rhkramer@fast.net>
Message-ID: <31FBECFF.5846@fast.net>
Source record: 141146
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.programmer

Kevin Savetz wrote:
>
> I am happy to announce the launch of the Digital Antic Project. Antic
> magazine was the premiere magazine devoted to 8-bit Atari computers.
> Antic, like the 8-bit Atari, has been forgotten by all but a small
> minority...
>
> The Digital Antic Project is a small crusade to put all of the old issues
> of Antic (and eventually its sister magazine, STart) on the Internet. I
> have received permission from the publisher of Antic to make the material
> available on the Internet for free.
>
> The site currently features the complete text of the first two issues, as
> well as cover art and memorable ads from the magazine. More material will
> be added as time permits -- faster if YOU volunteer to help by scanning,
> HTMLizing, or proofreading.
>
> The site is at http://www.northcoast.com/savetz/antic/dap.html
>
> Your comments, suggestions and help are welcome!
>
> Current contents of the site include:
>
> ----- April 1982 - Vol.1 No. 1
> Products in Depth - A survey of three word processors
> Starting Line - Glossary for the novice
> Systems Guide - Memory Map, part one
> Pilot - Pilot your Atari
> Tape Topics - Some help for cassette owners
> In the Public Domain - Chicken
> Forth Factory - Multi-tasking in Forth
> Assembly Language - A keyboard mask
> Editorial
> Software Reviews
> Useful Tricks - Assembler-editor cartridge
> Looking at Books
> Kids Korner
> GTIA
> What's in a Name? ANTIC and Atari
> User Notes - how to tell if you have a GTIA chip
>
> ----- June 1982 - Vol.1 No. 2
> Modems

> Dialing For Data
> Communications Software
> Assembly Language - Move-it
> Starting Line - Screen Editing
> 'Tari Talkers - Speech Synthesis Comparison
> Tricks of the Trade - Game Program Techniques
> Pilot Your Atari - Large Text
> In the Public Domain - Death Star
> Systems Guide - Memory Map
> Pascal - A First Look
> GTIA
> Forth Factory
> I/O Board
> Inside Atari
> When the Chips are Down
> New Products
> Looking At Books
> Kids Korner
>
> Cheers,
> Kevin Savetz
> savetz@northcoast.com

Is it Antic that had a way to improve the 800's video??
If so, please add this to the sight.

1461. Please identify this game . . . I am very desperate!

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: Greg Hackmann <hacker@rnet.com>
Message-ID: <31FBF65C.2CC9@rnet.com>
Source record: 141147
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

A few years back I bought an Atari 800 with a tape drive, disk drive, and some software. One of my favorite games that I got was an RPG game on disk. I don't remember its name, but I remember many elements it had. It had a first-person view and one-key commands. You would start out by rolling for your character and naming it. You would then go into a shop where you could buy weapons, etc. (including a gun) and put money there for safekeeping. After you leave the store, you start outside the dungeon where you can leave and retire your character. I think there was a mailbox there, too. Some of the things in the dungeon include a troll bridge that you could pass by either giving the trolls a large block of gold or by lighting a match and finding a hidden tunnel (you could fight them, but you would always lose), a room where the walls close that you stop with a metal bar (which gave you the message "HOLY STAR WARS!!!!!"), an arena where you can pick up gold by fighting enemies, a manual-making machine, a ruby so hot you needed gauntlets to pick it up, a giant underground spider web, and a really annoying menu that popped up when you were carrying too much weight (but you couldn't do anything, so it prematurely ended the game). It also had an included sheet of hints coded in something similar to the 1-A, 2-B, 3-C, etc. system. Can anyone help?

My WWW page has been updated! Finally! You must see it!

"You will find that many of the truths we hold dearly depend greatly on our own points of view."

- George Lucas (Return of the Jedi)

VISIT MY HOME PAGE AT http://www.rnet.com/hp/hackmann/ghg.htm

I FIXED IT! IT'S FINALLY UPDATED! YAY!

"It's the end of the world as we know it/And I feel fine"

- R.E.M. (It's the End of the World as We Know It)

1462. Re: Hard Drive Problems

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <4tggbm$o1n@mn5.swip.net>
Source record: 141148
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <Pine.BSD/.3.91.960727212032.27361A-100000@dns.mcn.net>,
gozer@mcn.net says...
>
>
> I have a 20MB Supra hard disk and I've been having some problems
>with it lately. Every once in awhile, it will randomly delete or garble
>a file. Also, my 1040ste with TOS 2.06 sometimes refuses to acknowledge
>this drives existence when booting. ST Tools gives me indications of
>deleted files still being in the FAT, but removed from the directory.
> Does anybody out there with some hardware knowledge have any ideas
>on how to prolong the life of this drive while I save money for a new
>one? Also, does TOS 2.06 have any known problems/limitations with hard
>drives?

Have you tried to use programs like Diamond Edge or Checkdisk3??
What did they tell you ?? I think you should backup your harddisk
and reformat it... its only 20MB so it shouldnt take so long...

--

_____
___________/ http://www.geocities.com/Broadway/1353 ___________
/______ .___ . \
(ST) jesper.kock@kockens.ct.se // //	
|____| or kock@kockens.pp.se || ||	To boldly go
< oo > || || /_ were no Atari
|__/| WiZZard on -*-Kockens BBS-*- _/|| ||_ /| has gone before
____/ ATARI ONLY +46-46-250256 |_/ |_| _|/
_____/

1463. Stalker Help Please

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: fl@zap.io.org
Message-ID: <4tepdq$5n2@zap.io.org>
Source record: 141149

All of a sudden, my copy of Stalker (latest version) is acting funny during Zmodem uploads. It seems to have an error every 1024 bytes, which, oddly enough, is the same size as the upload buffer I have set with HSMODA07. I've tried reinstalling my copy of Stalker from backups, reinstalling my old HSMODA06 programs... Nothing seems to work.

Other terminal programs seem to have no problem with uploading files (Starcall or Connect) so I'm pretty sure that the problem is in Stalker. Downloads are fine, it's just the uploading and this is a problem with several BBSs I've tried and with my ISP.

Have I inadvertently reconfigured the Zmodem protocol in Stalker by installing HSMODA07? I'm running a TT, TOS 3.06, with a 14.4 modem (which has never given me any problems). I'd be grateful for some help as this one has me stumped.

Regards,

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

1464. Re: bincancel:11 large binaries:AR512:@@NCM

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553407453.387524.2.starship@3rdplanet.com>
Source record: 141150

Dick,

Some weeks ago I newgrouped alt.binaries.atari and alt.binaries.atari.d; both have shown up at various servers, but NOT at my service (which feeds through wolfe.net). Would it be possible to get you to newgroup the 2 groups? Perhaps wolfe.net will pay heed to a more "official" approved line...

Thanks!
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1465. Re: TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553407453.387525.3.starship@3rdplanet.com>
Source record: 141151

phil4@phil4.demon.co.uk barked in COMP.SYS.ATARI.ST on 27 Jul 96:

>> It works at 115200 on Modem2, with NO other patches or flow control
>> programs. You need a "Y"-adapter cable to copy CD and DSR from Modem1,
>> and set SCC.PRG for M1EMU, but otherwise, nothing special.
p>
p> ahhhhh a "Y"-adapter cable... what's one of those ??? maybe this is
p> why it didn't work ! :)

Look at the pinout diagram for Modem2 that is in your Mega STe manual; you'll see that Carrier Detect and Data Set Ready have been left off of that port. Another brilliant Tramiel operation. %^(

The "special" cable simply plugs into both AUX: and Modem2, and connects the CD and DSR leads to the output along with all of the signals from Modem2.

Hmm, just looked at my own manual. The port I am plugged in to is Serial2 (according to the book; HSmodem says it's Modem2, I think) and the "missing" leads are Carrier Detect (CD), Clear to Send (CTS) and Ring Indicator (RI). My "Y" cable copies over CD and CTS from Modem1, and the M1emu mode of HSmodem makes it work.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
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Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1466. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: gary@imco.demon.co.uk
Message-ID: <838638604_OASIS_@imco.demon.co.uk>
Source record: 141152

In article <16774928_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) said:-

>> -rw-r--r-- baldrick 52645 Jul 25 11:32 ./Network/Www/c_ed_03.lzh
>
>I've just downloaded this. It's brilliant!
>
>It's a cache handler for CAB and let's you examine the cache and copy files
>from the cache ie. gifs, jpgs etc. to another directory (USING THEIR
>ORIGINAL NAMES ie. fred.jpg and NOT 00000043.jpg). Excellent!
>
>If you use CAB, you should definately get hold of this!
>
>Gary.

I just grabbed it too. Thanks Gary, it certainly has made life easier
for me.

Gary

--

~~~~~~~~~~~~~~~~~~ <> <> <> <> <> <> <> <> <> <> ~~~~~~~~~~~~~~~~~~

I M M O R T A L C O I L S
Huntingdon, England.

e-mail to: gary@imco.demon.co.uk or phone +44 (0)1480 497730

~~~~~~~~~~~~~~~~~~ <> <> <> <> <> <> <> <> <> <> ~~~~~~~~~~~~~~~~~~

1467. Re: SinClap`s Humiliation

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4teehi$rel@inca01.inca.co.nz>
Source record: 141153

Daniel L. Dreibelbis (dreibel@zap.io.org) wrote:
> To: sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY)
> Subject: Re: Peter, the Sad SinClap
> Newsgroups: comp.sys.atari.st

> let's see, who do I trust, Rich, who's a pretty cool-headed guy,
> or SinClap, known troublemaker, disinformationist, and mud-slinging
> artist? Decisions, decisions.... Remember that Roger Sheppard got a
> warning from the government of New Zealand for net-abuse, one of
> which was sending me threatening e-mail. (If I also remember
> correctly, you were one of the few people <two?> who stood up for
> Roger after he made his infamous racist comment that got him into
> hot water, claiming free speech).

[snip]

> > Remember, we survived Roger Sheppard (another infamous
> > anti-Atari net abuser who wound up putting his foot in his
> > mouth once too often - wonder where he went?). We can easily
> > survive YOU.

Roger was given a severe telling off from the Wellington City Council -
not the Government of NZ. (his address "@wcc.gov.nz" may have given you
that impression, however)

And he still acts like an armhole at times - posting some self-important
twaddle, and sometimes the obvious troll in the nz.* groups.

But, seeing as he now has to pay for his net time, unlike previously when
he used the "free for the public" net terminals provided by the
Wellington city council, his posts are fewer and farther between.

(The Wellington city council no longer have any "free for the public"
terminals some time ago - six months or so after we "evicted" RS from the
Atari newsgroups)

BTW: I'm an Aucklander, so my recollection of events in a city 650km away
from me (that's about 400 miles, for the metrically-challenged among you)
may be a little off.

--

Quote For The Month:

"Muttley - Do something!!!"

1468. Re: bincancel:11 large binaries:AR512:@@NCM

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: red@redpoll.mrfs.oh.us
Message-ID: <ARMM-Report-512.a@redpoll.mrfs.oh.us>
Source record: 141154
Cross-posted to: alt.retromod,comp.lang.basic.visual,comp.lang.basic.visual.misc,comp.sys.atari.st,misc.consumers,misc.invest.real-estate,rec.antiques.marketplace,rec.arts.comics.marketplace,rec.arts.sf.starwars.collecting,rec.ponds,rec.woodworking

Large binary posts do not belong in unmoderated discussion groups.

I run a program that searchs for, and issues advisory cancels for,
large binaries in the akr, biz, comp, misc, news, rec, and sci
hierarchies.

I have issued 11 cancels for large binary files (average size 168,893
characters - total size 1,857,828 characters) posted to 10 different
unmoderated discussion groups in the comp, misc, and rec hierarchies as
follows:
3 rec.ponds
1 rec.woodworking
1 rec.arts.sf.starwars.collecting
1 rec.arts.comics.marketplace
1 rec.antiques.marketplace
1 misc.invest.real-estate
1 misc.consumers
1 comp.sys.atari.st
1 comp.lang.basic.visual
comp.lang.basic.visual.misc

This pointer is being posted to each affected group listed above.
Follow-ups are directed to news.admin.net-abuse.misc.

If you want to see exactly which file was deleted from a particular
group, read the full report in news.admin.net-abuse.announce. The
full report can also be found in alt.nocem.misc and alt.retromod.
Look for AR512 in the subject, or, if your reader supports it, use
this URL: news:ARMM-Report-512@redpoll.mrfs.oh.us

The criteria used to search for this batch of large binaries were:
NEWSGROUPS: Unmoderated akr, biz, comp, misc, news, rec, or sci
(except for comp.binaries.apple2, comp.bugs.2bsd,
and rec.games.bolo)
BINARY: base64, binhex, uuencode, and xbtoa encoded files, etc.
SIZE: > 100,000 characters [(size * (# of parts - .5)), if multi-part]

If you must post a binary to Usenet, please post it *only* to an
appropriate binaries newsgroup such as alt.binaries.misc, and do *not*
crosspost it to non-binaries groups. Then, if you like, post something
in the appropriate discussion group telling people where to find the
binary in the binaries group (a pointer to the binary). This will
permit news administrators and users to decide for themselves whether
to receive the binary files.

Please direct public feedback to news.admin.net-abuse.misc and private
feedback to red@redpoll.mrfs.oh.us. Thanks.

Best wishes,
Dick
--
Richard E. Depew, Munroe Falls, OH red@redpoll.mrfs.oh.us (home)
It's over, and can't be helped, and that's one consolation, as they
always say in Turkey, when they cut the wrong man's head off''
-- Charles Dickens

1469. Re: LAN+MAC???

Newsgroup: comp.sys.atari.st
Date: 1996-07-28 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GG3JABUQUp@tos.ak.planet.gen.nz>
Source record: 141155

In <ftn_2.200.136.5$fidonet.org_bf49fa16_Claes.Holmerup@p5.dada.ct.se> Claes Holmerup wrote :

>Harald Schoenfeld wrote this to Claes Holmerup about LAN+MAC???:
> HS> terminal program on both sides to transfer the files.
> HS>
> HS> If you have MagicMac running, you could even share the drives
> HS> using Midicom.
[...]
>Is there any other way of sharing HD's between a Falcon and a Mac?
>Otherwise It's ok just to send/recieve between LAN and Serial, even though
>it'll probably be a little slower.

The LAN/serial ports are _much_ faster than the MIDI port. MIDI operates at about 32k, while the LAN port on the Falcon is 115k2.
I use the LAN ports to connect a TT030 and MegaSTE here, and it works very well sharing the hard drives with MiNTNet and NFS. In fact, you should be able to run MiNTNet on your Falcon030 and some sort of PPP software on your Macintosh and ftp the files over (running an ftp server on the Falcon030) or if you can get NFS for the mac, you could share hard drives without having to use MagiCMac at all.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+---+

1470. Re: Invisible Turtles!

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: Ade@finitive.demon.co.uk
Message-ID: <838753988_OASIS_@finitive.demon.co.uk>
Source record: 141008

```
How to tell if you've got Invisible Turtles #1 :-
The non-stick mysteriously dissapears from you saucepans.
(IT's love this stuff and will quite happily licking it off all
night!)

--
------------------------------------------------------------------------
ade@finitive.demon.co.uk
{Have you got the I.T. bug ?}
------------------------------------------------------------------------
```

1471. State of Tempus Word

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: Martin Knakkergaard <mk@musik.auc.dk>
Message-ID: <Pine.SOL.3.91.960701171256.9626A-100000-100000-100000@musik.auc.dk>
Source record: 141009

Hi

As the subject says I was wonering if somebody knew something about what=20
is happening with TempusWord?
The version I am using is 2.91 but CCD promised to have a verion 3.0 out=20
early 1996 so I=ABm still waiting.
Anything?

- Martin K

::
Martin Knakkergaard, lektor, lic.phil. Aalborg University
Institute of Music and Music Therapy * Fax: +45 9815 1382
DK-9220 Aalborg 0, Denmark * Phone +45 9815 8522 ext. 3113
::

1472. Re: New Gemini release ?

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: Martin Knakkergaard <mk@musik.auc.dk>
Message-ID: <Pine.SOL.3.91.960630132826.6062A-100000-100000-100000-100000-100000-100000-100000@musik.auc.dk>
Source record: 141010

On Tue, 25 Jun 1996, Julian Reschke wrote:

>
> Fact is, that neither Gemini nor Mupfel have been 'frozen', as I am
> working on them whenever I have the time. Check the latest Mupfel beta
> version at http://wwwmath.uni-muenster.de/~reschke, just three days old.
>

And you are most likely doing a very fine job! The various tools we've seen
during the last 2-3 years are excellent, thank you!

- Martin K

::
Martin Knakkergaard, lektor, lic.phil. Aalborg University
Institute of Music and Music Therapy * Fax: +45 9815 1382
DK-9220 Aalborg 0, Denmark * Phone +45 9815 8522 ext. 3113
::

1473. Re: Stalker Help Please

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553467496.5400.08.starship@3rdplanet.com>
Source record: 141011

fl@zap.io.org barked in COMP.SYS.ATARI.ST on 29 Jul 96:

f> All of a sudden, my copy of Stalker (latest version) is acting funny
f> during Zmodem uploads. It seems to have an error every 1024 bytes,
f> which, oddly enough, is the same size as the upload buffer I have set
f> with HSMODA07. I've tried reinstalling my copy of Stalker from
f> backups, reinstalling my old HSMODA06 programs... Nothing seems to
f> work.

Large upload buffers are not usually a good idea; try reducing the buffer
size to 16 bytes (or 256 if that's the minimum in HSmodem; I think mine's set
at 16 though). I suspect that STalker's internal Zmodem protocols are fast
enough to flood the modem, while the other program(s) you have tried are not.

Also check to make sure you are using RTS/CTS ("hardware") flow control,
/not/ XON/XOFF - the latter is too slow for modern high-speed modems.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1474. New Web site! (Woops!)

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4tine6$pih@newsbf02.news.aol.com>
Source record: 141012

I was so excited I forgot to put the address, the address is
http://users.aol.com/zan660/mhome.htm
There are files to download as well as links and information!

Zan

1475. SinClap`s Humiliation

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4tj7p8$n4u@inca01.inca.co.nz>
Source record: 141013
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
> dreibel@zap.io.org (Daniel L. Dreibelbis) writes:
> > again, since you have NEVER USED CALAMUS, and have NEVER USED a
> > MODERN TOS SYSTEM, you are in no position to pass judgement on how
> > well Calamus works, therefore your opinion is worthless in that
> > regard.

> What's so modern about TOS? I have heard enough to comment on Calamus. Such

"I have heard enough to comment on Calamus"

(In-Context Translation: "I've never used it, but rumour has it that...")

Speaks volumes about you, Petey.

--

Quote For The Month:

"Muttley - Do something!!!"

1476. Re: OASIS 1.35 Printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <838765386_OASIS_@whalley.demon.co.uk>
Source record: 141014

In article <838744398_OASIS_@goldings.demon.co.uk>
phil@goldings.demon.co.uk () said:-

>I have been unable to get the Print function in OASIS 1.35 to work.
>The only documentation I have on OASIS is the built in help
>information. I have tried it without any accessories or CPXs loaded
>but this does not help. I do not have trouble with printing from the
>desktop or other programs that I use, eg. Everest, Marcel, Works, 1st
>Wordplus, Masterbrowse. I have a Falcon 030 with 4M of RAM and a 120
>MB hard disc.

It's not totally clear just what's happening when you try to print,
but one thing I have noticed is that Oasis 1.35 greys out the print
option in the menu if the printer isn't *on line* when the program is
launched. You need to quit, make sure the printer is on line and then
start Oasis again.

>I have not tried Oasis 2 yet as I have been waiting for some of the
>bugs to be ironed out, and I am also a bit miffed that as a
>pre-registered user that I have not received notification of its
>release and I still have to suffer the registration message every time
>I start Oasis.

Snap! You'd think that the least you'd get for the money was losing
that dratted message...

>Can anyone can offer any advice on this problem, or know of any other
>documentation that I should have, or whether Oasis 2 would help?

AFAIK the help file is all the documentation there is.

HTH,
John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/

1477. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jul29.003006.1@cobra.uni.edu>
Source record: 141058

In article <838381499.17486.0@denesh.corp.demon.net>, denesh@demon.net (Denesh Bhabuta) writes:

> And what difference does that make if it serves its purpose of giving
> information to the readers? What is the point in having trillions of
> magazines all giving the reader the same information in that
> particular month??? with the same programs on the CDs as the other
> mags?

No difference. Stating that Mac rag market added a new publication and a ST user made a snob comment that it wasn't 500 pages. Atari rags such as ST Log were cool when I had my Atari 8 bit and thought of upgrading. I ended up with an Amiga. Computer mags have come along way by offering choices for all kinds of readers. Look at the mag section and look for yourself.

> cos you were complaining about the size of Atari mags being 60 pages
> with not many adverts compaared to a Mac mag of 200+ pages with loads
> of adverts. I simply pointed out that if you want a fair comparison,
> then compare the size of the markets for each platform and then take
> the size of the mags in that context. So comparing the market share of
> the computers we are discussing, the Mac mags should have many many
> many more pages in proportion than the Atari mag, which it doesn't.. I
> don't think you read my comments... otherwise you would have not
> commented in the way above.

What I was complaining about is the cost. Does paper cost that much? Desktop publishing is commodity.

As for mac rag size, you need to add up the combined pages.

> Maybe it is like that in the States, but here in the UK, most DEmos
> need to be installed from the CD to the hard drive.

You need to install OpenDoc and Cybordog on the HD. As for game and many utilities that is not the case.

> Denesh Bhabuta (Danny) ; CyberSTrider

GREETINGS..
|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|

1478. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: eru@sover.net
Message-ID: <31fc4e98.4712305@news.sover.net>
Source record: 141059
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.programmer

I have all the Antic and STart issues w/ Antic, and thought about doing this myself. Unfortunately, My friend with a nice flatbed scanner is off to CA visiting a girl he met on IRC. <g> I will be glad to help when he returns. I had thought about digitizing every page until I found out how long that would take, and also how much free HD space I have compared to how much this would take. Also, I need some very good OCR software to come into my possesion, one that does fonts, text placement, line drawing, etc etc.. The package included with his scanner needed alot of help when we tried to ocr the table of contents page of one antic mag.

I would love to see a digital version of every Antic mag online, and catalogued to boot! Both text versions and the actual digitized page, large enough to be readable of course. Any other suggestions? (so far we are dreaming unless someone can donate server space(digitized pages of info get large fast.)

Rick

1479. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: eru@sover.net
Message-ID: <31fc5a34.7684299@news.sover.net>
Source record: 141060
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.programmer

On Mon, 29 Jul 1996 05:53:20 GMT, eru@sover.net (Rick Ziegler) wrote:

>I would love to see a digital version of every Antic mag online, and
>catalogued to boot! Both text versions and the actual digitized page,
>large enough to be readable of course. Any other suggestions? (so
>far we are dreaming unless someone can donate server space(digitized
>pages of info get large fast.)
Reread the first part of the thread, we got server space covered
already...oops.... :)

What image dimensions do you want for the covers and ads? also, if we
were to digitize every page for _reading_, what image dimensions do we
want? All my mags are almost pristine in condition, provided enough
time I could put them all online, but are there other altruistic
individuals with both a scanner and a large collection of Antics (and
Analog!)?

Anyone know of a program that takes a digitized magazine page and
automatically html-izes it? Now that would be cool.

Rick

1480. Re: Extracting .tgz files?

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: schwab@lamothe.informatik.uni-dortmund.de
Message-ID: <vyzwwznfl2e.fsf@lamothe.informatik.uni-dortmund.de>
Source record: 141061

In article <4th8d1$l1b@interport.net>, jmax@interport.net (John Maxwell Hobbs) writes:

|> How do you extract .tgz files?

Under MiNT, with GNU tar: tar -xzf foo.tgz
Under MiNT, without GNU tar: gzip -cd foo.tgz | tar xf -
Without MiNT: gzip -d foo.tgz; tar xf foo.tar
--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"

1481. Re: MagiC 4 problems...

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16788_hsideras@mettav.demon.co.uk>
Source record: 141062

Hi Adrian, on 23 Jul 96 you wrote:

a>
a> hsideras@mettav.demon.co.uk (Harry Sideras) writes:
>> AL> In Msg A58790@B, Chris Wilkinson (chriswil@southern.co.nz) wrote:
>> >> FOLDRxxx.PRG to give more system memory but that still doesn't work.
>> AL> Don't use foldrxxx.prg with MagiC. Instead, there's another program
>> AL> to do the same thing under MagiC: addmem.prg.
>> I thought this program was to do with reclaiming fragged memory on
>> 68000 machines %^{|
a>
a> *I* thought FOLDRxxx.PRG was to allocate more memory to disk buffers
a> to get round the 40 folder bug.

Yup. I was talking about ADDMEM.PRG

a> There were other programs - the POOLFIX3/4... ones that fixed a problem
a> where if a bit of memory was split in two, it would later recombine
a> wrongly - it is IIRC the same part of memory that FOLDERxxx is
a> expanding.

No, they're addressing separate problems AIUI.

a> The defragging (memory) problem is much more wierd - *all* of the
a> POOLFIX programs have bugs in (aparently) - POOLFIX1/2 certainly have
a> as
a> the author released version 3. I think someone else fixed that (or
a> maybe
a> he just addded XBRA compliance), but aparently *this* version is also
a> bugged. Someone a while ago recommended using version 3. In short -
a> aaaarrgghh!!

There's certainly a POOLFIX4 and a POOLFX92, but I don't think they have any
relevance to Magic 4 - they are TOS fixes and Magic isn't TOS...

>> >> Is MagiC 4 not fully compatible with NVDI 3.01?
>> AL> Actually, it is. But maybe there's some bug in NVDI that causes the
>> AL> problems. IIRC NVDI 3.02 was a more bug-free version than 3.01.
>> Certainly, yes. I had numerous VDI bugs with v3.01, fixed in v3.02.
>> Also, there's a small utility called PATCH_NV.TTP that patches all
>> versions of NVDI from v3.01 up to v4.0x to fix other errors which are
>> all fixed in v4.10 (it's not an upgrade to v4.1 in itself though).
a>
a> Where is this program - I have 3.01 and would certainly like to upgrade
a> to 3.02.

I explained that badly. There are bugs in all versions of NVDI from v3.01 to v4.10 which are fixed by PATCH_NV. The patch doesn't upgrade from one version to the other though. I've got NVDI v3.01 and v3.02 in both standard and Matgraph versions which I've patched. Each gave different reports of what was being fixed, which I documented somewhere but I can't locate that info atm.

The archive that I found it in was called NVDIGUID.LZH which contains NVDI 4 programming guidelines in english. I think I got it from the CIX conferencing system, but it must be available elsewhere too and PATCH_NV is distributable outside of this archive.

~~~~~~

NVDI 4.1 Programmer's Guide
==========================

05.03.96 (preliminary draft)

(c) 1995-96 by Wilfried Behne

Prologue

This preliminary documentation of NVDI 4 is divided into the parts

- Data Types and Structures
- NVDI Version
- List of VDI functions
- Drivers and Management
- Color Settings
- Writing Modes and Clipping
- Lines and unfilled Graphic Primitives
- Filled Graphic Primitives
- Markers
- Text Output with Bitmap and Vector Fonts
- Raster Operations
- Input functions
- Text Mode and VT52
- Printer specific functions
- Sample Bindings

No responsibility or liability is taken for errors or inaccuracies in this documentation.

Terms

This documentation is public domain, you can copy it freely and use it. Commercial distribution is forbidden.

NVDIGUID.LZH consists of the following files:

- NVDIGUID.TXT
- MAPPING\MAPLIKE4.MAP (SPDCHAR.MAP for Speedo 4.2)
- MAPPING\MAPPIN01.IMG (Mapping in NVDI 4.1, page 1 - 300 dpi)
- MAPPING\MAPPIN02.IMG (Mapping in NVDI 4.1, page 2 - 300 dpi)
~~~~~~

- MAPPING\MAPPIN03.IMG (Mapping in NVDI 4.1, page 3 - 300 dpi)
- MAPPING\MAPPIN04.IMG (Mapping in NVDI 4.1, page 4 - 300 dpi)
- MAPPING\MAPPIN05.IMG (Mapping in NVDI 4.1, page 5 - 300 dpi)
- MAPPING\MAPPIN06.IMG (Mapping in NVDI 4.1, page 6 - 300 dpi)
- PATCH\PATCH_NV.TTP (Fixes for NVDI 3.x)
- DRUCKEN.TC\... (Example for true color printing)

The archive may only be copied including these files. You are allowed to modify the files for your own demands, but you are not allowed to spread the modified files.

[cut 200+k of text <g>]
~~~~~~

And from PATCH_NV's README.TXT

~~~~~~
Patch_NV, Version 1.02
======================

Haftung
��������
Trotz sorgf�ltiger Entwicklung und umfangreicher Tests k�nnen wir keine Gew�hr �bernehmen, da� die Software Patch_NV.TTP unterbrechungs- und fehlerfrei l�uft. Die Haftung f�r unmittelbare Sch�den, Folgesch�den und Drittsch�den ist ausgeschlossen!

Beschreibung
����������
Patch_NV korrigiert kleinere Fehler in NVDI 3.00 bis 4.10.
(Patch_NV corrects smaller errors in NVDI 3.00 to 4.10).

Bedienung
��������
- Legen Sie eine Sicherheitskopie von NVDI.PRG an
(Make a backup copy of NVDI.PRG)
- Ziehen Sie NVDI.PRG auf PATCH_NV.TTP
(Drag NVDI.PRG onto PATCH_NV.TTP)

Weitergabe
����������
PATCH_NV darf frei kopiert und weitergegeben werden. PATCH_NV darf auch Programmen oder Programmpakten beiliegen, die NVDI und Vektorfonts unterst�tzen. In jedem Fall mu� PATCH_NV aber komplett und mit den folgenden Dateien weitergegeben werden:

- PATCH_NV.TTP
- README.TXT

Es ist nicht erlaubt, PATCH_NV.TTP oder die dazugeh�rende Datei README.TXT zu ver�ndern.
~~~~~~~~~~~
~~~~~~~~~~~

I can UUE this Patch-nv archive to you if you like, but I'm quite sure I'm about to be inundated with requests to do the same for others. Can someone give me an ftp site that's likely to actually be both accessible and updated before the end of the year and I'll try to upload it there (Hallvard?), unless someone can confirm a location where it already exists.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1482. Re: OFFICIAL : ST FORMAT Closure

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16795_hsideras@mettav.demon.co.uk>
Source record: 141063

Hi Stephen, on 26 Jul 96 you wrote:

r>
r> In comp.sys.atari.st, mike@coconut.demon.co.uk (mike) wrote:
>> Yes, there will be a new 60 page Atari magazine coming out soon, it
>> will have a glossy cover, but ordinary inside pages. It should be
>> priced around the 3 UKP area, but that is for UK readers. We will have
>> to charge a bit more for readers elsewhere because of the extra postage.
r>
r> The big question is, will it be available through newsagents or is it
r> subscription-only?

Not a big question at all. Quite a little one... <g>

AIUI it will be subscription-only, but I'll let Mike expand on that because I don't have any involvement in it whatsoever.

From my own *personal* point of view, I'd like to say this:

There is no point putting pressure on the people to make this a newsstand magazine if the economics aren't there. Magazine distributors (WHS, Menzies etc) long ago decided it wasn't worth taking an ST mag (either STF or AW) and take up shelf-space when they had zillions of other titles that they could sell more of and were being pushed to take. Even Future/Pearsons, with all their muscle, couldn't override this. This is self-evident.

For any new title to go newsstand they'd have to plan to print copies just so that they could be pulped, because distribution will never ever target all the copies to exactly where they are going to be sold. To insist on this is pointless.

It's about time some realism hit Atari owners that in order to be supported then we'll have to give some commitment ourselves or be prepared not to be supported at all. Mike's obviously been prepared to go out on a limb himself and has gathered some familiar names about him AIUI who are genuinely committed to supporting the platform in all manner of ways.

If what I hear is right (and it may not be, so listen out for firm news) then the initial subscription is going to be 3-months only. If that's the case then it's not only churlish not to provide that initial commitment, it's also self-defeating. There aren't too many options out there, aside from ST Applications (subscription-only from the FaST Club) or Current Notes (subscription-only imported into the UK from Canada by Danny Bhabuta)

Personally, I'm just waiting for an address to send a cheque to. 9ukp for 3 issues (7.50 for the unwaged) is more manageable than any other mag for a few years.

I'd also urge any User Groups out there to take a straw poll among their members on who'd want to subscribe and get that info back to Mike. Spread the word among those who aren't online. I'd also suspect that firm non-UK distribution would be accepted - if in doubt, ask.

Can we all make a go of this one without back-biting please?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1483. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: aaron@minster.york.ac.uk
Message-ID: <4ti0kq$35e@netty.york.ac.uk>
Source record: 141064

Tony Greenwood (stosser@airtime.co.uk) wrote:
: blow to the ATARI Community, however we will survive, thousands of
: ATARI owners are not going to wake up monday morning and sell there
: ST, :), but a hell of a lot of smaller pd libraries will fold, a lot
: of firms will jump overboard, especially in countries that relied on
: ST Format for there advertising,

I just purchased a cheap ST for sequencing music on, and hoped to get a copy of ST Format so I could find where the PD libraries are so I could get some useful utilities and so on. The local newsagents seem not to have been carrying ST Format for a while, so I wouldn't have been able to get a copy easily, even if it hadn't folded. Anyone know of any good PD libraries?

Aaron Turner
aaron@minster.york.ac.uk http://www.cs.york.ac.uk/~aaron

1484. Re: New Web site!

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: David White <davidw@rd.bbc.co.uk>
Message-ID: <31FC7F39.41C67EA6@rd.bbc.co.uk>
Source record: 141065

Zan660 wrote:
>
> I have made a MagiCMac/MagiC web site come and visit it! There is
> software, info, and images. If you use MagiCMac.....THIS IS THE PAGE!
>
> Zan

I'm glad that "this is the page", you must be very proud.
But, where is it? ;-)

-David

--
==========
BBC R&D David White
These views are my own and not
the views of the BBC R&D dept.
==========

1485. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: jeking@xmission.com
Message-ID: <4ti765$nib@news.xmission.com>
Source record: 141066
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.programmer

Kevin Savetz (savetz@northcoast.com) wrote:
: I am happy to announce the launch of the Digital Antic Project. Antic
: magazine was the premiere magazine devoted to 8-bit Atari computers.
: Antic, like the 8-bit Atari, has been forgotten by all but a small
: minority...

The site looks really good. I have every issue of Antic & Analog and
access to a color scanner. I'll see what I can do about helping you
out. This is a very good idea!

--
@ @ @ ------------------------------------ @ @ @
@ @ @ James King - jeking@xmission.com @ @ @
@ @ @ ------------------------------------ @ @ @
Atari 8bit hobbyist by choice, MIS Professional by accident!

1486. Re: InShape Modeler

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: sf@itl.co.uk
Message-ID: <838641490.12849.1@sf_pc.itl.co.uk>
Source record: 141067

mcandrew.d.w@nort.bwi.wec.com (Daniel W McAndrew) wrote:

>Might anyone be able to tell me the makers of this CAD software (for the
>Atari platform of course) and if/what their email address is?

>Thanks ever so.

It's not really a CAD package as such. It is a ray tracing / rendering
/animation package, although there is a design studio along the lines
of CAD3D.

It was produced by Digital Arts, if memory serves correctly,

Hope this helps,

Steve.

1487. Re: Sky Fall?

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: wizard@student.uci.agh.edu.pl
Message-ID: <4thr2u$4mg@galaxy.uci.agh.edu.pl>
Source record: 141068

James Partner (jpartner@track83.demon.co.uk) wrote:
: Is Sky Fall, from Reservoir Gods, available on any FTP sites? Or is it a
: register-up-front job?

Try ftp.cnam.fr (or Atari Archive)

Regards

Maciek

: James
: --

: ��□
: InterNet: jpartner@cix.compulink.co.uk
: jpartner@track83.demon.co.uk
: ��□

1488. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31fc99e4.1586583@news.airtime.co.uk>
Source record: 141069

On 29 Jul 1996 09:35:22 GMT, aaron@minster.york.ac.uk (Aaron Turner)
wrote:

>Tony Greenwood (stosser@airtime.co.uk) wrote:
>: blow to the ATARI Community, however we will survive, thousands of

snip

>carrying ST Format for a while, so I wouldn't have been able to get a copy
>easily, even if it hadn't folded. Anyone know of any good PD libraries?

Well in my opinion, and after dealing with PD Libraries for many
years, I think FloppyShop is by far the best, not only do they have an
extensive library but also a help line and a catalogue that contains
large detailed descriptions of every item, as a customer you also get
a free update to there catalogue, usually by post and on paper,
It really is a top quality service,
As a programmer I can also say that it is the only pdl I have used
that gaurantees a reply to every submission and every letter you send
to him and his vouchers for submissions ideas work great,

I have not dealt with every pdl, but quite a lot:)

Floppy Shop
Steve Delaney
PO BOX 273 Aberdeen
01224 586208

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1489. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: denesh@demon.net
Message-ID: <838655738.27760.0@denesh.corp.demon.net>
Source record: 141070

sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) wrote:
>No difference. Stating that Mac rag market added a new publication and a ST
>user made a snob comment that it wasn't 500 pages. Atari rags such as ST Log
I did not make that as a snob comment.. it was in response to your
comments, Peter

>an Amiga. Computer mags have come along way by offering choices for all kinds
Yes they have done..

>What I was complaining about is the cost. Does paper cost that much? Desktop
>publishing is commodity.
If you must know.. yes, paper does cost a lot.. the price of paper has
risen by at least 60% in the past 12-18 months, if you must know..
take this from someone who has been there and done all that..
freelancer etc.

>You need to install OpenDoc and Cybordog on the HD. As for game and many
>utilities that is not the case.
hahaha.. when was the last time you even looked at a Mac CD? i get a
couple every month and hardly ever can I just run things from the CD..

also, BTW, peter.. whilst looking on Deja news on Alta Vista, I did a
search on SINCLAP... why is it that you have only posted to Atari
groups for the past so many months? I thought you had other interests
etc too... or are you only interested in flaming Atari users?

Denesh Bhabuta (Danny) ; CyberSTrider
denesh@demon.net ; dbhabuta@cix.compulink.co.uk
http://www2.wildnet.co.uk/~dbhabuta/
Disclaimer: All opinions are my own only

1490. [FS,Europe] Falcon030

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4tigce$cet@studs.sci.kun.nl>
Source record: 141071

Hi,

For sale in The Netherlands:

Falcon030, built in Lighthouse Tower, 200W Power supply built in,
(ready for a bare SCSI2 HD. One is actually built in, but I want to
keep that.)
65M Conner IDE 2.5" HD
BlowUP FX board, 40MHz, 4M FastRAM (so total of 8M RAM)

Original software:
Turbo C 2.0
Pure C 1.1
NVDI 3
N.AES
Lots of shareware. Complete MiNT setup, complete TeX (LaTeX2e) setup if
required.

Books:
`Het complete ATARI ST boek', Sybex (Dutch)
The Atari Compendium, 2-part version

Everything together HFl 2000,- (DM 1750, UKP 750, 1200 US$).
I'm prepared to negotiate about shipping costs.

Mail me for more information.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```
--

```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

1491. Okami and NOS?

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: gary@imco.demon.co.uk
Message-ID: <838746380_OASIS_@imco.demon.co.uk>
Source record: 141072

Is it possible to use the Okami Newsreader with NOS and if so how?????

Ta, Gaz.

--

~~~~~~~~~~~~~~~~~~ <> <> <> <> <> <> <> <> <> <> ~~~~~~~~~~~~~~~~~~

I M M O R T A L C O I L S
Huntingdon, England.

e-mail to: gary@imco.demon.co.uk or phone +44 (0)1480 497730

~~~~~~~~~~~~~~~~~~ <> <> <> <> <> <> <> <> <> <> ~~~~~~~~~~~~~~~~~~

1492. Atari Monitors for sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: dross@freenet.columbus.oh.us
Message-ID: <4tiqn2$ic7@login.freenet.columbus.oh.us>
Source record: 141073

```
1 Color, 2 monochrome...make offer.

Write for any details needed.
--

_________________David_L._Ross__dross@freenet.columbus.oh.us_________________
```

1493. WTB: Pool & 'Nam 1965-1975

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: carl@atari.demon.co.uk
Message-ID: <838760040_OASIS_@atari.demon.co.uk>
Source record: 141074

I am interested in buying the following:

Domark's " 'Nam 1965 - 1975"
Archer Maclean's "Pool"

If you have either of the above for sale, please contact me direct by e-mail at carl@atari.demon.co.uk, to arrange prices, postage etc.

I am in the North of England.

Cheers,

Carl.

--

---

carl@atari.demon.co.uk

1494. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: savetz@northcoast.com
Message-ID: <savetz-2907961104390001@news.northcoast.com>
Source record: 141075
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.programmer

In article <4tg8g6$8q3@agate.berkeley.edu>, maffia@fox.CS.Berkeley.EDU (Anthony Maffia) wrote:

> Unfortunately I only have 2 or three issues left in my collection (they
> went the way of my 800xl - disappeared under mysterious circumstances)
> but this was one of the best, most focussed magazines ever.

Great - well, anyone with any or all of: some issues, a scanner, or knowledge of HTML is invited to help. :)

> One thing
> you might add is a link to the Antic disk archive at ftp.clark.net,
> under /pub/atari/mag/antic/. Maybe you can even place a link to the
> appropriate file in articles instead of giving the computer listing.

I will be doing that. Unfortunatly, the Antic disks didn't start until 1984, but the magazine started in 1982. So there are about 18 issues of diskless code. :(

> Oh, and can you post the permission letter to the newsgroup, and have
> the info placed into the appropriate FAQs (especially newbie). That
> may lessen the confusion later on and the charges of copywrite infringe-
> ment from people who don't follow this thread.

The information is available in the "About" section of the Web site.

http://www.northcoast.com/savetz/antic/dap.html

--KMS

1495. Re: ₤20 Setup Fee Waived

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <838755888_OASIS_@zetnet.co.uk>
Source record: 141076

In article <31f23054.20664701@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

>>First and last time I'm going to announce it in c.s.a.s,
> Still one too many though,

Then don't read it. ;)

>> ---------- One Nil To The Arsenal... ----------
> Ah that will be one goal for the season will it ?

Silly boy.

> P.N.E. Marching on, (look it up <G>)

Preston North End.
Are won of only two teams that have the right to refuse to wear away
strip. An honour given to them by the FA as a result of them being the
winners of the first ever League Championship.

...If I recall.

Yours etc.

David.
-------------- Ashford International Building Site ------------------
dhend@zetnet.co.uk http://www.zetnet.co.uk/users/aibs (incomp)
90:104/115@nest.ftn 2:440/7.2@fidonet.org

1496. Re: £20 Setup Fee Waived

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: dhend@zetnet.co.uk
Message-ID: <838756024_OASIS_@zetnet.co.uk>
Source record: 141077

In article <8360892_000009_OASIS_NEWS@tequila.demon.co.uk>
gary@tequila.demon.co.uk (Gary Cleghorn) said:-

>>>Zetnet have agreed to waive the £20- setup fee for folks joining from
>>>other ISPs.
>>>That makes them £7.50 a month, no setup and SLIP 0345 "lo-call"
>>>account.
> Is "lo-call" the same cost as a local rate call and what sort of

Yup.

> speeds for news and e-mail are we talking about IS IT ANY BETTER
> THAN DEMON?

News I'm not sure of, as Stik don't do it yet. Nos is slow, but then
it's patched to work.

POP3 mail is nigh on instant, tho'. And come on, demon is the
definition of slow.

Seethee

Yours etc.

David.
-------------- Ashford International Building Site ------------------
dhend@zetnet.co.uk http://www.zetnet.co.uk/users/aibs (incomp)
90:104/115@nest.ftn 2:440/7.2@fidonet.org

1497. Re: NVDI v4 ET-4000 and NOVA VME

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4tirbb$2l0@ccshst05.uoguelph.ca>
Source record: 141078

Jeffrey Krzystow (cysco@tyrell.net) wrote:
: I am looking for information on how to configure NVDI ET-4000 for the NOVA
: VME 1 Meg card. I am looking specifically for the Screen Base Address and
: the Register Base Address. Hopefully someone out in I-Land can help with
: this information.

: Also, any other tips for setting up NVDI ET-4000 with the NOVA VME card
: would be GREATLY appreciated!

From what I remember of my install of NVDI 4 ET4000 for my Crazy Dots II
card, I was able to just select it off a menu. I seem to recall the Nova
card being on there as well. I could well be wrong, though. I will check
as soon as I remember :)

THeo

1498. Re: Latest AHDI/HINSTALL/SHDRIVER.RAW?

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <4tji6b$mi0@herald.concentric.net>
Source record: 141079
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

John Perez (jperez@Hawaii.Edu) wrote:

: I am a Falcon user, and am looking for the latest release of the
: Atari Hard Disk programs AHDI, HINSTALL, HDX, and the SHDRIVER.RAW file.
: I have actually run across an AHDI that it version 6.04 (I believe) but
: the latest SHDRIVER.RAW that I have seen is 6.00.

John,

The latest versions that I installed during my ongoing HD woes
(see previous message) are AHDI 6.061, HDX 5.04, and HINSTALL 5.00. There
may indeed be a later version of the latter two, but that's what I came up
with after a night of European FTP--something like Russian Roulette, but
not as painful.

I believe the only extras HINSTALL needs is to have whatever
driver you want to use copied in the same dir as SHDRIVER.RAW. From there
it's placed into the root dir as SHDRIVER.SYS. I don't purport to know
the inner workings, but this is what I've observered so far.

: My concern is that one of the versions of AHDI/SHDRIVER had a bug
: that would permit wiping out other partitions during direct-to-disk audio
: recording, and I don't know which version that is. I assumed that the
: latest revision is free from this problem.

I remember a small thread about a month or so where someone
complained of a HD bug, and the reply was something to the extent of "Get
AHDI 6.061." So later is usually better, and the more decimal places, the
more bugs you can assume were fixed. Unfortunately, Atari never got to
release the much publicized AHDI 6.06131415628002a Rev F.

: Any information or recommendations would be appreciated. I am
: currently able to use ICD Pro or HDDriver, but several programs that I use
: recommend Atari's drivers, so I would like to try those out.

I just broke down and ordered HDDriver from Chris at Computer Direct. I
need the larger partitions, and the aforementioned and ICD Pro both claim
to be fully AHDI compatible. According to Chris, there is a small bug
with the Atari SCSI bus and CAF with HDDriver as it stands now, but only
when recording long uninterrupted streams of audio, and only with some
machines (mostly early Falcs) and of those, a CAF patch solves 90% of
them.

I decided to go with HDDriver rather then ICD Pro because it seems that
the author is extremely aggressive with releasing updates. They both
looked like fine progs, but I had to choose one, and apparently HDDriver

can do large partitions as well.

: Also, I am assuming that HINSTALL uses SHDRIVER.RAW to create the
: boot drivers when it is executed, is this correct?

See above, about four paragraphs up. I can't answer for correctness,
though.

: Aloha,
Aw rite!
Darren in New Orleans
Aardvyrk@cris.com

1499. MSDOS incompatibility with TOS 1.62 (STe)?

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31fce9566c7340@sn.no>
Source record: 141080

Does TOS 1.62 have problems with MSDOS disks?

The reason I ask is because an STe with TOS 1.62 installed seemed to "mess up" MSDOS formatted disks so they couldn't be read on an Apple Mac.

I have an STe myself, but with TOS 2.06 installed and it seems to work just fine with MSDOS disks. I format the disks with "Hcopy" to be sure they'll become 100% MSDOS compatible, and that's just what I did with the 1.62 based machine as well. Strange....

I had brought with me some disks with Macintosh software on them (which I had downloaded from the Internet and saved on MSDOS formatted 720K disks). They seemed to work just fine on the Mac, but when I tried to transfer some files from the TOS 1.62 STe the Macintosh computer just couldn't read the disks, so it seemed that whenever a file was *written* to the disk, TOS would mess it up somehow. I even tried transferring some files from the working disks I had over to the 1.62 STe and back to a new disk (just to be sure that the file wasn't the problem), but no go- the Mac couldn't read the disk.

So, my question is: does TOS 1.62 have some quirks regarding MSDOS file formats? Can anything be done about this?

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: <http://www.sn.no/~hallvart/>

1500. RE:STRAIGHT FAX

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: stevend@zot.io.org
Message-ID: <4tjl5k$muu@zot.io.org>
Source record: 141081

On 07-29-96, ercorp@aol.com was heard whispering...

e> Will Straight fax work on a Mega 2 with TOS 1.02?

e> Tom

Yes it will work but you should at least upgrade to TOS 1.4.

Steven Demetrius.
stevend@io.org

... Don't take life so seriously... It isn't permanent
/// ReJoinDer v1.3

1501. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: Randy Kramer <rhkramer@fast.net>
Message-ID: <31FD8579.1A9A@fast.net>
Source record: 141082
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.programmer

```
Rick Ziegler wrote:
>
> On Mon, 29 Jul 1996 05:53:20 GMT, eru@sover.net (Rick Ziegler) wrote:
>
> >I would love to see a digital version of every Antic mag online, and
> >catalogued to boot! Both text versions and the actual digitized page,
> >large enough to be readable of course. Any other suggestions? (so
> >far we are dreaming unless someone can donate server space(digitized
> >pages of info get large fast.)
> Reread the first part of the thread, we got server space covered
> already...oops.... : )
>
> What image dimensions do you want for the covers and ads? also, if we
> were to digitize every page for _reading_, what image dimensions do we
> want? All my mags are almost pristine in condition, provided enough
> time I could put them all online, but are there other altruistic
> individuals with both a scanner and a large collection of Antics (and
> Analog!)?
>
> Anyone know of a program that takes a digitized magazine page and
> automatically html-izes it? Now that would be cool.
>
> Rick

Not really, but with a scanner and OCR software, one could import text
into word/wordperfect: it shouldn't be that hard to convert...
```

1502. Straight Fax

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <4tir04$qrb@newsbf02.news.aol.com>
Source record: 141083

Will Straight fax work on a Mega 2 with TOS 1.02?

Tom

1503. Re: pd\shareware databases

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <4tjf5m$qua@mark.ucdavis.edu>
Source record: 141084

David Greenhough (greeny@spirit.demon.co.uk) wrote:
: Has anyone any recomendations for Falcon compatable relational
: databases? I find that many of my old faves have probs and I cant find
: the updated and Falcon bugfixed latest issues.

I'd be curious about this too. Databases seem to be the biggest weak
point in the Atari software library. Even Twist II seems a little pale.
I'd be very interested in what people think of the various offerings,
both commercial and pd/shareware.

I mostly use my old copy of Atari Works for database activities. Came
with my Falcon. Did you get a copy David?

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- U. C. Davis :
: The Internship & Career Center | Engineering & Physical Sciences :
: ,,, http://icc.ucdavis.edu http://128.120.234.242 :
: (o o) These are my opinions; you want some, get your own. :
+-o00-(_)-00o---+

1504. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <4tjj3s$dq6@news.chatlink.com>
Source record: 141085

Brian-Roland Miller (brimiller@delphi.com) wrote:
: Rich Tietjens <starship@3rdplanet.com> writes:
:
: >I stopped buying and reading CS a couple years ago because they said they
: >were going to drop the Atari column. Is it still there?
:
: It's been gone since '91! Nagy went on to found AtariUser.
: Brian Roland Miller
: Boston, MA

.....then AtariUser failed shortly thereafter and I haven't heard from
John in several years.

Best Regards, Rod

"Keep on Keepin' On", Rod MacDonald
MacDonald Associates | stinformer@chatlink.com | Tel: (541)476-0071 |
Publishing/Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
Grants Pass, OR 97526 | | MC/Visa/Discover |
World Wide Web URL: http://www.chatlink.com/~stinformer

1505. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jul29.003934.1@cobra.uni.edu>
Source record: 141086

Rich barfed the following..

> I am deliberately quoting far too much here (sinclap's comments are included,
> therfor I have quoted too much <G>).

So you are in violation of your self imposed rule. What a hypocrate..

> At this point, Petey-boy is in clear conflict with the charter for this Big 8
> newsgroup; he insists of posting advocacy issues in a non-advocacy group. I
> suggest that every reader of the newsgroup send a complaint (quoting the
> exchange between Danny and sinclap) and noting sinclap's refusal to adhere
> to the charter, to root@uni.edu with a copy to the news.admin.net-abuse.misc
> newsgroup.

You wish I am in conflict with the charter. Richy you're kill file must not
been working to well. Richy is going to cry baby to the postmaster again. Why
not use another kill file if you are so annoyed? That way you do not have to
bare a lecture on the first amendment, it's virtue and important section of the
constitution. You are a constitutionalist or still a loyalist to the ex mother
country?

Rich's name deleted

GREETINGS..
|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|

1506. Wanted Atari FAQ?

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: dbair82358@aol.com
Message-ID: <4tk0id$f98@newsbf02.news.aol.com>
Source record: 141087

I am looking for a FAQ on all Atari products that lists
all specifications of each model.

Does anyone know where I can find anything like this?

Daniel

1507. FS: Atari 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: papandrea@nwu.edu
Message-ID: <papandrea-2907961526040001@lucky101.nuts.nwu.edu>
Source record: 141088

I have 2 1040 STs, one of which has the RF output for a color TV
I have one working monochrome monitor, and one that doesn't work
I've got some business related software and some games I'll throw in
I've also got sn Epson FX-85 printer

Make me an offer!

--
Jim L. Papandrea
Northwestern University
papandrea@nwu.edu

1508. Re: ANNOUNCE: Antic magaz

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <644_9607300106@flight.org>
Source record: 141089

> > Unfortunately I only have 2 or three issues left in my collection (they
> > went the way of my 800xl - disappeared under mysterious circumstances)
> > but this was one of the best, most focussed magazines ever.
>
> Great - well, anyone with any or all of: some issues, a scanner, or
> knowledge of HTML is invited to help. :)

I seem to have missed the original post, but I have around 20 misc Antics and STarts, (including the 1st issue of STart in great condition!) along with 1-3 each of misc other mags. (ANALOG/ST-Log, Atari Explorer, ST X-Press, Compute's Atari ST, ST Applications). I have no disks for any of them. I have one of those monochrome Migraph hand scanners /w OCR Jr. brand new from Toad, and a good knowledge of HTML. Soon as I get this hard drive working I can give you a hand. (need ACSI cable...)

_
/_ /\ /_ lerwick@freenet.msp.mn.us <---- Use this* address!
I.T. http://freenet.msp.mn.us/~lerwick/

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

1509. Re: NVDI v4 ET-4000 and NOVA VME

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4tjhgt$eoa@ccshst05.uoguelph.ca>
Source record: 141090

Theodore L Hopman (thopman@uoguelph.ca) wrote:
: Jeffrey Krzystow (cysco@tyrell.net) wrote:
: : I am looking for information on how to configure NVDI ET-4000 for the NOVA
: : VME 1 Meg card. I am looking specifically for the Screen Base Address and
: : the Register Base Address. Hopefully someone out in I-Land can help with
: : this information.

: From what I remember of my install of NVDI 4 ET4000 for my Crazy Dots II
: card, I was able to just select it off a menu. I seem to recall the Nova
: card being on there as well. I could well be wrong, though. I will check
: as soon as I remember :)

Turns out I am wrong...There is indeed a nice pop-up menu in the VMG, but
no Nova. Shouldn't the Nova manual have something like it in it?

THeo

1510. Re: OFFICIAL : ST FORMAT Closure

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31fc9da8.2550479@news.airtime.co.uk>
Source record: 141091

On Mon, 29 Jul 96 06:43:04, hsideras@mettav.demon.co.uk (Harry
Sideras) wrote:

>*Hi Stephen*, on 26 Jul 96 you wrote:

> r> The big question is, will it be available through newsagents or is it
> r> subscription-only?

>Not a big question at all. Quite a little one... <g>

>AIUI it will be subscription-only, but I'll let Mike expand on that because I
>don't have any involvement in it whatsoever.

I believe Mike already explained in a previous post? :)

>From my own *personal* point of view, I'd like to say this:

>There is no point putting pressure on the people to make this a newsstand

But no one has?

>magazine if the economics aren't there. Magazine distributors (WHS, Menzies
>etc) long ago decided it wasn't worth taking an ST mag (either STF or AW) and
>take up shelf-space when they had zillions of other titles that they could
>sell more of and were being pushed to take. Even Future/Pearsons, with all
>their muscle, couldn't override this. This is self-evident.

Eeeerm ST Format is currently on sale in J.Menzies and quite a few
other outlets in my area Harry, considering I only live in a small
town, I can walk into town NOW and find STF in at least two shops
including Menzies ????

>For any new title to go newsstand they'd have to plan to print copies just so
>that they could be pulped, because distribution will never ever target all

Absoloutly correct Harry, it would be silly to even consider it , the
only chance of succes would be subscription and in my opinion damm
good advertising through not only the internet, but all pdl's and the
many current diskmagazines and user groups etc,

>the copies to exactly where they are going to be sold. To insist on this is
>pointless.

The guy only asked if it was going to be??? your being a bit harsh
on all of us, pre-empting what might be said ?
I totally agree with you mate, as I would think do all the ATARI
comunity,

>It's about time some realism hit Atari owners that in order to be supported
>then we'll have to give some commitment ourselves or be prepared not to be

As far as I know, this has already hit us, who exactly are you aiming
these comments at Harry ? I have not seen any postings in this
newsgroup even remotely suggesting otherwise,

>supported at all. Mike's obviously been prepared to go out on a limb himself
>and has gathered some familiar names about him AIUI who are genuinely
>committed to supporting the platform in all manner of ways.

Yes we know, and everyone is supporting him, no one is complaining
and we all want to help :)

>If what I hear is right (and it may not be, so listen out for firm news) then
>the initial subscription is going to be 3-months only. If that's the case

Yes thats what I hear :)

>then it's not only churlish not to provide that initial commitment, it's also
>self-defeating. There aren't too many options out there, aside from ST
>Applications (subscription-only from the FaST Club) or Current Notes
>(subscription-only imported into the UK from Canada by Danny Bhabuta)

"churlish" ?, who is being churlish, who is not supporting the idea,
who is not showing this initial commitment, I really do think you are
jumping the gun here a bit, I read every single posting to c.s.a.st
(sad I know<G>) and have not seen anyone not supportive?

>Personally, I'm just waiting for an address to send a cheque to. 9ukp for 3
>issues (7.50 for the unwaged) is more manageable than any other mag for a few
>years.

we are all awaiting that and we all want to subscribe,?

>I'd also urge any User Groups out there to take a straw poll among their
>members on who'd want to subscribe and get that info back to Mike. Spread
>the word among those who aren't online. I'd also suspect that firm non-UK
>distribution would be accepted - if in doubt, ask.

agreed, i already put forward to Mike the notion of contacting
diskzines and other none modem outlets to spread the word, you are
correct :)

>Can we all make a go of this one without back-biting please?

Hey Harry! <smile> either I missed some postings or you got out of
the wrong side of bed today mate ???

I agree with all your comments re: supporting this venture, i do not
however agree with your comments aimed at comp.sys.atari.st , no one
is being "churlish" , niether is there any signs of "back biting", you
seem to be complaining about something YOU think might happen, from
what I can see, it certainly has not in c.s.a.st

PS...Hi Harry, not falling out mate, just suprised at your comments
<big smile>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1511. Re: OFFICIAL : ST FORMAT Closure

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: "Mark Butler, Atari ST and Webb Author" <mark@dwell.demon.co.uk>
Message-ID: <Pne3NHA7pQ$xEwnr@dwell.demon.co.uk>
Source record: 141092

>
>
> PS...Hi Harry, not falling out mate, just suprised at your comments
><big smile>

Can't say I'm surprised - Harry's comments sound fine to me.

Count me in - Nine Pounds waiting - Any chance of a review of Lottery
Companion 4 when ready ? - Or is it going to be another 'serious
programs only' mag ?

All hands on the Atari deck.

Glug !
Glug !!
Glug !!!

Just Kidding :-)

Maybe :-(
Mark Butler, Atari ST Shareware Programmer.
http://www.demon.co.uk/sjspr/lottery.html

1512. OASIS 1.35 Printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: phil@goldings.demon.co.uk
Message-ID: <838744398_OASIS_@goldings.demon.co.uk>
Source record: 141093

I have been unable to get the Print function in OASIS 1.35 to work. The only documentation I have on OASIS is the built in help information. I have tried it without any accessories or CPXs loaded but this does not help. I do not have trouble with printing from the desktop or other programs that I use, eg. Everest, Marcel, Works, 1st Wordplus, Masterbrowse. I have a Falcon 030 with 4M of RAM and a 120 MB hard disc.

I have not tried Oasis 2 yet as I have been waiting for some of the bugs to be ironed out, and I am also a bit miffed that as a pre-registered user that I have not received notification of its release and I still have to suffer the registration message every time I start Oasis.

Can anyone can offer any advice on this problem, or know of any other documentation that I should have, or whether Oasis 2 would help?

--

/\ --
\/ /|\ phil@goldings.demon.co.uk 8-)
/\ --

1513. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: mnementh@netcom.com
Message-ID: <mnementhDvBF48.E1E@netcom.com>
Source record: 141094
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.programmer

rziegler@sover.net wrote:
>I would love to see a digital version of every Antic mag online, and
>catalogued to boot! Both text versions and the actual digitized page,
>large enough to be readable of course. Any other suggestions? (so

I wouldn't mind seeing a digital version (maybe with Postscript too)
on a CD-ROM....

1514. V: Atari ST & Drucker & GAL/EPROM-Prog.

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: pfalter@49er.in-berlin.de
Message-ID: <4tj108$sp2@bolzen.in-berlin.de>
Source record: 141095

Verkaufe umfangreiche Atari Ausstattung mit

520ST+ in PC-Geh�use mit 60MB SCSI Platte
520ST
2 M�use, eine alt eine neu
SM124 S/W Monitor
STAR SR-10 9-Nadeldrucker, sehr robust
EPROM Programmierger�t Maxon Junior Prommer, f�r 2716 bis 27011
GAL Programmierger�t Maxon GAL Prommer, f�r 16V8 und 20V8
div. Software und B�cher

nur komplett ! f�r DM 300.-

Peter Falter
Tel. 030 - 44 26 412
pfalter@49er.in-berlin.de
(Tel. 0177 - 250 444 3, erst ab Do 1.8.1996 !)

1515. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4tii0g$1so_003@jf.intel.com>
Source record: 141096
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.programmer

In article <savetz-2807960902500001@news.northcoast.com>,
savetz@northcoast.com (Kevin Savetz) wrote:
>
>I am happy to announce the launch of the Digital Antic Project. Antic
>magazine was the premiere magazine devoted to 8-bit Atari computers.
>Antic, like the 8-bit Atari, has been forgotten by all but a small
>minority...
>
>The Digital Antic Project is a small crusade to put all of the old issues
>of Antic (and eventually its sister magazine, STart) on the Internet. I
>have received permission from the publisher of Antic to make the material
>available on the Internet for free.

Kevin, I still have an unpublished article for Antic or STart (I think it was
for Antic, it's on 5.25-inch) that I'd like to submit. Wil you add it if I
post it to you? If so, please email me your snail address and I'll pop it in
the Blue Box down at the corner.

See us at http://www.3rdplanet.com/~starship
Support at http://www.3rdplanet.com/~starship/atari.htm
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+---+
****
Do NOT add my address to any mailing list without my express
permission. Unsolicited commerical email will be proofread
at my usual consulting rate: $90/hour, 4 hour minimum.
Failure to pay will be reported to your local credit agency.
****

1516. Re: Help ! MiNT console output redirection ??

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: fou@ufou.on-luebeck.de
Message-ID: <61@ufou.on-luebeck.de>
Source record: 141097

In article <9607251451.AA04203@rtbdat150n.CAO> Fabrice Gamberini
<fabrice.gamberini@art.alcatel.fr> writes:
>hello,
>
>i have MiNT + mintos (syslogd mainly) + mintnet on my megST4 w. 30meg HD..
>
>i usually launch gem under mint, but i had the
>same pb when using vconsd...
>
>problem is, the console output (from syslogd i suppose) keeps
>garbling the desk screen, starting from the bottom. :(
>
>i.e. : "serial line 1 connected", when pppd gets
>connected. :<
>

Hi!

There is a conguration file /etc/syslogd.conf for the syslog daemon.

Just change /dev/console in that file to an other file name or remove
the lines containing /dev/console.

Example of my /etc/syslogd.conf:

*.err;kern.debug;auth.notice;user.none /dev/console

Franz

1517. New UDS homepage

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: oskar@uds.se
Message-ID: <4tj39k$9qu@mn5.swip.net>
Source record: 141098

UDS has finally got their homepage up and running. At the homepage you'll find info about UDS and our new and old games. Set your links to www.uds.se

/Oskar Burman

1518. Microphone port on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96211.183348STIRRE31@MAINE.MAINE.EDU>
Source record: 141099

Well, I got my Falcon repaired at Wizztronics. Thanks for all of
the advice. They did a great job and everything seems to be
working. I have a questions about the microphone port on
the Falcon. What kind of connector do I need? Is there an
adapter to hook up, say, an Apple Plaintalk microphone to
the Falcon? Steve Cohen from Wizztronics said that I needed
a slightly smaller plug. Thanks for any advice and excuse
my ignorance (in my defense, the Falcon manual is not very helpful).
-scott tirrell
-stirre31@maine.maine.edu

1519. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4tj5m5$2lg_010@jf.intel.com>
Source record: 141100
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.programmer

In article <31FD2977.2781@cs.byu.edu>,
Eric Sokolowsky <esok@cs.byu.edu> wrote:
>
>I would love to help out on this project. I would be willing to
>HTML-ize text (as long as it can be scanned in and converted to text
>with some OCR previously). I think that articles should be done in HTML
>format, with illustrations as scanned-in pictures. I could even crop
>images to place in illustrations. Too bad I don't have convenient
>access to a flatbed color scanner. :(However, I have most Antic and
>Analog magazines.

A quick and easy way to add plain text in columns is to use the <pre> tag
(indicating preformatted text). Use the <H> tags for headlines, and
inline graphics, and the pages can look just like the original pages
without much storage overhead.

See us at http://www.3rdplanet.com/~starship
Support at http://www.3rdplanet.com/~starship/atari.htm
+---+
| Opinions expressed herein are those of the writer and |
| probably diametrically opposed to those of his employer. |
+---+
****
Do NOT add my address to any mailing list without my express
permission. Unsolicited commerical email will be proofread
at my usual consulting rate: $90/hour, 4 hour minimum.
Failure to pay will be reported to your local credit agency.
****

1520. New Atari Web Page!

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4tjib8$kh0@express.ior.com>
Source record: 141101

-=* NEW ATARI WEB PAGE *=-

I've built a web page, due to my boredom :) If you'd like to see
what's come out of it, check it out!

http://www.ior.com/~danbrown/

It should be friendly to all browsers (lynx, CAB, and Netscape)

It contains a good listing of Atari Companies, Music, and more!
It is still under construction, so is being updated almost daily!

1521. PROBLEMS: NVDI 4.10 + Atari Works

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: bili6745@mach1.wlu.ca
Message-ID: <DvBJt6.8Ay@info.uucp>
Source record: 141102

I seem to be having problems with printing on my Falcon with NVDI 4.10 and AW installed. My set up did work for me at the end of the school year but seems to no longer work now. When I try to go to page set up the system freezes. When I try to print I get 3 bombs for about a second and then 4 bombs.

Does anyone have and idea why I could be having this problem?

If it helps, this is the setup of my auto folder and acc's:

auto acc's
Blow Boot BlowAcc
FDI_Init xcontrol
FPatch2
FXDrive
NVDI (4.10)
WDIALOG

Thanks in advance,
Keith.

--
_____/| With one of these things I can take out | Keith Bilinsky
(__|__\|______ the first ten rows of the audience. | bili6745@mach1.wlu.ca

1522. Re: Removeable Harddisk's?

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553467928.5972.starship@3rdplanet.com>
Source record: 141103

{snip!}

> If you need the speed, then the Syquest would be better. If you don't,
> then the Zip probably would be best. You could also go optical or even
> get a JTS drive. They are supposed to be pretty hot and will be
^^^

This sounds somewhat familiar.... hmmmm.... I wonder if it's Sam's initials backwards???

--

Visit us at http://www.3rdplanet.com/~starship

```
+-----------------------------------+--------------------------+
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| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

1523. Re: Help w/broken Falcon Speed?

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553467497.5401.2.starship@3rdplanet.com>
Source record: 141104

johnhechtman@delphi.com barked in COMP.SYS.ATARI.ST on 29 Jul 96:

j> From: John Hechtman <johnhechtman@delphi.com>
j>
j> I have two Falcon Speed 286 emulator cards, one works - one doesn't.
j> I'd like to get the broken one fixed, I know it's the card, as the 286
j> chip gets wicked hot and the system locks up - the good card runs cool.

Sounds like a bad 286 chip. If it's socketed, life is simple - just get a new
chip and slap it in there. If it's surface-mounted, life sux.

--
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+-----------------------------------+--------------------------+

1524. Re: Hard Drive Problems

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553467495.5398.715.starship@3rdplanet.com>
Source record: 141105

gozer@mcn.net barked in COMP.SYS.ATARI.ST on 29 Jul 96:

g> I have a 20MB Supra hard disk and I've been having some problems
g> with it lately. Every once in awhile, it will randomly delete or
g> garble a file. Also, my 1040ste with TOS 2.06 sometimes refuses to
g> acknowledge this drives existence when booting. ST Tools gives me
g> indications of deleted files still being in the FAT, but removed from the
g> directory. Does anybody out there with some hardware knowledge have any
g> ideas on how to prolong the life of this drive while I save money for a
g> new one? Also, does TOS 2.06 have any known problems/limitations with
g> hard drives?

We started having a similar problem with an SH204 here recently. Some experimentation indicates that the problem is most likely in the power supply (we connected a spare PS from a Mega STe instead of the internal one and the problems disappeared). You might try that.

Also, since it's a Supra, I would suppose you have the usual Supra SCSI host adapter in the box. In that case, all you need (if the PS is still good but the mechanism is failing) is a new mechanism; you should be able to pick up a surplus SCSI-1 120 meg drive for something on the order of US$20.

Finally, there are no problems with TOS 2.06 and hard drives, other than the 40-folder limit. FOLDERxxx still works to fix that.
--
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Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1525. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: Eric Sokolowsky <esok@cs.byu.edu>
Message-ID: <31FD2977.2781@cs.byu.edu>
Source record: 141106
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.programmer

I would love to help out on this project. I would be willing to HTML-ize text (as long as it can be scanned in and converted to text with some OCR previously). I think that articles should be done in HTML format, with illustrations as scanned-in pictures. I could even crop images to place in illustrations. Too bad I don't have convenient access to a flatbed color scanner. :(However, I have most Antic and Analog magazines.

This is a really good idea! Way to go!

1526. Latest AHDI/HINSTALL/SHDRIVER.RAW?

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <DvBnJz.55H@news.hawaii.edu>
Source record: 141107
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Summary:
Keywords:

Greetings,

I am a Falcon user, and am looking for the latest release of the
Atari Hard Disk programs AHDI, HINSTALL, HDX, and the SHDRIVER.RAW file.
I have actually run across an AHDI that it version 6.04 (I believe) but
the latest SHDRIVER.RAW that I have seen is 6.00.

My concern is that one of the versions of AHDI/SHDRIVER had a bug
that would permit wiping out other partitions during direct-to-disk audio
recording, and I don't know which version that is. I assumed that the
latest revision is free from this problem.

Any information or recommendations would be appreciated. I am
currently able to use ICD Pro or HDDriver, but several programs that I use
recommend Atari's drivers, so I would like to try those out.

Also, I am assuming that HINSTALL uses SHDRIVER.RAW to create the
boot drivers when it is executed, is this correct?

Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

1527. ATARI HARD/SOFTWARE TO BUY/SELL/TRADE

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: hummus@pipeline.com
Message-ID: <4th8h2$ggi@news1.t1.usa.pipeline.com>
Source record: 141156

I'm looking to acquire a Mega STe with TOS 2.06 or a Falcon (I missed the Atari warehouse sale a couple months back) - I would prefer to get a hold of either one by way of a trade of some or all of my equipment listed below. If however there is a Falcon or Mega STe owner out there not interested in taking some/all of my stuff as part of a package deal, then I would purchase the Mega/Falcon straight up. Here's a rundown of my STuff:

Atari 1040STfm with TOS 1.2, upgraded to 2.5 meg RAM and has internal floppy
Atari SM124 mono monitor
Atari SC1224 color monitor
Atari mouse
Monitor Master
Mouse Master
Supra 14.4 FAX/modem
ZOOM 24/96 FAX/modem
Spectre GCR with Mac ROMs already installed
Seagate FA*ST ICD 85 MB Hard drive
Tons of software: utilities, telecom, games etc.

All components are in working order

Again, I'd most prefer to part with my equipment as part of a trade for a Falcon or Mega STe, but if you've got a Falcon or Mega for sale and don't want to buy any of my stuff, or alternatively if you'd like to buy some or all of my stuff but don't have a Falcon or Mega to sale, please send mail to

hummus@pipeline.com

Thanks...

1528. Gemulator for sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-29 00:00:00 UTC
From: Jesse Calhoun <72250.2266@compuserve.com>
Message-ID: <01bb7d11$22bc4360$74e0aec7@compuserve.com>
Source record: 141157

I've got a Gemulator Atari emulator for PCs for sale
Software version 4.0 and 4.06 with TOS 2.06 installed in PC board.

Paid $250 but will sell for $75

Any replies send to 72250.2266@compuserve.com (Jesse Calhoun)

1529. STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960730143542177 24@muskrat.com>
Source record: 140958

Hell, if he likes so many ads, he should pick up the 'Computer Shopper', it's almost ALL ads!

... A social life? What board can I download THAT from?
___ Mountain Reader II - #Demo 001

1530. Re: New Web site! (Woops!)

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960730174854.13812C-100000@ns1.ptd.net>
Source record: 140959

On Mon, 29 Jul 1996, Rich Tietjens wrote:

> In article <4tine6$pih@newsbf02.news.aol.com>,
> zan660@aol.com (Zan660) wrote:
> >
> >I was so excited I forgot to put the address, the address is
> >http://users.aol.com/zan660/mhome.htm
> >There are files to download as well as links and information!

If there's more files that I can use on my GEM-compatible Atari ST :) then
that's a good thing. I'm always looking for stuff to leach off the Web :)

> The page looks quite nice, and has links for all Atarians, not just
> MagiCMac users. Well done, Zan! Proof that AOL is not just for AOLamers!

Yeah, who would have known? ;)

Eric Noss
a.k.a
Mr. Maddog

1531. Re: SyQuest EZ135

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: m.harvey@ix.netcom.com
Message-ID: <4tldgn$g0r@dfw-ixnews7.ix.netcom.com>
Source record: 140960

In <4tk00v$62q@madeline.INS.CWRU.Edu> ak527@cleveland.Freenet.Edu (Martin Quinones) writes:
>
>
>I have a 520ST with 2.5meg ram and a Supra 40 meg hard drive,
>can I use a Syquest EZ135 and what would I need? Such as control-
>ler , interface , driver program and memory(ram) or is anything I
>have usable?
>
>Thank you,
>Martin Quinones

If your Supra HD has a daisy chain SCSI out port, you should be able to. I have a Syquest EZ 135 which I really love. It's much quieter than any of my internal hard drives, pretty fast, rate HD rates it at like 1542 transfer rate @ 22 MS, but it seems faster than that to me. EXTREMLY QUIET! I use mine on any of the following computers with no problems.
Atari TT 030 SCSI port
Atari Mega ST4 with ICD Link I
486DX4/100 with 8 bit SCSI card.

The drive is very nice.. I just wrote a review of it last night for a comuter newsletter. I recommend it. Media cost is great, much cheaper than my Syquest 44 drive cartridges. Each cart runs about $19-22 depending upon the source for 135 megs.. That's about 14-18 cents per meg and it sure beats backups to floppies for my 540 meg SCSI drive on the Mega 4. 540 megs divided by 720k floppies to just to ??mm much time and trouble to mess with.

1532. Re: chas@stanley.wintermute.co.uk

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553565807.94920.63.starship@3rdplanet.com>
Source record: 140961

guy@swampdog.demon.co.uk barked in COMP.SYS.ATARI.ST on 30 Jul 96:

g> Author: Guy Harrison Address: guy@swampdog.demon.co.uk
g>
g>
g> I'm still unable to email you and have today forwarded more details to
g> your provider. If you take this newsgroup could you please acknowledge
g> in this thread.
g>
g> I would also be grateful to anyone else who has successfully emailed
g> chas@stanley.wintermute.co.uk if they could forward this article on my
g> behalf (he can email me, I can't email him).

Will do, Guy. I can email him no problem. Demon apparently has a routing loop problem - it's common if the sysadmin is just a little bit less smart than he thinks he is.

--
Visit us at http://www.3rdplanet.com/~starship

Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm	

1533. Re: OFFICIAL : ST FORMAT Closure

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <838847644_OASIS_@coconut.demon.co.uk>
Source record: 140962

Hi all

Firstly thanks to Harry for spreading the word about the new Atari magazine. I'm sure he didn't mean to step on anyone's toes, it was just that so many people are quick to pull down Atari magazines.

Anyway, the good news is that I have just posted a NEW version of the press release. The OLD one had a couple of minor errors, so ignore it.

The new version has extra information which should answer most people's queries, he says hopefully!

Feel free to contact me if you want further info, but I won't be able to reply until after the weekend due to other commitments :-(

ATB, Mike Kerslake
Publisher: Atari Computing Magazine

--

---
acg@coconut.demon.co.uk - new, improved economy version of sig file :-)

1534. Re: OFFICIAL : ST FORMAT Closure

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199607302125.AA02234@moroder.demon.co.uk>
Source record: 140963

In comp.sys.atari.st, frank@support.tachyon.co.uk (Frank Charlton) wrote:
>Issue 86, dated September 1996, will be the final issue on sale.

I seem to remember reading in March that Future had guaranteed ST Format's budget for a year. So what happened? No, wait, let me guess - Future were being "differently honest".

Stephen

1535. Re: chas@stanley.wintermute.co.uk

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199607302155.AA02236@moroder.demon.co.uk>
Source record: 140964

In comp.sys.atari.st, guy@swampdog.demon.co.uk (Guy Harrison) wrote:
> After 8 days (169 hours), your message could not be
>fully delivered.
> It failed to be received by the following address(es):
> chas@stanley.wintermute.co.uk (host: smtpns&post.demon.co.uk) (queue:
>delay)
> Problems usually are due to service interruptions at the receiving
>machine. Less often, they are caused by the communication system.

Very strange. I think somebody else has already said there are problems
somewhere between Demon and Wintermute. You might get a clearer picture of
what's happening if you trace the route to mailhost.wintermute.co.uk, which
is where all stanley.wintermute's mail should be going. In the meantime, I
would try bouncing your email off a completely unrelated host, e.g.
chas%stanley.wintermute.co.uk@ucbvax.berkeley.edu
or any machine on the Internet which relays mail and you know to be reliable
(I make no claims for ucbvax in either of these categories).

Stephen
--
to@ The cool kids are dancing and we sit round the side
rbrnmooe. ou Teeth marks on our neck that we're trying to hide
oo rdrdeo..k But with our pale expressions, it's not hard to see
mnc That we are secret vampires and we're getting thirsty

1536. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960730201608.17667B-100000@asia.lm.com>
Source record: 140965

Try the mirror at ftp.toad.net! It's fast from here 8^) don't know about
the UK though. By the way. How do you get cache_ed.prg to find cache.cab?
I keep getting an error message!

On Tue, 30 Jul 1996, Gary Cleghorn wrote:

> In article <4tii0g$1so_002@jf.intel.com>
> RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens) wrote:-
>
> >In article <4tc4o4$8rf@lastactionhero.rs.itd.umich.edu>,
> > atari-archivists@atari.archive.umich.edu (Atari Archive Robot) wrote:
> >
> >> -rw-r--r-- baldrick 52645 Jul 25 11:32 ./Network/Www/c_ed_03.lzh
> >
> >It would be bloody wonderful if it showed up at the mirror sites as well. I
> >thought they were supposed to be echoed within 24 hours?
>
> Yeah, all the mirror sites i've tried are crap and as for umich
> forget it.
>
> How about puting a copy in alt.binaries.atari Gary (Priest), its about time
> something useful was posted there.
>
>
>
> --
>
> **
> gary@tequila.demon.co.uk
> Every day sends future to past Every breath leaves me one less to my last
> **
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1537. Re: SyQuest EZ135

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960730194443.17667A-100000@asia.lm.com>
Source record: 140966

All you need is a 50 pin scsi out port to hook up the EZ135 to. You already have a host adapter and the EZ135 come with it's own power supply! I just added an EZ 135 to my scsi chain by cutting a hole in the back of my D&P hard drive case and replacing the 50 pin ribbon cable that connected the 2 hard drive mechanisms in the case to the host adapter with a longer one and added a 50 pin scsi out port to the end of it that fit through the hole I had made. Next step is to connect up the EZ 135 with the included 50 pin to 50 pin scsi cable, powerup and use whatever software that you like best to partition the drive, and away you go!

On 30 Jul 1996, Martin Quinones wrote:

>
> I have a 520ST with 2.5meg ram and a Supra 40 meg hard drive,
> can I use a Syquest EZ135 and what would I need? Such as control-
> ler , interface , driver program and memory(ram) or is anything I
> have usable?
>
> Thank you,
> Martin Quinones
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1538. Re: M_PLAYER version 1.32

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <960730Z200530.919dave@mbha.demon.co.uk>
Source record: 140967

In article <838589348_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net "Ronald J. Hall" writes:

:
: I got it! Thanks much for your help...now can I ask a further question?
: How do you get it to work...I didn't have any AVI files handy (where is
: a good FTP site to get those?) so I tried FLI and FLC files on it...they
: were wickedly fast, as stated, but I only can get mono...I changed my
: Falcon's video setting from 256 to "True Color" but it still only gave
: mono...any ideas? Thanks in advance! :)
:

Hi Ronald,

Version 1.32 contains support for two more formats. To encourage you to register (it's a measly 7UKP - about 11USD I think), the shareware version displays mono, the registered version runs in full colour (it's very, very good).

Registrations worldwide can be done through me at the address in the .doc file. I recommend it - I registered mine last week and it is well worth the money.

--
dave

1539. N.AES

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: Mille Babic <mille@tripnet.se>
Message-ID: <31FEC6E5.6628@tripnet.se>
Source record: 140968

Hello everyone...

Iï¿½m must say that the real upgrade to TOS (N.AES) works so fine
and gives all TOS-machines (TOS >=v1.4 in ROM) a real pre-emptive
multitasking with a very fast MultiAES.

My version is 1.1.0 dated 1996-07-14 and works very good and stabile.
Special compiled MiNT v1.12 for MC68030 and so on...

Check out my very CAB and Lynxfriendly homepage.

Mille

Mille Babic, Gothenburg Sweden Atari Falcon 40 Mhz
EMail: mille@tripnet.se New Aes Operating System
WWW: http://www.tripnet.se/~mille 12MB RAM, 540HD 800x600.

1540. FS/Donation: Atari ST hardware/software

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: fergus@areaplg2.corp.mot.com
Message-ID: <4tlv08$tfe@brokaw.comm.mot.com>
Source record: 140969

I have a bunch of Atari hardware & software ranging from 4 to 10 years old
which I would like to donate to a users group or other needy organization.
Does anyone know of a group in the Chicago area that would be interested,
so I don't have to inventory it all and pack it up and ship it somewhere?
4 Meg 1040STE, miscellaneous accessories such as Spectre GCR, lots of productivity and
graphics software and magazines, a few games.

George Fergus
Schaumburg, IL
847-397-9143

1541. Re: OASIS 1.35 Printing problem

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <838818462_OASIS_@coconut.demon.co.uk>
Source record: 140970

Re: the annoying reg message in Oasis 1.35E

Whe it comes up, just hold down the Alternate key plus one other, and it will go away. In fact, holding down almost any two keys does the same :-)

I too registered for Oasis, but the distribution of Oasis 2 was shambolic. When I eventually got it, I had big problems, so continue to use Oasis 1.35. I have been told that the latest Oasis 2 release fixes most problems, so I will give it a try when I have the inclination/time.

ATB, Mike Kerslake

--

---

mike@coconut.demon.co.uk - new, improved economy version of sig file :-)

1542. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <838847894_OASIS_@pwomar.demon.co.uk>
Source record: 140971

In article <1996Jul30.000141.1@cobra.uni.edu>
sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) said:-

>In article <838337394_OASIS_@pwomar.demon.co.uk>, Paul@pwomar.demon.co.uk (Paul Womar)
writes

>Telling the way it is? The truth hurts. Ralph obvious doesn't hold punches
>back to report reality.

You should get to read STR some more, with all his Windows 95 is the
future and Microsoft will and should rule the world because I love
them, if you believe that this is the truth then you really have been
talking crap for the last few months and congrats to you for finally
finding it out.

>If you say so. But there are no Mac equivalents in the ST platform to compare
>with. I am sure that the ST OS called TOS is smaller than the Mac OS. But the
>mac os has more functionality witch translates into 'does more, costs less'.
>From what I have seen of tos is a cheap knock off of the Mac OS below system 7.
>There are no equivalents to opendoc, quicktime vr, powertalk, open transport,
>publish & subscribe,

IT's not really a cheap knock off of the MacOS, they were released at
pretty much the same time and by Apple's own admission MacOS was
copied from Xerox anyway so I don't think the theif should be calling
the other theif a theif (thats assuming that TOS was the copy)!

>> You are doing your cause no good whatsoever, I don't think that you
>> have ever actually made a point in your life, you just make one sided
>> observations, which although being amusing to me, make your life look
>> decidedly sad. If your Mac is so good then go do something useful with
>> it instead of provoking people who have the sense to have machines
>> that do what they want, many people here just want to play the odd
>> game, word process and collect their email. The machines that they
>> have do exactly this and they have all the software that they need
>> already, why on earth would they consider spending $3000 on hardware
>> only to have to buy more software to do exactly what they wanted
>> before, wordprocessing is no more useful in 16.7 million colours or
>> with surround sound, 200mhz means nothing if you just want to bash a
>> few keys especially as I expect your machine uses up as much of it's
>> processing power just reading the keyboard as my ST has overall.
>
>Sounds like sour grapes. 'We ST'ers only have 8 mhz and anything more is a
>waste'.

More speed *IS* a waste if it doesn't do more, which was my very point.

>If the rest of the world adopted the St strategy, we still would be
>playing Time Bandits. I believe you state this because the ST line will never
>catch up and has made you arrogant of the Intel inside industry.

I wouldn't ever expect it to catch up with the Mac never mind the PC.
What worries me is that the rest of the market refuses to adopt the
Atari's strengths. The Atari failed because Atari failed to move on
and just kept the same machine for far too long and filed to support
it properly, the actual machine is well designed and the Atari
comminuity makes some incredibly polished software. It's a real shame
that Atari never moved on as someting great could have been possible.
I am however confused about what you mean about me being arrogant to
an industry, can you expand on this?

>If you want to spend $3000 on 040 hardware that is your business.

Absolutely no chance! I have said before that I won't be bying another
Atari and wouldn't recommend anyone to do so because eventually they
will be useless when you need spares of new peripherals (OK ATM
thou'), the power of an 040 Tos machine I would imagine to be quite
incredible but they are made for a niche market, I don't think even
you would take the piss out of a top of the range SGI machine because
they don't sell many units, it doesn't mean theyre crap and the ratio
may not be great, the price and low fuel efficienc of many supercars
means that they sell in huge numbers but does not mean they are worse
than a Fiesta.

>We in the mac/pentium markets pay much less for power.

Yes, *POTENTIAL* power, a fast chip doesn't mean a fast machine, for
that you need tight and fast code and you mostly don't have that.

>PowerComputing on Aug.5 at
>MacWorld will bring out to the market a Mac OS box utilizing the PPC 603e
>running 240 mhz for $2200! $1500 for the 180 mhz and $1800 for the 200 mhz
>one. Yes Virginia, the boxes will include 16 megs ram, 3 PCI slots, 8x CD-ROM,
>1.2 gig HD.

Very good value indeed, I never doubted it I'm sure MagicMac will fly
on it.

>> Finally could you just explain to me why you have to continually dig
>> at other machines, the similarities between the Atari and Mac OSs are
>> very clear (except that one is fast and compact and one is so huge it
>> needs to be loaded from a hard disk), why would someone who is so
>> satisfied with their machine crawl around other groups reading posting
>> just to take the piss, do you ahve a motive or is just that you are a
>> very sad and lonely person? I really would like to know.
>
>The ST is considered compact because it hasn't advanced to a new level. There
>is still no equivalent of open doc, cybordog, quicktime vr, powertalk, open
>transport, quickdraw and much more. Nice thing is that the other platforms
>have it both ways such as high quality PD and awesome 90's apps.

Apart from Opendoc none of that really interests me much. Again the
Mac/PC apps are good, and when running on the higher spec machines
(costing much more than an ST) they are generally a fair bit better,
my point is that by following or adopting the Atari coders and their
style the could be an incredible amount better, far better than you
really could possibly imagine.

>I agree that the ST is fine for email just don't try using Netscape.

Netwho? Is that like CAB?

BTW Pete congratulations, your postings are becoming quite a bit
fairer than before, you're listening and giving fairly good answers.
It's good to know that we don't reply to your posts in vain anymore.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

1543. Re: M_PLAYER version 1.32

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <838794748_OASIS_@pcc-uky.campus.mci.net>
Source record: 140972

In article <960730Z200530.919dave@mbha.demon.co.uk>
dave@mbha.demon.co.uk (dave) said:-

>Hi Ronald,
>
>Version 1.32 contains support for two more formats. To encourage you to
>register (it's a measly 7UKP - about 11USD I think), the shareware version
>displays mono, the registered version runs in full colour (it's very, very
>good).
>
>Registrations worldwide can be done through me at the address in the .doc
>file. I recommend it - I registered mine last week and it is well worth the
>money.

Okay, well, that explains it! I'll check that doc file for the address.
Thanks much! :) (BTW, it is wickedly fast, isn't it!) <grin>

--

_/_/_/

1544. STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <936_9607310107@flight.org>
Source record: 140973

RG> : I stopped buying and reading CS a couple years ago because
RG> they said they : were going to drop the Atari column. Is it
RG> still there? Got the August issue a few days ago. Tried
RG> looking for it, after not looking for it for awhile. As far as
RG> I knew, they had a little place in their classifieds, but
RG> there's no classifieds in this issue, neither is there
RG> something mentioning the Ataris at all.

They got rid of all computer coverage other than pc-clone & token Mac coverage several years ago. They got rid of the classified section, oh, a bit over a year ago.

They stated once that they got a lot of mail from Atari owners when they dropped the 'orphan' computer sections years ago, but they didn't care, since Atari owners are a bunch of outspoken people who stuff mailboxes and don't allow a 'true' count of peo-ple's opinions...

RG> However, a little persuasion from a lot of users and others
RG> should get them to bring it back.

Don't bother. Computer Shopper took a bad turn when they sold out to a large magazine publishing company. It's nice to pick up a copy once or twice a year just to keep up on trends & ads, but the editorial slant of the magazine has left me cold.

___ Mountain Reader II - #M_READER

---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

1545. STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960730143542177726@muskrat.com>
Source record: 140974

Computer Shopper will not cover the Atari area at all, now all they cover is beemers and mac's. When I'm looking for some hardware I can't find here in Hawaii, or someone wants to order something via my Ramx Co. I pick up a copy for just the ads. I do keep my BBS listed in their BBS list.

... Man who stands on toilet gets high on pot
___ Mountain Reader II - #Demo 001

1546. STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960730143542177 25@muskrat.com>
Source record: 140975

Why don't you take your little powerbook pice of crap and go play
with it inside the reactor core of 3 mile island #3?

... sure ...I wanted to be born again, but my mother said NO!
___ Mountain Reader II - #Demo 001

1547. CoSTa 1.42 now available

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <30671566_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 140976
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

The latest version of CoSTa (1.42) is now available on ftp.cnam.fr in
pub/Atari/incoming/
The file is called costa142.zip

CoSTa logs calls made by NOS, CixComm, MiNTnet, CoNnect2, and ICE. It then
calculates the cost of each call and presents you with a running total of
your current internet phone bill usage.

This version has better support for STiKtime (by Guy Harrison). When used in
conjunction with STiKtime it is now possible for CoSTa to handle calls made
via STiK. Now you can see how much money you're spending on the web!

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England

1548. FS: Atari magazines, peripherals, etc (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: rich@alfagtv.netkonect.co.uk
Message-ID: <rich-3007960005460001@alfagtv.netkonect.co.uk>
Source record: 141015

Hi UK readers, I'm trying to get rid of a bunch of Atari mags (STF
1990-95, ST User 90-94, ST Review 92-94)
Not every issue is there, in total there must be approx 80 mags, and a
load of cover disks as well. I also have a MicroDeal VideoMaster, a
Cameron HandyScanner (mono hand scanner, boxed as new) and a Jaguar Joypad
(works on Falcon)
Falcon users - I have 4T-FX hard disk recording package, boxed, dongle etc.
No reasonable offer refused, email me if interested.
Bye for now,

Rich

--
==========
Rich Manley-Reeve rich@alfagtv.netkonect.co.uk
==========

1549. Re: SyQuest EZ135

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: ak527@cleveland.Freenet.Edu
Message-ID: <4tk00v$62q@madeline.INS.CWRU.Edu>
Source record: 141016

I have a 520ST with 2.5meg ram and a Supra 40 meg hard drive,
can I use a Syquest EZ135 and what would I need? Such as control-
ler , interface , driver program and memory(ram) or is anything I
have usable?

Thank you,
Martin Quinones

1550. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jul30.001428.1@cobra.uni.edu>
Source record: 141017

In article <1199_andy@allatsea.demon.co.uk>, andy@allatsea.demon.co.uk (Andy Collins) writes:
>
> Hiya sinclap...........
>
> i guess ST users are more interested in quality than quantity?....... and if
> Mac/PC mags wern't full of add's you might find something worth
> reading?........:;-))

We PC/Mac users have access to both quality and quantity. The latter is alien to you, right?

If it wasn't for those platforms, you would not have access to cheap HD's and memory.

> Bye for now...........

GREETINGS..

|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|

1551. Atari TT For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: troyc@valens.arris-i.com
Message-ID: <4tjs85$p0v@batph8.bnr.ca>
Source record: 141018

I have an Atari TT030 for Sale:
Motorolla 32MHz 68030 + coprocessor
8 Megs Ram Total (4/4)
720 Meg Quantum Harddrive
1.44 Meg Floppy
TOS 3.06
External DD drive
Great TT style Keyboard

Hard drive has both Atari software plus a full Linux Installation
(Linux ELF + X windows)

ST Users take note: This machine requires a VGA monitor.

$600 Firm, shipping included.

Misc for sale, prices DO NOT include shipping. Make offers, everything
must go because I don't want to lug it when I move:
Tandy 102 Laptop Computer $100
I actually saw a foreign journalist for the Olympics using
one of these on the News the other night! Includes power
cable, carrying case, modem cable, all manuals.
Atari SC1224 Monitor $50
Spectre GCR + disks $75 ($50 with purchase of TT)
PC Ditto II (hardware + disks) $30
Everex 2400 Baud Modem $15
Avatex 1200 Baud Modem $10
NEC Multisync II VGA Monitor $40
NOTE This monitor has sync problems when cold. That's why
it is so cheap. If you can fix monitors, then this is for you.
Very crisp picture when in sync. You have been warned.
Caveat Emptor. ***NOTE***

1552. Re: SinClap`s Humiliation

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <838797262_OASIS_@land.demon.co.uk>
Source record: 141019

Hi fellow Atarians,

Following a suggestion, I posted a complaint about Peter Sinclair-Day.
This is the response I received... very interesting hmmm... ?

>> Subj: Peter Sinclair-Day. Net Abuse.
>>
>> System Administrator University of Northern Iowa.
>>
>> Dear sir,
>>
>> I would like to draw your attention to the following news item. It
>> regards an exchange between Denesh Bahbuta, former administrator of
>> the FTP site at HENSA, and Peter Sinclair-Day an employee at the
>> University of Iowa.
>
>Peter Sinclair-Day is *NOT* an employee at the University of *Northern*
>Iowa. He is a student here.
>
>- Ken

Apart from the fact that `Ken' apparently chose to ignore the main
thrust of the original mail, it's interesting to note that sinclap is
just a student. Nothing against students, I was one myself once, but it
does put a different slant on things when you realise you're not dealing
with a mature adult. (Please no jokes about cheese!)

Well I've done my bit for the `grand scheme'. I can only add that, `kill
files or no', if you ignore sinclap and don't respond to his prescence
he'll start to feel pretty stupid. In fact, that if he knows you don't
use a kill-file but still ignore him, you'll reinforce the message.
`Sending to Coventry' is a very effective method of dealing with social
pariahs.

Let's get back to the main business of the newsgroup!

Thanks for reading,

Ali.
--
---
ali@land.demon.co.uk Edinburgh, Scotland

1553. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Jul30.000141.1@cobra.uni.edu>
Source record: 141020

In article <838337394_OASIS_@pwomar.demon.co.uk>, Paul@pwomar.demon.co.uk (Paul Womar) writes

> This is good for you the reader? You like a mag full of adverts?
> Surely you have mastered the art of reading sentences and not just
> computer names and prices by now? Or is flicking through the ad pages
> of MacFormat your equivalent of a teenage boy flicking through
> Playboy?

An observation. I prefer the format to some of the U.S. mac mags. MacFormat has screen shots of apps when they do a review, preview or a story on it. I admitt much of the Mac rags are flat, but hopefuly Mac Addict will change thinks. There is also many on line web rags that are pretty good. As for Playboy, its the articles such as the Jimmy Carter one way back when...)

> True, the other mag Atari Review/World however was much better but
> just like STF they got screwed by other people...

The old Atari Explorer before the Trammy family fired the staff was decent. As usual a good publication went down the toilets.

> I can imagine that you and Ralph would make a lovely couple, you're
> just made for eachother.

Telling the way it is? The truth hurts. Ralph obvious doesn't hold punches back to report reality.

> I can assure you that running Papyrus (under MagicMAC) emulation on this new
> machine against whatever your Mac WP equivalent is (native) would show
> you what a beast the MacOS really is, if you see a bunch of Atari
> programs running with MagicMac and the Mac equivalents then you would
> see how pathetic we see your postings. I don't hate MAcs or anything,
> I have a Newton and am seriously considering buying a Powermac but
> hearing how you are so desperate to convince yourself that your Mac
> was a good purchase and with the added fear that I might begin to end
> up as ignorant as you makes me think twice.

If you say so. But there are no Mac equivalents in the ST platform to compare with. I am sure that the ST OS called TOS is smaller than the Mac OS. But the mac os has more functionality witch translates into 'does more, costs less'. From what I have seen of tos is a cheap knock off of the Mac OS below system 7. There are no equivalents to opendoc, quicktime vr, powertalk, open transport, publish & subscribe,

> You are doing your cause no good whatsoever, I don't think that you
> have ever actually made a point in your life, you just make one sided
> observations, which although being amusing to me, make your life look

> decidedly sad. If your Mac is so good then go do something useful with
> it instead of provoking people who have the sense to have machines
> that do what they want, many people here just want to play the odd
> game, word process and collect their email. The machines that they
> have do exactly this and they have all the software that they need
> already, why on earth would they consider spending $3000 on hardware
> only to have to buy more software to do exactly what they wanted
> before, wordprocessing is no more useful in 16.7 million colours or
> with surround sound, 200mhz means nothing if you just want to bash a
> few keys especially as I expect your machine uses up as much of it's
> processing power just reading the keyboard as my ST has overall.

Sounds like sour grapes. 'We ST'ers only have 8 mhz and anything more is a waste'. If the rest of the world adopted the St strategy, we still would be playing Time Bandits. I believe you state this because the ST line will never catch up and has made you arrogant of the Intel inside industry.

If you want to spend $3000 on 040 hardware that is your business. We in the mac/pentium markets pay much less for power. PowerComputing on Aug.5 at MacWorld will bring out to the market a Mac OS box utilizing the PPC 603e running 240 mhz for $2200! $1500 for the 180 mhz and $1800 for the 200 mhz one. Yes Virginia, the boxes will include 16 megs ram, 3 PCI slots, 8x CD-ROM, 1.2 gig HD.

> Finally could you just explain to me why you have to continually dig
> at other machines, the similarities between the Atari and Mac OSs are
> very clear (except that one is fast and compact and one is so huge it
> needs to be loaded from a hard disk), why would someone who is so
> satisfied with their machine crawl around other groups reading posting
> just to take the piss, do you ahve a motive or is just that you are a
> very sad and lonely person? I really would like to know.

The ST is considered compact because it hasn't advanced to a new level. There is still no equivalent of open doc, cybordog, quicktime vr, powertalk, open transport, quickdraw and much more. Nice thing is that the other platforms have it both ways such as high quality PD and awesome 90's apps.

I agree that the ST is fine for email just don't try using Netscape.
>
> Your friend-Paul.

GREETINGS..
|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|

1554. Re: Microphone port on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: pedtober@PROBLEM_WITH_INEWS_GATEWAY_FILE
Message-ID: <4tkaqh$q6i@news.gu.se>
Source record: 141021

STIRRE31@MAINE.MAINE.EDU wrote:
> Well, I got my Falcon repaired at Wizztronics. Thanks for all of
> the advice. They did a great job and everything seems to be
> working. I have a questions about the microphone port on
> the Falcon. What kind of connector do I need? Is there an
> adapter to hook up, say, an Apple Plaintalk microphone to
> the Falcon? Steve Cohen from Wizztronics said that I needed
> a slightly smaller plug. Thanks for any advice and excuse
> my ignorance (in my defense, the Falcon manual is not very helpful).
> -scott tirrell
> -stirre31@maine.maine.edu

Scott,

The connector in Falcon is called a 1/8" mini-jack or a telejack. In
metric system it's called 3.5mm.
I don't know about the Plaintalk microphone, but some newer
microphones included with Macintoshes have a longer jack, but still
1/8" in diameter. This makes it impossible to insert fully, and you
will not hear both channels, or possible none at all. What I know of
it is only Apple that uses this longer jack, and other microphones
should do fine, if you can't find an adaptor for it.

Hope it helps,

Tomas

--
NoBrain/NoCrew
pedtober@ped.gu.se
http://www.tripnet.se/~tomas

1555. Re: Latest AHDI/HINSTALL/SHDRIVER.RAW?

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31FDB33E.35A8@bruker.de>
Source record: 141022
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

John Perez wrote:

> Any information or recommendations would be appreciated. I am
> currently able to use ICD Pro or HDDriver, but several programs that I use
> recommend Atari's drivers, so I would like to try those out.

I don't think these programs recommend AHDI as driver but only an AHDI
compatible driver. HDDRIVER is fully AHDI compatible, according to the
AHDI specifications (AHDI 3.00 release notes, these are the latest
ones.) So any software should work with such a driver. If it doesn't,
this software has a bug because it relies on non-documented features.

--
****
* Uwe Seimet | I really hate this damned
machine, *
* | I wish that they would sell
it. *
* Internet: us@bruker.de | It never does that what I
mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell
it. *
* WWW:
http://acp5.chemie.uni-kl.de/seimet/index.html *
****

1556. Re: Latest AHDI/HINSTALL/SHDRIVER.RAW?

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <31FDB4CC.1701@bruker.de>
Source record: 141023
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Aardvyrk wrote:

> to be fully AHDI compatible. According to Chris, there is a small bug
> with the Atari SCSI bus and CAF with HDDriver as it stands now, but only

Concerning SCSI and CAF this is a hardware problem. I made some tests with CAF in order to find how it happens that with CAF the Falcon SCSI bus sometimes blocks when there is heavy hard disk activity. After identifying the problem I wrote a small program CAF_FIX that will configure HDDRIVER (not any other driver!) in a way that circumvents this bug. CAF_FIX comes with the current versions of HDDRIVER. (I guess the first one coming with CAF_FIX was HDDRIVER 5.0.)

--
****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* WWW: http://acp5.chemie.uni-kl.de/seimet/index.html *
****

1557. short sharp shock

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: dreibel@zot.io.org
Message-ID: <4tkui7$gm6@zot.io.org>
Source record: 141024

To: sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY)
Subject: Re: short sharp shock
Newsgroups: comp.sys.atari.st

> I am deliberately quoting far too much here

s > So you are in violation of your self imposed rule. What a
s > hypocrate..

> At this point, Petey-boy is in clear conflict with the charter
> for this Big 8 newsgroup; he insists of posting advocacy issues in
a> non-advocacy group. I suggest that every reader of the
> newsgroup send a complaint (quoting the exchange between Danny
> and sinclap) and noting sinclap's refusal to adhere to the
> charter, to root@uni.edu with a copy to the
> news.admin.net-abuse.misc newsgroup.

s > You wish I am in conflict with the charter. Richy you're kill
s > file must not been working to well.

actually, he decided to drop the kill file for awhile after I
informed him about the things you were saying behind his back
regarding the e-mail flaming incident, and figured he had a right to
know and reply to your twisted account of what happened.

And yes, you ARE in conflict with the charter. Grow up.

s > Richy is going to cry baby to the postmaster again.

We all know who the baby really is in this. And remember,
Sinclap, that whiny little brats eventually get spanked when they've
gone too far.

s > Why not use another kill file if you are so annoyed? That way
s > you do not have to bare a lecture on the first amendment, it's
s > virtue and important section of the constitution. You are a
s > constitutionalist or still a loyalist to the ex mother country?

Ah, I knew that you were going to try that old chestnut again -
"I have free speech, I'm protected by the First Amendment, so too
bad!"

Well, guess what, Petey boy - I've dug up an interesting
document from the Electronic Frontier Foundation, a Supreme Court
decision on the infamous George Carlin broadcast, the FCC vs.
Pacifica case. And in their decision, the court found that the First
Amendment does not cover those who act as a public nuisance in a
broadcast forum (which the Usenet may be described as). As a matter

of fact, it turns out that Rich may actually have more rights in being protected from your spewings than you do in expressing yourself in your combative manner.

Since you have continually refused to modify your behavior to follow the rules of the charter under which comp.sys.atari.st operates as requested, it thereby makes you a public nuisance - and thereby are NOT covered under the First Amendment regarding freedom of speech.

And before you say "it means nothing!", I'd like to inform you that this Supreme Court decision has already been used to remove another public nuisance from the Usenet; it recently happened in alt.tv.simpsons, where net.flamer Chris Rozier was forced to leave the forum alone for making a variety of insulting posts that consisted of combative and abusive language questioning the intelligence of fans of the television show "The Simpsons" over the last few years. One person in the forum made a complaint to his server and used the court decision to show that, as a public nuisance and troll, Rozier was not protected under the First Amendment. The result was Rozier being read the riot act by his server, and has not posted to alt.tv.simpsons since.

Regarding your "patriotic" stance for jusitifying your behaviour, you now join the ranks of others who have tried the same: Richard Nixon, Wally George, George Bush, Oliver North, Senator Joe McCarthy, the John Birch Society, Dan Quayle, and Rush Limbaugh. And we all know how credible they (and you) became after trying to wrap themselves in the flag while walking through the mud.

Remember the words of Samuel Johnson, who correctly noted that "patriotism is the last refuge of a scoundrel".

BTW, to check out the decision yourself, I'd suggest pointing your net server to http://www.eff.org/pub/Legal/Cases/FCC_v_Pacifica/fcc_v_pacifica.decision ; or if you can't find it that way, go to http://www.eff.org and use their search function to find "Pacifica", which will pull up the proper path to the document. Either way, you'll find out just how vulnerable you are to having your net access pulled for your behaviour if you don't straighten up - and you can't hide behind the Constitution.

s > GREETINGS..

bub-bye.....

... "No, I'm from Iowa. I only WORK in outer space" - Kirk
___ Mountain Reader II - #00000007

1558. Re: MagiC 4 icon editor?

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <4tkunn$4mj@newsserver.rrzn.uni-hannover.de>
Source record: 141025

Chris Wilkinson (chriswil@southern.co.nz) wrote:
: Subject says it all. Can the icons supplied with MagiC 4 be edited? IC
: DRAW barfs when I load the MAGICICN.RSC file, and I want to replace some
: of the icons with my own creations from the DESKICON.RSC file...

Use an RCS like INTRFACE.
Make shure not to change the order of the icons. Better add your own
icon file to gemdesk/rsc/.

--

ANDREAS KROMKE

1559. Re: NVDI v4 ET-4000 and NOVA VME

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: Karl.Brokstad@gades.uib.no
Message-ID: <4tkib8$qqk@ugress.uib.no>
Source record: 141026

In article <4tjhgt$eoa@ccshst05.uoguelph.ca>, thopman@uoguelph.ca (Theodore L Hopman) wrote:
>Theodore L Hopman (thopman@uoguelph.ca) wrote:
>: Jeffrey Krzystow (cysco@tyrell.net) wrote:
>: : I am looking for information on how to configure NVDI ET-4000 for the NOVA
>: : VME 1 Meg card. I am looking specifically for the Screen Base Address and
>: : the Register Base Address. Hopefully someone out in I-Land can help with
>: : this information.
>
>: From what I remember of my install of NVDI 4 ET4000 for my Crazy Dots II
>: card, I was able to just select it off a menu. I seem to recall the Nova
>: card being on there as well. I could well be wrong, though. I will check
>: as soon as I remember :)
>
>Turns out I am wrong...There is indeed a nice pop-up menu in the VMG, but
>no Nova. Shouldn't the Nova manual have something like it in it?
>
>THeo
There are no specific NVDI drivers for the NOVA graphics boards. But NVDI from version 3.02 are compatible with the NOVA drivers. To install NVDI 3.??/4.?? with the NOVA cards, you first have to install the NOVA driver and have the screen running with the graphic card. Then you install NVDI, when NVDI installs it disable the NVDI screen drivers.

Karl

1560. Falcon For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: dancel@Hawaii.Edu
Message-ID: <DvByMt.IG2@news.hawaii.edu>
Source record: 141027

Hello all, I have a falcon 030 with 4MB of Ram and 340MB HD. It is in great working order. I will sell it along with VGA and SC1224 connectors, mouse and manual for $750 or best offer. Buyer pays shipping from San Francisco.

email dancel@hawaii.edu
ph. (808) 678-8642
ask for George

1561. MagiC 4 icon editor?

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4tkgr9$rcg@orm.southern.co.nz>
Source record: 141028

Hi there...

Subject says it all. Can the icons supplied with MagiC 4 be edited? IC DRAW barfs when I load the MAGICICN.RSC file, and I want to replace some of the icons with my own creations from the DESKICON.RSC file...

Chris W.
/|\

PS. I don't want to buy EASE to accomplish this, so please do not suggest this...
a

1562. Re: ** Background pix's on Falcon030? **

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GG5NBDUQUp@tos.ak.planet.gen.nz>
Source record: 141029

In <4ted08$7qb@orm.southern.co.nz> Chris Wilkinson wrote :

>Hi there...
>
>George W. Garner (garn9114@kutztown.edu) wrote:
>: Does anybody know of a program that will bring up 256 color (or more)
>: pictures in the background of my Falcon030. A regular program is
>: preferred, but if you have a favorite desktop replacement that will do it
>: I'd be interested to hear about it.
>: Thank you in advance for any responses,
>
>You could try Deskpic 5. I have used this in 256 colour mode but it is
>very very slow decoding GIFs, and very very awkward to figure out how to
>save the correct palette into a GEM X-IMG image. Incidentally, the
>loading of X-IMG images is fast. GEM-View 3.16 dithering options do not
>seem to put 256 colour palettes in the same order as the desktop will use
>them, and you will normally get all the system colours messed up with
>your X-IMG image when you load it into Deskpic. This is despite having
>tried ALL the available options in GEM-View. A nicer answer is to buy
>MagiC 4 :). It happily uses MOST X-IMG images without losing its system
>colours!

I think you can get around this GEM-View problem by simply exporting the image in a truecolour format (e.g. truecolour TIFF) then importing it again and choosing System palette in the colour dithering options. This may only apply to GEM-View 3.06, however.

Another way is to use a desktop that supports images on the desktop, e.g. Gemini, or Thing (although Thing seems to get the colours muddled also, but Gemini is fine). You may also be able to get some other replacement desktop and just use a resource editor to change the background to one big CICON.

--
+--+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+--+

1563. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: gary@tequila.demon.co.uk
Message-ID: <83075915_000009_OASIS_NEWS@tequila.demon.co.uk>
Source record: 141030

In article <4tii0g$1so_002@jf.intel.com>
RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens) wrote:-

>In article <4tc4o4$8rf@lastactionhero.rs.itd.umich.edu>,
> atari-archivists@atari.archive.umich.edu (Atari Archive Robot) wrote:
>
>> -rw-r--r-- baldrick 52645 Jul 25 11:32 ./Network/Www/c_ed_03.lzh
>
>It would be bloody wonderful if it showed up at the mirror sites as well. I
>thought they were supposed to be echoed within 24 hours?

Yeah, all the mirror sites i've tried are crap and as for umich
forget it.

How about puting a copy in alt.binaries.atari Gary (Priest), its about time
something useful was posted there.

--

****
gary@tequila.demon.co.uk
Every day sends future to past Every breath leaves me one less to my last
****

1564. Re: Extracting .tgz files?

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <838842530_OASIS_@ping.be>
Source record: 141031

In article <4th8d1$l1b@interport.net>
jmax@interport.net (John Maxwell Hobbs) said:-

>
>
>How do you extract .tgz files?
>

To extract .tgz files you need gzip.ttp and tar.ttp. AFAIK there are four differents version of gzip. Two (TT and other) for the normal tos and two for minixfs.
I can't remember me where I've found these packutils. They can probably be found on every Atari site. For gzip looks after gzip124b or newer.

To extract you simply activate first the gzip.ttp. As parameter fill in -d name_of_the_file.tgz (assuming that the gzip.ttp is located on the same directory of the file).
This action will extract the file to *.tar
Now activate the tar.ttp and fill in -x name_of_the_file.tar

That's all

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

1565. Re: Straight Fax

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: andre@southern.co.nz
Message-ID: <4tklr5$s69@orm.southern.co.nz>
Source record: 141032

ERCORP (ercorp@aol.com) wrote:
: Will Straight fax work on a Mega 2 with TOS 1.02?

Should do. I use it on a 2Mb STFM with TOS 1.02. I think a Mega only has the extra blitter so I'm pretty sure the setup would be the same. In fact, it's better than any other model since TOS 1.02 doesn't need any patches for flow control.

See ya
-Andre

1566. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <60750805_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 141033

In article <83075915_000009_OASIS_NEWS@tequila.demon.co.uk>
gary@tequila.demon.co.uk (Gary Cleghorn) wrote:-

> In article <4tii0g$1so_002@jf.intel.com>
> RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens) wrote:-
>
>>In article <4tc4o4$8rf@lastactionhero.rs.itd.umich.edu>,
>> atari-archivists@atari.archive.umich.edu (Atari Archive Robot) wrote:
>>
>>> -rw-r--r-- baldrick 52645 Jul 25 11:32 ./Network/Www/c_ed_03.lzh
>>
>>It would be bloody wonderful if it showed up at the mirror sites as well. I
>>thought they were supposed to be echoed within 24 hours?
>
> Yeah, all the mirror sites i've tried are crap and as for umich
> forget it.

I've not tried the mirror sites, but I agree about umich. I've been trying
to upload the latest costa to it for several days now and just can't get an
anonymous logon (says it's too busy). :-(

> How about puting a copy in alt.binaries.atari Gary (Priest), its about time
> something useful was posted there.

Ahh, but it's about 60k. I thought only small stuff was meant to be posted
there. I don't think I'd be thanked for a 60k news article. :)

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England

1567. SyQuest EZ135

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: arvid.johnson@quest-net.com
Message-ID: <00001EBE000001C0@quest-net.com>
Source record: 141034

Hi Martin,

It sounds like your pretty close to me. If your Supra 40 has a SCSI pass through, all you should need is a SCSI cable to take care of the hardware side. On the software side, you will need a driver that can handle removable hard disk media. I use ICD Pro, but there are others available.

good luck,

aj

... Flying with the FALCON
___ Mountain Reader II - #M_READER

1568. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <4tlqvr$b4r@mark.ucdavis.edu>
Source record: 141035

```
Gary Cleghorn (gary@tequila.demon.co.uk) wrote:
:
: How about puting a copy in alt.binaries.atari Gary (Priest), its about time
: something useful was posted there.

Yes. I was very excited to see a.b.a. appear on my news server today.

--
.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- U. C. Davis :
: The Internship & Career Center | Engineering & Physical Sciences :
: ,,, http://icc.ucdavis.edu http://128.120.234.242 :
: (o o) These are my opinions; you want some, get your own. :
+-o00-(_)-00o-------------------------------------------------------+
```

1569. Re: Invisible Turtles!

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: test@swampdog.demon.co.uk
Message-ID: <838849868_OASIS_@swampdog.demon.co.uk>
Source record: 141036

In article <838753988_OASIS_@finitive.demon.co.uk>
Ade@finitive.demon.co.uk (Ade) said:-

> How to tell if you've got Invisible Turtles #1 :-
> The non-stick mysteriously dissapears from you saucepans.
> (IT's love this stuff and will quite happily licking it off all
> night!)

It's the Teflon Bandits that do this! They are another brand of
invisible turtle.

--

Guy Harrison

guy@swampdog.demon.co.uk

1570. NVDI v4 ET-4000 and NOVA VME

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199607300051.a48027@do2.maus.de>
Source record: 141037

JK>Also, any other tips for setting up NVDI ET-4000 with the NOVA VME card
JK>would be GREATLY appreciated!

I'm sorry to tell you that, but NVDI ET-4000 and the NOVA graphics
card don't work together. When you need Vectorfonts try the normal
version of NVDI together with the NOVA-VDI.

Tschuess
Frank

1571. UK: For Sale.

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <16839_Spencer@mettav.demon.co.uk>
Source record: 141038

The following items are for sale:

VideoMaster digitiser and colour splitter for the Falcon. 60 UKP

Clarity Falcon, direct to disk sampling package with DSP clock
cartridge. 60UKP

MagiCMac 1.23, turn any Mac (68030 or better, or a PowerMac!) into an
Atari compatible mean machine. 70 UKP

Calligrapher Gold. WYSIWYG wordprocessor. 25 UKP.

STWorld magazines, issues 24 - 26, 29 - 32 and 34 - 53.

View II, file viewing program. Designed for integration into the desktop.
Handles many file types (SEQ, pictures, samples, text, etc.) 8 UKP

Timeworks 2 plus two manuals on Desktop Publishing with it. 20 UKP
(inc. P+P).

Epson FX80 emulation cartridge for DeskJet, Deskjet+ and Deskjet 500.
20 UKP.

512k ST RAM upgrade. Free but buyer pays P+P.

Star LC10 Dot Matrix printer. Nothing, but buyer collects!

E-Mail me with any offers for items you may want.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1572. Re: Atari TT For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: troyc@bnr.ca
Message-ID: <4tm0kp$so0@batph8.bnr.ca>
Source record: 141039

In article <4tjs85$p0v@batph8.bnr.ca:>,
Troy Carpenter <troyc@valens.arris-i.com:> wrote:
:>I have an Atari TT030 for Sale:
:> Motorolla 32MHz 68030 + coprocessor
:> 8 Megs Ram Total (4/4)
:> 720 Meg Quantum Harddrive
:> 1.44 Meg Floppy
:> TOS 3.06
:> External DD drive
:> Great TT style Keyboard
:>
:> Hard drive has both Atari software plus a full Linux Installation
:> (Linux ELF + X windows)
:>
:> ST Users take note: This machine requires a VGA monitor.
:>
:> $600 Firm, shipping included.
:>
:>
:>Misc for sale, prices DO NOT include shipping. Make offers, everything
:>must go because I don't want to lug it when I move:
:> Tandy 102 Laptop Computer $100
:> I actually saw a foreign journalist for the Olympics using
:> one of these on the News the other night! Includes power
:> cable, carrying case, modem cable, all manuals.
:> Atari SC1224 Monitor $50
:> Spectre GCR + disks $75 ($50 with purchase of TT)
:> PC Ditto II (hardware + disks) $30
:> Everex 2400 Baud Modem $15
:> Avatex 1200 Baud Modem $10
:> NEC Multisync II VGA Monitor $40
:> **NOTE** This monitor has sync problems when cold. That's why
:> it is so cheap. If you can fix monitors, then this is for you.
:> Very crisp picture when in sync. You have been warned.
:> Caveat Emptor. ***NOTE***
:>

Argh! I should have known I was not on the correct machine when I sent
this. My address is:
troyc@nortel.ca

Also, I can replace the 720 Meg hard drive with a 40 meg Hard drive for
$100 less.

NORTEL (Northern Telecom) Troy Carpenter Atlanta, Georgia
troyc@nortel.ca I speak for myself, not NT
"You're so open minded that your brain leaked out" - Steve Taylor
>>>>>>>>>>>>>>>>>> The best thing in life costs exactly that <<<<<<<<<<<<<<

1573. Calamus print IMG files?

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: afn14016@afn.org
Message-ID: <4tlk7l$9v1@huron.eel.ufl.edu>
Source record: 141040

Hi everyone:

I have the need to print documents from Calamus 1.09n
as IMG files because they are music scores containing
fingerings and text.
I have tried the original IMG driver and it does not print at all!!

Can you help me and tell me what is wrong or send me your IMG
driver if it works?

Thank you. Raymond

1574. Re: Removeable Harddisk's?

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <16837_Spencer@mettav.demon.co.uk>
Source record: 141041

Out of the ether, the following was mentioned by spiper@wow.com...:

s> cartridge at anywhere from $100 (CompUSA after $30 rebate) to $120
s> (just about everywhere else), so they are quite a bit less than the
s> Zip drive, which has a $50 rebate, by the way, until some time next
Unfortunately the pricing this side of the pond isn't so great.

s> If you need the speed, then the Syquest would be better. If you don't,
s> then the Zip probably would be best. You could also go optical or
s> even get a JTS drive. They are supposed to be pretty hot and will be
s> installed in Compaq's new line of notebooks.
The Syquest is looking more and more the one to get (for me) but I will wait
until the SyJet has been around a short while.

I've seen Compaq's new floppy drive and admit its pretty good (though not
that fast!) as we have taken delivery of our first machine with one fitted at
work. One problem however is that it isn't SCSI (not sure what it is
exactly???) so fitting to the TT could be painful. I've also heard that there
aren't any plans currently to make them available other than prefitted to
Compaq machines.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1575. Re: OFFICIAL : ST FORMAT Closure

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <838818098_OASIS_@coconut.demon.co.uk>
Source record: 141042

In article <Pne3NHA7pQ$xEwnr@dwell.demon.co.uk>
"Mark Butler, Atari ST and Webb Author" <mark@dwell.demon.co.uk> said:-

>Count me in - Nine Pounds waiting - Any chance of a review of Lottery
>Companion 4 when ready ? - Or is it going to be another 'serious
>programs only' mag ?

As publisher, I want the magazine to reflect the tastes and interests of
ALL Atari-users. There will be an extensive review section, and all
program submissions will be carefully considered.

It won't be a 'serious programs only' mag, in fact it will have a liberal
dash of humour running through it. We're not boring 'my Mac/IBM is bigger
than yours' wallies!

More news soon!

ATB, Mike

--

---
mike@coconut.demon.co.uk - new, improved economy version of sig file :-)

1576. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: rfunk@magnus.acs.ohio-state.edu
Message-ID: <4tllh8$rru@charm.magnus.acs.ohio-state.edu>
Source record: 141043
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.programmer

In article <4tj5m5$2lg_010@jf.intel.com>,
Rich Tietjens <RichardX_Tietjens@ccm.jf.intel.com> wrote:
>A quick and easy way to add plain text in columns is to use the <pre> tag
>(indicating preformatted text). Use the <H> tags for headlines, and
>inline graphics, and the pages can look just like the original pages
>without much storage overhead.

Don't do it!
<pre> is great for some things, but here we DON'T CARE about the
original layout, we care about the information itself. If you try to
do multiple columns, it will just make it harder to read -- and
convert to other forms.

--
========== R o b F u n k ==========|==========> funk+@osu.edu <==========
"Why are you here? Snap out of it. |rfunk@magnus.acs.ohio-state.edu
Wake up. It's all illusions." |rfunk@freenet.columbus.oh.us
"I LIKE THE MOVIE" -- Richard Bach |http://er4www.eng.ohio-state.edu/~funkr

1577. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: savetz@northcoast.com
Message-ID: <savetz-3007960939130001@news.northcoast.com>
Source record: 141044
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.programmer

In article <31fc4e98.4712305@news.sover.net>, rziegler@sover.net wrote:

> I would love to see a digital version of every Antic mag online, and
> catalogued to boot! Both text versions and the actual digitized page,
> large enough to be readable of course. Any other suggestions? (so
> far we are dreaming unless someone can donate server space(digitized
> pages of info get large fast.

We're using OCR to make text versions of the pages. Covers and necessary images are being scanned as JPEGs.

We won't be doing graphical scans of all the pages: its a TREMENDOUS waste of disk space (5K for the text of an average article, vs. about 1MB for the "actual digitized pages.") Its the INFORMATION that is important and useful, not the layout. And the information is much more useful and searchable as HTML.

--KMS

1578. Re: Stalker Help Please

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: Terry.May@745.genesplicer.org
Message-ID: <2de_9607301205@genesplicer.org>
Source record: 141045

It sounds like a flow control problem. Make sure you have hardware flow control turned on in STalker.

* LED v1.42 * "Hold your fire---keep it burning bright."

1579. Re: Okami and NOS?

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <31fdf20adb1b70@xs4all.nl>
Source record: 141046

Gary Noack wrote on Mon 29-07-96 17:06:

>Is it possible to use the Okami Newsreader with NOS and if so how?????

For mail: no problem. For news: not yet.

--


```
_____________________________________________________________________
| | vertaler | translator | traductor |
| Jos den Bekker |Engels en Spaans|English and Spanish|espaï¿½ol e inglï¿½s|
|<josdb@xs4all.nl>|-----------------------------------------------------|
| | WWW: http://xs4all.nl/~josdb |
---------------------------------------------------------------------
```

1580. Cubase 2.0 prob

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: Thevada Sewell <106056.534@compuserve.com>
Message-ID: <31FECFA6.FA0@compuserve.com>
Source record: 141047

Does anyone know why Cubase V2.0 loads up then bugs out again. There are three small icon thingies appearing on the left hand side of the screen. It all happens very quickly.

Trying to load Cubase Lite and I get the message not enough memory.

It all used to work fine until I moved house!!

please email me on 106056.534@compuserve.com

Many thanks
Sean

1581. ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <838843894_OASIS_@coconut.demon.co.uk>
Source record: 141048

Press release 29th July 1996
==========
Mike Kerslake, a magazine publisher with over fifteen years experience has signed up Frank Charlton, ex features editor for ST Format and Joe Connor, ex Reader Disk/Public Arena editor for Atari World as joint editors for a NEW printed Atari magazine called Atari Computing.

The launch issue of Atari Computing will feature sixty A4 pages crammed with quality editorial. We're delighted to welcome contributions from respected and well known journalists including Graeme Rutt, Jon Ellis, Denesh Bhabuta and Kev Beardsworth.

We're delighted to announce we've signed a deal with the two leading disk based magazines, AtariPhile and Maggie to publish regular sections within the magazine. If you've never seen a disk magazine before we think you'll be amazed to find out what you've been missing!

The launch issue will be on sale at the forthcoming Atari shows so why not attend and meet us? The shows will be held on Saturday September 28th in Birmingham and Sunday September 29th in London, for more details about the shows contact: Goodman International, Telephone: +44 (0)1782 335650.

Issue one preview

Issue one is still in the planning stage but here's just some of the articles we're working on:

- News and gossip put together by Graeme Rutt and Frank Charlton including details about the Atari Computing website.
- Software reviews including HD-Driver by Jon Ellis
- Hardware reviews including Nemesis DIY by Simon Coward
- PD/Shareware reviews of MagiC utilities including Start Me Up! and Stewart
- Preview of MagiC v5 by Thomas Binder, Kandinsky v2.5 by Kev Beardsworth and Stella by Joe Connor
- Music and MIDI primer
- User group reports co-ordinated by Al Goold including feature on Spanish Atarians by Andrew Harvey
- Atari Jaguar coverage

Remember these are a sample, not a complete list!

Background

Following the closure of Atari World earlier this year it has just been announced ST Format, the final UK newstand publication, has also closed.

It's the end of an era in the UK which for the first time since 1987 has no Atari newstand presence.

The men in grey suits are telling us to move onto other platforms but hang on a minute, let's take stock of the situation...
- Atari machines can be purchased and repaired on a shoestring
- Atari machines can produce superb printed output
- Atari machines can surf the Internet and run BBSs
- Atari machines can form the nucleus of a digital music studio
- New software of better quality than ever before is still being released!

That doesn't sound like a dead platform! The Atari platform has been emulated by just about every other platform, we're owners of cult machines! Have you ever noticed ex-Atarians animatedly talking about the 'Good old days' it's a feel good factor missing from all the current machines.

We don't need a new platform but we do need information and a printed magazine is undoubtedly the best way to ensure we see in the new millenium!

Apart from a darn good read the other thing most of us like is some new software to play with. The Reader Disk concept offers all readers the chance to get their hands on the hottest new software around along with exclusive versions not available anywhere else. We intend to offer one Reader Disk to accompany each issue, buy it or not, the choice is yours!

What we need, now more than ever before, is your support. It's going to be tough to keep going so we're initially planning bi-monthly releases -but this could change, it's really up to you! Instead of wishing us luck post a cheque to reserve your copy today!

Ordering
==========
As we're sure you'll appreciate launching a new magazine is a risky business requiring pinpoint budget management. Our print run will be conservative and we don't expect to have a stock of back issues.

We're not a newstand publication so don't bother looking in the shops. The Atari platform needs this magazine and we need your subscription so do yourself and us a favour, take out a subscription or order an evaluation copy today!

>>> Fast feedback request -->>>
If you're on-line we'd like to hear from you right now! We're keen to get an idea of demand for the mag. To reserve copies send an empty email with the title line: KEEP and if you'd like two copies simply add the number afterwards: KEEP 2 etc, thanks for taking part!
Email: atari_w_admin@cix.compulink.co.uk

Subscriptions

Many of you (and most of us) lost money following the Atari World debacle

and we're determined not to make the same mistake. Atari Computing subscriptions are refundable at any time. Cancel your subscription in writing and we'll return any outstanding credit to you, minus a deduction to cover our costs. If you order an evaluation copy we won't cash your payment until we've printed the magazine, simple eh?

United Kingdom

Send cheque/PO made payable to the 'Atari Computing Group' to:

Mike Kerslake
42 Larch Hill
Handsworth
Sheffield
S9 4AJ
Telephone/Fax: +44 (0)114 2618940 - 10am to 6pm, Monday to Saturday
Email: mkerslake@cix.compulink.co.uk

Initially we're offering a single evaluation copy or three issue subscriptions at the following rates inclusive of post and packing:

| Evaluation Copy | UK | EUROPE | USA
|---|
| Magazine only | £ 3.00 | £ 3.50 | £ 4.00 |
| With Reader Disk | £ 5.00 | £ 5.50 | £ 6.00 |

| Subscription | UK | EUROPE | USA
|---|---|---|
| Magazine only | £ 9.00 | £11.50 | £12.00 |
| With Reader Disk | £15.00 | £17.50 | £18.00 |

Payments for European and USA subscriptions must be made in a form acceptable to us, such as cheques drawn on a UK bank or UK cash in a registered letter. We will be looking at other ways of payment to make things easier in the future. If you want to order a magazine and none of the above rates apply to you, just email us and we will give you a price.

Atari Computing will also be available directly from authorised User groups and other outlets around the world:

Germany

Thorsten Butschke
Email: Thorsten_Butschke@s.maus.de (No emails >16K please)

Other

We're expecting to be able to announce local support for Scandanavia, Australasia and North America RSN!...

Advertisers

We have a limited number of pages set aside each issue. These are

realistically priced to attract everyone in the Atari marketplace. To discuss your requirements please contact Mike Kerslake at the address above.

Submissions

We're always on the lookout for talented new contributors so if you've got an idea for an article please do get in touch.

Who are we?

Atari Computing is financed by the Atari Computing Group, based on CIX, and dedicated to supporting the Atari platform. Membership of the group is by invitation only. We're looking forward to Issue 1 as much as you are!

Regards

The Atari Computing Group (ACG)

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---
acg@coconut.demon.co.uk - new, improved economy version of sig file :-)

1582. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553565808.94921.93.starship@3rdplanet.com>
Source record: 141049

sinclap2954@cobra.uni.edu barked in COMP.SYS.ATARI.ST on 30 Jul 96:

s> Author: Peter Sinclair-day Address: sinclap2954@cobra.uni.edu
s>
s> In article <838337394_OASIS_@pwomar.demon.co.uk>, Paul@pwomar.demon.co.uk
s> (Paul Womar) writes
s>
s>> I can imagine that you and Ralph would make a lovely couple, you're
s>> just made for eachother.
s>
s> Telling the way it is? The truth hurts. Ralph obvious doesn't hold
s> punches back to report reality.

Considering that Ralph Mariano is accused of committing mail fraud by a fair
would-be purchasers both in the USA and Europe, I'm surprised that even /you/
would want to have your name associated with his. It's not inappropriate,
just surprising.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1583. Re: short sharp shock

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553565808.94923.1.starship@3rdplanet.com>
Source record: 141050

dreibel@zot.io.org barked in COMP.SYS.ATARI.ST on 30 Jul 96:

d> Author: Daniel L. dreibelbis Address: dreibel@zot.io.org
d>
d> To: sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY)
d> Subject: Re: short sharp shock
d> Newsgroups: comp.sys.atari.st
d>
(I said this):
>> I am deliberately quoting far too much here
d>
(sinclap said this):
s >> So you are in violation of your self imposed rule. What a
s >> hypocrate..

Well, let's see - the university student has accused me of being a box
designed for shipping medical devices. Let me check... Nope. I'm not a
hypo crate. Guess again, sonny boy.
--
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+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1584. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553565809.94924.24.starship@3rdplanet.com>
Source record: 141051

sinclap2954@cobra.uni.edu barked in COMP.SYS.ATARI.ST on 30 Jul 96:

>> Which is why it wins award after award at Seybold, and the Windows 95
s> version
>> was awarded "BEST DTP" by, I believe, PC User magazine, which commented
>> on the remarkable (straight from GEM) interface, right, Peter?
s>
s> So you don't know it's PC User magazine. I believe there is no such
s> thing as PC User magazine.

I believe there's no such thing as Peter Sinclair-Day (you're probably a made-up account used by "ken" to hide his true identity; after all, your posts vanished when "ken" was supposedly on vacation), but that doesn't stop you from posting idiotic remarks, does it?

>> Yep. I pay more for a Delphi account, yet put up with low-quality posts
s> like yours.
s>
s> Really. why not get a real internet service..

Oh, that's rich, coming from someone with an .edu account, which is a free service provided the students at U.N.I.

I took out the kill list for a little while just to see what was going on, and here I find you have wandered out of .advocacy in the the regular Big 8 message bases. Well, you leave me no choice. Tonight we newgroup alt.fan.sinclap.die.die.die - you'll fit right in with Barney. Except he's less obnoxious.

The newgroup control message has gone out. Enjoy your newfound fame, Petey-boy. Say, when you finish your schooling, are you going to apprentice yourself to Rush Limbaugh? He likes the smae tactics you use, you know -disinformation, outright lies, attempting to prevent the opposition from saying anything in their own defense, and specious attacks that have nothing to do with the subject at hand, to distract the viewer/listener/reader from the fact that you haven't got a logical leg to stand on.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1585. ShareWare Hassles B-(

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: dooley@berlin.infomatch.com
Message-ID: <4tm91g$9tv@berlin.infomatch.com>
Source record: 141052

Ok, I gotta bone to pick NewSTar Technology Management!!!!

I'd hate to say this but it's happened so many times to me! :-/
and it's really starting to piss me off in a big way!

If Programmers/distibutors do not support the wares they write/sell after
you have sent in your registration fee.. and bitch about people
pirating the s/w.. I just don't get it!!
Expecially in the Atari World.. where there is not anyone really left
writing for the Atari ST/STe (commercially that is) It is not too far off
where everyone that has ever written s/w for the Atari is and will soon
be outta business and then everyone will distribute the s/w as WareZ as
there will not be anyone around to even care anymore..! This is the
reason people Start pirating s/w.. They spend there hard earned money to
register a peice of s/w and it also includes Full Support with problems
and they even supply e-mail addresses and Phone numbers to get the
support that you need! And when you try to get that support that comes
with the s/w there are never there to help you!
Then I feel that I did not get 100% of what I paid for..!
I've had a few run-ins now with this kinda problem.. the latest being
STraight FAX.. I have a registerd version of it and have sent tons of
mail to the addresses in the Manual and have never even got a reply!!!
Not even a "We got your mail but we can't help you with your problem"
:-/
:-/
As of this day forward.. I will never register another peice of ShareWare
again... And I really hate to say that.. As I know there are otheres out
there that will help you 100%, but I don't wanna take that chance
anymore and try to pick the ones that will give you some support!
I figured with STraight FAX that is distributed by TOAD Computers - which
is a reputable company.. I figured I could not go wrong..! Guess WHAT!

Does anyone Use anything close to this SETUP that might be able to help
me with my PROBLEM?

1040 STe, 4 meg, TOS 1.06 and 2.06
STraight FAX 2.0, 2.2
USR Robotics SportSTer Vi 14.4 (Voice/FAX)

What happens is that I can send no problems.. but when trying to
receive...

1. I can only receive one page, as after the first page it Times out and
hangs up Before I receive the "Page acknoledgement"

2. Then When I view the first page.. it looks normal for the first half of the page and the bottom half of the page is all garbled and scrambled.

I have tried everything and have had no luck!

Please if you can help or point me in the right direction or know of any telnet sites where there is some STraight FAX discussion or there is a local BBs that you call and has a message base with STraight FAX in it.. I would appreaciate anything!!

Thanks!

--
"""""""""""""""""	"""""""""""""""""""""""""""""	"""""""""""""""""""
Johnny Dooley	E-mail: dooley@infomatch.com	Atari 1040 STe
Vancouver Canada	IRC NICK: SK8ter	4 Megs TOS 2.06
"""

1586. Re: AEO UPDATE: Skyhammer PREVIEW with Screenshots!

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: kitten@dfw.net
Message-ID: <kitten-3007961923560001@ppp21.fortworth.dfw.net>
Source record: 141053
Cross-posted to: rec.games.video.atari,alt.atari-jaguar.discussion,comp.sys.atari.st

In article <4t7ok0$cm9@sjx-ixn2.ix.netcom.com>, wlas@ix.netcom.com (Mr. Entropy) wrote:

> I would love to see the Underground come into something good.
> Although I'm not sure how they would distribute stuff. I guess the easiest
> way would just have everyone buy the JagServer. I'm not sure how much it
> would cost for a small group to publish CD's.

That part hasn't yet been tackled. The first step that The Underground is worried about is actually learning the finer points of the Jag so they can begin programming some great titles, and as far as that goes... just wait until you find out what's in store...

more later :)

Brian C Bessemer kitten@dfw.net
Kitten Litter http://www.dfw.net/~kitten/
Senior Web Editor, GameWire http://gamepen.com/gamewire

1587. OFFICIAL : ST FORMAT

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960730143542177722@muskrat.com>
Source record: 141054

It would depen on the cost of the subscription on if I would or not.
I'm on a fixed disabilty income and have to watch it closely.

... Dobsonian = BIG LIGHT BUCKET!
___ Mountain Reader II - #Demo 001

1588. Re: Sky Fall?

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960730161308.27738B-100000@usr08.primenet.com>
Source record: 141055

Hi, No this is for real, this game is very, very nice. It is a
shareware , but you can play as much as you want. Try it out..

```
-------------------------------------------------------------------------=
----
kellis __ __ ____ ___
kellis@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /
-------------------------------------------------------------------------=
----
```

On Sun, 28 Jul 1996, James Partner wrote:

```
> Is Sky Fall, from Reservoir Gods, available on any FTP sites? Or is it a=
=20
> register-up-front job?
>=20
> James
> --=20
>=20
> =C9=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=
=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=BB
> =BA InterNet: jpartner@cix.compulink.co.uk =BA
> =BA jpartner@track83.demon.co.uk =BA
> =C8=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=
=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=CD=BC
>=20
>=20
```

1589. ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199607300055.a48028@do2.maus.de>
Source record: 141056

KS>I am happy to announce the launch of the Digital Antic Project. Antic
KS>magazine was the premiere magazine devoted to 8-bit Atari computers.

Great! I really loved it. Glory days.

KS>Antic, like the 8-bit Atari, has been forgotten by all but a small
KS>minority...

I don't think so.

Tschuess
Frank

1590. ICD Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1996-07-30 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960730143542177 23@muskrat.com>
Source record: 141057

All you need the the ICD set of hard drive files. Are there any other atari users in your area?

... Farfignewton...the cookie of the stars
___ Mountain Reader II - #Demo 001

1591. Re: N.AES

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4toa88$338_003@jf.intel.com>
Source record: 140858

In article <838924880_OASIS_@ping.be>,
Martin.Byttebier@ping.be (Martin Byttebier) wrote:
>
>... So far it's the only multitasking system that really works on my TT
>

Two questions, then, Martin: Is there a demo avialable, how much does it cost in US$, and where do I get it? (that's "two" as the tobacco lobbyists count smoking-related deaths <G>).

!Opinions expressed herein are those of the writer only!
Unsolicited Email of a commercial nature delivered to this address is subject to a $500 charge. Emailing such items, whether automatically or manually, constitutes acceptance of and agreement to this charge.

1592. Re: ShareWare Hassles B-(

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960731175007.22464A-100000@ganesh.lm.com>
Source record: 140859

I can't agree with you on the shareware registration, but have been "bit"
a few times myself!
On the Straight Fax problem, you might want to check with Toad on
the 2.5 upgrade, and also make sure that you have some sort of serial
port fix in place with rts/cts turned on!

On 30 Jul 1996, John Dooley wrote:

> As of this day forward.. I will never register another peice of ShareWare
> again... And I really hate to say that.. As I know there are otheres out
> there that will help you 100%, but I don't wanna take that chance
> anymore and try to pick the ones that will give you some support!
> I figured with STraight FAX that is distributed by TOAD Computers - which
> is a reputable company.. I figured I could not go wrong..! Guess WHAT!
>
> Does anyone Use anything close to this SETUP that might be able to help
> me with my PROBLEM?
>
> 1040 STe, 4 meg, TOS 1.06 and 2.06
> STraight FAX 2.0, 2.2
> USR Robotics SportSTer Vi 14.4 (Voice/FAX)
>
> What happens is that I can send no problems.. but when trying to
> receive...
>
> 1. I can only receive one page, as after the first page it Times out and
> hangs up Before I receive the "Page acknoledgement"
>
> 2. Then When I view the first page.. it looks normal for the first half
> of the page and the bottom half of the page is all garbled and
> scrambled.
>
> I have tried everything and have had no luck!
>
> Please if you can help or point me in the right direction or know of any
> telnet sites where there is some STraight FAX discussion or there is a
> local BBs that you call and has a message base with STraight FAX in it..
> I would appreaciate anything!!
>
> Thanks!
>
> --
> |""""""""""""""""""|""""""""""""""""""""""""""""""|""""""""""""""""""|
> |Johnny Dooley |E-mail: dooley@infomatch.com | Atari 1040 STe |
> |Vancouver Canada |IRC NICK: SK8ter |4 Megs TOS 2.06|

> """
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1593. Re: Calamus print IMG files?

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <838924286_OASIS_@ping.be>
Source record: 140860

In article <4tlk7l$9v1@huron.eel.ufl.edu>
afn14016@afn.org said:-

>Hi everyone:
>
>I have the need to print documents from Calamus 1.09n
>as IMG files because they are music scores containing
>fingerings and text.
>I have tried the original IMG driver and it does not print at all!!
>
>Can you help me and tell me what is wrong or send me your IMG
>driver if it works?
>
>Thank you. Raymond
>

Hello Raymond

To print with Calamus you need a driver for your printer. BTW: which
printer are you using? e.g. If you use a HP 500C printer you need the
hp_d550c.cdt to print your document
The IMG.CDT /does not/ print at all. It converts only a Calamus doc.
to an IMG file.
Hope this will help you
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

1594. Re: chas@stanley.wintermute.co.uk

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <838928170_OASIS_@swampdog.demon.co.uk>
Source record: 140861

In article <199607302155.AA02236@moroder.demon.co.uk>
Stephen Mulrine <robotron@moroder.demon.co.uk> said:-

>Very strange. I think somebody else has already said there are
>problems somewhere between Demon and Wintermute.

They did.

>You might get a clearer picture of what's happening if you trace the
>route to mailhost.wintermute.co.uk, which is where all
>stanley.wintermute's mail should be going.

okidoki.

>In the meantime, I would try bouncing your email off a completely
>unrelated host, e.g. chas%stanley.wintermute.co.uk@ucbvax.berkeley.edu

I'll try that! :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

1595. Re: SyQuest EZ135--Further Clarification

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960731183405.22464B-100000@ganesh.lm.com>
Source record: 140862

You have everything that you need to hook up the Syquest EZ135. If I remember rightly it even comes with a 50 pin to 50 pin scsi cable. So all you shouold have to do is decide what scsi device number you want it to be, and use the point of a ball point pin to set the number on the back of the ez135 to that, then partition it and your in business! I love mine! Makes backups a dream.

On Wed, 31 Jul 1996, Doug Kendall wrote:

> I had been told that an ICD Link2 was needed. Is this correct or will
> any SCSI adapter do?
>
> I have a 52 meg ICD FaST drive with the ICD AdSCSI adapter in the box.
> It has a SCSI port in back for daisy chaining another device. It would
> be great to hook an EZ135 to that if possible.
>
> Thanks,
>
> Doug Kendall
> Madison, WI
> dkendall@facstaff.wisc.edu
>
>
> Tom Lamparty wrote:
> >
> > All you need is a 50 pin scsi out port to hook up the EZ135 to.
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1596. Re: chas@stanley.wintermute.co.uk

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <838928432_OASIS_@swampdog.demon.co.uk>
Source record: 140863

In article <553565807.94920.63.starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>guy@swampdog.demon.co.uk barked in COMP.SYS.ATARI.ST on 30 Jul 96:

> g> I would also be grateful to anyone else who has successfully emailed
> g> chas@stanley.wintermute.co.uk if they could forward this article on my
> g> behalf (he can email me, I can't email him).
>
>Will do, Guy. I can email him no problem. Demon apparently has a
>routing loop problem - it's common if the sysadmin is just a little
>bit less smart than he thinks he is.

Thanks. Much appreciated. :-)

--

Guy Harrison

guy@swampdog.demon.co.uk

1597. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <838910016_OASIS_@coconut.demon.co.uk>
Source record: 140864

RE: ATARI COMPUTING PRESS RELEASE
****

Hi all

It has just been brought to my attention that the currency symbols in the press release may be missing depending on which system you are using.

Therefore please note that all prices/figures are in UK Sterling, and in addition we can now accept IMOs (International Money Orders).

Best wishes
Mike Kerslake

--

---

acg@coconut.demon.co.uk - new, improved economy version of sig file :-)

1598. Re: M_PLAYER version 1.32

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4tn71k$59p@scanner.worldgate.com>
Source record: 140865

dave (dave@mbha.demon.co.uk) wrote:

: Greetings all,

: I have just uploaded version 1.32 of M_PLAYER to the following sites.
: Guillaume has added 2 new compression formats to this excellent product.

: Try it - you'll like it!

How do you get it to work? When I run it, it only gives me a black screen (after telling me the resolution and whether it has sound, then with the dialog "Loading Sound") The sound plays well, but no graphics at all on any of the .MOV or AVI files I've tried. (Maybe the shareware version only supports .FLI?)

Leslie

1599. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <DvFAz4.MDp@iglou.com>
Source record: 140866

Slc.dennis Bishop (slc.dennis.bishop@muskrat.com) wrote:

: Computer Shopper will not cover the Atari area at all, now all they
: cover is beemers and mac's. When I'm looking for some hardware I
: can't find here in Hawaii, or someone wants to order something via
: my Ramx Co. I pick up a copy for just the ads. I do keep my BBS
: listed in their BBS list.

I know they won't, or so it seems. However, what I want to know, is when
they quit having Atari in there at all, save for the BBS listings.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

The CDA was dishonorable. It was an honorable warrior who struck it down.
- Worf

1600. Re: Removeable Harddisk's?

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: mccallum@inwave.com
Message-ID: <mccallum-3107961609150001@port51.inwave.com>
Source record: 140867

In article <838339832_OASIS_@pwomar.demon.co.uk>, Paul@pwomar.demon.co.uk wrote:

> the Zip and have no complaints whatsoever, if you want to carry your
> data between locations often then get the Zip but if they are close
> together and you're not woried about discontinuation get the EZ,

I just got one of the bargain $120 EZ's, and must say I'm pleased with it... all the "hassles" are blown out of proportion IMHO. Spin ups, downs, ejects, are all very tolerable to all but the most impatient. My EZ takes less time than my hard drives to spin up/down. The extra speed over a Zip (now i have to compare the preformance on a mac, as I've not been able to get a Zip to run on my STe) outways these "time consuming" events.

From an atari perspective I think the EZ is much better, as long as you plan on buying a few carts in the next few months... I mean, Atari users worrying about impending obsolescene is a little ridicolous when yer think about it. ;)

> dropping an EZ cart is like dropping a hard disk, dropping a Zip is
> like dropping a floppy.

Nah.. that's a little exagerated, unless they are building high impact HDs these days. The zip carts are lighter, if thats what you mean and thus a bit more resilient, but EZ carts ain't no ming vase.

> Go with our guts, they are both great machines but also are very
> different, see which one suits you then go for it.

Exactly, both of the items are far better than our previous choices in this arena. And both of them are gonna be obsolete as quick as you can say Tony Bastable... If either are discounted in your buying area, then you haven't got THAT MUCH to loose...

Andy

1601. The End Of Atari Corperation

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: "LOCKARD, JOHN KEVIN" <ZJKL10@access.east-tenn-st.edu>
Message-ID: <4tojdg$afg@dazzle.etsu-tn.edu>
Source record: 140868

Yesterday I recieved an interesting merger form from JTS Corperation. Apparently they are buying Atari Corperation or more likely taking it over for its assets. JTS makes hard drives for third world computer companies and have a manufacturing facility in India. Atari has ceased production of the Jaguar and reduced staff to 22 persons last February. The merger probably is a done deal by now. Shareholders of Atari will get one share of JTS for every share of Atari adding 64 million shares to the 28 million JTS has. Anyone heard anything else?

1602. Re: NVDI v4 ET-4000 and NOVA VME

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4to33m$ehd@ccshst05.uoguelph.ca>
Source record: 140869

Frank Szymanski (Frank_Szymanski@do2.maus.ruhr.de) wrote:
: JK>Also, any other tips for setting up NVDI ET-4000 with the NOVA VME card
: JK>would be GREATLY appreciated!

: I'm sorry to tell you that, but NVDI ET-4000 and the NOVA graphics
: card don't work together. When you need Vectorfonts try the normal
: version of NVDI together with the NOVA-VDI.

Isn't the ET4000 version of NVDI the regular version with some extra goodies tossed in, such as the ET4000 display drivers, REDIRECT.PRG, the VMG, and possibly others?

THeo

1603. Latest AHDI/HINSTALL/SHDRIVER.RAW?

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <16900_SSweet@mettav.demon.co.uk>
Source record: 140870

FROM: SSweet@mettav.demon.co.uk
SUBJ: Latest AHDI/HINSTALL/SHDRIVER.RAW?

j> Any information or recommendations would be appreciated. I am
j> currently able to use ICD Pro or HDDriver, but several programs that I
j> use recommend Atari's drivers, so I would like to try those out.

If you are able to use HD-Driver then forget the rest and stick with this. I personaly think that when it says in dox that it want the atari driver that it means really one that supports the AHDI standard, as does latest ICD and HD-Driver.

Otherwise the most recent and partition overlap bug fixed AHDI is 6.061.

j> Also, I am assuming that HINSTALL uses SHDRIVER.RAW to create
j> the boot drivers when it is executed, is this correct?

SHDRIVER.RAW is the driver, and is copied and named accordingly to *.SYS or *.PRG.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1604. ICD Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <16901_SSweet@mettav.demon.co.uk>
Source record: 140871

FROM: SSweet@mettav.demon.co.uk
SUBJ: ICD Hard Drives

m> We are trying to fix/??/configure an ICD external HD that has a
m> Seagate drive in it to work properly with an ST. The only clues on
m> the box are 13172 and FA.ST

m> Does anyone know where config or setup files/utils for this can be
m> found?

No Prob's, use ICD pro or HD-Driver.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1605. Re: Wintermute/Demon communications problems

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: "Mark Butler, Atari ST and Webb Author" <mark@dwell.demon.co.uk>
Message-ID: <q5HUvJARn6$xEwC0@dwell.demon.co.uk>
Source record: 140872

In article <4tii0e$1so_001@jf.intel.com>, Rich Tietjens <RichardX_Tietje
ns@ccm.jf.intel.com> writes
>Forwarded:
>
>In E-Mail <m0ujsM6-000AzjC@ornews.intel.com>
>RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens) wrote:-
>
>>A number of people have complained that they can't get email through to you,
>>so I thought I'd give it a try.
>>
>Yes, got it OK <g>. There has always been a communications problem between
>Wintermute and Demon (that's why your mail got through, you're not a Demon
>customer). I have had lots of problems losing mail sent by Phil Yeadon
>(Oasis author), Mark Butler (Lottery Companion) and a few others. Also, when I
>send mail to some Demon users it bounces back 'network unreachable'.
>Other times
>everything works fine. I get more emails than most and the problem only exists
>with SOME Demon users. I did ask Wintermute to look into it about
>a year ago but
>nothing much changed since then!
>
>Regards
>Steve
>
>Please feel free to post this reply to the newsgroups if you think it could be
>helpful.

Hi Steve - Maybe I'll message you via this newsgroup if that's allowed -
Lottery 4 ready soon - Will Snail-Mail you a copy.

Am considering Pipex or BT instead - Anyone have any problems with these
?

ALB
Mark Butler, Atari ST Shareware Programmer.
http://www.demon.co.uk/sjspr/lottery.html

1606. The shame of this newsgroup (Was Re: STF DEAD)

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960731191155.13896E-100000@ns1.ptd.net>
Source record: 140873

You know what fellow Atari users(ST and emulators)...this thread has really bugged the living crap out of me. Our friend Tony Greenwood has first announced the closing of ST Format which was later conformed officially by Frank Carliton. Sadly, this is no Internet spawned rumor...

I don't need to tell you how wonderful this magazine has been to the Atari community and how sad it is, but this isn't bothering me. One single person whose e-mail name sounds like an evil social disease has yet again decided to run his mouth without even considering of passing it through a brain should he have one. Imagine at someone's funeral, some wise guy stands up and says "Glad he's dead and **** you all!" 99% of you know exactly whom I'm talking about, the 1% won't admit he posts that crap of his.

And now as for Peter Sinclair-Day a.k.a Mr. Sinclap...I no longer respond or even read any of his garbage because he refuses to be reminded of his ignorances and his pro-Mac stances has become personal attacks on people which is not even funny. I will not participate in any more of this flaming because it doesn't do anyone good, and this is the last time I'll mention any of this(nope, not even a little joke from me).

I suppose he wouldn't like it if a Windows user would keep repeatingly insult the precious Mac platform of his. My beef, this STF dead thread has degraded to this. So I'm dropping this thread right here and now though others will continue on it especially commenting on my rebuttal, be my guest...

Eric Noss
a.k.a
Mr. Maddog

1607. Re: Atari is now JTS!

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <4tooht$cm3@newsbf02.news.aol.com>
Source record: 140874

A wierd side-note: the other day while I was driving along Mathilda Avenue in Sunnyvale, California, I noticed a brand new sign on the street -- none other than the familiar Atari logo. For what it's worth, the new Atari "World Headquarters" is a small office in a strip mall. The address is 455 South Mathilda Avenue, Sunnyvale, CA 94086. Atari, once an innovative giant which was reputed to have helped start Silicon Valley, is now just a shell of its old glory.

1608. Wanted: Old Atari STs

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: jabeecher@aol.com
Message-ID: <4tp9ba$kbn@newsbf02.news.aol.com>
Source record: 140875

Still looking for old equipment, though with the current response we should have all we need soon.

To repeat:

Wanted: Atari ST series Computers and Monitors.

Introduced in 1985, the Atari ST series was Atari s answer to Apple s Macintosh. They used Motorola 68000 chips and had a graphic desktop user interface. They couldn t compete with giants like Apple and IBM in the long run however, and eventually became defunct. Modern Atari computers based on their basic design are still on the market today.

Although its 8mhz clock speed and standard 512k might seem outdated by today s computing standards, the Atari ST had at least two very redeeming features. One: standard onboard MIDI ports which are still very fast compared to today s computers. Two: The first really good multi-player interactive game.

MIDImaze was developed in 1987 to take advantage of the ST s fast graphics and MIDI. One hooks up to 16 machines in a daisy-chain MIDI ring and fires them up. Then all the players run around a first-person-perspective maze and shoot each other in real time. It s a little like Doom Deathmatch with more players and less gore, and it remains popular today.

We run MIDImaze for no charge at Con of the North, our local games convention. We plan to take it on the road at some time in the future. To do so we will need more Atari STs.

Absolutely any Atari ST or the later TT or Falcon will work for the game, so we are interested in any and all of them. We would prefer models with RF modulators because they are easier to modify for use with composite color screens, but if your computer does not have one and you have an Atari monitor for it we ll probably want it anyway. Old style 520s with no disk drive and 512k are just fine!

We are willing to pay $30-50 per computer or monitor, and we are also willing to pay shipping. If you live in the Twin Cities Area, we will even come and pick things up. Bonus!!! If you live in the 5 state area (Minnesota, Iowa, Wisconsin, the Dakotas) and donate an ST or two to the cause, we will come to your local games convention and run MIDImaze there!

PLEASE MAIL ALL INQUIRES AND RESPONSES DIRECTLY TO: jabeecher@aol.com.

If you are reading this and have any suggestions where we might post this to better effect, please do not hesitate to tell us.

Thank You for your time!

1609. Re: ShareWare Hassles B-(

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553625321.170744.starship@3rdplanet.com>
Source record: 140876

dooley@berlin.infomatch.com barked in COMP.SYS.ATARI.ST on 31 Jul 96:

d> From: dooley@berlin.infomatch.com (John Dooley)
d>
d> Ok, I gotta bone to pick NewSTar Technology Management!!!!
d>
d> I'd hate to say this but it's happened so many times to me! :-/
d> and it's really starting to piss me off in a big way!
d>
d> I've had a few run-ins now with this kinda problem.. the latest being
d> STraight FAX.. I have a registerd version of it and have sent tons of
d> mail to the addresses in the Manual and have never even got a reply!!!
d> Not even a "We got your mail but we can't help you with your problem"

I clipped out the part where you said you will never register shareware again, and that you bought the software from Toad. I have to ask: What does buying commercial software from Toad have to do with registering shareware? Your statement appears to be the equivalent of saying, "I got food poisoning at McDonald's, so I'll never eat my next-door-neighbor's barbeque again."

Try sending the mail certified, return receipt requested. That way, you can at least find out if it's actually getting delivered.

--
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+-----------------------------------+--------------------------+
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Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1610. ST Software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: Mike Casey <bugfamly@wasatch.com>
Message-ID: <32004354.3B98@wasatch.com>
Source record: 140877

The following Atari ST software is for sale:

Arcade Fever: Onslaught (disk only) $2
Arcade Fever: Stormlord (disk only) $2
Chronoquest (4 disks, disk only) $3
Deja vu (2 disks, disk only) $3
P-Dos (disk only) $2
Publishing Partner (complete in box) $5
Shadowgate (complete, shrinkwrapped) $5
Speller Bee (complete in box) $4
Strike Fleet (complete in box) $4
Teachers Pet (2 disks, instruction book) $3
Uninvited (2 disks, disk only) $3

Shipping not included,
if interested, please E-Mail: bugfamly@wasatch.com ï¿½Thanks

1611. Re: CoSTa 1.42 now available

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <9868359_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 140878

In article <30671566_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) wrote:-

>The latest version of CoSTa (1.42) is now available on ftp.cnam.fr in
>pub/Atari/incoming/
>The file is called costa142.zip

Now available from my new Demon Homepage. See below :-)

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

1612. Re: OFFICIAL : ST FORMAT Closure

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: Andrew@ajrose.demon.co.uk
Message-ID: <59261088_000013_OASIS_NEWS@ajrose.demon.co.uk>
Source record: 140879

In article <31fc9da8.2550479@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) wrote:-

>>
> PS...Hi Harry, not falling out mate, just suprised at your comments
><big smile>
>

The way I read Harry's posting, it was more a matter of trying to pre-empt the usual questions/comments and giving not only an explanation but also a "defence in advance" of some of the decisions made about the nature of the new mag.

I wish them all the best and will be posting a cheque as soon as the bank balance allows

Andrew

--

---
andrew@ajrose.demon.co.uk

1613. STacy for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: stchip@delphi.com
Message-ID: <51AvHx8.stchip@delphi.com>
Source record: 140880

STacy

All the normal things that come with a STacy, PLUS:

FOUR megs of RAM
130 meg Hard Drive
Installed and working ADspeed board (software or hardware switchable
External Keyboard port, just plug in a Mega ST(e) Keyboard
(keyboard not included)
Extention cord for a keyboard, compute from across the room
Wired for a battery (battery included but not very good)

Cost $600.00 plus shipping
or best offer

Email me at STCHIP@delphi.com

1614. Re: The End Of Atari Corperation

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553630157.179088.7.starship@3rdplanet.com>
Source record: 140881

ZJKL10@access.east-tenn-st.edu barked in COMP.SYS.ATARI.ST on 31 Jul 96:

Z> From: "LOCKARD, JOHN KEVIN" <ZJKL10@access.east-tenn-st.edu>
Z>
Z> Yesterday I recieved an interesting merger form from JTS Corperation.
Z> Apparently they are buying Atari Corperation or more likely taking it
Z> over for its assets. JTS makes hard drives for third world computer
Z> companies and have a manufacturing facility in India. Atari has ceased
Z> production of the Jaguar and reduced staff to 22 persons last February.
Z> The merger probably is a done deal by now. Shareholders of Atari will
Z> get one share of JTS for every share of Atari adding 64 million shares
Z> to the 28 million JTS has. Anyone heard anything else?

Actually, the report I read was that Atari (aka Jack Tramiel) had bought a controlling interest is JTS. The choice to switch the company name is an obvious one, as "Atari" has a world-wide reputation (deserved or not) for making "game machines." Since TOS has been licensed to thrid-party computer makers, we no longer have to contend with the "here's what we'll give you next year...Oh, wait, never mind!" policies that the Tramiels brought to us. I have a soft spot for that blue Fuji, and I'll kinda miss the company (even if it was a love/hate relationship) but the heart of Atari beats on, even if the name has passed on into history.

--
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Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1615. Re: InShape Modeler

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DvEpBz.61C@tron.bwi.wec.com>
Source record: 140882

Thanks for your reply, however, I have found through someone else's reply
that CYBERCUBE is the one that is marketing (was!) it here in North
America.

As I have played around with the demos recently, I can see where you say
it is more of a raytrace/render/animation station, yet I point out it has
a powerful 3d engine for creating 3D templates and changing perspective
views. I am hoping to find out that it is more capable than Tom Hudson's
CAD 3D version 2. It can import the objects (3D2) which means a real
timesaver to me.

In article <838641490.12849.1@sf_pc.itl.co.uk>, sf@itl.co.uk says...
>
>mcandrew.d.w@nort.bwi.wec.com (Daniel W McAndrew) wrote:
>
>>Might anyone be able to tell me the makers of this CAD software (for
the
>>Atari platform of course) and if/what their email address is?
>
>>Thanks ever so.
>
>It's not really a CAD package as such. It is a ray tracing / rendering
>/animation package, although there is a design studio along the lines
>of CAD3D.
>
>It was produced by Digital Arts, if memory serves correctly,
>
>Hope this helps,
>
>Steve.
>

1616. poll me

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553630533.179794.3.starship@3rdplanet.com>
Source record: 140883

```
Couldja Rich? I've got some old mail on.
--
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| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

1617. Re: MG-FTP - What's the latest version?

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <36379032_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 140884

In article <4tnvfb$6lp@madeline.INS.CWRU.Edu>
bdc2@po.CWRU.Edu (Boris D. Cahan) wrote:-

> The keyware message is not for you. It's because the author
>hadn't yet plugged in his registration for the software he wrote
>it with.

Ah, that explains that then :)

> The latest Public release IS 1.03!!!!
>A version 1.04 was beta tested by myself and some others, and it was
>MUCH better than 1.03. However it still had serious bugs, and M. Guse
>decided to rewrite it Totally before re-release. Version 1.05 SHOULD be
>great, if ever!.
> The 1.04 was from April, and tho I have corresponded several
>times with the author, in the last month or so, I haven't heard a word!!!
>Maybe he is on vacation????

I noticed that Danny has got 1.04 on his web page but the link doesn't work
yet :(

I emailed the author myself a few days ago but I haven't had a reply either.
Maybe he is on holiday after all :)

I would like to get hold of 1.04 however if it is an improvment on 1.03.
I've been using 1.03 quite a bit lately (uploading my web page stuff to
demon).

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

1618. Re: Extracting .tgz files?

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: fou@ufou.on-luebeck.de
Message-ID: <79@ufou.on-luebeck.de>
Source record: 140885

In article <4th8d1$l1b@interport.net> jmax@interport.net (John Maxwell Hobbs) writes:
>
>
>How do you extract .tgz files?
>

By typing

tar xvzf file.tgz

in MiNT.

In GEM I have to:

select gzip.ttp,
enter "-d file.tgz"

resulting in a file file.tar or just file.

Then I have to:

select tar.ttp
enter "xvf file.tar"

That's it.

Franz

1619. Re: OFFICIAL : ST FORMAT Closure

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31FFC0F7.1F5F@cfcsc.dnd.ca>
Source record: 140886

Tony Greenwood wrote:
> On Mon, 29 Jul 96 06:43:04, hsideras@mettav.demon.co.uk (Harry
> Sideras) wrote:
> >*Hi Stephen*, on 26 Jul 96 you wrote:
> > r> The big question is, will it be available through newsagents or is i=
t
> > r> subscription-only?
> >Not a big question at all. Quite a little one... <g>
> >AIUI it will be subscription-only, but I'll let Mike expand on that beca=
use I
> >don't have any involvement in it whatsoever.
> >I believe Mike already explained in a previous post? :)
> >From my own *personal* point of view, I'd like to say this:
> >There is no point putting pressure on the people to make this a newsstan=
d
> But no one has?Not that I have seen. But it looks to me as if Harry is r=
esponding to =

those people who used to write in to AtariWorld complaining that they =

couldn't find AtariWorld at the newstand. They would be gently prompted =

to subscribe. To no avail it seems to me, think what it would have been =

like to have had all those disgruntled folks subscribing instead and we'd =

still have AtariWorld to kick around today!
<snip>
> Hey Harry! <smile> either I missed some postings or you got out of
> the wrong side of bed today mate ???
> I agree with all your comments re: supporting this venture, i do not
> however agree with your comments aimed at comp.sys.atari.st , no one
> is being "churlish" , niether is there any signs of "back biting", you
> seem to be complaining about something YOU think might happen, from
> what I can see, it certainly has not in c.s.a.st
> PS...Hi Harry, not falling out mate, just suprised at your comments
> <big smile>
> Cheers.............!ynoT
> Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
> irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
> ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
> HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
> Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..agreed. he=
re's some info.
United Kingdom

Send cheque/PO made payable to the 'Atari Computing Group' to:
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42 Larch Hill
Handsworth
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Telephone/Fax: 0114 2618940
Email: mkerslake@cix.compulink.co.uk
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=

my cheque for 10 pounds is in the mail
- =

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu=E9bec dit oui, Qu=E9bec dit non=3DQu=E9bec, la nation dans le pays du Ca=
nada

1620. Re: PROBLEMS: NVDI 4.10 + Atari Works

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31FFC33E.75F8@cfcsc.dnd.ca>
Source record: 140887

bilinsky keith wrote:
> I seem to be having problems with printing on my Falcon with NVDI 4.10 an=
d AW
> installed. My set up did work for me at the end of the school year but s=
eems
> to no longer work now. When I try to go to page set up the system freez=
es.
> When I try to print I get 3 bombs for about a second and then 4 bombs.
> Does anyone have and idea why I could be having this problem?
> If it helps, this is the setup of my auto folder and acc's:
> auto acc's
> Blow Boot BlowAcc
> FDI_Init xcontrol
> FPatch2
> FXDrive
> NVDI (4.10)
> WDIALOG
> Thanks in advance,
> Keith.If this is the order your auto programs are running in =

I would move Blowboot to the LAST position.

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu=E9bec dit oui, Qu=E9bec dit non=3DQu=E9bec, la nation dans le pays du Ca=
nada

1621. Re: New Web site!

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31FFC3AE.920@cfcsc.dnd.ca>
Source record: 140888

Zan660 wrote:
> I have made a MagiCMac/MagiC web site come and visit it! There is
> software, info, and images. If you use MagiCMac.....THIS IS THE PAGE!
> ZanI thought this might prove usefull :^)
http://users.aol.com/zan660/mhome.htm

-- =

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu=E9bec dit oui, Qu=E9bec dit non=3DQu=E9bec, la nation dans le pays du Ca=
nada

1622. Re: SyQuest EZ135

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31FFCBB7.1234@cfcsc.dnd.ca>
Source record: 140889

Martin Quinones wrote:
> I have a 520ST with 2.5meg ram and a Supra 40 meg hard drive,
> can I use a Syquest EZ135 and what would I need? Such as control-
> ler , interface , driver program and memory(ram) or is anything I
> have usable?
> Thank you,
> Martin QuinonesIf you have the Supra hard drive then you already have the=
cabling =

between the Atari and SCSI device. You _might_ be able to hook up the =

EZ135 to the Supra adaptor, but personally I would go with an ICD AdSCSI+ =

or LinkII, in which case you would need to disconnect the Supra Adaptor.
I don't know anything about Supra adaptors unfortunately so I can't halp =

out much there. Check out the connector on the back of the EZ135, it =

might be a centronics, in which case you would need ot get a cable with a =

centronics at one end and a connector to attach to you SCSI out on either =

the Supra or ICD adaptor, or the SCSI out on your hard drive. I think ICD =

can handle EZ135, but I _know_ HD Driver can handle it, and more.
hope this has been of *some* help

-- =

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu=E9bec dit oui, Qu=E9bec dit non=3DQu=E9bec, la nation dans le pays du Ca=
nada

1623. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <DvFBCo.MLr@iglou.com>
Source record: 140890

Paul Muehlbauer (Paul.Muehlbauer@flight.org) wrote:

: They got rid of all computer coverage other than pc-clone & token
: Mac coverage several years ago. They got rid of the classified
: section, oh, a bit over a year ago.

Hmm... Didn't know this. I never heard a thing about it, even though I read through the whole thing and read most of the editorials from most of their columnists. The absence of the classifieds was noticeable, though I don't recall when I noticed it...

: They stated once that they got a lot of mail from Atari owners when
: they dropped the 'orphan' computer sections years ago, but they
: didn't care, since Atari owners are a bunch of outspoken people who
: stuff mailboxes and don't allow a 'true' count of peo-ple's
: opinions...

Not necessarily true. There's a lot of them out, but sometimes it's the few bad apples that give us bad vibes. That's what you get when some companies don't seem to understand the Customer Service concept. They listen only to themselves and their own opinions.

: _Don't_ bother. Computer Shopper took a bad turn when they sold out
: to a large magazine publishing company. It's nice to pick up a copy
: once or twice a year just to keep up on trends & ads, but the
: editorial slant of the magazine has left me cold.

Now when did *THIS* happen, their changing hands? I never noticed a thing, except for maybe the price going up a little, going from about $3.50 to the present $4.95 it is now. I usually refer to it for price quotes and that sort of thing, for my IBM side. Yes, I built a 486 for my own use, and even have an STE and Mega ST4. Don't ask why...

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

The CDA was dishonorable. It was an honorable warrior who struck it down.
- Worf

1624. Re: Wanted Atari FAQ?

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <31FFDD46.3D92@cfcsc.dnd.ca>
Source record: 140891

DBair82358 wrote:
> I am looking for a FAQ on all Atari products that lists
> all specifications of each model.
> Does anyone know where I can find anything like this?
> DanielTry:
http://www.ruhr.de/home/aslan/rai/goodies.html
http://www.ucsalf.ac.uk/usenet/csas-faq/
http://www.mcc.ac.uk/~dlms/atari.html
http://www.mcc.ac.uk/~dlms/CD_FAQ
http://www.mcc.ac.uk/~dlms/GDOS_FAQ

-- =

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu=E9bec dit oui, Qu=E9bec dit non=3DQu=E9bec, la nation dans le pays du Ca=
nada

1625. Re: OFFICIAL : ST FORMAT Closure

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16870_hsideras@mettav.demon.co.uk>
Source record: 140892

Hi Tony, on 29 Jul 96 you wrote:

s> PS...Hi Harry, not falling out mate, just suprised at your comments
s> <big smile>

No problem. It was a pre-emptive strike B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1626. GameWire - http://gamepen.com/gamewire/

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: gamewirese@aol.com
Message-ID: <4tmn9s$ijf@newsbf02.news.aol.com>
Source record: 140893

GameWire Web News Update -- 7/30/96
Visit us at: http://www.gamepen.com/gamewire/

This past week, we have added lots of great things to the GameWire Web site. We'd like to point out that our Webmaster was gone last week, but we still updated the page each day; unlike some other Web sites, you can count on GameWire to provide you with regular updates no matter what. Below is a listing of what's appeared on the GW Web site over the past week; we think that you'll be impressed!

-Reviews of Fade to Black (PSX), Baku Baku Animal (SAT), NHL Powerplay '96 (PSX/SAT), Fantasy General (PC), Wing Commander IV (Mac), and others.

-The new GameWire RPG network; a page totally dedicated to role playing games. Downloads, reviews, links, and more!

-The debut of our new Web affiliates, "The Apex of Ultimate Light" (http://www.gamepen.com/gamewire/Apex/Apex.html). This page covers relaxing and interesting light synths; we think that it's a "groovy" addition to our site.

-New games to download have appeared in our downloads area.

-Take a look at the new July issue of GameWire; we've got an exclusive preview of the Nintendo 64! More formats now available.

-And more! Load up our homepage today.

Thank you,
GameWire Web Department
http://www.gamepen.com/gamewire/

Devin G. Phatak

GameWire Co-President, Senior Editor, and Director of Sales, Advertising & Marketing.

E-Mail: DevinP@netgate.net, GameWireSE@aol.com, DevinP@aol.com.

Are you into Macs? If so, check out the MacNetwork at:
http://www.gamepen.com/gamewire/gwmacnetwork/

For a subscription, e-mail me, with subscribe in the subject box.

Check out our home page: http://gamepen.com/gamewire/

1627. Re: Extracting .tgz files?

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GG6QFIVIUp@tos.ak.planet.gen.nz>
Source record: 140894

In <4th8d1$l1b@interport.net> John Maxwell Hobbs wrote :

>
>
>How do you extract .tgz files?

ungzip <filename>
tar -xvf <filename>

It is two stages, first to uncrompress then to unarchive. If you do not have
access to a Unix system then you will have to get GNU tar and zip for your
ST, they are available from a.a.u.e.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+---+

1628. Re: MG-FTP - What's the latest version?

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4tnvfb$6lp@madeline.INS.CWRU.Edu>
Source record: 140895

In a previous article, gary@the-gap.demon.co.uk (Gary Priest) says:

> In article <4t74ni$kdu@Einstein.ebicom.net>
> bjr@EbiCom.net (Brian Roland) wrote:-
>
>>Gary,
>> This is a good question...
>
>I thought so :-))
>
>> The latest I can find is 1.03, and it doesn't
>
>Now this is a bit odd. You get the dialog come up saying about keyware but
>the docs don't mention it. They don't ask for any registration at all.
The keyware message is not for you. It's because the author
hadn't yet plugged in his registration for the software he wrote
it with.
>I still think it has the potential to be a great ftp program if it's
>developed further. So how about it??
The latest Public release IS 1.03!!!!
A version 1.04 was beta tested by myself and some others, and it was
MUCH better than 1.03. However it still had serious bugs, and M. Guse
decided to rewrite it Totally before re-release. Version 1.05 SHOULD be
great, if ever!.
The 1.04 was from April, and tho I have corresponded several
times with the author, in the last month or so, I haven't heard a word!!!
Maybe he is on vacation????

--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

1629. Re: MagiC 4 problems...

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31ff8e4611ce81@sn.no>
Source record: 140896

On Mon 29-07-96 06:42, Harry Sideras (hsideras@mettav.demon.co.uk) wrote:

>I can UUE this Patch-nv archive to you if you like, but I'm quite sure I'm
>about to be inundated with requests to do the same for others. Can someone
>give me an ftp site that's likely to actually be both accessible and updated
>before the end of the year and I'll try to upload it there (Hallvard?),
>unless someone can confirm a location where it already exists.

Sure. as long as it isn't too big. Mail me and we'll work something out.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: <http://www.sn.no/~hallvart/>

1630. 1040 STF FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: 102224.732@compuserve.com
Message-ID: <4tmaac$kgq@arl-news-svc-5.compuserve.com>
Source record: 140897

My atari 1040 STF is looking for a new place to live. Color & b/w monitors, star NX-10 printer, superior mouse, and joysticks. Original documentation, some interesting software with docs. Reply by email. Felix.

1631. Re: N.AES

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <838924880_OASIS_@ping.be>
Source record: 140898

In article <31FEC6E5.6628@tripnet.se>
Mille Babic <mille@tripnet.se> said:-

>Hello everyone...
>
>I'm must say that the real upgrade to TOS (N.AES) works so fine
>and gives all TOS-machines (TOS >=v1.4 in ROM) a real pre-emptive
>multitasking with a very fast MultiAES.
>
>My version is 1.1.0 dated 1996-07-14 and works very good and stabile.
>Special compiled MiNT v1.12 for MC68030 and so on...
>

Totally agree with you. So far it's the only multitasking system that
really works on my TT (haven't tried MagiC yet).
There are a few problems though (at least on my computer). For the
moment I'm unable to print. Calamus sends the data to the printer but
that's all. The printer doesn't print. Trying to print some text with
Idealist give me a screen full of bullshit (to me) and no prints.
I'm using N.AES together with a special Thing version, mintnet and
minixfs.
Anyone an idea of what I'm doing wrong?

Thanks
Martin
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

1632. Re: SyQuest EZ135

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960731232858.11711C-100000@moose.erie.net>
Source record: 140899

On Tue, 30 Jul 1996, Tom Lamparty wrote:

> All you need is a 50 pin scsi out port to hook up the EZ135 to. You
> already have a host adapter and the EZ135 come with it's own power
> supply! I just added an EZ 135 to my scsi chain by cutting a hole in the
> back of my D&P hard drive case and replacing the 50 pin ribbon cable that
> connected the 2 hard drive mechanisms in the case to the host adapter
> with a longer one and added a 50 pin scsi out port to the end of it that
> fit through the hole I had made. Next step is to connect up the EZ 135
> with the included 50 pin to 50 pin scsi cable, powerup and use whatever
> software that you like best to partition the drive, and away you go!
>

My EZ135 (PC external SCSI) came with a DB-25 to Centronics SCSI
cable. I would have preferred Centronics to Centronics.

1633. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <4toutu$32d@nnrp1.news.primenet.com>
Source record: 140900

Gary Priest <gary@the-gap.demon.co.uk> wrote:
: In article <83075915_000009_OASIS_NEWS@tequila.demon.co.uk>
: gary@tequila.demon.co.uk (Gary Cleghorn) wrote:-

: I've not tried the mirror sites, but I agree about umich. I've been trying
: to upload the latest costa to it for several days now and just can't get an
: anonymous logon (says it's too busy). :-(

ftp atari.archive.umich.edu, ftp amiga.archive.umich.edu, and
ftp msdos.archive.umich.edu all connect to the same directory, and your
first command at any one of them is cd atari. The amiga door seems to be
the least busy. I'm going to try that in a minute, and look through the
msdos archive for a better mouse driver for a dos machine a friend owns.
The only one of the three that has much organization to it is the atari
one. Now please don't all flock to the Amiga door at once.
---_----------------------
jimd1 __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

1634. Need help compiling a program (C code)

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <31fec6dc3a65316@sn.no>
Source record: 140901

Would someone here like to help me compile a program for the ST?
I have no idea about programming, compiling or anything so that's why I'm posting this.

The programmer has made the program available for another system (not sure which- I can check), but he said it should compile for an ST or any other system as well.
I've got the source code (in C)- it's about 27 Kbytes long.

Oh, just in case you wondered- it's a program which converts sample files from one format to another, namely "Typhoon" format into "Yamaha" format samples for the Yamaha TX16W digital sampler unit.

PS. A nice, user friendly GEM interface would be nice :-)

Hallvard
--
_/_/_/

1635. Re: Calamus print IMG files?

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: fl@io.org
Message-ID: <4tnubm$et1@news1.io.org>
Source record: 140902

afn14016@afn.org wrote:
: I have the need to print documents from Calamus 1.09n
: as IMG files because they are music scores containing
: fingerings and text.
: I have tried the original IMG driver and it does not print at all!!
: Can you help me and tell me what is wrong or send me your IMG
: driver if it works?

What printer do you have?

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

1636. MagiC 4 and the DSP

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: jtb@jazzmin.vnet.net
Message-ID: <4tmndi$1as@ralph.vnet.net>
Source record: 140977

Just wondering if anyone else has had this problem, but I run MagiC 4 on my Falcon and if I use the DSP to decode a JPEG with the Brainstorm JPEG viewer (any version), it will lock up unless it is run as soon as the system is booted. (I know, this is weird).. then once it is run, it can be run fine. However, if I boot, run another program, then try to view a JPEG, the system locks..

I'm not running anything weird.. just MagiC 4 and NVDI 3.. I've also had this happen with other DSP related programs (some AVI viewer and JPEG-DSP)

1637. WTB: TT-RAM/TT-RAM board

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: djc126@alfresco.usask.ca
Message-ID: <4tnb0f$s54@tribune.usask.ca>
Source record: 140978

Hi. If you have some for sale please email me. I'm in Canada.
Thanks.

1638. Re: Wanted Atari FAQ?

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: tjhukkan@cc.helsinki.fi
Message-ID: <4tn4j7$6ed@vesuri.Helsinki.FI>
Source record: 140979

In article <4tk0id$f98@newsbf02.news.aol.com>,
DBair82358 <dbair82358@aol.com> wrote:

>I am looking for a FAQ on all Atari products that lists
>all specifications of each model.
>
>Does anyone know where I can find anything like this?

I doubt that a recent one exists, but as people come in here
asking all the same questions, wouldn't it be in order to make
a new one?

--
tjhukkan@cc.helsinki.fi
No.

1639. N.AES - where is it?

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4tn822$62f@scanner.worldgate.com>
Source record: 140980

Where can I find N.AES? It looks like a great GEM.SYS replacement, and I would be happy to get a copy of said goodie. Thanks for any replies.

Leslie

1640. Re: OFFICIAL : ST FORMAT Closure

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <16864_DCroker@mettav.demon.co.uk>
Source record: 140981

This message from Harry to robotron@moroder.demon.co.uk came in on a wing and a prayer...

Hi Harry!

>>> Yes, there will be a new 60 page Atari magazine coming out soon, it

HS> Can we all make a go of this one without back-biting please?
Everyone, but everyone, should make a note of Harry's message.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1641. Anyone selling Civ. for the ST?

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: bryede@emi.net
Message-ID: <4tmpld$rku@cambridge.emi.net>
Source record: 140982

If you have a copy of Civilization for sale, please e-mail me.

-Bry

1642. Re: Stalker Help Please

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: koh@pixi.com
Message-ID: <4tn18j$t1m@rigel.pixi.com>
Source record: 140983

I find that on my Falcon, and using a 14.4 modem, that STalker works best without Hsmodem.

Keith H.

1643. Re: TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16868_hsideras@mettav.demon.co.uk>
Source record: 140984

```
*Hi Rich*, on 28 Jul 06 you wrote:
s>
s> phil4@phil4.demon.co.uk barked in COMP.SYS.ATARI.ST on 27 Jul 96:
>>> That would be your modem, Phil. HSmoda06 works perfectly with all of
>>> the 14400 and 28800 modems I have tried on my Mega STe, both using the
>>> TOS 2.05 that was in it originally, and using the 2.06 that I have in
>>> it now.
p>> Now that _is_ strange... because not only have I heard from other
p>> people who say that TOS 2.05 is seriously flawed in the flow control
p>> dept. but that HSMODEM 6 won't cure this.
s>
s> I would have to say that they know not whereof they speak, then.
s> HSmodem is a replacement for the serial routines in TOS.

Flow control is not the only bug in TOS 2.05. This TOS requires SERPTCH2 as
well as HSModem.

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1644. Re: TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16869_hsideras@mettav.demon.co.uk>
Source record: 140985

Hi Rich, on 28 Jul 06 you wrote:
s>
s> Look at the pinout diagram for Modem2 that is in your Mega STe manual;
s> you'll see that Carrier Detect and Data Set Ready have been left off of
s> that port. Another brilliant Tramiel operation. %^(

I can't locate my manual at the moment, but you should note that the Atari MSTe manual is demonstrably wrong. On my Modem 2 port (directly under the power cord - not the one on the VME port plate - just in case of any confusion) CD, DSR and RI are fully connected.

The correct pin connections, as confirmed with Mark Baines (author of Profile 2 and the Atari A-Z among others) and Andr&#65533; Willey (author of CixComm) is as stated in Mark's book:

Pin 1: DCD
2: RxD
3: TxD
4: DTR
5: GND
6: DSR
7: RTS
8: CTS
9: RI <-- not connected on Serial 2 (on the VME backplate)

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1645. Re: SinClap`s Humiliation

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <838859656_OASIS_@coconut.demon.co.uk>
Source record: 140986

Re: SinClap

Why don't we just all ignore this prat, who's obviously got such a small willy that he has to boast about his Big Mac!!!

Sending him to Coventry is probably the best thing to do with him. Other than that, I could hire some geezers to go round and make him shut up. I'll be wanting a few quid/dollars off you all though to pay these guys, they're expensive, but the solution is permanent :-) I understand it involves the pulling of various things from their sockets and the use of a sharp blade!

Bye bye SinClap

ATB, Mike
--

---
mike@coconut.demon.co.uk - new, improved economy version of sig file :-)

1646. USR Sportster Vi

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: dooley@berlin.infomatch.com
Message-ID: <4tn340$s5r@berlin.infomatch.com>
Source record: 140987

Hi all..!

Does anyone else have the USR Sportster Vi 14.4 modem?
I need some help!!

Thanks
Johnny

--

□
□

1647. New SkyDuel and VRC Web Pages

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: Tim Chapman <psyktpc@unix.ccc.nottingham.ac.uk>
Message-ID: <Pine.SOL.3.91.960731165038.12733A-100000@granby>
Source record: 140988

Hi!

In case anyone is still interested, SkyDuel and other VRC programs now have their own pages on the Web:

http://www.ccc.nottingham.ac.uk/~psyktpc/vrc.html

I use Netscape, so I don't know if the pages are compatible with Atari WWW Browsers, but I hope so. Please e-mail me any comments, since I don't have a lot of time to read Usenet. Cheers!

Tim Chapman
psyktpc@unix.ccc.nottingham.ac.uk

ps. SkyDuel is also usually available via anonymous FTP from:
ftp.demon.co.uk/pub/atari/games

1648. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: Chris_F_Chiesa@cup.portal.com
Message-ID: <152874@cup.portal.com>
Source record: 140989
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st

-- Oh, and I DO have access to a flatbed scanner at work. I AM willing to bring my mags to the office for scanning.

Chris

1649. Cheap Old Hardware

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: Blues@erols.com
Message-ID: <4tnnsj$96q@test-sun.erols.com>
Source record: 140990

I have great deals on the following hardware

12 256k 16pin dip chips for only $1.50 each

4 1meg 32pin simms only $9 each these are very hard to get

5 MFM controllers only $4.50 each

I am just starting this business and I need a good name so if you send me five names I give you $1 off your next order. Please no stupid names.

Grant Riggle
Blues@Erols.com

1650. tos-image

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: 106220.3511@compuserve.com
Message-ID: <4tnmsj$9t2@hil-news-svc-2.compuserve.com>
Source record: 140991

Can please e-mail me a dump of tos 2.0 or higher? I've downloaded the atari-emulator for unix but the tos in my 520st does not work with it :-/

1651. tos-image

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: 106220.3511@compuserve.com
Message-ID: <4tnmu2$9t2@hil-news-svc-2.compuserve.com>
Source record: 140992

Can please e-mail me a dump of tos 2.0 or higher? I've downloaded the atari-emulator for unix but the tos in my 520st does not work with it :-/

(please send my a private-mail, do not post in this news-group because of the fact that there are people who don't own an Atari and so don't have a license for the operatingsystem of it)

1652. tos-image

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: 106220.3511@compuserve.com
Message-ID: <4tnmun$9t2@hil-news-svc-2.compuserve.com>
Source record: 140993

Can please e-mail me a dump of tos 2.0 or higher? I've downloaded the atari-emulator for unix but the tos in my 520st does not work with it :-/

(please send my a private-mail, do not post in this news-group because of the fact that there are people who don't own an Atari and so don't have a license for the operatingsystem of it)

1653. Re: N.AES - where is it?

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4tnpv2$qnq@dodgson.math.psu.edu>
Source record: 140994

In article <4tn822$62f@scanner.worldgate.com>,
<leslieh@valis.worldgate.com> wrote:
> Where can I find N.AES? It looks like a great GEM.SYS replacement, and I
>would be happy to get a copy of said goodie. Thanks for any replies.
>
>Leslie
>
N.AES is a commercial product developed by Overscan from Germany.
If you are located in Europe you may have better luck, but I sent
them a couple of e-mail messages asking about North American
distributors, or failing that, how I could purchase the product
directly from them. I never got an answer >:-(. Now would be the time
to act, because according to their homepage they are running a
special.

Gustavo

1654. Re: M_PLAYER version 1.32

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <960731Z193638.071dave@mbha.demon.co.uk>
Source record: 140995

In article <4tn71k$59p@scanner.worldgate.com>
leslieh@valis.worldgate.com " " writes:

: dave (dave@mbha.demon.co.uk) wrote:
:
:
: : Greetings all,
:
: : I have just uploaded version 1.32 of M_PLAYER to the following sites.
: : Guillaume has added 2 new compression formats to this excellent product.
:
: : Try it - you'll like it!
:
: How do you get it to work? When I run it, it only gives me a black screen
: (after telling me the resolution and whether it has sound, then with the
: dialog "Loading Sound") The sound plays well, but no graphics at all on any
: of the .MOV or AVI files I've tried. (Maybe the shareware version only
: supports .FLI?)
:
: Leslie

Hi Leslie,

Greetings - I am the support co-ordinator for M_player. Some formats of AVI
and MOV are not yet supported, and the file will only play sound (if sound is
present - it isn't always) on thse formats. The shareware version is in mono
but the registered version is in full beautiful colour. I registered mine last
week and have been very happy with it.

Guillaume will (I think) be working on the new formats (notably iv32 and iv41)
soon, so please consider supporting him by registering the product.

BTW (again) most of the M_PLAYER stuff above is in the English Doc I think,
have a look and let me know if it isn't.

Regards,

--
dave

1655. Re: SinClap`s Humiliation

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31ff92b1.5630589@news.airtime.co.uk>
Source record: 140996

On Wed, 31 Jul 96 00:34:16 GMT, mike@coconut.demon.co.uk (mike) wrote:

>Re: SinClap
>
>Why don't we just all ignore this prat, who's obviously got such a small
>willy that he has to boast about his Big Mac!!!

You mean no one answer any of his postings, no one speak to him, not even if he gets up your nose?, I think thats an excellent idea, no matter what subject he jumps in or tries to comment on, if we all simply ignore him, he WILL go away,

I think it would be a fine idea to draft a small polite message, to be given to anyone who does reply to him, this would be a gentle message stating that we are trying to rid this group of him and could you refrain from replying, we cannot obviously tell peeps who to post or not post to, but I feel any ATARIan asked will comply,

Just ignore him and he will go away,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1656. Atari is now JTS!

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960731164558.26617A-100000@moose.erie.net>
Source record: 140997

Well, it's official! Atari Corporation stock (ATC) is now trading
as JTS Peripherals (JTS) on the American Stock Exchange. Now let's see if
Jack made another shrewd move!

1657. www.shareware.com

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960731165025.26617B-100000@moose.erie.net>
Source record: 140998

In case you are not aware of it, there is a shareware website called www.shareware.com that does support Atari software. I would strongly suggest that all Atari users take advantage of it so we don't lose it! It's a software index with direct links to ftp sites for downloading. (Will CAB support this?)

1658. Re: ANNOUNCE: Antic magaz

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <1ce_9607311527@flight.org>
Source record: 140999

> >A quick and easy way to add plain text in columns is to use the <pre> tag
> >(indicating preformatted text). Use the <H> tags for headlines, and
> >inline graphics, and the pages can look just like the original pages
> >without much storage overhead.
>
> Don't do it!
> <pre> is great for some things, but here we DON'T CARE about the
> original layout, we care about the information itself. If you try to
> do multiple columns, it will just make it harder to read -- and
> convert to other forms.

<pre> wouldn't look as good with graphical browsers. If you want multiple columns, use tables. But then it wouldn't look very good with lynx. So just don't bother with keeping the original format.

_
/_ /\ /_ lerwick@freenet.msp.mn.us <---- Use this* address!
http://freenet.msp.mn.us/~lerwick/

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

1659. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <h-KP3Z4.brimiller@delphi.com>
Source record: 141000

PETER SINCLAIR-DAY <sinclap2954@cobra.uni.edu> writes:

>We PC/Mac users have access to both quality and quantity. The latter is alien
>to you, right?

You heard it here, folks, right from Peter Sinclair-Day. . .

PC/Mac = PC = Mac

How long after Apple files for Chapter 11 will it take for Petey to move
to Win 95 and the Mac groups with his advocacy trash?

Send bets to:
-
Putz Gambling Service
2121 Corncob Lane
Hickton, IA 00000
:')

BR Miller
Boston, MA

1660. Re: ShareWare Hassles B-(

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Jul31100245@clisome9.rose.hp.com>
Source record: 141001

Regarding your problem with StraightFAX and sportster FAX Modem. Early on, I did manage to get hold of C. Smeton who told me that he did not recommend the sporster with Straight FAX. I returned the Sportster, got a Supra and haven't had any problems since then.

I understand your frustration with StraightFAX, but if your ShareWare *does* work, I think the developer is entitled to some compensation for his or her work.

1661. Re: SyQuest EZ135--Further Clarification

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: Doug Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <31FFDCE6.1F26@facstaff.wisc.edu>
Source record: 141002

I had been told that an ICD Link2 was needed. Is this correct or will
any SCSI adapter do?

I have a 52 meg ICD FaST drive with the ICD AdSCSI adapter in the box.
It has a SCSI port in back for daisy chaining another device. It would
be great to hook an EZ135 to that if possible.

Thanks,

Doug Kendall
Madison, WI
dkendall@facstaff.wisc.edu

Tom Lamparty wrote:
>
> All you need is a 50 pin scsi out port to hook up the EZ135 to.

1662. WTB: AlberTT Video card or other...

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: tj@godfather.com
Message-ID: <4tom9j$p14@news1.emplink.net>
Source record: 141003

Looking to buy a cheap AlberTT video card or other compatible. Let me know what you have.

Thomas

1663. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <16902_SSweet@mettav.demon.co.uk>
Source record: 141004

FROM: SSweet@mettav.demon.co.uk
SUBJ: STF DEAD

a> I just purchased a cheap ST for sequencing music on, and hoped to get a
a> copy of ST Format so I could find where the PD libraries are so I could
a> get some useful utilities and so on. The local newsagents seem not to
a> have been carrying ST Format for a while, so I wouldn't have been able
a> to get a copy easily, even if it hadn't folded. Anyone know of any good
a> PD libraries?

If you Speak to a dude called Harry Sideras he may help you out with a local user group that may help you a touch as well.

Call Harry on hsideras@mettav.demon.co.uk, carry some leftover food with you when you do. He's glued to CIX and rarely gets to eat you see.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1664. LDW Power and LaserJet

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <16867_SSweet@mettav.demon.co.uk>
Source record: 141005

FROM: SSweet@mettav.demon.co.uk
SUBJ: LDW Power and LaserJet

f> it seems that the TT has some incompatabilities with that program (I
f> have a TT, TOS 3.06).

Have you made entries for the TT resolutions in the ASSIGN.SYS file, this /must/ be done in order for GDOS to be understood by the TT. Come to think of it, do you have this information in place for Speedo to talk to the TT.

I have no printing problems with TOS 306 using Speedo, GDOS or NVDI on my LJ5l. I do not use LDW though.

Try this listing and expand to suit yourself.

```
01p SCREEN.SYS actual resolution
02p SCREEN.SYS ST-low (320*200)
03p SCREEN.SYS ST-mid (640*200)
04p SCREEN.SYS
05p SCREEN.SYS
06p SCREEN.SYS
```

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1665. Re: Okami and NOS?

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: gary@imco.demon.co.uk
Message-ID: <838921616_OASIS_@imco.demon.co.uk>
Source record: 141006

In article <31fdf20adb1b70@xs4all.nl>
josdb@xs4all.nl (Jos den Bekker) said:-

>Gary Noack wrote on Mon 29-07-96 17:06:
>
>>Is it possible to use the Okami Newsreader with NOS and if so how?????
>
>For mail: no problem. For news: not yet.

Any chance on someone expanding on that? Like for news when?

--

~~~~~~~~~~~~~~~~~~ <> <> <> <> <> <> <> <> <> <> ~~~~~~~~~~~~~~~~~~

I M M O R T A L C O I L S
Huntingdon, England.

e-mail to: gary@imco.demon.co.uk or phone +44 (0)1480 497730

~~~~~~~~~~~~~~~~~~ <> <> <> <> <> <> <> <> <> <> ~~~~~~~~~~~~~~~~~~

1666. Re: tos-image

Newsgroup: comp.sys.atari.st
Date: 1996-07-31 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <4toa87$338_002@jf.intel.com>
Source record: 141007

In article <4tnmu2$9t2@hil-news-svc-2.compuserve.com>,
<106220.3511@compuserve.com> wrote:
>
>Can please e-mail me a dump of tos 2.0 or higher? I've downloaded the
atari-emulator for unix but the tos in my 520st does not work with it :-/
>
>(please send my a private-mail, do not post in this news-group because of
the fact that there are people who don't own an Atari and so don't have a
license for the operatingsystem of it)

That's one good point; another is that larg binaries (>16k, as I recall)
are subject to autocancelling by Dick somebody-or-other.

!Opinions expressed herein are those of the writer only!
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subject to a $500 charge. Emailing such items, whether automatically
or manually, constitutes acceptance of and agreement to this charge.

1667. Re: SyQuest EZ135

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: playback@coconut.demon.co.uk
Message-ID: <838985274_OASIS_@coconut.demon.co.uk>
Source record: 140808

Hi

I am using an EZ135 with a Link2, and a Quantum 85Mb drive.

Here's the chain:

STFM (TOS 1.04) > LINK2 > EZ135 > QUANTUM > SCSI EXTERNAL TERMINATOR

It all works very well, I used ICD HD Utilities to format the EZ, then popped HD Driver in to look after the partitioning (AHDI comp.) and driving. Don't forget to set HD Driver to use the Link2 and set up the removeable media option.

ATB, Mike Kerslake

--

---

mike@coconut.demon.co.uk - new, improved economy version of sig file :-)

1668. Re: Alternate Proposal: comp.binaries.atari.8bit

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4tqgeo$r8_001@jf.intel.com>
Source record: 140809
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.8bit,comp.sys.atari.programmer

In article <32006a8f.68395358@news3.news.demon.net>,
andy@troas.demon.co.uk (Andy D) wrote:

>On Tue, 23 Jul 1996 09:19:26 GMT, eru@sover.net (Rick Ziegler) wrote:
>
>>
>>yes to >Should comp.binaries.atari (all systems) be created?
>>NO! to >Should comp.binaries.atari (all systems) be moderated?
>>yes to >Should comp.binaries.atari.8bit be created?
>>NO! to >Should comp.binaries.atari.8bit be moderated?
>>yes to >Should comp.binaries.atari.st be created?
>>NO! to >Should comp.binaries.atari.st be moderated?
>>
>>You have my votes, let me know when it is time for the real thing.
>>I'll get you my vote, and all my friends too. :)
>>Rick
>
>Me too. :)
>
>Especially as my provider just cut down the expiry on alt.binaries.*
>to 5 days. comp.binaries.* is still 14 days.
>
>*.warez.* is 2 days!!!!!

OK, that's exactly 2 explicit replies. I am currently working with another
person to get the proposal properly assembled; it will be announced in all of
the comp.sys.atari* groups when the RFD (Request For Discussion) is posted, and
again when the CFV (Call For Votes) comes around. You MUST subscribe to
news.groups to particiapte in the discussions - something that was /not/ told us
when the RFD to remove our previous binaries group was opened. This is a
nuisance, but you'll only have to carry the group for a month or so, as a 21-day
discussion period is required, and the CFV can take palce between 21 and 30 days
after posting.

If anyone else has any comments, PLEASE make them now, either here or in email.

! Opinions expressed herein are those of the writer only *!*
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subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

1669. Re: cyberspy ftp site: atari directory gone?

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4tqklg$r8_006@jf.intel.com>
Source record: 140810
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari.advocacy

In article <3200D18D.1223@mad.com>, hobo <hobo@mad.com> wrote:
>
>I noticed the atari subdirectory on cyberspy2 is no longer there.
>Any confirmations?

What's the URL?

I did get in touch with the Webmaster at http://www.filez.com, and he's adding an "Atari" button to the search engine there. Very nice guy, I sent him the most common file extensions for Atari archives, and Hallvard's list of Atari ftp sites.

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1670. Portland Atari Club Meeting

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553759325.3307.76.starship@3rdplanet.com>
Source record: 140811

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Support your local Atari User Group Please Note Meeting Times and Places
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

***** ***** *****
* * * * *
* * * * * *
***** * * *
* * * *****

meeting Wednesday Aug 7th

At 7:30PM AT:

Smith Center at PSU
1825 SW Broadway -> Room 323<- on the third floor
Parking in the PSU Parking structure $1 before 7pm
FREE after 7pm

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

HTML Class and More!!!

_________________________
| Smith : : |
| Center : : |
| / <- :<- : |
| v : ^ : |
| Rm 323 : | : |
|_______________ __________| Broadway | |
| P | | | P | M | | B
| a Not | | | a | o | | r
| r This |=======| r | r | | i
| K One. | | k | r | | d
|__________| |________| i | \ g
s | \e
Park on top floor. o | \
Go thru door, and n | |\ \
second door. Cross | | \ \
foot bridge. | | \ \
========================================== I-5 ==========

come visit us on our NEW WEB page at http://www.pacifier.com/~pac

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
```

```
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

1671. Re: short sharp shock

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <838997686_OASIS_@pwomar.demon.co.uk>
Source record: 140812

In article <553565808.94923.1.starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>dreibel@zot.io.org barked in COMP.SYS.ATARI.ST on 30 Jul 96:

>(sinclap said this):
> s >> So you are in violation of your self imposed rule. What a
> s >> hypocrate..
>
>Well, let's see - the university student has accused me of being a box
>designed for shipping medical devices. Let me check... Nope. I'm not a
>hypo crate. Guess again, sonny boy.

Oh just grow up for heavens sake! It's quite obvious that he meant a
Hippokrit :)

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

1672. Re: MagiC 4 icon editor?

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: "Lars H. L&#65533;he" <lhl@schwerin.netsurf.de>
Message-ID: <32012EBE.7843@schwerin.netsurf.de>
Source record: 140813

Andreas Kromke wrote:
> : Subject says it all. Can the icons supplied with MagiC 4 be edited? IC
>
> Use an RCS like INTRFACE.

ZOOM is the Iconeditor of INTRFACE and works very well for changing icons
or editing Deskicon.RSCs. (And it is cheaper than the whole INTRFACE)

Lars

1673. Latest AHDI/HINSTALL/SHDRIVER.RAW?

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: Martin_Leidig@wun.maus.de
Message-ID: <199608011742.a55081@wun.maus.de>
Source record: 140814
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

JP>Any information or recommendations would be appreciated. I am
JP>currently able to use ICD Pro or HDDriver, but several programs that I
JP>use recommend Atari's drivers, so I would like to try those out.

IMHO you should trash that Atari stuff at once and use HDRiver from
Uwe Seimet. (wonder how you would spell that!? ;-)) That program
runs fast and reliable with all hard- and software; I'm using for
years now without any problems. Newest version ist AFAIK 5.2 - mail
Uwe for more information! --> us @ bruker.de

Aloha - a hui hou aku!

1674. Re: cyberspy ftp site: atari directory gone?

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: cconway@ea.com
Message-ID: <cconway-0108961736010001@cconway.ea.com>
Source record: 140815
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari.advocacy

```
> In article <3200D18D.1223@mad.com>, hobo <hobo@mad.com> wrote:
> >
> >I noticed the atari subdirectory on cyberspy2 is no longer there.
> >Any confirmations?
>

I don't see it anymore either...
```

1675. Atari DOOM WAD file?

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: "Andrew G. Nemchick" <gold4u@anv.net>
Message-ID: <32006D65.3B73@anv.net>
Source record: 140816

A while back someone at Atari created a DOOM WAD file that allowed you to play DOOM in the setting of Atari's offices. Does anyone know where on the internet I could download this file?

Andrew

1676. Atari Sale Out

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: TQYQ37A@prodigy.com
Message-ID: <4tp3jb$fbq@usenetp1.news.prodigy.com>
Source record: 140817

(1) Atari TT 030 -- 4 meg ST ram
-- 4 meg TT ram
-- PCT1426 Color Monitor (can be use as IBM
VGA)
-- 50 meg HD
-- Hundreds of disks containing PD games,
utils, tools
-- Better than $1000 worth of purchased
software
items: spread sheets, desktop
publishing, word
processing, programming (basic, assy.,
'C'), games,
games, games, stock market tools,
memory tools,
more, more, and more.

-- machine hums like a kitten. Totally
problem free.
I'm burned out on computers. When you make
your
living programming, the home pleasure
gradually fades.
For my taste, this machine beats any
Windows based
machine that I have yet used or programmed.

$700.00 firm. Call. Mike Harrington (704)
596-4017

EMAIL SUCKS.

Also: Atari Jag. with Jag. CD and $500 / $600 worth of games.
like i said, I'm burned out on computers and games alike.

complete system for $300, with all games.

Special: Both the TT and the JAG. complete as a set for $900.

Again: CALL. I will not be checking back
into the net line.
EMAIL SUCKS: call
Mike Harrington (704) 596-
4017

-
RAYMOND HARRINGTON TQYQ37A@prodigy.com

1677. ST/RAT_QWK?

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: jaripa@rack.improvers.fi
Message-ID: <4tr5c4$7ra@rack.improvers.fi>
Source record: 140818

Newsgroups: comp.sys.atari.st
Subject: ST/RAT_QWK?

I need to know is there any support for ST/RAT_QWK softaware?
I wanted demokey to RAT_QWK system and mayby register that
software!

JP

jaripa@rack.improvers.fi jaripa@megabaud.fi jaripa@compost.fipnet.fi
http://www.improvers.fi/~jaripa http://www.megabaud.fi/~jaripa
ircnick vuoksi Heavy Fuel BBS +358-0-2952229 running Ratsoft

---
* Kivi 1.99 * Atari STe

1678. ST 1040 + CUBASE for sale (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: bcthree@easynet.co.uk
Message-ID: <bcthree-0108960219130001@bcthree.easynet.co.uk>
Source record: 140903

.I have an ST 1040 with hi res b/w monitor with various games but
especially STEINBERG CUBASE for sale. Original boxes and manuals - reason
for sale , retirement from music and moved on to macs...

- Reasonable offers - contact David Palmer

bcthree@easynet.co.uk

1679. ******* ATARI 1040 & CUBASE for SALE (UK) *******

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: bcthree@easynet.co.uk
Message-ID: <bcthree-0108960227520001@bcthree.easynet.co.uk>
Source record: 140904

```
>original boxes and manuals approx 5years hardly used
> given up music gone to macs
> reasonable offers
. contact DAVID PALMER

email - bcthree@easynet.co.uk
```

1680. Re: OFFICIAL : ST FORMAT Closure

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <31ffbe8a.16857341@news.airtime.co.uk>
Source record: 140905

>> PS...Hi Harry, not falling out mate, just suprised at your comments
>><big smile>
>
>The way I read Harry's posting, it was more a matter of trying to pre-empt
>the usual questions/comments and giving not only an explanation but also a
>"defence in advance" of some of the decisions made about the nature of the
>new mag.

Yes and your point ?.......What do you mean "more a matter" ?, more
than what?, you read Harry's posting exactly the same way as I did,
Therefore I find your comments confusing to say the least?

My comments where made because of the "defence in advance" stategy,
I have already made it as clear as day that I support and will be
subscribing to the magazine, that is not an issue, what I took offence
to was Harry pre empting that this newsgroup would not be whole
heartedly supportive, I felt that was unfair,
Harry has his opinion and he posted it, I have my opinion and
posted that, ...problems anyone ? :)

i think we should make this thread "Smile-wear" you can only add to
it if you are prepared to smile...good idea eh :)

>I wish them all the best and will be posting a cheque as soon as the bank
>balance allows

Yes thats what we are all doing ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1681. Re: OFFICIAL : ST FORMAT Closure

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <320018e0.39986344@news.airtime.co.uk>
Source record: 140906

On Wed, 31 Jul 96 04:45:26, hsideras@mettav.demon.co.uk (Harry
Sideras) wrote:

>*Hi Tony*, on 29 Jul 96 you wrote:
>
> s> PS...Hi Harry, not falling out mate, just suprised at your comments
> s> <big smile>
>
>No problem. It was a pre-emptive strike B^{)

hehehe me and you against the world Harrry :)))))

BTW looks like you got your keyboard fingy fixed...yes?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1682. Re: The shame of this newsgroup (Was Re: STF DEAD)

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3200217e.42192659@news.airtime.co.uk>
Source record: 140907

On Wed, 31 Jul 1996 19:25:53 -0400, "Mr. Maddog" <mrmaddog@prolog.net>
wrote:

>You know what fellow Atari users(ST and emulators)...this thread has
>really bugged the living crap out of me. Our friend Tony Greenwood has
>first announced the closing of ST Format which was later conformed
>officially by Frank Carliton. Sadly, this is no Internet spawned rumor...

And the saddest post I have ever made, just wish I had been proved
wrong?

>I don't need to tell you how wonderful this magazine has been to the
>Atari community and how sad it is, but this isn't bothering me. One

It bothers me? its a bit like the conservatives running this country,
so many people about who are prepared to knock and spread bad things
about STF, yet a minimum 14,000 bought it every month? I have a sneaky
feeling that most of STF knockers wgere actually subscribers?

>single person whose e-mail name sounds like an evil social disease has

You don't mean whatsisname do you ? :)

>yet again decided to run his mouth without even considering of passing it

i heard Mickey mouse wears Sinclap watch :)

>through a brain should he have one. Imagine at someone's funeral, some

Lets all do as suggested, let no one respond to any of his
posts/comments/flame bait or whatever you wanna call it, ignore him
and he will go away, gauranteed :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1683. Re: Atari is now JTS!

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <320020c8.42011020@news.airtime.co.uk>
Source record: 140908

On Wed, 31 Jul 1996 16:50:15 -0400, Dennis McGuire
<mcguired@moose.erie.net> wrote:

> Well, it's official! Atari Corporation stock (ATC) is now trading
>as JTS Peripherals (JTS) on the American Stock Exchange. Now let's see if
>Jack made another shrewd move!

No dissrespect, but will it matter to the standard ATARI ST owner? I
have not noticed any difference at all since the actual ATARI ceased
to trade ?????

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1684. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32002015.41832445@news.airtime.co.uk>
Source record: 140909

> a> to get a copy easily, even if it hadn't folded. Anyone know of any good
> a> PD libraries?
>
>If you Speak to a dude called Harry Sideras he may help you out with a local
>user group that may help you a touch as well.

Hehehehehe Harry!, you just got promoted to "dude" status ?

Sorry mate, it's my birthday, give me some slack......i just never
envisaged you as a dude mate :))))))

Anyway its probably just that Steve Sweet taking the piss? :)))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1685. Re: ANNOUNCE: Antic magaz

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32001eb9.41483876@news.airtime.co.uk>
Source record: 140910

>> >A quick and easy way to add plain text in columns is to use the <pre> tag
>> >(indicating preformatted text). Use the <H> tags for headlines, and
>> >inline graphics, and the pages can look just like the original pages
>> >without much storage overhead.
>>
>> Don't do it!
>> <pre> is great for some things, but here we DON'T CARE about the
>> original layout, we care about the information itself. If you try to
>> do multiple columns, it will just make it harder to read -- and
>> convert to other forms.
>
><pre> wouldn't look as good with graphical browsers. If you want multiple
>columns, use tables. But then it wouldn't look very good with lynx. So just
>don't bother with keeping the original format.

HOW ABOUT KEEPING IT ATARI COMPATABLE, THAT INCLUDES CAB AT 16 COLOUR
LOW REZ, SO NO <PRE> MAKES SENSE TO ME?

And yes i know I am shouting? :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1686. Atari Sale Out

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: TQYQ37A@prodigy.com
Message-ID: <4tp39o$p1e@usenetp1.news.prodigy.com>
Source record: 140911

(1) Atari TT 030 -- 4 meg ST ram
-- 4 meg TT ram
-- PCT1426 Color Monitor (can be use as IBM
VGA)
-- 50 meg HD
-- Hundreds of disks containing PD games,
utils, tools
-- Better than $1000 worth of purchased
software
items: spread sheets, desktop
publishing, word
processing, programming (basic, assy.,
'C'), games,
games, games, stock market tools,
memory tools,
more, more, and more.

-- machine hums like a kitten. Totally
problem free.
I'm burned out on computers. When you make
your
living programming, the home pleasure
gradually fades.
For my taste, this machine beats any
Windows based
machine that I have yet used or programmed.

$700.00 firm. Call. Mike Harrington (704)
596-4017

1687. Re: M_PLAYER version 1.32

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4tpfui$g5i@scanner.worldgate.com>
Source record: 140912

dave (dave@mbha.demon.co.uk) wrote:
: In article <4tn71k$59p@scanner.worldgate.com>
: leslieh@valis.worldgate.com " " writes:

: : dave (dave@mbha.demon.co.uk) wrote:
: :
: :
: : How do you get it to work? When I run it, it only gives me a black...
: : (after telling me the resolution and whether it has sound, then with the
: : dialog "Loading Sound") The sound plays well, but no graphics at all...
: : of the .MOV or AVI files I've tried. (Maybe the shareware version only
: : supports .FLI?)
: :
: : Leslie

: Hi Leslie,

: Greetings - I am the support co-ordinator for M_player. Some formats of AVI
: and MOV are not yet supported, and the file will only play sound (if...
: present - it isn't always) on thse formats. The shareware version is in mono
: but the registered version is in full beautiful colour. I registered....
: week and have been very happy with it.

: Guillaume will (I think) be working on the new formats (notably iv32 and iv41)
: soon, so please consider supporting him by registering the product.

: BTW (again) most of the M_PLAYER stuff above is in the English Doc I think,
: have a look and let me know if it isn't.

I guess I was running the wrong formats of .MOV files (and .AVI), as I had
no problem running the BattleSphere Quicktime files. Money on its way!

Leslie

1688. Oasis 2 problems?

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: Rod@ivecoft.demon.co.uk
Message-ID: <838882512.9558.0@ivecoft.demon.co.uk>
Source record: 140913

If you are having trouble with packet size and not getting post/news thru then can I suggest that you have a look at getting a copy of HSMODEM. I grabbed ver 4 from demon ftp yesterday and installed it at home last night. Guess what!!! the problems have gone.

you can but try it.

~~~~~~
Rod Keen.
HR Systems. Iveco Ford Truck Ltd.
Alela of the 3rd Harpenden Apache Cub Scouts.
email to Rod@gaiasys.demon.co.uk (home) Atari Oasis users
Rod@ivecoft.demon.co.uk (work)
~~~~~~

1689. Thanks to all :) Calamus/IMG

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: afn14016@afn.org
Message-ID: <4tphoa$git@huron.eel.ufl.edu>
Source record: 140914

Thanks to all that helped me solving the IMG/Calamus
problem. Now I can import my music scores from Logic
into Calamus 1.09n and add vector fonts and save the
complete score as an IMG image file :)

If you would like to see my scores for guitar please go to:

http://www.afn.org/~guitarra/

thanks again. Raymond

1690. Re: Removeable Harddisk's?

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: Rod@ivecoft.demon.co.uk
Message-ID: <838883674.24737.0@ivecoft.demon.co.uk>
Source record: 140915

[lots of stuff snipped out]

The troubles that people have been having with Atari and the zip drive

could well be put down to the cable. I too had this problem and ended up spending a morning at Hisoft ("just down the road") and we came up with conclusion. Now dont get me wrong i had spent 30-40 quid on "good quality" cables but with no result. Anyway we found, in their pile of cables at Hisoft, a scsi cable that is about 15"-18" long and has VERY thick conductors inside. It came from a Mac and was the only cable that worked during the 4 hours I spent with Hisoft.
Since then is been business as usual. Smashing piece of kit with no complaints.

good luck

~~~~~~
Rod Keen.
HR Systems. Iveco Ford Truck Ltd.
Alela of the 3rd Harpenden Apache Cub Scouts.
email to Rod@gaiasys.demon.co.uk (home) Atari Oasis users
Rod@ivecoft.demon.co.uk (work)
~~~~~~

1691. Write On Swiss fonts Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: peters@frisbee.net.au
Message-ID: <4tpm6f$e76@fling.frisbee.net.au>
Source record: 140916

Anyone in Atari land have any Fonts for Word-Up ? I am looking
specificly for Swiss/Helvetica in various sizes (except 14),
both printer and screen fonts.

Many thanks
Peter Sansom

http://www.frisbee.net.au/~peters

1692. Re: Help ! MiNT console / new querries

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: Fabrice Gamberini <fabrice.gamberini@art.alcatel.fr>
Message-ID: <9608010914.AA07106@rtbdat150n.CAO>
Source record: 140917

In <GG3QCGVCUp@tos.ak.planet.gen.nz>
you [mbecroft@tos.ak.planet.gen.nz (Mario Becroft)]
gave me this solution:
>I have had the same problem. I notice the console window of Gemini desktop
>is a solution - when you run Gemini, all this sort of output goes into the
>console window. Unfortunately, this is little use if you do not want to
>use Gemini.

say, why not --

OK lets see .. i think i have a gemini 1.9999e lying around here
somewhere, plus the FAQ
OOps...seems to need serious configuration manoeuvers.

first: do i have to use mupfel.ttp as a shell??.. i kinda got used
to bash. oh well i can rewrite my few scripts...

thats if, and only if, all unix-like (ttp) progs, like vi, pppd, irc etc
can be run under gemini.

do i still need TOSWIN to start shell windows ? i vaguely understand
gemini automatically launches tos-apps in dedic. windows (with vt52
TERM id. i suppose -- is there a way to have at least vt100?)

second, do you launch gemini directly from mint.cnf or do you
have to start an aes substitute (btw: has anyone tried XaAES new beta ?
it's claimed to be faster than N.AES / and free --- couldn't ftp it though :<

third: any known probs with minixfs partitions/utilities ??

and hey mario, did ya find that pop3 client you mentionned last time ?

ok i guess thats enough for now...

thanx.a.lot.

seeya

fab.

It's not pining, it's passed on. This parrot is no more. It has ceased
to be. It's expired and gone to meet its maker. This is a late
parrot. It's a stiff. Bereft of life, it rests in peace. If you
hadn't nailed it to the perch, it would be pushing up the daisies.
It's rung down the curtain and joined the choir invisible. This is an
ex-parrot.

1693. Powerbook Good - SinClap

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <4tq60t$kap@zap.io.org>
Source record: 140918

To: slc.dennis.bishop@muskrat.com (Slc.dennis Bishop)
Subject: Powerbook Good - SinClap Bad
Newsgroups: comp.sys.atari.st

Dennis opined to Peter Sinclair-Day:

s > Why don't you take your little powerbook pice of crap and go
s > play with it inside the reactor core of 3 mile island #3?

Hey, there's nothing wrong with that Powerbook! A wonderful
little piece of computer engineering, and the perfect platform for
some portable MagicMac action.

Best to aim ALL the criticism at the idiot at the Powerbook's
keyboard - the Apple isn't to blame!

... "I said BONJOUR, ya cheese-eatin' surrender monkeys!" - Willy
___ Mountain Reader II - #00000007

1694. pd\shareware databases

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <4tq60f$kam@zap.io.org>
Source record: 140919

To: greeny@spirit.demon.co.uk (David Greenhough)
Subject: pd\shareware databases
Newsgroups: comp.sys.atari.st

g > Has anyone any recomendations for Falcon compatable relational
g > databases? I find that many of my old faves have probs and I
g > cant find the updated and Falcon bugfixed latest issues.
g > Twist 2 looks nice but its out of the question ATM (distinct
g > lack of funds) so PD or shareware seems the logical and
g > affordable alternative. Any help would be appreciated

try Da Capo. CURRENT NOTES did a review on it in the latest
issue, and the reviewer ran it with no problems on her Falcon. A big
thumbs up!

There's also CardFile4 from Gribnif; I've used it on my Falcon
for over a year now with no problems. Plus Dan Wilga is giving super
support on it - the latest patch was uploaded to his web site a few
weeks ago.

... "Promise me something, Pinky. Never breed." - Brain
___ Mountain Reader II - #00000007

1695. FS(Canada) STfm/Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: fl@zap.io.org
Message-ID: <4tq9rd$nip@zap.io.org>
Source record: 140920

1 Meg. 1040 STfm, TOS 1.04 (TOS 1.02 chips included as well).
SM 124 Monochrome monitor.

$150 Canadian or best offer.

Respond to fl@io.org.
I am in Toronto, Ontario, Canada.

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

1696. Re: Stalker Help Please

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: fl@io.org
Message-ID: <4tqa6u$co3@news1.io.org>
Source record: 140921

Thanks to all who have responded to this thread. The answer that most seem to agree upon, is that Stalker works just fine without HSMODA installed at all. I have confirmed this on my machine.

So, now I have two bootup configurations, with HSMODA when I want to use STIK and without when I'm using Stalker. It's a drag to have to reboot, but that's life in Atariland.

Regards,

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

1697. Re: LDW Power and LaserJet

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: fl@io.org
Message-ID: <4tqajn$co3@news1.io.org>
Source record: 140922

Steve Sweet (SSweet@mettav.demon.co.uk) wrote:
: I have no printing problems with TOS 306 using Speedo, GDOS or NVDI on my
: LJ5l. I do not use LDW though.

Thanks, Steve. But I think that the problem lies in LDW Power. It has special print routines since a spreadsheet usually has a lot of data formatted into columns and needs to worry about widths in order for the decimal points to line up. LDW was written with GDOS 1.1 in mind, and seems to be incompatable with the newer vector routines in Speedo. When I try to install GDOS 1.1 on my TT, I seem to have the wrong drivers or some other incompatability (setting up GDOS is a real pain!) that renders the output on my HP LaserJet 5L to one or two lines of random ascii characters.

Meanwhile, my hoary old copy of OPUS neatly bypasses all this and simply sends straight ascii to my printer which prints out using a default font resident in its own memory. Too bad. LDW looked good...

Regards,

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

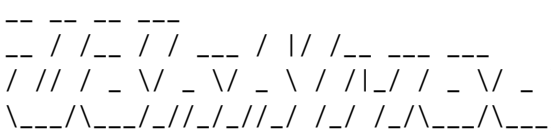
1698. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4tqc5i$128@preeda.internex.net.au>
Source record: 140923

: If you use CAB, you should definately get hold of this!

I got it.....how do i use it? there are no instructions!

--



johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

1699. Help Needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: ua558@freenet.Victoria.BC.CA
Message-ID: <DvFrtD.EE@freenet.victoria.bc.ca>
Source record: 140924

I need to know if there is a Calamus SL driver for a Hewlett Packard 850C printer. Also, I need the e-mail address of ST Applications.

Thanks for any help you can give.

1700. Re: SyQuest EZ135--Further Clarification

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: mccallum@inwave.com
Message-ID: <mccallum-3107962139270001@port103.inwave.com>
Source record: 140925

> I had been told that an ICD Link2 was needed. Is this correct or will
> any SCSI adapter do?

My EZ won't work with my -OLD- ICD Scsi board, but it's really ancient,
I was led to believe a while back that the EZ would work with Link I and
Link II (and I assume ADScsi Micro), you should probably double check
with ICD though... (icdinc@genie.com, i believe).

Andy

1701. Re: Atari DOOM WAD file?

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960801070813.10284A-100000@usr10.primenet.com>
Source record: 140926

Hi, First it is only available for the Falcon.
SEcondly, you can load any Wad file from the PC version. It is
compatible. The team is I think Dragon Reborn, and they created the
engine , I don't have the address but I am sure that a lot of atari
users web page have a link to go there. It works, but you need the
iwad not pwad. Generally the iwad are bigger. Hope this help.

On Thu, 1 Aug 1996, Andrew G. Nemchick wrote:

> A while back someone at Atari created a DOOM WAD file that allowed you
> to play DOOM in the setting of Atari's offices. Does anyone know where
> on the internet I could download this file?
>
> Andrew
>
>

1702. Re: TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <4tqda0$du2@thoth.nilenet.com>
Source record: 140927

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:

: Flow control is not the only bug in TOS 2.05. This TOS requires SERPTCH2
: as well as HSModem.

I was told by someone (?) that I didn't need SERPTCH2 if I ran DRVIN.PRG
and SCC.PRG (HSMODEM files). I have been doing this for some
time now and everything seems to work OK. Am I wrong about this and
should I run SERPTCH2 before the the HSMODEM auto programs? I had been
running SERFX.20.PRG (from Medical Designs) before HSMODEM came along.

1703. **IGNORE** sinclap!!!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3200e4f0136de1@sn.no>
Source record: 140928

Yes, "sinclap" with a lowercase "s"- no typo...

On Wed 31-07-96 00:34, mike (mike@coconut.demon.co.uk) wrote:

>Re: SinClap
>
>Why don't we just all ignore this prat, who's obviously got such a small
>willy that he has to boast about his Big Mac!!!

Let's do just that and not waste any more time and energy on this 6 year
old (my big mac is bigger than your Atari! bwaahhh!) who's abviously got
some serious anti-social problems.

CONCLUSION:
Don't let him spoil the nice atmosphere we have in this group- I know
I've gotten a LOT of help here and gotten in touch with some very nice
people, and I believe others have experienced the same thing.

So, let's just leave him talking to himself, okay?

PS To any newcomers here: Sinclap is a troublemaker who's been here
(and in several other groups) just making trouble. No constructive or
helpful postings, just a lot of childish and irritating behaviour which has
no place in any group. So don't waste any time replying/following up his
postings.

Hallvard
--
_/_/_/

1704. Re: Alternate Proposal: comp.binaries.atari.8bit

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: andy@troas.demon.co.uk
Message-ID: <32006a8f.68395358@news3.news.demon.net>
Source record: 140929
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.8bit,comp.sys.atari.programmer

On Tue, 23 Jul 1996 09:19:26 GMT, eru@sover.net (Rick Ziegler) wrote:

>
>yes to >Should comp.binaries.atari (all systems) be created?
>NO! to >Should comp.binaries.atari (all systems) be moderated?
>yes to >Should comp.binaries.atari.8bit be created?
>NO! to >Should comp.binaries.atari.8bit be moderated?
>yes to >Should comp.binaries.atari.st be created?
>NO! to >Should comp.binaries.atari.st be moderated?
>
>You have my votes, let me know when it is time for the real thing.
>I'll get you my vote, and all my friends too. :)
>Rick

Me too. :)

Especially as my provider just cut down the expiry on alt.binaries.*
to 5 days. comp.binaries.* is still 14 days.

.warez. is 2 days!!!!!

--
andy@troas.demon.co.uk

1705. Questions about CAB and M-Player

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <4tqkq1$hv0@huron.eel.ufl.edu>
Source record: 140930

Igot CAB working very well , but when I click
on a news group link the program can not get the HTMl file.

Can anyone explain how do I get the information about
the proxy address ?

Also where can I get M_player?

Thanks, Raymond

1706. Vortex Harddrive

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <16938_Spencer@mettav.demon.co.uk>
Source record: 140931

I am currently setting up a Vortex 40Mb harddrive on my old STFM so that I can run OS9 and have a question which can hopefully be answered.

Looking at the way its constructed it appears that the ISA-IDE card is rigged purely for the 40Mb IDE drive installed. Does anyone know how to setup this controller so that it will allow the use of a larger drive (say an 80Mb IDE)

Any help appreciated.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1707. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <16937_Spencer@mettav.demon.co.uk>
Source record: 140932

Out of the ether, the following was mentioned by andy@allatsea.demon.co.uk...:

a> Mac/PC mags wern't full of add's you might find something worth
a> reading?.....:;-))
Mac User was one of the worst mags I have ever had the misfortune to read!

Its so full of its own self worth and the "style" didn't strike me as all
that wonderful. I suppose at the time I was after a more technical
publication but MacUser is sort of like those womens magazines without any
really useful info!

Now my two all time computer magazines would be Dragon User and ST World. I
bought practically every Mac magazine available when I owned a Quadra 840av
but never found any of them to be truly useful.

But never mind I recovered, sold the Mac, and bought a TT with 21" monitor
and Matrix TC1208e graphics card with the proceeds (and still had some money
left over!)

I currently own a Falcon, TT, and a 486 PC. Must say something about my frame
of mind ;-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1708. Icons with AES 4.1

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <6f1_9608011226@flight.org>
Source record: 140933

Well, I grabbed AES 4.1 off an FTP site, and have it running on a TOS 1.2 MegaST2. I would like to goof with the icons, but it didn't come with a DESKICON.RSC. Also, what a good icon editor that'll work on an ST? ICONDRAW requires a 640x400x16 or so screen, not possible on an ST without a graphics card. Will it do color icons in lowres? (without a deskicon all I get are some b&w icons)

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo---'

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

1709. Re: N.AES

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: toshever@club.innet.be
Message-ID: <839012194_OASIS_@club.innet.be>
Source record: 140934

In article <4toa88$338_003@jf.intel.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>In article <838924880_OASIS_@ping.be>,
> Martin.Byttebier@ping.be (Martin Byttebier) wrote:
>>
>>... So far it's the only multitasking system that really works on my TT
>>
>
>Two questions, then, Martin: Is there a demo avialable, how much does it
>cost in US$, and where do I get it?

AFAIK there is no demo avialable yet. I've got my copy directly from the
programmer. I think I've paid some 75 DM (bargain price) for it. The
normal price is 99 DM.
If you can read German then I strongly suggest you visite the homepage
of Overscan. It contains all the information you need. Unfortunately
the page is only in German.
http://www.overscan.com
info@overscan.com
Try to mail then. The most German do speak English.

There is also an update of N.AES (v1.1) available on their site
http://www.overscan.com/overscan/infos.html
To install the update however you need the original version.

Hope this will help you
Martin

Please send an eventually e-mail reply to the address below.
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

1710. Re: Removeable Harddisk's?

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <16936_Spencer@mettav.demon.co.uk>
Source record: 140935

Out of the ether, the following was mentioned by Paul@pwomar.demon.co.uk...:

P> Any of them will work as far as cross platforms stuff goes...
P> Obviusly you need a SCSI equipped PC but cards can be bought for
P> around 40 UKP apparently and the extra load off of your processor is
P> more than worth it.
Well i allready have an Adaptec 2940 so SCSI isn't a problem.

P> Faster yes, easier to uuse-NO! The Zip is treated just like a floppy,
P> no speed up/down or levers, just an eject button and it's ready
P> almost as fast as a floppy (~0.5seconds).
Hmmm, thats interesting. No one has mentioned access speed once a cartridge is installed. I forgot that Syquests need you to operate a lever and wait for the disk to spin up. Do the new Syquests still have the exposed heads in the mechanism and how rugged is the zip offering (specifically the JAZ).

P> your data between locations often then get the Zip but if they are
P> close together and you're not woried about discontinuation get the EZ,
P> dropping an EZ cart is like dropping a hard disk, dropping a Zip is
P> like dropping a floppy.
Ok, noted. I was thinking of getting say two drives (one for the Falcon/TT and one for the PC). Anyone used BigDOS on the likes of a JAZ drive yet for cross platform compatibility?

P> Go with our guts, they are both great machines but also are very
P> different, see which one suits you then go for it.
I can't find anywhere which has both on show. In fact I haven't found anywhere that has the Syquest on show full stop!!! The one place I know that has the JAZ on show won't allow you to use it (silly little bleeders!)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1711. Re: Atari DOOM WAD file?

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4tqv3u$f26@scanner.worldgate.com>
Source record: 140936

K. Ellis (kellis@primenet.com) wrote:
: Hi, First it is only available for the Falcon.
: SEcondly, you can load any Wad file from the PC version. It is
: compatible. The team is I think Dragon Reborn, and they created the
: engine , I don't have the address but I am sure that a lot of atari
: users web page have a link to go there. It works, but you need the
: iwad not pwad. Generally the iwad are bigger. Hope this help.

: On Thu, 1 Aug 1996, Andrew G. Nemchick wrote:

: > A while back someone at Atari created a DOOM WAD file that allowed you
: > to play DOOM in the setting of Atari's offices. Does anyone know where
: > on the internet I could download this file?
: >
: > Andrew
: >
: >

Actually Katherine, I think he's talking about the Atari.WAD file, which
is playable with Doom or the clones. Andrew, I believe that you can find it
on ftp://ftp.cnam.fr/pub/Atari, http://micros.hensa.ac.uk/micros/atari.html,
or gopher://gopher.archive.merit.edu:7055/11/atari in the Falcon areas.
If, however, you cannot find it, send me email as I have it.

Leslie
(V.P. of the Edmonton Atari Computer Hobbyists)

1712. What is M_Player?

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4tqv92$8f4@newsbf02.news.aol.com>
Source record: 140937

What is the program M_Player? Is it a new MPEG player, is it a QuickTime Movie player.....will it work under MagiCMac?

Zan

1713. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: Chris_F_Chiesa@cup.portal.com
Message-ID: <152887@cup.portal.com>
Source record: 140938
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st

In article <31fc4e98.4712305@news.sover.net>, rziegler@sover.net wrote:

> I would love to see a digital version of every Antic mag online, and
> catalogued to boot! Both text versions and the actual digitized page,
> large enough to be readable of course. Any other suggestions? (so
> far we are dreaming unless someone can donate server space(digitized
> pages of info get large fast.

Sorry, I don't know who was actually being quoted here...

However, since we're talking about the Web, why should it be a require-
ment that ALL the Antic Online resources (e.g. pages) be online at ONE
site? Sure, that'd be easiest to manage, but... if worse comes to worst,
there's absolutely NOTHING to stop us from parceling the material out to
a whole BUNCH of people at MANY locations, spreading out the load to a
manageable amount for each.

Just thought I'd mention that, since nobody ever actually seems to think
of this approach. :-)

Chris

1714. Office 3.04e receive question

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: Andrew@ajrose.demon.co.uk
Message-ID: <59399449_000013_OASIS_NEWS@ajrose.demon.co.uk>
Source record: 140939

I've got an X-Where 14400 fax-modem (Systems Solutions model, apparently identical to many other brands, including Frontier, etc) which seems to manage everything I throw at it except.....

....I can't get the current version of Junior Office to answer the phone to receive faxes. It works fine when I manually ask it to answer, but auto-receive doesn't work. The ringer light flashes on the modem but that's as far as it goes - it just keep flashing away to itself until I disable auto-receive and manually start the receive fax process off.

Thing is, I was thinking of getting a seperate phone line put in when cable arrives (imminently) for the computer, and would like to keep Office running in background mode to receive any faxes, rather than the current sitting-by the phone method (no use when the fax takes an hour to prepare before sending).

Any clues?

Andrew

--

---

andrew@ajrose.demon.co.uk

1715. MPLAYER13.lzh is there.

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960801133003.7211A-100000@usr11.primenet.com>
Source record: 140940

Hey guys, For sure they put this soft at cnam.fr in the music
directory. Not Graphics or Falcon. Just music.
Bye.

1716. Source for software?

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: joeyrn@aol.com
Message-ID: <4tr4p3$aae@newsbf02.news.aol.com>
Source record: 140941

I am posting to this group as a favor to a friend with an Atari 520ST who was given a Atari SX 212 modem. Where can we get communications software so she can get on the 'net? Local Isp's are clueless, they only have Mac and PC software, and no local user groups available. Thanks for the help!

1717. Challenge: Use An Atari to Web Browse

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: pl4266@cc.utah.edu
Message-ID: <4tr2i2$2b0@news.cc.utah.edu>
Source record: 140942

I challenge anyone to show me a Web browser that actually works!

Oasis NOT! The scenrio goes: Dial...Freeze entire system including mouse.
CAB? Definately NOT! I get only 163 Runtime error crashes.

My Falcon cannot be used as a Web Browser! I have Set up and configured
STiK to dial my SLIP server and automatically log in even getting my Site
ID automatically. I have set up CAB (all from WWW131) and even created
00000001.htm and tried everything, but that heap-o-uselessness ain't no
WebBrowser. It does not work!! I don't have the time nor disk space to
install an entirely new OS just to have a WEB Browser.

Please, prove me wrong, show me that I don't have to buy a Mac or a PieCe
just to do WWW in graphical mode. I already have a computer with
wonderful graphics capabilities called a Falcon.

I actually got the orginial WWW release to work on one or two web pages
but it ultimately crashed too. Should I not use my Syquest 270 as the
cache disk? What do I do?

Paul

Paul.Luscher@m.cc.utah.edu

1718. Re: Atari is now JTS!

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960801163821.10572C-100000@ns1.ptd.net>
Source record: 140943

On Thu, 1 Aug 1996, Tony Greenwood wrote:

> On Wed, 31 Jul 1996 16:50:15 -0400, Dennis McGuire
> <mcguired@moose.erie.net> wrote:
>
> > Well, it's official! Atari Corporation stock (ATC) is now trading
> >as JTS Peripherals (JTS) on the American Stock Exchange. Now let's see if
> >Jack made another shrewd move!
>
> No dissrespect, but will it matter to the standard ATARI ST owner? I
> have not noticed any difference at all since the actual ATARI ceased
> to trade ?????

Only when you can use a JTS portible HD on an Atari ST will I really care about the company. 'sides, Atari machines are now completely the playthings of hardware hackers and shareware programmers including the 64-bit Jag. Someone found a way to program games on it using a regualr ST but I'm checking into that, if someone has more information please let me in on it. I think bedroom programmers can come up with anything better than those lazy-bone Atari executives :)

Eric Noss
a.k.a
Mr. Maddog

1719. Re: Help w/broken Falcon Speed?

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <RbBS4kH.johnhechtman@delphi.com>
Source record: 140944

Rich Tietjens <starship@3rdplanet.com> writes:

> j> I have two Falcon Speed 286 emulator cards, one works - one doesn't.
> j> I'd like to get the broken one fixed, I know it's the card, as the 286
> j> chip gets wicked hot and the system locks up - the good card runs cool.
>
>Sounds like a bad 286 chip. If it's socketed, life is simple - just get a new
>chip and slap it in there. If it's surface-mounted, life sux.

Life sux Rich - but thanks for the info! Now where can I get a 286 chip that runs at 16 mhz? Steve Cohen at Wizztronics will de-solder the old one and put the new one in for me - but he only has 12 mhz 286's in stock. :(:(

Regards,

John

1720. Re: Stalker Help Please

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4tquo0$f26@scanner.worldgate.com>
Source record: 140945

Frank Lockwood (fl@zap.io.org) wrote:
: All of a sudden, my copy of Stalker (latest version) is acting funny
: during Zmodem uploads. It seems to have an error every 1024 bytes,
: which, oddly enough, is the same size as the upload buffer I have set
: with HSMODA07. I've tried reinstalling my copy of Stalker from
: backups, reinstalling my old HSMODA06 programs... Nothing seems to work.

: Other terminal programs seem to have no problem with uploading files
: (Starcall or Connect) so I'm pretty sure that the problem is in Stalker.
: Downloads are fine, it's just the uploading and this is a problem with
: several BBSs I've tried and with my ISP.

: Have I inadvertently reconfigured the Zmodem protocol in Stalker by
: installing HSMODA07? I'm running a TT, TOS 3.06, with a 14.4 modem
: (which has never given me any problems). I'd be grateful for some help
: as this one has me stumped.

Actually, for some reason, STalker started frying when it was uploading to
one of my local BBSes (the club BBS, no less) - we tested to see if perhaps
it was the BBS, only to find out that it was indeed STalker. In my opinion,
STalker, after a while, begins to screw up due to soemthing in the code. It
also only happens in STalker (although, under MagiC with HSModem, it does
seem to be alleviated - I can't use STalker with HSModem otherwise)

Leslie
(V.P. of the Edmonton Atari Computer Hobbyists)

1721. FS: Steingberg M1 Ed/Lib for ST $25!

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: Darius Taghavy <dart@ycrdi.com>
Message-ID: <32012550.5455@ycrdi.com>
Source record: 140946
Cross-posted to: rec.music.makers.marketplace,comp.sys.atari.st,rec.music.makers.synth

FS: Steinberg Synthworks M1 Editor/Librarian for Atari ST

box and manual, dongle and disks

Asking $25 plus shipping

1722. Re: InShape Modeler

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <838939804_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 140947

In article <DvEpBz.61C@tron.bwi.wec.com>
mcandrew.d.w@nort.bwi.wec.com (Daniel W McAndrew) wrote:-

>As I have played around with the demos recently, I can see where you say
>it is more of a raytrace/render/animation station, yet I point out it has
>a powerful 3d engine for creating 3D templates and changing perspective
>views. I am hoping to find out that it is more capable than Tom Hudson's
>CAD 3D version 2. It can import the objects (3D2) which means a real
>timesaver to me.

If you want a cheap, powerful model creator then you need look no
further than Tom Hudson's CyberSculpt.
CAD3D2 is best ignored for the creation of models. CyberSculpt has
spin and extrude tools like CAD3D2 but with more features and you can
manipulate the model by individual vertices and facets.
For rendering Phoenix (aka Xenomorf) v1 or 2 are much cheaper than
InShape, and doesn't require a high spec machine, but probably hasn't
got as many features.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1723. Re: ShareWare Hassles B-(

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <pBAxgAL.dpj@delphi.com>
Source record: 140948

Unless something has changed in the recent past, STraightFAX is _not_
a shareware program - it's commercial. If you're looking for help
resolving a problem on a version that you think is shareware, I can
understand NewSTar not replying to your inquiries.

Dana @ STReport International Online Magazine

1724. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: Kit Kimes <kimes@iexist.att.com>
Message-ID: <32010FB6.5B9@iexist.att.com>
Source record: 140949
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.programmer

Kevin Savetz wrote:
>
> I am happy to announce the launch of the Digital Antic Project. Antic
> magazine was the premiere magazine devoted to 8-bit Atari computers.
> Antic, like the 8-bit Atari, has been forgotten by all but a small
> minority...

What happened to Michael Current's effort to get the same thing going?
In fact what happened to Michael Current? Anyway, if he is still around
maybe he already has some of the issues scanned. I had volunteered to
help but never got around to it. I do have some of the later issues
of Antic but I gave most of them away at the Atari Mistfest last month.

--
Kit Kimes
AT&T Resource Link (Under contract to Lucent Technologies)
Naperville, IL
email: kimes@iexist.flw.lucent.com or KitKimes@AOL.COM

1725. Re: USR Sportster Vi

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GHBIBEDOUP@kether.snafu.de>
Source record: 140950

In <4tn340$s5r@berlin.infomatch.com> John Dooley wrote:

>Hi all..!
>
>Does anyone else have the USR Sportster Vi 14.4 modem?
>I need some help!!
Yes i have the 28.8 Vi !
Whats on ?
Ciao
Rene

1726. Aaron for Ease (3D look)?

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4trt44$kma@newsbf02.news.aol.com>
Source record: 140951

If you are a Mac user you know about the init Aaron, if you don't it redefines the window defintions so they have a super 3D look, also it includes new icons and buttons, is there something like that which will work under MagiCMac?

Zan

1727. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16947_hsideras@mettav.demon.co.uk>
Source record: 140952

Hi Steve, on 30 Jul 96 you wrote to *aaron@minster.york.ac.uk*:
SS>
a>> I just purchased a cheap ST for sequencing music on, and hoped to get
a>> a copy of ST Format so I could find where the PD libraries are so I
a>> could get some useful utilities and so on.
SS>
SS> If you Speak to a dude called Harry Sideras he may help you out with a
SS> local user group that may help you a touch as well.

Thanks for the pointer, Steve. I'd missed this one first time round. Aaron
has now bee Emailed.

SS> Call Harry on hsideras@mettav.demon.co.uk, carry some leftover food
SS> with you when you do. He's glued to CIX and rarely gets to eat you see.

You've been speaking to my missus again... <g>

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1728. Re: pd\shareware databases

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: fl@io.org
Message-ID: <4tqavn$co3@news1.io.org>
Source record: 140953

Daniel L. Dreibelbis (dreibel@zap.io.org) wrote:
: g > Has anyone any recomendations for Falcon compatable relational
: g > databases? I find that many of my old faves have probs and I
: g > cant find the updated and Falcon bugfixed latest issues.
: g > Twist 2 looks nice but its out of the question ATM (distinct
: g > lack of funds) so PD or shareware seems the logical and
: g > affordable alternative. Any help would be appreciated

: try Da Capo.
: There's also CardFile4 from Gribnif;

The problem I've found with most shareware and commercial Databases for the Atari, is that they come with one set format for your data. If you, for some reason, wish to include any extra information, or would like to set up a new data field -- you can't. Da Capo looks real nice, but you cannot reconfigure it. Cardfile has the same problem, and it seems not to like having your modem hooked up to any port but MODEM 1 (at least I cannot get it to dial out).

The best I've found, for my home business purposes, is Atariworks, which lets me define the number and position of data fields, with the added bonus of letting me mailmerge information into letters and envelopes, etc.

Regards,

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

1729. Falcon for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96214.185034STIRRE31@MAINE.MAINE.EDU>
Source record: 140954

I have bought a PowerMac and so I am selling my Falcon to get some
money for Magic Mac. I am keeping all my serious apps for the Falcon
but it does come with some great games (Llamazap, Steel Talons,
and Triple Yahoo to name a few). This machine was just sent
off to Wizztronics and they tell me it has passed all tests with
flying colors. Make me an offer.
-scott tirrell
-stirre31@maine.maine.edu

1730. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4tr56s$62q@ccshst05.uoguelph.ca>
Source record: 140955

Jim DeClercq (jimd1@primenet.com) wrote:

: ftp atari.archive.umich.edu, ftp amiga.archive.umich.edu, and
: ftp msdos.archive.umich.edu all connect to the same directory, and your
: first command at any one of them is cd atari. The amiga door seems to be
: the least busy. I'm going to try that in a minute, and look through the
: msdos archive for a better mouse driver for a dos machine a friend owns.
: The only one of the three that has much organization to it is the atari
: one. Now please don't all flock to the Amiga door at once.

If one is not interested in uploading anything, one can access the umich
archives using gopher. It's blazingly fast, since almost no one uses
gopher any more, and you can navigate with your arrow keys :) The URL is:
gopher://gopher.archive.merit.edu:7055/11/atari

THeo

1731. Re: www.shareware.com

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960801164749.10572F-100000@ns1.ptd.net>
Source record: 140956

On Wed, 31 Jul 1996, Dennis McGuire wrote:

> In case you are not aware of it, there is a shareware website
> called www.shareware.com that does support Atari software. I would
> strongly suggest that all Atari users take advantage of it so we don't
> lose it! It's a software index with direct links to ftp sites for
> downloading. (Will CAB support this?)

I checked it out and it only has a single link to the Umich archive so
it's nothing different.

Since I use the Lynx browser for downloading from FTP sites, this should
be supported in the CAB browser. But there's a STick FTP program that
should work though I like to see it take URL bypassing going through all
those folders :)

Eric Noss
a.k.a
Mr. Maddog

1732. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-08-01 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <30504768_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 140957

>
>: If you use CAB, you should definately get hold of this!
>
>I got it.....how do i use it? there are no instructions!

There are installation instructions in history.txt, copy it into the same
folder as CAB.

As for using it; it's pretty obvious :)

It allows you to look at the cache in a meaningful way.

Select a host, select a url. View it, copy it, delete it.

Basically, just play with it and see :)

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

1733. Re: Source for software?

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960802174557.27839B-100000@ns1.ptd.net>
Source record: 140758

On 1 Aug 1996, JoeyRn wrote:

> I am posting to this group as a favor to a friend with an Atari 520ST who
> was given a Atari SX 212 modem. Where can we get communications software
> so she can get on the 'net? Local Isp's are clueless, they only have Mac
> and PC software, and no local user groups available. Thanks for the help!

There are some simple comm programs that can work. Be advised that with only 1200 baud modem(what the SX212 is), she can only use shell or BBS accounts and larger downloads might take a long while.

A good package to start out with is KM-Term which is a basic ANSI terminal. The problems is that it's a bit tricky to get it set up for configeration(not really hard though) and it won't work for IRC.

If you don't mind seeing only one text color on the screenm then Storm is the one to go by. She has to have it set up for VT100 emulation and Zmodem which is about the best for 1200 baud. If you want, I can send the file over e-mail or point you to where you can download it and give it to her on a 720K DOS formated disk.

As for commercial products, Stalker 3 is the best I've seen and used. See Toad Computers at http://www.toad.net/ for all the details. Hope this helps...

Eric Noss
a.k.a
Mr. Maddog

1734. Re: The shame of this newsgroup (Was Re: STF DEAD)

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: Mark Baker <mbaker@iee.org>
Message-ID: <3202c256_mbaker@iee.org>
Source record: 140759

in message <3200217e.42192659@news.airtime.co.uk>,
Tony Greenwood wrote:

> i heard Mickey mouse wears Sinclap watch :)

ROFL :)

> Lets all do as suggested, let no one respond to any of his
> posts/comments/flame bait or whatever you wanna call it, ignore him
> and he will go away, gauranteed :)

Killfiles are always a good start. In fact when Christian and I were
discussing a killfile facility for babel/firenews he used the subject
line "Sinclap filter"

1735. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <4ttq58$fp6@mark.ucdavis.edu>
Source record: 140760

Julian Forsythe (clifton@southern.co.nz) wrote:
: I can, at southern.co.nz
:
: who else?

I can, at ucdavis.edu, but I haven't seen anything posted there except one get rich quick scheme and one spam note. Two items in five days.

By the way, how can we fix comp.sys.atari.announce so it works again? We need to define a new moderator, or, better yet, make it unmoderated as well.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- U. C. Davis :
: The Internship & Career Center | Engineering & Physical Sciences :
: ,,, http://icc.ucdavis.edu http://128.120.234.242 :
: (o o) These are my opinions; you want some, get your own. :
+-o00-(_)-00o---+

1736. Sorry

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: Mark Baker <mbaker@iee.org>
Message-ID: <3202d26e_mbaker@iee.org>
Source record: 140761

Sorry if that last posting of mine was corrupted. I was using babel and
that bit of code was totally untested, I'm surprised it worked as well
as it did. I hope I've fixed that bug now, otherwise this message will
be the same!

Perhaps I should try testing somewhere else first in future? :)

1737. papyrus v4

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: keith michel <keith@trevis.demon.co.uk>
Message-ID: <IOXMLBAHMlAyEwh3@trevis.demon.co.uk>
Source record: 140762

I have a copy of Papyrus v4 demo but it is in German so last week I started to translate the resorce file to English. At first it was easy using a German/English dictionary the pull down menues were no problem but now i have become bogged down in all the windows and error messages etc. and have now ground to a halt.

If any one else has already translated the RSC file could they kindley e-mail it to me.
--
keith michel

1738. POP3 (Nos)

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <839110326_OASIS_@swampdog.demon.co.uk>
Source record: 140763

Hi folks,

Has anyone got the details on what to put into startup.nos to get a pop3 account working? Guesswork doesn't seem to be getting me very far. ;-)

--

Guy Harrison

guy@swampdog.demon.co.uk
http://swampdog.demon.co.uk

1739. Re: cyberspy ftp site: atari directory gone?

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4ttpa3$1jc_002@jf.intel.com>
Source record: 140764
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari.advocacy

In article <4ttphp$fp6@mark.ucdavis.edu>,
szhays@bullwinkle.ucdavis.edu (Eric Hays) wrote:

>Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) wrote:
>:
>: I did get in touch with the Webmaster at http://www.filez.com, and he's
>: adding an "Atari" button to the search engine there.
>
>I just looked and the button is there. Such service! It works a charm
>too. I've been looking for a copy of "Noroach" for ages (most everybody
>put it in a TT folder and here I was looking in the boot utilities
>folders).

Hmm, not much I can edit out of that. Oh, well.

If you use the service and like it, send 'em feedback. I think, like most
similar web sites, they are supported by advertising, so any feedback they get
will help them sell the site to more advertisers, allowing them to buy faster
servers and sell more ads... You know how it works. <G>

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

1740. GFA Basic Compiler

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: Stuart@shaw1.demon.co.uk
Message-ID: <839115934_OASIS_@shaw1.demon.co.uk>
Source record: 140765

Does anyone know where I can get a copy of GFA Basic Compiler from?

I'm writing some programmes for the Atari, I was going to send one to STF
but where should I send them now. Any ideas.

And there must be a way we can get STF back.

--

COULD YOU VOTE!! SEE BELOW!!
##Qa'Pla##
################ From Stuart Shaw (stu) ##########################
################ E-Mail: Stuart@shaw1.demon.co.uk ##########################
################ Want ya Chat: Find me on #atari ##########################
##
WHY NOT VOTE IN MY VOTE! IF YOU HAVE ALREADY VOTED DON'T
##
############ STARTREK vs DR. WHO ########################
##Results: 58 13 ########################
##
##
######OASIS CRASHED AGAIN!! WHY DON'T RENAME IT TO CRASHIS#################
##

1741. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4tttkb$lig@kaon.kuai.se>
Source record: 140766

Dean & Manny Browning (vcstaff@mail.tds.net) wrote:
: What is the differance between the STe and the STf?

Check out my home page and you'll find some interesting information about
the Atari series of computers. Just click on "Atari Computers".

URL: http://www.kuai.se/~dhedberg/

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

1742. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4tttm7$lig@kaon.kuai.se>
Source record: 140767

Frank Lockwood (fl@io.org) wrote:
: Julian Forsythe (clifton@southern.co.nz) wrote:
: : I can, at southern.co.nz

: To date, I cannot, which is a shame since the Internex Online Service
: Provider in Toronto, Ontario, Canada hosts the bulk of the membership of
: the Toronto Atari Federation -- one of the largest Atari user's groups in
: the world. Oh well, I guess it's up to the individual service provider.

I have no problem accessing it.

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

1743. POP3 (Nos)

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: Guy Harrison <guy@swampdog.demon.co.uk>
Message-ID: <1993_OASIS_@swampdog.demon.co.uk>
Source record: 140768

Hi folks,

Has anyone got the details on what to put into startup.nos to get a
pop3 account working? Guesswork doesn't seem to be getting me very
far. ;-)

--

Guy Harrison

guy@swampdog.demon.co.uk
http://swampdog.demon.co.uk

1744. Re: WWW with Falcon on worldnet.att.net

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960802160106.11731A-100000@usr07.primenet.com>
Source record: 140769

Hi, I just succeeded in making CAB work in SLIP connection. (Thanks to
D.Wilga).
Here is the list for the US, I hope you don't mind that I post the
whole list. But I think that a lot of people would be interested.
It works, if someone want to register, email me for deeper
information.

Primenet SLIP/PPP Configuration Sheet

DATA LINES (Up to 28.8kbps):

Phoenix, AZ (602) 395-1111
Tucson, AZ (520) 791-7777
Flagstaff, AZ (520) 773-7777
Prescott, AZ (520) 771-0101
Sierra Vista, AZ (520) 452-8888
Yuma, AZ (520) 343-1111
Wickenburg, AZ (602) 684-0000
Fresno, CA (209) 264-3333
Los Angeles, CA (818) 385-1111
Los Angeles, CA (213) 872-1000
Oceanside, CA (619) 929-9797
Pomona, CA (909) 397-8400
San Bernardino (909) 386-5700
San Diego, CA (619) 681-1111
San Juan Capistrano (714) 488-2000
Santa Ana, CA (714) 285-1111
Victorville, CA (619) 951-0511
Boise, ID (208) 375-3333
Payette, ID (208) 642-4000
Sun Valley, ID (208) 726-9898
Kansas City, MO (816) 471-4444
Minn/St. Paul,MN (612) 339-0303
El Paso, TX (915) 533-8700
Toledo, OH (419) 578-1000
Eau Claire, WI (715) 831-5555

USER IP NUMBER:
All IP Numbers are randomly picked at the time of login.

PRIMENET DOMAIN NAME SERVER (DNS):
198.68.32.10
Secondary #1: 206.42.112.10
Secondary #2: 204.245.15.10

PRIMENET GATEWAY:
198.68.32.1

Network Class/Subnet Mask:
Class C / 255.255.255.0

PRIMENET SMTP/POP HOST:
mailhost.primenet.com (Mail Directory: /var/mail)

PRIMENET NEWS SERVER (Usenet News):
news.primenet.com

PRIMENET GOPHER SERVER:
gopher.primenet.com

PRIMENET WORLD WIDE WEB SERVER:
www.primenet.com

PRIMENET IRC HOST:
irc.primenet.com

MISC:
Primenet assigns you 2 different account names. If you are using SLIP only we assign you a dialup shell account name and a SLIP account name. (ie - johndoe & Sjohndoe) The "S" represents a SLIP account. Use this for your login name to your SLIP account.

If you have a PPP account you are assigned a dialup shell account name and a PPP account name. (ie - johndoe & Pjohndoe). The "P" represents a PPP account. Use this for your login name to your PPP account.

ATTENTION INTERNET IN A BOX USERS

You will be using PPP for Internet in a Box. The following contains the information you need to fill out on the Internet Access Account Form on Page 113 of the Installation & Configuration Guide.

Service Provider Name & Phone

Primenet
602-395-1010
800-4-NET-FUN

Sign-on Information

Login Name: Pusername (Put your username/login name in place of the word "username")

Password: (this was assigned to you at the time of registration)

Additional Login Instructions: NONE

```
-------------------
Account Information
-------------------
PPP Access Phone Number: (please look at the top of this document for your
local number)

Your IP Address: 0.0.0.0 (this is randomly chosen each time you login)

Netmask: 255.255.255.0

Name Server 1: 198.68.32.10

Name Server 2: 206.42.112.10

Your Host Name: primenet

Your Domain Name: primenet.com

-------------
Email Account
-------------
Email Username: (this is the username/login name you chose, without the P)

Email Password: (same as your regular password)

POP3 Email: mailhost.primenet.com

SMTP Relay Host: mailhost.primenet.com

Email Address: username@primenet.com (Put your username/login name in
place of the word "username")

-------------------------------------
Default Internet Hosts (if available)
-------------------------------------
AIR Mosaic: http://www.primenet.com/

AIR Gopher: gopher.primenet.com

AIR News: news.primenet.com

Network File Manager: ftp.primenet.com

-------------------------------------------------------------------------
ATTENTION CHAMELEON USERS:
-------------------------------------------------------------------------
If you are using Chameleon it is recommended that you use PPP instead of SLIP.
You may still use SLIP, but it is proven to be a little slower than PPP.
Please let Primenet know which protocol you will be using PPP. In order for
Chameleon to get a random IP number assigned you must put your Internet
Address/IP Number as 1.1.1.1

Your domain name will be primenet.com and your hostname will change each time
you login, so you may put primenet.com in this field as well.

Here is a sample login script that works for Chameleon:
```

```
[PPP0]
SCRIPT=login: $u$r word: $p$r to $- -i $- ing....
TYPE=PPP

[SLIP0]
SCRIPT=login: $u$r word: $p$r to $- -i $- ing....
TYPE=SLIP

------------------------------------------------------------------------------
Thank You.
------------------------------------------------------------------------------
```

1745. STReport #1231

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BZDzwwS.dpj@delphi.com>
Source record: 140770

```
08/02/96 STR 1231 The Original Independent OnLine Magazine!

- CPU Industry Report - Adobe NewsWire - Corel Updates
- NEC Disputes Cray - CDA SUNK Again - NEW Stuffit Ships
- Educational SWare - CIS Shakeup - Certified WebSites
- G7 & The NET - People Talking - Atari Corner

MICROSOFT RELEASES WINDOWS NT 4.0
Netscape Challenges Microsoft
ATARI CORP. RIP

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

1746. Re: WWW with Falcon on worldnet.att.net

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: azog@worldnet.att.net
Message-ID: <32029345.8556345@netnews.worldnet.att.net>
Source record: 140771

Dan Phillips <xiting@worldnet.att.net> wrote:

>Well, I finally took the plunge and tried STiK/CAB with Worldnet.
>Unsuccessfully, of course. I tried to confirm the log-in name and
>password ATT puts in their dialer file and couldn't get a manual
>connection, no how. I dialed in and got a response, but when I enter
>either our actual username or the encoded one the ATT dialer puts out,
>along with either our actual password or the ATT dialer encoded one, the
>server just comes back with "Name, password pair incorrect." The ATT help
>staff confirm that the encoded name and password should work, but they
>sure don't. Also, he said ATT only provides PPP.
>
>Has anyone else tried Worldnet? And when can we get PPP support? I'd be
>willing to kick $10 toward a PPP version sight unseen, then shareware fee
>after. Nudge, nudge, wink, wink.
>

WorldNet only supports PPP connections, and only supports CHAP
protocol on top of that. In short, STiK does not fit this bill:

STiK is currently only PPP.

Sending clear-text as a login will fail, as WorldNet expects CHAP/PAP,
which is an encoded (?) scheme.

Until then...

Billy D'Augustine
azog@worldnet.att.net

All is lost, none have won.

1747. Re: SyQuest EZ135

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960802190118.15151A-100000@ganesh.lm.com>
Source record: 140772

I stand corrected! Must have been the 4xCD-ROM that came with
the 50pin centronics to 50 pin centronics cable! I know I bought one,
just forgot which piece of hardware it was for! Sorry! Shouldn't cost
more than $12.00 for one though.

On Wed, 31 Jul 1996, Dennis McGuire wrote:

> On Tue, 30 Jul 1996, Tom Lamparty wrote:
> > with the included 50 pin to 50 pin scsi cable, powerup and use whatever
>
> My EZ135 (PC external SCSI) came with a DB-25 to Centronics SCSI
> cable. I would have preferred Centronics to Centronics.
>
Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1748. Re: Alternate Proposal: comp.binaries.atari.8bit

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960802195328.15151B-100000@ganesh.lm.com>
Source record: 140773
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.8bit,comp.sys.atari.programmer

Didn't know that you wanted the replies yet! Just in case you do. I am
behind the proposal 100%. See you on news.groups for the discussion.

On Thu, 1 Aug 1996, Rich Tietjens wrote:

> In article <32006a8f.68395358@news3.news.demon.net>,
> andy@troas.demon.co.uk (Andy D) wrote:
>
> >On Tue, 23 Jul 1996 09:19:26 GMT, eru@sover.net (Rick Ziegler) wrote:
> >
> >>
> >>yes to >Should comp.binaries.atari (all systems) be created?
> >>NO! to >Should comp.binaries.atari (all systems) be moderated?
> >>yes to >Should comp.binaries.atari.8bit be created?
> >>NO! to >Should comp.binaries.atari.8bit be moderated?
> >>yes to >Should comp.binaries.atari.st be created?
> >>NO! to >Should comp.binaries.atari.st be moderated?
> >>
> >>You have my votes, let me know when it is time for the real thing.
> >>I'll get you my vote, and all my friends too. :)
> >>Rick
> >
> >Me too. :)
> >
> >Especially as my provider just cut down the expiry on alt.binaries.*
> >to 5 days. comp.binaries.* is still 14 days.
> >
> >*.warez.* is 2 days!!!!!
>
> OK, that's exactly 2 explicit replies. I am currently working with another
> person to get the proposal properly assembled; it will be announced in all of
> the comp.sys.atari* groups when the RFD (Request For Discussion) is posted, and
> again when the CFV (Call For Votes) comes around. You MUST subscribe to
> news.groups to particiapte in the discussions - something that was /not/ told us
> when the RFD to remove our previous binaries group was opened. This is a
> nuisance, but you'll only have to carry the group for a month or so, as a 21-day
> discussion period is required, and the CFV can take palce between 21 and 30 days
> after posting.
>
> If anyone else has any comments, PLEASE make them now, either here or in email.
>
>
> *!* Opinions expressed herein are those of the writer only *!*
> Unsolicited Email of a commercial nature delivered to this address is

> subject to a $500 charge. Emailing such items, whether manually or
> automatically, constitutes acceptance of these terms and conditions.
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1749. Web page update

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4ttpj1$to_001@jf.intel.com>
Source record: 140774
Cross-posted to:
comp.sys.atari,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

I just finished updating my Atari bookmarks page at
http://www.3rdplanet.com/~starship/atari.htm - the changes are mostly to make it
easier to get around on the pages, with some cosmetic mods and a bunch of new
links (including a new section, "References," for helping you find out how to do
STuff).

There are sections for both 8-bit and TOS-based systems. Pop in and take a
look sometime!

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

1750. Re: ATC is gone for good

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: pap@dana.ucc.nau.edu
Message-ID: <4tu41i$8gp@ruby.ucc.nau.edu>
Source record: 140775
Cross-posted to: rec.games.video.atari,rec.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st

Andrew Krieg (krieg@miller.cs.uwm.edu) wrote:
: In article <4tt2el$ree@uwm.edu> krieg@miller.cs.uwm.edu (Andrew Krieg) writes:
: >ATC no longer exists. The ticker is gone from the American Stock Exchange.
: >In its place is now JTS on the NYSE.
: >
: >Atari is truly dead.
: >
: >:^(

In all fairness to Atari, a complete and just epitaph may never be
written, forever forgotten by the legion of IBM,Microsoft,Nintendo,etc
supporters. However, I will write one:

Atari

Atari was a very bold and ingenious company who provided inexpensive
video games to the masses. The innovation and bold strides made daily
reflected not only the work being done, but the people behind it. Without
Atari growing up, millions of kids would never have known the pleasures
of battling out a game of Combat or Warlords by two people in front of a
television screen.

Is was because of Atari, that milliosns upon milliosns of people grew to
love, cherish, and respect video games as a viable entertainment option.

To all those who buried Atari with their insentitive remarks in years
past, we'll now their gone. And you can no longer trash them. They're
done, but not forgotten.

So, it would be best if we all focused on what Atari did _right_, not
what they did wrong. Everybody screws up now and again. But once in a
great while, they succeed. This is what Atari was. And will forever be.

Regards,

Paul Allen Panks

: Oops, JTS is remaining on the AMEX, not the NYSE. CNNfn was in error (not
: the first time either, sheesh they have a lot of errors).

: --
: ===
: =__ __ __ _ __ _= Andrew Krieg - Software Engineering Consultant =
: =_ __ _ __ _ _ __= E-mail: krieg@execpc.com =
: =_ _ _ ___= WWW: http://www.cs.uwm.edu/public/krieg/index.html =

--
--
"Chickens may lay eggs, but roosters wake you up in the morning. Nobody pays them to do that. I do less work than that and I get paid. And I don't like eggs anyhow. Ooh! Bacon!"

Homer Simpson, on subsidizing small-town agriculture.

1751. Re: MPLAYER13.lzh is there.

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <960802Z193402.989dave@mbha.demon.co.uk>
Source record: 140776

In article <Pine.BSI.3.94.960801133003.7211A-100000@usr11.primenet.com>
kellis@primenet.com "K. Ellis" writes:

: Hey guys, For sure they put this soft at cnam.fr in the music
: directory. Not Graphics or Falcon. Just music.
: Bye.

Really? dear oh dear... I suppose they didn't read the upload notes and
assumed it was M(usic)_Player.

Struth.

--
dave

1752. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intl.com
Message-ID: <4tt3bd$1ms_002@jf.intel.com>
Source record: 140777

In article <4tsgp8$3vh@orm.southern.co.nz>,
clifton@southern.co.nz (Julian Forsythe) wrote:
>I can, at southern.co.nz
>
>who else?

I can get it on and off at news.uni-hohenheim.de, and my local provider says he'll add it as soon as we get our own news server (right now, we're using ratty.wolfe.net, a public news server).

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is subject to a $500 charge. Emailing such items, whether manually or automatically, constitutes acceptance of these terms and conditions.

1753. Re: Customize MagiC?

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <4ttqtq$fp6@mark.ucdavis.edu>
Source record: 140778

Zan660 (zan660@aol.com) wrote:
: I am looking for tools to help customize MagiCMac, I am looking for
: stewar, appline, window commander, and Alice! If you know where I can get
: these please tell me!

Try out the new http://www.filez.com. I was impressed. Some reults:

Stewart:
ftp.physik.tu-berlin.de/cs/pub/atari/Utils/Misc/stewart1.lzh
ftp.physik.tu-berlin.de/cs/pub/atari/Utils/Misc/stewart1.upl

Appline:
No hits (sorry, nothing's perfect).

Window Commander:
ftp.uni-stuttgart.de/pub/systems/atari/MagiC/wincom15.lzh
ftp.uni-paderborn.de/ftp/disk4/atari/tools/mtask/magic/wincom15.lzh
ftp.doc.ic.ac.uk
/extra2/Mirrors/ftp.uni-paderborn.de/atari/tools/mtask/magic/wincom15.lzh
ftp.uni-kl.de/pub3/atari/mtask/wincom15.lzh

Alice:
ftp.gui.uva.es/.1/atari/Text/alice_20.lzh
ftp.gui.uva.es/.1/atari/Utilities/alice.zip
mic2-atm.lancs.ac.uk/micros/atari/tos/r/r002/alice.zip
ftp.uni-erlangen.de
/pub/pc-freeware/software/atari/textwork/editor/alice_20.txt
ftp.uni-regensburg.de
/pub/freeware/software/atari/textwork/editor/alice_20.txt
ftp.physik.tu-berlin.de/cs/pub/atari/Edit/alice_20.lzh
ftp.physik.tu-berlin.de/cs/pub/atari/Edit/alice_20.upl
ftp.uni-erlangen.de
/pub/pc-freeware/software/atari/textwork/editor/alice_20.zip
ftp.uni-regensburg.de
/pub/freeware/software/atari/textwork/editor/alice_20.zip
ftp.uni-erlangen.de
/pub/pc-freeware/software/atari/hypertxt/stg-hyps.eng/alicehyp.txt

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- U. C. Davis :
: The Internship & Career Center | Engineering & Physical Sciences :
: ,,, http://icc.ucdavis.edu http://128.120.234.242 :
: (o o) These are my opinions; you want some, get your own. :
+-o00-(_)-00o---+

1754. Re: TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960802225234.28859C-100000@moose.erie.net>
Source record: 140779

On Wed, 31 Jul 1996, Harry Sideras wrote:

> s>
> s> phil4@phil4.demon.co.uk barked in COMP.SYS.ATARI.ST on 27 Jul 96:
> >>> That would be your modem, Phil. HSmoda06 works perfectly with all of
> >>> the 14400 and 28800 modems I have tried on my Mega STe, both using the
> >>> TOS 2.05 that was in it originally, and using the 2.06 that I have in
> >>> it now.
> p>> Now that _is_ strange... because not only have I heard from other
> p>> people who say that TOS 2.05 is seriously flawed in the flow control
> p>> dept. but that HSMODEM 6 won't cure this.
> s>
> s> I would have to say that they know not whereof they speak, then.
> s> HSmodem is a replacement for the serial routines in TOS.
>
> Flow control is not the only bug in TOS 2.05. This TOS requires SERPTCH2 as
> well as HSModem.

I've been using HSMODEM on my TOS 2.05 Mega STe without any other
serial port patches and have not had flow control problems. Am I just lucky?

1755. Re: Atari TT For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960802225541.28859D-100000@moose.erie.net>
Source record: 140780

On 30 Jul 1996, Troy Carpenter wrote:

> Misc for sale, prices DO NOT include shipping. Make offers, everything
> must go because I don't want to lug it when I move:

> NEC Multisync II VGA Monitor $40
> **NOTE** This monitor has sync problems when cold. That's why
> it is so cheap. If you can fix monitors, then this is for you.
> Very crisp picture when in sync. You have been warned.
> Caveat Emptor. ***NOTE***

I'm interested in this monitor, but replies to your e-mail
address bounce. Please contact me if it's still available.

1756. FS:An ATARI safari!

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: "J. Kiely Jr." <lghtchsr@tiac.net>
Message-ID: <3202BBEC.518E@tiac.net>
Source record: 140781

Hello Atariheads,

I must say I was a bit surprised to find such a busy and vocal Atari community still around on the 'net. It warms my heart.

Atari's were my intro into this wonderful world of computers. I spent 1000's of hours hunched infront of my 800XL 8-bit coding basic programs out of Byte, reading and rereading Antic magazine and poking around the innards of every accessory I bought - I even still have my Supra 300 baud modem.

For years I championed the Atari cause over the Commodore 64 and the Apple II. Those were the days, when Logo was cool and hard drives were but a fantasy...

Anyway - I loved Atari's and used them right through College. (1993) Since then, however, my machines have sat unused and untouched in the "computer room" while I slave away on Mac's and PowerMacs at the office... It's a sad reality but at least I can still
hate Intel...

I feel these machine MUST be useful to somebody so I'm offering them up for sale - all of it.

What it is - if anyone is genuinely interested in the stuff I will attempt to make a complete
listing of what I have and we can deal via personal email..

Atari Mega ST2, SC124 - b&w , SC1224 - rgb, Atari 520ST, Spectre GCR w/ROMs
2 - 3.5 single drives, I - 80MB HD with ICD card in custom case., 1 - 2400 baud modem
2 - 80col dot- matrix printers (Epson & ??), Atari 800XL 8-bit computer, 1 - 5.25 floppy drive, printer, joysticks, books, a few games, Mark Williams C language, WordWriterST word processor, DEGAS, Flash... I also have Antics from 1985 forward and STarts (with most disks) from day 1 until the end.

I really had fun with these machines but no longer get any use out of them as cool as they still are. Like I said above, I bet somebody could use 'em and they could still be productive in some way.

I have no idea what this stuff is worth (I remember saving for months to buy the Mega ST - in cash!) but I am willing to take any reasonable offer. I am local to Boston Mass. but could ship the stuff if there were some sort of safety.

I'd rather not have my folks junk the stuff as it still works great so if anyone is interested
please drop me a note...

Thanks for your time & keep the faith!

J Kiely

lghtchsr@tiac.net

1757. Re: ATARI und WWW. My GREAT Problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4ttnnu$jf0@ccshst05.uoguelph.ca>
Source record: 140782

Gerd Walter (gerdw@wa.caeci.ol.ni.schule.de) wrote:
[deleted stuff about appallingly high German phone rates]
: But the German Telekom only has a CSLIP Connect. CSLIP isn't supported
: by STIK. STIK is the only ATARI software to use the internet.

: I am waiting for one year on the CSLIP Version of STIK. I payed in
: this Year 2880$ Telephone costs.

Ouch. However, STik is not the only way to connect. It may be the simplest for many users, but Mint and MintNet do (AFAIK) offer CSLIP. I can verify that CAB and the CAB-for-MintNet overlay work beautifully, at least with PPP.

THeo

1758. Re: **IGNORE** sinclap!!!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GHCRFAASUP@data.rhein-main.de>
Source record: 140783

In <3200e4f0136de1@sn.no> Hallvard Tangeraas wrote:

>**PS** To any newcomers here: Sinclap is a troublemaker who's been here
>(and in several other groups) just making trouble. No constructive or

Yes, send' him this nice postcard..

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So he can pin this in the front of his fucking Powerbook.

(The best position is in the middle of the screen)!!

regards, robert

```
--
### robscha@data.rhein-main.de -= Home of DOITF030 =-
### ____________________________________________________________
# # # Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
# # # Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm
```

1759. Re: ST Fax & Sportster

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: colin@pells.demon.co.uk
Message-ID: <839098844_OASIS_@pells.demon.co.uk>
Source record: 140784

In article <4tsftv$mo9@berlin.infomatch.com>
dooley@berlin.infomatch.com (John Dooley) said:-

>Hi all..!
>
>Just wondering if anyone else has got STraight FAX and a USR Sportster to
>work together!!
>
>I can't seem to get mine to work right!
>
>Don't reply unless you have got these to items!! and Can or Can't get
>STraight FAX to work with The Sportster!
>
>Thanks
>
>Johnny
>

I tried the above combination, couldn't them to work no matter what I tried.
Finished up taking the Sportster back to the shop and swapping it. No problems
since with Straight Fax.

_____ _____
/___ool /___ol

1760. Re: Wanted Atari FAQ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <320242A8.E7E@cfcsc.dnd.ca>
Source record: 140785

Teemu J Hukkanen wrote:
> In article <4tk0id$f98@newsbf02.news.aol.com>,
> DBair82358 <dbair82358@aol.com> wrote:
> >I am looking for a FAQ on all Atari products that lists
> >all specifications of each model.
> >Does anyone know where I can find anything like this?
> I doubt that a recent one exists, but as people come in here
> asking all the same questions, wouldn't it be in order to make
> a new one?
> tjhukkan@cc.helsinki.fi
> No.

actually ZFC in Holland has a good listing of FAQ's, try
http://www.nl.net/~zfc/Atari/Faq/index.html
also Hallvard in Norway,
http://www.sn.no/~hallvart/pages/atari_sn.html

1761. Re: N.AES - where is it?

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199608021009.a56592@do2.maus.de>
Source record: 140786

GC>them a couple of e-mail messages asking about North American
GC>distributors, or failing that, how I could purchase the product
GC>directly from them. I never got an answer >:-(. Now would be the time

Try it again, the last few weeks the german MausNet was unable to receive
messages from Usenet.
The e-mail address is: patrick_jerchel@b.maus.de

Tschuess
Frank

1762. Re: NVDI v4 ET-4000 and NOVA VME

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199608021024.a56593@do2.maus.de>
Source record: 140787

TLH>: I'm sorry to tell you that, but NVDI ET-4000 and the NOVA graphics
TLH>: card don't work together. When you need Vectorfonts try the normal
TLH>: version of NVDI together with the NOVA-VDI.

TLH>Isn't the ET4000 version of NVDI the regular version with some extra
TLH>goodies tossed in, such as the ET4000 display drivers, REDIRECT.PRG,
TLH>the VMG, and possibly others?

Perhaps, but you also get a VMG bundled with the NOVA software.
NVDI ET-4000 is a special version of NVDI written for graphics cards
equipped with the ET4000 chip e.g. the panther or VolksFarben cards but
except the NOVA cards. And remember: There are NOVA cards equipped with a
MACH64 chip.

Tschuess
Frank

1763. For Sale: 1040STF

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: "LOCKARD, JOHN KEVIN" <ZJKL10@access.east-tenn-st.edu>
Message-ID: <4trig3$fcf@dazzle.etsu-tn.edu>
Source record: 140819

I have one of the first of Atari 1040STF computers made.
If the computer industry goes thru a generation every 18 months
then this computer is 150 years old in human years. It occasionally
looses half its memory, the disk drive - old as the machine - no longer
reads disks properly and sometimes ruins them. We're talking a fixer
upper here. Aslo included, a 14400 Boca Mocha 32.bis modem with fax
capability, Black and White monitor, a 360K IB drive 5.25 with ten 5.25
inch floppies, 120 3.5 inch floppy disks some blank and others with
shareware on them, and comertial software like GFA Basic 3.0 and PC
Ditto. Asking $300.00 or best offer. Call (423) 928-1071 and have a
chat with my answering machine. =]

1764. US Hardware manufacturers for ST line

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: ab453@cleveland.Freenet.Edu
Message-ID: <4trn9o$b1i@madeline.INS.CWRU.Edu>
Source record: 140820

Hello!

I would like a list of Atari ST/TT hardware mnufacturers that
are in the US. Please respond via email!

Thanks!

J.W. Krych
Independent Design Consultant

p.s. This concerns a new product.

1765. *** Atari Falcon user Needs Help with 1987 NEC compugraphic ***

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: fs961@cleveland.Freenet.Edu
Message-ID: <4trp1l$c51@madeline.INS.CWRU.Edu>
Source record: 140821

Help. I bought a NEC computer with a monster of a monitor called Moniterm
Res 1344x 1124 Its guite large. The key board is very large also and does
not look like a regular keyboard, it has keys on right and left looks kind of
like numbers set up but has things like, sys cmd,disp,queue,prey page,merge.
My question is how do you get into it. It runs diag and mem check then says
Strike F1 key to contine. But this machine does not have a F1 key it
says UDK where it should be. Can any one of you computer users help me get
in? It looks like a heck of a computer. Thanks Steve Deaver

Falcon 4meg 65 meg HD
Two Lynx
One Jaguar with cat box, Stereo Speakers and a SC1124 Monitor that Rocks CDs
tons of games , fun fun
SC1435 for Falcon
1040 STf 30meg Mega file
Sm124

1766. WANTED TO BUY!

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4trp5c$rpu@sally.dma.org>
Source record: 140822

Hello! I am wanting to buy the orignal program called MIDI MAZE, I have the shareware MIDI MAZE II and III, but I want the first one. This is the one that was availible to buy. I do NOT want any pirated copies also I would prefer it with the instructions too. Thanks...

Richard Wegner - richardw@dma.org

1767. Re: Source for software?

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4trsfh$akh@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 140823

joeyrn@aol.com (JoeyRn) wrote:
>I am posting to this group as a favor to a friend with an Atari 520ST who
>was given a Atari SX 212 modem. Where can we get communications software
>so she can get on the 'net? Local Isp's are clueless, they only have Mac
>and PC software, and no local user groups available. Thanks for the help!

First off, forget the SX212, it's 1200 bps. She can, however, use any standard PC external modem (Supra seems to be the most compatible). I can't recall if the ST is limited to 19,200 bps for sure, but I think it is. There is a small hardware mod for STs to take them to 28,800. Get a copy of HSMODA6 and you'll be on the way. Someone else will have to help on the 'net details, though, as I haven't gotten the urge to try to hook my Falcon up through ATT Worldnet.

Dan

BTW, if anyone has hooked up with an Atari though ATT, please let me know how difficult it was, maybe I'll try it.

1768. Re: Challenge: Use An Atari to Web Browse

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4trska$akh@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 140824

pl4266@cc.utah.edu (Paul Luscher) wrote:
>I challenge anyone to show me a Web browser that actually works!
>
>Oasis NOT! The scenrio goes: Dial...Freeze entire system including mouse.
>CAB? Definately NOT! I get only 163 Runtime error crashes.
>
>My Falcon cannot be used as a Web Browser! I have Set up and configured
>STiK to dial my SLIP server and automatically log in even getting my Site
>ID automatically. I have set up CAB (all from WWW131) and even created
>00000001.htm and tried everything, but that heap-o-uselessness ain't no
>WebBrowser. It does not work!! I don't have the time nor disk space to
>install an entirely new OS just to have a WEB Browser.
>
>Please, prove me wrong, show me that I don't have to buy a Mac or a PieCe
>just to do WWW in graphical mode. I already have a computer with
>wonderful graphics capabilities called a Falcon.
>
>I actually got the orginial WWW release to work on one or two web pages
>but it ultimately crashed too. Should I not use my Syquest 270 as the
>cache disk? What do I do?
>
>Paul
>
>Paul.Luscher@m.cc.utah.edu
>

Does your service provider have compressed or uncompressed SLIP? I
understand compressed is not supported.

Dan

BTW, I may be mistaken, can anyone confirm?

1769. Re: MagiC 4 problems...

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16960_hsideras@mettav.demon.co.uk>
Source record: 140825

Hi hallvart@sn.no, on 31 Jul 96 you wrote: ...iranooohhhh

h>
h> On Mon 29-07-96, Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
>> I can UUE this Patch-nv archive to you if you like, but I'm quite sure
>> I'm about to be inundated with requests to do the same for others. Can
>> someone give me an ftp site that's likely to actually be both
>> accessible and updated before the end of the year and I'll try to
>> upload it there (Hallvard?), unless someone can confirm a location
>> where it already exists.
h>
h> Sure. as long as it isn't too big. Mail me and we'll work something out.

ZIP'd up, it's only 13k so I've sent it to you already (hope you don't mind).

I didn't recognise any problems with it in the year or so I used it, so it
should be fine.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1770. Re: Removeable Harddisk's?

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16961_hsideras@mettav.demon.co.uk>
Source record: 140826

Hi Andy, on 31 Jul 96 you wrote:
m> Organization: Mindbomb
m>
>> dropping an EZ cart is like dropping a hard disk, dropping a Zip is
>> like dropping a floppy.
m>
m> Nah.. that's a little exagerated, unless they are building high impact
m> HDs these days.

I've dropped my HD from table height loads of times. No problem here!

Ain't that right, Derryck B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1771. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <16962_hsideras@mettav.demon.co.uk>
Source record: 140827

Hi Mike, on 31 Jul 96 you wrote:
m>
m> It has just been brought to my attention that the currency symbols in
m> the press release may be missing depending on which system you are
m> using.

What press release? It hasn't reached here in csas...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1772. Re: Thanks to all :) Calamus/IMG

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: ross@nilenet.com
Message-ID: <4ts47j$91e@thoth.nilenet.com>
Source record: 140828

afn14016@afn.org wrote:

: Thanks to all that helped me solving the IMG/Calamus
: problem. Now I can import my music scores from Logic
: into Calamus 1.09n and add vector fonts and save the
: complete score as an IMG image file :)

: If you would like to see my scores for guitar please go to:

: http://www.afn.org/~guitarra/

: thanks again. Raymond

Excellent !! I am working on a periodical of Medieval music using LOGIC
and Cal SL in the same way. Exporting my scores from LOGIC as an IMG and
importing them into SL and spicing them up.

Bravo !!

1773. Another new Atari related WEB site - PHSW

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: wongck@ti.com
Message-ID: <4tsamu$30a@tilde.csc.ti.com>
Source record: 140829

Annoucing Probe House Software WWW page -

http://www.geocities.com/SiliconValley/6880/phsw.html

This page is my support page for my software. You can get the
latest of my software for ST/STE/Falcon. Beta releases will
also be available at the site soon.

Current project include
* Rejoinder - an offline mail reader for QWK format.
- Beta version will support Bluewave.
* PHEM - Expense Manager.

Both software uses standard GEM interface but with 3D icons &
moveable dialogs.

About the pages : The text only version still under construction.
Can be viewed with CAB 1.3 but the java stuffs
will not work, best viewed with Netscape 3.

Give it a visit!
http://www.geocities.com/SiliconValley/6880/phsw.html

Regards
William
--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
-*~'
William Wong --- ST user in SINGAPORE |||
520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com |||
F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / |
\486DX33/8Mb/1GB/WFW

1774. Tired of having to type URLs??

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <49613791_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 140830
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

If you're fed up with having to write down/print URls from emails and news articles then take a look at XURL.

Just copy the article to a file and run XURL over it.

XURL extracts the URLs from the text file and creates an html document which can be loaded into CAB and clicking on the URL takes you straight to it. No more rekeying!!

XURL is FREEWARE and should run on all Ataris.

It's available from my webpage (see .sig).

Gary.

p.s. This is the second time I've sent this. The first seems to have got lost!!!

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

1775. ST Fax & Sportster

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: dooley@berlin.infomatch.com
Message-ID: <4tsftv$mo9@berlin.infomatch.com>
Source record: 140831

Hi all..!

Just wondering if anyone else has got STraight FAX and a USR Sportster to work together!!

I can't seem to get mine to work right!

Don't reply unless you have got these to items!! and Can or Can't get STraight FAX to work with The Sportster!

Thanks

Johnny

--

[illegible]
[illegible]

Usenet archive: comp.sys.atari.st (1996-07 - 1996-09) Page 1970

1776. Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: vcstaff@mail.tds.net
Message-ID: <3201b92e.1754029@news.tdsnet.com>
Source record: 140832

What is the differance between the STe and the STf?

Dean Browning
D&M Enterprises
vcstaff@mail.tds.net

1777. Re: Daisy chaining internal scsi drives?

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: "J.D.Coleman" <J.D.Coleman@ncl.ac.uk>
Message-ID: <4tsi51$3hp@whitbeck.ncl.ac.uk>
Source record: 140833

Kyle Farrell (orb@u.washington.edu) wrote:
: Anyone know if it's possible to daisy chain the internal scsi drive on
: a TT? I found a scsi drive really cheap, but it's got a ribbon
: connector and I've already got an internal scsi drive. How could I
: connect this to my system? I don't mind if the drive has to
: physically sit outside the TT, I just want to connect it somehow.

The 'standard' setup is a single internal drive and other drives connected externally to the SCSI connector on the back. For the external drive, you need a box, power supply and SCSI cable. The TT has an Apple-style 25 way SCSI connector, but it isn't too difficult to find a cable with one at one end.

I'm not sure if you can daisy chain to the internal connector. To try it, you would need :

a 50 way ribbon cable with 3 SCSI connectors
a disk drive power cable splitter

Connect the SCSI connectors to the TT, original drive and new drive (make sure the connectors are all the same way round). Connect the power cable splitter to the power socket for the original drive and connect both drives to it.

Make sure that the new drive has a different SCSI id - there should be a set of three jumpers for this on both drives. I'd guess the original drive is set to SCSI id 0, so set the new one to anything else (apart from 7 - this is the TT id with some driver software).

Power the system up and see if both drives respond - try your format program or a SCSI id test program (e.g. ICD's idcheck.prg).

The main thing I'm uncertain about is the power supply, I'm not sure the stock TT supply will survive with 2 HD's connected. Maybe it will be OK if they are both fairly new, low power consumption ones.

J

--
Wargame (n): battle simulation using painted numbers.

1778. Re: Challenge: Use An Atari to Web Browse

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: Andrew@ajrose.demon.co.uk
Message-ID: <9765213_000013_OASIS_NEWS@ajrose.demon.co.uk>
Source record: 140834

In article <4trska$akh@mtinsc01-mgt.ops.worldnet.att.net>
Dan Phillips <xiting@worldnet.att.net> wrote:-

>
>Does your service provider have compressed or uncompressed SLIP? I
>understand compressed is not supported.
>
>Dan
>
>BTW, I may be mistaken, can anyone confirm?
>
The surrent betas for STiK are alledgedly OK with CSLIP. Unfortunately the
CSLIP connection from my ISP is crap, so I can't personally confirm
operational success, but I gather other testers have been pleased:-)

Andrew

PS I don't know when the updates will be released. I gather it mightn't be
until PPP has been added as well. All is still in test/rewrite/re-test
stage ATM

--

---
andrew@ajrose.demon.co.uk

1779. ATARI und WWW. My GREAT Problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GHCICBVDUP@wa.caeci.ol.ni.schule.de>
Source record: 140835

Hello!

I'm using STIK and CAB for using the WWW.

Because STIK only supports SLIP, the only possibility to be connected with the WWW is an university about 50 km away from my hometown.

In Germany the telephone bills are high.
To browse one hour costs me about 16 DM (12$). 12$ for one hour WWW.

If I can use the normal German Telekom port, one hour WWW costs me about 6$.

I use the WWW for about 20 hour monthly. Now I pay for this 240$ in one month, only for the telephone bill.

If I use the German Telekom Connect, I have with all costs only a bill about 120$.

But the German Telekom only has a CSLIP Connect. CSLIP isn't supported by STIK. STIK is the only ATARI software to use the internet.

I am waiting for one year on the CSLIP Version of STIK. I payed in this Year 2880$ Telephone costs.

If STIK has an CSLIP Connect I had to pay only 1440$ last year.

WHEN WILL STIK SUPPORT CSLIP. I WILL BE RUINED, WHEN THIS WILL NOT BE HAPPEN VERY SOON.

I will much better pay the devellopers of STIK many Dollars and not the telephone Company.

Please help me

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

1780. Re: Source for software?

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <839070926_OASIS_@swampdog.demon.co.uk>
Source record: 140836

In article <4tr4p3$aae@newsbf02.news.aol.com>
joeyrn@aol.com (JoeyRn) said:-

>I am posting to this group as a favor to a friend with an Atari 520ST who
>was given a Atari SX 212 modem. Where can we get communications software
>so she can get on the 'net? Local Isp's are clueless, they only have Mac

Try

ftp.demon.co.uk
ftp.cnam.fr
atari.archive.umich.edu
micros.hensa.ac.uk
src.doc.ic.ac.uk

and look for WWW131 and OASIS135E. At least 1Mb (preferably 2) is
needed. A hard disk is a requirement really but you might get away
with a twin floppy system at a push.

--

Guy Harrison

guy@swampdog.demon.co.uk
http://swampdog.demon.co.uk

1781. Re: Challenge: Use An Atari to Web Browse

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <839071188_OASIS_@swampdog.demon.co.uk>
Source record: 140837

In article <4tr2i2$2b0@news.cc.utah.edu>
pl4266@cc.utah.edu (Paul Luscher) said:-

[snip]

>I actually got the orginial WWW release to work on one or two web pages
>but it ultimately crashed too. Should I not use my Syquest 270 as the
>cache disk? What do I do?

Make sure you have HSMODEM installed. Then from the WWW131 release
concentrate on getting STiK configured. Use the Finger client or the
IRC client for testing this. Once you have them sorted out, then go
onto Cab because errors in Cab can be caused from STiK, Cab and
cab.ovl and there is no telling which is responsible. If you can get
IRC to work then you know STiK is communicating ok. Ensure cab.ovl is
in the same folder as cab.app - without it Cab cannot use STiK.

One really tricky problem concerns idiot provider support staff. STiK
currently only works with plain uncompressed SLIP, *not* CSLIP. On
more than a few occasions people have been told they are getting SLIP
when in fact they are getting CSLIP - some staff don't know the
difference! Cab & STiK get the blame for this. Ask about VJ
compression - if the person doesn't know what you are on about, ask
for someone who does, and get them to turn it off.

--

Guy Harrison

guy@swampdog.demon.co.uk
http://swampdog.demon.co.uk

1782. English Papyrus 4 - When?

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: Michael Clemmetsen <Michael.Clemmetsen@sunderland.ac.uk>
Message-ID: <3201D33A.5E73@sunderland.ac.uk>
Source record: 140838

How many people are sick and tired of waiting for HiSoft to complete the translation of Papyrus 4?

They don't seem to be updating their web page and the last time I got an email back from them they said it would be ready in June. If they ever do complete it, the German version will probably be at version 6 :-(

I've put off buying version 3 because the release of version 4 always seemed imminent and I did not want to be stung by upgrade costs a week after I'd forked out.

If HiSoft can't be bothered to complete this work, surely the guys at R.O.M. should look for another English distributor (Systems Solutions would be an obvious choice). All the time an English version does not exist R.O.M. is losing money, so it's in their interests to sort this out. So if anybody at R.O.M. reads this, I'm sure I'm not the only one who would like to hear your views on this matter (perhaps someone who knows an email contact for R.O.M. could forward this?).

Regards,

Michael

1783. Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4tsgp8$3vh@orm.southern.co.nz>
Source record: 140839

I can, at southern.co.nz

who else?

1784. Re: Stalker Help Please

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-0208961009540001@138.110.7.161>
Source record: 140840

In article <4tepdq$5n2@zap.io.org>, fl@zap.io.org (Frank Lockwood) wrote:

> All of a sudden, my copy of Stalker (latest version) is acting funny
> during Zmodem uploads. It seems to have an error every 1024 bytes,
> which, oddly enough, is the same size as the upload buffer I have set
> with HSMODA07. I've tried reinstalling my copy of Stalker from
> backups, reinstalling my old HSMODA06 programs... Nothing seems to work.
>

The problem is most likely flow control. Make sure you are using RTS/CTS
flow control *ONLY*. Verify this in the Autodialer, if you use it, by
clicking on the "C" button to the right of the phone number you are
dialing.

Also, depending on your modem, it may not be set to use RTS/CTS (or
"hardware") flow control by default. Check the manual that came with your
modem for info on what AT command to send to the modem to enable this.

Dan Wilga
dwilga@mtholyoke.edu

1785. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: fl@io.org
Message-ID: <4tt2ja$a9c@news1.io.org>
Source record: 140841

Julian Forsythe (clifton@southern.co.nz) wrote:
: I can, at southern.co.nz

To date, I cannot, which is a shame since the Internex Online Service Provider in Toronto, Ontario, Canada hosts the bulk of the membership of the Toronto Atari Federation -- one of the largest Atari user's groups in the world. Oh well, I guess it's up to the individual service provider.

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

1786. Thanks to STiK/CAB/etc. developers!

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: Doug Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <32023D12.3CA6@facstaff.wisc.edu>
Source record: 140842

I know that most messages to the newsgroup deal with problems and questions about an inability to get things to work right. Too often, we don't post about our successes (and those of Atari developers out there).

Well, I'm happy to report that at least one non-programming modem-challenged ST user is now able to browse the web with CAB with no apparent problems. It did take a little study of the STiK dial.scr (thanks Dan Ackerman!) to get logged into to the UW-Madison server, but once that happened, everything has worked fine. Telnet works, as does Antmail. I still need to try some of the other applications.

Furthermore, CAB works great. After reading the posts in c.s.a.s, I was prepared for problems, but basically there are none. Pages load fairly slowly (I am after all using a 2400 baud modem!), but they load fine and CAB seems to have no more trouble resolving hostnames than does Netscape under Windoze.

I think all those who have helped develop this package have done a fairly amazing job...which will probably lead to my buying a faster modem sometime soon (you knew there'd be a down side here somewhere). Who needs Intel or Windows '95? TOS and a Motorola 68000 will do just fine for a while longer!

Thanks to all.
--
Doug Kendall, Madison WI 53706
Member, Madison Area Atari Users Group
520STM, 2.5mg RAM, TOS 1.04, 52mg ICD FaST HD, 2400 baud Supra modem
e-mail: dkendall@facstaff.wisc.edu

1787. ON SALE QUICKLY ...

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: herve@parx.frmug.fr.net
Message-ID: <GHCRCFALUP@parx.frmug.fr.net>
Source record: 140843
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

On sale quickly :

-MegaST4 + 19" monochrome graphic card
+ ICD speed card 290$
-TT030 8Mo RAM/170Mo HD 1 720$
+ carte Matrox 1208
800x600 16M couleurs
1280x1024 256 couleurs
-Spectre GCR 110$
-Lecteur de disquette externe Kumana 27$
-Disque dur SCSI 500Mo externe avec cable 163$

More shipment from France.

Just contact me by email !

Regards,

--
Herve Piedvache SysOp on The BBS for ATARI Computers.
+33-1-42511135
90:8/0@nest.ftn 51:901/0@atarinet.ftn
2:320/107@fidonet.org herve@parx.frmug.fr.net

1788. Re: ATC is gone for good

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: krieg@miller.cs.uwm.edu
Message-ID: <4tt80k$otr@uwm.edu>
Source record: 140844
Cross-posted to: rec.games.video.atari,rec.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st

In article <4tt2el$ree@uwm.edu> krieg@miller.cs.uwm.edu (Andrew Krieg) writes:
>ATC no longer exists. The ticker is gone from the American Stock Exchange.
>In its place is now JTS on the NYSE.
>
>Atari is truly dead.
>
>:^(

Oops, JTS is remaining on the AMEX, not the NYSE. CNNfn was in error (not
the first time either, sheesh they have a lot of errors).

--
==
=__ __ __ _ __ _= Andrew Krieg - Software Engineering Consultant =
=_ __ _ __ _ _ __= E-mail: krieg@execpc.com =
=_ _ _ ___= WWW: http://www.cs.uwm.edu/public/krieg/index.html =

1789. N.AES - get it :-)

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GHCOBJALUP@data.rhein-main.de>
Source record: 140845

In <4tn822$62f@scanner.worldgate.com> leslieh@valis.worldgate.com wrote:

> Where can I find N.AES? It looks like a great GEM.SYS replacement, and I
>would be happy to get a copy of said goodie. Thanks for any replies.

OverScan
Ing.-Bï¿½ro Patrick Jerchel
Elbestraï¿½e 28-29, 12045 Berlin
Tel:+49 (0)30-6238292
Fax:+49 (0)30-6238347
E-Mail: Patrick Jerchel@B3.maus.de
http://www.overscan.com

To let: N.AES, Afterburner, ScreenEye, Overlay, ScreenBlaster.. :-)))))

regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

1790. I NEED STEWART!!! Please Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4ttf2k$72q@newsbf02.news.aol.com>
Source record: 140846

I am looking for the tool Stewart, it works under MagiC and gives it a 3D look, please help! I am loooking every where for it!

Zan

1791. Customize MagiC?

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4ttf51$73n@newsbf02.news.aol.com>
Source record: 140847

I am looking for tools to help customize MagiCMac, I am looking for stewar, appline, window commander, and Alice! If you know where I can get these please tell me!

Zan

1792. Re: Atari is now JTS!

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: Terry.May@745.genesplicer.org
Message-ID: <9d5_9608020903@genesplicer.org>
Source record: 140848

Re: _Atari is now JTS!_, Dennis McGuire wrote to All on 31 Jul 96:

DM> Well, it's official! Atari Corporation stock (ATC) is now trading
DM> as JTS Peripherals (JTS) on the American Stock Exchange. Now let's see
DM> if Jack made another shrewd move!

Another one? When was his last one?

* LED v1.42 * I am Borg... James Borg. 007 has been assimilated.

1793. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: playback@coconut.demon.co.uk
Message-ID: <839069600_OASIS_@coconut.demon.co.uk>
Source record: 140849

In article <16962_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>*Hi Mike*, on 31 Jul 96 you wrote:
> m>
> m> It has just been brought to my attention that the currency symbols in
> m> the press release may be missing depending on which system you are
> m> using.
>
>What press release? It hasn't reached here in csas...

Er...I think it is, cos it's on my screen and people are sending me emails
quoting it!

I'll email it to you and post it up to csas again just in case some
systems are losing it :-(

ATB, Mike

---
mike@coconut.demon.co.uk - new, improved economy version of sig file :-)

1794. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intl.com
Message-ID: <4tt3bd$1ms_003@jf.intel.com>
Source record: 140850

In article <4tt2ja$a9c@news1.io.org>, fl@io.org (Frank Lockwood) wrote:
>Julian Forsythe (clifton@southern.co.nz) wrote:
>: I can, at southern.co.nz
>
>To date, I cannot, which is a shame since the Internex Online Service
>Provider in Toronto, Ontario, Canada hosts the bulk of the membership of
>the Toronto Atari Federation -- one of the largest Atari user's groups in
>the world. Oh well, I guess it's up to the individual service provider.

That's correct - and I would suggest that each member of TAF send email to
support@io.org requesting that they carry the newsgroup. Most ISPs will do so
if they are asked - you might include a copy of the charter, so they can see
this isn't intended for piracy (and I have issued a couple of cancels, BTW).

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

1795. Re: pd\shareware databases

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: smedley@gte.net
Message-ID: <4tthum$n5u@duey.gte.net>
Source record: 140851

dreibel@zap.io.org (Daniel L. Dreibelbis) wrote:

>g > Has anyone any recomendations for Falcon compatable relational
>g > databases?

> try Da Capo. CURRENT NOTES did a review on it in the latest
>issue, and the reviewer ran it with no problems on her Falcon. A big
>thumbs up!

> There's also CardFile4 from Gribnif;
^^^^^^^^^

Ok, maybe I am out of touch, but if CardFile4 is anything like earlier
versions of CardFile, then it is hardly what I would call a relational
database.

-=-
Sir Smedley AKA Dan Mazurowski
smedley@gte.net sirsmedley@delphi.com
-=-

Atari TT030 Atari Lynx Atari Jaguar Sega Genesis 486/66
Atari 2600-A Atari 5200 ColecoVision Intellivsion Odyssey 2
Atari 2600 jr Personal Arcade

Classic game collecting - nostalgia is chunky!

WWW page at http://home1.gte.net/smedley/index.htm
Come see my Atari Community E-mail Address Book and don't forget the Virtual Rummage Sale!

1796. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intl.com
Message-ID: <4tt3bd$1ms_004@jf.intel.com>
Source record: 140852

In article <3201b92e.1754029@news.tdsnet.com>,
vcstaff@mail.tds.net (Dean & Manny Browning) wrote:
>What is the differance between the STe and the STf?

STf: An ST with internal floppy drive. RAM is soldered-in DIPs.

STe: SIMM memory, stereo DMA sound, 4096-color palette (vs. 256 on the ST),
enhanced joystick ports, in addition to the usual list of ST features.

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

1797. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <16982_SSweet@mettav.demon.co.uk>
Source record: 140853

Yo! Harry Dude!

Whilst under caution Harry said to Officer Steve :~)

SS>> Call Harry on hsideras@mettav.demon.co.uk, carry some leftover food
SS>> with you when you do. He's glued to CIX and rarely gets to eat you
SS>> see.

HS> You've been speaking to my missus again... <g>

Bugger, and she said you'd never find out, tell me, did i leave a pair of
socks round there or something. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1798. Shareware/freeware developers please read!

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4ttjff$93g@newsbf02.news.aol.com>
Source record: 140854

I have a MagiCMac web page up, if you have an application which work under MagiCMac I will it up as well as information about it on my page, please email me!

zan660@aol.com
http://users.aol.com/zan660/mhome.htm

1799. WWW with Falcon on worldnet.att.net

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4ttmef$p0v@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 140855

Well, I finally took the plunge and tried STiK/CAB with Worldnet. Unsuccessfully, of course. I tried to confirm the log-in name and password ATT puts in their dialer file and couldn't get a manual connection, no how. I dialed in and got a response, but when I enter either our actual username or the encoded one the ATT dialer puts out, along with either our actual password or the ATT dialer encoded one, the server just comes back with "Name, password pair incorrect." The ATT help staff confirm that the encoded name and password should work, but they sure don't. Also, he said ATT only provides PPP.

Has anyone else tried Worldnet? And when can we get PPP support? I'd be willing to kick $10 toward a PPP version sight unseen, then shareware fee after. Nudge, nudge, wink, wink.

Help!

Dan

1800. Re: N.AES

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <839095716_OASIS_@ping.be>
Source record: 140856

In article <4tqklh$r8_009@jf.intel.com>
RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens) said:-

>>AFAIK there is no demo avialable yet. I've got my copy directly from the
>>programmer. I think I've paid some 75 DM (bargain price) for it. The
>>normal price is 99 DM.
>
>That's about US$65-75 right now, I think; add about $10 for an IMO, and it comes
>up to less than $100, but it's still pretty close to the cost of MagiC. %^(

They are adverising MagiC5.0 for 149 DM. The major advantage of N.AES
against MagiC is IMHO that N.AES is fully MiNT/Mintnet compatible what
can't be said of MagiC. With N.AES I can use now CAB with a PPP connection.
Or writing a homepage with Everest and see the results immediately
with Cab.
>Again, no good without a guaranteed-to-run setup.

Agree.
On my TT it runs quite well. There are some troubles for the moment
but that has probably more to do with my lack of knowless than with the
program itself.

>
>>Please send an eventually e-mail reply to the address below.
>
>Hmm, I'm not sure what that's supposed to mean, but "eventual" isn't the same in
>English and German.

Aha, I see. I'd to write "any" isn't it. Thank you for pointing me out
the mistake. I'm not mastering your language quite well.
BTW: I'm not a German but a Belgian.

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

1801. Re: cyberspy ftp site: atari directory gone?

Newsgroup: comp.sys.atari.st
Date: 1996-08-02 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <4ttphp$fp6@mark.ucdavis.edu>
Source record: 140857
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari.advocacy

```
Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) wrote:
:
: I did get in touch with the Webmaster at http://www.filez.com, and he's
: adding an "Atari" button to the search engine there.

I just looked and the button is there. Such service! It works a charm
too. I've been looking for a copy of "Noroach" for ages (most everybody
put it in a TT folder and here I was looking in the boot utilities
folders).

--
.............................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- U. C. Davis :
: The Internship & Career Center | Engineering & Physical Sciences :
: ,,, http://icc.ucdavis.edu http://128.120.234.242 :
: (o o) These are my opinions; you want some, get your own. :
+-o00-(_)-00o-------------------------------------------------------+
```

1802. STOSSER

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3202cd95.38305407@news.airtime.co.uk>
Source record: 140608

```
STOSSER WWW Page

An ATARI Friendly Page

Main menu.........Updated
Links Page.........Updated
STOS.FAQ...........Updated
STOSSER Software...Updated
Diskzines, Maggie..Updated
Diskzines, ST+.....Updated

Current Projects...Added
About me...........Removed :)

Cheers.............!ynoT
Tony Greenwood ( STOSSER Software ) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..
```

1803. Re: GFA Basic Compiler

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3202cfc6.38866432@news.airtime.co.uk>
Source record: 140609

On Fri, 2 Aug 96 23:45:34 GMT, Stuart@shaw1.demon.co.uk (Stuart)
wrote:

>Does anyone know where I can get a copy of GFA Basic Compiler from?
Do a Web search, there is a massive GFA site in Germany, with an
English mirror page, I happened on it by accident so did not keep the
url, but they are there,

>I'm writing some programmes for the Atari, I was going to send one to STF
>but where should I send them now. Any ideas.

This one got me as well,My current project is actually not a long
one, about six months, but the incentive died a little, at least there
was a hope of getting on a cover disk, or at least getting a review,
complete with colour screen shots, they where the best we could aim
for,
Now after 6, or maybe 12 months work, send the program to a pdl,
most will MAYBE send a 1 or 2 line note back stating they have
recieved it and thanks,
Thats it, all that work for a short reply from a pdl, and never hear
anything again? the better pdls will send you a letter praising the
program, and even replace your disk, but is that what we spend months
programming for? one letter from a pdl, and that is not an
exageration, that is all a pd programmer gets for his work,

Not everyone got something on a cover disk or reviewed, but the
incentive was there?,
Public Domain and Freeware titles, they just dont get any feedback,
no matter how good they are, how many people got a briliant game and
wrote to the author to tell them, an author who wasn't on line I
mean:), whers the incentive to do all that work making a game?,

OK to answer your questiom (at last!)
Diskmagazines, between them they get to a hell of a lot of people,
especially the people who are not on line, these people rely on
diskzines much the same way as we rely on newsgroups, You wont get
your software distributed (unless its small) but you will get it
reviewed if you send the editor a copy to review, there are plenty of
diskzine address on my web page,
What about ST APPS and ATARIPhlie, do they have some sort of policy
to only talk about serious or GEM software, ?

Choose pdls that do mail shots/catalogue updates etc to there
customers, these will usually be the bigger pdls,

Magazines? well there is of course the new magazine about to hit the
ATARI public, subscription only, but if you can get a mention in
there, or a review, then that will help circulate your software
enormasly (did i spell that right?), Current notes and ST Informer are
still going strong, I dont know if they review games (and I never will
if Danny doesn't get back to me?)

So there are a couple of ways, personally I am releasing my latest at
the ATARI show in Birmingham UK on the 28th Septemeber, hopefully it
will generate some interest,

>And there must be a way we can get STF back.

Not unless you have a big shovel :)

>COULD YOU VOTE!! SEE BELOW!!
>###Qa'Pla##

Thats one hell of a sig, hope its cold where you live, cause I have a
feeling you will get some flames with that :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1804. Re: WWW with Falcon on worldnet.att.net

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <839163948_OASIS_@swampdog.demon.co.uk>
Source record: 140610

In article <32029345.8556345@netnews.worldnet.att.net>
azog@worldnet.att.net (Billy D'Augustine) said:-

oops!

>STiK is currently only PPP.
^^^
SLIP

There ought to be a name for this classification of error. The usual
way it bites me is when I accidentally drag something I *dont* want to
delete to the trashcan ...

The alert sez "do you really want to destroy your life's work?"
I think "hell no!"
My finger clicks on "ok"
I cry.

<G>

--

Guy Harrison

guy@swampdog.demon.co.uk
maci38@dial.pipex.com
http://www.swampdog.demon.co.uk

1805. Re: POP3 (Nos)

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <839160604_OASIS_@swampdog.demon.co.uk>
Source record: 140611

In article <553846483.99034.98.starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>guy@swampdog.demon.co.uk barked in COMP.SYS.ATARI.ST on 02 Aug 96:
>
> g> Hi folks,
> g>
> g> Has anyone got the details on what to put into startup.nos to get a
> g> pop3 account working? Guesswork doesn't seem to be getting me very
> g> far. ;-)
>
>I shouldn't think it would, no. <G>
>
>Here's my POP3 section, less my password:

[snip]

Thanks, details somehow made it much easier! :-))

--

Guy Harrison

guy@swampdog.demon.co.uk
maci38@dial.pipex.com
http://www.swampdog.demon.co.uk

1806. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <839163346_OASIS_@swampdog.demon.co.uk>
Source record: 140612

Concerning visibility of alt.binatries.atari ...

Did anyone see SDUU.ZIP and SDTIDYUP.ZIP. I posted these a few days ago from demon along with announcements for each in .d as well.

--

Guy Harrison

guy@swampdog.demon.co.uk
maci38@dial.pipex.com
http://www.swampdog.demon.co.uk

1807. Re: ATARI und WWW. My GREAT Problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <839164750_OASIS_@swampdog.demon.co.uk>
Source record: 140613

In article <553846483.99033.82.starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>gerdw@wa.caeci.ol.ni.schule.de barked in COMP.SYS.ATARI.ST on 02 Aug 96:
>
> g> From: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
> g>
> g> Hello!
>
><deletia>
>
> g> I am waiting for one year on the CSLIP Version of STIK. I payed in
> g> this Year 2880$ Telephone costs.
> g>
> g> If STIK has an CSLIP Connect I had to pay only 1440$ last year.
> g>
> g> WHEN WILL STIK SUPPORT CSLIP. I WILL BE RUINED, WHEN THIS WILL NOT BE
> g> HAPPEN VERY SOON.
> g>
> g> I will much better pay the devellopers of STIK many Dollars and not
> g> the telephone Company.
>
>OK, Guy and the rest of you blokes, get to work! <SFX: bullwhip cracks over
>coders' heads> Gerd will pay money for the CSLIP version of STiK!

There is/was a CSLIP STiK under test but major internal changes to
code (futureproofing) means other things have to come first.

--

Guy Harrison

guy@swampdog.demon.co.uk
maci38@dial.pipex.com
http://www.swampdog.demon.co.uk

1808. Re: short sharp shock

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <839163760_OASIS_@swampdog.demon.co.uk>
Source record: 140614

Thanks Paul & Rich, I was wondering which record to put on. It'll have to be Dark Side Of The Moon now ... <G>

--

Guy Harrison

guy@swampdog.demon.co.uk
maci38@dial.pipex.com
http://www.swampdog.demon.co.uk

1809. Help with H.E.R.O. (attn Tony Greemwood)

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: mghembru@dictator.uwaterloo.ca
Message-ID: <DvJsrG.338@novice.uwaterloo.ca>
Source record: 140615

Well, I ftp'ed this game, and it looks like a fun one. However, I can't seem to even get past level 2. No matter what I do, I can't get past the lawn mower mechanoids. I've tried jumping at various times, and it just won't work.

What am I doing wrong? I don't have any energy in my gun and I can't blow up the door on the top floor.

Mattias
--
Mattias Hembruch, University of Waterloo, Ontario, Canada.
BASc Computer Engineering
MASc Candidate in Parallel & Distributed Systems Group
mghembru@dictator.uwaterloo.ca http://www.pads.uwaterloo.ca/~mghembru

1810. transfer data atari/mac w/zip?

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <839173396_OASIS_@ping.be>
Source record: 140616

Hello everyone

How can I transfer data between an Atari and a Mac with a zipdrive?
The problem is that the Mac doesn't recognise the zipmediums I use on
my TT.
Thanks
Martin

--

```
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
```

1811. Re: GFA Basic Compiler

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32036a4c.6018161@news.airtime.co.uk>
Source record: 140617

On Sat, 03 Aug 1996 00:54:42 PDT, starship@3rdplanet.com (Rich
Tietjens) wrote:

>Stuart@shaw1.demon.co.uk barked in COMP.SYS.ATARI.ST on 02 Aug 96:
>
> S> Does anyone know where I can get a copy of GFA Basic Compiler from?
>
>No offense to all the GFA coders out there, but I'd recommend HighSoft Basic

Rich started it with my BASIC is better than your's so...no offence
to GFA or Highsoft, but it really depends on what you want to do,
interface with GEM then you have the floor, Anything else then its
STOS, voted the BEST programming language in ST Formats last readers
votes, so cant be all bad?, and bar using GEM (what for?) then I would
put STOS head to head with ANY BASIC and come out winning :), its also
better supported than any other BASIC and upgraded more than any other
BASIC on the ATARI?

>instead. Version 2.x includes STe and Falcon extension, compiles to
>"cleaner" code, and the resulting code runs faster.

STOS has been available to use on the Falcon and for the Falcon for
some time now, I would like to see any other BASIC Access some of the
stuff STOS can on the Falcon,

DING DONG End of round one, and its a knockout , STOS Wins AGAIN !:)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1812. Atari items for sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: comics@axess.com
Message-ID: <4u0072$ph1@news1.total.net>
Source record: 140618

```
if interested, e-mail an offer on individual items or the package.

Books
---------

Atari ST Machine Language
Atar St Internals (including schematics)
Atari LOGO Sourcebook
Atari BASIC sourcebook

Software - all original (not copies)
----------------------------------------

Degas
Flight Simulator II (with manual)
ST-Talk
1st-Word

Hardware
---------------
Volks 1200 bps modem (with manual)
```

1813. 1040 ST wanted

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: bryede@emi.net
Message-ID: <4u01np$drp@cambridge.emi.net>
Source record: 140619

I have a friend whose old 520 has died and he would like to pick up a 1040 at a reasonable price (with mouse, his mouse is going as well). Please send offers to: enforcer@metrolink.net. Thanks!

-Bry

1814. Re: Challenge: Use An Atari to Web Browse

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <4u016l$d48@mn5.swip.net>
Source record: 140620

In article <4tr2i2$2b0@news.cc.utah.edu>, pl4266@cc.utah.edu says...
>
>I challenge anyone to show me a Web browser that actually works!
>
>Oasis NOT! The scenrio goes: Dial...Freeze entire system including mouse.

Since when is Oasis a Web browser ?? I dont think the Spider Web Browser
inside Oasis is finished yet.

>CAB? Definately NOT! I get only 163 Runtime error crashes.
>
>My Falcon cannot be used as a Web Browser!

Yes it can. With CAB. I know lots of Falcon owners that uses CAB every day
without any problems. And i use it to every day on my STE without
any problems. You must have installed it wrong.

>STiK to dial my SLIP server and automatically log in even getting my Site
>ID automatically. I have set up CAB (all from WWW131) and even created
>00000001.htm and tried everything, but that heap-o-uselessness ain't no
>WebBrowser. It does not work!! I don't have the time nor disk space to
>install an entirely new OS just to have a WEB Browser.

You dont have to. CAB works in ordinary GEM.

>I actually got the orginial WWW release to work on one or two web pages
>but it ultimately crashed too. Should I not use my Syquest 270 as the
>cache disk? What do I do?
>

Please mail me your DEFAULT.CFG and DIAL.CFG in the STiK directory and
i will look at them..

--

_____
___________/ http://www.geocities.com/Broadway/1353 ___________
/______ .___ . \
(ST) jesper.kock@kockens.ct.se // //	
|____| or kock@kockens.pp.se || ||	To boldly go
< oo > || || /_ were no Atari
|__/| WiZZard on -*-Kockens BBS-*- _/|| ||_ /| has gone before
____/ ATARI ONLY +46-46-250256 |_/ |_| _|/
_____/

1815. Re: POP3 (Nos)

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <4u01jj$d48@mn5.swip.net>
Source record: 140621

In article <839110326_OASIS_@swampdog.demon.co.uk>, guy@swampdog.demon.co.uk says...

>Hi folks,
>
>Has anyone got the details on what to put into startup.nos to get a
>pop3 account working? Guesswork doesn't seem to be getting me very
>far. ;-)

I use it with an POP3 account. But i cant get it at the moment, because there is an user on my BBS downloading files ;-) (Im using my 386 to write this) But if you E-mail me your startup.nos i will insert it for you. Ok? And BTW.. You must use the NOS version that supports POP3. Do you have it ??

--

_____
_____/ http://www.geocities.com/Broadway/1353 _____
/_____ .___ . \
(ST) jesper.kock@kockens.ct.se // //	
|____| or kock@kockens.pp.se || ||	To boldly go
< oo > || || /_ were no Atari
|__/| WiZZard on -*-Kockens BBS-*- _/|| ||_ /| has gone before
____/ ATARI ONLY +46-46-250256 |_/ |_| _|/
_____/

1816. Re: WWW with Falcon on worldnet.att.net

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <4u01pu$d48@mn5.swip.net>
Source record: 140622

In article <32029345.8556345@netnews.worldnet.att.net>,
azog@worldnet.att.net says...

>STiK is currently only PPP.

eh? STiK is currently only SLIP you mean ;)
And soon it will support CSLIP to. I think it is currently
under Betatesting.. Correct me if im wrong..

--

_____
_____/ http://www.geocities.com/Broadway/1353 _____
/_____ .___ . \
(ST) jesper.kock@kockens.ct.se // //	
|____| or kock@kockens.pp.se || ||	To boldly go
< oo > || || /_ were no Atari
|__/| WiZZard on -*-Kockens BBS-*- _/|| ||_ /| has gone before
____/ ATARI ONLY +46-46-250256 |_/ |_| _|/
_____/

1817. Re: Source for software?

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4u0an6$36d@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 140623

bjr@ebicom.net (Brian Roland) wrote:
>I don't totaly agree with Dan here. If this friend of yours uses
>a shell account for basic email/news/text only web browsing etc...
>then 12000 baud is quite sufficent.
>

<Excess deleted>

>Basicly...there are options to getting practical use from almost any
>piece of computing hardware...however old it may be. She may find
>that 12000 baud is sufficent for the type internet use she'll do.

<Excess deleted>

I assume you meant 1200 and typed 12000? :^)

I use 14,400 and you're right it's a little slow for graphics. 12000 would be just a little slower. Without a dedicated server, 1200 with graphics would have me insane in no time. True enough, however, very basic text access though a server using VT100 should be tolerable.

What can I say, I'm a speed freak!

Dan

Dan

1818. Re: M_Player v 1.30 released

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: jtb@jazzmin.vnet.net
Message-ID: <4u0a5s$oau@ralph.vnet.net>
Source record: 140624

```
: : you can try http://web.cnam.fr/Comp/Atari/Index_0new0.html and that should
: : have it..

: Duh---"What is it?"
: -Cat from Red Dwarf

It plays AVI/MOV animations on Falcons or TT's with graphic cards..
```

1819. Re: Questions about CAB and M-Player

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: jtb@jazzmin.vnet.net
Message-ID: <4u0a43$oau@ralph.vnet.net>
Source record: 140625

: Igot CAB working very well , but when I click
: on a news group link the program can not get the HTMl file.

News isnt supported yet.. To read news with STiK you're going to have to wait
for Newsie to be released...

: Also where can I get M_player?

its on ftp.cnam.fr in the pub/atari/music dir for some odd reason..

1820. Re: Atari DOOM WAD file?

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4u0b9k$36d@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 140626

koh@pixi.com (Keith Hasama) wrote:
>Andrew G. Nemchick (gold4u@anv.net) wrote:
>: A while back someone at Atari created a DOOM WAD file that allowed you
>: to play DOOM in the setting of Atari's offices. Does anyone know where
>: on the internet I could download this file?
>
>: Andrew
>
>Unfortunately, it cannot be used by Bad Mood. You have to run it on a PC.
>
>Keith
>
Well, that's a pisser. Of course, you can't shoot down the "officials who
can't market eternal life for the price of a cup of coffee" with Bad
Mood yet, anyhow, so what would the point be?

BTW, I looked in the various locations posted earlier and found Bad Mood
and Damned.WAD, but no Atari.WAD. Anyone know exactly where I can find
it?

Dan

1821. Re: transfer data atari/mac w/zip?

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4u0beo$36d@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 140627

Martin.Byttebier@ping.be (Martin Byttebier) wrote:
>Hello everyone
>
>How can I transfer data between an Atari and a Mac with a zipdrive?
>The problem is that the Mac doesn't recognise the zipmediums I use on
>my TT.
>Thanks
>Martin
>__

I would think the best way to go is to use the TT and an Atari formatter
to set the disk up as PC compatible, then the Mac should be able to read
it (as well as the TT). That's how I do the Flopticals, as I recall.

Dan

1822. Re: **IGNORE** sinclap!!!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4u0blm$36d@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 140628

robscha@data.rhein-main.de (Robert Schaffner) wrote:
>Yes, send' him this nice postcard..
>
>
> mmmmMMMMMMMMMMmmmm
> mmMMMMMMMMMMMMMMMMMMMMMMm
> mmMMMMMMMMMMMMMMMMMMMMMMMMMMm mM MM mM
> m M mm mMMMMMMMMMMMMMMMMMMMMMMMMMMMMMMMMMMm MM MM MMmM
> mm M M "M mMMMMMMMM MMMMMMMMMMMMMMMMMMMM MMMMMMMm MMMmMMmM
> "MMMMMMmM mMMMMMMMM OO MMMMMMMMMMMMMMMMMM OO MMMMMMMMm MMMMMMMM
> MMMMMMM MMMMMMMMMM MMMMMMMMMMMMMMMMMMM MMMMMMMMMMMMMMMMMMMM
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> MMMMMMMMMMM
> MMMMMMMMM"
> "MMM""""
>

Very nice graphic.

It cracks me up that this guy can keep this going so long. My hat is of
to you, Idiot! I see postings referring to this pinhead or from this
pinhead, and bloop right over them. Once in a while the subject changes
and I call a message up, then go right back if I see his name.

My question is: If we're all smart enough to use Ataris, why haven't we
ignored this schmuck out of existance?

Dan

1823. Desktopper/Freekeys wanted!

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4u0d5v$36d@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 140629

Is there any one out there willing to trade a Desktopper and Freekeys for any of the following?

Very nice external "pancake" SCSI case (mounting for 2 3-1/2" drives (one may be removeable media) and one 5-1/4" inch (may be removeable media). There is only one 50-pin centronics connector on the back because of the host adaptor) and installed AdSCSI with cable.

Floptical drive and 4 disks.

SC1224 monitor (one of the last made, 1989 production. Pristine except for velcro for typing clip, not included).

July and August ST Formats (I sell them new).

Screen Wonder (a la Screen Blaster, Blow Up. Has external clock for video circuit).

Actionsoft RAM expansion for Falcon (takes one 72-pin SIMM).

RAM Gizmo RAM expansion for Falcon (takes 4 30-pin SIMMs)

Cubase Audio Clock

Speed Resolution Card accelerator for Falcon (was removed from machine after installation)

Tons of games.

Just send e-mail if you have any interest,

Dan

1824. Re: SinClap`s Humiliation

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: kdunn@allatsea.demon.co.uk
Message-ID: <1255_kdunn@allatsea.demon.co.uk>
Source record: 140630

Ali@land.demon.co.uk left this missive for All ...

[snip]
A> message. `Sending to Coventry' is a very effective method of dealing
A> with social pariahs.

Oi!, don't send him here!, I don't want him! ;-)..

--

LLAP.....................
* | /EEFY and his meagre Mega ST/Warp diskmag Coventry, UK *
* |< (CORK) Coventry Atari User Club *
* | \ Turbonet: 100:1011/19.11 NeST: 90:102/146.11 *
* Fidonet: 2:2500/706.11 Internet:kdunn@allatsea.demon.co.uk *

--

Floating around aimlessly at All At Sea.

1825. Re: WWW with Falcon on worldnet.att.net

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: azog@worldnet.att.net
Message-ID: <3203c7f3.41568262@netnews.worldnet.att.net>
Source record: 140631

kock@kockens.pp.se (J Kock) wrote:

>In article <32029345.8556345@netnews.worldnet.att.net>,
>azog@worldnet.att.net says...
>
>>STiK is currently only PPP.
>
>eh? STiK is currently only SLIP you mean ;)
>And soon it will support CSLIP to. I think it is currently
>under Betatesting.. Correct me if im wrong..

Oops. Apologies. You all know what I mean, anyways :-)

Billy D'Augustine
azog@worldnet.att.net

All is lost, none have won.

1826. Hello

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: PCampbel@cameo.co.uk
Message-ID: <1111_PCampbel@cameo.co.uk>
Source record: 140632

Hi there!

I just thought I'd say hello seen as I was in the area....

Yours,
An unknokn person

--

Cameo Network Services Ltd., Suite 214, | Novell authorised reseller.
York House, 2-4 York Road, | Training and consultancy.
Felixstowe, Suffolk, England. |
Tel: 01394-672004 Fax: 01394-271210 | HTTP://www.cameo.co.uk

1827. NOS Pop3 - Leave my email on the server, please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: kfoley@cameo.co.uk
Message-ID: <1117_kfoley@cameo.co.uk>
Source record: 140633

Newsgroups: comp.sys.atari, demon.ip.support.atari

I use my works email account from home but I'd really love to modify the way NOS works.

Work is really the primary user of my email account and it's annoying when NOS Pop3 deletes the contents of my mailbox. Is there any way to modify this behaviour sop that NOS Pop3 leaves the contents intact only downloading new stuff?

ATB,
Karl.

--

Cameo Network Services Ltd., Suite 214, | Novell authorised reseller.
York House, 2-4 York Road, | Training and consultancy.
Felixstowe, Suffolk, England. |
Tel: 01394-672004 Fax: 01394-271210 | HTTP://www.cameo.co.uk

1828. fido,trek, help

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: Stuart@shaw1.demon.co.uk
Message-ID: <839198294_OASIS_@shaw1.demon.co.uk>
Source record: 140634

Can someone tell me what fidonet and treknet and other nets are.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~< Qa'Pla >~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
################ From Stuart Shaw (stu) ##########################
################ E-Mail: Stuart@shaw1.demon.co.uk ###################################
################ Wanna Chat: Find me on #atari ##########################
~~~~~~
.NET MADE EASY. TEACHES YOU THE INTERNET. OUT AT THE END OF AUGUST
~~~~~~
~~~~~~

1829. Re: Phillips CM833 MkII RGB Pinouts

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: David James <101642.2124@CompuServe.COM>
Message-ID: <4u0l8dlom1@mhafc.production.compuserve.com>
Source record: 140635
Cross-posted to: comp.sys.amiga.hardware,comp.sys.amiga.misc,comp.sys.atari.st.tech,comp.sys.atari.st

```
The RGB Pinouts for the Philips CM8833-II monitor according to the manual
are:
Pin TTL RGB Analog RGB
1 Ground Ground
2 Ground Ground
3 Red Red
4 Green Green
5 Blue Blue
6 Intensity Fast blanking
7 Not Used Composite Sync.
8 H. Sync. H. Sync.
9 V. Sync. V. Sync.

Hope this helps, as it doesn't actually mean anything to me.

Yours,

--

David James
```

1830. Re: transfer data atari/mac w/zip?

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <839199462_OASIS_@ping.be>
Source record: 140636

In article <4u0beo$36d@mtinsc01-mgt.ops.worldnet.att.net>
Dan Phillips <xiting@worldnet.att.net> said:-

>Martin.Byttebier@ping.be (Martin Byttebier) wrote:
>>Hello everyone
>>
>>How can I transfer data between an Atari and a Mac with a zipdrive?
>>The problem is that the Mac doesn't recognise the zipmediums I use on
>>my TT.
>>Thanks
>>Martin
>>__
>
>I would think the best way to go is to use the TT and an Atari formatter
>to set the disk up as PC compatible, then the Mac should be able to read
>it (as well as the TT). That's how I do the Flopticals, as I recall.
>
>Dan
>

I've formated the zipmedium (with scsi tools 6.10) DOS compatible (?).
According to the manuals I can't make partitions higher of 32 mb so I
partitionated the zip into three 31,9 mb partition with the following
setup: Byteswap on, 32 sectoren and 64 Kopfe (untranslated, I don't
know what this means).
The Mac refuse to read that kind of zip's.

Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

1831. Re: pd\shareware databases

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: green@spirit.demon.co.uk
Message-ID: <839199866_OASIS_@spirit.demon.co.uk>
Source record: 140637

In article <4tjf5m$qua@mark.ucdavis.edu>
szhays@rocky.ucdavis.edu (Eric Hays) said:-

>David Greenhough (greeny@spirit.demon.co.uk) wrote:
>: Has anyone any recomendations for Falcon compatable relational
>: databases? I find that many of my old faves have probs and I cant find
>: the updated and Falcon bugfixed latest issues.
>
>I'd be curious about this too. Databases seem to be the biggest weak
>point in the Atari software library. Even Twist II seems a little pale.
>I'd be very interested in what people think of the various offerings,
>both commercial and pd/shareware.
>
>I mostly use my old copy of Atari Works for database activities. Came
>with my Falcon. Did you get a copy David?

No such luck,
As a UK purchaser I got a Minesweeper clone and CalApp and
that was it! When I wrote to Atari Quoting the scanty
advertising copy re Speedo etc I was told that my machines reg
no was a Bare Machine when they dispatched it and Silica
(Their distributors) had added the 65meg drive. So no SAM or
any of the other promised software would be forthcoming.

Silica offered nothing.

Atari Works was bundled with falcs most everywhere else in the
world but we didnt even get Speedo!

Hey Ho , dozent that remind you of the good old times when the Atari
PR machine was at its best :)

Cheers .....Dave G

--

---

greeny@spirit.demon.co.uk

1832. Cheap Old Hardware (20meg MFM drives $15)

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: blues@erols.com
Message-ID: <4u0okj$c0v@test-sun.erols.com>
Source record: 140638

All drives are sold AS IS but are currently in working condition

20meg MFM hard drives for $15 each
40meg MFM hard drives for $17 each
71meg MFM hard drives for $19 each
380meg MFM hard drive only $40

MFM controllers only $5.50 each
1 meg 32pin simms only $8 each
256k dip memory $1.50 each

If your interesbted contact me at blues@erols.com for more info or for
ordering.

Grant Riggle
Blues@erols.com

1833. Re: N.AES

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: Martin_Leidig@wun.maus.de
Message-ID: <199608031544.a55348@wun.maus.de>
Source record: 140639

RT>That's about US$65-75 right now,

Thats quite right, but there's another bargain: if you a MULTITOS original disk, then you can send that to overscan and get N.AES at DM 59.-- (about $40). They'll mark your disk, copy N.AES on it and return it to you.

RT>during the zwolf jahren I spent in Deutschland.

Very nettes Denglish! ;-)))

Servus!
/Moss/

1834. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: Martin_Leidig@wun.maus.de
Message-ID: <199608031549.a55349@wun.maus.de>
Source record: 140640

D&MB>the differance between the STe and the STf?

STE has additional DMA sound and video hardware and the CPU runs at 16MHz.

STF is a plain ST with a built-in floppy drive.

1835. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Aug3.222411.1@cobra.uni.edu>
Source record: 140641

In article <960730143542177725@muskrat.com>, slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) writes:
> Why don't you take your little powerbook pice of crap and go play
> with it inside the reactor core of 3 mile island #3?

Me?
>
>
> ... sure ...I wanted to be born again, but my mother said NO!
> ___ Mountain Reader II - #Demo 001

GREETINGS..
|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|

1836. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Aug3.223116.1@cobra.uni.edu>
Source record: 140642

In article <553565808.94921.93.starship@3rdplanet.com>, starship@3rdplanet.com (Rich Tietjens) writes:

> Considering that Ralph Mariano is accused of committing mail fraud by a fair
> would-be purchasers both in the USA and Europe, I'm surprised that even /you/
> would want to have your name associated with his. It's not inappropriate,
> just surprising.
> --

Has he ever been charged with mail fraud? I am not associated whith Ralph, but I am aware of him going against the grain to not the liking of the Atari Jihads. Or is it that the Jihads are trying to smear him with false accusations?

> Visit us at http://www.3rdplanet.com/~starship
> +-----------------------------------+--------------------------+
> | Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
> | Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
> | STarship & Quark's Holosuites | +1-503-244-2870 |
> | Links at http://www.3rdplanet.com/~starship/atari.htm |
> +-----------------------------------+--------------------------+

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| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|

1837. Re: ATC is gone for good

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: joelau@panix.com
Message-ID: <4u172g$bu6@panix.com>
Source record: 140643
Cross-posted to: rec.games.video.atari,rec.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st

In <4tu41i$8gp@ruby.ucc.nau.edu> pap@dana.ucc.nau.edu (Paul Allen Panks) writes:

>Andrew Krieg (krieg@miller.cs.uwm.edu) wrote:
>: In article <4tt2el$ree@uwm.edu> krieg@miller.cs.uwm.edu (Andrew Krieg) writes:
>: >ATC no longer exists. The ticker is gone from the American Stock Exchange.
>: >In its place is now JTS on the NYSE.
>: >
>: >Atari is truly dead.
>: >
>: >:^(

>In all fairness to Atari, a complete and just epitaph may never be
>written, forever forgotten by the legion of IBM,Microsoft,Nintendo,etc
>supporters. However, I will write one:

>Atari

>Atari was a very bold and ingenious company who provided inexpensive
>video games to the masses. The innovation and bold strides made daily
>reflected not only the work being done, but the people behind it. Without
>Atari growing up, millions of kids would never have known the pleasures
>of battling out a game of Combat or Warlords by two people in front of a
>television screen.

>Is was because of Atari, that milliosns upon milliosns of people grew to
>love, cherish, and respect video games as a viable entertainment option.

I'd like to add my 2 cents to this. Anyone need only to look around
their office or home and will probably find some item that is connected
to Atari in some way. Atari in it's hey days churned out some of the
most innovative ideology, employees and influenced a generation of young
people.
You can read "Virtual Reality" by Rheingold (sp?). The book contains
numerous citation of Atari and how they influenced today's industry.

1838. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Aug3.224826.1@cobra.uni.edu>
Source record: 140644

In article <553565809.94924.24.starship@3rdplanet.com>, starship@3rdplanet.com (Rich Tietjens) writes:

> I believe there's no such thing as Peter Sinclair-Day (you're probably a
> made-up account used by "ken" to hide his true identity; after all, your
> posts vanished when "ken" was supposedly on vacation), but that doesn't stop
> you from posting idiotic remarks, does it?

I am not aware that my posts vanished. Maybe on your end. I heard Ken was at Disneyland. Interesting that you spend most of your net time being so arrogant. And your conduct- "that you control the usenet" - on other usenet areas such as alt.sex.stories.fat is simmilar here too like being bossy and getting soo emotional about nothing.

> >> Yep. I pay more for a Delphi account, yet put up with low-quality posts
> s> like yours.
> s>
> s> Really. why not get a real internet service..
>
> Oh, that's rich, coming from someone with an .edu account, which is a free
> service provided the students at U.N.I.

Is it? I pay an additional computer fee of $80 for the year. It's not free according to my tuition charges.

>
> I took out the kill list for a little while just to see what was going on,
> and here I find you have wandered out of .advocacy in the the regular Big 8
> message bases. Well, you leave me no choice. Tonight we newgroup
> alt.fan.sinclap.die.die.die - you'll fit right in with Barney. Except he's
> less obnoxious.

Interesting that you have all this time in your imagination to do such a thing considering that you have no power to do such a thing. Doesn't show up on my newsreader.

> The newgroup control message has gone out. Enjoy your newfound fame,
> Petey-boy. Say, when you finish your schooling, are you going to apprentice
> yourself to Rush Limbaugh? He likes the smae tactics you use, you know
> -disinformation, outright lies, attempting to prevent the opposition from
> saying anything in their own defense, and specious attacks that have nothing
> to do with the subject at hand, to distract the viewer/listener/reader from
> the fact that you haven't got a logical leg to stand on.

It is you that is simmilar to ol rush. Interesting that you can come to this and
state I have adopted Rush tactics that you obvious have put to good use. I

have pointed out truths that the Jihads so not like to hear.

>
> --
> Visit us at http://www.3rdplanet.com/~starship
> +-----------------------------------+--------------------------+
> | Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
> | Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
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> +-----------------------------------+--------------------------+

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I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|

1839. Re: M_PLAYER version 1.32

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960803212126.16611C-100000@usr09.primenet.com>
Source record: 140645

No, in fact I had the same problem as you, but it was because of the
format.
I get from the web few mov files. (spent hours). And Now I guarantee
you that I can play them with full color and the sound simultaneously.
If there is any problem , it's because of the file not MPLAYER.
It works perfect for me.
Bye.

1840. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Aug3.233159.1@cobra.uni.edu>
Source record: 140646

In article <838847894_OASIS_@pwomar.demon.co.uk>, Paul@pwomar.demon.co.uk (Paul Womar) writes:

> You should get to read STR some more, with all his Windows 95 is the
> future and Microsoft will and should rule the world because I love
> them, if you believe that this is the truth then you really have been
> talking crap for the last few months and congrats to you for finally
> finding it out.

I am referring to his coverage of Atari management that he did not hold punches back. From what I heard he lost of lot of friends in the Atari community.

> IT's not really a cheap knock off of the MacOS, they were released at
> pretty much the same time and by Apple's own admission MacOS was
> copied from Xerox anyway so I don't think the theif should be calling
> the other theif a theif (thats assuming that TOS was the copy)!

Mac OS was not copied from Zerox. Apple derived a concept from what Zerox was working on. Apple did alot more of its own know how that when in the Mac OS. Plus Apple gave Zerox some stock. Tos was a knee kerk reaction that was put together bt Digital Research. I almost bought an ST back in 85 bought was seduced by the Amiga 1000.

>
> More speed *IS* a waste if it doesn't do more, which was my very point.

Speed does more. Speed allows you to run Quicktime 2.5 in all its glory. Cybordog, Netscape, multimedia apps and games love the speed. You can never get enough of speed. A $1500 Powerbase 180 puts the Pentiums to shame.

> I wouldn't ever expect it to catch up with the Mac never mind the PC.
> What worries me is that the rest of the market refuses to adopt the
> Atari's strengths. The Atari failed because Atari failed to move on
> and just kept the same machine for far too long and filed to support
> it properly, the actual machine is well designed and the Atari
> comminuity makes some incredibly polished software. It's a real shame
> that Atari never moved on as someting great could have been possible.
> I am however confused about what you mean about me being arrogant to
> an industry, can you expand on this?

What is Atari' strength? Atari competed on the cheap according to Nintendo's defense lawyer. Atari purposely kept the ST line from being updated because the Tramiels just wanted to milk it for the profit.

>>We in the mac/pentium markets pay much less for power.
>
> Yes, *POTENTIAL* power, a fast chip doesn't mean a fast machine, for

> that you need tight and fast code and you mostly don't have that.

I really beg to differ. I have plenty of fast apps. WordPerfect, WriteNow and Nisus are high powered compact apps.

> Apart from Opendoc none of that really interests me much. Again the
> Mac/PC apps are good, and when running on the higher spec machines
> (costing much more than an ST) they are generally a fair bit better,
> my point is that by following or adopting the Atari coders and their
> style the could be an incredible amount better, far better than you
> really could possibly imagine.

I don't consider the new Powerbase as higher spec machines compared to the Powertower line. You make it sound like that the ST platform is the exclusive of tight code apps. This is farther from the truth. ClarisWorks, WriteNow, WordPerfect and many utilities break that myth that tight code only exists in the ST world. This is a fast paced industry. You either lead or get out of the way and frankly this what Atari did.

>>I agree that the ST is fine for email just don't try using Netscape.
>
> Netwho? Is that like CAB?

NetScape is many time more than cab.
>
> BTW Pete congratulations, your postings are becoming quite a bit
> fairer than before, you're listening and giving fairly good answers.
> It's good to know that we don't reply to your posts in vain anymore.

True one can get carried away at times. Only if Rich can calm down and be fairer as well.

> Paul Womar - Just your average Atari user on the verge of sanity.

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I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|

1841. Re: SinClap`s Humiliation

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Aug3.234040.1@cobra.uni.edu>
Source record: 140647

In article <1255_kdunn@allatsea.demon.co.uk>, kdunn@allatsea.demon.co.uk (Keith Dunn) writes:
> Ali@land.demon.co.uk left this missive for All ...
>
> [snip]
> A> message. `Sending to Coventry' is a very effective method of dealing
> A> with social pariahs.
>
> Oi!, don't send him here!, I don't want him! ;-)..

I hate to spoil your oats, I am a dual citizen of UK/USA which means if I trip off the stairs on UK soil, I am covered by the Brits. Just want to thank you all for my well being. Soon, I will visit my relatives home towns to get back to my roots.

> LLAP.....................
> * | /EEFY and his meagre Mega ST/Warp diskmag Coventry, UK *
> * |< (CORK) Coventry Atari User Club *
> * | \ Turbonet: 100:1011/19.11 NeST: 90:102/146.11 *
> * Fidonet: 2:2500/706.11 Internet:kdunn@allatsea.demon.co.uk *

GREETINGS..
|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|

1842. Re: POP3 (Nos)

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553888676.10219.57.starship@3rdplanet.com>
Source record: 140648

guy@swampdog.demon.co.uk barked in COMP.SYS.ATARI.ST on 03 Aug 96:

>> Here's my POP3 section, less my password:
g>
g> [snip]
g>
g> Thanks, details somehow made it much easier! :-))

Is it working, then?
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1843. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553888677.10220.65.starship@3rdplanet.com>
Source record: 140649

guy@swampdog.demon.co.uk barked in COMP.SYS.ATARI.ST on 03 Aug 96:

g> Concerning visibility of alt.binatries.atari ...
g>
g> Did anyone see SDUU.ZIP and SDTIDYUP.ZIP. I posted these a few days
g> ago from demon along with announcements for each in .d as well.

I still don't see anything from demon - in fact, the last I saw was dated
about 3 weeks back, I think.

Anyone in a position to send a "booster" newgroup for these two groups?

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1844. Re: Atari STf

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553888675.10217.42.starship@3rdplanet.com>
Source record: 140650

cornetta@mail.snip.com barked in COMP.SYS.ATARI.ST on 03 Aug 96:

c> I have a question. Is the Atari STf easy to upgrade. Could I install
c> more memory if I wanted to?

You'll need either (A) about US$90 for a plug-in SIMM board (w/o SIMMs), or
(B) soldering skills and guts. Which way do you want to go? If it's "A"
then email Toad: info@toad.net and tell 'em you want a RAM upgrade for the
1040STf.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+-------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+-------------------------+

1845. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553888675.10218.51.starship@3rdplanet.com>
Source record: 140651

hallvart@sn.no barked in COMP.SYS.ATARI.ST on 03 Aug 96:

>> STe: SIMM memory, stereo DMA sound, 4096-color palette (vs. 256 on the
>> ST), enhanced joystick ports, in addition to the usual list of ST
>> features.
h> [...]
h>
h> ...and a BLitTer chip (Block Image Transfer) which speeds up screen
h> redrawing.

Ah, I thought the blitter was optional on the non-Mega STe.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1846. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <b8d_9608040106@flight.org>
Source record: 140652

> STe: SIMM memory, stereo DMA sound, 4096-color palette (vs. 256 on the ST),
^^^
The ST has a 512 color palette. Its the 8-bit XL/XE etc that has a 256 color
palette... :)

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo---'

* Kivi (unregistered) 1.41a *
---------------------- -//- ---------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

1847. Emmulator P.C to Atari ST 520....

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: hathi@classic.diavlos.forthnet.gr
Message-ID: <4u00ut$3rc@aglaia.forthnet.gr>
Source record: 140653

I need a P.C to Atari ST 520 emulator, I would be grateful..
Thnaks in advance.

e-mail: hathi@classic.diavlos.forthnet.gr

1848. Re: Thanks to STiK/CAB/etc. developers!

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4u0o7q$ati@freenet-news.carleton.ca>
Source record: 140654

Doug Kendall (dkendall@facstaff.wisc.edu) writes:
> I know that most messages to the newsgroup deal with problems and
> questions about an inability to get things to work right. Too often, we
> don't post about our successes (and those of Atari developers out there).

I quite agree!
>
> Well, I'm happy to report that at least one non-programming
> modem-challenged ST user is now able to browse the web with CAB with no
> apparent problems. It did take a little study of the STiK dial.scr
> (thanks Dan Ackerman!) to get logged into to the UW-Madison server, but
> once that happened, everything has worked fine. Telnet works, as does
> Antmail. I still need to try some of the other applications.
>
> Furthermore, CAB works great. After reading the posts in c.s.a.s, I was
> prepared for problems, but basically there are none. Pages load fairly
> slowly (I am after all using a 2400 baud modem!), but they load fine and
> CAB seems to have no more trouble resolving hostnames than does Netscape
> under Windoze.
>
I'm very happy for you; unfortunately, I'm one of those who are still
struggling with the nearly incomprehensible maze of configuration dead
ends and blind alleys. I'm not complaining, and I think the creators of
STiK/CAB deserve a round of applause, but my ISP hours are ticking away
unused, because I just can't quite get the thing browsing!

External 14.4 modems are selling for around $70 CDN in the Ottawa area, if
that's any incentive for you to make the jump. I find it's not too
significant with my FreeNet account (text only), but when and if I get to
web slinging, I'm sure 14.4 will be nearly essential. Read the above
posting from the poor fellow in Germany, where phone bills are eating him
alive.

--
Songshop Musical Productions / Imagine there's no countries
Box 266, Shawville, Quebec /It isn't hard to do/Nothing to kill or die for
J0X 2Y0 (819) 647-6022 /And no religions, too...(John and Yoko)

1849. Re: The shame of this newsgroup (Was Re: STF DEAD)

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4tumi7$ln4@inca01.inca.co.nz>
Source record: 140655

Mr. Maddog (mrmaddog@prolog.net) wrote:
> yet again decided to run his mouth without even considering of passing it
> through a brain should he have one.

Brains are something Atari users have, therefore they are not something a
Mac or PC user wants/needs.

As such, the behaviour of <ThatPerson> is understandable.

--

Quote For The Month:

"Shazbot!"

1850. STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960840141261797l@muskrat.com>
Source record: 140656

RG> I know they won't, or so it seems. However, what I want to
RG> know, is when they quit having Atari in there at all, save for
RG> the BBS listings.

It's been close to something like at lest 4 years now, might be
close to 5 years by now. I think it was sometime around either 91 or
92.

... friend KEEPS the surplus zucchini!!
___ Mountain Reader II - #Demo 001

1851. FS/Donation: Atari ST har

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960840141261797O@muskrat.com>
Source record: 140657

Wish I had that 4 meg ST for my BBS. But can't afford anymore.
I take any and all atari hardware.

... Nobody knows the trouble I've been!
___ Mountain Reader II - #Demo 001

1852. POP3 mail via PPP on 1MB ST?

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHDTFBUQUp@tos.ak.planet.gen.nz>
Source record: 140658

I am looking for a program that will get mail and usenet via POP3 on a PPP connection. This needs to run on a minimal system - 1MB RAM and possibly a small hard disc drive.

I understand that Oasis will do this, is this true? What is this new program I have heard of called ICE?

Any suggestions are appreciated. In particular, I would like to hear from anyone using such a system currently - are there any problems, and can you tell me of anything I should know in setting it up?

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+---+

1853. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHDSDHVAUp@tos.ak.planet.gen.nz>
Source record: 140659

In <4tqc5i$128@preeda.internex.net.au> John Moon wrote :

>: If you use CAB, you should definately get hold of this!
>
>I got it.....how do i use it? there are no instructions!

if you are referring to the cache utiltity, the copy I got did come with instructions. Just place it in the same directory as CAB. Then choose "Cache Tool" from the File menu of CAB and there it is.

Just recently, it has been a crashing with a bus error for me. It worked fine to start with, but it appears that some WWW page which has since been put into the cache is affecting it. It comes up with "reading CACHE.CAB" or something similar, and the mouse cursor beach ball turns around for for about 5 seconds then it crashes. Any ideas?

Also, when I had my cache on a minix filesystem it was unable to operate correctly - it seems that it was expecting the letters to be upper case, but CAB was making them lower case. On a TOS FS this does not matter as it is not case sensitive. Any ways around this?

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+---+

1854. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: andy@aholt.demon.co.uk
Message-ID: <839151758_OASIS_@aholt.demon.co.uk>
Source record: 140660

In article <838115734_OASIS_@husbands.demon.co.uk>
Simon@husbands.demon.co.uk (Simon Husbands) said:-

>
>And I STILL can't exit Oasis2 properly. The thing locks up and the mouse
>vanishes as soon as I click on QUIT.
>
>Any ideas, anyone?
>

The mouse pointer on my setup kept disappearing after running NOS
through VT52 under magic. I have installed a program in the programs
menu bar in ease called SHOWM. This program switches the mouse pointer
back on again. Good thing is you can select from the menu bar even
though you can't see the mouse pointer !

The program was part of a suite of programs in the file MAGICTOO.LZH
which I got from the uni-paderborn mirror at src.doc.ic.ac.uk

I think the path was something like

packages/atari/uni-paderborn/tools/magic/

hope this is useful :)

```
+--------------------------------------------------------------------+
| andy@aholt.demon.co.uk |
| \|/ ____ \|/ - - |
| \|/ @~/ ,. \~@ o' \,=./ `o |
| (o -) /_( \__/ )_\ (o o) |
+-------oo0--(_)--0oo---------\--U-/------oo0--(_)--0oo-------------+
```

1855. Re: The End Of Atari Corperation

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: tommy@sun.pris.bc.ca
Message-ID: <4tu4ec$hid@scipio.cyberstore.ca>
Source record: 140788

starship@3rdplanet.com (Rich Tietjens) wrote:

>I have a soft spot for that blue Fuji, and I'll kinda miss the company
> (even if it was a love/hate relationship) but the heart of Atari
>beats on, even if the name has passed on into history.

Very well put. Echos my feelings exactly.

For my weekly column of straight talk and humor, check out my homepage at:
www.pris.bc.ca/tommy

1856. Re: Source for software?

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: bjr@ebicom.net
Message-ID: <4tu8k6$qpf@Einstein.ebicom.net>
Source record: 140789

Dan Phillips (xiting@worldnet.att.net) wrote:
: joeyrn@aol.com (JoeyRn) wrote:
: >I am posting to this group as a favor to a friend with an Atari 520ST who
: >was given a Atari SX 212 modem. Where can we get communications software
: >so she can get on the 'net? Local Isp's are clueless, they only have Mac
: >and PC software, and no local user groups available. Thanks for the help!
:
:
: First off, forget the SX212, it's 1200 bps. She can, however, use any
: standard PC external modem (Supra seems to be the most compatible). I
: can't recall if the ST is limited to 19,200 bps for sure, but I think it
: is. There is a small hardware mod for STs to take them to 28,800. Get a
: copy of HSMODA6 and you'll be on the way. Someone else will have to help
: on the 'net details, though, as I haven't gotten the urge to try to hook
: my Falcon up through ATT Worldnet.
:

I don't totaly agree with Dan here. If this friend of yours uses
a shell account for basic email/news/text only web browsing etc...
then 12000 baud is quite sufficent. It will be slow in downloading
binary files of course...but for normal text display such as reading
usenet posts via a unix or vms shell account, it's faster than anyone
I know can read! On a 520 ST, unless she's added a hard drive, and
some extra ram...this is the route I'd suggesst she take. Shell accounts
may cost a little more...but they give you storage space for all your
emails, articles, ftp archives, etc. In order to access a shell account
all one needs is a good terminal program that will do VT100. I'd also
suggest finding one that supports Zmodem.

Basicly...there are options to getting practical use from almost any
piece of computing hardware...however old it may be. She may find
that 12000 baud is sufficent for the type internet use she'll do.
If not...she can always get a faster modem...but till then, she's
online with what she has.

Now, I agree very much with Dan if she intends to use the TCP/IP type
tools with her Atari. Graphical Web browsing gets kind of slow even
on 28800 modems. For this venu of internet connection...I'd agree
with Dan, and also suggest she get a nice hard drive, and have at least
2 meg of RAM in her ST.

I personaly have the quipment on my Atari to get a decent TCP/IP
connection...but in all honesty...I mostly use my shell account.
It's very fast...easy to use...and it doesn't take up any extra
hard drive space on my end. I've also found that on my particular

set up...Zmodem via shell account well outperforms the current ftp options for the Atari. About the only time I use the TCP/IP tools with my Atari are when I want to browse the web graphicly. That's when a fast modem really is a plus.

Brian

1857. Re: English Papyrus 4 - When?

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: ac_green@bruny.its.utas.edu.au
Message-ID: <4tuc2g$eu7@franklin.its.utas.edu.au>
Source record: 140790

Michael Clemmetsen <Michael.Clemmetsen@sunderland.ac.uk> writes:

>How many people are sick and tired of waiting for HiSoft to complete the
>translation of Papyrus 4?

I was wanting v4 but I was getting so desperate for a better word processor
that I struck a deal with them on Papyrus Gold 3 (which I will not disclose).

>They don't seem to be updating their web page and the last time I got an
>email back from them they said it would be ready in June. If they ever
>do complete it, the German version will probably be at version 6 :-(

Their web packages are long out of date because they have been very busy with
two new products (one is that MPEG thing for ST/Falcon/Amiga/etc and I don't
know the other). The said these other two NEW products took priority over
updates which is fair enough, since there is already Papyrus v3 out. Purely in
terms of business sense new products must take precedence otherwise they may
lose any potential market for the new product (delays in the Falcon's release
sure stuffed it's chances of being a mass market machine). Most current users
of Papyrus would accept the delays since they already have the product but
for people like you and me it certainly makes the decision more difficult. Try
and make a deal with them is all I can suggest.

>I've put off buying version 3 because the release of version 4 always
>seemed imminent and I did not want to be stung by upgrade costs a week
>after I'd forked out.

That worried me too, but see above. The release date according to Luke Stacy
is at least 2 to 3 months away at best for version 4.

>If HiSoft can't be bothered to complete this work, surely the guys at
>R.O.M. should look for another English distributor (Systems Solutions
>would be an obvious choice). All the time an English version does not
>exist R.O.M. is losing money, so it's in their interests to sort this
>out. So if anybody at R.O.M. reads this, I'm sure I'm not the only one
>who would like to hear your views on this matter (perhaps someone who
>knows an email contact for R.O.M. could forward this?).

Give them a chance, they certainly don't have the staff or resources to churn
out products like Microsoft should be able to (but look how late Win 95 was,
even corporate giants aren't immune to delays). We must remember that they
do also support products for the Amiga so there are two platforms for them
to look after. Like I said, try to make a deal with them over the upgrade.

Hisoft have a new e-mail address too. From memory it is support@hisoft.co.uk

>Regards,

>Michael

Hope this helps a bit,

Anthony

1858. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: vcstaff@mail.tds.net
Message-ID: <3202ce74.1537185@news.tdsnet.com>
Source record: 140791

dhedberg@zen.kuai.se (Daniel Hedberg) wrote:

>-o>Check out my home page and you'll find some interesting information about
>-o>the Atari series of computers. Just click on "Atari Computers".

You dont have the STf on there.... Where does it fit in...

Dean Browning
D&M Enterprises
vcstaff@mail.tds.net

1859. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: vcstaff@mail.tds.net
Message-ID: <320268f1.12880187@news.tdsnet.com>
Source record: 140792

>-o>STf: An ST with internal floppy drive. RAM is soldered-in DIPs.
>-o>
>-o>STe: SIMM memory, stereo DMA sound, 4096-color palette (vs. 256 on the ST),
>-o>enhanced joystick ports, in addition to the usual list of ST features.

You would think that the "f" would be better than the "e"

what is the price differance between the two?

>-o>
>-o>*!* Opinions expressed herein are those of the writer only *!*
>-o>Unsolicited Email of a commercial nature delivered to this address is
>-o>subject to a $500 charge. Emailing such items, whether manually or
>-o>automatically, constitutes acceptance of these terms and conditions.
>-o>

Dean Browning
D&M Enterprises
vcstaff@mail.tds.net

1860. Atari Computer Goods For Sale! Free Catalogs! Also on the Web!

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4tu86m$io7@nadine.teleport.com>
Source record: 140793
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for
Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST
HardWare, SoftWare, Books & Accessories. At BSC's Web Page you'll View,
& DownLoad Catalogs or Contact BSC by Web Page! Or Request Catalogs by
E-Mail. Specify Classic 8 Bit or ST. Please Direct all Replies Through
E-Mail to bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

1861. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <17003_hsideras@mettav.demon.co.uk>
Source record: 140794

Hi Tony, on 01 Aug 96 you wrote:
s>
>> If you Speak to a dude called Harry Sideras...
s>
s> Hehehehehe Harry!, you just got promoted to "dude" status?

Oi! <g>

s> Sorry mate, it's my birthday, give me some slack...

Onehunnertaneiiiighhtyy B^{)

s> Anyway its probably just that Steve Sweet taking the piss? :)))

Get away... never. (oh, ok then)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1862. Re: OFFICIAL : ST FORMAT Closure

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <17005_hsideras@mettav.demon.co.uk>
Source record: 140795

Hi Tony, on 01 Aug 96 you wrote: ...iranooohhh

s> Organization: STOSSER Software
s>
s> On Wed, 31 Jul 96, hsideras@mettav.demon.co.uk (Harry Sideras) wrote:
s>
s>>> PS...Hi Harry, not falling out mate, just suprised at your comments
s>>> <big smile>
>> No problem. It was a pre-emptive strike B^{)
s>
s> hehehe me and you against the world Harrry :)))))

Oo-er... I've got a bit of a head cold actually. Can I be excused <g>

s> BTW looks like you got your keyboard fingy fixed... yes?

Yup. Replacement keyboards don't seem to be readily available at the places
that I tried, but 3 cheers to Dave Asbury for taking time out to do a cleanup
and repair. Better than before, now.

Thanks for trying anyway. Keep me informed of anything interesting you can
turn up!

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1863. Re: TOS 2.05 and 2.06. What's the difference?

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <17004_hsideras@mettav.demon.co.uk>
Source record: 140796

Hi John, on 01 Aug 96 you wrote: ...iranooohhhh

j>
j> Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
j> : Flow control is not the only bug in TOS 2.05. This TOS requires
j> : SERPTCH2 as well as HSModem.
j>
j> I was told by someone (?) that I didn't need SERPTCH2 if I ran
j> DRVIN.PRG and SCC.PRG (HSMODEM files). I have been doing this for some
j> time now and everything seems to work OK. Am I wrong about this and
j> should I run SERPTCH2 before the the HSMODEM auto programs? I had been
j> running SERFX.20.PRG (from Medical Designs) before HSMODEM came along.

Fom the response from Rich and the responses I've had earlier, people either
have a problem that is fixed by it, no problem at all, or problems that
aren't fixed by either or both!

The simplest answer seems to be to use some combination of both until you
can't see any problems.

Of course, if you run Magic or some alternative OS you don't need a TOS
patch. Maybe that's the reason for variable results...

Too many variables ISTM...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1864. Re: ATARI und WWW. My GREAT Problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553846483.99033.82.starship@3rdplanet.com>
Source record: 140797

gerdw@wa.caeci.ol.ni.schule.de barked in COMP.SYS.ATARI.ST on 02 Aug 96:

g> From: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
g>
g> Hello!

<deletia>

g> I am waiting for one year on the CSLIP Version of STIK. I payed in
g> this Year 2880$ Telephone costs.
g>
g> If STIK has an CSLIP Connect I had to pay only 1440$ last year.
g>
g> WHEN WILL STIK SUPPORT CSLIP. I WILL BE RUINED, WHEN THIS WILL NOT BE
g> HAPPEN VERY SOON.
g>
g> I will much better pay the devellopers of STIK many Dollars and not
g> the telephone Company.

OK, Guy and the rest of you blokes, get to work! <SFX: bullwhip cracks over coders' heads> Gerd will pay money for the CSLIP version of STiK!

<SEG>
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1865. Re: POP3 (Nos)

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553846483.99034.98.starship@3rdplanet.com>
Source record: 140798

guy@swampdog.demon.co.uk barked in COMP.SYS.ATARI.ST on 02 Aug 96:

g> Hi folks,
g>
g> Has anyone got the details on what to put into startup.nos to get a
g> pop3 account working? Guesswork doesn't seem to be getting me very
g> far. ;-)

I shouldn't think it would, no. <G>

Here's my POP3 section, less my password:

```
# startup file for KA9Q-NOS ST (DIS Version)

hostname starship

# ppp parameters
ppp sl0 pap user starship password
ppp sl0 lcp local mru 1500
ppp sl0 lcp remote mru 1500
ppp sl0 lcp local accm 0x000a0000
ppp sl0 lcp local pfc on
ppp sl0 lcp local acfc on
ppp sl0 ipcp local compress tcp 16 0
ppp sl0 lcp open active
ppp sl0 ipcp open active
ppp sl0 idle 300 exit

# Setup Simple Mail Transfer Protocol parameters
smtp timer 300
smtp wait 30
smtp trace 3
smtp maxclients 10
smtp beep on
smtp gateway 205.198.190.100
smtp verbose on
smtp delay 5
smtp mode queue
smtp batch off

# Setup the POP mail parameters
pop mailbox starship
pop mailhost [205.198.190.100] 3
pop userdata starship password
pop quiet off
pop timer 1800
```

At the end of the STARTUP.NOS, I also have:

ping terra

(terra is the hostname of my local dial-up server). This seems to make it much more reliable; I very rarely get a timeout after carrier, but without the ping, I get timed out about 800f the time.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
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Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
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+-----------------------------------+--------------------------+

1866. Re: Atari STf

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: Randy Cornetta <cornetta@mail.snip.net>
Message-ID: <32030D95.6EC9@mail.snip.net>
Source record: 140799

Rachael Corneetta wrote:
>
> I have a question. Is the Atari STf easy to upgrade. Could I install
> more memory if I
> wanted to?
I have no idea why the message I posted came up as my mother!

1867. Re: Help Needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: DJames@mettav.demon.co.uk
Message-ID: <17007_DJames@mettav.demon.co.uk>
Source record: 140800

The email address for ST Applications is stclub@cix.compulink.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1868. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <320330b2172610@sn.no>
Source record: 140801

>STe: SIMM memory, stereo DMA sound, 4096-color palette (vs. 256 on the ST),
>enhanced joystick ports, in addition to the usual list of ST features.
[...]

...and a BLitTer chip (Block Image Transfer) which speeds up screen
redrawing.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: <http://www.sn.no/~hallvart/>

1869. Re: I NEED STEWART!!! Please Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4tv4nh$aec@scanner.worldgate.com>
Source record: 140802

Zan660 (zan660@aol.com) wrote:
: I am looking for the tool Stewart, it works under MagiC and gives it a 3D
: look, please help! I am loooking every where for it!

I think you'll be able to find it in Berlin U's FTP site.

Leslie

1870. Atari STf

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: Rachael Corneetta <cornetta@mail.snip.net>
Message-ID: <32030CE6.2F35@mail.snip.net>
Source record: 140803

I have a question. Is the Atari STf easy to upgrade. Could I install
more memory if I
wanted to?

1871. Re: Atari DOOM WAD file?

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: koh@pixi.com
Message-ID: <4tv1lb$1pj@rigel.pixi.com>
Source record: 140804

Andrew G. Nemchick (gold4u@anv.net) wrote:
: A while back someone at Atari created a DOOM WAD file that allowed you
: to play DOOM in the setting of Atari's offices. Does anyone know where
: on the internet I could download this file?

: Andrew

Unfortunately, it cannot be used by Bad Mood. You have to run it on a PC.

Keith

1872. Re: LDW Power and LaserJet

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <17028_DCroker@mettav.demon.co.uk>
Source record: 140805

Hi Frank!

s> : I have no printing problems with TOS 306 using Speedo, GDOS or NVDI
s> on my : LJ5l. I do not use LDW though.
f>
f> Thanks, Steve. But I think that the problem lies in LDW Power. It
f> has special print routines since a spreadsheet usually has a lot of
f> data formatted into columns and needs to worry about widths in order
f> for the decimal points to line up. LDW was written with GDOS 1.1 in
f> mind, and seems to be incompatable with the newer vector routines in
Don't give up too soon, if you use a boot manager (XBoot is recommended) then
you can have multiple GDOS/Speedo/NVDI sets, with the ability to copy/rename
Assign.sys files from a folder to the root directory.

One of those assign.sys files could point to a folder wherein you have the
neccessary GDOS 1.1 print drivers and fonts.

Your print probs point to the wrong driver.

f> Meanwhile, my hoary old copy of OPUS neatly bypasses all this and
f> simply sends straight ascii to my printer which prints out using a
f> default font resident in its own memory. Too bad. LDW looked
f> good...
Don't give up, I'm sure that you can overcome this.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

1873. L.A.P.D. Web Pages

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: leigh@lapd2.demon.co.uk
Message-ID: <32032f46.270082@news.demon.co.uk>
Source record: 140806

Hello all.
We now have our web site, visit http://www.lapd.demon.co.uk for a look. We intend to add links as we come across them and also have various pieces of software available for free download.
Regards.

L.A.P.D. Voted PD Library of 1995 by the readers of ST Format.
P.O. Box 2, Heanor, Derbys, DE75 7YP. 01773 605010.
leigh@lapd2.demon.co.uk. Web Pages at. http://www.lapd.demon.co.uk
---

1874. Re: GFA Basic Compiler

Newsgroup: comp.sys.atari.st
Date: 1996-08-03 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553846484.99036.34.starship@3rdplanet.com>
Source record: 140807

Stuart@shaw1.demon.co.uk barked in COMP.SYS.ATARI.ST on 02 Aug 96:

S> Does anyone know where I can get a copy of GFA Basic Compiler from?

No offense to all the GFA coders out there, but I'd recommend HighSoft Basic instead. Version 2.x includes STe and Falcon extension, compiles to "cleaner" code, and the resulting code runs faster.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
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Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1875. Patch_nv uploaded (NVDI fix)

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3203f1e037e0b0@sn.no>
Source record: 140661

By request from others here I've uploaded a file called "patch_nv" which is
a fixer for NVDI versions 3.00 - 4.10.
It can be found at:

ftp://ftp.sn.no/user/hallvart/atari/patch_nv.zip (12 Kbytes)

Hallvard
--
_/_/_/

1876. Game Help: Star Raiders

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: vcstaff@mail.tds.net
Message-ID: <3203f9b1.31543811@news.tdsnet.com>
Source record: 140662

Does any one have manual for this...?

1877. Re: M_PLAYER version 1.32

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <839120736.21541.0@grasper.demon.co.uk>
Source record: 140663

In article <4tn71k$59p@scanner.worldgate.com>,
leslieh@valis.worldgate.com ( ) writes:
>: I have just uploaded version 1.32 of M_PLAYER to the following sites.
>: Guillaume has added 2 new compression formats to this excellent product.
>: Try it - you'll like it!
>
> How do you get it to work? When I run it, it only gives me a black screen
> (after telling me the resolution and whether it has sound, then with the
> dialog "Loading Sound") The sound plays well, but no graphics at all on any
> of the .MOV or AVI files I've tried. (Maybe the shareware version only
> supports .FLI?)

I get exactly the same here .. nothing documented about this shareware limit.
Someone mentioned something about no colour support in the shared version.
Well I guess this could fit that description :-)

--
------- Falcon030/32 Linux68K ---------
Graham Irvine :graham@grasper.demon.co.uk
** THE ARCHIVES OF OBLIVION **
http://www.grasper.demon.co.uk

1878. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: wtg <wtg@wtgab.demon.co.uk>
Message-ID: <3203FF2E.729F@wtgab.demon.co.uk>
Source record: 140664

Yep I saw them. And I downloaded them. And yes they do work on MagiCMac
(at least as far as I tested them).

--

William T Goodall
wtg@wtgab.demon.co.uk

1879. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4u11lj$tor@sally.dma.org>
Source record: 140665

Dean & Manny Browning (vcstaff@mail.tds.net) wrote:
: >-o>STf: An ST with internal floppy drive. RAM is soldered-in DIPs.
: >-o>
: >-o>STe: SIMM memory, stereo DMA sound, 4096-color palette (vs. 256 on the ST),
: >-o>enhanced joystick ports, in addition to the usual list of ST features.
:
: You would think that the "f" would be better than the "e"

Well, the STF came out first and the E means "enhanced" The letters ST
stand for Sixteen-ThirtyTwo for the type of processor. The TT series
were the True-ThirtyTwo hence that name. The numbers for the ST series
was 520 for a 512K machine and 1040 for the 1024K (one meg) machine. The
TT030 was a 68030 processor. They were very unorignal when it came to
names I thought until the Falcon.

: what is the price differance between the two?

Depends, probably the STe will cost more, mine was $300 while I got the
STf I have costed me $60. You pay for more future features, like a
possible 4 meg of RAM, etc...

:
: >-o>
: >-o>*!* Opinions expressed herein are those of the writer only *!*
: >-o>Unsolicited Email of a commercial nature delivered to this address is
: >-o>subject to a $500 charge. Emailing such items, whether manually or
: >-o>automatically, constitutes acceptance of these terms and conditions.
: >-o>

I love that .signature file you have there!

: Dean Browning
: D&M Enterprises
: vcstaff@mail.tds.net

1880. Re: English Papyrus 4 - When?

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: fezzy <fezzy@iinet.net.au>
Message-ID: <01bb81a9$437f6860$f4193bcb@fezzy.iinet.net.au>
Source record: 140666

I wholly agree with what Michael has to say, in fact the two of the reasons I stayed with Atari ST's was promised Papyrus 4 & a WORKING WWW program (either Oasis or STiK/Cab), as of today none has arrived.

I can't see why Pap 4 hasn't been released as I'm sure it has been translated, maybe HiSoft has quite a few Pap3.6 left and don't want to be left with them on the shelf ??? who knows ???

The one thing I do know is, HiSoft have lost me. As having to use MS Word 6 at the office and now having a company suppled clone notebook, my poor old ST has been sold..... yes I have sold the love of my life, after being a avid ATARI owner & user for 12 years I have departed the Atari world into the next..... Let me tell you, the more I use the clones the more I like ATARI ST's ** BUT ** the machine is only as good as the software and if there is NO new, updated WORKING software for the machine what can you do ???

The clones have a LOT of problems like an unstable O/S (not to mention the HUGE overheads required to run it) and the fact they have been crippled to meet 'backwardly' compatibility ** BUT ** the have support and updated USABLE software which will keep it alive and well..

I am NOT knocking Atari ST's on the contrary, they are in my opinion (for what it's worth) still ahead of clone & Mac's.
I am knocking the software vendors.... Don't they see, if the are in the Atari market the should do there BEST to keep it alive & well. Because if people own and use ST's they are bound to buy software, then people like me won't get pissed off and for pry to the almighty clone....

There thats my 2 cents worth.....

Michael Clemmetsen <Michael.Clemmetsen@sunderland.ac.uk> wrote in article <3201D33A.5E73@sunderland.ac.uk>...
> How many people are sick and tired of waiting for HiSoft to complete the
> translation of Papyrus 4?
>
> They don't seem to be updating their web page and the last time I got an
> email back from them they said it would be ready in June. If they ever
> do complete it, the German version will probably be at version 6 :-(
>
> I've put off buying version 3 because the release of version 4 always
> seemed imminent and I did not want to be stung by upgrade costs a week
> after I'd forked out.
>
> If HiSoft can't be bothered to complete this work, surely the guys at
> R.O.M. should look for another English distributor (Systems Solutions

> would be an obvious choice). All the time an English version does not
> exist R.O.M. is losing money, so it's in their interests to sort this
> out. So if anybody at R.O.M. reads this, I'm sure I'm not the only one
> who would like to hear your views on this matter (perhaps someone who
> knows an email contact for R.O.M. could forward this?).
>
> Regards,
>
> Michael
>

1881. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <17050_hsideras@mettav.demon.co.uk>
Source record: 140667

Hi Mike, on 02 Aug 96 you wrote:
m>>> It has just been brought to my attention that the currency symbols in
m>>> the press release may be missing depending...
>> What press release? It hasn't reached here in csas...
p>
p> Er...I think it is, cos it's on my screen and people are sending me
p> emails quoting it!

Wierd! I've just done a search through my offline message base and it's
definitely not here - neither before or since my last posting...

p> I'll email it to you and post it up to csas again just in case some
p> systems are losing it :-(

I got your EMail at my CIX account, but if you reposted it here I haven't
seen that one either. This is all the more strange because I obviously get
everything else through this gateway. B^{<

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1882. Re: WWW with Falcon on worldnet.att.net

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: Christian Andersson <faltrion@mail.kd.qd.se>
Message-ID: <3203fb06_faltrion@mail.kd.qd.se>
Source record: 140668

in message <4u01pu$d48@mn5.swip.net>,
J Kock wrote:

>>STiK is currently only PPP.
>
> eh? STiK is currently only SLIP you mean ;)
> And soon it will support CSLIP to. I think it is currently
> under Betatesting.. Correct me if im wrong..

Nope, you are NOT wrong! Cslip is under Beta-Testing now :)

BTW take a look at what reader i use! :)))

--
Christian Andersson FireSTorm Atari Center
MAIL: faltrion@mail.kd.qd.se WWW: http://www.kd.qd.se/~faltrion
IRC : faltrion @ #Atari
BBS : +46 54 834731 FAX: +46 54 834731

1883. Re: M_PLAYER version 1.32

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: afn14016@afn.org
Message-ID: <4u1a0a$1bi@huron.eel.ufl.edu>
Source record: 140669

It looks like it hs to do with the data transfer from your CD ROM. I copied the AVI from my CD ROM to my HD and the dark screen problem was solved. Also the AVI were in full color and Audio!!!

It is a great program. It would be even better if it worked in 256 to use it with CAB.

Raymond.

1884. Re: Challenge: Use An Atari to Web Browse

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHEJAAWEUp@tos.ak.planet.gen.nz>
Source record: 140670

In <4tr2i2$2b0@news.cc.utah.edu> Paul Luscher wrote :

>I challenge anyone to show me a Web browser that actually works!
[...]
>Please, prove me wrong, show me that I don't have to buy a Mac or a PieCe
>just to do WWW in graphical mode. I already have a computer with
>wonderful graphics capabilities called a Falcon.

I regularly use MiNTNet to access the internet via a PPP account. And I regularly use CAB to read the WWW with graphics on. It never crashes. This is possible on your Falcon030 just the same as it is possible on my TT030.

It is a little complex to set up in places, but there is no need for an entirely new OS. All you need is to install MiNT (just copy it into your auto folder) and edit the configuration file to suit your system; then install MiNTNet by putting a couple of files into your C drive and a few more files in another directory and then install CAB by simply extracting the archive. You'll also need pppd - just extract that archive also. Then edit the configuration files for your system. Maybe it's not quite that simple in practice, but I am sure anyone can do it if they want to.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+---+

1885. Atari 1040STf package (100.00)

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: besieger@aol.com
Message-ID: <4u2i29$1ep@newsbf02.news.aol.com>
Source record: 140671

Hey, about 2 months ago, I bought a 1040STf with tons of stuff, but I realized I really don't have the space or time to deal with it all right now, so I'm selling it (for what I payed... price below.)

Here's what I got...
Atari 1040STf (that's the one with a built in floppy.)
What ever version of TOS it came with (1.02 I think)
An extra 800K floopy, capable of reading DOS
ATSpeed C16, DOS emulator (already installed)
Atari SC1224 color monitor
2 mice (1 Atari, 1 aftermarket)
Atari 5200-style joystick
Seikosha SP-1200A dot matrix printer
4 printer ribbons
All power cords and cables
Tons of floppies with shareware, public domain software, etc. (must be hundreds of floppies!)

I will sell the whole package for $100.00 plus shipping.

1886. Re: M_PLAYER version 1.32

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: rothamdg@rz.ruhr-uni-bochum.de
Message-ID: <4u1rmf$s08@sun168.rz.ruhr-uni-bochum.de>
Source record: 140672

Hiho,

afn14016@afn.org wrote:
:
: It is a great program. It would be even better if it worked in 256
: to use it with CAB.
:
It is really a great program- and (at least on a TT with graphic card)
it also works in 256 color modes.

Martin

1887. magazines

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: Matt <mabb23@dial.pipex.com>
Message-ID: <320485E7.104B@dial.pipex.com>
Source record: 140673

Hello out there.
I've heard that the Atari ST community in the UK is suddenly without any decent magazines? Is this true?
If it is I may be interested in setting up a new printed magazine, but I would need to know that there would be interest and support in this.
E-mail me with your name and e-mail address if you may be interested, and we can get a discussion underway as to exactly what's needed.
Thanx, Matt.

1888. Re: CAB and Jpeg's - still a problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <839247952_OASIS_@flinny.demon.co.uk>
Source record: 140674

In article <83713238_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) said:-

>>>I notice that some JPEGs will not display. Others will show in greyscale
>>>but not colour. Most, however, do work OK. So it's not just you.
>>
>>It's me too.
>
>Would anyone in the know like to comment? Is this going to be fixed soon? Is
>it cab.ovl or STiK at fault? Comments please Flinny/Dan/Alex :-)

ermm no idea why it happens or what exactly is causing it... although
its most likely to be a problem in cab.ovl it could be a problem in
cab or stik which has gone un noticed up to now..

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

1889. Re: M_PLAYER version 1.32

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <960804Z123106.753dave@mbha.demon.co.uk>
Source record: 140675

In article <839120736.21541.0@grasper.demon.co.uk>
graham@grasper.demon.co.uk "Graham Irvine" writes:

: In article <4tn71k$59p@scanner.worldgate.com>,
: leslieh@valis.worldgate.com ( ) writes:
: >: I have just uploaded version 1.32 of M_PLAYER to the following sites.
: >: Guillaume has added 2 new compression formats to this excellent product.
: >: Try it - you'll like it!
: >
: > How do you get it to work? When I run it, it only gives me a black screen
: > (after telling me the resolution and whether it has sound, then with the
: > dialog "Loading Sound") The sound plays well, but no graphics at all on any
: > of the .MOV or AVI files I've tried. (Maybe the shareware version only
: > supports .FLI?)
:
: I get exactly the same here .. nothing documented about this shareware limit.
: Someone mentioned something about no colour support in the shared version.
: Well I guess this could fit that description :-)

Greetings y'all,

Check you have the full english docs (the one with my address in them). The
problem you have results from unsupported (so far) video formats.

The problem with reading from CD is also known and described. if you copy from
CD and read from disk you will be OK. Guillaume is working on this as well as
some other suggestions for new formats.

If you need the full docs, let me know.

Regards,

--
dave

1890. Re: ATARI und WWW. My GREAT Problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GHEHDAVVUP@wa.caeci.ol.ni.schule.de>
Source record: 140676

In <4ttnnu$jf0@ccshst05.uoguelph.ca> Theodore L Hopman wrote:

>Gerd Walter (gerdw@wa.caeci.ol.ni.schule.de) wrote:
>[deleted stuff about appallingly high German phone rates]
>: But the German Telekom only has a CSLIP Connect. CSLIP isn't supported
>: by STIK. STIK is the only ATARI software to use the internet.
>
>: I am waiting for one year on the CSLIP Version of STIK. I payed in
>: this Year 2880$ Telephone costs.
>
>Ouch. However, STik is not the only way to connect. It may be the
>simplest for many users, but Mint and MintNet do (AFAIK) offer CSLIP. I
>can verify that CAB and the CAB-for-MintNet overlay work beautifully, at
>least with PPP.
>
>THeo
>

Hi Theo!

Thank you for your mail.

I've heard that mint is very difficult to konfigure and I have noone,
who can help me here, because all use IBM-PC-MS-DOS.

I think it would be easier to me to change to MS-DOS than to install
MINT, but this is not what I want, because I'm still a ATARI "Freak"
without many technical knowlegdes about my computer.

Thanks

Gerd

--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

1891. NeST WWW Pages Updated.

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <32578831_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 140677

The NeST WWW pages have now been updated with reference to various comments made.

- More graphics (including ISMAPS).

- More Atari Links.

- More Psion Links.

- Red Headed girls finally sorted out.

- Screen shots of my Psion applications.

Again the URL is http://www.nest.demon.co.uk/

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn

---

1892. Re: transfer data atari/mac w/zip?

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4u2fpb$49g@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 140678

Martin.Byttebier@ping.be (Martin Byttebier) wrote:
> In article <4u0beo$36d@mtinsc01-mgt.ops.worldnet.att.net>
> Dan Phillips <xiting@worldnet.att.net> said:-
>
>>Martin.Byttebier@ping.be (Martin Byttebier) wrote:
>>>Hello everyone
>>>
>>>How can I transfer data between an Atari and a Mac with a zipdrive?
>>>The problem is that the Mac doesn't recognise the zipmediums I use on
>>>my TT.
>>>Thanks
>>>Martin
>>>__
>>
>>I would think the best way to go is to use the TT and an Atari formatter
>>to set the disk up as PC compatible, then the Mac should be able to read
>>it (as well as the TT). That's how I do the Flopticals, as I recall.
>>
>>Dan
>>
>
>I've formated the zipmedium (with scsi tools 6.10) DOS compatible (?).
>According to the manuals I can't make partitions higher of 32 mb so I
>partitionated the zip into three 31,9 mb partition with the following
>setup: Byteswap on, 32 sectoren and 64 Kopfe (untranslated, I don't
>know what this means).
>The Mac refuse to read that kind of zip's.
>
>Martin
>
>__
>
> **************************************
> * On the seventh day He created Atari *
> ***** Martin.Byttebier@ping.be ********
> ***************************
>
>
Okay, does the Mac allow partitioning of PC-compatible media in its software?
The Ataris have always been the best at accepting slightly off partitioning,
where the PC or Mac won't. For example, I set up a PC floppy on my old STe,
but the Mac couldn't read anything and wanted to format it. I tried to format
in a PC and it couldn't even format the disk. So I put it in the Mac and let
it format to PC and voila, all machines could read it. Really weird.

Dan

1893. Re: transfer data atari/mac w/zip?

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <839243584_OASIS_@pwomar.demon.co.uk>
Source record: 140679

In article <839173396_OASIS_@ping.be>
Martin.Byttebier@ping.be (Martin Byttebier) said:-

>Hello everyone
>
>How can I transfer data between an Atari and a Mac with a zipdrive?
>The problem is that the Mac doesn't recognise the zipmediums I use on
>my TT.

To transfer between an Atari and PC you can use 32meg partitions on
the Zip and it should be OK, I'm not sure if PC Xchange (or whatever
it's called) can read these partitions or not but give it a go.
Otherwise get MagicMac...

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

1894. L.A.P.D. gets new member.

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: leigh@lapd2.demon.co.uk
Message-ID: <3204dcd7.1126466@news.demon.co.uk>
Source record: 140680

```
Happy to announce to the world that Clive and his wife have just had a
baby daughter. Born early hours of 04-08-96, both well. Clive can be
contacted at clive@lapd.demon.co.uk
---------------------------------------------------------------
L.A.P.D. Voted PD Library of 1995 by the readers of ST Format.
P.O. Box 2, Heanor, Derbys, DE75 7YP. 01773 605010.
leigh@lapd2.demon.co.uk. Web Pages at. http://www.lapd.demon.co.uk
---------------------------------------------------------------
---------------------------------------------------------------
```

1895. Re: M_PLAYER version 1.32

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: patrik.estberg@p68.dada.ct.se
Message-ID: <ftn_2.200.136.68$fidonet.org_bd5bdaaa_Patrik.Estberg@p68.dada.ct.se>
Source record: 140681

Hello there !
I read that you only get a black screen when you play AVI's and MOV's.
I think I can help you with that problem as I had it myself.
If you are running Extendos it won't show you any pictures, strange bug :-(
The only thing you can do is to copy the file to your harddisk and then
reboot without Extendos.
I hope this will help you.

Greetings Patrik

1896. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3204e99a5e8d2@sn.no>
Source record: 140682

On Sat 03-08-96 13:49, Martin Leidig (Martin_Leidig@wun.maus.de) wrote:

>D&MB>the differance between the STe and the STf?
>
>STE has additional DMA sound and video hardware and the CPU runs at
>16MHz.

No, you must mean the MegaSTe. The plain STe runs at 8MHz.

Hallvard
--
_/_/_/

1897. Re: English Papyrus 4 - When?

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3204e99a5f453@sn.no>
Source record: 140683

>Michael Clemmetsen <Michael.Clemmetsen@sunderland.ac.uk> writes:

>>who would like to hear your views on this matter (perhaps someone who
>>knows an email contact for R.O.M. could forward this?).

Try: Ulli_Ramps@b2.maus.ruhr.de

This guy works at R.O.M. Logiware

Hallvard
--
_/_/_/

1898. Re: CAB and Jpeg's - still a problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <839248034_OASIS_@flinny.demon.co.uk>
Source record: 140684

In article <4t8du4$6j6@nyheter.chalmers.se>
d8klojo@dtek.chalmers.se (Johan Klockars) said:-

>Actually, I recall sending some of that code to a person who claimed to
>be in contact with the CAB developer a few months ago. I don't know why it
>hasn't been included yet.

This was me and I did send this code to Alex... dont know what he did
with it though..

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

1899. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960804143641.10770A-100000@india.lm.com>
Source record: 140685

I can get it here at telerama.lm.com! had to ask the them to add it! The process was not automatic. Hasn't been anything on there yet but some spam crossposted to all the binary groups!

On 2 Aug 1996, Julian Forsythe wrote:

> I can, at southern.co.nz
>
> who else?
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1900. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960804144003.10770B-100000@india.lm.com>
Source record: 140686

got the group, but never saw those files!! Someone in between must not be
carrying the group?

On Sat, 3 Aug 1996, Guy Harrison wrote:

>
> Concerning visibility of alt.binatries.atari ...
>
> Did anyone see SDUU.ZIP and SDTIDYUP.ZIP. I posted these a few days
> ago from demon along with announcements for each in .d as well.
>
>
> --
>
> Guy Harrison
>
> guy@swampdog.demon.co.uk
> maci38@dial.pipex.com
> http://www.swampdog.demon.co.uk
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1901. Re: M_PLAYER version 1.32

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: jdaddin@dfw.dfw.net
Message-ID: <4u2r6d$eu@fnord.dfw.net>
Source record: 140687

Graham Irvine (graham@grasper.demon.co.uk) wrote:
: I get exactly the same here .. nothing documented about this shareware limit.
: Someone mentioned something about no colour support in the shared version.
: Well I guess this could fit that description :-)

I had the same problem too until I copied it to my hard drive. I figured
it had something to do with the Extendos bug that was mentioned in the
DOCs. The author was using MetaDOS.

Jared

1902. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960804145805.10770C-100000@india.lm.com>
Source record: 140688

Be aware that most gophers don't know .lzh, .zoo, or .tos extensions from
.txt and will download these files types as 7-bit asci rendering them
unusable! It is OK for .zip and .arc though. Just something to keep in
mind if you decide to use gopher!

On 1 Aug 1996, Theodore L Hopman wrote:
>
> If one is not interested in uploading anything, one can access the umich
> archives using gopher. It's blazingly fast, since almost no one uses
> gopher any more, and you can navigate with your arrow keys :) The URL is:
> gopher://gopher.archive.merit.edu:7055/11/atari
>
> THeo
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1903. Atari 1040STf

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960804014126179 73@muskrat.com>
Source record: 140689

still have it?

... I'd like to live like a poor person with lots of money.
___ Mountain Reader II - #Demo 001

1904. Atari Vendors

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960804014126179 72@muskrat.com>
Source record: 140690

R > I know some Atari ST users have QL emulators.

Could someone e-mail me a copy of that emulator?

... Taglines are like cats.
___ Mountain Reader II - #Demo 001

1905. Re: transfer data atari/mac w/zip?

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <839276300_OASIS_@ping.be>
Source record: 140691

In article <839243584_OASIS_@pwomar.demon.co.uk>
Paul@pwomar.demon.co.uk (Paul Womar) said:-

> In article <839173396_OASIS_@ping.be>
> Martin.Byttebier@ping.be (Martin Byttebier) said:-
>
>>Hello everyone
>>
>>How can I transfer data between an Atari and a Mac with a zipdrive?
>>The problem is that the Mac doesn't recognise the zipmediums I use on
>>my TT.
>
>To transfer between an Atari and PC you can use 32meg partitions on
>the Zip and it should be OK, I'm not sure if PC Xchange (or whatever
>it's called) can read these partitions or not but give it a go.
>Otherwise get MagicMac...

I've tried the 32 mb partitions with no luck. My brother has MagicMac
on his Mac but MagicMac doesn't recognise the zipdrive. That has
probably to do with a wrong configuration of MagicMac, I guess.
Unfortunately my brother is a complete dummy what concerns computers
and I haven't the time nor the willing to learn more about the Mac.
Maybe I should partitionate the zipmediums with the Mac like Dan
Phillips suggests (Thanks for that Dan).

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

1906. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: slider@bertste.demon.co.uk
Message-ID: <839191298_OASIS_NEWS@bertste.demon.co.uk>
Source record: 140692

I've tried to gopher yet.

I am just wondering what software I need to gopher, and how to download
files using this method? Can I use STiK?

It sounds very good...but I don't seem to be able to find anything in the
Atari mags to explain how.

Greatful for any help

Robert Stead

--

//
---
slider@bertste.demon.co.uk

\\
~~~~~~
ATARI : TOS 1.62 : STE
~~~~~~

1907. Finding HSmodem v 7.0

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <839252860_OASIS_@elis.demon.co.uk>
Source record: 140693

Well, where is it ?
Thanks,
"Augeas"

--

---

augeas@elis.demon.co.uk
'I want all you phoney indie underground artist alternative "punk"
rock sport fan hippies to make like a bowling ball, stick your
thumb up your nose, and roll on outta here !'

1908. Re: WWW with Falcon on worldnet.att.net

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <4u2t9o$4hj@mn5.swip.net>
Source record: 140694

In article <3203fb06_faltrion@mail.kd.qd.se>, faltrion@mail.kd.qd.se says...

>>>STiK is currently only PPP.
>>
>> eh? STiK is currently only SLIP you mean ;)
>> And soon it will support CSLIP to. I think it is currently
>> under Betatesting.. Correct me if im wrong..
>
>Nope, you are NOT wrong! Cslip is under Beta-Testing now :)

Great :) Not that i care, i use SLIP. But all fellow Atarians (Hi Bill
Scull and Kim Andersen) that only has CSLIP ought to be satisfied :-)

>BTW take a look at what reader i use! :)))

GREAT!! Release it NOW!!! Its the only thing missing to STiK!!!
:-)

--


```
_____________________________________
____________/ http://www.geocities.com/Broadway/1353 \____________
/______ .___ . \
|( ST ) jesper.kock@kockens.ct.se // //| |
| |____| or kock@kockens.pp.se || || | To boldly go |
|< oo > || || /\_ were no Atari |
| |\__/| WiZZard on -*-Kockens BBS-*- _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 |_/ |_| \_|/ |
\_____________________________________________________________________/
```

1909. Fuzzy TTM194 monitor

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <4u3kqh$3h0@nnrp1.news.primenet.com>
Source record: 140695
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

When my TT030 started up today, the screen on its TTM195 was fuzzy, but viewable. After checking my eyes, I took it far enough apart to find out that the static focus adjustment did absolutely nothing. I will try to get a circuit diagram and get to the bottom of this, but while I am doing that, if anybody has met that particular demon before, please tell me what it turned out to be.

TIA

```
-----------------------------------------------------_------------------------
jimd1 __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /
```

1910. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: Terry.May@745.genesplicer.org
Message-ID: <a11_9608041854@genesplicer.org>
Source record: 140696

Re: _Atari ST Series_, Rich Tietjens wrote to All on 02 Aug 96:

RT> STe: SIMM memory, stereo DMA sound, 4096-color palette (vs. 256 on the
RT> ST), enhanced joystick ports, in addition to the usual list of ST
RT> features.

Actually, the regular ST has a 512-color palette (remember Spectrum 512? :).

* LED v1.42 * JPG = Just a Pretty Girl.

1911. Re: STF DEAD

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960804231826.20008B-100000@moose.erie.net>
Source record: 140697

On 3 Aug 1996, PETER SINCLAIR-DAY wrote:

> In article <553565808.94921.93.starship@3rdplanet.com>, starship@3rdplanet.com (Rich Tietjens) writes:
>
> > Considering that Ralph Mariano is accused of committing mail fraud by a fair
> > would-be purchasers both in the USA and Europe, I'm surprised that even /you/
> > would want to have your name associated with his. It's not inappropriate,
> > just surprising.
> > --
>
> Has he ever been charged with mail fraud? I am not associated whith Ralph, but
> I am aware of him going against the grain to not the liking of the Atari
> Jihads. Or is it that the Jihads are trying to smear him with false
> accusations?
>

Oh, gawd, now the Clap Man is defending Ralph "flaming UPS truck"
Mariano!!! It's a good thing he doesn't have any credibility or it would
be totally lost now. Better stick to things you know about, Petey. Go
play with your Newton, or your Willy, or whatever it is!!!!

Clap Man - living proof that even the Internet has hemorrhoids!!!

1912. WTB: SM124 Monochrome

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: James Reynolds <JamesBRey@aol.com>
Message-ID: <320596F2.3EAE@aol.com>
Source record: 140698

Looking for good condition SM124 monochrome.

Prefer sized to full screen.

Email with price and condition.

Thanks. jr

1913. Re: Questions about CAB and M-Player

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553945093.80475.69.starship@3rdplanet.com>
Source record: 140699

```
> From: jtb@jazzmin.vnet.net (Jeff Brubaker)
>
> News isnt supported yet.. To read news with STiK you're going to have
> to wait
> for Newsie to be released...

OK, what's Newsie?

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

1914. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <839270208_OASIS_@coconut.demon.co.uk>
Source record: 140700

In article <17050_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

Hi Harry

> p> I'll email it to you and post it up to csas again just in case some
> p> systems are losing it :-(
>
>I got your EMail at my CIX account, but if you reposted it here I haven't
>seen that one either. This is all the more strange because I obviously get
>everything else through this gateway. B^{<

Weird!

A public posting I made about SinClap at the same time as reposting the
Press Release certainly got through as the blighter has sent me a private
email saying that I was threatening his life!

I post all my usenet stuff through Demon, rather than Cix, which has probs
ATM, so it is very strange.

Anyone else received the press releases?

ATB, Mike

--

---
mike@coconut.demon.co.uk - new, improved economy version of sig file :-)

1915. English Papyrus 4 - When?

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199608041331.a59425@do2.maus.de>
Source record: 140701

```
MC>I've put off buying version 3 because the release of version 4 always
MC>seemed imminent and I did not want to be stung by upgrade costs a week
MC>after I'd forked out.

And there are worlds between version 3 and 4 of Papyrus. V4 is more
stable, written in C and needs less memory.

Tschuess
Frank
```

1916. Mega STE & Monitor forsale (Adelaide)

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: Skip <pmnmjs@pippin.cc.flinders.edu.au>
Message-ID: <4u1o2p$122s@baggins.cc.flinders.edu.au>
Source record: 140702
Cross-posted to: aus.ads.forsale.computers,comp.sys.atari.st

This equipment forsale in Adelaide Australia (will ship if necessary,
you pay)

Atari Mega STE:

16 MHz 68000
4 Meg Ram
50 Meg HDD
Separate Keyboard, Midi Ports etc

Atari SM124 Mono Monitor:

640 x 400
70 Hz

Mail offers to: pmnmjs@pippin.cc.flinders.edu.au

Marcus

1917. Re: SinClap`s Humiliation

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <839270724_OASIS_@coconut.demon.co.uk>
Source record: 140703

In article <1255_kdunn@allatsea.demon.co.uk>
kdunn@allatsea.demon.co.uk (Keith Dunn) said:-

>Ali@land.demon.co.uk left this missive for All ...
>
>[snip]
> A> message. `Sending to Coventry' is a very effective method of dealing
> A> with social pariahs.
>
>Oi!, don't send him here!, I don't want him! ;-)..

Let's send him to a place called IGNORE then!

ATB, Mike

--

---

mike@coconut.demon.co.uk - new, improved economy version of sig file :-)

1918. Re: SinClap`s Humiliation

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <839270792_OASIS_@coconut.demon.co.uk>
Source record: 140704

Hi all

Our present PITA, otherwise known as SinClap, has sent an email accusing me of threatening his life!

Obviously the man has no real comprehension of the English language, and failed to understand that when I talked about a permanent solution to the problem, I was talking about pulling the modem cable from its socket, and the cutting of the telephone cable, from where he spews his garbage, with a sharp blade. All this can be done legally by using the law and lawyers, hence the high cost of the gentlemen I would hire.

Sorry, Peter, you got it wrong again!

From now on I will not respond to any of his moronic postings and I urge others to do the same. Like all PITA, they do, eventually, go away, let's just speed the process up!

ATB, Mike

--

---

mike@coconut.demon.co.uk - new, improved economy version of sig file :-)

1919. MagiC network

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: jake.goerzen@dinuba.com
Message-ID: <8C5C418.036300536C.uuout@dinuba.com>
Source record: 140705

I have a Falcon030 14mb RAM in a Wizztronics Rack. I also have a MegaST4. Both run MagiC 4.02/HD Driver 4.61/THING .59b/NVDI 3.02. I want to network them together via MIDI ports. Currently I have Medium Net running for 2 hours or so, only problem is I can't access my CDrom (drive P) on the megaST4 with the Falcon. (-46: invalid drive) The Mega4 has ExtendDOS 2.4a installed, the Falcon does not. Is it possible to access the CDrom throught the network?
MagiC is great, one of my favorite software purchases. I wonder if ASH plans to add built-in network ability in future version, and a TCP/IP stack.

jake.goerzen@dinuba.com

1920. What FTP site for new software?

Newsgroup: comp.sys.atari.st
Date: 1996-08-04 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHETBEVGUp@tos.ak.planet.gen.nz>
Source record: 140706

While HENSA was still being maintained by Denesh Bhabuta, this seemed to be the place where all the latest PD/Shareware/Freeware software was available from.

Now that HENSA is not being updated anymore, however, which FTP site is it where most of the new software goes?

a.a.u.e. never seems to have anything new on it. Cnam does not seem to have had anything new recently either. And there are so many other ftp sites, mainly in Germany, that it is impossible to check them all regularly. I figure there must be one or two sites where most people put their new software.

Any suggestions are appreciated.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+---+

1921. Cheap Old Hardware

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: blues@erols.com
Message-ID: <4u5u44$d1p@test-sun.erols.com>
Source record: 140558

All drives are sold AS IS but are currently in working condition

20meg MFM hard drives for $15 each
40meg MFM hard drives for $17 each
71meg MFM hard drives for $19 each
380meg MFM hard drive only $40

MFM controllers only $5.50 each
1 meg 32pin simms only $8 each
256k dip memory $1.50 each
256k Video Card $5 each

If your interesbted contact me at blues@erols.com for more info or for ordering.

Grant Riggle
Blues@erols.com

1922. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960805213610.20219B-100000@moose.erie.net>
Source record: 140559

On Sun, 4 Aug 1996, mike wrote:

> In article <17050_hsideras@mettav.demon.co.uk>
> hsideras@mettav.demon.co.uk (Harry Sideras) said:-
>
> A public posting I made about SinClap at the same time as reposting the
> Press Release certainly got through as the blighter has sent me a private
> email saying that I was threatening his life!

Doesn't he have to get a life before you could threaten it????

1923. Re: ATC is gone for good

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: kevino@cup.hp.com
Message-ID: <4u5p5g$hfg@hpax.cup.hp.com>
Source record: 140560
Cross-posted to: rec.games.video.atari,rec.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st

BobKlaas (bobkla19@mail.tcd.net) wrote:

:>At least with the merger if it is approved the stock holders have
:>a small chance of recouping, at least we know hard drives are in
:>demand.

Yes, drives are in demand, however, only ONE of the companies that
make disk drives posted a profit in the past five years, and it
wasn't JTS... Not good news.

kevino

1924. Re: WWW with Falcon on worldnet.att.net

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHFRAJUQUp@tos.ak.planet.gen.nz>
Source record: 140561

In <4ttmef$p0v@mtinsc01-mgt.ops.worldnet.att.net> wrote :

>Has anyone else tried Worldnet? And when can we get PPP support? I'd be
>willing to kick $10 toward a PPP version sight unseen, then shareware fee
>after. Nudge, nudge, wink, wink.

I do not subscribe to Worldnet (it does not exist over here in New Zealand)
but I do use PPP every day, and it works perfectly. I do this with MiNTNet.

CAB seems to run very well with MiNTNet, and I don't get all these problems
of crashes and things that I keep hearing of from STiK users. This is not
to say that STiK is no good, but if you want PPP then MiNTNet is the solution.
of course MiNTNet can be used for SLIP too.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+---+

1925. Re: STOS is brilliant, thread was-GFA Basic Compiler

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <554022957.79337.06.starship@3rdplanet.com>
Source record: 140562

stosser@airtime.co.uk barked in COMP.SYS.ATARI.ST on 05 Aug 96:

s> Hehehehe this is getting good :)

Very true. ;^)

s> Hang about, STOP right there, my current project, if run on a
s> STe,fully supports DMA and will knock your socks off when run on a
s> falcon, I know because we already tried it, both STe and Falcon
s> versions have full dma support throughout the game, on interupt :)

Sounds good! (No pun intended!)

s> With STOS I can play full tracker mods up to 50whatsits, on a ste,
s> god knows what on a falcon, full wav.sam.spl and many other samples
s> sound,mods up to 16fingy on a fm, many many other sound files as well,

Does it auto-detect the hardware? That would be great!

s> As for STOS being easier?, you are kiddin, 4 am, another sleepless
s> night, and still that routine wont work....come tell me then that STOS
s> is easy?

Well, for 16-color (or more!) graphics, I'd rather write in STOS than, say, C
or Asm.

>> "serious" stuff, and STOS simply is too hard to deal with when using
>> command lines or GEM windows. It's still better than GFA for everything
>> else, however.
>>
>> Query: Can STOS be used to write a desk accessory? Both GFA and HighSoft
s> can. I don't know if STOS can, but I'd like to know.
s>
s> Sure you already know Rich, I already pointed out that STOS and GEM
s> dont mix, people want to use that as a stick against STOS, but GEM not
s> being an option, is not a problem, not everyone wants to make
s> something with GEM for crying out loud, some people dont like GEM?, I
s> already stated and will state again, "barring GEM , STOS will better
s> any BASIC around, If you want GEM then Highsoft in my opinion is best,
s> But if GEM is not a need, then STOS will easilly beat anything
s> currently available"

Can't argue that point (except the inability, soon to be overcome, I think)
to read a command line. That's a real strong need for lots of programs.

s> To say its easy to program is a laugh, yes it is easy to make
s> something thats slow jerky unresponsive and generally crap, but not so

That's true for most any Basic (and, while not as easy, still relatively true for Asm, C, Pascal, Modula-2, Ada, ad nauseum).

s> easy if you want to make something that hacks it in todays world of
s> computers, STOS is up to that task, but the downfall of STOS has
s> allways been that it is just as easy to make something in about half a
s> day and say, hey look what I made!, hmmmm :)

I believe I told you about the demo I saw last month. I hope to get a copy this month to post on variosu ftp sites. It's BEAUTIFUL! And it's all in STOS.

s> All above comments written in the best of moods, no mallice, no
s> argumentive intentions, just a happy debate between friends :)

No offense - I think I would work in STOS for anything that didn't need command line/GEM capability, if I had a compiler for it. Never could afford both HighSoft and STOS compilers. <SIGH>

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1926. Re: Falcon Speed/Hd partitions

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf59c7de_Claes.Holmerup@p5.dada.ct.se>
Source record: 140563

Kerry Haxton wrote this to All about Falcon Speed/Hd partitions:
KH> I have recently purchased a new harddrive for my Atari Falcon
KH> system. It's a 1.7Gb IBM-DJAA-31700 (IDE) .

Hi Kerry,
I've tried some different EIDE-drives, but haven't been able to get them to work properly if they are bigger than 1.2GB.
It depends on both the hardware and the driver software. I've been told by someone that the Falcon wouldn't allow IDE-HD's of more than 1GB. If I use SCSI-tools/HuSHI this seems to be true, but HDDriver can use my Quantum fireball 1280MB without any problems (still keeping my fingers crossed). With bigger HD's, it simply hasn't worked :(I quit using AHDI/HDX a long time ago, so I don't know how they react to such HD's.
When it comes to SCSI, it's a whole different story and my 2.1GB runs perfectly...

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1927. Interface.

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4u59dh$aia@kaon.kuai.se>
Source record: 140564

Hi,

Is there any one who knows where to get hold of Interface? (the .RSC
editor). I would also like to know what version it's up to now. Thank you!

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
---
oOo oOo
U U

1928. FS - Atari stuff (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: rich@alfagtv.netkonect.co.uk
Message-ID: <rich-0508962339450001@alfagtv.netkonect.co.uk>
Source record: 140565

Hi UK readers, I'm trying to get rid of a bunch of Atari mags (STF
1990-95, ST User 90-94, ST Review 92-94)
Not every issue is there, in total there must be approx 80 mags, and a
load of cover disks as well. I also have a MicroDeal VideoMaster, a
Cameron HandyScanner (mono hand scanner, boxed as new) and a Jaguar Joypad
(works on Falcon)
Falcon users - I have 4T-FX hard disk recording package, boxed, dongle etc.
No reasonable offer refused, email me if interested.
Bye for now,

Rich

--
==========
Rich Manley-Reeve rich@alfagtv.netkonect.co.uk
==========

1929. Re: L.A.P.D. gets new member.

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32052d10747c0@sn.no>
Source record: 140707

On Sun 04-08-96 17:26, Leigh Caudwell (leigh@lapd2.demon.co.uk) wrote:

>Happy to announce to the world that Clive and his wife have just had a
>baby daughter. Born early hours of 04-08-96, both well. Clive can be
>contacted at clive@lapd.demon.co.uk

Congratulations!!!

Hallvard
--
_/_/_/

1930. Desperately Seeking Michtron Utilities

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: Brian O'Donnell <odonnllb@indigo.ie>
Message-ID: <32052DBE.4F24@indigo.ie>
Source record: 140708

Subject says it all; I will now blubber and scream for emphasis.
I have a disk backup from a few years ago which I would like to read,
the alternative being to reinvent the wheel and roll it from here to
Cork.
Regards
Brian O'Donnell
odonnllb@indigo.ie

1931. Falcon Speed/Hd partitions

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: Kerry Haxton <kerry.haxton@nz.eds.com>
Message-ID: <32054770.1418@nz.eds.com>
Source record: 140709
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

This is a copy ofa letter I sent to COMPO and TOAD, but have had no reply to.. Anyone out there got any ideas.

I have recently purchased a new harddrive for my Atari Falcon system. It's a 1.7Gb IBM-DJAA-31700 (IDE) .

On my previous drive I had Falcon Speed all set up to boot from one of the partitions, but I can't seem to get this new drive to work. I'm able to use the drive under DOS6.2/Windows 3.1.1 with no problems (using ADD_PART) . Using the DOS format command to prepare the partition for the system works fine, but when I do a SYS command or a FORMAT /s the system hangs. Looking at the drive after rebooting under TOS I can see that the boot sector appears to be in place (Using DISKDR), and some of the hidden dos files are in place, but the system will not boot dos.

The IBM drive is partitioned with a 6MB as C, and a 16MB as D (Dos Boot), another 32mb, a 100mb , then some 350mbs

I have FALCONSPEED 6.2.

Is there something I should be doing (I hope so) so I can make it all work?

1932. Re: Finding HSmodem v 7.0

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: jtb@jazzmin.vnet.net
Message-ID: <4u3ksv$fqe@ralph.vnet.net>
Source record: 140710

G Greenway (augeas@elis.demon.co.uk) wrote:
: Well, where is it ?
: Thanks,
: "Augeas"

ftp.cnam.fr in the /pub/atari/telecomm dir..

1933. 1040 STF + 1224 Color Monitor FORSALE

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: dh395@cleveland.Freenet.Edu
Message-ID: <4u3mrj$4oe@madeline.INS.CWRU.Edu>
Source record: 140711

Make offer, shipping is extra from Cleveland, Ohio.

They work perfectly, come with all cables, etc required to hook
up and some software.

Steve
--
-- Video game playing, adventure junkie, choclate craving, woman loving,
Limbaugh hating, Trek watching, all around lazy computer fart.

!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF !! 2000+ Lines !!

1934. Re: AEO UPDATE: Skyhammer PREVIEW with Screenshots!

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: Skip <pmnmjs@pippin.cc.flinders.edu.au>
Message-ID: <4u3jqi$ahe@baggins.cc.flinders.edu.au>
Source record: 140712
Cross-posted to: rec.games.video.atari,alt.atari-jaguar.discussion,comp.sys.atari.st

I saw this article and had to read, but alas it had no information
on Skyhammer or the screenshots (due to my news server being
shot for th past fortnight I haven't been able to keep up with things).

Would someone out there be kind enough to email me a site or a copy of
the skyhammer preview and a site where I can get the pictures (this
is rather important....not life threatening, but I'll be most
appreciative).

Thanks in advance.
Skip

1935. Oasis TOS would not decompress!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <4u3sl6$3mf@huron.eel.ufl.edu>
Source record: 140713

```
Well, can anyone tell me about Oasis2?
Does it work under Geneva or magic C?
Where can I get a ZIP file of it?
TOS would not decompress.
Thanks, raymond
```

1936. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: vcstaff@mail.tds.net
Message-ID: <32056fbd.2345901@news.tdsnet.com>
Source record: 140714

hallvart@sn.no (Hallvard Tangeraas) wrote:

>-o>No, you must mean the MegaSTe. The plain STe runs at 8MHz.

Now I am all confused.... :) How much is the Mega STe and the STe???

And are they still availabe????

Dean Browning
D&M Enterprises
vcstaff@mail.tds.net

1937. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: vcstaff@mail.tds.net
Message-ID: <32056f04.2160969@news.tdsnet.com>
Source record: 140715

Martin_Leidig@wun.maus.de (Martin Leidig) wrote:

>-o>STE has additional DMA sound and video hardware and the CPU runs at
>-o>16MHz.

Can I still get one of the STe's????

Dean Browning
D&M Enterprises
vcstaff@mail.tds.net

1938. Re: Emmulator P.C to Atari ST 520....

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: bjr@ebicom.net
Message-ID: <4u402c$9i8@Einstein.ebicom.net>
Source record: 140716

Mua & Your Daughters (hathi@classic.diavlos.forthnet.gr) wrote:
: I need a P.C to Atari ST 520 emulator, I would be grateful..
: Thnaks in advance.
:
: e-mail: hathi@classic.diavlos.forthnet.gr
:

I'm assumeing you mean you'd like to emulate an ST on a PC computer.

AS far as I know, there are 3 choices.

You can download STonix for free...
STonix requires that you run Linux however.

Gemulator is a Hardware/Software package that allows you
to run ST software under Windows. This option
uses one of your ISA slots and adds provisions to
install True Atari TOS ROMS into your PC.

MagiC PC is a Software package based on a really new and streamlined
pre-emtive multi-tasking TOS/AES. This route does not
require you to install an ISA card or purchace TOS on ROM.
MagiC PC runs under Windows.

I can not say which is the better choice at present, as I've never
seen or tried any of the three in action. Both claim to be able
to handle the various assortments of Video Modes, Storage Formats
and Mediums, printers, etc...that most PC's are equipped with.

If you'd like to see a bit of info on Gemulator and MagiC PC
check out http://www.toad.net on the world wide web.

Brian

1939. Re: Challenge: Use An Atari to Web Browse

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4u449e$ob0@orm.southern.co.nz>
Source record: 140717

Paul Luscher (pl4266@cc.utah.edu) wrote:
: I challenge anyone to show me a Web browser that actually works!

CAB v1.3 works fine as a browser. When the connection and protocol problems are sorted it will be even better. BTW, Netscrape even has the same problems, but probably only half as frequently.

: Please, prove me wrong, show me that I don't have to buy a Mac or a PieCe
: just to do WWW in graphical mode. I already have a computer with
: wonderful graphics capabilities called a Falcon.

Ask your ISP to give you a 'hard-wired' IP Address. I have found that the $GET_IP function with STiK is a little hit and miss at times. Changing to a hard wired one fixed a lot of problems.

: I actually got the orginial WWW release to work on one or two web pages
: but it ultimately crashed too. Should I not use my Syquest 270 as the
: cache disk? What do I do?

Even a floppy disk will work as a cache disk, but since you have the Syquest then use it (a. its faster and b. its bigger :)). Hang on until STiK and CAB are next upgraded. Maybe a stable PPP connection and port_ident functions will be included...

Chris W.
/|\

1940. Once again: STonX

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: Dirk Malthan <tky12313@rpool4.rus.uni-stuttgart.de>
Message-ID: <Pine.A32.3.94.960805084821.24404B-100000@rpool4.rus.uni-stuttgart.de>
Source record: 140718

Hi there!
Can anyone help me dumping TOS 1.04 from my good old 1040ST to disc?
I've got the program that came with the STonX for LINUX - package, but I
don't get it to work properly. Anybody an idea what I should enter into
the commandline of the TTP-Application? If I enter nothing, I fetch the
message 'Disc-Protected-Error', otherwise it crashes with two bombs...
Bad luck, my HD has just 'left' me. Is there a chance to dump it directly
to disc? THX.

1941. MagiC? What is it?

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: hummus@pipeline.com
Message-ID: <4u45pa$qn@news1.t1.usa.pipeline.com>
Source record: 140719

Pardon the ignorance...but what is MagiC? I know it's some kind of alternative operating system, but I thought it was an ST emulator for the Mac. Now I see someone ran it on a Falcon. So I'm confused..what is it?

1942. Re: Need ACSI cable.

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4u4hmr$rdk@ux-01.bg.bib.de>
Source record: 140720

Hi Callum,

CALLUM LERWICK (CALLUM.LERWICK@flight.org) wrote:
: I just bought a Megafile 20, but it didn't come with an ACSI a.k.a DMA
: cable. So can anyone ship an extra one to me cheaply?

I cannot, but I have a tip for you (and probably others): When
I needed an ACSI cable, I went to our local computer store with
one and compared it to what they had. We found something labeled
as a Macintosh monitor cable which had the same plugs as my ASCI
cable, so I bought it, and it works. Might be of interest?
And, BTW, I think the $20 someone else here wanted for theirs
is highly overpriced. Mine cost less then $10, AFAIR.

Yours,
Erik.

1943. breaking the 19200 barrier

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: Fabrice Gamberini <fabrice.gamberini@art.alcatel.fr>
Message-ID: <9608051115.AA01799@rtbdel24s.CAO>
Source record: 140721

hello

i read a posting 2 weeks ago by Richard Wegner <richardw@dma.org> which
said :

>Hi! I just recently got the file that gives the description for
>upgrading the ST/STe serial port to handle upto 38800 bps.

and i was wondering if anybody could give me the reference of that
file since he couldn't. BTW is that 38800 or 28800 ?? AFAIK 38.8 is by no means
a standard baudrate...

thanx

fab.

"100% organic matter"

1944. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4u4jrh$sdm@orm.southern.co.nz>
Source record: 140722
Cross-posted to: comp.sys.atari.st,alt.binaries.atari

```
Guy Harrison (guy@swampdog.demon.co.uk) wrote:
:
: Concerning visibility of alt.binatries.atari ...
:
: Did anyone see SDUU.ZIP and SDTIDYUP.ZIP. I posted these a few days
: ago from demon along with announcements for each in .d as well.

Fraid not :( I got the spams, that were mentioned an article or two ago,
but no files :( I also posted a do you get a.b.a into the a.b.a.d group.

--------------------------------------------------------------------------
_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

Welcome to Life. Participate at your own risk

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES
--------------------------------------------------------------------------
```

1945. REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4u4l03$sdm@orm.southern.co.nz>
Source record: 140723
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

```
Request: Please create alt.binaries.atari.st
Use: For Atari users to send out public domain / shareware binaries,
programming efforts,
help other users with binary setup for example
Internet connection software (PPP and the like)
unmoderated, due to the lack of response from our previous moderator

This group is not to be used for the distribution of commercial software,
registration keys, etc.

SPAM, Advertisments etc, are undesirable, however tend to be impossible
to stop, but I believe that the general Atari community will not mind the
posting of such material, due to the fact that we would be able to get
and send binaries.

I believe that there some Atari binaries newsgroups floating around,
however not many people can get them, and the traffic doesn't get
distributed.

Please, comments, suggestions, alterations, and most of all support for
such a group are very welcome here!

-------------------------------------------------------------------------
_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES
-------------------------------------------------------------------------
```

1946. Re: ATARI und WWW. My GREAT Problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <3205D84A.41C6@in.tu-clausthal.de>
Source record: 140724

Gerd Walter wrote:

> I think it would be easier to me to change to MS-DOS than to install
> MINT, but this is not what I want, because I'm still a ATARI "Freak"
> without many technical knowlegdes about my computer.

Installing MiNT is a lot easier than doing anything with DOS. It's just copying MiNT.PRG into the Auto folder. MiNTNet is a bit trickier, bit still a lot easier than installing TCP/IP Packages for DOS (IMO). It is also mainly coppying Files, but some of them have to be edited to get an Internet connection running. There is a good WWW Page that gives an easy to understand introduction into installing MiNT:

http://www.gti.net/azog/mint-docs.html

Hope this will help you.

Christof

1947. Re: ATC is gone for good

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: BobKlaas <bobkla19@mail.tcd.net>
Message-ID: <4u4rhi$c00@news.tcd.net>
Source record: 140725
Cross-posted to: rec.games.video.atari,rec.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st

The demise of Atari should be a good lesson for anyone in the industry. Look at what they had in the begining, Top name in the industry, fastest growing company. Stock went from $11.25 a share to over $35.00 in a short period of time, split and started all over again. Then they were sold, new owners came in and did what they thought was best.??

But they forgot one thing, they had over 1,000,000 customers of a product put out by the previous owners. These customers were loyal and dedicated. The new Atari went on a campaign to produce new products, at each show or exibit the customer representatives Atari, would do their best to Piss off the old dedicated members of the Atari comunity. Atari expected this group of now totaly irate customers, to buy their new product. As you look back you can see just how many supported the New Attitude, developed by Atari, the demise of Atari has nothing to do with competition, it was self distruction plain and simple.

If you have 1,000,000 plus customers you definately have a market to draw from. You or any Company with any sense will support those customers, kiss up somewhat (or a LOT!) to gain thier confidence in the new product. Backward compatibility has never put a company in the RED...But to blatenly tell your customer base to go to hell in so many words through Customer Service Represenatives sure will put any company out of business.

At least with the merger if it is approved the stock holders have a small chance of recouping, at least we know hard drives are in demand.

Bob

1948. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: grobe@netins.net
Message-ID: <009A6635.617B853A@netins.net>
Source record: 140726
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

In article <4u4l03$sdm@orm.southern.co.nz>, clifton@southern.co.nz (Julian Forsythe) writes:
>Request: Please create alt.binaries.atari.st

I believe Kyle R Hofmann <rhofmann@crl.com> is planning an RFD to create comp.binaries.* groups for the Atari and Atari ST. comp.binaries.* groups would be available at many moreo sites than an alt.* group so I suggest you contact Kyle.

Jonathan Grobe grobe@netins.net

1949. Re: MagiC? What is it?

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <3205DB25.167E@in.tu-clausthal.de>
Source record: 140727

hummus@pipeline.com wrote:

> Pardon the ignorance...but what is MagiC? I know it's some kind of
> alternative operating system, but I thought it was an ST emulator for the
> Mac. Now I see someone ran it on a Falcon. So I'm confused..what is it?

MagiC is an alternative Operating System for Atari Computers. It does
not run on Medusa Computers as it just can handle up to 030er
Processors. Magic is said to be very fast. It Provides Multitasking, and
a special singletasking mode for combatibility reasons.

The Atari Emulator for the mac is called MagiCMac. There is also a
Programm called MagiCPC that does tha same for Windows95. Both of them
are reincarnations of Magic on other Platforms.

The Problem of MagiC is that is not very much combatible with the
Standard in the Atari Market: MiNT. They are working on it. MagiC does
provide nice features, but on the other side MiNT has other nice
features and is the standard.

The other bad thing about MagiC compared to MiNT is that it is not free.
There are even free AES Clones for MiNT in beta testing. The Comertial
N.AES (for MiNT) still is cheaper than MagiC. All in all MagiC is in my
opinnion a proprietary solution that is more expensive than the
Standard, but people are still using Windows though they can have the
possix combatible Linux for free...

Christof

1950. Re: Patch_nv uploaded (NVDI fix)

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553992764.26333.04.starship@3rdplanet.com>
Source record: 140728

hallvart@sn.no barked in COMP.SYS.ATARI.ST on 03 Aug 96:

h> By request from others here I've uploaded a file called "patch_nv" which
h> is a fixer for NVDI versions 3.00 - 4.10.
h> It can be found at:
h>
h> ftp://ftp.sn.no/user/hallvart/atari/patch_nv.zip (12 Kbytes)

What does it fix, Hallvard?
--
Visit us at http://www.3rdplanet.com/~starship
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Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1951. Re: WWW with Falcon on worldnet.att.net

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553992765.26334.24.starship@3rdplanet.com>
Source record: 140729

faltrion@mail.kd.qd.se barked in COMP.SYS.ATARI.ST on 03 Aug 96:

f> X-Newsreader: FireNews V0.10 (Atari)
f>
f> ... Cslip is under Beta-Testing now :)
f>
f> BTW take a look at what reader i use! :)))

YES!

Any projected release date, or are you gonna tease us like Daron did with
Oasis 2.x?
--
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1952. Re: English Papyrus 4 - When?

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553992765.26335.4.starship@3rdplanet.com>
Source record: 140730

fezzy@iinet.net.au barked in COMP.SYS.ATARI.ST on 04 Aug 96:

f> I wholly agree with what Michael has to say, in fact the two of the
f> reasons I stayed with Atari ST's was promised Papyrus 4 & a WORKING WWW
f> program (either Oasis or STiK/Cab), as of today none has arrived.

Both have arrived. I use the NOS portion of Oasis 1.35 four times/day, unattended, to pull down mail and news (and send whatever is waiting to go out) so that UUCP-ST can gate them into AtariNet, and to get the NeST packets from Paul Baker in the UK. It works fine. I have used Oasis itself briefly - I wanted to see how it works, and it seems pretty solid, albeit missing some features that would be nice to have, like proper threading.

WWW 1.31 works just fine on my Mega STe and both the bog-standard 1040ST and the 2 meg RAM 1040ST here.

They have arrived. If you can't get them to work, you should ask for help.
--
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+-------------------------------------+--------------------------+

1953. Re: L.A.P.D. gets new member.

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553992768.26336.51.starship@3rdplanet.com>
Source record: 140731

leigh@lapd2.demon.co.uk barked in COMP.SYS.ATARI.ST on 04 Aug 96:

l> Happy to announce to the world that Clive and his wife have just had a
l> baby daughter. Born early hours of 04-08-96, both well. Clive can be
l> contacted at clive@lapd.demon.co.uk

Congrats to Clive and the missus. I'm sure Clive thinks he did all the work.
<G>
--
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+-------------------------------------+--------------------------+

1954. Re: Emmulator P.C to Atari ST 520....

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: afn14016@afn.org
Message-ID: <4u54lv$5a2@huron.eel.ufl.edu>
Source record: 140732

Hi: I tried Magic C PC and it works great!! I wasable to work with
Pagestream without any problems. (IBM486 DX 100)

Ray

1955. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553992768.26337.61.starship@3rdplanet.com>
Source record: 140733

Martin_Leidig@wun.maus.de barked in COMP.SYS.ATARI.ST on 04 Aug 96:

D&MB>> the differance between the STe and the STf?
ML>
ML> STE has additional DMA sound and video hardware and the CPU runs at
ML> 16MHz.

The 16MHz clock is only in the Mega STe, Martin.
--
Visit us at http://www.3rdplanet.com/~starship
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1956. Re: WWW with Falcon on worldnet.att.net

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553992769.26338.69.starship@3rdplanet.com>
Source record: 140734

xiting@worldnet.att.net barked in COMP.SYS.ATARI.ST on 04 Aug 96:

x> From: Dan Phillips <xiting@worldnet.att.net>
x>
x> Well, I finally took the plunge and tried STiK/CAB with Worldnet.
x> Unsuccessfully, of course. I tried to confirm the log-in name and
x> password ATT puts in their dialer file and couldn't get a manual
x> connection, no how. I dialed in and got a response, but when I enter
x> either our actual username or the encoded one the ATT dialer puts out,
x> along with either our actual password or the ATT dialer encoded one,
x> the server just comes back with "Name, password pair incorrect." The ATT
x> help staff confirm that the encoded name and password should work, but
x> they sure don't. Also, he said ATT only provides PPP.

Dan, I understand Worldnet requires CHAP/PAP authentication. If that's true,
it's going to be quite a while, I should imagine.
--
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+-----------------------------------+--------------------------+

1957. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <553992770.26339.89.starship@3rdplanet.com>
Source record: 140735

vcstaff@mail.tds.net barked in COMP.SYS.ATARI.ST on 04 Aug 96:

>> -o>No, you must mean the MegaSTe. The plain STe runs at 8MHz.
v>
v> Now I am all confused.... :) How much is the Mega STe and the STe???
v>
v> And are they still availabe????

Dean, the only TOS computers still in production are the C-Lab Falcon, the Medusa and Hades, and I think there's another high-end workstation.

If you can find a Mega STe, expect to pay around $400 or more. Most of us who have one aren't willing to part with it, however.

--
Visit us at http://www.3rdplanet.com/~starship
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Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

1958. SM124 dead, looking for new one.

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4u54jc$9lo@dodgson.math.psu.edu>
Source record: 140736

Subject line says it all. Contact me by e-mail if your functional
SM124 needs a new home.

Gustavo

1959. MiNT/MinixFS prob.

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: Ivan Dimbleby <ied2@recursiv.demon.co.uk>
Message-ID: <839269397snz@recursiv.demon.co.uk>
Source record: 140737
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I hope somebody can help!

I'm experimenting with MiNT and MinixFS for the first time. My
aim is to be able to use a csh-like shell (with job control) with
long mixed-case filenames. I do not need or want the ability to multitask
GEM programs.

I have successfully formatted my D: partition using MINIT to have a
Minix version 2 filesystem (minit -V -P -n 2 d:) and have checked its
integrity with the FSCK utility. The reason I went for a version 2
filesystem was because the partition is 128 meg and a version 1
filesystem isn't possible on a partition of that size.

MiNT runs fine, I can put jobs into the background with TCSH etc etc
BUT when I try to create files on partition D: that are more than the
standard 8:3 DOS format, their names get truncated! I have tried a few
shells now with the same results.

What am I doing wrong? The MiNT version is 1.12 and the MinixFS version
is (I think!) 6.0 pl11, if that helps. And I'm using an Atari Falcon030
(14 meg RAM, 540 meg HD, TOS 4.04).

Please reply by email if you're a MiNT/MinixFS guru & think you may be
able to help. :-)

Thanks in advance,

-Ivan

Ivan Dimbleby _\\|//_ <ied2@recursiv.demon.co.uk>
-----------------------------oOO--(_)---OOo-----------------------------------
| Pro: Falcon030, Motorola, Nethack, Unix, Sci-Fi, Countryside, Dogs |
| Con: Intel, Microsoft, Censorship, The Conservative Party, Cities |

Permission is *NOT* given to distribute *ANY* of this file on Microsoft Network

1960. Re: ATARI und WWW. My GREAT Problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHFIAJVOUp@tos.ak.planet.gen.nz>
Source record: 140738

In <GHCICBVDUP@wa.caeci.ol.ni.schule.de> Gerd Walter wrote :

>I'm using STIK and CAB for using the WWW.
>
>Because STIK only supports SLIP, the only possibility to be connected with
>the WWW is an university about 50 km away from my hometown.
[...]
>But the German Telekom only has a CSLIP Connect. CSLIP isn't supported
>by STIK. STIK is the only ATARI software to use the internet.

I beleive MiNTNet supports CSLIP. This would solve your problems. When you
run slattach there is an option of CSLIP, so I guess it must work.

--
+---+
| Mario Becroft <mbecroft@tos.ak.planet.gen.nz> |
| Tariland Computer Club, Auckland, New Zealand |
| WWW: http://www.ak.planet.gen.nz/user/mario/ |
+---+

1961. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960805153637.8829A-100000@epicycle.lm.com>
Source record: 140739
Cross-posted to: comp.sys.atari.st,alt.binaries.atari

Your message did appear here on telerama.lm.com. Maybe Guy Harrison could
try again with the SDUU.ZIP and SDTIDYUP.ZIP files?

On 5 Aug 1996, Julian Forsythe wrote:

> Guy Harrison (guy@swampdog.demon.co.uk) wrote:
> :
> : Concerning visibility of alt.binatries.atari ...
> :
> : Did anyone see SDUU.ZIP and SDTIDYUP.ZIP. I posted these a few days
> : ago from demon along with announcements for each in .d as well.
>
> Fraid not :(I got the spams, that were mentioned an article or two ago,
> but no files :(I also posted a do you get a.b.a into the a.b.a.d group.
>
> ---
> _ Julian Forsythe _
> o( ) Christchurch, New Zealand ( )o
> / /\ Internet Email: clifton@southern.co.nz /\ \
>
> Welcome to Life. Participate at your own risk
>
> In a nuclear war all men will be cremated equal
> STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES
> ---
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

1962. wtb:the link

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <4u51nr$add@ns1.thpl.lib.fl.us>
Source record: 140740

Anyone have the Link 11 used for sale? need to hook up a scsi apple ext harddrive. Jim s sfpu@scfn.thpl.lib.us

1963. 16bit color with MagiCMac and NVDI HELP!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4u5n9v$bua@newsbf02.news.aol.com>
Source record: 140741

I am trying to get MagiCMac to work when I have my monitor set to thousands of colors! Nothing seems to work! I am using a Quadra 660AV which lets me have thousands of colors at 640 by 480, but when I switch to MagiCMac it says fatal error, NVDI 3 worked, I am using NVDI 4 and it will ONLY work in 1bit 4bit and 8bit modes!

1964. Re: Stalker Help Please

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: Terry.May@745.genesplicer.org
Message-ID: <175_9608051022@genesplicer.org>
Source record: 140742

Re: _Stalker Help Please_, Frank Lockwood wrote to All on 01 Aug 96:

FL> Thanks to all who have responded to this thread. The answer that most
FL> seem to agree upon, is that Stalker works just fine without HSMODA
FL> installed at all. I have confirmed this on my machine.

OTOH, it works just fine WITH HSMODEM here. :^)

* LED v1.42 * Don't drink water -- fish use it as a TOILET!

1965. Atari 1040STF For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: "LOCKARD, JOHN KEVIN" <ZJKL10@access.east-tenn-st.edu>
Message-ID: <4u5l1v$d0@dazzle.etsu-tn.edu>
Source record: 140743

Atari 1040STF needs a new floppy disk drive and a new MFP/MMU chip.
(A repair place sticker has been put on bottom, if not a fixer-upper.)

Includes: Boca Modem 14.4K with Fax capabilities,
Twelve inch atari monochrome monitor,
120 floppy disks - some with shareware - some blank,
Golden Image mouse with mouse pad,
GFA Basic 2.0 and 3.0 software and manuals,
Lattus C with two books on M68000 programming,
Deagas Elite, Thunder, Copy II ST, and a
printer cable, RS-232 cable, and a desktop clock.

Asking: $200.00

Call: (423) 928-1071 and leave a message on my answering machine.

Note: Atari corperation no longer exists.
Meaning this thing is now a "classic" computer.
Buy it now before it's too late. =)

1966. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <4u5ge4$re0@mark.ucdavis.edu>
Source record: 140744
Cross-posted to: comp.sys.atari.st,alt.binaries.atari

```
Uncle Fester (thester@nyx10.cs.du.edu) wrote:
:
: The propagation seems to be "spotty" somehow.
: I've seen the SPAMS and one part of a file called
: "WRDSQR" or something like that, but the other parts
: never made it here to Nyx.

I see part 4 of 4 of "WRDSQR" (whatever it is) and both parts of the
Falcon DSP MPEG player. And I'm answering this thread from a.b.a. (even
though text files are contrary to the purpose of the group, I think an
exception can be made until we are sure it is propogating properly).

So it seems like it is picking up now, for me anyway.

--
.............................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- U. C. Davis :
: The Internship & Career Center | Engineering & Physical Sciences :
: ,,, http://icc.ucdavis.edu http://128.120.234.242 :
: (o o) These are my opinions; you want some, get your own. :
+-o00-(_)-00o-------------------------------------------------------+
```

1967. Re: STOS is brilliant, thread was-GFA Basic Compiler

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32065682.13323831@news.airtime.co.uk>
Source record: 140745

>>>No offense to all the GFA coders out there, but I'd recommend HighSoft Basic
>>
>> Rich started it with my BASIC is better than your's so...no offence
>>to GFA or Highsoft, but it really depends on what you want to do,
>>interface with GEM then you have the floor, Anything else then its
>>STOS, voted the BEST programming language in ST Formats last readers

Hehehehe this is getting good :)

>Writing anything that requires lots of graphics and sound support (other than
>DMA/DPS sound), STOS is probably easier, yes. But most of what I write is

Hang about, STOP right there, my current project, if run on a
STe,fully supports DMA and will knock your socks off when run on a
falcon, I know because we already tried it, both STe and Falcon
versions have full dma support throughout the game, on interupt :)

With STOS I can play full tracker mods up to 50whatsits, on a ste,
god knows what on a falcon, full wav.sam.spl and many other samples
sound,mods up to 16fingy on a fm, many many other sound files as well,

As for STOS being easier?, you are kiddin, 4 am, another sleepless
night, and still that routine wont work....come tell me then that STOS
is easy?

>"serious" stuff, and STOS simply is too hard to deal with when using command
>lines or GEM windows. It's still better than GFA for everything else, however.
>
>Query: Can STOS be used to write a desk accessory? Both GFA and HighSoft can.
>I don't know if STOS can, but I'd like to know.

Sure you already know Rich, I already pointed out that STOS and GEM
dont mix, people want to use that as a stick against STOS, but GEM not
being an option, is not a problem, not everyone wants to make
something with GEM for crying out loud, some people dont like GEM?, I
already stated and will state again, "barring GEM , STOS will better
any BASIC around, If you want GEM then Highsoft in my opinion is best,
But if GEM is not a need, then STOS will easilly beat anything
currently available"
To say its easy to program is a laugh, yes it is easy to make
something thats slow jerky unresponsive and generally crap, but not so
easy if you want to make something that hacks it in todays world of
computers, STOS is up to that task, but the downfall of STOS has
allways been that it is just as easy to make something in about half a
day and say, hey look what I made!, hmmmm :)

All above comments written in the best of moods, no mallice, no argumentive intentions, just a happy debate between friends :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

1968. A desperate plea ! :))

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <839361296_OASIS_@wile.demon.co.uk>
Source record: 140746

Hi All,
Can anyone tell the following e-mail addresses of

Guido Vollbeding who wrote the MPEGDSP.TTP program for the Falcon
Martin Griffiths (Griff of Electronic Images) who wrote PLAYMPEG.TOS
for the Falcon.

If they do not have e-mail addresses what are their current snail mail
ones?

Please reply by e-mail to firebird@wildnet.co.uk

Thanks in advance for any information
Graham

(Hey Mr.Magic.. Look, I posted it without any sarcy comments...:)) - Mark.)

--
****


```
_____ __ __ __
/__ / / / / / / / |||
/ / __ / / __ __ __/ /___ ____ ___/ /__ _____ |||
/ / / / / / __ \/ / / / / __ \/ __ \/ __ / _ \/ ___/ / | \
/ /_/ /_/ / /_/ / /_/ / / /_/ / / / / /_/ / __/ / Falcon 030
\___'____/\___,_\___ /_/\__,_/_/ /_/\____/\___/_/ Jaguar 64
\______/ 1040 STe
## E-Mail: firebird@wildnet.co.uk ##
```


Quis custodiet ipsos custodes - Who watches the Watchmen?
What's the difference between Jesus and Cassanova?
The look on their faces when they got nailed.
****

1969. Re: Questions about CAB and M-Player

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: jtb@katie.vnet.net
Message-ID: <4u5gtq$q95@ralph.vnet.net>
Source record: 140747

```
: OK, what's Newsie?

A(nother) NNTP news reader coming out for STiK (in addition to FireStorm)..
```

1970. Re: MagiC? What is it?

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: jtb@katie.vnet.net
Message-ID: <4u5h3v$q95@ralph.vnet.net>
Source record: 140748

hummus@pipeline.com wrote:
: Pardon the ignorance...but what is MagiC? I know it's some kind of
: alternative operating system, but I thought it was an ST emulator for the
: Mac. Now I see someone ran it on a Falcon. So I'm confused..what is it?

It's a floor wax, no it's a desert topping..

MagiC started as an alternative operating system for ST's and TT's.. it's fast and written in assembler, in addition to being a pre-emptive multitasking system.

Then they added Falcon support..

Then they added Mac support so you can run Atari programs on the Mac..

Then they added PC support so you can run Atari programs on the PC..

I read a while back that they were thinking of doing it the other way also, so you could run Mac stuff on an Atari, but I dont know if that's ever going to happen.

1971. Re: ATC is gone for good (but will JTS be any better)

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: bmerik@worldgate.com
Message-ID: <4u5k64$1hn@valis.worldgate.com>
Source record: 140749
Cross-posted to: rec.games.video.atari,rec.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st

AtariCorp did a very nice job of self destructing by f**king over customers with breathtaking efficiency. They seemed to be primarily concerned with the stock market, as opposed to the computer market. How JTS conducts itself will be a interesting thing to watch. Have they actually shipped product yet? Or is this going to be another "Hype the VapourWare, pump the stock price, sell sell sell, then when the stock drops, buy it back and do it all over again" scam?

1972. When is Expose NTSC going to be available (fixed!)?

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: afn14016@afn.org
Message-ID: <4u554q$5ac@huron.eel.ufl.edu>
Source record: 140750

Hi: do you have any new as when the fixed NTSC Expose
video digitiser is going to be avalable in USA?

Thanks, Raymond

1973. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <488_9608051527@flight.org>
Source record: 140751

> h> ...and a BLitTer chip (Block Image Transfer) which speeds up screen
> h> redrawing.
>
> Ah, I thought the blitter was optional on the non-Mega STe.

Its standard equipment on all machines MegaST and newer, exept the TT. Some of the very last STf's had it too.

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo---'

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

1974. Re: Weekly Posting of New

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <489_9608051527@flight.org>
Source record: 140752

> I am just wondering what software I need to gopher, and how to download
> files using this method? Can I use STiK?
>
> It sounds very good...but I don't seem to be able to find anything in the
> Atari mags to explain how.

As far as I know, the only way you can use gopher with an atari is to use
Lynx with MiNTnet. Just use the WWW backdoor to Umich with CAB.
---> http://www.umich.edu/~archive/atari/ <---

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo---'

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

1975. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <4u5q1a$d0j@mark.ucdavis.edu>
Source record: 140753
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

Julian Forsythe (clifton@southern.co.nz) wrote:
: Request: Please create alt.binaries.atari.st

Although it is not available everywhere, alt.binaries.atari already exists expressly for the purposes you outlined in your post.
alt.binaries.atari.st is unlike to propogate anywhere that a.b.a doesn't, and if the issue is 8-bit traffic in that newsgroup, the 8-bitters have their own alt.binaries group already. I think we could probably reach agreement with them not to post to each other's binaries groups. A more useful effort would be to create an Atari binaries group in the comp heirarchy, using a.b.a until said group can be created.
comp.binaries.atari (or comp.banries.atari.st and comp.binaries.atari.8 if your prefer) would be accessible by more people.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- U. C. Davis :
: The Internship & Career Center | Engineering & Physical Sciences :
: ,,, http://icc.ucdavis.edu http://128.120.234.242 :
: (o o) These are my opinions; you want some, get your own. :
+-o00-(_)-00o---+

1976. FS: 1040STf 'n stuff

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <48a_9608051527@flight.org>
Source record: 140754

1040STf, with mouse, downgraded to SS drive, can provide PC-style DS drive,
you can hack the case... $80+shipping from Minneapolis MN

Also have lotsa other stuff laying about, make offers: (non working stuff I'll
probably give ya free+shipping...)

9-pin epson compatable printer, works great, I already have several inkjets
in the house so its not needed
Atari-style SS drive module
Two Xebec SASI-MFM controllers
Non working 1mb 520STm, with power supply, for parts
600XL with power supply, works other than broken video out plug
2400bps faxmodem, like new, works great

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo---'

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

1977. Re: pd\shareware databases

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <839274810_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 140755

In article <839199866_OASIS_@spirit.demon.co.uk>
green@spirit.demon.co.uk () wrote:-

> As a UK purchaser I got a Minesweeper clone and CalApp and
> that was it! When I wrote to Atari Quoting the scanty
> advertising copy re Speedo etc I was told that my machines reg
> no was a Bare Machine when they dispatched it and Silica
> (Their distributors) had added the 65meg drive. So no SAM or
> any of the other promised software would be forthcoming.

I got my Falcon from Titan Designs and I got Minesweeper, CalApp,
SAM and MultiTOS.

> Atari Works was bundled with falcs most everywhere else in the
> world but we didnt even get Speedo!

I wrote to Atari UK requesting Speedo after seeing an article in
ST User (Jan 94) saying that all registered UK Falcon buyers were
entitled to it. I heard nothing from them.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1978. MiNT & MiNTNet Questions

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: jdaddin@dfw.dfw.net
Message-ID: <4u54k0$19b@fnord.dfw.net>
Source record: 140756

I've been working on getting MiNT & MiNTNet up and running so I can use its protocol capabilities since I can't get CAB to cooperate. I recently downloaded and installed the newest version of the TAF MiNT package that I could locate. However, the versions in the package are still a little old. It has version 1.12 of MiNT and version .70 of MiNTNet.

What I am wondering is, 1: What is the newest version of MiNT available?
2: What must I do to upgrade the existing versions
if the two I have installed?
and 3: What needs to be done to set it up for the
various protocols? I have a dynamically
allocated SLIP right now but will probably
switch to PPP soon if I can get it going.

Any help with answering any of these questions would be much appreciated!

Jared

1979. Re: Customize MagiC?

Newsgroup: comp.sys.atari.st
Date: 1996-08-05 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <4u5mpg$d0j@mark.ucdavis.edu>
Source record: 140757

Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) wrote:
:
: >Try out the new http://www.filez.com. I was impressed.
:
: I was, too, but some things just require manual help. <SIGH>
:
: I just accidentally killed gclock_zip.bin and this blasted Win95 machine
: auto-killed the "recoverable" recycle bin. This is an accessory that I /just/
: got a couple of days agao - can anyone tell me where to get it again?

Asking www.filez.com for "gclock" among Atari files resulted in:

ftp.bu.edu/pub/mirrors/umich.edu/Public/html/atari/Utilities/Clocks/gclock.lzh

ftp.bu.edu/pub/mirrors/umich.edu/atari/Utilities/Clocks/gclock.lzh

ftp.doc.ic.ac.uk/Mirrors/atari.archive.umich.edu/Utilities/Clocks/gclock.lzh

ftp.wustl.edu/.archive02/systems/atari/umich.edu/Utilities/Clocks/gclock.lzh

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....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- U. C. Davis :
: The Internship & Career Center | Engineering & Physical Sciences :
: ,,, http://icc.ucdavis.edu http://128.120.234.242 :
: (o o) These are my opinions; you want some, get your own. :
+-o00-(_)-00o---+

1980. Re: Customize MagiC?

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <4u8a62$4q4@mark.ucdavis.edu>
Source record: 140508

Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) wrote:
:
: Sadly, all of those are the same file - and the wrong one.
:
: The particular one I was looking for was a desk
: accessory, not a program; it has docs, examples, and I don't know what
: else because Win95 ate it.

Maybe you mean J_CLOCK, or one of the other clock programs? I can't find
gclock_zip.bin either.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- U. C. Davis :
: The Internship & Career Center | Engineering & Physical Sciences :
: ,,, http://icc.ucdavis.edu http://128.120.234.242 :
: (o o) These are my opinions; you want some, get your own. :
+-o00-(_)-00o---+

1981. ST-Emulator for PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: gregor@ada.rhein-main.de
Message-ID: <6EMXiYnkJzB@ada.rhein-main.de>
Source record: 140509

```
Hi,
I'am looking for an Emulator of ATARI ST or similar for PC as
Softwaresolution. Where can I find it ?
Thanks.
--
+-----------------------------+
| Gregor Szypula |
| gregor@ada.rhein-main.de |
+-----------------------------+
```

1982. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: Martin_Leidig@wun.maus.de
Message-ID: <199608060233.a55677@wun.maus.de>
Source record: 140510

```
ML>STE has additional DMA sound and video hardware and the CPU runs at
ML>16MHz.

Ooops, sorry: CPU runs at 8MHz.
```

1983. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4u89mf$7de@ccshst05.uoguelph.ca>
Source record: 140511

Tom Lamparty (lamparty@telerama.lm.com) wrote:
: Be aware that most gophers don't know .lzh, .zoo, or .tos extensions from
: .txt and will download these files types as 7-bit asci rendering them
: unusable! It is OK for .zip and .arc though. Just something to keep in
: mind if you decide to use gopher!

I just checked the umich archive, and it does know that .lzh and .tos are
binaries. There's a <PC Bin> notice beside the file names. Logically this
is a property of the archive gopher server, not the client here in
Guelph, since there's no way they could know that .tos is a binary.

THeo

1984. magazines

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <17164_DCroker@mettav.demon.co.uk>
Source record: 140512

```
Hi Matt!

m>
m> Hello out there.
m> I've heard that the Atari ST community in the UK is suddenly without
m> any decent magazines? Is this true?
Not now, no! :-))

m> If it is I may be interested in setting up a new printed magazine, but
Mike Kerslake's beaten you to it.
```

Subs are £9 or £15 with disk for a 3 issue UK sub to "Atari Computing: They Think It's All Over" (Other countries rates are £10/£16) Cheques payable to Atari Computing Group.

```
Mike Kerslake
42 Larch Hill
Handsworth
Sheffield
S9 4AJ
UK

Email mkerslake@cix.compulink.co.uk

Regards, Derryck

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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```

1985. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <17168_hsideras@mettav.demon.co.uk>
Source record: 140513

```
*Hi Terry*, on 04 Aug 96 you wrote:
TM>
TM> Re: _Atari ST Series_, Rich Tietjens wrote on 02 Aug 96:
RT>> STe: SIMM memory, stereo DMA sound, 4096-color palette (vs. 256 on
RT>> the ST), enhanced joystick ports, in addition to the usual list of
RT>> ST features.
TM> Actually, the regular ST has a 512-color palette (remember Spectrum
TM> 512? :)

While all that's true, the fact that Spectrum 512 existed doesn't relate.
Both machines only allow 16 colours on screen at the same time - the colour
pallette only indicates what gradation you can get between the colours.

The likes of Spectrum 512 and Quantum Paint allowed extra colours on screen,
but when you consider that Doug Little's Photochrome claimed to get 19200
colours onto an STe screen at one time, you'll see that the capabilities of
the software aren't related to the hardware specs.

# Regards, Harry Sideras - UK Association of Atari User Groups #
*##########################################################*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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1986. Re: Weekly Posting of New

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4u88uq$7de@ccshst05.uoguelph.ca>
Source record: 140514

Callum Lerwick (Callum.Lerwick@flight.org) wrote:
: > I am just wondering what software I need to gopher, and how to download
: > files using this method? Can I use STiK?
: >
: > It sounds very good...but I don't seem to be able to find anything in the
: > Atari mags to explain how.

: As far as I know, the only way you can use gopher with an atari is to use
: Lynx with MiNTnet. Just use the WWW backdoor to Umich with CAB.
: ---> http://www.umich.edu/~archive/atari/ <---
If you do this, you're using WWW, not gopher. Anyway, I'm pretty sure
there is a gopher client for MintNet, and gophering to umich is even
faster than using http (at least in my experience).

THeo

1987. Take the Pledge!

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4u8g2m$sna@freenet-news.carleton.ca>
Source record: 140515

"I will not respond directly to any SinClapTrap postings. I will refer to
him only in the third person (and I use the term loosely), and only in the
most degrading pejorative terms (I think the little shit has earned this,
don't you?) I will not be fooled into thinking that any idiot who crashes
the party and pisses in the sink is exercising "freedom of expression".

Until he learns how to play nice, he is an invisible non-person; an
unwelcome ghost.

--
Songshop Musical Productions / Imagine there's no countries
Box 266, Shawville, Quebec /It isn't hard to do/Nothing to kill or die for
J0X 2Y0 (819) 647-6022 /And no religions, too...(John and Yoko)

1988. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <17172_hsideras@mettav.demon.co.uk>
Source record: 140516

Hi Dennis, on 05 Aug 96 you wrote:
m>
m> On Sun, 4 Aug 1996, mike wrote:
>> A public posting I made about SinClap at the same time as reposting
>> the Press Release certainly got through as the blighter has sent me a
>> private email saying that I was threatening his life!
m>
m> Doesn't he have to get a life before you could threaten it????

ROFL

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1989. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <17171_hsideras@mettav.demon.co.uk>
Source record: 140517

Hi Rich, on 05 Aug 06 you wrote:
s>
s> vcstaff@mail.tds.net barked in COMP.SYS.ATARI.ST on 04 Aug 96:
v>> Now I am all confused.... :) How much is the Mega STe and the STe???
v>> And are they still available????
s> Dean, the only TOS computers still in production are the C-Lab Falcon,
s> the Medusa and Hades, and I think there's another high-end
s> workstation.
s> If you can find a Mega STe, expect to pay around $400 or more. Most of
s> us who have one aren't willing to part with it, however.

You tell 'im, Rich.

..not unless a TT becomes available in England at a nice price round about
Christmas this year, anyway <g>

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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1990. Re: MiNT & MiNTNet Questions

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4u899j$7de@ccshst05.uoguelph.ca>
Source record: 140518

Jared Addington (jdaddin@dfw.dfw.net) wrote:
: I've been working on getting MiNT & MiNTNet up and running so I can use
: its protocol capabilities since I can't get CAB to cooperate. I recently
: downloaded and installed the newest version of the TAF MiNT package that I
: could locate. However, the versions in the package are still a little
: old. It has version 1.12 of MiNT and version .70 of MiNTNet.

: What I am wondering is, 1: What is the newest version of MiNT available?
The newest version from Atari (and also the last) is version 1.12, the
version you have. However, several kind MintNuts have patched 1.12 so
much that it has been renamed to FreeMint, and is now at version 1.12.5.
You should be able to find it at any half-decent FTP site. The latest
version of MintNet is 0.90, and you should be able to find it at the same
place.
: 2: What must I do to upgrade the existing versions
: if the two I have installed?
Very little. Replace /c/auto/mint(np).prg, and replace the MintNet
drivers (socket.xdd and slip.xif, IIRC) in /c/mint with the newer
versions, and you should be set.
: and 3: What needs to be done to set it up for the
: various protocols? I have a dynamically
: allocated SLIP right now but will probably
: switch to PPP soon if I can get it going.
Hmmm. I'm not sure what's involved in going from SLIP to PPP, since I
went with PPP right away. You'll need the pppd-2.12 package, which again,
should be on any good ftp site. It should be a matter of writing a chat
script (I can send you mine if you wish).
: Any help with answering any of these questions would be much appreciated!
No problem!

THeo

1991. Re: MagiC? What is it?

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <17170_hsideras@mettav.demon.co.uk>
Source record: 140519

Hi Christof, on 05 Aug 96 you wrote:
c> Organization: Rechenzentrum der TU Clausthal
c>
c> hummus@pipeline.com wrote:
>> Pardon the ignorance...but what is MagiC? I know it's some kind of
>> alternative operating system, but I thought it was an ST emulator for
>> the Mac. Now I see someone ran it on a Falcon. So I'm confused..what is
>> it?
c> [cut]
c> MagiC is an alternative Operating System for Atari Computers. It does
c> not run on Medusa Computers as it just can handle up to 030er
c> Processors. Magic is said to be very fast. It Provides Multitasking,
c> and a special singletasking mode for combatibility reasons.

Both pre-emptive and co-operative multitasking, yes.

c> The Problem of MagiC is that is not very much combatible with the
c> Standard in the Atari Market: MiNT. They are working on it. MagiC does
c> provide nice features, but on the other side MiNT has other nice
c> features and is the standard.

That's an interesting comment. I saw many complaints about this here in the
UK, but the response we received was that Magic is not MiNT and so it doesn't
try to be compatible with it if Magic has found a better method (in the
opinion of the authors). The comment that MiNT is the standard on the Atari
platform was countered with the fact that Magic was started (though not
released) prior to MiNT.

Has this now changed or is it speculation?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1992. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <17169_hsideras@mettav.demon.co.uk>
Source record: 140520

Hi Mike, on 04 Aug 96 you wrote:
m>
p>>> I'll email it to you and post it up to csas again just in case some
p>>> systems are losing it :-(
>> I got your EMail at my CIX account, but if you reposted it here I
>> haven't seen that one either.
m> Weird!
m>
m> A public posting I made about SinClap at the same time as reposting
m> the Press Release certainly got through as the blighter has sent me a
m> private email saying that I was threatening his life!

Searching back through the last 700 messages for postings from @coconut I got
that one. I also got the amendment to the Press release (but no press release
itself) and all the thread following that. I also got something mentioning
an EZ135. Nowt else from you though...

Also, don't bother replying to sinclap. His existence in here is not
relevant to anything. I have better things to do with 30 seconds of m

m> Anyone else received the press releases?

Better to ask those who didn't?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1993. alt.binaries was Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.500.000F9F6B@cfcsc.dnd.ca>
Source record: 140521

```
>From: szhays@bullwinkle.ucdavis.edu (Eric Hays)
>Subject: Re: Weekly Posting of New Atari Stuff
>Date: 30 Jul 1996 20:23:23 GMT
>Gary Cleghorn (gary@tequila.demon.co.uk) wrote:
>: How about puting a copy in alt.binaries.atari Gary (Priest), its about
time >: something useful was posted there.
>Yes. I was very excited to see a.b.a. appear on my news server today.
Sigh
Wish I could get excited
nntp.uunet.ca doesn't seem to carry a.b.a
still carries c.b.a.s though, although not a group
(brilliant :^(
```

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
Qu&#65533;bec dit oui, Qu&#65533;bec dit non=Qu&#65533;bec, la nation dans le pays du Canada

1994. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4u8auk$ddi@inca01.inca.co.nz>
Source record: 140522

Rich Tietjens (starship@3rdplanet.com) wrote:
> hallvart@sn.no barked in COMP.SYS.ATARI.ST on 03 Aug 96:
> h> ...and a BLitTer chip (Block Image Transfer) which speeds up screen
> h> redrawing.

> Ah, I thought the blitter was optional on the non-Mega STe.

Originated on the MegaST (I owned one, before upgrading to a TT), then the STE and finally the MegaSTE.

The Falcon has a "blitter", but, as I am unfamiliar with said machine, I shall not comment.

--

Quote For The Month:

"Shazbot!"

1995. Re: Using a Zip drive parallel or scsi with an Atari -ST

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <839454436_OASIS_@pwomar.demon.co.uk>
Source record: 140523

In article <3206CB25.4BBA@nmaa.org>
peter outlaw <poutlaw@nmaa.org> said:-

>Is possible to use a Zip drive with an AtariST?
>
SCSI ZIPs work fine with the ICD Link or similar adaptor, if it is
your only external device you will need an extra lead fortermination
power though, if you need more info just mail but forget the parallel
one.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

1996. Re: Finding HSmodem v 7.0

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <839449730_OASIS_@xs4all.nl>
Source record: 140524

In article <839252860_OASIS_@elis.demon.co.uk>
augeas@elis.demon.co.uk (G Greenway) said:-

> Well, where is it ?
> Thanks,
> "Augeas"

On FTP.UNI-KL.DE

Johan
>__
>
> ---
> augeas@elis.demon.co.uk
> 'I want all you phoney indie underground artist alternative "punk"
> rock sport fan hippies to make like a bowling ball, stick your
> thumb up your nose, and roll on outta here !'
> ---
>
>
>

--

---

allmidd@xs4all.nl is the address of Johan &
Jan Middendorp & Marianne Braun

"Logic takes you from A to B but imagination takes
you anywhere" Albert Einstein

1997. Re: Using a Zip drive parallel or scsi with an Atari -ST

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: andy@aholt.demon.co.uk
Message-ID: <839452450_OASIS_@aholt.demon.co.uk>
Source record: 140525

In article <3206CB25.4BBA@nmaa.org>
peter outlaw <poutlaw@nmaa.org> said:-

>Is possible to use a Zip drive with an AtariST?
>

Yes it is :)

I have a 1040stfm with a ICD Link II Scsi interface. The SCSI Zip
drive is on the end of a SCSI Lead which goes to my hard disk.
You have to provide a +5v power supply to the Zip through one of the
SCSI connections. I think this is needed for the SCSI termination. I
took a +5V supply from my hard disk power supply using the lead
provided by Hisoft with the drive. (25 Way to 9 way).

The Zip drive works great and swapping disks isn't a problem - as long
as you relog them :)

```
+-------------------------------------------------------------------+
| andy@aholt.demon.co.uk |
| \|/ ____ \|/ - - |
| \|/ @~/ ,. \~@ o' \,=./ `o |
| (o -) /_( \__/ )_\ (o o) |
+-------oo0--(_)--0oo---------\--U-/------oo0--(_)--0oo-------------+
```

1998. Re: Thanks to STiK/CAB/etc. developers!

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <839449096_OASIS_@xs4all.nl>
Source record: 140526

>
>Doug Kendall (dkendall@facstaff.wisc.edu) writes:
>> I know that most messages to the newsgroup deal with problems and

That's right!

>> >> Well, I'm happy to report that at least one non-programming modem-challenged ST user is now able to browse the web with CAB with no apparent problems.

Here's the second one!

>> Furthermore, CAB works great.

I fully agree!

>STiK/CAB deserve a round of applause,...

Right!

Johan

--

---
allmidd@xs4all.nl is the address of Johan &
Jan Middendorp & Marianne Braun

"Logic takes you from A to B but imagination takes
you anywhere" Albert Einstein

1999. Re: Atari DOOM WAD file?

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <4u8fep$65k@nyheter.chalmers.se>
Source record: 140527

In article <Pine.BSI.3.94.960801070813.10284A-100000@usr10.primenet.com>,
K. Ellis <kellis@primenet.com> wrote:
>Hi, First it is only available for the Falcon.

Well, as somebody else has already said, the question was about a
specific DOOM WAD.

>SEcondly, you can load any Wad file from the PC version. It is
>compatible. The team is I think Dragon Reborn, and they created the
>engine , I don't have the address but I am sure that a lot of atari
>users web page have a link to go there. It works, but you need the
>iwad not pwad. Generally the iwad are bigger. Hope this help.

Perhaps I should clear up a couple of things here:

'The Dragon Reborn' is the name of my WWW/ftp site for reasons having
to do with the machine name and the greatest fantasy book series yet.

On 'The Dragon Reborn' you'll find the main BAD MOOD Web page and ftp
archive. The mailing lists are also run from there.

BAD MOOD is the name of an internet project to create a WAD compatible
game for the Atari Falcon. The engine/game goes under the same name.

The latest BAD MOOD versions (we're up to 2.14alpha now) can use pwads if
you also have an iwad. Some older versions can run with just an iwad.

The BAD MOOD engine is based on a PC program called DVIEW by Jake Hill,
which was first ported and improved by me.
The C++/C code has long been abandoned for '030 and DSP assembly code and
the engine has been very much improved and extended over the original.
Most (just about all) work on the current 3D engine has been done by
Douglas Little, one of the people behind APEX.

If anyone wants to know more about the project, please visit the Web site.
There are links to a couple of other pages that have a bit more to say
and there's information about how to join the main mailing list.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

2000. Re: ATC is gone for good

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: BobKlaas <bobkla19@mail.tcd.net>
Message-ID: <4u8d5v$2rc@news.tcd.net>
Source record: 140528
Cross-posted to: rec.games.video.atari,rec.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st

But they do in fact have a contract with Compaq for drives so
that is at the very least in our favor.

2001. Re: Finding HSmodem v 7.0

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: pcarr@thedruid.demon.co.uk
Message-ID: <839338040_OASIS_NEWS@thedruid.demon.co.uk>
Source record: 140529

In article <839252860_OASIS_@elis.demon.co.uk>
augeas@elis.demon.co.uk (G Greenway) wrote:-

> Well, where is it ?
> Thanks,
> "Augeas"

HSMODEM07 is available from 'The Druid' if you still find that you need it.
And damn good it is too ;-)

Cheers

Pete

--

The Druid Wales UK +44-1745-853503 21:00 to 08:00 GMT/BST

2002. ShareWare Hassles B-(

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <808_9608091527@flight.org>
Source record: 140530

```
RT> Try sending the mail certified, return receipt requested. That
RT> way, you can at least find out if it's actually getting
RT> delivered.

Sigh. Customer support really shouldn't require such things. I guess
if _that's_ what's required to get support from either shareware or
commercial vendors, then I think it's time for me to find a new
hobby! :)

___ Mountain Reader II - #M_READER
---------------------- -//- ---------------------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.
```

2003. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3206bd99.2912868@news.airtime.co.uk>
Source record: 140531

>Anyone else received the press releases?

I saw one in c.s.a.st on 30/07/96, plus recieved one myself no probs
:))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

2004. Re: Mega STE & Monitor forsale (Adelaide)

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: Steve & Melanie <quasar@senet.com.au>
Message-ID: <32078222.72C5@senet.com.au>
Source record: 140566
Cross-posted to: aus.ads.forsale.computers,comp.sys.atari.st

Skip wrote:
>
> Atari Mega STE:
>
> Atari SM124 Mono Monitor:
>
> 640 x 400
> 70 Hz
>
> Mail offers to: pmnmjs@pippin.cc.flinders.edu.au
>
> Marcus

Hi there Marcus

How about I swop you 2 FM's for the lot. (Just joking)... Catch you around....

Regards

Steve Lewis

2005. OASIS-Does it work under Geneva?

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: afn14016@afn.org
Message-ID: <4u6gj1$8ht@huron.eel.ufl.edu>
Source record: 140567

Also, where can I get it in a zip file as the TOS
would not decompress??

Raymond Thank you.

2006. Re: LDW Power and LaserJet

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: hace@delphi.com
Message-ID: <RjPQgA2.hace@delphi.com>
Source record: 140568

Frank Lockwood <fl@io.org> writes:

>Meanwhile, my hoary old copy of OPUS neatly bypasses all this and simply
>sends straight ascii to my printer which prints out using a default font
>resident in its own memory. Too bad. LDW looked good...

What's your problem? Just load up LDW Power *** WITHOUT GDOS ***. It'l
make that hoary old copy of OPUS look like octopus sushi. LDW Power is the
ONLY good spreadsheet for the ST/TT/TOS computers.... (my apologies to KSPREAD
which I have not used).

George Iken
Houston Atari Computer Enthusiasts

2007. Re: Removeable Harddisk's?

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: hace@delphi.com
Message-ID: <ZHIQgQ+.hace@delphi.com>
Source record: 140569

Spencer Davies <Spencer@mettav.demon.co.uk> writes:

> P> Any of them will work as far as cross platforms stuff goes...
> P> Obviusly you need a SCSI equipped PC but cards can be bought for
> P> around 40 UKP apparently and the extra load off of your processor is
> P> more than worth it.

Well, you can get a SCSI for the Atari and a parallel port EZ135 for the PC and the CARTRIDGES are still cross platform compatible. I do it all the time. Only thing is ... format and partition on the PC (not on the Atari .. I use ICD PRO utilities but can't get it to write compatible with a PC during format/partition).
On the PC, you can partition an EZ135 cartridge into two partitions (64 mb and a 63.9 mb second one) and my TT will read/write to it. Anything over 64 mb will not be recognized (TOS 3.06 w/ICD Pro Utilities). I usually partition each cartridge into 5 partitions .. 30, 30, 30, 30, 7.7 (that is in Mb). That way I can read all the way down to TOS 1.04.

George Iken
Houston Atari Computer Enthusiasts
..... oh by the way .. my first two EZ135's were at full price, when the price went down, I got two more. I'd have to say .. I kind of like the durn things

2008. Re: Atari DOOM WAD file?

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: koh@pixi.com
Message-ID: <4u6g0e$9h6@rigel.pixi.com>
Source record: 140570

Dan Phillips (xiting@worldnet.att.net) wrote:
: Well, that's a pisser. Of course, you can't shoot down the "officials who
: can't market eternal life for the price of a cup of coffee" with Bad
: Mood yet, anyhow, so what would the point be?

: BTW, I looked in the various locations posted earlier and found Bad Mood
: and Damned.WAD, but no Atari.WAD. Anyone know exactly where I can find
: it?

: Dan

I don't know anywhere you can get it on the internet, but it can be found
on Genie, which is where I got it. BTW it's over 1 MB.

Keith

2009. Using a Zip drive parallel or scsi with an Atari -ST

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: peter outlaw <poutlaw@nmaa.org>
Message-ID: <3206CB25.4BBA@nmaa.org>
Source record: 140571

Is possible to use a Zip drive with an AtariST?

If anyone has tried please Email at Poutlaw@nmaa.org.

2010. Re: short sharp shock

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4u6mt2$e3h@orm.southern.co.nz>
Source record: 140572

Paul Womar (Paul@pwomar.demon.co.uk) wrote:
: >Well, let's see - the university student has accused me of being a box
: >designed for shipping medical devices. Let me check... Nope. I'm not a
: >hypo crate. Guess again, sonny boy.
:
: Oh just grow up for heavens sake! It's quite obvious that he meant a
: Hippokrit :)

I can follow Hippo, but what in the wide world of sports is a krit?? :)

Chris W.
/|\

2011. Re: Mega STE & Monitor forsale (Adelaide)

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: warwick@cs.uq.edu.au
Message-ID: <4u6squ$9eq@miso.cs.uq.edu.au>
Source record: 140573
Cross-posted to: aus.ads.forsale.computers,comp.sys.atari.st

Be sure that before you sell it, you take a copy of the ROMs and your software
so you can use the STonX ST emulator. [of course, you would delete the copy
once you sold it, right...]

Ref: http://www.complang.tuwien.ac.at/nino/stemu.html

--
Warwick
--
_-_|\ warwick@cs.uq.edu.au http://student.uq.edu.au/~s002434/linux.html
/ * <- Comp Sci Department, McD: http://student.uq.edu.au/~s002434/mcl.html
_.-._/ Univ. of Queensland, POV: http://student.uq.edu.au/~s002434/pov.html
v Brisbane, Australia. ME: http://student.uq.edu.au/~s002434

2012. ATTN. c_ed_03.lzh now in alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: gary@tequila.demon.co.uk
Message-ID: <79365085_000009_OASIS_NEWS@tequila.demon.co.uk>
Source record: 140574

I have uploaded c_ed_03.lzh into alt.binaries.atari for those who may
be interested ,its in five parts so you will need a uudecoder that can
handle split programs (hint... get Oasis 2).

--

****
gary@tequila.demon.co.uk
Every day sends future to past Every breath leaves me one less to my last
****

2013. Re: Weekly Posting of New

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: gary@tequila.demon.co.uk
Message-ID: <65233665_000009_OASIS_NEWS@tequila.demon.co.uk>
Source record: 140575

In article <489_9608051527@flight.org>
Callum.Lerwick@flight.org (Callum Lerwick) wrote:-

>> I am just wondering what software I need to gopher, and how to download
>> files using this method? Can I use STiK?
>>
>> It sounds very good...but I don't seem to be able to find anything in the
>> Atari mags to explain how.
>
>As far as I know, the only way you can use gopher with an atari is to use
>Lynx with MiNTnet. Just use the WWW backdoor to Umich with CAB.
> ---> http://www.umich.edu/~archive/atari/ <---
>

Brilliant, this is a very fast link , forget ftp for umich try the
http its much better :-)

--

****
gary@tequila.demon.co.uk
Every day sends future to past Every breath leaves me one less to my last
****

2014. Re: MagiC? What is it?

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4u7bue$4e9@ux-01.bg.bib.de>
Source record: 140576

Hi,

Christof Donat (cdonat@in.tu-clausthal.de) wrote:
: hummus@pipeline.com wrote:

: > Pardon the ignorance...but what is MagiC? I know it's some kind of
: > alternative operating system, but I thought it was an ST emulator for the
: > Mac. Now I see someone ran it on a Falcon. So I'm confused..what is it?

: MagiC is an alternative Operating System for Atari Computers. It does
: not run on Medusa Computers as it just can handle up to 030er
: Processors. Magic is said to be very fast. It Provides Multitasking, and
: a special singletasking mode for combatibility reasons.

Which is very compatible indeed... although IMHO MagiC crashes fewer
non-clean applications than MiNT-based systems do in the first place.
I don't need the single mode at all.

: The Atari Emulator for the mac is called MagiCMac. There is also a
: Programm called MagiCPC that does tha same for Windows95. Both of them
: are reincarnations of Magic on other Platforms.

Both of them are software Atari emulators that can boot a modified MagiC.

: The Problem of MagiC is that is not very much combatible with the
: Standard in the Atari Market: MiNT. They are working on it. MagiC does
: provide nice features, but on the other side MiNT has other nice
: features and is the standard.

Well, I'd say that which is the standard isn't all that clear. OK,
MiNT was here first, granted; but everyone I know personally uses
MagiC, no MiNT-based system. I think MagiC is the more important
one. And the compatibility issues don't really matter on the
application level anyway: most application that work under MagiC
work under MiNT/N.AES/multiTOS anyway.

: The other bad thing about MagiC compared to MiNT is that it is not free.
: There are even free AES Clones for MiNT in beta testing. The Comertial
: N.AES (for MiNT) still is cheaper than MagiC.

OK, you've got a point there. But MagiC is quite inexpensive,
IMHO. For what it does.

: All in all MagiC is in my
: opinnion a proprietary solution that is more expensive than the
: Standard, but people are still using Windows though they can have the
: possix combatible Linux for free...

That's not quite a fair comparison. MagiC and MiNT based systems are
95% compatible from the user's point of view. Linux and Windoze
are 99% incompatible. And, what's more, MagiC is lightning fast,
whereas MiNT based systems are (IMHO) unbearably slow on a 8 MHz
ST. I saw both MultiTOS and N.AES on a MegaSTE, and both of them
appeared to me as extremely slow (N.AES to a lesser extent), whereas
a MagiC system actually feels *faster* than TOS on the same hardware.
I think that's quite important!

If I could afford a TT, or a faster machine, I'd give N.AES a second
look; but on anything ST-ish I'd rather have plain TOS than any
MiNT-based multitasking. But since there's MagiC, I'm happy with
the MegaSTE.

Disclaimer: I have nothing to do with the Behnes or Application Systems,
I am just a content MagiC user.

Yours,
Erik.

: Christof

2015. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4u6t1i$hq9@inca01.inca.co.nz>
Source record: 140577

Hallvard Tangeraas (hallvart@sn.no) quoted some anonymous poster:
> >4096-color palette (vs. 256 on the ST),
^^^

The pre-STE machines (ST, STM, STF, STFM, Mega) had a 512 colour palette.
Eight levels each of red, green, blue makes 8x8x8 = 512.

The STE increased this to 16 levels each. 16x16x16=4096. (this carried
over to the Mega STE, and TT)

--

Quote For The Month:

"Shazbot!"

2016. Link wanted

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: kslate@mtholyoke.edu
Message-ID: <4u7f1i$8u9@news1.mtholyoke.edu>
Source record: 140578

I think that's what it use to be called. I want to hook my kid up
with My old Atari. I have the external SCSI case and Hard drive. I'm
looking to buy a LINK and all cables/software. Anyone have one for sale?
(Isn't this a ICD product?)

--


```
_______________________________________
| | > ________
| Kevin Slate - Mount Holyoke College | > | ___ \
|-------------------------------------| > | |___) |OSTON
| kslate@mhc.mtholyoke.edu | > | ___ <
| Network & Technical Services | > | |___) |RUINS
| - http://kyle.mtholyoke.edu/ | > |________/
| - http://home.mtholyoke.edu/~kslate/ | >
|_____________________________________| >
```

2017. STuff for Sale (Lots 'o things)

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: troyc@bnr.ca
Message-ID: <4u6cga$n7c@batph8.bnr.ca>
Source record: 140579

I have an Atari TT030 for Sale:
Motorola 32MHz 68030 + coprocessor
8 Megs Ram Total (4/4)
40 Meg Quantum Harddrive
1.44 Meg Floppy
TOS 3.06
External DD drive
Great TT style Keyboard + Atari Mouse

ST Users upgrading take note: This machine requires a VGA monitor.

$500, shipping included.

** Special Deal **
For $100 more, I will replace the 40 Meg hard drive with a 720 Meg
Quantum Drive. This hard drive has both Atari software plus a full
Linux Installation (Linux 1.2.13pl10 ELF + X windows).

Misc for sale, prices DO NOT include shipping. Make offers, everything
must go because I don't want to lug it when I move:
Tandy 102 Laptop Computer $100
I actually saw a foreign journalist for the Olympics using
one of these on the News the other night! Includes power
cable, carrying case, modem cable, all manuals.
Atari SC1224 Monitor $50
Spectre GCR + disks $75 ($50 with purchase of TT)
PC Ditto II (hardware + disks) $30
Everex 2400 Baud Modem $15
Avatex 1200 Baud Modem $10
Original Atari Mouse $10
sQuick Atari/Amiga Mouse $10
Slick Stik Joysticks $10 for both
Original Atari Trak-ball $20
This has the much sought after "left button" modification
which simulates a left click when pressed. This is an Atari
original.
TOS 2.05 $10

This is a repost since the last time I posted from the wrong account.

NORTEL (Northern Telecom) Troy Carpenter Atlanta, Georgia
troyc@nortel.ca I speak for myself, not NT
"You're so open minded that your brain leaked out" - Steve Taylor
>>>>>>>>>>>>>>>>>> The best thing in life costs exactly that <<<<<<<<<<<<<<<

2018. Re: STOS is brilliant, thread was-GFA Basic Compiler

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32073ce1.18488249@news.airtime.co.uk>
Source record: 140580

> s> Hehehehe this is getting good :)
>
>Very true. ;^)

Nothing can beat a good healthy debate?, well actually a lot can, but
you know :)))

> s> god knows what on a falcon, full wav.sam.spl and many other samples
> s> sound,mods up to 16fingy on a fm, many many other sound files as well,
>
>Does it auto-detect the hardware? That would be great!

As in os version and mem config etc?, no but thats ony one command in
STOS that will provide that info and more :)

> s> As for STOS being easier?, you are kiddin, 4 am, another sleepless
> s> night, and still that routine wont work....come tell me then that STOS
> s> is easy?
>
>Well, for 16-color (or more!) graphics, I'd rather write in STOS than, say, C
>or Asm.

Hmmm not quit got the hang of agruing have you? :)))))

> >> "serious" stuff, and STOS simply is too hard to deal with when using
> >> command lines or GEM windows. It's still better than GFA for everything
> >> else, however.

As I say, who needs GEM or GEM windows if making a game, anyway
writing your own windows routines are more fun surely, I still dont
get this fixation with GEM everyone has, dont see why its needed, to
interact with other programs then yes, but for a stand alone program,?

>Can't argue that point (except the inability, soon to be overcome, I think)
>to read a command line. That's a real strong need for lots of programs.

Only for interacting with other programs as we know <smile> and I
freely admit that my intended STOS program needed a small program
written in your hisoft to make it interact, but that only goes to back
up my claim, for GEM then higsoft, but ANYTHING else then STOS and
there is a heck of a lot of "anything else":), I think we both agree
on this,

> s> All above comments written in the best of moods, no mallice, no
> s> argumentive intentions, just a happy debate between friends :)
>
>No offense - I think I would work in STOS for anything that didn't need

>command line/GEM capability, if I had a compiler for it. Never could afford
>both HighSoft and STOS compilers. <SIGH>

i think I was one of the few who actually bought the STOS compiler,
not long after and the bloody thing was given away on a cover disk? st
user I think?...that was a fully working version, suprised you dident
get that?

It is unbelievable the amount of people who write to me asking where
they can get a copy of the compiler from, Mandarin long left the atari
and refuse to let go of stos, but also refuse to produce it or give it
for a cover disk, they just want to sit on it?, no one sells it,
anywhere that did have old copies in stock have either left the atari
or sold out so its physicly impossible to buy it anywhere, but it is
still piracy to copy it for someone?, the version that was given away
on a coverdisk for thousands of people free, that magazine has folded,
but its probably still piracy to copy that, although i have my doubts
about copying cover disks being piracy, i guess its a whole can of
worms.. I think I will send mandarin some emails asking for permission
to copy them at none profit...worth a try?, probably not, but you dont
get if you dont ask......now where will i find there email i wonder???

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

2019. Re: Hello

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: pcarr@thedruid.demon.co.uk
Message-ID: <839328388_OASIS_NEWS@thedruid.demon.co.uk>
Source record: 140581

In article <1111_PCampbel@cameo.co.uk>
PCampbel@cameo.co.uk (Peter Campbell) wrote:-

>Hi there!
>
> I just thought I'd say hello seen as I was in the area....
>
>Yours,
>An unknokn person

Not so unknown to me... I'm sure I recognise that spelling... if I think
it's who I think it is... :-)

Cheers

From someone who you probably think you know.

--

The Druid Wales UK +44-1745-853503 21:00 to 08:00 GMT/BST

2020. Re: Finding HSmodem v 7.0

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: tjhukkan@cc.helsinki.fi
Message-ID: <4u6ou5$bbu@kruuna.Helsinki.FI>
Source record: 140582

In article <839252860_OASIS_@elis.demon.co.uk>,
G Greenway <augeas@elis.demon.co.uk> wrote:

> Well, where is it ?

ftp.uni-kl.de/pub3/atari/telecom/other/hsmoda07.lzh
ftp.cnam.fr/pub/Atari/Telecomm/hsmoda07.lzh

Hope this helps.
--
tjhukkan@cc.helsinki.fi
No.

2021. Re: I NEED STEWART!!! Please Help!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: pcarr@thedruid.demon.co.uk
Message-ID: <839327458_OASIS_NEWS@thedruid.demon.co.uk>
Source record: 140583

In article <4ttf2k$72q@newsbf02.news.aol.com>
zan660@aol.com (Zan660) wrote:-

>I am looking for the tool Stewart, it works under MagiC and gives it a 3D
>look, please help! I am loooking every where for it!

I have a recent copy of the file here on my BBS if you haven't already
located it.

Cheers

Pete

--

The Druid Wales UK +44-1745-853503 21:00 to 08:00 GMT/BST

2022. Re: English Papyrus 4 - When?

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: fezzy <fezzy@iinet.net.au>
Message-ID: <01bb8398$5e60f220$08143bcb@fezzy.iinet.net.au>
Source record: 140584

Rich Tietjens <starship@3rdplanet.com> wrote in article
<553992765.26335.4.starship@3rdplanet.com>...
> fezzy@iinet.net.au barked in COMP.SYS.ATARI.ST on 04 Aug 96:
>
> Both have arrived.
Both ?? Please tell me where I can purchase Papyrus 4 the ENGLISH version
??

> I use the NOS portion of Oasis 1.35 four times/day,
> unattended, to pull down mail and news (and send whatever is waiting to
go
> out) so that UUCP-ST can gate them into AtariNet, and to get the NeST
packets
> from Paul Baker in the UK. It works fine. I have used Oasis itself
briefly
> - I wanted to see how it works, and it seems pretty solid, albeit missing
> some features that would be nice to have, like proper threading.

I really should have been more specific... a working WWW connection using
either PPP or CSLIP, as these are the protocols both of my ISP provide me
with....
>

> WWW 1.31 works just fine on my Mega STe and both the bog-standard 1040ST
and
> the 2 meg RAM 1040ST here.
>
> They have arrived. If you can't get them to work, you should ask for
help.
As for asking for help I have.... In this NG many times.. from the authors
of the software and many other Atari users... I was one of the 1st to PAY
the requested fees (albe it not being a big amount) and yes I received
replies from the authors stating that their software will NOT work with PPP
or CSLIP..... I think they would know, don't you ????

The post was NOT a blast at either the authors or the ST as I stated, it
was fact....

I am sorry if it offended you but if you can PROVE me wrong by telling me
where I can Papyrus in ENGLISH (this week) and a working WWW interface that
uses PPP or CSLIP (again this week) I will eat my words in public (in this
NG <grin>)

Regards Peter Feszczur, lover of Atari ST computer equipment....

2023. Re: OASIS-Does it work under Geneva? Under regular TOS?

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: afn14016@afn.org
Message-ID: <4u7rn5$fc4@huron.eel.ufl.edu>
Source record: 140585

Also, where can I get it in a zip file as the TOS
would not decompress??

Raymond Thank you.

2024. Q: Atari ST - PC Peer to Peer Net

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: Brugger Rolf <rolf.brugger@unifr.ch>
Message-ID: <32076E1E.27D7@unifr.ch>
Source record: 140586

Hi,

I'd like to connect my old Atari ST to a PC (running DOS or
Linux) in order to use the PC's harddisk.

- File access should be completely transparent for the ST
- Communication should use the RS232 interface (midi is already used)

Will TCP/IP help? Can the Atari Filesystem be extended to use another
disk via TCP/IP?

Do you know another low cost solution to access transparently to a
DOS harddisk?

Any help would be greatly greatly greatly appreciated
------- ------- -------

Rolf

--

Rolf Brugger e-Mail: rolf.brugger@unifr.ch
Institut d'Informatique Tel: 037 / 29 84 79
Universite de Fribourg Fax: 037 / 29 97 31
ch. du Musee 3
CH-1700 Fribourg http://www-iiuf.unifr.ch/~brugger

2025. Newsgroups are available with Cab

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: mgrove@owens.ridgecrest.ca.us
Message-ID: <mgrove-0509960905590001@news.chinalake.navy.mil>
Source record: 140587

Some of you more experienced surfers may already know this but
there is a way to read newsgroups with Cab. The search engine at
http://www.dejanews.com/ will allow you to search for groups of
interest. Try entering Atari and Falcon (or MegaSTE :) and take
a look. It seemed to retrive the more recent articles, but I would
think that you could include "XX/XX/XX and Atari and get certain
dates. Some of the interesting points I found were;

After an article(s) is retrived, the thread can also be obtained.

Clicking on the posters address, information is provided concerning
other newgroups they have posted to (this was interesting for SinClap,
as it seems that the kill file that was started here is working:).

Newsgroups not normally available on my server (Maus, ect..) are available.

I could not post to the group with Cab, but was able to respond by
e-mail to the originator.

Hope this is of use for some

Michael Grove

2026. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4u7a31$jsd@inca01.inca.co.nz>
Source record: 140588

Martin Leidig (Martin_Leidig@wun.maus.de) wrote:
> D&MB>the differance between the STe and the STf?

> STE has additional DMA sound and video hardware and the CPU runs at
> 16MHz.

MegaSTE runs at a switchable 8/16 MHz.

The "all in one" "looks like the STFM it replaced" STE was 8MHz.

--

Quote For The Month:

"Shazbot!"

2027. Re: A desperate plea ! :))

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <320782AD.167EB0E7@esc.de>
Source record: 140589

Surprise, just found this posting by typing in my name in the Altavista
search engine!:-)

> Can anyone tell the following e-mail addresses of
>
> Guido Vollbeding who wrote the MPEGDSP.TTP program for the Falcon
> Martin Griffiths (Griff of Electronic Images) who wrote PLAYMPEG.TOS
> for the Falcon.

See where this mail comes from and you have my e-mail address.

> If they do not have e-mail addresses what are their current snail mail
> ones?

Start MPEGDSP and you'll see my snail mail one (yes, it's still valid).

Regards,
Guido

2028. Re: MiNT & MiNTNet Questions

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: Fabrice Gamberini <fabrice.gamberini@art.alcatel.fr>
Message-ID: <9608061358.AA01104@rtbdat150n.CAO>
Source record: 140590

hello jared <jdaddin@dfw.dfw.net>

in your message <4u54k0$19b@fnord.dfw.net> you mentioned:
>version 1.12 of MiNT and version .70 of MiNTNet

to my knowledge 1.12 is the latest _stable_ version of MiNT. i may
be wrong though since i've been using it for some months already.
(i got mine at ftp.cnam.fr:/pub/Atari/Mint/mint112b.zoo but it can
be found on all major atari/mint sites -- use archie)

i use 0.80 but there is a version 0.90 of MiNTNet available.
you may look for net-090.tgz
at pascal.zedat.fu-berlin.de:/atari/mint/mintnet/net (160.45.10.6)

Now, regarding :
>3: What needs to be done to set it up for the
> various protocols? I have a dynamically
> allocated SLIP right now but will probably
> switch to PPP soon if I can get it going.

the "slip.xif" driver provided serves for SLIP, CSLIP and PPP(partly) protocols .
however if you have a SLIP/CSLIP dial-up connection thru modem, it is
really a good idea to get the hsmodem7 patch to fix rts/cts problems.
(hsmoda07.lzh on ftp.cnam.fr:/pub/Atari/Telecomm)

Then you need something to dial in, like dip (dip-337u-01.tgz),
which can recognize dynamic IP address - i think.

otoh, if you have a ppp link, the pppd+chat package really works fine
(ppp-212.tgz ...).

And last, in order to use CAB with MintNet you need a new cab.ovl.
i fetched mine at the same place (mint_cab.tgz) but it may not be
up-to-date...don't know the latest version.

hope this helped

bye,
fab.

2029. Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: juda@euronet.nl
Message-ID: <4u85g1$r20@news.euro.net>
Source record: 140591

Hi:

Maybe you know where to download a 'cracked' Cubase 2.0 (or higher)
version for the Atari ST (and/or IBM PC)?
If possible, also I'm looking for an Atari-emulator for IBM PC, to run
Atari-programs on a PC...

Recently I purchased an Oberheim Matrix 1000 synthesizer, and wanted
to edit some patches. This is possible in Cubase mixermode. However,
in a (cracked) version of a friend the MidiMixer dropdown-menu lacks.

Your help is VERY much appreciated!
If you own a cracked Cubase version I would love to receive it as
attachment... ;-)

Regards / thanx,

Paul Juda
juda@euronet.nl
Amsterdam - Holland
(The Netherlands :)

2030. Re: ATTN. c_ed_03.lzh now in alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <4u8abv$4q4@mark.ucdavis.edu>
Source record: 140592

Gary Cleghorn (gary@tequila.demon.co.uk) wrote:
: I have uploaded c_ed_03.lzh into alt.binaries.atari

Yes? And what does it do?

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- U. C. Davis :
: The Internship & Career Center | Engineering & Physical Sciences :
: ,,, http://icc.ucdavis.edu http://128.120.234.242 :
: (o o) These are my opinions; you want some, get your own. :
+-o00-(_)-00o---+

2031. Re: Need ACSI cable.

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <1d9_9608061528@flight.org>
Source record: 140593

> I cannot, but I have a tip for you (and probably others): When
> I needed an ACSI cable, I went to our local computer store with
> one and compared it to what they had. We found something labeled
> as a Macintosh monitor cable which had the same plugs as my ASCI
> cable, so I bought it, and it works. Might be of interest?
> And, BTW, I think the $20 someone else here wanted for theirs
> is highly overpriced. Mine cost less then $10, AFAIR.

Wow, nice tip! I'll have to check this out...

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo---'

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

2032. Re: MG-FTP - What's the latest version?

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960806165830.11722A-100000@juno.amp.uni-hannover.de>
Source record: 140594

On Fri, 26 Jul 1996, Gary Priest wrote:

> In article <4t74ni$kdu@Einstein.ebicom.net>
> bjr@EbiCom.net (Brian Roland) wrote:-
>
> >Gary,
> > This is a good question...
>
> I thought so :-))
>
> > The latest I can find is 1.03, and it doesn't
> >work with Geneva. I can't get any of the MG-FTP programs to
> >work in my desired set up...although they seem to work quite well
>
> Doesn't seem that reliable under Magic4 either (I run it in single tasking
> mode like CAB which improves things a little).

This is because the last official version of STiK can't cope with
peemptive multitasking. This will be fixed in the next public version.
Along with this fix comes CSLIP support, and other things. So it's still
worth to wait ;-)

Which version has been released in WWW131 ? If that was not mgFTP 1.3
then the 1.3 might be one of the betas which are not to be spread. If
that's the case then no wonder Brian can't find it.

> >under plain TOS. I'm guessing that since the program is KeyWare,
> >one could register the software and have access to later versions.

AFAIK there haven't been public versions since.

> > I currently don't use MG-FTP because I've not registered it,
> >and I've not registered it because it doesn't work under Geneva. Perhaps
> >when I get some extra cash I'll register it just to see if there are
> >later versions that are Geneva friendly. Good luck in your search...
>
> Now this is a bit odd. You get the dialog come up saying about keyware but
> the docs don't mention it. They don't ask for any registration at all.
> I'm certainly not going to register it until it's a little more reliable (if
> it's shareware at all).

On my system it's reliable.

> It certainly doesn't work with ftp.microsoft.com. (no directory is shown)
> and at other times it just seems to hang every so often and then come
> back to life.

I gotta try that one, then.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

2033. Re: Patch_nv uploaded (NVDI fix)

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3207c6aada592@sn.no>
Source record: 140595

On Mon 05-08-96 08:17, Rich Tietjens (starship@3rdplanet.com) wrote:

>hallvart@sn.no barked in COMP.SYS.ATARI.ST on 03 Aug 96:
>
> h> By request from others here I've uploaded a file called "patch_nv" which
> h> is a fixer for NVDI versions 3.00 - 4.10.
> h> It can be found at:
> h>
> h> ftp://ftp.sn.no/user/hallvart/atari/patch_nv.zip (12 Kbytes)
>
>What does it fix, Hallvard?

Hmmmm... a very good question there Rich! ;-)
Apart from it being some sort of "fix patch" for NVDI I don't know much-
what it fixes, changes or whatever.
I just responded to a message from one of my net-friends who asked me if I
could put it up on my FTP area, so I did.

You'd better Ask Harry Sideras (sidcelery@cix.compulink.co.uk) about that,
as he was the one who came with the request.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: <http://www.sn.no/~hallvart/>

2034. ZIPfix ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <839446854_OASIS_@wile.demon.co.uk>
Source record: 140596

Hi All :)

Does anyone know where I can get hold of a copy of the ZIPfix program ?

I've got a couple of damaged ZIPs and I'd like to try and rescue 'em before I
give up and consign 'em to the trashcan.. :))

Thanks,
See Ya,
Paz.

--

```
|||||||||||||||| |||
= \ T O T A L |||
_= ___/ H A R M O N I C / | \
/ _\ (o)\ D I S T O R T I O N Falcon030
| | \ _ \ DEMANUFACTURE Motorola Inside
| |/ (____)
\__/ / | _/_/_/ _/_/ _/_/_/_/_/ Love/Hate to :
/ / ___) _/ _/ _/ _/ _/ Paz@wile.demon.co.uk
/ \ \ _) _/_/_/ _/_/_/_/ _/ IRC #atari
\ \ / _/ _/ _/ _/
/ \ \_________/ _/ _/ _/ _/_/_/_/_/ I am over 18, but my IQ Isn't.
```

2035. MinixFS/MiNT problems :-(

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: Ivan Dimbleby <ied2@recursiv.demon.co.uk>
Message-ID: <839359105snz@recursiv.demon.co.uk>
Source record: 140597
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
---------------------------------
My original posting went thusly:
---------------------------------

>I hope somebody can help!
>
>I'm experimenting with MiNT and MinixFS for the first time. My
>aim is to be able to use a csh-like shell (with job control) with
>long mixed-case filenames. I do not need or want the ability to multitask
>GEM programs.
>
>I have successfully formatted my D: partition using MINIT to have a
>Minix version 2 filesystem (minit -V -P -n 2 d:) and have checked its
>integrity with the FSCK utility. The reason I went for a version 2
>filesystem was because the partition is 128 meg and a version 1
>filesystem isn't possible on a partition of that size.
>
>MiNT runs fine, I can put jobs into the background with TCSH etc etc
>*BUT* when I try to create files on partition D: that are more than the
>standard 8:3 DOS format, their names get truncated! I have tried a few
>shells now with the same results.
>
>What am I doing wrong? The MiNT version is 1.12 and the MinixFS version
>is (I think!) 6.0 pl11, if that helps. And I'm using an Atari Falcon030
>(14 meg RAM, 540 meg HD, TOS 4.04).
>
>Please reply by email if you're a MiNT/MinixFS guru & think you may be
>able to help. :-)
>
>Thanks in advance,
>
> -Ivan

-----------------------------------------------------
And RichardX_Tietjens@ccm.jf.intel.com answered thusly:
-----------------------------------------------------

>This may be even more basic than it seems to me - but do you have the
>minixfs.xdd driver in your c:\mint folder? If not, then you may have
>formatted for MiniXfs, but you haven't actually /installed/ it.

It *is* installed. I get the on screen message during boot-up, right after
the MiNT message. It says the Minix filesystem is running. I followed the
MinixFS instructions on how to install it. Both MiNT and MinixFS both state
```

they are installed on bootup, but I am unable to make any MiNT-aware shell write a non-TOS filename to the Minix partition...

STOP PRESS - PROBLEM SOLVED

Well, don't I feel stupid ;-) The only problem was that I was calling my directory 'MULTITOS' instead of 'MINT'. MinixFS still loaded from the MULTITOS directory but didn't *work* - it works *fine* from the MINT directory. I can't believe the problem was *that* simple...

Anyway, can anyone recommend a good CSH-like shell for use with MiNT and MinixFS ??

BTW, thanks to RichardX_Tietjens@ccm.jf.intel.com for trying to help.

-Ivan

Ivan Dimbleby _\\|//_ <ied2@recursiv.demon.co.uk>
------------------------------oOO--(_)---OOo----------------------------------
| Pro: Falcon030, Motorola, Nethack, Unix, Sci-Fi, Countryside, Dogs |
| Con: Intel, Microsoft, Censorship, The Conservative Party, Cities |

Permission is *NOT* given to distribute *ANY* of this file on Microsoft Network

2036. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <839414910_OASIS_@tyndale.apana.org.au>
Source record: 140598

I asked my provider to supply a.b.a, and he mailed back
>As I suspected our newsfeed doesn't support that group. Can you give me
>some more details about where the group has originated (ie site name)
>and perhaps copies of email advisories creating the group. Normally our
>newfeed site would respond to correctly formatted new newsgroup advisories.
>As they may not have seen it we could shortcut the process by sending
>them a copy.
So, does anyone know the site name or more details?

--

G U I T A R I S T colbee@tyndale.apana.org.au

2037. Where's the source for NOSPOP3

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: kfoley@cameo.co.uk
Message-ID: <839404616_OASIS_@cameo.co.uk>
Source record: 140599
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,demon.ip.support.atari

Does anyone have the source for NOS/POP3? I'd like to modify the following to improve unattended sessions:

1 - Automatically email me session reports as to success of:
Email drop
Email pickup
News drop
News pickup

2 - Tidy up news posting:
My provider only needs one group statement before posting, not the two that NOS sends.

3 - Exit on carrier loss. Nos seems to stay active on carrier loss ignoring all "ppp sl0 idle 60" settings.

ATB,
Karl

Cameo Network Services Ltd., Suite 214, | Novell authorised reseller.
York House, 2-4 York Road, | Training and consultancy.
Felixstowe, Suffolk, England. |
Tel: 01394-672004 Fax: 01394-271210 | HTTP://www.cameo.co.uk

2038. Re: Q: Atari ST - PC Peer to Peer Net

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <4u8eej$4q4@mark.ucdavis.edu>
Source record: 140600

Brugger Rolf (rolf.brugger@unifr.ch) wrote:
: Hi,
:
: I'd like to connect my old Atari ST to a PC (running DOS or
: Linux) in order to use the PC's harddisk.

Try Ghostlink. I think it does what you ask for (I've never used it
myself). You can find it at several places like:

ftp.fu-berlin.de /atari/network/local/ghostlnk.zip
ftp.uni-kl.de /pub3/atari/misc/ghostlin.lzh

etc...

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- U. C. Davis :
: The Internship & Career Center | Engineering & Physical Sciences :
: ,,, http://icc.ucdavis.edu http://128.120.234.242 :
: (o o) These are my opinions; you want some, get your own. :
+-o00-(_)-00o---+

2039. Pinball Dreams Questions...(please help)

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: Evil has no boundaries <chrishinds@delphi.com>
Message-ID: <5nCTAa8.chrishinds@delphi.com>
Source record: 140601

Hi all--

I just got Pinball Dreams for the Falcon, but there's a couple of problems
I'm having:

1. Apparantlty, the disks shipped out without the VGA version on them.
According to a letter in the box, 16/32 Systems will provide anyone who
wants it, the VGA version. My quesion is, the letter is dated Dec. 1994,
and I'm wondering if 16/32 Systems still exists. If it does, does anyone
know their current e-mail address. The letterhead says "CIX@Nharlow"...
can I take that to mean "Nharlow@cix.com"?? Any ideas?

2. When I try running the RGB version, it asks me for a word from the
manual. It usually first asks for Line 0, Page 0, Word 0...I don't know
what the hell that means, but nothing I type in works. Then, after failing
the first try, it gives me a second chance, but now the Line, Page, and Word
numbers are either blank, or some strange high-ASCII character.
Again, nothing I type in works. Has anyone else had this problem??
Am I doing something wrong?

I want to play this game so bad, but I seem to hit a roadblock at every
turn.

thanks for any help
--chris
E-mail: csh@falcon.sdi.agate.net (or Delphi if you really want to)

2040. Lotus turbo 2. Needed NOW!

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: Rod@ivecoft.demon.co.uk
Message-ID: <839343905.9039.0@ivecoft.demon.co.uk>
Source record: 140602

Hello all.
I NEED your help.
Its my youngest sons birthday soon and he has asked for Lotus Turbo
challenge 2.

Do you realise just how hard it is to find ANYONE selling Atari games
now. Coo! blood out of a stone is easier.

DO you have a copy of Lotus TC2 that you would be willing to sell to
me.

E-mail me here or at home.

~~~~~~
Rod Keen.
HR Systems. Iveco Ford Truck Ltd.
Alela of the 3rd Harpenden Apache Cub Scouts.
email to Rod@gaiasys.demon.co.uk (home) Atari Oasis users
Rod@ivecoft.demon.co.uk (work)
~~~~~~

2041. Looking for a used ST

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: wwesley@infi.net
Message-ID: <4u8kh3$se@nw101.infi.net>
Source record: 140603

I have an old 1040 st that needs to be replaced. I am looking to buy a used
ST from some where in the U.S.. Can any body help me with info? Please e-mail me.

Thanks

Bill

2042. Installing MiNT and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <66020529_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 140604

I'm thinking of installing MiNT and MiNTnet but first have a few questions:

1. Do I have to have a minixfs or can I keep with TOS.
2. Do I need to use a new AES (I have 4.0 with MultiTOS but it's slow). Can I just keep with 3.40 (Falcon)? If so how, do I just put MiNT in AUTO/ ?
3. How much disk space do I need?

I already have a copy of MiNT 1.12. Basically do I just put it in the auto folder and get hold of a copy of MiNTnet?

Thanks for any advice, Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

2043. WTB: SM124

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: The Village Idiot <joelr9@nwlink.com>
Message-ID: <Pine.GSO.3.95.960806163921.13981B-100000@washington>
Source record: 140605

jr8
Pardon me if this message is garbled. I'm using a friend's particularly
temperamental computer. I am lookin9[

%_%_%_%_%_%_%_%_%___
Celebrating Joy in
Stupidity for nearly
thirty years...or something
%_%_%_%_%_%_%_%_

2044. Re: What FTP site for new software?

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <11127358_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 140606

In article <GHETBEVGUp@tos.ak.planet.gen.nz>
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) wrote:-

>While HENSA was still being maintained by Denesh Bhabuta, this seemed to be
>the place where all the latest PD/Shareware/Freeware software was available
>from.

It certainly did and it was always my first port of call!

>Now that HENSA is not being updated anymore, however, which FTP site is
>it where most of the new software goes?
>
>a.a.u.e. never seems to have anything new on it. Cnam does not seem to have
>had anything new recently either. And there are so many other ftp sites,
>mainly in Germany, that it is impossible to check them all regularly. I
>figure there must be one or two sites where most people put their new
>software.
>
>Any suggestions are appreciated.

I always try and upload any new software to cnam definately and umich if I
can get on! I know for a fact CoSTa was recently uploaded to cnam!!
So to say it's not had anything new recently is a little incorrect! :)

I appreciate the problem you're having though. Where is the best place to go
for the latest software? There are lots of ftp sites and you can only really
try a few (I always look at cnam and umich now which seem to be 2 of the
most popular)!

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

2045. Re: LDW Power and LaserJet

Newsgroup: comp.sys.atari.st
Date: 1996-08-06 00:00:00 UTC
From: Neil@yr-ynys.compulink.co.uk
Message-ID: <72682123_Beta01_OASIS_NEWS@yr-ynys.compulink.co.uk>
Source record: 140607

>What's your problem? Just load up LDW Power *** WITHOUT GDOS ***. It'l
>make that hoary old copy of OPUS look like octopus sushi. LDW Power is the
>ONLY good spreadsheet for the ST/TT/TOS computers.... (my apologies to KSPREAD
>which I have not used).

Hi George

I agree that LDW Power is a damned good spreadsheet but I can't get it
to work on my tt in tt high res. Have you, or anyone else, solved that
problem?

To be fair, it works in the other tt modes; it's just that I should like to
get it working in something like 9-point text on my 21" mono monitor. That
would make it really useful to me.

Best wishes

Neil

--

Neil Martin

<neil@yr-ynys.compulink.co.uk>
<trumpeter@cix.compulink.co.uk>

2046. Re: Aaron for Ease (3D look)?

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4u9rsf$pis@ux-01.bg.bib.de>
Source record: 140358

Zan660 (zan660@aol.com) wrote:
: If you are a Mac user you know about the init Aaron, if you don't it
: redefines the window defintions so they have a super 3D look, also it
: includes new icons and buttons, is there something like that which will
: work under MagiCMac?

Well, since nobody answered this for quite a while now, I guess I'll
have a go even though I'm probably quite incompetent for the matter.

You'll have to do different things to achieve different parts of
your aim to make the Atari user interface look a little more
'modern'. 3D window look is present under MagiC 4 and 5, AFAIK;
I don't know the corresponding MagiCMac version number. The way
dialog boxes and buttons are drawn is a matter of the application;
most should do it in such a way that MagiC should display them
as 3D. If you want 3D 'imprinted' letters on the buttons, however,
I think it's not possible (yet?).

Icons are a different matter. You'll be able to draw your own
icons with ICONCONS, which is part of the Ease package if I remember
correctly. As for colour or animated icons, I have no idea.
More specific information than this, anyone?

Yours,
Erik.

2047. Re: N.AES

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <554124842.73960.5.starship@3rdplanet.com>
Source record: 140359

> Thats quite right, but there's another bargain: if you a MULTITOS
> original disk, then you can send that to overscan and get N.AES at
> DM 59.-- (about $40). They'll mark your disk, copy N.AES on it and
> return it to you.

Wow! What's N.AES? It sounds like a nest echo to me...

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

2048. Re: WTB: SM124

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: hummus@pipeline.com
Message-ID: <4u97e6$980@news1.t1.usa.pipeline.com>
Source record: 140360

In article <Pine.GSO.3.95.960806163921.13981B-100000@washington>, The Village Idiot writes:

>jr8
>Pardon me if this message is garbled. I'm using a friend's particularly
>temperamental computer. I am lookin9[
>
>
>%_%_%_%_%_%_%_%_%_%___
> Celebrating Joy in
> Stupidity for nearly
> thirty years...or something
>%_%_%_%_%_%_%_%_%_

2049. Request: HTML Stripper

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: fl@io.org
Message-ID: <4ua4l3$npd@news1.io.org>
Source record: 140361

Now that I can get the alt.binaries.atari newsgroup, I have a request. About a year ago, someone posted a short program that strips the HTML codes out of a document, leaving only the ascii text. Very useful, and I have gone and lost it.

Could someone who has this, or something similar, post it in the binaries newsgroup? Please and Thankyou.

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

2050. !FOR SALE - Atari 1040 ST, 80meg hard drive, printer, many extras $400.00 + shipping

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: mduran@en.com
Message-ID: <4ua4fe$evq@antares.en.com>
Source record: 140362

```
Excellent Condition!
Atari 1040ST Computer (with)
--built-in 3.5 disk drive, Midi ports, Monitor, Track ball Mouse, & cables
--Star NX1000 Dot-Matrix Printer with paper & cables
--Oceanic Master 3 2nd Stand-alone 3.5 disk drive & cables
--Hybrid Arts 80 meg Hard Drive with cables and
loaded with the following software...
-Dr T's: Tiger Program with manual & disks
-Dr T's: Korg M-1 editing program with manual & disks
-Dr T's: KCS V 3.0 Music sequencer program with manual & disks
-Dr T's: Copyist Pro, Music Notation program, manual & disks
-Dr T's: Phantom, SMPTE linkup program, manual & disks
-Dr T's: Omega II, All-in -one music program, manual & disks
-Band in the Box: Midi Music program, manual & disks
-Time Works: Word writer, Word Processor program. manual & disks
-Time Works: Desk Top Pub., program. manual & disks
-Time Works: Base Two, Data base program, manual & disks
TOTAL PACKAGE $400.00 plus shipping ( from Lakewood, Ohio )
Contact Mark Duran
mduran@en.com
```

2051. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: ac_green@bruny.its.utas.edu.au
Message-ID: <4ua8uo$h53@franklin.its.utas.edu.au>
Source record: 140363

djs@jet.uk (David Stevenson) writes:

>juda@euronet.nl (Paul Juda) writes:
>>Maybe you know where to download a 'cracked' Cubase 2.0 (or higher)...
>>Recently I purchased an Oberheim Matrix 1000 synthesizer,...

>Why didn't you steal the synthesiser too?

>You can pick up a reliable legal copy of Cubase 2nd hand quite
>cheaply now.

I agree entirely. It's people doing things like this that make the
mainstream industry think the Atari market is dead. Get your wallet
out or get out of Atari, we don't need people like you.

Anthony

>--
>Home page http://www.compulink.co.uk/~ktl/hoagy.html
>Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

>==
> The above article is the personal view of the poster and should not be
> considered as an official comment from the JET Joint Undertaking
>==

2052. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Adam Roach <adam.roach@exu.ericsson.se>
Message-ID: <3208B2B2.237C228A@exu.ericsson.se>
Source record: 140364
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

Annius Groenink wrote:
>
> grobe@netins.net (Jonathan Grobe) writes:
>
> >I believe Kyle R Hofmann <rhofmann@crl.com> is planning an RFD to create
> >comp.binaries.* groups for the Atari and Atari ST.
>
> Please DON'T DO THIS! I was the last moderator for
> comp.binaries.atari.st and it was collectively decided best to
> discontinue the groups. We had at most one or two postings a month!
> These days it is _much_ better to upload software to a web or ftp
> site and post an _announcement_ on one of the news groups!

I agree with you strongly on this point. However, it is completely
impossible to keep various users from posting binaries in the
newsgroups. If they will not do it the correct way, at least give
them a place that's more appropriate. As an analogy, if you have
a dog that refuses to releive itself outdoors, do you give it
a *more* acceptable place indoors, or just allow it to continue
shitting on the sofa? These people are going to defecate in our
newsgroups, so there may as well be a more appropriate place for
it.

> I sincerely hope that people that have a memory that goes back further
> than 6 months will vote NO on this RFD.

I've read the official line on this (that the group was dissolved by
mutual agreement between you and the readership) and I've heard
stories from the other side (that the users were by and large unaware
that the group was being dissolved). For some reason, dejanews is
missing this critical period in c.b.a.st, so I can't verify either
side's story; however, I warn everyone to take both sides' claims
with a grain of salt. (I'm a bit confused by the lack of any formality
in the dissolution of the group, though. I'm aware that no procedures
exist for deleting groups, but this seemed particularly unceremonious).

--
Adam Roach -- adam.roach@exu.ericsson.se -- Standard Disclaimers, etc. <*>
Cahn's Axiom:
When all else fails, read the instructions.

2053. Re: Atari Software is EXPENSIVE!

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <4uaf6s$kj1@mark.ucdavis.edu>
Source record: 140365

Brian Roland (bjr@ebicom.net) wrote:
: map graphics that include standard fonts of which I have thousands
: in PS type 1. The only paint package I can find that lets you pull

PageStream 2.2b is being sold for a very low price these days. SoftLogic lowered the price on it a long time ago to about $40, IIRC. It will load PostScript fonts.

: seen...DA's vektor won't work in anything lower than ST monochrome

PageStream works in ST medium mode and above.

I know it seems strange to consider a desktop publishing program for your task, but this might be the answer you are seeking. The downside is PageStream will only export graphics as .IMG format. But there are definitely progrmas freely available that covert between bitmapped formats (i.e. .IMG to .GIF, etc...) PageStream may not even consider the text you type on screen as a graphic, so you might have to resort to using one of the snapshot utilities to grab the screen. Again, there are many freely available, as well as shareware and commercial screen grabbers.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- U. C. Davis :
: The Internship & Career Center | Engineering & Physical Sciences :
: ,,, http://icc.ucdavis.edu http://128.120.234.242 :
: (o o) These are my opinions; you want some, get your own. :
+-o00-(_)-00o---+

2054. Re: Installing MiNT and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <32088CDD.41C6@in.tu-clausthal.de>
Source record: 140366

Gary Priest wrote:

> 1. Do I have to have a minixfs or can I keep with TOS.

You don't neccessasarily need minixfs. I still would recomend it.

> 2. Do I need to use a new AES (I have 4.0 with MultiTOS but it's slow). Can
> I just keep with 3.40 (Falcon)? If so how, do I just put MiNT in AUTO/ ?

Yes you can use the Original AES if you don't need Multitasking for gem
Applications. If you need it, ther is AES4.1 , N.AES and the Beta
Versions of XaAES and oAESis.

> 3. How much disk space do I need?

Just MiNT and MiNTnet will need about 1Meg or so. But remember you have
to install applications like Cab or duftp to use MiNTNet.

> I already have a copy of MiNT 1.12. Basically do I just put it in the auto
> folder and get hold of a copy of MiNTnet?

Tat is basically what you need tyo do. To setup MiNTNet you have to edit
some files. This should be documented in files delivered with the
package. If this does not help have a look at:

http://www.gti.net/azog/mint-docs.html

This is a good guide to almost everything you may whant to install with
MiNT and MiNTNet.

Christof

2055. Re: Interface.

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GHHHBBARUP@data.rhein-main.de>
Source record: 140367

In <4u59dh$aia@kaon.kuai.se> Daniel Hedberg wrote:

Hi Daniel,
>
>Is there any one who knows where to get hold of Interface? (the .RSC
>editor). I would also like to know what version it's up to now. Thank you!

I think V 2.3 is the latest release.

no were-Software/Germany

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

2056. Re: MagiC network

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GHHHBBAUUP@data.rhein-main.de>
Source record: 140368

In <8C5C418.036300536C.uuout@dinuba.com> JAKE GOERZEN wrote:

Hi,

>Net running for 2 hours or so, only problem is I can't access my CDrom
>(drive P) on the megaST4 with the Falcon. (-46: invalid drive) The
>Mega4 has ExtendDOS 2.4a installed, the Falcon does not. Is it
>possible to access the CDrom throught the network?
> MagiC is great, one of my favorite software purchases. I wonder if

I have a smal Network between two falcons..
I'm use MidiCom 3.96 from Harald Blees@KL.maus.de

Both Falcons are NOT wired via MidiPort, I use a smal
Romport-Interface with 160Kb/Sec !

Thats very nice, so you can use this connection for
backups, cd-rom acces and also. no problem by use this with
single tos or Magic5. Otherway you connect your printer to
one of your machines and you
allready can print form both machines!

Ask Harald for more details.

regard, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

2057. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: JEDI
Message-ID: <4uae08$4np@lex.zippo.com>
Source record: 140369

In article <djs.839415003@gen-off-3>, djs@jet.uk says...
>
>juda@euronet.nl (Paul Juda) writes:
>>Maybe you know where to download a 'cracked' Cubase 2.0 (or higher)...
>>Recently I purchased an Oberheim Matrix 1000 synthesizer,...
>
>Why didn't you steal the synthesiser too?
>
>You can pick up a reliable legal copy of Cubase 2nd hand quite
>cheaply now.

Despite your moral pomposity, there really isn't much difference
between buying used software and piracy. In the end, the developer
looses profit: the only manner in which a developer CAN be hurt
by piracy.

It doesn't keep the owner from selling to anyone else, it
doesn't hinder the owner's use, and no production cost is
lost due to you swiping a manufactured copy.

Innane corporeal analogies do nothing but SET BACK notions of
copyright law and ethics. Until the the morally crusading twits
such as yourself realize the differences between corporeal and
intellectual property no real progress will ever be made and the
rights of those who you deem so important to 'pretend to defend'
will never be properly defended.

In reality the analogy is thus: Why don't you use a replicator
to COPY the device instead of buying it.

Unfortunately, this would soften the moral impact. Despite being a
more honest assessment of the situation, it wouldn't quite do much
for your little crusade.

Now, to the other end of the situation: the consumer.
Given the pathetic state of consumer rights wrt to software and
the similar state wrt to software engineering, piracy in some
instances is quite justified.

Some aspects of software quality do not become apparent until after
rigourous testing. Unfortunately, not enough people complain about
bug ridden software and demand their money back. If this were the
case, then perhaps consumer standards would be better and THAT
particular form of piracy would be unneccessary. As it stands, one
often needs to threaten legal action [true story] just to return
software with DEFECTIVE MEDIA.

Also, I understand that products such as Cubase include dongles. Since such devices don't even hinder crackers, who generally are more adept at security than the protection designers, only the consumer ends up hurt or inconvenienced. I find cracked versions of things I already own very useful.

When I saw this, I presumed that the user in question no longer felt like being inconvenienced by a dongle: a device that only hinders paying users and not the 'thieves' that you are so quick to rail about, no matter their motive or intent.

2058. Re: Atari Software is EXPENSIVE!

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <32089474.167E@in.tu-clausthal.de>
Source record: 140370

Brian Roland wrote:

> Now I look at the slew of other paint packages...it seems they only
> work in color modes...or can't pull in external fonts.

Have you tried the shareware "Kandinsky"? This is a cool Vector Grafics Program. If you own a GDOS that can handle Type1 fonts Kandinsky can use them (NVDI 4,.. or SpeedoGDOS 5,..) You can export your Grafic in Image Format an convert it with either the free pbm tools, or (more comfortable) the shareware GemView to gif. That is all you need for your task. To setup your html Pages everest (also shareware or free. I don't remember) with the html.krz will help a lot.

> It would cost me over a thousand dollars to get this STe
> to do VGA at a useable speed and update all of my software to
> take advantage of it.

Have you ever tried to update a PC from 1985 to use a VGA card at a reasonable speed? It is simply not possible. You seem to expect that your old computer can allways use the newest things for free. About the software: NovaVDI is free and can use ATI Mach64 cards. NVDIET4000 is not too expensive and can use ET4000 cards. Both of them make every clean software use the Grafic Card with no Problem. The Programs I talked about (Kandinsky, Gemview and Everest; pbm tools don't need grafic output) are clean.

> I'm still wondering why someone didn't design
> an ISA card case for the ST years ago...kinda like the old
> Texas Instrument TI99 series (realizing it wasn't ISA).

Because it was not neccesary. The ST did provide most users with all they needed, and Atari still made new hardware for those that needed more. Now Atari is out, and people start do build things like that. If you whant a modern machine that can stand agaist the Pentium PCs buy a Hades. It is not so very much expensive if you look at a P200 with everything that comes wihth a Hades (on Board Hardware). This is about the Range of Power the Hades with a 060 Processor is in. You can not say My old C64 can't do the things my P200 can do in the same time, so people never did anything to improve the C64.

Christof

2059. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960807143218.9922B-100000@asia.lm.com>
Source record: 140371
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

Could be that the reason for the one or two posts per month was that
every time I tried to post to that group, my post never appeared! I have
heard several other people here on c.s.a.s complaining of the same
experience! If you need to do something other than just post to the group
with PINE, then there should have been a FAQ telling us how to go about
posting to the group! This was the only moderated group that I
encountered on Usenet and still have no idea what is the proper procedure
for posting to such a group!

On Wed, 7 Aug 1996, Annius Groenink wrote:

> grobe@netins.net (Jonathan Grobe) writes:
>
> >In article <4u4l03$sdm@orm.southern.co.nz>, clifton@southern.co.nz (Julian Forsythe)
writes:
> >>Request: Please create alt.binaries.atari.st
>
> >I believe Kyle R Hofmann <rhofmann@crl.com> is planning an RFD to create
> >comp.binaries.* groups for the Atari and Atari ST. comp.binaries.* groups
> >would be available at many moreo sites than an alt.* group so I
> >suggest you contact Kyle.
>
>
> Please DON'T DO THIS! I was the last moderator for
> comp.binaries.atari.st and it was collectively decided best to
> discontinue the groups. We had at most one or two postings a month!
> These days it is _much_ better to upload software to a web or ftp
> site and post an _announcement_ on one of the news groups!
>
> Really, such a group is just a waste of the little bandwidth it
> produces, and the space in people's .newsrc files!
>
> I sincerely hope that people that have a memory that goes back further
> than 6 months will vote NO on this RFD.
>
> --
> Annius V. Groenink .... avg@cwi.nl
> Room M233, CWI, Kruislaan 413, 1098 SJ Amsterdam phone +31 20 592 40 77
> .. and ZFC/home P.O.Box 15813, 1001 NH Amsterdam phone +31 20 4 208 248
> .. zfc@zfc.nl ....
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2060. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <839529934_OASIS_@swampdog.demon.co.uk>
Source record: 140372

In article <4u4jrh$sdm@orm.southern.co.nz>
clifton@southern.co.nz (Julian Forsythe) said:-

>Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>:
>: Concerning visibility of alt.binatries.atari ...
>:
>: Did anyone see SDUU.ZIP and SDTIDYUP.ZIP. I posted these a few days
>: ago from demon along with announcements for each in .d as well.
>
>Fraid not :(I got the spams, that were mentioned an article or two ago,
>but no files :(I also posted a do you get a.b.a into the a.b.a.d group.

I saw this in alt - can you see the reply in the alt group?

--

Guy Harrison

Email guy@swampdog.demon.co.uk
Web http://www.swampdog.demon.co.uk/index.html

2061. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <839531580_OASIS_@swampdog.demon.co.uk>
Source record: 140373

In article <839151758_OASIS_@aholt.demon.co.uk>
andy@aholt.demon.co.uk (Andrew Holt) said:-

> In article <838115734_OASIS_@husbands.demon.co.uk>
> Simon@husbands.demon.co.uk (Simon Husbands) said:-
>
>
>>
>>And I STILL can't exit Oasis2 properly. The thing locks up and the mouse
>>vanishes as soon as I click on QUIT.
>>
>>Any ideas, anyone?
>>
>
>The mouse pointer on my setup kept disappearing after running NOS
>through VT52 under magic. I have installed a program in the programs
>menu bar in ease called SHOWM. This program switches the mouse pointer
>back on again. Good thing is you can select from the menu bar even
>though you can't see the mouse pointer !
>
>The program was part of a suite of programs in the file MAGICTOO.LZH
>which I got from the uni-paderborn mirror at src.doc.ic.ac.uk
>
>I think the path was something like
>
> packages/atari/uni-paderborn/tools/magic/
>
>hope this is useful :)

SdTidyUp will also do this amoungst other things available from my
site below.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
Web http://www.swampdog.demon.co.uk/index.html

2062. Re: Take the Pledge!

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: rbmier@visi.com
Message-ID: <4uavj9$oo4@darla.visi.com>
Source record: 140374

> cj439@FreeNet.Carleton.CA (Robert Wills) writes:
>
> "I will not respond directly to any SinClapTrap postings. I will refer to
> him only in the third person (and I use the term loosely), and only in the
> most degrading pejorative terms (I think the little shit has earned this,
> don't you?) I will not be fooled into thinking that any idiot who crashes
> the party and pisses in the sink is exercising "freedom of expression".
>
> Until he learns how to play nice, he is an invisible non-person; an
> unwelcome ghost.
>>>>
I took this pledge months ago. Just ignore the jerk.

Rich Mier

2063. more magazines

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Matthew Townsend <mabb23@dial.pipex.com>
Message-ID: <3208C25E.71A9@dial.pipex.com>
Source record: 140375

On Sunday I posted a message asking people to e-mail me if they would be interested in a new UK Atari magazine.

Just to keep you informed I received 2 responses from people interested and 1 informing me of another magazine now available.

Do you want to put all your eggs in one basket?

The offer still stands - if there's interest I'll set up a magazine.

The Atari is still a very usable machine and we can do for each other as a community more than the big corporations ever did for us. This could be our last chance of keeping it together...

2064. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <839529726_OASIS_@swampdog.demon.co.uk>
Source record: 140376

In article <Pine.BSD.3.91.960805153637.8829A-100000@epicycle.lm.com>
Tom Lamparty <lamparty@telerama.lm.com> said:-

>Your message did appear here on telerama.lm.com. Maybe Guy Harrison could
>try again with the SDUU.ZIP and SDTIDYUP.ZIP files?

They're available on my web site now. If you just want me to post
something in the alt group again to test it, I will.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
Web http://www.swampdog.demon.co.uk/index.html

2065. Re: What FTP site for new software?

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: dhedberg@zen.kuai.se
Message-ID: <4uagvj$tlc@kaon.kuai.se>
Source record: 140377

Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:

: While HENSA was still being maintained by Denesh Bhabuta, this seemed to be
: the place where all the latest PD/Shareware/Freeware software was available
: from.

It sure was a great FTP site.

: Now that HENSA is not being updated anymore, however, which FTP site is
: it where most of the new software goes?

Well, I'm always uploading new software from New Beat Development to
cnam, which is the best FTP site if you ask me. It's very fast but
unfortunatly there have been very few new files available lately.

: a.a.u.e. never seems to have anything new on it. Cnam does not seem to have
: had anything new recently either. And there are so many other ftp sites,
: mainly in Germany, that it is impossible to check them all regularly. I
: figure there must be one or two sites where most people put their new
: software.

Well, let me know if you find any other active and speedy sites!

--
@ @
--oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
----
oOo oOo
U U

2066. Re: POP3 mail via PPP on 1MB ST?

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <839533432_OASIS_@swampdog.demon.co.uk>
Source record: 140378

In article <GHDTFBUQUp@tos.ak.planet.gen.nz>
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) said:-

>I am looking for a program that will get mail and usenet via POP3 on a PPP
>connection. This needs to run on a minimal system - 1MB RAM and possibly
>a small hard disc drive.
>
>I understand that Oasis will do this, is this true? What is this new
>program I have heard of called ICE?

Oasis 135E comes with Nos. That particular version of Nos does not do
POP but there is a POP Nos on ftp.demon.co.uk - just overwrite Oasis's
Nos with it and add the pop info.

>Any suggestions are appreciated. In particular, I would like to hear from
>anyone using such a system currently - are there any problems, and can you
>tell me of anything I should know in setting it up?

Email me and I'll send you my startup.nos - the config file.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
Web http://www.swampdog.demon.co.uk/index.html

2067. Re: Need ACSI cable.

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0708961641540001@47.85.0.99>
Source record: 140379

In article <1d9_9608061528@flight.org>, Callum.Lerwick@flight.org (Callum Lerwick) wrote:

> > I cannot, but I have a tip for you (and probably others): When
> > I needed an ACSI cable, I went to our local computer store with
> > one and compared it to what they had. We found something labeled
> > as a Macintosh monitor cable which had the same plugs as my ASCI
> > cable, so I bought it, and it works. Might be of interest?
> > And, BTW, I think the $20 someone else here wanted for theirs
> > is highly overpriced. Mine cost less then $10, AFAIR.
>
> Wow, nice tip! I'll have to check this out...

If you feel like making your own (good luck!!), then Maplin in the UK have the 19 pin connectors available. Should be able to get the cable here also.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

2068. Re: ST-Emulator for PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960807141809.9922A-100000@asia.lm.com>
Source record: 140380

The MagicPC demo can be had via ftp from toad.net in the
pub/atarist/swdemos directory as mgpcdemo.exe

On 6 Aug 1996, Gregor Szypula wrote:

> Hi,
> I'am looking for an Emulator of ATARI ST or similar for PC as
> Softwaresolution. Where can I find it ?
> Thanks.
> --
> +------------------------------+
> | Gregor Szypula |
> | gregor@ada.rhein-main.de |
> +------------------------------+
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2069. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960807144954.10408A-100000@asia.lm.com>
Source record: 140381

I stand corrected! It's been a while since I tried Gopher to retrieve
files from umich. I still say, be careful when using Gopher, all Gopher
sites are not as smart as the one at umich! Check the directory to be
sure it doesn't have a file type of text next to that lzh file you want!

On 6 Aug 1996, Theodore L Hopman wrote:

> Tom Lamparty (lamparty@telerama.lm.com) wrote:
> : Be aware that most gophers don't know .lzh, .zoo, or .tos extensions from
> : .txt and will download these files types as 7-bit asci rendering them
> : unusable! It is OK for .zip and .arc though. Just something to keep in
> : mind if you decide to use gopher!
>
> I just checked the umich archive, and it does know that .lzh and .tos are
> binaries. There's a <PC Bin> notice beside the file names. Logically this
> is a property of the archive gopher server, not the client here in
> Guelph, since there's no way they could know that .tos is a binary.
>
> THeo
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2070. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: playback@coconut.demon.co.uk
Message-ID: <839536078_OASIS_@coconut.demon.co.uk>
Source record: 140382

In article <17169_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>Searching back through the last 700 messages for postings from @coconut I got
>that one. I also got the amendment to the Press release (but no press release
>itself) and all the thread following that. I also got something mentioning
>an EZ135. Nowt else from you though...

Apart from the missing Press Release, I haven't posted anything else
recently. Too busy working on other things TBH :-)

>Also, don't bother replying to sinclap. His existence in here is not
>relevant to anything. I have better things to do with 30 seconds of m

I've sent him to IGNORE now, he can wibble to himself now, AFAIAC.

> m> Anyone else received the press releases?
>
>Better to ask those who didn't?

I take it you don't want another copy then? :-))

See ya

Mike

--

---
mike@coconut.demon.co.uk - new, improved economy version of sig file :-)

2071. Re: Americans-Our friends or what!

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: EAGLE <masters@nextel.net>
Message-ID: <4ub5q5$3d2@news.nextel.net>
Source record: 140383
Cross-posted to: alt.nuke.the.USA,comp.sys.atari.st,comp.sys.amiga

James, Shut your fucken hole. This is the only thing in the world worth debating. As for world peace, its there. None of these pussy countries are able to turn there hatred of the US into military action.
The Eagle has Landed.

2072. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: JEDI@osu.edu
Message-ID: <4ub8e6$gq6@charm.magnus.acs.ohio-state.edu>
Source record: 140384

In article <4ua8uo$h53@franklin.its.utas.edu.au>, ac_green@bruny.its.utas.edu.au (Anthony Green) wrote:
>djs@jet.uk (David Stevenson) writes:
>
>>juda@euronet.nl (Paul Juda) writes:
>>>Maybe you know where to download a 'cracked' Cubase 2.0 (or higher)...
>>>Recently I purchased an Oberheim Matrix 1000 synthesizer,...
>
>>Why didn't you steal the synthesiser too?
>
>>You can pick up a reliable legal copy of Cubase 2nd hand quite
>>cheaply now.
>
>I agree entirely. It's people doing things like this that make the
>mainstream industry think the Atari market is dead. Get your wallet

No, lack of any advertising for 10 years and sacking the dealer network
was what made the Atari market appear dead.

Atari Corp killed Atari, not pirates.

>out or get out of Atari, we don't need people like you.

Null effect then, isn't it.

2073. Need help finding modem software

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: jacobson@oucsace.cs.ohiou.edu
Message-ID: <DvroAI.H97@boss.cs.ohiou.edu>
Source record: 140385

Hi.

My sister has an Atari Mega1 (I think) from about
1989 or 1990, and she has the original operating
system TOS that came with it then. She wants to
hook up a modem. I was told that any modem would
work, but she needs the modem software on a disk
compatible with the machine she has.

Can anyone help me figure out how to hook up
a modem to her machine? She is in Switzerland
(I am in America) so it is very tough for her to
find out any information -- she wants to get hooked
up to the internet.

Thanks (and please reply to me directly via e-mail)

--Eliot

--
==
T. Eliot, Top Bard.
E-mail: jacobson@oucsace.cs.ohiou.edu
-- Il est trop tard, maintenant, il sera toujours trop tard.

2074. Re: Atari Software is EXPENSIVE!

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: playback@coconut.demon.co.uk
Message-ID: <839535372_OASIS_@coconut.demon.co.uk>
Source record: 140386

In article <4u90mm$m8s@Einstein.ebicom.net>
bjr@ebicom.net (Brian Roland) said:-

>I'd like to think that some of the CD publishing companys might cut
>a deal with the author of SARA where they'll include the Atari
>access software ON EVERY CD they sell for a small commission per disk.

I also thought this would be a good idea, after all, a CD Rom might appeal to a few thousand Atari users in some of the more common subjects.

>I hate to admit it..but unless all of the ramaining Atari developers
>work together to put out one really complete and solid software
>package that can do the basic hardware communication tasks, and
>support the current standard PC specs...for a comparable price
>to other platforms, the Atari platform is truly doomed.

Nice idea, but it just won't happen. IBM clones are now de facto the PC (as in personal computer) for most uses. I stick with the Ataris' because I don't like Bill Gates, and I don't want to be one of the crowd/herd.

Most computers used at home are just glorified typewriters/doodling pads. A cheap bog standard ST would suit most peole, but they get suckered into giving Bill and his mates a thousand dollars/pounds for something far too complicated for most uses.

>I was attracted to Atari early on because I'm on a really tight
>budget. I felt like this route would open up a venue of lower
>priced hard ware and applications, but I was terribly wrong.

Economies of scale come into force here. A Windows title will sell hundreds of thousands, whereas a GEM title will do lucky to sell 500 to 1,000 copies. But there are still a good number of shareware and even PD programs that can do a good job at a low price. Though I admit, maybe not quite the subjects you are interested in.

>Heck, I just wish I were rich...then'd I could afford to be the
>Die Hard Atarian I'd like to be :(....0

Wouldn't we all!

Best wishes
Mike

--

---
mike@coconut.demon.co.uk - new, improved economy version of sig file :-)

2075. WTB: Midi

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <f40_9608071528@flight.org>
Source record: 140387

> Does anyone have an old Roland MT32 for sale???

I think my dad does. Email him at royce.lerwick@flight.org


```
_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo-----------------------------------------'

* Kivi (unregistered) 1.41a *
---------------------- -//- ---------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.
```

2076. Wanted: MIDIMAZE

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <f41_9608071528@flight.org>
Source record: 140388

Well, long ago my MIDIMAZE disk got corrupt, I think it was the Mouse Inverter virus I got hit with. And now that I've finally got around to asking about this, I've discovered my MIDIMAZE disk has completely dissapeared... Anyway, has anyone managed to crack it? I've *bought* the game, and even have the folder-thing it came in, the manual, and even the registration card... So no flames about pirating. I even asked Binary Sounds about it and they could care less about MIDIMAZE... I've tried the PD versions, and they lack the feel of the original, mainly having my butt kicked by the Ninja-class players...

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo---'

* Kivi (unregistered) 1.41a *
---------------------- -//- ---------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

2077. Re: Pinball Dreams Questions...(please help)

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <839539764_OASIS_@pwomar.demon.co.uk>
Source record: 140389

In article <5nCTAa8.chrishinds@delphi.com>
Evil has no boundaries <chrishinds@delphi.com> said:-

>Hi all--
>
>I just got Pinball Dreams for the Falcon, but there's a couple of problems
>I'm having:
>
>1. Apparantlty, the disks shipped out without the VGA version on them.
>According to a letter in the box, 16/32 Systems will provide anyone who
>wants it, the VGA version. My quesion is, the letter is dated Dec. 1994,
>and I'm wondering if 16/32 Systems still exists. If it does, does anyone
>know their current e-mail address. The letterhead says "CIX@Nharlow"...
>can I take that to mean "Nharlow@cix.com"?? Any ideas?

Nope it's Nharlow@cix.compulink.co.uk.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

2078. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: playback@coconut.demon.co.uk
Message-ID: <839536268_OASIS_@coconut.demon.co.uk>
Source record: 140390

In article <17172_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

> m> Doesn't he have to get a life before you could threaten it????
>
>*ROFL*

It's biologically impossible for a dickhead to have a life :-)

ATB, Mike

--

---
mike@coconut.demon.co.uk - new, improved economy version of sig file :-)

2079. M_PLAYER 1.33 Now released.

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <960807Z234336.550dave@mbha.demon.co.uk>
Source record: 140391

Greetings all,

I have now uploaded version 1,33 (shareware) of M_PLAYER to ftp.cnam.fr, 42BBS and Chameleon BBS.

I have also sent it to alt.binaries.atari as a single file.

This version allows FLI/FLC files to be put into a loop by pressing the shift key.

For anyone having trouble with reading movie files from a CD, use the drag & drop facility and you will be OK, I understand from Guillaume (the author) that CD's only give problems when using the file selector.

Please consider registering this excellent product.

--
dave

==========
dave@mbha.demon.co.uk
==========

2080. Falcon SCSI port

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Aug7164633@clisome9.rose.hp.com>
Source record: 140392

I just got a Falcon but with no manual. My problem: how do I hook a standard SCSI drive to that weird looking port? If finding a connector is unlikely, does anyone have a diagram of what pins have what on them?

A second question: in interlaced mode my monitor flickers unacceptably. The monitor is a VGA that uses the 1040ST scan rate. Could this be ameliorated by a monitor with a higher scan rate?

Thanks.

2081. FS: 1040STfm/Mono monitor/SMPTEtrack

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: jeffg@iquest.net
Message-ID: <Dvs4pF.3A1@iquest.net>
Source record: 140393

I have a complete 1040stfm system with Hybrid Arts SMPTEtrack software and sync box, monochrome monitor, Calamus, and lots of other software. Used for several years in a recording studio, works fine, looks fine. original boxes. $300 or best offer for all. UPS/COD purchase price + shipping. Email offers

Jeff Gardner
Plus One Productions

2082. Atarians in Calgary, Alberta?

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: PETEPP@smaug.devry.ca
Message-ID: <4uanhe$lu7@foam.devry.ca>
Source record: 140394
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.tech

I'm looking for fellow Atari users in the
great city of Calgary, Alberta.
Is there anyone out there? If there is,
please e-mail me!!!
I'm interested in finding out just how many
Atarians there are in Calgary, and finding out
about where I can get Atari hardware/software
in Calgary.

Besides, it would be nice to see that there
are still plenty of Atari supporters around,
especially in the city where I live.

Y'all come back now, y'hear?

Chow,

Sentinel

##
Peter Epp
Code-name: Sentinel
E-mail: PETEPP@smaug.devry.ca
##

2083. ST's and Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: canuss@qnet.com
Message-ID: <3208f378.10227909@netnews.worldnet.att.net>
Source record: 140395

Forgive a newbie for a stupid question, but I'm not "with the times", and recently aquired what I think is the best computer for the money I could get, a 1040 ST... problem is... I was wondering if anyone could explain to me the process for conencting a hard drive to it. Can standard IDE or SCSI drives be used? how can they be used?

-Mark

==========
[Mark Freid, Anthropomorphic Cartoonist & NetWolf]

Web: http://www.av.qnet.com/~canuss
Email: canuss@qnet.com
FurryMUCK: Canuss
GEnie: m.freid1 (visit the Beastie Board!)
(Comics RT, Cat 38)
Furry Code:
FCwA+++C++H+M/M+~Z+++SmRLCTcn++d+i++a23e+h*p++sm--
==========

2084. Re: What FTP site for new software?

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <839539536_OASIS_@pwomar.demon.co.uk>
Source record: 140396

In article <GHETBEVGUp@tos.ak.planet.gen.nz>
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) said:-

>While HENSA was still being maintained by Denesh Bhabuta, this seemed to be
>the place where all the latest PD/Shareware/Freeware software was available
>from.
>
>Now that HENSA is not being updated anymore, however, which FTP site is
>it where most of the new software goes?
>
>a.a.u.e. never seems to have anything new on it. Cnam does not seem to have
>had anything new recently either. And there are so many other ftp sites,
>mainly in Germany, that it is impossible to check them all regularly. I
>figure there must be one or two sites where most people put their new
>software.

Just go for cnam, it's one of the better ones these days, if all you
do is complain about there being no new software on sites and then
don't upload your new software to them how on earth are thy going to
get new software!? Upload it to a site, wait for it to become
available for download and email all the other sites.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

2085. Re: When is Expose NTSC going to be available (fixed!)?

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <839421408_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 140397

In article <4u554q$5ac@huron.eel.ufl.edu>
afn14016@afn.org wrote:-

>Hi: do you have any new as when the fixed NTSC Expose
>video digitiser is going to be avalable in USA?

You could try contacting Titan Designs in the UK at
100345.2350@compuserve.com or try their web site at
http://ourworld.compuserve.com/homepages/TITANWEB

I am not sure but isn't Toad the usual distributor of Titan
Designs products in the US? Who distibutes Apex?

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

2086. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Russ Allbery <rra@cs.stanford.edu>
Message-ID: <qum20hizo3l.thoron@cyclone.Stanford.EDU>
Source record: 140398
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

In news.groups, Adam Roach <adam.roach@exu.ericsson.se> writes:

> (I'm a bit confused by the lack of any formality in the dissolution of
> the group, though. I'm aware that no procedures exist for deleting
> groups, but this seemed particularly unceremonious).

In general, if a moderated group has extremely low traffic (on the order of a message a year or so) and the moderator requests or agrees with the removal of the group, it will be removed. (This just recently happened with news.lists.ps-maps, for example.) Since all postings to the group have to be approved by the moderator anyway, if the moderator decides to stop approving articles the group is essentially dead. In that case, either a new moderator needs to be chosen or the group should be deleted.

I believe that the normal action for most moderated groups (news.lists.ps-maps was a special case) is to post a message to the group asking which option the readers want. I'm not familiar with the details of this particular situation.

Note followups.

--
Russ Allbery (rra@cs.stanford.edu) <URL:http://www.eyrie.org/~eagle/>

2087. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3208debe.19069478@news.airtime.co.uk>
Source record: 140399
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

On Wed, 7 Aug 1996 10:01:03 GMT, avg@cwi.nl (Annius Groenink) wrote:

>I sincerely hope that people that have a memory that goes back further
>than 6 months will vote NO on this RFD.

You and countless others are missing the point, you only just missed
it though, in fact it's right under your nose!!!!
How many more people have joined the internet in the last 6+months?
now there is real software to use on the ATARI then more ATARIans will
join the internet, it is only in the last six months or so that the
magazines (now defunct) started to push the concept of the internet
and let the masses know that you can play on a standard ATARI ST,
What does it matter what it was like six months ago, this whole idea
started about four weeks ago and has had massive support in c.s.a.st,
you nearly had it there, it was the folk on here six months ago that
got rid of the group, NOT US <smile>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

2088. Demon new 0171 ROMP Tel-no

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <839535638_OASIS_@jaubrey.demon.co.uk>
Source record: 140400
Cross-posted to: demon.ip.support.atari,comp.sys.atari.st

Help, has anyone sorted the problems with the new accend modems ROMP
of the new 0171 Demon ROMP?? A week to go and I will be unable to use
Demon as Nos/Oasis1.35e still doesn't work with them :((I have mailed
demon, but as they don't know Atari stuff (surprise surprise!!) they
could not help. 'Ifconfig sl0 up' does nothing, modem hangs up with a
time out error. STiK can be used with the new no, no probs. Please
help, I have just managed to sort out all probs with Oasis crashing,
and now this :((

Thanks,

James

--

----
jaubrey@jaubrey.demon.co.uk
jaubrey@cix.compulink.co.uk

2089. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960807205426.13022D-100000@asia.lm.com>
Source record: 140401

c_ed_03 made it to telerama, and I am trying to get Youngstown Freenet to carry the alt.binaries.atari group. Since they are a major Usenet hub, I figure that ought to help the distribution!

On Wed, 7 Aug 1996, Guy Harrison wrote:

>
> It does seem rather "disjointed" atm. What about cache_ed - can you
> see that?
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2090. Re: M_PLAYER 1.33 Now released.

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960807214930.13674A-100000@asia.lm.com>
Source record: 140402

It would have been nice if you had mentioned the file name you used to
upload it to brunner.cnam.fr! The incoming directory doesn't respond to
the dir command, so you either have to know the exact name or wait till
it reaches it's final resting place in the archive! In this case probably
Music like the other versions of this video player???

On Wed, 7 Aug 1996, dave wrote:

>
>
> Greetings all,
>
> I have now uploaded version 1,33 (shareware) of M_PLAYER to ftp.cnam.fr, 42BBS
> and Chameleon BBS.
>
> I have also sent it to alt.binaries.atari as a single file.
>
> This version allows FLI/FLC files to be put into a loop by pressing the shift
> key.
>
> For anyone having trouble with reading movie files from a CD, use the drag &
> drop facility and you will be OK, I understand from Guillaume (the author)
> that CD's only give problems when using the file selector.
>
> Please consider registering this excellent product.
>
> --
> dave
>
> ==
> dave@mbha.demon.co.uk
> ==
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2091. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4ua86p$250_002@jf.intel.com>
Source record: 140403

In article <4u85g1$r20@news.euro.net>,
juda@euronet.nl (Paul Juda) wrote:
>Hi:
>
>Maybe you know where to download a 'cracked' Cubase 2.0
..
>If you own a cracked Cubase version I would love to receive it
>as attachment... ;-)

I'm sure you would. That would make the sender and the recipient
(if you kept the pirated version) criminals, however, because to
transfer the software - especially "cracked" software - is a
direct violation of international copyright agreements.

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2092. Americans-Our friends or what!

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <839534496_OASIS_@jaubrey.demon.co.uk>
Source record: 140404
Cross-posted to: alt.nuke.the.USA,comp.sys.atari.st,comp.sys.amiga

What is all this American vs the rest of the world stuff? America, on the whole is a great country, not that I have ever been there. Some Americans like people of all nationality can have serious attitude problems. The world is full of wars without pointless, petty, transalantic bickering. Why not discuss things sensibly, without resorting to the war, sport, we're better/beat your country etc???

Reguards,

James (A sensible Brit who wants world peace)

:))

--

---
jaubrey@jaubrey.demon.co.uk
jaubrey@cix.compulink.co.uk

2093. Re: Q: Atari ST - PC Peer to Peer Net

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4uakh3$f5e@ccshst05.uoguelph.ca>
Source record: 140405

Brugger Rolf (rolf.brugger@unifr.ch) wrote:
: I'd like to connect my old Atari ST to a PC (running DOS or
: Linux) in order to use the PC's harddisk.

: - File access should be completely transparent for the ST
: - Communication should use the RS232 interface (midi is already used)

: Will TCP/IP help? Can the Atari Filesystem be extended to use another
: disk via TCP/IP?

: Do you know another low cost solution to access transparently to a
: DOS harddisk?
Ghostlink has already been suggested. Another option is Mint/MintNet on
the ST end of things using nfs, which is almost certainly available for
Linux.

THeo

2094. Re: ST-Emulator for PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4uavu9$2n8_004@jf.intel.com>
Source record: 140406

In article <Pine.BSD.3.91.960807141809.9922A-100000@asia.lm.com>,
Tom Lamparty <lamparty@telerama.lm.com> wrote:
>
>The MagicPC demo can be had via ftp from toad.net in the
>pub/atarist/swdemos directory as mgpcdemo.exe

It's expired, Tom. At least, my copy of it is.

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2095. Re: CoSTa 1.42 now available

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <3209046A.7886@isdtcp3.hwc.ca>
Source record: 140407

Gary Priest wrote:
>
> In article <30671566_000003_OASIS_NEWS@the-gap.demon.co.uk>
> gary@the-gap.demon.co.uk (Gary Priest) wrote:-
>
> >The latest version of CoSTa (1.42) is now available on ftp.cnam.fr in
> >pub/Atari/incoming/
> >The file is called costa142.zip
>
> Now available from my new Demon Homepage. See below :-)
>

What is CoSTa?

--

Blair Dean | bdean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

2096. Re: Americans-Our friends or what!

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4uavu9$2n8_005@jf.intel.com>
Source record: 140431
Cross-posted to: alt.nuke.the.USA,comp.sys.atari.st,comp.sys.amiga

In article <839534496_OASIS_@jaubrey.demon.co.uk>,
jaubrey@jaubrey.demon.co.uk (James Aubrey) wrote:
>
>What is all this American vs the rest of the world stuff?

It's called "trolls" and all it does is give people with no lives
their jollies when you flame them for posting it.

>James (A sensible Brit who wants world peace)

World peace will come about when all the religious and political
"leaders" are dead and the rest of us are then able to go about
our business without being bothered by Big Brother.

Followups redirected. This damn sure has nothing to do with
either Atari or Amiga computers.

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2097. COMPUTER AUCTION

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: webmaster#2 <webmaster@foryourneeds.com>
Message-ID: <32096219.3C63@foryourneeds.com>
Source record: 140458

COMPUTER AUCTION SITE
www.foryourneeds.com
CHECKIT OUT !!!!

2098. Re: SinClap`s Humiliation

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Aug7.232816.1@cobra.uni.edu>
Source record: 140459

In article <839270792_OASIS_@coconut.demon.co.uk>, mike@coconut.demon.co.uk (mike) writes:
> Hi all
>
> Our present PITA, otherwise known as SinClap, has sent an email accusing me
> of threatening his life!

Quick response from the Postmaster. Did he/she read the riot act to ya?
>
> Obviously the man has no real comprehension of the English language, and
> failed to understand that when I talked about a permanent solution to the
> problem, I was talking about pulling the modem cable from its socket, and
> the cutting of the telephone cable, from where he spews his garbage, with a
> sharp blade. All this can be done legally by using the law and lawyers,
> hence the high cost of the gentlemen I would hire.

Next time you need to be more direct and concise. I interpeted differently.
>
> Sorry, Peter, you got it wrong again!

You got it wrong and obviously got spanked for it.

Just Mike

GREETINGS..
|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|

2099. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <839529646_OASIS_@swampdog.demon.co.uk>
Source record: 140460

In article <4u4jrh$sdm@orm.southern.co.nz>
clifton@southern.co.nz (Julian Forsythe) said:-

>Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>:
>: Concerning visibility of alt.binatries.atari ...
>:
>: Did anyone see SDUU.ZIP and SDTIDYUP.ZIP. I posted these a few days
>: ago from demon along with announcements for each in .d as well.
>
>Fraid not :(I got the spams, that were mentioned an article or two ago,
>but no files :(I also posted a do you get a.b.a into the a.b.a.d group.

It does seem rather "disjointed" atm. What about cache_ed - can you
see that?

--

Guy Harrison

Email guy@swampdog.demon.co.uk
Web http://www.swampdog.demon.co.uk/index.html

2100. A few ST things...

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Mike LaRue <bandit@cdsnet.net>
Message-ID: <32095A29.1CE1@cdsnet.net>
Source record: 140461

```
The Following Items are in good condtion and work!!

Shipping is by US PRIORITY MAIL you pay shipping!

MicroTime Clock card, mounts internal on the keyboard
Chip Socket, with batterys! $10.00+ $3.00

SuperCharger IBM external emulator (XT) This sold for
$450 when first released, I paid $199 (RIP) $25.00+ $5.00

Mike LaRue
830 W 2nd ST.
Medford, Or 97501
541-772-7830

--
/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\
| |
| Atari 800xl, 256k omnimon/omniview |
| Blackbox, 104meg HD, 14.4 modem! |
| Getting old, but still holds a punch! |
| |
| 1982 Bandit bandit@cdsnet.net |
| |
\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/
```

2101. Re: ATTN. c_ed_03.lzh now in alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <839495568_OASIS_@flinny.demon.co.uk>
Source record: 140462

In article <4u8abv$4q4@mark.ucdavis.edu>
szhays@rocky.ucdavis.edu (Eric Hays) said:-

>Gary Cleghorn (gary@tequila.demon.co.uk) wrote:
>: I have uploaded c_ed_03.lzh into alt.binaries.atari
>
>Yes? And what does it do?

You dump it in your cab folder and run cab the cache tool menu option
is now ready for use. With it you can delete things from your cache
copy files out of your cache etc without having to check through all
of those criptic filenames.

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

2102. Re: ATTN. c_ed_03.lzh now in alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: gary@tequila.demon.co.uk
Message-ID: <47399228_000009_OASIS_NEWS@tequila.demon.co.uk>
Source record: 140463

In article <4u8abv$4q4@mark.ucdavis.edu>
szhays@rocky.ucdavis.edu (Eric Hays) wrote:-

>Gary Cleghorn (gary@tequila.demon.co.uk) wrote:
>: I have uploaded c_ed_03.lzh into alt.binaries.atari
>
>Yes? And what does it do?

Sorry about that, i was in such a hurry i forgot to mention
its use.

The program is to be used with the web browser CAB and it allows
the files in CAB's cache to be extracted with their real names
and not the ones CAB gives them . If you use CAB then try this
program , you will not regret it.

--

****
gary@tequila.demon.co.uk
Every day sends future to past Every breath leaves me one less to my last
****

2103. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: JEDI@osu.edu
Message-ID: <4ub87c$gq6@charm.magnus.acs.ohio-state.edu>
Source record: 140464

In article <17168_hsideras@mettav.demon.co.uk>, hsideras@mettav.demon.co.uk wrote:
>*Hi Terry*, on 04 Aug 96 you wrote:
> TM>
> TM> Re: _Atari ST Series_, Rich Tietjens wrote on 02 Aug 96:
> RT>> STe: SIMM memory, stereo DMA sound, 4096-color palette (vs. 256 on
> RT>> the ST), enhanced joystick ports, in addition to the usual list of
> RT>> ST features.
> TM> Actually, the regular ST has a 512-color palette (remember Spectrum
> TM> 512? :)
>
>While all that's true, the fact that Spectrum 512 existed doesn't relate.
>Both machines only allow 16 colours on screen at the same time - the colour
>pallette only indicates what gradation you can get between the colours.

The software is very much related to the software. If you knew a bit
more about what Spectre does, you would know it to be the case. Spectre
changes the pallete ever 50 pixels. Allegedly, this was as fast as an ST could
manage to change it's pallete.

512 is a limitation of the pallete. If the pallete were larger, spectre
could display more colors.

64*320... just about as much as your 19200 figure...

>
>The likes of Spectrum 512 and Quantum Paint allowed extra colours on screen,
>but when you consider that Doug Little's Photochrome claimed to get 19200
>colours onto an STe screen at one time, you'll see that the capabilities of
>the software aren't related to the hardware specs.

This was probably a hack of the hardware just as much as spectre.
That it requires an STe show that.

2104. Re: MiNT/MinixFS prob.

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <3208DA7A.3612@isdtcp3.hwc.ca>
Source record: 140465
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Rich Tietjens wrote:
>
> In article <839269397snz@recursiv.demon.co.uk>,
> Ivan Dimbleby <ied2@recursiv.demon.co.uk> wrote:
>
> >I hope somebody can help!
>
> So do we all...
>
> >I have successfully formatted my D: partition using MINIT to have a
> >Minix version 2 filesystem (minit -V -P -n 2 d:) ...
> >
> >MiNT runs fine, I can put jobs into the background with TCSH etc etc
> >*BUT* when I try to create files on partition D: that are more than the
> >standard 8:3 DOS format, their names get truncated! I have tried a few
> >shells now with the same results.
> >
> >What am I doing wrong? The MiNT version is 1.12 and the MinixFS version
> >is (I think!) 6.0 pl11, if that helps. And I'm using an Atari Falcon030
> >(14 meg RAM, 540 meg HD, TOS 4.04).
>
> This may be even more basic than it seems to me - but do you have the
> minixfs.xdd driver in your c:\mint folder? If not, then you may have formatted
> for MiniXfs, but you haven't actually /installed/ it.
>
> *!* Opinions expressed herein are those of the writer only *!*
> Unsolicited Email of a commercial nature delivered to this address is
> subject to a $500 charge. Emailing such items, whether manually or
> automatically, constitutes acceptance of these terms and conditions. Just an aside.
Anyone send you any checks yet?

Look around for a proggy called msfconf. It should be in your Minix file
system archive; you may have to get it (the full archive) if you've used one
of the MiNT/Minix distribution packages (eg MDK, TAF). The docs should guide
you in using it.

--

Blair Dean | bdean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

2105. Re: Where's the source for NOSPOP3

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <839535546_OASIS_@swampdog.demon.co.uk>
Source record: 140466

In article <839404616_OASIS_@cameo.co.uk>
kfoley@cameo.co.uk (Karl Foley) said:-

>Does anyone have the source for NOS/POP3?

Strange, I was just about to ask the very same question! I've got the
Nos 0.42 source but not the one for POP.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
Web http://www.swampdog.demon.co.uk/index.html

2106. 1040 ste monitor wanted

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: ludwik@dorsai.org
Message-ID: <4ublfi$s8a@dorsai.dorsai.org>
Source record: 140467

Please let me know if you have one for sale.
Thanks.

Lu

2107. Re: MagiC? What is it?

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Martin_Leidig@wun.maus.de
Message-ID: <199608070344.a55779@wun.maus.de>
Source record: 140468

H>what is MagiC? I know it's some kind of alternative operating system,

Right! Some kind of MultiTOS clone, but faster.

H>I thought it was an ST emulator for the Mac

That's MagiCMac, the MagiC for Macs. Enables Atari TOS programs to be run on Macs.

There's also MagiCPC which makes the same with PCs under Win95.

2108. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3207eaf4186030@sn.no>
Source record: 140532

On Tue 06-08-96 19:13, Paul Juda (juda@euronet.nl) wrote:

>Hi:
>
>Maybe you know where to download a 'cracked' Cubase 2.0 (or higher)
>version for the Atari ST (and/or IBM PC)?

Ahem... this is exactly what hurts the computer software industry, and if
people continue distributing pirated copies among each other we can soon
kiss goodbye to any Atari ST support.
It's a small platform to begin with compared to the domination of micro$oft
based PCs etc. Let's do what we can to keep the ST alive.

And after all... what you pay for ST software compared to the equivelant
for a PC or Mac is very reasonable for what you get in return,
don't you think?

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: <http://www.sn.no/~hallvart/>

2109. FS/T: Atari ST games [08/06/96]

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: vga2000@ix.netcom.com
Message-ID: <4u8mfm$mev@sjx-ixn4.ix.netcom.com>
Source record: 140533

If you are looking for something that isn't listed, please don't ask (because if I had it, I'd list it). Also, please be sure to read the entire message carefully before you ask me any questions. This will save us both some time. Thanks! -- MJN

*****

All VGA FS/T lists are updated weekly and are available on the WWW at http://www.io.com/~vga2000/

This list was last updated on 08/06/96

I have the following Atari ST software for sale or trade.

Unless specified, all items are *NEW* and are still shrinkwrapped.

SHIPPING ANYWHERE IN THE CONTINENTAL U.S. is $3 for the first item and $1.25 for each additional item, unless otherwise listed. If you order enough items I can weigh the order as a package, which might reduce the shipping costs.

SALE CONDITIONS:

1) Sales are first come, first served. Please include your full postal mailing address in your reply.

2) Everything is sold as is. Unless specified, all games and systems have been tested and are in working order. I very rarely sell items that aren't working, but if I do, they are clearly labeled as such.

3) Trade offers, in particular for items that I need, will be given priority (especially if the trade offer overwhelms me). I collect for over 40 different systems, so please feel free to send me a trade list. Ask for my want lists!

4) Buyer has ten (10) days to send payment, and pays all shipping costs. Shipping cost depends on both the weight of the order and the distance that the order must travel, unless a set amount is already listed. No orders will be sent C.O.D.

5) Since items will be held specifically for you, if you aren't serious about buying, please don't place an order!

6) No package deals on games or systems. All prices are clearly listed.

7) If you have a problem with the listed price, please remember
that nobody is forcing you to buy from me. My personal
philosophy is that something is only worth what someone is
willing to pay for it.

8) Payment must be made in U.S. funds, by either check or money
order, drawn from a U.S. bank branch. Orders from outside the
U.S. are also accepted.

9) I reserve the right to refuse any sale or trade offer, and to
correct mistakes made while typing this message.

SOFTWARE:

ATARI ST COMPUTER:

New diskette(s) [still shrinkwrapped!]:
$ 9.50 A.L.C.O.N. (Taito)
$ 6.50 All Aboard! (Terrific Software)
$12.50 Arkanoid (Taito)
$12.50 Art & Film Director (Epyx) -- $4 shipping, counts as 1st item
$ 9.50 Battleship (Epyx)
$ 6.50 Bobo (Infogrames / Terrific Software)
$12.50 Bride of the Robot (Free Spirit) -- Adult only!
$12.50 Bubble Bobble (Taito)
$ 9.50 California Games (Epyx)
$ 9.50 Championship Wrestling (Epyx)
$ 6.50 Crash Garrett (Metal Hurlant)
$ 9.50 Death Sword (Epyx)
$ 7.50 Devon Aire (Epyx)
$ 7.50 Dive Bomber (U.S. Gold / Epyx)
$ 6.50 Dragon Scape (Free Spirit)
$ 7.50 Final Assault (Epyx)
$ 9.50 GFL Football (Gamestar)
$ 7.50 Golden Path (Firebird)
$ 7.50 Goldrunner II (MicroDeal)
$ 9.50 Impossible Mission 2 (Epyx)
$ 9.50 Karateka (Br0derbund)
$ 7.50 Knight Orc (Rainbird)
$ 9.50 L.E.D. Storm (Capcom)
$ 7.50 Lands of Havoc (Antic Software)
$ 9.50 Last Duel (Capcom)
$ 9.50 Man Hunter: New York (Sierra)
$ 6.50 Mean 18 Famous Course Disk Volume II (Accolade)
$ 9.50 Metro Cross (U.S. Gold / Epyx)
$ 9.50 Paint Pro (Abacus Software)
$ 7.50 Phantasm (Exocet Software)
$ 7.50 Prime TIme (First Row)
$ 9.50 Quadralien (Spinnaker)
$ 9.50 Renegade (Taito)
$ 9.50 Space Quest: Chapter I (Sierra)
$ 7.50 Star Quake (Terrific Software)

$ 7.50 Star Ray (Logotron)
$12.50 Star Wars (Br0derbund)
$ 7.50 Stunt Track Racer (Microplay)
$ 7.50 SwiftaR (Accustar)
$ 9.50 Techno Cop (U.S. Gold / Epyx)
$ 9.50 The Advanced OCP Art Studio (Rainbird)
$ 9.50 The Games (Epyx)
$ 7.50 The Pawn (Rainbird)
$ 7.50 The Sentry (Firebird)
$12.50 Tower Toppler (U.S. Gold / Epyx)
$12.50 Warship (Strategic Simulations, Inc.)
$ 9.50 Winter Games (Epyx)
$12.50 Wishbringer (Infocom)
$ 9.50 World Games (Epyx)
$ 9.50 World Karate Championship (Epyx)
$ 7.50 Zero Gravity (MicroDeal)
$12.50 Zork I (Infocom)
$ 7.50 Zynaps (Hewson)

*****

To reserve an item listed here, please contact me.

Please include a list of the items that you are interested in,
and your full postal mailing address. Thank you!

Michael J. Novak Jr.
(The most dangerous man on rec.games.video.classic!)
VGA2000@ix.netcom.com -- for quickest response
VGA2000@io.com
dw901@cleveland.freenet.edu

--
Michael J. Novak Jr. BUYING / SELLING / TRADING systems and games from:
Video Game Advantage 3DO, Atari, NEC, Nintendo, Philips, Sega, Sony, as
6861 Anthony Lane well as all Classic video game and cartridge based
Parma Hts., OH 44130 computers, for over 3 years on the Internet!
(216) 843-8815 Voice Visit us on the WWW at http://www.io.com/~vga2000/
for FS/T & Want lists, FAQ's, Screen Shots, Collecting tips and much more...

VGA2000@ix.netcom.com OR VGA2000@io.com OR dw901@cleveland.freenet.edu

2110. Atari STf

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: vcstaff@mail.tds.net
Message-ID: <3207ed61.4288159@news.tdsnet.com>
Source record: 140534

Can I put a MFM Hard drive to this one?

Dean Browning
D&M Enterprises
vcstaff@mail.tds.net

2111. WTB: Midi

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: vcstaff@mail.tds.net
Message-ID: <3207ee0c.4459250@news.tdsnet.com>
Source record: 140535

Does anyone have an old Roland MT32 for sale???

Dean Browning
D&M Enterprises
vcstaff@mail.tds.net

2112. Atari Software is EXPENSIVE!

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: bjr@ebicom.net
Message-ID: <4u90mm$m8s@Einstein.ebicom.net>
Source record: 140536

I love my Atari...and I'm looking for several programs but I've found
that they're all terribly expensive, and it seems as if the programmers
find a way to force you to buy a dozen high dollar packages to get one
job done! One very good example of this is that I'd like to get the
tools to do some nice html documents. I'd like to make some bit
map graphics that include standard fonts of which I have thousands
in PS type 1. The only paint package I can find that lets you pull
in PS type 1 fonts is DA's Vektor, at a whopping $270.00! Some of
the other bit map programs will let you pull in GDOS fonts...but to
do this you need a $40.00 program that converts PS to some generic
format, and then another $40.00 that will take this into the bit-map
GDOS format. Okay...lets say I pay almost $300.00 for a vector
graphics program, I still have to get it converted over to gif
or jpeg to get it into html specs. Plus, according to the ads I've
seen...DA's vektor won't work in anything lower than ST monochrome
(I.E. ST HI&LO).

Okay, so I considered Arabesque...it seems to be a nice solid program,
but it only works in Mono right? It's around $120!

Now I look at the slew of other paint packages...it seems they only
work in color modes...or can't pull in external fonts.

This is really frustrating, in that by the time I get all of the
software to get a functional Atari, I could buy the latest Pentium
loaded with software and hardware.

Why is Atari Software so Expensive???
It makes sense that a small user base requires one to up the price
a little...but it's crazy to charge so much for features that are
basicly free on other platforms. A good example would be EXtenDOS.
If someone wants to make a CD ROM for the Atari, it would stand
to reason that they'd give you the software to access it. Not with
the Atari however...it'll set you back an extra $30 bucks. If you want
to look at SARA disks...you gotta shell out an extra $50 on top
of the $30 for extenDOS. This doesn't even include a CD! So,
what happens when SARA adds some things to the next batch of disks...
you'll have to shell out another $20 to get the upgrade if it even
comes about.

I'd like to think that some of the CD publishing companys might cut
a deal with the author of SARA where they'll include the Atari
access software ON EVERY CD they sell for a small commission per disk.

I hate to admit it..but unless all of the ramaining Atari developers
work together to put out one really complete and solid software

package that can do the basic hardware communication tasks, and
support the current standard PC specs...for a comparable price
to other platforms, the Atari platform is truly doomed.

I was attracted to Atari early on because I'm on a really tight
budget. I felt like this route would open up a venue of lower
priced hard ware and applications, but I was terribly wrong.
It would cost me over a thousand dollars to get this STe
to do VGA at a useable speed and update all of my software to
take advantage of it. This baffels me as well. A little
board that gives the Atari 1040STe one ISA slot and a VGA card
is over $400! I'm still wondering why someone didn't design
an ISA card case for the ST years ago...kinda like the old
Texas Instrument TI99 series (realizing it wasn't ISA). Just
wire an internal to external scsi port to the proper places on
the ST mother board...run a cable to a cheap card chassis,
drop in any necessary daughter boards, a power supply, a chain of Card
Slots, and a DMA line. If they'd done that you'd have one really powerful
PC capbable of intergrating all of the platforms into one via processor
cards and much more. Basicly, just make every thing on the CPU available
via plug on the outside of the machine (Like VME or Mega Port...put on
a cabled plug), and give a good DMA connection so that most of the
external cards can totally bypass the CPU when possible. Oh well,
it's too late now that PC's can be had for much less than this
dream atari expansion box could be made.

Heck, I just wish I were rich...then'd I could afford to be the
Die Hard Atarian I'd like to be :(....0

Brian

2113. User Group Meeting -- Ann Arbor, Michigan

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <molin.839382807@smurfy.tcimet.net>
Source record: 140537

The next meeting of WAUG will be held on August 13 at 7:30pm. It will
feature a "web crawl" wherein members will take us on a real-time tour of
their favorite web sites.

For more information about WAUG and a map to find us, hop on over to
our web site at:

http://ic.net/~harvey/waug.htm/

or reply to me directly:

molin@atari.archive.umich.edu

C'mon down and enjoy a pizza with us!
--
=-=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2114. WANTED: original or copy of KCS manual

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: ffcal@value.net
Message-ID: <4u926a$f3k@vnetnews.value.net>
Source record: 140538

Hello--
Would be interested in purchasing a xerox or original (if the price
isn't too outrageous) of the manual for Dr. T's "KCS" (Keyboard
Controlled Sequencer). The version I have is 4.0.

Thanks.

Forrest Fang
ffcal@value.net

2115. Re: Installing MiNT and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4u93me$3qn@dodgson.math.psu.edu>
Source record: 140539

In article <66020529_000003_OASIS_NEWS@the-gap.demon.co.uk>,
Gary Priest <gary@the-gap.demon.co.uk> wrote:
>I'm thinking of installing MiNT and MiNTnet but first have a few questions:
>
>1. Do I have to have a minixfs or can I keep with TOS.

It depends on what applications you are planning to run; but unless
you have some VERY compelling reason not to, using minixfs is highly
recommended.

>2. Do I need to use a new AES (I have 4.0 with MultiTOS but it's
slow).

It depends on whether you want multitasking of GEM programs or you can
live without that. You could try AES 4.1, but your decision will
surely depend on how much memory you want to devote to the
OS. Otherwise just comment out the line INIT=whatever or GEM=whatever
in MINT.CNF. That will allow you to run an unlimited number of TOS
programs (subject to memory constraints, of course) from TOSWIN.ACC
concurrently with one GEM program

Can
>I just keep with 3.40 (Falcon)? If so how, do I just put MiNT in AUTO/ ?
>3.

You also have to put the filesystem driver in the MINT or MULTITOS
folder, as well as the serial drivers, if you are using HSMODA*
(highly recommended)

>How much disk space do I need?

It depends on how big an installation you are planning on. If all you
want to have is a shell, some file utilities and the networking stuff,
I'd say 10-12 Mb should be enough. Maybe you could get by with less,
but better make an estimate on the large side. If you need stuff like
GCC, NetPBM man pages or any other big packages, well, that's a
different story.

> >I already have a copy of MiNT 1.12. Basically do I just put it in
the auto >folder and get hold of a copy of MiNTnet? >

I don't really know how easy or difficult the setup of MiNTNet is;
perhaps the easiest route would be to install the TAF package minus
Chimera and the X stuff, and add to it HSMODA* (that's the way I have
done my installation). The advantage of this is that at least this
package offers at least some guidance on how to configure the system
(chatfile, syslogd, etc.)

Gustavo

2116. WTT:a Pioneer LDP for STacy

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: kmiller467@aol.com
Message-ID: <4u94v6$2qm@newsbf02.news.aol.com>
Source record: 140540

Hi,

I have an unusual trade attempt, please don't get mad if you don't like it. I have a brand new Pioneer Laser disc player to trade for a used STacy laptop if anyone is interested. I also have a few more contemporary LDs to go with it. If you are interested, please EM the address below...do NOT reply to AOL, I WILL NOT GET YOUR MESSAGE!
Thanks.

karl.

klmiller@ouray.cudenver.edu

2117. Attention GFA programmers!

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: vegard@interlink.no
Message-ID: <vegard-0708960049160001@0.0.0.0>
Source record: 140541

I have just set up a web-page for GFA programmers. It includes utilities, code examples, patches and more (all ready for downloading...). Please visit and tell me how I can make the page better!

The adress: http://www.mediadrom.no/mediadrom/vegard/gfa.html

Vegard Hofsoy

2118. Re: LDW Power and LaserJe

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: fl@zot.io.org
Message-ID: <4u98rt$s64@zot.io.org>
Source record: 140542

hace@delphi.com wrote in Re: LDW Power and LaserJe

h{ What's your problem? Just load up LDW Power *** WITHOUT
h{ GDOS ***.

George,

I tried that, and all I get is a line of (seemingly) random ASCII characters. I'm sure that if I were using a dot matrix printer, I would be able to print out just fine, but I have a LaserJet, and it doesn't seem to want to respond to anything I try: nothing, GDOS 1.1 or SpeedoGdos 5.03.

Also, don't you need some sort of GDOS installed if you want to print out charts and graphs from the data in the file? This was the main reason I purchased the program.

Regards,

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

2119. Re: Looking for a used ST

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: hummus@pipeline.com
Message-ID: <4u97lm$9g1@news1.t1.usa.pipeline.com>
Source record: 140543

In article <4u8kh3$se@nw101.infi.net>, William Wesley writes:

>
>I have an old 1040 st that needs to be replaced. I am looking to buy a
used
>ST from some where in the U.S.. Can any body help me with info? Please
e-mail me.
>
>
>Thanks
>
>
>Bill
>

I have the following Atari equipment for sale:

Atari 1040STfm with 2.5 megs of RAM, internal floppy, and Mac ROMs
installed
Atari SM124 mono monitor
Atari SC1224 color monitor
Atari mouse
Golden Image 3S external 720K floppy drive
Seagate FA*ST 85 MB Hard drive
Monitor Master
Mouse Master
Spectre GCR (Mac ROMs are already installed in ST)
Supra 14.4 FAXmodem
Zoom 24/96 FAXmodem

All equipment is in working order. If you would like to purchase some or
all of this equipment, just respond with what you want and make me an offer
(I've so far gotten offers on the SC1224, the Hard Drive, and the Spectre)
Also, if you happen to have a Falcon or a Mega STe that you'd be willing to
part with as part of a trade for some or all of my equipment + cash, please
let me know. Thanks...

2120. FS: *CHEAP* GAMES!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4u9671$qfh@express.ior.com>
Source record: 140544

)))))))))))))) ATARI ST GAME BLOWOUT SALE! ((((((((((((((

* $3.00 each + shipping
* $75.00 for all 33 games + Shipping

* All games have original boxes and paperwork.

EMAIL ONLY: danbrown@on-ramp.ior.com

A.M.C. Beverly Hills Cop
Blockout Championship Wrestling
Cosmic Pirate Deja Vu II
Fast Lane Final Blow
Galaxy Force Global Commander
Guardians Heavy Metal
Hot Rod Imperium
Jug Khalaan
Mean Streets Metal Mutant
Off Shore Warrior Paradroid 90
Power Boat USA Prince
Red Lightning Sly Spy
St. Dragon Star Blaze
Star Breaker Tass Times in Tone Town
Thunder Burner Verminator
Wild Streets X-Out
Xiphos

2121. Re: Removeable Harddisk's?

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32083F6A.AE7@bruker.de>
Source record: 140545

hace@delphi.com wrote:

> On the PC, you can partition an EZ135 cartridge into two partitions (64 mb and
> a 63.9 mb second one) and my TT will read/write to it. Anything over 64 mb will
> not be recognized (TOS 3.06 w/ICD Pro Utilities). I usually partition each

With MagiC 5 or BIGDOS PC-compatible partitions of any size are
accepted.
Be careful with PC/compatible partition > 32 Mbyte. Plain TOS won't be
able
to use the correctly when accessing data that reside in the area beyond
the 32 MByte limit.

--
****
* Uwe Seimet | I really hate this damned
machine, *
* | I wish that they would sell
it. *
* Internet: us@bruker.de | It never does that what I
mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell
it. *
* WWW:
http://acp5.chemie.uni-kl.de/seimet/index.html *
****

2122. Re: Q: Atari ST - PC Peer to Peer Net

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0708960834530001@47.85.0.99>
Source record: 140546

In article <32076E1E.27D7@unifr.ch>, Brugger Rolf <rolf.brugger@unifr.ch> wrote:

> Hi,
>
> I'd like to connect my old Atari ST to a PC (running DOS or
> Linux) in order to use the PC's harddisk.
>
> - File access should be completely transparent for the ST
> - Communication should use the RS232 interface (midi is already used)
>
> Will TCP/IP help? Can the Atari Filesystem be extended to use another
> disk via TCP/IP?
>
> Do you know another low cost solution to access transparently to a
> DOS harddisk?
>
> Any help would be greatly greatly greatly appreciated

I have done this with Ghostlink, serial ports @ 19200 baud & it worked fine.

I am not sure if it is reliable if you want to use the PC for something
else while the Atari is transferring data. I got Master & Slave errors
when I tried runnning Ghostlink in a DOS window & then tried to run other
programs on the PC.

Try it.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

2123. Re: Using a Zip drive parallel or scsi with an Atari -ST

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32083EDA.5F2@bruker.de>
Source record: 140547

peter outlaw wrote:

> Is possible to use a Zip drive with an AtariST?

Yes, but only the SCSI version, not the parallel one. A host adapter
supporting parity is needed for the ZIP.
--
****
* Uwe Seimet | I really hate this damned
machine, *
* | I wish that they would sell
it. *
* Internet: us@bruker.de | It never does that what I
mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell
it. *
* WWW:
http://acp5.chemie.uni-kl.de/seimet/index.html *
****

2124. Escape Paint

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: ducky@enterprise.america.com
Message-ID: <4u97jr$6l0@enterprise.america.com>
Source record: 140548

I've downloaded Escape Paint and so far it looks like one of the best (if not THE BEST) shareware paint program for the Falcon. I would like to load a tiff pic into it. I know it doesn't recognize tiff format, but it claims to read targa. I tried to convert it using GemView with no luck... any suggestions?

--
~~~~~~
| "The Cash Cow chews cud bigger than you!"...S.Taylor |
|____|
| Ducky (america.com) |
~~~~~~

2125. Re: LDW Power and LaserJe

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Karl.Brokstad@gades.uib.no
Message-ID: <4u9o95$25u@ugress.uib.no>
Source record: 140549

In article <4u98rt$s64@zot.io.org>, fl@zot.io.org (Frank Lockwood) wrote:
>hace@delphi.com wrote in Re: LDW Power and LaserJe
>
>h{ What's your problem? Just load up LDW Power *** WITHOUT
>h{ GDOS ***.
>
>George,
>
>I tried that, and all I get is a line of (seemingly) random ASCII
>characters. I'm sure that if I were using a dot matrix printer, I would
>be able to print out just fine, but I have a LaserJet, and it doesn't seem
>to want to respond to anything I try: nothing, GDOS 1.1 or SpeedoGdos
>5.03.
>
>Also, don't you need some sort of GDOS installed if you want to print out
>charts and graphs from the data in the file? This was the main reason I
>purchased the program.
>
>Regards,
>
>---
>* Kivi 1.41a *
I use LDW Power v.2.0 on my TT with Magic 4/NVDI 4.10/NOVA
graphic card installed. Printing works perfectly on my HP laserJet IIP.

I will advice you to get NVDI.

2126. Re: MinixFS/MiNT problems :-(

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Fabrice Gamberini <fabrice.gamberini@art.alcatel.fr>
Message-ID: <9608070912.AA01448@rtbdat150n.CAO>
Source record: 140550

hello

>Anyway, can anyone recommend a good CSH-like shell for use with MiNT and
>MinixFS ??

try tcsh605.lzh (took it at ftp.cnam.fr:/pub/Atari/Mint)

bye

fab.

2127. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <avg.839412063@news.cwi.nl>
Source record: 140551
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

grobe@netins.net (Jonathan Grobe) writes:

>In article <4u4l03$sdm@orm.southern.co.nz>, clifton@southern.co.nz (Julian Forsythe)
writes:
>>Request: Please create alt.binaries.atari.st

>I believe Kyle R Hofmann <rhofmann@crl.com> is planning an RFD to create
>comp.binaries.* groups for the Atari and Atari ST. comp.binaries.* groups
>would be available at many moreo sites than an alt.* group so I
>suggest you contact Kyle.

Please DON'T DO THIS! I was the last moderator for
comp.binaries.atari.st and it was collectively decided best to
discontinue the groups. We had at most one or two postings a month!
These days it is _much_ better to upload software to a web or ftp
site and post an _announcement_ on one of the news groups!

Really, such a group is just a waste of the little bandwidth it
produces, and the space in people's .newsrc files!

I sincerely hope that people that have a memory that goes back further
than 6 months will vote NO on this RFD.

--
Annius V. Groenink ..... avg@cwi.nl
Room M233, CWI, Kruislaan 413, 1098 SJ Amsterdam phone +31 20 592 40 77
.. and ZFC/home P.O.Box 15813, 1001 NH Amsterdam phone +31 20 4 208 248
.. zfc@zfc.nl .....

2128. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <avg.839412399@news.cwi.nl>
Source record: 140552

hallvart@sn.no (Hallvard Tangeraas) writes:

>On Tue 06-08-96 19:13, Paul Juda (juda@euronet.nl) wrote:

>>Hi:
>>
>>Maybe you know where to download a 'cracked' Cubase 2.0 (or higher)
>>version for the Atari ST (and/or IBM PC)?

>Ahem... this is exactly what hurts the computer software industry, and if
>people continue distributing pirated copies among each other we can soon
>kiss goodbye to any Atari ST support.

Come on Hallvart, if you haven't kissed Atari support goodbye yet,
you're too late! The last round of kissing was more than a year
ago! There's nobody left to kiss.

Personally I made Edith Pro for the Atari free because I think that
is more profitable than trying to sell it. At least it is some
form of advertising for the products I plan to sell for Unix systems
in the near future.

Similarly, I think Steinberg should in principle be happy that Atari
users are using the `free' version of Cubase 2.0, because many of
them will buy a real version later. (I for example bought 3.0 for
the Atari after throwing away my 1040STE and plugging my piano
into the TT, and wouldn't have done so if I hadn't been able to
`try out' Cubase 2.0 in the cracked version for a few years).

The same goes for the message posted recently about Interface. If the
developers of Interface have any serious plans for their future, they'd
better allow people to use Interface for the Atari for free just to
make a good impression.

People who use cracked software will always do that as long as it is
possible, why should you want to change that? Everybody has a right
to a certain amount of indecent behaviour. I think this is just part
of the general idea of a `free market'. All you can hope is to make
them potentially interested in your future products and hope that they
might eventually buy one.

--
Annius V. Groenink ..... avg@cwi.nl
Room M233, CWI, Kruislaan 413, 1098 SJ Amsterdam phone +31 20 592 40 77
.. and ZFC/home P.O.Box 15813, 1001 NH Amsterdam phone +31 20 4 208 248
.. zfc@zfc.nl .....

2129. Re: Weekly Posting of New

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: Fabrice Gamberini <fabrice.gamberini@art.alcatel.fr>
Message-ID: <9608070925.AA01451@rtbdat150n.CAO>
Source record: 140553

lessee...
in <4u88uq$7de@ccshst05.uoguelph.ca>,
thopman@uoguelph.ca (Theodore L Hopman) said :

> Anyway, I'm pretty sure there is a gopher client for MintNet,

hmmmm...yes, there is gopher-2.012.tgz (ported from un*x - as many mintnet text-only client like archie, telnet, ftp, ircII etc...)

but regarding the original question by Callum Lerwick (Callum.Lerwick@flight.org) which went:
:: > I am just wondering what software I need to gopher, and how to download
:: > files using this method? Can I use STiK?
i think telnet somewhat suffices, though i can't find at the time the address of a server...

so why not try _gopher-by-mail_ techniques ?? its extensively described in " Doctor Bob's Guide to Offline Internet Access ". an *excellent* doc you can get by sending a mail to : mailbase@mailbase.ac.uk , with this line in the BODY of the note:
send lis-iis e-access-inet.txt

or as a start, try sending a mail at gophermail@eunet.cz, no message.

gday.

fab.

2130. WANTED: MegaST...

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: pyro@x.net
Message-ID: <4u9cme$l6c@fiji.easyway.net>
Source record: 140554

I'm looking for a WORKING mega ST (4MB perferaable) with an internal HD, let me know if anyone has one....

2131. Re: Emmulator P.C to Atari ST 520....

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: matzingr@iclab.ce.philips.nl
Message-ID: <4u9s19$935@ns1.nl.cis.philips.com>
Source record: 140555

```
In article <4u402c$9i8@einstein.ebicom.net>,
bjr@ebicom.net (Brian Roland) writes:
>
> You can download STonix for free...
> STonix requires that you run Linux however.
>
> Brian
>

Hello Brian,

and where can this beauty be downloaded from?

cu,
--
Edgar.

|\ /| : : Addr: Philips Sound & Vision
/ | \/ | : Edgar R. Matzinger : t.a.v. E.R. Matzinger
/ | | : : building: SFJ-6.58
\ /| /\| : : P.O. Box 80002
\/ / \ : Philips Sound & Vision : 5600 JB Eindhoven
\ /\ / : Advanced Systems & Appl. Labs. : The Netherlands
\/ |\/ : Integrated Circuits Laboratory :Email:
| : : matzingr@iclab.ce.philips.nl
Disclaimer: Any comments, opinions made are mine, etc ...
```

2132. Who can get comp.binaries.atari?

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4u9rjj$98q@orm.southern.co.nz>
Source record: 140556

I can... is it moderated?

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES

2133. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-07 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.839415003@gen-off-3>
Source record: 140557

juda@euronet.nl (Paul Juda) writes:
>Maybe you know where to download a 'cracked' Cubase 2.0 (or higher)...
>Recently I purchased an Oberheim Matrix 1000 synthesizer,...

Why didn't you steal the synthesiser too?

You can pick up a reliable legal copy of Cubase 2nd hand quite
cheaply now.

--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==

2134. Re: Patch_nv uploaded (NVDI fix)

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4udd1j$a46@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 140408

rm03@ic.ac.uk (R. Mellish) wrote:
>Hallvard Tangeraas (hallvart@sn.no) wrote:
>>On Mon 05-08-96 08:17, Rich Tietjens (starship@3rdplanet.com) wrote:
>[patch_nv]
>>>What does it fix, Hallvard?
>>
>>Hmmmm... a very good question there Rich! ;-)
>>Apart from it being some sort of "fix patch" for NVDI I don't know much-
>>what it fixes, changes or whatever.
>
>The program tells you exactly what it fixes as it works.
>For Nvdi 3.01, it fixes v_bez_fill and a few things to do with font
>character set encoding.
>
>Many thanks to Hallvard for uploading it.
>
>-- Robert Mellish (YSFC #20) rm03@ic.ac.uk
>`A Lavender Man, Bearing Tidings!'

A Lavender Man? Don't take me there! Anyhow, I ran the patch on my
Blow Up FX MagiC 4 Falcon and it went by so quick, I couldn't read it.

The cross I bear. ;^)

Dan

2135. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: quinert@minyos.its.rmit.EDU.AU
Message-ID: <4ucuee$b4o@aggedor.rmit.EDU.AU>
Source record: 140409

To be fair, regarding the earlier comments about piracy killing the market, most Atari owners I know have a reasonable amount of original software, as opposed to most PC owning friends that I have. I think, that bad software does more to hurt the software industry than piracy. There seem to be a lot of 'not quite right' programs around, although I think this probably applies more to shareware stuff.

Jared

PS. I know I wouldn't buy any of the stuff that the people I work for make :p

2136. Re: English Papyrus 4 - When?

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4ud2ek$230_008@jf.intel.com>
Source record: 140410

In article <01bb8398$5e60f220$08143bcb@fezzy.iinet.net.au>,
"fezzy" <fezzy@iinet.net.au> wrote:
>
>Rich Tietjens <starship@3rdplanet.com> wrote in article
><553992765.26335.4.starship@3rdplanet.com>...
>> fezzy@iinet.net.au barked in COMP.SYS.ATARI.ST on 04 Aug 96:
>>
>> Both have arrived.
>Both ?? Please tell me where I can purchase Papyrus 4 the
ENGLISH version

Sorry, I was referring to Web browsers and newsreaders.

>I really should have been more specific... a working WWW
>connection using either PPP or CSLIP, as these are the protocols
>both of my ISP provide me with....

Frankly, if your ISP is unable to turn on compression on a single
SLIP account, I would have to call him incompetent. My ISP has
my account set up so that I can get PPP or SLIP on the same
account simply by appending a capital "P" to my login name when I
want PPP. It's really rather simple to set up on the service
provider's end, unless they are so foolish as to use MicroSoft
server software.

>As for asking for help I have.... In this NG many times.. from
>the authors of the software and many other Atari users... I was
>one of the 1st to PAY the requested fees (albe it not being a
>big amount) and yes I received replies from the authors stating
>that their software will NOT work with PPP or CSLIP..... I think
>they would know, don't you ????

I'm sure they do. Did you ask your ISP to turn off compression
on your SLIP account?

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2137. Re: Atari Software is EXPENSIVE!

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4ud2ek$230_007@jf.intel.com>
Source record: 140411

In article <4ubk88$tl0@Einstein.ebicom.net>,
bjr@ebicom.net (Brian Roland) wrote:
>
>I've tried this...I usually get a response like "You can't do
>that on and ST..." If I get any response at all.

You're asking the wrong people, then.

>...I'm familiar with with HTML code up to 2.00. I'd like to
>make some graphics that include maps (click on a part of an
>image). I'm not asking for a full featured so called html
>editor...these things annoy me anyway.

You need to be able to process CGI /on the server/ in order to
use clickable maps. Will your service provider allow you to run
CGI on his system? Most will want to set up the CGI code
themselves, because it can do major damage to the system if it is
incorrectly implemented. Naturally, their services will not come
cheaply.

You can design the HTML code - and even the CGI scripts - to do
what you want on an ST (you could do it on a ZX-81, actually),
but CGI /must/ run on the server, so in this case, at least, you
can't (exactly) do it on your Atari. You couldn't do it on your
Pentium Pro multi-processor 200MHz machine, either, unless it
were set up as a web server.

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2138. Re: A few ST things...

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: Mike LaRue <bandit@cdsnet.net>
Message-ID: <320A66EB.4E5C@cdsnet.net>
Source record: 140412

Mike LaRue wrote:
>
> The Following Items are in good condtion and work!!
>
> Shipping is by US PRIORITY MAIL you pay shipping!
>
> MicroTime Clock card, mounts internal on the keyboard
> Chip Socket, with batterys! $10.00+ $3.00
>
>
> SuperCharger IBM external emulator (XT) This sold for
> $450 when first released, I paid $199 (RIP) $25.00+ $5.00
>
> Mike LaRue
> 830 W 2nd ST.
> Medford, Or 97501
> 541-772-7830
> Seems the Items are are sold!

Thanks Again!!!

mike

2139. Re: English Papyrus 4 - When?

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: Oliver Skelton <skelton@gatwick.geoquest.slb.com>
Message-ID: <320A382D.36A6BBF9@gatwick.geoquest.slb.com>
Source record: 140413

Speaking of which... I had a little play with the German Demo of Papyrus 4. I really liked the button at the top in V3 which reversed the typing (right to left). Is that function still there? My German isn't too good and I didn't find it.

--
Regards,
Oliver

oskelton@cix.compulink.co.uk

2140. Re: HELP: Can't run FLI from CD under MAGX...

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: Oliver Skelton <skelton@gatwick.geoquest.slb.com>
Message-ID: <320A39B0.30E4F99F@gatwick.geoquest.slb.com>
Source record: 140414

If I remember correctly, some fileselectors can't handle devices with
drive letters above 'P'.

I think this may apply to Selectric - which is why I changed to Freedom.
--
Regards,
Oliver
oskelton@cix.compulink.co.uk

2141. Re: WTB: atari magazines

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: Walters <walters@linden.fortnet.org>
Message-ID: <320A5C2E.2C60@linden.fortnet.org>
Source record: 140415

S Rollingson wrote:
>
> im looking for for old atari st magazines to add to my collection
> please let me know which ones you have for sale and how much...
> if you have any for sale please let me know
>
> thanks
>
> dave

I have the following ST magazines (D indicates disk included, *
indicates disk only with no magazine):

Current Notes: Oct 93, Apr 92, Mar/Apr 95
ST Format: Jul 93 D
ST Applications: Feb 87
Dec 86 *
Antic: Dec 88
Atari Interface: Jul 92
Atari Explorer: May/Jun 89
ST Informer: Aug 93
ST X-PRESS: Jul 89 *

Compute!'s ST:
Oct 86 (Premier Issue) D
Dec 86 *
Feb 87 D
Aug 87 D
Apr 88 D
Jun/Jul 88 D

STart:
Summer 86 (Premier Issue) D
Fall 86 D
Fall 87 D
Winter 87 *
Spring 88 D
Special #3 (Business) 88 D
Summer 88 D
Special #4 (Games/Entertainment) 88 D
Nov 88 *
Jan 90 *
May 90 D
Oct 90 *
Nov 90 *

Dec 90 D

Atari User:
May 91 (premier issue)
Jun, Jul, Aug, Sep, Oct, Nov, Dec 91
Jan, Feb, May, Aug 92

Best offer.

Will Walters
970-568-9841
walters@linden.fortnet.org

2142. ST notator on a Mac

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: j.hanbury@qut.edu.au
Message-ID: <4udtaa$ck1@dove.qut.edu.au>
Source record: 140416

Hi! Is there any emulator that would allow me to run C Lab Notator for Atari ST on my Macintosh? I HATE Notator Logic for Mac.

Thanks,
Jeff

2143. WWW with Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <4ue0d6$17s@solaria.sol.net>
Source record: 140417

Hi all,

I am wondering about WWW access with the Atari ST. I have some questions.
Does cab work with TOS 1.00, 2.5 Meg RAM, with hard drive?
Does this work with an SC1224?
Can cab do sound (like wav files)?
Can cab do (I forget the name) like motion picture animation?

One thing that I am concerned about is the resolution of the SC1224 monitor, I want to ask those who use cab how good are the pictures and graphics using an Atari ST?

Thanks for any information and help anyone can give. I can get a few minutes of WWW browsing at the local library but I am getting addicted and I want more! :-) Buying a new computer is not in my budget; I wish to use my Atari ST if I can.

--
Douglas Zander | editor of GAMES Player's Zine (GPZ)
dzander@solaria.sol.net | a fanzine about GAMES Magazine (tm)

2144. Re: MagiC network

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <4udnma$9sk@news.chatlink.com>
Source record: 140418

Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) wrote:
: In article <8C5C418.036300536C.uuout@dinuba.com>,
: jake.goerzen@dinuba.com (JAKE GOERZEN) wrote:
: >I have a Falcon030 14mb RAM in a Wizztronics Rack. I also have
: >a MegaST4. Both run MagiC 4.02/HD Driver 4.61/THING .59b/NVDI
: >3.02. I want to network them together via MIDI ports.
: <snip>
: >Mega4 has ExtendDOS 2.4a installed, the Falcon does not. Is it
: >possible to access the CDrom throught the network?

: I have a somewhat similar setup at home, and experience the same
: thing - the CD drives are not accessible.

.....You will have to install ExtendDOS 2.4a on the requesting machine,
and when you do that, you might be able to access the CD ROM drive over
the network. You do have to have ExtendDOS in the requesting machine, and
probably will have to creat an over the network patch to the CD Rom.

Best Regards, Rod
"Keep on Keepin' On", Rod MacDonald
MacDonald Associates | stinformer@chatlink.com | Tel: (541)476-0071 |
Publishing/Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
Grants Pass, OR 97526 | | MC/Visa/Discover |
World Wide Web URL: http://www.chatlink.com/~stinformer

2145. Re: English Papyrus 4 - When?

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4ud43e$vg_001@jf.intel.com>
Source record: 140419

In article <4ud2ek$230_008@jf.intel.com>,
RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens) wrote:
>Frankly, if your ISP is unable to turn on compression on a

Argh! That's supposed to read, "turn OFF compression."

Sorry.

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subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2146. Re: ST-Emulator for PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4ud2ej$230_004@jf.intel.com>
Source record: 140420

In article <6EMXiYnkJzB@ada.rhein-main.de>,
gregor@ada.rhein-main.de (Gregor Szypula) wrote:
>
>I'am looking for an Emulator of ATARI ST or similar for PC as
>Softwaresolution. Where can I find it ?

Gregor,

You need MagicPC from Application Systems in Heidelberg. The bad
news is that it requires Win95 or WinNT and a pretty fast PC
(preferably a Pentium 90 or faster).

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automatically, constitutes acceptance of these terms and conditions.

2147. Re: ATARI und WWW. My GREAT Problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <6EShBaX0sAB@urban.prima.ruhr.de>
Source record: 140421

In article <GHCICBVDUP@wa.caeci.ol.ni.schule.de>,
gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter) wrote:

(...)

> But the German Telekom only has a CSLIP Connect. CSLIP isn't supported
> by STIK. STIK is the only ATARI software to use the internet.

Well, the fact that STiK is NOT the only Atari software to use for
internet has already been said here ... - The second is: look for a proper
provider offering a slip-account so you won't have to throw your money
away to the f*cking t-kom. I had been on the net for almost a year with my
Mega STE AND wit STiK! And I paid DM 20,-- per month and a local telephone
connection.

> Please help me
Help yourself - look for a REAL provider!

Andy

--
andy@urban.prima.ruhr.de http://www.prima.ruhr.de/home/urban/

2148. Does TOS 1.04 not like B:\?

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4udd23$lum@freenet-news.carleton.ca>
Source record: 140422

I have an STfm w/1.04, and it's quirky with an external floppy attached. I just installed 1.04 in an STf, and it seems to not relate to B: now! Has anyone else noticed this phenomenon, and better yet, figured how to overcome it?

--
Songshop Musical Productions / Imagine there's no countries
Box 266, Shawville, Quebec /It isn't hard to do/Nothing to kill or die for
J0X 2Y0 (819) 647-6022 /And no religions, too...(John and Yoko)

2149. Re: Cheap Old Hardware (20meg MFM drives $15)

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: gfrajkor@superior.carleton.ca
Message-ID: <4udec0$hef@bertrand.ccs.carleton.ca>
Source record: 140423

In article <4u0okj$c0v@test-sun.erols.com>, Cguy <blues@erols.com> wrote:
>All drives are sold AS IS but are currently in working condition

>380meg MFM hard drive only $40
>MFM controllers only $5.50 each
>1 meg 32pin simms only $8 each

>If your interesbted contact me at blues@erols.com for more info or for
>ordering.
>Grant Riggle
>Blues@erols.com

I might be interested in the above items, but I wonder if you can
include some info on geographical location and postage? Are you
anywhere near Ottawa, Ontario, Canada?

gfrajkor@ccs.carleton.ca

2150. Re: CoSTa 1.42 now available

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <52008556_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 140424

In article <3209046A.7886@isdtcp3.hwc.ca>
Blair Dean <Blair_Dean@isdtcp3.hwc.ca> wrote:-

>> >The latest version of CoSTa (1.42) is now available on ftp.cnam.fr in
>> >pub/Atari/incoming/
>> >The file is called costa142.zip
>>
>What is CoSTa?

CoSTa runs on any Atari ST/TT/Falcon and extracts call times and durations
from NOS, ICE, CixComm, MiNTnet, CoNnect, and STiK (via STiKtime). It
calculates the cost of each call and displays a running total of your
on-line time and expenditure!!

It's available from cnam, umich and my web page (see below).

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

2151. Re: Link wanted

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4ud2ej$230_005@jf.intel.com>
Source record: 140425

In article <4u7f1i$8u9@news1.mtholyoke.edu>,
kslate@mtholyoke.edu (Kevin Slate) wrote:
>
>I want to hook my kid up with My old Atari.

Hmm, that would be KidLink. You'll have to solder it to the kid,
though. <G>

>I have the external SCSI case and Hard drive. I'm looking to buy
>a LINK and all cables/software. Anyone have one for sale?
>(Isn't this a ICD product?)

Yes, it is. If you can't find a used one, try toad -
info@toad.net for a price quote, or hit my Atari Bookmarks web
page and look for another vendor
(http://www.3rdplanet.com/~starship/atari.htm).

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2152. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <Dvu5E3.3Bs@news.hawaii.edu>
Source record: 140426

JEDI wrote:

: Also, I understand that products such as Cubase include dongles.
: Since such devices don't even hinder crackers, who generally are
: more adept at security than the protection designers, only the
: consumer ends up hurt or inconvenienced. I find cracked versions
: of things I already own very useful.

: When I saw this, I presumed that the user in question no longer
: felt like being inconvenienced by a dongle: a device that only
: hinders paying users and not the 'thieves' that you are so quick
: to rail about, no matter their motive or intent.

Greetings,

(JEDI, please e-mail me - I am interested in your viewpoint)

I personally own Notator/Logic, Pro24, Cubase, and Cubase Audio.
I HATE Dongles. The Notator dongle has been responsible for more lost
work than I can possibly describe! If the dongle or table has been
jostled, the system will lock up when one attempts to save. Couldn't it
have been written to save in any case and only load if the Dongle is
working? I appears malicious and short-sighted to me.
Considering the excessive amounts of money that one must pay for
these programs, it is unreasonable to have to put up with this kind of
difficulty. I have $1000 in Notator/Logic, and $600 in Cubase Audio
alone. Not to mention the additional supporting hardware that I have
purchased from these companies. I deserve to be free from these hassles.
Dongles may be intended to protect the publishers profits, but they really
mostly end up hurting the honest consumer - that is WRONG!
If I could get my hands on Dongle free versions of any of these
programs, I don't think that I would hesitate to accept them. I paid my
dues already...
Aloha,

John Perez
jperez@hawaii.edu

2153. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: gary@tequila.demon.co.uk
Message-ID: <35439824_000009_OASIS_NEWS@tequila.demon.co.uk>
Source record: 140427

In article <Pine.BSD.3.91.960807205426.13022D-100000@asia.lm.com>
Tom Lamparty <lamparty@telerama.lm.com> wrote:-

>c_ed_03 made it to telerama, and I am trying to get Youngstown Freenet to
>carry the alt.binaries.atari group. Since they are a major Usenet hub, I
>figure that ought to help the distribution!
>
>On Wed, 7 Aug 1996, Guy Harrison wrote:
>
>>
>> It does seem rather "disjointed" atm. What about cache_ed - can you
>> see that?
>

Did all five parts make it or was it just parts 4 and 5?

All five were posted together without any problems but some seem to
be missing. Its all very annoying. :-(

--

****
gary@tequila.demon.co.uk
Every day sends future to past Every breath leaves me one less to my last
****

2154. Re: Take the Pledge!

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <839622350_OASIS_@coconut.demon.co.uk>
Source record: 140428

In article <4u8g2m$sna@freenet-news.carleton.ca>
cj439@FreeNet.Carleton.CA (Robert Wills) said:-

>"I will not respond directly to any SinClapTrap postings. I will refer to
>him only in the third person (and I use the term loosely), and only in the
>most degrading pejorative terms (I think the little shit has earned this,
>don't you?) I will not be fooled into thinking that any idiot who crashes
>the party and pisses in the sink is exercising "freedom of expression".
>
>Until he learns how to play nice, he is an invisible non-person; an
>unwelcome ghost.

May I just add my signature to THE PLEDGE. I too will not respond to
SinClap's postings ever again. After his accusations about me, I will
simply let the lawyers deal with him.

I SOLEMNLY PLEDGE TO IGNORE SINCLAP UNTIL HE IS FLUSHED DOWN THE TOILET.

Mike

--

---

mike@coconut.demon.co.uk - new, improved economy version of sig file :-)

2155. Re: more magazines

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <839621108_OASIS_@coconut.demon.co.uk>
Source record: 140429

In article <3208C25E.71A9@dial.pipex.com>
Matthew Townsend <mabb23@dial.pipex.com> said:-

>On Sunday I posted a message asking people to e-mail me if they would be
>interested in a new UK Atari magazine.
>
>Just to keep you informed I received 2 responses from people interested and 1
>informing me of another magazine now available.

We've had about 200 email responses so far.

>Do you want to put all your eggs in one basket?

What exactly do you mean by this?

No one has to put anything into our basket. People can buy one copy or subscribe for three. We'll even be available for purchase at the Atari shows in September, where we will have our own stand. I am certain when people see what we have on offer, copies will be snapped up faster than we can print them.

>The offer still stands - if there's interest I'll set up a magazine.

I wish you the best of luck.

>The Atari is still a very usable machine and we can do for each other as a
>community more than the big corporations ever did for us. This could be our
>last chance of keeping it together...

I agree with you entirely, that is why Atari Computing is being backed and produced by Atari users like me and you. That's why Frank Charlton, Graeme Rutt, Joe Connor, Jon Ellis and many more Atari World and ST Format people are contributing to the magazine.

The backers are all Atari users, and we use Atari programs for accessing the net, not Windows applications ;-)

"From: Matthew Townsend <mabb23@dial.pipex.com> - X-Mailer: Mozilla 2.0 (Win95; I; 16bit)"

Sorry about the above, my sensibilities were offended by the mention of Windows in your posting header!

ATB, Mike

PS: The magazine is being produced entirely on STs and Falcons, with a Mac running MagicMac being used for one editorial page.

--

ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
acg@coconut.demon.co.uk

2156. Re: Weekly Posting of New

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <839629040_OASIS_@whalley.demon.co.uk>
Source record: 140430

In article <489_9608051527@flight.org>
Callum.Lerwick@flight.org (Callum Lerwick) said:-

>> I am just wondering what software I need to gopher, and how to download
>> files using this method? Can I use STiK?

<snip>

>As far as I know, the only way you can use gopher with an atari is to use
>Lynx with MiNTnet. Just use the WWW backdoor to Umich with CAB.

Actually there is a gopher client for mintnet available at umich and
mirrors. I had problems with using lynx (2.3.1) for gopher - it seemed
very unstable (OK with web stuff though). Not that I actually use
either much since CAB came on the scene.

HTH
John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/

2157. Re: Atari Software is EXPENSIVE!

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: bjr@ebicom.net
Message-ID: <4ubk88$tl0@Einstein.ebicom.net>
Source record: 140469

From bjr@ebicom.net Wed Aug 7 21:37:21 1996
Date: Wed, 7 Aug 1996 21:36:29 -0500 (CDT)
From: Brian Roland <bjr@ebicom.net>
To: Rod McDonald <stinformer@chatlink.com>
Subject: Re: Atari Software is EXPENSIVE!

On Wed, 7 Aug 1996, Rod McDonald wrote:

> Date: Wed, 7 Aug 96 15:25 PDT
> From: Rod McDonald <stinformer@chatlink.com>
> To: Brian Roland <bjr@ebicom.net>
> Subject: Re: Atari Software is EXPENSIVE!
> Newsgroups: comp.sys.atari.st
>
> In article <4u90mm$m8s@Einstein.ebicom.net> you wrote:
> : I love my Atari...and I'm looking for several programs but I've found
> : that they're all terribly expensive, and it seems as if the programmers
> : find a way to force you to buy a dozen high dollar packages to get one
> : job done!
>
> ... You are just operating with a lack of knowledge and show it. First
> you want an 1987 STe (9 years old or equivalent to an 8088 PC) to do all
> that a pentium does and you don't want to pay a couple of hundred dollars
> to do it.
>
Yes, I agree, I have a massive lack of knowledge...I've combed the
net for two years (whith my atari :)) and called every dealer I can
find in the US to this point...and I can't seem to find the knowledge.
Don't get me wrong...I've no love for the PC...and even less for
Microsoft. I've just become quite upset with my experiences these
days.

> ...You need to define what you want to do and then get advice from those
> who have already done it.. I would welcome such email if I can be of help.
>
I've tried this...I usually get a response like "You can't do that
on and ST..." If I get any response at all.

> ....The best tools to do html documents is KNOWLEDGE. You can do these
> documents in any text editor, but you have to learn how, nothing is for
> nothing.... It is not difficult, actually it is rather easy and straight
> forward. You can learn from Web pages that you view by just using the
> reverse slash to display the html coding on any page you look.

Yes...I'm familiar with with HTML code up to 2.00. I'd like to make
some graphics that include maps (click on a part of an image).

I'm not asking for a full featured so called html editor...these
things annoy me anyway.

> ....Considering that SARA allows you to view CD Roms that were not
> created for this operating system, your criticism about needing to
> purchase a program to view them seems uninformed.

Exactly...who is creating CD roms for the Atari? Not very many
that I know of...however...if the author of SARA were to approach
some of the disk makers about including his software on the CD,
it may actually pay us all more in the long run. I'm really glad
someone has gone to the trouble to make anyones CD's usable on
the Atari. It's just very annoying that one has to go through so
many channels to get what other platforms take for granted. For a
PC, one is basicly just buying the information on the CD, and the access
stuff is thrown in just because it is necessary to use the information.
On the Atari, you have to pay two or three times to get one function.
This is not uninformed...it's obvious that you must first buy front
end software such as SARA, and then pay again to get the CD. The
CD usually goes for about $30.00, while the Atari end drivers alone
cost that much or more. Most of the CD's made these days have front
end software on the CD...this allows the manufacturer to totally change
the standard on next year's disk if they see the need.

>
> ....Regarding the Atari platform doom....You are correct, the Atari
> Platform will probably remain small, and current capabilities will allow
> current users to enjoy the machines for many years to come. Unfortunately
> requests like yours of making the Atari work just like the PC probably
> will not come to pass. You need to more fully understand the capabilities
> of the Atari with the appropriate equipment, then go from there. If it
> doesn't satisfy you, then switch, otherwise pursue what you want to do
> with your Atari.

I expect the Atari platform to be small...really. The hardware setbacks
of an old machine are also quite evident as you say. The problem is,
it cost more to get the atari to do the equivilent tasks. For instance,
to accelorate an 8mhz M68000 to 16mhz will set you back at least
$250.00. You can get an entire 486DX2 mother board for $300. Why is it
so expensive to pop a new clock on a M68000? I don't get it!

>
> : It would cost me over a thousand dollars to get this STe
> : to do VGA at a useable speed and update all of my software to
> : take advantage of it. This baffels me as well.
>
> ....You appear to be easily baffled...What don't you understand about an
> STe computer being produced before VGA specs even existed. ISA slots were
> a dream when this machine was produced. You obviously want an STe
> enhanced to equal a Pentium with the same capability for only $1000
> dollars. Very unlikely. First you don't need that much capability to do
> what I THINK you want to do.

You are exactly right. I don't need that much capability. My point
is that it will cost more to get the Atari to do what I'm wanting it
to do than it would be to switch platforms. I have to admit that I'd
rather not do this because I really like the Atari. I like the fact
it's a lean machine that doesn't waste so much. I like the few people
I know who use the platform. I admire the people who still develop
products for it. I'm not a rich person however...I'm still making
payments from the time a got a nice laser printer and a used copy
of Page Stream (I like the price on this package by the way...well
worth the charge). I am however...very frustrated at this point
because I can't find what I'm looking for...and the options that
have been given me by various vendors cost so much that I could
make a downpayment on a PC with an impressive package of software
titles.

> ....My intent here is not to be mean, or sharp with my message, but
> rather to get you to understand that you actually have gotten bad advice
> on what you needed to get to make your project come true. If you need a
> compatible Atari Web Browser, you must first have a SLIP protocol
> Internet Provider, because without it you can not use STik/CAB system to
> view Web Pages.
>
Yes, I know this...I use CAB and STik quite a bit. I've been on the
beta team for some of the STik package goodies. I'm very impressed
with STik..it works..it's FAST, and it only takes one tenth the
hardware of a PC equivilent. There's no way I'd argue the quality
of most ST development and accessories. I still think it's a bit over
priced though. Unless it's a nich title like a professional level
Sequencer or Animation Engine..something really involved that requires
a lot of SPECIAL coding...it really shouldn't be over $100.00. Especially
on the TOS platform...as there are tons of PD libraries where one can
get the "thinking code" for standard atari like functions (like open
a window and allow the user to create a vector based circle) for
absolutely free. Grab these functions, put in a nice main program
to call the function and a sleek user interface, and whamo, there's your
basic ST application. I agree that it's a bit more complicated than
than that description (or I'd be doing it myself), but come on...
over $200.00 for a basic bit map drawing program? Or, you can get one
for $120 if you only want monochrome. Or you can get the stripped version
of the the $200 one for $150, but it doesn't do odd shaped cut and copys,
but it won't import fonts, and you can only save to X format.

> ....As your message seemed to be dealing around web pages, you might have
> asked how you could create images for web pages in Gif format and how you
> could use fonts. Instead you turned your inquiry into a criticism, and
> most of it about programs that wouldn't help you create web pages anyway.

I have asked...I was told I'd have to get an art package that would
incorperate FONTS to do what I'd like to do, otherwise I'd have to
literaly hand draw in every letter of the "TEXT WITHIN THE IMAGE".

> ....Your need to use PS Type 1 fonts seems unncessary if you understand
> how HTML works. Again, I don't mean to me mean, but I think you have a
> good computer and it will do what you want, but you need to rethink how
> you are going to do it.

HTML to my knowledge can not put text INTO your image. Yes, I can
make a great page without putting text in my images, but I've a
particular idea I'd like to bring to life. It's not that complicated,
nor is it that innovative. I'd simply like to make some pages for
young kids. These pages will not be entirely dependent upon one's
ability to read well in order to get nifty information about a Television
Station, and how it works. There will be all kinds of images stripped
down on a maximum of 16 colors (perfect for the ST) so that the images
don't take all day to download. These images will be rather large, and
will have hot spots in them that the user clicks to interact with the
pages. These images will include text within them. For this, I need
a paint package that will allow me to use fonts. I don't care weather
they come from the NVDI true type fonts that I have installed already,
or if I have to port in PS type fonts as you would in Page Stream or
Calamus. I just would like to be able to do this without having to
fork over 5 to 6 hundered dollars.
>
> ....If I haven't p****d you off too much, I would be glad to give you
> some straight forward advice about HTML and how you start out.

Rod, you haven't pissed me off. I've often found my self on the
defensive for the Atari platform. I've had an Atari computer of some
type since 1980. I've followed and been a part of the legacy all of
my life. I'm now using my 2nd ST computer (yes I"ve worn one slap out),
of which I find very adequate and competitive for musical work. I'm
currently running Notator, and printing out some of the finest looking
and sounding sheet music on the block. I am however getting very
discouraged by the prices on ST stuff in comparison to other options.
I'd love to get a T28 for instance...but at that price I could easily
get a PC mother board with a mid speed Pentium and a nice sized cache.
Why is it so expensive? It's only a double layerd board with a souped
up 68000 and a few other chips on board. You can get 68000's in boxes
of 12 for about 30 bucks these days! Heck, for what a 16mhz clock
board costs, I could get one of the finest SVGA cards around with a
full meg of VRAM onbaord (not that I need it). My complaint isn't about
the functionality of the ST...it's about the cost of the function.
I don't expect the ST to perform like a Pentium...I just wish ST
applications would come more in line with their performance ratio.
See, I'm getting to the point where I feel like I'm paying Mercedies
Prices for Yougo products. My little blirp about making an ISA case
was simply something that should have been done for the ST about five
years ago..when it could still be done at a price competitive with
the costs of switching over to PC or Mac. That would have put the
Atari in the position of lasting much much longer because we all
know how lean and mean the TOS/GEM M680X0 marriage truly is. It can
do a lot of things a PC running windows can't do without a megabye of
code and thousands of file accesses. Come on..admit it..wouldn't you

like to see Atari Software prices come in line with the competition from other platforms? Personaly, if it would, I'd buy a new Atari program every month! As it stands now..I have to wait three months, finance the one program I need or want the most, then wait another three months until I can upgrade my current titles or grab something new. I'm definately locked out of the CDROM market until I move up in the world (I just finished college about two weeks ago)...as I can't quite seem to scrape up the change for that first initial "SARA" purchace, nor do I have a place near by where I can take it for a test drive.

I really want to keep my Atari...but the more scratching and comparing I do on paper...the harder it gets to justify sinking more money into my ST. I'm really close to making my ST a midi road machine and taking out a loan on a PC or Mac (with a TOS emulator of course!). Now, if that T28 were to come down about $70, and that Panther VGA card were to be choped off about %25, and the mid range software were to take on midrange prices rather than professional prices, that would get another 5 to 10 years of daily use out of my Atari 1040STe. It would come out to be a considerable savings over swapping platforms.

It's not that I want to be a tight wad...
I simply don't have any choice...

Brian

2158. English Papyrus 4 - When?

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <17214_DCroker@mettav.demon.co.uk>
Source record: 140470

```
MC>> I've put off buying version 3 because the release of version 4
MC>> always seemed imminent and I did not want to be stung by upgrade
FS>
FS> And there are worlds between version 3 and 4 of Papyrus. V4 is more
FS> stable, written in C and needs less memory.
And Papyrus 3 is available now, whereas V4 is still over the horizon.

Regards, Derryck

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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2159. English Papyrus 4 - When?

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <17221_SSweet@mettav.demon.co.uk>
Source record: 140471

FROM: SSweet@mettav.demon.co.uk
SUBJ: English Papyrus 4 - When?

MC>> I've put off buying version 3 because the release of version 4
MC>> always seemed imminent and I did not want to be stung by upgrade
MC>> costs a week after I'd forked out.

FS> And there are worlds between version 3 and 4 of Papyrus. V4 is more
FS> stable, written in C and needs less memory.

Wow, and this version 3 of mine is rock solid, must be some mean machine.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2160. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <17222_SSweet@mettav.demon.co.uk>
Source record: 140472

FROM: SSweet@mettav.demon.co.uk
SUBJ: Atari ST Series

s> If you can find a Mega STe, expect to pay around $400 or more. Most of
s> us who have one aren't willing to part with it, however.

Really, i wonder why. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2161. Re: ST-Emulator for PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: cysco@tyrell.net
Message-ID: <DvsvBK.2zn@tyrell.net>
Source record: 140473

Gregor Szypula (gregor@ada.rhein-main.de) wrote:
: Hi,
: I'am looking for an Emulator of ATARI ST or similar for PC as
: Softwaresolution. Where can I find it ?
: Thanks.

Try http://www.halcyon.com/brasoft/ Branch Always Software Online. They sell a product called GEMulator. It will use MagiC (which they sell with or without the package) or TOS if you can use an ISA card. Toad in America sells the package. I don't know how sells outside USA. There is also suppose to be a port of MagiC for the PC, but I don't think that is shipping.

Jeffrey

2162. Wanted: Machina Musica - The Symphonizer

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: Mikael Hillborg <Mikael.Hillborg@softlab.se>
Message-ID: <3209D7A5.39B2@softlab.se>
Source record: 140474

Hi!

I'm looking for a program called "Machina musica - the symphonizer"
by Megalith software / sale with SoundPool. I've used the demo and
it's simply brilliant.

Does somebody know where I can get it ... anywhere in the world ?
I would prefer an email address or URL but snail mail addresses or
any other pointers are ok.

/Mikael
mikhi@softlab.se

2163. Freeze Dried Flies at 28800 :-)

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4uc4fd$3ob@preeda.internex.net.au>
Source record: 140475

I made the little cable and altered the .cfg file. I configured HSmodem07
and the modem.cpx

I just downloaded a file at an average of 3278 cps.

WOW !!!!!!!!!!!!!!!!!!!!!!!!!!!!

Thanks to Rich Tietjens for posting that file on how to do it.

--

/| |\ o _, /`` o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/`/`|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

2164. Re: Americans-Our friends or what!

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <839490963snz@mbha.demon.co.uk>
Source record: 140476
Cross-posted to: alt.nuke.the.USA,comp.sys.atari.st,comp.sys.amiga

```
In article <4ub5q5$3d2@news.nextel.net> masters@nextel.net "EAGLE" writes:

] James, Shut your fucken hole. This is the only thing in the world worth
] debating. As for world peace, its there. None of these pussy countries
] are able to turn there hatred of the US into military action.
] The Eagle has Landed.
^^^^^^^^^^^^^^^^^^^^

Yeah yeah, interesting self-image

Go away please. Take your complexes somewhere else.

--
dave

==================================================
= dave@mbha.demon.co.uk =
==================================================
```

2165. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: tjhukkan@cc.helsinki.fi
Message-ID: <4uc82q$jjk@kruuna.Helsinki.FI>
Source record: 140477
Cross-posted to: comp.sys.atari.st,alt.binaries.atari

In article <4u5ge4$re0@mark.ucdavis.edu>,
Eric Hays <szhays@boris.ucdavis.edu> wrote:

>I see part 4 of 4 of "WRDSQR" (whatever it is) and both parts of the
>Falcon DSP MPEG player. And I'm answering this thread from a.b.a. (even
>though text files are contrary to the purpose of the group, I think an
>exception can be made until we are sure it is propogating properly).
>
>So it seems like it is picking up now, for me anyway.

I haven't seen a single binary posted to a.b.a, and I can't
get a.b.a.d either. :(

--
tjhukkan@cc.helsinki.fi
No.

2166. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.839494911@gen-off-3>
Source record: 140478

JEDI writes:

> Despite your moral pomposity, there really isn't much difference
> between buying used software and piracy.
I disagree. If a s/w product is sold on to a 2nd user, and (assuming
this is done honestly) there's only one user of the product at a time,
and the author got paid for one user. With piracy, there can be several
users for which the author only gets paid once.
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

2167. Re: Atarians in Calgary, Alberta?

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4ucbkq$gb1@scanner.worldgate.com>
Source record: 140479
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

BA070001 (PETEPP@smaug.devry.ca) wrote:
: I'm looking for fellow Atari users in the
: great city of Calgary, Alberta.
: Is there anyone out there? If there is,
: please e-mail me!!!
: I'm interested in finding out just how many
: Atarians there are in Calgary, and finding out
: about where I can get Atari hardware/software
: in Calgary.

: Besides, it would be nice to see that there
: are still plenty of Atari supporters around,
: especially in the city where I live.

: Y'all come back now, y'hear?

: Chow,

B
: Sentinel

: ##
: ## Peter Epp ##
: ## Code-name: Sentinel ##
: ## E-mail: PETEPP@smaug.devry.ca ##
: ##
Check the Computer Paper for the two Atari clubs in Calgary. There

are mroe of you than you think!

LeslieB
B
B
B
B
B

2168. Re: Aaron for Ease (3D look)?

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4ucbfh$gb1@scanner.worldgate.com>
Source record: 140480

Schueler (ha-user@ux-01.bg.bib.de) wrote:
: Zan660 (zan660@aol.com) wrote:
: : If you are a Mac user you know about the init Aaron, if you don't it
: : redefines the window defintions so they have a super 3D look, also it
: : includes new icons and buttons, is there something like that which will
: : work under MagiCMac?

: Well, since nobody answered this for quite a while now, I guess I'll
: have a go even though I'm probably quite incompetent for the matter.

: You'll have to do different things to achieve different parts of
: your aim to make the Atari user interface look a little more
: 'modern'. 3D window look is present under MagiC 4 and 5, AFAIK;
: I don't know the corresponding MagiCMac version number. The way
: dialog boxes and buttons are drawn is a matter of the application;
: most should do it in such a way that MagiC should display them
: as 3D. If you want 3D 'imprinted' letters on the buttons, however,
: I think it's not possible (yet?).

B
: Icons are a different matter. You'll be able to draw your own
: icons with ICONCONS, which is part of the Ease package if I remember
: correctly. As for colour or animated icons, I have no idea.
: More specific information than this, anyone?

: Yours,
: Erik.

Use Stewart, that'll give you imprinted buttons, among other things.

2169. Atari ST-Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: hoenig@faui3c.informatik.uni-erlangen.de
Message-ID: <4ucinc$cas@rznews.rrze.uni-erlangen.de>
Source record: 140481

I have written an Atari ST Emulator for Linux and SunOS 4, which has
been sitting at the bottom of my desk drawer for quite some time.
However, it does seem to work so far, and I am ready to share my work
with anyone interested (upload sites?).

From a quick scan of this newsgroup in the past five minutes I have
gathered that another Emulator already exists, somewhere out there.
Maybe someone could give me an hint where to find this emulator or how
to contact its author.

joachim

Please reply by E-mail to

hoenig@informatik.uni-erlangen.de

(I look into the news only about once a year)

2170. HELP: Can't run FLI from CD under MAGX...

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4uc4db$6rn@orm.southern.co.nz>
Source record: 140482

Hi there...

Subject says it all. I cannot get FLIs to play from CD while running MagiC 4. I use ExtenDOS Pro v2.4a on my Falcon 4meg TOS4.04, a x4 speed NEC drive, the latest version of the APEX media FL? player. The FLI's play OK when copied to hard drive or played from CD under single TOS, but not from CD under MagiC. I can still copy stuff from CD to hard drive too. I don't want to copy all the FLI's to hard drive from the CD I have because some of the FLI's are as big as a hard drive!! :)

Any clues?

TIA for advice...

Chris W.
/|\

2171. Re: ST's and Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: Clive Humble <chumble@artin.glassnet.com>
Message-ID: <839508785snz129.os2.7@artin.glassnet.com>
Source record: 140483

In article <3208f378.10227909@netnews.worldnet.att.net>
canuss@qnet.com "Mark Freid" writes:

> Forgive a newbie for a stupid question, but I'm not "with the times",
> and recently aquired what I think is the best computer for the money I
> could get, a 1040 ST... problem is... I was wondering if anyone could
> explain to me the process for conencting a hard drive to it. Can
> standard IDE or SCSI drives be used? how can they be used?
>
> -Mark
>
>
> ==
> [Mark Freid, Anthropomorphic Cartoonist & NetWolf]
>
> Web: http://www.av.qnet.com/~canuss
> Email: canuss@qnet.com
> FurryMUCK: Canuss
> GEnie: m.freid1 (visit the Beastie Board!)
> (Comics RT, Cat 38)
> Furry Code:
> FCwA+++C++H+M/M+~Z+++SmRLCTcn++d+i++a23e+h*p++sm--
> ==

http://www.icdinc.com/

--
,c.
--

Clive Humble of Artists in Glass, England, Atlantic Ocean (+near+ Europe)
Desk: chumble@glassnet.com Home: chumble@agile.glassnet.com

2172. Re: Falcon SCSI port

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: Brian Hutchinson <hutch@ena-east.ericsson.se>
Message-ID: <3209EDCF.2781E494@ena-east.ericsson.se>
Source record: 140484

Titus Roth wrote:
>
> I just got a Falcon but with no manual. My problem: how do I hook a standard
> SCSI drive to that weird looking port? If finding a connector is unlikely,
> does anyone have a diagram of what pins have what on them?
>
> A second question: in interlaced mode my monitor flickers unacceptably. The
> monitor is a VGA that uses the 1040ST scan rate. Could this be ameliorated by
> a monitor with a higher scan rate?
>
> Thanks.

Call Toad Computers, I don't know their number but you can
find them on the web. They sell a cable, I think its a 50pin
mini to 50 pin standard, for about $29 which allows you to
hook up a standard SCSI to the SCSI II interface on your Falcon.

Hope that helps!

Regards,

Brian

--
,--.
| ERICSSON /// |
| |
| Brian T. Hutchinson |
| Software Engineer |
| Private Radio Systems |
| |
| Ericsson Inc. Telephone: (804)948-6442 |
| Mountain View Road, Room 2630 FAX: (804)948-6340 |
| Lynchburg, VA 24502 hutch@ena-east.ericsson.se |
| |
`--'

2173. Re: Freeze Dried Flies at 28800 :-)

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4ucs62$ia6@preeda.internex.net.au>
Source record: 140485

: Thanks to Rich Tietjens for posting that file on how to do it.

yeah! btw.......nice tie rich!

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2174. Re: Patch_nv uploaded (NVDI fix)

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: rm03@ic.ac.uk
Message-ID: <4ucrhi$loo@oban.cc.ic.ac.uk>
Source record: 140486

Hallvard Tangeraas (hallvart@sn.no) wrote:
>On Mon 05-08-96 08:17, Rich Tietjens (starship@3rdplanet.com) wrote:
[patch_nv]
>>What does it fix, Hallvard?
>
>Hmmmm... a very good question there Rich! ;-)
>Apart from it being some sort of "fix patch" for NVDI I don't know much-
>what it fixes, changes or whatever.

The program tells you exactly what it fixes as it works.
For Nvdi 3.01, it fixes v_bez_fill and a few things to do with font
character set encoding.

Many thanks to Hallvard for uploading it.

-- Robert Mellish (YSFC #20) rm03@ic.ac.uk
`A Lavender Man, Bearing Tidings!'

2175. Re: LDW Power and LaserJet

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: fl@io.org
Message-ID: <4ucsog$dh6@news1.io.org>
Source record: 140487

hace@delphi.com wrote:
: What's your problem? Just load up LDW Power *** WITHOUT GDOS ***.

George,

I tried this and all I get is a line or two of random ASCII characters.
I think that if I were using a Dot matrix printer, printing without GDOS
might work, but since I have a LaserJet, there is a problem. I can't
seem to get it to work with NO Gdos, Gdos 1.1 or SpeedoGdos 5.03.

Also, don't you have to have some sort of Gdos installed in order for the
graphs and charts to print? This was the main reason I got LDW.

Regards,

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

2176. Re: HELP: Can't run FLI from CD under MAGX...

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <839514801snz@mbha.demon.co.uk>
Source record: 140488

In article <4uc4db$6rn@orm.southern.co.nz>
chriswil@southern.co.nz "Chris Wilkinson" writes:

] Hi there...
]
] Subject says it all. I cannot get FLIs to play from CD while running MagiC
] 4. I use ExtenDOS Pro v2.4a on my Falcon 4meg TOS4.04, a x4 speed NEC
] drive, the latest version of the APEX media FL? player. The FLI's play OK
] when copied to hard drive or played from CD under single TOS, but not from
] CD under MagiC. I can still copy stuff from CD to hard drive too. I don't
] want to copy all the FLI's to hard drive from the CD I have because some
] of the FLI's are as big as a hard drive!! :)
]
] Any clues?
]
] TIA for advice...
]

Just a thought, but M_player also has trouble reading from a CD, buit only
throught the fileselector (so I am told, I am not rich enough to buy a CD!).

Can you drag & drop it? This works with M_player.

Just a thought...

--
dave

==========
= dave@mbha.demon.co.uk =
==========

2177. Re: WWW with Falcon on worldnet.att.net

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: canuss@qnet.com
Message-ID: <3209ef05.5581244@news.teleport.com>
Source record: 140489

On Mon, 05 Aug 1996 08:18:02 PDT, starship@3rdplanet.com (Rich
Tietjens) wrote:

>xiting@worldnet.att.net barked in COMP.SYS.ATARI.ST on 04 Aug 96:
>
> x> From: Dan Phillips <xiting@worldnet.att.net>
> x>
> x> Well, I finally took the plunge and tried STiK/CAB with Worldnet.
> x> Unsuccessfully, of course. I tried to confirm the log-in name and
> x> password ATT puts in their dialer file and couldn't get a manual
> x> connection, no how. I dialed in and got a response, but when I enter
> x> either our actual username or the encoded one the ATT dialer puts out,
> x> along with either our actual password or the ATT dialer encoded one,
> x> the server just comes back with "Name, password pair incorrect." The ATT
> x> help staff confirm that the encoded name and password should work, but
> x> they sure don't. Also, he said ATT only provides PPP.
>

Yup. be surprised you got help at all.
Worldnet requires PAP authentication, and provides only PPP. (no SLIP,
no shell). Also, the tech support doesn't support any platform except
for Windows 3.1 and Windows 95 (right now, anyway)... I used to work
at Worldnet tech support, and am an avid Commodore/Atari fan... and I
fondly remember times when tech agents would be joking with each other
and laughing because they just got a call from someone using an
"Atari" or a "Amiga"... "Why do people even USE those?"... blah blah
blah... There were four people there who didn't laugh. One was me, one
was an ST-user, one was a Falcon User, One guy owned two Amigas, and
four different ST systems (including a mega with 12 megs! drool!) and
one was an Amiga 4000 user... we kept our mouths shut, and talked
amongst ourselves about the true superior systems. :)

Oh well....

-Mark

==========
[Mark Freid, Anthropomorphic Cartoonist & NetWolf]

Web: http://www.av.qnet.com/~canuss
Email: canuss@qnet.com
FurryMUCK: Canuss
GEnie: m.freid1 (visit the Beastie Board!)
(Comics RT, Cat 38)
Furry Code:
FCwA+++C++H+M/M+~Z+++SmRLCTcn++d+i++a23e+h*p++sm--

==========

2178. Re: Atari Software is EXPENSIVE!

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: baldrick@terminator.rs.itd.umich.edu
Message-ID: <4ud28l$kr1@lastactionhero.rs.itd.umich.edu>
Source record: 140490

Brian couple of suggestios. If you Have Degas Elite and SpeedoGdos you can use Speedo fonts inside it. There is a limit to the number it will recognize but it works. I used to play with it years ago, when I was getting the beta's out of Atari, before I got my Falcon. It's not the most exciting way in the world to do it, but it works fine and will do 16 colors which is what you wanted.

Secondly instead of looking at getting a T28 and a Video card for your current machine think about picking up a used machine. You're in the US where it's almost always cheaper to buy a used 4 meg Falcon than a acclerator and video card. The prices vary but in the last 4 months I've seen several TT's and Falcons go at under the $500 level. Save some money up and watch for when one of the good deals come across.

Dan Ackerman

2179. Re: breaking the 19200 barrier

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <4ucu1i$918_001@leeds.ac.uk>
Source record: 140491

38400.lzh is on HENSA (one of the "Top 50", which can save time searching.

regards
Allan

~~~~~~
Allan Gilmour Is required to state that his
Language Centre Technician opinions are his own and may not
represent those of his employer
~~~~~~

2180. Re: Need help finding modem software

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4ucp50$q4_001@jf.intel.com>
Source record: 140492

In article <DvroAI.H97@boss.cs.ohiou.edu>,
jacobson@oucsace.cs.ohiou.edu (ELKS) wrote:
>
>My sister has an Atari Mega1 (I think) from about
>1989 or 1990, and she has the original operating
>system TOS that came with it then. She wants to
>hook up a modem. I was told that any modem would
>work, but she needs the modem software on a disk
>compatible with the machine she has.
>
>Can anyone help me figure out how to hook up
>a modem to her machine? She is in Switzerland
>(I am in America) so it is very tough for her to
>find out any information -- she wants to get hooked
>up to the internet.

She needs a terminal program and, if she plans to use a modem faster than 9600 bps, a serial patch program. HSmoda07 is the quintessential serial fix utility; in her case, all hse need do is copy DRVIN.PRG and MFP.PRG (in that order) into her AUTO folder, reboot, and it's installed.

For terminals, I'll let others make the recommendations. When you decide which one you want, go to http://www.3rdplanet.com/~starship/atari.htm and search using Filez.Com, or go directly to one of the archive sites listed to obtain the desired terminal.

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is subject to a $500 charge. Emailing such items, whether manually or automatically, constitutes acceptance of these terms and conditions.

2181. Re: ST-Emulator for PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: canuss@qnet.com
Message-ID: <320a178c.15957379@news.teleport.com>
Source record: 140493

On 06 Aug 1996 00:04:00 +0200, gregor@ada.rhein-main.de (Gregor Szypula) wrote:

>Hi,
>I'am looking for an Emulator of ATARI ST or similar for PC as
>Softwaresolution. Where can I find it ?
>Thanks.
>--
> +------------------------------+
> | Gregor Szypula |
> | gregor@ada.rhein-main.de |
> +------------------------------+
>

point your web browser to

http://www.toad.net/atari/st/emulators.html
==========
[Mark Freid, Anthropomorphic Cartoonist & NetWolf]

Web: http://www.av.qnet.com/~canuss
Email: canuss@qnet.com
FurryMUCK: Canuss
GEnie: m.freid1 (visit the Beastie Board!)
(Comics RT, Cat 38)
Furry Code:
FCwA+++C++H+M/M+~Z+++SmRLCTcn++d+i++a23e+h*p++sm--
==========

2182. Re: Atari Software is EXPENSIVE!

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: JEDI
Message-ID: <4ucsqf$ch0@lex.zippo.com>
Source record: 140494

In article <4ubk88$tl0@Einstein.ebicom.net>, bjr@ebicom.net says...
>
>
>From bjr@ebicom.net Wed Aug 7 21:37:21 1996
>Date: Wed, 7 Aug 1996 21:36:29 -0500 (CDT)
>From: Brian Roland <bjr@ebicom.net>
>To: Rod McDonald <stinformer@chatlink.com>
>Subject: Re: Atari Software is EXPENSIVE!
>
>
>On Wed, 7 Aug 1996, Rod McDonald wrote:
>
>> Date: Wed, 7 Aug 96 15:25 PDT
>> From: Rod McDonald <stinformer@chatlink.com>
>> To: Brian Roland <bjr@ebicom.net>
>> Subject: Re: Atari Software is EXPENSIVE!
>> Newsgroups: comp.sys.atari.st
>>
>> In article <4u90mm$m8s@Einstein.ebicom.net> you wrote:

This whole situation seems a bit contrived.
If one type of font wont work for you than work with the font
types that are more usable for your task.
If you are really that set on using one type of font, and the
Atari's don't just do it for you, then move on already.
Apparently, the demand is not that great.
If the money is so much of a bother, than just get a cheap used
C compilier, the specs for the 2 types of fonts, and write your
own converter.

2183. Re: Removeable Harddisk's?

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DvtoL5.1sq@tron.bwi.wec.com>
Source record: 140495

Has anyone had any experience with the JAZ drive yet ? (Or am I breaking new ground here?)

If anyone has, I'd be interested to know if using the HD-Driver allows you to use partitions larger than half-a-gig under TOS 4.04 (Falcon).

2184. Re: M_Player v 1.30 released

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Dvtp4w.3Fw@tron.bwi.wec.com>
Source record: 140496

In article <4tsbml$qcq@brain.npiec.on.ca>, bcampbel@freenet.npiec.on.ca
says...
>
>Jeff Brubaker (jtb@katie.vnet.net) wrote:
>: : Well, I'm convinced just by how excited everyone sounds about
this
>: : M_PLAY v1.30...I only have one question? WHERE can I find it? I
tried
>: :
>: : ftp.cnam.fr (weird, kept timing out!)
>: : ftp.uni-kl.de (couldn't find it)
>
>: I got it off cnam the other day - it just got put up.. if that doesnt
work,
>: you can try http://web.cnam.fr/Comp/Atari/Index_0new0.html and that
should
>: have it..
>
>Duh---"What is it?"
> -Cat from Red Dwarf
>

FISH!
-Cat from Red Dwarf

2185. Re: STOS is brilliant, thread was-GFA Basic Compiler

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960808130920.18740D-100000@ns1.ptd.net>
Source record: 140497

Tony "The STOS Man" Greenwood wrote...

>Only for interacting with other programs as we know <smile> and I
>freely admit that my intended STOS program needed a small program
>written in your hisoft to make it interact, but that only goes to back
>up my claim, for GEM then higsoft, but ANYTHING else then STOS and
>there is a heck of a lot of "anything else":), I think we both agree
>on this,

How in the living flying heck...can you make a STOS program interact
with a regular GEM program. I think STOS just barges in on normal
GEM and even TOS functions to do it's thing and only give it back
when it leaves the ST house.

Last night, I was experementing with the Pexec command which is a
assembly listing that runs other TOS programs. Ok, so I rewrote it
so it takes the filename from the A0 regester(Areg in STOS) and ended
the whole thing with the rts command which takes it back to STOS
instead of the normal "Back to desktop" trap call. Well, I called
the listing from STOS with the 'varptr' of the filename and it work
kind of well for a small program that says "hi". But since it says
that on a TOS screen, I got nothing but blackness. Ok, so maybe it
requires text to use the STOS trap call but at least the keypress to
exit part works.

However, as far as running other STOS compiled programs...no dice.
So how exactly does this thing work and what have I done wrong? it's
too bad because I would love to have my STOS-written games to run
smaller game programs without much hacking.

Eric Noss
a.k.a
Mr. Maddog

2186. Re: Request: HTML Stripper

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: rm03@ic.ac.uk
Message-ID: <4ud9k3$qpa@oban.cc.ic.ac.uk>
Source record: 140498

Frank Lockwood (fl@io.org) wrote:
>Now that I can get the alt.binaries.atari newsgroup, I have a request.
>About a year ago, someone posted a short program that strips the HTML
>codes out of a document, leaving only the ascii text. Very useful, and I
>have gone and lost it.

It's not a small program by any means, but if you already have a copy
of lynx, you can use the -dump option to do just this.
i.e.:
lynx -dump myfile.htm >myfile.txt

One possible advantage of doing it this way is that things like e.g.
indentation of nested lists is preserved.

Lynx is available from the usual places, and works fine under TOS so MiNT is
not needed.

-- Robert Mellish (YSFC #20) rm03@ic.ac.uk
`A Lavender Man, Bearing Tidings!'

2187. Re: Atari Software is EXPENSIVE!

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <4udb5h$n26@thoth.nilenet.com>
Source record: 140499

I almost bought a Falcon. The price was right. However, combined with
the cost of a decent monitor that would display JPEG, etc. (256 colors),
I just couldn't do it. I wish there was a way around the monitor cost
(or some other solution). This would make the Falcon very attractive.

Dan Ackerman (baldrick@terminator.rs.itd.umich.edu) wrote:
: Secondly instead of looking at getting a T28 and a Video card for
: your current machine think about picking up a used machine. You're in
: the US where it's almost always cheaper to buy a used 4 meg Falcon than a
: acclerator and video card. The prices vary but in the last 4 months I've
: seen several TT's and Falcons go at under the $500 level. Save some
: money up and watch for when one of the good deals come across.

2188. Re: SinClap`s Humiliation

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <839503385snz@mbha.demon.co.uk>
Source record: 140500

In article <1996Aug7.232816.1@cobra.uni.edu>
sinclap2954@cobra.uni.edu "PETER SINCLAIR-DAY" writes:

]
] You got it wrong and obviously got spanked for it.
]
] GREETINGS..
] |---|
] | Peter Sinclair-Day POWERBOOK 520 |
] | University of Northern Iowa |
] I I
] I Do you believe in Macintosh? Learn how to help the cause by subscribing I
] I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
] I go to: <http://www.solutions.apple.com/ListAdmin/>. I
] |---|

Hi Peter,
Not my business and I don't normally get involved in cross-fire (life's too short). But don't you feel at all demeaned at the bad vibes coming your way?

I am sure you are a nice guy so I wonder what you get out of dipping your toes in a newsgroup where the views are so obviously different from your own?

I don't think I see the benefit.

Just curious...

regards,

--
dave

==
= dave@mbha.demon.co.uk =
==

2189. Re: Atari ST-Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: Graham Beint <Graham.Beint@insignia.co.uk>
Message-ID: <320A37F9.35A4@insignia.co.uk>
Source record: 140501

Joachim Hoenig wrote:
>
...
> From a quick scan of this newsgroup in the past five minutes I have
> gathered that another Emulator already exists, somewhere out there.
> Maybe someone could give me an hint where to find this emulator or how
> to contact its author.
>
...
> hoenig@informatik.uni-erlangen.de
>
> (I look into the news only about once a year)
STonX

http://www.complang.tuwien.ac.at/nino/stemu.html

mailto:nino@complang.tuwien.ac.at

--
Graham Beint

*The.Computer@Alpha.Complex:"Trust The Computer! The Computer is Your
Friend!"*

2190. Re: Americans-Our friends or what!

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: Andrew/ <andrew@altairiv.demon.co.uk>
Message-ID: <839521300snz@altairiv.demon.co.uk>
Source record: 140502
Cross-posted to: alt.nuke.the.USA,comp.sys.atari.st,comp.sys.amiga

In article <839534496_OASIS_@jaubrey.demon.co.uk>
jaubrey@jaubrey.demon.co.uk "James Aubrey" writes:

> America, on the whole is a great country, not that I have ever been there.

So how would you know?

Tomorrow yer gonna tell us how shit-hot Nepalese Temple Balls are (not
that you ever smoked one) I suppose......

Andrew/

'You're a Jerk, Dent'
Wowbagger the Infinitely Prolonged

2191. Homepage

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GHIKAAAJUP@data.rhein-main.de>
Source record: 140503

```
HomePageHomePageHomePageHomePageHomePageHomePageHomePageHomePage
+ +
+ Hier findet man einige gute WEB-Links bezï¿½glich Atari. +
+ +
+ http://www.rhein.main.de/people/robert/link.htm +
+ +
HomePageHomePageHomePageHomePageHomePageHomePageHomePageHomePage

--
### robscha@data.rhein-main.de -= Home of DOITF030 =-
### ____________________________________________________
# # # Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
# # # Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm
```

2192. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <320919d21e2230@sn.no>
Source record: 140504

On Wed 07-08-96 10:06, Annius Groenink (avg@cwi.nl) wrote:

>hallvart@sn.no (Hallvard Tangeraas) writes:
>
>>On Tue 06-08-96 19:13, Paul Juda (juda@euronet.nl) wrote:
>
>>>Hi:
>>>
>>>Maybe you know where to download a 'cracked' Cubase 2.0 (or higher)
>>>version for the Atari ST (and/or IBM PC)?
>
>>Ahem... this is exactly what hurts the computer software industry, and if
>>people continue distributing pirated copies among each other we can soon
>>kiss goodbye to any Atari ST support.
>
>Come on Hallvart, if you haven't kissed Atari support goodbye yet,
>you're too late! The last round of kissing was more than a year
>ago! There's nobody left to kiss.

[...]

I meant the Atari software industry ofcourse, not Atari themselves.
There are still several software producers around for the TOS line of
computers (Atari and clones) and even more shareware authors.

If we keep pirating software instead of buying it the software
producers/shareware authors will go over to the PC/Mac line instead- and
none of us would want that, would we?

Hallvard

--
_/_/_/

2193. Re: MagiC network

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4ud2ej$230_003@jf.intel.com>
Source record: 140505

In article <8C5C418.036300536C.uuout@dinuba.com>,
jake.goerzen@dinuba.com (JAKE GOERZEN) wrote:
>
>I have a Falcon030 14mb RAM in a Wizztronics Rack. I also have
>a MegaST4. Both run MagiC 4.02/HD Driver 4.61/THING .59b/NVDI
>3.02. I want to network them together via MIDI ports.
<snip>
>Mega4 has ExtendDOS 2.4a installed, the Falcon does not. Is it
>possible to access the CDrom throught the network?

I have a somewhat similar setup at home, and experience the same
thing - the CD drives are not accessible. I haven't tried
installing ExtenDOS on the client system yet, but that's the next
step. It's really nice, though, to be abble to access the 2
high-density floppies, the printer, and the 2.7 gigs of hard
drive from the unmodified 1040ST. <G>

! Opinions expressed herein are those of the writer only *!*
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subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2194. Re: STOS is brilliant, thread was-GFA Basic Compiler

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4ud2ej$230_006@jf.intel.com>
Source record: 140506

In article <32073ce1.18488249@news.airtime.co.uk>,
stosser@airtime.co.uk (Tony Greenwood) wrote:
>
> Nothing can beat a good healthy debate?, well actually a lot
>can, but you know :)))

YEs, but at least my "opponent" knows what he's discussing in
this case.];^)

>>Does it auto-detect the hardware? That would be great!
>
> As in os version and mem config etc?, no but thats ony one
>command in STOS that will provide that info and more :)

Well, actually, I was thinking about "can it tell if it's on an
STe/TT or Falcon, and use the DMA sound or DSP sound when it is
on one o'them high-falutin' masheens?"

>>Well, for 16-color (or more!) graphics, I'd rather write in
>>STOS than, say, C or Asm.
>
> Hmmm not quit got the hang of agruing have you? :)))))

Sorry, I can't bring myself to say bad things about STOS. It's a
good language - it just misses a couple of the features that I
need for what I do with Basic.

>... who needs GEM or GEM windows if making a game, anyway

For a game, it really isn't needed - unless the player is goofing
off at work and wants to be able to hide the game in an iconified
window when the boss wanders by. <G>

>... I still dont get this fixation with GEM everyone has, dont
>see why its needed, to interact with other programs then yes,
but for a stand alone program,?

The point of putting my programs in GEM windows is to make them
work in a multi-tasking OS without ugly screen messes. No real
point to doing that for a game, however.

> i think I was one of the few who actually bought the STOS
>compiler, not long after and the bloody thing was given away on
>a cover disk? st user I think?...that was a fully working
>version, suprised you dident get that?

I didn't get a lot of things. Can you point me to the back issue
and I'll try to purchase it?

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Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2195. Re: FS: Calamus SL - $100

Newsgroup: comp.sys.atari.st
Date: 1996-08-08 00:00:00 UTC
From: "Thomas R. Mccartney" <tmccartn@freenet.calgary.ab.ca>
Message-ID: <Pine.A32.3.92.960808102027.8758A-100000@srv1.freenet.calgary.ab.ca>
Source record: 140507

On Wed, 19 Jun 1996, Jeff Andrews wrote:

> For Sale:
>
> Calamus SL. Manual/Box & disks. $100.
>
> Please email if interested.
> jeffa@nai.net
>
> Regards,
>
> = Jeff =
>
>
>

High Jeff, as this message bounced when I sent it directly to you I am adding it to the new group as well. I am definately interested in the copy of SL please reply with your location and a phone number you canm be reached at.

2196. Re: more magazines

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <839704788_OASIS_@ping.be>
Source record: 140258

In article <320BB940.812@stud.rma.ac.be>
Karl Samyn <saka@stud.rma.ac.be> said:-

>Matthew Townsend wrote:
>
>> The offer still stands - if there's interest I'll set up a magazine.
>
>I think this is a very good idea to set up a magazine.
>
>> The Atari is still a very usable machine and we can do for each other as a
>> community more than the big corporations ever did for us. This could be our
>> last chance of keeping it together...
>
>Where are all the real Atarians. Are there no more left? Or won't they simply answer
>to this?
>
No there are quite a few of us around, even in Belgium. (Gegroet Karl,
zeg heb je soms geen familie wonen in Kortrijk?)
It's not easy to set up a new Atari magazine these days. Can you give
us some more details Matthew?
For the moment I've subscriptions running for two German, two English,
two Dutch and one Canadian magazine. If you ever managed to
publish a new magazine I'll probably take a subscription.
CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

2197. Interface.

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199608091336.a6706@do2.maus.de>
Source record: 140259

DH>Is there any one who knows where to get hold of Interface? (the .RSC
DH>editor). I would also like to know what version it's up to now. Thank
DH>you!

Try:
no! Software GmbH
Postfach 1051
54591 Pruem

Tel.: +49 6551 95 55 0
Fax: +49 6551 95 55 15

The newest version is: 2.33

Tschuess
Frank

2198. Re: Freeze Dried Flies at 28800 :-)

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <554238306.7972.335.starship@3rdplanet.com>
Source record: 140308

johnmoon@connexus.apana.org.au barked in COMP.SYS.ATARI.ST on 08 Aug 96:

j> : Thanks to Rich Tietjens for posting that file on how to do it.
j>
j> yeah! btw.......nice tie rich!

Never mind the tie, what about the redhead? <G>

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

2199. REQ: Atari Binaries G

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960809051908182 35@muskrat.com>
Source record: 140309

And what about us users who don't have web access? and the FTP access doesn't work all the time.

... A social life? What board can I download THAT from?
___ Mountain Reader II - #Demo 001

2200. (no subject)

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: fredricka <fred@dcs.gla.ac.uk>
Message-ID: <4ufjr2$d8o@vanuata.dcs.gla.ac.uk>
Source record: 140310

```
Hello is there anybody out there??
I have just managed to get hold of an aincient ST
and I was wondering if there was anyone else still
using these machines.
Cheers
fred
```

2201. FS: Atari 520 ST, 2 Drives

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: ldickey@aztec.asu.edu
Message-ID: <4ufonn$jve@news.asu.edu>
Source record: 140311

FOR SALE:

```
------------------------------------------------------
ATARI 520 ST, 512K, POWER SUPPLY, MOUSE
(2) SF 314 DRIVES (720K), POWER SUPPLY, CABLES
------------------------------------------------------
--------------
$60 + shipping.
--------------
```

Best offers welcomed. If you are in or around Tucson, Arizona,
you can pick up in person and forget the shipping.

All equipment checks out fine. I was having some
problems with one of the drives, but it seems to
be working all right now.

I have some software but it's mostly share/freeware.
It comes with STARTER.TOS, Uniterm, Kermit, and some
games.

Usually I ship US Post, but can ship UPS if requested.
Would prefer to ship within the US, but will consider Canadian
offers.

If interested, please leave e-mail.

Loren

```
--
########
| o o | Hey...how'd I get in here?
( ^ ) Loren Dickey
\ o / ldickey@aztec.asu.edu
```

2202. Re: more magazines

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <320BB940.812@stud.rma.ac.be>
Source record: 140312

Matthew Townsend wrote:

> The offer still stands - if there's interest I'll set up a magazine.

I think this is a very good idea to set up a magazine.

> The Atari is still a very usable machine and we can do for each other as a
> community more than the big corporations ever did for us. This could be our
> last chance of keeping it together...

Where are all the real Atarians. Are there no more left? Or won't they simply answer
to this?

--
Greetings,

```
/*---------------------------- Saka -------------------------------*/
/* Karl Samyn - 148 Pol - RMA */
/* http://193.190.205.13/Popo/148_pol/Samyn/Atari.htm */
/*-----------------------------------------------------------------*/
```

2203. Re: (no subject)

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <4ufqbd$pl3@herald.concentric.net>
Source record: 140313

fredricka (fred@dcs.gla.ac.uk) wrote:
: Hello is there anybody out there??
: I have just managed to get hold of an aincient ST
: and I was wondering if there was anyone else still
: using these machines.
: Cheers
: fred

Freddy, freddy, freddy...

Now, be honest. Did you post this BEFORE or AFTER reading the 253 threads with 734 replies? Before or after doing a websearch on +atari +st? Before or after finding the FAQ? (Which, admittedly, is a bit more difficult to find than some of the other more heavily trafficked ngs.) Just wondering.

More than once I've seen questions raised that had answers to it or its ilk within a short timeframe (within a few weeks). I've found more than a few answers through Altavista and Dejanews' archive, esp. Deja's powersearch through its archive previous to 1995, as Deja defaults to 95-96 articles.

Which leads me to the next item (which had it's own thread earlier) that the FAQ desperately needs to be updated, all of them--h/w, s/w,.. These great hardware fixes and serial mods and homebrew mem upgrades--do you really want to trust all that to some search engine, or would it be better archived in the FAQ, all of which I'm thinking that when updated, will easily be two to three times their normal length. Some really funky products have come out in the last year alone, and these need to be documented. All of this info is already out there on the web and at ftp sites and old ng articles, but one might not have to traverse the globe three times a minute to find it.

I've never done this sort of thing before, but I'd be willing to try, providing I can get some guidance and techy sort of support. I don't have all that much time, so it would be a slow project. I can't believe I'm volunteering for this. It's a good thing this isn't its own thread so that it can be less noticeable. Of course, I'm still editing this, so I have the chance to stop and erase. Nahhhhh.... Well, if anyone else cares to please [please {please (please)}] volunteer, post your beliefs that they may be known to all.

Aardvyrk@cris.com

2204. Re: Dune II on the Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4ufslr$6ft@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 140314

clifton@southern.co.nz (Julian Forsythe) wrote:
>I heard recently that there was Dune II for the Atari STe, is this true,
>and if it is, where can I get it from?!
>

Err, I believe you are referring to Doom II. It's for the Falcon only and is available at ftp.cnam.fr in the Falcon directory. Its name is Bad Mood. You will also need an IWAD file from Doom, Doom II, or Heretic.

Dan

2205. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4ufelc$1ng_002@jf.intel.com>
Source record: 140315
Cross-posted to: comp.sys.atari.st,news.groups

In article <avg.839412399@news.cwi.nl>,
avg@cwi.nl (Annius Groenink) wrote:
>People who use cracked software will always do that as long as
>it is possible, why should you want to change that? Everybody
>has a right to a certain amount of indecent behaviour. I think
>this is just part of the general idea of a `free market'. All
>you can hope is to make them potentially interested in your
>future products and hope that they might eventually buy one.

What an interesting attitude towards copyright, especially
onsidering that you are the last moderator of a recently-removed
binaries newsgroup.

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2206. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4ufelb$1ng_001@jf.intel.com>
Source record: 140316
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

In article <avg.839412063@news.cwi.nl>,
avg@cwi.nl (Annius Groenink) wrote:
>
>grobe@netins.net (Jonathan Grobe) writes:
>
>>I believe Kyle R Hofmann <rhofmann@crl.com> is planning an RFD
>>to create comp.binaries.* groups for the Atari and Atari ST.

>
>Please DON'T DO THIS! I was the last moderator for
>comp.binaries.atari.st and it was collectively decided best to
>discontinue the groups. We had at most one or two postings a
>month!

Firstly, who is included in "colletively?" I opposed the
removal, and and I think most of the netizens of
comp.sys.atari.st simply didn't know what was happening.

Secondly, the lack of postings was apparently a problem with your
email inbox, as I sent several items to you for posting during
the last months the group existed; they were neither psoted nor
acknowledged, leading me to believe that they had been rejected
without comment. If you didn't get them, it might explain why
the traffic was so low.

>These days it is _much_ better to upload software to a web or
>ftp site and post an _announcement_ on one of the news groups!

There are still many Atari users who don't have ftp access.
While archiving files is always a good idea, it is not (IMHO) the
best way to ensure wide dissemination on a rapid time scale, nor
does it ensure that the file will even be made available at the
ftp site. For example, during the past two months, I have
submitted two original packages to at least 6 different ftp
archives, including umich. So far as I have been able to
determine, the packages are now available ONLY at cnam; they have
been ignored or consigned to Coventry at all the other archives.
And, since I fix bugs and upgrade my packages continuously, even
the one at cnam is now quite out-of-date.

>Really, such a group is just a waste of the little bandwidth it
>produces, and the space in people's .newsrc files!

Considering the amount of spam arising from the thousands of
clueless commercial phone sex adverisers and the clueless "make

money fast" chain letter posters, the amount of bandwidth we are discussing here is trivial. In addition, I take issue with the concept that it would be "wasted." alt.barney.dinosaur.die.die.die is a COMPLETE waste of bandwidth, yet it's on the backbone. The several hundred users of Atari compatibles world-wide who would benefit from a moderated binaries group certainly don't consider their systems to be a "waste."

>I sincerely hope that people that have a memory that goes back
>further than 6 months will vote NO on this RFD.

In all honesty, I would expect to see an RFD to remove ALL existing Big 8 binaries groups to appear from you within a week or so, unless you simply have an ax to grind and are opposing the Atari binaries group out of some sort of spite.

I sincerely hope that people who have any sense of fair play and the ability to distinguish between new software and stale, old software, would vote YES on this RFD.

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is subject to a $500 charge. Emailing such items, whether manually or automatically, constitutes acceptance of these terms and conditions.

2207. Re: ST-Emulator for PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <839702184_OASIS_@ping.be>
Source record: 140317

In article <6EMXiYnkJzB@ada.rhein-main.de>
gregor@ada.rhein-main.de (Gregor Szypula) said:-

>Hi,
>I'am looking for an Emulator of ATARI ST or similar for PC as
>Softwaresolution. Where can I find it ?
>Thanks.

Hello,

AFAIK there are two software emulators
1) Magic PC: Application Systems Heidelberg (Germany)
I know there is a demo version somewhere on the net but I don't
know where. Look for mgpcdemo.exe
You need a real fast pc (>100 MHz) with a least 16 mb
RAM and Windows NT or 95. For the moment the emulator works only
with 16 colors. According to the tests I've read is Magic PC not a
fast emulator (yet).

2) Maybe a better solution is TOS2WIN: Aixit GmbH (Germany)
A demo version can be found on http://www.aixit.com. The readers
(only the subscribers) of Atari Inside have received a demo version
(on CD-ROM). For this emulator you need also a fast pc with Windows
NT or 95 and lots of RAm. With a 100 MHz pentium you reach the
speed of a TT. Works with 256 colors.

Hope this help.
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

2208. Q: BigDos ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <839705730_OASIS_@ping.be>
Source record: 140318

Hello everyone,

Have someone expericience with Bigdos. I'd would like to install it
but after some rumours I've heard I'm hesitating to use it. I've heard
that bigdos sometimes ruines a harddisk. Is this true?

Thanks
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

2209. Re: Freeze Dried Flies at 28800 :-) again PLEASE !

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GHJQECDYUP@kether.snafu.de>
Source record: 140319

In <4ucs62$ia6@preeda.internex.net.au> John Moon wrote:

>: Thanks to Rich Tietjens for posting that file on how to do it.
>
>yeah! btw.......nice tie rich!

ooups, sorry me sleep to long ! ;-))
please send again !

Ciao
Rene

2210. Re: Finding HSmodem v 7.0

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <839691412_OASIS_@elis.demon.co.uk>
Source record: 140320

In article <839449730_OASIS_@xs4all.nl>
allmidd@xs4all.nl (Johan Middendorp) said:-

> In article <839252860_OASIS_@elis.demon.co.uk>
> augeas@elis.demon.co.uk (G Greenway) said:-
>
>> Well, where is it ?
>> Thanks,
>> "Augeas"
>
>On FTP.UNI-KL.DE
>
>Johan
Thanks, (and to the folk who mailed me) but it doesn't seem to make
the impression on Oasis2/ICE that I thought it would. I still get the "UDP bad
checksum" message quite a bit. FTP worked for the first time though, mail seems
to work, but news is still unreliable. Half the time it doesn't connect to the
server, and when it does most (usually all) the articles are missing. RSVE has
been fitted, but I don't know what I'm supposed to put in those six slots that
setter.ttp asks for.
Confused,
"Augeas"

--

---

augeas@elis.demon.co.uk
'I want all you phoney indie underground artist alternative "punk"
rock sport fan hippies to make like a bowling ball, stick your
thumb up your nose, and roll on outta here !'

2211. Re: STOS is brilliant, thread was-GFA Basic Compiler

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <839692728_OASIS_@elis.demon.co.uk>
Source record: 140321

I used to mess around with STOS a bit. (Nothing more...) What tends to
irk me is the invisibility of the text cursor on mono monitors. I there a cure ?
"Augeas"

--

---
augeas@elis.demon.co.uk
'I want all you phoney indie underground artist alternative "punk"
rock sport fan hippies to make like a bowling ball, stick your
thumb up your nose, and roll on outta here !'

2212. Re: Falcon SCSI port

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <p1ByA9b.lmcclure@delphi.com>
Source record: 140322

In a message dated 8-7-96, Titus Roth said:
|
| My problem: how do I hook a standard SCSI drive to that
| weird looking port? If finding a connector is unlikely,
| does anyone have a diagram of what pins have what on them?
|
|
Believe it or not, that is a standard SCSI-II connector. Pick up an
issue of Computer Shopper and find the ad pages for Computer Gate
International. They sell the cable you will need. For example, a
3' SCSI-II DB50 male to Centronics 50 male (#CS5003HCN) is $19.50.
|
|
|
| A second question: in interlaced mode my monitor flickers
| unacceptably. The monitor is a VGA that uses the 1040ST scan
| rate. Could this be ameliorated by a monitor with a higher
| scan rate?
|
|
I am a bit confused by your statement that it is a "VGA" (which should
scan at 31.5Khz horizontal), yet it "uses the 1040ST scan rate" (which
is 15.75Khz for low and medium res).
-
A standard VGA or SVGA monitor when used with the Falcon will give you
a nice non-flickering desktop. I should know, as I'm typing this on one.
<grin>
-
However, you will need the DB-19 to HDB-15 monitor adapater block for
the Falcon's monitor port, not only to adapt the printout, but also to
"identify" the monitor to the Falcon as capable of handling VGA scan
rates.

--
LMCCLURE@delphi.com
Little Rock, AR

2213. Antmail 0.7.9 released

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <839699054_OASIS_@flinny.demon.co.uk>
Source record: 140323

Dan was busy or something so he asked me to post a message saying that
he has just released antmail 0.7.9 on atari.archive.umich.edu
atari/Network/Stik/ant7_9.zip This should hopefully fix most if not
all of the problems people have been experiencing with it.

I will see about uploading it to my web pages but im not too sure if
the machine is working for uploads again yet.

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

2214. Re: M_PLAYER 1.33 Now released.

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <960809Z203008.997dave@mbha.demon.co.uk>
Source record: 140324

In article <Pine.BSD.3.91.960807214930.13674A-100000@asia.lm.com>
lamparty@telerama.lm.com "Tom Lamparty" writes:

: It would have been nice if you had mentioned the file name you used to
: upload it to brunner.cnam.fr! The incoming directory doesn't respond to
: the dir command, so you either have to know the exact name or wait till
: it reaches it's final resting place in the archive! In this case probably
: Music like the other versions of this video player???
:
: On Wed, 7 Aug 1996, dave wrote:
:

Yes. Thanks for the comment if not for the unfriendly tone.

the file name is actually the same as the last with the exception that it is
MPLYR133.zip not MPLYR132.zip.

And the email to cnam.fr said what the file is, as did the accompanying .dsc
file. I don't know why it landed in music.

Sheesh. Grumpy...

--
dave

==========
dave@mbha.demon.co.uk
==========

2215. Thanks for help on Falcon cable

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Aug9125446@clisome9.rose.hp.com>
Source record: 140325

If I missed thanking anyone privately, a big thanks to all those
who took the time to reply to my SCSI II to SCSI I cable problem.

Let me try to reciprocate with a bit of helpful info:

Toad indeed carries this cable for US$29, but I found a place
in Los Angeles that sells it for $19: Cable Express. (818) 346-9471.

Later,

Titus

2216. Re: Americans-Our friends or what!

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <DvvzrD.1yo@iglou.com>
Source record: 140326
Cross-posted to: alt.nuke.the.usa,comp.sys.atari.st,comp.sys.amiga

James Aubrey (jaubrey@jaubrey.demon.co.uk) wrote:

: What is all this American vs the rest of the world stuff? America, on
: the whole is a great country, not that I have ever been there. Some
: Americans like people of all nationality can have serious attitude
: problems. The world is full of wars without pointless, petty,
: transalantic bickering. Why not discuss things sensibly, without
: resorting to the war, sport, we're better/beat your country etc???

Beats me why they do it all the time. I've found friends from all over the place, and not only became friends, but learned about their culture. Not only that... I've met some deaf from those countries, and they've taught me the sign language of their country. Thus, I know most of the manual alphabet from Britain, Australia, and somewhere else.

It's just the idiots who don't understand the culture and are too culture-shocked to adjust to that country, and refuse to learn.

Followups set.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

The CDA was dishonorable. It was an honorable warrior who struck it down.
- Worf

2217. Re: Thanks to STiK/CAB/etc. developers!

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <839700718_OASIS_@ping.be>
Source record: 140327

In article <839449096_OASIS_@xs4all.nl>
allmidd@xs4all.nl (Johan Middendorp) said:-

>>
>>Doug Kendall (dkendall@facstaff.wisc.edu) writes:

>>> Well, I'm happy to report that at least one non-programming modem-
>challenged ST user is now able to browse the web with CAB with no apparent
>problems.
>
>
>Here's the second one!
>
And the third one. I've Cab running with Mint quite well.
>>> Furthermore, CAB works great.
>
>
>I fully agree!

Me too. It's really a masterpiece. For the momemt I'm using CAB to
design a homepage for an aquarist club in Belgium (although some
members of the board have pc's with Netscape and the like).
Unfortunately I've to use Netscape to check the homepage. Cab seems
more tolerant to syntax faults than Netscape.
>
>>STiK/CAB deserve a round of applause,...
>
>
>Right!

Right you are but I'd like to add the cab_for_mintnet overlay to the
list. Without this it would be impossible to me to browse the web.

Martin

```
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
```

2218. Re: ST-Emulator for PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Brian Sturk <bsturk@ultranet.com>
Message-ID: <320BB81F.408@ultranet.com>
Source record: 140328

Martin Byttebier wrote:
>
> In article <6EMXiYnkJzB@ada.rhein-main.de>
> gregor@ada.rhein-main.de (Gregor Szypula) said:-
>
> >Hi,
> >I'am looking for an Emulator of ATARI ST or similar for PC as
> >Softwaresolution. Where can I find it ?
> >Thanks.
>
> Hello,
>
> AFAIK there are two software emulators
> 1) Magic PC: Application Systems Heidelberg (Germany)
> I know there is a demo version somewhere on the net but I don't
> know where. Look for mgpcdemo.exe
> You need a real fast pc (>100 MHz) with a least 16 mb
> RAM and Windows NT or 95. For the moment the emulator works only
> with 16 colors. According to the tests I've read is Magic PC not a
> fast emulator (yet).
>
> 2) Maybe a better solution is TOS2WIN: Aixit GmbH (Germany)
> A demo version can be found on http://www.aixit.com. The readers
> (only the subscribers) of Atari Inside have received a demo version
> (on CD-ROM). For this emulator you need also a fast pc with Windows
> NT or 95 and lots of RAm. With a 100 MHz pentium you reach the
> speed of a TT. Works with 256 colors.
>
> Hope this help.
> Martin
>
>
>
I have the MagicPC demo but unfortunately the menus and help files are
entirely in German. Also where can i find a copy of the tos2win
package? The aixit site doesn't have it although there is a date
mentioned 8/12/96. Maybe a release date????????

2219. Re: Freeze Dried Flies at 28800 :-)

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Rich Tietjens <starship@3rdplanet.com>
Message-ID: <Pine.SOL.3.91.960809132441.22878B-100000@terra>
Source record: 140329

I run a Hayes Accura 28800 + Fax (and the fax side is useless to me).

On Fri, 9 Aug 1996, John Dooley wrote:

> What kind of modem/speed do you have!

2220. FS: Tx16w, K-1, Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: caffeine@smart.net
Message-ID: <4ugc57$e3s@news.smart.net>
Source record: 140330

Want to get started with Industrial Music but don't know what sampler to buy? I'll make it easy for you: Yamaha Tx16W (1.5megs, Yamaha OS) and a Kawai K-1 keyboard for US$650 plus shipping. The Tx16W is a 12-bit sampler that's worked great for me. Why am I selling it? It's simple -- I really don't have enough time to do what I'd like to be doing on it.

Anyway, I'll even throw in a BUNCH of sample disks I've made -- sounds, phrases from movies, etc etc. Movies such as "Hellraiser", "Manson Documentary", "The Trip", "The Church", "Exorcist I, and III", "The Stand", and TONS more!

I'm even throwing in two midi cables to make your life easier -- just plug the cables into the IN and OUT ports of the Tx16W into the K-1, then from the K-1 into your computer and YOU'RE SET!

My Atari 1040STf is also for sale. It includes a color monitor and TONS of disks. NeoDesk, an amazing desktop replacement, is also included.

Let's break this down:

- Yamaha Tx16W & Disks == US$450 (Includes TWO Midi Cables!)
- Kawai K-1 == US$200 (Includes TWO Midi Cables!)
- Atari 1040ST & Monitor == US$250 (Includes tons of games & utilities!)

I am located just outside of Towson, Maryland. If you'd like to order anything, I can be reached via E-mail at "caffeine@smart.net", "caffeine@lr.smart.net", or "caffeine@inetstrat.com". You can phone me at (410)-653-0512/Home or (410)-653-5582/Home. Ask for "Howie".

Prices are negotiable but close to what others are offering similar equipment for.

A full list of the Tx16W samples will be made available through "ftp.smart.net:/pub/caffeine/tx16w.for.sale" as soon as I can get around to it.

2221. Re: HELP: Can't run FLI from CD under MAGX...

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <839599102_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 140331

In article <839514801snz@mbha.demon.co.uk>
dave <dave@mbha.demon.co.uk> wrote:-

>Just a thought, but M_player also has trouble reading from a CD, buit only
>throught the fileselector (so I am told, I am not rich enough to buy a CD!).
>
>Can you drag & drop it? This works with M_player.

Seeing as Chris is using the Apex FL? viewer he is probably using
drag & drop all ready because they are GTP's.
The latest Apex viewers I have are v4.21.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

2222. Q: How do I get the TOS 2.06 ROMS?

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: matzingr@iclab.ce.philips.nl
Message-ID: <4ufh2h$fqt@ns1.nl.cis.philips.com>
Source record: 140332

Hello fellow netters,

where can I get hold of the TOS 2.06 ROMS, preferably in the Netherlands?
I've been away from the atari scene for quite a while, but my brother has
a 1024 STf(m) I want to upgrade. I'm not sure which version of TOS it has.
And if TOS 2.06 does not work, which version does?

MTIA, cu l8r,
--
Edgar.

|\ /| : : Addr: Philips Sound & Vision
/ | \/ | : Edgar R. Matzinger : t.a.v. E.R. Matzinger
/ | | : : building: SFJ-6.58
\ /| /\| : : P.O. Box 80002
\/ / \ : Philips Sound & Vision : 5600 JB Eindhoven
\ /\ / : Advanced Systems & Appl. Labs. : The Netherlands
\/ |\/ : Integrated Circuits Laboratory :Email:
| : : matzingr@iclab.ce.philips.nl
Disclaimer: Any comments, opinions made are mine, etc ...

2223. 20meg MFM hard drives only $10 each (price includes shipping)

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: griggle@adgrafix.com
Message-ID: <4ugf01$fve@test-sun.erols.com>
Source record: 140333

20meg MFM drives only $10. We also have MFM controllers for $5.50. If your interested contact me at blues@erols.com. Thanks.

Grant Riggle
blues@erols.com

P.S. Visit my page at http://www.cybercity.hko.net/silicon_valley/cguy

2224. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: JEDI
Message-ID: <4ufh8q$lm3@lex.zippo.com>
Source record: 140334

In article <djs.839494911@gen-off-3>, djs@jet.uk says...
>
>JEDI writes:
>
>> Despite your moral pomposity, there really isn't much difference
>> between buying used software and piracy.
>I disagree. If a s/w product is sold on to a 2nd user, and (assuming
>this is done honestly) there's only one user of the product at a time,
>and the author got paid for one user. With piracy, there can be several
>users for which the author only gets paid once.

Touche'. Point taken.

2225. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Luke Drelick <duky@worldnet.att.net>
Message-ID: <320BE89F.7508@worldnet.att.net>
Source record: 140335
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

Rich Tietjens wrote:
>
> In article <avg.839412063@news.cwi.nl>,
> avg@cwi.nl (Annius Groenink) wrote:
> >
> >grobe@netins.net (Jonathan Grobe) writes:
> >
> >>I believe Kyle R Hofmann <rhofmann@crl.com> is planning an RFD
> >>to create comp.binaries.* groups for the Atari and Atari ST.
>
> >
> >Please DON'T DO THIS! I was the last moderator for
> >comp.binaries.atari.st and it was collectively decided best to
> >discontinue the groups. We had at most one or two postings a
> >month!
>
> Firstly, who is included in "colletively?" I opposed the
> removal, and and I think most of the netizens of
> comp.sys.atari.st simply didn't know what was happening.
>
> Secondly, the lack of postings was apparently a problem with your
> email inbox, as I sent several items to you for posting during
> the last months the group existed; they were neither psoted nor
> acknowledged, leading me to believe that they had been rejected
> without comment. If you didn't get them, it might explain why
> the traffic was so low.
>
> >These days it is _much_ better to upload software to a web or
> >ftp site and post an _announcement_ on one of the news groups!
>
> There are still many Atari users who don't have ftp access.
> While archiving files is always a good idea, it is not (IMHO) the
> best way to ensure wide dissemination on a rapid time scale, nor
> does it ensure that the file will even be made available at the
> ftp site. For example, during the past two months, I have
> submitted two original packages to at least 6 different ftp
> archives, including umich. So far as I have been able to
> determine, the packages are now available ONLY at cnam; they have
> been ignored or consigned to Coventry at all the other archives.
> And, since I fix bugs and upgrade my packages continuously, even
> the one at cnam is now quite out-of-date.
>
> >Really, such a group is just a waste of the little bandwidth it

> >produces, and the space in people's .newsrc files!
>
> Considering the amount of spam arising from the thousands of
> clueless commercial phone sex adverisers and the clueless "make
> money fast" chain letter posters, the amount of bandwidth we are
> discussing here is trivial. In addition, I take issue with the
> concept that it would be "wasted."
> alt.barney.dinosaur.die.die.die is a COMPLETE waste of bandwidth,
> yet it's on the backbone. The several hundred users of Atari
> compatibles world-wide who would benefit from a moderated
> binaries group certainly don't consider their systems to be a
> "waste."
>
> >I sincerely hope that people that have a memory that goes back
> >further than 6 months will vote NO on this RFD.
>
> In all honesty, I would expect to see an RFD to remove ALL
> existing Big 8 binaries groups to appear from you within a week
> or so, unless you simply have an ax to grind and are opposing the
> Atari binaries group out of some sort of spite.
>
> I sincerely hope that people who have any sense of fair play and
> the ability to distinguish between new software and stale, old
> software, would vote YES on this RFD.
>
> *!* Opinions expressed herein are those of the writer only *!*
> Unsolicited Email of a commercial nature delivered to this address is
> subject to a $500 charge. Emailing such items, whether manually or
> automatically, constitutes acceptance of these terms and conditions.

I thought Atari went out of business!

2226. Re: Help! Anyone using Oasis 2

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <9205728_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 140336

In article <4ufdhh$30n@huron.eel.ufl.edu>
afn14016@afn.org wrote:-

>Ice_net.prg will not run either and Oasis 2 will not find the RSC
>file!!

Sounds like the archive was corrupted, I've had no problems running on
my Falcon at all.

Mail me if you want any help.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

2227. Huge Web Page Update!

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4ugg24$c5n@express.ior.com>
Source record: 140337

```
[ Web Page Update ]

http://www.ior.com/~danbrown/

Matrixx' Hellish Web Page

- Optimized html
- Expanded Atari: User Groups
- Expanded Atari: TV & Shows
- Expanded Atari: Jaguar
- Expanded Atari: Demo Crews
- Expanded Atari: STiK
- Cleaned up main logo
- Sorted links better (In my opinion)
- Cut back transfer time! (Thumbnails instead of the full size pictures)

Also featuring

- Links to Music
- Info about my local Atari Club!
- Information about myself
- Links for Atari Lynx
- Links for Atari Companies
- Links for Atari Support
- Links for Companies
- Links for Atari 8 bit
- Links for Atari General (web pages)
- Links for Atari FTP sites
- Links for Search Engines
- Links for the Gamers out there
- And probably more considering my horrible memory :)

Everyone is invited to take a look! If you see something that needs
correct, or updated - Feel free to Email me! Feedback is (! encouraged !)
welcomed!
```

2228. Re: STOS is brilliant, thread was-GFA Basic Compiler

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <320bb7a3.24154324@news.airtime.co.uk>
Source record: 140338

On Thu, 8 Aug 1996 13:17:31 -0400, "Mr. Maddog" <mrmaddog@prolog.net>
wrote:

>
>Tony "The STOS Man" Greenwood wrote...

Is this a compliment, coming from someone called "Maddog"?, hehehe

Hi Eric :)

>>Only for interacting with other programs as we know <smile> and I
>>freely admit that my intended STOS program needed a small program
>>written in your hisoft to make it interact, but that only goes to back

>How in the living flying heck...can you make a STOS program interact
>with a regular GEM program. I think STOS just barges in on normal
>GEM and even TOS functions to do it's thing and only give it back
>when it leaves the ST house.

Eh?.....I intended to make a HTML editor, When you click on view
source in CAB for instance, it will load EVEREST or whatever, well I
got it to load my document displayer, simple enough, just point to
it?,
But wanting to turn my displayer into an editor I would need the name
of the html file being viewed, and of course where it is?,
This info is held on whats known as the command line,
Unfortunatly STOS is one of the few BASIC'S that don't have access to
this, So Rich made a small program that grabbed the info, saved a
small ascii file to disk with the info on, then my program runs,
collects that info and hey presto!!!!, a sound idea we came up with,
The whole concept of a html editor went on the back burner so this
hasent been investigated further at the moment, but the concept is
fine :)

>Last night, I was experementing with the Pexec command which is a
>assembly listing that runs other TOS programs. Ok, so I rewrote it
>so it takes the filename from the A0 regester(Areg in STOS) and ended
>the whole thing with the rts command which takes it back to STOS
>instead of the normal "Back to desktop" trap call. Well, I called
>the listing from STOS with the 'varptr' of the filename and it work
>kind of well for a small program that says "hi". But since it says
>that on a TOS screen, I got nothing but blackness. Ok, so maybe it
>requires text to use the STOS trap call but at least the keypress to
>exit part works.

Oooer, if I follow? you want to run a STOS program that in turn acts
as some sort of menu to run other programs, then return to STOS? is

that what you want?,
Is this an existing program or one being made, you can load machine
code programs into STOS and run from within your STOS basic program?,
you can even pass variables to them :) hmm but you probably want to
run any program, what you making? a desktop or something :)
Well all things are possible one way or another, if you explain what
you are making, what you want to run, and what you want to happen,
then we can sort it out:)

>However, as far as running other STOS compiled programs...no dice.
>So how exactly does this thing work and what have I done wrong? it's
>too bad because I would love to have my STOS-written games to run
>smaller game programs without much hacking.

tell me what other game programs, ? :)

Maybe this should be in comp.sys.atari.programmer

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

2229. Re: Does TOS 1.04 not like B:\?

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4ufs7b$6ft@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 140339

cj439@FreeNet.Carleton.CA (Robert Wills) wrote:
>
>I have an STfm w/1.04, and it's quirky with an external floppy attached. I
>just installed 1.04 in an STf, and it seems to not relate to B: now! Has
>anyone else noticed this phenomenon, and better yet, figured how to
>overcome it?
>
>--
> Songshop Musical Productions / Imagine there's no countries
> Box 266, Shawville, Quebec /It isn't hard to do/Nothing to kill or die for
> J0X 2Y0 (819) 647-6022 /And no religions, too...(John and Yoko)

Robert,

Tos 1.04 has no floppy problems. How well does your internal drive work?
It's possible that your Glue chip needs to be reseated if both drives are
a little flaky. It's also possible that your external drive is just now
deciding to take a dump, or that the cable connections aren't so good.
Also, if it only happens with a few certain disks, they may be going bad.

Dan

2230. Re: Falcon SCSI port

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf5df684_Claes.Holmerup@p5.dada.ct.se>
Source record: 140340

Titus Roth wrote this to All about Falcon SCSI port:

TR> I just got a Falcon but with no manual. My problem: how do I
TR> hook a standard SCSI drive to that weird looking port? If
TR> finding a connector is unlikely, does anyone have a diagram of
TR> what pins have what on them?

Hi Titus,
The "strange" port is in fact a standard SCSI-II connector (the same can be
found on many PC SCSI controllers, like for example Adaptec) and cables from
this 50-pin HD-D-type connector (if I remember correctly that should be the
correct name) to the standard SCSI-I 50-pin Centronics, which is most common in
external SCSI-cabinets are available in any computer shop.

TR> A second question: in interlaced mode my monitor flickers
TR> unacceptably. The monitor is a VGA that uses the 1040ST scan
TR> rate. Could this be ameliorated by a monitor with a higher
TR> scan rate?

I don't believe you should be able to get the flickery interlace video modes
when you use a VGA monitor - they should only be available if you use an RGB
monitor or TV. When using a VGA-adapter, one of the pins is grounded to tell
the computer that it is a VGA and the video gets set to the right output
frequencies.
Check if your adapter is ok.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2231. STReport #1232

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <xFFzg3Q.dpj@delphi.com>
Source record: 140341

08/09/96 STR 1232 The Original Independent OnLine Magazine!

- CPU Industry Report - Corel News - LINKS LS
- Nintendo 64 - IBM Virus Tool - HARE VIRUS
- NEW MACS - 150Mhz Pentium - Mario 64
- Cybergangs - CDROM to DIE - JAGWIRE

AOL goes AWOL!
Hackers Nail Scotland Yard
U.S. Spies Invade UK System?

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

2232. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: JEDI
Message-ID: <4ufgt1$lg8@lex.zippo.com>
Source record: 140342

In article <554238304.7968.395.starship@3rdplanet.com>, starship@3rdplanet.com says...
>
><RFC Invalid> barked in COMP.SYS.ATARI.ST on 08 Aug 96:
>
> I> In article <djs.839415003@gen-off-3>, djs@jet.uk says...
> >>
> >> juda@euronet.nl (Paul Juda) writes:
> >>> Maybe you know where to download a 'cracked' Cubase 2.0 (or higher)...
> >>> Recently I purchased an Oberheim Matrix 1000 synthesizer,...
> >>
> >> Why didn't you steal the synthesiser too?
> >>
> >> You can pick up a reliable legal copy of Cubase 2nd hand quite
> >> cheaply now.
> I>
> I> Despite your moral pomposity, there really isn't much difference
> I> between buying used software and piracy. In the end, the developer
> I> looses profit: the only manner in which a developer CAN be hurt
> I> by piracy.
> I>
> I> It doesn't keep the owner from selling to anyone else, it
> I> doesn't hinder the owner's use, and no production cost is
> I> lost due to you swiping a manufactured copy.
>
>Distributing unauthorized copies of software is a crime. Period. If the law

This is the most primitive form of morality actually.

>bothers you, rather than telling everyone how "morally superior" you are

I said no such thing. I merely stated that those obsessed with petty
rules that they don't even understand shouldn't pontificate to the
rest of us when they don't even know what a proper analogy is.

>becasue you think the law is wrong, the proper method of redress is to get
>the law changed.
>
>Additionally, /used/ software doesn't increase the number of copies in
>circulation (if the seller is honest), and therefore your argument is
>invalid, because you have neglected the "market saturation" element of piracy.

I buy used software when CompUSA is still trying to buy it at full
price oftentimes when that software is still a best seller. I get
to use the software in a manner that does no benefit to the software
'owner'. The orginal licence holder get's some money back, an
intermediary gets some profit, and the 'software owner' is deprived

of a customer and any profit derived from same.

The end result is the same. Except 2 other people who are not the
'software owner' benefited financical from the arrangement.

>
> I> Innane corporeal analogies do nothing but SET BACK notions of
> I> copyright law and ethics. Until the the morally crusading twits
> I> such as yourself realize the differences between corporeal and
> I> intellectual property no real progress will ever be made and the
> I> rights of those who you deem so important to 'pretend to defend'
> I> will never be properly defended.
>
>As long as Cubase is available from legitimate retailers, making pirate
>copies hurts someone who has a legitimate investment in legitimate copies.
>If you get the idea that I think pirates are illegitimates, you're following
>my arguement perfectly.

A terminal program != a terminal.

Until you moral pundits get this idea through your heads, no
progres on this issue will EVER be made. Your dreaded piracy
will be with us until the end of time because of the ideas
that you propagate.

The analogy is intuitively false. Even the dim realise this. By
clinging to it you only make your own ideals look foolish. Absurdity
by association.

2233. Is there life...

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <839712328_OASIS_@jaubrey.demon.co.uk>
Source record: 140343
Cross-posted to: alt.nuke.the.USA,alt.nuke.europe,misc.misc,comp.sys.atari.st

```
Is there really life on Mars or is a way for NASA (America) to take
the lime light. I mean who says that the rock they found came from
Mars???

James

--
------------------------------------------------------------------------
jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
------------------------------------------------------------------------
```

2234. 16 MEG RAM $75.00

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: webmaster#2 <webmaster@foryourneeds.com>
Message-ID: <320BE67A.7522@foryourneeds.com>
Source record: 140344

GREAT RAM PRICES AT
www.foryourneeds.com
sale ends saturday !!!!

2235. Strange files on my HD...

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <839721484_OASIS_@jaubrey.demon.co.uk>
Source record: 140345

Since an Oasis 1.35e crash I have in the /spools/mqueue/ folders some strange files 352719273564 bytes. I can't read/view/delete then as they don't exist. Is there anyway to delete them? Are they taking up memory on the HD? When I view info on E:\ get a *(*)&&#65533; bytes used. I'd be grateful on any info anyone can give, this is so annoying, I'm tring to purge my HD ATM, what with WWWcache, Cix messagebase and Oasis a 65mb partition is filling up :(((I have since reinstalled oasis though, hope this does not happen again!!!

Thanks,

James

--

```
------------------------------------------------------------------------
jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
------------------------------------------------------------------------
```

2236. FS: Atari ST 1040 system

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: mabellam@ezinfo.ucs.indiana.edu
Message-ID: <4ug8fe$e4l@usenet.ucs.indiana.edu>
Source record: 140346

Atari ST system for sale as a whole or in parts.

- Atari ST 1040
- Atari SC1224 Monitor
- 1200 Baud Amiga Modem
- Supradrive Atari HD (20 megs)
- Atari SF354 Disk Drive 3.5"
- Lots of software
- mouse pad, mouse, joysticks, cables etc.

Make a bid on any part or for the works.
I'm asking $100.00 OBO plus postage for the works.
Mail replys to mabellam@indiana.edu

Thanx

2237. Re: MagiC network

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <554277227.39191.39.starship@3rdplanet.com>
Source record: 140347

robscha@data.rhein-main.de barked in COMP.SYS.ATARI.ST on 09 Aug 96:

r> I have a smal Network between two falcons..
r> I'm use MidiCom 3.96 from Harald Blees@KL.maus.de
r>
r> Both Falcons are NOT wired via MidiPort, I use a smal
r> Romport-Interface with 160Kb/Sec !
r>
r> Thats very nice, so you can use this connection for
r> backups, cd-rom acces and also. no problem by use this with
r> single tos or Magic5. Otherway you connect your printer to
r> one of your machines and you
r> allready can print form both machines!
r>
r> Ask Harald for more details.

Can you give us a proper Internet address for him, Robert? I don't know how
to send email to a maus address - especially one that has a white space in it.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

2238. Re: Who can get comp.binaries.atari?

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <554277226.39190.59.starship@3rdplanet.com>
Source record: 140348

clifton@southern.co.nz barked in COMP.SYS.ATARI.ST on 09 Aug 96:

c> I can... is it moderated?

Retro-moderated - I issue cancels for inappropriate posts, and inform the
copyright holders in case of blatant piracy.
--
Visit us at http://www.3rdplanet.com/~starship
+-------------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-------------------------------------+--------------------------+

2239. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <Dvw682.CoF@news.hawaii.edu>
Source record: 140349

: Paul Juda did NOT indicate that he had a legitimate copy of Cubase. If he
: had, probably no one would have jumped down his throat. However, his
: original post asked people all over the world, by inference, to become party
: to software piracy. As a software developer, I deplore piracy. As a citzen,
: I feel compelled to decry it. If you feel differently, agitate with your
: legislators to get the copyright laws changed. But if you succeed, remember
: who's to blame when developers stop releasing new software.

This is a bit off of the topic, but I feel the need to vent...

I personally own more legitimate software than anyone that I have ever known, but I can't agree with most of the ways that publishers have attempted to prevent piracy. I truly believe that copy protection schemes played a very large role in killing the Atari software market... Why?

Most entertainment software that is copy protected runs on only a small percentage of computers. After buying games like Vroom and Dragon's Lair, I was quite dismayed that my original disks only worked on 10-20% of the STs that I had access to. Even when these programs did work, they didn't work consistently. Games like Epic and Robocop 3 which would only run about 50% made me wish that I had kept my $70 per title. Honestly, I have at least 100 games that have difficulty running, or do not run at all.

Then there are high end applications such as Notator SL, Logic Audio, Cubase, Cubase Audio, etc... These programs have INCONVENIENT hardware dongle style copy protection which frequently results in the loss of work. The Notator Dongle would frequently malfunction and result in a computer lockup on attempts to save. Some people who use their machines for a single program or application may not be bothered by this, but I literally have at least 10 carts that I need to be able to use. The inconvenience and wear and tear on my ports is unjustified, especially considering the excessive price of these software packages. When is someone going to figure out that you can sell ten times as many pieces of product at $100 than you can sell at $500? The bottom line is that I paid huge quantities of money for these programs and I deserve to be able to use them without difficulty.

These methods only serve to punish the honest consumer and dissuade sales - I have certainly wished that I never bought many of these programs.

Since when was it okay for people to sell a product that didn't work, and then blame poor sales on piracy?

Aloha,

John Perez
jperez@hawaii.edu

UH School of Nursing Computer Specialist

2240. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf530936_Claes.Holmerup@p5.dada.ct.se>
Source record: 140350

Paul Juda wrote this to All about Cubase 2.0 (or higher) 'cracked' version needed:
PJ> Maybe you know where to download a 'cracked' Cubase 2.0 (or
PJ> higher) version for the Atari ST (and/or IBM PC)?

Hi Paul,
Software piracy is the same as stealing and as illegal as theft!
You've got a cheap computer, then you buy expensive synths, maybe an expensive mixing console and expensive effects processors and then you want to steal the software, which is more expensive than the computer but cheaper than most synths and in fact is necessary for using your synths!
If you can afford the rest of the equipment, you can afford the software too - and if you buy it, you'll be a little more certain that your computer platform will continue to be supported by the programmers.
If you continue stealing programs, eventually the programmers don't sell enough programs to be able to make a living on it and they'll decide to stop programming for the TOS-machines. This is a far more greater danger in such limited markets as Atari than in huge markets as PC.
What you want to do is actually to make the programmers put a great program together and then give it away to you. Would you like to work for several months (or even years) and then not get any salary for it?

PJ> Recently I purchased an Oberheim Matrix 1000 synthesizer, and
PJ> wanted to edit some patches. This is possible in Cubase
PJ> mixermode. However, in a (cracked) version of a friend the
PJ> MidiMixer dropdown-menu lacks.

That's really great! ;)
Then you can't use it. ;)))))))
OH! By the way - would you go to your local music store and steal a Kurzweil K2000 for me? I really need to have one...
Can't you see that's the same as asking me to get pirated software for you?

PJ> If you own a cracked Cubase version I would love to receive it
PJ> as attachment... ;-)

Wouldn't dream of it, but I might help you by sending your request on to Steinberg and we'll see if they can help...

Regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths

nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2241. FS: SM124 Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: 70771.3100@compuserve.com
Message-ID: <AE30B18696686F0A8@dd18-016.compuserve.com>
Source record: 140351

For sale: SM 124 Monitor. $50 plus shipping or best offer.
Contact: 70771.3100@compuserve.com

2242. Re: Strange files on my HD...

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Ron and Sharon Whittam <whittam@primenet.com>
Message-ID: <320C270C.784C@primenet.com>
Source record: 140352

Rory McMahon wrote:
>
> James Aubrey <jaubrey@jaubrey.demon.co.uk> wrote in article
> <839721484_OASIS_@jaubrey.demon.co.uk>...
>
> > strange files 352719273564 bytes. I can't read/view/delete then as they
> > don't exist. Is there anyway to delete them? Are they taking up memory
>
> 352,719,273,564... Hold on to that one.. 352gig HD! ;)

What you have is most likely a recursive directoy.
This is serious corruption. You need some Disk Utility.
There are a few good shareware programs. I would recommend
ST-Tools. There is a few others. . . maybe others could
volunteer what they use. ST-Tools will normally fix this problem.
Let me warn you: If you delete it, you could end up with an
empty harddrive.

Here's ST-Tools:
ftp://f.ms.uky.edu/pub2/atari/utilities/st_tools.lzh

Here's some others:
ftp://f.ms.uky.edu/pub2/atari/diskutils/diskscan.arc
ftp://f.ms.uky.edu/pub2/atari/diskutils/diskmech.arc
ftp://f.ms.uky.edu/pub2/atari/diskutils/hospital.arc

Ron

2243. test

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: tomeeee@soho.ios.com
Message-ID: <679513882417@ppp-33.ts-1.la.idt.net>
Source record: 140353

```
test
```

2244. Re: Request: HTML Stripper

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: tomeeee@soho.ios.com
Message-ID: <679513912873@ppp-33.ts-1.la.idt.net>
Source record: 140354

k

2245. Re: ST-Emulator for PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4ug7nh$3j8_001@jf.intel.com>
Source record: 140355

In article <320BB81F.408@ultranet.com>,
Brian Sturk <bsturk@ultranet.com> wrote:
>I have the MagicPC demo but unfortunately the menus and help files are
>entirely in German.

Yes, and the one I downloaded from Toad is expired. I tried a reinstall, but
that didn't work, either, so I guess "it's dead, Jim!"

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2246. OASIS2 & ICE - Comment List # 43 (09/08/1996)

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <50904976_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 140356

Oasis Report - D.M.Brewood - Updated: 09/08/96 # 043 (posted to
== testers)

Comment list posted to the following official beta testers:

Colin Bernau (colbee@tyndale.apana.org.au)
David Greenhough (green@spirit.demon.co.uk)
Rod Keen (beta@gaiasys.demon.co.uk)
Neil Martin (Neil@yr-ynys.compulink.co.uk)
Gary Priest (gary@the-gap.demon.co.uk)
Dave Levi (Dave@levihome.demon.co.uk)
Phil Yeadon (Phil@yeadontt.demon.co.uk)
Boris D. Cahan (bdc2@po.cwru.edu)
Danny Bhabuta (dbhabuta@cix.compulink.co.uk)

Test Machine: Falcon 030 running MagiC4 with Thing, operating in 1024 x
768 x 16 colours.

This comment list will also be posted in the NeST N.SUP.OASIS_ICE*
message echo on a weekly basis.

* = Echo now gated with the AtariNet A.SUP.OASIS_ICE echo.

This data is based on the alpha version(s) provided on:

ICE = 07 August 1.56
OASIS2 = 06 August 2.06 (same issue as the package).
ICE_NET = 06 August 1.24

Package 2.01 was the first stable release version.

Package 2.05 released 03/06/96.

Package 2.06 is under alpha test by myself now.

New in ICE since the last beta OASIS2 release:
==

1.03

- TCP checksum error problems fixed 100%
- News History file update for numerical format.
- All IP routines now in machine code.
- FTP now supports use of anon as well as ftp as a username.
- When an 'IP: Bad checksum' error message is displayed the ERROR_PING
flag is not picked up and no ping is generated - fixed.
- ICE Usenet Window does not always display contents - fixed.
- Clock adjustment code implemented in ICE.

- Mail index system implemented.
- Neil Martins' "Incoming news keeps stalling with bad packet (IP) errors (PPP)" problem has been cured by installing HSMODA07 on his TT.
- IP: bad checksum bug when after starting a SLIP connection or bad packets when a PPP connection is started - fixed.
- When ftp'ing to Demon's WWW homepages ICE no longer gives error 550 (Access Denied) as soon as the home directory is entered.
- Error 008 in ICE when sending a 251k news binary and bringing in a 283k email. After error 008 crashes back to MagDesk, even throwing Thing out, and locks the Falcon solid - Fixed.
- Ftp upload options now active.
- When making an Ftp upload the filenames can be set to be in lower or upper case.
- Mail packet queue now limited to 7k held at both ends of the link.
- Ftp multiple directory redraw problems cured.
- R/S 'light' flickering fixed.
- Adjustment of receive data window size inceases throughput dramatically

New in OASIS2 since the last beta OASIS2 release:
==========

2.06

- Font size controls added to Oasis.
- Complete MIME send routines (Partials created Automatically) with iconic control panel.
- GMT offset system recoded - now does not reset system clock.
- Send MIME bugs fixed when using external editor.
- Not enough disk space when unbatching news no longer results in the incoming mail being deleted.
- MIME partial size selectable.
- 'Mail To:' support added for MIME. **
- OutMail now shows outgoing MIME files correctly. Will be added to the Internet Window. **
- In the Outbound window - Window header should changed to show 'outbound'.
- Time / Datestamping of files.
- MIME partials marked as expired once processed into a single MIME.
- 'A' flag now indicates in the mail window that an automatic Oasis function has occured.
- Local time shown in the newsgroup details dialog, but GMT still written to the groups file.
- Spell checker added to OasisEd2.
- De-fragging system built in to Oasis to stop problems when unbatching news.
- Implemented use of SHIFT HOME to move cursor to the bottom of the mail and news windows.
- Two bugs from: Stephen Mulrine <robotron@moroder.demon.co.uk> fixed:
- If an outgoing mail message has a line beginning with a dot, the dot will vanish in transit.
- If an incoming mail message has a line beginning with a dot, an extra

dot will appear (I assume).
- Defragging routines debugged.
- Unbatch variable bugs fixed.
- Resources updated.
- Newsgroup file size shown in the Group Maint window (Kbytes).
- MIME send to multiple address bug fixed.
- Support for mail index implemented.
- Notification of new emails for each user.
- Mail save bugs fixed.
- Overview bug fixed when adding users to yellowpages from news.

** = In progress and will be completed before the next package release.

New in ICE_NET since the last beta OASIS2 release:
==

1.23�

- Mydials removed and in house code generated.
- Windows style pop-up's added.
- Frond Support added.
- Font size controls added to Oasis.
- Dialogues reworked.
- Unbatch & Post Local flag bugs fixed.
- Support for ftp upload added.
- Icompatibility problesm with OASIS fixed.

New in Spider since the first official OASIS2 release:
==

- Basic code evolving.
- Code written to display raw text without HTML tags.
- Now coded in machine code.

List of possible bugs discovered in ICE so far:
===

- Fix PPP packet bug where carrier drops.
- On his TT Neil suffers from:
- Always IP checksum error on 'loging' (note: SB 'logging) in.
- Several times had error 65 when exiting ICE to Oasis, then crash!
- If your email address doesn't include a host, eg brian@sol.co.uk, when
you do an anonymous ftp session, Ice sends your address as
brian@.sol.co.uk - this confuses the other end into thinking you've
messing them around. [Brian Baird: 90:100/113]
- Message size in viewing window when using finger wraps round to the
next line.
- ICE does not exit straight away when selecting Quit in the menu if
the various windows are iconified.
- News window blanks out after dialer window has closed.

List of possible bugs discovered in ICE_NET so far:
===

- $GET_IP seems to be sensitive to spaces - it wouldn't get my IP address because I'd missed the space which is sent after the string it watches for.. Unfortunately Ice_Net won't let you put a trailing space in the string lines. [Brian Baird: 90:100/113]

List of possible bugs discovered in OASIS2:
==========

- The 'Local Post' bug is back under MagiC 4 whereby Oasis crashes out when posting the message locally.
- Oasis2.prg doesn't work properly with Outside on some Falcons. It seems to allocate all virtual memory with loads of disk thrashing and does run but takes several minutes to load. ICE.PRG works fine.
- Daily Net window does not resize to accomodate the size of the newsgroup names [Falcon only].
- When adding a group of new newsgroups the first group is sometimes not added into the groups file, or is added with a garbaged description.
- Stray .'s still to be found in the NEWGROUPS file.

F.R.O.ST Development:
==========

Done:

- Coded front end so it is MagiC / Falcon compatible.
- Added GEM window code.
- Added ICE interfaxce code.
- Recoded the email processing code.
- New database format eveolved and working.
- NeST address's now have the format of Daron.Brewood@nest.demon.co.uk
- NeST email will now export to the internet.
- MAIL.IN file scanned to locate mail from the internet for NeST users.

To-Do:

- Import mail from the internet into NeST.
- Add 'FROST' user system into OASIS.
- Export NeST echo's to the internet.
- Import internet newsgroups in to NeST echo's.
- Add support for sending archived NeST mail packets out to an internet address in UUE / Base 64 format.
- Add support for receiving a tagged internet UUE email and processing it out into an archived mail packet for NeST to process.

The following other files are maintained by myself for the OASIS2 / ICE system:

FAQ.TXT - Frequently Asked Questions.
GOSSIP.TXT - Latest News and Gossip.

These will be posted by request only:

NEW_ICE.TXT - ICE Net Development History.
NEW_IC2.TXT - ICE Development History
NEW_OASI.TXT - OASIS2 Development History.

TO_DO.TXT - To-Do List for OASIS2 / ICE.
WANTED.TXT - Things needed for OASIS2 / ICE devleopment.

Phil Yeadon and Dave Levi have my full permission to use this listing as a
master listing, and to thereby generate history files for Oasis/Ice
release archives. This entire listing however as always remains the
property of myself.

Daron Brewood - dbrewood@cix.compulink.co.uk
- dbrewood@nest.demon.co.uk
- 90:90/0.0@nest.ftn

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
---

2247. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: JEDI
Message-ID: <4ug1o5$ql0@lex.zippo.com>
Source record: 140357

In article <4ufelc$1ng_002@jf.intel.com>, RichardX_Tietjens@ccm.jf.intel.com says...
>
>In article <avg.839412399@news.cwi.nl>,
> avg@cwi.nl (Annius Groenink) wrote:
>>People who use cracked software will always do that as long as
>>it is possible, why should you want to change that? Everybody
>>has a right to a certain amount of indecent behaviour. I think
>>this is just part of the general idea of a `free market'. All
>>you can hope is to make them potentially interested in your
>>future products and hope that they might eventually buy one.
>
>What an interesting attitude towards copyright, especially
>onsidering that you are the last moderator of a recently-removed
>binaries newsgroup.

Perhaps he views his time better spent than with
tilting at windmills.

2248. For Sale Again

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: "LOCKARD, JOHN KEVIN" <ZJKL10@access.east-tenn-st.edu>
Message-ID: <4udvcd$elk@dazzle.etsu-tn.edu>
Source record: 140432

Old 1040STF, needs a new drive, includes 14400 modem, B&W Atari Monitor,
Golden Image Mouse, IB 5.25 Drive, with cables and software. No bids...
Asking: $150.00 Call (423) 928-1071. Includes shipping and handling.

2249. Re: Removeable Harddisk's?

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Robert Trowbridge <bobtrow@delphi.com>
Message-ID: <ZBAzo9d.bobtrow@delphi.com>
Source record: 140433

George, what interface are you using to connect the ez135 to the Atari with? Is it SCSI-II only? Thanks, BOBTROW @ DELPHI.COM

Bob T.

2250. Straight Fax Help Please

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: smooth1@orca.akula.com
Message-ID: <4ueha6$t8@news.akula.com>
Source record: 140434

I can't seem to get my STFax to print using the HP 520. I'm using G+Plus.
I wonder if anyone can tell me how to get it up and printing. Help...
Please... Pretty Please. Thanx!!!!

2251. Re: Pinball Dreams Questions...(please help)

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Jim Collins <jimcollins@delphi.com>
Message-ID: <ZJCSQ3V.jimcollins@delphi.com>
Source record: 140435

Evil has no boundaries <chrishinds@delphi.com> writes:

>I just got Pinball Dreams for the Falcon, but there's a couple of problems
>I'm having:
>
>1. Apparantlty, the disks shipped out without the VGA version on them.
>According to a letter in the box, 16/32 Systems will provide anyone who
>wants it, the VGA version. My quesion is, the letter is dated Dec. 1994,
>and I'm wondering if 16/32 Systems still exists. If it does, does anyone

chro_MAGIC Software is providing North American customer support for
Pinball Dreams (and the other 16/32 games... Steel Talons, Dino Dudes,
etc). If your Pinball Dreams package includes a warranty card pre-
addressed to chro_MAGIC, just fill it out and send it in with your
request for the VGA version. If there is NOT a chro_MAGIC warranty card
in your package, send in your original Pinball Dreams Disk with your
request for the VGA version.

Contact chro_MAGIC at:
chro_MAGIC Software Innovations
516 North Jackson
Joplin, MO 64801-2755
United States

Phone: +1-417-623-7393 Fax: +1-417-624-1887

2252. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: jules@cs.ruu.nl
Message-ID: <4uer4n$9f5@krant.cs.ruu.nl>
Source record: 140436

And anyway, when you buy a piece of software you not only buy the software itself but also support, the security that bugs will be fixed, the ability to upgrade to later versions, etc. Since you get none of this when buying an Atari version of Cubase I think it should at least be a *lot* cheaper--and even though I own a registered version I can perfectly understand why people would rather just get a pirated version.

fl 0.02,

-- Jules

2253. TOS Upgrade for C-Lab Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: jimhanner@e-mail.com
Message-ID: <4uest7$nu2@ef2007.efhd.ford.com>
Source record: 140437

Hi,

My C-Lab Falcon MkII came with TOS 4.02 fitted. As I mainly use the
system to run Cubase Audio could anybody advise me...

a) What benefits would upgrading TOS give me?
b) Where do I get an upgrade from? (I'm in the UK)
c) Is it tricky to fit/install?

Thanks in advance,

Jim

2254. Re: Using a Zip drive parallel or scsi with an Atari -ST

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <320AEDDA.15FA@bruker.de>
Source record: 140438

Andrew Holt wrote:

> The Zip drive works great and swapping disks isn't a problem - as long
> as you relog them :)

What do you mean with "relogging"? Normally a hard disk driver
automatically
recognizes a media change when the drive is accessed after the media was
changed. The user doesn't have to care for it, the driver does all that
is
necessary.

--
****
* Uwe Seimet | I really hate this damned
machine, *
* | I wish that they would sell
it. *
* Internet: us@bruker.de | It never does that what I
mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell
it. *
* WWW:
http://acp5.chemie.uni-kl.de/seimet/index.html *
****

2255. Re: Falcon SCSI port

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <320AEE55.2CC6@bruker.de>
Source record: 140439

Titus Roth wrote:
>
> I just got a Falcon but with no manual. My problem: how do I hook a standard
> SCSI drive to that weird looking port? If finding a connector is unlikely,
> does anyone have a diagram of what pins have what on them?

The Falcon has a standard SCSI-2 port. So all you need is a cable with a
SCSI-2
connector.

--
****
* Uwe Seimet | I really hate this damned
machine, *
* | I wish that they would sell
it. *
* Internet: us@bruker.de | It never does that what I
mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell
it. *
* WWW:
http://acp5.chemie.uni-kl.de/seimet/index.html *
****

2256. Re: ST-Emulator for PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: uety04@zx2.hrz.uni-dortmund.de
Message-ID: <4ueknq$ob4@nx2.HRZ.Uni-Dortmund.DE>
Source record: 140440

gregor@ada.rhein-main.de (Gregor Szypula) wrote:

>Hi,
>I'am looking for an Emulator of ATARI ST or similar for PC as
>Softwaresolution. Where can I find it ?
>Thanks.
>--
> +------------------------------+
> | Gregor Szypula |
> | gregor@ada.rhein-main.de |
> +------------------------------+
The latest demo version of MagiC-PC for Win95 is at
http://members.aol.com/ashinfo/ashftp.htm.
On our 486DX2/66 it runs as fast as an Mega ST.

2257. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <554238304.7968.395.starship@3rdplanet.com>
Source record: 140441

<RFC Invalid> barked in COMP.SYS.ATARI.ST on 08 Aug 96:

I> In article <djs.839415003@gen-off-3>, djs@jet.uk says...
>>
>> juda@euronet.nl (Paul Juda) writes:
>>> Maybe you know where to download a 'cracked' Cubase 2.0 (or higher)...
>>> Recently I purchased an Oberheim Matrix 1000 synthesizer,...
>>
>> Why didn't you steal the synthesiser too?
>>
>> You can pick up a reliable legal copy of Cubase 2nd hand quite
>> cheaply now.
I>
I> Despite your moral pomposity, there really isn't much difference
I> between buying used software and piracy. In the end, the developer
I> looses profit: the only manner in which a developer CAN be hurt
I> by piracy.
I>
I> It doesn't keep the owner from selling to anyone else, it
I> doesn't hinder the owner's use, and no production cost is
I> lost due to you swiping a manufactured copy.

Distributing unauthorized copies of software is a crime. Period. If the law bothers you, rather than telling everyone how "morally superior" you are becasue you think the law is wrong, the proper method of redress is to get the law changed.

Additionally, /used/ software doesn't increase the number of copies in circulation (if the seller is honest), and therefore your argument is invalid, because you have neglected the "market saturation" element of piracy.

I> Innane corporeal analogies do nothing but SET BACK notions of
I> copyright law and ethics. Until the the morally crusading twits
I> such as yourself realize the differences between corporeal and
I> intellectual property no real progress will ever be made and the
I> rights of those who you deem so important to 'pretend to defend'
I> will never be properly defended.

As long as Cubase is available from legitimate retailers, making pirate copies hurts someone who has a legitimate investment in legitimate copies. If you get the idea that I think pirates are illegitimates, you're following my arguement perfectly.

I> ... piracy in some instances is quite justified.

When you can demonstrate that the software copyright owner has defrauded customers (as in the case of Freeze Dried Terminal), there is some justice in distributing copies to people who have not bought them. This is the "eye for an eye" school of justice (I happen to subscribe to it), and supporters of this logic should probably support the death penalty for capital crimes, also.

I> Some aspects of software quality do not become apparent until after
I> rigourous testing. Unfortunately, not enough people complain about
I> bug ridden software and demand their money back. If this were the

You /have/ used Microsoft products, then. ;^/

I> case, then perhaps consumer standards would be better and THAT
I> particular form of piracy would be unneccessary. As it stands, one
I> often needs to threaten legal action [true story] just to return
I> software with DEFECTIVE MEDIA.
I>
I> Also, I understand that products such as Cubase include dongles.
I> Since such devices don't even hinder crackers, who generally are
I> more adept at security than the protection designers, only the
I> consumer ends up hurt or inconvenienced. I find cracked versions
I> of things I already own very useful.
I>
I> When I saw this, I presumed that the user in question no longer
I> felt like being inconvenienced by a dongle: a device that only
I> hinders paying users and not the 'thieves' that you are so quick
I> to rail about, no matter their motive or intent.

I made a copy of Dungeon Master for someone this week. Before I would copy it, I made them send me their worn-out original disk, and then I made them a working copy and mailed both their broken original and the new copy back to them. "Fair use" includes archival copies, and when someone has proven to my satisfaction that they have purchased what they want a copy of, I have no problem helping them get a working backup.

Paul Juda did NOT indicate that he had a legitimate copy of Cubase. If he had, probably no one would have jumped down his throat. However, his original post asked people all over the world, by inference, to become party to software piracy. As a software developer, I deplore piracy. As a citzen, I feel compelled to decry it. If you feel differently, agitate with your legislators to get the copyright laws changed. But if you succeed, remember who's to blame when developers stop releasing new software.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

2258. New NeSTList & NeSTKit

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <62922208_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 140442

A new NeSTList and NeST Kit are now available for download on my web pages: http://www.nest.demon.co.uk/

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn

---

2259. Re: Weekly Posting of New

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHJSBHVMUp@tos.ak.planet.gen.nz>
Source record: 140443

In <4u88uq$7de@ccshst05.uoguelph.ca> Theodore L Hopman wrote :

>If you do this, you're using WWW, not gopher. Anyway, I'm pretty sure
>there is a gopher client for MintNet, and gophering to umich is even
>faster than using http (at least in my experience).

I use a gopher client for MiNTNet regularly, I believe the binary was on
a.a.u.e. Otherwise, Lynx supports gopher - just use an address starting in
gopher://.

--
+------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

2260. Atari STf

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960808231818234@muskrat.com>
Source record: 140444

get yourself an ICD host and an adaptic 4000 card and you sure can!

... Tomorrow has been cancelled due to lack of interest.
___ Mountain Reader II - #Demo 001

2261. Dune II on the Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4uf6ke$1q4@orm.southern.co.nz>
Source record: 140445

I heard recently that there was Dune II for the Atari STe, is this true,
and if it is, where can I get it from?!

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

If you want it done right, forget Microsoft.

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES

2262. Anyone know of any good education programs for the atari st?

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Curtis Blanton <cgb9@ccddn1.em.cdc.gov>
Message-ID: <320B5720.65B2@ccddn1.em.cdc.gov>
Source record: 140446

Does anyone know of some decent education programs for elementary school children? I have got some of pd stuff off of UMICH and have 5 or 6 'commercial' education programs. I am looking for recommendations on some other programs. (Talespin? , Bentley Bear? Winnie the Pooh?)

Curtis Blanton
cgb9@ccddn1.em.cdc.gov

2263. Re: ATC is gone for good

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: wlas@ix.netcom.com
Message-ID: <4ufanl$s4u@dfw-ixnews10.ix.netcom.com>
Source record: 140447
Cross-posted to: rec.games.video.atari,rec.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st

In article <4u8d5v$2rc@news.tcd.net>, BobKlaas <bobkla19@mail.tcd.net> wrote:
>
>But they do in fact have a contract with Compaq for drives so
>that is at the very least in our favor.

"Our" favor, who? Unless they decide to use the money to start making
more games and/or a Jaguar 2 that can compete with the current systems out and
being developed it won't do anyone except JTS any good. And frankly, at this
point, I doubt the idea of games is being bandied about anywhere over there.

2264. Help! Anyone using Oasis 2

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: afn14016@afn.org
Message-ID: <4ufdhh$30n@huron.eel.ufl.edu>
Source record: 140448

Hi: I got the TOS file to decompress (thanks Katherine Ellis)

and none of the programs want to load or the config. setup program!!

Would anyone tell me how ort why they will not run on TOS Falcon?

Ice_net.prg will not run either and Oasis 2 will not find the RSC
file!!

I the Oasis 2 folder on C:\
Thanks, Raymond

2265. Re: Falcon SCSI port

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <554238305.7970.675.starship@3rdplanet.com>
Source record: 140449

titus@mothra.rose.hp.com barked in COMP.SYS.ATARI.ST on 08 Aug 96:

t> I just got a Falcon but with no manual. My problem: how do I hook a
t> standard SCSI drive to that weird looking port? If finding a connector is
t> unlikely, does anyone have a diagram of what pins have what on them?

It's a standard SCSI-2 external port, same as on the clones. A short
(18-inch) cable will run $20-$30; longer ones can cost $65 easily. One of
the many "benefits" of using PC-stnadard parts. %^(
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

2266. Re: Freeze Dried Flies at 28800 :-)

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <554238305.7971.51.starship@3rdplanet.com>
Source record: 140450

julian@connexus.apana.org.au barked in COMP.SYS.ATARI.ST on 08 Aug 96:

j> I made the little cable and altered the .cfg file. I configured
j> HSmodem07 and the modem.cpx
j>
j> I just downloaded a file at an average of 3278 cps.
j>
j> WOW !!!!!!!!!!!!!!!!!!!!!!!!!!!
j>
j> Thanks to Rich Tietjens for posting that file on how to do it.

Gives me a warm fuzzy to know that someone got some benefit from it!
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

2267. Re: Interface.

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-0908960938270001@138.110.7.161>
Source record: 140451

In article <GHHHBBARUP@data.rhein-main.de>, robscha@data.rhein-main.de (Robert Schaffner) wrote:

> In <4u59dh$aia@kaon.kuai.se> Daniel Hedberg wrote:
>
> Hi Daniel,
> >
> >Is there any one who knows where to get hold of Interface? (the .RSC
> >editor). I would also like to know what version it's up to now. Thank you!
>
> I think V 2.3 is the latest release.
>
> no were-Software/Germany
>
> regards, robert
>

We also sell the English version of 2.3 for $99.95 + shipping at Gribnif Software.

Gribnif Software
PO Box 779
Northampton, MA 01061

(413) 532-2434 (from 6 to 8 PM Eastern US time during the summer months)

Dan Wilga
dwilga@mtholyoke.edu

2268. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4ufa0r$363@orm.southern.co.nz>
Source record: 140452
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

Annius Groenink (avg@cwi.nl) wrote:
: Please DON'T DO THIS! I was the last moderator for
: comp.binaries.atari.st and it was collectively decided best to
: discontinue the groups. We had at most one or two postings a month!
I don't think that any sane atari user asked for the removal of the
group, or what it meant. It was people like sinclap who despise atari
owners that wanted it's removal
: These days it is _much_ better to upload software to a web or ftp
: site and post an _announcement_ on one of the news groups!
But it is not free, why should IBM users get all the free bandwidth they
want and Atari users with none?

: Really, such a group is just a waste of the little bandwidth it
Well if it produces little bandwidth then what's the problem?

: produces, and the space in people's .newsrc files!
ooo all of 20 bytes.

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

If Speed scares you, use Windows!

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES

2269. Re: Request: HTML Stripper

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: fl@io.org
Message-ID: <4ufh1e$8f9@news1.io.org>
Source record: 140453

R. Mellish (rm03@ic.ac.uk) wrote:
: It's not a small program by any means, but if you already have a copy
: of lynx, you can use the -dump option to do just this.
: i.e.:
: lynx -dump myfile.htm >myfile.txt

The program I had was under 3 k in size and simply removed all the
instructions between angle brackets and left the bare ascii text behind.
A very useful little utility and now it's gone....

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

2270. Re: Atarians in Calgary, Alberta?

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: "Thomas R. Mccartney" <tmccartn@freenet.calgary.ab.ca>
Message-ID: <Pine.A32.3.92.960809084045.33004A-100000@srv1.freenet.calgary.ab.ca>
Source record: 140454
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.tech

On 7 Aug 1996, BA070001 wrote:

> I'm looking for fellow Atari users in the
> great city of Calgary, Alberta.
> Is there anyone out there? If there is,
> please e-mail me!!!
> I'm interested in finding out just how many
> Atarians there are in Calgary, and finding out
> about where I can get Atari hardware/software
> in Calgary.
>
> Besides, it would be nice to see that there
> are still plenty of Atari supporters around,
> especially in the city where I live.
>
> Y'all come back now, y'hear?
>
> Chow,
>
> Sentinel
>
> ##
> ## Peter Epp ##
> ## Code-name: Sentinel ##
> ## E-mail: PETEPP@smaug.devry.ca ##
> ##
>
>
>

Hi Peter,

There are actually a lot of atari enthusiasts in Calgary. The city used to support four or five dealers, now sadly there are none. There are two users groups, Calgary Atari Computer Enthusiasts (CACE) and the Calgary Atari users group (CAUG). Both groups have BBS CACE at 2795375 and CAUG at 720-2286. CACE meets on the first and third mondays of the month and CAUG on the 2 and fourth wedensdays.

Your best bet for hardware and software is computer direct in Edmonton. Although most of the locals get by dealing with TOAD. It is really too bad that the there are no dealers surviving in the calgary area.

I am the liason person for CACE and I can be reached at 271-1481. (sometimes - when my wife doesn't have the falcon hooked to the net).

BTW if there are any other calgaryor area people lurking out there we would love to hear from you.

Tom McCartney

Home of MISTWOOD cats, and a whole bunch of computers.

2271. Atari Mono Monitor Spares

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: dbacon@h659.dunton.ford.com
Message-ID: <4ufja9$sfj@eccdb1.pms.ford.com>
Source record: 140455
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have a old mono monitor which has just died. On investigation it appears to need a new Line Output Transformer. This part as many others appears to be obsolete, does anyone know a source for this component, or anybody who could repair such.

Many Thanks

--
Don Bacon, BA(Hons) C.Eng. M.I.E.D., Design Engineer,
Electrical & Fuel Handling Division, Ford Motor Co. Ltd.
Tel : +44 (1268) 404296
FAX : +44 (1268) 404334
Email : dbacon@ford.com

2272. Re: Atari Mono Monitor Spares

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <4ufm89$gqe@nnrp1.news.primenet.com>
Source record: 140456
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Don Bacon <dbacon@h659.dunton.ford.com> wrote:
: I have a old mono monitor which has just died. On investigation it
appears to need a new Line Output Transformer. This part as many others
appears to be obsolete, does anyone know a source for this component,
or anybody who could repair such.

If you mean the power transformer, that never did have a replacement
available. What happens at that end is that one of those 200 volt diodes
on 18-volt service fails shorted, and overheats the transformer primary,
which is 640 turns of #28 (us) wire, for 120 VAC US service. Check the
diodes first.

Modern transformer primaries are wound in two sections, with a splice
between them that acts as a fuze/fuse. Depending on ambition level, the
spot-welded shielding comes off by prying with a big screw driver, and it
is not too far down before you come to the blown link, which can be
replaced with a short piece of solder. Epoxy glue will hold the shielding
in place well enough on reassembly.

It is probably cheaper to find another one than to pay someone for the
work required to fix and possibly rewind a transformer.

All parts other than the flyback transformer are common parts, and there
are new guns available for the CRT, if you can find a CRT rebuilder.

If you take it apart, before reassembling, take the 2.2 UFD nonpolarized
electrolitic next to the horizontal switching transistor heat sink and
move it to the bottom of the chassis. It gets too hot there to live long.
---_------------------------
jimd1 __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

2273. Re: Anyone know of any good education programs for the atari st?

Newsgroup: comp.sys.atari.st
Date: 1996-08-09 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <4ufmna$hae@nnrp1.news.primenet.com>
Source record: 140457

```
Curtis Blanton <cgb9@ccddn1.em.cdc.gov> wrote:
: Does anyone know of some decent education programs for elementary school
: children? I have got some of pd stuff off of UMICH and have 5 or
: 6 'commercial' education programs. I am looking for recommendations on
: some other programs. ( Talespin? , Bentley Bear? Winnie the Pooh?)

AFAIK, there is no educational software for the ST that is not good.

In the US, TOAD has about all there is, and they can be reached by e-mail
as toad@charm.net, or http://www.charm.net/~toad/
--
-----------------------------------------------------_----------------------
jimd1 __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /
```

2274. Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <3ed_9608110106@flight.org>
Source record: 140208

JP> I personally own more legitimate software than anyone that I
JP> have ever known, but I can't agree with most of the ways that
JP> publishers have attempted to prevent piracy. I truly believe
JP> that copy protection schemes played a very large role in
JP> killing the Atari software market...

~

JP> The bottom line is that I paid huge quantities of money for
JP> these programs and I deserve to be able to use them without
JP> difficulty. These methods only serve to punish the honest
JP> consumer and dissuade sales - I have certainly wished that I
JP> never bought many of these programs. Since when was it okay
JP> for people to sell a product that didn't work, and then blame
JP> poor sales on piracy?

I agree with you completely. Note that I'm _not_ agreeing with
software piracy - neither were you. I'm just agreeing with your
points. I'm a little tired of hearing all the problems of software
developers (and, there are many legit problems! :) while we the
software users are ignored. We have many legit problems that perhaps
the developers should listen to.

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

2275. Hi, Few primary questions.

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960810231236.21888A-100000@usr02.primenet.com>
Source record: 140209

Hi guys, I am really confused about few little things.
First: I would like to know, what is a good order in the auto folder.
~~~~~
For instance:
~~~~~~~~~~~~~
On the top trying to keep files for the graphics, like
NVDI, Deskpic , Overscan or whatever.
Then you should get the system files, like Foldr100.prg,automouse,
cachex.prg or whatever.
Then at the end tring to keep the serial modif like, stiktsr, or
Hsmodem or whatever.
Those were just for example. I really don't know what rule should I
follow.
I have a pretty stable system, but I have to play for hours before
it become stable. And I am curious too, so I want to know.

2nd question:
~~~~~~~~~~~~~
How should I set the flag for tsr and the accs. I am using superflag.
But for that kind of prgs the flags are difficult to configure.
Is there any rule?? Like don't set the Fast load for acc or Tsrs. Or
set the acc with the private flag and never from fast ram. Or
whatever.
I really don't know about this. Any help would be great.
There is too many little factor that can influence your system. So
please HELP ME. Feed me, Feed me, Feed me...

Thanks a lot in advance...
~~~~~~~~~~~~~

2276. NVDI with Atari works

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960810232811.21888B-100000@usr02.primenet.com>
Source record: 140210

Hi, I have a little problem, not that big but a little annoying.
Atari works under NVDI has a little problem when I take a block in the
text. Atari works draws some extra lines, no big woop but I have to
redraw the screen every 5 mins. Anyone with an Idea?!?!?!?!?
Thanks.

2277. Re: New Desktop Font

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960810234840.23851A-100000@usr09.primenet.com>
Source record: 140211

Hi! yes you can. You'll need NVDI. I think that just a plain GDOS
driver would work too (from the internet you can get AMGDOS.PRG or
something like that, NVDI is a commercial Software).
Then you edit your assign.sys file with just a plain text editor, like
(qed, 7up, Everest or whatever).
Here's a copy of my assign.sys file.

```
PATH = C:\DRIVERS\
01p SCREEN.SYS ;actual resolution
s MONACO08.FNT ;Monaco 8 pts Systemfont
s MONACO09.FNT ;Monaco 9 pts Systemfont
s MONACO10.FNT ;Monaco 10 pts Systemfont
s MONACO20.FNT ;Monaco 20 pts Systemfont
BLUE10.FNT ;Big Blue 10 pts
HUGO.FNT
CONNECT.FNT
02p SCREEN.SYS ;stlow
s MONACO08.FNT ;Monaco 8 pts Systemfont
s MONACO09.FNT ;Monaco 9 pts Systemfont
s MONACO10.FNT ;Monaco 10 pts Systemfont
s MONACO20.FNT ;Monaco 20 pts Systemfont
BLUE10.FNT ;Big Blue 10 pts
HUGO.FNT
CONNECT.FNT
04p SCREEN.SYS ;ST-high (640*400)
s MONACO08.FNT ;Monaco 8 pts Systemfont
s MONACO09.FNT ;Monaco 9 pts Systemfont
s MONACO10.FNT ;Monaco 10 pts Systemfont
s MONACO20.FNT ;Monaco 20 pts Systemfont
BLUE10.FNT ;Big Blue 10 pts
CONNECT.FNT
HUGO.FNT
05p SCREEN.SYS ;Falcon 030
s MONACO08.FNT ;Monaco 8 pts Systemfont
s MONACO09.FNT ;Monaco 9 pts Systemfont
s MONACO10.FNT ;Monaco 10 pts Systemfont
s MONACO20.FNT ;Monaco 20 pts Systemfont
BLUE10.FNT ;Big Blue 10 pts
HUGO.FNT
CONNECT.FNT
06p SCREEN.SYS ;TT-mid (640*480)
s MONACO08.FNT ;Monaco 8 pts Systemfont
s MONACO09.FNT ;Monaco 9 pts Systemfont
s MONACO10.FNT ;Monaco 10 pts Systemfont
```

s MONACO20.FNT ;Monaco 20 pts Systemfont
BLUE10.FNT ;Big Blue 10 pts
HUGO.FNT
CONNECT.FNT
21 PAGEPRN.SYS
22 DJ_550C.SYS
31 META.SYS
61 MEMORY.SYS

On Sat, 10 Aug 1996, Gozerito Gonzales wrote:

>
> Does anybody out there know if it's possible to change the standard
> desktop font in TOS 2.06? It gets a bit annoying on the eyes after a few
> hours. :)
>
> ____
> Gozerito Gonzales | HAL says: "Intel Inside"
> Gozer@dns.mcn.net |
> Lions: 13 |
> Christians: 0 | ICBM - Thermonuclear Projection
>
>
>

2278. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: Terry.May@745.genesplicer.org
Message-ID: <75a_9608102014@genesplicer.org>
Source record: 140212

Re: _Atari ST Series_, Harry Sideras wrote to All on 06 Aug 96:

TM>> Actually, the regular ST has a 512-color palette (remember Spectrum
TM>> 512? :)
HS>
HS> While all that's true, the fact that Spectrum 512 existed doesn't
HS> relate. Both machines only allow 16 colours on screen at the same time -
HS> the colour pallette only indicates what gradation you can get between the
HS> colours.

I'm aware of that, but the reason why I brought up Spectrum 512 was because it purported to give you all 512 available colors on screen at the same time. Later modifications to the standard allowed you to get all 4096 colors in the STE pallette, on screen at the same time. Certainly these two numbers aren't merely coincidences. Both are set directly to the palette. If the ST palette was 256 colors, it would have been called Spectrum 256, and you'd have been limited to 256 on screen colors.

HS> The likes of Spectrum 512 and Quantum Paint allowed extra colours on
HS> screen, but when you consider that Doug Little's Photochrome claimed to
HS> get 19200 colours onto an STe screen at one time, you'll see that the
HS> capabilities of the software aren't related to the hardware specs.

In the case of PhotoChrome, no. But certainly they are when it comes to Spectrum.

* LED v1.42 * What's all this about youth in Asia?

2279. Misc Equipment For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: Scott Sanders <ssanders@best.com>
Message-ID: <320D7746.5804@best.com>
Source record: 140213

```
Atari Computer Equipment for Sale

TTM194 - TT030 19" monochrome monitor ($175)
PTC1426 - Atari 14" VGA monitor ($100)
SC1224 - Atari 12" RGB monitor ($100)
SLM605 - Atari 6ppm Laser Printer ($100)

All equipment in full working order. Will ship (if outside of Bay
Area)... you pay shipping. For details, send e-mail.

--
ssanders@best.com
```

2280. Re: WWW with Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <839807486_OASIS_@whalley.demon.co.uk>
Source record: 140214

In article <4ue0d6$17s@solaria.sol.net>
dzander@solaria.sol.net (Douglas Zander) said:-

> I am wondering about WWW access with the Atari ST. I have some questions.
>Does cab work with TOS 1.00, 2.5 Meg RAM, with hard drive?

Plenty of RAM I would have thought and the hard drive is handy. TOS
1.00 *might* be a problem, though. Others here will know for sure.

>Does this work with an SC1224?

CAB works fine on a TV here (though the dialogs are too big in low rez
without a big screen emulator like MonSTEr). So it should work OK on
an SC1224.

>Can cab do sound (like wav files)?

Yes with the aid of a helper application (ie it calls another program
to play sounds, like other browsers). I use the Long Play Sample
program as it seems to do both .wav and .au files. It's available at
Umich as LPS123.LZH, probably in the Sound directory.

>Can cab do (I forget the name) like motion picture animation?

Again you can use helper apps, though they are all a little limited on
a standard ST. By which I mean they are *very* slow (with the
exception of the Movie FLI/FLC player) and silent. Players are
available for MPEG, AVI and Quicktime: you'll need to search the FTP
archives as I can't remember precisely where I got them from.

> One thing that I am concerned about is the resolution of the SC1224
> monitor, I want to ask those who use cab how good are the pictures and
> graphics using an Atari ST?

Unless you're in low rez you'll just have a monochrome display. CAB
dithers colours to whatever rez you're using, though it sticks to
monochrome with less than 16 colours. Obviously a zillions of colours
JPEG is going to look a little flat in black and white, but generally
the pictures are usable. It also doesn't attempt to display background
images unless it has at least 16 colours to play with.

I either use a mono hi-rez display or a MonSTEred lo-rez most of the
time, so I'm unsure if med-rez still suffers from distorted graphics
(stretched vertically). It did with older versions, but I have a vague
recollection that the docs mention this being fixed now.

>Thanks for any information and help anyone can give. I can get a few
>minutes of WWW browsing at the local library but I am getting addicted

>and I want more! :-)

grin

>Buying a new computer is not in my budget; I wish
>to use my Atari ST if I can.

You can: many of us do!

HTH
John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/

2281. Re: Removeable Harddisk's?

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf506dc6_Claes.Holmerup@p5.dada.ct.se>
Source record: 140215

Robert Trowbridge wrote this to All about Removeable Harddisk's?:
RT> George, what interface are you using to connect the ez135 to
RT> the Atari with? Is it SCSI-II only? Thanks, BOBTROW @
RT> DELPHI.COM

Hi Bob,
ICD's or Hard&Soft's Link-II or Hard&Soft's Link-96 should do nicely.
If you have a Falcon, you just have to connect the EZ and go...

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2282. Re: TOS Upgrade for C-Lab Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf506fd9_Claes.Holmerup@p5.dada.ct.se>
Source record: 140216

Jim Hanner wrote this to All about TOS Upgrade for C-Lab Falcon:
JH> My C-Lab Falcon MkII came with TOS 4.02 fitted. As I mainly
JH> use the system to run Cubase Audio could anybody advise
JH> me...
JH> a) What benefits would upgrading TOS give me?

Hi Jim,
I don't know any specific problems with the 4.02, so I don't believe you would
notice any difference - it works as good as the newer 4.04 with Cubase Audio.

JH> b) Where do I get an upgrade from? (I'm in the UK)

Probably System Solutions.

JH> c) Is it tricky to fit/install?

It's a PLCC-chip that's socketed, but without the proper tool for pulling the
old one out, you have a risk of damaging the socket.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2283. English Papyrus 4 - When?

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199608101931.a9976@do2.maus.de>
Source record: 140217

DC>And Papyrus 3 is available now, whereas V4 is still over the horizon.

I agree. But what I wanted to show you my experiences with papyrus (I am user since version 1.0) and in my opinion everyone should use only v. 4.x. So if you are frustrated with HiSofts translation speed do yourself a favour and email Ulli Ramps (one of the developers) at

ulli_ramps @ b2.maus.ruhr.de

Tschuess
Frank

2284. English Papyrus 4 - When?

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199608101936.a9977@do2.maus.de>
Source record: 140218

SS> FS> And there are worlds between version 3 and 4 of Papyrus. V4 is
SS>FS>more stable, written in C and needs less memory.

SS>Wow, and this version 3 of mine is rock solid, must be some mean
SS>machine.

How often do you use papyrus (and do you use MinT/MTOS/N.AES)?

Tschuess
Frank

BTW.: Papyrus V. 4.x does not work with N.AES 1.0 (bug in N.AES). With V.
1.1 of N.AES everything works allright.

2285. Re: English Papyrus 4 - When?

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199608101942.a9978@do2.maus.de>
Source record: 140219

OS>4. I really liked the button at the top in V3 which reversed the
OS>typing (right to left). Is that function still there? My German isn't
OS>too good and I didn't find it.

Yes, it is still there.

Open a new document (Datei: Oeffnen or: Alternate O). Then go to Spezial:
Absatzattribute... rechts nach links schreiben.

Tschuess
Frank

2286. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199608101956.a9979@do2.maus.de>
Source record: 140220

HS>You tell 'im, Rich.

HS>..not unless a TT becomes available in England at a nice price round
HS>about Christmas this year, anyway <g>

How about the Hades?

Tschuess
Frank

2287. Re: ST-Emulator for PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <839723016_OASIS_@ping.be>
Source record: 140260

In article <320BB81F.408@ultranet.com>
Brian Sturk <bsturk@ultranet.com> said:-

>I have the MagicPC demo but unfortunately the menus and help files are
>entirely in German. Also where can i find a copy of the tos2win
>package? The aixit site doesn't have it although there is a date
>

I don't known. I'm afraid the docs of tos2win are in German too. As
far as I understand the demo version should be available on monday 12
august.

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

2288. Re: more magazines

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <4ugka2$355@news.chatlink.com>
Source record: 140261

Karl Samyn (saka@stud.rma.ac.be) wrote:
: Matthew Townsend wrote:
: > The offer still stands - if there's interest I'll set up a magazine.
: I think this is a very good idea to set up a magazine.

: > The Atari is still a very usable machine and we can do for each other
as a community more than the big corporations ever did for us. This
could be our last chance of keeping it together...

: Where are all the real Atarians. Are there no more left? Or won't they
simply answer to this?

.....With the above text, some of your questions sound like a puzzle.
What was the original idea? Did you want an on-line magazine or what. We
are still publishing, but obviously have not done very good public
relations if you don't know we still exist.

ST Informer Magazine Issue #98 currently at the press...

"Keep on Keepin' On", Rod MacDonald
MacDonald Associates | stinformer@chatlink.com | Tel: (541)476-0071 |
Publishing/Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
Grants Pass, OR 97526 | | MC/Visa/Discover |
World Wide Web URL: http://www.chatlink.com/~stinformer

2289. Re: WANTED: original or copy of KCS manual

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: ag352@ccn.cs.dal.ca
Message-ID: <4ugsac$aq3@apollo.isisnet.com>
Source record: 140262

<from ag352@ccn.cs.dal.ca>:
,,,and I'm looking to buy a copy, new or used, of Dr. T's Copyist DTP.

2290. Calling all UK user group representatives

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <17403_hsideras@mettav.demon.co.uk>
Source record: 140263

Hi All,

Could all/any *members* of UK Atari User Groups (not necessarily the people that run them) - contact me wrt the upcoming Atari shows and other matters?

Email responses preferred, but if you don't have (or understand) Email a public reply here would be acceptable. Basically I need a phone number out of everyone who replies - either your own or that of the best contact name at the group you belong to.

Many thanks

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2291. Re: more magazines

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <839722466_OASIS_@jaubrey.demon.co.uk>
Source record: 140264

I will support *any* new magazine that is produced, I have already
registered with AC.

Good Luck,

James

--

---

jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT

2292. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4uh1sj$73i@lastactionhero.rs.itd.umich.edu>
Source record: 140265
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- molin 104607 Aug 8 00:35 ./0ls-lR.Z
-rw-r--r-- molin 104457 Aug 8 00:36 ./0ls-lRc.Z
-rw-r--r-- molin 131755 Aug 8 00:33 ./0compind.Z
-rw-r--r-- molin 260173 Aug 8 00:33 ./0index
-rw-r--r-- baldrick 104675 Aug 9 11:59 ./0ls-lR.Z
-rw-r--r-- baldrick 104519 Aug 9 12:00 ./0ls-lRc.Z
-rw-r--r-- boydm 8935 Aug 9 11:56 ./Network/0index
-rw-r--r-- baldrick 93552 Aug 9 11:38 ./Network/Stik/ant7_9.zip
-rw-r--r-- baldrick 131811 Aug 9 11:58 ./0compind.Z
-rw-r--r-- baldrick 260267 Aug 9 11:58 ./0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

2293. Re: Calamus print IMG files?

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4uh5oa$np0@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 140266

ag352@ccn.cs.dal.ca (John S. Gray) wrote:
>
>I think the .CDT drivers are for CALAMUS SL. The chap who did the
>original post stated he was using the older 1.09N version, which requires
>driver codes with the .CPD extender.

The SL printer drivers are compatible with 1.09N.

Dan

2294. Any Minnesota ST users?

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: akalinow@ub.d.umn.edu
Message-ID: <4uh8d5$3kg@news.d.umn.edu>
Source record: 140267

Just wondering if there are any Atari ST user in Minnesota. Haven't seen any on here at all. If so, e-mail me at Atari@juno.com and maybe we can chat. I'm from Duluth, MN

-Gabe LeBlanc
Atari@juno.com

2295. Wanted: GOOD FTP SITES...

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: akalinow@ub.d.umn.edu
Message-ID: <4uh8js$3kg@news.d.umn.edu>
Source record: 140268

Can anyone tell me where any good FTP sites are that carry Atari ST software?
If so, please e-mail me at Atari@juno.com, don't hit the reply button
here please...

-Thanks,
Gabe LeBlanc - Atari@juno.com

2296. FREE E-mail for the Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: akalinow@ub.d.umn.edu
Message-ID: <4uh6kl$3kg@news.d.umn.edu>
Source record: 140269

There is now a NEW FREE Internet E-mail service for Microsoft Winodows called Juno. Juno is willing to make software for any platform computer, but only if they get enough people asking for it. That's what happened with all the Mac users, enough people wrote and e-mailed Juno asking if they could make software for the Mac too and they did. Juno is very fun and TOTALLY FREE. No fees to pay EVER! If you'd like to see Juno software made for the ST, then e-mail Juno at comments@juno.com and let them know!

-Gabe LeBlanc
Atari@juno.com

2297. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4uh8u0$71s@orm.southern.co.nz>
Source record: 140270

Gaven Miller (gmiller@inca.co.nz) wrote:
:
: The Falcon has a "blitter", but, as I am unfamiliar with said machine, I
: shall not comment.

I shall comment for Gaven and say that Falcon indeed has a blitter (at
least it did the last time I looked! :). The Falcon blitter can be
switched from software I think, but NOT from the desktop like the STe...

Chris W.
/|\

2298. Re: Strange files on my HD...

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: Rory McMahon <mcmahon@inil.com>
Message-ID: <01bb867c$f1b72940$1b201fce@rorymcma>
Source record: 140271

James Aubrey <jaubrey@jaubrey.demon.co.uk> wrote in article
<839721484_OASIS_@jaubrey.demon.co.uk>...

> strange files 352719273564 bytes. I can't read/view/delete then as they
> don't exist. Is there anyway to delete them? Are they taking up memory

352,719,273,564... Hold on to that one.. 352gig HD! ;)

2299. FS: ATARI Mega4 system w/SLM804 & ICD hard drive & software

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: rjre@aol.com
Message-ID: <4uhebb$ade@newsbf02.news.aol.com>
Source record: 140272

I am selling the following ATARI system:

MEGA ST 4 WITH BUILT IN AT SPEED IBM EMULATOR AND TOS 1.4
EXTERNAL 2ND FLOPPY DRIVE
ICD FAST DUAL HARD DRIVE (50MG & 105MG)
SLM 804 LASER WITH PHANTOM MODIFICATION,EXTRA PAPER TRAY,
EXTRA SLM INTERFACE, AND TONER
(PHANTOM ALLOWS SLM TO BE HOOKED TO SYSTEM ANDTURNED OFF)
SM124 MONOCHROME MONITOR
MONITOR SWITCH (FOR SWITCHING BETWEEN A COLOR AND MONO MONITOR)
2400 BAUD ZOOM FAX MODEM

OVER 60 SOFTWARE TITLES INCLUDING
(ALL PURCHASED WITH ORIGINAL DISKS AND MOST MANUALS):

XBOOT (BOOT UTILITY),CALAMUS SL,PAGESTREAM,PRINTMASTER PLUS,
LDW POWER,DATAMANAGER PROFESSIONAL,THUNDER,PROCPY,WARP 9,
DIAMOND BACK 3,ST WORKS,SUPERBASE PROFESSIONAL

AND MANY OTHERS INCLUDING OVER 40 GAMES! PARTIAL LIST:

LEMMINGS,ARKANOID,GAUNTLET,CRYSTAL CASTLE,INDIANA JONES,SPEEDBALL
METROCROSS,XENOX,BLOCKOUT,TETRIS,LEISURE SUIT LARRY SERIES
SHANGHAI,SPACE QUEST 3,MARBLE MADNESS,TV SPORTS FOOTBALL,PAC MANIA
KINGS QUEST,STAR WARS,CHAMPION WRESTLING,STAR GLIDER, AND MANY MORE!

I WOULD PREFER TO SELL THE ENTIRE SYSTEM AS A PACKAGE
I AM ASKING ONLY $700 OR B/O (+ SHIPPING FROM SAN FRANCISCO AREA)
WHICH I FEEL IS REASONABLE SINCE I PAID WELL OVER $6,000
FOR THE HARDWARE & SOFTWARE

IT HAS BEEN A GREAT SYSTEM, BUT I JUST DO NOT USE IT ANY MORE.
THOUGH I WOULD PREFER TO SELL THE ENTIRE PACKAGE, I WILL ACCEPT
ENQUIRIES ON COMPONENTS IF I GET NO TAKERS ON THE ENTIRE SYSTEM.

YOU CAN SEND ME EMAIL AT RJRE@AOL.COM

2300. Atari Computer Goods For Sale! Free Catalogs! Also on the Web!

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4uhd96$gj9@nadine.teleport.com>
Source record: 140273
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for
Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST
HardWare, SoftWare, Books & Accessories. At BSC's Web Page you'll View,
& DownLoad Catalogs or Contact BSC by Web Page! Or Request Catalogs by
E-Mail. If you have problems connecting with my web page. Feel free to
Request catalogs through E-Mail. Really, it's not an inconvenience. All
I ask is that you specify Atari 8 Bit, Atari ST or both. You should get
a response after the weekend as I take the weekend off. Please Direct
all Replies Through E-Mail to bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

2301. WTB: Canon IX-12F FlatBed Scanner with Navarone Cartridge!

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4uhdcv$gm5@nadine.teleport.com>
Source record: 140274
Cross-posted to: pdx.forsale,or.forsale,pnw.forsale,comp.sys.atari.st

Looking for a Canon IX-12F Flat-Bed Scanner for the Atari ST for a
Friend. I'm acting as a Go-Between. The Scanner Must come with Navarone
Scanner Cartridge, Cable & Navarone Scanner SoftWare. Please Direct all
replies through E-Mail to: bensmith@teleport.com or for faster service
Call (503)256-9974.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

2302. ftp.cnam.fr -> sunsite.cnam.fr?

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <4uhi1t$eqi@herald.concentric.net>
Source record: 140275
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

As of this writing date and time, (Hey, Friday night, 3:00am! You know how I just cut loose on the net! Woooohooo!)

it seems as though ftp.cnam.fr Atari archives have relocated to sunsite.cnam.fr. I was looking around and panicking, as I forgot my hitchhiker's guide, and took a look at the empty aminet archive. Remember Amiga? Once Atari's fiercest enemy in the cool computer wars, now a keen cult machine, also still being produced by clone makers, kind of like that wierd cousin you always really liked, but he was just too slick and hungry for attention, and he always tried to steal your limelight.

What? Get to the point? Okay. So, the aminet archive had the courtesy to put a readme file stating the new location of files. So, on my hunch (Wooohooo 3:00am!), I tried ftp://sunsite.cnam.fr, and lo and behold, there were the Atari archives.

I don't know if this is temporary or what, so I dunno about updating links. Just don't do ftp://ftp.cnam.fr, as this will connect you to brunner.cnam.fr, which has nada for Fuji Folks.

Just learn from my lesson, and take your HH Guide (and a towel) with you to sunsite, and don't panic, even if your weird cousin did tell that really funny joke at one point.

Gnight.
aardvyrk@cris.com

2303. Re: ST notator on a Mac

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: mlw@Sunmuw1.MUW.Edu
Message-ID: <4uhjnh$2cl@NNTP.MsState.Edu>
Source record: 140276

Jeff Hanbury (j.hanbury@qut.edu.au) wrote:
: Hi! Is there any emulator that would allow me to run C Lab Notator for
: Atari ST on my Macintosh? I HATE Notator Logic for Mac.

: Thanks,
: Jeff

I'm afriad not...as Notator requries a real Atari version of TOS above 1.00. It hooks directly into the true Atari GEM AES as well. The next problem is that Notator requires a dongle.

To my knowledge, the only ST emulator for the Mac is MagiC Mac. It's a total Revamp of TOS with a totally overhauled AES. The Mac doesn't have an Atari Cartrige port either. In a lot of ways, this TOS revamp is better than the origonal...but in terms of running programs like Notator, you're dead in the water, first because of the dongle, and second because Notator expects to find Atari's own GEM and TOS so it can hook up with it and use a lot of its functions in way that are not really legal in terms of writing software to the ST standard.

I can understand why you'd like to run Atari Notator...but have you looked at other Sequencers for the Mac platform? If you're looking for something small and powerful...with the older methods of working with midi events (more like notator), see if you can find the old KCS Omega for the Mac. Mark of the unicorn now owns the rights to old Dr. T stuff, and Mark of the Unicorn also has a line of their own sequencers that were born to run on the older smaller Macs, but should be no problem to run on the newer System 7 and up based systems.

Hope this helps...
Brian

2304. Portland Atari Club BBS

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <554305915.60815.81.starship@3rdplanet.com>
Source record: 140277

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3/12/2400/16800/19200/21600/24000/26400/28800/31200/33600 Baud 24Hrs
V.32 V.32 V.34 bis V FAST V.42 bis MNP 2-4,5,10
Supporting Atari ST , Atari 8 Bit
Gifs , Mod Files, Utilities and Online Games

Running on: 1040 STe with 1.2 Gig HD
Sysop Martin CO-Sysop Richard
F-Net 670 Fido Net 1:105/79 AtariNet 51:205/79.0
NeST 90:304/4.0
martin crommie@f105.n79.z1.fidonet.org

Official BBS for The Portland Atari Club

_____________________________________________________________
| |
| Puddle City BBS Portland, Ore and The Portland Atari Club |
| Supporting ALL Atari products 1-503-289-9429 33.6 1.2 Gig |
|_____________________________________________________________|

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

2305. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: MDyas@allatsea.demon.co.uk
Message-ID: <1301_MDyas@allatsea.demon.co.uk>
Source record: 140278

starship@3rdplanet.com previously scribbled to All ...
>>> STe: SIMM memory, stereo DMA sound, 4096-color palette (vs. 256
>>> on the ST), enhanced joystick ports, in addition to the usual
>>> list of ST features.
h>> [...]
h>>
h>> ...and a BLitTer chip (Block Image Transfer) which speeds up
h>> screen redrawing.
s>
s> Ah, I thought the blitter was optional on the non-Mega STe.

AFIK the blitter was fitted to all Mega Sts, Stes and Mega Stes; later versions of the ST motherboard can have one easily(?) retro-fitted. In the Ste/Mega Ste the blitter is built in to the video chip so it's not likely that blitter was optional on the Ste ;-)

The Falcon has a 16mhz version of the blitter - pity Atari didn't stick it in the TT or Mega Ste :-(

Cheers
Mark

--
John Major; a bad excuse for a bad excuse!
--

Floating around aimlessly at All At Sea.

2306. Re: Atari Software is EXPENSIVE!

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <17434_DCroker@mettav.demon.co.uk>
Source record: 140279

Hi Brian!

b> It's not that I want to be a tight wad...
b> I simply don't have any choice...
A nicely written piece.

Unfortunately we're victims to the small Atari market, so the economies of scale that are "enjoyed" by the PC market simply cannot be applied to us. That means that a large proportion of the cost of those PAK and video card adaptors must pay for R&D. It's bad luck, but with careful shopping you can get some good second-hand deals, I got an AdSpeed 16MHz accelerator and a Reflex graphics card for 45 UKP each for example.

As for your request for a graphics prog that will allow you to include text in a (colour) picture is PixArt, tho' ATM I can't recall which format fonts it uses, perhaps Signum! for which there are PD fonts around. Homa Systems are the Canadian distributors and have a Web site.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2307. Re: fido,trek, help

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <17435_DCroker@mettav.demon.co.uk>
Source record: 140280

This message from Harry to RichardX_Tietjens@ccm.jf.intel.c came in on a wing
and a prayer...

Hi Harry!

RT>> Fidonet, Atarinet, NeST, Treknet, et al (all the "fido technology"
RT>> networks) are to the Internet what HAm Radio is to commercial
RT>> broadcasting; that is, amateur networks run more-or-less for the

HS> You've just ruined my day.
HS>
HS> Here I am accessing c.s.a.s. through the Tavern BBS's gateway and you
HS> go and tell me I'm using the equivalent of HAM radio!
(vbg) And here I am using semaphore. You mean there's a better way? :-)))

HS> I'm so depressed I may have to get this group by another method...
Aldis lamp or smoke signals?

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2308. STOLEN????

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <320c65fc.1568793@news.airtime.co.uk>
Source record: 140281

Anyone with a copy of the final ST Format issue 86 can read a review
of the "Maggie WWW page", It got a good review,complete with screen
shot and nice mention of colours and how it is set out, the Maggie
page consists of 2 large files all about the diskzine and its history,

This was all HTML'd by ME!, Tony Greenwood (STOSSER Software), it was
designed by me and all the layaout etc was done by me, the actual text
content was by the editor of Maggie Diskzine, Its in the well
advertised diskzine section of my web pages,

Yet it gets reviewed on someone elses page with someone elses url and
they then get the credit for all this,

OK it is easy enough to take a web page from anywhere, but surely the
whole concept of the web is to LINK to points of interest?, not
duplicate them,
I don't know how the page got there, I don't know who is responsible
and therefore am NOT accusing ANYONE?, But it is still WRONG!

But what the hell!, all the above doesent bother me really :), hey
its just one of those not nice things that happen, I will get over it
:)

BUT WHAT DOES GET UP MY F***ING NOSE IS THAT THE ONLY THING ALTERED
IN THE ENTIRE PAGES, WAS TO REMOVE THE LINK TO MY PAGE, THAT STINKS!

I have sent out appropriate emails, but no replies in a week?,

Am I being paranoid, or anyone else think this kind of practice is
well out of order?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

2309. Re: Calamus print IMG files? Yes :)

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: guitarra@freenet3.afn.org
Message-ID: <4ui09p$5m2@huron.eel.ufl.edu>
Source record: 140282

Yes friends now I got a driever that works on both SL and 1.09n Calamus,
It is great :)
I can print IMG files of complete pages to disk.
Thanks, Raymond

2310. Oasis 2 It works but.....

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <4ui0p4$5m5@huron.eel.ufl.edu>
Source record: 140283

I got Oasis 2 on my Falcon working both on TOS and Geneva. I have a problem I got ICE to dial up and return to Oasis after making connection (SLIP). Now
, that is not happening as OASIS will call ICE, ICE will make]connection but
will not return to the Oasis screen!! Any ideas?

I tried thet also without Geneva and no difference.

Thanks, Raymond

2311. Re: ATC is gone for good

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: cudabert@magicnet.net
Message-ID: <4ui4g6$mth@comet2.magicnet.net>
Source record: 140284
Cross-posted to: rec.games.video.atari,rec.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st

wlas@ix.netcom.com (Mr. Entropy) choked up:

>In article <4u8d5v$2rc@news.tcd.net>, BobKlaas <bobkla19@mail.tcd.net> wrote:
>>
>>But they do in fact have a contract with Compaq for drives so
>>that is at the very least in our favor.

> "Our" favor, who? Unless they decide to use the money to start making
>more games and/or a Jaguar 2 that can compete with the current systems out and
>being developed it won't do anyone except JTS any good. And frankly, at this
>point, I doubt the idea of games is being bandied about anywhere over there.

Err, from what I understand, JTS is *not* going to be developing any
games or game systems, and AFAIK they never claimed that they would.

I think the point that BobKlaas was trying to make when he said it
would be "in our favor" is that the stockholders who were previously
invested in Atari now have a chance, at least, to recoup their losses
and maybe even make some money. If the majority of the stockholders
had preferred making games to making money, Atari would still be with
us today.

--
"YOU are even more evil than I!" - my friend, Mike Hays
Looking for Atari 2600 information?
Check out ftp://ftp.magicnet.net/pub/users/cudabert

2312. Re: Anyone know of any good education programs for the atari st?

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <320c7645.5738293@news.airtime.co.uk>
Source record: 140285

On Fri, 09 Aug 1996 08:20:00 -0700, Curtis Blanton
<cgb9@ccddn1.em.cdc.gov> wrote:

>Does anyone know of some decent education programs for elementary school

OK I have sent you an extensive list of possible educational titles
for the ATARI, Complete with small infos and score :)

However I have to comment that the educational software for the
ATARI is somewhat lacking, not only in quantity but also quality, no
disrespect to the authors, but the truth is that most of the edu
software made is quite old.....very good in its day, but showing its
age now,

Long before this posting:), I had already decided to change my
direction on ATARI software programmed, instead of making this that
and the other!, we (my artist partner and I) have already decided to
channel our efforts into childrens educational titles,
My current project will be finished and released in time for the
upcoming English ATARI shows, from then on we are going to concentrate
everything on educational software, my STOSSER web page will be
converted to education on the ATARI that not only tells you about our
projects, but will list all other edu titles available for the ATARI,
and where we can there will be links to download any software listed,
It will hopefully be the premier place to visit for Educational
software and information about educational software for use on your
ATARI:)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

2313. Re: Wanted: MIDIMAZE

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <320cb29e525e87@sn.no>
Source record: 140286

On Wed 07-08-96 12:27, Callum Lerwick (Callum.Lerwick@flight.org) wrote:

>Well, long ago my MIDIMAZE disk got corrupt, I think it was the Mouse Inverter
>virus I got hit with. And now that I've finally got around to asking about
>this, I've discovered my MIDIMAZE disk has completely dissapeared... Anyway,
>has anyone managed to crack it? I've *bought* the game, and even have the
>folder-thing it came in, the manual, and even the registration card... So
>no flames about pirating. I even asked Binary Sounds about it and they could
>care less about MIDIMAZE... I've tried the PD versions, and they lack the feel
>of the original, mainly having my butt kicked by the Ninja-class players...

Well, I've got a working MIDImaze which I'd be willing to sell.
I bought it directly from Hybrid Arts when they were in business, but they
told me that there was no more support for that program (but if I wanted, I
could *buy* an extra copy as a backup)....
As far as I know it's pretty hard to "crack". I wanted to install it on my
harddisk, but it wouldn't work without the disk :-(

Anyway, I've barely used the program, so the disk is almost as new, with
the registration card, user manual all in the cardboard "folder" it came
in.

If you or anyone else is interested, please mail me.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun

URL hyperlink-launchpad: <http://www.sn.no/~hallvart/>

2314. Re: Calamus print IMG files?

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: ag352@ccn.cs.dal.ca
Message-ID: <4ugrmh$aq3@apollo.isisnet.com>
Source record: 140287

I think the .CDT drivers are for CALAMUS SL. The chap who did the
original post stated he was using the older 1.09N version, which requires
driver codes with the .CPD extender.

2315. CM8833-II Monitor:Software advise needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: slider@bertste.demon.co.uk
Message-ID: <839686090_OASIS_NEWS@bertste.demon.co.uk>
Source record: 140288

I have just purchased a Phillips CM8833-II Monitor.

I am asking for any help with software that will allow me to view colour jpg's. The monitor runs in medium resolution giving four colours. Is it possible to enhanse this to the 16 colours of a low res monitor?

I have read about a palette.cpx program to use with the control pannel, Xcontrol, to allow colours to be dithered. I'd appreciate any help with this and advise on where I might get a copy of the palette.cpx.

Or are there other programs that will view full colour jpg's and show them in colour on my monitor?

I have an STE 4meg machine.

Thanks for any advise.

Robert D Stead

--

//
---
slider@bertste.demon.co.uk

\\
~~~~~~
ATARI : TOS 1.62 : STE
~~~~~~

2316. Atari Game Makers?

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: vcstaff@mail.tds.net
Message-ID: <320cb8a1.411662@news.tdsnet.com>
Source record: 140289

Are they still out there pumpin out the games or not...

Dean Browning
D&M Enterprises
vcstaff@mail.tds.net

2317. Re: Anyone know of any good education programs for the atari st?

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: vcstaff@mail.tds.net
Message-ID: <320cb920.538265@news.tdsnet.com>
Source record: 140290

Curtis Blanton <cgb9@ccddn1.em.cdc.gov> wrote:

>-o>Does anyone know of some decent education programs for elementary school
>-o>children? I have got some of pd stuff off of UMICH and have 5 or
>-o>6 'commercial' education programs. I am looking for recommendations on
>-o>some other programs. (Talespin? , Bentley Bear? Winnie the Pooh?)

I am looking for some to, whitch ones do you have and where did you
get them????

Dean Browning
D&M Enterprises
vcstaff@mail.tds.net

2318. Calamus SL for FREE

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <4uifls$a72@berlin.infomatch.com>
Source record: 140291
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi there SORRY about the Misleading sebject post!

But you have to read this!

I was looking for some information on Calamus 95, The PC version of
Calamus SL as we are buying a new DTP prg. at work and I was thinking of
this, as I heard the Documents were compatible from the Atari to the PC.
Does anyone know this for SURE!?

Also...!
Here's the most important part! I figured to get some info on it.. Well...
I'll hit the Calamus HomePage.. Where else would the info be that is
reliable, but when I clicked on my mighty link to their homepage..
I got something like this:

"DMC Calamus cannot support a HomePage, Please Call DMC for Info"

Talk about BUMMED!
Wonder why?

Oh well! Another Atari Link down the drain!

SeeYa
Johnny

--

□
□

2319. Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <b02_9608101226@flight.org>
Source record: 140292

I> Some aspects of software quality do not become apparent until
I> after rigourous testing. Unfortunately, not enough people
I> complain about bug ridden software and demand their money
I> back. If this were the

RT> You /have/ used Microsoft products, then. ;^/

Computer software seems to be off in it's own little world. We've heard for decades all about what ticks software developers off.

Turn-about is fair play! :) I _don't_ advocate piracy. But I'm starting to see a lot more messages from software users. Whether it is TOS or Windows or Mac software - no matter. Those of us who use software are, finally, demanding _our_ due.

Good for those who complain about the goofy software, laws, & companies. More power to them! :)

Re: Piracy. It's wrong. However, I used to sell Atari computers, and the two best customers we had were heavy software pirates. Those 2 guys bought more software & hardware in a year than any dozen other customers we had. I've stayed in contact with one of them. He has a PC clone these days. Tells me he can get any Windows software I would want off the Internet. And he still spends more money on computer hardware & software than any sane budget should allow. :)

Pirates do steal software. What they do is wrong. On the other hand, they do end up putting a lot back into the computer world, despite themselves. :)

My point? Oh, hell, I never have a point.... :)

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

2320. Re: Wanted Atari FAQ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: tjhukkan@cc.helsinki.fi
Message-ID: <4uiemk$85r@kruuna.Helsinki.FI>
Source record: 140293

In article <320242A8.E7E@cfcsc.dnd.ca>,
Ken Macdonald <macdonald@cfcsc.dnd.ca> wrote:

>Teemu J Hukkanen wrote:
>> In article <4tk0id$f98@newsbf02.news.aol.com>,
>> DBair82358 <dbair82358@aol.com> wrote:
>> >I am looking for a FAQ on all Atari products that lists
>> >all specifications of each model.
>> >Does anyone know where I can find anything like this?
>> I doubt that a recent one exists, but as people come in here
>> asking all the same questions, wouldn't it be in order to make
>> a new one?
>
>actually ZFC in Holland has a good listing of FAQ's, try
>http://www.nl.net/~zfc/Atari/Faq/index.html
>also Hallvard in Norway,
>http://www.sn.no/~hallvart/pages/atari_sn.html

Well I don't need a one, but wouldn't a one listing atari emulators
for pc's be in order, so there wouldn't be so many people asking
about it..
Of course if either of those link pages have a link to a FAQ like
that, good. :)
--
tjhukkan@cc.helsinki.fi
No.

2321. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: safesnd@mail.euronet.nl
Message-ID: <4uikgk$otu@news.euro.net>
Source record: 140294

juda@euronet.nl (Paul Juda) wrote:

>Hi:

>Maybe you know where to download a 'cracked' Cubase 2.0 (or higher)
>version for the Atari ST (and/or IBM PC)?
>If possible, also I'm looking for an Atari-emulator for IBM PC, to run
>Atari-programs on a PC...

>Recently I purchased an Oberheim Matrix 1000 synthesizer, and wanted
>to edit some patches. This is possible in Cubase mixermode. However,
>in a (cracked) version of a friend the MidiMixer dropdown-menu lacks.

>Your help is VERY much appreciated!
>If you own a cracked Cubase version I would love to receive it as
>attachment... ;-)

>Regards / thanx,

>Paul Juda
>juda@euronet.nl
>Amsterdam - Holland
>(The Netherlands :)

Hello to all,

I"m glad to anounce, that this afternoon Mr. Paul Juda, who has been a
very good customer for about 12 years and coming to our shop bringing
back a borrowed headphone, decided to buy a legal copy of Cubase 3.01
for Windows, after I confronted him with all the negative remarks
about him asking for a cracked Cubase copy on several usenet groups.
He bought a nice Maestro 32/96 Terratec full-duplex soundcard as well.

I have his permission to tell the world.

Safe Sound BV - Willem Feddema
de Clercqstraat 8
1052 NC Amsterdam - the Netherlands
phone: 020-6851045

/ Synthesizers / Samplers / Harddisk Recording / Midi Software /

2322. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <554324682.24998.64.starship@3rdplanet.com>
Source record: 140295
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

duky@worldnet.att.net barked in COMP.SYS.ATARI.ST on 09 Aug 96:

d> I thought Atari went out of business!

That's incorrect, and irrelevant to the discussion at hand anyway.

(1) Atari (the computer company) purchased a controlling interest in JTS technologies (the hard drive company) and merged, adopting the new name and abandoning "Atari" as a brand name.

(2) Atari computers and clones thereof are still manufactured by at least three firms; C-Lab makes the Atari/C-Lab Falcon, and the Hades and Medusa workstations also run TOS (the OS-in-ROM that is the basis for Atari computers).

And, assuming that there was no one still making Atari systems, there are still hundreds of thousands of Atari computers in existence and functional. The users of these systems are no less entitled to access the Interent than any other group.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

2323. Paul Juda asking for a cracked Cubase copy.

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: safesnd@mail.euronet.nl
Message-ID: <4uimmf$pom@news.euro.net>
Source record: 140296
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

Hello to all,

I'm glad to anounce, that this afternoon Mr. Paul Juda, who has been a very good customer for about 12 years and coming to our shop bringing back a borrowed headphone, decided to buy a legal copy of Cubase 3.01 for Windows, after I confronted him with all the negative remarks about him asking for a cracked Cubase copy on several usenet groups. He bought a nice Maestro 32/96 Terratec full-duplex soundcard as well.

I have his permission to tell the world.
Safe Sound BV - Willem Feddema
de Clercqstraat 8
1052 NC Amsterdam - the Netherlands
phone: 020-6851045

/ Synthesizers / Samplers / Harddisk Recording / Midi Software /

2324. To all fucked Atoyi losers...

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: bite_me@huppins.com
Message-ID: <bite_me-1008961220190001@ewu63228.ewu.edu>
Source record: 140297

The subject says it all... You Atoyi loyalists are little more than a pack of losing bastards. So Bite Me and stuff your TTs, STs, Falcons, and Jags.

2325. Re: Wanted: GOOD FTP SITES...

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <320ce9d2470180@sn.no>
Source record: 140298

On Sat 10-08-96 06:01, anna kalinowski (akalinow@ub.d.umn.edu) wrote:

>Can anyone tell me where any good FTP sites are that carry Atari ST software?
>If so, please e-mail me at Atari@juno.com, don't hit the reply button
>here please...

Check out the Atari FTP site list which I try to keep updated by posting it
once a month to the Atari ST newsgroups and placing it up on my FTP site.
You can download it from:

ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt (24 Kbytes)

Good luck!

Hallvard
--
_/_/_/

2326. Re: Atari Software is EXPENSIVE!

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: Terry.May@745.genesplicer.org
Message-ID: <077_9608101246@genesplicer.org>
Source record: 140299

Re: _Atari Software is EXPENSIVE!_, John Norton wrote to All on 08 Aug 96:

JN> I almost bought a Falcon. The price was right. However, combined with
JN> the cost of a decent monitor that would display JPEG, etc. (256 colors),
JN> I just couldn't do it. I wish there was a way around the monitor cost
JN> (or some other solution). This would make the Falcon very attractive.

You can use any color TV.

* LED v1.42 * "Go to town, go to hell, go to jail."

2327. wtb:SM124 or other mono monmitor

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960810200233.10523B-100000@ganesh.lm.com>
Source record: 140300

While perusing Usenet my trusty 10 Yr. old SM124 suddenly died! Any one have one for sale at a reasonible price? Of course this is USA only, and somewhere near Youngstown, Ohio would be lovely, but not necessary.

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2328. Re: CM8833-II Monitor:Software advise needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <4uifh2$5gn@mn5.swip.net>
Source record: 140301

>I have just purchased a Phillips CM8833-II Monitor.

Yes ? I have on to..

>I am asking for any help with software that will allow me to view colour
>jpg's. The monitor runs in medium resolution giving four colours. Is it
>possible to enhanse this to the 16 colours of a low res monitor?

Eh? The Philips CM8833-II monitor runs in BOTH LOW and MEDIUM res!!!
Have you not tried to change resolution on your Atari ???

Change to low res, and you will get all 4096 colours..
A good program to view both GIF and JPEGs with is Speed-Of-Light..
But you need 4MB to view all JPEGs..

>I have read about a palette.cpx program to use with the control pannel,
>Xcontrol, to allow colours to be dithered. I'd appreciate any help with this
>and advise on where I might get a copy of the palette.cpx.

You dont need it.. Just change resolution to LOW and you will get all colours needed..

--

_____
_____/ http://www.geocities.com/Broadway/1353 _____
/_____ .___ . \
(ST) jesper.kock@kockens.ct.se // //	
|____| or kock@kockens.pp.se || ||	To boldly go
< oo > || || /_ were no Atari
|__/| WiZZard on -*-Kockens BBS-*- _/|| ||_ /| has gone before
____/ ATARI ONLY +46-46-250256 |_/ |_| _|/
_____/

2329. Re: Request: HTML Stripper

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: fvuotto@laplaza.org
Message-ID: <4uj847$q9h@laplaza.org>
Source record: 140302

>The program I had was under 3 k in size and simply removed all the
>instructions between angle brackets and left the bare ascii text behind.
>A very useful little utility and now it's gone....

Was this the program that I posted a few years back (I got a lot of crap
about posting a binary). As I remember, it was about 10k and didn't
work very well :) If you want, I can email it to you.

Frank /~
@/

2330. FS: Spectre GCR and VIDI ST

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: JPasquini@gnn.com
Message-ID: <4ujfbt$mrh@news-e2c.gnn.com>
Source record: 140303

I have a Spectre GCR with ROMS and a VIDI ST for sale. If interested, please send your bid to JPasquini@gnn.com. (I'm not looking to get thousands of dollars for these two items, but I also don't want to get only 5 dollars for them, either) <g>

2331. Re: LDW Power and LaserJet

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: hace@delphi.com
Message-ID: <hJJwALv.hace@delphi.com>
Source record: 140304

Frank Lockwood <fl@io.org> writes:

>I tried this and all I get is a line or two of random ASCII characters.
>I think that if I were using a Dot matrix printer, printing without GDOS
>might work, but since I have a LaserJet, there is a problem. I can't
>seem to get it to work with NO Gdos, Gdos 1.1 or SpeedoGdos 5.03.

I also use a laserjet (HP IIIP) and print directly to it. I set the font
on the LaserJet (from the control panel .. I usually set it to font 1 which
is compressed print and then in LDW Power I set the margins to 180 or so).
Be sure to set the page length to 60. That will print out straight ASCII
if you don't load GDOS. It is entirely possible your problem is not with
LDW Power, but with your ST (if you are using an old STf). The printer
port sometimes could not quite make it up the hill (the little train that
couldn't) with a laserjet .. The solution to that is to use an external
printer buffer.

>Also, don't you have to have some sort of Gdos installed in order for the
>graphs and charts to print? This was the main reason I got LDW.

Yes, you are correct, you cannot print graphs without GDOS installed (with a
laserjet printer driver in the assign.sys file .. Speedo or NVDI are the best
places to find one of those). BUT I thought you said your OPUS was doing just
fine .. you mean you got Opus to print graphs to a laserjet?

Again, if you can't get GDOS to print to the laserjet, it might be the printer
buffer (an external one) solution is needed again. I don't know if (or why)
you might be able to print to a laser from one program and not from another,
but I'd sure try that before I gave up the ghost. I generally use a TT (instead
of my STe or my MegaST2) and do not use an external buffer anymore (but that
is because it slows up printouts of PageStream/OutBurST). Normally a printer
buffer speeds things up, but OutBurST needs to talk directly to the laser.

hope some of that helped
George Iken
Houston Atari Computer Enthusiasts

ps.. make sure you don't have anything set in your printer setup on LDW power.
You can access that as /ppos I believe.

2332. New Desktop Font

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: Gozerito Gonzales <gozer@mcn.net>
Message-ID: <Pine.BSD/.3.91.960810224241.19890A-100000@dns.mcn.net>
Source record: 140305

Does anybody out there know if it's possible to change the standard
desktop font in TOS 2.06? It gets a bit annoying on the eyes after a few
hours. :)

Gozerito Gonzales | HAL says: "Intel Inside"
Gozer@dns.mcn.net |
Lions: 13 |
Christians: 0 | ICBM - Thermonuclear Projection

2333. Large 1040ST system for sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: Sacha Gerrish <anthrodog@earthlink.net>
Message-ID: <320D1ED9.5D69@earthlink.net>
Source record: 140306

I got a 1 meg 1040ST with monitor, 30 meg hard drive, joysticks, dot matrix printer, books and tons of software(i.e. Pagestream, Mark Williams C, etc) and it works great! Yours for only $299.99.

Mail me if interested.

Sacha

2334. Any Minnesota ST users?

Newsgroup: comp.sys.atari.st
Date: 1996-08-10 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <3ec_9608110106@flight.org>
Source record: 140307

```
ak> Just wondering if there are any Atari ST user in Minnesota.
ak> Haven't seen

Sure there are! :)

___ Mountain Reader II - #M_READER
---------------------- -//- ---------------------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.
```

2335. WTD Clock module

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: Rod@gaiasys.demon.co.uk
Message-ID: <92815237_Beta03_OASIS_NEWS@gaiasys.demon.co.uk>
Source record: 140158

Hi all

I'm after a clock module that fits into the cart port on the STe. I dont mind if its broken cause its the circuit board I'm after.

WHY you say?!

'cause i want to move the clock module that i currently have to inside the case so the kids dont keep on bashing it.

E-mail me here please Rod@gaiasys.demon.co.uk

TIA

--

Rod@gaiasys.demon.co.uk

2336. 1040ST for Sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: brianj@iwl.net
Message-ID: <4ukprq$96r@news.iwl.net>
Source record: 140159

I have a 1040ST, color monitor, Supra 30 MEG HD, GTS 100 external floppy disk, practical solutions cordless mouse and the following software...

Elite Space Quest III War in Middle Earth
Drakkhen Hunt for Red October North and South
Ferrari Universe II Annals of Rome
Shadowgate Bards Tale Flight Command (5 game set)
Tetris Paladin Bloodwych and Data Disk
Manhunter Dragons Breath Falcon
Omega Roadwar Europa Questron II
Midwinter Conqueror Carrier Command
The Juggler GFA Basic Timeworks Database

I am asking $275.00 and shipping from Houston TX.

E-mail me at brianj@iwl.net if interested.

Thanks for your time...

2337. Re: LDW Power and LaserJe

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: fl@zap.io.org
Message-ID: <4ulg3o$aac@zap.io.org>
Source record: 140160

hace@delphi.com wrote in Re: LDW Power and LaserJe

h{ I also use a laserjet (HP IIIP) and print directly to
h{ it. I set the font
h{ on the LaserJet (from the control panel ..

Well, the HP5L doesn't have any controls to speak of -- just a reset
button. It does, however have a bunch of defualt fonts stored in RAM.

h{ Be sure to set the page length to 60. That will print
h{ out straight ASCII
h{ if you don't load GDOS.

Yes, but, I would like to get it to print using some form of Gdos so that
I could print graphs as well.

h{ It is entirely possible your
h{ problem is not with
h{ LDW Power, but with your ST (if you are using an old
h{ STf).

I'm using a TT and I can print just fine from the desktop, from Works,
Calamus, Everest and Edith, even Opus 2.31! But no way with LDW. I have
tried no Gdos, Gdos 1.1 and SpeedoGdos 5.03. I currently have NVDI on
order from Toad, but they are currently out of stock, so I have to wait
for a bit.

h{ BUT I thought you said your OPUS was doing just
h{ fine .. you mean you got Opus to print graphs to a
h{ laserjet?

No, just the text output from the spreadsheet.

h{ Again, if you can't get GDOS to print to the laserjet,
h{ it might be the printer
h{ buffer (an external one) solution is needed again.

And you would suggest...?

h{ ps.. make sure you don't have anything set in your
h{ printer setup on LDW power.
h{ You can access that as /ppos I believe.

What's /ppos?

Thanks.
____/ /
/ / Frank Lockwood

```
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/
```

2338. Re: OASIS2 & ICE - Comment List # 43 (09/08/1996)

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199608112037.AA02256@moroder.demon.co.uk>
Source record: 140161

In comp.sys.atari.st, dbrewood@nest.demon.co.uk (Daron Brewood) wrote:
>- De-fragging system built in to Oasis to stop problems when unbatching
> news.

Yikes! Bit risky, this (depending on how it actually works). I would let
the OS sort it out.

>- Two bugs from: Stephen Mulrine <robotron@moroder.demon.co.uk> fixed:
> - If an outgoing mail message has a line beginning with a dot, the dot
> will vanish in transit.

Just for the record, this may not have been the case. According to the
SMTP spec, it should happen, but I've seen versions of sendmail which are
smart enough not to delete the dot if the next character on the line is
something else.

>- Defragging routines debugged.

Double yikes!

Stephen
--
to@ The cool kids are dancing and we sit round the side
rbrnmooe. ou Teeth marks on our neck that we're trying to hide
oo rdrdeo..k But with our pale expressions, it's not hard to see
mnc That we are secret vampires and we're getting thirsty

2339. MagiCMac homepage has free space for shareware and freeware!

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4um46l$sfj@newsbf02.news.aol.com>
Source record: 140162

I have made a MagiCMac homepage (http://users.aol.com/zan660/mhome.htm) it is all about MagiCMac! If you are a shareware/freeware developer I will post info about your application and provide space for users to download it! I have two application up at the moment, I want to add as much as possible to make my site the best it can be. If you are or know a shareware or freeware developer who has an application I will post it ONLY if it works under MagiCMac.

Thank you,
Zan

2340. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <4ukq7j$hao@nyheter.chalmers.se>
Source record: 140163
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

In article <4ufa0r$363@orm.southern.co.nz>,
Julian Forsythe <clifton@southern.co.nz> wrote:
>Annius Groenink (avg@cwi.nl) wrote:
>: Please DON'T DO THIS! I was the last moderator for
>: comp.binaries.atari.st and it was collectively decided best to
>: discontinue the groups. We had at most one or two postings a month!
>I don't think that any sane atari user asked for the removal of the
>group, or what it meant. It was people like sinclap who despise atari
>owners that wanted it's removal

I've been around here a long time and I can assure you that the old
binaries group went almost without postings for years.
Back in '88 there was some activity, but even then it wasn't much.

I don't remeber if I voted when the group removal was suggested, but if
I had, I would most definitely have voted YES.

Why, you ask?

1. Everybody with email has ftp access.
2. Everything that gets put on a binary newsgroup has to be archived
somewhere (read ftp site) as well or it'll be gone in a week or two.

>: These days it is _much_ better to upload software to a web or ftp
>: site and post an _announcement_ on one of the news groups!
>But it is not free, why should IBM users get all the free bandwidth they
>want and Atari users with none?

Uhm, in what way is ftp access less free than Usenet newsgroup access?

Usenet news distribution is _very_ far from free, while ftp only takes
net bandwidth for actual accesses.

The huge number of IBM users makes distribution via Usenet a lot more
defensible. It might even save bandwidth if a large enough number of
people want the files. That'll never be the case for Atari users.

>: Really, such a group is just a waste of the little bandwidth it
>Well if it produces little bandwidth then what's the problem?

Why don't we create 20 new Atari newsgroups?

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

2341. Re: Paul Juda asking for a cracked Cubase copy.

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Aug11.215401.1@cobra.uni.edu>
Source record: 140164
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

In article <320DDF3D.FEC@ozemail.com.au>, Murray Piper <mpiper@ozemail.com.au> writes:

> What's Steinberg's official position on the seeming proliferation of these 'cracked' packages? Why do us
> honest, EULA-keeping users have to pay for these hackers?

Who saids you are? You are paying what the market dictates. None of this nonesense that a pirating fee is added to the final price tag.

>
> Murray.

GREETINGS..
|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
Supply - sided economics was "something I've never understood," and
"it's had a fair chance to work," and it failed. -Bob Dole

2342. NVDI 4 AND LOGIC

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <4um8f5$6go@zap.io.org>
Source record: 140165

To: tparrett@parrett.fast.co.za (Ted Parrett)
Subject: NVDI 4 AND LOGIC
Newsgroups: comp.sys.atari.st

t > Can anyone advise if NVDI 4 is compatible with Notator Logic.
t > I use NVDI 2.5 with Logic and on a trip to the UK a year or so
t > ago I upgraded NVDI to v 3.0. That was a mistake as v3.0 is
t > not compatible with Logic (or vice versa). I'm about to make
t > another trip to the UK and am thinking of upgrading NVDI 3.0
t > to v4.0. I would appreciate hearing from a user in case I
t > again waste my money !!

I've been running NVDI 3.02 for the last year along with Logic
with no problems (in fact, switching to it solved a problem I was
having with Warp9 and SMPTE locking to my tape machine), both on a
4-meg STe and a Falcon. What sort of problems have you been having?

... "I am Burns of Borg. Smithers, assimilate them."
___ Mountain Reader II - #00000007

2343. Re: To all fucked Atoyi losers...

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <554394486.32326.88.starship@3rdplanet.com>
Source record: 140166

bite_me@huppins.com barked in COMP.SYS.ATARI.ST on 11 Aug 96:

bm> NNTP-Posting-Host: ewu63228.ewu.edu
bm>
bm> The subject says it all... You Atoyi loyalists are little more than a
bm> pack of losing bastards. So Bite Me and stuff your TTs, STs, Falcons,
bm> and Jags.

Perhaps you're correct. However, I think I'll let the postmaster@ewu.edu
make that decision. You see, I'm such a loser that I can read all of the
headers of any email or news article, and discover where it came from, even
if you disguise your email address (as you clumsily attempted to do).

By the way, spoofing your email address is a violation of the terms of use of
every service provider (including educational institutions) that I have ever
heard of; you'll probably be saying "goodbye" to your account on Monday.

--
Visit us at http://www.3rdplanet.com/~starship
+-------------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-------------------------------------+--------------------------+

2344. Re: ??? 9600 baud highest STe Modem transfer rate ???

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: Sam <sramirez@best.com>
Message-ID: <320EB6BD.718D@best.com>
Source record: 140167

graphic@delphi.com wrote:
>
> Is 9600 baud via the serial port on an Atari 1040 Ste the best that can be
> achieved with a modem connection to a commercial service provider/internet
> site??>
> Any tricks using the MIDI Port or any other way to get to 14.4K or 28K???
> are would be available using these types of higher speeds????
> E-mail advice would be greatly appreciated, since I don't visit here that often.
> graphic@delphi.com

Humm... I don't have a 1040 but on my Mega ST I was able to acheive 14.4
connections and after installing the serial patch program (I forget the
name of the files) I got it up to 19.2 on my 28.8 modem. You might want
to check with your local dealer if he can do the hardware modifications
to the serial port which will let you do 38.4 I believe.

Later,
Sam

2345. Hard drives for sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: Mike Casey <bugfamly@wasatch.com>
Message-ID: <01bb8806.3b7930c0$ed8163cc@bugfamly>
Source record: 140168

```
2 Hard drives for sale, $20 each

40 meg Miniscribe RLL 3.5, half height

45 meg Seagate IDE 3.5, half height
```

If interested, please E-Mail: bugfamly@wasatch.com ﷺThanks

2346. Software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: Mike Casey <bugfamly@wasatch.com>
Message-ID: <01bb8805.ca08a9c0$ed8163cc@bugfamly>
Source record: 140169

```
The following Atari ST software is for sale:

Arcade Fever: Onslaught (disk only) $2
Arcade Fever: Stormlord (disk only) $2
Chronoquest (4 disks, disk only) $3
Deja vu (2 disks, disk only) $3
P-Dos (disk only) $2
Publishing Partner (complete in box) $5
Shadowgate (complete, shrinkwrapped) $5
Speller Bee (complete in box) $4
Strike Fleet (complete in box) $4
Teachers Pet (2 disks, instruction book) $3
Uninvited (2 disks, disk only) $3
```

Shipping not included, if interested, please E-Mail: bugfamly@wasatch.com
Thanks

2347. Re: fido,trek, help

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960811100722.22073B-100000@moose.erie.net>
Source record: 140170

On Sun, 11 Aug 1996, Steve Sweet wrote:

> FROM: SSweet@mettav.demon.co.uk
> SUBJ: fido,trek, help
>
> HS> You've just ruined my day.
> HS>
> HS> Here I am accessing c.s.a.s. through the Tavern BBS's gateway and you
> HS> go and tell me I'm using the equivalent of HAM radio!
>
> Did you hear the story on the news yesterday about this Internet provider
> going down for about 19 hours, and threw the whole of the U. states in f'in
> chaos.

Naah, that was just America On-Line. It's a pay service that is not
needded to access Internet and which most U.S. Internet users avoid like the
plague, especially Atari users!

2348. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <839887824_OASIS_@coconut.demon.co.uk>
Source record: 140171

In article <17443_SSweet@mettav.demon.co.uk>
SSweet@mettav.demon.co.uk (Steve Sweet) said:-

> p>> It's biologically impossible for a dickhead to have a life :-)
>
> HS> S'funny. My missus says mine has a life of its own... %^{O
>
>What she really said was that it looks and behaves like a maggot, which by
>implication means it has a life of its own.

I dare say a few women would agree with that statement :-)

ATB, Mike

--

---
mike@coconut.demon.co.uk - new, improved economy version of sig file :-)

2349. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <839887698_OASIS_@coconut.demon.co.uk>
Source record: 140172

In article <3206bd99.2912868@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

>>Anyone else received the press releases?
>
> I saw one in c.s.a.st on 30/07/96, plus recieved one myself no probs
>:))

Thanks Tony for that, guess there must be a blip somewhere. I know I got a number of emails quoting the original press release, so it did get out to some, if not most, places.

ATB, Mike

--

---
mike@coconut.demon.co.uk - new, improved economy version of sig file :-)

2350. PS/2 Simms

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: FLORI@STINGBOX.SB.SUB.DE
Message-ID: <36f3df79.2e41.4930@flori.stingbox.sb.sub.de>
Source record: 140173

Hi ...

Is there anybody who can tell me if and how I can connect a 4 Mbyte
PS/2 Simm to one of my old STf's ?

I would have to remove the old chips first - I know. But that's no
problem (I hope) :-).

Basically I don't know if those modules allow acces of single bytes
and, if I could connect datalines 0-15 with 16-31 (I guess I have to
do this, since Atari's bus is only 16 bit wide)

any ideas welcome

Florian

Florian Wilcke / 13507 Berlin (Tegel)
Fax: +49 30 3031 5369 (include my name on fax-coverpage)

2351. Re: FREE E-mail for the Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960811183754.493B-100000@ns1.ptd.net>
Source record: 140174

On 10 Aug 1996, anna kalinowski wrote:

> There is now a NEW FREE Internet E-mail service for Microsoft Winodows
> called Juno. Juno is willing to make software for any platform computer,
> but only if they get enough people asking for it. That's what happened
> with all the Mac users, enough people wrote and e-mailed Juno asking if
> they could make software for the Mac too and they did. Juno is very fun
> and TOTALLY FREE. No fees to pay EVER! If you'd like to see Juno
> software made for the ST, then e-mail Juno at comments@juno.com and let
> them know!

I have heard of this service before and was wondering how "free" is it?
I'm assuming that they might tack on some adverts, but I'm not to sure
exactly how the system works...

Anyways, were can I get more information on this? Maybe I can get a
second e-mail address that can let me get downloaded files from ess-coded
stuff.

Oh yes, it should be easy to port an ST front-end if Juno uses some
ASCII characters to exchange the stuff. Methinks hackers no much more
than marketing who say "According to our graphs, 'everyone' uses only
PC's" :)

Eric Noss
a.k.a
Mr. Maddog

2352. Paul Wiffen/Digital Media Ltd address wanted

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHLIBCVAUp@tos.ak.planet.gen.nz>
Source record: 140221

I am looking for the email/www/snail address details of Paul Wiffen of
Digital Media Ltd in the UK.

The address in the C-LAB MK X pamphlet (digit_aware@cix.compulink.co.uk) appears
to be incorrect.

Any help appreciated.

--
+------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

2353. Re: ATARI Mega4 system w/SLM804 & ICD hard drive & software

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: Rory McMahon <mcmahon@inil.com>
Message-ID: <01bb8719$b0a11720$1d201fce@rorymcma>
Source record: 140222

```
RJRe <rjre@aol.com> wrote in article <4uhebb$ade@newsbf02.news.aol.com>...
> I am selling the following ATARI system:
>
> MEGA ST 4 WITH BUILT IN AT SPEED IBM EMULATOR AND TOS 1.4
> EXTERNAL 2ND FLOPPY DRIVE
> ICD FAST DUAL HARD DRIVE (50MG & 105MG)

> IT HAS BEEN A GREAT SYSTEM, BUT I JUST DO NOT USE IT ANY MORE.
> THOUGH I WOULD PREFER TO SELL THE ENTIRE PACKAGE, I WILL ACCEPT
> ENQUIRIES ON COMPONENTS IF I GET NO TAKERS ON THE ENTIRE SYSTEM.
>
> YOU CAN SEND ME EMAIL AT RJRE@AOL.COM
>
--^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^

need i say more?
```

2354. Re: Calamus SL for FREE

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4ujam3$ei2@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 140223
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

dooley@infomatch.com (John Dooley) wrote:
>Hi there SORRY about the Misleading sebject post!
>
>But you have to read this!
>
>I was looking for some information on Calamus 95, The PC version of
>Calamus SL as we are buying a new DTP prg. at work and I was thinking of
>this, as I heard the Documents were compatible from the Atari to the PC.
>Does anyone know this for SURE!?
>
>Also...!
>Here's the most important part! I figured to get some info on it.. Well...
>I'll hit the Calamus HomePage.. Where else would the info be that is
>reliable, but when I clicked on my mighty link to their homepage..
>I got something like this:
>
>"DMC Calamus cannot support a HomePage, Please Call DMC for Info"
>
>Talk about BUMMED!
>Wonder why?
>
>Oh well! Another Atari Link down the drain!
>
>SeeYa
>Johnny
>
>--
>ï¿½ï¿½ï¿½

2355. Re: fido,trek, help

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <17444_SSweet@mettav.demon.co.uk>
Source record: 140224

FROM: SSweet@mettav.demon.co.uk
SUBJ: fido,trek, help

HS> You've just ruined my day.
HS>
HS> Here I am accessing c.s.a.s. through the Tavern BBS's gateway and you
HS> go and tell me I'm using the equivalent of HAM radio!

Did you hear the story on the news yesterday about this Internet provider going down for about 19 hours, and threw the whole of the U. states in f'in chaos.

Real bullet proof system eh!.

HS> I'm so depressed I may have to get this group by another method...

Dont fart about, why not slash your wrist, or go for a pee and grab another can as you pass the fridge, that'l help the valium down.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2356. Re: ATARI COMPUTING MAGAZINE

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <17443_SSweet@mettav.demon.co.uk>
Source record: 140225

FROM: SSweet@mettav.demon.co.uk
SUBJ: ATARI COMPUTING MAGAZINE

p>> It's biologically impossible for a dickhead to have a life :-)

HS> S'funny. My missus says mine has a life of its own... %^{O

What she really said was that it looks and behaves like a maggot, which by implication means it has a life of its own.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2357. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <4ujldr$p1q@orm.southern.co.nz>
Source record: 140226
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

Luke Drelick (duky@worldnet.att.net) wrote:
: I thought Atari went out of business!
Your point?
Just because Amiga went out of business doesn't mean that there isn't
heaps of Amiga owners left surfing the net. The same applies to Atari,
who has merged with JTS, but I haven't seen anything official saying that
Atari is out of business.

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

Intel inside. Idiot outside.

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES

2358. Re: Removeable Harddisk's?

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: hace@delphi.com
Message-ID: <hJJxwJh.hace@delphi.com>
Source record: 140227

Uwe Seimet <us@bruker.de> writes:

>> On the PC, you can partition an EZ135 cartridge into two partitions (64 mb and
>> a 63.9 mb second one) and my TT will read/write to it. Anything over 64 mb will
>> not be recognized (TOS 3.06 w/ICD Pro Utilities). I usually partition each
>
>With MagiC 5 or BIGDOS PC-compatible partitions of any size are
>accepted.
>Be careful with PC/compatible partition > 32 Mbyte. Plain TOS won't be
>able
>to use the correctly when accessing data that reside in the area beyond
>the 32 MByte limit.

I think I may have found that out Uwe. I put more than 32 Mb into the first partition (the 64Mb partition on the EZ135) then carried it over to the TT and when I read the partition, it seemed fine. Then I added one more file from the TT and it turned the directory into garbage listings. I had to repartition the cart on the PC (wiping out the data) to bring it back. Sooo.. nothing bigger than a 30Mb partition for me from now on.

Thanks
George Iken
Houston Atari Computer Enthusiasts

2359. Re: Removeable Harddisk's?

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: hace@delphi.com
Message-ID: <ppCRI1k.hace@delphi.com>
Source record: 140228

Robert Trowbridge <bobtrow@delphi.com> writes:

> George, what interface are you using to connect the ez135 to the Atari
> with? Is it SCSI-II only? Thanks, BOBTROW @ DELPHI.COM

Bob,

I primarily use the TT030, with the SCSI port. But I have also used the DMA on my STe, running through a Supra host adapter (but with ICD Pro Utilities).

George Iken
Houston Atari Computer Enthusiasts

2360. Re: Any Minnesota ST users?

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: hace@delphi.com
Message-ID: <hpHxo7m.hace@delphi.com>
Source record: 140229

anna kalinowski <akalinow@ub.d.umn.edu> writes:

>Just wondering if there are any Atari ST user in Minnesota. Haven't seen
>any on here at all. If so, e-mail me at Atari@juno.com and maybe we can
>chat. I'm from Duluth, MN

There is a user group in StPaul (SPACE). I just received a newsletter from
them yesterday (it's downstairs, so I don't have it just with me). Let me
know if you need the address.

George Iken
Houston Atari Computer Enthusiasts
(one of our members is in Minnisota, by the way .. we've got a great
newsletter).

2361. Re: ST's and Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: hace@delphi.com
Message-ID: <hLGzIPu.hace@delphi.com>
Source record: 140230

Mark Freid <canuss@qnet.com> writes:

>and recently aquired what I think is the best computer for the money I
>could get, a 1040 ST... problem is... I was wondering if anyone could
>explain to me the process for conencting a hard drive to it. Can
>standard IDE or SCSI drives be used? how can they be used?

Mark,

You will need a SCSI host adapter (ICD LinkII is basically a complete adapter and cable all in one) which connects between your DMA port and a SCSI hard drive. you will probably also need a powersupply for the drive, so an external Macintosh drive, or a Syquest EZ135 or equivalent external SCSI drive might be your best bet. IDE drives can be used with a new (I've never seen one) interface that connects through the cartridge port .. but I'd recommend the ICD/SCSI method which has been used successfully for nearly the full 10+ years of life of the ST line.

George Iken
Houston Atari Computer Enthusiasts

2362. Re: Strange files on my HD...

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <839825024_OASIS_@swampdog.demon.co.uk>
Source record: 140231

In article <839721484_OASIS_@jaubrey.demon.co.uk>
jaubrey@jaubrey.demon.co.uk (James Aubrey) said:-

>Since an Oasis 1.35e crash I have in the /spools/mqueue/ folders some
>strange files 352719273564 bytes. I can't read/view/delete then as they
>don't exist. Is there anyway to delete them? Are they taking up memory
>on the HD? When I view info on E:\ get a *(*)&  bytes used. I'd be
>grateful on any info anyone can give, this is so annoying, I'm tring
>to purge my HD ATM, what with WWWcache, Cix messagebase and Oasis a
>65mb partition is filling up (((I have since reinstalled oasis
>though, hope this does not happen again!!!

Sounds like you're going to have to get some HD tools out. :-(

--

Guy Harrison

Email guy@swampdog.demon.co.uk
Web http://www.swampdog.demon.co.uk/index.html

2363. Re: Is there life...

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <839824860_OASIS_@swampdog.demon.co.uk>
Source record: 140232

In article <839712328_OASIS_@jaubrey.demon.co.uk>
jaubrey@jaubrey.demon.co.uk (James Aubrey) said:-

>Is there really life on Mars or is a way for NASA (America) to take
>the lime light. I mean who says that the rock they found came from
>Mars???

The little green man holding it gave them a clue! :-)

--

Guy Harrison

Email guy@swampdog.demon.co.uk
Web http://www.swampdog.demon.co.uk/index.html

2364. ATARI ST/8 Bit/ DOS / Windoze SALE - sale.txt [01/01]

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: rsdean@accessnv.com
Message-ID: <4ujqpo$3mo_001@ppp013.accessnv.com>
Source record: 140233

BEGIN -- Cut Here -- cut here
Here is a listing of some of the computer stuff that I have to dispose of. If you are interested, E-Mail me at rsdean@accessnv.com or at the Ground Zero BBS (Gunner) at 702-435-6782 FNET
Node 189. Everything works and has it's manual unless otherwise noted. You pay shipping. Money order up front required. Some negotiation possible for LARGE purchases.

FOR SALE

ATARI ST - HARDWARE

SF 354 SS/DD Disk Drive-- $20
ISAC High Res Graphics Card (Mega ST) ----------------------------$100
520 ST (Wounded, good for parts or repair only) ---------------------- $10
IB Drive 5 1/4" Floppy for DOS emulation ---------------------------- $20
Migraph Hand Scanner w/Touch up software ------------------------- $75
Super Charger w/MSDOS 4.01 -- $75
ST Pictascan Scanner (mounts on DM printers print head) ----------- $15
Computer Eyes ST (Color) --- $50

ATARI ST - SOFTWARE

Calamus 1.09 --- $35
Calamus SL --- $100
Calligrapher Gold -- $ 50
Font GDOS -- $ 5
Word Perfect Atari --- $25
Mean 18 Ultimate Golf -- $ 2
Timeworks Desktop Publisher ST ------------------------------------- $25
Timeworks Data Manager ST -- $10
Timeworks Word Writer ST --- $10
Fleet Street Publisher v3.0 -- $25
Image Copy 4 --- $20
Mercenary - the second city -- $ 5
Label Master Elite --- $10
Dbasic (very fast basic programming language) w/manual ------------- $10
Teacher's Pet (grading & student tracking program) ------------------- $10
Sim City --- $10
Harrier Strike Mission (doesn't work w/tos 1.04) ---------------------- $ 1
ProCopy v1.3 (no manual, you don't need one)-------------------------- $ 1
Shadow (background file transfer for Flash!) ------------------------------ $ 1
GFA Basic Compiler w/manual & GFA Basic manual ------------------ $10
Degas Elite -- $10
Music Studio 88' --- $10
Atari 1st-Word (Manual on disk) -- $ 2
Universal Item Selector v2.01 (no manual) ------------------------------ $ 2

HabaView (Information manager) ---------- $ 2
HabaCom (term program) ---------- $ 2
Haba Solutions - How to write your own will ---------- $ 2
Haba Solutions - How to write professional business letters ---------- $ 2
Speller Bee (Talking Spelling program - Preschool to JrHi) ---------- $ 5

Read & Rhyme (age 5-10) ---------- $ 5
Real Original Atari Language Disks!!! ---------- $ 1 (4 of em)
Mission Genocide ---------- $ 5
Masters of the universe (never opened, still shrink wrapped) ------- $ 5
Revolver (memory swap utility) ---------- $ 5
Auto Duel (car wars) ---------- $ 5
Puffy's Saga (won't run on my TOS 1.04) ---------- $ 5
HagTerm Elite (Term Program) ---------- $ 5
Super Quintet (Bubble Ghost/Warlocks Quest/Chamonix Challenge
Passengers on the Wind 1 & 2) ---------- $ 5
Star Glider (doesn't run on my Tos 1.04)---------- $ 1
Gauntlet II ---------- $ 10
Epyx Art & Film Director (3disks No manual) ---------- $ 3

ATARI CLASSIC HARDWARE

Mosaic 32k Ram board ----------$10
1027 Letter Quality Printer no power supply ---------- $ 5
1027 Letter Quality Printer no power supply (untested) ---------- $ 5
2 1050 Disk Drives w/ Happy Enhancements (sold as pair only) ----$150
2 1050 Disk Drives w/ Duplicator Enhancements (sold as pair only)$150
Atari 400 w/32k & full stoke keyboard (Collectors item)---------- $50
Atari 800 ---------- $ 40
Atari 800xl w/ Rambo 256k upgrade ---------- $ 75
Ghost Cart (not sure if I can find the software) ---------- $ 5
Big Blue thermal printer w/Atari interface ---------- $20

ATARI CLASSIC SOFTWARE

Antic Magazine w/disk March 87 Volume 5 #11 ---------- $ 1

Antic Magazine w/disk April 87 Volume 5 #12 ---------- $ 1
Menu Writer (write executable disk menus for your PD disks) ----- $ 1

IBM COMPATIBLE HARDWARE

Bondwell Deluxe joystick adapter ---------- $ 5
Connor 40meg IDE HD ---------- $25
101 Key keyboard (works, but filthy, need GOOD cleaning) -------- $ 5

DOS SOFTWARE

Starbridge DOS ----------$ 1
Penthouse PC Calendar ---------- $ 5
Word for Word (Converts between many WP formats,no manual)-- $ 5 (2 sets)
Framework II (No manuals % 1/4") ---------- $ 5
dBase IV v1.0 (Disks only) ---------- $15

dBase IV v1.1 w/manuals - Complete ---------- $75
dBase IV v2.0 w/manuals - Complete---------- $100
Alpha FOUR relational Database for Non-Programmers ---------- $50
QuickType (5 1/4") ---------- $ 1
Quicken v5.0 (still has registration card) ---------- $20
Central Point Anti-Virus for DOS v2.0 ---------- $20
Stacker v3.0 for Windows & DOS ---------- $15
Lotus Magellan ---------- $25
The complete PC Tutorial (5 1/4"disks & Cassette tapes) ---------- $ 5
IBM DisplayWrite4 With Micro tutor Training Guide/software ------$20
WordPerfect 5.1 (3 • & 5 1/4 & work book) ---------- $75
Winning Word Perfect 5.1 in 5 hours Book & software ---------- $10
SmarTerm 220 vt220 Terminal Emulator ---------- $20
Cliffs Study Ware for Algebra I ---------- $10
Cliffs Study Ware for Chemistry ---------- $10
Cliffs Study Ware for Biology ---------- $10
Ashton Tate's Applause II Presentation Graphics ---------- $25
Ashton Tate's Byline Desktop Publisher ---------- $25
Chuck Yeager's Advanced Flight Trainer ---------- $10
Office Publisher (disks in shrink wrap, no manual) ---------- $ 5

WINDOWS SOFTWARE

WordPerfect v6.0 ----------$100
Kiplinger's CA-Simply Money ---------- $15
MapnGo Travel Planner for North America ---------- $20
The Ultimate Human Body ---------- $20
Softram95 ---------- $10
Minitab for Windows Student Edition ---------- $75

BOOKS

Free Software for Your Atari (Classic)---------- $ 1
Atari 1050 Field Service Manual ---------- $ 5
De Re Atari ---------- $ 5
Compute!'s First Book of Atari Graphics ---------- $ 1
Compute!'s Second Book of Atari ---------- ---------- $ 1 (2 copies)
Compute!'s Third Book of Atari ---------- $ 1
Compute!'s Mapping the Atari ---------- $ 1 (2 copies)
Atari Sound and Graphics, a self teaching guide ---------- $ 1
101 Atari Computer Programming Tips $ Tricks ---------- $ 1
Tricky Tutorial #1 for Atari Computers (Display lists) ---------- $ 1
Computer Direct's Atari Basic Tutorial ---------- $ 1
Games for the Atari ---------- $ 1
Atari Basic - A self teaching guide ---------- $ 1
The Guide to Calamus Desktop Publishing ---------- $10
Atari Color Graphics ---------- $ 1
Atari ST GEM Programmer's Reference ---------- $ 1
Inside Atari Basic ---------- $ 1
Atari for the Beginning Beginner ---------- $ 1 (2 copies)

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END -- Cut Here -- cut here
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2365. Re: Calamus SL for FREE

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <839844702_OASIS_@ping.be>
Source record: 140234

In article <4uifls$a72@berlin.infomatch.com>
dooley@infomatch.com (John Dooley) said:-

>Hi there SORRY about the Misleading sebject post!
>
>Here's the most important part! I figured to get some info on it.. Well...
>I'll hit the Calamus HomePage.. Where else would the info be that is
>reliable, but when I clicked on my mighty link to their homepage..
>I got something like this:
>
>"DMC Calamus cannot support a HomePage, Please Call DMC for Info"
>

Hello,

Try the homepage of MGI Software Inc.. I'm sure you'll find the needed
information.
http://www.mgisoft.com/Calamus/Win95.html

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

2366. Re: more magazines

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: Matthew Townsend <mabb23@dial.pipex.com>
Message-ID: <320E2FC4.D87@dial.pipex.com>
Source record: 140235

mike wrote:

> >Do you want to put all your eggs in one basket?
>
> What exactly do you mean by this?

What I meant is that perhaps more than one new printed magazine would be better for the Atari UK community than just one dominant force deciding what the Atarians do and don't want. It was never meant to get anyone wound up, it was simply a question - nothing more - as I want to guage some feelings as to whether a magazine is wanted.

I've now had about a dozen responses to just those two postings - but if I were to go to print I would expect over one hundred subscribers I'm sure.

Your magazine sounds very interesting, and I'll be sure to get hold of a copy. Hopefully we can keep in contact about our intentions. We are, after all, both on the same side. So, please do e-mail me regularly to tell me what's happening.

I'll look forward to hearing from you again soon.

> "From: Matthew Townsend <mabb23@dial.pipex.com> - X-Mailer: Mozilla 2.0
> (Win95; I; 16bit)"
>
> Sorry about the above, my sensibilities were offended by the mention of
> Windows in your posting header!
> Sorry, but I believe in computers as machines to make our lives easier. I don't believe in using my ST just for the sake of it and when I have access to a PC with internet access it would seem nonsensicle to spend time and money getting my atari on-line. I must admit thought that the name Microsoft does make me cringe somewhat.

Best wishes, Matt.

2367. Re: more magazines

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: Matthew Townsend <mabb23@dial.pipex.com>
Message-ID: <320E30EE.5093@dial.pipex.com>
Source record: 140236

Rod McDonald wrote:

> ....With the above text, some of your questions sound like a puzzle.
> What was the original idea? Did you want an on-line magazine or what. We
> are still publishing, but obviously have not done very good public
> relations if you don't know we still exist.
>
> ST Informer Magazine Issue #98 currently at the press...
I'll be sure to check out your latest edition as soon as I get the chance,
but no I didn't realise you were still going.

The original idea was a printed UK-based ST magazine. Please e-mail me if
you, or anyone else, would be interested in this.

Thanks, Matt.

2368. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <839816464_OASIS_@tyndale.apana.org.au>
Source record: 140237

In article <4uafht$3bk_008@jf.intel.com>
RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens) said:-

>Emails sent to usenet@apana.org.au - hopefully that will do it.
>
Thanks, Rich, but I've since found that our feed is from elsewhere. could you
please send an advisory to g.murphy@acis.com.au?

--

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\__)\__/(____) (___/(___)(_)\_)(_)\_)(_)(_)\__/ illiterate
G U I T A R I S T colbee@tyndale.apana.org.au
-------------------------------------------------------------------------
```

2369. Re: Paul Wiffen/Digital Media Ltd address wanted

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: tjordan@tjordan.demon.co.uk
Message-ID: <839853416_OASIS_@tjordan.demon.co.uk>
Source record: 140238

In article <GHLIBCVAUp@tos.ak.planet.gen.nz>
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) said:-

>I am looking for the email/www/snail address details of Paul Wiffen of
>Digital Media Ltd in the UK.
well the web page is on http://www.digital-media.co.uk/falcon/

--

Danger Do Not Sniff the Starry Psychedelic Aroma Encapsulated Within
---------- God took one last sip of sweet lemon tea as she-----
formatted the Reality: partition on her hard disk. After pouring out
another helping of tea into her large black mug with a smilie on the
front she deleted lines one to infinity in her sys:s/statup-sequence and
turned off the light.----------

2370. Re: Paul Juda asking for a cracked Cubase copy.

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: JEDI@osu.edu
Message-ID: <4ul1i8$ljo@charm.magnus.acs.ohio-state.edu>
Source record: 140239
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

In article <320DDF3D.FEC@ozemail.com.au>, Murray Piper <mpiper@ozemail.com.au> wrote:
>Willem Feddema wrote:
>>
>> Hello to all,
>>
>> I'm glad to anounce, that this afternoon Mr. Paul Juda, who has been a
>> very good customer for about 12 years and coming to our shop bringing
>> back a borrowed headphone, decided to buy a legal copy of Cubase 3.01
>> for Windows, after I confronted him with all the negative remarks
>> about him asking for a cracked Cubase copy on several usenet groups.
>> He bought a nice Maestro 32/96 Terratec full-duplex soundcard as well.
>>
>> I have his permission to tell the world.
>> Safe Sound BV - Willem Feddema
>> de Clercqstraat 8
>> 1052 NC Amsterdam - the Netherlands
>> phone: 020-6851045
>>
>> / Synthesizers / Samplers / Harddisk Recording / Midi Software /
>>
>
>Well, thank heavens for that.
>
>Someone I know found a cracked copy of Cubase VST (somewhere on the 'Net, he
> says) but luckily it doesn't run
>properly on his under-resourced Mac. And here he is hassling me about my PC, on
> which Cubase Score 3.01 runs
>beautifully. (More bloody flamebait! ;-))
>
>What goes around comes around, I guess.
>
>What's Steinberg's official position on the seeming proliferation of these
> 'cracked' packages? Why do us
>honest, EULA-keeping users have to pay for these hackers?

Because you are too busy being pleased with yourself to obtain a more
usable copy of a programm that you've already bought the licence to.

2371. Re: Q: How do I get the TOS 2.06 ROMS?

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf507332_Claes.Holmerup@p5.dada.ct.se>
Source record: 140240

Edgar Matzinger wrote this to All about Q: How do I get the TOS 2.06 ROMS?:
EM> where can I get hold of the TOS 2.06 ROMS, preferably in the
EM> Netherlands? I've been away from the atari scene for quite a
EM> while, but my brother has a 1024 STf(m) I want to upgrade. I'm
EM> not sure which version of TOS it has. And if TOS 2.06 does not
EM> work, which version does?

Hi Edgar,
I don't know of any dealers in the Netherlands, but maybe someone else does?
The STfm can't be upgraded further than to 1.04, which is also know as "Rainbow
TOS", if you don't have a special adapter card that needs to be soldered onto
the CPU. I don't think this adapter card is available anymore :(
If you want to upgrade easily to 2.06, you need an STe.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2372. Re: Strange files on my HD...

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf507523_Claes.Holmerup@p5.dada.ct.se>
Source record: 140241

James Aubrey wrote this to All about Strange files on my HD...:
JA> Since an Oasis 1.35e crash I have in the /spools/mqueue/
JA> folders some strange files 352719273564 bytes. I can't
JA> read/view/delete then as they don't exist. Is there anyway to
JA> delete them? Are they taking up memory on the HD? When I view
JA> info on E:\ get a *(*)&? bytes used. I'd be grateful on any
JA> info anyone can give, this is so annoying, I'm tring to purge
JA> my HD ATM, what with WWWcache, Cix messagebase and Oasis a
JA> 65mb partition is filling up :(((I have since reinstalled
JA> oasis though, hope this does not happen again!!!

Hi James,
You've got bad clusters on the HD. If the problem is only on one partition, you
will probably get rid of it by zeroing that partition. If you're out of luck,
you may even have to reformat the HD :(
You could also try using CHKHD3 or Diamond Edge, but do make a backup first!

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2373. test

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: brian@sol.co.uk
Message-ID: <839771378_OASIS_NEWS@42-sol.co.uk>
Source record: 140242

```
test, please ignore

--

------------------------------------------------------------------------
brian@sol.co.uk
------------------------------------------------------------------------
```

2374. Re: Request: HTML Stripper

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: andy@urban.prima.ruhr.de
Message-ID: <6EdmauUGsAB@urban.prima.ruhr.de>
Source record: 140243

In article <4ua4l3$npd@news1.io.org>,
fl@io.org (Frank Lockwood) wrote:
> Now that I can get the alt.binaries.atari newsgroup, I have a request.
> About a year ago, someone posted a short program that strips the HTML
> codes out of a document, leaving only the ascii text. Very useful, and I
> have gone and lost it.
>
> Could someone who has this, or something similar, post it in the binaries
> newsgroup? Please and Thankyou.

I did that sometimes just by using a normal editor e. g. Everest. Just use
"search" and "replace". Search for "<*>" and replace with " " (nothing).
This will delete all the html-tags. Off course there's no formatting, no
headlines etc. - I don't know if there's any programe able to do that sort
of thing.

Andy
--
andy@urban.prima.ruhr.de http://www.prima.ruhr.de/home/urban/

2375. more magazines

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <17481_SSweet@mettav.demon.co.uk>
Source record: 140244

FROM: SSweet@mettav.demon.co.uk
SUBJ: more magazines

m> On Sunday I posted a message asking people to e-mail me if they would
m> be interested in a new UK Atari magazine.

I didnt get that i dont think.

m> Just to keep you informed I received 2 responses from people interested
m> and 1 informing me of another magazine now available.

Whats your idea.

m> Do you want to put all your eggs in one basket?

Dodgy or what?.

m> The offer still stands - if there's interest I'll set up a magazine.

tell me more.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2376. Where to purchase Protext

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <839859940_OASIS_@parrett.fast.co.za>
Source record: 140245

I'll be visiting the UK shortly and would like to know where I can either purchase the latest version of Protext (6.x ?) or at least an upgrade from my current version (4.3). I understand it was handled by Arnor who then passed it on to Compo. After that ????????.
v4.3 runs well but the config prg crashes on my Falcon. I did hear that Protext is to be issued as shareware but haven't come across this so far.
Any help would be appreciated.

==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

2377. NVDI 4 AND LOGIC

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <839864744_OASIS_@parrett.fast.co.za>
Source record: 140246

Can anyone advise if NVDI 4 is compatible with Notator Logic. I use NVDI 2.5 with Logic and on a trip to the UK a year or so ago I upgraded NVDI to v 3.0. That was a mistake as v3.0 is not compatible with Logic (or vice versa). I'm about to make another trip to the UK and am thinking of upgrading NVDI 3.0 to v4.0. I would appreciate hearing from a user in case I again waste my money !!.

==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

2378. ??? 9600 baud highest STe Modem transfer rate ???

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <5ZDQ4Zh.graphic@delphi.com>
Source record: 140247

Is 9600 baud via the serial port on an Atari 1040 Ste the best that can be
achieved with a modem connection to a commercial service provider/internet
site??>
Any tricks using the MIDI Port or any other way to get to 14.4K or 28K???
are would be available using these types of higher speeds????
E-mail advice would be greatly appreciated, since I don't visit here that often.
graphic@delphi.com

2379. Re: Hi, Few primary questions.

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <839866084_OASIS_@pwomar.demon.co.uk>
Source record: 140248

In article <Pine.BSI.3.94.960810231236.21888A-100000@usr02.primenet.com>
"K. Ellis" <kellis@primenet.com> said:-

>
>Hi guys, I am really confused about few little things.
>First: I would like to know, what is a good order in the auto folder.
>~~~~~
>For instance:
>~~~~~~~~~~~~~
> On the top trying to keep files for the graphics, like
>NVDI, Deskpic , Overscan or whatever.
>Then you should get the system files, like Foldr100.prg,automouse,
>cachex.prg or whatever.
>Then at the end tring to keep the serial modif like, stiktsr, or
>Hsmodem or whatever.
>Those were just for example. I really don't know what rule should I
>follow.
>I have a pretty stable system, but I have to play for hours before
>it become stable. And I am curious too, so I want to know.

Quite simply read the docs, many of the programs which modify the
system and the like hook into the systems vectors, some programs are
not happy if another program has already used that vector and so will
cause instability. If what you have works then stick with it!

>2nd question:
>~~~~~~~~~~~~
>How should I set the flag for tsr and the accs. I am using superflag.
>But for that kind of prgs the flags are difficult to configure.
>Is there any rule?? Like don't set the Fast load for acc or Tsrs. Or
>set the acc with the private flag and never from fast ram. Or
>whatever.

I completely ignore them, they make little difference and rarely need
to be modified by the user.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

2380. Re: New Desktop Font

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <839851108_OASIS_@whalley.demon.co.uk>
Source record: 140249

In article <Pine.BSI.3.94.960810234840.23851A-100000@usr09.primenet.com>
"K. Ellis" <kellis@primenet.com> said:-

>Hi! yes you can. You'll need NVDI. I think that just a plain GDOS
>driver would work too (from the internet you can get AMGDOS.PRG or
>something like that, NVDI is a commercial Software).
>Then you edit your assign.sys file with just a plain text editor, like
>(qed, 7up, Everest or whatever).
>Here's a copy of my assign.sys file.

<snip>

>On Sat, 10 Aug 1996, Gozerito Gonzales wrote:
>
>>
>> Does anybody out there know if it's possible to change the standard
>> desktop font in TOS 2.06? It gets a bit annoying on the eyes after a few
>> hours. :)

If you haven't got NVDI, you can use a cpx called SYSFONTS which I
found at either Umich or Paderborn. It's in German but not too
difficult to work out.

Harlekin also does this (I used it until I switched to using cpxs).
Sysfont uses the font I had in Harlekin (exported from Harlekin's font
editor as a GEM font), but without such a memory overhead.

HTH
John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/

2381. ST to TTL colour monitor

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: Andrew Bessant <andrew.bessant@ibm.net>
Message-ID: <4ul7as$2ebm@news-s01.ny.us.ibm.net>
Source record: 140250

Does anybody have the pin-pin connections for a Lead to connect a ST to a TTL colour monitor with a 9way D-type socket on????

Any help very gratefully received......

2382. ** MiNT Distrib: HUGE PROBLEM!! **

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <4ul8dg$7rq@jake.esu.edu>
Source record: 140251

I'm having a huge problem with the MiNT Distribution kit on my
Falcon. It seems once I get everything set and ready, just when the
program gets ready to start copying from floppy I get two bombs. This
was after playing with it for a while. Before, I couldn't set it up with
Minix or Multi-Mint without it bombing. I had to use Tos FS and Mint/Gem
in order for it to get that far. Furthermore, the help files bring up a
lot of garbage Ascii figures and then bomb out. I downloaded the file
twice and retrieved it from umich again to make sure it wasn't a problem
in the download. Does anybody have a clue what the problem could be?
To assist in helping, here's my system config: Atari Falcom 030
running Stik, Deskpic, Overscan, & SpeedoGDOS.

Please respond via email, as I don't have enough time to check
this group as often as I'd like. Thank you in advance for any help you
can give me,

George Garner

--
--
~~~~~~
"Why she had to go I don't know, she wouldn't say. I said something wrong
now I long for yesterday."
-- The Beatles, "Yesterday", 1965
~~~~~~

2383. NeoN-Grafix

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GHLSDIAIUP@data.rhein-main.de>
Source record: 140252

Hi,

I'm looking for some people how works with neon-grafix.

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

2384. Atari Falcon & Tower Cases

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <4ul8fi$7rq@jake.esu.edu>
Source record: 140253

Quick question, will any old PC Tower case work or must I shell out
the $200 for the one Toad sells?

Thanks in advance,
George W. Garner

--
--
~~~~~~
"Why she had to go I don't know, she wouldn't say. I said something wrong
now I long for yesterday."
-- The Beatles, "Yesterday", 1965
~~~~~~

2385. HDDRIVER 5.2

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: tparrett@parrett.fast.co.za
Message-ID: <839865124_OASIS_@parrett.fast.co.za>
Source record: 140254

Having just received an upgrade to v4.5 I'm dissapointed to read that HDDRIVER is now at v5.2. Can someone please advise what are the new features in v5.2 and is it worth buying another upgrade ?.

==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

2386. Re: Strange files on my HD...

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <839864496_OASIS_@pwomar.demon.co.uk>
Source record: 140255

In article <839721484_OASIS_@jaubrey.demon.co.uk>
jaubrey@jaubrey.demon.co.uk (James Aubrey) said:-

>Since an Oasis 1.35e crash I have in the /spools/mqueue/ folders some
>strange files 352719273564 bytes. I can't read/view/delete then as they
>don't exist. Is there anyway to delete them? Are they taking up memory
>on the HD? When I view info on E:\ get a *(*)&  bytes used. I'd be
>grateful on any info anyone can give, this is so annoying, I'm tring
>to purge my HD ATM, what with WWWcache, Cix messagebase and Oasis a
>65mb partition is filling up :(((I have since reinstalled oasis
>though, hope this does not happen again!!!

It's probably too late for you but anyone with or without HD problems
get DIAMOND EDGE, it's saved my life many a time, 50 quid sounds a lot
at first but it's saved me one hell of a lot of time and money.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

2387. Re: New Desktop Font

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <839865906_OASIS_@pwomar.demon.co.uk>
Source record: 140256

In article <Pine.BSD/.3.91.960810224241.19890A-100000@dns.mcn.net>
Gozerito Gonzales <gozer@mcn.net> said:-

>
> Does anybody out there know if it's possible to change the standard
>desktop font in TOS 2.06? It gets a bit annoying on the eyes after a few
>hours. :)

The *BEST* but not cheapest way to do this would be to buy NVDI, it's
upto V4 at the moment but V2.5 is also great and is available for
something like $30. It uses an improved version of GDOS rather than
Speedo GDOS like the others and also speeds up your graphics by about
300%.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

2388. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-11 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <DvzsEq.AnI@iglou.com>
Source record: 140257
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

Luke Drelick (duky@worldnet.att.net) wrote:

: I thought Atari went out of business!

Yes and no. Just because Atari went gone, or not, doesn't necessarily mean that we don't get any more support from anyone. The old 8bit systems no longer had support at all from Atari, but there is still support for it via user groups and then some. Same with the ST systems and so on. Look at the Commodore systems, the TI systems, and so on. Who gives it the most support right now? The users. Don't knock them til you've tried it.

I'm not about to start a "my computer is better than yours" war, neither do I want to see one. I'm painfully aware of a certain subject title like this back in the mid-80s when it nearly killed the backbones of the other systems on the network.. I see it nearly all the time here, with those clueless idiots who don't even know where the message is going, much less how to post a good message.

In essence, Atari is still around, alive and well, in our hearts.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

The CDA was dishonorable. It was an honorable warrior who struck it down.
- Worf

2389. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf51d202_Claes.Holmerup@p5.dada.ct.se>
Source record: 140108

Paul Muehlbauer wrote this to All:
PM> Good for those who complain about the goofy software, laws,
PM> & companies. More power to them! :)

If they've bought their software legally and send their views to the programmers, there is a good chance of having the bugs corrected and the programs developed further.

PM> Re: Piracy. It's wrong. However, I used to sell Atari
PM> computers, and the two best customers we had were heavy
PM> software pirates. Those 2 guys bought more software & hardware
PM> in a year than any dozen other customers we had. I've stayed
PM> in contact with one of them. He has a PC clone these days.
PM> Tells me he can get any Windows software I would want off the
PM> Internet. And he still spends more money on computer hardware
PM> & software than any sane budget should allow. :)

It's easy to spend much money on software when they sell lots of copies to other people. These jerks should be arrested!

Regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2390. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf51d4e1_Claes.Holmerup@p5.dada.ct.se>
Source record: 140109

Jules Vleugels wrote this to All about Cubase 2.0 (or higher) 'cracked'
version needed:
JV> And anyway, when you buy a piece of software you not only buy
JV> the software itself but also support, the security that bugs
JV> will be fixed, the ability to upgrade to later versions, etc.
JV> Since you get none of this when buying an Atari version of
JV> Cubase I think it should at least be a *lot* cheaper--and even
JV> though I own a registered version I can perfectly understand
JV> why people would rather just get a pirated version.

I can't, because Steinberg still make bug-fixes and you can still upgrade to
the higher levels or even cross-grade to other platforms' versions if that's
what you want. So in fact there is still no reason to use pirate versions. And
it STILL is illegal!

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2391. Re: Mailer & Newsreader?

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <4uno8h$hfk@mark.ucdavis.edu>
Source record: 140110

Jared Addington (jdaddin@dfw.dfw.net) wrote:
: I finally managed to get CAB working through MiNT & MiNTNet with SLIP and
: PPP! Now, can anyone give me any suggestions on a news and mail reader
: that is good and will work with MiNT? Thanks!

For a newsreader, get AntMail. There are two competing news readers in
the works, I hear, but I haven't tried either. AntMail, OTOH, has been
out for six months and has been updated to the point of being nicely
stable on most any configuration.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- U. C. Davis :
: ,,, http://icc.ucdavis.edu http://128.120.234.242 :
: (o o) These are my opinions; you want some, get your own. :
+-o00-(_)-00o---+

2392. Re: To all fucked Atoyi losers...

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4unodq$nb2@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 140111

starship@3rdplanet.com (Rich Tietjens) wrote:
>bite_me@huppins.com barked in COMP.SYS.ATARI.ST on 11 Aug 96:
>
> bm> NNTP-Posting-Host: ewu63228.ewu.edu
> bm>
> bm> The subject says it all... You Atoyi loyalists are little more than a
> bm> pack of losing bastards. So Bite Me and stuff your TTs, STs, Falcons,
> bm> and Jags.
>
>Perhaps you're correct. However, I think I'll let the postmaster@ewu.edu
>make that decision. You see, I'm such a loser that I can read all of the
>headers of any email or news article, and discover where it came from, even
>if you disguise your email address (as you clumsily attempted to do).
>
>By the way, spoofing your email address is a violation of the terms of use of
>every service provider (including educational institutions) that I have ever
>heard of; you'll probably be saying "goodbye" to your account on Monday.
>

But Rich, we losers are playing with toys, how could any of us _possibly_ know
how "real" computers work? ;^)

I was getting worried when I saw someone actually respond to this pinhead
(Sinclap?), but read ahead anyhow. Glad I did!

Dan

Of course you realize you'll probably spend the rest of your life getting him
kicked off the thousands of systems he could log on through. I just hope he
didn't just ruin his naive friend's account.

2393. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf51d618_Claes.Holmerup@p5.dada.ct.se>
Source record: 140112

John Perez wrote this to All about Cubase 2.0 (or higher) 'cracked' version
Most entertainment software that is copy protected runs on
JP> only a small percentage of computers. After buying games like
JP> Vroom and Dragon's Lair, I was quite dismayed that my original
JP> disks only worked on 10-20% of the STs that I had access to.
JP> Even when these programs did work, they didn't work
JP> consistently. Games like Epic and Robocop 3 which would only
JP> run about 50% made me wish that I had kept my $70 per title.
JP> Honestly, I have at least 100 games that have difficulty
JP> running, or do not run at all.

Every program I've bought has worked fine, so I guess you've got either some defective drives or some of the programs don't work on all TOS versions (the safest games TOS has been 1.04). Some programs have had a copy protection that's located above track 79 and that means there are some disk drives that can't run the programs since they're not able to access the protection (if I remember correctly, Epson drives are the best if the copy-protection is located on high tracks). This has to do with Atari not buying parts from the same manufacturer all the time and the programmers haven't even been aware of this until customers have complained about it.
TOS version problems are always the programmers' fault, since it indicates they haven't followed the rules set by the hardware developer and in these cases there is no excuse.
Sadly, the copy protection is necessary to stop some of the pirates.
Without copy protection there would hardly be any programs sold.

JP> I literally have at least 10 carts that I need to be able to
JP> use. The inconvenience and wear and tear on my ports is
JP> unjustified, especially considering the excessive price of
JP> these software packages.

There are cartridge extensions available that either let you have many carts inserted at the same time or let you change cart without switching off. If you have that many cartridge protected programs, these solutions are in fact a very cheap way of keeping the wear down. It would be cheaper to replace a worn-out extension rather than repairing the computer.
A comfort is that many of the cracked versions don't work as good as the original...

JP> When is someone going to figure out
JP> that you can sell ten times as many pieces of product at $100
JP> than you can sell at $500? The bottom line is that I paid
JP> huge quantities of money for these programs and I deserve to
JP> be able to use them without difficulty.

The sad fact about it is that it can't sell more, because of the piracy. The honest people, like you and me, still buy the software, while the dishonest try every way possible to get it for free -even if it barely costs anything. Ask the shareware programmers how many of the users actually register - and there are very many cheap, but professionally made shareware programs around...
I will continue buying the software I use - regardless of protection or price - as long as I need it for the things I want to do with the aid of my computer.
Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2394. Re: Craziest of all STiK Problems!

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: slider@bertste.demon.co.uk
Message-ID: <839865770_OASIS_NEWS@bertste.demon.co.uk>
Source record: 140113

I have used STiK and MG-FTP.

I find that I have been able to download from ftp.cnam.fr with no problems.
I got HSMODEM7 this way.

However I do have a problem downloading files from a friends ftp site, I get
the message "unable to conect...ect"

I can on occassion upload files to his site, but no way can I down load, I
can see the files exist on the partition, but no download?

Not sure why this is so?

Robert D Stead

--

//
----
slider@bertste.demon.co.uk

\\
~~~~~~
ATARI : TOS 1.62 : STE
~~~~~~

2395. Re: ??? 9600 baud highest STe Modem transfer rate

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <320f8186815aa3@sn.no>
Source record: 140114

On Sun 11-08-96 13:58, graphic@delphi (graphic@delphi.com) wrote:

>Is 9600 baud via the serial port on an Atari 1040 Ste the best that can be
>achieved with a modem connection to a commercial service provider/internet
>site??>
>Any tricks using the MIDI Port or any other way to get to 14.4K or 28K???
>are would be available using these types of higher speeds????
>E-mail advice would be greatly appreciated, since I don't visit here that often.
>graphic@delphi.com

Nope. 19200 baud is the max rate of a standard ST/STe, but with
modifications you can get up to 115200 baud...

Hallvard
--
_/_/_/

2396. Re: Q: How do I get the TOS 2.06 ROMS?

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <320f8186816564@sn.no>
Source record: 140115

By the way, now that Atari's closed down will it be legal to copy TOS EPROM chips? Or has someone else bought the copyright to TOS?

Hallvard
--
_/_/_/

2397. Calamus SL for FREE

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <058_9608121226@flight.org>
Source record: 140116

JD> Hi there SORRY about the Misleading sebject post!

Um, then why did you use it????? I see nothing in your message about recieving SL free, or for a charge. Hum.

JD> But you have to read this!

I try to read all the messages. Gimicks like you did just sorta piss me off, & I tend not to pay so much attention to the poster after a while. Why not try being honest with us? We want to be friends. Many people on here use Calamus, and would read & respond better to an honest message.

Not that I'm all that bent out of shape over this! :) :) I'm just confused why you tried to mislead fellow Atarians... It seems like you wanted to trick us, rather than communicate with us. :) :) :)

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

2398. Any Minnesota ST users?

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <059_9608121226@flight.org>
Source record: 140117

```
> ak> Just wondering if there are any Atari ST user in Minnesota.
> ak> Haven't seen
>
> Sure there are! :)
```

Yup

```
_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo-------------------------------------------'

* Kivi (unregistered) 1.41a *
---------------------- -//- ---------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.
```

2399. FS: 1040ST Package

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: "LOCKARD, JOHN KEVIN" <ZJKL10@access.east-tenn-st.edu>
Message-ID: <4uns7e$vlh@dazzle.etsu-tn.edu>
Source record: 140118

For Sale: Atari 1040ST computer needs a new floppy disk drive, Atari
SM124 Monochrome monitor, Boca 14400 baud fax/data modem, IB Drive with
a ten pack of 5.25 inch disks, Golden Image Mouse, Assorted software,
and some other stuff. Asking: $100, includes shipping and handling.
I don't want to split this package up, shipping will cost me more...

Please call (423) 928-1071 as Email will be off line for a month
or longer while they try to install a new internet connect system.

2400. Desktop.inf tips Web page

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: tjh@ic.net
Message-ID: <tjh-1208961340210001@p30.hubbard2.t.ic.net>
Source record: 140119

Ever wonder what was lurking in that DESKTOP.INF or NEWDESK.INF file? Ever wonder how much you can customize the Atari desktop? This Web page has the answers. I wrote this document a couple of years ago and put it on the GEnie Information Service. Now I've HTMLized it and put it on my Web site!

This page will show you some of the things you can do with the Atari INF files. It then walks you line by line though the INF file, telling you what each line is for. Finally it provides you with a fully annotated NEWDESK.INF file, so you can see for yourself what can be done and strike off on your own.

With this information you will be fully ready to customize your Atari's desktop, whether you own a 520ST or a Falcon! You'll have full control over your desktop, without relying on a lot of utilitizes and AUTO programs.

Check it out and let me know what you think.

Tom

2401. Forget's Shadow Term 2

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: ai063@FreeNet.Carleton.CA
Message-ID: <4unuva$9vn@freenet-news.carleton.ca>
Source record: 140120

Does anyone know of Michel Forget of ESSCODE and shadow Term fame is still supporting Shadow Ternm? I've been trying to contact him at the address mforget@elfhaven.ersys.edmonton.ab.ca for several weeks. The msgs don't bounce so I assume they're logging into a mailbox in Edmonton, AB.

I'd like to know if he has produced a version of Shadow Term more recent than vers.2, July 1, 1992. I'm interested in registering for it, if it exists.

Info would be appreciated.

Walter A. Cole ai063@freenet.carleton.ca

--
Walter A. Cole
ai063@freenet.carleton.ca

2402. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: gold@shell.aros.net
Message-ID: <4unrqf$lgl@news.aros.net>
Source record: 140121
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.programmer

```
: Great - well, anyone with any or all of: some issues, a scanner, or
: knowledge of HTML is invited to help. :)

I have a whole pile of STart magazines, from the first issue on, and
access to a color scanner at school. I can look into obtaining some sort
of OCR scanner as well...

Have you considered including Analog and the various newsprint and
electronic magazines on your site? You could dub yours as the "complete"
Atari magazine archive. :)
```

2403. Need 40+ MFM Hard drives

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <4uo1n9$p60@berlin.infomatch.com>
Source record: 140122

Hi all..!

I need 40meg or bigger hard drives.
The bigger the better!
Must have the 20 and 34 pin configuration (not the 50pin drives)
And must be ** WORKING ** (not too many bad sectors)
Actually I'd prefer bigger then 40 megs drives but if that's all you have!
e-mail me with the price / size / where you live / and type of drive.

Thanks!
Johnny

\\|//
(o o)
|===ooO=(_)=Ooo==|
Johnny Dooley	Atari 1040 STE	Musician/Guitarist
Vancouver, B.C.	4meg, TOS 2.06	E-mail: dooley@infomatch.com
Canada	USR 14.4 Voice	http://www.infomatch.com/~dooley
===

2404. Wanted DAT Digital Interface for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: marcelv@stack.urc.tue.nl
Message-ID: <4untl0$bd2@toad.stack.urc.tue.nl>
Source record: 140123

Hello there,

I just wondered if anyone has a DAT digital interface for sale. This interface you can plug in to the DSP-port. Or if you are using it can you tell me more about it.
Greetings

2405. Re: ** MiNT Distrib: HUGE PROBLEM!! **

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <320F8ADB.483A@isdtcp3.hwc.ca>
Source record: 140124

George W. Garner wrote:
>
> I'm having a huge problem with the MiNT Distribution kit on my
> Falcon. It seems once I get everything set and ready, just when the

My read on this is that you are using the original MDK. Mint in this kit is version 0.95, very very old. Some of those bits will come in handy, file/text utils and such, but the SETUP/INSTALL proggy probably doesn't work on an 030. I get two bombs on my TT as well. To get around this I installed the TAF distribution (Check on HENSA to find it.). From there, I manually added bits and pieces from the MDK as needed/wanted.

The TAF distribution is primarily aimed at WWW using Mintnet, X-windows and a web browser called Chimara. Because it is X-windows for Mint, it's in monchrome only, but if all you want is Mint, just remove the X-stuff and add a copy of TOSWIN.

> program gets ready to start copying from floppy I get two bombs. This
> was after playing with it for a while. Before, I couldn't set it up with
> Minix or Multi-Mint without it bombing. I had to use Tos FS and Mint/Gem
> in order for it to get that far. Furthermore, the help files bring up a
> lot of garbage Ascii figures and then bomb out. I downloaded the file
> twice and retrieved it from umich again to make sure it wasn't a problem
> in the download. Does anybody have a clue what the problem could be?
> To assist in helping, here's my system config: Atari Falcom 030
> running Stik, Deskpic, Overscan, & SpeedoGDOS.
>

--

Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

2406. 20meg MFM hard drives only $10 each(price includes shipping)

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: griggle@adgrafix.com
Message-ID: <4uo5o9$g53@test-sun.erols.com>
Source record: 140125

We finally got another shipment of MFM hard drives so we have a ton of these and now there cheap!!! Only $10 each at this price they go fast!!!!! We also sell MFM controllers at only $5.50. Hurry up and send me an order if you wand these because these will be sold out soon and we might not get any more.

Grant Riggle
blues@erols.com

Please visit our web page at http://www.cybercity.hko.net/silicon_valley/cguy

2407. Animation Software for MagiCMac?

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4uoa5j$p3f@newsbf02.news.aol.com>
Source record: 140126

I am looking to do animation under MagiCMac, i am skilled at AdobeAfterEffects and other animation type software for the Mac. I would to find some software for MagiCMac to use....the reason is because it is so much faster. Is there a new version of Phoenix 3D?

Zan

2408. Re: Paul Juda asking for a cracked Cubase copy.

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: deadman@boot.hill
Message-ID: <deadman-1208962322040001@jukebox.demon.co.uk>
Source record: 140127
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

Despite having access to all sorts of cracked HD recording software (which I don't use) I too shelled out for VST. Why? Because I wanted the manuals and MORE IMPORTANTLY because it was worth the money to me and I felt good paying for what was obviously a good-value product.

If you build a better mousetrap...

--
The Deadman

2409. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: tjh@ic.net
Message-ID: <tjh-1208961848570001@p28.hubbard2.t.ic.net>
Source record: 140128
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.programmer

In article <4unrqf$lgl@news.aros.net>, gold@shell.aros.net (Lawrence Gold) wrote:

>: Great - well, anyone with any or all of: some issues, a scanner, or
>: knowledge of HTML is invited to help. :)
>
>I have a whole pile of STart magazines, from the first issue on, and
>access to a color scanner at school. I can look into obtaining some sort
>of OCR scanner as well...
>
>Have you considered including Analog and the various newsprint and
>electronic magazines on your site? You could dub yours as the "complete"
>Atari magazine archive. :)

I'm sorry I missed the original post, but perhaps I have something to offer. If I read this right, someone's thinking about puting the old Atari mags on the Web? If so, I have access to a potential gold mine.

My father has all of the STart magazines (with the exception of two early ones: issues one and three, I think) and a whole box of the old Antic mags, including all the ones that contained the Atari ST section (precursor to STart). The disks for all the STart mags are still in a disk case, and most should work, so it might even be possible to put those old programs on the Web. It might not be entirely legal, but who's to argue? It'd be a shame for all of that excellent software to disappear. You would, of course, have to be judiscious in putting former commercial titles up. Anyway, STart never really owned all of those programs. I know for a fact that they never payed for the programs published in the last half-dozen or more issues of STart; they still owe me a couple hundred dollars.

If the person who's doing this project would like these magazines and disks, I'm sure my dad wouldn't mind unloading them.

Regards,

Tom

2410. Re: To all fucked Atoyi losers...

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <320f7e9b.28992799@news.airtime.co.uk>
Source record: 140129

On 12 Aug 1996 17:08:10 GMT, Dan Phillips <xiting@worldnet.att.net>
wrote:

re: thread To all fucked Atoyi losers

>starship@3rdplanet.com (Rich Tietjens) wrote:
>>bite_me@huppins.com barked in COMP.SYS.ATARI.ST on 11 Aug 96:
>>
>> bm> NNTP-Posting-Host: ewu63228.ewu.edu

Can the people posting to this thread please change the subject line,
it is not only childish, but very annoying every time I go to view
news,
And whoever named the thread has to be the sort of person who is
giving the Internet and these newsgroups a bad name,

Just an adult request? :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

2411. FS: MagicMac 1.2.5 and Ease 4.0 (bundled) $120

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: mercury451@aol.com
Message-ID: <4uokrt$18s@newsbf02.news.aol.com>
Source record: 140130

This is the latest version, and includes original packaging, disks,
manuals, etc.

Thank you!

2412. Degas (.PI1 - .PI2) to IBM (.GIF - .JPG - .BMP) ???

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: tazzy017@aol.com
Message-ID: <4uos2l$5d1@newsbf02.news.aol.com>
Source record: 140131

I have recently salvaged some data from my defunked ST and have converted most of it to use on an IBM that was purchased as a gift. I have, for some time been trying to find a program that can convert Degas Elite pictures to a readable format on this P.C. without luck. I know one exists but, I can't for the life of me find the program.

If anyone knows of or has this program, "PLEASE" E-Mail me.

Thanks for reading,
Tazzy017 @ AOL.com

2413. Re: NVDI with Atari works

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4unq8t$5d1@ccshst05.uoguelph.ca>
Source record: 140132

K. Ellis (kellis@primenet.com) wrote:
: Hi, I have a little problem, not that big but a little annoying.
: Atari works under NVDI has a little problem when I take a block in the
: text. Atari works draws some extra lines, no big woop but I have to
: redraw the screen every 5 mins. Anyone with an Idea?!?!?!?!?

RTFM. Atari Works uses a bug in the Atari VDI, which NVDI fixes. You can turn the fix off with the configuration CPX, and Atari Works will redraw properly.

THeo

2414. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <Dw1L7y.9pM@news.hawaii.edu>
Source record: 140133

Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:
: JP> Honestly, I have at least 100 games that have difficulty
: JP> running, or do not run at all.

: Every program I've bought has worked fine, so I guess you've got either some
: defective drives or some of the programs don't work on all TOS versions (the
: safest games TOS has been 1.04). Some programs have had a copy protection

In general, I'm sure that the copy protection that I have had most trouble with is the type that only works with certain types of disk drives. I personally have owned 5 Atari ST machines, and each of them have had plenty of problems with these games. My roommate has an ST, both of my brothers, several friends of mine, etc... whether one of my games will work on their systems is always hit or miss - there is sufficiently justifyable reason for that. How would you feel if you bought a CD of your favorite musician, but it wouldn't play in your CD player? Would anyone put up with that?

: Sadly, the copy protection is necessary to stop some of the pirates.
: Without copy protection there would hardly be any programs sold.

I agree that some method of copy protection is necessary, but there is really no method that hackers cannot get around. I believe that in the Atari market, companies went way too far trying to prevent piracy, and really ended up taking out their frustrations on the consumer. Everything from joystick dongles, cartridge dongles, laser burned diskettes, and more. Not to mention, all of the custom formatted heavily protected disks ended up being even more prone to failure than regular floppies. One little flake from those precarious iron oxide coated disks, and a $70 game was now a nice coaster.

There are more reasons that the Atari entertainment software market died, however.

1. Games being released without the features that were included in the ports available on other platforms.
ex. Several titles (Ultima VI?) that had MIDI music support on the PC, had this stripped from the ST version - for a computer that actually HAS MIDI ports, this is inexcusable, and insured that I wasn't going to be interested. Also, many games were released without head-to-head modes that were available on the other platforms.

2. Games that needed to be hard drive installable, but weren't.
ex. Microprose Grand Prix - an apparently excellent game, but far too frustrating to try and play because of the constant

switching required of 4 disks. Also, Robocop 3- nice game,
3 disks... Robocop 3, by the way, had in manual copy
protection AND severe diskette protection. Both of these
games were hard disk installable on the PC.

3. Games that were just plain bad.
ex. Plenty. Many game companies release poor titles, and then
blamed poor sales on piracy. People don't want to play bad
games, even if they don't have to pay a dime.

: JP> I literally have at least 10 carts that I need to be able to

: There are cartridge extensions available that either let you have many carts
: inserted at the same time or let you change cart without switching off. If you

My point is that I already paid a lot of money for the programs - these
kinds of extensions should have been included with the offending software
packages. I already have over $2000 invested in music software alone,
where does it end?

: JP> When is someone going to figure out
: JP> that you can sell ten times as many pieces of product at $100
: JP> than you can sell at $500? The bottom line is that I paid

: The sad fact about it is that it can't sell more, because of the piracy. The

I can't agree with that. If audio CDs sold for $100 each, how many CDs
would you own? I might have two or three. Currently I have a huge number
of CDs, probably thousands of dollars worth - the point is that it is
easier to spend larger amounts in smaller increments. As long as games
are $70, and music is $15 - music will always outsell software.

People always say "Oh, but the audio CD market is much bigger than the
Atari game market" - I say, a market is what you make it. If mediocre
games that rarely function properly sell for $70, the certainly few people
are going to buy them. If good games sold for $15, the sales would be
very different.

: I will continue buying the software I use - regardless of protection or price -
: as long as I need it for the things I want to do with the aid of my computer.

And I will do the same - I will pay regardless of the price or the
hassles, but I won't be happy about it. More importantly, I will be in
the minority, because most consumers will not put up with this kind of
nonsense. This is, after all, supposed to be a comsumer driven market.

Aloha,

John Perez
jperez@hawaii.edu

2415. CyPress docs in English?

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4uo4kc$ccv@ccshst05.uoguelph.ca>
Source record: 140134

I finally found CyPress and downloaded it. It looks really good, but everything is in German. Is there any English documentation anywhere (or even French)? As I said, it does look good, but I can't try it out with any degree of ease since I unfortunately don't know German :P

THeo

2416. Re: HDDRIVER 5.2

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf570882_Claes.Holmerup@p5.dada.ct.se>
Source record: 140135

Ted Parrett wrote this to All about HDDRIVER 5.2:
TP> Having just received an upgrade to v4.5 I'm dissapointed to
TP> read that HDDRIVER is now at v5.2. Can someone please advise
TP> what are the new features in v5.2 and is it worth buying
TP> another upgrade ?.

Hi Ted,
For one thing, it should run smoothly with Cubase Audio on the Falcon... I'm
waiting for my own upgrade so I can test it myself.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2417. Re: ??? 9600 baud highest STe Modem transfer rate ???

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <554452836.21498.64.starship@3rdplanet.com>
Source record: 140136

graphic@delphi.com barked in COMP.SYS.ATARI.ST on 11 Aug 96:

g> Is 9600 baud via the serial port on an Atari 1040 Ste the best that can
g> be achieved with a modem connection to a commercial service
g> provider/internet site??>
g> Any tricks using the MIDI Port or any other way to get to 14.4K or
g> 28K??? are would be available using these types of higher speeds????
g> E-mail advice would be greatly appreciated, since I don't visit here that
g> often.
g> graphic@delphi.com

You don't need the MIDI port for a 14400 modem; the standard AUX port
supports 19200, which, while not blindingly fast, is adequate for maintaining
14400. If you get a 28800 modem, you'll need to modify the serial port using
the information present in 38400.LZH (mentioned here in the newsgroup
recently). Without modification, you'll be able to get 19200 connects, which
is faster than 14400 but not as fast as your modem can go.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

2418. ST with multifunction machine????

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: nicole@seas.smu.edu
Message-ID: <4uo6e6$bfh@giant.seas.smu.edu>
Source record: 140137

I'd be keen to correspond with anyone who's managed to get a multifunction machine to work well with their ST. I have a Xerox WorkCenter 250: faxmodem/printer/scanner/copier. I'd like to figure out how to scan, and also find GDOS printer driver that works better than the the HP laserjet one. (for instance, I haven't been able to print the diacritic marks used in Spanish (eg: n with ~ over it, e with 'over it, etc.).

Thanks
John Trimble
nicole@seas.smu.edu

2419. Re: Desktop.inf tips Web page

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960812155645.17337A-100000@ns1.ptd.net>
Source record: 140138

On Mon, 12 Aug 1996, Tom Hopper wrote:

> Ever wonder what was lurking in that DESKTOP.INF or NEWDESK.INF file?
> Ever wonder how much you can customize the Atari desktop? This Web page
> has the answers. I wrote this document a couple of years ago and put it
> on the GEnie Information Service. Now I've HTMLized it and put it on my
> Web site!

Great except for one little thing...you didn't even give us the URL to go to.

Everything but the kitchen sink :)

Eric Noss
a.k.a
Mr. Maddog

2420. Re: Connecting to the net with MagiCMac?

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960812160121.17337B-100000@ns1.ptd.net>
Source record: 140139

On 12 Aug 1996, David Stevenson wrote:

> zan660@aol.com (Zan660) writes:
>
> >I am using MagiCMac, it is great, however, to connect to the net I have to
> >use AOL or my IP with Mac software which is slow and there is no preemtive
> >multitasking so when I am downloading something my computer is locked up.
>
> Sounds like there's something wrong with the AOL s/w! I use the
> "standard" Mac Internet programs (Netscape, Fetch, Eudora etc) and all
> multi-task happily. The idea of setting up Stik and using CAB, when you
> can use Netscape, is rather bizarre, imo ;-)

It sounds like that the AOL software is not multitasking friendly.

Here's the low down on this multitasking bit, it's just the computer switching between programs in it's memory after a certain amount of time. Only it's too fast for us so it seems to all be at the same time.

Pre-emptive is the switching between programs is at a forced set of time which the OS handles such as Magic and Windows 95.

What Macs use is coopertive switching is when if the applications makes plenty of frequent calls, the programs switch around. Netscape, a telnet window, and whatever Mac application you're running should mutlitask fine barring the limitations like memory that can crash the Mac.

So...while normal Mac programs can multitask good enough to not have any noticible lagging, it seems that this AOL program won't make ay of the right calls. Darn well stupid if you ask me!

As for why bothering to run CAB under MagicMac when you got Netscape, I guess it wouldn't matter if you get the 256-color graphics from the Mac hardware unless you have to see the pretty moving pictures :)

Eric Noss
a.k.a
Mr. Maddog

2421. Re: Removeable Harddisk's?

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: FLORI@STINGBOX.SB.SUB.DE
Message-ID: <a797b3ee.cec1.f4df@flori.stingbox.sb.sub.de>
Source record: 140140

HACE wrote:

> >to use the correctly when accessing data that reside in the area beyond
> >the 32 MByte limit.
>
> I think I may have found that out Uwe. I put more than 32 Mb into the first
> partition (the 64Mb partition on the EZ135) then carried it over to the TT and

I'm using a 200 MB Syquest with only one big partition. I formatted
the cartridge with SCSI-Tools.
In the manual is a description about the mentioned problem:

"GEMDOS can cope with 32766 logical sectors, since TOS 1.04 it can be
doubled, but Atari won't guarantee that it's working."
This means 16 Mbyte per partition, 32 Mbyte under 1.04. If you want
more, the logical sector size is increased from 512 per sector up to
8192 bytes per sector which gives you ~255/511 Mbyte per partition.

If you tell SCSI-Tools to use more than 32766 lgs, the program marks
cluster number 32768 as bad. The manual says, if this cluster is
marked as bad (or is marked "used") there will be no problems any
more using more than 32766 lgs.

Maybe Uwe can tell us more about that :-)

Florian

Florian Wilcke / 13507 Berlin (Tegel)
Fax: +49 30 3031 5369 (include my name on fax-coverpage)

2422. How to create client-side image maps (was Re: Atari Software is Expensive!)

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4unfsd$n0_001@jf.intel.com>
Source record: 140141
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

http://www.webcom.com/html/CS_imagemaps.html

The web page listed above shows how to create "client-side" image maps. The question of how this is done was brought up in this group last week. Sorry it took so long to find the answer!

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is subject to a $500 charge. Emailing such items, whether manually or automatically, constitutes acceptance of these terms and conditions.

2423. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4unk72$15o_003@jf.intel.com>
Source record: 140142
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

In article <3208debe.19069478@news.airtime.co.uk>,
stosser@airtime.co.uk (Tony Greenwood) wrote:
>On Wed, 7 Aug 1996 10:01:03 GMT, avg@cwi.nl (Annius Groenink) wrote:
>
>>I sincerely hope that people that have a memory that goes back further
>>than 6 months will vote NO on this RFD.
>
> What does it matter what it was like six months ago, this whole idea
>started about four weeks ago and has had massive support in c.s.a.st,
>you nearly had it there, it was the folk on here six months ago that
>got rid of the group, NOT US <smile>

Hmm, more to the point, it was the people who read news.groups 6 months ago
that killed off the group. Other than myself and Annius, who here voted at
all?

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
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2424. Hard drives for CAF

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <320FB3D6.2CCF@intuit.com>
Source record: 140143
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I'm a CAF/16 user, with 16 megs, Jam-8 (good sound), FDI, etc.

I'll be buying a bigger hard drive for my Falcon (to run Cubase Audio), and I have some questions for those who are running larger drives on the Falcon:

1) Is there a maximum hard disk size that the Falcon will recognize? I already have 1 gig, and have seen 2.9 gigs for around $350.. that's four gigs. Will it work?

2) Does the hard disk driver affect this? I'm using AHDI right now, but I'm willing to change to HDDriver now that it seems the Cubase Audio offline problems are fixed.

3) I know about the Quantum Fireball incompatibilities, and I'm staying away from all Quantum drives for that reason. But are there any other drives that people KNOW will cause funkiness?

Thanks for any help you can give me.

-Mark

2425. Re: To all fucked Atoyi losers...

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <320FCCD9.5428@intuit.com>
Source record: 140144

Bite Me wrote:
>
> The subject says it all... You Atoyi loyalists are little more than a pack of
> losing bastards. So Bite Me and stuff your TTs, STs, Falcons, and Jags.

Wow, I'm taken aback that an eloquent, verbose person such as yourself
would
not posses the fortitude and forsight to run a spell check on all of
your enlightening coorespondence.

Yes, the oft mistaken 'y' and 'r' keys. They are so close together on
the keyboard, so easy to confuse.

-Mark

2426. Re: Finding HSmodem v 7.0

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4unmor$15o_007@jf.intel.com>
Source record: 140145

In article <839691412_OASIS_@elis.demon.co.uk>,
augeas@elis.demon.co.uk (G Greenway) wrote:
>
> Thanks, (and to the folk who mailed me) but it doesn't seem to make
>the impression on Oasis2/ICE that I thought it would. I still get the "UDP
>bad checksum" message quite a bit.

Ah, I see part of the problem. UDP is (according to Hewlett-Packard) an
"unreliable protocol." If demon is using UDP for mail and/or news, I can
understand why you would have problems. What I can't understand is /why/ they
would use it in modern times.

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2427. Re: 520STfm <-> TV cable?

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4untvp$1o4_004@jf.intel.com>
Source record: 140146
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

In article <4udkih$mg9@nnrp1.news.primenet.com>,
nickb@primenet.com (Nick S Bensema) wrote:
>
>In article <3209CE74.11FC@wam.umd.edu>, ericb <ericb@esl1.tamu.edu> wrote:
>>
>> Will the 520 work with a standard TV or do I have to scrap
>> the thing (no, I won't buy a monitor)?
>
>I'd personally like to know if it will work with any IBM-compatible
>monitors at all.

Any analog monitor that can sync to 15.75kHz will work; the NEC 3D is the only one I know by name, but there are several others that were made by Princeton, Sont, and Acer, to nam a few. As far as I know, there are no VGA or better monitors still in production that can sync down to 15.75kHz (31.5kHz is the lower limtie for VGA), but rebuilt and used multisync monitors that work with the ST (and might also with the 800-series, with appropriate cabling) are still around.

Followups redirected.

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2428. Re: Freeze Dried Flies at 28800 :-) again PLEASE !

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4unmor$15o_008@jf.intel.com>
Source record: 140147

In article <GHJQECDYUP@kether.snafu.de>,
Geburah@kether.snafu.de (Rene Ceron Palomino) wrote:
>
>ooups, sorry me sleep to long ! ;-))
>please send again !

Rene, are you asking for a repost on how to get Freeze Dried running at 28800?
Or a replay of the "nice tie, Rich" thread?

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automatically, constitutes acceptance of these terms and conditions.

2429. Re: Americans-Our friends or what!

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4unmor$15o_009@jf.intel.com>
Source record: 140148
Cross-posted to: alt.nuke.the.USA,comp.sys.atari.st,comp.sys.amiga,alt.bonehead.sinclap

In article <839490963snz@mbha.demon.co.uk>,
dave <dave@mbha.demon.co.uk> wrote:
>>
In article <4ub5q5$3d2@news.nextel.net> masters@nextel.net "EAGLE" writes:
>
>] The Eagle has Landed.
> ^^^^^^^^^^^^^^^^^^^
>
>Yeah yeah, interesting self-image
>
>Go away please. Take your complexes somewhere else.

Amen and amen. Followups redirected.

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subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2430. Re: Q: How do I get the TOS 2.06 ROMS?

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4unnu3$15o_010@jf.intel.com>
Source record: 140149

In article <4ufh2h$fqt@ns1.nl.cis.philips.com>,
matzingr@iclab.ce.philips.nl (Edgar Matzinger) wrote:
>
>Hello fellow netters,
>
> where can I get hold of the TOS 2.06 ROMS, preferably in the Netherlands?
>I've been away from the atari scene for quite a while, but my brother has
>a 1024 STf(m) I want to upgrade. I'm not sure which version of TOS it has.
>And if TOS 2.06 does not work, which version does?

TOS 1.04 should plug right in. You'll need an adapter to use 2.06, and while
Newdesk is nicer than the old desktop, frankly it's a pain to install 2.06 in
older machines.

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automatically, constitutes acceptance of these terms and conditions.

2431. Re: Craziest of all STiK Problems!

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4unnu6$15o_011@jf.intel.com>
Source record: 140150

In article <839865770_OASIS_NEWS@bertste.demon.co.uk>,
slider@bertste.demon.co.uk (Other World) wrote:
>
>However I do have a problem downloading files from a friends ftp site, I get
>the message "unable to conect...ect"
>
>I can on occassion upload files to his site, but no way can I down load, I
>can see the files exist on the partition, but no download?
>
>Not sure why this is so?

Likely he has the permissions set wrong - the command from unix to allow full
read and write access is chmod 777 - if that's not what he wants to do, then
he needs to type man chmod and read the documents.

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subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2432. TOS

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: Stuart@shaw1.demon.co.uk
Message-ID: <839967970_OASIS_@shaw1.demon.co.uk>
Source record: 140151

Could someone please send me a list of TOS's and what
each one does.
And what is the differences between them

--

That Amazing Email is from:-
****
**********************Starfleet Data Banks************************
*** NAME = Stuart Shaw *********** IRC NAME = Stu *************
*** EMAIL = Stuart@shaw1.demon.co.uk ***** IRC CHANNEL = #atari **
****
*******"NOT VERY FUNNY" - Spock, when he is not a vulcan ********
****

2433. NOS

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: Stuart@shaw1.demon.co.uk
Message-ID: <839968124_OASIS_@shaw1.demon.co.uk>
Source record: 140152

Is there anyway in NOS you can go onto the Web and you can
read emails and reply to them while you are online.

--

That Amazing Email is from:-
****
**********Starfleet Data Banks**********
*** NAME = Stuart Shaw ********** IRC NAME = Stu **********
*** EMAIL = Stuart@shaw1.demon.co.uk ***** IRC CHANNEL = #atari **
****
*******"NOT VERY FUNNY" - Spock, when he is not a vulcan ********
****

2434. Re: Paul Juda asking for a cracked Cubase copy.

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: Murray Piper <mpiper@ozemail.com.au>
Message-ID: <320DDF3D.FEC@ozemail.com.au>
Source record: 140175
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

Willem Feddema wrote:
>
> Hello to all,
>
> I'm glad to anounce, that this afternoon Mr. Paul Juda, who has been a
> very good customer for about 12 years and coming to our shop bringing
> back a borrowed headphone, decided to buy a legal copy of Cubase 3.01
> for Windows, after I confronted him with all the negative remarks
> about him asking for a cracked Cubase copy on several usenet groups.
> He bought a nice Maestro 32/96 Terratec full-duplex soundcard as well.
>
> I have his permission to tell the world.
> Safe Sound BV - Willem Feddema
> de Clercqstraat 8
> 1052 NC Amsterdam - the Netherlands
> phone: 020-6851045
>
> / Synthesizers / Samplers / Harddisk Recording / Midi Software /
>

Well, thank heavens for that.

Someone I know found a cracked copy of Cubase VST (somewhere on the 'Net, he says) but luckily it doesn't run
properly on his under-resourced Mac. And here he is hassling me about my PC, on which Cubase Score 3.01 runs
beautifully. (More bloody flamebait! ;-))

What goes around comes around, I guess.

What's Steinberg's official position on the seeming proliferation of these 'cracked' packages? Why do us
honest, EULA-keeping users have to pay for these hackers?

Murray.

2435. How to extract samples from games?

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <320e6b3a611c1@sn.no>
Source record: 140176

Is there a way to extract audio samples from games, so that I can use them
in other contexts?
Something like the "snapshot" programs, but for sound instead...

Hallvard
--
_/_/_/

2436. Re: ftp.cnam.fr -> sunsite.cnam.fr?

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <320e6b3a62462@sn.no>
Source record: 140177
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Sat 10-08-96 08:42, Aardvyrk (Aardvyrk@cris.com) wrote:

>As of this writing date and time, (Hey, Friday night, 3:00am! You know
>how I just cut loose on the net! Woooohooo!)
>
>it seems as though ftp.cnam.fr Atari archives have relocated to
>sunsite.cnam.fr.

Yes, I noticed that too. I just checked it out and the new address for
Cnam is:

sunsite.cnam.fr /pub/Atari/ (IP 163.173.129.5)

I'll be adding it to my FTP site list at the end of the month.

I've also been notified about a mirror site for Cnam. Haven't been able to
check it out though. Either it's extremely slow or it's overloaded..
anyway it's (unverified):

ftp.gui.uva.es /pub/atari/ (hmmmm... perhaps /pub/Atari/ ??)
(IP 157.88.36.190)

Hallvard
--
_/_/_/

2437. Junior Office: I got it to work!

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: Dennis Remmer <dennis@dstc.edu.au>
Message-ID: <320E8DD9.167E@dstc.edu.au>
Source record: 140178

It really isn't that difficult to get it to work. I think
it actually beats OPUS for usability, and it helps to be
Class 1 Fax compatible. If anybody needs tips, let me know.

Well done to the developers. My ST has just found another
reason to stay. :)

- Dennis R

Dennis Remmer dennis@dstc.edu.au
Business Development Ph: +61-7-33654680
Distributed Systems Technology CRC Fx: +61-7-33654311

The 1996 Asia/Pacific Distributed Solutions Event
http://www.dstc.edu.au/events/dse96/

2438. Re: NVDI with Atari works

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: jtb@katie.vnet.net
Message-ID: <4um50d$qg9@ralph.vnet.net>
Source record: 140179

K. Ellis (kellis@primenet.com) wrote:
: Hi, I have a little problem, not that big but a little annoying.
: Atari works under NVDI has a little problem when I take a block in the
: text. Atari works draws some extra lines, no big woop but I have to
: redraw the screen every 5 mins. Anyone with an Idea?!?!?!?!?
: Thanks.

:) I have the same problem with Atari Works and NVDI. I think it's just how
it is.

2439. Re: How to extract samples from games?

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: Yiannis Paschalidis <u943409@student.canberra.edu.au>
Message-ID: <Pine.SOL.3.91.960812143433.19170A-100000@student.canberra.edu.au>
Source record: 140180

On 12 Aug 1996, Hallvard Tangeraas wrote:

> Is there a way to extract audio samples from games, so that I can use them
> in other contexts?

Just make sure that the program is not compressed with a packer (if so,
you can just unpack it with mega-depack or whatever) and load it into
your favourite sample editor (I use Atari's "system audio manager"). Then
play the entire program at say 12.5KHz and listen for where the samples
are. Then just cut/paste/save the samples you want. Once you get used to
doing this you can actually tell where the samples are by the shape of the
waveform...

Oh yeah, this method works on getting the sounds out of mac & ibm programs
too... :)

__
( ) / .--.
/ / ' __ ,_ ,_ ' _ | u943409@student.canberra.edu.au | ||| |
(___/_,(_(_(_/ (_/ (_,(_/_) | tp943409@ise.canberra.edu.au | / | \ |
_.- / | Nuclear waste fades your genes! | F'030 |
(__./ `--'
URL --> http://student.canberra.edu.au/~u943409/

2440. Mailer & Newsreader?

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: jdaddin@dfw.dfw.net
Message-ID: <4ult82$rhm@fnord.dfw.net>
Source record: 140181

I finally managed to get CAB working through MiNT & MiNTNet with SLIP and PPP! Now, can anyone give me any suggestions on a news and mail reader that is good and will work with MiNT? Thanks!

Jared

2441. Re: New Desktop Font

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <839909252_OASIS_@swampdog.demon.co.uk>
Source record: 140182

In article <Pine.BSD/.3.91.960810224241.19890A-100000@dns.mcn.net>
Gozerito Gonzales <gozer@mcn.net> said:-

>
> Does anybody out there know if it's possible to change the standard
>desktop font in TOS 2.06? It gets a bit annoying on the eyes after a few
>hours. :)

NVDI will do it.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2442. Re: New Desktop Font

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <17497_hsideras@mettav.demon.co.uk>
Source record: 140183

Hi Katherine, on 10 Aug 96 you wrote:

k> On Sat, 10 Aug 1996, Gozerito Gonzales wrote:
>> Does anybody out there know if it's possible to change the standard
>> desktop font in TOS 2.06? It gets a bit annoying on the eyes after a
>> few hours. :)
k> Hi! yes you can. You'll need NVDI. I think that just a plain GDOS
k> driver would work too

I use an alternate with NVDI but it's not possible with others in the same way. It can be done with QuickSTe/Warp 9 with the ACC (ISTR) and there are other utilities like Fontswitch (part of the Fontkit Plus suite).

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2443. Hi, Few primary questions.

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <17498_hsideras@mettav.demon.co.uk>
Source record: 140184

Hi Katherine, on 10 Aug 96 you wrote:
k>
k> Hi guys, I am really confused about few little things.
k> First: I would like to know, what is a good order in the auto folder.

It's a good question and it's often a problem, but I'm not sure there is a
good answer to this tbh. It depends what you run with.

For example, my own running order is:

REDIRECT ; redirect screen output to graphics card
MAGXBOOT ; Magic (forces reboot)
XBOOT ; Boot manager
NVDI
LETEMFLY
DRVIN
SCC
STFAXMGR
DMIRROR
CHK_OFLS
ADDMEM

It works for me...

k> How should I set the flag for tsr and the accs. I am using superflag.
k> But for that kind of prgs the flags are difficult to configure.
k> Is there any rule?? Like don't set the Fast load for acc or Tsrs. Or
k> set the acc with the private flag and never from fast ram. Or whatever.

The only one I know is to turn off the Fastload bit for the first accessory
and last Auto folder prog (I think, but who knows...). AIUI ST-Guide
particularly needs the fastload bit switched off.

k> I really don't know about this. Any help would be great. There is too
k> many little factor that can influence your system. So please HELP ME.
k> Feed me, Feed me, Feed me...

You're telling me!

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

~~~~~~
~~~~~~

2444. Craziest of all STiK Problems!

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: ac_green@bruny.its.utas.edu.au
Message-ID: <4umgdi$ioq@franklin.its.utas.edu.au>
Source record: 140185

Having made contact with all the relevant people in the maintenance side of STiK, I thought I'd try and find out if anyone out there is experiencing a similar problem to me.

STiK will connect and run Antmail, Forecast, Telnet and CAB (with images turned off and if I don't download binaries) fine. MG-FTP will run fine as long as I only download text files (takes a lot of the fun out of the net really). My problem is I can't download binaries any larger than 0.5kb.

I have had lengthy coresspondance with my provider, Dan Ackerman and Nick Flintham and we all have suspicions but cannot be certain what is wrong. We are beginning to believe there might be a small bug in STiK but are not sure.

The purpose of this posting is to find out if anyone else is connected to the following type of server using STiK.

If you are connecting to a machine running;

Xylogics Annex-III Terminal Server Revision 8.0

please e-mail me!!

My e-mail address is ac_green@postoffice.utas.edu.au

If you are connectted to a machine running this software I would really like to hear (a) whether it works, (b) how stable it is (c) does it exhibit the same problems I am experience and (d) what your DIAL.SCR and DEFAULT.CFG set up files are.

My provider assures me that hundreds of users are using SLIP on my IP service and Nick,Dan, my provider and myself have (a) gone through my config files and (b) ensure all the correct serial port drivers are installed on all three of my Atari's (two ST's and a Falcon). All exhibit exactly the same behaviour.

Hope to hear from you soon,

Anthony

Anthony Green
ac_green@postoffice.utas.edu.au

2445. Re: Atari Falcon & Tower Cases

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: bmerik@worldgate.com
Message-ID: <4umjv3$3m5@valis.worldgate.com>
Source record: 140186

The Falcon motherboard is too big to fit in anything less than a full tower, and even then it's a pain. (The PC PSU and the full width drive bays take up lots of real estate!) Look for an extra wide case, and be prepared for lots of fooling around!

1) None of the ports on the Falcon motherboard remotely line up with any ports on any standard PC case.
2) You have to source connectors and extention cables for every port you need....Let's see....serial, parallel, monitor, SCSI, MIDI, DSP, mic in, headphone, LAN.... oh, and you need some sort of keyboard/mouse interface like a DEKA.....

3) You also have to make sure your hook-ups to the PSU are properly wired, or you'll damage your computer. Do you feel lucky?

4) You pretty well have to design and build a sub-chassis to mount the motherboard in a PC case, as hardly any of the mounting holes on the board line up with the framework in a PC case, let alone holes!

Do yourself a favour, buy a pre-built unit. Don't re-invent the wheel, unless of course you're into anguish. I sprung for a Wizztronics Falcon Rack, and I'm very happy with it. It comes with all the bits you need.

Bill

2446. Re: HDDRIVER 5.2

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <320EDC9C.798F@bruker.de>
Source record: 140187

Ted Parrett wrote:
>
> Having just received an upgrade to v4.5 I'm dissapointed to read that HDDRIVER
> is now at v5.2. Can someone please advise what are the new features in v5.2 and

Have at look at the HDDRIVER WWW pages.

http://acp5.chemie.uni-kl.de/seimet/hddriver_english.html
http://acp5.chemie.uni-kl.de/seimet/hddriver_german.html

On these pages you find information on the most recent changes in
the HDDRIVER package.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

2447. Re: Removeable Harddisk's?

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <320EDB47.4935@bruker.de>
Source record: 140188

Claes Holmerup wrote:

> ICD's or Hard&Soft's Link-II or Hard&Soft's Link-96 should do nicely.

The LINK96 is no Hard&Soft product but by Norbert Wieczorek
(http://members.aol.com/norwiecz/index.html).

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

2448. Deskjet 600 Woes!

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <839921298_OASIS_@land.demon.co.uk>
Source record: 140189

Hi all,

About a month ago I posted a request for help to get 1st Word to work
with the DJ600. I couldn't get it to print on the last 4cm of the page.
Thanks to all who offered advice I managed to get a working printer
driver cobbled up.

However I still experience the same problem with Timeworks 2. Really
annoying when printing in landscape!!

So Does anyone have a Timeworks driver for the DJ600?
or Does anyone know how to write a driver for Timeworks?
or Can anyone tell me of a good DTP package which supports the DJ600.
If so... how much will it cost and where do I get it.

Many thanks Atari chums,

Ali.

---
ali@land.demon.co.uk Edinburgh, Scotland

2449. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <839921958_OASIS_@swampdog.demon.co.uk>
Source record: 140190

In article <4ukq7j$hao@nyheter.chalmers.se>
d8klojo@dtek.chalmers.se (Johan Klockars) said:-

>In article <4ufa0r$363@orm.southern.co.nz>,
>Julian Forsythe <clifton@southern.co.nz> wrote:
>>Annius Groenink (avg@cwi.nl) wrote:
>>: Please DON'T DO THIS! I was the last moderator for
>>: comp.binaries.atari.st and it was collectively decided best to
>>: discontinue the groups. We had at most one or two postings a month!
>>I don't think that any sane atari user asked for the removal of the
>>group, or what it meant. It was people like sinclap who despise atari
>>owners that wanted it's removal
>
>I've been around here a long time and I can assure you that the old
>binaries group went almost without postings for years.
>Back in '88 there was some activity, but even then it wasn't much.

I keep saying - I tried posting and there was no response!

>I don't remeber if I voted when the group removal was suggested, but if
>I had, I would most definitely have voted YES.
>
>Why, you ask?
>
>1. Everybody with email has ftp access.
>2. Everything that gets put on a binary newsgroup has to be archived
> somewhere (read ftp site) as well or it'll be gone in a week or two.

I thought that was the idea - that it be expired. That way it does not
take up permanent space like ftp.

>>: These days it is _much_ better to upload software to a web or ftp
>>: site and post an _announcement_ on one of the news groups!
>>But it is not free, why should IBM users get all the free bandwidth they
>>want and Atari users with none?
>
>Uhm, in what way is ftp access less free than Usenet newsgroup access?
>
>Usenet news distribution is _very_ far from free, while ftp only takes
>net bandwidth for actual accesses.

A suitable killfile can allow announcements only through. Of course,
there is no need to subscribe to the group in the first place if you
are not interested.

>The huge number of IBM users makes distribution via Usenet a lot more
>defensible. It might even save bandwidth if a large enough number of
>people want the files. That'll never be the case for Atari users.

To my mind, this is reverse logic. A huge number of postings equates
to a huge amount of data, most of which will be ignored. This is a
good reason for forcing high bandwith groups into using ftp, not low
bandwidth ones.

Using you own argument, if all this is to be archived then what
difference does one or two postings for atari make?

>>: Really, such a group is just a waste of the little bandwidth it
>>Well if it produces little bandwidth then what's the problem?
>
>Why don't we create 20 new Atari newsgroups?

'cos then I'd have to keep scrolling up and down my group list and it
would make my arm ache. :-)

Yes, there probably will be an initial flurry of postings then
comparitively few after, but perhaps one thing has slipped people's
minds - Nos can bomb or corrupt on posting. Folks know how to get
round this now, so I reckon there will be more than before.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2450. Re: (no subject)

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <839921712_OASIS_@swampdog.demon.co.uk>
Source record: 140191

In article <4ufjr2$d8o@vanuata.dcs.gla.ac.uk>
fredricka <fred@dcs.gla.ac.uk> said:-

>Hello is there anybody out there??
>I have just managed to get hold of an aincient ST
>and I was wondering if there was anyone else still
>using these machines.

Certainly. If you want to see how far things have progressed have a
look at the MagicMac demo. This enables a Mac to run the pre-emptive
multitasking OS MagiC, which in turn is compatible with any well
written Gem program.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2451. Re: New Desktop Font

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4umm3u$jf6@orm.southern.co.nz>
Source record: 140192

Hi there!

Gozerito Gonzales (gozer@mcn.net) wrote:
:
: Does anybody out there know if it's possible to change the standard
: desktop font in TOS 2.06? It gets a bit annoying on the eyes after a few
: hours. :)

Yes it is possible even for TOS 1.0. It does require that you run GDOS or
something that provides GDOS functions to the desktop (like NVDI). You
will need to collect the fonts from elsewhere because there are no extra
fonts built into the Atari ROM, just the system one :(. If you are keen,
you could also play with the GDOS fonts to create your very own font(s)
as I have done. I use NVDI 3 and have changed the fonts to suit how I
want them to look. I use a freeware program called EDIT_GDF.PRG to edit
the fonts. You can get fonts from the ftp sites and probably get GDOS
from there too...

Hope this helps...

Chris W.
/|\

2452. Re: Homepage

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: wolf@PROBLEM_WITH_INEWS_GATEWAY_FILE
Message-ID: <4umpvq$j9d@isoit109.bbn.hp.com>
Source record: 140193

Robert Schaffner (robscha@data.rhein-main.de) wrote:

: HomePageHomePageHomePageHomePageHomePageHomePageHomePageHomePage
: + +
: + Hier findet man einige gute WEB-Links bez�glich Atari. +
: + +
: + http://www.rhein.main.de/people/robert/link.htm +
: + +
: HomePageHomePageHomePageHomePageHomePageHomePageHomePageHomePage

: --
: ### robscha@data.rhein-main.de -= Home of DOITF030 =-
: ### ____
: # # # Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
: # # # Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
: http://www.rhein-main.de/people/robert/doitf030.htm

Check out this, too.....

http://rzserv2.fh-lueneburg.de:8080/

regards,
Wolf

2453. Re: To all fucked Atoyi losers...

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4ummnc$jf6@orm.southern.co.nz>
Source record: 140194

Ahem...

A complete dork called Bite Me (bite_me@huppins.com) wrote:
: The subject says it all...You Atoyi loyalists are little more than a pack of
: losing bastards. So Bite Me and stuff your TTs, STs, Falcons, and Jags.

Get a big black dog with a spiky collar up ya sideways, and without using
lubrication you son of a motherless goat...

Have a nice day...

Chris W.
/|\

2454. New Web page

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: Markus Vicari <vicari@chemie.fu-berlin.de>
Message-ID: <4un0qe$5pk@fu-berlin.de>
Source record: 140195

Hi all,

i have nmade my own web page. It contains atari specific link an many
other info's. Visit this page an tell me how do you like the
page

http://chemie.fu-berlin.de/~vicari/

Have a nice day, Markus

E-Mail-Adress : Markus Vicari <vicari@chemie.fu-berlin.de> or
Markus Vicari <vicari@ftp.fu-berlin.de>
WebAdress : http://www.chemie.fu-berlin.de/~vicari/

2455. For Sale: Atari STuff

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: tjh@ic.net
Message-ID: <tjh-1208960755140001@p05.hubbard2.t.ic.net>
Source record: 140196

Great prices for a lot of great Atari equipment!

All software comes with manuals and, in most cases, original boxes.
Of course, some of it never came with a box in the first place...

All software and hardware has been tested (used fairly often,
actually) and worked at the time.

All magazines have lots of reviews, articles, and disk-based mags
have software, some of which is not listed.

Add shipping to all prices. Orders of $100 or more receive a 10%
discount.

Prices and terms are _flexible_, so make me an offer!

Questions? Ask away!

Please send all offers and inquiries to the following address:

tjh@ic.net

Tom Hopper

System

ITEM	PRICE
Atari SM124 Monochrome monitor w/cables	65.00

Miscellaneous Software

ITEM	PRICE
Pagestream 2.2b w/UltraScript, Qwikforms, 3 font disks	70.00
Antic CAD 3D2 w/CyberStudio and Future Design Disk	15.00
K-Resource II (Recource construction set)	8.00
Warp 9 v3.75 (indispensible screen accelerator)	15.00
G+Plus (fast, configurable GDOS replacement)	10.00
Flash v1.6 (classic Telecomm from Alan Page)	15.00
Quick ST 2.22 (precursor to Warp9 - nearly as fast)	5.00

DC Desktop - ecellent enhanced desktop for TOS <=1.62	10.00
Dungeon Master - precursor to Chaos (color only)	5.00
Silent Service - be a WWII sub commander (mono/color)	8.00
Chessmaster 2000 - excellent chess game (mono/color)	8.00
Star Glider II great 3D space flight sim (mono/color)	10.00
UMS - Universal Military Simulator 1-2plyr(mono/color)	10.00
"Budget" and freeware games (color) (Overlord, Highway Patrol, Frontline, Kristal, Onslaught, and more!)	20.00 for the lot

Books and Magazines

ITEM	PRICE
C-Manship Complete - learn C and GEM w/disk (new)	20.00
Compute!'s ST Programmer's Guide (C, BASIC, LOGO, GEM)	5.00
GFA Basic Training Reboot Camp (GFA for beginners)	5.00
Atari Advantage vol.1, num.1 - 6 (programming code, reviews, etc. Excellent mag!) (from 1992)	8.00 for lot
Atari Interface vol.4 May 1992 (Falcon030, DB II)	1.00
Atari Explorer March/April 1992 (QST3, MegaPaint Pro, serial programming)	1.00
Atari Explorer May/June 1992 (Arabesque Pro, Pinhead, FAST Turbo 25, NEWDESK Icon Editor CPX, Serial Programming)	1.00
Atari Explorer Nov/Dec 1992 (Falcon030, Migraph PS-4000 scanner, G-MAN 3, Gemulator 1, Hard Drive utils, sample code for utilizing the Atari Clipboard)	1.00
For mags w/ disk, first part of description is programs on disk, second part is feature articles.	
ST Format w/ cover disk #44: Color Dump, Pic snatcher, M-Disk, Picture concept. #51: Fracplay, Talking Clock, ViewPic. Hard drive management, DTP, Color printers.	5.00/ea

#55: Elite 2:Frontier Demo, Stomp, Before Dawn.	
Atariworks.	
#57: Protect 6, Holocost, Thought!, Tri-Hell 2.	
Viruses, DIY mouse port, DIY RAM upgrade.	
#60: Music Mon 2, Snacman, Sam2Disk, Diskfree. Word	
Processors, DIY computer security lock, file	
management, Mag!X review.	
#64: Personal Pascal, Stickler, Graftek, Starball.	
Future of the ST, Neodesk 4, Demo programming.	
+===+==========+

2456. Re: Anyone know of any good education programs for the atari st?

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: Curtis Blanton <cgb9@ccddn1.em.cdc.gov>
Message-ID: <320F42FB.52AD@ccddn1.em.cdc.gov>
Source record: 140197

Tony Greenwood wrote:
>
> On Fri, 09 Aug 1996 08:20:00 -0700, Curtis Blanton
> <cgb9@ccddn1.em.cdc.gov> wrote:
>
> >Does anyone know of some decent education programs for elementary school
>
> OK I have sent you an extensive list of possible educational titles
> for the ATARI, Complete with small infos and score :)
>
> However I have to comment that the educational software for the
> ATARI is somewhat lacking, not only in quantity but also quality, no
> disrespect to the authors, but the truth is that most of the edu
> software made is quite old.....very good in its day, but showing its
> age now,
>
> Long before this posting:), I had already decided to change my
> direction on ATARI software programmed, instead of making this that
> and the other!, we (my artist partner and I) have already decided to
> channel our efforts into childrens educational titles,
> My current project will be finished and released in time for the
> upcoming English ATARI shows, from then on we are going to concentrate
> everything on educational software, my STOSSER web page will be
> converted to education on the ATARI that not only tells you about our
> projects, but will list all other edu titles available for the ATARI,
> and where we can there will be links to download any software listed,
> It will hopefully be the premier place to visit for Educational
> software and information about educational software for use on your
> ATARI:)
>
> Cheers.............!ynoT
> Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
> irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
> ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
> HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
> Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

I am looking forward to seeing your educational programs and your future
educational software web page. I would love to see some new educational
programs for the ST.
Curtis

2457. RS - 232

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: skudi@karol
Message-ID: <4un5f8$p61@sunrise.pg.gda.pl>
Source record: 140198

[Article crossposted from comp.sys.atari.programmer]
[Author was skudi]
[Posted on 12 Aug 1996 11:42:45 GMT]

[Article crossposted from comp.sys.atari.st.tech]
[Author was Michal Skuza]
[Posted on Tue, 06 Aug 1996 13:53:59 +0200]

I need information about RS 232 on Atari ST.
(adresses and functions)
How to handle interrupts to receive and send data ?
(I have GENST2)

\|/
_____________OvO_____________
| \-/ |
{| Michal Skuza |}
| skudi@belka.bl.pg.gda.pl |
|_____________________________|
/_\/_\

2458. Connecting to the net with MagiCMac?

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: zan660@aol.com
Message-ID: <4una4q$cac@newsbf02.news.aol.com>
Source record: 140199

I am using MagiCMac, it is great, however, to connect to the net I have to use AOL or my IP with Mac software which is slow and there is no preemtive multitasking so when I am downloading something my computer is locked up. Can I connect to my IP via Stick and use CAB and ANT-Mail, etc, etc, etc? If so......How?

Thank you,
zan

2459. Educational Software?

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <320f1727.2504796@news.airtime.co.uk>
Source record: 140200

Hi...

I am attempting to put together a WWW page that features Educational programs for the ATARI user, Hopefully when finished, this will be the premier place to visit for all your Childrens learning software,

If you have any info on this subject then can you please email it to me,
If you can review any Educational software you already own, or feel you could write something on this subject, then please do respond,
If you are currently making any Educational software or have done in the past, then please get in touch and we can feature your work,

I would be interested in anything at all that you may wish to contribute to what I feel will fill a gap in the ATARI comminity,

Hopefully the page, complete with software links and comprehensive lists, will be up and running sometime in September, so please do send any info as soon as possible:)

NOTE * The page will be aimed at children, pre teens

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

2460. Re: Connecting to the net with MagiCMac?

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.839858718@gen-off-3>
Source record: 140201

zan660@aol.com (Zan660) writes:

>I am using MagiCMac, it is great, however, to connect to the net I have to
>use AOL or my IP with Mac software which is slow and there is no preemtive
>multitasking so when I am downloading something my computer is locked up.
Sounds like there's something wrong with the AOL s/w! I use the
"standard" Mac Internet programs (Netscape, Fetch, Eudora etc) and all
multi-task happily. The idea of setting up Stik and using CAB, when you
can use Netscape, is rather bizarre, imo ;-)
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

2461. Re: Connecting to the net with MagiCMac?

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: baldrick@terminator.rs.itd.umich.edu
Message-ID: <4ungrn$jik@lastactionhero.rs.itd.umich.edu>
Source record: 140202

Sorry about the lack of a quote.

Anyway the point to his message was missed entirely. While the
Mac multitasks very happily it doesn't do preemptive multitasking at
least not yet except for some happy people on a beta crew for Apple.

Can you use STiK under Magic Mac Magic ect. in premeptive mode,
not in the release version. We are gearing up right now for a new
release that makes this possible. I know it's alot to ask but just wait
a couple of weeks and you will see it. Right now we are going into a
flurry of last minute beta's and tests to sqquash small bugs. :)

Dan

2462. Re: To all fucked Atoyi losers...

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hnJQwT6.dpj@delphi.com>
Source record: 140203

Boy, I'm glad I don't know any of those "Atoyi loyalists"!!! Phew!

Speakin' of losers.....

2463. Re: ST's and Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: Claus Brod <claus_brod@bbn.hp.com>
Message-ID: <320F4606.911@bbn.hp.com>
Source record: 140204

Mark Freid wrote:
>
> Forgive a newbie for a stupid question, but I'm not "with the times",
> and recently aquired what I think is the best computer for the money I
> could get, a 1040 ST... problem is... I was wondering if anyone could
> explain to me the process for conencting a hard drive to it. Can
> standard IDE or SCSI drives be used? how can they be used?

The 1040 ST has a special hard disk connector, the "DMA bus". The protocol used on this bus is a stripped-down version of SCSI. To use SCSI drives with this bus, you need a SCSI host adapter. ICD makes good host adapters, for example, but there are also other companies, at least here in Germany. Check out what they have.

IDE drives can also be used in a 1040 ST, but last time I checked you needed to add some hardware internally to do that. I'm not familiar with what exactly needs to be done, and I also don't know whether the drive itself would physically fit in the 1040's housing.

You can probably also make a good deal on used hard drives for the Atari.

--claus_brod@bbn.hp.com---
Claus Brod, MDD, HP Have you hugged your manager today?
--http://www.geocities.com/SiliconValley/3366 ---#include <disclaimer>--
Explicit permission required for distribution in Microsoft Network.

2464. FS(Canada) STfm/Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: fl@zap.io.org
Message-ID: <4unhc7$p3@zap.io.org>
Source record: 140205

1 Meg. 1040 STfm, TOS 1.04 (TOS 1.02 chips included as well).
SM 124 Monochrome monitor.

$150 Canadian or best offer.

Respond to fl@io.org.
I am in Toronto, Ontario, Canada.

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

2465. Dallas Atari Show

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: smedley@gte.net
Message-ID: <4unm6g$kjl@duey.gte.net>
Source record: 140206
Cross-posted to: comp.sys.atari.st,rec.games.video.atari,rec.games.video.classic

This October, the Atari Users of North Texas will host their 2nd
annual Atari show. It will be at the Infomart (just like their monthly
meetings) as part of the Super Saturday computer flea market. There
will be some demonstrations, and I will personally bring in my classic
Atari game collection (2600/5200/7800/Lynx/Jag/Jag CD) for display -
play to your hearts content, free!

The show will be Saturday, October 12th. Make plans to attend!!!

-=-=-=

2466. WTB: Atari Cubase

Newsgroup: comp.sys.atari.st
Date: 1996-08-12 00:00:00 UTC
From: orb@u.washington.edu
Message-ID: <4unnkt$8hb@nntp5.u.washington.edu>
Source record: 140207
Cross-posted to: comp.sys.atari.st,alt.steinberg.cubase

I'm looking for a used copy of Cubase for my Atari TT. If anyone has
a copy with original docs they'd like to sell, please contact me.
Please include the version.

thanks
-kyle
orb@ee.washington.edu

2467. Looking for Jack Hock...

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4uopbs$rcp@sally.dma.org>
Source record: 140058

I am looking for Jack Hock, he was going to buy my Atari 1040STf from me, and I lost his e-mail address and snail mail address. The price is still yours and I have to get hold of him with my schedule so he knows when to pick it up.

Richard Wegner - richardw@dmapub.dma.org

2468. Looking for Atari ST FTP sites

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: sangle@inow.com
Message-ID: <4uoq91$cqb@viper.inow.com>
Source record: 140059
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

I "inherited" a mint condition 1040ST color system. I can't
do anything with it except thinking of using it as a game machine.
Would someone kindly tell me some hot FTP sites that have Atari
ST sharewares and games?

Many thanks.

Please respond via. email.

Sang. (sangle@inow.com)

2469. Re: Calamus print IMG files?

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <17516_DCroker@mettav.demon.co.uk>
Source record: 140060

This message from ag352@ccn.cs.dal.ca to All came in on a wing and a prayer...

Hi John!

a> I think the .CDT drivers are for CALAMUS SL. The chap who did the
a> original post stated he was using the older 1.09N version, which
a> requires driver codes with the .CPD extender.
Calamus 1.09N _will_ work with _most_ of the S/SL printer drivers. You copy the CDT file(s) into your Printer folder and rename the extender to CPD.

The IMG driver from SL works fine with 1.09N when renamed as described. As to where to get the driver from, there is a demo version of SL around that might prove to be a fertile source?

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2470. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <17519_hsideras@mettav.demon.co.uk>
Source record: 140061

Hi Frank, on 10 Aug 96 you wrote:
FS>
HS>> You tell 'im, Rich.
HS>>
HS>> ..not unless a TT becomes available in England at a nice price round
HS>> about Christmas this year, anyway <g>
FS> How about the Hades?

I don't think I'll realistically see one of those at a nice second hand price
in England by Christmas B^{)

Seriously, I know I wouldn't have the money for one. I've seen it and been
relatively impressed, but Magic currently doesn't like it and while I
wouldn't expect to have any other compatibility issues arise I'm still
unlikely to have the money.

Then again, if someone else upgraded their existing TT to a Hades, meybe I
could get the cast off TT (just a thought - naming no names coz it might not
happen...)

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2471. Re: ??? 9600 baud highest STe Modem transfer rate ???

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: Thor <thor@phoenix.earthlight.co.nz>
Message-ID: <Pine.LNX.3.91.960813153745.2687B-100000-100000@phoenix.earthlight.co.nz>
Source record: 140062

> graphic@delphi.com wrote:
> >
> > Is 9600 baud via the serial port on an Atari 1040 Ste the best that can be
> > achieved with a modem connection to a commercial service provider/internet
> > site??>
> > Any tricks using the MIDI Port or any other way to get to 14.4K or 28K???
> > are would be available using these types of higher speeds????
> > E-mail advice would be greatly appreciated, since I don't visit here that often.
> > graphic@delphi.com

I use 19200/14k4 quite happily on my STE granted it has 4megs now but I
used it quite happily at 14k4 before upgrading..
If I can help please feel free to e-mail me..
--
oOOOo, *~~ thor@earthlight.co.nz ~~* *Another Proud Atari User* __
| |) THOR: MYTH? I Never myth! _____) (~~*
|=o=|/ CoSysop Valhalla BBS ph: +64 3 455 8584 [_____ XX] ~~~*
|___| A Renegade BBS in Dunedin on a 486DX66 *Fido: 3:770/545)__(~~*
********** Homepage http://www.earthlight.co.nz/users/thor **********

2472. Re: ST's and Hard Drives

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: ag352@ccn.cs.dal.ca
Message-ID: <4uovki$f6c@apollo.isisnet.com>
Source record: 140063

If you see a used Atari Megafile 20/40/60 or the old SH204 drive, you can plug any of these into your 1040 no problem. If you can't find one of these used, or require more than a mere 60 megabytes of storage, You can either assemble a unit from components or have one of the rare Atari-friendly shops assemble one for you.

You'll need:

Quantum SCSI drive, such as the 540 Lighning

ICD's THE LINK 2 host adaptor

DMA cable to connect to your 1040 (should come with the ICD LINK)

Case & power supply for the Quantum, available from most shops that deal in Macintosh peripherals

You should try to have your 1040's TOS level up to 1.4 or 2.06 to take advantage of the bandwidth of the DMA transfers

Hope this helps

JG

2473. Re: Compatible?

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: bn170@yfn.ysu.edu
Message-ID: <4uovre$du5@news.ysu.edu>
Source record: 140064

> Does anyone know if the following pieces of hardware can be
> used on the Atari ST or Falcon?
>
> o Lexmark Color Jetprinter 1020 (600x300dpi)
> o Canon BJ-200ex Black & White
> o Canon BJC-210 Color Bubble Jet
> o Mustek Twain-Scan Hand Scanner (800dpi/24-bit Color)
>
> Any help would be appreciated...

I have a Canon BJ-200ex and a Canon BJC-210 and use them both with
the STE and the MegaSTE, using Epson 24-pin drivers.

They work great, except that they tend not to understand the page
length with programs like STWriter. With AtariWorks< Pagestream,
etc. they are ok.

Ben Melton, bjay@tcfn.org
/s

?
--
6

2474. WTB: Print Shop Type Program

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: akalinow@ub.d.umn.edu
Message-ID: <4up2vq$rbd@news.d.umn.edu>
Source record: 140065

I'm looking for Print Shop or a Print Shop program for my ST. If anyone can give me leads as to where to get one OTHER THAN Toad, I'd be greatful. Also, I'm NOT looking for Pagestream.

-Gabe LeBlanc
Atari@juno.com

2475. Re: Hi, Few primary questions.

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <4up2v4$177@herald.concentric.net>
Source record: 140066

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
: *Hi Katherine*, on 10 Aug 96 you wrote:
: k>
: k> Hi guys, I am really confused about few little things.
: k> First: I would like to know, what is a good order in the auto folder.

: For example, my own running order is:

: REDIRECT ; redirect screen output to graphics card
: MAGXBOOT ; Magic (forces reboot)
: XBOOT ; Boot manager
: NVDI
: LETEMFLY
: DRVIN
: SCC
: STFAXMGR
: DMIRROR
: CHK_OFLS
: ADDMEM

This is only a side issue, but I really appreciate these sample auto folder progs listings. For one, they give me a good idea what to load in what order, and another is that I am clued in to progs and accs that I might not have thought useful or known about before. So, if you're helping someone out in a public reply, consider a quick list of your working (or non-working) auto, accs, and cpx folders.

Thanks and all that,
aardvyrk@cris.com

2476. Does an Amiga emu exist?

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <4up8ua$irm@herald.concentric.net>
Source record: 140067

Hello, all.

I was just curious if an Amiga emulator was ever brought to fruition for the ST platform. It seems an industrious and charitable programmer has written a nice free SY-85 librarian/editor for the Amiga.

Hopefully, if one existed, it would run on a Falcon and properly address the MIDI ports--otherwise there really isn't much point to this whole line of questioning from my end.

Like I said, just curious. Besides, it would be neat to try it out. It would definitely be better than running those same ZX-81 programs over and over (I got 4 colors yesterday!)

aardvyrk@cris.com

2477. Re: Americans-Our friends or what!

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: Tyler Davidson <tylerd@u.washington.edu>
Message-ID: <Pine.A32.3.92a.960813001634.29101C-100000@homer29.u.washington.edu>
Source record: 140068
Cross-posted to: alt.nuke.the.USA,comp.sys.atari.st,comp.sys.amiga

Thanks for the courageous response Jim.

To many, the US is an easy target. The hegemon is never the world's friend. I have the good fortune of travelling and working abroad and have met some of the people that give our country a bad name. Additionally, I've studied both international relations and business at the University -- giving me a better understanding of the world and its exploits. The bottom line is, that in a world where borders and political ideologies and institutional barriers are constantly shifting or dissolving, it is important for us as citizens of the world to act responsibly and rationally. Thinking globally and acting locally makes the world a better place, and I hope that others can learn from yourposting, as it reinforced some of the convictions that I hold so near and dear to my heart.

Here's to world peace.
Tyler Davidson

On Wed, 7 Aug 1996, James Aubrey wrote:

>
> What is all this American vs the rest of the world stuff? America, on
> the whole is a great country, not that I have ever been there. Some
> Americans like people of all nationality can have serious attitude
> problems. The world is full of wars without pointless, petty,
> transalantic bickering. Why not discuss things sensibly, without
> resorting to the war, sport, we're better/beat your country etc???
>
> Reguards,
>
> James (A sensible Brit who wants world peace)
>
> :))
> --
>
> ---
> jaubrey@jaubrey.demon.co.uk
> jaubrey@cix.compulink.co.uk
> ---
>
>
>
>

Tyler Chase Davidson School of Business Administration

4503 - 17th Avenue North University of Washington
Seattle, Washington 98105 Major: International Business
(206) 524-3397

2478. OASIS to Mac Conversion (HELP!)

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: Matthew Montfort <info@ancient-future.com>
Message-ID: <32103A9D.2CC7@ancient-future.com>
Source record: 140069

I very reluctantly purchased a Mac for my internet business, as my ISP doesn't work well with SLIP, OASIS, etc. Everytime I got things working, they would change something, and the Atari software wouldn't be set up to handle the new way. It was getting a bit absurd trying to run an internet web site on my trusty Atari.

So now I need to find a way to convert some large ACSII database files into Claris or Eudora e-mail nicknames. These files are presently stored on my Atari 1040 STE database. I can export them with any ACSII characters as field separators.

Can anyone tell me the correct file formats, including field separators and any Mac specific gobbledygook for Claris and Eurora e-mail nicknames?

Thanks in advance if you can help in any way. (I've already wasted 9 hours on this trying to figure out the right formats with Simple Text, Claris Works 2, Claris E-mailer, and Eudora along with my Atari Superbase Personal, OASIS 1.3 e-mail program, and Tempus text editor).

Please respond via E-mail so we don't waste too much bandwidth.
Matthew Montfort

--

^ . _ . _ . .
/_\ |\ | | | |_ |\ | -+- Internationally Acclaimed
/ \ | \| |_ | |_ | \| | World Fusion Music Ensemble
___ ____ __ __
__ / / / / / /_//_ http://www.ancient-future.com
/ /__/ / /__/ /\ /__ e-mail: info@ancient-future.com

2479. Re: Americans-Our friends or what!

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: Tyler Davidson <tylerd@u.washington.edu>
Message-ID: <Pine.A32.3.92a.960813002531.29101E-100000@homer29.u.washington.edu>
Source record: 140070
Cross-posted to: alt.nuke.the.USA,comp.sys.atari.st,comp.sys.amiga

I believe it's "fuckin'" like the descriptor it originated from: slang for
the word "fucking", but I cannot fault a fellow countryman for his err of
ignorance and lack of diplomacy. I share but one thing in common with
you, and that is a pride in my country. Yet we differ, because I realize
how good our country can be, while you glorify a position our country
holds without any respect for the people we live with in the global community.

Thanks and have a great day!
Tyler Davidson

On 7 Aug 1996, EAGLE wrote:

> James, Shut your fucken hole. This is the only thing in the world worth
> debating. As for world peace, its there. None of these pussy countries
> are able to turn there hatred of the US into military action.
> The Eagle has Landed.
>
>
>
>

Tyler Chase Davidson School of Business Administration
4503 - 17th Avenue North University of Washington
Seattle, Washington 98105 Major: International Business
(206) 524-3397

2480. Search for a cheap ST.

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960813002406.20648C-100000@usr02.primenet.com>
Source record: 140071

Want to unload some of your old ST stock?

Hi, I am interested in buying any of the ST line, at least with TOS in ROM version 1.04 so I think it will be a STe or a ST with a new tos rom. A SM124 will be needed, or sm144. As well as a modem already included. If this package could include a hard drive (even a small one), this would be great. I already have the software I need, however I would consider some goodies for a good price, I mean a really good price.

I will consider all propositions. My address is kellis@primenet.com

2481. Re: NVDI with Atari works

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4upa20$a2a@orm.southern.co.nz>
Source record: 140072

Hi there!

K. Ellis (kellis@primenet.com) wrote:
: Hi, I have a little problem, not that big but a little annoying.
: Atari works under NVDI has a little problem when I take a block in the
: text. Atari works draws some extra lines, no big woop but I have to
: redraw the screen every 5 mins. Anyone with an Idea?!?!?!?!?
: Thanks.

I get the same but I just ignore it. I think it is a bug with Atari Works
because no other software I use does the same thing...

Chris W.
/|\

2482. Re: ** MiNT Distrib: HUGE PROBLEM!! **

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1308960859520001@47.85.0.99>
Source record: 140073

In article <320F8ADB.483A@isdtcp3.hwc.ca>, Blair Dean
<Blair_Dean@isdtcp3.hwc.ca> wrote:

> George W. Garner wrote:
> >
> > I'm having a huge problem with the MiNT Distribution kit on my
> > Falcon. It seems once I get everything set and ready, just when the
>
> My read on this is that you are using the original MDK. Mint in this kit
> is version 0.95, very very old. Some of those bits will come in handy,
> file/text utils and such, but the SETUP/INSTALL proggy probably
> doesn't work on an 030. I get two bombs on my TT as well. To get around
> this I installed the TAF distribution (Check on HENSA to find it.). From
> there, I manually added bits and pieces from the MDK as needed/wanted.
>
> The TAF distribution is primarily aimed at WWW using Mintnet, X-windows
> and a web browser called Chimara. Because it is X-windows for Mint, it's
> in monchrome only, but if all you want is Mint, just remove the X-stuff
> and add a copy of TOSWIN.
>

You could also get a copy of Knarf's German MiNT distribution; although
the install docs are in German, it's easy to understand what's going on.

You choose whether you want just the basic package (MiNT) or the other
packages (compiler,x11,docs).

It should be on any of the German sites.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

2483. Re: Does an Amiga emu exist?

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <4upe0u$oui@herald.concentric.net>
Source record: 140074

Aardvyrk (Aardvyrk@cris.com) wrote:
: Hello, all.

: I was just curious if an Amiga emulator was ever brought to fruition for
: the ST platform. It seems an industrious and charitable programmer has
: written a nice free SY-85 librarian/editor for the Amiga.

I feel stupid replying to my own message, but I found the UAE (Universal Amiga Emulator) in DOS, Linux and Mac ports. It might be fun for some to install Linux and then try to get UAE working, but I checked all the docs for the DOS and Linux ports and MIDI wasn't even mentioned :[though there is soundfile support, incidentally.

No MIDI=pointless, for my purposes. It looks like it can play a bunch of games, and like I said, it might be fun for some. If anyone knows of any other emus like the one above, don't hesitate to post. I might write the authors, though... hmmm. I think MIDI was done by proprietary boards on the Amiga, so programming it might be like trying to secondguess Gravis, TBeach, SBlaster, MPU-401, and others. Or there might have been a standard for the Amiga. Haven't checked. Does Linux even have MIDI ports useable?

aardvyrk@cris.com

2484. Re: Mailer & Newsreader?

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: Fabrice Gamberini <fabrice.gamberini@art.alcatel.fr>
Message-ID: <9608130811.AA04448@rtbdel24s.CAO>
Source record: 140075

i was wondering,
after Eric Hays (elhays@ucdavis.edu)
replied in msg <4uno8h$hfk@mark.ucdavis.edu>:

>For a newsreader, get AntMail

does antmail work with ppp over MiNT+MiNTNEt ???

fab.
----
gamberin@art.alcatel.fr

2485. Re: NVDI 4 AND LOGIC

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <Dw2Hq0.KL@cf.ac.uk>
Source record: 140076

No problems! I run NVDI4, Magic 4 and Logic 2.1. The earlier version of logic DID have problems with NVDI, or vice versa with earlier NVDI but seems ok now! Try updating your logic, check out ftp.mcc.ac.uk for emagic section...

Simon

2486. Re: Wanted DAT Digital Interface for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: jimhanner@e-mail.com
Message-ID: <4upc48$sj1@ef2007.efhd.ford.com>
Source record: 140077

marcelv@stack.urc.tue.nl (Marcel Veltmaat) wrote:

>Hello there,

>I just wondered if anyone has a DAT digital interface for sale. This interface
>you can plug in to the DSP-port. Or if you are using it can you tell me more
>about it.
>Greetings

You want the SoundPool FDI (Falcon Digital Interface). It has optical and coaxial ins and outs, which allow you to not only record into your Falcon using the digital/analogue convertors that are fitted to your DAT, not the Falcon's cheapo ones. One cool thing about it is the (bundled?) FDI backup software which lets you back-up your audio files to a DAT, thereby giving you an instant tape-streamer.

System Solutions is the place for this in the UK, but I'm sure that somebody will know a place in the Netherlands or Germany that sells them. I think it retails for about 450 GBP in th UK, but you should be able to get one for less - being of German origin it won't have so far to travel :)

Jim

2487. FS: Quality atari software

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <Dw2IHG.GvK@cf.ac.uk>
Source record: 140078

It's time for a cleanout and I'm offering some excellent packages, all in pristine condition, boxed with immaculate manuals and original disks of course. All as new...

DA Picture (latest version) : ï¿½60
DA Vektor Pro (latest version) : ï¿½75
Chronos 3D animator studio (with dongle and extras) : ï¿½75
Phoenix 2 object renderer with many 3D utils and extra packages : ï¿½60
(includes rosetta, cybersculpt, cybertrace etc...)
Studio Photo : ï¿½25
Truepaint & Trueimage (both boxed) : ï¿½30 the pair
Script (Macwrite clone): ï¿½30
Calamus SL with hundreds of pounds worth of extra modules : offers
Papyrus Gold : ï¿½50
Breakthru 2 Pro+ (32 midi channels) : ï¿½50

Also the following hardware:
PAL titan graffiti genlock (STE's only) : ï¿½80
Replay 16-bit sampling cartridge with software : ï¿½40
Vidi-12+ digitiser (latest one with animation software) : ï¿½40
Videomaster (multimedia audio-video captures movies!) : ï¿½40

No silly offers please!

Email if interested: Simon on spesgw@cf.ac.uk

(cardiff, UK)

2488. Re: NVDI with Atari works

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: koh@pixi.com
Message-ID: <4upck5$qfk@rigel.pixi.com>
Source record: 140079

K. Ellis (kellis@primenet.com) wrote:
: Hi, I have a little problem, not that big but a little annoying.
: Atari works under NVDI has a little problem when I take a block in the
: text. Atari works draws some extra lines, no big woop but I have to
: redraw the screen every 5 mins. Anyone with an Idea?!?!?!?!?
: Thanks.
:
I have the same problem, but it doesn't show up in the printout, so I just
live with it.

2489. Re: Desktop.inf tips Web page

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: fl@io.org
Message-ID: <4upsrr$cns@news1.io.org>
Source record: 140080

Tom Hopper (tjh@ic.net) wrote:
: Ever wonder what was lurking in that DESKTOP.INF or NEWDESK.INF file?

Yes, I've wondered. I wonder what the URL of this page is...?

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

2490. Re: Hi, Few primary questions.

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: koh@pixi.com
Message-ID: <4upcrk$qfk@rigel.pixi.com>
Source record: 140081

K. Ellis (kellis@primenet.com) wrote:

: Hi guys, I am really confused about few little things.
: First: I would like to know, what is a good order in the auto folder.
: ~~~~~
: For instance:
: ~~~~~~~~~~~~~
: On the top trying to keep files for the graphics, like
: NVDI, Deskpic , Overscan or whatever.

(snip)

I noticed problems with memory fragmentation when I use Deskpic with 6 acc's, so now I just use 4, with Chameleon as one of them, and use Chameleon to load in an acc. (like SpiritEd) when I need it. My system seems very stable to me.

2491. Re: Desktop.inf tips Web page

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <4uq2rt$f1t@herald.concentric.net>
Source record: 140082

Frank Lockwood (fl@io.org) wrote:
: Tom Hopper (tjh@ic.net) wrote:
: : Ever wonder what was lurking in that DESKTOP.INF or NEWDESK.INF file?

: Yes, I've wondered. I wonder what the URL of this page is...?

I always connect to the provider in instances like these to hopefully do a user lookup, or failing that, an Alta Vista search. The first method worked, leading me to http://ic.net/~tjh/index.html.

aardvyrk@cris.com

2492. RE: ftp.cnam.fr -> sunsite.cnam.fr?

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: Fabrice Gamberini <fabrice.gamberini@art.alcatel.fr>
Message-ID: <9608131612.AA04753@rtbdat150n.CAO>
Source record: 140083

In <320e6b3a62462@sn.no>, Hallvard wrote:

>I've also been notified about a mirror site for Cnam. Haven't been able to
>check it out though. Either it's extremely slow or it's overloaded..
>anyway it's (unverified):
>
> ftp.gui.uva.es /pub/atari/ (hmmmm... perhaps /pub/Atari/ ??)
> (IP 157.88.36.190)

that's right; an archie search pointed me to :
luna.gui.uva.es (157.88.36.190)
and then "cd /.1/atari"

no problemo :)

fab.
----
mail: gamberin@art.alcatel.fr

2493. Misc Equipment For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <ee4_9608131238@flight.org>
Source record: 140084

> SLM605 - Atari 6ppm Laser Printer ($100)

My dad is looking for one of those. I'll get back to you...

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo---'

* Kivi (unregistered) 1.41a *
---------------------- -//- ---------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

2494. Re: fido,trek, help

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <ee5_9608131238@flight.org>
Source record: 140085

```
> > Did you hear the story on the news yesterday about this Internet provider
> > going down for about 19 hours, and threw the whole of the U. states in
> f'in
> > chaos.
>
> Naah, that was just America On-Line. It's a pay service that is not
> needded to access Internet and which most U.S. Internet users avoid like the
> plague, especially Atari users!

Their 'service' requires special software anyway. Only MS-DOG, Winsnot & Mac
are allowed...

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo-----------------------------------------'

* Kivi (unregistered) 1.41a *
---------------------- -//- ---------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.
```

2495. GEM.CNF??

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <ee6_9608131238@flight.org>
Source record: 140086

I'm looking for docs for the AES 4.1 GEM.CNF. Could someone explain what all the setenvs do? And what other commands are available?

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo---'

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

2496. Need Atari mouse

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: webley@u.washington.edu
Message-ID: <4uqme5$8t@nntp5.u.washington.edu>
Source record: 140087

The cable on mine has died. Does anyone have one, or know where I can get one cheaply? I don't want to pay more than $10 or so...

webley@u.washington.edu

2497. HP deskjet FS

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: webley@u.washington.edu
Message-ID: <4uqmbt$7r@nntp5.u.washington.edu>
Source record: 140088

For Sale:
Hp Deskjet + Printer: $100 OBO

Also 2 10 foot parallel to serial cables ($3 each)

I also have some Apple II stuff and software if interested.
I am looking for an Atari Mouse, and would trade for one.

-Jason
webley@u.washington.edu

2498. Re: ST notator on a Mac

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: ag352@ccn.cs.dal.ca
Message-ID: <4up06u$f6c@apollo.isisnet.com>
Source record: 140089

You just might be out of luck. Running Notator SL is one of the reasons that I stick to my old 1040 STe. Due to elaborate copy protection routines built into the software and how it searches for the dongle thing in the cartridge port, other hardware won't run it.

Apparently somebody is designing an Atari ST clone cartridge and MIDI dock for adding on to I486/Pentium micros that have Gemulator already installed. I'll believe it when I see it.

Other than that, you might try to make a copy of the program and hack with the code to circumvent the copy routines: The designers of Notator have long since taken our $$$ and fled for greener pastures. You probably wouldn't get into trouble, provided you refrain from selling it or uploading it to an FTP site.

Good luck, but in the meantime keep an old 1040/SM124 handy in case nothing else works.

2499. Re: Desktop.inf tips Web page

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: tjh@ic.net
Message-ID: <tjh-1308961624440001@p27.hubbard2.t.ic.net>
Source record: 140090

In article <4uq2rt$f1t@herald.concentric.net>, Aardvyrk@cris.com
(Aardvyrk) wrote:

>Frank Lockwood (fl@io.org) wrote:
>: Tom Hopper (tjh@ic.net) wrote:
>: : Ever wonder what was lurking in that DESKTOP.INF or NEWDESK.INF file?
>
>: Yes, I've wondered. I wonder what the URL of this page is...?
>
>I always connect to the provider in instances like these to hopefully do a
>user lookup, or failing that, an Alta Vista search. The first method
>worked, leading me to http://ic.net/~tjh/index.html.

I can't believe I did that! Thanks for passing on my homepage, Aardvyrk!
The URL for the Atari Web page is

http://ic.net/~tjh/atari/desktips.html

If anyone doesn't have a Web browser and would like to d-l it via
anonymous FTP, let me know and I'll post the ASCII version to my FTP
space.

Regards,

Tom

2500. Re: Hi, Few primary questions.

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHNUCAVWUp@tos.ak.planet.gen.nz>
Source record: 140091

In <839866084_OASIS_@pwomar.demon.co.uk> Paul Womar wrote :

> In article <Pine.BSI.3.94.960810231236.21888A-100000@usr02.primenet.com>
> "K. Ellis" <kellis@primenet.com> said:-
>>How should I set the flag for tsr and the accs. I am using superflag.
>>But for that kind of prgs the flags are difficult to configure.
>>Is there any rule?? Like don't set the Fast load for acc or Tsrs. Or
>>set the acc with the private flag and never from fast ram. Or
>>whatever.
>
>I completely ignore them, they make little difference and rarely need
>to be modified by the user.

Actually, they can be very useful at times.

It is very unusual that you want to turn Fastload off - normally make sure
it is on for everything.

If you have no FastRAM/AltRAM/TTRAM then the Fast RAM flags are of no use
whatsoever. Otherwise, you usually want most things to load and malloc from
fastram. Sometimes, though, you might want to change things a bit so as to
maximise free RAM.

As for the "private" this is only relating to MiNT with memory protection.
If you don't use MiNT with memory protection, then ignore this. Otherwise,
most things will want to be private unless something else must read or write
to its RAM, then you must change it (sometimes this is a problem with programs
that use the AV Protocol - one passes a string pointer, but the receiving
application cannot access the string. In this case you could set the
application that sends the message to global.

Hope that is of some help.

--
+------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

2501. Re: Mailer & Newsreader?

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4upsrt$7md@ccshst05.uoguelph.ca>
Source record: 140092

Eric Hays (szhays@boris.ucdavis.edu) wrote:
: Jared Addington (jdaddin@dfw.dfw.net) wrote:
: : I finally managed to get CAB working through MiNT & MiNTNet with SLIP and
: : PPP! Now, can anyone give me any suggestions on a news and mail reader
: : that is good and will work with MiNT? Thanks!

: For a newsreader, get AntMail. There are two competing news readers in
: the works, I hear, but I haven't tried either. AntMail, OTOH, has been
: out for six months and has been updated to the point of being nicely
: stable on most any configuration.

Antmail does look nice, and is reputed to work well. Unfortunately, it
requires the GlueSTik interface to work with MintNet, which (AFAIK)
hasn't been released yet. I'd love to hear if it has, and where I can
find it, though (prove me wrong! Please! :))

THeo

2502. ATTENTION NYC ATARIANS:

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.PMDF.3.91.960813133932.10497F-100000@acs2.byu.edu>
Source record: 140093
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello there: I'm planning on staying there for a few days from
the 27th to the 31ST (AUG). Could you tell me about meetings, shows :), or
stores to check in that area?

Please repply to: fpinto@byu.edu ;best wishes!

((((((((((F))))))))))
* UTAH * USA * AGO * 1996 *

2503. WTD Atari 8 bit cartridges...

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: cmoore@cyberport.com
Message-ID: <4uqcee$frt@macaw.cyberport.com>
Source record: 140094

email if you have any for sale. thanks

2504. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960813180947.9087A-100000@asia.lm.com>
Source record: 140095
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

On 11 Aug 1996, Johan Klockars wrote:

Lots of stuff clipped
> I don't remeber if I voted when the group removal was suggested, but if
> I had, I would most definitely have voted YES.
>
> Why, you ask?
>
> 1. Everybody with email has ftp access.
A lot of our people only have access through one or another of the
Freenet systems. There is NO ftp access with a Freenet! Gopher, Lynx and
E-Mail only and most of the Gophers don't know an .lzh file from a .txt
file. Same goes for the self extracting tos archives that appear from
time to time!

> 2. Everything that gets put on a binary newsgroup has to be archived
> somewhere (read ftp site) as well or it'll be gone in a week or two.
Does give you a reason to check frequently!

> >: These days it is _much_ better to upload software to a web or ftp
> >: site and post an _announcement_ on one of the news groups!
I agree, but again not everyone can get to ftp sites, so a web site is
better, or umich which can be accessed either way, if you can get in to
ftp it there in the first place!

> >But it is not free, why should IBM users get all the free bandwidth they
> >want and Atari users with none?
With the Internet voice phone and live video for the PC's, I think the
bandwith argument is moot!

>
> Uhm, in what way is ftp access less free than Usenet newsgroup access?
>
> Usenet news distribution is _very_ far from free, while ftp only takes
> net bandwidth for actual accesses.
>
> The huge number of IBM users makes distribution via Usenet a lot more
> defensible. It might even save bandwidth if a large enough number of
> people want the files. That'll never be the case for Atari users.
Heck, they can go into a store and buy all the software they want! 8^) We
are rather limited in that respect!

> >: Really, such a group is just a waste of the little bandwidth it
> >Well if it produces little bandwidth then what's the problem?
Yeah, what he said!

> Why don't we create 20 new Atari newsgroups?
I think 2 would do it!
> --
> Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
> of Technology | .signatures | johan@rand.thn.htu.se
> | so hard to do | WWW/ftp: rand.thn.htu.se
> Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2505. MIDI player for Flacon

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: ebcjoan <ebcjoan@ebc.ericsson.se>
Message-ID: <3211120F.6415@ebc.ericsson.se>
Source record: 140096

Does anyone have a MIDI player for Falcon (hopefully using the DSP)?

/ebcjoan@ebc.ericsson.se

2506. Re: Q: How do I get the TOS 2.06 ROMS?

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bf54397d_Claes.Holmerup@p5.dada.ct.se>
Source record: 140097

Hallvard Tangeraas wrote this to Claes Holmerup about Q: How do I get the TOS 2.06 ROMS?:

HT> By the way, now that Atari's closed down will it be legal to
HT> copy TOS EPROM chips? Or has someone else bought the copyright
HT> to TOS?

Hi Hallvard,
I'm afraid they're still under copyright laws and one of the things I've heard is that Wizztronics are in the process of buying TOS from the Tramiels. They also had an idea of making a new TOS available on all Ataris. I just wonder how long it'll be until the deal is closed - the first time I heard about it was several months ago...

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2507. Re: Desktop.inf tips Web page

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: tjh@ic.net
Message-ID: <tjh-1308962122210001@p28.hubbard2.t.ic.net>
Source record: 140098

In article <Pine.SOL.3.91.960812155645.17337A-100000@ns1.ptd.net>, "Mr. Maddog" <mrmaddog@prolog.net> wrote:

>On Mon, 12 Aug 1996, Tom Hopper wrote:
>
>> Ever wonder what was lurking in that DESKTOP.INF or NEWDESK.INF file?
>> Ever wonder how much you can customize the Atari desktop? This Web page
>> has the answers. I wrote this document a couple of years ago and put it
>> on the GEnie Information Service. Now I've HTMLized it and put it on my
>> Web site!
>
>Great except for one little thing...you didn't even give us the URL to go to.

Sorry! The URL is

http://ic.net/~tjh/atari/desktips.html

Regards,

Tom

2508. Re: To all fucked Atoyi losers...

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4uq4lk$c4_001@jf.intel.com>
Source record: 140099

In article <554394486.32326.88.starship@3rdplanet.com>,
starship@3rdplanet.com (Rich Tietjens) wrote:
>bite_me@huppins.com barked in COMP.SYS.ATARI.ST on 11 Aug 96:
>
> bm> NNTP-Posting-Host: ewu63228.ewu.edu
> bm>
> bm> The subject says it all... You Atoyi loyalists are little more than

And I said:

>... you'll probably be saying "goodbye" to your account on Monday.

It may take a day or so more, but I have heard from the postmaster at his
university; he's gone.

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2509. ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960813202019.1061A-100000@moose.erie.net>
Source record: 140100

What was the last issue of ST format that was published? Was
there an issue 84?

2510. Storm Scripts

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.960813202820.6252A-100000@moose.erie.net>
Source record: 140101

Has anyone written any useful scripts for the STorm terminal
program? It seems to have a simple and powerful scripting language, but
I've never seen anything useful done with it. Maybe I'll be the first!
But I hope not! :)

2511. Re: alt.binaries was Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <4uqqh8$oa2@mn5.swip.net>
Source record: 140102

In article <macdonald.500.000F9F6B@cfcsc.dnd.ca>, macdonald@cfcsc.dnd.ca says...

>Wish I could get excited
>nntp.uunet.ca doesn't seem to carry a.b.a
>still carries c.b.a.s though, although not a group

Same here.. I cant find alt.binaries.atari either at my provider.
:-((((

--

```
_________________________________________
____________/ http://www.geocities.com/Broadway/1353 \____________
/______ .___ . \
|( ST ) jesper.kock@kockens.ct.se // //| |
| |____| or kock@kockens.pp.se || || | To boldly go |
|< oo > || || /\_ were no Atari |
| |\__/| WiZZard on -*-Kockens BBS-*- _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 |_/ |_| \_|/ |
\_____________________________________________________________________/
```

2512. Re: Mailer & Newsreader?

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: c_graham@patrol.i-way.co.uk
Message-ID: <4upnlp$k2s@lira.i-way.co.uk>
Source record: 140103

Fabrice Gamberini <fabrice.gamberini@art.alcatel.fr> mumbled
indistinctly:

>i was wondering,
>after Eric Hays (elhays@ucdavis.edu)
>replied in msg <4uno8h$hfk@mark.ucdavis.edu>:

>>For a newsreader, get AntMail

>does antmail work with ppp over MiNT+MiNTNEt ???

AntMail isn't a Newsreader at all, it's a POP3 mailler.
It can work with MiNTnet (that's how I use it), but you need
to get your hands on GlueSTiK first - that's a TSR that lets
all STiK programs work with MiNTnet instead.

AntMail has been getting steadily better with each release,
and works with all AES versions I'm aware of (TOS4.02, AES4.1, Magic,
Geneva, XaAES, etc).

Craig.

2513. Re: To all fucked Atoyi losers...

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <840066098_OASIS_@pwomar.demon.co.uk>
Source record: 140104

In article <320f7e9b.28992799@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

>On 12 Aug 1996 17:08:10 GMT, Dan Phillips <xiting@worldnet.att.net>
>wrote:
>
> re: thread To all fucked Atoyi losers
> Can the people posting to this thread please change the subject line,
>it is not only childish, but very annoying every time I go to view
>news,
> And whoever named the thread has to be the sort of person who is
>giving the Internet and these newsgroups a bad name,
>
> Just an adult request? :)

May the nettiquette god strike you down Tony! There are few sins as
great as that of the changing of news subjects and besides I can't be
arsed :)

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

2514. GIF on Atari

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: Stuart@shaw1.demon.co.uk
Message-ID: <840037994_OASIS_@shaw1.demon.co.uk>
Source record: 140105

How do you make GIF pictures on the Atari STE.
What is the best programme to use.

Can you help me
Stuart Shaw

I would prefer answers by email.

--

That Amazing Email is from:-
****
**********Starfleet Data Banks**********
*** NAME = Stuart Shaw ********** IRC NAME = Stu **********
*** EMAIL = Stuart@shaw1.demon.co.uk ***** IRC CHANNEL = #atari **
****
*******"NOT VERY FUNNY" - Spock, when he is not a vulcan ********
****

2515. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: JEDI@osu.edu
Message-ID: <4uogt6$hhn@charm.magnus.acs.ohio-state.edu>
Source record: 140153

In article <ftn_2.200.136.5$fidonet.org_bf51d202_Claes.Holmerup@p5.dada.ct.se>,
claes.holmerup@p5.dada.ct.se wrote:
>Paul Muehlbauer wrote this to All:
[deletia]
> PM> Re: Piracy. It's wrong. However, I used to sell Atari
> PM> computers, and the two best customers we had were heavy
> PM> software pirates. Those 2 guys bought more software & hardware
> PM> in a year than any dozen other customers we had. I've stayed
> PM> in contact with one of them. He has a PC clone these days.
> PM> Tells me he can get any Windows software I would want off the
> PM> Internet. And he still spends more money on computer hardware
> PM> & software than any sane budget should allow. :)
>
>It's easy to spend much money on software when they sell lots of copies to
>other people. These jerks should be arrested!

...and they should sue your sorry ass for libel. If you had anything
resembling a clue, you'd know that such conduct, in general, is not considered
acceptable to most pirates. (eg. Soldier of Light intro)

Obsession with rules cuts both ways.

2516. Re: Is there life...

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4uogpf$j9d@inca01.inca.co.nz>
Source record: 140154

Guy Harrison (guy@swampdog.demon.co.uk) wrote:
> jaubrey@jaubrey.demon.co.uk (James Aubrey) said:-

> >Is there really life on Mars or is a way for NASA (America) to take
> >the lime light. I mean who says that the rock they found came from
> >Mars???

"lime light"

I thought the Martians had all the green lights they needed.

Why would we need to take them some more?

{[:-)]

--

Quote For The Month:

"Shazbot!"

2517. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: JEDI@osu.edu
Message-ID: <4uohuc$hhn@charm.magnus.acs.ohio-state.edu>
Source record: 140155

In article <ftn_2.200.136.5$fidonet.org_bf51d618_Claes.Holmerup@p5.dada.ct.se>,
claes.holmerup@p5.dada.ct.se wrote:
>John Perez wrote this to All about Cubase 2.0 (or higher) 'cracked' version
>Most entertainment software that is copy protected runs on
[deletia]
>TOS version problems are always the programmers' fault, since it indicates they
>haven't followed the rules set by the hardware developer and in these cases
>there is no excuse.
>Sadly, the copy protection is necessary to stop some of the pirates.
>Without copy protection there would hardly be any programs sold.

BULLSHIT. Do you expend a lot of effort to be this clueless?
Copy protection only serves to put out mental defectives such as
yourself. It does nothing to stop those who are often more adept
at computer security than those putting up barriers to legitimate
users.

Quite frankly, you are a spineless floormat for putting up with
it. Cracks actually can be quite useful in getting past the
disrespect of developers. I was quite grateful to finally be
able to put that Falcon codewheel away after waiting 3 weeks
just to be able to buy this best seller only to be derided by the
CEO of Spectrum Holybyte for my trouble.

2518. Creator 3.1 for sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: Marco Rossetti <mcross@mbox.vol.it>
Message-ID: <320FCA65.4F70@mbox.vol.it>
Source record: 140156

```
For sale: CREATOR SL 3.1 for Atari ST.
Please send e-mail.

--
==============================
= Marco Rossetti - Venezia =
= mailto:mcross@mbox.vol.it =
==============================
```

2519. Atari World? Any Plans for Future?

Newsgroup: comp.sys.atari.st
Date: 1996-08-13 00:00:00 UTC
From: msumm@easynet.co.uk
Message-ID: <4uodvo$msp@cherry.easynet.co.uk>
Source record: 140157

Hello Hello Hello

Now that the Publishers of Atari World have gone bust in the UK
does anyone know if there are plans to rescue this magazine by
any other magazine publisher?

Mark

msumm@easynet.co.uk

2520. Re: STOLEN????

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <4uraiq$ekf@Einstein.ebicom.net>
Source record: 140008

Tony Greenwood (stosser@airtime.co.uk) wrote:
:
:
: Anyone with a copy of the final ST Format issue 86 can read a review
: of the "Maggie WWW page", It got a good review,complete with screen
: shot and nice mention of colours and how it is set out, the Maggie
: page consists of 2 large files all about the diskzine and its history,
:
: This was all HTML'd by ME!, Tony Greenwood (STOSSER Software), it was
: designed by me and all the layaout etc was done by me, the actual text
: content was by the editor of Maggie Diskzine, Its in the well
: advertised diskzine section of my web pages,
:
: Yet it gets reviewed on someone elses page with someone elses url and
: they then get the credit for all this,
:
: OK it is easy enough to take a web page from anywhere, but surely the
: whole concept of the web is to LINK to points of interest?, not
: duplicate them,
: I don't know how the page got there, I don't know who is responsible
: and therefore am NOT accusing ANYONE?, But it is still WRONG!
:
: But what the hell!, all the above doesent bother me really :), hey
: its just one of those not nice things that happen, I will get over it
: :)
:
: BUT WHAT DOES GET UP MY F***ING NOSE IS THAT THE ONLY THING ALTERED
: IN THE ENTIRE PAGES, WAS TO REMOVE THE LINK TO MY PAGE, THAT STINKS!
:
: I have sent out appropriate emails, but no replies in a week?,
:
: Am I being paranoid, or anyone else think this kind of practice is
: well out of order?
:
:
I think this sucks! This has long been a concern of mine about
how the world wide web works. Hence, I don't put up anything that
I'd mind being plagerized. There's really no way to prevent such
things from happening unless someone comes up with a way to quickly
copyright HTML documents. It can still be stolen from you...but
if there is proof that yours is the origonal...then you've something
to bank on. Maybe this is an idea for a new internet service?
Someone can set up a really big server to "Register" important
documents...the first one on the register is legaly the origonal.

There's a lot of problems with this idea...but with a lot of thought
it could be made to work...
If it could be done cheaply enough...I think a lot of people would
use it.

Brian

2521. Re: test

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <839987608_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 140009

Ignore. test of Ice 1.03.

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

2522. Re: Compatible?

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4ur6mu$g1q@freenet-news.carleton.ca>
Source record: 140010

Ben Melton (bn170@yfn.ysu.edu) writes:
>> Does anyone know if the following pieces of hardware can be
>> used on the Atari ST or Falcon?
>>
>> o Lexmark Color Jetprinter 1020 (600x300dpi)
>> o Canon BJ-200ex Black & White
>> o Canon BJC-210 Color Bubble Jet
>> o Mustek Twain-Scan Hand Scanner (800dpi/24-bit Color)
>>
>> Any help would be appreciated...
>
> I have a Canon BJ-200ex and a Canon BJC-210 and use them both with
> the STE and the MegaSTE, using Epson 24-pin drivers.
>
> They work great, except that they tend not to understand the page
> length with programs like STWriter. With AtariWorks< Pagestream,
> etc. they are ok.

I havwe a Canon BJ-5, used in Epson 24-pin emulation. Very good in most
cases, but I sometimes find a similar page-length problem, with Marcel.
Printing landscape mode in Calamus requires stepping the resolution down
to 180x180. It still looks fine, though.

--
Songshop Musical Productions // I went to the circus,
Box 266, Shawville, Quebec // And saw a man eating chicken
J0X 2Y0 (819) 647-6022 //

2523. Re: ftp.cnam.fr -> sunsite.cnam.fr?

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: wongck@ti.com
Message-ID: <4urf39$32s@tilde.csc.ti.com>
Source record: 140011
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4uhi1t$eqi@herald.concentric.net>, Aardvyrk@cris.com says...
>
>I don't know if this is temporary or what, so I dunno about updating
>links. Just don't do ftp://ftp.cnam.fr, as this will connect you to
>brunner.cnam.fr, which has nada for Fuji Folks.
>

I use their web page instead... they are still there at

http://web.cnam.fr/Comp/Atari/accueil.html

No problems... fastttttttttt as ever...

--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

2524. (Taylor) UUCP for email and news - how?

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHOHDIVWUp@tos.ak.planet.gen.nz>
Source record: 140012
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have a UUCP connection to the internet, and I am currently using UPoint Light. This is working well, but I would like to be able to get the email and news down in a format more standard, so that I can use Tin and Elm to read/write email and news.

I already have a working MiNTNet setup that I use with PPP, and I understand that I need Taylor UUCP in order to get email and news via UUCP under MiNTNet.

I have got Taylor UUCP, but since I know nothing about the technical side of UUCP, I am at a loss on how to set it up. The documentation does not help much - it tells me how to use UUCP, but not how to use it for mail and news!

All I can work out so far is something about having to make the remote system run rmail and rnews, or something like this.

I did speak to someone who was using Taylor UUCP a while ago, but I have unfortunately lost their address.

Either way, any help on how to use Taylor UUCP for email and news would be much appreciated.

--
+------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

2525. Re: Oasis 2 It works but.....

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4urms0$554@madeline.INS.CWRU.Edu>
Source record: 140013

In a previous article, guitarra@afn.org () says:

>
>I got Oasis 2 on my Falcon working both on TOS and Geneva. I have a problem I got ICE to
>dial up and return to Oasis after making connection (SLIP). Now
>, that is not happening as OASIS will call ICE, ICE will make]connection but
>will not return to the Oasis screen!! Any ideas?
>
>I tried thet also without Geneva and no difference.
>
>Thanks, Raymond
>
>
Pull down the file menu and hit Quit. That's all.
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

2526. Re: Mailer & Newsreader?

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <4urnoh$cup@mark.ucdavis.edu>
Source record: 140014

```
Fabrice Gamberini (fabrice.gamberini@art.alcatel.fr) wrote:
: i was wondering,
: after Eric Hays (elhays@ucdavis.edu)
: replied in msg <4uno8h$hfk@mark.ucdavis.edu>:
:
: >For a newsreader, get AntMail
:
: does antmail work with ppp over MiNT+MiNTNEt ???

I've been told it does if you use GlueSTick. I didn't realize this
program was not widely available. Unfortunately I do not have it myself.

--
.............................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- U. C. Davis :
: The Internship & Career Center | Engineering & Physical Sciences :
: ,,, http://icc.ucdavis.edu http://128.120.234.242 :
: (o o) These are my opinions; you want some, get your own. :
+-o00-(_)-00o-------------------------------------------------+
```

2527. Re: ??? 9600 baud highest STe Modem transfer rate ???

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4urssm$j39@preeda.internex.net.au>
Source record: 140015

graphic@delphi.com wrote:
: Is 9600 baud via the serial port on an Atari 1040 Ste the best that can be
: achieved with a modem connection to a commercial service provider/internet
: site??>
: Any tricks using the MIDI Port or any other way to get to 14.4K or 28K???
: are would be available using these types of higher speeds????
: E-mail advice would be greatly appreciated, since I don't visit here that often.
: graphic@delphi.com

14400 is no problem at all. All ST's can do up to 19200 with no mod req'd.
28.8 requires a hardware mod but can be done.
I run a Mega STe at 28.8 using Freeze Dried Terminal. (The best comms
program for tha Atari). This required software and hardware mods. It was
easy really.

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ \/|_/|_/|/\/|_/ | |_/ _/ |/|_/|_/_/ | \/|_/
(| julian@connexus.apana.org.au |) |)

2528. Re: Removeable Harddisk's?

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <3211745B.5821@bruker.de>
Source record: 140016

FLORIAN WILCKE wrote:

> If you tell SCSI-Tools to use more than 32766 lgs, the program marks
> cluster number 32768 as bad. The manual says, if this cluster is
> marked as bad (or is marked "used") there will be no problems any
> more using more than 32766 lgs.
>
> Maybe Uwe can tell us more about that :-)

I can only tell you that this is correct. The tools that come with
HDDRIVER do the same when creating such a partition.
But the original posting was about PC compatible partitions, wasn't it?
And with these partitions special care has to be taken. PC compatible
partitions > 32 MByte won't work on TOS. Data on them will be corrupted
because TOS can't handle partitions with more than 2 sectors per
cluster. Large PC compatible partitions have 4 or more sectors per
cluster. Such partitions work on TOS if you use BIGDOS or MagiC 5.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

2529. Re: Hard drives for CAF

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <321175BA.4899@bruker.de>
Source record: 140017
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Mark Fassett wrote:

> 1) Is there a maximum hard disk size that the Falcon will recognize?
> I already have 1 gig, and have seen 2.9 gigs for around $350.. that's
> four gigs. Will it work?

No, there is no maximum. You can connect SCSI drives of any size.

> 2) Does the hard disk driver affect this? I'm using AHDI right now,
> but I'm willing to change to HDDriver now that it seems the Cubase
> Audio offline problems are fixed.

AHDI won't work with drives > 1 GByte, other drivers do. When using AHDI on such drives you won't be able to access sectors that are beyond the 1 GByte limit because AHDI doesn't support the appropriate SCSI commands for this. Even worse: If you have connected more than 1 SCSI drive to your Atari, AHDI might damage data on one drive when trying to write a sector > 1 GByte to the other drive.

> 3) I know about the Quantum Fireball incompatibilities, and I'm
> staying away from all Quantum drives for that reason. But are there
> any other drives that people KNOW will cause funkiness?

If you don't want to boot from a Quantum Fireball drive, you can use it without any problems. Note that you need a driver that supports initiator idenfication. Once again AHDI wouldn't work.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

2530. Re: HDDRIVER 5.2

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <3211760A.741B@bruker.de>
Source record: 140018

Claes Holmerup wrote:

> For one thing, it should run smoothly with Cubase Audio on the Falcon... I'm
> waiting for my own upgrade so I can test it myself.

Remember to start the CAF_FIX program that comes with HDDRIVER (probably
from the AUTO folder) when using CAF.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

2531. Re: PS/2 Simms

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: Robert Krenn <d93rkr@blg.du.se>
Message-ID: <32119209.2F0D@blg.du.se>
Source record: 140019

FLORIAN WILCKE wrote:

> Is there anybody who can tell me if and how I can connect a 4 Mbyte
> PS/2 Simm to one of my old STf's ?
>
> I would have to remove the old chips first - I know. But that's no
> problem (I hope) :-).
>
> Basically I don't know if those modules allow acces of single bytes
> and, if I could connect datalines 0-15 with 16-31 (I guess I have to
> do this, since Atari's bus is only 16 bit wide)
>

You can say that a PS/2 simm is 4, 8 bit simms in one, so everything you can do with 4 8bit simms is possible with one ps/2 simm.

//Robert

2532. atari/cubase

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: Mark Webster <markw@iprolink.co.nz>
Message-ID: <32118FAB.4447@iprolink.co.nz>
Source record: 140020

Can anyone tell me what an atari with 4 meg ram and cubase vs3.0 with manuals and a midex plus might be worth please.

--
Mark Webster

2533. Re: Q: How do I get the TOS 2.06 ROMS?

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4urel9$857@sally.dma.org>
Source record: 140021

```
Hallvard Tangeraas (hallvart@sn.no) wrote:
: By the way, now that Atari's closed down will it be legal to copy TOS EPROM
: chips? Or has someone else bought the copyright to TOS?
:
: Hallvard

Nope, TOS is now copyright by a German company that makes the new Falcons
(MK II's).

: --
: _/_/_/_
```

2534. Re: Wanted: MIDIMAZE

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: "Lars H. L&#65533;he" <lhl@schwerin.netsurf.de>
Message-ID: <321214E8.21AC@schwerin.netsurf.de>
Source record: 140022

Hallo Callum,

When I bought MIDIMAZE II 5 years ago there came a MIDIMAZE
from XANTH with it as PD. In a readme was to be read, that
the Authors of MIDIMAZE II tried to contact XANTH with the
help of HYBRID ARTS GERMANY and HYBRID ARTS in USA - but failed.

And this version from XANTH was now PD, could be copied onto
a Harddisk and is fully playable (with ninjas, std. drones etc.).

Since this version do not need an floppydisk I could send it to
by mail - if you still need one ;-) .

Tschuesz from /ninjakiller/ Lars

2535. Re: Freeze Dried Flies at 28800 :-) again PLEASE !

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: rsdean@accessnv.com
Message-ID: <4uru0d$26o_001@ppp019.accessnv.com>
Source record: 140023

In article <4unmor$15o_008@jf.intel.com>,
RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens) wrote:
>
>Rene, are you asking for a repost on how to get Freeze Dried running at
28800?
>Or a replay of the "nice tie, Rich" thread?

I would appreciate a repost of the instructions for getting FZT up to 28,800
please...

Thanks
Gunner

2536. FS: [NL] Atari TT030

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: Han van Almkerk <jlalmkerk@lucent.com>
Message-ID: <32122F64.73F7@lucent.com>
Source record: 140024
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st.programmer

Hi,

I have for sale in Holland an Atari TT030.

Includes:
- 8 Mb internal memory (4 Mb ST-RAM / 4 Mb TT-RAM).
- 48 MB Seagate.
- 212 MB Maxtor.
- TTM194 19" monitor (1280 x 960 x 2).
- SLM804 laserprinter (just installed new drum and toner).
- Spectre GCR Apple Macintosh emulator.
- Lighthouse tower case with 150 Watt PC power supply.
- Original case and powersuply available and usable without soldering !
- DD drive.
- Also have a HD drive available but needs Ajax controller.
- 8 x 1 Mb simms for TT-RAM upgrade (needs another TT-RAM board).
- Lots of dutch Atari related magazines and books.
- About 175 diskettes with Atari software.

It is a fine machine but am moving to the Linux environment.

All in one sale only !
Asking fl. 1700,-

Han van Almkerk
Email: jlalmkerk@lucent.com

2537. Win95 style start menu for Atari TOS?

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHOWAHUQUp@tos.ak.planet.gen.nz>
Source record: 140025

I recently heard of a program that allows Atari TOS machines to get a
"Start" menu, similar to Windows95.

What is this program called and where can I obtain it?

Any help will be appreciated.

--


```
+------------------------------+----------------------------------------+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+------------------------------+----------------------------------------+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+-------------------------------------------------------------------------+
```

2538. Don Thomas leaving Atari!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: aa728@FreeNet.Carleton.CA
Message-ID: <4usp3r$2s6@freenet-news.carleton.ca>
Source record: 140026
Cross-posted to: ncf.sigs.atari,comp.sys.atari.st

Read it and weep folks!

------------------------ forwarded message ------------------------

Message #18 (18 is last):
Date: Wed Aug 14 01:25:42 1996
From: 75300.1267@CompuServe.COM ("Donald A. Thomas, Jr.")
Subject: CATnips (epilog)
To: BlindCopyReceiver:;

You may like to know that I have submitted my resignation to Atari and have determined that Thursday, August 15 will be my final day.

I have been at Atari since November 1989. I helped launch the Portfolio, which enjoyed tremendous success early in it's life cycle. Later, I took on the role as a specialist and helped represent Portfolio technology at specialty trade shows, key account presentations and in exclusive development scenarios. More recently, I have streamlined an effective customer service department pursuant to the resources afforded by corporate direction. During much of this time, I have made every effort to be accessible and active on CompuServe as well as GEnie, Prodigy, our Web Site and a BBS I sustained privately in my home.

Prior to Atari, I worked at Federated Electronics stores and was known within the organization for my prejudice for Atari brand computers and games. Much of my software library was provided to Federated as samples and the software buyer asked me to test the latest titles.

I purchased my first Atari product in the early 80's. The 2600 was financed on my First Visa Card from a Video Concept store in Dallas, Texas. I was so impressed with the technology that I taught myself programming and developed a newspaper delivery game to present to my employer, the Dallas Times Herald, long before Paperboy ever hit the coin-op arcades. Only the crash of the video game industry in the mid 80's kept me from entering the industry during those years.

My first computer was the TI99/4a and, later, the Commodore 64. But it wasn't until I opened an Atari 400 box in my apartment that I developed a passion and soon found myself hoarding every cool thing I could find. From Scott Adam's adventures to my MPP1000c modem and Rana disk drives, I was virtually possessed.

After the Tramiels took over Atari, I bought into their 16-bit computer line hook, line and sinker.... and never regretted a single moment.

When the Tramiels acquired Federated in the late 80's, I thought I died and went to heaven. For the first time, I met the likes of Neil Harris and Mr. Jack Tramiel himself. During the day, I helped expand Atari exposure in Atari's new chain of electronic stores. At night I honed my programming skills into a line of software I called Artisan Software. I successfully, released a total of 5 titles under that label, all for Atari 16-bit computers.

In 1989, Atari was compelled to discontinue Federated operations and my career became a casualty in Jack's business war. While seeking employment anywhere I could, I dedicated time and energies into the Atari Revolution... a grass roots movement dedicated to foster word-of-mouth for Atari's fine line of products. In November, Atari hired me back and I met Bob Brodie, Frank Foster and a brigade of personalties who have long left a permanent mark in the historical remembrances of the world's longest surviving home computer/video game company.

On August 26, I will be joining the professionals at Sony Computer Entertainment. As you undoubtedly know, the Sony Playstation is America's number one choice in next generation technology. After examining the opportunities that are out there, the PSX looks to me to be the most promising long term video game investment and I am proud to become part of the PSX team.

Atari, the name and the products is directly responsible for so many things in my life. Inclusive are personal development and the acquisition lifelong friends. The Tramiel family is equally responsible for having enriched my life with wisdoms that I will forever value. There will always be a special part of my heart for Atari. There will always be an envy that I wasn't there during more glorious days and always I will take pride in knowing that I worked my hardest during Atari's most difficult times.

As you undoubtedly know, Atari has just completed a merger with JTS; a reputable supplier of hard disk drive technologies. The terms of the merger relegates Atari as a division of JTS and no longer is Atari an independent corporate entity. Shares of stock are now traded by the symbol JTS. Atari's staff as of next week will consist effectively of 4 people; all of which are among the most proud and honorable I have ever known.

On behalf of Atari, past and present, thank you to everyone who supported us. Atari will always be an institution in our hearts remembering the evolution of Pong, Asteroids, Star Raiders, Major Havoc, Millipede and many more. Look for Atari's afterlife in licensed titles for other systems.

I have every intention to continue frequenting the Atari support areas and you will no doubt find me popping up in a PSX forum near you! I'll look forward to seeing you there.

-- Don Thomas @ Atari

---------- that's all folks ----------
--
Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8/85M TT030
My opinion has been held over from a previous life. Jaguar/Lynx :)

2539. Re: Thanks to STiK/CAB/etc. developers!

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: msy@lafp.tng.oche.de
Message-ID: <GHONEFALUP@lafp.tng.oche.de>
Source record: 140027

In <4urav2$ekf@Einstein.ebicom.net> wrote:

>I'll drink to this thread...
>CAB, Antmail, STik, the new CAB cache tool...
>They ROCK!!!

Thanx for the roses. But CAB and STiK are better (or more interesting).
Without them i never had written CACHE_ED :-)

```
,,,
(o o)
--ooO--(_)--Ooo---
```

Regards, M. Ssykor
--
/~~~~~~/~~\
| Manfred Ssykor Usenet: msy@lafp.tng.oche.de |____|
| Huettenstr. 46 Mausnet: Manfred Ssykor @ AC3 |
| 52068 Aachen Phone: 49- 241 - 95 37 03 |
| PGP-Key: Mail to: fileserver@lafp.tng.oche.de |
| Subject: send pgp-key |
/~~~~~~/ |
____/

2540. Re: Finding HSmodem v 7.0

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: "J.D.Coleman" <J.D.Coleman@ncl.ac.uk>
Message-ID: <4usuu6$l58@whitbeck.ncl.ac.uk>
Source record: 140028

Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) wrote:
: In article <839691412_OASIS_@elis.demon.co.uk>,
: augeas@elis.demon.co.uk (G Greenway) wrote:
: >
: > Thanks, (and to the folk who mailed me) but it doesn't seem to make
: >the impression on Oasis2/ICE that I thought it would. I still get the "UDP
: >bad checksum" message quite a bit.
:
: Ah, I see part of the problem. UDP is (according to Hewlett-Packard) an
: "unreliable protocol." If demon is using UDP for mail and/or news, I can
: understand why you would have problems. What I can't understand is /why/ they
: would use it in modern times.

UDP is the 'User Datagram Protocol'. It is an unreliable protocol in that there is no confirmation that the packet has arrived at the protocol level. Thus, the application has to deal with timeouts/retransmissions, etc. TCP (Transmission Control Protocol) has timeouts/retransmissions built in to ensure delivery, so the application does not need to worry about it.

Checksums in the payload part of the UDP packet are optional (to quote from RFC 768) :

'An all zero transmitted checksum value means that the transmitter generated no checksum (for debugging or for higher level protocols that don't care).'

Mail and news transport does *not* use UDP. There are specifications for them (RFC's - Request for Comments) that define the protocol and the transport. They both use TCP because that is a reliable transport mechanism. UDP is used for some things where speed is more critical and the network is more reliable (e.g. NFS over local areas). UDP is used because it is expensive in processing time to calculate TCP parameters, so machines (when the specs were written) couldn't cope with the load imposed by TCP.

It could be that the code is trying to match the checksum from a machine that didn't set one. Alternatively, the checksum really is bad and thus the packet has been corrupted in transit - somewhere between the source and destination. If you suspect your serial connection, I would suggest dropping the line speed to test this. If the serial hardware is suffering from overruns, a lower line speed should help.

What exactly generates the UDP bad checksum messages?

J

--
"The Ravenous Bugblatter Beast of Traal! Is it safe?"

"Oh yes, it's perfectly safe. It's just us who are in trouble!"

2541. ** One more small MiNT Problem **

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <4usvik$4sd@jake.esu.edu>
Source record: 140029

First, thanks to all who responded to my problem about the MDK. The
Taf distribution worked like a charm, and took no time to install.
However, I am having one small problem with X-Windows. When the machine
boots up it's not going into ST-High rez, so X-Windows won't work
properly when it comes up. I've been able to run X-Windows only when
removing the exec lines in Mint.cnf, running tcsh from Gem, *then* typing
the exec lines and starting X. Of course, Gem was in St-High then. Has
this problem occured to others, and if so what can I do about it?
Thanks again, I greatly appreciate the help,

George Garner

--
--
~~~~~~
"Why she had to go I don't know, she wouldn't say. I said something wrong
now I long for yesterday."
-- The Beatles, "Yesterday", 1965
~~~~~~

2542. Re: GEM.CNF??

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <3212003E.FAC@isdtcp3.hwc.ca>
Source record: 140030

Callum Lerwick wrote:
>
> I'm looking for docs for the AES 4.1 GEM.CNF. Could someone explain what all
> the setenvs do? And what other commands are available?
>

I'd appreciate a copy as well.

--

Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

2543. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: savetz@northcoast.com
Message-ID: <savetz-1408961026260001@news.northcoast.com>
Source record: 140031
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.programmer

In article <4unrqf$lgl@news.aros.net>, gold@shell.aros.net (Lawrence Gold) wrote:

> I have a whole pile of STart magazines, from the first issue on, and
> access to a color scanner at school. I can look into obtaining some sort
> of OCR scanner as well...

Cool. Do it and let me know what you're gonna scan.

> Have you considered including Analog and the various newsprint and
> electronic magazines on your site? You could dub yours as the "complete"
> Atari magazine archive. :)

One thing at a time -- we have 9 years of Antics & STarts to scan. That will keep us busy. I'll eventually try to get permission to put ANALOG online, too.

--KMS

2544. Re: Storm Scripts

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <4ut1ro$4ta@thoth.nilenet.com>
Source record: 140032

It would be great if someone could fix Y and Z modem. The author of
Storm is nowhere to be found and Y and Z modem are broken (mostly).

Dennis McGuire (mcguired@moose.erie.net) wrote:
: Has anyone written any useful scripts for the STorm terminal
: program? It seems to have a simple and powerful scripting language, but
: I've never seen anything useful done with it. Maybe I'll be the first!
: But I hope not! :)

2545. Re: ** MiNT Distrib: HUGE PROBLEM!! **

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <840134408_OASIS_@elis.demon.co.uk>
Source record: 140033

In article <gigxr01-1308960859520001@47.85.0.99>
gigxr01@nt.com (Gerry O'Rourke) said:-

>In article <320F8ADB.483A@isdtcp3.hwc.ca>, Blair Dean
><Blair_Dean@isdtcp3.hwc.ca> wrote:
>
>> George W. Garner wrote:
>> >
>>
>> The TAF distribution is primarily aimed at WWW using Mintnet, X-windows
>> and a web browser called Chimara. Because it is X-windows for Mint, it's
>> in monchrome only, but if all you want is Mint, just remove the X-stuff
>> and add a copy of TOSWIN.
>>

TAF seems much more reliable than the other distribution, but I'm
having trouble bolting on other bits. GCC doesn't seems to do much, I tryed a
small "hello-world" type program, but I couldn't find any output. Do the
environment variables from the MiNT distribution need to be in tsch's
initialisation file as well as in mint.cnf ? The man pages might help, but I
can't get them to work either ! I understand the the version in the distro only
likes the tast of version 0.95, there's a newer one on the Atari Compendium CD.
Running tsch *and* X11 *and* GCC is probably a bit of a non-starter anyway.
(Only 4Mb..)

>You could also get a copy of Knarf's German MiNT distribution; although
>the install docs are in German, it's easy to understand what's going on.
>
>You choose whether you want just the basic package (MiNT) or the other
>packages (compiler,x11,docs).
>
>It should be on any of the German sites.
>
Sure is, but it's *huge* :(.

--

---
augeas@elis.demon.co.uk
'I want all you phoney indie underground artist alternative "punk"
rock sport fan hippies to make like a bowling ball, stick your
thumb up your nose, and roll on outta here !'

2546. GS, .PDF and the Compendium.

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <840135114_OASIS_@elis.demon.co.uk>
Source record: 140034

I've bought the Atari Compendium CD. Very nice, what with the UMICH
archive and all, but I can't get it to print. Ghostscript works fine with the
examples it comes with, but the compilers alleged that it can handle the .PDF
files the book comes in. (Nowt wrong with the HTML though.) GS complain every
time I try to load the book, can it be made to work ?
"Augeas"

--

---

augeas@elis.demon.co.uk
'I want all you phoney indie underground artist alternative "punk"
rock sport fan hippies to make like a bowling ball, stick your
thumb up your nose, and roll on outta here !'

2547. Hensa Home page!

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <4ut4v1$gm3@berlin.infomatch.com>
Source record: 140035

Hi all..!
I was trying to follow my Hensa HomePage link last night.. and I says
that it can't locate the URL!

Does anyone know where it went?
Did it move or did they shut down the atari area?

Johnny

\\|//
(o o)
|===ooO=(_)=Ooo==|
Johnny Dooley	Atari 1040 STE	Musician/Guitarist
Vancouver, B.C.	4meg, TOS 2.06	E-mail: dooley@infomatch.com
Canada	USR 14.4 Voice	http://www.infomatch.com/~dooley
===

2548. Cheap Software FS

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: mlake@melake.erols.com
Message-ID: <slrn513q1l.quu.mlake@melake.erols.com>
Source record: 140036

ST Software for sale (all items come with original disks and docs
except where noted):

Warlock 3
Baal 3
The Gold of the Aztecs 5
Terrorpods 3
Lost Dutchman Mine 4
King's Quest II 3
Oids 4
Anarchy 5
Defender of the Crown (no docs) 3
Vampire's Empire 3
C.O.L.R. Object Editor 3
Targhan 3
Black Lamp 3

Please add $1 per total order to help cover shipping.

Marshall Lake
POB 7332
Washington, DC 20044-7332

Marshall Lake - TEAM Software - mlake@melake.erols.com
http://melake.erols.com/~team
http://melake.erols.com/~the-beach

2549. Re: Looking for Atari ST FTP sites

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3212332828db31@sn.no>
Source record: 140037

On Tue 13-08-96 02:45, Sang Le (sangle@inow.com) wrote:

>Hi,
>
> I "inherited" a mint condition 1040ST color system. I can't
>do anything with it except thinking of using it as a game machine.
>Would someone kindly tell me some hot FTP sites that have Atari
>ST sharewares and games?

Download the following:

ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt (24 Kbytes)

Hallvard
--
_/_/_/

2550. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: sethb@panix.com
Message-ID: <4utabp$d76@panix3.panix.com>
Source record: 140038
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

In article <Pine.BSD.3.91.960813180947.9087A-100000@asia.lm.com>,
Tom Lamparty <lamparty@telerama.lm.com> wrote:
>On 11 Aug 1996, Johan Klockars wrote:

>> 1. Everybody with email has ftp access.
>A lot of our people only have access through one or another of the
>Freenet systems. There is NO ftp access with a Freenet! Gopher, Lynx and
>E-Mail only

There are ftp-by-email servers available. Sure, it's slower than ftp,
but you get what you pay for.

>With the Internet voice phone and live video for the PC's, I think the
>bandwith argument is moot!

You mean, you get all the bandwidth you want for free, so other
people's worries don't matter?

>> The huge number of IBM users makes distribution via Usenet a lot more
>> defensible. It might even save bandwidth if a large enough number of
>> people want the files. That'll never be the case for Atari users.
>Heck, they can go into a store and buy all the software they want! 8^) We
>are rather limited in that respect!

The technical point is that, for IBM software, distribution via Usenet
uses less resources than distribution via ftp. For Atari software,
it's the other way around.

Seth

2551. Draft RFD: comp.binaries.atari.{,discuss}

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: "Kyle R. Hofmann" <rhofmann@crl.com>
Message-ID: <4utbeo$si9@nntp.crl.com>
Source record: 140039
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

```
[ This is a draft version of an RFD intended to be posted to
news.announce.newgroups soon. It is being posted to the comp.sys.atari
groups for feedback before the final submission to David C. Lawrence,
the news.announce.newgroups moderator. Please give us your thoughts on
this proposal. Thank you. --KRH ]

REQUEST FOR DISCUSSION (RFD)
moderated group comp.binaries.atari
unmoderated group comp.binaries.atari.discuss

Newsgroup line:
comp.binaries.atari Binaries for Atari computers. (Moderated)
comp.binaries.atari.discuss Discussion of content of c.b.a.

Proponent: Rich Tietjens <starship@3rdplanet.com>
Proponent: Kyle R. Hofmann <rhofmann@crl.com>
Proponent: Adam B. Roach <adam.roach@exu.ericsson.se>

This is a formal Request For Discussion (RFD) for the creation of
world-wide moderated Usenet newsgroup comp.binaries.atari, and
unmoderated comp.binaries.atari.discuss. This is not a Call for
Votes (CFV); you cannot vote at this time. Procedural details
are below.

RATIONALE: comp.binaries.atari

Currently, there exists no appropriate and easily accessible medium
for the release of Atari software. There is also a growing pool of
software available for these machines which would recieve a
marginal distribution at best due to this lack of a medium.
Though FTP sites and several binaries newsgroups
(alt.binaries.comp.atari8bit and alt.binaries.atari) exist, many
Atarians do not have FTP access and the alt groups have a poor
distribution.

By creating comp.binaries.atari, a medium would be established.
comp.binaries.atari would provide a method of distribution. With
c.b.a, the immediate dissemination of new releases and bug fixes
would be possible.

This method also has the advantages of using comparatively fewer
system resources than other methods, and of keeping binaries out
of existing comp.sys.atari.* discussion groups.

END RATIONALE.
```

RATIONALE: comp.binaries.atari.discuss

The existence of a .discuss group allows the discussion of the binaries groups to stay separate from the actual binaries postings and from non-binary related postings. Without a discussion group, non binary posts related to the topic of the binaries heirarchy have no single place in which they can be discussed; instead, they are spread around a heirarchy of newsgroups, making worthwhile discussion difficult, if not impossible. This discussion group will create a proper place for discussion and comments on binary software posted in the comp.binaries.atari.* heirarchy.

END RATIONALE.

CHARTER: comp.binaries.atari

For the distribution of Atari compatible or Atari related software. This includes bugfixes, updates, and new releases to Atari computer software and software on other platforms related to Atari computers (such as emulators, disk image maintainers, and Atari to PC communication software). Software that has been posted within the last 60 days will be rejected; no reposts will be made within that time period. Non-binary or non-software submissions will be rejected.

The moderator will cancel any post which has been posted with a forged approval header.

Specific examples of allowed software include:

- Freely distributable software
- Revisions of previously released software
- Bugfixes of previously released software
- Commercial software with the explicit permission of the copyright holder

Specific examples of disallowed software include:

- Pictures, music, and other non-software binaries
- Recently posted software (posted within the last 60 days)
- "WaReZ", pirate software posted illegally without the copyright holder's permission
- Discussion of software posted to comp.binaries.atari
- Requests for software
- Reposts of software previously posted

END CHARTER.

CHARTER: comp.binaries.atari.discuss

This group is for the discussion of binaries posted to the group comp.binaries.atari. On topic posts include:

- Asking for alternate methods of distribution for a binary
- Discussion of the relative merits of a particular binary in comparison to competing packages
- Requests for a piece of software which has not been posted recently
- Requests for a piece of software which was incomplete to be mailed

Binaries, spams, MAKE.MONEY.FAST schemes, computer advocacy, and discussion not pertaining to the comp.binaries.atari groups is considered off topic.

END CHARTER.

MODERATOR INFO: comp.binaries.atari

Moderator: starship@3rdplanet.com (Rich Tietjens)
Backup moderator: rhofmann@crl.com (Kyle R. Hofmann)
Submission address: starship@3rdplanet.com

The moderator is author of a number of freeware packages for the TOS compatibles, active in the various Atari discussion groups, several fido-technology networks, and is employed in the networking industry.

END MODERATOR INFO.

PROCEDURE:

The discussion period lasts 21 days from the initial post of this RFD. If there are no major objections to the naming or placement, then the CFV (Call For Votes) will be issued, lasting for at least 22 days. Following the vote, there is a 5 day discussion period after which newsgroups that passed will be newgrouped by the moderator of news.announce.newgroups.

Followups to this post are directed to news.groups, which is where further discussion will take place. Cross-posted followups are discouraged. Please read news.groups to participate. Thank you!

DISTRIBUTION:

This RFD has been crossposted to:

news.announce.newgroups, news.groups, comp.sys.atari.8bit, comp.sys.atari.advocacy, comp.sys.atari.st, comp.sys.atari.st.tech, comp.sys.atari.programmer

2552. IDE Hard disks in the falcon

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: tjordan@tjordan.demon.co.uk
Message-ID: <840132140_OASIS_@tjordan.demon.co.uk>
Source record: 140040

--

Danger Do Not Sniff the Starry Psychedelic Aroma Encapsulated Within
---------- God took one last sip of sweet lemon tea as she-----
formatted the Reality: partition on her hard disk. After pouring out
another helping of tea into her large black mug with a smilie on the
front she deleted lines one to infinity in her sys:s/statup-sequence and
turned off the light.----------

2553. Database needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: wai@wasatch.com
Message-ID: <4uspmf$dpv@twin.wasatch.com>
Source record: 140041

Can anyone recommend a good database for a Mega STE with 4 megs? I've tried Fastbase. It seems pretty good, but I haven't been able to locate the author via email for updates and registration.

Any suggestions, Shareware, commercial, or PD would be appreciated.

Dale

2554. Re: Looking for Atari ST FTP sites

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <4uth1g$mp6@herald.concentric.net>
Source record: 140042
Body handling: HTML body converted to readable text

Hallvard Tangeraas (hallvart@sn.no) wrote:
: On Tue 13-08-96 02:45, Sang Le (sangle@inow.com) wrote:

: >Hi,
: >
: > I "inherited" a mint condition 1040ST color system. I can't
: >do anything with it except thinking of using it as a game machine.
: >Would someone kindly tell me some hot FTP sites that have Atari
: >ST sharewares and games?

: Download the following:

: ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt (24 Kbytes)

: Hallvard
: --
: _/_/_/_

Distribution date: 25-April-1996

Distributed to : comp.sys.atari.st & comp.sys.atari.st.tech

File location : ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt

Re-distribution allowed as long as nothing is altered or omitted.

Copyright (c) 1994-1996 Hallvard Tangeraas (hallvart@sn.no)

_/

_/ _/

_/ The ____/ __ __/ ____/ _/

_/ Atari / / / _/ _/

_/ ST __/ / ____/ _/

_/ FTP / / / _/

_/ list _/ _/ _/ _/

_/ _/

_/ (c)1994-96 H. Tangeraas _/

_/

FTP site Directory IP address

Czech republic

x /pub/archives/atari/ (147.251.48.3)

Finland

----

x /pub/atari/ (128.214.248.6)

France

------

x /pub/Atari/
(163.173.128.15)

Germany

----

x /pub/comp/platforms/atari/ (131.159.0.252)

(131.159.0.198)

x
/pub/comp/platforms/atari/

(129.187.231.131)

x /pub/atari/ (136.199.8.81)

x * /pub/atari/ (132.231.1.180)

x /pub/atari/ (131.246.94.94)

x /pub/atari/ (131.188.71.2)

(131.188.80.20)

(131.188.3.2)

x /pub/atari/ (139.174.2.10)

x /pub/atari/ (128.176.121.55)

x /atari/ (131.234.22.34)

x /pub/atari/ (134.95.64.1)

x * /atari/ (160.45.40.50)

x /pub/atari/ (130.149.17.12)

(130.149.144.4)

x * /pub/atari/ (160.45.10.6)

x /freeware/software/atari/ (132.199.1.203)

x /pub/comp/atari-st/ (192.76.144.75)

x /pub/systems/atari/ (129.69.18.15)

x * /pub/atari_st/ (134.102.228.2)

x /pub/machines/atari/ (141.51.12.12)

x * /pub/atari/ (134.169.9.44)

x /pub/comp/atari/ (134.96.68.11)

x * /pub/atari/ (134.96.80.220)

(134.96.82.13)

x /pub/atari/ (141.76.1.11)

x /pub/atari/ (134.176.2.11)

x * /ATARI/ (134.28.240.5)

x /pub/atari/ (134.106.38.5)

x * /pub/Atari/ (141.2.1.2)

x /pub/systems/atari/ (193.29.188.9)

x /pub/comp/Atari/ (137.226.225.3)

x * /pub/atari/ (129.13.115.2)

The Netherlands

x /pub/atari/ (192.16.199.1)

x * /pub/atari/ (130.161.156.11)

x * /pub/erikjan/Atari/ (129.125.14.129)

Norway

---

x # /user/hallvart/atari/
(194.143.8.25)

Switzerland

x /atari/ (147.87.2.27)

x /st/ (129.132.2.72)

United Kingdom

x /micros/atari/ (194.80.32.51)

x /pub/atari/ (158.152.1.44)

United States

x /atari/ (141.211.120.11)

x /pub2/atari/ (128.163.132.108)

x * /pub/NetBSD/NetBSD-1.1/atari/ (206.86.8.12)

/pub/NetBSD/arch/atari/

* = specialized or small sites (mostly Linux, BSD, GNU, MiNT, StonX etc.)

= beginner/essential software/various info files (small site).

MIRROR SITES

FTP mirrors are alternative sites to certain popular ones which are

usually under a high load most of the time (many people accessing them

at the same time).

Mirror sites contain the exact same directories and files, but have

different entry points. Try to use the one closest to you geographically

and not during business hours (in that geographic area).

Mirrors to 'atari.archive.umich.edu'

United States

x /pub/umich/ (205.197.182.100)

x /atari/ (141.211.128.19)

Europe

------

x /packages/atari/umich/ (146.169.16.11)

(146.169.17.5)

(146.169.32.5)

(146.169.33.5)

(155.198.1.40)

(146.169.43.1)

(155.198.191.4)

(193.63.255.1)

(146.169.2.10)

x /mirror/atari/ (130.59.1.40)

(130.59.10.40)

*** ftp.switch.ch is restricted to educational/research institutions only!

Mirror to 'ftp.uni-paderborn.de'

x /packages/atari/uni-paderborn/ (146.169.16.11)

(146.169.17.5)

(146.169.32.5)

(146.169.33.5)

(155.198.1.40)

(146.169.43.1)

(155.198.191.4)

(193.63.255.1)

(146.169.2.10)

Other mirrors

x * /pub/atari/mint/umich.mirror/ (134.96.80.220)

(mirror to atari.archive.umich.edu- 'mint' section) (134.96.82.13)

x * /pub/atari/linux/tsx-11.mirror/ (134.96.80.220)

(mirror to tsx-11.mit.edu- 'linux' section) (134.96.82.13)

2555. Re: WTB: Print Shop Type Program

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: RichardX_Tietjens@jf.intel.com
Message-ID: <4ustjb$3gg_001@jf.intel.com>
Source record: 140043

In article <4up2vq$rbd@news.d.umn.edu>,
akalinow@ub.d.umn.edu (anna kalinowski) wrote:
>
>I'm looking for Print Shop or a Print Shop program for my ST. If anyone
>can give me leads as to where to get one OTHER THAN Toad, I'd be
>greatful. Also, I'm NOT looking for Pagestream.
>
> -Gabe LeBlanc
> Atari@juno.com

I dunno if I'm talking to Gabe, or to Anna here, but anyhow: There's a small list of vendors at http://www.3rdplanet.com/~starship/atari.htm#Vendors - I hoep that at least one of them will provide you with suitable software. Print Shop and Printmaster Plus were both published for the ST (I bought PM+, saw PS being used by someone else and wasn't very impressed).

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is subject to a $500 charge. Emailing such items, whether manually or automatically, constitutes acceptance of these terms and conditions.

2556. Updates to UUCP-ST

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: RichardX_Tietjens@jf.intel.com
Message-ID: <4ut25n$3ao_001@jf.intel.com>
Source record: 140044
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Latest UUCP-ST and Wormhole updates (version 1.2) are now available at
http://www.3rdplanet.com/~starship/atari.htm

Changes:

- Replaced Play.ttp in archive with LPS123.TTP; a more versatile and
robust sound player for all TOS-based systems, including MiNT and MultiTOS.

- Corrected News_In behavior when it encounters a "Sender: " header in a
news article.

- Added rudimentary threading for news articles that are ported back to
the internet by NewsOut.

- Improved behaviour of Wormhole when it encounters multiple inbound
packets with identical packet filenames (allows it to call your mail tosser
to handle each packet as it arrives, rather than in a batch, if needed).

- Added code to News_In to simulate a killfile for the purpose of
eliminating certain users' posts and excessive cross-posts.

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2557. Any Dr. T's OMEGA II Users?

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: bat@cyberden.com
Message-ID: <bat-1508960206300001@rpk-18.nbn.com>
Source record: 140045

Curious if there are any others out there still pounding on this? Before Dr. T's dropped Omega II (years ago), I was one of their Beta-Testers and since then have been using Omega ever since. Personally I love it but I've been having an ongoing problem that I've been trying to solve but seems impossible.

It seems when I quite from Tiger or the Song Edit screen or sometimes just after a mouse click (right click), the entire thing freezes up yet the mouse still moves. Any key hit doesn't produce the standard Atari BEEP but instead the same sound with quite a long sustain and fade out to the same beep... i.e.:

instead of BEEP you get BEEEEEEeeeeeeeep

The only solution is to shut down and restart.

Now this may be a machine problem but since it only happens at a specific function, I doubt it.

I'm using a Mega-II ST.

Anyone else have this problem?

I've also tried to use the MagiCMac program to run OMEGA... no dice. Impossible. Is anyone running OMEGA on a PC using any kind of emulation?

Thanks

Bat

The CyberDen http://www.hallucinet.com/cyberden
bat@cyberden.com http://www.hallucinet.com/cyberden/bat
Music & Sound Design http://www.hallucinet.com/cyberden/ic
Xorcist http://www.hallucinet.com/cyberden/xorcist

2558. U.K.users?

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: deford@tcp.co.uk
Message-ID: <4utjra$4l6@zeus.tcp.co.uk>
Source record: 140046

Any u.k. users read this group at all? If there are any Brits out
there, lat me know. I have a quantity of original s/ware for sale,
also some H/ware--4meg st, 1meg st, monitor, 200 meg h/drive and
various other bits and bobs.
Mail me at deford@tcp.co.uk
Yes I,ve succumbed to the P.C. at last.
Looking forward to hearing from you?
Dave.

2559. WTB : portfolio

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: tjordan@tjordan.demon.co.uk
Message-ID: <840146318_OASIS_@tjordan.demon.co.uk>
Source record: 140047

```
--------------------------------------------------------------------------
Danger Do Not Sniff the Starry Psychedelic Aroma Encapsulated Within
---------------------- God took one last sip of sweet lemon tea as she-----
formatted the Reality: partition on her hard disk. After pouring out
another helping of tea into her large black mug with a smilie on the
front she deleted lines one to infinity in her sys:s/statup-sequence and
turned off the light.-----------------------------------------------------
```

2560. ftp.cnam.fr

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: thechyld@thechyld.pcc-uky
Message-ID: <840147950_OASIS_@thechyld.pcc-uky>
Source record: 140048

Umm...just wondering-has anyone else not been able to download anything
from ftp.cnam.fr lately? I've tried a couple of times in the last few
days and all I get is a " 0 " listing when I "dir" from /pub/Atari/.
Thanks in advance for any info! :)

--

```
_/_/_/
```

2561. Spectre & removeables

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <946_9608150106@flight.org>
Source record: 140049

Howdy. I've got a Spectre GCR, a Syquest 105 removable drive, and a friend who just bought a new Mac Performa.

1. How difficult is it to hook up the Syquest to the Mac (I figure easy - I'm just wondering about termination - I sure don't need to mess up the new drive with all the preinstalled software!)

2. And can a cartridge be formatted to work with the Spectre & Mac? (Any special format, any partition size limits, etc.?)

3. I just got a used TT, and heard that it can work with the Spectre, but might need some patches or special setup. Any details?

Thanks any & all, e-mail or here.

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

2562. HP deskjet FS

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <945_9608150106@flight.org>
Source record: 140050

```
> Hp Deskjet + Printer: $100 OBO
>
> Also 2 10 foot parallel to serial cables ($3 each)
>
> I also have some Apple II stuff and software if interested.
> I am looking for an Atari Mouse, and would trade for one.

You'll trade the printer for a mouse? 8) I happen to have three extras... <G>

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo-----------------------------------------'

* Kivi (unregistered) 1.41a *
---------------------- -//- ---------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.
```

2563. SEARCH for ST computer (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960814231607.29365C-100000@usr09.primenet.com>
Source record: 140051

Thanks to all who replied...

I found most of what I need, however, I am still searching for a 1040 ST, STfm, or STe. Anybody who wants to unload their old Atari, just let me know the price. To recap, I need a ST, mono monitor, and the mouse. Any good prices on a package that includes a modem or HD, would be good too.

THANKS TO ALL!

2564. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: Brian {Hamilton Kelly} <bhk@dsl.co.uk>
Message-ID: <840046797snz@dsl.co.uk>
Source record: 140052
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

In article <Pine.BSD.3.91.960813180947.9087A-100000@asia.lm.com>
lamparty@telerama.lm.com "Tom Lamparty" writes:

> On 11 Aug 1996, Johan Klockars wrote:
>
> Lots of stuff clipped
> > I don't remeber if I voted when the group removal was suggested, but if
> > I had, I would most definitely have voted YES.
> >
> > Why, you ask?
> >
> > 1. Everybody with email has ftp access.
^^^^^
> A lot of our people only have access through one or another of the
> Freenet systems. There is NO ftp access with a Freenet! Gopher, Lynx and
> E-Mail only and most of the Gophers don't know an .lzh file from a .txt
^^^^^^
> file. Same goes for the self extracting tos archives that appear from
> time to time!

Go back and REread what Johan wrote: if you've got an e-mail connection,
then anything that's available by anonymous ftp on the Internet is *also*
available to you --- have you never heard of ftpmail servers?

Duh!

--
Brian {Hamilton Kelly} bhk@dsl.co.uk
Tony Blair's New Labour: The Windows'95 of Political Parties
(c/w Plug'n'Pray and a pretence of offering object-orientation)

2565. HDDRIVER 5.2

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <17587_SSweet@mettav.demon.co.uk>
Source record: 140053

FROM: SSweet@mettav.demon.co.uk
SUBJ: HDDRIVER 5.2

t> Having just received an upgrade to v4.5 I'm dissapointed to read that
t> HDDRIVER is now at v5.2. Can someone please advise what are the new
t> features in v5.2 and is it worth buying another upgrade ?.

Its always worth upgrading this, i certainly do.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2566. English Papyrus 4 - When?

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <17588_SSweet@mettav.demon.co.uk>
Source record: 140054

FROM: SSweet@mettav.demon.co.uk
SUBJ: English Papyrus 4 - When?

FS> And there are worlds between version 3 and 4 of Papyrus. V4 is
FS>more stable, written in C and needs less memory.

SS>> Wow, and this version 3 of mine is rock solid, must be some mean
SS>> machine.

FS> How often do you use papyrus (and do you use MinT/MTOS/N.AES)?

Quite often, and when i do use it its to type up 30 copies of a letter for my Cub-Scouts, and i use it under Magic 4 and print via the NVDI fast printer driver, DEV_FPRN.DEV, to my LaserJet 5L at 600*600 DPI and usually with Twist 2 running in the background keeping track of my Cubs database.

I also have about 200 odd Speedo fonts permanently installed, and sometimes i use a config that has these fonts and another 400 or so TrueTypes.

Its rock solid here my friend.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2567. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: RichardX_Tietjens@jf.intel.com
Message-ID: <4ut5m7$3ms_001@jf.intel.com>
Source record: 140055
Cross-posted to: news.groups,alt.config,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari,alt.binaries.atari.d

In article <4utabp$d76@panix3.panix.com>,
sethb@panix.com (Seth Breidbart) wrote:
>Tom Lamparty <lamparty@telerama.lm.com> wrote:
>>A lot of our people only have access through one or another of the
>>Freenet systems. There is NO ftp access with a Freenet! Gopher, Lynx and
>>E-Mail only
>
>There are ftp-by-email servers available. Sure, it's slower than ftp,
>but you get what you pay for.

You're obviously unaware that "freenet" doens't mean cost-free access. It means that the users pay the costs of operations, and not a large profit to the system operators.

>>With the Internet voice phone and live video for the PC's, I think the
>>bandwith argument is moot!
>
>You mean, you get all the bandwidth you want for free, so other
>people's worries don't matter?

See above.

I'd also point out that, in spite of your obvious concerns that Atari binaries will somehow generate undue bandwidth problems, nothing could be farther from the truth. The largest Atari binary file I have ever seen was under 1 meg in size, and it is a complete Internet access package with SLIP stack and dialer, browser, telnet, ftp, email, and some odds and ends. Compare that to the average /game/ package for an IBM clone, running 3 megabytes and up, or Netscape, which at last count was something over 4 megs without a stack and dialer.

>>> The huge number of IBM users makes distribution via Usenet a lot more
>>> defensible. It might even save bandwidth if a large enough number of
>>> people want the files. That'll never be the case for Atari users.
>>Heck, they can go into a store and buy all the software they want! 8^) We
>>are rather limited in that respect!
>
>The technical point is that, for IBM software, distribution via Usenet
>uses less resources than distribution via ftp. For Atari software,
>it's the other way around.

I disagree. To oppose a binary newsgroup for Atari files while supporting the huge bandwidth required for PC files is a position revealing either ignorance or hypocrisy. I choose to ascribe it to ignorance; but opposing the newsgroup is a form of discrimination in either case, and does not

speak well of one's attitdue towards the democratic process. You do have the right to express your opposition; I would like to enlighten you as to the facts of the situation, however, in hopes that you may change your mind.

The fact is that Atari binaries are miniscule in comparison to equivalent packages for Microsoft-OS platforms (and even compared to Mac platforms); there are few well-maintained ftp sites for Atari files nowadays, even though Internet access for Atari users is on the rise (in a rather steep curve, in fact) rather than on the decline; and those that remain do not all have email access to files.

The bandwidth requirements for an Atari-specific binaries group can be reasonably expeccted to be below that of a single IBM-clone binary file; certainly far below (perhaps several orders of magnitude lower) than any of the alt.sex.binaries groups.

The lifetime of a binary posted in newsgroups is far shorter than that of one archived in an ftp site, but becasue of the volatile nature of software development, this is in fact an advantage; one is far less likely to inadvertantly spend hours downloading a file that has been superseded by a later release; in the case of the soon-to-be-formally-proposed Atari newsgroup, the odds approach zero, due to the nature of moderation and the proposed charter (which is now in something like its fourth incarnation).

The storage space for an archive of the newsgroup will be likewise small; a single 1 gigabyte drive will probably be far more than adequate for the next decade.

Did I fail to address any of your concerns? I'll be most pleased to follow up if I did.

Primary Atari newsgroups restored to the distribution line; this discussion concerns all Atari users.

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is subject to a $500 charge. Emailing such items, whether manually or automatically, constitutes acceptance of these terms and conditions.

2568. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <4ur9vg$ekf@Einstein.ebicom.net>
Source record: 140106

No question about it...
Anytime you give away, or sell a cracked version of copyrighted software this is wrong. This also goes for uncracked copys unless you are including the transferal of all lisences and privlidges of that lisence to the new owner's name. It's never a good idea to make this transfer online. I personaly, would never send copyrighted stuff electronicly without written permission from the copyright holder. You never know for sure who has access to the data, and it is not the FULL product package as intended by the copyright holder (most of the time).

My question here is this...
How do most developers feel about an owner who cracks open a purchased and registered version of software for his own personal use. I've done this with some of my music software. I don't expect it to be supported once I've done this however...and my modified stuff is never given away, traded or sold. I don't consider myself a programer, and have not or never created for sell, free, or trade - a similar product to those that I've cracked (or any other software for that matter), so it's not like I'm using their ideas or code to develop a competing piece of software. All I do is add or delete little things, and occasionaly change the GEM resource to a more personal fit. There are a lot of simple changes that can be made to Atari software with very little hacking...espically with the resources. I'm wondering if this is legal or not...I rarely see anything in the "Contracts" that are usually found in the manual about modifications so I'm wondering if there is some "common knowledge" prohibition on modifications for personal use.

Being a professional musician myself...I highly favor the programmer's rights to claim intellectual property. This is very important to anyone who makes a living from an abstract product such as knowledge or creativity. After thinking about it, I wish I had written and asked permission to modify for personal reasons, but at the time I felt that as long as I didn't steal or infringe upon the copyright holder's ideas and monetary rewards of his hard labor that things would be okay.
I personaly don't mind people disecting my music, and changing it playing about with it...after all, I've grown up listening to all kinds of music, and nothing I do is totaly origonal. I must admit however... it really makes me feel good, actually cooperative, if I get a call from someone asking permission to take a sample from one of my demos, or asking if it's okay to try to copy an unusual synth sound I've managed to come up with. First of all, because most of the people who are interested enough in something to study and expand their ideas, 9 times out of 10 end up contributing something to my profession, if not to me personaly.
I believe that most programmers have similar feelings about their software. If you've bought his software, registered it, upgraded it

regularly at the inital upgrade price, and taken time to send him comments and suggestions for improving his product, as well as refered and demonstrated his product to other potential coustomers, you'll find that all it takes is a little courtesy to get anything you need within reason from this programmer. A good example of this was the release of KCS Omega under Dr. T. In the beginning it was heavely copy protected. The coustomer base in the beginning was so good at sharing the rewards and problems of this tool, that the copy protection was quickly removed at the request of their present coustomer base. I'm sure there've been a few theives out there who grabbed a copy of KCS for no good reason other than sheer greed...but these few people never really USE the tool anyway, and wouldn't have purchased it even if it were copy protected. A few others who did steal it with the intention to USE it...sooner or later ended up buying the package for support and upgrades anyway. After all...back when KCS was a top dollar sequencer...it cost nearly half as much as the package to run off the documentation on a copy machine, as this particular package put almost as much money and effort into producing good comprehensive documentation as they did in the actual software.

In terms of electronic transmission of any copywritten data...my understanding is that you MUST have written permission from the copyright holder before sending this material. Even in the event that you've co-lisenced the software...it requires a special lisence...including networked systems etc. In the event of shareware, permission is usually included in the archive...and in most cases it's not really copyrighted in the first place, but more a pay by use honor based system.

Oh well...I guess my point is...we should ask the maker before we do anything with his intellectual property that is not clear in the lisenceing contract. You can often get away with doing what ever you wish...but you'll get a lot further if you simply ask. If you try to get something for nothing...you'll end up wishing you'd just purchased the stuff in the first place...you'll spend more time sneaking around in the underground double wording your requests for info and upgrades than it's worth. Just buy it...and communicate your concerns with them once you're a part of the team. I find Notator's Dongle a pain in the butt too...but unfortunately this is a quirk I have to deal with if I want this engineer's otherwise excellent music making tool. They feel strongly about keeping the dongle...partly because of the inital expense in setting up the technology to produce such a device, and partly beacuse their data shows it has met it's purpose exactly as intended. It hasn't cost them the kind and number of coustomers they value, and it's prevented a lot of theft. The dongle's been a small price to pay however...as the Stienburg, C-Lab, Emagic teams have stayed in buissness and expanded to all major platforms while still offering good support to older nich platforms. They are also awful close to being the oldest kids on the block with the most experience in producing solid professional music making packages. There are trade offs, no matter what programs you choose.

Brian

2569. Re: Thanks to STiK/CAB/etc. developers!

Newsgroup: comp.sys.atari.st
Date: 1996-08-14 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <4urav2$ekf@Einstein.ebicom.net>
Source record: 140107

I'll drink to this thread...
CAB, Antmail, STik, the new CAB cache tool...
They ROCK!!!

Telnet and FTP are "okay"...
I just wish someone would come up with a Faster Telnet, and
an FTP that works with Geneva.

Thanks for the FTP and Telnet we've got...they do work...but I can still
wish for them to improve right?

(No Joke...I'm saving up to send a nice check to these WWWpackage guys)

Brian

2570. Re: Spectre & removeables

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <4v0ajb$sru@madeline.INS.CWRU.Edu>
Source record: 139908

In a previous article, bdc2@bdc2-ra.cwru.edu (Boris D. Cahan) says:

> In article <946_9608150106@flight.org>
> Paul.Muehlbauer@flight.org (Paul Muehlbauer) wrote:-
>
>>Howdy. I've got a Spectre GCR, a Syquest 105 removable drive, and a
>>friend who just bought a new Mac Performa.
>>
>>1. How difficult is it to hook up the Syquest to the Mac (I figure
>>easy - I'm just wondering about termination - I sure don't need to
>>mess up the new drive with all the preinstalled software!)
>>
>>2. And can a cartridge be formatted to work with the Spectre & Mac?
>>(Any special format, any partition size limits, etc.?)
>>
>>3. I just got a used TT, and heard that it can work with the
>>Spectre, but might need some patches or special setup. Any details?

My last answer got screwed up in xmission, so, again.
Spectre GCR will apparently run on SOME TT's and not on athers without fixing.
The shielding on the flopppy is inadequate on some. simply try it, and if it works fine. If not e-mail me and I'll give you instructions, if you're not afraid to take the TT apart.
>>Thanks any & all, e-mail or here.

>
>Prof. Boris D. Cahan
>bdc2@po.cwru.edu

--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

2571. Re: Mailer & Newsreader?

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <4uvk7r$loc@trotsky.cig.mot.com>
Source record: 139909

In article <4upnlp$k2s@lira.i-way.co.uk> c_graham@patrol.i-way.co.uk writes:
>AntMail isn't a Newsreader at all, it's a POP3 mailler.
>It can work with MiNTnet (that's how I use it), but you need
>to get your hands on GlueSTiK first - that's a TSR that lets
>all STiK programs work with MiNTnet instead.
>

And the best place to grab GlueSTiK is ????

Mike

2572. Re: To all fucked Atoyi losers...

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <840224850_OASIS_@pwomar.demon.co.uk>
Source record: 139910

In article <010313Z15081996@anon.penet.fi>
an162313@anon.penet.fi said:-

>
>starship@3rdplanet.com "wrote":
>Hmmm... I don't see an Email address in the header... Looks like a
>Posting Host from what I see. Maybe it wasn't so clumsy after all, eh?

Didn't cover everything so I call that supid.

>But I'm more intrigued as to why you found it necessary to respond to the
>original post? I've always found it quite amusing how defensive
>Atarians are regarding their choice of "computers." Quite pathetic
>actually.

This coming from someone using an anon server! Don't make me laugh.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

2573. Re: To all fucked Atoyi losers...

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <840224974_OASIS_@pwomar.demon.co.uk>
Source record: 139911

In article <1996Aug15.103645.1@cobra.uni.edu>
sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) said:-

>> It may take a day or so more, but I have heard from the postmaster at his
>> university; he's gone.
>
>You can always depend on Rich to defend the faithfull from verbal attack
>against their favorite toy. Can always count on big bro to defend the little
>ones.

Ditto yourself, if I posted a post to c.s.m.m saying "Yow Macontish
users are well fukked up man shit is apple isn't it ahhh" I can't
imagine you letting it lie, not that you ever read groups concerning
your beloved machine.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

2574. Re: STOLEN????

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <840225664_OASIS_@pwomar.demon.co.uk>
Source record: 139912

In article <4uraiq$ekf@Einstein.ebicom.net>
bjr@edison.ebicom.net (Brian Roland) said:-

>I think this sucks! This has long been a concern of mine about
>how the world wide web works. Hence, I don't put up anything that
>I'd mind being plagerized. There's really no way to prevent such
>things from happening unless someone comes up with a way to quickly
>copyright HTML documents.

Under UK law to copyright something you just clearly state that it is
copyrighted material. This is all you need to do, if it is important
and you feel that you may need to present it as evidence in court then
put whatever it is in a jiffy bag and post it to yourself recorded
delivery and keep it safe, if it ever needs to be presented as
evidence it can be opened in court the dat of posting noted and there
you have it.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

2575. Re: Deskjet 600 Woes!

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <840222422_OASIS_@coconut.demon.co.uk>
Source record: 139913

>So Does anyone have a Timeworks driver for the DJ600?
>or Does anyone know how to write a driver for Timeworks?
>or Can anyone tell me of a good DTP package which supports the DJ600.
> If so... how much will it cost and where do I get it.

How about Papyrus? Not strictly DTP, but a damm good document processor.
So good in fact that Atari Computing Magazine will be using it a lot to do
WPing and most DTPing!

HiSoft sell it in the UK. It was about 90 pounds when I bought my copy.
Version 3.66 (or thereabouts) is the latest English language release.
Version 4 is out in other parts of Europe, but I heard earlier today that
HiSoft said that they doubt if the English version 4 will ever be finished!

Time methinks to start bombarding them with mail!

ATB, Mike

--

---
mike@coconut.demon.co.uk - new, improved economy version of sig file :-)

2576. Re: Atari World? Any Plans for Future?

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <840222892_OASIS_@coconut.demon.co.uk>
Source record: 139914

In article <4uodvo$msp@cherry.easynet.co.uk>
msumm@easynet.co.uk (Mark Summers) said:-

>Now that the Publishers of Atari World have gone bust in the UK
>does anyone know if there are plans to rescue this magazine by
>any other magazine publisher?

No, I don't think anyone will be buying the title. A number of AW's writers are now working on Atari Computing magazine. The joint editors are Frank Charlton (Ex-STF) and Joe Connor (Ex-AW).

My aim, as AC's publisher, is to make the new magazine as well respected as AW was. But at the same time having it's own identity and ideas.

If you want further details, please email me as below. The magazine will be officially launched at the UK Atari Shows in September.

ATB, Mike

--

ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
email for subscription details and further information
acg@coconut.demon.co.uk

2577. Another bonehead (was Re: To all Fucked Atoyi losers...)

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <554671247.59382.84.starship@3rdplanet.com>
Source record: 139915

an162313@anon.penet.fi wibbled in COMP.SYS.ATARI.ST on 15 Aug 96:

a> Hmmm... I don't see an Email address in the header you so cleverly
a> read. Looks more like a posting host to me. Maybe it wasn't so clumsy
a> after all, eh?

Well, I got a reply from the school and the postmaster informed me that the account had been terminated, so you can figure it out for yourself - perhaps.

a> On another note, I'm wondering why you found it necessary to respond to
a> the original post?

Actually, that was for the benefit of the rest of the newsgroup - that way, they know that someone has taken the trouble to find an /official/ way of telling young mister "bite-me" to go to Hell.

a> I've always found it quite amusing how defensive Atarians are regarding
a> their choice of "computers." Quite pathetic actually.

I suppose if someone told you that you were a fool for using an overpriced pocket calculator that had to wait ten years worth of expensive "upgrades" (read: the damn thing wasn't suitable for a personal computer when first released) to be capable of playing games that were released for the Commodore 64 in 1984, that you wouldn't be a bit irritated? Go ahead, lie to me and yourself.

Try telling Peter Sinclair-Day that the Mac isn't the best computer for every possible purpose if you want to see pathetic defenses. And, as far as pathos goes, I notice you're so terrified that someone will find out who you really are that you had to use the anonymous remailer in Finland. What's wrong, worried that you might be revealed as a penile-deficient troll?

You're a fool. Follow-ups redirected to a more appropriate venue.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

2578. Mountain Software Shareware Bundle

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <4utq5f$nam@news.pacifier.com>
Source record: 139958

Announcing the:

Mountain Software Shareware Bundle
==================================

As I posted a few weeks ago, I have reduced the price of my shareware programs to only $10 each. These include:

1. Easy Base..... Simple Database Program
2. Easy Go..... Easy to use program launcher
3. Easy Money..... Basic address book/financial planner
4. Learn My Numbers.. Educational game teaches numbers 0-9
5. Manualizer..... Prints any text file in booklet form
6. Mountain View..... A really handy text viewer
7. Movies at Night... Animated screensaver system
8. Pen Pal..... An easy to use text editor
9. Tuzzle..... A fun sliding tile puzzle game

However, I realize the Atari market isn't what it used to be, and even $10 may be more than you want to spend for a single Atari program. So, in an effort to continue supporting the Atari community that supported my work for so long, I am offering a special package price on all of my Atari shareware products.

Simply send me a check or money order for $25 in US Funds and ask for the "Mountain Software Shareware Bundle". I'll send you registered copies of all NINE programs listed above. Even at the recently discounted prices thats a $90 value!

If you only want one program, that's fine, you can still order them separately for just $10 each. But, this is an incredible deal on some great software!

Thank you again for all your support!

Anthony Watson

Mountain Software
6911 NE Livingston Road
Camas, Washington 98607 USA

awatson@pacifier.com
http://www.pacifier.com/~awatson
Bear Cavern BBS (360) 573-2054

___Mountain Reader - Beta 1.g

2579. 1040 STe for sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Aug14171027@clisome9.rose.hp.com>
Source record: 139959

1. 1040 STe with 4 MB RAM - Rainbow TOS
2. Monitor Master - Switches between multisync, Atari color and monochrome monitors
3. ICD AdSCSI host adaptor - Has built in clock
4. Taco Joystick

$180 plus shipping takes all

2580. Re: Desktop.inf tips Web page

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <4utqp0$nj1@preeda.internex.net.au>
Source record: 139960

Hey Tom,

Any chance of giving us a clue as to where your web page is? :-)

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

2581. Re: To all Fucked Atoyi losers...

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: an162313@anon.penet.fi
Message-ID: <011303Z15081996@anon.penet.fi>
Source record: 139961

starship@3rdplanet.com "wrote":

>bite_me@huppins.com barked in COMP.SYS.ATARI.ST on 11 Aug 96:
>
> bm> NNTP-Posting-Host: ewu63228.ewu.edu
> bm>
> bm> The subject says it all... You Atoyi loyalists are little more than a
> bm> pack of losing bastards. So Bite Me and stuff your TTs, STs, Falcons,
> bm> and Jags.
>
>Perhaps you're correct. However, I think I'll let the postmaster@ewu.edu
>make that decision. You see, I'm such a loser that I can read all of the
>headers of any email or news article, and discover where it came from, even
>if you disguise your email address (as you clumsily attempted to do).

Hmmm... I don't see an Email address in the header you so cleverly read.
Looks more like a posting host to me. Maybe it wasn't so clumsy after all,
eh?

On another note, I'm wondering why you found it necessary to respond to
the original post? I've always found it quite amusing how defensive
Atarians are regarding their choice of "computers." Quite pathetic
actually.
--****ATTENTION****-****ATTENTION****-****ATTENTION****-***ATTENTION***
Your e-mail reply to this message WILL be *automatically* ANONYMIZED.
Please, report inappropriate use to abuse@anon.penet.fi
For information (incl. non-anon reply) write to help@anon.penet.fi
If you have any problems, address them to admin@anon.penet.fi

2582. Re: To all fucked Atoyi losers

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: an162313@anon.penet.fi
Message-ID: <010313Z15081996@anon.penet.fi>
Source record: 139962

starship@3rdplanet.com "wrote":

>bite_me@huppins.com barked in COMP.SYS.ATARI.ST on 11 Aug 96:

> bm> NNTP-Posting-Host: ewu63228.ewu.edu
>
>
>Perhaps you're correct. However, I think I'll let the postmaster@ewu.edu
>make that decision. You see, I'm such a loser that I can read all of the
>headers of any email or news article, and discover where it came from, even
>if you disguise your email address (as you clumsily attempted to do).

Hmmm... I don't see an Email address in the header... Looks like a
Posting Host from what I see. Maybe it wasn't so clumsy after all, eh?

But I'm more intrigued as to why you found it necessary to respond to the
original post? I've always found it quite amusing how defensive
Atarians are regarding their choice of "computers." Quite pathetic
actually.

--****ATTENTION****--****ATTENTION****--****ATTENTION****--***ATTENTION***
Your e-mail reply to this message WILL be *automatically* ANONYMIZED.
Please, report inappropriate use to abuse@anon.penet.fi
For information (incl. non-anon reply) write to help@anon.penet.fi
If you have any problems, address them to admin@anon.penet.fi

2583. Question about the SC1224.

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960815010827.13954A-100000@usr04.primenet.com>
Source record: 139963

Hi, I would like to know if it is possible to hook a VCR into a SC1224.
I mean except the atari slot, what else is available on this monitor?
Thanks. Reversely, How could I plug my Megaste (it doesn't have a modulator just the atari slot) into my TV (only antenna)
Bye.

2584. SED 5.68 (disk monitor) now available

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: Claus Brod <claus_brod@bbn.hp.com>
Message-ID: <3212B459.4B0@bbn.hp.com>
Source record: 139964

Just wanted to let you know that I have decided to make both the sources and the executable program for SED available. SED had been a part of the "Kleisterscheibe", the program collection for my book "Scheibenkleister". The book is out of print now, and I can no longer work on improving the software, but maybe there are people out there who are fluent enough in GFABASIC to work on it and/or want to use a decent Swiss-army knife type of tool such as SED.

The program and all documentation is in German. It's a GEM program, and it should run on TOS, MultiTOS and MagiC. SED does not support IDE drives, and it does not work (at least not completely) on the Falcon. But for ST and TT owners, it still makes a very useful disk, hard disk, file and RAM monitor. If you are interested, check it out at

http://www.geocities.com/SiliconValley/3366/atari.html

--claus_brod@bbn.hp.com--
Claus Brod, MDD, HP Have you hugged your manager today?
--http://www.geocities.com/SiliconValley/3366 ---#include <disclaimer>--
Explicit permission required for distribution in Microsoft Network.

2585. HELP! with Oasis!

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: thechyld@thechyld.pcc-uky
Message-ID: <840171592_OASIS_@thechyld.pcc-uky>
Source record: 139965

HELP! I had to re-install Oasis v1.35 on my Falcon when I got too many errors and now, after faithfully re-setting it up, I can't do a NNTP kick to the newsgroups without it trying to download -incredible-numbers! I'm talking I stopped it at 261,595!!!!! HOW do you set it up so that it does not try to download every message ever posted? Thanks and for me to see your reply you will have to send it via E-Mail!!!

Thanks in advance for any help!!! My E-Mail address is:

thechyld@pcc-uky.campus.mci.net

PS. I'll do a SIG later... :)
/\
Dark><Chyld
\/
--

2586. GFA-Basic V.3.6TT String Error

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: email@domain.com
Message-ID: <email-1508960838360001@ppp-010.freiburg.netsurf.de>
Source record: 139966

does somebody have an idea why GFA-Basic V.3.6TT produces an error when more than 1000 string variables are filled:

```
index=0
DO
a$="anything"
add index,1
LOOP
```

GFA crashes (Ausdruck zu komplex) when index more than 1000.

thank you for your answer

zunkkp@Freiburg.netsurf.de

2587. 1040 STfm and HD?

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: Marino Luis Carlos Hern&#65533;ndez <mcarlos@arrakis.es>
Message-ID: <01bb8a72$3346bf80$9c6be0c2@mcarlosarrakis>
Source record: 139967

How can I connect an IDE HD to my 1040STfm?
What I need?

Marino Carlos
mcarlos@arrakis.es

2588. Re: Any Dr. T's OMEGA II Users?

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: trondeg@notam.uio.no
Message-ID: <4uuf76$kr7@due.unit.no>
Source record: 139968

bat@cyberden.com (Bat) wrote:

I have the same problem. Another problem I have is that the program might crash when I import MIDI-files from the track mode play screen. It is OK when I import it from the edit screen. Also, I get problems when I use Everest as an external MPE module; after 2 loadings the program refuse to import MIDI files, saying that there is not enough memory. (I use Everest with Symbolic Composer, which would be perfect in the MPE environment. It worked earlier. Instead of MPE I must now use the supplied Menu+ program.)

But Omega is still the main reason why I stick to the Atari, as there is nothing like it in the PC or Mac world.

Trond Einar Garmo

2589. ** Help With Pagestream 2.2 **

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: fs961@cleveland.Freenet.Edu
Message-ID: <4uv283$7lt@madeline.INS.CWRU.Edu>
Source record: 139969

I can't seem to get my fonts to load right. Some ofg the fonts print and the ones I want to use either Print and don't move or don't print at all. I have my PLUGIN Pro on the fonts FOLDER and the root dir, but it wont seem to be able to load into fonts manager. I have it working at one time until I had to re-format my hard drive. Thanks in advance.
Steve Deaver

2590. Re: Hensa Home page!

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: denesh@demon.net
Message-ID: <840113370.18045.0@denesh.corp.demon.net>
Source record: 139970

dooley@infomatch.com (John Dooley) wrote:
>I was trying to follow my Hensa HomePage link last night.. and I says
>that it can't locate the URL!
Hmm.. maybe the DNS on your ISP was broken for a while.. HENSA is
still there..

>Does anyone know where it went?
>Did it move or did they shut down the atari area?
The Atari area is still running (last time I looked) however it is not
being updated anymore. :(

Danny
Denesh Bhabuta (Danny) ; CyberSTrider
denesh@demon.net ; dbhabuta@cix.compulink.co.uk ; denesh@bhabuta.demon.co.uk
http://www2.wildnet.co.uk/~dbhabuta/ ; http://www.bhabuta.demon.co.uk
Disclaimer: All opinions are my own only

2591. Atari Stuff forsale

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: wdhaas@whale.st.usm.edu
Message-ID: <4uur3n$t8v@thorn.cc.usm.edu>
Source record: 139971
Cross-posted to: comp.sys.atari.st,misc.forsale.computers.other

Atari stuff forsale.

All prices include shipping. Will reduce the price if you take large
quantities of stuff. I will sell on a first come first serve basis
UNLESS someone makes an offer for the whole bunch. (If you think
any of the prices are outragious, make an offer.)

Hardware:

1040 STf (w/ TOS 1.4 installed and the TOS 1.0 chips) $100
512 STfm $75
1040 STE (upgraded to 4 Megs) $175

SC1224 color monitor $90
SC1224 color monitor $90
SC124 b/w monitor $70

Monitor Master $20
Omniswitch $25

SLM 804 Atari Laser Printer $175

SH204 (20 meg harddrive) $50
(It works. You could use the controller and box and replace the disk)

Toadfile 129X (85 meg harddrive, 44 meg Syquest, clock card)
with 8 syquest disks $325

SF314 (External Floppy Drive) $35
SF314 (External Floppy Drive) $35

Spectre GCR w/ ROMs $125

or take all the hardware ($1390) for $1100 shipped and sell the pieces
you don't want.

Games: (All in original boxes with docs)
(Buy a bunch and every fifth one (sorted by cost of course) is free.)
(Or take it all ($628) for $475)

Pirates of the Barbary Coast $3
Astaroth $8
Populus $10
Dragon's Breath $8
Full Metal Planet $10
Sherman M4 $10

Tower Toppler $6
Fire Zone $10
Universal Military Simulator $10
Castle Warrior $6
Battlehawks 1942 $10
Archipelagos $6
Shinobi $6
The Quest for the Timebird $10
Heroes of the Lance $10
Windwalker $10
Deathbringer $10
Star Trek: The Rebel Universe $10
Road Raider $10
Manhatten Dealers $6
Barbarian/CrazyCars/EnduroRacer/Wizball/Rampage 5-pac $12
Harrier Strike Mission $8
Space Harrier $6
Death Sword (same as barbarian)/Barbarian II $12
Alien Fires $6
Drakkhen $10
Super Huey $7
Rocket Ranger $10
Hero's Quest $10
Global Commander $5
Roadwar 2000/Roadwar Europa $12
Championship Wrestling $5
TechnoCop $10
Star Raiders $6
Sim City $6
Dungeon Master $10
Eye of Horus $10
Hostage $8
Shadowgate $10
Falcon / Operation Counterstrike $12
BattleMaster $10
BattleChess $5
ArticFox $10
Warship $10
Elite $8
Sundog $10
Obliterator $10
ChronoQuest $10
Star Fleet I $10
Flight Simulator II $10
Brataccas $5
MidiMaze $5
Skyfox $10
Plutos $6
Xevious $6
Hacker/Hacker II $12

Double Dragon $6
Airball $6
Adventure/Eliza/Life/PONG 4 pac $10
Nine Princes in Amber $10
War in Middle Earth $10
Legend of the Sword $6
Zak and the Alien Mindbenders $10
Leather Goddess of Phobos (you can still scratch&sniff) $10
A Mind forever Voyaging $10
Wishbringer $10
Enchanter $10
Cutthroats $10

Games: (With docs but the box is lost)

Road Raider $10
Menace $6
Batman: The Caped Crusader $6
Barbarian $6
Zany Golf $6
Joust (no box or docs but you don't need them) $5

Misc:

Maps & Legends: The Cartographer
with Datamap Collections I & II $15

CAD 3D 1.0
& Cyber Studio (CAD 3D 2.0)
& CAD 3D Plotter & Printer Drivers
& Cartoon Design Disk
& Future Design Disk
& Cyber Paint $35

ST Sound Digitizer (hardware) $25
ST VT100 Terminal Emulator (hardware) $25

Quartet (music software) $15
Print Master Art Gallery I $5
AEGIS Animator $10

Large box of Documentation $50
(2 Developer kits, a few books, random GEM docs)

Xerox box of Atari magazines w/ disks $35
(All but 3 or 4 Starts, about 10 Compute's Atari ST)

WordWriter ST $4
Thunder (spell checking DA) $5
Flash 1.6 $5
ST Chat $3
ST Talk $3

Mark Williams C ver 3.0.9 w/ manuals and CSD (debugger) $30
MCC Pascal $15
Modula II $6

Quick ST 2.2 $5

Metal Monitor stand (fits over the ST) $8

King James Bible data disks $6

or take everything for $1750 shipped.

2592. GFA-Basic V.3.6TT String Error

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <4uvfa4$a3l@news.pacifier.com>
Source record: 139972

```
> does somebody have an idea why GFA-Basic V.3.6TT produces an error when
> more than 1000 string variables are filled:
> index=0
> DO
> a$="anything"
> add index,1
> LOOP

My first guess would be that you need to perform a garbage collection.
Something like the following:

index=0
DO
~FRE(0) !** This line will force a garbage collection
a$="anything"
ADD index,1
LOOP

GFA is not very good at cleaning up after it's own string operations.

Hope this helps...

Anthony Watson
Mountain Software
awatson@pacifier.com

___Mountain Reader - Beta 1.g
```

2593. Re: Deskjet 600 Woes!

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: "Thomas R. Mccartney" <tmccartn@freenet.calgary.ab.ca>
Message-ID: <Pine.A32.3.92.960815092244.54768A-100000@srv1.freenet.calgary.ab.ca>
Source record: 139973

On Mon, 12 Aug 1996, Alistair Potter wrote:

> Hi all,
>
> About a month ago I posted a request for help to get 1st Word to work
> with the DJ600. I couldn't get it to print on the last 4cm of the page.
> Thanks to all who offered advice I managed to get a working printer
> driver cobbled up.
>
> However I still experience the same problem with Timeworks 2. Really
> annoying when printing in landscape!!
>
> So Does anyone have a Timeworks driver for the DJ600?
> or Does anyone know how to write a driver for Timeworks?
> or Can anyone tell me of a good DTP package which supports the DJ600.
> If so... how much will it cost and where do I get it.
>
> Many thanks Atari chums,
>
> Ali.
>
> ---
> ali@land.demon.co.uk Edinburgh, Scotland
> ---
>
>
>
ha ve been using a DJ600 for the past 6 or 8 months (I think its been
that long) anyway, I have had no problem with DTP using Calamus or
Pagestream. I use the DJ500 driver in calamus, I really should try the
LJ4 to get 600 DPI, I use the deskjet driver in Page steream both are no
problem. Pagestream can be had for a bargain price these days (while
supplies last as they say) form TOAD in the US for $39. (about 25 UKP).

2594. Re: Storm Scripts

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: tjh@ic.net
Message-ID: <tjh-1508960552180001@p03.hubbard2.t.ic.net>
Source record: 139974

In article <4ut1ro$4ta@thoth.nilenet.com>, jnorton@nilenet.com (John Norton) wrote:

>It would be great if someone could fix Y and Z modem. The author of >Storm is nowhere to be found and Y and Z modem are broken (mostly).

Back when Alan was still on GEnie, there was some talk of turning the code over to someone else to support and update. He even posted a "test case" section of code to see who was able and willing to debug the telecomm interface. That was the last I heard. Anyone know what happened with that idea?

-Tom

2595. Gemulator and Pentium Pro

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: fah@uhhepk.phys.hawaii.edu
Message-ID: <Dw5s82.rE@news.hawaii.edu>
Source record: 139975

Derek or anyone else,
Does the Gemulator work on Pentium Pro machines?
Fred Harris

2596. Re: Spectre & removeables

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <840120330_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 139976

In article <946_9608150106@flight.org>
Paul.Muehlbauer@flight.org (Paul Muehlbauer) wrote:-

>Howdy. I've got a Spectre GCR, a Syquest 105 removable drive, and a
>friend who just bought a new Mac Performa.
>
>1. How difficult is it to hook up the Syquest to the Mac (I figure
>easy - I'm just wondering about termination - I sure don't need to
>mess up the new drive with all the preinstalled software!)
>
>2. And can a cartridge be formatted to work with the Spectre & Mac?
>(Any special format, any partition size limits, etc.?)
>
>3. I just got a used TT, and heard that it can work with the
>Spectre, but might need some patches or special setup. Any details?
>
>Thanks any & all, e-mail or here.
>
>
>___ Mountain Reader II - #M_READER
>---------------------- -//- ---------------------
> Internet: Paul.Muehlbauer@flight.org
> flightline bbs [msp] 612/544-5118 Note: the views
> expressed by this user are strictly his/her own.
>.

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

2597. ** HEEEELP! Overscan's dead! **

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <4uvjkd$s29@jake.esu.edu>
Source record: 139977

For some strange and as of yet *completely* unexplained reason,
Overscan will *not* work anymore on my Falcon. I installed MiNT, then
tried to go into regular Gem which is where my problems started. To make
a long story short, even with MiNT removed Overscan still does not work.
When the Auto folder hits Overscan, it sets the screen correctly.
All of the auto programs after it write to the extreme left of the
screen. However, when Gem boots up I still have my borders (disgusting
things, aren't they?) I've tried completely getting rid of MiNT,
re-downloading and installing Overscan, all to no avail. I am
completely confused and totally desperate.
If anybody has *any* information they can give I will be greatly
appreciative. Heck, if you can get it to work I just might kiss ya :)
Thanks in advance for any help,

George Garner

--
--
~~~~~~
"Why she had to go I don't know, she wouldn't say. I said something wrong
now I long for yesterday."
-- The Beatles, "Yesterday", 1965
~~~~~~

2598. Re: To all fucked Atoyi losers...

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Aug15.103645.1@cobra.uni.edu>
Source record: 139978

In article <4uq4lk$c4_001@jf.intel.com>, RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens) writes:
> In article <554394486.32326.88.starship@3rdplanet.com>,
> starship@3rdplanet.com (Rich Tietjens) wrote:
>>bite_me@huppins.com barked in COMP.SYS.ATARI.ST on 11 Aug 96:
>>
>> bm> NNTP-Posting-Host: ewu63228.ewu.edu
>> bm>
>> bm> The subject says it all... You Atoyi loyalists are little more than
>
> And I said:
>
>>... you'll probably be saying "goodbye" to your account on Monday.
>
> It may take a day or so more, but I have heard from the postmaster at his
> university; he's gone.

You can always depend on Rich to defend the faithfull from verbal attack against their favorite toy. Can always count on big bro to defend the little ones.

GREETINGS..
|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
Supply - sided economics was "something I've never understood," and "it's had a fair chance to work," and it failed. -Bob Dole

2599. Re: 1040 STfm and HD?

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: rsdean@accessnv.com
Message-ID: <4uvam6$ps_001@ppp020.accessnv.com>
Source record: 139979

In article <01bb8a72$3346bf80$9c6be0c2@mcarlosarrakis>,
"Marino Luis Carlos Hern&#65533;ndez" <mcarlos@arrakis.es> wrote:
>How can I connect an IDE HD to my 1040STfm?
>What I need?
>
>
>Marino Carlos
>mcarlos@arrakis.es

I thnik you'll neeed to upgrade to aFalcon to use IDE Drives...

Gunner

2600. Re: ftp.cnam.fr

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32131875.279317@news.airtime.co.uk>
Source record: 139980

On Wed, 14 Aug 96 22:25:50 GMT, thechyld@thechyld.pcc-uky (Ronald J. Hall) wrote:

>
> Umm...just wondering-has anyone else not been able to download anything
> from ftp.cnam.fr lately? I've tried a couple of times in the last few
> days and all I get is a " 0 " listing when I "dir" from /pub/Atari/.
> Thanks in advance for any info! :)

Yes me?, I find the ATARI folder as per usual, but the folder is empty?, or directory if you want to call it that, I foun "oldtari" that i had not noticed before, but that was empty also?, so there is something happening?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

2601. MagiC 4.01 and ScreenBlaster 3

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4uvqqg$63t@due.unit.no>
Source record: 139981

After a nasty crash on my boot-partition, ScreenBlaster 3 doesn't work
under MagiC 4. I've reinstalled everything from start, and while it works
perfect under TOS 4.04, SB_AUTO.PRG chrashes when scanning for SBR-files
under MagiC. Any suggestions?

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

2602. XURL 2.00 now available

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <281924_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 139982
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

The latest version of XURL - The URL extractor is now available from my web site.

The main new feature in version 2 is that it will ignore duplicates.
This feature was added after quite a few people asked for it :)

See .sig below.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

2603. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: vcstaff@mail.tds.net
Message-ID: <4uvq23$ek@news2.tds.net>
Source record: 139983
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st,comp.sys.atari.programmer

I didn't catch the web address, could you pass me the address?

Dean

2604. Re: Storm Scripts

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: fvuotto@laplaza.org
Message-ID: <4uvtmo$frh@laplaza.org>
Source record: 139984

Almost any action that requires more than one keystroke can be reduced to a single keystroke with a STorm script. I use storm with a Unix shell internet connection and I have at least 20 scripts that I use. My main logon script logs me on, checks to see who else is logged on, downloads my mail, runs tin and then opens my favorite newsgroup.

One most necessary scrip is:

```
DTR OFF
PAUSE 2
DTR ON
END
```

Frank /~
F10 Software @/

2605. Gribnif Software is looking for beta testers

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-1508961551190001@138.110.7.161>
Source record: 139985

(Please do not reply to the newsgroup or to the address from which this message was posted. Please only send A NEW MESSAGE to gribnif@genie.com)

Gribnif Software Is Looking for a Few Good Testers

In order to continue our support of the Atari market, Gribnif Software is in need of some beta testers for new versions of our products. Currently, we are working on a maintenance release of Geneva, to be followed by a more major version. Development also continues on NeoDesk 4, STalker, STeno, and CardFile.

A new forum for the private discussion of beta software has been created, and you can be a part of the testing.

Requirements:
---

o You must be willing to sign and abide by a nondisclosure agreement. All information exchanged in the forum is to be kept strictly confidential.

o You must have personal access to the Web. While graphical browsers like Netscape are definitely a plus, they are not essential. The lynx text-based browser will suffice. Messages will be exchanged by way of forms on a Web page, and files will be downloaded by clicking on a link on a page.

How to Apply:

If you are interested, please do not reply to the newsgroup or to the address from which this message was posted. Please only send A NEW MESSAGE to gribnif@genie.com. Include the following information:

o Which of our products you use on a regular basis

o A brief description of your system and the major applications you use regularly

o If you have done any beta testing for other companies

o If you have programming experience, and whether you are familiar with using debugging tools like TempleMon and SysMon

o Other qualifications you feel are helpful

o Your name, address, and daytime phone number

o Your email address, and the URL of your personal Web home page if you have one

Because of the large number of applications we are bound to receive, it will be impossible for us to respond to everyone individually, or to cite reasons why you were not accepted. We apologize in advance for what may seem a rather impersonal approach; it's done purely as a means of saving time.

If you were previously a beta tester under the old system, please feel free to contact us again to join the new forum.

Gribnif Software Tel: (413) 532-2434
PO Box 779 Fax: (413) 532-2540
Northampton, MA 01061 email: gribnif@genie.com

Dan Wilga
dwilga@mtholyoke.edu

2606. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960815154555.14905B-100000@epicycle.lm.com>
Source record: 139986
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

On Wed, 14 Aug 1996, Brian {Hamilton Kelly} wrote:

> In article <Pine.BSD.3.91.960813180947.9087A-100000@asia.lm.com>
> lamparty@telerama.lm.com "Tom Lamparty" writes:
>
> > On 11 Aug 1996, Johan Klockars wrote:
> >
> > Lots of stuff clipped
> > > I don't remeber if I voted when the group removal was suggested, but if
> > > I had, I would most definitely have voted YES.
> > >
> > > Why, you ask?
> > >
> > > 1. Everybody with email has ftp access.
> ^^^^^
> > A lot of our people only have access through one or another of the
> > Freenet systems. There is NO ftp access with a Freenet! Gopher, Lynx and
> > E-Mail only and most of the Gophers don't know an .lzh file from a .txt
> ^^^^^^
> > file. Same goes for the self extracting tos archives that appear from
> > time to time!
>
> Go back and REread what Johan wrote: if you've got an e-mail connection,
> then anything that's available by anonymous ftp on the Internet is *also*
> available to you --- have you never heard of ftpmail servers?
Be nice now! You might try to get something from the a.a.u.e archive via
e-mail before you jump on me! It no longer works! Seem since "everyone has
ftp access" a lot of the ftp mail bots have been taken down! I had a copy
of that really long text file describing how to get "anything on the
internet" via e-mail, bu tit seems slightly out of date!

>
> Duh!
>
> --
> Brian {Hamilton Kelly} bhk@dsl.co.uk
> Tony Blair's New Labour: The Windows'95 of Political Parties
> (c/w Plug'n'Pray and a pretence of offering object-orientation)
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2607. Re: Any Dr. T's OMEGA II Users?

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: fvuotto@laplaza.org
Message-ID: <4uvv4t$hl1@laplaza.org>
Source record: 139987

>I have the same problem. Another problem I have is that the program
>might crash when I import MIDI-files from the track mode play screen.
>It is OK when I import it from the edit screen.

I remember someone on GEnie saying the hang-up problem when exiting Tiger is less if you use the tape recorder icon, I'm rarely bothered by it but I often save from Tiger before exiting. The MIDIfile bug is well documented but, luckily, it's easy to get around.

The bug that plagues me most is when you are using midi timecode sync in tiger and change the "Display Tracks" dialogue, KCS will no longer stop when the tape recorder stops but just keeps playing until you select a dropdown and then select an option (doesn't much matter which one), man this is frustrating. I use KCS in the studio almost daily and I'd pay a hundred bucks to get this fixed, unfortunately, we'll never see another upgrade

>But Omega is still the main reason why I stick to the Atari, as there
>is nothing like it in the PC or Mac world.

Agreed! I have used KCS since the first C64 version and probably will as long as I can find a working ST.

Frank /~
F10 Software @/

2608. Decoding AVI files ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <840231388_OASIS_@wile.demon.co.uk>
Source record: 139988

Hi All :)

Does anyone know of a program that can de-code AVI files in the same way that
Mpeg Fever de-codes MPGs ?

Alternatively, how about converting AVIs to MPGs ?

Any help would be greatly appreciated, thanks :)

See Ya,
Paz.

--


```
|||||||||||||||| |||
= \ T O T A L |||
_= ___/ H A R M O N I C / | \
/ _\ (o)\ D I S T O R T I O N Falcon030
| | \ _ \ DEMANUFACTURE Motorola Inside
| |/ (____)
\__/ / | _/_/_/ _/_/ _/_/_/_/_/ Love/Hate to :
/ / ___) _/ _/ _/ _/ _/ Paz@wile.demon.co.uk
/ \ \ _) _/_/_/ _/_/_/_/ _/ IRC #atari
\ \ / _/ _/ _/ _/
/ \ \_________/ _/ _/ _/ _/_/_/_/_/ I am over 18, but my IQ Isn't.
```

2609. Falcon Portland

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: shawnh@ior.com
Message-ID: <4uup26$f8e@express.ior.com>
Source record: 139989

I have a friend in Portland who wants a Falcon but i live in Spokane, Toad computers isnt helping much they wont send him a catalog unless he buys something, so he wants to find the user group in Portland (PAC) so they can help him locate a falcon for sale if anyone can help out email me at shawnh@on-ramp.ior.com

thanks

2610. ATARI WEB PAGE

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: shawnh@ior.com
Message-ID: <4uup4q$f8e@express.ior.com>
Source record: 139990

ok check out http://www.ior.com/~shawnh/

atari/music/and skateboarding stuff links to umich, matrixx's page, AEO
and all kindsa other stuffs

2611. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32137046.18439210@news.airtime.co.uk>
Source record: 139991
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

On Wed, 14 Aug 96 18:19:57 GMT, in comp.sys.atari.st you wrote:

>> file. Same goes for the self extracting tos archives that appear from
>> time to time!
>
>Go back and REread what Johan wrote: if you've got an e-mail connection,
>then anything that's available by anonymous ftp on the Internet is *also*
>available to you --- have you never heard of ftpmail servers?

Excuse my ignorence in this matter, but I do have what I feel to be
a valid question,
If people are apposed to the ATARI binaries group, then why don't
they simply not subscribe to it?,
Surely this is less time consuming than moaning,

There are a lot of binaries groups I don't like, in fact the names
of some of them make me sick, so I simply don't subscribe to them,
it's a great plan and works really well,

>Duh!

Sigh.....

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

2612. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: RichardX_Tietjens@jf.intel.com
Message-ID: <4uvlvh$9g_006@jf.intel.com>
Source record: 139992

In article <4ur9vg$ekf@Einstein.ebicom.net>,
bjr@edison.ebicom.net (Brian Roland) wrote:
>
>My question here is this...
>How do most developers feel about an owner who cracks open a purchased
>and registered version of software for his own personal use. I've
>done this with some of my music software. I don't expect it to be
>supported once I've done this however...and my modified stuff is never
>given away, traded or sold. I don't consider myself a programer, and have
>not or never created for sell, free, or trade - a similar product to those
>that I've cracked (or any other software for that matter), so it's not
>like I'm using their ideas or code to develop a competing piece of
>software. All I do is add or delete little things, and occasionaly change
>the GEM resource to a more personal fit.

The Captain cuts to the chase:

What you do with the copy that you purchased, short of transferring it to
someone else and keeping a copy (or modifying the code and transferring the
modified version) is pretty much your business under the "fair use"
provisions of copyright law. If you were using Windows NT as a network OS
in a coomercial operation and made changes to the MS code, then MS would
probably sue you (if they found out about it) and, since they can buy more
lawyers than anyone, they'd probably win. But in a case of personal use,
no one really cares; you're not harming anyone, since you bought the
software to begin with, and if the developers are even halfway honest and
decent, any changes you can make by hacking the code aren't going to be
changes that they can charge for in an "upgrade." It's a matter of
legality pro forma - if you own a dongle for the software, and you "fix"
the software so that you don't have to use the dongle, but you don't sell
it or give it away, then you're still within the law.

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2613. Magic4 and long filenames?

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <36409759_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 139993

Does anyone know if someone is working on long filenames for Magic4 or do we have to wait for Magic5? I for one could really use long filenames and don't really want to wait a year for Magic5 to appear in the UK :(

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

2614. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: tjordan@tjordan.demon.co.uk
Message-ID: <840206938_OASIS_@tjordan.demon.co.uk>
Source record: 139994

--

Danger Do Not Sniff the Starry Psychedelic Aroma Encapsulated Within
---------- God took one last sip of sweet lemon tea as she-----
formatted the Reality: partition on her hard disk. After pouring out
another helping of tea into her large black mug with a smilie on the
front she deleted lines one to infinity in her sys:s/statup-sequence and
turned off the light.----------

2615. OASES Operating System Press Release

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: omen@oases.com
Message-ID: <omen-1508961730240001@i1-95.islandnet.com>
Source record: 139995

Esquimalt Digital Logic Inc The Oases Company
820 Dunsmuir Road Voice: 604 384 0499
Victoria, BC Fax: 604 384 0575
Canada V9A 5B7 Email: omen@oases.com
Web: http://www.oases.com/~omen/

***** Press Release *****

August, 1996

Subject:

***** OMEn becomes OASES, and Goes Multi-Media *****

* In Brief
* System name
* Macintosh/Power Mac Version
* Other Versions
* Programming
* Movies
* Interactive Textbook, the Multi-Media Literature System
* Download Oases
* Prices
* Availability

* In Brief

Many exciting developments have been taking place at EDLI, and it's about time we told you what they are! We've made the operating system more available and changed the name. Of course, we have been continually improving it, and it's got some features that even Mac and Windows don't have.
The App-Launch program and directory "bookmarks", plus the ability to play a sound or view a picture simply by clicking on the file, help users navigate and find things easily, and behind the scenes, new calls such as picture (RLE) encode-decode provide good support for new items such as movies and shrinking large picture files.
And, at last, we have some software of value to end users as well as to programmers: a means to create your own multi-media literature materials. If our plan for helping people to distribute their creations works out, you may even be able to make money writing such materials.
Everything is on-line (or about to go on line) at our web site (URL at top): the Oases system itself; programming manuals and Eazy-Asm assembler; the premiere edition of Interactive Author, the multimedia literature creation software; and more.

* System name

The OMEn (Open Multitasking ENvironment) operating system has been renamed Oases Open Software Environment (how about "Open Architecture Software Environment System", if you're hooked on acronyms). This is expected to make the system more appealing to many English speaking users, as "OMEn" always seemed to have a little black cloud over it in spite of many attempts to ward it off!

* Macintosh/Power Mac version

The Macintosh version of Oases is on sale. It runs on all tested models from Mac-512KE through Power PC 6100/60. The Macintosh version runs exactly the same software as the Atari version, except for a couple of very machine-specific programs like the Atari-ST VIDI-Recorder. The display, too, looks virtually identical to other versions. Oases for Mac will make use of any mounted Macintosh volume, including file servers and CDs. Currently Supported displays are monochrome, 256 colour and 32768 colour ("Thousands" setting).

* Other Versions

The PC porting is currently on hold owing to the range of other committments, but will certainly be completed at the earliest possible date, hopefully by the end of the year. We expect the current range of products to generate interest in a joint venture for completeing the PC and other portings.

We are planning a joint venture with another company to create an inexpensive single-board OASES "embedded control" computer based on MCF5202, Motorola's new 68000 compatible RISC processor. Becasuse Oases runs the same software on any machine, users would be able to test their software on their Atari/Mac/PC before trying it in the controller (except hardware dependent sections, of course!). This system may later be made available in a general "PC" configuration as well. Speed should be similar to the better 68EC040 systems.

* Programming

A design goal of OASES was to create a system inherently easier to write application software for than other systems. Virtually all the applications for Oases have been written using Eazy-Asm structured assembler. A program can be as simple as opening a window with a call to the Display Manager, and a loop where the program goes to the "postbox" and waits for an applicable event. Shutdown is normally as simple as "_CloseTask". The OASES Programming Reference Manual is only around 400 pages, and can be downloaded from our web site.

* Movies

We've come out with a simple spec to define Oases movies containing animated graphics, still-picture "slides", and sound. Movies are played in the Interactive Textbook program, and other software can easily be written to play movies. The movie spec allows creation of movies and slideshows from any source of pictures and sounds.
And, we've taken a VIDI-ST video digitizer for Ataris and made the

Atari-ST VIDI-Recorder program to create Oases movie animation sequences with 8 different video frame rates and sizes in four or sixteen levels of gray, with aspect ratios for most "normal" displays plus two for "ST-Medium-Rez" mode, with its tall pixels. A 2.5 or four megabyte ST or STE is demanded. The lowest frame rates and small sized pictures give over a minute of recording time on a 4 megabtye machine.
The Picture-Condenser utility program helps to trim down movies with larger pictures so they can better fit on a floppy disk. (Oases 3.38 and above automatically un-condense pictures for display.)

* Interactive Author and Interactive Textbook

These are our "star" programs. The premiere version of Interactive Author is now available on our web site (URL on letterhead). It allows its user to create and use multimedia "interactive textbook" literature on any conceivable topic, for reference works or educational curriculum.
The "pages" of the "textbooks" may contain text, pictures, sounds, slide-shows and movie clips. Page-link buttons dynamically link pages, similar to hypertext.
And, as if that wasn't enough, "evaluation" items add the ability to use Interactive Textbooks for self-paced studies and distance education: all the teacher has to do is sit the student down at the computer. The student cannot proceed through the book without correctly answering the evaluation questions, and so when he/she returns having completed the "textbook", the teacher will know the material in it has been mastered.
We hope to compile a catalog of interactive textbook multimedia literature developed by other authors, and to offer distribution with commissions/royalties for well-written, original-material-only works.
Free Interactive Textbooks are also available for download on the web site... including "Using Interactive Author", whitch contains instructions for creating your own Multi-media literature.

* Download Oases

The Oases system is "protected" by having a colour coded software licence. It may, however, be run without the licence, and is available at our world wide web site: http://www.oases.com/~omen
Without the licence, it is possible to save only small files, and not large ones, to disk. But, it is entirely possible to use it, and to run Interactive Textbooks created by other users. Distribution copies will run as licenced until the end of the month they were released: i.e, OASES338 will save any files until the end of July.

* Prices

Oases system licences, printed software development manuals and software developer registration are the only items for which EDLI currently charges: The premiere edition of Interactive Author and all our other items are free, or available on disk for shipping & handling charges.

Oases-for-Macintosh costs $69.95 Canadian. Oases-for-Atari is $44.95;
or both licences for $99.95. (approx. US$ equivalents: $52.95, $33.95, and
$74.95) Order by August 15th and get 25% off any above item. Order
Interactive-Author Professional Edition for the special pre-release price
of $69.95 Cdn/$52.95 US, with delivery late fall or early winter '96.

* Availability

Oases products are available from:

EDLI (Contact information at the top)

In the UK, Oases is also carried by:

Floppyshop
P.O. Box 273
Aberdeen, Scotland
UK AB9 8SJ
General phn., fax: (01224) 586208
Credit Card orders: (01224) 312756

We are interested in dealers... If you are an interested dealer, or know
of one, please get in touch.

2616. Re: Mailer & Newsreader?

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <4uvo2s$age@dodgson.math.psu.edu>
Source record: 139996

>Eric Hays (szhays@boris.ucdavis.edu) wrote:
>
>: For a newsreader, get AntMail. There are two competing news readers in

I thought AntMail was a MAIL reader. I have found no references to
news in the AntMail docs. What's the story?

Gustavo

2617. Re: Falcon Portland

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: Ron and Sharon Whittam <whittam@primenet.com>
Message-ID: <3213C99F.54D5@primenet.com>
Source record: 139997

Shawn Hafen wrote:
>
> I have a friend in Portland who wants a Falcon but i live in Spokane, Toad
> computers isnt helping much they wont send him a catalog unless he buys
> something, so he wants to find the user group in Portland (PAC) so they
> can help him locate a falcon for sale if anyone can help out email me at
> shawnh@on-ramp.ior.com

Say, Wha....? Toad "not cooperating" is most unusual. You can just
drop
by their web page and select this URL:
http://www.ataricentral.com/catalog
This page lets you order a catalog very easily. On the other hand your
friend can either Email Dave Troy at Toad, dave@toad.net and ask for one
or call them on the phone. I have always found both Dave and the
company
to be most helpful. If Dave really wont send him a catalog, send me
your
friends postal address and I will send him one.

Toad Computers' phone numbers:
(800) 448-8623 Orders
(410) 544-6943 Voice for INFO
(410) 544-1329 FAX
(410) 544-6999 BBS
(410) 544-0098 FAXBack

Ron
whittam@primenet.com

2618. Atari World still taking money from Bank Accounts

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <81264435_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 139998

I've just had a bank statement which shows a 12GBP direct debit on it!!

As Atari World no longer exists, how come they've just taken 12 quid?

Has anyone else had this problem? I'm onto my bank tomorrow!!

A couple of months ago when they went bust they debited 12GBP from my account and then credited it back a couple of days later, and after that I assumed no more money would be taken! Like a fool I didn't actually cancel the direct debit!!

Yours (12 pound poorer),

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

2619. Re: New Desktop Font

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: Piet_Mulder
Message-ID: <32130342@p118.f503.n286.z2.fidonet>
Source record: 139999

> Does anybody out there know if it's possible to change the standard
> desktop font in TOS 2.06? It gets a bit annoying on the eyes after a few
> hours. :)

It is possible to change the systemfont in your TOS 2.06. To do that you
must program new eproms (27C1001-150).
There is a german archive TP206V38 that contains a lot of patches for
TOS 2.06. Among other things you may change your systemfont.
Unfortunately the addresses of the patches are only valid in the german
TOS 2.06. I have adapted the most important patches to the UK_TOS_2.06.
The addresses of the patches in other TOSses_2.06 may differ from those in
the UK_TOS_2.06.
If you are interested I will upload a patchfile with the patches I adapted
and also with about 10 bytes of code starting at the beginning of each
patch. So you can find easily the start of the patchaddresses in your
TOS 2.06.
BTW: I do not have a TOS 2.06 for you. You must get it from your computer
or buy it. Only the patches are available.

Gr, Piet Mulder.

--
FalconNet en BBSTnet alleen op Bearboard!
--- ScanMail 0.70c [IOS 0.70c]
* Origin: Default origin created by AVALON... (2:286/503.118)

2620. NVDI with Atari works

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <17641_SSweet@mettav.demon.co.uk>
Source record: 140000

FROM: SSweet@mettav.demon.co.uk
SUBJ: NVDI with Atari works

k> Hi, I have a little problem, not that big but a little annoying.
k> Atari works under NVDI has a little problem when I take a block in
k> the text. Atari works draws some extra lines, no big woop but I have
k> to redraw the screen every 5 mins. Anyone with an Idea?!?!?!?!?
k> Thanks.

What version of NVDI are we refering to?.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2621. Fonts

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <840223644_OASIS_@mbedford.demon.co.uk>
Source record: 140001

Does anyone know where I can get Futura & Avalon true type fonts?

Thanks
Mike Bedford

--

---
mike@mbedford.demon.co.uk

2622. Re: ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: Alex_Mueller@gOe.maus.de
Message-ID: <199608151301.a52799@goe.maus.de>
Source record: 140002

```
m> What was the last issue of ST format that was published? Was
m> there an issue 84?

86 is the last one.

Tschï¿½ï¿½,
/Alex/
```

2623. OASIS & ICE - Comment Lists, info updates, etc on the WWW.

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <44796835_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 140003

The NeST pages (URL: http://www.nest.demon.co.uk/) now include all
the OASIS2 and ICE comment lists.

These give the latest news on where program development is up to, what
new features can be expected, etc.

The pages have also been updated to give details on the Space Empire
Elite game played within NeST.

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

2624. Re: ftp.cnam.fr

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: jtb@email.unc.edu
Message-ID: <4v01j4$hv8@newz.oit.unc.edu>
Source record: 140004

> Umm...just wondering-has anyone else not been able to download anything
> from ftp.cnam.fr lately? I've tried a couple of times in the last few
> days and all I get is a " 0 " listing when I "dir" from /pub/Atari/.
> Thanks in advance for any info! :)

Try sunsite.cnam.fr instead..

2625. Re: Hard drives for CAF

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: msh@ast.lmco.com
Message-ID: <4v00eo$2cn@tel.den.mmc.com>
Source record: 140005
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <320FB3D6.2CCF@intuit.com>, Mark Fassett
<mark_fassett@intuit.com> writes:
>I'll be buying a bigger hard drive for my Falcon (to run Cubase Audio),
>and I have some questions for those who are running larger drives
>on the Falcon:

That would be me! :^) :^)

>3) I know about the Quantum Fireball incompatibilities, and I'm
>staying away from all Quantum drives for that reason.

Oooh, no, you don't want to do that!! As Uwe already posted, the
problem with the Fireball isn't all that bad if it's not your first
drive. But I just got myself a nice Quantum VP32170S for my four-bay
external SCSI case! :^) It works beautifully, and has a five-year
warranty! They're very reliable anyway. So don't swear off the
Quantum line just because of one single model you can't boot from!

#define SOAPBOX

One of the few things I'm happy with Atari for at the moment is for
at least giving us a true standard SCSI-II interface so we can use
SCSI cases and 2GB drives from the PC world! That and the superior
sound hardware that is still better, *standard* on every Falcon,
than the PC's have. I'm not thrilled about the CPU speed or the
graphics; as I see it, two pressing needs for my Falcon MK-X are an
AfterBurner and a Nova graphics card. :^(Okay, and I appreciate
the DSP, too!

#undef SOAPBOX

--Michael

Michael Hill <>< Isaiah 9:6 | "If I had one wish
Michael.Hill@den.mmc.com | It wouldn't be hard to choose
Aerospace/Software Engineer | Seven Sundays in a row
Lockheed Martin Astronautics | 'Cause that's the day that I spend with You"
Alan Keyes for President '96! | -- Extreme, "Seven Sundays"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

2626. Lottery Companion 4 Beta Available from Web site

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: Mark Butler <Mark@dwell.demon.co.uk>
Message-ID: <Va32oBA8S5EyEwC8@dwell.demon.co.uk>
Source record: 140006

Lottery Companion 4 Beta test version is now available on the Web site shown in my sig.

Everyone is free to download a copy for evaluation - and current Registered users can obtain a new LC4.KEY file by Email on request.

Your opionions and ideas are very welcome.

Four months and approx 3000 lines of extra code have really improved the program.

Here are a few improvements ...

Lottery Companion v4 Update
------- --------- -- ------
Version 4
------- -
There have been so many changes to produce this version that I can't hope to list them all here.

Nearly every existing routines has been improved, including the display routines which are now faster.

Report screens such as History have had extra information conclusions added as well.

So here are the new bits.

File Menu
---- ----
Check PRM file - Checks PRM files do as they say, Allowing you to experiment with your own. Note the new PRM file selector.

Make PRM File - Converts an LCD file to a PRM.

View PRM File - View as if it was an LCD file.

Edit Menu
---- ----
Edit PRM File - Edit a PRM file as you would an LCD file.

Reduce Number Sets - Reduce the number sets in your LCD file Randomly or by their Mean values.

Pick Menu
---- ----
Inc/Excl - New Method, Up to 5 Numbers can be included in all Number Sets and 20 Excluded.

Perms

Pick you PRM file using the new Perm File Selector and create your Number Sets from it. Allows you to use any PRM file as well as the 30 standard wheel ones - including the famous 174 and falling ! Match 3 out of all 49 balls.

Report Menu
----- ----
Draw Colours - Version of Pattern Report that concentrates on the ball colours.

Ball Draw Occurrence - Lists Balls and where they have occurred in draws - Including Min and Max gaps between them being drawn.

Ball Occur Hot/Cold as previous Report but sorts the Balls in to draw Frequency order.

Number Set Performance - Shows you how well you have done over previous draws.

Number Set Future - Predicts how well you will do in the future.

Syndication Menu
----------- ----

Membership - Store details of all your Syndicate Members - Also allows automatic monitoring of their credit so you know when to ask them for more money. (Registered operation only)

Operation - Store how the syndicate is run.

Accounts - Store every transaction made on behalf of the syndicate.

View Credit - Lists every members draw credit

View Membership - Lists all Members details.

View Operation - Lists Syndicate Operation information.

View Accounts - Lists every transaction along with running totals.

Mid Week Draw
--- ---- ----
Should a mid week draw be introduced - Lottery Companion 4 is ready for it - Just select the Draw day as Wednesday when inputting the first mid-week draw and the program switches automatically to two draws a week.

The Draw Range Selector now allows you to specify the exact draw range rather than just All, Last 10 or Last 50, And also allows you to select the Draw Day.

The Filter also includes a Draw Day selector.

I'm now busy re-writing the massive manual.doc - Hopefully this won't take too long.

ALB.
Mark Butler, Atari ST Shareware Programmer.
http://www.dwell.demon.co.uk

2627. Super boot v8.1 and sound files

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: slider@bertste.demon.co.uk
Message-ID: <840148426_OASIS_NEWS@bertste.demon.co.uk>
Source record: 140007

Can anyone help by telling me what type of sound files I can use with Super boot v8.1?

What are DMA and Digi?sound? And where can I get them from, or whatsoftware do I need to produce my own.

I must admit MIDI is something I really know very little about

Thanks for any help

Robert stead

--

//
----
slider@bertste.demon.co.uk

\\
~~~~~~
ATARI : TOS 1.62 : STE
~~~~~~

2628. Re: Americans-Our friends or what!

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: Kimnach@popserve.lerc.nasa.gov
Message-ID: <Kimnach.654.0148309A@popserve.lerc.nasa.gov>
Source record: 140056
Cross-posted to: alt.nuke.the.USA,comp.sys.atari.st,comp.sys.amiga

In article <4ub5q5$3d2@news.nextel.net> EAGLE <masters@nextel.net> writes:
>From: EAGLE <masters@nextel.net>
>Subject: Re: Americans-Our friends or what!
>Date: 7 Aug 1996 22:36:53 GMT

>James, Shut your fucken hole. This is the only thing in the world worth
>debating. As for world peace, its there. None of these pussy countries
>are able to turn there hatred of the US into military action.
>The Eagle has Landed.

sad to say, but "eagle" has reaffirmed that our educational system has truly
failed us.

no doubt he can play video games, surf, skateboard, etc.; however, he lacks
the qualities that are truly important......

regards,
greg

"ED Beta is simply the best consumer videotape format available."
--Video Magazine (Nov.1992, p. 30)
I opted for Betamax, the world for VHS. I for Amiga, the world for IBM clones.
"Do or do not. There is no try!" --Yoda.

2629. Re: Q: How do I get the TOS 2.06 ROMS?

Newsgroup: comp.sys.atari.st
Date: 1996-08-15 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32126862b9be39@sn.no>
Source record: 140057

On Tue 13-08-96 20:54, Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:

> HT> By the way, now that Atari's closed down will it be legal to
> HT> copy TOS EPROM chips? Or has someone else bought the copyright
> HT> to TOS?
>
>Hi Hallvard,
>I'm afraid they're still under copyright laws and one of the things I've heard
>is that Wizztronics are in the process of buying TOS from the Tramiels. They
>also had an idea of making a new TOS available on all Ataris.

A NEW TOS version??? That would be nice. Not that I have anything bad to
say about 2.06 (I'll never go back to an older TOS version!!!), but hearing
about this makes me curious. More features perhaps..
Any details about it all?

>I just wonder how
>long it'll be until the deal is closed - the first time I heard about it was
>several months ago...

"Promiseware" again?

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun
-URL hyperlink-launchpad: <http://www.sn.no/~hallvart/>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari>

2630. Re: Freeze Dried Flies at 28800 :-) again PLEASE !

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GHQKDCAUUP@kether.snafu.de>
Source record: 139858

In <4unmor$15o_008@jf.intel.com> Rich Tietjens wrote:

>In article <GHJQECDYUP@kether.snafu.de>,
> Geburah@kether.snafu.de (Rene Ceron Palomino) wrote:
>>
>>ooups, sorry me sleep to long ! ;-))
>>please send again !
>
>Rene, are you asking for a repost on how to get Freeze Dried running at 28800?
>Or a replay of the "nice tie, Rich" thread?
For both, please send again! You could do this as EMAIL, too.

Ciao
Rene

2631. Re: 1040 STfm and HD?

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: richardw@dma.org
Message-ID: <4v0lho$4f0@sally.dma.org>
Source record: 139859

Marino Luis Carlos Hern&#65533;ndez (mcarlos@arrakis.es) wrote:
: How can I connect an IDE HD to my 1040STfm?
: What I need?

You can NOT hook up an IDE hard drive to the Atari series of computers, they only support the MFM and SCSI and you need a special cable for both of them. The SCSI you will also need a plug called Link II (I recommend this one over the orginal one just called Link).

: Marino Carlos
: mcarlos@arrakis.es

Richard Wegner - richardw@dmapub.dma.org

2632. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <3214C39C.52EF@isdtcp3.hwc.ca>
Source record: 139860
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

```
Brian {Hamilton Kelly} wrote:
>
> In article <Pine.BSD.3.91.960813180947.9087A-100000@asia.lm.com>
> lamparty@telerama.lm.com "Tom Lamparty" writes:
>
> > On 11 Aug 1996, Johan Klockars wrote:
> >
> > Lots of stuff clipped
> > >
> > > 1. Everybody with email has ftp access.
> ^^^^^
> > A lot of our people only have access through one or another of the
> > Freenet systems. There is NO ftp access with a Freenet! Gopher, Lynx and
> > E-Mail only and most of the Gophers don't know an .lzh file from a .txt
> ^^^^^^
> > file. Same goes for the self extracting tos archives that appear from
> > time to time!
>
> Go back and REread what Johan wrote: if you've got an e-mail connection,
> then anything that's available by anonymous ftp on the Internet is *also*
> available to you --- have you never heard of ftpmail servers?
>
> Duh!
>

Actually, way back when I just started doing the internet thing, I had (and
still have,) a Freenet account. Soon after I discovered the ftpmail
servers, National Capital Freenet (Ottawa, Canada) policy changed and I
got the proverbial 'slap on the wrist' for using ftp-by-mail. This _may_
not always be a resource of last resort.

--
-------------------------------------------------------------------------
Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)
```

2633. Re: Draft RFD: comp.binaries.atari.{,discuss}

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: RichardX_Tietjens@jf.intel.com
Message-ID: <4v1vn4$2gc_003@jf.intel.com>
Source record: 139861
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

In article <4v0mao$5jn@mark.ucdavis.edu>,
szhays@bullwinkle.ucdavis.edu (Eric Hays) wrote:
>Thanks for taking the time to create this Kyle. A few comments:
>
>Kyle R. Hofmann (rhofmann@crl.com) wrote:
>:
>: REQUEST FOR DISCUSSION (RFD)
>: moderated group comp.binaries.atari
>: unmoderated group comp.binaries.atari.discuss
>
>Is it possible to just use comp.sys.atari.st to discuss stuff in
>comp.binaries.atari? Why create comp.binaries.atari.discuss? I know I
>won't go looking for something in c.b.a. unless I read about it in
>c.s.a.st as I don't intend to poke my nose in there if I can help it.
>Also, does it have to be moderated? Seems like that was the cause of
>problems before. And then, of course, comes the issue of: do we really
>need this. Right now I'd say we do, primarily because there is no
>satisfactory ftp site. I wish we could set up a really nice network of
>ftp sites (one in US, one in UK, one in Germany, France, etc...) that all
>mirrored the complete archive. U-Mich used to do this, but seems to have
>gone all rough around the edges.

In order for the RFD to stand any chance whatsoever of passing, a
comp.binaries group must be moderated. This is one of those unwritten laws
one hears so much about. <G> For those who prefer an unmoderated venue,
alt.binaries.atari has been newgrouped (several times) and, while
distribution is spotty, is available from many sites. I can personally
assure you that the moderation this time 'round will be responsive and
active.

The discussion group, while not strictly necessary, (of course, the
whole Internet is "not strictly necessary") will help to segregate the "why
didn't my cracked copy of Lemmings get posted?" from "who has a good
routine to read the system clock?" and thus relieve clutter in c.s.a.* (at
least, that's the plan).

As for ftp sites, all I can say is, "wait until next year."

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2634. Re: Storm Scripts

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <4v2cnq$q82@thoth.nilenet.com>
Source record: 139862

Alan Page, the author of the original Flash is also the author of STORM.
STORM was his answer to Flash 2 (which was written by someone else).
I wrote a letter to him in Canada fairly recently, however I never got a
response. I believe that he has moved on to something else. If you like
Flash, then you will love STORM. The only problems with STORM (that I
know) is that Y and Z Modem do not work correctly with my internet
provider. Atari BBS's are a little more flexible and handle STORMS Y and
Z Modem problems OK. If I am going to be downloading alot off the 'net,
then I run Teddy Term (v2.0) and then Storm from with Teddy Term.
Otherwize, I just use STORMS Y modem which will capture the file OK (you
just have to click abort when no more data is being transfered).

George Frajkor (gfrajkor@superior.carleton.ca) wrote:
: Can I go back to this topic, which I have broached before?
: Nothin in the world, and I include programs Windows, MSDOS, DEC,
: Macintosh and Commodore (I have worked with ALL of these) is as simple
: to use, as intuitive, as clever as the old FLASH. Every time I try to
: change, and I have changed to STalker 3, Connect, and Freeze-Dried
: Terminal, I have gone back to Flash 1.6.
: I would like to PLEAD with whoever owns the rights to Flash
: code.

2635. Re: ** Help With Pagestream 2.2 **

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <4v2skv$aif@thoth.nilenet.com>
Source record: 139863

When you go to import them, you can select import as "object". Then it
is a simple matter to paste (alt v). You can also do a proportionally sized
paste by holding down the shift key when you do the "alt v" paste and
dragging to the size that you want.

Robert Wills (cj439@FreeNet.Carleton.CA) wrote:
: I also have a problem importing graphics. They import on a separate
: screen which doesn't seem to relate to the "real" document. I just picked
: up Pagestream as part of a package; I normally use Calamus. I find PGS
: baffling, in ways I never encountered with Calamus, which is supposed to
: be "the hard one".

2636. Re: Mailer & Newsreader?

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <4v2r5r$b1i@mark.ucdavis.edu>
Source record: 139864

```
Michael A. White (whitema@vance.cig.mot.com) wrote:
:
: And the best place to grab GlueSTiK is ????

Scott Bigham's web page, http://www.cs.duke.edu/~dsb/atari.html

.............................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA):
: ,,, http://icc.ucdavis.edu http://128.120.234.42 :
: (o o) These are my opinions; you want some, get your own. :
+-oOO-(_)-OOo-------------------------------------------------+
```

2637. Re: Super boot v8.1 and sound files

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <840311832_OASIS_@elis.demon.co.uk>
Source record: 139865

In article <840148426_OASIS_NEWS@bertste.demon.co.uk>
slider@bertste.demon.co.uk (Other World) said:-

>Can anyone help by telling me what type of sound files I can use with Super
>boot v8.1?
>
>What are DMA and Digi?sound? And where can I get them from, or whatsoftware
>do I need to produce my own.
>
Digisound is the old Microdeal sampling package. It saves .SND files.
Superboot renames them .Snn where nn is the frequency in KHz. There are two
freeware progs called DigiEdit and SCONVERT that will let you convert them from
other formats. DMA stands for direct memory access. DMA sound is available on
STe's and Falcons. I think you need .AVR files. The UMICH archive mirrored at
Imperial College has a few sample files.

>I must admit MIDI is something I really know very little about.

Nor do I. Doesn't have much to do with Superboot though...

Have Fun,
"Augeas"
--

---

augeas@elis.demon.co.uk
'I want all you phoney indie underground artist alternative "punk"
rock sport fan hippies to make like a bowling ball, stick your
thumb up your nose, and roll on outta here !'

2638. **ATARI SUPPORT**

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <4v24ug$59v@newsbf02.news.aol.com>
Source record: 139866

THE COMPUTER DUNGEON supports the Atari product line including the ST, Falcon, Lynx, Jaguar, and Classic Video Game (2600-5200-7800) systems.

We BUY & SELL new and used hardware, new and used software, carry a full line of accessories, have PD/Shareware disks that YOU create, publish a monthly newsletter with Disk of the Month, and much much more.

Check out our Web Page at "http://www.mcs.net/~isis/dungeon/dungeon.htm" to view online and/or download our current product listing. You can also download demo's of commercial software that we have in stock.

If you would like to receive a **FREE** print catalog listing our products and services along with a sample issue of our newsletter, The Dungeon Sojourn, call-write-fax your name and home address to:

The Computer Dungeon 1440 Spencer Ave. Berkeley, IL 60163
Phone: 708-547-7085 FAX: 708-547-6550 BBS: 708-547-7721
SORRY.. NO EMAIL REQUESTS FOR CATALOGS CAN BE ACCEPTED!

If you have an Atari item you are looking to sell, call-write-fax us at one of the above numbers and we'll quote you a buying price.

Thanks for taking the time to read this!

Al Horton
The Computer Dungeon

2639. Re: U.K.users?

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: Matthew Townsend <mabb23@dial.pipex.com>
Message-ID: <32151FE3.1BE@dial.pipex.com>
Source record: 139867

deford@tcp.co.uk wrote:
>
> Any u.k. users read this group at all? If there are any Brits out
> there, lat me know. I have a quantity of original s/ware for sale,
> also some H/ware--4meg st, 1meg st, monitor, 200 meg h/drive and
> various other bits and bobs.
> Mail me at deford@tcp.co.uk
> Yes I,ve succumbed to the P.C. at last.
> Looking forward to hearing from you?
> Dave.

tell me more.. what are you asking for your stuff?
where r u? I'm in Cardiff.

2640. Re: Draft RFD: comp.binaries.atari.{,discuss}

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: RichardX_Tietjens@jf.intel.com
Message-ID: <4v1vn5$2gc_004@jf.intel.com>
Source record: 139868
Cross-posted to:
news.groups,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

In article <4v0vq1$2gu@agate.berkeley.edu>,
maffia@fox.CS.Berkeley.EDU (Anthony Maffia) wrote:
>(snip snip snip snip)
>> REQUEST FOR DISCUSSION (RFD)
>> moderated group comp.binaries.atari
>(snip snip snip snip)
>
>Please modify the proposal to allow music and picture files specific
>to the Atari 8-bit computer to be posted.

Hmmm, as long as we still prohibit MOD files (which do have an appropriate venue for distirbution), I think we might consider Atari-specific files. Technically, the "chip music" files for both the 8-bit and ST series probably could be considered binaries in that they are obviously not graphics nor text, and they aren't useful on any other platform.

8-bit graphics files are so tiny (<=8K as I recall) that I don't have a problem with that, either. ST-resolution graphics would have to be pretty special to qualify, though; 32k isn't huge but it's big enough to be a nuisance if a lot of them are posted, and frankly, while I love the systems, I am underwhelmed with most of the graphics that have been produced for it. This is a case where I think http distribution does make more sense.

Kyle, your opinion, please?

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is subject to a $500 charge. Emailing such items, whether manually or automatically, constitutes acceptance of these terms and conditions.

2641. Re: Question about the SC1224.

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4v2e4n$k0_001@jf.intel.com>
Source record: 139869

In article <Pine.BSI.3.94.960815010827.13954A-100000@usr04.primenet.com>,
"K. Ellis" <kellis@primenet.com> wrote:
>Hi, I would like to know if it is possible to hook a VCR into a
>SC1224.

Unless your VCR has RGB analog outputs (and I don't know of one that does),
you can't use it with an SC1224. The SC1224 requires the following
signals:

Red
Green
Blue
Hsync
Vsync
Ground

>Thanks. Reversely, How could I plug my Megaste (it doesn't
>have a modulator just the atari slot) into my TV (only antenna)
>Bye.

I'e never heard of a Mega STe that didn't have a modulator! Is there not
an RCA jack on the back? The older Mega ST did not have RF output, but I
was under the impression that all STe machines, including the MSTe, can
with modulator. I know mine did, at any rate.

Regardless, if for some reason yours doesn't have an RF modulator, you can
use the Video Key or similar device to create both composite video and
modulated RF output from your monitor port. I dont' know if Toad still
carries it, but certainly either Computer Direct or Toad can tell you where
to look.

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Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2642. Re: Storm Scripts

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: fvuotto@laplaza.org
Message-ID: <4v3au4$8t5@laplaza.org>
Source record: 139870

>The only problems with STORM (that I know) is that Y and Z Modem do
>not work correctly with my internet provider.

>Otherwize, I just use STORMS Y modem which will capture the file OK

I execute XYZ (Starfall Software, shareware) from a Storm script for
Zmodem. It locks out any multitasking but it's very solid. Storm's Y
modem does work but is slow.

My download script works like this, I do a ls -1 and then highlight the
file(s) I want to download and copy them to the capture buffer. When the
script is run with a function key, the capture buffer contents are read
into a string array, storms sends the sz -b plus the filename string
to initiate the download and then passes the filename as a parameter
to XYZ. After the file is downloaded, the script deletes it from my
Unix storage space. If there is more than one file, the script loops.

Frank /~
@/

2643. Re: ** Help With Pagestream 2.2 **

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4v2bcb$3cp@freenet-news.carleton.ca>
Source record: 139871

Steve Deaver (fs961@cleveland.Freenet.Edu) writes:
> I can't seem to get my fonts to load right. Some ofg the fonts print and the
> ones I want to use either Print and don't move or don't print at all. I have
> my PLUGIN Pro on the fonts FOLDER and the root dir, but it wont seem to
> be able to load into fonts manager. I have it working at one time until I had
> to re-format my hard drive. Thanks in advance.

I'm up against a similar problem. Please post any fruitful replies you
get. I also have a problem importing graphics. They import on a separate
screen which doesn't seem to relate to the "real" document. I just picked
up Pagestream as part of a package; I normally use Calamus. I find PGS
baffling, in ways I never encountered with Calamus, which is supposed to
be "the hard one".

--
Songshop Musical Productions // I went to the circus,
Box 266, Shawville, Quebec // And saw a man eating chicken
J0X 2Y0 (819) 647-6022 //

2644. Re: ftp.cnam.fr

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3214e62c863200@sn.no>
Source record: 139872

>For some reason it's been changed. You need to use the following address:
>
>sunsite.cnam.fr /pub/Atari (IP 163.173.129.5)

Oops... should be /pub/atari I think... not quite sure, but you'll find it.
^

Hallvard

--
_/_/_/

2645. Re: Draft RFD: comp.binaries.atari.{,discuss}

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <4v0mao$5jn@mark.ucdavis.edu>
Source record: 139916
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

Thanks for taking the time to create this Kyle. A few comments:

Kyle R. Hofmann (rhofmann@crl.com) wrote:
:
: REQUEST FOR DISCUSSION (RFD)
: moderated group comp.binaries.atari
: unmoderated group comp.binaries.atari.discuss

Is it possible to just use comp.sys.atari.st to discuss stuff in comp.binaries.atari? Why create comp.binaries.atari.discuss? I know I won't go looking for something in c.b.a. unless I read about it in c.s.a.st as I don't intend to poke my nose in there if I can help it. Also, does it have to be moderated? Seems like that was the cause of problems before. And then, of course, comes the issue of: do we really need this. Right now I'd say we do, primarily because there is no satisfactory ftp site. I wish we could set up a really nice network of ftp sites (one in US, one in UK, one in Germany, France, etc...) that all mirrored the complete archive. U-Mich used to do this, but seems to have gone all rough around the edges.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- U. C. Davis :
: The Internship & Career Center | Engineering & Physical Sciences :
: ,,, http://icc.ucdavis.edu http://128.120.234.242 :
: (o o) These are my opinions; you want some, get your own. :
+-o00-(_)-00o---+

2646. ST Gaming Digest/other comprehensive listing of Atari games

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: hummus@pipeline.com
Message-ID: <4v0gku$i0h@news1.t1.usa.pipeline.com>
Source record: 139917

There used to be an excellent online ST gaming magazine called ST Gaming Digest. Every month, it would list all the games that came out for the ST both in the US and abroad, the company releasing it and its country of origin, and a one or two line summary/review of the game. It also comprehensively listed every game that had been released over the previous year, games in the works etc. STGD was released on either a monthly or bi-monthly basis, depending on which month/year it was, and had an RT on GEnie called STGaming Digest or something of that nature. The Genie address of the author was ZRATH-SMILEY, and his real name was Eric-Alexander Bitton. The first issue I have is November, 1991, and the last September, 1993.

Does anyone know what happened to this fine publication? In the 9/93 issue, the author writes "see y'all in November" or something of that nature, but a November issue never appeared! I no longer have access to GEnie, so I can't check the RT there, does someone who is on GEnie know if it still exists? (I think it was CATegory 22 or 27). Does anyone know if the author is still on the Atari scene? He obviously worked very hard to put that magazine together, as it probably involved calling every STgame manufacturer in the world every month. If STGD is gone, does anyone know if there exists any other magazine/source like it that comprehensively lists every game ever released for the ST, either in print or electronic? Perhaps some web site somewhere has archived all the data? I would be much obliged for any info...

Thanks

2647. STe cart port

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: Rod@gaiasys.demon.co.uk
Message-ID: <96155386_Beta03_OASIS_NEWS@gaiasys.demon.co.uk>
Source record: 139918

CAN YOU HELP!!??

I'm after any sort of circuit board that will fit into the STe cart port.
old clock, game, op sys, anything that fits.

I'm trying to make an extension so I can move the clock module inside the
case so the kids cant bash it. It seems that Atari have used a strange size
for their connections on this board and i cant seem to find a piece to match
and I dont (now) have the gear to make my own.

private e-mail to save bandwidth to rod@gaiasys.demon.co.uk

cheers

--

Rod@gaiasys.demon.co.uk

2648. WTB Atari HiRes Monitor (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: rich@alfagtv.netkonect.co.uk
Message-ID: <rich-1608960058230001@alfagtv.netkonect.co.uk>
Source record: 139919

Hi there, I am looking for a mono hi-res monitor for a 1040 STFM. Email me
if you know of anything.
Bye for now,

Rich

--
=======================================
Rich Manley-Reeve rich@alfagtv.netkonect.co.uk
=======================================

2649. Re: Win95 style start menu for Atari TOS?

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <4v0eg4$kku@mark.ucdavis.edu>
Source record: 139920

Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:
: I recently heard of a program that allows Atari TOS machines to get a
: "Start" menu, similar to Windows95.
:
: What is this program called and where can I obtain it?

There is a program called "Start Me Up," but I think it only runs under MagiC. You can read about it at the InterActive support site:

http://www.compulink.co.uk/~inactive/software/start.htm

You should be able to download from that address shortly as well. This is a beautifully designed page, by the way. Kudos to Joe Connor. All these people updating their web pages over the summer, I'm going to have to join the fray. Stay tuned for the next exciting installment of the Yolo Atari Club page ;-)

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- U. C. Davis :
: ,,, http://dcn.davis.ca.us/~dmlarson/yac/ :
: (o o) These are my opinions; you want some, get your own. :
+-o00-(_)-00o---+

2650. Re: Draft RFD: comp.binaries.atari.{,discuss}

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: maffia@fox.CS.Berkeley.EDU
Message-ID: <4v0vq1$2gu@agate.berkeley.edu>
Source record: 139921
Cross-posted to:
news.groups,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

This followup has been cross-posted to the groups that received the original post.

In article <4utbeo$si9@nntp.crl.com>,
Kyle R. Hofmann <rhofmann@crl.com> wrote:
(snip snip snip snip)
> REQUEST FOR DISCUSSION (RFD)
> moderated group comp.binaries.atari
(snip snip snip snip)
>Specific examples of disallowed software include:
>
>- Pictures, music, and other non-software binaries

As it stands, there currently is no repository that I am aware of that supports pictures or music files. I collected the 8-bit Atari .MOD music files, and would like to be able to trade and/or collect more titles. As far as I know, there are no copyright restrictions on the MOD and related music files because they were generally released anonymously.

A blanket prohibition on all music files to be overly restrictive. The music and picture files specific to the Atari 8-bit computers are small, hard to find, and tradeable. I would like to see them allowed. This request does not extend to .jpeg, .gif or other modern formats, nor to material that is already prohibitted from the Internet.

Please modify the proposal to allow music and picture files specific to the Atari 8-bit computer to be posted.

- Anthony Maffia

2651. Re: 1040 STfm and HD?

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4v0r71$li2@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 139922

"Marino Luis Carlos Hernï¿½ndez" <mcarlos@arrakis.es> wrote:
>How can I connect an IDE HD to my 1040STfm?
>What I need?
>
>
>Marino Carlos
>mcarlos@arrakis.es

Contrary to previous posts, I believe a German outfit made an IDE host for the ST line. The only drawback was that a cable ran out of the ST case to an external hard drive. System Solutions (www.ssolutions.com) may know more.

Dan

2652. Re: Mailer & Newsreader?

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <4v0kf7$5jn@mark.ucdavis.edu>
Source record: 139923

Gustavo Comezana (comezana@math.psu.edu) wrote:
: >Eric Hays (szhays@boris.ucdavis.edu) wrote:
: >
: >: For a newsreader, get AntMail. There are two competing news readers in
:
: I thought AntMail was a MAIL reader. I have found no references to
: news in the AntMail docs. What's the story?

Sorry. The original post asked for both a news reader and a mail reader.

I tried to answer that Antmail was an excellent mail reader and that there
were rumors of news readers, but none extant that I knew of. Sorry for
any confusion.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- U. C. Davis :
: The Internship & Career Center | Engineering & Physical Sciences :
: ,,, http://icc.ucdavis.edu http://128.120.234.242 :
: (o o) These are my opinions; you want some, get your own. :
+-o00-(_)-00o---+

2653. Re: 520STfm <-> TV cable?

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: ccrok@netway1.mdc.net
Message-ID: <4v0nl8$feb@namesrv.mdc.net>
Source record: 139924

The 520STFM can use either an Atari RGB monitor or any composite
monitor(with a cable that utilizes the FM modulator). I used a
520stfm with a Commodore 1571 monitor for years with a Practical
Solutions cable.

RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens) wrote:

>In article <4udkih$mg9@nnrp1.news.primenet.com>,
> nickb@primenet.com (Nick S Bensema) wrote:
>>
>>In article <3209CE74.11FC@wam.umd.edu>, ericb <ericb@esl1.tamu.edu> wrote:
>>>
>>> Will the 520 work with a standard TV or do I have to scrap
>>> the thing (no, I won't buy a monitor)?
>>
>>I'd personally like to know if it will work with any IBM-compatible
>>monitors at all.

>Any analog monitor that can sync to 15.75kHz will work; the NEC 3D is the only
>one I know by name, but there are several others that were made by Princeton,
>Sont, and Acer, to nam a few. As far as I know, there are no VGA or better
>monitors still in production that can sync down to 15.75kHz (31.5kHz is the
>lower limtie for VGA), but rebuilt and used multisync monitors that work with
>the ST (and might also with the 800-series, with appropriate cabling) are
>still around.

>Followups redirected.

>*!* Opinions expressed herein are those of the writer only *!*
>Unsolicited Email of a commercial nature delivered to this address is
>subject to a $500 charge. Emailing such items, whether manually or
>automatically, constitutes acceptance of these terms and conditions.

2654. Re: MagiC 4.01 and ScreenBlaster 3

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: and@sun1
Message-ID: <4v1e8h$3cs@newsserver.rrzn.uni-hannover.de>
Source record: 139925

Jo Even Skarstein (josk@stud.unit.no) wrote:

: After a nasty crash on my boot-partition, ScreenBlaster 3 doesn't work
: under MagiC 4. I've reinstalled everything from start, and while it works
: perfect under TOS 4.04, SB_AUTO.PRG chrashes when scanning for SBR-files
: under MagiC. Any suggestions?

The "Behnes" suggest to use SBII, not SBIII.
SBIII is told to be "critical".

--

ANDREAS KROMKE

2655. Re: Magic4 and long filenames?

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: and@sun1
Message-ID: <4v1ej5$3cs@newsserver.rrzn.uni-hannover.de>
Source record: 139926

Gary Priest (gary@the-gap.demon.co.uk) wrote:
: Does anyone know if someone is working on long filenames for Magic4 or do we
: have to wait for Magic5? I for one could really use long filenames and don't
: really want to wait a year for Magic5 to appear in the UK :(

1. MagiC 4 can use long filenames either on a Mac (only MagiCMac) or
on a CD-ROM (using CDROM.XFS) or on a RAM-Disk (RAMDISK.XFS). But you
have to install a modern shell (i.e. any shell except Ease < 5.0).
2. I completed MagiC 5 UK last week. It is the version 5.02 that has
a couple of bug fixes, compared to 5.00. There is also a french
version 5.02.

--

ANDREAS KROMKE

2656. Re: Storm Scripts

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: gfrajkor@superior.carleton.ca
Message-ID: <4v0fc1$ke7@bertrand.ccs.carleton.ca>
Source record: 139927

In article <4uvtmo$frh@laplaza.org>, Frank Vuotto <fvuotto@laplaza.org> wrote:
>Almost any action that requires more than one keystroke can be reduced to
>a single keystroke with a STorm script. I use storm with a Unix shell
>internet connection and I have at least 20 scripts that I use. My main
>logon script logs me on, checks to see who else is logged on, downloads
>my mail, runs tin and then opens my favorite newsgroup.

Can I go back to this topic, which I have broached before?
Nothin in the world, and I include programs Windows, MSDOS, DEC,
Macintosh and Commodore (I have worked with ALL of these) is as simple
to use, as intuitive, as clever as the old FLASH. Every time I try to
change, and I have changed to STalker 3, Connect, and Freeze-Dried
Terminal, I have gone back to Flash 1.6.
I would like to PLEAD with whoever owns the rights to Flash
code.
Leave it alone. Don't screw with it. Just ADD color support, Zmodem
support, and higher modem speeds. Otherwise -- PLEASE DO NOT ATTEMPT
TO IMPROVE IT.

Skip Flash II. Skip Connect. Skip FDT. Just take the guts of
the best terminal program ever invented and bring it up to date.

If you wamt more comparisons--
yes. I have used Connect, FDT (Atari); Delrina Winfax, Quicklink II
fax, MIcrosoft works Comm (MSDOS; Smartcom (Mac and Windows), Microphone
(Mac); Telix and ProComm (MSDOS and windows), Desterm and Dialogue
(Commodore).

Where are you, Flash writers? Come back. Save us from mediocrity
and general protection faults.

gfrajkor@ccs.carleton.ca

2657. Lords Of Conquest (PC Port ??)

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: Brent Eamer <beamer@comnet.ca>
Message-ID: <4v1ndk$acu@executor.comnet.ca>
Source record: 139928

Does anyone know of a port of this fantastic game to the PC?. I used to have an ST but sadly gave it up three years ago (big mistake). Please email me at beamer@comnet.ca

Thanks..

2658. Re: ftp.cnam.fr

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3213ada0e5f20@sn.no>
Source record: 139929

On Wed 14-08-96 22:25, Ronald J. Hall (thechyld@thechyld.pcc-uky) wrote:

>
> Umm...just wondering-has anyone else not been able to download anything
> from ftp.cnam.fr lately? I've tried a couple of times in the last few
> days and all I get is a " 0 " listing when I "dir" from /pub/Atari/.
> Thanks in advance for any info! :)

For some reason it's been changed. You need to use the following address:

sunsite.cnam.fr /pub/Atari (IP 163.173.129.5)

Hallvard
--
_/_/_/

2659. Re: To all fucked Atoyi losers...

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3214499f.825969@news.airtime.co.uk>
Source record: 139930

>> And whoever named the thread has to be the sort of person who is
>>giving the Internet and these newsgroups a bad name,

>May the nettiquette god strike you down Tony! There are few sins as
>great as that of the changing of news subjects and besides I can't be
>arsed :)

Hmmm ho well?, never mind then :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

2660. Re: Magic4 and long filenames?

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4v1v86$9e@due.unit.no>
Source record: 139931

Andreas Kromke (and@sun1) wrote:

: 1. MagiC 4 can use long filenames either on a Mac (only MagiCMac) or
: on a CD-ROM (using CDROM.XFS) or on a RAM-Disk (RAMDISK.XFS). But you
: have to install a modern shell (i.e. any shell except Ease < 5.0).

Are the XFS-files mentioned freely available? Where?

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

2661. Re: Pinball Dreams Questions...(please help)

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: cpb4@ukc.ac.uk
Message-ID: <606@cypress.ukc.ac.uk>
Source record: 139932

In article <5nCTAa8.chrishinds@delphi.com>,
Evil has no boundaries <chrishinds@delphi.com> wrote:
>know their current e-mail address. The letterhead says "CIX@Nharlow"...
>can I take that to mean "Nharlow@cix.com"?? Any ideas?

CIX is in the UK, so that would be @cix.co.uk

--Charles

2662. Re: Fuzzy TTM194 monitor

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: Lance Barrett <lb@media.net.au>
Message-ID: <321485DA.556A@media.net.au>
Source record: 139933
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Jim DeClercq wrote:
>
> When my TT030 started up today, the screen on its TTM195 was fuzzy, but
> viewable. After checking my eyes, I took it far enough apart to find out
> that the static focus adjustment did absolutely nothing. I will try to
> get a circuit diagram and get to the bottom of this, but while I am doing
> that, if anybody has met that particular demon before, please tell me what
> it turned out to be.
>
I had this problem and it turned out to be a resistor (15K) in series
with another resistor (18K or there abouts) connected to the moving arm
of the focus potentiometer.

lb@media.net.au

2663. Re: 1040 STfm and HD?

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960816075623.9020F-100000@usr02.primenet.com>
Source record: 139934

HI, Apparently a German company sell an adaptor for the cardtridge.
It convert any IDE device for the Atari. It's already on the market.
Need more information about that. If someone knows what I am talking
about, please, write here. Several atari users would be happy to hear.
Bye.

On 16 Aug 1996, Richard Wegner wrote:

> Date: 16 Aug 1996 02:14:16 GMT
> From: Richard Wegner <richardw@dma.org>
> Newsgroups: comp.sys.atari.st
> Subject: Re: 1040 STfm and HD?
>=20
> Marino Luis Carlos Hern=E1ndez (mcarlos@arrakis.es) wrote:
> : How can I connect an IDE HD to my 1040STfm?
> : What I need?
>=20
> You can NOT hook up an IDE hard drive to the Atari series of computers,=
=20
> they only support the MFM and SCSI and you need a special cable for both=
=20
> of them. The SCSI you will also need a plug called Link II (I recommend=
=20
> this one over the orginal one just called Link).
>=20
> : Marino Carlos
> : mcarlos@arrakis.es
>=20
> Richard Wegner - richardw@dmapub.dma.org
>=20
>=20

2664. BINHEX? Where?

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <4v27b4$p9e@nnrp1.news.primenet.com>
Source record: 139935
Cross-posted to: comp.sys.atari.st,alt.binaries.atari.d,de.alt.binaries.tos.d

I saw a short BINHEX decoder posted in comp.sys.atari.st a few months ago, thought I saved it, cannot find it, did an archie search which came up enpty, and the few atari archives I tried do not know about it.

I would like to know where I can find it, or ask the original poster here to do it again, or ask him to put it in both German and English binaries groups.

It would be appreciated as e-mail, too

TIA

---_-----------------------
jimd1 __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

2665. Forsale:ATARI MONITOR

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: bt127@yfn.ysu.edu
Message-ID: <4v29jv$afk@news.ysu.edu>
Source record: 139936

I am selling an Atari SC1224 monitor. I'm asking a $100.00 or reasonable offer.
leave me e-mail. Thank you!!!! /|\

2666. Re: ** HEEEELP! Overscan's dead! **

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4v1akr$cqi@scanner.worldgate.com>
Source record: 139937

George W. Garner (garn9114@kutztown.edu) wrote:

: If anybody has *any* information they can give I will be greatly
: appreciative. Heck, if you can get it to work I just might kiss ya :)
: Thanks in advance for any help,

: George Garner

George, it sounds like you have managed to set the NEWDESK.INF file to
shut overscan off. (i.e. if you save the NEWDESK.INF file while not in
overscan, or you have installed a NEWDESK.INF file that does not contain the
line for overscan) To rectify this, simply remove (not necessarily delete)
the NEWDESK.INF, and see if the problem goes away for you. I'd tell you
what the line is to set overscan to on, but the truth is that I have both a
BlowUp and a ScreenBlaster, so I don't use overscan anymore...let me see...
Well, here's a NEWDESK.INF file that gives you overscan (without using any
program to do it. - simply save the text between the --'s as NEWDESK.INF or
whatever(mine was called OVERSCAN.INF). If you change it at all, simply
make sure that you're in overscan (768x480) before you save it, or you will
lose the overscan. Here it is.

--
#a000000
#b000000
#c77700070006000700552005055522207705570750555077031111103
#d
#Z 01 @
#K 4F 53 4C 00 46 42 43 57 45 58 00 00 00 00 00 00 00 00 00 00 00 00 00 52 00 00 4D 56 00
00 00 @
#E F8 05 00 1C 01 4A 00 00 00 00
#Q 41 70 73 70 7C 74
#W 00 00 0C 01 15 1C 00 @
#W 00 00 22 01 14 1C 00 @
#W 00 07 38 01 14 1C 00 @
#W 00 00 0E 01 34 09 00 @
#W 00 00 04 07 4C 0C 00 @
#W 00 00 0C 0B 4C 09 00 @
#W 00 00 08 0F 34 09 00 @
#W 00 00 06 01 34 09 00 @
#N FF 04 000 @ *.*@ @
#D FF 01 000 @ *.*@ @
#G 03 FF 000 *.APP@ @ @
#G 03 FF 000 *.PRG@ @ @
#Y 03 FF 000 *.GTP@ @ @
#P 03 FF 000 *.TTP@ @ @

```
#F 03 04 000 *.TOS@ @ @
#M 00 01 0B FF C Hard Disk@ @
#M 00 00 09 FF A Floppy Disk@ @
#T 08 08 02 FF TRASH@ @
#M 00 02 0B FF D Hard Disk@ @
#M 00 03 0B FF E Hard Disk@ @
#M 00 04 0B FF F Hard Disk@ @
#M 00 05 0B FF G Hard Disk@ @
#M 00 06 0B FF H Hard Disk@ @
#M 00 07 0B FF I Hard Disk@ @
#M 00 08 07 FF P DEVICE@ @
#O 08 07 06 FF Printer@ @
--
```

There. I hope that helps.

Leslie

2667. FS. ATARI hardware and software-great prices

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: rjre@aol.com
Message-ID: <4v19nt$jm3@newsbf02.news.aol.com>
Source record: 139938

ATARI hardware and software priced to sell FAST!
(prices do not include shipping)

Mega ST 4, color/mono monitor switch, SM124 mono display,
2nd external floppy, built in AT speed IBM emulator
& Zoom Fax modem.. all for only..... $150

ICD FaST Hard Drive (50Mg Seagate & 105Mg Quantum)..... $135

Broken SLM 804 Laser printer
(couple bad boards and drum assembly..great for parts)
.....FREE!!..you pay shipping

****

Application & Utility Software
(all with original disks and manuals)

Calamus SL $90
Pagestream $25
or both for just... $105!

****

Application Software bundle including:
(all manuals included except for titles with a *)

Superbase Professional
*Datamanager Professional
ST WORKS w/speedo GDOS
Phasar
LDW Power
Degas
Word Up
Xboot (Boot Utility)
Neodesk
*Neochrome
*Printmaster Plus
Thunder
Procopy
Label Master Elite
Warp 9
Knife ST
Diamond Back 3
Diamond Edge
Turbo ST
TurboJet

Revolver
G+plus

All for only..... $135

****

Games & Entertainment bundle including:
(all original disks, but I lost the manuals)

Lemmings
Terramex
Arkanoid
Gauntlet
Crystal Castle
Indiana Jones & The Temple Of Doom
Speedball
Metrocross
Xenox
Blockout
Tetris
Music Studio
Leisure Suit Larry 3
Zany Golf
Shanghai
Leisure Suit Larry 2
Leisure Suit Larry In The Land Of The Lounge Lizards
Arena
Space Quest 3
Marble Madness
Tv Sports Football
Gold Runner
Pac Mania
Star Ray
Kings Quest
Defender Of The Crown
Zak Mckraken
Uninvited
Borrowed Time
The Pawn
Star Wars
Dizzy Wizard
Champion Wrestling
Hex
Sundog Frozen Legacy
Electro Solitaire & 21
Star Glider
Leather Goddess Of Phoboes
Word For Word
Whishbringer
Flip Side

Backgammon
Witness

all for only.................. $85 (That's less than $2 a game!!)

(All prices do not include shipping)

Please send me email if you are interested at RJRe@AOL.COM

2668. Re: Draft RFD: comp.binaries.atari.{,discuss}

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: jvogel@crl.com
Message-ID: <4v2bqe$2t8@crl8.crl.com>
Source record: 139939
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

Kyle R. Hofmann (rhofmann@crl.com) wrote:
: [This is a draft version of an RFD intended to be posted to
: news.announce.newgroups soon. It is being posted to the comp.sys.atari
: groups for feedback before the final submission to David C. Lawrence,
: the news.announce.newgroups moderator. Please give us your thoughts on
: this proposal. Thank you. --KRH]

: Currently, there exists no appropriate and easily accessible medium
: for the release of Atari software. There is also a growing pool of
: software available for these machines which would recieve a
: marginal distribution at best due to this lack of a medium.
: Though FTP sites and several binaries newsgroups
: (alt.binaries.comp.atari8bit and alt.binaries.atari) exist, many
: Atarians do not have FTP access and the alt groups have a poor
: distribution.

You need to specify what kind of Atari software is going to be on here
(8-bit, ST, TT, Falcon, whatever). Seems one user seems to think this is
for ST stuff. I'm not even sure what format this is going to be for, myself.

And if this is for 8-bit, there's already an 8-bit binaries group that
doesn't get wide distribution.

John
jvogel@crl.com

2669. Re: To all fucked Atoyi losers

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: JEDI
Message-ID: <4v21qr$47m@lex.zippo.com>
Source record: 139940

In article <010313Z15081996@anon.penet.fi>, an162313@anon.penet.fi says...
>
>
>starship@3rdplanet.com "wrote":
>
>>bite_me@huppins.com barked in COMP.SYS.ATARI.ST on 11 Aug 96:
>
>> bm> NNTP-Posting-Host: ewu63228.ewu.edu
>>
>>
>>Perhaps you're correct. However, I think I'll let the postmaster@ewu.edu
>>make that decision. You see, I'm such a loser that I can read all of the
>>headers of any email or news article, and discover where it came from, even
>>if you disguise your email address (as you clumsily attempted to do).
>
>
>Hmmm... I don't see an Email address in the header... Looks like a
>Posting Host from what I see. Maybe it wasn't so clumsy after all, eh?
>
>But I'm more intrigued as to why you found it necessary to respond to the
>original post? I've always found it quite amusing how defensive
>Atarians are regarding their choice of "computers." Quite pathetic
>actually.

Defensivenes wrt chosen computer is a condition that afflicts many
users of ALL platforms. Strange that you failed to notice this.

NO. What is pathetic is your rather selective perception.

2670. New NeSTList & NeST Kit

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <45156192_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 139941

A new NeSTList and NeST Kit have been uploaded to the NeST WWW pages.

http://www.nest.demon.co.uk/

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

2671. Re: ??? 9600 baud highest STe Modem transfer rate ???

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: RichardX_Tietjens@jf.intel.com
Message-ID: <4v21ch$2gc_006@jf.intel.com>
Source record: 139942

In article <4urssm$j39@preeda.internex.net.au>,
julian@connexus.apana.org.au (Julian Gifford) wrote:
>
>28.8 requires a hardware mod but can be done.
>I run a Mega STe at 28.8 using Freeze Dried Terminal. (The best comms
>program for tha Atari). This required software and hardware mods. It was
>easy really.

Actually, the only "hardware mod" for using a Mega STe at up to 115200 is a "Y"-adapter cable for the Modem2 and Modem1 ports - there are a couple of pins that aren't connected on Modem2, but using HSmodem in "M1EMU" mode (that's "Modem1 Emulator," not some great flightless bird <G>) those signals can be taken from Modem1. Then just edit your FZDT*.CFG file to change the baud rate to zero, set the port speed using some other program (I let Semper do it, but it could be done by HSmodem itself, I think), and FizzDizz is perfectly happy to run at whatever speed the port is set to. It says "0" in the status line, but it will connect at your modem's best speed.

On the same subject: Does anyone have an English transaltion of the docs with the 38400.LZH file? I think I can puzzle it out, but my Deutsch is very rusty, and I have three 1040STs that need faster serial ports.

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is subject to a $500 charge. Emailing such items, whether manually or automatically, constitutes acceptance of these terms and conditions.

2672. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: bat@cyberden.com
Message-ID: <bat-1608961056500001@rpk-19.nbn.com>
Source record: 139943

In article <4ur9vg$ekf@Einstein.ebicom.net>, bjr@edison.ebicom.net (Brian Roland) wrote:

:reason from this programmer. A good example of this was the release
:of KCS Omega under Dr. T. In the beginning it was heavely copy protected.
:The coustomer base in the beginning was so good at sharing the rewards
:and problems of this tool, that the copy protection was quickly removed
:at the request of their present coustomer base. I'm sure there've been
:a few theives out there who grabbed a copy of KCS for no good reason
:other than sheer greed...but these few people never really USE the tool
:anyway, and wouldn't have purchased it even if it were copy protected.
:A few others who did steal it with the intention to USE it...sooner or
:later ended up buying the package for support and upgrades anyway. After
:all...back when KCS was a top dollar sequencer...it cost nearly half as
:much as the package to run off the documentation on a copy machine, as
:this particular package put almost as much money and effort into producing
:good comprehensive documentation as they did in the actual software.

This is hitting the nail on the head. Exactly. In fact, I was one of those who was at first using pirated versions of KCS are I stumbled across it and found it to be quite advanced compared to all the 'other' pirated sequencers I had. You see, I had Pro-24, Cubase, Notator and some others, all copies, but for me, I was glad I had cracked copies mainly because I realized that all of the other sequencers were completely unusable writing tools compared to KCS. If I had to spend $400-$1200 a pop on sequencers just too see if they 'sucked', it would of been devastating. In fact, I did just that at one time, buying Cubase on a whim when I really was happy with the cracked KCS I had only to find the $400 Cubase was sluggish and crashed 1 out of 10 times everytime I used it. KCS crashed 1 out of 100 times and was a lot faster.

Point being, piracy to the serious user only means they can try and it and if it really is something worth while and not somethng that isn't going to live up to your expectations, then the serious user will want to support it in the end, if not just for the manual. I realized KCS was amazing after spending $400 on Cubase and ended up getting so into it, that I became one of their main beta-testers.

I also, regardless of being a beta-tester, sent them the full retail price for KCS when it came out as well as getting their Phantom interface.

Other software I pirated back then had the same effect. You use it, if it sucks or isn't interesting, it gets filed away or erased. If it's way cool, you end up wanting to get support on it and buy it.

Hense, shareware was born which I feel is the greatest thing since sliced bread. Try before you buy... weeds out a lot of fluff out there that's really mediocer software with high price tags.

Bat

The CyberDen http://www.hallucinet.com/cyberden
bat@cyberden.com http://www.hallucinet.com/cyberden/bat
Music & Sound Design http://www.hallucinet.com/cyberden/ic
Xorcist http://www.hallucinet.com/cyberden/xorcist

2673. Gluestik is there.

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960816083337.20016A-100000@usr01.primenet.com>
Source record: 139944

Hi, I saw that a lot of atari users wanted Gluestik but they say
that's hard to find it.
I found a beta release. It will not work with every stik application
but it should be okay. There are some bug in it , and they're known.
Anyway, the address is:
http://www.cs.duke.edu/~dsb/files/gluestik_beta1.zoo
Bye.

2674. Re: Any Dr. T's OMEGA II Users?

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: bat@cyberden.com
Message-ID: <bat-1708960158430001@rpk-7.nbn.com>
Source record: 139945

In article <4uvv4t$hl1@laplaza.org>, fvuotto@laplaza.org (Frank Vuotto) wrote:

:this is frustrating. I use KCS in the studio almost daily and I'd pay a
:hundred bucks to get this fixed, unfortunately, we'll never see another
:upgrade

We could try and track Emile Tobenfield down and tempt him with a collection to fix these bugs... that is if he is still alive or trackable. Isn't he still @ Dr. T's working on educatainment music stuff? Didn't he go crazy BECAUSE of Omega II?

:>But Omega is still the main reason why I stick to the Atari, as there
:>is nothing like it in the PC or Mac world.
:
:Agreed! I have used KCS since the first C64 version and probably will as
:long as I can find a working ST.

Yup - I actually use DECK II on the Mac locked to MIDI SPP from the MAC to get Digital Audio piped into the MIDI stream. I do have problems with the locking up being exactly the same each time and MTC doesn't seem to be too reliable but 'taking it from the top' it seems to work.

Bat

The CyberDen http://www.hallucinet.com/cyberden
bat@cyberden.com http://www.hallucinet.com/cyberden/bat
Music & Sound Design http://www.hallucinet.com/cyberden/ic
Xorcist http://www.hallucinet.com/cyberden/xorcist

2675. Re: Draft RFD: comp.binaries.atari.{,discuss}

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: oscar@justified.com
Message-ID: <MPLANET.321495f2oscar9896f0@client1.news.psi.net>
Source record: 139946
Cross-posted to:
news.groups,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

In article <4v0vq1$2gu@agate.berkeley.edu>, maffia@fox.CS.Berkeley.EDU
says...
> As it stands, there currently is no repository that I am aware of that
> supports pictures or music files.
...
> A blanket prohibition on all music files to be overly restrictive.
> The music and picture files specific to the Atari 8-bit computers are
> small, hard to find, and tradeable.
...

I completely agree. I remember having an extensive collection of Atari
art and certainly would like to see all that be back in circulation.
There were BBS's with literally hundreds of original art and musical
items. Where are they now?

Oscar

2676. Re: OASIS2 & ICE - Comment List # 43 (09/08/1996)

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <17774599_000001_OASIS_NEWS@yeadontt.demon.co.uk>
Source record: 139947

In article <199608112037.AA02256@moroder.demon.co.uk>
Stephen Mulrine <robotron@moroder.demon.co.uk> wrote:-

>In comp.sys.atari.st, dbrewood@nest.demon.co.uk (Daron Brewood) wrote:
>>- De-fragging system built in to Oasis to stop problems when unbatching
>> news.
>
>Yikes! Bit risky, this (depending on how it actually works). I would let
>the OS sort it out.

This is not de-fragging of the drive, just of files be renaming them
and then copying them to a new file. This is done because GEMDOS gets upset
if a file is split into more than (we believe) 10 pieces on the drive.

>>- Two bugs from: Stephen Mulrine <robotron@moroder.demon.co.uk> fixed:
>> - If an outgoing mail message has a line beginning with a dot, the dot
>> will vanish in transit.
>
>Just for the record, this may not have been the case. According to the
>SMTP spec, it should happen, but I've seen versions of sendmail which are
>smart enough not to delete the dot if the next character on the line is
>something else.

Try the new version and let me know if it is OK now.

>
>>- Defragging routines debugged.
>
>Double yikes!

Whoa... Calm down :-).

TTFN

--

============= OASIS Homepage =++== www.yeadontt.demon.co.uk =============

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/ _/_/
_/ _/ _/ _/ _/ _/ _/ _/ _/
_/ _/ _/ _/ _/ _/ _/ _/
_/ _/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/ _/_/
_/ _/ _/ _/ _/ _/ _/ _/
_/ _/ _/ _/ _/ _/ _/ _/
_/_/_/_/ _/ _/ _/_/_/_/ _/ _/_/_/_/ _/_/_/_/

========== Phil Yeadon ====== phil@yeadontt.demon.co.uk ==========

2677. ST Emulator---Tos2Win

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: Brian Sturk <bsturk@ultranet.com>
Message-ID: <3214EFB2.4F4F@ultranet.com>
Source record: 139948

Has anyone used it yet, and does anyone in this NG speak English and
German??? :]

2678. Re: alt.binaries was Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960816195607.13886B-100000@india.lm.com>
Source record: 139949

Those of you that don't have access to a.b.a yet, might have to do what I
did and ask your system administrator to carry a.b.a and a.b.a.d, while
your at it you might also remind him that c.b.a.s is now a bogus group as
it was delete or removed or whatever they call it!

On 13 Aug 1996, J Kock wrote:

> In article <macdonald.500.000F9F6B@cfcsc.dnd.ca>, macdonald@cfcsc.dnd.ca says...
>
> >Wish I could get excited
> >nntp.uunet.ca doesn't seem to carry a.b.a
> >still carries c.b.a.s though, although not a group
>
> Same here.. I cant find alt.binaries.atari either at my provider.
> :-((((
>
>
> --
> _____________________________________
> ____________/ http://www.geocities.com/Broadway/1353 ____________
> /______ .___ . \
> |(ST) jesper.kock@kockens.ct.se // //| |
> | |____| or kock@kockens.pp.se || || | To boldly go |
> |< oo > || || /_ were no Atari |
> | |__/| WiZZard on -*-Kockens BBS-*- _/|| ||_ /| has gone before |
> | ____/ ATARI ONLY +46-46-250256 |_/ |_| _|/ |
> ____/
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2679. Re: ** Help With Pagestream 2.2 **

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <4v2ud6$b1i@mark.ucdavis.edu>
Source record: 139950

Robert Wills (cj439@FreeNet.Carleton.CA) wrote:
:
: Steve Deaver (fs961@cleveland.Freenet.Edu) writes:
: > I can't seem to get my fonts to load right. Some ofg the fonts print and
: > ones I want to use either Print and don't move or don't print at all.
: > my PLUGIN Pro on the fonts FOLDER and the root dir, but it wont seem to
: > be able to load into fonts manager.

The one tough bit about PageStream was installing the font "suitcases" (or whatever they called them). It's been too long since I did it to remember step by step how to describe it. But if you follow the instructions in the manual it _does_ work. I just remember the problems stems from there being multiple places you have to click on the "save settings" type button.

: get. I also have a problem importing graphics. They import on a separate
: screen which doesn't seem to relate to the "real" document. I just picked

This is because you have your default settings set so PageStream loads graphics into a window to allow you to crop them before placing them in the document. Just select a portion of the picture and copy and paste it into the document now. If you want PageStream to skip this step, you can change this setting (check your manual).

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA):
: The Internship & Career Center | Engineering & Physical Sciences :
: ,,, http://icc.ucdavis.edu http://128.120.234.42 :
: (o o) These are my opinions; you want some, get your own. :
+-oOO-(_)-OOo---+

2680. ST REport

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4v2l5r$8q7@inca01.inca.co.nz>
Source record: 139951

I have just subscribed to ST Report, and received my first copy.

Unfortunately, to my horror, they only send out 1.6 meg PDF files, and not the 57k ASCII files as I said I wanted on their subscription form. (As I have to pay for my data, this glitch cost me $9 instead of the 17 cents it should have [read: US$6 instead of US$0.12])

(I emailed them, and Ralph Mariano said in reply that they only do PDF and will not be carrying the ASCII version for much longer)

--

Quote For The Month:

"Shazbot!"

2681. The Final Issue of "ST NEWS"

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.081696.203237.01@wxs4-3.worldaccess.nl>
Source record: 139952
Cross-posted to: alt.atari,comp.sys.atari.st

It it coming closer. In theory it should already have been there and, indeed, it is. I mean, the official release date of "ST NEWS" Volume 11 Issue 1 & 2 (yes, it's a double-sized issue!) is July 26th 1996, exactly 10 years after the release of the first issue. It will be the final issue. I am hard at work to finish it. It should not be more than another week, and certainly not beyond the next weekend. I already have 100 articles, almost 2.4 Mb in size. It's going to be a corker of an issue, I think.
I won't lift any of the veil yet. What I *will* do, however, is tell you that I will send out a message when it's uploadable (and *where*) as soon as I know. If you want to get that message, send me a simple request to be put on the "Atari list". That's all. If you don't object to 3 Mb of UUencoded shit in your mailbox, I might even be tempted to send you the whole thing, lock stock and barrel. You decide.

Bye!
--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Protection and why is he reading my disk?" |
\--/

2682. Re: ** One more small MiNT Problem **

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: "Neron N. Nesmith Jr." <aj620@detroit.freenet.org>
Message-ID: <321521FE.474A@detroit.freenet.org>
Source record: 139953

George W. Garner wrote:
>
> I am having one small problem with X-Windows. When the machine
> boots up it's not going into ST-High rez, so X-Windows won't work
> properly when it comes up. I've been able to run X-Windows only when
> removing the exec lines in Mint.cnf, running tcsh from Gem, *then* typing
> the exec lines and starting X. Of course, Gem was in St-High then.

George,

I'm sorry that I can't help but I get the same condition on my TT. What computer
are you having this problem with?

I too would be happy to find a fix to this problem. I was recently at a computer user group meeting (WAUG - Ann Arbor, MI) and one of the members
had some success at home with Mintnet and CAB using a dialup PPP account.

You might want to give that a try, although it seemed to take quite a bit to
set it up.

Does anyone have docs on how do do this?

Thanks,
Neron
N8WFS

2683. STReport #1233

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZbMQp0n.dpj@delphi.com>
Source record: 139954

08/16/96 STR 1233 The Original Independent OnLine Magazine!

- CPU Industry Report - NET goes Sky High - Internet Blaster
- MS aids APPLE - Nobel Pirates? - QDeck "NO Buyout"
- StorageTek Probe - Corel SoftBank - Fire GL 3000
- The End of an Era - People Talking - Memory Lane

First U.S. DVD Factory
NET Addiction?
MS Responds to NS!

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

2684. Super boot v8.1 and sound

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <633_9608161226@flight.org>
Source record: 139955

> Can anyone help by telling me what type of sound files I can use with Super
> boot v8.1?

Raw unsigned 8bit samples.

> What are DMA and Digi?sound? And where can I get them from, or whatsoftware
> do I need to produce my own.

Digisound can be found at Umich. Its called "digisnd.arc" or somesuch, look
for a 300k ARC file in the sound directory.

I think you'll be better off with 525 though, it can convert WAV and AU files
to something you can use.

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo---'

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

2685. Spreadsheet Opinions

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: aa728@FreeNet.Carleton.CA
Message-ID: <4v2o2e$89t@freenet-news.carleton.ca>
Source record: 139956
Cross-posted to: ncf.sigs.atari,comp.sys.atari.st

I'm considering upgrading my spreadsheet software. I'm currently using a registered shareware package called Sheet V3.2. It worked fine on my STe, but since I switched to a TT I've noticed some incompatibilities. I'd like to get some opinions, from users of other packages, namely LDW Power, 3D Calc and K-Spread.

Some questions I have are

Will it run on a TT030?
under MultiTos?
Mint/XaAES? |
or Mint/OAESis? | I haven't done anything with these
last two, but who knows...

Can you define multiple graphs per worksheet rather then one graph definable at a time? (This is what Sheet has.)

Does it have a powerful, but easy to use macro/programming language? Sheet has a BASIC like programming language.

I guess that's all for now.

--
Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8/85M TT030
My opinion has been held over from a previous life. Jaguar/Lynx :)

2686. Re: Draft RFD: comp.binaries.atari.{,discuss}

Newsgroup: comp.sys.atari.st
Date: 1996-08-16 00:00:00 UTC
From: maffia@davinci.CS.Berkeley.EDU
Message-ID: <4v2hg8$irc@agate.berkeley.edu>
Source record: 139957
Cross-posted to:
news.groups,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

In article <4v2bqe$2t8@crl8.crl.com>, John M. Vogel <jvogel@crl.com> wrote:
(snip snip snip)
>And if this is for 8-bit, there's already an 8-bit binaries group that
>doesn't get wide distribution.

That is an understatement. The whole point of the new binary group would
be to give it wider distribution. Very few of the ISPs in my area, and
none of the universities I've heard of accept alt.binary- anything.

I expect the new binary group to allow both 8-bit and ST stuff, although
I am only interested in the 8-bit.

- Anthony

(news.groups added to the distribution, as that is where this discussion
is supposed to be anyway.)

2687. Re: ST Emulator---Tos2Win

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4v57jn$2vo@freenet-news.carleton.ca>
Source record: 139808

Brian Sturk (bsturk@ultranet.com) writes:
> Has anyone used it yet, and does anyone in this NG speak English and
> German??? :]
Ich kann ein bischen Deutsch sprechen und lesen. I also read and write
English.

--
Songshop Musical Productions // I went to the circus,
Box 266, Shawville, Quebec // And saw a man eating chicken
J0X 2Y0 (819) 647-6022 //

2688. Re: MagiC 4.01 and ScreenBlaster 3

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GHRQBAAYUP@data.rhein-main.de>
Source record: 139809

In <4v1e8h$3cs@newsserver.rrzn.uni-hannover.de> Andreas Kromke wrote:

>The "Behnes" suggest to use SBII, not SBIII.
>SBIII is told to be "critical".

MagiC5 und der ScreenblasterIII V 1.2 laufen zusammen..

I found a way to work nice with M5 AND SBIII.
Watch out for the following steps:

First i have made a simple backup from drive c.
After this i delete ALL on drive c by format C (and only format C !)

(What's the right description for "partitionieren" ??)
(Sorry, i can't found the right english words for all this..)

Later you have to install magic5.00 /5.01 or 5.02 new from your disks
or simply form another partition of your harddrive.
Make sure m5 is ready to work nice on this machine.
After m5 install SBIII NEW from your SBIII-Disk!

Don't use ANY .INF from Backup!

Create a new Folder: C:/SB_RES/

Copy all your SBIII .SBR-Files into this new Folder.

Start SB_MONI and declare this path as your .SBR-Path!

Make sure your SBIII-Resolution works nice with single TOS 4.04.

Reset, and boot your machine new.
M5 start and will launch MAGDESK with 2 Colors.

Suprise, suprise...

M5 and SBIII are still working.
After arrived in MAGDESK open "Settings" and look for your own screen res.
Maybee 16 Colors or also..

Don't forget to SAVE this setting!
Don't forget to SAVE MAGX.INF after..

After MAGBOOT.PRG you must start SB_AUTO.PRG (V 1.2) !!
C:/AUTO
MAGXBOOT
SB_AUTO
and all the hole rest..

Boot your machine again...
You will have a nice look to your SBIII-Blasted Desktop after bootsequence..

If you have a nice SBIII-Res. copy all you other .PRGs/.ACCs from
your Backup to yourt Drive C:

D o n o t u s e A N Y .INF from your Backup!

OK, in this way m5+sbIII works on more as 7 falcons here..
I hope you can fix you problem with this simple trick.

(sorry, most i can't found the right english words to describe all)

Some german readers can found all in the latest release of doitf03h.zip
I don't now what's going on there, that's my way to get an nice desktop!

regards, robert

2689. NeST WWW pages updated.

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <76999663_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 139810

The NeST WWW pages were given another major update today:

URL: http://www.nest.demon.co.uk/

- More Atari links being added.

- Due to popular demand the pages of red haired girls have also been exapnded and refined, including more pictures, as well as bits of data about each girl.

- Oasis2 Comment lists now included with all the latest data on Oasis/ICE development.

- Number of sub-document links increased.

- New NeST logo replaces the initial incarnation.

- Opinion poll revised again (it should now work, if anyone cares to test it out it would be appreciated).

- List of NeST users incorporated detailing NeST and Internet address's.

Remember we are always looking out for more links so if you want to be added to out links pages just let us know!

As usual any feed-back is greatly appreciated.

Daron Brewood - WebMaster

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

2690. How much does a technician make?

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: Junho Whang <whangj@rpi.edu>
Message-ID: <321636F0.1F43@rpi.edu>
Source record: 139811

A medical doctor wrote the following in sci.med:

>I was just getting some computer work done and when I stoped in the shop
>I noted that the cost of a computer service call was 100$/hr (with a min
>fee of one hour per call) plus travel time. If you were to figure that
>out to 60 hours a week (the number of hours that the average doc works)
>it seems that the computer tecs time is worth well over twice what the
>median MD makes. The man at the counter said that he has a 2 week wait
>for a "house call".

Given that average income of medical doctors are $150,000/year, is this
doctor right? How much does an average computer/electronic tech make?
Thank you for your response.

2691. Re: MagiC 4.01 and ScreenBlaster 3

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4v5fct$62@due.unit.no>
Source record: 139812

It works now! Thanks for the tip!

: Create a new Folder: C:/SB_RES/

This was the critical point. I created this folder and copied all the SBR-
files to it, and SBIII works! I didn't have to reinstall anything, but I
use MagiC 4.01 and not 5.

: M5 and SBIII are still working.
: After arrived in MAGDESK open "Settings" and look for your own screen res.
: Maybee 16 Colors or also..

This didn't work. If I started sb_auto _before_ NVDI, the SB-menu didn't
appear. I believed that the new resolutions were available from magxdesk,
but that wasn't the case. So I started sb_auto _after_ NVDI, and the
SB-menu is available as soon as AES gets initialised. Just as well, I use
Thing anyway :)

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

2692. Help with design webpage

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <840399774_OASIS_@ping.be>
Source record: 139813

Hello Atarians,

I'm designing a webpage for a Belgium Aquarist Club. I've done the
design completely with Everest and Cab. The pages looks marvelous
when viewed with Cab. Netscape 2.02 however seems to have some
problems to display correctly the pages. For example: The mainpage
(index.htm) contains a table of wich the left side should have a
pale yellow (#FFFFCC) colour. Cab displays this very nicely,
Netscape not at all.
I wonder if someone could take a look at the sources of the pages
to see if I have done something wrong.
All the pages should have a background picture and all the tables
except one should have a backgroundcolor.
One but, the pages are all in Dutch.
The URL can be found on my sign-off.

Thank
Martin

--

On the seventh day He created Atari
Martin.Byttebier@ping.be

http://www.ping.be/~ping1030/index.htm

2693. Re: ATTENTION NYC ATARIANS:

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <5bBS56u.johnhechtman@delphi.com>
Source record: 139814

FPINTO <fpinto@cougarnet.byu.edu> writes:

> Hello there: I'm planning on staying there for a few days from
>the 27th to the 31ST (AUG). Could you tell me about meetings, shows :), or
>stores to check in that area?
>
> Please repply to: fpinto@byu.edu ;best wishes!

There are no stores or shows for Atari in NYC. There are a lot of individual users whom I've met - but no usergroups. If you'd like, drop me a line at Delphi and you could check out my setup. I've got a LOT of shareware - the advantage of a CD drive and a gang of Atari CD's ;)

2694. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <840394196_OASIS_@phil4.demon.co.uk>
Source record: 139815

In article <Dw1L7y.9pM@news.hawaii.edu>
jperez@Hawaii.Edu (John Perez) said:-

Of the posts I've read so far in this thread, this chap IMHO has got
the closest to the truth.

>Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:
>: JP> Honestly, I have at least 100 games that have difficulty
>: JP> running, or do not run at all.
>
>: Every program I've bought has worked fine, so I guess you've got either some
>: defective drives or some of the programs don't work on all TOS versions (the
>: safest games TOS has been 1.04). Some programs have had a copy protection
>
>In general, I'm sure that the copy protection that I have had most trouble
>with is the type that only works with certain types of disk drives. I
>personally have owned 5 Atari ST machines, and each of them have had
>plenty of problems with these games. My roommate has an ST, both of my
>brothers, several friends of mine, etc... whether one of my games will
>work on their systems is always hit or miss - there is sufficiently
>justifyable reason for that. How would you feel if you bought a CD of
>your favorite musician, but it wouldn't play in your CD player? Would
>anyone put up with that?
>
>: Sadly, the copy protection is necessary to stop some of the pirates.
>: Without copy protection there would hardly be any programs sold.
>
>I agree that some method of copy protection is necessary, but there is
>really no method that hackers cannot get around. I believe that in the
>Atari market, companies went way too far trying to prevent piracy, and
>really ended up taking out their frustrations on the consumer. Everything
>from joystick dongles, cartridge dongles, laser burned diskettes, and
>more. Not to mention, all of the custom formatted heavily protected disks
>ended up being even more prone to failure than regular floppies. One
>little flake from those precarious iron oxide coated disks, and a $70 game
>was now a nice coaster.
>

There is almost no copy protection that the software publishers could
create which couldn't be hacked by the Atari pirates. From what I saw
the only people that protection stopped were the usual ordinary users,
who don't know squat about cracking, who if they had the oportunity
would just bung copies to friends.

To stop this sort of piracy would have been very very easy. Why the
authors had to go overboard is beyond me, they proably only lessened
piracy by 1% by adding all that extra protection, and in doing so
reduaced the chances of the game working.

>There are more reasons that the Atari entertainment software market died,
>however.
>
> 1. Games being released without the features that were included in
> the ports available on other platforms.
> ex. Several titles (Ultima VI?) that had MIDI music support on
> the PC, had this stripped from the ST version - for a
> computer that actually HAS MIDI ports, this is inexcusable,
> and insured that I wasn't going to be interested. Also,
> many games were released without head-to-head modes that
> were available on the other platforms.
>
> 2. Games that needed to be hard drive installable, but weren't.
> ex. Microprose Grand Prix - an apparently excellent game, but
> far too frustrating to try and play because of the constant
> switching required of 4 disks. Also, Robocop 3- nice game,
> 3 disks... Robocop 3, by the way, had in manual copy
> protection AND severe diskette protection. Both of these
> games were hard disk installable on the PC.
>
> 3. Games that were just plain bad.
> ex. Plenty. Many game companies release poor titles, and then
> blamed poor sales on piracy. People don't want to play bad
> games, even if they don't have to pay a dime.

IMO the last reason along with one of the following is the most... looking
back through STF issues, its plain to see that most games realeased
were complete DROSS, rehased code and ideas. There were notable
exceptions, the lemmings, and Midwinters of the games scene... but I
would say that 80% were complete rubbish.

>
>: JP> I literally have at least 10 carts that I need to be able to
>
>: There are cartridge extensions available that either let you have many carts
>: inserted at the same time or let you change cart without switching off. If you
>
>My point is that I already paid a lot of money for the programs - these
>kinds of extensions should have been included with the offending software
>packages. I already have over $2000 invested in music software alone,
>where does it end?

I think you've got to remeber the company is out to make money, if
they can sell you a solution to a problem they originally caused they
often will.

>
>: JP> When is someone going to figure out

>: JP> that you can sell ten times as many pieces of product at $100
>: JP> than you can sell at $500? The bottom line is that I paid
>
>: The sad fact about it is that it can't sell more, because of the piracy. The

CRAP

>
>I can't agree with that. If audio CDs sold for $100 each, how many CDs
>would you own? I might have two or three. Currently I have a huge number
>of CDs, probably thousands of dollars worth - the point is that it is
>easier to spend larger amounts in smaller increments. As long as games
>are $70, and music is $15 - music will always outsell software.
>

and this is why the number one PC game, has so far only sold 15000
units... because they want 40quid odd for the game. Why can't games
developers realise that they can shift tonnes of games, if they follow
this:

a) good games, crap games aren't going to sell
b) copy protection which stops casual piracy
c) a very low price

>People always say "Oh, but the audio CD market is much bigger than the
>Atari game market" - I say, a market is what you make it. If mediocre
>games that rarely function properly sell for $70, the certainly few people
>are going to buy them. If good games sold for $15, the sales would be
>very different.

its not just atari games though... the same thing is happening in PC
games now, the softies, are wondering why they only sell 15000 copies
of their number one game !

>
>: I will continue buying the software I use - regardless of protection or price -
>
>: as long as I need it for the things I want to do with the aid of my computer.
>
>And I will do the same - I will pay regardless of the price or the
>hassles, but I won't be happy about it. More importantly, I will be in
>the minority, because most consumers will not put up with this kind of
>nonsense. This is, after all, supposed to be a comsumer driven market.
>
> Aloha,
>
> John Perez

I won't pay over the odds for software.... I just won't use it.
I'm not going to give over my money for something I don't think is
worth it..... and the same applies for shareware.

Also somewhere in this thread someone implied that pirates sold their cracks. This imho is mostly tosh.

Way back at the beginning of piracy it was laid out that most crackers would and did give away their pirated software free.... the people who made the money were those who did the car-boot-sale jobby, even though the cracks were free.

Despite all this Piracy cannot ever be justified _ever_ as being right... regardless it will always be wrong. However I think the software industry should open its eyes, and stop keep blaming pirates for all problems, as has been stated above, most of the problems are self inflicted.

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

2695. Re: ftp.cnam.fr

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4v32n0$su@orm.southern.co.nz>
Source record: 139816

Tony Greenwood (stosser@airtime.co.uk) wrote:
: On Wed, 14 Aug 96 22:25:50 GMT, thechyld@thechyld.pcc-uky (Ronald J.
: Hall) wrote:
:
: >
: > Umm...just wondering-has anyone else not been able to download anything
: > from ftp.cnam.fr lately? I've tried a couple of times in the last few
: > days and all I get is a " 0 " listing when I "dir" from /pub/Atari/.
: > Thanks in advance for any info! :)
:
: Yes me?, I find the ATARI folder as per usual, but the folder is
: empty?, or directory if you want to call it that, I foun "oldtari"
: that i had not noticed before, but that was empty also?, so there is
: something happening?

Something has happened, but do not despair. The Atari archive is still
there in full, but here is where you go to get to it from ftp...

sunsite.cnam.fr -> pub/Atari

Hope this helps...

Chris W.
/|\

2696. * Looking for Fnordadel *

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <73d_9608171542@flight.org>
Source record: 139817

Me and some sysops in NJ are looking for the lastest source to Fnordadel BBS. We have the full v1.32 distrib, and upgrade patches to v1.33-38 binaries & source. And we have a binary-only upgrade patch to v1.35. They have been searching for the source to v1.35 for years, but they havn't tried the 'net. So here I am. Here are all the messages they posted to the CitaNet: (in random order... :P)

96Aug07 10:14 am from IGnatius T Foobar @ Uncensored _ IGnet
Wasn't the other Fnordadel developer "Elim" ?? That name seems to come to mind...

96Aug06 8:41 pm from Bob Kifferly @ Gateway _ NJ
Arthur Dent is the one we're looking for.

I hope he took a towel with him.

96Aug06 11:29 am from Mike Hopkins @ JACS _ NJ
Elim @ Secret
Mr. Neutron @ RT

Correct, they took the STadel code and made Fnordadel. Arthur Dent took it from them, added stuff, then dropped off the face of the earth.

96Aug03 9:39 am from Five Fresh Fish @ Bistro _ BC
Fnordadel was originally written by Mr. Neutron and ??. In real life, they posed as Royce Howland and ??. One of them is/was married to Samcat, real life name of Deb. They all lived in Edmonton and attended University of Alberta. I believe Royce worked for The Brick warehouse as the computer programmer/manager. I'm mortified that I forgot ??'s names!

96Aug01 11:41 pm from Mike Hopkins @ JACS _ NJ
Bob.. Arthur Dent. What was the name of his board in Utah?

96Jul31 11:38 pm from Bob Kifferly @ Gateway _ NJ
Mike.... I think so. Wasn't there a "Ford Prefect" and ....um...

96Jul31 9:18 pm from Mike Hopkins @ JACS _ NJ
There were two sysops from two boards running Fnord. I thought they both were behind the support. Fluffadel?

96Jul31 6:56 am from Tony Preston @ The Amiga Zone _ NJ
I tried a net search on Michael Moncur with no hits(www.switch.com which is a sort of yellow pages).

96Jul29 7:46 pm from Bob Kifferly @ Gateway _ NJ
Ig.... I agree with you 100% on getting the political caca out of here.

Anyway, a numbe rof us have been trying to locate the source code of
Fnordadel (v135-0) for a couple of years now with no luck whatsover.

Anyone in here know anyone from Utah? :)

Anyway, if you know anything, please mail me. We would also be interested in
hearing from anyone who is still running a STadel/Fnordadel system, or has
run one.

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo---'

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

2697. ST Report help please!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: Matt <mabb23@dial.pipex.com>
Message-ID: <321675B8.3145@dial.pipex.com>
Source record: 139818

Can someone please help me view the ST report that just filled my e-mail box.
please respond via email - thanx

2698. FS:Software

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: Mike Casey <bugfamly@wasatch.com>
Message-ID: <01bb8c95.a742a8c0$ee8163cc@bugfamly>
Source record: 139819

The following Atari ST software is for sale:

Arcade Fever: Onslaught (disk only) $2
Arcade Fever: Stormlord (disk only) $2
Chronoquest (4 disks, disk only) $3
Deja vu (2 disks, disk only) $3
P-Dos (disk only) $2
Shadowgate (complete, shrinkwrapped) $5
Speller Bee (complete in box) $4
Strike Fleet (complete in box) $4
Teachers Pet (2 disks, instruction book) $3
Uninvited (2 disks, disk only) $3

Shipping not included, if interested, please E-Mail: bugfamly@wasatch.com
Thanks

2699. FS:Atari Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: Mike Casey <bugfamly@wasatch.com>
Message-ID: <01bb8c96.4270eaa0$ee8163cc@bugfamly>
Source record: 139820

For Sale: Atari SC1224 color monitor. In great condition, but I don't have the video cable to hook it up to the ST, so I'll sell it cheap...$25 plus shipping.

If interested, please e-mail: bugfamly@wasatch.com ...Thanks

2700. NOS and Compuserve

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: LCollins@mettav.demon.co.uk
Message-ID: <17772_LCollins@mettav.demon.co.uk>
Source record: 139873

Hello, All

Does anyone know why I can only seem to get NOS half working with
Compuserve. I can get news and send e-mail but I can't get CIS to send me
my e-mail even though I know there's some waiting for me, also whenever I
try to post to a newsgroup I get this:

480 Transfer permission denied

I've tried a few different groups just to be sure but get the same
result each time.
I've seen at least a couple of Compuserve addresses in here in the past
so if you're out there and you're using NOS successfully I'd appreciate a
peek at your STARTUP.NOS file or failing that any tips that you feel might be
helpful.

/|\llTheBest ... */Liam/* [lcollins@mettav.demon.co.uk]

*If life is but a dream where are the bicycling Elephants?
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2701. Re: Win95 style start menu for Atari TOS?

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4v32gm$su@orm.southern.co.nz>
Source record: 139874

Hello!

Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:
: I recently heard of a program that allows Atari TOS machines to get a
: "Start" menu, similar to Windows95.
:
: What is this program called and where can I obtain it?

It is called start (!) and if you look for START109.ZIP on any 'good' ftp
site, its yours. You WILL need to be using MagiC 4 to use this program
and if you try to use it without MagiC it will tell you 'Sorry!, no can do!!'

Chris W.
/|\

2702. Re: ??? 9600 baud highest STe Modem transfer rate ???

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <17764_DCroker@mettav.demon.co.uk>
Source record: 139875

This message from sramirez@best.com to All came in on a wing and a prayer...

s> graphic@delphi.com wrote:
>>
>> Any tricks using the MIDI Port or any other way to get to 14.4K or
>> 28K??? are would be available using these types of higher speeds????
s>
s> Humm... I don't have a 1040 but on my Mega ST I was able to acheive
s> 14.4 connections and after installing the serial patch program (I
s> forget the name of the files) I got it up to 19.2 on my 28.8 modem. You
HSModem is the package you want, currently at V.7.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2703. Hi, Few primary questions.

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <17762_DCroker@mettav.demon.co.uk>
Source record: 139876

This message from Harry to kellis@primenet.com came in on a wing and a prayer...

Hi Harry!

HS> *Hi Katherine*, on 10 Aug 96 you wrote:
k>>
k>> Hi guys, I am really confused about few little things.
k>> First: I would like to know, what is a good order in the auto
k>> folder.
HS>
HS> It's a good question and it's often a problem, but I'm not sure there
HS> is a good answer to this tbh. It depends what you run with.
HS>
HS> For example, my own running order is:
HS>
HS> REDIRECT ; redirect screen output to graphics card
HS> MAGXBOOT ; Magic (forces reboot)
HS> XBOOT ; Boot manager
[cut]

I'd like to add the advice that once a suitable running order has been found for the auto folder that a careful note is made of it, then if the C drive has to be restored from a backup then the running order can be determined quickly.

Xboot has its own resorting routine and there are others in the PD, notably Autosort.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2704. Re: Hi, Few primary questions.

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <17763_DCroker@mettav.demon.co.uk>
Source record: 139877

```
>> 2nd question:
>> ~~~~~~~~~~~~
>> How should I set the flag for tsr and the accs. I am using superflag.
>> But for that kind of prgs the flags are difficult to configure.
>> Is there any rule?? Like don't set the Fast load for acc or Tsrs. Or
P> I completely ignore them, they make little difference and rarely need
P> to be modified by the user.
They make a LOT of difference, especially if you have over (say) 1 meg of
memory.

I run Pinhead in my auto folder which takes care of the remainder of progs
that don't already have the fastload bit set in the prog header by the
software writer, also note that TOS versions below TOS 1.4 don't support the
fastload bit.

Regards, Derryck

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

2705. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <4v3gfo$jqg@lastactionhero.rs.itd.umich.edu>
Source record: 139878
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-rw-r-- entropy 17491 Aug 11 22:23 ./Mint/0index
-rw-r--r-- baldrick 99268 Aug 11 22:11 ./Mint/smu110e.zip
-rw-r--r-- baldrick 104817 Aug 11 22:25 ./0ls-lR.Z
-rw-r--r-- baldrick 104651 Aug 11 22:26 ./0ls-lRc.Z
-rw-r--r-- baldrick 260318 Aug 11 22:24 ./0index
-rw-r--r-- baldrick 131833 Aug 11 22:24 ./0compind.Z
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

2706. Unpopulated f030 RAM board: how much $

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4v33ie$su@orm.southern.co.nz>
Source record: 139879

Hi there!

I wish to give my Falcon 16 megs RAM. The best option I can think of is to buy an unpopulated SIMM adaptor and buy the SIMM here in New Zealand. I can get a 16 meg 72-pin SIMM (60ns) for about US$100, or the 60ns EDO variety for about $10 more. Can anyone supply me info on where/how much I can get an unpopulated adaptor from/for? Or maybe give me email addresses of dealers that stock said item.

Thanks in advance...

Chris W.
/|\

2707. NOS COMMANDS

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: Stuart@shaw1.demon.co.uk
Message-ID: <840369616_OASIS_@shaw1.demon.co.uk>
Source record: 139880

Could someone send me a list of NOS commands.
Could you send them to:
Stuart@shaw1.demon.co.uk

--

That Amazing Email is from:-
****
**********Starfleet Data Banks**********
*** NAME = Stuart Shaw ********** IRC NAME = Stu **********
*** EMAIL = Stuart@shaw1.demon.co.uk ***** IRC CHANNEL = #atari **
****
*******"NOT VERY FUNNY" - Spock, when he is not a vulcan ********
****

2708. Newsgroups

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: Stuart@shaw1.demon.co.uk
Message-ID: <840363440_OASIS_@shaw1.demon.co.uk>
Source record: 139881

How do you make a Newsgroup?

--

Stuart Shaw
email: Stuart@shaw1.demon.co.uk
****
* NET MADE EASY:- *
* For Atari. *
* OUT SOON *
* Email: Stuart@shaw1.demon.co.uk for more Info *
****

2709. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <840371042_OASIS_@phil4.demon.co.uk>
Source record: 139882

In article <32137046.18439210@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

>
>On Wed, 14 Aug 96 18:19:57 GMT, in comp.sys.atari.st you wrote:
>
>>> file. Same goes for the self extracting tos archives that appear from
>>> time to time!
>>
>>Go back and REread what Johan wrote: if you've got an e-mail connection,
>>then anything that's available by anonymous ftp on the Internet is *also*
>>available to you --- have you never heard of ftpmail servers?
>
> Excuse my ignorence in this matter, but I do have what I feel to be
>a valid question,
> If people are apposed to the ATARI binaries group, then why don't
>they simply not subscribe to it?,
> Surely this is less time consuming than moaning,
>
> There are a lot of binaries groups I don't like, in fact the names
>of some of them make me sick, so I simply don't subscribe to them,
>it's a great plan and works really well,
>
>>Duh!
>
> Sigh.....
>
>
>
>
> Cheers.............!ynoT
>Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
>irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
>ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
>HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
>
I agree totally with Tony's point above. I agree with discussion on
the way the 'net is progressing, its this that shapes it. But I
really feel that this sort of discussion is a bit pointless.

IMO its only people with a real problem that start asking for usenet
groups, and web pages to be removed. Heck looking thorugh the 15000
or newsgroups in my NG list, makes me think that bar a couple of
hundred the rest are junk. But others have different opinions, and
they should be respected for that.

Vote with your fingers not your voice, if you don't want it don't
subscribe to/use it, if there are enough people think that way then
it will soon a)dissapear b)not take up any bandwidth

For one we've probably created more bandwidth in this discussion, than
the newsgroup will create anyway.

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

2710. Re: Spectre & removeables

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHRHDEWGUp@tos.ak.planet.gen.nz>
Source record: 139883

In <840120330_OASIS_NEWS@bdc2-ra.cwru.edu> Boris D. Cahan wrote :

> In article <946_9608150106@flight.org>
> Paul.Muehlbauer@flight.org (Paul Muehlbauer) wrote:-
>
>>3. I just got a used TT, and heard that it can work with the
>>Spectre, but might need some patches or special setup. Any details?

I have used Spectre GCR 3 with my TT030 without any problems, no special
patches or anything were required.

I have heard that there can be some problems with HD disc drives though.

--
+-------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+-------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

2711. Re: Magic4 and long filenames?

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <10264134_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 139884

In article <4v1ej5$3cs@newsserver.rrzn.uni-hannover.de>
and@sun1 (Andreas Kromke) wrote:-

>Gary Priest (gary@the-gap.demon.co.uk) wrote:
>: Does anyone know if someone is working on long filenames for Magic4 or do we
>: have to wait for Magic5? I for one could really use long filenames and don't
>: really want to wait a year for Magic5 to appear in the UK :(
>
>1. MagiC 4 can use long filenames either on a Mac (only MagiCMac) or
> on a CD-ROM (using CDROM.XFS) or on a RAM-Disk (RAMDISK.XFS). But you
> have to install a modern shell (i.e. any shell except Ease < 5.0).

No good to me! I don't have a Mac (I have a Falcon). Don't have a CDrom and
don't use a ram disk (that's what a HD is for!!).

I'm after long file names on old fashioned floppies and hard drives :(

>2. I completed MagiC 5 UK last week. It is the version 5.02 that has
> a couple of bug fixes, compared to 5.00. There is also a french
> version 5.02.

Brilliant!! Now, where and when can I get hold of a copy??

Forgive my cynicism but I got really pissed off with System Solutions lame
excuses about the release of Magic4. I waited for over a YEAR for that
product, only to find about 3 months after I bought it, it's out of date and
there is Magic5!!

Don't get me wrong! I think Magic is great and use it all the time now! It's
just the age old Atari complaint of distribution!!!!

I'm sure a hell of a lot of UK user's would like to know WHEN we are goingto
get Magic5! And also what sort of upgrade fee we're to be charged!!

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

2712. Re: Looking for Atari ST FTP sites

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <321596fc5cfc93@sn.no>
Source record: 139885

On Wed 14-08-96 21:38, Aardvyrk (Aardvyrk@cris.com) wrote:

>Hallvard Tangeraas (hallvart@sn.no) wrote:

>: Download the following:
>
>: ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt (24 Kbytes)

>I converted Hallvard's list into a VERY crude HTML doc. I use it with
>Lynx's advanced mode so that I can see what each of my links will connect
>to. I don't know if it will work as well with other browsers, but perhaps
>someone who isn't as lazy as I might replace the "x" links with the real
>names. Thanks a bunch, Hallvard! I hope this doesn't breach your
>copyright, although it is redistribution with only formatting alterations.
>
>HTML document follows: (I called it stftp.html)

I would really appreciate it if people here would ask me first. You must
understand that I've put a lot of work into the list and having people
re-writing it doesn't make me too happy.
If you bothered asking me first you'd find out that I've already made a web
page with links to all the FTP sites on the list! It's available at the URL
below. Just go to the Atari ST section and you'll find it.
I'm trying to keep it up to date along with the usual FTP site list.

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun
-URL hyperlink-launchpad: <http://home.sn.no/~hallvart/>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari>

2713. Problems with games on STe/TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <321597005d3346@sn.no>
Source record: 139886

I downloaded a few games recently and tried them out, but a couple wouldn't work. I'm suspecting that it might be because I have an STe and/or because I have TOS 2.06.
Anyway, has anyone else got the following games working with the same setup?:

-Ozone
-Pacmen
-Hero

By the way, I'm using a Multisync monitor, so I can use all 3 resolutions. I haven't tried booting them in mid-res though... maybe I should? (I thought all games would boot in low-res).

Any suggestions for any cool PD/shareware/freeware games which work on my setup?

Hallvard
--
_/_/_/

2714. Re: NOS

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <840382478_OASIS_@swampdog.demon.co.uk>
Source record: 139887

In article <839968124_OASIS_@shaw1.demon.co.uk>
Stuart@shaw1.demon.co.uk (Stuart) said:-

>Is there anyway in NOS you can go onto the Web and you can
>read emails and reply to them while you are online.

No.

Theoretically, it might be possible if you can multitask (ie running
it in a window) but without examining the Nos internals it is
impossible to say.

The up and coming next version of STiK/Cab supports mailto: so it is
possible from that aspect.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2715. Re: Newsgroups

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <840382716_OASIS_@swampdog.demon.co.uk>
Source record: 139888

In article <840363440_OASIS_@shaw1.demon.co.uk>
Stuart@shaw1.demon.co.uk (Stuart) said:-

>How do you make a Newsgroup?

You need to ask in news.groups - it is *not* easy except for alt
groups.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2716. Atari Computer Goods For Sale! Free Catalogs! Also on the Web!

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4v39cj$d9@nadine.teleport.com>
Source record: 139889
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for
Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST
HardWare, SoftWare, Books & Accessories. At BSC's Web Page you'll View,
& DownLoad Catalogs or Contact BSC by Web Page! Or Request Catalogs by
E-Mail. If you have problems connecting with my web page. Feel free to
Request catalogs through E-Mail. Really, it's not an inconvenience. All
I ask is that you specify Atari 8 Bit, Atari ST or both. You should get
a response after the weekend as I take the weekend off. Please Direct
all Replies Through E-Mail to bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

2717. FS: 1040STf

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <0d0_9608171225@flight.org>
Source record: 139890

1040STf for sale, SS drive, mouse. $80+shipping


```
_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo-----------------------------------------'
```


```
* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.
```

2718. Re: ??? 9600 baud highest STe Modem transfer rate

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32161e6412a45a3@sn.no>
Source record: 139891

Hi Dan,

On Mon 12-08-96 22:06 you wrote:

>In article <320f8186815aa3@sn.no> you wrote:
>: On Sun 11-08-96 13:58, graphic@delphi (graphic@delphi.com) wrote:

>: >Any tricks using the MIDI Port or any other way to get to 14.4K or 28K???
>: >are would be available using these types of higher speeds????
>: >E-mail advice would be greatly appreciated, since I don't visit here that often.
>: >graphic@delphi.com
>
>: Nope. 19200 baud is the max rate of a standard ST/STe, but with
>: modifications you can get up to 115200 baud...

>I'd like to know about those modifications. I have a USR Sportster 28.8
>that I'd like to use to its maximum, but nobody's been able to tell me how.
>Can you?
>Dan

Sure. There are several ways to modify an ST/STe... the following files
will show you how:
-rsve
-38000bps
-turbors

You also need a few programs to install in the AUTO folder- these are found
within a file called "Hsmoda06".
I've built the "RSVE" circuit myself, but haven't tried it with a 28800
modem yet. It's a bit complicated to build if you're not really into
electronics as a circuit board has to be built and an IC has to be
pre-programmed.
The "38000 bps" circuit should be really simple as it just involves one
chip or something like that. I've heard that it works well too from others
in this newsgroup.

If you can't find any of these files yourself I can upload them to an FTP
site....

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun
-URL hyperlink-launchpad: <http://home.sn.no/~hallvart/>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari>

2719. Re: ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4v32qq$su@orm.southern.co.nz>
Source record: 139892

Dennis McGuire (mcguired@moose.erie.net) wrote:
:
: What was the last issue of ST format that was published? Was
: there an issue 84?

There was an issue 86 which AFAIK was the _very_ last issue...

Chris W.
/|\

2720. Re: ST REport

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <xFATpYs.dpj@delphi.com>
Source record: 139893

Gaven Miller <gmiller@inca.co.nz> writes:

>I have just subscribed to ST Report, and received my first copy.
>
>Unfortunately, to my horror, they only send out 1.6 meg PDF files, and not
>the 57k ASCII files as I said I wanted on their subscription form. (As I
>have to pay for my data, this glitch cost me $9 instead of the 17 cents it
>should have [read: US$6 instead of US$0.12])
>
>(I emailed them, and Ralph Mariano said in reply that they only do PDF
>and will not be carrying the ASCII version for much longer)

Gaven,

I will add you to _my_ STReport subscription list and send you the
ASCII versions of STReport. STReport is not likely to stop the
text-only version any time soon as there's too much at stake...

Dana @ STReport International Online Magazine

2721. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: Brian {Hamilton Kelly} <bhk@dsl.co.uk>
Message-ID: <840274287snz@dsl.co.uk>
Source record: 139894
Cross-posted to: comp.sys.atari.st,alt.config,news.groups,comp.sys.atari.st.tech,comp.sys.atari.programmer

In article <32137046.18439210@news.airtime.co.uk>
stosser@airtime.co.uk "Tony Greenwood" writes:

> Excuse my ignorence in this matter, but I do have what I feel to be
> a valid question,
> If people are apposed to the ATARI binaries group, then why don't
> they simply not subscribe to it?,
> Surely this is less time consuming than moaning,

I'm not sure that people *are* Opposed to a binaries group for Atari:
indeed, ever since this matter was first raised, I have kept on plugging
along with the concept of resurrecting the (it would seem) prematurely
rmgrouped moderated group, that died for one of two reasons (1) no one
was submitting anything, so the moderator decided that the group was no
longer needed, or (2) the moderator was a lazy git who arbitrarily chose
to ignore everyone's contributions. Having the group in the
comp.binaries.* hierarchy would gain far better propagation than trying
to create a new group in the alt.binaries.* one.

The reason why there is opposition to the concept of adding *any* new
binaries group is nothing to do with whether or not an end user chooses to
subscribe or not: what end users do matters not one whit to the fact that
the group would have to be propagated around the globe to all the servers
that host news (just in case an end user that *did* want to subscribe was
hosted upon that server); Brian Reid seems to have stopped producing these
statistics, but about a year ago his figures suggested that there were
380,000 servers around the world. For *any* group to be truly viable, it
helps if its traffic gets to every single one of these (some, of course,
are too small, or limited in bandwidth, and it is these that choose not
to take binaries hierarchies).

Rest assured that folks have nothing against Atari users as a breed: it's
the principle of adding additional binaries groups that is the sticking
point.

> There are a lot of binaries groups I don't like, in fact the names
> of some of them make me sick, so I simply don't subscribe to them,
> it's a great plan and works really well,

The argument that "group x.y.z exists, so why cannot a.b.c" will never
hold water, I'm afraid. In fact, it's one of the best ways to ensure
that your proposal is treated with derision.

--
Brian {Hamilton Kelly} bhk@dsl.co.uk

Tony Blair's New Labour: The Windows'95 of Political Parties
(c/w Plug'n'Pray and a pretence of offering object-orientation)

2722. .prg to play .wav or samples at boot-up!

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <4v5k1m$eeu@berlin.infomatch.com>
Source record: 139895
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi all..!

I was wondering if there was a prg that will play .wavs or samples when I boot up my STe?

Like Windows does!
Ya know.. the sexy woman voice that says.. "Initiating startup sequence"
I heard SuberBOOT 8.1 will do this.. but I use Xboot and would not wanna change boot managers just to perform this function! But if this is the only way.. I might have to!

Thanks
Johnny
\\|//
(o o)
|===ooO=(_)=Ooo==|
Johnny Dooley	Atari 1040 STE	Musician/Guitarist
Vancouver, B.C.	4meg, TOS 2.06	E-mail: dooley@infomatch.com
Canada	USR 14.4 Voice	http://www.infomatch.com/~dooley
===

2723. Re: Atari World still taking money from Bank Accounts

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <840407706_OASIS_@pwomar.demon.co.uk>
Source record: 139896

In article <81264435_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) said:-

>I've just had a bank statement which shows a 12GBP direct debit on it!!
>
>As Atari World no longer exists, how come they've just taken 12 quid?

FWIH, DD is automatic, rather than the company requesting payment, it
is set up so that payment is automatically transfered to them unless
you cancell it. As soon as I heared that they were down I rang the
bank to cancel my DD, later I got a request for payment by Future
Publishing for cancelling *THEIR* DD, it turned out that my AW sub was
on the credit card so they just cancelled the one that sounded most
like it! :)

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

2724. Re: Atari World still taking money from Bank Accounts

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <31675672_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 139897

>I've just had a bank statement which shows a 12GBP direct debit on it!!
>
>As Atari World no longer exists, how come they've just taken 12 quid?
>
>Has anyone else had this problem? I'm onto my bank tomorrow!!
>
>A couple of months ago when they went bust they debited 12GBP from my account
>and then credited it back a couple of days later, and after that I assumed no
>more money would be taken! Like a fool I didn't actually cancel the direct
>debit!!

Apologies for answering my own posting. Apparently it was all my own fault.
I was supposed to cancel the standing order. The 12 GBP has been credited
to my account now, so I guess I'm ok.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

2725. Re: ST REport

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <321595a6.4999344@news.airtime.co.uk>
Source record: 139898

On 16 Aug 1996 20:20:11 GMT, gmiller@inca.co.nz (Gaven Miller) wrote:

>I have just subscribed to ST Report, and received my first copy.
>
>Unfortunately, to my horror, they only send out 1.6 meg PDF files, and not

I also subscribed, then un-subscribed pretty damm quick, I was using
my ATARI ST at the time, just like many others are using now, what use
a 1.6 meg file to most ATARIans?, plus what use a 1.6meg file to most
uk users, especially if you happen to check your mail on a weekday <!>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

2726. >>>> Is SLM804 for under $100 a good deal???

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <hNLwZ0s.graphic@delphi.com>
Source record: 139899

I have been offered an SLM804 laser printer for under $ 100 from a guy
who bought the remaining stock from an Atari dealer who went belly up
(who'd have thought...).
Are print engine drums and toner cartridges likely to remain available?
What are the streetprices of these items?
Where are print drivers available?
Any help would be greatly appreciated.

2727. IDE harddisk (was Re: 1040 STfm and HD?)

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <321597045d7087@sn.no>
Source record: 139900

On Fri 16-08-96 07:59, K. Ellis (kellis@primenet.com) wrote:

>HI, Apparently a German company sell an adaptor for the cardtridge.
>It convert any IDE device for the Atari. It's already on the market.
>Need more information about that. If someone knows what I am talking
>about, please, write here. Several atari users would be happy to hear.
>Bye.

Okay... I've written this before, so I'll just repost the following:

- - - - - - - - - - - - - - insert text - - - - - - - - - - - - - - - -
There's been a lot of talk about installing an IDE type harddisk on
the ST, a lot of going back and forth- some people say it's possible,
others have said that there's no such thing, so here's what I've
picked up...

Several companies (most notably in Germany) have advertised about
having IDE interfaces that allow you to use a PC type harddisk instead
of the more usual SCSI ones with a host-adaptor which most Atari users
with harddisks are using.

They would also allow for 2.5" harddisk units which could be installed
inside the ST itself taking it's power from the ST itself. This
would further reduce the price because you wouldn't need to buy the
power supply and the external case.

So what's available out there?
Well, I was hoping to get one installed in my STe, but have had no
such luck. The STe as many might know has a different styled CPU
(Motorola 68000 in case someone wasn't sure ;-)) than the usual ST.
The CPU is the same, but is square shaped (PLCC) while the older ST
type CPU is of a rectangular shape (DIL).
One should think that the only difference was only the mechanical
aspect then, but I'm not really sure...

A company called 'Gellermann & Fellmuth' advertised two boards that
supported IDE hard disks:

the 'Ideal 2.06' for DM 89,- and
the 'Ideal RTC' for DM 149,-

Both boards would support IDE hard disks as well as CD-ROM units of
the ATAPI standard. They would both come with 'HDdriver' and CD-ROM
software, and both of them would allow for TOS 2.06 upgrades using
sockets on these circuit boards.
The 'Ideal RTC' had in addition a battery backed realtime clock (which
amazingly enough the ST is lacking).

I found this ad. in the German magazine "ST computer" (April 1995) and immediately wrote them a letter. After several weeks of no reply I tried again, and then a third time. I even got an email address from a helpful German soul on the net to one of the company owners. I've never received any replies.
I even gave the fax number to someone else on the net who tried to contact them that way, but they never replied him either.

I have no idea why... maybe they're not interested in doing business, maybe the company has closed down...

I've also been told by a friendly person on the net that he has actually seen this interface installed in an STE as there apparently was a special STE version available at some time. He wasn't able to get in touch with the company either.

Anyway, the address (in case someone wants to try);

Gellermann & Fellmuth GbR
Frankenbergstrasse 38
D-12589 Berlin
Germany

Tel: [+49] 30-6480 479 (within Germany: 030-6480 479)
Fax: [+49] 30-6481 271 (within Germany: 030-6481 271)

Now the second company that I've seen advertise IDE interfaces for the ST is the rather famous Hard & Soft which has been selling all sorts of Atari add-ons for a long time.
I wrote them a letter and got their catalogue which among many interesting things shows an IDE interface which they call the 'AT Bus TOS card 2.06'. As you probably understand from the name, this too is an interface that allows IDE harddisks to be connected as well as a TOS 2.06 upgrade.

In my catalogue (from April/1995) the price is shown as:

'AT Bus TOS card 2.06' (without TOS 2.06 ROMs) DM 99,-
'AT Bus TOS card 2.06' (with TOS 2.06 ROMs) DM 179,-
(German TOS I presume)

The interface comes with SCSI tools 4.xx Junior software.
It is also noted that the following items are available at prices given upon asking:

- Adapter for 2.5" drives (a cable adpater I presume)
- Adaption kit for Mega ST
- SCSI tools (full version) + harddisk cable
- Adapter kit for STE

Well, a very helpful dealer here in Norway contacted them for me and was told that they didn't sell an STE version after all!
(makes you wonder why they advertise something they're not selling), but the ST version should apparently be available.

The address to Hard & Soft is:

Hard & Soft computerzubehoer GmbH
Obere Muensterstrasse 33-35
D-44575 Castrop-Rauxel
Germany

Tel: [+49] 2305-18014 (within Germany: 02305-18014) Mon-Fri:9:30-13/14-17:15
Fax: [+49] 2305-32463 (within Germany: 02305-32463)

The final company where I've had some hard proof of availability is
the publisher of (among others) a German computer magazine
called: C't.
They've had several do-it-yourself (DIY) articles through the years
for different computers, and one of those articles is about how you
can make and install an IDE interface in an Atari ST.

A blank PCB and a pre-programmed GAL chip can be bought from the
publisher as well. The rest of the parts are more or less common
parts, though I found the 'wire wrap' type sockets a bit hard (and
expensive) to get hold of.

The interface functions in the same way as the above mentioned do and
also (like the other ones) doubles as a TOS 2.06 expansion board. This
version of TOS is actually needed if you want to be able to boot from
the harddisk (most of us do want to boot from the harddisk when we get
one I guess), but if TOS 2.06 isn't used you can boot from a diskette.
TOS 2.06 can always be added later I guess, but I'd highly recommend
it anyway since it changes your machine completely and you'll never
want to go back to any older TOS versions after having tried it!

The article about it (in German of course) can be bought for... (I think
I paid DM 4,- but don't quote me on this) and was featured in
issue 9/1993 of C't.
The article was titled "IDE adapter fur Atari-ST" (page 170-173).

IDE adapter PCB (approx. 48x85mm) DM 26,-
IDE adapter GAL chip (pre-programmed) DM 19,-

As for software, AHDI 5 supports IDE and can be downloaded for free
from just about any FTP site.

The address to the publisher of C't:

EMedia GmbH
Postfach 61 01 06
D-30601 Hannover
Deutschland

Tel: [+49] 511-53 72 95 (09-12:30)
fax: [+49] 511- 53 52 147

That's all the info I have on the matter, but I'd like to know more.
Most of all I'd like to know if there is an IDE harddisk interface
that works for the STE and where it can be bought. I'd also like to

recieve feedback on availability/use in general.
And if anyone can get in touch with Gellermann & Fellmuth and hear if
they sell those interfaces for the STE I'd be more than interested!

The above mentioned interfaces should all work fine with the usual
older ST machines (ST/STF/STM/STFM/Mega) but not STE/MegaSTE as far as
I know. If someone has succeeded in getting them to work with the
latter two machines I'd really like to hear about it.

Hallvard
--
_/_/_/

2728. NOS and Compuserve

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <840409128_OASIS_@nordnet.fr>
Source record: 139901

In article <17772_LCollins@mettav.demon.co.uk>
LCollins@mettav.demon.co.uk (Liam Collins) said:-

> Does anyone know why I can only seem to get NOS half working with
>Compuserve. I can get news and send e-mail but I can't get CIS to send me
>my e-mail even though I know there's some waiting for me, [...]

Because it's impossible to recieve Compuserve mail with NOS, CIS not
having POP3 servers. They say they will have soon POP3 mail, when they
will install the new architecture (newmail). Server mail.compuserve.com is
only a smtp server, to send emails.

>also whenever I try to post to a newsgroup I get this:
>
> 480 Transfer permission denied

I had this one too, before I upgraded the NOS version to NOS_POP3 wich
not only have POP3 support (working fine, I use it with another provider)
but uses a nntp posting method (POST) compatible with most newsservers.
Simple NOS 0.42 uses another method (IHAVE <msgIDs>) more designed for
server to server links, AFAIK only usable on demon newsservers, and
refused by any other one I tested (and I tested many, due to the high
level of lost articles on news.compuserve.com).

You can find NOS_POP3 there:
<URL:ftp://ftp.toad.net/pub/umich/Network/Ka9q/Nos/nos_pop3.zip>

After unzipping, you get a NOS.TTP usable exactly like the old one,
same commands, same setup files, etc... just have a set of "pop something"
commands more. And now you have no more problems with Compuserve! And I
think that the POST method works also on demon... but I cant test it as
pubnews is always out of order (is it? I have not telneted his 119 port
since a month or two...).

Hope it helps! Bye!

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from france -==- */

2729. Re: Problems with games on STe/TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32159788.5481114@news.airtime.co.uk>
Source record: 139902

On 17 Aug 1996 10:56:27 +0200, hallvart@sn.no (Hallvard Tangeraas)
wrote:

>I downloaded a few games recently and tried them out, but a couple wouldn't
>work. I'm suspecting that it might be because I have an STe and/or because
>I have TOS 2.06.

TOS 206 would be the problem, having an STe should NOT be any
problem,

>Anyway, has anyone else got the following games working with the same
>setup?:

>-Ozone
This is an older STOS game that uses a lot of original STOS commands
and therefore would be difficult to fix, but try STOSFIX 3 available
from any pdl and presumable most ftp sites, if that fails then no
chance?, I take it you do not have switchable TOS?

>-Pacmen
Hehehehe you would have to be more specific, have you any idea how
many pacman games there are :)

>-Hero

Presuming its the recent H.E.R.O. and not the older RPG game then
yes, this will work if fixed with STOSFIX, Definatly :)

>By the way, I'm using a Multisync monitor, so I can use all 3 resolutions.
>I haven't tried booting them in mid-res though... maybe I should? (I
>thought all games would boot in low-res).

The above games will boot in low or medium, they will revert to
whatever resolution is needed, unlike crappy GEM games, these can
change res' willy nilly :)

>Any suggestions for any cool PD/shareware/freeware games which work on my
>setup?
Check out my page, selct STOSSER Software to view all my titles, they
will need STOSFIX, you can even download games from there :)
My suggestion would be to get a copy of STOSFIX if you are using tos
206, you will need it :)

Coming soon: "Heartland" Fast, 8 way smooth scrolling platformer,
featuring the largest play area seen on any ATARI game, great gfx,
also feature enhanced sound if run on a STe, will work on all tos
versions, hd compatable.....Freeware!

End of advert :)))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

2730. MagiC IDE Patch v1.1 released!

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: dhedberg@moksha.kuai.se
Message-ID: <4v4gl2$qqk@kaon.kuai.se>
Source record: 139903

MagiC IDE Patch v1.1 from New Beat Development is out. This new version
of the patch has support for version 4.01 as well as 4.02 of MagiC.

The patch is available for download from our homepage at:

http://www.kuai.se/~dhedberg/

Take a look in the "Software available for download" section. If you want
to receive future updates of the MagiC IDE Patch and other software from
New Beat Development directly to your E-Mail address, please join our
mailing list. For more information, take a look at the homepage.

--
@ @
----------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
----
oOo oOo
U U

2731. 1040 STfm and HD?

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960817181312187 22@muskrat.com>
Source record: 139904

RW> You can NOT hook up an IDE hard drive to the Atari

While I have not seen it, I have heard of a hardware mod from Germany that does allow an IDE to be used on an ST, oh ya, BTW, the Falcon can use an IDE drive inside it.

... Photo's from Oahu Hawaii! starlord@muskrat.com
___ Mountain Reader II - #Demo 001

2732. M_PLAYER v1.40 Beta

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <960817Z135652.368dave@mbha.demon.co.uk>
Source record: 139905

Greetings y'all,

I have uploaded m_player version 1.40 (beta) to:

sunsite.cnam.fr (/pub/Atari/incoming/mplyr140.zip)
ftp.uni-erlangen.de (/pub/atari/incoming/mplyr140.zip)
42BBS (01256 895106) - UK
Chameleon BBS (01454 881095) - UK
alt.binaries.atari

New features include:

* more formats supported
* now works with CDROM/Extendos
* Autochanges resolution on Falcon

Copies also available by email if you cannot find them - let me know...

Enjoy! But remember to register to get the colour version...

--
dave

==========
dave@mbha.demon.co.uk
==========

2733. Re: atari/cubase

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4v4ne2$qbp@preeda.internex.net.au>
Source record: 139906

Mark Webster <markw@iprolink.co.nz> wrote:
: Can anyone tell me what an atari with 4 meg ram and cubase vs3.0 with
: manuals and a midex plus might be worth please.

Here In OZ you'd be paying about $600.

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
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```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2734. Re: >>>> Is SLM804 for under $100 a good deal???

Newsgroup: comp.sys.atari.st
Date: 1996-08-17 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4v554f$j90@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 139907

graphic@delphi.com wrote:
>I have been offered an SLM804 laser printer for under $ 100 from a guy
>who bought the remaining stock from an Atari dealer who went belly up
>(who'd have thought...).
>Are print engine drums and toner cartridges likely to remain available?
>What are the streetprices of these items?
>Where are print drivers available?
>Any help would be greatly appreciated.

A drum will run you about $200, toner $50 (supply) to $70 (initial). Brad at Best Electronics in San Jose should have quite a few in stock and National Computer Service in Minnesota supports the TEC line (from which the SLM 804 was made). They said they had a sure supply for about another year or so. Last I heard, Brad was selling new SLM 605 printers for $200 or $300. That would be a better bet, especially since the toner is available at Office Depot for $30. The 605 is based on the Epson EPL5000 or 6000, I believe.

Dan

2735. NeST is back.

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: DBrewood@nest.demon.co.uk
Message-ID: <17_DBrewood@nest.demon.co.uk>
Source record: 139758

Just to let everyone know that due to the efforts of Paul Baker (his Net2Net software that is), NeST users once again have access to the Atari Newsgroups.

This is accomplished via the new NeST official gateway at 90:100/999.0.

Daron - dbrewood@nest.demon.co.uk | dbrewood@cix.compulink.co.uk

-+-
Compiler: A program for converting errors into bugs.

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

2736. Re: Deskjet 600 Woes!

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <840486564_OASIS_@land.demon.co.uk>
Source record: 139759

In article <840222422_OASIS_@coconut.demon.co.uk>
mike@coconut.demon.co.uk (mike) said:-

>
>>So Does anyone have a Timeworks driver for the DJ600?
>>or Does anyone know how to write a driver for Timeworks?
>>or Can anyone tell me of a good DTP package which supports the DJ600.
>> If so... how much will it cost and where do I get it.
>
>How about Papyrus? Not strictly DTP, but a damm good document processor.
>So good in fact that Atari Computing Magazine will be using it a lot to do
>WPing and most DTPing!
>
Thanks Mike,

Will papyrus print an A5 booklet? That's A4 printed landscape.

Ali.

ali@land.demon.co.uk Edinburgh, Scotland

Once you have flown, you will walk the earth with your eyes turned
skyward; for there you have been, there you long to return. -Da Vinci

2737. Re: Any Dr. T's OMEGA II Users?

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: beni@1stcafe.com
Message-ID: <beni-1808961624560001@news.ert.com>
Source record: 139760

> :>But Omega is still the main reason why I stick to the Atari, as there
> :>is nothing like it in the PC or Mac world.
> :
> :Agreed! I have used KCS since the first C64 version and probably will as
> :long as I can find a working ST.

Here's my two cents,

Dito to all above. I am currently atari'less and am looking for a really
cheap mega 4 st, or better.

Reason:

KCS, I fell in love with this program, and bought it DAYS BEFORE they
discontinued it.
Such a cool program!

Tim Hall
maestro@skywebs.com

2738. Re: * Looking for Fnordadel *

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4v89i7$rd0@scanner.worldgate.com>
Source record: 139761

Callum Lerwick (Callum.Lerwick@flight.org) wrote:
: Me and some sysops in NJ are looking for the lastest source to Fnordadel BBS.
: We have the full v1.32 distrib, and upgrade patches to v1.33-38 binaries &
: source. And we have a binary-only upgrade patch to v1.35. They have been
: searching for the source to v1.35 for years, but they havn't tried the 'net.
: So here I am. Here are all the messages they posted to the CitaNet: (in
: random order... :P)

All you needed to do was ask. I have no idea about Ford Prefect, but I do have the source for 1.35-00 (I'll need to find them off my disks though,although I may have switched them to my ZIP drives). The reason that I haven't been working on making a new version is that I have been in the process of switching the source from K&R to ANSI C. Leave me email to remind me about it. I expect to be putting a board back up with a new version of Fnordadel (The first thing I intend to do is increase the max speed to 115,200 baud, then add internet newsgroup reading and writing.) Any other features you want?

Leslie (yes, Fnordadel's still being worked on and in its hometown Edmonton)

2739. Please help: syncing Cubase to SMPTE

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Jean-Charles also known as JC <jcmeroz@iprolink.ch>
Message-ID: <01bb8d48$6629d580$15139ec2@jcmeroz.iprolink.ch>
Source record: 139762
Cross-posted to: alt.atari-jaguar,alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari,fido.ger.atari

Hello,
I'm trying to sync Cubase (Atari ST) to a 25 fps SMPTE striped multitrack tape. I then
will have to use the Human Sync feature since there's already some live music on the tape.

Could anyone post the procedure (settings I should use in the SYNC window ..) ?
I'm using the Midiman Syncman Plus sync box.

Any advice would be greatly appreciated, I haven't been able to get Cubase to recognize or maybe even get the incoming SMPTE.

2740. TRS-80 emulator Update

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Sander Berents <s.j.berents@fys.ruu.nl>
Message-ID: <32172631.474C@fys.ruu.nl>
Source record: 139763

VERSION 0.6 OF TRS-80 EMULATOR FOR ATARI COMPUTERS AVAILABLE

Now you can download the TRS-80 model III emulator version 0.6. The package includes basic programs, machine language programs and NEWDOS/80 on 3 virtual disks. It also has a MagicMac compatibility mode and runs in all monochrome video modes. To download it go to the Atari page of
http://www.pi.net/~volatile/

The package now consists of two .ZIP files. TRS80V06.ZIP contains the minimum configuration. TRS80X06.ZIP contains conversion software and software for exchanging files between the Model III and your Atari. It also contains extra documentation.

Changes:
- Support of all monochrome video modes starting with ST high;
- Support of virtual disks with any number of tracks and sectors per track.
- ROM tape routines rerouted to disk file. This could be used by Tape to Disk copy programs. Note that the current optional CLOAD, CSAVE and SYSTEM rerouting is not changed;
- Snapshot loading/saving added. Memory, registers and options are saved;
- Changed settings on NEWDOS/80 disk. Disk 3 now defined as SS/SD disk for Model 1 disks;
- Startup message;
- NEWDOS/80 info translated to ASCII
- 2nd Connection and 2nd Convert added to the package;
- Manual, BASIC manual and other info included.

Using the included SPEED.BAS the following speed results were obtained (all numbers relative to a 2 Mhz TRS80 model III)

Tested item	ST	STE	Falcon16	TT*	630**
Integer	43	85	83	170	510 %
Floating Point	32	59	60	121	392 %
Memory	45	86	88	182	530 %
Text	170	311	311	530	1766 %
Scrolling	60	131	217	333	714 %

* TT RAM
** Apple Performa 630 running MagicMac 1.2.5
(for these tests the options "disk system" and "speed adapt" were disabled, "video acceleration and clock adapt" were enabled. The real time clock was set to "normal")

Send an email to me if you want to be added to the 2nd Life mailinglist. I will use this list to notify you about new updates, tips and tricks.

s.j.berents@fys.ruu.nl

2741. Re: ST REport

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <xpDR5q6.dpj@delphi.com>
Source record: 139764

Tony Greenwood <stosser@airtime.co.uk> writes:

> I also subscribed, then un-subscribed pretty damm quick, I was using
>my ATARI ST at the time, just like many others are using now, what use
>a 1.6 meg file to most ATARIans?, plus what use a 1.6meg file to most
>uk users, especially if you happen to check your mail on a weekday <!>

Tony,

You do _not_ have to receive the large encoded .PDF files if you want
to subscribe/read STReport. I have been maintaining a weekly mailing list
for three years now, sending out the ASCII version which is considerably
smaller. If you'd like to be added to that list, just let me know.

Dana @ STReport International Online Magazine

2742. Re: Problems with games on STe/TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: david@ritter.demon.co.uk
Message-ID: <73377572_000008_OASIS_NEWS@ritter.demon.co.uk>
Source record: 139765

>I downloaded a few games recently and tried them out, but a couple wouldn't
>work. I'm suspecting that it might be because I have an STe and/or because
>I have TOS 2.06.
>Anyway, has anyone else got the following games working with the same
>setup?:
>
>-Ozone
>-Pacmen
>-Hero

Ozone and Hero are made with STOS and so require stos fixing.
I'm not sure about Pacmen though.

David

--

---
david@ritter.demon.co.uk

2743. Re: ST Emulator---Tos2Win

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Brian Sturk <bsturk@ultranet.com>
Message-ID: <321734C8.41CA@ultranet.com>
Source record: 139766

Robert Wills wrote:
>
> Brian Sturk (bsturk@ultranet.com) writes:
> > Has anyone used it yet, and does anyone in this NG speak English and
> > German??? :]
> Ich kann ein bischen Deutsch sprechen und lesen. I also read and write
> English.
>
> --
> Songshop Musical Productions // I went to the circus,
> Box 266, Shawville, Quebec // And saw a man eating chicken
> J0X 2Y0 (819) 647-6022 //

That emulator, along with MagicPc, are both entirely in German!! I took
German in eighth grade and all I got out of it was "Ich bin Korbball"
or something like that. :]

2744. HUGE SALE: MSTE4,NOVA,etc!

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: xzyiysx@aol.com
Message-ID: <4v6qar$fbe@newsbf02.news.aol.com>
Source record: 139767

FOR SALE:

MegaSTE - 4MB RAM, 1.44MB floppy drive, co-processor $335.00
NOVA VME 16M graphics card for MSTE / TT $215.00
Quantum 525MB internal SCSII Hard Drive $125.00
NEC-3D Multisync Monitor $200.00
BOCA 14.4Kbps external FAX/Modem $ 65.00
1.44MB external floppy drive in SF314 case $ 45.00

Total: $985.00

S P E C I A L P A C K A G E D E A L P R I C E: $775.00

I also have the switchbox for enabling the NEC-3D to run in all 3 ST resolutions plus the NOVA rez's with just the flip of a switch.

I've put a great deal of thought into these prices. I believe them to be very competitive, therefore they are FIRM. Please note, however, that shipping in the Continental U.S. is INCLUDED in the above prices. Also, if a package deal was to be made of only several of the above items, an added discount may then be considered. :) COD costs are to be covered by the buyer (I would prefer a Money Order or personal check in advance). Finally, I can't really let any of the above go separately until the MSTE has been sold itself.

Other Stuff FOR SALE:

SC1224 color monitor $ 65.00
SM124 mono monitor $ 50.00
Supra 14.4Kbps external FAX/Modem $ 70.00
Spectre GCR w/ 128K ROMs $ 80.00
Migraph Hand Scanner w/Tray and OCR Software $100.00
mystery 1MB 520ST (DOESN'T RUN): $ 50.00???
has TOS 1.4, AT Speed board, SS drive, extra drive w/o case

Reply to: xzyiysx@aol.com

2745. Re: ftp.cnam.fr -> sunsite.cnam.fr?

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960818143528.19252A-100000@epicycle.lm.com>
Source record: 139768
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Tried the web page, both with Lynx thru my shell account and CAB over
SLIP! With LYNX I get dumped into the print menu and can't get out! CAB
crashes back to the desktop! What gives! Anybody else have problems with
this url?

On 14 Aug 1996, William Wong wrote:

> In article <4uhi1t$eqi@herald.concentric.net>, Aardvyrk@cris.com says...
> >
> >I don't know if this is temporary or what, so I dunno about updating
> >links. Just don't do ftp://ftp.cnam.fr, as this will connect you to
> >brunner.cnam.fr, which has nada for Fuji Folks.
> >
>
> I use their web page instead... they are still there at
>
> http://web.cnam.fr/Comp/Atari/accueil.html
>
> No problems... fastttttttttt as ever...
>
> --
> ,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
> William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
> Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
> http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2746. Re: IDE harddisk (was Re: 1040 STfm and HD?)

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: webmaster@imco.demon.co.uk
Message-ID: <840464342_OASIS_@imco.demon.co.uk>
Source record: 139769

In article <321597045d7087@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>The final company where I've had some hard proof of availability is
>the publisher of (among others) a German computer magazine
>called: C't.
>They've had several do-it-yourself (DIY) articles through the years
>for different computers, and one of those articles is about how you
>can make and install an IDE interface in an Atari ST.

I have this device and it's surplus to requirement! So if anyone wants
it I'll be happy to swap or sell it. I've never used it so I have no
idea of how well it works and I don't have the TOS 2.06 ROMS.

I'm interested in obtaining an overscan device or ET4000 adaptor that
actually works, Magic, NVDI or Speedo GDOS, or whatever's going.

Best offer by next weekend gets it.

Hi Hallvard, I'll mail you soon.

Be Well, Gaz.

--

2747. Re: Gluestik is there.

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <840443632_OASIS_@ping.be>
Source record: 139770

In article <Pine.BSI.3.94.960816083337.20016A-100000@usr01.primenet.com>
"K. Ellis" <kellis@primenet.com> said:-

>Hi, I saw that a lot of atari users wanted Gluestik but they say
>that's hard to find it.
>I found a beta release. It will not work with every stik application
>but it should be okay. There are some bug in it , and they're known.
>Anyway, the address is:
>http://www.cs.duke.edu/~dsb/files/gluestik_beta1.zoo
>Bye.
>
>
Yes the gluestik can be found there but there is something wrong
with the archive. I'm unable to unpack it.
I'm getting the following warning

zoo: Warning:Archive header failed consistency check

CU,
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

2748. Re: Decoding AVI files ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Oliver Skelton <skelton@gatwick.geoquest.slb.com>
Message-ID: <321676EA.62319AC4@gatwick.geoquest.slb.com>
Source record: 139771

Mark Parry wrote:

> Does anyone know of a program that can de-code AVI files in the same way that
> Mpeg Fever de-codes MPGs ?

Hi Paz,

As you appear to have a Falcon I would recommend M_PLAYER by
Guillaume Tello.

This is a new shareware TT and Falcon specific program which plays AVI,
MOV (Quicktime), FLI and FLC files.

You have to register to get colour playbacks - which is just as fast as
the greyscale unregistered version. Well worth doing.

Guillaume is working very hard on it... version 1.40 is about to come
out (if not already) which includes compatability with Extendos so you
can play files directly from a CD.

(For some reason you can't use Freedom to select the files to play.. but
you can have it installed and call the files by drag and drop or by
double clicking on them after installing M_PLAYER as the application)

The big 'selling' point is that if the audio is one of the supported
types it can play it with sound - decimating the video to keep in synch.

For me it has turned AVI/MOV files from a curiosity to enjoyable media.

--
Regards,
Oliver

==========
Oliver Skelton oskelton@cix.compulink.co.uk

2749. Re: ** Help With Pagestream 2.2 **

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <4v7cfm$63f@thoth.nilenet.com>
Source record: 139772

Using the "Font Manager" and starting from scratch (no fonts!), add
the following to the font list......

the folder "FONTS"
then the fonts that you want (whether they are in folders are not)
"font A"
"font B"
etc.....
(So the manager will list "FONTS, Font A, Font B, etc."

At the level most of us do DTP, it is not important to worry about
"font suitcases". Just find a template and print out the varous fonts so
that you can look at them when you need to make a choice for a font to use.

Remember that CSTriumvirate replaces Helvetica. and CSTimes replaces
Times. As far as I know, you have to remove the old Helvetica and Times
as they interfer with the CSTriumvirate and CSTimes.

Be sure that you save the "paths" for next time. Also, Pagestream is
usually conservative when it comes to dealing with memory. However,
print files are huge anyway! Be sure that you have enough memory (bare
bones, few ACC's, etc.). Don't forget to turn Greeking "on" to speed up
screen redraws!

I have used Pagestream for several years and it works great with
Linotronic machines, and most printers (if the drivers are written
correctly)! Good Luck..............

2750. Re: Help with design webpage

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: szhays@dale.ucdavis.edu
Message-ID: <4v7vps$5gu@mark.ucdavis.edu>
Source record: 139773

Martin Byttebier (Martin.Byttebier@ping.be) wrote:
:
: Hello Atarians,
:
: I'm designing a webpage for a Belgium Aquarist Club. I've done the
: design completely with Everest and Cab. The pages looks marvelous
: when viewed with Cab. Netscape 2.02 however seems to have some
: problems to display correctly the pages. For example: The mainpage
: (index.htm) contains a table of wich the left side should have a
: pale yellow (#FFFFCC) colour. Cab displays this very nicely,
: Netscape not at all.

There is probably nothing wrong with your HTML. Netscape 2.02 doesn't
support backgorund colors in table cells. You have to get a new version
of Netscape, or demonstrate your pages to people with CAB or Internet (ack
spit) Explorer.

Don't you love having a web browser that is _ahead_ of the PC favorite in
some ways ;-)

```
.............................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA):
: ,,, http://icc.ucdavis.edu http://128.120.234.42 :
: (o o) These are my opinions; you want some, get your own. :
+-oOO-(_)-OOo-------------------------------------------------+
```

2751. Re: Deskjet 600 Woes!

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <4v7bit$63f@thoth.nilenet.com>
Source record: 139774

Pagestream is a very good choice! Excellent DTP, can import graphics,
support for Adobe fonts and a fairly large support base (for atari
standards that is!).

: >or Can anyone tell me of a good DTP package which supports the DJ600.
: > If so... how much will it cost and where do I get it.

2752. Re: NOS

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: szhays@dale.ucdavis.edu
Message-ID: <4v81cq$5gu@mark.ucdavis.edu>
Source record: 139775

```
Guy Harrison (guy@swampdog.demon.co.uk) wrote:
:
: The up and coming next version of STiK/Cab supports mailto: so it is
: possible from that aspect.

Actually, CAB 1.3 (in distribution since June 1) already supports mailto

.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA):
: ,,, http://icc.ucdavis.edu http://128.120.234.42 :
: (o o) These are my opinions; you want some, get your own. :
+-oOO-(_)-OOo-------------------------------------------------------+
```

2753. STOSSER

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <321727b4.16687693@news.airtime.co.uk>
Source record: 139776

STOSSER WWW Page

DISKZINES :REMOVED, due to lack of interest,guaged from visitor
. info, however STOSSER diskmag info obviously still .
. available along with downloads etc, Also ST+ Diskmag
. pages still accesible as the shell is an ongoing . .
. project by myself for the editor,

CURRENT PROJECTS :UPDATED, Heartland game news, now includes screen
. shots :)and game outline,

STOS.FAQ :UPDATED, tidied up and 2 new extensions added to
. list,

STOSSER SOFTWARE :UPDATED, extra info added,

+Page now uses same ATARI background throughout for smoother linking,
+Apologies as my ugly mush is still there :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

2754. FS (USA) Misc. Atari Items

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Rosemary MacCallum <mccallum@inwave.com>
Message-ID: <32174957.1024@inwave.com>
Source record: 139777

I have a bunch of spare ST items that I have no immediate use for
(and not much space).

- Prices INCLUDE shipping EXCEPT for the monitor and magazines -

Atari SM124 Monochrome Monitor - the classic atari monitor ... $35 *
with no modifications (i haven't tinkered with it, amazingly)
good shape, great picture. Tiny flaked paint by the Atari badge.

Conner 3.5"/130meg hard disk no problems whatsoever. Bare..... $25

ICD HD Adapter board. Includes clock, and is an early ICD ... $20
SCSI hard disk adapter, no docs. Works with my old Rodime
drive, but not my Quantum one?! I'm no technowiz, hence price!

Mastersound Digitizing cart, includes software/manual ... $15
Plugs into cart port and grabs sound samples etc. Groovy!

MIDWINTER, Classic ST/STe game in box w/all docs, etc. $10
AMBERSTAR, from Thalion, ST/STe RPG game, boxed w/docs etc. .. $10

2 ATARI (MICE), the original atari brick mouse, unused! .... $ 5ea.

- Also -

ST FORMAT/Various magazines, a large box FULL of atari magazines
(mostly British) dating back to 1990, include coverdisks where
applicable (well, a lot of them anyway) if you want the full
rundown I could probably force myself to take inventory. Probably
about 50 or more magazines... does anyone want to cover shipping to
take these? I'm planning on recycling them.

- Andy (mccallum@inwave.com)

2755. MagicMac

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: dphelps@som-uky.campus.mci.net
Message-ID: <dphelps-1808961434130001@s04-pm02.som-uky.campus.mci.net>
Source record: 139778

I am thinking about getting MagicMac and installing Atariworks. Will I be able to install and use SpeedoGDOS 4.0 along with it or is NVDI necessary?
Doug

2756. Re: Magic4 and long filenames?

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <17883_hsideras@mettav.demon.co.uk>
Source record: 139779

Hi Andreas, on 16 Aug 96 you wrote:

a>
a> 2. I completed MagiC 5 UK last week. It is the version 5.02 that has a
a> couple of bug fixes, compared to 5.00.

I'd really appreciate a rundown on the improvements to MagxDesk in this
version. Can you give us a list?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2757. Re: Super boot v8.1 and sound

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Terry.May@745.genesplicer.org
Message-ID: <966_9608182224@genesplicer.org>
Source record: 139780

Re: _Super boot v8.1 and sound_, Callum Lerwick wrote to Other World on 16 Aug 96:

>> Can anyone help by telling me what type of sound files I can use with
>> Super boot v8.1?
CL>
CL> Raw unsigned 8bit samples.

Super Boot can use signed samples, too.

* LED v1.45 * Bubba of Borg: "Y'all's fixin' to be assimilated!"

2758. Re: ST Emulator---Tos2Win

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <840450890_OASIS_@ping.be>
Source record: 139781

In article <4v57jn$2vo@freenet-news.carleton.ca>
cj439@FreeNet.Carleton.CA (Robert Wills) said:-

>
>Brian Sturk (bsturk@ultranet.com) writes:
>> Has anyone used it yet, and does anyone in this NG speak English and
>> German??? :]
>Ich kann ein bischen Deutsch sprechen und lesen. I also read and write
>English.
>
>
>--
> Songshop Musical Productions // I went to the circus,
> Box 266, Shawville, Quebec // And saw a man eating chicken
>

I've seen the demo version working on a 66mhz pc with only 8 mb RAM.
On that machine it was pretty fast indeed. On behalf a friend of mine,
I've ordered the full version. As soon as he can test it I will post
the result to the group.

BTW: I can read German enough to understand the manual but I can't
speak or write this language.

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

2759. Re: "Hypercard" like program ("Hyperstack"?) ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: szhays@dale.ucdavis.edu
Message-ID: <4v811d$5gu@mark.ucdavis.edu>
Source record: 139782

Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:
: I once saw a program which I believe was called Hyper Stack. It was
: similar in many ways to the Macintosh Hypercard program.
{snip}
: If anybody knows what this is or where I can obtain it, please let me know.

I think you are thinking of HyperLINK. That was a great program from JMG Software International in Canada. They stopped supporting it jsut as it was getting good. I'm guessing two guys wrote it, one doing the main program and the other doing the documentation and example modules and the second guy was flogging the source code for a while. I really wished someone had picked it up (or that I'd had the skills to do it myself). I remember seeing a post about a year ago from that guy saying maybe the code could be used in a web browser (this was before CAB was finished).

Anyway, JMG still exists and has a web page (they sell PC hardware and stuff now). Do a web search and I'm sure you'll pick up an e-mail address (I'd do it for you, but I'm telnetted in through a crazy patch of computers right now and things are just too sluggish).

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA):
: The Internship & Career Center | Engineering & Physical Sciences :
: ,,, http://icc.ucdavis.edu http://128.120.234.42 :
: (o o) These are my opinions; you want some, get your own. :
+-oOO-(_)-OOo---+

2760. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <840495054_OASIS_@husbands.demon.co.uk>
Source record: 139783

In article <839531580_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <839151758_OASIS_@aholt.demon.co.uk>
> andy@aholt.demon.co.uk (Andrew Holt) said:-
>
>> In article <838115734_OASIS_@husbands.demon.co.uk>
>> Simon@husbands.demon.co.uk (Simon Husbands) said:-
>>
>>
>>>
>>>And I STILL can't exit Oasis2 properly. The thing locks up and the mouse
>>>vanishes as soon as I click on QUIT.
>>>
>>>Any ideas, anyone?
>>>
>>
>>The mouse pointer on my setup kept disappearing after running NOS
>>through VT52 under magic. I have installed a program in the programs
>>menu bar in ease called SHOWM. This program switches the mouse pointer
>>back on again. Good thing is you can select from the menu bar even
>>though you can't see the mouse pointer !
>>
>>The program was part of a suite of programs in the file MAGICTOO.LZH
>>which I got from the uni-paderborn mirror at src.doc.ic.ac.uk
>>
>>I think the path was something like
>>
>> packages/atari/uni-paderborn/tools/magic/
>>
>>hope this is useful :)
>
>SdTidyUp will also do this amoungst other things available from my
>site below.
>
>
>__
>
>Guy Harrison
>
>Email guy@swampdog.demon.co.uk
>Web http://www.swampdog.demon.co.uk/index.html
>
>

Thanks for the above hints. I think my problem is this: the mouse pointer vanishes because Oasis has frozen up solid, and I can go no further without resetting, so I don't think the tidying up referred to will help me, will it?

Who can I write to who has the ear of the writers? (Or even the noses?)

I wrote to Phil Yeaden and he suggested I waited until the next version came out when maybe the problem might have been fixed. I did and it wasn't.

I just want to get it working. I'm still getting bad packet, and am completely unable to get news.

Good news, however - I can send Email!

Thanks again.

Simon

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

2761. Dieter? Ulrich?

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: dorian@alpes-net.fr
Message-ID: <660dorian@alpes-net.fr>
Source record: 139784

Hello all,

I'm looking for the actuals e-mail adress of Dieter Fiebelkorn and Ulrich Robgoderer.

I registered for their wonderful software (Gemview and Kandinsky) directly to their snail adress and... i'm hardly waiting the shipment :)

Maybe they are on holidays, or something? Anyone registered unsuccessfully?
Bye bye.

-- That which man is always trying to kill, but which ends in killing him.

Please don't e-mail me, as I would not be able to answer you at the moment. Soon, maybe...
2:320/107.9@fidonet.org - 90:800/1.9@nest.ftn - 51:901/1.9@atarinet.ftn

--

2762. Re: (no subject)

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Stuart@shaw1.demon.co.uk
Message-ID: <840486828_OASIS_@shaw1.demon.co.uk>
Source record: 139785

In article <4ufqbd$pl3@herald.concentric.net>
Aardvyrk@cris.com (Aardvyrk) said:-

>Before or after finding the FAQ? (Which, admittedly, is a bit more
>difficult to find than some of the other more heavily trafficked ngs.)

May I ask where is this FAQ.
I would like a Copy.

--

Qa'Pla
+--< >----------------------------+
STARFLEET DATA BANKS	Stuart Shaw
NAME: Stuart Shaw IRC NAME: Stu on #atari	Cmdr.
E-MAIL ADDRESS: Stuart@shaw1.demon.co.uk	A New Young Atari Programmer
*--< >----------------------------+

2763. Re: GFA Basic Compiler

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Stuart@shaw1.demon.co.uk
Message-ID: <840451258_OASIS_@shaw1.demon.co.uk>
Source record: 139786

In article <553846484.99036.34.starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>Stuart@shaw1.demon.co.uk barked in COMP.SYS.ATARI.ST on 02 Aug 96:
>
> S> Does anyone know where I can get a copy of GFA Basic Compiler from?
>
>No offense to all the GFA coders out there, but I'd recommend HighSoft Basic
>instead. Version 2.x includes STe and Falcon extension, compiles to
>"cleaner" code, and the resulting code runs faster.
>

Highsoft Basic is to plain for me.
You can do more with GFA Basic. I prefer the IF's and other things.
But I do also use STOS.

Stuart Shaw
email: Stuart@shaw1.demon.co.uk
****
* NET MADE EASY:- *
* For Atari. *
* OUT SOON *
* Email: Stuart@shaw1.demon.co.uk for more Info *
****

2764. GAME: Premier Manager3

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Stuart@shaw1.demon.co.uk
Message-ID: <840486384_OASIS_@shaw1.demon.co.uk>
Source record: 139787

I know this is be a daft question but is does anyone know if there
is any plans for Premier Manager 3 to come out?

Would it help if a load of people wrote to the makers of it?

--

Qa'Pla

```
+----------------------------------------< >----------------------------+
| STARFLEET DATA BANKS | Stuart Shaw |
|NAME: Stuart Shaw IRC NAME: Stu on #atari | Cmdr. |
|E-MAIL ADDRESS: Stuart@shaw1.demon.co.uk |A New Young Atari Programmer |
*----------------------------------------< >----------------------------+
```

2765. Re: GFA Basic Compiler

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Stuart@shaw1.demon.co.uk
Message-ID: <840451432_OASIS_@shaw1.demon.co.uk>
Source record: 139788

Some one wrote in this in this newsgroup and I forgot who did:

>Query:Can STOS be used to write a desk accessory? Both GFA andHigh Soft
>can. I don't know if STOS can, but I'd like to know.
Can someone tell me though EMAIL how you write a desk accessory in GFA
Basic.

--
Stuart Shaw
email: Stuart@shaw1.demon.co.uk
****
* NET MADE EASY:- *
* For Atari. *
* OUT SOON *
* Email: Stuart@shaw1.demon.co.uk for more Info *
****

2766. :-) :-(smile lists please

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Stuart@shaw1.demon.co.uk
Message-ID: <840485600_OASIS_@shaw1.demon.co.uk>
Source record: 139789

I've been reading the Welcome.txt from Demons's FTP site and it says for a
full list of smiles and other things like that go to:
\pub\doc\misc or something like that and it wasn't there.
So can someone please send me that list.

--

Qa'Pla


```
+----------------------------------------< >----------------------------+
| STARFLEET DATA BANKS | Stuart Shaw |
|NAME: Stuart Shaw IRC NAME: Stu on #atari | Cmdr. |
|E-MAIL ADDRESS: Stuart@shaw1.demon.co.uk |A New Young Atari Programmer |
*----------------------------------------< >----------------------------+
```

2767. UK atari show

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Stuart@shaw1.demon.co.uk
Message-ID: <840487032_OASIS_@shaw1.demon.co.uk>
Source record: 139790

Could someone give me some information on the Ataru show in
Birmingham UK in September?

I would prefer response by email

Thanks in advance
Stuart Shaw
--

Qa'Pla
```
+----------------------------------------< >----------------------------+
| STARFLEET DATA BANKS | Stuart Shaw |
|NAME: Stuart Shaw IRC NAME: Stu on #atari | Cmdr. |
|E-MAIL ADDRESS: Stuart@shaw1.demon.co.uk |A New Young Atari Programmer |
*----------------------------------------< >----------------------------+
```

2768. FTP & BBS

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Stuart@shaw1.demon.co.uk
Message-ID: <840487910_OASIS_@shaw1.demon.co.uk>
Source record: 139791

I'm not planning on Making a FTP site at the moment but how do you make one?
Can someone sent me some details?

ALso how do you make a BBS.

--

Qa'Pla

```
+----------------------------------------< >----------------------------+
| STARFLEET DATA BANKS | Stuart Shaw |
|NAME: Stuart Shaw IRC NAME: Stu on #atari | Cmdr. |
|E-MAIL ADDRESS: Stuart@shaw1.demon.co.uk |A New Young Atari Programmer |
*----------------------------------------< >----------------------------+
```

2769. Re: Is there life...

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Stuart@shaw1.demon.co.uk
Message-ID: <840488374_OASIS_@shaw1.demon.co.uk>
Source record: 139792

In article <839824860_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

> In article <839712328_OASIS_@jaubrey.demon.co.uk>
> jaubrey@jaubrey.demon.co.uk (James Aubrey) said:-
>
>>Is there really life on Mars or is a way for NASA (America) to take
>>the lime light. I mean who says that the rock they found came from
>>Mars???
>
>The little green man holding it gave them a clue! :-)
>

Swampdog your lying.
It was a Blue man holding a Atari in his Hands saying
HELLO EARTH, HAVE YOU GOT A COPY OF OASIS 2

That was what told them about the Aliens :-)
>
>__
>
>Guy Harrison
>
>Email guy@swampdog.demon.co.uk
>Web http://www.swampdog.demon.co.uk/index.html
>
>

--

Qa'Pla
+--< >----------------------------+
STARFLEET DATA BANKS	Stuart Shaw
NAME: Stuart Shaw IRC NAME: Stu on #atari	Cmdr.
E-MAIL ADDRESS: Stuart@shaw1.demon.co.uk	A New Young Atari Programmer
*--< >----------------------------+

2770. WTB: SSI "Colonial Conquest" game

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: tbandy@cyberportal.net
Message-ID: <4v5pbb$o4o@news.monad.net>
Source record: 139821

I am looking to acquire a copy of a discontinued SSI wargame called "Colonial Conquest." If you have a copy of the game to sell, please email me at either of the following addresses:

tbandy@cyberportal.net
TBandy1611@aol.com

Thank you in advance.
Traki
Tracy A. Bandy tbandy@cyberpotal.net
PO Box 313
Windsor VT USA 05089-0313

2771. Re: * Looking for Fnordadel *

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <DwBCz0.sE@iglou.com>
Source record: 139822

Callum Lerwick (Callum.Lerwick@flight.org) wrote:

: Me and some sysops in NJ are looking for the lastest source to Fnordadel BB
: We have the full v1.32 distrib, and upgrade patches to v1.33-38 binaries &
: source. And we have a binary-only upgrade patch to v1.35. They have been
: searching for the source to v1.35 for years, but they havn't tried the 'net.
: So here I am. Here are all the messages they posted to the CitaNet: (in
: random order... :P)

I got a message from someone who said that they did some upgrades to it
and so on, but can't find it.

Like you, I'm doing a search for those who were writing BBS programs. I do
know that Matt Singer wrote Forem ST, and he gave the source to someone
else when he got out of programming it. I've tried looking for these
people, but I have no place to start looking, even though I've done
searches for Forem ST and so on. It all keeps coming back to Singer. I
emailed him awhile ago and got a response, which is how I found he gave
it to someone else, so I'll be emailing him soon. There's also the authors
of QBBS and TurboBBS for the ST, of whom I've not been able to locate.
Think anyone can help?

In the comp.sys.atari.programmer group, we were talking about the Mark
Williams C package, and the company that made it, that's since gone out of
business in early 1995. I'm looking for the owner of the company, Robert
Swartz, of whom I've not been able to find. And yes, I've done web and
search engine searches galore, so any new info would definitely help. I
did get in contact with, Joe Dennison, the last technical contact person
before the company went gone.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

The CDA was dishonorable. It was an honorable warrior who struck it down.
- Worf

2772. Re: ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4v63ge$ncp@inca01.inca.co.nz>
Source record: 139823

Dennis McGuire (mcguired@moose.erie.net) wrote:
> What was the last issue of ST format that was published? Was
> there an issue 84?

Issue 86 (September 1996) was the last.

--

Quote For The Month:

"Shazbot!"

2773. OASIS2 & ICE - Comment List # 43 (09/08/1996)

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <840415256_OASIS_@nordnet.fr>
Source record: 139824

In article <17774599_000001_OASIS_NEWS@yeadontt.demon.co.uk>
phil@yeadontt.demon.co.uk (Phil Yeadon) said:-

> This is not de-fragging of the drive, just of files be renaming them
>and then copying them to a new file. This is done because GEMDOS gets upset
>if a file is split into more than (we believe) 10 pieces on the drive.

In my experience, I think GEMDOS gets upset in 3 cases:

- if a file ends on the last 2 clusters of a drive gemdos cannot
reread that file.
- if a file has "backward references" in the FAT, the end of the file
being before the start (in terms of clusters position) gemdos cannot
reread that file. This is only possible with a disc comming from a PC, as
GEMDOS will never write "backward FAT references".
- because of this, if the last cluster of a file is near disc end, and
you append to it, GEMDOS will only fill the end of the disc, even if there
is 40 Mb free clusters *before* the written file... you end with a crash
and a corrupted file (inconsistant file size).

In the 2 first cases, you have no lost data, as you can defrag the
disc (important: with CHKDSK3 from Atari corp) then read, or directly copy
the file anywhere else with KOBOLD. If you try with GEMDOS, you have an
error (cannot read file) or not, but a totally corrupted file... sometimes
the file seem to have directories in it, or anything else that were in the
disc buffers before... parts of the last written files, etc...

Against the first case, I tried to mark the last clusters as bad in
the FAT, but for the last cluster GEMDOS doesn't seem to read this info
before writing (!!!) even if a file is there, a second little file can be
written there too... over the first. It even tries to write *after* end of
disc one cluster more (!!!!).

AFAIK, nothing related to the number of pieces a file is split, I
remember a file being splited in 27 parts with no problem (yes, it was a
Oasis message-base file!).

bye! (I wonder if the multilines "References:" header is recognised by
Oasis 2 for correct threading?)

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from france -==- */

2774. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: sethb@panix.com
Message-ID: <4v691f$bqo@panix3.panix.com>
Source record: 139825
Cross-posted to: news.groups,alt.config,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari,alt.binaries.atari.d

In article <4ut5m7$3ms_001@jf.intel.com>,
Rich Tietjens <RichardX_Tietjens@jf.intel.com> wrote:
>In article <4utabp$d76@panix3.panix.com>,
> sethb@panix.com (Seth Breidbart) wrote:
>>Tom Lamparty <lamparty@telerama.lm.com> wrote:

>>>A lot of our people only have access through one or another of the
>>>Freenet systems. There is NO ftp access with a Freenet! Gopher, Lynx and
>>>E-Mail only

Have you ever tried "lynx ftp://ftp.somehost.domain"? Lynx speaks ftp
(at least, the version here does; I just tried it).

>>There are ftp-by-email servers available. Sure, it's slower than ftp,
>>but you get what you pay for.
>
>You're obviously unaware that "freenet" doens't mean cost-free access. It
>means that the users pay the costs of operations, and not a large profit to
>the system operators.

If that doesn't make it a lot cheaper than commercial ISPs, then why
do people use a crippled system?

>>The technical point is that, for IBM software, distribution via Usenet
>>uses less resources than distribution via ftp. For Atari software,
>>it's the other way around.
>
>I disagree.

>The fact is that Atari binaries are miniscule in comparison to equivalent
>packages for Microsoft-OS platforms (and even compared to Mac platforms);

>The bandwidth requirements for an Atari-specific binaries group can be
>reasonably expeccted to be below that of a single IBM-clone binary file;
>certainly far below (perhaps several orders of magnitude lower) than any of
>the alt.sex.binaries groups.

That's irrelevant; posting a 1-K message instead of emailing it to the
only person who's interested uses a trivial amount of bandwidth,
almost all of which is wasted. The key issue is how many people at a
typical site want the group. The larger the number, the more likely
Usenet is the correct distribution mechanism. The smaller that
number, the less likely.

Seth

2775. Need Atari mouse

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <17833_DCroker@mettav.demon.co.uk>
Source record: 139826

This message from webley@u.washington.edu to All came in on a wing and a prayer...

Hi Jason!

w> The cable on mine has died. Does anyone have one, or know where I can
w> get one cheaply? I don't want to pay more than $10 or so...
They usually break just where the lead exits the case, have you tried cutting the cable shorter and reterminating it inside the mouse?

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2776. STe cart port

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <17840_SSweet@mettav.demon.co.uk>
Source record: 139827

FROM: SSweet@mettav.demon.co.uk
SUBJ: STe cart port

R>
R> I'm after any sort of circuit board that will fit into the STe cart
R> port. old clock, game, op sys, anything that fits.

Atari actually used to sell blank ROM boards for dudes to make their own
cart's, try a few atari dealers starting with BEST and ask for what you n

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** This message was written by Taffy's Random Bullshit Generator. **
-= A mainframe: The biggest PC peripheral available.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2777. BArbarian!!! Please help me get it.

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Kirk Prodzinski <kprod@infinet.com>
Message-ID: <3216BD18.550E@infinet.com>
Source record: 139828

I once played the game barbarian on my friend's ST. I loved this game. The one where you sword fighted one-on-one and could behead each other. Anyone know if you can play this with an emulator or where I can get it ... I don't have an ST and I don't want to buy one just to play the game if possible

thanks
KP

2778. Re: ** Help With Pagestream 2.2 **

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Andrew Rose <andrew@ajrose.demon.co.uk>
Message-ID: <Wxq5uEAUntFyEwo$@ajrose.demon.co.uk>
Source record: 139829

In article <4v2bcb$3cp@freenet-news.carleton.ca>, Robert Wills
<cj439@FreeNet.Carleton.CA> writes
>
>Steve Deaver (fs961@cleveland.Freenet.Edu) writes:
>> I can't seem to get my fonts to load right. Some ofg the fonts print and the
>> ones I want to use either Print and don't move or don't print at all. I have
>> my PLUGIN Pro on the fonts FOLDER and the root dir, but it wont seem to
>> be able to load into fonts manager. I have it working at one time until I had
>> to re-format my hard drive. Thanks in advance.
>
>I'm up against a similar problem. Please post any fruitful replies you
>get. I also have a problem importing graphics. They import on a separate
>screen which doesn't seem to relate to the "real" document. I just picked
>up Pagestream as part of a package; I normally use Calamus. I find PGS
>baffling, in ways I never encountered with Calamus, which is supposed to
>be "the hard one".
>
Just having a quick look in my Fonts dir.....
The \pgstream\fonts\ dir should contain at root level the following:
fonteqiv.v2
fontlist.v2 [created by PGS2 I think...]
fontss.v2
plugin.typ

Install plugin.typ as a font, and make sure fonteqiv.v2 and fontss.v2
have the path correctly set in Set/Save Paths. My installation then has
all the fonts in folders within this path. The files above are an
essential constituent of the Compugraphic fonts - without them Times and
Triumvirate are completely f***ed!

BTW after installation the prog needs to be restarted from scratch so
that they install properly.

Good luck!

Andrew

--
Andrew Rose
andrew@ajrose.demon.co.uk
http://www.ajrose.demon.co.uk/

Turnpike evaluation. For information, see http://www.turnpike.com/

2779. CyPress docs in English?

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <17844_hsideras@mettav.demon.co.uk>
Source record: 139830

Hi Theo, on 12 Aug 96 you wrote:

t>
t> I finally found CyPress and downloaded it. It looks really good, but
t> everything is in German. Is there any English documentation anywhere
t> (or even French)? As I said, it does look good, but I can't try it out
t> with any degree of ease since I unfortunately don't know German :P

Same here. I heard about the possibility of it being translated a while
back, but I think it's been put to one side since then - too big a projec

B^{<

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2780. NeoN-Grafix

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GHSHFDAFUP@data.rhein-main.de>
Source record: 139831

Hi,

Is anybody out there how was working with NeoN-Grafix??
I'm looking for some nice people with neon..
I'm looking for tips, tricks, trade .tga's and also.

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

2781. Gluestik & Extracting Subdirs

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: jdaddin@dfw.dfw.net
Message-ID: <4v6adg$jcg@fnord.dfw.net>
Source record: 139832

I just got the beta version of GlueSTiK. Has anyone got it installed and working? I tried it on mine and it says something like' cannot determine size of CFG file'. I'm not sure what I'm not doing.

Also, when extracting .tgz files, is there an option I can set so that gzip will create the subdirectories? When I try to extract things this way it just says it can't locate the directory and skips the file. I didn't see an -recursive option in the help menu.

Thanks!

--Jared

2782. Report on new ST magazine (IC)

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Matthew Townsend <mabb23@dial.pipex.com>
Message-ID: <32177F15.251B@dial.pipex.com>
Source record: 139833

Aplogies for this long e-mail.
Two weeks ago today I posted a message on usenet to find out if there would be interest in a new ST magazine and what format it should take. This is the first report outlining final details about the magazine. This is representative of the open approach I wish to take with the company (ie keeping readers informed at every stage). Feedback would be appreciated.

Profile - Matthew Townsend (Publisher, founder and editor)
Despite having used computers since the early days of the spectrum, and then moving to the Atari approximately 8-10 years ago, I think it would be unfair to call me an anorak or enthusiast. I'm more interested in computers as real machines will real purposes. The ST is capable of more than ever before, but without any support from big businesses I believe the ST industry needs to take a new, community based approach and the magazine will hopefully be an integral part of that community, co-operating with all other ST-related companies.
I have over 2 years of editorial experience working on a major publication in Wales. I've lived in Cardiff for ten years.

The magazine's format
At risk of losing potential customers I've felt it important that the magazine takes an unusual format, so that it compliments other magazines available instead of simply splitting readerships between us. Therefore, I have decided that it will be available foprtnightly. Atari Computing magazine looks set to be available every other month, and as we are seeking to co-operate with this publication, we will go to press three times every two months, ie every fortnight except the one when an issue of Atari Computing is released.
The name of our publication will be IC magazine (Independent Computing), which is appropriate because of the way the Atari users are now only supported by a network of small businesses and free from the major multinational corporations.

Production and size
Due to high costs of regular distribution and lack of financial backing, the magazine will intially be little more than a newsletter - only 3
and a half A4 pages of editorial and self mailing.
The magazine will black and white and produced entirely on an Atari
ST running Calamus 1.09n, although the software will probably be upgraded soon to SL.

Content
Due to its frequency, IC magazine will be largely news-based, although many ideas have been recieved for possible features and regular columns. These include: falcon coverage, s/ware and h/ware reviews, adverts,
interviews, general articles, programming, games, beginners, MuntiTOS, Mint,
help with apllications such as STik and Mintnet and comms/internet articles.

Costings and price
Whilst we have tried to keep prices down, and as we succeed in more
cost-cutting we shall push the extra funds back into improving the magazine,
the first three issues will be run to the following costs:
price of publication 50p
production costs 20p
distribution costs 20p
this leaves 10p to be puched back into the magazine
I-C magazine will be available only as a 3 issue subsription for ï¿½1.50

Circulation
We are primarily concerned with getting the magazine up and running
and improving the editorial content and production routines. The first three
issues will therefore have a low average distribution of just 15 people.
We should then be ready for a distribution drive to push the magazine's circulation to 100 people per issue, then in the next three months
to 500 people. In a years time we hopw to be reaching over 200 thousand readers every issue.

Others connected with the magazine
The success of this magazine will rely on others offering help and
co-operation deals being struck with other companies. These are people who
we have been in contact with to date:

Tony Greenwood of STOSSER software and founder of STOSSER diskmag - who has

contibributed a number of helpful ideas and has offered to do work to help
the project.

Rod McDonald of ST Informer - who has expressed a large interest in working
together to both our benefits.

Mike of Atari computing - who last said he needed to speak to his financial
backers before commiting himself to agreeing to co-operate on anything with
us.

Various other individuals to whom I am eternally gratefull.

Final Note
A finalised launch date will be sent out soon, a long with a
subscription order form. After this I will very rarely e-mail you again,
because I do not want to keep clogging up your mail box and communications
most will be done through IC magazine itself. In the meantime please keep in
touch with any suggestions and offers of help.

2783. Re: How much does a technician make?

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: azog@worldnet.att.net
Message-ID: <32166527.31103596@netnews.worldnet.att.net>
Source record: 139834

Junho Whang <whangj@rpi.edu> wrote:

>A medical doctor wrote the following in sci.med:
>
>>I was just getting some computer work done and when I stoped in the shop
>>I noted that the cost of a computer service call was 100$/hr (with a min
>>fee of one hour per call) plus travel time. If you were to figure that
>>out to 60 hours a week (the number of hours that the average doc works)
>>it seems that the computer tecs time is worth well over twice what the
>>median MD makes. The man at the counter said that he has a 2 week wait
>>for a "house call".
>
>Given that average income of medical doctors are $150,000/year, is this
>doctor right? How much does an average computer/electronic tech make?
>Thank you for your response.

In 1986, I was making roughly $10/hr. Average bench-level electronics
repair technician.

You can't compare a tech to a doctor. You need to compare an engineer
to a doctor. I would say that a nurse would compare to techie, but
that might upset some people :-)

In 1996, I am a software technician, and am making $40,000. Slightly
underpaid. I figure a hardware techie would fall into the same base
pay range.

Billy D'Augustine
azog@worldnet.att.net

All is lost, none have won.

2784. Re: Decoding AVI files ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <960818Z093642.977dave@mbha.demon.co.uk>
Source record: 139835

Hi Paz,

I can tell you that Guillaume Tello, author of Movie Player, is working on an enhancement which will allow the saving of individual frames to TGA files.

I think this version will be avaiable within a few weeks.

--
dave
UK Support - Movie Player by Guillaume Tello

==========
dave@mbha.demon.co.uk
==========

2785. Re: ** Help With Pagestream 2.2 **

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <960818Z093944.486dave@mbha.demon.co.uk>
Source record: 139836

In article <4v2bcb$3cp@freenet-news.carleton.ca>
cj439@FreeNet.Carleton.CA "Robert Wills" writes:

]
] Steve Deaver (fs961@cleveland.Freenet.Edu) writes:
] > I can't seem to get my fonts to load right. Some ofg the fonts print and the
] > ones I want to use either Print and don't move or don't print at all. I have
] > my PLUGIN Pro on the fonts FOLDER and the root dir, but it wont seem to
] > be able to load into fonts manager. I have it working at one time until I had
] > to re-format my hard drive. Thanks in advance.

Make sure the fonts directory manager points to the directory holding
plugin.typ as a separate entry from the other font folders.

]
] I'm up against a similar problem. Please post any fruitful replies you
] get. I also have a problem importing graphics. They import on a separate
] screen which doesn't seem to relate to the "real" document. I just picked
] up Pagestream as part of a package; I normally use Calamus. I find PGS
] baffling, in ways I never encountered with Calamus, which is supposed to
] be "the hard one".

I think this problem is due to importing the graphic to the picture window
which is a clippable screen. You can also import as an object, which is the
one I use most.

--
dave

==========
dave@mbha.demon.co.uk
==========

2786. Re: Draft RFD: comp.binaries.atari.{,discuss}

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: cb541@cleveland.Freenet.Edu
Message-ID: <4v5p8o$mpu@madeline.INS.CWRU.Edu>
Source record: 139837
Cross-posted to:
news.groups,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

(Maffia wants 8-bit sound and graphics files allowed in proposed
comp.sys.atari.binaries. Tietjens says maybe ok or something.)
I'm opposed to sound files and picture files, but really don't
care. I could see the binaries group get a bunch of tiny
picture and sound files. Hmmmm... I go to the midi binaries
group sometimes, it is a mish-mash of requests and binaries.
Sorta a prototype for the proposed atari. binaries. Except
Tietjens and Hofmann are looking for more 'discipline'
. Maffia wants to trade these rather rare formats of
sound and picture files. He probably has more of them
than anyone else, he's a rare bird that likes that type
of stuff. A simple post in csa8 might find out for him
if there's anybody else that likes the same type of
stuff. I like the original idea to exclude picture
and sound binaries, just have program files.

2787. Re: Magic4 and long filenames?

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHSUAFUQUp@tos.ak.planet.gen.nz>
Source record: 139838

In <36409759_000003_OASIS_NEWS@the-gap.demon.co.uk> Gary Priest wrote :

>Does anyone know if someone is working on long filenames for Magic4 or do we
>have to wait for Magic5? I for one could really use long filenames and don't
>really want to wait a year for Magic5 to appear in the UK :(

This may or may not help you, but you can currently have long filenames with
MiNT. You just need the MinixFS driver. The only catch is you must
erase a whole partition to let it use the long filenames. And it is
easy to install - if you have heard of problems people have with MiNTOS and
things, don't worry - this is just MiNT, NOT MiNTOS or anything else.
Just two files into the right parts drive C and you should be all set, I think.

The other catch is that MiNT does not work with MagiC. You would have to
decide whether you want to give up MagiC just for long filenames.

--
+-------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+-------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

2788. "Hypercard" like program ("Hyperstack"?) ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHSWAIUQUp@tos.ak.planet.gen.nz>
Source record: 139839

I once saw a program which I believe was called Hyper Stack. It was similar in many ways to the Macintosh Hypercard program.

All I can clearly remember was that one of the example applications that came with it was an animation of a flower appearing out of the ground and growing until large before shrinking once again into the ground.

It was a sort of a database program with very user definable front ends.

If anybody knows what this is or where I can obtain it, please let me know.

Thanks.

--
+------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

2789. Gemulator and Pentium Pro

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <17841_SSweet@mettav.demon.co.uk>
Source record: 139840

```
FROM: SSweet@mettav.demon.co.uk
SUBJ: Gemulator and Pentium Pro

f> Does the Gemulator work on Pentium Pro machines?

Try an E-mail to stclub@cix.compulink.co.uk, if they dont know nobody does.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** This message was written by Taffy's Random Bullshit Generator. **
-= I am Bud of Borg. Can I assimilate you, please just once!.
--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

2790. Database needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <17842_SSweet@mettav.demon.co.uk>
Source record: 139841

FROM: SSweet@mettav.demon.co.uk
SUBJ: Database needed

w> Can anyone recommend a good database for a Mega STE with 4 megs? I've
w> tried Fastbase. It seems pretty good, but I haven't been able to
w> locate the author via email for updates and registration.

w> Any suggestions, Shareware, commercial, or PD would be appreciated.

I use TWIST 2 from Hisoft for managing my Cub-Scouts address database, i
wouldnt change now. I got hold of a demo, that sold it to me, i loved it so
much i'd buy the company. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

** This message was written by Taffy's Random Bullshit Generator. **
-= My Dad says that coz i've got one of these,
I can have one of those any time I want.
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2791. Win95 style start menu for Atari TOS?

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <17845_hsideras@mettav.demon.co.uk>
Source record: 139842

Hi Mario, on 14 Aug 96 you wrote:
m> Organization: Tariland Computer Club, Auckland, New Zealand
m>
m> I recently heard of a program that allows Atari TOS machines to get a
m> "Start" menu, similar to Windows95.
m>
m> What is this program called and where can I obtain it?

This is 'Start Me Up'. Until recently it's on;y been available in German,
but version 1.09 includes an english program and v1.10 has english
documentation. Look for SMU110E.ZIP or see if it's downloadable from Joe
Connor's 'Interactive' WEB site:

http://www.compulink.co.uk/~inactive/welcome.htm

It requires MagiC3 or higher, N.AES or MultiTOS.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2792. >>> What the hell is a "Hades"??? or a "Medusa"

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <R1HRx43.graphic@delphi.com>
Source record: 139843

What are the "hades" and the "Medusa"? What do they "do", who made them, what country, how many (approx), what was the cost, and are they still available (new or used).
I don't ask much do I? Seriously, just saw a brief mention of them and am very curious. Thanks

2793. Re: ftp.cnam.fr

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Thor <thor@phoenix.earthlight.co.nz>
Message-ID: <Pine.LNX.3.91.960818113100.19049B-100000@phoenix.earthlight.co.nz>
Source record: 139844

On 15 Aug 1996, Jeffrey T. Brubaker wrote:

> > Umm...just wondering-has anyone else not been able to download anything
> > from ftp.cnam.fr lately? I've tried a couple of times in the last few
> > days and all I get is a " 0 " listing when I "dir" from /pub/Atari/.
> > Thanks in advance for any info! :)
>
> Try sunsite.cnam.fr instead..
>

They have changed their set up a bit I managed to track it through use of
source code etc yesterday and I have put the new info in my Atari links
on my web-page..Hensa has also gone through a change and their new set-up
is there also...

--

oOOOo, *~~ thor@earthlight.co.nz ~~* *Another Proud Atari User* __
| |) THOR: MYTH? I Never myth! _____) (~~*
|=o=|/ CoSysop Valhalla BBS ph: +64 3 455 8584 [_____ XX] ~~~*
|___| A Renegade BBS in Dunedin on a 486DX66 *Fido: 3:770/545)__(~~*
********** Homepage http://www.earthlight.co.nz/users/thor **********

2794. Abacus Software...

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: kristoferc@aol.com
Message-ID: <4v6b4k$9ok@newsbf02.news.aol.com>
Source record: 139845

I have a program called PCBoard Designer from Abacus Software. I have the opriginal disks, but they are bad and can't be read. I want to get another copy of this software, but cannot find a way to contact Abacus or know if they are even in business. Is there anyone out there who knows how to get in touch with Abacus OR has the PCBoard Designer program they'd be willing to either part with or let me copy (I will of course send the original disks to prove I am a legitimate owner of the product).

Any help is appreciated.

Kris

2795. Re: .prg to play .wav or samples at boot-up!

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3216f0681efc11@sn.no>
Source record: 139846

On Sat 17-08-96 23:19, John Dooley (dooley@infomatch.com) wrote:

>Hi all..!
>
>I was wondering if there was a prg that will play .wavs or samples when I
>boot up my STe?
>
>Like Windows does!
>Ya know.. the sexy woman voice that says.. "Initiating startup sequence"

Or better yet, a voice saying "You really turn me on" as the machines has
just started.. ;-)
Have you tried a program called "Crazy sounds"? It's a commercial program
though, but you can get demoes from several sites. I think I found one at
cnam in France.. (sunsite.cnam.fr /pub/Atari/)

Hallvard
--
_/
Greetings from Norway! -Land of the fjords and midnight sun
-URL hyperlink-launchpad: <http://home.sn.no/~hallvart/>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari>

2796. Bin hex

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: slider@bertste.demon.co.uk
Message-ID: <43570065_000028_OASIS_NEWS@bertste.demon.co.uk>
Source record: 139847

Does any one know a program that can deal with bin hex files?

I need to decode them.

Thnaks

--

//
----
slider@bertste.demon.co.uk

\\
~~~~~~
ATARI : TOS 1.62 : STE
~~~~~~

2797. XURL 2 - download problems

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <5145245_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 139848
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

If any one has experienced problems with the corrupt xurl200.zip file from my web site, then this is to say that it is now sorted!

Make sure that your cache is cleared and you should now get the 'uncorrupt' version of xurl2. Apologies for the inconvenience!!!

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

2798. .prg to play .wav or samp

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <5e2_9608181226@flight.org>
Source record: 139849

> I was wondering if there was a prg that will play .wavs or samples when I
> boot up my STe?
>
> Like Windows does!
> Ya know.. the sexy woman voice that says.. "Initiating startup sequence"
> I heard SuberBOOT 8.1 will do this.. but I use Xboot and would not wanna
> change boot managers just to perform this function! But if this is the
> only way.. I might have to!

I use superboot, and its sample play doesn't work the way I want. So I just place 'play.prg' before it. I got it from Umich, sound/digisnd.arc I think, look for a rather large 300k file...

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo---'

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

2799. How do

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <5e3_9608181226@flight.org>
Source record: 139850

I would like to learn how to program GEM in C. Is there any good GEM
programming tutorials anywhere on the 'net?

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo---'

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

2800. Re: Looking for Atari ST FTP sites

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <4v7s2n$i9m@herald.concentric.net>
Source record: 139851

Hallvard Tangeraas (hallvart@sn.no) wrote:
: On Wed 14-08-96 21:38, Aardvyrk (Aardvyrk@cris.com) wrote:

: >Hallvard Tangeraas (hallvart@sn.no) wrote:

: >: Download the following:
: >
: >: ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt (24 Kbytes)

: >I converted Hallvard's list into a VERY crude HTML doc.

: If you bothered asking me first you'd find out that I've already made a web
: page with links to all the FTP sites on the list! It's available at the URL
: below.
:
: Hallvard

: -URL hyperlink-launchpad: <http://home.sn.no/~hallvart/>
: -Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari>

True enough. Probably much better to use Hallvard's list instead, rather
than mine. His will undoubtedly be more up to date and much better
formatted. As I consider Hallvard the current "keeper" of the ftp list, I
would ask that you use his list rather than mine, since mine was nothing
to write home about anyway, and also probably slightly out of date.

In any case, sorry for the lack of consideration and my presumptuousness.

Aardvyrk

2801. Problems with games o

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: dreibel@zot.io.org
Message-ID: <4v7squ$46@zot.io.org>
Source record: 139852

To: stosser@airtime.co.uk (Tony Greenwood)
Subject: Re: Problems with games on STe/TOS 2.06
Newsgroups: comp.sys.atari.st

> -Ozone

s > This is an older STOS game that uses a lot of original STOS
s > commands and therefore would be difficult to fix, but try
s > STOSFIX 3 available from any pdl and presumable most ftp
s > sites, if that fails then no chance?, I take it you do not
s > have switchable TOS?

I used Anthony Jacques' Generic STOS Fixer on OZONE and got it to work on my Falcon! Pretty good game. He should be able to get it to work on TOS 2.06.

I make a mention of the program in my alt.info.everything column in the latest issue of CURRENT NOTES as something essential for any Atarian's toolkit.

Oh, yeah, Tony - I also did a sidebar in my column this month called "Essential Atari Web Sites", and have included your Web page in it. We've also added it to my link page in CURRENT NOTES' WWW pages.

Dan Dreibelbis, alt.info.everything/news/reviewer, CURRENT NOTES
CN Web Pages: http://www.io.org/~hcarson/cnpage.htm

... "I said BONJOUR, ya cheese-eatin' surrender monkeys!" - Willy
___ Mountain Reader II - #00000007

2802. ST Format

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <17877_DCroker@mettav.demon.co.uk>
Source record: 139853

This message from mcguired@moose.erie.net to All came in on a wing and a prayer...

m> What was the last issue of ST format that was published? Was
m> there an issue 84?
Yep, last issue was 86.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2803. Re: Pinball Dreams Questions...(please help)

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <17878_DCroker@mettav.demon.co.uk>
Source record: 139854

This message from cpb4@ukc.ac.uk to All came in on a wing and a prayer...

Hi Charles!

>> know their current e-mail address. The letterhead says
>> "CIX@Nharlow"... can I take that to mean "Nharlow@cix.com"?? Any
>> ideas?
c>
c> CIX is in the UK, so that would be @cix.co.uk
The correct address is:
nharlow@cix.compulink.co.uk

It seems to be common for CIXen to write their EMail address as name@cix, for
some odd reason! (g)

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2804. Re: How much does a technician make?

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4v7mr4$dp7@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 139855

Junho Whang <whangj@rpi.edu> wrote:
>A medical doctor wrote the following in sci.med:
>
>>I was just getting some computer work done and when I stoped in the shop
>>I noted that the cost of a computer service call was 100$/hr (with a min
>>fee of one hour per call) plus travel time. If you were to figure that
>>out to 60 hours a week (the number of hours that the average doc works)
>>it seems that the computer tecs time is worth well over twice what the
>>median MD makes. The man at the counter said that he has a 2 week wait
>>for a "house call".
>
>Given that average income of medical doctors are $150,000/year, is this
>doctor right? How much does an average computer/electronic tech make?
>Thank you for your response.

You must remember that the tech doesn't get all the money, part goes to the business owner to cover overhead (store front, vehicle, gas, utilities, etc.). Your average auto shop gets around $60 per hour, but there's a lot more auto shops and independant mechanics than computer repair shops and the competition drives the prices down.

Of course, I would never pay such an exorbitant rate, but then I can do it myself. I assume their biggest customers are businesses that rely heavily on their computers and don't have enough problems to justify hiring a computer geek at $10-15/hour.

Don't feel bad, I've got a Bachelor's in Mechanical Engineering and make 2/3 of what my buddy does as a Network Administrator with only a Bachelor's in IS. Of course, that's when I'm working, grr. Guess I better go back after that Master's in Computer Science.

Dan

2805. Re: Gluestik & Extracting Subdirs

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: dsb@cs.duke.edu
Message-ID: <4v7tm3$ob0@hal.cs.duke.edu>
Source record: 139856

From the Holy Book of <4v6adg$jcg@fnord.dfw.net>
as spake by jdaddin@dfw.dfw.net (Jared Addington) :

>I just got the beta version of GlueSTiK. Has anyone got it installed and
>working? I tried it on mine and it says something like' cannot determine
>size of CFG file'. I'm not sure what I'm not doing.

I just checked the source, and that error message does seem to be
misleading. The problem is probably that GlueSTiK can't *find* your
config file. GlueSTiK uses STiK's DEFAULT.CFG file; if you don't have
one already, you can get by with one containing the single line
"ALLOCMEM = 50000". Put it in a subdirectory called STIK_CFG on your
boot drive.

If you already have a DEFAULT.CFG file and GlueSTiK still can't find it,
then it gets tricker. If you're using a STIK_DIR.DAT file to change the
default location of the DEFAULT.CFG file, make sure the full path and
file name is specified. If your MINT.CNF file changes directories with
the 'cd' command during execution, make sure to cd back to your boot
drive before the line that exec's GlueSTiK.

>Also, when extracting .tgz files, is there an option I can set so that
>gzip will create the subdirectories? When I try to extract things this
>way it just says it can't locate the directory and skips the file. I
>didn't see an -recursive option in the help menu.

The problem is more likely tar than gzip. What version of tar are you
using? I remember having that problem too, until I switched to
<URL:http://www.umich.edu/~archive/atari/Mint/Utilities/tar-1112.zoo>.

-sbigham
--
Scott Bigham | The opinions expressed above are
dsb@cs.duke.edu | (c) 1996 Hacker Ltd. and cannot be
http://www.cs.duke.edu/~dsb/ | copied or distributed without a
= PGP spoken here = | Darn Good Reason(tm).

2806. .prg to play .wav or

Newsgroup: comp.sys.atari.st
Date: 1996-08-18 00:00:00 UTC
From: dreibel@zot.io.org
Message-ID: <4v7spb$t89@zot.io.org>
Source record: 139857

To: hallvart@sn.no (Hallvard Tangeraas)
Subject: Re: .prg to play .wav or samples at boot-up!
Newsgroups: comp.sys.atari.st

> Ya know.. the sexy woman voice that says.. "Initiating startup
> sequence"

h > Or better yet, a voice saying "You really turn me on" as the
h > machines has just started.. ;-)

there's a sound file from THE SIMPSONS floating around of
Smithers' start-up screen on his Mac with Mr. Burns saying "Hel-lo
Smith-ers, you are quite good at turn-ing me on". :)

h > Have you tried a program called "Crazy sounds"? It's a
h > commercial program though, but you can get demoes from several
h > sites. I think I found one at cnam in France..
h > (sunsite.cnam.fr /pub/Atari/)

if it's an STe or a Falcon, Atari recently released their System
Audio Manager (SAM) software as freeware (this is what I use with my
Falcon, which came bundled with it) As well as giving a bootup
sound, you can also assign samples to system functions. I've
assigned Homer Simpson going "D'oh!" to the sound made when my
Falcon crashes :) The program can be found on TOAD's BIRD OF PREY
Falcon CD-ROM....

... "I am Flanders of Borg - you will be assimuldiddlyimulated"
___ Mountain Reader II - #00000007

2807. Re: Deskjet 600 Woes!

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: Daniel Burckhardt <burckhar@math.ethz.ch>
Message-ID: <321867B4.570A@math.ethz.ch>
Source record: 139658

> Will papyrus print an A5 booklet? That's A4 printed landscape.
>
Papyrus 4 sure does, even with getting the pages in the right order.
But as mentioned before, that's not out in English.
You have to ask somebody else if version 3.xx also features this.

Daniel

2808. Suche Binkley Sourcen

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: Markus Baehr <Markus.Baehr@tu-clausthal.de>
Message-ID: <AE3E3393-1F2D8@139.174.7.1>
Source record: 139659
Cross-posted to: comp.sys.atari.st,de.comp.sys.atari,fido.ger.atari,maus.sys.atari.software

In German:

Hi Leute,

Ich suche dringend die Binkley C-Sourcen Version 3.15 oder neuer. Die einzige Box, von der ich weiss, dass sie dort liegen, war die Dao-Lin-Hay. Die ist aber im Moment nicht erreichbar (jedenfalls nicht via Terminalprogramm). Kann mir einer eine Mailbox nennen, bei der ich sie saugen kann, oder kann mir einer via Internet die Sourcen zukommen lassen oder sagen, wo ich sie via Internet bekommen kann?

Ich bin auch fuer jede andere Info dankbar.

In English:

Hi Folks

I'm urgently looking for the Binkley C-sources version 3.15 or newer. The only Mailbox from where I can get these sources is the Dao Lin Hay in Germany as far as I know but its not available until October. Is there anybody who can tell me where I can get these Sources on a mailbox or has anybody the ability to send these sources via Internet or can anybody tell me where I can get these sources on the Internet?

bye

Markus

<SMALLER><X-FONTSIZE><PARAM>10</PARAM><FONTFAMILY><PARAM>Geneva</PARAM>

In German:

Hi Leute,

Ich suche dringend die Binkley C-Sourcen Version 3.15 oder neuer. Die einzige Box, von der ich weiss, dass sie dort liegen, war die Dao-Lin-Hay. Die ist aber im Moment nicht erreichbar (jedenfalls nicht via Terminalprogramm). Kann mir einer eine Mailbox nennen, bei der ich sie saugen kann, oder kann mir einer via Internet die Sourcen zukommen lassen oder sagen, wo ich sie via Internet bekommen kann?

Ich bin auch fuer jede andere Info dankbar.

In English:

Hi Folks

I'm urgently looking for the Binkley C-sources version 3.15 or newer. The only Mailbox from where I can get these sources is the Dao Lin Hay in Germany as far as I know but its not available until October. Is there anybody who can tell me where I can get these Sources on a mailbox or has anybody the ability to send these sources via Internet or can anybody tell me where I can get these sources on the Internet?

bye

Markus</FONTFAMILY></X-FONTSIZE></SMALLER>

2809. fs: Atari 2600 & 5200

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: salimk@bnr.ca
Message-ID: <4v9ov1$3nn@bcrkh13.bnr.ca>
Source record: 139660
Cross-posted to: att.games.video.classic,rec.games.video.marketplace,rec.games.video.misc,rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.st,alt.atari.2600

Atari 2600 Junior system $25 + s & h

Atari 5200 system $40 + s & h

Please send replies to johny@usa.pipeline.com

Salim Khan
salimk@nortel.com
BroadBand Networks
NorTel (Northern Telecom). Norcross, Georgia

Standard disclaimer applies ..... My employer has nothing to do
with my opinoins or the matter in this post, or for that matter anywhere.

2810. Re: .prg to play .wav or samples at boot-up!

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GHTGEBVLUP@wa.caeci.ol.ni.schule.de>
Source record: 139661
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <4v5k1m$eeu@berlin.infomatch.com> wrote:

>Hi all..!
>
>I was wondering if there was a prg that will play .wavs or samples when I
>boot up my STe?
>
>Like Windows does!
>Ya know.. the sexy woman voice that says.. "Initiating startup sequence"
>I heard SuberBOOT 8.1 will do this.. but I use Xboot and would not wanna
>change boot managers just to perform this function! But if this is the
>only way.. I might have to!
>
>Thanks
>Johnny
> \\|//
> (o o)
>|===ooO=(_)=Ooo==|
>| Johnny Dooley | Atari 1040 STE | Musician/Guitarist |
>| Vancouver, B.C. | 4meg, TOS 2.06 | E-mail: dooley@infomatch.com |
>| Canada | USR 14.4 Voice | http://www.infomatch.com/~dooley |
>|===|
>
>

There are many software for ATARI, that plays wav-files.
I have two programms that does this.

Gerd

--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

2811. Re: Any Dr. T's OMEGA II Users?

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: Teemu <tkorpipa@siba.fi>
Message-ID: <32188171.4423@siba.fi>
Source record: 139662

Beni Dickson wrote:
>
> > :>But Omega is still the main reason why I stick to the Atari, as there
> > :>is nothing like it in the PC or Mac world.
> > :
> > :Agreed! I have used KCS since the first C64 version and probably will as
> > :long as I can find a working ST.
[zip]
> KCS, I fell in love with this program, and bought it DAYS BEFORE they
> discontinued it.
> Such a cool program!

I actually contacted Dr.T, with an intention of buying it straight from them, only to hear that they had stopped the support for the program only months earlier. Luckily I found an owner of one who sold his (almost unused) copy (+manuals) to me.

A great program...

teemu

_-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-_
e-mail: tkorpipa@siba.fi 'I can't forget...
Ruumen homepage: but I don't remember what'
http://www.siba.fi/~tkorpipa/ruumen.html -Leonard Cohen-
_-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-__-=-_

2812. Re: ST REport

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3218561d.943256@news.airtime.co.uk>
Source record: 139663

On Sun, 18 Aug 96 23:31:30 -0500, dpj@delphi.com wrote:

>> I also subscribed, then un-subscribed pretty damm quick, I was using
>>my ATARI ST at the time, just like many others are using now, what use

>Tony,
>
>You do _not_ have to receive the large encoded .PDF files if you want

I subscribed to recieve STReport from the web page, I don't recall
seeing any options as mentioned in another posting in here, and to be
honest I was shocked when i recieved such a large file, like many
other ATARIans I couln't do a thing with it?,

>to subscribe/read STReport. I have been maintaining a weekly mailing list
>for three years now, sending out the ASCII version which is considerably
>smaller. If you'd like to be added to that list, just let me know.

I certainly would :), I honestly didn't know about this, or the fact
that there was an option?, Yes please Dana, do add me to the list
thank you:)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

2813. Re: OASIS2 & ICE - Comment List # 43 (09/08/1996)

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <30550700_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 139664

In article <17774599_000001_OASIS_NEWS@yeadontt.demon.co.uk>
phil@yeadontt.demon.co.uk (Phil Yeadon) wrote:-

> This is not de-fragging of the drive, just of files be renaming them
>and then copying them to a new file. This is done because GEMDOS gets upset
>if a file is split into more than (we believe) 10 pieces on the drive.

You tell them Phil! <g>.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

2814. About FTPing the final issue of ST NEWS

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.081996.193450.33@wxs4-3.worldaccess.nl>
Source record: 139665

I have figured out how to FTP, to ftp.uni-kl.de /incoming/ at least. However, I understand that I should let someone there know what it is I've emailed and where it belongs, as it were. Who should I email?
Also, I am looking for the FTP specification of Atari Archive, as well as the person to email should I succeed in putting anything in there. Any help, please?
--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Protection and why is he reading my disk?" |
\--/

2815. ST STuff 4 Sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: bx685@FreeNet.Carleton.CA
Message-ID: <4va4ue$msj@freenet-news.carleton.ca>
Source record: 139666

********** SUMMER BLITZ ATARI ST SOFTWARE SALE **********

Discounted software with prices that can't be beat, so order now.

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Combat Course 18.00 Cracked (kids arcade) 9.95
Crash Garret 15.00 Cyber Control 40.00
Cyber V.C.R. 40.00 DiamondBACK II Backup 25.00
Diamond Back III Backup 65.00 Eight Ball Pool 18.00
Espionage 1-4 player) 20.00 Enchanted Land 24.00
Formula 1 Grand Prix 30.00 Final Fight (beat-up) 30.00
Forth Programming 20.00 Falcon Mission Disk 22.00
Gemini CD/View II 40.00 Gomoko/Renju Oriental 15.00
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Isgur Personal Inves. 50.00 Kid Gloves (rated 78%) 20.00

Leisure Suit Larry goes Looking for Love(adventure game) 20.00

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Masterplan Spreadsheet 50.00 Missile Command 9.95
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O.S.S. Pers. Pascal 40.00 Physics Vol. 2 18.00
Prison 20.00
Quest for Time Bird 30.00 Regent Database 50.00
Space Quest 10.00 Road Runner Cartoon 20.00
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Start-IT Hard Disk Boot 15.00 Statistics Vol 1 18.00
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Super Conductor Music 20.00 Thunder Jaws 18.00
Thunder Spell Checker 15.00 Tower Of Babel 20.00
Typing Tutor Grd 1 18.00 The Untouchables 20.00
Vampire's Empire 20.00 Vaxine (Body invasion) 20.00
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==========

:: BONUS...Buy any two at $9.95 ea. and receive another @ $9.95, FREE! ::
:: These are Excellent entertainment value! Please Call Today! ::

2816. Re: ST REport

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RhDTJxM.dpj@delphi.com>
Source record: 139667

Tony,

I have no idea what "options" are available via the Web page since I have no need to subscribe myself. <g> There is an option in the Web page to download either version, however. Regardless, I'll send along this week's issue and add you to our mailing list for subsequent issues.

Dana @ STReport International Online Magazine

2817. Re: How much does a technician make?

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: Junho Whang <whangj@rpi.edu>
Message-ID: <3218E17D.1452@rpi.edu>
Source record: 139668

Dan Phillips wrote:
>
> You must remember that the tech doesn't get all the money, part goes to the
> business owner to cover overhead (store front, vehicle, gas, utilities, etc.).
> Your average auto shop gets around $60 per hour, but there's a lot more auto
> shops and independant mechanics than computer repair shops and the competition
> drives the prices down.
>
> Of course, I would never pay such an exorbitant rate, but then I can do it
> myself. I assume their biggest customers are businesses that rely heavily on
> their computers and don't have enough problems to justify hiring a computer geek
> at $10-15/hour.
>
> Don't feel bad, I've got a Bachelor's in Mechanical Engineering and make 2/3 of
> what my buddy does as a Network Administrator with only a Bachelor's in IS. Of
> course, that's when I'm working, grr. Guess I better go back after that Master's
> in Computer Science.
>
> Dan

I do know very well what a computer technicians make. It's just that some
of the doctors prefer not to face the truth and make up stories about how
much they are underpaid relative to other professions - which I think is
somewhat cruel, considering they are the highest paid profession in U.S.
I also have a bechalors in Engineering, but boy has it been tough finding
a job. My brothers and sisters are all in computer industry, and they all
are doing better than I am. Thank you for your posts.

Junho

2818. Re: .prg to play .wav or samples at boot-up!

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <840564464_OASIS_@spirit.demon.co.uk>
Source record: 139669

In article <4v5k1m$eeu@berlin.infomatch.com>
dooley@infomatch.com (John Dooley) said:-

>Hi all..!
>
>I was wondering if there was a prg that will play .wavs or samples when I
>boot up my STe?
>
>Like Windows does!
>Ya know.. the sexy woman voice that says.. "Initiating startup sequence"
>I heard SuberBOOT 8.1 will do this.. but I use Xboot and would not wanna
>change boot managers just to perform this function! But if this is the
>only way.. I might have to!

When I registered Superboot I got sent a disk of pics, sound samples
and all the various utilities mentioned in the documentation as being
usefull to have. When my STe boots it shows an animated picture
(colour cycling) whilst Pink Floyd sing "Welcome to the machine"
before coming down to the password screen.

I believe it still works on the falcon but Stoop gets my vote there.
Not as flashy but still pretty danm good.

Register it,,,,Gordon Moore's such a nice guy.
Mind you I've not seen an update in a while.
Maybe e-mail him first on gordonm1@aol.com

Dave G

--

---
greeny@spirit.demon.co.uk

2819. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <94209902_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 139670

In article <840495054_OASIS_@husbands.demon.co.uk>
Simon@husbands.demon.co.uk (Simon Husbands) wrote:-

>Thanks for the above hints. I think my problem is this: the mouse pointer
>vanishes because Oasis has frozen up solid, and I can go no further without
>resetting, so I don't think the tidying up referred to will help me, will it?

Strange, never had that problem at all. What machine are you running
on, and what memory do you have?

>Who can I write to who has the ear of the writers? (Or even the noses?)

Grin, me usually, I see Phil each Tuesday, and Dave each Wednesday.

>I wrote to Phil Yeaden and he suggested I waited until the next version came out
>when maybe the problem might have been fixed. I did and it wasn't.

2.06 will fix 99.99% of all problems when released.

>I just want to get it working. I'm still getting bad packet, and am completely
>unable to get news.

That is cured in 2.06.

>Good news, however - I can send Email!

Grin.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

2820. Re: GEM.CNF??

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <4v8pgt$3um@inca01.inca.co.nz>
Source record: 139671

Callum Lerwick (Callum.Lerwick@flight.org) wrote:
> I'm looking for docs for the AES 4.1 GEM.CNF. Could someone explain what all
> the setenvs do? And what other commands are available?

Here is a copy of the first part of a GEM.CNF file I recd in an email with
AES 4.1 some time ago.

It seems pretty self explanatory to me - although there are a few things
I have yet to try out...

-- snip --

```
# gem.cnf
# Last Modified on 4/19/1993 11:11
# ================================================================
# use 'setenv' to set the AES environment variables. Current
# useful environment variables are:
#
# PATH - used to search for resources for apps
# ACCPATH - Accessory search path
# DESKFMT - can be used to install alternate disk
# formatter
# DESKCOPY - used to install alternate disk copy
# application (into Desktop).
# SHPRINT - full path for desktop print utility
# SHSHOW - full path for desktop view file utility
# GEMEXT - filename extenders for GEM applications
# TOSEXT - filename extenders for TOS programs.
# TOSRUN - full path of program to run TOS programs
#
# The following items are variables used by GEM. They can be
# set by: <variablename>=1.
# For example: AE_SREDRAW=1 would make GEM redraw the screen
# when an application is launched.
#
# AE_SREDRAW - redraw the screen when program starts
# (1=on, 0=off)
# AE_TREDRAW - redraw the screen when program exits
# (1=on, 0=off)
# SHELL - full pathspec for default shell. Can
# be used to install alternate desktops
# in a window.
# AE_LANG - the default language for the GEM Desktop
# (0=usa, 1=German, 2=French, 4=Spanish,
# 5=Italian)
```

```
# RUN filespec - will run the program filespec at the
# time the GEM Desktop starts.
```

--

Quote For The Month:

"Shazbot!"

2821. Re: ST Emulator---Tos2Win

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: Brian Sturk <bsturk@ultranet.com>
Message-ID: <3218DE17.7DD2@ultranet.com>
Source record: 139672

Martin Byttebier wrote:
>
> In article <4v57jn$2vo@freenet-news.carleton.ca>
> cj439@FreeNet.Carleton.CA (Robert Wills) said:-
>
> >
> >Brian Sturk (bsturk@ultranet.com) writes:
> >> Has anyone used it yet, and does anyone in this NG speak English and
> >> German??? :]
> >Ich kann ein bischen Deutsch sprechen und lesen. I also read and write
> >English.
> >
> >
> >--
> > Songshop Musical Productions // I went to the circus,
> > Box 266, Shawville, Quebec // And saw a man eating chicken
> >
>
> I've seen the demo version working on a 66mhz pc with only 8 mb RAM.
> On that machine it was pretty fast indeed. On behalf a friend of mine,
> I've ordered the full version. As soon as he can test it I will post
> the result to the group.
>
> BTW: I can read German enough to understand the manual but I can't
> speak or write this language.
>
> CU
> Martin
>
> --
>
> ***************************************
> * On the seventh day He created Atari *
> ***** Martin.Byttebier@ping.be ********
> ***************************
>
>
How much does it cost to get the full working version? If I could
get it translated I would be more than happy to pay for it!! Then
again I could always learn German! :]

2822. more Oasis problems

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: svante.gustafsson@mbox300.swipnet.se
Message-ID: <46678977_000027_OASIS_NEWS@mbox300.swipnet.se>
Source record: 139673

I use Oasis on my 1040 STE but I can't make it run properly.
After I log out the program refuses to return to Oasis. I have
to use the low-memory version because the other one won't log
on at all. There's a lot of junk on the screen when I run Ice,
it's impossible to enter Ice-net from Oasis etc. etc.
Can somebody help me? /Svante

--

---
svante.gustafsson@mbox300.swipnet.se

2823. Wolfgang Wander ("Connect") email adr?

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3218d8f417f3dc3@sn.no>
Source record: 139674

Does anyone have Wolfang Wander's email address(es)?
I seem to have lost them.
He's one of the authors of the terminal program "Connect".

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

2824. Re: Wanted DAT Digital Interface for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_beaf018f_Claes.Holmerup@p5.dada.ct.se>
Source record: 139675

Marcel Veltmaat wrote this to All about Wanted DAT Digital Interface for
Falcon:
MV> I just wondered if anyone has a DAT digital interface for
MV> sale. This interface you can plug in to the DSP-port. Or if
MV> you are using it can you tell me more about it.

Hi Marcel,
I don't have one for sale, but I use mine frequently. It's from SoundPool and
is simply called "S/Pdif interface". It has both optical and coaxial S/Pdif
in/outputs, so you can connect it to any DAT that has digital connections
(except those with AES/EBU).
When recording audio in Cubase Audio, I let the DAT act as an A/D converter and
send the signal optically to the S/Pdif. This means I get as good A/D
convertion as there is in the DAT recorder.
It works perfectly and with extra software, it's even possible to backup all
data on your HD. A 120-minute DAT tape can hold about 1GB. That means it's
rather slow when comparing to a DAT-streamer, but it sure cuts the costs
down...
Here in Sweden, the S/Pdif interface is sold at SKR2125 including sales tax and
the extra software, DataDat, is sold at SKR345.
Don't hesitate to ask me more...

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2825. Re: Magic4 and long filenames?

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <4va7tj$qff@newsserver.rrzn.uni-hannover.de>
Source record: 139676

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
: *Hi Andreas*, on 16 Aug 96 you wrote:
:
: a>
: a> 2. I completed MagiC 5 UK last week. It is the version 5.02 that has a
: a> couple of bug fixes, compared to 5.00.
:
: I'd really appreciate a rundown on the improvements to MagxDesk in this
: version. Can you give us a list?

Compared to Magxdesk that was included with MagiC 4 there are only some
minor bug fixes and a new text file viewer MGVIEW.APP, so you do not
longer need SHOWFILE.TTP.

There are many many many internal improvements concerning the internal
structure of the OS, compared to 4.x, i.e.:
threads
signals
many MiNT funnctions
VFAT
long partitions
Therefore I had not enough time to improve Magxdesk significantly.
Unfortunately MagicAtari, MagicMac and MagicPC all are shipped with
Ease and only very few persons use Magxdesk.

--

ANDREAS KROMKE

2826. Re: ftp.cnam.fr -> sunsite.cnam.fr?

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4v9vu2$1p0_002@jf.intel.com>
Source record: 139677
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <Pine.BSD.3.91.960818143528.19252A-100000@epicycle.lm.com>,
Tom Lamparty <lamparty@telerama.lm.com> wrote:
>
>Tried the web page, both with Lynx thru my shell account and CAB over
>SLIP! With LYNX I get dumped into the print menu and can't get out! CAB
>crashes back to the desktop! What gives! Anybody else have problems with
>this url?
>
>On 14 Aug 1996, William Wong wrote:
>
>> http://web.cnam.fr/Comp/Atari/accueil.html

Worked fine with Netscape here; and I just tried Lynx as well at the
pacifier.com account. Its is in French, however. <G>

Seriously, I suspect it may have been a line glitch with Lynx. Are you
having any other problems with CAB? You may need to clean out the cache.

! Opinions expressed herein are those of the writer only *!*
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subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2827. Re: ** Help With Pagestream 2.2 **

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <3218D1E5.33D2@isdtcp3.hwc.ca>
Source record: 139678

Robert Wills wrote:
> [...]
> I normally use Calamus. I find PGS
> baffling, in ways I never encountered with Calamus, which is supposed to
> be "the hard one".
>

Damn!!! It's that reverse learning curve, _again!_ :)

--

Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

2828. Re: .prg to play .wav or samples at boot-up!

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4v9vu2$1p0_003@jf.intel.com>
Source record: 139679
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4v5k1m$eeu@berlin.infomatch.com>,
dooley@infomatch.com (John Dooley) wrote:
>
>I was wondering if there was a prg that will play .wavs or samples when I
>boot up my STe?

You have several options:

PLAY.TTP (part of the DigiSTuf package) will play either a single file or pick randonly from a list (you rename it to PLAY.PRG and put it in the AUTO folder).

Using the auto-run capabilities of TOS 1.6x and later (actually 1.04 and later IIRC), you could set up LPS123 or WavePlay to play a sample when the desktop first comes up.

You could use a CLI to start an alternate desktop, and play a file from the batch script.

Probably the DigiSTuf route would be best for you; it requires the least work, at any rate, though it is not as versatile as LPS123.

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2829. Re: Freeze Dried Flies at 28800 :-) again PLEASE !

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4va16r$39o_002@jf.intel.com>
Source record: 139680

In article <4uru0d$26o_001@ppp019.accessnv.com>,
rsdean@accessnv.com (Gunner) wrote:
>
>I would appreciate a repost of the instructions for getting FZT up to
>28,800 please...

OK, very quickly, then; this assumes you have a serial port that is
capable of at least 38400 bps:

(1) Install HSmodem (version 07 is the latest) and make sure you don /not/
have the MODEM.CPX installed; or, if you want to use it, use HSmodem's
speed remapping capabilities. Set your port speed to 38400 if you have an
8MHz CPU, or 57600 if you have a faster CPU.

(2) Run FZDT and change the port speed to 19200. Save the config, exit
FizzDizz.

(3) Look in the folder with FZDT and find the config file (FZDTerm.Cfg?)
and load it into a plain text editor. On the first line, ther will be a
row of numbers. Note them carefully, exit the editor.

(4) Repeat step 2 but change the port speed to 300 baud.

(5) Repeat step 3, looking for the number that changed. Change this number
/and only this number/ to "0" (zero) and save the file.

Reboot, making sure that HSmodem is installed, and run FZDT. It will show
a speed of 0 baud. That's good, that's what you want to see. When you
dial and connect, you should see a "CONNECT 28800" (or slower, if your
phone lines aren't absolutely perfect) message.

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automatically, constitutes acceptance of these terms and conditions.

2830. FS [UK] Atari Hardware

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <840493344.1685.0@wuss.demon.co.uk>
Source record: 139681

I have the following bits and bobs available:

Atari 1040STe with 4 Mb memory & TOS 2.06
The TOS is switchable, with a hardware switch fitted to the side of
the machine.
The joystick & mouse ports have been repositioned on the back of the
case for convenience.

PRICE 150 UKP.

LINK II SCSI connector system
to connect your ST with a scsi device.

PRICE 35 UKP.

Forget-me-clock cartridge port clock

PRICE 7 UKP.

Contact me to discuss postage. If you buy all three, we'll call it 190 UKP and
I'll pay the postage within the UK!

Steph

2831. Re: ANNOUNCE: Antic magazine on the Web

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: msh@ast.lmco.com
Message-ID: <4vakrb$a0o@tel.den.mmc.com>
Source record: 139682

In article <savetz-1408961026260001@news.northcoast.com>,
savetz@northcoast.com (Kevin Savetz) writes:
>In article <4unrqf$lgl@news.aros.net>, gold@shell.aros.net (Lawrence Gold)
>wrote:
>
>> I have a whole pile of STart magazines, from the first issue on, and
>> access to a color scanner at school. I can look into obtaining some sort
>> of OCR scanner as well...
>
>Cool. Do it and let me know what you're gonna scan.
>
>> Have you considered including Analog and the various newsprint and
>> electronic magazines on your site? You could dub yours as the "complete"
>> Atari magazine archive. :)
>
>One thing at a time -- we have 9 years of Antics & STarts to scan. That
>will keep us busy. I'll eventually try to get permission to put ANALOG
>online, too.
>
>--KMS

For the record, I applaud your efforts, and I look forward to seeing the
results online. Thanks!

--Michael

Michael Hill <>< Isaiah 9:6 | "There's only one brand of truth
Michael.Hill@ast.lmco.com | There's only one empty tomb!
Aerospace/Software Engineer | I serve the one who is the Lord alone
Lockheed Martin Astronautics | And His one brand of truth"
Alan Keyes for President '96! | -- G. Moore & Distance, "One Brand of Truth"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

2832. Re: New NeSTList & NeST Kit

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4va287$39o_003@jf.intel.com>
Source record: 139683

In article <45156192_Beta04_OASIS_NEWS@nest.demon.co.uk>,
dbrewood@nest.demon.co.uk (Daron Brewood) wrote:
>
>A new NeSTList and NeST Kit have been uploaded to the NeST WWW pages.
>
>http://www.nest.demon.co.uk/

Backup copies at http://www.3rdplanet.com/~starship/atari.htm

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2833. Re: Dieter? Ulrich?

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: dorian@alpes-net.fr
Message-ID: <659dorian@alpes-net.fr>
Source record: 139684

On 18 Aug 96, Dorian (90:800/1.9) wrote:

DD> I'm looking for the actuals e-mail adress of Dieter Fiebelkorn and
DD> Ulrich Robgoderer.
DD> I registered for their wonderful software (Gemview and Kandinsky)
DD> directly to their snail adress and... i'm hardly waiting the shipment

Forget it ;)

I received Gemview today (thanks Dieter). BTW, i'd like to use an older version as an accessory (v2.20). How to register it? There is no menu item or file to enter the registration details. Any ideas?

Unfortunately, my postal order for Ulrich Robgoderer (kandinsky) came back with an inking-pad 'nicht abgeholt' (what that means?).

Does someone has the correct e-mail and snail adress of Ulrich?

Bye bye.

-- Every man desires to live long; but no man would be old.

Please don't e-mail me, as I would not be able to answer you at the moment. Soon, maybe...
2:320/107.9@fidonet.org - 90:800/1.9@nest.ftn - 51:901/1.9@atarinet.ftn

--

2834. Question about GEMulator and MagicPC

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.081996.180756.42@wxs2-6.worldaccess.nl>
Source record: 139685

Which Atari ST emulator is the best: GEMulator ot MagicMac? Please help me. Email addresses of the manufacturers would be most welcome. Can they read ST disks (i.e. disks that do not have those few MSDOS bytes in the bootsector)?

Cheers
--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Protection and why is he reading my disk?" |
\--/

2835. Re: How much does a technician make?

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: daymon@mammoth.psnw.com
Message-ID: <4vakls$j99@alpine.psnw.com>
Source record: 139686

```
From alpine.psnw.com!news.bconnex.net!news.abs.net!ddsw1!news.mcs.net!nntp04.primenet.com!
nntp.primenet.com!newspump.sol.net!news.mindspring.com!gatech!news.mathworks.com!newsfeed.
internetmci.com!news.msfc.nasa.gov!news.larc.nasa.gov!night.primate.wisc.ed
u!kbad.eglin.af.mil!rpi!usenet Mon Aug 19 13:55:03 1996
Path: alpine.psnw.com!news.bconnex.net!news.abs.net!ddsw1!news.mcs.net!nntp04.primenet.com
!nntp.primenet.com!newspump.sol.net!news.mindspring.com!gatech!news.mathworks.com!newsfeed
.internetmci.com!news.msfc.nasa.gov!news.larc.nasa.gov!night.primate.wisc.e
du!kbad.eglin.af.mil!rpi!usenet
From: Junho Whang <whangj@rpi.edu>
Newsgroups: comp.sys.atari.st
Subject: Re: How much does a technician make?
Date: Mon, 19 Aug 1996 14:54:22 -0700
Organization: Rensselaer Polytechnic Institute, Troy NY, USA
Lines: 31
Message-ID: <3218E28E.775D@rpi.edu>
References: <321636F0.1F43@rpi.edu> <32166527.31103596@netnews.worldnet.att.net>
NNTP-Posting-Host: grant2.lib.rpi.edu
Mime-Version: 1.0
Content-Type: text/plain; charset=euc-kr
Content-Transfer-Encoding: 7bit
X-Mailer: Mozilla 2.0 (Win16; I)

>Billy D'Augustine wrote:
>>
>>
>> In 1986, I was making roughly $10/hr. Average bench-level electronics
>> repair technician.
>>
>> You can't compare a tech to a doctor. You need to compare an engineer
>> to a doctor. I would say that a nurse would compare to techie, but
>> that might upset some people :-)
>>
>> In 1996, I am a software technician, and am making $40,000. Slightly
>> underpaid. I figure a hardware techie would fall into the same base
>> pay range.
>>
>> ----
>> Billy D'Augustine
>> azog@worldnet.att.net
>>
>> All is lost, none have won.
>
>I think a little differently, in that I believe a doctors job is similar
>to a technician's job. They both look at symptoms, reach a diagnosis and
```

>then render a treatment. Although you say that engineers should be
>compared to medical doctors, I'm afraid medical doctor income just blows
>away that of engineers. A highly talented engineer might make only
>$90,000 a year, which is peanuts to most doctors. I think this country
>ought to be paying more for technical workers relative to medical doctors,
>but then medical doctors have a good system set up for high income.
>Thank you for your response.
>
>Junho

Well, not to say that the medical industry isn't overpaid, but personally
I would rather trust my computer to an underpaid techie than my body to
an underpaid doctor. Just a thought.

Mike Freeman
daymon@psnw.com

2836. Update to Desktips

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: tjh@ic.net
Message-ID: <tjh-1908961801010001@p11.hubbard2.t.ic.net>
Source record: 139687

I've recently updated the Serial Communications information in Desktips. If you're interested in what serial information is stored in the DESKTOP.INF or NEWDESK.INF file, check out this latest update at http://ic.net/~tjh/atari/desktips.html.

Since I don't use the Atari for Web access, I'm not familiar with Atari Web browser capabilities. In an effort to give you a Web page correctly formatted for Atari Web browsers, I've added a page with two screen shots. Please take a look at the new page and compare the images with the Desktips page, then let me know if there are any differences. The example page is at http://ic.net/~tjh/atari/format-desktips.html. Click on the screen-shots themselves to go directly to the imaged section of Desktips.

Desktips is a (nearly) complete description of the DESKTOP.INF and NEWDESK.INF files. On the Desktips page you'll find suggestions and tips for manually editing the files and enhancing your Atari desktop, as well as a breakdown of each line of the INF files and a fully-annotated NEWDESK.INF file. Armed with this Web page, you should be able to make your Atari look and work the way you want it to!

Thanks!

Tom

2837. mod players

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: Susan Richards <srichard@clandjop.com>
Message-ID: <32193FC2.3A95@clandjop.com>
Source record: 139688

I need some advice on what would be the best mod player to try to get ahold of for my Falcon. I've been using Paula 2.4 a little bit, but it will only play 4 track mods (or maybe 8, I'm not sure) and I'd like to be able to play some of the 16 and 32 track mods running around, as well as S3Ms, DTMs, whateverMs, and basically whatever mods are running around out there. In addition, I'd like for it to have some kind of jukebox mode, and not barf just because I'm running in an enhanced screen-mode (i.e. it should be GEM legal). I don't care if it lets me create mods or not, just so long as I can play them back. Is there anything like this running around or am I just living in a pipe dream? I've tried MegaTracker v. 0.96 but it just flat locks up on my system. I've tried BobTracker, but it doesn't play all mod formats, and the same for Desktracker.

Later,
Gizmo

Thanks

2838. $39.00 SCSI CD-ROM drives forsale

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: cameron@solaria.sol.net
Message-ID: <4vasea$63p@solaria.sol.net>
Source record: 139689
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
* Refurbished Hitachi CDR-1750S External SCSI CD-ROM drives *
* $39.00 each plus shipping. *
* Buy two or more, $35.00 each plus shipping! *

Compatible with * IBM, clones, * Apple, * Macintosh, * Amiga, and most
other machines using a SCSI interface.

For multiple drive applications that experience much access and
multiple CD access, these are the drives to use. Don't bother with
changers that can't access more than one CD at a time and that have to
swap CD's around constantly. These were the best External CD-ROM drives
ever made and will outlive CD changers. They can NOT be converted to
internal drives, as they are TRUE external units.

Each drive is factory refurbished from Hitachi. Package includes the
drive, standard three-prong power cord, CD-caddy, Manual (printed in
English, German, and French), and a Hitachi warranty card.

Features:
---------
* Advanced access time (320ms average random access time).
* Data Transfer Rate (153.6 - 175.2 kb/sec).
* Large buffer memory for I/O (64KB).
* Right & Left channel audio output RCA jacks.
* 3.5mm headphone jack.
* Interface: SCSI BUS (ANSI X 3.131-1986), 50-pin shielded connector.
* Two 50-pin Centronics style SCSI ports (one "in" and one "out").
* Allows connection of up to seven drives per SCSI interface card.
* You may also run multiple SCSI cards in one computer.
* CD Caddy disc loading system (Caddy included).
* Audio playback circuit incorporated.
* Lens cleaning mechanism.
* Double caddy door for protection against dust.
* Power saving mode, for periods of inactivity.

Dimensions: 13" long, 9" wide, 3" tall.

Front panel options/features: headphone jack, volume control, busy LED,
disc LED, power LED, eject button, and power on/off switch.

Rear panel options/features: dual 50-pin Centronics style SCSI ports in/out,
Right and Left channel audio output RCA jacks, function switches, standard
3-pin power connector.

Function Switch Options:
------------------------
```

* SCSI-ID: 0-7
* Parity Checking: on/off
* Terminator: on/off

* Software for your SCSI controller is *REQUIRED* for almost all
* applications, and is not provided with the drives. Please verify that
* your SCSI controller manufacturer has drivers available *before* you
* order a drive! These are 1x speed drives.
* SCSI cables also available (not included).

Terms: Pre-payment with money order or certified check, or C.O.D. Drives
will be shipped via UPS ground, unless otherwise requested by purchaser.
Each drive weighs 12lbs. Shipping costs $5.00 to $9.00 depending on area.
Add an additional $5.00 for C.O.D. For exact shipping charges, send e-mail
with your UPS shipping address and zip code. Will provide voice phone
number upon request.

Cameron Bicknell
730 9th Ave.
Union Grove, WI 53182-1122

Internet E-mail: cameron.bicknell@ide.mil.wi.us <-- For fastest response.

System Operator of Infinite Data Exchange BBS (414)878-2074 Racine Area
** These lines are for modem callers ONLY. ** (414)835-9931 Milwaukee Area

cameron.bicknell@ide.mil.wi.us
cameron@solaria.sol.net

2839. Re: FREE E-mail for the Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960819233927.3514A-100000@ns1.ptd.net>
Source record: 139690

On Mon, 19 Aug 1996, anna kalinowski wrote:

> -Eric,
>
> Yes, I have Juno and it is TOTALLY FREE! It's just like Tv. You
> know how you can watch CBS and NBC for FREE... If you want more info on
> Juno, feel free to e-mail IEP@juno.com and put in the subject line :Juno
> Questions and you'll get more info on Juno.
>
> -Gabe LeBlanc
> Atari@juno.com

Ok, but will I be able to use Juno on my Atari ST computer? Since this
is the only computer I have right now, it's all I have.

Am I correct in saying that Juno uses something like Winsocket like a web
browser does? Maybe a front-end can be used with STiCK in the same way.
If someone can write a Atari front-end to use Genie...

Eric Noss
a.k.a
Mr. Maddog

2840. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <17927_hsideras@mettav.demon.co.uk>
Source record: 139691

Hi Spencer, on 15 Aug 96 you wrote:
HS>>> ..not unless a TT becomes available in England at a nice price round
HS>>> about Christmas this year, anyway <g>
FS>> How about the Hades?
SD> If a Hades becomes available over here at a "nice price" i'll buy one
SD> and sell Harry my TT!!!

A mate like you, Spencer, I know would be embarassed to take money from me!
Wouldn't you, mate... my old matey [grovel, grovel...] B^{)

SD> Would you be interested Harry??? ;-)

Speak to Tom at the Falcon Pro Centre - I'm sure he can arrange something!
But you'll have to hurry - I've already had the same offer from elsewhere!!

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2841. FTP sites

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.081996.184607.85@wxs6-14.worldaccess.nl>
Source record: 139692

I need a few people to get in tough with me for putting ST NEWS (the final issue) on a few FTP sites for me (ftp.uni.kl.de and Atari Archive will do just fine). Please help me, email me privately!

--

/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Protection and why is he reading my disk?" |
\--/

2842. Atari Corp still around?

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: "Kevin L." <afa225@freenet.mb.ca>
Message-ID: <32193C85.5DD4@freenet.mb.ca>
Source record: 139693

I know Atari doesn't make comps anymore and the Jaguar was a bust so what have they been up to? And why is
there stock at $4 on AMEX?

2843. ST NEWS, the final issue

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.081996.195504.35@wxs5-6.worldaccess.nl>
Source record: 139694

Hi there!

The final issue of "ST NEWS", Volume 11 Issue 1 & 2, is ready. I just uploaded it onto ftp.uni-kl.de in the directory incoming/atari/. If you're quick, you can get it from there. Each ZIP archive takes up one hyper-formatted DD disk on the ST. If you have problems, just mail me. You will need an Atari with 2 or 4 Mb of RAM and a hard disk to merge both disks together into a huge self-decompressing ZIP archive. This issue of "ST NEWS" will only run on a machine with a hard disk or from a hyper-formatted (22 sectors per track) high density floppy.
If the files are no longer in incoming/atari, I suggest you check out /atari/diskmags or something like that.
--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Protection and why is he reading my disk?" |
\--/

2844. Re: <<>> Tos 1.98 (??) versus TOS 1.0 flaky drives???

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <R3JQxJM.graphic@delphi.com>
Source record: 139695

<graphic@delphi.com> writes:

>It gets even stranger: I formatted a test boot disk on the STe that read
>fine on the STf before I bought it (in 720k DS format), but on using the
>disk on the STe that I formatted it on, I got an error message of
>"data may be damaged".....returned the disk to the STf and it read fine
>again....back to the STe and now it will show a Directory!!!!!

POSSIBLE SOLUTION: Perhaps particles of dust, etc were deposited on the
disks that were inserted in the "used" STf that I bought
it was a bit dusty on the outside.....
These particles could have made the disks temporarily unreadable, I suppose.
Next step is to try a wet system disk drive cleaner....Unless there is a good
reason not to.
Any comments re: this theory would be appreciated.
Subtext: What the heck is TOS 1.98....never heard of it,
but the program "the Statistician" reads that as the version number on my
1040STe. Are there any good histories/summaries of characteristics of the
various versions of TOS. Were only 1995 520ST's the ones that used
something like 6 ROM chips to provide TOS 1.0 and all later/other ST's
used a single ROM chip?

2845. UK retuning for C5 (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: Alan Swanson <emdu02@holyrood.ed.ac.uk>
Message-ID: <3218639B.1798@holyrood.ed.ac.uk>
Source record: 139696

You know the C5 engineers are coming to retune all the
VCRs. Where on the modulator in the STe is the retuning
part? Anyone know?

ALaN.

"One must never be purposelessnessnesslessness"

2846. Re: Gluestik is there.

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: dsb@cs.duke.edu
Message-ID: <4vacin$fuv@hal.cs.duke.edu>
Source record: 139697

From the Holy Book of <840443632_OASIS_@ping.be>
as spake by Martin.Byttebier@ping.be :

> In article <Pine.BSI.3.94.960816083337.20016A-100000@usr01.primenet.com>
> "K. Ellis" <kellis@primenet.com> said:-

>>http://www.cs.duke.edu/~dsb/files/gluestik_beta1.zoo

> Yes the gluestik can be found there but there is something wrong
> with the archive. I'm unable to unpack it.
> I'm getting the following warning
>
> zoo: Warning:Archive header failed consistency check

The archive is fine. The problem is the server (which is unfortunately
beyond my control), which serves the archive with a content type of
text/plain instead of application/x-zoo. Those who have used the Web
interface to Umich's archive should be familiar with this phenomenon,
since they have the same problem with a number of files. I know that
Lynx's d)ownload command will get the file correctly; you might also try
your browser's "load to local disk" option.

[I explained this in e-mail earlier, Martin; did you not receive it?]

-sbigham
--
Scott Bigham | The opinions expressed above are
dsb@cs.duke.edu | (c) 1996 Hacker Ltd. and cannot be
http://www.cs.duke.edu/~dsb/ | copied or distributed without a
= PGP spoken here = | Darn Good Reason(tm).

2847. Re: How much does a technician make?

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: Junho Whang <whangj@rpi.edu>
Message-ID: <3218E28E.775D@rpi.edu>
Source record: 139698

Billy D'Augustine wrote:
>
>
> In 1986, I was making roughly $10/hr. Average bench-level electronics
> repair technician.
>
> You can't compare a tech to a doctor. You need to compare an engineer
> to a doctor. I would say that a nurse would compare to techie, but
> that might upset some people :-)
>
> In 1996, I am a software technician, and am making $40,000. Slightly
> underpaid. I figure a hardware techie would fall into the same base
> pay range.
>
> ----
> Billy D'Augustine
> azog@worldnet.att.net
>
> All is lost, none have won.

I think a little differently, in that I believe a doctors job is similar to a technician's job. They both look at symptoms, reach a diagnosis and then render a treatment. Although you say that engineers should be compared to medical doctors, I'm afraid medical doctor income just blows away that of engineers. A highly talented engineer might make only $90,000 a year, which is peanuts to most doctors. I think this country ought to be paying more for technical workers relative to medical doctors, but then medical doctors have a good system set up for high income. Thank you for your response.

Junho

2848. Re: Gluestik & Extracting Subdirs

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: smithic@cix.compulink.co.uk
Message-ID: <DwEG8y.4Mz@cix.compulink.co.uk>
Source record: 139699

In message <4v6adg$jcg@fnord.dfw.net>jdaddin@dfw.dfw.net, jdaddin@dfw.dfw.net said:
>
>I just got the beta version of GlueSTiK. Has anyone got it installed and
>working? I tried it on mine and it says something like' cannot determine
>size of CFG file'. I'm not sure what I'm not doing.

You are not alone, I got exactly this. Even looked at the source and tried
different formats for the contents of STIK_DIR.DAT, but to no avail :(

>
>Also, when extracting .tgz files, is there an option I can set so that
>gzip will create the subdirectories? When I try to extract things this
>way it just says it can't locate the directory and skips the file. I
>didn't see an -recursive option in the help menu.

Have you tried:

tar -zxvf <archive file>

?

Ian Smith.

2849. anyone using zippo news?

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <840455687snz@mbha.demon.co.uk>
Source record: 139700

Hi y'all

Is anyone out there using zippo news? If so, how are your news files
configured? I can only get the connected message followed by an error
'error 500 what?'. I thought zippo was FOC...?

Any help gratefully received.

--
dave

==
= dave@mbha.demon.co.uk =
==

2850. Re: NOS and Compuserve

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4va5jn$39o_004@jf.intel.com>
Source record: 139701

In article <17772_LCollins@mettav.demon.co.uk>,
LCollins@mettav.demon.co.uk (Liam Collins) wrote:
>
> Does anyone know why I can only seem to get NOS half working with
>Compuserve. I can get news and send e-mail but I can't get CIS to send me
>my e-mail even though I know there's some waiting for me, also whenever I
>try to post to a newsgroup I get this:
>
> 480 Transfer permission denied

Try setting your news server name to ratty.wolfe.net instead of whatever
CIX gives you. That should take care of news posting problems, anyhow. I
suspect you need the POP3 version of NOS to get email.

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subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2851. Source code for Eidolon

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4va5jo$39o_005@jf.intel.com>
Source record: 139702
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmers

I have a rather nice text adventure package called "Eidolon" that was (I think) originally written by some folx in the Pacific Northwest. There are a few features I'd like to be able to add to it, if only I could find the source code. This is a really versatile adventure construction kit, and I run it as a door (actually, several doors with different adventures going on) on STarship BBS.

Anyhow... IF anyone has any information about the name(s) and/or whereabouts of the author(s) of Eidolon (not the the Lucasfilsm game, this is something completely different), THEN please advise. Email preferred but not required.

Thanks!

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2852. Re: BArbarian!!! Please help me get it.

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4va5jo$39o_006@jf.intel.com>
Source record: 139703

In article <3216BD18.550E@infinet.com>,
Kirk Prodzinski <kprod@infinet.com> wrote:
>
>I once played the game barbarian on my friend's ST. I loved this game.
>The one where you sword fighted one-on-one and could behead each other.

That would have been released in the USA as "Deathsword" (there already was another "Barbarian") and I think the disk is copy-protected. It /might/ work under MagicPC, but I doubt it.

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2853. Re: STOSSER

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4va5jp$39o_007@jf.intel.com>
Source record: 139704

In article <321727b4.16687693@news.airtime.co.uk>,
stosser@airtime.co.uk (Tony Greenwood) wrote:
> STOSSER WWW Page
<deletia>
>+Apologies as my ugly mush is still there :)

Couldn't get that updated, eh, Tony? <G>

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subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2854. Re: FS (USA) Misc. Atari Items

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960819161654.4597B-100000@defender.lm.com>
Source record: 139705

I'll take the Conner drive, if I'm not to late!

On Sun, 18 Aug 1996, Rosemary MacCallum wrote:

> I have a bunch of spare ST items that I have no immediate use for
> (and not much space).
>
> - Prices INCLUDE shipping EXCEPT for the monitor and magazines -
>
> Conner 3.5"/130meg hard disk no problems whatsoever. Bare..... $25

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2855. Re: .prg to play .wav or

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <3218D337.4EC9@isdtcp3.hwc.ca>
Source record: 139706

Daniel L. Dreibelbis wrote:
> [...]
>
> if it's an STe or a Falcon, Atari recently released their System
> Audio Manager (SAM) software as freeware (this is what I use with my
> Falcon, which came bundled with it) As well as giving a bootup
> sound, you can also assign samples to system functions. I've
> assigned Homer Simpson going "D'oh!" to the sound made when my
> Falcon crashes :) The program can be found on TOAD's BIRD OF PREY
> Falcon CD-ROM....
>

Is it (SAM) anywhere on the net yet??

--

Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

2856. An Idea

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <840563630_OASIS_@phil4.demon.co.uk>
Source record: 139707

Is there any chance of the authors of desktop replacements, such as NEoDesk, Ease, Thing, etc. adding a little util to their package ???

One that takes the current say desktop.inf/newdesk.inf file and converts it to the format used by the replacement desktop ???

The last time I installed the shareware Thing to give it a try I spent what felt like ages, re-creating my original desktop, with the right icons in the right places, and then setting up the applications for file times (eg. LZH/ZIP etc. for 2 in 1, .MOD for Modplayers etc.)

I'm sure that it wouldn't take too much to write such a program ???

Does anyone think such a thing is justified... or do people not have this same problem ???

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

2857. Re: The Final Issue of "ST NEWS"

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <840559730_OASIS_@phil4.demon.co.uk>
Source record: 139708

In article <N.081696.203237.01@wxs4-3.worldaccess.nl>
cronos@worldaccess.nl (Richard Karsmakers) said:-

>It it coming closer. In theory it should already have been there and, indeed,
>it is. I mean, the official release date of "ST NEWS" Volume 11 Issue 1 & 2
>(yes, it's a double-sized issue!) is July 26th 1996, exactly 10 years after the
>release of the first issue. It will be the final issue. I am hard at work to
>finish it. It should not be more than another week, and certainly not beyond
>the next weekend. I already have 100 articles, almost 2.4 Mb in size. It's
>going to be a corker of an issue, I think.
>I won't lift any of the veil yet. What I *will* do, however, is tell you that I
>will send out a message when it's uploadable (and *where*) as soon as I know.
>If you want to get that message, send me a simple request to be put on the
>"Atari list". That's all. If you don't object to 3 Mb of UUencoded shit in your
>mailbox, I might even be tempted to send you the whole thing, lock stock and
>barrel. You decide.
>
Please do notify us (or at least me <g>) when it gets released, I'm
interested.

Please don't bung a copy in email though.... I like surprise emails,
but not _that_ big ! :)

Thanks and Atb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

2858. Forwarded msg

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vac94$194_001@jf.intel.com>
Source record: 139709

From: "Jean-Charles also known as JC" <jcmeroz@iprolink.ch>
Subject: HELP: SYNC WINDOW SETTINGS
Newsgroups: alt.atari,comp.sys.atari,fr.comp.sys.atari
Organization: BeeZy Productions
Message-ID: <01bb8bc8$4969a140$19139ec2@jcmeroz.iprolink.ch>

Hello,
I'm trying to sync Cubase to a 25 fps SMPTE striped multitrack tape. I then will have to use the Human Sync feature since there's already some live music on the tape.

Could anyone post the procedure (settings I should use in the SYNC window .) ?
I'm using the Midiman Syncman Plus.

Any advice would be greatly appreciated, I haven't been able to get Cubase to recognize or maybe even get the incoming SMPTE.

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2859. Re: STOLEN????

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <840557528_OASIS_@phil4.demon.co.uk>
Source record: 139710

In article <4uraiq$ekf@Einstein.ebicom.net>
bjr@edison.ebicom.net (Brian Roland) said:-

>Tony Greenwood (stosser@airtime.co.uk) wrote:
>:
>:
>: Anyone with a copy of the final ST Format issue 86 can read a review
>: of the "Maggie WWW page", It got a good review,complete with screen
>: shot and nice mention of colours and how it is set out, the Maggie
>: page consists of 2 large files all about the diskzine and its history,
>:
>: This was all HTML'd by ME!, Tony Greenwood (STOSSER Software), it was
>: designed by me and all the layaout etc was done by me, the actual text
>: content was by the editor of Maggie Diskzine, Its in the well
>: advertised diskzine section of my web pages,
>:
>: Yet it gets reviewed on someone elses page with someone elses url and
>: they then get the credit for all this,
>:
>: OK it is easy enough to take a web page from anywhere, but surely the
>: whole concept of the web is to LINK to points of interest?, not
>: duplicate them,
>: I don't know how the page got there, I don't know who is responsible
>: and therefore am NOT accusing ANYONE?, But it is still WRONG!
>:
>: But what the hell!, all the above doesent bother me really :), hey
>: its just one of those not nice things that happen, I will get over it
>: :)
>:
>: BUT WHAT DOES GET UP MY F***ING NOSE IS THAT THE ONLY THING ALTERED
>: IN THE ENTIRE PAGES, WAS TO REMOVE THE LINK TO MY PAGE, THAT STINKS!
>:
>: I have sent out appropriate emails, but no replies in a week?,
>:
>: Am I being paranoid, or anyone else think this kind of practice is
>: well out of order?
>:
>:
>I think this sucks! This has long been a concern of mine about
>how the world wide web works. Hence, I don't put up anything that
>I'd mind being plagerized.

I think its damn stupid personally..... why couldn't they contact you
and ask ??? or just link to it ???

As retaliation you might consider putting all the maggie articles on your web page as HTML files, and not crediting them ??? :) (only kidding... two wrongs don't make a right and all).

>There's really no way to prevent such
>things from happening unless someone comes up with a way to quickly
>copyright HTML documents. It can still be stolen from you...but
>if there is proof that yours is the origonal...then you've something
>to bank on.

Proving that the HTML document was originally yours is pretty tricky, editing stuff out is easy, and time stamps can be changed. A dispute would be damn hard to settle.

I recall some new way of 'stamping' picture files so that the owner could be proved.

It did something like overlay a stamp, including names and dates of owners, in such away that changed pixel colour only slighty (I think).

Then when you wanted to prove that someone else had nicked your picture, you just took their copy, and applied an appropriate filter, which would show up the embeded text data.

The idea is that the data is hidden, much like that PGP clone thingy that hid encryted data in pictures also.

I'm sure that this method has been patented, but I'm sure you could make your own version for private use ???

>Maybe this is an idea for a new internet service?
>Someone can set up a really big server to "Register" important
>documents...the first one on the register is legaly the original.
>There's a lot of problems with this idea...but with a lot of thought
>it could be made to work...

Hmmm... big manpower needed, and besides if you consider what people would be regsitering then it might be majorly flawed:

The service would need major manpower, and so needs staff, who most likely would want paying. So you could consider the service a commercial one.

If you consider a web page that a large company say, Sony would want to put up, it has their name stamped all over it, and all their data. Noone in their right mind would want to pinch it... let alone pass it off as their own :)

This leaves private users as people who want to register their info, on say cheats for their fave games, their game/program reviews, or like the above example a Maggie history.

Now this is were the problem lies... is the private user prepared to pay to have their page registered ??? more than likely not.

>If it could be done cheaply enough...I think a lot of people would
>use it.

I think it would have to be way to cheap to make the service viable...
most people wouldn't be too bothered about their pages being copied to
have to pay 5quid off to register them.

The one last thing I have to say about this sort of behaviour, by
who ever copied the pages is that it manages two things:

i) To damage the atari commnity... Tony may now be less inclined to put atari
relevant data on his web pages

ii) To damage the web (I'm sure that this is the tip of the iceberg,
and that sooner or latter a problem like this is gonna become
widespread).

In my books this is very close to pirating shareware software, and in
a computer community, where shareware is a big part of the community,
its a pretty stupid thing to do.

So in future, link don't copy !!!!

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

2860. Re: NOS

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4va16q$39o_001@jf.intel.com>
Source record: 139711

In article <840382478_OASIS_@swampdog.demon.co.uk>,
guy@swampdog.demon.co.uk (Guy Harrison) wrote:
> In article <839968124_OASIS_@shaw1.demon.co.uk>
> Stuart@shaw1.demon.co.uk (Stuart) said:-
>
>>Is there anyway in NOS you can go onto the Web and you can
>>read emails and reply to them while you are online.

Actually, it can be done, but it's pretty unrewarding. To do this, you'll have to give up the idea of graphics, but I have done the following with good (although slow and ugly) success:

(1) Install ANSI-ST and ANSIfont in your Auto folder (this is to emulate a VT100 terminal, which most ISPs support).

(2) After logging in with NOS, telnet to your account (I know, it's a dumb idea, but it works) and login again.

(3) Type "set" and hit enter. Yhis should display a list of variables. IF there isn't one named "term," the type "set term = ANSI" and hit enter again. You may have to experiment to get one your particular server likes; you can substitute "vt100" and "st52" for "ANSI" with some success at some systems.

(4) To read email, type either "pine" or "elm" and hit enter. If neither of those works, try "mail."

Good luck!

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2861. Re: How do

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: tjh@ic.net
Message-ID: <tjh-1908961751350001@p11.hubbard2.t.ic.net>
Source record: 139712

In article <5e3_9608181226@flight.org>, Callum.Lerwick@flight.org (Callum Lerwick) wrote:

>I would like to learn how to program GEM in C. Is there any good GEM >programming tutorials anywhere on the 'net?

Don't know where you'll find these, but here are two that should fit your needs.

First, the AEO Programmer's Journal (I think I found it on GEnie or CompuServe), in four issues. Covers a lot of Atari ST programming info, including C-specific and general GEM tutorials and tips.

Second, and perhaps much better, is the Professional GEM Programming series by Tim Oren (usually archived as PROGEM or OREN). These are an excellent series of tutorials and code snippets that present most of the GEM language. Oren was one of the GEM developers, so his tutorial is an excellent resource. However, it's also a bit old, so parts of it are somewhat dated (or, rather, it misses some newer parts of TOS).

Off the net, the great GEM reference is the Atari Compendium from SDS Publishing, authored by Scott Sanders. As of about two years ago, it was complete and up-to-date, including every routine found in the Atari OS ROMs from TOS 1.0 through 4.0x. You may have a hard time finding this book in stores these days, but I found it indespensible when I was writing Atari software. It's _the_ reference to GEM (as well as the rest of TOS).

There's also Clayton Walnum's C-manship Complete. It's a basic--but very good--introduction to both C and GEM; mainly GEM. Not only does it walk you through the basic parts of GEM--windows, menus, alert boxes, dialogs, and the rest--it has a five-chapter tutorial on writing a GEM application. It comes with disk and I've got a copy for sale that's in very good shape. Email me if you're interested.

Regards,

Tom

2862. GFA Basic 1 -> 3 ???

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <840534926_OASIS_@phil4.demon.co.uk>
Source record: 139713

Does anyone have a copy of GFA Basic 1 that they could do a convertion
for me with ???

I just got a UUEncode/decode source file from hensa... only it appears
to be in GFA Basic V1, which I do not have.

If some kind soul with GFA 1, could export it at an .lst ascii file
then I would be able to do a converstion to GFA 3

Anyone willing to help me ??

Thanks and ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

2863. Re: Hi, Few primary questions.

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <840555160_OASIS_@phil4.demon.co.uk>
Source record: 139714

In article <GHNUCAVWUp@tos.ak.planet.gen.nz>
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) said:-

>In <839866084_OASIS_@pwomar.demon.co.uk> Paul Womar wrote :
>

>It is very unusual that you want to turn Fastload off - normally make sure
>it is on for everything.
>
>If you have no FastRAM/AltRAM/TTRAM then the Fast RAM flags are of no use
>whatsoever. Otherwise, you usually want most things to load and malloc from
>fastram. Sometimes, though, you might want to change things a bit so as to
>maximise free RAM.
>
Correct me if I'm wrong but doesn't the fastload bit also set stuff
for normal (read no TT Ram etc.) STs ??

As I recall setting this bit prevents the ST from clearing all the RAM
before executing. When this really comes into its own is booting a
4Meg ST. I use PinHead for this purpose... and it provides a great
speed boost.

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

2864. Re: GFA-Basic V.3.6TT String Error

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <840559596_OASIS_@phil4.demon.co.uk>
Source record: 139715

In article <email-1508960838360001@ppp-010.freiburg.netsurf.de>
email@domain.com (Your Name) said:-

>does somebody have an idea why GFA-Basic V.3.6TT produces an error when
>more than 1000 string variables are filled:
>
>index=0
>DO
> a$="anything"
> add index,1
>LOOP
>
>GFA crashes (Ausdruck zu komplex) when index more than 1000.
>
>thank you for your answer
>
Strange... I never got this error... went all the way upto 50000
before I stopped it with no problems.

I was using the Magic Patched version at the time.

BTW: to speed the program up, use:

INC index

rather than ADD index,1

its slightly faster

(Nb. note that multiple INC commands are often faster than a=a+5 say
:) I can't remeber where the brake even point is mind !)

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

2865. Re: Americans-Our friends or what!

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <840556864_OASIS_@phil4.demon.co.uk>
Source record: 139716

```
>In article <4ub5q5$3d2@news.nextel.net> EAGLE <masters@nextel.net> writes:
>>From: EAGLE <masters@nextel.net>
>>Subject: Re: Americans-Our friends or what!
>>Date: 7 Aug 1996 22:36:53 GMT
>
>>James, Shut your fucken hole. This is the only thing in the world worth
>>debating. As for world peace, its there. None of these pussy countries
>>are able to turn there hatred of the US into military action.
>>The Eagle has Landed.

It really stuns me that people _still_ post crap like this, and
strangely to this group.

I really hope that Eagle is fishing for flames with his posts so far.
If not then I have in front of me a prime example of why/how wars can
be started.

What really surprises me is that on such a global communications forum
as this, that people can be so ignorant/nieve/rascist.

Average Joe Bloggs in the street, I can accept as being rascist, but
some one who uses the 'net so often ??? someone who no doubt comes in
contact with foriegners every day ???

In the future Eagle, if all you have to say is like this go away and
start a group in IRC such as #US rulez, and argue your case with all
those that turn up :)

This newsgroup is certainly not a place I expect to read xenophobic
trash from some biggot.

ATb.

--

Phil H
--------
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
*********************************************************************
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
*********************************************************************
```

2866. Atari h/ware and software - stelis~1.txt (0/1)

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: deford@tcp.co.uk
Message-ID: <4v86ks$bdc@zeus.tcp.co.uk>
Source record: 139793

Hallo everybody, I must say I was surprised to get so many replies to my recent posting about Atari h/ware for sale, unfortunately most has been sold already, but I have a few h/ware items and several s/ware bits for sale. Here is a list of what's left.

2867. Atari h/ware and software - stelis~1.txt (1/1)

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: deford@tcp.co.uk
Message-ID: <4v86ku$bdc@zeus.tcp.co.uk>
Source record: 139794
Body handling: Inline uuencoded payload not displayed: stelis~1.txt

[Inline uuencoded payload not displayed: stelis~1.txt]

2868. Misc STuff FS

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <4v8ffh$47r@madeline.INS.CWRU.Edu>
Source record: 139795

Hi,

Here's some Atari ST stuff that I'm not using
anymore. Those are my asking prices. I'm open to offers.
Buyer pays shipping. E-Mail me or call me at
216-729-0761 evenings EST.
I am also open to trade offers. E-mail me your list.

HARDWARE

Atari SF354 SS External Floppy Drive. Comes with power supply and
cable to connect to ST. Unit is in perfect working condidtion
but a little loud. Packed in original box. $15.00

Spectre GCR by Gadgets by Small. This is the Apple Macintosh emulator
for the Atari ST/STe/TT/Falcon computers. Includes cartridge, disks,
box, and an extra disk of misc ST utils. $75.00

TOS 1.0 ROMS. This is the original TOS on 6 chips. $5.00
---
520 ST external power supply. $10.00

Translator ONE by Data Pacific, Inc. This is a hardware box that
connects to the ST to allow the ST to read MAC and IBM floppies directly.
This is a hardware only device, just plug it in and forget about it.
This came out before Specre CGR for the software only MAC emulator for
the ST. $25.00

TT030 CPU. Unit has a dead motherboard. TOS 3.01 or 3.05, if you
need to know for sure I can open it up and look. 720k floppy.
No keyboard. Has 2 Meg ST RAM that is unsoldered. Nothing has been
scavenged except the keyboard and power cord. *Make Offer*

GAMES

Imperium Game manual and registration card from Electronic Arts.
I no longer have the disks or box but for someone who needs
the docs here you go. $1.00

Conquest of Camelot by Sierra. Complete with box, docs, and disks $10.00

GEM'X by KAIKO. Complete with box, docs, and disks. $10.00

Gold Rush by Sierra. Complete with box, docs, and disks $10.00

License to Kill by Domark. Complete with box, docs, and disks. $10.00

Omega by Origin. Complete with box, docs, and disks $10.00

S.D.I. by Mindscape. Complete with box, docs, and disks. $10.00

Wayne Gretzky Hockey by Bechesda Software. Complete with
box, docs, and disks $10.00

Crystal Castles by Atari. Disk only $5.00

BOOKS

Compute's Technical Reference Guide to Atari ST TOS Vol 3.
Includes fully commented C and machine language examples. $5.00

The Essential Atari by Jerry Willis. A How to use your Atari ST.
Includes Installing and setting up, Selecting and using software,
and Programming with ST BASIC, LOGO, and GEM $5.00

PageStream 2 Manuals $5.00

MAGAZINES

I have a large selection of mostly 80's and early 90's Video Game and
Computer Magazines, Books, and Newsletters for various systems.
Please E-mail me for a current listing.
--
Novell DOS 7.0 and IBM OS/2 user Fred Horvat
Atari TT030 / MultiTOS Free-Net Atari Portfolio Sigop
Atari Classic/LYNX/Jaguar gamer

2869. Re: Problems with games o

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3217b261.4164319@news.airtime.co.uk>
Source record: 139796

On 18 Aug 1996 16:01:34 -0400, dreibel@zot.io.org (Daniel L. Dreibelbis) wrote:

>s > sites, if that fails then no chance?, I take it you do not
>s > have switchable TOS?
>
> I used Anthony Jacques' Generic STOS Fixer on OZONE and got it
>to work on my Falcon! Pretty good game. He should be able to get it
>to work on TOS 2.06.

Yes I had since spoken to the original poster and pointed him in the direction of Anthonys page and generic fixer:), and added a direct link to it from my software listing on my page :)

>
> Oh, yeah, Tony - I also did a sidebar in my column this month
>called "Essential Atari Web Sites", and have included your Web page
>in it. We've also added it to my link page in CURRENT NOTES' WWW
>pages.

haaa, just added your url to my links :), eeerm maybe I messed you up here, but due to quite a few events, I dropped the diskzine section from my page?, it simply was not being used, either by readers, or diskzine owners who I offered to update there little sections as often as they wanted?, it seemed the editors where not too bothered, so ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

2870. Wordwriter disk needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: 73777.660@COMPUSERVE.COM
Message-ID: <4v8io9$l4i@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 139797

I'm posting this for someone else. I admit that I know little about Atari St, so if it sounds like I don't know what I'm talking about...you're correct, I don't. But this friend has one and is not very computer literate.

As he was attempting to use, I guess it's, Wordwriter, he inadvertantly formatted the system diskette rather than formatting a blank to be used as a data diskette.

He said the label on the diskette reads TimeWorks for ATARI 520/1040 St v2.0-Wordwriter St Catalog #5352.

Is there a way he can either "unformat" the diskette or get a replacement?

Thanks a bunch

Dave

2871. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <17911_Spencer@mettav.demon.co.uk>
Source record: 139798

Out of the ether, the following was mentioned by
Frank_Szymanski@do2.maus.ruhr.de...:

HS>> ..not unless a TT becomes available in England at a nice price
HS>> round about Christmas this year, anyway <g>
FS> How about the Hades?
If a Hades becomes available over here at a "nice price" i'll buy one and
sell Harry my TT!!!

Would you be interested Harry??? ;-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2872. <<>> Tos 1.98 (??) versus TOS 1.0 flaky drives???

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <xxNQRwx.graphic@delphi.com>
Source record: 139799

My 1040STe reads as having TOS 1.98 using "The Statistician" software.
My original 520ST has TOS 1.0 in ROMS that I had installed.

Swapping disks formatted for 360K SS on the STe worked fine on either machine.
I just bought a used STf that reads as having TOS 1.0 but it will not read
(or even show the directory) any files on 360K files formatted on the STe.
It will show a directory of files on old disks formatted on the 520ST.
It gets even stranger: I formatted a test boot disk on the STe that read
fine on the STf before I bought it (in 720k DS format), but on using the
disk on the STe that I formatted it on, I got an error message of
"data may be damaged".....returned the disk to the STf and it read fine
again....back to the STe and now it will show a Directory!!!!!
What the heck is going on??? Is it aflaky drive in the new machine???
Is there some setting that needs to be made compatible....seems like I've
seen adjustable drive "seek rates" somewhere (just thought of this one)?
Or is TOS 1.0 semi-compatible with disks formatted in other versions of TOS?
Any help will be appreciated.

2873. Re: ftp.cnam.fr -> sunsite.cnam.fr?

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: wongck@ti.com
Message-ID: <4v91a8$klj@tilde.csc.ti.com>
Source record: 139800
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <Pine.BSD.3.91.960818143528.19252A-100000@epicycle.lm.com>,
lamparty@telerama.lm.com says...

Mmm... Today I just tried it again, and the HTMLs are there but the links are
all wrong --> not updated, still using ftp.cnam.fr as the ftp site.

>
>Tried the web page, both with Lynx thru my shell account and CAB over
>SLIP! With LYNX I get dumped into the print menu and can't get out! CAB
>crashes back to the desktop! What gives! Anybody else have problems with
>this url?
>

--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

2874. Re: ** One more small MiNT Problem **

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4v8emm$goo@ccshst05.uoguelph.ca>
Source record: 139801

Neron N. Nesmith Jr. (aj620@detroit.freenet.org) wrote:

: George,

: I'm sorry that I can't help but I get the same condition on my TT. What
: computer
: are you having this problem with?
I had this problem as well. Putting TT2STHI as the first program in my
AUTO folder worked like a charm. You can find it in the /tt directory on
a.a.u.e (and its various mirrors)
: I too would be happy to find a fix to this problem. I was recently at
: a computer user group meeting (WAUG - Ann Arbor, MI) and one of the
: members
: had some success at home with Mintnet and CAB using a dialup PPP
: account.
I can verify that CAB, MintNet and PPP do indeed work together very well.
: You might want to give that a try, although it seemed to take quite a
: bit to
: set it up.
Actually, once you've got a functional X-window system (which should be
fairly easy with the TAF package), it's simple to get a multitasking GEM
system going. Get a mutlitasking AES (your choice of AES 4.1, XaAES or
oAESis (or, if you can find it, N.AES)), and start it instead of X after
you've logged in to MintOS.
: Does anyone have docs on how do do this?
There's a very good documentation page on installing MiNT available from
http://www.gti.net/azog/atari.html

THeo

2875. Texel in English?

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4v8esj$goo@ccshst05.uoguelph.ca>
Source record: 139802

Someone else posted something about upgrading their spreadsheet, and that reminded me to ask this: How's the English translation of Texel coming along? The demo looked really good, and I really do want a modern, compatible spreadsheet. Opus is OK, but I don't like being forced to switch into ST Hi any time I want to use it.

THeo

2876. CM8833-II Monitor REPAIR advise ????

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: lex.us@zetnet.co.uk
Message-ID: <32181762.37083053@news.zetnet.co.uk>
Source record: 139803

I have a Phillips CM8833-II Monitor that has silently and smokelessly
gone dead. As I have been using the Hi Res monitor for some time I
have only just got round to looking at it.

I thought that it would be a simple fuse that had gone, but no such
luck. Looking inside I can see that the heating element of the tube
is not glowing, but do not know which are the heater pins to check the
tube for continuity, or the circuit for supply.

The nearest repairers want a minimum 15 ukp just to look at it. If it
is the tube that has gone I would sooner look for a second hand
monitor.

Can anyone advise me on a few simple multi-meter circuit checks that I
could carry out to assess possible economical repairs, please?

TIA
>
>I am asking for any help with software that will allow me to view colour
>jpg's. The monitor runs in medium resolution giving four colours. Is it
>possible to enhanse this to the 16 colours of a low res monitor?
>
>I have read about a palette.cpx program to use with the control pannel,
>Xcontrol, to allow colours to be dithered. I'd appreciate any help with this
>and advise on where I might get a copy of the palette.cpx.
>
>Or are there other programs that will view full colour jpg's and show them
>in colour on my monitor?
>
>I have an STE 4meg machine.
>
>Thanks for any advise.
>
>
>Robert D Stead
>
>--
>
>//
>--
> slider@bertste.demon.co.uk
>--
>\\
>~~~~~~
> ATARI : TOS 1.62 : STE

>~~~~~~
>
>
>
>
>
>
>
>
>
>
>
>
>

John Colloff E-mail; lex.us@zetnet.co.uk
Looking for any eighteenth century COLLOFFs in and around
London, England; and any Bulgarian links

2877. SyQuest HD on ST

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: h9104374@hkuxa.hku.hk
Message-ID: <4v9glo$n8m@hkusuc.hku.hk>
Source record: 139804

Hello,

Could anyone please tell me whether I could connect a SyQuest
Removable HD (SCSI,44MB) on a STfm using ICD Link? Since I have to make
decision very soon, please reply me through email. Thanks.

Regards,

William

2878. Help with zippo?

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <840455345snz@mbha.demon.co.uk>
Source record: 139805

Hi y'all,

Is anyone out there getting news from news.zippo.com? If so, how are you
setting up the news files, I keep getting a connection message then
'500: what?' error, then it closes.

Any ideas?

Thanks in advance fer any help...

--
dave

==========
= dave@mbha.demon.co.uk =
==========

2879. Announce: PS/2 SIMM ST-RAM Upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <4v9n12$9ao@ux-01.bg.bib.de>
Source record: 139806
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

A pal of mine is busy designing a RAM upgrade board for Atari ST/STE computers with socketed MMU. This will hold one or two PS/2 SIMMS with 4, 8, or 16 megs. It will enable users to upgrade their ST to up to 16 megs, 14 of which will be usable by the operating system. The original memory cannot be used anymore, but since memory is so cheap these days, we don't feel that's a problem.

THIS IS NOT READY YET. I'm posting this message to find out whether there is something similar already available, which might save us the expense, and whether anybody is interested, to determine how many we'll have to make. Please reply to me via eMail, and don't post a follow-up unless you feel you want to discuss this in the newsgroup.

And, of course, please redirect flames to /dev/nul.

Yours,
Erik Meltzer
Hannover, Germany
email: melsh94@ux-01.ha.bib.de
Please use this address for replies, as stated in the Reply-to:

2880. Re: >>> What the hell is a "Hades"??? or a "Medusa"

Newsgroup: comp.sys.atari.st
Date: 1996-08-19 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3217b6325e3671@sn.no>
Source record: 139807

On Sun 18-08-96 09:18, graphic@delphi (graphic@delphi.com) wrote:

>What are the "hades" and the "Medusa"? What do they "do", who made them,
>what country, how many (approx), what was the cost, and are they still
>available (new or used).
>I don't ask much do I? Seriously, just saw a brief mention of them and
>am very curious. Thanks

They are Atari ST clones, only quite a bit faster and better.
There's also one called the "Eagle". Check out these two web pages
(unfortunately I didn't find anything on the Hades):

http://cip2.e-technik.uni-erlangen.de:8080/hyplan/lafreund/eagle.html

http://www.ee.ethz.ch/~caschwan/medusa.html

Hallvard
--
_/_/_/

2881. Re: M_PLAYER v1.40 Beta

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DwG58H.5BJ@tron.bwi.wec.com>
Source record: 139608

I don't see it anywhere I've looked on both the sunsite & uni-erlangen
systems... perhaps I'm too quick??

(This is an excellent little program! I will be sending registration fees
shortly!)

In article <960817Z135652.368dave@mbha.demon.co.uk>,
dave@mbha.demon.co.uk says...
>
>
>Greetings y'all,
>
>I have uploaded m_player version 1.40 (beta) to:
>
>sunsite.cnam.fr (/pub/Atari/incoming/mplyr140.zip)
>ftp.uni-erlangen.de (/pub/atari/incoming/mplyr140.zip)
>42BBS (01256 895106) - UK
>Chameleon BBS (01454 881095) - UK
>alt.binaries.atari
>
>
>New features include:
>
>* more formats supported
>* now works with CDROM/Extendos
>* Autochanges resolution on Falcon
>
>
>Copies also available by email if you cannot find them - let me know...
>
>Enjoy! But remember to register to get the colour version...
>
>--
>dave
>
>==
======
> dave@mbha.demon.co.uk

>==
======
>
>
>

2882. Re: An Idea

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Aug20124309@clisome9.rose.hp.com>
Source record: 139609

In article <840563630_OASIS_@phil4.demon.co.uk> phil4@phil4.demon.co.uk (Phil Hough) writes:

> From: phil4@phil4.demon.co.uk (Phil Hough)
>
> Is there any chance of the authors of desktop replacements, such as
> NEoDesk, Ease, Thing, etc. adding a little util to their package ???
>
> One that takes the current say desktop.inf/newdesk.inf file and
> converts it to the format used by the replacement desktop ???
>
> The last time I installed the shareware Thing to give it a try I spent
> what felt like ages, re-creating my original desktop, with the right
> icons in the right places, and then setting up the applications for
> file times (eg. LZH/ZIP etc. for 2 in 1, .MOD for Modplayers etc.)

Can't help you there, but since you appear to have tried several desktops, maybe you could save some of us some trial time. Do you have a paragraph or so review of the different desktops? What are the features, strengths and weaknesses? For comparison, I have TOS.whatever.the.Falcon.has (I'm typing this from work, so I can't check.)

Thanks!

2883. Where can I get Neodesk Icons? and STnews download probs

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: hummus@pipeline.com
Message-ID: <4vd2md$eqm@news1.t1.usa.pipeline.com>
Source record: 139610

Anyone know where I can find a good collection of icons for Neodesk 4?
Thanks...

Also, has anyone had any success downloading STNews from the UK ftp? Every time I try it tells me no valid data is coming in and I should try later.
Help!

2884. Re: <<>> Tos 1.98 (??) versus TOS 1.0 flaky drives???

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: tjh@ic.net
Message-ID: <tjh-2008960545070001@p04.hubbard2.t.ic.net>
Source record: 139611

In article <R3JQxJM.graphic@delphi.com>, graphic@delphi.com wrote:

><graphic@delphi.com> writes:
>
>>It gets even stranger: I formatted a test boot disk on the STe that read
>>fine on the STf before I bought it (in 720k DS format), but on using the
>>disk on the STe that I formatted it on, I got an error message of
>>"data may be damaged".....returned the disk to the STf and it read fine
>>again....back to the STe and now it will show a Directory!!!!!
>
>These particles could have made the disks temporarily unreadable, I suppose.
>Next step is to try a wet system disk drive cleaner....Unless there is a good
>reason not to.
>Any comments re: this theory would be appreciated.

Sounds like a good plan. There are good reasons not to use such cleaners
on a regular basis, but if you suspect it really needs it (and yours
might), it probably wouldn't hurt any more than leaving it as is. Another
(perhaps safer) method would be to open the case and use a can of
compressed air to spray out the drive. While you're at it, you could also
spray dust off the rest of the internals. Whichever method you use
(hmm...perhaps you should use both: duster first and then wet cleaner),
you should probably clean both drives at this point.

Another possibility is that one or more of your drives is spinning at the
wrong speed. I've found that a difference of just a few RPM (3-5) can
cause similar problems to what you're describing. After you've cleaned
the drive, download a program to test the drive's RPM and check out each
of your computers. They should all be running at exactly 300 RPM (well,
maybe 299-301).

>Subtext: What the heck is TOS 1.98....never heard of it,

Never heard of it either, and I thought I knew them all. If you figure
this out, let the rest of us know!

-Tom

2885. Help with zippo?

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <840587576_OASIS_@nordnet.fr>
Source record: 139612

In article <840455345snz@mbha.demon.co.uk>
dave <dave@mbha.demon.co.uk> said:-

>Is anyone out there getting news from news.zippo.com? If so, how are you
>setting up the news files, I keep getting a connection message then
>'500: what?' error, then it closes.

I used to get news from zippo, but it requires a password now... If I
remember well it is no more available since march or april 1996.

You can try passwords by telneting his port 119 and typing commands
(first one: help) but even if you have one, I don't think NOS nntp session
can use passwords...

Better forgive zippo and try another free newsserver, like
news.uni-hohenheim.de, ns.felk.cvut.cz or news.dyadel.fr (or ".net"?).
They change frequently, so better try keywords "free nntp" on a cherch
engine to get a list.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from france -==- */

2886. Re: Americans-Our friends or what!

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: nedkelly@eagle.ais.net
Message-ID: <4vd4r6$jb@news.ais.net>
Source record: 139613
Cross-posted to: alt.nuke.the.USA,comp.sys.atari.st,comp.sys.amiga

Greg L. Kimnach (Kimnach@popserve.lerc.nasa.gov) wrote:

: sad to say, but "eagle" has reaffirmed that our educational system has truly
: failed us.

And you affirm that the private industry job market is permanently
fucked. Can't find a job, eh? So you work for the government like I do.
See how America sucks?

--
Ned Kelly Lives!!!!!! http://www.suburbia.net/~nedkelly/Seppo_Navy.html
"That isn't a knife.... This is a KNIFE!" - Paul Hogan

The Navy: It's Not Just A Job..... It's $cientology Lite!

2887. Re: anyone using zippo news?

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: Evil has no boundaries <chrishinds@delphi.com>
Message-ID: <JjISJbf.chrishinds@delphi.com>
Source record: 139614

dave <dave@mbha.demon.co.uk> writes:

>Is anyone out there using zippo news? If so, how are your news files
>configured? I can only get the connected message followed by an error
>'error 500 what?'. I thought zippo was FOC...?
>
>Any help gratefully received.

Is this the one where you have to pay? If so, I thought it required
username and password, which Oasis doesn't support (yet--hint, hint).

I've gotten the free zippo news server to work, but that was with Oasis
1.35 a while ago. I stopped using it cause it was slower than death.

--chris

2888. Re: HELP! STiK not working!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vd16g$7s_001@jf.intel.com>
Source record: 139615

In article <59AyhZP.brimiller@delphi.com>,
Brian-Roland Miller <brimiller@delphi.com> wrote:
>
>I am at my wits end trying to get STiK to work.
>---
>My hardware is an Atari Falcon030, with TOS 4.04, a 500 meg HD, and 4 megs
>of RAM. I am running WWW131.

Brian, I have emailed Delphi with the technical part of the questions, and hopefully we'll have an answer tomorrow. My best guess is that they have you configured for compressed SLIP, which will not work. We'll see what they have to say, though.

! Opinions expressed herein are those of the writer only *!*
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2889. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960820183755.9548B-100000@defender.lm.com>
Source record: 139616

cache_ed never made it here to telerama.lm.com! There were a few messages
in the a.b.a.d group a couple of days ago though!

On Wed, 7 Aug 1996, Guy Harrison wrote:

> In article <4u4jrh$sdm@orm.southern.co.nz>
> clifton@southern.co.nz (Julian Forsythe) said:-
>
> >Guy Harrison (guy@swampdog.demon.co.uk) wrote:
> >:
> >: Concerning visibility of alt.binatries.atari ...
> >:
> >: Did anyone see SDUU.ZIP and SDTIDYUP.ZIP. I posted these a few days
> >: ago from demon along with announcements for each in .d as well.
> >
> >Fraid not :(I got the spams, that were mentioned an article or two ago,
> >but no files :(I also posted a do you get a.b.a into the a.b.a.d group.
>
> It does seem rather "disjointed" atm. What about cache_ed - can you
> see that?
>
>
> --
>
> Guy Harrison
>
> Email guy@swampdog.demon.co.uk
> Web http://www.swampdog.demon.co.uk/index.html
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2890. Re: ST REport

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.960820122156.28931B-100000@moose.erie.net>
Source record: 139617

On 20 Aug 1996, George Frajkor wrote:

>
> Can I add a "me, too" to this? I do appreciate the author's
> efforts to make information available and useful to us Atarians. There
> are not enough such dedicated souls. If only the Tramiels had the
> same outlook!!

I appreciate Dana's efforts to distribute ST Report also, but be
aware that it is largely PC oriented and the Atari stuff is less than 10%
of the content. Sometimes, way less.

2891. testing testing

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: 106077.1136@compuserve.com
Message-ID: <840651652_OASIS_@compuserve.com>
Source record: 139618

Boo!!

--

Liam - 106077.1136@compuserve.com

2892. Printer Problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: MAC <mac@winston.u-net.com>
Message-ID: <4vdik3$nm0@nuntius.u-net.net>
Source record: 139619

Can anyone please explain to a novice Atari 520ST user how to get a
Hewlwett Packard 310 Inkjet printer to work.
Many thanks, MAC

2893. Re: >>> What the hell is a "Hades"??? or a "Medusa"

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DwGE5K.n8@cix.compulink.co.uk>
Source record: 139620

In message <R1HRx43.graphic@delphi.com>, graphic@delphi.com said:

>What are the "hades" and the "Medusa"?

AIUI they are both designed and built by Medusa Computer Systems in
Switzerland.

They are both TOS compatable computers, with high specifications and
costs to match. 68040 and 68060 versions are available.

Hades has 4 PCI and 2 ISA slots, 1 VME bus, 1 EIDE and 1 SCSI bus
Base price with 68040 on 64MHz clock, 4MB RAM, 850MB, 1MB truecolour
grahpics card, NVDI ET4000, midi tower, keyboard and mouse is about
3475 German marks.

According to Carasys a Hades equipped with 68060, TT TOS 3.06,
NVDI3.02, and ET4000 1MB PCI graphics card, gave GemBench
results of:

Graphics 1713%
CPU 872%
Average 1489%

This is ref. TT with fastRAM, FPU, in ST high.

Medusa is available from MW Electronic in Konigswinter, and Hades from
Carasys in Saarbruken, both in Germany.

For more info on Hades have a look at http://www.carasys.de

Barry wilsontjb@cix.compulink.co.uk

2894. Re: Help with design webpage

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <840655288_OASIS_@ping.be>
Source record: 139621

In article <4v7vps$5gu@mark.ucdavis.edu>
szhays@dale.ucdavis.edu (Eric Hays) said:-

>Martin Byttebier (Martin.Byttebier@ping.be) wrote:
>:
>: Hello Atarians,
>:
>: I'm designing a webpage for a Belgium Aquarist Club. I've done the
>: design completely with Everest and Cab. The pages looks marvelous
>: when viewed with Cab. Netscape 2.02 however seems to have some
>: problems to display correctly the pages. For example: The mainpage
>: (index.htm) contains a table of wich the left side should have a
>: pale yellow (#FFFFCC) colour. Cab displays this very nicely,
>: Netscape not at all.
>
>There is probably nothing wrong with your HTML. Netscape 2.02 doesn't
>support backgorund colors in table cells. You have to get a new version
>of Netscape, or demonstrate your pages to people with CAB or Internet (ack
>spit) Explorer.
>
>Don't you love having a web browser that is _ahead_ of the PC favorite in
>some ways ;-)

Yes ofcourse I love that. Despite some people of the Aquarist Club
have pentium's and the likes they still ask me to make some very nice
dtp-work with Calamus and now to design their homepage. I always have
great pleasure when I see then struggle with their so called great
machines. Last I was by a member to preview the homepage with
Netscape. It tooks him almost ten minutes just to copied the homepage
from the floppy to his harddisk. Oh boy I do love that.

I've received a mail from someone who was using Netscape 3.? This
version shows background colors in table cells.
Thanks
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

2895. Re: NOS COMMANDS

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <840653110_OASIS_@swampdog.demon.co.uk>
Source record: 139622

In article <840369616_OASIS_@shaw1.demon.co.uk>
Stuart@shaw1.demon.co.uk (Stuart) said:-

>Could someone send me a list of NOS commands.

Just type ? and Nos will display them.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2896. Re: Draft RFD: comp.binaries.atari.{,discuss}

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: "Kyle R. Hofmann" <rhofmann@crl.com>
Message-ID: <4vbfno$iv6@nntp.crl.com>
Source record: 139623
Cross-posted to:
news.groups,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

In article <MPLANET.321495f2oscar9896f0@client1.news.psi.net>, Oscar Fowler wrote:
: In article <4v0vq1$2gu@agate.berkeley.edu>, maffia@fox.CS.Berkeley.EDU
: says...
: > As it stands, there currently is no repository that I am aware of that
: > supports pictures or music files.
: ...
: > A blanket prohibition on all music files to be overly restrictive.
: > The music and picture files specific to the Atari 8-bit computers are
: > small, hard to find, and tradeable.
: ...

: I completely agree. I remember having an extensive collection of Atari
: art and certainly would like to see all that be back in circulation.
: There were BBS's with literally hundreds of original art and musical
: items. Where are they now?

.mod files may be in some mod archive somewhere or floating out in
alt.binaries.sounds.mods. Other stuff may be lost. It's unfortunate,
but probably true. If we do eliminate the "software only" restriction,
then we would have a means of distributing these files (which are
platform specific, thus making comp.binaries.atari a good choice).

-Kyle R. Hofmann

2897. Test Subject

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: David Henderson <dhend@zetnet.co.uk>
Message-ID: <FN_321a6c20_dhend@znews.zetnet.co.uk>
Source record: 139624

Sorry Guys, I have to test one here. :(

--
Yours etc.

David.
-------------- Ashford International Building Site ------------------
dhend@zetnet.co.uk http://www.zetnet.co.uk/users/aibs (incomp)
90:104/115@nest.ftn 2:440/7.2@fidonet.org

2898. Re: STOLEN????

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vcpoh$3gg_002@jf.intel.com>
Source record: 139625

In article <840557528_OASIS_@phil4.demon.co.uk>,
phil4@phil4.demon.co.uk (Phil Hough) wrote:

About the direct copying of Tony "STOSSER's" Web page:

>In my books this is very close to pirating shareware software, and in
>a computer community, where shareware is a big part of the community,
>its a pretty stupid thing to do.

One thing it certainly will accomplish is to make everyone who sees the
truth think the thief id a total loser. What say we take up a collection
and get him an account on AOL's kiddie service? <EVIL GRIN>

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subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2899. Re: Gluestik & Extracting Subdirs

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: dsb@cs.duke.edu
Message-ID: <4vdg01$dik@hal.cs.duke.edu>
Source record: 139626

From the Holy Book of <DwGCtn.Hop@cix.compulink.co.uk>
as spake by smithic@cix.compulink.co.uk ("Ian Smith") :

>I found it to be _very_ specific with this syntax; I only found one way that
>worked, and here is my MINT.CFG to use as an example:
>
[...]
>cd c:\
>exec c:\stik_cfg\gluestik.ttp
>cd u:\
>exec c:\auto\blowboot.prg
[...]

Yep, that looks about right. The story is this: there is no way AFAIK
for a program to determine what drive the system booted from, so I just
assume that no cd's have taken place and the current drive is the boot
drive.

For now I have uploaded beta1a with a quick fix for this problem.
GlueSTiK will now (a) tell you exactly where it's looking for the
config file, and (b) use a minimal default configuration if it can't
find the config file. The URL is
<URL:http://www.cs.duke.edu/~dsb/files/gluestik_beta_1a.zoo>.

-sbigham
--
Scott Bigham | The opinions expressed above are
dsb@cs.duke.edu | (c) 1996 Hacker Ltd. and cannot be
http://www.cs.duke.edu/~dsb/ | copied or distributed without a
= PGP spoken here = | Darn Good Reason(tm).

2900. Re: Gluestik & Extracting Subdirs

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: smithic@cix.compulink.co.uk
Message-ID: <DwGCtn.Hop@cix.compulink.co.uk>
Source record: 139627

In message <4v7tm3$ob0@hal.cs.duke.edu>dsb@cs.duke.edu, dsb@cs.duke.edu said:
>==========
>If you already have a DEFAULT.CFG file and GlueSTiK still can't find it,
>then it gets tricker. If you're using a STIK_DIR.DAT file to change the
>default location of the DEFAULT.CFG file, make sure the full path and
>file name is specified. If your MINT.CNF file changes directories with
>the 'cd' command during execution, make sure to cd back to your boot
>drive before the line that exec's GlueSTiK.

I found it to be _very_ specific with this syntax; I only found one way that
worked, and here is my MINT.CFG to use as an example:

```
CON=u:\dev\console
PRN=u:\dev\console

cd c:\
exec c:\stik_cfg\gluestik.ttp
cd u:\
exec c:\auto\blowboot.prg

setenv UNIXMODE /-ru
setenv TEMP /tmp
setenv TEMPDIR /tmp
setenv PATH
.,\bin,\usr\bin,\usr\local\bin,\usr\etc,\usr\ucb,\usr\bin\X11,\usr\local\bin\X11
setenv HOME \home
setenv SHELL \bin\sh
setenv TERM xterm
setenv PCONVERT PATH,SHELL,HOME,CDPATH

sln e:\usr\bin u:\bin
sln e:\etc u:\etc
sln e:\usr u:\usr
sln e:\home u:\home
sln e:\tmp u:\tmp
sln e:\var u:\var

exec e:\usr\etc\syslogd
```

Hope this helps any other strugglers!

Ian Smith.

2901. Re: STOLEN????

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <321a2dc3.13671787@news.airtime.co.uk>
Source record: 139628

On Tue, 20 Aug 96 16:39:45 GMT, RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens) wrote:

>About the direct copying of Tony "STOSSER's" Web page:

Hmmm, My original posting wasn't too bothered with the actual copying, I made a point of accusing no one and that I did not know who was to blame, no one has come forward or answered my emails, so who knows?

I did not like seeing a review in ST Format and someone else getting the credit, add that to the fact tht other ATARI pages have now (quite innocently) used the url from ST Format as a link to the maggie page, so I lose out with visitors now as well, ST Format are not to blame either,

But 2 points I felt needed bringing to someones attention:)

1) It should be linked to, not copied?, this could of course be down to someone not being aware of the rules?, hence the reluctance to try and blame anyone:)

2) The only thing altered in the whole document was the link to my page, now that was what really got up my nose, you don't need to know the rules to know thats wrong?, very wrong!

I aint too interested in copyrights etc, it was just someone sat there and removed any connection to me or my page, that was the problem?

Anyway, life must go on <smile>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

2902. Re: CM8833-II Monitor REPAIR advise ????

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2008961131580001@47.85.0.99>
Source record: 139629

In article <32181762.37083053@news.zetnet.co.uk>, lex.us@zetnet.co.uk wrote:

> I have a Phillips CM8833-II Monitor that has silently and smokelessly
> gone dead. As I have been using the Hi Res monitor for some time I
> have only just got round to looking at it.
>
> I thought that it would be a simple fuse that had gone, but no such
> luck. Looking inside I can see that the heating element of the tube
> is not glowing, but do not know which are the heater pins to check the
> tube for continuity, or the circuit for supply.
>
> The nearest repairers want a minimum 15 ukp just to look at it. If it
> is the tube that has gone I would sooner look for a second hand
> monitor.
>
> Can anyone advise me on a few simple multi-meter circuit checks that I
> could carry out to assess possible economical repairs, please?
>

You might have better luck if you post this to the newsgroup:
sci.electronics.repair.

Even then, you will probably be advised to go to the following site:

http://www.paranoia.com/~filipg/HTML/REPAIR/

& read the reapir FAQ's.

From my limited experience in repairing monitors, it might be the Power
supply, the line output transistor, or the line output transformer.

That list is in order of expense, so a dead LOPT is expensive.

Unless it was dropped/abused, the tube should be fine.

You are probably looking at a hefty repair bill (maybe £50-90) unless you
can do the diagnostics/repairs yourself.

If you are not familiar with high voltage electronics, then don't attempt
repairs. Any TV repair shop/person should be familiar with monitors.

good luck.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

2903. Wanted: the game "Warhead"

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: Lloyd Larson <lwlarson@cs.byu.edu>
Message-ID: <3219FD2C.252A@cs.byu.edu>
Source record: 139630

Remember, the 3d space game? Does anyone have a copy that they would want to sell?

reply to lwlarson@cs.byu.edu

2904. Re: .prg to play .wav or samp

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: Terry.May@745.genesplicer.org
Message-ID: <768_9608201818@genesplicer.org>
Source record: 139631

Re: _.prg to play .wav or samp_, Callum Lerwick wrote to John Dooley on 18 Aug 96:

CL> I use superboot, and its sample play doesn't work the way I want.

In what way doesn't it work the way you want?

* LED v1.45 * "Tell me, people, am I going insane?"

2905. Re: NOS COMMANDS

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555003289.14392.82.starship@3rdplanet.com>
Source record: 139632

guy@swampdog.demon.co.uk barked in COMP.SYS.ATARI.ST on 20 Aug 96:

g> Newsgroups: comp.sys.atari.st
g> Reply-To: guy@swampdog.demon.co.uk
g>
g> In article <840369616_OASIS_@shaw1.demon.co.uk>
g> Stuart@shaw1.demon.co.uk (Stuart) said:-
g>
>> Could someone send me a list of NOS commands.
g>
g> Just type ? and Nos will display them.

Well, sure, Guy, but it doesn't /explain/ them!

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

2906. Re: Dieter? Ulrich?

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: hz@caesar.gun.de
Message-ID: <GHUUFDAFUP@caesar.gun.de>
Source record: 139633

In <659dorian@alpes-net.fr> Dorian Darcourt wrote:

>Unfortunately, my postal order for Ulrich Robgoderer (kandinsky) came back
>with an inking-pad 'nicht abgeholt' (what that means?).
>
>Does someone has the correct e-mail and snail adress of Ulrich?

Please try for Ulrich:

Ulrich Rossgoderer
Friedenheimer Straï¿½e 34
D-80686 Muenchen

rossgod@iwb.mw.tu-muenchen.de

and for Dieter

Dieter_Fiebelkorn@do2.maus.de

Hartmut

2907. Re: Wolfgang Wander ("Connect") email adr?

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: hz@caesar.gun.de
Message-ID: <GHUUEHAFUP@caesar.gun.de>
Source record: 139634

In <3218d8f417f3dc3@sn.no> Hallvard Tangeraas wrote:

>Does anyone have Wolfang Wander's email address(es)?
>I seem to have lost them.
>He's one of the authors of the terminal program "Connect".

Try

wwc@dxhra1.desy.de

Hartmut

2908. HELP! Losing data on Hard Drive with CD Rom attached!

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: jyoung57@delphi.com
Message-ID: <JvPyJVV.jyoung57@delphi.com>
Source record: 139635

Can someone enlighten me on the proper way to hook up a CD Rom drive as I keep thrashing partitions with my 2X hooked up.

My effort was to hook up the Link adapter to my hard drive, a SCSI cable from the other port on the hard drive to the CD Rom drive, and a pass through SCSI terminator on the other port of the CD Rom drive.

Where is this solution failing me?

Jeff

2909. Re: ** Help With Pagestream 2.2 **

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: mike@coconut.demon.co.uk
Message-ID: <840669724_OASIS_@coconut.demon.co.uk>
Source record: 139636

```
Message for Steve Deaver
------------------------

I keep getting emails to you sent back as unknown etc. Can you get in touch with
me please, so I send you the info you wanted.

ATB, Mike
--

--------------------------------------------------------------------------------
mike@coconut.demon.co.uk - old, unproved, expensive version of sig file :-)
--------------------------------------------------------------------------------
```

2910. WWW+ on 1040STF?

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: Mark Gardiner <100550.3170@compuserve.com>
Message-ID: <960821004440_100550.3170_EHK49-1@CompuServe.COM>
Source record: 139637

OK,

I've read through the last 108 messages and read the *Last* issue of ST Format
and want some direct answers:

Q1: Can I successfully www/email/ftp/telnet on a standard DSDD
floppy driven 1040 STF with a V34 Motorola Modem and SM124 screen?

Q2: If so with what software? I have access to both Demon (UK)
and CServe as providers - CServe for email mainly.

Incidentally I always squeeze more out my floppies with extended formats...

I know its asking a lot but, well I've had my old STF since May 1988 (new) for
MIDI and really never been interested in comms. Now I'm mad for it and have been
on-line with a little Sharp PC3100 palmtop for over a year and am really set up.
The worry is that should my palmtop develop a fault I've no way to get my mail
etc.

I've already made use of the ST with GhostLink in case my external PC floppy
dies! And, I intend to MIDI-up my Palmtop with Cakewalk should my ST die!
All in all I like the 2 of them to get on together and they do largely, this is
an important next step!!

I know these questions are asked frequently but noone talks about a floppy only
setup on 1Mb... It is really for emergencies/pure devilment you understand!

I also love playing KickOff2 and Player Manager and would love to hear from
anyone who has any editors for these...?

...I was sorry to see the last issue of ST Format - a great era ended.

_/_/_/_/_/_/
_/ _/
_/ Mark. _/
_/ _/
_/_/_/_/_/_/

100550.3170@compuserve.com

2911. Re: UUCP-ST

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vcfc9$2rg_003@jf.intel.com>
Source record: 139638

In article <GHUPCFVIUp@tos.ak.planet.gen.nz>,
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) wrote:
>
>(I tried to post this to Rich Tietjens' email address, but it got
>returned twice, so I am having to post it here. The address I used was:
>
>RichardX_Tietjens@jf.intel.com.
>
>Is this right? What should it be?)

It's close enough. Intel's mail server is down this morning. My personal
address is starship@3rdplanet.com (Rich Tietjens) and that may be up or
down also - the ISP is going through a painful upgrade.

>>Latest UUCP-ST and Wormhole updates (version 1.2) are now available at
>>http://www.3rdplanet.com/~starship/atari.htm
>
>Is this a program that I can use to send and receive email and news via a
>UUCP connection to my ISP?

It's gateway software; requires NOS (or manual operation, very painful) and
gates messages to and from fido-style message bases. Wormhole simply grabs
certain outbound Fido packets and throughs them through Internet email
(instead of letting you make long-distance calls), and does the reverse for
inbound Fido packets found in email.

>If so, is the email and news in such a format that is is accessible by
>Tin and Elm?

Not applicable. You'll need LED, Tmail, or a fido-style BBS to
read/reply/enter mail and news.

>Will it work nicely under a Unix style environment with MiNT, MiNTOS,
MiNTNet?

I don't have MiNT working properly, so I can't say. It's fine if I want to
run things manually, but fails to properly change the current working
directory for TTP files; thus, I can't use MiNT to run the system
unattended.

>I am currently trying to use Taylor UUCP. This looks like it would do the
>job, but the trouble is I know absolutely nothing about UUCP and am
>finding it a bit tricky to set up. (If anyone can help me with this,
>please do!)

I'm unfamilier with this package; give me a URL so I can ftp it, and I'll
see what it takes to make it work.

! Opinions expressed herein are those of the writer only *!*
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subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2912. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <40625744_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 139639

>I have a 520ST upgraded to 2.5 Meg RAM, TOS 1.2, with System Solutions 170 Meg
>HD booting from HDDriver v3.7, then using Superboot V7. My problem has always
>been the same whether running with all my regular accessories or running from a
>clean machine.......once in Oasis2, I cannot escape. If you quit from the menu
>or quit using the keyboard command the effect is the same.......instant lock up.
>The cursor vanishes and the thing has frozen up solid. The only way out is
>reset.

Weird indeed, I was hoping you were short on memory, or running on a
TT, as what you describe would then fit. However I know the new
Oasis/ICE combo does take a lot less memory so it may solve your
problems too.

>The other only problem is the bad packets, I think, but I have not experimented
>too much on line yet as I have had a dickens of a job getting it set up. But
>that's another story!

The bad packet problem you will be stuck with until 2.06 is on wide
release.

>If you can help, I would be happy to have your children.

Grin, one of my favorite expressions that.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

2913. mod players

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <840667250_OASIS_@nordnet.fr>
Source record: 139640

In article <32193FC2.3A95@clandjop.com>
Susan Richards <srichard@clandjop.com> said:-

[about the best universal mod player]
>I've tried MegaTracker v. 0.96 but it just flat locks up on my system.

MegaPlayer is now at revision 1.15 (surely at sunsite.cnam.fr) and has
all what you need, S3M/XM/DTM/MTM/etc replay, juke box, GEM, and even more
with the registred version, as the wonderfull spectrum analyser window in
iconified state :->.

It's very stable on my Falcon, but no miracles: if you load a
corrupted module, it crashes sometimes...

Otherwise, there is another player in ACC, but based on the
MegaTracker routines, and another one must be soon-to-be-released, based
on the GraoumfTracker replayer (not done by the same coder). Not heard
yet, but as a tracker the Graoumf has a very good sound, especially now
that he can interpolate some voices...

I rarely use desktop ACC players, I prefer to hear modules in trackers
and generally use the Graoumf... or Digital. Graoumf best for 16-32 voices
from-PC formats, some MODs and GTK/GT2s, Digital best for some old MODs
and DTMs.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from france -==- */

2914. HELP! STiK not working!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <59AyhZP.brimiller@delphi.com>
Source record: 139641

I am at my wits end trying to get STiK to work.

It is eternally trying to "Register host" under CAB, "Register" under IRC,
and "Register" under Antmail! Nothing works! On CAB, after a 10 minute
wait for the "registration of host" to finish, I get a blank page, no
matter WHICH site I choose! All of my info is correct.

My hardware is an Atari Falcon030, with TOS 4.04, a 500 meg HD, and 4 megs
of RAM. I am running WWW131.

Thanks,

BR Miller
Boston, MA

2915. Re: HELP! STiK not working!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4vdjrk$jkt@panix2.panix.com>
Source record: 139642

Brian-Roland Miller (brimiller@delphi.com) wrote:
: I am at my wits end trying to get STiK to work.
: ---

Mann... I know what you mean. Fortunatly one of the big cheeze on my
provider is real cool and stuck with me 'till I got it working. I had the
same problems and here's what I found:

: It is eternally trying to "Register host" under CAB, "Register" under IRC,
: and "Register" under Antmail! Nothing works! On CAB, after a 10 minute
: wait for the "registration of host" to finish, I get a blank page, no
: matter WHICH site I choose! All of my info is correct.
: ---

Being that all you info is correct you need to use a text editor that
will not... don't format you text at all. First I was using WorDPerfect,
It didn't work, Then I used a text editor I had, still didn't work, Then
I got another text editor with one of the other computers I brought.
Guest what... It worked. I found out that when you type, and save, spaces
are added that you dont see. I found this out when I typed something in
WordPerfect, saved it as text, and went to edit it in the other program.
There was 2 cr at the end of each line instead of 1. But in WP or the
other editor This didn't show up.

I hope this helps! Let me know what happens.
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

2916. Re: ??? 9600 baud highest STe Modem transfer rate

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <840653808_OASIS_@xs4all.nl>
Source record: 139643

In article <32161e6412a45a3@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>
>>I'd like to know about those modifications. I have a USR Sportster 28.8
>>that I'd like to use to its maximum, but nobody's been able to tell me how.
>
>I've built the "RSVE" circuit myself, but haven't tried it with a 28800
>modem yet. It's a bit complicated to build if you're not really into
>electronics as a circuit board has to be built and an IC has to be
>pre-programmed.

No need to do that as the author of RSVE delivers the circuits complete and
ready to install (for a fair price). IMHO it's easy: just four wires to
connect.
Then you can get higher baud rates than 19200 on an ST

Johan
---
allmidd@xs4all.nl is the address of Johan &
Jan Middendorp & Marianne Braun

"Logic takes you from A to B but imagination takes
you anywhere" Albert Einstein

2917. NeST is back.

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <17968_hsideras@mettav.demon.co.uk>
Source record: 139644

```
*Hi Daron*, on 18 Aug 96 you wrote:
D> Organization: Network ST (NeST)
D>
D> Just to let everyone know that due to the efforts of Paul Baker (his
D> Net2Net software that is), NeST users once again have access to the
D> Atari Newsgroups.
D> This is accomplished via the new NeST official gateway at 90:100/999.0.

From one gateway to another, well done! B^{)

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

2918. How much does a technician make?

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <17969_hsideras@mettav.demon.co.uk>
Source record: 139645

```
*Hi Junho*, on 17 Aug 96 you wrote:

w> Organization: Rensselaer Polytechnic Institute, Troy NY, USA
w>
w> A medical doctor wrote the following in sci.med:
>> I was just getting some computer work done and when I stoped in the
>> shop I noted that the cost of a computer service call was 100$/hr (with
>> a min fee of one hour per call) plus travel time. If you were to
>> figure that out to 60 hours a week (the number of hours that the
>> average doc works) it seems that the computer tecs time is worth well
>> over twice what the median MD makes. The man at the counter said that
>> he has a 2 week wait for a "house call".
w>
w> Given that average income of medical doctors are $150,000/year, is
w> this doctor right? How much does an average computer/electronic tech
w> make? Thank you for your response.

Going by recent experience over here, if you called in a British Telecom
technician to sort a problem that is causd by you, the charge is 44ukp for
the first 15 minutes... maybe $70.

Sounds like you got it cheap! (..not)

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

2919. Atari Works Merge Function

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: ducky@enterprise.america.com
Message-ID: <4vdjvc$519@enterprise.america.com>
Source record: 139646

Is there any possible way to use the mail merge function in Atari Works so that more than one record will be printed per page. For example, I want records 1, 2, and 3 all on the first page on a single document instead of just record 1 on one page, 2 on the next, and 3 on the next.

Thanks for any suggestions.

Ducky

--
~~~~~~
| "The Cash Cow chews cud bigger than you!"...S.Taylor |
|____|
| Ducky (america.com) |
~~~~~~

2920. Re: SyQuest HD on ST

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: mccallum@inwave.com
Message-ID: <19960820154707367627@port39.inwave.com>
Source record: 139647

William <h9104374@hkuxa.hku.hk> wrote:

> Hello,
>
> Could anyone please tell me whether I could connect a SyQuest
> Removable HD (SCSI,44MB) on a STfm using ICD Link? Since I have to make
> decision very soon, please reply me through email. Thanks.

I believe Link (v1)'s have been "powering" SyQuest 44's for almost
as long as they have been available, I don't think you'll encounter
any troubles. I have Link II and the $100 EZ-135 and they work
wonderfully also! :)

Andy

2921. Re: Americans-Our friends or what!

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vcpoh$3gg_001@jf.intel.com>
Source record: 139648

In article <840556864_OASIS_@phil4.demon.co.uk>,
phil4@phil4.demon.co.uk (Phil Hough) wrote:
>
>>In article <4ub5q5$3d2@news.nextel.net> EAGLE <masters@nextel.net>
writes:
>>
>>>James, Shut your fucken hole.
<balance of drivel deleted>
>
>In the future Eagle, if all you have to say is like this go away and
>start a group in IRC such as #US rulez, and argue your case with all
>those that turn up :)

There are already numerous groups specially made for bigoted idiots -
alt.nuke-the-USA, alt.nuke-Europe, etc. What baffles me is why anyone
would WANT to read such a newsgroup.

>This newsgroup is certainly not a place I expect to read xenophobic
>trash from some biggot.

Yes, we expect that sort of thing in *.advocacy, don;t we? <G>

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subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2922. Re: Draft RFD: comp.binaries.atari.{,discuss}

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vcpoi$3gg_003@jf.intel.com>
Source record: 139649

In article <840641174_OASIS_@phil4.demon.co.uk>,
phil4@phil4.demon.co.uk (Phil Hough) wrote:
>
>I welcome the plans as they are. I just hope the moderater is
>thinking well into the future ??? Now is well and good, but when/if
>the moderator starts getting lazy then I'm sure the group will suffer,
>I hope you are gonna stick to your guns Rich :)

I am known for being a bit stubborn, as two ex-wifes, the current (and
Goddess willing, final) wife, and several old girlfriends can attest. ;^)
Shoot, I bet even Petey would back me on that one! As long as I have the
job, I'll do it as well as humanly possible. Of course, no one has it yet -
we need to go through the creation process first.

>Can I also request that if the moderator _does_ get sick of the job
>etc. that he _quickly_ tries to find a replacement moderator, rather
>than letting the group postings trickle on in small numbers ???

Consider that a promise.

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subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2923. English Papyrus 4 - When?

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199608202346.a36761@do2.maus.de>
Source record: 139650

SS> FS> How often do you use papyrus (and do you use MinT/MTOS/N.AES)?

SS>Quite often, and when i do use it its to type up 30 copies of a letter
SS>for my Cub-Scouts, and i use it under Magic 4 and print via the NVDI
SS>fast printer driver, DEV_FPRN.DEV, to my LaserJet 5L at 600*600 DPI
SS>and usually with Twist 2 running in the background keeping track of my
SS>Cubs database.
SS>I also have about 200 odd Speedo fonts permanently installed, and
SS>sometimes i use a config that has these fonts and another 400 or so
SS>TrueTypes.
SS>Its rock solid here my friend.

O.K. Because you are a lucky owner of MagiC but it is no secret that
Papyrus 3.x crashes under MultiTOS/N.AES when you try to load a
vectorfont. Version 4.x does not crash under same circumstances.

Tschuess
Frank

2924. Re: NOS COMMANDS

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <840650252_OASIS_@phil4.demon.co.uk>
Source record: 139651

In article <840369616_OASIS_@shaw1.demon.co.uk>
Stuart@shaw1.demon.co.uk (Stuart) said:-

>Could someone send me a list of NOS commands.
>Could you send them to:
>Stuart@shaw1.demon.co.uk

Type '?' on the NOS command line... then you'll get a list of the main
commands.

For sub commands, eg. within NNTP there say NNTP kick and NNTP status,
type NNTP ? to get a list.

For a description of what each command does, read the docs that came
with NOS.

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

2925. Positive Image Upgraded to v1.1

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: sdelaney@steil.wintermute.co.uk
Message-ID: <840461384_OASIS_NEWS@steil.wintermute.co.uk>
Source record: 139652

PRESS RELEASE 20th August 1996
****
POSITIVE IMAGE V1.1 OUT NOW
****
Things may have been a little quiet on the Positive Image front recently, but there's good reason for this. We've been hard at work improving the package still further, reaching towards our goal of producing the most powerful image processing and retouching package for Atari computers.

The initial release achieved all of the above and more but, lets face it, it was a bit on the slow side. Although we all love our Atari machines, they are not exactly the fastest by today's standards and image processing is undoubtedly processor intensive, so the downside was the speed at which things happened, mostly in the screen redraw and printing departments. Some competing packages were faster on the redraws (none offered printing directly so that was not an issue) but they paled into insignificance when compared feature by feature to Positive Image. They concentrated on speed, we concentrated on features, you can't have both....or can you?

Well it appears that you can, within limits. Here at Floppyshop we have gone back to the drawing board to squeeze every last ounce of power out of your 68x00 chip and the results are plain to see. Screen redraws are around 40% faster in 256 colour modes for a complete redraw. More importantly, in v1.1 the tiling works 'intelligently', redrawing only the tiles where changes have been made. There is no reliable way to measure this increase as v1.0 used to walk through each and every tile, the larger the image the longer this took. Now (after the initial load and draw) ALL subsequent redraws are near instantaneous with only UNDO or APPLY MASK ever requiring the entire screen to be redrawn (for obvious reasons). The amount of time saved when editing any image is enormous!

Another area which has received a major upgrade is the printing. Without affecting the quality (which was always superior to any other printing package on the market), output speed has been improved so that it is now on average 335% faster (not a misprint, it takes less than 1/3rd of the time v1.0 took!) at outputting an A4 size image to monochrome printers and about 35% faster at printing to colour printers.

A new feature of the upgrade is support for multiple masks active on the same image. This requires a little explanation. In v1.0 it was possible to define any region within an image and create or load a mask to be previewed for that area. Assuming you were happy with the result, it was a simple case of applying the mask in order to permanently integrate it into your image.

If you defined a second region (before applying) and created/loaded a mask for it, the first region would be lost. In v1.1 you define a region, load or create a mask then (without applying) define a new area and repeat the procedure. The result is that (although the block definition for the first region is removed) the original masked area remains intact along with your new definition. Repeat this as required. When you have finished with masking, select APPLY MASK and all defined regions within the image will have their preview masks permanently integrated into the image in a single operation. This is a great time saver and adds considerably to the functionality of Positive Image's masking capabilities.

Amongst the most notable of the miscellaneous speed ups is the trace area tool (commonly known as the Magic Wand in several other packages) which now auto traces areas (subject to a user defined tolerance level) at around three times its previous speed. Invaluable for selecting/eliminating specific areas of background or foreground within an image. Its editable partner, the bezier tool, is a bit faster than before but more importantly, it is now pixel precise in its selecting of control points and editing of curves even at the highest zoom level.

Finally, we have fixed the filtering bug which prevented images/regions within images from being filtered right up to their edges! Lots of other minor bugs have been eliminated (we didn't have any major ones) and the functionality of certain minor elements within the program has changed, all in the name of progress!

PRICING
****
We decided to hold Positive Image at its launch price until v1.1 was released. As this has now happened, we reserve the right to revert to full RRP of 79 pounds at any time. Having said that, the current price remains at 65 pounds + P&P (2 pounds UK, 5 pounds Europe, 10 pounds rest of world). UK customers can pay by cheque, Postal Order or Credit Card (except Switch). Overseas customers should order from our distributor in their country (list follows). If we do not have a distributor they can of course order direct from Floppyshop. Please note that when ordering from Floppyshop, payment must be made in UK pounds sterling. The easiest way is to pay by credit card, but we also accept Eurocheques, International Money Orders and Post Giros (in all cases they must be made out in UK pounds sterling) or by way of a cheque drawn on a UK bank.

UPGRADING
****
Those of you who have already purchased Positive Image will be pleased to know that you can upgrade by returning your master disks (disks only, not the whole package!) along with the upgrade fee of 5 pounds + P&P (UK & Europe 1, rest of world 2 pounds). Customers in North America should contact Computer Direct (support@compdirect.com) for details of how to upgrade their copies.

NEW DEMO VERSION
****
For those of you who have not yet purchased Positive Image, a new demo of the latest upgrade (v1.1) is now available for downloading. The demo on the ST Format cover disk and on most ftp sites is pre-v1.0, although it says v1.0 on the info box. It is VERY old and you should not waste time downloading it! Instead, the latest version is available by anonymous ftp from Wintermute. Here's how to get it:-

```
ftp ftp.wintermute.co.uk

log in as ftp, give your email address as your password, then type the
following two lines.

cd home/s/steil/outgoing/
get pi_demo.zip
```

POSITIVE IMAGE DISTRIBUTORS
****
SWEDEN, NORWAY, FINLAND, ESTONIA, LATVIA and LITHUANIA - Falcon Pro Center, Vaederlekstorget 12, S-418 32 Gothenburg, Sweden.

```
NETHERLANDS - Atari ST Computerclub Nederland (ACN), Postbus 5011, 2000 CA
Haarlem, The Netherlands.

DENMARK - Indigo 2, Montanagade 29E, DK-8000 Aarhus C, Denmark.

NORTH AMERICA - Computer Direct, 10338-59 Avenue, Edmonton, Alberta,
Canada. T6H 1E6

UK, IRELAND and all other territories - Floppyshop, PO Box 273, Aberdeen,
Scotland, UK, AB15 8GJ.
--
```

/**********\
| Steve Delaney (Floppyshop) sdelaney@steil.wintermute.co.uk |
| |
|**********|
| Nothing is foolproof because fools are ingenious! |
\ /
****

2926. Re: Win95 style start menu for Atari TOS?

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: Thor <thor@phoenix.earthlight.co.nz>
Message-ID: <Pine.LNX.3.91.960820082624.27649D-100000@phoenix.earthlight.co.nz>
Source record: 139717

> :
> : What is this program called and where can I obtain it?
>
> There is a program called "Start Me Up," but I think it only runs under
> MagiC. You can read about it at the InterActive support site:

I use super-boot and teradesk on my single-tos machine and like the
options that both give me...In my opinion often superior to win 95 esp
it's file manipulation options..:)

--
oOOOo, *~~ thor@earthlight.co.nz ~~* *Another Proud Atari User* __
| |) THOR: MYTH? I Never myth! _____) (~~*
|=o=|/ CoSysop Valhalla BBS ph: +64 3 455 8584 [_____ XX] ~~~*
|___| A Renegade BBS in Dunedin on a 486DX66 *Fido: 3:770/545)__(~~*
********** Homepage http://www.earthlight.co.nz/users/thor **********

2927. Re: Wanted: MIDIMAZE

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: "Lars H. L&#65533;he" <lhl@schwerin.netsurf.de>
Message-ID: <32198538.270E@schwerin.netsurf.de>
Source record: 139718

Hi, Midimazefans,

I uploaded an archive called midimaz1.lzh on ftp.cs.tu-berlin.de
/pub/atari/incoming

I hope, this archive will work. Otherwise mail me and I'll try it again.
Sending by e-mail was sometimes not successful - maybe this archive was
too big?

Have much fun and you should know: Ninjas always searching in the code
and therefore they know always where you are to shot you in the back ... ;-)

Keep a smiley ... Tschuesz from Lars

2928. Re: Any Dr. T's OMEGA II Users?

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: gregor@goldengate.net
Message-ID: <8137cc$161f19.18b@news.goldengate.net>
Source record: 139719

beni@1stcafe.com (Beni Dickson) wrote:

>> :>But Omega is still the main reason why I stick to the Atari, as there
>> :>is nothing like it in the PC or Mac world.
>> :
Eventhough, I just purchased a new PC, I'm still hanging on to the old
Mega, The reason-- KCS. i've been told that there are "similar"
programs available for the PC--but at such a cost (a couple of
hundred dollars)!
I started midi-ing with a 520 and KCS v1.0 many years ago. and served
me well through many clandestine upgrade paths. I got Omega (or most
of it...I had tiger and sound edit from earlier incarnations) from a
brit mag like ST Format and refuse to abandon it!
While I have cubase for the Atari and PC now--there are still certain
things that are done better (though not easier) with KCS! Ialways tend
to think that KCS tends a bit more towards the organic while Cubase
leads you straight into a dance mix....

2929. Re: Draft RFD: comp.binaries.atari.{,discuss}

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: "Kyle R. Hofmann" <rhofmann@crl.com>
Message-ID: <4vbehh$iv6@nntp.crl.com>
Source record: 139720
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

In article <4v0mao$5jn@mark.ucdavis.edu>, Eric Hays wrote:
: Thanks for taking the time to create this Kyle. A few comments:

: Kyle R. Hofmann (rhofmann@crl.com) wrote:
: :
: : REQUEST FOR DISCUSSION (RFD)
: : moderated group comp.binaries.atari
: : unmoderated group comp.binaries.atari.discuss

: Is it possible to just use comp.sys.atari.st to discuss stuff in
: comp.binaries.atari? Why create comp.binaries.atari.discuss?

Yes, it's possible, but not everything posted in c.b.a will be ST
related. It's better to be more general in this case and to create a
.discuss group to handle all traffic concerning c.b.a.

: I know I won't go looking for something in c.b.a. unless I read about it in
: c.s.a.st as I don't intend to poke my nose in there if I can help it.

Hmm... It would possible to allow crossposting of part 0 of uuencoded
files to other comp.sys.atari groups (part 0 is traditionally a
text description, while parts 1 and up are the file itself). Is this a
good idea? It may not be, especially if we get a lot of postings to c.b.a.

: Also, does it have to be moderated? Seems like that was the cause of
: problems before.

Yes, it does. Nobody has tried to create a moderated comp.binaries
groups since comp.binaries.apple2 a long time ago, and that was changed
to moderated eventually. The proposal won't be accepted by the
news.announce.newgroups moderator if it isn't moderated.

: And then, of course, comes the issue of: do we really
: need this.

IMHO, yes.

: Right now I'd say we do, primarily because there is no satisfactory ftp
: site. I wish we could set up a really nice network of ftp sites (one
: in US, one in UK, one in Germany, France, etc...) that all mirrored the
: complete archive. U-Mich used to do this, but seems to have gone all
: rough around the edges.

That would probably be a very good thing, but that would still exclude
those who don't have FTP access. :(This way we can include them (as
long as they have Usenet access) and not worry about having to set up FTP
sites.

-Kyle R. Hofmann

2930. Re: Draft RFD: comp.binaries.atari.{,discuss}

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: "Kyle R. Hofmann" <rhofmann@crl.com>
Message-ID: <4vbfh6$iv6@nntp.crl.com>
Source record: 139721
Cross-posted to:
news.groups,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

In article <4v1vn5$2gc_004@jf.intel.com>, Rich Tietjens wrote:
: In article <4v0vq1$2gu@agate.berkeley.edu>,
: maffia@fox.CS.Berkeley.EDU (Anthony Maffia) wrote:
: >(snip snip snip snip)
: >> REQUEST FOR DISCUSSION (RFD)
: >> moderated group comp.binaries.atari
: >(snip snip snip snip)
: >
: >Please modify the proposal to allow music and picture files specific
: >to the Atari 8-bit computer to be posted.

: Hmmm, as long as we still prohibit MOD files (which do have an appropriate
: venue for distirbution), I think we might consider Atari-specific files.
: Technically, the "chip music" files for both the 8-bit and ST series
: probably could be considered binaries in that they are obviously not
: graphics nor text, and they aren't useful on any other platform.

This is certainly an important issue. Chip music files don't have
anywhere to go (unless one newgroups alt.binaries.chip-specific :) and do
deserve some distribution. But see below.

: 8-bit graphics files are so tiny (<=8K as I recall) that I don't have a
: problem with that, either. ST-resolution graphics would have to be pretty
: special to qualify, though; 32k isn't huge but it's big enough to be a
: nuisance if a lot of them are posted, and frankly, while I love the
: systems, I am underwhelmed with most of the graphics that have been
: produced for it. This is a case where I think http distribution does make
: more sense.

I don't have a problem with 8 bit graphics files in terms of size, but
conceptually, I can't see a group meant for Atari binaries in general
excluding binaries for the ST simply because of their size. I don't
think it would be a problem, though, as 32k isn't all that big in
comparison to other things that are posted.

I recieved e-mail concerning an issue similar to this from someone
recently, but it was more general. The issue was: What kinds of data
files are to be accepted? If you think about it, it's important if you
plan to moderate the group much more than "no WaReZ".

To my knowledge, there isn't a proposal out there that has discussed
this issue much, mainly because all the comp.binaries groups that have
been proposed so far haven't tried to limit themselves much beyond what
platform they are for.

My response to this question is that we should probably post data files used in the operation of software. For example, if I draw a picture, it wouldn't be distributable on c.b.a because, after all, it's only a picture. If I create a character set for use with a word processor, though, then that would be distributable on c.b.a because it's used during the operation of the software. (I hope you're all not confused :) Does anyone else want to contribute? If you have a good idea, post it.

-Kyle R. Hofmann

2931. Re: Dallas Atari Show

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: hace@delphi.com
Message-ID: <pnIThNG.hace@delphi.com>
Source record: 139722

Dan Mazurowski <smedley@gte.net> writes:

>This October, the Atari Users of North Texas will host their 2nd
>annual Atari show. It will be at the Infomart (just like their monthly
>meetings) as part of the Super Saturday computer flea market. There
>will be some demonstrations, and I will personally bring in my classic
>Atari game collection (2600/5200/7800/Lynx/Jag/Jag CD) for display -
>play to your hearts content, free!
>
>The show will be Saturday, October 12th. Make plans to attend!!!

Looking forward to it as well as talking with John Battey, David Aklaim, etc.
And of course Crawly Crypt Corp, ChroMagic, Systems For Tomorrow, etc.

And don't forget to come to Houston for the 7th annual Houston Atari Safari,
February 22nd, 1997. Same location as last year, the 4 Points Hotel, 7611
Katy Freeway, Houston TX 77024

George Iken
Houston Atari Computer Enthusiasts

2932. Re: Deskjet 600 Woes!

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: hace@delphi.com
Message-ID: <pHBQJ5G.hace@delphi.com>
Source record: 139723

Alistair Potter <Ali@land.demon.co.uk> writes:

>or Can anyone tell me of a good DTP package which supports the DJ600.
> If so... how much will it cost and where do I get it.

Yup, PageStream 2.2e works fine, cost in the US is $39 .. probably about the same number but in POUNDS over there would be your cost.

George Iken

2933. Re: Question about GEMulator and MagicPC

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: gfrajkor@superior.carleton.ca
Message-ID: <4vbfrf$ohs@bertrand.ccs.carleton.ca>
Source record: 139724

In article <N.081996.180756.42@wxs2-6.worldaccess.nl>,
Richard Karsmakers <cronos@worldaccess.nl> wrote:
> Which Atari ST emulator is the best: GEMulator ot MagicMac? Please help me.
>Email addresses of the manufacturers would be most welcome. Can they read ST
>disks (i.e. disks that do not have those few MSDOS bytes in the bootsector)?

Both are the best, as they are the only. MagicMac runs only the
Mac. GEMulator runs only on the Intel boxes. There is supposed to be
a version of Magic for the Intel on its way to perfection.

2934. Re: How much does a technician make?

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4vbkek$jgv@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 139725

daymon@mammoth.psnw.com (Mike Freeman) wrote:
>>Billy D'Augustine wrote:
>>>
>>>
>>> In 1986, I was making roughly $10/hr. Average bench-level electronics
>>> repair technician.
>>>
>>> You can't compare a tech to a doctor. You need to compare an engineer
>>> to a doctor. I would say that a nurse would compare to techie, but
>>> that might upset some people :-)
>>>
>>> In 1996, I am a software technician, and am making $40,000. Slightly
>>> underpaid. I figure a hardware techie would fall into the same base
>>> pay range.
>>>
>>> ----
>>> Billy D'Augustine
>>> azog@worldnet.att.net
>>>
>>> All is lost, none have won.
>>
>>I think a little differently, in that I believe a doctors job is similar
>>to a technician's job. They both look at symptoms, reach a diagnosis and
>>then render a treatment. Although you say that engineers should be
>>compared to medical doctors, I'm afraid medical doctor income just blows
>>away that of engineers. A highly talented engineer might make only
>>$90,000 a year, which is peanuts to most doctors. I think this country
>>ought to be paying more for technical workers relative to medical doctors,
>>but then medical doctors have a good system set up for high income.
>>Thank you for your response.
>>
>>Junho
>
>Well, not to say that the medical industry isn't overpaid, but personally
>I would rather trust my computer to an underpaid techie than my body to
>an underpaid doctor. Just a thought.
>
> Mike Freeman
> daymon@psnw.com
>

Yeah, but I find it really annoying that there are so many incompetent
doctors out there making so much money. I'm just a mechanical engineer, but I
had to bawl out the idiot (though technically skilled) surgeon that worked on

my dad's burst appendix (which another idiot doctor let go so long it burst, not to mention the lab that lost his blood sample) because he didn't pay attention to the peritonitis that developed as a result of the appendix bursting (_very_ common, he should have at least left instructions for the nurses). My dad bloated up like a balloon and the nurses could "do nothing" because the doctor couldn't be reached, in spite of numerous pages. I guess in retrospect, I should have had my step mother use her position at the phone company to find the doctor's number and address, so I could drive him to the hospital personally (and painfully).

My dad said the nurses were talking about the verbal assault I visited upon that moron weeks after my dad was released. At least I had the good fortune to bawl him out in front of the nurses' station.

Dan

BTW, doctors' pay is _nothing_ compared to those vulture CEOs that wipe out thousands of jobs, then keep a percentage of the "savings" to the company. Try 70-80 times what the average full time employee makes.

2935. Re: Draft RFD: comp.binaries.atari.{,discuss}

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: "Kyle R. Hofmann" <rhofmann@crl.com>
Message-ID: <4vbeng$iv6@nntp.crl.com>
Source record: 139726
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

In article <4v2bqe$2t8@crl8.crl.com>, John M. Vogel wrote:
: You need to specify what kind of Atari software is going to be on here
: (8-bit, ST, TT, Falcon, whatever). Seems one user seems to think this is
: for ST stuff. I'm not even sure what format this is going to be for, myself.

All of the above. Any Atari software is acceptable. If someone writes
a Jaguar or Lynx emulator, that would be accepted too, along with
titles. This is intended as a generic Atari software group, not as an
8bit or 16bit specific Atari binaries group.

-Kyle R. Hofmann

2936. Re: Atari Corp still around?

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <4vbn2e$okj@Einstein.ebicom.net>
Source record: 139727

Kevin L. (afa225@freenet.mb.ca) wrote:
: I know Atari doesn't make comps anymore and the Jaguar was a bust so what have they been up to? And why is
: there stock at $4 on AMEX?

My impression of Atari corp is that it's basicly just a bundle of cash left over from a slow liquidation process of a once competitive and quite promising corp. It looks like the Tremmels (SP?) do this at least twice a decade...as they've managed to do the same thing to Commadore...and most likely will do the same to JTS. See, they buy out companies that show promise to chrun a healthy profit while being liquidated. In the case of Atari...they had a warehouse full of game consoles (2600's) and the work force that created them to gracefully liquidate. The home PC market was basicly a new target, and Atari saw a chance to squeeze a few more bucks with out pumping a whole bunch of cash into it. They found a way to cut back staff and facilities while putting out a hand full of ST related products from time to time to justify their being a corp who can raise money on the exchange. And...they just strung along...slowly closing plants and discontinueing products until the perfect time to bail. After planning a possible short term cash maker (the Jag), Atari won a big lawsuit (or possibly more than one) that gave them tons of CASH. Rather than marketing the Jag and churning out games for it...they took the money and ran. This has been a trend with the Tremmels... buy...build up cash...get rid of assets...close it down.

I hear they've recently merged Atari with some kind of Disk Drive company called JTS. Will they run JTS in the ground to build up more Tremmel Cash? Or will they actually spend some Tremmel Cash to build a good strong JTS corp that actually creates jobs, and churns a profit not only for the Tremmels...but for everyone involved in the JTS product line?

This really ticks me off...
Atari could easily be a PC standard to this day...
They were big kids on the block when Bill Gates was
still in school. But rather than truly compete and market...
they liquidated...closed...layed off...discontinued...took
the money...and ran.

Brian

2937. Re: LDW Power and LaserJe

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: hace@delphi.com
Message-ID: <hnAwR3B.hace@delphi.com>
Source record: 139728

Frank Lockwood <fl@zap.io.org> writes:

>h{ printer setup on LDW power.
>h{ You can access that as /ppos I believe.
>
>What's /ppos?

LDW Power has the same "slash" commands as Lotus 1-2-3

Press the slash key to (/) to bring up the menu bar and then you can choose an item from that menu with your mouse .. or with your keyboard by pressing the first letter of any of the menu items.

So press / then P for print then another P for printer then an O for options and an S for setup. The setup line should be blank as all you want to do is set up the margins in LDW Power and set the font etc on your laserjet. If the setup line has some code then either that code has to be proper laserjet setup code or it will be printed as a piece of gibberish at the top of your page. I do have some laserjet escape sequences that can set the laserjet, but I never bother with that. Instead I set the margins to 160 or so, and then on the printer itself (from the laserjet menu) I set the font to compressed print. Oh yeah, in LDW Power you do need to set the page length to 60 lines, and on the Laserjet you need to set pagelength to 60 lines. Then get after whatever you want to print ... text only, no graphs without GDOS installed.

George Iken

2938. Re: ST REport

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: gfrajkor@superior.carleton.ca
Message-ID: <4vbf95$nqo@bertrand.ccs.carleton.ca>
Source record: 139729

>>Tony,
>>You do _not_ have to receive the large encoded .PDF files if you want
>>to subscribe/read STReport. I have been maintaining a weekly mailing list
>>for three years now, sending out the ASCII version which is considerably
>>smaller. If you'd like to be added to that list, just let me know.

> I certainly would :), I honestly didn't know about this, or the fact
>that there was an option?, Yes please Dana, do add me to the list
>thank you:)

Can I add a "me, too" to this? I do appreciate the author's
efforts to make information available and useful to us Atarians. There
are not enough such dedicated souls. If only the Tramiels had the
same outlook!!
gfrajkor@ccs.carleton.ca

2939. Re: Where to purchase Protext

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: hace@delphi.com
Message-ID: <hHIwh9A.hace@delphi.com>
Source record: 139730

I thought Danny said Protext would soon be going shareware ..

2940. Re: ** One more small MiNT Problem **

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4vbnk2$48j@scanner.worldgate.com>
Source record: 139731

George W. Garner (garn9114@kutztown.edu) wrote:
: First, thanks to all who responded to my problem about the MDK. The
: Taf distribution worked like a charm, and took no time to install.
: However, I am having one small problem with X-Windows. When the machine
: boots up it's not going into ST-High rez, so X-Windows won't work
: properly when it comes up. I've been able to run X-Windows only when
: removing the exec lines in Mint.cnf, running tcsh from Gem, *then* typing
: the exec lines and starting X. Of course, Gem was in St-High then. Has
: this problem occured to others, and if so what can I do about it?
: Thanks again, I greatly appreciate the help,

: George Garner

If you are using a TT, use TT2STHI in the AUTO folder, if you are using a ST, use a mono monitor (I don't know, maybe Sebra might work? Doubt it, but who knows?), and if you are using a Falcon, set your NVRAM to 2 colour mode. All of these worked when I was testing it on my STe, my Falcon and my friend's TT.

Leslie

2941. Mega ST2 & Megafile 30 FS

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: Carl Nation <nationc@ix.netcom.com>
Message-ID: <321966B8.664B2921@ix.netcom.com>
Source record: 139732

I have a Mega ST2 and a Megafile 30 for sale. No keyboard, monitor,
mouse, nothing but the CPU and harddrive. Condition of both is unknown,
other than they power up when plugged in and turned on.

Best offer over $5 + shipping.

Thanks,

Carl Nation

--
*** Powered by Linux 95 ***

2942. Re: Moniterm Viking I VY-1000 Monitor - help!

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4vbkr1$jgv@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 139733
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.ibm.pc.hardware.misc

puck@atlantis.actrix.gen.nz (Andrew Ruthven) wrote:
>
>I'm trying to locate the pinouts or any other available information on the
>Moniterm VY-1000 19" monitor (aka, Viking I). Any assistance via E-Mail
>would be appreciated. How to wire up a cable to go from the graphics port
>to the monitor would be great, as a standard VGA lead doesn't work
>correctly (wrong size for starters....)
>
>Thanks.
>

Uh... I'm not sure what you're trying to do, but I'm pretty sure it won't
work, unless you're trying to use a Moniterm on a TT. The Vikings came
with proprietary video cards of an oddball standard. Fortunately, the TT
almost makes that standard, so you can tweak the internal pots to make
it work. I have the directions to make a cable for the TT/Moniterm, but
am not sure where it is, maybe someone else can help there?

Dan

2943. Re: Moniterm Viking I VY-1000 Monitor - help!

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4vblbi$jgv@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 139734
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.ibm.pc.hardware.misc

Dan Phillips <xiting@worldnet.att.net> wrote:
>puck@atlantis.actrix.gen.nz (Andrew Ruthven) wrote:
>>
>>I'm trying to locate the pinouts or any other available information on the
>>Moniterm VY-1000 19" monitor (aka, Viking I). Any assistance via E-Mail
>>would be appreciated. How to wire up a cable to go from the graphics port
>>to the monitor would be great, as a standard VGA lead doesn't work
>>correctly (wrong size for starters....)
>>
>>Thanks.
>>
>
>Uh... I'm not sure what you're trying to do, but I'm pretty sure it won't
>work, unless you're trying to use a Moniterm on a TT. The Vikings came
>with proprietary video cards of an oddball standard. Fortunately, the TT
>_almost_ makes that standard, so you can tweak the internal pots to make
>it work. I have the directions to make a cable for the TT/Moniterm, but
>am not sure where it is, maybe someone else can help there?
>
>Dan
>

BTW, Toad should be able to supply the TT/Moniterm cable. It's the same as the
TTM-194 cable, you just need an adaptor to match the monitor end of the cable
to the Moniterm.

Dan

2944. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <840618260_OASIS_@husbands.demon.co.uk>
Source record: 139735

In article <94209902_Beta04_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) said:-

> In article <840495054_OASIS_@husbands.demon.co.uk>
> Simon@husbands.demon.co.uk (Simon Husbands) wrote:-
>
>>Thanks for the above hints. I think my problem is this: the mouse pointer
>>vanishes because Oasis has frozen up solid, and I can go no further without
>>resetting, so I don't think the tidying up referred to will help me, will it?
>
>Strange, never had that problem at all. What machine are you running
>on, and what memory do you have?
>
>>Who can I write to who has the ear of the writers? (Or even the noses?)
>
>Grin, me usually, I see Phil each Tuesday, and Dave each Wednesday.
>
>>I wrote to Phil Yeaden and he suggested I waited until the next version came out
>>when maybe the problem might have been fixed. I did and it wasn't.
>
>2.06 will fix 99.996f all problems when released.
>
>>I just want to get it working. I'm still getting bad packet, and am completely
>>unable to get news.
>
>That is cured in 2.06.
>
>>Good news, however - I can send Email!
>
>Grin.
>
>--
>
> ---
> dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
> Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/
> ---
>
>
Hi Daron!

I have a 520ST upgraded to 2.5 Meg RAM, TOS 1.2, with System Solutions 170 Meg
HD booting from HDDriver v3.7, then using Superboot V7. My problem has always
been the same whether running with all my regular accessories or running from a
clean machine.......once in Oasis2, I cannot escape. If you quit from the menu

or quit using the keyboard command the effect is the same.......instant lock up. The cursor vanishes and the thing has frozen up solid. The only way out is reset.

The other only problem is the bad packets, I think, but I have not experimented too much on line yet as I have had a dickens of a job getting it set up. But that's another story!

If you can help, I would be happy to have your children.

Simon

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

2945. Images of ST Hardware?

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: produnl2@teleport.com
Message-ID: <4vc35j$fgs@nadine.teleport.com>
Source record: 139736

Looking for images of Atari ST Hardware. If you know
where I may find some, please let me know. This
would include: computers, monitors, and peripherals.

Thank you.

David P. Loewen
Salem, Or USA
produnl2@teleport.com

2946. UUCP-ST

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHUPCFVIUp@tos.ak.planet.gen.nz>
Source record: 139737

(I tried to post this to Rich Tietjens' email address, but it got
returned twice, so I am having to post it here. The address I used was:

RichardX_Tietjens@jf.intel.com.

Is this right? What should it be?)

In <4ut25n$3ao_001@jf.intel.com> you (Rich Tietjens) wrote :

>Latest UUCP-ST and Wormhole updates (version 1.2) are now available at
>http://www.3rdplanet.com/~starship/atari.htm

Is this a program that I can use to send and receive email and news via a
UUCP connection to my ISP?

If so, is the email and news in such a format that is is accessible by
Tin and Elm?

Will it work nicely under a Unix style environment with MiNT, MiNTOS, MiNTNet?

I am currently trying to use Taylor UUCP. This looks like it would do the
job, but the trouble is I know absolutely nothing about UUCP and am finding
it a bit tricky to set up. (If anyone can help me with this, please do!)

Thanks!

Hope to hear from you soon.

--
+------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

2947. Re: .prg to play .wav or samples at boot-up!

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: steve_w@atlantis.actrix.gen.nz
Message-ID: <4vbs53$142@asgard.actrix.gen.nz>
Source record: 139738
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4v5k1m$eeu@berlin.infomatch.com>,
John Dooley <dooley@infomatch.com> wrote:
> Hi all..!
>
> I was wondering if there was a prg that will play .wavs or samples when I
> boot up my STe?
>
> Like Windows does!
> Ya know.. the sexy woman voice that says.. "Initiating startup sequence"
> I heard SuberBOOT 8.1 will do this.. but I use Xboot and would not wanna
> change boot managers just to perform this function! But if this is the
> only way.. I might have to!
>
>
I'll thank you not to mention Windo$e in this group! ;-)

Superboot indeed will, X-boot is a bit more "practical" (less frills).
Look in the /Sound/ directory on atari-archive, there are a few utilities
in there that do just this task.

My Windo$e has Snake from The Simpsons saying "Oh NO, Beta!" (_I_ thought
it was funny anyway ;)

--
Murphy's word is law! Be excellent to each-other! Hail to the King baby!
Those who can be trusted can change their minds. (E. Vedder) Honda GB-400
Steve_w@atlantis.actrix.gen.nz Johnsonville, Wellington, New Zealand

2948. Re: Gluestik & Extracting Subdirs

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: jdaddin@dfw.dfw.net
Message-ID: <4vbb2l$rjj@fnord.dfw.net>
Source record: 139739

```
: You are not alone, I got exactly this. Even looked at the source and tried
: different formats for the contents of STIK_DIR.DAT, but to no avail :(

I finally got it working, I took the given suggestions and just put the
DEFAULT.CFG file in the subdir STIK_CFG on my boot drive instead of the
STIK_DIR.DAT file. Then I put the directory changes to drive C: before
the exec line in the MINT.CNF file. Now I can't get Antmail to work
right! :)

: >Also, when extracting .tgz files, is there an option I can set so that
: >gzip will create the subdirectories? When I try to extract things this
:
: Have you tried:
:
: tar -zxvf <archive file>

Yep, I use those very options, just not in that order. It still won't
work.

--Jared
```

2949. Re: Gluestik & Extracting Subdirs

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: jdaddin@dfw.dfw.net
Message-ID: <4vbb7v$rjj@fnord.dfw.net>
Source record: 139740

```
: The problem is more likely tar than gzip. What version of tar are you
: using? I remember having that problem too, until I switched to
: <URL:http://www.umich.edu/~archive/atari/Mint/Utilities/tar-1112.zoo>.

Well, I got GlueSTiK working but I downloaded the version of tar you
mentioned and still can't those subdirs to extract at all.
Any more ideas? Thanks!

--Jared
```

2950. Moniterm Viking I VY-1000 Monitor - help!

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: puck@atlantis.actrix.gen.nz
Message-ID: <4vb2fb$c98@asgard.actrix.gen.nz>
Source record: 139741
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.ibm.pc.hardware.misc

I'm trying to locate the pinouts or any other available information on the Moniterm VY-1000 19" monitor (aka, Viking I). Any assistance via E-Mail would be appreciated. How to wire up a cable to go from the graphics port to the monitor would be great, as a standard VGA lead doesn't work correctly (wrong size for starters....)

Thanks.

2951. Re: Any Dr. T's OMEGA II Users?

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: bat@cyberden.com
Message-ID: <bat-2008961349100001@rpk-17.nbn.com>
Source record: 139742

I don't think OMEGA is still available anymore. Does anyone know if Dr. T's has officially taken it off the market, meaning that it's Public Domain now?

The CyberDen http://www.hallucinet.com/cyberden
bat@cyberden.com http://www.hallucinet.com/cyberden/bat
Music & Sound Design http://www.hallucinet.com/cyberden/ic
Xorcist http://www.hallucinet.com/cyberden/xorcist

2952. STuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: Reg Loeppky <a50146w8@awnet.com>
Message-ID: <3219CB9A.18D3@awnet.com>
Source record: 139743

Clearing out my cupboards...Atari stuff for sale

All prices are negotiable. All prices are in Canadian dollars (1 U.S. $ = $.75 Cdn)

Shipping is extra.

Orders sent C.O.D. to Canada or the U.S.

Orders must be prepaid elsewhere in the world.

Money Orders accepted.

Atari Books
Turner Atari ST Subjects Intermediate and Advanced Book 2nd Book $ 10.00
Turner Atari ST Topics 3rd Book $ 10.00
Turner Atari ST Topics 3rd Book $ 10.00
Papa Grafik's Guide to Atari Works $ 15.00
Phone Reg 204-488-7183 or email reg@awnet.com

Atari Hardware
Falcon/Mega STE Modem Cable $ 10.00
Clarity 16 Sound & Midi Sampler for Falcon $ 100.00
Deluxe True Mouse (the smoothest ever) $ 40.00
Falcon Speed 286 Dos/Windows Card for Falcon $ 250.00
Falcon to SCSI Cable $ 45.00
Screenblaster 1 & 2 for Falcon $ 100.00
Video Image Digital Interface for ST and STe $ 35.00
VideoMaster Falcon $ 180.00
Wizztronics Simm Board $ 75.00
Atari Falcon VGA Adapter $ 50.00
Atari Falcon Colour Monitor Adapter $ 25.00
Ergostick Joystick $ 30.00
Epyx Hand Held Joystick $ 25.00
Golden Image Cordless Trackball $ 50.00
Golden Image Pen Mouse $ 35.00
Phone Reg 204-488-7183 or email reg@awnet.com

Atari Software
Atari Software - Applications
1st Word Plus 3.22 TT Version - Best GEM Word Processor $ 50.00
Art & Film Director $ 5.00
Atari CD Master $ 45.00
BeckerCAD ST - Excellent CAD Program $ 5.00
BitMaker Font Editor (Create PostScript fonts for Pagestream) $ 25.00

Calamus SL & over 50 fonts (the top DTP program) $ 150.00
CardFile 4.05 $ 30.00
CD Font Manager & 2000 Fonts $ 35.00
Crawly Crypt 1 CD (PD Software) $ 25.00
Crawly Crypt 2 CD (PD Software) $ 25.00
Cubase Lite $ 135.00
EdHak 3.0 Edit any file - program or text $ 10.00
FontVerter (Convert between Calamus & Pagestream Fonts) $ 40.00
Fontz GDOS Font Editor $ 2.00
Geneva (Very Good Multitasking) $ 60.00
GFA Draft Plus - Very Good CAD Program $ 5.00
Gram Slam Grammar Checker 3.22 $ 10.00
Grammar Expert 1.10 $ 10.00
GramSlam Grammar Checker $ 10.00
Groliers Version 6 & Sara Driver $ 70.00
Infopedia 1.05 CD & Driver $ 100.00
Informer II Text Viewer $ 5.00
Invision Elite (Bitmap Graphic Editor) $ 35.00
LDW Power 2 (Lotus-like spreadsheet) $ 60.00
Magic Mac (Run Atari Programs on a Mac) $ 345.00
NVDI Magic Mac (Add GDOS Fonts to your Magic Mac) $ 155.00
Mailshot Plus - Mailing List Database $ 5.00
Microsoft Write - Good Word Processor $ 1.00
Mountain Qwk (QWK Message Reader) $ 5.00
Mugshot (draw your friends) $ 20.00
Neodesk 4 (The Ultimate Desktop) $ 50.00
Neodesk 3 & 2 (for Atari ST Computers) $ 20.00
PageStream 2.1 with over 100 fonts (Postscript DTP) $ 50.00
Papyrus Gold BEST Atari Word Processor $ 225.00
Phasar 4.09 Intuitive Home Accounting $ 30.00
PhotoShow Pro (Photo CD for Falcon) $ 45.00
ST Accounts - Best Home Accounting Program $ 20.00
Steno 2 (The Best Text Editor) $ 25.00
Superbase Professional - A Great Atari Database Program $
50.00
SwiftCalc ST - Basic Spreadsheet $ 5.00
Time Link - Professional Time Management and Appointment Planner $ 5.00
Timeworks Publisher 1 - Basic Desktop Publishing Program $ 5.00
Timeworks Publisher 2.04 (Falcon Compatible Version) $ 65.00
Tracker ST 3.04 - Mailing List Database $ 5.00
Wintertree Thesaurus $ 25.00
WordPerfect for Atari - Perfect for Students and Writers $ 15.00
Phone Reg 204-488-7183 or email reg@awnet.com

Atari Software - Games
Black Gold Oil Industry Simulation $ 5.00
Bloodwych $ 5.00
Centrefold Squares $ 7.50
Downhill Challenge $ 5.00
Frontier Elite II $ 30.00

King of Chicago $ 10.00
Llammazap (Falcon) $ 45.00
Ping 2000 (Falcon) $ 35.00
Powermonger $ 5.00
Red Storm Rising - Submarine Game $ 5.00
Rock N Roll Clams (Falcon or STE) $ 40.00
S.D.I. $ 5.00
Skyfox $ 1.00
Substation $ 50.00
Table Tennis Simulator $ 5.00
Tetris $ 20.00
The King of Chicago $ 5.00
Tie Break Tennis $ 5.00
Total Eclipse $ 10.00
Transartica (Falcon) $ 45.00
Ultima IV Quest of the Avitar $ 5.00
Wayne Gretzky Hockey $ 25.00
World Games $ 5.00
Zero-5 (Falcon & STE) $ 50.00
Phone Reg 204-488-7183 or email reg@awnet.com

Atari Software - Graphics
Art & Film Director - Art & Animation Studio $ 5.00
Phone Reg 204-488-7183 or email reg@awnet.com

Atari Software - Programming
Atari ST Programmer's Reference Book $ 5.00
Compute's ST Applications Book $ 5.00
Compute's ST Programmer's Book $ 5.00
GFA Basic 3.0 - Easy Programming Language $ 50.00
GFA Basic Book $ 15.00
Programming with GFA Basic Book $ 15.00
GFA Training Boot Camp Book $ 10.00
Phone Reg 204-488-7183 or email reg@awnet.com

Atari Software - Utilities
Datalite 2 (Double your hard drive space) $ 25.00
Diamond Back 2.42 Back Up your Hard Drive! $ 25.00
Diamond Back III $ 45.00
Diamond Edge 1.10 $ 30.00
Disk Doctor 1.2 - Repair Bad Disks $ 1.00
Extendos Pro (CD Driver) $ 45.00
HD Driver 4.5 Hard Drive Utility $ 65.00
ICD Pro Utilities 6.5.5 - Format and Maintain Your Hard Drive $
30.00
Knife ST (Disk Repair Program) $ 10.00
MultiDesk Deluxe - Run Unlimited Desk Accessories at the same time $
5.00
Neodesk CLI - Bring DOS style commands to your Atari $
5.00
Newdesk Desk Icon CPX Editor for TOS 2.06 $ 10.00

SpeedoGDOS 5 $ 75.00
Toad Speedo Font Pack (50 fonts) $ 35.00
UIS II (a great file selector) $ 5.00
UIS III 3.32 (a great file selector) $ 15.00
Ultimate Virus Killer 5.5 $ 15.00
Ultimate Virus Killer 5.9 $ 25.00
Ultrascript ST - Post Script Printing with your Atari Laser Printer
$ 2.00
Warp 9 3.81 for Falcon - Screen Accelerator $ 25.00
Phone Reg 204-488-7183 or email reg@awnet.com

Generic Hardware-Can be used by any computer
15 inch Anti-Glare Screen $ 5.00
15 inch Anti-Radiation/Anti-Glare Screen $ 20.00
Daewoo 15" SVGA Multiscan Monitor $400.00
SCSI Daisy Chain Cable $18.00
SCSI Floptical Drive with 20 disks (21 megs each) $300.00
SCSI Quantum 340 Meg Hard Drive $250.00
SCSI Sony CD Rom Drive 2X Speed and Photo-CD $150.00
SCSI Hard Drive Single Bay Case $110.00
Mac to SCSI Cable $ 20.00
Tandy Portable Drive (works with Portfolio) $ 25.00
Telex Stereo Wand Microphone With Stand for Computers $ 15.00
Serial Switch box for Null Modem & Regular Modem $ 15.00
TV/Computer/Game Switch $ 3.00
TV/Computer/Game Switch $ 3.00
Serial Cable (Null Modem) $ 10.00
Midi Thru Cable $ 5.00
Phone Reg 204-488-7183 or email reg@awnet.com

Mac Stuff
Working with Dbase Mac Book $ 1.00
Earthlink ExpressNet Internet for Mac & PC (includes Netscape 2 and plug
ins) $40.00
Phone Reg 204-488-7183 or email reg@awnet.com

PC/DOS/Windows Software
Key Grammar Checker $ 5.00
Lotus Freelance 2.01 for Windows $ 50.00
PFS Prospect $ 5.00
Point & Click Internet Kit for Windows $ 7.00
Earthlink ExpressNet Internet for Mac & PC (includes Netscape 2 and plug
ins) $40.00
Procomm Communications for DOS $10.00
Phone Reg 204-488-7183 or email reg@awnet.com

Atari Jaguar 64 Bit
Jaguar SVHS Cable $ 30.00
Jaguar 64 Bit Multimedia Game System $140.00
Jaguar Braindead 13 CD Game $ 90.00
Jaguar Myst CD Game $ 90.00

Jaguar Fight For Life Game $ 90.00
Phone Reg 204-488-7183 or email reg@awnet.com

Atari Portfolio
Portfolio Pocket PC 540K 5 Built In Apps including Lotus Spreadsheet
$300.00
Portfolio 64K Memory Card $55.00
Pocket Mac Portfolio Connection Kit $55.00
Portfolio AC Adapter $ 5.00
Portfolio Leather Case $ 10.00
Portfolio Parallel Interface $ 45.00
Portfolio Serial Interface $ 55.00
Portfolio Pocket Modem $ 45.00
Portfolio Hyperlist Data Program $ 25.00
Phone Reg 204-488-7183 or email reg@awnet.com
--
reg@awnet.com

2953. FS/T: Atari ST games [08/20/96]

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: vga2000@ix.netcom.com
Message-ID: <4vcdcg$5p6@dfw-ixnews4.ix.netcom.com>
Source record: 139744

If you are looking for something that isn't listed, please don't ask (because if I had it, I'd list it). Also, please be sure to read the entire message carefully before you ask me any questions. This will save us both some time. Thanks! -- MJN

*****

All VGA FS/T lists are updated weekly and are available on the WWW at http://www.io.com/~vga2000/

This list was last updated on 08/20/96

I have the following Atari ST software for sale or trade.

Unless specified, all items are *NEW* and are still shrinkwrapped.

SHIPPING ANYWHERE IN THE CONTINENTAL U.S. is $3 for the first item and $1.25 for each additional item, unless otherwise listed. If you order enough items I can weigh the order as a package, which might reduce the shipping costs.

SALE CONDITIONS:

1) Sales are first come, first served. Please include your full postal mailing address in your reply.

2) Everything is sold as is. Unless specified, all games and systems have been tested and are in working order. I very rarely sell items that aren't working, but if I do, they are clearly labeled as such.

3) Trade offers, in particular for items that I need, will be given priority (especially if the trade offer overwhelms me). I collect for over 40 different systems, so please feel free to send me a trade list. Ask for my want lists!

4) Buyer has ten (10) days to send payment, and pays all shipping costs. Shipping cost depends on both the weight of the order and the distance that the order must travel, unless a set amount is already listed. No orders will be sent C.O.D.

5) Since items will be held specifically for you, if you aren't serious about buying, please don't place an order!

6) No package deals on games or systems. All prices are clearly listed.

7) If you have a problem with the listed price, please remember
that nobody is forcing you to buy from me. My personal
philosophy is that something is only worth what someone is
willing to pay for it.

8) Payment must be made in U.S. funds, by either check or money
order, drawn from a U.S. bank branch. Orders from outside the
U.S. are also accepted.

9) I reserve the right to refuse any sale or trade offer, and to
correct mistakes made while typing this message.

SOFTWARE:

ATARI ST COMPUTER:

New diskette(s) [still shrinkwrapped!]:
$ 8.50 A.L.C.O.N. (Taito)
$ 6.00 All Aboard! (Terrific Software)
$11.00 Arkanoid (Taito)
$11.00 Art & Film Director (Epyx) -- $4 shipping, counts as 1st item
$ 8.50 Battleship (Epyx)
$ 6.00 Bobo (Infogrames / Terrific Software)
$11.00 Bride of the Robot (Free Spirit) -- Adult only!
$11.00 Bubble Bobble (Taito)
$ 8.50 California Games (Epyx)
$ 8.50 Championship Wrestling (Epyx)
$ 6.00 Crash Garrett (Metal Hurlant)
$ 8.50 Death Sword (Epyx)
$ 7.00 Devon Aire (Epyx)
$ 7.00 Dive Bomber (U.S. Gold / Epyx)
$ 6.00 Dragon Scape (Free Spirit)
$ 7.00 Final Assault (Epyx)
$ 8.50 GFL Football (Gamestar)
$ 7.00 Golden Path (Firebird)
$ 7.00 Goldrunner II (MicroDeal)
$ 8.50 Impossible Mission 2 (Epyx)
$ 8.50 Karateka (Br0derbund)
$ 7.00 Knight Orc (Rainbird)
$ 8.50 L.E.D. Storm (Capcom)
$ 7.00 Lands of Havoc (Antic Software)
$ 8.50 Last Duel (Capcom)
$ 8.50 Man Hunter: New York (Sierra)
$ 6.00 Mean 18 Famous Course Disk Volume II (Accolade)
$ 8.50 Metro Cross (U.S. Gold / Epyx)
$ 8.50 Paint Pro (Abacus Software)
$ 7.00 Phantasm (Exocet Software)
$ 7.00 Prime TIme (First Row)
$ 8.50 Quadralien (Spinnaker)
$ 8.50 Renegade (Taito)
$ 8.50 Space Quest: Chapter I (Sierra)
$ 7.00 Star Quake (Terrific Software)

$ 7.00 Star Ray (Logotron)
$11.00 Star Wars (Br0derbund)
$ 7.00 Stunt Track Racer (Microplay)
$ 7.00 SwiftaR (Accustar)
$ 8.50 Techno Cop (U.S. Gold / Epyx)
$ 8.50 The Advanced OCP Art Studio (Rainbird)
$ 8.50 The Games (Epyx)
$ 7.00 The Pawn (Rainbird)
$ 7.00 The Sentry (Firebird)
$11.00 Tower Toppler (U.S. Gold / Epyx)
$11.00 Warship (Strategic Simulations, Inc.)
$ 8.50 Winter Games (Epyx)
$11.00 Wishbringer (Infocom)
$ 8.50 World Games (Epyx)
$ 8.50 World Karate Championship (Epyx)
$ 7.00 Zero Gravity (MicroDeal)
$11.00 Zork I (Infocom)
$ 7.00 Zynaps (Hewson)

*****

To reserve an item listed here, please contact me.

Please include a list of the items that you are interested in,
and your full postal mailing address. Thank you!

Michael J. Novak Jr.
(The most dangerous man on rec.games.video.classic!)
VGA2000@ix.netcom.com -- for quickest response
VGA2000@io.com
dw901@cleveland.freenet.edu

--
Michael J. Novak Jr. BUYING / SELLING / TRADING systems and games from:
Video Game Advantage 3DO, Atari, NEC, Nintendo, Philips, Sega, Sony, as
6861 Anthony Lane well as all Classic video game and cartridge based
Parma Hts., OH 44130 computers, for over 3 years on the Internet!
(216) 843-8815 Voice Visit us on the WWW at http://www.io.com/~vga2000/
for FS/T & Want lists, FAQ's, Screen Shots, Collecting tips and much more...

VGA2000@ix.netcom.com OR VGA2000@io.com OR dw901@cleveland.freenet.edu

2954. Re: .prg to play .wav or samples at boot-up!

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3219e7024073c0@sn.no>
Source record: 139745
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Mon 19-08-96 06:57, Gerd Walter (gerdw@wa.caeci.ol.ni.schule.de) wrote:

>There are many software for ATARI, that plays wav-files.
>I have two programms that does this.

Would you mind sharing with us what the programs are called? ;-)

Hallvard

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

2955. Re: Americans-Our friends or what!

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DwG2yp.JHA@tron.bwi.wec.com>
Source record: 139746
Cross-posted to: alt.nuke.the.USA,comp.sys.atari.st,comp.sys.amiga

In article
<Pine.A32.3.92a.960813001634.29101C-100000@homer29.u.washington.edu>,
tylerd@u.washington.edu says...
>
>
>Thanks for the courageous response Jim.
>
>To many, the US is an easy target.
>
>Thinking globally and acting locally makes the world a better
>place.....................
>
>Here's to world peace.
>Tyler Davidson
>

Good Answer.

from an American with an Irish name.

2956. Re: Please help: syncing Cubase to SMPTE

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: dickie@mistral.co.uk
Message-ID: <840640502_OASIS_@mistral.co.uk>
Source record: 139747

In article <01bb8d48$6629d580$15139ec2@jcmeroz.iprolink.ch>
"Jean-Charles also known as JC" <jcmeroz@iprolink.ch> said:-

>Hello,
>I'm trying to sync Cubase (Atari ST) to a 25 fps SMPTE striped multitrack
>tape. I then
>will have to use the Human Sync feature since there's already some live
>music on the tape.
>
>Could anyone post the procedure (settings I should use in the SYNC window
>..) ?
>I'm using the Midiman Syncman Plus sync box.
>
>Any advice would be greatly appreciated, I haven't been able to get Cubase
>to recognize or maybe even get the incoming SMPTE.
>
>

I dont know your sync unit as I use the SMP2 with Cubase, so for advice on
that I would recommend that you subscribe to the Cubase mailing list,
instructions of how to so do I will place below. There is also a handy
little accessory for creating a Cubase mastertrack when syncing to "already
existing " music on tape which I will send to you uu-encoded if I can find
it. If the original music was done to some sort of click in the first place
however, you may get lucky by setting a single exact tempo from cubase,
once you get your SMPTE sync working, and a start time set. Here are the
instuctions for joining the Cubase mail list which is a good place for any
Cubase advice.

Richard

To subscribe to this list send a message to

majordomo@mcc.ac.uk
With no subject and the text
Subscribe cubase-users your_full_name

To unsubscribe repeat the above send the text
unsubscribe cubase-users

--

---
dickie@mistral.co.uk | "...You don't need a weatherman to know which |
(richard thomas) | way the wind blows..." |
| (Bob Dylan) |

2957. Re: ST REport

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5LLxxVO.dpj@delphi.com>
Source record: 139748

George Frajkor <gfrajkor@superior.carleton.ca> writes:

> Can I add a "me, too" to this? I do appreciate the author's
>efforts to make information available and useful to us Atarians. There
>are not enough such dedicated souls. If only the Tramiels had the
>same outlook!!
> gfrajkor@ccs.carleton.ca

George,

Sure thing, no problem. I'll be happy to add you to our weekly mailing list. I'll try to remember to send you our most recent issue, in e-mail.

Dana @ STReport International Online Magazine

2958. Re: Database needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <840638280_OASIS_@phil4.demon.co.uk>
Source record: 139749

In article <4uspmf$dpv@twin.wasatch.com>
wai@wasatch.com said:-

>Can anyone recommend a good database for a Mega STE with 4 megs? I've tried
>Fastbase. It seems pretty good, but I haven't been able to locate the author via
>email for updates and registration.
>
>Any suggestions, Shareware, commercial, or PD would be appreciated.
>
>Dale
>
As I recall Twist (3??) was the latest database published, and
apprently very very good indeed.

BTW: its commercial

I've never tried it mind... still using a rather old, Data Manager Pro
<G>.

I can't remeber which STF the last review of Twist was in...but if you
want to know, email me and I'll find it for you.

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

2959. Re: Question about the SC1224.

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <840639054_OASIS_@phil4.demon.co.uk>
Source record: 139750

In article <Pine.BSI.3.94.960815010827.13954A-100000@usr04.primenet.com>
"K. Ellis" <kellis@primenet.com> said:-

>From: "K. Ellis" <kellis@primenet.com>
>Newsgroups: comp.sys.atari.st
>Subject: Question about the SC1224.
>Date: 15 Aug 1996 01:13:01 -0700
>Organization: Primenet Services for the Internet
>Lines: 9
>Message-ID: <Pine.BSI.3.94.960815010827.13954A-100000@usr04.primenet.com>
>X-Posted-By: kellis@206.165.5.104 (kellis)
>MIME-Version: 1.0
>Content-Type: TEXT/PLAIN; charset=US-ASCII
>
>Hi, I would like to know if it is possible to hook a VCR into a
>SC1224.
> I mean except the atari slot, what else is available on this
>monitor?
>Thanks. Reversely, How could I plug my Megaste (it doesn't
>have a modulator just the atari slot) into my TV (only antenna)
>Bye.
>
I'm not sure but IIRC the SC1224 and Philip's 8833Mk2 were the same
monitor, but with different cases ??

If this is true then you can plug a video into the monitor, provided
the video can output composite video signals, and sound.

On the back of the 8833Mk2 and (I suspect) the SC1224 there are 3
phono connections, two labeled L and R sound, and the third marked for
composite video input.

If you take the scart or composite video connection and connect the
correct pins (can't remeber.... check a maplins catalog, or the
video's manual for the pinout of a scart), and connect to the monitor,
then select the correct switch (their are several push switches which
select the input), and you will be able to watch and here the video.

Without an adapter however you cannot use the antenna from the video
as an input, as the monitor contains no tunning circuits (these used
to be available at extra cost).

As to a Mega-STE with no modulator..... bizarre ! Mine does have a
modulator so no problem there.

There is no way to plug a none modulated Atari (or any computer) into
an antenna _only_ TV, unless you can buy/find/make a modulator
(external probably).

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

2960. Re: Draft RFD: comp.binaries.atari.{,discuss}

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <840641174_OASIS_@phil4.demon.co.uk>
Source record: 139751

I welcome the plans as they are. I just hope the moderater is
thinking well into the future ??? Now is well and good, but when/if
the moderator starts getting lazy then I'm sure the group will suffer,
I hope you are gonna stick to your guns Rich :)

Can I also request that if the moderator _does_ get sick of the job
etc. that he _quickly_ tries to find a replacement moderator, rather
than letting the group postings trickle on in small numbers ???

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

2961. Re: HELP! with Oasis!

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <840639678_OASIS_@phil4.demon.co.uk>
Source record: 139752

In article <840171592_OASIS_@thechyld.pcc-uky>
thechyld@thechyld.pcc-uky (Ronald J. Hall) said:-

>
> HELP! I had to re-install Oasis v1.35 on my Falcon when I got too many
> errors and now, after faithfully re-setting it up, I can't do a NNTP
> kick to the newsgroups without it trying to download -incredible-
> numbers! I'm talking I stopped it at 261,595!!!!! HOW do you set it up
> so that it does not try to download every message ever posted? Thanks
> and for me to see your reply you will have to send it via E-Mail!!!
>
> Thanks in advance for any help!!! My E-Mail address is:
>
> thechyld@pcc-uky.campus.mci.net
>
> PS. I'll do a SIG later... :)
> /\
> Dark><Chyld
> \/
>__
>
>
<G> I once had that problem too ! :) after re-installing from a
backup.

Find the file called NNTP.DAT (\Oasis\spool\), mine looks like this:

news.demon.co.uk 960818 222130

comp.sys.atari.st
demon.ip.support.atari

The numbers accross the top are the date it last download news on:

eg. news.demon.co.uk YYMMDD HHMMSS

Its likely that your are set to some months (years ???) previous, and
so all the articles from the date in NNTP.DAT upto the current date
are retrieved ! :) and if that date is a few years back you'll find
that you'll get loads of articles :)

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk

PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

2962. Re: UK retuning for C5 (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <840652418_OASIS_@swampdog.demon.co.uk>
Source record: 139753

In article <3218639B.1798@holyrood.ed.ac.uk>
Alan Swanson <emdu02@holyrood.ed.ac.uk> said:-

>You know the C5 engineers are coming to retune all the
>VCRs. Where on the modulator in the STe is the retuning
>part? Anyone know?

There's a little screw on top of the modulator box itself. iirc, it's
carbon so be very careful what type of screwdriver you use.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2963. Re: NOS and Compuserve

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <840651190_OASIS_@swampdog.demon.co.uk>
Source record: 139754

In article <840409128_OASIS_@nordnet.fr>
bkozlowski@nordnet.fr (Bruno Kozlowski) said:-

[snip]

> After unzipping, you get a NOS.TTP usable exactly like the old one,
>same commands, same setup files, etc... just have a set of "pop something"
>commands more. And now you have no more problems with Compuserve! And I
>think that the POST method works also on demon... but I cant test it as
>pubnews is always out of order (is it? I have not telneted his 119 port
>since a month or two...).

You are correct, POP NOS works fine on Demon.

pubnews has not worked for months - iirc, Demon started using that
machine for something else.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2964. Re: NOS

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <840651614_OASIS_@swampdog.demon.co.uk>
Source record: 139755

In article <4v81cq$5gu@mark.ucdavis.edu>
szhays@dale.ucdavis.edu (Eric Hays) said:-

>Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>:
>: The up and coming next version of STiK/Cab supports mailto: so it is
>: possible from that aspect.
>
>Actually, CAB 1.3 (in distribution since June 1) already supports mailto

oops! :-)

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2965. Re: ST Emulator---Tos2Win

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <840654222_OASIS_@ping.be>
Source record: 139756

In article <3218DE17.7DD2@ultranet.com>
Brian Sturk <bsturk@ultranet.com> said:-

>Martin Byttebier wrote:
>>
>> In article <4v57jn$2vo@freenet-news.carleton.ca>
>> cj439@FreeNet.Carleton.CA (Robert Wills) said:-

>How much does it cost to get the full working version? If I could
>get it translated I would be more than happy to pay for it!! Then
>

I've paid DM 249,- for the programm + DM 18,- p&p + additionaly the
bankcosts which was I believe DM 22,- (quite a lot of money just to
transfer DM 267,- from one country to another).

This is the adress: Aixit gmbh
Hansmannstr. 19
D-52080 Aachen
Germany
Tel: +49(0)241 9519230
Fax: +49(0)241 9519225
http://www.aixit.com

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

2966. Re: FS (USA) Misc. Atari Items

Newsgroup: comp.sys.atari.st
Date: 1996-08-20 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960820145347.7339B-100000@india.lm.com>
Source record: 139757

Sorry James! Rosemary MacCallum originally posted the for sale message! I
just clipped out what I didn't want and replied to her, asking for her to
save the Conner 130Meg drive mechanism for me!

On Mon, 19 Aug 1996, James R. Saleeby wrote:

> In article <Pine.BSD.3.91.960819161654.4597B-100000@defender.lm.com> you wrote:
> : I'll take the Conner drive, if I'm not to late!
>
> : On Sun, 18 Aug 1996, Rosemary MacCallum wrote:
>
> : > I have a bunch of spare ST items that I have no immediate use for
> : > (and not much space).
> : >
> : > - Prices INCLUDE shipping EXCEPT for the monitor and magazines -
> : >
> : > Conner 3.5"/130meg hard disk no problems whatsoever. Bare..... $25
>
> : Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
> : 4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
> : Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
> : North East Ohio ST Atari Group |Support board for Dr. Bobware
> what other spare parts do you have or is the harddrive it??????????Jim s
> sfpu.thpl.lib.us
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

2967. Moniterm glitch - HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: goodkenwin@aol.com
Message-ID: <4vg12i$dqm@newsbf02.news.aol.com>
Source record: 139508

I just bought a used Montiterm Viking 2/91. It seems to come on OK, but if I move my mouse more than three inches from the top of the screen, it freezes, and I must reboot.

Any suggestions?

Thanks,
Ken
GoodKenwin@ AOL.com

2968. FS: CUBASE v3

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Joyce Parvi <lasseroo@accessone.com>
Message-ID: <321B1380.3742@accessone.com>
Source record: 139509

Cubase in orig box, hardware key, etc. $175, computer included.

2969. Re: anyone using zippo news?

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHVSBGVOUp@tos.ak.planet.gen.nz>
Source record: 139510

In <840455687snz@mbha.demon.co.uk> dave wrote :

>Is anyone out there using zippo news? If so, how are your news files
>configured? I can only get the connected message followed by an error
>'error 500 what?'. I thought zippo was FOC...?

Sorry I cannot help you with this, but what is zippo? Is it a newsreader?

--
+-------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+-------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

2970. Re: .prg to play .wav or

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHVSBGVQUp@tos.ak.planet.gen.nz>
Source record: 139511

In <4v7spb$t89@zot.io.org> Daniel L. Dreibelbis wrote :
> if it's an STe or a Falcon, Atari recently released their System
>Audio Manager (SAM) software as freeware (this is what I use with my
>Falcon, which came bundled with it) As well as giving a bootup

Where can I get this on the internet?

I have it (came with our Falcon030) but I have seen pictures of a newer
version in some magazines and would like to obtain this.

Thanks.

--
+-------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+-------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

2971. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vfpq7$11k_001@jf.intel.com>
Source record: 139512

In article <4vfnp4$n04@mtinsc01-mgt.ops.worldnet.att.net>,
Dan Phillips <xiting@worldnet.att.net> wrote:

>I like to think that _my_ Falcon is _far_ above ST class! :^)

Yes, we all have our own pet elitist theories. <G>

>>2)Also I downloaded a Cli and I'd like to be able to set a path
>>so I can enter the name of a program and run it from anywhere.
>
>You're way better off just using the Falcon desktop to set up F-keys to
>run your programs with just a key press.

There's a package called GEMBOOT that does a number of cool things,
including set the environment strings; it doesn't work properly with TOS
1.2, but it might on the Falcon. I think I found it on the Gemini CD-ROM.

>>Also I do not like the way my partitions worked out! I have
>>12 drive icons on my screen - 4 partitions for each drive!
>>Can I not make any number of partitions I want and make them
>>the size I want?
>
>HD Driver should let you partition however you like, but if it doesn't,
>you should find an "expert" dialog box or some such in the AHDI package
>which will let you set up your partitions as you like.

There is a utility at Uwe's page that allows you to change the maximum
partition size in AHDI - I downloaded it, but didn't use it because I plan
to get HDdrive anyhow; but it allows clusters (virtual sectors) up to 16k
in size using AHDI. I haven't stopped to work out how many megs this comes
to per partition, but it seems it should be nearly a gig if 4k is the
standard cluster size.

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

2972. <<>> Tos 1.98 (??) versus

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960821131930189 47@muskrat.com>
Source record: 139513

Sounds like the disk drive in that machine you just got is on the
dead side or dieing anyway.

... A social life? What board can I download THAT from?
___ Mountain Reader II - #Demo 001

2973. * Looking for Fnordad

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960821131930189 48@muskrat.com>
Source record: 139514

Would this BBS work on a stock 1040ST with tos 1.4? Does it have QWK useage?

... Telescope FAQ in ZIPed Formatt ... E-mail Starlord@muskrat.com
___ Mountain Reader II - #Demo 001

2974. Re: Stik and cab question

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <4vg436$3dc@mark.ucdavis.edu>
Source record: 139515

The Smooth One (smooth1@panix.com) wrote:
: I've been using Stik and Cab, with a 65% success rate, and some web sites
: bombs out when I go there.

Which version of CAB and STiK are you using. There was a problem in earlier version, but lately the package has been pretty solid. The only problem I've had lately was moving to a 1 meg machine from my 4 meger I am now crashing sometimes (which I think will be sorted out when I find a cofortable setting for the image cache).

: Cab question:
:
: I've been trying to get the external program thing down. When I call up a
: page with graphic, text, etc. Nothing different happens. Are there
: special programs needed to get this to work or am I useing the wrong
: extentions and should us html at the end? Does the external program get
: the graphic info in the html script? If not... what is the purpose of it?

The external program will only be called upon when a file of the proper extension is sent over. If you've set an external viewer for .GIF, for example, and click on a link e.g. http://someting.html then the external viewer will not be called, CAB will use its own graphics code to display any gif's that are part of this page as inline gifs. But if you link to http://something.gif then the external viewer will be used.

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2975. Re: Win95 style start menu for Atari TOS?

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <840750010_OASIS_@whalley.demon.co.uk>
Source record: 139516

In article <4ve308$bb7@apollo.isisnet.com>
ag352@ccn.cs.dal.ca (John S. Gray) said:-

>
>Excellent!
>
>I use Superboot 8.1/ Teradesk 1.36 on my TOS 1.62/ICD AdSpeed unit here
>in Canada. Thought I was the only one left.

Nope: here's another, though I'm using Teradesk 1.4. Must admit, I'm surprised more people don't use it. It's missing a couple of bells and whistles compared to the likes of Thing, but these can be got round:

You want program groups? There are a couple of programs out there (Alias and Menumaker, IIRC) which will let you create folders full of aliases: you then drag the folder onto the desktop (giving it a suitable icon in passing) and voila!

Wallpaper? Use DeskPic.

Only thing that would be handy is long filename support under MiNT...

TTFN
John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/
Personal home page: http://www.whalley.demon.co.uk/

2976. Re: Help with design webpage

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: fpierce@charm.net
Message-ID: <4vg783$9v3@canton.charm.net>
Source record: 139517

Martin Byttebier (Martin.Byttebier@ping.be) wrote:

: Hello Atarians,

: I'm designing a webpage for a Belgium Aquarist Club. I've done the
: design completely with Everest and Cab. The pages looks marvelous
: when viewed with Cab. Netscape 2.02 however seems to have some
: problems to display correctly the pages. For example: The mainpage
: (index.htm) contains a table of wich the left side should have a
: pale yellow (#FFFFCC) colour. Cab displays this very nicely,
: Netscape not at all.
: I wonder if someone could take a look at the sources of the pages
: to see if I have done something wrong.
: All the pages should have a background picture and all the tables
: except one should have a backgroundcolor.
: One but, the pages are all in Dutch.
: The URL can be found on my sign-off.
:
: http://www.ping.be/~ping1030/index.htm
:
I see that you have your color settings in quotes which might be a
problem - should be vlink=ffaa22 not vlink="ffaa22".

CAB seems very tolerant of some errors - I've done some horrible quote
errors and not seen the results until checking with Netscape the next
day. Lynx is also good for finding mistakes - the lack of graphics lets
you see things you would otherwise miss (plus a lot of folks like to do
quick browsing and come back for the graphics later so a good text check
is worthwhile.

Hope that helps - you have a nice looking page there, even if I can't
read it 8-) Hope you'll visit avialantic.com when you get a chance.

fdp

Fred Pierce - fpierce@charm.net http://www.avialantic.com
MAAM Transportation Show - Sept. 21-22 - avialantic.com/transhow.html
Mid Atlantic Air Museum - http://www.avdigest.com/maam.maam.html
College Park Airport Museum - http://www.avdigest.com/collpark/collpark.html
---

2977. >>> What the hell is a "Hades"??? or a "Medusa"

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199608210003.a36762@do2.maus.de>
Source record: 139518

G>What are the "hades" and the "Medusa"? What do they "do", who made

Hades and Medusa are TOS compatible computers.

G>what country, how many (approx), what was the cost, and are they still
G>available (new or used).

They are produced in Switzerland, the cost for the Hades is DM 3.675,-
and includes a 68040 processor, PS/2-Simms and a PCI-graphics card.

G>I don't ask much do I? Seriously, just saw a brief mention of them and
G>am very curious. Thanks

You can get more information from the distributor

MW electronic
Heisterbacher Str. 96
D-53639 Kï¿½nigswinter

Tel.: +49 2223 1567
Fax.: +49 2223 26982

Tschuess
Frank

2978. Shareware and registration keys

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <840731190_OASIS_@phil4.demon.co.uk>
Source record: 139519

I just re-read Frank Charlton's article in STF 66 on Shareware piracy, and thought a few points.

Most of the piracy problems seemed to be with programs that had a key registration system, of some sort, which would once the user had typed in the correct key, allow all the features to be used.

Apparently software pirates are very easily able to crack the key system, and either export it to their own program, which then generates valid keys, or to register a version.

So the question I asked myself is why shareware authors use a registration key method ???

I can appreciate that they'd rather not supply complete copied to everyone, because people wouldn't register (for what ever reason).

So why not simply supply a copy of the program with the features full removed ??? not just temporarely dissabled, but completely missing, no code to the stuff there.

This would mean on registration of the program the quthor would instead of sending out a registration code, they would send out the complete program (latest version of ?).

I know this would mean a slightly bigger email, or sending a disk. But surely this would mean less cracked copies going around, and more registrations.

As I see it, it removes the temptation from the pirates, who can't do anything about altering the shareware (demo) version. And instead leaves the piracy in the hands of th user who _paid_ for the copy (I would guess people who paid for their copy might be less likely to dish copies out left right and centre ???).

Anyway thats my idea. If you need to release crippled versions (which I am against btw.) then why not make it a properly crippled version, rather than one which simply needs a key to make it work properly ???

Please remeber that these are some of the same pirates that cracked games software, which had some pretty advanced protection, including scrambled disk formats, multiple codes and encyptions throughout the program etc. - I think most shareware authors would find it difficult to match this sort of encryption.

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

2979. Re: play .wav or samples at boot

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Bernd_Mueller@mausdu3.gun.de
Message-ID: <199608212356.a26323@du3.maus.de>
Source record: 139520

Hi,

>I was wondering if there was a prg that will play .wavs or samples when I
>boot up my STe?

You should use Crazy Sounds. With this _great_ Programm you can do this...

- Crazy Sounds put digital samples on _every_ Systemcall
(for example open/close Window, Bootsequenz, AES-Calls and many more)

- Crazy Sounds read *every* sample
(SMP, AVR, SAM, WAV, IFF... [VOC NOT A REAL SAMPLE!!!])

- Crazy Sounds works on STe/TT/F030. For ST there's a special version.

Crazy Sounds is avaible from Maxon Computer.

Maxon Computer
Industriestrasse 26
65760 Eschborn
Germany

Tel: +49-6196-481811
FAX: +49-6196-41885

Write you soon
/ Bernd /

```
/--------------/\------------------------------/\-------------------\
| The time to || Bernd_Mueller@mausdu3.gun.de || ||| ST,Falcon |
| die isn't || CuBASE ST-Computer || ||| Lynx I+II |
| up yet!!! || CuBASE@Subway.gun.de || _/ | \_ Jaguar,XL |
\--------------\/------------------------------\/-------------------/
```

PS: This is *_not_* a advertising!!!!

2980. Re: ST REport

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4ve7ps$399@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 139558

Dennis McGuire <mcguired@moose.erie.net> wrote:
>On 20 Aug 1996, George Frajkor wrote:
>
>>
>> Can I add a "me, too" to this? I do appreciate the author's
>> efforts to make information available and useful to us Atarians. There
>> are not enough such dedicated souls. If only the Tramiels had the
>> same outlook!!
>
>
> I appreciate Dana's efforts to distribute ST Report also, but be
>aware that it is largely PC oriented and the Atari stuff is less than 10%
>of the content. Sometimes, way less.
>
>
>

10% is pretty darn good for a machine which is no longer supported by a
manufacturer in the US.

Dan

2981. Re: Images of ST Hardware?

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <4ve7pq$ur6@Einstein.ebicom.net>
Source record: 139559

DAVID P. LOEWEN (produnl2@teleport.com) wrote:
:
: Looking for images of Atari ST Hardware. If you know
: where I may find some, please let me know. This
: would include: computers, monitors, and peripherals.
:
: Thank you.
:
:
: David P. Loewen
: Salem, Or USA
: produnl2@teleport.com
:

There are quite a few nice gifs of Atari stuff scattered about on
web pages. Spend a little time browsing, and when you see one you
like, email the page author and ask permission to use them.
Do be kind and ask permission to use the images...

Brian

2982. Re: <<>> Tos 1.98 (??) versus TOS 1.0 flaky drives???

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4ve9u2$btu@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 139560

graphic@delphi.com wrote:
><graphic@delphi.com> writes:
>
>POSSIBLE SOLUTION: Perhaps particles of dust, etc were deposited on the
>disks that were inserted in the "used" STf that I bought
>it was a bit dusty on the outside.....
>These particles could have made the disks temporarily unreadable, I suppose.
>Next step is to try a wet system disk drive cleaner....Unless there is a good
>reason not to.
>Any comments re: this theory would be appreciated.
>Subtext: What the heck is TOS 1.98....never heard of it,
>but the program "the Statistician" reads that as the version number on my
>1040STe. Are there any good histories/summaries of characteristics of the
>various versions of TOS. Were only 1995 520ST's the ones that used
>something like 6 ROM chips to provide TOS 1.0 and all later/other ST's
>used a single ROM chip?

6-chip TOS chipsets were used mostly from 1985 to 1987, then the 2-chip sets appeared later in the TOS 1.2 (MegaTOS) life cycle. TOS 1.0 is _only_ available in the 6-chip sets AFAIK. TOS 1.2 and 1.4 (Rainbow TOS) were available either way, though 2-chip TOS 1.2 chipsets seem to be more prevalent than 6-chip. Starting with the STe in 1988 <?>, all production chipsets were two chips, with TOS 1.60 (STe TOS) and possibly some of the 1.62 chips in 28-pin packages. TOS 2.05 (Mega STe TOS) and 2.06 (Universal TOS) were released in 2-chip, 32-pin chipsets and some STes actually required modification of their 28-pin sockets to accommodate TOS 2.05/2.06. TOS 3.05/3.06 were for the TT only and also were 2-chip, 32-pin chipsets. TOS 4.0X (FalconTOS) is in one PLCC chip. I can't seem to remember the relative storage capacities of the chips. I think the 32-pin chipsets were 256K total, and the earlier chipsets 128K, but I can't remember. The Falcon TOS is 512K.

Whew! That should do it.

Dan

BTW, you do _not_ have TOS 1.98, I don't think Atari even used that number in development. I can't think of the bug in the program which would cause that.

2983. Re: Atari Works Merge Function

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <4ve7pk$rfg@mark.ucdavis.edu>
Source record: 139561

Ducky (ducky@enterprise.america.com) wrote:
:
: Is there any possible way to use the mail merge function in Atari Works
: so that more than one record will be printed per page. For example, I
: want records 1, 2, and 3 all on the first page on a single document
: instead of just record 1 on one page, 2 on the next, and 3 on the next.

Yeah, use the "Print Labels" feature and tell it you want to print three
labels per page. You even have the option of doing columns across, so you
could do three across and three down if you wanted.

Check out your manual for all the details.

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2984. cutout

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Bo.XK.Leuf@trab.se
Message-ID: <321B7156.6AB8@trab.se>
Source record: 139562

Does anyone have any information about the old "Arrow Computer" program CUTOUT ? Latest version released? Known problems? Done gone and died?

I have a customer who upgraded from a Mega to a CLab F030 Mk1, and Cutout just won't recognize the parallel port. It busywaits on output, which seems right odd to me as output works fine on an ST. Any ideas?

Replys to newsgroup should be supplemented with a copy email, please.

2985. Re: HELP! Losing data on Hard Drive with CD Rom attached!

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4vebi3$btu@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 139563

jyoung57@delphi.com wrote:
>Can someone enlighten me on the proper way to hook up a CD Rom drive as
>I keep thrashing partitions with my 2X hooked up.
>
>My effort was to hook up the Link adapter to my hard drive, a SCSI
>cable from the other port on the hard drive to the CD Rom drive, and
>a pass through SCSI terminator on the other port of the CD Rom drive.
>
>Where is this solution failing me?
>
>Jeff

Assuming you are using ExtenDOS and that the Rom drive is being properly supported (i.e. it's a standard recognized drive), you could try making sure the SCSI IDs are different (though if they were, neither drive would access properly, if the system booted the drives at all), or you could change the order of the drives in the chain. Also, you may not need the terminator. The CD Rom may be internally terminated (then again, my experience shows that Ataris are much more forgiving of termination errors than other platforms), so the external terminator may not be necessary (or it may not be necessary for no good reason).

I have had an experience where a 40 meg 2.5" drive in an external case simply would not work with an NEC 3Xe in the chain in any way, shape, manner, or form. This was because the early Link didn't support parity and the parity couldn't be effectively disabled on the NEC (at least I think that's why it wouldn't work).

Good luck,

Dan

2986. Re: HELP! STiK not working!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <hnlw5vb.brimiller@delphi.com>
Source record: 139564

The Smooth One <smooth1@panix.com> writes:

>I hope this helps! Let me know what happens.

Well, they gave me a phoney DNS. I resolved the DNS problem (pun not intended)
and got CAB to resolve the host, make the connection.

Now, all I get is "Receive data (0 bytes)". After that, I wait, and wait,
and CAB times out and gives me a blank page.

My provider thinks, that with a static connection, I should have to put the
gateway address in somewhere, but there is no provision for that whatsoever.
All other information is correct, I have gone through it with a fine-toothed
comb with TIAC's excellent tech support. They think that it may be a problem
at their end, since I didn't seem to have a hostname on their machine. I
will call to see if I do, but if it still doesn't work, I will be one
sorry fellow. . . :'/

Thanks,

BR Miller
Boston, MA

2987. Re: Atari Corp still around?

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <321B332B.2307@isdtcp3.hwc.ca>
Source record: 139565

Brian Roland wrote:
> [...]
> I hear they've recently merged Atari with some kind of Disk Drive
> company called JTS. Will they run JTS in the ground to build up more
> Tremmel Cash? Or will they actually spend some Tremmel Cash to build
> a good strong JTS corp that actually creates jobs, and churns a profit
> not only for the Tremmels...but for everyone involved in the JTS product
> line?

IIRC according to the press release, only one of Tramiels is on the board
at JTS. They may not be able to 'run JTS into the ground' as you have
proposed. But, then again, who knows?

[...]
--

Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

2988. Re: WWW+ on 1040STF?

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <840690416_OASIS_@swampdog.demon.co.uk>
Source record: 139566

In article <960821004440_100550.3170_EHK49-1@CompuServe.COM>
Mark Gardiner <100550.3170@compuserve.com> said:-

>OK,
>
>I've read through the last 108 messages and read the *Last* issue of
>ST Format and want some direct answers:
>
> Q1: Can I successfully www/email/ftp/telnet on a standard
> DSDD floppy driven 1040 STF with a V34 Motorola Modem
> and SM124 screen?

Probably, but it would be tough going for a full account, depending
mainly on if you can get away with changing between program and data
disks without confusing whatever code was running. A shell account
would be easier - you'd only need a comms program.

> Q2: If so with what software? I have access to both Demon
> (UK) and CServe as providers - CServe for email
> mainly.
>
>Incidentally I always squeeze more out my floppies with extended formats...

You'd have to to run Nos, the executable with no datafiles (mandatory)
takes about 300K of disk space, and 500 odd minimum of ram. It will
run in 1 meg but I dunno about a single floppy.

>I know its asking a lot but, well I've had my old STF since May 1988
>(new) for MIDI and really never been interested in comms. Now I'm mad
>for it and have been on-line with a little Sharp PC3100 palmtop for
>over a year and am really set up. The worry is that should my palmtop
>develop a fault I've no way to get my mail etc.

You might consider downloading STiK and the associated programs which
use it. Unlike Nos, which is a PC port, the STiK programs are written
specifically for the atari and are not as resource hungry.

>I know these questions are asked frequently but noone talks about a
>floppy only setup on 1Mb... It is really for emergencies/pure
>devilment you understand!

I did try to help a couple of folks in this situation a few months
back. They never said one way or the other if they succeeded. :-(

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

2989. Re: NOS

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <840738120_OASIS_@ping.be>
Source record: 139567

In article <4v81cq$5gu@mark.ucdavis.edu>
szhays@dale.ucdavis.edu (Eric Hays) said:-

>Guy Harrison (guy@swampdog.demon.co.uk) wrote:
>:
>: The up and coming next version of STiK/Cab supports mailto: so it is
>: possible from that aspect.
>
>Actually, CAB 1.3 (in distribution since June 1) already supports mailto
>
>
But does it work? I use Cab 1.3 with Mint but I can't send an e-mail.
Martin
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

2990. CM8833-II Monitor REPAIR advise ????

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18045_SSweet@mettav.demon.co.uk>
Source record: 139568

FROM: SSweet@mettav.demon.co.uk
SUBJ: CM8833-II Monitor REPAIR advise ????

lu> I have a Phillips CM8833-II Monitor that has silently and smokelessly
lu> gone dead.

Does the set give the faint degauss buzz at switch on?.

If youve got a meter then check for 350v across the main smoothing capacitor,
If no 350 then check the 0/1 switch for continuity across each pole pair with
the mains disconnected.

If youve got 350V then you'd best give up at this point if youve no Chopper
PSU experience.

Look for dry joint around the chopper transformer whilst your at it..

lu> The nearest repairers want a minimum 15 ukp just to look at it.

Thats quite cheap actually.

lu> it is the tube that has gone I would sooner look for a second hand
lu> monitor.

No, it aint the tube, the set would be basically 'live' if that was dead.

Where do you live?.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

2991. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4vfnp4$n04@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 139569

Brian Hutchinson <hutch@ena-east.ericsson.se> wrote:
>Hi,
>
>I just got a Falcon and I don't have any manuals. This is my
>first ST class machine so I'm having a little trouble getting
>up to speed on some things.

I like to think that _my_ Falcon is _far_ above ST class! :^)

>1)I just downloaded a updated AHDI driver from umich (ahdi6061.lzh)
>and now I don't know what to do with it! When I uncompress it
>I get the AHDI.PRG. I don't know what I should do with it so when
>I boot it uses the new driver verses the old one!

There should be docs in the archive that tell you how to run everything.
My advice: get HD Driver, it's _way_ better and is still supported. Of
course, it will cost a little money, but in the long run, you'll be loads
happier. I haven't used AHDI since 1988.

>Does anyone know the difference between AHDI 6.04 and 6.06?

Dunno.

>2)Also I downloaded a Cli and I'd like to be able to set a path
>so I can enter the name of a program and run it from anywhere.

You're way better off just using the Falcon desktop to set up F-keys to
run your programs with just a key press.

>3)I also added two SCSI drives and couldn't get them to work.
>I kept getting a SCSI 0 not responding message on boot up!
>
>I changed my drive ID's to 0 and 1 and rebooted and it worked!
>Is this a requirement that drive IDs must be in order starting
>at 0?

Yes, AHDI expects SCSI IDs to start at 0 and go sequentially (1,2,3,4,
etc.) with no gaps. Pitiful, really.

>Also I do not like the way my partitions worked out! I have
>12 drive icons on my screen - 4 partitions for each drive!
>Can I not make any number of partitions I want and make them
>the size I want?

HD Driver should let you partition however you like, but if it doesn't,
you should find an "expert" dialog box or some such in the AHDI package
which will let you set up your partitions as you like.

>I'll stop for now. Sorry for all the questions

You might call Best Electronics in San Jose, California and see if Brad has a spare manual, or if he'd be willing to Xerox one for you. Atari manuals are notoriously useless, but a new user would find some necessary info.

>Thanks in advance for all the advice/info.
>
>Brian

Your welcome. :^)

Dan

2992. Re: .prg to play .wav or

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Terry.May@745.genesplicer.org
Message-ID: <614_9608211114@genesplicer.org>
Source record: 139570

Re: _.prg to play .wav or_, Daniel L. Dreibelbis wrote to All on 18 Aug 96:

DLD> if it's an STe or a Falcon, Atari recently released their System
DLD> Audio Manager (SAM) software as freeware (this is what I use with my
DLD> Falcon, which came bundled with it)

Do you know the latest version of SAM? The version I have (which came with my
Falcon) doesn't work properly on my STe.

* LED v1.45 * Jack Kevorkian was once a youth in Asia.

2993. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960821131355.26591B-100000@usr10.primenet.com>
Source record: 139571

HI, I have an installable prg for ahdi6.061.
Do you know how to retrieve a zip file? And also how to get a file through email? Ahdi is freeware so, don't worry.
Normally ahdi should go in your auto folder , first position. But you can install it.
For the partition, sure you can change this. But you'll loose the data on the disk . If you want I can send you my disk tools (zero, format, check bad sector, installation, partition etc.,.)

2994. Re: Atari Corp still around?

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Terry.May@745.genesplicer.org
Message-ID: <731_9608211222@genesplicer.org>
Source record: 139572

Re: _Atari Corp still around?_, "Kevin L." wrote to All on 19 Aug 96:

L> I know Atari doesn't make comps anymore and the Jaguar was a bust so what
L> have they been up to? And why is
L> there stock at $4 on AMEX?

It's not. They're not even on AMEX anymore. You must be reading a very old
newspaper.

* LED v1.45 * Rush LimBorg: "All other opinions are irrelevent."

2995. Re: HELP! STiK not working!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960821132021.26591C-100000@usr10.primenet.com>
Source record: 139573

HI ! Brian, I had exactly the same problem, Then I asked them to turn
off from their terminal for my account only the parameter VJ or VG, I
don't remember, but it's ok. One of these doesn't exist anyway. As
soon as they turned it of, everything works very well, and very fast.
Actually, almost 3 times faster than my cousins PC (486, 33mhz , same
modem zoom 14400) on america on line.
Bye. I hope your problem will be solved. Give me the news..

On Wed, 21 Aug 1996, Brian-Roland Miller wrote:

> Date: Wed, 21 Aug 96 13:36:27 -0500
> From: Brian-Roland Miller <brimiller@delphi.com>
> Newsgroups: comp.sys.atari.st
> Subject: Re: HELP! STiK not working!!!
>
> The Smooth One <smooth1@panix.com> writes:
>
> >I hope this helps! Let me know what happens.
>
> Well, they gave me a phoney DNS. I resolved the DNS problem (pun not intended)
> and got CAB to resolve the host, make the connection.
> ---
> Now, all I get is "Receive data (0 bytes)". After that, I wait, and wait,
> and CAB times out and gives me a blank page.
> ---
> My provider thinks, that with a static connection, I should have to put the
> gateway address in somewhere, but there is no provision for that whatsoever.
> All other information is correct, I have gone through it with a fine-toothed
> comb with TIAC's excellent tech support. They think that it may be a problem
> at their end, since I didn't seem to have a hostname on their machine. I
> will call to see if I do, but if it still doesn't work, I will be one
> sorry fellow. . . :'/
> ---
> Thanks,
>
> BR Miller
> Boston, MA
>
>

2996. Floppyshop

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <f6d_9608211528@flight.org>
Source record: 139574

Hello all. Could someone tell me the (hopefully) e-mail or snail-mail address for FloppyShop in England? Thank you.

--- -//- ---

Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

2997. Special announcement regarding Dr. T's OMEGA and more

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: bat@cyberden.com
Message-ID: <bat-2208960202580001@rpk-9.nbn.com>
Source record: 139575

Well I took it into my hands to track down Dr. T himself and find out what is going on with the sequencer in respects to is it still really available, is there documentation, etc... and the answer seems to be morphing into a positive result. In the next few weeks, steps are being taken for Dr. T to offer OMEGA-II as well as other products he has done for the ST directly from his own web site which should be up soon.

The details of documentation is still undergoing the fine tuning, i.e. either you will have to print it yourself off of disk or he can get you a copy. In either event, there will be NO SUPPORT for this product, just a legitimate source for it.

I was considering making it available myself, but Dr. T. has worked hard on this product and I'm glad I was able to contact him regarding this. If anything, he is entitled to some form of payment for OMEGA II and his other ventures as anyone who has ever used this product can tell you it's far superior then any other sequencer out there of equal value.

Now my next venture is trying to get Macromedia to allow DECK to lock to SPP rather then SMPTE so users of OMEGA can lock DIGITAL AUDIO on the Mac (provided they have one) to OMEGA. An OMEGA wet dream in my book. If this sounds good to you, email me telling me so and I'll forward the requests to Macromedia.

Peter Stone
The CyberDen

The CyberDen http://www.hallucinet.com/cyberden
bat@cyberden.com http://www.hallucinet.com/cyberden/bat
Music & Sound Design http://www.hallucinet.com/cyberden/ic
Xorcist http://www.hallucinet.com/cyberden/xorcist

2998. Re: NOS COMMANDS

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: gary@imco.demon.co.uk
Message-ID: <840745778_OASIS_@imco.demon.co.uk>
Source record: 139576

In article <555003289.14392.82.starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

> g> Just type ? and Nos will display them.
>
>Well, sure, Guy, but it doesn't /explain/ them!

They're all explained in the NOS manual in great depth. It came as
part of the zip file from Demon when I first downloaded it.

Have a poke around in ftp.demon.co.uk/pub/atari/ka9q/

Gaz.

--

Gary Noack @ IMMORTAL COILS, Huntingdon, England.
WWW: http://www.imco.demon.co.uk/
e-mail to: gary@imco.demon.co.uk
phone/fax: +44 (0)1480 497730

2999. Lords of conquest

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Brent Eamer <beamer@comnet.ca>
Message-ID: <4veqdt$o5q@executor.comnet.ca>
Source record: 139577

Any idea where I might be able to find this game for the ST (electronic arts) or a PC version

3000. Lords of conquest

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Brent Eamer <beamer@comnet.ca>
Message-ID: <4veqea$o5q@executor.comnet.ca>
Source record: 139578

Any idea where I might be able to find this game for the ST (electronic arts) or a PC version

3001. Re: NOS COMMANDS

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <695marillat@alpes-net.fr>
Source record: 139579

In a message of 17 Aug 96 Stuart@shaw1.demon.co.uk wrote to All:
S> Author: Stuart Address: Stuart@shaw1.demon.co.uk
S>
S> Could someone send me a list of NOS commands.
S> Could you send them to:
S> Stuart@shaw1.demon.co.uk

Try ftp.demon.co.uk in pub/doc/ka9q/ archibe NHLP411.ZIP

I think this is better than KA9QNOS.TXT

Bye, Stuart
/Christian/

--

3002. Re: <<>> Tos 1.98 (??) versus TOS 1.0 flaky drives???

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: greeny@spirit.demon.co.uk
Message-ID: <840702098_OASIS_@spirit.demon.co.uk>
Source record: 139580

In article <tjh-2008960545070001@p04.hubbard2.t.ic.net>
tjh@ic.net (Tom Hopper) said:-

>In article <R3JQxJM.graphic@delphi.com>, graphic@delphi.com wrote:
>
>><graphic@delphi.com> writes:

>>Subtext: What the heck is TOS 1.98....never heard of it,
>
>Never heard of it either, and I thought I knew them all. If you figure
>this out, let the rest of us know!

This is TOS 1.62 :STe TOS without the won't boot in MED REZ bug.

Some analysis programmes failed to correctly deal with the sudden
change of sequence and the odd backdating of tos by atari themselves.

Atari corp started to refer retrospectively to TOS 1.2 as 1.02 etc.
and general confusion ensued.

Anyhow I believe you have 1.62 there (it is an STe isnt it?)

Try a more modern analytical tool ,the one by Offir Gal seemed OK

All the above is of course just my opinion.

Dave G

--

---
greeny@spirit.demon.co.uk

3003. Re: Oasis 2.05 problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <840701954_OASIS_@husbands.demon.co.uk>
Source record: 139581

In article <40625744_Beta04_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) said:-

>The bad packet problem you will be stuck with until 2.06 is on wide
>release.

Any idea when that will be?
>
>>If you can help, I would be happy to have your children.
>
>Grin, one of my favorite expressions that.
>
If you could mention my problems to Phil and Dave (didn't they do that song
'Rabbit,rabbit,rabbit'.....or was it 'Matchstalk Men' ?) I would be most
appreciative. Thanks!

>--
>
> ---
> dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
> Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/
> ---
>
>

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

3004. Re: Magic4 and long filenames?

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <4vegtn$m44@newsserver.rrzn.uni-hannover.de>
Source record: 139582

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
: Ok. Has anything been done wrt support-programs like Applicat? Especially
: fixing the way that it grabs memory and doesn't release it after quitting?
: (on a 68000 machine, btw). This is a significant problem and is the cause of
: the majority of my reboots. My other main problem is with NVDI4's

This is definitely not true. The free memory just is not left in one block.
This is not possible because APPLICAT causes Magxdesk to extend it's icon
database.

--

ANDREAS KROMKE

3005. Re: How much does a technician make?

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vfpq8$11k_002@jf.intel.com>
Source record: 139583

In article <4vfodh$n04@mtinsc01-mgt.ops.worldnet.att.net>,
Dan Phillips <xiting@worldnet.att.net> wrote:
>... the currency will ultimate collapse if the lower class can't get
>a job.

1. You're probably right.

2. It's unrelated to comp.sys.atari.st - followups redirected.

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

3006. Re: Any Dr. T's OMEGA II Users?

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: trondeg@notam.uio.no
Message-ID: <4vetra$srl@due.unit.no>
Source record: 139584

There are several questions that arises now that Dr. T's Music Software don't exist anymore, and there is no more support for the programs. I suggest that we collect some of these questions and mail them to Emile Tobenfeld. If we are lucky maybe he will answer them. His e-mail adress is: emile@farnsworth.mit.edu.

My questions would be:

Dr. T's had a BBS with several files and utilities related to Omega and other Dr. T's programs. I have never seen these files freely available on the Internet. (I have seen some on a pay service.) Would it be possible to get these files somewhere for free?

Would it be possible to release Dr. T's programs and utilities as shareware/PD? There are several programs that I would like to get hold of, like T. Basic, Hitman, Realtime etc. I was lucky enough to get three great MPE programs last year from Dr. T's European support. These are: Tempo Master (very useful), KCS Text (not that useful, but OK) and MIDIAx (the most fun algoritmic program I have seen.) Other programs that Omega users would like to see as shareware are Tunesmith, M, old synth/sampler editors etc.

Would it be possible to get a bug-fixed version of Omega II?

Trond Einar Garmo

3007. Re: >>> What the hell is a "Hades"??? or a "Medusa"

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: David James <101642.2124@CompuServe.COM>
Message-ID: <4vg66brnd1@mhafn.production.compuserve.com>
Source record: 139585

The Hades is an Atari clone using th 68040 or 68060 and can support up to 1GB of RAM. The Medusa T40 uses 68040 clocked at 64Mhz. You can get more information at www http://www.ee.ethz.ch/~caschwn/medusa.html
graphic@delphi.com writes:
> What are the "hades" and the "Medusa"? What do they "do", who made them,
> what country, how many (approx), what was the cost, and are they still
> available (new or used).
> I don't ask much do I? Seriously, just saw a brief mention of them and
> am very curious. Thanks

--

David James

3008. Re: An Idea

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <840668736_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 139586

In article <840563630_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) wrote:-

>One that takes the current say desktop.inf/newdesk.inf file and
>converts it to the format used by the replacement desktop ???
>
>Does anyone think such a thing is justified... or do people not have
>this same problem ???

I think your missing the point Phil.

Half the fun of any software upgrade is redoing everything again :-)

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

3009. Re: Atari Corp still around?

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: antisemite@auschwitz.com
Message-ID: <4vg75h$a5h@namesrv.mdc.net>
Source record: 139587

Well lets see.... I think one money hungry scum bag [Bill Gates] is
better than THREE money loving scum bags (Jack, Sam, & Leonard).
Bill Gates at one time being a newbie to computers actually loved the
PC world and was actually an alright person then cam a Billion+
dollars. Jack and the boyz on the other hand, well its
genetics/inbred to screw and move on.

I belive they named a plant after these fellows.

bjr@edison.ebicom.net (Brian Roland) wrote:

>Kevin L. (afa225@freenet.mb.ca) wrote:
>: I know Atari doesn't make comps anymore and the Jaguar was a bust so what have they been
up to? And why is
>: there stock at $4 on AMEX?

>My impression of Atari corp is that it's basicly just a bundle of
>cash left over from a slow liquidation process of a once competitive
>and quite promising corp. It looks like the Tremmels (SP?) do this
>at least twice a decade...as they've managed to do the same thing
>to Commadore...and most likely will do the same to JTS. See, they
>buy out companies that show promise to chrun a healthy profit while
>being liquidated. In the case of Atari...they had a warehouse full
>of game consoles (2600's) and the work force that created them to
>gracefully liquidate. The home PC market was basicly a new target,
>and Atari saw a chance to squeeze a few more bucks with out pumping
>a whole bunch of cash into it. They found a way to cut back staff
>and facilities while putting out a hand full of ST related products
>from time to time to justify their being a corp who can raise money
>on the exchange. And...they just strung along...slowly closing plants
>and discontinueing products until the perfect time to bail. After
>planning a possible short term cash maker (the Jag), Atari won a big
>lawsuit (or possibly more than one) that gave them tons of CASH.
>Rather than marketing the Jag and churning out games for it...they
>took the money and ran. This has been a trend with the Tremmels...
>buy...build up cash...get rid of assets...close it down.

>I hear they've recently merged Atari with some kind of Disk Drive
>company called JTS. Will they run JTS in the ground to build up more
>Tremmel Cash? Or will they actually spend some Tremmel Cash to build
>a good strong JTS corp that actually creates jobs, and churns a profit
>not only for the Tremmels...but for everyone involved in the JTS product
>line?

>This really ticks me off...
>Atari could easily be a PC standard to this day...

>They were big kids on the block when Bill Gates was
>still in school. But rather than truly compete and market...
>they liquidated...closed...layed off...discontinued...took
>the money...and ran.

>Brian

3010. Stik and cab question

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <4vf251$4ms@panix2.panix.com>
Source record: 139588

I've been using Stik and Cab, with a 65% success rate, and some web sites bombs out when I go there. I have to shut down everything and start all over. Forget about going back to that site because it will do it again! Is there something I can do? If I hit these sites via shell... no problemo.

Cab question:

I've been trying to get the external program thing down. When I call up a page with graphic, text, etc. Nothing different happens. Are there special programs needed to get this to work or am I useing the wrong extentions and should us html at the end? Does the external program get the graphic info in the html script? If not... what is the purpose of it?

Thanx, in advance, for any and all help on these matter.
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

3011. Re: ftp.cnam.fr -> sunsite.cnam.fr?

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: "Jon Hull (CS)" <hull@eng.usf.edu>
Message-ID: <Pine.GSO.3.94.960821191129.20715B-100000@suntan>
Source record: 139589
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On 19 Aug 1996, William Wong wrote:

> Mmm... Today I just tried it again, and the HTMLs are there but the links are
> all wrong --> not updated, still using ftp.cnam.fr as the ftp site.

I've been logging on to http://sunsite.cnam.fr for the past several days
using Lynx. I'm logging onto my host with STalker and running a VT100
emulation. I've had no troubles with the site, though all I've been doing
is linking into the Atari archives...

3012. General questions

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Brian Hutchinson <hutch@ena-east.ericsson.se>
Message-ID: <321B0D67.41C67EA6@ena-east.ericsson.se>
Source record: 139590

Hi,

I just got a Falcon and I don't have any manuals. This is my
first ST class machine so I'm having a little trouble getting
up to speed on some things.

1)I just downloaded a updated AHDI driver from umich (ahdi6061.lzh)
and now I don't know what to do with it! When I uncompress it
I get the AHDI.PRG. I don't know what I should do with it so when
I boot it uses the new driver verses the old one!

Does anyone know the difference between AHDI 6.04 and 6.06?

2)Also I downloaded a Cli and I'd like to be able to set a path
so I can enter the name of a program and run it from anywhere.

3)I also added two SCSI drives and couldn't get them to work.
I kept getting a SCSI 0 not responding message on boot up!

I changed my drive ID's to 0 and 1 and rebooted and it worked!
Is this a requirement that drive IDs must be in order starting
at 0?

Also I do not like the way my partitions worked out! I have
12 drive icons on my screen - 4 partitions for each drive!
Can I not make any number of partitions I want and make them
the size I want?

I'll stop for now. Sorry for all the questions

Thanks in advance for all the advice/info.

Brian

3013. Re: How much does a technician make?

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: tholmbom@news.abo.fi
Message-ID: <4vebrt$qt3@aton.abo.fi>
Source record: 139591

Dan Phillips <xiting@worldnet.att.net> writes:

>BTW, doctors' pay is _nothing_ compared to those vulture CEOs that wipe out
>thousands of jobs, then keep a percentage of the "savings" to the company.
>Try 70-80 times what the average full time employee makes.

Well, you have to remember that the companies are paying them for there
(continued?) loyalty and not the actual work they do. A underpaid CEO can
and will do a lot of damage to a company. This is just the way it is.

Think about the amount of inside knowledge they could/would use for there
own personal gain. Why don't they? They get paid enough not to bother.

TH-96 "Money talk's!"

3014. Re: HELP! Losing data on Hard Drive with CD Rom attached!

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555067136.67627.71.starship@3rdplanet.com>
Source record: 139592

jyoung57@delphi.com barked in COMP.SYS.ATARI.ST on 21 Aug 96:

j> Can someone enlighten me on the proper way to hook up a CD Rom drive as
j> I keep thrashing partitions with my 2X hooked up.
j>
j> My effort was to hook up the Link adapter to my hard drive, a SCSI
j> cable from the other port on the hard drive to the CD Rom drive, and
j> a pass through SCSI terminator on the other port of the CD Rom drive.
j>
j> Where is this solution failing me?

You have to set the SCSI ID on the CD-ROM to a different number than that on your hard drive, Jeff. I would suggest you set it to 7; that leaves zero through six for other devices (and your existing drive is probably zero).

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

3015. $39 External SCSI CD-ROM drives forsale

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: cameron@solaria.sol.net
Message-ID: <4vgnpk$3vg@solaria.sol.net>
Source record: 139593
Cross-posted to: wi.forsale,wi.madison.forsale,comp.sys.atari.st,comp.sys.atari.st.tech,alt.bbs,alt.bbs.majorbbs,alt.bbs.pcboard,alt.bbs.wildcat,sol.forsale,local.forsale

```
* Refurbished Hitachi CDR-1750S External SCSI CD-ROM drives *
* $39.00 each plus shipping. *
* Buy two or more, $35.00 each plus shipping! *

Compatible with * IBM, clones, * Apple, * Macintosh, * Amiga, and most
other machines using a SCSI interface.

For multiple drive applications that experience much access and
multiple CD access, these are the drives to use. Don't bother with
changers that can't access more than one CD at a time and that have to
swap CD's around constantly. These were the best External CD-ROM drives
ever made and will outlive CD changers. They can NOT be converted to
internal drives, as they are TRUE external units.

Each drive is factory refurbished from Hitachi. Package includes the
drive, standard three-prong power cord, CD-caddy, Manual (printed in
English, German, and French), and a Hitachi warranty card.

Features:
---------
* Advanced access time (320ms average random access time).
* Data Transfer Rate (153.6 - 175.2 kb/sec).
* Large buffer memory for I/O (64KB).
* Right & Left channel audio output RCA jacks.
* 3.5mm headphone jack.
* Interface: SCSI BUS (ANSI X 3.131-1986), 50-pin shielded connector.
* Two 50-pin Centronics style SCSI ports (one "in" and one "out").
* Allows connection of up to seven drives per SCSI interface card.
* You may also run multiple SCSI cards in one computer.
* CD Caddy disc loading system (Caddy included).
* Audio playback circuit incorporated.
* Lens cleaning mechanism.
* Double caddy door for protection against dust.
* Power saving mode, for periods of inactivity.

Dimensions: 13" long, 9" wide, 3" tall.

Front panel options/features: headphone jack, volume control, busy LED,
disc LED, power LED, eject button, and power on/off switch.

Rear panel options/features: dual 50-pin Centronics style SCSI ports in/out,
Right and Left channel audio output RCA jacks, function switches, standard
3-pin power connector.
```

Function Switch Options:
----
* SCSI-ID: 0-7
* Parity Checking: on/off
* Terminator: on/off

* Software for your SCSI controller is *REQUIRED* for almost all
* applications, and is not provided with the drives. Please verify that
* your SCSI controller manufacturer has drivers available *before* you
* order a drive! These are 1x speed drives.
* SCSI cables also available (not included).

Terms: Pre-payment with money order or certified check, or C.O.D. Drives
will be shipped via UPS ground, unless otherwise requested by purchaser.
Each drive weighs 12lbs. Shipping costs $5.00 to $9.00 depending on area.
Add an additional $5.00 for C.O.D. For exact shipping charges, send e-mail
with your UPS shipping address and zip code. Will provide voice phone
number upon request.

Cameron Bicknell
730 9th Ave.
Union Grove, WI 53182-1122

Internet E-mail: cameron.bicknell@ide.mil.wi.us <-- For fastest response.

System Operator of Infinite Data Exchange BBS (414)878-2074 Racine Area
** These lines are for modem callers ONLY. ** (414)835-9931 Milwaukee Area

cameron.bicknell@ide.mil.wi.us
cameron@solaria.sol.net

3016. Re: ST REport

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <321adf5e.2281798@news.airtime.co.uk>
Source record: 139594

On 21 Aug 1996 05:45:32 GMT, Dan Phillips <xiting@worldnet.att.net>
wrote:

>> I appreciate Dana's efforts to distribute ST Report also, but be
>>aware that it is largely PC oriented and the Atari stuff is less than 10%
>>of the content. Sometimes, way less.

>10% is pretty darn good for a machine which is no longer supported by a
>manufacturer in the US.

Exactly!, and as I have access to a pc as well, and so do a lot of
atarians, aspecially the schoolies...whoops sorry I meant students :)
then it sounds alright to me?,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3017. Re: .prg to play .wav or

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <61a_9608211226@flight.org>
Source record: 139595

> CL> I use superboot, and its sample play doesn't work the way I want.
>
> In what way doesn't it work the way you want?

I have superboot setup so it doesn't display is setup menu unless I hold down shift. Superboot won't play a sound unless I hold down shift. I am* using v7.5 or somesuch though... PLAY.PRG just works and sounds better, and will even play through my Replay 4 cart if I wanted it to...

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo---'

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3018. GFA Basic 1 -> 3 ???

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <619_9608211226@flight.org>
Source record: 139596

```
> Does anyone have a copy of GFA Basic 1 that they could do a convertion
> for me with ???

I have GFA 2. I could try...

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo-------------------------------------------'

* Kivi (unregistered) 1.41a *
---------------------- -//- ---------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.
```

3019. Little Green Selector question

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: dandee@gatecoms.gatecom.com
Message-ID: <4vfvro$7r7@www.gatecom.com>
Source record: 139597

I did a non-Atari floppy mech upgrade in a 520ST, now it's difficult to
get directory info when I switch floppies.
I know there's a "media change" command in the LGS that allows for this,
but I can't remember what it is, and I can't find the docs!
Can somebody tell me what the key combination is that updates the
directory info?
Thanks!
Dan

3020. Re: STOLEN????

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960821122323.13261B-100000@epicycle.lm.com>
Source record: 139598

Didn't you guys ever hear that imitation is the sincerest form of flattery! He could have copied any page on the web! He picked Tony's, that meant he obviously thought it was the BEST! When it comes time that I want to sacrifice some of my workspace for a homepage, I'll probably end up copying bits and pieces from many peoples homepages! Though I don't think I'll just go ahead and copy someones whole, mainly because I don't think that anyone else has the exact same interests as me!

On Tue, 20 Aug 1996, Rich Tietjens wrote:

> In article <840557528_OASIS_@phil4.demon.co.uk>,
> phil4@phil4.demon.co.uk (Phil Hough) wrote:
>
> About the direct copying of Tony "STOSSER's" Web page:
>
> >In my books this is very close to pirating shareware software, and in
> >a computer community, where shareware is a big part of the community,
> >its a pretty stupid thing to do.
>
> One thing it certainly will accomplish is to make everyone who sees the
> truth think the thief id a total loser. What say we take up a collection
> and get him an account on AOL's kiddie service? <EVIL GRIN>
>
>
> *!* Opinions expressed herein are those of the writer only *!*
> Unsolicited Email of a commercial nature delivered to this address is
> subject to a $500 charge. Emailing such items, whether manually or
> automatically, constitutes acceptance of these terms and conditions.
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3021. Re: WWW+ on 1040STF?

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <321adbe4.1391745@news.airtime.co.uk>
Source record: 139599

On 20 Aug 96 20:44:40 EDT, Mark Gardiner <100550.3170@compuserve.com>
wrote:

>OK,
ok? :)

>I've read through the last 108 messages and read the *Last* issue of ST Format
>and want some direct answers:

> Q1: Can I successfully www/email/ftp/telnet on a standard DSDD
>floppy driven 1040 STF with a V34 Motorola Modem and SM124 screen?

Thats a big fat YES!

> Q2: If so with what software? I have access to both Demon (UK)
>and CServe as providers - CServe for email mainly.

The STiK/CAB package available from just about anywhere will do the
trick

>Incidentally I always squeeze more out my floppies with extended formats...

Nice, but don't forget that things get unstable if you go too big, I
like 2/10/80 and have never had any trouble :)

>I know its asking a lot but, well I've had my old STF since May 1988 (new) for

Its not asking a lot at all,

>I know these questions are asked frequently but noone talks about a floppy only
>setup on 1Mb... It is really for emergencies/pure devilment you understand!

Well I argued this point with everyone, all the magazines where going
on about 2+ megs and a hard drive etc, this must surely have put a lot
of bog standard set up owners off, to have the above certainly helps
and makes life easier but.....

I used a one meg STFM with one disk drive,

I used STiK to log into my account,

CAB to Browse the web, you can use low rez and get 16 colours, a good
web page will automatically format its page to your screen size, so
reading files shouldnt be a problem, just pictures may need scrolling
to view,

I used the IRC program that comes with STik, this is fully functional
allowing dcc, mutli channels etc,

I used the ftp program to update the web page I was running on the above system ? :)))

I could telnet as well,

Since then I believe ANTMAIL etc has appeared for your email, I had access to a shell account at the time so could easilly get my mail and news, but I believe its possible now anyway,

So a big YES YES YES your set up is ample to do everything on the internet :)))
The software is easilly found anywhere that has anything to do with ATARI, it is also very cheap to register, well it was when I registered mine, but that was ages ago, I use a pc for net access now, but like you point out...at least i know i have a back up :)))))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3022. Re: How much does a technician make?

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4vfodh$n04@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 139600

tholmbom@news.abo.fi (Thomas Holmbom IFK) wrote:
>Dan Phillips <xiting@worldnet.att.net> writes:
>
>>BTW, doctors' pay is _nothing_ compared to those vulture CEOs that wipe out
>>thousands of jobs, then keep a percentage of the "savings" to the company.
>>Try 70-80 times what the average full time employee makes.
>
>Well, you have to remember that the companies are paying them for there
>(continued?) loyalty and not the actual work they do. A underpaid CEO can
>and will do a lot of damage to a company. This is just the way it is.
>
>Think about the amount of inside knowledge they could/would use for there
>own personal gain. Why don't they? They get paid enough not to bother.
>
>TH-96 "Money talk's!"
>
Meanwhile, our jobs go overseas because (we) stupid Americans continue to buy imported goods "because they're cheaper". Ultimately, these companies will go down the drain because no one here, in the largest consumer nation on the planet, will have the discretionary income (i.e. job) to buy their products and the nearly slave labor they have in emerging countries will not be earning enough to buy the products either. I'm a Republican, and to me that means making sure we don't get taken advantage of by other countries' trade practices just to let a few at the top make _way_ too much money. Japan flat doesn't allow us to compete in certain markets, and China uses prison labor to undercut American wages and we do nothing. (Of course, I personally support prison labor, but only for domestic products.)

These "ivory tower" idiots don't seem to see the long term ramifications of their actions. "Let them eat cake" seems to be their motto. They need to remember that we have an armed populace and that when people snap, they will care as much about right and wrong as these crooked CEOs who sell out America for their own short term gain. And it _is_ short term, because the currency will ultimate collapse if the lower class can't get a job.

Just my thoughts,

Dan

3023. Re: NOS COMMANDS

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: colin@pells.demon.co.uk
Message-ID: <840737704_OASIS_@pells.demon.co.uk>
Source record: 139601

In article <840369616_OASIS_@shaw1.demon.co.uk>
Stuart@shaw1.demon.co.uk (Stuart) said:-

>Could someone send me a list of NOS commands.
>Could you send them to:
>Stuart@shaw1.demon.co.uk
>__
>
>
What you need Stuart is to FTP from ftp.demon.co.uk/pub/docs/ a file I think titled 'kaq9.txt' or something which contains all the commands for NOS. There dosen't seem to be a definitive doc on all the commands relating to NOS as some of the commands in the txt file don't work, IE to move up one subdirectory one has to enter cdup followed by the directory, and not as stated, cd. Also the command mput does not work, there may well be others. Anyway take a look in /pub/docs/ and see if there is what you want in there. Hope this helps.
ATB
Colin Pells.

--

_____ _____
/___ool /___ol

colin@pells.demon.co.uk <--->
http://www.pells.demon.co.uk/

3024. Portfolio Problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: tjordan@tjordan.demon.co.uk
Message-ID: <840722586_OASIS_@tjordan.demon.co.uk>
Source record: 139602

```
--------------------------------------------------------------------------
Danger Do Not Sniff the Starry Psychedelic Aroma Encapsulated Within
---------------------- God took one last sip of sweet lemon tea as she-----
formatted the Reality: partition on her hard disk. After pouring out
another helping of tea into her large black mug with a smilie on the
front she deleted lines one to infinity in her sys:s/statup-sequence and
turned off the light.-----------------------------------------------------
```

3025. Re: Atari Corp still around?

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hnHTZ3V.dpj@delphi.com>
Source record: 139603

"Kevin L." <afa225@freenet.mb.ca> writes:

>I know Atari doesn't make comps anymore and the Jaguar was a bust so what have they been up to? And why is
>there stock at $4 on AMEX?

Atari isn't doing much of anything other than selling off inventory.
Their stock isn't on AMEX anymore, or anywhere else. It's now JTS
stock, and still trading on AMEX. Last I looked, it was around 5.

Dana @ STReport International Online Magazine

3026. HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4vg0kk$86s@atle.abc.se>
Source record: 139604

I have just upgraded my Cubase to the latest Cubase Audio Falcon.
Everything works just fine, except for one thing... I can't hear the
metronome any longer!!

Please... if you got any ideas, _please_ let me know.

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3027. Re: ST REport

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hrAwRzQ.dpj@delphi.com>
Source record: 139605

Dennis McGuire <mcguired@moose.erie.net> writes:

> I appreciate Dana's efforts to distribute ST Report also, but be
>aware that it is largely PC oriented and the Atari stuff is less than 10%
>of the content. Sometimes, way less.

Yes, it's sad sometimes, I admit. We're working on it, though! <g>
The "plus" side is that many Atari users also use PCs, so the PC content
is usually noteworthy for them. Me, I skim right on past it! <g>

Dana @ STReport International Online Magazine

3028. Re: ftp.cnam.fr

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: Thor <thor@phoenix.earthlight.co.nz>
Message-ID: <Pine.LNX.3.91.960821231440.14017B-100000@phoenix.earthlight.co.nz>
Source record: 139606

>
> >For some reason it's been changed. You need to use the following address:
> >
> >sunsite.cnam.fr /pub/Atari (IP 163.173.129.5)
>
> Oops... should be /pub/atari I think... not quite sure, but you'll find it.
> ^
>
>
> Hallvard
>
> --
> _/_/_/_

3029. Re: Question about the SC1224.

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: gary@imco.demon.co.uk
Message-ID: <840745008_OASIS_@imco.demon.co.uk>
Source record: 139607

In article <840639054_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>I'm not sure but IIRC the SC1224 and Philip's 8833Mk2 were the same
>monitor, but with different cases ??

I'm not sure that's true for all SC1224's. Mine bears very little
resemblance to the 8833 and has no inputs apart from the 13pin DIN
plug. It is an anologue RGB monitor with seperate H and V sync inputs
and would require quite a fancy adaptor to accept composite video.
It's been on my projects to do list for some years now ;-)

>There is no way to plug a none modulated Atari (or any computer) into
>an antenna _only_ TV, unless you can buy/find/make a modulator
>(external probably).

External modulators were at one time available for ST's (in the old ST
and STF days). Maplin Electronics produce a couple of suitable
modulators in the UK (PAL) and I'm sure Radio Shack (or whoever) can
supply NTSC versions for the States, cost should be less than 20ukp
(30usd).

Fun eh? Gaz.

--

Gary Noack @ IMMORTAL COILS, Huntingdon, England.
WWW: http://www.imco.demon.co.uk/
e-mail to: gary@imco.demon.co.uk
phone/fax: +44 (0)1480 497730

3030. Re: Gluestik is there.

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <321a5762ff1114@sn.no>
Source record: 139653

[Gluestik]
>>>http://www.cs.duke.edu/~dsb/files/gluestik_beta1.zoo

Why can't files be uploaded in more "standard" formats like .ZIP?
That way they'll work fine with downloads in whichever browser people are using (I've had problems with "Lynx" when downloading certain files- they download as text files...).

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3031. Re: Win95 style start menu for Atari TOS?

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: ag352@ccn.cs.dal.ca
Message-ID: <4ve308$bb7@apollo.isisnet.com>
Source record: 139654

Excellent!

I use Superboot 8.1/ Teradesk 1.36 on my TOS 1.62/ICD AdSpeed unit here
in Canada. Thought I was the only one left.

John S. Gray <ag352@ccn.cs.dal.ca>

3032. WTB: Dr. T's Copyist

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: ag352@ccn.cs.dal.ca
Message-ID: <4ve3ck$bb7@apollo.isisnet.com>
Source record: 139655

I find that Notator SL's printer routines don't offer enough control when printing a score, even with exporting it as an IMG file. Somebody said that I might try Dr. T's Copyist Pro DTP for the Atari. Now I find that it isn't sold any more. Anybody have a copy to sell?

John S. Gray <ag352@ccn.cs.dal.ca>

Snail-mail:
Box 27, Site 7A, RR#5
Armdale, Nova Scotia, Canada
B3L 4J5

3033. Animation software?

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHVHBAWAUp@tos.ak.planet.gen.nz>
Source record: 139656

I am looking for software for TT030 or Falcon030 which will allow me to manipulate animations.

Mainly, I would like it to display multiple frames of the animation in miniature form on screen so that I can easily select groups and shuffle them around before creating the final animation file.

It should also read multiple single-frame images (preferably in targa format) and through the above mentioned process create and animation from them.

At worst, it could simply load a series of GIF files (must be GIF in this case) and let me shuffle them round as mentioned above, then output a list of what order they should be in. Then I can make an animation of them separately with another program.

Of course it would be better still if it had extra functions such as fades between two animation sources, overlaying multiple animation sources etc.

Any suggestions will be much appreciated.

--
+-------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+-------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

3034. Re: Magic4 and long filenames?

Newsgroup: comp.sys.atari.st
Date: 1996-08-21 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <18016_hsideras@mettav.demon.co.uk>
Source record: 139657

Hi Andreas, on 19 Aug 96 you wrote:
a>
a> Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
a> : *Hi Andreas*, on 16 Aug 96 you wrote:
a> : I'd really appreciate a rundown on the improvements to MagxDesk in
a> : this version. Can you give us a list?
a> Compared to Magxdesk that was included with MagiC 4 there are only some
a> minor bug fixes and a new text file viewer MGVIEW.APP, so you do not
a> longer need SHOWFILE.TTP.
a>
a> There are many many many internal improvements concerning the internal
a> structure of the OS, compared to 4.x, i.e.:
a> threads
a> signals
a> many MiNT funnctions
a> VFAT
a> long partitions

Ok. Has anything been done wrt support-programs like Applicat? Especially fixing the way that it grabs memory and doesn't release it after quitting? (on a 68000 machine, btw). This is a significant problem and is the cause of the majority of my reboots. My other main problem is with NVDI4's replacement for SHUTDOWN in the graphics card version.

a> Therefore I had not enough time to improve Magxdesk significantly.
a> Unfortunately MagicAtari, MagicMac and MagicPC all are shipped with
a> Ease and only very few persons use Magxdesk.

On a 4Mb machine I wouldn't dare use any other desktop - not enough RAM to run programs. I often run out of RAM...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3035. How to add samples for use in "Connect"?

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <321c9cc21183dbb@sn.no>
Source record: 139458

Has anyone here successfully inserted sound samples into the terminal
emulator "Connect"? (different sound samples can be used for the different
alert messages).

Well, I've got a few samples I'd like to use, but somehow they don't come
out right when I try them in "Connect". They sound just fine when I use
them in "Soundlab". Strange...
Could it be that Soundlab's sample format isn't fully compatible with
Connect's format? I use .SND samples.
I don't have any other usable sample editor- any suggestions?
(I use a TOS 2.06 based STe with 4Mbytes RAM).

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3036. Re: Little Green Selector question

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vhra7$3j8_007@jf.intel.com>
Source record: 139459

In article <4vfvro$7r7@www.gatecom.com>,
dandee@gatecoms.gatecom.com (Dan Danilowicz) wrote:
>
>I did a non-Atari floppy mech upgrade in a 520ST, now it's difficult to
>get directory info when I switch floppies.
>I know there's a "media change" command in the LGS that allows for this,
>but I can't remember what it is, and I can't find the docs!
>Can somebody tell me what the key combination is that updates the
>directory info?

That I don't recall, but there's a small AUTO-folder program someone sent me called FMC (Force Media Change) which forces TOS to re-read the FAT every time you access the disk. It works very nicely - need it?

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3037. Re: HELP! STiK not working!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <4vij09$ofp@mn5.swip.net>
Source record: 139460

In article <59AyhZP.brimiller@delphi.com>, brimiller@delphi.com says...
>
>I am at my wits end trying to get STiK to work.
>---
>It is eternally trying to "Register host" under CAB, "Register" under IRC,
>and "Register" under Antmail! Nothing works! On CAB, after a 10 minute
>wait for the "registration of host" to finish, I get a blank page, no
>matter WHICH site I choose! All of my info is correct.
>---
>My hardware is an Atari Falcon030, with TOS 4.04, a 500 meg HD, and 4 megs
>of RAM. I am running WWW131.
>---
>Thanks,

Have you installed HSmodem7 ?? If not, do it now.
You can find it on any wellsorted AtariBBS near you, or at almost any
Atari-FTP site.

--

_____
___________/ http://www.geocities.com/Broadway/1353 ___________
/______ .___ . \
(ST) jesper.kock@kockens.ct.se // //	
|____| or kock@kockens.pp.se || ||	To boldly go
< oo > || || /_ were no Atari
|__/| WiZZard on -*-Kockens BBS-*- _/|| ||_ /| has gone before
____/ ATARI ONLY +46-46-250256 |_/ |_| _|/
_____ _____/
\ http://home1.swipnet.se/~w-12411 /

3038. Where to find alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vi1l4$1mg_003@jf.intel.com>
Source record: 139461
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

I've been looking around to find servers that carry out alt.binaries groups, and have found several read-only servers. Last night I managed to find a "posting OK" server as well. There's a Web site that will give you a list of existing "free nntp" servers at

http://dana.ucc.nau.edu/~jwa/

I attached to peacenjoy.mikom.csir.co.za and found the desired groups and got the "posting OK" message that I was so desirous of.

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is subject to a $500 charge. Emailing such items, whether manually or automatically, constitutes acceptance of these terms and conditions.

3039. Re: anyone using zippo news?

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <840821484_OASIS_@pwomar.demon.co.uk>
Source record: 139462

In article <JjISJbf.chrishinds@delphi.com>
Evil has no boundaries <chrishinds@delphi.com> said:-

>dave <dave@mbha.demon.co.uk> writes:
>
>>Is anyone out there using zippo news? If so, how are your news files
>>configured? I can only get the connected message followed by an error
>>'error 500 what?'. I thought zippo was FOC...?
>>
>>Any help gratefully received.
>
>Is this the one where you have to pay? If so, I thought it required
>username and password, which Oasis doesn't support (yet--hint, hint).
>
>I've gotten the free zippo news server to work, but that was with Oasis
>1.35 a while ago. I stopped using it cause it was slower than death.

I had the same problem, this should only happen with posting not
recieving. You may be aware that Oasis makes dodgy headers concerning
the GROUP argument, the RFC states that it should still work OK but
Zippo isn't completely compliant, just use Demon's instead, it's slow
at times but recently it's been flying for me at over 1000cps.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

3040. Re: Moniterm glitch - HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: goodkenwin@aol.com
Message-ID: <4vijbf$cvj@newsbf02.news.aol.com>
Source record: 139463

Dan,

Thanks for the info.. I'll check on CIS and Genie Lib's for the latest
version (if it's there).
GoodKenwin@ AOL.com

3041. Current Notes Magazine!

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: hcarson@io.org
Message-ID: <4vihqm$oq7@news1.io.org>
Source record: 139464

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In This Issue:

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FREEDOM review | alt.info.everything - Dan D.
PAGESTREAM review - Dave Lee | RAINBOW II review - Lianne Reitter
iPRN review - Jeff Wisniewski | RAM & S.N.O.T. - Lorant (MIDI) Oswald
....CRAWLY CRYPT ARCHIVE CD review....
....Dan's Best Essential Web Sites....
....Hints, Tips, and Great Support....

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Danny Bhabuta at: dbhabuta@cix.compulink.co.uk
==========

3042. NEW Atari User

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: oscar@justified.com
Message-ID: <MPLANET.321d4daeoscar989760@client1.news.psi.net>
Source record: 139465

Hi there -

My brother has been bitten by the Atari bug and I was thinking of getting him started with a nice machine. I personally never used anything past the orignal ST machines (though I still have my 8bit...), so I'm trying to educate myself on exactly what's available these days in the world of Atari computers.

I was thinking of getting him a Falcon machine. Any comments? My main concern is being able to use a standard SCSI hard drive and CD-ROM reader. How much memory should it have, and can I use PC-type SIMMs? What's the maximum baud rate on the serial port? Where's the best place to buy one of these?

He's going to be using it mainly for school work and accessing the internet. What TCPIP connectivity software is available? What's the best web browser / email client / news reader?

I've been desperately looking for a central FAQ for this newsgroup without any luck. If all of these sorts of things are answered in a FAQ, please direct me to it.

Thanks,
Oscar

3043. Web Resource Updated

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <4vimgs$8@mark.ucdavis.edu>
Source record: 139466

The Yolo Atari Club web pages have finally been updated! After almost a year of constant updating, it has been over six months since the last update. But now they're being regularly finely tuned once again.

In case you haven't visited before, the YAC pages maintain well organized links to most every web page of interest to owners of TOS based computers. If we don't link to a TOS page you know, send me e-mail! We will! My Internet Service Provider swears the page gets over 6,000 hits a month (we used to get even more when we were updating regularly), so we must be doing something right.

The latest update looks best with the latest browsers, including CAB 1.3 (and the other guys', versions 3.0). To get there, point your browser at:

http://www.dcn.davis.ca.us/~dmlarson/yac

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3044. TOS 1.4 British; where's the backslash?

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4vion8$fd@freenet-news.carleton.ca>
Source record: 139467

I had TOS 1.4 in 6 chips, and a fellow in Australia had 2 chips, so we swapped. Fine, so far. But his chips are British configuration, and where my North American keyboard has a backslash, on the new TOS, I get a "#". This makes it very difficult (read;impossible) to enter directory paths! Where do you Brits find a backslash? I'll trade you a pound symbol for a backslash! (it's not on this machine)

--
Songshop Musical Productions // I went to the circus,
Box 266, Shawville, Quebec // And saw a man eating chicken
J0X 2Y0 (819) 647-6022 //

3045. Nite Lite

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: Doug Herschbach <dherschbach@matnet.com>
Message-ID: <321CDFFD.3209@matnet.com>
Source record: 139468

Does anyone know what ever happened to the Nite Lite BBS? It was a milti-line, run on an ST. The area code was 508, and I'm curious if Paul Swanson (Writer of the BBS program) is still around, or his BBS is still up. Thanks!
-Doug

3046. Re: How to add samples for use in "Connect"?

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <321ccba5.977305@news.airtime.co.uk>
Source record: 139469

On 22 Aug 1996 18:47:16 +0200, hallvart@sn.no (Hallvard Tangeraas)
wrote:

>Has anyone here successfully inserted sound samples into the terminal
>emulator "Connect"? (different sound samples can be used for the different
>alert messages).

I used to use connct, and yes I got smpled sound first time no
problem, :) actually quite a good effect :)

Would suggest you try SIGN/UNSIGN

I used samples in SAM format, the nearest to that on your list, is
WAV, Well thats as far as I know ??

Anyway point is that ConNect plays them alriught, so its your
samples?

Dunno if that helps

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3047. NNTP KICK

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: MICHAEL ROBILLARD <76060.1125@CompuServe.COM>
Message-ID: <4vimvlbke1@mhafn.production.compuserve.com>
Source record: 139470
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

WHEN using NNTP kick I receive the message connecting to new.????.com
then there is a pause.A few seconds later the message closing news session
I then exit Nos but I can't find batch.txt anywhere and history.txt is a 0
byte file.
Nos is located at K:\NOS\
Other folders K:\NOS\SPOOL\NEWS K:\NOS\SPOOL\HISTORY K:\NOS\SPOOL\MAIL
In startup nos I have the command nntp dir nos/spool/mail nos/spool/news
Any suggestions would be helpful

3048. Re: NNTP KICK

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555131089.78070.09.starship@3rdplanet.com>
Source record: 139471
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,

76060.1125@CompuServe.COM barked in COMP.SYS.ATARI.ST on 22 Aug 96:

> Newsgroups: comp.sys.atari.programmer,comp.sys.atari.st,
> comp.sys.atari.st.tech
>
> WHEN using NNTP kick I receive the message connecting to new.????.com
> then there is a pause.A few seconds later the message closing news
> session I then exit Nos but I can't find batch.txt anywhere and
> history.txt is a 0 byte file.
> Nos is located at K:\NOS\
> Other folders K:\NOS\SPOOL\NEWS K:\NOS\SPOOL\HISTORY K:\NOS\SPOOL\MAIL
> In startup nos I have the command nntp dir nos/spool/mail nos/spool/news
> Any suggestions would be helpful

What's the first line in your NNTP.DAT file look like?
And what do you have entered in STARTUP.NOS for nntp server?
It sounds as if you have no news server listed in STARTUP.NOS

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

3049. Re: HELP! with Oasis!

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: kfoley@cameo.co.uk
Message-ID: <1192_kfoley@cameo.co.uk>
Source record: 139472

At 04:59:52 on 15 Aug 96, thechyld@thechyld.pcc-uky wrote this about HELP!
with Oasis!

t> HELP! I had to re-install Oasis v1.35 on my Falcon when I got too
t> many errors and now, after faithfully re-setting it up, I can't do a
t> NNTP kick to the newsgroups without it trying to download -incredible-
t> numbers! I'm talking I stopped it at 261,595!!!!! HOW do you set it
t> up so that it does not try to download every message ever posted?
t> Thanks and for me to see your reply you will have to send it via E-
t> Mail!!!

AFAIK then NOS will only attempt to download all mail when it has no "nntp
groups xxx" setting in STARTUP.NOS _and_ it can't find NNTP.DAT.

Make sure you've got NOS looking in the right place by doing (eg):
"nntp dir d:\oasis\spool\articles d:\oasis\spool\news"
_In_ Startup.nos.

ATB,
Karl.

--

Cameo Network Services Ltd., Suite 214, | Novell authorised reseller.
York House, 2-4 York Road, | Training and consultancy.
Felixstowe, Suffolk, England. |
Tel: 01394-672004 Fax: 01394-271210 | HTTP://www.cameo.co.uk

3050. Save those Atari machines

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: Ron Pothier <falken@cyberg8t.com>
Message-ID: <321CE7F1.66D3@cyberg8t.com>
Source record: 139473

Since Atari Corporation is no longer in existence, I am willing to bet that the computers and other stuff bearing the Atari trademark will fast become a collectors item in the computer world. If you want to make some real money on your old hardware, now is the time to store it for a later resale. Assuming, of course the stuff you are not currently using.

3051. Re: "Hypercard" like program ("Hyperstack"?) ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: student1 <student1@cfcsc.dnd.ca>
Message-ID: <321CBEF3.7B05@cfcsc.dnd.ca>
Source record: 139474

Eric Hays wrote:
>
> Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:
> : I once saw a program which I believe was called Hyper Stack. It was
> : similar in many ways to the Macintosh Hypercard program.
> {snip}
> : If anybody knows what this is or where I can obtain it, please let me know.
> I think you are thinking of HyperLINK. That was a great program from JMG
> Software International in Canada. They stopped supporting it jsut as it
> was getting good. I'm guessing two guys wrote it, one doing the main
> program and the other doing the documentation and example modules and the
> second guy was flogging the source code for a while. I really wished
> someone had picked it up (or that I'd had the skills to do it myself). I
> remember seeing a post about a year ago from that guy saying maybe the
> code could be used in a web browser (this was before CAB was finished).

Yes, George [george@jmg.on.ca] wrote it and David [david@jmg.on.ca]flogged
it :^)
I bought a copy at ACE'92 in Toronto, but they stopped flogging it shortly
after. Still sell some Atari syuff I think.

3052. 520ST--- Worth the trouble?

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: cw@fc.net
Message-ID: <4vgnbs$cqq@villa.fc.net>
Source record: 139475

Hi. I never realized that Atari still had such wide use out there. I picked up a 520ST at a yard sale the other day with an extra floppy drive for $20. I'd like to work with it a bit, but I know zip about it! Is it even worth messing with?
I'll hold the rest of my questions 'til I find the FAQ...
Thanks!
Christopher

3053. Re: >>> What the hell is a "Hades"??? or a "Medusa"

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: Thorsten_Floeck@w2.maus.de
Message-ID: <199608220828.a18560@w2.maus.de>
Source record: 139476

Hello Hallvard,

HT>There's also one called the "Eagle".

The Eagle is dead ...

Thorsten

3054. Mega ST 4 + Laser to SELL

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: Ivan Rajower <irajower@tinet.ch>
Message-ID: <321B967C.70A1@tinet.ch>
Source record: 139521

I sell for a good price a Mega ST 2 (with 4 MG), Harddisk SH205
Monitor SM 124, Laser Printer SLM 605. All is in good state of work.
I have also a lot of ORIGINAL Software: Notator 3.1 and Notator Logic
with key, and many others.
Pease E-Mail me, if interested, and we can find an agrement.

Ivan Rajower (irajower@tinet.ch)
CH-6987 CASLANO
SWITZERLAND
phone:+41/91/60605425

3055. 128K Speccy emulator ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <840758444_OASIS_@wile.demon.co.uk>
Source record: 139522

Hi people :)

OK, I'll admit it. I'm desperate !!

Does anyone know whether there's a version of the Spectrum emulator for Atari machines that can load 128k Z80 files ?

I've got Hypersports and Starglider as 128k Z80 and I'm dying to play 'em but the Z80 to SNApshot converter I've got won't work on 128k files :(((

Any of you kind souls out there in Fujiland care to share your wisdom with me ?

Thanks

Paz.

--

```
|||||||||||||||| |||
= \ T O T A L |||
_= ___/ H A R M O N I C / | \
/ _\ (o)\ D I S T O R T I O N Falcon030
| | \ _ \ DEMANUFACTURE Motorola Inside
| |/ (____)
\__/ / | _/_/_/ _/_/ _/_/_/_/_/ Love/Hate to :
/ / ___) _/ _/ _/ _/ _/ Paz@wile.demon.co.uk
/ \ \ _) _/_/_/ _/_/_/_/ _/ IRC #atari
\ \ / _/ _/ _/ _/
/ \ \_________/ _/ _/ _/ _/_/_/_/_/ I am over 18, but my IQ Isn't.
```

3056. Re: Americans-Our friends or what!

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: Kimnach@popserve.lerc.nasa.gov
Message-ID: <Kimnach.659.242612A6@popserve.lerc.nasa.gov>
Source record: 139523
Cross-posted to: alt.nuke.the.USA,comp.sys.atari.st,comp.sys.amiga

In article <4vd4r6$jb@news.ais.net> nedkelly@eagle.ais.net (Ned Kelly) writes:
>From: nedkelly@eagle.ais.net (Ned Kelly)
>Subject: Re: Americans-Our friends or what!
>Date: 20 Aug 1996 19:48:54 GMT

>Greg L. Kimnach (Kimnach@popserve.lerc.nasa.gov) wrote:

>: sad to say, but "eagle" has reaffirmed that our educational system has truly
>: failed us.

>And you affirm that the private industry job market is permanently
>fucked. Can't find a job, eh? So you work for the government like I do.
>See how America sucks?

sorry. i had many opportunities in private industry, but selected nasa.
what's your excuse?

regards,
greg

"ED Beta is simply the best consumer videotape format available."
--Video Magazine (Nov.1992, p. 30)
I opted for Betamax, the world for VHS. I for Amiga, the world for IBM clones.
"Do or do not. There is no try!" --Yoda.

3057. Re: Moniterm glitch - HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: goodkenwin@aol.com
Message-ID: <4vh0pp$rra@newsbf02.news.aol.com>
Source record: 139524

>
>Which driver are you using? The original driver is nowhere near as good
>as as the latest version of a driver which I believe was written by an
>independant party, something-or-other 2.3. Also, you have to be pretty
>careful about the auto prg order. Does the mouse hang if you only use the

>monitor driver and no other auto boots or accessories?

>And of course I'm assuming you are using it on a Mega ST. If you have an
>accelerator in your machine, you may need to do a small hardware patch on

>the Moniterm card to stabilize the system.

Dan,

I'm using X_Mon as a driver. I've tried disengaging all auto progs, but
no change. (Yes it's an ST)

I've got an AdSpeed Accelerator on board, but it's not in the Auto Folder.
I use it's ACC if I want it. So, that shouldn't be the problem, unless
the Adspeed chip is conflicting with the Moniterm board.(?) Do you know
what kind of hardware patch would be necessary?

I've looked in the CompuServe libraries for other Moniterm related
drivers, but they don't seem to work.

ps: The guy I bought the Moniterm from said that it had a bad power
supply. It seems to work fine except for this glitch. Doesn't sound like
a power supply problem does it?
GoodKenwin@ AOL.com

3058. Circuit drawing adapterboard for TOS upgrade to 2.06

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: matzingr@iclab.ce.philips.nl
Message-ID: <4vhjne$5ho@ns1.nl.cis.philips.com>
Source record: 139525

Hello fellow-netters,

at home I have an old 1040 STF I want to upgrade to TOS 2.06.
Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) told me I needed
an adapterboard. Does any one have, by any chance, a circuit drawing
for it?

MTIA, cu l8r,
--
Edgar.

|\ /| : : Addr: Philips Sound & Vision
/ | \/ | : Edgar R. Matzinger : t.a.v. E.R. Matzinger
/ | | : : building: SFJ-6.58
\ /| /\| : : P.O. Box 80002
\/ / \ : Philips Sound & Vision : 5600 JB Eindhoven
\ /\ / : Advanced Systems & Appl. Labs. : The Netherlands
\/ |\/ : Integrated Circuits Laboratory :Email:
| : : matzingr@iclab.ce.philips.nl
Disclaimer: Any comments, opinions made are mine, etc ...

3059. NeST is back.

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960822012002189 76@muskrat.com>
Source record: 139526

Nice, I wish I could get something like that working for my BBS, but
I'm still trying to figure out that front door mailer semper?

... work... I can sit and watch it for hours.
___ Mountain Reader II - #Demo 001

3060. SyQuest HD on ST

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960822012002189 77@muskrat.com>
Source record: 139527

The older ICD host for the ST will work with the 44 syquest too.

... Everytime I know the answer somebody changes the question
___ Mountain Reader II - #Demo 001

3061. Re: Moniterm glitch - HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <321C160F.409A@worldnet.att.net>
Source record: 139528

GoodKenwin wrote:
>
> >
> >Which driver are you using? The original driver is nowhere near as good
> >as as the latest version of a driver which I believe was written by an
> >independant party, something-or-other 2.3. Also, you have to be pretty
> >careful about the auto prg order. Does the mouse hang if you only use the
>
> >monitor driver and no other auto boots or accessories?
>
> >And of course I'm assuming you are using it on a Mega ST. If you have an
> >accelerator in your machine, you may need to do a small hardware patch on
>
> >the Moniterm card to stabilize the system.
>
> Dan,
>
> I'm using X_Mon as a driver. I've tried disengaging all auto progs, but
> no change. (Yes it's an ST)
>
> I've got an AdSpeed Accelerator on board, but it's not in the Auto Folder.
> I use it's ACC if I want it. So, that shouldn't be the problem, unless
> the Adspeed chip is conflicting with the Moniterm board.(?) Do you know
> what kind of hardware patch would be necessary?
>
> I've looked in the CompuServe libraries for other Moniterm related
> drivers, but they don't seem to work.
>
> ps: The guy I bought the Moniterm from said that it had a bad power
> supply. It seems to work fine except for this glitch. Doesn't sound like
> a power supply problem does it?
> GoodKenwin@ AOL.com

Doesn't sound like a power supply issue, but the hardware fix may be
necessary, and unless there's a number in that driver, it's not the
latest. You might try Umich or Genie for more infe. Jim Allen of T25 fame
worked up the hardware patch. It involved a pull-up resistor on some of
the pins on the header of the Moniterm board, as I recall.

Dan

3062. Re: SyQuest HD on ST

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: h9104374@hkuxb.hku.hk
Message-ID: <4vhqgu$pbj@hkusuc.hku.hk>
Source record: 139529

William (h9104374@hkuxa.hku.hk) wrote:
: Hello,

: Could anyone please tell me whether I could connect a SyQuest
: Removable HD (SCSI,44MB) on a STfm using ICD Link? Since I have to make
: decision very soon, please reply me through email. Thanks.

: Regards,

Thank you very much for those who emailed me. I have just got the SyQuest working with my ST! I am using ICD Link, ICDFMT somtimes reports error $19 after formating the HD? After the HD is formated, it reports a total number of 2031878 sectors? I am pretty sure the HD is a 44MB removable and it shouldn't has so many sectors. Any idea? I am just ignoring it and using 2 22MB partitions now. BTW, I have got a Spectre 128 and a MAC system disk (MFS format). Is there anyone who can tell me how to get the system into spectre format? I tried formating disks using Spectre, DC-Format and MacAtari. The closest one is MacAtari which does not give me any error when used it in a real MAC, however it seems that spectre does not recongise it since I cannot read it under the spectre menu (disk copy).

Best Regards,

William

--
/)-/)
(oo)
=|./=), _ Regards,
u ( ),_((
((/ ,)) William Wong
_((__(/ email addresses : h9104374@hkuxa.hku.hk
(__(_(_____) h9104374@hkusub.hku.hk

3063. New NeSTList & NeST K

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960822012002189 78@muskrat.com>
Source record: 139530

how about e-mail it to me as a uucoded file?

... STRESSED is just DESSERTS spelled backwards.
___ Mountain Reader II - #Demo 001

3064. Re: Where can I get Neodesk Icons? and STnews download probs

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-2208960919510001@138.110.7.161>
Source record: 139531

In article <4vd2md$eqm@news1.t1.usa.pipeline.com>, hummus@pipeline.com wrote:

> Anyone know where I can find a good collection of icons for Neodesk 4?
> Thanks...
>
> Also, has anyone had any success downloading STNews from the UK ftp? Every
> time I try it tells me no valid data is coming in and I should try later.
> Help!

There are thousands in the ftp archives (atari.archive.umich.edu and ftp.toad.net). Not only can NeoDesk read icons stored in NIC format, but also color icons stored in a .RSC file, and even Windoze .BMP and .ICO files.

It's probably safe to say that this brings the total number available to well over a million (which is not to say a lot of those aren't duplicates <grin>).

Dan Wilga
dwilga@mtholyoke.edu

3065. Re: Special announcement regarding Dr. T's OMEGA and more

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <321c9cb01176282@sn.no>
Source record: 139532

On Wed 21-08-96 21:01, Bat (bat@cyberden.com) wrote:

>Well I took it into my hands to track down Dr. T himself and find out what is going on with the sequencer in respects to is it still really available, is there documentation, etc... and the answer seems to be morphing into a positive result. In the next few weeks, steps are being taken for Dr. T to
offer OMEGA-II as well as other products he has done for the ST directly from his own web site which should be up soon.
>
>The details of documentation is still undergoing the fine tuning, i.e. either you will have to print it yourself off of disk or he can get you a copy. In either event, there will be NO SUPPORT for this product, just a legitimate source for it.
>
>I was considering making it available myself, but Dr. T. has worked hard on this product and I'm glad I was able to contact him regarding this. If anything, he is entitled to some form of payment for OMEGA II and his other ventures as anyone who has ever used this product can tell you it's far supe
ior then any other sequencer out there of equal value.
>
>Now my next venture is trying to get Macromedia to allow DECK to lock to SPP rather then SMPTE so users of OMEGA can lock DIGITAL AUDIO on the Mac (provided they have one) to OMEGA. An OMEGA wet dream in my book. If this sounds good to you, email me telling me so and I'll forward the requests to Ma
romedia.

You might want to have a look at the setup in your editor/mail program!
I don't know many people who has a screen width of 301 characters per line!
75 characters per line would be much better.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3066. Re: STiK Problems driving me BaTTy!

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <BXFRplr.brimiller@delphi.com>
Source record: 139533

Brian-Roland Miller <brimiller@delphi.com> writes:

>In the beginning, there was TOS. And the Lord saw that TOS was good. When
>seeing this, He said "Let there be STiK." And thus, STiK was. But the Lord
>saw that STiK wasn't quite as good.
>-
>Basically, I signed up with TIAC (The Internet Access Co.) of Bedford, MA
>for a SLIP account.

And after a helpful e-mail message from Dan Ackerman, who informed me of
TIAC's incorrect SLIP implementation, I know where the problem lies. :')

BR Miller
Boston, MA

3067. Re: Wanted: MIDIMAZE

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: mpark@u.washington.edu
Message-ID: <4vi5oo$jf0@nntp5.u.washington.edu>
Source record: 139534

"Lars H. L�he" <lhl@schwerin.netsurf.de> writes:
...
>When I bought MIDIMAZE II 5 years ago there came a MIDIMAZE
>from XANTH with it as PD. In a readme was to be read, that
>the Authors of MIDIMAZE II tried to contact XANTH with the
>help of HYBRID ARTS GERMANY and HYBRID ARTS in USA - but failed.

>And this version from XANTH was now PD, could be copied onto
>a Harddisk and is fully playable (with ninjas, std. drones etc.).
...

I suppose it's a moot point, but as far as I know, XANTH has
not released MIDIMAZE into the public domain.

--m (original MIDIMAZE programmer)

3068. Re: * Looking for Fnordad

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vhra7$3j8_006@jf.intel.com>
Source record: 139535

In article <960821131930189948@muskrat.com>,
slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) wrote:
>
>Would this BBS work on a stock 1040ST with tos 1.4? Does it have QWK
>useage?

Yes, it will work, no, no QWK support (directly). Using FidoDoor and
ST-QWK, you could do it, but I don't know how well that would work in only
1 meg of RAM.

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

3069. Re: Moniterm glitch - HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <4vgrlp$k96@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 139536

goodkenwin@aol.com (GoodKenwin) wrote:
>I just bought a used Montiterm Viking 2/91. It seems to come on OK, but
>if I move my mouse more than three inches from the top of the screen, it
>freezes, and I must reboot.
>
>Any suggestions?
>
>Thanks,
>Ken
>GoodKenwin@ AOL.com

Which driver are you using? The original driver is nowhere near as good as as the latest version of a driver which I believe was written by an independant party, something-or-other 2.3. Also, you have to be pretty careful about the auto prg order. Does the mouse hang if you only use the monitor driver and no other auto boots or accessories?

Dan

And of course I'm assuming you are using it on a Mega ST. If you have an accelerator in your machine, you may need to do a small hardware patch on the Moniterm card to stabilize the system.

3070. 42 BBS ??

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <840825964_OASIS_@land.demon.co.uk>
Source record: 139537

Hi all,

Just recently I've been trying to log on to 42 BBS. I get to the point where my modem and theirs are negotiating when suddenly the line goes quiet.

I used to log on to 42 BBS with no problem at all. Has something changed regarding the protocols beiong used?

Confused...

Ali.

--
ali@land.demon.co.uk Edinburgh, Scotland

Once you have flown, you will walk the earth with your eyes turned skyward; for there you have been, there you long to return. -Da Vinci

3071. Linux on Falcon. any usershere?

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: guitarra@freenet3.afn.org
Message-ID: <4vie08$mus@huron.eel.ufl.edu>
Source record: 139538

I would like to set up Linux on my 16 megs of RAM Falcon.
Would any one set a WWW page containig a clear list of files needed
and installation guide. I found some on the net but they are not
very clear. also, I believe that there is a Math Co. emulation
at cnam.fr.

Thanks for your help.

Raymond

3072. Re: * Looking for Fnordad

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4vgs1v$vf@scanner.worldgate.com>
Source record: 139539

Slc.dennis Bishop (slc.dennis.bishop@muskrat.com) wrote:
: Would this BBS work on a stock 1040ST with tos 1.4? Does it have QWK
: useage?

This program was geared and still is geared to being able to be run on a 260ST with a single sided drive. It does, however, still work perfectly on my Falcon with 8 MB of RAM running in a) MultiTOS and b) MagiC. As for .QWK usage, no, it doesn't (at least not yet, and probably not at all). I am working on giving it internet newsgroup access though. (or at least, I will be once I have switched the code to ANSI from K&R C)

Leslie

3073. Anyone got a scanner for sale?

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <840792174_OASIS_@jaubrey.demon.co.uk>
Source record: 139540
Cross-posted to: comp.sys.atari.st,misc.forsale.computers.other,alt.atari,comp.sys.atari.advocacy

Has anyone got a scanner for sale, or know where(in the UK) I can
obtain one fairly cheaply. I have just got STraight Fax 2.2 but need
to scan items to fax. (Max I can pay is 100UKP o.n.o)

Thanks to anyone in advance for you reply,

Regards,

James

--

---
jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT

3074. Re: * Looking for Fnordad

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <DwK28t.FxE@iglou.com>
Source record: 139541

Slc.dennis Bishop (slc.dennis.bishop@muskrat.com) wrote:

: Would this BBS work on a stock 1040ST with tos 1.4? Does it have QWK
: useage?

I did a readthrough of the source code awhile ago, but didn't print it out. It runs on most STs out there quite well, from what I've seen. I may go ahead and compile it to see how it runs, just to learn about the code. I'm currently writing a Top Ten program in C for the Transcendence BBS, and I could convert it for other BBS programs if I'm given the right files and so on.

I've not seen anything in there related to QWK packet usage.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

The CDA was dishonorable. It was an honorable warrior who struck it down.
- Worf

3075. Final Clear Out - FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: Cameron Marshall <cam@carpmaels.com>
Message-ID: <ZboQBHAJ3AHyEwrF@carpmaels.com>
Source record: 139542

I have managed to shift most of my ST gear, but I still have the
following if anyone is interested:

Fontkit Plus 3.4 ï¿½4
2 HP Deskjet cartridges ï¿½11 each
Box 10 3M DSDD disks ï¿½4

Postage is included in these prices.

I also have a 520STFM with TOS 1.4 and 2.5MB memory. Any offers?
--
Cameron Marshall

3076. .prg to play .wav or

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960822012002189 75@muskrat.com>
Source record: 139543

Could someone e-mail it to me? I got a used Falcon030 and didn't get
that program.

... "He is Never Alone" Babylon 5
___ Mountain Reader II - #Demo 001

3077. UUCP-ST

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960822012002189 79@muskrat.com>
Source record: 139544

I used to do the ISIS package mailing by hand on my stock 1040ST, I wouldn't mind doing it if it'll work on that machine, would I need the front door mailer or could I get away with just setting up the bases?

I'm trying to figure out semper right now.

... friend KEEPS the surplus zucchini!!
___ Mountain Reader II - #Demo 001

3078. wanted: spare chips

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DwJ663.FK7@eskimo.com>
Source record: 139545

```
--
Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request
Key Print 3D32AE8E4D9CA017224F2A6F2B088F7F
```

3079. * Looking for Fnordad

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <c65_9608221527@flight.org>
Source record: 139546

> Would this BBS work on a stock 1040ST with tos 1.4? Does it have QWK
> useage?

1. Yep
2. No

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo---'

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3080. Little Green Selector que

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <c66_9608221527@flight.org>
Source record: 139547

> I did a non-Atari floppy mech upgrade in a 520ST, now it's difficult to
> get directory info when I switch floppies.

I have the same problem with a 720k PC drive placed in an external case.
Is there a way to fix this?

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo---'

* Kivi (unregistered) 1.41a *
---------------------- -//- ---------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3081. About ftp.cnam.fr

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960822021506.24768A-100000@usr11.primenet.com>
Source record: 139548

Hi, several persons think or thought that the cnam doesn't update or
maintain the atari site. In fact they are right, but only for one
reason, VACANCY. Actually, Sebastien Truttet, who is the person for
the atari section just started his job at cnam one or two month ago.
This guy is a real atarian, or falconist would be more appropriate in
this case. Don't worry, Everything will be back to normal this fall.
This address is still valid : ftp://ftp.cnam.fr/pub/Atari/
Thanks.

3082. Re: Atari Corp still around?

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <321c7796.2436227@news.airtime.co.uk>
Source record: 139549

On Wed, 21 Aug 1996 23:40:41 GMT, antisemite@auschwitz.com wrote:

>Well lets see.... I think one money hungry scum bag [Bill Gates] is
>better than THREE money loving scum bags (Jack, Sam, & Leonard).

Scum bags they may be, But I would swap places in the twinkle of an
eye, bloody right I would,

I bet Bill gates doesn't have to decorate his own kitchen...

!ynoT...Having a hard day painting :((

3083. Re: Dieter? Ulrich?

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: dorian@alpes-net.fr
Message-ID: <704dorian@alpes-net.fr>
Source record: 139550

On 21 Aug 96, hz@caesar.gun.de wrote:

>> Does someone has the correct e-mail and snail adress of Ulrich?
h>
h> Please try for Ulrich:
h>
h> Ulrich Rossgoderer
h> Friedenheimer Stra�e 34
h> D-80686 Muenchen
h>
h> rossgod@iwb.mw.tu-muenchen.de
h>
h> and for Dieter
h>
h> Dieter_Fiebelkorn@do2.maus.de

Thanks Hartmut, i will.
Bye bye.

-- That which man is always trying to kill, but which ends in killing him.

Please don't e-mail me, as I would not be able to answer you at the
moment. Soon, maybe...
2:320/107.9@fidonet.org - 90:800/1.9@nest.ftn - 51:901/1.9@atarinet.ftn

--

3084. STiK Problems driving me BaTTy!

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: daymon@mammoth.psnw.com
Message-ID: <4vipat$ba0@alpine.psnw.com>
Source record: 139551

Same here!!! I am currently working with all the techies at my provider, Protosource in Fresno, CA, who've never touched an Atari computer in their lives, but are being quite helpful in trying to get this going for me. I have also been getting advice from Toad computers, but so far the problem still remains. Is there anyone who's gotten over the "Receiving data (0 bytes)" problem? It's frustrating to be paying monthly for a SLIP account I can't use! I've been trying since December, if that gives you an idea of what kind of frustration this has been!

Mike Freeman
daymon@psnw.com

3085. Re: NeST is back.

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <84551655_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 139552

In article <960822012002189 76@muskrat.com>
slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) wrote:-

>Nice, I wish I could get something like that working for my BBS, but
>I'm still trying to figure out that front door mailer semper?

Semper is quite easy to set up if you know what you are doing. If you
can sus that out all the gateway packages are quite simple.

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

3086. stik and ppp

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: jmoon@interconnect.com.au
Message-ID: <4vhn88$roo@perki0.connect.com.au>
Source record: 139553

```
--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

jmoon@connect.com.au
```

3087. Re: Win95 style start menu for Atari TOS?

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: acg@coconut.demon.co.uk
Message-ID: <840807924_OASIS_@coconut.demon.co.uk>
Source record: 139554

In article <4ve308$bb7@apollo.isisnet.com>
ag352@ccn.cs.dal.ca (John S. Gray) said:-

>
>Excellent!
>
>I use Superboot 8.1/ Teradesk 1.36 on my TOS 1.62/ICD AdSpeed unit here
>in Canada. Thought I was the only one left.

I used Teradesk for a few years, and it was a great program. I especially liked the text viewer bit. I've now invested in Thing which is excellent, and probably IMO as good as the much more expensive Ease desktop.

There is a later version of Teradesk than 1.36, it's on a CD I have, but IIRC, I had some problems with it, and went back to 1.36.

ATB, Mike

--

ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
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email for subscription details and further information
acg@coconut.demon.co.uk

3088. ATARI COMPUTING

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: acg@coconut.demon.co.uk
Message-ID: <840804260_OASIS_@coconut.demon.co.uk>
Source record: 139555

ATARI COMPUTING - the new printed Atari magazine
****
Just a quick update on how things are going at AC Towers.

We've now sold all the space devoted to advertising in the first issue,
plus many firms have booked for future issues.

Most of the major UK Atari vendors are supporting us, which in anyone's
books, is a mega sign of confidence in both us and the future of TOS
machines.

Editorially we have some marvellous stuff lined-up, with various exclusive
articles, plus all the usual bits and bobs that go to make up a good
magazine!

As previously mentioned in our press release, we are launching the magazine
at the Atari Shows in September at Birmingham and London. And we hope to
meet a very large number of our readers at these shows! By coming to the
shows you will be amongst the first to be able to see and buy a copy of the
magazine.

We are now taking subscription payments, and if anyone wants further
details, please email us.

Best wishes
Mike Kerslake - publisher

--

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email for subscription details and further information
acg@coconut.demon.co.uk

3089. STiK Problems driving me BaTTy!

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <JTLzx1i.brimiller@delphi.com>
Source record: 139556

OK, here is the latest problem in the eternal STiK struggle:

In the beginning, there was TOS. And the Lord saw that TOS was good. When seeing this, He said "Let there be STiK." And thus, STiK was. But the Lord saw that STiK wasn't quite as good.
-
Basically, I signed up with TIAC (The Internet Access Co.) of Bedford, MA for a SLIP account.
-
Logged on, with all information presumably correct. Could not resolve host names anywhere.
-
Found that DNS was phoney, got correct DNS.
-
Now able to resolve hosts, but could not receive data. CAB would resolve, then "Receive Data (0 bytes)" and time out, giving me a blank screen.
-
Was told by a fellow TOSer (my eternal gratitude to him) to check to see if "VC" was on, if so, switch it OFF.
-
Called TIAC, was told that VC was on - that my connection was CSLIP. This was AFTER I told the guy I wanted SLIP - NOT CSLIP. I only repeated it 300 times.
-
Logged on after VC was switched off. Same problem - I'm not getting data. I can see that the host is sending packets, I am just not receiving them. My modem shows data being received, but CAB isn't registering it.
-
I have used other providers without a hitch, spent 15 minutes setting up the config file, logged on and had no problem.
-
What am I or TIAC doing wrong? Are TCP settings to blame? I was told to change MTU to 1006 and MSS to 960.
-
Please, I am at my wits' end. I purchased this account for my business, and so far, it has been less than useless. HELP!

BR Miller
Boston, MA

3090. Re: How to add samples for use in "Connect"?

Newsgroup: comp.sys.atari.st
Date: 1996-08-22 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vhuen$3j8_008@jf.intel.com>
Source record: 139557

In article <321c9cc21183dbb@sn.no>,
hallvart@sn.no (Hallvard Tangeraas) wrote:
>
>Has anyone here successfully inserted sound samples into the terminal
>emulator "Connect"? (different sound samples can be used for the different
>alert messages).
>
>Well, I've got a few samples I'd like to use, but somehow they don't come
>out right when I try them in "Connect". They sound just fine when I use
>them in "Soundlab". Strange...

I don't use Connect, but you may want to try saving the files as othe types with Soundlab - it supports SND, AVR, WAV, and a couple of other formats, and the "high bit" can be either on or off as well, so you have at least 6 different formats you can try. What does Connect's doc tel you to use?

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3091. Re: How to add samples for use in "Connect"?

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vkgtd$3a0_001@jf.intel.com>
Source record: 139358

In article <321deae8670999@sn.no>,
hallvart@sn.no (Hallvard Tangeraas) wrote:
>Yeah, I could try different sample formats, even though the manual talks
>about .SND and .MOD files. The "high bit" on/off definitely makes a
>difference. I guess I need to leave it "on" (that's where it sounds
>terrible and distorted in "Soundslad", right?)

High bit ON sounds pretty awful, right.

I have discovered that some WAV files have a bogus header block, also - if it will play OK in Win95 but it sounds bad in Win3.1, it probably has the new Sin95 header block, which causes either total failure or awful distortion in all other systems. Soundlab can read those OK, though, and you can change the sample speed (or not) and resave the WAV to get "proper" header blocks.

Frankly, I am unsure of the proper format for .SND files - guess we need to look at the tech docs for Soundlab, I'm pretty sure Damien gives that info in there someplace.

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3092. Re: NEW Atari User

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vkgte$3a0_002@jf.intel.com>
Source record: 139359

In article <MPLANET.321d4daeoscar989760@client1.news.psi.net>,
oscar@justified.com (Oscar Fowler) wrote:
>
>My brother has been bitten by the Atari bug and I was thinking
>...
>
>I was thinking of getting him a Falcon machine. Any comments?
>My main concern is being able to use a standard SCSI hard drive
>and CD-ROM reader. How much memory should it have, and can I
>use PC-type SIMMs? What's the maximum baud rate on the serial
>port? Where's the best place to buy one of these?

If money is no object, and you want to make life simple, get a Falcon from Toad or Computer Direct (or your chocie of vendors) with the C-Lab lable on it - that will already have all the hardware patches installed. Also get one with internal IDE drive (85 megs, enough for a good start) and go with the 14 (16) Meg RAM machine from the start; else you have to get a third-party RAM board and fit it yourself. It's a PITA, though a bit cheaper. Be sure to get the VGA monitor connector block; then you can use any S/VGA monitor with no problems.

WWW131 is a complete (less newsreader) Internet access package; requires uncompressed SLIP but the dialer is being reworked even as we speak so as to support other protocols.

Oasis 1.35 will give you a UUCP connection for news and email.

Oasis 2.0x is similar to 1.35 but with a new NOS called ICE, and reworked user interface.

There are also multitasking OSes available; MiNT is free, MultiTOS is MiNT as officially supported (previously) by Atari; Magic is simply wonderful. I don't know if it will work on the Falocn yet, however. GEMini is also available but I've never actually seen it.

Most of the info you need can be found starting at
http://www.3rdplanet.com/~starship/atari.htm

Good luck!

! Opinions expressed herein are those of the writer only *!*
Unsolicited Email of a commercial nature delivered to this address is subject to a $500 charge. Emailing such items, whether manually or automatically, constitutes acceptance of these terms and conditions.

3093. Once again: searchin for Binkley sources

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: Markus Baehr <Markus.Baehr@tu-clausthal.de>
Message-ID: <AE43BBC9-92DA@139.174.7.7>
Source record: 139360
Cross-posted to: comp.sys.atari.st,de.comp.sys.atari,fido.ger.atari

In German:

Hi Leute,

Ich suche dringend die Binkley C-Sourcen Version 3.15 oder neuer. Die einzige Box, von der ich weiss, dass sie dort liegen, war die Dao-Lin-Hay. Die ist aber im Moment nicht erreichbar (jedenfalls nicht via Terminalprogramm). Kann mir einer eine Mailbox nennen, bei der ich sie saugen kann, oder kann mir einer via Internet die Sourcen zukommen lassen oder sagen, wo ich sie via Internet bekommen kann?

Ich bin auch fuer jede andere Info dankbar.

In English:

Hi Folks

I'm urgently looking for the Binkley C-sources version 3.15 or newer. The only Mailbox from where I can get these sources is the Dao Lin Hay in Germany as far as I know but its not available until October. Is there anybody who can tell me where I can get these Sources on a mailbox or has anybody the ability to send these sources via Internet or can anybody tell me where I can get these sources on the Internet?

bye

Markus

<SMALLER><X-FONTSIZE><PARAM>10</PARAM><FONTFAMILY><PARAM>Geneva</PARAM>

In German:

Hi Leute,

Ich suche dringend die Binkley C-Sourcen Version 3.15 oder neuer. Die einzige Box, von der ich weiss, dass sie dort liegen, war die Dao-Lin-Hay. Die ist aber im Moment nicht erreichbar (jedenfalls nicht via Terminalprogramm). Kann mir einer eine Mailbox nennen, bei der ich sie saugen kann, oder kann mir einer via Internet die Sourcen zukommen lassen oder sagen, wo ich sie via Internet bekommen kann?

Ich bin auch fuer jede andere Info dankbar.

In English:

Hi Folks

I'm urgently looking for the Binkley C-sources version 3.15 or newer. The only Mailbox from where I can get these sources is the Dao Lin Hay in Germany as far as I know but its not available until October. Is there anybody who can tell me where I can get these Sources on a mailbox or has anybody the ability to send these sources via Internet or can anybody tell me where I can get these sources on the Internet?

bye

Markus</FONTFAMILY></X-FONTSIZE></SMALLER>

3094. Re: Linux on Falcon. any usershere?

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <321DD905.41C6@in.tu-clausthal.de>
Source record: 139361

Guitar Studio wrote:

> I would like to set up Linux on my 16 megs of RAM Falcon.
> Would any one set a WWW page containig a clear list of files needed
> and installation guide.

The standard Pages for Linux68K are Those of Roman Hodek, wich are noch reachable at the moment for some reasons, and the following:

http://www-users.informatik.rwth-aachen.de/~hn/linux68k.html

Ther is an installation guide on it. If you can not deal with that one I would suggest to buy the Atari Linux Distribution.

Christof

3095. Re: north american atari dealer list needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <4vl060$g23@mark.ucdavis.edu>
Source record: 139362

heath alexander (heath@halcyon.com) wrote:
: the only dealer i have any contact with it toad. is there a list of
: current dealers available?

Yes, there is such a list on the YAC web page:

http://www.dcn.davis.ca.us/~dmlarson/yac

Follow the "Dealers" link.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3096. Re: NEW Atari User

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <321DDF83.167E@in.tu-clausthal.de>
Source record: 139363

Oscar Fowler wrote:

> My brother has been bitten by the Atari bug and I was thinking
> of getting him started with a nice machine.

Congratulations

> so I'm trying to educate myself on
> exactly what's available these days in the world of Atari
> computers.

Tere is the Falcon now built by C-Lab in Germany, the Medusa T40/T60 and the Hades from Medusa Computer Systems in Switzerland and the Direct T40/T60 from Computer Direct. You can also buy used Atari Falcon, TT and STE Computer.

> I was thinking of getting him a Falcon machine.

This Computer is best for Sound Processing. In other Applications his Power can not really be used, and so it becomes comparably slow.

> My main concern is being able to use a standard SCSI hard drive
> and CD-ROM reader.

All ther alternatives I listed above (I'm not shure about the STE, but all the others) have a SCSI Port. So you can use Standard SCSI Hardware with these Computers.

> How much memory should it have, and can I
> use PC-type SIMMs?

4MB are good for most puruses. If you use memory intensive Applications any size is to few. My Brother just upgraded his TT to 20MB and still found out, that his Grafic Processing Program starts to swap. My Father on the other Hand still uses my olt 1MB ST for word Processing and never had any Problems with the Memory. I myself have Problems with the 4MB in my Falcon, but I try to set up a most flexible and huge Unix setup based on MiNT on it. so after I log in and start an AES I have around 200-400KB free. This is definately not enough to start X11 as well...

> What's the maximum baud rate on the serial
> port?

I don't exactly know the Number, but TT, Falcon and the clones al reach the same Baud Rate.

> Where's the best place to buy one of these?

I don't know where you are. In US it is Toad. In Germany the Medusa Computers are sold by carasys in Saarbruecken and MW near Bonn, the Falcon can be bought directly from C-Lab. an still almost any Shop can get one of those if you ask for them (A friend of mine got a Computer shop and I asked him to get a Hades.)

> He's going to be using it mainly for school work and accessing
> the internet.

even a ST can do that...

> What TCPIP connectivity software is available?

mainly STIK and MiNTNet. STIK needs less Memory and also runns with single tasking TOS. MiNTNet needs MiNT but allows to compile loads of Unix Programs on it. Many of them are available as Binaries. The most outstanding Example is X11R5, but also WWW Server and stuff like that is available. If Memory is no Problem I would suggest MiNTNet.

> What's the best web browser

CAB

> email client

They say AntMail is good. Still elm does tha job as well (but less comfortable)

> news reader?

I don't really know, but there is tin available.

Christof

3097. Re: Help! 1040st

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vknc1$11k_004@jf.intel.com>
Source record: 139364

In article <321DE497.4813@kanservu.ca>,
tinfoil <tinfoil@kanservu.ca> wrote:
>I just grabbed a 1040ST. I do not have ANYTHING for it. I boot it up, It
>beeps non-stop until I hit a key. I have no disks, no idea how much
>memory, what it can do. I am REALLY new to atari.

If it's unmodified, you have 1 meg of RAM. Find a 720k disk and pop it in; it should boot to the desktop (all green with a white border, 2 floppy icons and a trash can, and some menu items along the top). If not, there's a problem, possibly loose chips, but we'll deal with that if it comes up.

For software: Assuming you have TOS-in-ROM (which is normal), all you need are applications. What do you want to do with it? Obviously you have news access with another machine; if you have WWW access as well, got yo http://www.filez.com, click on "Atari", type in a partial filename (make something up that relates to what you want to do, like "music") and hit search. You'll certainly want STzip soon, although with a single floppy drive, you may prefer to use the "other" computer to unzip files.

General references can be found through my Atari bookmarks page - see below.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*
Unsolicited Email of a commercial nature delivered to this address is subject to a $500 charge. Emailing such items, whether manually or automatically, constitutes acceptance of these terms and conditions.

3098. Re: How to add samples for use in "Connect"?

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <321deae666f548@sn.no>
Source record: 139365

Hello again Tony ;-)

On Thu 22-08-96 21:48, Tony Greenwood (stosser@airtime.co.uk) wrote:

> I used to use connct, and yes I got smpled sound first time no
>problem, :) actually quite a good effect :)
>
> Would suggest you try SIGN/UNSIGN

Yup- been there done that. I guess this is what's called "high bit" in Soundlab. Anyway, turning it on (I think) makes the sound terrible in Soundlab (sounds distorted and very loud), but it comes out fine in Connect.
The problem however is that the sound plays at a much lower rate than in Soundlab. Strange... I've even tried to convert them to other sample rates with no better luck.

> I used samples in SAM format, the nearest to that on your list, is
>WAV, Well thats as far as I know ??

samples in the .SAM format for use in Connect? Did that work? I thought it only took .MOD and .SND files.

> Anyway point is that ConNect plays them alriught, so its your
>samples?

Well, I did my own samples using an external sampler (Yamaha TX16W in case you were wondering). It puzzles me why they come out right in the editor "Soundlab" and not in "Connect". Any ideas?

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3099. Re: Any Dr. T's OMEGA II Users?

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: bat@cyberden.com
Message-ID: <bat-2308962309430001@rpk-18.nbn.com>
Source record: 139366

Didn't you get my previous posting regarding this quite a few days ago?
If not, here it it again.

I talked to Emile a few days ago as well as Dr. T's. Because of this, I was able to get them talking (briefly) again, long enough for Dr. T's to officially release the copyright of Omega to Emile.

From here, Emile is working on his web site and a way to allow him to re-release Omega either with a manual or with the manual on disk for those who wish to purchase it at a substancially reduced rate as there is no Tech Support.

As for the utilities, I will check with him on that but best bet is to just search the web. I am writing a special MIDI HELL section on The CyberDen which will be FILLED with thousands of MIDI programs, patches, sampler dumps, etc.. which may have them there. (It will be in the Carousel section soon on The CyberDen @ http://www.hallucinet.com/cyberden).

I do know that MIDIAx will also be available from Emile soon.

As far as a bug fix - Doubtful. Emile just doesn't want to "go there"... at least not now.

Peter Stone

In article <4vetra$srl@due.unit.no>, trondeg@notam.uio.no (Trond Einar Garmo) wrote:

:There are several questions that arises now that Dr. T's Music
:Software don't exist anymore, and there is no more support for the
:programs. I suggest that we collect some of these questions and mail
:them to Emile Tobenfeld. If we are lucky maybe he will answer them.
:His e-mail adress is: emile@farnsworth.mit.edu.
:
:My questions would be:
:
:Dr. T's had a BBS with several files and utilities related to Omega
:and other Dr. T's programs. I have never seen these files freely
:available on the Internet. (I have seen some on a pay service.) Would
:it be possible to get these files somewhere for free?
:
:Would it be possible to release Dr. T's programs and utilities as
:shareware/PD? There are several programs that I would like to get
:hold of, like T. Basic, Hitman, Realtime etc. I was lucky enough to
:get three great MPE programs last year from Dr. T's European support.
:These are: Tempo Master (very useful), KCS Text (not that useful, but
:OK) and MIDIAx (the most fun algoritmic program I have seen.) Other
:programs that Omega users would like to see as shareware are
:Tunesmith, M, old synth/sampler editors etc.
:

:Would it be possible to get a bug-fixed version of Omega II?
:
:
:Trond Einar Garmo

The CyberDen http://www.hallucinet.com/cyberden
bat@cyberden.com http://www.hallucinet.com/cyberden/bat
Music & Sound Design http://www.hallucinet.com/cyberden/ic
Xorcist http://www.hallucinet.com/cyberden/xorcist

3100. Re: STiK Problems driving me BaTTy!

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <840882088_OASIS_@pcc-uky.campus.mci.net>
Source record: 139367

In article <4vipat$ba0@alpine.psnw.com>
daymon@mammoth.psnw.com (Mike Freeman) said:-

>Same here!!! I am currently working with all the techies at my provider,
>Protosource in Fresno, CA, who've never touched an Atari computer in
>their lives, but are being quite helpful in trying to get this going for
>me. I have also been getting advice from Toad computers, but so far the
>problem still remains. Is there anyone who's gotten over the "Receiving
>data (0 bytes)" problem? It's frustrating to be paying monthly for a SLIP
>account I can't use! I've been trying since December, if that gives you
>an idea of what kind of frustration this has been!

Well, I changed my account to a new company that had SLIP on their menu
only to find out that they had SLIP on their menu, but it hadn't been
available for a long time...so I had the same problem...STIK connects
perfectly no problem--but CAB shows a 0 6ownload of the page and then
finally ends up with a blank, grey page...So my one and only hope is
that somebody realizes that that they are a lot of would-be CAB and
STIK uses out their who can't use these programs until PPP is fully
implemented...I know I'm not going to register until I can use it--but
once I can I'll be glad too!!! Please, somebody! Give us PPP and keep
us off PC's!!! <grin>

--

```
_/_/_/
```

3101. Re: HELP! STiK not working!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960823142834.26810A-100000@pallas.amp.uni-hannover.de>
Source record: 139368

On Wed, 21 Aug 1996, Brian-Roland Miller wrote:

> The Smooth One <smooth1@panix.com> writes:
>
> >I hope this helps! Let me know what happens.
>
> Well, they gave me a phoney DNS. I resolved the DNS problem (pun not intended)
> and got CAB to resolve the host, make the connection.
> ---
> Now, all I get is "Receive data (0 bytes)". After that, I wait, and wait,
> and CAB times out and gives me a blank page.

Do you possibly use MagiC or MiNT, and forgot to switch off preemptive
multi-tasking ?

> ---
> My provider thinks, that with a static connection, I should have to put the
> gateway address in somewhere, but there is no provision for that whatsoever.

STiK does not need any gateway entry, because _all_ outgoing traffic goes
to the one port now. But this will be different in later versions.

> All other information is correct, I have gone through it with a fine-toothed
> comb with TIAC's excellent tech support. They think that it may be a problem
> at their end, since I didn't seem to have a hostname on their machine. I
> will call to see if I do, but if it still doesn't work, I will be one
> sorry fellow. . . :'/

Have you tried a WWW-PROXY ? If you got a corresponding entry in
DEFAULT.CFG it might be also worth to try to throw it out.

There aren't many people who never succeeded getting STiK to work.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

3102. FS: MSTE,525MB,NOVA VME,NEC 3D,more

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: xzyiysx@aol.com
Message-ID: <4vklff$3uu@newsbf02.news.aol.com>
Source record: 139369

FOR SALE:

MegaSTE - 4MB RAM, 1.44MB floppy drive, co-processor $335.00
NOVA VME 16M graphics card for MSTE / TT $215.00
Quantum 525MB internal SCSII Hard Drive $125.00
NEC-3D Multisync Monitor $200.00
BOCA 14.4Kbps external FAX/Modem $ 65.00
1.44MB external floppy drive in SF314 case $ 45.00

Total: $985.00

S P E C I A L P A C K A G E D E A L P R I C E: $775.00

I also have the switchbox for enabling the NEC-3D to run in all 3 ST resolutions plus the NOVA rez's with just the flip of a switch.

I've put a great deal of thought into these prices. I believe them to be very competitive, therefore they are FIRM. Please note, however, that shipping in the Continental U.S. is INCLUDED in the above prices. Also, if a package deal was to be made of only several of the above items, an added discount may then be considered. :) COD costs are to be covered by the buyer (I would prefer a Money Order or personal check in advance). Finally, I can't really let any of the above go separately until the MSTE has been sold itself.

Other Stuff FOR SALE:

SC1224 color monitor $ 65.00
SM124 mono monitor $ 50.00
Supra 14.4Kbps external FAX/Modem $ 70.00
Spectre GCR w/ 128K ROMs $ 80.00
Migraph Hand Scanner w/Tray and OCR Software $100.00
mystery 1MB 520ST (DOESN'T RUN): $ 50.00???
has TOS 1.4, AT Speed board, SS drive, extra drive w/o case

Reply to: xzyiysx@aol.com

3103. Calamus 1.09n nogo on TOS 1.4

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4vl6v4$pdu@freenet-news.carleton.ca>
Source record: 139370

I thought I was so smart! I swapped 6 chip TOS for 2 chip TOS 1.4, and installed it on my 2.5 Meg STf. Then I found that the British TOS doesn't have a backslash, and then I found out that Calamus 1.09n won't run on this TOS! It runs fine on TOS 1.0, TOS 1.2, TOS 1.06.

Has anyone else had this problem? Is it because it's 1.4, or because it's British TOS?

--
Songshop Musical Productions // I went to the circus,
Box 266, Shawville, Quebec // And saw a man eating chicken
J0X 2Y0 (819) 647-6022 //

3104. Re: TOS 1.4 British; where's the backslash?

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <4vkjaf$i94@freenet-news.carleton.ca>
Source record: 139371

Xiting Phillips (xiting@worldnet.att.net) writes:
> Robert Wills wrote:
>>
>> I had TOS 1.4 in 6 chips, and a fellow in Australia had 2 chips, so we
>> swapped. Fine, so far. But his chips are British configuration, and where
>> my North American keyboard has a backslash, on the new TOS, I get a "#".
>> This makes it very difficult (read;impossible) to enter directory paths!
>> Where do you Brits find a backslash? I'll trade you a pound symbol for a
>> backslash! (it's not on this machine)
>
> You may have a problem. As I recall, the UK keyboards have an extra key
> down by the alternate key. There should be a utility out there that will
> reconfigure to a foreign character set, though. Another thing you should
> try is locating the backslash using a text editor. Just type every key,
> with and without a shift and you should find it. Unless it's mapped to
> the key we don't get in North America.

Oi! I think you're right! K Ellis (in France?) sent me this hint,
regarding the remapping prog. you mentioned.

Date: Thu Aug 22 22:02:29 1996
From: kellis@primenet.com ("K. Ellis")
Subject: Re: TOS 1.4 British; where's the backslash?
To: cj439@freenet.carleton.ca (Robert Wills)

Get keyedit. I believe it is at Hensa.
Not sure. You can redefine the whole keyboard as you want. This prg
create a little Auto prg that remap the keyboard.
I use it on the falcon and my megaste.
Bye..

--
Songshop Musical Productions // I went to the circus,
Box 266, Shawville, Quebec // And saw a man eating chicken
J0X 2Y0 (819) 647-6022 //

3105. WTB: 1040STE

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <4vkuc2$eig@ns1.thpl.lib.fl.us>
Source record: 139372

Anybody got a 1040ste, for a good price, let me know>Jim
sfpu@scfn.thpl.lib.us

3106. Re: Magic4 and long filenames?

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <1197_SBagley@cameo.co.uk>
Source record: 139373

"Ambassador ," asked Steven. "Do you really want to know what's going on down there right now?"
"Yes, absolutely," replied and@sun1.mim.uni-hannover.de.
Steven moved forward, and whispered something.
a> Organization: MiM

a> This is definitely not true. The free memory just is not left in one
a> block. This is not possible because APPLICAT causes Magxdesk to extend
a> it's icon database.

What I find happens though when I use APPLICAT is that all my icons end up in the wrong place when it quits, I have to reload the MAGX.INF file manually, no harm but annoying.

See you earlier,

Steven

InterNet: sbagley@cameo.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203

.."These shoes, they fit perfectly" - The Doctor, The New Doctor Who Telemovie
--

Cameo Network Services Ltd., Suite 214, | Novell authorised reseller.
York House, 2-4 York Road, | Training and consultancy.
Felixstowe, Suffolk, England. |
Tel: 01394-672004 Fax: 01394-271210 | HTTP://www.cameo.co.uk

3107. Re: NEW Atari User

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960823190425.20225B-100000@ns1.ptd.net>
Source record: 139374

On Thu, 22 Aug 1996, Oscar Fowler wrote:

> I was thinking of getting him a Falcon machine. Any comments?
> My main concern is being able to use a standard SCSI hard drive
> and CD-ROM reader. How much memory should it have, and can I
> use PC-type SIMMs? What's the maximum baud rate on the serial
> port? Where's the best place to buy one of these?

Ok, you can use SCSI hard drives and CD-Rom drives on a Falcon without
any special adapters. You will need a driver for the CD-Rom such as
ExtenDOS Pro.

The least you should consider is 4 Meg and there is a board that can take
SIMM chips that they sell called Wizztronics. You can get all this stuff
and more at Toad Computers.

Contact: http://www.toad.net

> He's going to be using it mainly for school work and accessing
> the internet. What TCPIP connectivity software is available?
> What's the best web browser / email client / news reader?

There's a package that has everthing for using the Internet. It has the
STiCK accessory which is like Winsockets, CAB browser, telnet, IRC, and
all that. One thing though, it only uses SLIP and not PPP or even
CSLIP. Ask the provider about this. Of course shell accounts and
terminal programs can also work.

Hope this helps...

Eric Noss
a.k.a
Mr. Maddog

3108. Re: Atari Corp still around?

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <321deade669fa4@sn.no>
Source record: 139375

On Wed 21-08-96 23:40, antisemite@auschwitz (antisemite@auschwitz.com) wrote:

>Well lets see.... I think one money hungry scum bag [Bill Gates] is
>better than THREE money loving scum bags (Jack, Sam, & Leonard).
>Bill Gates at one time being a newbie to computers actually loved the
>PC world and was actually an alright person then cam a Billion+
>dollars. Jack and the boyz on the other hand, well its
>genetics/inbred to screw and move on.
>
>I belive they named a plant after these fellows.

What does this discussion have to do here?
By the way, you might want to look into changing your email address...
no wonder you talk about genetics.. I guess it kinda reflects your view on
things.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3109. north american atari dealer list needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: heath@halcyon.com
Message-ID: <heath-2308961044070001@blv-pm14-ip24.halcyon.com>
Source record: 139376

the only dealer i have any contact with it toad. is there a list of
current dealers available?

thanks,
M.C.

3110. falcon clock/buffer modification HELP

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: heath@halcyon.com
Message-ID: <heath-2308961049230001@blv-pm14-ip24.halcyon.com>
Source record: 139377

i was wondering if someone could direct me to some information on the clock/buffer modification for the falcon. while using cubase audio, sometimes midi recordings "stutter"--notes drop out, don't sound, start to but don't finish, etc. does this sound like a clock/buffer problem? toad wants $79 to fix it. any other repair centers doing this in the usa?

thanks,
M.C.

3111. FS(Canada) SM124 Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: fl@zap.io.org
Message-ID: <4vkttg$t07@zap.io.org>
Source record: 139378

SM 124 Monochrome monitor. Great shape. Original, unmodified condition.

$75 Canadian or best offer.

Respond to fl@io.org.
I am in Toronto, Ontario, Canada.

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

3112. Re: Nite Lite

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <xxHzZ5q.dpj@delphi.com>
Source record: 139379

Doug Herschbach <dherschbach@matnet.com> writes:

>Does anyone know what ever happened to the Nite Lite BBS? It was a
>milti-line, run on an ST. The area code was 508, and I'm curious if Paul
>Swanson (Writer of the BBS program) is still around, or his BBS is still
>up. Thanks!

Wow, that's a name that I haven't heard mentioned in a _long_ time!
Paul is still around, I believe, but I'm pretty sure that his BBS (and
program) has been inactive for quite some time now.

Dana @ STReport International Online Magazine

3113. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <321e33df.3635792@news.airtime.co.uk>
Source record: 139380

>In article <4vfnp4$n04@mtinsc01-mgt.ops.worldnet.att.net>,
> Dan Phillips <xiting@worldnet.att.net> wrote:
>
>>I like to think that _my_ Falcon is _far_ above ST class! :^)

Your right, it is miles better than an ST,
Yes it is above ST class,

So tell me why so many Falcon owners moan like old fisher women about
ST software not working on it ?

Your Falcon IS better than the ST, but it will NEVER have as much
software and will NEVER have as many users as a ST, and Falcon owners
will ALLWAYS moan about "our" software not being compatable,

!ynoT....ATARI Programmer who is sick of people reviewing good
software and saying "shame they didn't make it Falcon comapatable"
PS...Also having a bad week decorating :(((

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3114. Re: NOS and Compuserve

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vknc1$11k_003@jf.intel.com>
Source record: 139381

In article <18125_LCollins@mettav.demon.co.uk>,
LCollins@mettav.demon.co.uk (Liam Collins) wrote:
>RichardX_Tietjens@ccm.jf.intel.c wrote:
> RT> Try setting your news server name to ratty.wolfe.net ...
>
> I tried it, got this:
>
> 502 You have no permission to talk. Goodbye.
>
> Demon gave me this:
>
> 502 access violation
>
> Seems a polite but curt way of saying, 'You're not one of our
>subscribers, p!ss off!' :)

And that's a correct assessment. Darn.

> I tried them out by changing the 'nntp addserver' line in STARTUP.NOS
>and the top line in NNTP.DAT to the relevant server. Is that correct or is
>there another way of doing it?

That's the right way to do it. Somewhere here there should be my message
detailing "free nntp" servers - peaceandjoy allows posting, but it's pretty
darn slow.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

3115. Re: north american atari dealer list needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vknc2$11k_005@jf.intel.com>
Source record: 139382

In article <heath-2308961044070001@blv-pm14-ip24.halcyon.com>,
heath@halcyon.com (heath alexander) wrote:
>
> the only dealer i have any contact with it toad. is there a list of
>current dealers available?

Start at the bookmarks below. You cna find "vendors" sections on many
other web pages as well.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

3116. Re: STiK Problems driving me BaTTy!

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vknc0$11k_001@jf.intel.com>
Source record: 139383

In article <4vipat$ba0@alpine.psnw.com>,
daymon@mammoth.psnw.com (Mike Freeman) wrote:
>
>Same here!!! I am currently working with all the techies at my provider,
>Protosource in Fresno, CA, who've never touched an Atari computer in
>their lives, but are being quite helpful in trying to get this going for
>me. I have also been getting advice from Toad computers, but so far the
>problem still remains. Is there anyone who's gotten over the "Receiving
>data (0 bytes)" problem? It's frustrating to be paying monthly for a SLIP
>account I can't use! I've been trying since December, if that gives you
>an idea of what kind of frustration this has been!

I had similar problems at the beginning and finally traced it to the
provider - many "techies" don't realize that CSLIP is not plain SLIP; the
ISP /must/ turn off the VC or UC flag for your account, else you'llb e able
to get connected, but get zero bytes of data because STIK can't uncompress
the data it receives.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

3117. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vknc0$11k_002@jf.intel.com>
Source record: 139384

In article <840785452snz@mbha.demon.co.uk>,
dave <dave@mbha.demon.co.uk> wrote:
>I have been getting alt.binaries.atari ...
>
>I will be posting m_plyr150 there tonite (50K). if this is too
>big to be courteous, someone better let me know... :-)

50k is fine; 500k is marginal. Anything larger should be announced at least 48 hours in advance for users who don't want to see the file; or you could announce the Message-ID if you're using a UUCP connection (such as NOS) and let people add it to their HISTORY file or killfile to make sure they don't get a very large message.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*
Unsolicited Email of a commercial nature delivered to this address is subject to a $500 charge. Emailing such items, whether manually or automatically, constitutes acceptance of these terms and conditions.

3118. Imagecopy4 advise

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: slider@bertste.demon.co.uk
Message-ID: <11648005_000028_OASIS_NEWS@bertste.demon.co.uk>
Source record: 139385

```
-----BEGIN PGP SIGNED MESSAGE-----

I wondering whether to purchase a copy of Imagecopy4.

I have use gemview and speed of light on my 4 meg STE with mono & color
monitor. I was wondering if there is a demo version of imagecopy4 that I
could try before registering with one of the other viewers.

Is Imagecopy any faster at loading jpg's, it can take some time with the
programs I have tried, but the results are very good.

I do like the sound of imagecopy4 but I would appreciate any comments on
it's use.

Can I view jpg's on my color monitor as well as with SOL ot Gemview?

What is the best program for picture viewing (jpg) on the STE?

All replies appreciated

**************************************
Robert Stead
**************************************

-----BEGIN PGP SIGNATURE-----
Version: 2.6.2

iQB1AwUBMh4MfCRlzBbmvuD5AQH7kgMAvtjA9P4ZVDULw3SXX/3qzmL1qqVmFk7e
ty+tL0mIzrSKB/fse0Mquo2FPGs6NM27rbR/VYOmOrj0FRKNMIbM1O8WxghTA2Bz
E13QPLkf8f2Cbo4JQYsa2yu6qjAEkzXC
=rO/z
-----END PGP SIGNATURE-----

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////////////////////////////////////////////////////////////////////////
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slider@bertste.demon.co.uk
------------------------------------------------------------------------
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% ATARI : TOS 1.62 : 4 MEG STE : CM8833-II : SM124 : 14400/V.32bis %
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* *
* PGP Public Key on Request *
* *
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****

3119. Re: Win95 style start menu for Atari TOS?

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4vkmva$9nl@ccshst05.uoguelph.ca>
Source record: 139386

John Whalley (john@whalley.demon.co.uk) wrote:

: Nope: here's another, though I'm using Teradesk 1.4. Must admit, I'm
: surprised more people don't use it. It's missing a couple of bells and
: whistles compared to the likes of Thing, but these can be got round:
I like TeraDesk too; it's small and fast, and I find works very nicely.
: You want program groups? There are a couple of programs out there
: (Alias and Menumaker, IIRC) which will let you create folders full of
: aliases: you then drag the folder onto the desktop (giving it a
: suitable icon in passing) and voila!

: Wallpaper? Use DeskPic.

: Only thing that would be handy is long filename support under MiNT...

Agreed. That, and AV Protocol support and Drag'n'Drop. Other than that,
it's pretty well complete.

THeo

3120. FOR SALE : 1040ste, colour monitor, lotsa software,HD

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: katrina@huron.net
Message-ID: <321e2f11.0@n5.gbso.net>
Source record: 139387

I have forsale a complete 1040 STe Atari system.1 meg and will include all the software I have for it. Included in it is over 300 disks (or more) but have word processors,utilities galor,games,almost anything you would want or need!

System sold as one package, and will be sold to best offer. Great system for MIDI. I used it for the Internet and BBS'ng. It was a whole lot easier than my pc!!

drop me an e-mail or post back!

Katrina Ontario, Canada

3121. STReport #1234

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <JFLzxh+.dpj@delphi.com>
Source record: 139388

08/23/96 STR 1234 The Original Independent OnLine Magazine!

- CPU Industry News - Corel News - MS Response to NS
- Sony Unveils DigiCam - BIG Screen PC - UPS Tracking Wares
- US Soldier a SPY - Poulsen FREE - Active X NOW!
- Build Power User PC - Internet Banking - Jagwire

HACKERS NAIL DOJ SITE!
HIGH TECH EXECS FOR CLINTON!
BROWSER WAR RAGES!

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___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

3122. Re: Calamus 1.09n nogo on TOS 1.4

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: Anna Chiavetta <aechiavetta@clstac.is.csupomona.edu>
Message-ID: <Pine.PMDF.3.91.960823175631.538990277A-100000@clstac.is.csupomona.edu>
Source record: 139389

> Is it because it's 1.4, or because it's British TOS?

Don't know about British TOS but Calamus 1.09n ran fine for a long time
on my TOS 1.4 US Mega.

Pat

3123. Re: >>>> Is SLM804 for under $100 a good deal???

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <840907824_OASIS_@phil4.demon.co.uk>
Source record: 139390

In article <hNLwZ0s.graphic@delphi.com>
graphic@delphi.com said:-

>I have been offered an SLM804 laser printer for under $ 100 from a guy
>who bought the remaining stock from an Atari dealer who went belly up
>(who'd have thought...).
<g>

>Are print engine drums and toner cartridges likely to remain available?

If you can find a source... then they are likely to be able to find
more for you. However sources are probably few and far between.

>What are the streetprices of these items?

As I recall the drums were quiet expensive at about 100UKP each (I
think 200US$).

I'm not sure about toner... probably similar price to other laser
printer toner cartridges.

>Where are print drivers available?

This depends on the atari software you intend to use with it. Its
quiet an old printer, rather like the DJ500, and as a consequence,
most programs, even the earlier ones support the printer.

Hope this is of at least _some_ sort of help

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

3124. New NeSTList

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <33440732_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 139391

The new NeSTList is available on the NeST WWW pages:

http://www.nest.demon.co.uk/

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

3125. Atari STuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: wdhaas@whale.st.usm.edu
Message-ID: <4vj7a6$gmi@thorn.cc.usm.edu>
Source record: 139477
Cross-posted to: comp.sys.atari.st,misc.forsale.computers.other

Atari stuff for sale. New lower prices on the hardware.

All prices include shipping. Will reduce the price if you take large
quantities of stuff. I will say this again, these prices include
shipping. If you by multiple things I will reduce the price significantly
because I wont have to pay as much shipping and the bigger the orders,
the fewer I have to deal with. (:

(If you think any of the prices are outragious, make an offer.)

Hardware:

1040 STf (w/ TOS 1.4 installed and the TOS 1.0 chips) $90
1040 STE (upgraded to 4 Megs) $150

SC1224 color monitor $75
SC1224 color monitor $75
SC124 b/w monitor $60

Omniswitch $25

SLM 804 Atari Laser Printer $125

SH204 (20 meg harddrive) $40
(It works. You could use the controller and box and replace the disk)

Toadfile 129X (85 meg harddrive, 44 meg Syquest, clock card)
with 8 syquest disks $300

SF314 (External Floppy Drive) $30
SF314 (External Floppy Drive) $30

Spectre GCR w/ ROMs $110

or take all the hardware ($1110) for $800 shipped and sell the pieces
you don't want.

Games: (All in original boxes with docs)
(Buy a bunch and every fifth one (sorted by cost of course) is free.)
(Or take it all ($597) for $425)

Pirates of the Barbary Coast $3
Astaroth $8
Dragon's Breath $8
Full Metal Planet $10
Sherman M4 $10

Tower Toppler $6
Fire Zone $10
Universal Military Simulator $10
Castle Warrior $6
Battlehawks 1942 $10
Archipelagos $6
The Quest for the Timebird $10
Heroes of the Lance $10
Windwalker $10
Deathbringer $10
Star Trek: The Rebel Universe $10
Road Raider $10
Manhatten Dealers $6
Barbarian/CrazyCars/EnduroRacer/Wizball/Rampage 5-pac $12
Harrier Strike Mission $8
Space Harrier $6
Death Sword (same as barbarian)/Barbarian II $12
Alien Fires $6
Drakkhen $10
Super Huey $7
Rocket Ranger $10
Hero's Quest $10
Global Commander $5
Roadwar 2000/Roadwar Europa $12
Championship Wrestling $5
TechnoCop $10
Star Raiders $6
Dungeon Master $10
Eye of Horus $10
Hostage $8
Shadowgate $10
Falcon / Operation Counterstrike $12
BattleMaster $10
BattleChess $5
ArticFox $10
Warship $10
Elite $8
Sundog $10
Obliterator $10
ChronoQuest $10
Star Fleet I $10
Flight Simulator II $10
Brataccas $5
Skyfox $10
Plutos $6
Xevious $6
Hacker/Hacker II $12
Double Dragon $6
Airball $6
Adventure/Eliza/Life/PONG 4 pac $10

Nine Princes in Amber $10
War in Middle Earth $10
Legend of the Sword $6
Zak and the Alien Mindbenders $10
Leather Goddess of Phobos (you can still scratch&sniff) $10
A Mind forever Voyaging $10
Wishbringer $10
Enchanter $10
Cutthroats $10

Games: (With docs but the box is lost)

Road Raider $10
Menace $6
Batman: The Caped Crusader $6
Barbarian $6
Zany Golf $6

Misc:

Maps & Legends: The Cartographer
with Datamap Collections I & II $15

CAD 3D 1.0
& Cyber Studio (CAD 3D 2.0)
& CAD 3D Plotter & Printer Drivers
& Cartoon Design Disk
& Future Design Disk
& Cyber Paint $30

ST Sound Digitizer (hardware) $20

Quartet (music software) $10
Print Master Art Gallery I $5
AEGIS Animator $10

Large box of Documentation $40
(2 Developer kits, a few books, random GEM docs)

Xerox box of Atari magazines w/ disks $35
(All but 3 or 4 Starts, about 10 Compute's Atari ST)

WordWriter ST $4
Thunder (spell checking DA) $5
Flash 1.6 $5
ST Chat $3
ST Talk $3

Mark Williams C ver 3.0.9 w/ manuals and CSD (debugger) $25
MCC Pascal $10
Modula II $6

Quick ST 2.2 $5

Metal Monitor stand (fits over the ST) $8

King James Bible data disks $6

or take everything for $1300 shipped.

3126. Re: Dieter? Ulrich?

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: fromsi@falcon1.prima.ruhr.de
Message-ID: <GHXBCIAFUP@falcon1.prima.ruhr.de>
Source record: 139478

In <659dorian@alpes-net.fr> wrote:

>Does someone has the correct e-mail and snail adress of Ulrich?

| Internet: rossgod@iwb.mw.tu-muenchen.de |
| MausNet: Ulrich Rossgoderer @ M |

MausNet can be adressed as ulrich_rossgoderer@m.maus.de
Ciao,

fRANK fROMMELT

3127. UK retuning for C5 (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18122_SSweet@mettav.demon.co.uk>
Source record: 139479

FROM: SSweet@mettav.demon.co.uk
SUBJ: UK retuning for C5 (UK)

e> You know the C5 engineers are coming to retune all the
e> VCRs. Where on the modulator in the STe is the retuning
e> part? Anyone know?

They wont touch that, as the puter wont be connected to any aerial systems
there'l be no occurence of cross modulation unless you've a really strong
signal.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3128. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <840785452snz@mbha.demon.co.uk>
Source record: 139480

In article <Pine.BSD.3.91.960820183755.9548B-100000@defender.lm.com>
lamparty@telerama.lm.com "Tom Lamparty" writes:

] cache_ed never made it here to telerama.lm.com! There were a few messages
] in the a.b.a.d group a couple of days ago though!
] > >:
] > >: Concerning visibility of alt.binatries.atari ...
] > >:
] > >: Did anyone see SDUU.ZIP and SDTIDYUP.ZIP. I posted these a few days
] > >: ago from demon along with announcements for each in .d as well.
] > >
] > >Fraid not :(I got the spams, that were mentioned an article or two ago,
] > >but no files :(I also posted a do you get a.b.a into the a.b.a.d group.

I have been getting alt.binaries.atari but I missed the SDTIDYUP

Any chance of a repost?

I will be posting m_plyr150 there tonite (50K). if this is too
big to be courteous, someone better let me know... :-)

--
dave

==========
= dave@mbha.demon.co.uk =
==========

3129. Re: How to add samples for use in "Connect"?

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <840785995snz@mbha.demon.co.uk>
Source record: 139481

In article <321c9cc21183dbb@sn.no> hallvart@sn.no "Hallvard Tangeraas" writes:

] Has anyone here successfully inserted sound samples into the terminal
] emulator "Connect"? (different sound samples can be used for the different
] alert messages).
]
] Well, I've got a few samples I'd like to use, but somehow they don't come
] out right when I try them in "Connect". They sound just fine when I use
] them in "Soundlab". Strange...
] Could it be that Soundlab's sample format isn't fully compatible with
] Connect's format? I use .SND samples.
] I don't have any other usable sample editor- any suggestions?
] (I use a TOS 2.06 based STe with 4Mbytes RAM).
]
] Hallvard

I have found that speed is quite often a problem - connect seems to play
slower (or was it faster?) for some samples. The ones I use now are the
ones which played back OK...

--
dave

==========
= dave@mbha.demon.co.uk =
==========

3130. Re: Floppyshop

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: chrisw@perth.DIALix.oz.au
Message-ID: <4viidllpj1@perth.DIALix.oz.au>
Source record: 139482

Paul Muehlbauer (Paul.Muehlbauer@flight.org) wrote:
: Hello all. Could someone tell me the (hopefully) e-mail or snail-mail
: address for FloppyShop in England? Thank you.

Snail mail - PO Box 273, Aberdeen AB15 8GJ, Scotland

email - sdelaney@steil.wintermute.co.uk

Chris Whitelock
Perth
Western Australia

3131. ** What Ramdisk do I use with Neodesk And 14 Megs **

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: fs961@cleveland.Freenet.Edu
Message-ID: <4vk3mb$3m4@madeline.INS.CWRU.Edu>
Source record: 139483

I can't seem to find a ramdisk that works from the Auto folder on my Falcon.
the Neodesk manual says not to use ACC Ram disk. I have lots of CD's of
software. but can't seem to find one that works. Please leave E-mail
Thanks
Steve
Deaver

3132. Re: Moniterm Viking I VY-1000 Monitor - help!

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: fs961@cleveland.Freenet.Edu
Message-ID: <4vk50b$4lr@madeline.INS.CWRU.Edu>
Source record: 139484
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.ibm.pc.hardware.misc

will the Moniterm work on the FAlcon?

3133. HELP! Losing data on Hard Drive with CD Rom attached!

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <33_RCain@nest.demon.co.uk>
Source record: 139485

Hi jyoung57@delphi.com, on 20 Aug 96 you wrote:

j> My effort was to hook up the Link adapter to my hard drive, a SCSI
j> cable from the other port on the hard drive to the CD Rom drive,
j> and a pass through SCSI terminator on the other port of the CD Rom
j> drive.

Have you removed/switched off termination on the HD? It's just the last
device in the chain which has to be terminated.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

3134. Re: Moniterm Viking I VY-1000 Monitor - help!

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <321D92F9.5AE5@worldnet.att.net>
Source record: 139486
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.ibm.pc.hardware.misc

Steve Deaver wrote:
>
> will the Moniterm work on the FAlcon?

Not in a million years, unless someone designs a video card for it.

Dan

3135. 1040stf with eggs

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: shawnh@ior.com
Message-ID: <4vj4hr$ilq@express.ior.com>
Source record: 139487

i am running all the stik/www131.zip stuff very smoothly on my falcon,

i tried to set it up on my brothers computer wich is a 1040stf with 1 meg of ram...but when the computer boots the TSR's it will get to the stiktsr.prg and then reboot it will keep rebooting forever untill i stop it, has anyone had this happen and /or found a way to fix it???

ATARI FALCON/|\http://www.ior.com/~shawnh/

3136. Atari STE genlock available...

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DwLBAz.7A2@cf.ac.uk>
Source record: 139488

PAL video genlock available, made by Titan designs, only suitable for STE machines. Complete with PSU and leads, manuals, also a set of animation software including cyber-paint, sculpt and studio, image utils etc. Allows STE display to be overlayed onto any video source, dissolve, opaque or transparency feature, brightness and colour controls, RGB outputs, composite connections. A very expensive unit which has only been used for some 4-5 hrs!

Only ï¿½100 plus postage & packaging

Interested? Then email Simon on either: spesgw@cf.ac.uk (work) or 106247.343@compuserve.com (home / weekends).Also lots of other professional atari software available, video digitising hardware, trilock multi platform digital genlock unit (PAL/NTSC) (by Hama) etc...

3137. Re: Animation software?

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DwLBIK.8p9@cf.ac.uk>
Source record: 139489

I don't know of anything that handles multiple frame stuff like this, apart from Prism Paint 2. This package allows you to display single frames from a SEQ or ANM file and paint or edit the frames. Otherwise not sure of any others though maybe on the falcon? For animation stuff (not video) the phase-4 series stuff is very good, i.e. Chronos 3D, Phoenix 2, Cybersculpt etc, this creates keyframe 3D animations. For 2D stuff, cyberpaint is good, as is aegis animator. For more tidy stuff, DA Vektor Pro is hard to beat with excellent animation of vector and bitmap stuff.

Simon

3138. Test

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: Mr Gao Min <min@cf.ac.uk>
Message-ID: <DwLC4p.B1n@cf.ac.uk>
Source record: 139490

This is a test, please ignore!

3139. Floppyshop

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: dreibel@zot.io.org
Message-ID: <4vk9da$de4@zot.io.org>
Source record: 139491

To: Paul.Muehlbauer@flight.org (Paul Muehlbauer)
Subject: Floppyshop
Newsgroups: comp.sys.atari.st

P > Hello all. Could someone tell me the (hopefully) e-mail or
P > snail-mail address for FloppyShop in England? Thank you.

FloppyShop address: PO Box 273, Aberdeen, Scotland AB9 8SJ
Phone number: 01224 312756

FloppyShop Web Page: http://www.netkonect.net/tachyon/flopshop

... "Ho! Haha! Guard! Turn! Parry! Dodge! Spin! Ha! Thrust!"
___ Mountain Reader II - #00000007

3140. FS: Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: muryn@ftjibm.ftj.agh.edu.pl
Message-ID: <4vk6id$56v@galaxy.uci.agh.edu.pl>
Source record: 139492

For sale :
ATARI FALCON 030 : 4MB RAM, HDD SCSI 2 Quantum 250 MB, mouse Golden Image
and soft (database, MIDI, music ...).
Price : 2900 PLN.
Do sprzedania:
ATARI FALCON : z 4 MB RAM'u, twardy dysk SCSI 2 Quantum 250 MB, mysz
Golden Image i oprogramowanie do muzyki, baz danych, edytorow tekstu itd.
Cena : 2900 PLN.

My e-mail: muryn@ftj.agh.edu.pl

Norbert Kucharczyk

3141. Re: TOS 1.4 British; where's the backslash?

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: Xiting Phillips <xiting@worldnet.att.net>
Message-ID: <321DBA9A.59A1@worldnet.att.net>
Source record: 139493

Robert Wills wrote:
>
> I had TOS 1.4 in 6 chips, and a fellow in Australia had 2 chips, so we
> swapped. Fine, so far. But his chips are British configuration, and where
> my North American keyboard has a backslash, on the new TOS, I get a "#".
> This makes it very difficult (read;impossible) to enter directory paths!
> Where do you Brits find a backslash? I'll trade you a pound symbol for a
> backslash! (it's not on this machine)
>
> --
> Songshop Musical Productions // I went to the circus,
> Box 266, Shawville, Quebec // And saw a man eating chicken
> J0X 2Y0 (819) 647-6022 //

You may have a problem. As I recall, the UK keyboards have an extra key
down by the alternate key. There should be a utility out there that will
reconfigure to a foreign character set, though. Another thing you should
try is locating the backslash using a text editor. Just type every key,
with and without a shift and you should find it. Unless it's mapped to
the key we don't get in North America.

Dan

3142. Re: Decoding AVI files ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvraoyp6on.fsf@emw.ericsson.se>
Source record: 139494

Hi,

I can tell you that there is a version (1.50) which has got this feature, but it has got some problems with the reschange on the falcon so I don't kow when Guillaume will release it. The TGA saving works perfect and you can load the frames in one go into Apex Media for example.

Very nice.

//Magnus Kollberg
--
+--+
| Ericsson Microwave Systems AB |
| email: Magnus.Kollberg@emw.ericsson.se |
| Bad Mood beta tester |
+--+

3143. NOS and Compuserve

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: LCollins@mettav.demon.co.uk
Message-ID: <18124_LCollins@mettav.demon.co.uk>
Source record: 139495

bkozlowski@nordnet.fr wrote:

b> LCollins@mettav.demon.co.uk (Liam Collins) said:-
>> Does anyone know why I can only seem to get NOS half working with
>> Compuserve. I can get news and send e-mail but I can't get CIS to send
>> me my e-mail even though I know there's some waiting for me, [...]
b> Because it's impossible to recieve Compuserve mail with NOS, CIS not
b> having POP3 servers. They say they will have soon POP3 mail, when

Ah...yet another point to add to my 'Why I should find another
provider' list.

>> also whenever I try to post to a newsgroup I get this:
>> 480 Transfer permission denied
b> I had this one too, before I upgraded the NOS version to NOS_POP3
b> wich not only have POP3 support (working fine, I use it with another
b> provider) but uses a nntp posting method (POST) compatible with most
b> newsservers. Simple NOS 0.42 uses another method (IHAVE <msgIDs>) more
b> designed for server to server links, AFAIK only usable on demon
b> newsservers, and refused by any other one I tested (and I tested many,
b> due to the high level of lost articles on news.compuserve.com).

Did you find that the news seemed rather slow as well?, I don't think
I've seen one bit of news that was less than two days old.
Also, as the servers themselves seem very slow, how do I use other
servers?

b> You can find NOS_POP3 there:
b> <URL:ftp://ftp.toad.net/pub/umich/Network/Ka9q/Nos/nos_pop3.zip>

As luck would have it I d/l'ed it the other day. I've installed it and
tried a test message which was accepted so hopefully that's solved the
problem

b> Hope it helps! Bye!

Certainly did. Many thanks :)

/|\llTheBest ... */Liam/*

*If life is but a dream where are the bicycling Elephants?
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3144. Re: How much does a technician make?

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <18118_Spencer@mettav.demon.co.uk>
Source record: 139496

Out of the ether, the following was mentioned by Harry...:

HS> Going by recent experience over here, if you called in a British
HS> Telecom technician to sort a problem that is causd by you, the charge
HS> is 44ukp for the first 15 minutes... maybe $70.
I wish I got paid at that sort of rate. ;-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3145. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <18117_Spencer@mettav.demon.co.uk>
Source record: 139497

Out of the ether, the following was mentioned by Harry...:

HS> A mate like you, Spencer, I know would be embarassed to take money
HS> from me! Wouldn't you, mate... my old matey [grovel, grovel...]
HS> B^{)
With what I paid for it all you would be very lucky!!! ;-)

HS> Speak to Tom at the Falcon Pro Centre - I'm sure he can arrange
HS> something! But you'll have to hurry - I've already had the same offer
HS> from elsewhere!!
Well i'm in no mad desperate rush (I couldn't afford a Medusa/Hades at the
moment anyway).

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3146. Re: HELP! STiK not working!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960823143342.26810B-100000@pallas.amp.uni-hannover.de>
Source record: 139498

On 21 Aug 1996, K. Ellis wrote:

> HI ! Brian, I had exactly the same problem, Then I asked them to turn
> off from their terminal for my account only the parameter VJ or VG, I

VJ means Van-Jacobson compression, which is a name for CSLIP.
You're right, no official version of STiK is capable of doing
this. However with CSLIP at the other side he wouldn't even
succeed to resolve hostnames.

> don't remember, but it's ok. One of these doesn't exist anyway. As
> soon as they turned it of, everything works very well, and very fast.
> Actually, almost 3 times faster than my cousins PC (486, 33mhz , same
> modem zoom 14400) on america on line.

Yes, STiK is faster than most other micro computer TCP/IP stacks, and the
developers are proud of it ;-)

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

3147. Re: NOS and Compuserve

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: LCollins@mettav.demon.co.uk
Message-ID: <18125_LCollins@mettav.demon.co.uk>
Source record: 139499

RichardX_Tietjens@ccm.jf.intel.c wrote:
RT> LCollins@mettav.demon.co.uk (Liam Collins) wrote:
>> whenever I try to post to a newsgroup I get this:
>> 480 Transfer permission denied
RT> Try setting your news server name to ratty.wolfe.net instead of
RT> whatever CIX gives you. That should take care of news posting
RT> problems, anyhow. I suspect you need the POP3 version of NOS to get
RT> email.

I tried it, got this:

502 You have no permission to talk. Goodbye.

Demon gave me this:

502 access violation

Seems a polite but curt way of saying, 'You're not one of our
subscribers, p!ss off!' :)
I tried them out by changing the 'nntp addserver' line in STARTUP.NOS
and the top line in NNTP.DAT to the relevant server. Is that correct or is
there another way of doing it?
Thanks for the advice, I have at least now got news working with CIS's
servers.

/|\llTheBest ... */Liam/*

*FORTUNE'S ALWAYS HIDING, I've looked everywhere
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3148. Bard's Tale

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: Carsten Liess <carsten@bioch.ox.ac.uk>
Message-ID: <Pine.SOL.3.95.960823170556.8948A-100000@topaz>
Source record: 139500

Dear Atari Fans,

I just remembered my old Atari 1040ST and this great game called Bard's Tale. I would really like to play that again, but unfortunately I sold my Atari about 6 years ago.

So, my question is whether any of you know about a PC version of Bard's Tale and where I can download it. If there isn't a PC version, any suggestions for emulators very welcome.

Cheers,

Carsten

3149. Re: About ftp.cnam.fr

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <321deade668c93@sn.no>
Source record: 139501

On Thu 22-08-96 02:28, K. Ellis (kellis@primenet.com) wrote:

>Hi, several persons think or thought that the cnam doesn't update or
>maintain the atari site. In fact they are right, but only for one
>reason, VACANCY. Actually, Sebastien Truttet, who is the person for
>the atari section just started his job at cnam one or two month ago.
>This guy is a real atarian, or falconist would be more appropriate in
>this case. Don't worry, Everything will be back to normal this fall.
>This address is still valid : ftp://ftp.cnam.fr/pub/Atari/
>Thanks.

What did he say about the current address?:

sunsite.cnam.fr /pub/Atari/

Is this just a temporary site until he gets back, or will the sunsite be a
mirror for Cnam?

Hallvard

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3150. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <4vkndo$lsg@mark.ucdavis.edu>
Source record: 139502

```
dave (dave@mbha.demon.co.uk) wrote:
:
: I have been getting alt.binaries.atari but I missed the SDTIDYUP
:
: Any chance of a repost?

As I'm sure he'll tell you hiself shortly, you can get SwampDog's software
off his web page: http://www.swampdog.demon.co.uk/index.html

--
.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo-------------------------------------------------------+
```

3151. Re: How to add samples for use in "Connect"?

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <321deae8670999@sn.no>
Source record: 139503

On Thu 22-08-96 15:30, Rich Tietjens (RichardX_Tietjens@ccm.jf.intel.com) wrote:

>In article <321c9cc21183dbb@sn.no>,
> hallvart@sn.no (Hallvard Tangeraas) wrote:

>>Well, I've got a few samples I'd like to use, but somehow they don't come
>>out right when I try them in "Connect". They sound just fine when I use
>>them in "Soundlab". Strange...
>
>I don't use Connect, but you may want to try saving the files as othe types
>with Soundlab - it supports SND, AVR, WAV, and a couple of other formats,
>and the "high bit" can be either on or off as well, so you have at least 6
>different formats you can try. What does Connect's doc tel you to use?

Yeah, I could try different sample formats, even though the manual talks
about .SND and .MOD files. The "high bit" on/off definitely makes a
difference. I guess I need to leave it "on" (that's where it sounds
terrible and distorted in "Soundslad", right?)

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3152. ATARI ST 1040

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: Antonio Massimo Fragomeni <antonio@am-soft.com>
Message-ID: <321DD8C6.5233@am-soft.com>
Source record: 139504

Hi,

Some simple questions:

I must buy a computer for musical sequencing, and I've seen that most musical groups use ATARI ST 1040.

It's a good computer for this kind of work ???

Which are the difference between ATARI ST 1040, ATARI ST 1040 F ???

There is some "strange configuration" I must look for ???

Where I can find freeware or shareware programs for it ???

There is some place where I can find musical sequences fot CUBASE or LOGIC ???

Thanks

Antonio

P.S.
Please answer me via direct E-mail ...I'm not in subscription with this newsgroup....
--

Antonio Massimo Fragomeni

Via Guglielmo Taddei, 15 56124 Pisa (Italia)
Phone/Fax ++39 -50 541264 Phone ++39-368 3045102

Web Pages:
http://www.am-soft.com

E-Mail:
antonio@am-soft.com
amsoft@sirius.pisa.it

3153. Re: Floppyshop

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: "Dr. Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DwL12C.Mut@cf.ac.uk>
Source record: 139505

The email address for floppyshop, steve delaney is:

sdelaney@steil.wintermute.co.uk

Hope this helps!

Simon

3154. AIF files from Falcon to Mac. HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: heath@halcyon.com
Message-ID: <heath-2308961041410001@blv-pm14-ip24.halcyon.com>
Source record: 139506

i'm trying to get some sound files i recorded in cubase audio falcon into a mac. needless to say, they're too big for floppies. i was hoping i could do this with a zip drive, but an atari formatted cart couldn't be read by a mac could it? how can i do this, what kind of storage device could i use? any help would be greatly appreciated.

thanks,
M.C.

3155. Help! 1040st

Newsgroup: comp.sys.atari.st
Date: 1996-08-23 00:00:00 UTC
From: tinfoil <tinfoil@kanservu.ca>
Message-ID: <321DE497.4813@kanservu.ca>
Source record: 139507

I just grabbed a 1040ST. I do not have ANYTHING for it. I boot it up, It beeps non-stop until I hit a
key. I have no disks, no idea how much memory, what it can do. I am REALLY new to atari.

Anyone?

Please?

Joe
tinfoil@kanservu.ca

3156. WTB:STacy/Portfolio

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: karl miller <105135.3005@CompuServe.COM>
Message-ID: <4vlh11$i3$1@mhadf.production.compuserve.com>
Source record: 139392

Hi,

I am looking for the following Atari items: Portfolio and STacy. I would prefer if both were in very good to NM condition. I can trade either money or I can trade hardwaChardware for the IBM/Mac (almost anything you need...printers, memory expanders, etc.) The hardware can be almost DOUBLE the value of the computer offered, so please act promptly. Please EM to the address below
Thanks.
klmiller@ouray.cudenver.edu
--
06:21:03:11/05:22:09:12

3157. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <18194_hsideras@mettav.demon.co.uk>
Source record: 139393

Hi Spencer, on 20 Aug 96 you wrote: ...respect, brethren

HS>> A mate like you, Spencer, I know would be embarassed to take money
HS>> from me! Wouldn't you, mate... my old matey [grovel, grovel...] B^{)
SD> With what I paid for it all you would be very lucky!!! ;-)

I know B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
###
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3158. 42 BBS ??

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <18195_hsideras@mettav.demon.co.uk>
Source record: 139394

Hi Ali, on 22 Aug 96 you wrote:

A>
A> Just recently I've been trying to log on to 42 BBS. I get to the point
A> where my modem and theirs are negotiating when suddenly the line goes
A> quiet.
A>
A> I used to log on to 42 BBS with no problem at all. Has something
A> changed regarding the protocols beiong used?

Colin's got a new modem and it's been proving tricky for some people to log on. You could always try EMailing him at colinfm@cix.compulink.co.uk to see if he has any specific advice to help you.

HTH

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3159. Re: Magic4 and long filenames?

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <18190_hsideras@mettav.demon.co.uk>
Source record: 139395

Hi Andreas, on 21 Aug 96 you wrote:
a>
a> Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
a> : Ok. Has anything been done wrt support-programs like Applicat?
a> : Especially fixing the way that it grabs memory and doesn't release it
a> : after quitting? (on a 68000 machine, btw). This is a significant
a> : problem and is the cause of the majority of my reboots.
a> This is definitely not true. The free memory just is not left in one
a> block. This is not possible because APPLICAT causes Magxdesk to extend
a> it's icon database.

Sue. I've been given a CPX that shows that what you've said is correct, but
that still means that I 'run out' of memory completely after running Applicat
a couple of times - no program will load into the small fragment of RAM that
appears to be left - so I have to reboot.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3160. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18192_SSweet@mettav.demon.co.uk>
Source record: 139396

FROM: SSweet@mettav.demon.co.uk
SUBJ: Atari ST Series

Yo! Spencer Dude!

Whilst under caution Spencer said to Officer Harry :~)

SD> Well i'm in no mad desperate rush (I couldn't afford a Medusa/Hades at
SD> the moment anyway).

And your too busy watching back ish's of X-Files.

BTW, are you as poxed off and unlivable with as my missus ATM. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3161. Another bonehead (was Re: To all Fucked Atoyi losers...)

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18191_SSweet@mettav.demon.co.uk>
Source record: 139397

FROM: SSweet@mettav.demon.co.uk
SUBJ: Another bonehead (was Re: To all Fucked Atoyi losers...)

s> an162313@anon.penet.fi wibbled in COMP.SYS.ATARI.ST on 15 Aug 96:

a>> Hmmm... I don't see an Email address in the header you so cleverly
a>> read. Looks more like a posting host to me. Maybe it wasn't so
a>> clumsy after all, eh?

s> Well, I got a reply from the school and the postmaster informed me that
s> the account had been terminated,

Aint it strange how al the cuckoo's are lining up to take a bite at your bum,
the sorry arsed barts's. Dont get rid if them all though this is the only
amusement in this base.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3162. Atari Computer Goods For Sale! Free Catalogs! Also on the Web!

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <4vm5h3$r9n@nadine.teleport.com>
Source record: 139398
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for
Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST
HardWare, SoftWare, Books & Accessories. At BSC's Web Page you'll View,
& DownLoad Catalogs or Contact BSC by Web Page! Or Request Catalogs by
E-Mail. If you have problems connecting with my web page. Feel free to
Request catalogs through E-Mail. Really, it's not an inconvenience. All
I ask is that you specify Atari 8 Bit, Atari ST or both. You should get
a response after the weekend as I take the weekend off. Please Direct
all Replies Through E-Mail to bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

3163. Re: NEW Atari User

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <321eb07cf985a1@sn.no>
Source record: 139399

On Thu 22-08-96 23:20, Oscar Fowler (oscar@justified.com) wrote:

[...]
>I've been desperately looking for a central FAQ for this
>newsgroup without any luck. If all of these sorts of things
>are answered in a FAQ, please direct me to it.

You can download the (old) FAQs from:

ftp://ftp.sn.no/user/hallvart/atari/info/faq1_st.txt (47 Kbytes)
ftp://ftp.sn.no/user/hallvart/atari/info/faq2_st.txt (30 Kbytes)
ftp://ftp.sn.no/user/hallvart/atari/info/faq3_st.txt (28 Kbytes)

But if you wait a couple of days I'll have the newer, updated FAQs
available! I'll announce the uploads here...

Hallvard

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3164. TOS 1.4 British; where's the backslash?

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <18196_hsideras@mettav.demon.co.uk>
Source record: 139400

Hi Robert, on 22 Aug 96 you wrote:
c>
c> Where do you Brits find a backslash?

Immediately to the left of the right-shift key.

c> I'll trade you a pound symbol for a backslash!

COD? <g>

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3165. Re: GFA Basic 1 -> 3 ???

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <18197_pbaker@mettav.demon.co.uk>
Source record: 139401

In a previous message phil4@phil4.demon.co.uk wrote
>
>
> Does anyone have a copy of GFA Basic 1 that they could do a
> convertion for me with ???
>
> I just got a UUEncode/decode source file from hensa... only it
> appears to be in GFA Basic V1, which I do not have.
>
> If some kind soul with GFA 1, could export it at an .lst ascii file
> then I would be able to do a converstion to GFA 3
>
> Anyone willing to help me ??
>

I use UUENCODE/DECODE in version 3.6TT basic in net2net...

Hows it going so far?

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3166. I want to buy your Falcon!

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <4vm6in$jue@Einstein.ebicom.net>
Source record: 139402

Subject says it all...
If you've a Falcon for sale, lets discuss a price.

I've ST items for trade...or we can work cash all the way...

Brian

3167. Linux & Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <4vm7vj$jue@Einstein.ebicom.net>
Source record: 139403

I'm very close to getting a Falcon...pretty much made up my mind.

I'm thinking the best option for Atarians on the internet just might
be Linux (for those with a FAlcon or TT). How hard is it to get
Netscape running on a Falcon/Linux set up? I love CAB...but the
Java scripts and so fourth have peaked my interest. I'm also interested
in learning how far Atari Linux has come in supporting Falcon hardware...
playing samples or mpegs for instance...or using the special DSP chip for
unfreezing jpegs. Dot, Dot, Dot...

Brian

3168. Re: How to add samples for use in "Connect"?

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <321eb07af97290@sn.no>
Source record: 139404

On Fri 23-08-96 07:39, dave (dave@mbha.demon.co.uk) wrote:

>I have found that speed is quite often a problem - connect seems to play
>slower (or was it faster?) for some samples. The ones I use now are the
>ones which played back OK...

Yes! that's the exact same problem as I have- the samples are played a lot
slower than when played in an editor or another sample player.
Does anyone know why?
I know that Connect only accepts samples in certain frequency formats (6,
12, 25 and 50KHz), but even by converting my samples to these frequencies
they wouldn't work.

Hallvard

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3169. Re: Floppyshop

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DwMsqM.7H8@cix.compulink.co.uk>
Source record: 139405

In message <f6d_9608211528@flight.org>, Paul.Muehlbauer@flight.org said:
>Hello all. Could someone tell me the (hopefully) e-mail or snail-mail
>address for FloppyShop in England?

Floppyshop
PO Box 273
ABERDEEN
UK AB9 8SJ
Phone/fax UK 1224 312756

sdelaney@steil.wintermute.co.uk

Barry wilsontjb@cix.compulink.co.uk

3170. Re: WTB: 1040STE

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: katrina@huron.net
Message-ID: <321f1655.0@n5.gbso.net>
Source record: 139406

In article <4vkuc2$eig@ns1.thpl.lib.fl.us>, sfpu@scfn.thpl.lib.fl.us says...
>
>Anybody got a 1040ste, for a good price, let me know>Jim
>sfpu@scfn.thpl.lib.us

I posted an article yesterday advertising my 1040ste.It has 1 meg,20 Meg HD,colour/stereo monitor and lotsa software.

Make me an offer!

Katrina Ontario,Canada

3171. Re: Linux & Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: Joel Dannelley <jdannel@clandjop.com>
Message-ID: <321F3E2D.7D85@clandjop.com>
Source record: 139407

Brian Roland wrote:
>
> I'm very close to getting a Falcon...pretty much made up my mind.
>
> I'm thinking the best option for Atarians on the internet just might
> be Linux (for those with a FAlcon or TT). How hard is it to get
> Netscape running on a Falcon/Linux set up? I love CAB...but the
> Java scripts and so fourth have peaked my interest. I'm also interested
> in learning how far Atari Linux has come in supporting Falcon hardware...
> playing samples or mpegs for instance...or using the special DSP chip for
> unfreezing jpegs. Dot, Dot, Dot...
>
> Brian

The only comment I can make is that on the Falcon(mine: stock 16 Mhz),
Linux is unbearably slow. It's quite a bit zippier on a TT.

Joel

3172. Shareware and registration keys

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <4vng5m$3an@news.pacifier.com>
Source record: 139408

p > So the question I asked myself is why shareware authors use a
p > registration key method ???

I can only speak for myself, but there are a number of reasons why "I" use a registration key file.

p > So why not simply supply a copy of the program with the features
p > fully removed ??? not just temporarely disabled, but completely
p > missing

From the authors standpoint, this means you have to have TWO copies of the program on your system. The demo version, and the registered version. If you have only one program you are writing this isn't a big deal. But, when you have several programs going at once, this gets to be confusing and wasteful of disk space.

From another standpoint, you have TWO programs to update everytime you write an update to the program. I used this method for a short time, and found it difficult to synchronize the demo and registered versions.

p > instead of sending out a registration code, they would send out the
p > complete program (latest version of ?)

Thats exactly why a registration key makes more sense...

Lets say I have 100 customers who purchased my program. If I write an update that means I have to send out the update to 100 users. At a minimum, I would need 100 floppy disks ($70-$100), 100 envelopes ($2), and 2 stamps per envelope ($64). Thats a big expense, not to mention the time it would take to copy 100 disks, and prepare each package. Even if I could send the majority through E-mail, thats a lot of work.

On the other hand, with a registration key, my customers can simply download the latest demo version and upgrade for free. It doesn't cost me anything, it's convenient for the user (they don't have to wait for me to send them a disk), and it's easy to do.

p > these are some of the same pirates that cracked games software,
p > which had some pretty advanced protection

One thing I always keep in mind is that pirates WILL crack a registration key. It's like a game to them. You make it tougher, they find it a challenge. They care very little what effect it has on you or your business.

The best you can do is try to make it difficult for the AVERAGE USER, not the seasoned pirate. Odds are the pirate wouldn't pay for your product anyway.

I admit, I've had one of my programs (Mountain Reader II), cracked by pirates. I have no way of knowing how many sales I lost because of it. At first it really bugged me, but I soon accepted it as part of writing software. You simply change your security key and move on...

From my perspective, the advantages of using a registration key far outweigh the disadvantages of the alternatives. I usually release an update to my programs every few months. I would have to lose a lot of sales to pirates to exceed the expense of sending out updates to registered customers.

Anthony Watson
Mountain Software

___ Mountain Reader - Beta 1.i

3173. Re: FOR SALE : 1040ste, colour monitor, lotsa software,HD

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: katrina@huron.net
Message-ID: <321f4459.0@n5.gbso.net>
Source record: 139409

In article <321e2f11.0@n5.gbso.net>, katrina@huron.net says...
>
>I have forsale a complete 1040 STe Atari system.1 meg and will include
>all the software I have for it. Included in it is over 300 disks (or
>more) but have word processors,utilities galor,games,almost anything
>you would want or need!
>
>System sold as one package, and will be sold to best offer. Great
>system for MIDI. I used it for the Internet and BBS'ng. It was a whole
>lot easier than my pc!!
>
>drop me an e-mail or post back!
>
>Katrina Ontario, Canada
>
The monitor is a CS1435 colour/stereo. ANd the HD is 20 meg.
If you have any questions drop me a line!

3174. * Looking for Fnordad

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960824012940190 82@muskrat.com>
Source record: 139410

Keep my name on your list of maybe's, right now I'm running BBS Express ST 1.94 and it's been good to me, but I'm always looking at other BBS programs. Right now I'm trying to figure out sepmer, got to dump out all the docs. If you get newsgroups access into it, I'id like to go for that.

... I have a modem.
___ Mountain Reader II - #Demo 001

3175. Linux on Falcon. any

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960824012940190 80@muskrat.com>
Source record: 139411

Maybe someone with that could zip it and e-mail it to me?

... In case of doubt, make it sound convincing.
___ Mountain Reader II - #Demo 001

3176. NeST is back.

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960824012940190 81@muskrat.com>
Source record: 139412

I found the doc file and after I load up paper I'm going to dump
them to my printer and work with everything. I hope to get it setup
and then figure how to hook it into BBS Express ST.

... Telescope FAQ in ZIPed Formatt ... E-mail Starlord@muskrat.com
___ Mountain Reader II - #Demo 001

3177. 128K Speccy emulator ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960824012940190 83@muskrat.com>
Source record: 139413

I'id like to get hold of the QL emulater myself!

... Don't blame me... I don't know what I'm doing.
___ Mountain Reader II - #Demo 001

3178. Little Green Selector

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960824012940190 84@muskrat.com>
Source record: 139414

Or he could buy UIS-III and it'id work even better.

... A selfcontained world, Five miles long ... Babylon 5
___ Mountain Reader II - #Demo 001

3179. General questions

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960824012941190 85@muskrat.com>
Source record: 139415

I am running a Falcon030 now with old Flash 1.6. I've been able to run most of my older ST software, only games seem to hangup. I'm using a sc1224 for a monitor and most of the time I'm in true color ST Med, sometimes I have to change to 4 color ST Med for software to work. But so far what I do use everyday works on my Falcon030.

... He's just a girly-man programmer
___ Mountain Reader II - #Demo 001

3180. stik problems

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: orb@u.washington.edu
Message-ID: <4vnjum$89f@nntp5.u.washington.edu>
Source record: 139416

I've been trying to get STiK to work for a couple hours now with no luck. Mainly the problem seems to be that the modem isn't recognizing the carrier. This is when the modem actually dials-- often times it doesn t even dial.

I'm using a USRobitics Sportster 28.8 with DIP switches 1, 3, 5 and 8 set. The baud rate is set to 19200 and i'm using modem 1 (i tried the other serial ports as well). I tried installing hsmodem7, that didn't make a difference. My computer is a TT030 with 4MB ST ram and another 4 TT. I've got a valid DNS entry from my provider, so that shouldn't be a problem.

any help would be appreciated, i'd really like to get stik working :)
-kyle
orb@ee.washington.edu

3181. Re: FOR SALE : 1040ste, colour monitor, lotsa software,HD

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: katrina@huron.net
Message-ID: <321f52f4.0@n5.gbso.net>
Source record: 139417

In article <321e2f11.0@n5.gbso.net>, katrina@huron.net says...
>
>I have forsale a complete 1040 STe Atari system.1 meg and will include
>all the software I have for it. Included in it is over 300 disks (or
>more) but have word processors,utilities galor,games,almost anything
>you would want or need!
>
>System sold as one package, and will be sold to best offer. Great
>system for MIDI. I used it for the Internet and BBS'ng. It was a whole
>lot easier than my pc!!
>
>drop me an e-mail or post back!
>
>Katrina Ontario, Canada
>
To those who have inquired about my system for sale...
the HD is 20 meg SH204

Feel free to ask for more details!!

Kat

3182. Re: Linux & Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: tjordan@tjordan.demon.co.uk
Message-ID: <841002044_OASIS_@tjordan.demon.co.uk>
Source record: 139418

In article <4vm7vj$jue@Einstein.ebicom.net>
bjr@edison.ebicom.net (Brian Roland) said:-

if you do get a falcon you have to do 3 things if you really want a
good linux setup :,
1. get an fpu, the fpu emulation code really crawls

2. get at least 16mb of ram the swapping is also really slow

3. get a big hard disk you WILL need it linux gobbles disk
space at a rate of nots.

this is taken from experience

Tim Jordan

Danger Do Not Sniff the Starry Psychedelic Aroma Encapsulated Within
---------- God took one last sip of sweet lemon tea as she-----
formatted the Reality: partition on her hard disk. After pouring out
another helping of tea into her large black mug with a smilie on the
front she deleted lines one to infinity in her sys:s/statup-sequence and
turned off the light.----------

3183. Imagecopy4 advise

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <18259_hsideras@mettav.demon.co.uk>
Source record: 139419

Hi Robert, on 23rd August you wrote:

s> Organization: Feline's Paradie
s>
s> I wondering whether to purchase a copy of Imagecopy4.
s>
s> I have use gemview and speed of light on my 4 meg STE with mono & color
s> monitor. I was wondering if there is a demo version of imagecopy4 that
s> I could try before registering with one of the other viewers.

You could always try the FaST Club's WEB page to see if a demo is available:

http://www.compulink.co.uk/~sta/

Alternatively, EMail Paul Glover at stclub@cix.compulink.co.uk or
j_hughes@cix.compulink.co.uk to see whether they know of a locatio

s> Is Imagecopy any faster at loading jpg's, it can take some time with
s> the programs I have tried, but the results are very good.

JPGs, by their very nature and the processing speed of your hardware, do take
a while to extract with all software that I've used. I don't think
Imagecopy's the fastest but it's no slower than you're used to.

s> I do like the sound of imagecopy4 but I would appreciate any comments
s> on it's use.

Individual features may be bettered using other software, but the full
package of features with Imagecopy is second to none ISTM. Batch conversions
of picture formats, full control of screen display, image formats for display
(inc excellent dithering) and especially for printing, transparent GIFs,
picture cataloguing etc optional support for PhotoCD -plus it's still in
development. From my own experience I'm happy to recommend it.

s> Can I view jpg's on my color monitor as well as with SOL ot Gemview?

Of course.

s> What is the best program for picture viewing (jpg) on the STE?

Specifically for that format and considering the large uncompressed file size
for JPGs the best viewer would seem to be 1st Guide due to the way it uses
memory efficiently.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3184. Re: Shareware and registration keys

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <841001682_OASIS_@pwomar.demon.co.uk>
Source record: 139420

In article <840731190_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>So the question I asked myself is why shareware authors use a
>registration key method ???
>
>I can appreciate that they'd rather not supply complete copied to
>everyone, because people wouldn't register (for what ever reason).
>
>So why not simply supply a copy of the program with the features full
>removed ??? not just temporarely dissabled, but completely missing, no
>code to the stuff there.
>
>This would mean on registration of the program the quthor would
>instead of sending out a registration code, they would send out the
>complete program (latest version of ?).

The problem is that every time you have to update the program you must also send out a new version filling up peoples email boxes and also don't forget not everyone has an internet account if you have 100 users in over 20 countries then every time you tweak that interface a little then it costs you a fortune. Also if pirates will crack keys what is to stop them juswt copying a ful version? Copy protection on the disk is not usually possible due to the fact that most stuff goes on hard drives, if you think about it then is it easier to copy a disk or dig out your Hex editor and crack the prog?

>I know this would mean a slightly bigger email, or sending a disk.
>But surely this would mean less cracked copies going around, and more
>registrations.

>As I see it, it removes the temptation from the pirates, who can't do
>anything about altering the shareware (demo) version. And instead
>leaves the piracy in the hands of th user who _paid_ for the copy (I
>would guess people who paid for their copy might be less likely to
>dish copies out left right and centre ???).

If a program was 15 quid or so then why shouldn't a few mates all chip in a few quid and take a copy for themselves, I expect most people find out how to crak the keys from a code given by the authour anyway so it's still a problem.

>Please remeber that these are some of the same pirates that cracked
>games software, which had some pretty advanced protection, including
>scrambled disk formats, multiple codes and encyptions throughout the
>program etc. - I think most shareware authors would find it difficult

>to match this sort of encryption.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

3185. Re: FTP & BBS

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <841002346_OASIS_@pwomar.demon.co.uk>
Source record: 139421

In article <840487910_OASIS_@shaw1.demon.co.uk>
Stuart@shaw1.demon.co.uk (Stuart) said:-

>I'm not planning on Making a FTP site at the moment but how do you make one?
>Can someone sent me some details?

a *proper* FTP site with decent speed like the ones that we all know
and love will cost you a fortune to set up unless you already have a
leased line, powerful machine and a huge hard drive, forget that. But
as you are using NOS like me there is a very simple way to make your
machine acessible by FTP whilst you are online, make a file in the
Oasis folder called "FTPUSERS" and put something like this in it:

newt pass k:\software\newton\0new\ 5
ftp * g:\oasis\ftp 3

These lins have 4 parts: login, password, path that will be accessed
and the code for access (these can be added together) I believe they
are: 1-read only, 2 read and write (no overwrite), 4 read and write
with overwrite. Then when logged on type 'start ftp' or add it to your
startup.nos with all the other start commands. Then people can just
ftp to: shaw1.demon.co.uk .

>ALso how do you make a BBS.

Buy a machine you never want again, get a new phoneline, new modem,
big hard drive and some BBS software (demon's ftp site has some). Set
it all up and put loads of files on it, tell everyone and wait.

I know that most stuff isn't as easy as I've made it sound but that
would take ages but I do have a life(ish) :)

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

3186. Re: :-) :-(smile lists please

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <321f81405b210@sn.no>
Source record: 139422

On Sun 18-08-96 20:13, Stuart (Stuart@shaw1.demon.co.uk) wrote:

>I've been reading the Welcome.txt from Demons's FTP site and it says for a
>full list of smiles and other things like that go to:
>\pub\doc\misc or something like that and it wasn't there.
>So can someone please send me that list.

You can go to my own homepage, to the "Fun/entertainment" section- there
are links to several such lists there.

http://home.sn.no/~hallvart/pages/entertainment.html

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3187. .Net Made Easy

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: Stuart@shaw1.demon.co.uk
Message-ID: <840993854_OASIS_@shaw1.demon.co.uk>
Source record: 139423

I've wrote a programme to teach people parts off the Internet.

If you want a copy email me at: Stuart@shaw1.demon.co.uk
and I'll send it you though Email.

Please State if you want it has
LZH or ZIP.

V1 will teach you about IRC, FTP, NOS, EMAILS and WEB.

If you know the Internet or you just what to look at this programme
just email me. It's FREE.

I'll send it to you once I get the bugs fixed and get permission for some
IRC Nicknames.
If you email straight away you will have to wait 2 weeks.
If you have to write longer just re email me.

--

Qa'Pla

```
+----------------------------------------< >----------------------------+
| STARFLEET DATA BANKS | Stuart Shaw |
|NAME: Stuart Shaw IRC NAME: Stu on #atari | Ensign J.G |
|E-MAIL ADDRESS: Stuart@shaw1.demon.co.uk |A New Young Atari Programmer |
+----------------------------------------< >----------------------------+
```

3188. Re: MagiC 4 problems...

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: jmpatat@asi.fr
Message-ID: <4vo00k$61u@s2.asi.fr>
Source record: 139424

hsideras@mettav.demon.co.uk (Harry Sideras) wrote:

> ...
> h> Sure. as long as it isn't too big. Mail me and we'll work something out.

>ZIP'd up, it's only 13k so I've sent it to you already (hope you don't mind).
> ...

I Think that NVDI 4 programming guidelines in english can be of
interest for many people. I Looked for nvdiguid.lzh but only found a
german version(with PATCH_NV, Thanks).

Please upload it on FTP, thanks.

Thierry

3189. Re: Save those Atari machines

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <4vo069$co4@news.asu.edu>
Source record: 139425

Real money? Don't know about that one. TI dumped our 99/4As some 13 years ago, and they still aren't more than about $10 in a thrift shop. And the REAL classics, like the Osbourne or the Altair, eeeven if you COULD find one, it wouldntt be worth much. Our good old machines don't have much monetary value.

A lot of love though!

--
*** David L. Ormand *** SouthWest 99ers *** Tucson, Arizona ***
*** dlormand@aztec.asu.edu ***** TMS9900 LIVES!!! ***

3190. Re: About ftp.cnam.fr

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <841009906_OASIS_@ping.be>
Source record: 139426

In article <321deade668c93@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>On Thu 22-08-96 02:28, K. Ellis (kellis@primenet.com) wrote:
>
>>Hi, several persons think or thought that the cnam doesn't update or
>>maintain the atari site. In fact they are right, but only for one
>>reason, VACANCY........

Right you are. I just visite ftp.cnam.fr/pub/Atari and everything is
on his place again.

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3191. Help: Strange CAB problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <841013226_OASIS_@ping.be>
Source record: 139427

Hello world,

I'm using CAB under Mint/Mintnet mostly without any problem but
recently I discovered that there are some site I can't viste with the
graphics on. One such site for instance is http://www.club.innet.be
Unfortunately this is the place where I want to put my homepage.
Whenever I viste this site I always receive corrupted graphics and as
a result of that a runtime error.

Can someone explains me why certain sites behaves like that.

Regards
Martin

--

```
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
```

3192. Re: AIF files from Falcon to Mac. HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <321F8C97.407A@worldnet.att.net>
Source record: 139428

heath alexander wrote:
>
> i'm trying to get some sound files i recorded in cubase audio falcon into
> a mac. needless to say, they're too big for floppies. i was hoping i could
> do this with a zip drive, but an atari formatted cart couldn't be read by
> a mac could it? how can i do this, what kind of storage device could i
> use? any help would be greatly appreciated.
>
> thanks,
> M.C.

Just use a ZIP disk formatted for a PC, the Atari and the Mac should both be
able to read it.

Dan

3193. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <321F985B.6B46@worldnet.att.net>
Source record: 139429

Tony Greenwood wrote:
>
> >In article <4vfnp4$n04@mtinsc01-mgt.ops.worldnet.att.net>,
> > Dan Phillips <xiting@worldnet.att.net> wrote:
> >
> >>I like to think that _my_ Falcon is _far_ above ST class! :^)
>
> Your right, it is miles better than an ST,
> Yes it is above ST class,
>
> So tell me why so many Falcon owners moan like old fisher women about
> ST software not working on it ?

Only game players and people too cheap to go out and buy up-to-date
software! :^)

>
> Your Falcon IS better than the ST, but it will NEVER have as much
> software and will NEVER have as many users as a ST, and Falcon owners
> will ALLWAYS moan about "our" software not being compatable,

Of course, this should not be an issue with Falcon owners anyhow, we
Atarians have always been more concerned with the OS and hardware (see my
Falcon flexing its FX?) than software base, anyway, right?

>
> !ynoT....ATARI Programmer who is sick of people reviewing good
> software and saying "shame they didn't make it Falcon comapatable"
> PS...Also having a bad week decorating :(((

If you are going to write software now, you should write for the apex,
not the nadir, unless you really want to write for the PC. It's that
backwards thinking that cripples Intel-based machines.

>
> Cheers.............!ynoT
> Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
> irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
> ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
> HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
> Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3194. Re: Linux & Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <321F9906.13B1@worldnet.att.net>
Source record: 139430

Tim Jordan wrote:
>
> In article <4vm7vj$jue@Einstein.ebicom.net>
> bjr@edison.ebicom.net (Brian Roland) said:-
>
> if you do get a falcon you have to do 3 things if you really want a
> good linux setup :,
> 1. get an fpu, the fpu emulation code really crawls
>
> 2. get at least 16mb of ram the swapping is also really slow
>
> 3. get a big hard disk you WILL need it linux gobbles disk
> space at a rate of nots.
>
> this is taken from experience
>
> Tim Jordan

4. Get a Blow Up FX (TT speed with DSP and Falcon video, not to mention
future RAM expansion (hopefully) to 46? megs).

3195. Re: stik problems

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <321F9941.24A7@worldnet.att.net>
Source record: 139431

Kyle Farrell wrote:
>
> I've been trying to get STiK to work for a couple hours now with no
> luck. Mainly the problem seems to be that the modem isn't recognizing
> the carrier. This is when the modem actually dials-- often times it
> doesn t even dial.
>
> I'm using a USRobitics Sportster 28.8 with DIP switches 1, 3, 5 and 8
> set. The baud rate is set to 19200 and i'm using modem 1 (i tried the
> other serial ports as well). I tried installing hsmodem7, that didn't
> make a difference. My computer is a TT030 with 4MB ST ram and another
> 4 TT. I've got a valid DNS entry from my provider, so that shouldn't
> be a problem.
>
> any help would be appreciated, i'd really like to get stik working :)
> -kyle
> orb@ee.washington.edu

I recall others having problems with USR modems.

Dan

3196. FS: Falcon/ST hardware

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <321F9A05.384F@worldnet.att.net>
Source record: 139432

For Sale:

SCSI "pancake" hard drive case with AdSCSI host, ACSI cable, and
power cable (case will house 2 3-1/2" 1"H drives and 1 5-1/4' drive,
1 of each size may be removeable media. 14"W X 16"D X 3"H) $150 obo

SC1224 color monitor, 1989 manufacture, pristine condition $ 75 obo

Actionsoft RAM expansion for Falcon (takes 1 72-pin SIMM) $ 60 obo

RAM Gizmo RAM expansion for Falcon (takes 4 30-pin SIMMs, includes
optional replacement speaker) $ 60 obo

Toad Multisync switch box and ST monitor cable $ 40 obo

Prices don't include shipping/COD.

Please don't hesitate to make an offer if you're serious, my goal is to get $215
cash-in-hand to get a Desktopper and Freekeys, so as soon as I reach that goal,
the high bidders get the item.

Dan Phillips
xiting@worldnet.att.net
(619) 538-9387 (CA)

3197. Re: Converting .img to .bpm .tif

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960824182914.20922A-100000@usr01.primenet.com>
Source record: 139433

Of course a lot of software can do that.
Papillon can create jpg and gif (tif I don't remember) and can import
export as you want. Also BMP, I don't know bpm. Probaly mispelling.
True paint also does that.
I think image copy does that too. You have to see which one you'll
prefer.

On 25 Aug 1996, John Dooley wrote:

> Date: 25 Aug 1996 01:03:53 GMT
> From: John Dooley <dooley@infomatch.com>
> Newsgroups: comp.sys.atari.st
> Subject: Converting .img to .bpm .tif
>
> Hi there..!
> I need to convert some Hi Rez .img files to .bmp and .tif so I can
> use them with MS Publisher (PC) Is there something that will do this?
> I have an Atari 1040 STe with 4 megs and TOS 1.62/2.06
> Also is there an Atari prg that will let me modify .gif or .jpg image files?
>
> Thanks
> Johnny
> \\|//
> (o o)
> |===ooO=(_)=Ooo==|
> | Johnny Dooley | Atari 1040 STE | Musician/Guitarist |
> | Vancouver, B.C. | 4meg, TOS 2.06 | E-mail: dooley@infomatch.com |
> | Canada | USR 14.4 Voice | http://www.infomatch.com/~dooley |
> |===|
>
>
>

3198. Re: Little Green Selector question

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: mccallum@inwave.com
Message-ID: <19960824210115124974@port16.inwave.com>
Source record: 139434

Dan Danilowicz <dandee@gatecoms.gatecom.com> wrote:

> I did a non-Atari floppy mech upgrade in a 520ST, now it's difficult to
> get directory info when I switch floppies.
> I know there's a "media change" command in the LGS that allows for this,

Doesn't just hitting "ESC"ape work for you?

There was also a small program on an old STFormat disk, FMC.Prg that you
put in your Auto folder, this "Forced" a media change everytime the
floppy was accessed...

Andy

3199. Re: Atari Works Merge Function

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: ducky@enterprise.america.com
Message-ID: <4vogh3$pan@enterprise.america.com>
Source record: 139435

Thanks. That just might work for my purposes.

--
~~~~~~
| "The Cash Cow chews cud bigger than you!"...S.Taylor |
|____|
| Ducky (america.com) |
~~~~~~

3200. Re: HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: gen@irana.demon.co.uk
Message-ID: <840940512_OASIS_@irana.demon.co.uk>
Source record: 139436

In article <4vg0kk$86s@atle.abc.se>
m9174@abc.se (Carl Lofgren) said:-

>I have just upgraded my Cubase to the latest Cubase Audio Falcon.
>Everything works just fine, except for one thing... I can't hear the
>metronome any longer!!
>
>Please... if you got any ideas, _please_ let me know.
There are only 2 ways around it:
Use MIDI click or set a track with a sample of a click repeating each
quater note.

--

---
gen@irana.demon.co.uk

3201. Re: STiK Problems driving me BaTTy!

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: gen@irana.demon.co.uk
Message-ID: <840939906_OASIS_@irana.demon.co.uk>
Source record: 139437

In article <JTLzx1i.brimiller@delphi.com>
Brian-Roland Miller <brimiller@delphi.com> said:-

>Please, I am at my wits' end. I purchased this account for my business,
>and so far, it has been less than useless. HELP!
>---
>BR Miller
>
Are you using HSMODA6 or 7? It could help...
And is there any HTTP_PROXY line in config file?
If so try to comment it out, or put your DNS no. there too...
Don't forget to reboot after any changes;-)
Well, that's all I coud think of, hope it helps!

--

---
gen@irana.demon.co.uk

3202. Dolphin Software for Atari

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: Ken Ward <Ward@oldcity.demon.co.uk>
Message-ID: <MgSMFAADg1HyEwb1@oldcity.demon.co.uk>
Source record: 139438

Dolphin Software Group now have web pages. Check us out at -
http://www.oldcity.demon.co.uk/dolphin.html
Includes demo's of all Dolphin's Atari software including new program -
CD Base
--

Ken Ward in Norwich ken@oldcity.demon.co.uk
Insanity comes quietly to the structured mind Janis Ian 1967

3203. Help! Messed up my HD!

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: thaanuj@kira.peak.org
Message-ID: <4vooe2$gc4@kira.peak.org>
Source record: 139439

I've been thinking of installing Linux on my TT for some time now. Today I decided to give it a try. I was following some instructions I got from Billy D'Augustine's web pages. Everything was going pretty well. I set up a Minix partition, downloaded a bunch of stuff to it. I got Linux to run from a RAMdisk, and set up a ext2 partition for the bulk of the Linux stuff to reside on. As I was gunzipping and untarring everything, I ran out of space on the partitions. Oh well, I thought. I'll worry about this Linux business later.

I rebooted. All the AUTO folder stuff was loading normally, until it got to MiNT where it locked up. No bombs or anything, just locked up. I tried a few more times, same result. I tried booting off a floppy. AHDI (ver5, I know, it's old...) would give two bombs and return to the desktop without loading the driver.

My only other idea is to try to download another copy of MiNT and squeeze it onto a floppy with AHDI and see what happens. If anybody else can help or offer a suggestion, I'd appreciate it a lot.

Thanks,

John Thaanum thaanuj@peak.org

3204. I had to try it!

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: Mitch <just_ask@my.home.address>
Message-ID: <321FDB6B.6EB2@my.home.address>
Source record: 139440

--
Sorry to post this to your newsgroup, but I had to try it!

I read this and thought, "What could I lose?"
Read through it and maybe you'll like to try it as well!
But please be honest. That is how it works.

"MAKE-MONEY-FAST"

----- Adapted article by Jody Vining (#4 below) ----------------

Want to make a few bucks? Quick, easy and cheap?

Ok ok, we have all heard this before, laughed at it, thought it was stupid, so did I. But one day, I was bored, and wanted to see if this thing really works, the now infamous newsgroup "make-money-fast" routine.
And well, to my surprise, it ACTUALLY WORKED. I didn't make $50,000 like some said, but I DID make $3,200 in 1 month. Thats not bad for a $5 investment!

So now try it, maybe you'll make less, maybe you'll make more, but its worth a shot right?

The procedure is very simple.

STEP 1. Write your name and address on 5 separate pieces of paper with the words "PLEASE ADD ME TO YOUR MAILING LIST". Fold a $1 note or money order or bank draft in each of the pieces of paper and mail them to the following five addresses:

---
1. Sahba Zadeh, 16115 122 Pl. NE, Bothell, WA 98011, USA

2. John England, 570 Vista Ave. Palo Alto, CA 94306, USA

3. Jeannette Bidegain, 2301 Redwood Street, #1406, Las Vegas, NV 89102,USA

4. Jody Vining, 987 Shetland Ave, Winter Springs, FL, 32708

5. Mitch Whiteley, 1026 N. 510 W. Apt. 4A, Logan, UT 84341

STEP 2. Now remove the 1st name on the list, move the other 4 names up (5 becomes 4, 4 becomes 3 etc) and put your name and address as number 5 on the list. You can do this by re-typing this article or simply editing and re-posting it in this or another newsgroup.

STEP 3. Post your amended article to at least 200 new groups (there are 17 000 of them).

You are now in the Mail Order Investment Business and you will start receiving $1 returns by mail within a week or two. The more newsgroups you post to, the bigger your return will be. You may want to rent a Post Office Box to handle the volume of mail you are likely to receive.

If you wish to remain anonymous, you can use a pseudonym such as "The Manager" or "The Investor", but make sure your address is correct!

NOW LET ME TELL YOU WHY THIS SYSTEM WORKS!

Of every 200 postings I made, I received an average of 5 replies, YES - ONLY 5, each with a $1 bill enclosed. You make $5 for every 200 postings WITH YOUR NAME AT NUMBER 5.

Each person who sent you $1, now also makes let's say,only 200 additional postings WITH YOUR NAME AT NUMBER 4, i.e. 1000 postings. On average therefore, 50 people will send you $1 with your name at number 4. You make $50.

Your 50 new agents make 200 posting each WITH YOUR NAME AT NUMBER 3 or 10 000 postings - average return 500 at $1 each is $500. They make 200 postings each WITH YOUR NAME AT NUMBER 2 = 100 000 postings = 5 000 returns at $1 each = $5 000.

Finally, 5 000 people make 200 postings each WITH YOUR NAME AT NUMBER 1 and you get a return of $50 000 before you name drops off the list. AND THAT'S IF EVERYONE DOWN THE LINE ONLY MAKES 200 POSTINGS! Total income in one cycle = $55 500.

From time to time, when your name is no longer on the list, you take the latest posting that is appearing in the newsgroups, SEND OUT ANOTHER $5 TO THE NAMES THAT ARE ON THE LIST, PUT YOUR NAME IN AT NUMBER 5 AND START POSTING AGAIN. Remember, 200 postings is only a guideline. The more you post, the greater the return.

Let's review the reasons why you should do this: THE ONLY COST FACTORS ARE 5 STAMPS, 5 ENVELOPES, AND 5 $1 BILLS. Anyone can afford five dollars to put into such an effortless investment with SPECTACULAR RETURNS.

Some people have said to me "What happens if the scheme is 'played out' and no one sends me any money"? Big deal! So you lose $5 - but what are the chances of that happening?

Do you realise how many Internet Users there are? Do you realise how many times this scheme can be utilised over and over again - with COMPLETELY NEW people participating?

There are not HUNDREDS, NOT EVEN THOUSANDS, BUT HUNDREDS OF THOUSANDS OF NEW INTERNET USERS EVERY MONTH!

Remember, read the instructions carefully and play FAIRLY...that's the only way this will work. Get a printout so you can refer back to this article easily.

Try to keep a list of everyone that sends you money and always keep an eye on the newsgroup postings to make sure everyone is playing fairly. You know where your name should be.

3205. Epson Stylus 800 Drivers; Where??

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: rarozijn@xs4all.nl
Message-ID: <4vnsde$b8t@news.xs4all.nl>
Source record: 139441

Hi Folks,

I'm looking for printerdrivers for the Epson Stylus 800, obviously. The Epson homepages only handle PC stuff !!!!!!!!!!

So, anyone out there with any info?

Thanks a lot !!

Sander.

3206. Re: Bard's Tale

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555264196.49379.8.starship@3rdplanet.com>
Source record: 139442

carsten@bioch.ox.ac.uk barked in COMP.SYS.ATARI.ST on 23 Aug 96:

c> So, my question is whether any of you know about a PC version of Bard's
c> Tale and where I can download it. If there isn't a PC version, any
c> suggestions for emulators very welcome.

You can't download it. It's commercial, copyrighted, and still owned by (I
think) Origin Systems.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

3207. Re: Win95 style start menu for Atari TOS?

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555264197.49380.73.starship@3rdplanet.com>
Source record: 139443

thopman@uoguelph.ca barked in COMP.SYS.ATARI.ST on 24 Aug 96:

t> References: <840750010_OASIS_@whalley.demon.co.uk>
t>
t> John Whalley (john@whalley.demon.co.uk) wrote:
t>
t> : Nope: here's another, though I'm using Teradesk 1.4. Must admit, I'm
t> : surprised more people don't use it.
<snip>
t>
t> : Only thing that would be handy is long filename support under MiNT...
t>
t> Agreed. That, and AV Protocol support and Drag'n'Drop. Other than that,
t> it's pretty well complete.

Teradesk supports ArgV and Drag&Drop even on TOS 1.02 (I have that on the
1040ST next to me here).
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

3208. Re: Another bonehead (was Re: To all Fucked Atoyi losers...)

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555264197.49381.66.starship@3rdplanet.com>
Source record: 139444

SSweet@mettav.demon.co.uk barked in COMP.SYS.ATARI.ST on 24 Aug 96:

S> Newsgroups: comp.sys.atari.st
S>
S> Aint it strange how al the cuckoo's are lining up to take a bite at your
S> bum, the sorry arsed barts's. Dont get rid if them all though this is the
S> only amusement in this base.

You want that sort of amusement, go to alt.flame - or email the guy in Iowa
(I think everyone know who I mean).

As for them trying to annoy me - well, considering how many of 'em have lost
their accounts for trying it, hey, bring 'em on. <G>
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

3209. Re: GFA Basic Compiler

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555264198.49382.48.starship@3rdplanet.com>
Source record: 139445

Stuart@shaw1.demon.co.uk barked in COMP.SYS.ATARI.ST on 24 Aug 96:

S> References: <553846484.99036.34.starship@3rdplanet.com>
S>
S> Highsoft Basic is to plain for me.
S> You can do more with GFA Basic. I prefer the IF's and other things.

Excuse me? Are you unaware of IF-THEN-ELSE, CASE-SELECT, DO [WHILE|UNTIL],
and all the other control constructs in Highsoft?

You can't do "more" in GFA (I have both, plus STOS), but you can do an awful
lot of things using "direct" TOS calls, if you haven't set GFA to use "legal"
calls - thus making GFA crash (or do other, even less desirable things) on
versions of TOS different to the one the compiler was running under.

Don't get me wrong - used properly, GFA is perfectly fine. It's jsut that
there are so many programs out there that were compiled under GFA using
direct calls, that I try to avoid all GFA programs unless I know the author
used the vector settings.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
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Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

3210. Re: Shareware and registration keys

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555264198.49383.4.starship@3rdplanet.com>
Source record: 139446

phil4@phil4.demon.co.uk barked in COMP.SYS.ATARI.ST on 24 Aug 96:

p> Newsgroups: comp.sys.atari.st
p> Reply-To: phil4@phil4.demon.co.uk
p>
p> I just re-read Frank Charlton's article in STF 66 on Shareware piracy,
p> and thought a few points.
p>
p> Most of the piracy problems seemed to be with programs that had a key
p> registration system, of some sort, which would once the user had typed
p> in the correct key, allow all the features to be used.
p>
p> Apparently software pirates are very easily able to crack the key
p> system, and either export it to their own program, which then
p> generates valid keys, or to register a version.
p>
p> So the question I asked myself is why shareware authors use a
p> registration key method ???
p>
p> I can appreciate that they'd rather not supply complete copied to
p> everyone, because people wouldn't register (for what ever reason).
p>
p> So why not simply supply a copy of the program with the features full
p> removed ??? not just temporarely dissabled, but completely missing, no
p> code to the stuff there.
p>
p> This would mean on registration of the program the quthor would
p> instead of sending out a registration code, they would send out the
p> complete program (latest version of ?).
p>
p> I know this would mean a slightly bigger email, or sending a disk.
p> But surely this would mean less cracked copies going around, and more
p> registrations.
p>
p> As I see it, it removes the temptation from the pirates, who can't do
p> anything about altering the shareware (demo) version. And instead
p> leaves the piracy in the hands of th user who _paid_ for the copy (I
p> would guess people who paid for their copy might be less likely to
p> dish copies out left right and centre ???).
p>
p> Anyway thats my idea. If you need to release crippled versions (which
p> I am against btw.) then why not make it a properly crippled version,
p> rather than one which simply needs a key to make it work properly ???
p>

p> Please remeber that these are some of the same pirates that cracked
p> games software, which had some pretty advanced protection, including
p> scrambled disk formats, multiple codes and encyptions throughout the
p> program etc. - I think most shareware authors would find it difficult
p> to match this sort of encryption.

Normally, I wouldn't quote the whole message, but there are too many points here to cut much, if any.

Firstly, Phil, the point of shareware is to let you do a complete install, get registereed, enter the key, and then you don't have to make any changes. Key systems keep honest users honest; pirates will simply find a complete, registered version if the crippled version is totally missing features.

The author will have a list of who has registered; no one else will get support. Registration is not just to get the key that unlocks the disabled features; you also get the author's ear and special consideration when new features are desired.

Also, in many cases, the version shows "registered" or "unregistered" in the product ID; go online with a phoney "key" and you'll find out jsut how fast you become a pariah in Atariland.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

3211. World flags.

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <76008426_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 139447
Cross-posted to: comp.sys.atari.st,demon.homepages.authoring

I'm looking to include some national country flags in my WWW pages,
but can not locate a source of the graphics required.

If anyone can help to locate flags in any graphic format for the
following countries it would be greatly appreciated:

United Kingdom
Canada
The United States
Germany
The Netherlands
Australasia
Italy
France
Spain
Switzerland (Offline)
Sweden
Czech Republic
Poland
Norway
Denmark
Luxembourg
South East Asia
Belgium

As an alternative I could use a world map, where I could colour code
the countries above.

Any assistance would be appreciated.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

3212. Nest WWW Pages Updated 24/08/96

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <96174561_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 139448

The NeST WWW pages have now been updated as follows:

- NeST list of Messages Areas updated.

- New NeST Kit available.

- New NeST List available.

- NeST <Internet Users List updated.

- NeST General Links updated.

- New - Accessing NeST via the Internet.

- Oasis Gossip updated.

URL: http://www.nest.demon.co.uk/

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

3213. Re: Wanted: MIDIMAZE

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <7f9_9608250105@flight.org>
Source record: 139449

> --m (original MIDIMAZE programmer)

Really? How about yet another sequel, like MM3, but with better looking
smileys, some drones & ninjas, networking with midi, modem and* TCP/IP...

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo---'

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3214. Re: How much does a technician make?

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4vlr2v$je@orm.southern.co.nz>
Source record: 139450

Hi there!!

Dan Phillips (xiting@worldnet.att.net) wrote:
: Junho Whang <whangj@rpi.edu> wrote:
: >A medical doctor wrote the following in sci.med:
: >>I was just getting some computer work done and when I stoped in the shop
: >>I noted that the cost of a computer service call was 100$/hr (with a min

US$100 an hour? That would be daylight robbery! I guess it must be highly stressful for comp techs to repair dead and dying PC's all the time!! :)

BTW, the Computer Service Technician was only invented around the same time as the IBM and compatible too!! :)

An example of how unreliable PC's are is my work. The factory I am a technical staff member at can make a net profit of US$200000 a day. We buy mainly Compaq 486/586 PC's to run off our Novell server. At least a quarter of these PC's have had some trouble in the first year of service. And all of this from a big name such as Compaq?!! I ask you!! The problems are expensive to fix too, because most have involved replacing the motherboard. This is because Compaq (in their ultimate 'wisdom') surface mount stuff like disk controllers and video chips on their motherboards!!

Atari machines are similar (everything on motherboard) but do you see 25% of them failing? No you don't!!

I say Atari users 1, PC lo/u-sers 0 :)

Chris W.
/|\

'Hail Atari, Hail Motorola, Hail Intel/M$ with rocks!!'

3215. Re: NNTP KICK

Newsgroup: comp.sys.atari.st
Date: 1996-08-24 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <840876206snz@mbha.demon.co.uk>
Source record: 139451
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

In article <4vimvlbke1@mhafn.production.compuserve.com>
76060.1125@CompuServe.COM "MICHAEL ROBILLARD" writes:

] WHEN using NNTP kick I receive the message connecting to new.????.com
] then there is a pause.A few seconds later the message closing news session
] I then exit Nos but I can't find batch.txt anywhere and history.txt is a 0
] byte file.
] Nos is located at K:\NOS\
] Other folders K:\NOS\SPOOL\NEWS K:\NOS\SPOOL\HISTORY K:\NOS\SPOOL\MAIL
] In startup nos I have the command nntp dir nos/spool/mail nos/spool/news
] Any suggestions would be helpful

Is your system finding $NOS_ROOT?

Just a thought...

--
dave

==
= dave@mbha.demon.co.uk =
==

3216. Re: World flags.

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <72685038_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 139258

In article <3220a101.32879472@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) wrote:-

> Hi Daron, What size are you looking for?, I have a bunch of small
>maps, maybe even icon size, fraid I dont know exactly what countries,
>want me to encode them to you?

Just for something I can include within the WWW pages, maybe about 64
x 32, or a little bigger.

I'd be greateful of anything you could send through.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

3217. Imagecopy4 advise

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960826000352192l0@muskrat.com>
Source record: 139259

OW> I wondering whether to purchase a copy of Imagecopy4.

Yes! It's a very good software. I'm using it almost every day. I
was able to pick up a used copy of it and love it.

... Next stop ... Babylon 5
___ Mountain Reader II - #Demo 001

3218. General questions

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960826000352192l1@muskrat.com>
Source record: 139260

```
X > Only game players and people too cheap to go out and buy
X > up-to-date software! :^)

Or people who are living on a Fixed income and have to make do
with what they've got or can buy used!

... Farfromfloppin (n): German for "bra".
___ Mountain Reader II - #Demo 001
```

3219. Re: HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: m9174@abc.se
Message-ID: <4vq1io$3fk@atle.abc.se>
Source record: 139261

```
g> >I have just upgraded my Cubase to the latest Cubase Audio Falcon.
g> >Everything works just fine, except for one thing... I can't hear the
g> >metronome any longer!!
g> >
g> >Please... if you got any ideas, _please_ let me know.
g> There are only 2 ways around it:
g> Use MIDI click or set a track with a sample of a click repeating each
g> quater note.

I wonder why...

--------------------------------------------------------------------
Email: Carl.Lofgren@abc.se
--------------------------------------------------------------------

---
* Kivi 1.41a *
```

3220. Re: Atari Works Merge Function

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHZMEJVIUp@tos.ak.planet.gen.nz>
Source record: 139308

In <4vdjvc$519@enterprise.america.com> Ducky wrote :

>
> Is there any possible way to use the mail merge function in Atari Works
>so that more than one record will be printed per page. For example, I
>want records 1, 2, and 3 all on the first page on a single document
>instead of just record 1 on one page, 2 on the next, and 3 on the next.

Use "labels". Just set it for 3 labels per page, design the label and
choose "Print labels". Make sure you have first chosen "Enable label
printing" in File -> page setup -> labels.

--

+------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

3221. Re: ** Help With Pagestream 2.2 **

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: hace@delphi.com
Message-ID: <5HPx59x.hace@delphi.com>
Source record: 139309

Robert Wills <cj439@FreeNet.Carleton.CA> writes:

>get. I also have a problem importing graphics. They import on a separate
>screen which doesn't seem to relate to the "real" document. I just picked

Normally, when you import a graphic, you will be asked if you want to import it as an object or as a window. As an object, you get the whole graphic pasted right into your document (if it is HUGE, it must be resized .. either with the handles or use the EDIT COORDINATES from the menu). You can't crop (get just a portion) of the graphic if you import it as an object. If you import it as a window (as you seem to be doing) then the graphic is sent to a separate window, in which you can crop a portion of the graphic. Put your cursor in the upper left corner (actually any corner) and click, then move the mouse to outline the area you want to crop (the area you want to import into PageStream). Then go to the EDIT menu and click on COPY. This copies your cropped image to memory. Now exit the window (click on the close button) and you're back in PageStream. Now go back to the EDIT menu and click on PASTE. That will put the cropped image into PageStream.

It's really not too difficult once you've done it two or three times. The manual helps, but constant use is the best way to stay up on what to do.

I find PageStream much easier than Calamus, so it's all in your perception.

George Iken
Houston Atari Computer Enthusiasts

3222. GlueSTiK v0.02b1 released (was Re: Gluestik is there.)

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: dsb@cs.duke.edu
Message-ID: <4volp5$l7r@hal.cs.duke.edu>
Source record: 139310

From the Holy Book of <GHZMEJVGUp@tos.ak.planet.gen.nz>
as spake by mbecroft@tos.ak.planet.gen.nz (Mario Becroft) :

>In <321a5762ff1114@sn.no> Hallvard Tangeraas wrote :

>>[Gluestik]
>>>>>http://www.cs.duke.edu/~dsb/files/gluestik_beta1.zoo

>>Why can't files be uploaded in more "standard" formats like .ZIP?

>Isn't zoo standard?

It's certainly been around as long as zip, if not longer. Heck, if he
wants a "standard" format, I can always bung up in .tar.Z form... ;)

>>That way they'll work fine with downloads in whichever browser people are
>>using (I've had problems with "Lynx" when downloading certain files- they
>>download as text files...).

>Just press D in lynx and it downloads as binary.

Which should now no longer be necessary, at least from my site, since
I've finally discovered that my server allows users to configure content
types; the file should now be served out as application/x-zoo, which all
browsers should get right.

And as long as I'm here, I might as well mention that version 0.02b1 of
GlueSTiK is now available. The URL is
<URL:http://www.cs.duke.edu/~dsb/files/gluestik-0.02b1.zoo>. This
version should be more stable with more STiK apps; so far I've tested it
with CAB, Finger, Forecast and Telnet and it seems to work fine. The
readme file is available separately at
<URL:http://www.cs.duke.edu/~dsb/files/gs-0.02b1-readme.txt>.

-sbigham
--
Scott Bigham | The opinions expressed above are
dsb@cs.duke.edu | (c) 1996 Hacker Ltd. and cannot be
http://www.cs.duke.edu/~dsb/ | copied or distributed without a
= PGP spoken here = | Darn Good Reason(tm).

3223. Re: stik problems

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: gen@irana.demon.co.uk
Message-ID: <841033102_OASIS_@irana.demon.co.uk>
Source record: 139311

In article <4vnjum$89f@nntp5.u.washington.edu>
orb@u.washington.edu (Kyle Farrell) said:-

>I've been trying to get STiK to work for a couple hours now with no
>luck. Mainly the problem seems to be that the modem isn't recognizing
>the carrier. This is when the modem actually dials-- often times it
>doesn t even dial.
>any help would be appreciated, i'd really like to get stik working :)
>-kyle
>
Get a comms software first, and check modem responses like ATZ =OK and so on.

--

---
gen@irana.demon.co.uk

3224. Re: Converting .img to .bpm .tif

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: hace@delphi.com
Message-ID: <xrMQhT3.hace@delphi.com>
Source record: 139312

John Dooley <dooley@infomatch.com> writes:

>I need to convert some Hi Rez .img files to .bmp and .tif so I can
>use them with MS Publisher (PC) Is there something that will do this?

Johnny,

Your best bets are 1st choice: ImageCopy 4, 2nd choice STyle or Studio Convert.
These programs are available from most Atari retailers.
For Shareware solutions, try GemView

>I have an Atari 1040 STe with 4 megs and TOS 1.62/2.06
>Also is there an Atari prg that will let me modify .gif or .jpg image files?

You have a couple of choices again, True Paint and Studio Photo are the ones
I would suggest. These are commercial
For a shareware solution, try CrackArt

George iken
Houston Atari Computer Enthusiasts

3225. STacy for sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: stchip@delphi.com
Message-ID: <xPBwRJ6.stchip@delphi.com>
Source record: 139313

The deal that I had for selling my STacy fell though so here it is again.

STacy

All the normal things that come with a STacy, PLUS:

FOUR megs of RAM
130 meg Hard Drive
Installed and working ADspeed board (software or hardware switchable
External Keyboard port, just plug in a Mega ST(e) Keyboard
(keyboard not included)
Extention cord for a keyboard, compute from across the room
Wired for a battery (battery included but not very good)

Cost best offer plus shipping

Email me at STCHIP@delphi.com

3226. Re: Little Green Selector question

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: jmh@io.org
Message-ID: <4vp2ci$7h8@news1.io.org>
Source record: 139314

The MacCallum's (Andy or Rose) (mccallum@inwave.com) wrote:
: Dan Danilowicz <dandee@gatecoms.gatecom.com> wrote:

: > I did a non-Atari floppy mech upgrade in a 520ST, now it's difficult to
: > get directory info when I switch floppies.
: > I know there's a "media change" command in the LGS that allows for this,

: Doesn't just hitting "ESC"ape work for you?

Hitting ALT/[directory letter], e.g. ALT/A or ALT/C, etc., will
refresh the selector.

Mike Harrison
jmh@io.org
Toronto Canada

3227. Ripper Cartridge...

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: Mark Gardiner <100550.3170@compuserve.com>
Message-ID: <960825105313_100550.3170_EHK69-2@CompuServe.COM>
Source record: 139315

Hi,

About three years back I bought the 'Ultimate Disk' from Power Computing for my ST. I fiddled about with it but have never really understood what I was doing!

I bought it as I wanted to Hack my 'Player Manager' teams created in the afforsaid Kick Off2 series soccer game. I'd still like to be able to do that but I do not program and can't make head nor tail of the massess of code that gets output.

Does anyone still use this or an alternative? Is there a really good use for this piece of kit that I haven't sussed... what else is used for this sought of activity?

Lets have some secrets out in the open...

```
_/_/_/_/_/_/
_/ _/
_/ Mark. _/
_/ _/
_/_/_/_/_/_/
```

100550.3170@compuserve.com

3228. Re: 42 BBS ??

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: mlocka@cix.compulink.co.uk
Message-ID: <Dwp4xx.A20@cix.compulink.co.uk>
Source record: 139316

Hi Ali

> Just recently I've been trying to log on to 42 BBS. I get to the point
> where my modem and theirs are negotiating when suddenly the line goes
> quiet.
>
> I used to log on to 42 BBS with no problem at all. Has something changed
> regarding the protocols beiong used?

Colin (Sysop) has changed his modem to a 28800 and it prevented some
users, mainly those with 'Trust' modems from logging onto 42BBS.
Your not using a 'Trust' modem are you?
There is a simple fix apparantly but I don't know what it is, however I do
know who does, so I'll get the info and post it back to you.

Mick Lock

3229. Re: Shareware and registration keys

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4vpmr0$gfb@preeda.internex.net.au>
Source record: 139317

Rich Tietjens <starship@3rdplanet.com> wrote:

: Also, in many cases, the version shows "registered" or "unregistered" in the
: product ID; go online with a phoney "key" and you'll find out jsut how fast
: you become a pariah in Atariland.

There is the problem here as well dont forget of the author who dosnt
support the program anymore and so some users who want to register a
product MUST use the cracked version because they have no choice....
case in point.....Freeze Dried Term....(mine is legal btw!!)...the
author ripped off users because therer was a crack available....(btw
remember STF releasing this cracked key on one of their subscriber disks
not so long ago....?) I think if an author is not supporting a product
anymore IN ANY WAY then regardless of the fact that it is his original
intellectual property then there should be no complaint.

--

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__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3230. WTB: A mouse for my STF

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: tinfoil <tinfoil@kanservu.ca>
Message-ID: <32206EA1.5FC8@kanservu.ca>
Source record: 139318

I need a mouse. Plain and simple :>
I do not care for anything fancy. Just a mouse. Or is there someway to mod. a PC mouse for ST?

Thanks

Joe

3231. Help! 1040st

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: SFairclo@mettav.demon.co.uk
Message-ID: <18297_SFairclo@mettav.demon.co.uk>
Source record: 139319

tinfoil@kanservu.ca Rabbited on to All:

t> Organization: All USENET -- www.net-link.com

Hi Joe

t> I just grabbed a 1040ST. I do not have ANYTHING for it. I boot it up, It
t> beeps

I don't know whereyou get the beep from unless you have a disk in with a
program in the bootsector that is doing it, or a program on the disk that
loads automaticly.

t> non-stop until I hit a key.

You should have about thirty seconds or so and then get the Desktop with
icons for the disk drives A & B and a trashcan.
The background should be green.

t> I have no disks, no idea how much memory, what it can do. I am REALLY
t> new to atari.
t>
t> Anyone?
t>
t> Please?
You could download files for your ST from a BBS or send of to a P.D.
libary for a catalouge ie: Goodmans PDL 16 Conrad close, Meir Hay Estate,
Longton, Stoke-on-Trent ST3 1SW. Telephone 01782 335650

Regards

STEve
E-Mail sfairclo@mettav.demon.co.uk

"Live long and prosper" "Atari computers rule"

* Kivi (unregistered) 1.41a *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3232. MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: Stuart@shaw1.demon.co.uk
Message-ID: <841065430_OASIS_@shaw1.demon.co.uk>
Source record: 139320

Was is this Mint programme and where can I get it from?

I would Pefer Emails.
Thnanks
Stuart Shaw

--

~~~~~~
STUART SHAW, MANCHESTER, TERRIN SYSTEM
" on the USS ENTERPRISE "
~~~~~~

3233. Re: World flags.

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: Frank Erskine <frank@g3wte.demon.co.uk>
Message-ID: <0FO6xBAdcIIyEw2$@g3wte.demon.co.uk>
Source record: 139321
Cross-posted to: comp.sys.atari.st,demon.homepages.authoring

In article <76008426_Beta04_OASIS_NEWS@nest.demon.co.uk>, Daron Brewood
<dbrewood@nest.demon.co.uk> writes
>I'm looking to include some national country flags in my WWW pages,
>but can not locate a source of the graphics required.
>
>If anyone can help to locate flags in any graphic format for the
>following countries it would be greatly appreciated:
>
United Kingdom, etc....

Coreldraw (at least version 3) has dozens of flags of different
countries...

Good luck!

Actually I've just noticed that you're an Atari user - someone may have
to "do" the graphics for you.... :-(
--
Frank Erskine
Sunderland
http://www.g3wte.demon.co.uk/

3234. WTB: GFA for DOS

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: Jim <fouchsft@erie.net>
Message-ID: <32207037.1629@erie.net>
Source record: 139322

I am looking for a copyof GFA BASIC for DOS. I have an old laptop I need
to write some software for. It only has 640k of RAM.

I also need the compiler & all docs.

Thanks,

Jim Fouch
FOUCH SOFTWARE

3235. Newsgroups in Stik

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: Stuart@shaw1.demon.co.uk
Message-ID: <841065490_OASIS_@shaw1.demon.co.uk>
Source record: 139323

Is there a news group programme which you can use with MagiC and Stik.

I would like reponse by email.
Thanks
Stuart Shaw

--

~~~~~~
STUART SHAW, MANCHESTER, TERRIN SYSTEM
" on the USS ENTERPRISE "
~~~~~~

3236. Re: Gluestik is there.

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555307844.97379.79.starship@3rdplanet.com>
Source record: 139324

mbecroft@tos.ak.planet.gen.nz barked in COMP.SYS.ATARI.ST on 25 Aug 96:

m> Newsgroups: comp.sys.atari.st
m> References: <4vacin$fuv@hal.cs.duke.edu> <321a5762ff1114@sn.no>
m>
m> In <321a5762ff1114@sn.no> Hallvard Tangeraas wrote :
m>
>> [Gluestik]
>>>>> http://www.cs.duke.edu/~dsb/files/gluestik_beta1.zoo
>>
>> Why can't files be uploaded in more "standard" formats like .ZIP?
m>
m> Isn't zoo standard?

Not really. Every web site I have visited (nad the firewall proxy where I work) recognizes zip as a binary file; many recognize lzh, but not all of them; some recognize arc; I haven't found one yet that knows zoo files are binaries, so I can't get them via http at all.

--
Visit us at http://www.3rdplanet.com/~starship
+-------------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-------------------------------------+--------------------------+

3237. Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <841088624_OASIS_@ping.be>
Source record: 139325
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello everyone,

I wonder how I can play a *.au sound file whilst I'm online with Cab
(with Mint/Mintnet). I know one can use Looknsee (seigsmir) for *.wav
files (it works great) but are there some programs that displays
*.au?

Thanks
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3238. 1040 ST Mouse problems

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: Ton Martens <tmartens@pi.net>
Message-ID: <01bb92b7$b18d0460$15cfdc91@pi-user.pi.net>
Source record: 139326

Hi there,

I'm using an ST, and I'm having problems with the mouse.
I cleaned it, but still, the left-right movement is very poor and bumpy.
up-down movement is perfect. I opened the mouse and tried to adjust the
"led-component", no improvement however.
Does anyone know if this can be easily fixed ?

Is an ST mouse compatible with a PC (DOS) Mouse ?
Thanks,
Ton
--
/------
| Ton Martens
| E-Mail:tmartens@pi.net HTTP://www.pi.net/~tmartens
| P.O.Box 123 - 1960 AC Heemskerk - The Netherlands - Europe
| Developer of LogTick for Windows - Online phone-costs calculator
\-----------------

3239. Calamus;PKSwrite;Return defect

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: rarozijn@xs4all.nl
Message-ID: <4vq981$dmu@news.xs4all.nl>
Source record: 139327

Hi Folks,

We have this strange problem that I have never come across before: On my girlfriends computer we have put Calamus SL. Now, out of the blue (it used to work perfectly!) in the editor the return (CR) (or Enter) is defect; All of a sudden we are not able anymore to get to the line below. Back in the text-frame however, the return works again.

Anyone came across this problem? Anyone who knows or suspects the solution? I tried most everything: edit Calamus.set, replace Calamus.set, replace calamus.prg, replace PKSwrite.CXM etc.

I remember vaguely there was an alternative for PKSwrite which could be used in Calamus, but I can't remember any details. Anyone out there who can?

Thanks for the help.

Sander.

3240. Manual or helpfile about Superbase Pro

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: rarozijn@xs4all.nl
Message-ID: <4vq9gn$drc@news.xs4all.nl>
Source record: 139328

Hi Folks,

I used to own a manual of Superbase Professional, unfortunately someone
borrowed it and refused to return it.
Now I'm trying to help a friend with programming a database, but it's a
bit more complicated than what I used to do, so I'm lost now.
Does anyone know of a "digital" manual or helpfile of any kind?

Thanks a lot.

Sander.

3241. Re: Shareware and registration keys

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960825155144.8422C-100000@ns1.ptd.net>
Source record: 139329

On 25 Aug 1996, John Moon wrote:

> There is the problem here as well dont forget of the author who dosnt
> support the program anymore and so some users who want to register a
> product MUST use the cracked version because they have no choice....

They way I see, if a shareware programmer is not going to support an obsolete package...then at least he/she should just release the registration key him/herself and make it PD.

Sinister Developers did that with all there games and Gordon Gibson told me about the keypresses you use to get past the shareware pleas. They are currently working on a Jag game right now.

Eric Noss
a.k.a
Mr. Maddog

3242. Re: Wanted: MIDIMAZE

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960825155914.8422D-100000@ns1.ptd.net>
Source record: 139330

On 24 Aug 1996, Callum Lerwick wrote:

> > --m (original MIDIMAZE programmer)
>
> Really? How about yet another sequel, like MM3, but with better looking
> smileys, some drones & ninjas, networking with midi, modem and* TCP/IP...

That would be nice. Maybe it can be a puesdo-Doom like game. I liked
the orginal MidiMaze since the German clones aren't that good at all.

BTW, did Xanith also do work on Faceball 2000 for the Nintendo systems?

Eric Noss
a.k.a
Mr. Maddog

3243. Atari Hardware & Software for sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: lgold@ix.netcom.com
Message-ID: <4vqb9s$9n0@dfw-ixnews4.ix.netcom.com>
Source record: 139331

I was just going over the hardware and software I am no longer using. I
am looking to sell the following items. If you are interested in
anything please E-Mail me.

Thanks,

Lee

Hardware:
Atari Mega ST4 with keyboard and mouse- (power supply is dead, I think
it is just a fuse)
Atari Mega File 30
Atari SC1224 color monitor
Future Systems GT-1000 5 1/4 floppy disk drive (double density)

Software: (all original boxes, disks, and manuals)
Timework's Desktop Publisher ST
The UltraScript Type Collection (pkgs. 1-7)
PC Ditto
Megamax Laser C
Epyx Final Assault
Electronic Arts Ferrari Formula One
Electronic Arts - ArcticFox
Mindscape - Superstar Ice Hockey
SSI - Red Lighting
RainBird - StarGlider
RainBird - The Universal Military Simulator (UMS)
Impressions - Rorke's Drift
Various other Utilities, Games, and Clip Art.

3244. Re: World flags.

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: david@agbamu.demon.co.uk
Message-ID: <3220b4e9.24029659@news>
Source record: 139332
Cross-posted to: comp.sys.atari.st,demon.homepages.authoring

On Sat, 24 Aug 96 15:36:56 GMT dbrewood@nest.demon.co.uk (Daron Brewood) wrote:

>I'm looking to include some national country flags in my WWW pages,
>but can not locate a source of the graphics required.
>
>If anyone can help to locate flags in any graphic format for the
>following countries it would be greatly appreciated:

Try

http://www.nosc.mil/planet_earth/images.html

http://www.wave.net/upg/immigration/flags.html

http://155.187.10.12/images/flags/nation/

The quality on some of these is not brilliant.

If you have a friend with a PC who hoards Magazine cover CDs, the Serif Mega Art Pack (or a cut down version) has been included in the past and includes quite a few flags.

David
--
David A. Agbamu, Manchester, UK.
http://www.agbamu.demon.co.uk/HTMLhints.htm
PGP key from:
http://www.agbamu.demon.co.uk/pgp.htm

3245. Re: north american atari dealer list needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <RjKyCeC.graphic@delphi.com>
Source record: 139333

heath alexander <heath@halcyon.com> writes:

> the only dealer i have any contact with it toad. is there a list of
>current dealers available?

I'm going thru old atari mags to see what dealers are still out there.
If you know of any currently "good" dealers, drop me an e-mail note & I'll
post a list, for what it's worth (and assuming no responsibility)
graphic@delphi.com

3246. Re: Moniterm Viking I VY-1000 Monitor - help!

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: Jim <fouchsft@erie.net>
Message-ID: <3220BBE2.1F4A@erie.net>
Source record: 139334
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.ibm.pc.hardware.misc

Steve Deaver wrote:
>
> will the Moniterm work on the FAlcon?

I don't think so. They will only work on MEGA's and TT's

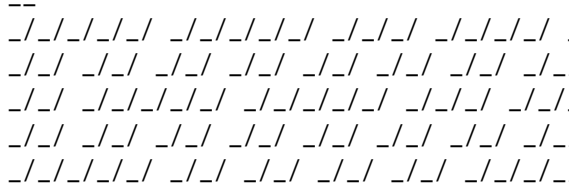
3247. Re: ST REport

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: a50178w8@awnet.com
Message-ID: <841098160_OASIS_@awnet.com>
Source record: 139335

In article <4vbf95$nqo@bertrand.ccs.carleton.ca>
gfrajkor@superior.carleton.ca (George Frajkor) said:-

>>>Tony,
>>>You do _not_ have to receive the large encoded .PDF files if you want
>>>to subscribe/read STReport. I have been maintaining a weekly mailing list
>>>for three years now, sending out the ASCII version which is considerably
>>>smaller. If you'd like to be added to that list, just let me know.
>
>> I certainly would :), I honestly didn't know about this, or the fact
>>that there was an option?, Yes please Dana, do add me to the list
>>thank you:)
>
> Can I add a "me, too" to this? I do appreciate the author's
>efforts to make information available and useful to us Atarians. There
>are not enough such dedicated souls. If only the Tramiels had the
>same outlook!!
> gfrajkor@ccs.carleton.ca
>
>

HI
Forgive my ignorance, but what program uses a .PDF file? and what
exactly is a .PDF file.

--


Al Huyghe
---
a50178w8@awnet.com

3248. <<>> Grolier's version 6 + CD driver info needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <RDEwaMI.graphic@delphi.com>
Source record: 139336

I've been offered Grolier's Encyclopedia v.6.0 CD-ROM bundled with a
"Sarah" CD-Rom driver.
I'll need to buy a CD-ROM drive. What should work with this software??
2x, 3x,4x or what?
How good is the Grolier's....seems like I remember it got very good reviews
but how old is version 6?
How many megs of Ram is minimum to run this type of set-up on a 1040STf?
What other CD's will "Sarah" interface with my ATARI equipment?
I realize that a lot of info will be outdated by the time my 5 year-old
will want to use it, but if the price is right, maybe.....

3249. // Is there a good hardware upgrade past 1040/STe/f's 4 meg limit?

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <ZhExqAN.graphic@delphi.com>
Source record: 139337

```
Is there a reliable hardware upgrade past the 1040STe's 4-meg ceiling?
Does it utilize SIMMS in the STe's socket in addition to the aboveboard
RAM added with the new hardware?
What's out there to do the same thing with my 1040STf used as a backup unit?
Are they difficult as a do-it-yourself project?
Thanks
graphic@delphi.com
```

3250. Anyone using a ZIP drive?

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: oscar@justified.com
Message-ID: <MPLANET.3220997aoscar989763@client1.news.psi.net>
Source record: 139338

Just curious as to whether or not people are having
success using a ZIP drive with an ST/TT/Falcon.

3251. Sorry: I had to try it!

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: Mitch <send@you.probably.already.know>
Message-ID: <3220AECC.4D2E@you.probably.already.know>
Source record: 139339

```
--
I am really sorry about my SPAM. I didn't realize how wrong
it was. Other's articles seemed convincing and legal, but I
guess not. Please disregard posting: "I had to try it!"
(delete it if your a system administrator). My mistake.
```

3252. ZIP Drive

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: nexthepp@earth.usa.net
Message-ID: <4vqf84$6a5@shiva.usa.net>
Source record: 139340

Just inherited a SCSI Zip drive. Is anyone successfully using one
on an Atari STE? If son what additional hardware/software will I
need to get it running? TIA. Jeff.

3253. Re: World flags.

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3220a101.32879472@news.airtime.co.uk>
Source record: 139341
Cross-posted to: comp.sys.atari.st,demon.homepages.authoring

On Sat, 24 Aug 96 15:36:56 GMT, dbrewood@nest.demon.co.uk (Daron Brewood) wrote:

>I'm looking to include some national country flags in my WWW pages,
>but can not locate a source of the graphics required.

Hi Daron, What size are you looking for?, I have a bunch of small maps, maybe even icon size, fraid I dont know exactly what countries, want me to encode them to you?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3254. IDE drive on atari st?? yes!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960825143847.901A-100000@usr06.primenet.com>
Source record: 139342

```
********************************************************************************
News - ST Applications #61 (p10 of 20)

ATAPI Cartridge Port CD-ROM System IDE CD ROM drives are a lot
cheaper than equivalent SCSI drives and so anything that lets them be
used on an ST should be a good thing. The ATAPI Cartridge Port CD-ROM
System does just this and is available from System Solutions for
79.95, or with a double speed CD ROM drive for a rather substantial
189 - double speed IDE CD ROMs are regularly advertised at under 50 in
PC magazines.

********************************************************************************
Took from their homepages.
```


```
--------------------------------------------------------------------------------
Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
--------------------------------------------------------------------------------
```

3255. Re: Moniterm glitch - HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: Egbert Jan van den Bussche <egbert@caiw.nl>
Message-ID: <3220CC3D.4BBC@caiw.nl>
Source record: 139343

GoodKenwin wrote:
>
> Dan,
>
> Thanks for the info.. I'll check on CIS and Genie Lib's for the latest
> version (if it's there).
> GoodKenwin@ AOL.com

Please keep the group up to date. I for myself are very interested in patches and the latest driver too. The symthoms here are 'vertical noise bars' on fixed offsets from left. The noise appears when the mouse moves over the 'sensitive' spots after which the noise appears. When 'scatching' the whole screen with the mouse, finally you get a 'jail'.
I have a MegaST with 4 Mb and a PAK68/030 @ 33Mhz in. Works like a charm. About 15 times a bare bones ST

Egbert Jan
egbert@caiw.nl
h.e.j.vandenbussche@siep.shell.nl

3256. Linux & Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: daymon@mammoth.psnw.com
Message-ID: <4vqj7d$247@alpine.psnw.com>
Source record: 139344

Well, from what I hear, you can't just run Netscape on Linux (I've asked the same question before). You have to obtain the source code for it and compile it for the Atari version of Linux. Unfortunately, Netscape doesn't give those things out. So you can't do it that way as far as I know. If anyone has any evidence to the contrary, or if I've gotten my info wrong, please correct me! I'm saying all this second hand and may not even be quoting it quite right. But as far a I know, that's what's up with that. I personally haven't been able to get CAB (or any STiK software) to work with my provider, so I can't comment on the quality of CAB vs. Netscape. It would be nice to have a Netscape version for the Atari, so if nothing else my provider would actually know how to help me out with this problem, but as it is, we're just shooting into the dark with my STiK set-up. Just trying anything people suggest, to no avail. :/

Mike Freeman
daymon@psnw.com

3257. UVK Book

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.082596.235905.12@wxs1-4.worldaccess.nl>
Source record: 139345

Yesterday and this afternoon I have made the "on disk" version of the "Ultimate Virus Killer Book". In printed form, this was released a bit more than a year ago. I have updated the text and put it in the "ST NEWS" user interface so that the "UVK Book" can now be read from your monitor screen and printed out to your own desire.
The "UVK Book" on disk has been uploaded to ftp.uni-kl.de just a few minutes ago, so keep your eyes on the atari/utilities (or something like that) directory. The files can also be sent directly to you by asking me to mail them. It will be sent as a 333 Kb ZIP file. Additionally, you will also get the latest demo version of the "Ultimate Virus Killer", version 6.8D, as a 130 Kb ZIP file (I also uploaded this to ftp.uni-kl.de just now).

--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

3258. ST NEWS Volume 11 Issue 1 & 2 available for download

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.082696.001442.04@wxs2-14.worldaccess.nl>
Source record: 139346

```
ST NEWS, the final issue, can be found at the following FTP site:

ftp.uni-kl.de in directory pub/atari/incoming/

The files are called st_n111a.zip and st_n111b.zip.
--
/------------------------------------------------------------\
| Richard Karsmakers cronos@worldaccess.nl |
\------------------------------------------------------------/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/------------------------------------------------------------\
| "Who is General Failure and why is he reading my disk?" |
\------------------------------------------------------------/
```

3259. Re: ST-Emulator for PC ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: Tomas_Fey@f.maus.de
Message-ID: <199608252222.a22428@f.maus.de>
Source record: 139347

A possible solution: kick back your system-date to a date before 1st of July
and it will work. I bought one of the first releases and it refused to work too
:(but the next day i found an update disc in my letterbox :)

--
/omas

3260. Re: falcon clock/buffer modification HELP

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bea6f78f_Claes.Holmerup@p5.dada.ct.se>
Source record: 139348

heath alexander wrote this to All about falcon clock/buffer modification HELP:

ha> i was wondering if someone could direct me to some information
ha> on the clock/buffer modification for the falcon. while using
ha> cubase audio, sometimes midi recordings "stutter"--notes drop
ha> out, don't sound, start to but don't finish, etc. does this
ha> sound like a clock/buffer problem? toad wants $79 to fix it.
ha> any other repair centers doing this in the usa?

Hi there,
It doesn't sound like the "normal" CPU-clock problem - which makes the audio crackle and sometimes even makes Cubase Audio hang or bomb out!
I've never heard of anyone having problems with the midi because of the CPU clock. I'd rather suspect there could be a problem with a 6850-chip or maybe poor contact in a cable or the midi connectors in the computer (or that you try to use a cracked program).
If you need the clock modifications, I can send the schematics by uuencoded e-mail to you. It's rather easy to do if you have experience with soldering pens.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3261. Re: World flags.

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <63247733_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 139349

In article <0FO6xBAdcIIyEw2$@g3wte.demon.co.uk>
Frank Erskine <frank@g3wte.demon.co.uk> wrote:-

>Coreldraw (at least version 3) has dozens of flags of different
>countries...

Ah ha!

>Actually I've just noticed that you're an Atari user - someone may have
>to "do" the graphics for you.... :-(

Yep, but I can handle PC file formats with no problems at all, I just
need the images.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

3262. Re: Sorry: I had to try it!

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3220d13c.45228208@news.airtime.co.uk>
Source record: 139350

On Sun, 25 Aug 1996 13:51:40 -0600, Mitch
<send@you.probably.already.know> wrote:

>--
>I am really sorry about my SPAM. I didn't realize how wrong
>it was. Other's articles seemed convincing and legal, but I

Ha bless him.....Bollocks!

If thats your real email then I would be more than a little suprised,

If it is not your real email then why did you feel you needed to hide
it if you "didn't realize how wrong it was"

This stinks...stinks like your postmaster sussed you and forced you
to send that email or lose your account,

Cheers...........!ynoT Tony Greenwood
stosser@airtime.co.uk http://www.airtime.co.uk/users/stosser

Accrington, Lancashire, England

3263. Falcon with 14meg...

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960825164958.12486A-100000@usr07.primenet.com>
Source record: 139351

Hi, I would like to upgrade the falcon from 4 to 14 or 16meg.
BTW I never understood, is it 14 or 16??
Anyway, what is the best price I could get.. And I probably would
prefer it with the wizz card. Or gizzmo or whatever.
Please give me some information about it.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3264. Re: ST REport

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3220F729.1BD4@worldnet.att.net>
Source record: 139352

Al Huyghe wrote:
>
> In article <4vbf95$nqo@bertrand.ccs.carleton.ca>
> gfrajkor@superior.carleton.ca (George Frajkor) said:-
>
> >>>Tony,
> >>>You do _not_ have to receive the large encoded .PDF files if you want
> >>>to subscribe/read STReport. I have been maintaining a weekly mailing list
> >>>for three years now, sending out the ASCII version which is considerably
> >>>smaller. If you'd like to be added to that list, just let me know.
> > >
> > >> I certainly would :), I honestly didn't know about this, or the fact
> > >>that there was an option?, Yes please Dana, do add me to the list
> > >>thank you:)
> > >
> > > Can I add a "me, too" to this? I do appreciate the author's
> > >efforts to make information available and useful to us Atarians. There
> > >are not enough such dedicated souls. If only the Tramiels had the
> > >same outlook!!
> > > gfrajkor@ccs.carleton.ca
> > >
> > >
>
> HI
> Forgive my ignorance, but what program uses a .PDF file? and what
> exactly is a .PDF file.

.PDF is an Adobe Acrobat file, PC, Mac, and Unix only, I believe.

Dan

3265. PROBLEMS: NVDI 4.10 + Atari Works

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: bili6745@mach1.wlu.ca
Message-ID: <DwpFJs.7vt@info.uucp>
Source record: 139353

I've posted some requests for help before and people have offered a few ideas on this problem but so far I am still unable to use Atari Works and NVDI4.1 togeather.

If I boot AW and NVDI has my printer set for Epson LQ 180 I have no troubles. As soon as I try to load a different driver or set the Epson LQ to 360dpi, the program will die if I go to either the page set up or print menus.

All I really want to be able to do is print at 360dpi. I've tried to use the CPX that comes with NVDI4.1 to switch between 180dpi and 360dpi both before and after i've loaded Atari Works. It doesn't seem to matter when I make the switch.

A few days ago I deleted ALL of my NVDI files and installed the program again. This made no difference at all.

I you have any ideas PLEASE, PLEASE, PLEASE help me. School is starting soon and I would really like to solve this problem before then.

--
_____/| With one of these things I can take out | Keith Bilinsky
(__|__\|______ the first ten rows of the audience. | bili6745@mach1.wlu.ca

3266. Re: World flags.

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: phil@pottsoft.demon.co.uk
Message-ID: <1996Aug25.193320.136@pottsoft.demon.co.uk>
Source record: 139354
Cross-posted to: demon.homepages.authoring,comp.sys.atari.st

```
-----BEGIN PGP SIGNED MESSAGE-----

In article <76008426_Beta04_OASIS_NEWS@nest.demon.co.uk>,
dbrewood@nest.demon.co.uk (Daron Brewood) writes:
> I'm looking to include some national country flags in my WWW pages,
> but can not locate a source of the graphics required.
Try looking on the Olympic games site or a similar international sporting site.
There are always large numbers of flags on such sites, used to denote the
competitors' nationalities etc. .

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQCVAwUBMiCqdQFrKHWv1IPxAQF78AQAoHRf9qtwEX2ZzfAHdecELPIhTGnsyGbI
ambneiOIcu9qimn/Paa3+0A1q6A1geJ575I7hdnYg9FQotvfLqvK20jv6xLc4Iu0
Wp6Fey7r/GsLHtYymz0uzBUUzjzgQ05IjHBiALwnp4u8vnSH0ss01VRRSRInb2/5
tTbbcrr9ZzM=
=1Mfp
-----END PGP SIGNATURE-----
```

3267. Re: WTB: A mouse for my STF

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555331127.138390.9.starship@3rdplanet.com>
Source record: 139355

tinfoil@kanservu.ca barked in COMP.SYS.ATARI.ST on 25 Aug 96:

t> Newsgroups: comp.sys.atari.st
t> From: tinfoil <tinfoil@kanservu.ca>
t>
t> I need a mouse. Plain and simple :>
t> I do not care for anything fancy. Just a mouse. Or is there someway to
t> mod. a PC mouse for ST?

A PC mouse that plugs into the "MS Bus port" can be modified; serial and PS/2 mouses won't work.

I'd appreciate it if someone could send me the text file explaining how to do this mod; I had it at one time, but it seems to have vanished, and I have 2 of the MS bus mousies that want converting.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

3268. Re: World flags.

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555331127.138390.1.starship@3rdplanet.com>
Source record: 139356
Cross-posted to: comp.sys.atari.st,demon.homepages.authoring

dbrewood@nest.demon.co.uk barked in COMP.SYS.ATARI.ST on 25 Aug 96:

d> Newsgroups: comp.sys.atari.st,demon.homepages.authoring
d> Reply-To: dbrewood@nest.demon.co.uk (Daron Brewood)
d>
d> I'm looking to include some national country flags in my WWW pages,
d> but can not locate a source of the graphics required.
d>
d> If anyone can help to locate flags in any graphic format for the
d> following countries it would be greatly appreciated:

<snip>

Some of those are included in the WWW131 package, Daron...
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

3269. Re: World flags.

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <88083296_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 139357

In article <3220b4e9.24029659@news>
david@agbamu.demon.co.uk (David A. Agbamu) wrote:-

>If you have a friend with a PC who hoards Magazine cover CDs, the
>Serif Mega Art Pack (or a cut down version) has been included in the
>past and includes quite a few flags.

Thanks for the URL's David, I'll give them a try tomorrow.

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

3270. Converting .img to .bpm .tif

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <4vo8pp$7d8@berlin.infomatch.com>
Source record: 139452

Hi there..!
I need to convert some Hi Rez .img files to .bmp and .tif so I can
use them with MS Publisher (PC) Is there something that will do this?
I have an Atari 1040 STe with 4 megs and TOS 1.62/2.06
Also is there an Atari prg that will let me modify .gif or .jpg image files?

Thanks
Johnny
\\|//
(o o)
|===ooO=(_)=Ooo==|
Johnny Dooley	Atari 1040 STE	Musician/Guitarist
Vancouver, B.C.	4meg, TOS 2.06	E-mail: dooley@infomatch.com
Canada	USR 14.4 Voice	http://www.infomatch.com/~dooley
===

3271. Re: Animation software?

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4vobiu$2jh@scanner.worldgate.com>
Source record: 139453

Dr. Simon G.K. Williams (williamssg@cf.ac.uk) wrote:
: I don't know of anything that handles multiple frame stuff like this,
: apart from Prism Paint 2. This package allows you to display single
: frames from a SEQ or ANM file and paint or edit the frames. Otherwise not
: sure of any others though maybe on the falcon? For animation stuff (not
: video) the phase-4 series stuff is very good, i.e. Chronos 3D, Phoenix 2,
: Cybersculpt etc, this creates keyframe 3D animations. For 2D stuff,
: cyberpaint is good, as is aegis animator. For more tidy stuff, DA Vektor
: Pro is hard to beat with excellent animation of vector and bitmap stuff.

MPEG Fever and Animator (the first does MPEG and the second does .FLIs)
will allow you to create the animation, but unfortunately they both require
TARGA pics (use a converter program e.g. GEMView or Studio Convert to switch
the pics from .GIF, I guess). Before any of you say, "Leslie, they're both
in french!" I can tell you that I have translated both (yes, I translate
both german and french to english) programs, and have only to send the
changed resource files to the appropriate authors, at which point, I expect
that there will be english versions floating around. (They're postcardware,
so cough up!) :)

Leslie

3272. Appline - does it work not under MagiC?

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHZMEJUYUp@tos.ak.planet.gen.nz>
Source record: 139454

I have heard of the program Appline which puts a bar at the base of the display showing currently running tasks.

It sounds like it would be very useful, but it appears that it only runs under MagiC.

Can someone please confirm this, or will it operate also under MultiTOS? What about Geneva?

I know I could just download it and find out, but I must pay for my data and want to be sure it will work before getting it.

Thanks for any help.

--

+------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

3273. Re: Stik and cab question

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHZMEJVCUp@tos.ak.planet.gen.nz>
Source record: 139455

In <4vf251$4ms@panix2.panix.com> The Smooth One wrote :

>I've been using Stik and Cab, with a 65% success rate, and some web sites
>bombs out when I go there. I have to shut down everything and start all
>over. Forget about going back to that site because it will do it again!
>Is there something I can do? If I hit these sites via shell... no problemo.

I don't know about STiK, but I use CAB with PPP under MiNTNet and there have
been no sites that I cannot access - and I have looked at hundreds.

>Cab question:
>
>I've been trying to get the external program thing down. When I call up a
>page with graphic, text, etc. Nothing different happens. Are there
>special programs needed to get this to work or am I useing the wrong
>extentions and should us html at the end? Does the external program get
>the graphic info in the html script? If not... what is the purpose of it?

The external programs are for when you receive a file, e.g. a ZIP file,
so that when you get such a file it will automatically load into the
external program.

So in the case of STZip, you could set it up for the ZIP format and whenever
you downloaded a ZIP format file it would load into STZip and let you de-archive
it right there and then, automatically.

This is as I understand it.

--
+------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

3274. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHZMEJVEUp@tos.ak.planet.gen.nz>
Source record: 139456

In <4vfnp4$n04@mtinsc01-mgt.ops.worldnet.att.net> Dan Phillips wrote :

>Brian Hutchinson <hutch@ena-east.ericsson.se> wrote:
[...]
>>I changed my drive ID's to 0 and 1 and rebooted and it worked!
>>Is this a requirement that drive IDs must be in order starting
>>at 0?
>
>Yes, AHDI expects SCSI IDs to start at 0 and go sequentially (1,2,3,4,
>etc.) with no gaps. Pitiful, really.

But not if you set it up with AHDICONF (or some similar name) - you can then choose what IDs you want in a similar manner to HDDriver.

>>Also I do not like the way my partitions worked out! I have
>>12 drive icons on my screen - 4 partitions for each drive!
>>Can I not make any number of partitions I want and make them
>>the size I want?
>
>HD Driver should let you partition however you like, but if it doesn't,
>you should find an "expert" dialog box or some such in the AHDI package
>which will let you set up your partitions as you like.

You just choose "partition" from the HDX rightmost menu and put in what partitions you want, from 1 to something like 28 per drive.

--
+-------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+-------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

3275. Re: Gluestik is there.

Newsgroup: comp.sys.atari.st
Date: 1996-08-25 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GHZMEJVGUp@tos.ak.planet.gen.nz>
Source record: 139457

In <321a5762ff1114@sn.no> Hallvard Tangeraas wrote :

>[Gluestik]
>>>>http://www.cs.duke.edu/~dsb/files/gluestik_beta1.zoo
>
>Why can't files be uploaded in more "standard" formats like .ZIP?

Isn't zoo standard?

>That way they'll work fine with downloads in whichever browser people are
>using (I've had problems with "Lynx" when downloading certain files- they
>download as text files...).

Just press D in lynx and it downloads as binary.

--
+-------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+-------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

3276. Converting .img to .bpm .

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <8ae_9608261525@flight.org>
Source record: 139209

> I need to convert some Hi Rez .img files to .bmp and .tif so I can
> use them with MS Publisher (PC) Is there something that will do this?

GEMview will convert just about any picture format to any other picture
format. (exept Macintosh PICT... :P)

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo---'

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3277. Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <8ad_9608261525@flight.org>
Source record: 139210

> I wonder how I can play a *.au sound file whilst I'm online with Cab
> (with Mint/Mintnet). I know one can use Looknsee (seigsmir) for *.wav
> files (it works great) but are there some programs that displays
> *.au?

LPS does a good job of playing .au files. Look for LPS124.LZH on Umich.

Hmm, one of these days I'll have to write that utimate sound player... Gem based, works with PSG, Replay, DMA and Falcon audio, every known audio format, perfect as a CAB helper...

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo---'

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3278. Epson Stylus 800 Drivers;

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <8af_9608261525@flight.org>
Source record: 139211

> I'm looking for printerdrivers for the Epson Stylus 800, obviously. The
> Epson homepages only handle PC stuff !!!!!!!!!!

What kind of drivers? I use a Stylus 800 with Pagestream. The 720c (?)
drivers work if you set the print density to 360x360 DPI. But they are
unusably slow with 2.5mb RAM. I have another driver ment for a 24-pin
printer that work much faster...

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo---'

* Kivi (unregistered) 1.41a *
---------------------- -//- ---------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3279. Shareware and registratio

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <8b0_9608261525@flight.org>
Source record: 139212

> From another standpoint, you have TWO programs to update everytime you write
> an update to the program. I used this method for a short time, and found it
> difficult to synchronize the demo and registered versions.

Well, if your using C, I'd think it would be easy to use #ifdef to disable
features, and set up a makefile so you can do "make demo" or "make full"
to make the two versions...

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo---'

* Kivi (unregistered) 1.41a *
---------------------- -//- ---------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3280. Re: .prg to play .wav or

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: Terry.May@745.genesplicer.org
Message-ID: <f2b_9608270106@genesplicer.org>
Source record: 139213

Re: _.prg to play .wav or_, Callum Lerwick wrote to Terry May on 21 Aug 96:

CL> I have superboot setup so it doesn't display is setup menu unless I
CL> hold down shift. Superboot won't play a sound unless I hold down shift. I
CL> am* using v7.5 or somesuch though... PLAY.PRG just works and sounds
CL> better, and will even play through my Replay 4 cart if I wanted it
CL> to... _

I have Super Boot 8.1 set up to where I have to hold a shift key (or capslock) in order to call it up, since most of the time I don't need it (I normally use HotWire hot keys to change setups). It works well that way to show a picture and play a sound simultaneously. Sound is great using the STe's DMA chip, and I like the idea of having a picture to match the sound. The only thing I don't like is that it doesn't have the ability to recognize when the sound is over; you have to set it for a predetermined length of time to show the picture/play the sound.

* LED v1.45 * "Does whisky count as beer?" - Homer Simpson

3281. FzDT & Aaron H. (Was Re: Shareware and registration keys)

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: ggranger@bithevn.nl2k.edmonton.ab.ca
Message-ID: <OgOIyAUGBh107h@bithevn.nl2k.edmonton.ab.ca>
Source record: 139214

In <4vpmr0$gfb@preeda.internex.net.au> johnmoon@connexus.apana.org.au (John Moon) writes:
>Rich Tietjens <starship@3rdplanet.com> wrote:

>: Also, in many cases, the version shows "registered" or "unregistered" in the
>: product ID; go online with a phoney "key" and you'll find out jsut how fast
>: you become a pariah in Atariland.

>There is the problem here as well dont forget of the author who dosnt
>support the program anymore and so some users who want to register a
>product MUST use the cracked version because they have no choice....
>case in point.....Freeze Dried Term....(mine is legal btw!!)...the
>author ripped off users because therer was a crack available....(btw

John, FYI, it was quite the other way around. There was a crack released
because the famed Mr. Aaron Hopkins ripped off many of his loyal users.
He was a slimey jerk, and gives the shareware community a bad name. As
the old say goes, "what goes around, comes around". He got what he
deserved, in the end. He took money without intentionally sending out
his registration keys, and got many of his loyal users pissed off at
him. That is why the crack was released. He got his just-desserts.

>remember STF releasing this cracked key on one of their subscriber disks
>not so long ago....?) I think if an author is not supporting a product
>anymore IN ANY WAY then regardless of the fact that it is his original
>intellectual property then there should be no complaint.

--
Gregeory C. (Greg) Granger 5516-190A Street Edmonton, AB Canada T6M 2L3
Phone: + 1 (403) 483-2049 or +1 (403) 481-5110 Pager: +1 (403) 917-1972
WWW: http://home.istar.ca/~gregg Email: gregg@istar.ca

3282. Re: 42 BBS ??

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: nick@iipmail.demon.co.uk
Message-ID: <841144992_OASIS_@iipmail.demon.co.uk>
Source record: 139215

In article <Dwp4xx.A20@cix.compulink.co.uk>
mlocka@cix.compulink.co.uk ("Mick Lock") said:-

>Hi Ali
>
> > Just recently I've been trying to log on to 42 BBS. I get to the point
> > where my modem and theirs are negotiating when suddenly the line goes
> > quiet.
> >
> > I used to log on to 42 BBS with no problem at all. Has something changed
> > regarding the protocols beiong used?
>
>Colin (Sysop) has changed his modem to a 28800 and it prevented some
>users, mainly those with 'Trust' modems from logging onto 42BBS.

Same here, I managed to log on with a 2400 Hayes, but not my V.32
14400 modem: I get through name and password, but no responses are
registered to allow me to quit (or anything else) from the messages
screen. Weired. I don't know the make of the modem, it doesn't say
anywhere, not even in the manual.

--

---
nick@iipmail.demon.co.uk

3283. Re: Anyone using a ZIP drive?

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <841170674_OASIS_@ping.be>
Source record: 139216

In article <MPLANET.3220997aoscar989763@client1.news.psi.net>
oscar@justified.com (Oscar Fowler) said:-

>Just curious as to whether or not people are having
>success using a ZIP drive with an ST/TT/Falcon.
>

I'm using a zip every day on my TT. It's really a pleasure to work
with. Plug and play are the keywords these days on the pc-world but
installing the zip on Atari is far more easier than on a pc or a Mac.

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3284. Re: About ftp.cnam.fr

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3222068C.856@cfcsc.dnd.ca>
Source record: 139217

K. Ellis wrote:
> Hi, several persons think or thought that the cnam doesn't update or
> maintain the atari site. In fact they are right, but only for one
> reason, VACANCY. Actually, Sebastien Truttet, who is the person for
> the atari section just started his job at cnam one or two month ago.
> This guy is a real atarian, or falconist would be more appropriate in
> this case. Don't worry, Everything will be back to normal this fall.
> This address is still valid : ftp://ftp.cnam.fr/pub/Atari/
> Thanks.Thanks for the info K.

--
Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

3285. Re: HELP! Losing data on Hard Drive with CD Rom attached!

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3222258F.3367@cfcsc.dnd.ca>
Source record: 139218

Rich Tietjens wrote:
> jyoung57@delphi.com barked in COMP.SYS.ATARI.ST on 21 Aug 96:
> j> Can someone enlighten me on the proper way to hook up a CD Rom drive as
> j> I keep thrashing partitions with my 2X hooked up.
> j> effort was to hook up the Link adapter to my hard drive, a SCSI
> j> cable from the other port on the hard drive to the CD Rom drive, and
> j> a pass through SCSI terminator on the other port of the CD Rom drive.
> j> Where is this solution failing me?
> You have to set the SCSI ID on the CD-ROM to a different number than that on
> your hard drive, Jeff. I would suggest you set it to 7; that leaves zero
> through six for other devices (and your existing drive is probably zero).AFAIK SCSI id 7 is the Atari itself! :^)
try id 1, as the hard drive you are booting from is undoubtedly SCSI id 0
good luck.bonne chance

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

3286. NOS and Compuserve

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <841190134_OASIS_@nordnet.fr>
Source record: 139219

In article <18124_LCollins@mettav.demon.co.uk>
LCollins@mettav.demon.co.uk (Liam Collins) said:-

> Ah...yet another point to add to my 'Why I should find another
>provider' list.

Even if you stay with Compuserve only as a provider, I know it's possible to find a free POP3 server. At least it's possible in France. It's free, but a little slow as Compuserve to Internet links are in the USA...

There are free 'remailers' too, just like dotcom or pobox, but they dont have disc space for your mail, they just forward recieved mail to your real mailbox. Interesting if you change frequently your provider and want to have always the same mail address.

> Did you find that the news seemed rather slow as well?, I don't think
>I've seen one bit of news that was less than two days old.

Slow, yes! Sometimes there are new articles dated... 10-12 days ago reinjected in the server (1000 lines history file is not enough to filter them, for me it's 4 days only).

> Also, as the servers themselves seem very slow, how do I use other
>servers?

I dont have this problem? The Compuserve server is the fastest server I ever tested (from the Compuserve account). Up to 2500 CPS in the night, after midnight GMT. I always use 2 other servers, one in the States at 1500 CPS and one in Germany at 600 CPS (sometimes more, after 2:00 GMT).

To use another server, declare it in the startup.nos in an "nntp addserver news.server.name 60000" line, then create a new section in spool/news/nntp.dat with the server name (and date) followed by the groups you take from there (exactly like the first section, set for CIS). When you are connected, type 'nntp kick news.server.name' for each declared server, after waiting the end of each session.

And if you use Oasis 1.35, edit the spool/articles/batch.txt file to remove doubled rnews lines, or your message base will be corrupted. Do the same if you use the 'local post' feature... or nntp kick a newserver more than one time.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from france -==- */

3287. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vsi4h$19c_002@jf.intel.com>
Source record: 139220
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <841088624_OASIS_@ping.be>,
Martin.Byttebier@ping.be (Martin Byttebier) wrote:
>
>Hello everyone,
>
>I wonder how I can play a *.au sound file whilst I'm online with Cab
>(with Mint/Mintnet). I know one can use Looknsee (seigsmir) for *.wav
>files (it works great) but are there some programs that displays
>*.au?

LPS123 supports almost all sound formats, Martin. It should work under
MiNT - I haven't tried it, but it works fine with TOS 1.02, 1.04 and 2.05
at least.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

3288. Re: Stik and cab question

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vsi4i$19c_003@jf.intel.com>
Source record: 139221

In article <GHZMEJVCUp@tos.ak.planet.gen.nz>,
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) wrote:
>
>In <4vf251$4ms@panix2.panix.com> The Smooth One wrote :
>>I've been trying to get the external program thing down. When I call up a
>>page with graphic, text, etc. Nothing different happens. Are there
>>special programs needed to get this to work or am I useing the wrong
>>extentions and should us html at the end? Does the external program get
>>the graphic info in the html script? If not... what is the purpose of it?
>
>The external programs are for when you receive a file, e.g. a ZIP file,
>so that when you get such a file it will automatically load into the
>external program.

That's correct - in Netscape, the external programs are called "Helpers"
but it's the same thing. For example, you can install LPS123.TTP as the
external program for *.WAV and *.AU Files and get the sounds to play online
just like Netscape (if we could figure out the format of Realaudio files we
coud do the same thing with *.RA files). A good place to check this featue
is at http://www.pacifier.com/~pac - there are WAV files associated with
most of the ugly mugs posted up there.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*
Unsolicited Email of a commercial nature delivered to this address is
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automatically, constitutes acceptance of these terms and conditions.

3289. Re: Linux & Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199608262343.a46226@do2.maus.de>
Source record: 139222

DP> 4. Get a Blow Up FX (TT speed with DSP and Falcon video, not
DP>to mention future RAM expansion (hopefully) to 46? megs).

Or even better get an Afterburner 68040 acceleratorcard (expandable up to
64 megs of FastRAM).

Tschuess
Frank

3290. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <4vs6hj$899@nyheter.chalmers.se>
Source record: 139223

In article <839921958_OASIS_@swampdog.demon.co.uk>,
Guy Harrison <guy@swampdog.demon.co.uk> wrote:
> In article <4ukq7j$hao@nyheter.chalmers.se>
> d8klojo@dtek.chalmers.se (Johan Klockars) said:-
>
>>In article <4ufa0r$363@orm.southern.co.nz>,
>>Julian Forsythe <clifton@southern.co.nz> wrote:
>>>Annius Groenink (avg@cwi.nl) wrote:
>>>: Please DON'T DO THIS! I was the last moderator for
>>>: comp.binaries.atari.st and it was collectively decided best to
>>>: discontinue the groups. We had at most one or two postings a month!
>>>I don't think that any sane atari user asked for the removal of the
>>>group, or what it meant. It was people like sinclap who despise atari
>>>owners that wanted it's removal
>>
>>I've been around here a long time and I can assure you that the old
>>binaries group went almost without postings for years.
>>Back in '88 there was some activity, but even then it wasn't much.
>
>I keep saying - I tried posting and there was no response!

We've all heard that, but what I was saying was that for _years_ there
was very little activity. Files still appeared, but very infrequently.

I've not heard what explanation was given (if any) for the disappearance
of postings, but IMO it would be quite understandable if the moderator all
but stopped checking the email in his c.s.a.b account (assuming he had a
separate one).

>>2. Everything that gets put on a binary newsgroup has to be archived
>> somewhere (read ftp site) as well or it'll be gone in a week or two.
>
>I thought that was the idea - that it be expired. That way it does not
>take up permanent space like ftp.

But, how often is a file only of use for two weeks?
I doubt there are any software packages for the Atari are updated so
frequently that there should be any problem for the ftp sites to keep up.
If you can't find something on an ftp site the reason is simply that noone
has uploaded it. I've uploaded things several times and the delay until the
files were generally available has never been longer than a week.

Also, it should be rather obvious that taking up space on tens of thousands
of hard drives for two weeks is worse than taking up space on half a dozen
or so for a couple of years.

>>Usenet news distribution is _very_ far from free, while ftp only takes
>>net bandwidth for actual accesses.
>
>A suitable killfile can allow announcements only through. Of course,
>there is no need to subscribe to the group in the first place if you
>are not interested.

I'm quite explicitly talking about Usenet _distribution_.
Whether a single user looks at a message is completely irrelevant to the
distribution costs.

>>The huge number of IBM users makes distribution via Usenet a lot more
>>defensible. It might even save bandwidth if a large enough number of
>>people want the files. That'll never be the case for Atari users.
>
>To my mind, this is reverse logic. A huge number of postings equates
>to a huge amount of data, most of which will be ignored. This is a
>good reason for forcing high bandwith groups into using ftp, not low
>bandwidth ones.

No, it isn't.
If 100.000 PC users are likely to be interested in a file, a distribution
to say 10.000 Usenet servers will use about one tenth of the Internet
bandwidth required if all the users fetched the file separately via ftp.

I'd be surprised if as many as 1000 Atari users are interested in and can
access any of the files posted to an Atari binary group.

Of course, using the binary distribution groups for niche software is not
a good idea for the PC either and personally I'd never look for files in
a binary group in any case nowadays.

>Using you own argument, if all this is to be archived then what
>difference does one or two postings for atari make?

The next line of my last message was supposed to illustrate that. You can
find it again a couple of lines below this sentence.

Said in another way:
Since there's already so much pollution, why shouldn't I also drive to
the grocery around the corner?

>>Why don't we create 20 new Atari newsgroups?
>
>'cos then I'd have to keep scrolling up and down my group list and it
>would make my arm ache. :-)
>
>Yes, there probably will be an initial flurry of postings then
>comparitively few after, but perhaps one thing has slipped people's

That's a good reason to be against the creation of Atari binary groups.

>minds - Nos can bomb or corrupt on posting. Folks know how to get
>round this now, so I reckon there will be more than before.

Uhm, I must admit I have no idea what you're talking about here.
If it has something to do with postings in alt.binaries.atari.st (or
whatever the new group is called), I can't comment since I'm one of the
apparently rather large group of people who can't access that easily.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

3291. Re: TOS 1.4 British; where's the backslash?

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: Thor <thor@phoenix.earthlight.co.nz>
Message-ID: <Pine.LNX.3.91.960826093615.30862A-100000@phoenix.earthlight.co.nz>
Source record: 139262

> Robert Wills wrote:
> >
> > I had TOS 1.4 in 6 chips, and a fellow in Australia had 2 chips, so we
> > swapped. Fine, so far. But his chips are British configuration, and where
> > my North American keyboard has a backslash, on the new TOS, I get a "#".
> > This makes it very difficult (read;impossible) to enter directory paths!
> > Where do you Brits find a backslash? I'll trade you a pound symbol for a
> > backslash! (it's not on this machine)

> You may have a problem. As I recall, the UK keyboards have an extra key
> down by the alternate key. There should be a utility out there that will
> reconfigure to a foreign character set, though. Another thing you should
> try is locating the backslash using a text editor. Just type every key,
> with and without a shift and you should find it. Unless it's mapped to
> the key we don't get in North America.
>
> Dan

If it's a help mine is on the key between the z and the lower left shift
key...MIght be a dumb question but have you tried the key that is marked
as a # on your keyboard ..the other way of doing it is to use the extended
character key for it in this case alt-92...

cya
David

3292. FREE 2600/5200/7800/Lynx and Atari-Bit Computer Catalog

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: ice@skypoint.com
Message-ID: <4vqsrs$kp@stratus.skypoint.net>
Source record: 139263
Cross-posted to: alt.binaries.comp.atari8bit,abg.atari,alt.crews.atari,alt.atari-jaguar.discussion,comp.sys.atari,comp.sys.atari.st,demon.ip.support.atari,fido.ger.atari,fr.comp.sys.atari,rec.games.video.atari,rec.games.video.classic,rec.games.video.marketplace,rec.games.video.misc,sfnet.atk.atari,stgt.atari,z-netz.rechner.atari.8-bit,alt.binaries.atari,tp.pd-soft.atari,z-netz,atari.hardware

```
**************************************************************************
* *
* Are you looking for that old, obsolete Atari 8-Bit or *
* Game System item that you thought you would never find? *
* *
* LOOK NO FURTHER! *
* We have what you are looking for! *
* *
* We have been in business for over 13 years... *
* We know Atari! *
* *
* To receive a FREE catalog of all Atari 2600, 5200, 7800, Lynx and *
* 8-Bit Computer products email your name and postal mailing address *
* to: ice@skypoint.com *
* *
**************************************************************************
```

3293. Re: Bard's Tale

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: mr2@irz.inf.tu-dresden.de
Message-ID: <4vreka$rv4@irz201.inf.tu-dresden.de>
Source record: 139264

In article <Pine.SOL.3.95.960823170556.8948A-100000@topaz>, Carsten Liess
<carsten@bioch.ox.ac.uk> writes:
>Dear Atari Fans,
>
>I just remembered my old Atari 1040ST and this great game called Bard's
>Tale. I would really like to play that again, but unfortunately I sold my
>Atari about 6 years ago.
>
>So, my question is whether any of you know about a PC version of Bard's
>Tale and where I can download it. If there isn't a PC version, any
>suggestions for emulators very welcome.
Bard's Tale I-III aren't free. Although made by Interplay, the copyright is
hold
by Electronic Arts. Ask them if about the status of these games.
Matthias
--
.----------------------+---,
| Matthias Rauhut > mail: mr2@irz.inf.tu-dresden.de /
| Maintainer of > WWW: http://www.inf.tu-dresden.de/~mr2 /
| The > WARNING!: Any advertisement sent to this/
| Patches Scrolls > mailaddress will result in a formal /
| > complaint to your systems postmaster! /
+----------------------+--------------------------------------+
| Gon - 70 centimeters are enough to conquer the world! /
`---'

3294. Re: Epson Stylus 800 Drivers; Where??

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: wardlawd@cadvision.com
Message-ID: <4vrhct$2kv0@elmo.cadvision.com>
Source record: 139265

rarozijn@xs4all.nl () wrote:

>Hi Folks,

>I'm looking for printerdrivers for the Epson Stylus 800, obviously. The
>Epson homepages only handle PC stuff !!!!!!!!!!

>So, anyone out there with any info?

>Thanks a lot !!

>Sander.

It depends on what you are looking for in the way of a print driver.
If it is for PageStream or Calimus(?) I think Genie has the printer
Driver(s) online. Don't quote me on that though.

I am presuming that this is the Epson Stylus Color II Printer,
if it is then Genie does have the printer Drivers for it. (Compuserve
might also have them.)

Later,

**** Dan ****

3295. Re: // Is there a good hardware upgrade past 1040/STe/f's 4 meg limit?

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2608960836120001@47.85.0.99>
Source record: 139266

In article <ZhExqAN.graphic@delphi.com>, graphic@delphi.com wrote:

> Is there a reliable hardware upgrade past the 1040STe's 4-meg ceiling?

Guess not. Marpet's 8 Meg expansion board never really made it to the big time.

> Does it utilize SIMMS in the STe's socket in addition to the aboveboard

Yes, it needed the full 4 megs to be installed before the 'above 4 meg'
bit would work.

> RAM added with the new hardware?

> What's out there to do the same thing with my 1040STf used as a backup unit?

Somebody in Germany did a board for the STFM/Mega ST, I could dig up the
name, but I believe he has no more boards.

> Are they difficult as a do-it-yourself project?

Depends on your electronics experience, but its not a beginner's project.

> Thanks
> graphic@delphi.com

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

3296. Re: Anyone using a ZIP drive?

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4vrodr$hoa@scanner.worldgate.com>
Source record: 139267

Oscar Fowler (oscar@justified.com) wrote:
: Just curious as to whether or not people are having
: success using a ZIP drive with an ST/TT/Falcon.

Yes, and it works well.

Leslie

3297. Re: Linux & Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <322156B7.2A8@bruker.de>
Source record: 139268

Brian Roland wrote:

> I'm thinking the best option for Atarians on the internet just might
> be Linux (for those with a FAlcon or TT). How hard is it to get
> Netscape running on a Falcon/Linux set up? I love CAB...but the
> Java scripts and so fourth have peaked my interest.

Netscape won't work at all and never will. The reason for this is
simple: There are no Netscape binaries for Motorola 68K unix
architectures and the Netscape people don't intend to support these
platforms. Note that Netscape sources are not available, i. e. you won't
be able to compile it yourself.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

3298. Re: ZIP Drive

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32215765.6A23@bruker.de>
Source record: 139269

Jeff Hepp wrote:

> Just inherited a SCSI Zip drive. Is anyone successfully using one
> on an Atari STE? If son what additional hardware/software will I
> need to get it running? TIA. Jeff.

You need an ACSI host adapter that supports parity. Otherwise the ZIP
won't be recognized. Concerning the software any driver that supports
removable drives will do. If you want to make use of the password based
read/write protection feature of the ZIP drive you can use HDDRIVER.
There is a demo version available on

ftp://acp5.chemie.uni-kl.de/pub/atari

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

3299. Re: Falcon with 14meg...

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4vrosk$hoa@scanner.worldgate.com>
Source record: 139270

K. Ellis (kellis@primenet.com) wrote:
: Hi, I would like to upgrade the falcon from 4 to 14 or 16meg.
: BTW I never understood, is it 14 or 16??
: Anyway, what is the best price I could get.. And I probably would
: prefer it with the wizz card. Or gizzmo or whatever.
: Please give me some information about it.

It is 14 mb you get but you still have to put 16 megs in. Although I won't tell you what you *should* do, I will tell you what I am doing: I'm using an FX card for memory (haven't finished installing it yet as I already have a PowerUp II and a ScreenBlaster), and when the makers of the FX card get past the 14 MB limit, I will switch my 4 meg daughtercard from Atari for a RAM Gizmo, putting a 16 MB SIMM in it. (I also intend to add the second FX board that allows me to add an additional 16 MB, bringing me up to 46 MB of RAM).

I hope that I've been of some help.

Leslie

3300. Re: World flags.

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <29114049_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 139271

In article <1996Aug25.193320.136@pottsoft.demon.co.uk>
phil@pottsoft.demon.co.uk (Phil Ottewell) wrote:-

>Try looking on the Olympic games site or a similar international sporting site.
>There are always large numbers of flags on such sites, used to denote the

Cheers, any ideas what the URL for the site is?

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

3301. Re: 1040 ST Mouse problems

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: muryn@ftjibm.ftj.agh.edu.pl
Message-ID: <4vs1fg$71m@galaxy.uci.agh.edu.pl>
Source record: 139272

Ton Martens (tmartens@pi.net) wrote:
: Hi there,

: I'm using an ST, and I'm having problems with the mouse.
: I cleaned it, but still, the left-right movement is very poor and bumpy.
: up-down movement is perfect. I opened the mouse and tried to adjust the
: "led-component", no improvement however.
: Does anyone know if this can be easily fixed ?

: Is an ST mouse compatible with a PC (DOS) Mouse ?
: Thanks,
: Ton
: --
Whitch ST You use?
You can use PC mouse if Your ST have TOS 2.xx.
Maybe Your ST have break mouse port? Its very probably.
Maybe the mouse cable is break?

Norbert Kucharczyk

3302. Re: Falcon with 14meg...

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4vs3nr$t9e@due.unit.no>
Source record: 139273

"K. Ellis" (kellis@primenet.com) wrote:
: Hi, I would like to upgrade the falcon from 4 to 14 or 16meg.
: BTW I never understood, is it 14 or 16??
: Anyway, what is the best price I could get.. And I probably would
: prefer it with the wizz card. Or gizzmo or whatever.
: Please give me some information about it.

I have a Hard & Soft Vantage 2000 card, which also is available with a 32MHz speeder. The card has one 72-pin SIMM-slot for either a 4Mb or 16Mb SIMM.

The strange thing is that Gembench's ram-access test gives 140% in 36/18MHz mode and 112% i 18/18MHz with the Vantage card installed, and "only" 112% with my original Atari 4Mb card in both 36/18 and 18/18 mode...

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

3303. Looking for stewart.

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <4vs3pl$t9e@due.unit.no>
Source record: 139274

I'm looking for a program called stewart, which I can't find anywhere.
Does anybody know where it can be found?

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

3304. TOS 206 Game tester needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32219574.4068958@news.airtime.co.uk>
Source record: 139275

I am close to completing my current project, I need to test that it
works on tos 206, It is a GAME :)

Am looking for someone who has access to tos 2o6 and any other
version, ie: switchable tos? this is needed to compare?
Someone who is willing to download the zip file from my page, (Aprox'
a quarter of a meg in size), test and get back to me asap,
If anyone has an STe and FM then thats even better as the game is
enhanced on a STe :)
Am looking for someone in the UK, this is because of the difference
in hertz in other countries and nothing personal :)

The test version is ready now, so please get in touch A.S.A.P

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3305. Re: IDE drive on atari st?? yes!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3221d12017a9c2@sn.no>
Source record: 139276

On Sun 25-08-96 14:43, K. Ellis (kellis@primenet.com) wrote:

> ATAPI Cartridge Port CD-ROM System IDE CD ROM drives are a lot
>cheaper than equivalent SCSI drives and so anything that lets them be
>used on an ST should be a good thing.
[...]

>Took from their homepages.

Who's homepages? Could you post the URL here?

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3306. Re: ST REport

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3221d12017b7d3@sn.no>
Source record: 139277

On Sun 25-08-96 22:22, Al Huyghe (a50178w8@awnet.com) wrote:

> Forgive my ignorance, but what program uses a .PDF file? and what
>exactly is a .PDF file.

I think it stands for "portable document format" or something like that,
which should be some kind of universal format.
On the ST you can read .PDF files by using the Postscript interpreter
"Ghostscript". It's a bit tricky to set up though, and needs quite a lot of
disk-space (I'm not even sure if it would work with just a disk-drive).

Hallvard

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3307. Need info on Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: Brian Hutchinson <hutch@ena-east.ericsson.se>
Message-ID: <3221C533.41C67EA6@ena-east.ericsson.se>
Source record: 139278

Does anyone know where I can get information about the Falcon 030?
Things like memory maps etc. The usual programming information
is what I need.

Is there a reference manual for this machine?

Thanks for any information!

Brian

3308. Re: Anyone using a ZIP drive?

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GH1PDABNUP@data.rhein-main.de>
Source record: 139279

In <MPLANET.3220997aoscar989763@client1.news.psi.net> Oscar Fowler wrote:

>Just curious as to whether or not people are having
>success using a ZIP drive with an ST/TT/Falcon.

Use HDDriver or SCSI-Tools and you got a nice success.
I use my ZIP for some Backups and also. First you must initalise
all ZIP-Disks you want to use with ZIP and your Atari.

To connect this ZIP to an ST etc. the SCSI-Hostadapter MUST create
a Parity-Signal! So this Drive will be work nice.

(LINK96 can handle this..)

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

3309. Misc stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: troyc@bnr.ca
Message-ID: <4vsgqh$7om@batph8.bnr.ca>
Source record: 139280

I have an Atari TT030 for Sale:
Motorola 32MHz 68030 + coprocessor
8 Megs Ram Total (4/4)
40 Meg Quantum Harddrive
1.44 Meg Floppy
TOS 3.06
External DD drive
Great TT style Keyboard

Hard drive has both Atari software plus a full Linux Installation
(Linux ELF + X windows)

ST Users take note: This machine requires a VGA monitor.

$400 Firm, split shipping.

For $500, I will replace the 40meg HD with a Quantum 720 meg hard
drive with a full Linux 1.2.13pl10 setup and offer FREE shipping.

Misc for sale, prices DO NOT include shipping. Make offers, everything
must go because I don't want to lug it when I move:
Atari SC1224 Monitor $50
Spectre GCR + disks $50 ($40 with purchase of TT)
PC Ditto II (hardware + disks) $30
Everex 2400 Baud Modem $15
Avatex 1200 Baud Modem $10
Various Joysticks $10 each
Atari Mouse $10
sQuick mouse $15
Atari Trakball w/left button $15
TOS 2.05 $10
NEC Multisync II VGA Monitor $40
NOTE This monitor has sync problems when cold. That's why
it is so cheap. If you can fix monitors, then this is for you.
Very crisp picture when in sync. You have been warned.
Caveat Emptor. ***NOTE***

3310. tt Cattamaran for sale (new)

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: 3ws5@qlink.queensu.ca
Message-ID: <4vsgge$nmf@knot.queensu.ca>
Source record: 139281

```
If interested please respond. Still in original packaging (Never used).
Asking $120.00 Canadian.
```

3311. Re: 1040 ST Mouse problems

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: Ton Martens <tmartens@pi.net>
Message-ID: <01bb936c$ca546460$3ccfdc91@pi-user.pi.net>
Source record: 139282

> : I'm using an ST, and I'm having problems with the mouse.
> : I cleaned it, but still, the left-right movement is very poor and
bumpy.
> : up-down movement is perfect. I opened the mouse and tried to adjust the

> : "led-component", no improvement however.
> : Does anyone know if this can be easily fixed ?
>
> : Is an ST mouse compatible with a PC (DOS) Mouse ?
> : Thanks,
> : Ton
> : --
> Whitch ST You use?
> You can use PC mouse if Your ST have TOS 2.xx.
> Maybe Your ST have break mouse port? Its very probably.
> Maybe the mouse cable is break?

Tos 1.4.
The mouse port itself is OK, cause another (not mine) mouse worked OK.
Thanks,
Ton

--
/------
| Ton Martens
| E-Mail:tmartens@pi.net HTTP://www.pi.net/~tmartens
| P.O.Box 123 - 1960 AC Heemskerk - The Netherlands - Europe
| Developer of LogTick for Windows - Online phone-costs calculator
\-----------------

3312. Re: Wanted: MIDIMAZE

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: mpark@u.washington.edu
Message-ID: <4vsma9$9as@nntp5.u.washington.edu>
Source record: 139283

"Mr. Maddog" <mrmaddog@prolog.net> writes:

>On 24 Aug 1996, Callum Lerwick wrote:

>> > --m (original MIDIMAZE programmer)
>>
>> Really? How about yet another sequel, like MM3, but with better looking
>> smileys, some drones & ninjas, networking with midi, modem and* TCP/IP...

And have it cracked and given away as "public domain"--I don't think so.
None of the old Xanth folks works on Ataris anymore; heck, I'm probably
the only one who even *has* an Atari now.

>BTW, did Xanith also do work on Faceball 2000 for the Nintendo systems?

Yes, though I was not involved.

--m

3313. Re: 128K Speccy emulator ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: quinert@minyos.its.rmit.EDU.AU
Message-ID: <4vseb7$554@aggedor.rmit.EDU.AU>
Source record: 139284

Mark Parry (paz@wile.demon.co.uk) wrote:
:
: Does anyone know whether there's a version of the Spectrum emulator for Atari
: machines that can load 128k Z80 files ?
:
This is actually quite frustrating. The speccy emulator I have is far
more compatible than anything I've used on the PC or Mac, but no 128k
support. Also, it's a little slow even on the Falcon (because of GFA basic?).
Anyway, it would be great to see this done. Doesn't the ST have the same
soundchip as the enhanced Spectrums had?

Aarrghh...

Jared

3314. IDE drive on atari st?? yes!!! (where?) Here!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960826111403.909A-100000@usr06.primenet.com>
Source record: 139285

OK, I thought I kept the title on the top, where it says system
solution.. But .. Here is the precise address:

http://www.ssolutions.com/hardware/cdroms/
Check it out.
> On Sun 25-08-96 14:43, K. Ellis (kellis@primenet.com) wrote:
>
> > ATAPI Cartridge Port CD-ROM System IDE CD ROM drives are a lot
> >cheaper than equivalent SCSI drives and so anything that lets them be
> >used on an ST should be a good thing.
> [...]
>
> >Took from their homepages.
>
> Who's homepages? Could you post the URL here?
>
> Hallvard
> --
> -ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
> -Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
> -Atari ST WWW section : <http://home.sn.no/~hallvart/atari.html>
> -Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>
>
>

3315. Re: WTB: A mouse for my STF

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3221EE0E.55A@worldnet.att.net>
Source record: 139286

Rich Tietjens wrote:
>
> tinfoil@kanservu.ca barked in COMP.SYS.ATARI.ST on 25 Aug 96:
>
> t> Newsgroups: comp.sys.atari.st
> t> From: tinfoil <tinfoil@kanservu.ca>
> t>
> t> I need a mouse. Plain and simple :>
> t> I do not care for anything fancy. Just a mouse. Or is there someway to
> t> mod. a PC mouse for ST?
>
> A PC mouse that plugs into the "MS Bus port" can be modified; serial and PS/2
> mouses won't work.
>
> I'd appreciate it if someone could send me the text file explaining how to do
> this mod; I had it at one time, but it seems to have vanished, and I have 2
> of the MS bus mousies that want converting.

You can also get a serial mouse driver from Cyrel in Canada (I think it's
actually shareware, you should be able to get it from umich) if you don't
mind tying up a serial port.

Dan

3316. Re: // Is there a good hardware upgrade past 1040/STe/f's 4 meg limit?

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3221EF0C.4748@worldnet.att.net>
Source record: 139287

Gerry O'Rourke wrote:
>
> In article <ZhExqAN.graphic@delphi.com>, graphic@delphi.com wrote:
>
> > Is there a reliable hardware upgrade past the 1040STe's 4-meg ceiling?
>
> Guess not. Marpet's 8 Meg expansion board never really made it to the big time.
>
> > Does it utilize SIMMS in the STe's socket in addition to the aboveboard
>
> Yes, it needed the full 4 megs to be installed before the 'above 4 meg'
> bit would work.
>
> > RAM added with the new hardware?
>
> > What's out there to do the same thing with my 1040STf used as a backup unit?
>
> Somebody in Germany did a board for the STFM/Mega ST, I could dig up the
> name, but I believe he has no more boards.
>
> > Are they difficult as a do-it-yourself project?
>
> Depends on your electronics experience, but its not a beginner's project.
>
> > Thanks
> > graphic@delphi.com
>
> --
> Gerry O'Rourke
> Materials Engineering
> Northern Telecom (Ireland) Ltd
> E-mail gigxr01@nt.com

Someone recently posted an intent to make an MMU piggyback upgrade to
take all ST class machines to as much as 14 megs. His address is:
melsh94@ux-01.ha.bib.de

Dan

3317. MegaST2 memory upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: Callum Baird Lerwick <lerwick@freenet.msp.mn.us>
Message-ID: <Pine.SGI.3.91r.960826142019.26169B-100000@freenet>
Source record: 139288

I am about to buy some RAM chips to upgrade my MegaST2 to 4mb. Just wondering if anyone else is interested in some 1mbit DIPPs, and if $5 a meg is a resonable price...

_
/_ /\ /_ /|\ . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo----------'

3318. HSMODEM & MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: jdaddin@dfw.dfw.net
Message-ID: <4vsc9b$2ut@fnord.dfw.net>
Source record: 139289

Would anyone happen to know how HSMODEM can be set up with MiNT?

If I set it up to run before MiNT is executed the patch seems to be killed by MiNT loading. But, if I load it after MiNT, the system crashes when I try to access the modem. Thanks.

--Jared

3319. FREE: 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: gxa114@wileypost.cac.psu.edu
Message-ID: <4vt1q7$19sc@r02n01.cac.psu.edu>
Source record: 139290

Local to philadelphia only (I dont want to ship.)

Geof

--

Geof Abruzzi You were born,
Penn State University, Abington-Ogontz Campus and so you are free.
Woodland Computer Center Coordinator So happy birthday.
gxa114@psu.edu (215)881-7460 - Laurie Anderson

...

3320. Re: ZIP Drive

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960826162955.20433A-100000@pink.lm.com>
Source record: 139291

You're gouing to need something like the Link II that understands parity
and a special little jumper wire to feed the Link 5volt as the zip
doesn't supply term power

On 25 Aug 1996, Jeff Hepp wrote:

> Just inherited a SCSI Zip drive. Is anyone successfully using one
> on an Atari STE? If son what additional hardware/software will I
> need to get it running? TIA. Jeff.
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3321. Re: World flags. - svensk.gif [1/1]

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: david@agbamu.demon.co.uk
Message-ID: <32220c8a.5639364@news>
Source record: 139292
Cross-posted to: comp.sys.atari.st,demon.homepages.authoring

On 25 Aug 1996 20:30:00 GMT kock@kockens.pp.se (J Kock) wrote:

>Here is a Swedish one :-) (I sent you this via E-mail to)

You should _only_ have sent it by email! It's bad form to post
binaries to a non-binary newsgroup.

David
--
David A. Agbamu, Manchester, UK.
http://www.agbamu.demon.co.uk/HTMLhints.htm
PGP key from:
http://www.agbamu.demon.co.uk/pgp.htm

3322. Copy Atari Cubase

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: wallplug@worldaccess.nl
Message-ID: <N.082696.224711.44@rtd2-15.worldaccess.nl>
Source record: 139293
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

Hi,
I'm looking for a used copy of Cubase for my Atari ST. If anyone has a copy with or whithout original docs ion.
>
> thanks
--
Derk-Evert

3323. disk problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: kdona1862@aol.com
Message-ID: <4vt3gt$blm@newsbf02.news.aol.com>
Source record: 139294

A friend of mine has an atari 1040 ST computer. He used it to write a screen play and his assignments (he teaches at a local college) but now the he keeps getting the error message that the disk may be bad and he has been unable to retrieve his information from the disk. I know nothing about this machine but if anyone can give me some ideas on how he can get his information back from the bad disk, please email me at KDona1862@aol.com. Thanks.

Kevin

3324. OASISI: Port change and speed ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: ross@nilenet.com
Message-ID: <4vr79g$pj7@thoth.nilenet.com>
Source record: 139295

Ive read through all the docs and have yet to find anything on changing to the correct modem speed and an alternate modem port. Can anyone steer me in the right direction ??

3325. Help! Info wanted concerning "FTP.CNAM.FR"

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32221916fc1b1@sn.no>
Source record: 139296

The FTP site list is coming up soon, so in order to be up to date I need some help from *you*.

I'm a bit confused about the French site: "cnam"- I've taken notes of the "sunsite.cnam.fr" site as the usual cnam site's Atari ST directory was gone or something. Anyway, I read that someone had checked it again, and it suddenly worked again!

So, my question is: are there *two* (three including the Spanish mirror) cnam sites now?
Is one of the two a mirror site? Please reply as soon as possible so I can get the list updated and posted.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3326. HD Driver & Iomega JAZ

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Dwr993.3t8@tron.bwi.wec.com>
Source record: 139297

Hi, folks. I am having an interesting problem (at least I think it may be a problem).

I have a JAZ drive that I had previously partitioned using ICD PRO into two equal partitions. Since then I have purchased version 5.12 of HD Driver and installed it on my internal Falcon IDE drive. When I boot up, HD Driver doesn't "see" the Jaz unless I run ICDBOOT (then it will).

I do have several SCSI devices (Syquest 270Mb external - #0, JAZ - #1, Toshiba CDROM - #3, Epson Scanner - #4). All the IDs are verified correct. By the way, all this hanging on a Falcon with max memory.

Any ideas? Or do I have to still maintain the use of ICDBOOT? (Thought I could eliminate it with the use of HD Driver...)

Thanks for any advice.

3327. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GH1OFBVXUP@wa.caeci.ol.ni.schule.de>
Source record: 139298
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <841088624_OASIS_@ping.be> wrote:

>Hello everyone,
>
>I wonder how I can play a *.au sound file whilst I'm online with Cab
>(with Mint/Mintnet). I know one can use Looknsee (seigsmir) for *.wav
>files (it works great) but are there some programs that displays
>*.au?
>
>Thanks
>Martin
>__
>
> ************************************
> * On the seventh day He created Atari *
> ***** Martin.Byttebier@ping.be ********
> ***************************
>
There is a software for ATARI, I think PD or shareware, that can
convert .au-files in several other formats like f.e. .wav.

After converting you can play the file in a wav-player-programm

Gerd

--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

3328. Re: stik problems

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <841061092_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 139299

Kyle Farrell wrote:

> I'm using a USRobitics Sportster 28.8 with DIP switches 1, 3, 5 and 8
> set. The baud rate is set to 19200 and i'm using modem 1 (i tried the
> other serial ports as well). I tried installing hsmodem7, that didn't
> make a difference. My computer is a TT030 with 4MB ST ram and another
> 4 TT. I've got a valid DNS entry from my provider, so that shouldn't
> be a problem.
> any help would be appreciated, i'd really like to get stik working :)

I have a USR Sportster 28800 and have never had any trouble using it.
The DIP switches on mine are all up apart from 3, 5 and 8. They were
the factory defaults, they worked first time, so I left them.
Do you need the DTR override set?

I have had HSModem6 for some time now without problems but a recent
change to v7 seemed to cause more problems. Perhaps I didn't
configure it correctly. I went back to v6. My v6 had been
pre-config'd for the Falcon.

If you get it working you really should try using Serial 2 rather
than Modem 1 because it will allow you to use the 115200 baud max of
the modem.

These are the modem configuration lines from my STiK dial.scr file :

```
BAUD_RATE = 115200
HANGUP = ATH
PREFIX = ATDT
INIT = AT&N14&A3
```

I hope this helps in someway.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

3329. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: tomo@fly.cc.fer.hr
Message-ID: <4vt8dm$fvp@bagan.srce.hr>
Source record: 139300
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Martin Byttebier (Martin.Byttebier@ping.be) wrote:
> Hello everyone,

> I wonder how I can play a *.au sound file whilst I'm online with Cab
> (with Mint/Mintnet). I know one can use Looknsee (seigsmir) for *.wav
> files (it works great) but are there some programs that displays
> *.au?

> Thanks
> Martin
> --

> ************************************
> * On the seventh day He created Atari *
> ***** Martin.Byttebier@ping.be ********
> ***************************
>
>

Oh, we're all Atari fans, but this is really poor, Martin ...

T

3330. Re: Special announcement regarding Dr. T's OMEGA and more

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: musik@tcsn.net
Message-ID: <32221ba7.3904069@news.callamer.com>
Source record: 139301

On 21 Aug 1996 21:01:25 GMT, bat@cyberden.com (Bat) wrote:

>Well I took it into my hands to track down Dr. T himself and find out what is going on with the sequencer in respects to is it still really available,

Hi!

PLEASE keep me informed of this continuing saga! I use Omega II every day! This is WONDERFUL news!!! I have the original Omega II manual, BTW. Also have Tiger Cub. GREAT programs!

Thanks a lot!!!

Ron Yost <musik@tcsn.net>

3331. Re: Any Dr. T's OMEGA II Users?

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: musik@tcsn.net
Message-ID: <322218ba.3154672@news.callamer.com>
Source record: 139302

On 23 Aug 1996 18:08:10 GMT, bat@cyberden.com (Bat) wrote:

>Didn't you get my previous posting regarding this quite a few days ago?
>If not, here it it again.
>
>I talked to Emile a few days ago as well as Dr. T's. Because of this, I was able to get them talking (briefly) again,

Hi Guys!

I've used the wonderful Omega II for YEARS and wouldn't want to be
without it! If there are further developments as to new utilities,
where to get them etc., please keep me in mind!

Thank You and HELLO to Emile and THANK YOU for a GREAT program!!
Cakewalk Pro Win SUCKS compared to Omega II

The wonderful high-rez 'piano-roll' editing in the Tiger editor is
just the best editor EVER!!!!

Ron Yost <musik@tcsn.net>

3332. How to use Logitech MouseMan II BUS mouse on ST2??

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: musik@tcsn.net
Message-ID: <32221c40.4057199@news.callamer.com>
Source record: 139303
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hi all,

I just got a BUS Logitech MouseMan II mouse and hoped it would work on my old ST2. Nuts!! It doesn't!! (Not plugged into the mouseport on the keyboard, anyway)

Any ideas how to modify it?? Any help/tips would be most appreciated!!

THANK YOU sooooo much! :)

Ron Yost <musik@tcsn.net>

3333. Re: ST REport

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <x-DS64P.dpj@delphi.com>
Source record: 139304

Al Huyghe <a50178w8@awnet.com> writes:

> Forgive my ignorance, but what program uses a .PDF file? and what
>exactly is a .PDF file.

Acrobat, for the PC. There may be an Atari program that can read that format, but I'm not sure.

Dana @ STReport International Online Magazine

3334. Re: HELP! STiK not working!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <4vs6hm$d0@trotsky.cig.mot.com>
Source record: 139305

In article <Pine.A32.3.91.960823142834.26810A-100000@pallas.amp.uni-hannover.de> Peter Rottengatter <perot@pallas.amp.uni-hannover.de> writes:
>On Wed, 21 Aug 1996, Brian-Roland Miller wrote:
>> Now, all I get is "Receive data (0 bytes)". After that, I wait, and wait,
>> and CAB times out and gives me a blank page.
>
>Do you possibly use MagiC or MiNT, and forgot to switch off preemptive
>multi-tasking ?
>

I get the same problem under single TOS.

<snip>

>There aren't many people who never succeeded getting STiK to work.

That I don't know about. I've gotten so frustrated with it that I've set it aside for now. Of course, that means no money for any of the authors until I get it working....

Mike

3335. Atari trackball as mouse

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <8b2_9608261525@flight.org>
Source record: 139306

I have found very simple docs for converting an Atari trackball to work as an Amiga mouse without loosing the use of the trackball/joystick switch on an Aminet site. With a simple mod of the wiring it'll work with an ST. Anyone want more info?

_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo---'

* Kivi (unregistered) 1.41a *
---------------------- -//- ---------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3336. Need an ACSI cable

Newsgroup: comp.sys.atari.st
Date: 1996-08-26 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <8b1_9608261525@flight.org>
Source record: 139307

Ummm, my mail seems to be screwed, I'm still looking for a cheap ACSI hard drive cable.


```
_
/_ /\ /_ /|\ I.T. . _-__
lerwick@freenet.msp.mn.us | | /
|\/\/\| http://freenet.msp.mn.us/~lerwick/ | | */ <-- PERTH
|(o)(o) / |__\
----ooO---Ooo-----------------------------------------'

* Kivi (unregistered) 1.41a *
---------------------- -//- ---------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.
```

3337. test

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: bite_me@huppins.com
Message-ID: <1996Aug27.190438.246@multinet_host_name>
Source record: 139109

```
This is just a test. ignore
```

3338. ignore. just a test

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: nobody@nowhere.com
Message-ID: <1996Aug27.191914.248@multinet_host_name>
Source record: 139110

```
just a test. ignore.
```

3339. Re: OASISI: Port change and speed ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <76238506_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 139111

In article <32235A75.181C@isdtcp3.hwc.ca>
Blair Dean <Blair_Dean@isdtcp3.hwc.ca> wrote:-

>I was also confused on this point until I realized that Oasis uses
>the defaults specified by your control panel (or XControl).

And Dave is working on SNOW which will take care of this for you.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

3340. Web Page Update! [2]

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4vvno6$76a@express.ior.com>
Source record: 139112

```
!! Web Page update !!

Matrixx' Hellish Web Page

http://www.ior.com/~danbrown/

--> NOW LYNX FRIENDLY
Sorry guys. I thought that it was already! But i didn't actually
check it with Lynx til a few days ago. Anyways, fixed now!

--> [LINKS] TV & Shows
Fixed/scaled the pictures. Now they should look right with all
browsers!

--> [LINKS] MISC
Expanded the list. Now includes links to help you build a
web page! Will get the images in there for 'em soon hopefully.

--> [LINKS] Search Engines
Scaled Images

--> [LINKS] Atari - General
Added some images for the graphical end.

--> [LINKS] Atari - Jaguar
Expanded the list. And added images

--> [LINKS] Atari - Companies
Expanded the list. Fixed/created images

--> [LINKS] Atari - Support
Expanded the list. Added images

-* All the pictures are now scaled. So my web page should now look
-* right with all graphical browsers! I didn't realize that Mosaic
-* (atleast the vers my friend uses sometimes) didn't support
-* HEIGHT/WIDTH variables! oops :)

-* I've been working on this web page for about a month and a half
-* now. I'm still VERY new to html! If you have any hints/tips etc
-* I'd love to hear them! :)

THANKS to EVERYONE who's given my web page a chance!

((====================================))((======================))
=)) Dan Brown --- Matrixx of IRC ((==)) A Program is used ((=
(( danbrown@on-ramp.ior.com ))(( To Turn Data Into ))
=)) http://www.ior.com/~danbrown/ ((==)) ERROR Messages! ((=
((====================================))((======================))
```

3341. Re: IDE drive on atari st?? yes!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: Paul Booth <pabooth@totalweb.co.uk>
Message-ID: <4vvtth$p0s@yama.mcc.ac.uk>
Source record: 139113

```
-----BEGIN PGP SIGNED MESSAGE-----

Hallvard Tangeraas (hallvart@sn.no) wrote:

: Who's homepages? Could you post the URL here?

<a href="http://www.ssolutions.com/">System Solutions home page.</a>

(I think :).

Cheers,

Paul.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: ascii
Comment: original Grumpy Networking Associates production

iQEVAwUBMiNwM5PjSkqddB+RAQHqBAf/fDpzuwnC7jVAeVNTT9SJ6F74fKp2g74p
BblvAQuUNnI95jGcB0HZbM0tvA5uiC+RhWy4mf18OgflApyhAB874F03ha9JZz79
xEE0PH6C8sx4AlqG1kj61tatTXnECwomhuQ7vUIA0foK1pfr55ubTucNbK1EJ6L+
UIGa2xfh5FE/pOwYWbLDItE+Er2xzV83N08Le04Kqwp6+uRerouB4QsrcLqeAK3n
SFXKoYjwtYafhO4eJxIoZU/RSEpHi2+gyPxG01qqyJT68P1A8eQtxZ4SSLvgzBJ/
wE4ffVIWHcClmTv9GIAKZ2L6Q4HZPPrGnAIfvEptEWpTfncEsRRAwA==
=WCeg
-----END PGP SIGNATURE-----
```

3342. Help! Hard Drive Error...

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: csh@falcon.sdi.agate.net
Message-ID: <841269792_OASIS_@falcon.sdi.agate.net>
Source record: 139114
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi all,

I'm in need of some expert advice.

When I turned on my Falcon today, everything seemed fine until the
DiamondEdge Disk Mirror auto-program ran. It went through all the
partitions
fine, execept J:, which is a SyQuest Removable 270MB. After being "busy"
for what seemed forever (maybe 10 seconds), the following message came up:

"DOS Error#-1Reading
Boot Sector Location 9912"

Then the boot-up continued and the desktop looked fine, and I found I could
read the files on drive J:

BUT, when I ran Diamond Edge to see what was wrong, it wouldn't even give
me the disk info. When it tried to access drive J:, I got the wonderful
"Data on disk in Drive J: may be damaged" message. After clicking on
Cancel, I got a dialog box saying:

"DOS Error #-11
Reading FAT Sectors
Location 3"

Rebooting once resulted in the same errors, but after re-booting AGAIN,
Drive J: seems to work wonderfully and Diamond Edge disk test reports no
errors.

Anyone know what happened? I'm afraid to use drive J: for fear of it
crashing for good.

I use HDDriver version 4 and have Boot Sectors and Root Sectors write
protected. (Is that part of the problem??)

Any help greatly appreciated,
--chris

--

csh@falcon.sdi.agate.net

"The dress is white with crystals of ice |"Arise
and frozen roses so red | Alive
Roses of blood from an innocent soul | Strive to win and live
On the plain lies an angel dead" | to please your mind"

3343. Another test.

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: Sam@bite.me.org
Message-ID: <1996Aug27.191655.247@multinet_host_name>
Source record: 139115

```
just a test.
```

3344. Re: English Papyrus 4 - When?

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: dhedberg@moksha.kuai.se
Message-ID: <4vvemo$vff@kaon.kuai.se>
Source record: 139116

```
: SS> FS> How often do you use papyrus (and do you use MinT/MTOS/N.AES)?

: SS>Quite often, and when i do use it its to type up 30 copies of a letter
: SS>for my Cub-Scouts, and i use it under Magic 4 and print via the NVDI
: SS>fast printer driver, DEV_FPRN.DEV, to my LaserJet 5L at 600*600 DPI
: SS>and usually with Twist 2 running in the background keeping track of my
: SS>Cubs database.
: SS>I also have about 200 odd Speedo fonts permanently installed, and
: SS>sometimes i use a config that has these fonts and another 400 or so
: SS>TrueTypes.
: SS>Its rock solid here my friend.

: O.K. Because you are a lucky owner of MagiC but it is no secret that
: Papyrus 3.x crashes under MultiTOS/N.AES when you try to load a
: vectorfont. Version 4.x does not crash under same circumstances.

Hello,

Excuse me, but I am an owner of NVDI/MAGIC4 and a HP LaserJet 5L as well,
but I have never heard of the DEV_FPRN.DEV. Can someone please tell me more
about this "Fast Printer Driver", it would be very much appreciated!

Thank you!

--
@ @
-----------------------------------------------------------oOO-(_)-OOo-----
// Take Care, Daniel Hedberg of New Beat Development

The Home Page of New Beat Development: E-Mail: IRC Nickname:
http://www.kuai.se/~dhedberg/ dhedberg@kuai.se _Daniel
-------------------------------------------------------------------------
oOo oOo
U U
```

3345. SLM 605 laser printer FS

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: rune <jagr@dataphone.se>
Message-ID: <01bb946f$12bede80$4b5f17c2@jagr.dataphone.se>
Source record: 139117

```
Yep, my laser printer is for sale. Has hardly ever
been used - as good as new.
```

Let the bidding begin! (I�m already stinkin' rich
so I can afford such a comment, hehe).

3346. into the water closet

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: rune <jagr@dataphone.se>
Message-ID: <01bb946f$6547b6e0$4b5f17c2@jagr.dataphone.se>
Source record: 139118

Throw all your garbage (some claim it should still
be called 'machine' - that ATARI junk) into the
nearest water closet.

3347. FS/T: Atari ST software [08/27/96]

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: vga2000@ix.netcom.com
Message-ID: <4vvvg6$kva@dfw-ixnews8.ix.netcom.com>
Source record: 139119

If you are looking for something that isn't listed, please don't ask (because if I had it, I'd list it). Also, please be sure to read the entire message carefully before you ask me any questions. This will save us both some time. Thanks! -- MJN

*****

All VGA FS/T lists are updated weekly and are available on the WWW at http://www.io.com/~vga2000/

This list was last updated on 08/26/96

I have the following Atari ST software for sale or trade.

Unless specified, all items are *NEW* and are still shrinkwrapped.

SHIPPING ANYWHERE IN THE CONTINENTAL U.S. is $3 for the first item and $1.25 for each additional item, unless otherwise listed. If you order enough items I can weigh the order as a package, which might reduce the shipping costs.

SALE CONDITIONS:

1) Sales are first come, first served. Please include your full postal mailing address in your reply.

2) Everything is sold as is. Unless specified, all games and systems have been tested and are in working order. I very rarely sell items that aren't working, but if I do, they are clearly labeled as such.

3) Trade offers, in particular for items that I need, will be given priority (especially if the trade offer overwhelms me). I collect for over 40 different systems, so please feel free to send me a trade list. Ask for my want lists!

4) Buyer has ten (10) days to send payment, and pays all shipping costs. Shipping cost depends on both the weight of the order and the distance that the order must travel, unless a set amount is already listed. No orders will be sent C.O.D.

5) Since items will be held specifically for you, if you aren't serious about buying, please don't place an order!

6) No package deals on games or systems. All prices are clearly listed.

7) If you have a problem with the listed price, please remember that nobody is forcing you to buy from me. My personal philosophy is that something is only worth what someone is willing to pay for it.

8) Payment must be made in U.S. funds, by either check or money order, drawn from a U.S. bank branch. Orders from outside the U.S. are also accepted.

9) I reserve the right to refuse any sale or trade offer, and to correct mistakes made while typing this message.

SOFTWARE:

ATARI ST COMPUTER:

New diskette(s) [still shrinkwrapped!]:
$ 8.50 A.L.C.O.N. (Taito)
$ 6.00 All Aboard! (Terrific Software)
$11.00 Arkanoid (Taito)
$11.00 Art & Film Director (Epyx) -- $4 shipping, counts as 1st item
$ 8.50 Battleship (Epyx)
$ 6.00 Bobo (Infogrames / Terrific Software) -- Yes, "grames" :)
$11.00 Bride of the Robot (Free Spirit) -- Adult only!
$11.00 Bubble Bobble (Taito)
$ 8.50 California Games (Epyx)
$ 8.50 Championship Wrestling (Epyx)
$ 6.00 Crash Garrett (Metal Hurlant)
$ 8.50 Death Sword (Epyx)
$ 7.00 Devon Aire (Epyx)
$ 7.00 Dive Bomber (U.S. Gold / Epyx)
$ 6.00 Dragon Scape (Free Spirit)
$ 7.00 Final Assault (Epyx)
$ 8.50 GFL Football (Gamestar)
$ 7.00 Golden Path (Firebird)
$ 7.00 Goldrunner II (MicroDeal)
$ 8.50 Impossible Mission 2 (Epyx)
$ 8.50 Karateka (Br0derbund)
$ 7.00 Knight Orc (Rainbird)
$ 8.50 L.E.D. Storm (Capcom)
$ 7.00 Lands of Havoc (Antic Software)
$ 8.50 Last Duel (Capcom)
$ 8.50 Man Hunter: New York (Sierra)
$ 6.00 Mean 18 Famous Course Disk Volume II (Accolade)
$ 8.50 Metro Cross (U.S. Gold / Epyx)
$ 8.50 Paint Pro (Abacus Software)
$ 7.00 Phantasm (Exocet Software)
$ 7.00 Prime Time (First Row)
$ 8.50 Quadralien (Spinnaker)
$ 8.50 Renegade (Taito)
$ 8.50 Space Quest: Chapter I (Sierra)

$ 7.00 Star Quake (Terrific Software)
$ 7.00 Star Ray (Logotron)
$11.00 Star Wars (Br0derbund)
$ 7.00 Stunt Track Racer (Microplay)
$ 7.00 SwiftaR (Accustar)
$ 8.50 Techno Cop (U.S. Gold / Epyx)
$ 8.50 The Advanced OCP Art Studio (Rainbird)
$ 8.50 The Games (Epyx)
$ 7.00 The Pawn (Rainbird)
$ 7.00 The Sentry (Firebird)
$11.00 Tower Toppler (U.S. Gold / Epyx)
$11.00 Warship (Strategic Simulations, Inc.)
$ 8.50 Winter Games (Epyx)
$11.00 Wishbringer (Infocom)
$ 8.50 World Games (Epyx)
$ 8.50 World Karate Championship (Epyx)
$ 7.00 Zero Gravity (MicroDeal)
$11.00 Zork I (Infocom)
$ 7.00 Zynaps (Hewson)

*****

To reserve an item listed here, please contact me.

Please include a list of the items that you are interested in,
and your full postal mailing address. Thank you!

Michael J. Novak Jr.
(The most dangerous man on rec.games.video.classic!)
VGA2000@ix.netcom.com -- for quickest response
VGA2000@io.com
dw901@cleveland.freenet.edu

--
Michael J. Novak Jr. B/S/T systems and games from: 3DO, Atari,
Video Game Advantage NEC, Nintendo, Philips, Sega, Sony, and
6861 Anthony Lane all Classic video game and cartridge
Parma Hts., OH 44130 based computers, for over 3 years on the
(216) 843-8815 Voice Internet! Visit us on the WWW at
VGA2000@ix.netcom.com http://www.io.com/~vga2000/
VGA2000@io.com for FS/T & Want lists, FAQ's, Screen
dw901@cleveland.freenet.edu Shots, Collecting tips & much more...

3348. FS: (US) CHEAP GAMES!

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <4vvo5m$76a@express.ior.com>
Source record: 139120

```
* $3.00 each + shipping -OR-
* $75.00 for all 33 games + Shipping

* ALL GAMES HAVE ORIGINAL BOXES AND PAPERWORK!
-----------------------------------------

A.M.C. Beverly Hills Cop
Blockout Championship Wrestling
Cosmic Pirate Deja Vu II
Fast Lane Final Blow
Galaxy Force Global Commander
Guardians Heavy Metal
Hot Rod Imperium
Jug Khalaan
Mean Streets Metal Mutant
Off Shore Warrior Paradroid 90
Power Boat USA Prince
Red Lightning Sly Spy
St. Dragon Star Blaze
Star Breaker Tass Times in Tone Town
Thunder Burner Verminator
Wild Streets X-Out
Xiphos

EMAIL ONLY PLEASE: danbrown@on-ramp.ior.com

((====================================))((======================))
=)) Dan Brown --- Matrixx of IRC ((==)) A Program is used ((=
(( danbrown@on-ramp.ior.com ))(( To Turn Data Into ))
=)) http://www.ior.com/~danbrown/ ((==)) ERROR Messages! ((=
((====================================))((======================))
```

3349. Will a parallel ZIP drive work on an ST2?

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: musik@tcsn.net*
Message-ID: <322380df.2723071@news.callamer.com>
Source record: 139121
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi all,

I know, lame question, but I'd like to know if a parallel-port Iomega ZIP drive will work on my ST2. I have one for my PC, and I love it, but would like to use it on my ST2, if possible. Does anyone have 'guest driver' software to allow the parallel ZIP to work on an ST?? T'would be wonderful!

THANKS a bunch :)

Ron Yost <musik@tcsn.net>

Note: If you wish to reply to this message please remove the * in my email address field above. It's there to foil spammers and bulk-mailers!

3350. Re: TTM194 monitor for MSTE

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3223A1C8.8A7@worldnet.att.net>
Source record: 139122

Oliver Skelton wrote:
>
> I'm contemplating getting a TTM194/Moniterm Viking for a PAK'd MSTE
> (if I can get one) to run with a Matrix graphics card.
>
> One question:
> Apart from the 1280x960 x2 resolution - can it be used in other
> resolutions? i.e. 640x400 Hi Res for compatibility, and perhaps
> medium res (using greyscale for colour).
>
> --
> Regards,
> Oliver
>
> ==
> Oliver Skelton oskelton@cix.compulink.co.uk

There's a TT program to do those emulations on a TT high-res monitor, but it looks for the TT hardware and won't work on any other machine. I can't remember the name, but it's from the same guy who did LEDPanel. He's in Germany.

Dan

3351. HP Laserjet 4P screen dump

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3223A27F.495D@worldnet.att.net>
Source record: 139123

Is anyone aware of a shareware/PD utility to allow screen dump _and_
save-to-disk of any resolution/bit plane to the LJ4P from a Falcon?

Dan

3352. Re: WTB: A mouse for my STF

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: tjhukkan@terkko.pc.helsinki.fi
Message-ID: <87u3tpau6v.fsf@terkko.pc.helsinki.fi>
Source record: 139124

In article <555331127.138390.9.starship@3rdplanet.com> starship@3rdplanet.com (Rich Tietjens) writes:

> t> I need a mouse. Plain and simple :>
> t> I do not care for anything fancy. Just a mouse. Or is there someway to
> t> mod. a PC mouse for ST?
>
> A PC mouse that plugs into the "MS Bus port" can be modified; serial and PS/2
> mouses won't work.

Serial mice do indeed work. You just need a program interfacing the mouse. A program called Mouse 2.5 does that. It's on hensa on micros/atari/tos/q/q080/mouse25.lzh. (I didn't check other places, as I remembered it was on hensa)

3353. Re: Imagecopy4 advise

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: Terry.May@745.genesplicer.org
Message-ID: <6da_9608272005@genesplicer.org>
Source record: 139125

Re: _Imagecopy4 advise_, Harry Sideras wrote to All on 24 Aug 96:

s>> What is the best program for picture viewing (jpg) on the STE?
HS>
HS> Specifically for that format and considering the large uncompressed file
HS> size for JPGs the best viewer would seem to be 1st Guide due to the way
HS> it uses memory efficiently.

Nah, Speed of Light is best on a color monitor and MGIF is best on a mono monitor, because both use 'tricks' to get more colors (or shades) than what you can normally get.

* LED v1.45 * "The truth is out there."

3354. Re: Win95 style start menu for Atari TOS?

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <4vva12$b6m@ccshst05.uoguelph.ca>
Source record: 139126

Rich Tietjens (starship@3rdplanet.com) wrote:
: thopman@uoguelph.ca barked in COMP.SYS.ATARI.ST on 24 Aug 96:

: t> Agreed. That, and AV Protocol support and Drag'n'Drop. Other than that,
: t> it's pretty well complete.

: Teradesk supports ArgV and Drag&Drop even on TOS 1.02 (I have that on the
: 1040ST next to me here).

Not ArgV, _AV_. It's used to communicate between program and/or accessories. If you've got a desktop which supports AV, and you, for example, drop a picture file icon onto, say, the GEMview icon, it'll check to see if GEMview's already running, and tell it to load the file if it does. If GEMview's not running, it'll be started up in the normal way. Drag'n'Drop is similar, except you can drop onto windows, and it's supported only by AES'es including and above 4.1. (With MultiTOS drag and drop, you can, for example, clip some text out of a MINIWIN console window, and drag it over to, say, a text editor window, without having to go through the clipboard (i.e., cut, switch application, paste from clipboard))

THeo

3355. Turn ATARI graphic files to PC frmt?????

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: helling@uwindsor.ca
Message-ID: <Dwt9Mx.LwF@news.uwindsor.ca>
Source record: 139127

Howdy....
A friend of mine would like some advice on turning his pile of old ATari
graphic files into PC format... He used to use a 1040ste with 4M&&no hard
drive... (so they can't be too huge)...and come in a variety of formatts,

...tiff, and others,,,
Any pointers would be really helpful...
He's not got "Trn" down quite yet, so please direct replies to him
via e-mail: rabide1@uwindsor.ca

Thanks... B.H.

3356. Wait till you see this!

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <960827Z215312.974dave@mbha.demon.co.uk>
Source record: 139128

Hi y'all,

I will be posting the new version of Movie Player to alt.binaries.atari and the usual ftp and bbs sites in the next day or two.

This one will knock your eyes out!

Now you can take a disassembled mpg file or any sequence of TGA files and create your own MOV movie files! With compression!

I've tried it out. Use mpgfever to disassemble all those mpg files you can't find a full speed player for (I can't on my TT anyway) and make a quicktime file for M_Player. Biiiiig files but goooooood!

--
dave

==========
dave@mbha.demon.co.uk
==========

3357. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bebad8aa_Claes.Holmerup@p5.dada.ct.se>
Source record: 139129

JEDI wrote this to Claes Holmerup about Cubase 2.0 (or higher) 'cracked'
version needed:
>> TOS version problems are always the programmers' fault, since
>> it indicates they haven't followed the rules set by the
>> hardware developer and in these cases there is no excuse.
>> Sadly, the copy protection is necessary to stop some of the
>> pirates. Without copy protection there would hardly be any
>> programs sold.
J>
J> BULLSHIT. Do you expend a lot of effort to be this clueless?
J> Copy protection only serves to put out mental defectives such
J> as yourself.

Everyone doesn't have the low mental abilities you obviously have, so it's not always correct to judge others by yourself...
If you would write a program and don't have another job to go to, how would you get your money to buy the food? By selling one program and allow anyone to copy it? That would be ok for someone that makes programs in his spare-time, but not when it comes to a company that has employees to pay for making software. Some sort of copy protection is absolutely needed - otherwise there would be no limitation of the illegal copying at all.
Continue to copy all the programs you need - who is there to stop you? Just remember that YOU are one of the people that make the Atari line of computers and the software for them go towards the grave. Another item: If you make pirate copies, you become a criminal. Have you ever read the users manual to any program? Do you even have ONE original program? It says quite clearly that it's illegal to copy the program for any purpose - but people like you would probably never care anyway... Just go ahead and send the software producers to bankrupcy, since this seems to be of little interest to you - you probably don't intend to buy any software anyway. If it really is of that little interest - why do you bother at all -just throw the computer away and away goes your problems with it (and all the legal users' problems with you).
Oh! You say the programs are too good to get rid of the computer? Well - if a program is worth using - it's worth buying, isn't it?
Otherwise you have no legal right to use the program!!!
I hope I've made my point quite clearly.

Regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths

nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3358. look ma, no email!

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <b3c_9608271525@flight.org>
Source record: 139130

Well, this BBS is slowly shutting down. 'Net Email is no longer available.
Guess I'll have to kill the cable TV and get a real* 'net account...
Any Email replies should go to my Freenet address. (read my sig)

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. You **
** must send any Email replies to the address below if I am to see them! **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3359. Re: Falcon Cubase Audio Problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: Christian Andersson <faltrion@kd.qd.se>
Message-ID: <FN_3223036a_faltrion@news.kd.qd.se>
Source record: 139131

in message <4vu9dh$1qf@ef2007.efhd.ford.com>,
Jim Hanner wrote:

> Here's one that really bugs me - can anybody assist?
>
> I've set CAF up as a desktop icon/installed application on my C-Lab
> Falcon MkII (TOS 4.02).

I'm no CAF expert but I might be able to hep you anyway!

Mark CAF that you have put on the desktop, choose 'install Application'
from the menu, here you will be able to choose from what path that the
application is to be runned from, choose 'Application', and not 'Top window'
then you could also choose the way that filenames are beeing sent to CAf if
you drop them on CAF, this is done in the popup below the one you recently
changed. it should say 'Full path' and not 'filename'

Hope this helps!
--
Christian Andersson FireSTorm Atari Center
MAIL: faltrion@mail.kd.qd.se WWW: http://www.kd.qd.se/~faltrion
IRC : faltrion @ #Atari Current Projects:
BBS : +46 54 834731 - FireNews: News-reader for STIK
FAX : +46 45 834731 - FireCall: Caller ID utility

3360. Re: Shareware and registratio

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vv2b5$lk_002@jf.intel.com>
Source record: 139132

In article <8b0_9608261525@flight.org>,
Callum.Lerwick@flight.org (Callum Lerwick) wrote:
>
>> From another standpoint, you have TWO programs to update everytime you
>> write an update to the program. I used this method for a short time, and
>> found it difficult to synchronize the demo and registered versions.
>
>Well, if your using C, I'd think it would be easy to use #ifdef to disable
>features, and set up a makefile so you can do "make demo" or "make full"
>to make the two versions...

There are two problems with that method; the first is that many programmers
don't use C at all; the second is that, even if one does use C, that
leaves the delivery of the upgrade to registered users "up in the air"
still, and if the program is popular, the expense of bunging 100 disks into
the post can be significant. Thus, the registration must be significantly
higher, unless the author has no intention of ever upgrading the software.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

3361. Re: Need an ACSI cable

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vv2b6$lk_003@jf.intel.com>
Source record: 139133

In article <8b1_9608261525@flight.org>,
Callum.Lerwick@flight.org (Callum Lerwick) wrote:
>
>Ummm, my mail seems to be screwed, I'm still looking for a cheap ACSI hard
>drive cable.

Send me your postal address and $10 and I'll get one to you via Priority
Mail, Callum.

Oh, my address:

Rich Tietjens
8495A SW Hemlock
Tigard, OR 97223

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
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3362. Re: Atari trackball as mouse

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vv2b6$lk_004@jf.intel.com>
Source record: 139134

In article <8b2_9608261525@flight.org>,
Callum.Lerwick@flight.org (Callum Lerwick) wrote:
>
>I have found very simple docs for converting an Atari trackball to work
>as an Amiga mouse without loosing the use of the trackball/joystick
>switch on an Aminet site. With a simple mod of the wiring it'll work
>with an ST. Anyone want more info?

I have several of the old beasts (plus one that's in use as a mouse) - post
the file, please!

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
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3363. Re: Portland Atari Club Meeting

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vva4p$1e4_003@jf.intel.com>
Source record: 139135

In article <555427328.5879.72.starship@3rdplanet.com>,
starship@3rdplanet.com (Martin Crommie) wrote:
>
> Support your local Atari User Group Please Note Meeting Times and Places
>
> meeting Wednesday Aug 7th

Hey, Martin! Wake up! The next meeting is September 4th!

Chee! Some people! <G>

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*
Unsolicited Email of a commercial nature delivered to this address is
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automatically, constitutes acceptance of these terms and conditions.

3364. Re: Portland Atari Club Meeting

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vva5s$1e4_004@jf.intel.com>
Source record: 139136

In article <555427328.5879.72.starship@3rdplanet.com>,
starship@3rdplanet.com (Martin Crommie) wrote:
>
> Support your local Atari User Group Please Note Meeting Times and Places
>
> meeting Wednesday Aug 7th

Hey, Martin! Wake up! The next meeting is September 4th!

Chee! Some people! <G>

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
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automatically, constitutes acceptance of these terms and conditions.

3365. I had to try it!

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <b93_9608280405@flight.org>
Source record: 139137

M > Sorry to post this to your newsgroup, but I had to try it! I
M > read this and thought, "What could I lose?" Read through it
M > and maybe you'll like to try it as well! But please be honest.
M > That is how it works. "MAKE-MONEY-FAST"

Ok, I'm not replying to the jerk that sent this. His message doesn't even pretend to be legal. It doesn't even pretend not to be a pyramid. These things are illegal.

So, how do we go ahead & get the law after this guy? In my state, the state atterny general doesn't bother wasting his time with much serious criminal activity, but he _really_ goes after mail fraud. Would this situation be covered by state laws? Or is it fedral, due to the distrubution? There is no 'Internet police' that can take action against such crap, is there?

We have an e-mail address, & several mailing addresses. We know this type of scam is illegal in the USA. Now, how do we go about it?

I think the first 7 words of his message infurriate me the most, because clearly he is not.

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3366. Help! 1040st

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <b95_9608280405@flight.org>
Source record: 139138

t > I boot it up, It beeps non-stop until I hit a key.

Would this be the repeating key-click thing that happens once in a while?
Perhaps some chips are loose in it, or?

t > I have no disks, no idea how much memory, what it can do.

One meg of memory, unless someone be4 you upgraded it.

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3367. MTOS page

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <b3d_9608271525@flight.org>
Source record: 139139

I'm thinking of putting up an AES 4.1 page, to start out it would have links to some enhancement programs, but later on maybe I could put up some programming info. Any interest?

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. You **
** must send any Email replies to the address below if I am to see them! **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

3368. Wanted: Deskicons

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <b3e_9608271525@flight.org>
Source record: 139140

I'm looking for a DESKCICN.RSC for use with AES 4.1, and also a DESKICON.RSC
for TOS 2.06.

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. You **
** must send any Email replies to the address below if I am to see them! **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3369. Imagecopy4 advise

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <b94_9608280405@flight.org>
Source record: 139141

OW> I wondering whether to purchase a copy of Imagecopy4.

I am very happy with Imagecopy4. I got it working before trying any of the pd/shareware programs, and never liked anything else enough to bother setting them up right. So, perhaps I'm missing something with them. :) But I recommend Imagecopy for general picture manipulation (conversion, etc. - not actual painting/drawing, of course!) & printing.

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

3370. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <4vv0v2$lk_001@jf.intel.com>
Source record: 139142

In article <8ad_9608261525@flight.org>,
Callum.Lerwick@flight.org (Callum Lerwick) wrote:
>LPS does a good job of playing .au files. Look for LPS124.LZH on Umich.

No hits. You sure it wasn't lps123?

>Hmm, one of these days I'll have to write that utimate sound player... Gem
>based, works with PSG, Replay, DMA and Falcon audio, every known audio
>format, perfect as a CAB helper...

Make a "Shell" for LPS123 (or any other TTP) that will run a TTP without opening a window at all, and you have a winner. All it has to do is accept the command line and pass it along to the designated TTP. For me, running a prog without letting it touch the existing display is the tough part.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*
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3371. Re: HSMODEM & MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: dorian@alpes-net.fr
Message-ID: <751dorian@alpes-net.fr>
Source record: 139143
Body handling: Inline uuencoded payload not displayed: RSVX.PRG

Hello Jared,

On 27 Aug 96, jdaddin@dfw.dfw.net (90:800/1.15) wrote:

j> If I set it up to run before MiNT is executed the patch seems to
j> be killed by MiNT loading.

I remember this one...

j> But, if I load it after MiNT, the system crashes when I try to access
j> the modem. Thanks.

Don't worry, you only need a small program called RSVX.PRG (374bytes!)
which must be loaded AFTER the HS drivers and BEFORE MiNT on startup. For
example, in this order on my falcon:

```
/Auto
-Drvin.prg
-Scc.prg
-RSVX.PRG
-Mint.prg
```

Theorically, you can launch those progs from the MINT.CNF file, but it
didn't work for me.

I got the file in an archive called 'HSMINT07.ZIP', i think...
Here it is UU-encoded, as i have no reliable e-mail access.

```
--start of uuecoded part--
--original length: 374b--
table
!"#$%&'()*+,-./0123456789:;<=>?
@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_
```

[Inline uuencoded payload not displayed: RSVX.PRG]

```
--end of uuecoded part--
```

Now you have HSMODEM2 and HSLAN in your u:/dev directory and you can reach
57600 bps in a multitasking OS. Enjoy ;)

I hope it will work for you. Bye bye Jared.

-- The thorns which I have reaped are of the tree I planted.

use 'dorian.darcourt@p9.f107.n320.z2.fidonet.org' instead. Thanks.
2:320/107.9@fidonet.org - 90:800/1.9@nest.ftn - 51:901/1.9@atarinet.ftn

- -

3372. Re: Save those Atari machines

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: "LOCKARD, JOHN KEVIN" <ZJKL10@access.east-tenn-st.edu>
Message-ID: <4vtgk4$n59@dazzle.etsu-tn.edu>
Source record: 139224

Ahem. Atari computers on sale at Sotherbies as rare collectables.
Okay. How much are you willing to bet? And under what terms? =]

3373. 1040ST System

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: "LOCKARD, JOHN KEVIN" <ZJKL10@access.east-tenn-st.edu>
Message-ID: <4vth5k$n59@dazzle.etsu-tn.edu>
Source record: 139225

1040STF with SM124 monitor, 5.25 IB disk drive, 14400 Boca modem,
Golden Image mouse, and assorted software. Asking: $80.

3374. Re: Atari ST Series

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <18335_Spencer@mettav.demon.co.uk>
Source record: 139226

Out of the ether, the following was mentioned by Steve...:

SD>> Well i'm in no mad desperate rush (I couldn't afford a Medusa/Hades
SD>> at the moment anyway).
SS> And your too busy watching back ish's of X-Files.
I would be if I had taped them!

SS> BTW, are you as poxed off and unlivable with as my missus ATM. 8~)
Nah, i can survive without for a while (something else will come along to
replace them soon enough!)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3375. TOS 1.4 British; where's the backslash?

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: LCollins@mettav.demon.co.uk
Message-ID: <18340_LCollins@mettav.demon.co.uk>
Source record: 139227

cj439@FreeNet.Carleton.CA wrote:
c> directory paths! Where do you Brits find a backslash? I'll trade you a

Between the left shift key and the 'Z'.

/|\llTheBest ... */Liam/*

*Malcolm (Psycho Eyes) Rifkind, Isla St. Clair, Bay City Rollers, Jimmy
Krankie, Ian St. John, Mel Gibson...your boys took a hell of a beating!
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3376. 1040stf with eggs

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: LCollins@mettav.demon.co.uk
Message-ID: <18341_LCollins@mettav.demon.co.uk>
Source record: 139228

shawnh@ior.com wrote:

s> i am running all the stik/www131.zip stuff very smoothly on my falcon,
s> i tried to set it up on my brothers computer wich is a 1040stf with 1
s> meg of ram...but when the computer boots the TSR's it will get to
s> the stiktsr.prg and then reboot it will keep rebooting forever untill
s> i stop it, has anyone had this happen and /or found a way to fix it???

I had this happen when I set the memory allocation too low in the
config. file. I think it has to be 50k or greater. If that's set OK try
dropping any other ACC's and Auto folder prog's.

/|\llTheBest ... */Liam/*

*If life is but a dream where are the bicycling Elephants?
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3377. Anyone get POVG3000 working?

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <4vttnn$2t1@orm.southern.co.nz>
Source record: 139229

Hi there!

Has anyone managed to get POVG3000 working? I have uploaded this (large) archive to find that it refuses to work on my 4meg falcon. TOS 4 crashes with a bus error if I have less than about 3.5meg free RAM. When I have 3.5 megs RAM free or more it loads a TOS console, runs POV3 and sits there because there is no input file specified and then refuses to let anything else happen! :(

There is no documentation other than very basic instructions to get the program to work. Missing are RAM requirements, CPU/FPU requirements etc...

Perhaps these few details could be included in the description file that sits next to the main archive on the ftp sites because those of us who have to pay for ftp, email, www etc... as I do, do not really wish to grab software that will not work on our respective machines...

Chris W.
/|\

3378. Re: 128K Speccy emulator ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <841193484_OASIS_@wile.demon.co.uk>
Source record: 139230

In article <4vseb7$554@aggedor.rmit.EDU.AU>
quinert@minyos.its.rmit.EDU.AU (Jared Jeavons Quinert) said:-

>Mark Parry (paz@wile.demon.co.uk) wrote:
>:
>: Does anyone know whether there's a version of the Spectrum emulator for Atari
>: machines that can load 128k Z80 files ?
>:
>This is actually quite frustrating.

Yeah, tell me about it. I wanna play Hypersports again !! :((

>The speccy emulator I have is far more compatible than anything I've used on
>the PC or Mac, but no 128k support.

Stop it, you're torturing me... ;(((

>Also, it's a little slow even on the Falcon (because of GFA basic?).

It depends on the game. Cyber-run is far too slow to be playable, so is
Gunfright :(((In fact, any game that uses the pseudo multi-channel sound is
a little slow.
Still, that's one more reason to get that Nemesis board :)))))

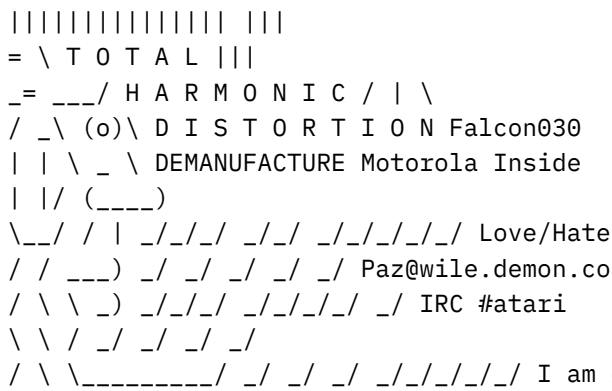
>Anyway, it would be great to see this done. Doesn't the ST have the same
>soundchip as the enhanced Spectrums had?

Yes, exactly the same. So it shouldn't be that difficult to add 128k support.
That's easy for me to say .... :)

>Aarrghh...

:(((((((((

--


T O T A L
H A R M O N I C
D I S T O R T I O N Falcon030
DEMANUFACTURE Motorola Inside
Love/Hate to :
Paz@wile.demon.co.uk
IRC #atari
I am over 18, but my IQ Isn't.

3379. Problem with CD-recording

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <4vuchd$dk3@erinews.ericsson.se>
Source record: 139231

Hello.

I have problem making my own data-cd's.
I use a Yamaha CDR-102 and Soundpools CD-recording program V.1.09.
I works great to record audio cd's, but when I record data/backup
the cd's will be unreadable.

Do anyone have any suggestions.

Best regards

Ronny

3380. Re: HD Driver & Iomega JAZ

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <3222A08B.5FE1@bruker.de>
Source record: 139232

Daniel W McAndrew wrote:

> I have a JAZ drive that I had previously partitioned using ICD PRO into
> two equal partitions. Since then I have purchased version 5.12 of HD
> Driver and installed it on my internal Falcon IDE drive. When I boot up,
> HD Driver doesn't "see" the Jaz unless I run ICDBOOT (then it will).

A strange effect that shouldn't happen, of course. Anybody else here who
has this problem?
Daniel, please try it once again with the current demo version of
HDDRIVER. (ftp://acp5.chemie.uni-kl.de/pub/atari/hddriver52.zip) Remove
all your resident programs for this test. Please check your SCSI
termination. Your Falcon should have a clock patch, of course.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

3381. Re: HSMODEM & MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: mitala@sol.utu.fi
Message-ID: <mitala.841139305@nntp.utu.fi>
Source record: 139233

jdaddin@dfw.dfw.net (Jared Addington) writes:

>Would anyone happen to know how HSMODEM can be set up with MiNT?

>If I set it up to run before MiNT is executed the patch seems to be killed
>by MiNT loading. But, if I load it after MiNT, the system crashes when I
>try to access the modem. Thanks.

Before. MiNT knows about it if it is loaded and passes some calls to it.
At least the 1.12 should do this... E.g. higher speeds works with Falcon, TT,
etc.

--
--
** Give yourself everyday time to think just you and nobody else. **

3382. Re: HD Driver & Iomega JAZ

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <4vubls$i7r@scanner.worldgate.com>
Source record: 139234

Daniel W McAndrew (mcandrew.d.w@nort.bwi.wec.com) wrote:
: Hi, folks. I am having an interesting problem (at least I think it may be
: a problem).

: I have a JAZ drive that I had previously partitioned using ICD PRO into
: two equal partitions. Since then I have purchased version 5.12 of HD
: Driver and installed it on my internal Falcon IDE drive. When I boot up,
: HD Driver doesn't "see" the Jaz unless I run ICDBOOT (then it will).

: I do have several SCSI devices (Syquest 270Mb external - #0, JAZ - #1,
: Toshiba CDROM - #3, Epson Scanner - #4). All the IDs are verified
: correct. By the way, all this hanging on a Falcon with max memory.

: Any ideas? Or do I have to still maintain the use of ICDBOOT? (Thought I
: could eliminate it with the use of HD Driver...)

: Thanks for any advice.

Okay, I am only guessing here, but when you formatted/partitioned the disk, did you specify AHDI compatibility? If you didn't, that is probably the reason why. ICD has its own partitioning scheme (is that what it's called?), and is not particularly compatible with any other hard disk driver. Anyway, to make a long story short (and this is, at least, something helpful), on your HDDriver disk in the \SOFT\ partition is an archive called ICD2AHDI which will likely fix the problem you're having. If you still need help, post another message and perhaps Uwe Seimet will respond (he seems to pop in once in a while). However, as confident as I am that this will work, I'm not guaranteeing that the data you have on there now will still be there if you use the program (I don't have ICD, so I never had to use ICD2AHDI), so back it up if you can. HDDriver is great, and worth the trouble you're having.

Leslie

3383. Falcon Cubase Audio Problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: jimhanner@e-mail.com
Message-ID: <4vu9dh$1qf@ef2007.efhd.ford.com>
Source record: 139235

Here's one that really bugs me - can anybody assist?

I've set CAF up as a desktop icon/installed application on my C-Lab Falcon MkII (TOS 4.02).

I have NVDI 2.5 and FDI Driver in the Auto folder and the bog-standard XControl Panel as an accessory.

If I double-click on CAF (or try to run it from F1), the screen clears and the bee appears. The problem is that the bee doesn't go away and the computer locks. No bombs appear.

If I re-boot and open CAF from the folder, it runs perfectly.

I guess I could just save the desktop so that the Cubase folder is open and the program icon is there, but using the F1 key is a lot easier.

Jim

3384. Re: PROBLEMS: NVDI 4.10 + Atari Works

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960827060831.8860B-100000@terrazzo.lm.com>
Source record: 139236

I have atari works but not nvdi, so I may be way off on this. How much
memory do you have installed? I ask because the only symptom of Atari
Works that I can recall manifesting itself when you switch from 180dpi
to 360 dpi, is the dreaded black page which has a lot to do with having
enough memory to calculate the page(or what ever they call it) owing to
the fact that a page at 360 dpi takes 4 times the memory of the same page
at 180dpi! Just a thought!

On Sun, 25 Aug 1996, bilinsky keith wrote:

>
> I've posted some requests for help before and people have offered a few ideas
> on this problem but so far I am still unable to use Atari Works and NVDI4.1
> togeather.
>
> If I boot AW and NVDI has my printer set for Epson LQ 180 I have no troubles.
> As soon as I try to load a different driver or set the Epson LQ to 360dpi,
> the program will die if I go to either the page set up or print menus.
>
> All I really want to be able to do is print at 360dpi. I've tried to use the
> CPX that comes with NVDI4.1 to switch between 180dpi and 360dpi both before
> and after i've loaded Atari Works. It doesn't seem to matter when I make the
> switch.
>
> A few days ago I deleted ALL of my NVDI files and installed the program again.
> This made no difference at all.
>
>
> I you have any ideas PLEASE, PLEASE, PLEASE help me. School is starting soon
> and I would really like to solve this problem before then.
>
>
> --
> _____/| With one of these things I can take out | Keith Bilinsky
> (__|__\|______ the first ten rows of the audience. | bili6745@mach1.wlu.ca
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3385. Re: How to use Logitech MouseMan II BUS mouse on ST2??

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960827070747.9271A-100000@terrazzo.lm.com>
Source record: 139237
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

On Mon, 26 Aug 1996, Ron wrote:

> Hi all,
>
> I just got a BUS Logitech MouseMan II mouse and hoped it would work on
> my old ST2. Nuts!! It doesn't!! (Not plugged into the mouseport on
> the keyboard, anyway)
>
> Any ideas how to modify it?? Any help/tips would be most
> appreciated!!
>
> THANK YOU sooooo much! :)
>
> Ron Yost <musik@tcsn.net>
>
>

Here's a message on the subject that I had saved from back in March when this subject last came up.

From mparrott@kendaco.telebyte.comThu Mar 21 11:33:03 1996
Date: 21 MAR 1996 03:52:47 GMT
From: Michael Parrott <mparrott@kendaco.telebyte.com>
Newsgroups: comp.sys.atari.st
Subject: Connecting a PC mouse to Atari ST

Enough people have asked that I've assembled some instructions for modifying a Microsoft Mouse (Bus Version Only!) to work with an Atari ST/STE/TT/Falcon. I have only tested this with the Microsoft Mouse II, but it should work with any mouse/trakball designed for a bus interface card on a PC. Included are general instructions for modifying the PC Bus mouse itself and for building an interface box which will allow any PC Bus mouse/trakball to be connected to an Atari ST/STE/TT/Falcon without further modification. Any particulars mentioned herein can easily be modified to fit whatever situation you may find yourself in - at least with respect to making a PC Bus mouse work on your Atari.

First, a NOTE: I am not in any way, shape or form responsible for any harm that may come to you, your computer, your mouse or other controller device, or anything whatsoever, through your use of the information contained in this file. While I believe all of the information to be accurate, I make no guarantees as to its accuracy and have no guarantee that you will perform everything in a safe manner or according the instructions provided. So you're on you're own here; however, it did work for me.

STUFF YOU MIGHT NEED FOR THIS PROJECT:

(items with "+" are for building the box)
(and may not be needed if you plan to)
(modify the bus device directly)

- Bus Mouse/Trakball + Electronics Project Box

+ Coffee, tea, soda, milk, water, beer, hard liquor,
Everclear or whatever liquid refreshment/stimulant
you feel necessary to continue

- Atari Mouse Cord (recommended) -OR- joystick cord with all 9
wires -OR- nine-wire conductor and DB-9 connector

- Solder & Soldering Iron + Hot Glue Gun & glue sticks

- Ohmmeter/Multimeter + Drill

- No. 1 Philips and Slot screwdrivers

+ Aspirin or Non-aspirin pain reliever (just in case)

ON WITH THE SHOW

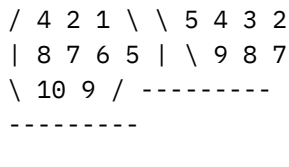
Here are the pin and signal assignments for the PC Bus mouse and Atari
mouse connectors:

Bus Mouse	Signal	Atari Mouse
1	Ground	8
2	Rt Btn	9 (Right Button)
3	--	-
4	--	-
5	LftBtn	6 (Left Button)
6	YA	3 (Vertical Cursor)
7	YB	4
8	XA	1 (Horizontal Cursor)
9	XB	2
10	+5v DC	7

Note that, as it pertains to this modification, pin 5 is not used on
the Atari connector, pin 3 does not exist on the Bus connector, and pin
4 on the Bus connector is not used.

Looking in from the business end of the connectors (i.e., the part
that normally plugs into the computer), the pins are labeled as follows
for the purposes of this mod (this may or may not match any standard
numbering conventions):

Bus Mouse	Atari Mouse
/-----\	



Note the blank area at the top of the "Bus Mouse" figure. This is a "key" of sorts to prevent improper insertion of the plug, and is a handy way to differentiate between a Bus plug and a PS/2 plug, both of which are round. Another way to tell the two apart is the Bus configuration has ten places for pins, while the PS/2 configuration has only 6 pins. YOU MUST USE A BUS MOUSE/TRAKBALL FOR THIS PROJECT TO WORK. Serial, PS/2 and MousePort mice do not have the proper signals to work with the Atari mouse port.

BEFORE GETTING STARTED:

There's several ways this mod can be done, and you'll want to prepare for each a little differently. The first step, of course, to read over all the instructions carefully and make sure you understand them before proceeding.

Obviously, the mouse/trakball has to plug into the Atari. The best way to do this is to use the cord from an unused Atari mouse. The second best way is to use a DB-9 connector, which can be attached directly to the cord of the bus mouse, or to an un-used Atari mouse cord which can then be patched to the bus mouse. Note that the mouse cord MUST HAVE ALL CONDUCTORS AVAILABLE with the exception of pin 5. Not all mice use the same number of conductors, and many have simply left the unused conductors out of the cord. You must use a cord which has the required conductors (1-4, 6-9) available for use. Joystick cables with the required conductors will also work, but are not as flexible as mouse cords; the same is true of most other cables you might make up yourself.

To simplify things later on, you might go ahead and determine which wire in the cable(s) are connected to which pins. Each wire should be a different color, which makes it easy to create a table listing each wire color and the pin it goes to. If the wires are all the same color, simply label each wire with a piece of tape and the number of the pin it connects with. You can get this information either by opening up the body of the PC Bus mouse and using an ohmmeter to trace continuity; checking things out visually, or by using a very small divining rod and immense faith in your ability to use it.

TO MODIFY THE BUS MOUSE/TRAKBALL DIRECTLY:

Using whatever 9-pin connector/cable combination you have chosen to use, simply connect the pins/wires from the Bus mouse connector to the Atari mouse connector as described in the chart at the beginning of this text.

If you will be cutting the connector off of the Bus mouse cord and replacing it with an Atari/DB-9 connector, make sure you have already generated a listing of what color wires go to what pins! Otherwise you'll be hard pressed to tell which wires go where and may never get it working right.

Once the connections have been made, check all of them and if all looks well, plug it in and give it a go. Make sure to check out all functions of the mouse (cursor up/down/left/right, left/right buttons). If it doesn't work properly, refer to TROUBLESHOOTING below for some tips. If it does work, congratualtions!

TO BUILD A BUS MOUSE/TRAKBALL INTERFACE

If you have an un-used IBM bus card handy, it can be used to construct a plug-in box which will allow the use of any other bus controller (i.e., mice, trakballs or pen mice) without having to perform further modifications to equipment. The Microsoft Bus mouse comes with an 8-bit ISA Bus card; if the PC Bus mouse you obtained did not come with a card and you do not have another, you might try obtaining just the 10-pin Bus jack from an electronics supply store or via mail order.

My box uses the card that came with the Microsoft Bus mouse. If one bends the metal bracket on the card parallel to each side of the circuit card and cuts the circuit card at the bracket ends, the resulting card will fit into most small electronics project boxes of about 2" x 2" x 3". I took the resulting card to a local Radio Shack and found a box that would fit for under $3.00.

Place the card into the box and determine where to drill two holes: A big one for the PC Bus mouse to plug into the card, and a smaller one for the mouse cord which will plug into the Atari.

Once the holes are drilled, use an ohmmeter to determine where, on the "chopped" circuit board, the pins of the jack can be accessed. This allows for easier connecting of the Atari mouse cable to the circuit card. Ideally there should be a row of un-used solder pads on the top of the circuit board, near the jack, which can be used for this purpose. Keep good notes and/or label the solder pads so you know which ones lead to which pins on the bus jack. Also keep in mind that the pin numbers on the jack are mirrored left-to-right, as compared to looking at the bus connector on the mouse itself.

Thread the end of the cable which will be leading to the Atari connector through the small hole in the project box so that the plug is outside the box and the leads are accessable within the box. Tie a knot in the cable about three inches from the ends of the leads to prevent the cord from being pulled out from the plug end.

Solder the appropriate wires of the Atari cord to the solder pads on the circuit card which match the proper pins on the Bus connector. Before connecting the box to the Atari for testing, double check all connections my using an ohmmeter, making sure the PC Bus pin-to-Atari

pin assignments are correct.

Test the box by plugging the Atari connector into the computer and the Bus mouse into the jack of the circuit card, making sure to test all functions (left/right/up/down cursor; left/right click). If there's a God in Heaven and all is right with the world, everything will function properly. If it doesn't, take a look at TROUBLESHOOTING below.

Once you've verified that all works well, place the ciruit board in the project box so the mouse connector lines up with the hole drilled for it and hot-glue the circuit board in place using plenty of glue along the edges of the metal bracket. Pull the mouse cord to the Atari connector so the knot in the cable is placed against the inside of the project box, making sure the leads to the ciruit board aren't being stressed, and hot glue that in place as well. Before securing the lid to the box, make sure that the PC Bus mouse easily plugs into the connector in the box. Then secure the lid to the box, and you're good to go!

You now have an interface that should let you plug any standard PC Bus mouse, trakball or cheese grater directly to the Atari without any further modification. In other words, you won't have to do this again and won't have the excuse again later, so you might as well sit back and have that beer now.

TROUBLESHOOTING

Those making an interface box will likely experience the most difficulty, as it is easy to lose track of where on the circuit board one can make a good connection with a particular pin on the connector. Being careful and meticulous and using a "paper brain" will help avoid problems later on.

The first thing to do, of course, is to check all connections to make sure the correct pins are connected to each other, and check each connection to make sure it is electrically secure and complete. If this fails, try using some of the tips below, which is basically the same advice in table form: ;)

Symptom	Probable Cause	Solution
Mouse cursor movement reversed (left moves to right, up moves down, etc.)	XA/XB or YA/YB signals reversed for horizontal, YA/YB to signals for vertical problems.	Reverse XA/XB signals
Mouse cursor movement really hosed up (left moves up, up moves right, etc.)	XA/XB and YA/YB signals connected to wrong pins	Ensure XA/XB and YA/YB signals connected to proper pins as per PC Bus/Signal/Atari Mouse table

Right or Left mouse Signals not connected Check pin-to-pin
button does not work. _or_ are reversed. connections for mouse
This can be checked button signals; Check
by trying each button to ensure Lft Btn and
as if it were the Rt Btn signals are
other button. not reversed.

Any given function Signal not properly Electrically check
does not work. connected. the connection for
that signal; Check
pin-to-pin con-
nections.

All else fails. Did not try, or did Try; Try again.
did not try again.

Set forth in electronic text for all posterity this 29th day of May,
1994, for the edification of the masses and to while away a few moments
that would otherwise have made up a dull day,

Michael Parrott
mparrott@hebron.connected.com

Many thanks to everyone who's ever written anything whatsoever about
modifying a bus mouse to work on an Atari computer, whether in textual
or graphic format. I've tried not to draw directly from any other source
for this file, but have surely been influenced by other information I've
found on the subject, so thanks to those folk, whomever they may be,
are definitely in order. So there.
--
Michael Parrott | !!! | Proudly Using Atari
mparrott@kendaco.telebyte.net | (. .) | Computers!
mparrott@delphi.com | ((v)) | TT030@48Mhz/4/16/630M
Hyrashio/Pekim on FurryMUCK |-----/m-m-----| Artist--Guitarist

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3386. Help -quick, easy.

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: pwillis@hondo.cyberverse.com
Message-ID: <4vujum$hu@rodelo.cyberverse.com>
Source record: 139238

Hi,

I am using my Atari to do everyday word processing for my work at home. Anyway, I need a very small program that is probably on Genie but, not on the net. It is called INSDATE.LZH and it allows the inputting if the system date at the cursor position for wordprocessors that don't have that feature. It's only about a 4k LZH file.

It was also located on the old CodeHead BBS if anyone has it from there. Anyway, if anyone can help it would really save me. You could attach it to an e-mail message if you have it and send it to my friend at:

r.johnson@support.com

Thanks,

Paula

PS: Also, someone said it was in the Suzy B's catalogue.
Again thanks.

3387. Need info on Falcon HW upgrades

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: Brian Hutchinson <hutch@ena-east.ericsson.se>
Message-ID: <3222F016.167EB0E7@ena-east.ericsson.se>
Source record: 139239
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I know I saw a URL on here somewhere for the people who make
the BlowUP FX board for the Falcon but I can't find it now!

Could someone pleas post this URL again and I'll write it down
this time! :)

I'm looking into upgrading my Falcon and am trying to figure out
which is the best one to go with.

I'd like to hear from people who have already gone through this
and what their experience, advice, problems and or satisfaction
they have had with their particular upgrade.

I'm interested on speeding up everything & getting better video.

Why didn't Atari make the Falcon 32 Mhz like the TT? I don't
understand why a newer machine would be slower than a older one.

Thanks to all who reply,

Regards,

Brian

3388. Re: Can anyone get the alt.binaries.atari group?

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <841223892_OASIS_@swampdog.demon.co.uk>
Source record: 139240

In article <840785452snz@mbha.demon.co.uk>
dave <dave@mbha.demon.co.uk> said:-

>In article <Pine.BSD.3.91.960820183755.9548B-100000@defender.lm.com>
> lamparty@telerama.lm.com "Tom Lamparty" writes:
>
>] cache_ed never made it here to telerama.lm.com! There were a few messages
>] in the a.b.a.d group a couple of days ago though!
>] > >:
>] > >: Concerning visibility of alt.binatries.atari ...
>] > >:
>] > >: Did anyone see SDUU.ZIP and SDTIDYUP.ZIP. I posted these a few days
>] > >: ago from demon along with announcements for each in .d as well.
>] > >
>] > >Fraid not :(I got the spams, that were mentioned an article or two ago,
>] > >but no files :(I also posted a do you get a.b.a into the a.b.a.d group.
>
>
>I have been getting alt.binaries.atari but I missed the SDTIDYUP

It's on my site below - "SwampDog Code".

>Any chance of a repost?

If you specifically want me to, I will. :-)

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3389. TTM194 monitor for MSTE

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: Oliver Skelton <skelton@gatwick.geoquest.slb.com>
Message-ID: <32226A30.31D2DE92@gatwick.geoquest.slb.com>
Source record: 139241

I'm contemplating getting a TTM194/Moniterm Viking for a PAK'd MSTE
(if I can get one) to run with a Matrix graphics card.

One question:
Apart from the 1280x960 x2 resolution - can it be used in other
resolutions? i.e. 640x400 Hi Res for compatibility, and perhaps
medium res (using greyscale for colour).

--
Regards,
Oliver

==========
Oliver Skelton oskelton@cix.compulink.co.uk

3390. DEVICE DRIVER FOR NEW PRINTER

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: jhondo@gismo.gun.de
Message-ID: <6FdDhERdx9B@p-jhondo.gismo.gun.de>
Source record: 139242

HEllo!
I`m searching world-wide for Drivers to connect the following Printers by
using all of ther functionality (even colorprintibg) to my MEGAST/2
Pleas Help me as soon as possible...

manufacture type
HP deskjet 400
HP deskjet 600
HP deskjet 660
Espon Stylus II
Epson Stylus II/s
or any other (e.g. Canon) HighQuality Inkjet or Bubblejetprinter.
If you have any DeviceDrivers, please Mail them to:
02035943990001@t-online.de

thanx a lot.
Steve
CrossPoint v3.11

3391. test. please ignore

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: test@test.com
Message-ID: <322311f0.0@ewuir25.ewu.edu>
Source record: 139243

```
just a test. please i555555555555555555
```

3392. Re: Moniterm glitch - HELP!

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: goodkenwin@aol.com
Message-ID: <4vv37m$7d4@newsbf02.news.aol.com>
Source record: 139244

GoodKenwin wrote:
>
> Dan,
>
> Thanks for the info.. I'll check on CIS and Genie Lib's for the latest
> version (if it's there).
> GoodKenwin@ AOL.com

Egbert Jan wrote:
>Please keep the group up to date. I for myself are very interested in
patches
>and the latest driver too. The symthoms here are 'vertical noise bars' on
fixed
>offsets from left. The noise appears when the mouse moves over the
'sensitive'
>spots after which the noise appears. When 'scatching' the whole screen
with the
>mouse, finally you get a 'jail'.
>I have a MegaST with 4 Mb and a PAK68/030 @ 33Mhz in. Works like a charm.
About
>15 times a bare bones ST

I checked CIS, but there are no new drivers or patches. There are a couple of other programs for large monitors (Monster Mon for example), but I am having the same problem.

Someone on CIS told me that since I am using an accelerator board, I must make a modification somewhere on the board. However, he hasn't gotten back to me yet.

DOES ANYONE KNOW WHAT KIND OF MODIFICATION IS NECESSARY????

(I am using AdSpeed)

GoodKenwin@ AOL.com

3393. Portland Atari Club Meeting

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555427328.5879.72.starship@3rdplanet.com>
Source record: 139245

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Support your local Atari User Group Please Note Meeting Times and Places
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

***** ***** *****
* * * * *
* * * * * *
***** * * *
* * * *****

meeting Wednesday Aug 7th

At 7:30PM AT:

Smith Center at PSU
1825 SW Broadway -> Room 323<- on the third floor
Parking in the PSU Parking structure $1 before 7pm
FREE after 7pm

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

HTML Class and More!!!

_________________________
| Smith : : |
| Center : : |
| / <- :<- : |
| v : ^ : |
| Rm 323 : | : |
|_______________ __________| Broadway | |
| P | | | P | M | | B
| a Not | | | a | o | | r
| r This |=======| r | r | | i
| K One. | | k | r | | d
|___________| |________| i | \ g
s | \e
Park on top floor. o | \
Go thru door, and n | |\ \
second door. Cross | | \ \
foot bridge. | | \ \
========================================== I-5 ==========

come visit us on our NEW WEB page at http://www.pacifier.com/~pac

_____________________________________________________________
| |
| Puddle City BBS Portland, Ore and The Portland Atari Club |
```

```
| Supporting ALL Atari products 1-503-289-9429 33.6 1.2 Gig |
|___________________________________________________________|

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

3394. Re: Falcon Cubase Audio Problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <4vv617$l5e@herald.concentric.net>
Source record: 139246

Jim Hanner (jimhanner@e-mail.com) wrote:
: I've set CAF up as a desktop icon/installed application on my C-Lab
: Falcon MkII (TOS 4.02).
: I have NVDI 2.5 and FDI Driver in the Auto folder and the bog-standard
: XControl Panel as an accessory.

: If I double-click on CAF (or try to run it from F1), the screen clears
: and the bee appears. The problem is that the bee doesn't go away and
: the computer locks. No bombs appear.

: If I re-boot and open CAF from the folder, it runs perfectly.

Jim,

You don't mention if it consistently works on the first boot from the folder, as from some very troublesome lockups I've had, only a complete powerdown will clear it.

My first instinct is that perhaps when using the shortcut, the proper directories aren't open. Maybe you could save the desktop with the active window already open to the cubase dir, or make F1 open the folder and F2 run the prog. Of course, I could be just shooting at flies here.

Or, is there a way to make sure that the installed icon has a valid work directory of x:\cubase\whatever? You might want to consider one of the nicer boot managers like XBoot, SToop, SuperBoot, etc.

I've been using SToop on the Falcon, and while I'm still learning its idiosyncrasies (it's like a miniature desktop itself), it does have quick keys, assignable to F1-10, that I believe will lauch a particular configuration and program, to the best of my knowledge.

Kind of roundabout, but if the desktop can't do it, add something that will.

Just a few trigger pulls with no lights.

Aardvyrk@cris.com

3395. Re: Falcon Cubase Audio Problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: jklimch@curly.cc.emory.edu
Message-ID: <4vv4qa$8cg@curly.cc.emory.edu>
Source record: 139247

Hi Jim,
I use the F1 key to open CAF on my Falcon all the time. It souinds
like you haven't set the install application features correctly for a
desktop icon. Click on the icon, open the install application dialog
(under the options menu) & change the default dir from top
window to application. That's all there is to it. Now if I could just
figure out how to drag & drop .ALL files to the CAF icon to load
both...

Jim Hanner (jimhanner@e-mail.com) wrote:
: Here's one that really bugs me - can anybody assist?
:
: I've set CAF up as a desktop icon/installed application on my C-Lab
: Falcon MkII (TOS 4.02).
:
: I have NVDI 2.5 and FDI Driver in the Auto folder and the bog-standard
: XControl Panel as an accessory.
:
: If I double-click on CAF (or try to run it from F1), the screen clears
: and the bee appears. The problem is that the bee doesn't go away and
: the computer locks. No bombs appear.
:
: If I re-boot and open CAF from the folder, it runs perfectly.
:
: I guess I could just save the desktop so that the Cubase folder is
: open and the program icon is there, but using the F1 key is a lot
: easier.
:
: Jim
:

3396. Re: ZIP Drive

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bea59b3e_Claes.Holmerup@p5.dada.ct.se>
Source record: 139248

Jeff Hepp wrote this to All about ZIP Drive:
JH> Just inherited a SCSI Zip drive. Is anyone successfully using
JH> one on an Atari STE? If son what additional hardware/software
JH> will I need to get it running? TIA. Jeff.

Hi Jeff,
I know several people using the Zip with ST's and STe's.
What you need to be able to use it is a SCSI-interface, like the Link-II or Link-96. To make full use of it, with write-protect and such things, you also need HDDriver. If you don't need any other features than an ordinary hard disk has, you can also use HDX/AHDI as driver (you need the patched version of AHDI that doesn't stop searching for SCSI-units when it can't find SCSI 0).
If you don't have another external hard disk connected after the Zip, you'll have to get the termination power from a port in the computer and provide it to the second SCSI-port of the Zip.
If you need instructions for this, send me a mail and I'll find out.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3397. Re: Copy Atari Cubase

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: bat@cyberden.com
Message-ID: <bat-2708962301480001@rpk-3.nbn.com>
Source record: 139249
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

In article <N.082696.224711.44@rtd2-15.worldaccess.nl>, wallplug@worldaccess.nl wrote:

:Hi,
:I'm looking for a used copy of Cubase for my Atari ST. If anyone has a copy with or whithout original docs ion.
:>
:> thanks
:--
:Derk-Evert

I have a copy of Version 2.0 which you are welcomed to. If you have a PC or Mac, let me know and I'll zip up the whole thing and email it to you.

Oh, and before anyone looses their nut, no, this isn't pirating. Cubase won't run unless you have their dongle, just like this copy I'm offering.

Bat

The CyberDen http://www.hallucinet.com/cyberden
bat@cyberden.com http://www.hallucinet.com/cyberden/bat
Music & Sound Design http://www.hallucinet.com/cyberden/ic
Xorcist http://www.hallucinet.com/cyberden/xorcist

3398. Re: Looking for stewart.

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <841261370_OASIS_@xs4all.nl>
Source record: 139250

In article <4vs3pl$t9e@due.unit.no>
josk@stud.unit.no (Jo Even Skarstein) said:-
>
>I'm looking for a program called stewart, which I can't find anywhere.
>Does anybody know where it can be found?
>Jo Even Skarstein

Try ftp.cs.tu-cs.berlin.de. It's there in pub/atari.

Johan

--

---

allmidd@xs4all.nl is the address of Johan &
Jan Middendorp & Marianne Braun

"Logic takes you from A to B but imagination takes
you anywhere" Albert Einstein

3399. Re: Anyone using a ZIP drive?

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bea59898_Claes.Holmerup@p5.dada.ct.se>
Source record: 139251

Oscar Fowler wrote this to All about Anyone using a ZIP drive?:
OF> Just curious as to whether or not people are having
OF> success using a ZIP drive with an ST/TT/Falcon.

Hi Oscar,
I've got one and it works like a dream. I'm concidering buying a Jaz as well...

Best regards,

Claes

************ New Equipment: Philips CDD2000 CD-writer ************
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3400. Re: Wanted: MIDIMAZE

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960827143304.2690D-100000@ns1.ptd.net>
Source record: 139252

On 26 Aug 1996, Michael Park wrote:

> "Mr. Maddog" <mrmaddog@prolog.net> writes:
>
> >On 24 Aug 1996, Callum Lerwick wrote:
>
> >> > --m (original MIDIMAZE programmer)
> >>
> >> Really? How about yet another sequel, like MM3, but with better looking
> >> smileys, some drones & ninjas, networking with midi, modem and* TCP/IP...
>
> And have it cracked and given away as "public domain"--I don't think so.
> None of the old Xanth folks works on Ataris anymore; heck, I'm probably
> the only one who even *has* an Atari now.

Too bad, I thought that if any new remake of MidiMaze for the ST would be
made as a shareware game. I've had this sort of idea forsome time, make
it somewhat resemble a Doom-like game and such. Of course it would have
to have a different name and maybe replace the smilies with something
else to that effect. Maybe someone can actually work on that or something...

> >BTW, did Xanith also do work on Faceball 2000 for the Nintendo systems?
>
> Yes, though I was not involved.

Actually, seeing the reviews for it made me want to get MidiMaze since I
finnaly have a ST at the time :) I got the official game some time ago
and it is great to play even now. The German copies were very
unplayable. :(

Eric Noss
a.k.a
Mr. Maddog

3401. Re: Help! Info wanted concerning "FTP.CNAM.FR"

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960827142706.2690B-100000@ns1.ptd.net>
Source record: 139253

On 26 Aug 1996, Hallvard Tangeraas wrote:

> The FTP site list is coming up soon, so in order to be up to date I need
> some help from *you*.
>
> I'm a bit confused about the French site: "cnam"- I've taken notes of the
> "sunsite.cnam.fr" site as the usual cnam site's Atari ST directory was gone
> or something. Anyway, I read that someone had checked it again, and it
> suddenly worked again!
>
>
> So, my question is: are there *two* (three including the Spanish mirror)
> cnam sites now?
> Is one of the two a mirror site? Please reply as soon as
> possible so I can get the list updated and posted.

I don't know if this would help, but to access that I type
ftp://ftp.cnam.fr/ under the Lynx browser and it does work well.

Of course I rely on Lynx instead of using the good ol' FTP because a.) it
makes selecting files easier b.) I can just download straight to my
floppy and c.) I couldn't get the FTP on my ISP to work :)

Eric Noss
a.k.a
Mr. Maddog

3402. Re: OASISI: Port change and speed ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <32235A75.181C@isdtcp3.hwc.ca>
Source record: 139254

Fred Matzen wrote:
>
> Ive read through all the docs and have yet to find anything on changing
> to the correct modem speed and an alternate modem port. Can anyone steer
> me in the right direction ??

I was also confused on this point until I realized that Oasis uses
the defaults specified by your control panel (or XControl).

--

Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

3403. Re: OASISI: Port change and speed ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <841193190_OASIS_@pwomar.demon.co.uk>
Source record: 139255

In article <4vr79g$pj7@thoth.nilenet.com>
ross@nilenet.com (Fred Matzen) said:-

>Ive read through all the docs and have yet to find anything on changing
>to the correct modem speed and an alternate modem port. Can anyone steer

I can't believe that this was left out of the docs but I couldn't see
it anywhere either, simply you've got to use the control panel and
Modem.CPX

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

3404. Re: HSMODEM & MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: jdaddin@dfw.dfw.net
Message-ID: <4vv59t$bop@fnord.dfw.net>
Source record: 139256

Mikko Larjava (mitala@sol.utu.fi) wrote:
: Before. MiNT knows about it if it is loaded and passes some calls to it.
: At least the 1.12 should do this... E.g. higher speeds works with Falcon, TT,
: etc.
-
I have a Falcon with MiNT 1.12MH. When I've loaded it before hand, I
still seem to have serial port problems. Even at 14.4, the port seems to
lock up when I get a heavy stream of data, for example. Any ideas?
Thanks.

--Jared

3405. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-27 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <841258428_OASIS_@whalley.demon.co.uk>
Source record: 139257

In article <841088624_OASIS_@ping.be>
Martin.Byttebier@ping.be (Martin Byttebier) said:-

>I wonder how I can play a *.au sound file whilst I'm online with Cab
>(with Mint/Mintnet). I know one can use Looknsee (seigsmir) for *.wav
>files (it works great) but are there some programs that displays
>*.au?

Long Play Sample (LPS123.TTP) will play both .wav and .au as a helper app for CAB. Works under MiNT, but I once checked running processes with PS.CPX after using it and it leaves something listed as "zombie" each time you run it. Each seemed to have a memory usage of 0 bytes and I couldn't get rid of them. As I'm not that clear what a zombie is, it might pay to check it out first. The program works like a charm under single TOS.

HTH
John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/
Personal home page: http://www.whalley.demon.co.uk/

3406. MONKEY ISLAND favour...

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: ian@maths.tcd.ie
Message-ID: <5004cj$bb7@bell.maths.tcd.ie>
Source record: 139144

hi everyone
remember monkey island? well i never got to finish
the game because my disk 4 is corrupted :-(

could some kind soul do me a great favour and email me
a copy of this disk? a disk opus image or zip or
stufit archive would be fine...

(before anyone gets upset the game cant run without the
first 3 disks, which i have)
thanks for any help
ian

3407. ST Games - future world

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: ian@maths.tcd.ie
Message-ID: <5004eq$bcb@bell.maths.tcd.ie>
Source record: 139145

as you may have guessed from my previous post
i have been digging up all my old ST games and
getting all nostalgic.

however i am pissed off with this game 'future worlds'
from Delphine. i mean , i go into the room, i see the
typewriter etc, i have the flag, and i cant get anywhere.
i have been stuck on the first part of the game for the past
2 years!!
heeeeeeeeelp!
do i put the flag on the map? doesnt seem to want to go
there....

EVERYONE!! stop what you are doing and dig up your old
st games. WHO NEEDS QUAKE WHEN YOU HAVE MERCENARY III !!!

ahem. thanks again guys
ian

3408. Re: Calamus 1.09n nogo on TOS 1.4

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: ag352@ccn.cs.dal.ca
Message-ID: <500esj$4c0@apollo.isisnet.com>
Source record: 139146

if nothing else works, ask Shawn at MGI Software (shawn@mgisoft.com) and either he or Mario might be able to sort you out. Won't work if you have a pirate copy, though, as they'll want you to quote the serial no.

3409. QuickTime Movies under MagiC?

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: zan660@aol.com
Message-ID: <500gke$pqr@newsbf02.news.aol.com>
Source record: 139147

I am using MagiCMac I would like to display quicktime movies under MagiCMac because everything is so much faster, is there a way to do this? Now all that's needed is a Quicktime editing application for MagiCMac.....Adobe Premier is a pig unless you have a PowerMac.

Zan

3410. Re: Stik and cab question

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <500hpl$qr5@panix2.panix.com>
Source record: 139148

```
: Which version of CAB and STiK are you using.

Version WWW131 or something like that.

: The external program will only be called upon when a file of the proper
: extension is sent over. If you've set an external viewer for .GIF, for
: example, and click on a link e.g. http://someting.html then the external
: viewer will not be called, CAB will use its own graphics code to display
: any gif's that are part of this page as inline gifs. But if you link to
: http://something.gif then the external viewer will be used.

I got it now... Thanks alot!
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>
```

3411. 42 BBS ??

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <18382_DCroker@mettav.demon.co.uk>
Source record: 139149

Hi Alistair!

A> Just recently I've been trying to log on to 42 BBS. I get to the
A> point where my modem and theirs are negotiating when suddenly the line
A> goes quiet.
Do you still get a connect and data transfer as usual?

If so perhaps your modem is set to switch the internal speaker off once the
negotiation has finished?

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3412. Re: Stik and cab question

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <500i1f$r4d@panix2.panix.com>
Source record: 139150

: I don't know about STiK, but I use CAB with PPP under MiNTNet and there have
: been no sites that I cannot access - and I have looked at hundreds.

Is Mint real hard to set up? I understand if you know nothing about
programing... you don't want to try setting up Mint.

: So in the case of STZip, you could set it up for the ZIP format and whenever
: you downloaded a ZIP format file it would load into STZip and let you de-archive
: it right there and then, automatically.

Mann... I never thought about that. That's great!!!
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

3413. Re: Help! Info wanted concerning "FTP.CNAM.FR"

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: Fabrice Girardot <Fabrice.Girardot@imag.fr>
Message-ID: <32246DF8.41C6@imag.fr>
Source record: 139151

Hallvard Tangeraas wrote:

> Yup- I just tried the old site again and it worked, so now it seems like
> there are *two* identical cnam sites, plus a mirror site in Spain.

There are _physically the same files there:
ftp.cnam.fr/pub/Atari & sunsite.cnam.fr/pub/Atari

The /pub/Atari on ftp.cnam.fr is 'just' a NFS mount. Files are
physically on sunsite.cnam.fr

> I'm not really sure what I should put in my upcoming FTP site list- *both*
> cnam sites plus the mirror? Does anyone know if the sunsite is a permanent
> thing, or was it just a temporary site when cnam was down?

Just use ftp.cnam.fr and perhaps the mirror.
The sunsite server is permanent. The convenient link from ftp.cnam.fr
to sunsite.cnam.fr has been killed when ftp.cnam.fr had to be rebooted.

Fabrice.
mailto:Fabrice.Girardot@imag.fr
http://www-cami.imag.fr/~girardot/

3414. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <841336356_OASIS_@ping.be>
Source record: 139152

In article <8ad_9608261525@flight.org>
Callum.Lerwick@flight.org (Callum Lerwick) said:-

>LPS does a good job of playing .au files. Look for LPS124.LZH on Umich.

I've take a look on Umich and I only can find LPS123.LZH which btw
works fine with Cab under Mint.
>
>Hmm, one of these days I'll have to write that utimate sound player... Gem
>based, works with PSG, Replay, DMA and Falcon audio, every known audio format,
>perfect as a CAB helper...

What holds you not to write such an usefull program?

Thank you anyway for your reply.

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3415. SToop

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Aug28102209@clisome9.rose.hp.com>
Source record: 139153

This may be of interest to Falcon owners. From an exchange with the author of SToop, a good boot utility for the Falcon ...

>> I think I'd like to register my copy of STOOP. Would the price be
>> US$15.
>
>Nope, it's $0!
>
>My Falcon was damaged in March and I still haven't had it back from
>repair. I can't support Stoop, so I've released it as public domain.
>
>Here is the key for v1.05
>
>Phil Hodgkins
>ndoazQnf
>
>Please spread it around. When (if) I do get my Falcon back I will release
>v2 which I had almost completed, it will also be PD as I've moved over to
>the PC.

Consider the Good Word spread, brother.

Evangelist Mode Off

3416. Re: Reading Atari CD ROMs on a PC clone

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3224817C.1FDC@worldnet.att.net>
Source record: 139154

James Willis wrote:
>
> I have an Atari 1040 STE computer, but I do not have an external CD ROM drive
> for it. I have access to an IBM PC clone with a CD ROM drive in it. Is there
> any PC software for Windows or DOS that will allow me to read and copy data
> from an Atrai CD ROM onto a PC formatted Atari floppy disk?

Two ways to handle this:

1. Format a 720K disk on the PC and copy the files you want to it, then pop it
in your STE and read it.

2. Get Ghostlink, connect the STE and PC via serial ports, and access the CD as
a (slow) STE peripheral.

Regards,

Dan

3417. Re: QuickTime Movies under MagiC?

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96241.131924STIRRE31@MAINE.MAINE.EDU>
Source record: 139155

Zan,
I have no idea if this would work but I have been hearing about
the M_Player program here and I believe that plays Quicktime?
I am not sure if it is Falcon-specific but I do not believe
it is. If it isn't it just might run under Magic Mac. Would
it be possible to get sound using Magic Mac?
Hope this helps.
-scott tirrell

3418. Re: Problem with CD-recording

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bebae2b8_Claes.Holmerup@p5.dada.ct.se>
Source record: 139156

Ronny Gardh wrote this to All about Problem with CD-recording:
RG> I have problem making my own data-cd's.
RG> I use a Yamaha CDR-102 and Soundpools CD-recording program
RG> V.1.09. I works great to record audio cd's, but when I record
RG> data/backup the cd's will be unreadable.

Hi Ronny,
When backing up data, you should always run the "use image" option, otherwise you'll get problems (you'll need enough free space on a HD to hold all the data you're about to burn). Also don't forget to set the "close session". I don't know what you've tried, but ask me more if you need.
There is an upgrade available to version 2, which has a different layout and handles multi-session correctly, which the 1.0x doesn't.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3419. Re: To all fucked Atoyi losers

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bebadecf_Claes.Holmerup@p5.dada.ct.se>
Source record: 139157

an162313 wrote this to All about To all fucked Atoyi losers:
a> From: an162313@anon.penet.fi

a> Hmmm... I don't see an Email address in the header... Looks
a> like a Posting Host from what I see. Maybe it wasn't so clumsy
a> after all, eh?
a> But I'm more intrigued as to why you found it necessary to
a> respond to the original post? I've always found it quite
a> amusing how defensive Atarians are regarding their choice of
a> "computers." Quite pathetic actually.

Since you post via an anonymous server, you're an obvious coward not to stand
behind your own words... Do you have an Amiga, possibly?

a> *automatically* ANONYMIZED. Please, report inappropriate use to
a> abuse@anon.penet.fi For information (incl. non-anon
a> reply) write to help@anon.penet.fi If you have any problems,
a> address them to admin@anon.penet.fi

Well, someone might just do that - report inappropriate use and get this user
off the anonymous server, so he can't continue this kind of postings...

Regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3420. Re: MagiC 4 problems...

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <18388_hsideras@mettav.demon.co.uk>
Source record: 139158

Hi Thierry, on 24 Aug 96 you wrote: ...respect, brethren

j>
j> hsideras@mettav.demon.co.uk (Harry Sideras) wrote:
>> ...
h>>> Sure. as long as it isn't too big. Mail me and we'll work something
h>>> out.
>> ZIP'd up, it's only 13k so I've sent it to you already (hope you don't
>> mind).
j> I Think that NVDI 4 programming guidelines in english can be of
j> interest for many people. I Looked for nvdiguid.lzh but only found a
j> german version(with PATCH_NV, Thanks).

It's available at the Tavern BBS (number listed below) as NVDIG411.LZH (273k)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3421. Re: ST Games - future world

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <841352000_OASIS_@swampdog.demon.co.uk>
Source record: 139159

In article <5004eq$bcb@bell.maths.tcd.ie>
ian@maths.tcd.ie (Ian Keegan) said:-

>
>as you may have guessed from my previous post
>i have been digging up all my old ST games and
>getting all nostalgic.
>
>however i am pissed off with this game 'future worlds'
>from Delphine. i mean , i go into the room, i see the
>typewriter etc, i have the flag, and i cant get anywhere.
>i have been stuck on the first part of the game for the past
>2 years!!
>heeeeeeeeelp!
>do i put the flag on the map? doesnt seem to want to go
>there....

There's a tiny hole somewhere on the map iirc - just a single black
pixel. It took me ages to find that and stick the flag in. I then got
stuck in the next room and gave up.

If you happen to get past the next room let me know!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3422. Reading Atari CD ROMs on a PC clone

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: james.willis@dial.pipex.com
Message-ID: <5014m9$jna@soap.news.pipex.net>
Source record: 139160

I have an Atari 1040 STE computer, but I do not have an external CD ROM drive for it. I have access to an IBM PC clone with a CD ROM drive in it. Is there any PC software for Windows or DOS that will allow me to read and copy data from an Atrai CD ROM onto a PC formatted Atari floppy disk?

3423. Re: Wanted: MIDIMAZE

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: rmoose@prodigy.com
Message-ID: <501vkt$scg@news.packardbell.com>
Source record: 139161

Eric "Maddog",

If you are looking for a copy of MIDIMAZE, as in the Original version distributed by Hybrid Arts, Programmed by Xanth, (with a few mazes by me), I might have one or two of the originals on the copy protected diskettes.

Let me know if you are interested.

RAD Moose
"'o.o'"

(Yes, the RAD Moose of the RAD Moose maze)

3424. Needed: DA's Layout and DA's Vector

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <502277$ke6@berlin.infomatch.com>
Source record: 139162

Hi all..!

I'm looking for DA's Layout and DA's Vector..
I heard they go hand in hand with Calamus!
So if anyone has any of these lemme know.. :)

Thanks
Johnny

3425. Re: Will a parallel ZIP drive work on an ST2?

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <3223F763.308C@bruker.de>
Source record: 139163
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Ron Yost wrote:

> I know, lame question, but I'd like to know if a parallel-port Iomega
> ZIP drive will work on my ST2.

No, there is no way. In order to use a ZIP with an ST and a PC you need
the SCSI version and a PC with SCSI hardware.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

3426. Re: into the water closet

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <841356540_OASIS_@jaubrey.demon.co.uk>
Source record: 139164

In article <01bb946f$6547b6e0$4b5f17c2@jagr.dataphone.se>
"rune" <jagr@dataphone.se> said:-

>
>Throw all your garbage (some claim it should still
>be called 'machine' - that ATARI junk) into the
>

Get a life mate, then get an Atari and you'll see what you have been
missing.

James

--

---

jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT

3427. Re: 42 BBS ??

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <841302074_OASIS_@land.demon.co.uk>
Source record: 139165

In article <841144992_OASIS_@iipmail.demon.co.uk>
nick@iipmail.demon.co.uk (nick ripley) said:-

> In article <Dwp4xx.A20@cix.compulink.co.uk>
> mlocka@cix.compulink.co.uk ("Mick Lock") said:-
>
>>Hi Ali
>>
>> > Just recently I've been trying to log on to 42 BBS. I get to the point
>> > where my modem and theirs are negotiating when suddenly the line goes
>> > quiet.
>> >
>> > I used to log on to 42 BBS with no problem at all. Has something changed
>> > regarding the protocols beiong used?
>>
>>Colin (Sysop) has changed his modem to a 28800 and it prevented some
>>users, mainly those with 'Trust' modems from logging onto 42BBS.
>
>Same here, I managed to log on with a 2400 Hayes, but not my V.32
>14400 modem: I get through name and password, but no responses are
>registered to allow me to quit (or anything else) from the messages
>screen. Weired. I don't know the make of the modem, it doesn't say
>anywhere, not even in the manual.
>

Hi Ali Here,

My modem is a Supra-FAX-Modem V.32bis. Sounds like it's not just the
`Trust' modems that are having problems....

Hmmm....

ali@land.demon.co.uk Edinburgh, Scotland

Once you have flown, you will walk the earth with your eyes turned
skyward; for there you have been, there you long to return. -Da Vinci

3428. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: JEDI
Message-ID: <501qj3$897@lex.zippo.com>
Source record: 139166

In article <ftn_2.200.136.5$fidonet.org_bebad8aa_Claes.Holmerup@p5.dada.ct.se>,
claes.holmerup@p5.dada.ct.se says...
>
>JEDI wrote this to Claes Holmerup about Cubase 2.0 (or higher) 'cracked'
>version needed:
> >> TOS version problems are always the programmers' fault, since
> >> it indicates they haven't followed the rules set by the
> >> hardware developer and in these cases there is no excuse.
> >> Sadly, the copy protection is necessary to stop some of the
> >> pirates. Without copy protection there would hardly be any
> >> programs sold.
> J>
> J> BULLSHIT. Do you expend a lot of effort to be this clueless?
> J> Copy protection only serves to put out mental defectives such
> J> as yourself.
>
>Everyone doesn't have the low mental abilities you obviously have, so it's not
>always correct to judge others by yourself...

Despite of your bloated self image you are still an idiot. Not only
are you an idiot but, you are the sort of idiot who harms the rest
of us by what you are willing to tolerate.

>If you would write a program and don't have another job to go to, how would you
>get your money to buy the food? By selling one program and allow anyone to copy

And just how, oh mightily brainy one, does this even remotely address
the point that software protection only encumbers YOU and those like you?

>it? That would be ok for someone that makes programs in his spare-time, but not
>when it comes to a company that has employees to pay for making software. Some
>sort of copy protection is absolutely needed - otherwise there would be no
>limitation of the illegal copying at all.

This might be true in whatever fantasy world you live in. However,
in the real world: pirates cut through copy protection as if it
weren't there. To the thieves, copy protection provides NO barrier.
In the end, only users like you loose out. Yet you bend over and say
ahh and delude yourselves into thinking that the lack of respect that
developers show you is actually the fault of 'pirates'.

>Continue to copy all the programs you need - who is there to stop you? Just
>remember that YOU are one of the people that make the Atari line of computers
>and the software for them go towards the grave. Another item: If you make

With such a mentality, it is little wonder that MIDI musicians need
dongles to keep themselves in line.

Atari killed Atari. Yet again you attempt to deflect the insults
implicit in MIDI developer behaivor upon someone else.

Pirates only nullify their own existence in the market.
Not advertising properly for a decade, destroying their dealer
network, pricing subsequent hardware obscenely high, and choosing
to concentrate on a games console are the sort of things that
destroyed Atari.

Blaming Atari's faults upon a few game copiers only covers up
your blunder in trusting AtariCorp to be a reasonably sane vendor.

>pirate copies, you become a criminal. Have you ever read the users manual to

Actually, I become subject to civil litigation. If you are going to
potificate upon the law, you should at least know it.

>any program? Do you even have ONE original program? It says quite clearly that
>it's illegal to copy the program for any purpose - but people like you would

1) You're confusing software with videotapes.
2) Anything a publisher will tell you about the law will be
self serving and quite probably wrong.
3) I most probably have MUCH more 'original' software than you

>probably never care anyway... Just go ahead and send the software producers to
>bankrupcy, since this seems to be of little interest to you - you probably
>don't intend to buy any software anyway. If it really is of that little

You should review libel laws. Someday they will likely bankrupt you
at the rate you're going.

>interest - why do you bother at all -just throw the computer away and away goes
>your problems with it (and all the legal users' problems with you).

No, I'll just get off my moral 'high horse' long enough to obtain
a crack to deal with the problems that plague excessively pompous
users such as yourself.

>Oh! You say the programs are too good to get rid of the computer? Well - if a
>program is worth using - it's worth buying, isn't it?
>Otherwise you have no legal right to use the program!!!
>I hope I've made my point quite clearly.

Too bad your little tirade had nothing to do with mine.

Copy protection DOES NOT stop pirates.
Copy protection only inconveniences people like YOU.

No amount of insults slinged in my general direction will
change this.

Meanwhile, you'll let your moral pomposity get in the way
of your use of legitimately obtained software.

WE will not.

3429. Re: Help! Hard Drive Error...

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <50267b$636@mn5.swip.net>
Source record: 139167
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <841269792_OASIS_@falcon.sdi.agate.net>, csh@falcon.sdi.agate.net says...

>Rebooting once resulted in the same errors, but after re-booting AGAIN,
>Drive J: seems to work wonderfully and Diamond Edge disk test reports no
>errors.

It seems like an error i had a while ago. I had the same symptoms.
All of a sudden it reported the "Data on drive J could be damaged".
But when rebooting it worked again for a few days.. Then the same thing happend
again.. After hours of testing with Diamond Edge and other programs i found no errors
and it worked for a few days again.. But then, the same errors one more time, and i
decided to open the drive case.. i found the problem.. One of the cables was badly
connected and was about to fall off.. It was sitting on the edge of the connection
on the HD, and therefore it worked sometimes, and sometimes not.. I just pushed it into
right position, and after that i have had no troubles.. Maybe you have the same
problem.. Or try to clean the cable connections on the hd.. There can be a bad
connection..

--

____
____________/ http://www.geocities.com/Broadway/1353 ____________
/______ .___ . \
(ST) jesper.kock@kockens.ct.se // //	
|____| or kock@kockens.pp.se || ||	To boldly go
< oo > || || /_ were no Atari
|__/| WiZZard on -*-Kockens BBS-*- _/|| ||_ /| has gone before
____/ ATARI ONLY +46-46-250256 |_/ |_| _|/
_____________ _____________/
\ http://home1.swipnet.se/~w-12411 /

3430. Re: DEVICE DRIVER FOR NEW PRINTER

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: Karl.Brokstad@gades.uib.no
Message-ID: <5018ef$kd@ugress.uib.no>
Source record: 139168

In article <6FdDhERdx9B@p-jhondo.gismo.gun.de>, jhondo@gismo.gun.de (Stefan Meiners) wrote:
>HEllo!
>I`m searching world-wide for Drivers to connect the following Printers by
>using all of ther functionality (even colorprintibg) to my MEGAST/2
>Pleas Help me as soon as possible...
>
>manufacture type
>HP deskjet 400
>HP deskjet 600
>HP deskjet 660
>Espon Stylus II
>Epson Stylus II/s
>or any other (e.g. Canon) HighQuality Inkjet or Bubblejetprinter.
>If you have any DeviceDrivers, please Mail them to:
>02035943990001@t-online.de
>
>thanx a lot.
>Steve
>## CrossPoint v3.11 ##

Get NVDI 4.xx

Karl

3431. CAB and Mintnet

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: "Neron N. Nesmith Jr." <aj620@detroit.freenet.org>
Message-ID: <3224C0D2.35B6@detroit.freenet.org>
Source record: 139169

At a recent meeting of a local Computer User Group (WAUG) a member reported that CAB and Mintnet can be used with a PPP account.

Has anyone had any luck with configuration?

What does it take to set this up?

3432. Re: Imagecopy4 advise

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <32241510.41C67EA6@esc.de>
Source record: 139170

Terry May wrote:
>
> Re: _Imagecopy4 advise_, Harry Sideras wrote to All on 24 Aug 96:
>
> s>> What is the best program for picture viewing (jpg) on the STE?
> HS>
> HS> Specifically for that format and considering the large uncompressed file
> HS> size for JPGs the best viewer would seem to be 1st Guide due to the way
> HS> it uses memory efficiently.
>
> Nah, Speed of Light is best on a color monitor and MGIF is best on a mono
> monitor, because both use 'tricks' to get more colors (or shades) than what you
> can normally get.

The best 'trick' is using better, more capable display hardware (higher
color
modes), and using software that is capable to benefit from it.
Just my opinion, your mileage may vary :-)...

Regards,
Guido

3433. Stuff for sale (clarification repost)

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: troyc@bnr.ca
Message-ID: <501g4i$nk6@batph8.bnr.ca>
Source record: 139171

Let me repost this since there seems to be some confusion on some things:
First, all prices are $US, even if my email address implies Canada.
Second, the TT system description changed...The 40 meg HD offered cannot possibly hold both Atari software and a FULL linux installation. That sentence should have appeared with the $500 price.
Third, I have tried to make this add accurate, but please excuse any minor inaccuracies (see my second point as an example).

I have an Atari TT030 for Sale:
Motorola 32MHz 68030 + coprocessor
8 Megs Ram Total (4/4)
40 Meg Quantum Harddrive
1.44 Meg Floppy
TOS 3.06
External DD drive
Great TT style Keyboard

ST Users take note: This machine requires a VGA monitor.

$400 Firm, split shipping. If you are reading this outside North America, Shipping is NOT included (I tried to restrict this post to NA, but some of the queries I have gotten implies it went further than that!)

For $500, I will replace the 40meg HD with a Quantum 720 meg hard drive with a full Linux 1.2.13pl10 setup and offer FREE shipping in North America.

Misc for sale, prices DO NOT include shipping. Make offers (except for items marked "firm), everything must go because I don't want to lug it when I move:
Atari SC1224 Monitor $50
Spectre GCR + disks $50 ($40 with purchase of TT)
PC Ditto II (hardware + disks) $30
Everex 2400 Baud Modem $15
Avatex 1200 Baud Modem $10
Various Joysticks $10 each
Atari Mouse $10
sQuick mouse $15
Atari Trakball w/left button $15
TOS 2.05 $10
NEC Multisync II VGA Monitor $40
NOTE This monitor has sync problems when cold. That's why it is so cheap. If you can fix monitors, then this is for you. Very crisp picture when in sync. You have been warned.
Caveat Emptor. ***NOTE***

NORTEL (Northern Telecom) Troy Carpenter Atlanta, Georgia
troyc@nortel.ca I speak for myself, not NT
"You're so open minded that your brain leaked out" - Steve Taylor
>>>>>>>>>>>>>>>>>> The best thing in life costs exactly that <<<<<<<<<<<<<<

3434. Re: ZIP Drive

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: Rod@gaiasys.demon.co.uk
Message-ID: <91829459_Beta03_OASIS_NEWS@gaiasys.demon.co.uk>
Source record: 139172

In article <4vqf84$6a5@shiva.usa.net>
nexthepp@earth.usa.net (Jeff Hepp) wrote:-

>Just inherited a SCSI Zip drive. Is anyone successfully using one
>on an Atari STE? If son what additional hardware/software will I
>need to get it running? TIA. Jeff.

Jeff
hardware
All you need is some sort of SCSI interface such as the Link 2. If you already have a hard disc on your STe then you will have something like this. I will also point out then to enable hard disc and Zip to co exist you MUST have a VERY good cable to connect them. I spent a morning at Hisoft with them scratching heads over why my MiniS 127Mb and Zip wouldn't talk. In the end they found a Mac scsi cable (which could be used for tying up the QE2). Its the only way it worked. Since then I've had no problems.
software
If you get the Link you will get a set of progs which can be used to format, partition, define boot disk, etc etc This is a useful util pack. I can recommend the Link 2

ATB

Rod Keen

--

Rod@gaiasys.demon.co.uk

3435. Re: Help! Info wanted concerning "FTP.CNAM.FR"

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3224704410aee0@sn.no>
Source record: 139173

On Tue 27-08-96 14:29, Mr. Maddog (mrmaddog@prolog.net) wrote:

>I don't know if this would help, but to access that I type
>ftp://ftp.cnam.fr/ under the Lynx browser and it does work well.
>
>Of course I rely on Lynx instead of using the good ol' FTP because a.) it
>makes selecting files easier b.) I can just download straight to my
>floppy and c.) I couldn't get the FTP on my ISP to work :)

Yup- I just tried the old site again and it worked, so now it seems like
there are *two* identical cnam sites, plus a mirror site in Spain.

I'm not really sure what I should put in my upcoming FTP site list- *both*
cnam sites plus the mirror? Does anyone know if the sunsite is a permanent
thing, or was it just a temporary site when cnam was down?

I have these 3 sites which I've checked:

ftp.cnam.fr /pub/Atari (IP 163.173.128.15)
sunsite.cnam.fr /pub/Atari/ (IP 163.173.129.5)
ftp.gui.uva.es /pub/atari/ (IP 157.88.36.190) **Mirror site**

As for FTP software- what are you using? I used to download using "ftp" in
UNIX, but now I use "ncftp" which is a lot more user friendly.
It's worked fine with me.
As with downloads directly via Zmodem- I haven't had any good experience
with that. Can't remember why- either the name of the file came out wrong
or it didn't transfer properly, so what I use now is "save to disk", which
saves it to UNIX and leaves me to Zmodem it afterwards.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3436. Re: HD Driver & Iomega JAZ

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DwuqHz.KKD@tron.bwi.wec.com>
Source record: 139174

Back then I [Daniel W McAndrew (mcandrew.d.w@nort.bwi.wec.com)] wrote:
: Hi, folks. I am having an interesting problem (at least I think it may
be a problem).

: I have a JAZ drive that I had previously partitioned using ICD PRO into
: two equal partitions. Since then I have purchased version 5.12 of HD
: Driver and installed it on my internal Falcon IDE drive. When I boot
up,
: HD Driver doesn't "see" the Jaz unless I run ICDBOOT (then it will).

: I do have several SCSI devices (Syquest 270Mb external - #0, JAZ - #1,
: Toshiba CDROM - #3, Epson Scanner - #4). All the IDs are verified
: correct. By the way, all this hanging on a Falcon with max memory.

: Any ideas? Or do I have to still maintain the use of ICDBOOT? (Thought
I
: could eliminate it with the use of HD Driver...)

: Thanks for any advice.

>From : Uwe Seimet........
>A strange effect that shouldn't happen, of course. Anybody else here who
>has this problem?
>Daniel, please try it once again with the current demo version of
>HDDRIVER. (ftp://acp5.chemie.uni-kl.de/pub/atari/hddriver52.zip) Remove
>all your resident programs for this test. Please check your SCSI
>termination. Your Falcon should have a clock patch, of course.

>From: Leslie.............
>Okay, I am only guessing here, but when you formatted/partitioned the
>disk, did you specify AHDI compatibility? If you didn't, that is
probably
>the reason why. ICD has its own partitioning scheme (is that what it's
>called?), and is not particularly compatible with any other hard disk
>driver. Anyway, to make a long story short (and this is, at least,
>something helpful), on your HDDriver disk in the \SOFT\ partition is an
>archive called ICD2AHDI which will likely fix the problem you're having.
If
>you still need help, post another message and perhaps Uwe Seimet will
>respond (he seems to pop in once in a while). However, as confident as
I am
>that this will work, I'm not guaranteeing that the data you have on
there
>now will still be there if you use the program (I don't have ICD, so I
never
>had to use ICD2AHDI), so back it up if you can. HDDriver is great, and

>worth the trouble you're having.

Now: Me again.............
Back to you - Uwe,
Hhhmm... (no pun intended).. the termination thought makes me wonder, even though the Jaz went 'inbetween' previous SCSI devices - perhaps I didn't remove termination from the JAZ before install. Will check to make sure. Clock patch??? I'm not exactly sure which you mean - I have HSMODEM installed but had previously removed BCONMAP & FPATCH2 because of getting HSMODEM a bit ago. Are any of those what you are referring to??

Back to - Leslie,
When I got the Jaz, I purchased an extra cartridge so I wouldn't destroy the IBM PC software on the Tools cart. But the new cart said it was for Mac - so I used ICD Pro to reformat then partition it. I believe I did check it for AHDI compatibility - I will check it again. Thanks for the note on the ICD2AHDI archive - will see what that may do for me after I recheck my hardware setup.
(Thanks to having the Syquest 270Mb removeable - I have backups of data already)

Thanks very much for your comments, folks. It may take me a day or two to let you know what my results become. By the way, I also believe that HDDriver is what I've been hoping for - for a long time. I can already appreciate the pickup in response times I've seen so far - even coupled with Tcache 6.4.

3437. Re: OASISI: Port change and speed ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <501k1i$n4_003@jf.intel.com>
Source record: 139175

In article <4vr79g$pj7@thoth.nilenet.com>,
ross@nilenet.com (Fred Matzen) wrote:
>
>Ive read through all the docs and have yet to find anything on changing
>to the correct modem speed and an alternate modem port. Can anyone steer
>me in the right direction ??

Use HSmodem to lock the port and set it for M1EMU in order to make NOS
think you're using AUX: - you change the port speed in your STARTUP.NOS
where the line is that says something like:

xxxx xxxx xxx sl0 xxx 19200

Look for the "Ess Ell Zero"; the last item on that line is the port speed.
NOS will complain that anything higher than 19200 is invalid; ignore the
error message.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3438. Mini Atari Poll. Read this. Important

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960828203826.1377A-100000@usr06.primenet.com>
Source record: 139176

Hello! Atari users.
I would like to create a mini poll about Atari computers especially
about Atari users.
So I would like to ask you a few questions. You can send your answers to the
following address. kellis@primenet.com
PLEASE, cut the message util the questions.
I know this mini-poll will be a little restricted because most of the Atari
users who are on internet will see this message.
So I hope that if those users know some other Atari users (non hooked),
they'll take the information and fill the message with their friend's
information.
This information is confidential and stays between me and you.
I don't care if you have cracked software. The purpose of this poll is
not to find the hackers, but to find what atari users need the most.
Like that we'll know what the atari situation is. And maybe the
programmers could be closer to the Atari users and their needs.
Fill the [ ] with x.

-You have an Atari:

st[ ], ste[ ], megast[ ], megaste[ ], TT[ ], falcon[ ]

stacy[ ], portfolio[ ], tt compatible (medusa, directT etc)[ ]

Mac+magicmac[ ], PC+magicPC[], unix+stonx[ ], other[ ].

-what memory configuration: Mb

-what accelerator:

-what screen: monochrome[ ], color[ ], TV[ ], (S)VGA[ ].

-did you add a graphic card:[ ], if yes, what resolution can you get:

-Do you have a hard drive:[ ] , if yes what size:

-what software do you use the most: (even cracked, but don't
say it if so)

-what OS do you use the most: TOS[ ], Mint[ ], Magic[ ], Linux[ ] other[ ]

-What is your main occupation with your atari:
DTP[ ], Midi[ ], Graphic[ ], Internet[ ], Word processing[ ], Database[ ]
Programming[ ], Games[ ], Audio recording[ ], Video editing[ ], Other[ ].

-what do you consider the best shareware:

-what would you like to have on your atari:

-What program would you like to buy if it was better than it is:

-What's your name:

-how long have you been using your atari:

Ok that's all. Thanks for your time. If you want to send some extra
comments about atari the fill here.

COMMENTS:

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3439. Portland Atari Club Meeting

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555488642.84833.5.starship@3rdplanet.com>
Source record: 139177

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Support your local Atari User Group Please Note Meeting Times and Places
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

***** ***** *****
* * * * *
* * * * * *
***** * * *
* * * *****

meeting Wednesday Sept 4th

At 7:30PM AT:

Smith Center at PSU
1825 SW Broadway -> Room 323<- on the third floor
Parking in the PSU Parking structure $1 before 7pm
FREE after 7pm

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

HTML Class and More!!!

_________________________
| Smith : : |
| Center : : |
| / <- :<- : |
| v : ^ : |
| Rm 323 : | : |
|_______________ __________| Broadway | |
| P | | | P | M | | B
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| K One. | | k | r | | d
|___________| |________| i | \ g
s | \e
Park on top floor. o | \
Go thru door, and n | |\ \
second door. Cross | | \ \
foot bridge. | | \ \
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come visit us on our NEW WEB page at http://www.pacifier.com/~pac

_____________________________________________________________
| |
| Puddle City BBS Portland, Ore and The Portland Atari Club |
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| Supporting ALL Atari products 1-503-289-9429 33.6 1.2 Gig |
|___________________________________________________________|

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Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

3440. Re: ST Games - future world

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: tjordan@tjordan.demon.co.uk
Message-ID: <841322006_OASIS_@tjordan.demon.co.uk>
Source record: 139178

In article <5004eq$bcb@bell.maths.tcd.ie>
ian@maths.tcd.ie (Ian Keegan) said:-

>do i put the flag on the map? doesnt seem to want to go
>there....
on the map there is something called small hol you put the flag in the
small hole, hope this helps :]
Tim Jordan

Danger Do Not Sniff the Starry Psychedelic Aroma Encapsulated Within
---------- God took one last sip of sweet lemon tea as she-----
formatted the Reality: partition on her hard disk. After pouring out
another helping of tea into her large black mug with a smilie on the
front she deleted lines one to infinity in her sys:s/statup-sequence and
turned off the light.----------

3441. Dolphin Software for Atari

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <18390_hsideras@mettav.demon.co.uk>
Source record: 139179

Hi Ken, on 24 Aug 96 you wrote: ...respect, brethren

W> Organization: D.S.G.
W>
W> Dolphin Software Group now have web pages. Check us out at -
W> http://www.oldcity.demon.co.uk/dolphin.html
W> Includes demo's of all Dolphin's Atari software including new program -
W> CD Base

Is this EMail address a contact for the Norwich User Group?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3442. UVK Book

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <18389_hsideras@mettav.demon.co.uk>
Source record: 139180

Hi Richard, on 25 Aug 96 you wrote: ...respect, brethren

c>
c> Yesterday and this afternoon I have made the "on disk" version of the
c> "Ultimate Virus Killer Book". In printed form, this was released a bit
c> more than a year ago. I have updated the text and put it in the "ST
c> NEWS" user interface so that the "UVK Book" can now be read from your
c> monitor screen and printed out to your own desire.

Thanks. I'll take a look for it.

c> The "UVK Book" on disk has been uploaded to ftp.uni-kl.de just a few
c> minutes ago, so keep your eyes on the atari/utilities (or something
c> like that) directory. The files can also be sent directly to you by
c> asking me to mail them. It will be sent as a 333 Kb ZIP file.
c> Additionally, you will also get the latest demo version of the
c> "Ultimate Virus Killer", version 6.8D, as a 130 Kb ZIP file (I also
c> uploaded this to ftp.uni-kl.de just now).

Is this version now Magic 4 compatible? I had enormous problems with v6.6 ...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3443. UVK Regitration

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: SFairclo@mettav.demon.co.uk
Message-ID: <18391_SFairclo@mettav.demon.co.uk>
Source record: 139181

cronos@worldaccess.nl Rabbited on to All:
c> Organization: World Access, the easy way to Internet

c> Yesterday and this afternoon I have made the "on disk" version of the
c> "Ultimate
c> Virus Killer Book". In printed form, this was released a bit more than a
c> year
c> ago. I have updated the text and put it in the "ST NEWS" user interface so
c> that
c> the "UVK Book" can now be read from your monitor screen and printed out to
c> your
c> own desire.

Will it be on BBS boards?

c> latest demo version of the "Ultimate Virus Killer", version 6.8D, as a 130
c> Kb
c> ZIP file (I also uploaded this to ftp.uni-kl.de just now).
I have V6.3 and I sent off my registration but I have not heard of a later
version, and I thought if you registered a piece of software you got
notified of updates.
Bye for now

STEve :) E-Mail sfairclo@mettav.demon.co.uk

" The Mad Pole " " Live long and prosper " " Atari computers rule "

* Kivi (unregistered) 1.41a *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3444. Link help needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: kslate@mtholyoke.edu
Message-ID: <502cg7$fff@news1.mtholyoke.edu>
Source record: 139182

[Article reposted from comp.sys.atari.st.tech]
[Author was Kevin Slate]
[Posted on 28 Aug 1996 21:06:05 GMT]

I could use some help with an ICD link on a Atari STe. I just purchased a used Link to install and can't get it to work. It came with just the software and the link.
I'm trying to use it with an Conner 180 meg SCSI drive and ICDBoot does not recognize either the ICD Link or the Hard drive (Link or host adapter not found).
Should the Link be recognized by the ICD software even if the Hard drive isn't?
Should the resistor packs on the Conner matter? The drive is in a external case and I've tried it terminated and not terminated with the same results.
I have tried changing the drives SCSI id thinking that there may have been a conflict but this did no good.

Any ideas? What am I missing?

--


```
_______________________________________
| | > ________
| Kevin Slate - Mount Holyoke College | > | ___ \
|-------------------------------------| > | |___) |OSTON
| kslate@mhc.mtholyoke.edu | > | ___ <
| Network & Technical Services | > | |___) |RUINS
| - http://kyle.mtholyoke.edu/ | > |________/
| - http://home.mtholyoke.edu/~kslate/ | >
|_____________________________________| >
```


--


```
_______________________________________
| | > ________
| Kevin Slate - Mount Holyoke College | > | ___ \
|-------------------------------------| > | |___) |OSTON
| kslate@mhc.mtholyoke.edu | > | ___ <
| Network & Technical Services | > | |___) |RUINS
| - http://kyle.mtholyoke.edu/ | > |________/
| - http://home.mtholyoke.edu/~kslate/ | >
|_____________________________________| >
```

3445. Re: into the water closet

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <50212s$omp@ccshst05.uoguelph.ca>
Source record: 139183

rune (jagr@dataphone.se) wrote:

: Throw all your garbage (some claim it should still
: be called 'machine' - that ATARI junk) into the
: nearest water closet.

Real good customer relations here...This is the same guy that's trying to
sell an SLM605. Yup, you can definitely attract buyers by posting flame bait.

THeo

3446. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3224BAB1.38EF@cfcsc.dnd.ca>
Source record: 139184

Slc.dennis Bishop wrote:
> I am running a Falcon030 now with old Flash 1.6. I've been able to
> run most of my older ST software, only games seem to hangup. I'm
> using a sc1224 for a monitor and most of the time I'm in true color
> ST Med, sometimes I have to change to 4 color ST Med for software to
> work. But so far what I do use everyday works on my Falcon030.Here's a potential fix that might work for your STOS based games!
(Provided by Dan Dreibelbis of Current Notes,July-Aug'96 issue)
Anthony Jacques(of Backwards - ST emulator for Falcon) also has a GENFIXER.prg.
this fixes STOS programs for various TOS's(worked on OZONE for Dan's Falcon!)
contact: jacquesa@cs.man.ac.uk or http://www.cs.man.ac.uk/~jacquesa/
hope this helps
--
Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

3447. Re: 42 BBS ??

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <841303020_OASIS_@land.demon.co.uk>
Source record: 139185

In article <18382_DCroker@mettav.demon.co.uk>
DCroker@mettav.demon.co.uk (Derryck Croker) said:-

> A> point where my modem and theirs are negotiating when suddenly the line
> A> goes quiet.
>Do you still get a connect and data transfer as usual?

>If so perhaps your modem is set to switch the internal speaker off once the
>negotiation has finished?
>
>Regards, Derryck

Hi Derryck,

My modem is set to go silent once a connection is made, but I don't get
a connection, the modems just stop `talking' to each other. I never
reach a point where they agree on a protocol and start exchanging data.

Ali.

ali@land.demon.co.uk Edinburgh, Scotland

Once you have flown, you will walk the earth with your eyes turned
skyward; for there you have been, there you long to return. -Da Vinci

3448. Q: ZIP drive on ST...what do I need?

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: brost@synnet.com
Message-ID: <19960828112300404300@thomas_radogna_mac.synnet.com>
Source record: 139186

I have a ZIP drive for my PowerMac (used for backups only) and was thinking it would be cool to also use it with my 1040ST, which has no hard drive at all and is used strictly for MIDI sequencing.

I know I can buy Link to get the SCSI connection, but what about software drivers that will let me mount and format the ZIP disks themselves? Iomega obviously does not offer them. Are there any shareware or commercial solutions to use a ZIP with my ST?

E-mail reply preferred; pointer to a FAQ is OK.

--
Brian Rost
3Com Corp.
508-264-1550
brost@synnet.com

****

At Microsoft, quality is Job #1.1

****

3449. MIDNIGHT screen saver orders?

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: kenkarin@cyberhighway.net
Message-ID: <502f9i$tb7@host-3.cyberhighway.net>
Source record: 139187

Need help from anyone who can tell me how to order the screen saver Midnight. I down loaded the demo and loved it. The problem is that the readme file isn't in English. I think I get the address of the supplier but can't seem to find the price. Any help would be excepted. Thanks ahead! Please respond with E-mail to keep the news group clear.

Ken

3450. Re: Help! Info wanted concerning "FTP.CNAM.FR"

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <841277918_OASIS_@pwomar.demon.co.uk>
Source record: 139188

In article <32221916fc1b1@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>The FTP site list is coming up soon, so in order to be up to date I need
>some help from *you*.
>
>I'm a bit confused about the French site: "cnam"- I've taken notes of the
>"sunsite.cnam.fr" site as the usual cnam site's Atari ST directory was gone
>or something. Anyway, I read that someone had checked it again, and it
>suddenly worked again!
>
>
>So, my question is: are there *two* (three including the Spanish mirror)
>cnam sites now?
>Is one of the two a mirror site? Please reply as soon as
>possible so I can get the list updated and posted.

From what I hear ftp.cnam.fr is just a smarthost and in fact connects
you to specific machines, and for a while the link was broken ie when
you access ftp.cnam.fr for the atari stuff you are actually connect to
sunsite i'm not sure but just check to see if the ftp address works
again and if so just add that. I'm open to correction of course :-)

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

3451. Re: HSMODEM & MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: kfoley@cameo.co.uk
Message-ID: <1208_kfoley@cameo.co.uk>
Source record: 139189

At 14:27:55 on 26 Aug 96, jdaddin@dfw.dfw.net wrote this about HSMODEM & MiNT

I managed to find a Mint driver called HSMINST.XDD. What about this?

j> Would anyone happen to know how HSMODEM can be set up with MiNT?
j>
j> If I set it up to run before MiNT is executed the patch seems to be
j> killed by MiNT loading. But, if I load it after MiNT, the system
j> crashes when I try to access the modem. Thanks.

ATB,
Karl.

--

Cameo Network Services Ltd., Suite 214, | Novell authorised reseller.
York House, 2-4 York Road, | Training and consultancy.
Felixstowe, Suffolk, England. |
Tel: 01394-672004 Fax: 01394-271210 | HTTP://www.cameo.co.uk

3452. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: John Steinmetz <jongleur@delphi.com>
Message-ID: <RrPQ6em.jongleur@delphi.com>
Source record: 139190

Martin Byttebier <Martin.Byttebier@ping.be> writes:

> In article <8ad_9608261525@flight.org>
> Callum.Lerwick@flight.org (Callum Lerwick) said:-

>>Hmm, one of these days I'll have to write that utimate sound player... Gem
>>based, works with PSG, Replay, DMA and Falcon audio, every known audio format,
>>perfect as a CAB helper...
>

I for one sure wish you or someone would write such a program. I have looked high and low for one that fits my requirements. I even bought Lattice C with the intention of doing it myself, but after almost a year, I am no C programmer.

You mentioned a couple crucial requirements, but for what it's worth, here's my full list:

1. playback _only_ of
a. AVR
b. WAV
c. AU
d. AIF(C)

2. 8 or 16 bit capable

3. stereo capable

4. gem-clean (runs under tos or magic or multitos)

5. AV protocol aware (A MUST!!!)

6. does not draw a window, dialog box or anything else on the screen! Just plays the sound!

7. for samples with non-atari frequencies, should re-sample upon loading, then play it.

8. works on a falcon.

9. clears the buffer, so I don't hear remnants of previously played sounds (a problem I have with 16-bit sounds in snd_play by Richard Kurz and SAM by Scott Sanders.)

10. does not turn the keyclick off (or if it does, turns it back on after playback is done playing) (a problem I have with bng_play by Vanel Remi.)

I was willing to pay US$275 for Lattice C just to get this program on my hard drive, so you can easily guess I would register someone's shareware offering in a second.

Please?? :)

--John Steinmetz
--jongleur@delphi.com

3453. Re: HSMODEM & MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: mitala@sol.utu.fi
Message-ID: <mitala.841245890@nntp.utu.fi>
Source record: 139191

jdaddin@dfw.dfw.net (Jared Addington) writes:

>I have a Falcon with MiNT 1.12MH. When I've loaded it before hand, I
>still seem to have serial port problems. Even at 14.4, the port seems to
>lock up when I get a heavy stream of data, for example. Any ideas?
>Thanks.

No idea. How big are the serial buffers? Are you using rts/cts handshake?
Which programs does it?

--
--
** Give yourself everyday time to think just you and nobody else. **

3454. Re: Imagecopy4 advise

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3224A234.45CC@cfcsc.dnd.ca>
Source record: 139192

Harry Sideras wrote:
> You could always try the FaST Club's WEB page to see if a demo is available:
> http://www.compulink.co.uk/~sta/
> Alternatively, EMail Paul Glover at stclub@cix.compulink.co.uk or
> j_hughes@cix.compulink.co.uk to see whether they know of a locatio
> Individual features may be bettered using other software, but the full
> package of features with Imagecopy is second to none ISTM. Batch conversions
> of picture formats, full control of screen display, image formats for display
> (inc excellent dithering) and especially for printing, transparent GIFs,
> picture cataloguing etc optional support for PhotoCD -plus it's still in
> development. From my own experience I'm happy to recommend it.
> # Regards, Harry Sideras - UK Association of Atari User Groups #HI
Perhaps you know if Imagecopy4 can be used for screen grabs in the various resolutions that a
Falcon(w/BlowUp) has to offer?
Also, does anyone know the difference between ImageCopy3.5 CD which is called ImageCopy4 and the other
ImageCopy4?
thanks for any info.merci
--
Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

3455. Mini atario poll, I forgot.

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960828204642.3649A-100000@usr06.primenet.com>
Source record: 139193

```
Do not reply in the newsgroup , only personal email.
Or else, it can be a huge mess.
Thanks.

--------------------------------------------------------------------------------
Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
--------------------------------------------------------------------------------
```

3456. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <501ukq$2o8_001@jf.intel.com>
Source record: 139194

In article <501qj3$897@lex.zippo.com>, JEDI wrote:

> Atari killed Atari.

Ignoring the vast wastelands of pointless flames inherent in this discussion, it should be noted that ATC closed its final day of trading with US$50,000,000 in cash in the bank. The company name may be gone, but one can hardly call a 50 megabuck profit "killed."

I would suggest to all concerned that we simply ignore further posts on this subject in this group; alt.flame is a far more appropriate venue if one simply MUST vent.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3457. 5200 rom images?

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: kbadami@earthlink.com
Message-ID: <kbadami-2808962351530001@news>
Source record: 139195

where do you find them online?

-Kev

--
Hackers Crack Pentagon
Military's computers attacked as many as 250,000 times last year, with entrance gained in two out of every three attempts.

-USA Today

3458. Re: UVK Book

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: Domhnall Dods <domhnall.dods@zetnet.co.uk>
Message-ID: <19960828223446689 54@zetnet.co.uk>
Source record: 139196

In message <18389_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) writes:

> Is this version now Magic 4 compatible? I had enormous problems
with v6.6 ...

Well look who's here :-)

Finally made it on to Zetnet but I've had to use the PC to do it,
apparently I can't have both machines hooked up as it confuses the system :-(

Do you have an address where I can get hold of UVK Harry?

--
mar sin leibh

Domhnall

~~~~~~
domhnall.dods@zetnet.co.uk ~ nest 90:100/305 - 42bbs 01256 895106
Atari Falcon 030 2.5 Gb 16Mg Syquest EZ135 ~ Edinburgh Scotland
~~~~~~

3459. Re: HP Laserjet 4P screen dump

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <501k1l$n4_004@jf.intel.com>
Source record: 139197

In article <3223A27F.495D@worldnet.att.net>,
Dan Phillips <xiting@worldnet.att.net> wrote:
>
>Is anyone aware of a shareware/PD utility to allow screen dump _and_
>save-to-disk of any resolution/bit plane to the LJ4P from a Falcon?

I'm not certain about the save-to-disk, but I have a util at home that does
the screen dump at least. Email me at starship@3rdplanet.com (when the
blasted server is back up) and I can tell you what it is.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3460. Re: Anyone using a ZIP drive?

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.960828220928.26734A-100000@moose.erie.net>
Source record: 139198

On Mon, 26 Aug 1996, Martin Byttebier wrote:

> In article <MPLANET.3220997aoscar989763@client1.news.psi.net>
> oscar@justified.com (Oscar Fowler) said:-
>
> >Just curious as to whether or not people are having
> >success using a ZIP drive with an ST/TT/Falcon.
> >
>
> I'm using a zip every day on my TT. It's really a pleasure to work
> with. Plug and play are the keywords these days on the pc-world but
> installing the zip on Atari is far more easier than on a pc or a Mac.

Well, it can't be TOO much easier than on a Mac since all you have
to do is connect it and boot the computer! On the Atari you do need to be
sure your host adapter (on non-TT's) supports parity and that SCSI ID 5 is
not otherwise committed.

3461. Need info on Falcon HW up

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: m9174@abc.se
Message-ID: <50006f$fm0@atle.abc.se>
Source record: 139199

To: hutch@ena-east.ericsson.se

h> I'm looking into upgrading my Falcon and am trying to figure out
h> which is the best one to go with.
h>
h> I'd like to hear from people who have already gone through this
h> and what their experience, advice, problems and or satisfaction
h> they have had with their particular upgrade.

The FX Card is wonderful, WHEN you have found the right settings for
your computer.

Email: Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3462. Re: Reading Atari CD ROMs on a PC clone

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <501k1m$n4_005@jf.intel.com>
Source record: 139200

In article <5014m9$jna@soap.news.pipex.net>,
james.willis@dial.pipex.com (James Willis) wrote:
>I have access to an IBM PC clone with a CD ROM drive in it. Is there
>any PC software for Windows or DOS that will allow me to read and copy
>data from an Atrai CD ROM onto a PC formatted Atari floppy disk?

Yes. It's called MS- or PC-DOS. Or, under Windows, use WinFile or
Explorer (depending which version of Win you abuse yourself with).

The DOS command is "copy" - Windows copy is drag and drop.

If the PC uses Linux or similar OS, the command is "cp"; if it runs OS/2
then you can run the usual Windozzzze utils.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3463. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-28 00:00:00 UTC
From: RichardX_Tietjens@ccm.jf.intel.com
Message-ID: <501iff$n4_001@jf.intel.com>
Source record: 139201
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <4vt8dm$fvp@bagan.srce.hr>, tomo@fly.cc.fer.hr (tomo) wrote:
>
>Martin Byttebier (Martin.Byttebier@ping.be) wrote:
>> Hello everyone,
>> ************************************
>> * On the seventh day He created Atari *
>> ***** Martin.Byttebier@ping.be ********
>> **************************
>
> Oh, we're all Atari fans, but this is really poor, Martin ...

Yes, after all, shouldn't it be obvious that She created Atari first, so
that the rest of the work could be finished in just 6 days? <G>

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*
Unsolicited Email of a commercial nature delivered to this address is
subject to a $500 charge. Emailing such items, whether manually or
automatically, constitutes acceptance of these terms and conditions.

3464. Re: CAB and Mintnet

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <504ii6$97j@ccshst05.uoguelph.ca>
Source record: 139009

Neron N. Nesmith Jr. (aj620@detroit.freenet.org) wrote:
: At a recent meeting of a local Computer User Group (WAUG) a member
: reported that CAB and Mintnet can be used with a PPP account.

: Has anyone had any luck with configuration?
Yes, and it works very well. I've had almost no problems.
: What does it take to set this up?
If you can get advice from other people, it's quite simple. Installing
without asking for help can be tricky :)

What you'll need:
A fast computer with lots of RAM and a hard disk. Four megs or more is
best, but you can probably get by with two.
Version 1.12 or later of Mint
MinixFS
MintNet (latest version is 0.90, but versions 0.60 and on worked fine for me)
CAB-for-MintNet overlay
CAB, of course

Stuff that comes in handy:
MintOS
Various UNIX-y file utils
A multitasking AES (AES 4.1 works for me)
NVDI or other font scaler
640x400 or larger screen

Refer to the MiNT/MintNet install page at
http://www.gti.net/azog/atari.html
which should get you well on your way. Feel free to email me if you need
more help.

THeo

3465. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <504pov$sbf@news.Hawaii.Edu>
Source record: 139010

Mark Fassett (mark_fassett@intuit.com) wrote:

: Hey genious, if software copy protection only encumbers us and those
: like us, why is it encumbering YOU? I HAVE a legit Cubase copy and am
: quite happy with it.. I feel, well, unencumbered! You, on the other
: hand, don't HAVE Cubase! Feeling encumbered? Neener neener!

I have Cubase and Cubase Audio (separate versions and Two Dongles). About 30% of the time, Cubase reports "Key Not Found - Goodbye!" and refuses to run. I DO feel encumbered, inconvenienced, and downright furious that I own legitimate copies of these programs that I cannot use due to the copy protection.

: > Copy protection DOES NOT stop pirates.
: > Copy protection only inconveniences people like YOU.

: Once again, the only one here who's inconvenienced is YOU. You don't
: have Cubase.. we do. 'Nuff said, genious.

I own Steinberg Pro12, Pro24, Cubase, and Cubase Audio - as well as FDI and FA-8. I deserve to be able to use these products without fail. I have paid my dues, and I AM INCONVENIENCED.

Aloha,

John Perez
jperez@hawaii.edu

3466. Re: Stik and cab question

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <504t44$g71@ccshst05.uoguelph.ca>
Source record: 139011

The Smooth One (smooth1@panix.com) wrote:
: : I don't know about STiK, but I use CAB with PPP under MiNTNet and there have
: : been no sites that I cannot access - and I have looked at hundreds.

: Is Mint real hard to set up? I understand if you know nothing about
: programing... you don't want to try setting up Mint.

That's not really true. I have a (relatively) completely working MintOS setup, and I haven't had to do any programming or compiling at all. In fact, I don't have GCC on my system, and only recently installed SozobonX. If you're capable of using a UNIX shell and of editting text files, you can set up a functional UNIX-like multiuser system capable of running X Window or a multitasking AES.

THeo

3467. Re: Linux & Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <504tfb$g71@ccshst05.uoguelph.ca>
Source record: 139012

Mike Freeman (daymon@mammoth.psnw.com) wrote:
: Well, from what I hear, you can't just run Netscape on Linux (I've asked
: the same question before). You have to obtain the source code for it and
: compile it for the Atari version of Linux. Unfortunately, Netscape
: doesn't give those things out. So you can't do it that way as far as I
: know. If anyone has any evidence to the contrary, or if I've gotten my
: info wrong, please correct me! I'm saying all this second hand and may
: not even be quoting it quite right. But as far a I know, that's what's up
: with that.
Why run Netscrape? There are plenty of other browsers out there, and at
least _some_ of them must be available in source code form. What about
Mosaic? Arena? Or even Chimera?
: I personally haven't been able to get CAB (or any STiK
: software) to work with my provider, so I can't comment on the quality of
: CAB vs. Netscape. It would be nice to have a Netscape version for the
: Atari, so if nothing else my provider would actually know how to help me
: out with this problem, but as it is, we're just shooting into the dark
: with my STiK set-up. Just trying anything people suggest, to no avail. :/
<Ahem> I know I'm at risk of sounding like a foaming-at-the-mouth
Mint/MintNet advocate (I think my last two or three posts have been on
the subject :)), but may I suggest installing Mint and MintNet, and
using the CAB-for-MintNet overlay? I haven't (yet) put Linux on my
system, so I can't comment on how difficult it is, but it seems to be
that one who is capable of installing Linux should be capable on
installing Mint, MintNet, etc.

THeo

3468. <<>> SIMM's: What type for basic 1040STe upgrade to 4 meg???

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <R5ORylk.graphic@delphi.com>
Source record: 139013

I want to expand my 1040STe to at least 4 megs using the built-in
expansion SIMM sockets.
Is 120ns the minimum speed that is actually utilized by the STe?
I often see 80ns or even 60ns SIMM's offered and I realize that the extra speed
is probably a waste, but they seem more available than 120ns and if priced
right......
Again, if the price is right, can 4 meg SIMM's be substituted without causing
a problem, in place of the 1 meg SIMM's that it was originally designed for?
would a 4 meg expansion using 4 meg SIMM's (I know it's overkill) require a
single 4 meg SIMM or would all 3 expansion sockets need to be populated to
have everything work correctly (13 meg in place to get an effective 4 megs)?
How many pins can be on the SIMM's? Seems like I heard that there are
2 types of 1 meg SIMM's: An IBM "flavor" with 8 256kchips on board and
a Mac "flavor" with 9 256k chips on board. I heard both variations
work in the STe sockets, but this alledged "fact" makes me wonder if
there are different SIMM pin arrangements that I need to be concerned about.
Any help is greatly appreciated.

3469. Re: <<>> Vidi-ST: Anyone know the difference in Version numbers?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <504cei$2na@freenet-news.carleton.ca>
Source record: 139014

(graphic@delphi.com) writes:
> I have been offered 2 apparently different models of the Vidi-ST frame
> grabber:
> 1) Vidi-ST version 1.2 by a person who has never used it and doesn't know
> if it is for B&W and/or for "false" color shadings of the same color or actually
> will show a full color frame.

I have version 1.29 (1990), and it is semi-colour. That is, it uses about
8 colours at a time, and saves in Degas or NEO format. There was (is) a
further hardware item which makes three passes with different filters, and
supposedly saves more-nearly-true colours.

Version 1.29 will also operate in mono, and dithers to 16 registers. I find
it works best to grab & save in colour, then translate them with Touch-Up
into b/w, if I'm going to use them for DTP, etc.

> 2) Vidi-ST version 12 (no decimal ---- the "12" stands for 12 bit color
> capture) and this owner claims this is the latest and greatest version.

I never heard of this one--I was told Rombo stopped supporting VIDI-ST
shortly after my version.

> Only old magazine article I found warns that the original version only
> was capable of "false" color (e.g. red only) renderings of the shades on
> a grey scale.

This must have meant something before 1.29.

--
Songshop Musical Productions // Before the great awakening
Box 266, Shawville, Quebec // Comes the great asleepening.
J0X 2Y0 (819) 647-6022 //

3470. Re: Shell Web Browser?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <5050jl$2n0_001@jf.intel.com>
Source record: 139015

In article <504kle$pai@news1.io.org>, fl@io.org (Frank Lockwood) wrote:
>... so far, Bill Gates has decided to ignore us...

For which we should all give thanks and sacrifice small, furry creatures.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3471. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: jdaddin@dfw.dfw.net
Message-ID: <50319j$93h@fnord.dfw.net>
Source record: 139016

John Whalley (john@whalley.demon.co.uk) wrote:
: Long Play Sample (LPS123.TTP) will play both .wav and .au as a helper
: app for CAB. Works under MiNT, but I once checked running processes
-
I downloaded the file and tried it. It gives me 2 bombs everytime I try
to run it on my Falcon. Even with a fresh, bare system.. I take it that
it is not compatible.

--Jared

3472. Re: 42 BBS ??

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <841426028_OASIS_@pwomar.demon.co.uk>
Source record: 139017

In article <18382_DCroker@mettav.demon.co.uk>
DCroker@mettav.demon.co.uk (Derryck Croker) said:-

>
>
>Hi Alistair!
>
> A> Just recently I've been trying to log on to 42 BBS. I get to the
> A> point where my modem and theirs are negotiating when suddenly the line
> A> goes quiet.
>Do you still get a connect and data transfer as usual?
>
>If so perhaps your modem is set to switch the internal speaker off once the
>negotiation has finished?

This is a slightlyy different matter but you may be able to help...
I managed to connect OK the other night but apart from the inital
logon screens everything was displayed on a single line so I ouldn't
read anything! I tried Connect & Teddyterm and all emulations in each,
what have I done wrong?

--

3473. Re: Shell Web Browser?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <504958$2vo_006@jf.intel.com>
Source record: 139018

In article <504cm4$gu7@panix2.panix.com>,
smooth1@panix.com (The Smooth One) wrote:
>
>Is there a Shell web browser that works like cab and let you see pictures
>and stuff? Is so where can I get it and how well does it work and look?
>Does it handle color and so on? Thanx for any info you can provide.

"There ain't no sech animule!"

Lynx will allow you to brows using a shell connection, but there are no graphics. You must have a SLIP/SLIRP, TIA, or PPP connection to get graphical web pages on /any/ system; on the ST, you have the choice of SLIP (with CLSIP coming Real Soon Now <tm>) under Single TOS, or SLIP/CLSIP/PPP under MiNTnet. My SLIP connection on the ST is the only thing that has saved me at home for the past 2 weeks, since my ISP "upgraded" his OS - the PC can't get email under PPP using Trumpet with Eudora or Netscape anymore, and even NOS/POP3 on the ST isn't pulling in the mail, while Antmail is chugging along just fine, thank you.

My personal feeling is that if your ISP doesn't offer uncompressed SLIP, you ought to look for another provider - the one you have obviously doesn't want to bother with providing good support - he'd rather have you go buy an expensive commerical package to access his system, then let you call the publisher of that package for support. That's my opinion as a former Netscape tech support rep as well as my personal opinion, BTW.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3474. Re: Link help needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <841423216_OASIS_@pwomar.demon.co.uk>
Source record: 139019

In article <502cg7$fff@news1.mtholyoke.edu>
kslate@mtholyoke.edu (Kevin Slate) said:-

>
>[Article reposted from comp.sys.atari.st.tech]
>[Author was Kevin Slate]
>[Posted on 28 Aug 1996 21:06:05 GMT]
>
> I could use some help with an ICD link on a Atari STe. I just
>purchased a used Link to install and can't get it to work. It came with
>just the software and the link.
> I'm trying to use it with an Conner 180 meg SCSI drive and ICDBoot
>does not recognize either the ICD Link or the Hard drive (Link or host
>adapter not found).
> Should the Link be recognized by the ICD software even if the Hard
>drive isn't?
> Should the resistor packs on the Conner matter? The drive is in a
>external case and I've tried it terminated and not terminated with the
>same results.
> I have tried changing the drives SCSI id thinking that there may
>have been a conflict but this did no good.
>
> Any ideas? What am I missing?

The only think I can think of is that your drive has parity enabled
the original link did not support this, keep termination on if it is
the last or only drive. Configure the ICDBOOT.PRG to make sure that no
drive IDs are being skipped then run it. I am assuming of course that
the drive has been formatted and partitioned for an Atari...

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

3475. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <841429344_OASIS_@ping.be>
Source record: 139020

In article <501iff$n4_001@jf.intel.com>
RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens) said:-

>In article <4vt8dm$fvp@bagan.srce.hr>, tomo@fly.cc.fer.hr (tomo) wrote:
>>
>>Martin Byttebier (Martin.Byttebier@ping.be) wrote:
>>> Hello everyone,
>>> ***************************************
>>> * On the seventh day He created Atari *
>>> ***** Martin.Byttebier@ping.be ********
>>> ***************************
>>
>> Oh, we're all Atari fans, but this is really poor, Martin ...
>
>Yes, after all, shouldn't it be obvious that She created Atari first, so
>that the rest of the work could be finished in just 6 days? <G>

Gee, that's really a good one. Thank you for that.

--

****
* On the first day She/He created Atari *
* so the world could be finished within 6 days *
******** Martin.Byttebier@ping.be ************
****

3476. Re: HSMODEM & MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: dorian@alpes-net.fr
Message-ID: <752dorian@alpes-net.fr>
Source record: 139021

Hello jdaddin@dfw.dfw.net,

On 29 Aug 96, jdaddin@dfw.dfw.net (90:800/1.15) wrote:

j> Author: Jared Addington Address: jdaddin@dfw.dfw.net
j>
j> Karl Foley (kfoley@cameo.co.uk) wrote:
j> : I managed to find a Mint driver called HSMINST.XDD. What about
j> this? -
j> I just happened to have found that program last night. It seems to
j> be very outdated and after installing it, seems to make very little if
j> any difference. Maybe my Falcon just has a flaky serial port?

Oops, sorry Jared, i forgot the driver ;)
You must have it in your mint/multitos directory (it's 1701 bytes). This
driver gives a feedback when loaded saying 'HSMODEM2 installed' and 'HSLAN
installed' for example.

BTW, a size of 256Kb for the buffers seems a bit high. Mines are set to
16384b for receiving and 8192b for sending. DON'T use the serial.cpx with
HSModem, use fserial.cpx instead.

-- The thorns which I have reaped are of the tree I planted.

use 'dorian.darcourt@p9.f107.n320.z2.fidonet.org' instead. Thanks.
2:320/107.9@fidonet.org - 90:800/1.9@nest.ftn - 51:901/1.9@atarinet.ftn

--

3477. Re: Q: ZIP drive on ST...what do I need?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32254BD7.177D@bruker.de>
Source record: 139022

Brian Rost wrote:

> I know I can buy Link to get the SCSI connection, but what about
> software drivers that will let me mount and format the ZIP disks
> themselves? Iomega obviously does not offer them. Are there any
> shareware or commercial solutions to use a ZIP with my ST?

Any driver that supports removable media will do. I you want to make use
of the password based read/write protection of the ZIP drive you should
have a look at HDDRIVER
(http://acp5.chemie.uni-kl.de/hddriver_english.html).
Note that HDDRIVER in the current version doesn't support formatting.
The new version 6.0 will be available in about two weeks and will
support formatting as well as DOS compatible partitioning.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

3478. [FS] Falcon030

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <503ugs$pol@studs.sci.kun.nl>
Source record: 139059

Hi,

For sale in The Netherlands:

Falcon030, built in Lighthouse Tower, 200W Power supply built in,
(ready for a bare SCSI2 HD. One is actually built in, but I want to
keep that.)
65M Conner IDE 2.5" HD
BlowUP FX board, 40MHz, 4M FastRAM (so total of 8M RAM)

Original software:
Turbo C 2.0
Pure C 1.1
NVDI 3
N.AES
Lots of shareware. Complete MiNT setup, complete TeX setup if
required.

Books:
`Het complete ATARI ST boek', Sybex
The Atari Compendium, 2-part version

Everything together HFl 1195,- (US$ 685,-, DM 1045,-)

Mail me for more information.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

3479. Re: WTB: A mouse for my STF

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GH4UAHVCUp@tos.ak.planet.gen.nz>
Source record: 139060

In <3221EE0E.55A@worldnet.att.net> Dan Phillips wrote :

>You can also get a serial mouse driver from Cyrel in Canada (I think it's
>actually shareware, you should be able to get it from umich) if you don't
>mind tying up a serial port.

Alternatively, you can use Mouse 2.5, a serial mouse driver. This works with
any Microsoft compatible serial mouse, and can use the middle button
as either a real middle button or to act as double click and other actions.

I think this program is Freeware, but feel free to correct me if I am wrong
on this.

--
+-------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+-------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

3480. Re: HSMODEM & MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: jdaddin@dfw.dfw.net
Message-ID: <5031ou$93h@fnord.dfw.net>
Source record: 139061

Mikko Larjava (mitala@sol.utu.fi) wrote:
: No idea. How big are the serial buffers? Are you using rts/cts handshake?
: Which programs does it?
:
The buffers are all set to 256k. I have rts/cts set in my control panel.
I get this problem a lot when using Lynx, Antmail, and occasionally with
CAB. And just to recap, I have a Falcon, 14.4 modem, and am using
MiNT+Net to connect via PPP using the 'pppd' program version 2.12 .

--Jared

3481. Re: TTM194 monitor for MSTE

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Neil@yr-ynys.demon.co.uk
Message-ID: <35663705_Beta01_OASIS_NEWS@yr-ynys.demon.co.uk>
Source record: 139062

>I'm contemplating getting a TTM194/Moniterm Viking for a PAK'd MSTE
>(if I can get one) to run with a Matrix graphics card.
>
>One question:
>Apart from the 1280x960 x2 resolution - can it be used in other
>resolutions? i.e. 640x400 Hi Res for compatibility, and perhaps
>medium res (using greyscale for colour).

I have an EIZO flexscan 6500 (multisync) 21" mono monitor running in 1280x960 on my tt (tt high). It also does _all_ of the other resolutions and made an excellent job of st high from an stfm. Very much worth looking out for (worth around uk300 s/h in good condition).

Best wishes

Neil

--

... _ /
���□�){ trumpeter@cix Neil Martin
� \ <neil@yr-ynys.demon.co.uk>

3482. TOS <-> LINUX

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Andreas.Soller@dlr.de
Message-ID: <DwwIFp.KqC@news.dlr.de>
Source record: 139063

Hi,

I own a 1040STF and a Linux-Pentium. Are there any programs that allow
the ST to have access to the Linux-partitions (like ghostlink for
ST<->DOS) ?

Thanks in advance.

Andreas Andreas.Soller@dlr.de

3483. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <322573F3.41C6@in.tu-clausthal.de>
Source record: 139064

John Steinmetz wrote:

> I am no C programmer.

Try the Book by Kernighan & Ritchie (I don't remember the english
title). Then jump into the cold water and start writing. At least thist
helped me.

> 5. AV protocol aware (A MUST!!!)

Is there a good Documentation of it somewhere? I'd like to add it to my
Falcon MIDI player I am devellopping.

> 6. does not draw a window, dialog box or anything else on the screen! Just plays the
> sound!

Maybe I'll add a feature to do this as well...

> 7. for samples with non-atari frequencies, should re-sample upon loading, then play it.

How about trigonometic Interpolation. It is said to be very fast and
should get the best results here... (Just if someone is goning to write
it)

Christof

3484. Anyone got and/or tried XaAES (beta 5) recently?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Fabrice Gamberini <fabrice.gamberini@art.alcatel.fr>
Message-ID: <9608291501.AA10227@rtbdat150n.CAO>
Source record: 139065

hello,

as i was considering a replacement for aes to use
under mint, i got a message about XaAES Beta 5,
with a pointer to http://www.i-way.co.uk/~c_graham/files.html
which appeared invalid.. :<

has anybody found a way to grab it, is there an ftp site
holding it ??

while i'm at it, could anybody give the minimal config needed,
Tos version, Ram size and what desktop can be used - will
Thing or Gemini fit ?? (will a 4/30 megaST be OK ??)

TIA

fab.

Knight of Ni: We are now *no longer* the Knights Who Say "Ni"!
...
Knight of Ni: We are now the Knights who say "Ekky-ekky-ekky-ekky-z'Bang,
zoom-Boing, z'nourrrwringnmmm".

3485. Shell Web Browser?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <504cm4$gu7@panix2.panix.com>
Source record: 139066

Is there a Shell web browser that works like cab and let you see pictures
and stuff? Is so where can I get it and how well does it work and look?
Does it handle color and so on? Thanx for any info you can provide.
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

3486. Re: FTP & BBS

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GH4UAHVGUp@tos.ak.planet.gen.nz>
Source record: 139067

In <841002346_OASIS_@pwomar.demon.co.uk> Paul Womar wrote :

> Stuart@shaw1.demon.co.uk (Stuart) said:-
>>I'm not planning on Making a FTP site at the moment but how do you make one?
>>Can someone sent me some details?

If you have a spare machine and a leased line, or some kind of permanent
connection to the internet, then you can. But depending how much use
your site gets, you may need a very powerful computer.

If you use a Unix system (MiNTNet, Linux or NetBSD on an Atari TOS machine)
you should be able to just use ftpd ftp server.

I have this running on my TT030 under MiNTNet and it works very well.
You can also use an http server such as NCSA HTTPd or CERN HTTPd on a similar]
setup if you want a WWW page.

--
+-------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+-------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

3487. Re: ST Games - future world

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960829113308.7614A-100000@defender.lm.com>
Source record: 139068

On Wed, 28 Aug 1996, Guy Harrison wrote:

> In article <5004eq$bcb@bell.maths.tcd.ie>
> ian@maths.tcd.ie (Ian Keegan) said:-
>
> >
> >as you may have guessed from my previous post
> >i have been digging up all my old ST games and
> >getting all nostalgic.
> >
> >however i am pissed off with this game 'future worlds'
> >from Delphine. i mean , i go into the room, i see the
> >typewriter etc, i have the flag, and i cant get anywhere.
> >i have been stuck on the first part of the game for the past
> >2 years!!
> >heeeeeeeeelp!
> >do i put the flag on the map? doesnt seem to want to go
> >there....
>
> There's a tiny hole somewhere on the map iirc - just a single black
> pixel. It took me ages to find that and stick the flag in. I then got
> stuck in the next room and gave up.
>
> If you happen to get past the next room let me know!
>
HINT: look at or examine the ribbon in the typewriter! This will give you
the combination to punch into the keypad.

>
>
> --
>
> Guy Harrison
>
> Email guy@swampdog.demon.co.uk
> swampdog@dial.pipex.com
> Web http://www.swampdog.demon.co.uk/index.html
>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help

North East Ohio ST Atari Group |Support board for Dr. Bobware

3488. Re: Link help needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960829114518.7614B-100000@defender.lm.com>
Source record: 139069

On 28 Aug 1996, Kevin Slate wrote:

>
> [Article reposted from comp.sys.atari.st.tech]
> [Author was Kevin Slate]
> [Posted on 28 Aug 1996 21:06:05 GMT]
>
> I could use some help with an ICD link on a Atari STe. I just
> purchased a used Link to install and can't get it to work. It came with
> just the software and the link.
> I'm trying to use it with an Conner 180 meg SCSI drive and ICDBoot
> does not recognize either the ICD Link or the Hard drive (Link or host
> adapter not found).

Sounds like whoever you bought it off of didn't send the right version of the ICD software! Since the Link doesn't have the ICD clock in it, the "regular" ICD utilities wont recognize it as an ICD host adapter! You need either the ICD link software or the ICD PRO version. Unless you can get them off of the person that sold you the Link, I think you may end up having to pay for them. Try http://www.icdinc.com and leave e-mail there!

> Should the Link be recognized by the ICD software even if the Hard
> drive isn't?
> Should the resistor packs on the Conner matter? The drive is in a
> external case and I've tried it terminated and not terminated with the
> same results.

Once you have the right software, then it will make a difference whether the drive is terminated or not! If it is the last or only SCSI drive it should be terminated.

> I have tried changing the drives SCSI id thinking that there may
> have been a conflict but this did no good.
>
> Any ideas? What am I missing?
>
>
> --
>
> _____________________________________
> | | > ________
> | Kevin Slate - Mount Holyoke College | > | ___ \
> |-------------------------------------| > | |___) |OSTON
> | kslate@mhc.mtholyoke.edu | > | ___ <
> | Network & Technical Services | > | |___) |RUINS
> | - http://kyle.mtholyoke.edu/ | > |________/

```
> | - http://home.mtholyoke.edu/~kslate/ | >
> |_____________________________________| >
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> --
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> _____________________________________
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> | Kevin Slate - Mount Holyoke College | > | ___ \
> |-------------------------------------| > | |___) |OSTON
> | kslate@mhc.mtholyoke.edu | > | ___ <
> | Network & Technical Services | > | |___) |RUINS
> | - http://kyle.mtholyoke.edu/ | > |________/
> | - http://home.mtholyoke.edu/~kslate/ | >
> |_____________________________________| >
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```

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3489. .au player?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: al220@torfree.net
Message-ID: <Dwwo8A.Cxr.0.sheppard@torfree.net>
Source record: 139070

Hi there

I was just wondering if someone in the know could tell me if it is possible to play .au files on my mega4/ste. How about it?

I'll thank you for your help,

Jonathan
--

3490. reverse minit.ttp?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: al220@torfree.net
Message-ID: <DwwoLw.E14.0.sheppard@torfree.net>
Source record: 139071

Greetings,

I would just like to know the switch which will allow minit.ttp to
_un_format a drive which has been set up for a minix FS.

I would be endebted to you for this info.

Jonathan
--

3491. Re: HP Laserjet 4P screen dump

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <841410346_OASIS_@ping.be>
Source record: 139072

In article <3223A27F.495D@worldnet.att.net>
Dan Phillips <xiting@worldnet.att.net> said:-

>Is anyone aware of a shareware/PD utility to allow screen dump _and_
>save-to-disk of any resolution/bit plane to the LJ4P from a Falcon?
>
>

Imagecopy 4, JML snapshot and the good old snapshot accessory just to
name a few.
Imagecopy is a commercial packet which besides screendumps can do much
more. It's also an excellent utility for printing mono and color
graphics. You can use it for converting graphics from one format to
another.
Imagecopy can be obtained from
FaST Club
PO Box 101
Nottingham
NG2 7NN
England
E-mail: stclub@cix.compulink.co.uk

JML snapshot is a German shareware program. It's like the name says a
snapshot accessory. With JML snapshot you can save the snapshot to
disk into three formats (X)IMG, IFF and TIF. Very nice utility. I
don't know if this prog can be found on the net. (I've got it directly
from the maker)

Snapshot.acc can be found on any well sorted Atari ftp-site. It can
save screendumps on disk in (X)IMG format I believe.

Hope this help

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3492. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <841411914_OASIS_@ping.be>
Source record: 139073

In article <841258428_OASIS_@whalley.demon.co.uk>
john@whalley.demon.co.uk (John Whalley) said:-

>Long Play Sample (LPS123.TTP) will play both .wav and .au as a helper
>app for CAB. Works under MiNT, but I once checked running processes
>with PS.CPX after using it and it leaves something listed as "zombie"
>each time you run it. Each seemed to have a memory usage of 0 bytes
>and I couldn't get rid of them. As I'm not that clear what a zombie
>is, it might pay to check it out first. The program works like a charm
>under single TOS.
>

LPS123.ttp works fine under Mint indeed. After reading your message
I've checked the running processes with Xtask and yes LPS.ttp seems to
leave sometime each time it has run.
As a complete Mint dummy (I'm using Mint but that's all) I wonder if
this could do some harm. Has someone an idea about that?

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3493. Re: Help! Info wanted concerning "FTP.CNAM.FR"

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <504fvf$ju@mn5.swip.net>
Source record: 139074

In article <841277918_OASIS_@pwomar.demon.co.uk>, Paul@pwomar.demon.co.uk says...

>From what I hear ftp.cnam.fr is just a smarthost and in fact connects
>you to specific machines, and for a while the link was broken ie when
>you access ftp.cnam.fr for the atari stuff you are actually connect to
>sunsite i'm not sure but just check to see if the ftp address works
>again and if so just add that. I'm open to correction of course :-)

ftp.cnam.fr Atariarea is back online again. And it is updated with
new files..

--



3494. Re: Shell Web Browser?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: fl@io.org
Message-ID: <504kle$pai@news1.io.org>
Source record: 139075

The Smooth One (smooth1@panix.com) wrote:
: Is there a Shell web browser that works like cab and let you see pictures
: and stuff?

By shell, I assume that you are loggin on using comms software like Freezedried, Connect, Stalker, etc. and using the Lynx software resident on your server's machine(s). By it's very nature, shell access is TEXT ONLY, and if you can access Web pages from it, you will only see the text portion, and whatever text the page author has inserted to be displayed in lieu of an image (most of the time this means, sadly, [IMAGE]).

If you want Web access with pictures, you have to go with STIK/CAB, or MINT for the Atari machines -- so far, Bill Gates has decided to ignore us so there is no Microsoft Browser available, neither is there Netscape.

Regards,

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

3495. Re: Anyone got and/or tried XaAES (beta 5) recently?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <841431064_OASIS_@ping.be>
Source record: 139076

In article <9608291501.AA10227@rtbdat150n.CAO>
Fabrice Gamberini <fabrice.gamberini@art.alcatel.fr> said:-

>hello,
>
>as i was considering a replacement for aes to use
>under mint, i got a message about XaAES Beta 5,
>with a pointer to http://www.i-way.co.uk/~c_graham/files.html
>which appeared invalid.. :<
>
>has anybody found a way to grab it, is there an ftp site
>holding it ??
>
>while i'm at it, could anybody give the minimal config needed,
>Tos version, Ram size and what desktop can be used - will
>Thing or Gemini fit ?? (will a 4/30 megaST be OK ??)
>

Why don't you try N.AES. It's runs very smoothly with mint but
AFAIK you can't find it on the Net. If you want to know more just pay
a visite to http://www.overscan.com
N.AES comes with a special THING desktop but Gemini will work too. It
runs on every Atari (dixit the programmer)

Hope this help.
Martin
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3496. Re: <<>> Vidi-ST: Anyone know the difference in Version numbers?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3225d6f0.3435578@news.airtime.co.uk>
Source record: 139077

On 29 Aug 1996 15:19:46 GMT, cj439@FreeNet.Carleton.CA (Robert Wills)
wrote:

>> 2) Vidi-ST version 12 (no decimal ---- the "12" stands for 12 bit color
>> capture) and this owner claims this is the latest and greatest version.
>
>I never heard of this one--I was told Rombo stopped supporting VIDI-ST
>shortly after my version.

GET VIDI ST (12) If you have the option, its miles better, you can
grab screens from your telly or video in full colour, supports 16 or
256 colours, spectrum 512 colour, you can even grab true colour or
whatever, but you need a viewer as vidist will grab it but not show
it...unless you have a falcon of course:)
But no extra needed, you can grab colour shots straight from source,

Video? well I think it only grabs the video in 16 greyscales,

I havnt got my copy now as I needed features only videomaster could
offer, but for colour grabbing without any set up hassle or extra
hardware, you need VIDIST (12)

No idea where from or how much or anything other than the above, but
the above is true as I used to own one :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3497. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <3225D7C8.5D71@intuit.com>
Source record: 139078

JEDI wrote:
>
> And just how, oh mightily brainy one, does this even remotely address
> the point that software protection only encumbers YOU and those like you?
>

Hey genious, if software copy protection only encumbers us and those
like us, why is it encumbering YOU? I HAVE a legit Cubase copy and am
quite happy with it.. I feel, well, unencumbered! You, on the other
hand, don't HAVE Cubase! Feeling encumbered? Neener neener!

:)

> 3) I most probably have MUCH more 'original' software than you

Oooooh... you da man.

> Copy protection DOES NOT stop pirates.
> Copy protection only inconveniences people like YOU.

Once again, the only one here who's inconvenienced is YOU. You don't
have Cubase.. we do. 'Nuff said, genious.

Now, school is starting, so get back to 6th grade.

-Mark

3498. Spammers burn in Hell! (was Re: I had to try it!)

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <5047sf$2vo_001@jf.intel.com>
Source record: 139079

In article <b93_9608280405@flight.org>,
Paul.Muehlbauer@flight.org (Paul Muehlbauer) wrote:
>
(In our last episode, we saw a truly pathetic lUser from Oz say:)
>
>M > Sorry to post this to your newsgroup, but I had to try it! I
>M > read this and thought, "What could I lose?" Read through it
>M > and maybe you'll like to try it as well! But please be honest.
>M > That is how it works. "MAKE-MONEY-FAST"
>
>Ok, I'm not replying to the jerk that sent this. His message doesn't even
>pretend to be legal. It doesn't even pretend not to be a pyramid. These
>things are illegal.
>
>So, how do we go ahead & get the law after this guy?

Already handled, Paul. I sent email to his postmaster, and I was informed
his account was cancelled and he's up for academic discipline. Getting the
"real" law to prosecute is a nice idea, but probably won't happen in this
case, at least.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3499. Re: <<>> Vidi-ST: Anyone know the difference in Version numbers?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <504958$2vo_005@jf.intel.com>
Source record: 139080

In article <ZbHR6Eo.graphic@delphi.com>, graphic@delphi.com wrote:
>
>I have been offered 2 apparently different models of the Vidi-ST frame
>grabber:

If the thing doesn't come with the VIDI-RGB adapter (which plugs into your printer port, I beleive), then it's monchrome only. I have the VIDI-ST, and it comes with some cellophane filters which, when used with a video camera and a still image, will allow you to make your own color captures, but it is by no means color all by itself.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3500. Re: Falcon with 14meg...

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <Dwx1s7.4Hr@cix.compulink.co.uk>
Source record: 139081

In message <Pine.BSI.3.94.960825164958.12486A-100000@usr07.primenet.com>,
kellis@primenet.com said:

>Hi, I would like to upgrade the falcon from 4 to 14 or 16meg.
>BTW I never understood, is it 14 or 16??

You can install 16MB, however the top 1.7MB overlap the ROM and are
not useable.

Barry wilsontjb@cix.compulink.co.uk

3501. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: JEDI@osu.edu
Message-ID: <505112$5vt@charm.magnus.acs.ohio-state.edu>
Source record: 139082

In article <3225D7C8.5D71@intuit.com>, Mark Fassett <mark_fassett@intuit.com> wrote:
>JEDI wrote:
>>
>> And just how, oh mightily brainy one, does this even remotely address
>> the point that software protection only encumbers YOU and those like you?
>>
>
>Hey genious, if software copy protection only encumbers us and those
>like us, why is it encumbering YOU? I HAVE a legit Cubase copy and am

I don't have it and have no use for it.
However, some of those here who do have it (or perhaps it was
other similar packages) HAVE complained about the dongles.

Furthermore, the comment was general and not limited solely to Cubase.

If Cubase is one of 'them dongled programs' then you, in effect, 'bent
over a said ahhh' when you bought it for putting up with such lack of respect
from the developer.

>quite happy with it.. I feel, well, unencumbered! You, on the other
>hand, don't HAVE Cubase! Feeling encumbered? Neener neener!

>
>:)
>
>> 3) I most probably have MUCH more 'original' software than you
>
>Oooooh... you da man.

Your blatherings are quite irrelevant.

>
>> Copy protection DOES NOT stop pirates.
>> Copy protection only inconveniences people like YOU.
>
>Once again, the only one here who's inconvenienced is YOU. You don't
>have Cubase.. we do. 'Nuff said, genious.

Fine, if you like dongles, like disks you cannot make archival
backups of, and like packages you cannot install to a HD, then that is your
sick twisted little business.

Some of us would prefer not to be treated like thieves when we buy
software and put money in some developer's pocket.

Copy Protection does not obtain it's stated goal. The only sort of
person it will ever be there to encumber (whether you'd care to admit to this
or not) would be you.

>
>Now, school is starting, so get back to 6th grade.

If this is the best you can come up with it is little wonder that
piracy is still rampant.

3502. GEMULATOR DEMO at www.emulators.com

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <5050c8$2to@news1.halcyon.com>
Source record: 139083

First of all, Branch Always Software now has a new name:

EMULATORS, INC!

We also have a new web page at:

http://www.emulators.com/

But don't worry, we're still the developers of Gemulator, the de facto Atari ST emulator for PCs that a few people have unsuccessfully tried to clone lately. Well, I'm happy to announce that earlier this summer we released Gemulator 96 version 4.15M and next week, by popular demand, we'll be making available the first ever demo version of Gemulator and releasing the Gemulator 96 version 4.50 upgrade. So don't miss it! The place to be is www.emulators.com and the date is Sep. 3.

In a nutshell, Gemulator 96 does everything the Magic PC and TOSWIN emulators are desperately trying to do:

- Runs on Windows 3.1, Windows For Workgroups, Windows 95 and Windows NT. You won't need to change emulators when you change operating systems. Our competitiors either don't support Windows 3.1 or they don't support NT.

- Runs in both hardware and software modes. Gemulator 96 still supports TOS 1.0, 1.2, 1.4, 1.65, and TOS 2.06 ROMs on a card, allowing you to emulate any model of Atari ST. Gemulator now also runs on notebook computers using the software based MagiC operating system. Both MagiC 2 and MagiC 4 are now supported.

- Super fast speed. Gemulator 96 has been optimized even more to the point where a 75 Mhz Pentium now matches the full speed of a 32 MHz Atari TT. Our competitors barely match the speed of an 8 MHz ST. (Our competitors fix their emulators to give bogus benchmark results to make it look like they run faster. But if you do a side-by-side comparison with a real Atari computer, you'll see the trick).

- Full screen support. Gemulator 96 can run either in a windows or full screen, just like the DOS version of Gemulator, only faster.

And the best part, PRICE: while our competitiors continue to charge from between $200 to $500 for their emulators, complete ready to run Gemulator packages cost about $120 to $150. So go ahead and try the others, then on September 3 come try Gemulator 96.

By the way, does anyone know what the status is of the So. California show that was scheduled for Sep. 21? I'd love to come down and demo the new products but I haven't heard anything first about that show or any

other show coming up. If you have any info about upcoming shows send me an email.

- Darek @ Emulators, Inc.

--

Darek Mihocka. Worldwide distributors of Gemulator and Xformer.
Emulators, Inc., 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 http://www.emulators.com/

3503. Re: Link help needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: rbmier@visi.com
Message-ID: <50536q$rqd@darla.visi.com>
Source record: 139084

> kslate@mtholyoke.edu (Kevin Slate) writes:
>

> I could use some help with an ICD link on a Atari STe. I just
> purchased a used Link to install and can't get it to work. It came with
> just the software and the link.
> I'm trying to use it with an Conner 180 meg SCSI drive and ICDBoot
> does not recognize either the ICD Link or the Hard drive (Link or host
> adapter not found).
(SNIP)
> Any ideas? What am I missing?
>
>>>>
Humm, what happened? I answered this yesterday and nothing is
here. Anyway, you mush patch your Hard Drive so it is suppling TERM PWR
out on to the SCSI bus (Pin 26). This is how the ICD Link get's it power.
I don't know if this can be done on a Conner 180 Meg. If you have WWW
access, go to www.seagate.com and look up your model HD. They'll have
the Spec's and a diagram showing the possible patching and the use of
each set of pins.

Rich Mier

3504. Re: Gluestik is there.

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GH4UAHVEUp@tos.ak.planet.gen.nz>
Source record: 139085

In <555307844.97379.79.starship@3rdplanet.com> wrote :

>mbecroft@tos.ak.planet.gen.nz barked in COMP.SYS.ATARI.ST on 25 Aug 96:
>
> m> Isn't zoo standard?
>
>Not really. Every web site I have visited (nad the firewall proxy where I
>work) recognizes zip as a binary file; many recognize lzh, but not all of
>them; some recognize arc; I haven't found one yet that knows zoo files are
>binaries, so I can't get them via http at all.

If you are using Lynx, then press D and the currently selected link will
be downloaded as a binary.

--
+-------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+-------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

3505. Myriad desktop?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GH4VFEUQUp@tos.ak.planet.gen.nz>
Source record: 139086

Some time ago now, I heard of an excellent desktop known as Myriad.

It sounded fantastic, hearing from someone who had seen a beta version,
but I have not heard any more of it for some time now.

If you know who the author is and how to contact him, or if you know anything
more about Myriad, please let me know. I want to find out more about this.

Thanks.

--

+-------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+-------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

3506. My stinki'n SLM 605 is for sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: rune <jagr@dataphone.se>
Message-ID: <01bb9602$cd130f60$4b5f17c2@jagr.dataphone.se>
Source record: 139087

I have a shitty, junky, stinking SLM605 laaaaaaaaaaaaaaaaaaaser
printer for sale.

Is there anyone who wants this shit-printer ?

It's located here just behind me in the closet. I don't want
to see that junk so I put it there.

Should we start off at 1 buck and let the bidding begin ?

/rune runk

3507. SAMpled Sound

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32261a7f.20733179@news.airtime.co.uk>
Source record: 139088

Looking for some samples, needed for background music in game
project,
Needs to be sampled at
12517Hz, 25033Hz or 50066Hz,

Needs to loop,and not be able to tell when it does loop IYKWIM?

Needs to be as long as possible,Length of tune before loop I mean?

Any Regular Format and signed or unsigned,

Anyone well into making Sampled sound can maybe offer a selection?,
anything in size from 60000 to 400000, but definatly less than half a
meg in size please,

Well anyone got the above, ? It is for a freeware project, so can
only offer in doc credit <smile>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3508. Re: Help! Messed up my HD!

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3225BAEB.42B1@cfcsc.dnd.ca>
Source record: 139089

John Thaanum wrote:
-snip-
> I rebooted. All the AUTO folder stuff was loading normally, until it got to
> MiNT where it locked up. No bombs or anything, just locked up. I tried a
> few more times, same result. I tried booting off a floppy. AHDI (ver5, I
> know, it's old...) would give two bombs and return to the desktop without
> loading the driver.

Sounds like you could really use a boot manager. try XbootIII, it's great.
Superboot is good to, and the Falcon one is excellent.
Otherwise it looks as if your ahdi is corrupted :^) just kidding
1)turn off your hard drive; 2)turn on your Atari; 3)open floppy disk and
folder(or auto folder) where ahdi.prg is; 4)turn on hard drive and wait for
it too power up; 5)run ahdi, _hopefully_ you will see your hard drive acknowledged!
6)select a: drive on desktop and go to menu bar to add c: hard drive to desktop;
7)go to c:\auto and rename that pesky mint.prg to you know what! :^)
> My only other idea is to try to download another copy of MiNT and squeeze it
> onto a floppy with AHDI and see what happens. If anybody else can help or
> offer a suggestion, I'd appreciate it a lot.
> Thanks,
> John Thaanum thaanuj@peak.orghope this helps!
--
Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

3509. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <653_9608291525@flight.org>
Source record: 139090

> I was willing to pay US$275 for Lattice C just to get this program on my
> hard d
> rive, so
> you can easily guess I would register someone's shareware offering in a
> second.
>
> Please?? :)

Heh, well I'd have to learn GEM programming first, all I know is the
standard libraries right now... :P (though no one wants it to display
anything... Maybe if there is no command line, it'll run in interactive
mode, and with a command tail it'll just play the sample.)

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3510. Re: Epson Stylus 800 Driv

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <654_9608291525@flight.org>
Source record: 139091

> If I recall correctly, this is an Esc/P2 printer... (Ignore the following
> if I am wrong!) If you're looking to run this w/ PageStream, you can
> use the PGS printer driver stored on atari.archive, although I've found
> that some printers that use the Esc/P2 emulation can't handle the high
> end density settings. Use the 360x360 settings and they work just fine.

As I understand it, all Esc/P2 does is have the printer itself handle the scaling of its built-in outline fonts, postscript style, rather than have the computer do it. Also, the Stylus 800 is only a 360dpi printer, so of course anything higher than 360x360 isn't gonna work.

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3511. Re: HD Driver & Iomega JAZ

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32254B19.263A@bruker.de>
Source record: 139092

Daniel W McAndrew wrote:

> sure. Clock patch??? I'm not exactly sure which you mean - I have

The clockpatch is a hardware fix most Falcons need in order to get SCSI
working properly. I don't have more information because I'm no hardware
expert but sometimes there are postings in this group describing the
patch.
--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

3512. Re: CAB and Mintnet

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: ebertbd@tick.informatik.uni-stuttgart.de
Message-ID: <504mna$63k@zdi.informatik.uni-stuttgart.de>
Source record: 139093

"Neron N. Nesmith Jr." <aj620@detroit.freenet.org> writes:

>At a recent meeting of a local Computer User Group (WAUG) a member
>reported that CAB and Mintnet can be used with a PPP account.

>Has anyone had any luck with configuration?

Here! There is a complete Unix-like setup running on my machine.

>What does it take to set this up?

If you only want to connect to a provider, it's probably best to
use a modified taf (you need to update pppd and mintnet, and you
can delete all the X-Stuff. Also you can run it from a Tos-Partition).
If you want to have a Unix, like me, the KGMD is a good point to
start with.
When it is running, you should install gluestik and use cab and the
cab.ovl for stik (it's more stable than the .ovl for mintnet).
You can also use Antmail (pop3) Duftp (ftp) and so on...
--
cu,
Bernd

http://wwwcip.rus.uni-stuttgart.de/~inf12098/

3513. Re: TOS <-> LINUX

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3225DF47.2574@worldnet.att.net>
Source record: 139094

Andreas Soller wrote:
>
> Hi,
>
> I own a 1040STF and a Linux-Pentium. Are there any programs that allow
> the ST to have access to the Linux-partitions (like ghostlink for
> ST<->DOS) ?
>
> Thanks in advance.
>
> Andreas Andreas.Soller@dlr.de

Well, I was going to ask my question when I was more ready for it, but
this seems like a good time. Beyond serial sharing of drives, is there
support for the LAN port on the MSTE/TT/Falcon to connect to a PC? I know
there are network cards for the PC that allow Appletalk connection to a
multi-platform network, but is this the same hardware for the
Atari LAN and are there drivers for networking Ataris under Linux?

Thanks,

Dan

3514. Reading Mac format HD floppies

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: gary@imco.demon.co.uk
Message-ID: <841423272_OASIS_@imco.demon.co.uk>
Source record: 139095

Can it be done with an STFM with a HD floppy drive?
How?

Ta, Gaz.

--

Gary Noack @ IMMORTAL COILS, Huntingdon, England.
WWW: http://www.imco.demon.co.uk/
e-mail to: gary@imco.demon.co.uk
phone/fax: +44 (0)1480 497730

3515. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <3225DAA8.35BE@intuit.com>
Source record: 139096

JEDI wrote:
>
>

blah, blah, blah, incessant whining..

At least have the balls to use your own name, coward.

3516. Re: SLM 605 laser printer FS

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <3225DB33.48CD@intuit.com>
Source record: 139097

rune wrote:
>
> Yep, my laser printer is for sale. Has hardly ever
> been used - as good as new.
>
> Let the bidding begin! (Iï¿½m already stinkin' rich
> so I can afford such a comment, hehe).

Yea, I'll take the printer off your hands.. I'll just rescue it
from the nearest water closet, eh?

3517. Re: Imagecopy4 advise

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DwwJL2.1tp@tron.bwi.wec.com>
Source record: 139098

One feature I especially like in Imagecopy 4.0 is it's easy manner to
create and catalog thumbnail images of the pics you need toorganize and
manage.

This is one powerful and easy to use feature not found in too many other
applications.

(Food for thought.)

In article <11648005_000028_OASIS_NEWS@bertste.demon.co.uk>,
slider@bertste.demon.co.uk says...
>
>-----BEGIN PGP SIGNED MESSAGE-----
>
>I wondering whether to purchase a copy of Imagecopy4.
>
>I have use gemview and speed of light on my 4 meg STE with mono & color
>monitor. I was wondering if there is a demo version of imagecopy4 that
I
>could try before registering with one of the other viewers.
>
>Is Imagecopy any faster at loading jpg's, it can take some time with the
>programs I have tried, but the results are very good.
>
>I do like the sound of imagecopy4 but I would appreciate any comments on
>it's use.
>
>Can I view jpg's on my color monitor as well as with SOL ot Gemview?
>
>What is the best program for picture viewing (jpg) on the STE?
>
>All replies appreciated
>
>
>**
> Robert Stead
>**
>
>
>-----BEGIN PGP SIGNATURE-----
>Version: 2.6.2
>
>iQB1AwUBMh4MfCRlzBbmvuD5AQH7kgMAvtjA9P4ZVDULw3SXX/3qzmL1qqVmFk7e
>ty+tL0mIzrSKB/fse0Mquo2FPGs6NM27rbR/VYOmOrj0FRKNMIbM1O8WxghTA2Bz
>E13QPLkf8f2Cbo4JQYsa2yu6qjAEkzXC

>=rO/z
>-----END PGP SIGNATURE-----
>
>--
>
>
>
>
//
>

> slider@bertste.demon.co.uk
>

>
\\\
>
>
%_%
> % ATARI : TOS 1.62 : 4 MEG STE : CM8833-II : SM124 : 14400/V.32bis
%
>
%_%
>
> **********************************
> * *
> * PGP Public Key on Request *
> * *
> **********************************
>
>

>

>

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>
>
>

3518. Re: into the water closet

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <5047sg$2vo_002@jf.intel.com>
Source record: 139099

In article <50212s$omp@ccshst05.uoguelph.ca>,
thopman@uoguelph.ca (Theodore L Hopman) wrote:
>
>rune (jagr@dataphone.se) wrote:
>
>: Throw all your garbage (some claim it should still
>: be called 'machine' - that ATARI junk) into the
>: nearest water closet.
>
>Real good customer relations here...This is the same guy that's trying to
>sell an SLM605. Yup, you can definitely attract buyers by posting flame
bait.

May I suggest that he's more than likely simply trying to commit postal
fruad, rather than trying to sell an actual physical item? My bet is he
doesn't even own an SLM605; he just figures someone will send him a check
or money order, sight unseeen, and he'll then be the founder of yet another
new make.money.fast.<tm> scam.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3519. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <5047sg$2vo_003@jf.intel.com>
Source record: 139100

In article <50319j$93h@fnord.dfw.net>,
jdaddin@dfw.dfw.net (Jared Addington) wrote:
>
>John Whalley (john@whalley.demon.co.uk) wrote:
>: Long Play Sample (LPS123.TTP) will play both .wav and .au as a helper
>: app for CAB. Works under MiNT, but I once checked running processes
>-
>I downloaded the file and tried it. It gives me 2 bombs everytime I try
>to run it on my Falcon. Even with a fresh, bare system.. I take it that
>it is not compatible.

I believe we had a report that it worked fine on a Falcon. Have you set
any environment strings for LPS, or have you tried a simple drag & drop
operation?

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3520. Re: <<>> SIMM's: What type for basic 1040STe upgrade to 4 meg???

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <504957$2vo_004@jf.intel.com>
Source record: 139101

In article <R5ORyIk.graphic@delphi.com>, graphic@delphi.com wrote:
>
>... 1040STe ...
>Is 120ns the minimum speed that is actually utilized by the STe?

Acutally, 150 ns is probably fast enough, but whatever you can get cheaply
is fine. 70ns or 80ns are the most common.

>Again, if the price is right, can 4 meg SIMM's be substituted without
>causing a problem...

Yes, but unless you are planning to perform modifications, it's pointless -
the STe will see only 1 meg per SIMM maximum. You have to plug in SIMMs to
at least 2 sockets to use it, so even using 4 meg x 8 bit SIMMs, you'd get
only 2 megs with 2 SIMMs.

>How many pins can be on the SIMM's? Seems like I heard that there are
>2 types of 1 meg SIMM's: An IBM "flavor" with 8 256kchips on board and
>a Mac "flavor" with 9 256k chips on board.

You must use 30 pin SIMMs. The 72-pin (or PS/2) SIMMs are physically too
large and wouldn't work even if they would fit because the pinotu is
different. It doens't matter if you get 8-bit (which incidentally is the
Mac, or non-parity, version) or 9-bit (IBM, or parity) SIMMs; the STe will
only "see" 8 bits per SIMM. It is best to get 4 identical SIMMs, however,
for a number of technical reasons which are indistinguishable from voodoo.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3521. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: JEDI
Message-ID: <5043g0$gl2@lex.zippo.com>
Source record: 139102

In article <501ukq$2o8_001@jf.intel.com>, *RichardX_Tietjens@ccm.jf.intel.com* says...
>
>In article <501qj3$897@lex.zippo.com>, JEDI wrote:
>
>> Atari killed Atari.
>
>Ignoring the vast wastelands of pointless flames inherent in this
>discussion, it should be noted that ATC closed its final day of trading
>with US$50,000,000 in cash in the bank. The company name may be gone, but
>one can hardly call a 50 megabuck profit "killed."

I'll keep that in mind the next time I go into a computer store.

3522. Re: Q: ZIP drive on ST...what do I need?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3225DD84.4938@worldnet.att.net>
Source record: 139103

Uwe Seimet wrote:
>
> Brian Rost wrote:
>
> > I know I can buy Link to get the SCSI connection, but what about
> > software drivers that will let me mount and format the ZIP disks
> > themselves? Iomega obviously does not offer them. Are there any
> > shareware or commercial solutions to use a ZIP with my ST?
>
> Any driver that supports removable media will do. I you want to make use
> of the password based read/write protection of the ZIP drive you should
> have a look at HDDRIVER
> (http://acp5.chemie.uni-kl.de/hddriver_english.html).
> Note that HDDRIVER in the current version doesn't support formatting.
> The new version 6.0 will be available in about two weeks and will
> support formatting as well as DOS compatible partitioning.
>

From what I've heard, the ICD utilities do not support the ZIP, but you'd
have to check with ICD or Toad to confirm.

Dan

3523. Atari ST hardware for sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: marks@cxo.mts.dec.com
Message-ID: <505pa8$gll@nntpd2.cxo.dec.com>
Source record: 139104

I have the following ATARI ST hardware for sale.

520ST (old style) with additional 512K memory kit $40 + shipping
Complete with mouse and user guides.

ATARI SC1224 color monitor $75 + shipping
Includes original packing

(2) DSDD floppy disk drives w/ power supplies $20 ea. + ship.

Randy Marks
(719)548-2718 [w]
(719)481-1026 [h]

(INTERNET) marks@cxo.mts.dec.com
.....
"No man's life, liberty, or property is safe
while the legislature is in session."
.....

3524. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3226711C.4976@worldnet.att.net>
Source record: 139105

Rich Tietjens wrote:
>
> In article <50319j$93h@fnord.dfw.net>,
> jdaddin@dfw.dfw.net (Jared Addington) wrote:
> >
> >John Whalley (john@whalley.demon.co.uk) wrote:
> >: Long Play Sample (LPS123.TTP) will play both .wav and .au as a helper
> >: app for CAB. Works under MiNT, but I once checked running processes
> >:-
> >I downloaded the file and tried it. It gives me 2 bombs everytime I try
> >to run it on my Falcon. Even with a fresh, bare system.. I take it that
> >it is not compatible.
>
> I believe we had a report that it worked fine on a Falcon. Have you set
> any environment strings for LPS, or have you tried a simple drag & drop
> operation?
>

I just downloaded LPS123 and couldn't get it to work on my Falcon with Magic. The TOS app in Magic comes up after either double clicking on the TTP file or trying to drag a .WAV to the program icon and the system just sits for a moment, then I get a Boom, ooh! crash (got SAM loaded, could that be part of the problem?).

I looked at all the switches in the manual and figured I shouldn't have to go through some archaic command line, was I wrong?

Dan

3525. FS: Falcon/ST hardware (US)

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <322675A6.15FA@worldnet.att.net>
Source record: 139106

Well, I've had some good bites on some of this stuff, if I can get rid of a
RAM expansion and the monitor at around $50 each, I can ship.

For Sale:

SCSI "pancake" hard drive case with AdSCSI host, ACSI cable, and
power cable (case will house 2 3-1/2" 1"H drives and 1 5-1/4' drive,
1 of each size may be removeable media. 14"W X 16"D X 3"H) $150 obo

SC1224 color monitor, 1989 manufacture, pristine condition $ 75 obo

Actionsoft RAM expansion for Falcon (takes 1 72-pin SIMM) $ 60 obo

RAM Gizmo RAM expansion for Falcon (takes 4 30-pin SIMMs, includes
optional replacement speaker) $ 60 obo

Toad Multisync switch box and ST monitor cable $ 40 obo

Prices don't include shipping/COD.

Please don't hesitate to make an offer if you're serious, my goal is to get
$215 cash-in-hand to get a Desktopper and Freekeys, so as soon as I reach that
goal, the high bidders get the item.

Dan Phillips
xiting@worldnet.att.net
(619) 538-9387 (CA)

3526. NEWSREADER for STiK?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <5VIzKSo.brimiller@delphi.com>
Source record: 139107

Now that I finally have STiK working, I need the missing link. . . a
newsreader! Where do I go to get one?

BR Miller
Boston, MA

3527. Re: MTOS page

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <504ipd$97j@ccshst05.uoguelph.ca>
Source record: 139108

Callum Lerwick (Callum.Lerwick@flight.org) wrote:
: I'm thinking of putting up an AES 4.1 page, to start out it would have
: links to some enhancement programs, but later on maybe I could put up some
: programming info. Any interest?

I'd definitely be interested...I'm always looking for interesting info :)
And if it's actually useful, hey, even better...

THeo

3528. <<>> Vidi-ST: Anyone know the difference in Version numbers?

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <ZbHR6Eo.graphic@delphi.com>
Source record: 139202

I have been offered 2 apparently different models of the Vidi-ST frame
grabber:
1) Vidi-ST version 1.2 by a person who has never used it and doesn't know
if it is for B&W and/or for "false" color shadings of the same color or actually
will show a full color frame.
2) Vidi-ST version 12 (no decimal ---- the "12" stands for 12 bit color
capture) and this owner claims this is the latest and greatest version.
Only old magazine article I found warns that the original version only
was capable of "false" color (e.g. red only) renderings of the shades on
a grey scale.
Any info is greatly appreciated. graphic@delphi.com

3529. Midex and Falcon? Help needed!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: Tommi Hietavuo <thietavu@aton.abo.fi>
Message-ID: <3224BA02.2518@aton.abo.fi>
Source record: 139203

A friend of mine has heard that his MIDEX (by Steinberg) wouldn't work on Atari Falcon - and therefore he's afraid to upgrade his ST to Falcon.

If I understand this correctly, Midex has to be plugged to Atari's ROM-port. As this is different in Falcon, there may indeed be a problem somewhere..

Now, any good knowledge and advice would be of great value =) !

Thanks beforehand,

Tommi

3530. Re: Epson Stylus 800 Drivers; Where??

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <molin.841297840@smurfy.tcimet.net>
Source record: 139204

wardlawd@cadvision.com (Dan Wardlaw) writes:

>>I'm looking for printerdrivers for the Epson Stylus 800, obviously. The
>>Epson homepages only handle PC stuff !!!!!!!!!!

> It depends on what you are looking for in the way of a print driver.
>If it is for PageStream or Calimus(?) I think Genie has the printer
>Driver(s) online. Don't quote me on that though.
> I am presuming that this is the Epson Stylus Color II Printer,
>if it is then Genie does have the printer Drivers for it. (Compuserve
>might also have them.)

If I recall correctly, this is an Esc/P2 printer... (Ignore the following
if I am wrong!) If you're looking to run this w/ PageStream, you can
use the PGS printer driver stored on atari.archive, although I've found
that some printers that use the Esc/P2 emulation can't handle the high
end density settings. Use the 360x360 settings and they work just fine.

I presume this holds for the Calamus drivers, as well?
--
=-=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

3531. Reading Atari CD ROMs on

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <50395m$91b@zap.io.org>
Source record: 139205

To: james.willis@dial.pipex.com (James Willis)
Subject: Reading Atari CD ROMs on a PC clone
Newsgroups: comp.sys.atari.st

j > I have an Atari 1040 STE computer, but I do not have an
j > external CD ROM drive for it. I have access to an IBM PC clone
j > with a CD ROM drive in it. Is there any PC software for
j > Windows or DOS that will allow me to read and copy data from
j > an Atrai CD ROM onto a PC formatted Atari floppy disk?

all Atari CD-ROMs are formatted in the standard ISO 9660 format
used by PCs and is the defacto "standard" for CD-ROMs - your CD
Drive in the PC will read the Atari CD-ROM just fine. I've done this
myself!

... CAUTION...We have a trigger happy Klingon at tactical.
___ Mountain Reader II - #00000007

3532. FS (US) - MegaST + MiGraph Scanner

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: dogberry@ix.netcom.com
Message-ID: <5033ul$om8@dfw-ixnews8.ix.netcom.com>
Source record: 139206

FOR SALE:

Atari Mega ST with 4MB and an _internal_ 105MB HD using ICD's AdSCSI
Micro. Includes keyboard, mouse, and all cables. Also includes a
MiGraph hand-scanner with Touch-Up and Pagestream.

BEST OFFER TAKES IT.

E-mail only to dogberry@ix.netcom.com

3533. Re: HSMODEM & MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: jdaddin@dfw.dfw.net
Message-ID: <5031ui$93h@fnord.dfw.net>
Source record: 139207

Karl Foley (kfoley@cameo.co.uk) wrote:
: I managed to find a Mint driver called HSMINST.XDD. What about this?
-
I just happened to have found that program last night. It seems to be
very outdated and after installing it, seems to make very little if any
difference. Maybe my Falcon just has a flaky serial port?

--Jared

3534. Re: NVDI with Atari works

Newsgroup: comp.sys.atari.st
Date: 1996-08-29 00:00:00 UTC
From: fl@zap.io.org
Message-ID: <503j5t$cp0@zap.io.org>
Source record: 139208

jtb@katie.vnet.net wrote in Re: NVDI with Atari works

j{ :) I have the same problem with Atari Works and NVDI.
j{ I think it's just how it is.

The problem I am having with my newly installed version of NVDI 4.11, and AtariWorks has to do with the formatting on my HP 5L LaserJet printer.

Regardless of how I configure the printer driver with the MAKEPRN.PRG that comes with NVDI, it gives me too much margin on the left and too little at the top of a document. I can adjust the margins easily with Works, but in order to have a one inch margin at the top and at the sides, I have to enter some odd values in Work's margins (L: .75 inches, R: 1.25 inches, T: .88 inches, B: 1.13 inches), which makes it a pain using the ruler in a document. Also, NVDI seems to interfere with the Portrait/Landscape settings in Works in that when I choose to print (say, an envelope) in Landscape mode, the first line (first line of my return address) gets all garbled and overprints on itself. The rest of the document is fine.

I find that I can get an envelope printed by setting Landscape mode in the NPRNCONF.CPX (Drivers) and leaving Works in Portrait mode, and then adding some jiggery pokery with the margins to position the text in the right place on the envelope.

In all, I feel that there are far too many work-arounds using this so-called (by Toad) "Award Winning" NVDI software with AtariWorks -- or am I missing something in my initial configuration? I used to have next to no problems at all using SpeedoGdos 5.03e, apart from a stray ASCII character in the upper left hand corner of every printed document -- at least the margins and set-up made sense. What's the deal?

Regards,

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

3535. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <506sr4$1rs_003@jf.intel.com>
Source record: 138959

In article <505fkf$8ab@charm.magnus.acs.ohio-state.edu>,
JEDI@osu.edu (JEDI) wrote:
>>JEDI wrote:
>Will you criticise my grammar next?

Personally I'd opt for your spelling. <G>

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3536. Re: Newsgroups

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <32274796.3A09@worldnet.att.net>
Source record: 138960

Paul Muehlbauer wrote:
>
> Ok, it looks like the BBS I'm using is going to cut it's Internet
> connection. So, after hemming & hawing about it, it's time for me to
> get a real Internet account!
>
> So, to get this newsgroup (is that right?) what do I need with my
> Falcon? I'm planning on getting a WWW & shell account (I believe they
> said they use Basher for the shell???). Can I recieve the group as a
> packet, & reply in a packet, etc.? Or is it all live, while connected?
>
> I've done a bit of WWW stuff (on clones), so at least I know what I'm
> looking for there. But I've never done e-mail & newsgroups, so I'm
> just looking for a clue of where to go, what utilities to use.
>
> Thanks.

The first thing is to get an account with _true_ uncompressed SLIP, not CSLIP. Then use STiK and CAB and since I haven't dumped Worldnet yet for a provider with SLIP, I don't know anymore, i.e. newsreaders, e-mail, etc.

Dan

3537. Re: Gluestik is there.

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <c20_9608301528@flight.org>
Source record: 138961

> >Not really. Every web site I have visited (nad the firewall proxy where I
> >work) recognizes zip as a binary file; many recognize lzh, but not all of
> >them; some recognize arc; I haven't found one yet that knows zoo files are
> >binaries, so I can't get them via http at all.
>
> If you are using Lynx, then press D and the currently selected link will
> be downloaded as a binary.

If the file is recognized as "www/unknown", this will work. But if it is
recognized as "text/plain", somewhere along the line Lynx does LF->CR/LF
conversion, which completely phucks up binaries... :P

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3538. Anyone got and/or tried X

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <c1d_9608301528@flight.org>
Source record: 138962

> as i was considering a replacement for aes to use
> under mint, i got a message about XaAES Beta 5,
> with a pointer to http://www.i-way.co.uk/~c_graham/files.html
> which appeared invalid.. :<
>
> has anybody found a way to grab it, is there an ftp site
> holding it ??

Keep in mind, it is* beta! I tried running it on my MegaST2, couldn't get it to work. I was too lazy to set up a desktop. And the "launch" menu item was greyed out. So I tried launching CAB from the XAAES.CNF, didn't work. If I clicked anywhere, the hard drive would access, the menubar would show up, then I'd get an error from MiNT, something about the Moose driver...

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3539. QuickCam on ST??

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <c1f_9608301528@flight.org>
Source record: 138963

> I havnt got my copy now as I needed features only videomaster could
> offer, but for colour grabbing without any set up hassle or extra
> hardware, you need VIDIST (12)

Hmmm, Anyone know if you can make a QuickCam work on an ST? What I've read about it implies it doesn't use any top-secret data compression, just dumps raw greyscale frames to the serial port. Anyone have one?

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

3540. Newsgroups

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <c1e_9608301528@flight.org>
Source record: 138964

> So, to get this newsgroup (is that right?) what do I need with my
> Falcon? I'm planning on getting a WWW & shell account (I believe they
> said they use Basher for the shell???). Can I recieve the group as a
> packet, & reply in a packet, etc.? Or is it all live, while connected?

Well, something like that. I'm planning on using MiNTnet...

> I've done a bit of WWW stuff (on clones), so at least I know what I'm
> looking for there. But I've never done e-mail & newsgroups, so I'm
> just looking for a clue of where to go, what utilities to use.

Where are you planning on getting an account? I found two places with
extremely cheap 'net access. Minnesota WaveTech has personal accounts
for $12.95 a month, $24.95 startup fee. You get unlimited Shell/SLIP/
CSLIP/PPP, 5mb space for a web page, and just about anything else you
can imagine. I'm getting their 'home office connect', $19.95 a month,
two POP3 mailboxes, two mail aliases, 5mb 'buisness' homepage...
ISD.net has access for $11.95, you also get Shell/SLIP/CSLIP/PPP but
you only get 150 hours a month, and web pages are (much!) extra...

WaveTech -> http:\\www.wavetech.net
ISD -> http:\\www.isd.net

P.S. Exactly what is* a mail alias?

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3541. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <507bsc$ko_001@jf.intel.com>
Source record: 138965

In article <507bgn$15c_001@jf.intel.com>,
RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens) wrote:
>
>In article <841520218_OASIS_@ping.be>,
> Martin.Byttebier@ping.be (Martin Byttebier) wrote:
>>
>>I've found LPS124.LZH on
>>ftp.uni-paderborn.de/pub/atari/sound/lps124.lzh
>
>Hmm, well, there's no such directory as "sound" today.

Ooops! It's ftp.uni-paderborn.de/pub/atari/tools/sound/lps124.lzh - I got
it!

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3542. Re: reverse minit.ttp?

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <322753AC.68DF@isdtcp3.hwc.ca>
Source record: 138966

Jonathan Kenny wrote:
>
> Greetings,
>
> I would just like to know the switch which will allow minit.ttp to
> _un_format a drive which has been set up for a minix FS.
>
> I would be endebted to you for this info.
>
> Jonathan
> --

IIRC the phrase is > minit -r [drive_letter]

IIRC executing minit with no parameters will display a little help
screen.

--

Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

3543. Re: NEWSREADER for STiK?

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <841526414_OASIS_@swampdog.demon.co.uk>
Source record: 138967

In article <5VIzKSo.brimiller@delphi.com>
Brian-Roland Miller <brimiller@delphi.com> said:-

>Now that I finally have STiK working, I need the missing link. . . a
>newsreader! Where do I go to get one?

There's one being written but its still in development. Actually, it's
in two parts. The online part, Babel, collects the news, and the
offline part, FireNews, does well er - the offline part! :-)

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3544. Re: Oasis v1.35/Modem hangup

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <841527302_OASIS_@swampdog.demon.co.uk>
Source record: 138968

In article <841492314_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) said:-

>
> Well, I have a Falcon 030 with 4 megs/810 meg hard drive/DeskTopper and
> I'm using Oasis v1.35 with a Supra Express 28800 modem. My problem is,
> that at the end of an online session I can't get the modem to hangup
> (disconnect)...From within Oasis I've tried ATH, ATH0, ATH1, and I've
> also tried the time marks (~~~ and +++) in front of, and behind the
> AT command but no go (or rather no stop!) <grin> Oh, I'm also using
> HSModem v7 if that makes any difference...Anyways, I'd appreciate it
> if anyone can shed any light on this matter. Thanks in advance! :)

In Nos type ...

ppp sl0 lcp close

.. assuming its a PPP connection then the usual exit command.

My supra 288 just uses ATH btw.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3545. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <841533188_OASIS_@ping.be>
Source record: 138969

In article <841336356_OASIS_@ping.be>
Martin.Byttebier@ping.be (Martin Byttebier) said:-

> In article <8ad_9608261525@flight.org>
> Callum.Lerwick@flight.org (Callum Lerwick) said:-
>
>>LPS does a good job of playing .au files. Look for LPS124.LZH on Umich.
>
>I've take a look on Umich and I only can find LPS123.LZH which btw
>works fine with Cab under Mint.

Sorry guys I'm afraid I've made a mistake on my previous article.
The right place for LPS124.LZH is
ftp.uni-paderborn.de/pub/atari/tools/sound/lps124.lzh

CU
Martin
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3546. Re: Wanted: MIDIMAZE

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: "Lars H. L&#65533;he" <lhl@schwerin.netsurf.de>
Message-ID: <322773A3.4BAF@schwerin.netsurf.de>
Source record: 138970

Michael Park wrote:
>
> "Lars H. Li¿½he" <lhl@schwerin.netsurf.de> writes:
> ...
> >When I bought MIDIMAZE II 5 years ago there came a MIDIMAZE
> >from XANTH with it as PD. In a readme was to be read, that
> >the Authors of MIDIMAZE II tried to contact XANTH with the
> >help of HYBRID ARTS GERMANY and HYBRID ARTS in USA - but failed.
> I suppose it's a moot point, but as far as I know, XANTH has
> *not* released MIDIMAZE into the public domain.

???? :-|
I've read the readme of MIDIMAZE again and looked at this version
of MIDIMAZE I I have. There is nothing hint that it was "cracked"
or something to read about cracking MIDIMAZE I. There is only to be
seen that the copyrights were 1987 by XANTH and HYBRID ARTS Inc..
MIDIMAZE II wasn't a PD or Freeware Game. I had to bye it. And the
copyrights were 1990/91 by Sigma Soft and HYBRID ARTS Inc. It seems
that both had the same distributor ...
The selling of MIDIMAZE II together with MIDIMAZE I as a PD-Game
was allowed by HYBRID ARTS Inc. - so it is to be read in the
readme caming with this package.
As I wrote above the programmers of MIDIMAZE II were searching for
members of XANTH with the help of HYBRID ARTS Inc. Seems that it wasn't
possible to find and contact you by your own distributor ...
Or HYBRID ARTS Inc in USA thought, Europe is so far, small, insignificant ...
Who cares ... ?
By the way, through this copyable version MIDIMAZE I will suvive :-) ...
Because there isn't any distributor for that game anymore (I dont know any ...)
MIDIMAZE would have disappeared step by step or disk by disk because of
increasing readerrors on these old disks (9 years old!!) :-)

I wish a newer version of MIDIMAZE too. But if this version should be in
grafix like doom - I think a falcon is a must. This shows is try of converting
doom to an atariplatform. I think the sequences between the races in
XMOONGAMES could be something like this. There you're flying as a ball through
a maze.
On UNIX platforms there is NETMAZE. This is like MIDIMAZE with some extended
features - not so complicated like MIDIMAZE II :-).
On Apple MAC there shall be a familiar NetMaze-Game with super grafix, but
I've not seen it yet.
On PC there I don't know anything with smileys, except someone uses LINUX as OS :-)

Greets from Mecklenburg
... Lars

3547. Re: <<>> Vidi-ST: Anyone know the difference in Version numbers?

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <841421444_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 138971

In article <ZbHR6Eo.graphic@delphi.com>
graphic@delphi.com wrote:-

>I have been offered 2 apparently different models of the Vidi-ST frame
>grabber:
>1) Vidi-ST version 1.2 by a person who has never used it and doesn't know
>if it is for B&W and/or for "false" color shadings of the same color or actually
>will show a full color frame.

I have v1.28 which is only 16 shades of grey/red/whatever. It only
takes the brightness of the pixels into account.
Later a colour pack was available that included filters for a camera
and software to merge the colour seperations. An RGB splitter could
probably be used as well.

>2) Vidi-ST version 12 (no decimal ---- the "12" stands for 12 bit color
>capture) and this owner claims this is the latest and greatest version.
>Only old magazine article I found warns that the original version only
>was capable of "false" color (e.g. red only) renderings of the shades on
>a grey scale.

There is Vidi-ST 12 has the RGB splitter built in and can grab images
with upto 4096 colours at resolutions upto 640x400.
Vidi-ST 12 is probably better described as the best and last of the
Vidi range. If you have a Falcon then ScreenEye or Expose are much
more capable, but more expensive.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

3548. Re: Oasis v2.06...When?

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <6378728_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 138972

> Since I've been totally unable to get Oasis v2.05 to work for me, does
> anyone know when (approx.) v2.06 is going to be released? Thanks. :)

Not too long now IMHO, it's in final beta testing. Many improvements
made as well.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

3549. Re: ST REport

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <3227322A.1119@isdtcp3.hwc.ca>
Source record: 138973

Hallvard Tangeraas wrote:
>
> On Sun 25-08-96 22:22, Al Huyghe (a50178w8@awnet.com) wrote:
>
> > Forgive my ignorance, but what program uses a .PDF file? and what
> >exactly is a .PDF file.
>
> I think it stands for "portable document format" or something like that,
> which should be some kind of universal format.

FYI Toad has it's catalog available in PDF format over the net. Looks just
like the hard copy.

--

Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

3550. Where to get TOS

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: wellsk@netcom.com
Message-ID: <wellskDwz4uG.42E@netcom.com>
Source record: 138974

Is it possible to get an image of TOS to use on an Atari emulator (STonX)?

I've checked around and there doesn't seem to be any place to get this. Are there any dealers that sell these images?

Kevin. (wellsk@netcom.com)

3551. Re: stupid I am !!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <322710ed.19761143@news.airtime.co.uk>
Source record: 138975

On 30 Aug 1996 05:48:02 -0700, "K. Ellis" <kellis@primenet.com> wrote:

>it, I think i'll have to zip it and put it directly in my page without
>a link, but it bothers me because of the room, I don't have that much
>room in my account. Bye.

Why not find a ftp site that doesnt carry the program, upload it to
there, then link to it, thus no space used on your page ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3552. Re: I had to try it!

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <841421578_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 138976

In article <b93_9608280405@flight.org>
Paul.Muehlbauer@flight.org (Paul Muehlbauer) wrote:-

>M > Sorry to post this to your newsgroup, but I had to try it! I
>M > read this and thought, "What could I lose?" Read through it
>M > and maybe you'll like to try it as well! But please be honest.
>M > That is how it works. "MAKE-MONEY-FAST"

[snipped]

>I think the first 7 words of his message infurriate me the most, because
>clearly he is not.

He wasn't sorry about the other newsgroups he posted this crap to
either. He didn't even have the decency to cross post and therefore
reduce bandwidth.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

3553. Re: Reading Atari CD ROMs on a PC clone

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <841422182_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 138977

In article <3224817C.1FDC@worldnet.att.net>
Dan Phillips <xiting@worldnet.att.net> wrote:-

>James Willis wrote:
>>
>> I have an Atari 1040 STE computer, but I do not have an external CD ROM drive
>> for it. I have access to an IBM PC clone with a CD ROM drive in it. Is there
>> any PC software for Windows or DOS that will allow me to read and copy data
>> from an Atrai CD ROM onto a PC formatted Atari floppy disk?
>
>Two ways to handle this:
>
>1. Format a 720K disk on the PC and copy the files you want to it, then pop it
> in your STE and read it.
>
>2. Get Ghostlink, connect the STE and PC via serial ports, and access the CD as
> a (slow) STE peripheral.

I presumed James wanted to know if the PC would read the Atari CDROM.
Must CDs including Playstation ones conform to a particular standard
I can never remember the name, yellow or blue book or something like
that.
Just pop the Atari CD into PC and see if it is readable. If so just
use your normal copying method, DOS prompt or Windoze file manager,
to copy the files to a 720K PC formatted floppy.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

3554. Re: Newsgroups

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <5074k3$2v8_001@jf.intel.com>
Source record: 138978

In article <099_9608301225@flight.org>,
Paul.Muehlbauer@flight.org (Paul Muehlbauer) wrote:
>
>Ok, it looks like the BBS I'm using is going to cut it's Internet
>connection. So, after hemming & hawing about it, it's time for me to
>get a real Internet account!
>
>So, to get this newsgroup (is that right?) what do I need with my
>Falcon? I'm planning on getting a WWW & shell account (I believe they
>said they use Basher for the shell???). Can I recieve the group as a
>packet, & reply in a packet, etc.? Or is it all live, while connected?
>
>I've done a bit of WWW stuff (on clones), so at least I know what I'm
>looking for there. But I've never done e-mail & newsgroups, so I'm
>just looking for a clue of where to go, what utilities to use.

The simplest means of getting your WWW link working is to use STiK as the stack/dialer (right now it's uncompressed LSIP only) and the rest of the package for browsing, ftp, and email. There are 2 newsreaders for STiK under development ATM, but neither have been released yet; as a temporary measure, you can log on to the shell account and run Pine, Elm, or Tin - they all support news as well as email and don't take any space on your system at home. Of course, that measn you have to work with a "live" connection. I haven't had the honor of testing either Newsie of (I think it's) FlameNews, so I don't know if they support off-line reading; we'll all find out together.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3555. Re: stupid I am !!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <322745FC.5DC6@worldnet.att.net>
Source record: 138979

K. Ellis wrote:
>
> Hi, I recently downloaded from I don't remember where a very very nice
> graphic program. The name is escape5 or something. I think the author
> come from Dresden, Germany.
> The program is new and full working version. This prg works only on
> falcon, and uses true colors mode. I would like to know the address
> because I want to make a link from my homepage. If no one knows about
> it, I think i'll have to zip it and put it directly in my page without
> a link, but it bothers me because of the room, I don't have that much
> room in my account. Bye.
>

Have you tried the search engine on Hallard's URL?

Dan

3556. STReport #1235

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hXES6q+.dpj@delphi.com>
Source record: 138980

08/30/96 STR 1235 The Original Independent OnLine Magazine!

- CPU Industry Report - Corel News - Bell South an ISP?
- HP NEW Workstation - Modem Chips UP - Sony NET Terminal
- Sony WEB TV - Karpov Dominates - Thumbs Plus 3.0d
- NBA SUES AOL!! - People Talking - Jagwire

Mega Telecom Merger Announced
Reno Says Justice Site Safe
CIS Spin-Off Delayed

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

3557. Re: Reading Atari CD ROMS on a PC

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <5074k3$2v8_002@jf.intel.com>
Source record: 138981

In article <5072gt$nkn@soap.news.pipex.net>,
james.willis@dial.pipex.com (James Willis) wrote:

>
>I have access to an IBM PC clone with a CD ROM drive in it. The
>problem is that when I try to read the ST files on the CD ROM in DOS or
>File Manager they simply are not there.

What CD is that, James? The GEMini Atari CD-ROM From Walnut Creek has some
errors in the file system, but I have no problems reading it with a WIN95
system; only minor problems on WIN3.1

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3558. Re: GEMULATOR DEMO at www.emulators.com

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <506sr4$1rs_004@jf.intel.com>
Source record: 138982

In article <5050c8$2to@news1.halcyon.com>,
brasoft@coho.halcyon.com (Darek Mihocka) wrote:
>
>In a nutshell, Gemulator 96 does everything the Magic PC and TOSWIN
>emulators are desperately trying to do:
^^^^^^^^^^^^^^^^^^

This is simply pathetic. Only in politics is mudslinging considered normal behavior; if you want your product to be considered superior to competing products, you must produce hard numbers showing where it excels, not simply make scurrilous, deprecating remarks about the other products.

Has it ever occurred to you that there might be users who have reasons to want to own and use more than one emulator? By displaying yourself as one who must resort to this sort of tactic, you may actually be driving away those people.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3559. Re: Midex and Falcon? Help needed!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_bebebf9e_Claes.Holmerup@p5.dada.ct.se>
Source record: 138983

Tommi Hietavuo wrote this to All about Midex and Falcon? Help needed!!:
TH> A friend of mine has heard that his MIDEX (by Steinberg)
TH> wouldn't work on Atari Falcon - and therefore he's afraid to
TH> upgrade his ST to Falcon.
TH>
TH> If I understand this correctly, Midex has to be plugged to
TH> Atari's ROM-port. As this is different in Falcon, there may
TH> indeed be a problem somewhere..
TH>
TH> Now, any good knowledge and advice would be of great value =)
TH> !

Hi Tommi,
The Midex doesn't work with the Falcon, but there are other solutions available
for up to 8 extra midi outputs...

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3560. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <507bgn$15c_001@jf.intel.com>
Source record: 138984

In article <841520218_OASIS_@ping.be>,
Martin.Byttebier@ping.be (Martin Byttebier) wrote:
>
>
>I've found LPS124.LZH on
>ftp.uni-paderborn.de/pub/atari/sound/lps124.lzh

Hmm, well, there's no such directory as "sound" today. I did find
something interesting in newitems, but it isn't LPS-anything.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3561. Pure C - export.h file

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <51918291_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 138985
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Does anyone have a copy of the Pure C 'export.h' file at all?

Needed for program development.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

3562. Free MIDI sequencer (shareware)

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: musik@tcsn.net*
Message-ID: <3227677d.1165343@news.callamer.com>
Source record: 138986
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

From: Rolf Nilsson / RONI MUSIC <roni@mbox317.swipnet.se>
Newsgroups: comp.music.midi
Subject: Announcing: Free MIDI Sequencer
Date: Fri, 30 Aug 1996 14:44:02 +0200
Organization: RONI MUSIC
Lines: 12
Message-ID: <3226E212.3962@mbox317.swipnet.se>
Reply-To: roni@mbox317.swipnet.se
NNTP-Posting-Host: dialup105-7-15.swipnet.se
Mime-Version: 1.0
Content-Type: text/plain; charset=us-ascii
Hi all!

I found this in another group .. thought the musicians using ST's
might like to know about it.

Ron Yost

Hello,

Roni Music Home Page offers free down load of the Sweet Sixteen MIDI
Sequencer for Windows and Atari computers.

Two versions are available:
1. A demo version which is a complete version of Sweet Sixteen with
all
file saving disabled.
2. A "lite" version which lets the user save files but certain other
functions are disabled.

Check it out at: http://home1.swipnet.se/~w-11396

3563. Re: GEMULATOR DEMO at www.emulators.com

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3227C69A.2D1@worldnet.att.net>
Source record: 138987

Rich Tietjens wrote:
>
> In article <5050c8$2to@news1.halcyon.com>,
> brasoft@coho.halcyon.com (Darek Mihocka) wrote:
> >
> >In a nutshell, Gemulator 96 does everything the Magic PC and TOSWIN
> >emulators are desperately trying to do:
> ^^^^^^^^^^^^^^^^^^
> This is simply pathetic. Only in politics is mudslinging considered normal
> behavior; if you want your product to be considered superior to competing
> products, you must produce hard numbers showing where it excels, not simply
> make scurrilous, deprecating remarks about the other products.
>
> Has it ever occurred to you that there might be users who have reasons to
> want to own and use more than one emulator? By displaying yourself as one
> who must resort to this sort of tactic, you may actually be driving away
> those people.
>

Lighten up, Rich!

I believe Darek has proven fairly well (granted in other forums) that his product is superior, especially given price. Also I tend to give him a little more credence since my understanding is that he now works for Microsloth. That edge alone is enough to allow him to _easily_ make a better mousetrap (just ask the developers that try to compete with the Bill and can't, 'cuz they aren't privy to all the OS secrets).

I must admit that Darek did rather blast away out of the ether, but we should all have a decent grasp of the Atari community by now, and Darek has been around a long time.

Dan

3564. Re: Anyone got and/or tried X

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3227C840.7CED@worldnet.att.net>
Source record: 138988

Callum Lerwick wrote:
>
> > as i was considering a replacement for aes to use
> > under mint, i got a message about XaAES Beta 5,
> > with a pointer to http://www.i-way.co.uk/~c_graham/files.html
> > which appeared invalid.. :<
> >
> > has anybody found a way to grab it, is there an ftp site
> > holding it ??
>
> Keep in mind, it is* beta! I tried running it on my MegaST2, couldn't get it
> to work. I was too lazy to set up a desktop. And the "launch" menu item was
> greyed out. So I tried launching CAB from the XAAES.CNF, didn't work. If I
> clicked anywhere, the hard drive would access, the menubar would show up,
> then I'd get an error from MiNT, something about the Moose driver...
>

Me too! On a Falcon. But I just couldn't do anything at the menubar (in ST low, I believe, yuck!) except quit back to single TOS.

Dan

3565. Re: UK retuning for C5 (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <1244_SBagley@cameo.co.uk>
Source record: 138989

"Ambassador ," asked Steven. "Do you really want to know what's going on down
there right now?"
"Yes, absolutely," replied guy@swampdog.demon.co.uk.
Steven moved forward, and whispered something.
g>
>> You know the C5 engineers are coming to retune all the
>> VCRs. Where on the modulator in the STe is the retuning
>> part? Anyone know?
g>
g> There's a little screw on top of the modulator box itself. iirc,
g> it's carbon so be very careful what type of screwdriver you use.

I wouldn't bother retuning it though, as long as you unplug the aerial before
you use the ST so you won't get any interference at all.

See you earlier,

Steven

InterNet: sbagley@cameo.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203

.."These shoes, they fit perfectly" - The Doctor, The New Doctor Who
Telemovie
--

Cameo Network Services Ltd., Suite 214, | Novell authorised reseller.
York House, 2-4 York Road, | Training and consultancy.
Felixstowe, Suffolk, England. |
Tel: 01394-672004 Fax: 01394-271210 | HTTP://www.cameo.co.uk

3566. Re: Q: ZIP drive on ST...what do I need?

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GH5ODCCHUP@data.rhein-main.de>
Source record: 138990

In <19960828112300404300@thomas_radogna_mac.synnet.com> Brian Rost wrote:

Hi,

>I know I can buy Link to get the SCSI connection, but what about
>software drivers that will let me mount and format the ZIP disks
>themselves? Iomega obviously does not offer them. Are there any
>shareware or commercial solutions to use a ZIP with my ST?

Jep, connect your LINK96 to your ST. ;-)
(Or any other SCSI-Adaptor WITH Parity!)

Use HDDriver or SCSI-Tools to get the best results.
Insert your ZIP-Disk, make your own Partitions on this Zip-Disk.
Install a Deskicon..
Ready to use ;-)

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

3567. Re: Oasis v1.35/Modem hangup

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <841519866_OASIS_@wile.demon.co.uk>
Source record: 138991

In article <841492314_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) said:-

>
> Well, I have a Falcon 030 with 4 megs/810 meg hard drive/DeskTopper and
> I'm using Oasis v1.35 with a Supra Express 28800 modem. My problem is,
> that at the end of an online session I can't get the modem to hangup
> (disconnect)...From within Oasis I've tried ATH, ATH0, ATH1, and I've
> also tried the time marks (~~~ and +++) in front of, and behind the
> AT command but no go (or rather no stop!) <grin> Oh, I'm also using
> HSModem v7 if that makes any difference...Anyways, I'd appreciate it
> if anyone can shed any light on this matter. Thanks in advance! :)

Yeah, I get that problem now and again, too :(
I just use STiK to disconnect the modem if Oasis doesn't do it.

Easy :)

--

```
|||||||||||||||| |||
= \ T O T A L |||
_= ___/ H A R M O N I C / | \
/ _\ (o)\ D I S T O R T I O N Falcon030
| | \ _ \ DEMANUFACTURE Motorola Inside
| |/ (____)
\__/ / | _/_/_/ _/_/ _/_/_/_/_/ Love/Hate to :
/ / ___) _/ _/ _/ _/ _/ Paz@wile.demon.co.uk
/ \ \ _) _/_/_/ _/_/_/_/ _/ IRC #atari
\ \ / _/ _/ _/ _/
/ \ \_________/ _/ _/ _/ _/_/_/_/_/ I am over 18, but my IQ Isn't.
```

3568. Re: .au player?

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GH5OAFVBUP@wa.caeci.ol.ni.schule.de>
Source record: 138992

In <Dwwo8A.Cxr.0.sheppard@torfree.net> Jonathan Kenny wrote:

>
>Hi there
>
>
>I was just wondering if someone in the know could tell me if it is
>possible to play .au files on my mega4/ste. How about it?
>
>
>I'll thank you for your help,
>
>Jonathan
>--
>

You can play au Files even on a mega ST if you convert it in Wav-files
with 525.ttp and then play it with a wav-player.

Gerd

--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

3569. Learn the Net

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: Stuart@shaw1.demon.co.uk
Message-ID: <841502364_OASIS_@shaw1.demon.co.uk>
Source record: 138993

This programme is .Net made easy with a new name.

Here are some more details on it:

The LZH version is 81262
The ZIP version is 19670

Please State what you want.

It works on a 520 ST
It works on a STe and STfm
It hasn't been tested on a Falcon yet so if anyone wants to test it for me
email me and put the title FOR FALCON and I'll send it you soyou can test it
for me.

This programme shows you the Internet.
Version 1 shows you basic IRC commands
Basic FTP commands
NOS,
and a small email and Web section

If you want it email me.
When you email me reply this email or the other one.
And tell me if you want it LZH or ZIP
And tell me if you want the new versions as they come out.

If you have already emailed me it will be with you soon.

Also does anyone know a good FTP site I can put it on.

--

~~~~~~
STUART SHAW, MANCHESTER, TERRIN SYSTEM
" on the USS ENTERPRISE "
~~~~~~

3570. Atari ST FTP site list

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <322640f2ecc964@sn.no>
Source record: 139023

```
New since last list:
-mirror site in Spain for Cnam: (ftp.gui.uva.es /pub/atari/)

+ Additional preliminary info: for Cnam access, the following site can be
+ used as well- until the links from/to cnam cease to operate:

sunsite.cnam.fr /pub/Atari/ (163.173.129.5)

------------------------------ File start --------------------------------
Distribution date: 30-August-1996
Distributed to : comp.sys.atari.st & comp.sys.atari.st.tech
File location : <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
WWW location : <http://home.sn.no/~hallvart/pages/atari.html>

Re-distribution allowed as long as nothing is altered or omitted.
Copyright (c) 1994-1996 Hallvard Tangeraas (hallvart@sn.no)

_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
_/ _/
_/ The ____/ __ __/ ____/ _/
_/ Atari / / / _/ _/
_/ ST __/ / ____/ _/
_/ FTP / / / _/
_/ list _/ _/ _/ _/
_/ _/
_/ (C)1994-96 H. Tangeraas _/
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/

* = specialized or small sites (mostly Linux, BSD, GNU, MiNT, StonX etc.)
# = beginner/essential software/various info files (small site).

FTP site Directory IP address
--------------------------------------------------------------------------------
Czech republic
--------------
ftp.dcs.muni.cz /pub/archives/atari/ (147.251.48.3)

Finland
-------
ftp.funet.fi /pub/atari/ (128.214.248.6)

France
------
ftp.cnam.fr /pub/Atari/ (163.173.128.15)

Germany
-------
```

ftp.leo.org /pub/comp/platforms/atari/ (131.159.0.252)
(131.159.0.198)
ftp.regent.e-technik.tu-muenchen.de /pub/comp/platforms/atari/
(129.187.231.131)
ftp.uni-trier.de /pub/atari/ (136.199.8.81)
alice.fmi.uni-passau.de * /pub/atari/ (132.231.1.180)
ftp.uni-kl.de /pub/atari/ (131.246.94.94)
ftp.uni-erlangen.de /pub/atari/ (131.188.71.2)
(131.188.80.20)
(131.188.3.2)
ftp.tu-clausthal.de /pub/atari/ (139.174.2.10)
ftp.uni-muenster.de /pub/atari/ (128.176.121.55)
ftp.uni-paderborn.de /atari/ (131.234.22.34)
vax.ph-cip.uni-koeln.de /pub/atari/ (134.95.64.1)
pascal.math.fu-berlin.de * /atari/ (160.45.40.50)
ftp.cs.tu-berlin.de /pub/atari/ (130.149.17.12)
(130.149.144.4)
ftp.fu-berlin.de * /pub/atari/ (160.45.10.6)
ftp.uni-regensburg.de /freeware/software/atari/ (132.199.1.203)
ftp.germany.eu.net /pub/comp/atari-st/ (192.76.144.75)
ftp.uni-stuttgart.de /pub/systems/atari/ (129.69.18.15)
ftp.uni-bremen.de * /pub/atari_st/ (134.102.228.2)
ftp.hrz.uni-kassel.de /pub/machines/atari/ (141.51.12.12)
ftp.rz.tu-bs.de * /pub/atari/ (134.169.9.44)
ftp.coli.uni-sb.de /pub/comp/atari/ (134.96.68.11)
ftp.phil.uni-sb.de * /pub/atari/ (134.96.80.220)
(134.96.82.13)
ftp.inf.tu-dresden.de /pub/atari/ (141.76.1.11)
ftp.uni-giessen.de /pub/atari/ (134.176.2.11)
ftp.rz.tu-harburg.de * /ATARI/ (134.28.240.5)
ftp.uni-oldenburg.de /pub/atari/ (134.106.38.5)
ftp.uni-frankfurt.de * /pub/Atari/ (141.2.1.2)
ftp.on-luebeck.de /pub/systems/atari/ (193.29.188.9)
ftp.informatik.rwth-aachen.de /pub/comp/Atari/ (137.226.225.3)
ma2s2.mathematik.uni-karlsruhe.de * /pub/atari/ (129.13.115.2)

The Netherlands
---
nikhefh.nikhef.nl /pub/atari/ (192.16.199.1)
ftp.twi.tudelft.nl * /pub/atari/ (130.161.156.11)
ftp.icce.rug.nl * /pub/erikjan/Atari/ (129.125.14.129)

Norway
---
ftp.sn.no # /user/hallvart/atari/ (194.143.8.25)

Switzerland
---
ftp.isbiel.ch /atari/ (147.87.2.27)
ezinfo.ethz.ch /st/ (129.132.2.72)

United Kingdom
----
micros.hensa.ac.uk /micros/atari/ (194.80.32.51)
ftp.demon.co.uk /pub/atari/ (158.152.1.44)

United States
----
atari.archive.umich.edu /atari/ (141.211.120.11)
f.ms.uky.edu /pub2/atari/ (128.163.132.108)
ftp.netbsd.org * /pub/NetBSD/NetBSD-1.1/atari/ (206.86.8.12)
/pub/NetBSD/arch/atari/

MIRROR SITES

FTP mirrors are alternative sites to certain popular ones which are
usually under a high load most of the time (many people accessing them
at the same time).
Mirror sites contain the exact same directories and files, but have
different entry points. Try to use the one closest to you geographically
and not during business hours (in that geographic area).

Mirrors for 'atari.archive.umich.edu'

United States
----
ftp.toad.net /pub/umich/ (205.197.182.100)
barnone.citi.umich.edu /atari/ (141.211.128.19)

Europe
------
src.doc.ic.ac.uk /packages/atari/umich/ (146.169.16.11)
(146.169.17.5)
(146.169.32.5)
(146.169.33.5)
(155.198.1.40)
(146.169.43.1)
(155.198.191.4)
(193.63.255.1)
(146.169.2.10)
ftp.switch.ch /mirror/atari/ (130.59.1.40)
(130.59.10.40)

+++ ftp.switch.ch is restricted to educational/research institutions only!

Mirror for 'ftp.uni-paderborn.de'
----
src.doc.ic.ac.uk /packages/atari/uni-paderborn/ (146.169.16.11)
(146.169.17.5)
(146.169.32.5)
(146.169.33.5)
(155.198.1.40)
(146.169.43.1)
(155.198.191.4)

(193.63.255.1)
(146.169.2.10)

Other mirrors
----
ftp.phil.uni-sb.de * /pub/atari/mint/umich.mirror/ (134.96.80.220)
(mirror for atari.archive.umich.edu- 'mint' section) (134.96.82.13)

ftp.phil.uni-sb.de * /pub/atari/linux/tsx-11.mirror/ (134.96.80.220)
(mirror for tsx-11.mit.edu- 'linux' section) (134.96.82.13)

ftp.gui.uva.es /pub/atari/ (157.88.36.190)
(mirror for ftp.cnam.fr)

- -
* = specialized or small sites (mostly Linux, BSD, GNU, MiNT, StonX etc.)
= beginner/essential software/various info files (small site).
- -

MAIL SERVERS

Mail servers can be used to get hold of the same software as through FTP,
but instead of using a lot of download time online, files can be 'ordered'
via email.
In order to get information about how to do this, send an email to the
various addresses below with the word: help
in the mail itself. If possible, do not include any 'signature' in the mail,
as the automated system which replies to these mails tries to interpret any
message (and with a certain amount of errors no response to your requests
will be given at all).

Email server email address Equivelant to FTP site
----
atari@atari.archive.umich.edu atari.archive.umich.edu
mail-server@ftp.tu-clausthal.de ftp.tu-clausthal.de
mail-server@cs.tu-berlin.de ftp.cs.tu-berlin.de
archive-server@Germany.eu.net ftp.germany.eu.net
ftpmail@ftp.uni-stuttgart.de ftp.uni-stuttgart.de
ftp-mailer@ftp.informatik.tu-muenchen.de ftp.informatik.tu-muenchen.de
archive-server@micros.hensa.ac.uk micros.hensa.ac.uk
mailserver@leo.org ftp.leo.org

___

The examples below are taken from a Unix environment using the usual
'ftp' program. The more user friendly 'ncftp' is recommended though,
as it's easier and more efficient to use.

[1] Starting FTP/logging into FTP site
======================================

What to type What it does
----
ftp [ENTER FTP MODE]
open FTPsite-address (i.e: open ftp.funet.fi) [OPEN THE FTP SITE]
anonymous (when asked for username) [INSERT USERNAME]
USERNAME@SITE (your email address- i.e. hallvart@sn.no) [INSERT PASSWORD]

Example:
----
oslonett.no% ftp [ENTER FTP MODE]
ftp> open ftp.cs.tu-berlin.de [OPEN THE FTP SITE]
Connected to caramba.cs.tu-berlin.de.
220 caramba FTP server (wu-2.4/fb13[34] 18-Feb-1995) ready.
Name (ftp.cs.tu-berlin.de:celine): anonymous [INSERT USERNAME]
331 Guest login ok, send your complete e-mail address as password.
Password: celine@geonet.com [INSERT PASSWORD- (NOT SHOWN)]
230-You have reached Berlin, Germany. Access is allowed all day.
----

* You can also enter a site and start ftp at the same time:

ftp FTPsite-address (i.e: ftp ftp.cs.tu-berlin.de) [START FTP/OPEN SITE]

Example:
----
oslonett.no% ftp ftp.cs.tu-berlin.de [START FTP/OPEN SITE]
Connected to caramba.cs.tu-berlin.de.
----

* It's also possible to use the IP number instead of the usual FTP
site address:

ftp IP.number (i.e: ftp 130.149.144.4) [START FTP/OPEN SITE WITH IP NO.]

Example:
----
oslonett.no% ftp 130.149.144.4 [START FTP/OPEN SITE WITH IP NO.]
Connected to 130.149.144.4.
220 caramba FTP server (wu-2.4/fb13[34] 18-Feb-1995) ready.

___

```
ls -l (or: dir) [SHOWS A DIRECTORY LISTING WITH FILE-LENGTHS]

** Some FTP sites don't accept 'ls -l' for some reason. In those rare cases
use 'ls' instead (or use 'dir').

Example:
---------------------------------------
ftp> cd Music/ [MOVE TO DESIRED DIRECTORY]
ftp> bin [SET TRANSFER MODE TO BINARY]
200 Type set to I.
ftp> ls -l [SHOWS A DIRECTORY LISTING WITH FILE-LENGTHS]
150 Opening BINARY mode data connection for /bin/ls.
total 4624
-rw-rw-r-- 1 ftpadm atarimod 3409 Feb 19 12:48 00INDEX
-rw-rw-r-- 1 ftpadm atarimod 37419 Mar 18 1993 50play12.lzh
-rw-rw-r-- 1 hesche atarimod 105936 Jul 24 1995 525_v211.lzh
-rw-rw-r-- 1 ftpadm atarimod 168363 Mar 10 1993 accomp25.lzh
---------------------------------------

* If you want to go back one directory:

cd .. [GO BACK ONE DIRECTORY]
cd /. [GO DIRECTLY BACK TO ROOT DIRECTORY]

\_\_\_
```

```
#######################################
226 Transfer complete.
ftp>
--------------------------------------

* You can also use 'wildcards' to ease the whole procedure of typing file-
names correctly:

Example:
--------------------------------------
ftp> mget ma* [GET ALL FILES STARTING WITH 'ma' IN CURRENT DIRECTORY]
mget maccell33.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for maccel33.zip (9012 bytes).
###################
226 Transfer complete.
mget mauswind.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for mauswind.zip (49373 bytes).
#############################################################################
#############################
226 Transfer complete.
mget maxidisk.zip.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for maxidisk.zip (20970 bytes).
#########################################
226 Transfer complete.
ftp>
--------------------------------------

* you can also use a 'wildcard' to get hold of single files or a specified
selection. Just be sure the wildcard is unique.

i.e. if you want to download 'stzip26.lha' and there are no other files which
start with the letters 'stz', you can type: mget stz*.

You can also download all files within a directory with a single
command: mget *

PS. you have to use 'mget' with wildcards- 'get' won't work!

Hint: if you're using 'mget' a lot and don't want to be asked if you want this
file or not, you can use the command 'prompt'. FTP will then proceed to get all
the files that match your wildcard without asking if you want them.

Example:
--------------------------------------
ftp> prompt [TURN OF 'GET THIS FILE (y/n)?']
Interactive mode off.
ftp>
--------------------------------------

\_\_\_
```

close [EXIT CURRENT FTP SITE, READY FOR A NEW FTP CONNECTION]

Example:
---
ftp> close [EXIT CURRENT FTP SITE, READY FOR A NEW FTP CONNECTION]
221 Goodbye.
ftp> [FTP IS READY FOR A NEW CONNECTION- 'OPEN...']
---

quit [EXIT CURRENT FTP SITE/FTP MODE, RETURN TO UNIX]

Example:
---
ftp> quit [EXIT CURRENT FTP SITE/FTP MODE, RETURN TO UNIX]
oslonett.no% [BACK IN UNIX]
---

* When doing a 'close' and re-entering a new FTP site you won't have to set
up features like 'bin', 'prompt' and 'hash' again.
You will however have to set it up again if you choose to 'quit', then
restart FTP.

>>>

A SHORT SUMMARY OF FTP COMMANDS/PROCEDURE
==========
ftp
open {FTP site address} [OPEN FTP SITE]
Username: anonymous
Password: {your email address}

cd {directory/directory etc.} [GO TO DIRECTORY]
bin [SET TO BINARY TRANSFER MODE]
hash [DISPLAY '#####' CHARACTERS FOR VISUAL CONFIRMATION OF DOWNLOAD]
ls -l (or dir) [FILE/DIRECTORY LISTING WITH LENGTHS]
get {filename} [GET A SINGLE FILE]
mget {filename filename filename filename} [GET SEVERAL FILES]
quit [EXIT FTP SITE/EXIT FTP MODE]

Other useful commands to know
==========
stat (or status) [DISPLAYS USEFUL INFORMATION ABOUT SETUP]
prompt [TURNS ON/OFF 'GET THIS FILE (y/n)?']
get {filename} - (i.e: get 00index -) [DISPLAYS TEXT FILE ONLINE]
!host {FTP site} (i.e: !host ftp.sn.no) [SHOWS IP ADDRESS OF SITE]
help [DISPLAYS A LIST OVER FTP COMMANDS]
help {command} (i.e: help bin) [EXPLAINS COMMAND]

FTP commands

! escape to the shell
$ execute macro
account send account command to remote server

```
append append to a file
ascii set ascii transfer type
bell beep when command completed
binary set binary transfer type
bye terminate ftp session and exit
case toggle mget upper/lower case id mapping
cd change remote working directory
cdup change remote working directory to parent directory
chmod change file permissions of remote file
close terminate ftp session
cr toggle carriage return stripping on ascii gets
delete delete remote file
debug toggle/set debugging mode
dir list contents of remote directory
disconnect terminate ftp session
form set file transfer format
get receive file
glob toggle metacharacter expansion of local file names
hash toggle printing '#' for each buffer transferred
help print local help information
idle get (set) idle timer on remote side
image set binary transfer type
lcd change local working directory
ls list contents of remote directory
macdef define a macro
mdelete delete multiple files
mdir list contents of multiple remote directories
mget get multiple files
mkdir make directory on the remote machine
mls list contents of multiple remote directories
mode set file transfer mode
modtime show last modification time of remote file
mput send multiple files
newer get file if remote file is newer than local file
nmap set templates for default file name mapping
nlist nlist contents of remote directory
ntrans set translation table for default file name mapping
open connect to remote tftp
prompt force interactive prompting on multiple commands
proxy issue command on alternate connection
sendport toggle use of PORT cmd for each data connection
put send one file
pwd print working directory on remote machine
quit terminate ftp session and exit
quote send arbitrary ftp command
recv receive file
reget get file restarting at end of local file
rstatus show status of remote machine
rhelp get help from remote server
rename rename file
```

```
reset clear queued command replies
restart restart file transfer at bytecount
rmdir remove directory on the remote machine
runique toggle store unique for local files
send send one file
site send site specific command to remote server
Try "rhelp site" or "site help" for more information
size show size of remote file
status show current status
struct set file transfer structure
system show remote system type
sunique toggle store unique on remote machine
tenex set tenex file transfer type
trace toggle packet tracing
type set file transfer type
user send new user information
umask get (set) umask on remote side
verbose toggle verbose mode
? print local help information

** Most of these commands work as 'on/off switches'. Each time you enter the
command it switches over to the opposite position (from on to off or
vice versa). If you're not sure about it's position, type: stat
(or: status) which will show your setup.

Be sure to check if transfer mode is set to 'bin'!!!! (if you try to
download binary files in ASCII mode all your downloads will be useless!-
You can download text files as binary as well, though you sometimes might
have to convert the end-of-line characters afterwards-
(get hold of 'unix2st.ttp' or similar program for this).

_/_/_/
```

```
fdformat -l -d [FORMAT 720K DISK- MSDOS]
fdformat -d [FORMAT 1.44MB DISK- MSDOS]
mcopy a:{filename on disk} {copy filename} [COPY FILE FROM DISK TO UNIX]
(i.e: mcopy a:ftplist.txt ftplist.txt)
mcopy a:"*" . [COPY ALL FILES FROM DISK TO UNIX]
mdel a:{filename} [DELETE A FILE ON DISK]
(i.e: mdel a:ftplist.txt)
eject [EJECT DISKS FROM DRIVES WITH NO 'MANUAL EJECT BUTTON']

------------------------------ End of file ------------------------------

Re-distribution allowed as long as nothing is altered or omitted.

Copyright (C) 1994-1996 Hallvard Tangeraas (hallvart@sn.no)

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>
```

3571. Re: Linux & Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <841366304_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 139024

In article <199608262343.a46226@do2.maus.de>
Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) wrote:-

>DP> 4. Get a Blow Up FX (TT speed with DSP and Falcon video, not
>DP>to mention future RAM expansion (hopefully) to 46? megs).
>
>Or even better get an Afterburner 68040 acceleratorcard (expandable up to
>64 megs of FastRAM).

128MB is the max figure usually mentioned. There are two 72pin SIMM
slots on the AB040 board.
I have found that 32MB of FastRAM is more than enough.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

3572. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: JEDI@osu.edu
Message-ID: <505fkf$8ab@charm.magnus.acs.ohio-state.edu>
Source record: 139025

In article <3225DAA8.35BE@intuit.com>, mark_fassett@intuit.com wrote:
>JEDI wrote:
>>
>>
>
>blah, blah, blah, incessant whining..
>
>At least have the balls to use your own name, coward.

Such objections are merely concessions of defeat. Will you criticise my
grammar next?

3573. Anyone using Transcendence BBS?

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <DwxLHp.GC6@iglou.com>
Source record: 139026

Is there anyone out there still using Transcendence BBS? I've written a Top Ten lister for it, since I couldn't find one. I could post it here if anyone wants. If the need arises, I could also write one for other ST BBS programs as well, if there's enough requests.

I have other ideas for other programming projects as well.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

The CDA was dishonorable. It was an honorable warrior who struck it down.
- Worf

3574. FS: Complete Atari ST Computer system and lots of software: $55

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: georgew@chinook.cse.tek.com
Message-ID: <505pk4$ml8@tekadm1.cse.tek.com>
Source record: 139027
Cross-posted to: comp.sys.atari.st,misc.forsale.computers.other.systems,pdx.forsale,tek.forsale

Complete computer system and software for $55 in Beaverton. Includes:

Atari 520ST computer with 8MHz processor, 512Kb RAM, Graphical O/S in ROM,
printer port, RS232 port, MIDI port, mouse, joystick.
3-1/2" floppy disk drive (720Kb)
SC1224 color monitor
All original manuals and Atari ST Internals book
Software:
Atari Basic
Atari Logo
Atari Neopaint
First Word (word processor)
Thunder! spell checker
Micro C-Shell
Phaser Home Accounting
Oh no! More Lemmings!
Black Cauldron
Kings Quest III
Kings Quest IV
Questron II
Carrier Command
Typing Tutor and Word Invaders
Dungeon Master
Flight Simulator II
World Karate Championship
Karate Kid II
Major Motion
Trail Blazer
Plutos
Slaygon
Puffy's Saga
Jupiter Probe
And lots of public domain software, including a C compiler, VT100
terminal emulator, lots of other games and utilities.

Notes:
1) Everything works.
2) This is not PC compatible.
3) I want to sell this locally, not ship it

George Walker
643-4937 (home)

3575. Starball Author

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: SFairclo@mettav.demon.co.uk
Message-ID: <18491_SFairclo@mettav.demon.co.uk>
Source record: 139028

Hi All

Does anybody know how to contact Dave Oldcorn the author of Starball the
PD/Sharware pinball game.
His last know E-mail address was: oldcorn@cs.man.ac.uk but this was only
valid until September 94.
His postel address was Volume 11 Software Development,
PO Box 311,
Preston
PR3 5DZ
(England)
If anybody should know how to contact him could you get him to contact
Mike Goodman on Tel:01782 335650 as he as been trying to get in contact
with him.
Or let me know any info so that I can pass it on to Mike.

* Kivi (unregistered) 1.41a *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3576. Want a 1040?

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: ericcron@wwa.com
Message-ID: <505seb$o32@kirin.wwa.com>
Source record: 139029

Uhhh, I've got this 1040. I don't have any software, cables, power supply, nothing! Just the computer! Anybody want it? It has 1 meg ram. I bought it at Guitar Center a couple of years ago for MIDI but I never got around to getting all of the pieces.

Free to a good home!

I am looking for anything 8-bit, so if you have something you need to get out of your basement that would be even better!

ericcron@wwa.com

3577. NeST WWW Pages Updated.

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <16983741_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 139030
Cross-posted to: comp.sys.atari.st,demon.homepages.adverts

```
What's new on the NeST WWW pages:

- Atari Links updated.
- Psion Links updated.
- New NeST logo installed on the Home Page.
- NeST Logo made selectable on Home Page.
- Arms and Logos page updated.
- Contents page updated.
- ICE New updated.
- New updated.
- New NeST Kit available.
- New NeST List available.

URL: http://www.nest.demon.co.uk/

--

------------------------------------------------------------------------
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/
------------------------------------------------------------------------
```

3578. Re: Anyone using a ZIP drive?

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <506agh$3o8@scanner.worldgate.com>
Source record: 139031

Dennis McGuire (mcguired@moose.erie.net) wrote:
: On Mon, 26 Aug 1996, Martin Byttebier wrote:

: > In article <MPLANET.3220997aoscar989763@client1.news.psi.net>
: > oscar@justified.com (Oscar Fowler) said:-
: >
: > >Just curious as to whether or not people are having
: > >success using a ZIP drive with an ST/TT/Falcon.
: > >
: >
: > I'm using a zip every day on my TT. It's really a pleasure to work
: > with. Plug and play are the keywords these days on the pc-world but
: > installing the zip on Atari is far more easier than on a pc or a Mac.

: Well, it can't be TOO much easier than on a Mac since all you have
: to do is connect it and boot the computer! On the Atari you do need to be
: sure your host adapter (on non-TT's) supports parity and that SCSI ID 5 is
: not otherwise committed.

The Mac still requires software to make use of it fully. You simply plug it
in (Falcons too, BTW), after selecting SCSI ID 5 or 6 on the back.

Leslie
B

B
B

3579. Anyone still have a copy of sundog.

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: Aaron Kelsoe <akelsoe@best.com>
Message-ID: <3226BEBE.7A82@best.com>
Source record: 139032

Does anyone out there even remember let alone actually have working copy
of sundog for the st? I'd pay money to get it!!! Please reply by email,
I will probably forget which newsgroup i posted this to. Thanx, aaron

3580. 20meg MFM hard drives only $12 each!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: griggle@adgrafix.com
Message-ID: <506kgr$9qp@test-sun.erols.com>
Source record: 139033

I have 20meg MFM hard drives for $12 each and 40meg MFM hard drives for only $16 each. All prices include shipping. If interested contact me at blues@erols.com.

3581. About the poll, good, Keep on.

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960830043145.8618B-100000@usr01.primenet.com>
Source record: 139034

Hi Guys!!
Thank you very much, Keep on, fill the little questions.
I got a lot of responses so far. I am building a database file with
these responses hoping that it can help developpers.
Some results are surprising, about the most used OS or the ppl who
have an hard drive.
Every developper who asks me some result to help him for his project ,
will receive a small file about Atari community. Like that,
developper could match their products with Atari users.
Please keep on. Answer the response about your configuration etc..The
more I get, the more accurate the average will be.
PS:Nobody will have your name but me. Strictly confidential.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3582. Re: PROBLEMS: NVDI 4.10 + Atari Works

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: mlw@Sunmuw1.MUW.Edu
Message-ID: <5063ps$l61@NNTP.MsState.Edu>
Source record: 139035

Do you have any spoolers installed? A good example is the Outburst TOS patch/spooler. If you do, make sure the spooler is disabled when printing via NVDI cuz a big ole raster file shure will crash a lot of spoolers that are out there.

Brian

3583. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: jdaddin@dfw.dfw.net
Message-ID: <505s27$m1m@fnord.dfw.net>
Source record: 139036

Dan Phillips (xiting@worldnet.att.net) wrote:
: I just downloaded LPS123 and couldn't get it to work on my Falcon with Magic.
: The TOS app in Magic comes up after either double clicking on the TTP file or
: trying to drag a .WAV to the program icon and the system just sits for a
: moment, then I get a Boom, ooh! crash (got SAM loaded, could that be part of
: the problem?).

I am having the exact problem with my Falcon. 2 bombs no matter how I
tried it.

--Jared

3584. stupid I am !!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960830054300.972A-100000@usr11.primenet.com>
Source record: 139037

Hi, I recently downloaded from I don't remember where a very very nice graphic program. The name is escape5 or something. I think the author come from Dresden, Germany.
The program is new and full working version. This prg works only on falcon, and uses true colors mode. I would like to know the address because I want to make a link from my homepage. If no one knows about it, I think i'll have to zip it and put it directly in my page without a link, but it bothers me because of the room, I don't have that much room in my account. Bye.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3585. Re: TOS <-> LINUX

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <3226D322.41C6@in.tu-clausthal.de>
Source record: 139038

Andreas Soller wrote:

> I own a 1040STF and a Linux-Pentium. Are there any programs that allow
> the ST to have access to the Linux-partitions (like ghostlink for
> ST<->DOS) ?

Try MiNT and MiNTNet. You can even compile most of the Linux Programs.
The problem is that you probably won't get far with 1MB of Ram. I guess
for a minimum Setup 2 MB is reasonable. To have a really usable Setup
4MB is absolute Minimum. This is still not enough to run X11 on it...

Christof

3586. Re: Anyone got and/or tried XaAES (beta 5) recently?

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <3226D4A3.167E@in.tu-clausthal.de>
Source record: 139039

Fabrice Gamberini wrote:

> with a pointer to http://www.i-way.co.uk/~c_graham/files.html
> which appeared invalid.. :<

You must have tried it the wrong time, or used the wrong Proxy Server. I had simmilar problems with the oAESis Page. I found out, that the local proxy Server had corupted the adress. The URL is definately rigt. I got it here on my screen.

Christof

3587. Re: Linux & Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <3226D6D3.2781@in.tu-clausthal.de>
Source record: 139040

Theodore L Hopman wrote:

> Why run Netscrape? There are plenty of other browsers out there, and at
> least _some_ of them must be available in source code form. What about
> Mosaic? Arena? Or even Chimera?

Chimera is not very good. Arena is cool, but sometimes a bit buggy.
Mosaic is good, but it needs AFAIK motif. This is only buywhare on
Linux68K.

> using the CAB-for-MintNet overlay? I haven't (yet) put Linux on my
> system, so I can't comment on how difficult it is, but it seems to be
> that one who is capable of installing Linux should be capable on
> installing Mint, MintNet, etc.

There are very easy to handle setup tools a least for the Intel Linux (I
have not tried Linux68K yet, since my Falcon only has 4 MB), that allow
almost any DAU to install it. In my oppinion the hardest part with Linux
is System administration. If someone feels able to administrate a Linux
System, he can also set up and administrate a MiNT System.

Christof

3588. STik and PPP...When?

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <841491714_OASIS_@pcc-uky.campus.mci.net>
Source record: 139041

Well, I've now confirmed that the reason I can not get CAB/STik to work correctly is bacause my ISP is not really giving me Slip (yep, for once I wish they had given me the SLIP) <grin> Anyways, while its offered on the menu, its not supported.

So, my next question is; when are we going to see the PPP version of STik? Does anyone have a timeframe on this? Thanks in advance!... :)

--

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3589. Oasis v2.06...When?

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <841491900_OASIS_@pcc-uky.campus.mci.net>
Source record: 139042

Since I've been totally unable to get Oasis v2.05 to work for me, does
anyone know when (approx.) v2.06 is going to be released? Thanks. :)

--

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3590. UK Atari Shows

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: Alan Swanson <emdu02@holyrood.ed.ac.uk>
Message-ID: <3226EEE2.626F@holyrood.ed.ac.uk>
Source record: 139043

Is anybody from Scotland (Edinburgh or Glasgow) travelling down to the Birmingham show with a spare seat? I am interested in the possibility of going and would contribute to petrol costs.

ALaN.

"One must never be purposelessnessnesslessness"

3591. Re: Anyone got and/or tried XaAES (beta 5) recently?

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: Fabrice Gamberini <fabrice.gamberini@art.alcatel.fr>
Message-ID: <9608301226.AA10577@rtbdat150n.CAO>
Source record: 139044

In article <841431064_OASIS_@ping.be>,
Martin.Byttebier@ping.be (Martin Byttebier) offered:

> In article <9608291501.AA10227@rtbdat150n.CAO>
> Fabrice Gamberini <fabrice.gamberini@art.alcatel.fr> said:-
>>
>>>as i was considering a replacement for aes to use
>>under mint, i got a message about XaAES Beta 5,
<snip>
>Why don't you try N.AES.
^^^ is there a possibility for this,
i was under the impression that you had to BUY it to
try it...and more,
i would rather try a freeware/shareware at first. i mean i was only
curious of whatever improvements could be added to my config;
there is no necessity since it works already alright--
so i'm not quite eager to pay for it..
at the present moment.

cu

fab.

3592. HILFE!!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: jhondo@gismo.gun.de
Message-ID: <6FpT901tx9B@p-jhondo.gismo.gun.de>
Source record: 139045

```
All i need sind Treiber fï¿½r HP und Epson Stylus ColorPrinter
Informations please as soon as possible to:
JhonDO@Gismo.gun.de
thanx
## CrossPoint v3.11 ##
```

3593. Re: Wanted: MIDIMAZE

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960830115429.3867C-100000@ns1.ptd.net>
Source record: 139046

On Wed, 28 Aug 1996, RAD Moose wrote:

> Eric "Maddog",
>
> If you are looking for a copy of MIDIMAZE, as in the Original version
> distributed by Hybrid Arts, Programmed by Xanth, (with a few mazes by
> me), I might have one or two of the originals on the copy protected
> diskettes.
>
> Let me know if you are interested.

Gee thanx, but I already have the original MidiMaze. I was just musing
about a simular type of game that resembles Doom :)

While on the subject, another cool idea would be a level editor for
MidiMaze. The mazes are just text files and they explain how tomake them
in the manual. So many ideas, so little time... :)

Eric Noss
a.k.a
Mr. Maddog

3594. Thanks to all....

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <841491984_OASIS_@pcc-uky.campus.mci.net>
Source record: 139047

Recently my copy of Oasis v1.35 became corrupted and I had a devil of a time getting the Newsgroups working again...I don't remember all the names (you guys know who you are!) but thanks to everyone who replied with helpful postings and E-Mails... :)

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3595. Oasis v1.35/Modem hangup

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <841492314_OASIS_@pcc-uky.campus.mci.net>
Source record: 139048

Well, I have a Falcon 030 with 4 megs/810 meg hard drive/DeskTopper and I'm using Oasis v1.35 with a Supra Express 28800 modem. My problem is, that at the end of an online session I can't get the modem to hangup (disconnect)...From within Oasis I've tried ATH, ATH0, ATH1, and I've also tried the time marks (~~~ and +++) in front of, and behind the AT command but no go (or rather no stop!) <grin> Oh, I'm also using HSModem v7 if that makes any difference...Anyways, I'd appreciate it if anyone can shed any light on this matter. Thanks in advance! :)

--

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```

3596. Reading Atari CD ROMS on a PC

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: james.willis@dial.pipex.com
Message-ID: <5072gt$nkn@soap.news.pipex.net>
Source record: 139049

I have an Atari 1040 STE computer, but I do not have an external CD ROM drive for it. I have access to an IBM PC clone with a CD ROM drive in it. The problem is that when I try to read the ST files on the CD ROM in DOS or File Manager they simply are not there. Is there any PC software for Windows or DOS that will allow me to read the CD ROM ?

3597. Re: Shell Web Browser?

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960830113833.3867B-100000@ns1.ptd.net>
Source record: 139050

On 29 Aug 1996, Frank Lockwood wrote:

> The Smooth One (smooth1@panix.com) wrote:
> : Is there a Shell web browser that works like cab and let you see pictures
> : and stuff?
>
> By shell, I assume that you are loggin on using comms software like
> Freezedried, Connect, Stalker, etc. and using the Lynx software resident
> on your server's machine(s). By it's very nature, shell access is TEXT
> ONLY, and if you can access Web pages from it, you will only see the text
> portion, and whatever text the page author has inserted to be displayed
> in lieu of an image (most of the time this means, sadly, [IMAGE]).

This may be a theoricial possiblity that I have played with some time ago, but it could be possible for a program to be written that can log on to the shell account and go straight to Lynx. Then by pressing certain keypresses automatically, it can do a 'capture' of the web page and save it on a local disk(on the ST) and have something like CAB access it.

When you click on the link, it may pass the URL to this program(the browser may be an accessory for this to work) and do the same thing over again. When you 'click' on a link to another page, the browser(CAB or remote Lynx) ends up passing the URL of it anyways.

Now for the beastie which is the pictures...have CAB set to recieve no pictures so it can display the web page like Lynx. To get the picture, you can click on it and have the 'program', or the interface to Lynx, download it. Though not only will it have to download to the remote server where you're accessing Lynx, but also download via Z-modem. For this, and other stuff like sounds and files, at least a 14.4K modem is recommended for speed; considering this is not like having all the pictures being downloaded 'along' with the web page.

I know, this sounds like an absolutly crazy project and needs lot's of clever experamentation. But, an interface such as this can pass the 'right' keypresses that all works in the background. But still, not everyone can use Netscape whether the corporations admit it or not.

I hope this can be a springboard for some clever coding for this... :)

Eric Noss
a.k.a
Mr. Maddog

3598. Newsgroups

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <099_9608301225@flight.org>
Source record: 139051

Ok, it looks like the BBS I'm using is going to cut it's Internet connection. So, after hemming & hawing about it, it's time for me to get a real Internet account!

So, to get this newsgroup (is that right?) what do I need with my Falcon? I'm planning on getting a WWW & shell account (I believe they said they use Basher for the shell???). Can I recieve the group as a packet, & reply in a packet, etc.? Or is it all live, while connected?

I've done a bit of WWW stuff (on clones), so at least I know what I'm looking for there. But I've never done e-mail & newsgroups, so I'm just looking for a clue of where to go, what utilities to use.

Thanks.

---------- -//- ----------

Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

3599. Re: TTM194 monitor for MSTE

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: mjk@coconut.demon.co.uk
Message-ID: <841450620_OASIS_@coconut.demon.co.uk>
Source record: 139052

In article <35663705_Beta01_OASIS_NEWS@yr-ynys.demon.co.uk>
Neil@yr-ynys.demon.co.uk (Neil Martin) said:-

>I have an EIZO flexscan 6500 (multisync) 21" mono monitor running in
>1280x960 on my tt (tt high). It also does _all_ of the other resolutions
>and made an excellent job of st high from an stfm. Very much worth looking
>out for (worth around uk300 s/h in good condition).

I want one, I want one, stop tormenting me, my need is greater, I'm as a
sick as a parrot...

Anyway Neil, if I ask nicely, can I have your monitor please, pretty
please, oh go on...

ATB, Mike

--

---
mjk@coconut.demon.co.uk - the 'netter previously known as 'mike'
But my humour, sarcasm, rudeness and arrogance have survived
a number of computer and electronic malfunctions

3600. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: msh@den.mmc.com
Message-ID: <5076vm$bum@tel.den.mmc.com>
Source record: 139053

In article <8ad_9608261525@flight.org>, Callum.Lerwick@flight.org
(Callum Lerwick) writes:
>LPS does a good job of playing .au files. Look for LPS124.LZH on Umich.

On an ST[e], maybe. On my Falcon it was a gross disappointment...

>Hmm, one of these days I'll have to write that utimate sound player... Gem
>based, works with PSG, Replay, DMA and Falcon audio, every known audio format,
>perfect as a CAB helper...

Well what are you waiting for? ;^)

I'm just looking for a simple .TTP that won't even take over the screen -
just drag'n'drop a .AVR onto it and it'll play it thru the Falcon's DMA.
Anybody know of one like that (like a "helper app")? (Related question:
Can you write any kind of program that, under TOS, won't clear the desktop
off the screen? Sort of like an accessory works, but as a standalone?)

--Michael

Michael Hill <>< Isaiah 9:6 | "Don't you forget now that Somebody died for
Michael.Hill@ast.lmco.com | you/ I'm tellin' you the truth, man, I ain't
Aerospace/Software Engineer | gonna lie to you/ Good guys, bad boys, we're
Lockheed Martin Astronautics | all the same/ Saved by grace is the name of
Alan Keyes for President '96! | the game." --Allies, "Burden Down"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

3601. IDE HardDisk on a ST ??? Please help !

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: dube0866@eurobretagne.fr
Message-ID: <5076js$kmk@gaia.eurobretagne.fr>
Source record: 139054

hello !

I have a 170 mb ide (AT) hard drive. I'd like to connect it to my favorite
ST (an oldie 520 stf,, 1mb Ram). Is it possible ? If so, how do i do this ?
Can i build a kind of converter or something like thing ?
please contact me at: dube0866@eurobretagne.fr

Thanks in advance !

Nicolas Dubee
dube0866@eurobretagne.fr

3602. Re: Shell Web Browser?

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: JEDI
Message-ID: <506vv4$2t6@lex.zippo.com>
Source record: 139055

In article <504kle$pai@news1.io.org>, fl@io.org says...
>
>The Smooth One (smooth1@panix.com) wrote:
>: Is there a Shell web browser that works like cab and let you see pictures
>: and stuff?
>
>By shell, I assume that you are loggin on using comms software like
>Freezedried, Connect, Stalker, etc. and using the Lynx software resident
>on your server's machine(s). By it's very nature, shell access is TEXT
>ONLY, and if you can access Web pages from it, you will only see the text

A shell account is byte oriented. Those bytes need not represent
written text. I used to use FTP in this manner quite frequently
on shell accounts.

It would require some multi-platform hacking on someone's part but,
what he's asking should be possible. I also think I have seen such
things available for Windows (why they would need or want it boggles
me tho).

You'd could use browser front end transfering in ascii (uucp) or some
other standard protocol (zmodem) and an http client in place on the
shell side to grab urls from the net at large and put them on the
host for transfer (via uucp or zmodem).

I've also seen packages claiming to simulate a SLIP connection over
a shell account as well.

As long as there is a 'real' connection to the net somewhere, it should
be at least possible... ...even if no-one is willing to do it...

>portion, and whatever text the page author has inserted to be displayed
>in lieu of an image (most of the time this means, sadly, [IMAGE]).
>
>If you want Web access with pictures, you have to go with STIK/CAB, or
>MINT for the Atari machines -- so far, Bill Gates has decided to ignore
>us so there is no Microsoft Browser available, neither is there Netscape.

Those browsers would eat an ST for lunch and ask when is lunch
going to arrive...
('scape and IE are system hogs on 4M+ machines)

3603. Re: disk problem

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <32273D86.3CA5@isdtcp3.hwc.ca>
Source record: 139056

KDona1862 wrote:
>
> A friend of mine has an atari 1040 ST computer. He used it to write a
> screen play and his assignments (he teaches at a local college) but now
> the he keeps getting the error message that the disk may be bad and he has
> been unable to retrieve his information from the disk. I know nothing

Just an idea here. You don't mention the model but I think we can assume
that it is at least 6+ years old. Which pretty much means his drive may be
going. There are a couple docs around that can detail the
replacement/upgrade of the original drive to current 1.44 meg drives. Or he
could get in touch Toad computers or Computer Direct for a kit to do it.
Their URLs are:

For Toad:
http://www.ataricentral.com/

For Computer Direct:
http://www.compdirect.com/

> about this machine but if anyone can give me some ideas on how he can get
> his information back from the bad disk, please email me at
> KDona1862@aol.com. Thanks.
>
> Kevin

Hope this helps.

--

Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

3604. Re: Reading Atari CD ROMS on a PC

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <32274670.1644@worldnet.att.net>
Source record: 139057

James Willis wrote:
>
> I have an Atari 1040 STE computer, but I do not have an external CD ROM drive
> for it. I have access to an IBM PC clone with a CD ROM drive in it. The
> problem is that when I try to read the ST files on the CD ROM in DOS or File
> Manager they simply are not there. Is there any PC software for Windows or DOS
> that will allow me to read the CD ROM ?

Sounds like you have a problem with your CD Rom drivers on the PC. I know of no
Atari CD Roms that aren't iso-9660 compatible.

Dan

3605. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-30 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <841520218_OASIS_@ping.be>
Source record: 139058

In article <4vv0v2$lk_001@jf.intel.com>
RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens) said:-

>In article <8ad_9608261525@flight.org>,
> Callum.Lerwick@flight.org (Callum Lerwick) wrote:
>>LPS does a good job of playing .au files. Look for LPS124.LZH on Umich.
>
>No hits. You sure it wasn't lps123?

Hello

I've found LPS124.LZH on
ftp.uni-paderborn.de/pub/atari/sound/lps124.lzh
Hope this help
Martin
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3606. Re: STik and PPP...When?

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: stik@flinny.demon.co.uk
Message-ID: <841580806_OASIS_@flinny.demon.co.uk>
Source record: 138859

In article <841491714_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) said:-

> Well, I've now confirmed that the reason I can not get CAB/STik to work
> correctly is bacause my ISP is not really giving me Slip (yep, for once
> I wish they had given me the SLIP) <grin> Anyways, while its offered on
> the menu, its not supported.

Sometimes providers get right on my nerves saying they support things
when the dont.. I estimate over 506f mails to me asking for help
with setting up stik are problems with providers not giving the
customers what they asked for originally..

> So, my next question is; when are we going to see the PPP version of
> STik? Does anyone have a timeframe on this? Thanks in advance!... :)

I cant answer this one really its up to Dan when he does it :)
I can say that he's busy with other things to do with stik at the
moment and it will probably be done after that.. when that will be is
anyones guess everyone seems to be rather busy atm..

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.unn.ac.uk/~cju920/ >

3607. posting messages

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: bh@okcforum.osrhe.edu
Message-ID: <509oqf$kcs@frazier.backbone.ou.edu>
Source record: 138860

An open message to all message posters.

I think most people that read the comp.sys.atari.st newsgroup, also read comp.sys.atari.st.tech and comp.sys.atari.programmer. Therefore messages posted to one of these groups should not need to be posted the others.

If you feel that it is necessary to post a message to more than one of these groups, Please, cross-post it, instead of posting it seperately to each group. When a message is cross-posted, most, mail readers will automatically mark the message read in later groups, so the reader doesn't have to receive them over and over again.

Thanks,
Bill

3608. NVDI print to IMG Help

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: jklimch@curly.cc.emory.edu
Message-ID: <509qar$plp@curly.cc.emory.edu>
Source record: 138861

I use NVDI 3.02 on a Falcon. I want to use the Save as IMG function so I can use Straightfax without rebooting with speedo for faxes. I can't get this function to work. In the Printerconf. CPX, I have the option to switch from my default printer to the IMG.SYS printer. However, I can't get Atari Works to recognize it. It just prints out with the regular printer driver. This is true even if I save the Printerconf with the img.sys driver. If I close the CPX window then re-open it, I'm back to the printer driver again. Any ideas?

3609. Re: Gluestik is there.

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: dsb@cs.duke.edu
Message-ID: <509r9q$nov@hal.cs.duke.edu>
Source record: 138862

From the Holy Book of <c20_9608301528@flight.org>
as spake by Callum.Lerwick@flight.org (Callum Lerwick) :

>[someone whose attributions have been lost writes:]

>> If you are using Lynx, then press D and the currently selected link will
>> be downloaded as a binary.

>If the file is recognized as "www/unknown", this will work. But if it is
>recognized as "text/plain", somewhere along the line Lynx does LF->CR/LF
>conversion, which completely phucks up binaries... :P

That's never happened to me, and I do this all the time from f.i. Umich.

-sbigham
--
Scott Bigham | The opinions expressed above are
dsb@cs.duke.edu | (c) 1996 Hacker Ltd. and cannot be
http://www.cs.duke.edu/~dsb/ | copied or distributed without a
= PGP spoken here = | Darn Good Reason(tm).

3610. Bulk file renamer needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <960831Z173106.419dave@mbha.demon.co.uk>
Source record: 138863

Hi y'all,

Does anyone out there know of a utility to bulk rename files?

For ecampmle, I have a bunch of files named test1.tga - test9.tga, which I need to rename to test01.tga to test09.tga, by inserting a '0'.

I suppose the logical operation is:

rename test?.tga test0?.tga

Any ideas out there?

--
dave

==========
dave@mbha.demon.co.uk
==========

3611. Atari Mega 1 for sale cheap

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: furyous@msn.com
Message-ID: <00001bdd+00004909@msn.com>
Source record: 138864

I'm unloading my Atari addiction, please help, my wife wants her closet back! I have an Atari Mega 1 with both color and B/W monitors, a Spectre GCR and a Syquest 44 meg cart drive formatted with 1 Atari partition and 2 Mac partitions. All three partitions are chock full of MAc and Atari software, inc WordUp, Fontz, several old copy/cracking utils for the Atari side and Word, Excel and Pagemaker for the Mac. Make your offer. If you don't need the Cart drive, I'd be willing to trade the whole shbang for an early SCSI adapter so I can use the Syquest on my PC.

3612. STuff 4 sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Joe.Lensbower@flight.org
Message-ID: <a4a_9608311225@flight.org>
Source record: 138865

Atari 1040 ST TOS 1.4, great shape. $75.00!

239 meg hard drive in case with everything. Just plug it into an ST
and it's ready to go. $75.00!

Sound Off! Cartridge for the ST. Capture, create your own sounds. Put
your voice on disk! $20.00!

*DO not reply here... You can send E-mail to:

72074,2542@compuserve.com

##
Prices are rock-bottom (can't go any lower). You pay
shipping. You can also reach my BBS at 302-836-4816.
##
---------------------- -//- ----------------------
Internet: Joe.Lensbower@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3613. Re: Wanted: Deskicons

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <841599064_OASIS_@phil4.demon.co.uk>
Source record: 138866

In article <b3e_9608271525@flight.org>
Callum.Lerwick@flight.org (Callum Lerwick) said:-

>I'm looking for a DESKCICN.RSC for use with AES 4.1, and also a DESKICON.RSC
>for TOS 2.06.

Hiya... I've got one for TOS 2.06. If you want it, then send me an
email, and I'll post it to you.

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

3614. Re: Shell Web Browser?

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3227241062282@sn.no>
Source record: 138867

On Thu 29-08-96 11:23, The Smooth One (smooth1@panix.com) wrote:

>Is there a Shell web browser that works like cab and let you see pictures
>and stuff? Is so where can I get it and how well does it work and look?
>Does it handle color and so on? Thanx for any info you can provide.

Nope... you'll have to settle with Lynx for text based web browsing.
That's what I use: "Connect" to access my shell account (I can use PPP
with my provider as well, but since I don't have any PPP software
it just won't do).... anyway, when I'm online I can access Lynx in UNIX-
very fast www access indeed! But no graphics :-(

Something else which works (I tried it once) is to use "CAB" (Crystal Atari
Browser) via a so-called "pseudo-SLIP connection", using a program on the
provider's side called "TIA" (The Internet Adapter).
It worked, but was VERY slow. You might want to try it though...
That is, if your provider has "TIA" installed- type: tia in UNIX to see.
To exit press CTRL-c several times (I think this is how I exited).
Good luck!

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3615. Re: Paul Juda asking for a cracked Cubase copy.

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.504.00001459@cfcsc.dnd.ca>
Source record: 138868
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

In article <4uimmf$pom@news.euro.net> safesnd@mail.euronet.nl (Willem Feddema) writes:
>Hello to all,
>I'm glad to anounce, that this afternoon Mr. Paul Juda, who has been a
>very good customer for about 12 years and coming to our shop bringing
>back a borrowed headphone, decided to buy a legal copy of Cubase 3.01
>for Windows, after I confronted him with all the negative remarks
>about him asking for a cracked Cubase copy on several usenet groups.
>He bought a nice Maestro 32/96 Terratec full-duplex soundcard as well.
>I have his permission to tell the world.
>Safe Sound BV - Willem Feddema
>de Clercqstraat 8
>1052 NC Amsterdam - the Netherlands
>phone: 020-6851045

good for him
but
WINdoze?

3616. Cracked Atari Stuff?

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Mark Gardiner <100550.3170@compuserve.com>
Message-ID: <960831182441_100550.3170_EHK92-4@CompuServe.COM>
Source record: 138869

Does anyone know any sites containing Atari cracked software/codes etc?

Mark.

3617. Mega ST2 For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Will Paul <wpaul@cris.com>
Message-ID: <3228859A.284B@cris.com>
Source record: 138870

For Sale:

Atari Mega ST 2
SupraDrive 52 meg hard drive
B&W and Color monitor
Various software including Master Trax Pro

Please Email me at wpaul@cris.com if you are interested.

3618. XURL 2.10 now available

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <3706330_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 138871
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

The latest version of XURL (URL extractor) is available from my web site (see .sig).

The latest version includes a couple of bug fixes and the ability to extract urls from a whole directory (using wildcards) instead of just one file!!

Enjoy, Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

3619. Atari PC4 For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <50a3cf$j5l@madeline.INS.CWRU.Edu>
Source record: 138872

Hello,

I have a real collectors piece here. A new Atari PC4 IBM PC for sale.
PC comes with all original books, disks, and box.

Atari PC4 PC
Serial Number : 124 <-Yes #124 not too many around
286-16 CPU
Two video ports (analog and digital) for MDA, CGA, EGA, and VGA graphics
1 Meg of RAM expandable to 8 Meg
32 Meg hard drive
1.2 Meg 5 1/4" floppy
Has Atari labeled MS-DOS and Windows
Atari Keyboard
Can use Atari ST 3 1/2" external floppy drives.

Unit is new and in great condition and works fine. Asking $300 or best offer.

E-mail me or call 216-729-0761 evenings 6:00 - 10:00 PM EST

3620. Re: posting messages

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3228887f.1856230@news.airtime.co.uk>
Source record: 138873

On 31 Aug 1996 16:21:35 GMT, bh@okcforum.osrhe.edu (Bill Hallman)
wrote:

>An open message to all message posters.

>I think most people that read the comp.sys.atari.st newsgroup, also read
>comp.sys.atari.st.tech and comp.sys.atari.programmer. Therefore messages

I dont take comp.sys.atari.tech at all, its far too techy for me,:))

>posted to one of these groups should not need to be posted the others.

Wrong if someone in tech wants to get a message out to everyone with
an ATARI as people like me wont take tech, most probably don't take
programmer because its of no interest to them?,

>If you feel that it is necessary to post a message to more than one of these
>groups, Please, cross-post it, instead of posting it seperately to each

Ok?, and when will you inform us all how to cross post, cause i'm
buggered if I know how to cross post???????????????

>group. When a message is cross-posted, most, mail readers will automatically
>mark the message read in later groups, so the reader doesn't have to receive
>them over and over again.

"most" newsreaders?? how many newsreaders does the ATARI have ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3621. AtariPhile

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32288ba1.2658084@news.airtime.co.uk>
Source record: 138874

AtariPhile,

Anyone around who knows when issue 3 is out, I keep going to the page
as I am pretty sure its August for the next issue, but its never
there,

How about a quick note to comp.sys.atari.st when its out and on the
web page?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3622. Re: Anyone got and/or tried XaAES (beta 5) recently?

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <50a1s8$qsc@nyheter.chalmers.se>
Source record: 138875

In article <9608301226.AA10577@rtbdat150n.CAO>,
Fabrice Gamberini <gamberin@art.alcatel.fr> wrote:
>In article <841431064_OASIS_@ping.be>,
> Martin.Byttebier@ping.be (Martin Byttebier) offered:
>
>> In article <9608291501.AA10227@rtbdat150n.CAO>
>> Fabrice Gamberini <fabrice.gamberini@art.alcatel.fr> said:-
>>>
>>>>as i was considering a replacement for aes to use
>>>under mint, i got a message about XaAES Beta 5,
> <snip>
>>Why don't you try N.AES.
> ^^^ is there a possibility for this,
>i was under the impression that you had to BUY it to

I've never heard of a demo of this either.

>i would rather try a freeware/shareware at first. i mean i was only

If you have problems with Craig's WWW site, XaAES is also available for
ftp download from my site (see .sig).

XaAES beta5 has some rather irritating problems, but beta6 will be available
RSN (according to Craig sometime early this summer... ;-).

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

3623. Re: Imagecopy4 advise

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <841603028_OASIS_@pwomar.demon.co.uk>
Source record: 138876

In article <3224A234.45CC@cfcsc.dnd.ca>
Ken Macdonald <macdonald@cfcsc.dnd.ca> said:-

>Perhaps you know if Imagecopy4 can be used for screen grabs in the
>various resolutions that a Falcon(w/BlowUp) has to offer?
>Also, does anyone know the difference between ImageCopy3.5 CD which is called
>ImageCopy4 and the other ImageCopy4?

I have no idea where you got the idea that Imagecopy 3.5 CD is also
called V4. The CD bit refers to the fact that it has the PhotoCD
format support.
I'm fairly confident that if it can handle normal Falcon resolutions
then it should handle Blowup fine too, not sure though.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

3624. ACSpro V2.3

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Oliver Michalak <omich@bielefeld.netsurf.de>
Message-ID: <AE4E178C-102EDE@194.64.245.69>
Source record: 138877
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

*** shareware *** shareware *** shareware *** shareware *** shareware
***

Dear developers,

are you looking for an application-builder in order to see your ideas
become reality with a few fingertips? Are you bored from those aes-
and vdi-hesitations? Do you like to take advantage of a modular and
modern library-concept which you can customize the way you like?

Maybe ACSpro is the key to your whishes.

In the first place, ACSpro provides two libraries: the basic library
implements the window-, dialogue-, menu-, objectree-, filename-,
clipboard- and drag&drop-routines which can be participated by all
modules created with ACSpro in order to reduce memory-requirements and
to provide a common user-interface. The Plus-Library contains several
predefined window-classes which can be infinitely cloned: a
full-featuring text-editor (cut/copy/paste, undo, colum-blocking, free
fkeys), a protocol-window for printf-analogons, a plotter-window to
draw into, a font-sector-window and two generic desktop-window-classes.

The key for ligthning-fast development is the ACSpro-builder. It goes
ways behing an ordinary Resource-Contruction-Set: based on over a
dozen of user-defined objects (realtime-slider, string-popup,
3d-button, block-selectable edit-field, groupboxes, seperatos,
patterns, images, colour-icons, etc.) you can create dialogues,
toolbars and (popup)menus and test them immediately - further editors
for window-components, colour-icons, mice and referenced code are
included.

The later offer the opportunity to fill your application with code
inside the application-builder! Last but not least, an
integrated-development-environment-module controls your compiler,
assembler, linker and debugger - no need to leave the builder -
JIT-development.

Some additional topics:
- sophisticated window-structure with callback-code and referenced
datas
- easy2use drag&drop-facilities for innovative sofware
- enhanced userdef-object-structure with service-routines
- transparent use of popular aes-protocols
- support for os-indipendent, long filenames
- accessory-aware, dynamic memory-managment

- "oversized" textinput-objects with cut/copy/paste and
block-selection
- access to contextsensitive online-help-pages
- ......

Like to see some examples?
Want some impressions? Then visit my homepage at...

<http://www.bielefeld.netsurf.de/~omich/>

...or feel free to contact me at:

<omich@bielefeld.netsurf.de>

Best regards ...O.Michalak

<X-FONTSIZE><PARAM>12</PARAM><FONTFAMILY><PARAM>Palatino</PARAM>***
shareware *** shareware *** shareware *** shareware *** shareware ***

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</FONTFAMILY></X-FONTSIZE><BOLD><BIGGER><X-FONTSIZE><PARAM>14</PARAM><FONTFAMILY><PARAM>Pa
latino</PARAM>Maybe ACSpro is the key to your
whishes.

</FONTFAMILY></X-FONTSIZE></BIGGER></BOLD><X-FONTSIZE><PARAM>12</PARAM><FONTFAMILY><PARAM>
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- access to contextsensitive online-help-pages

- ......

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Want some impressions? Then visit my homepage at...

<<http://www.bielefeld.netsurf.de/~omich/>

...or feel free to contact me at:

<<omich@bielefeld.netsurf.de>

Best regards ...O.Michalak</FONTFAMILY></X-FONTSIZE>

3625. Re: Cracked Atari Stuff?

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32288ca3.2915692@news.airtime.co.uk>
Source record: 138878

On 31 Aug 96 14:24:42 EDT, Mark Gardiner <100550.3170@compuserve.com>
wrote:

>Does anyone know any sites containing Atari cracked software/codes etc?

Its gonna get hot around here folks......

3626. GDOS Font editor

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <25d_9608311527@flight.org>
Source record: 138879

I am looking for a GDOS-bitmap font editor, so I can make my own fonts for AMCGDOS. I used to have one called "GEM Font Editor V1.1" I got from a PD library, but it got eaten in a disk crash...

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** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3627. 4 sale

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Joe.Lensbower@flight.org
Message-ID: <259_9608311527@flight.org>
Source record: 138880

```
**********************************************************************
STUFF 4 SALE CHEAP !!!!
**********************************************************************

1) TALESPIN - Adventure game creation program for the ST. "Talespin
is a package which combines drawings, texts, and sounds
into a series of pages to form an interactive adventure
game, guide, or textbook. $20.00
2) SOUND-OFF - Cartridge plugs into the ST's cart port and lets you
capture sounds to disk! Put your voice on a floppy! $20.00
3)HOLE IN ONE- Golf for the ST. $5.00.
4)TWEETY BOARD - Hardware to give your ST true stereo sound. $15.00.
5)CALLIGRAPHER - The manual (no disks). $10.00
6)TIMEWORKS DESKTOP PUBLISHER - DTP for the ST. $15.00.
7)EXTERNAL ST DISK DRIVE- single sided. $10.00
8)MR. BOSTON BARTENDER GUIDE - for the ST. $10.00
9)239 Meg Maxtor hard drive in shoebox case w/power & host adapter,
ready to hook into your ST and fly. $85.00
10)1040ST, 1 meg, TOS 1.4, DS/DD internal drive. $75.00
11)ATARI SX212 MODEM- 1200 baud. Direct connect to 16bit or 8bit comp.
**********************************************************************
NON - COMPUTER STUFF CHEAP !!!!!
**********************************************************************

1)RABBIT - Videocaster. Broadcast from one VCR to other TVs in your house.
Broadcast directly from your camcorder to a TV. Transmit from
any cable channel on a TV to any other TV. Completely wireless.
Still sealed in the package, never opened. Retails for 89.99,
selling for only $30.00!
3)ATMOSFEAR - "not just a board game but an amplified experience in
interactive home entertainment. A game of skill, strategy and
suspense wrapped up in a race against the 60 minute video
clock." Brand new, still sealed. $25.00!
**********************************************************************
Add shipping to all charges. DO NOT RESPOND HERE (this E-mail outlet is
due to close!) Send E-mail to: 72074.2542@compuserve.com or, for
*quicker* response, call PayBax BBS at 302-836-4816 and leave
message to SYSOP.
**********************************************************************
The DEAL OF THE DAY is the 239 hard drive listed above! Price reduced
from previous posting!! 1st call gets it!
---------------------- -//- --------------------
Internet: Joe.Lensbower@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.
```

3628. DXF Mac to PC file type q

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <25a_9608311527@flight.org>
Source record: 138881

> I'm working on a alphabet for Cad 3D using Strada and Infinity on a Mac.
> Both applications will export in the DXF format. The Mac however seems
> to save the text (DXF) file with CR's different than a PC does. The
> Rosetta file translator does pretty good with simple "PC" type DXF files
> but crashes when a Mac type DXF file is loaded. Has anyone any knowledge
> of an application the will read through a Mac file and convert the text
> format to that of the PC format?

Yup, Mac's use CR's to signify end of line. PC's and ST's use a CR and a LF.
Unix uses LF's. You need to convert it. (I'm* still looking for a program
to do so...)

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** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3629. Help-STick and MagiC Mac

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <25b_9608311527@flight.org>
Source record: 138882

> Can someone help out with a dial script I can use with STick under MagiC
> Mac? My Falcon set-up works great, but when trying of connect with STick
> under MagiC Mac, STick thinks the Modem is online and asks if you want
> to dial anyway. Confirming this, the dial sequence is skipped and STick
> goes on trying to make a connection without dialing. The only odd thing
> about the Mac is I can't get RTS to work, so I have to go on with no
> flow control with MegaScape. The moden is a Supra 33.6.

There is a bug in the current release version of STiK, it won't work with
pre-emptive multitasking. I've heard that MagiC has a singletask mode, but
I didn't see any way to switch it on the MagiCMac demo...

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
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expressed by this user are strictly his/her own.

3630. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <25c_9608311527@flight.org>
Source record: 138883

> Well what are you waiting for? ;^)

Heh, I barely know C, let alone how to do linear-interpolation-whatever...

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
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Internet: Callum.Lerwick@flight.org
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expressed by this user are strictly his/her own.

3631. Re: Shell Web Browser?

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <25e_9608311527@flight.org>
Source record: 138884

> Now for the beastie which is the pictures...have CAB set to recieve no
> pictures so it can display the web page like Lynx. To get the picture,
> you can click on it and have the 'program', or the interface to Lynx,
> download it. Though not only will it have to download to the remote
> server where you're accessing Lynx, but also download via Z-modem. For
> this, and other stuff like sounds and files, at least a 14.4K modem is
> recommended for speed; considering this is not like having all the
> pictures being downloaded 'along' with the web page.
>
> I know, this sounds like an absolutly crazy project and needs lot's of
> clever experamentation. But, an interface such as this can pass the
> 'right' keypresses that all works in the background. But still, not
> everyone can use Netscape whether the corporations admit it or not.
>
> I hope this can be a springboard for some clever coding for this... :)

I came up with the exact same idea, but it would be too huge of a mess
to progam. What would be much easier and would probably have results after
a few days of hacking would be to use Lynx from the command line to grab
URL's..

_
/_ /\ /_

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** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
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3632. WTB: Simcity

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Christopher Friend <76101.1012@CompuServe.COM>
Message-ID: <50a7hniio1@mhadg.production.compuserve.com>
Source record: 138885

I am looking to buy Simcity for the ST. If anyone has it I will pay $10 + Shipping. If you are looking for any ST programs I have a few.

Please respog to Chris_Friend@juno.com

Thanks!

3633. Re: CAB and Mintnet

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: 100306.2604@compuserve.com
Message-ID: <841608306_OASIS_@compuserve.com>
Source record: 138886

In article <3224C0D2.35B6@detroit.freenet.org>
"Neron N. Nesmith Jr." <aj620@detroit.freenet.org> said:-

>At a recent meeting of a local Computer User Group (WAUG) a member
>reported that CAB and Mintnet can be used with a PPP account.
>
>Has anyone had any luck with configuration?
>
Yes, I did it. It was not easy and it take me a lot of time but now it's done.
I'm going to write an explanation on how to do it, with a complete list of
needed software. And there will be an article in the next ST Mag (french
magasine). After it is installed, it is really easy to use. It doesn't need a
Minix partition nor the use of MultiTOS. As soon as the explanation will be
wrote, I'll put it on FTP site a.a.u.e and ftp.cnam.fr.

--

+--+
| Abel PHILIPPE |
| Please reply to abel@mathp7.jussieu.fr |
| Atari Falcon 030 + FPU + DSP |
+--+

3634. email with MintNet

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: 100306.2604@compuserve.com
Message-ID: <841610454_OASIS_@compuserve.com>
Source record: 138887

Do somebody succeed in reading his mail under MintNet ? I have got ELM 2.4 but
if I well understoud, it'll not be it which will rapatriate my mail online. What
do I need else ?

--

+--+
| Abel PHILIPPE |
| Please reply to abel@mathp7.jussieu.fr |
| Atari Falcon 030 + FPU + DSP |
+--+

3635. Importing Phasar data into Quicken 5?

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Sam <sramirez@best.com>
Message-ID: <3228A146.7AA9@best.com>
Source record: 138888

Hi, does anyone know if there is a way to import data from Phasar 3.x to Quicken 5 for Win 95? I'd like to get all my records into Quicken without manually re-entering everything. I know Phasar can write to a Data Interchange File (DIF) format but I can only bring this into a spreadsheet like Excel and then it only exports my expense categories and budget categories. What I need is to have my transactions exported.

I would be willing to buy whatever Atari program that can export to Quicken.

Thanks,
Sam

3636. Re: Cracked Atari Stuff?

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <3228C3B6.9A@owens.ridgecrest.ca.us>
Source record: 138889

Tony Greenwood wrote:
>
> On 31 Aug 96 14:24:42 EDT, Mark Gardiner <100550.3170@compuserve.com>
> wrote:
>
> >Does anyone know any sites containing Atari cracked software/codes etc?
>
> Its gonna get hot around here folks......

Try ftp.microsoft.com. Looks like Windoez is getting closer to the
functionality of TOS :).

While your there, d/l a couple of virus'es for yourself.

Mike

3637. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <3228B62C.5655@intuit.com>
Source record: 138890

JEDI wrote:
>
> Fine, if you like dongles, like disks you cannot make archival
> backups of, and like packages you cannot install to a HD, then that is your
> sick twisted little business.
>
> Some of us would prefer not to be treated like thieves when we buy
> software and put money in some developer's pocket.
>
> Copy Protection does not obtain it's stated goal. The only sort of
> person it will ever be there to encumber (whether you'd care to admit to this
> or not) would be you.

So, to protest copy protection and 'being treated like a thief,' you're
attempting to gather cracked versions of software, so now you ARE a thief.
Hmm.. makes sense to me. Sounds to me like you're the type of person who
makes dongles a necessity for companies writing software for relatively small
markets like the Atari.

>
> If this is the best you can come up with it is little wonder that
> piracy is still rampant.

Please, oh please, explain how my lack of creative insults has anything to do
with software piracy! I can't wait for this one!!!!!

3638. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <3228B679.46A3@intuit.com>
Source record: 138891

JEDI wrote:
>
> In article <3225DAA8.35BE@intuit.com>, mark_fassett@intuit.com wrote:
> >JEDI wrote:
> >>
> >>
> > >
> > >blah, blah, blah, incessant whining..
> > >
> > >At least have the balls to use your own name, coward.
>
> Such objections are merely concessions of defeat. Will you criticise my
> grammar next?

No.. I'll continue to criticize you for not using your own real name
here. I find it cowardly.

3639. Falcon stuff..

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <3228B981.56E@intuit.com>
Source record: 138892

Hey, does anyone have an afterburner 040 up and running yet? I'm wondering just how Cubase Audio Falcon compatible they are. I've also been thinking about the Blow-Up FX board, but I'll probably wait until the fast-ram code is working so I can get more than 14 megs.

One more question.. does CAF take advantage of the FPU? I don't have one, so I was wondering if putting one in would speed up CAF.

Thanks.

3640. CAF File selector/partitions

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <3228BA01.675E@intuit.com>
Source record: 138893

So.. since CAF's file selector only goes up to partition 'P'.. and we're
supposedly limited to 255meg SCSI partitions.. how do you manage to
access your partitions if you have more than 3 gigs of HD space? Do
you have to set up the desktop differently each time?

Sounds like a big pain.. is there another way?

3641. Re: Cracked Atari Stuff?

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <841613738_OASIS_@swampdog.demon.co.uk>
Source record: 138894

In article <960831182441_100550.3170_EHK92-4@CompuServe.COM>
Mark Gardiner <100550.3170@compuserve.com> said:-

>Does anyone know any sites containing Atari cracked software/codes etc?
>
>Mark.

ftp://flame.mark

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3642. Imagecopy4 Crashes

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: jrc@accessone.com
Message-ID: <841532175.12775@dejanews.com>
Source record: 138895

I just installed IC4 and while it works very as a stand alone
prg, I can't seem to run it as an acc or prg with any other acc's.
I had to set up a "set" in XBoot withoput any acc's or the mouse
freezes or disappears when a drop down is accessed.

I'm using a 4meg Ste,hrd dr,NVDI4,NEODESK4,NEOCONTROL,XCONTROLL,and
STik. I've tried the suggested fixes in the manual-not fast loading
acc's & different placement of acc's with no success.

Any help with this would be greatly appreciated.

Thanks,
Jim Coile

.

This article was posted to Usenet via the Posting Service at Deja News:
http://www.dejanews.com/ [Search, Post, and Read Usenet News!]

3643. Re: Anyone got and/or tried XaAES (beta 5) recently?

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <841612868_OASIS_@ping.be>
Source record: 138896

In article <50a1s8$qsc@nyheter.chalmers.se>
d8klojo@dtek.chalmers.se (Johan Klockars) said:-

>In article <9608301226.AA10577@rtbdat150n.CAO>,
>Fabrice Gamberini <gamberin@art.alcatel.fr> wrote:
>>In article <841431064_OASIS_@ping.be>,
>> Martin.Byttebier@ping.be (Martin Byttebier) offered:
>>
>>> In article <9608291501.AA10227@rtbdat150n.CAO>
>>> Fabrice Gamberini <fabrice.gamberini@art.alcatel.fr> said:-
>>>>
>>>>>as i was considering a replacement for aes to use
>>>>under mint, i got a message about XaAES Beta 5,
>> <snip>
>>>Why don't you try N.AES.
>> ^^^ is there a possibility for this,
>>i was under the impression that you had to BUY it to
>
>I've never heard of a demo of this either.
>
>>i would rather try a freeware/shareware at first. i mean i was only
>
>If you have problems with Craig's WWW site, XaAES is also available for
>ftp download from my site (see .sig).

I'm afraid there isn't a demo of N.AES what's IMHO pity. I use N.AES a
lot and sure there are some problems (sometimes the computers hangs
without any reason) but generaly it works fine. The most programs runs
with N.AES. Only some older programs like Convectt Zwei and Arabesk
pro have problems with N.AES.
Calamus SL (version 1995), Arabesk 2, Wordplus 5, Tempus 2.25, Everest
and even the good old Wordplus 3.12 just to name a few programs works
fine with it.

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

3644. solutions to connect a ide hard disk drive to an st

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: ddrcrew1@aol.com
Message-ID: <50aktr$c8h@newsbf02.news.aol.com>
Source record: 138897

HI ! all ! they are anybody here can help me to connect a ide hard disk drive
an a st on the hard disk port !!??

please help me !

excuse me for my little english i'm french !!

bye !

3645. IGNORE JUST A TEST

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: ddrcrew1@aol.com
Message-ID: <50anfq$ct0@newsbf02.news.aol.com>
Source record: 138898

BLA BLA BLA BLI BLI BLI

3646. STiK/Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: kfoley@cameo.co.uk
Message-ID: <1249_kfoley@cameo.co.uk>
Source record: 138899

What's the latest state of play with these two progs - They've been no updates for a while, I guess everyones on holiday! ;-)

ATB,
Karl.

--

Cameo Network Services Ltd., Suite 214, | Novell authorised reseller.
York House, 2-4 York Road, | Training and consultancy.
Felixstowe, Suffolk, England. |
Tel: 01394-672004 Fax: 01394-271210 | HTTP://www.cameo.co.uk

3647. Re: Bulk file renamer needed

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555725271.6427.685.starship@3rdplanet.com>
Source record: 138900

dave@mbha.demon.co.uk barked in COMP.SYS.ATARI.ST on 31 Aug 96:

d> Newsgroups: comp.sys.atari.st
d> Reply-To: dave@mbha.demon.co.uk
d>
d>
d>
d> Hi y'all,
d>
d> Does anyone out there know of a utility to bulk rename files?
d>
d> For ecampmle, I have a bunch of files named test1.tga - test9.tga, which
d> I need to rename to test01.tga to test09.tga, by inserting a '0'.

A short BASIC program (written specially for your purpose) will do it, but other than that, I haven't found anything that will allow you to make the filename longer. That seems to be a restriction held over from CP/M; it's in M$-DO$, too.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

3648. Imagecopy4 advise

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <e3e_9609040106@flight.org>
Source record: 138901

```
KM> Also, does anyone know the difference between ImageCopy3.5 CD
KM> which is called ImageCopy4 and the other ImageCopy4?

Um, I had Imagecopy 3.5CD, and upgraded it to 4.0 through Toad. It came with
the 3.5 manual, the 4.0 manual wasn't ready. Maybe that's the confusion? There
is a difference between 3.5 & 4.0 - 4.0 ofers much more printing flexability,
among other stuff.

___ Mountain Reader II - #M_READER
---------------------- -//- ---------------------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.
```

3649. Re: Reading Atari CD ROMS on a PC

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: cmitsch@ix.netcom.com
Message-ID: <5084h7$apc@dfw-ixnews9.ix.netcom.com>
Source record: 138994

(James Willis) writes:

>problem is that when I try to read the ST files on the CD ROM in DOS
or File
>Manager they simply are not there. Is there any PC software for
Windows or DOS

No one has really answered James' question. He has not found anything
at all.

I don't know how familiar you are with using the PC and the
CD drive James, but are you sure you are using the right drive letter
for the CD drive? Another problem might be that the CD is defective. I
bought the Walnut Creek Atari disc a couple of years ago and the first
one didn't work. They were very good and quick about replacing it. You
should be able to read file names and text files without any problem. I
like to use the shareware program LIST to browse files. You can also
copy with it.

Good Luck

Celia

3650. Re: Starball Author

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <841456082_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 138995

In article <18491_SFairclo@mettav.demon.co.uk>
SFairclo@mettav.demon.co.uk (Stephen F Barszczak) wrote:-

>Does anybody know how to contact Dave Oldcorn the author of Starball the
>PD/Sharware pinball game.
>His last know E-mail address was: oldcorn@cs.man.ac.uk but this was only
>valid until September 94.

I have an Email address in a file dated October 1994, it is
oldcornd@nessie.mcc.ac.uk

In my last correspondence with Dave he said that he was stopping
Atari software development.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

3651. Re: Reading Atari CD ROMs on a PC clone

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: hace@delphi.com
Message-ID: <5lGx6ax.hace@delphi.com>
Source record: 138996

Richard <rich@rjelwell.demon.co.uk> writes:

>I presumed James wanted to know if the PC would read the Atari CDROM.
>Must CDs including Playstation ones conform to a particular standard
>I can never remember the name, yellow or blue book or something like

Of course they are readable on a PC. Both systems (PC and ST) use ISO9600 format CD's. Just do a directory on the CD (or use Filemanager) to read the list of files on the CD (I assume you have the CD drive up and running on the PC). As Rich said, just copy from CD to floppy (use a 720K formatted floppy if your ST does not have a high density drive).

3652. Re: MONKEY ISLAND favour...

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: hace@delphi.com
Message-ID: <5lPy6az.hace@delphi.com>
Source record: 138997

Ian Keegan <ian@maths.tcd.ie> writes:

>remember monkey island? well i never got to finish
>the game because my disk 4 is corrupted :-(
>
>could some kind soul do me a great favour and email me
>a copy of this disk? a disk opus image or zip or
>stufit archive would be fine...
>
>(before anyone gets upset the game cant run without the
>first 3 disks, which i have)
>thanks for any help

It still is not the right way to do this. You should offer to send the corrupted original disk to a person, and have them copy their disk back to yours.

Stufit archive? What computer are you running Monkey Island on?

3653. Re: HSMODEM & MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555679835.5255.09.starship@3rdplanet.com>
Source record: 138998

kfoley@cameo.co.uk barked in COMP.SYS.ATARI.ST on 28 Aug 96:

k> Newsgroups: comp.sys.atari.st
k> References: <19960813.133945.03@hebbron.demon.co.uk>
k> <01bb8c90$bc678220$1a3fc69b@paras-s-pc
k> <872@wiznet.win-uk.net>
k> <19960819172438679l5@zetnet.co.uk><840560199.5551.0@polson.demon.co.uk>
k>
k> At 14:27:55 on 26 Aug 96, jdaddin@dfw.dfw.net wrote this about HSMODEM &
k> MiNT
k>
k> I managed to find a Mint driver called HSMINST.XDD. What about this?
k>
j>> Would anyone happen to know how HSMODEM can be set up with MiNT?

I have Mint, then DRVIN, then MFP, then SCC in my auto folder - in that
order. It seems to work, I get 57600 on Modem2.

--
Visit us at http://www.3rdplanet.com/~starship
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STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

3654. Re: Q: ZIP drive on ST...what do I need?

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: hace@delphi.com
Message-ID: <xpAwyI9.hace@delphi.com>
Source record: 138999

Dan Phillips <xiting@worldnet.att.net> writes:

>From what I've heard, the ICD utilities do not support the ZIP, but you'd
>have to check with ICD or Toad to confirm.

ICD has a zip patch file available. All you should need is the Link II host adapter, the ICD utilities that come with the Link, and maybe the Zip patch file (easy to get on the Internet).

>> > I know I can buy Link to get the SCSI connection, but what about
>> > software drivers that will let me mount and format the ZIP disks

Well, you don't actually "mount" a drive (like you do on the Mac). You just need a driver for the host adapter (ie the ICD utilities that come with it) so the ST can recognize the drive. We're talking about an embedded SCSI drive here, so once you send the SCSI command to format, it is the drive itself that does the figuring out of how to do it.

3655. Atari Computer Goods For Sale! Free Catalogs! Also on the Web!

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <5092vd$mmf@nadine.teleport.com>
Source record: 139000
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for
Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST
HardWare, SoftWare, Books & Accessories. At BSC's Web Page you'll View,
& DownLoad Catalogs or Contact BSC by Web Page! Or Request Catalogs by
E-Mail. If you have problems connecting with my web page. Feel free to
Request catalogs through E-Mail. Really, it's not an inconvenience. All
I ask is that you specify Atari 8 Bit, Atari ST or both. You should get
a response after the weekend as I take the weekend off. Please Direct
all Replies Through E-Mail to bensmith@teleport.com.

BSC will be taking the Holiday weekend off. Be Back Tuesday.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

3656. Help-STick and MagiC Mac

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <32282228.3D6C@owens.ridgecrest.ca.us>
Source record: 139001

Can someone help out with a dial script I can use with STick under MagiC Mac? My Falcon set-up works great, but when trying of connect with STick under MagiC Mac, STick thinks the Modem is online and asks if you want to dial anyway. Confirming this, the dial sequence is skipped and STick goes on trying to make a connection without dialing. The only odd thing about the Mac is I can't get RTS to work, so I have to go on with no flow control with MegaScape. The moden is a Supra 33.6.

Thanks for any info,

Mike

3657. Re: <<>> Vidi-ST: Anyone know the difference in Version numbers

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <5VHRKww.graphic@delphi.com>
Source record: 139002

Tony Greenwood <stosser@airtime.co.uk> writes:

> I havnt got my copy now as I needed features only videomaster could
>offer, but for colour grabbing without any set up hassle or extra

Can anyone supply info on the "Videomaster" either new or used?

3658. DXF Mac to PC file type question

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <32282441.3E8@owens.ridgecrest.ca.us>
Source record: 139003

I'm working on a alphabet for Cad 3D using Strada and Infinity on a Mac. Both applications will export in the DXF format. The Mac however seems to save the text (DXF) file with CR's different than a PC does. The Rosetta file translator does pretty good with simple "PC" type DXF files but crashes when a Mac type DXF file is loaded. Has anyone any knowledge of an application the will read through a Mac file and convert the text format to that of the PC format?

Thank's

Mike

3659. For those in the U.S. waiting and waiting for Expose.....

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <32282985.638B@owens.ridgecrest.ca.us>
Source record: 139004

Keep waiting :) I sunk a few hundred into my Mac for a video capture card. It is an older unit, but the only one in my price range (Video Spigot). I did have an Expose card for a while before returning it because of some minor problems, so I can make a fair compairson between using a Mac (50mhz 040) and the Falcon. With the Mac and Video Spigot there is one advantage. QT Movies can be captured direct to your hard disk at about 14fps/320*240 24bit color, with compression. The keyword here is compression. With anyone of several types of QT compression available, image quality falls very short of the quality of image capture available with the Expose card. Even with compression turned off, the quality, IMHO, is only about 1/3 that of the Expose/Apex combo. I also have Quick Flix, Avid Videoshop, and Adobe Premier (ok, older version :). NONE are as nice and easy to use as the Apex/Expose combo. For the price of Premier, you can buy and Afterburner, and for the cost of the Video capture card for the Mac you can buy Apex Media and Expose for your Falcon. With the 32mb of fast ram on my Falcon and Mighty Sonic, there is plenty of room to capture 30-40 second clips at near full screen. Run it through a genlock with an overscanned picture and you will fill your tv screen up. With the Mighty Sonic I was getting 17 fps at Apex's largest screen. I have read that SinPlops big dollar Power PC's can capture at 320*240 30 fps, but holley shit, look at the price. I'm no Speilberg, and this is just a hobby.
So I'll keep waiting for Expose to arrive in the U.S.

Michael Grove

P.S. So what good is the Mac? MagiC Mac of course. Phoenix (Zenomorph) flies on a 50mhz 040 :). Photoline is cool, and most of the "newer" softs run without problem, Calamus included. FT POV will render faster than a "040" compiled version under the Mac OS.
Now where is that 040 for the Falcon?

3660. Re: GEMULATOR DEMO at www.emulators.com

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: Tom <tommy@pris.bc.ca>
Message-ID: <01bb95c6$75276580$1cdaf4cc@tommyboy>
Source record: 139005

> This is simply pathetic. Only in politics is mudslinging considered
normal
> behavior; if you want your product to be considered superior to competing

> products, you must produce hard numbers showing where it excels, not
simply
> make scurrilous, deprecating remarks about the other products.

I personally agree with you about mudslinging, but if you think the only place it happens is in politics, wake up and smell the coffee. Turn on your television set or open a newspaper, and you will find someone knocking the competition.

It is a sad fact of life, in politics and elsewhere. I too wish that people would stick to advertising the positive side of their own product, but I doubt it's ever going to happen.

Tom

3661. PageStream Postcript to color Image??

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <841497884.21835@dejanews.com>
Source record: 139006

Is there a program that will convert Postcrip files from PageStream
to Image files in color? I will be sending color pages for printing
and need to preview the Page output.

Thanks, Raymond

This article was posted to Usenet via the Posting Service at Deja News:
http://www.dejanews.com/ [Search, Post, and Read Usenet News!]

3662. Re: Shareware and registration keys

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: mad@dalnet.se
Message-ID: <509ius$at@fizban.solace.mh.se>
Source record: 139007

starship@3rdplanet.com (Rich Tietjens) wrote:

>Also, in many cases, the version shows "registered" or "unregistered" in the
>product ID; go online with a phoney "key" and you'll find out jsut how fast
>you become a pariah in Atariland.

A friend implemented a nifty feature in an Amiga mail program:
I fake registered, it will randomly convert your messages to ROT-13...
;-)

3663. Antw: Re: UVK Book

Newsgroup: comp.sys.atari.st
Date: 1996-08-31 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.083196.142033.25@wxs5-15.worldaccess.nl>
Source record: 139008

Aan 8/28/96 23:34, in bericht <19960828223446689 54@zetnet.co.uk>, Domhnall Dods <domhnall.dods@zetnet.co.uk> schreef:

> In message <18389_hsideras@mettav.demon.co.uk>
> hsideras@mettav.demon.co.uk (Harry Sideras) writes:
>
>
> > Is this version now Magic 4 compatible? I had enormous problems
> with v6.6 ...
>
>
Version 6.6 works fine on Magic of you hold one of the two SHIFT keys pressed during booting. This will skip the system status screen, which is the culprit. Version 6,8 works entirely with Magic on my system, but not on all...so I am checking that out with 6,9, that I'll finish within two weeks...
> Do you have an address where I can get hold of UVK Harry?
>
See the address below....and the name is Richard ;-)

--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

3664. FS {UK ONLY} Atari ST serious software

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <841622201.21352.1@wuss.demon.co.uk>
Source record: 138810

I have the following for sale, boxed and with manuals (except GFA Basic, sa it didn't have any boxes, but the manuals are there).

AtariWorks - 50 UKP
GFA Basic V3 (full system inc interpreter/linker/compiler) - 15 UKP
GFA Bsaic V2 (full system, also includes GFA Vector) - 5 UKP

Also, books:

Concise Atari ST 68000 Programmers reference guide - 10 UKP
Atari ST Internals - 10 UKP

We'll discuss p&p costs when you get in touch.

Steph

3665. FS {UK ONLY} ST Hardware

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <841622203.21352.2@wuss.demon.co.uk>
Source record: 138811

Only one bit, mind you.

I have an external floppy drive, Cumana DSDD job, that I don't need.

All I ask for it is 15 UKP + 2UKP for P&P.

Interested?

Steph

3666. FS {UK ONLY} ST Magazine cover disks

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <841622200.21352.0@wuss.demon.co.uk>
Source record: 138812

I have a huge collection of ST mag cover disks. It is as follows:

ST Format: 4 to 77
61 to 73 (Subscriber's disks)
ST User: May 90 to Nov 94 (last one)
ST Review: 1 to 35 (last one)

Plus a selection of other cover disks.

Ideally, I'd like 'em all to go to the one place (to save on postage, y'see), and for them to get a good home. I'm asking for 15 UKP, and I'll cover postage and packing (which might be a bit nippy, considering the number of disks I'm talking about - *shudder*)

Steph

3667. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555841262.41525.39.starship@3rdplanet.com>
Source record: 138813

dave@mbha.demon.co.uk barked in COMP.SYS.ATARI.ST on 01 Sep 96:

d> Newsgroups: comp.sys.atari.st
d> References: <960901094319_100550.3170_EHK85-1@CompuServe.COM>
d> Reply-To: dave@mbha.demon.co.uk
d>
d> In article <960901094319_100550.3170_EHK85-1@CompuServe.COM>
d> 100550.3170@compuserve.com "Mark Gardiner" writes:
d>
d>] Following my recent question and some replies...
d>]
] >>> Does anyone know any sites containing Atari cracked software/codes
] >>> etc?

(two private emails deleted)

d> It's *very* bad manners to post private email you have received to a
d> newsgroup.
d>
d> Not nice.

Hmm, adding a 3-line reply to an entire thread isn't too wonderful, either,
Dave. <G>

The original request was for general pirated files; onyl when he got jumped
on did Mark tell us he wanted just Cubase. I see two possibilities; no,
three:
(1) Mark was posting flamebait and did it on purpose. If this is so, he
deserves (and will get) short shrift.

(2) Mark needs to learn a little bit about the law, how to inspire software
developers, and Netiquette. He might get help, but it damn sure won't be
from me - I don't want my email posted all over Hell and gone.

(3) Mark is a pirate and assumed that everyone else is too. In this case, he
belongs back in the Mac and PC newsgroups where he claims he sees lots of
open discussion of where to get stolen software. Or he can talk to "JEDI"
(in email), the only known Atari user in my killfile (right up there with
sinclap) - there's someone who openly espouses piracy. Probably he likes
Ratsoft, too (might even be the guy who wrote it - now there's a product that
would be ironically deserving of being cracked).

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |

```
| STarship & Quark's Holosuites | +1-503-244-2870 |
| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

3668. Re: stupid I am !!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960901210128.18510A-100000@usr02.primenet.com>
Source record: 138814

OK, Thanks I got it, Because of you. :))))
Come in my home page to get the soft and other things...
Thank you so much, I even included you Hallvard url launch link in my
home page. Bye.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3669. Re: DXF Mac to PC file type q

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: dorian@alpes-net.fr
Message-ID: <761dorian@alpes-net.fr>
Source record: 138815

Hello Callum,

On 01 Sep 96, Callum.Lerwick@flight.org wrote:

CL> Yup, Mac's use CR's to signify end of line. PC's and ST's use a CR and
CL> a LF. Unix uses LF's. You need to convert it. (I'm* still looking for
CL> a program to do so...)

There is an excellent utility called Blinex which comes with Idealist. It
can convert texts between ST/PC/MAC/UNIX (it corrects CR's, LF's and
special chars like accents). Very easy to use...

Bye bye.

-- That which man is always trying to kill, but which ends in killing him.

use 'dorian.darcourt@p9.f107.n320.z2.fidonet.org' instead. Thanks.
2:320/107.9@fidonet.org - 90:800/1.9@nest.ftn - 51:901/1.9@atarinet.ftn

--

3670. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <841688438_OASIS_@whalley.demon.co.uk>
Source record: 138816

In article <50319j$93h@fnord.dfw.net>
jdaddin@dfw.dfw.net (Jared Addington) said:-

>John Whalley (john@whalley.demon.co.uk) wrote:
>: Long Play Sample (LPS123.TTP) will play both .wav and .au as a helper
>: app for CAB. Works under MiNT, but I once checked running processes
>-
>I downloaded the file and tried it. It gives me 2 bombs everytime I try
>to run it on my Falcon. Even with a fresh, bare system.. I take it that
>it is not compatible.

It's possible; I don't have a Falcon so I can't tell, unfortunately.
It's OK on my STE.

Hope you find another solution

John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/
Personal home page: http://www.whalley.demon.co.uk/

3671. Re: Linux & Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199609012121.a57995@do2.maus.de>
Source record: 138817

R>>Or even better get an Afterburner 68040 acceleratorcard (expandable up
R>>to 64 megs of FastRAM).

R>128MB is the max figure usually mentioned. There are two 72pin SIMM

Yes. 128MB is mentioned but where can you get 64 meg PS/2 SIMMs?

R>slots on the AB040 board.
R>I have found that 32MB of FastRAM is more than enough.

For most applications you're right but for Linux 68K or Photoline under
N.AES 64 megs is nice.

Tschuess
Frank

3672. Re: Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <841708394_OASIS_@pwomar.demon.co.uk>
Source record: 138818

In article <50bqiq$i4v@freenet-news.carleton.ca>
bw343@FreeNet.Carleton.CA (Daniel Pleet) said:-

>
>Why the uproar over somebody's recent message asking for cracked software?
>Seeing as Atari is virtually (if not literally) defunct and that software
>support for the ST is non-existent, why should we care if somebody wants
>to get software over the internet? I don't care enough about this issue
>to start debating it, but keep in mind that software is impossible to find
>in most cities.

We all know that if all cracked software that people owned was paid
for, the vast majority of Atari support would still be there. I don't
mind people using cracked versions of stuff that is no longer
supported but denying the makers of the real quality stuff (like MagiC
and NVDI) their hard earned cash isn't on

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

3673. base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: ghurford@melbourne.DIALix.oz.au
Message-ID: <509ph7$9r3$1@melbourne.DIALix.oz.au>
Source record: 138902

Folks..I have seen a lot of pics that have base 64 encoding..what the heck is it..and is there a prg that will decode it etc etc etc

Graham Hurford
--

```
(ii)
,---' \---,
/ ''\ /|\ /''\
| / | | | \ |
/ ^ / _)_) ^ \
| / \ |
\ ) ( /
_\l l/_
Graham
```

3674. posting messages

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: bh@okcforum.osrhe.edu
Message-ID: <50asml$atc@frazier.backbone.ou.edu>
Source record: 138903

Tony Greenwood (STOSSER Software) says:

>Ok?, and when will you inform us all how to cross post

To crosspost articles simply add a comma and the name of the
newsgroup(s) to the end of the ``Newsgroups:'' line at the beginning
of the article.

Like this:

Newsgroups: comp.sys.atari.st,comp.sys.atari.programmer

This will cause it to be posted to both newsgroups. To post to more groups
just keep adding the names, seperated by commas.

Bill

3675. posting messages

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: bh@okcforum.osrhe.edu
Message-ID: <50atje$b7a@frazier.backbone.ou.edu>
Source record: 138904

Tony Greenwood (STOSSER Software), quoting me, says:

>On 31 Aug 1996 16:21:35 GMT, bh@okcforum.osrhe.edu (Bill Hallman)
>wrote:

>>I think most people that read the comp.sys.atari.st newsgroup, also read
>>comp.sys.atari.st.tech and comp.sys.atari.programmer. Therefore messages

> I dont take comp.sys.atari.tech at all, its far too techy for me,:))

>>posted to one of these groups should not need to be posted the others.

> Wrong if someone in tech wants to get a message out to everyone with
>an ATARI as people like me wont take tech, most probably don't take
>programmer because its of no interest to them?,

Perhaps what I should have said is that anyone reading either
comp.sys.atari.st.tech or comp.sys.atari.programmer, probably also reads
comp.sys.atari.st. So posting a message to comp.sys.atari.st should get to
most Atari ST,TT,Falcon users on the net.

Bill

3676. Re: UVK Book

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <18567_hsideras@mettav.demon.co.uk>
Source record: 138905

Hi Domhnall, on 28 Aug 96 you wrote:
dd>
>> Is this version now Magic 4 compatible? I had enormous problems with
>> v6.6 ...
dd> Well look who's here :-)

Good grief - you get everywhere <g>

dd> Finally made it on to Zetnet but I've had to use the PC to do it,
dd> apparently I can't have both machines hooked up as it confuses the
dd> system :-(

Keep the Falcon for real work - good move...

dd> Do you have an address where I can get hold of UVK Harry?

Douglas Communications
PO Box 119
Stockport
Cheshire Tel: 01625 850270
SK2 6HW Fax: 01625 879541

That's where I get my upgrades from...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3677. Re: Imagecopy4 advise

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <18565_hsideras@mettav.demon.co.uk>
Source record: 138906

Hi Terry, on 27 Aug 96 you wrote:
TM>
s>>> What is the best program for picture viewing (jpg) on the STE?
HS>> Specifically for that format and considering the large uncompressed
HS>> file size for JPGs the best viewer would seem to be 1st Guide due to
HS>> the way it uses memory efficiently.
TM> Nah, Speed of Light is best on a color monitor and MGIF is best on a
TM> mono monitor, because both use 'tricks' to get more colors (or shades)
TM> than what you can normally get.

Maybe in that case, but when it comes to showing a 5Mb JPG on a 2Mb ST I
think you'll find 1st Guide is infinitely better - literally <g>

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3678. Re: Imagecopy4 advise

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <18566_hsideras@mettav.demon.co.uk>
Source record: 138907

Hi Ken, on 28 Aug 96 you wrote:
m>
m> Perhaps you know if Imagecopy4 can be used for screen grabs in the
m> various resolutions that a Falcon(w/BlowUp) has to offer?

Of course. If you've ever seen any screengrab of a Blowup enhanced Falcon
I'd bet it was produced with Imagecopy.

m> Also, does anyone know the difference between ImageCopy3.5 CD which is
m> called ImageCopy4 and the other ImageCopy4?

Eh? Imagecopy CD v3.52 isn't IC4. There's a CD version of IC4 too. The
straight IC4 doesn't handle PhotoCD.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3679. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: hace@delphi.com
Message-ID: <R1Jxy1H.hace@delphi.com>
Source record: 138908

Dan Phillips <xiting@worldnet.att.net> writes:

>> !ynoT....ATARI Programmer who is sick of people reviewing good
>> software and saying "shame they didn't make it Falcon comapatable"
>> PS...Also having a bad week decorating :(((
>
>If you are going to write software now, you should write for the apex,
>not the nadir, unless you really want to write for the PC. It's that
>backwards thinking that cripples Intel-based machines.

I couldn't disagree more .. It's backwards compatibility that made Intel
machines a success. You could either use old software or upgrade your
software. It was your choice. Millions upon millions agreed with that
philosophy.

Same with the Atari. I use a TT030. All of my ST software works on the TT
(I'm not much of a games player, so I couldn't vouch for that part). If the
TT needed something new EVERY TIME I TURNED IT ON, I wouldn't have gotten one.
I needed more speed, not new software. Newdesk and TOS 3.06 were nice too
<grin>

George Iken
Houston Atari Computer Enthusiasts

3680. Re: UVK Book

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: hace@delphi.com
Message-ID: <ZXKxirP.hace@delphi.com>
Source record: 138909

Richard Karsmakers <cronos@worldaccess.nl> writes:

>Yesterday and this afternoon I have made the "on disk" version of the "Ultimate
>Virus Killer Book". In printed form, this was released a bit more than a year
>ago. I have updated the text and put it in the "ST NEWS" user interface so that
>the "UVK Book" can now be read from your monitor screen and printed out to your
>own desire.

Many thanks Richard. I've used UVK for some time and am looking forward to
the book ... but what is the "ST NEWS" interface? I think you are the
author of the ST News diskzine arent you? Any relationship to the "interface"?

George Iken

3681. Re: WTB: Simcity

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: hace@delphi.com
Message-ID: <R1Ey6ZL.hace@delphi.com>
Source record: 138910

You might want to get the Atari Discovery Pack, Chris.
It has a number of programs on it including SIM City. I think The Computer Dungeon has it in their liquidation sale.

george iken

3682. Re: ST REport

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: rwithoff@winternet.com
Message-ID: <50b43a$ev1@blackice.winternet.com>
Source record: 138911

Blair Dean (Blair_Dean@isdtcp3.hwc.ca) wrote:
: >
: > > Forgive my ignorance, but what program uses a .PDF file? and what
: > >exactly is a .PDF file.

.PDF files are used by Adobe Acrobat to provide a very nice printout (sort of like a standard DTP output file, but without the overhead of PostScript).

Adobe Acrobat read-only plug-ins are available for Netscape on the PC platform, and as standalone applications for the Mac and PC, free of charge from Adobe (and several web sites).

I don't know of any program on the Atari platform that can use PDF files.

I believe that PDF stands for Page Description Format.

--
+---+
| -Rob Withoff- big.kahuna@magic-marmot.com |
| Owner/Production Manager, rwithoff@winternet.com |
| Magic Marmot Studios Minneapolis, MN 55409-1104 |
| 612.823.2141 http://www.winternet.com/~rwithoff |
+---+

3683. .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: bh@okcforum.osrhe.edu
Message-ID: <50b7qc$gsh@frazier.backbone.ou.edu>
Source record: 138912

rwithoff@winternet.com (Magic Marmot Studios), says:

>I don't know of any program on the Atari platform that can use PDF files.

The latest versions of GhostScript fully supports .PDF files. You can find

it at: ftp lifshitz.ph.utexas.edu/pub/atari/ghostscript

3684. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <1257_SBagley@cameo.co.uk>
Source record: 138913

"Ambassador ," asked Steven. "Do you really want to know what's going on down there right now?"
"Yes, absolutely," replied jongleur@delphi.com.
Steven moved forward, and whispered something.
j> Organization: Delphi (info@delphi.com email, 800-695-4005 voice)

j> You mentioned a couple crucial requirements, but for what it's worth,
j> here's my full
j> list:
j>
j> 1. playback _only_ of
j> 2. 8 or 16 bit capable
j> 3. stereo capable
j> 4. gem-clean (runs under tos or magic or multitos)
j> 5. AV protocol aware (A MUST!!!)
j> 6. does not draw a window, dialog box or anything else on the screen!
j> Just plays the
j> sound!
j> 7. for samples with non-atari frequencies, should re-sample upon
j> loading, then play it.
j> 8. works on a falcon.
j> 9. clears the buffer, so I don't hear remnants of previously played
j> sounds (a problem
j> I have with 16-bit sounds in snd_play by Richard Kurz and SAM by Scott
j> Sanders.)
j> 10. does not turn the keyclick off (or if it does, turns it back on
j> after playback is done
j> playing) (a problem I have with bng_play by Vanel Remi.)

This sounds like an extension of some routs that Doug Little posted on Nest a while back for the Falcon, could play any (RAW)sample at any frequency all you would need is unpacking code for the formats and volia.

Now if only someone could explain how to code this 68030 instruction in 68k I might get to work on it.

Instruction: divu.l #(basefrequency*2),d2:d1

See you earlier,

Steven

InterNet: sbagley@cameo.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203

.."These shoes, they fit perfectly" - The Doctor, The New Doctor Who Telemovie

--

Cameo Network Services Ltd., Suite 214, | Novell authorised reseller.
York House, 2-4 York Road, | Training and consultancy.
Felixstowe, Suffolk, England. |
Tel: 01394-672004 Fax: 01394-271210 | HTTP://www.cameo.co.uk

3685. Re: ST REport

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <322959B9.3EA3@owens.ridgecrest.ca.us>
Source record: 138914

```
Magic Marmot Studios wrote:
>
> Blair Dean (Blair_Dean@isdtcp3.hwc.ca) wrote:
> : >
> : > > Forgive my ignorance, but what program uses a .PDF file? and what
> : > >exactly is a .PDF file.
>
> .PDF files are used by Adobe Acrobat to provide a very nice printout
> (sort of like a standard DTP output file, but without the overhead of
> PostScript).
>
> Adobe Acrobat read-only plug-ins are available for Netscape on the PC
> platform, and as standalone applications for the Mac and PC, free of
> charge from Adobe (and several web sites).
>
> I don't know of any program on the Atari platform that can use PDF files.
>

Err, dosen't Ghost Script handle that format......???????

Mike
```

3686. Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: Mark Gardiner <100550.3170@compuserve.com>
Message-ID: <960901094319_100550.3170_EHK85-1@CompuServe.COM>
Source record: 138915

Following my recent question and some replies...

>>Does anyone know any sites containing Atari cracked software/codes etc?

...

>Are you really that anxious to get flamed, Mark? Asking Atari users for
>illegal shit like this is a real good way to get flamed - also mailbombed,
>and if enough people complain to compuserve about it, you could lose your
>account. Is it really worth the money lost (you won't get a refund from
>Compuserve) to save a couple of bucks by stealing software?

>+-----------------------------------+--------------------------+
>| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
>| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
>| STarship & Quark's Holosuites | +1-503-244-2870 |
>+-----------------------------------+--------------------------+

>You will get seriously flamed for this.

>--
>dave

>==
dave@mbha.demon.co.uk
>==

I only asked as I've seen so much open discussion of PC and MAC stuff... also
I'm still looking for help in finding a 'cracked' version of Cubase as my
LEGALLY PAID FOR vrs crashes all the time (sometimes not clean booting at all)
because the sodding dongle has worn...

Also, I have software that *cannot* be backed up or hard disk installed and the
software companies no longer support it. What happens when these items pass ther
'clip' date or get inadvertently corrupted (as is easy on an ATARI with a wonky
dongle still in situ!!!!!!!!!!!!!!!)

Who's being ripped off here?

Flame as much as you like - I have paid my money up front and thus a clear
conscience :-)

Mark.

3687. Re: Reading Atari CD ROMS on a PC

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GIBFFGBGUP@data.rhein-main.de>
Source record: 138916

In <5074k3$2v8_002@jf.intel.com> Rich Tietjens wrote:

>What CD is that, James? The GEMini Atari CD-ROM From Walnut Creek has some
>errors in the file system, but I have no problems reading it with a WIN95
>system; only minor problems on WIN3.1

I'm owner of this GEMini CD too.
I read this CD with a simple F030 and an old Toshiba XM4101 with
n o t o n l y o n e e r r o r

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

3688. Re: CAB and Mintnet

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: "Neron N. Nesmith Jr." <aj620@detroit.freenet.org>
Message-ID: <32296F7E.30CD@detroit.freenet.org>
Source record: 138917

Abel PHILIPPE wrote:
>
> In article <3224C0D2.35B6@detroit.freenet.org>
> "Neron N. Nesmith Jr." <aj620@detroit.freenet.org> said:-
>
> >At a recent meeting of a local Computer User Group (WAUG) a member
> >reported that CAB and Mintnet can be used with a PPP account.
> >
> >Has anyone had any luck with configuration?
> >
> Yes, I did it. It was not easy and it take me a lot of time but now it's done.
> I'm going to write an explanation on how to do it, with a complete list of
> needed software. And there will be an article in the next ST Mag (french
> magasine). After it is installed, it is really easy to use. It doesn't need a
> Minix partition nor the use of MultiTOS. As soon as the explanation will be
> wrote, I'll put it on FTP site a.a.u.e and ftp.cnam.fr.
> --

Abel,

Thanks for your feedback. Thanks also to Theo and Bernd who also
responded.

I'm looking forward to your project. I'm sure that many others would be
able to benefit from your efforts,

Good Luck.
Neron

3689. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <960901Z113554.091dave@mbha.demon.co.uk>
Source record: 138918

In article <960901094319_100550.3170_EHK85-1@CompuServe.COM>
100550.3170@compuserve.com "Mark Gardiner" writes:

] Following my recent question and some replies...
]
] >>Does anyone know any sites containing Atari cracked software/codes etc?
]
] ...
]
] >Are you really that anxious to get flamed, Mark? Asking Atari users for
] >illegal shit like this is a real good way to get flamed - also mailbombed,
] >and if enough people complain to compuserve about it, you could lose your
] >account. Is it really worth the money lost (you won't get a refund from
] >Compuserve) to save a couple of bucks by stealing software?
]
] >+-----------------------------------+--------------------------+
] >| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
] >| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
] >| STarship & Quark's Holosuites | +1-503-244-2870 |
] >+-----------------------------------+--------------------------+
]
]
] >You will get seriously flamed for this.
]
] >--
] >dave
]
] >==
] dave@mbha.demon.co.uk
] >==
]
] I only asked as I've seen so much open discussion of PC and MAC stuff... also
] I'm still looking for help in finding a 'cracked' version of Cubase as my
] LEGALLY PAID FOR vrs crashes all the time (sometimes not clean booting at all)
] because the sodding dongle has worn...
]
] Also, I have software that *cannot* be backed up or hard disk installed and the
] software companies no longer support it. What happens when these items pass ther
] 'clip' date or get inadvertently corrupted (as is easy on an ATARI with a wonky
] dongle still in situ!!!!!!!!!!!!!!!)
]
] Who's being ripped off here?
]
] Flame as much as you like - I have paid my money up front and thus a clear

] conscience :-)
]
] Mark.

Sheesh.

It's *very* bad manners to post private email you have received to a
newsgroup.

Not nice.
--
dave

3690. Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: bw343@FreeNet.Carleton.CA
Message-ID: <50bqiq$i4v@freenet-news.carleton.ca>
Source record: 138919

Why the uproar over somebody's recent message asking for cracked software? Seeing as Atari is virtually (if not literally) defunct and that software support for the ST is non-existent, why should we care if somebody wants to get software over the internet? I don't care enough about this issue to start debating it, but keep in mind that software is impossible to find in most cities.

--
"I never put off till tomorrow what I can possibly do the day after." (Oscar Wilde)

3691. Re: posting messages

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32296165.1311159@news.airtime.co.uk>
Source record: 138920

On 1 Sep 1996 02:33:57 GMT, bh@okcforum.osrhe.edu (Bill Hallman)
wrote:

> Newsgroups: comp.sys.atari.st,comp.sys.atari.programmer
>
>This will cause it to be posted to both newsgroups. To post to more groups
>just keep adding the names, seperated by commas.

Ho?...well thats how I already do it, I did not to be honest realise
the term for this was crossposting,
So you mean some people actually make out different emails, or send
more than one email to the different groups?, ho dear:), how sad!

<smile>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3692. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <322962ad.1639718@news.airtime.co.uk>
Source record: 138921

On Sun, 1 Sep 96 00:08:15 -0500, hace@delphi.com wrote:

>Dan Phillips <xiting@worldnet.att.net> writes:
>
>>> !ynoT....ATARI Programmer who is sick of people reviewing good
>>> software and saying "shame they didn't make it Falcon comapatable"
>>> PS...Also having a bad week decorating :(((
>>
>>If you are going to write software now, you should write for the apex,
>>not the nadir, unless you really want to write for the PC. It's that
>>backwards thinking that cripples Intel-based machines.
>
>
>I couldn't disagree more .. It's backwards compatibility that made Intel

The point I was trying to make (decoratings finished so am in a
better mood<G>) was that Falcon and TT and any other ATARI enhanced
machine owner, will usually moan when software does not run on there
machine,
The biggest moaners would be software reviewers, I have had
complaints about games and especially about diskzine shells that I
have made(although all my shells are now falc' compat'), they knock
the product because it doesent work on the higher spec machines?,

My gripe is....How the hell do you make something compatable with a
machine you do not have access to?,

I own a 2meg STe, I make ATARI programs (over 50 so far), E enhanced
if possible,I do not own a falcon, so how can I program it?, Yet I
still get software reviewed with "points" knocked off because of the
above?, this has got to be stupid!,

PS!!!! How many Falcon owners are programming for the ST range ???
GOTCHA!!!

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3693. Re: posting messages

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <322960c8.1154782@news.airtime.co.uk>
Source record: 138922

On 1 Sep 1996 02:49:18 GMT, bh@okcforum.osrhe.edu (Bill Hallman)
wrote:

>>programmer because its of no interest to them?,
>
> Perhaps what I should have said is that anyone reading either
>comp.sys.atari.st.tech or comp.sys.atari.programmer, probably also reads
>comp.sys.atari.st. So posting a message to comp.sys.atari.st should get to
>most Atari ST,TT,Falcon users on the net.

Yes I would totally agree with that logic :), I cannot really see
many people taking tech or programmer, and NOT taking c.s.a.st, I can
see people taking c.s.a.st and not taking the other two though,
confused?, tune in next week for.....

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3694. What's up?, alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <841662828_OASIS_@land.demon.co.uk>
Source record: 138923

Hi all,

I must have been dozing, has everyone stopped using alt.binaries.atari
and moved on to another newsgroup for posting binaries? I noticed a.b.a
is being used as a posting site for games type discussions now.

Thanks if you reply,

Ali.
---
ali@land.demon.co.uk Edinburgh, Scotland

Once you have flown, you will walk the earth with your eyes turned
skyward; for there you have been, there you long to return. -Da Vinci

3695. Re: stupid I am !!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3229a7e851d0c5@sn.no>
Source record: 138924

On Fri 30-08-96 12:50, Dan Phillips (xiting@worldnet.att.net) wrote:

>K. Ellis wrote:
>>
>> Hi, I recently downloaded from I don't remember where a very very nice
>> graphic program. The name is escape5 or something. I think the author
>> come from Dresden, Germany.
[...]

>Have you tried the search engine on Hallard's URL?
>
>Dan

Thanks Dan! Yes, I've incorporated a search engine on my Atari page called "Shase". It's set up for Atari software, but can be used for other platforms as well- anyway, the URL is:

http://home.sn.no/~hallvart/pages/atari_ftp.html

I've also got another section with other FTP search engines, you might want to try it out as well:

http://home.sn.no/~hallvart/pages/ftp_search.html

Good luck!

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3696. UK Lottery Companion 4 Released

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: Mark Butler <Mark@dwell.demon.co.uk>
Message-ID: <g3u3kDAlXZKyEwW2@dwell.demon.co.uk>
Source record: 138925

Lottery Companion 4 for the UK National Lottery is now available from www.dwell.demon.co.uk.

The program is easily the most comprehensive and powerful lottery program for the Atari ST, and can be Registered for as little as five pounds sterling.

So why not take a look.

Any questions - I'm only an Email away.

ALB

Mark Butler, Atari ST Shareware Programmer.
http://www.dwell.demon.co.uk

3697. Joystick

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: wwesley@infi.net
Message-ID: <50c6ub$b8g@nw101.infi.net>
Source record: 138926

I need a new Joy stick for my ST. Where can I find a quaility joystick for sale..

Please e-mail or respond

Bill

3698. Re: STiK/Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <50c7nd$i1c@mn5.swip.net>
Source record: 138927

In article <1249_kfoley@cameo.co.uk>, kfoley@cameo.co.uk says...

>What's the latest state of play with these two progs - They've been no
>updates for a while, I guess everyones on holiday! ;-)
>

STiK v1.11i is currently under betatesting..

--


```
_____________________________________
___________/ http://www.geocities.com/Broadway/1353 \___________
/______ .___ . \
|( ST ) -kock@kockens.pp.se- // //| |
| |____| -kock@kockens.ct.se- || || | To boldly go |
|< oo > || || /\_ were no Atari |
| |\__/| WiZZard on -*-Kockens BBS-*- _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 |_/ |_| \_|/ |
\_______________ _______________/
\ http://home1.swipnet.se/~w-12411 /
---------------------------------
```

3699. Re: Cracked Atari Stuff?

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <841678386_OASIS_@jaubrey.demon.co.uk>
Source record: 138928

In article <32288ca3.2915692@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

>On 31 Aug 96 14:24:42 EDT, Mark Gardiner <100550.3170@compuserve.com>
>wrote:
>
>>Does anyone know any sites containing Atari cracked software/codes etc?
>
> Its gonna get hot around here folks......
>
>

You naughty, NAUGHTY American! If I knew of such a site I would notify
FAST and give them you email address, and get every Atari user I know
to spam you, its people like yourself that started the ball rolling,
software houses not producing games for our platform because of
piricy. If you have any such software you should distroy it and buy
the software you require, send your shareware fees etc or else the
Atari will die forever.........

James

--

---

jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT

3700. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3229B2B2.348F@worldnet.att.net>
Source record: 138929

hace@delphi.com wrote:
>
> Dan Phillips <xiting@worldnet.att.net> writes:
>
> >> !ynoT....ATARI Programmer who is sick of people reviewing good
> >> software and saying "shame they didn't make it Falcon comapatable"
> >> PS...Also having a bad week decorating :(((
> > >
> > >If you are going to write software now, you should write for the apex,
> > >not the nadir, unless you really want to write for the PC. It's that
> > >backwards thinking that cripples Intel-based machines.
> >
> >
> > I couldn't disagree more .. It's backwards compatibility that made Intel
> > machines a success. You could either use old software or upgrade your
> > software. It was your choice. Millions upon millions agreed with that
> > philosophy.

Err, it's ingenious marketing and product positioning (some illegal, most highly unethical) that made PCs big. If it wasn't for the stupid Americans (except those smart enough to buy Ataris), Atari and TOS would probably rule (or at least share the market with the Amiga and Mac). But there is a point to be made regarding making Atari software run on all machines, especially since the market is so small. Obviously you would be better off making the software work with everything, but I think that owners of newer machines tend to spend more on their computer in general, so the software should support the latest (or better yet, have a separate '030 version). Especially people who have had every 16/32 bit Atari made (except 1 or 2), like I have. Faster, faster, bigger, better. ;^)

> Same with the Atari. I use a TT030. All of my ST software works on the TT
> (I'm not much of a games player, so I couldn't vouch for that part). If the
> TT needed something new EVERY TIME I TURNED IT ON, I wouldn't have gotten one.
> I needed more speed, not new software. Newdesk and TOS 3.06 were nice too
> <grin>

When I had my TT, I had a lot of compatibility problems. That coupled with the cost of getting decent video led me to build a Mega ST 4 with T25 and ISAC. Ultimately I got a Falcon, because it could be made even faster, had better video, could run all the new cool Falcon software, and with Backwards, seemed to run more ST software. This is not to say that the TT is crap, though. I just was too cheap to pay for the video. Heck I got a 4/84 Falcon for less than a TT video card. As far as speed goes, my Falcon FX is easily as fast as my wife's DX4-120, so I think I can reinforce my primary point that inefficient coding or coding for older equipment cripples the maximum usability of a PC and explains why so many went to Win NT and Unix before Win 95 came out. Heck, even 68000 code runs faster

on an '030 Atari than '286 code runs on a '486, from what I've seen.

Dan

3701. Re: QuickCam on ST??

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Dx29M4.Co0@tron.bwi.wec.com>
Source record: 138930

Good question.... I'd like to hear about this too.

In article <c1f_9608301528@flight.org>, Callum.Lerwick@flight.org says...
>
>> I havnt got my copy now as I needed features only videomaster could
>> offer, but for colour grabbing without any set up hassle or extra
>> hardware, you need VIDIST (12)
>
>Hmmm, Anyone know if you can make a QuickCam work on an ST? What I've
read
>about it implies it doesn't use any top-secret data compression, just
dumps
>raw greyscale frames to the serial port. Anyone have one?
> _
> /_ /\ /_
>
> ** NOTICE: Internet Email from this address is no longer available. If
**
> ** you Email me, you must use the address below
**
>
> |\/\/\| lerwick@freenet.msp.mn.us
> |(o)(o) http://freenet.msp.mn.us/~lerwick/
> ----ooO---Ooo----
>
>
>* Kivi (unregistered) 1.41a *
>---------------------- -//- ---------------------
> Internet: Callum.Lerwick@flight.org
> flightline bbs [msp] 612/544-5118 Note: the views
> expressed by this user are strictly his/her own.

3702. Re: Newsgroups

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960901133420.23820B-100000@terrazzo.lm.com>
Source record: 138931

On 30 Aug 1996, Paul Muehlbauer wrote:

> Ok, it looks like the BBS I'm using is going to cut it's Internet
> connection. So, after hemming & hawing about it, it's time for me to
> get a real Internet account!
>
> So, to get this newsgroup (is that right?) what do I need with my
> Falcon? I'm planning on getting a WWW & shell account (I believe they
> said they use Basher for the shell???). Can I recieve the group as a
> packet, & reply in a packet, etc.? Or is it all live, while connected?

If you can get a true SLIP connection from them, then you can use the WWW131.zip package for STIK, CAB, AntMail, and MGFtp. This gets you a wwwbrowser, e-mail and ftp to a lot of sites, but you may end up like me and use your shell account for most things! The later versions of PINE not only do e-mail with a nice address book to save peoples e-mail addresses in, it also lets you read Usenet! If your provider has an older version you can ask them to update it or use RN, TRN, or TIN to read the newsgroups. here at telerama I have the choice of reading the usenet online or using some kind of UUCP software to download the news as a packet, or they have a cheaper account that just lets you do the latter! I find that most of the time I spend connected is to my shell account using Lynx, NCFTP, and PINE 3.91! Every once in a while I get curious as to what the various Web sites really look like and call back for a slip connection with CAB just to see the pretty pictures! I'd really hate it if all I could get was a slip connection! Luckily TeddyTerm does a decent vt-100 emulation and my ISP allows direct dialup to shell accounts, this way I'm not forced to mess with NOS or MINT to do what I want!

>
> I've done a bit of WWW stuff (on clones), so at least I know what I'm
> looking for there. But I've never done e-mail & newsgroups, so I'm
> just looking for a clue of where to go, what utilities to use.
>
> Thanks.
> ---------------------- -//- ---------------------
> Internet: Paul.Muehlbauer@flight.org
> flightline bbs [msp] 612/544-5118 Note: the views
> expressed by this user are strictly his/her own.
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help

North East Ohio ST Atari Group |Support board for Dr. Bobware

3703. Re: STiK/Oasis

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: ryang@computerhelp.ca
Message-ID: <19960901111042265269@mutl-d4.bctel.net>
Source record: 138932

J Kock <kock@kockens.pp.se> wrote:

> >What's the latest state of play with these two progs - They've been no
> >updates for a while, I guess everyones on holiday! ;-)
>
> STiK v1.11i is currently under betatesting..

Any idea what the new features are? (please be it PPP! hehe)

3704. Re: Will a parallel ZIP drive work on an ST2?

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <xlGyyhB.lmcclure@delphi.com>
Source record: 138933

```
In a message dated 8-27-96, Ron Yost said:
|
| ...I'd like to know if a parallel-port Iomega ZIP drive
| will work on my ST2. I have one for my PC, and I love it,
| but would like to use it on my ST2, if possible.
|
|
Unfortunately, the ST's parallel port lacks some of the lines necessary
to use the parallel port version of the ZIP drive (and virtually every
other non-printer parallel port peripheral).

--
LMCCLURE@delphi.com
Little Rock, AR
```

3705. Re: HSMODEM & MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: mitala@sol.utu.fi
Message-ID: <mitala.841602256@nntp.utu.fi>
Source record: 138934

jdaddin@dfw.dfw.net (Jared Addington) writes:
>The buffers are all set to 256k. I have rts/cts set in my control panel.

You probally mean 256 bytes. That's really too little for high speed
transfers. 4096 bytes is maybe enough althought bigger the better.

>I get this problem a lot when using Lynx, Antmail, and occasionally with
>CAB. And just to recap, I have a Falcon, 14.4 modem, and am using
>MiNT+Net to connect via PPP using the 'pppd' program version 2.12 .

I've heard that MiNTnet version 0.90 does hang sometime. Try 0.80 if
you are using the 0.90. It should help if that causes your problem.
--
--
** Give yourself everyday time to think just you and nobody else. **

3706. Re: 42 BBS ??

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960901142510.24187A-100000@terrazzo.lm.com>
Source record: 138935

On Thu, 29 Aug 1996, Paul Womar wrote:

> In article <18382_DCroker@mettav.demon.co.uk>
> DCroker@mettav.demon.co.uk (Derryck Croker) said:-
>
> >
> >
> >Hi Alistair!
> >
> > A> Just recently I've been trying to log on to 42 BBS. I get to the
> > A> point where my modem and theirs are negotiating when suddenly the line
> > A> goes quiet.
> >Do you still get a connect and data transfer as usual?
> >
> >If so perhaps your modem is set to switch the internal speaker off once the
> >negotiation has finished?
>
> This is a slightlyy different matter but you may be able to help...
> I managed to connect OK the other night but apart from the inital
> logon screens everything was displayed on a single line so I ouldn't
> read anything! I tried Connect & Teddyterm and all emulations in each,
> what have I done wrong?
> __
most BBS's allow you to turn line feeds on and off! Yours must be set to
off! TeddyTerm allows you to set wordwrap on in the terminal settings.
This might allow you be able to read enough to set the line feeds to on
in the BBS! Or you might call the sysop voice and have him edit your
settings manually!

>
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3707. Re: GEMULATOR DEMO at www.emulators.com

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960831111944.26709A-100000@ns1.ptd.net>
Source record: 138936

> Rich Tietjens wrote:
> >
> > brasoft@coho.halcyon.com (Darek Mihocka) wrote:
> > >
> > >In a nutshell, Gemulator 96 does everything the Magic PC and TOSWIN
> > >emulators are desperately trying to do:
> > ^^^^^^^^^^^^^^^^^^
> > This is simply pathetic. Only in politics is mudslinging considered normal
> > behavior; if you want your product to be considered superior to competing
> > products, you must produce hard numbers showing where it excels, not simply
> > make scurrilous, deprecating remarks about the other products.

Well...the way I see it, when it comes down to the actual 'usage' of the product itself, it all comes down to this: Put your money where you're money where your mouth is.

Pricewise, the Gemulator does seem like a good deal. And it now gives you a choice between a TOS chip or Magic. Also the way it 'interfaces' with Windoze does make it quite nice, I rather the Atari desktop then Microsoft Explorer :)

But, it'll have to actually back up it's claims by doing 'as' advertised and the support behind it must be top notch. In other words, people have to be happy with it six months after the pruchase. After all, the competition is getting hotter. And Magic PC is 'no' shareware product, ask any MagicMac user.

Eric Noss
a.k.a
Mr. Maddog

3708. Re: <<>> Vidi-ST: Anyone know the difference in Version numbers?

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <xlPySRB.lmcclure@delphi.com>
Source record: 138937

In a message dated August 12, 1996, graphic@delphi.com said:
|
| Vidi-ST version 12 (no decimal ---- the "12" stands for
| 12 bit color capture) and this owner claims this is the
| latest and greatest version.
|
|
I would strongly suggest going with the VIDI-12. As a former owner of the original VIDI-ST (with v1.29 software), it is a nice unit for grabbing pics in grey-scale or pseudocolor, but when I moved up to a Falcon030, the VIDI-ST had to go, as it will not work on a Falcon. I have been informed the VIDI-12 not only will, but is also a much more capable unit, and includes a built-in color splitter.

--
LMCCLURE@delphi.com
Little Rock, AR

3709. Re: DXF Mac to PC file type question

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960901144023.13233A-100000@india.lm.com>
Source record: 138938

Since this is c.s.a.s, I assume you have an ST also! If so then an editor like Editplus can display both file types and let you see the differences then, do a search and replace on the Mac file to make it conform to the PC standard! if you can't find where you put your copy of pure_asc, you can also use it to convert Unix text files to ones that display properly on an ST!

On Sat, 31 Aug 1996, Michael Grove wrote:

> I'm working on a alphabet for Cad 3D using Strada and Infinity on a Mac.
> Both applications will export in the DXF format. The Mac however seems
> to save the text (DXF) file with CR's different than a PC does. The
> Rosetta file translator does pretty good with simple "PC" type DXF files
> but crashes when a Mac type DXF file is loaded. Has anyone any knowledge
> of an application the will read through a Mac file and convert the text
> format to that of the PC format?
>
> Thank's
>
> Mike
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

3710. Re: What's up?, alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <Dx2GGs.3n8@iglou.com>
Source record: 138939

Alistair Potter (Ali@land.demon.co.uk) wrote:

: I must have been dozing, has everyone stopped using alt.binaries.atari
: and moved on to another newsgroup for posting binaries? I noticed a.b.a
: is being used as a posting site for games type discussions now.

I'll soon be posting my Top Ten program for the Transcendence BBS program out there. Since ForeSight and Octopus are out, I may make a Top Ten for them as well. If I get requests for other BBS programs, I'll do that. I've not been programming much in the last few years, but heck, I'm just now getting into this some more.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

The CDA was dishonorable. It was an honorable warrior who struck it down.
- Worf

3711. Re: Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: ccrok@netway1.mdc.net
Message-ID: <3229e30e.619144@news>
Source record: 138940

I agree. Atari has left us ALONG time ago (This subject can go on forever I do not want to even go there on this one). I remember when software manufacturers used to outright call ALL atari users pirates 'by nature'. Are you going to tell me that if somone posts a game written in 88 or 89 by a company that has long since died there is a problem??? There should be laws on the books pertaining to orphan machines and said software. I will openly admit I burn eproms of vetrex games (for personal use). What's the big deal???? Is mattel loosing royalities on a Vetrex machine??? If I copy Impossible Mission by Epyx(commodore lovers by nature) and give it to anyone on the internet does that mean they lost sales???? NO, they don;t even produce, package, or ship these games any more.

Don't bother e-mailing me, this is just my 2 cents
On 1 Sep 1996 11:03:54 GMT, bw343@FreeNet.Carleton.CA (Daniel Pleet) wrote:
>
>Why the uproar over somebody's recent message asking for cracked software?
>Seeing as Atari is virtually (if not literally) defunct and that software
>support for the ST is non-existent, why should we care if somebody wants
>to get software over the internet? I don't care enough about this issue
>to start debating it, but keep in mind that software is impossible to find
>in most cities.
>
>
>--
> "I never put off till tomorrow what I can possibly do the day
>after." (Oscar Wilde)
>

3712. Re: Vidi-ST: Anyone know the difference in Version numbers?

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: ryang@computerhelp.ca
Message-ID: <19960901125605115 25@mutl-d10.bctel.net>
Source record: 138941

Lonnie McClure <lmcclure@delphi.com> wrote:

> I would strongly suggest going with the VIDI-12. As a former owner of the
> original VIDI-ST (with v1.29 software), it is a nice unit for grabbing
> pics in grey-scale or pseudocolor, but when I moved up to a Falcon030,
> the VIDI-ST had to go, as it will not work on a Falcon. I have been
> informed the VIDI-12 not only will, but is also a much more capable unit,
> and includes a built-in color splitter.

You wouldn't happen to still have the 1.29 version of the VIDI-ST
software would you? I have a VIDI-ST with version 1.2, and it cannont
do any of the pseudocolor or capture-stream saving. I have been looking
all over for a newer version, but ive been unsuccessful and I've had it
for over a year now!

--
Ryan Goolevitch
http://www.wimsey.com/~johng/ryan.html

3713. Re: Will a parallel ZIP drive work on an ST2?

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: ryang@computerhelp.ca
Message-ID: <19960901125607116 43@mutl-d10.bctel.net>
Source record: 138942

Lonnie McClure <lmcclure@delphi.com> wrote:

> Unfortunately, the ST's parallel port lacks some of the lines necessary
> to use the parallel port version of the ZIP drive (and virtually every
> other non-printer parallel port peripheral).

Yes, but even if it did have all the lines, like the falcon, some
software drivers would still be required, and i doubt you'll see
anything of the sort come about..

--
Ryan Goolevitch
http://www.wimsey.com/~johng/ryan.html

3714. Have you got this MOD ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <841696978_OASIS_@wile.demon.co.uk>
Source record: 138943

Hi People,

I'm posting this request for a friend without Usenet access, if you can help
please direct all mail to firebird@wildnet.co.uk. Thanks :)

Has anyone got a MOD file of 'Bed of Roses' by Bon Jovi please ?
Or do you know where it could be found ?

Any help would be very much appreciated, thanks :))

--

```
|||||||||||||| |||
= \ T O T A L |||
_= ___/ H A R M O N I C / | \
/ _\ (o)\ D I S T O R T I O N Falcon030
| | \ _ \ DEMANUFACTURE Motorola Inside
| |/ (____)
\__/ / | _/_/_/ _/_/ _/_/_/_/_/ Love/Hate to :
/ / ___) _/ _/ _/ _/ _/ Paz@wile.demon.co.uk
/ \ \ _) _/_/_/ _/_/_/_/ _/ IRC #atari
\ \ / _/ _/ _/ _/
/ \ \_________/ _/ _/ _/ _/_/_/_/_/ I am over 18, but my IQ Isn't.
```

3715. Re: GEMULATOR DEMO at www.emulators.com

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: erichall@zap.io.org
Message-ID: <50cnao$mtu@zap.io.org>
Source record: 138944

Dan Phillips <xiting@worldnet.att.net> wrote:
>Rich Tietjens wrote:
>> brasoft@coho.halcyon.com (Darek Mihocka) wrote:
>>>In a nutshell, Gemulator 96 does everything the Magic PC and TOSWIN
>>>emulators are desperately trying to do:
>> ^^^^^^^^^^^^^^^^^^
>>This is simply pathetic. Only in politics is mudslinging considered normal

> I must admit that Darek did rather blast away out of the ether, but we
> should all have a decent grasp of the Atari community by now, and Darek
> has been around a long time.

And for all that time he's been the same pathetic twit! Cobbling together
emulators is a nice little talent but doesn't hold a candle to his real
gift which was exhibited clearly in his post ;-)

You see once something (or someone) has the Microsloth brand on it... what
else can one expect?

3716. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960901143048.17282A-100000@ns1.ptd.net>
Source record: 138945

On Sun, 1 Sep 1996, Tony Greenwood wrote:

> On Sun, 1 Sep 96 00:08:15 -0500, hace@delphi.com wrote:
>
> >Dan Phillips <xiting@worldnet.att.net> writes:
> >
> >>If you are going to write software now, you should write for the apex,
> >>not the nadir, unless you really want to write for the PC. It's that
> >>backwards thinking that cripples Intel-based machines.
> >>
> >>
> >I couldn't disagree more .. It's backwards compatibility that made Intel

Well this was all set in the 1980's with IBM 'automatically' named the
"standard". Billionare Bill helped to established the PC monopoly mainly
so Micro$oft can stay at the top making money.

Since broad based compatibility vs. state of the art isssue is so much to
put here at this time, I'll put up a posting later on.

> The point I was trying to make (decoratings finished so am in a
> better mood<G>) was that Falcon and TT and any other ATARI enhanced
> machine owner, will usually moan when software does not run on there
> machine,
>
> The biggest moaners would be software reviewers, I have had
> complaints about games and especially about diskzine shells that I
> have made(although all my shells are now falc' compat'), they knock
> the product because it doesent work on the higher spec machines?,
>
> My gripe is....How the hell do you make something compatable with a
> machine you do not have access to?,
>
> I own a 2meg STe, I make ATARI programs (over 50 so far), E enhanced
> if possible,I do not own a falcon, so how can I program it?, Yet I
> still get software reviewed with "points" knocked off because of the
> above?, this has got to be stupid!,

With STOS programs, broad compatiblity is much more harder. The first
version of STOSfix 1.0 will work from TOS 1.0 to 2.06. That's
compatibility on the ST range, the latest version of STOSfix still needs
to be used to run programs on the TT and Falcon. I think that works with
changing the program on the user's specific machine instead of what
'everyone' mostly use like 1.0

So IMHO, the 1.0 should be availible to work from 1.0 to 2.06 and tell people to use the new version to run on TT's and Falcon's. If all else, start writting "by-the-book" programs...but then Tony will have to change his name to "TOSSER" :)

Eric Noss
a.k.a
Mr. Maddog

3717. Re: DXF Mac to PC file Type

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: Markus Baehr <Markus.Baehr@tu-clausthal.de>
Message-ID: <AE4FB550-542F2@139.174.7.12>
Source record: 138946

> > I'm working on a alphabet for Cad 3D using Strada and Infinity on
a
> Mac.
> > Both applications will export in the DXF format. The Mac however
> seems
> > to save the text (DXF) file with CR's different than a PC does.
The
> > Rosetta file translator does pretty good with simple "PC" type DXF
> files
> > but crashes when a Mac type DXF file is loaded. Has anyone any
> knowledge
> > of an application the will read through a Mac file and convert the
text
> > format to that of the PC format?
>
>
> Yup, Mac's use CR's to signify end of line. PC's and ST's use a CR
and a LF.
> Unix uses LF's. You need to convert it. (I'm* still looking for a
program
> to do so...)
>

If it is a plain text file, you can use the Alpha Editor. Load it and
save it under your preferred system kind (IBM, MAC, UNIX).

This message was created and sent using the Cyberdog Mail System
---

<X-FONTSIZE><PARAM>12</PARAM><FONTFAMILY><PARAM>Geneva</PARAM>> > I'm
working on a alphabet for Cad 3D using Strada and Infinity on a

> Mac.

> > Both applications will export in the DXF format. The Mac however

> seems

> > to save the text (DXF) file with CR's different than a PC does.
The

> > Rosetta file translator does pretty good with simple "PC" type DXF

> files

> > but crashes when a Mac type DXF file is loaded. Has anyone any

</FONTFAMILY></X-FONTSIZE><SMALLER><X-FONTSIZE><PARAM>10</PARAM><FONTFAMILY><PARAM>Geneva<
/PARAM>> </FONTFAMILY></X-FONTSIZE></SMALLER><X-FONTSIZE><PARAM>12</PARAM><FONTFAMILY><PAR
AM>Geneva</PARAM>knowledge

> > of an application the will read through a Mac file and convert the
text

> > format to that of the PC format?

>

>

> Yup, Mac's use CR's to signify end of line. PC's and ST's use a CR
and a LF.

> Unix uses LF's. You need to convert it. (I'm* still looking for a
program

</FONTFAMILY></X-FONTSIZE><SMALLER><X-FONTSIZE><PARAM>10</PARAM><FONTFAMILY><PARAM>Geneva<
/PARAM>> </FONTFAMILY></X-FONTSIZE></SMALLER><X-FONTSIZE><PARAM>12</PARAM><FONTFAMILY><PAR
AM>Geneva</PARAM>to do so...)

</FONTFAMILY></X-FONTSIZE><SMALLER><X-FONTSIZE><PARAM>10</PARAM><FONTFAMILY><PARAM>Geneva<
/PARAM>>

If it is a plain text file, you can use the Alpha Editor. Load it and
save it under your preferred system kind (IBM, MAC, UNIX).

This message was created and sent using the Cyberdog Mail System

---

</FONTFAMILY></X-FONTSIZE></SMALLER>

3718. test

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3229e8dd.10938757@news.airtime.co.uk>
Source record: 138947

```
test
Cheers.............!ynoT
Tony Greenwood ( STOSSER Software ) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..
```

3719. Re: Have you got this MOD ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: ryang@computerhelp.ca
Message-ID: <19960901133901492O6@mutl-d12.bctel.net>
Source record: 138948

Mark Parry <paz@wile.demon.co.uk> wrote:

> Hi People,
>
> I'm posting this request for a friend without Usenet access, if you can help
> please direct all mail to firebird@wildnet.co.uk. Thanks :)
>
> Has anyone got a MOD file of 'Bed of Roses' by Bon Jovi please ?
> Or do you know where it could be found ?
>
> Any help would be very much appreciated, thanks :))

Try alt.binaries.sounds.mods

--
Ryan Goolevitch
http://www.wimsey.com/~johng/ryan.html

3720. Re: What's up?, alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: tjordan@tjordan.demon.co.uk
Message-ID: <841610130_OASIS_NEWS@tjordan.demon.co.uk>
Source record: 138949

In article <Dx2GGs.3n8@iglou.com>
rsg0910@iglou.com (Robert Goodwin) wrote:-

>Alistair Potter (Ali@land.demon.co.uk) wrote:
>
>: I must have been dozing, has everyone stopped using alt.binaries.atari
>: and moved on to another newsgroup for posting binaries? I noticed a.b.a
>: is being used as a posting site for games type discussions now.
>
>I'll soon be posting my Top Ten program for the Transcendence BBS program
>out there. Since ForeSight and Octopus are out, I may make a Top Ten for
>them as well. If I get requests for other BBS programs, I'll do that. I've
>not been programming much in the last few years, but heck, I'm just now
>getting into this some more.

hmm you should mail martin alan stacey he may want one for QBBS i
don't know his email but his web site has and email address on it got
to http://www.walusoft.co.uk tell him i sent you :]

Tim Jordan

--

---
tjordan@tjordan.demon.co.uk

3721. Re: .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3229ff2a6634d0@sn.no>
Source record: 138950

On Sun 01-09-96 05:43, Bill Hallman (bh@okcforum.osrhe.edu) wrote:

>rwithoff@winternet.com (Magic Marmot Studios), says:
>
>>I don't know of any program on the Atari platform that can use PDF files.
>
>The latest versions of GhostScript fully supports .PDF files. You can find
>it at: ftp lifshitz.ph.utexas.edu/pub/atari/ghostscript

And if you go to my web page (Atari section) you'll find links for
downloading Ghostscript and all extra font files needed, as well as
information about file sizes:

http://home.sn.no/~hallvart/pages/atari.html

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3722. Re: Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3229ff2c6647f1@sn.no>
Source record: 138951

On Sun 01-09-96 11:03, Daniel Pleet (bw343@FreeNet.Carleton.CA) wrote:

>Why the uproar over somebody's recent message asking for cracked software?
>Seeing as Atari is virtually (if not literally) defunct and that software
>support for the ST is non-existent, why should we care if somebody wants
>to get software over the internet? I don't care enough about this issue
>to start debating it, but keep in mind that software is impossible to find
>in most cities.

Ever heard about mail-order?

Hallvard

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3723. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: JEDI@osu.edu
Message-ID: <50cv3p$m69@charm.magnus.acs.ohio-state.edu>
Source record: 138952

In article <3228B62C.5655@intuit.com>, Mark Fassett <mark_fassett@intuit.com> wrote:
>JEDI wrote:
>>
>> Fine, if you like dongles, like disks you cannot make archival
>> backups of, and like packages you cannot install to a HD, then that is your
>> sick twisted little business.
>>
>> Some of us would prefer not to be treated like thieves when we buy
>> software and put money in some developer's pocket.
>>
>> Copy Protection does not obtain it's stated goal. The only sort of
>> person it will ever be there to encumber (whether you'd care to admit to this
>> or not) would be you.
>
>So, to protest copy protection and 'being treated like a thief,' you're
>attempting to gather cracked versions of software, so now you ARE a thief.

And if I admit to such activity, that is ALL you can say about me.
If you were to say anything else about me, I could sue you out of your
shoes. Furthermore, if your original allegation is false: I could sue you out
of your shoes NOW.

I never admitted to such activity.

I objected to someone else's slander. This was slander from someone
such as yourself being morally pompous.

I also objected to the dellusion that copy protection protects
publishers from lost sales or keeps pirates from pirating.

>Hmm.. makes sense to me. Sounds to me like you're the type of person who
>makes dongles a necessity for companies writing software for relatively small
>markets like the Atari.

I also object to the 'Piracy kills atari' FUD.
Pathetically small marketshare due to total lack of advertisement in
non-atari venues since 1983 and other 'criminal' mismanagement is what
killed/kills Atari.

Atari shareholders should have taken Tramiel's head a LONG LONG time ago.

>
>>
>> If this is the best you can come up with it is little wonder that
>> piracy is still rampant.
>
>Please, oh please, explain how my lack of creative insults has anything to do

>with software piracy! I can't wait for this one!!!!!

....You do not understand....

3724. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: JEDI@osu.edu
Message-ID: <50cv8e$m69@charm.magnus.acs.ohio-state.edu>
Source record: 138953

In article <3228B679.46A3@intuit.com>, Mark Fassett <mark_fassett@intuit.com> wrote:
>JEDI wrote:
>>
>> In article <3225DAA8.35BE@intuit.com>, mark_fassett@intuit.com wrote:
>> >JEDI wrote:
>> >>
>> >>
>> >
>> >blah, blah, blah, incessant whining..
>> >
>> >At least have the balls to use your own name, coward.
>>
>> Such objections are merely concessions of defeat. Will you criticise
> my
>> grammar next?
>
>No.. I'll continue to criticize you for not using your own real name
>here. I find it cowardly.

Your machismo does not undermine my ego, no matter how loudly you bang
your chest.

3725. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <322A070A.24F8@intuit.com>
Source record: 138954

JEDI wrote:
>
> In article <3228B679.46A3@intuit.com>, Mark Fassett <mark_fassett@intuit.com> wrote:
> >JEDI wrote:
> >>
> >> In article <3225DAA8.35BE@intuit.com>, mark_fassett@intuit.com wrote:
> >> >JEDI wrote:
> >> >>
> >> >>
> >> >
> >> >blah, blah, blah, incessant whining..
> >> >
> >> >At least have the balls to use your own name, coward.
> >>
> >> Such objections are merely concessions of defeat. Will you criticise
> > my
> >> grammar next?
> >
> >No.. I'll continue to criticize you for not using your own real name
> >here. I find it cowardly.
>
> Your machismo does not undermine my ego, no matter how loudly you bang
> your chest.

I'm so hurt!

Again, if you're going to post and argue about the ethics of software piracy,
at least have the courage to use your real name. Otherwise, yer just blowin'
in the wind.

3726. Re: Where to get TOS

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555835688.35199.3.starship@3rdplanet.com>
Source record: 138955

wellsk@netcom.com barked in COMP.SYS.ATARI.ST on 01 Sep 96:

w> Newsgroups: comp.sys.atari.st
w> From: wellsk@netcom.com (Kevin Wells)
w>
w> Is it possible to get an image of TOS to use on an Atari emulator
w> (STonX)?
w>
w> I've checked around and there doesn't seem to be any place to get this.
w> Are there any dealers that sell these images?

No one sells them, but the ones you need are included in the PC Xformr
package at brasoft's website. Brasoft just changed their name and annoucned
it in this message base, so you shouldn't have any trouble finding the URL.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

3727. Re: posting messages

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555835687.35198.23.starship@3rdplanet.com>
Source record: 138956

stosser@airtime.co.uk barked in COMP.SYS.ATARI.ST on 31 Aug 96:

s> Newsgroups: comp.sys.atari.st
s> References: <509oqf$kcs@frazier.backbone.ou.edu>
>> If you feel that it is necessary to post a message to more than one of
>> these groups, Please, cross-post it, instead of posting it seperately to
>> each
s>
s> Ok?, and when will you inform us all how to cross post, cause i'm
s> buggered if I know how to cross post???????????????

The details depend on what software you're using, but the result should be a Newsgoups: line with all the desired newsgroups name listed, seperated by commas and with no white space.

For example, you'll notice above the line from your original message. To crosspost that message to a couple of bases, it would have read:

Newsgroups: comp.sys.atari.st,alt.flame,alt.spam,pdx.test

And there you have it.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

3728. Re: base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555835689.35201.27.starship@3rdplanet.com>
Source record: 138957

ghurford@melbourne.DIALix.oz.au barked in COMP.SYS.ATARI.ST on 31 Aug 96:

g> Newsgroups: comp.sys.atari.st
g> From: ghurford@melbourne.DIALix.oz.au (Graham Hurford)
g>
g> Folks..I have seen a lot of pics that have base 64 encoding..what the
g> heck is it..and is there a prg that will decode it etc etc etc

It's used primarily by clueless Netscape users; I think Esscode may decode it, but frankly, I can't think of anything I've ever seen posted by the clueless that I simply couldn't live without.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

3729. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-01 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <322A09EB.4060@intuit.com>
Source record: 138958

JEDI wrote:

> >So, to protest copy protection and 'being treated like a thief,' you're
> >attempting to gather cracked versions of software, so now you ARE a thief.
>
> And if I admit to such activity, that is ALL you can say about me.
> If you were to say anything else about me, I could sue you out of your
> shoes. Furthermore, if your original allegation is false: I could sue you out
> of your shoes NOW.

Sue me, baby. I'm using my own name. Come and get me!!

You're the idiot who posted in favor of owning and using cracked software,
while hiding behind a 70's pseudonym. Is it true? Yes. You can only sue
if it isn't true. If the glove don't fit, you must acquit (uh, sorry..
got carried away). :)

> I objected to someone else's slander. This was slander from someone
> such as yourself being morally pompous.

You say morally pompous; I say honest.

Please explain how pointing out the errors of software priacy is 'slander.'
Methinks someone needs to go back to their dictionary...

> I also object to the 'Piracy kills atari' FUD.
> Pathetically small marketshare due to total lack of advertisement in
> non-atari venues since 1983 and other 'criminal' mismanagement is what
> killed/kills Atari.

Irrelevant.

I never claimed piracy killed Atari. I'm saying piracy hurts programmers
attempting to make a small buck on an obscure platform. Give 'em a break.

> >Please, oh please, explain how my lack of creative insults has anything to do
> >with software piracy! I can't wait for this one!!!!!
>
> ....You do not understand....

..and that's all you can say? Evidently there is NOTHING TO understand.

Explain it to me, oh great one, so I can be as enlightened as you.

Later, dude!

3730. Question about Stalker/CAB

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <50eroa$oos@huron.eel.ufl.edu>
Source record: 138760

So, I can change to SLIP using
CONTROL/UNDO keys. I was wondering if there is a way
to do the reverse from CAB so I can go back to the previous mode
and can read news etc?

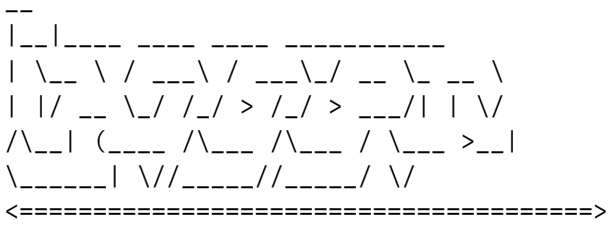
Thanks, Raymond

3731. Dr.T's "The Phantom."

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <50f1km$1b5@preeda.internex.net.au>
Source record: 138761

If any one is interested, I have Dr T's "The Phantom", a software and hardware smpte/fsk syncroniser, for Dr T's music prgs, which I would swap or sell for a nominal fee. B-)

--



3732. Re: HD Driver & Iomega JAZ

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <50f2vg$1b5@preeda.internex.net.au>
Source record: 138762

Daniel W McAndrew <mcandrew.d.w@nort.bwi.wec.com> wrote:

: I have a JAZ drive that I had previously partitioned using ICD PRO into
: two equal partitions. Since then I have purchased version 5.12 of HD
: Driver and installed it on my internal Falcon IDE drive. When I boot up,
: HD Driver doesn't "see" the Jaz unless I run ICDBOOT (then it will).

I also have a jaz drive and it runs fine under hddriver 4.63 or later
or icdpro 6.5.5, have you configured hd driver using hdutils, you have to
enable the drive id's and it should work fine.

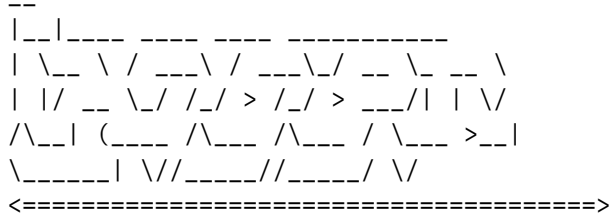
: I do have several SCSI devices (Syquest 270Mb external - #0, JAZ - #1,
: Toshiba CDROM - #3, Epson Scanner - #4). All the IDs are verified
: correct. By the way, all this hanging on a Falcon with max memory.

: Any ideas? Or do I have to still maintain the use of ICDBOOT? (Thought I
: could eliminate it with the use of HD Driver...)

: Thanks for any advice.

Contact me via e-mail if you have any probs. B-)

--



3733. Re: Stik and cab question

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <50f3g9$s0o@panix2.panix.com>
Source record: 138763

```
: That's not really true. I have a (relatively) completely working MintOS
: setup, and I haven't had to do any programming or compiling at all. In
: fact, I don't have GCC on my system, and only recently installed
: SozobonX. If you're capable of using a UNIX shell and of editting text
: files, you can set up a functional UNIX-like multiuser system capable of
: running X Window or a multitasking AES.

: THeo

Well... I think I have the nerve to try it. I've downloaded a Mint
package but it's compressed with Zoo. I have a Zoo20.TTP, that never
works... maybe I'm doing something wrong, and can't decompress it. Is
there a Mint package compressed with Zip or LZH? I gonna give it a go!
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>
```

3734. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <322af12a.20016276@news.airtime.co.uk>
Source record: 138764

On 2 Sep 1996 14:02:31 GMT, johnmoon@connexus.apana.org.au (John Moon)
wrote:

>I'm not condoning or condemning anything here......but.........

Same here...Neither am I

>as it says in the good book..........

Hmmmmm ?

>let him who is without sin cast the first stone...........

GOOOOOOOD Point :)

>All you guys are squeaky clean? ....c'mon........

Exactly, mebbe a three year old?:)

>i spose no-one tapes songs off cd's either....hmmmmmmmmm....

Exactly!, and before anyone spouts on about it "not being the same
thing"....Yes it is,

>excuse my cynicism......:-)

hehehehe

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3735. Re: Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: page0588@sundance.sjsu.edu
Message-ID: <50f55t$6gg@jupiter.SJSU.EDU>
Source record: 138765

Dan Phillips (xiting@worldnet.att.net) wrote:

: I'd be willing to bet money that Epyx doesn't even have the code anymore, I
: know no one at WP knows where to find the code for the Atari version of 4.1.

Considering WP has been bought out twice (by Novel, and then Corel),
I'd be suprised if they had the *DOS* version of 4.1 anymore :)

- Chad,
who considers DOS/5.1 to be the last real version of WordPerfect.

3736. Re: base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <50f516$n5j@freenet-news.carleton.ca>
Source record: 138766

Rich Tietjens (starship@3rdplanet.com) writes:
> ghurford@melbourne.DIALix.oz.au barked in COMP.SYS.ATARI.ST on 31 Aug 96:
>
> g> Newsgroups: comp.sys.atari.st
> g> From: ghurford@melbourne.DIALix.oz.au (Graham Hurford)
> g>
> g> Folks..I have seen a lot of pics that have base 64 encoding..what the
> g> heck is it..and is there a prg that will decode it etc etc etc
>
> It's used primarily by clueless Netscape users; I think Esscode may decode
> it, but frankly, I can't think of anything I've ever seen posted by the
> clueless that I simply couldn't live without.

I received a program in Base 64, and ESSCode (I don't know which
version) wouldn't unpack it. A friend did it for me on his PC.

--
Songshop Musical Productions // Before the great awakening
Box 266, Shawville, Quebec // Comes the great asleepening.
J0X 2Y0 (819) 647-6022 //

3737. Re: Copy Atari Cubase

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: Martyn@IAEhv.NL
Message-ID: <50f6hc$pj1@news.IAEhv.nl>
Source record: 138767
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

wallplug@worldaccess.nl wrote:

>Hi,
>I'm looking for a used copy of Cubase for my Atari ST. If anyone has a copy with or whithout original docs ion.
>>
>> thanks
>--
>Derk-Evert

If you want I have some coppies of cubase for ATARI
I have Cubase 1.0, Cubase 2.01 Cubase 3.0 For Atari
martyn@IAEhv.NL

3738. cab-receiving data

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <50f7tr$1b5@preeda.internex.net.au>
Source record: 138768

Any one else out there have this problem with www131. Stik connects fine, after selecting a url in cab it starts to receive data, the first few packets seem fine. Then cab displays a receiving data message and receives some data eg 1738bytes and stops, for quite a long time.(I've never waited for more than about 4mins), the only way I can find to get it moving is to hit escape, then it continues formatting text etc and needs to be tickled via the escape key again after receiving a small amount of data.
Any ideas?????? B-(

--
__
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<=======================================>

3739. WTB MegaSTE w/HD ONTARIO

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: rickjnav@nic.wat.hookup.net
Message-ID: <50f7gd$ndd@nic.wat.hookup.net>
Source record: 138769

If there is anyone within a 2 hour drive of Waterloo, ON who has a Mega STE (pref M4) with at least a 50Mb harddrive they would like to sell, please e-mail particulars to me at:

rickjnav@hookup.net

Thanks, Rick Johnson

3740. Re: Pure C - export.h file+

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: rincewind@discworld.oche.de
Message-ID: <322afa74482b0fd@discworld.oche.de>
Source record: 138770
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Daron Brewood (dbrewood@nest.demon.co.uk) wrote:

DB>Does anyone have a copy of the Pure C 'export.h' file at all?

There is no export.h shipped with PureC.

cu
Michael
--
Michael Schwingen - Ahornstraï¿½e 36 - 52074 Aachen - Germany
Home: rincewind@discworld.oche.de Maus: Michael Schwingen@AC3 IRC: Rincewind
Univ.: michaels@pool.informatik.rwth-aachen.de <--- use this for mails >100K

3741. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: rwithoff@winternet.com
Message-ID: <50faf4$erj@blackice.winternet.com>
Source record: 138771

JEDI (JEDI@osu.edu) wrote:
:
: Actually, I advocated using piracy in a manner similar to shareware as
: software retail vendors are unlikely to even honor warranties on physical
: media without the threat of legal action (personal experience).

Violating the law with the justification of "they won't fulfill their
part of the contract anyway" is _still_ a violation of the law.

Incidentally, you can copy software. All you need is the _license_ from
the software vendor.

: Given the general state of disrespect for the software consumer,
: ensuring warranties of fitness and merchantability prior forking over
: the cash is quite justified : ethically.

I don't understand how copying software ensures "warrantees of fitness
and merchantibility". Please explain.

:
: I also stated that obtaining versions of the software that you've bought
: the right to use that are more fit and merchantable is also quite
: justifiable : ethically and even legally (both criminal and civil).
:

So your argument is that if I bought a version of software (say 1.0), and
a new version comes out with added features and bugfixes (say version
2.0), that I am within my right to obtain the new version without paying
an upgrade fee?

Let's put this in a different perspective. I buy a new car. A month
later, the manufacturer comes out with a new model which is substantially
the same, but has enhanced safety features, like airbags and ABS brakes.

By your argument, I am ethically and legally justified in stealing the
new car because of "fit and merchantability". I don't think a judge would
agree with you.

A Warranty of fitness and merchantability is merely the legal assurance
tha the software/hardware performs as it is advertised. It protects the
consumer in situations where the software release does not perform to
specifications. It does not cover situations where the software is
upgraded to add features.

The consumer cannot "ensure" fitness and merchantability. That is a legal
issue, and is dealt with in the courts. If the software vendor (store) is
not willing to accept a return of a product because it doesn't work, you

can sue them successfully. If you steal software, you are liable, and no
rationalization can change that.

: Furthermore, merely owning 'cracked' software only violates the authors
: rights to derivative works.
: It is not illegal by any stretch of the immagination.

Violations of legal rights are not illegal? I'm not sure I understand you.

: In and of itself it is not unethical. If it is I'd like to see
: the N.E.T. that allows this conclusion. Also, by itself there is no grounds
: for civil damages either.
:

Owning cracked software is illegal and unethical if and only if you do
not have the software license to begin with. For instance, if you own
Cubase 4.21 (the dongle version), and you have a cracked version, then
you can use the cracked version to your heart's content (as long as
backup copies are allowed by the software license agreement).

:
: >I never claimed piracy killed Atari. I'm saying piracy hurts programmers
: >attempting to make a small buck on an obscure platform. Give 'em a break.
:
: Irrelevant. This is not germane to my two current points.

Not irrelevant. Any discussion of piracy from an ethical and legal
standpoint must include this issue. If your actions affect the
programmers, then the programmers rights must be considered.

To make an important distinction: When you purchase a software package,
you are not buying the software, you are buying the license to use the
software. The author of the software retains ownership.

As a result of this, if you distribute this software without a separate
agreement, you are guilty of theft and breach of contract. If you own
software which was obtained without the license, then you are guilty of
receiving stolen property and beng an accessory to theft.

--
+---+
| -Rob Withoff- big.kahuna@magic-marmot.com |
| Owner/Production Manager, rwithoff@winternet.com |
| Magic Marmot Studios Minneapolis, MN 55409-1104 |
| 612.823.2141 http://www.winternet.com/~rwithoff |
+---+
| NOTE: Unsolicited commercial messages sent to my network will be |
| charged $500.00 per occurrence.
+---+

3742. Re: base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: rwithoff@winternet.com
Message-ID: <50fap0$erj@blackice.winternet.com>
Source record: 138772

Tony Greenwood (stosser@airtime.co.uk) wrote:
:
: That reads like you are saying all Netscape users are
: clueless.....tsk tsk tsk, you would not dream of typing such a
: sweeping statement would you mate :)

No, just the ones who don't pay any attention in their setups. There is a menu option in Netscape that allows you to encode in base-64, UUEncode, and others. The clueless are those who don't bother changing the default.

--
+---+
| -Rob Withoff- big.kahuna@magic-marmot.com |
| Owner/Production Manager, rwithoff@winternet.com |
| Magic Marmot Studios Minneapolis, MN 55409-1104 |
| 612.823.2141 http://www.winternet.com/~rwithoff |
+---+
| NOTE: Unsolicited commercial messages sent to my network will be |
| charged $500.00 per occurrence.
+---+

3743. SDUU 1.01 Update

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <841762034_OASIS_@swampdog.demon.co.uk>
Source record: 138773

Minor update to SDUU on my pages below. It now responds to user interaction whilst processing rather than just sitting there ignoring you.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3744. Re: Help-STick and MagiC Mac

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <841751102_OASIS_@swampdog.demon.co.uk>
Source record: 138774

In article <25b_9608311527@flight.org>
Callum.Lerwick@flight.org (Callum Lerwick) said:-

>> Can someone help out with a dial script I can use with STick under MagiC
>> Mac? My Falcon set-up works great, but when trying of connect with STick
>> under MagiC Mac, STick thinks the Modem is online and asks if you want
>> to dial anyway. Confirming this, the dial sequence is skipped and STick
>> goes on trying to make a connection without dialing. The only odd thing
>> about the Mac is I can't get RTS to work, so I have to go on with no
>> flow control with MegaScape. The moden is a Supra 33.6.
>
>There is a bug in the current release version of STiK, it won't work with
>pre-emptive multitasking. I've heard that MagiC has a singletask mode, but
>I didn't see any way to switch it on the MagiCMac demo...

This is partially correct. Turn pre-emptive off (the timeslice CPX)
whilst STiK is enabled. You still multitask though, co-operatively
like Gem - but this shouldn't affect anything until a connection is
made. It doesn't under my ST MagiC 2 anyway.

I _think_ this is down to the Mac itself. My Supra manual requires a
different &F? init for the Mac. Having done this, you might need to
mess with default.cfg so STiK knows what's going on also.

I don't have a Mac which is why I can't any more specific. I do know
it can be made to work though.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3745. Re: ST Games - future world

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <841747852_OASIS_@swampdog.demon.co.uk>
Source record: 138775

In article <Pine.BSD.3.91.960829113308.7614A-100000@defender.lm.com>
Tom Lamparty <lamparty@telerama.lm.com> said:-

>On Wed, 28 Aug 1996, Guy Harrison wrote:
>
>> In article <5004eq$bcb@bell.maths.tcd.ie>
>> ian@maths.tcd.ie (Ian Keegan) said:-
>>
>> >
>> >as you may have guessed from my previous post
>> >i have been digging up all my old ST games and
>> >getting all nostalgic.
>> >
>> >however i am pissed off with this game 'future worlds'
>> >from Delphine. i mean , i go into the room, i see the
>> >typewriter etc, i have the flag, and i cant get anywhere.
>> >i have been stuck on the first part of the game for the past
>> >2 years!!
>> >heeeeeeeeelp!
>> >do i put the flag on the map? doesnt seem to want to go
>> >there....
>>
>> There's a tiny hole somewhere on the map iirc - just a single black
>> pixel. It took me ages to find that and stick the flag in. I then got
>> stuck in the next room and gave up.
>>
>> If you happen to get past the next room let me know!
>>
>HINT: look at or examine the ribbon in the typewriter! This will give you
>the combination to punch into the keypad.

oops, my mistake. I got past the ceiling. It was getting zapped by the
alien after setting off the photocopier that I could never figure out!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3746. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555895772.26103.99.starship@3rdplanet.com>
Source record: 138776
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Rodentia@osu.edu barked in COMP.SYS.ATARI.ST on 02 Sep 96:

R> Newsgroups: comp.sys.atari.st,comp.sys.atari.advocacy
R> References: <960901094319_100550.3170_EHK85-1@CompuServe.COM>
R> <555841262.41525.39.starship@3rdplanet.com>
R> From: Rodentia@osu.edu (Rodentia)
R>
>> (2) Mark needs to learn a little bit about the law, how to inspire
>> software
R>
R> You first. You have NO idea what you are talking about. NONE of you
R> pundits do, despite your pomposity.

Really? Somehow I fail to see how pomposity relates to knowing what constitutes theft and what does not. Let's try this: Assume I am running Ratsoft. Assume I have not bought it, but rather that I have cracked it. According to my definition, I have stolen it. According to yours, I'm "just trying it out" or some such mealy-mouthed phrase.

You call those who champion honesty "pompous," while maintaining multiple usernames (probably multiple accounts) at Ohio State University. Given your history, I wonder if you have even paid the low (partially-subsidized) fee for access to /one/ of those accounts, but that would be ad hominem, so let that go for the moment.

>> (3) Mark is a pirate and assumed that everyone else is too. In this
>> case,
>> he belongs back in the Mac and PC newsgroups where he claims he sees
>> lots of open discussion of where to get stolen software. Or he can talk
>> to "JEDI" (in email), the only known Atari user in my killfile (right up
>> there with
R>
R> Yes, how DARE I stand up for the rights of someone for whom you
R> believe deserves NO rights.

Actually, as "JEDI" you've been in my killfile for weeks simply because neither you nor sinclap make a lot of sense on most issues, and rather than clutter up my hard drive with your particular brand of venom, I choose to let your discussions remain invisible. "JEDI" is an alias that was used to post for a very long time without a valid email address, as you well know, making it impossible to respond in email when that was appropriate. I found it easier to avoid the temptation to followup with inappropriate comments when I didn't see postings by "JEDI" at all.

As for standing up for someone's rights - you are conversing with someone who spent 23 years risking his tender pink body in the US Army so that young, unhousebroken puppies like yourself would be able to go to college without having to learn Russian or Chinese first. Strangely, I can't recall ever reading anything in the Constitution, nor in the Amendments to same, about "the right to steal the fruit of programmers' hard work and use it without paying for it." Perhaps you would care to enlighten the rest of us as to the exact location of that guarantee?

R> Yes, how DARE I state the folly of copy protection that has never
R> stopped any pirate I know of.

Actually, that is probably quite a revealing remark to those who are aware of your history as a pirate. It's not inaccurate, of course - locks (and copy protection) only keep honest people honest, and in most cases, are easily foiled. In point of fact, I make a practice of making copies of copy-protected software - for myself; so I don't have to buy a new copy (which might be hard to find) when the original wears out, and for anyone who did buy the original, which /has/ worn out. That, however, isn't piracy -the law calls it "fair use" as you well know.

R> Better that you hide your eyes, cover your ears and let the world
R> pass you by...

Perhaps. Or perhaps you are deliberately distorting my position so as to make yourself look (to the ignorant and naive) like an honest citizen.

>> - there's someone who openly espouses piracy. ...
R>
R> Under a very limited set of circumstances mind you. You conveniently
R> neglect that part. You moralists seldom live up to your own piousness.

I wouldn't call it "piousness," nor even "moralism," but slapping emotionally-charged labels on a position that one wishes to oppose is an excellent tactic - in politics and the courtroom. It isn't respected by /thinking/ people, however. You talk like a lawyer (that's intended as an insult) - willing to argue any position with equal venom, er, vigor, as long as there's a profit in it for you.

You back-peddle very well, by the way. Anyone who came into this conversation late and was unaware that Deja News allows them to read the entire thread would think you were being unreasonably attacked.

>> Ratsoft, too (might even be the guy who wrote it - now there's a product
>> that would be ironically deserving of being cracked).
R>
R> Guess who?

Thank you for confirming my suspicions about "JEDI" at least.

Followups redirected.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+

```
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

3747. Re: Where to get TOS

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960902160530.26146C-100000@ns1.ptd.net>
Source record: 138777

On Sun, 1 Sep 1996, Rich Tietjens wrote:

> wellsk@netcom.com barked in COMP.SYS.ATARI.ST on 01 Sep 96:
>
> w> Newsgroups: comp.sys.atari.st
> w> From: wellsk@netcom.com (Kevin Wells)
> w>
> w> Is it possible to get an image of TOS to use on an Atari emulator
> w> (STonX)?
> w>
> w> I've checked around and there doesn't seem to be any place to get this.
> w> Are there any dealers that sell these images?

If you want to do some multitasking and the like, then you're much better off getting MagiC instead. There's just no sense in getting a $60 TOS chip(just to get an image of) and $60 of Geneva and more for a desktop which all ends up replacing most of the TOS chip. Now if some kind soul would come up with a way to use MagiC on STonX...say, didn't I talk about this many months ago? :)

> No one sells them, but the ones you need are included in the PC Xformr
> package at brasoft's website. Brasoft just changed their name and annoucned
> it in this message base, so you shouldn't have any trouble finding the URL.

Umm...I think that it's the images for AtariDOS and the ROM chips that's for the 8-bit emulator. I hardly think Darek would include TOS images in such a package, not after the spouting he did about the whole thing a long time ago. :)

Eric Noss
a.k.a
Mr. Maddog

3748. Oasis v1.35/Modem hangup

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <841746678_OASIS_@nordnet.fr>
Source record: 138778

In article <841492314_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) said:-

>I'm using Oasis v1.35 with a Supra Express 28800 modem. My problem is,
>that at the end of an online session I can't get the modem to hangup

In NOS, type "ppp pp0 lcp close" (pp0 is the interface name as
declared in the attach command, could be sl0, check in your startup.nos)
and the modem will hangup 5-10 seconds later, then type "exit" to exit
NOS. I have assigned this to the F2 function key, in my startup.nos I have
a line (with the double quotes this time!):

fkey 60 "[command]ppp pp0 lcp close"

If this doesn't work, you can go to the "dumb terminal" in NOS, typing
"tip pp0" (or sl0) and once in the terminal session, type "+++" without
CR, wait a little bit (one second, until the modem says "OK"), then type
"ATH" and [return]. The modem must hangup immediatly. Then type F10 to
quit the terminal session, and at NOS prompt type "exit"...

If this doesn't work, check the modem config. Eventually the
escape-to-command-mode sequence could be something different from the +++,
the ASCII code of the "+" (43) is, IIRC, in register S2. "ATS2?" to see
the value, "ATS2=43" to set it. And the necessary minimum delay without
data before and after the sequence is in register S12, in x/50 seconds,
mine is S12=20, so 20/50 is 0.4 seconds.

And don't forget that if you use serial speed 115200 bps, with the
Falcon you can have lost characters in certain circumstances... like if
you move the mouse (!). I reduced the serial to 57600 (134 in modem.cpx),
and have no more transmission problems.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

3749. Re: I HAVE A MAC AND AN ATARI ST-- I WANT EMULATION

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: ryang@computerhelp.ca
Message-ID: <19960902130349141000@mutl-d7.bctel.net>
Source record: 138779

Fuzzy Wuzzy <nicolas@sover.net> wrote:

> I AM LOOKING FOR WAYS TO EMULATE THE ATARI ON MY MAC AND THE MAC ON MY ATARI
> YOUR HELP IS NEEDED

Calm down! ;-) Get MagicMac software for the macintosh (there are
Demo's floating around the net), and Spectre GCR (a cartridge and
component software) for the Atari.

--
Ryan Goolevitch
http://www.wimsey.com/~johng/ryan.html

3750. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555902452.37906.38.starship@3rdplanet.com>
Source record: 138780

c_graham@patrol.i-way.co.uk barked in COMP.SYS.ATARI.ST on 02 Sep 96:

cg> Newsgroups: comp.sys.atari.st
cg> References: <960901094319_100550.3170_EHK85-1@CompuServe.COM>
cg> <555841262.41525.39.starship@3rdplanet.com>
cg> <50dfpt$nr1@charm.magnus.acs.ohio-state.edu>
cg> Reply-To: c_graham@patrol.i-way.co.uk
cg>
cg> Rodentia@osu.edu (Rodentia) mumbled indistinctly:

As usual, IMHO. In case anyone is unaware of it, he's the author of RatSoft BBS (a program that has "gone commercial"). Anyone want to bet how he'd feel about us cracking HIS program?

(Back to Craig's commentary:)

cg> Want to bet? I do my bit for free software, because open & free
cg> standards are fun to work on and great to be involved with.
cg>
cg> BUT I DECIDE MYSELF WHAT I WILL GIVE AWAY - I WILL NOT BE DICTATED TO
cg> BY A JUMPED UP ZITTY LITTLE SAD CASE WITH NO LIFE, NO MORALS AND NO
cg> BALLS.

He also was the cause of an Atari sysop's having to have his home phone number changed due to harrassing calls made to the listed voice phone for that sysop. I will not reveal the sysop's name, but he does particiapte (mostly as a lurker) in this newsgroup.

cg> Craig Graham (Data Uncertain)
cg> free:DUftp, CLA, XaAES project, DUlib, MODlib, OOPlib
cg> pay for it: everything else I write

And now for something completely different:

XaAES is an EXCELLENT alternate AES, which looks incredibly cool as a WIN95 wallpaper file at my Intel office. <G> I only wish I could use MagicPC there as my primary OS.

Craig's programming skills are phenominal. Ratboy has one package to his credit. "Who ya gonna call?"
--
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3751. Mega STE4 for sale

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: Dean Squires <dsquires@cancom.net>
Message-ID: <322B6182.46AE@cancom.net>
Source record: 138781

FOR SALE

Mega STE4 TOS 2.06
250 meg Hard drive
color monitor
mono monitor
monitor master
mouse master
Migraph hand scanner
Spectre GCR
All Start mags with disks
Lots of software with manuals

Best reasonable offer

3752. 1 Mb 30 pin SIMMs FS

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: Terry Smallwood <terrys@inforamp.net>
Message-ID: <50fh5r$8j7@news.istar.ca>
Source record: 138782

Hi All,

If you're looking to upgrade that STe look no further.

1 MB 30 PIN SIMMS
- 100 ns
- tested and guaranteed against DOA
PRICE : 10.00 ea. US (includes shipping via air mail)

Email or call 805-859-5218 (days) or 905-859-1581 (evgs/wknds).

L8r, Terry

3753. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <50flif$jng@news.chatlink.com>
Source record: 138783

JEDI (JEDI@osu.edu) wrote:
: In article <3228B62C.5655@intuit.com>,
Mark Fassett <mark_fassett@intuit.com> wrote:

: >JEDI wrote:
: >> Fine, if you like dongles, like disks you cannot make
archival backups of, and like packages you cannot install to a HD,
then that is your sick twisted little business. So, to protest
copy protection and 'being treated like a thief,' you're attempting to
gather cracked versions of software, so now you ARE a thief.

: And if I admit to such activity, that is ALL you can say about me. If
you were to say anything else about me, I could sue you out of your shoes.
yaada, yaada, etc.

...SORRY to join the controversy late BUT, the issue here is personal
ownership of a piece of property. I program a product, license your use
to use it, and later decide to not license the program anymore. That does
NOT give the rights to anyone else because I own the program. I am the
only person who has the right to license the product to others. If I
choose to stop licensing, that is my choice, I am the owner of the
product. The computer user in this case does not own the code, just
licenses the use of the product for unlimited or limited use, not for the
ability to re-market it, even for free.

...A parallel would be the creation of a painting. The property belongs
to the painter and it is his to keep or sell. If he wishes, he can make
reproductions and sell them to others, but his original painting is his
to keep as long as he wants to keep it. If he chooses he can sell the
original painting to someone else who MIGHT wish to make their own
reproductions and sell them, but because they BOUGHT the original, they
have the ability to distribute it as they wish.

...In our software parallel, the programmer/developer owns the original
code, he did not sell it to anyone, nor did he allow anyone to make
copies for distribution. If some does, HE IS A THIEF, just like anyone
who reproduced the painting while the painter still owned would do so
without permission or license. THE PAINTER OWNS THE PAINTING, THE
PROGRAMMER OWNS THE CODE.

...If you have the ability to paint your own painting, go ahead and do
it, if not, don't steal the painters property without just compensation.
If you feel it is necessary to crack some Atari program, make a business
deal with the owner of the code and then sell the program with just
compensation going to the originator. If you can not get that licensing
agreement accomplished the YOU ARE A THIEF when you sell or giveaway

property originally licensed to you for use ONLY. If you don't own the code, you don't have the right to give it away, or sell it. It is not yours to deal with.

Best Regards to all. This argument crops up about every 6 months, and generally I wait awhile before I add my two cents worth. Developers for the Atari Market are not controlled by the business dealings of the Atari Corporation. Atari's failure should not make developers fair game for pirates. The program originator had little to do with the Atari Corporation failure, in fact he might have delayed it by some months or years depending on his technical contribution to the market. He does not deserve your ire for things not under his/her control.

"Keep on Keepin' On", Rod MacDonald
MacDonald Associates | stinformer@chatlink.com | Tel: (541)476-0071 |
Publishing/Software | GEnie: ST-INFORMER | Fax: (541)479-1825 |
909 NW Starlite Place | CIS: 75300,2514 | Order(800)800-2563 |
Grants Pass, OR 97526 | | MC/Visa/Discover |
World Wide Web URL: http://www.chatlink.com/~stinformer

3754. Re: base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555902452.37907.65.starship@3rdplanet.com>
Source record: 138784

stosser@airtime.co.uk barked in COMP.SYS.ATARI.ST on 02 Sep 96:

s> Newsgroups: comp.sys.atari.st
s> References: <555835689.35201.27.starship@3rdplanet.com>
s> Reply-To: stosser@airtime.co.uk
s>
s> On Sun, 01 Sep 1996 12:09:20 GMT, starship@3rdplanet.com (Rich
s> Tietjens) wrote:
s>
>> It's used primarily by clueless Netscape users; ...
s>
s> That reads like you are saying all Netscape users are
s> clueless.....tsk tsk tsk, you would not dream of typing such a
s> sweeping statement would you mate :)

Well, actually, no. Netscape is a fine browser, but it's a mediocre email engine and an absolutely abysmal newsreader. IMHO the only people using Netscape to post news articles are (a) clueless or (b) too busy to find a /real/ newsreader. Posting binaries that are encoded by Netscape is a good way to get kilefiled at the office, so I don't have to wade though future postings that are useless. At work, I use NesXpress; on my wife's 486, I use Agent; and you can look at the X-Mailer line on this message to see what I prefer. <G>

--
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+-----------------------------------+--------------------------+

3755. Re: Help-STick and MagiC Mac

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: ryang@computerhelp.ca
Message-ID: <19960902161818277558@mutl-d12.bctel.net>
Source record: 138785

Guy Harrison <guy@swampdog.demon.co.uk> wrote:

> >> Can someone help out with a dial script I can use with STick under MagiC
> >> Mac? My Falcon set-up works great, but when trying of connect with STick
> >> under MagiC Mac, STick thinks the Modem is online and asks if you want
> >> to dial anyway. Confirming this, the dial sequence is skipped and STick
> >> goes on trying to make a connection without dialing. The only odd thing
> >> about the Mac is I can't get RTS to work, so I have to go on with no
> >> flow control with MegaScape. The moden is a Supra 33.6.
> >
> >There is a bug in the current release version of STiK, it won't work with
> >pre-emptive multitasking. I've heard that MagiC has a singletask mode, but
> >I didn't see any way to switch it on the MagiCMac demo...
>
> This is partially correct. Turn pre-emptive off (the timeslice CPX)
> whilst STiK is enabled. You still multitask though, co-operatively
> like Gem - but this shouldn't affect anything until a connection is
> made. It doesn't under my ST MagiC 2 anyway.
>
> I _think_ this is down to the Mac itself. My Supra manual requires a
> different &F? init for the Mac. Having done this, you might need to
> mess with default.cfg so STiK knows what's going on also.
>
> I don't have a Mac which is why I can't any more specific. I do know
> it can be made to work though.

Uh, this sounds a little silly to me! why would you want to run STiK on
MagicMac in the first place when the REAL mac already has MUCH better
internet support, is a lot easier to setup, and the programs work!?

--
Ryan Goolevitch
http://www.wimsey.com/~johng/ryan.html

3756. test

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: mlw@Sunmuw1.MUW.Edu
Message-ID: <50frlp$r2t@NNTP.MsState.Edu>
Source record: 138786

```
Here's a test post...
```

3757. Re: Q: ZIP drive on ST...what do I need?

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: rsdean@accessnv.com
Message-ID: <50fgha$1cg_002@ppp044.accessnv.com>
Source record: 138787

According to the folks at TOAD, you need an ICD Link/Link2, ICD Utilities and a special cable to convert the Zip non-standard SCSI to standard SCSI ($45 cable) for complete details, call TOAD.

3758. Re: America - The land of wussies.

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <322b4cfb.14224278@news.airtime.co.uk>
Source record: 138788

On Mon, 2 Sep 96 16:59:52 GMT, jaubrey@jaubrey.demon.co.uk (James Aubrey) wrote:

>>> He has no point. See the .uk in his address? He's a Brit. Brits
>>> don't have a point. Britain ceased to be relevant after World War
>>> One. Bend over, Britannia.

Why is this being posted in "comp.sys.atari.st", when posting this crap, please take our newsgroup out of your very large crossposting list,

BTW I for one am English, Any idiot can be british,

If you want to argue about this crap, then do it somewhere else,

Funny how everyone is so "hard" when there so far away??

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3759. A free SF354 (no box & PWR supply) ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: tomo@fly.cc.fer.hr
Message-ID: <50fjbh$265@bagan.srce.hr>
Source record: 138789

Howdy !

Well, I have this single-sided double-density drive which I replaced
with a DS/DD device, so the box & supply are occupied.
It worked perfectly all the time ...

It's free, shipping to Europe somewhere should not exceed some US$ 5.-,
and to US some US$ 10.-.

If you want it, please reply to tomislav.digas@fer.hr or (better)

tomo@fly.cc.fer.hr

Good luck !

T

3760. Re: Imagecopy4 advise

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: Terry.May@745.genesplicer.org
Message-ID: <0c0_9609021507@genesplicer.org>
Source record: 138790

Re: _Imagecopy4 advise_, Guido Vollbeding wrote to All on 28 Aug 96:

>> Nah, Speed of Light is best on a color monitor and MGIF is best on a
>> mono monitor, because both use 'tricks' to get more colors (or shades)
>> than what you can normally get.
GV>
GV> The best 'trick' is using better, more capable display hardware (higher
GV> color modes), and using software that is capable to benefit from it. Just
GV> my opinion, your mileage may vary :-)...

Sounds like the advice that is typical of clone users. Why write good software when you can just keep buying new hardware every year to make up for slow and inefficent software?

The question was what is the best viewer for an STe, not what is the best hardware for viewing pictures. I stand by my advice above.

* LED v1.45 * "Let the bridge computer speak."

3761. NVDI print to IMG Help

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: fl@zap.io.org
Message-ID: <50g3bl$qtk@zap.io.org>
Source record: 138791

jklimch@curly.cc.emory.ed wrote in NVDI print to IMG Help

j{ I use NVDI 3.02 on a Falcon. I want to use the Save as
j{ IMG function
j{ so I can use Straightfax without rebooting with speedo
j{ for faxes. I
j{ can't get this function to work.

I recently got NVDI 4.11 and have been going through all the "easy to install", but hell to configure business...

I have found that you can use a text editor to introduce the Straight Fax driver as device No. 22 in the ASSIGN.SYS file that NVDI uses. If you do this, then you have the option of "printing" to a fax file that Straight Fax uses, even from Works. Another method that works, although not quite as well, and is more involved, is to save the Works document as an Image file. You do this in Works, not in Straight Fax.

Create your document in Works and to save it as an image, first select the whole text (highlight it), then hold down the "Alternate" key and select "Copy" under the Edit menu. (It's either this or else there is a "Copy Special" menu selection) A dialog will come up and ask you whether you wish to save what you have selected as a GEM Metafile. If you select this, you will find a file in your Clipboard folder (you Have set up your Clipboard, haven't you?) with a name like SCRAP.GEM or something like it.

Quit Works, and open StraightFax where you will have the opportunity of importing a variety of file types, including .FAX, .GEM, .TXT and .IMG files. When you select .GEM, the file selector will come up and you can navigate to your Clipboard folder to retrieve the file you created in Works. You can view the contents of the file, just to make sure that it is what you want. From that point, you can send normally from Straight Fax.

When I do this, however, I get the original text but with black boxes where all the spaces go -- no doubt it uses a bit of toner at the receiving end...

In all, it seems easier to put a copy of STFAXSPD.SYS into the GEMSYS folder used by NVDI and alter the ASSIGN.SYS file to include it as an additional printing device (device nos. 21 to 30). I've found that NVDI screws up the positioning of my document viz-a-viz the margins for my HP LaserJet 5L printer so that I have to enter some odd values in Works for the document to show up in the right place on the page. I have yet to send a Fax created in Works and "Printed" through the STFAXSPD.SYS device, to see whether the spacing is similarly screwed up at the receiving end of

the FAX, but I think that it does as well.

In all, I'm finding NVDI to be a badly implemented Kludge: cranky to set up, incompatable with fonts that SpeedoGdos was perfectly happy with, and unable to format documents for my printer properly. I am seriously considering going back to SpeedoGdos 5, and getting the screen acceleration from some other means, such as Warp 9 (Anyone know whether this will work properly on a TT?).

Really, what the Atari world needs most, in my opinion, is some updated printer drivers to take into account the more recent developments in printer technology that are available today. If I could just find something that would work properly with my 5L, I'd be very happy.

Regards,

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

3762. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555917136.63753.93.starship@3rdplanet.com>
Source record: 138792

johnmoon@connexus.apana.org.au barked in COMP.SYS.ATARI.ST on 02 Sep 96:

j> Newsgroups: comp.sys.atari.st
j> References: <960901094319_100550.3170_EHK85-1@CompuServe.COM>
j> <555841262.41525.39.starship@3rdplanet.com>
j> From: johnmoon@connexus.apana.org.au (John Moon)
j>
j> I'm not condoning or condemning anything here......but.........
j>
j> as it says in the good book..........
j>
j> let him who is without sin cast the first stone...........
j>
j> All you guys are squeaky clean? ....c'mon........
j>
j> i spose no-one tapes songs off cd's either....hmmmmmmmmm....

Not someone else's CDs, no. And I haven't had time to put my own on tape for I can't recall how long.

Like anyone else, I /have/ had pirated software. Some time ago (we're talking years, here), I realized what I was doing, and destroyed all pirate warez I had that I hadn't purchased a legitimate copy of. With the exception of Freeze Dried Terminal, which is a gray area (the author has reportedly permitted distribution of the key file, and certainly has cashed checks for which he hasn't delivered anything), I don't have anything now that I didn't buy and make a working copy for myself. So while I may have erred in my youth, I'm being pretty darn careful now to support the remaining developers - including whatever shareware I need and can pay for. My feeling is, if it's not available as shareware, and I just can't afford it as commercial ware, I probably don't need it at all.

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+-----------------------------------+--------------------------+

3763. Re: .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555909500.50158.73.starship@3rdplanet.com>
Source record: 138793

> And if you go to my web page (Atari section) you'll find links for
> downloading Ghostscript and all extra font files needed, as well as
> information about file sizes:

Greetings Hallvard,

I must have my cab settings incorrect. I can't seem to get cab to be able
to download from web ftp sites. I get a read error in a cache file. Is
there a setting I need to pay attention to?
--
Visit us at http://www.3rdplanet.com/~starship
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Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

3764. Re: just a test

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555909500.50160.47.starship@3rdplanet.com>
Source record: 138794

> wanna test my new system. I just put in an ISDN line.

How much did all that cost you?

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
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Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

3765. Joystick

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <1c2_9609030106@flight.org>
Source record: 138795

> I need a new Joy stick for my ST. Where can I find a quaility joystick for
> sale

Find an old NES controller, (got one at a garage sale for $0.10...) desolder the cable, scrape the insulation off the test points, then wire the test points to the joystick port... (I used the cable from a broken joystick...)

Or find any Sega Genesis (Megadrive?) controller. Should work without modification, though only the B button will do anything. Even the fancy autofire ones should work... (never tried this one...)

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

3766. Re: DXF Mac to PC file T

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <1c3_9609030106@flight.org>
Source record: 138796

```
> --Cyberdog-AltBoundary-00054076
> Content-Type: multipart/mixed; boundary="Cyberdog-MixedBoundary-00054076"
> Content-Transfer-Encoding: 7bit
>
>
> --Cyberdog-MixedBoundary-00054076
> Content-Type: text/enriched; charset=ISO-8859-1
> Content-Transfer-Encoding: quoted-printable
>
> <X-FONTSIZE><PARAM>12</PARAM><FONTFAMILY><PARAM>Geneva</PARAM>> > I'm
> working on a alphabet for Cad 3D using Strada and Infinity on a
> ----------------------------------------------------
>
> This message was created and sent using the Cyberdog Mail System
>
> ----------------------------------------------------
>
> </FONTFAMILY></X-FONTSIZE></SMALLER>

Ummm, do you mind? I think most of us are using real* newsreaders, not
Netscrape... :)

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------------------- -//- ---------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.
```

3767. Re: CAF File selector/partitions

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_beb2bff5_Claes.Holmerup@p5.dada.ct.se>
Source record: 138797

Mark Fassett wrote this to All about CAF File selector/partitions:
MF> So.. since CAF's file selector only goes up to partition 'P'..
MF> and we're suppossedly limited to 255meg SCSI partitions.. how
MF> do you manage to access your partitions if you have more than
MF> 3 gigs of HD space? Do you have to set up the desktop
MF> differently each time?
MF> Sounds like a big pain.. is there another way?

Hi Mark,
There certainly is another way:
Buy SCSI-tools or HDDriver and set the partition size to a maximum of 512MB. In SCSI-tools you then have to set the sector size of each partition to max 8kB. In HDDriver you solve this by ticking the "use minimum sector size" before you partition and you'll get 8kB sectors if possible, but the maximum is 512MB if you want to keep it CAF-compatible.
If you use HDX to partition the HD, you automatically get a sector size of 16kB if you choose more than 256MB, and you don't have an option to change the sector size at all.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3768. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555909500.50159.66.starship@3rdplanet.com>
Source record: 138798

```
> Chill out man, you're wound up so tight, a lump of coal up your
> backside gets you a diamond in 3 weeks....

Good one. This one goes in my for future use file fer sure.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

3769. Re: Imagecopy4 Crashes

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: dorian@alpes-net.fr
Message-ID: <758dorian@alpes-net.fr>
Source record: 138799

Hello,

On 01 Sep 96, From: (90:800/1.15) wrote:

Fj> I just installed IC4 and while it works very as a stand alone
Fj> prg, I can't seem to run it as an acc or prg with any other acc's.
Fj> I had to set up a "set" in XBoot withoput any acc's or the mouse
Fj> freezes or disappears when a drop down is accessed.

You can solve this by simply changing some options in NVDICONF.CPX (i think the 'line-A' or the 'compatibility error' parameter). Try different setups and reset if necessary. It works fine with the demo version i got on my falcon some monthes ago ;)

-- A hungry man is not a free man.

use 'dorian.darcourt@p9.f107.n320.z2.fidonet.org' instead. Thanks.
2:320/107.9@fidonet.org - 90:800/1.9@nest.ftn - 51:901/1.9@atarinet.ftn

--

3770. Re: CAB and Mintnet

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: dorian@alpes-net.fr
Message-ID: <759dorian@alpes-net.fr>
Source record: 138800

Hello,

On 01 Sep 96, thopman@uoguelph.ca wrote:

t> What you'll need:
t> A fast computer with lots of RAM and a hard disk. Four megs or more
t> is best, but you can probably get by with two.
t> Version 1.12 or later of Mint
t> MinixFS
t> MintNet (latest version is 0.90, but versions 0.60 and on worked fine
t> for me) CAB-for-MintNet overlay
t> CAB, of course
t>
t> Stuff that comes in handy:
t> MintOS
t> Various UNIX-y file utils
t> A multitasking AES (AES 4.1 works for me)

Does it work in colour with your setup? Any video modes apart monochrome
seems to freeze the system with AES 4.1 (not 4.0), is it normal?

BTW, do you know how to setup syslogd? It's the dialler, is it? I can't
find any man pages or How-to about it in the TAF disrib, and i don't
understand the syslog.conf file. When executed, i have the message 'can't
open u:/dev/log' or similar. Any hints?

Bye bye.

-- The thorns which I have reaped are of the tree I planted.

use 'dorian.darcourt@p9.f107.n320.z2.fidonet.org' instead. Thanks.
2:320/107.9@fidonet.org - 90:800/1.9@nest.ftn - 51:901/1.9@atarinet.ftn

--

3771. Re: CAB and Mintnet

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: dorian@alpes-net.fr
Message-ID: <760dorian@alpes-net.fr>
Source record: 138801

Hello Abel,

On 01 Sep 96, 100306.2604@compuserve.com wrote:

>> Has anyone had any luck with configuration?
>>
> Yes, I did it. It was not easy and it take me a lot of time but now it's
> done. I'm going to write an explanation on how to do it, with a complete
> list of needed software. And there will be an article in the next ST Mag
> (french magasine).

This is a great idea. I will be very interested in such a guide as i have
installed MiNT/net (from TAF) and i'm trying to configure it at the moment.

Maybe your article in ST-Mag will enlight me ;)
BTW, will it be in french?

> As soon as the explanation will be wrote, I'll put it on FTP site a.a.u.e
> and ftp.cnam.fr.

It could be a good idea to put it on BBS's too, as many interested users
may not have access to the internet... Just a thought.

Bye bye.

-- That which man is always trying to kill, but which ends in killing him.

use 'dorian.darcourt@p9.f107.n320.z2.fidonet.org' instead. Thanks.
2:320/107.9@fidonet.org - 90:800/1.9@nest.ftn - 51:901/1.9@atarinet.ftn

--

3772. crosspost test (no message)

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <322a201a424af3@sn.no>
Source record: 138819
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>
```

3773. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: JEDI@osu.edu
Message-ID: <50dd2o$nr1@charm.magnus.acs.ohio-state.edu>
Source record: 138820

In article <322A070A.24F8@intuit.com>, Mark Fassett <mark_fassett@intuit.com> wrote:
>JEDI wrote:
>>
>> In article <3228B679.46A3@intuit.com>, Mark Fassett <mark_fassett@intuit.com>
> wrote:
>> >JEDI wrote:
>> >>
>> >> In article <3225DAA8.35BE@intuit.com>, mark_fassett@intuit.com wrote:
>> >> >JEDI wrote:
>> >> >>
>> >> >>
>> >> >
>> >> >blah, blah, blah, incessant whining..
>> >> >
>> >> >At least have the balls to use your own name, coward.
>> >>
>> >> Such objections are merely concessions of defeat. Will you
> criticise
>> > my
>> >> grammar next?
>> >
>> >No.. I'll continue to criticize you for not using your own real name
>> >here. I find it cowardly.
>>
>> Your machismo does not undermine my ego, no matter how loudly you bang
>> your chest.
>
>I'm so hurt!
>
>Again, if you're going to post and argue about the ethics of software piracy,
>at least have the courage to use your real name. Otherwise, yer just blowin'
>in the wind.

We never even touched upon the ethics of software piracy.

We did touch upon the legal consequences of libel and slander as well
as the hipocrisy about somone who acts anal wrt to the 'percieved' rules of
copyright then neglectss the rules regarding libel and slander.

Also covered was the effectiveness of copy protection.

Your obsession with my real identity only justifies my use of an alias.
It also shows that you've run out of any better ideas.

Someday, you may choose to address those ideas. Until you do, you are
teh real coward.

Never given was any justification for accusing that bloke of commercial software piracy. Not even a lame one was given.

Never given was anything to support the contention that copy protection measures protect software publishers from unlicenced use.

I am still awaiting some justification of your point of view. As of yet, all that the 'morally superior' side has provided is character assasination and louder and louder statements of their point of view.

The ethics of software piracy has NOT been an issue in this sub-thread, despite your attempts to use it as a red herring.

3774. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: JEDI@osu.edu
Message-ID: <50df5n$nr1@charm.magnus.acs.ohio-state.edu>
Source record: 138821

In article <322A09EB.4060@intuit.com>, Mark Fassett <mark_fassett@intuit.com> wrote:
>JEDI wrote:
>
>> >So, to protest copy protection and 'being treated like a thief,' you're
>> >attempting to gather cracked versions of software, so now you ARE a thief.
>>
>> And if I admit to such activity, that is ALL you can say about me.
>> If you were to say anything else about me, I could sue you out of your
>> shoes. Furthermore, if your original allegation is false: I could sue you out
>> of your shoes NOW.
>
>Sue me, baby. I'm using my own name. Come and get me!!
>
>You're the idiot who posted in favor of owning and using cracked software,

Actually, I advocated using piracy in a manner similar to shareware as
software retail vendors are unlikely to even honor warranties on physical
media without the threat of legal action (personal experience). Given the
general state of disrespect for the software consumer, ensuring warranties of
fitness and merchantability prior forking over the cash is quite justified
ethically.

I also stated that obtaining versions of the software that you've bought
the right to use that are more fit and merchantable is also quite justifiable
ethically and even legally (both criminal and civil).

Furthermore, merely owning 'cracked' software only violates the authors
rights to derivative works. It is not illegal by any stretch of the
immagination. In and of itself it is not unethical. If it is I'd like to see
the N.E.T. that allows this conclusion. Also, by itself there is no grounds
for civil damages either.

Owning cracked software frees you from the dongles, copy protection,
codewheels and other hoops that developers put you through when you go to the
trouble to do the 'right thing' and buy the thing.

However, this was ancient history.

>while hiding behind a 70's pseudonym. Is it true? Yes. You can only sue

Cracked != pirated.
That is a very important distinction that escapes you.

>if it isn't true. If the glove don't fit, you must acquit (uh, sorry..

I can sue any time I want to. Your naivete regarding the legal system is
quite remarkable.

>got carried away). :)
>
>> I objected to someone else's slander. This was slander from someone
>> such as yourself being morally pompous.
>
>You say morally pompous; I say honest.

Self deluded would be a more appropriate adjective.

>
>Please explain how pointing out the errors of software priacy is 'slander.'
>Methinks someone needs to go back to their dictionary..

The twat accused a total stranger of a felony without any real
justification in a publishing medum.

My diction is fine.

You just can't stand the fact that a pirate might not be completely
evil.

One crime (percieved or otherwise) does not necessarily imply another.

>
>> I also object to the 'Piracy kills atari' FUD.
>> Pathetically small marketshare due to total lack of advertisement in
>> non-atari venues since 1983 and other 'criminal' mismanagement is what
>> killed/kills Atari.
>
>Irrelevant.

It was part of the thread. (although ancient history)

>
>I never claimed piracy killed Atari. I'm saying piracy hurts programmers
>attempting to make a small buck on an obscure platform. Give 'em a break.

Irrelevant. This is not germane to my two current points.

>
>> >Please, oh please, explain how my lack of creative insults has anything to
> do
>> >with software piracy! I can't wait for this one!!!!!
>>
>> ....You do not understand....
>
>...and that's all you can say? Evidently there is NOTHING TO understand.
>
>Explain it to me, oh great one, so I can be as enlightened as you.

Read _The Art of War_.

However, understanding is probably beyond you. You cannot think outside
of your narrow, twisted, perspective.

3775. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: Rodentia@osu.edu
Message-ID: <50dfpt$nr1@charm.magnus.acs.ohio-state.edu>
Source record: 138822

In article <555841262.41525.39.starship@3rdplanet.com>, starship@3rdplanet.com (Rich Tietjens) wrote:
>dave@mbha.demon.co.uk barked in COMP.SYS.ATARI.ST on 01 Sep 96:
>
> d> Newsgroups: comp.sys.atari.st
> d> References: <960901094319_100550.3170_EHK85-1@CompuServe.COM>
> d> Reply-To: dave@mbha.demon.co.uk
> d>
> d> In article <960901094319_100550.3170_EHK85-1@CompuServe.COM>
> d> 100550.3170@compuserve.com "Mark Gardiner" writes:
[deletia]
>The original request was for general pirated files; onyl when he got jumped
>on did Mark tell us he wanted just Cubase. I see two possibilities; no,
>three:
>(1) Mark was posting flamebait and did it on purpose. If this is so, he
>deserves (and will get) short shrift.
>
>(2) Mark needs to learn a little bit about the law, how to inspire software

You first. You have NO idea what you are talking about. NONE of you pundits do, despite your pomposity.

>developers, and Netiquette. He might get help, but it damn sure won't be
>from me - I don't want my email posted all over Hell and gone.
>
>(3) Mark is a pirate and assumed that everyone else is too. In this case, he
>belongs back in the Mac and PC newsgroups where he claims he sees lots of
>open discussion of where to get stolen software. Or he can talk to "JEDI"
>(in email), the only known Atari user in my killfile (right up there with

Yes, how DARE I stand up for the rights of someone for whom you believe deserves NO rights.

Yes, how DARE I state the folly of copy protection that has never stopped any pirate I know of.

Better that you hide your eyes, cover your ears and let the world pass you by...

>sinclap) - there's someone who openly espouses piracy. Probably he likes

Under a very limited set of circumstances mind you. You conveniently neglect that part. You moralists seldom live up to your own piousness.

>Ratsoft, too (might even be the guy who wrote it - now there's a product that
>would be ironically deserving of being cracked).

Guess who?

3776. Re: Where to get TOS

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: JEDI@osu.edu
Message-ID: <50dgia$nr1@charm.magnus.acs.ohio-state.edu>
Source record: 138823

In article <555835688.35199.3.starship@3rdplanet.com>, starship@3rdplanet.com (Rich Tietjens) wrote:
>wellsk@netcom.com barked in COMP.SYS.ATARI.ST on 01 Sep 96:
>
> w> Newsgroups: comp.sys.atari.st
> w> From: wellsk@netcom.com (Kevin Wells)
> w>
> w> Is it possible to get an image of TOS to use on an Atari emulator
> w> (STonX)?
> w>
> w> I've checked around and there doesn't seem to be any place to get this.
> w> Are there any dealers that sell these images?
>
>No one sells them, but the ones you need are included in the PC Xformr

The original TOS was available in disk form. Perhaps you could find a soul willing to sell you their copy.
Any other form will require some sort of copying. If you even hint at piracy around here you will become a political pariah.

Pomposity III up there was attempting to steer you towards the GEMulator. (Xformer's an XE emulator)

I would imagine (cause of your STonX interest) that that is NOT what you are interested in.

>package at brasoft's website. Brasoft just changed their name and annoucned
>it in this message base, so you shouldn't have any trouble finding the URL.

3777. Foresite BBS

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: Thor <thor@phoenix.earthlight.co.nz>
Message-ID: <Pine.LNX.3.91.960830200659.22436A-100000-100000-100000-100000@phoenix.earthlight.co.nz>
Source record: 138824

Hi
I am having trouble setting up this excellant BBS. I cannot get it to
answer the modem,...I have an Atari STE 4meg and an 850meg HD..I use an
Ellcon 14k4 modem...
I guess it is my init string..I have tried allsorts including the
Renegade one the BBS I am cosysop of uses..
I really would love some help in this direction and also if anyone knows
of a site where I can grab some doors for this BBS..
TIA
David
--
oOOOo, *~~ thor@earthlight.co.nz ~~* *Another Proud Atari User* __
| |) THOR: MYTH? I Never myth! _____) (~~*
|=o=|/ CoSysop Valhalla BBS ph: +64 3 455 8584 [_____ XX] ~~~*
|___| A Renegade BBS in Dunedin on a 486DX66 *Fido: 3:770/545)__(~~*
********** Homepage http://www.earthlight.co.nz/users/thor **********

3778. Re: TTM194 monitor for MSTE

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <18602_Spencer@mettav.demon.co.uk>
Source record: 138825

Out of the ether, the following was mentioned by Neil@yr-ynys.demon.co.uk...:

N> I have an EIZO flexscan 6500 (multisync) 21" mono monitor running in
N> 1280x960 on my tt (tt high). It also does _all_ of the other
N> resolutions and made an excellent job of st high from an stfm. Very
N> much worth looking out for (worth around uk300 s/h in good
N> condition).
Well I would have said it was worth more than that but my desk wouldn't have stood up to the strain of the EIZO plus my new 20" CTX Multisync so I had to sell it! ;-)

BTW Hows it going? Still working fine I hope.

The EIZO Flexscan 6500 is an excellent monitor no matter which machine you run it on (even a PC or Mac). Its just a case of getting a hold of one.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3779. Re: 42 BBS ??

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <18598_DCroker@mettav.demon.co.uk>
Source record: 138826

This message from paul@pwomar.demon.co.uk to All came in on a wing and a prayer...

Hi Paul!

p> This is a slightlyy different matter but you may be able to help...
p> I managed to connect OK the other night but apart from the inital
p> logon screens everything was displayed on a single line so I ouldn't
p> read anything! I tried Connect & Teddyterm and all emulations in each,
p> what have I done wrong?
Sounds like you need to experiment with the line end translations, perhaps you need to translate to CR+LF?

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3780. HP Laserjet 4P screen dump

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18608_SSweet@mettav.demon.co.uk>
Source record: 138827

FROM: SSweet@mettav.demon.co.uk
SUBJ: HP Laserjet 4P screen dump

x> Is anyone aware of a shareware/PD utility to allow screen dump _and_
x> save-to-disk of any resolution/bit plane to the LJ4P from a Falcon?

Ive got HPMCOLDMP and HPMONDMP, these are AUOT folder prg's. I know the mono one works with an Laserjet 5L, and also with my DJ-560C, and the colour one used to work in ST colour resolutions with my 560C.

Let me know if you want either and could post a floppy in the UK. (no file transfer priv's.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3781. AtariPhile

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <18613_hsideras@mettav.demon.co.uk>
Source record: 138828

Hi Tony, on 31 Aug 96 you wrote: ...respect, brethren

s>
s> AtariPhile,
s>
s> Anyone around who knows when issue 3 is out, I keep going to the page
s> as I am pretty sure its August for the next issue, but its never there.

=====
Msg #27 of 44 Time: 27 Aug 96 19:07:04
From: Kevin Beardsworth {EM}
To : All
Subj: AtariPhile 3
---------[N.FALCON.FACTT_FILE]--Hi
All,

AtariPhile 3 will be a little late. One particular piece of major software
we'd planned to review has only just turned up. We really want to include it.
As our policy is not to rush reviews we will release issue 3 when it's
finished as we planned.

Sorry for any inconvienance, but Colin and I feel that this issue will be
worth waiting for.

May the FFForce Be With You !

Kev
=====

s> How about a quick note to comp.sys.atari.st when its out and on the web
s> page?

I'm sure someone will.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3782. Bulk file renamer needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <18612_hsideras@mettav.demon.co.uk>
Source record: 138829

Hi Dave, on 31 Aug 96 you wrote: ...respect, brethren

d>
d> Does anyone out there know of a utility to bulk rename files?
d>
d> For example, I have a bunch of files named test1.tga - test9.tga, which
d> I need to rename to test01.tga to test09.tga, by inserting a '0'.
d> I suppose the logical operation is:
d>
d> rename test?.tga test0?.tga
d>
d> Any ideas out there?

I know it's a bit of a cheat and it's not designed for this, but I don't find
I need to do this, but I'd use the Trimfont utility that comes with Fontkit
Plus. It has this feature for renaming GDOS fonts... <g>

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3783. test

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: DGibson@cameo.co.uk
Message-ID: <1271_DGibson@cameo.co.uk>
Source record: 138830

test posting

--

Cameo Network Services Ltd., Suite 214, | Novell authorised reseller.
York House, 2-4 York Road, | Training and consultancy.
Felixstowe, Suffolk, England. |
Tel: 01394-672004 Fax: 01394-271210 | HTTP://www.cameo.co.uk

3784. Re: NVDI print to IMG Help

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <1274_SBagley@cameo.co.uk>
Source record: 138831

"Ambassador ," asked Steven. "Do you really want to know what's going on down there right now?"
"Yes, absolutely," replied jklimch@curly.cc.emory.edu.
Steven moved forward, and whispered something.
j> Organization: Emory University

j> I use NVDI 3.02 on a Falcon. I want to use the Save as IMG function
j> so I can use Straightfax without rebooting with speedo for faxes. I
j> can't get this function to work. In the Printerconf. CPX, I have the
j> option to switch from my default printer to the IMG.SYS printer.
j> However, I can't get Atari Works to recognize it. It just prints out
j> with the regular printer driver. This is true even if I save the
j> Printerconf with the img.sys driver. If I close the CPX window then
j> re-open it, I'm back to the printer driver again. Any ideas?

Yup. That is only for configuring the IMG Driver, the program needs to select right driver for it to work, in this case I believe its 91, try shoving the IMG Driver in the Assign.sys as driver 22, assuming that Atari Works can cope with more than one printer.

See you earlier,

Steven

InterNet: sbagley@cameo.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203

.."These shoes, they fit perfectly" - The Doctor, The New Doctor Who Telemovie
--

Cameo Network Services Ltd., Suite 214, | Novell authorised reseller.
York House, 2-4 York Road, | Training and consultancy.
Felixstowe, Suffolk, England. |
Tel: 01394-672004 Fax: 01394-271210 | HTTP://www.cameo.co.uk

3785. Anyone using a ZIP drive?

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <26_RCain@nest.demon.co.uk>
Source record: 138832

Hi oscar@justified.com, on 25 Aug 96 you wrote:

o> Just curious as to whether or not people are having
o> success using a ZIP drive with an ST/TT/Falcon.

Yes. There have been LOADS of OK messages. Go for it.

Roger
rcain@nest.demon.co.uk

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

3786. // Is there a good hardware upgrade past 1040/STe/f's 4 meg limi

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <25_RCain@nest.demon.co.uk>
Source record: 138833

Hi graphic@delphi.com, on 25 Aug 96 you wrote:

g> Is there a reliable hardware upgrade past the 1040STe's 4-meg
g> ceiling?

Nope!

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

3787. ZIP Drive

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <27_RCain@nest.demon.co.uk>
Source record: 138834

Hi nexthepp@earth.usa.net, on 25 Aug 96 you wrote:

n> Just inherited a SCSI Zip drive. Is anyone successfully using one
n> on an Atari STE? If son what additional hardware/software will I
n> need to get it running? TIA. Jeff.

You need something like the Link 2 DMA-SCSI2 interface board. All the notes I have seen say that this combo works fine.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

3788. Help! Hard Drive Error...

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <28_RCain@nest.demon.co.uk>
Source record: 138835

Hi csh@falcon.sdi.agate.net, on 27 Aug 96 you wrote:

c> "DOS Error#-1Reading
c> Boot Sector Location 9912"
Looks like dodgy data in physical sector 0 of the disk.

c> Reading FAT Sectors
c> Location 3"

.. and again, found the wrong sector adddess for the FAT

c> Rebooting once resulted in the same errors, but after re-booting AGAIN,
c> Drive J: seems to work wonderfully and Diamond Edge disk test reports
c> no errors.
c>
c> Anyone know what happened? I'm afraid to use drive J: for fear of
c> it crashing for good.

I'd guess that sector 0 of the disc is getting intermittently unreadable. You need to un-protect the root sector and find some way of re-writing it after a successful boot-up. I use ICD stuff and there is a utility to do this. I don't know what you have in HDDriver s/w but look for something which allows you to re-partition the disc - this should rewrite sector 0.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

3789. Link help needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <29_RCain@nest.demon.co.uk>
Source record: 138836

Hi kslate@mtholyoke.edu, on 28 Aug 96 you wrote:

k> Should the Link be recognized by the ICD software even if the Hard
k> drive isn't?

Yes.

k> Should the resistor packs on the Conner matter? The drive is in a
k> external case and I've tried it terminated and not terminated with
k> the same results.

In theory, if the Connor is the only device in the SCSI chain, it should be
terminated.

k> I have tried changing the drives SCSI id thinking that there may
k> have been a conflict but this did no good.

ICD s/w doesn't care what the ID is as long as it doesn't coincide with that
of the clock (ID 6) if you have it.

k> Any ideas? What am I missing?

Might sound a silly question but do you have power supplied to the Link? Try
configuring the Connor so it supplies TERMPWR to the SCSI bus.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

3790. solutions to connect a ide hard disk drive to an st

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <30_RCain@nest.demon.co.uk>
Source record: 138837

Hi ddrcrew1@aol.com, on 31 Aug 96 you wrote:

d> HI ! all ! they are anybody here can help me to connect a ide hard
d> disk drive
d> an a st on the hard disk port !!??

There is an adapter to connect to the parallel (printer) port if you can
spare it but NOT to the DMA.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

3791. Re: DXF Mac to PC file type q

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0209960848420001@47.85.0.99>
Source record: 138838

In article <25a_9608311527@flight.org>, Callum.Lerwick@flight.org (Callum Lerwick) wrote:

> > I'm working on a alphabet for Cad 3D using Strada and Infinity on a Mac.
> > Both applications will export in the DXF format. The Mac however seems
> > to save the text (DXF) file with CR's different than a PC does. The
> > Rosetta file translator does pretty good with simple "PC" type DXF files
> > but crashes when a Mac type DXF file is loaded. Has anyone any knowledge
> > of an application the will read through a Mac file and convert the text
> > format to that of the PC format?
>
>
> Yup, Mac's use CR's to signify end of line. PC's and ST's use a CR and a LF.
> Unix uses LF's. You need to convert it. (I'm* still looking for a program
> to do so...)
> _

There is a MAC program called 'Drop Text" which converts MAC -> PC text very well. It also converts PC->MAC, as well as UNIX->MAC.

It has a host of other features, I believe it's freeware.

Should be on Umich, in the MAC section.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

3792. Re: Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <322AA1E5.2509@worldnet.att.net>
Source record: 138839

ccrok@netway1.mdc.net wrote:
>
> I agree. Atari has left us ALONG time ago (This subject can go on
> forever I do not want to even go there on this one). I remember when
> software manufacturers used to outright call ALL atari users pirates
> 'by nature'. Are you going to tell me that if somone posts a game
> written in 88 or 89 by a company that has long since died there is a
> problem??? There should be laws on the books pertaining to orphan
> machines and said software. I will openly admit I burn eproms of
> vetrex games (for personal use). What's the big deal???? Is mattel
> loosing royalities on a Vetrex machine??? If I copy Impossible
> Mission by Epyx(commodore lovers by nature) and give it to anyone on
> the internet does that mean they lost sales???? NO, they don;t even
> produce, package, or ship these games any more.
>
> Don't bother e-mailing me, this is just my 2 cents

I'd be willing to bet money that Epyx doesn't even have the code anymore, I know no one at WP knows where to find the code for the Atari version of 4.1.

Dan

3793. Re: stupid I am !!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <322AA28E.9@worldnet.att.net>
Source record: 138840

K. Ellis wrote:
>
> OK, Thanks I got it, Because of you. :))))
> Come in my home page to get the soft and other things...
> Thank you so much, I even included you Hallvard url launch link in my
> home page. Bye.
>
> ____
> Email:Kellis@primenet.com
> Web http://www.primenet.com/~kellis/
> ____

Makes me feel all warm and fuzzy inside, just like a successful matchmaker. ;^)

Dan

3794. Re: GEMULATOR DEMO at www.emulators.com

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <322AA33B.1A84@worldnet.att.net>
Source record: 138841

Eric Hall wrote:
>
> Dan Phillips <xiting@worldnet.att.net> wrote:
> >Rich Tietjens wrote:
> >> brasoft@coho.halcyon.com (Darek Mihocka) wrote:
> >>>In a nutshell, Gemulator 96 does everything the Magic PC and TOSWIN
> >>>emulators are desperately trying to do:
> >> ^^^^^^^^^^^^^^^^^^
> >>This is simply pathetic. Only in politics is mudslinging considered normal
>
> > I must admit that Darek did rather blast away out of the ether, but we
> > should all have a decent grasp of the Atari community by now, and Darek
> > has been around a long time.
>
> And for all that time he's been the same pathetic twit! Cobbling together
> emulators is a nice little talent but doesn't hold a candle to his real
> gift which was exhibited clearly in his post ;-)
>
> You see once something (or someone) has the Microsloth brand on it... what
> else can one expect?

Good point!

3795. Re: HP Laserjet 4P screen dump

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <322AA646.ECF@worldnet.att.net>
Source record: 138842

Steve Sweet wrote:
>
> FROM: SSweet@mettav.demon.co.uk
> SUBJ: HP Laserjet 4P screen dump
>
> x> Is anyone aware of a shareware/PD utility to allow screen dump _and_
> x> save-to-disk of any resolution/bit plane to the LJ4P from a Falcon?
>
> Ive got HPMCOLDMP and HPMONDMP, these are AUOT folder prg's. I know the mono
> one works with an Laserjet 5L, and also with my DJ-560C, and the colour one
> used to work in ST colour resolutions with my 560C.
>
> Let me know if you want either and could post a floppy in the UK. (no file
> transfer priv's.
>

I believe I have those and they work... _if_ you are in an ST resolution, if not it gets pretty ugly on a Blown Up Falcon!

Thanks for the attempt!

Dan

3796. IC magazine Report Ammendments

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: Matthew Townsend <mabb23@dial.pipex.com>
Message-ID: <322B1740.1519@dial.pipex.com>
Source record: 138843

On sun 18 Aug I issued an email entitled 'Report on new ST magazine (IC)'
concerning a new UK ST-based publication called 'IC magazine'.
Unfortunately there were errors in this document:

1. Another magazine called Atari Computing is actually to be published
every six weeks and not every two months as stated.

2. Please ignore all other references to Atari Computing.

3. IC magazine will now be published every fornight (although occassional
ly it may be necessary to skip a fortnight due to other pressures).

4. Our figure for the number of people we hope to be buying IC magazine
in one years time should read two thousand.

A document containing launch date and subscription form should follow.
Regards, Matt.

3797. Re: Anyone got and/or tried XaAES (beta 5) recently?

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: c_graham@patrol.i-way.co.uk
Message-ID: <50eib8$l2@lira.i-way.co.uk>
Source record: 138844

Fabrice Gamberini <fabrice.gamberini@art.alcatel.fr> mumbled
indistinctly:

>as i was considering a replacement for aes to use
>under mint, i got a message about XaAES Beta 5,
>with a pointer to http://www.i-way.co.uk/~c_graham/files.html
>which appeared invalid.. :<

I don't recommend beta5 - I recomend waiting for beta6, as
the compatibility is much better (and it also supports NVDI4).

>has anybody found a way to grab it, is there an ftp site
>holding it ??

Johan Klockarrs has it on his site @ rand.thn.htu.se

>while i'm at it, could anybody give the minimal config needed,
>Tos version, Ram size and what desktop can be used - will
>Thing or Gemini fit ?? (will a 4/30 megaST be OK ??)

Minimum config ? Don't know, but I developed most of it on a
f030 4Mbyte/32Mhz. Thing 0.59 works, as does the latest Thing
beta's - but Thing1.0 doesn't for some reason. I've never tried it
with Gemini, but I believe there are problems with it....

Craig.

3798. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: c_graham@patrol.i-way.co.uk
Message-ID: <50eib9$l2@lira.i-way.co.uk>
Source record: 138845

Rodentia@osu.edu (Rodentia) mumbled indistinctly:

> You first. You have NO idea what you are talking about. NONE of you
> pundits do, despite your pomposity.

Grow up. When I was a little boy, I cracked games just to prove I could do it. I removed the copy protect from old Dragon32 games so I could put them onto disc instead of using tapes. I broke into ST games to see how they did what they did. I never gave away what I'd done, I did it for me, from my originals.

Now I write software for a living, and would be very upset to have someone rip my softs off because of some lame 'all software should be free to who wants it' bullsh*t. Current sourcable software should not be copied. (my comercial work isn't on the atari anyway, so no worries)

Soft's which can no longer be sourced (company is dead, company has discontinued program and will not sell you a copy) are a different matter altogether and may well be a valid crack & distribute target, as no-one is being robbed (the company doesn't want your money, and won't sell you the program).

>>(3) Mark is a pirate and assumed that everyone else is too. In this case, he
>>belongs back in the Mac and PC newsgroups where he claims he sees lots of
>>open discussion of where to get stolen software. Or he can talk to "JEDI"

I know the groups he means - it's commical. Example:

Visual C++ 4.2 (15000 lines, part 1 of 58).

If you have to pay your own phone bill, it's much cheaper to buy the programs anyway, as the time taken to download them would be unreal.

> Yes, how DARE I stand up for the rights of someone for whom you believe
>deserves NO rights.

> Yes, how DARE I state the folly of copy protection that has never
>stopped any pirate I know of.

Chill out man, you're wound up so tight, a lump of coal up your backside gets you a diamond in 3 weeks....

The idea of copy protection is not really to stop your dedicated hacker (who will always find a way through it anyway), it's to detter your casual copier grabbing a copy from the guy in the office or his mate in the playground.

> Better that you hide your eyes, cover your ears and let the world pass
>you by...

Yawn.

> Under a very limited set of circumstances mind you. You conveniently
>neglect that part. You moralists seldom live up to your own piousness.

Want to bet? I do my bit for free software, because open & free
standards are fun to work on and great to be involved with.

BUT I DECIDE MYSELF WHAT I WILL GIVE AWAY - I WILL NOT BE DICTATED TO
BY A JUMPED UP ZITTY LITTLE SAD CASE WITH NO LIFE, NO MORALS AND NO
BALLS.

Craig Graham (Data Uncertain)
free:DUftp, CLA, XaAES project, DUlib, MODlib, OOPlib
pay for it: everything else I write

3799. Re: NEWSREADER for STiK?

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960902115804.17278A-100000@pallas.amp.uni-hannover.de>
Source record: 138846

On Thu, 29 Aug 1996, Brian-Roland Miller wrote:

> Now that I finally have STiK working, I need the missing link. . . a
> newsreader! Where do I go to get one?

I know of two newsreaders being at beta status. I'd say give it a little
more time ... ;-)

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

3800. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960902120228.17278B-100000@pallas.amp.uni-hannover.de>
Source record: 138847

On Fri, 30 Aug 1996, Rich Tietjens wrote:

> In article <841520218_OASIS_@ping.be>,
> Martin.Byttebier@ping.be (Martin Byttebier) wrote:
> >
> >
> >I've found LPS124.LZH on
> >ftp.uni-paderborn.de/pub/atari/sound/lps124.lzh
>
> Hmm, well, there's no such directory as "sound" today. I did find
> something interesting in newitems, but it isn't LPS-anything.

You obviously haven't tried 'archie -s lps123' ? It gave me
ftp.uni-stuttgart.de/pub/systems/atari/audio/players. Just fetched
it, but haven't tried to run it yet. Trying to access sounds.sdsu.edu
instead, which is mentioned in the lps docs as having lots of sound files.
Doesn't respond, however :-(

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

3801. Re: base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <322aa518.539806@news.airtime.co.uk>
Source record: 138848

On Sun, 01 Sep 1996 12:09:20 GMT, starship@3rdplanet.com (Rich
Tietjens) wrote:

>ghurford@melbourne.DIALix.oz.au barked in COMP.SYS.ATARI.ST on 31 Aug 96:

> g> heck is it..and is there a prg that will decode it etc etc etc
>
>It's used primarily by clueless Netscape users; I think Esscode may decode
>it, but frankly, I can't think of anything I've ever seen posted by the
>clueless that I simply couldn't live without.

That reads like you are saying all Netscape users are
clueless.....tsk tsk tsk, you would not dream of typing such a
sweeping statement would you mate :)

Cheers.....!ynoT
ATARI Programmer, ATARI User, ATARI Supporter, ATARI Person,
Registered CAB user.....
and
Daily user of Netscape:)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3802. Re: posting messages

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <322aa4c3.454906@news.airtime.co.uk>
Source record: 138849

On Sun, 01 Sep 1996 12:09:14 GMT, starship@3rdplanet.com (Rich
Tietjens) wrote:

>stosser@airtime.co.uk barked in COMP.SYS.ATARI.ST on 31 Aug 96:

> s> buggered if I know how to cross post??????????????
>
>The details depend on what software you're using, but the result should be a
>Newsgoups: line with all the desired newsgroups name listed, seperated by

Thats the system I already use, I just did not know it was called
cross posting, <smile>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3803. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <322aba0e.5906095@news.airtime.co.uk>
Source record: 138850

On Sun, 1 Sep 1996 16:11:13 -0400, "Mr. Maddog" <mrmaddog@prolog.net>
wrote:

>On Sun, 1 Sep 1996, Tony Greenwood wrote:

>> I own a 2meg STe, I make ATARI programs (over 50 so far), E enhanced
>> if possible,I do not own a falcon, so how can I program it?, Yet I
>> still get software reviewed with "points" knocked off because of the
>> above?, this has got to be stupid!,

Eric your following post is missleading and goes a long way to
helping peoples beliefs that STOS is still living in the past, so ya
bedder duck mate :)

>With STOS programs, broad compatiblity is much more harder. The first

No it is NOT, I can make my programs run on ANY tos version, my
current project has been tested and runs on everything, every tos
version, and the people doing the testing (many in this newsgroup)
have NOT HAD TO DO ANY FIXING,the problem is not that it wont run, the
problem is that the higher spec machines such as Falcon and TT make it
run tooo bloody fast and not as intended, therefore re programming is
needed, not fixing, but how do you reprogram to make it work on a
machine you dont own?,

>version of STOSfix 1.0 will work from TOS 1.0 to 2.06. That's
>compatibility on the ST range, the latest version of STOSfix still needs
>to be used to run programs on the TT and Falcon. I think that works with
>changing the program on the user's specific machine instead of what
>'everyone' mostly use like 1.0

Get into the present, bloody hell this really gets up my nose, does
no one read my posts, I can make a program that will work on ALL tos
versions, it will not need fixing by anyone, the fixing is done when
compiled, and will allow my programs to run on anything,

>So IMHO, the 1.0 should be availible to work from 1.0 to 2.06 and tell
>people to use the new version to run on TT's and Falcon's. If all else,

BOLLOCKS....You suprise me Eric,
I will explain (AGAIN!), Programs already made with STOS will need
fixing to work on machines with tos 206 or above, there are many
fixers about,
But we are talking about programs being made NOW, these DO NOT NEED
FIXING! sheeeesh,thats what the thread is about, not old programs,

>start writting "by-the-book" programs...but then Tony will have to change
>his name to "TOSSER" :)

Gosh thats a good one, nearly fell off my high chair when I read it,

WHY WHY WHY, Why write it by the book, mine works on all tos
versions, writing by the book means it would not be faster on the
falcon or TT, but then you lose the possibility to enhance for that
machine, at present I can release the source to a falcon owner who can
enhance the game, thus slowing it down, and you have a decent falcon
game,
writing by the book is a rrediculous suggestion, I know you where
having a laugh as well, but still a useless idea? <smile>

STOS has been upgraded and is worthy of a programming language in
1996, I CAN PROVE IT,

Yes Eric I did go a bit "mad" at you,<SMILE> No offence meant mate,
But as you use STOS then I am suprised that you are helping people
live in the past, STOS is no longer the incompatable programming
language it used to be, I have tried to get that accross to people,
BUT YOU AINT LISTENING!

Programs being made now with STOS can be fixed while being compiled
and do not need to be fixed by the user,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3804. just a test

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: Scotty <scotty@coil.com>
Message-ID: <01bb98c3$200d2e40$6c6185cd@scotty>
Source record: 138851

wanna test my new system. I just put in an ISDN line.

Jack

3805. Re: Cracked Atari Stuff?

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <841728250_OASIS_@swampdog.demon.co.uk>
Source record: 138852

Apologies for quoting the whole atricle folks but it would not
surprise me in the least to find this is the work of Sinclap - compare
it with one of his. The "look and feel" is the same. Maybe we could
get Apple to sue him over it? :-)

In article <50dfpt$nr1@charm.magnus.acs.ohio-state.edu>
Rodentia@osu.edu (Rodentia) said:-

>In article <555841262.41525.39.starship@3rdplanet.com>, starship@3rdplanet.com (Rich
Tietjens) wrote:
>>dave@mbha.demon.co.uk barked in COMP.SYS.ATARI.ST on 01 Sep 96:
>>
>> d> Newsgroups: comp.sys.atari.st
>> d> References: <960901094319_100550.3170_EHK85-1@CompuServe.COM>
>> d> Reply-To: dave@mbha.demon.co.uk
>> d>
>> d> In article <960901094319_100550.3170_EHK85-1@CompuServe.COM>
>> d> 100550.3170@compuserve.com "Mark Gardiner" writes:
>[deletia]
>>The original request was for general pirated files; onyl when he got jumped
>>on did Mark tell us he wanted just Cubase. I see two possibilities; no,
>>three:
>>(1) Mark was posting flamebait and did it on purpose. If this is so, he
>>deserves (and will get) short shrift.
>>
>>(2) Mark needs to learn a little bit about the law, how to inspire software
>
> You first. You have NO idea what you are talking about. NONE of you
> pundits do, despite your pomposity.
>
>>developers, and Netiquette. He might get help, but it damn sure won't be
>>from me - I don't want my email posted all over Hell and gone.
>>
>>(3) Mark is a pirate and assumed that everyone else is too. In this case, he
>>belongs back in the Mac and PC newsgroups where he claims he sees lots of
>>open discussion of where to get stolen software. Or he can talk to "JEDI"
>>(in email), the only known Atari user in my killfile (right up there with
>
> Yes, how DARE I stand up for the rights of someone for whom you believe
>deserves NO rights.
>
> Yes, how DARE I state the folly of copy protection that has never
>stopped any pirate I know of.
>
> Better that you hide your eyes, cover your ears and let the world pass

>you by...
>
>>sinclap) - there's someone who openly espouses piracy. Probably he likes
>
> Under a very limited set of circumstances mind you. You conveniently
>neglect that part. You moralists seldom live up to your own piousness.
>
>>Ratsoft, too (might even be the guy who wrote it - now there's a product that
>>would be ironically deserving of being cracked).
>
>

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3806. Re: REQ: Atari Binaries Group Please!

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <841747958_OASIS_@swampdog.demon.co.uk>
Source record: 138853

In article <4vs6hj$899@nyheter.chalmers.se>
d8klojo@dtek.chalmers.se (Johan Klockars) said:-

>In article <839921958_OASIS_@swampdog.demon.co.uk>,
>Guy Harrison <guy@swampdog.demon.co.uk> wrote:
>> In article <4ukq7j$hao@nyheter.chalmers.se>
>> d8klojo@dtek.chalmers.se (Johan Klockars) said:-
>>
>>>In article <4ufa0r$363@orm.southern.co.nz>,
>>>Julian Forsythe <clifton@southern.co.nz> wrote:
>>>>Annius Groenink (avg@cwi.nl) wrote:
>>>>: Please DON'T DO THIS! I was the last moderator for
>>>>: comp.binaries.atari.st and it was collectively decided best to
>>>>: discontinue the groups. We had at most one or two postings a month!
>>>>I don't think that any sane atari user asked for the removal of the
>>>>group, or what it meant. It was people like sinclap who despise atari
>>>>owners that wanted it's removal
>>>
>>>I've been around here a long time and I can assure you that the old
>>>binaries group went almost without postings for years.
>>>Back in '88 there was some activity, but even then it wasn't much.
>>
>>I keep saying - I tried posting and there was no response!
>
>We've all heard that, but what I was saying was that for _years_ there
>was very little activity. Files still appeared, but very infrequently.
>
>I've not heard what explanation was given (if any) for the disappearance
>of postings, but IMO it would be quite understandable if the moderator all
>but stopped checking the email in his c.s.a.b account (assuming he had a
>separate one).

A case for a new moderator not for removal of the group. Put me in
charge of all moderated groups. I'll guarantee I'll ignore
every posting then I'll remove them all for lack of traffic. Wouldn't
go down too well would it? What the heck though - us atari users are
a minority so we deserve it.

>>>2. Everything that gets put on a binary newsgroup has to be archived
>>> somewhere (read ftp site) as well or it'll be gone in a week or two.
>>
>>I thought that was the idea - that it be expired. That way it does not
>>take up permanent space like ftp.
>
>But, how often is a file only of use for two weeks?

Strictly speaking, it's only of any use those instances where it is being
accessed. But what is the point of the above?

>I doubt there are any software packages for the Atari are updated so
>frequently that there should be any problem for the ftp sites to keep up.
>If you can't find something on an ftp site the reason is simply that noone
>has uploaded it. I've uploaded things several times and the delay until the
>files were generally available has never been longer than a week.

The main reason I can't find stuff is there's so much garbage there,
bad or no descriptions, outdated versions etc.

>Also, it should be rather obvious that taking up space on tens of thousands
>of hard drives for two weeks is worse than taking up space on half a dozen
>or so for a couple of years.

Below.

>>>Usenet news distribution is _very_ far from free, while ftp only takes
>>>net bandwidth for actual accesses.
>>
>>A suitable killfile can allow announcements only through. Of course,
>>there is no need to subscribe to the group in the first place if you
>>are not interested.
>
>I'm quite explicitly talking about Usenet _distribution_.
>Whether a single user looks at a message is completely irrelevant to the
>distribution costs.

Distribution cost is irrelevent. The whole point of usenet is to
distribute news to all. You are advocating selective censorship.

>>>The huge number of IBM users makes distribution via Usenet a lot more
>>>defensible. It might even save bandwidth if a large enough number of
>>>people want the files. That'll never be the case for Atari users.
>>
>>To my mind, this is reverse logic. A huge number of postings equates
>>to a huge amount of data, most of which will be ignored. This is a
>>good reason for forcing high bandwith groups into using ftp, not low
>>bandwidth ones.
>
>No, it isn't.
>If 100.000 PC users are likely to be interested in a file, a distribution
>to say 10.000 Usenet servers will use about one tenth of the Internet
>bandwidth required if all the users fetched the file separately via ftp.

Not if it all gets archived - the reverse.

>I'd be surprised if as many as 1000 Atari users are interested in and can
>access any of the files posted to an Atari binary group.
>
>Of course, using the binary distribution groups for niche software is not
>a good idea for the PC either and personally I'd never look for files in
>a binary group in any case nowadays.

An alt group is highly likely to contain all manner of undesirable
offerings. Better to have a moderated comp group.

>>Using you own argument, if all this is to be archived then what
>>difference does one or two postings for atari make?
>
>The next line of my last message was supposed to illustrate that. You can
>find it again a couple of lines below this sentence.
>
>Said in another way:
> Since there's already so much pollution, why shouldn't I also drive to
> the grocery around the corner?

Conversely, if the train (usenet) is stopping at a station I don't
need to drive (ftp).

>>>Why don't we create 20 new Atari newsgroups?
>>
>>'cos then I'd have to keep scrolling up and down my group list and it
>>would make my arm ache. :-)
>>
>>Yes, there probably will be an initial flurry of postings then
>>comparitively few after, but perhaps one thing has slipped people's
>
>That's a good reason to be against the creation of Atari binary groups.
>
>>minds - Nos can bomb or corrupt on posting. Folks know how to get
>>round this now, so I reckon there will be more than before.
>
>Uhm, I must admit I have no idea what you're talking about here.

There is a bug in one of the main clients (Nos 0.42) where it corrupts
any article posted [printf(s) rather than printf("%s",s)]. Having
identified it, it is possible to bypass it.

>If it has something to do with postings in alt.binaries.atari.st (or
>whatever the new group is called), I can't comment since I'm one of the
>apparently rather large group of people who can't access that easily.

If the a.b.a group were visible widely there would be no need for the
creation of a new one, except for the problem mentioned earlier.

I don't think we are going to ever agree on this are we? :-)

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3807. STacy4 FS

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <50ek74$42n@madeline.INS.CWRU.Edu>
Source record: 138854

Hello,

I've decided to sell my STacy 4 because I just don't use it enough.

Atari Portable STacy 4
4 MEG RAM
52 MEG SCSI internal hard drive
720 3 1/2" floppy
External Power Supply
Corduroy/nylon carrying case with handle and shoulder strap
Has standard ST ports. MIDI, Parallel, Serial, Mouse, Joystick, DMA, Monitor
Has built in track ball, but if you wish you can use a mouse
Has built in backlit LCD 640x400 mono screen.
You can hook up either an external color or mono monitor.

Unit is in great condition and works fine. Asking $600 or best offer.

E-mail me or call 216-729-0761 evenings 6:00 - 10:00 PM EST

--
Novell DOS 7.0 and IBM OS/2 user Fred Horvat
Atari TT030 / MagiC 4.0 + Ease 4.0 Free-Net Atari Portfolio Sigop
Atari Classic/LYNX/Jaguar gamer

3808. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: JEDI@osu.edu
Message-ID: <50eo8n$t0h@charm.magnus.acs.ohio-state.edu>
Source record: 138855

In article <50eib9$l2@lira.i-way.co.uk>, c_graham@patrol.i-way.co.uk wrote:
>Rodentia@osu.edu (Rodentia) mumbled indistinctly:
>
>> You first. You have NO idea what you are talking about. NONE of you
>> pundits do, despite your pomposity.
>
>Grow up. When I was a little boy, I cracked games just to prove I
>could do it. I removed the copy protect from old Dragon32 games so I

Well, at least a voice of experience finally speaks.

Their understanding of the law is still incorrect, however.

[deletia]
>If you have to pay your own phone bill, it's much cheaper to buy the
>programs anyway, as the time taken to download them would be unreal.

Any justifications for piracy became quite periperal to this thread
rather quickly. I criticise the effectiveness of copy protection and stand up
against unjustified allegations against 'an evil one' and all they can do is
ramble on about how bad piracy is.

They're hypocrites.

>
>> Yes, how DARE I stand up for the rights of someone for whom you believe
>>deserves NO rights.
>
>> Yes, how DARE I state the folly of copy protection that has never
>>stopped any pirate I know of.
>
>Chill out man, you're wound up so tight, a lump of coal up your
>backside gets you a diamond in 3 weeks....

Well... it has been too long... mebbe I should check back there.

>
>The idea of copy protection is not really to stop your dedicated
>hacker (who will always find a way through it anyway), it's to detter
>your casual copier grabbing a copy from the guy in the office or his
>mate in the playground.

Are u sure you were an Atari pirate?

Acopy and MSA were always quite available on the boards for even the most
casual swappers. They could even be found floating freely around PD bbs's.

>
>> Better that you hide your eyes, cover your ears and let the world pass
>>you by...
>
>Yawn.

When I fully disclosed to a lifetime cloner the crap that Atarians have had put up with wrt copy protection schemes, she was surprised that Atarians put up with it for as long as they did. The ones around here [Atarians] mass defected to clones as soon as they became cost competitive.

>
>> Under a very limited set of circumstances mind you. You conveniently
>>neglect that part. You moralists seldom live up to your own piousness.
>
>Want to bet? I do my bit for free software, because open & free
Your memory fades, perhaps senility.
>standards are fun to work on and great to be involved with.
>
>BUT I DECIDE MYSELF WHAT I WILL GIVE AWAY - I WILL NOT BE DICTATED TO
>BY A JUMPED UP ZITTY LITTLE SAD CASE WITH NO LIFE, NO MORALS AND NO
>BALLS.

This is precisely what I've been talking about for 8 YEARS. There is no respect for the consumer in Atari-dom. You've alienated everyone but the 'no-lifers' and the terminal cheerleaders. Now, everyone is BUYING PC wares, even the pirates.

Furthermore, your assertion that advocacy of one sort of unethical behaivor implies no morals at all seems to show that Gilman and company were REALLY on to something. You blokes really are a morally retarded band of thieves. If draconian measures don't keep you in check, you'll steal the store. A single cracker will 'contaminate' the rest of you.

Nevermind, that you have a very limited idea of what 'not taking it from the asshole developer' could mean. That you would presume that it only encompasses non-licenced usage of cracked wares really indicates what a thieving mentality you all have: even the pious ones.

To the bloke in Hawaii: look into Macs or PC's. You're tilting at windmills here.

You'd be better off suing the guy you bought Cubase from (and mebbe the author) under the warranties of fitness under the UCC. Contrary to popular belief, apparently, the american software buyer is protected against buggy software by law. An american retailer is required by the UCC to sell wares (of any kind) that are fit and merchantable. Software is no different.

If it doesn't like your disk drive, or your dongle likes to wiggle out at bad times: find out what you are REALLY entitled to under consumer protection law and hold the vendor to it.

You should have never been put into the position where you needed to buy dongle-ware. Market tolerance in Atari-dom, apparently, is too high.

Unfortunately, Atari developers tend to blame bad sales on pirates to the exclusion of all else.

TO THE CHEERLEADERS: Enjoy the platform you helped kill.

3809. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <50epdn$r2c@preeda.internex.net.au>
Source record: 138856

I'm not condoning or condemning anything here......but.........

as it says in the good book..........

let him who is without sin cast the first stone...........

All you guys are squeaky clean? ....c'mon........

i spose no-one tapes songs off cd's either....hmmmmmmmmm....

excuse my cynicism......:-)

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3810. I HAVE A MAC AND AN ATARI ST-- I WANT EMULATION

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: nicolas@sover.net
Message-ID: <nicolas-0209961017400001@pm0a17.bratt.sover.net>
Source record: 138857

I AM LOOKING FOR WAYS TO EMULATE THE ATARI ON MY MAC AND THE MAC ON MY ATARI
YOUR HELP IS NEEDED
-NIC

3811. **STALKER/STIK/CAB combination that works!

Newsgroup: comp.sys.atari.st
Date: 1996-09-02 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <50er6i$ooj@huron.eel.ufl.edu>
Source record: 138858

Hi friends: You may be interested to know of a little trick I use
to connect to the Internet.

1- I use Stalker to connect to the NET (SLIP) because It will dial
up on the back ground. Stik will not do that under Geneva.

In order to use FTP or read news I first connect to the net using
the Stalker terminal and log in the regular way. After I visit
news groups and read news or do FTP I will reconnect using SLIP
by

Pressing Control and UNDO keys which under Stalker will mean
BREAK SIGNAL. This takes me to the first screen where I select
SLIP and after I get the IP number I type it on STIK.

So now I can use CAB/ANT_MAIL etc.

You may already know this, but It really helps me now
as I can use both without having to log off and on to
connect to SLIP.

I hope this helps, Raymond

PS. After you get the IP and type it to STICK you can save
the IP so that it is not erased by write protectin the file
CONFIG.SAV in the STIK_CFG folder. This way you will have to type
the last two numbers only :)

3812. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50hqjc$28s_010@jf.intel.com>
Source record: 138610

In article <50cv8e$m69@charm.magnus.acs.ohio-state.edu>,
JEDI@osu.edu (JEDI) wrote:
>
>Your machismo does not undermine my ego, no matter how loudly you bang
>your chest.

Actually, it's quite clear that it would take something on the scale of the Hindenberg disaster to defalte your ego. No wonder you and sinclap waste so much bandwdith squabbling. Neither one of you has enough experience in the Real World to know the difference between "I want" and "I need," and you're both living in the rarified atmosphere of Universities, insulated from the painful realities of life. I don't know how sincrap got that way, but Steve Hughey, you are pathetic.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3813. Re: SDUU 1.01 Update

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50hqjb$28s_008@jf.intel.com>
Source record: 138611

In article <841762034_OASIS_@swampdog.demon.co.uk>,
guy@swampdog.demon.co.uk (Guy Harrison) wrote:
>
>
>Minor update to SDUU on my pages below. It now responds to user
>interaction whilst processing rather than just sitting there ignoring
>you.

Ah, so it will no longer be like a computer jockey's wife, eh? <G>

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3814. Re: CAF File selector/partitions

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50hqj7$28s_003@jf.intel.com>
Source record: 138612

In article <3228BA01.675E@intuit.com>,
Mark Fassett <mark_fassett@intuit.com> wrote:
>
>So.. since CAF's file selector only goes up to partition 'P'.. and we're
>supposedly limited to 255meg SCSI partitions.. how do you manage to
>access your partitions if you have more than 3 gigs of HD space? Do
>you have to set up the desktop differently each time?
>
>Sounds like a big pain.. is there another way?

Yes. Use larger partitions. On the server at home (Mega STe), I have 512
meg partitions. The small machine has only a 1.08 gig drive, and I'm using
243 meg partitions on that one.

You can do this under AHDI but only up to 1 gig total; Uwe tells me it is
limited to 1 gig. ICD utils and HDdriver handle larger hard drives without
problems.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3815. Re: solutions to connect a ide hard disk drive to an st

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50hqj8$28s_004@jf.intel.com>
Source record: 138613

In article <50aktr$c8h@newsbf02.news.aol.com>,
ddrcrew1@aol.com (DDR CREW 1) wrote:
>
>HI ! all ! they are anybody here can help me to connect a ide hard disk
>drive an a st on the hard disk port !!??

There is an adapter that plugs into the cartridge port for use with E/IDE drives, but I don't think there exists one for the ACSI DMA port. I imagine the Germans could tell you where to find the cartridge. Also there is a French vendor listed at http://www.3rdplanet.com/~starship/atari.htm who may be able to help you.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3816. Re: Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50hqj9$28s_005@jf.intel.com>
Source record: 138614

In article <50gter$hi@orm.southern.co.nz>,
chriswil@southern.co.nz (Chris Wilkinson) wrote:
>
>
>Take heed all those who disagree, your activities are only helping to cut
>your own throats in the long run...

Right. All you pirates, OUT of the gene pool! <G>

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3817. Re: Foresite BBS

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50hqja$28s_007@jf.intel.com>
Source record: 138615

In article
<Pine.LNX.3.91.960830200659.22436A-100000-100000-100000-100000@phoenix.eart
hlight.co.nz>,
Thor <thor@phoenix.earthlight.co.nz> wrote:
>
>Hi
>I am having trouble setting up this excellant BBS. I cannot get it to
>answer the modem,...I have an Atari STE 4meg and an 850meg HD..I use an
>Ellcon 14k4 modem...
>I guess it is my init string..I have tried allsorts including the
>Renegade one the BBS I am cosysop of uses..

I've never seen Foresight, but try putting "S0=2" into your init string
(that's "Ess Zero Equals Two") - perhaps Foresight doesn't send an ATA
signal at all but wants the modem to auto-answer.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3818. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50hqjc$28s_011@jf.intel.com>
Source record: 138616

In article <50dd2o$nr1@charm.magnus.acs.ohio-state.edu>,
JEDI@osu.edu (JEDI) wrote:
>I am still awaiting some justification of your point of view. As of yet,
>all that the 'morally superior' side has provided is character
>assasination and louder and louder statements of their point of view.

That is a blatantly false statement. Roughly half of the posts on this thread have been from people giving rational explanations of /why/ software piracy is harmful to developers and to the Atari scene in general. I will not bother to quote Rod McDonald, Mark Fassset, or any of the others who have given clear precepts and reasoning; anyone interested can either read back or search Deja News.

You, however, have resorted to thinly-veiled threats of lawsuit for libel and/or slander - which you CANNOT carry out, because there is no such person as "JEDI" in the legal sense.

If you're going to bluster, try to get your bluster somewhat aligned with reality, youngster.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3819. Re: Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: JEDI
Message-ID: <50hsl1$k2l@lex.zippo.com>
Source record: 138617

In article <3229ff2c6647f1@sn.no>, hallvart@sn.no says...
>
>On Sun 01-09-96 11:03, Daniel Pleet (bw343@FreeNet.Carleton.CA) wrote:
>
>>Why the uproar over somebody's recent message asking for cracked software?
>>Seeing as Atari is virtually (if not literally) defunct and that software
>>support for the ST is non-existent, why should we care if somebody wants
>>to get software over the internet? I don't care enough about this issue
>>to start debating it, but keep in mind that software is impossible to find
>>in most cities.
>
>Ever heard about mail-order?

Ever heard about mail-fraud?

In this situation, you'd be better off QA-pirating and just sending
the retail price to the publisher. Or better yet, just buy straight
from the publisher.

Mail Order: Another nail in the coffin.

Oxymoron of the Week: Keeping Honest People Honest.

3820. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: "Legal Malpractice"
Message-ID: <50hsb3$jse@lex.zippo.com>
Source record: 138618

In article <555959392.20926.81.starship@3rdplanet.com>, starship@3rdplanet.com says...
>
>rwithoff@winternet.com barked in COMP.SYS.ATARI.ST on 03 Sep 96:
>
> r> Newsgroups: comp.sys.atari.st
> r> From: rwithoff@winternet.com (Magic Marmot Studios)
> r>
> r> ... if you own Cubase 4.21 (the dongle version), and you have a cracked
> r> version, then you can use the cracked version to your heart's content (as
> r> long as backup copies are allowed by the software license agreement).
>
>The making of backup copies is permitted by law, according to precedent in US
>court, at least; any software license which doesn't permit making "archival
>copies" is exceeding the software publisher's right to limit use ("fair use"
>includes the right to protect oneself from media failure).
>
>Making backup copies is not illegal; distributing them to others who do not
>own a license to the software is, however.

And what statute or law would you be violating? Citations please.

>
> r> As a result of this, if you distribute this software without a separate
> r> agreement, you are guilty of theft and breach of contract. If you own
> r> software which was obtained without the license, then you are guilty of
> r> receiving stolen property and beng an accessory to theft.
>
>And in many states of the US, if you discussed the subject beforehand, and
>planned to make the copies, it becomes conspiracy, a much more serious crime.

So? What crime in your state would one be conspiring to do? Please
provide citations.

3821. ATTN: Peter - Apple defection Opportunies

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: JEDI
Message-ID: <50hv4b$kth@lex.zippo.com>
Source record: 138619
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

```
In article <50hic8$fu3@lex.zippo.com>, Guess says...
>
>In article <555895772.26103.99.starship@3rdplanet.com>, starship@3rdplanet.com says...
>>
>>Rodentia@osu.edu [distortion deleted] in COMP.SYS.ATARI.ST on 02 Sep 96:
>>
>> R> Newsgroups: comp.sys.atari.st,comp.sys.atari.advocacy
>> R> References: <960901094319_100550.3170_EHK85-1@CompuServe.COM>
>> R> <555841262.41525.39.starship@3rdplanet.com>
>> R> From: Rodentia@osu.edu (Rodentia)
>> R>
>> >> (2) Mark needs to learn a little bit about the law, how to inspire
>> >> software
>> R>
>> R> You first. You have NO idea what you are talking about. NONE of you
>> R> pundits do, despite your pomposity.
[deletia]
>>As for standing up for someone's rights - you are conversing with someone who
>>spent 23 years risking his tender pink body in the US Army so that young,
>>unhousebroken puppies like yourself would be able to go to college without
>>having to learn Russian or Chinese first. Strangely, I can't recall ever
>
> Tee Posle Govno.
>
> We don't need your brainwashed fascist asses to protect our liberties.
> In fact, idiots like you threaten them. "...get back to the front..."
>
> Merely being a mercenary is NOT standing up for ANYone's rights.
>
> ...and you are pompous. You assume much too much about me without
> any reason. Then you use these assumptions to prop your own
> miniscule ego up.
[deletia]
>>paying for it." Perhaps you would care to enlighten the rest of us as to the
>>exact location of that guarantee?
>
> As always, the only way that you can make a point is to LIE.
> Peter Sinclair-Day lies less than you do. Next to you, he seems
> positively sensible.
>
>>
>> R> Yes, how DARE I state the folly of copy protection that has never
>> R> stopped any pirate I know of.
```

[deletia]
> Keeping honest people honest? Now THAT's an OXYMORON!
> IF you were so morally superior, you wouldn't need the help!
>
>>foiled. In point of fact, I make a practice of making copies of
>>copy-protected software - for myself; so I don't have to buy a new copy
>>(which might be hard to find) when the original wears out, and for anyone who
>>did buy the original, which /has/ worn out. That, however, isn't piracy -the
>>law calls it "fair use" as you well know.
>
> Actually, there are specific provisions in the law for that sort of
> copying. However, for home users, such provisions are redundant until
> such time as non-comercial copyright infringement even becomes a
> misdemeanor.
>
> You also neglected to mention that any Atari user who wants to
> make archival backups of their copy protected disks must take
> efforts to secure the software that does this. For the 'honest'
> user, this requires extra monetary expenditures in order to
> 'fairly use' their software.
>
> Since such software is commonly available to the point that
> even an 'honest' user such as your self has access to it
> (after forking over more money) then: my original point
> still stands.
>
> This is one aspect of Atari-dom which is yet another hurdle.
> This is one aspect of Atari-dom that the 'others' don't have
> to put up with.
>
> Suggestion to the bloke from Hawaii: if you can't do sequencing
> without dongles on the Atari: DUMP IT, if you can. Consumers
> only hurt themselves whenever they tolerate that which they can
> avoid somewhere else in the marketplace.
>

****
THE ABOVE REFERENCED DEFECTION OPPORTUNITY
****
> A suggestion to Peter: suggest an alternative to a Falcon+Cubase
> for the Mac. Try to come up with a usable solution for the lowest
> possible cost. Don't necessarily recommend the newest most expensive
> hardware if the task can be done in a satisfactory manner on the cheap.
>
> This is the domain of _Power without the Price_ afterall...
****

>----
>
>Oxymoron of the week: Keeping Honest People Honest.
>

>
>
>

3822. RFI: Replacement for Atari Cubase Dongle-ware?

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: JEDI
Message-ID: <50i3re$mld@lex.zippo.com>
Source record: 138620
Cross-posted to: comp.sys.atari.advocacy,comp.sys.mac.advocacy,comp.os.ms-windows.advocacy,comp.sys.atari.st

This is a request for information. I am curious how one would
go about replacing an Atari Falcon & Cubase sequencing setup.

There is a certain form of inconvenient, physical, copy protection
that comes with Atari Cubase: a dongle. I was wondering if it would
be possible to escape this 'inconvenience' by switching to another
plaform (PC or Mac).

Most atarians seem content with their 'inconviences'. So, they do
not go away (like they have on other platforms). So, the frustrated
atarian has few options: Take it or Leave it.

I'd like to know what would be involved in the latter.

What would the minimal functional requirements be in hardware and
software and how much would these cost?

3823. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: JEDI
Message-ID: <50hrot$jm7@lex.zippo.com>
Source record: 138621

In article <50faf4$erj@blackice.winternet.com>, rwithoff@winternet.com says...
>
>JEDI (JEDI@osu.edu) wrote:
>:
>: Actually, I advocated using piracy in a manner similar to shareware as
>: software retail vendors are unlikely to even honor warranties on physical
>: media without the threat of legal action (personal experience).
>
>Violating the law with the justification of "they won't fulfill their
>part of the contract anyway" is _still_ a violation of the law.
>

What law may that be? I'd like references to the USC if you can
manage.

Actually, the example above is not a matter of contract. It is a
matter of law under the UCC. Software vendors just don't want the
general public to know that.

Software vendors don't want to obey they law; why should we?

>Incidentally, you can copy software. All you need is the _license_ from
>the software vendor.
>
>: Given the general state of disrespect for the software consumer,
>: ensuring warranties of fitness and merchantability prior forking over
>: the cash is quite justified : ethically.
>
>I don't understand how copying software ensures "warrantees of fitness
>and merchantibility". Please explain.

You use it. Is fundemental QA so hard to understand?

>
>:
>: I also stated that obtaining versions of the software that you've bought
>: the right to use that are more fit and merchantable is also quite
>: justifiable : ethically and even legally (both criminal and civil).
>:
>
>So your argument is that if I bought a version of software (say 1.0), and
>a new version comes out with added features and bugfixes (say version
>2.0), that I am within my right to obtain the new version without paying
>an upgrade fee?

That is not something that I intended to imply.

>
>Let's put this in a different perspective. I buy a new car. A month
>later, the manufacturer comes out with a new model which is substantially
>the same, but has enhanced safety features, like airbags and ABS brakes.
>
>By your argument, I am ethically and legally justified in stealing the
>new car because of "fit and merchantability". I don't think a judge would
>agree with you.

No, just take it back for a full refund under the UCC.

>
>A Warranty of fitness and merchantability is merely the legal assurance
>tha the software/hardware performs as it is advertised. It protects the
>consumer in situations where the software release does not perform to
>specifications. It does not cover situations where the software is
>upgraded to add features.

I was not attempting to address this issue.
However, it has been current practice to release subsequent
versions of software as little more than bug-fixes.
Things tend to get murky at this point.

>
>The consumer cannot "ensure" fitness and merchantability. That is a legal
>issue, and is dealt with in the courts. If the software vendor (store) is
>not willing to accept a return of a product because it doesn't work, you
>can sue them successfully. If you steal software, you are liable, and no
>rationalization can change that.

If I use it for a month and find out that it is a buggy piece of
crap, THAT fact will be entered into any court proceedings in
excessive detail. Should a publisher deem it necessary to sue me
over QA piraty, then the failings of their product will become
public record.

BTW-the consumer can "ensure" fitness.

>
>: Furthermore, merely owning 'cracked' software only violates the authors
>: rights to derivative works.
>: It is not illegal by any stretch of the immagination.
>
>Violations of legal rights are not illegal? I'm not sure I understand you.

Tell me where in US law it stated to be illegal the practice of
using unlicenced software.

>
>: In and of itself it is not unethical. If it is I'd like to see
>: the N.E.T. that allows this conclusion. Also, by itself there is no grounds
>: for civil damages either.
>:
>

>Owning cracked software is illegal and unethical if and only if you do
>not have the software license to begin with. For instance, if you own

You more or less repeated what I just stated.

>Cubase 4.21 (the dongle version), and you have a cracked version, then
>you can use the cracked version to your heart's content (as long as
>backup copies are allowed by the software license agreement).
>
>
>:
>: >I never claimed piracy killed Atari. I'm saying piracy hurts programmers
>: >attempting to make a small buck on an obscure platform. Give 'em a break.
>:
>: Irrelevant. This is not germane to my two current points.
>
>Not irrelevant. Any discussion of piracy from an ethical and legal
>standpoint must include this issue. If your actions affect the
>programmers, then the programmers rights must be considered.

If I am unwilling to buy the program, then my actions have no net
effect on the programmer. His ego may be bruised, and he may decide
to call all Atarians theives but, that would be the extent of it.

If the people I distribute to, are unwilling to buy the program, then
those actions have no net effect on the programmer either.

The only damage that can be done to a programmer is loss of a potential
sale. If there is no potential for a sale to begin with, then there
can be no net effect. An unlicenced copy of a program does not
automatically equate into a lost sale for the programmer.

>
>To make an important distinction: When you purchase a software package,
>you are not buying the software, you are buying the license to use the
>software. The author of the software retains ownership.
>
>As a result of this, if you distribute this software without a separate
>agreement, you are guilty of theft and breach of contract. If you own

Actually, just breach. For some strange reason, in a recent MIT
pirate sysop case, the FBI found it necessary to charge a sysop with
wire fraud. Given that the abuse of that particular law was grave
enough that even a federal judge tossed it out without a thought, it
is highly dubious that there existed a legitimate federal statute to
proscecute the sysop upon.

>software which was obtained without the license, then you are guilty of
>receiving stolen property and beng an accessory to theft.

You got some caselaw to back this claim up? Admittedly, it may
be within a proscecutors descretion. However it is not something I've
yet heard of.

3824. Re: Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: JEDI
Message-ID: <50hslu$k30@lex.zippo.com>
Source record: 138622

In article <3229ff2c6647f1@sn.no>, hallvart@sn.no says...
>
>On Sun 01-09-96 11:03, Daniel Pleet (bw343@FreeNet.Carleton.CA) wrote:
>
>>Why the uproar over somebody's recent message asking for cracked software?
>>Seeing as Atari is virtually (if not literally) defunct and that software
>>support for the ST is non-existent, why should we care if somebody wants
>>to get software over the internet? I don't care enough about this issue
>>to start debating it, but keep in mind that software is impossible to find
>>in most cities.
>
>Ever heard about mail-order?

Ever heard about mail-fraud?

In this situation, you'd be better off QA-pirating and just sending
the retail price to the publisher. Or better yet, just buy straight
from the publisher.

Mail Order: Another nail in the coffin.

Oxymoron of the Week: Keeping Honest People Honest.

3825. The Feeding Frenzy Continues [flame]

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: JEDI
Message-ID: <50i62a$nha@lex.zippo.com>
Source record: 138623

In article <322C6E3E.623A@intuit.com>, Mark says...
>
>JEDI wrote:
>>
>> We never even touched upon the ethics of software piracy.
>
>I did. You didn't.
>
>>
>> We did touch upon the legal consequences of libel and slander as well
>> as the hipocrisy about somone who acts anal wrt to the 'percieved' rules of
>> copyright then neglectss the rules regarding libel and slander.
>
>'Perceived' rules of copyright? How about actual rules of copyright?

So? What are they and where might I find references in the
US Code or some other legal source.

Self-serving publisher statements don't count.

>
>Again, you need to go back to your textbook. You have NO understanding
>of
>the meaning of the words 'libel' and 'slander.'

There is not much to misunderstand. They are simple concepts.
Perhaps you view your statements differently. You do seem
to have a SELECTIVE perception.

>
>> Your obsession with my real identity only justifies my use of an alias.
>> It also shows that you've run out of any better ideas.
>
>How silly. This is damn near the silliest thing I've heard in a while.
>I have
>NO interest in your identity. My point is, you should at least have the
>guts
>to use your own name when discussing issues like ethics.

Why? You, yourself, stated that I did not touch upon ethical
issues (See above).

Why should I use my 'real' identity. It only leaves me open
to perverts and psychopaths such as yourself.

It is not functionally necessary for the task at hand.

There is nothing dishonest in a false identity when there
is full disclosure. Since even Peter could tell that JEDI
is not a real name or email address, I wasn't misleading
anyone.

Identity has nothing to do with a discussion on ethics, even
if we were having one, nor does 'guts' have anything to with
ethics.

All 'guts' has to do with is testosterone.

>
>> Never given was any justification for accusing that bloke of commercial
>> software piracy. Not even a lame one was given.
>>
>> Never given was anything to support the contention that copy protection
>> measures protect software publishers from unlicenced use.
>>
>> I am still awaiting some justification of your point of view. As of yet,
>> all that the 'morally superior' side has provided is character assasination
>> and louder and louder statements of their point of view.
>>
>> The ethics of software piracy has NOT been an issue in this
>> sub-thread, despite your attempts to use it as a red herring.
>>
>
>Let's look at the score:
>
>1. Someone looks to pick up a pirated version of currently commercially
>available
>software (Cubase Audio). You run to his defense, claiming that copy
>protection
>doesn't work, Atari is a dead platform, etc.

I don't believe I mentioned the dead platform thing. Can you provide
the post? I don't suppose you would, even if you could...

>
>2. I, and others, point out that piracy is unethical and wrong,
>especially when
>the software is currently available commercially. (Steinberg, although
>claiming
>there will be no additional releases of CAF, just released version
>2.06). It is
>pointed out that owning pirated software is illegal.

The law or statute stating this is so, please.

Self-serving statements by software publishers are
NOT useful sources.

>
>3. You accuse me of slander, threaten legal action, etc etc. I accuse
>you of

>cowardice and hiding behind a pseudonym.

You have a very distorted view of reality.
You also transplanted elements of one sub-thread into another.
I'm not sure, but I also think that you transplated another user's
content into mine.

You 'honest' people sure seem subsceptable to lying and dellusion.

You see the word piracy and it's like a pirrahna feeding frenzy...

I also stated that I assumed that he was a licence holder.

Pirates generally don't tend to go for 'boring' productivity
software. Steinberg thinking that they do is rather absurd.

[deletia]
>So, on to my 'justification:' Piracy is illegal, copy protection
>clearly makes

Not in my country. Would you care to cite a part of the USC that
makes non-commercial copyright infringement a crime in the US?

>piracy more difficult for the casual user, and I never claimed it serves
>to
>stop piracy.

With the exception of dongles, perhaps, copy protection is still
inneffective. Note that the Atari is the last holdout on copy
protected productivity software. That is a BIG liability.

If effective, it would at least make sense with the types of
software that tend to get the attention of most pirates: games.
However, Acopy and MSA get around those quite nicely. Those are
available to even the casual pirate making copy protection only
a nuisance to the more anal, licenced user.

THAT also is a BIG liability as the other plaforms have moved away
from that also. Users on other platforms get more utility. At the
very least, developers should make the 'nuisance' worth our while.

If they can't, then that really indicates how few sales that the
copy protection is saving.

>
>I say, let those who work to create a product earn money from the
>product.

This is a nice, self-serving statement, but it does nothing to
address my points.

All you did was to attempt to justify the slander that you claim
I don't understand.

Oxymoron of the Week: Keeping Honest People Honest.

3826. hardware refrence??

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: Hueiming Chow <h.chow@worldnet.att.net>
Message-ID: <322CBFC4.5625@worldnet.att.net>
Source record: 138624

I would like to know if the atari st hardware refrence can be purchased
does it exits?? I would also like it in e-text if i can't buy the
refrence manual

3827. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Sep3.171459.1@cobra.uni.edu>
Source record: 138625

In article <50hqjc$28s_010@jf.intel.com>, *RichardX_Tietjens@ccm.jf.intel.com* (Rich Tietjens) writes:

> Actually, it's quite clear that it would take something on the scale of the
> Hindenberg disaster to defalte your ego. No wonder you and sinclap waste
> so much bandwdith squabbling. Neither one of you has enough experience in
> the Real World to know the difference between "I want" and "I need," and
> you're both living in the rarified atmosphere of Universities, insulated
> from the painful realities of life. I don't know how sincrap got that way,
> but Steve Hughey, you are pathetic.

Did I miss something here? Two of my detractors are now sworn thorns to one another. Continue, don't let me stand in the way..

GREETINGS..
|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"I'm a traditional Republican who believes that you ought to restrain spending if you're going to cut taxes. I don't think you can just cut taxes alone and get gain without pain...." -Bob Dole

3828. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50i72u$ek_002@jf.intel.com>
Source record: 138626

In article <18711_SSweet@mettav.demon.co.uk>,
SSweet@mettav.demon.co.uk (Steve Sweet) wrote:
>
> > as my LEGALLY PAID FOR vrs crashes all the time (sometimes not clean
> > booting at all) because the sodding dongle has worn...
>
>So send it to the manufacturers and get it replaced legally.

Or, if he's a /real/ hacker, reverse-engineer the dongle and install it
inside the computer with a switch to turn it on and off. The bloody thing
can't be all that horribly complex.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3829. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50i72u$ek_001@jf.intel.com>
Source record: 138627

In article <50hsb3$jse@lex.zippo.com>, Legal Malpractice wrote:
>NNTP-Posting-Host: cweber.idi.oclc.org
>
> So? What crime in your state would one be conspiring to do? Please
> provide citations.

I have no intention of answering you, Ratboy. Posting from a differnt host
with a different alias hardly changes your identity. If you want proper
answers, go pay a copyright attorney to do your research for you.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3830. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <322CD16C.3635@intuit.com>
Source record: 138628

Rich Tietjens wrote:
>
> I don't know how sincrap got that way,
> but Steve Hughey, you are pathetic.

Wow.. cool, now I know his name! I'm gonna come and get 'em now..
isn't that what a 'pervert' or 'psychopath' would do?

:)

3831. Re: The Feeding Frenzy Continues [flame]

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <322CD0C8.5999@intuit.com>
Source record: 138629

JEDI wrote:
>
> >'Perceived' rules of copyright? How about actual rules of copyright?
>
> So? What are they and where might I find references in the
> US Code or some other legal source.
>
> Self-serving publisher statements don't count.

Surely, you have the ability and intellect to look this up yourself.
I'm not going to hold your hand.

> >
> >Again, you need to go back to your textbook. You have NO understanding
> >of
> >the meaning of the words 'libel' and 'slander.'
>
> There is not much to misunderstand. They are simple concepts.
> Perhaps you view your statements differently. You do seem
> to have a SELECTIVE perception.

Child, there are LEGAL definitions of those terms. In no way was
anything
I said even REMOTELY libelous or slanderous. If you really think so,
you have even less common sense then I originally thought.

> Why should I use my 'real' identity. It only leaves me open
> to perverts and psychopaths such as yourself.

Now THAT'S the closest any of us have come to slander.

Yea, all them perverts and psychopaths are all out to get ya..
they'll put a hex on you via e-mail!

The only reason you have a pseudonym is so you can be more obnoxious
then you would in person without fear of retribution. I think it's
cowardly to post an insult to someone on a BB that you wouldn't
have the guts to say to their face. By not using your real name,
you are, in effect, doing that.

> There is nothing dishonest in a false identity when there
> is full disclosure. Since even Peter could tell that JEDI
> is not a real name or email address, I wasn't misleading
> anyone.
>
> Identity has nothing to do with a discussion on ethics, even
> if we were having one, nor does 'guts' have anything to with

> ethics.
>
> All 'guts' has to do with is testosterone.

Again, it removes responsibility from your posts. You can post
without fear of retribution when you cross the line, as you did
earlier referring to be as a 'psycopath' and/or 'pervert.'

It's cowardice to hide behind a pseudonym. If you really have the
strong enough convictions to post here, you should have a strong
enough personality to stand behind your comments.

> I don't believe I mentioned the dead platform thing. Can you provide
> the post? I don't suppose you would, even if you could...

Child, I believed it was you, but if I'm incorrect, I retract the
allegation. It's not worth my time to reread your posts.

>
> The law or statute stating this is so, please.
>
> Self-serving statements by software publishers are
> NOT useful sources.

Again, the legal statutes exist.. I'm not going to do your
homework for you.

> Pirates generally don't tend to go for 'boring' productivity
> software. Steinberg thinking that they do is rather absurd.

If they don't, why is someone asking for cracked Cubase copies?
Obviously, there is a market.

> Not in my country. Would you care to cite a part of the USC that
> makes non-commercial copyright infringement a crime in the US?

Do your own homework.

> With the exception of dongles, perhaps, copy protection is still
> inneffective. Note that the Atari is the last holdout on copy
> protected productivity software. That is a BIG liability.

Liability my ass. The Atari market is shrinking. How is it a
liability?

> If effective, it would at least make sense with the types of
> software that tend to get the attention of most pirates: games.
> However, Acopy and MSA get around those quite nicely. Those are
> available to even the casual pirate making copy protection only
> a nuisance to the more anal, licenced user.
>
> THAT also is a BIG liability as the other plaforms have moved away
> from that also. Users on other platforms get more utility. At the
> very least, developers should make the 'nuisance' worth our while.

You are displaying your ignorance of other platforms. Your comments might be true of the PC, but Pro Tools, Waves and others plugins, Cubase and other sequencers, etc., still have copy protection. 3D Studio still requires a parallel port dongle on the PC.

You seem to have a very large knowledge of ways to get around copy protection.. hmmm...

> If they can't, then that really indicates how few sales that the
> copy protection is saving.

I don't think anyone believes it saves tons of sales. I think it might help incrementally. That's good enough for Atari programmers who don't exactly move Win95 numbers.

> >I say, let those who work to create a product earn money from the
> >product.
>
> This is a nice, self-serving statement, but it does nothing to
> address my points.

It's not self-serving, asshole. I'm not a programmer! I'm a musician.

> All you did was to attempt to justify the slander that you claim
> I don't understand.

Further evidence of your stupidity.. you clearly don't understand the word slander. Look it up in the dictionary, child...

3832. Re: UVK Book

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <ZHFTajk.greg_evans@delphi.com>
Source record: 138630

Hi! You're the UVK programmer aren't you? Does the commercial version look like the demo -- i.e. dialogware? It's not a very comfortable interface. I'm not sure I need the program anyway, but why not make it look like a standard GEM program with menus?

Greg

3833. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <50i3g9$hqh@news.Hawaii.Edu>
Source record: 138631

Mark Gardiner (100550.3170@compuserve.com) wrote:
:
: I only asked as I've seen so much open discussion of PC and MAC stuff... also
: I'm still looking for help in finding a 'cracked' version of Cubase as my
: LEGALLY PAID FOR vrs crashes all the time (sometimes not clean booting at all)
: because the sodding dongle has worn...

I have had these experiences. Several of my legitimately purchased
extremely expensive software packages do not function consistently as a
result of their dongles.

: Also, I have software that *cannot* be backed up or hard disk installed and the
: software companies no longer support it. What happens when these items pass ther
: 'clip' date or get inadvertently corrupted (as is easy on an ATARI with a wonky
: dongle still in situ!!!!!!!!!!!!!!!)

Ditto... I own hundreds of programs that cannot be backed up and/or fail
to operate on most of my computers SOLELY because of copy protection. Not
to mention the games that should be able to run from the hard disk, but
will not - even though the PC compatible versions will do just that.

: Who's being ripped off here?

{hand raised}
Aloha,

John Perez
jperez@hawaii.edu

3834. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <50i27o$hqh@news.Hawaii.Edu>
Source record: 138632

Magic Marmot Studios (rwithoff@winternet.com) wrote:

: So your argument is that if I bought a version of software (say 1.0), and
: a new version comes out with added features and bugfixes (say version
: 2.0), that I am within my right to obtain the new version without paying
: an upgrade fee?

: Let's put this in a different perspective. I buy a new car. A month
: later, the manufacturer comes out with a new model which is substantially
: the same, but has enhanced safety features, like airbags and ABS brakes.

: By your argument, I am ethically and legally justified in stealing the
: new car because of "fit and merchantability". I don't think a judge would
: agree with you.

In my experience, this is not an accurate analogy. There are two
situations that I have dealt with most recently.

1. Software product that was severely buggy and therefore defective.

If you buy a car that has severe and persistant malfunctions and defects
the model is either recalled, or your purchase is covered by "lemon" laws,
and you are entitled to a new car from the dealership or manufacturer.
you don't have to pay for an upgrade just to get the car functioning the
way that it was intended to when you agreed to the purchase.

2. Software product which fails to function consistently due to copy
protection schemes.

If you buy a car and later find that the key only starts the car about 70%
of the time, you can bet that it wouldn't be tolerated. Lets say it is
monday morning and you have a big meeting - OOOPS! The key doesn't work
today; guess you can't use your car.

Never have I seen any software packaging that indicated the copy
protection scheme employed; nor the likelihood that this scheme might
fail; nor the chances that this scheme might interfere with other
computing functions. This information would certainly affect the decision
to purchase on the part of the consumer.

I spent $600.00 on Cubase, and another $600.00 on Notator - both programs
have resulted in the loss of my time and work SOLELY because of their copy
protection/dongles. Frequently, for no apparent reason, these programs
will fail to recognize their dongles and either fail to boot or lock-up.
These were not conditions that I agreed to.

I also spent a couple hundred on Chronos 3-D, which employs a RS232 port
dongle that just so happens to interfere with RS232 operation. This means

that I must swap cables every time I want to use the modem or Chronos.

Software makers need to take into account the fact that people don't buy computers for JUST ONE PROGRAM! They also need to be mindful of what harm their anti-piracy measure may be causing their consumers. Software publishers must be willing accept the possibility that these measures DO discourage consumers from purchasing their products. I personally know of several people what refuse to purchase dongle-protected software for the reasons previously mention, and I am certain that this represents a segment of the consumer population.

It is not reasonable to assume that the consumer will pay so much, only to have to put up with so much nonsense.

: Not irrelevant. Any discussion of piracy from an ethical and legal
: standpoint must include this issue. If your actions affect the
: programmers, then the programmers rights must be considered.

Where are the rights of the consumer protected?

Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

3835. Imagecopy4 Crashes

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <18656_DCroker@mettav.demon.co.uk>
Source record: 138633

This message from jrc@accessone.com to All came in on a wing and a prayer...

j> I just installed IC4 and while it works very as a stand alone
j> prg, I can't seem to run it as an acc or prg with any other acc's.
Works fine here, but I load it with the Chameleon accessory loader as I don't need it all the time.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3836. Calamus 1.09 printer drivers

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: otto@lfn.com
Message-ID: <3229071d.8931519@nntp.uunet.ca>
Source record: 138634

Are there HP LJ4 drivers available for Calamus via ftp?

3837. GDOS Font editor

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <18659_hsideras@mettav.demon.co.uk>
Source record: 138635

Hi Callum, on 31 Aug 96 you wrote:
CL>
CL> I am looking for a GDOS-bitmap font editor, so I can make my own fonts
CL> for AMCGDOS. I used to have one called "GEM Font Editor V1.1" I got
CL> from a PD library, but it got eaten in a disk crash...

There's only one choice - Fontkit Plus 4

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3838. Help-STick and MagiC Mac

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <18658_hsideras@mettav.demon.co.uk>
Source record: 138636

Hi Callum, on 31 Aug 96 you wrote:
CL> There is a bug in the current release version of STiK, it won't work
CL> with pre-emptive multitasking. I've heard that MagiC has a singletask
CL> mode, but I didn't see any way to switch it on the MagiCMac demo...

Magic 4 single-tasks when set up under the Install Application feature of
MagxDesk (don't know about Ease) or can be switched to co-operative
multitasking using the TSLICE.CPX.

FWIW on a Mega STe I have no problem with STiK in any of the three modes...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3839. Re: I HAVE A MAC AND AN ATARI ST-- I WANT EMULATION

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: ryang@computerhelp.ca
Message-ID: <19960903210320366240@mutl-d9.bctel.net>
Source record: 138637

covert <covert@Capital.Net> wrote:

> Ryan Goolevitch (ryang@computerhelp.ca) wrote:
> :
> : Calm down! ;-) Get MagicMac software for the macintosh (there are
> : Demo's floating around the net), and Spectre GCR (a cartridge and
> : component software) for the Atari.
>
> Where do find the cartridge? I have the software.

Occasionally, I see them for sale on this group. Keep your eyes peeled
for the 'Atari Stuff for sale' postings!

--
Ryan Goolevitch
http://www.wimsey.com/~johng/ryan.html

3840. Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <e3f_9609040106@flight.org>
Source record: 138638

J > You should have never been put into the position where you
J > needed to buy dongle-ware. Market tolerance in Atari-dom,
J > apparently, is too high. Unfortunately, Atari developers tend
J > to blame bad sales on pirates to the exclusion of all else.

I'll just stay out of the 'pirate wars' here, as no one seems to be listening to anyone else on that.

However, I agree with this one paragraph. I'll include Mac & Windows software, too, though. I'm tired of the poor service & buggy software & hardware one gets. Despite a few shining stars, I'm quite offened by the very, very poor 'service' one gets from the computer world. I've heard carping from software vendors for long enough. Write working software, damnit. I'm tired of the crap I get.

There. That ought to send a lot of flames my way. :) Oh well.

But, version one of anything never works. Version two works, but doesn't implement the features I bought the program for. Version three (promised to work, and have all the features...) never is released, because the developer is disappointed with the sales, and doesn't want to bother releasing any more software for the complaining masses...

I've heard that story over & over & over... Developers have a pretty good outlet for their gripes through the computer media. Well, hey, developers -> We don't have the mass media available to us, but how about _listening_ to the complaining masses??? Maybe we'd buy your software if the crap would _work_ for a change?

Now, I'll get flamed a lot. I understand that. I'll point out, I'm upset with _commercial_ software developers, for _all_ platforms. This means there are _very_ few Atari folks I'm addressing this to. :) And of those, I _do_ understand about the mico-market Atari is, and why developers are leaving this arena. :)

Dongles are a bad idea. Heavy disk protection is a bad idea. Releasing buggy software is a bad idea. Promising features for software that isn't even half way up to snuff is a bad idea.

Ok, devolopers. That's my gripe list. I've spent years reading about your gripes in the computer media. Unfortunately, those of you who will pause to refelct upon my words, are the ones who already are heeding them. :)

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views

expressed by this user are strictly his/her own.

3841. Re: TOS <-> LINUX

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <50j7sf$19gs@frisky.la.platsol.com>
Source record: 138639

In article <3225DF47.2574@worldnet.att.net>,
Dan Phillips <xiting@worldnet.att.net> wrote:
>Andreas Soller wrote:
>> I own a 1040STF and a Linux-Pentium. Are there any programs that allow
>> the ST to have access to the Linux-partitions (like ghostlink for
>> ST<->DOS) ?

>Well, I was going to ask my question when I was more ready for it, but
>this seems like a good time. Beyond serial sharing of drives, is there
>support for the LAN port on the MSTE/TT/Falcon to connect to a PC? I know
>there are network cards for the PC that allow Appletalk connection to a
>multi-platform network, but is this the same hardware for the
>Atari LAN and are there drivers for networking Ataris under Linux?

Yes, the MSTe/TT/Falcon LAN port is the same as a LocalTalk port.

Has anyone written an AppleTalk driver for any Atari platform? Not that
I've heard of. Way back in the mists of time, I tried this sort of thing
on a Sun 3/50 (which also happens to have the same Zilog 8530 SCC that
Apple originally used for LocalTalk, and which the abovementioned Ataris
have...). Aside from getting the clock speed right, there's the issue of
handling 23000 character interrupts per second. (The solution is obvious
though - once the first interrupt hits, poll until the end of packet...)

Anyone with some spare time and a copy of Inside Appletalk, and familiarity
with communications programming in general could probably knock it off.
Right now I lack the spare time... Also I probably could not release such
a thing without getting the company lawyers suspicious about theft of
intellectual property, since I currently work on an Appletalk product
for Unix... (PC-Interface for Macintosh).

If you think this is too big a project, remember - the original protocol
suite ran in a Mac with only 128K of RAM. The MSTe/TT/Falcon are all at
least 16 times more capable machines, and the total code we're talking here
can't be much more than 30K...
--
Howard Chu Principal Member of Technical Staff
hyc@locus.com PLATINUM technology, Los Angeles Lab

3842. Re: Imagecopy4 advise

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: Terry.May@745.genesplicer.org
Message-ID: <495_9609032245@genesplicer.org>
Source record: 138640

Re: _Imagecopy4 advise_, Harry Sideras wrote to All on 31 Aug 96:

TM>> Nah, Speed of Light is best on a color monitor and MGIF is best on a
TM>> mono monitor, because both use 'tricks' to get more colors (or shades)
TM>> than what you can normally get.
HS>
HS> Maybe in that case, but when it comes to showing a 5Mb JPG on a 2Mb ST
HS> I think you'll find 1st Guide is infinitely better - literally <g>

That's a pretty rare JPEG, but yeah, I can see keeping it around for when
memory is a factor.

* LED v1.45 * "Play with matches, ya get burned." - V. Vega

3843. Re: Joystick

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <322CAB0E.21D5@worldnet.att.net>
Source record: 138641

Mr. Maddog wrote:
>
> On Tue, 3 Sep 1996, Tony Greenwood wrote:
>
> > On 02 Sep 96 20:39:36 , Callum.Lerwick@flight.org (Callum Lerwick)
> > wrote:
> >
> > >> I need a new Joy stick for my ST. Where can I find a quaility joystick for
> > >> sale
> > SNIP
> > >Or find any Sega Genesis (Megadrive?) controller. Should work without
> >
> > Yes I have used SEGA joypads no problem, but Mega Drive pads seem to
> > be different and don't seem to work, well not for me :)
>
> If you mean the ones from the 8-bit Master System then they might work.
> I tried the Genesis(Mega Drive) ones and the ST chokes on them because
> the joystick port doesn't take to well to certain signels sent on the
> pins made for paddles. Just who were the idiots who designed the ST
> joystick ports? :)
>
> Eric Noss
> a.k.a
> Mr. Maddog

Uh, guys? I may have missed it, but...

A) he asked for a joy_stick_, not a joy_pad_ (ugh, hate the things!)

and

B) he said _quality_! :^)

Like I said, I can't _stand_ joy pads!

Personally, I prefer the Epyx/Konix 500XJ, if you can still find one. Unfortunately,
I think they cost some 15 pounds new and I don't know who in the UK might have them.

Dan

3844. Re: NVDI print to IMG Help

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <322CA91C.64D2@worldnet.att.net>
Source record: 138642

Steve Sweet wrote:
>
> FROM: SSweet@mettav.demon.co.uk
> SUBJ: NVDI print to IMG Help
>
> j> I use NVDI 3.02 on a Falcon. I want to use the Save as IMG function
> j> so I can use Straightfax without rebooting with speedo for faxes. I
> j> can't get this function to work. In the Printerconf. CPX, I have the
> j> option to switch from my default printer to the IMG.SYS printer.
> j> However, I can't get Atari Works to recognize it. It just prints out
> j> with the regular printer driver. This is true even if I save the
> j> Printerconf with the img.sys driver. If I close the CPX window then
> j> re-open it, I'm back to the printer driver again. Any ideas?
>
> Have you got the IMG.SYS driver listed in your ASSIGN.SYS file as device no
> 91, like this
>
> ;
> ;Systems Printers
> ;
> 21 PAGEPRN.SYS
> 22 PAGEPRN2.SYS
> 23 STFAXSPD.SYS
> 31 META.SYS
> 61 MEMORY.SYS
> 91 IMG_0300.SYS
>

Actually, I would guess that if you are going to fax the .IMG, you should set
driver 91 to:

91 IMG_0200.SYS

and thereby get a 200 dpi image for StraightFax. Matter of fact, I may try it
for the heck of it (I fax from Cal SL).

Dan

3845. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <322CB07D.D24@worldnet.att.net>
Source record: 138643

Tony Greenwood wrote:
>
> On Sun, 1 Sep 1996 16:11:13 -0400, "Mr. Maddog" <mrmaddog@prolog.net>
> wrote:
>
> >On Sun, 1 Sep 1996, Tony Greenwood wrote:

<SNIP>

>
> >With STOS programs, broad compatiblity is much more harder. The first
>
> No it is NOT, I can make my programs run on ANY tos version, my
> current project has been tested and runs on everything, every tos
> version, and the people doing the testing (many in this newsgroup)
> have NOT HAD TO DO ANY FIXING,the problem is not that it wont run, the
> problem is that the higher spec machines such as Falcon and TT make it
> run tooo bloody fast and not as intended, therefore re programming is
> needed, not fixing, but how do you reprogram to make it work on a
> machine you dont own?,
>

Check the TOS version, and use some kind of parallel process that isn't visible to slow the program down when TOS 3+ is found. The Falcon is about 6 times as fast as an ST, the TT about 12 times.

Taa-daa!

Dan ;^)

3846. Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <e40_9609040106@flight.org>
Source record: 138644

MM> Incidentally, you can copy software. All you need is the
MM> _license_ from the software vendor.

It's kinda funny - I think that is, it turns out, the intent of the original poster, that started this whole war! :) We'll see, if the ensuing egos ever fade away...

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

3847. Have you got this MOD ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <e41_9609040106@flight.org>
Source record: 138645

> Has anyone got a MOD file of 'Bed of Roses' by Bon Jovi please
> ? Or do you know where it could be found ? Any help would be
> very much appreciated, thanks :))

RG> Try alt.binaries.sounds.mods

Well, I sure must want to bring the whole i-net world down upon me today, with the topics I'm entering! :) Isn't this really software piracy? I just got done reading a whole lot about the evils of computer software piracy (I agree, for the record).

Now, isn't this a whole archive of digitally copied music? Perhaps I've missed the laws covering this. (Perhaps? Hell, I _know_ I've missed them!!! I'm just a simple dirt farmer... :) But, isn't a mod file of Bon Jovi piracy too?

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

3848. General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <e42_9609040106@flight.org>
Source record: 138646

```
TG> The biggest moaners would be software reviewers, I have had
TG> complaints about games and especially about diskzine shells
TG> that I have made(although all my shells are now falc'
TG> compat'), they knock the product because it doesent work on
TG> the higher spec machines?,

TG> My gripe is....How the hell do you make something compatable
TG> with a machine you do not have access to?,

I understand your problems. But then, I have a Falcon, and I'm sure happy
reviewers point out that a piece of software is, basically, useless to me! :)
You can understand _my_ point of view on that, too, eh? :)

___ Mountain Reader II - #M_READER
---------------------- -//- ----------------------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.
```

3849. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <322CA76C.5334@worldnet.att.net>
Source record: 138647

leslieh@valis.worldgate.com wrote:
>
> Tony Greenwood (stosser@airtime.co.uk) wrote:
> : On Sun, 1 Sep 96 00:08:15 -0500, hace@delphi.com wrote:
>
> : I own a 2meg STe, I make ATARI programs (over 50 so far), E enhanced
> : if possible,I do not own a falcon, so how can I program it?, Yet I
> : still get software reviewed with "points" knocked off because of the
> : above?, this has got to be stupid!,
>
> : PS!!!! How many Falcon owners are programming for the ST range ???
> : GOTCHA!!!
>
> I do. I am in the process of writing Neuromancer for the Falcon, but that
> is the only program I'm writing that is Falcon only. (Even then, it may
> never come out as I'm going to send it to Interplay, who have the rights to
> it, at which point they may decide not to put it out.) Everything else that
> I have written will actually work on a 260 ST, with a single sided drive on
> either a colour monitor. The great thing about writing stuff for the ST
> range on a Falcon is the speed increase in compiling (especially since my
> Falcon is accelerated). Oh, and keep an eye out for Wolfenstein-3D for all
> Ataris. id released the source for it to anyone who wanted it, and I'm
> trying to finish this one up. (I might make a Falcon only version, but I'm
> not sure at this point)
>
> Leslie

Now if we can get them to release the code for Doom, then get it to link to PCs...

Do you write shareware or commercial software (other than for companies like Interplay)? As far as Interplay goes, they'll probably never publish it, but maybe you could work up an agreement where you could do a low-budget release and give them a cut. That way they spend no money and you both get a little out of it.

Dan

3850. Re: base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: Terry.May@745.genesplicer.org
Message-ID: <4e6_9609040005@genesplicer.org>
Source record: 138648

Re: _base 64 encoding_, Rich Tietjens wrote to All on 01 Sep 96:

RT> It's used primarily by clueless Netscape users; I think Esscode may

Why are they clueless, because they use Base 64?

RT> decode it, but frankly, I can't think of anything I've ever seen posted
RT> by the clueless that I simply couldn't live without.

I've never seen anything posted by ANYONE I simply couldn't live without.

* LED v1.45 * "You're only killing yourself to live..."

3851. Re: Shell Web Browser?

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.508.000E4BF3@cfcsc.dnd.ca>
Source record: 138649

In article <5050jl$2n0_001@jf.intel.com> *RichardX_Tietjens@ccm.jf.intel.com* (Rich Tietjens) writes:
>In article <504kle$pai@news1.io.org>, fl@io.org (Frank Lockwood) wrote:
>>... so far, Bill Gates has decided to ignore us...
>For which we should all give thanks and sacrifice small, furry creatures.
OK
but what if you're a vegan?
8^D

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

3852. Re: IDE HardDisk on a ST ??? Please help !

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.507.000E2894@cfcsc.dnd.ca>
Source record: 138650

In article <5076js$kmk@gaia.eurobretagne.fr> dube0866@eurobretagne.fr (Nicolas Dubee) writes:
>hello !
>I have a 170 mb ide (AT) hard drive. I'd like to connect it to my favorite
>ST (an oldie 520 stf,, 1mb Ram). Is it possible ? If so, how do i do this ?
>Can i build a kind of converter or something like thing ?
>please contact me at: dube0866@eurobretagne.fr
>Thanks in advance !
>Nicolas Dubee
you might want to contact:
Gellermann & Fellmuth
Jens_Fellmuth@b.maus.de.
apparently they make an IDE interface.
Je pense qu'il sont chere.
later.plus tard

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

3853. Re: SDUU 1.01 Update

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <841868964_OASIS_@swampdog.demon.co.uk>
Source record: 138651

> In article <841762034_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-

[snip]

>It's going to be one of those days!

It has been. It's 1.3 not 1.2 !!!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3854. Re: Imagecopy4 advise

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.509.0010028C@cfcsc.dnd.ca>
Source record: 138652

In article <841603028_OASIS_@pwomar.demon.co.uk> Paul@pwomar.demon.co.uk (Paul Womar) writes:
> Ken Macdonald <macdonald@cfcsc.dnd.ca> said:-
>>Perhaps you know if Imagecopy4 can be used for screen grabs in the
>>various resolutions that a Falcon(w/BlowUp) has to offer?
>>Also, does anyone know the difference between ImageCopy3.5 CD which is called
>>ImageCopy4 and the other ImageCopy4?
>I have no idea where you got the idea that Imagecopy 3.5 CD is also
>called V4. The CD bit refers to the fact that it has the PhotoCD
>format support.
>I'm fairly confident that if it can handle normal Falcon resolutions
>then it should handle Blowup fine too, not sure though.
Yeh - I was confused also - I read it in an advert so I guess they were trying to confuse me :^)
thanks for the info on ImageCopy, I've ordered it!

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

3855. Re: Atarians: Assert your rights under the UCC!

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555990773.41488.64.starship@3rdplanet.com>
Source record: 138653
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

<RFC Invalid> barked in COMP.SYS.ATARI.ST on 03 Sep 96:

I> Newsgroups: comp.sys.atari.advocacy,comp.sys.atari.st
I> References: <960901094319_100550.3170_EHK85-1@CompuServe.COM>
I> <555895772.26103.99.starship@3rdplanet.com>
I> From: Guess Who?

It's pretty damned easy to guess. Even Petey Boy probably figured it out.

I> We don't need your brainwashed fascist asses to protect our liberties.

Excellent. Glad to know you consider me a fascist. At least it explains some of your general attitude. Of course, I am absolutely sure you get up at 4:30 every morning and get home after a hard (physically - as in hot, sweaty, dirty labor) day's work at & PM (on a good night), make about 750f the going rate for people with similar technical qualifications in the civilian market, get to retire with lots of promises but damn near no actual follow-through (and BTW, you might tell Petey-Boy to do some research on that subject if the thought crosses your mind, he doesn't know squat on /that/ subject, either)... Well, anyhow.

I> In fact, idiots like you threaten them. "...get back to the front..."

Pardon me, but in case you haven't noticed, all of the US military is volunteers - and has been for over fifteen years. If you don't want to grow up, you don't have to. If you don't want to serve a little time in your country's service, you don't have to. You don't have to talk to me, either. Strangely, I doubt that either of us will suffer very much if you don't.

I> Merely being a mercenary is NOT standing up for ANYone's rights.

If I had been a mercenary, I wouldn't be still working for my bread and butter - mercs make LOTS of money. You claim to know a great deal about the law; you don't know shit about military matters, and that's a fact.

I> ...and you are pompous. You assume much too much about me without
I> any reason. Then you use these assumptions to prop your own
I> miniscule ego up.

I assume nothing that is not apparent from your posts. I might add that I don't recall calling you any names based on your politcal leanings (even if I knew them, they aren't germaine to this discussion - although I am pretty sure it was either you or sinclap who signed my yup to the marxist-leninist mailing list).

Perhaps I am pompous. I'm admittedly even a little arrogant. I have years of accomplishments that I can point to (which don't involve borrowing a

floppy from a friend and making an unlicensed copy of it), so perhaps I have some small reason to feel a sense of pride in what I have done.

>> reading anything in the Constitution, nor in the Amendments to same,
>> about "the right to steal the fruit of programmers' hard work and use it
>> without
I>
I> As always, you 'moral' types need to LIE to make a point.
I> I never defended the pirate's right to pirate.

I disagree. You must have a very short memory. Or perhaps we interpret what you have said differently. Are you now saying that piracy is unethical?

I> Since you admittedly never paid any attention to the post in
I> question, you have no real substantive things to say in the matter.

Your straw man is a deliberate non sequitur. /You/ say I didn't pay attention to the original post; I say I not only paid attention, I replied point-by-point with reasoned argument, ad nwas met with ad hominem attacks. Those tactics may work in the courtroom; they don't work with /thinking/ people.

I> The man was accused of commerical copyright infringement. This is
I> distinct from 'normal piracy'. This distinction is made by both the
I> law and the pirates themselves.

Define 'normal piracy,' then, if you will. I don't believe there /is/ a legal definition of 'normal piracy.' And, the man was not /accused/ of criminal copyright infringement; it was stated that he /might/ be a pirate, along with 2 other explicit possible explanations. /You/ seized on the piracy issue (as you do on a regular basis, EVERY time the subject comes up.) At this point, poor Mark probably wonders himself what he actually said; I can reprint it here, if necessary, but the gist of it was that he wanted to knwo where to find "cracked Atari software." He neglected to state in his first message that he owned a licensed Cubase copy and wanted a dongle-free version. I and others took offense when he posted private email in public (non-flaming, email, I might add - you can't obfusticate this issue). ONLY after it was said that asking for cracked software was asking for flames, did he clarify (or backpedal - it's a POV issue, after all).

I> If you stopped being pompous for a moment, and learned a little about
I> those you want to blindly lash out at, you might gain some real
I> understanding. You might actually come up with some decent arguements
I> too. Although, I'd imagine that you would consider that futile. ALL
I> you can do is blindly demonize. Like the original person I flamed, you
I> seem to think that one 'immoral' act implies them all.

Hardly - although in the Judeo-Christian culture, guilty of one /is/ guilty of all. Ask a Rabbi or Priest if you doubt that.

As for decent arguments, if you are studying law, which appears to be the case, I suggest that you have concentrated on finding emotional buttons to push and neglected rigorous logical argument. Here are several "decent"

arguments that you have conveniently ignored:

(1) If someone is incapable of cracking Cubase himself and really wants to run Cubase, he will either buy it, or not use it at all. Thus, there is a roughyl even chance (all other things being equal) that a pirated copy falling into his hands will result in a lost sale.

(2) Every cracked copy of copyrighted (and copy-protected) software in circulation eventually comes to the attention of the legitimate copyright holder. Given enough incidents of this type, an intelligent man who writes his programs for money (commercial or shareware) will leave the Atari platform and program for the PC, where even a piece of absolute crap is gauranteed sales of at least ten thousand copies if it has pretty pictures and good distribution.

I> Sorry: the universe isn't that simple. If you'd spent less time being
I> a Terminator for the state, you might be able to parse it [universe].

Universe: The totality of all things that exist. The cosmos. The world.

That includes me, you, my kids and grandkids, Bill Gates, and the concepts of "right" and "wrong," which seem to mean different things to you and to me.

And obviously you don't know shit about what I did in the military, other than get shot at.

I> You can't stand the implication that there might be positive aspects
I> of the scum you like to rag on so much.

No one - not even Adolf Hilter or Josef Stalin - is ever wholly evil or wholly good (and quote me no saints - their "goodness" is based on their adherence to a moral code that is predicated on fear, just as obeying the law is for most people). /You/ have insisted that I and the other proponents of supporting /legal/ copyrights are pompous moralists with a black-and-white view of the world. You are also perfectly well aware that we are no more or less narrow-minded that you are; but for the purposes of this discussion, you have chosen to make personal attacks because you know quite well that "piracy is the same as shareware" is not only specious, it's a silly position when analyzed rationally.

I> This subject is not as binary as you'd like to think it is.

Kindly show me where theft shades into legal ownership and I'll agree with you.

I> As always, the only way that you can make a point is to LIE.

You fail to point out the lie. Calling me a liar does not make it so; calling me Jane Fonda won't make me an actress, either.

I> Peter Sinclair-Day lies less than you do. Next to you, he seems
I> positively sensible.

Actually, Peter probably believes what he says; this does not qualify as lying, but simply ignorance (willful ignorance, I think, but there is a

difference between knowing the truth and denying it, and simply refusing to recognize it). That doesn't make him reasonable; nor does your comparing him to me make us similar.

>> Actually, that is probably quite a revealing remark to those who are
>> aware of your history as a pirate. It's not inaccurate, of course -
>> locks (and copy protection) only keep honest people honest, and in most
>> cases, are easily
I>
I> Keeping honest people honest? Now THAT's an OXYMORON!
I> IF you were so morally superior, you wouldn't need the help!

Moral superiority doesn't keep burglars out of an unlocked house. Any /idiot/ can recognize that fact. And people who are normally honest will often steal when they feel they stand no chance of being caught, and when they don't think the person or business they are stealign from will be hurt; that's been a long-established fact in psychology (readily available for you to look up in the University library, I'm sure). Your argument that "piracy doesn't hurt anyone" is rationalizing theft so you won't feel guilty. Rationalizing your culpability doesn't make it legal, and doesn't ameliorate the harm you do to software developers.

I> This is one aspect of Atari-dom which is yet another hurdle.
I> This is one aspect of Atari-dom that the 'others' don't have
I> to put up with.

There are very few commercial programs still in production for the Atari, as you well know; other than Cubase, I know of no other currently-porduced copy-protected software (that doesn't mean it doesn't exists, but that it's fairly obscure).

The copy protection on Cubase is a nuisance, yes; it's also reasonable, although the hardware solution they selected has faults as all such copy-protection always does. The fact that, every month or so, someone asks for a cracked copy of Cubaseshows that /their copy protection works./ Otherwise, no one would bother to ask. And you have repeatedly stated that copy protection only pretects the software from copying by the clueless; therefor, by your own arguments, most Cubase users are clueless. /I/ would say that they are more interested in music than in programming.

I> Suggestion to the bloke from Hawaii: if you can't do sequencing
I> without dongles on the Atari: DUMP IT, if you can. Consumers
I> only hurt themselves whenever they tolerate that which they can
I> avoid somewhere else in the marketplace.

That is actually good advice. Helping him select that software would be even better.

I> A suggestion to Peter: suggest an alternative to a Falcon+Cubase
I> for the Mac. Try to come up with a usable solution for the lowest
I> possible cost. Don't necessarily recommend the newest most expensive
I> hardware if the task can be done in a satisfactory manner on the cheap.

A note of caution here; Peter, seriously consider contacting the original fellow in email. Using a university account for commercial purposes violates the non-profit charter of the University and puts both that charter and your account in jeopardy. We have already seen you state that you sell Macs to supplement your income; your continuing advocacy of the Mac endangers your University when you post from that account. This is /not/ to be construed as a threat; it is simple fact (I won't act on it, if that gives you any comfort, but I can't speak for anyone else you have annoyed over the past 2 1/2 years).

>> Perhaps. Or perhaps you are deliberately distorting my position so as
>> to make yourself look (to the ignorant and naive) like an honest
>> citizen.
I>
I> What have I distorted? (patented VENOM)

Well, let's see, you've called me brainwashed, a fascist, a "Terminator" (considering that Arnie played both an "evil" and a "good" Terminator, I'm not sure that counts, but I am sure you intended it as an insult), an idiot, a liar, a hypocrite... Actually, you have portrayed me as somewhat less evil than Hitler, but no much less. Yet you call my statements that "pracy is theft" distortions? Strange.

I> On the other hand, I have pointed out your distortions.
I> That is what started this whole bit actually.

There's where we differ. You call them distortions. I call them facts. The dictionary here agress with me. It's Webster's New World Dictionary.

>> >> - there's someone who openly espouses piracy. ...
>> R>
>> R> Under a very limited set of circumstances mind you. You
>> R> conveniently neglect that part.

You neglected to define those circumstances at the time.

>> /thinking/ people, however. You talk like a lawyer (that's intended as
>> an insult) - willing to argue any position with equal venom, er, vigor,
>> as long as there's a profit in it for you.
I>
I> Your assertion is not consistent with the available evidence.

The "available evidence" is that you are Steve Hughey (that may be spelled incorrectly) who profits from commercial copyrighted software, "Ratsoft BBS," who maintained a piracy-oriented BBS for some time in the Los Angeles area, who was the cause of a respected citizen changing his telephone number for releif from your harrassing phone calls after he objected to your pirate activities... In short, Sir, you are a hypocrite of the first stripe, taking money for software and decrying others who wish to also profit from their programming.

>> You back-peddle very well, by the way. Anyone who came into this
>> conversation late and was unaware that Deja News allows them to read
>> the entire thread would think you were being unreasonably attacked.

I>
I> Anyone with DejaNews could see that a pirate was accused
I> of activity that is not normally associated with pirates
I> solely because some SPA wannabe couldn't handle the possibility
I> of someone being a pirate and actually being a better software
I> customer [than an SPA wannabe].

I am afraid that most people who can add and subtract are able to see that distributing software which has not been licensed is likely to result in loss of sales. How, pray tell, can causing lost sales make a "better software customer?"

I> If they would wish to discount my ideas solely becuase of
I> my political views, that is another matter.

No one even /knew/ your political views before you brought them into the discussion, certainly not at the beginning of the thread.

I> Hopefully, they would be more honest to themselves and to others
I> about their biases.

I have arrived at my current set of biases through experience, not by worshipping at the feet of some ivory-tower pseudo-Marxist. You haven't had the time to collect your own set of biases yet.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

3856. Re: .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <841868960_OASIS_@elis.demon.co.uk>
Source record: 138654

In article <3229ff2a6634d0@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>On Sun 01-09-96 05:43, Bill Hallman (bh@okcforum.osrhe.edu) wrote:
>
>>rwithoff@winternet.com (Magic Marmot Studios), says:
>>
>>>I don't know of any program on the Atari platform that can use PDF files.
>>
>>The latest versions of GhostScript fully supports .PDF files. You can find
>>it at: ftp lifshitz.ph.utexas.edu/pub/atari/ghostscript
>
>
>And if you go to my web page (Atari section) you'll find links for
>downloading Ghostscript and all extra font files needed, as well as
>information about file sizes:
>
> http://home.sn.no/~hallvart/pages/atari.html
>
>Hallvard
>--
> -ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
> -Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
> -Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
>
The version of GS on the Atari Compendium CD complains bitterly when I
try to get it to read the .PDF files of the book. Anyone manage to get it to
work ?
Have Fun,
"Augeas"

--

---

augeas@elis.demon.co.uk
'I want all you phoney indie underground artist alternative "punk"
rock sport fan hippies to make like a bowling ball, stick your
thumb up your nose, and roll on outta here !'

3857. Re: Newsgroups

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <50hgn1$qvk@trotsky.cig.mot.com>
Source record: 138655

Dan Phillips <xiting@worldnet.att.net> writes:
>Paul Muehlbauer wrote:
>>
>> Ok, it looks like the BBS I'm using is going to cut it's Internet
>> connection. So, after hemming & hawing about it, it's time for me to
>> get a real Internet account!
>>
>> So, to get this newsgroup (is that right?) what do I need with my
>> Falcon? I'm planning on getting a WWW & shell account (I believe they
>> said they use Basher for the shell???). Can I recieve the group as a
>> packet, & reply in a packet, etc.? Or is it all live, while connected?
>>
>> I've done a bit of WWW stuff (on clones), so at least I know what I'm
>> looking for there. But I've never done e-mail & newsgroups, so I'm
>> just looking for a clue of where to go, what utilities to use.
>>
>> Thanks.
>
>The first thing is to get an account with _true_ uncompressed SLIP, not
>CSLIP. Then use STiK and CAB and since I haven't dumped Worldnet yet for
>a provider with SLIP, I don't know anymore, i.e. newsreaders, e-mail,
>etc.

Or get MintNet up and running. STiK doesn't work well unless your provider
has hard-coded your account to SLIP. My provider detects whether you're
using SLIP or CSLIP, and adjusts accordingly. Unfortunately, STiK is giving
it a false impression. And I didn't know this 'til I paid my yearly fee.

Mike White

3858. Re: 42 BBS ??

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <841871518_OASIS_@pwomar.demon.co.uk>
Source record: 138656

In article <18652_SSweet@mettav.demon.co.uk>
SSweet@mettav.demon.co.uk (Steve Sweet) said:-

>FROM: SSweet@mettav.demon.co.uk
>SUBJ: 42 BBS ??
>
> p>> This is a slightlyy different matter but you may be able to help...
> p>> I managed to connect OK the other night but apart from the inital
> p>> logon screens everything was displayed on a single line so I ouldn't
> p>> read anything! I tried Connect & Teddyterm and all emulations in each,
> p>> what have I done wrong?
>
> DC> Sounds like you need to experiment with the line end translations,
> DC> perhaps you need to translate to CR+LF?
>
>Dont some modems have a config option for convertion of certain characters,
>maybe he' written crap to his NVRAM at some point.

I'll check my NVRAM settings soon, I did try all emulations,
conversions etc that I could see-I'm not *that* stupid!

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

3859. Speeding up a STE

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: dmitchel@mcs.dundee.ac.uk
Message-ID: <50hfqa$fne@dux.dundee.ac.uk>
Source record: 138657

Hi all,

I am running a 4 meg STE and am thinking of attempting to speed it up. These days it is used mostly for text editing and C++. Particulary I want to improve the screen display speed.

Any suggestions??

Davy

--
<><
Davy Mitchell
Computer Science Student, ACSD, Dundee University
dmitchel@mcs.dundee.ac.uk

3860. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: hays@gbar.com
Message-ID: <50he5q$s0k@cronkite.gbar.com>
Source record: 138658

In article <50faf4$erj@blackice.winternet.com>,
rwithoff@winternet.com (Magic Marmot Studios) writes:
> Owning cracked software is illegal and unethical if and only if you do
> not have the software license to begin with. For instance, if you own
> Cubase 4.21 (the dongle version), and you have a cracked version, then
> you can use the cracked version to your heart's content (as long as
> backup copies are allowed by the software license agreement).

In the US, you always have the right to make copies of something that you have purchased for your own private use. The courts have upheld this, and therefore it is not within the license to keep you from making backups. Now, copy protection may do that, and then that might actually be illegal, since it inhibits you from performing a legally-protected action with the item you have purchased.

Have fun! - Bob

--
G-Bar Limited Partnership
440 S. LaSalle, Suite 2900
Chicago, IL 60605
(312) 362-4206 (voice) (312) 362-4205 (FAX)
hays@gbar.com (work)
rhays@interaccess.com (home)

Discipline is never an end in itself, only a means to an end - King Crimson
I did not ask for the anal probe. - Passion Fish

-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS d+(-)@ s+:+ a C++(+++)$ US$ P+$ L@ E+++$ W+++$ N++ !o-- K--? w$!O M$ V@
PS+ PE !Y+ PGP t !5-- !X !R tv+ b++() DI+ !D- G-- e++ h--- r+++ y++++*
------END GEEK CODE BLOCK------

3861. Re: Pomposity III talks out of his ass again (flame)

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555990786.41509.62.starship@3rdplanet.com>
Source record: 138659
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

<RFC Invalid> barked in COMP.SYS.ATARI.ST on 03 Sep 96:

I> Newsgroups: comp.sys.atari.advocacy,comp.sys.atari.st
I> References: <960901094319_100550.3170_EHK85-1@CompuServe.COM>
I> <555895772.26103.99.starship@3rdplanet.com>
I> From: Guess Who?
I>
I> In article <555895772.26103.99.starship@3rdplanet.com>,
I> starship@3rdplanet.com says...
>>
>> ... I wonder if you have even paid the low (partially-subsidized)
>> fee for access to /one/ of those accounts, ...
I>
I> It would not be character assassination in so much as it would be
I> yet another example of willfully misleading people. If people
I> wise up: they'll take your Mr. Honesty badge.
I>
I> Those accounts are free.

They cost /you/ nothing. Are you under the mistaken impression that /no one/ pays for your internet access? Your University is subsidized by taxes, and by a tax-free status. The University's access is paid for by taxes.

By maintaining multiple accounts (if you, that is something you have left a bit muddled), you would be stealing from the people who pay to keep you in school.

And please don't try to tell me that your tuition covers all of the University's costs to keep you there. Anyone who has ever asked the admin staff what it costs to keep a student knows better.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

3862. Re: cab-receiving data

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <841799852_OASIS_@icis.on.ca>
Source record: 138660

In article <50f7tr$1b5@preeda.internex.net.au>
jagger@connexus.apana.org.au (Brian Lang) said:-

>few packets seem fine. Then cab displays a receiving data message and
>receives some data eg 1738bytes and stops, for quite a long time.(I've
>never waited for more than about 4mins), the only way I can find to get it
>moving is to hit escape, then it continues formatting text etc and needs
>to be tickled via the escape key again after receiving a small amount of
>data.

STiK chokes on most JPEG's. All you can do is keep hitting the escape
key until the page is loaded. You'll soon find that some pages are
unusable. If you're really unlucky, your provider's pages will be some
of them.

--

Cliff Cook

ccook@icis.on.ca

3863. Re: 42 BBS ??

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <841875494_OASIS_@pcc-uky.campus.mci.net>
Source record: 138661

In article <841426028_OASIS_@pwomar.demon.co.uk>
paul@pwomar.demon.co.uk (Paul Womar) said:-

> In article <18382_DCroker@mettav.demon.co.uk>
> DCroker@mettav.demon.co.uk (Derryck Croker) said:-
>
>This is a slightlyy different matter but you may be able to help...
>I managed to connect OK the other night but apart from the inital
>logon screens everything was displayed on a single line so I ouldn't
>read anything! I tried Connect & Teddyterm and all emulations in each,
>what have I done wrong?

Well, I really can't speak for the Sysop at 42 BBS but I know on
my BBS when this happens its usually because the user has linefeeds
turned off instead of on...Hope this helps! :)

--

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_/_/_/
```

3864. Re: Oasis v1.35/Modem hangup

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <841876066_OASIS_@pcc-uky.campus.mci.net>
Source record: 138662

Gosh, thanks for all that info! :)

--

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_/_/_/
```

3865. Re: Oasis v1.35/Modem hangup

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <841876162_OASIS_@pcc-uky.campus.mci.net>
Source record: 138663

Thanks Guy, for the info! :)

--

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```

3866. Re: Oasis v1.35/Modem hangup

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <841876220_OASIS_@pcc-uky.campus.mci.net>
Source record: 138664

Thanks, hadn't thought about using STik! :)

--

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_/_/_/
```

3867. Re: STik and PPP...When?

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <841876958_OASIS_@pcc-uky.campus.mci.net>
Source record: 138665

In article <841580806_OASIS_@flinny.demon.co.uk>
stik@flinny.demon.co.uk (Nicholas Flintham) said:-

>Sometimes providers get right on my nerves saying they support things
>when the dont.. I estimate over 506f mails to me asking for help
>with setting up stik are problems with providers not giving the
>customers what they asked for originally..
>
>I cant answer this one really its up to Dan when he does it :)
>I can say that he's busy with other things to do with stik at the
>moment and it will probably be done after that.. when that will be is
>anyones guess everyone seems to be rather busy atm..

Well, thanks for the info anyways. I'm really looking foward to being
able to access the web...I've got STik working like a charm as far as
connecting...Oh well, like so many Atarians I've learned patience over
the years so I'll wait... :)

--

```
_/_/_/
```

3868. Re: Oasis v2.06...When?

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <841876364_OASIS_@pcc-uky.campus.mci.net>
Source record: 138666

In article <6378728_Beta04_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) said:-

>Not too long now IMHO, it's in final beta testing. Many improvements
>made as well.

Thats great! Hope it supports PPP correctly, and squashes all those
bugs! I'm really looking foward to it! :)

--

```
_/_/_/
```

3869. NVDI print to IMG Help

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18650_SSweet@mettav.demon.co.uk>
Source record: 138710

FROM: SSweet@mettav.demon.co.uk
SUBJ: NVDI print to IMG Help

j> I use NVDI 3.02 on a Falcon. I want to use the Save as IMG function
j> so I can use Straightfax without rebooting with speedo for faxes. I
j> can't get this function to work. In the Printerconf. CPX, I have the
j> option to switch from my default printer to the IMG.SYS printer.
j> However, I can't get Atari Works to recognize it. It just prints out
j> with the regular printer driver. This is true even if I save the
j> Printerconf with the img.sys driver. If I close the CPX window then
j> re-open it, I'm back to the printer driver again. Any ideas?

Have you got the IMG.SYS driver listed in your ASSIGN.SYS file as device no
91, like this

```
;
;Systems Printers
;
21 PAGEPRN.SYS
22 PAGEPRN2.SYS
23 STFAXSPD.SYS
31 META.SYS
61 MEMORY.SYS
91 IMG_0300.SYS
```

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3870. Cracked Atari Stuff?

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18648_SSweet@mettav.demon.co.uk>
Source record: 138711

FROM: SSweet@mettav.demon.co.uk
SUBJ: Cracked Atari Stuff?

> Does anyone know any sites containing Atari cracked software/codes
> etc?

Dont bother checking the guys that dont smile, they've all got the hump coz there platform no longer has software produced for it coz of the previously mentioned smilers actions in killing of software houses.

Ive got one cracked file you can have, its called TROJAN.APP, its for wiping things, like smiles off faces amongst its other wiping duties. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3871. Re: TTM194 monitor for MSTE

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18649_SSweet@mettav.demon.co.uk>
Source record: 138712

FROM: SSweet@mettav.demon.co.uk
SUBJ: TTM194 monitor for MSTE

Yo! Spencer Dude!

SD> Well I would have said it was worth more than that but my desk
SD> wouldn't have stood up to the strain of the EIZO plus my new 20" CTX
SD> Multisync so I had to sell it! ;-)

Boy do i pity you for making that sacrifice. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3872. Re: Posting Messages

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: csilver@kendaco.telebyte.com
Message-ID: <841728218.19561@dejanews.com>
Source record: 138713

No problem in posting messages using CAB. Just use http://www.dejanews.com
Pine is old Hat :^()

Charles

This article was posted to Usenet via the Posting Service at Deja News:
http://www.dejanews.com/ [Search, Post, and Read Usenet News!]

3873. Linux on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <50gjjn$hlg@dodgson.math.psu.edu>
Source record: 138714

Hi!
I have a Falcon with 14 Mb and FPU installed, and I'm trying to summon the courage to install Linux. As it seems to be a nontrivial task, I would like to hear opinions pro and con before I take the plunge. For example, I have read on this newsgroup that it is very slow, yet another poster later blamed it on the FPU emulation. So, what's the story? Of course, slow is a rather relative term, so for purposes of evaluation, I'd like to hear how X on Linux compares with my currently favorite setup, consisting of AES 4.1 + NVDI (which in 256 color hi-res overscan mode is a little bit sluggish, but not much of an irritation) and with X on MiNT (now *that* is slow!). While comments based on results obtained with accelerated machines (or on TTs) are welcome, I'm more interested in hearing about performance on a garden variety 16 MHz FPUed Falcon (at the moment I am in no financial condition to spend on hardware). Thanks in advance.

Gustavo

3874. Re: News reader for Stik

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: csilver@kendaco.telebyte.com
Message-ID: <841733359.22125@dejanews.com>
Source record: 138715

Hi Peter,

No problem. With CAB just connect to http://www.dejanews.com and
you have the best of both worlds. It may be interesting to Atarians
all over that *ALL* their post to news groups is not anonymous!
Yes, all those sexy posts are know to *everybody* through Deja Voo Doo!
Just click on Author Profile and it's all there. Wellcome to the real
world. You can thank me later. THE LONE RANGER.

Charles

This article was posted to Usenet via the Posting Service at Deja News:
http://www.dejanews.com/ [Search, Post, and Read Usenet News!]

3875. VIDI ST, how to access from software

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GIDKAAUSUp@tos.ak.planet.gen.nz>
Source record: 138716
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have a VIDI ST video digitiser (with the colour splitter box), but I find that the supplied software is far from satisfactory - the main problem being that it will not work on anything other than the standard ST(e) (at least no for me).

I would like to write my own software for VIDI-ST, but I am unsure of how to read data from the VIDI cartridge.

Hopefully someone has figured this out and may be able to help by explaining it to me.

Alternatively, maybe someone has an email address for Rombo, the company which developed VIDI ST. I am not referring to VIDI 12, BTW, just the standard VIDI.

Thanks for any suggestions/advice/help.

--
+------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

3876. 1st Word Plus files on a PC

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: Thomas Schuhmann <schuhman@physik.uni-wuerzburg.de>
Message-ID: <322BDFA3.2920@physik.uni-wuerzburg.de>
Source record: 138717

Hello,

is it possibble to convert 1st Word Plus files in a format which can be
read on an IBM-PC ?????????

please tell me.....!!!

schuhman@physik.uni-wuerzburg.de

3877. Re: Cracked Atari Stuff?

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: kdunn@allatsea.demon.co.uk
Message-ID: <1576_kdunn@allatsea.demon.co.uk>
Source record: 138718

Keefy found this missive from guy@swampdog.demon.co.uk to All

```
g>
g>
g> In article <960831182441_100550.3170_EHK92-4@CompuServe.COM>
g> Mark Gardiner <100550.3170@compuserve.com> said:-
g>
>> Does anyone know any sites containing Atari cracked software/codes
>> etc?
>> Mark.
g>
g> ftp://flame.mark
```

Hehe, he'll probably go and try that now, then come back and say it didn't work, what did IO do wrong?.... ;-).

LLAP.....Keefy

--

Floating around aimlessly at All At Sea.

3878. GlueSTiK problem: no data received - please help.

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GIDTEFUQUp@tos.ak.planet.gen.nz>
Source record: 138719

I have just found GlueSTiK on the author's WWW page.

Having downloaded it and installed it, I now need some help since it is not working correctly. This is probably because I have done something wrong, I guess.

I have installed as per the instructions, and when it is executed from my mint.cnf I get a normal looking message (two messages, one from a driver and one from a daemon, I believe). So far things looked fairly normal.

Next, I ran the telnet program that came with the WWW131 package, and attempted to connect to "localhost". It said that it had connected, but I got not "login" prompt as I normally would. I tried connecting to "http://localhost/" with CAB (I have NCSA HTTPd running) but I just got "receiving data 0 bytes" going on forever until I pressed escape. I then got a blank display. Using Lynx or the CAB for MiNTNet overlay, I get a WWW page as expected.

I tried "finger" from the WWW131 package, but it just crashed with a bus error immediately after I executed it.

I can do all of the above things fine with MiNTNet, but trying to do them with STiK programs via GlueSTiK does not seem to work. I have not tried STiK itself.

I would like to get GlueSTiK working, since I have heard that using CAB via GlueSTiK works better than using CAB with the CAB-for-MiNTNet overlay.

Actually, the only problem I have found with the CAB-for-MiNTNet overlay is that the escape key has no effect on aborting it. This can be a real nuisance at times, and I was hoping that GlueSTiK with the CAB for STiK overlay would solve this.

Any help on either of these problems would be much appreciated.

--
+-------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+-------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

3879. Re: Help-STick and MagiC Mac

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <322C060E.3107@owens.ridgecrest.ca.us>
Source record: 138720

> Uh, this sounds a little silly to me! why would you want to run STiK on
> MagicMac in the first place when the REAL mac already has MUCH better
> internet support, is a lot easier to setup, and the programs work!?
>
> --
> Ryan Goolevitch
> http://www.wimsey.com/~johng/ryan.html

Well I guess I will have to eat a little crow. The FreePPP conflict was
with the
Dos on Mac card. The PC Set-up extension seems to lock the serial port
so the Mac OS
can't get to it. Kind of like an Auto folder problem on a TOS machine.
So mabey it's
not the size of bull that I made it out to be (but it's pretty fat
:::::)))))).

Mike

3880. Re: Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <50gter$hi@orm.southern.co.nz>
Source record: 138721

Daniel Pleet (bw343@FreeNet.Carleton.CA) wrote:
:
: Why the uproar over somebody's recent message asking for cracked software?
: Seeing as Atari is virtually (if not literally) defunct and that software
: support for the ST is non-existent, why should we care if somebody wants
: to get software over the internet? I don't care enough about this issue
: to start debating it, but keep in mind that software is impossible to find
: in most cities.

Because most of this software is still being sold commercially. Just
because Atari have 'laid low' on the computer side of things doesn't mean
that Atari users have stopped supporting their Atari computers, and there
IS software support for those who are dedicated. Cracking commercial
software and then distributing it via the net or whatever is a crime, and
it is such criminal activities that may have attributed toward Atari's
exit from the computer business...

Take heed all those who disagree, your activities are only helping to cut
your own throats in the long run...

Chris W.
/|\

3881. Re: Anyone got and/or tried XaAES (beta 5)

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: Fabrice Gamberini <fabrice.gamberini@art.alcatel.fr>
Message-ID: <9609030946.AA12017@rtbdat150n.CAO>
Source record: 138722

in <50eib8$l2@lira.i-way.co.uk>, Craig Graham (c_graham@patrol.i-way.co.uk)
said:

>I don't recommend beta5 - I recomend waiting for beta6, as
>the compatibility is much better (and it also supports NVDI4).

yes but when do you mean to release beta6 ?
---
ok, you being the author i would certainly follow the advice,
though since :

>Johan Klockarrs has it on his site @ rand.thn.htu.se

i fetched it : will give it a try anyway,

>Minimum config ? Don't know,but I developed most of it on a
>f030 4Mbyte/32Mhz. Thing 0.59 works, as does the latest Thing
>beta's - but Thing1.0 doesn't for some reason. I've never tried it
>with Gemini, but I believe there are problems with it....

>Craig.

ok - i understand form other peoples' answers that it works on
a simple 68000.

thanks anyway

.fab

----- End Included Message -----

3882. Re: Anyone using a ZIP drive?

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <50h0c4$qe5@netty.york.ac.uk>
Source record: 138723

Robert Schaffner (robscha@data.rhein-main.de) wrote:
: In <MPLANET.3220997aoscar989763@client1.news.psi.net> Oscar Fowler wrote:

: >Just curious as to whether or not people are having
: >success using a ZIP drive with an ST/TT/Falcon.

: Use HDDriver or SCSI-Tools and you got a nice success.
: I use my ZIP for some Backups and also. First you must initalise
: all ZIP-Disks you want to use with ZIP and your Atari.

: To connect this ZIP to an ST etc. the SCSI-Hostadapter MUST create
: a Parity-Signal! So this Drive will be work nice.

Can anyone tell me if the Protar controller supports parity? Also should I
stick with their driver software or go for HDDriver?
Cheers
Dave

3883. Re: Foresite BBS

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: mccallum@inwave.com
Message-ID: <19960903071224143155@port26.inwave.com>
Source record: 138724

Thor <thor@phoenix.earthlight.co.nz> wrote:

> I am having trouble setting up this excellant BBS. I cannot get it to
> answer the modem,...I have an Atari STE 4meg and an 850meg HD..I use an
> Ellcon 14k4 modem...
> I guess it is my init string..I have tried allsorts including the
> Renegade one the BBS I am cosysop of uses..

Thor, I'm one of FS's US beta sites, nice to know it's ALMOST running elsewhere in the world. I'm not familiar with your modem at all, but I just use a generic ATZ~ command, it should work fine with PC Factory defaults (AT&F). I seem to remember for some reason around the v0.43 mark my modem wouldn't answer the phone either... I think internal handling of auto-answer was tweaked, try it with ATS0=0 in your config file.

> I really would love some help in this direction and also if anyone knows
> of a site where I can grab some doors for this BBS..

...I'm in the process of setting one up on my BBS's homepage, although I'm not very far along. I also attempted setting up a ST-Door FAQ to list ST DOORs, man is it hard to trace the whereabouts of people long since gone! I could email you copies of the couple of doors I've completed so far if you want...

BTW, the author stops in here once in a while, so he'll probably spot your msg and be more help than I <grin>.

Good Luck - Andy

3884. Re: NEWSREADER for STiK?

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: fromsi@falcon1.prima.ruhr.de
Message-ID: <GIDKFFERUP@falcon1.prima.ruhr.de>
Source record: 138725

In <5VIzKSo.brimiller@delphi.com> wrote:

>Now that I finally have STiK working, I need the missing link. . . a
>newsreader! Where do I go to get one?

There is a newsreader WITHOUT using STiK:

UPOINT !!!

Full email, news, ... support.
Ciao,

fRANK fROMMELT

3885. Re: Linux on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <322C2661.41C6@in.tu-clausthal.de>
Source record: 138726

Gustavo Comezana wrote:

> For example, I have read on this newsgroup that it is very
> slow, yet another poster later blamed it on the FPU emulation.

Linux is not slow. There is an fpu emulation witch is slow compared to a
real FPU, but I did't expect it to be faster than the original ;-)

> purposes of evaluation, I'd like to hear how X on Linux compares
> with my currently favorite setup, consisting of AES 4.1 + NVDI (which
> in 256 color hi-res overscan mode is a little bit sluggish, but not
> much of an irritation)

Well, Linux is definately faster than that. About the X Server I really
don't know. I don't have enough RAM to use X on any Platform (not even
on MiNT).

Christof

3886. Re: I HAVE A MAC AND AN ATARI ST-- I WANT EMULATION

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: covert@Capital.Net
Message-ID: <50hcv6$kqb@Usenet.Logical.NET>
Source record: 138727

Ryan Goolevitch (ryang@computerhelp.ca) wrote:
: Fuzzy Wuzzy <nicolas@sover.net> wrote:
:
: > I AM LOOKING FOR WAYS TO EMULATE THE ATARI ON MY MAC AND THE MAC ON MY ATARI
: > YOUR HELP IS NEEDED
:
: Calm down! ;-) Get MagicMac software for the macintosh (there are
: Demo's floating around the net), and Spectre GCR (a cartridge and
: component software) for the Atari.

Where do find the cartridge? I have the software.

3887. Re: GlueSTiK problem: no data received - please help.

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: dsb@cs.duke.edu
Message-ID: <50hfld$180@hal.cs.duke.edu>
Source record: 138728

From the Holy Book of <GIDTEFUQUp@tos.ak.planet.gen.nz>
as spake by mbecroft@tos.ak.planet.gen.nz (Mario Becroft) :

>Next, I ran the telnet program that came with the WWW131 package, and
>attempted to connect to "localhost". It said that it had connected,
>but I got not "login" prompt as I normally would.

Hmm. Did you see a few characters of what looked like garbage? Jim's
STiK telnet app doesn't appear to support telnet option negotiation,
which can produce the effect you observe if the telnet daemon at the
other end tries to initiate a negotiation. I ran into that problem too;
eventually I had to telnet to port 80 of a local web server to test it.

> I tried connecting
>to "http://localhost/" with CAB (I have NCSA HTTPd running) but I just got
>"receiving data 0 bytes" going on forever until I pressed escape. I then got
>a blank display. Using Lynx or the CAB for MiNTNet overlay, I get a WWW page
>as expected.

I've seen reports of problems like this happening with normal STiK as
well --- can anyone remind us of the results of that discussion? Beyond
that, what did your httpd logs report?

>I tried "finger" from the WWW131 package, but it just crashed with a bus
>error immediately after I executed it.

If it didn't even get as far as the main dialog, then it's probably not
a GlueSTiK error. The finger app uses the STiK variables NAMESERVER and
USERNAME, and may not behave sensibly if those are absent; try setting
those to something non-empty in DEFAULT.CFG.

>---
>
>I can do all of the above things fine with MiNTNet, but trying to do them
>with STiK programs via GlueSTiK does not seem to work. I have not tried
>STiK itself.

That would be my first suggestion, if you can. That's the only sure way
to determine whether the problem is in the app or in GlueSTiK.

>Actually, the only problem I have found with the CAB-for-MiNTNet overlay is
>that the escape key has no effect on aborting it. This can be a real nuisance
>at times, and I was hoping that GlueSTiK with the CAB for STiK overlay
>would solve this.

That depends on where in the STiK/CAB.OVL/CAB chain the ESC handling
occurs. GlueSTiK doesn't do any ESC processing, because it can't,

really; if it did, typing ESC in any running program would stop a
download in progress, which would be disastrous if you were running,
say, vi or emacs in another window. [Hmm, I wonder if STiK has that
problem...]

-sbigham
--
Scott Bigham | The opinions expressed above are
dsb@cs.duke.edu | (c) 1996 Hacker Ltd. and cannot be
http://www.cs.duke.edu/~dsb/ | copied or distributed without a
= PGP spoken here = | Darn Good Reason(tm).

3888. Re: GDOS Font editor

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <50hg1f$hhs@freenet-news.carleton.ca>
Source record: 138729

Callum Lerwick (Callum.Lerwick@flight.org) writes:
> I am looking for a GDOS-bitmap font editor, so I can make my own fonts for
> AMCGDOS. I used to have one called "GEM Font Editor V1.1" I got from a PD
> library, but it got eaten in a disk crash...

I recommend FONTZ by Michtron (extinct, but still available second hand
occasionally). It allowed me to fathom the unfathommable GDOS, and design
one font, just before I switched to Calamus, and left GDOS fonts behind.
--
Songshop Musical Productions // Before the great awakening
Box 266, Shawville, Quebec // Comes the great asleepening.
J0X 2Y0 (819) 647-6022 //

3889. Re: PageStream Postcript to color Image??

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.841762679@gen-off-3>
Source record: 138730

guitarra@afn.org writes:

>Is there a program that will convert Postcrip files from PageStream
>to Image files in color?
Yes, and it's free! You need GhostScript. I have successfully used
this to preview PageStream PS files on screen and on a DeskJet printer.

The main tip to remember is that GhostScript, being free, does not come
with quality fonts. Therefore, you should embed the fonts in your PS
output from PageStream.
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

3890. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.841763183@gen-off-3>
Source record: 138731

johnmoon@connexus.apana.org.au (John Moon) writes:

>All you guys are squeaky clean? ....c'mon........
Yes, I am thankyou.

>i spose no-one tapes songs off cd's either....hmmmmmmmmm....
No, I don't.

Any more questions? Perhaps if you were a programmer and musician
you'd understand.
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

3891. Re: HD Driver & Iomega JAZ

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Dx5x8K.Ayq@tron.bwi.wec.com>
Source record: 138732

Ok, let me try to be more thorough than I have been (see if it helps out).

The Iomega JAZ 'leaflets' indicate this SCSI device to be smart when it comes to the termination power needs. In reality, the package comes with a somewhat specialized cable which is intended for 1 SCSI device and has a termination block at the end. Since I have not used that cable, but plugged this into a 4-bay unit (half empty now) I presume termination is not a problem. My actual SCSI path from my Falcon is first to the Syquest (in it's own case) id #0, then to the 4-bay case (JAZ #1 and Toshiba CDROM #2), then to an EPSON flatbed scanner #4.

The IDCHECK program app on the HDDriver disk shows all of these when run.

What concerns me is that the JAZ paperwork also has a comment that is has "auto termination". It goes on to say that the JAZ will sense its position in the SCSI chain and provide termination if it finds itself at the end of the line. I don't know if this is related here in my situation or not. But since this is a hardware issue, I thought I'd mention it here.

Someone else mentioned looking for a s/w utility called ICD2AHDI. I cannot locate that, if the reference was to find it on the HD Driver disk.

When I run the HDUTIL app, it doesn't appear to see the JAZ id. (Although it shows the #0 id -Syquest. Nothing further as I would have expected to see a list somewhat.)

At the moment, this is all I can tell you. Although I will get & try the latest HDRIVER demo (all by itslef) to see what that does. BTW, the version I have purchased is 5.12, JIC (just in case).

3892. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <555959392.20926.81.starship@3rdplanet.com>
Source record: 138733

rwithoff@winternet.com barked in COMP.SYS.ATARI.ST on 03 Sep 96:

r> Newsgroups: comp.sys.atari.st
r> From: rwithoff@winternet.com (Magic Marmot Studios)
r>
r> ... if you own Cubase 4.21 (the dongle version), and you have a cracked
r> version, then you can use the cracked version to your heart's content (as
r> long as backup copies are allowed by the software license agreement).

The making of backup copies is permitted by law, according to precedent in US court, at least; any software license which doesn't permit making "archival copies" is exceeding the software publisher's right to limit use ("fair use" includes the right to protect oneself from media failure).

Making backup copies is not illegal; distributing them to others who do not own a license to the software is, however.

r> As a result of this, if you distribute this software without a separate
r> agreement, you are guilty of theft and breach of contract. If you own
r> software which was obtained without the license, then you are guilty of
r> receiving stolen property and beng an accessory to theft.

And in many states of the US, if you discussed the subject beforehand, and planned to make the copies, it becomes conspiracy, a much more serious crime.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

3893. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Sep3.111106.1@cobra.uni.edu>
Source record: 138734
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <555895772.26103.99.starship@3rdplanet.com>, starship@3rdplanet.com (Rich Tietjens) writes:

> Actually, as "JEDI" you've been in my killfile for weeks simply because
> neither you nor sinclap make a lot of sense on most issues, and rather than
> clutter up my hard drive with your particular brand of venom, I choose to let
> your discussions remain invisible. "JEDI" is an alias that was used to post
> for a very long time without a valid email address, as you well know, making
> it impossible to respond in email when that was appropriate. I found it
> easier to avoid the temptation to followup with inappropriate comments when I
> didn't see postings by "JEDI" at all.

Are my eyes decieving me? A crack in the anti sinclap coalition? Don't let me stand in the way and interupt..

> As for standing up for someone's rights - you are conversing with someone who
> spent 23 years risking his tender pink body in the US Army so that young,
> unhousebroken puppies like yourself would be able to go to college without
> having to learn Russian or Chinese first. Strangely, I can't recall ever
> reading anything in the Constitution, nor in the Amendments to same, about
> "the right to steal the fruit of programmers' hard work and use it without
> paying for it." Perhaps you would care to enlighten the rest of us as to the
> exact location of that guarantee?

Typical cold war mentality to justify your 23 years on the gov't welfare dol...What a racket that you can retire after 20 years regardless of age to recieve a pension with free/subsidized medical care for life and as a nation we can't provide for our children. No sir, we would not need to learn Russian and Chinese unless you want to(my bro speakes the Chinese language). The whole cold war mentality was a farce....

GREETINGS..
|---|
| Peter Sinclair-Day POWERBOOK 520 |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"I'm a traditional Republican who believes that you ought to restrain spending if you're going to cut taxes. I don't think you can just cut taxes alone and get gain without pain...." -Bob Dole

3894. Re: Joystick

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <322c2869.1565708@news.airtime.co.uk>
Source record: 138735

On 02 Sep 96 20:39:36 , Callum.Lerwick@flight.org (Callum Lerwick)
wrote:

>> I need a new Joy stick for my ST. Where can I find a quaility joystick for
>> sale
SNIP
>Or find any Sega Genesis (Megadrive?) controller. Should work without

Yes I have used SEGA joypads no problem, but Mega Drive pads seem to
be different and don't seem to work, well not for me :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3895. Re: VIDI ST, how to access from software

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <322c2a22.2006567@news.airtime.co.uk>
Source record: 138736
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Tue, 03 Sep 96 16:09:14 MEZ, mbecroft@tos.ak.planet.gen.nz (Mario Becroft) wrote:

>I would like to write my own software for VIDI-ST, but I am unsure of how
>to read data from the VIDI cartridge.

>Hopefully someone has figured this out and may be able to help by explaining
>it to me.

There is an "Extension" (set of commands) you add on to STOS that allows you to use VIDIST, Never tried it myself and don't know which version it works with but it allows screen grabbing in various modes and a few other things, a few commands?

I can send you the extensions that are not written in STOS of course:), these can probably be decompiled?, plus the doc files that may give some author info,

Cant tell you mutch more as I have never used it, but have it in my extensions collection,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3896. Oasis 1.35 and Geneva

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: gary@imco.demon.co.uk
Message-ID: <841855136_OASIS_@imco.demon.co.uk>
Source record: 138737

Is Oasis 1.35 compatable with Geneva 1.02? I've just tried running the one with the other and found that I cannot highlight any text in the Oasis windows, this sort of renders Oasis a bit useless. Can this be fixed by fiddling with the flags or am I just wasting my time? Does anybody use Geneva with any success?

Ta, Gaz.

--

Gary Noack @ IMMORTAL COILS, Huntingdon, England.
WWW: http://www.imco.demon.co.uk/
e-mail to: gary@imco.demon.co.uk
phone : +44 (0)1480 497730 or +44 (0)1480 856745
fax : +44 (0)1480 856838

3897. Re: cab-receiving data

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <841833468_OASIS_@swampdog.demon.co.uk>
Source record: 138738

In article <50f7tr$1b5@preeda.internex.net.au>
jagger@connexus.apana.org.au (Brian Lang) said:-

> Any one else out there have this problem with www131. Stik connects
>fine, after selecting a url in cab it starts to receive data, the first
>few packets seem fine. Then cab displays a receiving data message and
>receives some data eg 1738bytes and stops, for quite a long time.(I've
>never waited for more than about 4mins), the only way I can find to get it
>moving is to hit escape, then it continues formatting text etc and needs
>to be tickled via the escape key again after receiving a small amount of
>data.
> Any ideas?????? B-(

Sounds like the jpeg problem. Does it go away with graphics off?
There's not a lot you can do about this atm, except hit escape.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3898. Re: SDUU 1.01 Update

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <841833564_OASIS_@swampdog.demon.co.uk>
Source record: 138739

In article <841762034_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>
>Minor update to SDUU on my pages below. It now responds to user
>interaction whilst processing rather than just sitting there ignoring
>you.

.. unlike the news server which would not let me connect last night
to say this is wrong! Not satisifed with saying in the docs I'd never
upgrade it then uploading 1.1, I proceeded to upload 1.2 so ...

Bit more than minor update to SDUU on my pages below. Blah - same as
above. Also, SDUU can be made to automatically invoke a Tos Zip and
Lzh dearchiver so one click on a folder full of uu-encoded files can
result in a folder full of subdirectories containing the original
packages.

agh - the kitten's got its head in my teacup _again_. It's going to be
one of those days!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3899. Re: Cab and wav/au ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <841833314_OASIS_@swampdog.demon.co.uk>
Source record: 138740

In article <Pine.A32.3.91.960902120228.17278B-100000@pallas.amp.uni-hannover.de>
Peter Rottengatter <perot@pallas.amp.uni-hannover.de> said:-

>On Fri, 30 Aug 1996, Rich Tietjens wrote:
>
>> In article <841520218_OASIS_@ping.be>,
>> Martin.Byttebier@ping.be (Martin Byttebier) wrote:
>> >
>> >
>> >I've found LPS124.LZH on
>> >ftp.uni-paderborn.de/pub/atari/sound/lps124.lzh
>>
>> Hmm, well, there's no such directory as "sound" today. I did find
>> something interesting in newitems, but it isn't LPS-anything.
>
>You obviously haven't tried 'archie -s lps123' ? It gave me
>ftp.uni-stuttgart.de/pub/systems/atari/audio/players. Just fetched
>it, but haven't tried to run it yet.

It works fine for me as a Cab external, except when I accidently set
more than one off then it complains with a text message. Possibly I
need parallel sound chips? ;-)

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3900. Re: cab-receiving data

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <50hoo8$jv@mn5.swip.net>
Source record: 138741

In article <50f7tr$1b5@preeda.internex.net.au>, jagger@connexus.apana.org.au says...

> Any one else out there have this problem with www131. Stik connects
>fine, after selecting a url in cab it starts to receive data, the first
>few packets seem fine. Then cab displays a receiving data message and
>receives some data eg 1738bytes and stops, for quite a long time.(I've
>never waited for more than about 4mins), the only way I can find to get it
>moving is to hit escape, then it continues formatting text etc and needs
>to be tickled via the escape key again after receiving a small amount of
>data.
> Any ideas?????? B-(

Its the well known JPEG bug, The CAB version included in WWW131 have
problems with some JPEG pictures. When it stops you have to press ESC to get
past that JPEG picture.. Its cured in later betaversions. And it will
be cured in the next release.

--

```
_________________________________________
____________/ http://www.geocities.com/Broadway/1353 \____________
/______ .___ . \
|( ST ) -kock@kockens.pp.se- // //| |
| |____| -kock@kockens.ct.se- || || | To boldly go |
|< oo > || || /\_ were no Atari |
| |\__/| WiZZard on -*-Kockens BBS-*- _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 |_/ |_| \_|/ |
\_______________ _______________/
\ http://home1.swipnet.se/~w-12411 /
---------------------------------
```

3901. Re: Joystick

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960903135046.23205B-100000@ns1.ptd.net>
Source record: 138742

On Tue, 3 Sep 1996, Tony Greenwood wrote:

> On 02 Sep 96 20:39:36 , Callum.Lerwick@flight.org (Callum Lerwick)
> wrote:
>
> >> I need a new Joy stick for my ST. Where can I find a quaility joystick for
> >> sale
> SNIP
> >Or find any Sega Genesis (Megadrive?) controller. Should work without
>
> Yes I have used SEGA joypads no problem, but Mega Drive pads seem to
> be different and don't seem to work, well not for me :)

If you mean the ones from the 8-bit Master System then they might work.
I tried the Genesis(Mega Drive) ones and the ST chokes on them because
the joystick port doesn't take to well to certain signels sent on the
pins made for paddles. Just who were the idiots who designed the ST
joystick ports? :)

Eric Noss
a.k.a
Mr. Maddog

3902. Re: America - The land of wussies.

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <841831214_OASIS_@jaubrey.demon.co.uk>
Source record: 138743
Cross-posted to: comp.sys.atari.st,alt.flame

In article <322b4cfb.14224278@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

>On Mon, 2 Sep 96 16:59:52 GMT, jaubrey@jaubrey.demon.co.uk (James
>Aubrey) wrote:
>
>>>> He has no point. See the .uk in his address? He's a Brit. Brits
>>>> don't have a point. Britain ceased to be relevant after World War
>>>> One. Bend over, Britannia.

I did NOT write the above, some irrate American did, god knows how it
got here, this is a thread from alt.flame.

> Why is this being posted in "comp.sys.atari.st", when posting this
>crap, please take our newsgroup out of your very large crossposting
>list,
>
> BTW I for one am English, Any idiot can be british,
>
> If you want to argue about this crap, then do it somewhere else,
>
> Funny how everyone is so "hard" when there so far away??
>

James

--

----
jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT

3903. Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18711_SSweet@mettav.demon.co.uk>
Source record: 138744

FROM: SSweet@mettav.demon.co.uk
SUBJ: Cracked Atari explained...

> I only asked as I've seen so much open discussion of PC and MAC stuff...
> also I'm still looking for help in finding a 'cracked' version of Cubase
> as my LEGALLY PAID FOR vrs crashes all the time (sometimes not clean
> booting at all) because the sodding dongle has worn...

So send it to the manufacturers and get it replaced legally.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3904. Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18712_SSweet@mettav.demon.co.uk>
Source record: 138745

FROM: SSweet@mettav.demon.co.uk
SUBJ: Cracked?

b>
b> Why the uproar over somebody's recent message asking for cracked
b> software? Seeing as Atari is virtually (if not literally) defunct and
b> that software support for the ST is non-existent,

Thats shite, there is actve support but its hanging on by the skin of its
teeth, and piracy does it no favours.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3905. Help! Hard Drive Error...

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18651_SSweet@mettav.demon.co.uk>
Source record: 138746

FROM: SSweet@mettav.demon.co.uk
SUBJ: Help! Hard Drive Error...

c> Then the boot-up continued and the desktop looked fine, and I found I
c> could read the files on drive J:

Copy all of the files on drive J: to a spare partition, re-partition drive J:
and save them all back gain.

Youve got a damaged sector it seems, and D-Edge is not able to make sense of
it, maybe you have an old copy of edge

c> I use HDDriver version 4

Well old, the newer version 5's have suport for different cluster sizes on
removable media drive's.

c> and have Boot Sectors and Root Sectors write protected. (Is that part of
c> the problem??)

Would only give errors when you atempted to write.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3906. Re: 42 BBS ??

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18652_SSweet@mettav.demon.co.uk>
Source record: 138747

FROM: SSweet@mettav.demon.co.uk
SUBJ: 42 BBS ??

p>> This is a slightlyy different matter but you may be able to help...
p>> I managed to connect OK the other night but apart from the inital
p>> logon screens everything was displayed on a single line so I ouldn't
p>> read anything! I tried Connect & Teddyterm and all emulations in each,
p>> what have I done wrong?

DC> Sounds like you need to experiment with the line end translations,
DC> perhaps you need to translate to CR+LF?

Dont some modems have a config option for convertion of certain characters,
maybe he' written crap to his NVRAM at some point.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

3907. Atarians: Assert your rights under the UCC!

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: "Guess Who?"
Message-ID: <50hic8$fu3@lex.zippo.com>
Source record: 138748
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

In article <555895772.26103.99.starship@3rdplanet.com>, starship@3rdplanet.com says...
>
>Rodentia@osu.edu [distortion deleted] in COMP.SYS.ATARI.ST on 02 Sep 96:
>
> R> Newsgroups: comp.sys.atari.st,comp.sys.atari.advocacy
> R> References: <960901094319_100550.3170_EHK85-1@CompuServe.COM>
> R> <555841262.41525.39.starship@3rdplanet.com>
> R> From: Rodentia@osu.edu (Rodentia)
> R>
> >> (2) Mark needs to learn a little bit about the law, how to inspire
> >> software
> R>
> R> You first. You have NO idea what you are talking about. NONE of you
> R> pundits do, despite your pomposity.
>
>Really? Somehow I fail to see how pomposity relates to knowing what
>constitutes theft and what does not. Let's try this: Assume I am running

The operative word here is LAW. You talk about law, not THEFT, nor even
morality. You know nothing of the LAW. Yet you like to preach about it.

As always, I encourage EVERYONE to look into this for themselves. I also
suggest reading up on the Uniform Commerical Code as it applies to consumer
protection and software. You may find recourse for your own software gripes.

>Ratsoft. Assume I have not bought it, but rather that I have cracked it.
Actually, cracking it usually implies that you bought it.
It had to come from somewhere. It did not just magically
appear on those disks...
>According to my definition, I have stolen it. According to yours, I'm "just
>trying it out" or some such mealy-mouthed phrase.

You are breaking copyright, that is ALL. You are not yet committing any
crime: not even a misdemeanor. Check out the law and caselaw for yourself.
Any videotape has the relevant parts of the USC in it's little 'notice'.

If you discover that the program is complete trash, then you have
saved yourself the trouble of dealing with merchants that have no repect
for you and will LIE to you to attempt to keep you from knowing about, or
exercising your consumer rights. I refer to the now common disclaimer in
software stores stating that they cannot take returns on opened software
because of copyright law. This is a rather bogus lie. I also encourage
EVERYONE here to debunk this one for themselves as well.

If you find it usable and merchantable and then not yet buy it, than
you have broken the limited conditions under which I stated that unlicenced
software use is ethical.

Your objection is a non-sequitor red herring.

> >> (3) Mark is a pirate and assumed that everyone else is too. In this
> >> case,
> >> he belongs back in the Mac and PC newsgroups where he claims he sees
> >> lots of open discussion of where to get stolen software. Or he can talk
> >> to "JEDI" (in email), the only known Atari user in my killfile (right up
> >> there with
> R>
> R> Yes, how DARE I stand up for the rights of someone for whom you
> R> believe deserves NO rights.
>
>Actually, as "JEDI" you've been in my killfile for weeks simply because
>neither you nor sinclap make a lot of sense on most issues, and rather than

Actually, we just usually break down into a mexican standoff wherein
I demand examples and he just evades me.

>clutter up my hard drive with your particular brand of venom, I choose to let
>your discussions remain invisible. "JEDI" is an alias that was used to post
>for a very long time without a valid email address, as you well know, making
>it impossible to respond in email when that was appropriate. I found it

It is NEVER appropriate. Unsolicited email is SPAM. I either ignore
it or post it back where it belongs.

>easier to avoid the temptation to followup with inappropriate comments when I
>didn't see postings by "JEDI" at all.
>
>As for standing up for someone's rights - you are conversing with someone who
>spent 23 years risking his tender pink body in the US Army so that young,
>unhousebroken puppies like yourself would be able to go to college without
>having to learn Russian or Chinese first. Strangely, I can't recall ever

Tee Posle Govno.

We don't need your brainwashed fascist asses to protect our liberties.
In fact, idiots like you threaten them. "...get back to the front..."

Merely being a mercenary is NOT standing up for ANYone's rights.

...and you are pompous. You assume much too much about me without
any reason. Then you use these assumptions to prop your own
miniscule ego up.

>reading anything in the Constitution, nor in the Amendments to same, about
>"the right to steal the fruit of programmers' hard work and use it without

As always, you 'moral' types need to LIE to make a point.
I never defended the pirate's right to pirate.
Since you admittedly never paid any attention to the post in

question, you have no real substantive things to say in the matter.

The man was accused of commerical copyright infringement. This is
distinct from 'normal piracy'. This distinction is made by both the
law and the pirates themselves.

If you stopped being pompous for a moment, and learned a little about
those you want to blindly lash out at, you might gain some real
understanding. You might actually come up with some decent arguements
too. Although, I'd imagine that you would consider that futile. ALL you
can do is blindly demonize. Like the original person I flamed, you seem
to think that one 'immoral' act implies them all.

Sorry: the universe isn't that simple. If you'd spent less time being
a Terminator for the state, you might be able to parse it [universe].

You can't stand the implication that there might be positive aspects
of the scum you like to rag on so much.

This subject is not as binary as you'd like to think it is.

>paying for it." Perhaps you would care to enlighten the rest of us as to the
>exact location of that guarantee?

As always, the only way that you can make a point is to LIE.
Peter Sinclair-Day lies less than you do. Next to you, he seems
positively sensible.

>
> R> Yes, how DARE I state the folly of copy protection that has never
> R> stopped any pirate I know of.
>
>Actually, that is probably quite a revealing remark to those who are aware of
>your history as a pirate. It's not inaccurate, of course - locks (and copy
>protection) only keep honest people honest, and in most cases, are easily

Keeping honest people honest? Now THAT's an OXYMORON!
IF you were so morally superior, you wouldn't need the help!

>foiled. In point of fact, I make a practice of making copies of
>copy-protected software - for myself; so I don't have to buy a new copy
>(which might be hard to find) when the original wears out, and for anyone who
>did buy the original, which /has/ worn out. That, however, isn't piracy -the
>law calls it "fair use" as you well know.

Actually, there are specific provisions in the law for that sort of
copying. However, for home users, such provisions are redundant until
such time as non-comercial copyright infringement even becomes a
misdemeanor.

You also neglected to mention that any Atari user who wants to
make archival backups of their copy protected disks must take
efforts to secure the software that does this. For the 'honest'
user, this requires extra monetary expenditures in order to

'fairly use' their software.

Since such software is commonly available to the point that
even an 'honest' user such as your self has access to it
(after forking over more money) then: my original point
still stands.

This is one aspect of Atari-dom which is yet another hurdle.
This is one aspect of Atari-dom that the 'others' don't have
to put up with.

Suggestion to the bloke from Hawaii: if you can't do sequencing
without dongles on the Atari: DUMP IT, if you can. Consumers
only hurt themselves whenever they tolerate that which they can
avoid somewhere else in the marketplace.

A suggestion to Peter: suggest an alternative to a Falcon+Cubase
for the Mac. Try to come up with a usable solution for the lowest
possible cost. Don't necessarily recommend the newest most expensive
hardware if the task can be done in a satisfactory manner on the cheap.

This is the domain of _Power without the Price_ afterall...

>
> R> Better that you hide your eyes, cover your ears and let the world
> R> pass you by...
>
>Perhaps. Or perhaps you are deliberately distorting my position so as to
>make yourself look (to the ignorant and naive) like an honest citizen.

What have I distorted? (patented VENOM)

On the other hand, I have pointed out your distortions.
That is what started this whole bit actually.

>
> >> - there's someone who openly espouses piracy. ...
> R>
> R> Under a very limited set of circumstances mind you. You conveniently
> R> neglect that part. You moralists seldom live up to your own piousness.
>
>I wouldn't call it "piousness," nor even "moralism," but slapping
>emotionally-charged labels on a position that one wishes to oppose is an
>excellent tactic - in politics and the courtroom. It isn't respected by

They are descriptive labels. They fit quite well, regardless
of any implications of bad rhetoric.

>/thinking/ people, however. You talk like a lawyer (that's intended as an
>insult) - willing to argue any position with equal venom, er, vigor, as long
>as there's a profit in it for you.

Your assertion is not consistent with the available evidence.

>
>You back-peddle very well, by the way. Anyone who came into this
>conversation late and was unaware that Deja News allows them to read the
>entire thread would think you were being unreasonably attacked.

Anyone with DejaNews could see that a pirate was accused
of activity that is not normally associated with pirates
solely because some SPA wannabe couldn't handle the possibility
of someone being a pirate and actually being a better software
customer [than an SPA wannabe].

If they would wish to discount my ideas solely becuase of
my political views, that is another matter.

Hopefully, they would be more honest to themselves and to others
about their biases.

Oxymoron of the week: Keeping Honest People Honest.

3908. Re: Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: JEDI
Message-ID: <50hokr$ibb@lex.zippo.com>
Source record: 138749

In article <50gter$hi@orm.southern.co.nz>, chriswil@southern.co.nz says...
>
>Daniel Pleet (bw343@FreeNet.Carleton.CA) wrote:
>:
>: Why the uproar over somebody's recent message asking for cracked software?
>: Seeing as Atari is virtually (if not literally) defunct and that software
>: support for the ST is non-existent, why should we care if somebody wants
>: to get software over the internet? I don't care enough about this issue
>: to start debating it, but keep in mind that software is impossible to find
>: in most cities.
>
>Because most of this software is still being sold commercially. Just
>because Atari have 'laid low' on the computer side of things doesn't mean
>that Atari users have stopped supporting their Atari computers, and there

Mind the phrasing: ...Atari USERS have stopped supporting...

Part of the benefit of a legitimate licence on your software
is the support of the demented hacker (or agents thereof) so
that you can take full advantage of it.

>IS software support for those who are dedicated. Cracking commercial

We shouldn't HAVE to be so dedicated in order to find support.

>software and then distributing it via the net or whatever is a crime, and

Depends on the country. It is a safe bet that you just assumed it
was illegal in Canada and never really checked.

>it is such criminal activities that may have attributed toward Atari's
>exit from the computer business...

Other markets survive despite rampant piracy. It is clear that
Atari never properly marketed it's machine in order for it to
gain some threshold necessary market. The C64 maintained BETTER
market viability well into the Amiga/ST era despite VERY RAMPANT
piracy. (ref. Stargoose Warrior, PC bargain bin re-release)

>
>Take heed all those who disagree, your activities are only helping to cut
>your own throats in the long run...

They only serve to make you invisible to the market and decrease
the effective size of it below its already rather pathetic peak
numbers...

3909. Re: Cracked Atari Stuff?

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: JEDI
Message-ID: <50hpvt$itc@lex.zippo.com>
Source record: 138750

In article <18648_SSweet@mettav.demon.co.uk>, SSweet@mettav.demon.co.uk says...
>
>FROM: SSweet@mettav.demon.co.uk
>SUBJ: Cracked Atari Stuff?
>
> > Does anyone know any sites containing Atari cracked software/codes
> > etc?
>
>
>
>Dont bother checking the guys that dont smile, they've all got the hump coz
>there platform no longer has software produced for it coz of the previously
>mentioned smilers actions in killing of software houses.

This, of course, assumes that those poor poor developers had any
market to begin with.

Your rant follows from the erroneous assumption that every copy of
every unlicenced program in existence automatically equates into a
lost sale.

Only when willing and able customers are detered from buying can it
realistically be said that software piracy indirectly damages
developers.

Atari thrived on the slogan: Power without the Price. NOONE should be
surprised that a band of cheapskates would NOT be eager to spend more
money (on software).

A Cheapskate Pirate that cannot pirate is not going to buy much more
than a Cheapskate Pirate than can. Buying will still be relatively
limited and 'your poor developer' will still get squeezed out of the
market.

Raw market figures for Atari are meaningless. They only tell you how
many people were willing to buy the hardware and give you no idea of
who was then willing to buy extra software.

The Raw figures painted a prettier picture of the atari market than was
there. Economics did the rest.

BTW - Bullfrog is doing fine...

>
>Ive got one cracked file you can have, its called TROJAN.APP, its for wiping
>things, like smiles off faces amongst its other wiping duties. 8~))
>

> Regards from STEve & his nice warm cosey PAK'd MegaSTE.

3910. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: JEDI
Message-ID: <50hqjb$j2p@lex.zippo.com>
Source record: 138751

In article <50flif$jng@news.chatlink.com>, stinformer@chatlink.com says...
>
>JEDI (JEDI@osu.edu) wrote:
>: In article <3228B62C.5655@intuit.com>,
> Mark Fassett <mark_fassett@intuit.com> wrote:
>
>: >JEDI wrote:
>: >> Fine, if you like dongles, like disks you cannot make
>archival backups of, and like packages you cannot install to a HD,
>then that is your sick twisted little business. So, to protest
>copy protection and 'being treated like a thief,' you're attempting to
>gather cracked versions of software, so now you ARE a thief.

No, you ARE libeling me.

>
>: And if I admit to such activity, that is ALL you can say about me. If
>you were to say anything else about me, I could sue you out of your shoes.
>yaada, yaada, etc.

I will address any points you may have when you are willing to state
them in a more conscise manner. Despite the comments of my detractors,
I do have a life.

3911. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: JEDI
Message-ID: <50hmv0$hkh@lex.zippo.com>
Source record: 138752

In article <50epdn$r2c@preeda.internex.net.au>, johnmoon@connexus.apana.org.au says...
>
>I'm not condoning or condemning anything here......but.........
>
>as it says in the good book..........
>
>let him who is without sin cast the first stone...........

I believe that there a a commandment covering slander. '-)

>
>All you guys are squeaky clean? ....c'mon........
>
>i spose no-one tapes songs off cd's either....hmmmmmmmmm....

I like your approach. However, copying audio materials for
personal use (ONLY) is quite legal.

Distribution, however, is still as it would be with
software: Legal and unethical.

>
>excuse my cynicism......:-)

3912. Pomposity III talks out of his ass again (flame)

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: "Guess Who?"
Message-ID: <50hjcs$g99@lex.zippo.com>
Source record: 138753
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

In article <555895772.26103.99.starship@3rdplanet.com>, starship@3rdplanet.com says...
>
>Rodentia@osu.edu barked in COMP.SYS.ATARI.ST on 02 Sep 96:
>
> R> Newsgroups: comp.sys.atari.st,comp.sys.atari.advocacy
> R> References: <960901094319_100550.3170_EHK85-1@CompuServe.COM>
> R> <555841262.41525.39.starship@3rdplanet.com>
> R> From: Rodentia@osu.edu (Rodentia)
[deletia]
>You call those who champion honesty "pompous," while maintaining multiple

You level false accusations at a man and then character assassinate
the one who dares stand up for him. You character assassinate the one
who dares complain about copy protection being inneffective against
all but legitimate customers. Yet, you presume to call this character
assasin and your cadre "champions of honesty"? THAT IS POMPOUS!
Websters could even use it as an example in their next edition!

>usernames (probably multiple accounts) at Ohio State University. Given your

I make no presumptions. My username is worthless as an email address
and I make no attempts to hide it.

I have only used multiple usernames to respond to YOU.
Another example of distortion.

>history, I wonder if you have even paid the low (partially-subsidized) fee
>for access to /one/ of those accounts, but that would be ad hominem, so let

It would not be character assassination in so much as it would be
yet another example of willfully misleading people. If people
wise up: they'll take your Mr. Honesty badge.

Those accounts are free.

One has to wonder if, based on these two glaring examples, you
are always talking out your ass...

>that go for the moment.
[deletia]

Oxymoron of the Week: Keeping Honest People Honest!

3913. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: JEDI
Message-ID: <50hmc9$hcc@lex.zippo.com>
Source record: 138754

In article <960901094319_100550.3170_EHK85-1@CompuServe.COM>, Mark says...
>
>Following my recent question and some replies...
>
>>>Does anyone know any sites containing Atari cracked software/codes etc?
>
>...
>
>>Are you really that anxious to get flamed, Mark? Asking Atari users for
>>illegal shit like this is a real good way to get flamed - also mailbombed,
>>and if enough people complain to compuserve about it, you could lose your
>>account. Is it really worth the money lost (you won't get a refund from
>>Compuserve) to save a couple of bucks by stealing software?
>
>>+-----------------------------------+--------------------------+
>>| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
>>| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
>>| STarship & Quark's Holosuites | +1-503-244-2870 |
>>+-----------------------------------+--------------------------+
>
>
>>You will get seriously flamed for this.
>
>>--
>>dave
>
>>==
> dave@mbha.demon.co.uk
>>==
>
>I only asked as I've seen so much open discussion of PC and MAC stuff... also
>I'm still looking for help in finding a 'cracked' version of Cubase as my
>LEGALLY PAID FOR vrs crashes all the time (sometimes not clean booting at all)
>because the sodding dongle has worn...

This is an interesting wrinkle. However, what was said above is true.
It seems that all that is left these days, in these parts are the
cheeleaders. All the rest have defected (apparently).

You'll still get flamed to cinders.

I originally thought that you were just trolling. Under that assumption,
I found it amusing that anyone took you seriously at all.

Perhaps they need to get out more.

>
>Also, I have software that *cannot* be backed up or hard disk installed and the
>software companies no longer support it. What happens when these items pass ther
>'clip' date or get inadvertently corrupted (as is easy on an ATARI with a wonky
>dongle still in situ!!!!!!!!!!!!!!!)
>
>Who's being ripped off here?
>
>Flame as much as you like - I have paid my money up front and thus a clear
>conscience :-)

3914. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <322C6E3E.623A@intuit.com>
Source record: 138755

JEDI wrote:
>
> We never even touched upon the ethics of software piracy.

I did. You didn't.

>
> We did touch upon the legal consequences of libel and slander as well
> as the hipocrisy about somone who acts anal wrt to the 'percieved' rules of
> copyright then neglectss the rules regarding libel and slander.

'Perceived' rules of copyright? How about actual rules of copyright?

Again, you need to go back to your textbook. You have NO understanding
of
the meaning of the words 'libel' and 'slander.'

> Your obsession with my real identity only justifies my use of an alias.
> It also shows that you've run out of any better ideas.

How silly. This is damn near the silliest thing I've heard in a while.
I have
NO interest in your identity. My point is, you should at least have the
guts
to use your own name when discussing issues like ethics.

> Never given was any justification for accusing that bloke of commercial
> software piracy. Not even a lame one was given.
>
> Never given was anything to support the contention that copy protection
> measures protect software publishers from unlicenced use.
>
> I am still awaiting some justification of your point of view. As of yet,
> all that the 'morally superior' side has provided is character assasination
> and louder and louder statements of their point of view.
>
> The ethics of software piracy has NOT been an issue in this
> sub-thread, despite your attempts to use it as a red herring.
>

Let's look at the score:

1. Someone looks to pick up a pirated version of currently commercially
available
software (Cubase Audio). You run to his defense, claiming that copy
protection
doesn't work, Atari is a dead platform, etc.

2. I, and others, point out that piracy is unethical and wrong, especially when the software is currently available commercially. (Steinberg, although claiming there will be no additional releases of CAF, just released version 2.06). It is pointed out that owning pirated software is illegal.

3. You accuse me of slander, threaten legal action, etc etc. I accuse you of cowardice and hiding behind a pseudonym.

Now, to continue. Yes, copy protection DOES protect software publishers from unlicensed use. Not all that often, true, and it's not very effective.. but it does occasionally work. I had a friend who wanted me to give him a copy of Cubase and the dongle, then write to Cubase for a new dongle. He offered to pay the dongle replacement cost and a premium to me. Although tempting, I found it to be not worth the hassle (as well as unethical). He then went out and bought a copy, although he had to scrimp and save to do it. If Cubase wasn't copy protected, I probably would have given him a copy to check out, and he wouldn't have bought a copy (he owns lots of pirated software, and, like you, has no problems with owning it).

So, on to my 'justification:' Piracy is illegal, copy protection clearly makes piracy more difficult for the casual user, and I never claimed it serves to stop piracy.

I say, let those who work to create a product earn money from the product.

3915. Re: Help-STick and MagiC Mac

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <841864454_OASIS_@swampdog.demon.co.uk>
Source record: 138756

In article <19960902161818277558@mutl-d12.bctel.net>
ryang@computerhelp.ca (Ryan Goolevitch) said:-

>Uh, this sounds a little silly to me! why would you want to run STiK on
>MagicMac in the first place when the REAL mac already has MUCH better
>internet support, is a lot easier to setup, and the programs work!?

I guess you don't go and out and buy MagicMac unless you want to run
atari programs and I suppose you wouldn't be wanting to run atari
programs if you really liked the Mac ones. I suppose the buzz of
making a sugestion to one of the authors and seeing it a reality the
next week isn't proper internet support. I reckon there's no excuse
for software running on an alien operating system, on an alien
machine, accessing alien hardware to be a little tricky to set up
either. [wry grin]

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3916. Re: tos 206

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <841865688_OASIS_@swampdog.demon.co.uk>
Source record: 138757

In article <322b78ee.25476721@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

>
> I recently asked in here, c.s.a.st for game tester/s for tos 206, I
>made a point of asking for uk residents for the hertz rate as it is
>different in other countries and may have a different effect,
>
> I got replies from all over the world, many from America who are now
>successfully testing the game (all looks well), I also had replies
>from other parts of the world,
>
> But not one single reply from the UK?

I'll give it a blast on MagiC if you want Tony. I might even be
persuaded to turn off multitasking as well. <G>

More seriously, I'm surprised what can be made to run!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

3917. NVDI print to IMG Help

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <93f_9609031527@flight.org>
Source record: 138758

> In all, I'm finding NVDI to be a badly implemented Kludge: cranky to set
> up, incompatable with fonts that SpeedoGdos was perfectly happy with, and
> unable to format documents for my printer properly. I am seriously
> considering going back to SpeedoGdos 5, and getting the screen acceleration
> from some other means, such as Warp 9 (Anyone know whether this will work
> properly on a TT?).

Well, there is a TT version, but I don't have a TT so I can't tell you
how well it works...

Since your using AES 4.1, I should warn you that I've had no luck getting
Warp 9 to work with AES 4.1, I've tried putting it before and after MiNT,
doesn't seem to do anything, and the config ACC says Warp9 is not installed.
If I run it from GEM.CNF, it says "load me from the auto folder". Anyone
know the trick?

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------------------- -//- ---------------------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3918. Re: Joystick

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50hqja$28s_006@jf.intel.com>
Source record: 138759

In article <Pine.SOL.3.91.960903135046.23205B-100000@ns1.ptd.net>,
"Mr. Maddog" <mrmaddog@prolog.net> wrote:
>
>Just who were the idiots who designed the ST
>joystick ports? :)

Same "idiots" who designed the Atari 2600 VCS paddle/joystick ports. You
/did/ notice the overall compatability, I assume.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3919. Re: I HAVE A MAC AND AN ATARI ST-- I WANT EMULATION

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <322b7ab0627223@sn.no>
Source record: 138802

On Mon 02-09-96 10:17, Fuzzy Wuzzy (nicolas@sover.net) wrote:

>I AM LOOKING FOR WAYS TO EMULATE THE ATARI ON MY MAC AND THE MAC ON MY ATARI
>YOUR HELP IS NEEDED
>-NIC

First of all- I think something's wrong with your caps-lock key; seriously though- you shouldn't use all capitals like that as it's considered "shouting" and rude on the Internet. Besides, we can still read lower case letters you see ;-)

But back to your original question- yes! An Atari ST can be emulated on the Mac using a program called "MagicMac". It installs a complete operating system on the Mac, where you can run most well-written Atari ST programs (and a lot faster than on the ST, with hires colour etc.)
If you're interested, check out Zan's MagicMac page (where you can also download a demo):

http://members.aol.com/zan660/mhome.htm

As for emulating the Mac on the ST- why would you do that?
Yes, that's also possible using additional hardware, but you can forget about running modern Mac packages on your ST- first of all because of the memory limit, secondly because of the speed. I'd suggest you keep your Mac programs on your Mac.
Hope this helps.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3920. Re: stupid I am !!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <322b7aae625d42@sn.no>
Source record: 138803

On Sun 01-09-96 21:03, K. Ellis (kellis@primenet.com) wrote:

>OK, Thanks I got it, Because of you. :))))
>Come in my home page to get the soft and other things...
>Thank you so much, I even included you Hallvard url launch link in my
>home page. Bye.

Glad to see it helped! :-)

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3921. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <50fthh$pas@scanner.worldgate.com>
Source record: 138804

Tony Greenwood (stosser@airtime.co.uk) wrote:
: On Sun, 1 Sep 96 00:08:15 -0500, hace@delphi.com wrote:

: I own a 2meg STe, I make ATARI programs (over 50 so far), E enhanced
: if possible,I do not own a falcon, so how can I program it?, Yet I
: still get software reviewed with "points" knocked off because of the
: above?, this has got to be stupid!,

: PS!!!! How many Falcon owners are programming for the ST range ???
: GOTCHA!!!

I do. I am in the process of writing Neuromancer for the Falcon, but that is the only program I'm writing that is Falcon only. (Even then, it may never come out as I'm going to send it to Interplay, who have the rights to it, at which point they may decide not to put it out.) Everything else that I have written will actually work on a 260 ST, with a single sided drive on either a colour monitor. The great thing about writing stuff for the ST range on a Falcon is the speed increase in compiling (especially since my Falcon is accelerated). Oh, and keep an eye out for Wolfenstein-3D for all Ataris. id released the source for it to anyone who wanted it, and I'm trying to finish this one up. (I might make a Falcon only version, but I'm not sure at this point)

Leslie

3922. tos 206

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <322b78ee.25476721@news.airtime.co.uk>
Source record: 138805

I recently asked in here, c.s.a.st for game tester/s for tos 206, I made a point of asking for uk residents for the hertz rate as it is different in other countries and may have a different effect,

I got replies from all over the world, many from America who are now successfully testing the game (all looks well), I also had replies from other parts of the world,

But not one single reply from the UK?

The game would seem to have survived all the testing on various tos versions, It is a shame I could not test it in the UK though :((, the game is now having the finishing artwork added prior to imminent release,

Coming soon HEARTLAND.....For ALL ATARI STs....FREEWARE
Fast 8 way scrolling, Largest game map ever on an ST,
Animated backgrounds, Enhanced sound on STe models,

!ynoT.................STOSSER Software......

3923. Atari music(midi) on the www?

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <Dx4svE.BJ5@freenet.victoria.bc.ca>
Source record: 138806

Hi
I'm in the process of creating music on my 1040ste and would like to get
a web page started where I can feature my compositions.The musical part
I understand but the www is still a bit unclear to me.Can I have a web
page that will play the music when someone visits my site or do I have it
saved as a ??? file? Can my Atari be used for this?
If anyone is interested enough in giving me this and other info,I
would really appreciate it..Thanks...Ron L

3924. Re: stupid I am !!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <50fu24$pas@scanner.worldgate.com>
Source record: 138807

K. Ellis (kellis@primenet.com) wrote:
: Hi, I recently downloaded from I don't remember where a very very nice
: graphic program. The name is escape5 or something. I think the author
: come from Dresden, Germany.
: The program is new and full working version. This prg works only on
: falcon, and uses true colors mode. I would like to know the address
: because I want to make a link from my homepage. If no one knows about
: it, I think i'll have to zip it and put it directly in my page without
: a link, but it bothers me because of the room, I don't have that much
: room in my account. Bye.

The name is EscapePaint. As for where it can be gotten from, I'm not sure, as I have never been able to download it with any success. (Oh hey, anyobne who uploads Atari files, please don't make it a .TOS file, as they seem to corrupt more easily.

Leslie

3925. Alternate Reality: The City on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: mstclair@iglou1.iglou.com
Message-ID: <Dx4rDw.77q@iglou.com>
Source record: 138808

Anyone get this working? It starts to work on my Falcon, then requests that disk #1 be inserted (and, of course, it already is). I saw on a compatibility FAQ where some folks claimed to have gotten it working, while others said they had failed.

I'm wondering if some sort of copy protection is being triggered.

I've tried FalconSX and VCB ST emulators, no help.

--
Mike St. Clairmstclair@iglou.com***irc:SaintMick***

3926. For Sale ATARI 520 ST

Newsgroup: comp.sys.atari.st
Date: 1996-09-03 00:00:00 UTC
From: rayalp@ix.netcom.com
Message-ID: <50g50u$ckk@dfw-ixnews2.ix.netcom.com>
Source record: 138809

If you are interested in subject matter, I have one here is a
short list:

520ST
2.5 meh memory
2 monitors (B&W/Color)
2 disk drives
Ton of software (games to serious, compilers etc.
Lots of other hardware, sound digitizer, video digitizer, scanner,
etc)
2 Joysticks
Deluxe monitor switch
Books, magazines and more...

Again, if interested I can forward you exact inventory for the system

Sincerely,
Reha Ayalp
rayalp@ix.netcom.com

3927. Re: Shell Web Browser?

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50k8cv$1r4_002@jf.intel.com>
Source record: 138560

In article <macdonald.508.000E4BF3@cfcsc.dnd.ca>,
macdonald@cfcsc.dnd.ca (Ken Macdonald) wrote:
>
>In article <5050jl$2n0_001@jf.intel.com>
RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens) writes:
>>In article <504kle$pai@news1.io.org>, fl@io.org (Frank Lockwood) wrote:
>>>... so far, Bill Gates has decided to ignore us...
>>For which we should all give thanks and sacrifice small, furry creatures.
>OK
>but what if you're a vegan?

Hmmm... Sacrifice small, furry loaves of bread?

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3928. Re: Speeding up a STE

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <322DF20E.45E4@worldnet.att.net>
Source record: 138561

Davy Mitchell wrote:
>
> Hi all,
>
> I am running a 4 meg STE and am thinking of attempting to speed it up. These
> days it is used mostly for text editing and C++. Particulary I want to
> improve the screen display speed.
>
> Any suggestions??
>
> Davy

Well, the quickest way to get a faster screen update is the latest version of NVDI, and you get SpeedoGDOS support to boot. As far as hardware accelerators go, I was really happy with the 16 MHz Adspeed STe I had in my STe, made it easily as fast as a Mega STe. Try ICD and see if they still have any, they should be less than $200 US. A T25 would be nice, but AFAIK the PLCC adaptor costs a lot, _if_ you can find one.

Dan

3929. Re: Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <322dc968.21227332@news.airtime.co.uk>
Source record: 138562

On Wed, 04 Sep 96 13:44:50 GMT, *RichardX_Tietjens@ccm.jf.intel.com*
(Emporer Pomposity III) wrote:

>> Anyone ever heard of Public Domain...Freeware? Just because something
>>has to be paid for, Shareware or whatever, does not make it good,
>>
>> Programming on the ATARI in the current climate should be a hobby,a
>>labor of love:) not a money spinning venture, IMHO
>>
>> Yes there is plenty of great Free software out there for the ATARI,
>
>Of course there is, Tony, but that's not what we're wrangling about. I
>don't see how one /can/ pirate freeware - after all, there's no one asking
>for payment, and the author usually /begs/ the user to distribute it as far
>and wide as possible.

(1) I was trying to be witty, (a sense of humour is a must), I am not
that stupid you know, I know you cannot pirate freeware, thats why I
wrote it, I did not really need that pointing out?, lets have a bit of
smiles around here, no one is going to change anyones minds on this
subject, although I agree totally with your point of view on the
matter of piracy,

(2) The thread started with someone asking where they could find
cracked software, with me saying there is freeware just as good out
there I then put it to you that I am actualy on topic, I do not
believe as the subject line has stayed the same that I have wrote
anything off the subject,

(3) I make FREEWARE programs, so it was also a sort of advertisment?
for a source of equaly good software,(with some obvious ecceptions)

(4) I wanted to add my views to the "debate" and they are my views?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3930. Falcon WING Memory type?

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: Pekka Saarinen <Pekka@studio.pp.sci.fi>
Message-ID: <01bb9a89$a74c1980$3b54d7c2@contacts>
Source record: 138563

I know this is an old song, but here it is again:

What kind of memory chips go to Falcon Wing SIMM expander? I have the impression that only 70 or 80 ns. 36-pin 9-chip SIMMs will do, but as they are ridiculously expensive compared to standard SIMMs, there must be some other solution also, it there?

Also does anyone sell Falcon SIMM cards (empty) for 72-pin 70ns 16Mb SIMM?

Cheers to all Atari users from an old fox, who still hasn't got the guts to sell the old bird, even that it's now without memory, and Turtle Beach Pinnacle & Spdif is arriving soon... :-)

Best Regards,

---- Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)
---
http://www.sci.fi/~contacts/ http://www.yle.fi/ylenykko/rso/index.html
---

3931. Re: 1st Word Plus files on a PC

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: Sam <sramirez@best.com>
Message-ID: <322DFCE3.663A@best.com>
Source record: 138564

Alistair Potter wrote:
>
> In article <322BDFA3.2920@physik.uni-wuerzburg.de>
> Thomas Schuhmann <schuhman@physik.uni-wuerzburg.de> said:-
>
> >Hello,
> >
> >is it possibble to convert 1st Word Plus files in a format which can be
> >read on an IBM-PC ?????????
> >
> >please tell me.....!!!
> >
> Hi,
>
> I'm sure I saw a 1st Word to Word Perfect / vice-versa utility in
> HENSA's `top-fifty' list a couple of weeks ago.
>
> ftp micros.hensa.ac.uk
>
> <micros/atari/tos> is the directory path, I think...
>
> Cheers.
>
> Ali.
> __
> ali@land.demon.co.uk Edinburgh, Scotland
> ---
> Once you have flown, you will walk the earth with your eyes turned
> skyward; for there you have been, there you long to return. -Da Vinci
>
>
>
Humm...

I recall many years ago that GST Holdings was releasing 1st Word for Windows. I evern recall seeing an ad in.... PC Computing (then known as PC magazine?). I could be wrong but if you could get a hold of this it could address your question. Oh well, I thing others will point you to utilities to convert from one format to another.

Later,
Sam

3932. Re: hardware refrence??

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <322DF0EC.2FB@worldnet.att.net>
Source record: 138565

Gerry O'Rourke wrote:
>
> In article <322CBFC4.5625@worldnet.att.net>, Hueiming Chow
> <h.chow@worldnet.att.net> wrote:
>
> > I would like to know if the atari st hardware refrence can be purchased
> > does it exits?? I would also like it in e-text if i can't buy the
> > refrence manual
>
> The field service manual is quite informative, it explains the hardware &
> includes circuit diagrams. Not sure where this can be purchased now.
>

Hueiming,

Call directory assistance for San Jose, CA. Best Electronics should have the manuals you need. Brad Kota is the owner and the guy who knows the most. The best time to get him is after 1 or 2 p.m. Pacific time.

Dan

3933. Re: Newsgroups

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: szhays@dale.ucdavis.edu
Message-ID: <50l2vf$3l3@mark.ucdavis.edu>
Source record: 138566

Rich Tietjens (*RichardX_Tietjens@ccm.jf.intel.com*) wrote:
: wants an uncompressed LSIP conection. I have SLIP, CSLIP, and PPP
: available on my account, and have no problem using any of them (SLIP with
: STiK, PPP with NOS, and PPP and CSLIP with Trumpet Winsock). I did have to

I too had no problem changing from SLIP to CSLIP under STiK. My provider automatically shifted to CSLIP just fine, and I had been using SLIP for months before that without problems. I made no changes to the dial-up script. It does not _have_ to be a hard coded SLIP connection to work (although, apparently in the case of at least one user this compression detection was a problem -- I would still be interested in finding out it the ISP had something set up wrong... does he have any other uncompressed SLIP users?).

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3934. Re: Atarians: Assert your rights under the UCC!

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <322DF4BE.20CF@worldnet.att.net>
Source record: 138567
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

Okay, Rich (nudge, nudge, wink, wink).

I'm not 100% sure what's going on here, but I've never seen Rich mask a post, and the address in this message (which I can't get the source of through Netscape, because I haven't learned enough to unhack posts) is _not_ the same one Rich normally uses. Grow up people, get a life, and quit wasting bandwidth on morons. Do _not_ reply! And will someone get this guy's account revoked if he's really faking his identity?

BTW, how do you set up a killfile on Netscape? I'm tired of manually marked posts from idiots as read.

Dan

3935. Re: RFI: Replacement for Atari Cubase Dongle-ware?

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <322dcf89.22796310@news.airtime.co.uk>
Source record: 138568
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

On 4 Sep 1996 14:03:25 GMT, jnorton@nilenet.com (John Norton) wrote:

>JEDI wrote:
>: This is a request for information. I am curious how one would
>: go about replacing an Atari Falcon & Cubase sequencing setup.

>Switch to another platform. Start participating in the various Usenet
>newsgroups that pertain to that platform. You will be surprised how
>helpful they will be in getting you set up with the software and

Hmmm, I recently got a copy of Power Basic for my PC, I lurked in
comp.language.basic.misc for a while, well a week or two, took and
read about a thousand posts, including the faq,
I then asked a perfectly valid BASIC programming question, I got one
response, a most insulting mail stating that if i could not be botherd
to spell correctly or use a spell checker, then why should anyone else
bother to help me?, (my post was simple and understandable, but yes
spelt badley)
From my short sharp experience, I would say that the ONLY friendly
and helpfull platform that does not expect x amount of dollars for
helping is ATARI, I found that it is not just a tale spread by
ATARIans, we really are the most helpfull :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

3936. Re: FSERIAL.CPX Location?

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <322e059c101db0@sn.no>
Source record: 138569

On Wed 04-09-96 00:47, Dan Phillips (xiting@worldnet.att.net) wrote:

>Someone made a reference to the existance of this .CPX recently, and I'll
>be darned if I can find it again. I looked all around and couldn't find
>it. Does anyone know where I can get it? (I already tried Hallvard's
>search engine, to no avail.)

Hiya!
I guess I missed that one :-(
But I had a look at my harddisk on my STe and found it there.
"Fserial 0.96b". Pehaps there's a newer version though (with English docs,
because this one had just the German ones).
Anyway, the CPX is there (version 1.0).
How come you need just the CPX, as it was obvioulsy included in the
package?
Want me to send it to you, or upload it to the site? (I'm not sure if I
should include the whole package or just the CPX)- any comments?

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3937. Re: IDE HardDisk on a ST ??? Please help !

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <322e059c1031f1@sn.no>
Source record: 138570

On Tue 03-09-96 18:09, Ken Macdonald (macdonald@cfcsc.dnd.ca) wrote:

>In article <5076js$kmk@gaia.eurobretagne.fr> dube0866@eurobretagne.fr (Nicolas Dubee)
writes:
>>hello !
>>I have a 170 mb ide (AT) hard drive. I'd like to connect it to my favorite
>>ST (an oldie 520 stf,, 1mb Ram). Is it possible ? If so, how do i do this ?
>>Can i build a kind of converter or something like thing ?
>>please contact me at: dube0866@eurobretagne.fr
>>Thanks in advance !
>>Nicolas Dubee

>you might want to contact:
>Gellermann & Fellmuth
>Jens_Fellmuth@b.maus.de.
>apparently they make an IDE interface.
>Je pense qu'il sont chere.
>later.plus tard

I tried to contact these in the past- several times with no reply, so if
you get any response, please do tell us, or mail me.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3938. Re: CPX Screen Saver for XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <322e059e104312@sn.no>
Source record: 138571

On Wed 04-09-96 12:32, Other World (slider@bertste.demon.co.uk) wrote:

>Could any one tell me where I might get a copy of the CPX Screen Saver for
>XCONTROL?
>
>I would like to try this as some of the screen savers I have tried tend to
>interfere with other programs or they talke up too much memory.
>
>Glad for any advise on where I might get a copy from.

You can find both the AUTO program and the associated CPX module by
downloading:

ftp://ftp.sn.no/user/hallvart/atari/maccel33.zip (13 Kbytes)

As for the interfering with other programs- I know what you mean, and
that's why I switched over to this simple screensaver. And an added bonus
is that it doesn't blacken the screen but inverts it (changes from black to
white and vice versa) so you'll be able to see what's on the screen even if
the saver kicks in!

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3939. Re: Speeding up a STE

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50khuu$30g_001@jf.intel.com>
Source record: 138572

In article <50hfqa$fne@dux.dundee.ac.uk>,
dmitchel@mcs.dundee.ac.uk (Davy Mitchell) wrote:
>
>Hi all,
>
>I am running a 4 meg STE and am thinking of attempting to speed it up.
>These days it is used mostly for text editing and C++. Particulary I want
>to improve the screen display speed.

NVDI will speed up screen display, and add GDOS capability as well. The latest NVDI even supports TrueType fonts, of which literally thousands are readily available (I have a CD with over 700 fonts on it that cost about US$5, IIRC).

If you want everything, including the disply, sped up, a CPU accelerator will be in order - it will be more expensive and harder to install, however, since it usually involdes desoldering the 68000 CPU chip.

You should be able to find a suitable vendor for either or both at my bookmarks page (see .sig beow).

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3940. Re: Newsgroups

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50khuv$30g_002@jf.intel.com>
Source record: 138573

In article <50hgn1$qvk@trotsky.cig.mot.com>,
whitema@vance.cig.mot.com (Michael A. White) wrote:
>>Paul Muehlbauer wrote:
>>>
>>> Ok, it looks like the BBS I'm using is going to cut it's Internet
>>> connection. So, after hemming & hawing about it, it's time for me to
>>> get a real Internet account!
>
>... get MintNet up and running. STiK doesn't work well unless your
>provider has hard-coded your account to SLIP. My provider detects whether
>you're using SLIP or CSLIP, and adjusts accordingly. Unfortunately, STiK
>is giving it a false impression. And I didn't know this 'til I paid my
>yearly fee.

If I understand you correctly, you ISP's software fails to detect that STiK wants an uncompressed LSIP conection. I have SLIP, CSLIP, and PPP available on my account, and have no problem using any of them (SLIP with STiK, PPP with NOS, and PPP and CSLIP with Trumpet Winsock). I did have to ask my ISP to set up for uncompressed SLIP, but when using Trumpet with CSLIP, his software adjusts accordingly. It would therefor appear that the problem is specific to your provider, not to STiK.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3941. Re: Iraqi No Fly Zone

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: dai@jaubrey.demon.co.uk
Message-ID: <841958696_OASIS_@jaubrey.demon.co.uk>
Source record: 138574
Cross-posted to: alt.nuke.the.usa,alt.flame,alt.nuke.the.USA,aus.flame,no.alt.flame,alt.nuke.europe,comp.sys.atari.st,alt.war,soc.culture.usa,alt.politics.usa.misc,alt.lies

In article <841917914_OASIS_@jaubrey.demon.co.uk>
dai@jaubrey.demon.co.uk (Dai Mercy) said:-

The American Defence Secretary was reported as saying that the USA
will shoot down any plane infringing the new no-fly zone.

Could you make sure you shoot down a french one this time, not
another one of ours......

--

---

dai@jaubrey.demon.co.uk
****
*not neccessarily stoned, but beautiful***Jimi Hendrix*
****

3942. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <Dx8B48.35q@iglou.com>
Source record: 138575

Dan Phillips (xiting@worldnet.att.net) wrote:

: Now if we can get them to release the code for Doom, then get it to
: link to PCs...

If you get on the ID web page, you'll find they released the sources for
Wolfenstein 3D. I picked it up, but haven't looked at it yet.

I need a place to post my Transcendence BBS Top Ten program, if not here.
Suggestions, please.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

The CDA was dishonorable. It was an honorable warrior who struck it down.
- Worf

3943. FOR SALE: 520ST, Older ST Games

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: rmgreen@ionline.net
Message-ID: <50krm4$3tk@server2.netrics.com>
Source record: 138576

Dear 'Net Atarians;

I have the following items for sale. Please note that prices do *not*
include the cost of mailing/shipping (your choice); once I find out where
you live, I will inform you as to the extra cost.
The items are as follows:

Atari 520STFM, currently 0.5M, TOS 1.4, double-sided DD drive $60

Ultima V (Warriors of Destiny) $10
Balance of Power, 1st edition $ 7
Autoduel $ 5
The Bard's Tale $ 5
Roadwar 2000 (SSI) $ 5
Phantasie (SSI) - not the whole trilogy, just Phantasie I $ 5

ENTIRE PACKAGE DEAL: $85.00

The computer comes with Atari mouse and original packaging/padding.
All games are in their original boxes, with full maps/manuals/supplemental
materials - right down to the miniature toolkit sold with Autoduel. All
games listed above are for the Atari ST.

Interested parties may respond to rmgreen@iop100.ionline.net or
rmgreen@ionline.net (whichever works best from your site).

Thanks very much.

- Ronald M. Green -

--
"A collection of facts is no more an education than a pile of bricks is
a house."
"If not now, when? If not me, who?" - Just two thoughts... -

3944. Re: Oasis 1.35 and Geneva

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <841952756_OASIS_@tripnet.se>
Source record: 138577

In article <841855136_OASIS_@imco.demon.co.uk>
gary@imco.demon.co.uk (Gary Noack) said:-

>Is Oasis 1.35 compatable with Geneva 1.02? I've just tried running the
>one with the other and found that I cannot highlight any text in the
>Oasis windows, this sort of renders Oasis a bit useless. Can this be
>fixed by fiddling with the flags or am I just wasting my time? Does
>anybody use Geneva with any success?

Oasis 1.35 relies on a undocumented (?) feature in GEM that makes it
possible to react on both mousebuttons. This is not implemented in
Geneva 1.02.

I'm using Oasis right now under Geneva 1.04 in singletask mode without
any problems.

Why are you still using 1.02? Upgrades to 1.03 and 1.04 can be
downloaded for free from Dan Wilga's homepage.

--

Kenneth Medin kennethm@tripnet.se

3945. Re: CPX Screen Saver for XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: "Joe M. Villarreal" <villarreal@delphi.com>
Message-ID: <x7FRCLt.villarreal@delphi.com>
Source record: 138578

Other World <slider@bertste.demon.co.uk> writes:

>Could any one tell me where I might get a copy of the CPX Screen Saver for
>XCONTROL?

SILKMOUSE contains a screen saver. This is a very handy program that
has the best response for the mouse on any screen resolution. The CPX has
a built-in screen saver as well as other options. It is available at the
Atari Archives at the University of Michigan site.

3946. Re: The Feeding Frenzy Continues

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <322E21F7.5776@intuit.com>
Source record: 138579

JEDI wrote:

>
> As I stated before: people like you, taking the crap, is why Atarians
> in general still have to put up with the crap and
> NO ONE else does.
>
> THAT is the reality.
> Enjoy the platform YOU helped destroy.

Let's see. For the moron formerly known as JEDI, here is a short list
of programs that I know are currently copy protected on platforms
other than the Atari:

-Cubase (mac and PC)
-3D studio (dongle, parallel port, PC)
-Pro Tools (mac)
-Waves plug-ins (Mac, dongle) The most popular manufacterer of
Digidesign TDM and SD2 plug ins
-Macromedia's DECK 2 (Mac)
-Sound Forge
-Wave Lab
-Emagic Logic

Please join in, everyone, if you know of more..

Let's read JEDI's quote again, shall we?

> is why Atarians
> in general still have to put up with the crap and
> NO ONE else does.

That's a lot of 'no one's!' Only some of the most popular
multimedia development tools that exist, that's all.

>

3947. Re: The Feeding Frenzy Continues [flame]

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <322E1F70.71DC@intuit.com>
Source record: 138580

JEDI wrote:

> Your insistence upon knowing my real identity would be
> rather incriminating in this respect, however.

You are the most paranoid individual I've ever been in contact with via the net. Yea, I'm really out to get ya, ain't I? Besides, I know who you really are now... :)

> You are making my point for me. I sheild myself from illegal
> retribution as I have not yet done anything that would allow
> for legal forms of retribution.

Actually, it's a matter of what many people consider netiquette. I would not hesitate to say anything to you in person that I've posted on this BB. Since you hide behind a pseudonym, you don't have the courage of your convictions to stand on.

> So what? I prevent illegal action from being performed upon
> my person.

Don't be so presumptious. As if anyone CARED enough about you to perform 'illegal action.' If you posted comments that you would stand behind, that's one thing. If you post comments that you cannot stand behind, that's cowardice. No one is going to come through the phone line and 'perform an illegal action.' Paranoia..

> Well, considering that, in my own personal experience, the
> only sorts of online creatures obsessed with real identities
> are those that would do people harm: it wasn't such a bold
> statement.

Oh? You've never met someone you liked who asked for your real name?

Again, you make excuses for yourself. You're hiding behind a pseudonym because you don't stand behind your statements.

> Read some history, old man.
> Some progesterone might be in order as well.

Again, the picture that you have of me couldn't be further from the truth. Have I ever threatened you? No. All I'm asking is that you stand behind your words, not hide behind a pseudonym. What you don't seem to understand is many people on the net do what you do so they can be irresponsible in their conduct. I believe people would be more responsible if they used their real names. It's a matter of taking responsibility for your own

actions.

Again, it's cowardly to not stand behind your words.

> >Child, I believed it was you, but if I'm incorrect, I retract the
> >allegation. It's not worth my time to reread your posts.
>
> Lame, lame, lame...

OK, if it's 'lame,' next time I won't retract the allegation! You
cannot even accept a retraction.

> Odd that that would get
> around and NOT Cubase.

Strange that you haven't heard of it, given your history. :)

I've seen people write about cracked Cubase copies for years.

> >You are displaying your ignorance of other platforms. Your comments
> >might be true of the PC, but Pro Tools, Waves and others plugins,
> >Cubase and other sequencers, etc., still have copy protection. 3D
> >Studio still requires a parallel port dongle on the PC.
>
> And is 3D studio the ONLY software in it's class?

Not anymore, dude! There's PLENTY of competition out there now!

What about the rest of the programs I mentioned?

> >You seem to have a very large knowledge of ways to get around
> >copy protection.. hmmm...
>
> So does 'Rich'. Are you going to accuse him of piracy next?

Nah.. it's much more fun to accuse you. Rich uses his real name.

> >I don't think anyone believes it saves tons of sales. I think it might
> >help incrementally. That's good enough for Atari programmers who don't
> >exactly move Win95 numbers.
>
> Ouch! So your saying that those single digit piracy prevention
> numbers represent a double digit share of the market? OUCH!

You are an idiot. I didn't say anything of the sort. Re-read my
post above again.

> >> This is a nice, self-serving statement, but it does nothing to
> >> address my points.
> >
> >It's not self-serving, asshole. I'm not a programmer! I'm a musician.
>
> Yes it is. Your thinking is much too limited.

OK.. if you're thinking is so much more advanced then mine, put up or shut up. How is it self-serving of me to believe that programmers should get paid for their work, when I'm NOT a programmer?

Conversly, if I were self serving like you, I'd believe that I DESERVE to get the programs for free. That's self-serving. I'd love to have Logic Audio Falcon to go with Cubase. I'd love to have a universal patch editor/librarian. If I were 'self-serving,' I'd post messages to try and obtain cracked copies.

The only way it might be remotely self-serving is because I believe programmers who are adequately compensated will continue to support the platform and create greater and better software.

3948. MagiC Disaster

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: bowyerp@cuug.ab.ca
Message-ID: <50lhr4$4iv@dec.cuug.ab.ca>
Source record: 138581

Help! I just tried to install MagiC 4 on my STE (4 MB), and when
I went to reboot, all the computer would do was show black bars on the
screen, and eventually bomb out. What do I do to get MagiC running
properly? Can anyone help? I suppose this question has been asked a
thousand times before, and if so, I apologize, but I am really desperate.
: (

Thanks.

PamB

3949. Re: Atarians: Assert your rights under the UCC! [monster]

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: JEDI
Message-ID: <50kh77$25u@lex.zippo.com>
Source record: 138582

In article <555990773.41488.64.starship@3rdplanet.com>, starship@3rdplanet.com says...
>
><RFC Invalid> barked in COMP.SYS.ATARI.ST on 03 Sep 96:
>
> I> Newsgroups: comp.sys.atari.advocacy,comp.sys.atari.st
> I> References: <960901094319_100550.3170_EHK85-1@CompuServe.COM>
> I> <555895772.26103.99.starship@3rdplanet.com>
> I> From: Guess Who?
[deletia]
>Perhaps I am pompous. I'm admittedly even a little arrogant. I have years
>of accomplishments that I can point to (which don't involve borrowing a
>floppy from a friend and making an unlicensed copy of it), so perhaps I have

Guilt by association is not acceptable. Neither is implied slander.

>some small reason to feel a sense of pride in what I have done.
>
> >> reading anything in the Constitution, nor in the Amendments to same,
> >> about "the right to steal the fruit of programmers' hard work and use it
> >> without
> I>
> I> As always, you 'moral' types need to LIE to make a point.
> I> I never defended the pirate's right to pirate.
>
>I disagree. You must have a very short memory. Or perhaps we interpret what
>you have said differently. Are you now saying that piracy is unethical?

I said it was ethical under a specific set of circumstances.
The pirate I defended did not meet those critera and I said so.

In the other instance, I was objecting to the false accusation,
of a significantly different crime than it would be stated he
is guilty of, of another pirate.

In one instance, I retracted.
In the other instance, defense of piracy was never there.
I wouldn't be surprised if it was merely percieved, however.

One crime never implies another.
Guilt by association is unacceptable.

And you did LIE to make a point.

> I> The man was accused of commerical copyright infringement. This is
> I> distinct from 'normal piracy'. This distinction is made by both the
> I> law and the pirates themselves.
>

>Define 'normal piracy,' then, if you will. I don't believe there /is/ a
>legal definition of 'normal piracy.' And, the man was not /accused/ of
>criminal copyright infringement; it was stated that he /might/ be a pirate,
>along with 2 other explicit possible explanations. /You/ seized on the
>piracy issue (as you do on a regular basis, EVERY time the subject comes up.)

Claes stated that the only reason he was capable of buying software was
that he was selling copies of it.

I stated in my reply that this deviated from 'normal' non-commercial
piracy. This distinction is made by both the law and the pirates
themselves.

Apparently, the distinction escapes you.

It was explicitly stated that the user was a pirate and a good customer
as well.

Claes, apparently, couldn't handle this.

> At this point, poor Mark probably wonders himself what he actually said; I
>can reprint it here, if necessary, but the gist of it was that he wanted to
>knwo where to find "cracked Atari software." He neglected to state in his
>first message that he owned a licensed Cubase copy and wanted a dongle-free
>version. I and others took offense when he posted private email in public
>(non-flaming, email, I might add - you can't obfusticate this issue). ONLY
>after it was said that asking for cracked software was asking for flames, did
>he clarify (or backpedal - it's a POV issue, after all).

This is ancient history and the WRONG pirate.
>
> I> If you stopped being pompous for a moment, and learned a little about
> I> those you want to blindly lash out at, you might gain some real
> I> understanding. You might actually come up with some decent arguements
> I> too. Although, I'd imagine that you would consider that futile. ALL
> I> you can do is blindly demonize. Like the original person I flamed, you
> I> seem to think that one 'immoral' act implies them all.
>
>Hardly - although in the Judeo-Christian culture, guilty of one /is/ guilty
>of all. Ask a Rabbi or Priest if you doubt that.

Don't lump together Jews and Christians; you insult the jews.
Furthermore, even withing xianity itself, there is significant
doctrinal dispute on that point.

Also, I was unaware when the US or Europe lapsed back into
theocracy.

>
>As for decent arguments, if you are studying law, which appears to be the
>case, I suggest that you have concentrated on finding emotional buttons to
>push and neglected rigorous logical argument. Here are several "decent"
>arguments that you have conveniently ignored:

>
>(1) If someone is incapable of cracking Cubase himself and really wants to
>run Cubase, he will either buy it, or not use it at all. Thus, there is a
>roughyl even chance (all other things being equal) that a pirated copy
>falling into his hands will result in a lost sale.

What you are conveniently ignoring is the effect of price on
demand. You are also conveniently ignoring the nature of the
demand. If his percieved utility does not match the price, it
is HIGHLY likely that there will be no sale.

All other things are NOT equal.

Your arguement is much too simple.

>
>(2) Every cracked copy of copyrighted (and copy-protected) software in
>circulation eventually comes to the attention of the legitimate copyright
>holder. Given enough incidents of this type, an intelligent man who writes

This appears absurd purely based upon semantics.

>his programs for money (commercial or shareware) will leave the Atari
>platform and program for the PC, where even a piece of absolute crap is

So, Gilman, despite having a bestseller, will have a temper tantrum,
insult all of the users and ensure that he irks people enough that
he wont sell an Atari ware again, just because warez are floating
about.

This is inevitable. Live with it.

The relevant datum is the sales figure.

Either the market really isn't large enough to support
any real software development, or atarians really are mostly
theives.

They both have the same effect. Culling all the pirates from
the platform will have no net effect. The real market will be
the same as it was before.

The sales figures wont change.

Any reformation will be done to the benefit to the developers
of other platforms.

>gauranteed sales of at least ten thousand copies if it has pretty pictures
>and good distribution.

Actually, in the PC market, unless you're really BIG or really
innovative, you don't stand much of a chance.

>
> I> Sorry: the universe isn't that simple. If you'd spent less time being

> I> a Terminator for the state, you might be able to parse it [universe].
>
>Universe: The totality of all things that exist. The cosmos. The world.
>
>That includes me, you, my kids and grandkids, Bill Gates, and the concepts of
>"right" and "wrong," which seem to mean different things to you and to me.

>
>And obviously you don't know shit about what I did in the military, other
>than get shot at.

You kept the largest monopoly of coercive force in business and
helped teach (if only indirectly) the young to kill and to blindly
follow.

>
> I> You can't stand the implication that there might be positive aspects
> I> of the scum you like to rag on so much.
>
>No one - not even Adolf Hilter or Josef Stalin - is ever wholly evil or
>wholly good (and quote me no saints - their "goodness" is based on their
>adherence to a moral code that is predicated on fear, just as obeying the law
>is for most people). /You/ have insisted that I and the other proponents of
>supporting /legal/ copyrights are pompous moralists with a black-and-white
>view of the world. You are also perfectly well aware that we are no more or
>less narrow-minded that you are; but for the purposes of this discussion, you
>have chosen to make personal attacks because you know quite well that "piracy
>is the same as shareware" is not only specious, it's a silly position when
>analyzed rationally.

A personal example: someone gave me a pirated copy of something by
some author. I liked it. I never would have tried it had it not
been given to me for free. I never would have considered that I
would have liked it. However, I did like it. You would decry my
bit qa-piraty. It, however, benefited the author in the long run.
That 'illegal' act benefited the author far more than if I would
have just 'done the right thing'.

Shareware-piraty is perfectly ethical. If it is done as such,
NO ONE is damaged. It is NOT immoral.

As I have stated before, what is your Nominative Ethical
Theory that concludes that shareware-piracy is immoral?

>
> I> This subject is not as binary as you'd like to think it is.
>
>Kindly show me where theft shades into legal ownership and I'll agree with
>you.

When someone buys it because they like it, and delete it because
they derive no utility from it.

No direct damage is done to the copyright holder.

The copyright holder may actually be benefited by sales that would
otherwise not happen due to poor marketing or the unwillingness of
some to gamble upon potentially buggy (or just plain useless)
software.

>
> I> As always, the only way that you can make a point is to LIE.
>
>You fail to point out the lie. Calling me a liar does not make it so;
>calling me Jane Fonda won't make me an actress, either.

You called me a thief when I have never advocated stiffing
a commercial developer for software that you decide to
permanently keep.

>
> I> Peter Sinclair-Day lies less than you do. Next to you, he seems
> I> positively sensible.
>
>Actually, Peter probably believes what he says; this does not qualify as
>lying, but simply ignorance (willful ignorance, I think, but there is a

I've caught him too many times unable to back up his statements
to believe that he is simply ignorant.

>difference between knowing the truth and denying it, and simply refusing to
>recognize it). That doesn't make him reasonable; nor does your comparing him
>to me make us similar.
>
> >> Actually, that is probably quite a revealing remark to those who are
> >> aware of your history as a pirate. It's not inaccurate, of course -
> >> locks (and copy protection) only keep honest people honest, and in most
> >> cases, are easily
> I>
> I> Keeping honest people honest? Now THAT's an OXYMORON!
> I> IF you were so morally superior, you wouldn't need the help!
>
>Moral superiority doesn't keep burglars out of an unlocked house. Any

A computer program is NOT a house. Any idiot can recognize that fact.

>/idiot/ can recognize that fact. And people who are normally honest will
>often steal when they feel they stand no chance of being caught, and when

>they don't think the person or business they are stealign from will be hurt;
>that's been a long-established fact in psychology (readily available for you
>to look up in the University library, I'm sure). Your argument that "piracy
>doesn't hurt anyone" is rationalizing theft so you won't feel guilty.

Actually, my arguement was that 'piracy hurts X' is unjustifiable.
Most of the pirates I have known would not have been able to pay
for all of the wares they had. If they would have chosen to deprive

themselves of their 'collections', they could have bought a few
meagre packages (in comparison to what they had).

>Rationalizing your culpability doesn't make it legal, and doesn't ameliorate
>the harm you do to software developers.

Your slander doesn't make me a pirate either.

A pirate with Y dollars, much less than X, is still a
pirate with Y dollars to spend. The SPA can't change this
and neither can you.

IN the end, less unlicenced wares may be in circulation
but, the net gain will not be the great windfall that you
believe it to be.

This is why a universal argument of this nature fails.

It is not damage, really but, the absence of benefit.

The benefit will likely never be as great as the 'damage'.
[deletia]
> >> >> - there's someone who openly espouses piracy. ...
> >> R>
> >> R> Under a very limited set of circumstances mind you. You
> >> R> conveniently neglect that part.
>
>You neglected to define those circumstances at the time.

This is a distortion. I define them once, THAT should have
been enough. Apparently, you weren't paying attention.

>
> >> /thinking/ people, however. You talk like a lawyer (that's intended as
> >> an insult) - willing to argue any position with equal venom, er, vigor,
> >> as long as there's a profit in it for you.
> I>
> I> Your assertion is not consistent with the available evidence.
>
>The "available evidence" is that you are Steve Hughey (that may be spelled
>incorrectly) who profits from commercial copyrighted software, "Ratsoft BBS,"
>who maintained a piracy-oriented BBS for some time in the Los Angeles area,
>who was the cause of a respected citizen changing his telephone number for
>releif from your harrassing phone calls after he objected to your pirate
>activities... In short, Sir, you are a hypocrite of the first stripe, taking
>money for software and decrying others who wish to also profit from their
>programming.
>

I will neither confirm or deny your assertions.

> >> You back-peddle very well, by the way. Anyone who came into this
> >> conversation late and was unaware that Deja News allows them to read
> >> the entire thread would think you were being unreasonably attacked.

> I>
> I> Anyone with DejaNews could see that a pirate was accused
> I> of activity that is not normally associated with pirates
> I> solely because some SPA wannabe couldn't handle the possibility
> I> of someone being a pirate and actually being a better software
> I> customer [than an SPA wannabe].
>
>I am afraid that most people who can add and subtract are able to see that
>distributing software which has not been licensed is likely to result in loss
>of sales. How, pray tell, can causing lost sales make a "better software
>customer?"

THEY BUY MORE.

They know what's good & what's not, They know what's fun & what's
lame, They know what comms go bannas when a compressed disk gets
full...

As long that customer doesn't steal away other paying customers,
then the developers are not being deprived of any real, lost
benefits.

One pirated copy of X does not equate automatically into a lost
sale of X.

Only if someone is willing to pay Y for X does THAT pirated copy
of X equate into a sale of X.

It is quite a bit easier to sell something for free than it is
to sell it for X. Demand falls off rather quickly.

>
[deletia]
> I> Hopefully, they would be more honest to themselves and to others
> I> about their biases.
>
>I have arrived at my current set of biases through experience, not by
>worshipping at the feet of some ivory-tower pseudo-Marxist. You haven't had
>the time to collect your own set of biases yet.

Give em a few decades and they get so arrogant...

3950. Mega Depacker...seen it?

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: spork@primenet.com
Message-ID: <spork-0409962235520001@news.primenet.com>
Source record: 138583

Howdy, folks... I'm a Mac guy who just discovered the magic of MagiC, and I'm going thru some of my old ST disks. I've got a lot of programs that were packed to save space, but of course a lot of 'em crash under MagiC for some reason. I used to have a neato program called Mega Depacker that would decompress just about everything out there, but I can't find it! Anyone seen this little gem? If so, I'd appreciate the info.

Thanx!

--Barry

.______. .______.
| |_. "Tourists take pictures to prove they were there. | |_.
| | | Filmmakers make movies because they were never there."| | |
|______| | ----------------------------. -- Laurie Anderson |______| |
|______| spork@primenet.com |_________________________ |______|

3951. Re: solutions to connect a ide hard disk drive to an st

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.514.000A99C8@cfcsc.dnd.ca>
Source record: 138584

In article <30_RCain@nest.demon.co.uk> RCain@nest.demon.co.uk (Roger Cain) writes:
>Date: Mon, 02 Sep 96 07:12:32
>Hi ddrcrew1@aol.com, on 31 Aug 96 you wrote:
> d> HI ! all ! they are anybody here can help me to connect a ide hard
> d> disk drive an a st on the hard disk port !!??
>There is an adapter to connect to the parallel (printer) port if you can
>spare it but NOT to the DMA.
>Roger
I believe there is also a cartridge adapter for IDE.
At least I recall reading about it in a ST Format

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

3952. Re: CAB and Mintnet

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <9f0_9609050106@flight.org>
Source record: 138585

> t> A multitasking AES (AES 4.1 works for me)
>
> Does it work in colour with your setup? Any video modes apart monochrome
> seems to freeze the system with AES 4.1 (not 4.0), is it normal?

AES 4.1 works fine in all three resolutions on my MegaST. Very nice in lowres,
also very cramped... :P

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3953. Re: Cracked Atari explain

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <9f1_9609050106@flight.org>
Source record: 138586

> > > as my LEGALLY PAID FOR vrs crashes all the time (sometimes not clean
> > > booting at all) because the sodding dongle has worn...
> >
> >So send it to the manufacturers and get it replaced legally.
>
> Or, if he's a /real/ hacker, reverse-engineer the dongle and install it
> inside the computer with a switch to turn it on and off. The bloody thing
> can't be all that horribly complex.

Wouldn't it be easier to just crack the software yourself? :)

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

3954. Re: CAB and Mintnet

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <50jt7k$stc@ccshst05.uoguelph.ca>
Source record: 138587

Dorian Darcourt (dorian@alpes-net.fr) wrote:

: Does it work in colour with your setup? Any video modes apart monochrome
: seems to freeze the system with AES 4.1 (not 4.0), is it normal?
It works perfectly in all modes for me. I'm using TOS 3.01, NDVI 4 ET 4000, and a Crazy Dots II video card. So no, I'd have to say it's not normal. You might want to check what accessories and/or AUTO folder programs you're running.

: BTW, do you know how to setup syslogd? It's the dialler, is it? I can't
: find any man pages or How-to about it in the TAF disrib, and i don't
: understand the syslog.conf file. When executed, i have the message 'can't
: open u:/dev/log' or similar. Any hints?

syslogd isn't the dialler. As the name implies, it's the system logger daemon; it write a log of significant system events. It is needed for PPPD; I'm not sure about SLIP. I would suggest grabbing the MintOS distribution, and setting it up. It sets up all the directories correctly, along with the permissions. I seem to recall that syslogd needs to be run in supervisor mode. You can change the flags with chmod, assuming you have a MinixFS partition, although I don't remember how :(

THeo

3955. Re: NVDI print to IMG Help

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <50jtcg$stc@ccshst05.uoguelph.ca>
Source record: 138588

Callum Lerwick (Callum.Lerwick@flight.org) wrote:
: Well, there is a TT version, but I don't have a TT so I can't tell you
: how well it works...
It does work on a TT, but...
: Since your using AES 4.1, I should warn you that I've had no luck getting
: Warp 9 to work with AES 4.1, I've tried putting it before and after MiNT,
: doesn't seem to do anything, and the config ACC says Warp9 is not installed.
: If I run it from GEM.CNF, it says "load me from the auto folder". Anyone
: know the trick?
...it doesn't work with MiNT. So say the docs for the version I've got.

THeo

3956. FS: MagicMac 1.2.5 (latest) $100

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: mercury451@aol.com
Message-ID: <50liug$evu@newsbf02.news.aol.com>
Source record: 138589

All docs, original disks, manuals . . .

Ease included.

Thanks for your time!

3957. Re: base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <943_9609042030@genesplicer.org>
Source record: 138590

Re: _base 64 encoding_, Robert Wills wrote to All on 02 Sep 96:

RW> I received a program in Base 64, and ESSCode (I don't know which
RW> version) wouldn't unpack it. A friend did it for me on his PC.

I use ESSCode 6.4 all the time to extract Base 64 files. Unlike UUE files, you have to make sure all extra stuff at the beginning is stripped out, or it won't work. And it should only have one "------" (etc.) line at the beginning.

* LED v1.45 * "You're only killing yourself to live..."

3958. Re: Anyone got and/or tried XaAES (beta 5) recently?

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <1283_SBagley@cameo.co.uk>
Source record: 138591

"Ambassador ," asked Steven. "Do you really want to know what's going on down
there right now?"
"Yes, absolutely," replied Martin.Byttebier@ping.be.
Steven moved forward, and whispered something.
MB> Organization: EUnet Belgium, Leuven, Belgium

MB> Calamus SL (version 1995), Arabesk 2, Wordplus 5, Tempus 2.25,
^^^^^^^^^^

Would that be first word plus version 5????

Whats the difference between that and version 3.10?

When was this released and who by???

See you earlier,

Steven

InterNet: sbagley@cameo.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203

.."These shoes, they fit perfectly" - The Doctor, The New Doctor Who
Telemovie
--

Cameo Network Services Ltd., Suite 214, | Novell authorised reseller.
York House, 2-4 York Road, | Training and consultancy.
Felixstowe, Suffolk, England. |
Tel: 01394-672004 Fax: 01394-271210 | HTTP://www.cameo.co.uk

3959. Falcon MK-X

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <50kc8l$p7l@trotsky.cig.mot.com>
Source record: 138592

Anyone out there using the new Falcon MK-X? I'm considering one,
and would really value people's opinions.

Also, any word on any '040 boards for the Falcon? I called Toad, and
they said try calling them every couple of weeks. Anyone have anything
better than this?

Thanks in advance,
Mike White

3960. Suche Karate Kid II

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: C.HEISTERBORG@BIONIC.zerberus.de
Message-ID: <6GEgsQJhmCB@bion203.bionic.zer.de>
Source record: 138593
Cross-posted to: de.alt.binaries.tos,comp.sys.atari.st,maus.sys.atari.software,maus.sys.atari.talk,rec.games.video.atari,owl.fundgrube,z-netz.alt.sauger-info.atari,z-netz.rechner.atari.binaer,z-netz.rechner.atari.spiele

Schoenen Tag,

ich suche das Spiel Karate Kid II

wenn jemand weiss, wo ich es bekommen kann waere ich ueber
einen Hinweis sehr erfreut.

Vielen Dank
Christoph

3961. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <841953300_OASIS_@phil4.demon.co.uk>
Source record: 138594

In article <322962ad.1639718@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

> The point I was trying to make (decoratings finished so am in a
>better mood<G>) was that Falcon and TT and any other ATARI enhanced
>machine owner, will usually moan when software does not run on there
>machine,
> The biggest moaners would be software reviewers, I have had
>complaints about games and especially about diskzine shells that I
>have made(although all my shells are now falc' compat'), they knock
>the product because it doesent work on the higher spec machines?,
>
> My gripe is....How the hell do you make something compatable with a
>machine you do not have access to?,
>
> I own a 2meg STe, I make ATARI programs (over 50 so far), E enhanced
>if possible,I do not own a falcon, so how can I program it?, Yet I
>still get software reviewed with "points" knocked off because of the
>above?, this has got to be stupid!,
>
> PS!!!! How many Falcon owners are programming for the ST range ???
>GOTCHA!!!
>
Tony seems to have hit what used to be my biggest problem on the head.

Its very very difficult as an 'amateur' software author to create
software that will run on all setups.

The first problem that is encountered in writing it, is the not
knowing if the commands, libraries etc. that you are using, are
actually compatible.

The second problem is that if you've not got the machine to test the
software on, you don't know if its going to work.

What I try to do now is find some kind souls out there who will test
my program. They still seem to come back with more design/code bugs,
than actual compatibility faults :)

I think if you have the 'net as a resource, and are planning on
releasing software semi-seriously (even if you aren't charging for
it), it may make sense to maybe ask for some beta-testers, to see if
you've missed anything, to suggest enhancements and new ways of doing
things, and also to test for compatibility on machines and OSs that
you don't have.

The above problem however will only overcome a)some of the problems
b)will make the software 'compatible'

however writing software which takes advantage say, of the Falcon,
rather than just being compatible, is nigh on impossible, when you
haven't got one to test/write/develop on.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

3962. Re: TOS 1.4 British; where's the backslash?

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <841954392_OASIS_@phil4.demon.co.uk>
Source record: 138595

In article <Pine.LNX.3.91.960826093615.30862A-100000@phoenix.earthlight.co.nz>
Thor <thor@phoenix.earthlight.co.nz> said:-

>If it's a help mine is on the key between the z and the lower left shift
>key...MIght be a dumb question but have you tried the key that is marked
>as a # on your keyboard ..the other way of doing it is to use the extended
>character key for it in this case alt-92...
>
>cya
>David
>
Mine too :)

I have this problem all the time on my PC... different OS's and
keyboard maps have slight inconsistencies with the actual (physical)
keyboard... which I never get round to fixing. I'd say 99 percent of
the time, the keys are simply swaps.

there is are various keyboard mapping .acc around (i have a copy if
anyone wants one) which allows actual chars used to be moved to other
keys.

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

3963. Re: GFA Basic Compiler

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <841953832_OASIS_@phil4.demon.co.uk>
Source record: 138596

In article <555264198.49382.48.starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>Stuart@shaw1.demon.co.uk barked in COMP.SYS.ATARI.ST on 24 Aug 96:
>
> S> References: <553846484.99036.34.starship@3rdplanet.com>
> S>
> S> Highsoft Basic is to plain for me.
> S> You can do more with GFA Basic. I prefer the IF's and other things.

I've never put down Hisoft Basic, as I've never tried it. However as
STF put GFA 2, and then GFA 3 on their coverdisks... GFA Basic very
much gre on me.

I've tried various simple comparisson tests to find out which of the
basics I've tried (GFA, STOS and QBasic (erg PC)) to get an idea of
the speed of each.

However I've never tried Hisoft basic and so have no idea of how fast
it is in comparisson to the others (this is _part_ of a reason to
using a basic).

If anyone out there with a knowledge of basic and a copy of Hisoft
basic would like to get in touch, then maybe we could run some 'fair'
compraissons of the top basics: GFA, Hisoft and STOS (Tony - using
STOS so much, you know far more than me... would you like to put
forward STOS's side of the story ??).

If anyone would be interested in designing and carrying out a set of fair
tests for each comparisson of the basics... please get in touch via
email.

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

3964. Re: FSERIAL.CPX Location?

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: dorian@alpes-net.fr
Message-ID: <786dorian@alpes-net.fr>
Source record: 138597

Hello Dan,

On 04 Sep 96, xiting@worldnet.att.net wrote:

x> Someone made a reference to the existance of this .CPX recently, and
x> I'll be darned if I can find it again. I looked all around and couldn't
x> find it. Does anyone know where I can get it?

Personaly, i got it from a local BBS. The fserial.cpx was a part of the
'Fast Serial' utility which is similar to the HSModem one. The name of the
archive was 'fser096b.zip' or 'fser096b.lzh', or something near that.

I can't e-mail the complete archive as i do not have e-mail access, sorry...

-- A hungry man is not a free man.

e-mail 'DDarcour@nest.demon.co.uk' (90:800/1.9@nest.ftn)
or 'dorian.darcourt@p9.f107.n320.z2.fidonet.org'
(2:320/107.9@fidonet.org)

please DON'T e-mail to 'dorian@alpes-net.fr', thanks.

--

3965. Wanted: Mailing lists for GFA

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: Stuart@shaw1.demon.co.uk
Message-ID: <841956668_OASIS_@shaw1.demon.co.uk>
Source record: 138598

```
Is there a mailing list for GFA Basic.

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
STUART SHAW, MANCHESTER, TERRIN SYSTEM
" on the USS ENTERPRISE "
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

3966. DXF Mac to PC file type q

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <f42_9609070406@flight.org>
Source record: 138599

```
DD> There is an excellent utility called Blinex which comes with
DD> Idealist. It can convert texts between ST/PC/MAC/UNIX (it
DD> corrects CR's, LF's and special chars like accents). Very easy
DD> to use...

That sounds good. I live in the USA. Where can I get it, & how much
does it cost?

___ Mountain Reader II - #M_READER
--------------------- -//- ---------------------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.
```

3967. Re: .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <322ce50e3594d0@sn.no>
Source record: 138667

On Mon 02-09-96 16:11, Max Denebian (starship@3rdplanet.com) wrote:

> > And if you go to my web page (Atari section) you'll find links for
> > downloading Ghostscript and all extra font files needed, as well as
> > information about file sizes:
>
>Greetings Hallvard,
>
>I must have my cab settings incorrect. I can't seem to get cab to be able
>to download from web ftp sites. I get a read error in a cache file. Is
>there a setting I need to pay attention to?

I'm not that familiar with CAB (I only use it to check my pages offline as
it doesn't have a PPP interface which I need to use it online), but I
suspect that one problem might be that the ghostscript package is .ZOO
compressed :-(
As I've heard in many cases, there might be problems using certain web
browsers as they transfer unrecognizable files as ASCII-files!!!

You might want to go back to basics and use the good old FTP method.
Good luck!

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3968. FOR SALE : atari TT 16 + 2 M, colour monitor, HD

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: bammi@spott.cadence.com
Message-ID: <xayohjnj9hs.fsf@spott.Cadence.COM>
Source record: 138668

atari TT with 16M TT ram + 2M ST ram + 1 GIG HD + 14" SVGA color
monitor + 512k ram disk (plugs into cartridge port) + 1024x768 color
graphics video card, kbd/mouse of course. everything in great
shape. $800 obo in boston area or + shipping.

--
cheers,
--
bammi@cadence.com jwahar r. bammi

3969. PageStream question...

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: pwillis@hondo.cyberverse.com
Message-ID: <50isls$6io@rodelo.cyberverse.com>
Source record: 138669

I just picked up a used Atari computer with PageStream installed on the harddrive. It has a manual but it is badly damaged and parts are missing. I am interested to make it work for some college flyers I am making but the part about 'running' text around an object appears to be missing. I see the heading in the drop down menu but all it does is present me with a small hollow box as my mouse pointer and doesn't do anything else. Can someone tell me how to do this in 200 words or less :).

Thanks,

Paula

3970. Re: north american atari dealer list needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: wolf@PROBLEM_WITH_INEWS_GATEWAY_FILE
Message-ID: <50j7lj$q7l@isoit109.bbn.hp.com>
Source record: 138670

: Yes, there is such a list on the YAC web page:

: http://www.dcn.davis.ca.us/~dmlarson/yac

: Follow the "Dealers" link.

Try my list on http://rzserv2.fh-lueneburg.de:8080/Atari_1

3971. FSERIAL.CPX Location?

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <322D341F.69FF@worldnet.att.net>
Source record: 138671

Someone made a reference to the existance of this .CPX recently, and I'll be darned if I can find it again. I looked all around and couldn't find it. Does anyone know where I can get it? (I already tried Hallvard's search engine, to no avail.)

Thanks,

Dan

3972. Falcon, Ghostlink, HSMODA07, 8250 UART

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <50j5ud$b3f@herald.concentric.net>
Source record: 138672

I know that this topic has been beaten to death and then some, especially on maus.de, according to DejaNews.

But-- I have a later model stock Falcon, 14 megs, with FPATCH2, DRVIN, and SCC as the only auto progs for testing. A TT post I found referring to HSMODA06 advised using the 110, 130, and 150 settings to stand for the higher baud rates in modem.cpx, as well as using modem.cpx to set RTS flow control. I've tried every combination I could think of or find, both on the PC and ST end, but the symptoms continue like so:

I can connect with both machines (an ol' Zenith 286LP w/ 8250 UART) at 115200. I usually use the modem option in Ghostlink, rather than aux. I can send to the PC very fast. It looks like it's going at the full baud rate. Receiving from the PC seems to always be at 19200 baud.

I wouldn't mind this so much if the traffic both ways would only go 19200, but this is just a miserable tease! I realize that I probably wouldn't have any of these problems if I had one a' them 16550 doohickeys, but I got what I got. I just don't get the difference in speeds according to the direction of the transfer.

I had also set the PC to baud 115200, 8,n,1, RTS on before I ran pcslave.

Do you suppose it could be the cable? I think I read one of Rich T.'s posts warning against Laplink cables saying that they weren't true null modem cables. Would this be a symptom of that?

Yeah, I probably could have spent the $10 before I wrote, but I know how you all love a good puzzle.

Until then, I remain just an
aardvyrk@cris.com

3973. Re: 1st Word Plus files on a PC

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <841907956_OASIS_@land.demon.co.uk>
Source record: 138673

In article <322BDFA3.2920@physik.uni-wuerzburg.de>
Thomas Schuhmann <schuhman@physik.uni-wuerzburg.de> said:-

>Hello,
>
>is it possibble to convert 1st Word Plus files in a format which can be
>read on an IBM-PC ?????????
>
>please tell me.....!!!
>
Hi,

I'm sure I saw a 1st Word to Word Perfect / vice-versa utility in
HENSA's `top-fifty' list a couple of weeks ago.

ftp micros.hensa.ac.uk

<micros/atari/tos> is the directory path, I think...

Cheers.

Ali.

--
ali@land.demon.co.uk Edinburgh, Scotland

Once you have flown, you will walk the earth with your eyes turned
skyward; for there you have been, there you long to return. -Da Vinci

3974. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <50ijbr$4ns@news.Hawaii.Edu>
Source record: 138674

Rodentia (Rodentia@osu.edu) wrote:

: Guess who?

Would you mind contacting me via e-mail?

Aloha,

John Perez
jperez@hawaii.edu

3975. Linux Installation

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <1591_algy@allatsea.demon.co.uk>
Source record: 138675

Hiya ...

does anyone know of a BBS/Ftp/Web site that has the English Gem
installation program for Linu??

I installed it once (from the CD version) ... then had some HD problems
which stopped it booting. Now I find there's only the German installation
program on the CD, and I don't understand German ;-(

Any help appreciated.

--

Floating around aimlessly at All At Sea.

3976. Re: Calamus 1.09 printer drivers

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: dunnb@eee.bham.ac.uk
Message-ID: <50jk24$45o@sun4.bham.ac.uk>
Source record: 138676

otto (otto@lfn.com) wrote:
: Are there HP LJ4 drivers available for Calamus via ftp?

3977. Re: 1st Word Plus files on a PC

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: slider@bertste.demon.co.uk
Message-ID: <40468662_000028_OASIS_NEWS@bertste.demon.co.uk>
Source record: 138677

I have a copy of the TWP DEMON 1.8 that will convert Thatswrite 3 and
Wordplus files to WordPerfect 5 & 6. The full program cost $20.

Then there is 1WP-RTF that converts 1st WordPlus files to Rich Text Format
that can easily be viewd on a PC. With layout preserved. I also have acopy
of this. I dont think this has any features disabled.

But they were both on subcriber disks of STFormat, No: 74 & 83
respectively.

Let me know I can always email them if you cant find them elsewhere

Regards

****
Robert D Stead
****

--

****
* slider@bertste.demon.co.uk * *
* http://www.bertste.demon.co.uk/ * PGP KEY BY *
* * REQUEST *
* STE * *
****

3978. Re: Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <322cba74.10981691@news.airtime.co.uk>
Source record: 138678

Anyone ever heard of Public Domain...Freeware? Just because something has to be paid for, Shareware or whatever, does not make it good,

Programming on the ATARI in the current climate should be a hobby,a labor of love:) not a money spinning venture, IMHO

Yes there is plenty of great Free software out there for the ATARI,

Cheers...........!ynoT Tony Greenwood
stosser@airtime.co.uk http://www.airtime.co.uk/users/stosser

Accrington, Lancashire, England

3979. Re: Anyone using a ZIP drive?

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <322D28F2.1113@bruker.de>
Source record: 138679

Dave Stevenson wrote:

> Can anyone tell me if the Protar controller supports parity? Also > should I stick with their driver software or go for HDDriver?

Concerning HDDRIVER simply have a look at the demo version:

http://acp5.chemie.uni-kl.de/seimet/hddriver_english.html
or anymous ftp: acp5.chemie.uni-kl.de/pub/atari/

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

3980. Re: Help! Hard Drive Error...

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <322D29EE.3F1@bruker.de>
Source record: 138680

Steve Sweet wrote:

> c> I use HDDriver version 4
>
> Well old, the newer version 5's have suport for different cluster sizes on removable media drive's.

Any version of HDDRIVER, even 1.0, supported different cluster sizes. In fact, any driver does. What you probably mean is the support for different _physical sector sizes_. This is important for some drives, especially for MOD drives. For these drives media with 512 and 1024 _physical_ sectors exist.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

3981. http://www.emulators.com/index.html at 4/8/96

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <322D6AE7.54A3@leeds.ac.uk>
Source record: 138681

It's Wednesday 4th September. How did it go yesterday? I checked the page and only found an index.html which points to an index.html, which points to an index.html, which points..... I'm beginning to see a pattern here.

I never comment on the merits or demerits of products until I've had the chance to play/break them myself.

Yes, Microsoft and Netscape were used to release this item. If that bothers you, learn filtering. Me, I'll play with any system - depending where I happen to be at the time.

regards

Allan
--

3982. CPX Screen Saver for XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: slider@bertste.demon.co.uk
Message-ID: <32167893_000028_OASIS_NEWS@bertste.demon.co.uk>
Source record: 138682

```
-----BEGIN PGP SIGNED MESSAGE-----

Could any one tell me where I might get a copy of the CPX Screen Saver for
XCONTROL?

I would like to try this as some of the screen savers I have tried tend to
interfere with other programs or they talke up too much memory.

Glad for any advise on where I might get a copy from.

Thanks

******************
* *
* Robert D Stead *
* *
******************

-----BEGIN PGP SIGNATURE-----
Version: 2.6.2

iQB1AwUBMi120iRlzBbmvuD5AQHFlwL+LL8SHZ3RL64PehsVrMInlReU+mp3EBdL
pXTGVdmmWyL6DFrW9j8K2Iwe/agxqVKmZSgqoR/x/pvQCKHUPAWOd/ySKz86SN7n
isiF0MGswrAgRavFFDj2cytSUriHHeGC
=h49j
-----END PGP SIGNATURE-----

--

*********************************************************
* slider@bertste.demon.co.uk * *
* http://www.bertste.demon.co.uk/ * PGP KEY BY *
* * REQUEST *
* STE * *
*********************************************************
```

3983. Re: HD Driver & Iomega JAZ

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: Oliver Skelton <skelton@gatwick.geoquest.slb.com>
Message-ID: <322D5E3F.ABD322C@gatwick.geoquest.slb.com>
Source record: 138683

> What concerns me is that the JAZ paperwork also has a comment that is has
> "auto termination". It goes on to say that the JAZ will sense its
> position in the SCSI chain and provide termination if it finds itself at
> the end of the line. I don't know if this is related here in my situation
> or not. But since this is a hardware issue, I thought I'd mention it
> here.

I have the external/portable version of the Jaz running on my Falcon.
(and I am very pleased with it)

I use ICD Pro drivers.

To the point: the external model has a 3 position switch for
termination:
Off
On
Auto

In the latter position it auto-senses the need for termination and if
terminating a small led lights up. It seems to work fine.

My guess is if your drive probably doesn't have the auto-termination..
but I could well be wrong.

--
Regards,
Oliver

==========
Oliver Skelton oskelton@cix.compulink.co.uk

3984. Re: cab-receiving data

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <pTMwiDn.brimiller@delphi.com>
Source record: 138684

J Kock <kock@kockens.pp.se> writes:

>> Any one else out there have this problem with www131. Stik connects
>>fine, after selecting a url in cab it starts to receive data, the first
>>few packets seem fine. Then cab displays a receiving data message and
>>receives some data eg 1738bytes and stops, for quite a long time.(I've
>>never waited for more than about 4mins), the only way I can find to get it
>>moving is to hit escape, then it continues formatting text etc and needs
>>to be tickled via the escape key again after receiving a small amount of
>>data.
>> Any ideas?????? B-(

Also, check to make sure that you have the proper init string for your
modem, and that you're communicating at the proper speed with your modem.
Most 28.8Kbaud modems need to communicate at 57600 baud with the computer,
with RTS/CTS flow control. HSMODA7 will give you the necessary speeds.

Also, check and make sure that MSU is the same as the providers' specs, and
that Van Jacobson compression is set to off.

BR Miller
Boston, MA

3985. Re: hardware refrence??

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0409960917150001@47.85.0.99>
Source record: 138685

In article <322CBFC4.5625@worldnet.att.net>, Hueiming Chow
<h.chow@worldnet.att.net> wrote:

> I would like to know if the atari st hardware refrence can be purchased
> does it exits?? I would also like it in e-text if i can't buy the
> refrence manual

The field service manual is quite informative, it explains the hardware &
includes circuit diagrams. Not sure where this can be purchased now.

There were some books on the internals of the ST, AFAIK they are out of print.

There is an E-text called CHIPSXXX (XXX being the revision) which has some
information about Atari specifica part numbers, modifications & bug fixes.

It might be on Umich, more likely on a German ftp site.

There are several hardware modification texts on Umich, the information in
these is also useful.

Several of the (now defunct) Atari magazine used to have articles on the
internals. They won't be very technical, but they often go into specifics
about the internal parts.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

3986. Re: RFI: Replacement for Atari Cubase Dongle-ware?

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <50k27d$4n9@thoth.nilenet.com>
Source record: 138686
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

Switch to another platform. Start participating in the various Usenet newsgroups that pertain to that platform. You will be surprised how helpful they will be in getting you set up with the software and hardware that will fit your particular needs. It would help if you took a mild approach in replying to them whenever they do correspond. I am too old and lack the patience to offer any other good advice. Pointed (no-nonsense) suggestions are the most useful. Don't be bitter about things and spend your time dwelling on what system you should have spent your time and money on. Be flexible and happy. Get on with the good stuff. Turn that frown upside down! Good luck with your endeavors! Ciao!

JEDI wrote:
: This is a request for information. I am curious how one would
: go about replacing an Atari Falcon & Cubase sequencing setup.

3987. Re: Joystick

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960904112252.14357A-100000@ns1.ptd.net>
Source record: 138687

On Tue, 3 Sep 1996, Rich Tietjens wrote:

> In article <Pine.SOL.3.91.960903135046.23205B-100000@ns1.ptd.net>,
> "Mr. Maddog" <mrmaddog@prolog.net> wrote:
> >
> >Just who were the idiots who designed the ST
> >joystick ports? :)
>
> Same "idiots" who designed the Atari 2600 VCS paddle/joystick ports. You
> /did/ notice the overall compatability, I assume.

Well I "do" know that the ports were from the older Atari's as well as
the STe having the Jag's ports as well, but...

Why are the ports are underneath the keypad in a way they are hard get at?

Why does wearing out the mouse port ruin the entire keyboard? (I had to
replace it once)

Why is pressing the right mouse button and joystick fire button do the
same thing? Well, this is really cool...

And why does the ST choke on normal paddle signels which makes it
impossible to use a Sega pag on???

As for as the "ST" design goes, are these people now in a California
asylum? :)

Eric Noss
a.k.a
Mr. Maddog

3988. Re: solutions to connect a ide hard disk drive to

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <322dadfa6e1591@sn.no>
Source record: 138688

On Tue 03-09-96 17:40, Rich Tietjens (*RichardX_Tietjens@ccm.jf.intel.com*) wrote:

>In article <50aktr$c8h@newsbf02.news.aol.com>,
> ddrcrew1@aol.com (DDR CREW 1) wrote:
>>
>>HI ! all ! they are anybody here can help me to connect a ide hard disk
>>drive an a st on the hard disk port !!??
>
>There is an adapter that plugs into the cartridge port for use with E/IDE
>drives, but I don't think there exists one for the ACSI DMA port. I
>imagine the Germans could tell you where to find the cartridge. Also there
>is a French vendor listed at http://www.3rdplanet.com/~starship/atari.htm
>who may be able to help you.

System Solutions in the UK is supposedly supposed to have them:

http://www.ssolutions.com/

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3989. Re: DXF Mac to PC file type q

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <322dadf86e01c0@sn.no>
Source record: 138689

On Sun 01-09-96 23:58, Dorian Darcourt (dorian@alpes-net.fr) wrote:

>
>Hello Callum,
>
>On 01 Sep 96, Callum.Lerwick@flight.org wrote:
>
> CL> Yup, Mac's use CR's to signify end of line. PC's and ST's use a CR and
> CL> a LF. Unix uses LF's. You need to convert it. (I'm* still looking for
> CL> a program to do so...)
>
>There is an excellent utility called Blinex which comes with Idealist. It
>can convert texts between ST/PC/MAC/UNIX (it corrects CR's, LF's and
>special chars like accents). Very easy to use...

Yes, it's an excellent program which I use as a "drag & drop" program on my
TOS 2.06 desktop.
Download it from:

ftp://ftp.sn.no/user/hallvart/atari/blinex16.zip (29 Kbytes)

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

3990. NEW Atari ST FAQs uploaded!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <322dae046e9478@sn.no>
Source record: 138690
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech
Body handling: HTML body converted to readable text

Thanks to the hard work of Philip Louie (p.louie1@genie.com)
a new FAQ for the Atari ST series has been written.
Based on the old ones, this one has been updated to include items newly
available, but omits the specialized stuff (Mint etc.).

This is what Philip writes about the new FAQs:

<>

The new FAQs can be downloaded from:

ftp://ftp.sn.no/user/hallvart/atari/info/n_faq1.txt (23 Kbytes)
ftp://ftp.sn.no/user/hallvart/atari/info/n_faq2.txt (29 Kbytes)
ftp://ftp.sn.no/user/hallvart/atari/info/n_faq3.txt (41 Kbytes)

(the old FAQs can also be downloaded- from the same site/directory)

Happy reading!
And thanks Philip for your hard work- well done!

Hallvard
--
-ST FTP site list:
-Atari ST FTP access :
-Atari ST WWW section :
-Atari ST essentials :

3991. ISHAR III et ROBINSONS REQUIEM for FALCON CD ROM

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: Daniel Richter <Daniel.F.Richter@rz.ruhr-uni-bochum.de>
Message-ID: <322D89A3.205@rz.ruhr-uni-bochum.de>
Source record: 138691

Hi!
Anbody out there willing to sell me the CD-ROM versions of ISHAR III
and/or ROBINSONS REQUIEM for FALCON 030???

Does anyone know where I can purchase them? Maybe in the UK?

Yours,

Daniel
daniel@ollom.prima.ruhr.de

3992. Re: RFI: Replacement for Atari Cubase Dongle-ware?

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <50kckf$nm9@herald.concentric.net>
Source record: 138692
Cross-posted to: comp.sys.atari.advocacy,comp.sys.mac.advocacy,comp.os.ms-windows.advocacy,comp.sys.atari.st

JEDI wrote:
: This is a request for information. I am curious how one would
: go about replacing an Atari Falcon & Cubase sequencing setup.

First and foremost, you need to buy a few 'roundup' issues of Keyboard or Electronic Musician, where they might compare most current s/w available, price, etc. The Keyboard roundup was not more than a few months ago.

Steinberg has a nice upgrade/crossgrade policy--I think it's half price or something to that extent.

: There is a certain form of inconvenient, physical, copy protection
: that comes with Atari Cubase: a dongle. I was wondering if it would
: be possible to escape this 'inconvenience' by switching to another
: plaform (PC or Mac).

Got news for ya, puppy. I know for a fact that the PC progs have a dongle. Except since a PC doesn't have a cartridge port, they designed it for the parallel port, AFAIK. I believe that it's a pass-through (they have to let you hook up a printer, hm?). For evidence of wierd stuff with their dongle, do a DejaNews search (old and current archives in power search) on alt.steinberg.cubase for 'dongle' or 'parallel.'

I don't know about the Mac side, but the odds are that if they h/w protect a $600 prog on two platforms, well, most probably the Mac has some form of it as well.

You either should subscribe to alt.steinberg.cubase or get on the Cubase list (it's the same list) if you want to find out more from Steinberg and their users. Also, Steinberg reps and programmers answer questions and take a fairly active role.

: Most atarians seem content with their 'inconviences'. So, they do
: not go away (like they have on other platforms). So, the frustrated
: atarian has few options: Take it or Leave it.

Every now and then a post crops up on a.s.cubase about the dongle. It was met with the same gamut of responses that we have seen here on comp.sys.atari.st, though it's hard to say which ones were more acidic.

: What would the minimal functional requirements be in hardware and
: software and how much would these cost?

The rest of this post concerns mostly HD recording on multiple platforms. I wrote it before I looked back and saw that you just wanted a seqencer. Many sequencing programs are becoming audio integrated now, so it may

still be relevant. The references for further information, though, would still fit. Sorry for the misunderstanding, but hey! There's some audio info included gratis.

Without audio support, things get a lot cheaper that what follows below. I know that some people install Cubase on laptops with a parallel port or PCMCIA MIDI adaptor.

I can only write about what I know, as I don't have any reference in front of me. I shopped around for different platforms specifically for audio recording, and eventually chose the Atari Falcon, knowing full well that Cubase Audio may not be supported further.

Any DSP port hardware you have will not commute. There are a few digital interfaces out for the other platforms, allowing you to hook up and sync SMPTE to an ADAT or dump to a DAT.

Soundcards are a tricky business on the PC. Out of the thousands out there, you have to find one, review it, search for recommendations from people and/or Steinberg, and then hope it works with your particular PC compatible properly, together with drivers for Win 3.1 or 95. I don't believe Steinberg officially supports 95 just yet.

On the Mac, their audio programs seem to work well from what I've read, but one must be particularly careful as to which Mac you get, as the internal memory, speed and type of chip can and will determine the quality and # of tracks. The Mac has built-in sound.

There are extra MIDI ins and outs and other expanders for 'em and many other gadgets. Due to the sheer number of PCs and Macs out there, hardware and software abound.

The reason I chose the Falcon was because I wanted a device that could record more than 2 tracks simultaneously as well as keep the tracks that I do record separate and distinct. On the PC and MAC, the more popular devices are the Yamaha CBX-D3 ($1000) and CBX-D5 ($2000). They are self contained but expandable HD recording devices with 2 tracks in and four out. The D5 has effects and more DSP stuff built in.

(minor aside)
Do you really want to spend at least $2000 becuase you were insulted by a dongle?
(end minor aside)

Anyway, I can't give you a comparative h/w s/w cost because after I found what I liked, I stopped shopping. I thought about Macs really hard, as the nicer ones can do 24 track playback w/out additional h/w, compressed in the same manner as Cubase Audio Falcon 16 track mode. The nicer ones weren't cheap, though, even used. Shop around the .forsale or .marketplace and look up specs using FAQs and web searches.

I thought about PC's as well, but again, the issue of simultaneous multiple-track recording was and still is alien and cost-prohibitive. I

don't know the max tracks playback capacity. The sheer gigamass of s/w and competition though certainly drew me, and I felt competent enough to troubleshoot and install anything on any one of them beasties, but again with the cost. I would want at least a 133 P5, 16+ megs, big HD (or a small one installed and get a used one), and the PROPER sound/MIDI card. It's much more reliable to use a dedicated MIDI card to sync up the external HD or ADAT recorder.

Anyway, sorry I couldn't give you concrete everything. There's a lot out there, and not enough time to lurk through it all. I'd check with music stores, local studios, mail-order music shops, web pages, catalogs, magazines(!), and anything else I didn't think of.

Aardvyrk@cris.com

3993. Re: NEWSREADER for STiK?

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: rgoring@cix.compulink.co.uk
Message-ID: <Dx7wq1.8q8@cix.compulink.co.uk>
Source record: 138693

In message <841526414_OASIS_@swampdog.demon.co.uk>guy@swampdog.demon.co.uk,
guy@swampdog.demon.co.uk said:
> ==========
>> Now that I finally have STiK working, I need the missing link. . . a
>> newsreader! Where do I go to get one?
>
> There's one being written but its still in development. Actually, it's
> in two parts. The online part, Babel, collects the news, and the offline
> part, FireNews, does well er - the offline part! :-)
>

Oh Goody :-)

Any idea of a release date?

3994. Silliness

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50k14i$bo_001@jf.intel.com>
Source record: 138694

In article <1996Sep3.171459.1@cobra.uni.edu>,
sinclap2954@cobra.uni.edu (PETER SINCLAIR-DAY) wrote:
>
>Did I miss something here? Two of my detractors are now sworn thorns to
>one another. Continue, don't let me stand in the way..

I dunno if I'd go so far as to call our positions "sworn," but we do have major differences of opinion on the subject of piracy. It's also possible that I have misunderstood his position; in case I am mistaken, let me state it outright: Steve Hughey aka JEDI aka Rodentia aka whatever he feels like using as an alias at the moment appears (to me) to be espousing the free distribution of cracked/pirated versions of copyrighted software, and that such distribution is tantamount to shareware. I disagree /with that position,/ and if I have misunderstood his position, I'll tender my apologies here and now and start over - I was prepared to apologize last night when I discovered his message calling me a fascist; I'm sure he must have known that would set me off, and it did.

As for you, Peter, on rare occasions you have demonstrated an ability to add constructively to a discussion. If you would only stick to that, rather than simply making denigrating remarks about Atari systems (after all, we use the things all the time, we /know/ their limitations probably better than you do, just as you know the Mac's limits better than most of us do), you would be a welcome addition to the ongoing dialogue (multilogue?) rather than a despised pariah. I honestly wonder if you know how truly irritating it is to have someone come into one's "home" and spit on one's favorite chair? Never mind that the chair is old and worn - it's comfortable and it feels like an old friend. That's how it feels when you spend your bandwidth running down Atari, rather than telling us positive things about the Mac. I know the Mac is a good computer - I have written software for it, and even though I don't care for the forked file system, the hardware is perfectly good. By the same token, I work at Intel and admire the hardware (though I despise M$ as an end user and as an individual); I happen to have chosen Atari for myself because it does what /I/ need to do for the least money and with the least hassle. On that basis, you and I could have rational discussions. Of course, if you persist in ad hominem attacks based on my previous career and your assumptions of my political position (which, BTW, are almost 180 degrees wrong), it will be hard to discuss anything.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3995. Re: Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50k14i$bo_002@jf.intel.com>
Source record: 138695

In article <322cba74.10981691@news.airtime.co.uk>,
stosser@airtime.co.uk (Tony Greenwood) wrote:
>
>
> Anyone ever heard of Public Domain...Freeware? Just because something
>has to be paid for, Shareware or whatever, does not make it good,
>
> Programming on the ATARI in the current climate should be a hobby,a
>labor of love:) not a money spinning venture, IMHO
>
> Yes there is plenty of great Free software out there for the ATARI,

Of course there is, Tony, but that's not what we're wrangling about. I
don't see how one /can/ pirate freeware - after all, there's no one asking
for payment, and the author usually /begs/ the user to distribute it as far
and wide as possible.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

3996. Re: MTOS page

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: ajalkane@lk-hp-5.hut.fi
Message-ID: <50ker0$u3m@nntp.hut.fi>
Source record: 138696

In article <b3d_9608271525@flight.org>,
Callum Lerwick <Callum.Lerwick@flight.org> wrote:
>I'm thinking of putting up an AES 4.1 page, to start out it would have
>links to some enhancement programs, but later on maybe I could put up some
>programming info. Any interest?

Yeah, that sounds like a cool page. Especially the programming info
about Drag & Drop, iconification etc. would be useful for many
programmers.

Go for it ;-).

3997. The Feeding Frenzy Continues

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: JEDI
Message-ID: <50k2m8$q4c@lex.zippo.com>
Source record: 138697

In article <50hqjc$28s_010@jf.intel.com>, *RichardX_Tietjens@ccm.jf.intel.com* says...
>
>In article <50cv8e$m69@charm.magnus.acs.ohio-state.edu>,
> JEDI@osu.edu (JEDI) wrote:
>>
>>Your machismo does not undermine my ego, no matter how loudly you bang
>>your chest.
>
>Actually, it's quite clear that it would take something on the scale of the
>Hindenberg disaster to defalte your ego. No wonder you and sinclap waste

It is a matter of scale actually. If I view myself in those proportions
is it only because your infitesimal (sp) nature allows it.

>so much bandwdith squabbling. Neither one of you has enough experience in
>the Real World to know the difference between "I want" and "I need," and

And just where is that distinction relevant in ANYTHING either of
us have EVER posted. It seems more like it is just another tool
of misdirection. Guilt by association didn't work, so now this
tactic is being tried.

>you're both living in the rarified atmosphere of Universities, insulated
>from the painful realities of life. I don't know how sincrap got that way,
>but Steve Hughey, you are pathetic.

Oddly enough, it is not I that is dealing in the moral absolutes that
one would normally associate with the Ivory Towers.

So? Are these the 'painful realities of life' that you would have us
tolerate?

Guilt by Association.
The presumption of guilt.
Poor consumer protection.
Poor product quality.
Poor product quality when we can get better elsewhere.

As I stated before: people like you, taking the crap, is why Atarians
in general still have to put up with the crap and
NO ONE else does.

THAT is the reality.
Enjoy the platform YOU helped destroy.

3998. Re: The Feeding Frenzy Continues [flame]

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: JEDI
Message-ID: <50kbfr$t66@lex.zippo.com>
Source record: 138698

In article <322CD0C8.5999@intuit.com>, Mark says...
>
>JEDI wrote:
>>
>> >'Perceived' rules of copyright? How about actual rules of copyright?
>>
>> So? What are they and where might I find references in the
>> US Code or some other legal source.
>>
>> Self-serving publisher statements don't count.
>
>Surely, you have the ability and intellect to look this up yourself.
>I'm not going to hold your hand.

A convenient response. It was not my assertion, it is not mine to
support. Should you choose not to support your assertions, then
the rest of us are justified in presuming them to be completely
bogus.

>
>> >
>> >Again, you need to go back to your textbook. You have NO understanding
>> >of
>> >the meaning of the words 'libel' and 'slander.'
>>
>> There is not much to misunderstand. They are simple concepts.
>> Perhaps you view your statements differently. You do seem
>> to have a SELECTIVE perception.
>
>Child, there are LEGAL definitions of those terms. In no way was
>anything
>I said even REMOTELY libelous or slanderous. If you really think so,
>you have even less common sense then I originally thought.

Again for the anacaleptic:

THE SLANDER:

A1: A defends B's rights.
A2: A decries measures that don't stop what B does (Q).
C: A does Q.

Or as you put it:

A1: A defends B's rights to do Q
a2: X&Y assert that Q is illegal.

a3: A accuses Q of slander.
C: A does Q.

In your version, a3 can be trivally ignored. a2 should also
be ignored but, you'd probably contend it. I view both to
be irrelevant.

One is left with:

A1: A defends B's rights to do Q
C: A does Q

This is not a sufficient proof. Either set requires a
'guilt by association' axiom to be true.
(btw I assume this to be universally false [axiom])

B1: A supporting B's right to do -> A does Q.

Also, under the law, in a slander case, the burden of proof
rests on the accused slanderer. If I had a real case, and
this was the sole basis of your statements, slander would not
be too hard to show.

Assertion B1 is contrary to American jurisprudence and political
philosophy in general (ideally).

I object to assertion B1 and the C's that imply it.

Based on the available data, you have no grounds to assume
that I am or ever was a Pirate. Your comments to that effect
are slander as per the english definition of that term.

The same is true for the unnamed pirate:

A1: A does Q.
A2: A does Q*.
C: A does Q*&P.

In order for the above NOT to be slander, Q -> P must be
universally true. In this case it is not even the true MOST
of the time.

>
>> Why should I use my 'real' identity. It only leaves me open
>> to perverts and psychopaths such as yourself.
>
>Now THAT'S the closest any of us have come to slander.

Your insistence upon knowing my real identity would be
rather incriminating in this respect, however.

>
>Yea, all them perverts and psychopaths are all out to get ya..
>they'll put a hex on you via e-mail!

Given the current climate of paranoia, I would not have a
hard time convincing others of that characterization.

>
>The only reason you have a pseudonym is so you can be more obnoxious
>then you would in person without fear of retribution. I think it's

You are making my point for me. I sheild myself from illegal
retribution as I have not yet done anything that would allow
for legal forms of retribution.

>cowardly to post an insult to someone on a BB that you wouldn't
>have the guts to say to their face. By not using your real name,
>you are, in effect, doing that.

So what? I prevent illegal action from being performed upon
my person.

If you defamed my character, with my real name attached, I wouldn't
be playing these 'gland games' anyways.

>
>> There is nothing dishonest in a false identity when there
>> is full disclosure. Since even Peter could tell that JEDI
>> is not a real name or email address, I wasn't misleading
>> anyone.
>>
>> Identity has nothing to do with a discussion on ethics, even
>> if we were having one, nor does 'guts' have anything to with
>> ethics.
>>
>> All 'guts' has to do with is testosterone.
>
>Again, it removes responsibility from your posts. You can post
>without fear of retribution when you cross the line, as you did
>earlier referring to be as a 'psycopath' and/or 'pervert.'

Well, considering that, in my own personal experience, the
only sorts of online creatures obsessed with real identities
are those that would do people harm: it wasn't such a bold
statement.

Furthermore, it is no less than you have subjected me to.
Suddenly, when it is you, you care to object.

There is some german poetry you should read.

>
>It's cowardice to hide behind a pseudonym. If you really have the
>strong enough convictions to post here, you should have a strong
>enough personality to stand behind your comments.

Read some history, old man.
Some progesterone might be in order as well.

>
>> I don't believe I mentioned the dead platform thing. Can you provide
>> the post? I don't suppose you would, even if you could...
>
>Child, I believed it was you, but if I'm incorrect, I retract the
>allegation. It's not worth my time to reread your posts.

Lame, lame, lame...

>
>>
>> The law or statute stating this is so, please.
>>
>> Self-serving statements by software publishers are
>> NOT useful sources.
>
>Again, the legal statutes exist.. I'm not going to do your
>homework for you.

...and they are for commerical infringement.
You brought them up, it is you that should cite them.
Your response is just a lame attempt to avoid 'responsiblity'
for your statements.

>
>> Pirates generally don't tend to go for 'boring' productivity
>> software. Steinberg thinking that they do is rather absurd.
>
>If they don't, why is someone asking for cracked Cubase copies?
>Obviously, there is a market.

Strange that I never heard of such a beast. Although, it was
said that Spectre was fully cracked. Odd that that would get
around and NOT Cubase.

Actually, the fact that somone would be desperate enough to
post in this flame fest a request only shows how SMALL a market
there is for such things. Apparently, none of the other, more
discreet, channels had what he was looking for.

Furthermore, 50% of the requests have been from people claiming
to hold a licence.

>
>> Not in my country. Would you care to cite a part of the USC that
>> makes non-commercial copyright infringement a crime in the US?
>
>Do your own homework.

Do yours first. Until you can prove otherwise, you should be
forthcoming in the fact that your knowledge of copyrights is based
solely on urban legend.

>
>> With the exception of dongles, perhaps, copy protection is still
>> inneffective. Note that the Atari is the last holdout on copy
>> protected productivity software. That is a BIG liability.
>
>Liability my ass. The Atari market is shrinking. How is it a
>liability?

If you can't figure out this one, you really are stupid.

>
>> If effective, it would at least make sense with the types of
>> software that tend to get the attention of most pirates: games.
>> However, Acopy and MSA get around those quite nicely. Those are
>> available to even the casual pirate making copy protection only
>> a nuisance to the more anal, licenced user.
>>
>> THAT also is a BIG liability as the other plaforms have moved away
>> from that also. Users on other platforms get more utility. At the
>> very least, developers should make the 'nuisance' worth our while.
>
>You are displaying your ignorance of other platforms. Your comments
>might be true of the PC, but Pro Tools, Waves and others plugins,
>Cubase and other sequencers, etc., still have copy protection. 3D
>Studio still requires a parallel port dongle on the PC.

And is 3D studio the ONLY software in it's class?

>
>You seem to have a very large knowledge of ways to get around
>copy protection.. hmmm...

So does 'Rich'. Are you going to accuse him of piracy next?

>
>> If they can't, then that really indicates how few sales that the
>> copy protection is saving.
>
>I don't think anyone believes it saves tons of sales. I think it might
>help incrementally. That's good enough for Atari programmers who don't
>exactly move Win95 numbers.

Ouch! So your saying that those single digit piracy prevention
numbers represent a double digit share of the market? OUCH!

>
>> >I say, let those who work to create a product earn money from the
>> >product.
>>
>> This is a nice, self-serving statement, but it does nothing to
>> address my points.
>
>It's not self-serving, asshole. I'm not a programmer! I'm a musician.

Yes it is. Your thinking is much too limited.

>
>> All you did was to attempt to justify the slander that you claim
>> I don't understand.
>
>Further evidence of your stupidity.. you clearly don't understand the
>word slander. Look it up in the dictionary, child...

I have. There's not much to it.
All it requires is one defamatory remark that you can't justify.

If you can comprehend the more substantial parts of this post,
you will see that I effectively showed that you slandered me.

All you could come up with are incomplete arguments with
more irrelevant points than relevant ones...

3999. The Feeding Frenzy Continues

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: JEDI
Message-ID: <50k1rp$pru@lex.zippo.com>
Source record: 138699

In article <50hqjc$28s_011@jf.intel.com>, *RichardX_Tietjens@ccm.jf.intel.com* says...
>
>In article <50dd2o$nr1@charm.magnus.acs.ohio-state.edu>,
> JEDI@osu.edu (JEDI) wrote:
>>I am still awaiting some justification of your point of view. As of yet,
>>all that the 'morally superior' side has provided is character
>>assasination and louder and louder statements of their point of view.
>
>That is a blatantly false statement. Roughly half of the posts on this
>thread have been from people giving rational explanations of /why/ software

There have been no whys. There have been only assertions. These have
been assertions not even backed up by anecodotal evidence.

>piracy is harmful to developers and to the Atari scene in general. I will

This statement is vague enough to be completely worthless.

>not bother to quote Rod McDonald, Mark Fassset, or any of the others who
>have given clear precepts and reasoning; anyone interested can either read
>back or search Deja News.

Yes: they'll see assertions with nothing behind them.

Also, your unwillingness to 'bother' with even a single quote speaks
volumes. I pester 'peter' about such behaivor all the time; that's
the 'venom' I believe you referenced to.

Spectators: if you have the time to kill, by all means, go back and
look. If you find something beyond bald assertions, buy all means,
bring them to my attention. I would find them a refreshing change
of pace.

>
>You, however, have resorted to thinly-veiled threats of lawsuit for libel
>and/or slander - which you CANNOT carry out, because there is no such
>person as "JEDI" in the legal sense.

I was wondering when someone would be bright enough to pick up
on that point. If you wish to percieve that which is not an
explicit threat as an implicit one, that is your dementia.

>
>If you're going to bluster, try to get your bluster somewhat aligned with
>reality, youngster.

Yet another unsupported assertion. The only manner in which you could
support it would make your character appear stained.

4000. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <322d668b.3277239@news.airtime.co.uk>
Source record: 138700

On 03 Sep 96 12:02:12 , in comp.sys.atari.st you wrote:

>TG> compat'), they knock the product because it doesent work on
>TG> the higher spec machines?,
>
>TG> My gripe is....How the hell do you make something compatable
>TG> with a machine you do not have access to?,
>
>I understand your problems. But then, I have a Falcon, and I'm sure happy
>reviewers point out that a piece of software is, basically, useless to me! :)
>You can understand _my_ point of view on that, too, eh? :)

Ho of course, yes!, i know i would not be pleased to get something
home and find it dosen't run on my machine, but surely they point that
out as a matter of course?, they usually do list the versions it will
work on,
But do they have to insult a program by saying the "lack of Falcon
compatability lets it down", or simply making a point of the fact it
doesn't work on a falcon and everyone reading the review knows they
mean, not made well then ?
Yes it should definAtly be pointed out what it does and does not work
on, no qualms there, but to lessen there review score because of it ,
is wrong IMHO :)
The magazines have gone now:((, so that part is no longer a problem,
ST News was allways doing it:(but they have had there last issue, its
just the remaining diskmags that do it, I cannot judge or comment on
anything else yet :) <fx:fingers crossed> :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4001. The Feeding Frenzy Continues

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: JEDI
Message-ID: <50k39b$qcc@lex.zippo.com>
Source record: 138701

In article <50i72u$ek_001@jf.intel.com>, *RichardX_Tietjens@ccm.jf.intel.com* says...
>
>In article <50hsb3$jse@lex.zippo.com>, Legal Malpractice wrote:
>>NNTP-Posting-Host: cweber.idi.oclc.org
>>
>> So? What crime in your state would one be conspiring to do? Please
>> provide citations.
>
>I have no intention of answering you, Ratboy. Posting from a differnt host
>with a different alias hardly changes your identity. If you want proper

That was not my intention. I expected anyone with half a brain to
realize that it was 'me'. The alias change was merely a slam at
you that also would have the effect of foiling your kill facilities.

They sound VERY primitive.

>answers, go pay a copyright attorney to do your research for you.

I don't need the answers. I've already seen the research. I just
wanted to verify that you were speaking out your ass. You assume
that which you think is fact and it has never occured to you to
verify it.

You are in no position to attempt to inform anyone else upon this issue.

4002. Advise to anti-piracy crusaders

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: JEDI
Message-ID: <50kc9n$cf@lex.zippo.com>
Source record: 138702

When it appears that a pirate may be starting to reform
his behaivor, don't then engage in behaivor of your own
that would discrouage further 'reform'.

Accusing a pirate who buys software of subsequently selling
it, without first being sure that he is in deed selling it,
could endanger your own cause and your own objectives.

He may be a fellow who has now decided to begin do the right thing.
Although criticising him for his continued use of un-licenced
software may be in order, accusing him of a much more serious
felony is counter productive.

You will give him, and others like him,reason to go back underground.
You will encourage them go back into the darkness and hide from
false accusations that the pirate, in fact, would most probably
consider grievously insulting.

You may put in jeopardy a process that will achieve your desired
goals.

In the end, this sort of behaivor will only harm developers as
pirates see that 'virtue' does not pay. They will stay away from
where any 'champion of honesty' might be lurking to persecute
them. They will no longer be around to buy; they will safely
steal, as always.

The rabbit should be encouraged to come further out of his hole by
dangling a carrot in front of him, not by smashing his nose
in with a club.

4003. Re: Have you got this MOD ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <322d66a9.3307700@news.airtime.co.uk>
Source record: 138703

On 03 Sep 96 12:11:52 , Paul.Muehlbauer@flight.org (Paul Muehlbauer)
wrote:

>RG> Try alt.binaries.sounds.mods

>Now, isn't this a whole archive of digitally copied music? Perhaps I've missed
>the laws covering this. (Perhaps? Hell, I _know_ I've missed them!!! I'm just a
>simple dirt farmer... :) But, isn't a mod file of Bon Jovi piracy too?

People are breaking the law all the time, sometimes without realising
it, somethings such as videoing and sound copying has become such a
matter of course that they forget, but still jump in with both feet if
someone mentions copying software?
If only the absoloute pure where to comment, then it would be a very
very short thread :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4004. Re: Have you got this MOD ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50k8cv$1r4_001@jf.intel.com>
Source record: 138704

In article <e41_9609040106@flight.org>,
Paul.Muehlbauer@flight.org (Paul Muehlbauer) wrote:
>
>> Has anyone got a MOD file of 'Bed of Roses' by Bon Jovi ...
>
>RG> Try alt.binaries.sounds.mods
>
>Isn't this really software piracy? I just got done reading a whole lot
>about the evils of computer software piracy (I agree, for
>the record).
>
>Now, isn't this a whole archive of digitally copied music? ...
>But, isn't a mod file of Bon Jovi piracy too?

Actually, Paul, the courts have ruled that "sampling" a few seconds of sound, even for use in another commercial recording, is not a violation of copyright lwas (something about "substantially original work" comes to mind). Now, if Bon Jovi himself released a MOD file on CD and you were making copies of it, that would be piracy; but a snippet of sound here and there, all mixed together with /your/ MOD sequencing routines, is considered an original work; you have to right to release it, even if you can't play a note on a toy piano.

Law is wierd and wonderful...

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4005. Re: base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50k8d0$1r4_004@jf.intel.com>
Source record: 138705

In article <4e6_9609040005@genesplicer.org>,
Terry.May@745.genesplicer.org (Terry May) wrote:
>
>Re: _base 64 encoding_, Rich Tietjens wrote to All on 01 Sep 96:
>
> RT> It's used primarily by clueless Netscape users; I think Esscode may
>
>Why are they clueless, because they use Base 64?

Rather the reverse - they use Base64 because they are clueless. I have
received email flames from that sort for suggesting that "real" newsreaders
don't handle Base64, and for suggesting that posting WP .DOC files encoded
in Base64 limits the readership rather severely. Those flames made sinclap
look quite erudite by comparison.

>I've never seen anything posted by ANYONE I simply couldn't live without.

Exactly.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4006. Re: Joystick

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50k8d0$1r4_003@jf.intel.com>
Source record: 138706

In article <Pine.SOL.3.91.960904112252.14357A-100000@ns1.ptd.net>,
"Mr. Maddog" <mrmaddog@prolog.net> wrote:
>
>Why are the ports are underneath the keypad in a way they are hard get at?

Design decision - the joystick and mouse are processed by the keyobard
processor; it was probbly cheaper to put the ports on the keyboard PC
board than to add extra connections to the motherboard.

>Why does wearing out the mouse port ruin the entire keyboard? (I had to
>replace it once)

It doesn't. 9-pin sub-D PC mount jacks are cheap. You could have replaced
it for under US$5 if you can solder even a little bit.

>Why is pressing the right mouse button and joystick fire button do the
>same thing? Well, this is really cool...

Same connection, obviously.

>And why does the ST choke on normal paddle signels which makes it
>impossible to use a Sega pag on???

There's no DA convertor in the standard ST ports; apparently it was a
trade-off to allow piggybacking the joystick and mouse on the same port.

>As for as the "ST" design goes, are these people now in a California
>asylum? :)

Possibly. Or they may be working for a japanese firm now. ;^)

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4007. Re: .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50k8d1$1r4_005@jf.intel.com>
Source record: 138707

In article <322ce50e3594d0@sn.no>,
hallvart@sn.no (Hallvard Tangeraas) wrote:
>
>I'm not that familiar with CAB (I only use it to check my pages offline as
>it doesn't have a PPP interface which I need to use it online), but I
>suspect that one problem might be that the ghostscript package is .ZOO
>compressed :-(
>As I've heard in many cases, there might be problems using certain web
>browsers as they transfer unrecognizable files as ASCII-files!!!

It's not the browser, Hallvard, it's the server: The server determines
what sort of transfer to use (7-bit for "unknown" file types quite often,
8-bit octet/stream for "known" archive types). ZIP is almost universally
recognized as an archive; LZH often is; ARC likewise; ZOO and TOS rarely
are. Thus, using ftp if possible is a good choice, as it is up to the user
to decide whether to use Binary or text transfer mode, but under http, one
is at the mercy of the server's administrator. If placing files for http
access, it is best to use ZIP.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4008. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <322d6c8c.4814621@news.airtime.co.uk>
Source record: 138708

On Tue, 03 Sep 1996 15:26:05 -0700, Dan Phillips
<xiting@worldnet.att.net> wrote:

>> run tooo bloody fast and not as intended, therefore re programming is
>> needed, not fixing, but how do you reprogram to make it work on a
>> machine you dont own?,
>>
>
>Check the TOS version, and use some kind of parallel process that isn't visible to
>slow the program down when TOS 3+ is found. The Falcon is about 6 times as fast as an
>ST, the TT about 12 times.

Yes I know, and would respectfully suggest that you missed the whole
point of the thread,
"About" x times as fast ????
You really do need the machine in front of you, different tos
versions is alright to send out for testing, but a higher spec
machine?, some of my software does work on a Falcon, but I have never
seen it and have to take peoples word that it runs alright,
But for something such as a game, something that needs smooth 8 way
screen scrolling, I am afraid "about" won't hack it, you really do
need it sat in front of you to be able to program something like that
on it ,
Yet when this game is released, they will still moan that it doesn't
work on the Falcon.....
Yes they will when they see it <says I hopefully?> :)))

One day hopefully I will own a Falcon :))))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4009. Re: NEWSREADER for STiK?

Newsgroup: comp.sys.atari.st
Date: 1996-09-04 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <GIETEEAFUP@kether.snafu.de>
Source record: 138709

In <GIDKFFERUP@falcon1.prima.ruhr.de> Frank Frommelt wrote:

>In <5VIzKSo.brimiller@delphi.com> wrote:
>
>>Now that I finally have STiK working, I need the missing link. . . a
>>newsreader! Where do I go to get one?
>
>There is a newsreader WITHOUT using STiK:
>
> UPOINT !!!
>
>Full email, news, ... support.
>Ciao,
>
> fRANK fROMMELT

Yes, but it is a UUCP prog, for extra UUCP connections! Nothing with SLIP or
PPP or CSLIP.
But it is verrrry good for mee.
UPOINT gets no support, no development. But it is so good...yes sure.
Lets make a big cry, for a new developper for this really good Programm !

Ciao
Ren

4010. Re: Question about KOBOLD

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <50nhac$j5m@dodgson.math.psu.edu>
Source record: 138460

In article <Pine.GSO.3.95Lrindlow.960905221355.7177A-100000@tiny.lysator.liu.se>,
Tomas Berndtsson <tobe@lysator.liu.se> wrote:
>On 5 Sep 1996, Gustavo Comezana wrote:
>
>> Hi!
>> Does anybody know if KOBOLD is compatible with minixfs? Thanks in
>> advance.
>
>Yes, it is. If you run MiNT, Kobold will be able to handle minixfs
>partitions. But, set GEMDOS mode to be used on them. The reason why kobold
>is fast is that it works directly to the filestructure on the disk and not
>through any system calls. But with Minix you should use them.
>

If that is the case, is there any speed advantage in using KOBOLD with
MiNT?

Gustavo

4011. Re: Typical Atari users...

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <322F43F7.3988@intuit.com>
Source record: 138461

The Dragon Reborn wrote:
>
> Understand this people: ataris aren't computers - they're oversized
> calculators, and not very good ones.

Call it what you will.. I'm being productive every day on my Falcon
running Cubase Audio. It's a calculator with great audio capabilities,
then.. :)

> The only good thing about them is the built in midi ports (that's why
> I bought mine). I must admit that I feel safer running a sequencer on
> my st than on any 133 MHz pentium. Now a PowerMac on the other hand...

Have you tried running a digital audio sequencer on the Power Mac, using
the built in hardware (audio in and out)? Tracks drift out of sync,
MIDI timing can be iffy, etc.

> the dos/win 31 combo still beats the
> shit ouf of tos/gem for usability and power.

Not for music.. have you tried running a digital audio sequencer
on a PC using a low cost sound card? Try it sometime.

> Respect to the few voices of reason here and my apologies to you for
> my bile. The rest of you grow up and get a grip.

Sounds like you're the one who needs to get a grip. Butthead,
computers are TOOLS. If you use them to create, or do whatever
you need them to do, and if it's successful, fine. If it's not,
get a new one.

I've been successfully using my Falcon to create music integrating
MIDI and digital audio for over 3 years. Only now are similar cost
solutions appearing on the Mac or PC.

Stop yer' whining. You were the fool to buy a piece of software
before it was ready. Yea, we've all been burned, not just Atari
users, it has nothing to do with the platform.

4012. Re: Typical Atari users...

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <322F4487.1364@intuit.com>
Source record: 138462

The Dragon Reborn wrote:
>
> Understand this people: ataris aren't computers - they're oversized
> calculators, and not very good ones.

Call it what you will.. I'm being productive every day on my Falcon
running Cubase Audio. It's a calculator with great audio capabilities,
then.. :)

> The only good thing about them is the built in midi ports (that's why
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get a new one.

I've been successfully using my Falcon to create music integrating
MIDI and digital audio for over 3 years. Only now are similar cost
solutions appearing on the Mac or PC.

Stop yer' whining. You were the fool to buy a piece of software
before it was ready. Yea, we've all been burned, not just Atari
users, it has nothing to do with the platform.

4013. Re: RFI: Replacement for Atari Cubase Dongle-ware?

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <322F491E.5EC6@worldnet.att.net>
Source record: 138463
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

Joe Kearney wrote:
>
> stosser@airtime.co.uk (Tony Greenwood) wrote:
>
> > From my short sharp experience, I would say that the ONLY friendly
> >and helpfull platform that does not expect x amount of dollars for
> >helping is ATARI, I found that it is not just a tale spread by
> >ATARIans, we really are the most helpfull :)
>
> I hate to make matters worse for you, but that post is pointless.
> Your opinion and basis for it are rediculous.
>
> See ya, Joe

If it's pointless and ridiculous, why respond?

4014. Re: FSERIAL.CPX Location?

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <322F4A75.2A63@worldnet.att.net>
Source record: 138464

Hallvard Tangeraas wrote:
>
> On Wed 04-09-96 00:47, Dan Phillips (xiting@worldnet.att.net) wrote:
>
> >Someone made a reference to the existance of this .CPX recently, and I'll
> >be darned if I can find it again. I looked all around and couldn't find
> >it. Does anyone know where I can get it? (I already tried Hallvard's
> >search engine, to no avail.)
>
> Hiya!
> I guess I missed that one :-(
> But I had a look at my harddisk on my STe and found it there.
> "Fserial 0.96b". Pehaps there's a newer version though (with English docs,
> because this one had just the German ones).
> Anyway, the CPX is there (version 1.0).

I'm going to check, but I assume you have v 1.0 in addition to v 0.96b?

> How come you need just the CPX, as it was obvioulsy included in the
> package?

What package, the Falcon? The book only mentions a serial.cpx that will only go to 19,200. I didn't check the disk, but I've got set-ups from other Falcon owners and my own and can't find fserial. I also downloaded the latest Xcontrol and never saw fserial.

> Want me to send it to you, or upload it to the site? (I'm not sure if I
> should include the whole package or just the CPX)- any comments?

I just need the one cpx.

>
> Hallvard

4015. Re: .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <322F50A5.3BE9@worldnet.att.net>
Source record: 138465

Hallvard Tangeraas wrote:
>
> On Tue 03-09-96 20:29, G Greenway (augeas@elis.demon.co.uk) wrote:
>
> > The version of GS on the Atari Compendium CD complains bitterly when I
> >try to get it to read the .PDF files of the book. Anyone manage to get it to
> >work ?
>
> Yeah, I did get it to read both .PS and .PDF files, but right now I can't.
> I haven't had the time, will nor energy to look into it again as I remember
> that I had a *lot* of trouble when I installed it, experimenting with
> different directories/partitions.
> I'll probably get back to it later some time though.
>
> I do remember that regardless of setting GEM environment variables (using a
> program called "Environment.prg" in the AUTO folder) it only seemed to work
> properly in one specific setup anyway :-(
> I've heard others having the same problems as well.
> Good luck!
>
> Hallvard

I've been fighting it too, but it says it's having a problem finding the right
font, not the font path. (Already got the environment working!) ;^)

Dan

4016. Re: FSERIAL.CPX located

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <322F4FCE.1BE9@worldnet.att.net>
Source record: 138466

csilver@kendaco.telebyte.com wrote:
>
> Dan,
>
> You can find the CPX at ftp://ftp.cnam.fr/pub/Atari/Telecomm
> as fser096b.lzh. The doc's are in German but, it's easy to set
> up.
>
> Charles
> --
> This article was posted to Usenet via the Posting Service at Deja News:
> http://www.dejanews.com/ [Search, Post, and Read Usenet News!]

You know, I swear I went to cnam and looked in that location, but I'll go
again.

Thanks,

Dan

4017. For Sale: Atari ST System $50

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: "LOCKARD, JOHN KEVIN" <ZJKL10@access.east-tenn-st.edu>
Message-ID: <50ngvd$5s7@dazzle.etsu-tn.edu>
Source record: 138467

Atari ST System: 1040STF with Monochrome monitor, IB Drive, Godel Mouse,
Software, and Manuals. Asking: $50.00 does not include $75.00 UPS 2 day.

4018. Re: Joystick

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <322F4E98.4C16@worldnet.att.net>
Source record: 138468

graphic@delphi.com wrote:
>
> "Mr. Maddog" <mrmaddog@prolog.net> writes:
>
> >> Same "idiots" who designed the Atari 2600 VCS paddle/joystick ports. You
> >> /did/ notice the overall compatability, I assume.
> >
> >Well I "do" know that the ports were from the older Atari's as well as
> >the STe having the Jag's ports as well, but...
>
> I have a WICO-brand joystic labeled "AT5200" which I assume is for an
> Atari game machine. ($1.00 at Goodwill)
> When used on my old 520ST with "Silent Service" game it bombs it out.
> Epyx jostick works great. Why isn't the WICO compatible?
> It does have sliding switchwes on 2 sides that have no affect on the software
> bombing. Also bi-directional "lock-free" sliding switches on bottom.
> Anybody know if it can be made ST-compatible? or what it is designed
> to work with. An e-mail note would be appreciated.

Yeah, I remember buying a 5200 joystick (the black wedge-shaped one with buttons on either side) when I got my first ST and the keyboard went nuts if I booted the machine with the stick in. Try loading the software without the stick in, then plug in once you are in the game.

It may just be a bad stick, too...

Good luck,

Dan

4019. Re: NVDI print to IMG Help

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: jklimch@larry.cc.emory.edu
Message-ID: <50njsg$cq8@larry.cc.emory.edu>
Source record: 138469

Thanks to all the responses to my request. What worked for me was:

FROM: SSweet@mettav.demon.co.uk
SUBJ: NVDI print to IMG Help

j> I use NVDI 3.02 on a Falcon. I want to use the Save as IMG function
j> so I can use Straightfax without rebooting with speedo for faxes. I
j> can't get this function to work. In the Printerconf. CPX, I have the
j> option to switch from my default printer to the IMG.SYS printer.
j> However, I can't get Atari Works to recognize it. It just prints out
j> with the regular printer driver. This is true even if I save the
j> Printerconf with the img.sys driver. If I close the CPX window then
j> re-open it, I'm back to the printer driver again. Any ideas?

Have you got the IMG.SYS driver listed in your ASSIGN.SYS file as device no
91, like this
;
;Systems Printers
;
21 PAGEPRN.SYS
22 PAGEPRN2.SYS
23 STFAXSPD.SYS
31 META.SYS
61 MEMORY.SYS
91 IMG_0300.SYS

I don't think it matters what relolution that's set in the IMG driver
(91). This seems to be taken care of in the NVDI Prinrter config CPX
(mine's set to 198 for faxes). I guess you could save different
resolutions & change say from IMG_0300.SYS to IMG_198.SYS with a reboot
rather than using the CPX. It's puzzling that this solution works as it
states quite plainly in the StraightFax docs for Version 2.5 that the
StraightFax Drivers won't work with NVDI. Just goes to show what RTFM
then IgnoringTFM will do.

Derryck Croker (DCroker@mettav.demon.co.uk) wrote:
: This message from SBagley@cameo.co.uk to All came in on a wing and a prayer...
:
: Not quite right, the IMG.SYS driver needs to be entered as device 91 in the
: assign.sys file, it can be selected as the output device by selecting it from
: the Driver box at the top of the drivers CPX.
:
: Best and easiest to use the STFax Speedo driver IMO.

I agree with this but I'm puzzled by the reference to the Driver CPX.
This didn't come with my version of NVDI. I'd love to find out how to get

a copy.

David Klimchak

4020. Re: Problem - any help appreciated.

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <322F4F8F.1862@worldnet.att.net>
Source record: 138470

stephen wrote:
>
> My 1040stfm 1-meg, suddenly (after one night not being used), does
> almost
> nothing when it is turned on. The green power light comes on but the
> thing does not boot (or try and read the floppy)...
>
> Any suggestions what might be the cause?
>
> Appreciate any suggestions.
>
> Thanks,
>
> Stephen.

Loose chips. Lift the front of the case (near the space bar) about 3-4" off of the desk and drop it. If it works after, you had loose chips and should go in and reseat everything you can.

Or, you could just go reseat everything anyhow. I've never broken a machine with the "drop" method, but wouldn't swear by it. ;^)

Dan

4021. Re: Looking for font-editor

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <322F503C.127F@worldnet.att.net>
Source record: 138471

Jo Even Skarstein wrote:
>
> Hi!
>
> I'm looking for a simple font-editor that...
>
> a) Works on my Falcon.
> b) Lets me edit GDOS bitmap-fonts.
>
> So far I haven't found anything, can anybody help me here?
>
> BTW. I'll use it to edit the system-font that comes with NVDI. I want
> cooler window-gadgets...
>
> --
>
> Jo Even Skarstein
> josk@stud.unit.no
> URL: http://www.stud.unit.no/~josk/

I would say Edhak is a good bet. It has Hex and maybe even binary as well
as ASCII. There is a copy for sale in a post here for $5.

Dan

4022. Re: Typical Atari users...

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <322F5695.C14@worldnet.att.net>
Source record: 138472

The Dragon Reborn wrote:
>
> I noticed this newsgroup for the first time today and thought I'd take
> a look. Sorry I did. I'm now having trouble keeping food down. I'll
> never come here again, but what I saw begs for comment.
> First off, I find it kind of funny that you have the same pseudonym as a
rather popular web site for currently developed Atari software.

Secondly, you're mostly right, but you are so pissed off at Lexicor that
you can't see straight. Actually, the _only_ thing that killed Atari was
the fact that the Schlameal (say it out loud, you'll get it) boys couldn't
market to we (exclusive) lame Americans who buy all the crap we see in
advertising, like PCs are better. Horseshit.

Third, you are also very wrong. Had people bought the better (at any
price) machine in the mid-80's, Atari would be the standard.
Unfortunately, people believed the crap about a 16-bit computer (the ST is
32 internal, remember) with monochrome video, no significant GUI and less
usable memory for twice the price being a good deal. With more sales, the
Atari would have developed more rapidly and Digital Research (remember
them?) would be the Microsoft of the computer world (of course, _their_ OS
worked, unlike some others). My Falcon, clocked up to 36 MHz, is as fast
as my wife's DX4-120, and far more usable. I crash out of Netscrape/DOS
6.22/Win 3.1 at _least_ once per Internet session. PCs are crap, they are
Volkswagons with Lambo engines, all power, no transmission, no traction,
no handling. Hell, I crashed trying to post this message. Okay, why don't
I access on the Falcon? Set up. Sure, I've been too lazy to get it going,
it's easier to reboot once an hour. But I know I would enjoy running the
Falcon much more.

And yes, as a former Atari stock holder, I am _sure_ that Atari was a long
term stock swindle.

Dan

4023. Re: Typical Atari users...

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50nd8q$2qc_003@jf.intel.com>
Source record: 138473

In article <322F43F7.3988@intuit.com>,
Mark Fassett <mark_fassett@intuit.com> wrote:
>
>The Dragon Reborn wrote:
>>
>> Understand this people: ataris aren't computers - they're oversized
>> calculators, and not very good ones.
>
>Call it what you will.. I'm being productive every day on my Falcon
>running Cubase Audio. It's a calculator with great audio capabilities,
>then.. :)

Actually, DB there has deliberately obscured the truth by revealing only a small part of it ("the elephant is like a rope..."). Fact: ALL computers are oversized calculators. The have a very limited set of functions: Move data from one place to another, add, subtract, multiply, divide, compare. That's all ANY computer can do. Period. The difference between Computer A and Computer B is how the packagers have designed the interface between the computer and the user. If every box on the planet came with some version of MagiC pre-installed, it wouldn't make a hill of beans which one you bought - it would be how good do you want the sound and graphics, how fast do you want to crunch numbers, how much can you spend, and there wouldn't be any other differences to talk about.

>> the dos/win 31 combo still beats the
>> shit ouf of tos/gem for usability and power.

DB is deluded in this case. Microsoft products are bloated and slow, requiring orders of magnitude more system resources to accoplish the same tasks that are done in TOS programs every day. Example: Win95 requires about 80 megs of hard drive space just to INSTALL (and still have room left over for any other software) and runs like a one-legged dog in less than 8 megs of RAM or on a CPU at any speed below 66 MHz. The TOS desktop in a Falcon lives in less than 2 megs of ROM, takes less than 4k of hard drive space, and can comfortably operate in 4 megs of RAM with an 85 meg hard drive. This is on a 16MHz CPU, as well. Run Win 3.x or Win95 on a 16 MHz CPU if you have nothing else to do this week...

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4024. Re: Speeding up a STE

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Jim <fouchsft@erie.net>
Message-ID: <322EBBE1.6F28@erie.net>
Source record: 138474

Davy Mitchell wrote:
>
> Hi all,
>
> I am running a 4 meg STE and am thinking of attempting to speed it up. These
> days it is used mostly for text editing and C++. Particulary I want to
> improve the screen display speed.
>
> Any suggestions??
>
> Davy
>
> --
> <><
> Davy Mitchell
> Computer Science Student, ACSD, Dundee University
> dmitchel@mcs.dundee.ac.uk

As far as hardware goes, an Adspeed STe by ICD will be easy to install.
If you have a 1040STe, simply pull out the CPU and replace it with
Adspeed STe. I'm sure the 1040STe had a socketed CPU, no
desoldering/soldering required.

Jim Fouch
Fouch Software

4025. WTB: DS Disk Drive and .5MB Memory

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: gstrom@ieway.com
Message-ID: <MPLANET.322f9628gstrom989686@news.ieway.com>
Source record: 138475

I am looking to buy an external Double Sided disk drive and an upgrade
kit to boost a 520ST with 1/2 Meg to 1 Meg.
--
Garrick Strom
gstrom@ieway.com
NeoReality Gaming

4026. Re: Iraqi No Fly Zone

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <6fe_9609052226@genesplicer.org>
Source record: 138476

Re: _Iraqi No Fly Zone_, Dai Mercy wrote to All on 04 Sep 96:

DM> The American Defence Secretary was reported as saying that the USA
DM> will shoot down any plane infringing the new no-fly zone.
DM>
DM> Could you make sure you shoot down a french one this time, not
DM> another one of ours......

Is the military using Ataris now?

* LED v1.45 * Beer nuts are $1.29, but deer nuts are under a buck.

4027. Re: .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.841919738@gen-off-3>
Source record: 138477

augeas@elis.demon.co.uk (G Greenway) writes:

>try to get it to read the .PDF files of the book.

You'll need a more recent version of GhostScript. I'm running v2.6.1
here which is NOT new enough. You'll need v3.something
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

4028. Re: The Feeding Frenzy Continues [flame]

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.516.000A75B2@cfcsc.dnd.ca>
Source record: 138478

In article <50i62a$nha@lex.zippo.com> JEDI writes:
>Date: 3 Sep 1996 13:56:42 -0700
> With the exception of dongles, perhaps, copy protection is still
> inneffective. Note that the Atari is the last holdout on copy
> protected productivity software. That is a BIG liability.
> If effective, it would at least make sense with the types of
> software that tend to get the attention of most pirates: games.
> However, Acopy and MSA get around those quite nicely. Those are
> available to even the casual pirate making copy protection only
> a nuisance to the more anal, licenced user.
> THAT also is a BIG liability as the other plaforms have moved away
> from that also. Users on other platforms get more utility. At the
> very least, developers should make the 'nuisance' worth our while.
> If they can't, then that really indicates how few sales that the
> copy protection is saving.
Almost every issue of Byte that I read has a couple of ads for copy protection
hardware and/or software. On my 586 at work I have a dongle that has to be
attached to my parallel port in order to use film recording software.
Other platforms have _not_ moved away from copy protection, it depends as it
always does on the market for your software. How much software do you know
of does _not_ recquire a key/registration number? I can't think of any
except for windows, but that's because microslop wanted market share so
they 'practically' give away the OS. for example: Has Notator done away with
copy protection for the Mac/PPC or IBM? perhaps someone here could answer that
with more authority than I, but I would think that copy protection is still
alive for Notator.

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

4029. Re: Falcon WING Memory type?

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Pekka Saarinen <Pekka@studio.pp.sci.fi>
Message-ID: <01bb9b58$1ca4a480$3b54d7c2@contacts>
Source record: 138479

> I should also point out that chro_Magic currently has a deal
> going on with their RAM Gizmo through Systems For Tomorrow; they're
> selling a >populated< RAM Gizmo, complete with 14 megabytes, for
> $199 US. That's a VERY good deal; about half what I wound up laying
> out for my upgrade last May. The Gizmo is definitely a best buy, and
> is practically idiot-proof to install and trouble-free to run - I
> can't recommend it highly enough to a Falcon owner. You can get in
> touch with them at 1-816-833-4738 (North American callers can take
> advantage of this by using their toll-free number, 1-800-875-4943).

Yeah, but here in Finland you can get a 16Mb 70ns long SIMMs for $100 US
and less. An empty SIMM board for Falcon cannot possibly cost more than 30
bucks.
After all, there's virtually no controller chips in a SIMM board (in Wing
there's none!).

That's why I'd like to get an unpopulated SIMM board.

Best Regards,

---- Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)
---
http://www.sci.fi/~contacts/ http://www.yle.fi/ylenykko/rso/index.html
---

4030. Where are the dongle-recovery features in Cubase?

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: JEDI
Message-ID: <50n6vs$e98@lex.zippo.com>
Source record: 138480

In article <322F0661.3335@intuit.com>, Mark says...
>
>John Perez wrote:
>>
>> I have Cubase and Cubase Audio (separate versions and Two Dongles). About
>> 30% of the time, Cubase reports "Key Not Found - Goodbye!" and refuses to
>> run. I DO feel encumbered, inconvenienced, and downright furious that I
>> own legitimate copies of these programs that I cannot use due to the copy
>> protection.
>
>Sorry to hear that.. I used to have that problem with Cubase on my
>ST, but haven't had that problem on my Falcon. Yes, it certainly
>is an inconvenience.
>
>> I own Steinberg Pro12, Pro24, Cubase, and Cubase Audio - as well as FDI
>> and FA-8. I deserve to be able to use these products without fail. I
>> have paid my dues, and I AM INCONVENIENCED.
>
>Well, you can still use these products, obviously. Re-launching Cubase
>isn't that big a deal, is it?

Yes, it is a big deal. His data is being put in jeopardy. This
was the very thing (presumably) he bought Cubase for. This
'feature' is interfering with that for which he bought the
program to begin with.

Unless there are specific faculties within steinberg products to
deal with the extra issues that their exclusively self-enriching
protection methods produce, then he is not being merely
inconvenienceed anymore but, damaged.

Without auto-save and disaster recovery features, it is the user
who is being damaged now. It is not apparent that these features
were added with the dongle.

A 30% chance of data corruption should not, ideally, be tolerated

>
>If you were Steinberg, what would you do? I'm curious..

If they were being equitable, they would provide features within
their softwares to aid in recovery from dongle problems, provide
replacement dongles for free & minimize down time implicit in
dongle replacement.

It appears that they have added an element that further increases the potential for data loss within their product without adding subsequent features to their product that would be needed in order to deal with the added 'inconvenience' their dongle provides.

4031. Re: Mega Depacker...seen it?

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <842042982_OASIS_@pwomar.demon.co.uk>
Source record: 138481

In article <spork-0409962235520001@news.primenet.com>
spork@primenet.com (Barry Lancaster) said:-

>Howdy, folks... I'm a Mac guy who just discovered the magic of MagiC, and
>I'm going thru some of my old ST disks. I've got a lot of programs that
>were packed to save space, but of course a lot of 'em crash under MagiC
>for some reason. I used to have a neato program called Mega Depacker that
>would decompress just about everything out there, but I can't find it!
>Anyone seen this little gem? If so, I'd appreciate the info.
>
>Thanx!
>
>--Barry

There was a new version released a while ago and it was called 'New
Depacker' and should be on most FTP sites like ftp.cnam.fr and
atari.archive.umich.edu(if you can get on!). If you can't find it then
email me and I'll uuencode it for you.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

4032. MIDEX and FALCON - HELP??

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Tommi Hietavuo <thietavu@aton.abo.fi>
Message-ID: <01bb9b81$0bab9020$661ee882@TommiHietavuo>
Source record: 138482

There is a hardware modification to be done, if one wants to use
Steinberg's
MIDEX on a Falcon - I heard...

Can someone, please, give me the information: what must be done?

Thanks beforehand - this is kind of an emergency ;-(!

Tommi

4033. Re: ISHAR III et ROBINSONS REQUIEM for FALCON CD ROM

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <842043104_OASIS_@pwomar.demon.co.uk>
Source record: 138483

In article <322D89A3.205@rz.ruhr-uni-bochum.de>
Daniel Richter <Daniel.F.Richter@rz.ruhr-uni-bochum.de> said:-

>Hi!
>Anbody out there willing to sell me the CD-ROM versions of ISHAR III
>and/or ROBINSONS REQUIEM for FALCON 030???
>
>Does anyone know where I can purchase them? Maybe in the UK?
>Yours,
>Daniel

I'm not sure but I think 16/32 sold them, try:
nharlow@cix.compulink.co.uk.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

4034. FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Explorer <asx@ccnet.com>
Message-ID: <322F6B78.2CB8@ccnet.com>
Source record: 138484

I have an Atari TT030 with 540MB H/D 6MB RAM developer documentation, Pure C compilers and a host of other programs (Calamus, WP, etc.) including books on the computer.

If anyone is interested in putting this machine to work, please let me know. I'd like to sell it off at the highest bidder.

Please forward this message to anyone you think might be interested.

Thanks.

Abdulkareem
asx@ccnet.com
ASX Software Engineering
Concord, California

4035. The Feeding Frenzy Continues

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <f45_9609070406@flight.org>
Source record: 138485

J > Spectators: if you have the time to kill, by all means, go
J > back and look. If you find something beyond bald assertions,
J > buy all means, bring them to my attention. I would find them a
J > refreshing change of pace.

Oh, what the hell. :) Actually, I won't go backwards, but can I ask you a couple of things? Which of these do you agree & disagree with?

1. Some developers/vendors have sold _crap_ for software & support.

2. Using commercial software you have not purchased is wrong.

3. Using pirated software does not always hurt the developer of said software.

4. It's still wrong to do so, however.

5. It would be _real_ nice to be rid of software protection, esp. the more intrusive ones.

6. Updating or replacing commercial software that is no longer supported for someone who already own(ed!) it is probably a nice thing to do.

7. It is, strictly speaking, illegal to do so, however.

8. We users have to get a lot tougher with software developers/vendors, and demand to get the products & services we think we are buying.

9. Software protection a)never b)seldom c)often prevents the theft of software.

10. Essay: What is the outcome to the developer, re your responce to #9?

Well, there could be a lot more, but that's probably too many already! :) Thanks.

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

4036. Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <f44_9609070406@flight.org>
Source record: 138486

```
> Violating the law with the justification of "they won't
> fulfill their part of the contract anyway" is _still_ a
> violation of the law.

~

J > Software vendors don't want to obey they law; why should we?

Since I put myself into this argument, I have to waste bandwith to
say I disagree with _this_ statement! :) I have many bones to pick
with software vendors. But that doesn't give me any -right- to steal
software.

___ Mountain Reader II - #M_READER
---------------------- -//- ---------------------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.
```

4037. Have you got this MOD ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <f43_9609070406@flight.org>
Source record: 138487

EP> Actually, Paul, the courts have ruled that "sampling" a few
EP> seconds of sound, even for use in another commercial
EP> recording, is not a violation of copyright lwas (something
EP> about "substantially original work" comes to mind). Now, if
EP> Bon Jovi himself released a MOD file on CD and you were making
EP> copies of it, that would be piracy; but a snippet of sound
EP> here and there, all mixed together with /your/ MOD sequencing
EP> routines, is considered an original work;

I've heard lawsuits going both ways on that - perhaps it depends on the length of the sample used in your work. And, the judge you get. :) At least, I am familar with what you are talking about.

Of course, it doesn't have any relation to this case. The guy asked for (& I hope he doesn't take issue with me - I'm following up on this purely as a mind exercise, and don't give a hoot about his request - hope he finds what he is looking for! :) a mod file of a specific song performed by a specific group.

I suspect he could buy a CD of Bon Jovi, sample a couple of seconds, and mix it into his original work. No problem.

But, just how long is this mod file? Is it going to be used as a stand alone? Would it be the primary sound of a game opening, for example?

An archive of mod files of commercial music sounds like the equal of a BBS with software files from commercial software on it. I'm not seeing the difference here! It's like, well, I could then have the resource file of a commercial program on a BBS... :)

Thanks for the friendly discussion. I see where the NFL 'owns' the scores to it's football games, and so folks can't repeat these scores right away. Hum, a mod file of a commercially sold CD would seem to be a _lot_ more than just 2 seconds of sampling, or a bigger piece of the whole than, say, the scores of a football game.

EP> Law is wierd and wonderful...

I guess so! Unless you're the one getting trampled on, then it's not so wonderful! :) I'm not arguing with you, I just can't get it sorted out in my head, why one thing is evil & wrong, and the other is not... :) They seem equal to me.

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

4038. The Feeding Frenzy Continues [flame]

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <f46_9609070406@flight.org>
Source record: 138488

> Further evidence of your stupidity.. you clearly don't
> understand the word slander. Look it up in the dictionary,
> child...

J > I have. There's not much to it. All it requires is one
J > defamatory remark that you can't justify. If you can
J > comprehend the more substantial parts of this post, you will
J > see that I effectively showed that you slandered me.

Is there anybody out here is cyberspace who is really, honestly concerned about being slandered? Jeez, I suppose I've been slandered, oh, a thousand times or so. Bet I slandered, oh, a thousand or so folks. This is a wide open, & sometimes hot, form of communication. Let's all get a grip of our egos, and knock this crap off. Type up a smiley face about it, and shut up already! :)

I'm sorry I asked you the ten questions in a previous message. I see you are more concerned with your own self then you are concerned about the issues. So, somebody said something you didn't like. Big deal. The issue is computers, not you. Get over it.

I kind of agreed with 50% of what you had to say about computers, & was hoping I could draw those topics out for discussion. I disagreed with about 50% of what you had to say about computers, and would have discussed that too. But there is far too much personal, self-centered crap to wade through. I shall drop this thread from my discussion, and I suggest others do the same.

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

4039. Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <f47_9609070406@flight.org>
Source record: 138489

```
JP> They also need to be mindful of what harm their anti-piracy
JP> measure may be causing their consumers. Software publishers
JP> must be willing accept the possibility that these measures DO
JP> discourage consumers from purchasing their products. I
JP> personally know of several people what refuse to purchase
JP> dongle-protected software for the reasons previously mention,
JP> and I am certain that this represents a segment of the
JP> consumer population.

Touch Up from Migraph originally had a dongle. While I heard good
things about the program, I did not order the program until they
stopped using the dongle. (I didn't even have a pirated copy... :)
As soon as I heard they stopped using the dongle, I ordered it, &
have purchased many of their products. Even clip art!!!

___ Mountain Reader II - #M_READER
---------------------- -//- ----------------------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.
```

4040. Shell Web Browser?

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <f48_9609070406@flight.org>
Source record: 138490

```
>> ... so far, Bill Gates has decided to ignore us...

> For which we should all give thanks and sacrifice small, furry
> creatures.

KM> OK but what if you're a vegan?

A guy with the name 'Macdonald' asks this???? :) :)

___ Mountain Reader II - #M_READER
---------------------- -//- ---------------------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.
```

4041. Have you got this MOD ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <f49_9609070406@flight.org>
Source record: 138491

RG> Try alt.binaries.sounds.mods

> Now, isn't this a whole archive of digitally copied music?
> Perhaps I've missed the laws covering this. (Perhaps? Hell, I
> _know_ I've missed them!!! I'm just a
> simple dirt farmer... :) But, isn't a mod file of Bon Jovi
> piracy too?

TG> People are breaking the law all the time, sometimes without
TG> realising it, somethings such as videoing and sound copying
TG> has become such a matter of course that they forget, but still
TG> jump in with both feet if someone mentions copying software?

Kinda funny - since I'm a simple dirt farmer. Soybean, oat, wheat, &
other seeds have been developed for a _long_ time. Some are
developed by universities, & are in the public domain. Some are
developed by private companies, and are privately licensed. Now, you
raise the crop, but you can't save any of it & seed it next year...
Piracy is a very old thing. It's been in agriculture for over half a
century. :) Computer folks sound as if they have just discovered it,
& no one else could ever understand it... :)

It's wrong, of course. It's stealing. Even if an individual case
doesn't affect anyone in the pocket book directly, it's wrong. A
little odd that the music files are viewed differently from the
software files. But maybe I don't understand, since I am _not_ into
music. I'm assuming the mod file is long enough to get the substance
& feel of the music, and of good enough quality to be useful. Since
it is commercial, surely it is illegal to trade it? :)

Just the pointless thoughts of a simple dirt farmer...

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

4042. PageStream question...

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <f4a_9609070406@flight.org>
Source record: 138492

W > the part about 'running' text around an object appears to be
W > missing. I see the heading in the drop down menu but all it
W > does is present me with a small hollow box as my mouse pointer
W > and doesn't do anything else.

That doesn't sound right? What version of Pagestream do you have? It is at 2.2 now. And sells for under $40, too!

But, anyhow, I've used Pagestream since about v1.6, and I don't remember seeing a hollow box pointer. Oh, wait, I think you are in the wrong menu? You may be in the text column flow area! That links text columns together, so the text flows from one column to another.

You want to be in the menu second from the right, near the bottom, it has a pretty nice text run-around set-up over there.

Ask some more, if I'm not making any sense.

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

4043. Re: Joystick

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <JIPTaB9.graphic@delphi.com>
Source record: 138510

"Mr. Maddog" <mrmaddog@prolog.net> writes:

>> Same "idiots" who designed the Atari 2600 VCS paddle/joystick ports. You
>> /did/ notice the overall compatability, I assume.
>
>Well I "do" know that the ports were from the older Atari's as well as
>the STe having the Jag's ports as well, but...

I have a WICO-brand joystic labeled "AT5200" which I assume is for an
Atari game machine. ($1.00 at Goodwill)
When used on my old 520ST with "Silent Service" game it bombs it out.
Epyx jostick works great. Why isn't the WICO compatible?
It does have sliding switchwes on 2 sides that have no affect on the software
bombing. Also bi-directional "lock-free" sliding switches on bottom.
Anybody know if it can be made ST-compatible? or what it is designed
to work with. An e-mail note would be appreciated.

4044. Re: Speeding up a STE

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <50lnqr$abj@erinews.ericsson.se>
Source record: 138511

>I am running a 4 meg STE and am thinking of attempting to speed it up. These
>days it is used mostly for text editing and C++. Particulary I want to
>improve the screen display speed.

I think the nicest is the hardware accelerator T28.
It is a 68000 clocked at 28 MHz and the computer becomes fast
as hell. I've used it for a year before I bought a Falcon, and
I think my falcon is not as fast as the uphotted STE (only
if I run in monochrome). BUT don't forget to disable your blitter
in the meny and save the desktop, else the computer will hang all
the time. The blitter-chip cannot be clocked higher than 16 Mhz (or 8?).
You need to do some soldering so it is not easy to install.
You have to lift the ordinary processor (in STE it is in a keeper),
solder a wire for power (ground is easy and the + is taken from the big
condensator beside the power-circuit-board) and solder a wire to a switch
there you can switch between 8 MHz and 28 Mhz and to enable/disable the cache
for the accelerator (to get full compability).
Tomorrow I can post benchmark with T28 and NVDI if you are interested.

best regards

****
V O I S T E R L I T Z
c/o Ronny G&#65533;rdh Atari Falcon 030, 16/18/32/36 MHz+16 Mb
Hantverkaregatan 35A 540 Mb EIDE, 1 Gb SCSI-2, BigTower, EZ135
Sweden Blow-up II, KFC 15" S-VGA, Datalight 28k8
S-371 35 Karlskrona Toshiba 3,5X CD-ROM, CAF + various synths

Int: +46 455 182 78 (home)
+46 455 39 5416 (work)
email: Ronny.Gardh@kaepk.ericsson.se
http://www.geocities.com/SunsetStrip/5682/index.html
****

4045. Re: FSERIAL.CPX located

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: csilver@kendaco.telebyte.com
Message-ID: <841911507.3882@dejanews.com>
Source record: 138512

Dan,

You can find the CPX at ftp://ftp.cnam.fr/pub/Atari/Telecomm
as fser096b.lzh. The doc's are in German but, it's easy to set
up.

Charles

This article was posted to Usenet via the Posting Service at Deja News:
http://www.dejanews.com/ [Search, Post, and Read Usenet News!]

4046. Re: PageStream question...

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <50lpbg$ms2@scanner.worldgate.com>
Source record: 138513

Willis (pwillis@hondo.cyberverse.com) wrote:
: I just picked up a used Atari computer with PageStream installed on the
: harddrive. It has a manual but it is badly damaged and parts are missing.
: I am interested to make it work for some college flyers I am making but
: the part about 'running' text around an object appears to be missing.
: I see the heading in the drop down menu but all it does is present me with
: a small hollow box as my mouse pointer and doesn't do anything else.
: Can someone tell me how to do this in 200 words or less :).

What that sounds like to me is that the screen colours are
improperly set. Under Global, there is a selection called Change Screen
Colors. See if changing the colours will fix the problem.

Leslie

4047. Re: HD Driver & Iomega JAZ

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <322E7FBE.6853@bruker.de>
Source record: 138514

Daniel W McAndrew wrote:

> Someone else mentioned looking for a s/w utility called ICD2AHDI. I
> cannot locate that, if the reference was to find it on the HD Driver
> disk.

Ask the author about it:

binder@rbg.informatik.th-darmstadt.de (Thomas Binder)

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

4048. Re: Newsreader for Stik

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: csilver@kendaco.telebyte.com
Message-ID: <841912869.4048@dejanews.com>
Source record: 138515

Brian,

It looks like you got a lot of responces to this post. While other Newsreaders are in beta testing, you might try http://www.dejanews.com or more direct to http://xp2.dejanews.com/rn.xp

Works for me and you don't have to leave CAB.

Charles

This article was posted to Usenet via the Posting Service at Deja News: http://www.dejanews.com/ [Search, Post, and Read Usenet News!]

4049. Re: RFI: Replacement for Atari Cubase Dongle-ware?

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: tuf@cyberspy.com
Message-ID: <322e6e98.14918672@news.cyberspy.com>
Source record: 138516
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

stosser@airtime.co.uk (Tony Greenwood) wrote:

> From my short sharp experience, I would say that the ONLY friendly
>and helpfull platform that does not expect x amount of dollars for
>helping is ATARI, I found that it is not just a tale spread by
>ATARIans, we really are the most helpfull :)

I hate to make matters worse for you, but that post is pointless.
Your opinion and basis for it are rediculous.

See ya, Joe

4050. Re: RFI: Replacement for Atari Cubase Dongle-ware?

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: plouie@isc.sjsu.edu
Message-ID: <50lrk7$9kn@nuke.csu.net>
Source record: 138517
Cross-posted to: comp.sys.atari.advocacy,comp.sys.mac.advocacy,comp.os.ms-windows.advocacy,comp.sys.atari.st

JEDI wrote:

: There is a certain form of inconvenient, physical, copy protection
: that comes with Atari Cubase: a dongle. I was wondering if it would
: be possible to escape this 'inconvenience' by switching to another
: plaform (PC or Mac).

I know on the Mac there are dongles too that connect to the serial port. These dongles do have a pass-thru, but I've read that they have the same problem as the Atari dongles (ie they come loose, they aren't recognized sometimes, etc.)

I've noticed that the German companies (Steinberg and Emagic) like using hardware dongles, while the US companies (Passport, MOTU, etc) like to use the key disk method.

Either way, you're going to have to bring something around.

IMO, I still would rather have the hardware keys because they don't wear out like key disks. My Notator dongle hasn't given me many problems, and I swap it often with my Spectre GCR cart too. (Remember, this is just MY opinion)

Later, Phil

4051. Problem - any help appreciated.

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: stephen <stephen@hk.net>
Message-ID: <322E876C.70E5@hk.net>
Source record: 138518

My 1040stfm 1-meg, suddenly (after one night not being used), does
almost
nothing when it is turned on. The green power light comes on but the
thing does not boot (or try and read the floppy)...

Any suggestions what might be the cause?

Appreciate any suggestions.

Thanks,

Stephen.

4052. Re: Help! 1040st

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: stephen <stephen@hk.net>
Message-ID: <322EB0B1.2666@hk.net>
Source record: 138519

Rich Tietjens wrote:
>
>
> If it's unmodified, you have 1 meg of RAM. Find a 720k disk and pop it in;
> it should boot to the desktop (all green with a white border, 2 floppy
> icons and a trash can, and some menu items along the top). If not, there's
> a problem, possibly loose chips, but we'll deal with that if it comes up.
>

This is exactly what is currently happening with mine - used to work,
now only
get the power light - nothing else.

Any ideas what might be worth trying - I am in Hong Kong with virtually
no
chance of getting anyone to look at it here - so what ever I can try at
home
is better than nothing...

Cheers for any help....

Stephen.

4053. Re: Cracked?

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: sf@itl.co.uk
Message-ID: <841926358.24170.0@sf_pc.itl.co.uk>
Source record: 138520

bw343@FreeNet.Carleton.CA (Daniel Pleet) wrote:

>Why the uproar over somebody's recent message asking for cracked software?
>Seeing as Atari is virtually (if not literally) defunct and that software
>support for the ST is non-existent, why should we care if somebody wants
>to get software over the internet?

<snip >

Hey.. This is truly astounding logic..

This must mean that because Jaguar dont make E'types any more it must
be OK to go out and steal one.

Yeah this is good, Triumph are now defunct are they not ? Great we can
all go out and steal Triumph motor bikes...

I'm going to have a great weekend.. Thanks Dan ;->

4054. Re: Joystick

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960905090031.11436A-100000@ns1.ptd.net>
Source record: 138521

Maddog:

>>Why does wearing out the mouse port ruin the entire keyboard? (I had to
>>replace it once)

Rich:

>It doesn't. 9-pin sub-D PC mount jacks are cheap. You could have
replaced
>it for under US$5 if you can solder even a little bit.

I hardly believe it, this had actually happened to me. Yes the ports themselves can be cheaply replaced, but disrupting the connection with unplugging the mouse a hundred times really ruins the whole keyboard. It even says so in ST Format. So I took it back to my dealer, and after a few days wait I got another one and is working ever since. Of course, the power and drive lights are all red and I'm looking to get those replaced with better colors. :)

Eric Noss
a.k.a
Mr. Maddog

4055. Looking for font-editor

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <50mjsv$m1m@due.unit.no>
Source record: 138522

Hi!

I'm looking for a simple font-editor that...

a) Works on my Falcon.
b) Lets me edit GDOS bitmap-fonts.

So far I haven't found anything, can anybody help me here?

BTW. I'll use it to edit the system-font that comes with NVDI. I want
cooler window-gadgets...

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

4056. Falcon WING Memory type?

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <50mjo2$4i3@zap.io.org>
Source record: 138523

To: "Pekka Saarinen" <Pekka@studio.pp.sci.fi>
Subject: Falcon WING Memory type?
Newsgroups: comp.sys.atari.st

P > What kind of memory chips go to Falcon Wing SIMM expander? I
P > have the impression that only 70 or 80 ns. 30-pin 9-chip SIMMs
P > will do, but as they are ridiculously expensive compared to
P > standard SIMMs, there must be some other solution also, it
P > there?

Try going with the three-chip SIMMs, which are less expensive.
I've got those running in my RAM Gizmo card, and have had no
problems with them. Besides, doesn't the FalconWing take a single
16mB SIMM, 72 pin? I asked my editor, Howard Carson, about this back
in May and he said that that was the case. (please, someone correct
me on that if I'm wrong)

P > Also does anyone sell Falcon SIMM cards (empty) for 72-pin
P > 70ns 16Mb SIMM?

What I do know is that Titan Designs sell a board designed for a
single 16mB SIMM, so you can try that.

I should also point out that chro_Magic currently has a deal
going on with their RAM Gizmo through Systems For Tomorrow; they're
selling a >populated< RAM Gizmo, complete with 14 megabytes, for
$199 US. That's a VERY good deal; about half what I wound up laying
out for my upgrade last May. The Gizmo is definitely a best buy, and
is practically idiot-proof to install and trouble-free to run - I
can't recommend it highly enough to a Falcon owner. You can get in
touch with them at 1-816-833-4738 (North American callers can take
advantage of this by using their toll-free number, 1-800-875-4943).

... "Bother", said Pooh, as Mulder and Sculley burst into the room.
___ Mountain Reader II - #00000007

4057. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <50ml96$hfm@preeda.internex.net.au>
Source record: 138524

JEDI wrote:
: I like your approach. However, copying audio materials for
: personal use (ONLY) is quite legal.

ummmm....not in this country!!!!! (technically speaking!)

--


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__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4058. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <50mlpb$hfm@preeda.internex.net.au>
Source record: 138525

David Stevenson <djs@jet.uk> wrote:
: Any more questions? Perhaps if you were a programmer and musician
: you'd understand.

Well...as it turns out....i've been a professional musician since 1973...
you can read about my history and sample my playing ability from my
home page....(i'll just let my fingers do the talking for me from
here on in!)....but just before I go....I find it quite amazing when
I read this newsgroup about pirated junk how everyone but atari users
use illegal software.....good to see I walk with the only honest people
on the computerised planet......:-)

--

```
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johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4059. Re: Looking for font-editor

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Helmut Obermeier <obermeie@informatik.tu-muenchen.de>
Message-ID: <322EE945.519E@informatik.tu-muenchen.de>
Source record: 138526

Jo Even Skarstein wrote:
>
> Hi!
>
> I'm looking for a simple font-editor that...
>
> a) Works on my Falcon.
> b) Lets me edit GDOS bitmap-fonts.
>
> So far I haven't found anything, can anybody help me here?
>
> BTW. I'll use it to edit the system-font that comes with NVDI. I want
> cooler window-gadgets...
>
> --
>
> Jo Even Skarstein
> josk@stud.unit.no
> URL: http://www.stud.unit.no/~josk/

Look at:
http://www.leo.org/pub/comp/platforms/atari/gdos/index.html
file gemfo120.zoo

Real nice GEM-Program...

--
MfG, Helmut Obermeier
obermeie@informatik.tu-muenchen.de
http://www.informatik.tu-muenchen.de/~obermeie/
089/857 26 52

4060. Re: cab-receiving data

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <50mrb7$kjl@preeda.internex.net.au>
Source record: 138527

Guy Harrison <guy@swampdog.demon.co.uk> wrote:
: In article <50f7tr$1b5@preeda.internex.net.au>
: jagger@connexus.apana.org.au (Brian Lang) said:-

: > Any one else out there have this problem with www131. Stik connects
: >fine, after selecting a url in cab it starts to receive data, the first
: >few packets seem fine. Then cab displays a receiving data message and
: >receives some data eg 1738bytes and stops, for quite a long time.(I've
: >never waited for more than about 4mins), the only way I can find to get it
: >moving is to hit escape, then it continues formatting text etc and needs
: >to be tickled via the escape key again after receiving a small amount of
: >data.
: > Any ideas?????? B-(

: Sounds like the jpeg problem. Does it go away with graphics off?
: There's not a lot you can do about this atm, except hit escape.

: __

: Guy Harrison

: Email guy@swampdog.demon.co.uk
: swampdog@dial.pipex.com
: Web http://www.swampdog.demon.co.uk/index.html

Thanx Guy, that does seem to be the prob. I'll try it with graphics off.
B-)

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4061. Re: Falcon, Ghostlink, HSMODA07, 8250 UART

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <50mrsk$lju@herald.concentric.net>
Source record: 138528

Aardvyrk (Aardvyrk@cris.com) wrote:
: I know that this topic has been beaten to death and then some, especially
: on maus.de, according to DejaNews.
:
: But-- I have a later model stock Falcon, 14 megs, with FPATCH2, DRVIN, and
: SCC as the only auto progs for testing. A TT post I found referring to
: HSMODA06 advised using the 110, 130, and 150 settings to stand for the
: higher baud rates in modem.cpx, as well as using modem.cpx to set RTS flow
: control. I've tried every combination I could think of or find, both on
: the PC and ST end, but the symptoms continue like so:
:
: I can connect with both machines (an ol' Zenith 286LP w/ 8250 UART) at
: 115200. I usually use the modem option in Ghostlink, rather than aux. I
: can send to the PC very fast. It looks like it's going at the full baud
: rate. Receiving from the PC seems to always be at 19200 baud.
:
: I wouldn't mind this so much if the traffic both ways would only go 19200,
: but this is just a miserable tease! I realize that I probably wouldn't
: have any of these problems if I had one a' them 16550 doohickeys, but I
: got what I got. I just don't get the difference in speeds according to
: the direction of the transfer.
:
: I had also set the PC to baud 115200, 8,n,1, RTS on before I ran pcslave.
:
: Do you suppose it could be the cable? I think I read one of Rich T.'s
: posts warning against Laplink cables saying that they weren't true null
: modem cables. Would this be a symptom of that?
:
: Yeah, I probably could have spent the $10 before I wrote, but I know how
: you all love a good puzzle.
:
: Until then, I remain just an
: aardvyrk@cris.com

--

"When I watch TV and see those poor, starving kids all over the world, I can't help but cry. I mean, I'd love to be skinny like that, but not with all those flies and death and stuff."

MARIAH CAREY, WENN (World Entertainment News Network)
and quoted on Radio 1 by both Kevin Greening and Chris Evans

--This insight into popintellect courtesy of Robert Bess via HUMOR-L.

Aardvyrk@cris.com

4062. Cubase/Soundpool fa8

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <50mtgg$kjl@preeda.internex.net.au>
Source record: 138529

I've just purchased a Soundpool FA8 (8 analogue out hardware)
It only seems to work properly using the Graphic and chorus mixermap. When I try to use it with the reverb m/map, 1 or 2 channels come out the same outputs, nothing like the outputs that they are assigned to even though I have set up the busses and panning correctly. I'm using caf2.06 and soundpool's fdi initialise.prg 1.02, tos4.04 and a steinburg fdi box on a Falcon with 16 meg of ram.
Does any one have any ideas or mixermaps like reverb, that work. B-(
Thanx in anticipation.

--

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4063. Re: .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: dsb@cs.duke.edu
Message-ID: <50mt9t$j47@hal.cs.duke.edu>
Source record: 138530

From the Holy Book of <50k8d1$1r4_005@jf.intel.com>
as spake by *RichardX_Tietjens@ccm.jf.intel.com* (Emporer Pomposity III) :

>In article <322ce50e3594d0@sn.no>,
> hallvart@sn.no (Hallvard Tangeraas) wrote:

>>As I've heard in many cases, there might be problems using certain web
>>browsers as they transfer unrecognizable files as ASCII-files!!!

>It's not the browser, Hallvard, it's the server: The server determines
>what sort of transfer to use (7-bit for "unknown" file types quite often,
>8-bit octet/stream for "known" archive types).

Only partly true. HTTP is a guaranteed 8-bit clean protocol, even when
sending plain text files. The issue is the content type that the
server declares for the document. If the server tells the browser that
the document has content type text/plain (the frequent default if the
server cannot determine the file type), the browser will --- indeed,
must --- treat it as a plain text file, and will likely do something
non-8-bit-clean with it, like displaying it in the browser window. The
problem is that most servers are not configured by default to recognize
ZOO files and mistakenly serve them out as text/plain; this can be
fixed by the system administrator, or, depending on the server and how
it is set up, by a per-user configuration file. For instance, ZOO
files served from my site are correctly served out as
application/x-zoo.

If you instruct the browser to save the file directly to disk instead of
displaying (as with Lynx's (D)ownload command; does CAB have such a
command?), you stand a very good chance of getting the file intact.

-sbigham
--
Scott Bigham | The opinions expressed above are
dsb@cs.duke.edu | (c) 1996 Hacker Ltd. and cannot be
http://www.cs.duke.edu/~dsb/ | copied or distributed without a
= PGP spoken here = | Darn Good Reason(tm).

4064. Re: Bulk file renamer needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: JEDI
Message-ID: <50muke$art@lex.zippo.com>
Source record: 138531

In article <555725271.6427.685.starship@3rdplanet.com>, starship@3rdplanet.com says...
>
>dave@mbha.demon.co.uk barked in COMP.SYS.ATARI.ST on 31 Aug 96:
>
> d> Newsgroups: comp.sys.atari.st
> d> Reply-To: dave@mbha.demon.co.uk
> d>
> d>
> d>
> d> Hi y'all,
> d>
> d> Does anyone out there know of a utility to bulk rename files?
> d>
> d> For ecampmle, I have a bunch of files named test1.tga - test9.tga, which
> d> I need to rename to test01.tga to test09.tga, by inserting a '0'.

YOu might try looking into some of the unix utilities. If any of
them would work for you then you could just obtain the C source
for their GNU variants.

4065. Terminal Software != Terminal

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: JEDI
Message-ID: <50mo66$8iv@lex.zippo.com>
Source record: 138532

In article <841926358.24170.0@sf_pc.itl.co.uk>, sf@itl.co.uk says...
>
>bw343@FreeNet.Carleton.CA (Daniel Pleet) wrote:
>
>
>>Why the uproar over somebody's recent message asking for cracked software?
>>Seeing as Atari is virtually (if not literally) defunct and that software
>>support for the ST is non-existent, why should we care if somebody wants
>>to get software over the internet?
>
><snip >
>
>
>Hey.. This is truly astounding logic..

Yours is no better...

>
>This must mean that because Jaguar dont make E'types any more it must
>be OK to go out and steal one.

NO, it would be OK to go out and COPY one. This is a very important
distinction that your rant misses. It also falsely characterizes the
situation and adds to it elements that simple are not there. This
'analogy' is very loaded and distorting.

Theft of corporeal property would deprive the original owner of it's
use.

Theft of intellectual property does not. The original owner is quite
capable of using and re-selling his copy of the software.

This is how 'swiping' a terminal emulator is QUITE different than
stealing a terminal.

The differences between who is being damaged and how they are being
damaged are too great for your analogy to be useful.

You are trying to equate swiping of someone's entire package (which
would be corporeal theft) with swiping by copying only the intellectual
property.

This makes your entire cause look foolish.

>
>
>Yeah this is good, Triumph are now defunct are they not ? Great we can

>all go out and steal Triumph motor bikes...

Repeating of a BAD analogy does not make it any better.

The poster was advocating that is would be perfectly ethical in this situation to make an exact copy of the Triumph.

4066. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: JEDI
Message-ID: <50mu4t$aj9@lex.zippo.com>
Source record: 138533

In article <50ml96$hfm@preeda.internex.net.au>, johnmoon@connexus.apana.org.au says...
>
>JEDI wrote:
>: I like your approach. However, copying audio materials for
>: personal use (ONLY) is quite legal.
>
>
>ummmm....not in this country!!!!! (technically speaking!)

There is no good reason for this to be the case.
If intellectual property is the real issue, and you've
already bought the right to use it, then you should be
free to use that licenced property in any medium you wish
with without the further requirement to enrich
the copyright holder.

This is tantamount to not allowing you to copy a program
from CD (or floppy) to your own HardDrive.

Perhaps you should borrow some of our lobbyists? '-)

4067. Re: .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <322f12d0110e723@sn.no>
Source record: 138534

On Tue 03-09-96 20:29, G Greenway (augeas@elis.demon.co.uk) wrote:

> The version of GS on the Atari Compendium CD complains bitterly when I
>try to get it to read the .PDF files of the book. Anyone manage to get it to
>work ?

Yeah, I did get it to read both .PS and .PDF files, but right now I can't.
I haven't had the time, will nor energy to look into it again as I remember
that I had a *lot* of trouble when I installed it, experimenting with
different directories/partitions.
I'll probably get back to it later some time though.

I do remember that regardless of setting GEM environment variables (using a
program called "Environment.prg" in the AUTO folder) it only seemed to work
properly in one specific setup anyway :-(
I've heard others having the same problems as well.
Good luck!

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4068. Question about KOBOLD

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <50n161$guj@dodgson.math.psu.edu>
Source record: 138535

Hi!
Does anybody know if KOBOLD is compatible with minixfs? Thanks in
advance.

Gustavo

4069. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <322F0661.3335@intuit.com>
Source record: 138536

John Perez wrote:
>
> I have Cubase and Cubase Audio (separate versions and Two Dongles). About
> 30% of the time, Cubase reports "Key Not Found - Goodbye!" and refuses to
> run. I DO feel encumbered, inconvenienced, and downright furious that I
> own legitimate copies of these programs that I cannot use due to the copy
> protection.

Sorry to hear that.. I used to have that problem with Cubase on my
ST, but haven't had that problem on my Falcon. Yes, it certainly
is an inconvenience.

> I own Steinberg Pro12, Pro24, Cubase, and Cubase Audio - as well as FDI
> and FA-8. I deserve to be able to use these products without fail. I
> have paid my dues, and I AM INCONVENIENCED.

Well, you can still use these products, obviously. Re-launching Cubase
isn't that big a deal, is it?

If you were Steinberg, what would you do? I'm curious..

4070. Re: Problem - any help appreciated.

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960905131233.18205A-100000@ns1.ptd.net>
Source record: 138537

On Thu, 5 Sep 1996, stephen wrote:

> My 1040stfm 1-meg, suddenly (after one night not being used), does
> almost
> nothing when it is turned on. The green power light comes on but the
> thing does not boot (or try and read the floppy)...
>
> Any suggestions what might be the cause?

When you boot up, try not to press any keys or mouse buttons. This locks up the keyboard and the whole system, this has happened to me a few times before I realised it.

If it still gives you problems, then do have it checked out by someone.

Eric Noss
a.k.a
Mr. Maddog

4071. Re: Iraqi No Fly Zone

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960905131753.18205B-100000@ns1.ptd.net>
Source record: 138538
Cross-posted to: alt.nuke.the.usa,alt.flame,alt.nuke.the.USA,aus.flame,no.alt.flame,alt.nuke.europe,comp.sys.atari.st,alt.war,soc.culture.usa,alt.politics.usa.misc,alt.lies

And what does this have to do with Atari computers? So your so peeved off and sore at everything in the world, then at least check to see you get the "related" newsgroups.

4072. Re: RFI: Replacement for Atari Cubase Dongle-ware?

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <322ef52f.109400@news.airtime.co.uk>
Source record: 138539
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

On Thu, 05 Sep 1996 06:10:57 GMT, tuf@cyberspy.com (Joe Kearney)
wrote:

>>helping is ATARI, I found that it is not just a tale spread by
>>ATARIans, we really are the most helpfull :)
>
>I hate to make matters worse for you, but that post is pointless.
>Your opinion and basis for it are rediculous.

Really?, and the above post of yours is what?, Interesting?, Of use?
what?

Mine was an observation and opinion, it was not insulting to anyone,
You missed quoting the original post that said other platforms would
be suprisingly helpfull, that was the reason I posted my views,

What exactly was the reason for your post into comp.sys.atari.st?,
surely you are not saying that you do not think we (me and you) are
not the most helpfull are you?....eeerm you do own an ATARI don't you?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4073. Re: CPX Screen Saver for XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <322ef8d9.1048191@news.airtime.co.uk>
Source record: 138540

On Wed, 4 Sep 96 20:48:21 -0500, Joe M. Villarreal
<villarreal@delphi.com> wrote:

>>Could any one tell me where I might get a copy of the CPX Screen Saver for
>>XCONTROL?
>
>SILKMOUSE contains a screen saver. This is a very handy program that
SNIP

If anyone is interested <smile>, SILKMOUSE is also the Only
screensaver I have succesfully used with STOS?,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4074. Re: Falcon, Ghostlink, HSMODA07, 8250 UART

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <50n515$61h@herald.concentric.net>
Source record: 138541

Here's an update on the deal... (for those who are interested, like me)

I bought a null cable to attach to both serial cables. Same symptom.

I unloaded DRVIN and SCC. Ghostlink works fine without them (soft reset, so they might even have still been loaded) and I get the same symptom.

I tried one of the serfixes (2.0, tos 1.4 - 3.01) which bombed upon bootup.

I switched serial ports on the PC, com1 to com2, and tried different channels for the Falcon side. The Falcon will only work on channel 1.

I tried using various combinations for the channel one on the Falcon side. AUX port would only connect at 19200, it seems, and MODEM is what I've been doing. Still I can copy to the PC at 115200, but only receive at 19200. GRRRR!

This is starting to become a slight obsession. It seems that I won't try anything else on the computer until this is resolved, because it's one of those "It should work, I'm so close, What am I doing wrong?" sort of situations. So if one of the gurus cares to take a break from the copious versifications contained within the piracy threads (all 5-10 separate threads!), it should be interesting for me to attend the words of one who knows better than I.

Thanks again, from an
aardvyrk@cris.com

4075. Typical Atari users...

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: rbipma@inforamp.net
Message-ID: <50n5j7$qfq@news.inforamp.net>
Source record: 138542

I noticed this newsgroup for the first time today and thought I'd take a look. Sorry I did. I'm now having trouble keeping food down. I'll never come here again, but what I saw begs for comment.

> Because most of this software is still being sold commercially. Just
> because Atari have 'laid low' on the computer side of things doesn't mean
> that Atari users have stopped supporting their Atari computers, and there

I really was going to stay out of this, but this comment just about made me shit my pants. "Laid low"? "LAID LOW"?!?!?!
Are you on crack? You call the pathetic state of the atari market over the course of the last (at least) 6 years "laying low"? You slay me.

That and a great many of the statements I've found in this group are so fucking sad, it's unbelievable.

The only people making much sense in this newsgroup are the ones who are being flamed heavily.

Typical atari users: wankers through and through. Your heads buried in the sand when you're not watching Star Trek of Monty Python movies. Pointing fingers in the wrong directions. All of you experts with no expertise.

Whoever said it was spot on: Atari abandoned the ST ages and ages ago. I bought one in 1990 (?) because I was interested in midi capabilities, a friend of mine had one and I could afford it. I soon realized my mistake.

Right from the get-go I realized that Atari was run by little better than trained monkeys. I had never in my life seen such examples of how NOT to run a company. No clue on how to manage inventory. No fucking marketing savvy whatsoever. This is a company that did not know their market - at all. Failed product offerings. I was and am floored by their business impotence. I used to believe that Atari was little more than a tax strategy employed by the Tramiels or whatever the fuck their names are to enable them to enjoy favourable write-offs. Their first run of luck with Commodore was just that - luck. It was difficult NOT to make money in silicon valley at that time. It caught up with them. I used to wonder just what the hell atari employees did all day. I often thought of writing a case on atari in one of my marketing courses of business policy courses. I've never seen such incompetence.

At first I couldn't understand why atari users bent over and took it from developers and atari. I remember my first shock at discovering that a great deal of software (mostly games) could not be installed on

a hard drive. And every once in awhile, Atari would throw you people a bone - a useless little trinket which you and atari 'publications' would immediately trumpet as the beginning of the turnaround for atari - wankers. Things like enhanced gdos and xcontrol were met with such excitement that I was blown away. I was like "what the hell is all the damned excitement over?". It's like watching commercials - it's so easy to tell that marketers have no respect for consumers - consider them to be braindead. Maybe they're right. I'm sure few of you people are insulted by commercials - they work on you. And just what the HELL was the STE? People creaming their jeans over an 'enhanced' (chuckle) palette of 4096 colours - only 16 at a time though...a thoroughly useless 'enhancement', but people lost their minds over it.

Now that I'm thinking about it, I remember getting screwed over huge by that fucker at Lexicor software. I bought their piece of shit package - the whole enchilada, chronos, prism, rosetta, umm....I can't remember what else it included, but I shelled out the bucks for it. It's my own fault really...I was younger then, and I was somehow under the impression that an atari could do 3d rendering and true colour painting etc. - actually, I already new st's were shit but I really loved 3d animation...
I remember the frequent crashes I got when running the software and the unbelievable rudeness I encountered when calling Lexicor for assistance. What's his name - Lees Seeler? - had the fucking tenacity, the utter lack of respect to blow off my concerns with the statement, "Well, software is very complex you know...you've probably got a flipped bit somewhere". Can you fucking beat that? I just about shat. Also, I remember one module of the software didn't arrive with my package. Instead I got some fucking cheesy certificate stating my copy of whatever it was would be shipped when it was ready.
Eventually, I was fed up and said as much. I was told to ship the software back with the dongle and get a replacement or something. I did as much and DIG THIS was later told that I would not get my software back! Lexicor stole my software from me!!! I paid, what? $500 for that piece of shit, and I got fucked hard. I think the story went that I owed them money for a tablet or some such thing...? I couldn't help but laugh when I heard this because I did not have a tablet. I had never ordered nor received a tablet. The software was paid for. It was much easier for them to fuck me than to make their shitty software work.

Shit....I should sue his fucking punk ass...

I let the whole thing drop because I realized the software would always be unuseable on an st (or TT) and there was no point. I just couldn't give a shit anymore because I had already devoted enough time money and effort to Lexicors bullshit. It didn't matter. But now that I think about it, it would be so easy to prove wrongdoing on Lexicor's part for several reasons. If had never ordered nor received a graphics tablet, then they would be hardpressed to prove otherwise!

Just an overly long example of how shitty things in the atari world were.

Understand this people: ataris aren't computers - they're oversized calculators, and not very good ones.

The only good thing about them is the built in midi ports (that's why I bought mine). I must admit that I feel safer running a sequencer on my st than on any 133 MHz pentium. Now a PowerMac on the other hand...

You people make me sick. Hanging on too passionately to a dinosaur. Pirating did not kill the atari. Whoever made the point that developers screwed people right out of the gate by assuming all atari owners are pirates, was correct. Atari and atari developers killed the platform. The platform was shit, that's what killed the platform. Don't give my your price performance bullshit. Beat the price performance of a wintel machine. Yeah, yeah windows is so far from the best solution, but you know what, the dos/win 31 combo still beats the shit ouf of tos/gem for usability and power. This statement is coming from somebody who hates Dos and Windows with a passion. The software industry is the only industry that doesn't really have to have working products. Computer users have come to accept buggy software as fair game, and as such companies like Microsoft make much money from that. Do you really believe that it is that difficult to write an operating system and user interface? With scads of the brightest and best software developers in the world at your command? I think not. The fact is that software companies don't make a great deal of money from perfect software. Buggy software leads to upgrades. Paid upgrades. Constant upgrades mean constant revenue streams.

Your complacency killed the atari and destroyed normal peoples chances at having a decent platform. You let atari screw you and said thank you very much on every occasion. We were the market, not atari, and you all forgot this. THAT killed your precious fucking platform.

Respect to the few voices of reason here and my apologies to you for my bile. The rest of you grow up and get a grip.

4076. Re: RFI: Replacement for Atari Cubase Dongle-ware?

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50mq8e$nk_003@jf.intel.com>
Source record: 138543
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

In article <322dcf89.22796310@news.airtime.co.uk>,
stosser@airtime.co.uk (Tony Greenwood) wrote:

> Hmmm, I recently got a copy of Power Basic for my PC, I lurked in
>comp.language.basic.misc for a while, well a week or two, took and
>read about a thousand posts, including the faq,

I wrote a package for the national school system about 2 years ago in Power
Basic, Tony; email me if you have any specific questions. For a PC
program, it's pretty decent IMHO. No GUI, but who wants to cripple a good
CPU with M$ anyhow? <G>

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4077. Re: RFI: Replacement for Atari Cubase Dongle-ware?

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50mq8f$nk_004@jf.intel.com>
Source record: 138544
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

In article <322e6e98.14918672@news.cyberspy.com>,
tuf@cyberspy.com (Joe Kearney) wrote:
>
>stosser@airtime.co.uk (Tony Greenwood) wrote:
>
>>From my short sharp experience, I would say that the ONLY friendly
>>and helpfull platform that does not expect x amount of dollars for
>>helping is ATARI, I found that it is not just a tale spread by
>>ATARIans, we really are the most helpfull :)
>
>I hate to make matters worse for you, but that post is pointless.
>Your opinion and basis for it are rediculous.

What, exactly, do you think makes his opinion less valuable or less valid
than yours? Tony cites an incident that convinced him of his views; you
simply state an opinion with no supporting evidence. Frankly, if one of
the two posts is pointless, I wouldn't choose Tony's as the pointless one.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
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! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4078. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50mq8f$nk_005@jf.intel.com>
Source record: 138545

In article <Dx8B48.35q@iglou.com>,
rsg0910@iglou.com (Robert Goodwin) wrote:
>
>I need a place to post my Transcendence BBS Top Ten program, if not here.
>Suggestions, please.

Working on it, Robert. I can donate some Web space for a couple of months
until it appears at any ftp sites - I'd suggest cnam as the most likely to
post it quickly.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
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! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4079. Re: Cracked Atari explain

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50mq8f$nk_006@jf.intel.com>
Source record: 138546

In article <9f1_9609050106@flight.org>,
Callum.Lerwick@flight.org (Callum Lerwick) wrote:
>
>> (I said:)
>> ... if he's a /real/ hacker, reverse-engineer the dongle and install it
>> inside the computer with a switch to turn it on and off...
>
>Wouldn't it be easier to just crack the software yourself? :)

REAL hackers never do things the easy way. <G>

Seriously, cracked software often suffers from side effects of the crack;
hardware rarely does. IIUC, the Cubase dongle is a cartridge, so it could
be stripped down to the smallest possible size by removing the cover, and
soldered inside the 'puter directly to the back of that cart port edge
connector; put a switch on the +5v line (almost all digital/TTL chips are
high-impedence with the power removed) and you have a much more robust and
portable intallation ("portable" in the sense that you can pick up the
computer and move it with the dongle installed).

The drawback, of course, is that the dongle is going to be REALLY hard to
restore to normal if you ever decide to sell Cubase (unless you just sell
it with the computer).

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4080. Re: Joystick

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50mq8h$nk_009@jf.intel.com>
Source record: 138547

In article <JlPTaB9.graphic@delphi.com>, graphic@delphi.com wrote:
>
>I have a WICO-brand joystic labeled "AT5200" which I assume is for an
>Atari game machine. ($1.00 at Goodwill)
>When used on my old 520ST with "Silent Service" game it bombs it out.
>Epyx jostick works great. Why isn't the WICO compatible?
>It does have sliding switchwes on 2 sides that have no affect on the
software
>bombing. Also bi-directional "lock-free" sliding switches on bottom.
>Anybody know if it can be made ST-compatible? or what it is designed
>to work with. An e-mail note would be appreciated.

The 5200 used analog joysticks, essentially identical to a pair of 2600-style paddles as far as the circuitry is concerned. The motherboard in a 5200 is almost identical to the 8-bit Atari computers in electrical terms. I don't think you'll be able to use the Wico at all on an ST, however. With an adapter and some driver software, you could use it (probably) on the STe extended joystick ports - they have analog capability.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4081. Re: The Feeding Frenzy Continues

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50mq8g$nk_008@jf.intel.com>
Source record: 138548

In article <322E21F7.5776@intuit.com>,
Mark Fassett <mark_fassett@intuit.com> wrote:
>JEDI wrote:

No, not "JEDI" but Steve Hughey, "author" of Ratsoft.

>> As I stated before: people like you, taking the crap, is why Atarians
>> in general still have to put up with the crap and
>> NO ONE else does.
>>
>> THAT is the reality.
>> Enjoy the platform YOU helped destroy.
>
>Let's see. For the moron formerly known as JEDI, here is a short list
>of programs that I know are currently copy protected on platforms
>other than the Atari:
>
>-Cubase (mac and PC)
>-3D studio (dongle, parallel port, PC)
>-Pro Tools (mac)
>-Waves plug-ins (Mac, dongle) The most popular manufacterer of
> Digidesign TDM and SD2 plug ins
>-Macromedia's DECK 2 (Mac)
>-Sound Forge
>-Wave Lab
>-Emagic Logic
>
>Please join in, everyone, if you know of more..

Well, let's start with ALL of the PC programs that require a sound card -
that's an extra-cost option for a PC, after all, and many of the
SoundBlaster utilities, for example, won't work with the ProAudio Spectrum
16, while to PAS16 utils won't work with the KISS Platinum a6, and those
utils won't work with the SB...

Young Mister Hughey speaks out of ignorance and arrogance. EVERY platform
has software that is specific to certain hardware. "Dongles" are the least
offensive method of enforcing copy protection that has so far been found.
They aren't perfect - but if all computer users were honest, they wouldn't
be necessary, either.

OTOH, if the guys who wrote Cubase had used the strongarm tactics (recently
ruled illegal, but now it's too late) that MS used to ensure their market
dominance, you wouldn't need a dongle; and an Atari ST would have cost
$1400 in 1986, instead of $700.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
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! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4082. Re: Problem - any help appreciated.

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50mq8h$nk_010@jf.intel.com>
Source record: 138549

In article <322E876C.70E5@hk.net>, stephen <stephen@hk.net> wrote:
>
>My 1040stfm 1-meg, suddenly (after one night not being used), does
>nothing when it is turned on. The green power light comes on but the
>thing does not boot (or try and read the floppy)...

Sounds like the power supply may have gone wonky. That's typified by a system that worked fine when you shut if off, but won't come back up properly. Get a voltmeter and measure the voltages at the motherboard; if the +5v line (probably red wire) is less than 4.8v or more than 5.4v, that's a big problem; if the +12v line is dead, or much below 11.5v, your floppy may not be able to work (it depends on the particular drive mechanism in your system - Atari used Epson, Chinon, and possibly other drives).

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4083. Re: NVDI print to IMG Help

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <18824_DCroker@mettav.demon.co.uk>
Source record: 138550

This message from SBagley@cameo.co.uk to All came in on a wing and a prayer...

Hi Steven!

j>> I use NVDI 3.02 on a Falcon. I want to use the Save as IMG function
j>> so I can use Straightfax without rebooting with speedo for faxes. I
Actually I'm a little confused by this, having read this again surely the fix
is to put the STFAXSPD.SYS from the STFax prog disk into the NVDI
fonts/drivers folder and include it in the assign.sys file as an entry
between 21-30, the range reserved for printer drivers?

S> Yup. That is only for configuring the IMG Driver, the program needs to
S> select right driver for it to work, in this case I believe its 91, try
S> shoving the IMG Driver in the Assign.sys as driver 22, assuming that
S> Atari Works can cope with more than one printer.
Not quite right, the IMG.SYS driver needs to be entered as device 91 in the
assign.sys file, it can be selected as the output device by selecting it from
the Driver box at the top of the drivers CPX.

Best and easiest to use the STFax Speedo driver IMO.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4084. Re: SDUU 1.01 Update

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18827_SSweet@mettav.demon.co.uk>
Source record: 138551

FROM: SSweet@mettav.demon.co.uk
SUBJ: SDUU 1.01 Update

>> It now responds to user interaction whilst processing rather than just
>> sitting there ignoring you.

RT> Ah, so it will no longer be like a computer jockey's wife, eh? <G>

OY!, thats my wife your talking about, she'l give you /the look/.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4085. NVDI print to IMG Help

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18828_SSweet@mettav.demon.co.uk>
Source record: 138552

FROM: SSweet@mettav.demon.co.uk
SUBJ: NVDI print to IMG Help

f> Really, what the Atari world needs most, in my opinion, is some
f> updated printer drivers to take into account the more recent
f> developments in printer technology that are available today.

Eh!.

f>
f> If I could just find something that would work properly with my 5L, I'd
f> be very happy.

Ive found one, the HP 4 driver, in NVDI 4

Gives me 300*300 and 600*600 DPI from Papyrus. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4086. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18826_SSweet@mettav.demon.co.uk>
Source record: 138553

FROM: SSweet@mettav.demon.co.uk
SUBJ: Cracked Atari explained...

j> i spose no-one tapes songs off cd's either....hmmmmmmmmm....

Thats perfectly legal, if you are copying tracks of a CD that you own to use privately.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4087. Re: Advise to anti-piracy crusaders

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <842041308_OASIS_@swampdog.demon.co.uk>
Source record: 138554

In article <50kc9n$cf@lex.zippo.com>
JEDI said:-

>The rabbit should be encouraged to come further out of his hole by
>dangling a carrot in front of him, not by smashing his nose
>in with a club.

Too much messing about. Use a ferret!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4088. Re: NEWSREADER for STiK?

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <842040982_OASIS_@swampdog.demon.co.uk>
Source record: 138555

In article <Dx7wq1.8q8@cix.compulink.co.uk>
rgoring@cix.compulink.co.uk ("Roy Goring") said:-

>In message <841526414_OASIS_@swampdog.demon.co.uk>guy@swampdog.demon.co.uk,
guy@swampdog.demon.co.uk said:
> > ==========
> >> Now that I finally have STiK working, I need the missing link. . . a
> >> newsreader! Where do I go to get one?
> >
> > There's one being written but its still in development. Actually, it's
> > in two parts. The online part, Babel, collects the news, and the offline
> > part, FireNews, does well er - the offline part! :-)
> >
>
>Oh Goody :-)
>
>Any idea of a release date?

Fraid not, haven't a clue!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4089. Re: MagiC Disaster

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <842041802_OASIS_@swampdog.demon.co.uk>
Source record: 138556

In article <50lhr4$4iv@dec.cuug.ab.ca>
bowyerp@cuug.ab.ca (Petra-neferu-nu-nebt-s) said:-

>
> Help! I just tried to install MagiC 4 on my STE (4 MB), and when
>I went to reboot, all the computer would do was show black bars on the
>screen, and eventually bomb out. What do I do to get MagiC running
>properly? Can anyone help? I suppose this question has been asked a
>thousand times before, and if so, I apologize, but I am really desperate.
>: (

I've not heard of this problem before. It's usually a case of install
and reboot. Couple of things to check though ...

1) magxboot.prg is 1st in the auto folder.
2) All other auto folder progs are disabled. Once installed, go
through enabling them one at a time until you find the culprit
(if there is one).
3) Ditto for accessories.
4) Use the default installation paths if at all possible. A
careful read of the manual allows things to be moved about but
its too complex until you've used it for a while.

hmm, thats 4 things. I can count sometimes.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4090. Re: Mega Depacker...seen it?

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <842041650_OASIS_@swampdog.demon.co.uk>
Source record: 138557

In article <spork-0409962235520001@news.primenet.com>
spork@primenet.com (Barry Lancaster) said:-

>Howdy, folks... I'm a Mac guy who just discovered the magic of MagiC, and
>I'm going thru some of my old ST disks. I've got a lot of programs that
>were packed to save space, but of course a lot of 'em crash under MagiC
>for some reason.

Quite a few can be persuaded to work in singletasking mode. Have a
play with the Config CPX settings as well.

>I used to have a neato program called Mega Depacker that
>would decompress just about everything out there, but I can't find it!
>Anyone seen this little gem? If so, I'd appreciate the info.

Er sorry, can't help with that. Over to someone else ...

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4091. Re: Question about KOBOLD

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Tomas Berndtsson <tobe@lysator.liu.se>
Message-ID: <Pine.GSO.3.95Lrindlow.960905221355.7177A-100000@tiny.lysator.liu.se>
Source record: 138558

On 5 Sep 1996, Gustavo Comezana wrote:

> Hi!
> Does anybody know if KOBOLD is compatible with minixfs? Thanks in
> advance.

Yes, it is. If you run MiNT, Kobold will be able to handle minixfs partitions. But, set GEMDOS mode to be used on them. The reason why kobold is fast is that it works directly to the filestructure on the disk and not through any system calls. But with Minix you should use them.

- Tomas

--
NoBrain/NoCrew
tobe@lysator.liu.se
http://www.lysator.liu.se/~tobe

4092. Re: NVDI print to IMG Help

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Sep5140710@clisome9.rose.hp.com>
Source record: 138559

In article <18828_SSweet@mettav.demon.co.uk> SSweet@mettav.demon.co.uk (Steve Sweet) writes:

> f> Really, what the Atari world needs most, in my opinion, is some
> f> updated printer drivers to take into account the more recent
> f> developments in printer technology that are available today.
>
> Eh!.
>
> f>
> f> If I could just find something that would work properly with my 5L, I'd
> f> be very happy.
>
>
> Ive found one, the HP 4 driver, in NVDI 4
>
> Gives me 300*300 and 600*600 DPI from Papyrus. 8~)

Speedo GDOS has a similar driver. The problem at 600*600 DPI is that it takes forever over the parallel port. My HP 5P has a localtalk port and so does the Falcon. Is there driver that lets you use the localtalk port or is there any other trick for getting full pages under 2 minutes?

4093. Replacement DMA chips...where?

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: Julian Gifford <julian@connexus.apana.org.au>
Message-ID: <322D8134.7B27@connexus.apana.org.au>
Source record: 138600
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I have 2 STe's with that faulty DMA chip :-(

Where can I get replacement ones and any idea of prices?

Thanks,

Julian.

4094. Re: Atarians: Assert your rights under the UCC!

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: "Kyle R. Hofmann" <rhofmann@crl.com>
Message-ID: <50lcq4$5bf@nntp.crl.com>
Source record: 138601
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

In article <555990773.41488.64.starship@3rdplanet.com>, Rich Tietjens wrote:
: No one - not even Adolf Hilter or Josef Stalin - is ever wholly evil or

I invoke Godwin's Law. This thread must end.

[FYI: Godwin's Law states that whenever Hitler (or sometimes Stalin) is
mentioned in a thread, that thread must always terminate. There's an
exception: If someone mentions Hitler specifially to end the thread,
it's ignored. It's a Usenet thing, trust me.]

-Kyle R. Hofmann

4095. Information for PageStream users about Postcript!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <50lkrp$4us@huron.eel.ufl.edu>
Source record: 138602

Hi friends: You may like to know that PGS2 does out put full
color photographic quality Postcript files.

I am doing a full color magazine for some one and had the
doubs about PGS2 color print out quality.

I used GhostScript and the 256 color out put to screen
is great. I will be sending the files to a printer
and it is nice to know that PGS2 can really do the job :)

Raymond

4096. ICD Host Adapter Booter Prg.

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <Dx8rxy.4Fy@eskimo.com>
Source record: 138603

Please help! My Boot disk is thrashed. I need icd boot version 5.0+ to get back in my hardrive. If you could help I'd really appreciate it. Thanks!

--

Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request
Key Print 3D32AE8E4D9CA017224F2A6F2B088F7F

4097. <<>> WTB: "Eliemouse Coloring Book" (used or new) software

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <BLARSL6.graphic@delphi.com>
Source record: 138604

My 4 year-old would like the Eliemouse Coloring book" software for the ST
that was released by Baggetta Software company.
If you have a used original disk or know who sells them new (hopefully at
a reasonable price) please e-mail details asap (you know how 4 year olds
are) to: graphic@delphi.com
or: Wayne Catalano 504-271-1507 (voice & fax)

4098. Is CueBase Audio VGA Only?

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: mlw@Sunmuw1.MUW.Edu
Message-ID: <50lmsn$4r@NNTP.MsState.Edu>
Source record: 138605

I'm waiting on my Falcon to hit the door-step :)

I intend to use my old ST monitors till I can save up for a VGA.
In web browsing, I came across a url that stated VGA as a system
requirement for running Cuebase Audio on a Falcon. Is this
still true? I could swear I saw tons of Falcon set ups sold with
the old ST mono monitors specificly for running CueBase! Guess
I'll know for sure in a week or so...but if you've tried running
CueBase Audio in ST High, please post a follow-up as to your
experiences.

(Please reply as a follow up...not by email...borrowing fiance's account)

Thanks,
Brian

4099. Re: Is CueBase Audio VGA Only?

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <50lpfl$abj@erinews.ericsson.se>
Source record: 138606

snip.

>I came across a url that stated VGA as a system
>requirement for running Cuebase Audio on a Falcon
snip.

No. It's much better to run it in monochrome.
I have an S-VGA monitor and I change to two colors when I
use CAF.

best regards
****
Ronny G&#65533;rdh
Hantverkaregatan 35A
Sweden
S-371 35 Karlskrona

Int: +46 455 182 78 (home)
+46 455 39 5416 (work)
email: epkrgdh@kaepk.ericsson.se
http://www.geocities.com/SunsetStrip/5682/index.html
****

4100. GDOS Font editor

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <18767_DCroker@mettav.demon.co.uk>
Source record: 138607

This message from Callum.Lerwick@flight.org to All came in on a wing and a prayer...

Hi Callum!

CL> I am looking for a GDOS-bitmap font editor, so I can make my own fonts
CL> for AMCGDOS. I used to have one called "GEM Font Editor V1.1" I got
CL> from a PD library, but it got eaten in a disk crash...
Fontkit is the kiddie for you, from the FaST Club in the UK or Toad probably does it in the States.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4101. GEMSYS Folder for Gemmulator '96 From MagiCPC--NEEDED

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: ccrok@netway1.mdc.net
Message-ID: <322e6fa5.9010501@news>
Source record: 138608

Can someone do me a huge favor???? I have never been able to the MagiCPC demo to run and because of this I cannot copy the GEMSYS info off the virtual C drive. Can some PLEASE zip this folder up for me and e-mail it to me.

Thank you greatly!!

4102. Admiral JC's Large Atari Sale

Newsgroup: comp.sys.atari.st
Date: 1996-09-05 00:00:00 UTC
From: admraljc@csranet.com
Message-ID: <50lf6v$90j@krypto.zippo.com>
Source record: 138609

Well, it finally happened - I couldn't come up with any more excuses
and upgraded to a nice new Pentium System, complete with Gemulator.
It was difficult - I have been a die-hard Atarian since the 2600 first
came out. I suppose this is bad news to some (one less Atarian) but
there is some good news... I now have a whole mess of Atari stuff to
part with.

Terms:

Pretty much first come/first served with an eye to best offers and
package deals.

Purchaser pays all shipping charges.

I can't handle credit cards and would prefer money orders, but will
take personal checks (though I will wait for them to clear).

Feel free to ask for more details on any item - in general most things
are still in the original box/folder with manuals, though there are
some exceptions. A few of the items on the list are actually owned by
my father, and will be shipped by him when I tell him to.

Without further ado, the List:

Parts: D - Includes Disk(s)
B - Includes Original Packing Material
M - Includes Manual(s)

Item Description Parts Price Notes
1 1MB 1040ST DBM 200
2 1MB 1040STE B 300
3 4MB 520STE DBM 400
4 SM124 Monochrome Monitor B 50
5 SC1224 Color Monitor BM 125
6 Panasonic 1091I Mod2 Printer BM 50
7 Master 3S External Floppy BM 25 Double Sided/Double
Density 3-1/2" Floppy
Drive
8 Avatex 1200HC External Modem BM 10 1200 Baud Hayes
Compatible
9 Atari SX212 1200 baud modem 10 Hayes Compatible,
also has SIO port for
8-bit Atari use
10 SC1435 Color Monitor 100
11 ToadStore 130MB External HD DBM 200 Quantum drive in a
Toad 2 Bay case with
ICD's ADSCSI+ Host

Adaptor.
12 Practical Solutions Video Key BM 25 RGB to Composite and
RF Converter
13 Timeworks Desktop Publisher DBM 25
14 Timeworks Data Manager DBM 20
15 Timeworks Word Writer ST DBM 20
16 PrintMaster Plus DBM 20
17 Degas Elite DBM 20
18 CyberPaint DBM 30
19 CyberSculpt DM 30
20 CyberStudio DM 30
21 A-Chart DBM 10
22 Music Studio DBM 25
23 Spectrum 512 DBM 30
24 Atari Planetarium DBM 15
25 Dr. T's The Copiest Level 1 DBM 40
26 Dr. T.s Midi Recording Studio DM 20
27 Computer Your Roots DBM 15
28 PC Ditto 1 DBM 20
29 Deathsword DBM 5
30 MegaPack II Games DM 10 Circus Games, Summer
Olympiad, Elf,
Formula 1 Grand Prix,
Man From the Counsel
31 TV Sports Football DM 5
32 Time Bandit DM 10
33 Altered Beast DM 5
34 Phasar 4.01 DM 30
35 MOS Disk Utilities DM 20
36 ADSCSI ST DM 5 Doesn't include
interface, but does
include ICD Disk
Utilities
37 Turbo ST DM 10
38 G+Plus DM 10
39 Neodesk 3.01 DM 20
40 Spelling Sentry DM 10
41 EdHak 3.0 DM 5
42 Universal Item Selector 3 DM 5
43 Airball Construction Set DBM 5
44 Test Drive DBM 5
45 War in Middle Earth DBM 5
46 Ultima II DBM 5
47 Sim City DBM 10
48 Plutos DB 5
49 Heroes of the Lance DBM 10
50 Falcon DBM 10
51 Micro League Baseball DBM 5
52 Captain Blood DBM 5
53 Police Quest II DBM 10

54 Defender of the Crown DBM 5
55 International Soccer DBM 5
56 Leisure Suit Larry I DBM 5
57 Ikari Warriors DBM 5
58 Ninja Mission DBM 5
59 ST Pool DBM 5
60 Breach I DBM 5 Includes 2 PD
Scenario Disks
61 Populous DBM 5
62 Balance of Power DBM 5
63 Amberstar DBM 20
64 Hound of Shadow DBM 5
65 Tau Ceti- The Lost Star Colony DBM 5
66 Dungeon Master DBM 10
67 Chaos Strikes Back DBM 10
68 Omega DBM 10
69 Space Quest III DBM 10
70 Space Quest II DBM 10
71 Zack McKracken DBM 10
72 Typhoon Thompson DBM 5
73 Awesome Arcade Action Pack DBM 10 Zenon, Blastaball,
Sidewinder
74 Starglider II DBM 8
75 SDI DBM 5
76 Rocket Ranger DBM 10
77 Beauracracy DBM 5
78 Zork I DBM 5
79 Maniac Mansion DBM 10
80 Paladin DBM 5
81 Action ST Vol. 2 DBM 10 Artura, Cybernoid,
Deflektor, Motor
Massacre, TechnoCop
82 CyberPaint DM 30
83 Degas DM 5
84 Steno DM 10
85 G+Plus DM 10
86 Comic Book Collector DM 2
87 Style Image Manipulator DM 5
88 DC Desktop DM 5
89 Neodesk CLI DM 5
90 GFA Draft Plus DM 5
91 Stalker 3 DBM 15
92 Atari ST Realtizer DBM 10 Video Digitizer
93 Neodesk 3.01 DBM 20
94 Degas Elite DBM 20
95 IMG Scan (Printhead Scanner) DBM 20
96 Multidesk Deluxe DBM 10
97 Sound Off Audio Digitizer DBM 15
98 ST Beetle Mouse B 10
99 Monitor Master Switchbox 5

100 GFL Championship Football D 5
101 The Crimson Crown D 5
102 Forbidden Quest D 5
103 World Trophy Soccer D 5
104 Joust D 5
105 Barbarian D 5
106 CAD 3D D 5
107 Rubber Stamp ST D 5
108 Megafont ST D 5
109 Supra Hard Disk Utilities D 5
110 19 Atari Magazines 5 1 Current Notes and
18 ST Informers
111 36 ST Magazine Disks 10 STart, ST Log,
Compute (Magazines
long since missing)
112 30 Misc. PD/Demo Disks 5

****
Insane ramblings courtesy of:
Admiral JC - admraljc@csranet.com

Web page coming soon... I promise...

4103. Hallvard, What the hell is going on????

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960906084526.15096A-100000@usr07.primenet.com>
Source record: 138410

No just kidding :)
Your homepage is not available anymore.... Do something, trick it,
redo it or whatever. I liked the URL search thing. Bye.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4104. Re: Mega Depacker...seen it?

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: slider@bertste.demon.co.uk
Message-ID: <18689483_000028_OASIS_NEWS@bertste.demon.co.uk>
Source record: 138411

Mega Depack can be found on STFormat's cover disc number 50.

Alternatively AD LIB carry all STF's cover disc's.

The number for the AB LIB BBS is:- 0191 370 2659. You can then look it up
in the STF cover disc directory.

Regards

Robert Stead

--

****
* slider@bertste.demon.co.uk * *
* http://www.bertste.demon.co.uk/ * PGP KEY BY *
* * REQUEST *
* STE * *
****

4105. Re: Falcon, Ghostlink, HSMODA07, 8250 UART

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <50pga3$q7g@herald.concentric.net>
Source record: 138412

Rory McMahon (mcmahon@inil.com) wrote:
:
: Aardvyrk <Aardvyrk@cris.com> wrote in article
: <50j5ud$b3f@herald.concentric.net>...
: > I can connect with both machines (an ol' Zenith 286LP w/ 8250 UART) at
: > 115200. I usually use the modem option in Ghostlink, rather than aux. I
:
: 8250's are not designed to do 115k...9600 TOPS...you need 16550 to do 115k

Rory,

Thanks for the reply. But like I said, the 8250 is indeed receiving at 115k from the Falcon, it just refuses to SEND 115k to me. I admit, this seems like a small quibble, but it would be really neat to get both machines at the same xfer rate. Color me egalitarian.

With the same 286 I have successfully LapLinked in both directions at 115k. Of course, the only reason that I claim I have an 8250 is because MSD.EXE diagnostics tells me so, usually with a baud rate of 49,798 (?) Also, another fine set of serial port utilities for the PC, CTSSPU, told me that it thought I had a 16450 or something like that, since [actual program output] "8250s have not been used for many years."

I've also had a 28.8 modem hooked up to it for a while, and have recieved and sent through it at upwards of 3000 CPS, which to me would seem to belie a fast link from the computer to modem, disregarding compression.

What I'm still wondering is whether there is one more option or configuration which I may have overlooked either on the Falcon or PC side, perhaps with DRVIN or SCC, though I've not noticed any difference when tampering with those progs, and, in the previous posts, I mentioned that those don't seem to be necessary to run ghostlink at a high rate.

Anyone out there with a mega, TT, or Falcon who has run ghostlink on a high speed link successfully with an older machine? Like a 286 with a cheesy 8250 UART?

Thanks again, and I hope the cars don't hit the
aardvyrk@cris.com

4106. Steve Hughey is Hitler (okay, so he's not, but hey...)

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <556140391.27487.64.starship@3rdplanet.com>
Source record: 138413

<RFC Invalid> barked in COMP.SYS.ATARI.ST on 05 Sep 96:

I> Newsgroups: comp.sys.atari.st
I> References: <960901094319_100550.3170_EHK85-1@CompuServe.COM>
I> <555990773.41488.64.starship@3rdplanet.com>
I> From: JEDI
I>
I> In article <555990773.41488.64.starship@3rdplanet.com>,
I> starship@3rdplanet.com says...
>>
>> ... obviously you don't know shit about what I did in the military,
>> ...
I>
I> You kept the largest monopoly of coercive force in business and
I> helped teach (if only indirectly) the young to kill and to blindly
I> follow.

Moron. Yes, that's a personal comment; it's my personal picture of who I am dealing with.

You clearly have never seen the East German border (and won't, now, thank all the gods). You've never seen a man torn to pieces trying to escape from his native country, which was turned into a wslave labor camp of incredible proportion. And you have no idea what I did, none whatsoever. What's more, the people who do know me, know what a sniveling, arrogant, ignorant puppy you are. You are absolutely, unequivocably wrong. Which is no surprise.

>> because you know quite well that "piracy is the same as shareware" is not
>> only specious, it's a silly position when analyzed rationally.
I>
<deletia>
I>
I> Shareware-piraty is perfectly ethical. If it is done as such,
I> NO ONE is damaged. It is NOT immoral.

There is no such thing as "shareware piracy." If a program is commercial, and you have a copy of it, either you bought it, or you stole it. There is no middle ground - no in law, not in ethics. Although you attempt to talk a good game, it is abundantly plain that you know nothing of either.

>> Kindly show me where theft shades into legal ownership and I'll agree
>> with you.
I>
I> When someone buys it because they like it, and delete it because
I> they derive no utility from it.

Cite statistics, please. Name me ten pirates who bought or destroyed every single commercial package that they ever obtained through piracy; name even ten packages that all of them tried and deleted within 30 days.

I> No direct damage is done to the copyright holder.

If I take a sledgehammer to your car, no "direct damage" is done to you, either (assumign you're smart enough to insure it against vandalism). That doesn't mean that someone isn't payign for that damage - the cost of insurance is higher than it need be because of vandalism. The cost of commercial software is higher than it might otherwise be because of the percieved level of piracy; it is probably higher than the actual level, but you can be sure that any vendor would rather sell 100 copies of a package at $75 then 10 copies at $600.

I> You called me a thief when I have never advocated stiffing
I> a commercial developer for software that you decide to
I> permanently keep.

Assuming I have misinterpreted your stance, for that I apologize.

>> Moral superiority doesn't keep burglars out of an unlocked house. Any
I>
I> A computer program is NOT a house. Any idiot can recognize that fact.

It's a METAPHOR, idiot.

>> /idiot/ can recognize that fact. And people who are normally honest
>> will often steal when they feel they stand no chance of being caught, and
>> when
>> they don't think the person or business they are stealign from will be
>> hurt; that's been a long-established fact in psychology (readily
>> available for you to look up in the University library, I'm sure). Your
>> argument that "piracy doesn't hurt anyone" is rationalizing theft so you
>> won't feel guilty.
I>
I> Actually, my arguement was that 'piracy hurts X' is unjustifiable.
I> Most of the pirates I have known would not have been able to pay
I> for all of the wares they had. If they would have chosen to deprive
I> themselves of their 'collections', they could have bought a few
I> meagre packages (in comparison to what they had).

I don't think I quite follw all of that. What is quite plain from it, however, is that your pirates could not have purchased all of the software they "tried out." Thus, they obviously never /intended/ to purchase it. IF they had, they would have deleted all the things they had no intention or ability to buy.

Had they purchased what they could afford (assume it was 10 percent, jsut for the sake of a number to hang on the discussion), ther would have been a small but measurable increase in sales. Surely you won't dispute that?

I> IN the end, less unlicenced wares may be in circulation
I> but, the net gain will not be the great windfall that you

I> believe it to be.

I hardly expect a windfall. But in a market where there may be only a thousand potential customers, even one lost sale is important. That one sale can be enough to keep the developer interested or even solvent.

>> You neglected to define those circumstances at the time.
I>
I> This is a distortion. I define them once, THAT should have
I> been enough. Apparently, you weren't paying attention.

I have discussed my military career "once," yet you know nothing about it (except what has come out during this particular flame-fest). The rules you make up as you go along have to apply to everyone equally, sonny boy, or no one will pay them any attention.

>> The "available evidence" is that you are Steve Hughey (that may be
I>
I> I will neither confirm or deny your assertions.

That's adequate confirmation, actually. If I were terribly interested, I could check the enrollment record at OSU - they're public records. I'm not that interested, however.

>> How, pray tell, can causing lost sales make a
>> "better software customer?"
I>
I> THEY BUY MORE.

Let's see. Someone steals my horse, so I am better off, because they'll buy someone else's horse... Somehow, that makes raising horses all worthwhile.

I> As long that customer doesn't steal away other paying customers,
I> then the developers are not being deprived of any real, lost
I> benefits.

This is the point where you claim my argument breaks down - I can point to someone I know who didn't buy several packages because he was able to get them for free from a cracker. (I won't name names, I think he's reformed, but in any case, his victims are out of business now and would get no benefit from his punishment).

Can you point to anyone who purchased a specific package BECAUSE he was given a cracked version?

>> I have arrived at my current set of biases through experience, not by
>> worshipping at the feet of some ivory-tower pseudo-Marxist. You haven't
>> had the time to collect your own set of biases yet.
I>
I> Give em a few decades and they get so arrogant...

On the other hand, you've got a good 20 years head start. By the time you get to be my age, you'll be even more unbelievable than Wes Cooley, more self-satisfied than Bob Packwood, more self-righteous than Pat buchanan, if

you don't learn anything at all in that time. And, since you clearly know
everything now, I see no way for you to learn anything else.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

4107. New newsgroup wtd: comp.sys.atari.NO_A-Holes/D-Hd's

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <322FE8F2.1AA@owens.ridgecrest.ca.us>
Source record: 138414
Cross-posted to: comp.sys.atari.st,comp.sys.atari.tech

Nuff said.

You know who you are. There are about four regulars lately.
I'd say get a life, but it looks as though your already dead.....

Mike

4108. Re: D/Ling with CAB or FTP prog.

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <842115688_OASIS_@swampdog.demon.co.uk>
Source record: 138415

In article <50olh9$7h1@news.nevada.edu>
gaghon@nevada.edu (GEORGE GAGHON) said:-

>Does CAB know to store ZIP files to disk, or is there an FTP program
>for the Atari under STiK.

Yes. Older Cabs stored stuff it could not understand on disk but did
so using an unknown filename in the cache unless you had an external
viewer installed for that file type. This is why I wrote SDCABPRG.

Newer Cabs look for an external viewer and if nothing matches, it pops
up a file selector for you.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4109. Re: D/Ling with CAB or FTP prog.

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50pcnt$1ag_009@jf.intel.com>
Source record: 138416

In article <50olh9$7h1@news.nevada.edu>,
gaghon@nevada.edu (GEORGE GAGHON) wrote:
>
>Does CAB know to store ZIP files to disk, or is there an FTP program
>for the Atari under STiK.

The WWW131 package includes MG-FTP (1.03 I think); CAB stores everything in the cache, but if you get CacheEd, you can pull down the File menu, hit "Cache Tool" and save any/everything out of the cache back to "real" files with the original filenames.

Look at my bookmarks (listed below) to get both.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4110. Re: The Feeding Frenzy Continues [flame]

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50pcnr$1ag_004@jf.intel.com>
Source record: 138417

In article <macdonald.516.000A75B2@cfcsc.dnd.ca>,
macdonald@cfcsc.dnd.ca (Ken Macdonald) wrote:
>... How much software do you know
>of does _not_ recquire a key/registration number? I can't think of any
>except for windows, but that's because microslop wanted market share so
>they 'practically' give away the OS.

Two points:

One: The latest WIN95 and WINNT CDs require you to enter a key number (found on a cheap little sticker or on a fancy holgraph-engraved certificate on the CD slipcover/jewel box). What they neglect to mention is that any number will work. Typical M$ programming, they can't even make their copy protection work properly (and how many people copy CD-ROMs, anyhow?).

Two: M$ didn't "give away" Windozzze - they strong-armed manufacturers into including it for years, but you still paid for the product. Copy protection which works by ensuring that you can't avoid paying for the product even if you AREN'T going to use it is still very effective copy protection. US Courts ruled recently (within the past couple of years) that M$'s earlier tactics were illegal, but the damage had already been done. Joe Public now believes that MicroSloth is the only OS he can get for his Intel box.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4111. Scary Computing (was Re: Iraqi No Fly Zone)

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50pcns$1ag_006@jf.intel.com>
Source record: 138418

In article <6fe_9609052226@genesplicer.org>,
Terry.May@rebel.genesplicer.org (Terry May) wrote:
>
>Re: _Iraqi No Fly Zone_, Dai Mercy wrote to All on 04 Sep 96:
>
> DM> ... the USA will shoot down any plane ...
> DM>
> DM> Could you make sure you shoot down a french one this time, not
> DM> another one of ours......
>
>Is the military using Ataris now?

No, Pentiums (and knowing our lovely gummit beancounters, the old and
admittedly buggy chips) as the CPU and ADA as the programming language.
Scary, innit?

Although we did use the ST under STOS as a Bradley simulator for about a
year. Then the boys in the Pentagon figured out that they could buy a
simulator the size of a semi-truck for only ten thousand times the cost...

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4112. Re: Falcon, Ghostlink, HSMODA07, 8250 UART

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50pcns$1ag_005@jf.intel.com>
Source record: 138419

In article <50n515$61h@herald.concentric.net>,
Aardvyrk@cris.com (Aardvyrk) wrote:
>I switched serial ports on the PC, com1 to com2, and tried different
>channels for the Falcon side. The Falcon will only work on channel 1.
>
>I tried using various combinations for the channel one on the Falcon side.
>AUX port would only connect at 19200, it seems, and MODEM is what I've
>been doing. Still I can copy to the PC at 115200, but only receive at
>19200. GRRRR!
>
>This is starting to become a slight obsession. It seems that I won't try
>anything else on the computer until this is resolved, because it's one of
>those "It should work, I'm so close, What am I doing wrong?" sort of
>situations. So if one of the gurus cares to take a break from the copious
>versifications contained within the piracy threads (all 5-10 separate
>threads!), it should be interesting for me to attend the words of one who
>knows better than I.

The 8250 UART is unreliable transmitting at speeds above 9600 (19200 is
REALLY pushing that chip, but it usually works). However, assuming you
really want to try pushing it <G>, try a clean boot of Messy-DOS (no
config.sys, no auto programs, don't run MODE or anything else to goof with
the serial port, and DON'T run PCSLAVE in a Windows DOS window).

I'd definitely recommend considering the purchase of a 16550 serial card,
however. That is reliable up to at least 57600, and usually 115200 (at
which point, it's almost as fast as some older hard drives).

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4113. Re: SDUU 1.01 Update

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50pcns$1ag_007@jf.intel.com>
Source record: 138420

In article <18827_SSweet@mettav.demon.co.uk>,
SSweet@mettav.demon.co.uk (Steve Sweet) wrote:
>FROM: SSweet@mettav.demon.co.uk
>SUBJ: SDUU 1.01 Update
>
> >> It now responds to user interaction whilst processing rather than just
> >> sitting there ignoring you.
>
> RT> Ah, so it will no longer be like a computer jockey's wife, eh? <G>
>
>OY!, thats my wife your talking about, she'l give you /the look/.

Here, how'd you know I meant your wife, Sid? You're right on the money, of course, but you must be psychic... psychotic... physick.... Well, one o' them, ennyhow.

Mine never gives me /THE LOOK/ - she just turns the telly up so loud that the neighbors in Bangkok complain of the noise...

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4114. Re: GEMSYS Folder for Gemmulator '96 From MagiCPC--NEEDED

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50pcnt$1ag_008@jf.intel.com>
Source record: 138421

In article <322FB3F7.30A0@ultranet.com>,
bsturk <bsturk@ultranet.com> wrote:
>
>ccrok@netway1.mdc.net wrote:
>>
>> Can someone do me a huge favor???? I have never been able to the
>> MagiCPC demo to run and because of this I cannot copy the GEMSYS info
>> off the virtual C drive. Can some PLEASE zip this folder up for me
>> and e-mail it to me.
>>
>> Thank you greatly!!
>I've had the same problem. Is there a binary group or ftp site
>associated with this newsgroup where we might possibly be able to put
>it? MagicPC is in German, and I too have not been able to get anything
>to run.

The MagicPC demo expired in August. I haven't been able to find a newer
one.

Thus, apparently, only people who have already bought a GEMulator or
MagicPC will be able to use the new GEMulator demo. A bit pointless, IMHO,
but that's life.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * from my email address to reply. Spammers are foiled!
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4115. Re: Question about KOBOLD

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: Tomas Berndtsson <tobe@lysator.liu.se>
Message-ID: <Pine.GSO.3.95Lrindlow.960906210826.4721A-100000@tingeling.lysator.liu.se>
Source record: 138422

On 5 Sep 1996, Gustavo Comezana wrote:

> Tomas Berndtsson <tobe@lysator.liu.se> wrote:
> >On 5 Sep 1996, Gustavo Comezana wrote:
> >
> >> Hi!
> >> Does anybody know if KOBOLD is compatible with minixfs? Thanks in
> >> advance.
> >
> >Yes, it is. If you run MiNT, Kobold will be able to handle minixfs
> >partitions. But, set GEMDOS mode to be used on them. The reason why kobold
> >is fast is that it works directly to the filestructure on the disk and not
> >through any system calls. But with Minix you should use them.
> >
>
> If that is the case, is there any speed advantage in using KOBOLD with
> MiNT?

Yes, if you want something copied between a minix partition and a normal
TOS partition. Kobold still uses the fast method when using TOS
partitions.

- Tomas

--
NoBrain/NoCrew
tobe@lysator.liu.se
http://www.lysator.liu.se/~tobe

4116. Re: FS: MagicMac 1.2.5 (latest) $100

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: vegard@interlink.no
Message-ID: <vegard-0609962059110001@0.0.0.0>
Source record: 138423

In article <50liug$evu@newsbf02.news.aol.com>, mercury451@aol.com
(Mercury451) wrote:

> All docs, original disks, manuals . . .
>
> Ease included.
>
> Thanks for your time!

FYI: MagicMac is now up to 2.x...

Vegard Hofsoy

4117. FS: Atari 520ST w/SC1224 mon, 2 FD & S/W - $100

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: steve.terry@msfc.nasa.gov
Message-ID: <50puii$nbd@hammer.msfc.nasa.gov>
Source record: 138424

For Sale - Atari 520ST - 512K RAM, w/Power Adapter, Mouse, 2 joysticks,
TOS 1.02
with:
1 - Color SC1224 Monitor (Version 2)
1 - SF354 360K floppy drive & power adapter
1 - Modified SF354 with 720K DS FD (drive case has a cutout) & power adapter
1 - Epson 360K bare FD (removed from above SF354)
all in good working order.

Also included:
Original Atari TOS System Disks & Manuals
Other Software: 1st-WORD, Atari ST Basic, DB Master One,
Atari ST LOGO, Neo, DBASIC, Flash (telecom S/W), Megamax C (w/manual),
Mathtalk ST, Microsoft Write (incl boxed manual), Degas (paint S/W),
Games include: Silent Service, Zork Trilogy, The Pawn, Universal
Military Simulator, Jewel of Darkness, Sundog, etc.
And about 50 disks of misc Atari software/shareware, games, etc.
(if you want them...)

$100 (plus COD & shipping costs, if not local)

reply via email to:
Steve Terry (steve.terry@juno.com or steve.terry@msfc.nasa.gov)
1003 Forest Pl. S.W., Decatur, AL. (205)350-2849

4118. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <DxBwCn.FK0@iglou.com>
Source record: 138425

Rich Tietjens (*RichardX_Tietjens@ccm.jf.intel.com*) wrote:

: Working on it, Robert. I can donate some Web space for a couple of months
: until it appears at any ftp sites - I'd suggest cnam as the most likely to
: post it quickly.

Like I said in email, they can now get it from my homepage, and will be sending it to ftp.cnam.fr, and others that are good. The URL is below in my sig. I'm wondering if they can go straight to it instead of the first page, just by doing a:

http://members.iglou.com/rsg0910/program.html

If that works, then that's the URL to my programmer pages. There's not much on there, but there's going to be stuff added from time to time. It may not look perfect, but heck, I want to make it accessible to everyone, even those with just a shell account and text browser.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

The CDA was dishonorable. It was an honorable warrior who struck it down.
- Worf

4119. Re: What happened?

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <50po3f$3qc_001@jf.intel.com>
Source record: 138426

In article <50pv7e$8dd@sally.dma.org>,
richardw@dma.org (Richard Wegner) wrote:
>
>Hi! I am just wondering what could have happened to my STe. I was
>running it then I exited FZT-Term (demo) and then it wouldn't give me the
>directory I have setup on my desktop (TOS 2.06). Then I just pressed the
>reset button on the back and it came back with 4 bombs. I then turned
>off everything and tried to re-run it. There is NO POWER to my STe what
>so ever. It doesn't turn at all, even with the on switch on. Any
>suggestions?

Richard,

First make sure the monitor isn't the problem. Does the power LED on your STe glow? How about the one on the monitor?

The STe's power supply has a built-in fuse which is supposed to protect the system from power surges and short circuits. That would be the next thing to check (unless, of course, someone has kicked the plug out of the wall...).

Since you have to have the cover off to check that, make sure all your SIMMs are properly-seated, too.

If the pilot LED glows, then the power supply is working somewhat; you need to check the voltages. The +5v line (probably a red wire, but it might be another color) should not be below 4.8 or above 5.2 volts. +12v should not be below 11.6 or above 12.4 volts.

If the voltages there are all OK, and you can get some other SIMMs, try them.

If you still ahve no luck, and you think the monitor is good, try hookign up to a TV jsut for luck.

If that also fails, you need professional help. Contact Toad or Computer Direct for a quote on repairs. See my web page (listed below) for their contact addresses.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*
Internet junk mailers should be aware that sending unsolicited commercial messages to recipients who have to pay for those messages is possibly a violation of various laws. Can you afford to be the junk mail test case?

4120. Re: Falcon, Ghostlink, HSMODA07, 8250 UART

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <50ps31$d7t@herald.concentric.net>
Source record: 138427

Rich Tietjens (*RichardX_Tietjens@ccm.jf.intel.com*) wrote:

[snip]
: I'd definitely recommend considering the purchase of a 16550 serial card,
: however. That is reliable up to at least 57600, and usually 115200 (at
: which point, it's almost as fast as some older hard drives).

Probably. Work has a Zenith 386 tank with 2 MFM (? MLM is
multi-level-markting, right?) drives that are very sssssslow and sound
like sandpaper on your cheek--wrong way, unshaven. Anyway, yeah, a serial
card can't be too pricey, but I'm kind of a stubborn bastard when it comes
to making something that I already own try to work, or else! You hear me,
card? <no reply from card>

Well, thanks. I just thought I'd try to push the limits of bronze age
technology... And here's where the thread ends, unless anyone else has an
addition. No? Well, G'night, ever'body!

Take a bow, you
aardvyrk@cris.com

4121. Atari Works questions...

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: Steven Lapointe <outpost@cyberus.ca>
Message-ID: <32307A66.2DD0@cyberus.ca>
Source record: 138428

Hi everyone...

I recently set up my parents with a Mega 2, SLM804, and AtariWorks.

They have run into a few snags which I'm pretty sure are due to the version of either AW (the one I have is very early) or Speedo... The big one is that the program crashes completely whenever they try to print to the laser printer...

Question #1: What are the latest versions of this software, and where can I get updates?

Question #2: Is there anyway to deal with accents/foreign languages in AW? Have new versions been released that deal with, for example, the commonly used French accents?

I'd appreciate replies by e-mail at

outpost@cyberus.ca

as I rarely read the newsgroups anymore.

Thanks in advance for all help and suggestions.
Steve

4122. Cubase Dongle = Toilet Dongle

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: JEDI
Message-ID: <50pnpn$o6b@lex.zippo.com>
Source record: 138429

In article <556140391.27487.64.starship@3rdplanet.com>, starship@3rdplanet.com says...
>
><RFC Invalid> barked in COMP.SYS.ATARI.ST on 05 Sep 96:
>
> I> Newsgroups: comp.sys.atari.st
> I> References: <960901094319_100550.3170_EHK85-1@CompuServe.COM>
> I> <555990773.41488.64.starship@3rdplanet.com>
> I> From: JEDI
> I>
> I> In article <555990773.41488.64.starship@3rdplanet.com>,
> I> starship@3rdplanet.com says...
> >>
> >> ... obviously you don't know shit about what I did in the military,
> >> ...
> I>
> I> You kept the largest monopoly of coercive force in business and
> I> helped teach (if only indirectly) the young to kill and to blindly
> I> follow.
>
>Moron. Yes, that's a personal comment; it's my personal picture of who I am
>dealing with.

However, my comments are still true. They are true regardless of how
poorly other nations treat their citizens or how beneficial you think
the american military is.

Even if my view is lopsided, the fact that you cannot deal with
the negative consequences of the machine shows how effectively
your perceptions were skewed by it.

[Disposable Heroism Deleted]

Soldiers not taught to kill and to blindly obey? What sort of
'Star Trek military' were you serving in anyways?

>
> >> because you know quite well that "piracy is the same as shareware" is not
> >> only specious, it's a silly position when analyzed rationally.
> I>
><deletia>
> I>
> I> Shareware-piraty is perfectly ethical. If it is done as such,
> I> NO ONE is damaged. It is NOT immoral.
>
>There is no such thing as "shareware piracy." If a program is commercial,
>and you have a copy of it, either you bought it, or you stole it. There is no

>middle ground - no in law, not in ethics. Although you attempt to talk a
>good game, it is abundantly plain that you know nothing of either.

I am still awating to see your moral basis.
All you can do is scream at me.
You are completely incapable of any real dialog on ethics.

>
> >> Kindly show me where theft shades into legal ownership and I'll agree
> >> with you.
> I>
> I> When someone buys it because they like it, and delete it because
> I> they derive no utility from it.
>
>Cite statistics, please. Name me ten pirates who bought or destroyed every
>single commercial package that they ever obtained through piracy; name even
>ten packages that all of them tried and deleted within 30 days.

The morality of a set of actions is not effected by the number
of people willing to carry them out. I also never stated that
this sort of behaivor was typical either. Your objection does
not address my point.

>
> I> No direct damage is done to the copyright holder.
>
>If I take a sledgehammer to your car, no "direct damage" is done to you,
>either (assumign you're smart enough to insure it against vandalism). That

Ah, yes: The a terminal program == a terminal analogy again.

>doesn't mean that someone isn't payign for that damage - the cost of
>insurance is higher than it need be because of vandalism. The cost of
>commercial software is higher than it might otherwise be because of the
>percieved level of piracy; it is probably higher than the actual level, but

Perception is a very important concept here. Perception does not
neccesarily equate to reality. Pirates inducing undue paranoia
into the minds of software developers is not a direct effect and
that alone cannot be used as a basis for determining that any form
of unlicenced software use is unethical.

This falls into the Damage vs. Potential Benefit fallacy.
The total retail cost of all pirated software will very likely
be significantly less (by orders of magnitude) than the
Potential benefit realized if all those pirates only bought
software and did so based upon thier percieved wants, needs
and economic resources. This is based upon limited economic
resources wrt capacity to pirate and the elastic demand
of computer software wrt cost.

>you can be sure that any vendor would rather sell 100 copies of a package at
>$75 then 10 copies at $600.

It is highly unlikely that the vendor would, in fact, sell 100
copies vs. 10. The vendor would be in competition with other
vendors for a share of a market that would be much more limited
than you realize.

damage != potential benefit

>
> I> You called me a thief when I have never advocated stiffing
> I> a commercial developer for software that you decide to
> I> permanently keep.
>
>Assuming I have misinterpreted your stance, for that I apologize.

>
> >> Moral superiority doesn't keep burglars out of an unlocked house. Any
> I>
> I> A computer program is NOT a house. Any idiot can recognize that fact.
>
>It's a METAPHOR, idiot.

It's a BAD metaphor.

A lock on your door enriches YOU, not the builder.

A dongle is more like a lock on your toilet put there
by the toilet maker to keep people from infringing on
his patent.

If you loose your toilet dongle at a bad time, you'll
be in a world of hurt without any real benefit you
yourself.

Your toilet dongle may also come loose in the middle
of a crap leaving you with crap all over your behind
as the toilet slams shut.

My metaphor more properly captures the essential elements of the issue.

>
> >> /idiot/ can recognize that fact. And people who are normally honest
> >> will often steal when they feel they stand no chance of being caught, and
> >> when
> >> they don't think the person or business they are stealign from will be
> >> hurt; that's been a long-established fact in psychology (readily
> >> available for you to look up in the University library, I'm sure). Your
> >> argument that "piracy doesn't hurt anyone" is rationalizing theft so you
> >> won't feel guilty.
> I>
> I> Actually, my arguement was that 'piracy hurts X' is unjustifiable.
> I> Most of the pirates I have known would not have been able to pay
> I> for all of the wares they had. If they would have chosen to deprive
> I> themselves of their 'collections', they could have bought a few
> I> meagre packages (in comparison to what they had).

>
>I don't think I quite follw all of that. What is quite plain from it,
>however, is that your pirates could not have purchased all of the software
>they "tried out." Thus, they obviously never /intended/ to purchase it. IF
>they had, they would have deleted all the things they had no intention or
>ability to buy.

It wasn't an attempt at a moral example. It was a statement of
reality. Most of the Atari pirates I knew had less spending
power than might be implied by their computer purchase.

Taking their collections away would not have had much real as
part of their motivation was that they didn't have that much
to spend to begin with.

The 'value' of their 'collections' (refered to as X above) were
substantially greater (10x,100x) than what they would be
capable of buying if they did not pirate at all.

>
>Had they purchased what they could afford (assume it was 10 percent, jsut for
>the sake of a number to hang on the discussion), ther would have been a small
>but measurable increase in sales. Surely you won't dispute that?

A few vendors would have benefited. The rest would still get
squeezed out of the market and still call us all theives on
the way down.

>
> I> IN the end, less unlicenced wares may be in circulation
> I> but, the net gain will not be the great windfall that you
> I> believe it to be.
>
>I hardly expect a windfall. But in a market where there may be only a
>thousand potential customers, even one lost sale is important. That one sale
>can be enough to keep the developer interested or even solvent.

As I said before: this is a problem of the market in question.
This problem is solely the fault of Atari Corp. The ST market
never should have been so small that a 10% increase in sales
would be so significant.

[deletia]

> >> The "available evidence" is that you are Steve Hughey (that may be
> I>
> I> I will neither confirm or deny your assertions.
>
>That's adequate confirmation, actually. If I were terribly interested, I
>could check the enrollment record at OSU - they're public records. I'm not
>that interested, however.
>
> >> How, pray tell, can causing lost sales make a

> >> "better software customer?"
> I>
> I> THEY BUY MORE.
>
>Let's see. Someone steals my horse, so I am better off, because they'll buy
>someone else's horse... Somehow, that makes raising horses all worthwhile.

Another instance of the Terminal Program == Terminal Fallacy.

Unathorized distribution of software incurs no direct cost
upon the developer.

>
> I> As long that customer doesn't steal away other paying customers,
> I> then the developers are not being deprived of any real, lost
> I> benefits.
>
>This is the point where you claim my argument breaks down - I can point to
>someone I know who didn't buy several packages because he was able to get
>them for free from a cracker. (I won't name names, I think he's reformed,
>but in any case, his victims are out of business now and would get no benefit
>from his punishment).

Most of the pirates I knew would never have been able to afford
'several' packages. Apparently, your experience is different.

[deletia]

4123. What happened?

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: richardw@dma.org
Message-ID: <50pv7e$8dd@sally.dma.org>
Source record: 138430

Hi! I am just wondering what could have happened to my STe. I was running it then I exited FZT-Term (demo) and then it wouldn't give me the directory I have setup on my desktop (TOS 2.06). Then I just pressed the reset button on the back and it came back with 4 bombs. I then turned off everything and tried to re-run it. There is NO POWER to my STe what so ever. It doesn't turn at all, even with the on switch on. Any suggestions?

Richard Wegner
richardw@dma.org

4124. STReport #1236

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RBDSjOB.dpj@delphi.com>
Source record: 138431

```
09/06/96 STR 1236 The Original Independent OnLine Magazine!

- CPU Industry Report - Adaptec FireWire - Stop NET Censors
- Kid's Computing Corner - ADSL SHOWN - Palm Pilot
- Young ..Novell Boss - ATM IP Switching - YAHOO! Suit
- New Atari Scheme? - People Talking - Jagwire

CHINA CENSORS "SPIRITUAL POLLUTION"
Online Advertising Up 83 %
US Robotics Enhances Courier Modems

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

4125. Re: The Feeding Frenzy Continues

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <3230BE20.5731@intuit.com>
Source record: 138432

Rich Tietjens wrote:
>
> >JEDI wrote:
>
> No, not "JEDI" but Steve Hughey, "author" of Ratsoft.
>
> >Let's see. For the moron formerly known as JEDI, here is a short list
> >of programs that I know are currently copy protected on platforms
> >other than the Atari:
> >
> >-Cubase (mac and PC)
> >-3D studio (dongle, parallel port, PC)
> >-Pro Tools (mac)
> >-Waves plug-ins (Mac, dongle) The most popular manufacterer of
> > Digidesign TDM and SD2 plug ins
> >-Macromedia's DECK 2 (Mac)
> >-Sound Forge
> >-Wave Lab
> >-Emagic Logic
> >
> >Please join in, everyone, if you know of more..
>
> Well, let's start with ALL of the PC programs that require a sound card -
> that's an extra-cost option for a PC, after all, and many of the
> SoundBlaster utilities, for example, won't work with the ProAudio Spectrum
> 16, while to PAS16 utils won't work with the KISS Platinum a6, and those
> utils won't work with the SB...
>
> Young Mister Hughey speaks out of ignorance and arrogance. EVERY platform
> has software that is specific to certain hardware. "Dongles" are the least
> offensive method of enforcing copy protection that has so far been found.
> They aren't perfect - but if all computer users were honest, they wouldn't
> be necessary, either.
>

Still waitin' for a resonse from ol' JEDI.. Mr. hidebehindapseudonym, on
this too.. it seems he won't admit his errors, but that's OK.. it's
what I expected from someone who wants to engage in a serious discussion
while hiding his true identity.

4126. Bloated Code; the ultimate copy protection

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <50pd44$bi6@freenet-news.carleton.ca>
Source record: 138433

MicroSlop has devised the ultimate copy protection; the OS and the APPs get so huge that only the latest, biggest fastest machines will run them. Do they have a sweetheart deal with the hardware manufacturers? I can't prove it, but I suspect it. You can steal Win95, MS, NTel, etc. come out ahead for it, and you'll have to buy Win97, 98, 99, etc., in hopes that they'll have worked out the bugs. You'll also have to buy a terabyte hard drive, and gigabytes of RAM.

Most Atari programs will run on 1 Meg of RAM, and will limp by on 1/2 Meg. Hooray for the design team and software developers who created and supported "windows" '85!

--
Songshop Musical Productions // Before the great awakening
Box 266, Shawville, Quebec // Comes the great asleepening.
J0X 2Y0 (819) 647-6022 //

4127. CAB problem driving me crazy

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <842129670_OASIS_@ping.be>
Source record: 138434

Most of the time CAB 1.31 works fine, but I've some serious problems with particulair sites. I'm unable to browse to some sites graphical. When I browse to such a site the graphics (gif's and jpg's) aren't downloaded correctely which results in a runtime error when CAB tries to convert the images. Visiting these URL's textual gives no problem. (viewing these particular sites graphical with Chimera gives no problems either)

Examples of problem sites are
-all the homepages placed on http://www.club.innet.be, including the page I've made for a Belgian Aquarist club. This means ofcourse I can't see my own baby. That's why this problem drive me really crazy.

-home page of Alexander Clauss
http://www.student.informatik.th-darmstadt.de/~aclauss/

Is this a bug of CAB or what?

BTW I'm using CAB 1.31 under Mint with the cab.ovl v1.77 and N.AES on a TT

Martin

--

```
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
```

4128. Dolphin Software for Atar

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960906112515199 64@muskrat.com>
Source record: 138435

How about a list of software for those of us who don't have web access?

... The brain you have reached is not in service at this time.
___ Mountain Reader II - #Demo 001

4129. Gluestik is there.

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960906112515199 63@muskrat.com>
Source record: 138436

MB> Isn't zoo standard?

I'id say ZIP is more of a standard.

... The difference between snowmen and snowwomen? Snowballs!
___ Mountain Reader II - #Demo 001

4130. 1040ST , mono monitor, 314 disk drive FS, cheap!

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: Possum <fnjlh1@aurora.alaska.edu>
Message-ID: <Pine.OSF.3.91.960906122312.25892A-100000@aurora.alaska.edu>
Source record: 138437

I have these items threatened with the dustbin of history, if I don't move them out of a certain room. All in working condition, all for shipping cost plus $25. Such a deal! Reply via email, please.

j harris
fnjlh1@aurora.alaska.edu

4131. Re: Typical Atari users...

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: JEDI
Message-ID: <50p854$i7b@lex.zippo.com>
Source record: 138438

In article <50nd8q$2qc_003@jf.intel.com>, *RichardX_Tietjens@ccm.jf.intel.com* says...
>
>In article <322F43F7.3988@intuit.com>,
> Mark Fassett <mark_fassett@intuit.com> wrote:
>>
>>The Dragon Reborn wrote:
>>>
>>> Understand this people: ataris aren't computers - they're oversized
>>> calculators, and not very good ones.
>>
>>Call it what you will.. I'm being productive every day on my Falcon
>>running Cubase Audio. It's a calculator with great audio capabilities,
>>then.. :)
[JEDI deleted this]
>>> the dos/win 31 combo still beats the
>>> shit ouf of tos/gem for usability and power.
>
>DB is deluded in this case. Microsoft products are bloated and slow,
>requiring orders of magnitude more system resources to accoplish the same
>tasks that are done in TOS programs every day. Example: Win95 requires

True. However, you are glossing over one very important fact. Those
obscene resources can be had for much less than any Atari machine
or Atari clone (excepting the STe).

>about 80 megs of hard drive space just to INSTALL (and still have room left
>over for any other software) and runs like a one-legged dog in less than 8
>megs of RAM or on a CPU at any speed below 66 MHz. The TOS desktop in a

You'll be hard pressed to find any contemporary system shipping with
less than 100 Mhz these days. Furthermore, new systems typically ship
with 16Megs or more (retail channel) and some ship with as much as
32Megs.

>Falcon lives in less than 2 megs of ROM, takes less than 4k of hard drive
>space, and can comfortably operate in 4 megs of RAM with an 85 meg hard
>drive. This is on a 16MHz CPU, as well. Run Win 3.x or Win95 on a 16 MHz
>CPU if you have nothing else to do this week...

Add sufficient RAM and it shouldn't be a problem. Many cloner hackers,
apparently, have discovered this to be the case. Furthermore, 16Mhz
Clones and Macs can be had in abundance for as little as $200. One is
hard pressed to find a single Atari of ANY kind anywhere.

Hell, Toad is STILL advertising $400 bux for an STe... 4 years later...

One may find an old 8-bit at a thrift store however.

Furthermore, a cloner would not need too. For half of the apparent fetching price of a Falcon, one can get a 120Mhz Pentium w/ 16Megs & a 1Gig HD.

Cut throat price competition can be a genuine benefit when compared to stagnation and obscurity.

Unless you are within some rather restricted niche market, the Atari's austerity benefits have been neutralized by platforms that , while being bloated and relatively inefficient, at least progress. All Atari can come up with is vapor (as always).

4132. Re: GEMSYS Folder for Gemmulator '96 From MagiCPC--NEEDED

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: JEDI
Message-ID: <50pt36$qbb@lex.zippo.com>
Source record: 138439

```
In article <50pcnt$1ag_008@jf.intel.com>, *RichardX_Tietjens@ccm.jf.intel.com* says...
>
>In article <322FB3F7.30A0@ultranet.com>,
> bsturk <bsturk@ultranet.com> wrote:
>>
>>ccrok@netway1.mdc.net wrote:
>>>
>>> Can someone do me a huge favor???? I have never been able to the
>>> MagiCPC demo to run and because of this I cannot copy the GEMSYS info
>>> off the virtual C drive. Can some PLEASE zip this folder up for me
>>> and e-mail it to me.
>>>
>>> Thank you greatly!!
>>I've had the same problem. Is there a binary group or ftp site
>>associated with this newsgroup where we might possibly be able to put
>>it? MagicPC is in German, and I too have not been able to get anything
>>to run.
>
>The MagicPC demo expired in August. I haven't been able to find a newer
>one.
>
>Thus, apparently, only people who have already bought a GEMulator or
>MagicPC will be able to use the new GEMulator demo. A bit pointless, IMHO,
>but that's life.

You give up far to easily...
```

4133. Re: Where are the dongle-recovery features in Cubase?

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <3230BB9A.48D9@intuit.com>
Source record: 138440

JEDI wrote:

> Yes, it is a big deal. His data is being put in jeopardy. This
> was the very thing (presumably) he bought Cubase for. This
> 'feature' is interfering with that for which he bought the
> program to begin with.

Actually, you are, once again, displaying your ignorance. Cubase looks for the dongle upon launch of the program. If it can't find it, it doesn't let you run the program. I've NEVER had, nor heard of anyone else having, data loss as a result of a dongle on Cubase. If I'm not mistaken, I believe Cubase ONLY looks for the dongle upon starting the program.

> Without auto-save and disaster recovery features, it is the user
> who is being damaged now. It is not apparent that these features
> were added with the dongle.
>
> A 30% chance of data corruption should not, ideally, be tolerated

You are correct that a 30% chance of data corruption would not be tolerated.. I wouldn't stand for it!

But, again, you are incorrect in your assumptions.

> If they were being equitable, they would provide features within
> their softwares to aid in recovery from dongle problems, provide
> replacement dongles for free & minimize down time implicit in
> dongle replacement.
>
> It appears that they have added an element that further increases
> the potential for data loss within their product without adding
> subsequent features to their product that would be needed in order
> to deal with the added 'inconvenience' their dongle provides.

Again, you are basing your whole argument on your lack of information about the product.

Will he admit his mistake? Will he start to use his real name?
Will he find a pirated copy of Cubase? Tune in next time to..

As the stomach turns! Same time tomorrow, on this station..

:)

-Mark

Re-read the post you were responding to. He never said anything about losing data.

4134. Re: Typical Atari users...

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_beb7fe79_Claes.Holmerup@p5.dada.ct.se>
Source record: 138441

The Dragon Reborn wrote this to All about Typical Atari users...:
TDR> I really was going to stay out of this, but this comment
TDR> just about made me shit my pants. "Laid low"? "LAID
TDR> LOW"?!?!?! Are you on crack? You call the pathetic state of
TDR> the atari market over the course of the last (at least) 6
TDR> years "laying low"? You slay me.

Actually, Atari isn't around any more - and that's a good thing, since they've always been around to screw things up...

TDR> The only people making much sense in this newsgroup are the
TDR> ones who are being flamed heavily.

Are they making sense?
By defending pirating, they make people realize what kind of persons they are.
Piracy is always theft and always will be.

TDR> Typical atari users: wankers through and through. Your heads
TDR> buried in the sand when you're not watching Star Trek of
TDR> Monty Python movies. Pointing fingers in the wrong
TDR> directions. All of you experts with no expertise.

This remark just makes me laugh! Get real - if people want to use a certain platform, let them. They obviously like using the computer they use, or they would have changed to another platform already.
Besides - what's YOUR expertise on the matter?
My own expertise is by using and professionally repairing Atari, Amiga and PC for about 9 years. I've always been able to choose which computer I want and I've always chosen Atari, since it's always been best for what I've wanted - and still is!

TDR> Whoever said it was spot on: Atari abandoned the ST ages and
TDR> ages ago. I bought one in 1990 (?) because I was interested
TDR> in midi capabilities, a friend of mine had one and I could
TDR> afford it. I soon realized my mistake.

What's the mistake? Try to run Cubase Audio on a PC with a soundcard that doesn't cost you a fortune and you'll loose the midi timing in no time, as well as the sync between audio and midi.
That doesn't happen on an Atari Falcon.

TDR> I remember my first shock
TDR> at discovering that a great deal of software (mostly games)
TDR> could not be installed on a hard drive.

That's very sad, but true - but who needs games ;)
There are still very many Atari-users that don't have a harddisk, since it's

not vital for all uses (like it is for PC's) and I don't think they mind that much...

TDR> Things like enhanced gdos and xcontrol were
TDR> met with such excitement that I was blown away. I was like
TDR> "what the hell is all the damned excitement over?".

Since you didn't understand the excitement, you obviously lack any experience with Atari computers...

TDR> It's like
TDR> watching commercials - it's so easy to tell that marketers
TDR> have no respect for consumers - consider them to be
TDR> braindead. Maybe they're right. I'm sure few of you people
TDR> are insulted by commercials - they work on you.

Do you assume people that use a different platform than you are fools? The people still using ST's like their computers and can't see the need for getting another, more expensive one - like you obviously have.
This newsgroup isn't intended as a platform-war group, so keep this kind of a discussion in the right place and not here.

TDR> And just what
TDR> the HELL was the STE? People creaming their jeans over an
TDR> 'enhanced' (chuckle) palette of 4096 colours - only 16 at a
TDR> time though...a thoroughly useless 'enhancement', but people
TDR> lost their minds over it.

Somewhat like the Amiga 500/500+ then...
Remember that this was at a time that PC's hardly knew there were more than 16 colors, so don't compare them with the graphics cards of today.

TDR> Understand this people: ataris aren't computers - they're
TDR> oversized calculators, and not very good ones.

They are capable of enough things to keep many of their users. Why do you complain? Haven't you got a - in your eyes - better computer?
And as I said before - this is no computer-war group...

TDR> The only good thing about them is the built in midi ports
TDR> (that's why I bought mine). I must admit that I feel safer
TDR> running a sequencer on my st than on any 133 MHz pentium. Now
TDR> a PowerMac on the other hand...

I've got a friend who has tried to use Cubase Audio on his Mac for over a year now, and he told me it was very buggy and died down all the time, until a couple of months ago. Then suddenly it started working better...
I've been using my Falcon with Cubase Audio for 2 years now, and it's worked perfectly since the day I started using it.
I believe you're bright enough to make a conclution out of this yourself...

TDR> You people make me sick. Hanging on too passionately to a
TDR> dinosaur.

What other "dinosaur" manages 16 audio tracks with the best sequencer program available?
Mind you that "Atari computers" aren't only the old ST's, but also the new clones, like C-lab Falcon, Medusa, Hades and some more that are about to be released from Wizztronics.

TDR> Beat the price performance of a wintel
TDR> machine. Yeah, yeah windows is so far from the best solution,
TDR> but you know what, the dos/win 31 combo still beats the shit
TDR> ouf of tos/gem for usability and power. This statement is
TDR> coming from somebody who hates Dos and Windows with a
TDR> passion.

Obviously you haven't run windows enough to realize the advantages of TOS. I know that it's very much a matter of taste, but I like TOS much better.

TDR> The software industry is the only industry that
TDR> doesn't really have to have working products. Computer users
TDR> have come to accept buggy software as fair game, and as such
TDR> companies like Microsoft make much money from that.

This is one of the few things in your mail that makes sense - but it doesn't apply to Atari machines only, but to ALL computers. As your argument has been to put down Atari machines, I can't realize why you suddenly make this remark.

TDR> Do you
TDR> really believe that it is that difficult to write an
TDR> operating system and user interface? With scads of the
TDR> brightest and best software developers in the world at your
TDR> command? I think not.

Not when it comes to PC-programs, but Micro$oft knows they've got a grip on the market, so why should they care? They even make you pay if you want to give them a bug report, since they claim there are no bugs. If your alledged bug really is there, you get the money back. This is why they don't have any bug-reports of Windows-95.
Scary world, isn't it?
Atari developers listen to the users much more and they welcome your bug-reports and try their best to fix the software.

TDR> The fact is that software companies
TDR> don't make a great deal of money from perfect software. Buggy
TDR> software leads to upgrades. Paid upgrades. Constant upgrades
TDR> mean constant revenue streams.

Many Atari programs have free updates (bug fixes), but when it comes to big upgrades (with more and better functions) you have to pay for them.

TDR> Your complacency killed the atari and destroyed normal
TDR> peoples chances at having a decent platform. You let atari
TDR> screw you and said thank you very much on every occasion.

Just like you thank Bill Gates for Windows...

TDR> We
TDR> were the market, not atari, and you all forgot this. THAT
TDR> killed your precious fucking platform.
TDR> Respect to the few voices of reason here and my apologies to
TDR> you for my bile. The rest of you grow up and get a grip.

I've decided to stay with the Atari line of computers as long as they do the job that I need them for. I must say that your vocabulary isn't too good - you use very foul language throughout the letter, so I guess it's you who should grow up...

Regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4135. Re: Cubase/Soundpool fa8

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_beb7fa2e_Claes.Holmerup@p5.dada.ct.se>
Source record: 138442

Brian Lang wrote this to All about Cubase/Soundpool fa8:
BL> I've just purchased a Soundpool FA8 (8 analogue out hardware
BL>) It only seems to work properly using the Graphic and chorus
BL> mixermap. When I try to use it with the reverb m/map, 1 or 2
BL> channels come out the same outputs, nothing like the outputs
BL> that they are assigned to even though I have set up the busses
BL> and panning correctly. I'm using caf2.06 and soundpool's fdi
BL> initialise.prg 1.02, tos4.04 and a steinburg fdi box on a
BL> Falcon with 16 meg of ram. Does any one have any ideas or
BL> mixermaps like reverb, that work. B-(Thanx in anticipation.

It should work without any problems, but check which output the reverb is set to - you can only get it out of one stereo pair and the reverb for all tracks is mixed to that output.
This means that in default setting, you send the reverb output to output 1, which is the same as the audio tracks 1 and 2 come out of.
I believe that the best way to use the reverb is to use output 4 for the reverb and have the other 6 channels (output 1-3) for clean audio. This way you can blend in the reverb in your mix using an external mixing console.
To be true, I don't use the reverb, since I have external effects that sound much better and it's easier to use the mixing console's effect send/return for this - then you can use 8 separate track outputs from the FA-8 instead.

Best regards,

Claes

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e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4136. Wanted Atari ST WP

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: chrish@spuddy.mew.co.uk
Message-ID: <DxB703.E55@spuddy.mew.co.uk>
Source record: 138443

Hi,

Can anyone point me in the direction of WP software for the Atari ST available on disk (Pref shareware/cheap, pref UK).

A friend of mine has recenly aquired an Atari ST and has no disks or manuals he would also like to connect an electronic keyboard to it via the MIDI port.

I beleive the OS is in ROM so he doesn't need OS disks, is this correct.

If anyone out there has time to answer a newbies questions or can point me to an ST FAQ i'd be gratefull.

Thanks for listening

Chris

--
Chris Holmes Network Manager Sedgehill School London SE6 3QW

4137. Re: Joystick

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_beb7f3b4_Claes.Holmerup@p5.dada.ct.se>
Source record: 138444

Mr. Maddog wrote this to All about Joystick:
>>> Why does wearing out the mouse port ruin the entire keyboard?
>>> (I had to replace it once)
MM>
MM> Rich:
MM>
>> It doesn't. 9-pin sub-D PC mount jacks are cheap. You could
>> have
MM> replaced
>> it for under US$5 if you can solder even a little bit.
MM>
MM> I hardly believe it, this had actually happened to me. Yes
MM> the ports themselves can be cheaply replaced, but disrupting
MM> the connection with unplugging the mouse a hundred times
MM> really ruins the whole keyboard. It even says so in ST
MM> Format.

In that case, ST Format lies...
In my experience - about 9 years as a hardware technician on Atari, Amiga and
PC computers - I've NEVER had to exchange a whole keyboard because of
"worn-out" joy/mouse ports.
The only thing that has to be done is to re-solder the 9-pin connector and then
it will work for a couple of years more - until the solderings crack again...

Best regards,

Claes

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e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4138. Re: Falcon MK-X

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_beb7f80b_Claes.Holmerup@p5.dada.ct.se>
Source record: 138445

Michael A. White wrote this to All about Falcon MK-X:
MAW> Anyone out there using the new Falcon MK-X? I'm considering
MAW> one, and would really value people's opinions.

The MKX is exactly the same computer as the "normal" Falcons, but in a desktop case with separate keyboard instead of the old 1040-case. You get some space inside the case for a harddisk and you can also build in an S/Pdif interface or an ADAT-interface, as well as one extra 3.5" unit in the front (like syquest 270MB or Iomega Jaz).

MAW> Also, any word on any '040 boards for the Falcon? I called
MAW> Toad, and they said try calling them every couple of weeks.
MAW> Anyone have anything better than this?

AfterBurner is available and according to the magazine "The Mix", so is the Barracuda. I've sent a fax to Wizztronics to check it up, but haven't had an answer yet...

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4139. Re: .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <50pm51$hh4@ccshst05.uoguelph.ca>
Source record: 138446

Dan Phillips (xiting@worldnet.att.net) wrote:

: I've been fighting it too, but it says it's having a problem finding the right
: font, not the font path. (Already got the environment working!) ;^)

Are you running it from the F: partition? If not, how did you get it
running? I had it running, but recently toasted the majority of my hard
drive messing around with re-writing parition info. (Doh!) Anyway, I'm
taking the opportunity to re-arrange my hard drive, and it looks like F:
is going to be a MinixFS partition, and I want to have GS on E:,
preferably.

If GS is complaining about not finding the right font, check the fontmap
file. There's likely a font name pointing to a non-existent font file.
You can either get the font (although I don't know from where), or
probably delete that line in the fontmap, and get the default (ugly) font.

THeo

4140. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <32305435.18F2@cfcsc.dnd.ca>
Source record: 138447

Tony Greenwood wrote:
> Yes I know, and would respectfully suggest that you missed the whole
> point of the thread,
> "About" x times as fast ????
> You really do need the machine in front of you, different tos
> versions is alright to send out for testing, but a higher spec
> machine?, some of my software does work on a Falcon, but I have never
> seen it and have to take peoples word that it runs alright,
> But for something such as a game, something that needs smooth 8 way
> screen scrolling, I am afraid "about" won't hack it, you really do
> need it sat in front of you to be able to program something like that
> on it ,
> Yet when this game is released, they will still moan that it doesn't
> work on the Falcon.....
> Yes they will when they see it <says I hopefully?> :)))
> One day hopefully I will own a Falcon :))))Tony, is there any way you can program to force limitations into your software. Such as scrolling speed shall always be between this many and that many pages/frames per second, keyboard/joystick will be polled only at a certain rate, if the processor is a 68030 or 40, if the clock signal is at this rate, cut by 50%, etc.? I am not an active programmer so I don't know if this is possible, or if I should be writing this is in c.s.a.p! :^)

--
Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

4141. Re: Admiral JC's Large Atari Sale

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <323059D8.48CC@cfcsc.dnd.ca>
Source record: 138448

admraljc@csranet.com wrote:
> Well, it finally happened - I couldn't come up with any more excuses
> and upgraded to a nice new Pentium System, complete with Gemulator.
> It was difficult - I have been a die-hard Atarian since the 2600 first
> came out. I suppose this is bad news to some (one less Atarian) but
> there is some good news... I now have a whole mess of Atari stuff to
> part with.I am curious!? You no longer consider yourself an "Atarian" [is that someone from Sirius?] yet you have a GEMulator? You have a GEMulator but you're not selling ALL you Atari software, are you? If I owned a MAC[PPC] running MagicMAC, a very good reason for doing so would be _not_ for the Mac, but for an accelerated Atari! I like my software, and it's as good as anything on the Mac (or IBM for that matter). The only thing I don't understand is running GEMulator on all that overhead Windows imposes, I'd think it would be *much* faster running closer to the hardware (say DOS?) :^)

--
Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

4142. Re: The Feeding Frenzy Continues

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <32305DF0.5CFE@cfcsc.dnd.ca>
Source record: 138449

```
Mark Fassett wrote:
> -Cubase (mac and PC)
> -3D studio (dongle, parallel port, PC)
> -Pro Tools (mac)
> -Waves plug-ins (Mac, dongle) The most popular manufacterer of
> Digidesign TDM and SD2 plug ins
> -Macromedia's DECK 2 (Mac)
> -Sound Forge
> -Wave Lab
> -Emagic Logic

Professional Output Manager (PC for sure, maybe MAC also)
> Please join in, everyone, if you know of more..

--
Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada
```

4143. Re: The Feeding Frenzy Continues

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <32306006.231F@cfcsc.dnd.ca>
Source record: 138450

Mark Fassett wrote:
> -Cubase (mac and PC)
> -3D studio (dongle, parallel port, PC)
> -Pro Tools (mac)
> -Waves plug-ins (Mac, dongle) The most popular manufacterer of
> Digidesign TDM and SD2 plug ins
> -Macromedia's DECK 2 (Mac)
> -Sound Forge
> -Wave Lab
> -Emagic Logic

Professional Output Manager (PC for sure, maybe MAC also)
> Please join in, everyone, if you know of more..yes! :^)
--
Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

4144. Re: Falcon MK-X

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.517.000E35B0@cfcsc.dnd.ca>
Source record: 138451

In article <50kc8l$p7l@trotsky.cig.mot.com> whitema@vance.cig.mot.com (Michael A. White) writes:
>Date: 4 Sep 1996 16:54:45 GMT
>Anyone out there using the new Falcon MK-X? I'm considering one,
>and would really value people's opinions.
>Also, any word on any '040 boards for the Falcon? I called Toad, and
>they said try calling them every couple of weeks. Anyone have anything
>better than this?
>Thanks in advance,
>Mike White

As far as I know Afterburner is for sale. Buy direct from TITAN design at
6 witherford way
Selly Oak Birmingham B29 4AX
ENGLAND
phone +44 121 693 6669 fax +44 121 414 1630
email 100345.2350@compuserve.com

btw, David Encill sent me this on 16/8/96
"We have new stock arriving next week, but only have one left - the rest are pre-ordered. Cost in the UK is #539 (these are the full 'RC' versions), but take tax from that and the export price is #459. Believe the exchange rate is about 2.2:1 (?), so about $1,000 is right."
I'm thinking of it also. But I am closely watching to see whether Georg Acher's FalconFX card gets a memory boost or not. That would be an interim option, but would delay Afterburner purchase.

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

4145. Re: Speeding up a STE

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: Ali@land.demon.co.uk
Message-ID: <842083616_OASIS_@land.demon.co.uk>
Source record: 138452

In article <322EBBE1.6F28@erie.net>
Jim <fouchsft@erie.net> said:-

>As far as hardware goes, an Adspeed STe by ICD will be easy to install.
>If you have a 1040STe, simply pull out the CPU and replace it with
>Adspeed STe. I'm sure the 1040STe had a socketed CPU, no
>desoldering/soldering required.
>
>Jim Fouch
>

Hi there,

I'm jumping in at this point because you've definitely got my interest.
Adspeed STe by ICD. Where do I get this and how much does it cost?

Ali.

--
ali@land.demon.co.uk Edinburgh, Scotland

Once you have flown, you will walk the earth with your eyes turned
skyward; for there you have been, there you long to return. -Da Vinci

4146. Re: Oasis 1.35 and Geneva

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <842133012_OASIS_@swampdog.demon.co.uk>
Source record: 138453

In article <841952756_OASIS_@tripnet.se>
kennethm@tripnet.se (Kenneth Medin) said:-

> In article <841855136_OASIS_@imco.demon.co.uk>
> gary@imco.demon.co.uk (Gary Noack) said:-
>
>>Is Oasis 1.35 compatable with Geneva 1.02? I've just tried running the
>>one with the other and found that I cannot highlight any text in the
>>Oasis windows, this sort of renders Oasis a bit useless. Can this be
>>fixed by fiddling with the flags or am I just wasting my time? Does
>>anybody use Geneva with any success?
>
>Oasis 1.35 relies on a undocumented (?) feature in GEM that makes it
>possible to react on both mousebuttons. This is not implemented in
>Geneva 1.02.

I always used to think it was undocumented as well but a few months
back someone posted information to the contrary.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4147. Re: ICD Host Adapter Booter Prg.

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: Frank Borrmann <fbo@cgtec-mainz.de>
Message-ID: <32304950.FA6@cgtec-mainz.de>
Source record: 138454

Randell Spreadborogh wrote:
>
> Please help! My Boot disk is thrashed. I need icd boot version 5.0+ to get
> back in my hardrive. If you could help I'd really appreciate it. Thanks!

Other versions higher than 5.0.x should so the same. So get one of them
:-))

Frank

=-= Frank Borrmann,
Dipl.Inf (FH) | email:
Frank.Borrmann@cgtec-mainz.de
| phone: +49 6131 95951-0
CGTec GmbH | fax: +49 6131 95951-11
z. Hd. Frank Borrmann | __ __ ____
Robert-Koch-Str. 37 | / / / _ _
55129 Mainz, Germany | / / _ / /_ /
=-= /__ /__/ / /_ /_
-=-=-=-=

4148. ST monitor questions...

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: Hakan Eriksson <e5he@etek.chalmers.se>
Message-ID: <1996Sep6.105244.10710@etek.chalmers.se>
Source record: 138455

Hello!

1) Is it possible to run the ST with a VGA type monitor?

2) Is it possible to use the ST's SM124 as a monitor for a Mac (or PC)?

I suppose not, but please mail me if you know!

--
"A Repo Man's life is always intense"
>>> Hakan Eriksson / e5he@etek.chalmers.se <<<
>>>> Chalmers University of Technology, Gothenburg, SWEDEN <<<<

4149. Re: Typical Atari users...

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <50npn2$s8l@news.Hawaii.Edu>
Source record: 138456

The Dragon Reborn (rbipma@inforamp.net) wrote:
: I noticed this newsgroup for the first time today and thought I'd take
: a look. Sorry I did. I'm now having trouble keeping food down. I'll
: never come here again, but what I saw begs for comment.

[Deletia]

: Understand this people: ataris aren't computers - they're oversized
: calculators, and not very good ones.

You really have no idea, do you? Computer ARE oversized calculators.
MS-DOS machines ARE bean-counters. Atari's appeared as a personal
computer with sound, graphics, and musical capabilities. PCs have finally
evolved to this point, but it took a very long time.

: The only good thing about them is the built in midi ports (that's why
: I bought mine). I must admit that I feel safer running a sequencer on
: my st than on any 133 MHz pentium. Now a PowerMac on the other hand...

Clearly you are misinformed. I have a PowerMac and it is almost as stable
as a house of cards. It has recently been completely wiped and
re-installed; yet, crashes and lockups occur as frequently as every five
or ten minutes - generally at least once an hour. The Mac has some very
nice software - Pagemaker, Photoshop, Pagemill, etc... but it is not
altogether superior to an Atari Falcon.

: You people make me sick. Hanging on too passionately to a dinosaur.

People like you make me sick - accepting whatever crap is thrown at you
and being content with it. If you want to insist that all platforms suck,
that is fine with me - but don't point at Atari computers, because in
spite of the ineptitude and lack of funding that backed them, Atari computers
emerged as an amazing anomoly. Atari Computers are dated now, but many
computing tasks are still much more efficiently handled by my Atari.

Most Atari enthusiasts are people that simply wishing for something better
(and have been for quite some time). I chose Atari because the other
platforms were either extremely bad or extremely expensive. These have
changed to some extent, but not completely. I will happily switch my
computing to another platform, as soon as something that meets my needs
happens along. Until then, my primary computer will be an Atari.

By the way, in addition to my Falcon, I have a PowerMac 6100 and an Aptiva
with a Pentium 166 - what is your basis for comparison?

: platform. The platform was shit, that's what killed the platform.

No, having a computer industry that is directed by which computers are used in business (for bean-counting) is what killed the platform.

Microsoft killed the platform, and all innovation in the computer industry for that matter. I believe it was the FTC that issued a statement when blocking Microsoft from assimilating Intuit Corp. indicating "this would further lessen innovation in the software industry". Even Microsoft employees have gone on the record stating that the computing industry is 5 years behind where it should be. Steven Jobs (formerly of Apple) has also publicly stated similar sentiments.

: Don't give my your price performance bullshit. Beat the price
: performance of a wintel machine. Yeah, yeah windows is so far from the
: best solution, but you know what, the dos/win 31 combo still beats the
: shit ouf of tos/gem for usability and power. This statement is coming

No, it doesn't, not even a little. Dos machines are good for one thing - GAMES. PCs with Windows 95 are reasonably usable given appropriate horsepower and hard disk space. Windows 3.1 is useless, unstable, and generally crap. Tos/Gem is much more usable, efficient, and stable than Windows 3.1, and I have _never_ had to re-install TOS. TOS also doesn't get viruses since it is in ROM.

Right now, for my own money, if I were to buy another computer it would be an IBM Aptiva, precisely because it is so much like the Atari Falcon, albeit quite a bit faster. Of course this is necessary because it has to wade through Windows 95. In any case, it has multiple processors to handle different tasks, a fairly standardized and comprehensive design, and it wasn't designed to count beans. Unfortunately, the really useable model (C77) costs about $3300. I suppose that I don't need to play games that badly.

: Your complacency killed the atari and destroyed normal peoples chances
: at having a decent platform. You let atari screw you and said thank
: you very much on every occasion. We were the market, not atari, and
: you all forgot this. THAT killed your precious fucking platform.

Your complacency has allowed the inferior platform to become the dominant one. Mac, TOS, Unix, anything but Microsoft - I won't stand for it, and you will.
Aloha,

John Perez
jperez@hawaii.edu

4150. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <50nqb7$s8l@news.Hawaii.Edu>
Source record: 138457

Mark Fassett (mark_fassett@intuit.com) wrote:

: > I own Steinberg Pro12, Pro24, Cubase, and Cubase Audio - as well as FDI
: > and FA-8. I deserve to be able to use these products without fail. I
: > have paid my dues, and I AM INCONVENIENCED.

: Well, you can still use these products, obviously. Re-launching Cubase
: isn't that big a deal, is it?

No - I don't think you understand... When Cubase decides not to run, it won't run no matter how many times I attempt to launch the program, no matter how the cartridge is seated, no matter how clean the contacts on the cart, no matter what prayers or medicine dances that I might happen to be doing. Some days, the stars just aren't in line or something, and the dongle doesn't function. I don't complain too much about the Dongle for Logic, since it adds 4 MIDI outs and a cartridge pass-through port - but a dongle that does nothing for me except provide headaches and frustration?

: If you were Steinberg, what would you do? I'm curious..

If I were Steinberg, I would lower the price so that people might actually be able to afford the software. I am a firm believer that piracy is largely due to overpriced software. People certainly wouldn't go to the record store and pay $100 or $500 for the latest Madonna CD, but plenty of people do pay $15-20. If Cubase was $100, Steinberg would probably sell 10x the volume, and many more people would be happily using their software and looking forward to shelling out some clams for the next upgrade or additional products. These people don't understand that most people cannot afford $300-600 for a program, but will gladly spend $500 on ten programs. Would you rather spend $70 on one program, or $100 on four?

Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

4151. Re: FSERIAL.CPX located

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <322f6530166bc64@sn.no>
Source record: 138493

On Thu 05-09-96 08:20, csilver@kendaco (csilver@kendaco.telebyte.com) wrote:

>Dan,
>
>You can find the CPX at ftp://ftp.cnam.fr/pub/Atari/Telecomm
>as fser096b.lzh. The doc's are in German but, it's easy to set
>up.

Hmmmm... perhaps I should upload the package to my FTP area. By the way,
what exactly does "Fserial" do? I understand it has something to do with
the serial ports- is it something like "RVSE", "38400bps" etc. which
increases the serial port speed?

(I've got the package here, but like you say it's all in German and I
haven't had the time to study it in detail yet).
I'd like to know what it's for before I upload it ;-)

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4152. Re: CPX Screen Saver for XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <322f652e166aa83@sn.no>
Source record: 138494

On Wed 04-09-96 20:48, Joe M. Villarreal (villarreal@delphi.com) wrote:

>Other World <slider@bertste.demon.co.uk> writes:
>
>>Could any one tell me where I might get a copy of the CPX Screen Saver for
>>XCONTROL?
>
>SILKMOUSE contains a screen saver. This is a very handy program that
>has the best response for the mouse on any screen resolution. The CPX has
>a built-in screen saver as well as other options. It is available at the
>Atari Archives at the University of Michigan site.

...or at:

ftp://ftp.sn.no/user/hallvart/atari/silkmous.zip (22 Kbytes)

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4153. Re: solutions to connect a ide hard disk drive to

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <322f6530166cbf5@sn.no>
Source record: 138495

On Wed 04-09-96 14:35, Ken Macdonald (macdonald@cfcsc.dnd.ca) wrote:

>In article <30_RCain@nest.demon.co.uk> RCain@nest.demon.co.uk (Roger Cain) writes:
>>Date: Mon, 02 Sep 96 07:12:32
>>Hi ddrcrew1@aol.com, on 31 Aug 96 you wrote:
>> d> HI ! all ! they are anybody here can help me to connect a ide hard
>> d> disk drive an a st on the hard disk port !!??
>>There is an adapter to connect to the parallel (printer) port if you can
>>spare it but NOT to the DMA.
>>Roger

>I believe there is also a cartridge adapter for IDE.
>At least I recall reading about it in a ST Format

Yeah, available at System solutions in the UK last I heard:

http://www.ssolutions.com/

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4154. Re: Mega Depacker...seen it?

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <322f5d41.18511125@news.airtime.co.uk>
Source record: 138496

On Thu, 5 Sep 96 20:27:30 GMT, guy@swampdog.demon.co.uk (Guy Harrison)
wrote:

> In article <spork-0409962235520001@news.primenet.com>
> spork@primenet.com (Barry Lancaster) said:-

>>I used to have a neato program called Mega Depacker that

I have a copy, if you have not found it, then let me know and I will
encode and send to you no problem :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4155. Re: Typical Atari users...

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <322f95a83c43b31@sn.no>
Source record: 138497

On Thu 05-09-96 18:19, The Dragon Reborn (rbipma@inforamp.net) wrote:

>I noticed this newsgroup for the first time today and thought I'd take
>a look. Sorry I did. I'm now having trouble keeping food down. I'll
>never come here again, but what I saw begs for comment.

[lots of aggrevation deleted]

I can agree with you about the part of Atari's management and treatment of
us customers (I haven't heard of one person who's said anything good about
Atari- the company).

But.... the machines on the other hand are another matter entirely.
Macs and PCs might be a lot more advanced _now_, but "back in the days"
when I was out to buy a new computer (I had an Apple II+) Macintosh
computers were prohibitively expensive, PCs were dinosaurs which ran the
rather cryptic MSDOS which left the Atari ST as the most attractive machine
you could get for money, especially for MIDI use as my foremost reason for
buying a new computer was.

I have to admit that the ST is quite an "oldie" these days, but so what?
It works for me and many others as well!
It gets down to this:
Question: What is a computer?
Answer : A tool- used to perform a specific task/tasks.

And that's exactly what I'm using it for- to perform specific tasks, which
I must say it does very well without having to spend a fortune on memory
expansion, waiting an eternity for the system to kick in, and not having to
reboot in the midst of my work because the machine locks up!

Whether you go for the ST, the Mac or PCs is your business- I couldn't care
less, but to enter a newsgroup for Atari ST users and starting to criticize
us for our choice is right down inappropriate behaviour. Go away!
We're here to help each other out, discuss hardware/software problems,
ideas etc. So go back to whichever group caters for your needs and leave us
alone.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4156. Re: RFI: Replacement for Atari Cubase Dongle-ware?

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <50o6sf$6gs@thoth.nilenet.com>
Source record: 138498
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

Tony Greenwood (stosser@airtime.co.uk) wrote:
: You missed quoting the original post that said other platforms would
: be suprisingly helpfull, that was the reason I posted my views,

Sounds like what I posted. Actually, I am not sure if users of other platforms (that read their Usenet groups) would be "surprisingly" helpful. Since Atarian's have always been very helpful, I just figured that others would be also. I have had an ST since early '85 and have always participated in users groups, platform specific BBS's and Usenet. I have never failed to get a quick and positive response from the Atari "group".

It has been a little demoralizing following this advocacy thread as there has been a lot of very negative baiting from "other platform" people. I always thought that the likes of Gary Kildale (GEM) and some of the excellent programmers at Atari (TOS) and the great programmers that wrote for the ST (SoftLogik's PageStream, Dr. T's Omega, and don't forget OID's!) really brought the PC into the moderm world. I am sure Microsoft and Apple drooled a little when the ST came out .. just guessing on that one! Oh well! There will never be another machine so well put together, tightly programmed and feature packed with what little it had inside. That is for sure! Adios!

4157. Re: GEMSYS Folder for Gemmulator '96 From MagiCPC--NEEDED

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: bsturk <bsturk@ultranet.com>
Message-ID: <322FB3F7.30A0@ultranet.com>
Source record: 138499

ccrok@netway1.mdc.net wrote:
>
> Can someone do me a huge favor???? I have never been able to the
> MagiCPC demo to run and because of this I cannot copy the GEMSYS info
> off the virtual C drive. Can some PLEASE zip this folder up for me
> and e-mail it to me.
>
> Thank you greatly!!
I've had the same problem. Is there a binary group or ftp site
associated with this newsgroup where we might possibly be able to put
it? MagicPC is in German, and I too have not been able to get anything
to run.

4158. FS: ICD external hard drive. Great price!

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: rjre@aol.com
Message-ID: <50ogkf$f6g@newsbf02.news.aol.com>
Source record: 138500

ATARI external hard drive priced to sell FAST!

ICD FaST Hard Drive (fast 105Mg Quantum drive inside) The unit is a very high quality dual hard drive case by ICD with an ICD adsci plus host adapter inside. It can be placed under your monitor and even has front adjustable legs to tilt the case. A second SCSI drive can easily be added inside. Icludes all ICD software and DMA cable. It is already set up to be bootable.

A great unit and I am asking only $95 for it!
(plus shipping)

Please send me email if you are interested at RJRe@AOL.COM

4159. Re: Falcon, Ghostlink, HSMODA07, 8250 UART

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: Rory McMahon <mcmahon@inil.com>
Message-ID: <01bb9bb4$d09588e0$24201fce@rorymcma>
Source record: 138501

Aardvyrk <Aardvyrk@cris.com> wrote in article
<50j5ud$b3f@herald.concentric.net>...
> I can connect with both machines (an ol' Zenith 286LP w/ 8250 UART) at
> 115200. I usually use the modem option in Ghostlink, rather than aux. I

8250's are not designed to do 115k...9600 TOPS...you need 16550 to do 115k

4160. D/Ling with CAB or FTP prog.

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: gaghon@nevada.edu
Message-ID: <50olh9$7h1@news.nevada.edu>
Source record: 138502

Does CAB know to store ZIP files to disk, or is there an FTP program
for the Atari under STiK.

Thanks

Vince

4161. Re: Link help needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: Kerry Haxton <kerry.haxton@nz.eds.com>
Message-ID: <322F70EA.148A@nz.eds.com>
Source record: 138503

> > I could use some help with an ICD link on a Atari STe. I just
> > purchased a used Link to install and can't get it to work.

I have played round with my ICD software for a while, I thought that the driver would wokr even if it didn't have an ICD adaptor , you just couldn't use the install utilities, format ect. ID check should work?

4162. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <50oo24$a2j@scanner.worldgate.com>
Source record: 138504

Dan Phillips (xiting@worldnet.att.net) wrote:
: leslieh@valis.worldgate.com wrote:
: >
: > Tony Greenwood (stosser@airtime.co.uk) wrote:
: > : On Sun, 1 Sep 96 00:08:15 -0500, hace@delphi.com wrote:
: >
: > : I own a 2meg STe, I make ATARI programs (over 50 so far), E enhanced
: > : if possible,I do not own a falcon, so how can I program it?, Yet I
: > : still get software reviewed with "points" knocked off because of the
: > : above?, this has got to be stupid!,
: >
: > : PS!!!! How many Falcon owners are programming for the ST range ???
: > : GOTCHA!!!
: >
: > I do. I am in the process of writing Neuromancer for the Falcon, but that
: > is the only program I'm writing that is Falcon only. (Even then, it may
B
: > never come out as I'm going to send it to Interplay, who have the rights to
: > it, at which point they may decide not to put it out.) Everything else that
: > I have written will actually work on a 260 ST, with a single sided drive on
B
: > either a colour monitor. The great thing about writing stuff for the ST
: > range on a Falcon is the speed increase in compiling (especially since my
: > Falcon is accelerated). Oh, and keep an eye out for Wolfenstein-3D for all
: > Ataris. id released the source for it to anyone who wanted it, and I'm
: > trying to finish this one up. (I might make a Falcon only version, but I'm
: > not sure at this point)
: >
: > Leslie

: Now if we can get them to release the code for Doom, then get it to link to PCs...

: Do you write shareware or commercial software (other than for companies like
B
B
B
: Interplay)? As far as Interplay goes, they'll probably never publish it, but maybe
: you could work up an agreement where you could do a low-budget release and give them
: a cut. That way they spend no money and you both get a little out of it.

: Dan

Anything I write tends to be freeware. I just like to program. The reason
I'm actually doing Neuromancer is that it's my favorite game, and when I
saw the Laser demo, I said, hey! I could write a game that looks like that.

So, I started doing that. The Wolf-3D for Ataris is intended to be freeware,
(in fact, I think that to use Wolf code, it has to be.)

Leslie
B
B
B
B
B
B
B
B
B

4163. FS/T: Atari ST games [09/06/96]

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: vga2000@ix.netcom.com
Message-ID: <50otak$1bo@sjx-ixn5.ix.netcom.com>
Source record: 138505

If you are looking for something that isn't listed, please don't ask (because if I had it, I'd list it). Also, please be sure to read the entire message carefully before you ask me any questions. This will save us both some time. Thanks! -- MJN

*****

All VGA FS/T lists are updated weekly and are available on the WWW at http://www.io.com/~vga2000/

This list was last updated on 09/03/96

I have the following Atari ST software for sale or trade.

Unless specified, all items are *NEW* and are still shrinkwrapped.

SHIPPING ANYWHERE IN THE CONTINENTAL U.S. is $3 for the first item and $1.25 for each additional item, unless otherwise listed. If you order enough items I can weigh the order as a package, which might reduce the shipping costs.

Large orders will be weighed as a package, to reduce shipping costs.

SALE CONDITIONS:

1) Sales are first come, first served. Please include your full postal mailing address in your reply.

2) Everything is sold as is. Unless specified, all games and systems have been tested and are in working order. I very rarely sell items that aren't working, but if I do, they are clearly labeled as such.

3) Trade offers, in particular for items that I need, will be given priority (especially if the trade offer overwhelms me). I collect for over 40 different systems, so please feel free to send me a trade list. Ask for my want lists!

4) Buyer has ten (10) days to send payment, and pays all shipping costs. Shipping cost depends on both the weight of the order and the distance that the order must travel, unless a set amount is already listed. No orders will be sent C.O.D.

5) Since items will be held specifically for you, if you aren't serious about buying, please don't place an order!

6) No package deals on games or systems. All prices are clearly listed.

7) If you have a problem with the listed price, please remember that nobody is forcing you to buy from me. My personal philosophy is that something is only worth what someone is willing to pay for it.

8) Payment must be made in U.S. funds, by either check or money order, drawn from a U.S. bank branch. Orders from outside the U.S. are also accepted.

9) I reserve the right to refuse any sale or trade offer, and to correct mistakes made while typing this message.

SOFTWARE:

ATARI ST COMPUTER:

New diskette(s) [still shrinkwrapped!]:
$ 8.00 A.L.C.O.N. (Taito)
$ 6.00 All Aboard! (Terrific Software)
$10.00 Arkanoid (Taito)
$10.00 Art & Film Director (Epyx) -- $4 shipping, counts as 1st item
$ 8.00 Battleship (Epyx)
$ 6.00 Bobo (Infogrames / Terrific Software) -- Yes, "grames" :)
$10.00 Bride of the Robot (Free Spirit) -- Adult only!
$10.00 Bubble Bobble (Taito)
$ 8.00 California Games (Epyx)
$ 8.00 Championship Wrestling (Epyx)
$ 6.00 Crash Garrett (Metal Hurlant)
$ 8.00 Death Sword (Epyx)
$ 7.00 Devon Aire (Epyx)
$ 7.00 Dive Bomber (U.S. Gold / Epyx)
$ 6.00 Dragon Scape (Free Spirit)
$ 7.00 Final Assault (Epyx)
$ 8.00 GFL Football (Gamestar)
$ 7.00 Golden Path (Firebird)
$ 7.00 Goldrunner II (MicroDeal)
$ 8.00 Impossible Mission 2 (Epyx)
$ 8.00 Karateka (Br0derbund)
$ 7.00 Knight Orc (Rainbird)
$ 8.00 L.E.D. Storm (Capcom)
$ 7.00 Lands of Havoc (Antic Software)
$ 8.00 Last Duel (Capcom)
$ 8.00 Man Hunter: New York (Sierra)
$ 6.00 Mean 18 Famous Course Disk Volume II (Accolade)
$ 8.00 Metro Cross (U.S. Gold / Epyx)
$ 8.00 Paint Pro (Abacus Software)
$ 7.00 Phantasm (Exocet Software)
$ 7.00 Prime TIme (First Row)
$ 8.00 Quadralien (Spinnaker)
$ 8.00 Renegade (Taito)
$ 8.00 Space Quest: Chapter I (Sierra)

$ 7.00 Star Quake (Terrific Software)
$ 7.00 Star Ray (Logotron)
$10.00 Star Wars (Br0derbund)
$ 7.00 Stunt Track Racer (Microplay)
$ 7.00 SwiftaR (Accustar)
$ 8.00 Techno Cop (U.S. Gold / Epyx)
$ 8.00 The Advanced OCP Art Studio (Rainbird)
$ 8.00 The Games (Epyx)
$ 7.00 The Pawn (Rainbird)
$ 7.00 The Sentry (Firebird)
$10.00 Tower Toppler (U.S. Gold / Epyx)
$10.00 Warship (Strategic Simulations, Inc.)
$ 8.00 Winter Games (Epyx)
$10.00 Wishbringer (Infocom)
$ 8.00 World Games (Epyx)
$ 8.00 World Karate Championship (Epyx)
$ 7.00 Zero Gravity (MicroDeal)
$10.00 Zork I (Infocom)
$ 7.00 Zynaps (Hewson)

*****

To reserve an item listed here, please contact me.

Please include a list of the items that you are interested in,
and your full postal mailing address. Thank you!

Michael J. Novak Jr.
(The most dangerous man on rec.games.video.classic!)
VGA2000@ix.netcom.com -- for quickest response
VGA2000@io.com
dw901@cleveland.freenet.edu

--
Michael J. Novak Jr. B/S/T systems and games from: 3DO, Atari,
Video Game Advantage NEC, Nintendo, Philips, Sega, Sony, and
6861 Anthony Lane all Classic video game and cartridge
Parma Hts., OH 44130 based computers, for over 3 years on the
(216) 843-8815 Voice Internet! Visit us on the WWW at
VGA2000@ix.netcom.com http://www.io.com/~vga2000/
VGA2000@io.com for FS/T & Want lists, FAQ's, Screen
dw901@cleveland.freenet.edu Shots, Collecting tips & much more...

4164. FS: Atari Software. Calamus/applications/games CHEAP

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: rjre@aol.com
Message-ID: <50ov89$h2b@newsbf02.news.aol.com>
Source record: 138506

Atari software priced to move!

Application & Utility Software
(all with original disks and manuals)

Calamus SL .... $80 (actually includes Calamus and Calmus SL)
Pagestream $25
or both for just... $95!
(plus shipping)
****

Application Software bundle including:
(all manuals included except for titles with a *)

Superbase Professional
*Datamanager Professional
ST WORKS w/speedo GDOS
Phasar
LDW Power
Degas
Word Up
Xboot (Boot Utility)
Neodesk
*Neochrome
*Printmaster Plus
Thunder
Procopy
Label Master Elite
Warp 9
Knife ST
Diamond Back 3
Diamond Edge
Turbo ST
TurboJet
Revolver
G+plus

All for only..... $95 (for all 22 application programs!!)
(plus shipping)
****

Games & Entertainment bundle including:
(all original disks, but I lost the manuals)

Lemmings
Terramex

Arkanoid
Gauntlet
Crystal Castle
Indiana Jones & The Temple Of Doom
Speedball
Metrocross
Xenox
Blockout
Tetris
Music Studio
Leisure Suit Larry 3
Zany Golf
Shanghai
Arena
Space Quest 3
Marble Madness
Tv Sports Football
Gold Runner
Pac Mania
Star Ray
Kings Quest
Defender Of The Crown
Zak Mckraken
Uninvited
Borrowed Time
The Pawn
Star Wars
Dizzy Wizard
Champion Wrestling
Hex
Sundog Frozen Legacy
Electro Solitaire & 21
Star Glider
Leather Goddess Of Phoboes
Word For Word
Whishbringer
Flip Side
Backgammon
Witness

all for only.. $70 (for 41 games!! That's about $1.70 a game!!)
(plus shipping)

Please send me email if you are interested at RJRe@AOL.COM

4165. Re: Typical Atari users...

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <842093210_OASIS_@swampdog.demon.co.uk>
Source record: 138507

In article <50n5j7$qfq@news.inforamp.net>
rbipma@inforamp.net (The Dragon Reborn) said:-

>I noticed this newsgroup for the first time today and thought I'd take
>a look. Sorry I did. I'm now having trouble keeping food down. I'll
>never come here again, but what I saw begs for comment.

I'm sorry you did as well, expecially as you're not coming back.
You'll continue through the rest of your life with a misconception.
Your loss, not ours.

>> Because most of this software is still being sold commercially. Just
>> because Atari have 'laid low' on the computer side of things doesn't mean
>> that Atari users have stopped supporting their Atari computers, and there
>
>I really was going to stay out of this, but this comment just about
>made me shit my pants. "Laid low"? "LAID LOW"?!?!?!
>Are you on crack? You call the pathetic state of the atari market over
>the course of the last (at least) 6 years "laying low"? You slay me.

Streuth! This guy could be a politician if he could put two sentences
together without swearing! Take a selected statement out of context,
ignore the point in the 3rd sentence, and invent a hate campaign based
on it, why don't you?

>I let the whole thing drop because I realized the software would
>always be unuseable on an st (or TT) and there was no point. I just
>couldn't give a shit anymore because I had already devoted enough time
>money and effort to Lexicors bullshit. It didn't matter. But now that
>I think about it, it would be so easy to prove wrongdoing on Lexicor's
>part for several reasons. If had never ordered nor received a graphics
>tablet, then they would be hardpressed to prove otherwise!

The above result made me laugh. I can imagine a horried Lexicor on the
end of a verbal torrent similar to his post. Life has a way of giving
you back what you put in eventually. ;-)

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4166. Re: GlueSTiK problem: no data received - please help.

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: smithic@cix.compulink.co.uk
Message-ID: <DxB6B4.IEz@cix.compulink.co.uk>
Source record: 138508

In message <GIDTEFUQUp@tos.ak.planet.gen.nz>mbecroft@tos.ak.planet.gen.nz,
mbecroft@tos.ak.planet.gen.nz said:
>==========
>
>I would like to get GlueSTiK working, since I have heard that using CAB via
>GlueSTiK works better than using CAB with the CAB-for-MiNTNet overlay.

Not necessarily! Are you using the overlay v1.64 or v1.77? I find the latter
works better than GlueSTiK 1.02B. Remember with GlueSTiK you are going through
CAB->CAB.OVL->GlueSTiK->MiNTNet, whereas with the "proper" overlay you only have
CAB->CAB.OVL->MiNTNet.
This is from experience, not theory BTW :)

>
>Actually, the only problem I have found with the CAB-for-MiNTNet overlay is
>that the escape key has no effect on aborting it. This can be a real nuisance
>at times, and I was hoping that GlueSTiK with the CAB for STiK overlay
>would solve this.
>
I don't believe it does - might be a MiNTNet deficiency.

Regards,

Ian Smith smithic@cix.compulink.co.uk
i-smith@zynet.co.uk

4167. Atari Computer Goods For Sale! Free Catalogs! Also on the Web!

Newsgroup: comp.sys.atari.st
Date: 1996-09-06 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <50p1lm$ei@nadine.teleport.com>
Source record: 138509
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for
Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST
HardWare, SoftWare, Books & Accessories. At BSC's Web Page you'll View,
& DownLoad Catalogs or Contact BSC by Web Page! Or Request Catalogs by
E-Mail. If you have problems connecting with my web page. Feel free to
Request catalogs through E-Mail. Really, it's not an inconvenience. All
I ask is that you specify Atari 8 Bit, Atari ST or both. You should get
a response after the weekend as I take the weekend off. Please Direct
all Replies Through E-Mail to bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

4168. Re: Wanted Atari ST WP

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: slider@bertste.demon.co.uk
Message-ID: <63593249_000028_OASIS_NEWS@bertste.demon.co.uk>
Source record: 138310

Hi Chris,

Well spiolt for choice....

Shareware???

Well Maccel is very accomplished with spell check and all that, first word plus i think is shareware now.

Atari freindly ftp sites carry all wp's...some very good ones can be found on HENSA or UMICH...or try A bbs like the TAVERN or ADLIB.

Hope your frend enjoys the Atari and its ROM OS!

Regards

R D Stead

--

****
* slider@bertste.demon.co.uk * *
* http://www.bertste.demon.co.uk/ * PGP KEY BY *
* * REQUEST *
* STE * *
****

4169. Re: Wanted Atari ST WP

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <842216978_OASIS_@swampdog.demon.co.uk>
Source record: 138311

In article <DxB703.E55@spuddy.mew.co.uk>
chrish@spuddy.mew.co.uk (Chris Holmes) said:-

>
>Hi,
>
>Can anyone point me in the direction of WP software for the Atari ST
>available on disk (Pref shareware/cheap, pref UK).

http://www.lapd.demon.co.uk

You don't say what machine you have. Be it an Apple or PC, you can get
stuff off of the net. You need to format a standard 720K floppy (80
track 9 sectors double sided) on the PC or Mac (file exchange thing).
Any ST machine can read this. Most atari stuff is on

src.doc.ic.ac.uk and atari.archive.umich.edu (difficult to get on
directly) and there are plenty of other sites, a full list can be
obtained from Hallvart's page below.

To be exact, most newer atari OS's can format themselves, and the ones
that can't can be made to do so with software off the net.

>A friend of mine has recenly aquired an Atari ST and has no disks or
>manuals he would also like to connect an electronic keyboard to it via
>the MIDI port.

Can't help with MIDI detals, except to say it is perfectly possible. :-)

>I beleive the OS is in ROM so he doesn't need OS disks, is this correct.

Yes.

>If anyone out there has time to answer a newbies questions or can
>point me to an ST FAQ i'd be gratefull.

http://home.sn.no/~hallvart

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4170. Re: What happened?

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <842215278_OASIS_@swampdog.demon.co.uk>
Source record: 138312

In article <50pv7e$8dd@sally.dma.org>
richardw@dma.org (Richard Wegner) said:-

>Hi! I am just wondering what could have happened to my STe. I was
>running it then I exited FZT-Term (demo) and then it wouldn't give me the
>directory I have setup on my desktop (TOS 2.06). Then I just pressed the
>reset button on the back and it came back with 4 bombs. I then turned
>off everything and tried to re-run it. There is NO POWER to my STe what
>so ever. It doesn't turn at all, even with the on switch on. Any
>suggestions?

Electrical equipment typically blows up as your are turning it on or
off. The crash before turning it off would indicate (but not be
limited to) a power supply problem.

Have there been crackling sounds from the switch recently. If so, it
may be just the switch. They are poor quality. someone with a bit of
knowledge of switched mode PSU's (the dangers) could easily bypass the
switch to check this.

The crashing, I have suffered from myself. It comes in two forms. The
1st manifestation is the machine resets itself periodically, more so
as it gets warmer. This turned out to be due to dry solder joints and
can be temporarily cured by running a soldering iron over the
underside of the PSU. Start saving for a new PSU though because it
will do it again & again more regularly. The second, is the periodic
crash. Without test equipment, it is easier to replace the PSU - this
is assuming it _is_ the PSU responsible, it can be down to chips
comimg out of their sockets and this is easily fixed by pushing them
all back firmly (the expansion due to heating and cooling makes them
work their way out over time). You should do this anyway as you'll
have to have the machine to bits anyway.

If the switch is not broken, the most likely cause is that the PSU has
blown. Borrow a working and try that one if possible. Even if you had
noticed a crackling switch this in itself could blow the PSU.

Btw, do _not_ under any circumstances be tempted turn on the PSU when
it's output is disconnected - this is a good way of blowing them up
as well.

Lastly, I find the best source of PSU's is to put an ad in the local
paper for broken ST's or STE's. You can pick these up for virtually
nothing - these broken machines tend to have keyboard or disk drive
faults. :-)

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4171. Do you read me?....Over....

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <842209060_OASIS_@harold.eastky.com>
Source record: 138313

Hello everyone,

I am having trouble with getting NewsGroups using Oasis. So if anyone
gets this message. Send me a brief E-mail, so that I will know that it
has gotten through.

Thanks,
Phantom

--

E-mail me at..... phantomm@harold.eastky.com

---

insert > ^%*#$@

~~~~~~
~~~~~~

4172. Re: cab-receiving data

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <842222464_OASIS_@icis.on.ca>
Source record: 138314

In article <1305_SBagley@cameo.co.uk>
SBagley@cameo.co.uk (Steven Bagley) said:-

>Errm, what is the difference between downloading a JPEG and a GIF IMO it
>should crash with both or neither.

I don't know what the problem is, but I do know it's repeatable. For
any given image, it always stops at exactly the same byte.

--

Cliff Cook

ccook@icis.on.ca

4173. Re: Problem - any help appreciated.

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: colin@pells.demon.co.uk
Message-ID: <842206538_OASIS_@pells.demon.co.uk>
Source record: 138315

In article <322E876C.70E5@hk.net>
stephen <stephen@hk.net> said:-

>My 1040stfm 1-meg, suddenly (after one night not being used), does
>almost
>nothing when it is turned on. The green power light comes on but the
>thing does not boot (or try and read the floppy)...
>
>Any suggestions what might be the cause?
>
>
You don't say if you get a screen or not Stephen, if you do albeit a blank one, it would suggest that the PSU has gone for a posh one. It is typical for the twelve volt line to go down. You will be able to tell if the the power supply unit is at fault with a visual inspection of it. Look for a blown or badly burnt wire wound resistor. Nothing short of a replacement will rectify a faulty PSU as most people will not attempt a repair. If the power supply is not at fault try all the connectors for a loose one, and while you have the cover off make sure any socketed chips have not come loose. Having said that I am almost sure you will find the PSU at fault.

--

______ _____
/___ool /___ol

colin@pells.demon.co.uk <--->
http://www.pells.demon.co.uk/

4174. Re: Learn the Net

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: Stuart@shaw1.demon.co.uk
Message-ID: <842191888_OASIS_@shaw1.demon.co.uk>
Source record: 138316

Thanks to everyone who tested it for a Falcon.
I'll give you the results has soon has I know it fully works.

Also can someone please tell me a FTP site to put it on
and where to send it for a review.

You can still email me for a copy.
If you would like a copy for the Falcon please call the email:
Falcon: Learn the Net . And if it doesn't work on a falcon I'll tell you.

It does work on a St.

--

~~~~~~
STUART SHAW, MANCHESTER, TERRIN SYSTEM
" on the USS ENTERPRISE "
~~~~~~

4175. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_beb40cd2_Claes.Holmerup@p5.dada.ct.se>
Source record: 138360

JEDI wrote this to All about Cracked Atari explained...:
>> JEDI wrote:
>> : I like your approach. However, copying audio materials
>> for : personal use (ONLY) is quite legal.

>> ummmm....not in this country!!!!! (technically speaking!)
J>
J> There is no good reason for this to be the case.
J> If intellectual property is the real issue, and you've
J> already bought the right to use it, then you should be
J> free to use that licenced property in any medium you wish
J> with without the further requirement to enrich
J> the copyright holder.

Actually, in most western countries, there are copyright laws that makes it illegal to copy music until 25 years after the composer has died. Because of this, the music publishers have to check the music their signed artists release - so they get licences to use samples and to record "cover" songs - not to risk a lawsuit.
If you study law, you should have been aware of this fact before you make a statement like you did.

Regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4176. Typical Atari users...

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: daymon@mammoth.psnw.com
Message-ID: <50qk60$l2n@alpine.psnw.com>
Source record: 138361

I must appologize for this incredibly long post. My "Mark block" feature isn't working properly right now. <:)

In article <50n5j7$qfq@news.inforamp.net> you wrote:
: I noticed this newsgroup for the first time today and thought I'd take
: a look. Sorry I did. I'm now having trouble keeping food down. I'll
: never come here again, but what I saw begs for comment.

Well, I know you've probably received more than your share of flames from this, so I'll be civil here. I'm sorry to hear that you didn't like what you saw here at c.s.a.s. I've been kind of disappointed myself with all the pointless bickering that is going on there now. It used to be nothing but calm discussions about software and people helping others. It was a very refreshing place to come for info on Atari stuff! People were very friendly. Lately it's been nothing but people coming in and attacking those of us who chose to use Atari compatibles. It's pretty sad, actually.

: I really was going to stay out of this, but this comment just about
: made me shit my pants. "Laid low"? "LAID LOW"?!?!?!
: Are you on crack? You call the pathetic state of the atari market over
: the course of the last (at least) 6 years "laying low"? You slay me.

Yeah, you're right. Atari as a company has been a little more than laying low. Luckily for us, we don't have to even deal with that "company" anymore because other more responsible companies have taken on the TOS world. It's really exciting what's going on.

: Typical atari users: wankers through and through. Your heads buried in
: the sand when you're not watching Star Trek of Monty Python movies.
: Pointing fingers in the wrong directions. All of you experts with no
: expertise.

Well, no need for insults, buddy! Believe it or not, there are those of us who have taken our heads out of the sand and looked into moving to a different system. Myself being one of them. I use PC's at work and both PC's and Mac's at the University, and altho I really don't like PC's at all (just my own personal preference), I was seriously looking into getting a Mac to replace my *OLD* Atari ST. But after seriously weighing my options and considering what would be the best computer for my needs at the best price, decided to purchace a C-Lab Falcon MK-X. Even though it does lack some of the power that the Mac has, it does exactly what I need it to do: Direct-to-disk digital multi-track audio recording, MIDI sequencing, the normal word processing/DTP stuff, and Internet access. It also has a few other really nice features that I've really fallen in love with.

: Whoever said it was spot on: Atari abandoned the ST ages and ages ago.
: I bought one in 1990 (?) because I was interested in midi
: capabilities, a friend of mine had one and I could afford it. I soon
: realized my mistake.

Well, I bought mine in 1988 for the same reason, and I never regretted
it. It blew away any Mac or PC at that time, and had MIDI capabilities,
which is a must for me, being a musician. And as far as software and
hardware availability, if I couldn't find it here, I just needed to make
a quick call to Toad Computers or some other place, and it'd be here in
no time. I've never had any bad exeriences to really speak of (other than
some slight problems that happen on any machine).

: Right from the get-go I realized that Atari was run by little better
: than trained monkeys. I had never in my life seen such examples of how
: NOT to run a company. No clue on how to manage inventory. No fucking
: marketing savvy whatsoever. This is a company that did not know their
: market - at all. Failed product offerings. I was and am floored by
: their business impotence. I used to believe that Atari was little more
: than a tax strategy employed by the Tramiels or whatever the fuck
: their names are to enable them to enjoy favourable write-offs. Their
: first run of luck with Commodore was just that - luck. It was
: difficult NOT to make money in silicon valley at that time. It caught
: up with them. I used to wonder just what the hell atari employees did
: all day. I often thought of writing a case on atari in one of my
: marketing courses of business policy courses. I've never seen such
: incompetence.

I totally agree. They never did run the company the way it should have
been run. But it never affected me, so no worries here.

: At first I couldn't understand why atari users bent over and took it
: from developers and atari. I remember my first shock at discovering
: that a great deal of software (mostly games) could not be installed on
: a hard drive. And every once in awhile, Atari would throw you people a
: bone - a useless little trinket which you and atari 'publications'
: would immediately trumpet as the beginning of the turnaround for atari
: - wankers. Things like enhanced gdos and xcontrol were met with such
: excitement that I was blown away. I was like "what the hell is all the
: damned excitement over?". It's like watching commercials - it's so
: easy to tell that marketers have no respect for consumers - consider
: them to be braindead. Maybe they're right. I'm sure few of you people
: are insulted by commercials - they work on you. And just what the HELL
: was the STE? People creaming their jeans over an 'enhanced' (chuckle)
: palette of 4096 colours - only 16 at a time though...a thoroughly
: useless 'enhancement', but people lost their minds over it.

Well, look at microsoft and PC's. They were never the greatest machines
in the world, but at least here in the US, people do have a tendancy to
go with what everyone else goes with, not with what's best. That's just
life. As far as the STe thing, well, yes you could access the 4096
colors, if you get the software to do it. Just like Spectrum 512 on the
ST's. There really wasn't a 16-color limit if software was written to use

it, just like any feature on a computer. And they also had better sound and were faster and easier to upgrade. Yeah, I know, big whoopie, but it WAS an improvement, albeit a small one. I don't remember people going THAT crazy over them!

: Now that I'm thinking about it, I remember getting screwed over huge
: by that fucker at Lexicor software. I bought their piece of shit
: package - the whole enchilada, chronos, prism, rosetta, umm....I can't
: remember what else it included, but I shelled out the bucks for it.
: It's my own fault really...I was younger then, and I was somehow
: under the impression that an atari could do 3d rendering and true
: colour painting etc. - actually, I already new st's were shit but I
: really loved 3d animation...
: I remember the frequent crashes I got when running the software and
: the unbelievable rudeness I encountered when calling Lexicor for
: assistance. What's his name - Lees Seeler? - had the fucking tenacity,
: the utter lack of respect to blow off my concerns with the statement,
: "Well, software is very complex you know...you've probably got a
: flipped bit somewhere". Can you fucking beat that? I just about shat.
: Also, I remember one module of the software didn't arrive with my
: package. Instead I got some fucking cheesy certificate stating my copy
: of whatever it was would be shipped when it was ready.
: Eventually, I was fed up and said as much. I was told to ship the
: software back with the dongle and get a replacement or something. I
: did as much and DIG THIS was later told that I would not get my
: software back! Lexicor stole my software from me!!! I paid, what? $500
: for that piece of shit, and I got fucked hard. I think the story went
: that I owed them money for a tablet or some such thing...? I couldn't
: help but laugh when I heard this because I did not have a tablet. I
: had never ordered nor received a tablet. The software was paid for. It
: was much easier for them to fuck me than to make their shitty software
: work.

Sorry about that! Like I said before, I have never had any such problems. You must have been one of the unlucky few to have gotten screwed over by an Atari-related company (other than Atari itself, of course).

: Shit....I should sue his fucking punk ass...

I don't see why not! Go for it! Let them know how much you hate them and what they did to you! Of course, they'll never support the rest of us Atarians again, but what the heck? ;)

: I let the whole thing drop because I realized the software would
: always be unuseable on an st (or TT) and there was no point. I just
: couldn't give a shit anymore because I had already devoted enough time
: money and effort to Lexicors bullshit. It didn't matter. But now that
: I think about it, it would be so easy to prove wrongdoing on Lexicor's
: part for several reasons. If had never ordered nor received a graphics
: tablet, then they would be hardpressed to prove otherwise!

: Just an overly long example of how shitty things in the atari world
: were.

Once again, it hasn't been that bad! What, one botched-up software order and a company that was horribly ran, but we don't have to worry about anymore because better companies have taken its place. It's not the most fun thing, but not the end of the world. I've heard of worse cases in the PC world. It happens no matter what platform you use.

: Understand this people: ataris aren't computers - they're oversized
: calculators, and not very good ones.

Wow! What kind of calculator do you use?!?! I've never seen one that'll do everything my Falcon can do! Or my old ST, for that matter! Cool! Let me know where to get one! ;)

: The only good thing about them is the built in midi ports (that's why
: I bought mine). I must admit that I feel safer running a sequencer on
: my st than on any 133 MHz pentium. Now a PowerMac on the other hand...

Exactly why I use them! It has awesome music features, and the graphics handling isn't bad, either.

: You people make me sick. Hanging on too passionately to a dinosaur.
: Pirating did not kill the atari. Whoever made the point that
: developers screwed people right out of the gate by assuming all atari
: owners are pirates, was correct. Atari and atari developers killed the
: platform. The platform was shit, that's what killed the platform.
: Don't give my your price performance bullshit. Beat the price
: performance of a wintel machine. Yeah, yeah windows is so far from the
: best solution, but you know what, the dos/win 31 combo still beats the
: shit ouf of tos/gem for usability and power. This statement is coming
: from somebody who hates Dos and Windows with a passion. The software
: industry is the only industry that doesn't really have to have working
: products. Computer users have come to accept buggy software as fair
: game, and as such companies like Microsoft make much money from that.
: Do you really believe that it is that difficult to write an operating
: system and user interface? With scads of the brightest and best
: software developers in the world at your command? I think not. The
: fact is that software companies don't make a great deal of money from
: perfect software. Buggy software leads to upgrades. Paid upgrades.
: Constant upgrades mean constant revenue streams.

: Your complacency killed the atari and destroyed normal peoples chances
: at having a decent platform. You let atari screw you and said thank
: you very much on every occasion. We were the market, not atari, and
: you all forgot this. THAT killed your precious fucking platform.

What's killing Apple, I wonder? Oh, yeah, it's those darned PC's! Well, luckily for us, our platform ISN'T dead yet! In fact, it's doing better now than it has in a long time! I mean, there's the C-Lab Falcons, the Medusa machines, altho they are a bit pricy, which can easily compete with PC's and Mac's of today, and the simila Computer Direct machines. Oh, yeah, then there's MagiCMac and MagiCPC and GEMulator and a ton of

other TOS compatible alternatives. Shareware/Freeware is still very active in making some really great software, as are a lot of other commercial software makers. I don't see a dead platform here, do you? Show me where so I can finally bury the poor thing! ;)

: Respect to the few voices of reason here and my apologies to you for
: my bile. The rest of you grow up and get a grip.

Hey, no problem, bud! I can understand your frustration. It's ok, tho. Just try considering this philosophy, which I completely embrace: The best computer you can buy is the computer that will serve your needs the best. Mac's and PC's won't do that for me. That's why I use Atari-compatible machines. They fit my needs perfectly. When my needs change and I need to get a new computer maybe it'll be a PowerMac or Mac or PC or some other obsure little machine. As long as it does what I want it to, that's what's important. I hate to use that overdone car analogy, but it fits. Yeah, I could get a Ferrari, or a Porche, or a BMW. But my Ford still runs great, gets me where I need to go, and doesn't cost a whole lot. I hope no one tells me that my car is crap and I need to get a better, more powerful one. Sure it might be nice, but I wouldn't want to leave it in my school parking lot for very long now, would I? Ok, that was a bit of a stretch, but I think you got my point. Well, I hope you have found the computer that works well for you. I have. And if you have any other comments to make, feel free to e-mail me!

Mike Freeman
daymon@psnw.com

4177. Re: .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <18882_DCroker@mettav.demon.co.uk>
Source record: 138362

This message from hallvart@sn.no to All came in on a wing and a prayer...

Hi Hallvard!

[Ghostscript]
>> The version of GS on the Atari Compendium CD complains bitterly when
>> I try to get it to read the .PDF files of the book. Anyone manage to
>> get it to work ?
h>
h> Yeah, I did get it to read both .PS and .PDF files, but right now I
h> can't. I haven't had the time, will nor energy to look into it again as
h> I remember that I had a *lot* of trouble when I installed it,
h> experimenting with different directories/partitions.
Yeah, it's hard-wired to be run from drive I, IIRC.

It's possible to hack the code with a file editor to make it run from
elsewhere quite successfully.

h> I'll probably get back to it later some time though.
It will work, trust me! (g)

h> seemed to work properly in one specific setup anyway :-(
Yep, see above.

Regards, Derryck

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4178. Re: .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <18883_DCroker@mettav.demon.co.uk>
Source record: 138363

This message from xiting@worldnet.att.net to All came in on a wing and a prayer...

Hi Dan!

>> > The version of GS on the Atari Compendium CD complains bitterly
>> > when I try to get it to read the .PDF files of the book. Anyone
>> > manage to get it to work ?

>> Yeah, I did get it to read both .PS and .PDF files, but right now I
>> can't. I haven't had the time, will nor energy to look into it again as

>> I do remember that regardless of setting GEM environment variables

x> I've been fighting it too, but it says it's having a problem finding
x> the right font, not the font path. (Already got the environment
x> working!) ;^)

The problem is that the font mapping control file "fontmap" specifies a font file (Courier, IIRC) that is not available in the distribution and thus substitutes the "Ugly" font instead. You could try getting hold of some PD Postscript fonts and install them in the fontmap file. A fiddly business but one that is ultimately successful IMO.

Good luck.

Regards, Derryck

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4179. Speeding up a STE

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18887_SSweet@mettav.demon.co.uk>
Source record: 138364

FROM: SSweet@mettav.demon.co.uk
SUBJ: Speeding up a STE

d> I am running a 4 meg STE and am thinking of attempting to speed it up.
d> These days it is used mostly for text editing and C++. Particulary I
d> want to improve the screen display speed.

Screen display improvements can be found in the likes of NVDI, giving you
other flexibility in such as font handling. Magic might give a general
machine speed up, but the ultimate would be all three and an hardware
accelerator of some sorts.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4180. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18888_SSweet@mettav.demon.co.uk>
Source record: 138365

FROM: SSweet@mettav.demon.co.uk
SUBJ: Cubase 2.0 (or higher) 'cracked' version needed

mf> Wow.. cool, now I know his name! I'm gonna come and get 'em now..
mf> isn't that what a 'pervert' or 'psychopath' would do?

Nargh!, i'd go run over some more animals, or peek through some curtains,
come to think of it i aint made a phone call for a couple of hours, now
where's diana's secret phone no. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4181. CPX Screen Saver for XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18889_SSweet@mettav.demon.co.uk>
Source record: 138366

FROM: SSweet@mettav.demon.co.uk
SUBJ: CPX Screen Saver for XCONTROL

s> Could any one tell me where I might get a copy of the CPX Screen Saver
s> for XCONTROL?

I dont know of a screen saver that is strictly a cpx, but a prog to do what you want that is controlled by a cpx is silkmouse, this also offers a mouse speeder and also some other features such as port watching. This will rotate the screen for a predetermined time and then black it out after another predefined time.

s> I would like to try this as some of the screen savers I have tried tend
s> to interfere with other programs or they talke up too much memory.

I use SilkMouse and it does no bother to /any/ of my software. I use magic, NVDI, Semper, Jetmail, LED, Papyrus, Twist, Protext, Everest, to name a few everyday applications.

s> Glad for any advise on where I might get a copy from.

The Tavern BBS as SILK3.ZIP.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4182. FSERIAL.CPX Location?

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18890_SSweet@mettav.demon.co.uk>
Source record: 138367

FROM: SSweet@mettav.demon.co.uk
SUBJ: FSERIAL.CPX Location?

x> Someone made a reference to the existance of this .CPX recently, and
x> I'll be darned if I can find it again. I looked all around and couldn't
x> find it. Does anyone know where I can get it? (I already tried
x> Hallvard's search engine, to no avail.)

You might be getting grief because i think it was part of a larger archive
aimed at the falcon, it was FPATCH or FPTCH, do a search on FP and see what
you get.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4183. Re: NVDI print to IMG Help

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18893_SSweet@mettav.demon.co.uk>
Source record: 138368

FROM: SSweet@mettav.demon.co.uk
SUBJ: NVDI print to IMG Help

>> j> I use NVDI 3.02 on a Falcon. I want to use the Save as IMG
>> function so I can use Straightfax without rebooting with speedo for
>> faxes.

>> Have you got the IMG.SYS driver listed in your ASSIGN.SYS file as
>> device no 91, like this

>> 61 MEMORY.SYS
>> 91 IMG_0300.SYS

x> Actually, I would guess that if you are going to fax the .IMG, you
x> should set driver 91 to:

x> 91 IMG_0200.SYS

The 0200 bit is not a switch, you cannot determine the resoloution by
altering it, the driver is a 300 DPI driver only, hence the filename.

x> and thereby get a 200 dpi image for StraightFax. Matter of fact, I may
x> try it for the heck of it (I fax from Cal SL).

Good luck, but why the hell not just use the STSPDFAX.SYS as driver 22

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4184. Linux Installation

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18894_SSweet@mettav.demon.co.uk>
Source record: 138369

FROM: SSweet@mettav.demon.co.uk
SUBJ: Linux Installation

a> installation program for Linu??
a>
a> I installed it once (from the CD version) ... then had some HD
a> problems which stopped it booting. Now I find there's only the German
a> installation program on the CD, and I don't understand German ;-(

Tried Spencer Or Graham Irvine.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4185. Re: America - The land of wussies.

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18895_SSweet@mettav.demon.co.uk>
Source record: 138370

FROM: SSweet@mettav.demon.co.uk
SUBJ: America - The land of wussies.

s> Funny how everyone is so "hard" when there so far away??

That certainly sums up that one American, thankfully they aint all arseholes like him.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4186. Re: HP Laserjet 4P screen dump

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18896_SSweet@mettav.demon.co.uk>
Source record: 138371

FROM: SSweet@mettav.demon.co.uk
SUBJ: HP Laserjet 4P screen dump

x> I believe I have those and they work... _if_ you are in an ST
x> resolution, if not it gets pretty ugly on a Blown Up Falcon!

I can cure that for you, all you need is a big box and the phone no for UPS.
8~))

x> Thanks for the attempt!

Your more than welcome.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4187. Re: Q: ZIP drive on ST...what do I need?

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18897_SSweet@mettav.demon.co.uk>
Source record: 138372

FROM: SSweet@mettav.demon.co.uk
SUBJ: Q: ZIP drive on ST...what do I need?

u> Note that HDDRIVER in the current version doesn't support formatting.
u> The new version 6.0 will be available in about two weeks and will
u> support formatting as well as DOS compatible partitioning.

Blimey its getting difficult keeping up with you, ive just sent back my
floppies for a upgrade to 5.24. Looking forward to formatting software, then
i can sell on my ICD Utils.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4188. User Group Meeting -- Ann Arbor, Michigan

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <molin.842072137@smurfy.tcimet.net>
Source record: 138373

User Group Meeting -- Ann Arbor, Michigan

The next meeting of WAUG will be held on September 10 at 7:30pm. It will feature a discussion and demonstration of the various internet search engines.

For more information about WAUG and a map to find us, hop on over to our web site at:

http://ic.net/~harvey/waug.htm/

or reply to me directly:

molin@atari.archive.umich.edu

C'mon down and enjoy a pizza with us!

--
=-=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

4189. Re: NVDI print to IMG Help

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <18884_DCroker@mettav.demon.co.uk>
Source record: 138374

This message from jklimch@larry.cc.emory.edu to All came in on a wing and a prayer...

Hi David!

j> Thanks to all the responses to my request. What worked for me was:
j>
j> SUBJ: NVDI print to IMG Help

[cut]

j> reboot rather than using the CPX. It's puzzling that this solution
j> works as it states quite plainly in the StraightFax docs for Version
j> 2.5 that the StraightFax Drivers won't work with NVDI. Just goes to
j> show what RTFM then IgnoringTFM will do.
I had the advantage that the only docs I have are the printed ones for 2.2 and the readme files on an updated STFax master disk, neither mention this IIRC. So, you are now using the Speedo driver with NVDI, or are you using the plain GDOS STFax driver now?

j> Derryck Croker (DCroker@mettav.demon.co.uk) wrote:
j> :
j> : Not quite right, the IMG.SYS driver needs to be entered as device 91
j> in the assign.sys file, it can be selected as the output device by
j> selecting it from the Driver box at the top of the drivers CPX.

j> I agree with this but I'm puzzled by the reference to the Driver CPX.
j> This didn't come with my version of NVDI. I'd love to find out how to
j> get a copy.
Ah, no wonder there's confusion. You must have been referring to the Speedo CPX, which manages the assign.sys file, the NVDI one is a little more advanced although it essentially does the same job.

Refer to your dealer is the obvious answer, your master disk is obviously faulty.

Regards, Derryck

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4190. Re: 42 BBS ??

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18891_SSweet@mettav.demon.co.uk>
Source record: 138375

FROM: SSweet@mettav.demon.co.uk
SUBJ: 42 BBS ??

>> Dont some modems have a config option for convertion of certain
>> characters, maybe he' written crap to his NVRAM at some point.

P> I'll check my NVRAM settings soon, I did try all emulations,
P> conversions etc that I could see-I'm not *that* stupid!

No, dont think i meant that, it caught me out one day, i had a system crash, and then my modem went apeshit, turned out the crash corupted my NVRAM, was a barstard to put back i can tell you, whoever makes note of NVRAM settings, i still dont.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4191. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18892_SSweet@mettav.demon.co.uk>
Source record: 138376

FROM: SSweet@mettav.demon.co.uk
SUBJ: General questions

x> Check the TOS version, and use some kind of parallel process that isn't
x> visible to slow the program down when TOS 3+ is found. The Falcon is
x> about 6 times as fast as an ST, the TT about 12 times.

And what about a 32Mhz PAK equiped machine, with Magic that reports itself as
TOS 2.0?.

x> Taa-daa!

Not that simple.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4192. WTB: Atari Games <--- Make that NEED to buy!

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <50r59f$lm2@orm.southern.co.nz>
Source record: 138377

Hi there whoever bothers to read this posting :)

I _NEED_ to buy these games.... I'll require the manuals and original disks and anything else that came in the box to start off with.... if I can buy them new, then tell me where, if you will sell them to me, then please email me back (clifton@southern.co.nz).

Anyway, the required games are:
Quest for Glory I aka Heros' Quest
Quest for Glory II both by Sierra
Frontier: Elite II

Please mail me with prices.

_ Julian Forsythe _
o( ) Christchurch, New Zealand ( )o
/ /\ Internet Email: clifton@southern.co.nz /\ \

In a nuclear war all men will be cremated equal
STOP NUCLEAR TESTING <<<>>> ARRETEZ LES TESTS NUCLAIRES

4193. Re: Joystick

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <556204322.80006.08.starship@3rdplanet.com>
Source record: 138378

mrmaddog@prolog.net barked in COMP.SYS.ATARI.ST on 06 Sep 96:

m> Newsgroups: comp.sys.atari.st
m> References: <1c2_9609030106@flight.org>
m> <322c2869.1565708@news.airtime.co.uk> <Pine.SOL.3.91.960903135046.23205B-
m> 100000@ns1.ptd.net> <50hqja$28s_006@jf.intel.com>
m> <Pine.SOL.3.91.960904112252.14357A-100000@ns1.ptd.net>
m> <50k8d0$1r4_003@jf.intel.com>
m> From: "Mr. Maddog" <mrmaddog@prolog.net>
m>
m> I hardly believe it, this had actually happened to me. Yes the ports
m> themselves can be cheaply replaced, but disrupting the connection
m> with unplugging the mouse a hundred times really ruins the whole
m> keyboard. It even says so in ST Format.

Hmmm, not to denigrate ST Format's writers, but they have been known to be
wrong before. They're certainly wrong about this.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

4194. Re: MIDEX and FALCON - HELP??

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: Pekka Saarinen <Pekka@studio.pp.sci.fi>
Message-ID: <01bb9c9e$5f05c4c0$3b54d7c2@contacts>
Source record: 138379

Tommi Hietavuo <thietavu@aton.abo.fi> wrote in article
<01bb9b81$0bab9020$661ee882@TommiHietavuo>...
> There is a hardware modification to be done, if one wants to use
> Steinberg's
> MIDEX on a Falcon - I heard...
>
> Can someone, please, give me the information: what must be done?
>
> Thanks beforehand - this is kind of an emergency ;-(!
>
> Tommi

You have to call Steinberg Germany for the fix (2 replacement chips). It'll
cost you nothing or just a few dollars. There's a little soldering needed,
but it worked for me.
The package came in two days from Germany to Finland.

You might also try support via Internet:
http://www.steinberg-us.com/support/index.html

--
Best Regards,

---- Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)
---
http://www.sci.fi/~contacts/ http://www.yle.fi/ylenykko/rso/index.html
---

4195. FREE E-mail for the A

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960906232612199995@muskrat.com>
Source record: 138380

They do not have software that supports the Atari computers, so
until they do, it's no good.

... friend KEEPS the surplus zucchini!!
___ Mountain Reader II - #Demo 001

4196. Anyone using Transcendenc

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960906232612199 96@muskrat.com>
Source record: 138381

There was at lest one BBS while I was still with the ISIS network,
but as that network is DEAD, I'm not sure if it's still up. Doing
anything that'll work with BBS Express ST? It's still going strong.

... friend KEEPS the surplus zucchini!!
___ Mountain Reader II - #Demo 001

4197. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GIHSCCVMUp@tos.ak.planet.gen.nz>
Source record: 138382

In <e42_9609040106@flight.org> Paul Muehlbauer wrote :

>TG> My gripe is....How the hell do you make something compatable
>TG> with a machine you do not have access to?,

I have a few machines, TT030, Falcon030 and STs. But there are many
machines that I don't have (e.g. Hades, T40, T60, MagiCMac...). In fact, I
mainly use just the TT030.

Yet software that I write is compatible with any Atari TOS compatible machine.
Even if I don't have the machine in question, it is still compatible with it.
At least that's the theory, and it has not been proved wrong yet.

I never found it difficult, either. Just use the AES and VDI for display,
do no access hardware directly etc. In fact, it is usually easier to
go via the OS than to access hardware directly.

If I ever review software, my opinion is that it is fairly hopeless if it
is not written "properly" and compatible with all machines, unless there is
a good reason (e.g. uses hardware only available in certain machines).
Except of course for TOS versions prior to 1.04 that are buggy anyway,
and I can understand if it requires a lot of RAM. What I don't understand is
why people write software "improperly" so that it is not compatible with
many machines - see my comments above for my experiences.

All IMHO.

--
+------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

4198. <<>> WTB: "Hippo Concept" outliner-type software

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <pPFRTcB.graphic@delphi.com>
Source record: 138383

WTB "Hippo Concept" outliner software. Please send price and details to:
graphic@delphi.com or Wayne Catalano 504-271-1507 (voice & fax)

4199. Re: Reading Atari CD ROMs on a PC clone

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <pXMxLCL.greg_evans@delphi.com>
Source record: 138384

Yes, any PC can read an Atari CD. The only problem you'll have is
if the programs and/or data won't fit on a single floppy. To be safe
make sure you format the floppy on the PC side for compatibility.
If you've upgraded to a HD floppy you'll be in better shape for
transferring. You can also use a null modem cable and a telecom
program on both ends to move the data, especially in cases where
the files are too big.

Greg

4200. Re: SToop

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <pXNQLmF.greg_evans@delphi.com>
Source record: 138385

Does that mean you have to register the program as Phil Hodgkins???

Greg

4201. Re: Learn the Net

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <842183632_OASIS_@whalley.demon.co.uk>
Source record: 138386

In article <841502364_OASIS_@shaw1.demon.co.uk>
Stuart@shaw1.demon.co.uk (Stuart) said:-

<snip>

>Also does anyone know a good FTP site I can put it on.

Just a thought: why not put it up in your new Demon web space?

HTH
John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/
Personal home page: http://www.whalley.demon.co.uk/

4202. Re: cab-receiving data

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <1305_SBagley@cameo.co.uk>
Source record: 138387

"Ambassador ," asked Steven. "Do you really want to know what's going on down there right now?"
"Yes, absolutely," replied ccook@icis.on.ca.
Steven moved forward, and whispered something.
c> Organization: HookUp Communication Corporation, London, Ontario,

c> STiK chokes on most JPEG's. All you can do is keep hitting the
c> escape key until the page is loaded. You'll soon find that some pages
c> are unusable. If you're really unlucky, your provider's pages will be
c> some of them.

Errm, what is the difference between downloading a JPEG and a GIF IMO it should crash with both or neither.

See you earlier,

Steven

InterNet: sbagley@cameo.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203

.."These shoes, they fit perfectly" - The Doctor, The New Doctor Who Telemovie
--

Cameo Network Services Ltd., Suite 214, | Novell authorised reseller.
York House, 2-4 York Road, | Training and consultancy.
Felixstowe, Suffolk, England. |
Tel: 01394-672004 Fax: 01394-271210 | HTTP://www.cameo.co.uk

4203. What on Earth would cause this weird problem?

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: Fast Eddie <emr@ids.net>
Message-ID: <01bb9ce1$4b328f80$0ed1d49b@default>
Source record: 138388

On an Atari 1040 ST (4meg) running Dr T's Omega, the screens come up askew -- text and function to the right of buttons by a couple of inches. I used to be able to solve the problem by reloading the program from floppy, but now the floppy drive seems to be inaccessible. Can anyone help me figure out What on Earth would cause this weird problem? And suggest what can be done to fix it? Any help would be much appreciated!

Ed Rashed

E-mail: emr@ids.net

4204. Re: GFA Basic Compiler

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <323191ec.14689897@news.airtime.co.uk>
Source record: 138389

On Wed, 4 Sep 96 20:03:52 GMT, phil4@phil4.demon.co.uk (Phil Hough)
wrote:

>> S> Highsoft Basic is to plain for me.
>> S> You can do more with GFA Basic. I prefer the IF's and other things.

Bet whoever wrote that feels a bit silly now, I am sure he will have
had it pointed out that all BASIC have IF, well all the ones in this
thread do :)

>I've never put down Hisoft Basic, as I've never tried it. However as
>STF put GFA 2, and then GFA 3 on their coverdisks... GFA Basic very
>much gre on me.

Highsoft BASIC and STOS basic have also appeared on cover disks?,

>I've tried various simple comparisson tests to find out which of the
>basics I've tried (GFA, STOS and QBasic (erg PC)) to get an idea of
>the speed of each.

Depends what tests you made, thats not a viable way of testing in my
opinion, not unless you test every command, some basics are faster at
one thing, but not at another, plus there are always more than one way
to skin a cat,
For example STOS BASIC uses the normal PRINT command, yet I can use
the TEXT command from the Missing Link extension (thats a simple
language update to STOS) and print two full pages of text in the time
it takes to write one line with PRINT

Another example would be a string$ search, most BASIC languages will
have plenty of string$ manipulating commands, yet using varptr and
finding the actual address of the string and doing your tasks from
there will always be ten times faster, still viable BASIC commands?
but not what you will find in a BASIC manual,

Whats the point of testing the PRINT command if it can be done faster
from within BASIC anyway?,

>However I've never tried Hisoft basic and so have no idea of how fast
>it is in comparisson to the others (this is _part_ of a reason to
>using a basic).

This is how I see it, You can stick Damon Hill in a car, and me in
the same sort of car, exactly the same car, but I know who will make
theres go faster, so its not so much the language as the user?,

>If anyone out there with a knowledge of basic and a copy of Hisoft
>basic would like to get in touch, then maybe we could run some 'fair'

>compraissons of the top basics: GFA, Hisoft and STOS (Tony - using

fair? hmmm how would you work that one out, I could say right lets
all make a game, and STOS BASIC would stuff all the rest, including
most none BASIC supposedly better languages, I think everyone in
ATARIland would agree on that :)
But if you then set a test that involves anything like GEM and STOS
is stuffed,
The only fair way would be to set catagories, set tests and only take
the actual ascii BASIC listing, you compile and see which is best,
Pure ascii listing means just that, no add ons :)

>STOS so much, you know far more than me... would you like to put
>forward STOS's side of the story ??).

Just did I think :), never turn down an offer to spread the word me,
too many people still got there head in the sand, tried a stos written
game a few years ago and now wont listen to anything but there biased
views :), but I keep chiping away, chiping away, will convert them all
sooner or later :)

>If anyone would be interested in designing and carrying out a set of fair
>tests for each comparisson of the basics... please get in touch via
>email.

You should put an idea like this forward to an association, the only
programming one I can think of is ICTARI, either that or set it up
yourself?, I will be there with my shiny trusty STOS disk :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4205. General Questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <323191bf.14644468@news.airtime.co.uk>
Source record: 138390

On Wed, 4 Sep 96 19:55:00 GMT, in comp.sys.atari.st you wrote:

> In article <322962ad.1639718@news.airtime.co.uk>
> stosser@airtime.co.uk (Tony Greenwood) said:-

likkle shnip :)

>> My gripe is....How the hell do you make something compatable with a
>>machine you do not have access to?,

anover likkle shnip :)

>Tony seems to have hit what used to be my biggest problem on the head.

Is it better now or shall I hit it again <giggle>

>Its very very difficult as an 'amateur' software author to create
>software that will run on all setups.

Exactly, although I would admit that it is possible with some
projects, but certain ones ??

>The first problem that is encountered in writing it, is the not
>knowing if the commands, libraries etc. that you are using, are
>actually compatible.

True true,

>The second problem is that if you've not got the machine to test the
>software on, you don't know if its going to work.

Well there you go, my point exactly.....marry me :))))

>What I try to do now is find some kind souls out there who will test
>my program. They still seem to come back with more design/code bugs,
>than actual compatibility faults :)

Hence the reason I asked in here, and comp,programmer etc for a tos
206 tester, I specifically asked for UK resident because of the hertz
rate, NO ONE responded, yes yes you have Phil, however its all been
sorted now :), but you see my point, hmmm yes people from other parts
of the world responded as some have the same hertz as us anyway :)

>I think if you have the 'net as a resource, and are planning on
>releasing software semi-seriously (even if you aren't charging for

See above,

>it), it may make sense to maybe ask for some beta-testers, to see if
>you've missed anything, to suggest enhancements and new ways of doing
>things, and also to test for compatibility on machines and OSs that
>you don't have.

Already done that, current project tested and working on all ATARI ST
computers incluing the dreaded tos 206 :)

>The above problem however will only overcome a)some of the problems
>b)will make the software 'compatible'

Agreed :)

>however writing software which takes advantage say, of the Falcon,
>rather than just being compatible, is nigh on impossible, when you
>haven't got one to test/write/develop on.

nuff said :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4206. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3231865d.11730553@news.airtime.co.uk>
Source record: 138391

On Sat, 07 Sep 96 20:22:18 MEZ, mbecroft@tos.ak.planet.gen.nz (Mario Becroft) wrote:

>>TG> My gripe is....How the hell do you make something compatable
>>TG> with a machine you do not have access to?,

>I have a few machines, TT030, Falcon030 and STs. But there are many
>machines that I don't have (e.g. Hades, T40, T60, MagiCMac...). In fact, I
>mainly use just the TT030.

The gripe was/is I am not able to make software 100% compatable with machines I do NOT own, unless of course the above paragraph was an offer <says he hopefully> <G>

>Yet software that I write is compatible with any Atari TOS compatible machine.
>Even if I don't have the machine in question, it is still compatible with it.
>At least that's the theory, and it has not been proved wrong yet.

Yes I can make software that will work on all the above and more, I have stated in other parts of this thread that certain software can be done as it does not rely on an exact speed, ie the text displayers and Diskzine shells I make work on all tos version, even on GEMulator? But a fast moving platform game, 8 way multiscrolling and all the rest, well that has to be exact and I cannot make such a game on my humble STe that will then work on everything, not that type of game,

>I never found it difficult, either. Just use the AES and VDI for display,
>do no access hardware directly etc. In fact, it is usually easier to
>go via the OS than to access hardware directly.

>If I ever review software, my opinion is that it is fairly hopeless if it
>is not written "properly" and compatible with all machines, unless there is
>a good reason (e.g. uses hardware only available in certain machines).

Then you are exactly the type of person who I originally moaned about at the start of this thread, it is unfair of you or anyone else to call my software hopeless just because it will not work on a none ST machine, it is also a little off putting for a programmer to read such comments, I can take critisism if theres a bug or the software is generally crap, but its hard to swallow when someone suggests a perfectly good program is lacking or hopeless because it wont run on there none ST machine, and IMHO:) people with that type of attitude towards freeware software developers should not be reviewing,

If you review software, why say its hopeless because it doesent work on a none ST, when it was made on a ST by an ST user who only has access to an ST, This is what I do not understand?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4207. Re: TOS 1.4 British; where's the backslash?

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32319604.15737759@news.airtime.co.uk>
Source record: 138392

On Wed, 4 Sep 96 20:13:12 GMT, phil4@phil4.demon.co.uk (Phil Hough)
wrote:

> In article <Pine.LNX.3.91.960826093615.30862A-100000@phoenix.earthlight.co.nz>
> Thor <thor@phoenix.earthlight.co.nz> said:-
>
>>If it's a help mine is on the key between the z and the lower left shift

>Mine too :)
>
>I have this problem all the time on my PC... different OS's and
>keyboard maps have slight inconsistencies with the actual (physical)

Same here, I spend most of the day on my ATARI, then go to the PC for
internet stuff and am allways knackered with the caps lock, keep
pressing CTRL on the PC, bloody stupid machine :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4208. Re: base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <262_9609071022@genesplicer.org>
Source record: 138393

Re: _base 64 encoding_, Emporer Pomposity III wrote to All on 04 Sep 96:

>> Why are they clueless, because they use Base 64?
EPI>
EPI> Rather the reverse - they use Base64 because they are clueless.

What's wrong with Base 64?

* LED v1.45 * Tagline Lotto: ********** <- Scratch here for prize.

4209. Help... Converting Pc to Atari

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <50sd0a$89l@panix2.panix.com>
Source record: 138394

I have some midi files someone I know sequence using Cakewalk on an IBM
and saved as midi files. We want to continue working on the stuff on
an Atari, because it would be a hell of a lot cheeper to do, Only on
small problem... the Atari can't read the disk. I've searched around for
a converter but only found Atari to Pc. How do I go from PC to Atari, a
1040 I might add. For any help on this... THANX!!!!
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

4210. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3231BE57.6581@worldnet.att.net>
Source record: 138395

Steve Sweet wrote:
>
> FROM: SSweet@mettav.demon.co.uk
> SUBJ: General questions
>
> x> Check the TOS version, and use some kind of parallel process that isn't
> x> visible to slow the program down when TOS 3+ is found. The Falcon is
> x> about 6 times as fast as an ST, the TT about 12 times.
>
> And what about a 32Mhz PAK equiped machine, with Magic that reports itself as
> TOS 2.0?.
>
> x> Taa-daa!
>
> Not that simple.
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
> --
>
> ~~~~~~
> | The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
> ~~~~~~

When I had my T25, I didn't expect _anything_ (well, "properly" written GEM apps) to run at 25 MHz, but you can switch down to 8 MHz. I only "expect" software to run on "standard" machines. The accelerated machines (such as my FX Falcon, which I didn't even mention) are in a class of their own and are so rare as to be almost insignificant, especially to the casual programmmer. As far as alternate OS go, they can be turned off.

I believe Backwards allows a Falcon owner to slow down to ST speed, so Backwards-compatible" is enough for me to be happy. TT owners unfortunately don't have that luxury, but we all knew when they came out that they weren't "games" machines, they were "work stations".

And yes, I do like all the cool things smart programmers have done, "breaking the rules", but I probably wouldn't buy software for an ST, even though I have one.

Dan

4211. Re: Falcon WING Memory type?

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3231BFB7.192F@worldnet.att.net>
Source record: 138396

Pekka Saarinen wrote:
>
> > I should also point out that chro_Magic currently has a deal
> > going on with their RAM Gizmo through Systems For Tomorrow; they're
> > selling a >populated< RAM Gizmo, complete with 14 megabytes, for
> > $199 US. That's a VERY good deal; about half what I wound up laying
> > out for my upgrade last May. The Gizmo is definitely a best buy, and
> > is practically idiot-proof to install and trouble-free to run - I
> > can't recommend it highly enough to a Falcon owner. You can get in
> > touch with them at 1-816-833-4738 (North American callers can take
> > advantage of this by using their toll-free number, 1-800-875-4943).
>
> Yeah, but here in Finland you can get a 16Mb 70ns long SIMMs for $100 US
> and less. An empty SIMM board for Falcon cannot possibly cost more than 30
> bucks.
> After all, there's virtually no controller chips in a SIMM board (in Wing
> there's none!).
>
> That's why I'd like to get an unpopulated SIMM board.
>
> Best Regards,
>
> ---- Pekka Saarinen
>
> Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)
> ---
> http://www.sci.fi/~contacts/ http://www.yle.fi/ylenykko/rso/index.html
> ---

I've never seen a RAM board for less than $99 US. Unless it was used. It costs too much to make
a run of double-sided circuit boards, plus packaging, plus the time to design.

Dan

4212. Re: Anyone using Transcendenc

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <DxDK1I.4o1@iglou.com>
Source record: 138397

Slc.dennis Bishop (slc.dennis.bishop@muskrat.com) wrote:

: There was at lest one BBS while I was still with the ISIS network,
: but as that network is DEAD, I'm not sure if it's still up. Doing
: anything that'll work with BBS Express ST? It's still going strong.

I can do something... Email me and we'll talk more.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

The CDA was dishonorable. It was an honorable warrior who struck it down.
- Worf

4213. Re: GEMSYS Folder for Gemmulator '96 From MagiCPC--NEEDED

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3231C179.F02@worldnet.att.net>
Source record: 138398

JEDI wrote:
>
> In article <50pcnt$1ag_008@jf.intel.com>, *RichardX_Tietjens@ccm.jf.intel.com* says...
> >
> >In article <322FB3F7.30A0@ultranet.com>,
> > bsturk <bsturk@ultranet.com> wrote:
> >>
> >>ccrok@netway1.mdc.net wrote:
> >>>
> >>> Can someone do me a huge favor???? I have never been able to the
> >>> MagiCPC demo to run and because of this I cannot copy the GEMSYS info
> >>> off the virtual C drive. Can some PLEASE zip this folder up for me
> >>> and e-mail it to me.
> >>>
> >>> Thank you greatly!!
> >>I've had the same problem. Is there a binary group or ftp site
> >>associated with this newsgroup where we might possibly be able to put
> >>it? MagicPC is in German, and I too have not been able to get anything
> >>to run.
> >
> >The MagicPC demo expired in August. I haven't been able to find a newer
> >one.
> >
> >Thus, apparently, only people who have already bought a GEMulator or
> >MagicPC will be able to use the new GEMulator demo. A bit pointless, IMHO,
> >but that's life.
>
> You give up far to easily...

Change the clock setting on the PC. Set it back a month or two. I had to do that when I was betaing Extendos, until I got the new version.

Dan

4214. Re: Falcon MK-X

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <3231627E.3CDA@owens.ridgecrest.ca.us>
Source record: 138399

Claes Holmerup wrote:
>
> Michael A. White wrote this to All about Falcon MK-X:
> MAW> Anyone out there using the new Falcon MK-X? I'm considering
> MAW> one, and would really value people's opinions.
>
> The MKX is exactly the same computer as the "normal" Falcons, but in a desktop
> case with separate keyboard instead of the old 1040-case. You get some space
> inside the case for a harddisk and you can also build in an S/Pdif interface or
> an ADAT-interface, as well as one extra 3.5" unit in the front (like syquest
> 270MB or Iomega Jaz).
>
> MAW> Also, any word on any '040 boards for the Falcon? I called
> MAW> Toad, and they said try calling them every couple of weeks.
> MAW> Anyone have anything better than this?
>
> AfterBurner is available and according to the magazine "The Mix", so is the
> Barracuda. I've sent a fax to Wizztronics to check it up, but haven't had an
> answer yet...
>
> Best regards,
>
> Claes

The Mark X is different from "normal Falcons, depending on your
location. They are not the
same as NTSC Falcon. The Mark X uses a PAL motherboad which has no RF
modulator, meaning no
composite video output for VCR recording or video monitoring :(. The
hardware for the RF modulator
has be left off the board as well, making it an expensive prospect to
install one.

The new case is very nice, and will work with all the expansions Claes
detailed. He left out
a few details however. It still has the original powersupply with no
provisions for additional
hard disk or other devices. Easily fixed, but it would have been nice
for then to spend a few
extra dollars (Pounds or Marks :) to install a more flexible source.

The hard disk mounting frame sits very close to the motherboard. If you
are using a standard
Falcon memory board, or a Wizztronics Falcon Memory board, you will have
clearence. If you are using

a card that uses 4-30 pin simms on top your out of luck as it will
interfer with the mount (unless
you hack it up).

The internal SCSI connector is not standard. You will have to purchase
an additional cable ($60.00 U.S.)
to connect an internal SCSI device.

Other than that, they are like "normal Falcons" once booted :).

Mike

4215. My new Web address (CyberSTrider)

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <denesh-0709961753380001@bhabuta.demon.co.uk>
Source record: 138400

Please note my new web address.. I would appreciate it if you update your links to my pages (if you do link to my pages)...

URL - www.cyberstrider.org

E - denesh@cyberstrider.org

Regards
Danny

--
denesh@cyberstrider.org ; dbhabuta@cix.compulink.co.uk
http://www.cyberstrider.org/

4216. Re: Help... Converting Pc to Atari

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960907153820.26265C-100000@ns1.ptd.net>
Source record: 138401

On 7 Sep 1996, The Smooth One wrote:

> I have some midi files someone I know sequence using Cakewalk on an IBM
> and saved as midi files. We want to continue working on the stuff on
> an Atari, because it would be a hell of a lot cheeper to do, Only on
> small problem... the Atari can't read the disk. I've searched around for
> a converter but only found Atari to Pc. How do I go from PC to Atari, a
> 1040 I might add. For any help on this... THANX!!!!

I'm not sure what TOS you have, but if you have 1.04 or above then you
should be able to read a DOS formated disk on the ST. Make sure that it
is a 'double-density' disk and not 'high-density' which is now common
among PC's. If you need any further help on this, just let us know here. :)

Eric Noss
a.k.a
Mr. Maddog

4217. Re: Bloated Code; the ultimate copy protection

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960907154755.26265E-100000@ns1.ptd.net>
Source record: 138402

On 6 Sep 1996, Robert Wills wrote:

> MicroSlop has devised the ultimate copy protection; the OS and the APPs
> get so huge that only the latest, biggest fastest machines will run them.
> Do they have a sweetheart deal with the hardware manufacturers? I can't
> prove it, but I suspect it. You can steal Win95, MS, NTel, etc. come out
> ahead for it, and you'll have to buy Win97, 98, 99, etc., in hopes that
> they'll have worked out the bugs. You'll also have to buy a terabyte hard
> drive, and gigabytes of RAM.

I often wonder myself if Billionare Bill and the PC makers have a sweet deal going for themselves. All things Windoze will keep sucking up resources like speed, memory, and space. This is why Intel comes out with faster Pentiums, Sysquest with bigger drives, and currently at least 16 megs though this may change in the near future. Do you really all of THAT just to type a freaking term paper? Only if running under Windoze...

> Most Atari programs will run on 1 Meg of RAM, and will limp by on 1/2
> Meg. Hooray for the design team and software developers who created and
> supported "windows" '85!

Yeah, that's why if I ever get that PC I'm going to run only ST applications when I'm not playing games on it :)

Eric Noss
a.k.a
Mr. Maddog

4218. Re: FREE E-mail for the A

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960907154531.26265D-100000@ns1.ptd.net>
Source record: 138403

On Sat, 7 Sep 1996, Slc.dennis Bishop wrote:

> They do not have software that supports the Atari computers, so
> until they do, it's no good.

Then I say we write it ourselves and give it away for free. Isn't that
what they did for the Aladdin front-end of GEnie? :)

Eric Noss
a.k.a
Mr. Maddog

4219. Re: New newsgroup wtd: comp.sys.atari.NO_A-Holes/D-Hd's

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960907155447.26265F-100000@ns1.ptd.net>
Source record: 138404
Cross-posted to: comp.sys.atari.st,comp.sys.atari.tech

On Fri, 6 Sep 1996, Michael Grove wrote:

> Nuff said.
>
> You know who you are. There are about four regulars lately.
> I'd say get a life, but it looks as though your already dead.....

I second the notion for this newsgroup. Either that or ban 'all' cross posting from advocacy :)

Eric Noss
a.k.a
Mr. Maddog

4220. Slander or Idiocy?

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <556230668.37850.01.starship@3rdplanet.com>
Source record: 138405

<RFC Invalid> barked in COMP.SYS.ATARI.ST on 07 Sep 96:

I> Newsgroups: comp.sys.atari.st
I> References: <960901094319_100550.3170_EHK85-1@CompuServe.COM>
I> <556140391.27487.64.starship@3rdplanet.com>
I> From: JEDI
I>
I> In article <556140391.27487.64.starship@3rdplanet.com>,
I> starship@3rdplanet.com says...
I>
I> Soldiers not taught to kill and to blindly obey? What sort of
I> 'Star Trek military' were you serving in anyways?

You have obviously never served in the US military - I would say your statement characterizes the Marine Corps (and not all of the jarheads), but it's hardly representative of any of the other services.

And a nit: "anyways" is improper grammar.

"To blindly obey" would seem to indicate that the soldier would follow any order, even if it is obviously illegal, without question. You know nothing. The Geneva Convention and the laws of war are taught to EVERY US soldier. There is provision in the Uniform Code of Miltiary Justice for refusing to obey illegal orders; in fact, obeying illegal orders is a crime in and of itself. Or have you never heard of Lieutenant Calley?

You denigrate my knowledge and expertise in areas where you are abysmally ignorant, arrogant, and apparently quite happily stupid (stupidity being defined as incapable of learning).

>> There is no such thing as "shareware piracy." If a program is
>> commercial,
>> and you have a copy of it, either you bought it, or you stole it. There
>> is no middle ground - no in law, not in ethics. Although you attempt to
>> talk a good game, it is abundantly plain that you know nothing of
>> either.
I>
I> I am still awating to see your moral basis.
I> All you can do is scream at me.
I> You are completely incapable of any real dialog on ethics.

You desperately need to consult a book on logic and philosphy. You don't seem to understand either logical debate, nor ethics.

Let me explain it in very simple terms. There's a bare chance that you may comprehend (though I doubt it):

You have stated that piracy is tantamount to shareware. In support of that statement, you made an ad hominem attack wherein you called me a fascist. While that may be considered excellent debating technique in Ohio, in most parts of the world, it won't wash.

I have demonstrated that software piracy is theft, and it is a given that theft is illegal and unethical in Western society. I have also demonstrated that you have no knowledge about what is taught to American servicemen.

You persist in repeating, in continuingly more strident terms, that you are right and I am wrong. You do not offer any evidence whatsoever in support of your position, nor do you offer any response that directly relates to my exposition of your lack of evidence. You have, however, added yet more ad hominem attacks and you continue to denigrate my knowledge of networking, and computers in general (in other messages which I choose to let lie in my trash area).

Let me explain it again; I have been a published software author since 1984; I have used every available type of desktop computer since 1977, and programmed for at least five different platforms. I understand copyright law (and how it has changed since 1984 and present); I am a copyright holder, and also the author of "works for hire," meaning the person who paid me to write the software is the copyright holder. I am currently a consulting network engineer, competent on several different Network Operating Systems, including the two most widely used, Novell and Windows NT, presently working at facilities of the world's largest chip manufacturer.

You, on the other hand, are a university student. The concept of "student" perhaps is something that has escaped your grasp; it means "one who studies." It would be advantageous, perhaps, if you were to apply that concept to several ideas; you have demonstrated an appalling lack of understanding of copyright law, rigorous logic, debating technique, ethics, and civilized behavior.

Somehow, I don't see where it is /I/ who continues "screaming" at /you/.

>> Assuming I have misinterpreted your stance, for that I apologize.
I>
I>
I>

And you remain quite strangely silent on this point. Is there a problem with acknowledging that I am willing to behave in a civilized fashion? Does that not fit in with your plans? After all, it simply wouldn't do to let people see that the man you call a "fascist" has civilized mores and the ability to admit when he may be wrong, would it?

I> A lock on your door enriches YOU, not the builder.

A lock on my door keeps /my/ property under /my/ control; only if I charge admission to my house will it enrich me.

>> Let's see. Someone steals my horse, so I am better off, because they'll
>> buy someone else's horse... Somehow, that makes raising horses all

>> worthwhile.
I>
I> Another instance of the Terminal Program == Terminal Fallacy.
I>
I> Unathorized distribution of software incurs no direct cost
I> upon the developer.

Straw man. I have not (nor has anyone else, up to this point) stated that piracy incurs a direct cost on the developer. What it costs is potential sales. You know it, I know it, everyone who can read and think knows it.

>> This is the point where you claim my argument breaks down - I can point
>> to someone I know who didn't buy several packages because he was able to
>> get them for free from a cracker. (I won't name names, I think he's
>> reformed, but in any case, his victims are out of business now and would
>> get no benefit from his punishment).
I>
I> Most of the pirates I knew would never have been able to afford
I> 'several' packages. Apparently, your experience is different.

My experience is different.

Let's take it from a more abstract standpoint; Assume that our hypothetical customer (let's call him "Bob") is a professional musician, and wants to use MIDI sequencing in his work - work which generates income. This "Bob" is a composite of several real people with whom I am personally acquainted; he is as real as any of us.

"Bob" buys an Atari ST computer because he sees the convenience inherent in a system that integrates MIDI into the computer from the intial design decision. Now he needs a sequencer. Now, "Bob" knew at the outset that MIDI sequencers aren't freely available, but that they cost money, just as the computer does. However, after buying the computer, he no longer has the requisite $600 to buy Cubase. No other program meets the specifications he has decided upon. With careful budgeting, he figures he could save it up in about 6 months. In the meantime, he can't use the computer in his work, but he was making a living before he got the computer, so while his wants are not being met immediately, his needs are still fulfilled.

Then "Steve" comes along and offers him a "cracked" copy of Cubase.

I contend that, if "Bob" accepts and uses the pirate copy, the likelyhood that he will later purchase Cubase approaches zero, because "Bob" is a typical human being and will probably never buy anything that he has been given for free. I also state unequivocably that to accept the cracked copy and use it in his work is theft - theft of intellectual property, a product which took hundreds, perhaps thousands, of hours of development time, and still requires many hours of maintenance as various minor bugs ar discovered, or new features added.

And what is your position on this hypothetical case?

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

4221. Needed: AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: dooley@berlin.infomatch.com
Message-ID: <50sl6t$6ce@berlin.infomatch.com>
Source record: 138406

```
Hi all..!

I'm looking to buy an AdSpeed STe CPU.
So if you have one for sale...
E-mail me: dooley@infomatch.com

thanks
Johnny
\\|//
(o o)
|=============================================================ooO=(_)=Ooo==|
| Johnny Dooley | Atari 1040 STE | Musician/Guitarist |
| Vancouver, B.C. | 4meg, TOS 2.06 | E-mail: dooley@infomatch.com |
| Canada | USR 14.4 Voice | http://www.infomatch.com/~dooley |
|=============================================================================|
```

4222. link PC<->Portfolio Atari

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: nash@hrnet.fr
Message-ID: <50slti$a28@unix39.pressimage.net>
Source record: 138407

How can I link my Atari Portfolio with a serial printer interface to my PC. Wich software must I use to transfer files between the two machines ?

Thank you for answering.

4223. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <50sov1$t7d@newsbf02.news.aol.com>
Source record: 138408

re the following: "Actually, in most western countries, there are copyright laws that makes it illegal to copy music until 25 years after the composer has died. Because of this, the music publishers have to check the music their signed artists release - so they get licences to use samples and to record "cover" songs - not to risk a lawsuit. If you study law, you should have been aware of this fact before you make a statement like you did."

Copyright law of 1976 and amended in 1980 (and litigated for 20 years): The owner of the copyright (usually the author, but not always) controls the right to license, copy, prepare derivative works (movies from books, maintenance releases to software), and authorize public performances of the work.

HOWEVER, the public and licensee STILL is accorded fair use of the product. This includes the right to make copies (music OR software) for backup, for loading into RAM for execution and for personal use (not for sale, for distribution to friends - even for free, etc.) (Also, incidently, covers the right to sell the product to another person, provided no copy of the materials is retained by the original owner. This is known as the Doctrine of First Sale.)

SO, IF you study the law - that is - intellectual property law, you will find that, as long as one is legally licensed for the product, i.e. by purchase of the product, you are entitled to replacement media. As a matter of fact, the Uniform Commercial Code, Section 2, covers exactly such replacement of defective medium which is to be provided by the author (if still in existance) at a nominal preparation fee.
Next HOWEVER, is that, although you may be entitled to replacement media under the copyright law, no one else who has a legitimate copy of the software is entitled to GIVE you a replacement except the original author.

4224. Question about TIN (for MiNT wizards)

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <50sqen$f9i@dodgson.math.psu.edu>
Source record: 138409

I have a problem trying to run TIN on my Falcon when reading news from a server requiring authentication: it tries to connect to the server, but soon I get a "connection to server timed out - Reconnect?" message and it keeps doing that. On the other hand that does not happen when the server does not require authentication (for example, a server in my own subdomain). Incidentally, the behaviour I have just described is exactly the same as what happens if you try to connect to the server from an account whose userid differs from the userid in my account at the server. The funny thing is that the problem does not show up on my STe, with exactly the same setup (same versions of MiNT, TIN, MiNTNet, serial device drivers, etc.). However, since on the STe I have "only" 4 Mb, I run out of memory in the middle of reading the news_active file of the big server I am interested in, or if I suceed in doing that (by using the -n option), I also run out of memory if I try to go to a newsgroup with a lot of unread news (for example > 1500). So it's a catch 22: if I use the STe, I don't have enough memory, and if I use the Falcon, I have 14 Mb of memory, but authentication does not seem to work. Does anybody have any suggestions?

Gustavo

4225. Re: base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <842140998_OASIS_@ping.be>
Source record: 138458

In article <943_9609042030@genesplicer.org>
Terry.May@rebel.genesplicer.org (Terry May) said:-

>Re: _base 64 encoding_, Robert Wills wrote to All on 02 Sep 96:
>
> RW> I received a program in Base 64, and ESSCode (I don't know which
> RW> version) wouldn't unpack it. A friend did it for me on his PC.
>
>I use ESSCode 6.4 all the time to extract Base 64 files. Unlike UUE files, you
>have to make sure all extra stuff at the beginning is stripped out, or it won't
>work. And it should only have one "------" (etc.) line at the beginning.
>

Thanks, many thanks. In the past I've received many Base 64 things and
I was unable to extract the stuff untill now.
I've followed the advice of Terry and wow it surrely works.

Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4226. London show, where?

Newsgroup: comp.sys.atari.st
Date: 1996-09-07 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <842141208_OASIS_@ping.be>
Source record: 138459

Hello,

I've planned my holliday so that I'm in London on 29 september.
Can someone tells me where the London show take place.
Thanks
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4227. How to connect St to win NT

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: tsmalmbe@cc.Helsinki.FI
Message-ID: <50vd20$bp4@oravannahka.Helsinki.FI>
Source record: 138260

How do I make a connection to my WINdoze NT from the ST? TCP/IP - but
how?

--
/~~~~~/ ThomAs. >thomas.malmberg@helsinki.fi
/ / Malmberg /--/ /-- >gunpoint@pcuf.fi
/ /--/ /--/ /-/-/ /_ / /__ >voice: +358-(0)49-407391 / +358-(0)9-2953735
/ / / /__/ / / / / / ___/ >http://www.helsinki.fi/~tsmalmbe/

4228. Re: base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <556294230.34806.36.starship@3rdplanet.com>
Source record: 138261

Terry.May@rebel.genesplicer.org barked in COMP.SYS.ATARI.ST on 07 Sep 96:

TM> Newsgroups: comp.sys.atari.st
TM> From: Terry.May@rebel.genesplicer.org (Terry May)
TM>
TM> What's wrong with Base 64?

Nothing - as long as the poster is CERTAIN that his intended audience can
decode it. Considering that the majority of "real" newsreaders (as opposed
to Netscape, which has a newsreader but very few of the most desireable
features which are foudn in Aget, NewsXpress, and Pegasus, for example)
support UUencode/decode by default, and that Base64 is rather less forgiving
of extraneous lines before and after the actual code than UUcode is, it seems
a poor choice to me. YMMV.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

4229. Falcon MK-X

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199609081105.a3590@do2.maus.de>
Source record: 138262

MAW>Also, any word on any '040 boards for the Falcon? I called Toad, and
MAW>they said try calling them every couple of weeks. Anyone have
MAW>anything better than this?

I've got an afterburner040 acceleratorcard. Its fantastic. Try to get
more information from the manufacturer: pj@overscan.com

Tschuess
Frank

4230. Re: My stinki'n SLM 605 is for sale

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <hRFxjoV.greg_evans@delphi.com>
Source record: 138263

You are obvously a professional salesperson! <grin!> I wonder
why you are so angry. The SLM605 was a very fast printer at 300 DPI.

Greg

4231. Re: CAB problem driving me crazy

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GIILCIVDUP@wa.caeci.ol.ni.schule.de>
Source record: 138264

In <842129670_OASIS_@ping.be> Martin Byttebier wrote:

>
> Most of the time CAB 1.31 works fine, but I've some serious
> problems with particulair sites. I'm unable to browse to some sites
> graphical. When I browse to such a site the graphics (gif's and
> jpg's) aren't downloaded correctely which results in a runtime
> error when CAB tries to convert the images. Visiting these URL's
> textual gives no problem. (viewing these particular sites graphical
> with Chimera gives no problems either)
>
> Examples of problem sites are
> -all the homepages placed on http://www.club.innet.be, including
> the page I've made for a Belgian Aquarist club. This means
> ofcourse I can't see my own baby. That's why this problem drive
> me really crazy.
>
> -home page of Alexander Clauss
> http://www.student.informatik.th-darmstadt.de/~aclauss/
>
> Is this a bug of CAB or what?
>
> BTW I'm using CAB 1.31 under Mint with the cab.ovl v1.77 and N.AES
> on a TT
>
>Martin
>__
>
>
> ************************************
> * On the seventh day He created Atari *
> ***** Martin.Byttebier@ping.be ********
> ***************************
>
>

I have same problems with the graphics since I installed NVDI 4.1.
Soeme pages, that makes no problems with NVDI 2.5 , are now shown
without the graphics. The text information is alright. It is not a
problem of too little RAM. I tried everything and had at least 3 MB
free RAM, but the graphics were not loaded anymore. I asked Alexander
Clauss, but he don't know either, what could be the bug.

Gerd
--

Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

4232. cartridge software

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: mariner1@freenet.npiec.on.ca
Message-ID: <50t99o$891@brain.npiec.on.ca>
Source record: 138265

[Article crossposted from comp.sys.atari.programmer]
[Author was Eric Handbury]
[Posted on 8 Sep 1996 01:49:20 GMT]

Is it possible to get educational or word processing CARTRIDGE software
for the 130XE?

4233. FS:US HDW+SW

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960908160408.5322A-100000@defender.lm.com>
Source record: 138266

One of our members has decided to move on to Windows95 8^(
He lives in the Youngstown, Warren Ohio area.
He has the following equipment for sale to highest bidder.
All equipment in working condition.
1040STF
1040STe w/4 Meg of memory and Switchable TOS 2.06/1.62
Syquest 44Meg w/4 carts and Seagate ST296n 85 Meg in External case w/power
supply and ICD AdSCSI+ host adapter
2-SC 1224 color monitors
2-SM124 monochrome monitors
Contact sword_master@wow.com or call 330-638-3725 and ask for Ed Kruest.
Best time to call is early afternoon EST.

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4234. 1040

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: cj763@FreeNet.Carleton.CA
Message-ID: <50unf5$8ih@freenet-news.carleton.ca>
Source record: 138267

I`ll take your atari 1040 if you still have it .Leave me amessage or phone me at 243 1786 .Thanks!

4235. Re: 20meg MFM hard drives only $12 each!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: cj763@FreeNet.Carleton.CA
Message-ID: <50uo56$8qg@freenet-news.carleton.ca>
Source record: 138268

hat do we need to hook it up to an atari?

4236. Re: Problem - any help appreciated.

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.960908220235.13825A-100000@moose.erie.net>
Source record: 138269

On Sat, 7 Sep 1996, Colin Pells wrote:

> You don't say if you get a screen or not Stephen, if you do albeit a blank one,
> it would suggest that the PSU has gone for a posh one. It is typical for the
> twelve volt line to go down. You will be able to tell if the the power supply
> unit is at fault with a visual inspection of it. Look for a blown or badly burnt
> wire wound resistor. Nothing short of a replacement will rectify a faulty PSU as
> most people will not attempt a repair. If the power supply is not at fault try
> all the connectors for a loose one, and while you have the cover off make sure
> any socketed chips have not come loose. Having said that I am almost sure you
> will find the PSU at fault.

Any idea what would make the 12V output of a 1040 ST power supply
read high? Like 16 volts? The 5 volt output is normal.

4237. Re: How to connect St to win NT

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <556318572.40273.19.starship@3rdplanet.com>
Source record: 138270

tsmalmbe@cc.Helsinki.FI barked in COMP.SYS.ATARI.ST on 08 Sep 96:

t> Newsgroups: comp.sys.atari.st
t> From: tsmalmbe@cc.Helsinki.FI (Thomas Malmberg)
t>
t> How do I make a connection to my WINdoze NT from the ST? TCP/IP - but
t> how?

You need to install the TCP/IP server on the NT machine first, and to do that, you'll need to find a network driver for the serial port. I don't know if M$ includes that on the CD (we always test our stuff with Ethernet cards at work), but it seems as if they should. Of course, it seems as if they should have been able to release Win95 with somewhat fewer than the 2000+ "known" bugs, too...

Anyhow, once you have the NT server installed and willing to accept input, /then/ you can try to link the ST into the serial port...
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

4238. Re: Falcon, Ghostlink, HSMODA07, 8250 UART

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <556318572.40272.2.starship@3rdplanet.com>
Source record: 138271

des102@unix.york.ac.uk barked in COMP.SYS.ATARI.ST on 08 Sep 96:

d> Newsgroups: comp.sys.atari.st
d> References: <50j5ud$b3f@herald.concentric.net>
d> <01bb9bb4$d09588e0$24201fce@rorymcma>
d> <50pga3$q7g@herald.concentric.net> From: des102@unix.york.ac.uk (Dave
d> Stevenson)
d> Aardvyrk (Aardvyrk@cris.com) wrote:
d>
d> a> MSD.EXE diagnostics tells me so, ...
d> a> CTSSPU, told me that it thought I had a 16450 or something like that,
d>
d> MSD seems to ALWAYS sat that there is an 8250 in the machine. I have a
d> PC with 3 16450's ...

The 16450 is essentially the same as the 8250 chip - functionally equivalent,
that is. In order to get good hihg-speed performance, you need a 16550; it
has internal data buffering so if an interrupt isn't processed immediately,
you don't lose data.
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

4239. Re: FREE E-mail for the A

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <556318573.40273.98.starship@3rdplanet.com>
Source record: 138272

mrmaddog@prolog.net barked in COMP.SYS.ATARI.ST on 08 Sep 96:

m> Newsgroups: comp.sys.atari.st
m> References: <960906232612199995@muskrat.com>
m> <Pine.SOL.3.91.960907154531.26265D-100000@ns1.ptd.net>
m> From: "Mr. Maddog" <mrmaddog@prolog.net>
m>
m> On the subject of free e-mail services, I want to mention one thing...
m>
m> Today in the paper, I read an article that says these types of services
m> will use the information from the application process and sell them to
m> solicitors who will then send you junk e-mail. If you don't want this
m> in your mailboxes then don't subscribe. Thank you.

Juno tells you something of this nature up front; the addresses aren't to be sold (after all, then their users might be lured away easily), but they sell "virtual advertising space," which means that a small banner will appear with each email, much like the banners at the top of each of the search engine pages (Yahoo, www.filez.com, and so on).

You should be mroe concerned about looking at Web sites, actually; if you use Netscape or other similar commercial browsers, they report your email address to the Web server. Of course, you can put a spoofed address in the browser. That could be fun if you put in something like root@127.0.0.1 for example...

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

4240. Re: .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <842280536_OASIS_@elis.demon.co.uk>
Source record: 138273

In article <322f12d0110e723@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>On Tue 03-09-96 20:29, G Greenway (augeas@elis.demon.co.uk) wrote:
>
>> The version of GS on the Atari Compendium CD complains bitterly when I
>>try to get it to read the .PDF files of the book. Anyone manage to get it to
>>work ?
>
>Yeah, I did get it to read both .PS and .PDF files, but right now I can't.
>I haven't had the time, will nor energy to look into it again as I remember
>that I had a *lot* of trouble when I installed it, experimenting with
>different directories/partitions.
>I'll probably get back to it later some time though.
>
>I do remember that regardless of setting GEM environment variables (using a
>program called "Environment.prg" in the AUTO folder) it only seemed to work
>properly in one specific setup anyway :-(
>I've heard others having the same problems as well.

Strange, I've never had trouble with .PS files. (I use GEMENV) What's
galling is that the CD comes with v3.33 which ought to be able to handle .PDFs.
In fact it was put on the CD for that sole purpose... Oh well, getting the UMICH
archive for 25 quid can't be bad...

Have Fun,
"Augeas"

---
augeas@elis.demon.co.uk
'I want all you phoney indie underground artist alternative "punk"
rock sport fan hippies to make like a bowling ball, stick your
thumb up your nose, and roll on outta here !'

4241. Re: D/Ling with CAB or FTP prog.

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GIIJCDUSUp@tos.ak.planet.gen.nz>
Source record: 138317

In <50olh9$7h1@news.nevada.edu> GEORGE GAGHON wrote :

>Does CAB know to store ZIP files to disk, or is there an FTP program
>for the Atari under STiK.

In an older release of CAB, it would come up with the text "Binary File!!!"
and let you save the file through a fileselector. Now, it just displays it,
for some reason. Is this an error in my configuration?

Either way, the binary can still be obtained by just copying it straight out
of the cache directory, or by using CACHE_ED.

And I believe there is FTP software for STiK, called MG FTP.

--
+-------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+-------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

4242. Re: GlueSTiK problem: no data received - please he

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GIIJCDUQUp@tos.ak.planet.gen.nz>
Source record: 138318

In <DxB6B4.IEz@cix.compulink.co.uk> "Ian Smith" wrote :

>In message <GIDTEFUQUp@tos.ak.planet.gen.nz>mbecroft@tos.ak.planet.gen.nz,
mbecroft@tos.ak.planet.gen.nz said:
>>I would like to get GlueSTiK working, since I have heard that using CAB via
>>GlueSTiK works better than using CAB with the CAB-for-MiNTNet overlay.
>
>Not necessarily! Are you using the overlay v1.64 or v1.77? I find the latter
>works better than GlueSTiK 1.02B. Remember with GlueSTiK you are going through

My CAB<>MiNTNet overlay is version 1.77. Is there a later one?

Either way, if GlueSTiK and the STiK overlay work worse than just the
MiNTNet overlay then I guess I am wasting my time.

>>at times, and I was hoping that GlueSTiK with the CAB for STiK overlay
>>would solve this.
>>
>I don't believe it does - might be a MiNTNet deficiency.

MiNTNet should not have anything to do with this. AFAICS, it seems that
this is handled either by CAB or the overlay or both. And it seems that
the MiNTNet _overlay_ doesn't do it (I am not talking about MiNTNet itself,
just the overlay). Of course, this ss just me guessing - I could be entirely
wrong. But I doubt that STiK itself checks for the escape key, this would
cause endless other problems.

--
+-------------------------------+--+
| Mario Becroft | New improved WWW page: |
| mbecroft@tos.ak.planet.gen.nz | http://www.ak.planet.gen.nz/user/mario/ |
+-------------------------------+--+
| Tariland WWW page: http://www.ak.planet.gen.nz/user/mario/tariland |
+---+

4243. 20meg MFM hard drives only $12 each!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: griggle@adgrafix.com
Message-ID: <50ta0l$sqi@news6.erols.com>
Source record: 138319

I have 20meg MFM hard drives for $12 each and 40meg MFM hard drives for only $16 each. All prices include shipping. If interested contact me at blues@erols.com.

4244. Re: Wanted Atari ST WP

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: DJames@mettav.demon.co.uk
Message-ID: <18974_DJames@mettav.demon.co.uk>
Source record: 138320

>> Can anyone point me in the direction of WP software for the Atari ST
>> available on disk (Pref shareware/cheap, pref UK).

I suggest that you get hold of a copy of First Word from a PD library as
it should provide most of the facilities you want (unless you want to do
anything complicated).

The OS is held in ROM so you don't need any disks to load it.

David James

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4245. Re: London show, where?

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: DJames@mettav.demon.co.uk
Message-ID: <18973_DJames@mettav.demon.co.uk>
Source record: 138321

Martin,
The London Atari show is at the Osterley Hotel, 764 Great West Road,
Isleworth, Middlesex.

The nearest underground station is Osterley on the Piccadilly Line.
I hope you manage to get there alright.

David James

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4246. Re: 20meg MFM hard drives only $12 each!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: ccrok@netway1.mdc.net
Message-ID: <323247f4.1220937@news>
Source record: 138322

I have a 40 mfm seagate for $12 and a 120meg RLL for $25

On 8 Sep 1996 02:11:33 GMT, griggle@adgrafix.com (Grant Riggle) wrote:
> I have 20meg MFM hard drives for $12 each and 40meg MFM hard drives for
>only $16 each. All prices include shipping. If interested contact me at
>blues@erols.com.
>

4247. Antmail & GlueSTiK

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: Jared Addington <innovator@delphi.com>
Message-ID: <JHGzTwc.innovator@delphi.com>
Source record: 138323

Has anyone successfully made Antmail & GlueSTiK work together? Every time I try to read or send mail, it sends or receives nearly all of the data, then it just stops. Any clues?

--Jared

4248. Re: Falcon, Ghostlink, HSMODA07, 8250 UART

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: miqco@sci.fi
Message-ID: <3231ca2471f7c1@sci.fi>
Source record: 138324

Aardvyrk (Aardvyrk@cris.com) wrote:

>Rory McMahon (mcmahon@inil.com) wrote:
>:
>: 8250's are not designed to do 115k...9600 TOPS...you need 16550 to do 115k
>
>Rory,
>
>Thanks for the reply. But like I said, the 8250 is indeed receiving at
>115k from the Falcon, it just refuses to SEND 115k to me. I admit, this
>seems like a small quibble, but it would be really neat to get both
>machines at the same xfer rate. Color me egalitarian.

As it is said above (by Rory), 8250(16450) can hardly get up
to 19 200. I have tested it with Ghostlink and Falcon/486DX266
and get too much errors to be usable in 19200, so I have to
use it in 9600 :(. And that PC have (MSD said 8250) 16450 UART-
chip inside.
BTW I dont think that there is any use if you configure
com1 or com2 in PC with another program than PCSlave,as it
uses its own(internal in program AFAIK) configuration for
bits,parity,stopbits and for port and speed which are selectable.

>I've also had a 28.8 modem hooked up to it for a while, and have recieved
>and sent through it at upwards of 3000 CPS, which to me would seem to
>belie a fast link from the computer to modem, disregarding compression.

Sounds unbelivable to me, because I have lots of problems
while trying to use 19 200 speed in my brothers PC.
9600 being stabile and usable.

>
>Thanks again, and I hope the cars don't hit the
>aardvyrk@cris.com

P.S. I can test Ghostlink with my new AMD5x86-P75 and Falcon
if interested os speed they are capable of connect.
...Later on...
P.S.S I got connection at speed 115x00 (as I should).

--
\ /
,-- \,O,/
(Snail Mail: Veikko Vanamo, Lahtomaenkatu 3 B 38,)^(
) 33580 Tampere, Finland (v)
(InterNet E-Mail: miqco@sci.fi \|/

```
'-----------------------------------------------------'-
```

4249. Re: TTM194 monitor for MSTE

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <18988_Spencer@mettav.demon.co.uk>
Source record: 138325

Out of the ether, the following was mentioned by Steve...:

SD>> wouldn't have stood up to the strain of the EIZO plus my new 20"
SD>> CTX Multisync so I had to sell it! ;-)
SS> Boy do i pity you for making that sacrifice. 8~)
Terrible isn't it! ;-)

Anyway the TT with its Matrix TC1208e graphics card looks just great on it.
So hows your new graphics card? What monitor you using?

And hows the missus now that "that program" is back on on Monday nights
(although its on a little late for my taste!)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4250. UVK 6,9

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.090896.143821.66@wxs5-2.worldaccess.nl>
Source record: 138326

I have just released Ultimate Virus Killer 6.9. A demo version will be made
available at FTP sites soon. For info, contact me.
--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

4251. Re: Falcon, Ghostlink, HSMODA07, 8250 UART

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <50uedj$frj@netty.york.ac.uk>
Source record: 138327

Aardvyrk (Aardvyrk@cris.com) wrote:

: With the same 286 I have successfully LapLinked in both directions at
: 115k. Of course, the only reason that I claim I have an 8250 is because
: MSD.EXE diagnostics tells me so, usually with a baud rate of 49,798 (?)
: Also, another fine set of serial port utilities for the PC, CTSSPU, told
: me that it thought I had a 16450 or something like that, since [actual
: program output] "8250s have not been used for many years."

MSD seems to ALWAYS sat that there is an 8250 in the machine. I have a PC
with 3 16450's and it says that each and every one of them is an 8250.
Laplink seems to correctly report the serial chip used (under Port Settings).
Dave

4252. Demon web pages: how to remove pages?

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: slider@bertste.demon.co.uk
Message-ID: <16118442_000028_OASIS_NEWS@bertste.demon.co.uk>
Source record: 138328

Does anyone know how to remove files from the home pages on Demon?

Can *.HTM's be deleted to free up more space?

I have a few HTM's and files I'd like to remove completele.

Thanks for any help

Rob

--

****
* slider@bertste.demon.co.uk * *
* http://www.bertste.demon.co.uk/ * PGP KEY BY *
* * REQUEST *
* STE * *
****

4253. AERCO ram upgrade problem

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: Mike Wasinger <mwasinge@nyx.cs.du.edu>
Message-ID: <32328460.77C9@nyx.cs.du.edu>
Source record: 138329

Recently some nice person gave me 32 1-Mbit DRAMs, so I thought it would be cool to upgrade my 520 ST to 4Mb.

Fortunately, back in '87 I bought the "AERCO easiST SOLDERLESS RAM" upgrade board with extra sockets.

Unfortunately, it came with little documentation. In fact when I called AERCO for instructions about bringing the board to 4Mb, they said that they thought several jumpers needed to be added to the board, and several traces cut on the motherboard. But, sadly, they <<<threw their documents out>>> some time ago and have *nothing* on file.

Does anyone out there have this board in their 520 ST. Any help on converting this baby to 4Mb would be great. Right now I'm reverse engineering it line by line and comparing that to several ram upgrade documents I have found for the ST.

Thanks,
Mike

4254. Re: NVDI print to IMG Help

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <18996_SSweet@mettav.demon.co.uk>
Source record: 138330

FROM: SSweet@mettav.demon.co.uk
SUBJ: NVDI print to IMG Help

SS>> Ive found one, the HP 4 driver, in NVDI 4
SS>> Gives me 300*300 and 600*600 DPI from Papyrus. 8~)

t> Speedo GDOS has a similar driver. The problem at 600*600 DPI is that it
t> takes forever over the parallel port. My HP 5P has a localtalk port and
t> so does the Falcon. Is there driver that lets you use the localtalk
t> port or is there any other trick for getting full pages under 2
t> minutes?

Localtalk?, wassat, my LJ is plugged into the Centronics Port
I use Magic, so I redirect output from Papyrus via the U:\DEV\FPRN device,
gives mucho rapido output.

If this localtalk is a serial device you could redirect output to the
U:\DEV\Whatever_serial_device.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4255. FS: SM124 Monitor for ST

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: fl@zap.io.org
Message-ID: <50up01$14p@zap.io.org>
Source record: 138331

SM 124 Monochrome monitor for Atari ST series of computers.

$75 Canadian or best offer. I am in the Toronto area.

Respond to fl@io.org.

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

4256. WTB: Link or Link 2

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: verhoff@students.uiuc.edu
Message-ID: <50urer$i2g@vixen.cso.uiuc.edu>
Source record: 138332

I am looking to buy a used ICD Link or Link 2. If you have one
available, please email to mverhoff@precisiongraphics.com.

4257. Re: .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3232F847.1DA@worldnet.att.net>
Source record: 138333

Derryck Croker wrote:
>
> This message from xiting@worldnet.att.net to All came in on a wing and a
> prayer...
>
> Hi Dan!
>
> >> > The version of GS on the Atari Compendium CD complains bitterly
> >> > when I try to get it to read the .PDF files of the book. Anyone
> >> > manage to get it to work ?
>
> >> Yeah, I did get it to read both .PS and .PDF files, but right now I
> >> can't. I haven't had the time, will nor energy to look into it again as
>
> >> I do remember that regardless of setting GEM environment variables
>
> x> I've been fighting it too, but it says it's having a problem finding
> x> the right font, not the font path. (Already got the environment
> x> working!) ;^)
>
> The problem is that the font mapping control file "fontmap" specifies a font
> file (Courier, IIRC) that is not available in the distribution and thus
> substitutes the "Ugly" font instead. You could try getting hold of some PD
> Postscript fonts and install them in the fontmap file. A fiddly business but
> one that is ultimately successful IMO.
>
> Good luck.
>
> Regards, Derryck
>

I've got v 3.53 installed in my I: partition, GHOST directory. There are two files in my fonts folder, FONTMAP and NCRR.PFA. NCRR.PFA is legible and seems to claim to be the Courier PS font. The top lines are commented and the rest of the file appears to be hex. There is one line that isn't commented and it says "11 Dict begin". Maybe it should be commented, too.

Dan

4258. Quit changing thread titles!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3232FA29.4645@worldnet.att.net>
Source record: 138334

To all you who want to rave at each other, please quit changed the thread title! I keep coming across these stupid, irrelevant posts which I don't care to waste time on. It was much easier when they all said "Cubase" whatever and "The Feeding Frenzy Continues"

Dan

4259. Re: Falcon, Ghostlink, HSMODA07, 8250 UART

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3232FBBB.6C8E@worldnet.att.net>
Source record: 138335

Aardvyrk wrote:
>

> Anyone out there with a mega, TT, or Falcon who has run ghostlink on a
> high speed link successfully with an older machine? Like a 286 with a
> cheesy 8250 UART?
>
> Thanks again, and I hope the cars don't hit the
> aardvyrk@cris.com

I've tranferred files between Stalker and a PC telecomm package and couldn't get over 19,200 but I suppose that has to do with the serial CPX on the Falcon (which I'm getting updated). The PC has the high speed serial chip, though.

Dan

4260. Re: Web Page Update! [2]

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: amsler@nevada.edu
Message-ID: <50uunm$n07@news.nevada.edu>
Source record: 138336

Dan Brown (danbrown@ior.com) wrote:
: !! Web Page update !!
:
: Matrixx' Hellish Web Page
:
: http://www.ior.com/~danbrown/
:
[snip]

:
: THANKS to EVERYONE who's given my web page a chance!

No, THANKS to *you* for setting the WWW page up!!

:
: ((=====================================))((======================))
: =)) Dan Brown --- Matrixx of IRC ((==)) A Program is used ((=
: ((danbrown@on-ramp.ior.com))((To Turn Data Into))
: =)) http://www.ior.com/~danbrown/ ((==)) ERROR Messages! ((=
: ((=====================================))((======================))
:

- John J. Amsler
amsler@nevada.edu
"I-own-an-Atari ergo sum."

4261. Re: CPX Screen Saver for XCONTROL

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3232FE2B.3A05@worldnet.att.net>
Source record: 138337

Steve Sweet wrote:
>
> FROM: SSweet@mettav.demon.co.uk
> SUBJ: CPX Screen Saver for XCONTROL
>
> s> Could any one tell me where I might get a copy of the CPX Screen Saver
> s> for XCONTROL?
>
> I dont know of a screen saver that is strictly a cpx, but a prog to do what
> you want that is controlled by a cpx is silkmouse, this also offers a mouse
> speeder and also some other features such as port watching. This will rotate
> the screen for a predetermined time and then black it out after another
> predefined time.
>
> s> I would like to try this as some of the screen savers I have tried tend
> s> to interfere with other programs or they talke up too much memory.
>
> I use SilkMouse and it does no bother to /any/ of my software. I use magic,
> NVDI, Semper, Jetmail, LED, Papyrus, Twist, Protext, Everest, to name a few
> everyday applications.
>
> s> Glad for any advise on where I might get a copy from.
>
> The Tavern BBS as SILK3.ZIP.
>

I believe the program might be Screen Artist. I think I got it from cnam
France in the CPX directory.

Dan

I am having a little difficulty getting it stable, but it works. Oh, and you
must have an FPU.

4262. Re: Do you read me?....Over....

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3232FF3B.7FDA@worldnet.att.net>
Source record: 138338

phantomm@harold.eastky.com wrote:
>
> Hello everyone,
>
> I am having trouble with getting NewsGroups using Oasis. So if anyone
> gets this message. Send me a brief E-mail, so that I will know that it
> has gotten through.
>
> Thanks,
> Phantom
>
> --
>
> ---
> E-mail me at..... phantomm@harold.eastky.com
> ---
>
> insert > ^%*#$@
>
> ~~~~~~
>
>

Okay, it works.

I hope you didn't get a bunch of e-mails. No one else posted their response to the newsgroup, but I did, so everyone will know it's been sent.

Dan

4263. Thanks

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <842274644_OASIS_@harold.eastky.com>
Source record: 138339

Just wanted to say thanks to those who sent me a response to my
desperate Newsgroup posting. I still cannot get news for some strange
reason. I welcome anyone who likes to talk Atari to send me E-mail on
any subject dealing with the Super Fine Atari Computers. 8-)

Phantom

--

E-mail me at..... phantomm@harold.eastky.com

Phantomm uses... Falcon 030 14megs(Ram Gizmo) 85meg IDE 541meg SCSI
Toshiba CD-Rom (ExtenDOS Pro) Zoom 14.4 Fax modem
1040 STe 4megs ICD Link 2 Magnavox Professional RGB
Monitor (For Falcon/STe) HP Deskjet 540
130XE 128k ICD MIO 1meg 2 MFM HD (60megs) various
8-bit printers, drives and etc. AmDek color monitor

Internet software- Oasis v.1.35E

4264. Re: FSERIAL.CPX

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <323304B4.4B7@worldnet.att.net>
Source record: 138340

Hallvard Tangeraas wrote:
>
> On Thu 05-09-96 08:20, csilver@kendaco (csilver@kendaco.telebyte.com) wrote:
>
> >Dan,
> >
> >You can find the CPX at ftp://ftp.cnam.fr/pub/Atari/Telecomm
> >as fser096b.lzh. The doc's are in German but, it's easy to set
> >up.
>
> Hmmmm... perhaps I should upload the package to my FTP area. By the way,
> what exactly does "Fserial" do? I understand it has something to do with
> the serial ports- is it something like "RVSE", "38400bps" etc. which
> increases the serial port speed?

I don't know the internals, but it gives the Falcon 38,400 57,600 76,800 and 153,800 bps-rate
selectors (rather than MODEM.CPX limit of 19,200.

> (I've got the package here, but like you say it's all in German and I
> haven't had the time to study it in detail yet).
> I'd like to know what it's for before I upload it ;-)
>
> Hallvard

Actually, I'm having a little trouble with FSERIAL. (And I'm usually pretty good at hacking through this stuff). Okay, I use FAST_SER.PRG in my AUTO folder, I use FSERIAL.CPX, and I'm using HSMODEM6. With FSERIAL loaded, Stalker no longer works, even if I set it exactly like MODEM.CPX was before loading FSERIAL. The modem won't pick up the line or dial.

Any ideas?

Dan

4265. Antw: Re: Copy Atari Cubase

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: wallplug@worldaccess.nl
Message-ID: <N.090896.195802.42@rtd4-4.worldaccess.nl>
Source record: 138341
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

Aan 2-09-96 19:43, in bericht <50f6hc$pj1@news.IAEhv.nl>, Martyn <Martyn@IAEhv.NL> schreef:

> wallplug@worldaccess.nl wrote:
>
> >Hi,
> >I'm looking for a used copy of Cubase for my Atari ST. If anyone has a copy with or whithout original docs
> ion.
> >>
> >> thanks
> >--
> >Derk-Evert
>
> If you want I have some coppies of cubase for ATARI
> I have Cubase 1.0, Cubase 2.01 Cubase 3.0 For Atari
> martyn@IAEhv.NL
>
>
OK send it to me. Probeply I can make you happy with some twiddly bits?

--
Derk-Evert

WALLPLUG
music productions, arrangements, music tapes, jingles

e-mail: wallplug@worldaccess.nl

4266. Re: GFA Basic Compiler

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <842291862_OASIS_@phil4.demon.co.uk>
Source record: 138342

In article <323191ec.14689897@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

>On Wed, 4 Sep 96 20:03:52 GMT, phil4@phil4.demon.co.uk (Phil Hough)
>wrote:
>
>>> S> Highsoft Basic is to plain for me.
>>> S> You can do more with GFA Basic. I prefer the IF's and other things.
>
> Bet whoever wrote that feels a bit silly now, I am sure he will have
>had it pointed out that all BASIC have IF, well all the ones in this
>thread do :)

To be honest I'm surprised he did say that... after all he claims to
have tried a fe other basics too. :)

>
>>I've never put down Hisoft Basic, as I've never tried it. However as
>>STF put GFA 2, and then GFA 3 on their coverdisks... GFA Basic very
>>much gre on me.
>
> Highsoft BASIC and STOS basic have also appeared on cover disks?,
>
I've got STOS from one STF disk... but I've not seen HiSoft Basic...
(C I think) if it is on an STF disk.. please tell me which :)

>>I've tried various simple comparisson tests to find out which of the
>>basics I've tried (GFA, STOS and QBasic (erg PC)) to get an idea of
>>the speed of each.
>
> Depends what tests you made, thats not a viable way of testing in my
>opinion, not unless you test every command, some basics are faster at
>one thing, but not at another, plus there are always more than one way
>to skin a cat,

Yeah... I know :)

However the tests I did showed that for the same listing, modified
merely to fit the correct syntax, that Qbasic was very slow.

> For example STOS BASIC uses the normal PRINT command, yet I can use
>the TEXT command from the Missing Link extension (thats a simple
>language update to STOS) and print two full pages of text in the time
>it takes to write one line with PRINT
>
> Another example would be a string$ search, most BASIC languages will

>have plenty of string$ manipulating commands, yet using varptr and
>finding the actual address of the string and doing your tasks from
>there will always be ten times faster, still viable BASIC commands?
>but not what you will find in a BASIC manual,
>
> Whats the point of testing the PRINT command if it can be done faster
>from within BASIC anyway?,

Yes there are _many_ ways of comparing basics. Again already sorted.

>
>>However I've never tried Hisoft basic and so have no idea of how fast
>>it is in comparisson to the others (this is _part_ of a reason to
>>using a basic).
>
> This is how I see it, You can stick Damon Hill in a car, and me in
>the same sort of car, exactly the same car, but I know who will make
>theres go faster, so its not so much the language as the user?,

to a certain degree... see below
>
>>If anyone out there with a knowledge of basic and a copy of Hisoft
>>basic would like to get in touch, then maybe we could run some 'fair'
>>compraissons of the top basics: GFA, Hisoft and STOS (Tony - using
>
> fair? hmmm how would you work that one out, I could say right lets
>all make a game, and STOS BASIC would stuff all the rest, including
>most none BASIC supposedly better languages, I think everyone in
>ATARIland would agree on that :)

This wouldn't constitute a fair test.

Breaking the basic down into a variety of areas, including:

math commands
string commands
graphic commands
sound commands

and then comparing the speed of each in _very_ simple tests (eg.
finding the square root of 5000 predefined numbers, using the BASICs
own command, or moving a 100*100 graphic area, 50 times).

> But if you then set a test that involves anything like GEM and STOS
>is stuffed,

I'm not 100percent sure, but I would guess the speed of GEM routines, is
more to do with the TOS/GEM version than the basic ?

> The only fair way would be to set catagories, set tests and only take
>the actual ascii BASIC listing, you compile and see which is best,
> Pure ascii listing means just that, no add ons :)

exaclty... adding Spriteworks to GFA, and various extensions to STOS
would probably invalidate any such tests.

>
>>STOS so much, you know far more than me... would you like to put
>>forward STOS's side of the story ??).
>
> Just did I think :), never turn down an offer to spread the word me,
>too many people still got there head in the sand, tried a stos written
>game a few years ago and now wont listen to anything but there biased
>views :), but I keep chiping away, chiping away, will convert them all
>sooner or later :)

<G> very probable...
>
>>If anyone would be interested in designing and carrying out a set of fair
>>tests for each comparisson of the basics... please get in touch via
>>email.
>
> You should put an idea like this forward to an association, the only
>programming one I can think of is ICTARI, either that or set it up
>yourself?, I will be there with my shiny trusty STOS disk :)
>
If I set it up myself.... then I'd need some people to advise me...
people who know each of their basics enough to help with the design of
the tests, to make sure they were fair.

If people wanna do that... then get in touch :)

As to contacting ICTARI.... oneday :)

ATb.

--

Phil H
----
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
****
* SKYDUEL :- V V RRRR CCCC *
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
****

4267. Re-post: Info on two new Atari viruses: Pharaoh & Carpe Diem

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.090896.201500.79@wxs2-14.worldaccess.nl>
Source record: 138343

Below you will find descriptions of two new viruses that have appeared on the Atari platform, analysed and included in the "Ultimate Virus Killer" version 6.9 in the past few days. This has been posted earlier, but some people have requested this info to be re-posted. So here goes...

Name: Official name of the virus. When several different versions of one virus exist, their difference is indicated by one additional character - "A" for the earliest or most widely spread version, "B" for the next, etc.
Type: The description of the virus fitting the most common virus classification.
Discovery date: The date when the virus was earliest reported to be seen. If the discoverer is known, his/her name is added between brackets.
Virus can copy to drive(s): This indicates to which drives the virus can copy itself. "Current drive" implies that the virus copies to the drive that is currently in use of the ones listed.
Virus attaches itself to: Here it is mentioned which system vector(s) the virus attaches itself to. When indicated to be 'undocumented reset-proof', this refers to the undocumented method for programs to become reset-resistant through the $12123456 method.
Disks can be immunized against it: Informs of whether a virus cannot be immunized against, or whether it can be immunized against. In the latter case, it is indicated how one can immunize against it. The format of the immunization method is: Offset (hexadecimal), Byte/Word/Longword, and the hexadecimal value expected at that offset.
Disks can be immunized with UVK: Indicates whether or not a particular virus' immunization was capable of being including in the "Ultimate Virus Killer" advanced immunization method.
What can happen: Lists the effect that the virus is programmed to cause to occur.
When does that happen: Specifies when the above will happen (ahem).
Reset-proof: Tells you whether or not the virus can survive a warm reset.
Can copy to hard disk: Tells you...er...well...this is pretty obvious, actually.
Remarks: Here all the other things worth mentioning are summed up.

Virus #94

Name: Pharaoh Virus.
Type: Memory-resident reset-proof bootsector call virus.

Discovery date: Spring 1996.
Virus can copy to drive(s): Current floppy drive (A or B).
Virus attaches itself to: Hdv_bpb, resvector and undocumented reset-resistant.
Disks can be immunized against it: Yes, though it is not known exactly how.
Immunizable with UVK: Very likely. It copies to none of the immunized disks I tried to have it infect.
What can happen: Noise is made, as well as a high frequency sound.
When does that happen: After five copies have been made.
Resetproof: Yes.
Can copy to harddisk: No.
Remark: A particularly devious virus, which uses two 32-bit random values to double-encrypt itself. It can also start at 13 different locations in the bootsector, and the initial instruction can be one of 2048 different ones. This results in a total of (2^32) * (2^32) * 13 * 2048 different versions that it can make of itself (when multiplied that's 4.9112611*10^23...). It is also MS-DOS mimicking.
It was sent to me anonymously, with an Arnhem (Netherlands) postmark. The virus is Falcon-compatible but does not copy to high density disks. As it fiddles around with BPB FAT values, programs such as "FCopy" and "Knife ST" may fail to operate properly on infected disks because they may find the manipulated BPB values hard to swallow.
It is also known as "The Curse Virus" or "Klatwa Virus" (this is Polish for "Curse", and was used to make it appear as if it was written in Poland).
Disks once infected with the "Pharaoh Virus" will never be completely regular because of the virus having rearranged various values in FAT and BPB. Copy all files you need to retain off them, then perform a soft or hard format, and copy the files back.

Virus #95

Name: Carpe Diem Virus.
Type: Memory-resident reset-proof bootsector virus originating from a Trojan Horse.
Discovery date: Spring 1996.
Virus can copy to drive(s): Current floppy drive (A or B).
Virus attaches itself to: Hdv_bpb, resvector, vbl and undocumented reset-resistant.
Disks can be immunized against it: No.
Immunizable with UVK: No.
What can happen: The text "BO[BJOF" appears at the top left of the screen. Your computer can crash.
When does that happen: The text is displayed 2048 vertical blanks after system start-up (on a 50 Hz colour monitor that would be after about 40 seconds). The crash can (and will) happen any time after that.
Resetproof: Yes.

Can copy to harddisk: Yes, but only in a file form ("~.PRG", see below).
Remark: This virus has an interesting history. It originally came in a ZIP archive called "CARPDIEM.ZIP". It contained a file called "CARPDIEM.PRG" (normally 91,750 bytes in size) and a small text file with the contents "Sease the day, and run this great falcon enhanced game!!" (sic). Upon running this 'game', nothing would appear to happen (though a quick eye would see the text "Ruth Marcs Development Inc. (Dedicated to the memory of Lucky Lady)" flicking on and off the top of the screen). The 'game' wouldn't run, and the desktop would be displayed again. The virus, however, would have installed itself in memory and on the current floppy disk, and would have written the "~.PRG" file (see below) in C:\AUTO\. Useless, the "CARPDIEM.ZIP" file and related items would be thrown away. So this virus actually arose from what is commonly known as a "Trojan Horse". Even if you'd get rid of all virus occurrences on floppy disks, the "~.PRG" file would reinstall it on floppy every time you reboot. Likewise, the floppy version of the virus would reinstall the "~.PRG" file! So it is quite impossible to let the "Ultimate Virus Killer" on its own completely get rid of the virus for you.
HOW TO PROPERLY GET RID OF THE "CARPE DIEM VIRUS".
You have to remember that, on an infected system, there are a potential number of three copies of the virus: One on your floppy disk, one in the hard drive C:\AUTO\ folder and one in memory. These are the steps:
1) First you have to reboot without a disk, or with a disk that is guarenteed to be virus free. Turn your system off for half a minute. This will get rid of two of the possible three copies of the virus in your system (in memory and on floppy). Make sure the floppy disk is write-protected.
2) Turn your computer back on. Press [CONTROL] during the booting process. This way - at least with the Atari hard disk driver - the hard disk will be installed and accessible, but the programs in the \AUTO\ folder will *not* be executed. If you have another hard disk driver installed, simply try to bypass hard disk installation altogether (pressing [CONTROL], [LEFT SHIFT] and [ALTERNATE] simultaneously usually ought to do the job) and install the hard disk driver from floppy. This, too, will not install any of the \AUTO\ folder programs. If you have a Claus Brod hard disk driver installed, all you need to do is simply boot off another partition, like D:.
3) Now you have to get rid of a file called "~.PRG" in the \AUTO\ folder of hard disk partition C:. It can't be located anywhere else. Unfortunately, the file is hidden. That means you can't delete it until you can see it, and you can't normally see it. There are probably quite a few ways to delete it:
i) With "GfA Basic". Go into "direct mode", "chdrive" to drive C and "chdir" to the \AUTO\ folder. Now, with "files", you can display the full directory, including hidden files. You can now

use the "kill" command to delete "~.prg".
ii) With the alternative file selector "Selectric". Turn the "display hidden" option on, and simply delete the file from "Selectric" itself. "Selectric" can be started from the desktop, without needing to start it from the AUTO folder. You might have to switch to a higher resolution first, though.
iii) In the absence of the two options mentioned above, you can use any command line interpreter (such as "COMMAND.PRG"). These may not allow you to delete the file, but this is no problem. Using the "ren" command you can rename the file, for example to "file.xxx". This will not remove the file from the \AUTO\ folder, but will render it completely harmless - after all, only programs with the "prg" extension are executed when the \AUTO\ folder is invoked.
4) Now, with a clean and uninfected system, you can get rid of all occurrences of the virus on all your floppies with the "Ultimate Virus Killer".
IMPORTANT: The floppy-based version of the "Carpe Diem Virus" is recognised without further ado. To recognise the tiny (1024-byte) "~.PRG" file from the link virus check (both the "CARPDIEM.PRG" mother file and the "~.PRG" file are recognised, regardless of what name they might currently have) you have to set the lowest limit of the link virus check to 1 Kb (this will cause only files below 1 Kb not to be scanned). By default, this value is set to 3 Kb, which would cause the "~.PRG" file to be skipped. The lowest link virus check limit can be altered by means of the "UVK.CNF" file (see the appropriate manual section). A line containing ".001" (without the quotes) added at the end of the file (using a text editor, for example) will do the job.

--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

4268. Re-post: Info on two new Atari viruses: Pharaoh & Carpe Diem

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.090896.201939.81@wxs2-14.worldaccess.nl>
Source record: 138344

Below you will find descriptions of two new viruses that have appeared on the Atari platform, analysed and included in the "Ultimate Virus Killer" version 6.9 in the past few days. This has been posted earlier, but some people have requested this info to be re-posted. So here goes...

Name: Official name of the virus. When several different versions of one virus exist, their difference is indicated by one additional character - "A" for the earliest or most widely spread version, "B" for the next, etc.
Type: The description of the virus fitting the most common virus classification.
Discovery date: The date when the virus was earliest reported to be seen. If the discoverer is known, his/her name is added between brackets.
Virus can copy to drive(s): This indicates to which drives the virus can copy itself. "Current drive" implies that the virus copies to the drive that is currently in use of the ones listed.
Virus attaches itself to: Here it is mentioned which system vector(s) the virus attaches itself to. When indicated to be 'undocumented reset-proof', this refers to the undocumented method for programs to become reset-resistant through the $12123456 method.
Disks can be immunized against it: Informs of whether a virus cannot be immunized against, or whether it can be immunized against. In the latter case, it is indicated how one can immunize against it. The format of the immunization method is: Offset (hexadecimal), Byte/Word/Longword, and the hexadecimal value expected at that offset.
Disks can be immunized with UVK: Indicates whether or not a particular virus' immunization was capable of being including in the "Ultimate Virus Killer" advanced immunization method.
What can happen: Lists the effect that the virus is programmed to cause to occur.
When does that happen: Specifies when the above will happen (ahem).
Reset-proof: Tells you whether or not the virus can survive a warm reset.
Can copy to hard disk: Tells you...er...well...this is pretty obvious, actually.
Remarks: Here all the other things worth mentioning are summed up.

Virus #94

Name: Pharaoh Virus.
Type: Memory-resident reset-proof bootsector call virus.

Discovery date: Spring 1996.
Virus can copy to drive(s): Current floppy drive (A or B).
Virus attaches itself to: Hdv_bpb, resvector and undocumented reset-resistant.
Disks can be immunized against it: Yes, though it is not known exactly how.
Immunizable with UVK: Very likely. It copies to none of the immunized disks I tried to have it infect.
What can happen: Noise is made, as well as a high frequency sound.
When does that happen: After five copies have been made.
Resetproof: Yes.
Can copy to harddisk: No.
Remark: A particularly devious virus, which uses two 32-bit random values to double-encrypt itself. It can also start at 13 different locations in the bootsector, and the initial instruction can be one of 2048 different ones. This results in a total of (2^32) * (2^32) * 13 * 2048 different versions that it can make of itself (when multiplied that's 4.9112611*10^23...). It is also MS-DOS mimicking.
It was sent to me anonymously, with an Arnhem (Netherlands) postmark. The virus is Falcon-compatible but does not copy to high density disks. As it fiddles around with BPB FAT values, programs such as "FCopy" and "Knife ST" may fail to operate properly on infected disks because they may find the manipulated BPB values hard to swallow.
It is also known as "The Curse Virus" or "Klatwa Virus" (this is Polish for "Curse", and was used to make it appear as if it was written in Poland).
Disks once infected with the "Pharaoh Virus" will never be completely regular because of the virus having rearranged various values in FAT and BPB. Copy all files you need to retain off them, then perform a soft or hard format, and copy the files back.

Virus #95

Name: Carpe Diem Virus.
Type: Memory-resident reset-proof bootsector virus originating from a Trojan Horse.
Discovery date: Spring 1996.
Virus can copy to drive(s): Current floppy drive (A or B).
Virus attaches itself to: Hdv_bpb, resvector, vbl and undocumented reset-resistant.
Disks can be immunized against it: No.
Immunizable with UVK: No.
What can happen: The text "BO[BJOF" appears at the top left of the screen. Your computer can crash.
When does that happen: The text is displayed 2048 vertical blanks after system start-up (on a 50 Hz colour monitor that would be after about 40 seconds). The crash can (and will) happen any time after that.
Resetproof: Yes.

Can copy to harddisk: Yes, but only in a file form ("~.PRG", see below).
Remark: This virus has an interesting history. It originally came in a ZIP archive called "CARPDIEM.ZIP". It contained a file called "CARPDIEM.PRG" (normally 91,750 bytes in size) and a small text file with the contents "Sease the day, and run this great falcon enhanced game!!" (sic). Upon running this 'game', nothing would appear to happen (though a quick eye would see the text "Ruth Marcs Development Inc. (Dedicated to the memory of Lucky Lady)" flicking on and off the top of the screen). The 'game' wouldn't run, and the desktop would be displayed again. The virus, however, would have installed itself in memory and on the current floppy disk, and would have written the "~.PRG" file (see below) in C:\AUTO\. Useless, the "CARPDIEM.ZIP" file and related items would be thrown away. So this virus actually arose from what is commonly known as a "Trojan Horse". Even if you'd get rid of all virus occurrences on floppy disks, the "~.PRG" file would reinstall it on floppy every time you reboot. Likewise, the floppy version of the virus would reinstall the "~.PRG" file! So it is quite impossible to let the "Ultimate Virus Killer" on its own completely get rid of the virus for you.
HOW TO PROPERLY GET RID OF THE "CARPE DIEM VIRUS".
You have to remember that, on an infected system, there are a potential number of three copies of the virus: One on your floppy disk, one in the hard drive C:\AUTO\ folder and one in memory. These are the steps:
1) First you have to reboot without a disk, or with a disk that is guarenteed to be virus free. Turn your system off for half a minute. This will get rid of two of the possible three copies of the virus in your system (in memory and on floppy). Make sure the floppy disk is write-protected.
2) Turn your computer back on. Press [CONTROL] during the booting process. This way - at least with the Atari hard disk driver - the hard disk will be installed and accessible, but the programs in the \AUTO\ folder will *not* be executed. If you have another hard disk driver installed, simply try to bypass hard disk installation altogether (pressing [CONTROL], [LEFT SHIFT] and [ALTERNATE] simultaneously usually ought to do the job) and install the hard disk driver from floppy. This, too, will not install any of the \AUTO\ folder programs. If you have a Claus Brod hard disk driver installed, all you need to do is simply boot off another partition, like D:.
3) Now you have to get rid of a file called "~.PRG" in the \AUTO\ folder of hard disk partition C:. It can't be located anywhere else. Unfortunately, the file is hidden. That means you can't delete it until you can see it, and you can't normally see it. There are probably quite a few ways to delete it:
i) With "GfA Basic". Go into "direct mode", "chdrive" to drive C and "chdir" to the \AUTO\ folder. Now, with "files", you can display the full directory, including hidden files. You can now

use the "kill" command to delete "~.prg".
ii) With the alternative file selector "Selectric". Turn the "display hidden" option on, and simply delete the file from "Selectric" itself. "Selectric" can be started from the desktop, without needing to start it from the AUTO folder. You might have to switch to a higher resolution first, though.
iii) In the absence of the two options mentioned above, you can use any command line interpreter (such as "COMMAND.PRG"). These may not allow you to delete the file, but this is no problem. Using the "ren" command you can rename the file, for example to "file.xxx". This will not remove the file from the \AUTO\ folder, but will render it completely harmless - after all, only programs with the "prg" extension are executed when the \AUTO\ folder is invoked.
4) Now, with a clean and uninfected system, you can get rid of all occurrences of the virus on all your floppies with the "Ultimate Virus Killer".
IMPORTANT: The floppy-based version of the "Carpe Diem Virus" is recognised without further ado. To recognise the tiny (1024-byte) "~.PRG" file from the link virus check (both the "CARPDIEM.PRG" mother file and the "~.PRG" file are recognised, regardless of what name they might currently have) you have to set the lowest limit of the link virus check to 1 Kb (this will cause only files below 1 Kb not to be scanned). By default, this value is set to 3 Kb, which would cause the "~.PRG" file to be skipped. The lowest link virus check limit can be altered by means of the "UVK.CNF" file (see the appropriate manual section). A line containing ".001" (without the quotes) added at the end of the file (using a text editor, for example) will do the job.

--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

4269. Re: FSERIAL.CPX

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <50v5if$t77@herald.concentric.net>
Source record: 138345

[text reformatted, previous quotes snipped]

Dan Phillips (xiting@worldnet.att.net) wrote:
:
: Actually, I'm having a little trouble with FSERIAL. (And I'm usually
: pretty good at hacking through this stuff). Okay, I use FAST_SER.PRG in
: my AUTO folder, I use FSERIAL.CPX, and I'm using HSMODEM6. With FSERIAL
: loaded, Stalker no longer works, even if I set it exactly like MODEM.CPX
: was before loading FSERIAL. The modem won't pick up the line or dial.

AFAIK, Fserial is it's own package made to run w/ the serial port.
HSModa06/07 is yet another. Try not loading HSModa when you run Fserial
and vice versa. Of course, the software may not be set to act on the
right serial port, if the modem won't "start."

To experiment effectively, you'll need to isolate the problem as much as
possible, then tweak just one thing at a time to see the effects. Also,
using this same method, you may also discover Grand Unification Theories,
though not necessarily with Fserial or HSModa (they could work out
to be minor parts of it).

Bob, doesn't this spectrograph look kind of like an
aardvyrk@cris.com

4270. Re: AERCO ram upgrade problem

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <556294230.34807.48.starship@3rdplanet.com>
Source record: 138346

mwasinge@nyx.cs.du.edu barked in COMP.SYS.ATARI.ST on 08 Sep 96:

m> Newsgroups: comp.sys.atari.st
m> From: Mike Wasinger <mwasinge@nyx.cs.du.edu>
m>
m> Recently some nice person gave me 32 1-Mbit DRAMs, so I thought it
m> would be cool to upgrade my 520 ST to 4Mb.
m>
m> Fortunately, back in '87 I bought the "AERCO easiST SOLDERLESS RAM"
m> upgrade board with extra sockets.

BE VERY CAREFUL WITH THIS! I had an AERCO in my old 520ST some years ago; I found out the hard way that if you don't cut all the required traces when going from 2.5 to 4 megs, you can totally destroy /all/ memory in your computer. It cost about $400 to get it fixed at that time. Now I'd know how to fix it myself (and the chips are nearly free, if you can find 'em), but OTOH, it's probably not worth the effort, with used STes available.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

4271. Re: Demon web pages: how to remove pages?

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <842294230_OASIS_@whalley.demon.co.uk>
Source record: 138347

In article <16118442_000028_OASIS_NEWS@bertste.demon.co.uk>
slider@bertste.demon.co.uk (Other World) said:-

>Does anyone know how to remove files from the home pages on Demon?

Yup.

>Can *.HTM's be deleted to free up more space?

Yup!

>I have a few HTM's and files I'd like to remove completele.
>
>Thanks for any help
>
>Rob

If you're using NOS, ftp to the server and use the DELE command, as
in:

ftp>dele filename.htm

Not sure if there's an equivalent in ICE, MGFTP doesn't seem to do it
either. I suspect that the MiNTnet FTP client will work OK too.

HTH
John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/
Personal home page: http://www.whalley.demon.co.uk/

4272. My experience with WWW131.

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: Paul Dion <wadamo@post1.tele.dk>
Message-ID: <9609082029.AA19443@aix1.danadata.dk>
Source record: 138348

>>>>>>>>>>>>>CAB trouble shooting<<<<<<<<<<<<<

Just like so many other users, it took me long time and dozens of phone calls
to get CAB working on my STe with TOS2.06.
I have a simple set up including HSMODEM6, STIK108 and CAB131.
It was not too difficult to get STIK connected. Having tried my provider and my USR
28.8 modem on a Mac beforehand I was familiar with passwords, server name and so on.

But attempting to get CAB catching any URL on the web just produced a kind of
loop each every time with CABs "Receive Data" dialog flikkering endlessly.

I was lucky however some day to read something about TCP configuration in a PC
magazine.
In STIKs DEFAULT.CFG, the comments suggest that you would better leave the
TCP parameters commented out. ('They default to sensible value.....').
So I had tried any possible parameter combinations exept those TCP values.

Following the PC magazine advice, I tried MSS=1024 and RCV-WND=4096.
A third parameter, MTU=1524 is defined according to my provider.
With those values, CAB seems to behave perfectly. I enjoy problemless surfing now.

What I read in the magazine was just that MSS (segment size) must be less than
MTU minus 40, and that RCV-WND (receive window) should be 4*MSS.

While enjoying CAB I still cannot get anything out of ANTMAIL-079 except
a 'Trouble with password' message. May be because my provider has a PAP (password
authentication procedure) which is not recognized by Antmail?

Paul Dion, Copenhagen, Denmark
>>>>>>>>>>>>>>

4273. Re: Will a parallel ZIP drive work on an ST2?

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <R9IQjYc.lmcclure@delphi.com>
Source record: 138349

In a message dated 9-1-96, Ryan Goolevitch said:
|
| Yes, but even if it did have all the lines, like the falcon,
|
|
Even the Falcon does not have all the lines. I own one, and have verified this by comparing the pinouts at the back of the owners manual to the pinouts for standard parallel, ECP, and EPP ports on a PC. In all cases, anywhere from one to three of required lines for non-printer use are missing from the Falcon's port.

--
LMCCLURE@delphi.com
Little Rock, AR

4274. Re: Mega Depacker...seen it?

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: spork@primenet.com
Message-ID: <spork-0809961405370001@news.primenet.com>
Source record: 138350

Thanks for the info on this thing, folks...I think I found what I'm looking for. Talk about a life-saver.. :)

BL -- http://www.primenet.com/~spork/
==========
We took the high road
and you took the low road
and we got to Scotland afore ye!
==========

4275. Re: Admiral JC's Large Atari Sale

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: admraljc@csranet.com
Message-ID: <50ul7f$6o6@krypto.zippo.com>
Source record: 138351

admraljc@csranet.com wrote:

>Well, it finally happened - I couldn't come up with any more excuses
>and upgraded to a nice new Pentium System, complete with Gemulator.
>It was difficult - I have been a die-hard Atarian since the 2600 first
>came out. I suppose this is bad news to some (one less Atarian) but
>there is some good news... I now have a whole mess of Atari stuff to
>part with.

>Terms:

Ooops, as was pointed out to me in e-mail, I forgot one big one:
Prices are negotiable... especially for sets...

>Pretty much first come/first served with an eye to best offers and
>package deals.

>Purchaser pays all shipping charges.

>I can't handle credit cards and would prefer money orders, but will
>take personal checks (though I will wait for them to clear).

>Feel free to ask for more details on any item - in general most things
>are still in the original box/folder with manuals, though there are
>some exceptions. A few of the items on the list are actually owned by
>my father, and will be shipped by him when I tell him to.

>Without further ado, the List:

>Parts: D - Includes Disk(s)
> B - Includes Original Packing Material
> M - Includes Manual(s)

>Item Description Parts Price Notes
> 1 1MB 1040ST DBM 200
> 2 1MB 1040STE B 300
> 3 4MB 520STE DBM 400
> 4 SM124 Monochrome Monitor B 50
> 5 SC1224 Color Monitor BM 125
> 6 Panasonic 1091I Mod2 Printer BM 50
> 7 Master 3S External Floppy BM 25 Double Sided/Double
> Density 3-1/2" Floppy
> Drive
> 8 Avatex 1200HC External Modem BM 10 1200 Baud Hayes
> Compatible
> 9 Atari SX212 1200 baud modem 10 Hayes Compatible,
> also has SIO port for

> 8-bit Atari use
> 10 SC1435 Color Monitor 100
> 11 ToadStore 130MB External HD DBM 200 Quantum drive in a
> Toad 2 Bay case with
> ICD's ADSCSI+ Host
> Adaptor.
> 12 Practical Solutions Video Key BM 25 RGB to Composite and
> RF Converter
> 13 Timeworks Desktop Publisher DBM 25
> 14 Timeworks Data Manager DBM 20
> 15 Timeworks Word Writer ST DBM 20
> 16 PrintMaster Plus DBM 20
> 17 Degas Elite DBM 20
> 18 CyberPaint DBM 30
> 19 CyberSculpt DM 30
> 20 CyberStudio DM 30
> 21 A-Chart DBM 10
> 22 Music Studio DBM 25
> 23 Spectrum 512 DBM 30
> 24 Atari Planetarium DBM 15
> 25 Dr. T's The Copiest Level 1 DBM 40
> 26 Dr. T.s Midi Recording Studio DM 20
> 27 Computer Your Roots DBM 15
> 28 PC Ditto 1 DBM 20
> 29 Deathsword DBM 5
> 30 MegaPack II Games DM 10 Circus Games, Summer
> Olympiad, Elf,
> Formula 1 Grand Prix,
> Man From the Counsel
> 31 TV Sports Football DM 5
> 32 Time Bandit DM 10
> 33 Altered Beast DM 5
> 34 Phasar 4.01 DM 30
> 35 MOS Disk Utilities DM 20
> 36 ADSCSI ST DM 5 Doesn't include
> interface, but does
> include ICD Disk
> Utilities
> 37 Turbo ST DM 10
> 38 G+Plus DM 10
> 39 Neodesk 3.01 DM 20
> 40 Spelling Sentry DM 10
> 41 EdHak 3.0 DM 5
> 42 Universal Item Selector 3 DM 5
> 43 Airball Construction Set DBM 5
> 44 Test Drive DBM 5
> 45 War in Middle Earth DBM 5
> 46 Ultima II DBM 5
> 47 Sim City DBM 10
> 48 Plutos DB 5

> 49 Heroes of the Lance DBM 10
> 50 Falcon DBM 10
> 51 Micro League Baseball DBM 5
> 52 Captain Blood DBM 5
> 53 Police Quest II DBM 10
> 54 Defender of the Crown DBM 5
> 55 International Soccer DBM 5
> 56 Leisure Suit Larry I DBM 5
> 57 Ikari Warriors DBM 5
> 58 Ninja Mission DBM 5
> 59 ST Pool DBM 5
> 60 Breach I DBM 5 Includes 2 PD
> Scenario Disks
> 61 Populous DBM 5
> 62 Balance of Power DBM 5
> 63 Amberstar DBM 20
> 64 Hound of Shadow DBM 5
> 65 Tau Ceti- The Lost Star Colony DBM 5
> 66 Dungeon Master DBM 10
> 67 Chaos Strikes Back DBM 10
> 68 Omega DBM 10
> 69 Space Quest III DBM 10
> 70 Space Quest II DBM 10
> 71 Zack McKracken DBM 10
> 72 Typhoon Thompson DBM 5
> 73 Awesome Arcade Action Pack DBM 10 Zenon, Blastaball,
> Sidewinder
> 74 Starglider II DBM 8
> 75 SDI DBM 5
> 76 Rocket Ranger DBM 10
> 77 Beauracracy DBM 5
> 78 Zork I DBM 5
> 79 Maniac Mansion DBM 10
> 80 Paladin DBM 5
> 81 Action ST Vol. 2 DBM 10 Artura, Cybernoid,
> Deflektor, Motor
> Massacre, TechnoCop
> 82 CyberPaint DM 30
> 83 Degas DM 5
> 84 Steno DM 10
> 85 G+Plus DM 10
> 86 Comic Book Collector DM 2
> 87 Style Image Manipulator DM 5
> 88 DC Desktop DM 5
> 89 Neodesk CLI DM 5
> 90 GFA Draft Plus DM 5
> 91 Stalker 3 DBM 15
> 92 Atari ST Realtizer DBM 10 Video Digitizer
> 93 Neodesk 3.01 DBM 20
> 94 Degas Elite DBM 20

> 95 IMG Scan (Printhead Scanner) DBM 20
> 96 Multidesk Deluxe DBM 10
> 97 Sound Off Audio Digitizer DBM 15
> 98 ST Beetle Mouse B 10
> 99 Monitor Master Switchbox 5
>100 GFL Championship Football D 5
>101 The Crimson Crown D 5
>102 Forbidden Quest D 5
>103 World Trophy Soccer D 5
>104 Joust D 5
>105 Barbarian D 5
>106 CAD 3D D 5
>107 Rubber Stamp ST D 5
>108 Megafont ST D 5
>109 Supra Hard Disk Utilities D 5
>110 19 Atari Magazines 5 1 Current Notes and
> 18 ST Informers
>111 36 ST Magazine Disks 10 STart, ST Log,
> Compute (Magazines
> long since missing)
>112 30 Misc. PD/Demo Disks 5

>**
>Insane ramblings courtesy of:
> Admiral JC - admraljc@csranet.com

>Web page coming soon... I promise...

****
Insane ramblings courtesy of:
Admiral JC - admraljc@csranet.com

Web page coming soon... I promise...

4276. Re: Admiral JC's Large Atari Sale

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: admraljc@csranet.com
Message-ID: <50ul7k$6o6@krypto.zippo.com>
Source record: 138352

Ken Macdonald <macdonald@cfcsc.dnd.ca> wrote:

>admraljc@csranet.com wrote:

>I am curious!? You no longer consider yourself an "Atarian" [is that
>someone from Sirius?] yet you have a GEMulator? You have a GEMulator but
>you're not selling ALL you Atari software, are you? If I owned a MAC[PPC]
>running MagicMAC, a very good reason for doing so would be _not_ for the
>Mac, but for an accelerated Atari! I like my software, and it's as good
>as anything on the Mac (or IBM for that matter). The only thing I don't
>understand is running GEMulator on all that overhead Windows imposes, I'd
>think it would be *much* faster running closer to the hardware (say DOS?)
>:^)

Well, not in the sense of really paying much attention to the market
or the newsgroups... yeah, I've kept several programs for the
gemulator, but I had been "collecting" this mass of atari stuff for
years. I *loved* CAB and antmail, but have to admit I like IE 3.0
better. (Much as I dislike Microsoft.)

Yeah, gemulator might be a bit faster without Windows 95, but it is
still a lot faster than my 8mhz ST. I wish the screen update was a
bit faster, though and it would be nice if gemulator would actually do
the TT Resolutions as advertized, but all in all, I'm happy...

Take care,
Jeff

****
Insane ramblings courtesy of:
Admiral JC - admraljc@csranet.com

Web page coming soon... I promise...

4277. Re: Typical Atari users...

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <323333AA.6FC2@intuit.com>
Source record: 138353

JEDI wrote:
>
> Furthermore, a cloner would not need too. For half of the apparent
> fetching price of a Falcon, one can get a 120Mhz Pentium w/ 16Megs
> & a 1Gig HD.

True, if you want to run a word processor or spreadsheet. On the other hand, try running Cubase Audio or any other integrated MIDI and digital audio program on a Windows machine. You'll get timing errors, glitches, etc., unless you've bought expensive hardware (Spectral or Soundscape, for example)

> Unless you are within some rather restricted niche market, the
> Atari's austerity benefits have been neutralized by platforms
> that , while being bloated and relatively inefficient, at least
> progress. All Atari can come up with is vapor (as always).

Well, you may be right about most applications, but for digital audio, here are a couple of new programs/hardware additions that have come out relatively recently:

-Line Audio designs Jam in 8 and Jam out 8 audio expanders for the Falcon
-Sunrise audio interfaces for the Falcon, 8 input/8 output expander
-SoundPool's ADAT interface, allowing digital transfer of audio (8 tracks) from the ADAT to the Falcon in real time.
-SoundPool's Audio Tracker and Mastering software for multi-track recording and editing.
-SoundPool's CD-R program for the Falcon.
-Blowup FX Falcon speeder program.

Hey, as I keep saying, figure out what software you want to use, then figure out the best platform. The Falcon is still the most cost effective and reliable platform for integrating audio and MIDI.

4278. gcc include file problems

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: orb@u.washington.edu
Message-ID: <50ve4a$spq@nntp5.u.washington.edu>
Source record: 138354

I recently downloaded gcc from atari.archive.umich.edu along the all the other necessities. Everything appears to work but the include files produce errors when I try to compile anything.

For example, stdio.h gives lots of parse errors and warnings about "data definition has no type or storage class". Is anyone else having problems with gcc?

The include files are from atari.archive in the atari/Gnustuff/Tos/Include directory. I'm using gcc on a TT030 with TOS 3.06. I have got a simple "hello world" program to compile when i don't #include any other files.

thanks
-kyle

4279. Re: RFI: Replacement for Atari Cubase Dongle-ware?

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <32333BF4.6D2F@intuit.com>
Source record: 138355
Cross-posted to: comp.sys.atari.advocacy,comp.sys.mac.advocacy,comp.os.ms-windows.advocacy,comp.sys.atari.st

JEDI wrote:
>
> This is a request for information. I am curious how one would
> go about replacing an Atari Falcon & Cubase sequencing setup.
>
> What would the minimal functional requirements be in hardware and
> software and how much would these cost?

There are a couple of ways. The most important things to
compare are: Number of simultaneous recording tracks (Falcon
offers 8 with a $400 piece of external hardware), number
of playback tracks (Falcon offers 8 no compression, 16 with
2:1 compression), and number of outputs (Falcon offers 8
with $400 box), balanced or unbalanced ins/outs.

1. Run Pro Tools III and Cubase Audio on the mac. (if you have
Mac already, you'll pay around $5k for the hardware.

Adv: You'll get 16 uncompressed audio tracks playback with
this. Very reliable, easy 8 track simultaneous record,
quicker wavform redraws then the Falcon, sounds good,
good editing environment, solid audio sync, balanced,
TDM internal effects.
Dis: Hard to set up with Cubase Mac, EXPENSIVE, Cubase Mac
is a little buggier then CAF, MIDI timing is not rock solid.

There's also the cheaper Pro Tools Project setup for Mac or
PC, but your limit is only 8 tracks playback, it's difficult to
setup (this is around $2500 + computer).

2. Upcoming Korg PCI card with Cubase Audio on the mac (around
$1200 + computer when it makes it to market)

Adv: It will allow 8 track simultaneous recording, but ONLY
through and ADAT or ADAT a/d replacement converters. Otherwise,
only 2 tracks simultaneous recording (+ 2 more if you buy an
external A/D converter).
Dis: It doesn't exist yet. Unbalanced ins/outs. You must have
a ADAT to get 8 track recording. No software supports it yet
(although Deck II supposedly will when it comes out). MIDI
timing is still often an issue on the Mac. Card is in the
computer, so it's a little noiser.

3. Digidesign Audiomedia III for PC (around $700).

Adv: Cubase will eventually support it, probably
Dis: Doesn't work with Cubase Audio at all yet, because you can't play back recorded tracks while recording new tracks yet. Unbalanced inputs and outputs. 4 inputs and outputs maximum with addional hardware needed for 2 ins and outs. Card is in the computer, so it's a little noiser.

4. Yamaha CBX D-5 ($1500) and/or D-3 (800)

Adv: D-5 sounds great, built-in effects (OK quality), external unit.
Dis: Really tough to setup with Win95, D-3 is unbalanced with a high noise floor, some people can not get either to play back more then 2-3 tracks, SCSI 1 device.

There are other good external devices that can sync to a computer and sequencer, but that's not really integrated audio and MIDI, as you cannot move around the MIDI tracks on a computer screen, you have to setup tempo maps, etc.

Soundscape supposedly will be supported by some sequencers in the not too distant future. This is an attractive option for PC owners (4 track record/8 track playback, $3000).

There are a lot of stand alone sequencers that use sound cards on the PC to achieve up to 24 track playback, but you're limited to 2 tracks of input and output, making mixdown difficult (adding effects, eq, etc).

Anyway, that's my two cents..

4280. test of differents emulators

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: ddrcrew1@aol.com
Message-ID: <50vfuq$sne@newsbf02.news.aol.com>
Source record: 138356

i have been tested 3 emulators on my p.c. tos2win,gemulator 96,and magic
pc
(demo version)
the ratio of compatibility is under at 10%
every atari software then i've been tested not works at 90%
well ! this is my questions :
1) if i had the rom card with G.E.M. in my p.c. they are much
compatibility with these 3 emulators ???

2)they are anybody here can i have 1 of these 3 emulators whith G.E.M.
card
and what are the compatibility ??

3) what of these 3 emulators is better

4) thank's to all for your answer because i want to buy this solution but
the report of compatibility in demo version does not seduct me !

5) excuse for my little english i'm french !

BYE ALL ! FROM DDRCREW !

4281. Falcon RAM upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <50vfg7$kt2@zap.io.org>
Source record: 138357

To: Dan Phillips <xiting@worldnet.att.net>
Subject: Re: Falcon WING Memory type?
Newsgroups: comp.sys.atari.st

> Yeah, but here in Finland you can get a 16Mb 70ns long SIMMs
> for $100 US and less. An empty SIMM board for Falcon cannot
> possibly cost more than 30 bucks. After all, there's virtually
> no controller chips in a SIMM board (in Wing there's none!).
> That's why I'd like to get an unpopulated SIMM board.

x > I've never seen a RAM board for less than $99 US. Unless it
x > was used. It costs too much to make a run of double-sided
x > circuit boards, plus packaging, plus the time to design.

I've noticed much the same; even the boards out in Europe start running, after currency adjustment, around $100-120 Canadian.

Now Systems For Tomorrow/chro_Magic is also offering the RAM Gizmo unpopulated for $49 US as well as the 14 meg/$199 offer - they had also put in the $49 offer last May, which is the route I decided to take (after all, my brother's a service technician for the Mac/PC computer store at York University, and was able to get me some good branded RAM with a warranty on it). Though I wish I had waited for that 14M special :(. The only problem for Pekka, though, is that it only takes the 4meg/30 pin SIMMs, which tend to be more expensive for purchase than the 72-pin variety.

The Gizmo I decided to go for because everyone who I know who owns a Falcon in Toronto went with that board for their upgrade and reported absolutely no troubles installing it (except for the matter of a few who had to disconnect & remove the internal speaker, but that's really not that much of a loss) :) I certainly don't regret buying it.

... Be careful, with this precious human cargo.... - NRBQ
___ Mountain Reader II - #00000007

4282. Re: Typical Atari users...

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: Pekka Saarinen <Pekka@studio.pp.sci.fi>
Message-ID: <01bb9dc8$8d613a40$3b54d7c2@contacts>
Source record: 138358

> : I bought mine). I must admit that I feel safer running a sequencer on
> : my st than on any 133 MHz pentium.

I've got sick'n'tired of this computer platform bashing from people who
don't know a shit about real life work with those machines!
I have run "evolved" through Cubase 1.0 (Atari STFM 1040) via Cubase 2.0
and 3.0 and Score (Mega ST 4 & SM194) via Cubase Audio Falcon 1 & 2
(Falcon/16mb/FDI etc) to Cubase Audio XT 3.0x (P133/96Mb/Tahiti (soon
Pinnacle)/SCSI/etc.etc., and every time I have had the feeling that things
evolve towards better (and they do!).

But in practice the computer is not "seen" during heavy composition
process, so it really doesn't matter what platform you've got if you do
something with it instead just spend time with it.

OK, ok.. I'll shut up again for a few months.... :-)

Best Regards,

---- Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)
---
http://www.sci.fi/~contacts/ http://www.yle.fi/ylenykko/rso/index.html
---

4283. Re: FREE E-mail for the A

Newsgroup: comp.sys.atari.st
Date: 1996-09-08 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960908184906.18711A-100000@ns1.ptd.net>
Source record: 138359

On the subject of free e-mail services, I want to mention one thing...

Today in the paper, I read an article that says these types of services will use the information from the application process and sell them to solicitors who will then send you junk e-mail. If you don't want this in your mailboxes then don't subscribe. Thank you.

Eric Noss
a.k.a
Mr. Maddog

4284. Re: How to connect St to win NT

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: ub@ubil.ruhr.de
Message-ID: <6GXs-8SLKWB@ubil.ruhr.de>
Source record: 138210

```
> How do I make a connection to my WINdoze NT from the ST? TCP/IP - but
> how?
>
Hello,
the company Hard- and Softwareentwicklung N. Wieczorek develops a network
interface with works with TCP/IP Protokoll. The interface can be connect
to the ACSI or SCSI port of an ATARI computer. For more information look
on the WWW page of this company: http://members.aol.com/norwiecz.

Bye

Uwe

--
** Beispiel-Signatur f�r �ffentliche Nachrichten **
## CrossPoint v3.11 ##
```

4285. Re: Link help needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.518.000952D7@cfcsc.dnd.ca>
Source record: 138211

In article <322F70EA.148A@nz.eds.com> Kerry Haxton <kerry.haxton@nz.eds.com> writes:
>Date: Fri, 06 Sep 1996 12:31:38 +1200
>> > I could use some help with an ICD link on a Atari STe. I just
>> > purchased a used Link to install and can't get it to work.

Depends on whether or not you have Link1 or Link2. If Link1, and your drive
parity can not be disabled then you have a problem. It wouldn't work for my
IBM SCSI as parity could not be disabled on the drive, so I went back to
AdSCSI+. Link2 solved this problem. Another difficulty could be power supply,
but I don't know enough, and don't own a Link to be able to help much there.
good luck.bonne chance

>I have played round with my ICD software for a while, I thought that the
>driver would wokr even if it didn't have an ICD adaptor , you just
>couldn't use the install utilities, format ect. ID check should work?

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

4286. GEMSYS Folder for Gemmulator '96 From MagiCPC--NEEDED

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: ccrok@netway1.mdc.net
Message-ID: <32376a16.1171148@news>
Source record: 138212

Can someone do me a huge favor???? I have never been able to the
MagiCPC demo to run and because of this I cannot copy the GEMSYS info
off the virtual C drive. Can some PLEASE zip this folder up for me
and e-mail it to me.

Thank you greatly!!

4287. Re: SToop

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Sep9112853@clisome9.rose.hp.com>
Source record: 138213

In article <pXNQLmF.greg_evans@delphi.com> greg_evans@delphi.com writes:

> Does that mean you have to register the program as Phil Hodgkins???

Yes. It doesn't really matter, though, since SToop has been made
PD. Registration is now meaningless.

4288. Re: FREE E-mail for the A

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960909170034.17200B-100000@ns1.ptd.net>
Source record: 138214

On Sun, 8 Sep 1996, Rich Tietjens wrote:

> mrmaddog@prolog.net barked in COMP.SYS.ATARI.ST on 08 Sep 96:
>
> m> Today in the paper, I read an article that says these types of services
> m> will use the information from the application process and sell them to
> m> solicitors who will then send you junk e-mail. If you don't want this
> m> in your mailboxes then don't subscribe. Thank you.
>
> Juno tells you something of this nature up front; the addresses aren't to be
> sold (after all, then their users might be lured away easily), but they sell
> "virtual advertising space," which means that a small banner will appear with
> each email, much like the banners at the top of each of the search engine
> pages (Yahoo, www.filez.com, and so on).

The article just said "a" free e-mails service. As long as there's not
alot of junk mail and it's just a small banner., then I can live with
that. At least the banners like what Yahoo has I can ignore. :)

> You should be mroe concerned about looking at Web sites, actually; if you use
> Netscape or other similar commercial browsers, they report your email address
> to the Web server. Of course, you can put a spoofed address in the browser.
> That could be fun if you put in something like root@127.0.0.1 for example...

Now that's the main concern the article had. At least using Lynx and CAB
doesn't give you any of these headaches. Sheez, even going on newsgroups
get you on somebody's mailing list. :P

As for using a fake address in the broswer, I might put in
billg@microsoft.com, cuz I'm sure everybody would want the business of
Billionare Bill! :)

This posting has been sponsered by...

Eric Noss
a.k.a
Mr. Maddog

4289. Help with init

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: Gozerito Gonzales <gozer@mcn.net>
Message-ID: <Pine.BSD/.3.91.960909194333.13146A-100000@dns.mcn.net>
Source record: 138215

Howdy,

I've been trying to get init to work on my system for the past
couple of weeks. I downloaded the init 1.4 package from
ftp.tu-clausthal.de and installed everything in the directories it told
me to. However, when I boot, I get a message saying "init:file not
found" after the init driver message. My system is a 1040ste, tos 2.06,
and mint 1.12. Has anybody else seen this problem?

Gozerito Gonzales | HAL says: "Intel Inside"
Gozer@dns.mcn.net | "There are no dangerous weapons...
Lions: 13 | only dangerous men." - Robert Heinlein
Christians: 0 | ICBM - Thermonuclear Projection

4290. Re: IDE HardDisk on a ST !

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0909962004060001@47.85.0.99>
Source record: 138216

In article <510pm3$888_003@leeds.ac.uk>, ELUAG@leeds.ac.uk (A. Gilmour) wrote:

>
> Has nobody got AHDI 6 to pass on? (For 2nd hand Falcon user)

I thought AHD was available by FTP ???

I know I saw it on umich.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4291. Re: NVDI print to IMG Help

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <32350150.39A5@worldnet.att.net>
Source record: 138217

Titus Roth wrote:
>
> In article <18828_SSweet@mettav.demon.co.uk> SSweet@mettav.demon.co.uk (Steve Sweet)
writes:
>
> > f> Really, what the Atari world needs most, in my opinion, is some
> > f> updated printer drivers to take into account the more recent
> > f> developments in printer technology that are available today.
> >
> > Eh!.
> >
> > f>
> > f> If I could just find something that would work properly with my 5L, I'd
> > f> be very happy.
> >
> >
> > Ive found one, the HP 4 driver, in NVDI 4
> >
> > Gives me 300*300 and 600*600 DPI from Papyrus. 8~)
>
> Speedo GDOS has a similar driver. The problem at 600*600 DPI is that it takes
> forever over the parallel port. My HP 5P has a localtalk port and so does the
> Falcon. Is there driver that lets you use the localtalk port or is there any
> other trick for getting full pages under 2 minutes?

Shouldn't high speed parallel be faster than 115 kbps? You may also find that the
L and P series Laserjets are just slow, on any computer. If you have less than 4
megs of real RAM in the printer, 600 dpi graphics will take forever and even text
can be slow.

Dan

4292. Re: FSERIAL.CPX

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <32350300.6767@worldnet.att.net>
Source record: 138218

Aardvyrk wrote:
>
> [text reformatted, previous quotes snipped]
>
> Dan Phillips (xiting@worldnet.att.net) wrote:
> :
> : Actually, I'm having a little trouble with FSERIAL. (And I'm usually
> : pretty good at hacking through this stuff). Okay, I use FAST_SER.PRG in
> : my AUTO folder, I use FSERIAL.CPX, and I'm using HSMODEM6. With FSERIAL
> : loaded, Stalker no longer works, even if I set it exactly like MODEM.CPX
> : was before loading FSERIAL. The modem won't pick up the line or dial.
>
> AFAIK, Fserial is it's own package made to run w/ the serial port.
> HSModa06/07 is yet another. Try not loading HSModa when you run Fserial
> and vice versa. Of course, the software may not be set to act on the
> right serial port, if the modem won't "start."
>
> To experiment effectively, you'll need to isolate the problem as much as
> possible, then tweak just one thing at a time to see the effects. Also,
> using this same method, you may also discover Grand Unification Theories,
> though not necessarily with Fserial or HSModa (they could work out
> to be minor parts of it).
>
> Bob, doesn't this spectrograph look kind of like an
> aardvyrk@cris.com

I tried dumping HSModem after my last post and now Stalker tries to get going, but puts out garbled characters, so the modem doesn't know _what_ to do! Guess I'll have to totally strip the system except for FPATCH and FSERIAL/XCONTROL and see how it goes.

Dan

4293. Re: Where are the dongle-recovery features in Cubase?

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: JEDI
Message-ID: <511nkc$5dq@lex.zippo.com>
Source record: 138219

In article <3230BB9A.48D9@intuit.com>, Mark says...
>
>JEDI wrote:
>
>> Yes, it is a big deal. His data is being put in jeopardy. This
>> was the very thing (presumably) he bought Cubase for. This
>> 'feature' is interfering with that for which he bought the
>> program to begin with.
>
>Actually, you are, once again, displaying your ignorance. Cubase looks
>for the dongle upon launch of the program. If it can't find it, it

Just where is his important data at application launch?

NOWHERE, it hasn't been loaded yet.

Also, if he can no longer load Cubase, then just what can
he do with the data it produced?

>doesn't let you run the program. I've NEVER had, nor heard of anyone
>else having, data loss as a result of a dongle on Cubase. If I'm not

Our friend from Hawaii has complained about this very thing.

>mistaken, I believe Cubase ONLY looks for the dongle upon starting
>the program.

Others on this group have stated otherwise.

>
>> Without auto-save and disaster recovery features, it is the user
>> who is being damaged now. It is not apparent that these features
>> were added with the dongle.
>>
>> A 30% chance of data corruption should not, ideally, be tolerated
>
>You are correct that a 30% chance of data corruption would not be
>tolerated.. I wouldn't stand for it!
>
>But, again, you are incorrect in your assumptions.

I assumed nothing. My information comes from the dongle-dissidents
on this group.

>
>> If they were being equitable, they would provide features within
>> their softwares to aid in recovery from dongle problems, provide

>> replacement dongles for free & minimize down time implicit in
>> dongle replacement.
>>
>> It appears that they have added an element that further increases
>> the potential for data loss within their product without adding
>> subsequent features to their product that would be needed in order
>> to deal with the added 'inconvenience' their dongle provides.
>
>Again, you are basing your whole argument on your lack of information
>about the product.

ACtually, my comments are based upon the people who have complained
about dongle problems in this group. Odd that I saw them and you
did not.

Furthermore, the physical deterioration issues present in the dongles
exist even without that information.

>
>Will he admit his mistake? Will he start to use his real name?

Will someone in the know actually post a definitive answer
to deal with the disputed point?

>Will he find a pirated copy of Cubase? Tune in next time to..
(would he care if he did? NO)
>
>As the stomach turns! Same time tomorrow, on this station..
[deletia]
>Re-read the post you were responding to. He never said anything about
>losing data.

I believe he has before. Then again, it could have been that
other dongle-dissident.

Furthermore, my language was quite appropriate to my apparent
state of knowledge.

Finally, you didn't address my entire arguement.

4294. Re: IDE HardDisk on a ST !

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3235091C.7B36@worldnet.att.net>
Source record: 138220

A. Gilmour wrote:
>
> In article <322e059c1031f1@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:
>
> q>
> q>>you might want to contact:
> q>>Gellermann & Fellmuth
> q>>Jens_Fellmuth@b.maus.de.
> q>>apparently they make an IDE interface.
> q>>Je pense qu'il sont chere.
> q>>later.plus tard
> q>
> q>I tried to contact these in the past- several times with no reply, so if
> q>you get any response, please do tell us, or mail me.
> q>
> q>Hallvard
>
> Still after them Hallvard? Attaboy!
>
> What makes us Atari users slightly obsessive? <G>
>
> Has nobody got AHDI 6 to pass on? (For 2nd hand Falcon user)
>
> nb. Any attempt to turn this thread into a debate on pirate software, cracking,
> etc will be politely, but resolutely ignored. Points may be made to this
> correspondent by email.

Of course hearing it doesn't make it so, but I thought I heard that Atari released it to public domain. Not that it's worth anything, anyhow...

I believe that if he bought a Falcon with a hard drive or an Atari hard drive kit, he is entitled to AHDI and future updates.

Dan

4295. TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <1db_9609100106@flight.org>
Source record: 138221

Hmmm, I was looking through some old posts I've printed out for some reason, and I found one mentioning TOS 4.92. Just wondering how I can get my hands on it, and if it will even run on a MegaST. Or is it a Falcon-only thing?

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views expressed by this user are strictly his/her own.

4296. Re: WTB: Link or Link 2

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <32350A9B.4CD5@worldnet.att.net>
Source record: 138222

Uwe Biletzke wrote:
>
> > I am looking to buy a used ICD Link or Link 2. If you have one
> > available, please email to mverhoff@precisiongraphics.com.
> The company Hard- and Softwareentwicklung N. Wieczorek in germany sells
> Hostadapter like the Link. It is called Link 96.
> The address of the company is:
> Hard- und Softwareentwicklung
> Norbert Wieczorek
> Habichtseck 43
> 44575 Castrop-Rauxel
> Tel.: 02305/962030
> FAX:02305/962031
> email: norwiecz@aol.com
> WWW: http://members.aol.com/norwiecz
>
> Bye Uwe
>
> --
> ** Beispiel-Signatur fï¿½r ï¿½ffentliche Nachrichten **
> ## CrossPoint v3.11 ##

Good effort, but the poster is in the United States, call Toad Computers
or ICD. Toad also is on the web at www.ataricentral.com

Dan

4297. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: JEDI
Message-ID: <511m99$4tu@lex.zippo.com>
Source record: 138223

In article <f44_9609070406@flight.org>, Paul.Muehlbauer@flight.org says...
>
>> Violating the law with the justification of "they won't
>> fulfill their part of the contract anyway" is _still_ a
>> violation of the law.
>
>~
>
>J > Software vendors don't want to obey they law; why should we?
>
>Since I put myself into this argument, I have to waste bandwith to
>say I disagree with _this_ statement! :) I have many bones to pick
>with software vendors. But that doesn't give me any -right- to steal
>software.

Software retailers will typically be willing to break consumer
protection law to your detriment. Software retailers, like most
users, probably are unaware the law to begin with, however.

Admittedly, the statement is unsupportable.

However, I still do assert that QA-Piracy is ethical.
The end result wrt the developer is the same.

You just don't have to twist any arms or threaten
litigation to ensure that consumer protection standards
are adhered to.

4298. Re: Bloated Code; the ultimate copy protection

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: JEDI
Message-ID: <511mle$50j@lex.zippo.com>
Source record: 138224

```
In article <50pd44$bi6@freenet-news.carleton.ca>, cj439@FreeNet.Carleton.CA says...
>
>
>MicroSlop has devised the ultimate copy protection; the OS and the APPs
>get so huge that only the latest, biggest fastest machines will run them.

quake01.zip ---
quake02.zip ---
...
quake28.zip ---
```

4299. Re: AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <323507C9.3BD7@worldnet.att.net>
Source record: 138225

Ronny Gardh wrote:
>
> Why buy this, when you can buy T28 (or T36)???
> Costs little more but much more speed for the money!
> This is fast as hell.
>
> rgrds
>
> Ronny G

Valid point. I have never seen one in the US, so I didn't think of it.
Never knew it really existed for us. Do they provide 100% compatibility?
(Not that the Adspeed does either, but it's close).

Dan

4300. base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960909204105201 25@muskrat.com>
Source record: 138226

```
MM> There is a menu option in Netscape

But when does Netscape run on an Atari ?

... And this is what you do for fun?
___ Mountain Reader II - #Demo 001
```

4301. Pomposity III talks out o

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960909204105201 24@muskrat.com>
Source record: 138227

Must be sinclap running off at the mouth again!

... For people who like peace & quiet: a phoneless cord.
___ Mountain Reader II - #Demo 001

4302. Can anyone get the al

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960909204105201 23@muskrat.com>
Source record: 138228

The gated BBS I access the newsgroups with has it listed, but nothing has come in on the base.

... Participate at your own risk.
___ Mountain Reader II - #Demo 001

4303. Cracked Atari explain

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960909204105201 22@muskrat.com>
Source record: 138229

CG> (my comercial work isn't on the atari anyway, so no worries)

Doesn't mean a thing, I've seen IBM hard drives so full of
ripped off software there wasn't any room left on them!

... Speak your mind. You have nothing to lose!
___ Mountain Reader II - #Demo 001

4304. Re: My stinki'n SLM 605 is for sale

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3235074E.B71@worldnet.att.net>
Source record: 138230

greg_evans@delphi.com wrote:
>
> You are obvously a professional salesperson! <grin!> I wonder
> why you are so angry. The SLM605 was a very fast printer at 300 DPI.
>
> Greg

Actually, the SLM 605 is still pretty fast for the price if your Atari is fast enough and has enough memory. Shoot, it's quite a bit faster than my LJ4P, especially to print the first page, and that's most of the time!

Dan

4305. Re: Magic PC Demo works OK, OK?

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <556383485.32400.81.starship@3rdplanet.com>
Source record: 138231

ELUAG@leeds.ac.uk barked in COMP.SYS.ATARI.ST on 09 Sep 96:

E> Newsgroups: comp.sys.atari.st
E> References: <322e6fa5.9010501@news>
E> From: ELUAG@leeds.ac.uk (A. Gilmour)
E>
q>>> In article <50pcnt$1ag_008@jf.intel.com>,
E> *RichardX_Tietjens@ccm.jf.intel.com* says...
q>>> >
q>>> >The MagicPC demo expired in August. I haven't been able to find a
q>>> newer >one.
E>
E> Nicht So! See below..
E>
q>> Change the clock setting on the PC. Set it back a month or two. I had to
q>> do that when I was betaing Extendos, until I got the new version.

I set the clock back to one day after the release date of the demo; I then
downloaded a fresh copy from toad, unpacked it and attempted to run it.
Apparently it makes an entry somewhere in the Win95 registry (an entry which
I ahve not yet been able to locate, I might add), because it still came up
with a notice in German that the demo had expired on 31 August 96.

E> No sign of any August expiry of the MagiC demo. But of course I did
E> download it on Friday 6/9/96 so perhaps it is a more recent version.

That's the same date as the one I downloaded msot recently.

E> Do make sure you installed Win32s, the 32 bit extension to Windoze
E> version 3.nn.

That's not required with Win95.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

4306. Re: FSERIAL.CPX

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: dorian@alpes-net.fr
Message-ID: <793dorian@alpes-net.fr>
Source record: 138232

Hello Dan,

On 08 Sep 96, xiting@worldnet.att.net wrote:

x> Actually, I'm having a little trouble with FSERIAL. (And I'm usually
x> pretty good at hacking through this stuff). Okay, I use FAST_SER.PRG in
x> my AUTO folder, I use FSERIAL.CPX, and I'm using HSMODEM6.

Fast-serial and HSModem have the same function, you do not need to use
both at the same time.

x> With FSERIAL loaded, Stalker no longer works, even if I set it exactly
x> like MODEM.CPX was before loading FSERIAL. The modem won't pick up the
w> line or dial. Any ideas?

As far as i remember, Stalker has his own serial routines. I do not think
Fast-serial or HSModem are useable with it. If stalker can't use those
drivers, I know that Connect and Starcall can easily.

-- Life is a b*tch and then you die...

e-mail 'DDarcour@nest.demon.co.uk' (90:800/1.9@nest.ftn)
or 'dorian.darcourt@p9.f107.n320.z2.fidonet.org'
(2:320/107.9@fidonet.org)

please DON'T e-mail to 'dorian@alpes-net.fr', thanks.

--

4307. Re: DXF Mac to PC file type q

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: dorian@alpes-net.fr
Message-ID: <794dorian@alpes-net.fr>
Source record: 138233

Hello Paul,

On 07 Sep 96, Paul.Muehlbauer@flight.org wrote:

DD>> There is an excellent utility called Blinex which comes with
DD>> Idealist. It can convert texts between ST/PC/MAC/UNIX (it
DD>> corrects CR's, LF's and special chars like accents). Very easy
DD>> to use...
PM>
PM> That sounds good. I live in the USA. Where can I get it, & how much
PM> does it cost?

I got it on a local BBS in France.
Hallvard gave the ftp address a few days ago, i think it was:
ftp://ftp.sn.no/user/hallvart/atari/blinex16.zip
Not tested as i have no isp yet ;)

Idealist is Shareware (cheap as usual) but Blinex is Freeware (same
author). Although you can make a donation...

Bye bye Paul.

-- A hungry man is not a free man.

e-mail 'DDarcour@nest.demon.co.uk' (90:800/1.9@nest.ftn)
or 'dorian.darcourt@p9.f107.n320.z2.fidonet.org'
(2:320/107.9@fidonet.org)

please DON'T e-mail to 'dorian@alpes-net.fr', thanks.

--

4308. Re: AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <511j47$up@trotsky.cig.mot.com>
Source record: 138234

In article <510b58$iuq@erinews.ericsson.se> epkrgdh@epk.ericsson.se writes:
>Why buy this, when you can buy T28 (or T36)???
>Costs little more but much more speed for the money!
>This is fast as hell.
>

Out of curiousity, does it come in a PLCC package for the STe? Or do
you need an adapter (which is usually unreliable)?

Mike White

4309. CuBase...Suggested H-Drives

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <510bdo$pp5@Einstein.ebicom.net>
Source record: 138235

Okay...now I've finally got a Falcon...
I've an older SCSI drive that'll suffice while I'm learning my
way around CuBase, but It's really old, and I'll be lucky to
squeeze 4 tracks out of the old slow drive.

So...what route have some of you taken on your choice of
hard drive. I'd like to pick something that'll handel as much
as CAF can dish out.

Removeable media is something very attractive to me...so I'd
like to start here...
Which ones DO NOT keep up with CuBase?
I like the idea of the EZ135 Syquest drive...or the IOmega ZIP drive
to begin with. Anyone tried these with CAF? Are they fast enough?

Other options?
Suggestions?

Thanks,
Brian

4310. Linux Installation

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <1642_algy@allatsea.demon.co.uk>
Source record: 138274

Hiya ...

does anyone know of a BBS/Ftp/Web site that has the English Gem
installation program for Linu??

I installed it once (from the CD version) ... then had some HD problems
which stopped it booting. Now I find there's only the German installation
program on the CD, and I don't understand German ;-(

Any help appreciated.

--

Floating around aimlessly at All At Sea.

4311. London show, where?

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19012_hsideras@mettav.demon.co.uk>
Source record: 138275

Hi Martin, on 07 Sep 96 you wrote:

MB>
MB> I've planned my holliday so that I'm in London on 29 september. Can
MB> someone tells me where the London show take place.

Osterley Four Pillars Hotel. Osterley is on the A4 between Hounslow and Hammersmith, which is on the south-west side of London, not too far from Heathrow airport, if that's how you're coming over...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4312. Re: Speeding up a STE

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19014_hsideras@mettav.demon.co.uk>
Source record: 138276

Hi Ali, on 06 Sep 96 you wrote: ...respect, brethren

A>
>> As far as hardware goes, an Adspeed STe by ICD will be easy to install.
>> If you have a 1040STe, simply pull out the CPU and replace it with
>> Adspeed STe. I'm sure the 1040STe had a socketed CPU, no
>> desoldering/soldering required.
>>
>> Jim Fouch
A>
A> I'm jumping in at this point because you've definitely got my interest.
A> Adspeed STe by ICD. Where do I get this and how much does it cost?

I think I'm right in remembering that System Solutions still sell the AdSpeed. ISTR they've now dropped the T28 and T36 due to the manufacturer going down the tubes and have (somehow) brought back the AdSpeed for both STFM and STe for somewhere around 125ukp. I can't find the reference information that makes me say this though, so someone please correct me if I'm wrong.

System Solutions are contactable at:

System Solutions Utilities/Hardware/Repair
The Desktop Centre MIDI setups
17-19 Blackwater Street
East Dulwich Tel: 0181 693 3355
London Fax: 0181 693 6936
SE22 8RS Email: ssolutions@cix.compulink.co.uk
http://www.ssolutions.com

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4313. Re: Wanted Atari ST WP

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19015_hsideras@mettav.demon.co.uk>
Source record: 138277

Hi Robert, on 07 Sep 96 you wrote: ...respect, brethren

s>
s> Well Maccel is very accomplished with spell check and all that, first
s> word plus i think is shareware now.

First Word Plus isn't - nor is First Word, actually. Both should be
available very cheaply though.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4314. AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <510b58$iuq@erinews.ericsson.se>
Source record: 138278

Why buy this, when you can buy T28 (or T36)???
Costs little more but much more speed for the money!
This is fast as hell.

rgrds

Ronny G

4315. Magic PC Demo works OK, OK?

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <510o7b$888_001@leeds.ac.uk>
Source record: 138279

In article <3231C179.F02@worldnet.att.net>,
Dan Phillips <xiting@worldnet.att.net> wrote:
q>JEDI wrote:
q>>
q>> In article <50pcnt$1ag_008@jf.intel.com>,
RichardX_Tietjens@ccm.jf.intel.com says...
q>> >
q>> >In article <322FB3F7.30A0@ultranet.com>,
q>> > bsturk <bsturk@ultranet.com> wrote:
q>> >>
q>> >>ccrok@netway1.mdc.net wrote:
q>> >>>
q>> >>> Can someone do me a huge favor???? I have never been able to the
q>> >>> MagiCPC demo to run and because of this I cannot copy the GEMSYS info
q>> >>> off the virtual C drive. Can some PLEASE zip this folder up for me
q>> >>> and e-mail it to me.
q>> >>>
q>> >>> Thank you greatly!!
q>> >>I've had the same problem. Is there a binary group or ftp site
q>> >>associated with this newsgroup where we might possibly be able to put
q>> >>it? MagicPC is in German, and I too have not been able to get anything
q>> >>to run.
q>> >
q>> >The MagicPC demo expired in August. I haven't been able to find a newer
q>> >one.

Nicht So! See below..

q>> >Thus, apparently, only people who have already bought a GEMulator or
q>> >MagicPC will be able to use the new GEMulator demo. A bit pointless, IMHO,
q>> >but that's life.
q>>
q>> You give up far to easily...
q>
q>Change the clock setting on the PC. Set it back a month or two. I had to do
that when I
q>was betaing Extendos, until I got the new version.
q>
q>Dan

Last Friday I downloaded both the new Gemulator Demo, and the MagiC PC Demo.
Both were then unpacked, installed and given a quick run round the block, as you
might say, I like to get home in daylight. Took me a little under an hour to
figure out how to set them both up and get things moving.

No sign of any August expiry of the MagiC demo. But of course I did download it on Friday 6/9/96 so perhaps it is a more recent version.

Do make sure you copy the Gemsys folder to the root directory of your <c:> drive, use a floppy. I did another installation on a friend's PC, he has his big roomy disk as D: and the smaller original drive on his ageing 486DX33 is C:.

Do make sure you installed Win32s, the 32 bit extension to Windoze version 3.nn. if you are not running < last year's Windoze ;-) > .

The Gemsys folder is >500K, not everybody's perfect email.

the Gemulator demo is available from < http://www.emulators.com >

Magic for PC demo is now available from Toad ftp site.

< ftp://ftp.toad.net/pub/atarist/swdemos/mgpcdem.exe >

Hope this helps

regards

Allan
--

~~~~~~
Allan Gilmour Is required to state that his
Language Centre Technician opinions are his own and may not
represent those of his employer
~~~~~~

4316. Re: Help... Converting Pc to Atari

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <510ops$888_002@leeds.ac.uk>
Source record: 138280

In article <50sd0a$89l@panix2.panix.com>,
smooth1@panix.com (The Smooth One) wrote:
q>I have some midi files someone I know sequence using Cakewalk on an IBM
q>and saved as midi files. We want to continue working on the stuff on
q>an Atari, because it would be a hell of a lot cheeper to do, Only on
q>small problem... the Atari can't read the disk. I've searched around for
q>a converter but only found Atari to Pc. How do I go from PC to Atari, a
q>1040 I might add. For any help on this... THANX!!!!

Try copying the files to Double Density disks, the ones with only one hole.
Format them to 720Kb, in file manager select from the disk menu, < format disk >
then from the capacity box select < 720K > , then OK. These disks should be no
problem for transferring files to the ST. The ST cannot read High Density disks,
the ones with 2 holes, one of which does not have a little sliding block.

regards
Allan
--

~~~~~~
Allan Gilmour Is required to state that his
Language Centre Technician opinions are his own and may not
represent those of his employer
~~~~~~

4317. Re: IDE HardDisk on a ST !

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <510pm3$888_003@leeds.ac.uk>
Source record: 138281

In article <322e059c1031f1@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:

q>
q>>you might want to contact:
q>>Gellermann & Fellmuth
q>>Jens_Fellmuth@b.maus.de.
q>>apparently they make an IDE interface.
q>>Je pense qu'il sont chere.
q>>later.plus tard
q>
q>I tried to contact these in the past- several times with no reply, so if
q>you get any response, please do tell us, or mail me.
q>
q>Hallvard

Still after them Hallvard? Attaboy!

What makes us Atari users slightly obsessive? <G>

Has nobody got AHDI 6 to pass on? (For 2nd hand Falcon user)

nb. Any attempt to turn this thread into a debate on pirate software, cracking,
etc will be politely, but resolutely ignored. Points may be made to this
correspondent by email.

regards

Allan
--

~~~~~~
Allan Gilmour Is required to state that his
Language Centre Technician opinions are his own and may not
represent those of his employer
~~~~~~

4318. C compiler wanted (Freeware)

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: fl4a004@rzaixsrv2.uni-hamburg.de
Message-ID: <510soj$975@rzsun02.rrz.uni-hamburg.de>
Source record: 138282

```
[ Article crossposted from comp.sys.atari.programmer ]
[ Author was Lars Sprute ]
[ Posted on 9 Sep 1996 10:49:15 GMT ]

Hi,

subject says all. I'm looking for a C compiler, debugger etc. under TOS.
This should be a PD/Freeware/Shareware one. Can you recommend one and
give me a ftp site?

Thanks,

Lars

--

/---------------------------------------------------------------------------\
| Lars Sprute Email: fl4a004@rrz.uni-hamburg.de |
\---------------------------------------------------------------------------/

--

/---------------------------------------------------------------------------\
| Lars Sprute Email: fl4a004@rrz.uni-hamburg.de |
\---------------------------------------------------------------------------/
```

4319. Re: Falcon MK-X

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvzq30dld5.fsf@emw.ericsson.se>
Source record: 138283

>Also, any word on any '040 boards for the Falcon? I called Toad, and
>they said try calling them every couple of weeks. Anyone have anything
>better than this?

Contact "Titan Designs LTD" at: 100345.2350@CompuServe.COM
and ask about the Afterburner040. I have orderd one my self. :-)

They have also got a www adress, but I havn't got it here.

There is also talk about a new falcon compatible 040/060 computer from
france. More info about this will be released in the end of september.

//Magnus Kollberg
--
+--+
| Ericsson Microwave Systems AB |
| email: Magnus.Kollberg@emw.ericsson.se |
| Bad Mood beta tester |
+--+

4320. TRS-80 emulator update

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: Sander Berents <s.j.berents@fys.ruu.nl>
Message-ID: <32340867.5CBA@fys.ruu.nl>
Source record: 138284

VERSION 0.6 OF TRS-80 EMULATOR FOR ATARI COMPUTERS AVAILABLE

Now you can download the TRS-80 model III emulator version 0.6. The package includes basic programs, machine language programs and NEWDOS/80 on 3 virtual disks. It also has a MagicMac compatibility mode and runs in all monochrome video modes. To download it go to the Atari page of
http://www.pi.net/~volatile/

The package now consists of two .ZIP files. TRS80V06.ZIP contains the minimum configuration. TRS80X06.ZIP contains conversion software and software for exchanging files between the Model III and your Atari. It also contains extra documentation.

Changes:
- Support of all monochrome video modes starting with ST high;
- Support of virtual disks with any number of tracks and sectors per track.
- ROM tape routines rerouted to disk file. This could be used by Tape to Disk copy programs. Note that the current optional CLOAD, CSAVE and SYSTEM rerouting is not changed;
- Snapshot loading/saving added. Memory, registers and options are saved;
- Changed settings on NEWDOS/80 disk. Disk 3 now defined as SS/SD disk for Model 1 disks;
- Startup message;
- NEWDOS/80 info translated to ASCII
- 2nd Connection and 2nd Convert added to the package;
- Manual, BASIC manual and other info included.

Using the included SPEED.BAS the following speed results were obtained (all numbers relative to a 2 Mhz TRS80 model III)

Tested item	ST	STE	Falcon16	TT*	630**
Integer	43	85	83	170	510 %
Floating Point	32	59	60	121	392 %
Memory	45	86	88	182	530 %
Text	170	311	311	530	1766 %
Scrolling	60	131	217	333	714 %

* TT RAM
** Apple Performa 630 running MagicMac 1.2.5
(for these tests the options "disk system" and "speed adapt" were disabled, "video acceleration and clock adapt" were enabled. The real time clock was set to "normal")

Send an email to me if you want to be added to the 2nd Life mailinglist. I will use this list to notify you about new updates, tips and tricks.

s.j.berents@fys.ruu.nl

4321. Re: Wanted Atari ST WP

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3233f648.8413732@news.airtime.co.uk>
Source record: 138285

On Mon, 09 Sep 96 04:20:58, hsideras@mettav.demon.co.uk (Harry
Sideras) wrote:

>*Hi Robert*, on 07 Sep 96 you wrote: ...respect, brethren
>
> s>
> s> Well Maccel is very accomplished with spell check and all that, first
> s> word plus i think is shareware now.
>
>First Word Plus isn't - nor is First Word, actually. Both should be
>available very cheaply though.

Stange, I was always led to belive First Word is now PD, I mean the
original First Word?

P.S. Hey Harry! we going for a few pints Saturday night after the
ATARI show, Keefy, myself, you and anyone else who will still be in
Brum on the night?, lets get a list up, get the piss-up organised:))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4322. A Good Home For Old STs

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: in784@cleveland.Freenet.Edu
Message-ID: <5116le$lee@madeline.INS.CWRU.Edu>
Source record: 138286

... Centurion Ministries ...

Centurion Ministries is a Christian Ministry enabling evangelical
Christians and familes, to use and own computers.

We receive donated computers and equipment, ensure that they
are workable, and then pass them on, according to a waiting
list.

We are looking for IBM systems and peripherals-- any will do --
as well as some of the classic systems; TI-99/4A, Apple II,
Commodore, Amiga, and Atari ST.

Centurion Ministries is a legitimate ministry, subject to, and under
the authority of the Elder's Board of El Shaddai Christian
Fellowship Church. As such, all donations can be used as a tax-
write-off.

We are always in the need for computers and equipment.
If you have any items to donate, please contact via email:
ab453@cleveland.freenet.edu

Thanks for your time. Take care and God Bless!

Regards,

James Walter Krych

4323. Re: Oasis v2.06...When?

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <27130245_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 138287

In article <841876364_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) wrote:-

> Thats great! Hope it supports PPP correctly, and squashes all those
> bugs! I'm really looking foward to it! :)

New in ICE since the last beta OASIS2 release:

1.61

- TCP checksum error problems fixed 100%
- News History file update for numerical format.
- All IP routines now in machine code.
- FTP now supports use of anon as well as ftp as a username.
- When an 'IP: Bad checksum' error message is displayed the ERROR_PING
flag is not picked up and no ping is generated - fixed.
- ICE Usenet Window does not always display contents - fixed.
- Clock adjustment code implemented in ICE.
- Mail index system implemented.
- Neil Martins' "Incoming news keeps stalling with bad packet (IP)
errors (PPP)" problem has been cured by installing HSMODA07 on his TT.
- IP: bad checksum bug when after starting a SLIP connection or bad
packets when a PPP connection is started - fixed.
- When ftp'ing to Demon's WWW homepages ICE no longer gives error 550
(Access Denied) as soon as the home directory is entered.
- Error 008 in ICE when sending a 251k news binary and bringing in a
283k email. After error 008 crashes back to MagDesk, even throwing
Thing out, and locks the Falcon solid - Fixed.
- Ftp upload options now active.
- When making an Ftp upload the filenames can be set to be in lower or
upper case.
- Mail packet queue now limited to 7k held at both ends of the link.
- Ftp multiple directory redraw problems cured.
- R/S 'light' flickering fixed.
- Adjustment of receive data window size inceases throughput
dramatically.
- TT memory problems illiminated.
- Telnet ANSI (colour) (inactive).
- SNOW beta released.
- Dynamic TCP window allocation.
- Two ftp bugs fixed.
- News routines turned partailly into machine code.
- Ftp division zero bug fixed.
- Error bell operation cleaned up.
- ICE loading dialog added.

New in OASIS2 since the last beta OASIS2 release:

2.06

- Font size controls added to Oasis.
- Complete MIME send routines (Partials created Automatically) with
iconic control panel.
- GMT offset system recoded - now does not reset system clock.
- Send MIME bugs fixed when using external editor.
- Not enough disk space when unbatching news no longer results in the
incoming mail being deleted.
- MIME partial size selectable.
- 'Mail To:' support added for MIME. **
- OutMail now shows outgoing MIME files correctly. Will be added to the
Internet Window. **
- In the Outbound window - Window header should changed to show 'outbound'.
- Time / Datestamping of files.
- MIME partials marked as expired once processed into a single MIME.
- 'A' flag now indicates in the mail window that an automatic Oasis
function has occured.
- Local time shown in the newsgroup details dialog, but GMT still written
to the groups file.
- Spell checker added to OasisEd2.
- De-fragging system built in to Oasis to stop problems when unbatching
news.
- Implemented use of SHIFT HOME to move cursor to the bottom of the mail
and news windows.
- Two bugs from: Stephen Mulrine <robotron@moroder.demon.co.uk> fixed:
- If an outgoing mail message has a line beginning with a dot, the dot
will vanish in transit.
- If an incoming mail message has a line beginning with a dot, an extra
dot will appear (I assume).
- Defragging routines debugged.
- Unbatch variable bugs fixed.
- Resources updated.
- Newsgroup file size shown in the Group Maint window (Kbytes).
- MIME send to multiple address bug fixed.
- Support for mail index implemented.
- Notification of new emails for each user.
- Mail save bugs fixed.
- Overview bug fixed when adding users to yellow pages from news.
- Reply to Thread bug fixed.
- Window handling bugs fixed with respect to font window.
- Folding bugs fixed.
- Crashing after selection new user after opening font window fixed.
- Trim bugs in MIME fixed.
- EOF mail indexing bugs fixed.
- Anon-Server support added.
- Anon support added in for news.
- Blank line bug in Anon headers fixed.
- Folded lines in headers now end with a comma to eliminate the parse
errors on e-mails.

- News posting problem (introuced in 24/8/96 version) fixed.
- Group Details dialog performance improved (not changed).
- Add new groups bug for multi-users fixed.
- Oasis.news group added for storing copies of outbound news.
- Group details dialogue reworked in operation.
- Path change bug after running a FROND - fixed.

** = In progress and will be completed before the next package release.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

4324. Linking atari to Psion 3a ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: "Dr. Simon Williams" <williamssg@cf.ac.uk>
Message-ID: <DxH0t4.Gpw@cf.ac.uk>
Source record: 138288

Is there any software available for linking a Psion 3a to the atari TT via serial cable? If so, will it work with MagiC and high resolution displays.

Simon

4325. Re: MagiC Disaster

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <5118c1$j9k@newsserver.rrzn.uni-hannover.de>
Source record: 138289

Guy Harrison (guy@swampdog.demon.co.uk) wrote:
: hmm, thats 4 things. I can count sometimes.

5. If this does not help, exchange your old hard disk driver and
install HDDRIVER. HDDRIVER is the (in my opinion) the best
driver you can get for the Atari. Many of the old drivers
cause problems, and none of them allows background DMA.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

4326. Re: gcc include file problems

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0909960852570001@47.85.0.99>
Source record: 138290

In article <50ve4a$spq@nntp5.u.washington.edu>, orb@u.washington.edu (Kyle Farrell) wrote:

> I recently downloaded gcc from atari.archive.umich.edu along the all
> the other necessities. Everything appears to work but the include
> files produce errors when I try to compile anything.
>
> For example, stdio.h gives lots of parse errors and warnings about
> "data definition has no type or storage class". Is anyone else having
> problems with gcc?
>
> The include files are from atari.archive in the
> atari/Gnustuff/Tos/Include directory. I'm using gcc on a TT030 with
> TOS 3.06. I have got a simple "hello world" program to compile when i
> don't #include any other files.
>

Could it be a memory problem ? How much do you have ?

When I first installed GCC (on a 4 mbyte STFM) I got similar errors.

I did not have the '\TEMP' directory set correctly.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4327. Re: Help... Converting Pc to Atari

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32340d30.14278614@news.airtime.co.uk>
Source record: 138291

On Mon, 9 Sep 1996 10:42:03 +0100 (BST), ELUAG@leeds.ac.uk (A.
Gilmour) wrote:

>q>a converter but only found Atari to Pc. How do I go from PC to Atari, a
>q>1040 I might add. For any help on this... THANX!!!!
>
>Try copying the files to Double Density disks, the ones with only one hole.

I cannot believe the original poster is asking how to copy files from
PC to ATARI, he says he can only find something from ATARI to PC, if
he where asking for info on disk formatting, surely the disk that
takes stuff from atari to pc will also take stuff back from pc to
ATARI??
More likely he wanted to know how to convert the file formats PC to
ATARI, every single answer has been how to make a disk compatable
between the 2, but missed the fact the guy said he already found ST to
PC,

There was a posting about a month ago, from a pc owner who had a st,
and now has tons of pi1 pictures, how to convert them to pc format,
about a dozen answers told him to use gemview or imagecopy.... but
missed the point that he "had" an st,
I am looking for something simmilar so followed the thread, but no
real answer,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4328. 1040ST memory upgrade info?

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: Bill Phillips <billp@emrtc.nmt.edu>
Message-ID: <32344D9D.51E8@emrtc.nmt.edu>
Source record: 138292

Where's a good place to find out how to upgrade the memory on an old
1040ST? I need to beef up my ST for a project I'm working on.

Thanks in advance!

Bill Phillips
billp@emrtc.nmt.edu

4329. Re: Typical Atari users...

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: JEDI
Message-ID: <511iin$o2@lex.zippo.com>
Source record: 138293

In article <ftn_2.200.136.5$fidonet.org_beb7fe79_Claes.Holmerup@p5.dada.ct.se>,
claes.holmerup@p5.dada.ct.se says...
>
>The Dragon Reborn wrote this to All about Typical Atari users...:
> TDR> I really was going to stay out of this, but this comment
> TDR> just about made me shit my pants. "Laid low"? "LAID
> TDR> LOW"?!?!?! Are you on crack? You call the pathetic state of
> TDR> the atari market over the course of the last (at least) 6
> TDR> years "laying low"? You slay me.
>
>Actually, Atari isn't around any more - and that's a good thing, since they've
>always been around to screw things up...
>
> TDR> The only people making much sense in this newsgroup are the
> TDR> ones who are being flamed heavily.
>
>Are they making sense?

Quite a bit more than you do. At least there is a method to my
madness.

>By defending pirating, they make people realize what kind of persons they are.

Even if I am the most vile scum imaginable, THAT does not automatically
discount my ideas. Some scum at least have the capacity to be logical
and consistent as well as actually think out the 'venom' they spew.

Any good idea, without sufficient justification, deteriorates into
a bad idea and becomes worse than even a bad idea that has better
justification.

You, on the other hand can only make logically baseless accusations
and DISCOURAGE more ethical behaivor.

You're good at guilt by association too.

>Piracy is always theft and always will be.

Fortunately your legal authority is absolute zero.

>
> TDR> Typical atari users: wankers through and through. Your heads
> TDR> buried in the sand when you're not watching Star Trek of
> TDR> Monty Python movies. Pointing fingers in the wrong
> TDR> directions. All of you experts with no expertise.
>
>This remark just makes me laugh! Get real - if people want to use a certain

>platform, let them. They obviously like using the computer they use, or they
>would have changed to another platform already.
>Besides - what's YOUR expertise on the matter?
>My own expertise is by using and professionally repairing Atari, Amiga and PC
>for about 9 years. I've always been able to choose which computer I want and
>I've always chosen Atari, since it's always been best for what I've wanted -
>and still is!

...and what happens when the supply of custom components dry up?
I rather suspect that this problem is why Darek finally went
software only on his GEMulator.

[deletia]
> TDR> I remember my first shock
> TDR> at discovering that a great deal of software (mostly games)
> TDR> could not be installed on a hard drive.
>
>That's very sad, but true - but who needs games ;)
>There are still very many Atari-users that don't have a harddisk, since it's
>not vital for all uses (like it is for PC's) and I don't think they mind that
>much...

The Kung' don't miss amenities such a running water and such either...

For general use, even despite PC system/application software bloat,
one can build a quite usable PC for quite a bit less than one can
buy a Falcon. Then, there is that daunting task of finding a Falcon
(mail order & overseas mail order don't count) or any hardware or
software for it.

>
> TDR> Things like enhanced gdos and xcontrol were
> TDR> met with such excitement that I was blown away. I was like
> TDR> "what the hell is all the damned excitement over?".
>
>Since you didn't understand the excitement, you obviously lack any experience
>with Atari computers...

Some Atari advocate you are: is that really the best retort you
could come up with. You give no one any reason not to believe that:
YOU obviously lack any experience with Atari computers...

>
> TDR> It's like
> TDR> watching commercials - it's so easy to tell that marketers
> TDR> have no respect for consumers - consider them to be
> TDR> braindead. Maybe they're right. I'm sure few of you people
> TDR> are insulted by commercials - they work on you.
>
>Do you assume people that use a different platform than you are fools? The

Since he has given specific gripes directed only at Atari, your
generalization is unjustifiable. (Never mind that it will never

be appropriately responed to but, that's another flame)

[deletia]
> TDR> And just what
> TDR> the HELL was the STE? People creaming their jeans over an
> TDR> 'enhanced' (chuckle) palette of 4096 colours - only 16 at a
> TDR> time though...a thoroughly useless 'enhancement', but people
> TDR> lost their minds over it.
>
>Somewhat like the Amiga 500/500+ then...
>Remember that this was at a time that PC's hardly knew there were more than 16
>colors, so don't compare them with the graphics cards of today.

In 1988 PC's could be easily equipped to do 256 colors. The STe
came along quite a bit longer than that.

Furthermore, ragging on the Amiga does not do squat for your point.
"Gee Atari sucks... so does Amiga..."
Furthermore, the Amiga was not limited to the 500+. There was quite
a bit more system evolution on their side. Attempting to make such
comparisons only makes the Atari look foolish.

[deletia]
>
> TDR> You people make me sick. Hanging on too passionately to a
> TDR> dinosaur.
>
>What other "dinosaur" manages 16 audio tracks with the best sequencer program
>available?
>Mind you that "Atari computers" aren't only the old ST's, but also the new
>clones, like C-lab Falcon, Medusa, Hades and some more that are about to be
>released from Wizztronics.

<VAPOR> ATARI </VAPOR>

>
> TDR> Beat the price performance of a wintel
> TDR> machine. Yeah, yeah windows is so far from the best solution,
> TDR> but you know what, the dos/win 31 combo still beats the shit
> TDR> ouf of tos/gem for usability and power. This statement is
> TDR> coming from somebody who hates Dos and Windows with a
> TDR> passion.
>
>Obviously you haven't run windows enough to realize the advantages of TOS. I
>know that it's very much a matter of taste, but I like TOS much better.

Too bad you couldn't back up your empty rhetoric with at least as
much as TDR did...

[deletia]
>
> TDR> We
> TDR> were the market, not atari, and you all forgot this. THAT

> TDR> killed your precious fucking platform.
> TDR> Respect to the few voices of reason here and my apologies to
> TDR> you for my bile. The rest of you grow up and get a grip.
>
>I've decided to stay with the Atari line of computers as long as they do the
>job that I need them for. I must say that your vocabulary isn't too good - you

A diction criticism: a sure sign of an empty response.

>use very foul language throughout the letter, so I guess it's you who should
>grow up...

He's moved on, you idiot.

He isn't even around to see your vacuous response.

4330. Re: Cracked Atari explained...

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: JEDI
Message-ID: <511jdf$10s@lex.zippo.com>
Source record: 138294

In article <ftn_2.200.136.5$fidonet.org_beb40cd2_Claes.Holmerup@p5.dada.ct.se>,
claes.holmerup@p5.dada.ct.se says...
>
>JEDI wrote this to All about Cracked Atari explained...:
> >> JEDI wrote:
> >> : I like your approach. However, copying audio materials
> >> for : personal use (ONLY) is quite legal.
>
> >> ummmm....not in this country!!!!! (technically speaking!)
> J>
> J> There is no good reason for this to be the case.
> J> If intellectual property is the real issue, and you've
> J> already bought the right to use it, then you should be
> J> free to use that licenced property in any medium you wish
> J> with without the further requirement to enrich
> J> the copyright holder.
>
>Actually, in most western countries, there are copyright laws that makes it
>illegal to copy music until 25 years after the composer has died. Because of
>this, the music publishers have to check the music their signed artists release
>- so they get licences to use samples and to record "cover" songs - not to risk
>a lawsuit.
>If you study law, you should have been aware of this fact before you make a
>statement like you did.

You don't even know what I'm talking about. You just saw me post on the
issue and the "pirhanna feeding frenzy instinct took" over. None of this
has any relevance to what I posted.

4331. Re: The Feeding Frenzy Continues

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: JEDI
Message-ID: <511lgp$4iu@lex.zippo.com>
Source record: 138295

In article <f45_9609070406@flight.org>, Paul.Muehlbauer@flight.org says...
>
>J > Spectators: if you have the time to kill, by all means, go
>J > back and look. If you find something beyond bald assertions,
>J > buy all means, bring them to my attention. I would find them a
>J > refreshing change of pace.
>
>Oh, what the hell. :) Actually, I won't go backwards, but can I ask
>you a couple of things? Which of these do you agree & disagree with?
>
>1. Some developers/vendors have sold _crap_ for software & support.

MOST developers sell _crap_ for software & support.

>
>2. Using commercial software you have not purchased is wrong.

This is true in general.
This is not true universally.

Using unlicenced commercial software that you derive utility
from is unethical/wrong.

>
>3. Using pirated software does not always hurt the developer of said
>software.

Agree.

>
>4. It's still wrong to do so, however.

True in general.
Not true Universally.

If you hold a valid licence, using a cracked copy of the package
is ethical.
If your intent is to determine whether or not that package meets
your needs (ala shareware) than it is ethical.
All is is unethical.

>
>5. It would be _real_ nice to be rid of software protection, esp.
>the more intrusive ones.

Most heartily agree.

>
>6. Updating or replacing commercial software that is no longer
>supported for someone who already own(ed!) it is probably a nice
>thing to do.

Please restate.

>
>7. It is, strictly speaking, illegal to do so, however.

This is a matter of law, not opinion.

>
>8. We users have to get a lot tougher with software
>developers/vendors, and demand to get the products & services we
>think we are buying.

Users should not take any crap with regard to software.
They should be quite willing to return ANY software which
is of poor quality or any software that does not deliver
on its promises (specs) and sue any merchant/publisher
that does not comply.

The state of software quality is partially the responsiblity
of consumers. The producers are given little incentive to
produce quality output. They exist in a market which currently
does not hold them accountable for the quality of their output.
Only when producers are held accountable for poor quality product
will software quality improve.

Users should make themselves aware of the rights they posses under
their local consumer protection and business standards laws. One may
find that one's rights are more extensive than conventional sources
would leave one to believe.

>
>9. Software protection a)never b)seldom c)often prevents the theft
>of software.

Seldom. On Dongles: The market segments which seem least
likely to pirate appear to be the ones subjected to
dongles. If those applications appeal in the slightest
to pirates, they have been , most probably, cracked.

4332. Re: GEMSYS Folder for Gemmulator '96 From MagiCPC--NEEDED

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: JEDI
Message-ID: <511570$otp@lex.zippo.com>
Source record: 138296

In article <3231C179.F02@worldnet.att.net>, Dan says...
>
>JEDI wrote:
>>
>> In article <50pcnt$1ag_008@jf.intel.com>, *RichardX_Tietjens@ccm.jf.intel.com* says...
>> >
>> >In article <322FB3F7.30A0@ultranet.com>,
>> > bsturk <bsturk@ultranet.com> wrote:
>> >>
>> >>ccrok@netway1.mdc.net wrote:
>> >>>
>> >>> Can someone do me a huge favor???? I have never been able to the
>> >>> MagiCPC demo to run and because of this I cannot copy the GEMSYS info
>> >>> off the virtual C drive. Can some PLEASE zip this folder up for me
>> >>> and e-mail it to me.
>> >>>
>> >>> Thank you greatly!!
>> >>I've had the same problem. Is there a binary group or ftp site
>> >>associated with this newsgroup where we might possibly be able to put
>> >>it? MagicPC is in German, and I too have not been able to get anything
>> >>to run.
>> >
>> >The MagicPC demo expired in August. I haven't been able to find a newer
>> >one.
>> >
>> >Thus, apparently, only people who have already bought a GEMulator or
>> >MagicPC will be able to use the new GEMulator demo. A bit pointless, IMHO,
>> >but that's life.
>>
>> You give up far to easily...
>
>Change the clock setting on the PC. Set it back a month or two. I had to do that when I
>was betaing Extendos, until I got the new version.
>
>Dan

Or just get the newer demo...

4333. atari st emulators for pc the ultimate test please help !

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: ddrcrew1@aol.com
Message-ID: <511o45$mud@newsbf02.news.aol.com>
Source record: 138297

i have been tested 3 emulators on my p.c. tos2win,gemulator 96,and magic
pc
(demo version)
the ratio of compatibility is under at 10%
every atari software then i've been tested not works at 90%
well ! this is my questions :
1) if i had the rom card with G.E.M. in my p.c. they are much
compatibility with these 3 emulators ???

2)they are anybody here can i have 1 of these 3 emulators whith G.E.M.
card
and what are the compatibility ??

3) what of these 3 emulators is better

4) thank's to all for your answer because i want to buy this solution but
the report of compatibility in demo version does not seduct me !

5) excuse for my little english i'm french !

BYE ALL ! FROM DDRCREW !

4334. Re: RFI: Replacement for Atari Cubase Dongle-ware?

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <32345AEC.1A2A@intuit.com>
Source record: 138298
Cross-posted to: comp.sys.atari.advocacy,comp.sys.mac.advocacy,comp.os.ms-windows.advocacy,comp.sys.atari.st

Mark Fassett wrote:
>
> JEDI wrote:
> >
> > This is a request for information. I am curious how one would
> > go about replacing an Atari Falcon & Cubase sequencing setup.
> >
> > What would the minimal functional requirements be in hardware and
> > software and how much would these cost?

If you want to get more of a response, you might consider posting
this message to comp.music.midi, alt.steinberg.cubase, or
rec.audio.pro (places where they probably know little of the
Falcon but much about other systems).

In rec.audio.pro, they pretty much laugh about the Falcon, because
they tend to be pros in the audio industry who use high end tools
costing many thousands, and don't integrate MIDI and digital
audio. Although there are people out there using the Falcon
in pro situations, I believe its forte' is in the home studio,
where its ease of use makes up for it's lower speed then the
super digital workstations like Pro Tools.. (I'd hate to have
expensive union talent waiting around and a client looking over
my shoulder while my Falcon takes a minute or so to draw a 5
minute stereo wave file). On the other hand, when (if?) a good
040 upgrade comes out that's compatible with CAF, look out..

-Mark

4335. Need help restoring MEGA ST/4, Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: pmarton@bgnet.bgsu.edu
Message-ID: <pmarton-0909961520030001@m34-35.bgsu.edu>
Source record: 138299

Hello, all.

Preamble: I went through 3 Ataris (400, 800XL, and a 520ST) back in the 80's, and had to ditch the ST from lack of space last year (hey-- I'm a college student.)

Now, I'm taking some computer art classes here at Bowling Green State University and we're working on... STs. Boy, was *I* surprised to back in TOS after years of Mac/Windows/X.

Problem: They're really slow, and I'm trying to speed them up. We're using Degas Elite and Cyber Studio CAD-3D (with those nifty LCD/shutter glasses!), and running them off floppies (and then later running the animations) is dog slow. We have an old ST (Supra?) HD that connects and powers up, but after "Loading TOS" I just get 2 bombs.
So... is there any software out there I can use to try and make this disk setup work? I don't know anything about ST disk hardware after the 520, but I'm guessing it's a SCSI drive by the number wheel on the bottom.

I haven't started working on the Falcon yet, but any pointers would be appreciated.

Yes, I have read through the FAQ(s) and have been reading the newsgroups for about two weeks, and since this topic hasn't come up I felt it was a good time to ask. Thanks in advance, and I read news every day so email isn't neccesary.

Thanks,

Pete

```
/* Peter F. Martone @ Bowling Green State University
* pmarton@bgnet.bgsu.edu || http://www.bgsu.edu/~pmarton
* -------------------------------------------------------------
* "Get with the program...90% of the market and still growing."
* - King George to the 13 colonies, 1776.
*/
```

4336. VK: Falcon030 / 85MB-HD / 14MB-RAM

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: stephan.bold@pk.she.de
Message-ID: <510f7r$5u7@linde.she.de>
Source record: 138300

Hi,

verkaufe einen

Atari Falcon030 mit
- 85MB interner Platte
- 14 MB RAM

und dem Programm
- Cubase 3.0x

f�r zusammen nur 1100.- !!

Bein Interesse bitte E-Mail oder Phone/Fax: 06322/8734

Bye,
Stephan

===== Nr.001 hobbies for today: anime, japan, PSX =====
***** anime -> Ranma1/2, Tenchi Muyo, El Hazard, *****
***** LUM, Megami Paradise, Dragon Half, *****
***** Dragon Pink, and many, many more... *****
***** jpPSX -> soon "Tenchi Muyo" the adventure *****
==========
==== watakushi no juusho wa: stephan.bold@pk.she.de ====

4337. Re: Help... Converting Pc to Atari

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: mad@dalnet.se
Message-ID: <511st6$290@fizban.solace.mh.se>
Source record: 138301

smooth1@panix.com (The Smooth One) wrote:

>I have some midi files someone I know sequence using Cakewalk on an IBM
>and saved as midi files. We want to continue working on the stuff on
>an Atari, because it would be a hell of a lot cheeper to do, Only on
>small problem... the Atari can't read the disk. I've searched around for
>a converter but only found Atari to Pc. How do I go from PC to Atari, a
>1040 I might add. For any help on this... THANX!!!!

Be sure to use double density diskettes, and not the high density
diskettes common on the PC. A DD disk will hold 720kb, a HD will hold
1.44Mb.

A regular Atari ST can read DD disks formatted on a PC, but the drive
can't handle a HD disk.

4338. Re: Have you got this MOD ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <511ite$2dg_004@jf.intel.com>
Source record: 138302

In article <f43_9609070406@flight.org>,
Paul.Muehlbauer@flight.org (Paul Muehlbauer) wrote:
>
>EP> Actually, Paul, the courts have ruled that "sampling" a few
>EP> seconds of sound, even for use in another commercial
>
>I suspect he could buy a CD of Bon Jovi, sample a couple of seconds,
>and mix it into his original work. No problem.

Just so.

>An archive of mod files of commercial music sounds like the equal of
>a BBS with software files from commercial software on it. I'm not
>seeing the difference here! It's like, well, I could then have the
>resource file of a commercial program on a BBS... :)

Not quite the same thing. A one-or-two-second sample, remixed several
hudnred times by the "author" of the mod file, hardly equates to a complete
package which hasn't even been reworked.

>Thanks for the friendly discussion. I see where the NFL 'owns' the
>scores to it's football games, and so folks can't repeat these
>scores right away. Hum, a mod file of a commercially sold CD would
>seem to be a _lot_ more than just 2 seconds of sampling, or a bigger
>piece of the whole than, say, the scores of a football game.

Frankly, anyone so desperate to know how some overpaid jocks made out that
they have to join AOL probably is in serious need of professional help
anyhow.];^)

>I guess so! Unless you're the one getting trampled on, then it's not
>so wonderful! :) I'm not arguing with you, I just can't get it
>sorted out in my head, why one thing is evil & wrong, and the other
>is not... :) They seem equal to me.

A matter of degree, I think. Sampling one note of Boots Randolph's sax
artistry and remixing it in a MOD isn't even close to simply taping the
whole song and then selling or giving away the tape. I think that's what
we're talking about, innit?

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*
Internet junk mailers: be aware that sending unsolicited commercial
messages to recipients who have to pay for those messages is a
possible violation of various laws. Can you afford to be the
junk mail test case?

4339. Re: 20meg MFM hard drives only $12 each!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <511ite$2dg_005@jf.intel.com>
Source record: 138303

In article <50uo56$8qg@freenet-news.carleton.ca>,
cj763@FreeNet.Carleton.CA (Francois Groulx) wrote:
>
>hat do we need to hook it up to an atari?

You need a host adapter (as usual) and a MFM controller - Adaptec 5500 is a good choice. Toad may still have some, and Best Eelctronics almost certainly does. However, the price of an Adaptec controller to hang on your SCSI host adapter is likely to exceed the cost of a used SCSI drive. Certainly the speed will be lower (unless you get a Seagate 5.25-inch 85 meg SCSI drive, as I recall, those were a little slower than grass growing).

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*
Internet junk mailers: be aware that sending unsolicited commercial messages to recipients who have to pay for those messages is a possible violation of various laws. Can you afford to be the junk mail test case?

4340. Re: Need help restoring MEGA ST/4, Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <511itf$2dg_006@jf.intel.com>
Source record: 138304

In article <pmarton-0909961520030001@m34-35.bgsu.edu>,
pmarton@bgnet.bgsu.edu (Peter F. Martone) wrote:

>using Degas Elite and Cyber Studio CAD-3D (with those nifty LCD/shutter
>glasses!), and running them off floppies (and then later running the
>animations) is dog slow. We have an old ST (Supra?) HD that connects and
>powers up, but after "Loading TOS" I just get 2 bombs.

If it says "loading TOS," you are trying to load the OS from disk.
Disconnect the hard drive and poser up the computer with a blank disk in
the A: drive. If it comes up to the desktop, you have TOS-on-ROM (the
"normal" case).

Assuming this is so, you need to disable the TOS-on-disk load which appears
to be trying to happen from the hard drive. You should have a utilities
disk that came with the hard drive - if not, go to ftp.supra.com and get
their utilities and create a boot floppy. Then fire up the computer BEFORE
the hard drive (so it doesn't auto-boot), run the hard disk driver from
floppy, and find and disable the TOS loader on the ahrd drive.

Of course, if there's nothing on the HDD that you need (again, assuming you
have TOS-in-ROM), you could reformat and reinstall if all else fails.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*
Internet junk mailers: be aware that sending unsolicited commercial
messages to recipients who have to pay for those messages is a
possible violation of various laws. Can you afford to be the
junk mail test case?

4341. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: plouie@isc.sjsu.edu
Message-ID: <5122q3$i2@nuke.csu.net>
Source record: 138305

John Perez (jperez@Hawaii.Edu) wrote:

: If I were Steinberg, I would lower the price so that people might
: actually be able to afford the software. I am a firm believer that piracy
: is largely due to overpriced software. People certainly wouldn't go to
: the record store and pay $100 or $500 for the latest Madonna CD, but
: plenty of people do pay $15-20. If Cubase was $100, Steinberg would
: probably sell 10x the volume, and many more people would be happily using
: their software and looking forward to shelling out some clams for the next
: upgrade or additional products. These people don't understand that most
: people cannot afford $300-600 for a program, but will gladly spend $500 on
: ten programs. Would you rather spend $70 on one program, or $100 on four?

I don't think Steinberg would sell 10x the volume if the price was $100.
Cubase (and all the sequencers) are pretty specialized applications that not
everyone needs. Add to that the small Atari market, it's going to be tough
selling Cubase at any price.

On the other platforms, this may help a bit, but I think 10x the volume is a
bit optimistic. I don't think people will buy it just for fun and not
everyone is a musician.

I do believe that lowering the price on more generalized software such as
word processors, games and utilities will increase sales though. These are
the types of software that more people would buy and thus, lowering the
price will increase the volume sold.

-Phil

4342. Re: Question about the SC1224.

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: tricio@geocities.com
Message-ID: <511uge$2t8_002@news.isid.es>
Source record: 138306

In article <Pine.BSI.3.94.960815010827.13954A-100000@usr04.primenet.com>, "K. Ellis" <kellis@primenet.com> wrote:

>Hi, I would like to know if it is possible to hook a VCR into a
>SC1224.

Yes.

> I mean except the atari slot, what else is available on this
>monitor?

In the conector you have the following signals:

```
O O O O
4 3 2 1

O O O O
8 7 6 5

O O O O
12 11 10 9

O
13
```

1 Audio
2 N.C.
3 N.C.
4 N.C
5 +15 volts
6 Green
7 Red
8 Ground
9 Horizontal Sync. (15.625 kHz)
10 Blue
11 N.C.
12 Vertical Sync. (50/60 Hz depending on model)
13 Ground

All you have to do is to make a cable adaptor rom the Atari one to SCART/EUROCONECTOR and plug the TV/VCR :-) So you can use a TV or VCR with full SCART conector to view or record images from an Atari ST, or use the SC1224 to view images from a VCR.

The input levels of the SC1224 are :

RGB: 1 volt peak to peak (analogic), impedance 57 ohms
Audio: 1 volt peak to peak, impedance 220 ohms

Sync: negative TTL, impedance 5 kilo-ohms

4343. Re: Atari music(midi) on the www?

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: tateh@mpx.com.au
Message-ID: <5126qq$752@inferno.mpx.com.au>
Source record: 138307

Ron A. Lukawitski (wl712@freenet.Victoria.BC.CA) wrote:
:
: Hi
: I'm in the process of creating music on my 1040ste and would like to get
: a web page started where I can feature my compositions.The musical part
: I understand but the www is still a bit unclear to me.Can I have a web
: page that will play the music when someone visits my site or do I have it
: saved as a ??? file? Can my Atari be used for this?
: If anyone is interested enough in giving me this and other info,I
: would really appreciate it..Thanks...Ron L

you can certainly get music to play when people visit your site try to
find out about html 3 and Netscape 3 They will do it for you.

I don't know about the atari though....

--
****
Peter, With Caitlin - The Wonder Computer! ____|) _____________|\\ ___
Visit TaTeh Music's Web Site ____| ___3_|________@'_\| _|
at http://www.w3is.com.au/tateh/ ___/|. __-_|___| _______| _|
Email tateh@mpx.com.au __(( ) _4_|___| ______@'__|
Phone (02) 214 8825 ___`|'_____|___| __________|
Or 61 2 214 8825 from outside Australia (| O'
****

4344. gcc alternatives?

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: y94parla@ida.liu.se
Message-ID: <51247j$s5r@curofix.ida.liu.se>
Source record: 138308

I'm looking for a c++ compiler, but I'm a bit short on storage space (no harddrive), so gcc might be too big for me. I have 4 Mb RAM so that should be enough. Are there any other c++ compilers outthere?

/P. Larsson
y94parla@und.ida.liu.se

4345. Re: WTB: Link or Link 2

Newsgroup: comp.sys.atari.st
Date: 1996-09-09 00:00:00 UTC
From: ub@ubil.ruhr.de
Message-ID: <6GXszs1aKWB@ubil.ruhr.de>
Source record: 138309

> I am looking to buy a used ICD Link or Link 2. If you have one
> available, please email to mverhoff@precisiongraphics.com.
The company Hard- and Softwareentwicklung N. Wieczorek in germany sells
Hostadapter like the Link. It is called Link 96.
The address of the company is:
Hard- und Softwareentwicklung
Norbert Wieczorek
Habichtseck 43
44575 Castrop-Rauxel
Tel.: 02305/962030
FAX:02305/962031
email: norwiecz@aol.com
WWW: http://members.aol.com/norwiecz

Bye Uwe

--
** Beispiel-Signatur f�r �ffentliche Nachrichten **
CrossPoint v3.11

4346. Re: C compiler wanted (Freeware)

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: Michael Clemmetsen <Michael.Clemmetsen@sunderland.ac.uk>
Message-ID: <32357A23.4ACF@sunderland.ac.uk>
Source record: 138160

There are two free C compilers for the ST/Falcon: GNU C and Sozobon C. Both are available in a number of
different versions - later versions of GNU C include a C++ compiler, later versions of Sozobon C (called
eXtended Sozobon) are ANSI C.

Both are based on unix C compilers and are therefore best used from the command line and need a specific
directory structure and environment variables to be set before they work correctly.

If you have a lot of memory and hard drive space GNU C may be for you. EXtended Sozobon uses less memory and
disk space (and can in theory be run from floppies) and (it is claimed) produces faster executables than GNU
C.

Both come with GEM libraries so you can write GUI applications (ST-Guide is written with Sozobon C), however
you will need to go elsewhere for info on all the various system calls. Both also have special libraries for
MiNT available for non-TOS system calls.

I would suggest that neither is easy to use for the first time C programmer - you definitely need a few good
books on C to get you going, preferably ones written from a unix rather than PC standpoint. This is why I've
been tinkering on and off with Sozobon C for two years and have only written 2 menial programs ;-).

You could also try Heat & Serve Sozobon which is an older K&R based package put together by Ian Lepore - this
is easier to set up and get going.

The newest Sozobon C is available from
ftp.fu-berlin.de
in the directory
/pub/atari/programming/sozobon

Heat & Serve Sozobon is available from
micros.hensa.ac.uk
in the directory
/micros/atari/tos/n/n089
There are some access restrictions to hensa if you outside the UK academic community, but I can't remeber what
they are.

GNU C is available from a variety of places including
ftp.cs.tu-berlin.de
in the directory
/pub/atari/Gnu

Hope this helps you get started,

Michael

4347. Internet Software for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: "Patcharin S." <rinthnom@lox2.loxinfo.co.th>
Message-ID: <323641E7.16BA@lox2.loxinfo.co.th>
Source record: 138161

I would like to know that where I can find the software for connecting into internet system for my Falcon030. Is it a shareware which I can download from anywhere else or do I have to order for the software? Please reply to me as soon as you read my message as I want to connect into internet system with my computer. Now I am using my friend's PC.

Thank you in advance for you prompt reply.
RN

4348. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32354a98.13044108@news.airtime.co.uk>
Source record: 138162

On Tue, 10 Sep 96 19:00:32 MEZ, mbecroft@tos.ak.planet.gen.nz (Mario
Becroft) wrote:

>>>>TG> My gripe is....How the hell do you make something compatable
>>>>TG> with a machine you do not have access to?,
>>
>>>I have a few machines, TT030, Falcon030 and STs. But there are many
>>>machines that I don't have (e.g. Hades, T40, T60, MagiCMac...). In fact, I
>>>mainly use just the TT030.
>>
>> The gripe was/is I am not able to make software 100% compatable with
>>machines I do NOT own, unless of course the above paragraph was an
>>offer <says he hopefully> <G>
>
>The point I was making was that I do not have many machines, yet I can still
>make my software compatible with all machines.

Yes but look at all the machines you do have, TT, Falcon and ST's,
and I have my one humble ATARI STe, you have more chance of making
fully compatable software than I, if you make something on the ST and
it works fautless on the falcon and TT then you are ahead of the game,
you ahve the tools in having various machines,

>I don't. Maybe I put it the wrong way. What I am saying is,
>whether I review it or not, that is still my opinion. But I would not write
>in a review of the software "This software is useless because it only works
>on the ST." I might write something more like "Unfortunately the software
>only works on the ST, it's a pity this is the case, but if you have an ST
>then it will still be useful to you."

Ok agreed you would not outright say its useless, I didnt really
presume you would <smile>, but I still hold my point, people do read
betweeen the lines, Sorry to go on, but I find it amazing that you
would even consider saying the following...

(1)"unfortunatly the software only works on a ST"

(2)"but if you have an ST then it will still be useful to you"

Take into consideration that it was..

Made on a ST.
By an ST user.
For ST users.
Made with ST software.

Then say out load quote number one!!!!

>I still wish people would make things compatible though. I guess in the case
>of these fast games it may be more difficult, I do not have much experience
>in that area. But in other areas there really is no excuse, IMHO.

Yes I agree, I already pointed out that such things as diskzine
shells that I currently make and update, they work on ALL TOS version,
And where speed is an advantage, it certainly is not a NEED in order
to make the program work,
But I was originally commenting on the game I will be releasing this
week, that at this moment will work on ALL ST machines, all ST TOS
versions, mega, 206,205 etc etc,
I do feel that it would be very unfair for someone with the attitude
that it should work on none ST machines to review the game,

We are having a sensible debate here so this is not meant to be an
insulting comment by any means <smile>, but I would certainly hope
that YOU never get to review HEARTLAND thank you very much,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4349. FS: Mega STE, 2 monitors, modem, printer

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: Christopher McCurdy <cmccurdy@supernet.ab.ca>
Message-ID: <01bb9f31$ade069c0$LocalHost@cmccurdy.supernet.ab.ca>
Source record: 138163

I have the following for sale:

Mega STE: 4 Mb RAM, TOS 2.05, 40 Mb HD
2 SM 124 B&W monitors
Supra 2400 Bps external modem
Roland PR 10-11 dot matrix printer

Assorted software included (utilities, word processing, communications)

Best reasonable offer.
(I would like to sell as much as possible together as a package)

--
Chris McCurdy
Red Deer, Alberta

4350. Re: Linking atari to Psion 3a ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: slider@bertste.demon.co.uk
Message-ID: <67729067_000028_OASIS_NEWS@bertste.demon.co.uk>
Source record: 138164

Hi Simon,

I know of one such program, it's called S3-ST and version 2.0 was reviewed
in Atari World issue 9 page 86.

They were very impressed with it, it even has a program supplied with it
that is the ST version of the Psion's data program. That allows the viewing
of Psion database files, these can then be edited on the ST!

FloppyShop,Goodman,LAPD, will ahve a copy or a BBS near you?

Hope you find a copy....but at least you know what to look for.

Regards

Rob.

--

```
**********************************************************
* slider@bertste.demon.co.uk * *
* http://www.bertste.demon.co.uk/ * PGP KEY BY *
* * REQUEST *
* STE * *
**********************************************************
```

4351. Re: Terminal Software != Terminal

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: JEDI
Message-ID: <5141nr$d13@lex.zippo.com>
Source record: 138165

In article <842357634.6613.0@sf_pc.itl.co.uk>, sf@itl.co.uk says...
>
>JEDI wrote:
>
>
>>>
>>>This must mean that because Jaguar dont make E'types any more it must
>>>be OK to go out and steal one.
>
>> NO, it would be OK to go out and COPY one. This is a very important
>> distinction that your rant misses. It also falsely characterizes the
>> situation and adds to it elements that simple are not there. This
>> 'analogy' is very loaded and distorting.
>
>However you try to dress it up and make it sound OK, the fact remains
>that copying software that you have not bought and therefore have no
>right or permission to do so is theft, plain and simple.

This is a bald assertion, actually. It is accompanied by
no justification whatsoever.

I will state this again. A good idea with poor support is
WORSE
than a bad idea with good support.

>
>This is why people are prosecuted for doing it.

Do you have an example or two or are you just repeating urban myth?

>
>The analogy is very loaded, it was supposed to be. But distorted ? no,
>I dont think so.

It is very distorted. You felt the need to add elements of the
'crime' that simply weren't there to make a point. This 'need'
makes you view appear VERY VERY VERY weak. If it were stronger
you wouldn't have to use such dishonest tactics.

>
>If I steal a car, I am depriving the owner of goods and money. If I
>steal a piece of software, I am depriving the publishers and author of
>money, time and effort. Both constitute theft.

You are still trapped in the car=software trap and cannot manage
to get out of it. You still cannot manage to state the situation
in a manner that does not add to it consequences to the damaged

that do not exist.

You deprive the publisher of income, that is all.

The time and effort are already quite gone. There is no way that
you could deprive them of those.

>
>> The poster was advocating that is would be perfectly ethical in this
>> situation to make an exact copy of the Triumph.
>
>Hmmm.
>
>I wonder if Triumphs lawyers would be very happy about somebody making
>an exact copy, that is Logos and all, of one of their bikes ?
>
>I think the copier could well end up in court, dont you ?

It really depends upon scope. An entity that actually has
to expend resources on it's 'moral crusades' will unlikely
do so unless it is worth their time and money.

Truimph would most likely not bother, assuming they noticed.

>
> And after all, they would probably be in court for putting the
>Triumph name on the bike, which is the intellectual property of
>Triumph.

Tort vs. Crime is a very important distinction.

[feeding frenzy deleted]

Your ideas are poorly stated and undermine your position. They
make you look foolish and dishonest. My position, whatever it
is, has no bearing on your poor arguements.

I have not yet even begun to argue, per se.

You never addressed the ethics of the situation within the proper
context. You ONLY addressed the legal consequences. If law and
ethics have anything to do with each other it is purely
coincidental.

4352. Re: IDE HardDisk on a ST !

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <513sbg$n8_002@jf.intel.com>
Source record: 138166

In article <3235091C.7B36@worldnet.att.net>,
Dan Phillips <xiting@worldnet.att.net> wrote:
>A. Gilmour wrote:
>>
>> Has nobody got AHDI 6 to pass on? (For 2nd hand Falcon user)
>>
>
>Of course hearing it doesn't make it so, but I thought I heard that Atari
>released it to public domain. Not that it's worth anything, anyhow...

I don't have my AHDI disks here to check, but I'm pretty sure that it's
always been freeware. Atari retained copyright, but permitted free
distribution - sine the software was useless without an Atari computer
(until fairly recently), that would make sense, I think.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4353. Re: Atari music(midi) on the www?

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <513sbh$n8_004@jf.intel.com>
Source record: 138167

In article <5126qq$752@inferno.mpx.com.au>,
tateh@mpx.com.au (Peter Shilling) wrote:
>Ron A. Lukawitski (wl712@freenet.Victoria.BC.CA) wrote:
>:
>: ...creating music on my 1040ste and would like to get
>: a web page started where I can feature my compositions.
>
>you can certainly get music to play when people visit your site try to
>find out about html 3 and Netscape 3 They will do it for you.

Using the usual HTML mehtods works fine with Atari also. Place the files on the web site as .WAV files (sample rates around 8000 kHz max, the slower the sample rate, the smaller the file and the quicker it transfers, but the worse it sounds). CAB users on the STe and TT can use WavePly2; all Atari users can use LPS124 as "helper" apps. Just pull down the settings menu and install one of these as the external viewer program for WAV files. If using LPS124, you can also set environmental variable to limit playback speed and do other interesting things.

Both players should be readily available at the usual ftp sites.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4354. Re: Novice wannabe browser needs help

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <513sbk$n8_005@jf.intel.com>
Source record: 138168

In article <Pine.GSO.3.95.960910033742.12486F-100000@washington>,
The Village Idiot <joelr9@idt.net> wrote:
>
>Hi there!
>
> I connect, using STiK, and get an IP address (I hope it's mine!).
>But whenever I try to use any of the accessory programs (CAB, TELNET, IRC)
>I receive a "Resolving..." message and usually a timeout error.

Tell your ISP to turn off the VJ flag for your account; STiK doesn't work
with CSLIP (yet); you can log in and whatnot, but you can't resolve hosts
or receive data.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4355. Re: Internet Software for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <513sbl$n8_006@jf.intel.com>
Source record: 138169

In article <323641E7.16BA@lox2.loxinfo.co.th>,
"Patcharin S." <rinthnom@lox2.loxinfo.co.th> wrote:
>
>I would like to know that where I can find the software for connecting
>into internet system for my Falcon030. Is it a shareware which I can
>download from anywhere else or do I have to order for the software?
>Please reply to me as soon as you read my message as I want to connect
>into internet system with my computer. Now I am using my friend's
>PC.

If you aren't running MiNT, then you need to be sure your Internet Service Provider offers /uncompressed/ SLIP (VJ flag == OFF). Then go to my bookmarks page (listed below) and download WWW131 - everything you need except a newsreader is in there. Two newsreaders are in beta test right now; in the meantime, you can read and post news at http://www.dejasnews.com using CAB.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4356. Re: Linux Installation

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <19062_Spencer@mettav.demon.co.uk>
Source record: 138170

Out of the ether, the following was mentioned by Steve...:

a>> I installed it once (from the CD version) ... then had some HD
a>> problems which stopped it booting. Now I find there's only the
a>> German installation program on the CD, and I don't understand German
a>> ;-(
SS> Tried Spencer Or Graham Irvine.
Don't try me as I haven't the space on either the TT or Falcon to try.

Graham's a better bet.

graham@grasper.demon.co.uk

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4357. Re: Falcon, Ghostlink, HSMODA07, 8250 UART

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <19063_Spencer@mettav.demon.co.uk>
Source record: 138171

Out of the ether, the following was mentioned by Aardvyrk@cris.com...:

A> With the same 286 I have successfully LapLinked in both directions
A> at 115k. Of course, the only reason that I claim I have an 8250 is
A> because MSD.EXE diagnostics tells me so, usually with a baud rate of
A> 49,798 (?) Also, another fine set of serial port utilities for the PC,
A> CTSSPU, told me that it thought I had a 16450 or something like that,
A> since [actual program output] "8250s have not been used for many
A> years."
Well I have used both Zenith 8088/286/386/486/Pentium machines and they only introduced 16450/550's with the 486's and above (indeed I have even used a number of Zenith 486's which had 8250 UART's).

The most I have got successfully from ghostlink on an 8250 UART is 19200. I have managed 57600 reliably on a 16450 based machine. However my current 486 (Zenith Z-Station 500) only manages 57600 and that has a 16550 UART plus 486DX2! If I go above ghostlink locks the machine up (I have used 115k on an exact same machine ok).

I think your problem is possibly down to the inefficient driving of the 8250 by ghostlink which seems to need a good cpu to do well on high speed transfers. Laplink is well known for its good comms drivers however no matter which cpu is in use.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4358. Re: FREE E-mail for the A

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <513sbh$n8_003@jf.intel.com>
Source record: 138172

In article <Pine.SOL.3.91.960909170034.17200B-100000@ns1.ptd.net>,
"Mr. Maddog" <mrmaddog@prolog.net> wrote:
>... Sheez, even going on newsgroups
>get you on somebody's mailing list. :P

Notice my address and sig...

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4359. Stalker downloading problem!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <DxJ1n4.60A@freenet.victoria.bc.ca>
Source record: 138173

Hi
If anyone can help me it would be greatly appreciated!!When I log on to the freenet where I'm not able to directly download files my file selector menu shows that I can send and receive text files----and send and receive binary files(which I can't on the freenet)
When I connect up to the AFM BBS through compuserve where I should be able to download binary files those headings in my file selecter window are off.On the AFM BBS I can get the download started But stalker won't start.I've tried Z modem auto,Ymodem-g,Ymodem batch,resaved the new config. each time and rebooted.It still wouldn't download.I also changed from VT100 to ANSI and nothing changed.HHHHEEEELLLLPPPP!!!!!!
Ron L

4360. Quick and Easy Money (NOT A SCAM!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: "Ernest Aleixandre"
Message-ID: <514f4g$a1e@fin.firstnations.ca>
Source record: 138174
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.be,comp.sys.cbm

****
This works, I did it and have already received $682.00 in the past week.
****
Hello! I've got some awesome news that I think you need to take two
minutes to read if you have ever thought "How could I make some
serious cash in a hurry???" , or been in serious debt, ready to do
almost anything to get the money needed to pay off those bill
collectors. So grab a snack, a warm cup of coffee, or a glass of your
favorite beverage, get comfortable and listen to this interesting,
exciting find!
Let me start by saying that I FINALLY FOUND IT! That's right!. I
found it! And I HATE GET RICH QUICK SCHEMES!! I hate those schemes
like multi-level marketing, mail-order schemes, envelope stuffing
scams, 900 number scams... the list goes on forever. I have tried
every darn get rich quick scheme out there over the past 12 years. I
somehow got on mailing lists for people looking to make money (more
like 'desperate stupid people who will try anything for money!').
Well, when I was a teenager, these claims to 'get me rich quick'
sounded irresistible! I would shell out $14.95 here, $29.95 there,
$24.95 here, and another $49.95 there. I had maxed out my new Circuit
City Card AND my Visa...I was desperate for money!! So, I gave them
all a chance but failed at every one of them! Maybe they worked for
some people, but not for me. Eventually, I just tossed that JUNK MAIL
in the trash when I got the mail. I recognized it right away. I can
smell a money scam from a mile away these days, SO I THOUGHT....
I thought I could sniff out a scam easily. WAS I WRONG!! ....I LOVE
THE INTERNET!!!

I was scanning thru a NEWSGROUP and saw an article stating to
GET CASH FAST!! I thought..."Here on the Internet?? Well, I'll just
have to see what schemes could possibly be on the internet." The
article described a way to MAIL A ONE DOLLAR BILL TO ONLY FIVE PEOPLE
AND MAKE $50, 0000 IN CASH WITHIN 4 WEEKS! Well, the more I thought
about it, the more I became very curious. Why? Because of the way it
worked AND BECAUSE IT WOULD ONLY COST ME FIVE DOLLARS (AND FIVE
STAMPS), THAT'S ALL I EVER PAY....EVER!!

Ok, so the $50,000 in cash was maybe a tough amount to reach, but
it was possible. I knew that I could at least get a return of $1,000
or so. So I did it!! As per the instructions in the article, I mailed
out ('snail mail'for you e-mail fanatics) a single dollar bill to each
of the five people on the list that was contained in the article. I
included a small note, with the dollar, that stated "Please Add Me To
Your List." I then removed the first position name of the five names

listed and moved everyone up one position, and I put my name in position five of the list. This is how the money starts rolling in! I then took this revised article now with my name on the list and REPOSTED IT ON AS MANY NEWSGROUPS AND LOCAL BULLETIN BOARD MESSAGE AREAS THAT I KNEW. I then waited to watch the money come in...prepared to maybe receive about $1000 to $1500 in cash or so.... But what a welcome surprise when those envelopes kept coming in!!! I knew what they were as soon as I saw the return addresses from people all over the world-Most from the U.S., but some from Canada, even some from Australia! I tell you, THAT WAS EXCITING!! So how much did I get in total return? $1000? $5000? Not even!!! I received a total of $23,343!!! I couldn't believe it!!

I now have a brand new black Acura Integra to speak for, due to this!! Now after almost 8 months, I am ready to do it again!!! So maybe it was possible to get $50,000 in cash, I don't know, but IT COMPLETELY DEPENDS ON YOU, THE INDIVIDUAL! You must follow through and repost this article everywhere you can think of! The more postings you achieve will determine how much cash will arrive in your very own mailbox!! It's just too easy to pass up!!!

Let's review the reasons why you should do this: The only cost factors are for the five stamps, the 5 envelopes and the 5 one dollar bills that you send out to the listed names by snail mail (US Postal Service Mail). Then just simply repost the article (WITH YOUR NAME ADDED) to all the newsgroups and local BBS's you can. Then sit back and, (ironically), enjoy walking (you can run if you like! :o) down your driveway to your mailbox and scoop up your rewards!! We all have five dollars to put into such an easy effortless investment with SPECTACULAR REALISTIC RETURNS OF $15,000 to $25,000 in about 3-5 weeks! So HOLD OFF ON THOSE LOTTERY NUMBERS FOR TODAY,EAT AT HOME TONIGHT INSTEAD OF TAKEOUT FROM McDONALDS AND INVEST FIVE DOLLARS IN THIS AMAZING MONEY MAKING SYSTEM NOW!!! YOU CAN'T LOSE!!

So how do you do it exactly, you ask? I have carefully provided the mostdetailed, yet straightforward instructions on how to easily get this underway and get your cash on its way. SO, ARE YOU READY TO MAKE SOME CASH!!!?? HERE WE GO!!!

*** THE LIST OF NAMES IS AT THE END OF THIS ARTICLE. ***

OK, Read this carefully. Get a printout of this information, if you like, so you can easily refer to it as often as needed.

INSTRUCTIONS:

1. Take a sheet of paper and write on it the following:
"Please add my name to your list". This creates a service out of this money making system and thus making it completely legal. You are not just randomly sending a dollar to someone, you are paying one dollar for a legitimate service. Make sure you include your name and address. I assure you that, again, this is completely legal! For a

neat little twist, also write what slot their name was in: "You were in slot 3", Just to add a little fun! This is all about having fun and making money at the same time!

2. Now fold this sheet of paper around a dollar bill ,(no checks or money orders), and put them into an envelope and send it on its way to the five people listed. The folding of the paper around the bill will insure its arrival to its recipient. THIS STEP IS IMPORTANT!!

3. Now listen carefully, here's where you get YOUR MONEY COMING TO YOUR MAILBOX. Look at the list of five people; remove the first name from position one and move everyone on the list up slot one on the list. Position 2 name will now move to the position 1 slot , position 3 will now become position 2, 4 will be be 3, 5 wil be 4. Now put your name, address, zipcode AND COUNTRY in position 5, the bottom position on the list.

4. Now upload this updated file to as many newsgroups and local bulletin boards' message areas & file section as possible. Give a catchy description of the file so it gets noticed!! Such as: "NEED FAST CASH?, HERE IT IS!" or "NEED CASH TO PAY OFF YOUR DEBTS??", etc. And the more uploads, the more money you will make, and of course, the more money the others on the list will make too. LET'S ALL TAKE CARE OF EACH OTHER BY BEING HONEST AND BY PUTTING FORTH 120 PERCENT INTO THIS PROFITABLE & AMAZING SYSTEM!!! You'll reap the benefits, believe me!!! Set a goal for the number of total uploads you'll post, such as 15-20 postings or more! Always have a goal in mind!!! If you can UUE encode the file when uploading, that will make it easier for the people to receive it and have it downloaded to their hard drive. That way they get a copy of the article right on their computer without hassles of viewing and then saving the article from the File menu. Don't alter the file type, leave it as an MS-DOS Text file. The best test is to be able to view this file using Microsoft's Notepad for Windows 3.x or WordPad for Windows '95. If the margins look right without making the screen slide left or right when at the ends of the sentences, you're in business!

5. If you need help uploading, simply ask the sysop of the BBS, or "POST" a message on a newsgroup asking how to post a file, tell them who your Internet provider is and PEOPLE WILL ALWAYS BE GLAD TO HELP. I would try to describe how to do it but there are simply too many internet software packages with slightly different yet relatively simple ways to post or upload a file. Just ask for help or look in the help section for 'posting'. I do know that for GNN, you simply select 'POST' then enter a catchy description under the subject box, choose 'ATTACH', selecting 'UUE' and NOT 'TXT', then choose 'Browse' to go look for the file. Find your text file CASH.TXT and click on it and choose 'OK'. Place a one line statement in the main body section of the message post screen. Something like "Download this to read how to get cash arriving in your mailbox with no paybacks!" or whatever. Just make sure it represents its true feasibility, NOT something

like..."Get one million dollars flooding in your mailbox in two days!"

You'll never get ANY responses!

6. And this is the step I like. JUST SIT BACK AND ENJOY LIFE BECAUSE CASH IS ON THE WAY!! Expect to see a little money start to trickle in around 2 weeks, but AT ABOUT WEEKS 3 & 4, THE MONEY STORM WILL HIT YOUR MAILBOX!! All you have to do is take it out of the mailbox and try not to scream too loud (outside anyway) when you realize YOU HIT THE BIG TIME AT LAST!!

7. So go PAY OFF YOUR BILLS AND DEBTS and then get that something special you always wanted or buy that special person in your life (or the one you want in your life) a gift they'll never forget. ENJOY LIFE!

8. Now when you get low on this money supply, simply re-activate this file again; Reposting it in the old places where you originally posted and possibly some new places you now know of. Don't ever lose this file, always keep a copy at your reach for when you ever need cash. THIS IS AN INCREDIBLE TOOL THAT YOU CAN ALWAYS RE-USE TIME AND TIME AGAIN WHEN CASH IS NEEDED!

9. (This step added by Charles Reiley). Hello, This is exciting, isn't it?! While I'm on the list, just add a note saying "Please include extra money tips" with your name & E-MAIL address, and I will (FOR FREE) send you some neat methods to increase the money you will receive with this plan. Why?... Why not? I'm not a selfish jerk...I like helping out others. E-mail just makes it a touch easier and cheaper, too! After I drop off the list, I can no longer offer you this advice, obviously, but maybe someone else who gets my tips will offer and simply replace my name on this step number 9. Good luck and give this plan your all, it will definitely pay off! Like Mike said, HAVE FUN WITH IT!!!

10. (This comment added by Mike Lorincz) Hell dude, this is great, just send the money and wait like 1 week, then all of a sudden, BOOOOOOM! Mail flood full of dollar bills. Hahahah its great

****
****
THE NAMES LIST THE NAMES LIST THE NAME LIST
****
* HONESTY IS WHAT MAKES THIS PROGRAM SUCCESSFUL!!!
*
* 1. Shane Uhlir
* 121 S. Beltwoods Dr.
* DeSoto, TX 75115
*
* 2. Sandy Kim
* 3047 David Ave #10
* Campbell, CA 95128
*

```
* 3. Kevin Warkentin
* 1709 Ulex
* McAllen, TX 78504
*
* 4. Ernie Hunter
* 1179 Chestnut Avenue
* Moose Jaw, Saskatchewan, Canada, S6H 1A9
*
* 5. Ernest Aleixandre
* 108 Cedar Meadow Drive
* Regina, Saskatchewan, Canada, S4X 3J6
*
************************************************************************
This works, I did it and have already received $682.00 in the past week.
************************************************************************
```

4361. Silk Mouse: thanks for the help

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: slider@bertste.demon.co.uk
Message-ID: <93148474_000028_OASIS_NEWS@bertste.demon.co.uk>
Source record: 138175

I've got Silkmouse and it works fine. No problems with any program clashes yet.

Thanks for the advise on this program.

Rob

--

****
* slider@bertste.demon.co.uk * *
* http://www.bertste.demon.co.uk/ * PGP KEY BY *
* * REQUEST *
* STE * *
****

4362. Imagecopy 4 CD: just brilliant

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: slider@bertste.demon.co.uk
Message-ID: <85659795_000028_OASIS_NEWS@bertste.demon.co.uk>
Source record: 138176

Just a quick message to say thanks to those Atarians who pointed me in the direction of Imagecopy 4 CD.

It's just an ammazing piece of software:-)

I like the Thumbnail option....just like on the mac or pc!

It's pretty fast too....

Now all I need is a Falcon and SVGA monitor to see it working at it's full potential.

Still I shall find using it a pleasure...Thanks for the pointer

Robert D Stead

--

****
* slider@bertste.demon.co.uk * *
* http://www.bertste.demon.co.uk/ * PGP KEY BY *
* * REQUEST *
* STE * *
****

4363. Re: Ann: New FTP search- Atari FTP web links WWW page

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1009961338020001@47.85.0.99>
Source record: 138177

In article <3234b6fa133dea4@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:

> I just want to take this opportunity to announce my web pages since I
> haven't really done that before.
> I've got a pretty big Atari ST section with sub-pages for:
>
> -FTP download links (the same links as on my FTP site list) along with:
> 3 FTP-search engines, 2 of them set up for "Atari" files.
>
> -Local FTP area downloads of various must-have/beginners utilities and
> programs.
>
> The main Atari page contains a vast amount of links, and new ones are added
> all the time.
> If you want to have a look at these pages, point your browser to:
>
> http://home.sn.no/~hallvart/pages/atari.html
>

I get a "No DNS Entry" for this server

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4364. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <3235CC40.4DAE@intuit.com>
Source record: 138178

John Perez wrote:
>
> No - I don't think you understand... When Cubase decides not to run, it
> won't run no matter how many times I attempt to launch the program, no
> matter how the cartridge is seated, no matter how clean the contacts on
> the cart, no matter what prayers or medicine dances that I might happen to
> be doing. Some days, the stars just aren't in line or something, and the
> dongle doesn't function. I don't complain too much about the Dongle for
> Logic, since it adds 4 MIDI outs and a cartridge pass-through port - but a
> dongle that does nothing for me except provide headaches and frustration?

I had the same problem with my Cubase dongle on my ST before I bought
a Falcon. I guess the difference is if I rebooted my machine (leaving
the machine off for 10 seconds or so) it would load Cubase with no
problem 99% of the time on the second try. Netherless, this is
unacceptable, I agree.

Have you called Cubase and asked for a dongle trade-in?

Have you ever had data loss due to the dongle?

> If I were Steinberg, I would lower the price so that people might
> actually be able to afford the software. I am a firm believer that piracy
> is largely due to overpriced software.

I agree.. but we don't live in that world, unfortunately.

-Mark

4365. Re: Where are the dongle-recovery features in Cubase?

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <3235CACB.49EB@intuit.com>
Source record: 138179

JEDI wrote:
>
> Just where is his important data at application launch?
>
> NOWHERE, it hasn't been loaded yet.
>
> Also, if he can no longer load Cubase, then just what can
> he do with the data it produced?

1. His data isn't gone.. he just cannot load the program 30% of
the time. THERE IS NO DATA LOSS.

2. He can still load Cubase. It is inconvient, and wrong, and
it should be fixed.. but Cubase still will run 70% of the time.
If it doesn't run, he just has to reboot and try again (I know,
I've been there). I don't think you understand the problem.

> >doesn't let you run the program. I've NEVER had, nor heard of anyone
> >else having, data loss as a result of a dongle on Cubase. If I'm not
>
> Our friend from Hawaii has complained about this very thing.

No, he didn't, at least not that I've read. He only mentioned
Cubase failing to launch 30% of the time.

> Others on this group have stated otherwise.

Seriously? I haven't read that from anyone. Please post a
reference for me, I would appreciate it.

> I assumed nothing. My information comes from the dongle-dissidents
> on this group.

Again, I would love to see evidence from Cubase users about:

1. Loss of data due to the dongle
2. Whether or not Cubase looks for the dongle other then at
boot.

If you have evidence, I would love to see it. All I'm reading
is your comments. I've been reading this group for a couple of
years now, and have never read such things.. and it's possible
I've missed it.

Here's your chance.. prove me wrong. Enlighten me.

> >Again, you are basing your whole argument on your lack of information
> >about the product.

>
> ACtually, my comments are based upon the people who have complained
> about dongle problems in this group. Odd that I saw them and you
> did not.

Very odd, indeed. Please cite examples of data loss, or show that
Cubase looks for the dongle more than at startup.

> Furthermore, the physical deterioration issues present in the dongles
> exist even without that information.

Yes, they do. But I'm still looking for evidence of data loss.

> Will someone in the know actually post a definitive answer
> to deal with the disputed point?

That would be nice.. you certainly haven't.

> I believe he has before. Then again, it could have been that
> other dongle-dissident.

Who is that? Please post a name (or psyeudonym, of course). I would
like to see him/her post.

> Furthermore, my language was quite appropriate to my apparent
> state of knowledge.

That's true.

> Finally, you didn't address my entire arguement.

Please elaborate.

4366. Auto run Teradesk

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: Lanuel Staten <nine99@primenet.com>
Message-ID: <514jqp$5ps@nnrp1.news.primenet.com>
Source record: 138180

I tried the "install application" proceedure as well as putting teradesk (with the accompanying resource and config files) in the auto folder. No luck. Just goes to the regular desktop. All other accessories and auto folder programs run.

I'm running TOS 1.4 on an ST with Warp 9. Help?

--
Lanuel L. Staten <nine99@primenet.com>

4367. Re: XURL 2.20 now available

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: fl@io.org
Message-ID: <514h1n$6gt@news1.io.org>
Source record: 138181

Gary Priest (gary@the-gap.demon.co.uk) wrote:
: A new version of Xurl is now available from my web site (see below).
Have you fixed the problem with the way it extracts the trailing
quotation mark in addition to the URL, and the way it misformats the URL
label (the text that appears on an HTML encoded document that comes after
the angle bracket that follows the actual URL, but preceeds the final
</A>? I've never been able to get anything useful out of any of the
versions issued so far.

Regards,

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

4368. NED PLAYER v2.0

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: Sumbera Petr <xsumbe00@dcse.fee.vutbr.cz>
Message-ID: <Pine.UW2.3.93.960910230920.9159A-100000@sts.dcse.fee.vutbr.cz>
Source record: 138182

I have just done new version of NED PLAYER v2.0.

You can now get NPLAY20.LZH from:

ftp.funet.fi
ftp.cnam.fr

What it is? Here is small info.

NED PLAYER 2.0
Simple sample player for ATARI STE/TT/FALCON. Now you can
change smooth frequency from 6 to 25 kHz in mono (SW MODE).
And it automatically recognize some sound formats
(SAM,DVS,SND,AU,WAV).

-features:----------

- It runs as ACC or PRG
- You can use Drag & Drop
- unsigned -> signed -> unsigned (CHANGE FORMAT)
- MultiTOS compatible
- Iconize (MultiTOS + new AES)
- SW MODE (smooth frequency change from 6 to 25 kHz) *NEW*
- Automatic file format recognize *NEW*

-file formats:----------

It recognize and play this sound formats:

- SAM (ATARI 'STOS Maestro')
- DVSM (ATARI Falcon 'WinRec')
- SND, AU (Sun, Mac, NeXT)
- WAV (PC)

Note:

1) It can play unpacked and 8-bit files only.
2) If you press LOAD with CONTROL, it will load file
as normal binary data.

Petr

4369. Re: Quick and Easy Money (NOT A SCAM!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: Pete Gonzalez <pbgonz@mail.wm.edu>
Message-ID: <Pine.SUN.3.95.960910171152.12779C-100000@homer>
Source record: 138183
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.be,comp.sys.cbm

On 10 Sep 1996, Ernest Aleixandre wrote:

> **
> This works, I did it and have already received $682.00 in the past week.
> **
> Hello! I've got some awesome news that I think you need to take two
> minutes to read if you have ever thought "How could I make some
> serious cash in a hurry???" , or been in serious debt, ready to do
> Let me start by saying that I FINALLY FOUND IT! That's right!. I
> found it! And I HATE GET RICH QUICK SCHEMES!! I hate those schemes
> like multi-level marketing, mail-order schemes, envelope stuffing
> scams, 900 number scams... the list goes on forever.

Yes, and one of the things on that list are PYRAMID SCAMS. What you describe is EXACTLY a get-rich quick scheme. It's been tried hundreds of times, and it is VERY MUCH illegal. Obviously, if everyone puts five dollars into the pot, everyone can't take $1000 out. It's amazing that anyone takes this stuff seriously.

If (as you say in your post) you really "love the internet", then quit cluttering up the newsgroups with this garbage! If you wan't to start your own illegal.mail.scams newsgroup, go ahead, but don't waste our time.

And at least have the balls to SIGN YOUR MESSAGE so that you can be held accountable for your unethical acts.

Pete Gonzalez
pbgonz@mail.wm.edu

4370. Re: Ann: New FTP search- Atari FTP web links WWW page

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <514b0i$3k0_002@jf.intel.com>
Source record: 138184

In article <gigxr01-10099613380200001@47.85.0.99>,
gigxr01@nt.com (Gerry O'Rourke) wrote:
>> http://home.sn.no/~hallvart/pages/atari.html
>
>I get a "No DNS Entry" for this server

Talk to your service provider, Gerry - it works from here (Oregon, USA).

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4371. Re: Linking atari to Psion 3a ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <842476386_OASIS_@pwomar.demon.co.uk>
Source record: 138185

In article <67729067_000028_OASIS_NEWS@bertste.demon.co.uk>
slider@bertste.demon.co.uk (Other World) said:-

>Hi Simon,
>
>I know of one such program, it's called S3-ST and version 2.0 was reviewed
>in Atari World issue 9 page 86.
>
>They were very impressed with it, it even has a program supplied with it
>that is the ST version of the Psion's data program. That allows the viewing
>of Psion database files, these can then be edited on the ST!

It is available from Hensa or if you are int he UK, mail me and I'll
send you a copy on a floppy.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

4372. Keyedit works! (British TOS\)

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <5145nj$9md@freenet-news.carleton.ca>
Source record: 138186

Thanks to all who responded (even those who told me to look to the left of Z, above ALT; there is no key there in North America). K Ellison pointed me toward KEYEDIT.PRG, which does solve the problem. Now I can put whatever characters wherever I want them. I still can't run Calamus (N American release) on that machine, but I have two others for that anyway, and the STf 2.5 Meg (now TOS 1.4) will probably be my mobile MIDI and/or home use machine.

--
Songshop Musical Productions // Before the great awakening
Box 266, Shawville, Quebec // Comes the great asleepening.
J0X 2Y0 (819) 647-6022 //

4373. Re: Quick and Easy Money (NOT A SCAM!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: Charles Wilson <chasw@ntplx.net>
Message-ID: <3235FEC5.5661@ntplx.net>
Source record: 138187
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.be,comp.sys.cbm

And why should I send anyone any money at all. Just post the stupid
letter everywhere I can think of with aliases substituted for the names,
and my name in the last slot.

Ernest, Aleixandre wrote: (a bunch of stuff)
>
> **********> This works, I did it and have already received $682.00 in the past week.
> **********

4374. Re: Quick and Easy Money (NOT A SCAM!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <514k81$1ik_001@jf.intel.com>
Source record: 138188
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att,comp.sys.be,comp.sys.cbm

In article <Pine.SUN.3.95.960910171152.12779C-100000@homer>,
Pete Gonzalez <pbgonz@mail.wm.edu> wrote:
>
>
>On 10 Sep 1996, Ernest Aleixandre wrote:
>
>> **
>> This works, I did it and have already received $682.00 in the past week.
>> **
>
>Yes, and one of the things on that list are PYRAMID SCAMS.

I've been in contact with his ISP. So far today, I've been notified of at
least 5 accounts cancelled for spamming. I expect he'll be next.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4375. Re: FSERIAL.CPX

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <32360A8A.15F0@worldnet.att.net>
Source record: 138189

Dorian Darcourt wrote:
>
> Hello Dan,
>
> On 08 Sep 96, xiting@worldnet.att.net wrote:
>
> x> Actually, I'm having a little trouble with FSERIAL. (And I'm usually
> x> pretty good at hacking through this stuff). Okay, I use FAST_SER.PRG in
> x> my AUTO folder, I use FSERIAL.CPX, and I'm using HSMODEM6.
>
> Fast-serial and HSModem have the same function, you do not need to use
> both at the same time.

Got rid of everything and FSERIAL worked fine. Ran everything (Magic, NVDI, etc. except HSMODEM) and it didn't work. Turned of the serial mouse function in WM (Wrap Mouse. I use the standard mouse port anyhow) and it helped. Loaded FAST_SER.PRG before Wrap Mouse and got Stalker to work fine, _if_ I added another 2 seconds delay before it responds to the network.

> x> With FSERIAL loaded, Stalker no longer works, even if I set it exactly
> x> like MODEM.CPX was before loading FSERIAL. The modem won't pick up the
> w> line or dial. Any ideas?
>
> As far as i remember, Stalker has his own serial routines. I do not think
> Fast-serial or HSModem are useable with it. If stalker can't use those
> drivers, I know that Connect and Starcall can easily.

Stalker works fine with HSMODEM6.

Thanks for the feedback.

4376. Want to buy a ste.

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960910183859.14340B-100000@usr02.primenet.com>
Source record: 138190

Hi, a friend of mine is searching for a ste. Mainly for games.
He already has the color screen atari, and has games etc.
He just need the computer. The computer could either be a 520 ste or
1040 stf. Any reply to his direct address. Thanks for him.
reply to : sfpu@scfn.thpl.lib.fl.us
Bye.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4377. Re: FS: Mega STE, 2 monitors, modem, printer

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: VanMil@mindlink.bc.ca
Message-ID: <87755-842403740@mindlink.bc.ca>
Source record: 138191

Hi.......

I am from Vancouver, and am not really in the market for an other ST (have to many of them already) but I would be interested if you are not getting any replies on your unit, as to what to pay for it I have to leave that to you, ST's here are going for dirt cheap these days which really is to bad because they are good computers!

Let me know!!

Ben Van Mil.

4378. Re: Speeding up a STE

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <3235B187.233E@owens.ridgecrest.ca.us>
Source record: 138192

Harry Sideras wrote:
>
> *Hi Ali*, on 06 Sep 96 you wrote: ...respect, brethren
>
> A>
> >> As far as hardware goes, an Adspeed STe by ICD will be easy to install.
> >> If you have a 1040STe, simply pull out the CPU and replace it with
> >> Adspeed STe. I'm sure the 1040STe had a socketed CPU, no
> >> desoldering/soldering required.
> >>
> >> Jim Fouch
> A>
> A> I'm jumping in at this point because you've definitely got my interest.
> A> Adspeed STe by ICD. Where do I get this and how much does it cost?
>
> I think I'm right in remembering that System Solutions still sell the
> AdSpeed. ISTR they've now dropped the T28 and T36 due to the manufacturer
> going down the tubes

Have a heart :) I was told one of the owners had a heart attact. He was
the
one with the technical know how of the group. He was unable to continue
after
this unfortunate occurance.

Mike

> and have (somehow) brought back the AdSpeed for both
> STFM and STe for somewhere around 125ukp. I can't find the reference
> information that makes me say this though, so someone please correct me if
> I'm wrong.
>
> System Solutions are contactable at:
>
> System Solutions Utilities/Hardware/Repair
> The Desktop Centre MIDI setups
> 17-19 Blackwater Street
> East Dulwich Tel: 0181 693 3355
> London Fax: 0181 693 6936
> SE22 8RS Email: ssolutions@cix.compulink.co.uk
> http://www.ssolutions.com
>
> # Regards, Harry Sideras - UK Association of Atari User Groups #
> *#*#*#*

> * hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *
>
> --
>
> ~~~~~~
> | The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
> ~~~~~~

4379. Re: Dumping TOS to a file

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.94.960910231632.20353B-100000@usr11.primenet.com>
Source record: 138193

Yes, get winx. In this package there is a patcher that read the rom
and save them into a tos.img. BTW, the rom will be patched but it's
ok.
Winx should be on every ftp site. At least hensa, cnam, umich.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

On 11 Sep 1996, Titus Roth wrote:

> Date: 11 Sep 1996 00:44:25 GMT
> From: Titus Roth <titus@mothra.rose.hp.com>
> Newsgroups: comp.sys.atari.st
> Subject: Dumping TOS to a file
>
> I am thinking of trying STonyx, which requires a copy of TOS. Is there a
> simple way to take the TOS image which resides in memory after booting my ST
> and moving it to a file? Or will that even work with STonyx?
>
>

4380. Re: Speeding up a STE

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <19072_SSweet@mettav.demon.co.uk>
Source record: 138194

FROM: SSweet@mettav.demon.co.uk
SUBJ: Speeding up a STE

A>> I'm jumping in at this point because you've definitely got my
A>> interest. Adspeed STe by ICD. Where do I get this and how much does it
A>> cost?

HS> I think I'm right in remembering that System Solutions still sell the
HS> AdSpeed.

Yep, 5 on the shelf at my last visit.

HS> ISTR they've now dropped the T28 and T36 due to the manufacturer going
HS> down the tubes

And they were unreliable apparently.

HS> and have (somehow) brought back the AdSpeed for both STFM and STe for
HS> somewhere around 125ukp.

It never went away, ICD are still very active, Robbo's words.

HS> I can't find the reference information that makes me say this though,
HS> so someone please correct me if I'm wrong.

Your right about the adspeed.

HS> System Solutions are contactable at:

HS> System Solutions
HS> The Desktop Centre
HS> 17-19 Blackwater Street
HS> East Dulwich Tel: 0181 693 3355
HS> London Fax: 0181 693 6936
HS> SE22 8RS Email: ssolutions@cix.compulink.co.uk
HS> http://www.ssolutions.com

Yep!

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4381. Portland Atari Club BBS

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <556441165.50503.08.starship@3rdplanet.com>
Source record: 138195

```
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3/12/2400/16800/19200/21600/24000/26400/28800/31200/33600 Baud 24Hrs
V.32 V.32 V.34 bis V FAST V.42 bis MNP 2-4,5,10
Supporting Atari ST , Atari 8 Bit
Gifs , Mod Files, Utilities and Online Games

Running on: 1040 STe with 1.2 Gig HD
Sysop Martin CO-Sysop Richard
F-Net 670 Fido Net 1:105/79 AtariNet 51:205/79.0
NeST 90:304/4.0
martin crommie@f105.n79.z1.fidonet.org

Official BBS for The Portland Atari Club

_____________________________________________________________
| |
| Puddle City BBS Portland, Ore and The Portland Atari Club |
| Supporting ALL Atari products 1-503-289-9429 33.6 1.2 Gig |
|_____________________________________________________________|

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

4382. Re: DXF Mac to PC file type q

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <3235F344.58FC@owens.ridgecrest.ca.us>
Source record: 138196

Dorian Darcourt wrote:
>
> Hello Paul,
>
> On 07 Sep 96, Paul.Muehlbauer@flight.org wrote:
>
> DD>> There is an excellent utility called Blinex which comes with
> DD>> Idealist. It can convert texts between ST/PC/MAC/UNIX (it
> DD>> corrects CR's, LF's and special chars like accents). Very easy
> DD>> to use...
> PM>
> PM> That sounds good. I live in the USA. Where can I get it, & how much
> PM> does it cost?
>
> I got it on a local BBS in France.
> Hallvard gave the ftp address a few days ago, i think it was:
> ftp://ftp.sn.no/user/hallvart/atari/blinex16.zip
> Not tested as i have no isp yet ;)
>
> Idealist is Shareware (cheap as usual) but Blinex is Freeware (same
> author). Although you can make a donation...
>
> Bye bye Paul.
>
> -- A hungry man is not a free man.
>
> e-mail 'DDarcour@nest.demon.co.uk' (90:800/1.9@nest.ftn)
> or 'dorian.darcourt@p9.f107.n320.z2.fidonet.org'
> (2:320/107.9@fidonet.org)
>
> please DON'T e-mail to 'dorian@alpes-net.fr', thanks.
>
> --

I did find it through Hallvard's site. A very slick application. I
created a
DXF file in Strada 3D on the Mac (sorry guys), started MagiC Mac and
converted
the file type to Atari. Rosetta loaded the file and I was able to save
to the
3D2 format :). Now I have something to play with using Chronos and
Phoenix :)

Mike

4383. KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <15a_9609110106@flight.org>
Source record: 138197

Ok, I got myself a PPP connection, and I'm ready to install MiNT! :)
I have a 2mb (will be 4mb as soon as the chips get here...) MegaST
with 80mb HD. I am planning on using KGMD, but I need english install
instructions. Also, is a 30mb partition reasonable? I am gonna want
to install just about everything but X... (no hires monitor... :P)

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org
flightline bbs [msp] 612/544-5118 Note: the views
expressed by this user are strictly his/her own.

4384. Re: Linking atari to Psion 3a ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <842467222_OASIS_@whalley.demon.co.uk>
Source record: 138198

In article <DxH0t4.Gpw@cf.ac.uk>
"Dr. Simon Williams" <williamssg@cf.ac.uk> said:-

>Is there any software available for linking a Psion 3a to the atari TT
>via serial cable? If so, will it work with MagiC and high resolution
>displays.

S3-ST (I'm using version 2) works very nicely with an ST and an S3. It
says it supports the 3a and I don't see why it wouldn't work on a TT.
I got it from Hensa, I think. Early versions didn't like my STE, I
think 1.81 was OK, but 2 is much improved. Hi-res is OK, not sure
about MagiC.

There was also French program called Trafic or something similar, but
I never bothered to investigate it as S3-ST worked so well.

HTH
John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/
Personal home page: http://www.whalley.demon.co.uk/

4385. Re: ST monitor questions...

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.960910222539.1612A-100000@moose.erie.net>
Source record: 138199

On Fri, 6 Sep 1996, Hakan Eriksson wrote:

> Hello!
>
> 1) Is it possible to run the ST with a VGA type monitor?
>
> 2) Is it possible to use the ST's SM124 as a monitor for a Mac (or PC)?
>

Way back in 1986 I saw an ad in a Macintosh magazine for a hack
that allowed using the "large" 12" Atari mono monitor with the Mac. I've
never seen one in action, but I know that it's been done!

4386. Re^2: Typical Atari users...

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_be882030_Claes.Holmerup@p5.dada.ct.se>
Source record: 138200

JEDI wrote this to Claes Holmerup about Typical Atari users...:
>> TDR> The only people making much sense in this newsgroup are
>> the TDR> ones who are being flamed heavily.
>>
>> Are they making sense?
J>
J> Quite a bit more than you do. At least there is a method to
J> my madness.

Ok - at least you admit you're mad ;)

>> By defending pirating, they make people realize what kind of
>> persons they are.
J>
J> Even if I am the most vile scum imaginable, THAT does not
J> automatically discount my ideas.

Certainly not - noone is altogether bad after all.

J> Any good idea, without sufficient justification, deteriorates
J> into a bad idea and becomes worse than even a bad idea that has
J> better justification.

For normally thinking people, the good idea is still better than the bad idea,
because most people have some amount of common sense.

J> You, on the other hand can only make logically baseless
J> accusations and DISCOURAGE more ethical behaivor.

The only way to get rid of software piracy (well that's a laugh, since it'll
probably never happen...), is to tell people that it's wrong.
The honest ones start buying the software they use, but the dishonest will
never buy the software anyway. They just live like parasites on the ones that
do pay for things they use.

>> Piracy is always theft and always will be.
J>
J> Fortunately your legal authority is absolute zero.

I don't care what your opinion about piracy is, but according to copyright
laws, it IS illegal (sadly not in all countries, though).

>> Get real - if people want to
>> use a certain platform, let them. They obviously like using the
>> computer they use, or they would have changed to another
>> platform already. Besides - what's YOUR expertise on the
>> matter? My own expertise is by using and professionally

>> repairing Atari, Amiga and PC for about 9 years. I've always
>> been able to choose which computer I want and I've always
>> chosen Atari, since it's always been best for what I've wanted -
>> and still is!
J>
J> ...and what happens when the supply of custom components dry
J> up?

That will indeed be a big problem for the ST's and STe's in a few years, but not for the moment. There are still people using the oldest ST's (from -85 if I remember correctly). Tell me which PC's from -85 that are really usable today... Or if you can find all spare parts for those.
For the computers that are manufactured today, there are no problems getting spare parts - whether it's a Falcon or a PC.

>> There are still very many Atari-users that don't have a
>> harddisk, since it's not vital for all uses (like it is for
>> PC's) and I don't think they mind that much...
J>
J> The Kung' don't miss amenities such a running water and such
J> either...

My point here is that if someone plays games that can be held on one disk or if he uses the ST for writing letters or other simple tasks, he simply doesn't need a harddisk.
I couldn't live without a harddisk, that's for sure - but there are many that really wouldn't have any use for it.

J> For general use, even despite PC system/application software
J> bloat, one can build a quite usable PC for quite a bit less
J> than one can buy a Falcon.

Not if you want to go into professional audio recording, but otherwise I may agree when it comes to hardware. But you'll have to pay very much more for the software on the PC - you have to take that into concideration too (that is - if you don't get pirate copies of everything).

J> Then, there is that daunting task of
J> finding a Falcon (mail order & overseas mail order don't count)
J> or any hardware or software for it.

Why wouldn't mail order count?
If you want to use a certain product, you buy it wherever it's available - you don't wait until a shop around the corner has the product in the store, do you?
If you know where to look, it's no trouble at all finding soft-and hardware for the Falcon.

>> TDR> Things like enhanced gdos and xcontrol were
>> TDR> met with such excitement that I was blown away. I was
>> like TDR> "what the hell is all the damned excitement over?".
>>
>> Since you didn't understand the excitement, you obviously lack
>> any experience with Atari computers...

J>
J> Some Atari advocate you are: is that really the best retort
J> you could come up with. You give no one any reason not to
J> believe that: YOU obviously lack any experience with Atari
J> computers...

I don't care to go into details for some ignorant fool - like TDR -who does
nothing else than complain.

>> Remember that this was at a time that PC's hardly knew there
>> were more than 16 colors, so don't compare them with the
>> graphics cards of today.
J>
J> In 1988 PC's could be easily equipped to do 256 colors. The
J> STe came along quite a bit longer than that.

In 1988 noone asked about how many colors could be shown on the PC they bought
(only if it was Hercules, CGA or VGA), but graphics cards with more than 16
colors were available - but at a very high price level. Remember that the
standard VGA setting in Windows still is 16 colors...

J> Furthermore, ragging on the Amiga does not do squat for your
J> point. "Gee Atari sucks... so does Amiga..."

Simply compairing with the competition at the time, since that's what the jerk
complained about. Actually he made the mistake of compairing old ST's with
modern PC's, which isn't relevant.

J> Furthermore, the Amiga was not limited to the 500+. There was
J> quite a bit more system evolution on their side. Attempting to
J> make such comparisons only makes the Atari look foolish.

If you compare two products that came about the same time, the Amiga3000 and
the AtariTT, there's no doubt that the specs of the TT was better.

>> What other "dinosaur" manages 16 audio tracks with the best
>> sequencer program available?
>> Mind you that "Atari computers" aren't only the old ST's, but
>> also the new clones, like C-lab Falcon, Medusa, Hades and some
>> more that are about to be released from Wizztronics.
J>
J> <VAPOR> ATARI </VAPOR>
J>

What's vapor about the Falcon, Hades and Medusa?
They are products that are available this instant.
Stop talking about things you are so obviously ignorant about or you'll look as
foolish as the fool who wrote the original mail.
/Who is the most foolish - the fool or the fool who follows him?/

>> Obviously you haven't run windows enough to realize the
>> advantages of TOS. I know that it's very much a matter of taste,
>> but I like TOS much better.

J>
J> Too bad you couldn't back up your empty rhetoric with at least
J> as much as TDR did...

What is there to back up? A matter of taste can't be discussed.

>> I've decided to stay with the Atari line of computers as long
>> as they do the job that I need them for. I must say that your
>> vocabulary isn't too good - you
J>
J> A diction criticism: a sure sign of an empty response.

Who's doing the generalizations here?
You mark words in everyone's letters, but it's always easier to see other's
faults than your own, isn't it?

>> use very foul language throughout the letter, so I guess it's
>> you who should grow up...
J>
J>
J> He's moved on, you idiot.

Yes, but I assume he'll get the mail anyway - if I were him, I guess I'd like
to see what waves I made.
Weren't you the one who in previous letters said you never called anyone names?
Well - the count is on...
This newsgroup is NOT intended as an advocacy group and I find it very annoying
to get all the idiotic mailing from you. I suggest that you discontinue this
"quest" of yours and crawl back into the hole someone dug you up from and let
this group continue what it was doing before you came around.

J> He isn't even around to see your vacuous response.

The only vacuum I can find here is located between your ears.

Regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4387. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <512jp9$dk7@news.Hawaii.Edu>
Source record: 138201

Philip N Louie (plouie@isc.sjsu.edu) wrote:
: John Perez (jperez@Hawaii.Edu) wrote:

: : If I were Steinberg, I would lower the price so that people might
: : actually be able to afford the software. I am a firm believer that piracy
...
: : plenty of people do pay $15-20. If Cubase was $100, Steinberg would
: : probably sell 10x the volume, and many more people would be happily using

: I don't think Steinberg would sell 10x the volume if the price was $100.
: Cubase (and all the sequencers) are pretty specialized applications that not
: everyone needs. Add to that the small Atari market, it's going to be tough
: selling Cubase at any price.

I personally know of at least 10 Atari users that would purchase Cubase if it was $100. It is difficult for people to justify paying 2-3 times as much for a program than they paid for their computers. The Atari market may be small, and not all Atari users are musicians - I would agree with that; but what about the Atari users that are musicians but haven't been able to purchase a good sequencer because they are all priced for professionals? A market is what you make it, and pricing software in the $500 range certainly guarantees a small market.

: On the other platforms, this may help a bit, but I think 10x the volume is a
: bit optimistic. I don't think people will buy it just for fun and not
: everyone is a musician.

As I said, there are a lot of people out there that have Atari Computers and synths, but haven't ever been able to take the $500 plunge. Both of my brothers, two of my roommates, several associates of mine, and even a few people that would run out and buy Atari computers if they could get a decent sequencer for $100.

Music software is a peculiar thing, it is intended for professional use and priced accordingly, but this leaves out the aspiring musicians and composers, the hobbyists, and the students of music. Such individuls cannot afford the excessive prices that are asked for these programs. I firmly believe that the market would change dramatically if one of the high-end sequencers suddenly became affordable to the masses.

Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

4388. Re: FSERIAL.CPX Location?

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3234b6f8133c9c3@sn.no>
Source record: 138236

I've uploaded Fserial (along with the CPX module) at:

ftp://ftp.sn.no/user/hallvart/atari/fserial.zip

(I *think* I called the file "fserial.zip"- if not, it's something
similar).
I forgot the file-size as well.
Sorry about the lack of information, but I uploaded it a few days ago and
haven't yet entered the file-information in the "readme" file since I have
yet to find out what it's really all about.
(I just found the file on my harddisk and decided to help out- that's why I
uploaded it).
Oh, the docs are all in German, unfortunately.

Hallvard

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4389. Ann: New FTP search- Atari FTP web links WWW page

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3234b6fa133dea4@sn.no>
Source record: 138237

I just want to take this opportunity to announce my web pages since I
haven't really done that before.
I've got a pretty big Atari ST section with sub-pages for:

-FTP download links (the same links as on my FTP site list) along with:
3 FTP-search engines, 2 of them set up for "Atari" files.

-Local FTP area downloads of various must-have/beginners utilities and
programs.

The main Atari page contains a vast amount of links, and new ones are added
all the time.
If you want to have a look at these pages, point your browser to:

http://home.sn.no/~hallvart/pages/atari.html

*All my pages are "Lynx optimised", so unlike many other pages they will
work with other browsers than Nutscrape- especially Lynx; the text based
browser- oh, all pages have been designed entirely on an STe!
Also the graphics.

Of you want to visit the rest of my pages you have the chance to go
back/forth from almost any other page, but if you want to go directly to
the opening page, go to:

http://home.sn.no/~hallvart/

It contains a huge amount of links organized by subject, one of these is
ofcourse Atari ST, as one of the above mentioned links guides you to.
I'd be happy for any feedback. You may also want to sign my guestbook...

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4390. Falcon + Software 4-Sale

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: Set <set@cinenet.net>
Message-ID: <01bb9eb7$c483db00$655193c6@Set>
Source record: 138238

400 bucks will get you this beautiful Atari Falcon 030.

Comes equipped w/ 4 megs of ram and an 85 meg internal HD.
Includes all original dox, packaging, mouse and cables.

PLUS! Order now and you'll get the following accessories:

Screenblaster 2
VGA/RGB Switch
Truepaint
Geneva
NeoDesk
Ishar II
NVDI 3
ICD HD Drivers

Respond before 12 midnight Dec 12 1999 and receive a SCSI-2
cable with your order.

All items are in EXCELLENT condition.

Shipping/COD costs not included. Mail inquires to:

Set@cinenet.net

Thank You.

4391. Re: FSERIAL.CPX Location?

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3234bf62ca2fd4@sn.no>
Source record: 138239

```
>(I *think* I called the file "fserial.zip"- if not, it's something
>similar).

Yup, I just checked. I uploaded with that filename at:

ftp://ftp.sn.no/user/hallvart/atari/fserial.zip

filesize is: 52 Kbytes

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>
```

4392. Re: IDE HardDisk on a ST !

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3234bf62ca40e5@sn.no>
Source record: 138240

On Mon 09-09-96 10:57, A. Gilmour (ELUAG@leeds.ac.uk) wrote:

[IDE harddisk...]
>q>I tried to contact these in the past- several times with no reply, so if
>q>you get any response, please do tell us, or mail me.
>q>
>q>Hallvard
>
>Still after them Hallvard? Attaboy!

Nah, not really as I've got ICD's "Link II" connected to a Quantum
Lightning 540s drive now, but I know someone else with an STe but no
harddisk, and since a host adaptor/case/power supply adds to the price
quite a bit (thereby making it pretty expensive) I was thinking that an
internal IDE solution would be competitive to harddisk solutions for PCs
and Macs....

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4393. HALP! Deluxe Paint ST IFF Compression!

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: "Rob S. Rice" <rsrice1@ix.netcom.com>
Message-ID: <512qaq$mam@dfw-ixnews3.ix.netcom.com>
Source record: 138241

AAAAAARRRGH!

All right--it's like this. I started with Neo, worked my way through the DEGAS'es, and ended up with Deluxe Paint ST, better than
which I have not yet found on any platform. Damn it, anyway, though, I had to go to a PC.

Naaooow... HUNDREDS of files in that DELUXE PAINT ST compressed ATARI, notnotnotnot AMIGA IFF format. Those are compressed with
'Byte Run' compression, sayeth the manual, THESE are compressed with VERT WORD and nearly as small as TNY files--and that's why I have so
many of them.

And NOTHING, NOTHING but Deluxe Paint ST, the cranky Deluxe Paint viewer, and a program called GLEE by one David R. Mace could ever
view them. And the mouse disappears when I try to run THEM with Gemulator/MagiC! Even GEMVIEW thinks that they're AMIGA IFF and cannot,
cannot, read them. The same is true for LESMICH and even the PBM utilities.

I need a convertor. Oh, gad, do I need a convertor.

Naaaoow... We're working on one. I get it, I post it, and that's good news for EVERYBODY. BUT THERE AIN'T no information
availible on VERT WORD compression. That nifty FAQ about Atari Graphics formats? It's the AMIGA version, folks.

HELP! HELPHELPHELP! Anybody know ANYTHING about this format? Stephen White, are you OUT there? Has anybody written a graphics
convertor for the format? GIF, PCX, I'm not fussy--I JUST NEED Heeeeeeeellllllllp!

We now return you to your regularly scheduled programming.

Rob S. Rice
rrice@ccat.sas.upenn.edu
rsrice1@ix.netcom.com

4394. PATCH_NV.TTP v1.02

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19049_hsideras@mettav.demon.co.uk>
Source record: 138242

Hi All,

I don't know if any of you remember the Patch program for NVDI 3.0x that I sent to Hallvard to put on his FTP site, but many people were asking what exactly it patched and what the improvements were. At the time I said I'd lost the information I'd written down when I upgraded my own versions, but I've just started an evening college course tonight and when I grabbed my notepad I found all the details hiding in there - a lucky break...

I don't pretend to understand any of this, but this is what was reported when I upgraded each of my versions.

NVDI v3.01

1, 2, 3, 4, 5, 6

NVDI v3.01 Matgraph

1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11

NVDI v3.02

1, 4, 5, 6, 12, 13, 14, 15, 16, 17, 18

NVDI v3.02 Matgraph

1, 4, 5, 6, 16, 17, 18

Reference:

1. v_bez_fill() corrected
2. BCID-Encoding of 13-10-94 will be replaced
3. BICS-Encoding of 13-10-94 will be replaced
4. Postscript-Encoding of 13-10-94 will be replaced
5. Unicode-Encoding of 13-10-94 will be replaced
6. Mac-Encoding of 13-10-94 will be replaced
7. Underlining corrected a.
8. Underlining corrected b.
9. Correction of LineA-Dispatchers
10. v_clswk() corrected
11. Mxalloc() call corrected
12. sp_build_font_info() b.
13. FIF 1.05a.
14. FIF 1.05b
15. Textblt ROM-Correction
16. Correction of ATextblt
17. BCID-Encoding of 17-02-95 will be replaced
18. BICS-Encoding of 17-02-95 will be replaced

HTH

I don't know what effect it had on NVDI ET4000 because I didn't use it then
(although I do now), but I expect it's very similar.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4395. Mountain Software Sharewa

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960909204105201 26@muskrat.com>
Source record: 138243

Does this include the offline reader?
If so I'll budget my next months funds for it.

... Windows 95 = Atari 85!
___ Mountain Reader II - #Demo 001

4396. Stacey Selling for Salvage!

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <5138qq$14f@nadine.teleport.com>
Source record: 138244
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

I have an Atari Stacey I'm selling for Salvage. It is one of the first ones that came off the Assembly Line without batteries. It's Switching Power Supply has been tested and works fine. The Stacey without Power Supply goes for $175 U.S. Dollars. Stacey with Power Supply goes for $250 U.S. It's a 4 MB Stacey with Hard Drive. Please direct all Replies Through E-Mail to: bensmith@teleport.com

--

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST. Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite! http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

4397. Re: TTM194 monitor for MSTE

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <19044_SSweet@mettav.demon.co.uk>
Source record: 138245

FROM: SSweet@mettav.demon.co.uk
SUBJ: TTM194 monitor for MSTE

Whilst under caution Spencer said to Officer Steve :~)

SS>> Boy do i pity you for making that sacrifice. 8~)

SD> Terrible isn't it! ;-)

I find it hard to contain myself sometimes. 8~))

SD> Anyway the TT with its Matrix TC1208e graphics card looks just great
SD> on it.

No Shit!. 8~))

SD> So hows your new graphics card?

Dusty by now i would have thought, its still at harrys. 8~))

SD> What monitor you using?

Thats the reason its still with H., i really need a bigger PSU on thi machine
and i dont have a monitor anyway yet, CPC's are ad'g some 15" boxes for £159.
BTW, Mark Dyas mentioned that he's found that these 30 to 72 pin simm
convertors will work with a FRAK board, so i'm waiting for a friendly cheap
RAM-raider to approach me and i can try some really silly numbers.

I suppose then that i could only use this device in the first slot, what do
you think.

Ive heard that the mega will fit in a full size PC tower, i may look into
that, and get the whole lot in one box Yet.

SD> And hows the missus now that "that program" is back on on Monday
SD> nights (although its on a little late for my taste!)

Argh!, back to the sound of doritos being crunched slowwwllyyy, amkes me
wanna puke!!. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4398. Looking for Sloopy Malibu. Please Help!

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <513888$um@nadine.teleport.com>
Source record: 138246
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

4399. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GIKSCJVIUp@tos.ak.planet.gen.nz>
Source record: 138247

In <3231865d.11730553@news.airtime.co.uk> Tony Greenwood wrote :

>On Sat, 07 Sep 96 20:22:18 MEZ, mbecroft@tos.ak.planet.gen.nz (Mario
>Becroft) wrote:
>
>
>>>TG> My gripe is....How the hell do you make something compatable
>>>TG> with a machine you do not have access to?,
>
>>I have a few machines, TT030, Falcon030 and STs. But there are many
>>machines that I don't have (e.g. Hades, T40, T60, MagiCMac...). In fact, I
>>mainly use just the TT030.
>
> The gripe was/is I am not able to make software 100% compatable with
>machines I do NOT own, unless of course the above paragraph was an
>offer <says he hopefully> <G>

The point I was making was that I do not have many machines, yet I can still
make my software compatible with all machines.

>>If I ever review software, my opinion is that it is fairly hopeless if it
>>is not written "properly" and compatible with all machines, unless there is
>>a good reason (e.g. uses hardware only available in certain machines).
[...]
> If you review software, why say its hopeless because it doesent work
>on a none ST, when it was made on a ST by an ST user who only has
>access to an ST, This is what I do not understand?

I don't. Maybe I put it the wrong way. What I am saying is,
whether I review it or not, that is still my opinion. But I would not write
in a review of the software "This software is useless because it only works
on the ST." I might write something more like "Unfortunately the software
only works on the ST, it's a pity this is the case, but if you have an ST
then it will still be useful to you."

I still wish people would make things compatible though. I guess in the case
of these fast games it may be more difficult, I do not have much experience
in that area. But in other areas there really is no excuse, IMHO.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

4400. Re: AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <3234D504.22A1@owens.ridgecrest.ca.us>
Source record: 138248

Dan Phillips wrote:
>
> Ronny Gardh wrote:
> >
> > Why buy this, when you can buy T28 (or T36)???
> > Costs little more but much more speed for the money!
> > This is fast as hell.
> >
> > rgrds
> >
> > Ronny G
>
> Valid point. I have never seen one in the US, so I didn't think of it.
> Never knew it really existed for us. Do they provide 100% compatibility?
> (Not that the Adspeed does either, but it's close).
>
> Dan

I have a T-36 installed in an older MegaST2. It has an X-tra ram
card with 2 1mb simms (total of 4mb). I also have a Compatibility
Plus card with TOS 2.06 (Wizztronics) installed with a switch to go
back to 1.02 (ohhh nooooo). I have the cache/clock and TOS switchable.
You must run the T-36 with the Blitter off. Other wise..... Just like
the Falcon with an FX. I had to do the reset line mod that was
documented in the manual for the SST board (remember those?). I also
replaced two memory latches on the motherboard.
The machine is rock solid with no incompatibilites so far. It has been
installed for about a year. It runs Calamus, Works, Pagestream, Papyrus,
Imagecopy, Chronos, Phoenix, Rosetta, NVDI and MagiC without problems.
In some cases, its gives a stock Falcon a run for it's money.
It was purchased from Toad.

Mike

4401. Novice wannabe browser needs help

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: The Village Idiot <joelr9@idt.net>
Message-ID: <Pine.GSO.3.95.960910033742.12486F-100000@washington>
Source record: 138249

Hi there!

After a few years of silly obstinance, I've finally upgraded to
TOS 1.4. With this change comes the opportunity to run a few new
programs, including the STiK/CAB package. As a consequence, I'm battling
some of the same problems many of you dealt with months ago.

Here's the short version:

I connect, using STiK, and get an IP address (I hope it's mine!).
But whenever I try to use any of the accessory programs (CAB, TELNET, IRC)
I receive a "Resolving..." message and usually a timeout error.

So then, that's basically it, isn't it?!

Oh yeah--I'm driving a MEGA4 with a quicktel 14.4 modem.

Anxiously awaiting the fruit
of your mighty Atari brains,

Idiot!

%_%_%_%_%_%_%_%_%___
Celebrating Joy in
Stupidity for nearly
thirty years...or something
%_%_%_%_%_%_%_%_

4402. Re: AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <513ij5$cm3@erinews.ericsson.se>
Source record: 138250

Dan Phillips wrote:
>
>> Ronny Gardh wrote:
>> >
>> > Why buy this, when you can buy T28 (or T36)???
>> > Costs little more but much more speed for the money!
>> > This is fast as hell.
>> >
>> > rgrds
>> >
>> > Ronny G
>>
>> Valid point. I have never seen one in the US, so I didn't think of it.
>> Never knew it really existed for us. Do they provide 100% compatibility?
>> (Not that the Adspeed does either, but it's close).
>
>
>I have a T-36 installed in an older MegaST2. It has an X-tra ram
>card with 2 1mb simms (total of 4mb). I also have a Compatibility
>Plus card with TOS 2.06 (Wizztronics) installed with a switch to go
>back to 1.02 (ohhh nooooo). I have the cache/clock and TOS switchable.
>You must run the T-36 with the Blitter off. Other wise..... Just like
>the Falcon with an FX. I had to do the reset line mod that was
>documented in the manual for the SST board (remember those?). I also
>replaced two memory latches on the motherboard.
>The machine is rock solid with no incompatibilites so far. It has been
>installed for about a year. It runs Calamus, Works, Pagestream, Papyrus,
>Imagecopy, Chronos, Phoenix, Rosetta, NVDI and MagiC without problems.
>In some cases, its gives a stock Falcon a run for it's money.
>It was purchased from Toad.

Agree in all points, but
if I change to monochrome my falc is very fast too.
(I used to have a STE with T28 and this one is fast too, but I
can imagine your T36)

Best regards

Ronny G

4403. Re: Linking atari to Psion 3a ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <513jtt$dok_001@leeds.ac.uk>
Source record: 138251

In article <DxH0t4.Gpw@cf.ac.uk>,
"Dr. Simon Williams" <williamssg@cf.ac.uk> wrote:
q>Is there any software available for linking a Psion 3a to the atari TT
q>via serial cable?

S3-ST200 can be found on HENSA. Look for _Communications Programs_
I believe it is a Gem .prg so should work with TT

q>If so, will it work with MagiC and high resolution
q>displays.

That would be an ecumenical matter, as Father Ted would would say.<g>

Post your findings to the newsgroup.

regards
Allan
--

~~~~~~
Allan Gilmour Is required to state that his
Language Centre Technician opinions are his own and may not
represent those of his employer
~~~~~~

4404. Re: Terminal Software != Terminal

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: sf@itl.co.uk
Message-ID: <842357634.6613.0@sf_pc.itl.co.uk>
Source record: 138252

JEDI wrote:

>>
>>This must mean that because Jaguar dont make E'types any more it must
>>be OK to go out and steal one.

> NO, it would be OK to go out and COPY one. This is a very important
> distinction that your rant misses. It also falsely characterizes the
> situation and adds to it elements that simple are not there. This
> 'analogy' is very loaded and distorting.

However you try to dress it up and make it sound OK, the fact remains that copying software that you have not bought and therefore have no right or permission to do so is theft, plain and simple.

This is why people are prosecuted for doing it.

The analogy is very loaded, it was supposed to be. But distorted ? no, I dont think so.

If I steal a car, I am depriving the owner of goods and money. If I steal a piece of software, I am depriving the publishers and author of money, time and effort. Both constitute theft.

> The poster was advocating that is would be perfectly ethical in this
> situation to make an exact copy of the Triumph.

Hmmm.

I wonder if Triumphs lawyers would be very happy about somebody making an exact copy, that is Logos and all, of one of their bikes ?

I think the copier could well end up in court, dont you ?

And after all, they would probably be in court for putting the Triumph name on the bike, which is the intellectual property of Triumph.

I'm afraid it's your arguments, trying to justify pirating, that don't quite hold water.

4405. FS: [NL] Atari TT030

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: Han van Almkerk <jlalmkerk@lucent.com>
Message-ID: <3235D6FA.3882@lucent.com>
Source record: 138253
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

Han van Almkerk wrote:

Hi,

I have for sale in Holland an Atari TT030.

Includes:
- 8 Mb internal memory (4 Mb ST-RAM / 4 Mb TT-RAM).
- 48 MB Seagate.
- 212 MB Maxtor.
- TTM194 19" monitor (1280 x 960 x 2).
- SLM804 laserprinter (just installed new drum and toner).
- Spectre GCR Apple Macintosh emulator.
- Lighthouse tower case with 150 Watt PC power supply.
- Original case and powersupply available and usable without soldering !
- DD drive.
- Also have a HD drive available but needs Ajax controller.
- 8 x 1 Mb simms for TT-RAM upgrade (needs another TT-RAM board).
- Lots of dutch Atari related magazines and books.
- About 175 diskettes with Atari software.

All in one sale only !
Asking fl. 1700,-

Han van Almkerk
Email: jlalmkerk@lucent.com

--

Han van Almkerk _\\///_
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---------------------------------.oooO--(_)--Oooo.--------------------------
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4884
Netherlands (Earth) ( ) Oooo. Email:
jlalmkerk@lucent.com
-----------------------------------\ (--(
)-----------------------------
_)) /
(_/

4406. Re: AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <513obg$fp5@erinews.ericsson.se>
Source record: 138254

Ronny Gardh wrote:
>>
>> Why buy this, when you can buy T28 (or T36)???
>> Costs little more but much more speed for the money!
>> This is fast as hell.
>>
>> rgrds
>>
>> Ronny G

Dan wrote:
>Valid point. I have never seen one in the US, so I didn't think of it.
>Never knew it really existed for us. Do they provide 100% compatibility?
>(Not that the Adspeed does either, but it's close).

Yes. I haven't found any program that does not work, but don't forget
to disable your blitter (save desktop.info with blitter OFF).

rgrds

Ronny G

4407. XURL 2.20 now available

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <97848783_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 138255

A new version of Xurl is now available from my web site (see below).

v2.20 09/09/96

Iconification under Magic4

Extracts HTTP:// and www.(ie without the http:// prefix)
Thus both HTTP://www.fred/ and www.gary/ will be extracted and
prefixed with with the correct 'http://'

Cheers, Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

4408. Atair Works and NVDI 4.11

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: fl@zap.io.org
Message-ID: <513oqa$b6o@zap.io.org>
Source record: 138256

In the thread regarding making an IMG file from Works for printout under NVDI, many points have been raised (some by me).

I have now come to realize that the problems I have experienced with formatting the text on the page for printout FROM AtariWorks, THROUGH NVDI 4.11, TO an HP LaserJet 5L printer -- originate in Works. Seems as though the original coding made use of some bugs in TOS, which NVDI either bypasses or ignores.

I have heard some rumour that some people have come up with patches to correct the problems in Works -- is this true?

The kind of problems I am experiencing are mostly to do with the margins: a Left margin of 1 inch in Works gets printed out (through the NVDI LaserJet 4 printer driver) at about 1.25 inches, and a top margin of 1 inch comes out as roughly 1.17 inches. The Right margin is similarly shifted to the right by a quarter inch, but oddly leaving the bottom margin at 1.00 inches prints out just fine.

Furthermore, when switching to landscape mode in Works, the first printed line is all overstruck (letters on top of each other in a mess), but when I leave Works in Portrait mode, and switch NVDI to Landscape through the DRIVERS.CPX in the XCONTROL panel, then it works fine -- although it rotates the text in the opposite direction that what Works wants to do (NVDI: 90 degrees anticlockwise; WORKS: 90 degrees clockwise).

Overall, I feel that there are just to many kludgy workarounds and it would be nice to be able to have program, print utility and printer all cooperating in creating the same output.

Any Works fixes out there?

---
* Kivi 1.41a *
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

4409. Mountain Software Shareware Bundle

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <513tol$5td@news.pacifier.com>
Source record: 138257

s > Does this include the offline reader?

No, The Recipe Box and Mountain Reader II ARE NOT included in the shareware bundle. Only my shareware products are included:

Easy Base
Easy Go
Easy Money
Learn My Numbers
Manualizer
Mountain View
Movies at Night
Pen Pal
Tuzzle

NINE programs for only $25!

Thanks for your interest,

Anthony Watson
Mountain Software
awatson@pacifier.com

___ Mountain Reader - Beta 1.i

4410. Re: Help... Converting Pc to Atari

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <842444518_OASIS_@swampdog.demon.co.uk>
Source record: 138258

In article <32340d30.14278614@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

> There was a posting about a month ago, from a pc owner who had a st,
>and now has tons of pi1 pictures, how to convert them to pc format,
>about a dozen answers told him to use gemview or imagecopy.... but
>missed the point that he "had" an st,
> I am looking for something simmilar so followed the thread, but no
>real answer,

MagicPC + ImageCopy?

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4411. Re: Demon web pages: how to remove pages?

Newsgroup: comp.sys.atari.st
Date: 1996-09-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <842446036_OASIS_@swampdog.demon.co.uk>
Source record: 138259

In article <16118442_000028_OASIS_NEWS@bertste.demon.co.uk>
slider@bertste.demon.co.uk (Other World) said:-

>Does anyone know how to remove files from the home pages on Demon?

No need! Demon's proxy servers never work so nobody can see them
anyway! <G>

>Can *.HTM's be deleted to free up more space?

Yes.

>I have a few HTM's and files I'd like to remove completele.

The DELE command removes files from an FTP server. Nos, for instance,
supports DELE.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4412. Re: How to connect St to win NT

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <556483534.8806.625.starship@3rdplanet.com>
Source record: 138060

ub@ubil.ruhr.de barked in COMP.SYS.ATARI.ST on 10 Sep 96:

u> Newsgroups: comp.sys.atari.st
u> References: <50vd20$bp4@oravannahka.Helsinki.FI>
u> From: ub@ubil.ruhr.de (Uwe Biletzke)
u>
u> the company Hard- and Softwareentwicklung N. Wieczorek develops a network
u> interface with works with TCP/IP Protokoll. The interface can be connect
u> to the ACSI or SCSI port of an ATARI computer. For more information look
u> on the WWW page of this company: http://members.aol.com/norwiecz.

I've tried with CAB/STiK here at home, and I've tried at work with the T-1
line and Netscape, and that page will not come up.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

4413. Atari Computer forsale

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: SKip <pmnmjs@pippin.cc.flinders.edu.au>
Message-ID: <5150nc$mcs@baggins.cc.flinders.edu.au>
Source record: 138061

```
This equipment forsale in Adelaide Australia (will ship if necessary,
you pay)

Atari Mega STE:

16 MHz 68000
4 Meg Ram
50 Meg HDD
Separate Keyboard, Midi Ports etc

Atari SM124 Mono Monitor:

640 x 400
70 Hz

Mail offers to: pmnmjs@pippin.cc.flinders.edu.au

Marcus
```

4414. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <5174d1$rqo@ccshst05.uoguelph.ca>
Source record: 138062

Callum Lerwick (Callum.Lerwick@flight.org) wrote:
: Ok, I got myself a PPP connection, and I'm ready to install MiNT! :)
: I have a 2mb (will be 4mb as soon as the chips get here...) MegaST
: with 80mb HD. I am planning on using KGMD, but I need english install
: instructions. Also, is a 30mb partition reasonable? I am gonna want
: to install just about everything but X... (no hires monitor... :P)

If you're looking for English instructions, the TAF distribution kit is likely your only source. And yes, 30 mb should be enough. I had a complete install of X plus all sorts of crap in my /tmp directory, and I didn't go over 50 megs. It may be a bit tight if you install gcc, though.

THeo

4415. Long filename FS?

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <5174jv$rqo@ccshst05.uoguelph.ca>
Source record: 138063

Is there such a thing as a fileselector that supports long filenames, runs fine under AES 4.1 with memory protection, and isn't Freedom? I tried BoxKite 1.61, and it looks really nice, but crashes really nastily with memory violations even when I set memory protection to super. I have an irrational dislike of Freedom; too many options, I think, and I don't really have a need for non-modularity in a fileselector.

THeo

4416. Re: SToop

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <842512014_OASIS_@hookup.net>
Source record: 138064

In article <TITUS.96Sep9112853@clisome9.rose.hp.com>
titus@mothra.rose.hp.com (Titus Roth) said:-

>In article <pXNQLmF.greg_evans@delphi.com> greg_evans@delphi.com writes:
>
>> Does that mean you have to register the program as Phil Hodgkins???
>
>Yes. It doesn't really matter, though, since SToop has been made
>

--
Where is this key available for Stoop ? It's nice of the author to
publicly release his software but we need to find his key to use it !

****
* martinr@hookup.net Falcon030 4megs / 85megs / 1.6 Gig SCSI / *
* Ottawa, Ontario Apexmedia / Imagecopy / Powerup2 / 4X CD ROM *
* Canada Roland D70 Synth... *
****

4417. Re^2: America - The land of wussies.

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_be897720_Claes.Holmerup@p5.dada.ct.se>
Source record: 138065

White 1975 Cordoba wrote this to All:
WC> From: White 1975 Cordoba <cordo75@mopar.com>
WC> Fluffy wrote:
>> Josip Broz wrote:
>> > Tracy Ramsden wrote:
>> > > Uncle Snot wrote:
>> > > > David Brooks wrote:
>> > > > > jaubrey@jaubrey.demon.co.uk (James Aubrey) wrote:
>> > > > > > In article <01bb9885$ff159f20$4af21fcc@default>
>> > > > > > "Jake The Snake" <slippery@rock.com> said:-

Could someone PLEASE tell me what this thread has to do with Atari computers?
I'd suggest that you move this discussion somewhere else, where the discussion
may be of interest to everyone. In this group it's simply annoying. Postings to
this newsgroup should be about the Atari line of computers and things related
to those - please don't make me read so many totally meaningless letters.

Regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4418. Re: IDE HardDisk on a ST !

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32366643.5708@bruker.de>
Source record: 138110

Dan Phillips wrote:

> I believe that if he bought a Falcon with a hard drive or an Atari > hard drive kit, he is entitled to AHDI and future updates.

That's correct and that's the reason why you can find AHDI on many ftp servers.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

4419. Best source on the net for Linux

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3236AEAB.317C@worldnet.att.net>
Source record: 138111

Which FTP site has the easiest/most complete Linux install files?

Dan

4420. Re: AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3236B13A.466E@worldnet.att.net>
Source record: 138112

Ronny Gardh wrote:
>
> Dan Phillips wrote:
> >
> >> Ronny Gardh wrote:
> >> >
> >> > Why buy this, when you can buy T28 (or T36)???
> >> > Costs little more but much more speed for the money!
> >> > This is fast as hell.
> >> >
> >> > rgrds
> >> >
> >> > Ronny G
> >>
> >> Valid point. I have never seen one in the US, so I didn't think of it.
> >> Never knew it really existed for us. Do they provide 100% compatibility?
> >> (Not that the Adspeed does either, but it's close).
> >
> >
> >I have a T-36 installed in an older MegaST2. It has an X-tra ram
> >card with 2 1mb simms (total of 4mb). I also have a Compatibility
> >Plus card with TOS 2.06 (Wizztronics) installed with a switch to go
> >back to 1.02 (ohhh nooooo). I have the cache/clock and TOS switchable.
> >You must run the T-36 with the Blitter off. Other wise..... Just like
> >the Falcon with an FX. I had to do the reset line mod that was
> >documented in the manual for the SST board (remember those?). I also
> >replaced two memory latches on the motherboard.
> >The machine is rock solid with no incompatibilites so far. It has been
> >installed for about a year. It runs Calamus, Works, Pagestream, Papyrus,
> >Imagecopy, Chronos, Phoenix, Rosetta, NVDI and MagiC without problems.
> >In some cases, its gives a stock Falcon a run for it's money.
> >It was purchased from Toad.
>
> Agree in all points, but
> if I change to monochrome my falc is very fast too.
> (I used to have a STE with T28 and this one is fast too, but I
> can imagine your T36)
>
> Best regards
>
> Ronny G

Now put in an FX card! Scatter-ZOOM! Easily twice as fast as a T-25/T-28, with more colors!

Dan

4421. Re: Ann: New FTP search- Atari FTP web links WWW page

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <516duc$pp3@preeda.internex.net.au>
Source record: 138113

```
: >I get a "No DNS Entry" for this server

works fine from Melbourne Australia!!

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

4422. Re: HD Driver & Iomega JAZ

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DxKL6n.Kqv@tron.bwi.wec.com>
Source record: 138114

Thanks alot for your help so far, but I've been unable to d/l your 5.2
demo yet (my version of Netscape comes up with an FTP error message -
something about could not connect to ftp server... I don't use any
proxies).

Now that I've finished up with some backlogged work items, I can get back
to my problem here and see what to do about it.

First thing will be to contact this author you mention.

In article <322E7FBE.6853@bruker.de>, us@bruker.de says...
>
>Daniel W McAndrew wrote:
>
>> Someone else mentioned looking for a s/w utility called ICD2AHDI. I
>> cannot locate that, if the reference was to find it on the HD Driver
>> disk.
>
>Ask the author about it:
>
>binder@rbg.informatik.th-darmstadt.de (Thomas Binder)
>
>--

4423. Re: Auto run Teradesk

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: Phoner <mm153452@zodiac2.mimuw.edu.pl>
Message-ID: <Pine.LNX.3.94.960911151011.22260B-100000@zodiac2.mimuw.edu.pl>
Source record: 138115

On 10 Sep 1996, Lanuel Staten wrote:

-=> I tried the "install application" proceedure as well as putting teradesk
-=> (with the accompanying resource and config files) in the auto folder. No
-=> luck. Just goes to the regular desktop. All other accessories and auto
-=> folder programs run.
-=>
-=> I'm running TOS 1.4 on an ST with Warp 9. Help?
click on teradesk.prg /i hope it's the name of the main program, but it
can be also desktop.prg/, then go to 'extras' /sorry, i've got geramn tos
:)/, choose 'install application' and choose 'auto'. click 'ok', then save
desktop.inf and restart...

i hope this helps

-------- --
\ /\ / "How do you know I'm mad?" said Alice /\
\/__\/ "You must be or you wouldn't have come here" said the Cat /__\
\ / -=- /\ /\
\/ :PhONeR: email: phoner@zodiac1.mimuw.edu.PL /__\/__\

4424. Emulator Questions...

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <516i7a$eve@thoth.nilenet.com>
Source record: 138116

I would like to know the current state of Atari emulation on PC's. I know there is MagicPC (German only?) and Gemulator (software now?). I am thinking of upgrading to a TT, but I want to know my options for the PC as I do some editing in Workperfect for someone else. Thanks...

4425. GEMBench/Ghostlink Questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3236D4C8.27DD@worldnet.att.net>
Source record: 138117

I just downloaded GEMBench 4.03 and Ghostlink 1.02 Beta and had a couple of questions:

1. On my Falcon, why do I get 80% display and 98% CPU results when I have a system stripped of all but Blow Up FX (no video enhancement) at 36 MHz? I would expect at least 150% overall, not 95%. At 36 MHz with NVDI 3.01 and Magic 4, I get 346% display and 148% CPU (the CPU value should be essentially the same regardless of software enhancements, shouldn't it?). These programs can not enhance the CPU, only display, I believe. And Magic certainly can't make "ROM" access that much quicker just by putting it in memory.

2. Is 1.02 Beta the latest version of Ghostlink? Is there a way to get 153,600 bps out of the high speed PC serial chip? Also at 115 kbps transfer seems rather slow, on the order of 1 k per second. I get that in ftp on a 14.4 modem! Is this normal? It seems much faster to use a floppy. Is it possible to make a SCC to serial/ null modem cable to allow use of the LAN port? I believe Ghostlink supports the LAN as Standard AUX. Is this true?

Thanks for any help,

Dan

4426. Re: Novice wannabe browser needs help

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: Brian-Roland Miller <brimiller@delphi.com>
Message-ID: <ZLBTzCy.brimiller@delphi.com>
Source record: 138118

Rich Tietjens <*RichardX_Tietjens@ccm.jf.intel.com*> writes:

>> I connect, using STiK, and get an IP address (I hope it's mine!).
>>But whenever I try to use any of the accessory programs (CAB, TELNET, IRC)
>>I receive a "Resolving..." message and usually a timeout error.
>
>Tell your ISP to turn off the VJ flag for your account; STiK doesn't work
>with CSLIP (yet); you can log in and whatnot, but you can't resolve hosts
>or receive data.

Also make sure that the DNS they gave you is correct - many will give you
the gateway server rather than the Domain Name Server when you ask for
DNS. If they give you a secondary one, put that one in as your primary -
at least on TIAC in Boston, it seems to be far faster using the secondary
one.

Happy figuring out! :')

BR Miller
Boston, MA

4427. [HELP] ETHERNET RIBEL C90 JUMPERS SIGNIFICATIONS ????

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: herve@parx.frmug.fr.net
Message-ID: <GILRDFAFUP@parx.frmug.fr.net>
Source record: 138119
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

I need very very quick help for an Ethernet card called RIBEL C90.

There is on it Jumpers :

J1 to J6 next to the BNC connector
J11 alone
J8 to J10 next to the VME port
J17 to J23 next to the memory

I want to make it running on TT030 ...

For the moment I have the driver for Ribel + !?
It always said that it don't find the card ...

So have you got a driver for it ?
Could you give me more informations about the jumpers because I have
no documentation of it !!

Please reply by Email ... !!

Thanks per advance for your help !!

With Best regards,
Herve

--
Herve Piedvache SysOp on The BBS for ATARI Computers.
+33-1-42511135
90:8/0@nest.ftn 51:901/0@atarinet.ftn
2:320/107@fidonet.org herve@parx.frmug.fr.net

4428. Re: FSERIAL.CPX

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: "Joe M. Villarreal" <villarreal@delphi.com>
Message-ID: <RrOxLYx.villarreal@delphi.com>
Source record: 138120

Dorian Darcourt <dorian@alpes-net.fr> writes:

> x> With FSERIAL loaded, Stalker no longer works, even if I set it exactly
> x> like MODEM.CPX was before loading FSERIAL. The modem won't pick up the
> w> line or dial. Any ideas?
>
>As far as i remember, Stalker has his own serial routines. I do not think
>Fast-serial or HSModem are useable with it. If stalker can't use those
>drivers, I know that Connect and Starcall can easily.

I just got Stalker 3.05 working with Fast Serial on my TT using the modem
2 port. I did not use Hsmodem. On one local BBS I was able to download at
3500+ bps.

4429. Atari EMULATOR for the PC

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: gestynsa@lander.es
Message-ID: <516ofl$3jv@lince.lander.es>
Source record: 138121

Anyone knows if there is an Atari St emulator for the PC, I have some
old programs and games which I would like to use with the PC.

If someone can help me please mail me, thanks

========================
Carlos Noguero
Madrid (Spain)

gestynsa@lander.es
B940230@zipi.fi.upm.es
========================

4430. Re: AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960911124554.3762B-100000@terrazzo.lm.com>
Source record: 138122

i've had my ICD AdSpeed STe for several years now and am completely satisfied with it! Only 2 things offer any annoyance at all! One is the fact that Atari in their infinite wisdom assigned, assigned the ID that ICD had been using for years to designated the Adspeed to the Falcon's IDE Hard Drive, so TOS 2.06 waits for the AdSpeed to time out before continuing with the boot process! Short but annoying, and not ICD's fault! The other thing is that Photochrome now displays a smeared mess on the screen, even in 8Mhz mode! Seems the timing is so critical that the smallest change blows it up! Speed of light still works though, even in 16Mhz mode! That is the sum total of what could be considered problems! Go for it!

On 11 Sep 1996, Ronny Gardh wrote:

> Mike wrote:
> > Out of curiousity, does it come in a PLCC package for the STe? Or do
> > you need an adapter (which is usually unreliable)?
> You have to order a STE version which is a circuit-board that
> fits in the ordinary PLCC package on the main-board.
> The circuit board contains everything you need.
> (you have to take the ordinary 68000 (8 MHz) out and put
> that board in that package).
> If you install it, I think you will never change back!!!
>
> rgds
>
> Ronny G
>
>
>

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4431. FS: Atari Falcon 030 (UK) - very cheap!

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: "J.Hennessy" <johnhenn@nortel.co.uk>
Message-ID: <3236F20D.2A48@nortel.co.uk>
Source record: 138123

Atari Falcon 030

- 4 megs of ram and an 85 meg internal HD.
- SVGA 14inch low radiation monitor
- Includes all original box, packaging, mouse and cables.
- Games
- DTP software
- excellent music machine, but then you know that
- etc.

No frilly bits, but in excellent condition.

300 pounds for quick sale in Cambridge or Warwick (UK).
Else buyer pays postage.

Email replies to jay@dcs.warwick.ac.uk.

Thanks,
Jay

4432. Re: Atari Works questions...

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <DxKvqC.CzC@cix.compulink.co.uk>
Source record: 138124

Get more memory - that will fix it!

For accented characters, there is an .ACC called INSCHAR which will do the trick! If you had TOS2.06 you could use ALT-number pad to enter ASCII codes directly.

Ian

4433. Re: PageStream question...

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: iwb@cix.compulink.co.uk
Message-ID: <DxKvqF.D0y@cix.compulink.co.uk>
Source record: 138125

I think you have two options, Paula.

#1. purchase a complete package from TOAD - it's now only $39.95 and comes complete with extra fonts etc.

#2 purchase a copy of MASTERING PAAGESTREAM from TOAD which is a "hypertext accessory" which includes all the help and more that you would find in the manual!

Ian

4434. Re: Cubase Audio Falcon metronome?

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <3236F165.727E@intuit.com>
Source record: 138126
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

Aardvyrk wrote:
>
> Hello there.
>
> Though I am still a novice user of Cubase, I have not as of yet been able
> to get ANY form of metronome running. I've not found much for fixes or

I use CAF.. but you don't have to waste a MIDI channel if you piggyback
on your DRUM channel. I just use one of my drum sounds on MIDI channel
10 (which I'm using anyway) as my metronome, and it works great.

> Other hardware of note: I've got a Jamin/out 8/8 hooked up to the DSP,
> and the 44.1 kHz clock behind it.

Hey, about that Jam-In 8.. does Cubase support it via the ADAT interface
option, or do you have to use SoundPool's Audio Tracker to record?

What do you think of the sound? (I have a Jam-8 out, and I love it,
except for the obnoxious noise it makes when booting up or changing
hardware settings or sample rates.. I believe it's because of my old
FDI, though).

Thanks for the info..

4435. Re: Falcon + Software 4-Sale

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <3236F193.5D99@intuit.com>
Source record: 138127

Set wrote:
>
> 400 bucks will get you this beautiful Atari Falcon 030.
>
> Comes equipped w/ 4 megs of ram and an 85 meg internal HD.
> Includes all original dox, packaging, mouse and cables.
>
> PLUS! Order now and you'll get the following accessories:
>
> Screenblaster 2
> VGA/RGB Switch
> Truepaint
> Geneva
> NeoDesk
> Ishar II
> NVDI 3
> ICD HD Drivers
>
> Respond before 12 midnight Dec 12 1999 and receive a SCSI-2
> cable with your order.
>
> All items are in EXCELLENT condition.
>
> Shipping/COD costs not included. Mail inquires to:
>
> Set@cinenet.net
>
> Thank You.

Where are you located?

4436. Re: London show, where?

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <842551390_OASIS_@ping.be>
Source record: 138128

In article <19012_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>Osterley Four Pillars Hotel. Osterley is on the A4 between Hounslow and
>Hammersmith, which is on the south-west side of London, not too far from
>Heathrow airport, if that's how you're coming over...
>
Hello,

No, I'm travelling by train. I've a city map of London but
unfortunately the Great West Road isn't display on that map. I know
that I must take the Piccadelly line to Osterley but then ???
Is the Four Pillars Hotel far from the Osterley station?
Thanks
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4437. Re: CAB problem driving me crazy

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <842552362_OASIS_@ping.be>
Source record: 138129

In article <GIILCIVDUP@wa.caeci.ol.ni.schule.de>
gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter) said:-

>I have same problems with the graphics since I installed NVDI 4.1.
>Soeme pages, that makes no problems with NVDI 2.5 , are now shown
>without the graphics. The text information is alright. It is not a
>problem of too little RAM. I tried everything and had at least 3 MB
>free RAM, but the graphics were not loaded anymore. I asked Alexander
>Clauss, but he don't know either, what could be the bug.

Hello

I'm still using NVDI 2.5 ET4000 and as I've 4+16 RAM on board is that
not the troublemaker either.
I'm sure the pictures I've uploaded are good because I can see then
when I use Chimera.
As I said before viewing some pages with graphics on goes fine until
CAB tries to convert the pictures. At that point I get a "runtime
error" and the only thing I can do at that moment is stopping the
program and restart again (under multitasking) and view the
troublemaker without the graphics.
I think it's a combination of a CAB-bug/dismiss and an abnormality on
the side of the provider where the page is located.

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4438. Re: Wanted Atari ST WP

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19114_hsideras@mettav.demon.co.uk>
Source record: 138130

Hi Tony, on 09 Sep 96 you wrote: ...respect, brethren

s>
s>>> Well Maccel is very accomplished with spell check and all that, first
s>>> word plus i think is shareware now.
>> First Word Plus isn't - nor is First Word, actually. Both should be
>> available very cheaply though.
s> Strange, I was always led to believe First Word is now PD, I mean the
s> original First Word?

ISTR Atari (or was it GST) played up about the likes of First Word and Neochrome being available from PDLs - that's what putthe kibosh onthe likes of Neochrome Master IIRC. Can someone correct me on that?

s> P.S. Hey Harry! we going for a few pints Saturday night after the ATARI
s> show, Keefy, myself, you and anyone else who will still be in Brum on
s> the night?, lets get a list up, get the piss-up organised:))

I've already got the Friday night sorted out with the lads from the Scottish groups (STAG) and the Wessex group (WAG) - it looks like I'm going to be absolutely plastered by the end of the weekend B^{)

At least I'll be able to confirm my non-attendance in London - Mick, Chris and Roy from WAG and Derryck from CCC will be covering for me... <g>

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4439. Re: Speeding up a STE

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19115_hsideras@mettav.demon.co.uk>
Source record: 138131

Hi Steve, on 09 Sep 96 you wrote: ...respect, brethren

SS>
HS>> ISTR they've now dropped the T28 and T36 due to the manufacturer
HS>> going down the tubes
SS> And they were unreliable apparently.

Don't tell Paul... <g>

HS>> and have (somehow) brought back the AdSpeed for both STFM and STe
HS>> for somewhere around 125ukp.
SS> It never went away, ICD are still very active, Robbo's words.

Are System Solutions doing this Link96 device, do you know?

Regards, Harry Sideras - UK Association of Atari User Groups
###
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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4440. Linking atari to Psion 3a ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <19116_DCroker@mettav.demon.co.uk>
Source record: 138132

This message from williamssg@cf.ac.uk to All came in on a wing and a prayer...

w> Is there any software available for linking a Psion 3a to the atari
w> TT via serial cable? If so, will it work with MagiC and high
w> resolution displays.
I use S3-ST200 to link my Psion 3A to an STFM, it seems to run fine under ST High and with OverScan on so should work under TT resolutions as well. It's a two window drag'n'drop interface and works very well. I expect that the best place to look for it would be one of the Psion archives, you might need to contact the author to get the latest version (it's PD BTW)

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4441. Auto run Teradesk

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <19119_DCroker@mettav.demon.co.uk>
Source record: 138133

This message from nine99@primenet.com to All came in on a wing and a prayer...

Hi Lanuel!

n> I tried the "install application" proceedure as well as putting
n> teradesk (with the accompanying resource and config files) in the auto
n> folder. No luck. Just goes to the regular desktop. All other
n> accessories and auto folder programs run.
Teradesk won't run from the auto folder, you have to select the program file
and go to the "install application" menu entry, click on "auto", click on
"install" and then save the desktop. Next time you boot up the ST it should
automatically run Teradesk. If that still fails then check that you can run
Teradesk as a normal program.

HTH.

Regards, Derryck

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4442. Need help restoring MEGA ST/4, Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <19117_DCroker@mettav.demon.co.uk>
Source record: 138134

This message from pmarton@bgnet.bgsu.edu to All came in on a wing and a prayer...

p> Now, I'm taking some computer art classes here at Bowling Green State
p> University and we're working on... STs. Boy, was *I* surprised to back
p> in TOS after years of Mac/Windows/X.
p>
p> Problem: They're really slow, and I'm trying to speed them up.
Hardware, possibly a second-hand 16MHz accelerator, the AdSpeed one seems best, software, NVDI will speed up the screen display (minimum memory would probably be 1Meg BTW).

p> LCD/shutter glasses!), and running them off floppies (and then later
p> running the animations) is dog slow. We have an old ST (Supra?) HD
p> that connects and powers up, but after "Loading TOS" I just get 2
p> bombs. So... is there any software out there I can use to try and make
Loading TOS? You didn't say which model ST it is, but this sounds like the ST is trying to load a TOS image off the hard disk? If it's other than the very early models TOS is already present in ROM, which could explain the bombs..

If that's so then you will have to disable the hard drive from booting and look in the Auto folder to disable as required.

p> this disk setup work? I don't know anything about ST disk hardware
p> after the 520, but I'm guessing it's a SCSI drive by the number wheel
p> on the bottom.
That sounds right.

p> I haven't started working on the Falcon yet, but any pointers would
p> be appreciated.
HTH.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4443. Re: Auto run Teradesk

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: Lanuel Staten <nine99@primenet.com>
Message-ID: <5171sb$jvr@nnrp1.news.primenet.com>
Source record: 138135

Lanuel Staten <nine99@primenet.com> wrote:
: I tried the "install application" proceedure as well as putting teradesk
: (with the accompanying resource and config files) in the auto folder. No
: luck. Just goes to the regular desktop. All other accessories and auto
: folder programs run.

: I'm running TOS 1.4 on an ST with Warp 9. Help?

: --
: Lanuel L. Staten <nine99@primenet.com>

My batteries were dead (duh). All is well.

--
Lanuel L. Staten <nine99@primenet.com>

4444. Re: Linux Installation

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <19122_SSweet@mettav.demon.co.uk>
Source record: 138136

Yo! Spencer Dude!

Whilst under caution Spencer said to Officer Steve :~)

a>>> I installed it once (from the CD version) ... then had some HD
a>>> problems which stopped it booting. Now I find there's only the
a>>> German installation program on the CD, and I don't understand
a>>> German ;-(

SS>> Tried Spencer Or Graham Irvine.

SD> Don't try me as I haven't the space on either the TT or Falcon to
SD> try.

I think he only wanted to borrow the install prg, i dont think he'd have the
cheek to ask you for an installed version. 8

SD> Graham's a better bet.

Over to you Antony.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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4445. Re: .PDF files

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <19118_DCroker@mettav.demon.co.uk>
Source record: 138137

This message from thopman@uoguelph.ca to All came in on a wing and a prayer...

t> : I've been fighting it too, but it says it's having a problem finding
t> the right
t> : font, not the font path. (Already got the environment working!) ;^)
t>
t> Are you running it from the F: partition? If not, how did you get it
t> running? I had it running, but recently toasted the majority of my
There's been a thread on this recently actually, but briefly you need to go
through the prog with a file editor changing occurrences of I:\GS to wahtever
drive you want it on.

t> If GS is complaining about not finding the right font, check the
t> fontmap file. There's likely a font name pointing to a non-existent
t> font file. You can either get the font (although I don't know from
t> where), or probably delete that line in the fontmap, and get the
t> default (ugly) font.
That's true, this is all something of a black art IMO! (g)

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4446. Re: link PC<->Portfolio Atari

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960911162553.6923C-100000@ns1.ptd.net>
Source record: 138138

On 11 Sep 1996, Philip N Louie wrote:

> nash (nash@hrnet.fr) wrote:
> : How can I link my Atari Portfolio with a serial printer interface to
> : my PC. Wich software must I use to transfer files between the two
> : machines ?
>
> : Thank you for answering.
>
> What interface do you have? The serial or the parallel interface?
> It's hard to tell from your message.

If you mean the serial port which is what you use for modems, then it's dead easy. Just get a null modem cable between the two and use any comms program. You'll have to have the same settings and speed for both sides.

Eric Noss
a.k.a
Mr. Maddog

4447. Re: Stalker downloading problem!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960911163441.6923E-100000@ns1.ptd.net>
Source record: 138139

> If anyone can help me it would be greatly appreciated!!When I log on
to the
> freenet where I'm not able to directly download files my file selector
> menu shows that I can send and receive text files----and send and receive
> binary files(which I can't on the freenet)

The Stalker menu selections are availible no matter what on your
program. It's just that you won't be able to use those options on
the freenet like you can on any other BBS.

> When I connect up to the AFM BBS through compuserve where I should be
> able to download binary files those headings in my file selecter window
> are off.On the AFM BBS I can get the download started But stalker won't
> start.I've tried Z modem auto,Ymodem-g,Ymodem batch,resaved the new
> config. each time and rebooted.It still wouldn't download.I also changed
> from VT100 to ANSI and nothing changed.HHHHEEEELLLLPPPP!!!!!!

If you happen to have a script running, then those options are turned
off. If you did use a script or something to connect to AFM BBS,
then you have to have the script finished. If there's anything more
I can help with then post it right here. :)

Eric Noss
a.k.a
Mr. Maddog

4448. Re: Linking atari to Psion 3a ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <26415621_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 138140

In article <842467222_OASIS_@whalley.demon.co.uk>
john@whalley.demon.co.uk (John Whalley) wrote:-

>S3-ST (I'm using version 2) works very nicely with an ST and an S3. It
>says it supports the 3a and I don't see why it wouldn't work on a TT.

To quote from the Psion FAQ concerning the parts I maintain. In
addition to the below data there is now a new program ST-Link by
gbainbridge@cix.compulink.co.uk, which I recommned, as it's a lot
faster and more reliable than the other offerings (IMHO).

6.5 With an Atari (14/02/96)

6.5.1 General.

The Psion palmtop computers can be connected to all Atari ST compatable
computers ; from the Atari 520ST to the TT and Falcon models.

6.5.2 Linkage Hardware Required.

The 3-Link (PC) serial lead will be needed to connect the Psion's serial
port to the 25-pin serial connector on the back of the Atari machine. No
other additional hardware is needed.

6.5.3 Port Speed.

It should be noted that the basic unmodified ST computer can only handle
baud rates of 9600bps, wheras the STe/TT/Falcon computers can communicate at
the Psion's maximum speed of 19200bps.

6.5.4 Software available for interfacing the two computers.

There are two main packages designed to interface the Atari computers to the
Psion series 3/3a, these are:

6.5.4.1 S3-ST v2.00 by Keith Baines.

An extract from his documentation file can be found below:

- -

S3-ST Version 2.00
==================

File Transfer and Utilities Program

Atari 680x0 --- Psion Series 3/3a

Copyright (c) Keith Baines, March 1993 - August 1995

S3-ST provides a graphical file-manager with features familiar from the Atari GEM desktop. You can use it to:

- Copy files from the Atari to the Psion and vice-versa;

- Make regular full and incremental backups of your Psion;

- View files on either machine in a scrollable window on the Atari screen;

- Print files on either machine using a printer connected to the Atari's printer port;

- Delete files on either machine;

- Create new folders (or sub-directories) on either machine.

S3-ST uses a small companion program, STCOMMS.OPA, which can be installed as an application on the Series 3 or 3a. (The Series 3a version uses the enhanced facilities of that model.) The Psion 3-Link(PC) hardware is required.

In addition, the package includes DBFVIEW, a Desk Accessory for the Atari (there is also a normal program version), which can be used to browse through files created with the Series 3/3a Data application and to copy information from them via the GEM clipboard. For example it can be used to copy names and addresses into a word processor document on your ST.

- -

Keith can be contacted at the following address:

Keith Baines, 8 Lumley Court, Denmark Avenue, London, SW19 4HQ, UK

6.5.4.2 TRAFIC version 2.2 - ©1995, Club Psion Series 3

This program is keyware and will not allow files to be copied across machines without the software first being activated by a user key. The interface seems very much like 'Kobold' and '2in1' on the Atari's.

I can say little about it's features due to the documentation provided with it being written in French. However the authors can be contacted via the Club Series 3 (see "User Groups") attn: Laurent PLOMB.

6.5.5 Support for the Psion machines in the Atari world.

Network ST (NeST), the worlds largest fidonet(tm) technology network in the world (for Atarians) supports the Psion via:

- An Internet gateway to the COMP.SYS.PSION newsgroup via the U.COMP.SYS.PSION message echo.

- An Internet gateway to the COMP.BINARIES.PSION newsgroup via the U.COMP.BINARIES.PSION message echo.

- Support within the N.MISC.PALMTOPS message echo.

- Distribution of files into the Atari file networks via the 90.SUP.PSION file echo.

- Archive storage of Psion files (available by ftn file request only) at 90:90/0.0@nest.ftn.

For further information concerning NeST (Network ST) please contact Daron Brewood via:

Email: NeST: 90:90/0.0@nest.ftn
90:1/0.0@nest.ftn
90:100/0.0@nest.ftn
90:100/101.0@nest.ftn
90:100/106.0@nest.ftn (preferred address)

CIX: dbrewood

InterNet: dbrewood@nest.demon.co.uk
dbrewood@cix.compulink.co.uk

SnailMail: Daron M. Brewood, 7 Crescent Road, Portwood, Stockport, Cheshire, SK1 2QG.

6.5.6 Graphics Support on the Atari.

There is no current program on the Atari computers which can create or view .PIC files from the Psion, but there is a program to use to convert true colour JPG, and 256 colour GIF files, into .GIF's that take little space on the Psion. This is GEM-View by Dieter Fiebelkorn, and is highly recommended as it will quickly dither any picture through at it, and if steinberb dithering is used the end result is a very small 2-30k .GIF file, that will convert perfectly on the Psion to give a minimum sized clear picture. Very useful if you wish to carry family photo's round with you on the Psion, or to carry round proof graphic outlays.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

4449. Battle Sphere Homepage!

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: Stephanie Wukovitz <steph@newton.mbi.ucla.edu>
Message-ID: <32372A39.41C6@newton.mbi.ucla.edu>
Source record: 138141

Hi all!

Just thought I'd let anyone know who's possibly interested...
The Official Battle Sphere homepage has been moved to

http://www.best.com/~sebab/dvidgames/dsphere/sphere.shtml

What is Battle Sphere? It's an 8-player networked space
battle game, hopefully soon to be ported to a platform near
you!

Have fun, send me feedback, and don't drool *too* much! :)

-Stephanie Wukovitz
4Play Inc. musician/programmer/sexy computer voice :)
http://www.best.com/~sebab/sebab.shtml

4450. HELP - Falcon HD Problem! - HELP

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: wvelting@ix.netcom.com
Message-ID: <517j03$b92@dfw-ixnews9.ix.netcom.com>
Source record: 138142

I bought one of the Falcon's from the Don Thomas Wacky Sale. I just bought a 540Meg 2.5" IDE HD and have installed it in my computer. I do not seem to be able to format the drive however. It recognizes the HD as the type it is, then goes into the formatting and just sits there. You can hear a very faint sound coming from the drive (nothing like what any of my 3.5" drives have sounded like when formatting them). I have let it do this for about 20 minutes and it just sets there. It is at the formatting screen with the busy cursor and just stays there.

If anyone can help, I would really appreciate it. Thanks.

4451. Re: NED PLAYER v2.0

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <517hrn$89@ornews.intel.com>
Source record: 138143

In article
<Pine.UW2.3.93.960910230920.9159A-100000@sts.dcse.fee.vutbr.cz>,
Sumbera Petr <xsumbe00@dcse.fee.vutbr.cz> wrote:
>
>I have just done new version of NED PLAYER v2.0.
>
>You can now get NPLAY20.LZH from:
>
>ftp.funet.fi
>ftp.cnam.fr

The filename is n_play20.lzh if anyone else is looking for it.
<G>

>NED PLAYER 2.0
>Simple sample player for ATARI STE/TT/FALCON. Now you can
>change smooth frequency from 6 to 25 kHz in mono (SW MODE).
>And it automatically recognize some sound formats

This is a good little program - it handled everything I had time
to throw at it last night and played it all correctly. I like
the feature of the slider at the bottom of the window that lets
you adjust the playback speed "on the fly," too - there are a lot
of WAVs floating around with the wrong header info embedded in
them.

Only one thing I'd like to see added - command line input, so I
could keep N_play.ACC on-line and have it play a file from within
a GEM program without opening a window or requiring me to click
buttons and so on. Ideally, it should work as usual except that
it would default to a single play rather than looping.

Good job! Keep up the development!

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4452. Re: Ann: New FTP search- Atari FTP web links WWW page

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <517hs1$89@ornews.intel.com>
Source record: 138144

In article <323747c6254fc5@sn.no>,
hallvart@sn.no (Hallvard Tangeraas) wrote:
>So, what do you think?
<snip>
>Anyway, what do you (and others) think about my layout of the
>Atari pages

I think you're doing a great job, that's what I think. It's well organized, easy to read, and pretty complete. What more could anyone ask?

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
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Message-ID: <517hsg$up@ornews.intel.com>
Source record: 138145

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! probably frightening to my employer and other authorities. *!*

4454. 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32374978.82840@news.airtime.co.uk>
Source record: 138146

Is there such a thing as a slide show program that will show pictures
in256 colour mode,320x200? either GIF,IFF or most other formats, but
not SPU,PCS,

It has to be freeware.....the reason being that I would want to
distribute it on a disk along with some 256 colour pictures,

Has anyone got one or know of one,

Ho yeagh..to run on a FM, or I suppose Ste only if push came to
shove?,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4455. Re: Wanted Atari ST WP

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32372d60.14859985@news.airtime.co.uk>
Source record: 138147

On Wed, 11 Sep 96 20:26:10, hsideras@mettav.demon.co.uk (Harry
Sideras) wrote:

>I've already got the Friday night sorted out with the lads from the Scottish
>groups (STAG) and the Wessex group (WAG) - it looks like I'm going to be
>absolutely plastered by the end of the weekend B^{)

Is that friday night in Brum?, Is everyone invited?, might be better
coming down friday night then back home saturday after the show?, see
what Keefy finks, he is letting me stop at his house :)

>At least I'll be able to confirm my non-attendance in London - Mick, Chris
>and Roy from WAG and Derryck from CCC will be covering for me... <g>

Sounds like it will be none attendance at work on monday as well for
you mate :)...hic!

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4456. Re: Internet Software for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <517hro$89@ornews.intel.com>
Source record: 138148

In article <513sbl$n8_006@jf.intel.com>,
RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens) wrote:
>... you can read and post news at
>http://www.dejasnews.com using CAB.

OOPS! That's "dejanews" not "dejasnews" - sorry!

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4457. Anyone using Unitor II W/CuBase?

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <515o37$6di@Einstein.ebicom.net>
Source record: 138149

I've noticed in the program docs that Midex isn't supported
by CuBase Audio...

Does this apply for Unitor as well?

Thanks,
Brian

4458. Re: Stalker downloading problem!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <517ogl$f3s@panix2.panix.com>
Source record: 138150

Ron A. Lukawitski (wl712@freenet.Victoria.BC.CA) wrote:

: Hi
: If anyone can help me it would be greatly appreciated!!When I log on to the
: freenet where I'm not able to directly download files my file selector
: menu shows that I can send and receive text files----and send and receive
: binary files(which I can't on the freenet)
: When I connect up to the AFM BBS through compuserve where I should be
: able to download binary files those headings in my file selecter window
: are off.On the AFM BBS I can get the download started But stalker won't
: start.I've tried Z modem auto,Ymodem-g,Ymodem batch,resaved the new
: config. each time and rebooted.It still wouldn't download.I also changed
: from VT100 to ANSI and nothing changed.HHHHEEEELLLLPPPP!!!!!!
: Ron L

I think I know what you have to do.:) I had the same problem... On my
provider to upload I have to type the command lrz that tells your
provider's computer to get ready to receive files via Z modem... then
send the type of file you want to send.

To receive file from my provider I have to type lsz plus the file name
you want to download, or * for all the files, and it will automatically
begin downloading those files.

I don't know if this is what you're after,,, if not i'm sorry... i'm just
trying to help! Good luck!!!
--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

4459. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: haase@alkor.sax.de
Message-ID: <GILXAAAOUP@alkor.sax.de>
Source record: 138151

In <GGRACBAFUP@alkor.sax.de> Uwe Haase wrote:

>In <pvPNG7D.hace@delphi.com> hace@delphi.com wrote:
>
>>Any info on getting hold of ALVI, Uwe? Is it shareware or are you looking
>>at a commercial release? If shareware, do you have an FTP site?
>
>It's not published yet.
>It will be available from my homepage, which does not exist at the moment...
>If I catch some spare time, I'll make it in the next 4..14 days.

(Sorry for the delay)

I just released alvi 0.05beta.

Have a look at http://www.sax.de/~haase/atari.html

alvi (Alkor JPEG-Viewer) is a very special JPEG viewer.
It can handle large JPEGs with a very small need for RAM.
The display of the current version is only monochrome.

Greetings,
Uwe.

--
Email: haase@alkor.sax.de

4460. Mountain Software Sharewa

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960911162141202O4@muskrat.com>
Source record: 138152

AW> Pen Pal

Already using it on my Falcon030!

... I have a modem.
___ Mountain Reader II - #Demo 001

4461. FS: Mega STE, 2 monitors,

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960911162141202O5@muskrat.com>
Source record: 138153

I know of someone who is looking to but a Mega ST or STe, I'll pass
on your ad to him. He doesn't have net connection.

... Hole drilled in ladies' room wall; police looking into IT.
___ Mountain Reader II - #Demo 001

4462. Re: AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <32372296.5860@owens.ridgecrest.ca.us>
Source record: 138154

Dan Phillips wrote:

> >
> > Agree in all points, but
> > if I change to monochrome my falc is very fast too.
> > (I used to have a STE with T28 and this one is fast too, but I
> > can imagine your T36)
> >
> > Best regards
> >
> > Ronny G
>
> Now put in an FX card! Scatter-ZOOM! Easily twice as fast as a T-25/T-28, with more
> colors!
>
> Dan

I have a Falcon with a Mighty Sonic 32 installed :). 32mb of TT ram, 14
mb of ST ram. 64mhz
FPU and 50mhz DSP. It is slightly faster than my T-36 :)

Mike

4463. Re: gcc alternatives?

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: fromsi@falcon1.prima.ruhr.de
Message-ID: <GILAFDAKUP@falcon1.prima.ruhr.de>
Source record: 138155

In <51247j$s5r@curofix.ida.liu.se> Par Larsson wrote:

>I'm looking for a c++ compiler, but I'm a bit short on storage space (no
>harddrive), so gcc might be too big for me. I have 4 Mb RAM so that should
>be enough. Are there any other c++ compilers outthere?

I'm sorry, but: Forget it.

GNU c++ ist the only c++ for the Atari.

Ciao,

fRANK fROMMELT

4464. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: fromsi@falcon1.prima.ruhr.de
Message-ID: <GILAFDANUP@falcon1.prima.ruhr.de>
Source record: 138156

In <1db_9609100106@flight.org> Callum Lerwick wrote:

>Hmmm, I was looking through some old posts I've printed out for some reason,
>and I found one mentioning TOS 4.92. Just wondering how I can get my hands
>on it, and if it will even run on a MegaST. Or is it a Falcon-only thing?

The latest TOS is 4.04 and Falcon only.
Ciao,

fRANK fROMMELT

4465. IC magazine

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: Matthew Townsend <mabb23@dial.pipex.com>
Message-ID: <323750C5.16EC@dial.pipex.com>
Source record: 138157

IC Magazine - the final arrangements
LAUNCH DATE
Issue One will now be released on 30 September 1996

A fortnightly printed newsletter dedicated to the Atari ST platform of computers in the UK. Each issue will be approximately 3 A4 pages and available through subscription only.
The name of our publication will be IC magazine (Independent Computing), which is appropriate because of the way the Atari users are now only supported by a network of small businesses and relatively free from the major multinational corporations.

The magazine's format
At risk of losing potential customers I've felt it important that the magazine takes an unusual format, so that it compliments other available magazines and diskzines instead of simply splitting readerships between us. Therefore, I have decided that it will be available.
Due to high costs of regular distribution and lack of financial backing, the magazine will initially be little more than a newsletter - only three A4 pages and self mailing.
The magazine will black and white and produced entirely on an Atari ST running Calamus 1.09n, although the software will hopefully be upgraded soon to SL.

Content
Due to its frequency, IC magazine will be largely news-based, although many ideas have been received for possible features and regular columns. These include: falcon coverage, s/ware and h/ware reviews, adverts, interviews, general articles, programming, games, beginners, MultiTOS, Mint, help with applications such as STik and Mintnet and comms/internet articles.

Costings and price
Whilst we have tried to keep prices down, and as we succeed in more cost-cutting we shall push the extra funds back into improving the magazine, the first three issues will be run to the following costs:
price of publication 50p
production costs 20p
distribution costs 20p
this leaves 10p to be re-invested in the magazine
I-C magazine will be available only as a 3 issue subscription for ï¿½1.50
Circulation. I am primarily concerned with getting the magazine up and running and improving the editorial content and production routines. The first three issues will therefore have a low average distribution of just 15 people.
We should then be ready for a distribution drive to push the

magazine's circulation to 100 people per issue, then in the next three months to 500 people. In a years time we hope to be reaching over two thousand readers every issue.

---------------------------**---------------------------

Subscription Rates

UK
1 issue 50p
10 issues ï¿½5

Other countries

This will have to be calculated. If you live outside the UK and would like to subscribe please contact me immediately.

---------------------------**---------------------------

Subscription Application Form (please complete and return)

I would like...
{ }1 issue (50p)
{ }10 issues (ï¿½5)
...of IC magazine (please tick appropriate box).

Name:

Address:

Postcode:

Telephone number:

Payment should be made by cheque for ï¿½sterling to ï¿½M. Townsendï¿½.
Address: Matthew Townsend, 117 Oakridge, Thornhill, Cardiff CF4 9BY.
or for more information Email: mabb23@dial.pipex.com
Please note - we reserve the right to refrain from publishing any issue without prior notice. In this case, refunds would be made to a sum that is seen as appropriate by the publisher.
If I do not consider there to be significant response to this notice I will defintily not go to press. In other words, this magazine needs your support or it wonï¿½t get off the ground. Hope to hear from you soon, thank-you.

4466. About 57600 on a megast

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.960912015716.13379A-100000@usr09.primenet.com>
Source record: 138158

Is it possible to achieve a 57600 connection on a megast not modified?
I have a 14k modem. I can do it with a falcon.
Both computer have hsmodem as patch.
the 57600 will be only virtual as compression, not as a real speed
connection I know.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4467. Re: NEWSREADER for STiK?

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <5187nl$e5p@nnrp1.news.primenet.com>
Source record: 138159

>In message <841526414_OASIS_@swampdog.demon.co.uk>guy@swampdog.demon.co.uk,
guy@swampdog.demon.co.u>k said:
> > ==========
> >> Now that I finally have STiK working, I need the missing link. . . a
> >> newsreader! Where do I go to get one?

NEWSie - a Usenet Newsreader
NEWSie uses the NNTP Internet protocol to read Usenet NEWS articles. It
provides a standard GEM interface complete with menu, windows, and mouse
selection.
It uses STiK as the Internet access manager via SLIP connection. Version
0.55 provides ability to read and save NEWS articles, and Full Posting
and Reply capabilities. NEWSie will be made available free of charge for
download from several ftp sites.

For more information:
John Rojewski
e-mail: rojewski@primenet.com
WWW: http://www.primenet.com/~rojewski/

*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
*

4468. deuce Atari Show

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: sft@sound.net
Message-ID: <513u33$khn@guitar.sound.net>
Source record: 138202

DEUCE 96 Press Release

The Atari Users of North Texas (A.U.N.T.) once again is hosting our Atari Computer Exposition in conjunction with the monthly DFW Xchange Corporation's Xchange Saturday activities at the beautiful Infomart facilities in Dallas, Texas. DFW Exhange Underground Computer Expo (DEUCE 96) will take place on Satuday, October 12 starting at 8:30 AM and running until 4:00 PM. The Xchange Saturday activities and DEUCE 96 are open to the general public and admission is free.

The Xchange Saturday is a monthly computer extravaganza which draws several thousand computer enthusiasts together to share their computer interests and enjoy some of the best computer hardware and software buys in north Texas. Of course, this October is special for us Atarians
because many of our finest developers and dealers are participating in the activities.

The Dallas Infomart facility, a replica of the famous 1895 World Fair Crystal Palace, is located in the heart of the Dallas Commerce District at 1950 Stemmons Freeway (I-35E). The facility is leased by the DFW Xchange Corporation each month to provide a community service to all computer users in the Metroplex area. The Atair Users of North Texas is one of many participating user groups that help support this community service by sharing our Atari computer interests, general computing expertise and providing users assistance to our local Atarians and the general public.

For more information regarding DEUCE 96 you can contact David M. Acklam at (214)242-9655 or on-line at d.acklam@genie.com. You can also contact Lonnie Webb on line at http://www.fastlane.net/~lwebb.

4469. Re: link PC<->Portfolio Atari

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: plouie@isc.sjsu.edu
Message-ID: <5150fd$r6@nuke.csu.net>
Source record: 138203

nash (nash@hrnet.fr) wrote:
: How can I link my Atari Portfolio with a serial printer interface to
: my PC. Wich software must I use to transfer files between the two
: machines ?

: Thank you for answering.

What interface do you have? The serial or the parallel interface?
It's hard to tell from your message.

4470. Dumping TOS to a file

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Sep10174425@clisome9.rose.hp.com>
Source record: 138204

I am thinking of trying STonyx, which requires a copy of TOS. Is there a simple way to take the TOS image which resides in memory after booting my ST and moving it to a file? Or will that even work with STonyx?

4471. Cubase Audio Falcon metronome?

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <515a6j$8u9@herald.concentric.net>
Source record: 138205
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

Hello there.

I realize that this topic has been broached before, but I am curious for any new info.

Though I am still a novice user of Cubase, I have not as of yet been able to get ANY form of metronome running. I've not found much for fixes or solutions except to create either a sample click that repeats every 1/4 note or to manually create a 1/4 click MIDI track. The first seems like a waste of HD space, the second would appear to use up one of my precious MIDI channels!

Is there something horrendously obvious that a blithering idiot such as myself may have overlooked? I've tried booting without anything, booting with xcontrol to run general.cpx to hopefully wake up the speaker by forcing it on, every conceivable metronome setting, hardware setups, an MIDI config, but have not stumbled upon the right combination.

Other hardware of note: I've got a Jamin/out 8/8 hooked up to the DSP, and the 44.1 kHz clock behind it.

Grrr. (angst in text form)

Thanks for any ideas. (a depressed, yet hopeful optimism in text form)

What I learned from Woody Allen:
Hey, if you're going to whine, at least be entertaining!

aardvyrk@cris.com

4472. Re: MIDEX and FALCON - HELP??

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: mlw@Sunmuw1.MUW.Edu
Message-ID: <515d0n$303@NNTP.MsState.Edu>
Source record: 138206

: You have to call Steinberg Germany for the fix (2 replacement chips). It'll
: cost you nothing or just a few dollars. There's a little soldering needed,
: but it worked for me.
: The package came in two days from Germany to Finland.

: You might also try support via Internet:
: http://www.steinberg-us.com/support/index.html

Any one know if they have a fix for the Unitor as well?

Brian (from Fiance's Account)

4473. FS (US): Mega ST System

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: dogberry@ix.netcom.com
Message-ID: <515k29$7g1@sjx-ixn4.ix.netcom.com>
Source record: 138207

FOR SALE:

Atari Mega ST with 4MB and an _internal_ 105MB HD using ICD's AdSCSI Micro. Includes keyboard, mouse, and all cables. Also includes a MiGraph hand-scanner with Touch-Up and Pagestream.

BEST OFFER TAKES IT.

E-mail only to dogberry@ix.netcom.com

4474. Re: AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <515t2q$5up@erinews.ericsson.se>
Source record: 138208

Mike wrote:
> Out of curiousity, does it come in a PLCC package for the STe? Or do
> you need an adapter (which is usually unreliable)?
You have to order a STE version which is a circuit-board that
fits in the ordinary PLCC package on the main-board.
The circuit board contains everything you need.
(you have to take the ordinary 68000 (8 MHz) out and put
that board in that package).
If you install it, I think you will never change back!!!

rgds

Ronny G

4475. Re: IDE HardDisk on a ST !

Newsgroup: comp.sys.atari.st
Date: 1996-09-11 00:00:00 UTC
From: Fabrice Gamberini <fabrice.gamberini@art.alcatel.fr>
Message-ID: <9609110822.AA01000@rtbdat150n.CAO>
Source record: 138209

hello,

thru archie i found :

Host infosys.zdv.uni-mainz.de (134.93.8.129)
Last updated 15:03 22 Aug 1996

Location: /pub/atari/TU-Clausthal/disktools/other
FILE -rw-r--r-- 6877 bytes 22:00 7 Nov 1993 ahdi6061.lzh

Host ftp.tu-clausthal.de (139.174.2.10)
Last updated 13:31 20 Aug 1996

Location: /pub/atari/disktools/other
FILE -rw-r--r-- 6877 bytes 22:00 7 Nov 1993 ahdi6061.lzh

well, its *only* the driver but you can find upgrades for hdx at
the same place...

have fun

fab
_-------__-------__-------__-------__-------__-------_
If your friend is already dead, and being eaten by vultures, I think it's
okay to feed some bits of your friend to one of the vultures, to teach
him to do some tricks. But only if you're serious about adopting the
vulture. --Jack Handey

4476. Re: FREE E-mail for the A

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <1340_SBagley@cameo.co.uk>
Source record: 138010

"Ambassador ," asked Steven. "Do you really want to know what's going on down there right now?"
"Yes, absolutely," replied starship@3rdplanet.com.
Steven moved forward, and whispered something.
s> Organization: STarship and Quark's Holosuites

s> You should be mroe concerned about looking at Web sites, actually; if
s> you use
s> Netscape or other similar commercial browsers, they report your email
s> address
s> to the Web server. Of course, you can put a spoofed address in the
s> browser. That could be fun if you put in something like root@127.0.0.1
s> for example...

Naah, something like Bgates@msn.com or whatever Bill Gates email is. Then wait until Microsoft collapses from junk email or the newspapers catch on to the fact that he is reading non-PC sites. :)

See you earlier,

Steven

InterNet: sbagley@cameo.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203

.."These shoes, they fit perfectly" - The Doctor, The New Doctor Who Telemovie
--

Cameo Network Services Ltd., Suite 214, | Novell authorised reseller.
York House, 2-4 York Road, | Training and consultancy.
Felixstowe, Suffolk, England. |
Tel: 01394-672004 Fax: 01394-271210 | HTTP://www.cameo.co.uk

4477. Re: Atair Works and NVDI 4.11

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <1341_SBagley@cameo.co.uk>
Source record: 138011

"Ambassador ," asked Steven. "Do you really want to know what's going on down
there right now?"
"Yes, absolutely," replied fl@zap.io.org.
Steven moved forward, and whispered something.
f> Organization: Internex Online (shell.io.org), Toronto, Ontario,

f> The kind of problems I am experiencing are mostly to do with the
f> margins: a Left margin of 1 inch in Works gets printed out (through
f> the NVDI LaserJet 4 printer driver) at about 1.25 inches, and a top
f> margin of 1 inch comes out as roughly 1.17 inches. The Right margin
f> is similarly shifted to the right by a quarter inch, but oddly leaving
f> the bottom margin at 1.00 inches prints out just fine.

Its the printer that causes this not NVDI can you find a setting that allows
you to change the printer offsets in either NVDI or works?

See you earlier,

Steven

InterNet: sbagley@cameo.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203

.."These shoes, they fit perfectly" - The Doctor, The New Doctor Who
Telemovie
--

Cameo Network Services Ltd., Suite 214, | Novell authorised reseller.
York House, 2-4 York Road, | Training and consultancy.
Felixstowe, Suffolk, England. |
Tel: 01394-672004 Fax: 01394-271210 | HTTP://www.cameo.co.uk

4478. Big Thanks

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <842636848_OASIS_@harold.eastky.com>
Source record: 138012

A Big thanks goes out to Richard for helping with my problem with getting
News.

Now it works, and works well.

Thanks Rich 8-)

Phantom

--

E-mail me at..... phantomm@harold.eastky.com

Phantomm uses... Falcon 030 14megs(Ram Gizmo) 85meg IDE 541meg SCSI
Toshiba CD-Rom (ExtenDOS Pro) Zoom 14.4 Fax modem
FalconSpeed 286 (Windoze 3.1/Dos)
1040 STe 4megs ICD Link 2 Magnavox Professional RGB
Monitor (For Falcon/STe) HP Deskjet 540
130XE 128k ICD MIO 1meg 2 MFM HD (60megs) various
8-bit printers, drives and etc. AmDek color monitor

Internet software- Oasis v.1.35E

4479. Re: Cubase Audio Falcon metronome?

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <32388855.5ED6@intuit.com>
Source record: 138013
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

Greggy wrote:
>
> Do you have mastertrack selected in your metronome page? it should
> not be. You have to tell it midi click and pick the note you want, on
> most drum modules a rimshot r sidestick is c#1, maybe you have a note
> selecte dthat has no sound.
> Also make sure in the MIDI menu you have all inputs being used. I
> use CAF all the time and have never had a problem with the metronome
>
> Greg
>
> >But Mark, you haven't heard of anyone reportedly getting the metronome to
> >work? Is it just there for show? I guess I'll try your drum idea. Of
> >course, this would take the 2-bar song lead-in out, or else the drum track
> >would have to be started two bars before the rest of the song, which I
> >suppose is not such a great horror, but none of this should really be
> >necessary. I have a metronome selector box, I tell CAF yes, I want it on,
> >or maybe a MIDI click, thanks for asking, CAF, and then I get nada.

I'm saying I DO get the metronome to work.. try Greg's solution above,
make sure you have a good drum note selected to use as a click. I
always choose a closed hi-hat.

You still get your count-in and everything else..

-Mark

>
> >No response from Steinberg, letter written same time as original post. I
> >sent it to Mac serviceweb, since there doesn't seem to be any icon to
> >click for Atari service. It's probably in the circular file by now,
> >stored carefully, bit by bit, in /dev/null.
>
> >Hmph.
>
> >We're writing a sequel to A Tree Grows in Brooklyn. We call it an
> >Aardvyrk@cris.com

4480. HEARTLAND

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32388468.44803153@news.airtime.co.uk>
Source record: 138014

.
.
.
H E A R T L A N D
From STOSSER Software
http://www.airtime.co.uk/users/stosser

All ATARI ST Computers
(Needs One Meg)

Features.

<> Smooth 8 way scrolling.
<> Massive virtual play area.
<> Fully ATARI ST Compatable.
<> STe sound enhanced.
<> Hard Drive support.
<> Save Game options.
<> Auto save Highscore.

Full release version now available for download, go to my web page
and you can download this game,

This game is FREE! all that we ask is that you comment on it, this is
the encouragment we need to make more software,

Download then get in touch.....thanks:)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4481. FAST CASH - NO FOOLING - LEGAL

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: tesla@pop.magnet.at
Message-ID: <51a4h2$iv3@sun.magnet.at>
Source record: 138015
Cross-posted to: comp.sys.amiga.hardware,comp.sys.amiga.programmer,comp.sys.arm,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.be,comp.sys.handhelds,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux,comp.sys.hp.misc,comp.sys.hp48,comp.sys.ibm-pc

$$$

Taking 5 minutes to read what follows can change your life :

I saw an article in an internet newsgroup telling me I could make $50,000 within a month for an investment of only $5.

I thought it was a huge joke. I spoke to my wife, attorney and friends about it, and they all agreed it was some kind of scam. I can't stand scams, because usually someone gets burned, and I didn't want it to be me. Of course, I rejected the idea at first. after a short period of about two weeks ,I thought : "I have already heard of such things. But on the Internet ?!?!? ". I decided that even if I had to throw 5$ into the fire, I wouldn't mind it that much, and gave it a try .After all I needed a LOT more than five dollars.

Two weeks later, I began receiving money in the mail! I could not believe it! Soon, hundreds, and then thousands of dollars began to roll in. Within 4 weeks, I had received a total of $32,445! It came from everywhere in the world. My bank account has changed its "-" into a big "+" (++++)!!!,I bought myself a car and things I wanted for a long long time for my wife and kids!

If you follow the three steps below, there is no reason why the same shouldn't happen to you! This is a legitimate investment opportunity. You invest $5, and you receive a return on your investment. So does the next investor. NOT ILLEGAL, NOT A CHAIN LETTER- PERFECTLY LEGITIMATE.

If you are not interested, then don't participate, but please print this article and pass it on to someone who may be interested, so they can take advantage.

The procedure is simple: 1) Write your name and address on 5 sheets of paper. Below that, write the words, "Please add me to your mailing list." Fold $1 note or bank draft or money order in each piece of paper and mail them to the following 5 addresses.:

1. Nir Levi,
PO BOX 342
Yavne, ISRAEL

2. Vic Williams
14307 Virtue Rd.
Lenoir City, Tn 37772 USA

3. Bill Brown
148 South Downlen #796
Beaumont, Tx. 77707 USA

4. Olivier Arcadipane
237 rue Francois Andre
7390 Quaregnon BELGIUM

5. Josef Malzer,
Brandhof 1
4701 Bad Schallerbach
EUROPE - AUSTRIA

2) Now remove the top name from the list, and move the other four names up. In other words, #5 becomes #4 and so on. Put your name as the fifth one on the list. Use a simple text editor such as Notepad, in your "accessories" window (If you have MS-Windows),or DOS editor. In fact, any editor will do.

3) Post the article to at least 200 newsgroups. There are 17,000, so it shouldn't be hard to find that many. Try posting to as many newsgroups as you can, and the bigger the newsgroup is, the more people are to see your message!

You are now in the mail order investment business, and should start seeing returns within a week or two. Of course, the more newsgroups you post to, the greater your return is. If you wish to remain anonymous, you may use a psuedonym, call yourself "The Manager", "The Boss", whatever but make sure your address is correct.

Now, here is why the system works:

-Of every 200 posts I made, I received 5 responses. Yes, only 5. You make $5 for every 200 posts with your name at #5.

-Each person who sent you $1 now also makes 200 additional postings with your name at #4. ie. 1000 postings. On average therefore, 50 people will send you $1 with your name at #4. $50.

-Your 50 new agents make 200 postings each with your name at #3 or 10,000 postings. Average return 500 people = $500. They make 200 postings each with your name at #2=100,000 postings=5000 return at $1 each=$5000.

-Finally, 5,000 people make 200 postings with your name at #1 and you get a return of $50,000 before your name drops off the list. AND THATS IF EVERYONE DOWN THE LINE MAKES 200 POSTINGS! Total income in one cycle=$55,000.

From time to time, when you see your name no longer on the list, you take the latest posting that appears in the newsgroups, and send out another $5, and put your name at #5, and start posting again. Remember, 200 postings is only a guideline. the more you post, the greater the return.

Lets review why you should do this. THE ONLY COST IS $5, AND 5 STAMPS, AND 5 ENVELOPES. Anyone can afford $5 for such an effortless investment with such SPECTACULAR RETURNS.

Some people have said to me, "what happens if the scheme is played out and no one sends me any money? "Big Deal, so you lose $5-but what are the chances of that happening ?? Do you Realize that NOBODY cares for the LEGAL chance of winning such a BIG money as 50,000.00 $$$$???? and all for a microscopic investment of five separate dollars? just think of all of the new Internet users that join the net every day!!!

There are millions of internet users, and millions of new net surfers every month !!! This is the great plus of the Internet, people all over the world can hear you and listen carefully if you talk reasonably. Everyone will take that chance ! I agree, If it wasn't the Internet, and was a small circle of people, the chance wouldn't have been so small. the amount of money had to be 200 times bigger, and the chances were zero. It wouldn't succeed.

But here, on the Internet, it is a giant village, where new thousands of members join in every day ! you CAN'T lose !!!!

Remember- read the instructions carefully, and play fairly. That's the only way this will work. Get a printout so you can refer back to this article easily.

Try to keep a list of everyone that sends you money and always keep an eye on the postings to make sure everyone is playing fairly. You know where your name should be.

REMEMBER-HONESTY IS THE BEST POLICY. YOU DO NOT NEED TO CHEAT THIS IDEA TO MAKE MONEY!! BESIDES,NOT PLAYING THE GAME FAIRLY IS ILLEGAL.SO LET'S BE REASONABLE AND PLAY FAIRLY,SO WE CAN ALL ENJOY THE INTERNET GOLD MINE.

GOOD LUCK FOR YOU ALL, And remember, play fair and you'll win, I don't want to mention what might happen to those who won't. AND AGAIN,SEE YOU NEXT TIME WITH SOMETHING YOU WANTED FOR A LONG TIME !!!

PS: How knows where I can get the Book from SHINICHI SEIKE
(Title: "The Principles of Ultra-Relativity")
--> Please mail Information to: tesla@magnet.at

4482. Re: Blitz Cable Software

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: earl@ionet.net
Message-ID: <32389B9D.3BC9@ionet.net>
Source record: 138016

Fred Deutsch wrote:
>
> Anybody got this old software?
> Would appreciate it very much.

I have it and an FTP site.....send me an e-mail for site location so you
can download it.

4483. Re: CAF metronome? + JAM-IN!?!?

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: Mark Rodgers <markr@mos3pcim.sps.mot.com>
Message-ID: <323852CE.4C6E@mos3pcim.sps.mot.com>
Source record: 138017
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

Aardvyrk wrote:

<<snip>>
> > : Hey, about that Jam-In 8.. does Cubase support it via the ADAT interface
> : option, or do you have to use SoundPool's Audio Tracker to record?
>
> The Jam-in 8 is supported... Cubase treats it just like ADAT inputs, with
> any two ports selectable (1-2, 3-4, etc.) With 2.06, a very rudimentary
> 8-track recorder was included--record, stop, then you have 4 stereo files
> which may be imported into CAF.
<<more paring..>>

Ummm, excuse me for butting in. .... off subject too......

What exactly is Jam-In 8? I've never heard of it. I too am a new user of CAF w/FDI and Analogue 8.
.....do you find it strange that the a.s.c newsgroup is usually empty? It's not like CAF is super
simple to learn (...soooo deep...).

Regards,
markr

4484. Re: Falcon MK-X

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <32389B41.3DF7@intuit.com>
Source record: 138018

Frank Szymanski wrote:
>
> MAW>Also, any word on any '040 boards for the Falcon? I called Toad, and
> MAW>they said try calling them every couple of weeks. Anyone have
> MAW>anything better than this?
>
> I've got an afterburner040 acceleratorcard. Its fantastic. Try to get
> more information from the manufacturer: pj@overscan.com
>
> Tschuess
> Frank

Yo, Frank.. have you tested it out with Cubase Audio Falcon by any
chance? Any info you can give me would be terrific..

-Mark

4485. Wanted: 1040 st

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: nguy0173@ins.mtroyal.ab.ca
Message-ID: <1996Sep12.173500.292@mtroyal.ab.ca>
Source record: 138019

Hi all, I'm looking for a very inexpensive 1040 ST for study. If anyone who lives in Calgary and has a spare one, please email me... Thank you very much.
.

4486. Illegal chain spam (was Re: FAST CASH - NO FOOLING - LEGAL)

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <51a7rt$jrl@ornews.intel.com>
Source record: 138020
Cross-posted to: comp.sys.amiga.hardware,comp.sys.amiga.programmer,comp.sys.arm,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.be,comp.sys.handhelds,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux,comp.sys.hp.misc,comp.sys.hp48,comp.sys.ibm-pc

In article <51a4h2$iv3@sun.magnet.at>, tesla@pop.magnet.at (Tesla) wrote:

>Newsgroups:
comp.sys.amiga.hardware,comp.sys.amiga.programmer,comp.sys.arm,comp.sys.atari.
st,comp.sys.atari.st.tech,comp.sys.be,comp.sys.handhelds,comp.sys.hp.apps,comp
sys.hp.hardware,comp.sys.hp.hpux,comp.sys.hp.misc,comp.sys.hp48,comp.sys.ibm-
pc
>Subject: FAST CASH - NO FOOLING - LEGAL
>
>Taking 5 minutes to read what follows can change your life :

It took less than 5 seconds to determine that you were attempting to run a
typical illegal chain spam scam. The following was sent to your postmaster
and to the US Postal Inspector General (who will speak to his counterpart in
Austria, no doubt):

<BEGIN CHAINSPAM BOILERPLATE>
The following illegal and inappropriate excessive cross-post originated at
your service. Please issue a cancel for the message and inform your user that
such posts violate International postal accords regarding chain letters,
postal lotteries, and postal fraud.
Reference: http://www.usps.gov/websites/depart/inspect/chainlet.htm
Cc: customer@email.usps.gov
<END BOILERPLATE

Followups redirected to alt.spam

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4487. Mega 4 & Notator

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: edwarda@interlog.com
Message-ID: <edwarda-1209962037130001@edwarda.interlog.com>
Source record: 138021

Atari Mega 4 ST Computer with Internal 40MEG HD, SM 124 Monitor.

C-Lab Notator 3.1
C-Lab Unitor SMPTE SyncBox & Midi Ports
C-Lab Midi Expander Box

Also Includes Utility Software.

Great Sequencer, absolutely clean computer only used in the studio by engineer.

All resonable offers will be considered.

Edward.
edwarda@interlog.com
Toronto Ontario.

4488. Amberstar on a Falcon...

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <842616692_OASIS_@pcc-uky.campus.mci.net>
Source record: 138022

Just wondering if anybody has gotten this great RPG to play on a Falcon 030? I had to install it on my Mega 'cause the install program wouldn't work on the Falcon either...I tried using Falcon SX to set the Falcon to imitate an STe but it wouldn't go past the first intro screen where it trashes the graphics then hangs there...I'm not using Backwards or Magi, does anyone know if either one of these will help? Thanks! :)

--

```
_/_/_/
```

4489. Tweety board(?)

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <51ac2p$ff@freenet-news.carleton.ca>
Source record: 138023

I came upon a derelict 1040 with a Tweety Board dangling in/out of it. The outside end is, predictably enough, 3 RCA jacks, for audio hookup. I suppose it's one for each of the 3 channels of ST audio...

The inside end is a 28(?)pin thing which appears to be designed to replace one of the socketed chips, ie, DMA, video shifter? (the one inside the little tin box, connected to the modulator on FM's) or the chip on the bottom side of the keyboard. Question is, which chip does it replace?

You've probably guessed by now, there are no docs included. I've heard of Tweety board, but I've never seen one before.

Any tips, ideas, related info, or interesting tweety board stories would be appreciated.
--
Songshop Musical Productions // Before the great awakening
Box 266, Shawville, Quebec // Comes the great asleepening.
J0X 2Y0 (819) 647-6022 //

4490. Word Perfect 4.1

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: Richard Wegner <richardw@dmapub.dma.org>
Message-ID: <Pine.SV4.3.91.960912232029.23429A-100000@dmapub.dma.org>
Source record: 138024

Hello! I currently own Word Perfect 4.1 for the Atari ST. It works very good and I was even surprised when I got it that there was a version for the Atari ST in the first place. I heard somewhere there was a patch somewhere that would make it recognize Word Perfect 5.1 for the IBM PC (DOS) documents or make it so that Word Perfect 5.1 for the IBM PC could recognize the Word Perfect 4.1 for the Atari ST documents. I have the version that was copyright in 1989 and from what I heard this was done back in 1991. Anyone have any word on this? If you also have such a patch, please let me know and I would like to obtain it (if it is legal to do such). Thanks...

****
Richard Wegner - Dayton Microcomputer Association - richardw@dmapub.dma.org

Web Site (Currently UNDER CONSTRUCTION but up):
http://members.aol.com/PenneyGuy/richard1.html
****

4491. Speed up the Stacy

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: Jose Manuel <luis@sunulsa.ulsa.mx>
Message-ID: <3238D505.5CB7@sunulsa.ulsa.mx>
Source record: 138025

Does anyone know if it is possible to install the ICD AddSpeed or other accelerator in the Stacy ?, I have one and I love it.

4492. ICD AddSpeed in the Stacy

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: Jose Manuel <luis@sunulsa.ulsa.mx>
Message-ID: <3238D5C8.8EE@sunulsa.ulsa.mx>
Source record: 138026

Does anyone know if it is possible to install ICD AddSpeed in the Stacy
or T28 ?, does it fit in it ?, I have a Stacy 4 and I love it.

4493. <<>> WTB: Eliemouse Coloring Book program for kids

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <ZFHST3C.graphic@delphi.com>
Source record: 138027

Has anyone got a copy (hopefully version 7.0) of the Eliemouse coloring
book program that their kids have outgrown/gotten tired of????
Please send details and price....my 4 year old is antsy to get this item.
graphic@delphi.com
Wayne Catalano 504-271-1507 (voice & fax)

4494. Find $50,000!

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: dennis.bishop@muskrat.com
Message-ID: <960912165307202 86@muskrat.com>
Source record: 138028

spam spam spam!

... If you saw a heat wave, would you wave back?
___ Mountain Reader II - #Demo 001

4495. HELP - Falcon HD Problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: dennis.bishop@muskrat.com
Message-ID: <960912165307202870@muskrat.com>
Source record: 138029

You can not formatt a IDE drive, that's done at the factorys, you can partition it.

... A social life? What board can I download THAT from?
___ Mountain Reader II - #Demo 001

4496. Re: IC magazine

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <556576353.48504.97.starship@3rdplanet.com>
Source record: 138030

Will you be having a disk based version?

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

4497. ProTOS

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: emmesoft@mbox.vol.it
Message-ID: <emmesoft-1209961005300001@to-a-5.intelnet.vol.it>
Source record: 138031

Are there any information about the 1996 Edition of ProTOS?
I've heard rumors about a possible no!! Is that true?
Regards

Marco Greppi - Emmesoft

4498. Re: Need help restoring MEGA ST/4, Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.521.000F47DA@cfcsc.dnd.ca>
Source record: 138032

In article <pmarton-0909961520030001@m34-35.bgsu.edu> pmarton@bgnet.bgsu.edu (Peter F. Martone) writes:
>Date: Mon, 09 Sep 1996 15:20:03 -0400
>Hello, all.
> Now, I'm taking some computer art classes here at Bowling Green State
>University and we're working on... STs. Boy, was *I* surprised to back in
>TOS after years of Mac/Windows/X.

What machines are you running? How much memory? sounds like they are all floppy systems except for the Supra.
> Problem: They're really slow, and I'm trying to speed them up.We're
>using Degas Elite and Cyber Studio CAD-3D (with those nifty LCD/shutter
>glasses!), and running them off floppies (and then later running the
>animations) is dog slow. We have an old ST (Supra?) HD that connects and
>powers up, but after "Loading TOS" I just get 2 bombs.

How much money do u\you have!? :^)
]upgrading the TOS, going to 4 MB RAM,
getting new SCSI drives and then using NVDI, TCache(or even Ataris cache).
> So... is there any software out there I can use to try and make this
>disk setup work? I don't know anything about ST disk hardware after the
>520, but I'm guessing it's a SCSI drive by the number wheel on the bottom.

for the hard drive, a new driver like Ataris new AHDI6, or HD Driver, or CBHD.
a cache such as TCache, or even just Ataris cachexxx.prg in the auto folder.
for the floppy only systems, maybe NVDI(an earlier version on the floppy boot,
but you'd really need the 4MB RAM on these machines to speed them up and I
can't think of a no$ way to speed them up otherwise
> I haven't started working
on the Falcon yet, but any pointers would be>appreciated.
> Yes, I have read through the FAQ(s) and have been reading the
>newsgroups for about two weeks, and since this topic hasn't come up I felt
>it was a good time to ask. Thanks in advance, and I read news every day
>so email isn't neccesary.
> Thanks,
> Pete
good luck.bonne chance

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

4499. Re: SToop

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.522.000FC975@cfcsc.dnd.ca>
Source record: 138033

In article <TITUS.96Sep9112853@clisome9.rose.hp.com> titus@mothra.rose.hp.com (Titus Roth) writes:
>Date: 09 Sep 1996 18:28:53 GMT
>In article <pXNQLmF.greg_evans@delphi.com> greg_evans@delphi.com writes:
>> Does that mean you have to register the program as Phil Hodgkins???
>Yes. It doesn't really matter, though, since SToop has been made
>PD. Registration is now meaningless.
How can SToop be PD?
Don't you still need a key to be able to save the configurations?

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

4500. Email with Oasis 1.35E

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: p-abel@imaginet.fr
Message-ID: <842652244_OASIS_@imaginet.fr>
Source record: 138034

When I try to kick my mail with 'smtp kick' under Oasis 1.35E + POP Nos,
I get 2 bombs. That is an extract of my STARTUP.NOS :

```
smtp batch off
smtp beep on
smtp delay 600
smtp gateway 194.51.83.2
smtp maxclients 10
smtp mode route
# smtp separator ??????????
smtp timer 60000
smtp trace 0
smtp wait 60
smtp verbose on
```

What is wrong ?

--


```
+----------------------------------------+
| Abel PHILIPPE |
| Please reply to abel@mathp7.jussieu.fr |
| Atari Falcon 030 + FPU + DSP |
+----------------------------------------+
```

4501. Re: AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <323747c4253c94@sn.no>
Source record: 138066

On Mon 09-09-96 05:49, Ronny Gardh (epkrgdh@epk.ericsson.se) wrote:

>Why buy this, when you can buy T28 (or T36)???
>Costs little more but much more speed for the money!
>This is fast as hell.

My impression is that it's pretty expensive, but I've understood that you can make these boards yourself as well (I think I've got it listed somewhere), anyway- how much did you pay for yours?

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4502. Re: PATCH_NV.TTP v1.02

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <323747c8256766@sn.no>
Source record: 138067

On Tue 10-09-96 04:20, Harry Sideras (hsideras@mettav.demon.co.uk) wrote:

>I don't know if any of you remember the Patch program for NVDI 3.0x that I
>sent to Hallvard to put on his FTP site, but many people were asking what
>exactly it patched and what the improvements were. At the time I said I'd
>lost the information I'd written down when I upgraded my own versions, but
>I've just started an evening college course tonight and when I grabbed my
>notepad I found all the details hiding in there - a lucky break...

[error fix descriptions deleted to save space]

Hello Harry!
Perhaps you could write a little preface or something to the error fix
descriptions to make it into a sort of "readme" file.
I'd be happy to upload the file again with that info included.
Email me if you're interested.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4503. Re: Ann: New FTP search- Atari FTP web links WWW page

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <323747c6254fc5@sn.no>
Source record: 138068

On Tue 10-09-96 18:11, Rich Tietjens (*RichardX_Tietjens@ccm.jf.intel.com*) wrote:

>In article <gigxr01-10099613380200001@47.85.0.99>,
> gigxr01@nt.com (Gerry O'Rourke) wrote:
>>> http://home.sn.no/~hallvart/pages/atari.html
>>
>>I get a "No DNS Entry" for this server
>
>Talk to your service provider, Gerry - it works from here (Oregon, USA).

So, what do you think? I hope the search engines on the Atari FTP page will
assist in finding files quickly and efficiently.
Anyway, what do you (and others) think about my layout of the Atari pages
(and the other pages?)- I'm definitely interested in feedback so I can keep
improving them.
As for links- I'm adding new ones all the time as I come by them...

About the error message you received Gerry; it might have been that you
tried to access my pages just as I was uploading new updates or something.
Hope you get it working now.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4504. Re: AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32375a4e10d0763@sn.no>
Source record: 138069

On Wed 11-09-96 12:57, Tom Lamparty (lamparty@telerama.lm.com) wrote:

>i've had my ICD AdSpeed STe for several years now and am completely
>satisfied with it! Only 2 things offer any annoyance at all! One is the
>fact that Atari in their infinite wisdom assigned, assigned the ID that
>ICD had been using for years to designated the Adspeed to the Falcon's
>IDE Hard Drive, so TOS 2.06 waits for the AdSpeed to time out before
>continuing with the boot process! Short but annoying, and not ICD's
>fault!
[.........]

Are you talking about the phase where the "ATARI" and Fuji-logo shows up on
the screen and the memory test starts up?
How long delay are we talking about, and what does all of this have to do
with the Falcon's IDE drive?
The Falcon never used TOS 2.06, did it?

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4505. Re: Linking atari to Psion 3a ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <842574268_OASIS_@whalley.demon.co.uk>
Source record: 138070

In article <26415621_Beta04_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) said:-

> In article <842467222_OASIS_@whalley.demon.co.uk>
> john@whalley.demon.co.uk (John Whalley) wrote:-
>
>>S3-ST (I'm using version 2) works very nicely with an ST and an S3. It
>>says it supports the 3a and I don't see why it wouldn't work on a TT.
>
>To quote from the Psion FAQ concerning the parts I maintain. In
>addition to the below data there is now a new program ST-Link by
>gbainbridge@cix.compulink.co.uk, which I recommned, as it's a lot
>faster and more reliable than the other offerings (IMHO).

<snip of much useful info>

Is ST-Link available at any FTP or WWW sites, or only on CIX or NeST?

TIA
John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/
Personal home page: http://www.whalley.demon.co.uk/

4506. Re: Cubase Audio Falcon metronome?

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <517rrl$33n@herald.concentric.net>
Source record: 138071
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

Mark Fassett (mark_fassett@intuit.com) wrote:
: Aardvyrk wrote:
: > Though I am still a novice user of Cubase, I have not as of yet been able
: > to get ANY form of metronome running. I've not found much for fixes or
:
: I use CAF.. but you don't have to waste a MIDI channel if you piggyback
: on your DRUM channel. I just use one of my drum sounds on MIDI channel
: 10 (which I'm using anyway) as my metronome, and it works great.
:
: > Other hardware of note: I've got a Jamin/out 8/8 hooked up to the DSP,
: > and the 44.1 kHz clock behind it.
:
: Hey, about that Jam-In 8.. does Cubase support it via the ADAT interface
: option, or do you have to use SoundPool's Audio Tracker to record?

The Jam-in 8 is supported... Cubase treats it just like ADAT inputs, with
any two ports selectable (1-2, 3-4, etc.) With 2.06, a very rudimentary
8-track recorder was included--record, stop, then you have 4 stereo files
which may be imported into CAF.

: What do you think of the sound? (I have a Jam-8 out, and I love it,
: except for the obnoxious noise it makes when booting up or changing
: hardware settings or sample rates.. I believe it's because of my old
: FDI, though).

I have no complaints about the sound. I've noticed that hyper-irritating
"POP" on powerup, CAF start, and any sort of hardware input-switching. I
have no FDI, so I think it's either CAF or the Jam-in, or both. The DSP
cable that came with it was very short, and as I don't have a rack setup,
I was forced to place it right above my Falcon on two little boxes so as
not to block the air flow for the cooling fan. The documentation was at
best sparse, and included was a disk with PSIDRV.PRG for the auto folder
(I've noticed no difference with this file loaded/not loaded. Any clues?)
and three soundpool demos.

I guess I misled myself to believe that the eight audio ins could be
integrated into CAF and act as a simultaneous input with effects and all
that rot. Still, it's a very powerful setup, and should be even more so
once I get more comfy with the system and snag a 16 channel mixer to patch
and bounce. Ah, well.

But Mark, you haven't heard of anyone reportedly getting the metronome to
work? Is it just there for show? I guess I'll try your drum idea. Of
course, this would take the 2-bar song lead-in out, or else the drum track
would have to be started two bars before the rest of the song, which I

suppose is not such a great horror, but none of this should really be necessary. I have a metronome selector box, I tell CAF yes, I want it on, or maybe a MIDI click, thanks for asking, CAF, and then I get nada.

No response from Steinberg, letter written same time as original post. I sent it to Mac serviceweb, since there doesn't seem to be any icon to click for Atari service. It's probably in the circular file by now, stored carefully, bit by bit, in /dev/null.

Hmph.

We're writing a sequel to A Tree Grows in Brooklyn. We call it an
Aardvyrk@cris.com

4507. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <517ue4$3ev@scanner.worldgate.com>
Source record: 138072

Callum Lerwick (Callum.Lerwick@flight.org) wrote:
: Hmmm, I was looking through some old posts I've printed out for some reason,
: and I found one mentioning TOS 4.92. Just wondering how I can get my hands
: on it, and if it will even run on a MegaST. Or is it a Falcon-only thing?

It's a falcon-only thing, but I did see it on CNAM.

Leslie

4508. Atari computers stuff forsale

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: SKip <pmnmjs@pippin.cc.flinders.edu.au>
Message-ID: <517tfu$vnu@baggins.cc.flinders.edu.au>
Source record: 138073
Cross-posted to: aus.ads.forsale.computers,comp.sys.atari.st

```
This equipment forsale in Adelaide Australia (will ship if necessary,
you pay)

Atari Mega STE:

16 MHz 68000
4 Meg Ram
50 Meg HDD
Separate Keyboard, Midi Ports etc

Atari SM124 Mono Monitor:

640 x 400
70 Hz

Mail offers to: pmnmjs@pippin.cc.flinders.edu.au

Marcus
```

4509. TT info needed!

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <5185h0$9jt@berlin.infomatch.com>
Source record: 138074

Hi all..!

Sorry about my ignorance! But I need some info on the TT computer.
I have an 1040 STe now and want to get a TT but I'm not sure what will
still be compatible from my old setup..? i.e. Monitors color/mono, games
utils, music, DTP.

If someone could give me some info on this It would be very appreaciated!
I have an SC1224 Color and a SM125 Mono monitors .... does the TT have
different resolutions that will not work with these monitors? Will I not
be able to take full advantage of the TT with these monitors?
What about rez sizes it is capable of.. and also color pallettes?

Thanks!
\\|//
(o o)
|===ooO=(_)=Ooo==|
Johnny Dooley	Atari 1040 STE	Musician/Guitarist
Vancouver, B.C.	4meg, TOS 2.06	E-mail: dooley@infomatch.com
Canada	USR 14.4 Voice	http://www.infomatch.com/~dooley
===

4510. FS:MEGA 4 ST w/NOTATOR

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: edwarda@interlog.com
Message-ID: <edwarda-1209960154550001@edwarda.interlog.com>
Source record: 138075

Atari Mega 4 ST Computer with Internal 40MEG HD, SM 124 Monitor.

C-Lab Notator 3.1
C-Lab Unitor SMPTE SyncBox & Midi Ports
C-Lab Midi Expander Box

Also Includes Utility Software.

Great Sequencer, absolutely clean computer only used in the studio by engineer.

All resonable offers will be considered. Toronto area.

Edward.

4511. Re: America - The land of wussies.

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: none
Message-ID: <5189ig$kou@dartvax.dartmouth.edu>
Source record: 138076
Cross-posted to: alt.flame,alt.skinheads,alt.nuke.the.USA,comp.sys.atari.st,alt.homosexual,alt.tasteless.jokes

In article <01bba037$36aeee60$LocalHost@cafe-server>
"Lee-Jon Moore" <selectperson@cafe-society.com> writes:

>
> hehe... nice one. Friendly fire _WAS_ an American invention wasn't it?!
>
Sure. Before 1776, no one in all the wars was EVER killed accidently in
war by their own country. I'm sure. What a retard.

> Have you heard the latest scandal? Remember that TWA jet crash? Well
> apparently, one theory is that it was shot down by an American warship
> which "just happened," to be in the area at the time.
>
Yes, A lot of warships are in and around New York ALL the time. Who
made up this theory? Sounds like a lot of typical anti-american rubbish
to me.

> I mean come on.... Terrorists or another "Friendly fire," incident? I'll
> go for the latter. Why would terrorists target the United States, when
> history shows that they are far better at blowing themselves up than
> anybody else.
I'll go for the former. Seeing as the only military craft in the East
Moriches area was a transport, which aren't prone to shooting missles,
I don't see it as a friendly fire issue.

>
> Militia? Tsk... more like Self-destructive society. Remember LA? Haha
> and they think the whole world is in AWE!!!
>
> ....jeez wake up man
>
> Regards (just another teaser):

Remember, junior, THINK before you type.

I don't expect to get a response. You are much, much too mentally
incompetant to sent a rebuttal.

4512. Re: AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <5188up$f89@erinews.ericsson.se>
Source record: 138077

> > >I have a T-36 installed in an older MegaST2. It has an X-tra ram
> > >card with 2 1mb simms (total of 4mb). I also have a Compatibility
> > >Plus card with TOS 2.06 (Wizztronics) installed with a switch to go
> > >back to 1.02 (ohhh nooooo). I have the cache/clock and TOS switchable.
> > >You must run the T-36 with the Blitter off. Other wise..... Just like
> > >the Falcon with an FX. I had to do the reset line mod that was
> > >documented in the manual for the SST board (remember those?). I also
> > >replaced two memory latches on the motherboard.
> > >The machine is rock solid with no incompatibilites so far. It has been
> > >installed for about a year. It runs Calamus, Works, Pagestream, Papyrus,
> > >Imagecopy, Chronos, Phoenix, Rosetta, NVDI and MagiC without problems.
> > >In some cases, its gives a stock Falcon a run for it's money.
> > >It was purchased from Toad.

> > Agree in all points, but
> > if I change to monochrome my falc is very fast too.
> > (I used to have a STE with T28 and this one is fast too, but I
> > can imagine your T36)
> >
> > Best regards
> >
> > Ronny G
>
> Now put in an FX card! Scatter-ZOOM! Easily twice as fast as a T-25/T-28, with more
> colors!

I've never heard of the Scatter-ZOOM. What can it do?

//Ronny

4513. Re: AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <5189s9$f89@erinews.ericsson.se>
Source record: 138078

> I have a Falcon with a Mighty Sonic 32 installed :). 32mb of TT ram, 14
> mb of ST ram. 64mhz
> FPU and 50mhz DSP. It is slightly faster than my T-36 :)
>
> Mike

That's because almost all falcon acc doesn't support extra CPU/bus cache
as the T28/T36 does. Try to turn it off (the cache) and see (almost no different
between 8 Mhz and 36 Mhz). But in 36 Mhz, mono my falc is at least
as fast as my old T28 (I once had. Had to sell it to afford buying my falcon).
Before I sold my hotted STE i ran a lots of bechmark tests with GEMBENCH which
I can post if anyone is interested.

best regards

Ronny G

4514. Re: HD Driver & Iomega JAZ

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <3237BBBF.58E@bruker.de>
Source record: 138079

Daniel W McAndrew wrote:
>
> Thanks alot for your help so far, but I've been unable to d/l your 5.2
> demo yet (my version of Netscape comes up with an FTP error message -
> something about could not connect to ftp server... I don't use any
> proxies).

On my part I rarely use Netscape for ftp because with large files it
doesn't work properly. If Netscape doesn't work for you simply use
anonymous ftp and a standard ftp client. The ftp site for HDDRIVER is:
acp5.chemie.uni-kl.de. The demo version is located in /pub/atari/.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

4515. Re: HELP - Falcon HD Problem! - HELP

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <3237BC28.2AB3@bruker.de>
Source record: 138080

William D. Velting wrote:
>
> I bought one of the Falcon's from the Don Thomas Wacky Sale. I just
> bought a 540Meg 2.5" IDE HD and have installed it in my computer. I > do not seem to be able to format the drive however.

Why do you want to format it at all? SCSI and IDE drives are always
formatted when you buy them. So all you need to do is to partition the
drive. Note that some IDE drives are damaged if you try to format them.
(This is no joke.)

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

4516. Blitz Cable Software

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: fdeutsch@pacificnet.net
Message-ID: <518cq6$8t2@news2.cais.com>
Source record: 138081

Anybody got this old software?
Would appreciate it very much.

4517. Re: NEWSREADER for STiK?

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.960912043731.21051A-100000@usr09.primenet.com>
Source record: 138082

HI John, I search everywhere in your page but couldn't find anything.
Is it normal??

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

On 11 Sep 1996, John M Rojewski wrote:

> Date: 11 Sep 1996 22:40:05 -0700
> From: John M Rojewski <rojewski@primenet.com>
> Newsgroups: comp.sys.atari.st
> Subject: Re: NEWSREADER for STiK?
>
>
> >In message <841526414_OASIS_@swampdog.demon.co.uk>guy@swampdog.demon.co.uk,
guy@swampdog.demon.co.u>k said:
> > > ==========
> > >> Now that I finally have STiK working, I need the missing link. . . a
> > >> newsreader! Where do I go to get one?
>
>
> NEWSie - a Usenet Newsreader
> NEWSie uses the NNTP Internet protocol to read Usenet NEWS articles. It
> provides a standard GEM interface complete with menu, windows, and mouse
> selection.
> It uses STiK as the Internet access manager via SLIP connection. Version
> 0.55 provides ability to read and save NEWS articles, and Full Posting
> and Reply capabilities. NEWSie will be made available free of charge for
> download from several ftp sites.
>
>
>
>
> For more information:
> John Rojewski
> e-mail: rojewski@primenet.com
> WWW: http://www.primenet.com/~rojewski/
>
>
> *
> * John Rojewski email: rojewski@primenet.com
> * http: www.primenet.com/~rojewski
> * Atari Falcon'030/14/84

> *
>
>

4518. About atari poll database.

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.960912045548.21340C-100000@usr09.primenet.com>
Source record: 138083

Hi guys, The atari poll was well accepted so far, but not enough to
built a database accurately. Need more users to fill this out.
It could be important, I already got contacted by some programer to
have some of the results. But I need your help.
P.S: I do that for free, I WILL NOT MAKE PAY ANYONE WHO WANTS THE
RESULTS.

Here are the questions...

-You have an Atari:

st[ ], ste[ ], megast[ ], megaste[ ], TT[ ], falcon[ ]

stacy[ ], portfolio[ ], tt compatible (medusa, directT etc)[ ]

Mac+magicmac[ ], PC+magicPC[ ], unix+stonx[ ], other[ ].

-what memory configuration:

-what accelerator:

-what screen: monochrome[ ], color[ ], TV[ ], (S)VGA[ ].

-did you add a graphic card:[ ], if yes, what resolution can you get:

-Do you have a hard drive:[ ] , if yes what size:

-what software do you use the most: (even cracked, but don't
say it if so)

-what OS do you use the most: TOS[ ], Mint[ ], Magic[ ], Linux[ ] other[ ]

-What is your main occupation with your atari: select 2 max.
DTP[ ], Midi[ ], Graphic[ ], Internet[ ], Word processing[ ], Database[ ]
Programming[ ], Games[ ], Audio recording[ ], Video editing[ ], Other[ ].

-what do you consider the best shareware:

-what would you like to have on your atari:

-What program would you like to buy if it was better than it is:

-What's your name: (optional)

-how long have you been using your atari:

COMMENTS: (optional)

Email:Kellis@primenet.com

Web http://www.primenet.com/~kellis/

4519. Re: link PC<->Portfolio Atari

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <518laq$rse@banaan.fwi.uva.nl>
Source record: 138084

"Mr. Maddog" <mrmaddog@prolog.net> wrote:

:On 11 Sep 1996, Philip N Louie wrote:
:
:> nash (nash@hrnet.fr) wrote:
:> : How can I link my Atari Portfolio with a serial printer interface to
:> : my PC. Wich software must I use to transfer files between the two
:> : machines ?
:>
:> : Thank you for answering.
:>
:> What interface do you have? The serial or the parallel interface?
:> It's hard to tell from your message.
:
:If you mean the serial port which is what you use for modems, then it's
:dead easy. Just get a null modem cable between the two and use any comms
:program. You'll have to have the same settings and speed for both sides.

and if you have the parallel interface, you will need a program
"ft.com" to run on your PC. get it from umich for example.

--
Martijn Dekker
UvA - Math department Universiteit van Amsterdam
PFF - Games Programming.
current project: creating my own 3D engine for X

4520. Re: About 57600 on a megast

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1209960838090001@47.85.0.99>
Source record: 138085

In article <Pine.BSI.3.95.960912015716.13379A-100000@usr09.primenet.com>,
"K. Ellis" <kellis@primenet.com> wrote:

> Is it possible to achieve a 57600 connection on a megast not modified?
> I have a 14k modem. I can do it with a falcon.
> Both computer have hsmodem as patch.
> the 57600 will be only virtual as compression, not as a real speed
> connection I know.
>

The documentation for HSMODEM7 says you can get 57600 on an 8 Mhz ST.

It can't figure out if it needs to have the RSVE modification done also.

I expect it does.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

4521. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <3237F831.41C67EA6@esc.de>
Source record: 138086

Hi all,

color fans may look at the new 1stGuide Homepage:

http://www.esc.de/homes/guivol/1stguide/

Have fun,
Guido
http://www.esc.de/homes/guivol/

4522. $50,000 per month - LEGAL

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: tesla@pop.magnet.at
Message-ID: <518u2h$ega@sun.magnet.at>
Source record: 138087
Cross-posted to: comp.sys.amiga.hardware,comp.sys.amiga.programmer,comp.sys.arm,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.be,comp.sys.handhelds,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux,comp.sys.hp.misc,comp.sys.hp48,comp.sys.ibm-pc

$$$

Taking 5 minutes to read what follows can change your life :

I saw an article in an internet newsgroup telling me I could make $50,000 within a month for an investment of only $5.

I thought it was a huge joke. I spoke to my wife, attorney and friends about it, and they all agreed it was some kind of scam. I can't stand scams, because usually someone gets burned, and I didn't want it to be me. Of course, I rejected the idea at first. after a short period of about two weeks ,I thought : "I have already heard of such things. But on the Internet ?!?!? ". I decided that even if I had to throw 5$ into the fire, I wouldn't mind it that much, and gave it a try .After all I needed a LOT more than five dollars.

Two weeks later, I began receiving money in the mail! I could not believe it! Soon, hundreds, and then thousands of dollars began to roll in. Within 4 weeks, I had received a total of $32,445! It came from everywhere in the world. My bank account has changed its "-" into a big "+" (++++)!!!,I bought myself a car and things I wanted for a long long time for my wife and kids!

If you follow the three steps below, there is no reason why the same shouldn't happen to you! This is a legitimate investment opportunity. You invest $5, and you receive a return on your investment. So does the next investor. NOT ILLEGAL, NOT A CHAIN LETTER- PERFECTLY LEGITIMATE.

If you are not interested, then don't participate, but please print this article and pass it on to someone who may be interested, so they can take advantage.

The procedure is simple: 1) Write your name and address on 5 sheets of paper. Below that, write the words, "Please add me to your mailing list." Fold $1 note or bank draft or money order in each piece of paper and mail them to the following 5 addresses.:

1. Nir Levi,
PO BOX 342
Yavne, ISRAEL

2. Vic Williams
14307 Virtue Rd.
Lenoir City, Tn 37772 USA

3. Bill Brown
148 South Downlen #796
Beaumont, Tx. 77707 USA

4. Olivier Arcadipane
237 rue Francois Andre
7390 Quaregnon BELGIUM

5. Josef Malzer,
Brandhof 1
4701 Bad Schallerbach
EUROPE - AUSTRIA

2) Now remove the top name from the list, and move the other four names up. In other words, #5 becomes #4 and so on. Put your name as the fifth one on the list. Use a simple text editor such as Notepad, in your "accessories" window (If you have MS-Windows),or DOS editor. In fact, any editor will do.

3) Post the article to at least 200 newsgroups. There are 17,000, so it shouldn't be hard to find that many. Try posting to as many newsgroups as you can, and the bigger the newsgroup is, the more people are to see your message!

You are now in the mail order investment business, and should start seeing returns within a week or two. Of course, the more newsgroups you post to, the greater your return is. If you wish to remain anonymous, you may use a psuedonym, call yourself "The Manager", "The Boss", whatever but make sure your address is correct.

Now, here is why the system works:

-Of every 200 posts I made, I received 5 responses. Yes, only 5. You make $5 for every 200 posts with your name at #5.

-Each person who sent you $1 now also makes 200 additional postings with your name at #4. ie. 1000 postings. On average therefore, 50 people will send you $1 with your name at #4. $50.

-Your 50 new agents make 200 postings each with your name at #3 or 10,000 postings. Average return 500 people = $500. They make 200 postings each with your name at #2=100,000 postings=5000 return at $1 each=$5000.

-Finally, 5,000 people make 200 postings with your name at #1 and you get a return of $50,000 before your name drops off the list. AND THATS IF EVERYONE DOWN THE LINE MAKES 200 POSTINGS! Total income in one cycle=$55,000.

From time to time, when you see your name no longer on the list, you take the latest posting that appears in the newsgroups, and send out another $5, and put your name at #5, and start posting again. Remember, 200 postings is only a guideline. the more you post, the greater the return.

Lets review why you should do this. THE ONLY COST IS $5, AND 5 STAMPS, AND 5 ENVELOPES. Anyone can afford $5 for such an effortless investment with such SPECTACULAR RETURNS.

Some people have said to me, "what happens if the scheme is played out and no one sends me any money? "Big Deal, so you lose $5-but what are the chances of that happening ?? Do you Realize that NOBODY cares for the LEGAL chance of winning such a BIG money as 50,000.00 $$$$???? and all for a microscopic investment of five separate dollars? just think of all of the new Internet users that join the net every day!!!

There are millions of internet users, and millions of new net surfers every month !!! This is the great plus of the Internet, people all over the world can hear you and listen carefully if you talk reasonably. Everyone will take that chance ! I agree, If it wasn't the Internet, and was a small circle of people, the chance wouldn't have been so small. the amount of money had to be 200 times bigger, and the chances were zero. It wouldn't succeed.

But here, on the Internet, it is a giant village, where new thousands of members join in every day ! you CAN'T lose !!!!

Remember- read the instructions carefully, and play fairly. That's the only way this will work. Get a printout so you can refer back to this article easily.

Try to keep a list of everyone that sends you money and always keep an eye on the postings to make sure everyone is playing fairly. You know where your name should be.

REMEMBER-HONESTY IS THE BEST POLICY. YOU DO NOT NEED TO CHEAT THIS IDEA TO MAKE MONEY!! BESIDES,NOT PLAYING THE GAME FAIRLY IS ILLEGAL.SO LET'S BE REASONABLE AND PLAY FAIRLY,SO WE CAN ALL ENJOY THE INTERNET GOLD MINE.

GOOD LUCK FOR YOU ALL, And remember, play fair and you'll win, I don't want to mention what might happen to those who won't. AND AGAIN,SEE YOU NEXT TIME WITH SOMETHING YOU WANTED FOR A LONG TIME !!!

PS: How knows where I can get the Book from SHINICHI SEIKE
(Title: "The Principles of Ultra-Relativity")
--> Please mail Information to: tesla@magnet.at

4523. Re: How to connect St to win NT

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <32380801.B7A@worldnet.att.net>
Source record: 138088

Rich Tietjens wrote:
>
> ub@ubil.ruhr.de barked in COMP.SYS.ATARI.ST on 10 Sep 96:
>
> u> Newsgroups: comp.sys.atari.st
> u> References: <50vd20$bp4@oravannahka.Helsinki.FI>
> u> From: ub@ubil.ruhr.de (Uwe Biletzke)
> u>
> u> the company Hard- and Softwareentwicklung N. Wieczorek develops a network
> u> interface with works with TCP/IP Protokoll. The interface can be connect
> u> to the ACSI or SCSI port of an ATARI computer. For more information look
> u> on the WWW page of this company: http://members.aol.com/norwiecz
>
> I've tried with CAB/STiK here at home, and I've tried at work with the T-1
> line and Netscape, and that page will not come up.
>
>

I had no problem from home on Netscrape 2.02 and a 14.4 modem through Worldnet.

Now if I can get him to reply to my Ethernet questions...

Dan

4524. Re: Linking atari to Psion 3a ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: "Dr. Simon Williams" <williamssg@cf.ac.uk>
Message-ID: <DxMFJt.Cxq@cf.ac.uk>
Source record: 138089

Thank's Rob for that, I'll check it out.

Dr. Simon Williams (SVP)
http://ourworld.compuserve.com/homepages/svp
email: 106247.343@compuserve.com

4525. Re: Linking atari to Psion 3a ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: "Dr. Simon Williams" <williamssg@cf.ac.uk>
Message-ID: <DxMFM1.D88@cf.ac.uk>
Source record: 138090

Thank's, I'll see if I can find it on hensa. What's the latest version?

Dr. Simon Williams (SVP)
http://ourworld.compuserve.com/homepages/svp
email: 106247.343@compuserve.com

4526. Re: Linking atari to Psion 3a ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: "Dr. Simon Williams" <williamssg@cf.ac.uk>
Message-ID: <DxMFvH.D75@cf.ac.uk>
Source record: 138091

Thank;s to all who replied to my query on linking these two babies. The newer programme (ST-link) sounds good, though I haven't seen it around yet. Thank's to Daron Brewood for posting the extended information on the programmes.

Dr. Simon Williams (SVP)
http://ourworld.compuserve.com/homepages/svp
email: 106247.343@compuserve.com

4527. Re: Stalker downloading problem!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-1209961003340001@138.110.7.161>
Source record: 138092

In article <DxJ1n4.60A@freenet.victoria.bc.ca>,
wl712@freenet.Victoria.BC.CA (Ron A. Lukawitski) wrote:

> Hi
> If anyone can help me it would be greatly appreciated!!When I log on to the
> freenet where I'm not able to directly download files my file selector
> menu shows that I can send and receive text files----and send and receive
> binary files(which I can't on the freenet)
> When I connect up to the AFM BBS through compuserve where I should be
> able to download binary files those headings in my file selecter window
> are off.On the AFM BBS I can get the download started But stalker won't
> start.I've tried Z modem auto,Ymodem-g,Ymodem batch,resaved the new
> config. each time and rebooted.It still wouldn't download.I also changed
> from VT100 to ANSI and nothing changed.HHHHEEEELLLLPPPP!!!!!!
> Ron L

It sounds like there is either a script running or, more likely, your
Autologin sequence has
not finished. To temporarily correct either problem, just press Shift-Undo.

To permanently fix the problem, you'll have to figure out why STalker
is getting stuck on a line of your Autologin sequence.

Dan Wilga
dwilga@mtholyoke.edu

4528. Need Help with Oasis and News

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <842608936_OASIS_@harold.eastky.com>
Source record: 138093

Any Oasis veterans out there?
I am using Oasis v.1.35E and need some help with getting news from newsgroups. I can post to a newsgroup, but I cannot get news from any selected newsgroup. I can get news headers from all newsgroups however. I can only get Oasis to reconise all newsgroups. And I cannot get Oasis to reconise a newsgroup selected through the Daily Net box. I have to add ...nntp groups comp.sys.atari.st to my Startup Nos file before I can post to this group. But after doing this, I can't get any news. I get connected to the news server and shortly after if I have no postings, I get the message Closing News Session. If any one can help with this problem I would sure appreciate it.
Also I have Oasis v.2.05 but it seems real buggy. I get PPP packet error and can do nothing else. Is there a fix for Oasis v.2.05 and will it work with PPP?
If anyone can help with these problems, please send me E-mail.
Thanks,
Phantom

--

E-mail me at..... phantomm@harold.eastky.com

Phantomm uses... Falcon 030 14megs(Ram Gizmo) 85meg IDE 541meg SCSI
Toshiba CD-Rom (ExtenDOS Pro) Zoom 14.4 Fax modem
FalconSpeed 286 (Windoze 3.1/Dos)
1040 STe 4megs ICD Link 2 Magnavox Professional RGB
Monitor (For Falcon/STe) HP Deskjet 540
130XE 128k ICD MIO 1meg 2 MFM HD (60megs) various
8-bit printers, drives and etc. AmDek color monitor

Internet software- Oasis v.1.35E

4529. Re: Find $50,000!

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: (unknown)
Message-ID: <5197u5$pd5@lantana.singnet.com.sg>
Source record: 138094

>

> Taking 5 minutes to read what follows could be one of the best

> decisions you have ever made.

>

> READ THIS!!!!

> I saw an article in an internet newsgroup telling me

> I could make $50,000 within a month for an investment of only $5.

>

> I thought it was a huge joke. I spoke to my attorney, friends and family

> about it, and they all agreed it was some kind of scam. I

> can't stand scams, because usually someone gets burned, and I didn't

> want it to be me. After rejecting the idea at first, I realized all I

> had to lose was the $5 in my wallet, and not much else. So, needing

> more than just $5, I figured what the heck, and gave it a shot.

>

> Two weeks later, I began recieving money in the mail! I could not

> believe it! Soon, hundreds, and then thousands of dollars began to

> roll in. Within 4 weeks, I had recieved a total of $32,445! It came

> from everywhere in the world.

>

> If you follow the three steps below, there is no reason why the same

> shouldn't happen to you! This is a legitimate investment opportunity.

> You invest $5, and you recieve a return on your investment. So does

> the next investor. NOT ILLEGAL, NOT A CHAIN LETTER- PERFECTLY

> LEGITIMATE.

>

> If you are not interested, then don't participate, but please print
> this article and pass it on to someone who may be interested, so they
> can take advantage.
>
> The procedure is simple:
> 1) Write your name and address of 5 sheets of paper. Below that,
> write the words, "Please add me to your mailing list." Fold $1 note in
> each
> piece of paper and mail them to the
> following 5 addresses.:
>
>
> 1. Michael Boykins
> 813 E. Bloomingdale Ave, Apt#137
> Brandon, FL 33511 USA
>
> 2. Joao Lima
> Rua da Gandra, 26 - 1 Esq. Frente
> 4445 Ermesinde, Portugal
>
> 3. Tim Cassedy-Blum
> 8012 Westover Road
> Bethesda, MD 20814 USA
>
> 4. Stephanie Newsome
> 3037 Crystal Springs #914
> Beyford, TX 76021
>
> 5. Nelson Cheong
> Blk 916, #10-71, Tampines St 91
> Singapore 520916

>

> 2) Now remove the top name from the list, and move the other four

> names up. In other words, #5 becomes #4 and so on. Put your name as

> the fifth one on the list. You can do this by simply retyping the

> article or reposting it to other newsgroups with the

> edited addresses.

>

> 3) Post the article to at least 200 newsgroups. There are 17,000, so

> it shouldn't be hard to find that many.

>

> You are now in the mail order investment business, and should start

> seeing returns within a week or two. Of course, the more newsgroups

> you post to, the greater your return will be. If you wish to remain

> anonymous, you may use a psuedonym, but make sure your address is

> correct.

>

> Now, here is why the system works:

>

> Of every 200 posts I made, I recieved 5 responses. Yes, only 5. You

> make $5 for every 200 posts with your name at #5.

>

> Each person who sent you $1 now also makes 200 additional postings

> with your name at #4. ie. 1000 postings. On average therefore, 50

> people will send you $1 with your name at #4. $50.

>

> Your 50 new agents make 200 postings each with your name at #3 or

> 10,000 postings. Average return 500 people= $500. They make 200

> postings each with your name at #2=100,000 postings=5000 return at $1

> each=$5000.

>

> Finally, 5,000 people make 200 postings with your name at #1 and you

> get a return of $50,000 before your name drops off the list. AND THATS
> IF EVERYONE DOWN THE LINE MAKES 200 POSTINGS! Total income in one
> cycle=$55,000.
>
> From time to time, when you see your name no longer on the list, you
> take the latest posting that appears in the newsgroups, and send out
> another $5, and put your name at #5, and start posting again.
> Remember, 200 postings is only a guideline. the more you post, the
> greater the return.
>
> Lets review why you should do this. THE ONLY COST IS $5, AND 5 STAMPS,
> AND 5 ENVELOPES. Anyone can afford $5 for such an effortless
> investment with such SPECTACULAR RETURNS.
>
> Some people have said to me, "what happens if the scheme is played out
> and no one sends me any money?" Big Deal, so you lose $5-but what are
> the chances of that happening??
>
> There are millions of internet users, and millions of new net surfers
> every month.
>
> Remember- read the instructions carefully, and play fairly. Thats the
> only way this will work. Get a printout so you can refer back to this
> article easily.
>
> Try to keep a list of everyone that sends you money and always keep
> an eye on the postings to make sure everyone is playing fairly. You
> know where your name should be.
>
> REMEMBER-HONESTY IS THE BEST POLICY.
> WHAT ARE 5 DOLLARS TO YOU ?

> YOU DO NOT NEED TO CHEAT THIS IDEA TO MAKE MONEY!!!

>

> This is the easiest way that you can make a buck. Think how excited

> you'll be to open up your mailbox day after day! Will it be $49?

> $122? Start making your plans, because it can happen to you.

4530. Re: Cubase Audio Falcon metronome?

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: greggy@planet.earthcom.net
Message-ID: <519b28$n52@news.earthcom.net>
Source record: 138095
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

Do you have mastertrack selected in your metronome page? it should
not be. You have to tell it midi click and pick the note you want, on
most drum modules a rimshot r sidestick is c#1, maybe you have a note
selecte dthat has no sound.
Also make sure in the MIDI menu you have all inputs being used. I
use CAF all the time and have never had a problem with the metronome

Greg

>Mark Fassett (mark_fassett@intuit.com) wrote:
>: Aardvyrk wrote:
>: > Though I am still a novice user of Cubase, I have not as of yet been able
>: > to get ANY form of metronome running. I've not found much for fixes or
>:
>: I use CAF.. but you don't have to waste a MIDI channel if you piggyback
>: on your DRUM channel. I just use one of my drum sounds on MIDI channel
>: 10 (which I'm using anyway) as my metronome, and it works great.
>:
>: > Other hardware of note: I've got a Jamin/out 8/8 hooked up to the DSP,
>: > and the 44.1 kHz clock behind it.
>:
>: Hey, about that Jam-In 8.. does Cubase support it via the ADAT interface
>: option, or do you have to use SoundPool's Audio Tracker to record?

>The Jam-in 8 is supported... Cubase treats it just like ADAT inputs, with
>any two ports selectable (1-2, 3-4, etc.) With 2.06, a very rudimentary
>8-track recorder was included--record, stop, then you have 4 stereo files
>which may be imported into CAF.

>: What do you think of the sound? (I have a Jam-8 out, and I love it,
>: except for the obnoxious noise it makes when booting up or changing
>: hardware settings or sample rates.. I believe it's because of my old
>: FDI, though).

>I have no complaints about the sound. I've noticed that hyper-irritating
>"POP" on powerup, CAF start, and any sort of hardware input-switching. I
>have no FDI, so I think it's either CAF or the Jam-in, or both. The DSP
>cable that came with it was very short, and as I don't have a rack setup,
>I was forced to place it right above my Falcon on two little boxes so as
>not to block the air flow for the cooling fan. The documentation was at
>best sparse, and included was a disk with PSIDRV.PRG for the auto folder
>(I've noticed no difference with this file loaded/not loaded. Any clues?)
>and three soundpool demos.

>I guess I misled myself to believe that the eight audio ins could be
>integrated into CAF and act as a simultaneous input with effects and all
>that rot. Still, it's a very powerful setup, and should be even more so
>once I get more comfy with the system and snag a 16 channel mixer to patch
>and bounce. Ah, well.

>But Mark, you haven't heard of anyone reportedly getting the metronome to
>work? Is it just there for show? I guess I'll try your drum idea. Of
>course, this would take the 2-bar song lead-in out, or else the drum track
>would have to be started two bars before the rest of the song, which I
>suppose is not such a great horror, but none of this should really be
>necessary. I have a metronome selector box, I tell CAF yes, I want it on,
>or maybe a MIDI click, thanks for asking, CAF, and then I get nada.

>No response from Steinberg, letter written same time as original post. I
>sent it to Mac serviceweb, since there doesn't seem to be any icon to
>click for Atari service. It's probably in the circular file by now,
>stored carefully, bit by bit, in /dev/null.

>Hmph.

>We're writing a sequel to A Tree Grows in Brooklyn. We call it an
>Aardvyrk@cris.com

4531. 2nd DNS in STIK

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: Tom Lamparty <lamparty@telerama.lm.com>
Message-ID: <Pine.BSD.3.91.960912123328.18194A-100000@epicycle.lm.com>
Source record: 138096

Does anyone know the format for entering a secondary Domain Name Server
in the STIK default.cfg file? Any help would be appreciated, as my
primary seems to get awful busy at times!

Tom Lamparty lamparty@telerama.lm.com|Sysop NEOSTAG BBS (216)792-2580
4Meg 16Mhz 1040STe 325MHD 14.4K Modem|24hrs 14.4kbps V32 SupraFaxModem
Sec./Treas. NEOSTAG |PD/Shareware/Advice/Help
North East Ohio ST Atari Group |Support board for Dr. Bobware

4532. Re: About 57600 on a megast

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <519i2i$59i@ornews.intel.com>
Source record: 138097

In article <Pine.BSI.3.95.960912015716.13379A-100000@usr09.primenet.com>,
"K. Ellis" <kellis@primenet.com> wrote:
>
>Is it possible to achieve a 57600 connection on a megast not modified?
>I have a 14k modem. I can do it with a falcon.
>Both computer have hsmodem as patch.
>the 57600 will be only virtual as compression, not as a real speed
>connection I know.

It's not possible. The serial port on the old Mega (not the "e") is limtied
to 19200 bps maximum - you must modifiy the MFP clock (hardware modification)
to get higher speeds, and 38400 is probably the best you'll ever manage.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4533. Re: How to connect St to win NT

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <519i2h$59i@ornews.intel.com>
Source record: 138098

In article <32380801.B7A@worldnet.att.net>,
Dan Phillips <xiting@worldnet.att.net> wrote:

(Re: http://members.aol.com/norwiecz)
>
>I had no problem from home on Netscrape 2.02 and a 14.4 modem
>through Worldnet.

Today it works. Must have been a glitch on the backbone again.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4534. Re: 2nd DNS in STIK

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <519i3b$78f@ornews.intel.com>
Source record: 138099

In article <Pine.BSD.3.91.960912123328.18194A-100000@epicycle.lm.com>,
Tom Lamparty <lamparty@telerama.lm.com> wrote:
>
>Does anyone know the format for entering a secondary Domain Name Server
>in the STIK default.cfg file? Any help would be appreciated, as my
>primary seems to get awful busy at times!

Add a line as follows (made-up address, you'd probably better find a real
one!):

NAMESERVER1 = 100.190.205.11

I don't know if it will be used, however. For one of the local ISPs here in
Portlnad, I used a different ISP's DNS because the first one's DNS is v-e-r-y
s-l-o-w at resolving ALL the time; I put the original one in as NAMESERVER1
just in case, though.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4535. Re: Need Help with Oasis and News

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <519i2j$59i@ornews.intel.com>
Source record: 138100

In article <842608936_OASIS_@harold.eastky.com>,
phantomm@harold.eastky.com () wrote:
>
>Any Oasis veterans out there?

<Sagan mode ON>
Billions and billions.
<Sagan mode OFF>

>I am using Oasis v.1.35E and need some help with getting news from
>newsgroups. I can post to a newsgroup, but I cannot get news from any
>selected newsgroup. I can get news headers from all newsgroups however.

Do you have the * at the end of each newsgroup line in yout NNTP.DAT File?
That's needed because of a bug in INN 4.0 (the most-often used news server
software "out there" right now). It's a nuisance, too, because of all the
unwanted newsgroups that "tag along" that way.

Also, be sure you do NOT have a line in STARTUP.NOS that says "nntp groups" at
all - if you do, the NNTP.DAT is ignored.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4536. Re: 2nd DNS in STIK

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <519i2o$59i@ornews.intel.com>
Source record: 138101

In article <Pine.BSD.3.91.960912123328.18194A-100000@epicycle.lm.com>,
Tom Lamparty <lamparty@telerama.lm.com> wrote:
>
>Does anyone know the format for entering a secondary Domain Name Server
>in the STIK default.cfg file? Any help would be appreciated, as my
>primary seems to get awful busy at times!

Add a line as follows (made-up address, you'd probably better find a real
one!):

NAMESERVER1 = 100.190.205.11

I don't know if it will be used, however. For one of the local ISPs here in
Portlnad, I used a different ISP's DNS because the first one's DNS is v-e-r-y
s-l-o-w at resolving ALL the time; I put the original one in as NAMESERVER1
just in case, though.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4537. Re: Link help needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <80_RCain@nest.demon.co.uk>
Source record: 138102

Hi macdonald@cfcsc.dnd.ca, on 09 Sep 96 you wrote:

>>> I could use some help with an ICD link on a Atari STe. I just
>>> purchased a used Link to install and can't get it to work.
m>
m> I went back to AdSCSI+. Link2 solved this problem. Another difficulty
m> could be power supply, but I don't know enough, and don't own a Link
m> to be able to help much there. good luck.bonne chance

The Link takes it's power (5v) from the TERMPWR line (pin 26) on the SCSI bus. Is the LED on the Link working? You can check with a meter. Or look at your drive jumpers/switches -one should give you the option of putting 5v on TERMPWR.

Roger
rcain@nest.demon.co.uk

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

4538. Re: Linking atari to Psion 3a ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <30231237_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 138103

In article <842574268_OASIS_@whalley.demon.co.uk>
john@whalley.demon.co.uk (John Whalley) wrote:-

>Is ST-Link available at any FTP or WWW sites, or only on CIX or NeST?

ST-Link is available only directly from the author as it's still not
formally released yet.

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

4539. portfolio <-> pc running linux?

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <519nc9$mq@turing.fwi.uva.nl>
Source record: 138104

I am looking for software that runs under linux, and
enables me to transfer files to and from my portfolio
using a parallel interface.
Is there such a program?

--
Martijn Dekker
UvA - Math department Universiteit van Amsterdam
PFF - Games Programming.
current project: creating my own 3D engine for X

4540. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32387372ef4d41@sn.no>
Source record: 138105

On Wed 11-09-96 19:37, Theodore L Hopman (thopman@uoguelph.ca) wrote:

>If you're looking for English instructions, the TAF distribution kit is
>likely your only source. And yes, 30 mb should be enough. I had a
>complete install of X plus all sorts of crap in my /tmp directory, and I
>didn't go over 50 megs. It may be a bit tight if you install gcc, though.

Where can the TAF distribution be found?
I've got links to several sites having the KGMD distribution on my web page
(Atari ST section), but none to TAF.
I'd also like to get some brief non-technical pointers on which files I
need to download and how to get started without too much hassle.
(I'm not a programmer, just a user).

I'd be happy to start off with a good UNIX shell- that's what I really
need; prefferably Tenex (tcsh), and moving on I'd like to try out X11 and
MiNTnet.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4541. Decrunch needed immed.

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: aegaa@uni-halle.de
Message-ID: <518ro5$ibd@mlucom4.urz.uni-halle.de>
Source record: 138106

I do need some MagicMac-compatible Multidepack-program or at
least an ATOMIK 3.1 to 3.6 depack-routine...

Soeren Koehler (aegaa@cluster.urz.uni-halle.de)

4542. Memory Recording

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <842631104_OASIS_@harold.eastky.com>
Source record: 138107

I have ran into a strange problem with sound memory recording with Atari Sam on a Falcon 030 with Tos 4.04/14megs RamGizmo. I am wondering if any other Falcon owner has had the following happen...

When I record music or sound in memory using SAM v1.2 (Atari) Any recording that goes over 4megs will not play back or delete correctly. It seems that only the around the first 4megs will play or be deleted from the first recording. If I record a second sample. Any thing over 4 megs gets merged with the first sample even though I deleted it. Also sometimes when playing back a sample over 4 megs, I get very strange sounds (beeps/noise).
I have also had similar strange results when recording in memory with a demo program called Audio.
However, the demo program SuperSam works correctly when I record in memory. I have not had any problems with it. Also I had no problems with memory recording with SAM (Atari) using the stock 4 meg board.
Does this mean that SAM (Atari) isn't compatible with 14megs? I find that a little hard to believe. I really like the Atari Sam program and would like to find a fix for this.
Does anyone have any info on what could be causing this?
Please send E-mail. 8-)

Thanks,
Phantom

--

E-mail me at..... phantomm@harold.eastky.com

Phantomm uses... Falcon 030 14megs(Ram Gizmo) 85meg IDE 541meg SCSI
Toshiba CD-Rom (ExtenDOS Pro) Zoom 14.4 Fax modem
FalconSpeed 286 (Windoze 3.1/Dos)
1040 STe 4megs ICD Link 2 Magnavox Professional RGB
Monitor (For Falcon/STe) HP Deskjet 540
130XE 128k ICD MIO 1meg 2 MFM HD (60megs) various
8-bit printers, drives and etc. AmDek color monitor

Internet software- Oasis v.1.35E

4543. Re: Need Help with Oasis and News

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <842641842_OASIS_@icis.on.ca>
Source record: 138108

It sounds like you have a bad date in the NNTP.DAT file. Change it to
something like 960101. I wouldn't bother with OASIS 2 for now.

In article <842608936_OASIS_@harold.eastky.com>
phantomm@harold.eastky.com () said:-

>Any Oasis veterans out there?
>I am using Oasis v.1.35E and need some help with getting news from
>newsgroups. I can post to a newsgroup, but I cannot get news from any
>selected newsgroup. I can get news headers from all newsgroups however.
>I can only get Oasis to reconise all newsgroups. And I cannot get Oasis
>to reconise a newsgroup selected through the Daily Net box. I have to

--

Cliff Cook

ccook@icis.on.ca

4544. Re: GEMSYS Folder for Gemmulator '96 From MagiCPC--NEEDED

Newsgroup: comp.sys.atari.st
Date: 1996-09-12 00:00:00 UTC
From: Brian Sturk <bsturk@ultranet.com>
Message-ID: <32387EE4.2B40@ultranet.com>
Source record: 138109

ccrok@netway1.mdc.net wrote:
>
> Can someone do me a huge favor???? I have never been able to the
> MagiCPC demo to run and because of this I cannot copy the GEMSYS info
> off the virtual C drive. Can some PLEASE zip this folder up for me
> and e-mail it to me.
>
> Thank you greatly!!
I can but I no longer have a terminal program that supports uploading.
I have no clue how to attach binaries to things like news and e-mail.
If you can explain how to I can send the Gemsys folder. There is one
problem though the text is still in German, however Gemulator supports
color!

4545. Re: Atari article in WIRED Magazine.

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <51c5eq$o6t@ornews.intel.com>
Source record: 137960

In article <51aj2m$h1r@charm.magnus.acs.ohio-state.edu>,
msteve@magnus.acs.ohio-state.edu (Michael Steve) wrote:
>If you want to see what Atari has done, and what its people are doing right
>now all condensed in a usefull and easy to follow timeline, ...

I would like to know what Bob Brodie is doing these days. Nicest man I ever
met.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4546. Re: ProTOS

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <842731830_OASIS_@ping.be>
Source record: 137961

In article <emmesoft-1209961005300001@to-a-5.intelnet.vol.it>
emmesoft@mbox.vol.it (Emmesoft) said:-

>Are there any information about the 1996 Edition of ProTOS?
>I've heard rumors about a possible no!! Is that true?
>Regards

According to the rumours I've heard there won't be a ProTOS this year,
but don't panic there will be a Atari show at Dusseldorf on 1 and 2
November this year.
CU there
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4547. Re: PC/ST Programme For Learning Japanese

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: Philip Yff <yffp@wizard.net>
Message-ID: <3239B73F.7F15@wizard.net>
Source record: 137962
Cross-posted to: rec.arts.anime.misc,comp.sys.atari.st

Chris Cracknell wrote:
>
> G'day, I'm taking an elective in Japanese this year at Macmaster University
> here in Hamilton (and no, I'm not taking Japanese just to be able to watch
> anime and read manga ;).

Famous last words. Soon, you won't be able to learn it
fast enough. You'll want to get better and better so
you can watch more anime and read more manga.
^_^ kanji for :-)

> We have a programme in the computer language lab for
> learning Japanese. It's a hypercard programme that runs on the Mac.
> It uses speech synthasis (or maybe even samples) and has a game for learning
> hiragana, katakana, and kanji.
>
> Does anyone know if theres a shareware/freeware programme for the PC
> (DOS or Win3.1, 386 5meg) or the Atari ST (monochrome prefered)? Also
> if you can point me to an FTP or webpage that has it I'd be greatful.

Try this site out:
http://www.mickey.ai.kyutech.ac.jp/cgi-bin/japanese

You first need to configure your machine,
by clicking on configure. Then I recommend
you try out the kanji server for games,
quizzes, and you name it including on-line
dictionary support. You can learn kanji
by frequency of use, grade level, by reading,
etc.

There are links to all kinds of on-line Japanese
resources--try them out.

Since you've got a 386, you're best bet for
language support is to use Shodouka launchpad.
Your PC will be able to read and print
Japanese characters without software. If
you had Windows 95 and a faster machine, I'd
recommend NJWin at this URL:

<http://www.njstar.com.au/njwin/njwin.htm>

However, Shodouka is just
great. It's a mediator. It intercepts
symbols it suspects of being Japanese characters

and converts them to their true form. Go
to this URL and it explains all you need to know:

<http://www.lfw.org/shodouka/>

The best way to learn Shodouka is to take it
out for a spin. There's a section called
"Try it Out!" I recommend you click on the
little square with the squiggly lines inside
to the left of Hitoshi Doi's Anime Page--one
of the best URLs for anime fans.

BTW, neither NJWin nor Shodouka are word
processors. However, there is an excellent
freeware word processor out there--JWP.
Just post and ask the question when
you're ready and we'll give you all the
details. It'll run under Windows 3.1,
although a 386 is a bit too slow for it.
>
> I'm looking at the course texts right now and it all just looks like pages
> covered with strange insects to me. I get this uneasy feeling I can kiss my
> grade-point average goodbye. ;)
>
> This is the first course I've ever been nervous about taking. Oi!

It gets easier. Don't be nervous. Enjoy. Soon, it will be
your favorite subject.
>
> CRACKERS
> (Shaking in my boots from hell!!)
> --
>
> http://www.freenet.hamilton.on.ca/~ad329/Profile.html
> -=<Atari 2600 Collector and Wethifl Musician>=-

Mata ato de,

Phil Yff

BTW, if you want to have fun while you learn, subscribe to
mangajin--language through manga. Check this URL out for
details:

<http://www.mangajin.com/>

4548. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <842732228_OASIS_@ping.be>
Source record: 137963

In article <32387372ef4d41@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>Where can the TAF distribution be found?
>I've got links to several sites having the KGMD distribution on my web page
>(Atari ST section), but none to TAF.
>I'd also like to get some brief non-technical pointers on which files I
>need to download and how to get started without too much hassle.
>(I'm not a programmer, just a user).
>
>I'd be happy to start off with a good UNIX shell- that's what I really
>need; prefferably Tenex (tcsh), and moving on I'd like to try out X11 and
>MiNTnet.

The TAF package can be found on ftp.cnam.fr /pub/Atari/Mint/Chimera/
You need the install.zip and the 2a.tgz, 2b.tgz, 3.tgz etc. or
install.zip and x_total.zip (contains 2a.tgz, etc.). Be aware it can
take a long time to download the whole stuff.
The installation is very easy. Just follow the install.doc.

Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4549. Paula authors Email ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <842732604_OASIS_@wile.demon.co.uk>
Source record: 137964

Hi All,

Anyone out there got the Email address for the author of the Paula accessory ?

The one in the Doc files don't seem to be valid... :(((

Any help gratefully appreciated, thanks :)))

See Ya,
Paz.
--

```
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Motorola Inside \::).-' -._ \/ \\/\| _/ _/ _/ _/ _/
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.-' : '_ \ '-'\ /|/ Love/Hate to:
/ )\_ '- )_________.-|_/^\ Paz@wile.demon.co.uk
( .-' )-._-: / \(/\'-.__\ IRC #atari
( )
( ( Please don't say you agree with me. When people do that, it makes me
) think I must be wrong.
```

4550. Re: FAST CASH - NO FOOLING - LEGAL

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <51ccvk$pf@ornews.intel.com>
Source record: 137965

In article <DxoCwq.1ys@unx.sas.com>,
jamie@cdevil.unx.sas.com (James Cooper) wrote:
>
>My standard response to ANY of these SPAMming letters is to
>
>1) Click the 'Forward' button.
>2) Fill in the 'To:' line with
>
> To: root@<domain>,postmaster@<domain>,<offenderID>@<domain>
>
>3) Add a 'SPAMming is NOT appreciated!.' note at the top.
>4) Click 'Send'.
>
>I urge EVERYONE to follow this sequence.

Normally, I'd agree, but one of the postmasters just had the gall to complain to my employer about my complaint to him! he claimed I "threatened" him, but he was fool enough to leave my quote to him in the message (see below) and it's obviously not a threat. Oh, and you left off one of the best places to send chain spam complaints: customer@email.usps.gov - that's the US Postal Service. Posting chain letters is a crime in almost every country on this planet.

My complaint text was:

>>The following inappropriate excessive cross-post originated at your service.
>>Please issue a cancel for the message and take action to prevent further
>>abuse.

That's copied directly out of the complaint I sent to the service provider - hardly a threat as far as I can see.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4551. Atari posters...

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: Tomas Berndtsson <tobe@lysator.liu.se>
Message-ID: <Pine.GSO.3.95Lrindlow.960913232357.15680C-100000@tiny.lysator.liu.se>
Source record: 137966

Hello!

Does anyone know where to purchase posters of Atari things, games,
whatever. I would especially love to have some posters of old games like
the original Tempest. But any help at all is happily recieved.

Thanks,

Tomas

--
NoBrain/NoCrew
tobe@lysator.liu.se
http://www.lysator.liu.se/~tobe

4552. TOS Help

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: Scott Mathews <smathews@lcsb1.legis.state.ia.us>
Message-ID: <3239D3E1.7323B3FC@lcsb1.legis.state.ia.us>
Source record: 137967

I've got an ancient 1040 and 520 that were quietly retired nearly 5 years ago. I recently came across STonX and was delighted to find an emulator for one (two) of my favourite machines... So after digging the boxes out, and discovering that the 1040 had not aged well, I set up and dumped the 520's TOS.

It's version 1.00! STonX requires at least 1.4 to do anything useful and wants 2.05 or 2.06. While I can buy the ROMs themselves for about $60, I also have to get an "adapter" board for another $90.

The question after all that is: Does anyone know where I can get a disk-based TOS version 2.06?
--
-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS/CM d+ s+:+++>++ a C++++$ ULVIS++++$ P+++ L++ E W++ N++ o K
w--(---) O M-(--) V-- PS+ PE++ Y+ PGP t+ 5++ X++ R tv+ b++ DI+++
D+ G+ e h--- r+++ y+++>++++
------END GEEK CODE BLOCK------

Scott A. Mathews smathews@lcsb1.legis.state.ia.us
UNIX & Internet Coordinator Iowa Legislative Computer Support Bureau
****
"Obviously He's NOT speaking for us, we take the time to think first!"

4553. Typical Atari users..

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960931129192O326@muskrat.com>
Source record: 137968

Hi John, just to let you know, I'm fully enjoying the useage of my
Falcon030, but not to be left out of the cold, I'm also buying via
monthy payments an Atari TT/030! which I'll add to my 800XL,1040ST.

... All wiyht. Rho sritched mg kegtops awound?
___ Mountain Reader II - #Demo 001

4554. Re: TOS Help

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <51cqoj$90r@ornews.intel.com>
Source record: 137969

In article <3239D3E1.7323B3FC@lcsb1.legis.state.ia.us>,
Scott Mathews <smathews@lcsb1.legis.state.ia.us> wrote:
>
>It's version 1.00! STonX requires at least 1.4 to do anything useful
>and wants 2.05 or 2.06. While I can buy the ROMs themselves for about
>$60, I also have to get an "adapter" board for another $90.
>
>The question after all that is: Does anyone know where I can get a
>disk-based TOS version 2.06?

It was only made legally available to registered developers; everyone else had to buy the ROM version (usually installed in a 'puter). I do have a spare set of TOS 2.05 chips I'd swap you for the dead 1040, however - I can use the parts. You might want to take a look at the ROM chips in both machines - if they use the same number of chips, you could swap chips and see what's in the 1040 by booting the 520 with those instead of the old ROMs. That would also get you up to where you can make your own ROM images, if you have 1.4 in there.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4555. Re: TOS Help

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <51cs8d$a0e@ornews.intel.com>
Source record: 137970

In article <3239D3E1.7323B3FC@lcsb1.legis.state.ia.us>,
Scott Mathews <smathews@lcsb1.legis.state.ia.us> wrote:
>
>It's version 1.00! STonX requires at least 1.4 to do anything useful
>and wants 2.05 or 2.06. While I can buy the ROMs themselves for about
>$60, I also have to get an "adapter" board for another $90.
>
>The question after all that is: Does anyone know where I can get a=20
>disk-based TOS version 2.06?

It was only made legally available to registered developers; everyone else =
had=20
to buy the ROM version (usually installed in a 'puter). I do have a spare =
set=20
of TOS 2.05 chips I'd swap you for the dead 1040, however - I can use the=20
parts. You might want to take a look at the ROM chips in both machines - i=
f=20
they use the same number of chips, you could swap chips and see what's in t=
he=20
1040 by booting the 520 with those instead of the old ROMs. That would als=
o=20
get you up to where you can make your own ROM images, if you have 1.4 in=20
there.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4556. Re: Unremovable folder (UHG!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.960913205716.20577A-100000@galileo.cris.com>
Source record: 137971
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Only thing I have found that will help in that type of situation is
Diamond Edge. A do-it-all hard drive utility program that does more than I
have time to list here. It's commercial, but well worth the money! I don't
know how many times it has saved my hard drive!

On 13 Sep 1996, Lanuel Staten wrote:

> New folder named "WP*.DTP" shows as "WP??????.DTP" in the directory. I
> have not been able to trash, move, copy, open, etc., this folder. Always
> get the error message "Path not found". Any ideas? Please??
>
> MEGA ST - TOS 1.4 - Warp Nine - Terra Desk
>
> --
> Lanuel L. Staten <nine99@primenet.com>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4557. umich problems

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: kenkast@delphi.com
Message-ID: <xbDRrbP.kenkast@delphi.com>
Source record: 137972

Anyone know what the problem is with umich? Several weeks ago
there was a corrupted file in the new items directory and since then
the directory has been empty. What gives?

4558. Claudia Schiffer (problem with)

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.PMDF.3.91.960913214446.26841A-100000@acs2.byu.edu>
Source record: 137973

Hi gentlemen: I have this file that originally was CS04.JPG; then
I renamed it to CS04 and now I cannot delete it, rename, view, etc, the
Falcon (TOS 4.04) says: "this application cannot find the file..." not even
Diamond Edge is of help. It is over 64k and this is counted as part of
bytes used in that folder. Suggestions?

```
** **
\ /
\___/
```

```
( ( ( ( ( ( -F. ) ) ) ) ) )
```

UTAH * USA * SEP * 1996
Yeah, another friday night...

4559. Re: Admiral JC's Large Atari Sale

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <556614032.24624.33.starship@3rdplanet.com>
Source record: 137974

admraljc@csranet.com barked in COMP.SYS.ATARI.ST on 13 Sep 96:

a> Newsgroups: comp.sys.atari.st
a> References: <50lf6v$90j@krypto.zippo.com> <323059D8.48CC@cfcsc.dnd.ca>
a>
a> Yeah, gemulator might be a bit faster without Windows 95, but it is
a> still a lot faster than my 8mhz ST. I wish the screen update was a
a> bit faster, though and it would be nice if gemulator would actually do
a> the TT Resolutions as advertized, but all in all, I'm happy...

<POUNCE>

Are you saying that GEMulator doesn't actually support TT resolutions, but
that the advertising said it would? Please clarify.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

4560. WTB: TOS 1.4 chips, Blitter chip

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: Mike Wasinger <mwasinge@nyx.cs.du.edu>
Message-ID: <3239E5F9.4DE5@nyx.cs.du.edu>
Source record: 137975

I am seeking to buy:

TOS 1.4 chips (6 chip set)

Blitter chip

Anyone out there with some spare parts sitting around?

Reply via email if you have either of these items for sale.

Thanks,
Mike

4561. Re: SToop

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: Christian Andersson <faltrion@kd.qd.se>
Message-ID: <FN_3239f02a_faltrion@news.kd.qd.se>
Source record: 137976

in message <842512014_OASIS_@hookup.net>,
Rick Martin wrote:

> Where is this key available for Stoop ? It's nice of the author to
> publicly release his software but we need to find his key to use it !

If you wait till the Author gets his Falcon back, you will be avle to get V2
of STooP instead!

--
Christian Andersson FireSTorm Atari Center
MAIL: faltrion@mail.kd.qd.se WWW: http://www.kd.qd.se/~faltrion
IRC : faltrion @ #Atari Current Projects:
BBS : +46 54 834731 - FireNews: News-reader for STIK
FAX : +46 45 834731 - FireCall: Caller ID utility

4562. Re: TTM194 monitor for MSTE

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <19246_Spencer@mettav.demon.co.uk>
Source record: 137977

Out of the ether, the following was mentioned by Steve...:

SD>> Terrible isn't it! ;-)
SS> I find it hard to contain myself sometimes. 8~))
Thats not what your better half says! ;-)

SD>> So hows your new graphics card?
SS> Dusty by now i would have thought, its still at harrys. 8~))
Start charging him a non-delivery forfiet!

SS> machine and i dont have a monitor anyway yet, CPC's are ad'g some 15"
SS> boxes for ?159. BTW, Mark Dyas mentioned that he's found that these
Hmmm, doesn't sound so good.

SS> 30 to 72 pin simm convertors will work with a FRAK board, so i'm
SS> waiting for a friendly cheap RAM-raider to approach me and i can try
SS> some really silly numbers.
Well good luck. Isn't bone fide ram cheap enough now?

SS> I suppose then that i could only use this device in the first slot,
SS> what do you think.
Never having seen one of these converters or the Frak I can't comment.

SS> Ive heard that the mega will fit in a full size PC tower, i may look
SS> into that, and get the whole lot in one box Yet.
Sounds a good idea, but bare in mind gravity!

SS> Argh!, back to the sound of doritos being crunched slowwwllyyy, amkes
SS> me wanna puke!!. 8~))
Funny, your wife said the same thing about you chewing your toe nails! ;-))

Spencer

spencer@mettav.demon.co.uk

PS Don't miss "that program" on Thursday.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4563. Re: Speeding up a STE

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19250_hsideras@mettav.demon.co.uk>
Source record: 137978

Hi Mike, on 10 Sep 96 you wrote: ...respect, brethren

m>
m> Harry Sideras wrote:
>> I think I'm right in remembering that System Solutions still sell the
>> AdSpeed. ISTR they've now dropped the T28 and T36 due to the
>> manufacturer going down the tubes
m>
m> Have a heart :) I was told one of the owners had a heart attack. He was
m> the one with the technical know how of the group. He was unable to
m> continue after this unfortunate occurance.

I didn't know that. Sorry for the inappropriate remark...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4564. Re: Linking atari to Psion 3a ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19247_hsideras@mettav.demon.co.uk>
Source record: 137979

Hi Daron, on 11 Sep 96 you wrote: ...respect, brethren

d>
d> 6.5.4.1 S3-ST v2.00 by Keith Baines.
d>
d> An extract from his documentation file can be found below:
d> [cut]
d> Keith can be contacted at the following address:
d>
d> Keith Baines, 8 Lumley Court, Denmark Avenue, London, SW19 4HQ, UK

Is Keith still active with the ST? Does anyone have a phone number to EMail
me?

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4565. Re: PATCH_NV.TTP v1.02

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19248_hsideras@mettav.demon.co.uk>
Source record: 137980

Hi Hallvard, on 12 Sep 96 you wrote: ...respect, brethren

h>
h> Perhaps you could write a little preface or something to the error fix
h> descriptions to make it into a sort of "readme" file.
h> I'd be happy to upload the file again with that info included.
h> Email me if you're interested.

You have EMail...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4566. Re: Wanted Atari ST WP

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19249_hsideras@mettav.demon.co.uk>
Source record: 137981

Hi Tony, on 11 Sep 96 you wrote:
s> On Wed, 11 Sep 96 20:26:10, Harry Sideras wrote:
>> I've already got the Friday night sorted out with the lads from the
>> Scottish groups (STAG) and the Wessex group (WAG) - it looks like I'm
>> going to be absolutely plastered by the end of the weekend B^{)
s> Is that friday night in Brum?

Yup.

s> Is everyone invited?

(In the words of Spike Milligan) I dunno - I haven't spoken to *everyone*!

s> might be better coming down friday night then back home saturday after
s> the show?, see what Keefy finks, he is letting me stop at his house :)

I don't have a problem with that (although the boss may have a thing or two to say with a house-full!). Bring your own bottle and we'll get round her <g> Friday might be better if I'm mad enough to change my mind about an appearance in London...

btw I saw Keefy last night at the CORK meet.

s> Sounds like it will be none attendance at work on monday as well for
s> you mate :)...hic!

This is also a major possibility... <g>

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4567. NeST WWW Pages Updated.

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <64589827_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 137982
Cross-posted to: comp.sys.atari.st,comp.sys.psion.misc,demon.homepages.adverts

```
The NeST WWW pages have now been updated as per:

- NeST Internet Users List updated.
- Software links updated.
- OASIS & ICE Beta Testers page updated.
- Psion Links updated.
- OASIS2 and ICE - New in ICE updated.
- OASIS2 and ICE - New in OASIS2 updated.
- New NESTKIT.ZIP available.
- New NESTLIST.ZIP available.

The URL is: http://www.nest.demon.co.uk/

--

------------------------------------------------------------------------
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/
------------------------------------------------------------------------
```

4568. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <51cm7h$1ci@ccshst05.uoguelph.ca>
Source record: 137983

Hallvard Tangeraas (hallvart@sn.no) wrote:

: Where can the TAF distribution be found?
: I've got links to several sites having the KGMD distribution on my web page
: (Atari ST section), but none to TAF.
: I'd also like to get some brief non-technical pointers on which files I
: need to download and how to get started without too much hassle.
: (I'm not a programmer, just a user).
<thinks, checks> It's available from
ftp://ftp.fu-berlin.de/mint/contrib-package/taf
The TAF web page says it's available on HENSA as well.
: I'd be happy to start off with a good UNIX shell- that's what I really
: need; prefferably Tenex (tcsh), and moving on I'd like to try out X11 and
: MiNTnet.
From what I've read (not from personal experience; I haven't used the
package), TAF includes X11R5 (release 1; there's a newer/better version
on ftp.fu-berlin.de), tcsh, and MintNet (I would assume not the latest
version). It's supposed to ba a fairly complete package, which works
reasonably well. Check the TAF web page: http://www.io.org/~schrist/taf.html

THeo

4569. Long filename FS?

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199609132112.a19357@do2.maus.de>
Source record: 137984

TLH>Is there such a thing as a fileselector that supports long filenames,
TLH>runs fine under AES 4.1 with memory protection, and isn't Freedom? I
TLH>tried BoxKite 1.61, and it looks really nice, but crashes really
TLH>nastily with memory violations even when I set memory protection to

Try out V. 1.77 of BoxKite which has a lot of bugs removed. I use it
every day on my N.AES equipped falcon.

Tschuess
Frank

4570. Re: ProTOS

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: dorian@alpes-net.fr
Message-ID: <785dorian@alpes-net.fr>
Source record: 137985

Hello Emmesoft,

On 13 Sep 96, emmesoft@mbox.vol.it wrote:

e> Are there any information about the 1996 Edition of ProTOS?
e> I've heard rumors about a possible no!! Is that true?

No ProTOS but a MULTIKOM'96. Just a change in the name and in the
organization. 4th and 6th of October at Messegelande in Ulm. You can get
more infos at 'http://look.de/multikom/' or call +49.0731/22551.

Bye bye Emmesoft.

-- Every man desires to live long; but no man would be old.

e-mail 'DDarcour@nest.demon.co.uk' (90:800/1.9@nest.ftn)
or 'dorian.darcourt@p9.f107.n320.z2.fidonet.org'
(2:320/107.9@fidonet.org)

please DON'T e-mail to 'dorian@alpes-net.fr', thanks.

--

4571. Have you got this MOD ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <577_9609200106@flight.org>
Source record: 137986

```
RT> A matter of degree, I think. Sampling one note of Boots
RT> Randolph's sax artistry and remixing it in a MOD isn't even
RT> close to simply taping the whole song and then selling or
RT> giving away the tape. I think that's what we're talking
RT> about, innit?

Ok, I guess I better start at the beginning! :) How long are mod file samples?
The guy ask for a mod file of a Bon Jovi song. I assumed it would be more than
2 seconds long... My assumption was based on, how would he know what he was
getting, if only 2 seconds of the song was in the mod?

Obviously, I don't know beans about music & music software. Maybe I better
understand that, before asking my questions... :)

___ Mountain Reader II - #M_READER
---------------------- -//- ---------------------
Internet: Paul.Muehlbauer@flight.org
```

4572. Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <575_9609200106@flight.org>
Source record: 137987

> I have many bones to pick with software vendors. But that
> doesn't give me any -right- to steal software.

J > However, I still do assert that QA-Piracy is ethical. The end
J > result wrt the developer is the same. You just don't have to
J > twist any arms or threaten litigation to ensure that consumer
J > protection standards are adhered to.

That would be like saying 'taking the law into your own hands is ethical.' And as long as those taking the law into their own hands are law-abiding to begin with, it generally works. :)

Once law-breakers start taking the law into their own hands, it falls apart, and the normal channels of law have been reduced because everyone is taking the law into their own hands... And we have problems.

In theory, you have a point. Considering the failings of the real world, your system will fall short.

Following the law would give us the best results. No piracy, and no hanky-panky from the developers. That would be ideal.

Not all humans follow the law. Your way won't work any better than the current way. Again, I understand your point, in theory.

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

4573. Quick and Easy Money (NOT A SCAM!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <576_9609200106@flight.org>
Source record: 137988

> Yes, and one of the things on that list are PYRAMID SCAMS.

RT> I've been in contact with his ISP. So far today, I've been
RT> notified of at least 5 accounts cancelled for spamming. I
RT> expect he'll be next.

Your efforts are appreciated, Rich.

Hey, I've lost e-mail through this BBS, was looking for another BBS to call.
I've tried your BBS for 4 days, all times. It's always busy 'cept 2wice, when
it refused to connect to my modem. Is it just really busy, or are you having
problems?

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

4574. Help... Converting Pc to Atari

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <579_9609200106@flight.org>
Source record: 137989

```
TG> I cannot believe the original poster is asking how to copy
TG> files from PC to ATARI, he says he can only find something
TG> from ATARI to PC, if he where asking for info on disk
TG> formatting, surely the disk that takes stuff from atari to pc
TG> will also take stuff back from pc to ATARI??

Well, in this case there are lots of ST utilities to make Atari formatted disks
compatible with MS/Dos. I assumed he had seen these, but not bothered looking
at them, as he didn't need to go that way.

On the other hand:

TG> tons of pi1 pictures, how to convert them to pc format, about
TG> a dozen answers told him to use gemview or imagecopy.... but
TG> missed the point that he "had" an st,

I noticed that too, and thought everyone missed the boat too! :) A long time
ago, I thought I saw a pd program for DOS that could read Degas pictures. Never
got it, could be very wrong, but a dim light in the grey matter thinks it was
so...

___ Mountain Reader II - #M_READER
---------------------- -//- ---------------------
Internet: Paul.Muehlbauer@flight.org
```

4575. General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <578_9609200106@flight.org>
Source record: 137990

TG> (1)"unfortunatly the software only works on a ST" (2)"but if
TG> you have an ST then it will still be useful to you" Take
TG> into consideration that it was.. Made on a ST. By an ST user.
TG> For ST users. Made with ST software. Then say out load quote
TG> number one!!!!

Why do you wish to exclude all the '030 users from your software? How would it look if someone reviewed IBM software, saying it was just great, but only worked on '286 machines these days? :)

I'm no programmer, but aren't there software libraries, tips & tricks, programming libraries, & compendiums that allow software to work on _all_ TOS machines? Can't you find software testers with a variaty of machines? (Software should be tested by a number of people, I would think, before it's released for sale.) Other programmers do.

If you write software for a subset of the platform, your software will have less appeal to 'everyone.' How about folks who have an ST, but are thinking about getting a used TT or Falcon? Surely they will want to know your software will not be ported to the new macine. Surely it is unfortunate to them that the software only works on an ST. I doubt they would make the investment in your software, even if they currently own an ST. Quote number one makes perfect sense to me. :) It is natural for older, slower machines to give way to newer, faster models. Software that does not keep up with this progression is at a disadvantage in the marketplace, and will be reviewed as such.

I also mean this in a friendly manner. :) I appreciate your difficulty. :) And I'm glad your are writting software for the TOS platform, whatever versions you support! :) But, I encourage software reviewers to continue to mention compatibility problems that software has with TOS versions, and I would encourage software developers to ensure compatibility with as many TOS' as possible. :)

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

4576. Re: Auto run Teradesk

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: Thor <thor@phoenix.earthlight.co.nz>
Message-ID: <Pine.LNX.3.91.960913134137.10491A-100000@phoenix.earthlight.co.nz>
Source record: 138035

>
> Hi Lanuel!
>
> n> I tried the "install application" proceedure as well as putting
> n> teradesk (with the accompanying resource and config files) in the auto
> n> folder. No luck. Just goes to the regular desktop. All other
> n> accessories and auto folder programs run.
> Teradesk won't run from the auto folder, you have to select the program file
> and go to the "install application" menu entry, click on "auto", click on
> "install" and then save the desktop. Next time you boot up the ST it should
> automatically run Teradesk. If that still fails then check that you can run
> Teradesk as a normal program.

this is of course assuming you have tos 1.4 or greater...If you don't
then you need to get a hold of something like startgem in order to run it
automatically..

any further help i can give don't hesitate to email
cya
David

4577. Atari article in WIRED Magazine.

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: msteve@magnus.acs.ohio-state.edu
Message-ID: <51aj2m$h1r@charm.magnus.acs.ohio-state.edu>
Source record: 138036

Found a neat little (well shown actually) article about Atari in the October 1996 issue of Wired magazine. It basically goes through a brief history of Atari when it started "From $500 to $452 Million and back again." Gives some bios of people we adore (Jeff Minter with a snippet of info on his current project) to people some of us loath and detest (No, not Peter, but Jack Tramiel).

Though it does tell us that Atari itself has withered away, it shows us what Atari has done for the Computing Industry. One way that it shows this is by a four page wide graphic tracing the paths of the major people who worked there, what they did and what they are currently doing.

This article is extremely well done, and I thought I'd share it with the Atari Community who probably wouldn't be inclined on the whole to purchase this magazine. Also want to publicly thank the author who gleaned all this information, Nick Montfort, for doing a superb job in its creation.

If you want to see what Atari has done, and what its people are doing right now all condensed in a usefull and easy to follow timeline, this is the article for you.

Michael Steve jr.
The Sequel

^~^

And I return to the silence whence I came...

4578. Montreal: STE, STF, monitors, drives for sale

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: gstamant@cedep.com
Message-ID: <51acph$ekd@wagner.spc.videotron.ca>
Source record: 138037

```
I have the following items for sale:

---------------------------------------------------------------------
1 1040 STf, 2.5 megs RAM, side A/B & TOS 1.?/1.4 switches . $ 190
3 1040 STe, 4 megs RAM ..................................... $ 290 each
---------------------------------------------------------------------
5 SC1224 Color Monitors .................................... $ 105 each
2 SM125 Monochrome Monitors (swivel base) .................. $ 90 each
1 SM124 Monochrome Monitor ................................. $ 90
---------------------------------------------------------------------
2 SF314 External Floppy Drives (720K) ...................... S 75 each
1 Panasonic External 720K Drive (no power supply) ......... $ 50
1 Sony External 720K Drive (Read only) ..................... $ 40
1 Atari SH205 External 40 megs Hard Disk Drive ............. $ 115
1 Seagate External 85 megs Hard Disk Drive ................. $ 145
---------------------------------------------------------------------
2 Monitor Master Monitor Selectors ......................... $ 20 each
1 Video Box Monitor Selector (with multi-sync output) ..... $ 35
2 Mouse Master Joysticks & Mouse Selectors ................. $ 20 each
---------------------------------------------------------------------

Prices are negotiable. Please reply via e-mail
```

Guy St-Amant, Montr&#65533;al
gstamant@cedep.com, stamag00@libertel.montreal.qc.ca

4579. Re: Speeding up a STE

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <19242_SSweet@mettav.demon.co.uk>
Source record: 138038

Yo! Harry Dude!

Whilst under caution Harry said to Officer Steve :~)

HS>>> ISTR they've now dropped the T28 and T36 due to the manufacturer
HS>>> going down the tubes

SS>> And they were unreliable apparently.

HS> Don't tell Paul... <g>

Oops!, hi Paul, nice weather in siberia, for the time of year. 8~|

HS>>> and have (somehow) brought back the AdSpeed for both STFM and STe
HS>>> for somewhere around 125ukp.

SS>> It never went away, ICD are still very active, Robbo's words.

HS> Are System Solutions doing this Link96 device, do you know?

I didnt see nay, then again that is not one of the things i had in mind
actually, so cant comment.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4580. Want To Buy: Overload for the ST

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: calst40+@pitt.edu
Message-ID: <51amoq$eac@usenet.srv.cis.pitt.edu>
Source record: 138039

I absolutely loved this game when I used to play it on the C-64. I know there was an ST version made because it gave programming credits in the back of the manual for all the different versions. I would like to purchase this game from anyone who has it. I tried calling Toad Computers to see if they had it with no luck. The game was put out by Virgin software and was brilliant. If any of you have a copy of this game you'd be willing to part with please get in touch with me. I'm also looking to buy a copy of Civilization.

If you have either Overlord or Civilization them please email me.

Carole

4581. Re: CuBase...Suggested H-Drives

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: bmerik@worldgate.com
Message-ID: <51b15l$k7u@valis.worldgate.com>
Source record: 138040

We've tested the Zip on CAF and got a max of 6 tracks continuous before the "You need a faster hard drive" message popped up. I'm told the E-Z will do eight, but haven't seen it myself. Both are on the small side for music production. Consider a Jaz.
Bill

4582. Re: Need Help with Oasis and News

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <842688500_OASIS_@tripnet.se>
Source record: 138041

In article <519i2j$59i@ornews.intel.com>
RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens) said:-

>Also, be sure you do NOT have a line in STARTUP.NOS that says "nntp groups" at
>all - if you do, the NNTP.DAT is ignored.

Actually it's the other way round. If NNTP.DAT is present the "nntp
groups" command is ignored.

If both are missing NOS.TTP sends a single * request resulting in the
server sending you all news in all groups. To prevent this from
happening it's best to keep "nntp groups" in STARTUP.NOS just in case
something would go wrong with NNTP.DAT

By the way I found the reason yesterday why Oasis sometimes has
problems when unbatching. The other day someone posted an article with
a UNIX script with lines beginning with the the same two characters as
in BATCH.TXT (just before "rnews"). It seems that Oasis is only
looking for those two characters instead of the whole phrase when
unbatching. Not very clever imho.

--

Kenneth Medin kennethm@tripnet.se

4583. INSIDER TIPS - Read it now

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: g.geco@universal.net
Message-ID: <51b95c$597@sun.magnet.at>
Source record: 138042
Cross-posted to: comp.sys.amiga.hardware,comp.sys.amiga.programmer,comp.sys.arm,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.be,comp.sys.handhelds,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux,comp.sys.hp.misc,comp.sys.hp48,comp.sys.ibm-pc

Taking 5 minutes to read what follows can change your life :

I saw an article in an internet newsgroup telling me I could make $50,000 within a month for an investment of only $5.

I thought it was a huge joke. I spoke to my wife, attorney and friends about it, and they all agreed it was some kind of scam. I can't stand scams, because usually someone gets burned, and I didn't want it to be me. Of course, I rejected the idea at first. after a short period of about two weeks ,I thought : "I have already heard of such things. But on the Internet ?!?!? ". I decided that even if I had to throw 5$ into the fire, I wouldn't mind it that much, and gave it a try .After all I needed a LOT more than five dollars.

Two weeks later, I began receiving money in the mail! I could not believe it! Soon, hundreds, and then thousands of dollars began to roll in. Within 4 weeks, I had received a total of $32,445! It came from everywhere in the world. My bank account has changed its "-" into a big "+" (++++)!!!,I bought myself a car and things I wanted for a long long time for my wife and kids!

If you follow the three steps below, there is no reason why the same shouldn't happen to you! This is a legitimate investment opportunity. You invest $5, and you receive a return on your investment. So does the next investor. NOT ILLEGAL, NOT A CHAIN LETTER- PERFECTLY LEGITIMATE.

If you are not interested, then don't participate, but please print this article and pass it on to someone who may be interested, so they can take advantage.

The procedure is simple: 1) Write your name and address on 5 sheets of paper. Below that, write the words, "Please add me to your mailing list." Fold $1 note or bank draft or money order in each piece of paper and mail them to the following 5 addresses.:

1. Nir Levi,
PO BOX 342
Yavne, ISRAEL

2. Vic Williams
14307 Virtue Rd.
Lenoir City, Tn 37772 USA

3. Bill Brown
148 South Downlen #796
Beaumont, Tx. 77707 USA

4. Olivier Arcadipane
237 rue Francois Andre
7390 Quaregnon BELGIUM

5. Josef Malzer,
Brandhof 1
4701 Bad Schallerbach
EUROPE - AUSTRIA

2) Now remove the top name from the list, and move the other four names up. In other words, #5 becomes #4 and so on. Put your name as the fifth one on the list. Use a simple text editor such as Notepad, in your "accessories" window (If you have MS-Windows),or DOS editor. In fact, any editor will do.

3) Post the article to at least 200 newsgroups. There are 17,000, so it shouldn't be hard to find that many. Try posting to as many newsgroups as you can, and the bigger the newsgroup is, the more people are to see your message!

You are now in the mail order investment business, and should start seeing returns within a week or two. Of course, the more newsgroups you post to, the greater your return is. If you wish to remain anonymous, you may use a psuedonym, call yourself "The Manager", "The Boss", whatever but make sure your address is correct.

Now, here is why the system works:

-Of every 200 posts I made, I received 5 responses. Yes, only 5. You make $5 for every 200 posts with your name at #5.

-Each person who sent you $1 now also makes 200 additional postings with your name at #4. ie. 1000 postings. On average therefore, 50 people will send you $1 with your name at #4. $50.

-Your 50 new agents make 200 postings each with your name at #3 or 10,000 postings. Average return 500 people = $500. They make 200 postings each with your name at #2=100,000 postings=5000 return at $1 each=$5000.

-Finally, 5,000 people make 200 postings with your name at #1 and you get a return of $50,000 before your name drops off the list. AND THATS IF EVERYONE DOWN THE LINE MAKES 200 POSTINGS! Total income in one cycle=$55,000.

From time to time, when you see your name no longer on the list, you take the latest posting that appears in the newsgroups, and send out another $5, and put your name at #5, and start posting again. Remember, 200 postings is only a guideline. the more you post, the greater the return.

Lets review why you should do this. THE ONLY COST IS $5, AND 5 STAMPS, AND 5 ENVELOPES. Anyone can afford $5 for such an effortless investment with such SPECTACULAR RETURNS.

Some people have said to me, "what happens if the scheme is played out and no one sends me any money? "Big Deal, so you lose $5-but what are the chances of that happening ?? Do you Realize that NOBODY cares for the LEGAL chance of winning such a BIG money as 50,000.00 $$$$???? and all for a microscopic investment of five separate dollars? just think of all of the new Internet users that join the net every day!!!

There are millions of internet users, and millions of new net surfers every month !!! This is the great plus of the Internet, people all over the world can hear you and listen carefully if you talk reasonably. Everyone will take that chance ! I agree, If it wasn't the Internet, and was a small circle of people, the chance wouldn't have been so small. the amount of money had to be 200 times bigger, and the chances were zero. It wouldn't succeed.

But here, on the Internet, it is a giant village, where new thousands of members join in every day ! you CAN'T lose !!!!

Remember- read the instructions carefully, and play fairly. That's the only way this will work. Get a printout so you can refer back to this article easily.

Try to keep a list of everyone that sends you money and always keep an eye on the postings to make sure everyone is playing fairly. You know where your name should be.

REMEMBER-HONESTY IS THE BEST POLICY. YOU DO NOT NEED TO CHEAT THIS IDEA TO MAKE MONEY!! BESIDES,NOT PLAYING THE GAME FAIRLY IS ILLEGAL.SO LET'S BE REASONABLE AND PLAY FAIRLY,SO WE CAN ALL ENJOY THE INTERNET GOLD MINE.

GOOD LUCK FOR YOU ALL, And remember, play fair and you'll win, I don't want to mention what might happen to those who won't. AND AGAIN,SEE YOU NEXT TIME WITH SOMETHING YOU WANTED FOR A LONG TIME !!!

4584. Re: Linking atari to Psion 3a ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <1676565_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 138043

In article <DxMFvH.D75@cf.ac.uk>
"Dr. Simon Williams" <williamssg@cf.ac.uk> wrote:-

>yet. Thank's to Daron Brewood for posting the extended information on the

Not a problem, glad to be of help.

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

4585. Re: CuBase...Suggested H-Drives

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <51bim2$pm4@erinews.ericsson.se>
Source record: 138044

In article <51b15l$k7u@valis.worldgate.com>, bmerik@worldgate.com writes:
> We've tested the Zip on CAF and got a max of 6 tracks continuous before the
> "You need a faster hard drive" message popped up. I'm told the E-Z will do
> eight, but haven't seen it myself. Both are on the small side for music
> production. Consider a Jaz.
> Bill

Yes, that's right. I've tested 8-tracks on my EZ, and it works fine.

rgrds

Ronny

4586. Re: Memory Recording

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: Harald Schoenfeld <hs@undine.physik.uni-erlangen.de>
Message-ID: <32394C7C.C7B@undine.physik.uni-erlangen.de>
Source record: 138045

> Does this mean that SAM (Atari) isn't compatible with 14megs? I find
> that a little hard to believe. I really like the Atari Sam program and
> would like to find a fix for this.

Is the Falcon's memory devided in 4 MB ST Ram and the rest TT Ram? if
so, perhaps you should
load SAM in TT Ram, or so.

4587. Re: Atari article in WIRED Magazine.

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: Harald Schoenfeld <hs@undine.physik.uni-erlangen.de>
Message-ID: <323953C8.4790@undine.physik.uni-erlangen.de>
Source record: 138046

Michael Steve wrote:

> This article is extremely well done, and I thought I'd share it with the Atari
> Community who probably wouldn't be inclined on the whole to purchase this
> magazine.

Or can't purchase it here in Germany... Online info would be nice...

4588. Scanner needed! (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <842703134_OASIS_@husbands.demon.co.uk>
Source record: 138047

Can anyone suggest a good scanner for the ST? I'm in the market, but have no idea what's available (I'm in the UK!).

I'm after a flat bed color (colour!) scanner - anyone know which makes are good, and how much should I pay?

Also, what software will I need? Does anyone know a good supplier in the UK who will bundle in the required software?

Questions, questions! Thanks for any advice!

Simon

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

4589. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DxoAww.o67@tron.bwi.wec.com>
Source record: 138048

It is/was/still is/never publicly released TOS version for Falcon. I heard it was only in developers hands and not for the rest of us.

In article <1db_9609100106@flight.org>, Callum.Lerwick@flight.org says...
>
>Hmmm, I was looking through some old posts I've printed out for some reason,
>and I found one mentioning TOS 4.92. Just wondering how I can get my hands
>on it, and if it will even run on a MegaST. Or is it a Falcon-only thing?
> _
> /_ /\ /_
>
> ** NOTICE: Internet Email from this address is no longer available. If **
> ** you Email me, you must use the address below **
>
> |\/\/\| lerwick@freenet.msp.mn.us
> |(o)(o) http://freenet.msp.mn.us/~lerwick/
> ----ooO---Ooo----
>
>
>* Kivi (unregistered) 1.41a *
>---------------------- -//- ---------------------
> Internet: Callum.Lerwick@flight.org
> flightline bbs [msp] 612/544-5118 Note: the views
> expressed by this user are strictly his/her own.

4590. Re: GEMSYS Folder for Gemmulator '96 From MagiCPC--NEEDED

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: mjw@crosfield.co.uk
Message-ID: <51bok9$g2@suns4.crosfield.co.uk>
Source record: 138049

In article <32387EE4.2B40@ultranet.com>,
Brian Sturk <bsturk@ultranet.com> wrote:

>> Can someone do me a huge favor???? I have never been able to the
>> MagiCPC demo to run and because of this I cannot copy the GEMSYS info
>> off the virtual C drive. Can some PLEASE zip this folder up for me
>> and e-mail it to me.

>I can but I no longer have a terminal program that supports uploading.
>I have no clue how to attach binaries to things like news and e-mail.
>If you can explain how to I can send the Gemsys folder.

I was interested to read your mail regarding Gemsys. I have been
trying for a few days to get this to work on my 486 with Win 3.11 and
win32s version 1.3 (1.2 does not allow the MagicPC demo from Toad to run).

I cannot get the Toad demo to get passed the date error as it brings
up the ST desktop. But the one at AOL which looks like a newer demo does
get all the way up and does run on my machine. BUT if I now use its Gemsys
folder and tos image the Gemulator demo runs but gives me an error every
time I try to access a disk drive. (not very useful !)

So I would VERY much like to try the Gemsys folder you or anyone else has !

The normal way to get any of this stuff onto the net or mail is to
archive up the files, use something like STZIP to get a zip file.

Now you have to UUENCODE the zip file, this turns the binary file into
a text file so that all the net s/w passes it on instead of responding to
the binary data !

You can now include this UUE'ed data in your mail. One complication is
that Gemsys is BIG so you may need to split it into chunks, this can normally
be done by the UUENCODE program you use. 32K certainly works, bigger posts
may do.

There may be some legal issue about posting it to the news group.

I hope this helps, if it does PLEASE can I have a copy :-)

Mike Wilsher

4591. Re: FAST CASH - NO FOOLING - LEGAL

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: jamie@cdevil.unx.sas.com
Message-ID: <DxoCwq.1ys@unx.sas.com>
Source record: 138050
Cross-posted to: comp.sys.amiga.hardware,comp.sys.amiga.programmer,comp.sys.arm,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.be,comp.sys.handhelds,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux,comp.sys.hp.misc,comp.sys.hp48,comp.sys.ibm-pc

In article <sasdvp.842619031@sas.com>, sasdvp@unx.sas.com (David V. Phillips) writes:
>tesla@pop.magnet.at (Tesla) writes:
> [basic chain letter deleted]
>
>> 5. Josef Malzer,
>> Brandhof 1
>> 4701 Bad Schallerbach
>> EUROPE - AUSTRIA
>
>Mr. Malzer (tesla@magnet.at) is incorrect when he says that this will
>work, at least not past a few levels.
>
>What he proposes is illegal in the United States (see
>www.usps.gov/websites/depart/inspect/chainlet.htm) and in Canada
>(sorry, no reference yet.)
>
>I've mailed a copy of his post, included the headers, to
>postmaster@magnet.at
>
>--
>David Phillips sasdvp@sas.com SAS Institute, Inc., Cary, NC
>If you're not living on the edge, you're taking up too much room.
>Don't Tread on Me DVC 35* 47'N 78* 47' W

Hi, David! :-)

My standard response to ANY of these SPAMming letters is to

1) Click the 'Forward' button.
2) Fill in the 'To:' line with

To: root@<domain>,postmaster@<domain>,<offenderID>@<domain>

3) Add a 'SPAMming is NOT appreciated!.' note at the top.
4) Click 'Send'.

I urge EVERYONE to follow this sequence.

--

Jim Cooper
(jamie@unx.sas.com) bix: jcooper

Any opinions expressed herein are mine (Mine, all mine! Ha, ha, ha!),
and not necessarily those of my employer.

Out of sorts? Heck, I'm out of *most* algorithms!

4592. Unremovable folder (UHG!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: Lanuel Staten <nine99@primenet.com>
Message-ID: <51bu15$m4k@nnrp1.news.primenet.com>
Source record: 138051
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

New folder named "WP*.DTP" shows as "WP??????.DTP" in the directory. I have not been able to trash, move, copy, open, etc., this folder. Always get the error message "Path not found". Any ideas? Please??

MEGA ST - TOS 1.4 - Warp Nine - Terra Desk

--
Lanuel L. Staten <nine99@primenet.com>

4593. FS: 520 ST, 2 DRIVES

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: ldickey@aztec.asu.edu
Message-ID: <51bu3t$m85@news.asu.edu>
Source record: 138052

FOR SALE

ATARI 520 ST, 512k, MOUSE, PS, no manuals
TWO SF 314 DRIVES, CABLES, PS, no manuals

I have some software, but it's mostly free/shareware.

$60 plus shipping. Offers are welcome.

All the above equipment is in working condition. The only thing that is
wrong with it is that one of the drives formatting is a little off,
but it operates just fine while performing other tasks.

I would prefer to ship within the US, but I will consider foreign offers.

Please e-mail if you are interested.

--
########
| o o | Hey...how'd I get in here?
(^) Loren Dickey
\ o / ldickey@aztec.asu.edu

4594. PC/ST Programme For Learning Japanese

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: ad329@james.freenet.hamilton.on.ca
Message-ID: <51aoj5$7ds@james.freenet.hamilton.on.ca>
Source record: 138053
Cross-posted to: rec.arts.anime.misc,comp.sys.atari.st

G'day, I'm taking an elective in Japanese this year at Macmaster University here in Hamilton (and no, I'm not taking Japanese just to be able to watch anime and read manga ;). We have a programme in the computer language lab for learning Japanese. It's a hypercard programme that runs on the Mac.
It uses speech synthasis (or maybe even samples) and has a game for learning hiragana, katakana, and kanji.

Does anyone know if theres a shareware/freeware programme for the PC (DOS or Win3.1, 386 5meg) or the Atari ST (monochrome prefered)? Also if you can point me to an FTP or webpage that has it I'd be greatful.

I'm looking at the course texts right now and it all just looks like pages covered with strange insects to me. I get this uneasy feeling I can kiss my grade-point average goodbye. ;)

This is the first course I've ever been nervous about taking. Oi!

CRACKERS
(Shaking in my boots from hell!!)
--

http://www.freenet.hamilton.on.ca/~ad329/Profile.html
-=<Atari 2600 Collector and Wethifl Musician>=-

4595. Re: SToop

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: titus@mothra.rose.hp.com
Message-ID: <TITUS.96Sep13084746@clisome9.rose.hp.com>
Source record: 138054

In article <842512014_OASIS_@hookup.net> martinr@hookup.net (Rick Martin) writes:

> Where is this key available for Stoop ? It's nice of the author to
> publicly release his software but we need to find his key to use it !

Register as Phil Hodgkins.
The key for version 1.05 is "ndoazQnf".

Enjoy!

4596. Want To Buy: Supremacy for the ST

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: calst40+@pitt.edu
Message-ID: <51c0n5$iu9@usenet.srv.cis.pitt.edu>
Source record: 138055

OK I have been informed that Overload for the ST was called Supremacy in the US. If you have a copy of this game you want to part with them please email me.

Carole

4597. Re: HEARTLAND

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.960913135506.21412A-100000@usr01.primenet.com>
Source record: 138056

Hi, I have to say that this game is pretty nice. And it is also
compatible with the falcon without a problem. You just have to
decompress the prg then pass it through stosfix, 8 mhz are better
because 16 mhz are unplayable, way too fast.

> H E A R T L A N D
> From STOSSER Software
> http://www.airtime.co.uk/users/stosser
>
> All ATARI ST Computers
> (Needs One Meg)
>
>
> Features.
>
><> Smooth 8 way scrolling.
><> Massive virtual play area.
><> Fully ATARI ST Compatable.
><> STe sound enhanced.
><> Hard Drive support.
><> Save Game options.
><> Auto save Highscore.
>
> Full release version now available for download, go to my web page
>and you can download this game,
>
> This game is FREE! all that we ask is that you comment on it, this is
>the encouragment we need to make more software,
>
> Download then get in touch.....thanks:)
>
>
>
>
> Cheers.............!ynoT
>Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
>irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
>ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
>HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
>Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..
>
>

Email:Kellis@primenet.com

Web http://www.primenet.com/~kellis/

4598. Re: Memory Recording

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <51c5er$o6t@ornews.intel.com>
Source record: 138057

In article <32394C7C.C7B@undine.physik.uni-erlangen.de>,
Harald Schoenfeld <hs@undine.physik.uni-erlangen.de> wrote:
>
>Is the Falcon's memory devided in 4 MB ST Ram and the rest TT Ram?

The Falcon has a single contiguous 14meg block of ST RAM. I believe TT RAM is
possible with an add-in board using the CPU direct socket.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4599. Re: Unremovable folder (UHG!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <51c5eh$o6t@ornews.intel.com>
Source record: 138058
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <51bu15$m4k@nnrp1.news.primenet.com>,
Lanuel Staten <nine99@primenet.com> wrote:
>
>New folder named "WP*.DTP" shows as "WP??????.DTP" in the directory. I
>have not been able to trash, move, copy, open, etc., this folder. Always
>get the error message "Path not found". Any ideas? Please??

To start with, don't EVER use wildcards (* and ?) when naming files or
folders. Then you won't have this problem in the future.

You need a command line interpreter such as Tomshell or command.tos, or
Maxifile, in order to rename that folder. TOS and/or Teradesk can't do it at
all. NOS might be able to; if you have it, you can try it (I think the best
bet is to "kill" the folder, and NOS does have a kill command).

Good luck.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4600. Re: Tweety board(?)

Newsgroup: comp.sys.atari.st
Date: 1996-09-13 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <51c5ei$o6t@ornews.intel.com>
Source record: 138059

In article <51ac2p$ff@freenet-news.carleton.ca>,
cj439@FreeNet.Carleton.CA (Robert Wills) wrote:
>I came upon a derelict 1040 with a Tweety Board dangling in/out of it. The
>outside end is, predictably enough, 3 RCA jacks, for audio hookup. I
>suppose it's one for each of the 3 channels of ST audio...

Yes, and I suggest creating a switchbox to tie all three of the outputs
together when desired - Tweety Board sounds absolutely HORRIBLE on digitized
samples.

>The inside end is a 28(?)pin thing which appears to be designed to replace
>one of the socketed chips, ie, DMA, video shifter? (the one inside the
>little tin box, connected to the modulator on FM's) or the chip on the
>bottom side of the keyboard. Question is, which chip does it replace?

No replacement; it piggybacks on your Yamaha sound chip (and tends to work
loose as well - you may want to tack-solder the leads after you're sure you
want to keep it).

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4601. Using POV3GEM on Atari

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <842772176_OASIS_@phil4.demon.co.uk>
Source record: 137860

I downloaded POV3GEM (POV V3.00, with a TOS Windows Console, using TOS2GEM), for a friend.

We managed to waste several hours trying to get the thing to work, as the instructions provided with the program were very weighty (some 800K ish of docs), and didn't appear to be very program specific. Anyway... after I went home, the following day my friend managed to sus out how to get it to work, and typed up this _very_ short installation and setup guide.

The aim of this is to get POV3GEM working as quickly as possible, and in no way does it replace the manuals supplied with POV3GEM or other POV distributions. You should read the various text files included in the original distribution (especailly POVLEGAL.*) before use.

The stuff below needs saving as a file called POVRAY.INI and the *'d stuff deleting:

```
* This is a short doc on how to set up POV3. First extract
* the program and necessary include/scene files to a folder
* (I have used POVRAY3). Next install the povray.app as a
* GTP (GEM takes parameters) with the path the same as the
* "application". The documentation type should be .POV and
* the parameter "Full Path". Also have as "normal" boot status
* and I wouldn't bother to assign it a hot key.
* For the arguments try "povray +i". But first delete this header
* (every line preceded by a *) and rename to povray.ini and put
* in same directory as povray.app. povray.ini is a sample ini
* file which can be freely changed. It creates a couple of files
* to tell you what went wrong, what your preferences are and
* all the stats of the render. If using a Falcon I recommend 256
* colours as you will see the rendered image being created. At
* the moment the verbose option doesn't appear to work (in such
* that there is no TOS output)
* All you have to do is double click on a .POV file. Beware the
* parsing takes longer than POV2 so expect a 100 second wait before
* an image appears (this time is cut down when no include files
* are required). Try the atmos1.pov from the pov3demo\atmos folder
* for a quick start.
* ENJOY!
* By M Lansley

All_Console=On
All_File=all.out
Antialias_Depth=3
Antialias=Off
```

```
Antialias_Threshold=0.3
Bounding=On
Bounding_Threshold=25
Buffer_Output=On
Buffer_Size=100
Clock=0
Continue_Trace=On
Create_Ini=file.ini
Cyclic_Animation=Off
Debug_Console=Off
Debug_File=
Display=On
Display_Gamma=2.6
Draw_Vistas=Off
End_Column=1
End_Row=1
Fatal_Console=On
Fatal_Error_Command=
Fatal_Error_Return= I
Fatal_File=fatal.out
Field_Render=Off
Output_to_File=On
Output_File_Type=c
Final_Clock=1
Final_Frame=-1
Height=100
Histogram_Name=
Histogram_Grid_Size=0.0
Histogram_Type=X ; NONE
Initial_Clock=0
Initial_Frame=1
Input_File_Name=
Jitter_Amount=1
Jitter=On
Library_Path=\include
Library_Path=\include2
Library_Path=\pov3demo\anim\diffuse
Library_Path=\pov3demo\anim\speclr
Library_Path=\pov3demo\anim\ambient
Library_Path=\texsamps\glasses
Library_Path=\texsamps\metals
Library_Path=\texsamps\skies
Library_Path=\texsamps\stones
Library_Path=\texsamps\woods
Library_Path=\pov3demo\demo
Library_Path=\pov3demo\objects
Library_Path=\pov3demo\other
Library_Path=\pov3demo\radios
Library_Path=\pov3demo\recurse
Library_Path=\pov3demo\surfaces
```

```
Library_Path=\pov3demo\showoff\newltpot
Light_Buffer=On
Odd_Field=Off
Output_Alpha=Off
Output_File_Name=
Palette=0
Pause_When_Done=Off
Post_Frame_Command=
Post_Frame_Return= I
Post_Scene_Command=
Post_Scene_Return= I
Preview_End_Size=1
Preview_Start_Size=1
Pre_Frame_Command=
Pre_Frame_Return= I
Pre_Scene_command=
Pre_Scene_Return= I
Quality=9
Radiosity=Off
Remove_Bounds=On
Render_Console=Off
Render_File=
Sampling_Method=1
Split_Unions=Off
Start_Column=0
Start_Row=0
Statistic_Console=Off
Statistic_File=
Subset_End_Frame=-1
Subset_Start_Frame=-1
Test_Abort_Count=0
Test_Abort=On
User_Abort_Command=
User_Abort_Return= I
Verbose=On
Version=3
Video_Mode=0
Vista_Buffer=On
Warning_Console=Off
Warning_File=
Width=160
Bits_Per_Color=8

--
Phil H
--------
email: phil4@phil4.demon.co.uk
PGP 2.6.3i Key Availabe On Request.
*****************************************************************
* SKYDUEL :- V V RRRR CCCC *
```

```
* 92% and 2nd best PD game of 1995 (STF) V V R R C *
* email: vrc@phil4.demon.co.uk VV RRRR C *
* ftp: ftp.demon.co.uk \pub\atari\games\ V R R CCCC *
**********************************************************************
```

4602. Re: base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: wwd@netheaven.com
Message-ID: <51e2bi$s0b@tofu.alt.net>
Source record: 137861

In message <960909204105201 25@muskrat.com> - slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) writes:
:>
:>MM> There is a menu option in Netscape
:>
:> But when does Netscape run on an Atari ?

Well, if you run Linux68k, or whatever it is called, on your TOS 3 or TOS 4 machine, perhaps you could get the Unix version of Netscape going. (Big emphasis on the word 'perhaps')! !

Vacuo

..more people are alive today than have ever died... i cogito vacuo...

4603. Ethernet Ribel C90 card for TT need Help QUICKLY !!

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: herve@parx.frmug.fr.net
Message-ID: <GIONAGAFUP@parx.frmug.fr.net>
Source record: 137862
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.tech,fr.comp.sys.atari

Hi,

PLEASE - I NEED A QUICK ANSWER - I NEED REALLY QUICKLY TO MAKE THIS
CARD RUNNING !! ...

I need very very quick help for an Ethernet card called RIBEL C90.

There is on it Jumpers :

J1 to J6 next to the BNC connector
J11 alone
J8 to J10 next to the VME port
J17 to J23 next to the memory

I want to make it running on TT030, in BNC ...

For the moment I have the driver for Ribel + !?
It always said that it don't find the card ...

So have you got a driver for it ?

Could you give me more informations about the jumpers because I have
no documentation of them !!

Please reply by Email ... !!

Thanks per advance for your help !!

With Best regards,
Hervï¿½

--
Herve Piedvache SysOp on The BBS for ATARI Computers.
+33-1-42511135
90:8/0@nest.ftn 51:901/0@atarinet.ftn
2:320/107@fidonet.org herve@parx.frmug.fr.net

4604. Re: Dumping TOS to a file

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: wwd@netheaven.com
Message-ID: <51e4p8$s0b@tofu.alt.net>
Source record: 137863

In message <Pine.BSI.3.94.960910231632.20353B-100000@usr11.primenet.com> - "K. Ellis" <kellis@primenet.com> writes:
:>
:>Yes, get winx. In this package there is a patcher that read the rom
:>and save them into a tos.img. BTW, the rom will be patched but it's
:>ok.
:>Winx should be on every ftp site. At least hensa, cnam, umich.
:>
:>

Has he tried the dumptos prg provided on the STonX homepages (both official and unofficial)?

By 'patching' do you mean the ROM is permanently altered? That this has no effect on normal ROM operation?

Apparently STonX is optimised for TOS 2.06 (which I don't have).

:>_____
:>Email:Kellis@primenet.com
:>Web http://www.primenet.com/~kellis/
:>_____
:>
:>On 11 Sep 1996, Titus Roth wrote:
:>
:>> Date: 11 Sep 1996 00:44:25 GMT
:>> From: Titus Roth <titus@mothra.rose.hp.com>
:>> Newsgroups: comp.sys.atari.st
:>> Subject: Dumping TOS to a file
:>>
:>> I am thinking of trying STonyx, which requires a copy of TOS. Is there a
:>> simple way to take the TOS image which resides in memory after booting my ST
:>> and moving it to a file? Or will that even work with STonyx?
:>>
:>>
:>

Vacuo

..more people are alive today than have ever died... i cogito vacuo...

4605. Re: CoNnect problems

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <18027674_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 137864

In article <960914Z000440.650dave@mbha.demon.co.uk>
dave@mbha.demon.co.uk (dave) wrote:-

>I have been a registered user of CoNnect for about a year. Today it stopped
>thinking it was registered despite the fact the user ID and key are still in
>the file. I get shareware alerts. It was fine a few days ago...
>
>Has this happened to anyone else had this? On Friday 13th? Not joking!

Are you now using Magic? If so, you'll need a new code!! The registration
code is TOS dependent. Thus if you change your TOS, you need a new code.
I had exactly this problem when I started using Magic4. I now have TWO
codes, one for TOS4.04 and one for Magic.

If not, then try entering the code again, and see what happens.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

4606. Re: Is MGFTP still being developed?

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: stik@flinny.demon.co.uk
Message-ID: <842790358_OASIS_@flinny.demon.co.uk>
Source record: 137865

In article <35559379_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) said:-

>I've been using MGFTP 1.03 for some time now. It's VERY buggy but is easier
>to use than NOS!
>
>I emailed the author ages ago, but had no reply :(
>
>Does anyone know if this program is still being developed and if so when we
>can expect to see a new version? If it isn't, then is anyone else developing
>a graphical FTP program for use with STiK?

Michael had a hardware problem and has been out of everything for a
while he's now back online and is plowing his way through lots of mail
:)
Last time I heard anything from him he was in the middle of re-writing
large parts of mgftp to make it faster and more stable. Development
has not stoped.

Nick.

--

---
stik@flinny.demon.co.uk

4607. Re: Is MGFTP still being developed?

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: Christian Andersson <faltrion@kd.qd.se>
Message-ID: <FN_323ab6f6_faltrion@news.kd.qd.se>
Source record: 137866

in message <35559379_000003_OASIS_NEWS@the-gap.demon.co.uk>,
Gary Priest wrote:

> I emailed the author ages ago, but had no reply :(
>
> Does anyone know if this program is still being developed and if so when we
> can expect to see a new version? If it isn't, then is anyone else developing
> a graphical FTP program for use with STiK?

First: the authour has had hardware problem with his Atari, so or a While he
has not been able to use it. therefore he has not been able to answer any
e-mails, OR program anything on MG-FTP.

anyway, the good news is that he has no got his computer back, and he is
about to release a new beta to his beta-testers (much of the code has been
re-made and changed)

Hopefully we will se a nw BETTER version soon.

--
Christian Andersson FireSTorm Atari Center
MAIL: faltrion@mail.kd.qd.se WWW: http://www.kd.qd.se/~faltrion
IRC : faltrion @ #Atari Current Projects:
BBS : +46 54 834731 - FireNews: News-reader for STIK
FAX : +46 45 834731 - FireCall: Caller ID utility

4608. Trouble in comp.sys.atari.st

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <842777792_OASIS_@harold.eastky.com>
Source record: 137867

Someone has just caused me to miss 40+ news postings.
Oasis bombed when unbatching a posting to comp.sys.atari.st this morning
Sat. 14, 96 at 8:50
Also last night Article 3239d 3El. 7323B3FC@lcsb1.legis.state.ia.us bombed
while Oasis tried to Unbatch it causing me to lose News Postings.

What is causing this? Is there a Fix for it?
I don't mean to complain but this is getting on my nerves!
Someone who knows what I can do to get around this problem please
E-mail me.

--

E-mail me at..... phantomm@harold.eastky.com

Phantomm uses... Falcon 030 14megs(Ram Gizmo) 85meg IDE 541meg SCSI
Toshiba CD-Rom (ExtenDOS Pro) Zoom 14.4 Fax modem
FalconSpeed 286 (Windoze 3.1/Dos)
1040 STe 4megs ICD Link 2 Magnavox Professional RGB
Monitor (For Falcon/STe) HP Deskjet 540
130XE 128k ICD MIO 1meg 2 MFM HD (60megs) various
8-bit printers, drives and etc. AmDek color monitor

Internet software- Oasis v.1.35E

4609. Re: Problem - any help appreciated.

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: wwd@netheaven.com
Message-ID: <51eatr$s0b@tofu.alt.net>
Source record: 137868

In message <Pine.LNX.3.95.960908220235.13825A-100000@moose.erie.net> - Dennis McGuire <mcguired@moose.erie.net>Sun, 8 Sep 1996 22:04:00 -0400 writes:
:>
:>On Sat, 7 Sep 1996, Colin Pells wrote:
:>
:>> You don't say if you get a screen or not Stephen, if you do albeit a blank one,
:>> it would suggest that the PSU has gone for a posh one. It is typical for the
:>> twelve volt line to go down. You will be able to tell if the the power supply
:>> unit is at fault with a visual inspection of it. Look for a blown or badly burnt
:>> wire wound resistor. Nothing short of a replacement will rectify a faulty PSU as
:>> most people will not attempt a repair. If the power supply is not at fault try
:>> all the connectors for a loose one, and while you have the cover off make sure
:>> any socketed chips have not come loose. Having said that I am almost sure you
:>> will find the PSU at fault.
:>
:>
:> Any idea what would make the 12V output of a 1040 ST power supply
:>read high? Like 16 volts? The 5 volt output is normal.
:>
:>

Sure, the regulator circuit that brings the 16v down to a regulated 12v
has failed. Simply disconnect the regulator and replace with a 3 pin 12v
regulator IC* of, say, 3 amps capacity. That should handle the requirements
of the ST for 12v (my schematics aren't handy just now) and provide better
than stock regulation. Put a modest heat sink on the new regulator, and use
'acceptable wiring practices'. :)

* available 'everywhere'

Vacuo

..more people are alive today than have ever died... i cogito vacuo...

4610. Re: solutions to connect a ide hard disk drive to an st

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: wwd@netheaven.com
Message-ID: <51ebrr$s0b@tofu.alt.net>
Source record: 137869

In message <macdonald.514.000A99C8@cfcsc.dnd.ca> - macdonald@cfcsc.dnd.ca (Ken Macdonald)Wed, 4 Sep 1996 14:35:58 GMT writes:
:>
:>In article <30_RCain@nest.demon.co.uk> RCain@nest.demon.co.uk (Roger Cain) writes:
:>>Date: Mon, 02 Sep 96 07:12:32
:>>Hi ddrcrew1@aol.com, on 31 Aug 96 you wrote:
:>> d> HI ! all ! they are anybody here can help me to connect a ide hard
:>> d> disk drive an a st on the hard disk port !!??
:>>There is an adapter to connect to the parallel (printer) port if you can
:>>spare it but NOT to the DMA.
:>>Roger
:>I believe there is also a cartridge adapter for IDE.
:>At least I recall reading about it in a ST Format
:>
:>
:>Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
:>Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
:>GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

Until someone drags the carcass for us all to see, let us assume:

1. There is NO Bigfoot (Yeti)

2. There is NO Alien Spaceship(s)

3. There is NO IDE Adapter for the ST*

* That is, unless someone actually makes one up and gives us the details. :)

4611. Re: Is MGFTP still being developed?

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.960914092147.23372A-100000@moose.erie.net>
Source record: 137870

On 14 Sep 1996, Christian Andersson wrote:

> > Does anyone know if this program is still being developed and if so when we
> > can expect to see a new version? If it isn't, then is anyone else developing
> > a graphical FTP program for use with STiK?
>
> First: the authour has had hardware problem with his Atari, so or a While he
> has not been able to use it. therefore he has not been able to answer any
> e-mails, OR program anything on MG-FTP.
>
> anyway, the good news is that he has no got his computer back, and he is
> about to release a new beta to his beta-testers (much of the code has been
> re-made and changed)
>
> Hopefully we will se a nw BETTER version soon.

This is great news! We'll be looking forward to it!

4612. Cracked Cubase - READ!

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: Mark Gardiner <100550.3170@CompuServe.COM>
Message-ID: <960914134836_100550.3170_EHK92-2@CompuServe.COM>
Source record: 137871

I've sat back for the past 2 weeks and read all the commings and goings over the morality and legality of my request...

All objectors without exception clearly did not read or understand my original postings!

If anyone has ever used Cubase/Pro24 with dongles for a LONG period as I HAVE then they will know that when the connection gets a little weary, booting up becomes a hit and miss affair and very tiresome (around 2 mins a go when including Desktop ACCs). So you tend to *LEAVE* the dongle in the slot...

Now, many of us use our Sts for more than *ONE* purpose and maybe we are working in a WP or graphics prog and suddenly... Bombs appear.

When this happens it means there has been a system failure and you will have to reboot. On doing so, you *LOSE* *ALL* the data ie what you were working on - UNDERSTAND?

Also, sometimes this system failure coincides with a disk write - What do you think happens to your FAT then?

God, you are all up your own arses!

Anyway, still looking for this cracked copy anyone :-) ???

Mark.

4613. STReport #1237

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZHITrbY.dpj@delphi.com>
Source record: 137872

```
09/13/96 STR 1237 The Original Independent OnLine Magazine!

- CPU Industry Report - Epson Color Printer - Dvorak NEWS
- AOL Slapped Down - NEW MS Publisher - PANIX Paralyzed
- Corel PDA Soon - WEB Suit Dismissed - DELL CUTS $$$
- CA MD Busted! - People Talking - Jagwire

Apple Unveils WebScanner
Maxtor Lays Off Up to 200
IRS SCRAPS CYBERFILE

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

4614. HEARTLAND

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960914053046203 76@muskrat.com>
Source record: 137873

Does it work on Falcon?

... Ruth's rider ... Lord Jaxom
___ Mountain Reader II - #Demo 001

4615. Re: HEARTLAND

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.960914124353.13187A-100000@usr01.primenet.com>
Source record: 137874

Yes, it does, YOu have to uncompress the loader, I think it was
compress with ice or something like that. Then pas it through stosfix.
If you can not do it, I can send you my loader. Very small BTW.

On Sat, 14 Sep 1996, Slc.dennis Bishop wrote:

>Date: Sat, 14 Sep 1996 01:04:00 GMT
>From: "Slc.dennis Bishop" <slc.dennis.bishop@muskrat.com>
>Newsgroups: comp.sys.atari.st
>Subject: HEARTLAND
>
>Does it work on Falcon?
>
>
>... Ruth's rider ... Lord Jaxom
>___ Mountain Reader II - #Demo 001
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4616. I need help with samples...

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <51enkb$bhr@berlin.infomatch.com>
Source record: 137875

Hello.. I need some help converting .wav or .spl samples to .iff for use
with Sequencer One..

I read in an old ST Format that you could do it with SoundLab 2
I don't have 2 but I have ver. 1.1 that came on a STF cover disk and I
tried it with my version and tried to load it into Seq. One and it said
it could not read the sample..!
It said to load the .wav and click on HIGH BIT then click SAVE them Name
to .iff This was a no-go!

Any Suggestions..? Or does someone have SoundLab 2 that they could send me!

Also is it possible to send a straight .zip file through E-mail?
Or does it have to be encoded with ESSCode?

Thanks!
Johnny
\\|//
(o o)
|===ooO=(_)=Ooo==|
Johnny Dooley	Atari 1040 STE	Musician/Guitarist
Vancouver, B.C.	4meg, TOS 2.06	E-mail: dooley@infomatch.com
Canada	USR 14.4 Voice	http://www.infomatch.com/~dooley
===

4617. Cubase Audio and Logic Audio

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <51eq0k$io0@huron.eel.ufl.edu>
Source record: 137876

Hi to all: I have used Logic Audio a lot to produce the Master for a CD
I like Logic's sample edit windows and functions. also, it is possible to zoom into the wave to fine edit. Is this possible on Cubase Audio.

I have been able to see cubase audio, but could not get to zoom and enlarge the wave. Also the editing like fadeout was done only "offline" Is this the only way to manipulate the wave on Cubase.

Logic's functions look very much like Sound Tools and among them these are:

fade out and In
normalize
gain change
delete
cut
paste
merge
as well as Audio Time Machine.

I would appreciate any info on this. Thanks, Raymond

4618. Re: Speed up the Stacy

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: Jim <fouchsft@erie.net>
Message-ID: <323AEBF0.65A7@erie.net>
Source record: 137877

Jose Manuel wrote:
>
> Does anyone know if it is possible to install the ICD AddSpeed or
> other accelerator in the Stacy ?, I have one and I love it.

I tried once to speed up my STacy with an ICD AddSpeed. It did not work good. But, I think the AddSpeed was bad, because it would not work in a 520ST later.

If you do try to use the AddSpeed, have someone who is a GOOD TECH do it. It took me 16+ hours to get it installed. The biggest problem is with the power board inside the STacy. The AddSpeed raises the CPU up too far for the power board to sit on its connectors. You will need to add spacers on top of the connectors.

Good Luck!!!

Jim Fouch

4619. Help, 1040 STf & SH204 ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <a0b_9609141225@flight.org>
Source record: 137878

> SH204 - I assume this is a HDD, anyone know the size ?? Also, I got no

Its 20mb. Which reminds me about another post...

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

4620. Is MGFTP still being deve

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <a0c_9609141225@flight.org>
Source record: 137879

> I've been using MGFTP 1.03 for some time now. It's VERY buggy but is easier
> to use than NOS!

Blah. My provider has disabled 'rz' because of some security hole. I have
to use FTP to manage my pages, and there doesn't seem to be an 'MPUT'
command... :P

> Does anyone know if this program is still being developed and if so when we
> can expect to see a new version? If it isn't, then is anyone else developing
> a graphical FTP program for use with STiK?

Seems there is a huge update of the entire STiK package coming Real Soon
Now. :) I'd expect MG-FTP is part of it...

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------------------- -//- ---------------------
Internet: Callum.Lerwick@flight.org

4621. Megafile20

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <a0d_9609141225@flight.org>
Source record: 137880

I have a Megafile 20 controller placed in a PC case with a 30mb drive. I couldn't get AHDI5 to recognise the drive, so I had to chain an ICD drive to it and use the ICD 'basic' utils. I formatted it with a 3mb drive C:, and whatever was left as D: (2k sectors). Since I can't leave the ICD drive connected forever, I set it up to autoboot AHDI5. Is AHDI 'safe' to use with BGM partitons? How can I get the latest AHDI? All I can find is an update to 6.61 (?) from 6.0, and more copies of 5. Where is v6.0?

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

4622. TOS 4.92 boot from Hard Disc

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: phil@goldings.demon.co.uk
Message-ID: <842788298_OASIS_@goldings.demon.co.uk>
Source record: 137881

I have got the TOSBOOTR archive from 42BBS which contains BOOT3.PRG, TOS.IMG, and CAUTO_M.PRG. This is supposed to enable one to auto boot TOS 4.92 from a hard disc. Has anyone managed to get this working? It does work the first time that I try it but then the next time I re-boot I end up with it stuck in a loop with it loading AHDI then loading the Tos image then going back to loading AHDI again.

Would my problem have anything to do with using SToop?

I have the earlier version which boots from floppy, but while this does work I do not use it because of the added time it takes to re-boot.

Thanks in advance for any help,

Phil

Falcon030, 4MB RAM, 127MB IDE, TOS 4.04, Blowup, SToop1.05, NVDI3.01.

--

/\ --
\/ /|\ phil@goldings.demon.co.uk 8-)
/\ --

4623. STiK registrations?

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: alex@clues.com
Message-ID: <842724204.17833.0@basil.clues.com>
Source record: 137882

Has anybody managed to successfully register there stik software through CyberSTrider? as I don't seem to get a single reply from him.. I've been waiting over something like
2 months now...

Alex
alex@clues.com

4624. How big can a partition be?

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: oscar@justified.com
Message-ID: <MPG.ca4a7f1dd9fa118989767@client1.news.psi.net>
Source record: 137883

Hi there -

I've got a couple of quick questions for the gurus out there:
How big can a single hard drive partition be on a Falcon? How
large an IDE/SCSI drive will a Falcon recognize?

Thanks,
Oscar

4625. Falcon TOS 4.04 and Patches

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <842806054_OASIS_@harold.eastky.com>
Source record: 137884

With so many Tos patches floating around, I am wondering just what
patches are needed in the auto folder for the best performance with
TOS 4.04? And of these patches, are there any conflicts with other
auto or .acc programs?

--

E-mail me at..... phantomm@harold.eastky.com

Phantomm uses... Falcon 030 14megs(Ram Gizmo) 85meg IDE 541meg SCSI
Toshiba CD-Rom (ExtenDOS Pro) Zoom 14.4 Fax modem
FalconSpeed 286 (Windoze 3.1/Dos)
1040 STe 4megs ICD Link 2 Magnavox Professional RGB
Monitor (For Falcon/STe) HP Deskjet 540
130XE 128k ICD MIO 1meg 2 MFM HD (60megs) various
8-bit printers, drives and etc. AmDek color monitor

Internet software- Oasis v.1.35E

4626. Expose' for the Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <842806600_OASIS_@harold.eastky.com>
Source record: 137885

Does anyone out there have any info on the Expose' video card for the Falcon? Is it still available? Have there been any upgrades to the hardware and or software?

--

E-mail me at..... phantomm@harold.eastky.com

Phantomm uses... Falcon 030 14megs(Ram Gizmo) 85meg IDE 541meg SCSI
Toshiba CD-Rom (ExtenDOS Pro) Zoom 14.4 Fax modem
FalconSpeed 286 (Windoze 3.1/Dos)
1040 STe 4megs ICD Link 2 Magnavox Professional RGB
Monitor (For Falcon/STe) HP Deskjet 540
130XE 128k ICD MIO 1meg 2 MFM HD (60megs) various
8-bit printers, drives and etc. AmDek color monitor

Internet software- Oasis v.1.35E

4627. Nova Graphics card

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <842807058_OASIS_@harold.eastky.com>
Source record: 137886

I have heard that the Nova graphics card is compatible with the Falcon.
Is this true?

And what ever happened to the Panther graphics card for the ST/STe? Is it
available?

--

E-mail me at..... phantomm@harold.eastky.com

Phantomm uses... Falcon 030 14megs(Ram Gizmo) 85meg IDE 541meg SCSI
Toshiba CD-Rom (ExtenDOS Pro) Zoom 14.4 Fax modem
FalconSpeed 286 (Windoze 3.1/Dos)
1040 STe 4megs ICD Link 2 Magnavox Professional RGB
Monitor (For Falcon/STe) HP Deskjet 540
130XE 128k ICD MIO 1meg 2 MFM HD (60megs) various
8-bit printers, drives and etc. AmDek color monitor

Internet software- Oasis v.1.35E

4628. Re: HEARTLAND

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <323af755.9372060@news.airtime.co.uk>
Source record: 137887

On Sat, 14 Sep 1996 01:04:00 GMT, slc.dennis.bishop@muskrat.com
(Slc.dennis Bishop) wrote:

>Does it work on Falcon?

Yes and No, it was not intended to work on the falcon, although if
anyone wants to unpack it and fix it then it will work, but with no
sound at all and should be in 8

There is to be a falcon version if feedback from this one is good
enough, i need a bigger and better sample, plus a couple of other
things to do,

So it will work, but not well as this version was not intended, this
is the ST version and as such will work on all tos version with no
fixing needed :))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4629. Re: Unremovable folder (UHG!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <323B373F.28B2@worldnet.att.net>
Source record: 137888
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Lanuel Staten wrote:
>
> New folder named "WP*.DTP" shows as "WP??????.DTP" in the directory. I
> have not been able to trash, move, copy, open, etc., this folder. Always
> get the error message "Path not found". Any ideas? Please??
>
> MEGA ST - TOS 1.4 - Warp Nine - Terra Desk
>
> --
> Lanuel L. Staten <nine99@primenet.com>

I usually just load up Knife ST, find the sector the file or directory is in, then load that sector into memory and change the first character of the file/folder name to a sigma character (you'll have to look around in the sector to find the hex equivalent to type in), then save the sector to disk. In your case, change the "W" to a sigma. The sigma is the character that lets the system know that byte is available.

BTW, _don't_ copy or try to move it, you'll just make another folder you can't delete.

Dan

4630. Re: Atari article in WIRED Magazine.

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <323B3AA3.26AD@worldnet.att.net>
Source record: 137889

Mike wrote:
>
> I asked Don Thomas some time ago if he or other Atari employees ever hear from Bob Brodie
> and he make it sound like a few had heard from Bob. But, it sounded like Bob had moved
> on away from Atari and wanted nothing to do with it was the impression I got.
>
> I myself feel that perhaps Bob got upset at the desisions to abandon the Falcon and other
> Atari comptuters and move strickly into the Jaguar as a gamble which they lost on.
>
> Bob was great at user group support and visited our user group a couple of times over the
> years. Don Thomas was also great at helping me when my user group and myself wanted to
setup
> my Jaguar at the San Diego Computer Expo two years ago. Don sent a bunch of flyers, a few
> posters of some of the games, decals, etc.
>
> Too bad some of the folks who worked so hard at Atari over the years couldnt' take charge
of
> it and get it running, supporting it's systems better and the developers.

But Mike, you forget how two years before, Brodie out-and-out blew us off for support for
that same
show. He even had the whole shebang packaged up from the Atari show in Glendale and
couldn't be
bothered to get it to San Diego for one of the biggest computer shows on the West Coast!
That was
when I decided Atari sucked and not to expect anything from them, not even a loan of
equipment to
market their damned product in a _big_ way for the cost of shipping. (And hell, we even
offered to
stay late after the Glendale show and carry the stuff to San Diego _ourselves_.) They only
had to
pay to get it shipped back. Scum, that's all, scum.

Dan

4631. Colours online!

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: aa860@ccn.cs.dal.ca
Message-ID: <51f6c7$lo4@apollo.isisnet.com>
Source record: 137890

I have a couple of questions about how the control panel sets the
colours, and how CAB vs Netscape renders colours.
1) Does anyone have a list of what the standard RGB settings are for the
16 boxes in the control panel? I've adjusted mine somewhat erraticlly and
don't know what the originals were anymore!
2) Has anyone got any suggestions as to what Netscape colour codes relate
best to the Atari's pallette?

Thanks

Steven Slater "Come Over Hear!"
aa860@ccn.cs.dal.ca Mon. 8-9PM
6209 Allan St CKDU 97.5 FM
Halifax, NS B3L 1M8
Canada Librarian for Nova Scotia Atari
902-492-0609 (h) Computer Users Group
www.ccn.cs.dal.ca/~aa860/ my site
www.ccn.cs.dal.ca/Media/CKDU/ CKDU-FM's site
www.ccn.cs.dal.ca./Technology/NSACUG/NSACUG.html NSACUG's site
"""

4632. Re: Speed up the Stacy

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <323B3B5C.7F77@worldnet.att.net>
Source record: 137891

Jim wrote:
>
> Jose Manuel wrote:
> >
> > Does anyone know if it is possible to install the ICD AddSpeed or
> > other accelerator in the Stacy ?, I have one and I love it.
>
> I tried once to speed up my STacy with an ICD AddSpeed. It did not work
> good. But, I think the AddSpeed was bad, because it would not work in a
> 520ST later.
>
> If you do try to use the AddSpeed, have someone who is a GOOD TECH do
> it. It took me 16+ hours to get it installed. The biggest problem is
> with the power board inside the STacy. The AddSpeed raises the CPU up
> too far for the power board to sit on its connectors. You will need to
> add spacers on top of the connectors.
>
> Good Luck!!!
>
> Jim Fouch

One of the beta testers for the Spectre GCR had a Turbo 25 in his Stacy, I believe. Definitely at least an Adspeed. The only problem might be space limitation. Your best bet is probably to install the accelerator right into the motherboard (no socket).

Dan

4633. Re: Admiral JC's Large Atari Sale

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <323B3D00.C19@worldnet.att.net>
Source record: 137892

John Norton wrote:
>
> Rich Tietjens (starship@3rdplanet.com) wrote:
> : admraljc@csranet.com barked in COMP.SYS.ATARI.ST on 13 Sep 96:
>
> I just browsed the web page for Gemulator 96 and I believe it said that
> the TT was on it's way or something like that. On another note, is MagiC
> and MagiC PC both from the same company. Mihocka says that either one
> may be used. I am a little confused about this.

I believe that what is meant by TT resolutions is TT low, TT medium and _maybe_ TT high, as TOS video modes (4, 5, and 6, IIRC). Gemulator has long had support for "extended" video modes on the PC (800X600, 1024X768, etc.). Magic, MagicMac, and MagicPC are all from the same company. I'm not sure how or why you would use Magic PC under Gemulator, if you have a quote, I'd be interested.

Dan

4634. Falcon beta testers needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: allfree@bbs.cruzio.com
Message-ID: <Dxqr06.G7B@cruzio.com>
Source record: 137893

Hello,

We need 2 or 3 beta testers for a new Falcon screen saver that has been made. It runs MPEGs and MOD files at the same time as a screen saver.

This is NOT a large project. The beta test phase will last for about 1 week, and then the product will be released as freeware. We just don't want to release a buggy first version and look foolish :)

Thanks,

Ben Allfree
Ben Allfree
allfree@cruzio.com

4635. Harrys party at his house?: thread was :re wanted a wp

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <323a6db5.5929151@news.airtime.co.uk>
Source record: 137894

On Fri, 13 Sep 96 04:21:24, hsideras@mettav.demon.co.uk (Harry Sideras) wrote:

>*Hi Tony*, on 11 Sep 96 you wrote:

><g> Friday might be better if I'm mad enough to change my mind about an >appearance in London...

Eeeerm looks like the xtended stay is out, wether its saturday or friday, circumstances beyond my control,looks like if i make it to the show in brum, then its back same day, no night out, hmmm we will see

>btw I saw Keefy last night at the CORK meet.

I phoned him thursday and he was pissed :), went to a wedding or summat......didn't ya Keefy :))

Cheers...........!ynoT Tony Greenwood
stosser@airtime.co.uk http://www.airtime.co.uk/users/stosser

Accrington, Lancashire, England

4636. Re: How to use Gluestik?

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: dsb@cs.duke.edu
Message-ID: <51ff2u$nek@hal.cs.duke.edu>
Source record: 137895

From the Holy Book of <842745682_OASIS_@ping.be>
as spake by Martin.Byttebier@ping.be :

>I've tried to install Gluestik today with no luck.
>The driver is loaded but there seems no interaction between a Stik
>utility and the modem.

Hmm. You might try upgrading to v0.02b2, which I just released
recently, at <URL:http://www.cs.duke.edu/~dsb/files/gluestik-0.02b2.zoo>;
it has a couple of bug fixes which might be the cause of your problem
(thanks, BTW, to Bernd Ebert for smoking those bugs out for me). Beyond
that, it's hard to diagnose without more to go on.

>BTW I use a PPP connection. Can Gluestik be used with PPP?

Yep. GlueSTiK uses MintNET's underlying socket library, so it works
with anything MiNTnet works with.

-sbigham
--
Scott Bigham | The opinions expressed above are
dsb@cs.duke.edu | (c) 1996 Hacker Ltd. and cannot be
http://www.cs.duke.edu/~dsb/ | copied or distributed without a
= PGP spoken here = | Darn Good Reason(tm).

4637. Re: Cubase Audio and Logic Audio

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <51ffng$6ul@einstein.ebicom.net>
Source record: 137896

guitarra@afn.org wrote:

Sorry, I can't help with your questions...
Where did you find Logic "Audio"...
I was told by Emagic that this does not exist, and will
not exist for the Falcon. I've very recently aquired
CuBase Audio and have not had a chance to use it yet (waiting on
a hard disk). I've used Notator for years, and really wanted Logic
Audio rather than CuBase (because I have Unitor and other C-Lab stuff).
I'd love to find out where I can get it if there's a beta or somehting
out there for Logic Audio. Thanks.

Brian

4638. I need a Ram Disk for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <51fgbk$6ul@einstein.ebicom.net>
Source record: 137897

Okay, I've gone through my slew of old ST disks trying to get
a ram disk to install on my Falcon. None of them seem to work
with the Falcon...the few that do are unstable and cause other problems.
I even tried the excellent ram disk utilities that came with Mark
Williams C with no avial.

Anyone know where I can obtain a really good Ram Disk for the FAlcon...
Preferably something that can allocate as much memory as you wish as
I'd like to install a 4 to 8 meg ram drive on my 14 meg falcon.
It'd really be nice if there are provisions to back up images of
the ram disk that can be loaded back in as one quick image.

I have the sources for the MWC ram disk...but I know nothing about
coding so they do me no good. If this type of ram disk does not
exist for the Falcon, and someone would like to write one...I'll
be glad to send you the sources for rdy. Perhaps a few minor changes
would make it Falcon Compatible. (If this is not legal, forget I
mentioned it...but they did provide the sources so I'm assumeing it's
okay).

Thanks,
Brian

4639. True Paint

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: phantomm@harold.eastky.com
Message-ID: <842819220_OASIS_@harold.eastky.com>
Source record: 137898

Does anyone know if there is a program available that will convert
True Paint Animation files to a more widely used format?

--

E-mail me at..... phantomm@harold.eastky.com

Phantomm uses... Falcon 030 14megs(Ram Gizmo) 85meg IDE 541meg SCSI
Toshiba CD-Rom (ExtenDOS Pro) Zoom 14.4 Fax modem
FalconSpeed 286 (Windoze 3.1/Dos)
1040 STe 4megs ICD Link 2 Magnavox Professional RGB
Monitor (For Falcon/STe) HP Deskjet 540
130XE 128k ICD MIO 1meg 2 MFM HD (60megs) various
8-bit printers, drives and etc. AmDek color monitor

Internet software- Oasis v.1.35E

4640. Re: Email with Oasis 1.35E

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <842809708_OASIS_@swampdog.demon.co.uk>
Source record: 137899

In article <842652244_OASIS_@imaginet.fr>
p-abel@imaginet.fr (Abel PHILIPPE) said:-

>When I try to kick my mail with 'smtp kick' under Oasis 1.35E + POP Nos,
>I get 2 bombs. That is an extract of my STARTUP.NOS :
>
>smtp batch off
>smtp beep on
>smtp delay 600
>smtp gateway 194.51.83.2
>smtp maxclients 10
>smtp mode route
>## smtp separator ??????????
>smtp timer 60000
>smtp trace 0
>smtp wait 60
>smtp verbose on

Here's mine ...

smtp timer 600
smtp wait 1
smtp trace 3
smtp maxclients 20
smtp beep on
smtp gateway post.demon.co.uk
smtp verbose on
smtp delay 1
smtp batch off

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4641. Re: Is MGFTP still being developed?

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <842810118_OASIS_@swampdog.demon.co.uk>
Source record: 137900

In article <35559379_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) said:-

>I've been using MGFTP 1.03 for some time now. It's VERY buggy but is easier
>to use than NOS!
>
>I emailed the author ages ago, but had no reply :(
>
>Does anyone know if this program is still being developed and if so
>when we can expect to see a new version? If it isn't, then is anyone
>else developing a graphical FTP program for use with STiK?

It is still being developed. The author was offline for a while with a
broken machine afaicr.

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

4642. Re: Linking atari to Psion 3a ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <28823774_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 137901

In article <19247_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) wrote:-

>Is Keith still active with the ST? Does anyone have a phone number to EMail
>me?

No ideas at all I'm afraid.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

4643. atari-ibm data xfer

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: Black Dog <blackdog@mail.netwalk.com>
Message-ID: <323B8D89.4141@mail.netwalk.com>
Source record: 137902

Hello, fellow Atarians. I am a longtime ST user but, very sad to say, had to convert to the IBM world to keep up with the latest chess database
software. My old (self-programmed) data base is on my ST, my fancy new software is on my IBM. My problem is, I would not like to have to rekey all this data to get it to the IBM domain. I know how to write files my IBM-world software can read; my problem is, how can I write to a disk in Atari-world and read this same disk in IBM-world?

Could someone please help me with this? I would be most grateful.

P.S. I suppose one solution would be to download the Atari Internet software, install it, logon with my Atari, mail myself a file, logoff my Atari, logon with my IBM, and read the file! But that seems a roundabout
method and anyhow, I'm afraid setting up an internet connection from my Atari would be a pain in a proverbial location.

P.P.S. I hate the IBM world and I wish I could have stayed with my trusty Atari!!

4644. Re: Help, 1040 STf & SH204 ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <51eogk$rh3@freenet-news.carleton.ca>
Source record: 137903

Kirk Prodzinski (kprod@infinet.com) writes:
> Ok, so I bought this setup at a thrift for next to nuthin.
> 1040 STf (what does the f mean anyway ?)

1040=1024Kbytes, f=floppy drive (internal)
> SH204 - I assume this is a HDD, anyone know the size??
20 Megs, internal ACSI~SCSI, SCSI~RLL adaptors.
>Also, I got no cables, is a spceial one needed??
Yes, it's called a DMA cable.
Where to get an about how much??
Toad Computers or Best Electronics; how much? Probably too much! It's not
a very widely used format. >
> SM124 - looks like burnt in mono. What color monitors will work >?
Atari SC1224 (12"), SC1435 (14", stereo) SOME other brands work, but the
Ataris are easier to come by.
> All I wanna do is play deathsword and maybe screw around a bit.
You might not even need the hard drive then, as many games insist on being
cold booted from A:\

--
Songshop Musical Productions // Before the great awakening
Box 266, Shawville, Quebec // Comes the great asleepening.
J0X 2Y0 (819) 647-6022 //

4645. Re: solutions to connect a ide hard disk drive to an st

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <556685953.35331.27.starship@3rdplanet.com>
Source record: 137904

wwd@netheaven.com barked in COMP.SYS.ATARI.ST on 14 Sep 96:

```
w> Newsgroups: comp.sys.atari.st
w> References: <30_RCain@nest.demon.co.uk> <30_RCain@nest.demon.co.uk>
w> <macdonald.514.000A99C8@cfcsc.dnd.ca>
w>
w> Until someone drags the carcass for us all to see, let us assume:
w>
w> 1. There is NO Bigfoot (Yeti)
w>
w> 2. There is NO Alien Spaceship(s)
w>
w> 3. There is NO IDE Adapter for the ST*
w>
w> * That is, unless someone actually makes one up and gives us the
w> details. :)
```

The postal address of the German dealer (of the ST IDE cartridge) has been published here several times. And if there's no Bigfoot, what's that in my closet?

I'd like to discuss this some more, but the aliens want me to overhaul the network on their spaceship, and they won't wait.

```
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

4646. Re: Linux Installation

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <31_algy@allatsea.demon.co.uk>
Source record: 137905

SSweet@mettav.demon.co.uk previously scribbled to All ...

Hiya Steve ...

S> I think he only wanted to borrow the install prg, i dont think he'd
S> have the cheek to ask you for an installed version. 8

Damn .. you've ruined it now!

But yes, just the English installation program will do ..

SD>> Graham's a better bet.
S>
S> Over to you Antony.

E-mail on it's way ... thanks for the tip.

--

Floating around aimlessly at All At Sea.

4647. Re: HEARTLAND

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <51f3iq$lqe@mn5.swip.net>
Source record: 137906

In article <Pine.BSI.3.95.960913135506.21412A-100000@usr01.primenet.com>,
kellis@primenet.com says...

>
>Hi, I have to say that this game is pretty nice. And it is also
>compatible with the falcon without a problem. You just have to
>decompress the prg then pass it through stosfix, 8 mhz are better
>because 16 mhz are unplayable, way too fast.

I must agree with you. It was very funny, and reminded me alot about
all the DIZZY games.. (Was the Dizzy character borrowed from the Dizzy games??)
It sure looked like that.. He jumped the same way as Dizzy.. And looked the same.
I have already played it for hours :-) And when i play a game for hours, it is good!!
:-)

--

_____
_____/ http://www.geocities.com/Broadway/1353 _____
/_____ .___ . \
(ST) -kock@kockens.pp.se- // //	
|____| -kock@kockens.ct.se- || ||	To boldly go
< oo > || || /_ were no Atari
|__/| WiZZard on -*-Kockens BBS-*- _/|| ||_ /| has gone before
____/ ATARI ONLY +46-46-250256 |_/ |_| _|/
_____ _____/
\ http://home1.swipnet.se/~w-12411 /

4648. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: p-abel@imaginet.fr
Message-ID: <842823780_OASIS_@imaginet.fr>
Source record: 137907

I agree : the TAF kit is really easy to install, but it is a little bit outdated.

The KGMD is really more powerful (IMO), but the doc is german :-(

If somebody would translate it ...

--

+--+
| Abel PHILIPPE |
| Please reply to abel@mathp7.jussieu.fr |
| Atari Falcon 030 + FPU + DSP |
+--+

4649. Re: STiK registrations?

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <842828020_OASIS_@pwomar.demon.co.uk>
Source record: 137908

In article <842724204.17833.0@basil.clues.com>
alex@clues.com (Alex Nicholls) said:-

>Has anybody managed to successfully register there stik software through
>CyberSTrider? as I don't seem to get a single reply from him.. I've been waiting over
something like
>2 months now...
>
>Alex
>alex@clues.com

Sounds a bit odd to me, Danny normaly replies to stuff pretty quickly.
If you are using the Hensa address then this is no longer valid, try
jconnor@cix.compulink.co.uk for Joe Connor the other half of
Cyberstrider, he should be able to help you.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

4650. Re: AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199609141815.a20733@do2.maus.de>
Source record: 137909

MG>I have a Falcon with a Mighty Sonic 32 installed :). 32mb of TT ram, 14
MG>mb of ST ram. 64mhz FPU and 50mhz DSP. It is slightly faster than my T-
MG>36 :)

And here are the GEMBench results for my afterburner040/32MB of TT
ram/nova2MB/n.aes. This one is really fast.

GEM Bench v4.03 ï¿½ Ofir Gal - 3 March 95
NVDI 4.11 present
Video Mode: 896*672*256
Ref: TT + Fast RAM + FPU, ST High

Graphics: 743%
CPU: 204%
Average: 599%

Tschuess
Frank

4651. ProTOS

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199609141820.a20734@do2.maus.de>
Source record: 137910

E>Are there any information about the 1996 Edition of ProTOS?
E>I've heard rumors about a possible no!! Is that true?

Could be true, but there is a substitution the ATARI fair in Duesseldorf
at the beginning of november this year.

Tschuess
Frank

4652. CoNnect problems

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <960914Z000440.650dave@mbha.demon.co.uk>
Source record: 137991

Here's something weird...

I have been a registered user of CoNnect for about a year. Today it stopped thinking it was registered despite the fact the user ID and key are still in the file. I get shareware alerts. It was fine a few days ago...

Has this happened to anyone else had this? On Friday 13th? Not joking!
--
dave

4653. How to use Gluestik?

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <842745682_OASIS_@ping.be>
Source record: 137992

hello,

I've tried to install Gluestik today with no luck.
The driver is loaded but there seems no interaction between a Stik
utility and the modem.
BTW I use a PPP connection. Can Gluestik be used with PPP?
Thanks
martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4654. Need a program to display animated GIFs

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <95889370_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 137993

Is there a program out there that will display animated GIFs (ie animated not still)?

Neither Imagecopy4 or GemView display them animated, just static :(

I've got hold of a few GIFs from various web sites that look great in Internet Explorer3, and I'd like to see them on my Falcon!!

Also, does anyone know if CAB is likely to support these animations (shouldn't be too hard to code, so what about it?). I've just updated my web pages to include 'em and of course you only get the effect with a PC browser ATM :(

Cheers, Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

4655. Wanted: Dead Mega STE

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: senyshyn@helix.nih.gov
Message-ID: <AE5F6A6E966822DC0CD@128.231.207.7>
Source record: 137994

I would like to buy a dead Mega STE, mostly in order to
use the case.

Regards

Jan senyshyn@helix.nih.gov

Washington D.C.

4656. Is MGFTP still being developed?

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <35559379_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 137995

I've been using MGFTP 1.03 for some time now. It's VERY buggy but is easier to use than NOS!

I emailed the author ages ago, but had no reply :(

Does anyone know if this program is still being developed and if so when we can expect to see a new version? If it isn't, then is anyone else developing a graphical FTP program for use with STiK?

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

4657. Re: Atari article in WIRED Magazine.

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: Mike <mike.harvey@worldnet.att.net>
Message-ID: <51d5e1$7k9@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 137996

I asked Don Thomas some time ago if he or other Atari employees ever hear from Bob Brodie and he make it sound like a few had heard from Bob. But, it sounded like Bob had moved on away from Atari and wanted nothing to do with it was the impression I got.

I myself feel that perhaps Bob got upset at the desisions to abandon the Falcon and other Atari comptuters and move strickly into the Jaguar as a gamble which they lost on.

Bob was great at user group support and visited our user group a couple of times over the years. Don Thomas was also great at helping me when my user group and myself wanted to setup
my Jaguar at the San Diego Computer Expo two years ago. Don sent a bunch of flyers, a few posters of some of the games, decals, etc.

Too bad some of the folks who worked so hard at Atari over the years couldnt' take charge of
it and get it running, supporting it's systems better and the developers.

4658. Re: Word Perfect 4.1

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: Mike <mike.harvey@worldnet.att.net>
Message-ID: <51d507$7k9@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 137997

I believe what you are looking for is/was a commerical program which was called
WP Switch I believe.. I picked up a copy used some time ago, but really have not ever tried converting much with it. You might check with some place like Ceejay Software
or the Computer Dungeon for a used copy cheap..

4659. Re: Atari article in WIRED Magazine.

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: Mike <mike.harvey@worldnet.att.net>
Message-ID: <51d5de$7k9@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 137998

I asked Don Thomas some time ago if he or other Atari employees ever hear from Bob Brodie and he make it sound like a few had heard from Bob. But, it sounded like Bob had moved on away from Atari and wanted nothing to do with it was the impression I got.

I myself feel that perhaps Bob got upset at the desisions to abandon the Falcon and other Atari comptuters and move strickly into the Jaguar as a gamble which they lost on.

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my Jaguar at the San Diego Computer Expo two years ago. Don sent a bunch of flyers, a few posters of some of the games, decals, etc.

Too bad some of the folks who worked so hard at Atari over the years couldnt' take charge of
it and get it running, supporting it's systems better and the developers.

4660. Re: Atari article in WIRED Magazine.

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: Mike <mike.harvey@worldnet.att.net>
Message-ID: <51d5dn$7k9@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 137999

I asked Don Thomas some time ago if he or other Atari employees ever hear from Bob Brodie and he make it sound like a few had heard from Bob. But, it sounded like Bob had moved on away from Atari and wanted nothing to do with it was the impression I got.

I myself feel that perhaps Bob got upset at the desisions to abandon the Falcon and other Atari comptuters and move strickly into the Jaguar as a gamble which they lost on.

Bob was great at user group support and visited our user group a couple of times over the years. Don Thomas was also great at helping me when my user group and myself wanted to setup
my Jaguar at the San Diego Computer Expo two years ago. Don sent a bunch of flyers, a few posters of some of the games, decals, etc.

Too bad some of the folks who worked so hard at Atari over the years couldnt' take charge of
it and get it running, supporting it's systems better and the developers.

4661. wanted:STacy

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: karl <105052.3525@CompuServe.COM>
Message-ID: <51d70sopi1@mhadf.production.compuserve.com>
Source record: 138000

hi,
I am looking to buy a STacy. I'd like it to be in pretty good condition and not have anything wrong with it.
please reply to:klmiller@ouray.cudenver.edu
--
06:21:03:11/05:22:09:12

4662. Atari Computer Goods For Sale! More Inventory Added! Free Catalogs To!

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <51d7oh$5je@nadine.teleport.com>
Source record: 138001
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for
Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST
HardWare, SoftWare, Books and Accessories. For the last couple of weeks
BSC has received a Half Dozen deliveries of Atari Stock. And in BSC's
Catalogs, you may find something you've been looking. At BSC's Web Page
you'll View, & DownLoad Catalogs or Contact BSC by Web Page! Or Request
Catalogs by E-Mail. Have problems connecting with BSC's web page? Feel
free to Request catalogs through E-Mail. Really, it's no inconvenience.
All I ask is that you specify Atari 8 Bit, Atari ST or both. You should
get a response after the weekend as I take the weekend off. Please
Direct all Replies Through E-Mail to bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

4663. Looking for Sloopy Malibu. Please Help!

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <51d8db$5rp@nadine.teleport.com>
Source record: 138002
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

I'm looking for an Atari User named Sloopy Malibu. He's been an Atarian
for a Long time. He even used to write articles for Atari Magazines. I
Remember one in AIM Magazine. I have some unfinished Business with Him
and would like to finish it. If anyone can help... An E-Mail Address, a
Phone Number. Anything could Help. Please Direct all Replies through
E-Mail to: bensmith@teleport.com

==Thanx==
===Ben===
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

4664. Stacey Selling for Salvage!

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <51dbi0$74s@nadine.teleport.com>
Source record: 138003
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

I have an Atari Stacey I'm selling for Salvage. It is one of the first ones that came off the Assembly Line without batteries. It's Switching Power Supply has been tested and works fine. The Stacey Switching Power Supply can Run in the U.S. or Europe on 110 or 220 Volt. These Power Supplies Regularly sell for $100 U.S. The Stacey without the Power Supply goes for $175 U.S. Dollars. Stacey with Power Supply goes for $250 U.S. The Power Supply won't be available for sale until after the Stacey is sold, with or without it. It's a 4 MB Stacey with Hard Drive. Please direct all Replies Through E-Mail to: bensmith@teleport.com or call Ben at (503)256-9974.

--

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST. Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite! http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

4665. Re: Admiral JC's Large Atari Sale

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <51deh2$a3@thoth.nilenet.com>
Source record: 138004

Rich Tietjens (starship@3rdplanet.com) wrote:
: admraljc@csranet.com barked in COMP.SYS.ATARI.ST on 13 Sep 96:

I just browsed the web page for Gemulator 96 and I believe it said that
the TT was on it's way or something like that. On another note, is MagiC
and MagiC PC both from the same company. Mihocka says that either one
may be used. I am a little confused about this.

4666. Help, 1040 STf & SH204 ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: Kirk Prodzinski <kprod@infinet.com>
Message-ID: <323A4231.449C@infinet.com>
Source record: 138005
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Ok, so I bought this setup at a thrift for next to nuthin.
1040 STf (what does the f mean anyway ?)
SH204 - I assume this is a HDD, anyone know the size ?? Also, I got no cables, is a spceial one needed ?? Where to get an about how much ??

SM124 - looks like burnt in mono. What color monitors will work >?

All I wanna do is play deathsword and maybe screw around a bit.

Thanks
KP

4667. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <32_algy@allatsea.demon.co.uk>
Source record: 138006

leslieh@valis.worldgate.com previously scribbled to All ...

Hiya Leslie ...

l> : and I found one mentioning TOS 4.92. Just wondering how I can get my

l> It's a falcon-only thing, but I did see it on CNAM.

Can you install it onto a HD? I have it set on a floppy but that's a painful
way to boot it ....

I use Magic most of the time, but when I don't 4.92 is better ...

--

Floating around aimlessly at All At Sea.

4668. Re: SToop

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <33_algy@allatsea.demon.co.uk>
Source record: 138007

martinr@hookup.net previously scribbled to All ...

Hiya Rick ...

m> Where is this key available for Stoop ? It's nice of the author to
m> publicly release his software but we need to find his key to use it

I'm sure it's been in here before now ...

Phil Hodgkins
ndoazQnf

--

Floating around aimlessly at All At Sea.

4669. Re: FAST CASH - NO FOOLING - LEGAL

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: blitter@planetx.lanz.com
Message-ID: <51dije$alm@bernadette.lanz.com>
Source record: 138008
Cross-posted to: comp.sys.amiga.hardware,comp.sys.amiga.programmer,comp.sys.arm,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.be,comp.sys.handhelds,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux,comp.sys.hp.misc,comp.sys.hp48,comp.sys.ibm-pc

David V. Phillips (sasdvp@unx.sas.com) wrote:
> jamie@cdevil.unx.sas.com (James Cooper) writes:
>
>
> >Hi, David! :-)
>
> >My standard response to ANY of these SPAMming letters is to
>
> >1) Click the 'Forward' button.
> >2) Fill in the 'To:' line with
>
> > To: root@<domain>,postmaster@<domain>,<offenderID>@<domain>
>
> >3) Add a 'SPAMming is NOT appreciated!.' note at the top.
> >4) Click 'Send'.
>
> >I urge EVERYONE to follow this sequence.
>
> The one minor problem with this is that it usually doesn't include the
> headers. Some postmasters want to see the headers as well.
>
> Another problem is that the domain is sometimes 'private', ie., it
> belongs to just the spammer. You've got to look at the headers to
> find the real service provider.

Dont you guys hav a private news group at sas? ;)

Anyhow, I had a problem with interramp.com, I had an average 5 peices of
mail a week from them.

After sending a note to there provider psi.com, with the traceroute, message
and headers, along with a polite note. I havnt heard from interramp for about
a week now <knock on wood> :).

interramp boasts a 'BULLET PROOF SITE DOMAIN & IP ADDRESS' for mass mailing.
If anyone is on interramps mass mail list, try postmaster@psi.com.

Regards

--

Dave. blitter@planetx.lanz.com
http://www.geocities.com/siliconvalley/1411/
Unsolicited commercial e-mail will be proofread at $50/hr, min $100

4670. Needed: These s/w titles..!

Newsgroup: comp.sys.atari.st
Date: 1996-09-14 00:00:00 UTC
From: dooley@berlin.infomatch.com
Message-ID: <51dml0$62d@berlin.infomatch.com>
Source record: 138009

Hi there..!

I'm looking for some old games and s/w that I can't find anywhere but
would like to have!

They are: Games: SpeedBall 2
RaquetBall (Hindi pro guy.. I forget his name..hehe)
Any kinda pool games!
Any Sports games!

Utils/Apps: Sequencer One PLUS
Atari Works
BreakThru
DA's Vector
DA's Layout
DB Master One (I think this one is even PD) notsure)

Also looking for Docs for useing Sega Genesis Joypads on Atari!
Had the docs awhile ago but lost them in a Hard Drive CrAsH

Also if any one knows what games use the Anolog Joysticks.. Lemme
know!

Thanks..!
Johnny
\\|//
(o o)
|===ooO=(_)=Ooo==|
Johnny Dooley	Atari 1040 STE	Musician/Guitarist
Vancouver, B.C.	4meg, TOS 2.06	E-mail: dooley@infomatch.com
Canada	USR 14.4 Voice	http://www.infomatch.com/~dooley
===

4671. Re: Word Perfect 4.1

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: Tom <tommy@pris.bc.ca>
Message-ID: <01bb9f78$29ae47c0$0ddaf4cc@pris>
Source record: 137911

The last version of Word Perfect, in 1991, could save in IBM WP 4.2 format,
I believe, which is readable by IBM 5.1.
I don't think it's a patch, but an upgrade, and you're probably smarter
finding someone who wants to sell the last version for $25 or so than try
to get an upgrade from Word Perfect.

Good luck

Tom

P.S. Incidentally, I have WP for the ATARI the version you're looking for
that I would sell for $25 U.S. plus shipping. Let me know if you're
interested. <g>

4672. Re: Needed: These s/w titles..!

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <51fpo1$lkl@scanner.worldgate.com>
Source record: 137912

John Dooley (dooley@berlin.infomatch.com) wrote:
: Hi there..!

: I'm looking for some old games and s/w that I can't find anywhere but
: would like to have!

: Utils/Apps: Sequencer One PLUS
: Atari Works
: BreakThru
: DA's Vector
: DA's Layout

All of these programs can be purchased from Computer Direct
(www.compdirect.com) or call toll-free 1-800-547-9203 MOnday through Friday
from 10am - 5pm MST (Comp Direct is based in Edmonton, Alberta).

: Also if any one knows what games use the Anolog Joysticks.. Lemme
: know!

There are a number of games that use the analog ports, mostly Falcon, but
Rock and Roll Clams is available, a lot of shareware games.

Leslie

4673. Re: Unremovable folder (UHG!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <51fpdn$lkl@scanner.worldgate.com>
Source record: 137913
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Lanuel Staten (nine99@primenet.com) wrote:
: New folder named "WP*.DTP" shows as "WP??????.DTP" in the directory. I
: have not been able to trash, move, copy, open, etc., this folder. Always
: get the error message "Path not found". Any ideas? Please??

: MEGA ST - TOS 1.4 - Warp Nine - Terra Desk

You need something that tests the drive FAT (e.g. a disk defragmenter),
which will return something saying that it found invalid names, or something
like that, which will then be fixable. otherwise, you could
reformat/zero/repartition the drive which will remove it.

Leslie

4674. Start disk needed for 1040st

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: bgoehrin@capecod.net
Message-ID: <51fqlc$bbg@dublin.bitwise.net>
Source record: 137914

Help, just bought a mint Atari 1040st. I got some programs, but no
boot? disk. Anyone able to help?
Thanks in advance
Bill Goehring bgoehrin@capecod.net

4675. Original 520 ST

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: bonnerj@rockvax.rockefeller.edu
Message-ID: <bonnerj-1409962208150001@ppp2.rockefeller.edu>
Source record: 137915

I have an original 520ST. I haven't been able to get it to start up in a while (bombs march across the monitor, then it hangs).

I really have no use for it, but I'm wondering if there's any value in it or if anyone would like it for nostalgia or if someone would like to canabalize it.

I'd appreciate any comments (or offers to take it off my hands :-)).
Please send mail to bonnerj@nasw.org.

Thanks.

Joe Bonner

4676. Re: Cubase Audio and Logic Audio

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <51fudh$k42@huron.eel.ufl.edu>
Source record: 137916

Sorry, I can't help with your questions...
Where did you find Logic "Audio"...
I was told by Emagic that this does not exist, and will
not exist for the Falcon. I've very recently aquired
CuBase Audio and have not had a chance to use it yet (waiting on
a hard disk). I've used Notator for years, and really wanted Logic
Audio rather than CuBase (because I have Unitor and other C-Lab stuff).
I'd love to find out where I can get it if there's a beta or somehting
out there for Logic Audio. Thanks.

Brian

========Hi Briam: Logic Audio does exist!! I have used it now for two years!!

I also have a beta version that works great and has new features.
It looks very much like Sound Tools.
IF you have LOG3 box to run Logic MIDI you can also run Logic Audio.

Raymond

4677. Re: Start disk needed for 1040st

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: Joe Mirando <porthos@delphi.com>
Message-ID: <pZIz7Da.porthos@delphi.com>
Source record: 137917

William Goehring <bgoehrin@capecod.net> writes:

>Help, just bought a mint Atari 1040st. I got some programs, but no
>boot? disk. Anyone able to help?

Bill,

There is no actual "boot disk" as there is for DOS machines. The ST Language disk was composed of some less-than-optimum languages (ST Basic and, in some instances, LOGO, a few Desk Accessories. They are not necessary for the operation of the computer. Try putting any 720K formatted floppy in the drive and then turning the computer on. On power-up, the ST looks at drive A to try to find a floppy with auto programs and accessories. If it finds a disk, even if it is blank, it goes through the boot process. If not, it tries again to access a floppy in drive A (it does this 10 times, I think).

There are lots of programs and accessories available on the 'net that are at least as good as what was on the Language Disk.

Good luck,

Joe Mirando @ STReport

4678. Re: Colours online!

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: dest@freenet.edmonton.ab.ca
Message-ID: <51g80h$9hc@news.sas.ab.ca>
Source record: 137918

Steven Slater (aa860@ccn.cs.dal.ca) wrote:
: 1) Does anyone have a list of what the standard RGB settings are for the
: 16 boxes in the control panel? I've adjusted mine somewhat erraticlly and
: don't know what the originals were anymore!

You could try renaming your DESKTOP.INF file and rebooting. You should
get the default colors. Then you can cut and paste into your old .INF
file to get back your old desktop layout.
--
Des <dest@freenet.edmonton.ab.ca> F030/STE/Mega/XE/Lynx/Jaguar

4679. Re: atari-ibm data xfer

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: dest@freenet.edmonton.ab.ca
Message-ID: <51g89r$9hc@news.sas.ab.ca>
Source record: 137919

Black Dog (blackdog@mail.netwalk.com) wrote:
: all this data to get it to the IBM domain. I know how to write files my
: IBM-world software can read; my problem is, how can I write to a disk in
: Atari-world and read this same disk in IBM-world?

Assuming your Atari can read 720K disks, just use a preformatted 720K IBM
disk in your Atari computer and then pop it in the IBM.
--
Des <dest@freenet.edmonton.ab.ca> F030/STE/Mega/XE/Lynx/Jaguar

4680. Help with MiNT & PPP

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: Jared Addington <innovator@delphi.com>
Message-ID: <hfLzjtV.innovator@delphi.com>
Source record: 137920

I am wondering what program is best to use to interface Mintnet with a PPP connection. I am using an older version of pppd right now but I am having some problems with it.
'

--Jared

4681. Re: ProTOS

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <323BA8DA.18C5@bruker.de>
Source record: 137921

Emmesoft wrote:
>
> Are there any information about the 1996 Edition of ProTOS?
> I've heard rumors about a possible no!! Is that true?

There is no proTOS this year.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

4682. BiT BOPPER 1.6 for Falcon now available...

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: alex@tecnation.com
Message-ID: <alex-1509960108370001@tdw.vip.best.com>
Source record: 137922

read all about it at...

http://www.tecnation.com/14/

--
TECNATION DIGITAL WORLD
555 Bryant Street, #322
Palo Alto, California 94301, U.S.A.
http://www.tecnation.com

"Together, we can dream a new world into reality."
- Deepak Chopra

4683. Atari computer stuff forsale

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: pmnmjs@pippin.cc.flinders.edu.au
Message-ID: <51g8sl$jmo@baggins.cc.flinders.edu.au>
Source record: 137923
Cross-posted to: aus.ads.forsale.computers,comp.sys.atari.st

```
This equipment forsale in Adelaide Australia (will ship if necessary,
you pay)

Atari Mega STE:

16 MHz 68000
4 Meg Ram
50 Meg HDD
Separate Keyboard, Midi Ports etc

Atari SM124 Mono Monitor:

640 x 400
70 Hz

Mail offers to: pmnmjs@pippin.cc.flinders.edu.au

Marcus
```

4684. Re: Unremovable folder (UHG!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: mad@dalnet.se
Message-ID: <51ggl7$g0a@fizban.solace.mh.se>
Source record: 137924
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Lanuel Staten <nine99@primenet.com> wrote:

>New folder named "WP*.DTP" shows as "WP??????.DTP" in the directory. I
>have not been able to trash, move, copy, open, etc., this folder. Always
>get the error message "Path not found". Any ideas? Please??

I had the same problem once, but managed to delete it with a command
line shell.

4685. Re: solutions to connect a ide hard disk drive to an st

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: mad@dalnet.se
Message-ID: <51gglr$g0a@fizban.solace.mh.se>
Source record: 137925

wwd@netheaven.com (vacuo) wrote:

>In message <macdonald.514.000A99C8@cfcsc.dnd.ca> - macdonald@cfcsc.dnd.ca (Ken
>Macdonald)Wed, 4 Sep 1996 14:35:58 GMT writes:
>:>
>:>In article <30_RCain@nest.demon.co.uk> RCain@nest.demon.co.uk (Roger Cain) writes:
>:>>Date: Mon, 02 Sep 96 07:12:32
>:>>Hi ddrcrew1@aol.com, on 31 Aug 96 you wrote:
>:>> d> HI ! all ! they are anybody here can help me to connect a ide hard
>:>> d> disk drive an a st on the hard disk port !!??
>:>>There is an adapter to connect to the parallel (printer) port if you can
>:>>spare it but NOT to the DMA.
>:>>Roger
>:>I believe there is also a cartridge adapter for IDE.
>:>At least I recall reading about it in a ST Format
>:>
>:>
>Until someone drags the carcass for us all to see, let us assume:

> 1. There is NO Bigfoot (Yeti)

> 2. There is NO Alien Spaceship(s)

> 3. There is NO IDE Adapter for the ST*

>* That is, unless someone actually makes one up and gives us the
>details. :)

There is a TOS card with IDE adapter...I've got one of those in my
Mega2. _External_ adapters is a different story altogether...

4686. Magic4 and .GTP programs - problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <18282902_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 137926

Does anyone know how to make Magic4/MagxDesk recognise .GTP files as executable programs?

Whenever you click on a .GTP program, MagxDesk doesn't think it's a program. Hence I'm unable to run them :(

Thanks for any help.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

4687. Re: How big can a partition be?

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <323BAA0E.65E3@bruker.de>
Source record: 137927

Oscar Fowler wrote:

> I've got a couple of quick questions for the gurus out there:
> How big can a single hard drive partition be on a Falcon? How

On the Falcon a single partition can have up to 1 GByte. There are users that work with partitions of 2 GByte but this is a size that is not supported by the Falcon GEMDOS because it is outside the GEMDOS limits. Nevertheless this seems to work but I strongly recommend to keep the partition size below 1 GByte if you want your data to be secure.

> large an IDE/SCSI drive will a Falcon recognize?

TT and Falcon recognize drives of any size. There is no upper limit. Note that with SCSI drives > 1 GByte AHDI won't work because it can only access sectors below the 1 GByte limit. Other drivers don't have this problem.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

4688. FS: U.S. C-Lab Mark-X/1040ST and more

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <323B6CB5.4870@owens.ridgecrest.ca.us>
Source record: 137928

Ok, here's the deal.

READ THESE TERMS.

1). All items are sold as is. No refunds, trades or exchanges will
be made, however none of it is trash. It all works. All prices
are firm. No additions or subtractions to Packages offered.
Don't bother responding with a counter offer, I won't reply.
NO HAGLEING.

2). Some items require soldering. Don't get in over your head.
Know what your getting. I will offer no assistance with the
installation, compatibility (software or hardware), or any
additional software or hardware you may need to utilize your
purchase.

3). You will pay for shipping and COD fees. Some
smaller items can be held until a money order is received
for payment. Items $70.00 and over will be insured for the
sale price, shipping and COD fees at your expense.
All COD's will be cash only, U.P.S. Ground.
Computers typically are $25.00 shipping. Smaller
items around $7.00. U.P.S. C.O.D. fee is about $7.00.
Use the moneyorder/U.S. stamp offer to save a few bucks.
Wait for email response for actual shipping fees to include
in money order.
Second and third day U.P.S. is more. Particle tracking only
available for next\second day via U.P.S.

4). First come first serve. You must state in your first
email that you wish to purchase the item. Be sincere.
If I feel your yanking my chain, the next person will get
the item. Items will not be held for a second response.
In your first email you must include your shipping address.
I will inform you when the item is shipped, and the amount
of the COD.
COD's will only be shipped in the U.S. Shipping outside
the U.S. considered. Email for details. If your request
is not answered promptly, it is likely the item is gone.
I will respond as soon as possible to all request. I will
not respond through newsgroup post for request. RidgeNET
is a fast server. Mails I send out will get to you within
seconds. If your on a slow system, sorry. Send a copy of
the message to yourself to ensure you included the
correct address.

5). Sorry for all the constraints, but the above provisions
ensure that I am able to sell the advertised items to
people that really want them. I do this from past experience.

Now that I've elimated the lookie -loos,

Item 1. C-Lab Falcon Mark X. 4mb Ram. No FPU/No hard disk.
Ran only to confirm condition when shipped from Toad.
1/4 inch audio in and out/stereo confirmed to work.
No keyboard (uses Mega/TT KB) no mouse. C-Lab software
(disk acc's), manual included.
This is a new machine. $685.00 plus S&H&COD fees.
(Will consider trade for X-lint STacy 4 W/ICD adspeed
installed or ST Book).

Item 2. 1040ST. Standard machine with no mods/hacks. TOS 1.02.
Falcon Keyboard. 1mb RAM. Color Computer Eyes Video
Digitizer, Video Key (Composite/RF/Audio out from RGB).
PC Ditto (software version) Digispec (software), Spectre
GCR, (Mac sys 6.x/msword/excel/+) mouse.
All manuals. No monitor/no hard disk. Everything works.
Good starter $200.00 plus S&H&COD fees.

Item 3. Gemulator (ISA card) with TOS 2.06 ROM's. V3.02 soft.
Works fine. Used. Box/manual. $70.00 plus S&H&COD fees.

Item 4. Falcon memory card. (Personal Computer Systems AB).
Card only accepts 4-4mb 30 pin simms. Simms not
included. Used . $20.00 plus S&H&COD fees.
(Will accept money order on this item).

Item 5. PC Ditto II hardware Dos emulator card. Software,manuals.
Will work with a 1040ST, but fits better in a MegaST. No STE.
XT compatible/CGA graphics-AT performance.
Complete. Used. $25.00 plus S&H&COD fees.
(Will accept money order on this item).

Item 6. Z-Time for 520ST (clock chip). Probably works with 1040ST
as well. Box, manuals and software included. Used?
$10.00 plus S&H&COD fees.
(Will accept money order or U.S. stamps for this item).

Item 7. EAB ST to PC 5 1/4 inch drive cable kit and software.
You assemble. Doc's and disk included. New.
$5.00 plus S&H&COD fees.
(Will accept money order or U.S.stamps for this item)

Item 8. Free Keys. Mount your ST(E)/Falcon keyboard in external
case. All hardware, no docs. New.
$25.00 plus S&H&COD fees.
(Will accept money order for this item).

Item 9. Monitor stand for Atari 1435 monitor. New.
$7.50 plus S&H&COD fees.

(Will accept money order or U.S.stamps for this item).

Item 10. Tweedy Board. ST/MegaST. Used.
$5.00 plus S&H&COD fees.
(Will accept money order or U.S.stamps for this item).

Books
Books are $3.00 each plus shipping. U.S Mail will deliver
Express mail for $3.00. U.P.S. will be about the same.
I will ship books for moneyorders only. All are good cond.
If you are using an ST/MegaST in a Church, School, Atari
user group or any other public/private organization that
supports three or more people, I will donate all books and
ship free of charge.
Shipping address must reflect organization.

Abacus Atari ST ST Basic to C
Abacus ST Disk Drives Inside and Out
Abacus Atari ST GEM Programmer's Reference
Abacus Atari ST INTERNALS (Revised Ed.)
Abacus Atari ST Tricks & Tips (2 copies)
Compute's ST Programmer's Guide
Atari International ST Software Guide (Winter 1987)

Reply to: mgrove@owens.ridgecrest.ca.us
for orders and mailing address.

(619)375-8672

Mike

4689. Atari 1040 STf

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: Steve Stevenson <stevexsr@sbt.net>
Message-ID: <323C3617.6EE3@sbt.net>
Source record: 137929
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Gentlemen;
I'm looking for information on this Computer System and for places to get possible upgrades and repair parts. I have good friends (believe it or not) that have an Atari interfaced with a summa sketch graphics tablet for an embroidery system. They currently are down due to a blown power suppy. Also they're looking for a spare sketch tablet.Its a Summa Sketch II 12x18. Any and all help in thease areas is greatly apreciated.
Thanks in advance

--
88888888888888888888888888888888888888888888888888888888888888888888888888

\\\^///
Keep smiling! O O
People wonder what your realy up to! (V)
Steve Stevenson -
stevexsr@sbt.net _/

88888888888888888888888888888888888888888888888888888888888888888888888888

4690. Re: ProTOS

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <842900394_OASIS_@ping.be>
Source record: 137930

In article <GIPHBFAWUP@data.rhein-main.de>
robscha@data.rhein-main.de (Robert Schaffner) said:-

>In <842731830_OASIS_@ping.be> Martin Byttebier wrote:
>
>>but don't panic there will be a Atari show at Dusseldorf on 1 and 2
>>November this year.
>
>That is the right Date? (Sat.-Sunday)?
>The Show start at 10pm?

Oeps I've put the wrong date I see. It's 2-3 november 1996
(sat.-sunday)

Kind regards
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

4691. Re: atari-ibm data xfer

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.960915084943.20372B-100000@viking.cris.com>
Source record: 137931

Get dformat.lzh from the Diskutils directoru of atari.archive.umich.edu,
format a 80 track 9 sector normal disk! this will give you a 720K disk
compatible with the PC, copy the files to it and walk it over to the PC
and transfer them to it!

On Sat, 14 Sep 1996, Black Dog wrote:

>Hello, fellow Atarians. I am a longtime ST user but, very sad to say,
>had to convert to the IBM world to keep up with the latest chess
>database
>software. My old (self-programmed) data base is on my ST, my fancy new
>software is on my IBM. My problem is, I would not like to have to rekey
>all this data to get it to the IBM domain. I know how to write files my
>IBM-world software can read; my problem is, how can I write to a disk in
>Atari-world and read this same disk in IBM-world?
>
>Could someone please help me with this? I would be most grateful.
>
>P.S. I suppose one solution would be to download the Atari Internet
>software, install it, logon with my Atari, mail myself a file, logoff my
>Atari, logon with my IBM, and read the file! But that seems a
>roundabout
>method and anyhow, I'm afraid setting up an internet connection from my
>Atari would be a pain in a proverbial location.
>
>P.P.S. I hate the IBM world and I wish I could have stayed with my
>trusty Atari!!
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4692. Re: ProTOS

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GIPHBFAWUP@data.rhein-main.de>
Source record: 137932

In <842731830_OASIS_@ping.be> Martin Byttebier wrote:

>but don't panic there will be a Atari show at Dusseldorf on 1 and 2
>November this year.

That is the right Date? (Sat.-Sunday)?
The Show start at 10pm?

regards, robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

4693. Re: How big can a partition be?

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <x3Ay7zT.graphic@delphi.com>
Source record: 137933

Uwe Seimet <us@bruker.de> writes:

>On the Falcon a single partition can have up to 1 GByte. There are users
>that work with partitions of 2 GByte but this is a size that is not
>supported by the Falcon GEMDOS because it is outside the GEMDOS limits.

This begs the question from this user who is now almost (?) being seduced
by the price of 1 gig drives being so low:
What is the largest drive supported on the 1040STe or older 1040STf?
What is the largest size for a single partition?
Thanks

4694. Re: STiK registrations?

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <842905686_OASIS_@flinny.demon.co.uk>
Source record: 137934

In article <842724204.17833.0@basil.clues.com>
alex@clues.com (Alex Nicholls) said:-

>Has anybody managed to successfully register there stik software through
>CyberSTrider? as I don't seem to get a single reply from him.. I've been waiting over
something like
>2 months now...

Joe asked me to post this reply for him after I brought this article
to his attention.

Nick.

Danny has been very busy moving house and changing jobs recently. You
should get a reply eventually.
InterActive has always supported CAB and we realised the need for a one
stop registration point for CAB/CAB.OVL and STiK so InterActive now
handles registrations for these three components as the 'Internet Access
Pack'.

We're aware this leaves the authors of the other internet components out
in the cold and maybe we can add support for other programs where
feasible.

In the meantime here's the latest InterActive docs:

```
==============================================================================
InterActive supported software scheme 12th September 1996
------------------------------------------------------------------------------
About the scheme
----------------
The supported Shareware scheme was started by Joe Connor in 1993 to
encourage authors to produce and support English language versions of
their software AND to encourage UK users to register 'foreign' software.
Recently the scheme was re-launched as InterActive. With currently over
1600 registrations the scheme has established the proven benefits of local
support, which include:

- Key to remove features reserved for registered users available
- Local telephone, post and Email support
- Free update service
- No hassle handling foreign currency
- Labelled Master disk and registration letter
- ST-Guide on-line hypertext help (some software)
- Other software (dependent on disk space)
```

Registration fees are set to cover the currency handling, stationary,
media and postage costs incurred in mailing out master disks and providing
support.
Although primarily a UK support scheme everyone is welcome to register via
InterActive as an alternative to registering directly with the author/s.

The currently supported software is:

Version Software Fee Status and description
---
v1.73e Kandinsky 16 [S] Vector art using GDOS/Speedo/NVDI3
v2.50e Kandinsky 2 30 [S] Upgrade from v1.73 costs 16 Sterling
v1.51e Two-in-One 13 [S] Archive manager, twin selector style
v4.8 GFA Flydials 13 [S] Enhanced GFA GEM routines [G]
v1.06e GFA Patch 6+ [F] GFA patchs for most interpreters/compilers
v3.5e Everest 11 [S] Text editor, fast and ultra compatible
v3.4i gale 16 [S] File compare, edit and patch editor
v5.9e GSZRZ 16 [C] XYZmodem protocols [ACC/PRG/030]
v1.4d OCR 11+ [F] Optical Character Recognition
v1.3f CD-Player 6+ [F] Play audio CDs
v1.3 CAB 6+ [F] Crystal Atari Browser, html browser
v1.4e ST-Guide 6+ [R] Hypertext help system [ACC/PRG]
v2.1e AppLine 6+ [F] Program manager, a must for MagiC users!
v0.4e Remarker 6 [S] Adds remarks to ST-Guide pages [ACC/PRG]
v2.63e PacShell 11 [S] Archive manager, alternative desktop style
v10.94 STG Creator 6+ [F] Create hypertexts the easy way!
v3.71e IdeaList 13 [S] Complete printer management [ACC/PRG]
v2.04e Adresse 16 [S] Name & Address database [ACC/PRG]
v1.5 Munch 23 [S] Art package, mono only
v1.42e TurboBlanker 10+ [S] Falcon screensaver/accelerator[ACC/PRG]
v1.15e Freedom 16 [S] Alternative non-modal file selector
v1.0b Thing 13# [S] Desktop replacement, full AV server
v0.95 Look'n See 20 [S] File manager/viewer, 99 amazing modules!
v1.3c A'la Card 25 [S] Adds GFA Basic colour and MagiC Mac support!
v1.01e ToDo 13 [S] Project manager, simple notepad style
v2.06 GDOS Check 6+ [F] Create GDOS font lists, test printable area
v5.21 JML-Snapshot 12 [S] Screen grabber, IMG/IFF/TIF, can grab windows
v1.04e Stewart 7 [S] Customise the look & feel for MagiC! [G]
v04/96 1st-Guide 20 [S] File viewer/hypertext [ACC/PRG][G]
v1.09e GEM-FontView 10 [S] View entire bitmap/vector character set
v1.1e GEMTrek 6+ [F] GEM based Battleships clone [ACC/PRG]
v1.2 C.O.E. 13 [S] Falcon fantasy wargaming
v1.10e Start Me Up! 6+ [F] Start button similar to Windows 95!
Christoph Zwerschke 10* [F] LED Panel, DiskCake, FontSel, Ikarus etc
Internet Access Pack 15 [F] CAB+OVL & STiK, on-line www browsing

Coming soon:
v1.00 StIc 6+ [F] Universal icon server (Stewart/noThing)
v1.00 NoThing 6+ [F] Redraw manager for Alice
v0.33 MagiCINF 7+ [S] The comfortable way to configure MagiC INF
v1.03 McBoot 15 [S] Boot manager for all TOS based machines [G]
v1.02 Notice 13 [S] Desktop accessory editor, STG/ASCII/Binary

v2.x STella TBA [S] Image database, manager, viewer and editor
---
Key: [C]=Commercial [S]=Shareware [F]=Freeware [R]=Fairware
[G]=German [GD]=German Docs +=Minimum *=All titles
[ACC]=Accessory [PRG]=Application [030]=Separate 030 version
All prices in pounds Sterling! #=Registered users only
===

How to register from inside the UK
---
1) Use the included ORDER_FM.TXT to select the required software
2) Make sure your name and address is included and *legible*!
3) Make cheques/POs payable to InterActive for the total amount
4) Send the completed order form and payment to InterActive

Additionally from outside the UK

- Add 1 to your order total to cover postage
- Make certain payment is *in Sterling* drawn on a *UK* bank address
The following methods are known to work:
-Bank draft/cheque
-Eurocheque
-International Post Office cheque payable *in Sterling*
-Cash! Sterling, Dollars and DMs are fine -but at your own risk!

Country specific information

Canada: Canadian Post Office money orders made out in *Sterling* are
perfect and inexpensive!
Australia: Please visit your Post Office and get a money order made out in
and NZ *Sterling*.
France: For some reason I'm getting a number of local cheques (i.e.
written in Sterling but drawn on a french bank address.
I can accept these but they cost 5 to negoiate so you must add
an extra 5 to your order total.
Europe: In general Post Office money orders or Eurocheques are the best
way to pay.
USA: What a nightmare! Can I suggest a day trip to a Canadian post
office? I've seen everything from Amex travellers cheques (add
5 to order total), local cheques (no can do), cash (fine -but
at your own risk). An International money order (add 5 to
order total) made out in Sterling drawn on a UK banking address
is currently the best solution.

Contact

Mail: 65 Mill Road, Colchester, Essex, CO4 5LJ, England
Email:
Internet: support@inactive.cix.co.uk
NeST: 90:100/304.0@nest.ftn
Telephone: UK+(0)1206 852602 Leave a message on the answerphone!

Update service

By post

To receive an update send a self addressed envelope including return
postage (or IRC) and an unlabelled double sided floppy disk. Please state
clearly:

1) The software you'd like updated
2) The version you're currently using

How long will I have to wait?

Due to the number of people taking advantage of the service and my other
commitments as editor of Atari Computing I can't always reply as quickly
as I'd like to. Often I'm waiting for a new version or simply too busy
earning a living so please be patient!

If you have Internet access

Visit the InterActive websites which include news and gossip about the
latest products with links to other Atari related sites and (any day now)
downloads of all the latest versions.

URL: http://www.cix.co.uk/~inactive/
URL: http://www.toad.net/~interact/

If you have a modem but no ftp access

You can always obtain the latest English language releases from 42BBS:

SysOp: Colin Fisher-McAllum
Telephone: UK+(0)1256 895106
System: 24 hour/28.8K modem/Falcon/8N1

Other Bulletin boards and ftp sites are allowed to carry the on-line
archives but because minor updates to the English language version are
sometimes made without changing the version number hensa and 42BBS are the
places to go to ensure you have the very latest versions!

Regards

Joe Connor

--

InterActive Internet/Email to: support@inactive.cix.co.uk

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <

< Http://www.unn.ac.uk/~cju920/ >

4695. Re: Start disk needed for 1040st

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.960915084123.20372A-100000@viking.cris.com>
Source record: 137935

you don't need a boot disk! the OS (TOS 1.XX) is on ROM chips. The original disk that came with the machine had a couple of crap languages and a couple of utilities that have been superseded by better one long ago! The new ones can be had from most Atari ftp sites world wide.

On Sun, 15 Sep 1996, William Goehring wrote:

>Help, just bought a mint Atari 1040st. I got some programs, but no
>boot? disk. Anyone able to help?
>Thanks in advance
>Bill Goehring bgoehrin@capecod.net
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4696. (no subject)

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: bnr4065@iol.ie
Message-ID: <51hths$v3v@nuacht.iol.ie>
Source record: 137936

WANTED: Hard disk or SCSI host adaptor for STe at a reasonable price. Host adaptor preferably external. E-mail bnr4065@iol.ie or send a snail mail at K.S.Grings, Rineen, Moycullen, Co. Galway, Republic of Ireland.

4697. Re: 1040ST , mono monitor, 314 disk drive FS, cheap!

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: RALPHCF <rfiol@delphi.com>
Message-ID: <J1Eyrll.rfiol@delphi.com>
Source record: 137937

I'd be interested in your atari equipment. I haven't any idea as how to
go about arranging for payment or shipping costs however.
rfiol@delphi.com

4698. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <51hvqk$74p@scanner.worldgate.com>
Source record: 137938

Antony Lacey (algy@allatsea.demon.co.uk) wrote:
: leslieh@valis.worldgate.com previously scribbled to All ...

: Hiya Leslie ...

: l> : and I found one mentioning TOS 4.92. Just wondering how I can get my

: l> It's a falcon-only thing, but I did see it on CNAM.

: Can you install it onto a HD? I have it set on a floppy but that's a painful
: way to boot it ....

: I use Magic most of the time, but when I don't 4.92 is better ...

The version found on CNAM is indeed hard disk installable. I actually
installed it on my hard disk, so I know that for a fact.

Leslie

4699. Re: Tweety board(?)

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: George Gallagher <george@thenet.co.uk>
Message-ID: <323C1937.3CEC@thenet.co.uk>
Source record: 137939

the tweety board piggy backs the yahahah chip
It DOES not replace it !
I may have some software for it : I'm not sure that very much ever
supported it.

rgds
G^2

4700. Re: How big can a partition be?

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: ggg@idirect.com
Message-ID: <323C594F.5B49@idirect.com>
Source record: 137940

graphic@delphi.com wrote:
>
> Uwe Seimet <us@bruker.de> writes:
>
> >On the Falcon a single partition can have up to 1 GByte. There are users
> >that work with partitions of 2 GByte but this is a size that is not
> >supported by the Falcon GEMDOS because it is outside the GEMDOS limits.
>
> This begs the question from this user who is now almost (?) being seduced
> by the price of 1 gig drives being so low:
> What is the largest drive supported on the 1040STe or older 1040STf?
> What is the largest size for a single partition?
> Thanks

As far as I know, with Tos 1.4, and probably 1.61 ? , it's 32 megs.

If you use the ICD Link and a scsi h/d as I do, the first partition
is 32 megs and the remaining available drive letters are limited to
512 megs.

That's as far as I know.
Hope that helps,
<Glenn>

4701. Details of the Atari '96 Shows on the NeST WWW Pages.

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <10136395_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 137941

Details of the Atari 1996 Shows have now been added to the NeST WWW pages.

URL: http://www.nest.demon.co.uk/

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

4702. Re: Linux Installation

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <19416_Spencer@mettav.demon.co.uk>
Source record: 137942

Out of the ether, the following was mentioned by Steve...:

SS> I think he only wanted to borrow the install prg, i dont think he'd
SS> have the cheek to ask you for an installed version. 8
Why not? He's done such before. ;-)

SD>> Graham's a better bet.
SS> Over to you Antony.
Yep, over to you.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4703. Re: Nova Graphics card

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <323CF86B.7B79@worldnet.att.net>
Source record: 137943

Frank Szymanski wrote:
>
> P>I have heard that the Nova graphics card is compatible with the Falcon.
> P>Is this true?
>
> Yes, thats true, I have one installed in my falcon but unfortunately it
> does not work together with 14MB ST-RAM (Alternate RAM as much as you
> want).
>

Now here's the million dollar question: Is it compatible with Blow Up FX?

Dan

4704. Needed: These s/w titles.

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <394_9609151225@flight.org>
Source record: 137944

> Also looking for Docs for useing Sega Genesis Joypads on Atari!
> Had the docs awhile ago but lost them in a Hard Drive CrAsH

Should work without modification, though only one button with work.
('B' I think) If it doesn't, look around for the 'Atari 2600 FAQ'...

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** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

4705. Re: base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <395_9609151225@flight.org>
Source record: 137945

> :>MM> There is a menu option in Netscape
> :>
> :> But when does Netscape run on an Atari ?
>
> Well, if you run Linux68k, or whatever it is called, on your TOS 3 or TOS
> 4 machine, perhaps you could get the Unix version of Netscape going.
> (Big emphasis on the word 'perhaps')! !

Well, Netscape itself will not run on a Linux68k machine. But if you can network with an Intel-Linux box (or any other OS that Netscape will* run on) you can at least have it display on your Atari...

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/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

4706. KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <396_9609151225@flight.org>
Source record: 137946

I'm still seeking english install instructions for KGMD... :)

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/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

4707. Falcon beta testers neede

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960915211420204 60@muskrat.com>
Source record: 137947

I'id test it for you.

... Groups: Caffiene, Chocolate, Sugar, and Sex
___ Mountain Reader II - #Demo 001

4708. base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960915211420204 61@muskrat.com>
Source record: 137948

I would rather have a program that I can run under TOS on my Falcon without all that other junk. I'm running my Falcon in normal TOS mode without multi-tos or anything else.

... Semiconductor: One who directs 18 wheelers
___ Mountain Reader II - #Demo 001

4709. Re: CuBase...Suggested H-Drives

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_be82b9ee_Claes.Holmerup@p5.dada.ct.se>
Source record: 137949

Brian Roland wrote this to All about CuBase...Suggested H-Drives:
BR> So...what route have some of you taken on your choice of
BR> hard drive. I'd like to pick something that'll handel as
BR> much as CAF can dish out.
BR>
BR> Removeable media is something very attractive to me...so I'd
BR> like to start here...
BR> Which ones DO NOT keep up with CuBase?
BR> I like the idea of the EZ135 Syquest drive...or the IOmega ZIP
BR> drive to begin with. Anyone tried these with CAF? Are they
BR> fast enough?

I use one Conner CFP1060S and one Conner CFP2105S for my audio recordings and they both do good work (since Seagate has bought Conner, these drives are available under the Seagate brand now).
I've tested my Zip-drive and at 48kHz, it manages to play 6 audio tracks at the same time (someone told me that it managed 8 tracks at 44.1kHz, but I haven't had the time to test yet). The Jaz drive (1GB removable) is faster than the Zip, so it should do nicely with all 8 tracks (haven't had the chance to test it yet, but I'll probably buy one within a month or two). Since the EZ135 is faster than the Zip, it should manage 8 tracks too, but I haven't tested it.
The EZ135 isn't manufactured anymore, but there will come another Syquest with 230MB if I remember correctly and my guess is that it should work.
To get a faster transfer rate than the original, buy HDDriver or SCSI-tools and get rid of the old, slow AHDI.

Best regards,

Claes

************ New Equipment: Philips CDD2000 CD-writer ************
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4710. Re: Linking atari to Psion 3a ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <842878554_OASIS_@whalley.demon.co.uk>
Source record: 137950

In article <30231237_Beta04_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) said:-

>ST-Link is available only directly from the author as it's still not
>formally released yet.

Thanks for the info,

TTFN
John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/
Personal home page: http://www.whalley.demon.co.uk/

4711. Re: AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <323CF7EC.4712@worldnet.att.net>
Source record: 137951

Frank Szymanski wrote:
>
> MG>I have a Falcon with a Mighty Sonic 32 installed :). 32mb of TT ram, 14
> MG>mb of ST ram. 64mhz FPU and 50mhz DSP. It is slightly faster than my T-
> MG>36 :)
>
> And here are the GEMBench results for my afterburner040/32MB of TT
> ram/nova2MB/n.aes. This one is really fast.
>
> GEM Bench v4.03 ï¿½ Ofir Gal - 3 March 95
> NVDI 4.11 present
> Video Mode: 896*672*256
> Ref: TT + Fast RAM + FPU, ST High
>
> Graphics: 743%
> CPU: 204%
> Average: 599%
>
> Tschuess
> Frank

Now put the Falcon in ST high mode and 640X480X16 color modes to give us an accurate comparison. The numbers here are probably low because the Falcon has to work harder to put out all that video as compared to a TT in ST high. You'll probably get a Graphics number closer to 1000% and maybe a 700% average. Now _that's_ smokin'!

Dan

4712. No Wired! Help!?

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <842841532_OASIS_@pcc-uky.campus.mci.net>
Source record: 137952

Well, after scouring the hick town I live in I was unable to find the Oct. issue of Wired anywhere...(you know, the one with the neat Atari article?) Yeah, yeah, and before the jokes start we do have running water, electricity, and even cable (although our Saturday morning cartoons do come in on Sunday) Anyways, here is the deal: would some fellow Atarian P-L-E-A-S-E send me a copy of the Oct. issue of Wired? I'll pay for the cost of the magazine, all shipping charges, plus $5 pure profit for you, just for the favor...Please send it COD-CASH (UPS or USPS) to:

Ronald J. Hall
1938 Spurlock Road
Prestonsburg, KY 41653
Phone 1-606-886-9024 or
my BBS 1-606-886-9014...

Mucho thanks in advance! :)

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4713. Re: WTB: TOS 1.4 chips, Blitter chip

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: "prof.falken" <falken@juno.com>
Message-ID: <323CEA94.365F@juno.com>
Source record: 137953

Mike Wasinger wrote:
>
> I am seeking to buy:
>
> TOS 1.4 chips (6 chip set)
>
> Blitter chip
>
> Anyone out there with some spare parts sitting around?
>
> Reply via email if you have either of these items for sale.
>
> Thanks,
> Mike

You can find all that stuff at Toad Computers. Thats where I bought
mine. I think They even have a website. Check it out. The tos 1.4 chips
cost me $59. Dunno how much for the blitter.

4714. Nova Graphics card

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199609152203.a20738@do2.maus.de>
Source record: 137954

P>I have heard that the Nova graphics card is compatible with the Falcon.
P>Is this true?

Yes, thats true, I have one installed in my falcon but unfortunately it does not work together with 14MB ST-RAM (Alternate RAM as much as you want).

P>And what ever happened to the Panther graphics card for the ST/STe? Is
P>it available?

Yes, you can get them from MW electronics.

Tschuess
Frank

4715. Re: WTB: TOS 1.4 chips, Blitter chip

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: "prof.falken" <falken@juno.com>
Message-ID: <323CEA2D.3EDC@juno.com>
Source record: 137955

Mike Wasinger wrote:
>
> I am seeking to buy:
>
> TOS 1.4 chips (6 chip set)
>
> Blitter chip
>
> Anyone out there with some spare parts sitting around?
>
> Reply via email if you have either of these items for sale.
>
> Thanks,
> Mike

You can find all that stuff at Toad Computers. Thats where I bought
mine. I think They even have a website. Check it out. The tos 1.4 chips
cost me $59. Dunno how much for the blitter.

4716. Re: Ethernet Ribel C90 card for TT need Help QUICKLY !!

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <323CF581.1644@worldnet.att.net>
Source record: 137956
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.tech,fr.comp.sys.atari

```
Herve Piedvache wrote:
>
> Hi,
>
> ------------------------------------------------------------------
> PLEASE - I NEED A QUICK ANSWER - I NEED REALLY QUICKLY TO MAKE THIS
> CARD RUNNING !! ...
> ------------------------------------------------------------------
>
> I need very very quick help for an Ethernet card called RIBEL C90.
>
> There is on it Jumpers :
>
> J1 to J6 next to the BNC connector
> J11 alone
> J8 to J10 next to the VME port
> J17 to J23 next to the memory
>
> I want to make it running on TT030, in BNC ...
>
> For the moment I have the driver for Ribel + !?
> It always said that it don't find the card ...
>
> So have you got a driver for it ?
> ------------------------------------------------------------------
> Could you give me more informations about the jumpers because I have
> no documentation of them !!
> ------------------------------------------------------------------
>
> Please reply by Email ... !!
>
> ------------------------------------------------------------------
> Thanks per advance for your help !!
> ------------------------------------------------------------------
>
> With Best regards,
> Hervï¿½
>
> --
> Herve Piedvache SysOp on The BBS for ATARI Computers.
> +33-1-42511135
> 90:8/0@nest.ftn 51:901/0@atarinet.ftn
> 2:320/107@fidonet.org herve@parx.frmug.fr.net
```

Sorry to take so long, but I just happened to decide to get Linux going on my Falcon and went to the Linux newsgroups, and guess what I found in comp.os.linux.m68k?

>Marshall Lake (mlake@melake.erols.com) wrote:
>: >And if you insert an ethernet board in your PC, you can connect the Atari(s) to
>: >the ethernet by having the PC forwarding the packets between serial interface
>: >and ethernet...
>:
>: Is there an Ethernet board that can be inserted into the TT that Linux
>: will support?

>There are various kinds of ethernet boards for the TT VME slot, using the
>LANCE chipset. The kernel has drivers for Riebl and PAM's cards - but you may
>hold yourself very lucky if you happen to find one of these for sale.
>
> Michael

He goes on to say they're worth about $100. Check out the thread, maybe someone there can help.

Good luck!

Dan

4717. Re: WTB: TOS 1.4 chips, Blitter chip

Newsgroup: comp.sys.atari.st
Date: 1996-09-15 00:00:00 UTC
From: "prof.falken" <falken@juno.com>
Message-ID: <323CEBF1.F60@juno.com>
Source record: 137957

Mike Wasinger wrote:
>
> I am seeking to buy:
>
> TOS 1.4 chips (6 chip set)
>
> Blitter chip
>
> Anyone out there with some spare parts sitting around?
>
> Reply via email if you have either of these items for sale.
>
> Thanks,
> Mike

You can find all that stuff at Toad Computers. Thats where I bought
mine. I think They even have a website. Check it out. The tos 1.4 chips
cost me $59. Dunno how much for the blitter.

4718. Re: How big can a partition be?

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <51ipq3$mug@scanner.worldgate.com>
Source record: 137760

Oscar Fowler (oscar@justified.com) wrote:
: Hi there -

: I've got a couple of quick questions for the gurus out there:
: How big can a single hard drive partition be on a Falcon? How
: large an IDE/SCSI drive will a Falcon recognize?

Easy questions to answer - a single hard disk partition on a Falcon can be 1 gigabyte, and the maximum size of IDE or SCSI hard drive that a Falcon can/will recognize is 30 gigabytes (yes, you can have 30 partitions on a Falcon, if you use HDDriver - C to Z (although MagiC and MiNT use Drive U, which removes one leaving you with one less drive partition) and 1-6). Of course, you may be asking, what about the 540 meg limit on IDE? Apparently, that is only a limit on PCs. (I had occasion to use someone's 3.1 gig 2.5" EIDE drive with my Falcon.) Hope this answers your questions. (I would say a maximum of 29 partitions, just to be safe though.)

Leslie

4719. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: szhays@dale.ucdavis.edu
Message-ID: <51kd0h$2jq@mark.ucdavis.edu>
Source record: 137761

```
Tony Greenwood (stosser@airtime.co.uk) wrote:
:
: Is there such a thing as a slide show program that will show pictures
: in256 colour mode,320x200? either GIF,IFF or most other formats, but
: not SPU,PCS,
:
: It has to be freeware.....the reason being that I would want to
: distribute it on a disk along with some 256 colour pictures,

Try Speed of Light GIF.

--
.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo-----------------------------------------------------+
```

4720. Notator Upgrade Problems

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: dhawk@netcom.com
Message-ID: <dhawkDxtzM0.xC@netcom.com>
Source record: 137762

[Posting for a friend. I'm not a musician and do not understand what I'm talking about here.]

Friend has the original [more than three years old] release of Notator (music on the Atari). His hard disk died so he moved his backup notator data files over to a new system that had a new release of Notator [now more object oriented]. The files converted OK except they lost 'tempo'. Anyone know how to fix this? He says he's read the manual but it didn't help and he's reluctant to call tech support in Germany. ;-)

later, david
--
David Hawkins dhawk@river.org http://www.river.org/~dhawk
"Happiness makes up in height for what it lacks in length."
-- Robert Frost

4721. Re: Cracked Cubase - READ!

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: JEDI
Message-ID: <51kce2$v4@lex.zippo.com>
Source record: 137763

In article <51k2mq$f55@ornews.intel.com>, *RichardX_Tietjens@ccm.jf.intel.com* says...
>
>In article <960914134836_100550.3170_EHK92-2@CompuServe.COM>,
> Mark Gardiner <100550.3170@CompuServe.COM> wrote:
>>
>>I've sat back for the past 2 weeks and read all the commings and goings over
>>the morality and legality of my request...
>>
>>All objectors without exception clearly did not read or understand my
>>original postings!
>
>That's at least partly your own fault, Mark - you neglected to mention that
>you had /bought/ Cubase already in your first post.

Yeah, as if that would have really made a difference.
The Feeding Frenzy would still have begun.

Check out alt.hacker. I've linked to sites from there with
cracks for Cubase/PC. Perhaps those same blokes will be able
to point you to an Atari version of the crack.

(* by crack it is meant a 3rd party program that patches other software
to disable it's software protection features)

4722. Re: Help with MiNT & PPP

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <51k47o$57l@ccshst05.uoguelph.ca>
Source record: 137764

Jared Addington (innovator@delphi.com) wrote:
: I am wondering what program is best to use to interface Mintnet with a PPP
: connection. I am using an older version of pppd right now but I am having
: some problems with it.

Get the pppd-2.2.0e package, as it seems to be the most complete and best organized. Be warned; I'm having trouble getting it to work with bash, and I've been told that only tcsh will run scripts reliably under MintOS (which is what I'm using). It's set up to output a log in /etc/ppp, so you can see what's going wrong...

FWIW, I had no problems with pppd-2.1.2 before I toasted my MiniFS partition.

THeo

4723. Re: Using POV3GEM on Atari

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <1366_SBagley@cameo.co.uk>
Source record: 137765

"Ambassador ," asked Steven. "Do you really want to know what's going on down
there right now?"
"Yes, absolutely," replied phil4@phil4.demon.co.uk.
Steven moved forward, and whispered something.
p>
p>
p> I downloaded POV3GEM (POV V3.00, with a TOS Windows Console, using
p> TOS2GEM), for a friend.

Can you tell a) where from, and b) is there a 68000 version.

See you earlier,

Steven

InterNet: sbagley@cameo.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203

.."These shoes, they fit perfectly" - The Doctor, The New Doctor Who
Telemovie
--

Cameo Network Services Ltd., Suite 214, | Novell authorised reseller.
York House, 2-4 York Road, | Training and consultancy.
Felixstowe, Suffolk, England. |
Tel: 01394-672004 Fax: 01394-271210 | HTTP://www.cameo.co.uk

4724. Re^2: Cubase Audio and Logic Audio

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_be811bd2_Claes.Holmerup@p5.dada.ct.se>
Source record: 137766

Brian Roland wrote this to All about Cubase Audio and Logic Audio:
BR> Sorry, I can't help with your questions...
BR> Where did you find Logic "Audio"...
BR> I was told by Emagic that this does not exist, and will
BR> not exist for the Falcon.

Hi Brian,
Unfortunately, Logic Audio for the Falcon has been discontinued, so you can't get it anymore. The only alternative for the moment is Cubase Audio.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4725. Re: atari-ibm data xfer

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <323D90FD.446B@in.tu-clausthal.de>
Source record: 137767

Black Dog wrote:

> IBM-world software can read; my problem is, how can I write to a disk in
> Atari-world and read this same disk in IBM-world?

Format the disk on the PC as a DD disk (720KB) with DOS Filesystem (not W95 File System!). The Atari can use those disks.

> P.S. I suppose one solution would be to download the Atari Internet
> software, install it, logon with my Atari, mail myself a file, logoff my
> Atari, logon with my IBM, and read the file! But that seems a
> roundabout
> method and anyhow, I'm afraid setting up an internet connection from my
> Atari would be a pain in a proverbial location.

If you whant to go on using the Atari as well, you should consider this, because you will more often get to the situation to transfere Files. You definately should not use mail transfere for this purpous. A better way is ftp (file transfer Protocoll), and the best way should be NFS (Network file System). For the last one you need MiNT and MiNTNet. the first one is also possible with STIK.

Just consider to use the huge harddisk of your PC (Iguess so, because PCs need huge Harddisks) for the Atari as well. This does the file transfere in the background and is not visible to the user. It feels like a slower harddisk in the Atari.

Christof

4726. Re: Magic4 and .GTP programs - problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <51jomk$9dp@newsserver.rrzn.uni-hannover.de>
Source record: 137768

Gary Priest (gary@the-gap.demon.co.uk) wrote:
: Does anyone know how to make Magic4/MagxDesk recognise .GTP files as
: executable programs?

Hold down the key "Ctrl" before and while double clicking the program.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

4727. Help please, Linux users!

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <323E3F23.3056@worldnet.att.net>
Source record: 137769

I'm trying to get Linux 2.0.18 going on my Falcon, but the vmlinux kernal won't untar. I gunzipped it fine, but TAR_1112 can't find the file, no matter what I do. Are there any Atari Linux gurus out there?

Dan

4728. Re: HEARTLAND

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <f05_9609170108@flight.org>
Source record: 137770

> >Hi, I have to say that this game is pretty nice. And it is also
> >compatible with the falcon without a problem. You just have to
> >decompress the prg then pass it through stosfix, 8 mhz are better
> >because 16 mhz are unplayable, way too fast.
>
> I must agree with you. It was very funny, and reminded me alot about
> all the DIZZY games.. (Was the Dizzy character borrowed from the Dizzy
> games??)

If you RTFM, it says indeed the character was shamelessly swiped from the
Dizzy games... :)

> I have already played it for hours :-) And when i play a game for hours, it
> is
> good!!
> :-)

Heh, took me about an hour to beat it. :) It does clash with GDOS though...
When it begins to load, I get around 50 "GDOS Invalid device" dialogs in a
row, (which are invisible...) Then the title screen shows up, and I get a
whole ton more. Then the 'puter crashes and reboots... (I'm using AMCGDOS)

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

4729. Time Bandit Patch Wanted

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: Lloyd Larson <lwlarson@cs.byu.edu>
Message-ID: <323DAE78.29C8@cs.byu.edu>
Source record: 137771

I remember a patch that gave you unlimited lives in Time Bandit; Does anyone still have it? Could you e-mail it to me?

Thanks,

Lloyd
lwlarson@cs.byu.edu

4730. Re: How big can a partition be?

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_be8120eb_Claes.Holmerup@p5.dada.ct.se>
Source record: 137772

Oscar Fowler wrote this to All about How big can a partition be?:
OF> I've got a couple of quick questions for the gurus out
OF> there: How big can a single hard drive partition be on a
OF> Falcon? How large an IDE/SCSI drive will a Falcon
OF> recognize?

Hi Oscar,
The maximum partition size is 1GB. However, you should also think of the sector size. With large partitions, you also get large sector sizes. With a 1GB partition, you'll get 16kB sectors, which means that even a 1kB file will use 16kB of HD-space...
The HD size of SCSI-HD's isn't limited to my knowledge (I use one 2.1GB and one 1GB), but TOS only recognizes HD's up to P:, which means 14 partitions of a maximum of 1GB each - that's some space to use up...
On the IDE side, it's another story. According to some info I've had, it's limited to 1GB HD's. However, if I use HDDriver, I can use my Quantum Fireball 1280MB EIDE-disk (if I try the same disk with SCSI-tools, it marks everything above 1GB as bad sectors).
The best harddisk driver software is HDDriver and SCSI-tools.
You should avoid the slow, ancient AHDI/HDX.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4731. Re: Anyone using Unitor II W/CuBase?

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: tks@st.rim.or.jp
Message-ID: <51kh4q$32s@news.st.rim.or.jp>
Source record: 137773

```
In article <515o37$6di@Einstein.ebicom.net>,
Brian Roland <bjr@edison.ebicom.net> wrote:
>I've noticed in the program docs that Midex isn't supported
>by CuBase Audio...
>
>Does this apply for Unitor as well?

Unitor2 doesn't work with CAF, however it works with E-magic Notator Logic
Audio.

>
>Thanks,
>Brian

Takashi
```

4732. Re: Cracked Atari explain

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: c_graham@patrol.i-way.co.uk
Message-ID: <51kdq3$9k6@lira.i-way.co.uk>
Source record: 137774

slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) mumbled
indistinctly:

>CG> (my comercial work isn't on the atari anyway, so no worries)

> Doesn't mean a thing, I've seen IBM hard drives so full of
>ripped off software there wasn't any room left on them!

It's not on a PC either, I do embedded systems work on a proprietry
OS, so there's no piracy at all - everyone who owns our system has
the latest version of the software as we do wide-area broadcast
updates using the existing broadcast video network, so everyone
always gets updates (both to the OS and the software) as soon
as we release them, at no cost. So, no need to pirate.....

Craig.

4733. Re: Unremovable folder (UHG!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: c_graham@patrol.i-way.co.uk
Message-ID: <51kdq8$9k6@lira.i-way.co.uk>
Source record: 137775
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Dan Phillips <xiting@worldnet.att.net> mumbled indistinctly:

>I usually just load up Knife ST, find the sector the file or directory is in,
>then load that sector into memory and change the first character of the
>file/folder name to a sigma character (you'll have to look around in the sector
>to find the hex equivalent to type in), then save the sector to disk. In your
>case, change the "W" to a sigma. The sigma is the character that lets the system
>know that byte is available.

Terrible idea - that won't free up the space the file uses (the FAT
entries will still exist). Use Z'Org to fix it.....

Craig.

4734. PI1 -> PCX

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: Hannes Edfeldt <movax@algonet.se>
Message-ID: <323D8A3A.3304@algonet.se>
Source record: 137776

Hi folks!

I read something about a guy wanting a PI1 -> PC format converter.
I have plans for coding a PI1 -> PCX converter. Is there a need
for such a thing? Please, E-mail me if you're interested.

\/
__/ // Hannes

4735. Re: Re^2: Typical Atari users...

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: JEDI
Message-ID: <51k4pr$rc1@lex.zippo.com>
Source record: 137777

In article <ftn_2.200.136.5$fidonet.org_be882030_Claes.Holmerup@p5.dada.ct.se>,
claes.holmerup@p5.dada.ct.se says...
>
>JEDI wrote this to Claes Holmerup about Typical Atari users...:
> >> TDR> The only people making much sense in this newsgroup are
> >> the TDR> ones who are being flamed heavily.
> >>
> >> Are they making sense?
> J>
> J> Quite a bit more than you do. At least there is a method to
> J> my madness.
>
>Ok - at least you admit you're mad ;)

This is obvious to anyone who knows who JEDI is...

[deletia]
>
> J> Any good idea, without sufficient justification, deteriorates
> J> into a bad idea and becomes worse than even a bad idea that has
> J> better justification.
>
>For normally thinking people, the good idea is still better than the bad idea,
>because most people have some amount of common sense.

So, they blindly follow. There is no other justification to follow
an ill justified path.

>
> J> You, on the other hand can only make logically baseless
> J> accusations and DISCOURAGE more ethical behaivor.
>
>The only way to get rid of software piracy (well that's a laugh, since it'll
>probably never happen...), is to tell people that it's wrong.

Your false accusations speak for themselves.

>The honest ones start buying the software they use, but the dishonest will
>never buy the software anyway. They just live like parasites on the ones that
>do pay for things they use.
>
> >> Piracy is always theft and always will be.
> J>
> J> Fortunately your legal authority is absolute zero.
>
>I don't care what your opinion about piracy is, but according to copyright

>laws, it IS illegal (sadly not in all countries, though).

It's not my opinion. It is fact.

>
> >> Get real - if people want to
> >> use a certain platform, let them. They obviously like using the
> >> computer they use, or they would have changed to another
> >> platform already. Besides - what's YOUR expertise on the
> >> matter? My own expertise is by using and professionally
> >> repairing Atari, Amiga and PC for about 9 years. I've always
> >> been able to choose which computer I want and I've always
> >> chosen Atari, since it's always been best for what I've wanted -
> >> and still is!
> J>
> J> ...and what happens when the supply of custom components dry
> J> up?
>
>That will indeed be a big problem for the ST's and STe's in a few years, but
>not for the moment. There are still people using the oldest ST's (from -85 if I
>remember correctly). Tell me which PC's from -85 that are really usable
>today... Or if you can find all spare parts for those.

10 year old parts are simply not needed. While the ST had a certain
advantage a decade ago, that is ancient history now. Daydreaming about
'the glory days' really does not get one anywhere. The availablity of
new PC parts quite makes up for the problems that would be associated
with maintaining a 10 year old PC in it's original condition.

>For the computers that are manufactured today, there are no problems getting
>spare parts - whether it's a Falcon or a PC.
>
> >> There are still very many Atari-users that don't have a
> >> harddisk, since it's not vital for all uses (like it is for
> >> PC's) and I don't think they mind that much...
> J>
> J> The Kung' don't miss amenities such a running water and such
> J> either...
>
>My point here is that if someone plays games that can be held on one disk or if
>he uses the ST for writing letters or other simple tasks, he simply doesn't
>need a harddisk.
>I couldn't live without a harddisk, that's for sure - but there are many that
>really wouldn't have any use for it.

Then they creep along on their 10 year old machine until it finally
dies and they must move on.

Or they move on when they realize that they can get an entirely
new system for less than it would cost to improve their old one.

>
> J> For general use, even despite PC system/application software
> J> bloat, one can build a quite usable PC for quite a bit less
> J> than one can buy a Falcon.
>
>Not if you want to go into professional audio recording, but otherwise I may
>agree when it comes to hardware. But you'll have to pay very much more for the

...and that is such a vast number...

I've already admitted that the Falcon has a certain value in certain,
relatively small, niche markets. Beyond that, Atari's loose ground
day by day (and have been doing so for YEARS).

>software on the PC - you have to take that into concideration too (that is - if
>you don't get pirate copies of everything).

No you do not. With the exception of a few notable exceptions, software
can be very much cheaper on a PC. There is a much wider market with
much better price competition, competition in general as well as a
rather nice secondary market. ST users that are accustomed to 'seconds'
would likely find 'used' markets quite acceptable. We can use the 'rules'
to our advantage.

>
> J> Then, there is that daunting task of
> J> finding a Falcon (mail order & overseas mail order don't count)
> J> or any hardware or software for it.
>
>Why wouldn't mail order count?

Why? Because this is no longer the 1890's.

>If you want to use a certain product, you buy it wherever it's available - you
>don't wait until a shop around the corner has the product in the store, do you?

You're just making excuses for the fact that you can't shop for
your computer around the corner.

>If you know where to look, it's no trouble at all finding soft-and hardware for
>the Falcon.

Peter meet Claes, Claes meet Peter.

>
> >> TDR> Things like enhanced gdos and xcontrol were
> >> TDR> met with such excitement that I was blown away. I was
> >> like TDR> "what the hell is all the damned excitement over?".
> >>
> >> Since you didn't understand the excitement, you obviously lack
> >> any experience with Atari computers...
> J>
> J> Some Atari advocate you are: is that really the best retort
> J> you could come up with. You give no one any reason not to
> J> believe that: YOU obviously lack any experience with Atari

> J> computers...
>
>I don't care to go into details for some ignorant fool - like TDR -who does
>nothing else than complain.

You just ensure that everyone thinks the emperor has no clothes...

>
> >> Remember that this was at a time that PC's hardly knew there
> >> were more than 16 colors, so don't compare them with the
> >> graphics cards of today.
> J>
> J> In 1988 PC's could be easily equipped to do 256 colors. The
> J> STe came along quite a bit longer than that.
>
>In 1988 noone asked about how many colors could be shown on the PC they bought
>(only if it was Hercules, CGA or VGA), but graphics cards with more than 16
>colors were available - but at a very high price level. Remember that the
>standard VGA setting in Windows still is 16 colors...

One of the few strong points of the PC was the relative
ease in which one could expand this. The capacity was there
and the upgrades were both numerous and available. Once one's
needs expand beyond the _bargain basement_ stage, options
were are very limited with the Atari's. _Power without the
Price_ becomes a mirage real fast.

> J> Furthermore, ragging on the Amiga does not do squat for your
> J> point. "Gee Atari sucks... so does Amiga..."
>
>Simply compairing with the competition at the time, since that's what the jerk
>complained about. Actually he made the mistake of compairing old ST's with
>modern PC's, which isn't relevant.

Amiga was doing BETTER at the time. It apparently put more into
subsequent development, had better support for higher resolutions,
expansion buses & better CPU's.

Since the ST is the last Atari to be produced in significant numbers,
and the only one that is/was price competitive with any other current
platform, it is quite a relevant comparison.

>
> J> Furthermore, the Amiga was not limited to the 500+. There was
> J> quite a bit more system evolution on their side. Attempting to
> J> make such comparisons only makes the Atari look foolish.
>
>If you compare two products that came about the same time, the Amiga3000 and
>the AtariTT, there's no doubt that the specs of the TT was better.

The Ameobas have always had better video, a more extensible
video system as well as a better bus standard.

>
> >> What other "dinosaur" manages 16 audio tracks with the best
> >> sequencer program available?
> >> Mind you that "Atari computers" aren't only the old ST's, but
> >> also the new clones, like C-lab Falcon, Medusa, Hades and some
> >> more that are about to be released from Wizztronics.
> J>
> J> <VAPOR> ATARI </VAPOR>
> J>
>
>What's vapor about the Falcon, Hades and Medusa?

All but the C-Lab Falcon don't appear to be available in the US
unless one is willing to be one's own importer. This is a very
untenable position. Mail order out of state is enough of a
dubious proposition.

>They are products that are available this instant.
>Stop talking about things you are so obviously ignorant about or you'll look as
>foolish as the fool who wrote the original mail.

I take my Cues from www.toad.net. If you've got some better
one's you're more than welcome to put up. Otherwise...

[deletia]
> >> I've decided to stay with the Atari line of computers as long
> >> as they do the job that I need them for. I must say that your
> >> vocabulary isn't too good - you
> J>
> J> A diction criticism: a sure sign of an empty response.
>
>Who's doing the generalizations here?
>You mark words in everyone's letters, but it's always easier to see other's
>faults than your own, isn't it?

I am not a member of the net.grammar.police. I rag on the
'grammar.man'. In this instance, that is you. My behavior is
neither inconsistent nor hypocritical. I don't nit-pick about
such things. Arguementation is another matter...

[deletia]

4736. ATARI ST connected to TV via SCART??

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: Alen Salamun <alen.salamun@medinet.si>
Message-ID: <323DBC14.1AC3BCD7@medinet.si>
Source record: 137778

Hi!

I hear that I can connect my atari st 1024 to TV via SCART port and
monitor port on ATARI. Does ANY1 have any pictures of this cable or pin
layout??

Greetings, Alen
--
| Alen Salamun | Email: alen.salamun@medinet.si |
| -= LiNUX User = | WWW: http://www.medinet.si |
| -= The only REAL OS =- |

4737. Re: Unremovable folder (UHG!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <e74_9609162244@genesplicer.org>
Source record: 137779

Re: _Unremovable folder (UHG!)_, Dan Phillips wrote to All on 14 Sep 96:

DP> I usually just load up Knife ST, find the sector the file or directory is
DP> in, then load that sector into memory and change the first character of
DP> the file/folder name to a sigma character (you'll have to look around in
DP> the sector to find the hex equivalent to type in), then save the sector
DP> to disk. In your case, change the "W" to a sigma. The sigma is the
DP> character that lets the system know that byte is available.

Or just change the wildcard characters to something legal, after which you can
rename or delete it from the desktop or whatever.

* LED v1.45 * Chop, chop - till you drop ... go Braves!

4738. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: c_graham@patrol.i-way.co.uk
Message-ID: <51kdq6$9k6@lira.i-way.co.uk>
Source record: 137780

This guy isn't going to get any help from anyone until he chills out a
bit and ditches the bad language and abuse.

chriswil@southern.co.nz (Chris Wilkinson) mumbled indistinctly:

>The subject says it all! I am angry because of a problem with my hard
>drive caused by stupid fucking software that is too fucking poorly
>archived to be useful to all but the most ardent anorak wearer. I am

I don't wear an anorak.

>I think it is about time these STUPID and OBSTINATE, PIG-HEADED people who
>compile these archives start using some DECENT archive protocol that we
>know works well on the Atari platform, instead of giving us gzipped
>frigging tar files!! Something like STZip or LZH format would be nice
>dont you think???

Abusing the people who put together the archive and wrote the software
isn't going to get you anywhere. Get a grip - you've made a mistake
with unfortunate results, but I'm afraid blaming it on the folks who
put the distribution together is not helping anyone. It is, I'm sorry
to say, your own fault.

As tar is quite capable of treating a drive as a tape, I suspect that
you gave missed the -xvf switch, with the result that your
F drive was treated as the target device to archive onto (and
resulting in the zero'd FAT).

<lot's of bad language deleted>

>Your help will be appreciated...

Yeah, right. I'll be very surprised if Kay even bothers to reply to
this - but he's a real nice guy, so maybe he will.

Craig.

4739. Is this a TT 19 inch monitor??

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: pmnmjs@pippin.cc.flinders.edu.au
Message-ID: <51j1ea$1116@baggins.cc.flinders.edu.au>
Source record: 137781

I have access to several 19 inch 1280x960 mono monitors. Some of the monitors have model no VY1000 others have model no: VXP1000. The person I can get them from doesn't have an Atari but thinks that the VXP 1000 is the one that was/is used by the TT. If anyone has any knowledge of whether they are TT compatable, please let me know (they are quite cheap so if they can be used on the TT I'll probably pick up a few).

Please email me a reply (I don't religiously read c.s.a.st) thanks.

Marcus,
mailto: pmnmjs@pippin.cc.flinders.edu.au

4740. Is this a TT 19 inch monitor??

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: pmnmjs@pippin.cc.flinders.edu.au
Message-ID: <51j1g6$1116@baggins.cc.flinders.edu.au>
Source record: 137782
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have access to several 19 inch 1280x960 mono monitors. Some of the monitors have model no VY1000 others have model no: VXP1000. The person I can get them from doesn't have an Atari but thinks that the VXP 1000 is the one that was/is used by the TT. If anyone has any knowledge of whether they are TT compatable, please let me know (they are quite cheap so if they can be used on the TT I'll probably pick up a few).

Please email me a reply (I don't religiously read c.s.a.st) thanks.

Marcus,
mailto:pmnmjs@pippin.cc.flinders.edu.au

4741. LTN on Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: Stu@shaw1.demon.co.uk
Message-ID: <842978692_OASIS_@shaw1.demon.co.uk>
Source record: 137783

Can someone who programmes in GFA and has a Falcon please email me.

My programme was made opn a st but I can't get it working on a Falcon and
I wonder if anyoe one here knows what is up with it.

Thanks
Stuart Shaw
--

```
*-----------------------------------*-----------------------------------*
| NAME: Stu | Wanna learn the Internet. If so |
| EMAIL: Stu@shaw1.demon.co.uk | Get Learn The Net |
| OR | For version 1.1 or 1.2 of it |
| Stuart@shaw1.demon.co.uk | E-Mail: Stuart@shaw1.demon.co.uk |
*-----------------------------------*-----------------------------------*
```

4742. Re: TOS 4.92 boot from Hard Disc

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <51ip31$mug@scanner.worldgate.com>
Source record: 137810

Phil Lamb (phil@goldings.demon.co.uk) wrote:
: I have got the TOSBOOTR archive from 42BBS which contains BOOT3.PRG,
: TOS.IMG, and CAUTO_M.PRG. This is supposed to enable one to auto boot
: TOS 4.92 from a hard disc. Has anyone managed to get this working? It
: does work the first time that I try it but then the next time I
: re-boot I end up with it stuck in a loop with it loading AHDI then
: loading the Tos image then going back to loading AHDI again.

: Would my problem have anything to do with using SToop?

: I have the earlier version which boots from floppy, but while this
: does work I do not use it because of the added time it takes to
: re-boot.

: Thanks in advance for any help,

: Phil

The archive found on sunsite.cnam.fr contains documentation on
installation. I highly recommend that you go there to get the package (yes,
I realize that you already got the file from 42BBS, but...

Leslie

4743. About 57600 on a megast

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <117_RCain@nest.demon.co.uk>
Source record: 137811

Hi kellis@primenet.com, on 11 Sep 96 you wrote:

k> Is it possible to achieve a 57600 connection on a megast not
k> modified?

No. You will need the RSVE board or the DIY "4040" mod.

I have a 14k modem. I can do it with a falcon.
k> Both computer have hsmodem as patch.
k> the 57600 will be only virtual as compression, not as a real speed
k> connection I know.

Yup. 19200 is the best you can get. 38400 and 57600 are quite possible with
the mod but higher speeds need a processor operating above 8Mhz.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

4744. CoNnect problems

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <118_RCain@nest.demon.co.uk>
Source record: 137812

Hi dave@mbha.demon.co.uk, on 14 Sep 96 you wrote:

d> Here's something weird...
d>
d> I have been a registered user of CoNnect for about a year. Today it
d> stopped thinking it was registered despite the fact the user ID and
d> key are still in the file. I get shareware alerts. It was fine a few
d> days ago...
d> Has this happened to anyone else had this? On Friday 13th? Not
d> joking! --

I've just re-set my clock to try this out. It didn't happen with me!

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

4745. Claudia Schiffer (problem with)

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <119_RCain@nest.demon.co.uk>
Source record: 137813

Hi fpinto@cougarnet.byu.edu, on 13 Sep 96 you wrote:

f> Hi gentlemen: I have this file that originally was CS04.JPG; then
f> I renamed it to CS04 and now I cannot delete it, rename, view, etc,
f> the Falcon (TOS 4.04) says: "this application cannot find the file..."
f> not even Diamond Edge is of help. It is over 64k and this is counted
f> as part of bytes used in that folder. Suggestions?

The directory entry fr CS04 is obviously corrupt.

Move all other files in the folder to somewhere safe and then delete the
folder entry. This should clear all the file entries.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

4746. atari-ibm data xfer

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <120_RCain@nest.demon.co.uk>
Source record: 137814

Hi blackdog@mail.netwalk.com, on 14 Sep 96 you wrote:

b> Hello, fellow Atarians. I am a longtime ST user but, very sad to say,
b> had to convert to the IBM world to keep up with the latest chess
b> database
b> software. My old (self-programmed) data base is on my ST, my fancy
b> new software is on my IBM. My problem is, I would not like to have to
b> rekey all this data to get it to the IBM domain. I know how to write
b> files my IBM-world software can read; my problem is, how can I write
b> to a disk in Atari-world and read this same disk in IBM-world?

The secret is to format the transfer-floppy on the ST - it should then be
readable on the PC.

If you have a lot to transfer you would be better using Ghostlink when you
can transfer the lot at 19200bps over the serial ports.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

4747. Start disk needed for 1040st

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <121_RCain@nest.demon.co.uk>
Source record: 137815

Hi bgoehrin@capecod.net, on 15 Sep 96 you wrote:

b> Help, just bought a mint Atari 1040st. I got some programs, but no
b> boot? disk. Anyone able to help?
b> Thanks in advance

You shouldn't need one! Only the very early ST520 had TOS on floppy. Stick
any old disk in the drive. This will stop ROM TOS from looking for a boot
disc A: to P: before it starts up.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

4748. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: plouie@isc.sjsu.edu
Message-ID: <51ipt1$9fl@nuke.csu.net>
Source record: 137816

John Perez (jperez@Hawaii.Edu) wrote:

: I personally know of at least 10 Atari users that would purchase Cubase if
: it was $100. It is difficult for people to justify paying 2-3 times as
: much for a program than they paid for their computers. The Atari market
: may be small, and not all Atari users are musicians - I would agree with
: that; but what about the Atari users that are musicians but haven't been
: able to purchase a good sequencer because they are all priced for
: professionals? A market is what you make it, and pricing software in the
: $500 range certainly guarantees a small market.

What about Cubase Lite? That sells for $99. Yes, it's not as powerful, but
there is an upgrade path so that when you outgrow the Lite version, you can
move up to the Score version for a fee. (Don't know how much)

I think as long as the price of the professional big-name music software on
the other platforms stays high, it will remain high for us Atari users too.

-Phil

P.S. To be nitpicky, Cubase Score costs about $350, not $500. <grin>

4749. I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <51its2$dgo@orm.southern.co.nz>
Source record: 137817

The subject says it all! I am angry because of a problem with my hard drive caused by stupid fucking software that is too fucking poorly archived to be useful to all but the most ardent anorak wearer. I am trying to install MiNTnet 0.80 under MiNT 1.12, and upon trying to untar the net-080.tar file on my Falcon, after I had 'gunzip'ped the whole *.tar.gz thing on my ISP, I found that ALL applications on the target partition were no longer able to run (TOS reports 'File Not found' and MagiC reports either same or 'Seek error' or 'Application is not executable'). I now have found that the entire FAT1 for F:\ (target drive) had been zeroed, and that FAT2 is a freaking mess. The drive still shows all files in the right folders, and animations still run correctly so I assume the sector allocation is still OK for all the files on F:\. I am unable to run ANY apps off this drive however! The net-080 directory that tar.ttp tried to create is a fucking fucked-up abortion however. It is full of symbolic links according to MagiC (I -=DID=- specify NO SYMLINKS to tar.ttp when I tried to extract net-080.tar), and files of upto 1.3 GB size (damn fucking unusual since I only have a 340 MB drive!!), all of which have STUPID filenames. The header for the .tar file appears to have been written over the FAT table looking at some of the names in the new net-080 folder.

I think it is about time these STUPID and OBSTINATE, PIG-HEADED people who compile these archives start using some DECENT archive protocol that we know works well on the Atari platform, instead of giving us gzipped frigging tar files!! Something like STZip or LZH format would be nice dont you think???

If anyone has ANY idea about what can be done to sort the above abortion, then please email me. I don't want to re-install all the commercial software and re-ftp all the PD and shareware stuff again so any help would be appreciated. Remember that I cannot use ANY utilities right now because they are all on the crook drive and moving them to a safe partition still doesn't make them wanna run (I don't want to copy crook FAT info into clean FAT's and risk corrupting them anyway). I have numerous projects on the go (a POV3 compile, rendered frames for APEX media animations, MiNTnet (grrr!) etc...). If I have to restart from scratch I will be extremely FUCKED OFF!!

Your help will be appreciated...

Chris W.
/|\

4750. FS:Pac.Solutions STFM Monitor Cable & Atari Mouse

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: ccrok@netway1.mdc.net
Message-ID: <323cc7ea.607636@news>
Source record: 137818

I have a Practical Solutions monitor cable that allows STFM computers
to be connected to composite monitors $5

New Atari mouse in original Atari box $5

E-mail ccrok@netway1.mdc.net

4751. Re: Atari 1040 STf

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <323CFFEF.3E1A@worldnet.att.net>
Source record: 137819
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Steve Stevenson wrote:
>
> Gentlemen;
> I'm looking for information on this Computer System and for places to
> get possible upgrades and repair parts. I have good friends (believe it
> or not) that have an Atari interfaced with a summa sketch graphics
> tablet for an embroidery system. They currently are down due to a blown
> power suppy. Also they're looking for a spare sketch tablet.Its a Summa
> Sketch II 12x18. Any and all help in thease areas is greatly apreciated.
> Thanks in advance
>
> --
> 88888888888888888888888888888888888888888888888888888888888888888888888888
>
> \\\^///
> Keep smiling! O O
> People wonder what your realy up to! (V)
> Steve Stevenson -
> stevexsr@sbt.net _/
>
> 88888888888888888888888888888888888888888888888888888888888888888888888888

Wow! I never knew they put the STf into one of those systems. I have only seen the Mega STe version. Must be dog slow on an 8 MHz ST! They can get a new power supply, a hardware accelerator (if they could use a little more oomph), and maybe a Summa Sketch from Brad Kota at Best Electronics. Just call directory assistance for San Jose, CA. (I can't seem to find the number).

Dan

4752. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <323D0074.72A5@worldnet.att.net>
Source record: 137820

leslieh@valis.worldgate.com wrote:
>
> Antony Lacey (algy@allatsea.demon.co.uk) wrote:
> : leslieh@valis.worldgate.com previously scribbled to All ...
>
> : Hiya Leslie ...
>
> : l> : and I found one mentioning TOS 4.92. Just wondering how I can get my
>
> : l> It's a falcon-only thing, but I did see it on CNAM.
>
> : Can you install it onto a HD? I have it set on a floppy but that's a painful
> : way to boot it ....
>
> : I use Magic most of the time, but when I don't 4.92 is better ...
>
> The version found on CNAM is indeed hard disk installable. I actually
> installed it on my hard disk, so I know that for a fact.
>
> Leslie

Can anyone outline the benefits of 4.92 versus 4.04?

Dan

4753. Re: Claudia Schiffer (problem with)

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: ceil0090@rz.uni-hildesheim.de
Message-ID: <DxtBJJ.8C9@rz.uni-hildesheim.de>
Source record: 137821

FPINTO (fpinto@cougarnet.byu.edu) wrote:

: Hi gentlemen: I have this file that originally was CS04.JPG; then
: I renamed it to CS04 and now I cannot delete it, rename, view, etc, the
: Falcon (TOS 4.04) says: "this application cannot find the file..." not even
: Diamond Edge is of help. It is over 64k and this is counted as part of
: bytes used in that folder. Suggestions?
:

How did you renamed ist? I got sometimes problems with filenames, if i inserted some letters and a SPACE get's behind the . : For example: Renaming a file aaa.bbb to aaacc i get aaacc.__b, and that's no correct filename. I had to change the name with Kobold.
This is a Falcon-only problem, AFAIK.

--
bye

Carsten

Carsten Eilers ceil0090@rz.uni-hildesheim.de

4754. Re: Nova Graphics card

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: ebertbd@tick.informatik.uni-stuttgart.de
Message-ID: <51j54r$bas@zdi.informatik.uni-stuttgart.de>
Source record: 137822

phantomm@harold.eastky.com () writes:

>I have heard that the Nova graphics card is compatible with the Falcon.
>Is this true?

There are special versions of the novas for use with a falcon.

>And what ever happened to the Panther graphics card for the ST/STe? Is it
>available?

It is available and it is a really hot piece of Hardware. I use one with
a mach64 with 2mb DRAM and it is really fast! (But you need a hardware-
accelerator to use it, otherwise a normal 8mhz 68000 is probably not fast
enough to handle the data.)

--
cu,
Bernd

http://wwwcip.rus.uni-stuttgart.de/~inf12098/

4755. Re: I need a Ram Disk for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <51iq3r$mug@scanner.worldgate.com>
Source record: 137823

Brian Roland (bjr@edison.ebicom.net) wrote:
: Okay, I've gone through my slew of old ST disks trying to get
: a ram disk to install on my Falcon. None of them seem to work
: with the Falcon...the few that do are unstable and cause other problems.
: I even tried the excellent ram disk utilities that came with Mark
: Williams C with no avial.

: Anyone know where I can obtain a really good Ram Disk for the FAlcon...
: Preferably something that can allocate as much memory as you wish as
: I'd like to install a 4 to 8 meg ram drive on my 14 meg falcon.
: It'd really be nice if there are provisions to back up images of
: the ram disk that can be loaded back in as one quick image.

: I have the sources for the MWC ram disk...but I know nothing about
: coding so they do me no good. If this type of ram disk does not
: exist for the Falcon, and someone would like to write one...I'll
: be glad to send you the sources for rdy. Perhaps a few minor changes
: would make it Falcon Compatible. (If this is not legal, forget I
: mentioned it...but they did provide the sources so I'm assumeing it's
: okay).

Flexdisk which comes with Ease works on the Falcon.

Leslie

4756. 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <323d1bb4.1805536@news.airtime.co.uk>
Source record: 137824

Is there such a thing as a slide show program that will show pictures
in256 colour mode,320x200? either GIF,IFF or most other formats, but
not SPU,PCS,

It has to be freeware.....the reason being that I would want to
distribute it on a disk along with some 256 colour pictures,

Has anyone got one or know of one,

Ho yeagh..to run on a FM, or I suppose Ste only if push came to
shove?,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4757. Re: Cubase Audio and Logic Audio

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_be83f7d4_Claes.Holmerup@p5.dada.ct.se>
Source record: 137825

guitarra wrote this to All about Cubase Audio and Logic Audio:
g> Hi to all: I have used Logic Audio a lot to produce the Master
g> for a CD I like Logic's sample edit windows and functions. also,
g> it is possible to zoom into the wave to fine edit. Is this
g> possible on Cubase Audio.

Hi there,
You can't zoom in to sample-precise editing in Cubase Audio, but how often do you really need it?
If you do have need for a more accurate editing, you can get WaveMaster from SoundPool, which works as an accessory you can use without exiting Cubase. In WaveMaster you'll find loads of functions that are better than the more primitive ones in Cubase Audio's audio-editor.

g>
g> I have been able to see cubase audio, but could not get to
g> zoom and enlarge the wave. Also the editing like fadeout was
g> done only "offline" Is this the only way to manipulate the wave
g> on Cubase.

In the audio-editor, you can make volume changes for the track by selecting that the volume should be shown (I don't remember what it's called, but consult the manual's chapter on the audio editor and you'll find it).
Otherwise, I believe you can make more accurate fade ins/outs if you use WaveMaster...

g> Logic's functions look very much like Sound Tools and among
g> them these are:
g>
g> fade out and In
g> normalize
g> gain change
g> delete
g> cut
g> paste
g> merge

I believe these are all available in WaveMaster.

g> as well as Audio Time Machine.

I have no idea what this is...

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4758. Auto run Teradesk

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: kdunn@allatsea.demon.co.uk
Message-ID: <55_kdunn@allatsea.demon.co.uk>
Source record: 137826

Keefy found this missive from nine99@primenet.com to All

Hi nine99@primenet.com.....

n> I tried the "install application" proceedure as well as putting
n> teradesk (with the accompanying resource and config files) in the auto
n> folder. No luck. Just goes to the regular desktop. All other
n> accessories and auto folder programs run.

n> I'm running TOS 1.4 on an ST with Warp 9. Help?

You need a little program called Startgem in your auto folder, putting
Teradesk in the auto folder won't do any good I'm afraid. I use Startgem,
and it works every time.

LLAP.....Keefy

--

Floating around aimlessly at All At Sea.

4759. Wanted: FOLDRnnn.PRG

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: fl4a004@rzaixsrv2.uni-hamburg.de
Message-ID: <51j0er$ke0@rzsun02.rrz.uni-hamburg.de>
Source record: 137827

Hi,

I'm looking for a ftp source for the program FOLDRnnn.PRG, which allows TOS
to handle more folders.

Thanks,

Lasse

--

/--\
| Lars Sprute Email: fl4a004@rrz.uni-hamburg.de |
\--/

4760. Re: base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <51j4ap$h5g@einstein.ebicom.net>
Source record: 137828

vacuo (wwd@netheaven.com) wrote:
:
: Well, if you run Linux68k, or whatever it is called, on your TOS 3 or TOS
: 4 machine, perhaps you could get the Unix version of Netscape going.
: (Big emphasis on the word 'perhaps')! !
:
: Vacuo
:

I don't think NetScape plans to support Linux 68k...
I hope I'm wrong..but this is what I've been told
here on comp.sys.atari.st.

You can however get Chimera...
Possibly even Mosaic...

CAB is just about as good as the others however...
Hopefuly CAB will soon support all of HTML 3.00 proposed
standards..and most of the netscape extensions. It does
a pretty darn good job of it so far! Spider, for use with
ICE claims to be ready sometime in the next year or so...it also
claims it will support everything up to the latest of the latest.
Guess we'll just have to hang out and see what happens!

Brian

4761. Re: base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <323D1EF5.211B@worldnet.att.net>
Source record: 137829

Brian Roland wrote:
>
> vacuo (wwd@netheaven.com) wrote:
> :
> : Well, if you run Linux68k, or whatever it is called, on your TOS 3 or TOS
> : 4 machine, perhaps you could get the Unix version of Netscape going.
> : (Big emphasis on the word 'perhaps')! !
> :
> : Vacuo
> :
>
> I don't think NetScape plans to support Linux 68k...
> I hope I'm wrong..but this is what I've been told
> here on comp.sys.atari.st.

They do have a Linux version AFAIK, so getting them to re-compile on M68k
shouldn't be that big of a deal... After all, they're not Microsloth.

Dan

C'mon PPP for STiK!

> You can however get Chimera...
> Possibly even Mosaic...
>
> CAB is just about as good as the others however...
> Hopefuly CAB will soon support all of HTML 3.00 proposed
> standards..and most of the netscape extensions. It does
> a pretty darn good job of it so far! Spider, for use with
> ICE claims to be ready sometime in the next year or so...it also
> claims it will support everything up to the latest of the latest.
> Guess we'll just have to hang out and see what happens!
>
> Brian

4762. Re: TT info needed!

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <9107cc$1239f.3a6@HERMES>
Source record: 137830

John Dooley (dooley@infomatch.com) wrote:
> If someone could give me some info on this It would be very appreaciated!
> I have an SC1224 Color and a SM125 Mono monitors .... does the TT have
> different resolutions that will not work with these monitors? Will I not
> be able to take full advantage of the TT with these monitors?
> What about rez sizes it is capable of.. and also color pallettes?

The TT does VGA. You can not connect an SM or SC monitor - you have to
buy a VGA monitor.

There are six native resolutions available on the TT.

The resolutions available are:
ST Low : 320x200x16
ST Med : 640x200x4
ST High: 640x400x2
TT Low: 320x480x256
TT Med: 640x480x16

All of the above can be displayed on a VGA screen.

Only the "TT High" rez (1280x960x2) can be displayed on the TTM195.

--

Quote For The Month:

"The little fish are drowning in the sea"

(We have a winner! On Fri, 13 Sep 1996 johnsojc@jmu.edu correctly guessed
the television show "The Powers That Be")

4763. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.960916073023.16618A-100000@usr02.primenet.com>
Source record: 137831

HI ! About TOS 4.92. I have to explain what I understood of all about
it.
No bootable version from harddrive is available yet.
Only from floppy that should contains the hard disk driver and CAUTOm.
The author says (in french), that he didn't understand yet few things
about the TOS 4.92. Like for instance:
- Why the new TOS doesn't want to go at the boot sector on the hard
drive when TOS 4.04 does it.
-How does a reset work when the TOS is installed in RAM.
-How to patch the TOS.IMG file to be able to not overwrite the Hard
drive routines previously loaded from the TOS. Thus we could access
the hard drive without reloading the hard disk driver.

Here are the main problems why the author can not make the TOS 4.92
loadable from the Hdrive. If anyone knows how to resolve any of these
problems, it would be great to Email the author or me, I'll try to get
the author address and then translate the information in french if
both of you can not communicate. (language barrier of course).

Now, the second TOS 4.92 archive also available at cnam is still
not bootable from hard drive. But the TOS.IMG in this archive is
already patched to avoid the loading process of auto and acc everytime
you change the resolution or reboot. Nothing more.

Well, now , why bother with TOS 4.92 (made by atari BTW).
Actually, I will just say what I saw, and not from a programmer side.
It is basically the same, except that you can run the accs on the fly,
the iconification is available, the cache is switchable from the menu,
the resolution panel is different, they ask you directly STlow, STmid,
SThigh, TTlow, TTmid, and TThigh (grayed out).
The compatibility seems to be the same as well as the general speed.
I just say "seems" to be the same.
Well, that's all what I have to say for now.
Hope it will bring you some lights about the 4.92. Bye.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4764. Re: Is MGFTP still being developed?

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960916150940.24340D-100000@pallas.amp.uni-hannover.de>
Source record: 137832

On Sat, 14 Sep 1996, Gary Priest wrote:

> I've been using MGFTP 1.03 for some time now. It's VERY buggy but is easier
> to use than NOS!
>
> I emailed the author ages ago, but had no reply :(
>
> Does anyone know if this program is still being developed and if so when we
> can expect to see a new version? If it isn't, then is anyone else developing
> a graphical FTP program for use with STiK?

The author had hardware trouble with his machine. Apparently this has
been fixed just now, and he continued working on mgftp.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

4765. Protar Hard disk controller

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <51jfvo$6o8@netty.york.ac.uk>
Source record: 137833
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello All,
I have a Protar hard disk which has an external Centronics style
SCSI port. Can anyone tell me if this supports parity and/or termpower
as I am looking to add a ZIP drive onto my system. Also, if I install
HDDriver or a similar driver, will I be able to share the SCSI bus with my
PC contemptible (I'll probably get the Iomega SCSI card for it if that is
important).
Thanks in advance
Dave

PS Please don't tell me to go and try the demo of HDDriver - I have already
and like what I see. Now if only I can find the money!
--

4766. Re: FAST CASH - NO FOOLING - LEGAL

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: bernie@metapro.DIALix.oz.au
Message-ID: <DxtJw6.D68@metapro.DIALix.oz.au>
Source record: 137834
Cross-posted to: comp.sys.amiga.hardware,comp.sys.amiga.programmer,comp.sys.arm,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.be,comp.sys.handhelds,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux,comp.sys.hp.misc,comp.sys.hp48,comp.sys.ibm-pc

[NB: wide cross-posting]

In <DxoCwq.1ys@unx.sas.com> jamie@cdevil.unx.sas.com (James Cooper) writes:

>In article <sasdvp.842619031@sas.com>, sasdvp@unx.sas.com (David V. Phillips) writes:
>>tesla@pop.magnet.at (Tesla) writes:
>> [basic chain letter deleted]

>>> 5. Josef Malzer,
>>> Brandhof 1
>>> 4701 Bad Schallerbach
>>> EUROPE - AUSTRIA

Forward all your junk-mail to that address! :-)

>>Mr. Malzer (tesla@magnet.at) is incorrect when he says that this will
>>work, at least not past a few levels.

>>What he proposes is illegal in the United States (see
>>www.usps.gov/websites/depart/inspect/chainlet.htm) and in Canada
>>(sorry, no reference yet.)

Interpreting US Law means that if you have a printer connected to your computer - even temporarily - then it's a fax machine and therefore they are in violation of the law. [There's an item on this in comp.risks.]

>>I've mailed a copy of his post, included the headers, to
>>postmaster@magnet.at

>My standard response to ANY of these SPAMming letters is to

>1) Click the 'Forward' button.
>2) Fill in the 'To:' line with

> To: root@<domain>,postmaster@<domain>,<offenderID>@<domain>

>3) Add a 'SPAMming is NOT appreciated!.' note at the top.
>4) Click 'Send'.

>I urge EVERYONE to follow this sequence.

Also helps to forward to postmasters of machines which pass the message on as witnessed by the Received: headers.

If the spammer gives an http address, there are dozens of nasty thing one can do to it using good ol' TCP protocols, CGI and HTTPD requests.

If an email address is given, there are interesting experiments which
one can conduct using SMTP and ESMTP. Not that I'd advocate such
practices. Some may be considered illegal.
--
Bernd Felsche {speaking for himself}
MetaPro Systems Pty Ltd, 130 Fauntleroy Avenue,
Redcliffe, Western Australia 6104
Phone: +61 9 479 3722 Fax: +61 9 479 3720

4767. Re: 2nd DNS in STIK

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960916145810.24340B-100000@pallas.amp.uni-hannover.de>
Source record: 137835

On Thu, 12 Sep 1996, Rich Tietjens wrote:

> In article <Pine.BSD.3.91.960912123328.18194A-100000@epicycle.lm.com>,
> Tom Lamparty <lamparty@telerama.lm.com> wrote:
> >
> >Does anyone know the format for entering a secondary Domain Name Server
> >in the STIK default.cfg file? Any help would be appreciated, as my
> >primary seems to get awful busy at times!
>
> Add a line as follows (made-up address, you'd probably better find a real
> one!):
>
> NAMESERVER1 = 100.190.205.11
>
> I don't know if it will be used, however. For one of the local ISPs here in

No, it will not. However, STiK 1.11 or 1.12 will probably support more
than one nameserver.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

4768. Re: CoNnect problems

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960916150727.24340C-100000@pallas.amp.uni-hannover.de>
Source record: 137836

On Sat, 14 Sep 1996, dave wrote:

> Here's something weird...
>
> I have been a registered user of CoNnect for about a year. Today it stopped
> thinking it was registered despite the fact the user ID and key are still in
> the file. I get shareware alerts. It was fine a few days ago...

You possibly accidentally deleted the *.INF file ? You use a different OS
now (Upgrade from, for instance, TOS 1.02 to TOS 1.04, or even to MagiC,
or something else) ? This is because the CoNnect key is OS dependant.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

4769. Re: Speeding up a STE

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: ag352@ccn.cs.dal.ca
Message-ID: <51ifv8$1gb@apollo.isisnet.com>
Source record: 137837

Beware the STe (like mine) where the 68000 is soldered directly to the motherboard. Had to find a 68-pin PLCC socket and a good technician on short notice once I had my 1040 (TOS 1.62) apart on the bench.

4770. Re: Cracked Cubase - READ!

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <51k2mq$f55@ornews.intel.com>
Source record: 137838

In article <960914134836_100550.3170_EHK92-2@CompuServe.COM>,
Mark Gardiner <100550.3170@CompuServe.COM> wrote:
>
>I've sat back for the past 2 weeks and read all the commings and goings over
>the morality and legality of my request...
>
>All objectors without exception clearly did not read or understand my
>original postings!

That's at least partly your own fault, Mark - you neglected to mention that
you had /bought/ Cubase already in your first post.

>If anyone has ever used Cubase/Pro24 with dongles for a LONG period as
>I HAVE then they will know that when the connection gets a little weary,
>booting up becomes a hit and miss affair and very tiresome...

Suggestion: (Either do this yourself, or if you don't feel competent, get a
geek buddy to do it) Open up both the dongle, and the ST. Find a
comfortable spot for the dongle /inside/ the computer. Using ribbon cable,
solder the proper leads from the dongle to the back of the cartridge port (you
could put in a switch on the +5v lead(s) if you want to be able to disable to
dongle).

This makes the dongle unremovable, but it also makes it impossible to
accidentally remove it by jostling. If the machine is used primarly as a
music machine, that should be just what you need.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4771. HD Problem

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: g.schulze.icking-konert@kfa-juelich.de
Message-ID: <g.schulze.icking-konert-1609961650150001@igv089.igv.kfa-juelich.de>
Source record: 137839

Hi folks,

It's about 3 years since I last worked with an Atari ST but last weekend I had to install one for my brother. Well - er - that's what I wanted to do...

Beeing such a smartass I had the idea of simply copying the content of an fully functional Protar 40 MB HD to the "new" Atari SH204. About the second thing I did to hook them both up the same time was overwriting the bootsector of the SH204 with the Protar bootloader. Needless to say that it will not boot... :-(

Can anybody here give me a clue where I an get the driver for a SH204 on the internet. Maybe somebody can even mail it to me?
Pleeeaaaaazzzzeeeee.... ;-)
I've got a Mac at work, running Eudora so anything (Binhex, UU, ...) should work.

Oh yes, almost forgot: I very rarely have got the time to read newsgroups. So I'd much rather prefer a p-mail to:

G.Schulze_Icking-Konert@kfa-juelich.de

Thanks in advance! Georg Icking-Konert

4772. Re: How big can a partition be?

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <51k2n6$f55@ornews.intel.com>
Source record: 137840

In article <x3Ay7zT.graphic@delphi.com>, graphic@delphi.com wrote:
>
>Uwe Seimet <us@bruker.de> writes:
>
>>On the Falcon a single partition can have up to 1 GByte. There are users
>>that work with partitions of 2 GByte but this is a size that is not
>>supported by the Falcon GEMDOS because it is outside the GEMDOS limits.
>
>This begs the question from this user who is now almost (?) being seduced
>by the price of 1 gig drives being so low:
>What is the largest drive supported on the 1040STe or older 1040STf?
>What is the largest size for a single partition?

There is no physical limit on drive size. AHDI is unsuitable for drives over 1 gig, so use a different driver. The drive must be partitioned, and there is a limit under most drivers of 14 /active/ partitions (I think) - you can have as many inactive partitions as you like. ICD Pro has the ICD Desktop program which allows you to activate/inactivate partitions as needed.

Now, the limitation on individual partition size is how much RAM you want to dedicate to the driver, and how much space are you prepared to waste on small files. Using larger partitions requires larger logical sector sizes; I use partitions of 512 megs and smaller so my logical sector size is 8k. Thus, if you're willing to go with, say, 32k logical sectors, you could have a single partition of at least 2 gigs. If you use caching and write verify, though, you're going to either cache very few sectors, or use a lot of RAM. My normal cache and buffer total is about 560k, which is quite a bit, but my system response is pretty fast because of it.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4773. Re: base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <51k3fi$f55@ornews.intel.com>
Source record: 137841

In article <960915211420204 61@muskrat.com>,
slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) wrote:
>I would rather have a program that I can run under TOS on my Falcon
>without all that other junk. I'm running my Falcon in normal TOS
>mode without multi-tos or anything else.

ESScode 6.4 or later will do it. It works for me, anyhow.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4774. Re: Wanted: FOLDRnnn.PRG

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.960916080558.19960A-100000@usr02.primenet.com>
Source record: 137842

On 16 Sep 1996, Lars Sprute wrote:
>Hi,
>
>I'm looking for a ftp source for the program FOLDRnnn.PRG, which allows TOS
>to handle more folders.

Well, if you can go on the web via lynx or a graphical browser you
still can go to my homepage. http://www.primenet.com/~kellis/ at the
end of it there is a zip file archive called UTIL.ZIP.
This file has the most common tools for your atari. (foldrxxx
included) . And before downloading it, you still can read a very
complete readme file to be sure that you want the zip file.
Otherwise you can download foldrxxx.prg almost from everywhere on the
net. Try Cnam first. ftp ftp.cnam.fr login anonymous then your email
address. Then Pub/Atari/ Maybe utilities, tosfixes or I don't know
Bye.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4775. Re: Help, 1040 STf & SH204 ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <51k1dq$f55@ornews.intel.com>
Source record: 137843
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <323A4231.449C@infinet.com>,
Kirk Prodzinski <kprod@infinet.com> wrote:
>
>Ok, so I bought this setup at a thrift for next to nuthin.
>1040 STf (what does the f mean anyway ?)

"F" IS for "floppy" - it has an internal floppy drive.

>SH204 - I assume this is a HDD, anyone know the size ?? Also, I got no
>cables, is a spceial one needed ?? Where to get an about how much ??

It's 20 megs, and you need a 19-pin shielded cable - I understand it's the
same as a Mac monitor cable (I recently sold my spare cable).

>SM124 - looks like burnt in mono. What color monitors will work >?

Atari SC1224, ther ewas a 14-inch the exact model number of which escapes me
ATM, NEC 3D, NEC MultiSync II, and Toad has mentioned a couple of other
monitors that work - I remember a Princeton for one. You could send email to
info@toad.net to get current details, or call Ram Turbo in Portland, OR and
tell them you want a NEC 3D or NEC MS II if chipping costs aren't prohibitive.

>All I wanna do is play deathsword and maybe screw around a bit.

Then you want a color monitor. For just games, I'd recommend a modulator and
a TV set. Toad will have a suitable external modulator, I'm sure.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4776. Re: Auto run Teradesk

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <51k3fo$f55@ornews.intel.com>
Source record: 137844

In article <55_kdunn@allatsea.demon.co.uk>,
kdunn@allatsea.demon.co.uk (Keith Dunn) wrote:
>Keefy found this missive from nine99@primenet.com to All
>
>Hi nine99@primenet.com.....
>
> n> ... teradesk ... in the auto folder. ...
>
> n> I'm running TOS 1.4 on an ST with Warp 9. Help?
>
>
>You need a little program called Startgem in your auto folder, putting
>Teradesk in the auto folder won't do any good I'm afraid. I use Startgem,
>and it works every time.

STARTGEM is not only unnecessary, it won't work on TOS 1.4 - use the desktop
install application procedure.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4777. "bogus" news article problem resolved

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <51k1dt$f55@ornews.intel.com>
Source record: 137845

Phantomm posted a message here a few days ago about a problem with a particular message causing Oasis to crash while unbatching, which in turn caused the loss of a bunch of news. I had a similar problem this weekened, and came up with the solution:

(1) Get the article number of the bogus article. Write it down.

(2) Go into your SPOOL/NEWS folder and delete the HISTORY file. Create a new one that contains ONLY the message ID of the bogus article (should look something like:
<0897f453094092.4512@bogus.message.com>
and the line must end with the usual cr/lf combo).

(3) Pull your NNTP.DAT File into a text editor and change the date back a couple of days (or only a couple of hours if it hasn't been long since your last news run).

(4) Get news. NOS will "see" that you have already read the bogus article, and won't pull it down again, but it will get all other articles since whatever date you have in your NNTP.DAT

This particular fix cost me a lot of time - I had a BATCH.TXT file that was over 12 megs in size by the time I solved it.

Posted and mailed.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4778. Re: Admiral JC's Large Atari Sale

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: *RichardX_Tietjens@ccm.jf.intel.com*
Message-ID: <51k1du$f55@ornews.intel.com>
Source record: 137846

In article <51deh2$a3@thoth.nilenet.com>,
jnorton@nilenet.com (John Norton) wrote:
>
>... is MagiC
>and MagiC PC both from the same company. Mihocka says that either one
>may be used. I am a little confused about this.

Yes, both are from Application System Heidelberg.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4779. Harddisk booting without keypress??

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: v.e.bakker@getronics.nl
Message-ID: <51jn34$3rq@dinkel.civ.utwente.nl>
Source record: 137847

Friday I upgraded from a 1040STF to a Mega STE.
Now is there a way to get a Mega STE to boot from harddisk without having to
press a key to load the AHDI driver? I find this an irritating feature.

thanks,
Vincent

4780. Re: atari-ibm data xfer

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: David James <101642.2124@CompuServe.COM>
Message-ID: <51ki5eaul1@mhadg.production.compuserve.com>
Source record: 137848

You shouldn't have to much trouble transferring files to the IBM but it does depend which TOS you have on your Atari. From TOS 1.6 a disk formatted on the Atari should be ok to read on the IBM. If your TOS is before 1.6 then provided you format a double density disk on the IBM you should be able to write to it on the Atari. Check the DOS manual for the switches needed on the format command to achieve this as IBM tends to default to HD format.

Hope you manage to transfer your files ok.

David James
--

David James

4781. FS: Various Atari stuff and Magazines

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <denesh-1609962318330001@bhabuta.demon.co.uk>
Source record: 137849
Cross-posted to: comp.sys.atari.st,uk.adverts.computer

BRAND NEW
+++++++++
First Ever Atari CD to be produced. Compiled by Maxxon in Germany. I
have only 1 left.

Price: 15 Pounds

Cyber Control
Cyber Paint
Spectrum 512

7 Pounds each or 15 for the whole lot (plus postage of course)

Various newly and personally registered shareware software from the
CyberSTrider range. Ask for a list

Product Price (UKP) Postage and Packing

Positive Image 65 (intro. Norm 79) UK 2, Eur 5, ROW 10
Family Roots II 24.95 UK Free, Eur 1.50, ROW 3.00
Easy Stitch 19.95 UK Free, Eur 1.50, ROW 3.00
EZ-Art Pro 19.95 UK Free, Eur 1.50, ROW 3.00

Now onto the old bits section

GENERAL
+++++++
Easy Draw 2 15
Easy Draw 10
Box of 10 8" floppy disks 5

ST
++
Dragons Breath (Game) 5
Outrun (Game) 3
Road Blasters (Game) 3
Master Sound 10
Replay 4 10
Quartet 10

Minix (mini-UNIX) OS 50
Multiprint 5
BMS-100 SCSI adaptor 35
Vortex AT-Once 386SX emulator 70
Supercharger PC Emulator 60
Power Computing external drive 35
1Mb TOS 1.62 STe
(modified serial port) 125
(+ 4Mb) 165

BOOKS
+++++
Various Spectrum Books

Various magazines:
ST User, ST Review, ST Format, ST World with and without cover disks.
Listed below
75 pence each (offers on bulk also accepted)

Spectrum
++++++++
Spectrum 48K with Interface 1, Microdrive, RAM Turbo joystick port,
Wafadrive, Multiface, various programs and tons of Magazine
clippings.. many filed for easy finding.. and a few books. Make me an
offer.

***
All the above are subject to postage. Offers on the above items are
also welcome
All stuff in very good condition
***

ST Format
With Disks
19 - 27, 29 - 35, 37, 38
Without Disks
28

ST Review Magazines
With Disks
5, 7, 7, 21, 26, 27, 28, 29, 30, 30, 31, 32, 34, 35
Without Disks
33

ST User Magazines
With Disks
1991: Feb - May, Aug - Dec
1992: Feb - Jul
Without Disks
1989: Aug, Dec
1991: Jun, Jul
1992: Jan, Sep, Sep

1993: Jan, Feb

PC Mags.. ask for list.

--
denesh@cyberstrider.org ; dbhabuta@cix.compulink.co.uk
http://www.cyberstrider.org/

4782. Re: How big can a partition be?

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: us@bruker.de
Message-ID: <us.842902058@bamsoft>
Source record: 137850

graphic@delphi.com writes:

>What is the largest drive supported on the 1040STe or older 1040STf?

This depends on the ACSi host adapter. With adapters compatible to the ICD Link (e. g. LINK II, LINK96) and drivers with special support for these adapters (e. g. from ICD, CBHD or HDDRIVER) any size is supported. With other host adapters the largest supported drive can have 1 GByte.

>What is the largest size for a single partition?

Depending on the operating system it's 1 GByte (TOS 4.0 or Magic) or 512 MByte (TOS 1.04, 2.0, 3.0) or 256 MByte (TOS 1.00, 1.02).

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

4783. Re: HD Driver & Iomega JAZ

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Dxu8Gx.oLF@tron.bwi.wec.com>
Source record: 137851

Thanks again. I am picking up my 'clock patched' Falcon tonight from TOAD Computers. Will see what that does overall, and in particular with your software.

In article <3237BBBF.58E@bruker.de>, us@bruker.de says...
>
>Daniel W McAndrew wrote:
>>
>> Thanks alot for your help so far, but I've been unable to d/l your 5.2
>> demo yet (my version of Netscape comes up with an FTP error message -
>> something about could not connect to ftp server... I don't use any
>> proxies).
>
>On my part I rarely use Netscape for ftp because with large files it
>doesn't work properly. If Netscape doesn't work for you simply use
>anonymous ftp and a standard ftp client. The ftp site for HDDRIVER is:
>acp5.chemie.uni-kl.de. The demo version is located in /pub/atari/.
>

4784. Re: FAST CASH - NO FOOLING - LEGAL

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: Stuart Bell <sabell@argonet.co.uk>
Message-ID: <na.47a3f7470e.a60120sabell@argonet.co.uk>
Source record: 137852
Cross-posted to: comp.sys.amiga.hardware,comp.sys.amiga.programmer,comp.sys.arm,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.be,comp.sys.handhelds,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux,comp.sys.hp.misc,comp.sys.hp48,comp.sys.ibm-pc

In article <DxtJw6.D68@metapro.DIALix.oz.au>, bernie@metapro.DIALix.oz.au
(Bernd Felsche) wrote:
>
> If the spammer gives an http address, there are dozens of nasty thing
> one can do to it using good ol' TCP protocols, CGI and HTTPD requests.
> If an email address is given, there are interesting experiments which
> one can conduct using SMTP and ESMTP. Not that I'd advocate such
> practices. Some may be considered illegal.

Don't advocate it. Do it!

cheers,

--
*** Stuart Bell (sabell@argonet.co.uk) Running Risc OS and ***
*** RiscBSD on an Acorn Risc PC in a Wintel-free environment ***

4785. Re: Nova Graphics card

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <51ip7o$mug@scanner.worldgate.com>
Source record: 137853

phantomm@harold.eastky.com wrote:
: I have heard that the Nova graphics card is compatible with the Falcon.
: Is this true?

The answer is yes.

: And what ever happened to the Panther graphics card for the ST/STe? Is it
: available?

The answer is yes. Computer Direct carries both products, and I would
assume that Toad does as well.

Leslie

4786. Re: How big can a partition be?

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: us@bruker.de
Message-ID: <us.842902261@bamsoft>
Source record: 137854

ggg@idirect.com ("G. Graham") writes:

>As far as I know, with Tos 1.4, and probably 1.61 ? , it's 32 megs.

No, with TOS 1.04 larger partitions are possible.

>If you use the ICD Link and a scsi h/d as I do, the first partition
>is 32 megs and the remaining available drive letters are limited to
>512 megs.

AHDI compatible drivers (HuSHI, CBHD, HDDRIVER and AHDI itself, of course)
have no restriction concerning the size of the first partition. The first
partition can be larger than 32 MByte with these drivers. The maximum
partition size not only depends on the driver but on the operating system.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

4787. Re: AtariPhile

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: kev@fff.compulink.co.uk
Message-ID: <842905118_OASIS_NEWS@fff.compulink.co.uk>
Source record: 137855

In article <18613_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) wrote:-

> s> Anyone around who knows when issue 3 is out, I keep going to the page
> s> as I am pretty sure its August for the next issue, but its never there.

AtariPhile three is now out. We released it at the weekend. The WWW site has
also been updated.

I've now got Oasis 2 working with news so hopefully I'll be able to stick
around.

BCNU Kev

kbeardsworth@cix.compulink.co.uk
Co-Founder Falcon FacTT File
Co-Editor AtariPhile
Co-Sysop 42BBS

4788. Re: Cracked Cubase - READ!

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: JEDI
Message-ID: <51kcao$ug@lex.zippo.com>
Source record: 137856

In article <51k2mq$f55@ornews.intel.com>, *RichardX_Tietjens@ccm.jf.intel.com* says...
>
>In article <960914134836_100550.3170_EHK92-2@CompuServe.COM>,
> Mark Gardiner <100550.3170@CompuServe.COM> wrote:
>>
>>I've sat back for the past 2 weeks and read all the commings and goings over
>>the morality and legality of my request...
>>
>>All objectors without exception clearly did not read or understand my
>>original postings!
>
>That's at least partly your own fault, Mark - you neglected to mention that
>you had /bought/ Cubase already in your first post.

Yeah, as if that would have really made a difference.
The Feeding Frenzy would still have begun.

Check out alt.hacker. I've linked to sites from there with
cracks for Cubase/PC. Perhaps those same blokes will be able
to point you to an Atari version of the crack.

(* by crack it is meant a 3rd party program that patches other software
to disable it's software protection features)

4789. WTB: 50-??? Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: Jim <fouchsft@erie.net>
Message-ID: <323DFDC8.5965@erie.net>
Source record: 137857

I have a friend who is looking for a used hard drive for his ST. He needs a 50-??? MB Drive. It must be complete with case, power Supply and Controller (ICD would be nice). The drive must be a SCSI. He does not want any Atari MEGA Files or SH204 type drive.

Please reply to fouchsft@erie.net

Thanks,

Jim Fouch
FOUCH SOFTWARE

4790. KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: Michael_Depke@b.maus.de
Message-ID: <199609161935.a31441@b.maus.de>
Source record: 137858

Hi Abel!

AP>the doc is german :-(

You know why? 'cause it's 'Knarf's /German/ Mint Distribution'...

But, I agree with you: It should be available in english too. I bet it's much easier to install then the TAF-kit. Installing the KGMD took me about half an hour: half the time for the user-inputs (install-path, hostname, username, passwords etc.) and the other half for the system (extracting archives, copying, etc.). I nearly could't believe it... :-)

Michael

4791. ATARI ST EMULATOR FOR PC I DO THE TEST ! FRENCH ONLY !

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: ddrcrew1@aol.com
Message-ID: <51kmhr$p0i@newsbf02.news.aol.com>
Source record: 137859

un jour je me suis dit ce serait sympa de trouver un emulateur st pour pc
et oh!! surprise j'en ai trouve 3
-gemulator 96,tos2win et magicpc tous ces softs en version de demo bien
entendu.
-super je vais pouvoir ressortir mes anciennes disquettes de mes boites
poussiereuses pour les stocker sur le dur de mon p.c. etc....
mais ma deception fut grande et pour cause ! a peine 10% de mes softs
testes
ne fonctionnent tout emulateurs confondus !!! (que faire)
alors je me suis posee quelques questions ou j'aimerais trouver de l'aide
s.v.p.

1) est ce que le fait de rajoutee la carte contenant le G.E.M. influe sur
la compatibilite des softs si oui de combien de %

2) quel est le meilleur de ces 3 emulateurs !!??

3) et derniere question : peut t'on trouver ces emulateurs en france avec
la carte
et si oui ou !??

je dois vous avouez que j'avais fortement l'intention de me procurer un de
ses emulateurs en version complete + carte mais vu le taux de
compatibilite des versions de demo cela m'a fortement refroidit !!!

DERNIEREMENT GRACE A TOUTES VOS REPONSES A MES QUESTIONS
G DONC FAIT MA PETITE ENQUETE ALORS G APPELLE LA SOCIETE
COMPOSCAN QUI COMMERCIALISE GEMULATOR EN FRANCE !
ET OH ! SURPRISE ! G APPRIS QUE LES DISQUETTES ST FORMATEES
EN 10 SECTEURS PAR PISTES N'ETAIT PAS SUPPORTE PAR GEMULATOR
ET DE PLUS QU'IL N'AVAIT PAS L'INTENTION DE CORRIGER CE PROBLEME !
AIE AIE AIE ! QUAND ON PENSE QUE 80 % DES D7 ST SONT SOUS CE FORMAT ! (JE
PARLE DES JEUX TELS QUE DUNGEON MASTER PAR EX:)
BREF SI VOUS CONNAISSEZ UNE SOLUTION A CET EPINEUX PROBLEME
CONTACTEZ MOI MERCI !

merci pour toutes vos reponses a l'avance bye... DDR CREW !

4792. Re: link PC<->Portfolio Atari

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: nash@hrnet.fr
Message-ID: <51gf34$ck@unix39.pressimage.net>
Source record: 137958

plouie@isc.sjsu.edu (Philip N Louie) wrote:

>nash (nash@hrnet.fr) wrote:
>: How can I link my Atari Portfolio with a serial printer interface to
>: my PC. Wich software must I use to transfer files between the two
>: machines ?

>: Thank you for answering.

>What interface do you have? The serial or the parallel interface?
>It's hard to tell from your message.

I am using a parallel interface, not a serail one, sory... :-)

4793. Re: Cubase Audio and Logic Audio

Newsgroup: comp.sys.atari.st
Date: 1996-09-16 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <51ifia$f7b@einstein.ebicom.net>
Source record: 137959

What is the sample rate of Logic Audio?
CuBase requires thatyou plug in a clock to the DSP port
to get CD quality. Is the same true for Logic Audio?

Brian

4794. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <323EC80B.7593@worldnet.att.net>
Source record: 137710

Craig Graham wrote:
> As tar is quite capable of treating a drive as a tape, I suspect that
> you gave missed the -xvf switch, with the result that your
> F drive was treated as the target device to archive onto (and
> resulting in the zero'd FAT).
>
> Craig.

Thank you! Finally (though inadvertantly) someone pointed out my problem getting vmlinux to extract. I have to agree with the previous poster, though, in that TAR is a pain in the ass because it is just different enough from TOS archivers to let you really screw something up. But of course, it's a Unix app. Grr.

At least I didn't lose any data. Just couldn't extract.

Dan

4795. Re: Unremovable folder (UHG!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <323EC96D.C33@worldnet.att.net>
Source record: 137711
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Craig Graham wrote:
>
> Dan Phillips <xiting@worldnet.att.net> mumbled indistinctly:
>
> >I usually just load up Knife ST, find the sector the file or directory is in,
> >then load that sector into memory and change the first character of the
> >file/folder name to a sigma character (you'll have to look around in the sector
> >to find the hex equivalent to type in), then save the sector to disk. In your
> >case, change the "W" to a sigma. The sigma is the character that lets the system
> >know that byte is available.
>
> Terrible idea - that won't free up the space the file uses (the FAT
> entries will still exist). Use Z'Org to fix it.....
>
> Craig.

In that case, I would agree with the person who said that Knife could also be used to just rename the file/folder to get rid of the wildcards, then delete from the desktop.

Dan

Thanks for the tip, Craig. Now I know why I had FAT inconsistancies!

4796. Re: Help please, Linux users!

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: Peter Haworth <pmh@edison.ioppublishing.com>
Message-ID: <323EE2EB.5D0F@edison.ioppublishing.com>
Source record: 137712

Dan Phillips wrote:
>
> I'm trying to get Linux 2.0.18 going on my Falcon, but the vmlinux kernal
> won't untar. I gunzipped it fine, but TAR_1112 can't find the file, no
> matter what I do. Are there any Atari Linux gurus out there?

The kernal isn't a tar file. It's just a gzipped file.
There is a tar file with a similar name which is the source for
compiling
the kernal, but you don't need that just yet.

--
Peter Haworth pmh@edison.ioppublishing.com
Hi, this is Ken. What's the root password?

4797. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: *starship@3rdplanet.com*
Message-ID: <51mum0$gph@ornews.intel.com>
Source record: 137713

In article <323EC80B.7593@worldnet.att.net>,
Dan Phillips <xiting@worldnet.att.net> wrote:
>
>... TAR is a pain in the ass because it is just different
>enough from TOS archivers to let you really screw something up. But of
>course, it's a Unix app. Grr.
>
>At least I didn't lose any data. Just couldn't extract.

Biggest problem I can see with tar anf gzip is that there is no graphical shell available that works under single TOS (as often as I use MT, I wouldn't know if there's one there or not). Since I use ZIP by preference, and always with the shell except when embedding it in an app I'm writing, and keep all the necessary commands for arc, arj, and 2 different lharcs in my shell, I forget the commands for tar and gzip between uses. Let's see, I used 'em last in... March? Say, I bet 2in1 shell would work with them. Anyone know for sure?

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4798. Re: ATARI ST EMULATOR FOR PC I DO THE TEST ! FRENCH ONLY !

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: *starship@3rdplanet.com*
Message-ID: <51mum5$gph@ornews.intel.com>
Source record: 137714

In article <51kmhr$p0i@newsbf02.news.aol.com>,
ddrcrew1@aol.com (DDR CREW 1) wrote:
>Organization: America Online, Inc. (1-800-827-6364)
>
>un jour je me suis dit ce serait sympa de trouver un emulateur st pour pc
>et oh!! surprise j'en ai trouve 3

<SNIP>

Did anyone else find it amusing that we got a post in French from /America/
online? Or am I the only one here with a warped sense of humour?

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4799. Re: Linux Installation

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: *starship@3rdplanet.com*
Message-ID: <51mum9$gph@ornews.intel.com>
Source record: 137715

In article <19470_SSweet@mettav.demon.co.uk>,
SSweet@mettav.demon.co.uk (Steve Sweet) wrote:
>
>Balls in your court again Antony. 8~))

That must hurt like the devil.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4800. Re: Jedi... About this piracy thing..

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: *starship@3rdplanet.com*
Message-ID: <51mumd$gph@ornews.intel.com>
Source record: 137716

In article <842963051.26826.0@sf_pc.itl.co.uk>,
sf@itl.co.uk (Steve Found) wrote:
>
<Major snippage>
>
>Officers of a company are responsible for ensuring that their
>organisation complies with the law. It is good practice for a company
>to ensure that it uses only properly licensed software. Even if a
>manager is totally unaware of software theft occurring within his/her
>organisation, it does not absolve a company from legal proceedings.
>
>Conducting a software audit and establishing a policy to prevent theft
>are the first steps towards good practice in software use throughout
>your organisation. It is also essential to educate staff about the
>risks involved in software theft.

FWIW - that was part of my job in the Army: Site Security Officer, charged with preventing copyright infringement within my battalion (the offices - the Army doesn't meddle with personal lives as long as those lives don't interfere with performance of duty). As far as I recall, we never actually charged anyone, but I had to delete incredible volumes of pirated files from PC hard drives on a regular basis.

I guess that makes me a Copyright Fascist<tm>.

This message is copyright 1996 by Rich Tietjens and FTI Consulting.
Unlicensed distribution will be prosecuted to the full extent of the law.*

* - the Hong Kong law against jaywalking, that is. ;^)

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4801. Re: How to use Gluestik?

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: smithic@cix.compulink.co.uk
Message-ID: <Dxw6rK.96J@cix.compulink.co.uk>
Source record: 137717

In message <842745682_OASIS_@ping.be>Martin.Byttebier@ping.be,
Martin.Byttebier@ping.be said:
>==========

>I've tried to install Gluestik today with no luck.

It's not simple, that's why - firstly, forget luck!

>The driver is loaded but there seems no interaction between a Stik
>utility and the modem.

The latest versions use two processes - are both loaded? Most STiK applications report the Internet routines currently in use either on boot or in the "about" menu.

>BTW I use a PPP connection. Can Gluestik be used with PPP?

Most certainly can, but most apps need to look at the STiK DEFAULT.CFG file for various parameters.

Not thought of losing that sig. yet, I see.

Regards,

Ian Smith smithic@cix.compulink.co.uk
i-smith@zynet.co.uk

4802. Re: AMERICA SAVES US FROM COMMIE ALIENS! HORAY!

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: dai@jaubrey.demon.co.uk
Message-ID: <843075724_OASIS_@jaubrey.demon.co.uk>
Source record: 137718
Cross-posted to: alt.nuke.the.USA,alt.nuke.the.usa,alt.nuke.europe,alt.flame,aus.flame,comp.sys.ibm.pc,comp.sys.atari.st,alt.homosexual,alt.smokers,alt.fan.o-j.simpson,misc.misc,alt.config

>Glenda Smith (Alaska) whinged:

>Come on people. Are your attitudes of Americans based on Hollywood?
No, my attitude's based on hearing them in bars talking as loud as
they possibly can....
>I've been there once and hope never to return.
Good move
> I try to watch movies simply as a recreation form
> and not to expand cultural paradigms;
I see ken Russell films'll go right over your head then
> otherwise I would think all Australians are like Crocodile Dundee?
Compared to American pussies, they are
> I loved visiting Canada
Of course you did, it has a culture
>and hope someday to visit Australia but maybe I shouldn't tell y'all
where I am from?
Ireland?

>>
In article <01bba44b$5fc6ff00$ca939fcd@zener>
"Dave Smith" <zener@matnet.com> said:-
>> Did I miss something here? Did an American force you to go see the
>> movie? Independence Day was made in America, for Americans.
Obviously-the story was idiotic as was the dialogue (just right!)

--
---
dai@jaubrey.demon.co.uk
****
*not neccessarily stoned, but beautiful***Jimi Hendrix*
****

4803. Re: Wanted: FOLDRnnn.PRG

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.960917163544.16443G-100000@galileo.cris.com>
Source record: 137719

It can be found on umich or one of the mirror site as foldrxxx.arc in the
Utilities/Tosfixes directory best bet for a fast connect is
http://www.umich.edu/~archive or http://www.archive.umich.edu

On 16 Sep 1996, Lars Sprute wrote:

>Hi,
>
>I'm looking for a ftp source for the program FOLDRnnn.PRG, which allows TOS
>to handle more folders.
>
>Thanks,
>
>Lasse
>
>--
>
>/--\
>| Lars Sprute Email: fl4a004@rrz.uni-hamburg.de |
>\--/
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4804. Re: Tweety board(?)

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <74a_9609171252@genesplicer.org>
Source record: 137720

Re: _Tweety board(?)_, George Gallagher wrote to All on 15 Sep 96:

GG> the tweety board piggy backs the yahahah chip
GG> It DOES not replace it !
GG> I may have some software for it : I'm not sure that very much ever
GG> supported it.

It doesn't NEED software to support it. It simply routes your three sound channels out to three separate RCA jacks, so that they can be fed to an external sound system. It sounds great with any game or other program using computer sound effects, but as someone else pointed out, it sounds terrible with digitized samples.

* LED v1.45 * I am Ohm of Borg. Resistance is futile.

4805. Help w/internet software

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: mtmattek@ionet.net
Message-ID: <mtmattek-1709961615130001@lsip27.ionet.net>
Source record: 137721

Hey, I have someone I sold my ST to about two years ago who wants to give it to someone in Brazil to use as an Internet machine. She's told there is an internet provider there.

She asked me about software. Where could I find interenet applications for it? (just a dialer, email, and a web browser would be good).

Can anyone help? Obviously, I could get the software by email, but it would need to be in a format I can decompress/read on my mac. I can handle MIME attachements, binhex, .zip, and lots of others (Stuffit Deluxe does all the unix crap like .gz and .tar). And I know I've seen a utility somewhere for my mac that lets me mount and format ST disks. Anyone recall the name of it?

Anyway, I'd really appreciate any help here. I always loved Bertha, my old trusty 1040ST. I should have kept some of the games and ran 'em under emulation on my Power PC.....

thanks in advance....

4806. Re: Terminal Software != Terminal

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: JEDI
Message-ID: <51mf0n$55m@lex.zippo.com>
Source record: 137722

In article <842892458.29929.0@sf_pc.itl.co.uk>, sf@itl.co.uk says...
>
>JEDI wrote:
>
>
>> Your ideas are poorly stated and undermine your position.
>
>Maybe.... But then I'm just a thicko that abhores Software piracy.
>
>
>> They make you look foolish and dishonest.
>
>If stating that depriving someone of what is rightly and legally
>theirs constitutes theft is foolish then so be it. I fail to see how
>this point of view makes me look dishonest though. :-(

You feel the need to add aspects to the crime that are
not there. The analogy also muddles who is being damaged
and how they are being damaged.

Apparently, you don't feel the need to deal with the issue
in an honest fashion.

4807. Re: Jedi... About this piracy thing..

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: JEDI
Message-ID: <51mf4u$57d@lex.zippo.com>
Source record: 137723

In article <842963051.26826.0@sf_pc.itl.co.uk>, sf@itl.co.uk says...
>
>

A user group is not a legal authority.
If this is an appeal to authority, it is a poor appeal.

4808. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: p-abel@imaginet.fr
Message-ID: <843085526_OASIS_@imaginet.fr>
Source record: 137724

In article <323de77810e8ac0@sn.no>
hallvart@sn.no (Hallvard Tangeraas) said:-

>What's the difference between KGMD and TAF? I thought they were basically
>the same, only two different distributions.

I never tried to install it (because of the doc) but I think it is more
powerful. You can install only what you need : MiNT, MintNet (?), Minix,
XWindow, GCC ...

--

+--+
| Abel PHILIPPE |
| Please reply to abel@mathp7.jussieu.fr |
| Atari Falcon 030 + FPU + DSP |
+--+

4809. Re: Nova Graphics card

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: mcecoop@bnr.ca
Message-ID: <51mdkp$lvr@bmerhc5e.bnr.ca>
Source record: 137725

In article <323CF86B.7B79@worldnet.att.net>, Dan Phillips ☐|> > P>I have heard that the Nova graphics card is compatible with the Falcon.
|> > P>Is this true?

Yes, Nova Graphics cards work with The Falcon. You can use Mach64 graphics
cards with 1/2 MB dram or 2/4MB VRAM version of the Nova graphics cards.
Contact Homa Systems House (NA/English Distributors) at URL:

http://www.magmacom.com/~nima

for more information.

|>
|> Now here's the million dollar question: Is it compatible with Blow Up FX?

In short, yes it does.
Nova cards work on Falcons with TTRAM RAM upgrade boards. So people could have
the conventional 4MB of STRAM and then whatever amount of TTRAM.
Boards such as Blowup FX adds TTRAM to the Falcon.
Unfortunately, the STRAM upgrade board by ATARI and some other vendors that
increase the RAM to 14Megs don't work because there are not enough addressing
space left for the Nova card (ATARI uses them up due to 24bit addressing)

Nova cards can increase your screen upto 1280x1024 in 16.8 million colors,
and can speed up your average graphics by upto 600% in much higher resolution
and much higher color planes. They are incredibly fast.

Nima

4810. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <323e676b.2709375@news.airtime.co.uk>
Source record: 137726

On 16 Sep 1996 20:23:45 GMT, szhays@dale.ucdavis.edu (Eric Hays)
wrote:

>Tony Greenwood (stosser@airtime.co.uk) wrote:
>:
>: Is there such a thing as a slide show program that will show pictures
>: in256 colour mode,320x200? either GIF,IFF or most other formats, but
>: not SPU,PCS,
>:
>: It has to be freeware.....the reason being that I would want to
>: distribute it on a disk along with some 256 colour pictures,
>
>Try Speed of Light GIF.

I have speed of light....I want a slideshow program I can give away
on disk where the user can simply run it and view the pictures, where
SOL is a great program, it is not exactly what I was after for a
slideshow,

Thanks for the response though :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4811. _ATARI ST EMULATOR THE TEST !

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: ddrcrew1@aol.com
Message-ID: <51neb0$red@newsbf02.news.aol.com>
Source record: 137727

i have been tested 3 emulators on my p.c. tos2win,gemulator 96,and magic
pc
(demo version)
the ratio of compatibility is under at 10%
every atari software then i've been tested not works at 90%
well ! this is my questions :
1) if i had the rom card with G.E.M. in my p.c. they are much
compatibility with these 3 emulators ???

2)they are anybody here can i have 1 of these 3 emulators whith G.E.M.
card
and what are the compatibility ??

3) what of these 3 emulators is better

4) thank's to all for your answer because i want to buy this solution but
the report of compatibility in demo version does not seduct me !

TO BE CONTINUED....

5) AND NOW I KNOW WHY GEMULATOR DOES NOT SUPPORT A LOT OF
ST FLOPPY BECAUSE IF YOU HAVE DISK FORMATED AT 10 SECTORS PER TRACK
GEMULATOR CAN NOT READ THIS FORMAT THIS IS A REAL PROBLEM BECAUSE ALL THE
ST GAMES ARE IN THIS FORMAT FOR EX:DUNGEON MASTER !
IF THERE ARE ANYBODY HERE CAN KNOW AN EMULATOR CAN SUPPORT THIS FORMAT
PLEASE HELP ME AND SEND ME A MAIL !!!

BYE ALL ! FROM DDRCREW !
(excuse for my little english i'm french!)

4812. Re: HEARTLAND

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <51ms1b$i89@mn5.swip.net>
Source record: 137728

In article <f05_9609170108@flight.org>, Callum.Lerwick@flight.org says...

>If you RTFM, it says indeed the character was shamelessly swiped from the
>Dizzy games... :)

Oops :-)

>> I have already played it for hours :-) And when i play a game for hours, it
>> is
>> good!!
>> :-)
>
>Heh, took me about an hour to beat it. :)

My god, you are good :)

>When it begins to load, I get around 50 "GDOS Invalid device" dialogs in a
>row, (which are invisible...) Then the title screen shows up, and I get a
>whole ton more. Then the 'puter crashes and reboots... (I'm using AMCGDOS)

Well, turn of the damned thing then :)

--

____
___________/ http://www.geocities.com/Broadway/1353 ___________
/______ .___ . \
(ST) -kock@kockens.pp.se- // //	
|____| -kock@kockens.ct.se- || ||	To boldly go
< oo > || || /_ were no Atari
|__/| WiZZard on -*-Kockens BBS-*- _/|| ||_ /| has gone before
____/ ATARI ONLY +46-46-250256 |_/ |_| _|/
_____________ _____________/
\ http://home1.swipnet.se/~w-12411 /

4813. Re: Cracked Cubase - READ!

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: JEDI
Message-ID: <51melp$536@lex.zippo.com>
Source record: 137729

In article <51k2mq$f55@ornews.intel.com>, *RichardX_Tietjens@ccm.jf.intel.com* says...
>
>In article <960914134836_100550.3170_EHK92-2@CompuServe.COM>,
> Mark Gardiner <100550.3170@CompuServe.COM> wrote:
>>
>>I've sat back for the past 2 weeks and read all the commings and goings over
>>the morality and legality of my request...
>>
>>All objectors without exception clearly did not read or understand my
>>original postings!
>
>That's at least partly your own fault, Mark - you neglected to mention that
>you had /bought/ Cubase already in your first post.

Yeah, as if that would have really helped.
The Feeding Frenzy still would have begun.

If you are looking for relief from dongle-ware, try looking
in alt.hacker. I found links from there to a cracker for
Cubase/PC. Perhaps someone there can point you an Atari version...

4814. Re: Help please, Linux users!

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <323F3DFC.2ED9@worldnet.att.net>
Source record: 137730

Peter Haworth wrote:
>
> Dan Phillips wrote:
> >
> > I'm trying to get Linux 2.0.18 going on my Falcon, but the vmlinux kernal
> > won't untar. I gunzipped it fine, but TAR_1112 can't find the file, no
> > matter what I do. Are there any Atari Linux gurus out there?
>
> The kernal isn't a tar file. It's just a gzipped file.
> There is a tar file with a similar name which is the source for
> compiling
> the kernal, but you don't need that just yet.
>
> --
> Peter Haworth pmh@edison.ioppublishing.com
> Hi, this is Ken. What's the root password?

Uhh... It worked, once I found out how to get TAR going. I had the wrong filesys for the RAMdisk though, and am about to gunzip and try again. If I have more problems, I'll look at the kernal.

Thanks,

Dan

4815. TT info needed!

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960917153357205 28@muskrat.com>
Source record: 137731

GM> You can not connect an SM or SC monitor -

Then why have I seen TT/030 users with sc1224's on their TT's?

Just like this Falcon of mine, it does vga too, but I'm using a
sc1224 and the sc124 on it too.

... Hole drilled in ladies' room wall; police looking into IT.
___ Mountain Reader II - #Demo 001

4816. Re: I need a Ram Disk for Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: Bob Matiska <bobmatiska@delphi.com>
Message-ID: <hNISbZ9.bobmatiska@delphi.com>
Source record: 137732

I'm using M-Disk V. 6.94 on my Falcon with good results. It only allows a ramdisk up to 4 megs in size, but that seems to be enough for me (for now). If you do find one that allows more, let us know...

Bob

4817. Re: AMERICA SAVES US FROM COMMIE ALIENS! HORAY!

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: *starship@3rdplanet.com*
Message-ID: <51nej7$rh1@ornews.intel.com>
Source record: 137733
Cross-posted to: alt.nuke.the.USA,alt.nuke.the.usa,alt.nuke.europe,alt.flame,aus.flame,comp.sys.ibm.pc,comp.sys.atari.st,alt.homosexual,alt.smokers,alt.fan.o-j.simpson,misc.misc,alt.config

In article <843075724_OASIS_@jaubrey.demon.co.uk>,
dai@jaubrey.demon.co.uk (Dai Mercy) wrote:
>
>>Glenda Smith (Alaska) whinged:
>
>>Come on people. Are your attitudes of Americans based on Hollywood?
>
>No, my attitude's based on hearing them in bars talking as loud as
>they possibly can....

Uh-huh. And in the UK, no one ever raises his voice in a bar.

<PLONK!>

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4818. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <51mq26$qpv@ccshst05.uoguelph.ca>
Source record: 137734

[apoplectic fit deleted]

I do sympathize with you, having recently toasted most of my hard drive. It _is_ a pain to re-install everything. However, if you're going to be installing techie-oriented software (and I think MiNT/MintNet/etc fall into this category), the least you could do is make sure you have the technical knowledge to do so. Read the man pages; you should be able to get at them from your ISP. Don't go knocking the people who have, on their own time, unpaid, released such a variety of useful software. Any data loss is your fault, not that of those who released the software. You, it would appear, (and I) didn't back up our hard drives. We took the risk of losing data, and we lost.

THeo

4819. Line noise MegaSTE to mixer

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <51n3hm$s46@thoth.nilenet.com>
Source record: 137735

I have a MIDI setup. MIDI devices to mixer to amp. History.....

I eliminated noise by attaching a ground wire from the mixer to the amplifier. This works great. I get absolutely no noise when I record MIDI sequences (Dr. T's Omega) to MIDI devices to mixer to amplifier to recorder. (Why this works, I am not sure.)

However, when I try to hook up the RCA left/right jackouts from the MegaSTE to the mixer, the line noise returns. It is very bad!! Impossible to use!

What can I do to ground the MegaSTE to eliminate the noise.

Thanks......

4820. FS [UK] - Software

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: Steph@wuss.demon.co.uk
Message-ID: <842993246.9026.0@wuss.demon.co.uk>
Source record: 137736

I have the following pieces of software for sale. All prices are in pounds, and they do not include postage. Please get in touch to discuss a total postage cost. On average, you are probably looking at 50p P&P per item due to the size of the packaging with most games.

AtariWorks integrated WP, database & spreadsheet 50 UKP

Premier Manager 2 7
Dragonflight 7
Zool 7
Ishar 7
Drakkhen (Not STe) 5
Shadowlands 5
Legend Of Faerghail 5
Elite 5
HeroQuest 5
The Bard's Tale 5
Bloodwych Data Disk 4
Speedball 4
Hostages 3
Castle Master 3
Mission Impossible II 3
G-Loc 3
Shadow Dancer 3
James Pond 3
First Division Manager 3
Klax (2 copies) 3
Weird Dreams 3
Paladin 2
Demon's Winter 2
Deja Vu 2
Uninvited 2
Wizard Wars 2
Hard Drivin' 2
APB 2
License To Kill 2
Spherical 2
Tetris 2
Fantasy World Dizzy 2
Spellfire The Sorceror 2
Backgammon 1
Rings Of Zilfin 1

Steph

4821. Re: HEARTLAND

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <205_9609180106@flight.org>
Source record: 137737

> Just a thought<?>, is a clean boot totally out of the question?, the
> game will work faultlessly on any ATARI ST, and even thought it has
> been running under WARP9 (screensavers cock it up) for best results
> you should boot clean IMO :), It also need absoloutly ALL the
> processor time for best results :)

Eh, works fine if I at least disable GDOS. I havn't noticed any difference
between everything-but-GDOS and clean boot...

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org

4822. Minix and ICDBOOT??

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <206_9609180106@flight.org>
Source record: 137738

I remember hearing something about ICDBOOT being incompatable with Minix. Though I think it was just 'minit' that didn't like ICDBOOT, which means you have to boot with the HDDriver demo to format your minix partiton, but ICD will work fine afterwards. Could someone please straighten me out on this?

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

4823. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960917173740.22820C-100000@ns1.ptd.net>
Source record: 137739

chriswil@southern.co.nz (Chris Wilkinson) mumbled indistinctly:

>The subject says it all! I am angry because of a problem with my hard
>drive caused by stupid ****ing software that is too ****ing poorly
>archived to be useful to all but the most ardent anorak wearer. I am

First of all, even with all the frustration you feel from trying to
run very unfriendly programs...all that nasty swearing is not
necessary.

>I think it is about time these STUPID and OBSTINATE, PIG-HEADED people who
>compile these archives start using some DECENT archive protocol that we
>know works well on the Atari platform, instead of giving us gzipped
>frigging tar files!! Something like STZip or LZH format would be nice
>dont you think???

Understand that these "formats" were made for Unix systems and yes
they are the backbone of the Internet long before Al Gore made his
election speech from it.

But you do have a point, why is the only ST program that can extract
these is a TTP that runs only under Mint. I hate having to use TTP,
if I can just install the application and double-click on it(like
LZH) then that I can live with. It is about time we move far away
from text-based command line interfaces.

Too bad no one could be able to write a GEM program that can solve
this like STzip and DC Xtract. I use those a lot! Too bad they also
don't have the same thing for ARJ files. I'm trying to extract the
Deadland game from Cnam FTP.

Oh yes, with a mainly PC world we should use mainly Zip for our
uploaded files. LZH is another good one for ST users as well.

Gee, does this sound like another programming challage from...

Eric Noss
a.k.a
Mr. Maddog

4824. Re: Expose' for the Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvpw3lcskh.fsf@emw.ericsson.se>
Source record: 137740

phantomm@harold.eastky.com () writes:

>
> Does anyone out there have any info on the Expose' video card for the
> Falcon? Is it still available? Have there been any upgrades to the
> hardware and or software?

You could ask Dave at Titan Design Ltd. at: 100345.2350@compuserve.com
They sell and manufacture the card.

//Magnus Kollberg
--
+--+
| Ericsson Microwave Systems AB |
| email: Magnus.Kollberg@emw.ericsson.se |
| Bad Mood beta tester |
+--+

4825. Re: Expose' for the Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvhgoxl7om.fsf@emw.ericsson.se>
Source record: 137741

phantomm@harold.eastky.com () writes:

>
> Does anyone out there have any info on the Expose' video card for the
> Falcon? Is it still available? Have there been any upgrades to the
> hardware and or software?

Try to contact Dave at Titan Design Ltd. at: 100345.2350@compuserve.com
They make and sell the card.

//Magnus Kollberg
--
+--+
| Ericsson Microwave Systems AB |
| email: Magnus.Kollberg@emw.ericsson.se |
| Bad Mood beta tester |
+--+

4826. REQ: Info about the STacy & STBook

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: Nicolas Guillaumin <Alain.Guillaumin@Wanadoo.fr>
Message-ID: <323EE425.3F97@Wanadoo.fr>
Source record: 137742

I'm looking for more info about the compact STs, like the STacy and the STBook. I think they where shown for
the first time on 12/89 & 08/90. Thanks.

4827. Does anyone get a Quantum BigFoot working?

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <51lplp$h8o@erinews.ericsson.se>
Source record: 137743

I am planning to buy a Quantum Big Foot E-IDE 2500 Mb.
Does it work with falcon (SCSI-tools, hddriver etc)?

rgds

Ronny G

4828. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <51m6h5$jie@trotsky.cig.mot.com>
Source record: 137744

In article <323de77810e8ac0@sn.no> hallvart@sn.no (Hallvard Tangeraas) writes:
>On Sat 14-09-96 21:43, Abel PHILIPPE (p-abel@imaginet.fr) wrote:
>
>>I agree : the TAF kit is really easy to install, but it is a little bit
>>outdated.
>>
>>The KGMD is really more powerful (IMO), but the doc is german :-(
>
>What's the difference between KGMD and TAF? I thought they were basically
>the same, only two different distributions.

KGMD is a -complete- kit. You get gnu tools, and options to install
a gnu compiler, MintNet, and X. TAF provides just enough to get
you up and running.

Mike White

4829. ESScode (was Re: base 64 encoding)

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <51mc2p$la8@trotsky.cig.mot.com>
Source record: 137745

RichardX_Tietjens@ccm.jf.intel.com (Rich Tietjens) writes:
>In article <960915211420204 61@muskrat.com>,
> slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) wrote:
>>I would rather have a program that I can run under TOS on my Falcon
>>without all that other junk. I'm running my Falcon in normal TOS
>>mode without multi-tos or anything else.
>
>ESScode 6.4 or later will do it. It works for me, anyhow.
>

Speaking ESScode, I've tried to contact the author through email
to register it, but I received no response (I always do this since
the Freeze Dried Term incidents). Is he still supporting this
software? Or has it been orphaned?

Mike White

4830. Re: Nova Graphics card

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199609171514.a25939@do2.maus.de>
Source record: 137746

DP>> P>I have heard that the Nova graphics card is compatible with the
DP>> does not work together with 14MB ST-RAM (Alternate RAM as much as you
DP>> want).

DP>Now here's the million dollar question: Is it compatible with Blow Up
DP>FX?

What do you mean by Blow Up FX. The Falcon FX Ram Card Extender from Blow Up or just the screenenhancer? As the novacard is a replacement for the internal graphics there is no need for the Blow Up screenenhancer, it would be better to disable it because then the falcon becomes faster. On the one hand if you mean the Ramcard I can only tell you that my falcon didnot work together with it when the nova was installed. On the other hand the is a little diode included to be soldered onto the nova so it is compatible with the fx ramcard.

For more infos try to get in contact with the developer of the nova:

gerhard_huber@la.maus.ruhr.de

Tschuess
Frank

4831. Re: AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199609171526.a25940@do2.maus.de>
Source record: 137747

DP>Now put the Falcon in ST high mode and 640X480X16 color modes to give
DP>us an accurate comparison. The numbers here are probably low because
DP>the Falcon has to work harder to put out all that video as compared to
DP>a TT in ST high. You'll probably get a Graphics
DP>number closer to 1000% and maybe a 700% average. Now _that's_ smokin'!

O.K. Seems that your prediction was right.

Falcon 030 TOS 4.04
AES v4.10
GEMDOS v0.48
MiNT 1.0C
Blitter not present
NVDI 4.11 present
Video Mode: 640*480*256
LineF FPU installed
Run and Malloc from FastRAM
Ref: F030 + FPU, 640*480*256
N.AES 1.1 and nova 2mb

Graphics: 1686%
CPU: 429%
Average: 1350%

Tschuess
Frank

P.S.: The falcon could be faster with 20MHz busclock (e.g. fx or
speedresolution card) but my falcon is unaccelerated except that there is
an afterburner installed :-)

4832. WTB Falcon VGA/RGB Switchbox

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <51l3n2$cks@news.Hawaii.Edu>
Source record: 137748

Greetings,

I am badly in need of a VGA/RGB (Atari Monitor) switchbox for my
Falcon. I would very much appreciate any assistance finding of such a
product.

Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

4833. WTB: stacy

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: jacob lawson <lawsonjp@ctrvax.vanderbilt.edu>
Message-ID: <323F6B66.DAD@ctrvax.vanderbilt.edu>
Source record: 137749

I'm looking to buy a stacy (preferably with creator/notator or other sequencing software). Please e-mail or call me if you have one for sale!!!

thanks in advance-
peace and chaos-
jacob
615.421.7532

4834. Re: Terminal Software != Terminal

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: sf@itl.co.uk
Message-ID: <842892458.29929.0@sf_pc.itl.co.uk>
Source record: 137784

JEDI wrote:

> Your ideas are poorly stated and undermine your position.

Maybe.... But then I'm just a thicko that abhores Software piracy.

> They make you look foolish and dishonest.

If stating that depriving someone of what is rightly and legally
theirs constitutes theft is foolish then so be it. I fail to see how
this point of view makes me look dishonest though. :-(

> You never addressed the ethics of the situation within the proper
> context. You ONLY addressed the legal consequences.

True. I did. And that is all I ever intended to do.

> If law and ethics have anything to do with each other it is purely
> coincidental.

Sad, but again True,

4835. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <323de77810e8ac0@sn.no>
Source record: 137785

On Sat 14-09-96 21:43, Abel PHILIPPE (p-abel@imaginet.fr) wrote:

>I agree : the TAF kit is really easy to install, but it is a little bit
>outdated.
>
>The KGMD is really more powerful (IMO), but the doc is german :-(

What's the difference between KGMD and TAF? I thought they were basically
the same, only two different distributions.

>If somebody would translate it ...

Yeah, that would be nice. There are several really good packages out there
which are only in German- they would hit a much broader audience if they
were translated into English as well.

Hallvard

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4836. Re: Re^2: Cubase Audio and Logic Audio

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <51l1cq$sm9@huron.eel.ufl.edu>
Source record: 137786

hi all: I have the original last version of Notator, Logic MIDI and Logic Audio
for Sale!! I was a dealer for music software and got two copies left.

This contain all the original new disks and Aden. manuals .

If you have Log3 or Unitor 2 already you can use Logic Audio with it!!

If you are interested in getting this , please write and I will give you a price.

I have both Cubase and Logic audio and Logic is really great.
Logic audio also contains the Digital Factory.

The package is all new and the software the latest.

Raymond

4837. Re: Linux Installation

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <19470_SSweet@mettav.demon.co.uk>
Source record: 137787

Yo! Spencer Dude!

Whilst under caution Spencer said to Officer Steve :~)

SS>> I think he only wanted to borrow the install prg, i dont think he'd
SS>> have the cheek to ask you for an installed version. 8

SD> Why not? He's done such before. ;-)

I didnt know that, ponce aint he. 8~))

SD>>> Graham's a better bet.

SS>> Over to you Antony.

SD> Yep, over to you.

Balls in your court again Antony. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4838. Harrys party at his house?: thread was :re wanted a wp

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19471_hsideras@mettav.demon.co.uk>
Source record: 137788

Hi Tony, on 14 Sep 96 you wrote:
s> On Fri, 13 Sep 96 04:21:24, hsideras@mettav.demon.co.uk wrote:
s>
>> <g> Friday might be better if I'm mad enough to change my mind about
>> an appearance in London...
s> Eeeerm looks like the xtended stay is out, whether it's saturday or
s> friday, circumstances beyond my control, looks like if i make it to
s> the show in brum, then its back same day, no night out, hmmm we will
s> see

bad luck...

>> btw I saw Keefy last night at the CORK meet.
s> I phoned him thursday and he was pissed :), went to a wedding or
s> summat... didn't ya Keefy :))

Strange. I was at a wedding on Saturday... I don't think it was the same one
though <g>

Regards, Harry Sideras - UK Association of Atari User Groups
#
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4839. Re: STiK registrations?

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19472_hsideras@mettav.demon.co.uk>
Source record: 137789

Hi Paul, on 14 Sep 96 you wrote: ...respect, brethren

P> Sounds a bit odd to me, Danny normaly replies to stuff pretty quickly.
P> If you are using the Hensa address then this is no longer valid, try
P> jconnor@cix.compulink.co.uk for Joe Connor the other half of
P> Cyberstrider, he should be able to help you.

The schemes are completely independent - they just do similar things.

One is, in no way, responsible for the other, I think you'll find.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4840. Magic4 and .GTP programs - problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19473_hsideras@mettav.demon.co.uk>
Source record: 137790

Hi Gary, on 15 Sep 96 you wrote: ...respect, brethren

g>
g> Does anyone know how to make Magic4/MagxDesk recognise .GTP files as
g> executable programs?
g>
g> Whenever you click on a .GTP program, MagxDesk doesn't think it's a
g> program. Hence I'm unable to run them :(
g>
g> Thanks for any help.

Not having a Falcon, I'm not too familiar with GTP's but try this idea.
Rename the GTP to PRG, click once on it and press return. This gives a
dialog box that allows parameters to be entered into it.

Just an idea...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4841. Re: 256Colours Slide Show?

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <51l2je$snu@huron.eel.ufl.edu>
Source record: 137791

Hi: You can create a slide show with Apex Media by havin 24 frames x the number of seconds you want to have the same frame on the screen. Then, just distribute the FLI player and the FLI file. I have done this and it works very well as you can created picture in picture fades etc.

Raymond

4842. ST Host Adaptor (Ireland)

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: bnr4065@iol.ie
Message-ID: <51lgkn$pjk@nuacht.iol.ie>
Source record: 137792

Would the person from Cork who replied to my previous message please re-send their previous message. I had some problems with my e-mail software yesterday (Monday 16/09/96) and managed to lose the message and the return address.
By the way, Rineen is on the Cloonnabinnia / Collinamuck road. I'm about 1.5K from the main Clifden Road. Thanks.

4843. Speed up a Stacy

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: none-set <76031.1247@CompuServe.COM>
Message-ID: <51l75k$d9s$1@mhadg.production.compuserve.com>
Source record: 137793

Yes, an Adspeed can be installed in a Stacy. But the power regulator pins must be extended. ICD did my installation ~ $40.00. Its a tight fit.

Rich
?EXIT

4844. America != World [was Re: FAST CASH - NO FOOLING - LEGAL]

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: hg@isis.lft.uni-erlangen.de
Message-ID: <HG.96Sep17090457@isis.lft.uni-erlangen.de>
Source record: 137794
Cross-posted to: comp.sys.amiga.hardware,comp.sys.amiga.programmer,comp.sys.arm,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.be,comp.sys.handhelds,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux,comp.sys.hp.misc,comp.sys.hp48,comp.sys.ibm-pc

In article <DxtJw6.D68@metapro.DIALix.oz.au> bernie@metapro.DIALix.oz.au (Bernd Felsche) writes:
> [NB: wide cross-posting]
> In <DxoCwq.1ys@unx.sas.com> jamie@cdevil.unx.sas.com (James Cooper) writes:
> >In article <sasdvp.842619031@sas.com>, sasdvp@unx.sas.com (David V. Phillips) writes:
> >>tesla@pop.magnet.at (Tesla) writes:
> >> [basic chain letter deleted]
>
> >>> 5. Josef Malzer,
> >>> Brandhof 1
> >>> 4701 Bad Schallerbach
> >>> EUROPE - AUSTRIA
>
> Forward all your junk-mail to that address! :-)
[cut]
> >>What he proposes is illegal in the United States (see
> >>www.usps.gov/websites/depart/inspect/chainlet.htm) and in Canada
> >>(sorry, no reference yet.)
> Interpreting US Law means that if you have a printer connected to your
> computer - even temporarily - then it's a fax machine and therefore
> they are in violation of the law. [There's an item on this in comp.risks.]

Interpreting US-law does not mean a thing to 99.99999% of this planet because those don't belong to the USA. Remember: America != Planet Earth although those living in 'Gods own country' tend to forget that. Fact is I am sitting in Germany and Mr. Malzer is sitting in Austria. US-laws don't mean a thing to neither one of us (nor does it to Mr. Felsche) [speeking of courtsessions here, we might accept them from a moral point of view].

Not to have anybody misunderstand this: I do not defend Mr. Malzer. I never posted anything alike myself. I just don't like the USA = World attitude of some of our co-earth-inhabitants across the atlantic.

F'up

Hinnerk
--
Dipl.-Inf. Hinnerk Hagenah LFT, FAU Erlangen-Nuernberg hg@lft.uni-erlangen.de
--- Disclaimer: Ich spreche ausschliesslich fuer mich ---
If we knew what it was we were doing
it would not be called research, would it?" A. Einstein

4845. Re: Magic4 and .GTP programs - problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <51lgid$4qq@scanner.worldgate.com>
Source record: 137795

Gary Priest (gary@the-gap.demon.co.uk) wrote:
: Does anyone know how to make Magic4/MagxDesk recognise .GTP files as
: executable programs?

: Whenever you click on a .GTP program, MagxDesk doesn't think it's a program.
: Hence I'm unable to run them :(

: Thanks for any help.
:

Unfortunately, that's the reason that I bought Ease. However, there *is*
a way. I'll find the name of the program, then post it here. It's a
round-about way to do it, but it works. (I think the name of the program is
Starter or something like that - no, not Start Me Up although that might
work too)

Leslie

4846. FS: Applications (USA+)

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <51lktr$39v@madeline.INS.CWRU.Edu>
Source record: 137796

Let's clear these out . . . Make offers.

All Titles $5 each; Minimum $15 order . . . Thanks!
All original disks/manuals, some boxes!

Title Authors Description

A Ram Kuma Ram disk/print spooler

BeckerCad Abacus Software Solid CAD application

Canvas Draw Software Direct Nice Paint program

CZ Android Hybrid Arts MIDI patch/Casio CZ

Degas Elite Batteries Incl Paint program

Diamond Back II HiSoft Hard drive backup util

Diamond Edge HiSoft Hard Drive Repair/opt

Easel ST Computer Fenest Place pics on desktop

Flash 1.6 Antic Telecomm

Hard Disk Accelerator Beckmeyer Hard drive cache

Hotwire CodeHead

Interlink ST Intersect Soft Telecomm package

Master Tracks, Jr Passport 24-track seq; Falcon OK

Maxpak Softwerx Ramdisk/disk copier/etc

Minix ST Prentice-Hall Minix Filesystem

MultiGEM Plus Rimik Enterpr Multi shells/launch

NeoDesk 3.01 Gribnif Replacement desktop

Neodesk 2.0 Gribnif Replacement desktop.

Paintworks Activision Paint Studio

Personal Draw Art Migraph Clip Art

PM Interface Xlent Soft ?

PrintMaster Unison World Certificate/Banners

PrintMaster Art Gall Unison World Clip Art!

Quartet Microdeal Music composition

Regent Word II Regent Soft Word Processor

Shadow Antic Download Multitasker

Spectrum 512 Antic 512 color paint program

ST Home Accounts Haba Checkbook/finances

Zoom Racks Quickview Hypercard-like Manager

--
Sanjay Parker [G O T R I B E ! ! !]
sxp17@po.cwru.edu

4847. FS: Programming Languages (USA+)

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <51ll3u$4mh@madeline.INS.CWRU.Edu>
Source record: 137797

Make offers . . .

Name Author Description Price

4X Forth Dragon Group Forth programming language $10

Micro C-Shell Beckmeyer Unix like C shell with tools $10

Micro Make Beckmeyer Unix type MAKE utility $5

Minix ST Prentice-Hall Minix filesystem and utilities $10

Modula-2 TDI Software Editor/Linker/Compiler/Toolkit $10

Personal Pascal OSS Simple Pascal $5

Pers Pascal v2 OSS Advanced, but still simple $5

Prospero C Prospero Soft C Compiler $10

Thanks!

--
Sanjay Parker [G O T R I B E ! ! !]
sxp17@po.cwru.edu

4848. Re: FAST CASH - NO FOOLING - LEGAL

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <9117cc$13a2b.70@HERMES>
Source record: 137798
Cross-posted to: comp.sys.amiga.hardware,comp.sys.amiga.programmer,comp.sys.arm,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.be,comp.sys.handhelds,comp.sys.hp.apps,comp.sys.hp.hardware,comp.sys.hp.hpux,comp.sys.hp.misc,comp.sys.hp48

James Cooper (jamie@cdevil.unx.sas.com) wrote:

> In article <sasdvp.842619031@sas.com>, sasdvp@unx.sas.com (David V. Phillips) writes:
> >tesla@pop.magnet.at (Tesla) writes:
> > [basic chain letter deleted]
> >I've mailed a copy of his post, included the headers, to
> >postmaster@magnet.at
> Hi, David! :-)

> My standard response to ANY of these SPAMming letters is to

> 1) Click the 'Forward' button.
> 2) Fill in the 'To:' line with

> To: root@<domain>,postmaster@<domain>,<offenderID>@<domain>

> 3) Add a 'SPAMming is NOT appreciated!.' note at the top.
> 4) Click 'Send'.

> I urge EVERYONE to follow this sequence.

I've found that a copy (or three) to the appropriate government taxation
department also does wonders!

--

Quote For The Month:

"The little fish are drowning in the sea"

(We have a winner! On Fri, 13 Sep 1996 johnsojc@jmu.edu correctly guessed
the television show "The Powers That Be")

4849. FS: MagicMac 1.2.5 $80

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <51ll76$4mp@madeline.INS.CWRU.Edu>
Source record: 137799

For 68030 or better Macs! All original docs, disks, etc.

Thanks!
--
Sanjay Parker [G O T R I B E ! ! !]
sxp17@po.cwru.edu

4850. base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960916213454205O6@muskrat.com>
Source record: 137800

Me touch an intel based machine? YUK! I once had a clone, back in
85, traded it off for some 1050 disk drives!

... For people who like peace & quiet: a phoneless cord.
___ Mountain Reader II - #Demo 001

4851. Re: STiK registrations?

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <842949097.15616.0@denesh.corp.demon.net>
Source record: 137801

alex@clues.com (Alex Nicholls) wrote:
>Has anybody managed to successfully register there stik software through
>CyberSTrider? as I don't seem to get a single reply from him.. I've been waiting over
something like
>2 months now...

Sorry about this Alex, but I have not had the time to go through any registrations at all since a month before moving jobs and to London. I do have your order and it will be processed soon... I have now started to go through all the registrations pending (there are tons to go through) as I am now getting in to the swing of things.. however as there are lots to go through, it might take about two weeks for people to receive their master disks.

Luckily, I am now getting in to the habit of things and settling down in my new abode.. so things are getting back on track.

All correspondence now to:

CyberSTrider
PO Box 78
Manchester M21 8SJ

denesh@cyberstrider.org
www.cyberstrider.org

Please note that all new STiK and CAB.OVL registrations should now go to Joe Connor (jconnor@cix.compulink.co.uk) as he has taken these up now.

Again, many apologies to those people waiting for their registered disks from me...

Regards
Danny

Denesh Bhabuta (Danny) ; CyberSTrider
denesh@demon.net ; dbhabuta@cix.compulink.co.uk ; denesh@cyberstrider.org
http://www2.wildnet.co.uk/~dbhabuta/ ; http://www.cyberstrider.org
Disclaimer: All opinions are my own only

4852. Magic4 and .GTP programs - problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <66_algy@allatsea.demon.co.uk>
Source record: 137802

gary@the-gap.demon.co.uk previously scribbled to All ...

Hiya Gary ...

g> Does anyone know how to make Magic4/MagxDesk recognise .GTP files as
g> executable programs?

Sorry, but I get the same thing. I normally use Thing as the desktop with
Magic here so just booted with Magxdesk to see ....

g> Whenever you click on a .GTP program, MagxDesk doesn't think it's a
g> program. Hence I'm unable to run them :(

The manual is no help at all :-(

Drag and drop makes no difference either ....

--

Floating around aimlessly at All At Sea.

4853. Re: HEARTLAND

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <323e6935.3167289@news.airtime.co.uk>
Source record: 137803

On 16 Sep 96 22:45:34 , Callum.Lerwick@flight.org (Callum Lerwick)
wrote:

>row, (which are invisible...) Then the title screen shows up, and I get a
>whole ton more. Then the 'puter crashes and reboots... (I'm using AMCGDOS)

Just a thought<?>, is a clean boot totally out of the question?, the
game will work faultlessly on any ATARI ST, and even thought it has
been running under WARP9 (screensavers cock it up) for best results
you should boot clean IMO :), It also need absoloutly ALL the
processor time for best results :)

<smile>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4854. Re: AtariPhile

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <323e66df.2568663@news.airtime.co.uk>
Source record: 137804

On Mon, 16 Sep 96 20:18:38 GMT, kev@fff.compulink.co.uk (Kev
Beardsworth) wrote:

>> s> as I am pretty sure its August for the next issue, but its never there.
>
>AtariPhile three is now out. We released it at the weekend. The WWW site has
>also been updated.

Ho Nice one Kev, on my way for it, looking forward to a damm good
read :)))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4855. Jedi... About this piracy thing..

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: sf@itl.co.uk
Message-ID: <842963051.26826.0@sf_pc.itl.co.uk>
Source record: 137805

Dont worry, I'm not going on about cars and bikes again :-)

You asked for evidence that piracy is theft. Well here it is.

Any arguments ? Take it up with FAST, they can be found on the net.

Steve.

==========

Software Theft

Unauthorised duplication and/or use of computer software are serious offences under the Copyright, Designs and Patents Act 1988 which states that "The owner of the copyright has the exclusive right to copy the work ."

It is illegal to:

* copy or distribute software or its accompanying documentation, including programs, applications, data, codes and manuals, without the permission or licence from the copyright owner (i.e. generally the software developer);

* run purchased software covered by the copyright on two or more computers simultaneously, unless the licence agreement specifically allows it;

* consciously or unconsciously encourage, allow or pressure employees to make illegal software copies sourced from within the organisation or at any other location on the organisation's behalf;

* infringe laws against unauthorised software copying because a superior, colleague or friend compels or requests it;

* loan software in order that a copy be made of it or to copy software while it is on loan including an individual loan to a friend or colleague

Penalties

Both individuals and companies may be convicted of piracy offences. Officers of a company are also liable to conviction if the offences committed by their company were carried out with their consent or connivance.

Possible criminal charges:

A person who provides illegal software for use by others within or outside a company is liable to:

* Up to two years' imprisonment, or an unlimited fine, or both, upon conviction or indictment (i.e. trial or jury).

* On summary (i.e. non jury) conviction by magistrates, the possibilities are : up to six months imprisonment, or a fine of up to [[sterling]]2,000, or both.

As well as the above penalties, the owner of an infringed copyright may sue an offender for damages for infringement of copyright. Under UK law there is no limit to the amount which the complainant can recover in damages related to intellectual property.

It is important for software users to note that they can be guilty of copyright infringement even if they have not sought to copy or distribute software for the purpose of trade and/or direct commercial gain.

Management responsibilities

Officers of a company are responsible for ensuring that their organisation complies with the law. It is good practice for a company to ensure that it uses only properly licensed software. Even if a manager is totally unaware of software theft occurring within his/her organisation, it does not absolve a company from legal proceedings.

Conducting a software audit and establishing a policy to prevent theft are the first steps towards good practice in software use throughout your organisation. It is also essential to educate staff about the risks involved in software theft.

This article was extracted from a longer article written by Dr. Demetra Katsifli of Kingston University for their User Bulletin (July 92)

4856. Re: Harrys party at his house?: thread was :re wanted a wp

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <323e699f.3272680@news.airtime.co.uk>
Source record: 137806

On Tue, 17 Sep 96 04:25:16, hsideras@mettav.demon.co.uk (Harry
Sideras) wrote:

> s> friday, circumstances beyond my control, looks like if i make it to
> s> the show in brum, then its back same day, no night out, hmmm we will
> s> see

>bad luck...

99% sure that will be at brum all day, get a few pints in, but back
home same day :(, simple truth is that it works out cheaper :)

> s> I phoned him thursday and he was pissed :), went to a wedding or
> s> summat... didn't ya Keefy :))
>
>Strange. I was at a wedding on Saturday... I don't think it was the same one
>though <g>

that would be a physical impossibility would it not Harry ?, either
that or it was a three day wedding ceremony, geee, they are boring for
an hour, let alone three days, :))))

I am getting married as soon as our kids grow up :))

Mike Goodman tells me he will be posting a full and final list of
companies/whatever that will be attending both shows, he is posting it
Wen'y I think ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4857. Re: STiK registrations?

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <323e6b29.3667104@news.airtime.co.uk>
Source record: 137807

On Tue, 17 Sep 96 04:25:18, hsideras@mettav.demon.co.uk (Harry
Sideras) wrote:

> P> jconnor@cix.compulink.co.uk for Joe Connor the other half of
> P> Cyberstrider, he should be able to help you.
>
>The schemes are completely independent - they just do similar things.
>
>One is, in no way, responsible for the other, I think you'll find.

See!, I told him him that as well, but yours was sooo much posher,
wish I could write like that Harry :))))

<grin>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4858. Re: AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <323E61EF.60B4@owens.ridgecrest.ca.us>
Source record: 137808

Frank Szymanski wrote:
>
> MG>I have a Falcon with a Mighty Sonic 32 installed :). 32mb of TT ram, 14
> MG>mb of ST ram. 64mhz FPU and 50mhz DSP. It is slightly faster than my T-
> MG>36 :)
>
> And here are the GEMBench results for my afterburner040/32MB of TT
> ram/nova2MB/n.aes. This one is really fast.
>
> GEM Bench v4.03 * Ofir Gal - 3 March 95
> NVDI 4.11 present
> Video Mode: 896*672*256
> Ref: TT + Fast RAM + FPU, ST High
>
> Graphics: 743%
> CPU: 204%
> Average: 599%
>
> Tschuess
> Frank

Looks about right (except for the Nova card :). Under MagiC Mac,
running an 040 at 33mhz, Phoenix (Zenomorph) will render the
Klingon ship (with all the neat stuff turned on) about 3 times
faster than my Falcon (It benchmarks under your settings at
CPU 110%).

GEM Bench v4.01 * Ofir Gal - 14 Jan 95
==========
ST TOS 3.00
AES v3.99
GEMDOS v0.25
MiNT not present
Blitter not present
NVDI 3.31 present
Video Mode: 832*624*256
LineF FPU installed
Run and Malloc from FastRAM
Ref: TT + Fast RAM + FPU, ST High
MagiC Mac on a 33mhz Quadra
Graphics: 628%
CPU: 263%
Average: 530%

My 50mhz 040 does quite a bit better than this.

Soon I will have the Mighty running at 20mhz bus speed (now it is only 16mhz)
and 40mhz CPU clock. I will post those for those interested as soon as my soldering iron cools down.

Bye,

Mike

4859. Demo Crews

Newsgroup: comp.sys.atari.st
Date: 1996-09-17 00:00:00 UTC
From: NEAL SULLIVAN <NEAL.SULLIVAN@GECM.COM>
Message-ID: <51ma8e$lq8@gcsin3.geccs.gecm.com>
Source record: 137809

Are there any demo crews on this?? I used to write, but have now got a PC, but the ST is still in the attic. Any good ST sites, especially for stuff like Synchron Assy Tracker Updates etc?

Mini Neal

4860. Re: _ATARI ST EMULATOR THE TEST !

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: rjre@aol.com
Message-ID: <51o16c$72o@newsbf02.news.aol.com>
Source record: 137610

In regards to your statement about Gemulator not reading ST floppies, the problem , from what I understand, comes form a bug in early GEM versions. There are programs available that will convert a disk so that it will run on the Gemulator. I know, as I have used the one that came with my Gemulator. The program needs to be run on an ST or the DOS version of Gemulator. It makes a very minor change to the disk to make it DOS compatible. A disk formatted on a PC will work on the ST, provided that it is not to high of a density for the ST.

4861. Re^2: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_be868d41_Claes.Holmerup@p5.dada.ct.se>
Source record: 137611

John Perez wrote this to All about Cubase 2.0 (or higher) 'cracked' version needed: JP> I personally know of at least 10 Atari users that would
JP> purchase Cubase if it was $100. It is difficult for people to
JP> justify paying 2-3 times as much for a program than they paid
JP> for their computers. The Atari market may be small, and not
JP> all Atari users are musicians - I would agree with that; but
JP> what about the Atari users that are musicians but haven't been
JP> able to purchase a good sequencer because they are all priced
JP> for professionals? A market is what you make it, and pricing
JP> software in the $500 range certainly guarantees a small
JP> market.

Hi John,
In my opinion, it's not only the program as a product you buy -it's the function. This function is something that's essential to be able to control all the synths you buy and then the price of the computer is of no relevance. Would these users you know hesitate to buy a new fantastic synth for the $500 ? ;)
Maybe they would concider buying a stand-alone hardware sequencer for the same price instead - it has about the same functions, but isn't as easy to work with as the program. They would probably feel more like they've bought a product that's worth the money - they have a new 19" rack unit to look at - even though the computer program that costs the same would have done a better job...
Still, if you buy a Falcon with Cubase Audio and some extra equipment like 8 outputs, S/Pdif interface etc, the cost doesn't even come close to comparable systems that are PC or Mac-based, so I find the program well worth it's price - since it does the job I need it for.
JP> Music software is a peculiar thing, it is intended for
JP> professional use and priced accordingly, but this leaves out
JP> the aspiring musicians and composers, the hobbyists, and the
JP> students of music. Such individuls cannot afford the
JP> excessive prices that are asked for these programs.

Maybe not - but they still buy much more expensive synths or that hardware sequencer...
You don't buy a Ferrari when you don't need more than a Fiat, and if you feel that you need the Ferrari after all, you just have to pay for the extra power.

JP> I firmly
JP> believe that the market would change dramatically if one of
JP> the high-end sequencers suddenly became affordable to the
JP> masses.

There are cheap sequencers available - both commercial and as Shareware, so actually, there's no problem. However, if you want to have the best, it's gonna cost you and that's the same thing with all kinds of products - the best are

always among the most expensive since there is most development work put into these products.
By the way, does Cubase Audio cost only USD500 where you live? If so, it's extremely cheap... If bought here in Sweden, it costs about USD1300 and if bundled with a new C-lab Falcon, it costs about USD650, and still people that need the program buy it.

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4862. WTB: Graphics Tablet w/stylus and Trakball

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <p3BzDr2.graphic@delphi.com>
Source record: 137612

If anyone has either a graphics tablet with stylus or a trakball for sale
for the Atari ST, please drop me a note with details and price.
Since they may not be available used, any suggestions (along with dealer
info) for new ones would be greatly appreciated.
graphic@delphi.com Wayne Catalano 504-271-1507 (voice & fax)

4863. ST software FS

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Mike Casey <bugfamly@wasatch.com>
Message-ID: <01bba516$844ca660$f18163cc@casey>
Source record: 137613

```
The following Atari ST software is for sale:

Arcade Fever: Onslaught (disk only) $2
Arcade Fever: Stormlord (disk only) $2
Chronoquest (4 disks, disk only) $3
Deja vu (2 disks, disk only) $3
P-Dos (disk only) $2
Shadowgate (complete, shrinkwrapped) $5
Speller Bee (complete in box) $4
Strike Fleet (complete in box) $4
Teachers Pet (2 disks, instruction book) $3
Uninvited (2 disks, disk only) $3
```

Shipping not included, if interested, please E-Mail: bugfamly@wasatch.com
Thanks

4864. Re: AMERICA SAVES US FROM COMMIE ALIENS! HORAY!

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <51o2nk$ua8@einstein.ebicom.net>
Source record: 137614
Cross-posted to: alt.nuke.the.USA,alt.nuke.the.usa,alt.nuke.europe,alt.flame,aus.flame,comp.sys.ibm.pc,comp.sys.atari.st,alt.homosexual,alt.smokers,alt.fan.o-j.simpson,misc.misc,alt.config

Dai Mercy (dai@jaubrey.demon.co.uk) wrote:
: >Glenda Smith (Alaska) whinged:
:
:
: >Come on people. Are your attitudes of Americans based on Hollywood?
: No, my attitude's based on hearing them in bars talking as loud as
: they possibly can....

Slithering drunks in a bar?
Tis hardly fair to judge the people of a Nation as large as the United States by a few bars in a Few Cities my friend. The US is a very large country, with thousands of different types of communities, each with hundreds of places to hang out and be social, professional, or whatever. You can go to Indiana and hang out with Quakers, or go down to New Orleans and party with the Cajins...or you can pop over to Texas and taste the laid back western flavor...or drop in on Seattle and check out the Alternative scene...go to Atlanta and taste "Southern Hospatality". The list goes on and on. From State to State, City To City, you find that America is very diverse. Yes...there are a lot of jerks, wussies, and so on..but you'd best look a little deeper and travel a bit more before you decide that everyone in America is like the few bloaks sitting in a few particular bars in a few particular regions of the Country. I personaly do not frequent bars...as I find other social outlets. Does that make me a wussie? What if I were over in Ireland and just happened to pop into a bar that "JERKS" happen to frequent? Well, I certianly wouldn't come to the conclusion that everyone in Ireland was being represented by these few individuals!

: Of course you did, it has a culture

Everyplace I've ever been has culture...
Be it the oral traditions of the South (USA)...
The grat melting pot of New York...
The Acadian/Indian/Italian/French/Negro blends of New Orleans...

In the last 50 years...America has produced the most extensive, and widest variety of culture in the world. I dare not argue that it is the best... or the most complex...but it's there...a grand mixture of cultures from all over the world. My home town happens to have been built by Irish immigrants...many of their traditions, values, and beliefs still prevail here. About 10 miles away from that home town was a hot bed for Jazz and blues music. Country and Folk was rocked in the cradle of Nashville not far North from here. In additon to these "american" examples of

culture...many of us were brought up learning western traditions and arts as well. There is an Irish Bag Pipe band in my town. A Native American drumming group. John Phillips Sousa Style marching bands. Rag Time...Rock...BroadWay Theatre...ShakeSpear Fests...Renissance Fairs...Colonial Drum and Fife corps...Symphony Orchastras...and much more...

If you're looking in bars for culture...you will find it...but don't expect to find much more than smoke filled rooms and loud third rate bands (if you're lucky enough to find a bar that'll bother hireing a live band).

Brian

4865. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <51o03f$lc5@mark.ucdavis.edu>
Source record: 137615

Theodore L Hopman (thopman@uoguelph.ca) wrote:
: [apoplectic fit deleted]
:
: I do sympathize with you, having recently toasted most of my hard drive.
: It _is_ a pain to re-install everything. However, if you're going to be
: installing techie-oriented software (and I think MiNT/MintNet/etc fall
: into this category), the least you could do is make sure you have the
: technical knowledge to do so.

This makes for wonderful irony when read together with all the posts stating that installing MINT and MintNet is easy, and not just for techies.

Don't get me wrong, I am very grateful for any programmer expending effort on the Atari communities behalf. It is jsut that I have been having trouble with tar gnu-zipped archives for months, and have posted here about it, and have seen posts from others here about how they can't install this software (MintNet usually) because _they_ can't un-tar/gnuzip it. People have been pleading for a zipped or lzhed version of this stuff for months, over a year actually.

And, of course, because I can't get it to work, I can't help anyone else on this one. I'm just not a techie. I'm sorry. I use this p[latform vecause it has a GUI that is within my limited abilities. But certainly it seems like someone who _has_ got the files to work could upload them to cnam or somewhere as a zip or lzh archive instead of a tgz archive.

Just my two cents.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4866. Magic4 and .GTP programs - problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <73_algy@allatsea.demon.co.uk>
Source record: 137616

hsideras@mettav.demon.co.uk previously scribbled to All ...

Hiya Harry ...

h> Not having a Falcon, I'm not too familiar with GTP's but try this
h> idea. Rename the GTP to PRG, click once on it and press return. This
h> gives a dialog box that allows parameters to be entered into it.

How did you find this out Harry? There's bugger all in the manual about it ..
it does work though!

h> Just an idea...

Don't you just hate smarta*ses ;-))

--

Floating around aimlessly at All At Sea.

4867. Re: Linux Installation

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <74_algy@allatsea.demon.co.uk>
Source record: 137617

SSweet@mettav.demon.co.uk previously scribbled to All ...

Hiya Steve ...

I don't ponce programs set up!

S> Balls in your court again Antony. 8~))

I've tried twice ;-(

Mind you, he may have been busy helping Paul??

--

Floating around aimlessly at All At Sea.

4868. Best Way To Run Windows On Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <51obpi$vn5@einstein.ebicom.net>
Source record: 137618

What are the current options to run Windows (Pref Win 95) on a Falcon?
I keep reading rumors of a 386 processor card for the Falcon...but I've
only seen actual info for a 16mhz 286 board.

Really, the only thing I'm interested in running on windows/dos are
some of the CDROM packs out there, and maybe NetScape. I don't want
Windows bad enough to go out and buy a bare bones PC...but I'd love
to get a Card for my Falcon that'll allow me to use my existing
Hard Drives/CDROMS/Etc. and get a useable speed multimedia Windows set up.

Thanks,
Brian

4869. RIBEL C90 CARD HELP NEEDED !!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: herve@parx.frmug.fr.net
Message-ID: <GISLDJAUUP@parx.frmug.fr.net>
Source record: 137619
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

I need very very quick help for an Ethernet card called RIBEL C90.

There is on it Jumpers :

J1 to J6 next to the BNC connector
J11 alone
J8 to J10 next to the VME port
J17 to J23 next to the memory

I want to make it running on TT030 ...

For the moment I have the driver for Ribel + !?
It always said that it don't find the card ...

So have you got a driver for it ?
Could you give me more informations about the jumpers because I have
no documentation of it !!

Please reply by Email ... !!

Thanks per advance for your help !!

With Best regards,
Herve

--
Herve Piedvache SysOp on The BBS for ATARI Computers.
+33-1-42511135
90:8/0@nest.ftn 51:901/0@atarinet.ftn
2:320/107@fidonet.org herve@parx.frmug.fr.net

4870. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: c_graham@patrol.i-way.co.uk
Message-ID: <51onvc$j2j@lira.i-way.co.uk>
Source record: 137620

"K. Ellis" <kellis@primenet.com> mumbled indistinctly:

>HI ! About TOS 4.92. I have to explain what I understood of all about
>it.
>No bootable version from harddrive is available yet.

That's a bit wrong. The version to look for is AES4.1, and it's more
recent than TOS4.92. It's a plain GEM.SYS file that directly replaces
the one that came with multiTOS.

>Well, now , why bother with TOS 4.92 (made by atari BTW).
>Actually, I will just say what I saw, and not from a programmer side.
>It is basically the same, except that you can run the accs on the fly,
>the iconification is available, the cache is switchable from the menu,
>the resolution panel is different, they ask you directly STlow, STmid,
>SThigh, TTlow, TTmid, and TThigh (grayed out).
>The compatibility seems to be the same as well as the general speed.

It's actually a lot faster than MultiTOS (at least in it's AES4.1
incarnation). It also allows Speedo fonts to be used in dialogs.
Pretty much all of it's functionality (and then some) is included in
all of the AES replacement (including my own baby XaAES).

Craig

4871. Sysex editor/Librarian for Falcon Req

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <51oih6$oje@preeda.internex.net.au>
Source record: 137621

```
--

__
|__|____ ____ ____ ___________
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\______| \//_____//_____/ \/
<=======================================>
```

4872. FS:Cubase 3.0, 520 stE...

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Mark Webster <markw@iprolink.co.nz>
Message-ID: <323FCBAC.18E@iprolink.co.nz>
Source record: 137622

```
For sale...
Atari 520 stE with 4 meg ram. Cubase 3.0. All manuals. Midex plus.
Offers please.

--
Mark Webster
```

4873. Re: TT info needed!

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <323FF2B1.1075@worldnet.att.net>
Source record: 137623

Slc.dennis Bishop wrote:
>
> GM> You can not connect an SM or SC monitor -
>
> Then why have I seen TT/030 users with sc1224's on their TT's?
>
> Just like this Falcon of mine, it does vga too, but I'm using a
> sc1224 and the sc124 on it too.
>

You haven't seen an SC1224 on a TT, period. The horizontal sync rates are not compatible (31 versus 15.75). (Oops, unless thay have a video card that does 15.75, that _might_ be possible.) The TT can't put out the variety of sync rates the Falcon can, just VGA and ECL. You may have seen an SM124, since it is a VGA monitor essentially, or the Atari PTC1426 (TT VGA monitor).

Dan

4874. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.960918091648.20567A-100000@usr02.primenet.com>
Source record: 137624

Well, apparently you didn't understand what the topic was.
We were talking about the TOS 4.92 singletasking, not the new AES for
Mint. This file is a TOS image and thus loadable in RAM at the
boot time, just like the way Winx does. Even if the desktops are the
same, they don't run the same way. PLease read the whole message and
do some research before saying anything.
Thanks bye.
P.S: I still maintain what I said in the previous message.

>"K. Ellis" <kellis@primenet.com> mumbled indistinctly:
>
>>HI ! About TOS 4.92. I have to explain what I understood of all about
>>it.
>>No bootable version from harddrive is available yet.
>
>That's a bit wrong. The version to look for is AES4.1, and it's more
>recent than TOS4.92. It's a plain GEM.SYS file that directly replaces
>the one that came with multiTOS.
>
>>Well, now , why bother with TOS 4.92 (made by atari BTW).
>>Actually, I will just say what I saw, and not from a programmer side.
>>It is basically the same, except that you can run the accs on the fly,
>>the iconification is available, the cache is switchable from the menu,
>>the resolution panel is different, they ask you directly STlow, STmid,
>>SThigh, TTlow, TTmid, and TThigh (grayed out).
>>The compatibility seems to be the same as well as the general speed.
>
>It's actually a lot faster than MultiTOS (at least in it's AES4.1
>incarnation). It also allows Speedo fonts to be used in dialogs.
>Pretty much all of it's functionality (and then some) is included in
>all of the AES replacement (including my own baby XaAES).
>
>Craig
>
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4875. Re: Cubase Audio and Logic Audio

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: jimhanner@e-mail.com
Message-ID: <51orri$a00@ef2007.efhd.ford.com>
Source record: 137625

claes.holmerup@p5.dada.ct.se (Claes Holmerup) wrote:

>In the audio-editor, you can make volume changes for the track by selecting
>that the volume should be shown (I don't remember what it's called <snip>

Click on "Show" - just to the left-of-centre about a fifth of the way down the screen. A small menu drops down from which you should enable "Volume". Below each waveform there will now be a blank area. You can draw volumes by selecting the pencil tool, holding down "Alt" and drawing. It will draw at the current quantize value.

Hope that saves you from having to consult the manual :)

Jim

4876. Re: _ATARI ST EMULATOR THE TEST !

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <323FF970.25F1@worldnet.att.net>
Source record: 137626

RJRe wrote:
>
> In regards to your statement about Gemulator not reading ST floppies, the
> problem , from what I understand, comes form a bug in early GEM versions.
> There are programs available that will convert a disk so that it will run
> on the Gemulator. I know, as I have used the one that came with my
> Gemulator. The program needs to be run on an ST or the DOS version of
> Gemulator. It makes a very minor change to the disk to make it DOS
> compatible. A disk formatted on a PC will work on the ST, provided that
> it is not to high of a density for the ST.

Diamond Format is a good program to just set the boot sector to PC compatible
without damaging data. Might work.

Dan

4877. Re: True Paint

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Barry.Summer@rebel.genesplicer.org
Message-ID: <3a4_9609180631@genesplicer.org>
Source record: 137627

To: phantomm@harold.eastky.com
>> From: phantomm@harold.eastky.com ()
>> Date: Sat, 14 Sep 96 20:27:00 GMT

>> Does anyone know if there is a program available that will convert
>> True Paint Animation files to a more widely used format?

Hi Phantomm.....
I hated using TRUE Paint for animation, because it was so buggy and crashed quite often. I believe the TP animation was proprietary, and I'm not certain if there are any direct converters, although if you could break down the TP anim to frames like targa, jpeg or GIF, you could then load them into Apex Media, which is a GREAT animation/art program for the Falcon. I hughly recommend Apex, if you don't already have it.
Apex also supports the Expose Video digitizer (which I don't have).
I have made many animations with Apex, and have converted many of my old Cyber SEQ. animations to FLC format with Apex.

Barry
/s

4878. Re: _ATARI ST EMULATOR THE TEST !

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: *starship@3rdplanet.com*
Message-ID: <51p9l1$p2@ornews.intel.com>
Source record: 137628

In article <51o16c$72o@newsbf02.news.aol.com>, rjre@aol.com (RJRe) wrote:
>
>In regards to your statement about Gemulator not reading ST floppies, the
>problem , from what I understand, comes form a bug in early GEM versions.

That's technically not a bug in TOS (nothing to do with GEM at all); it's the brain-dead programming of MicroSlop, who decided that if 4 bytes in the boot sector aren't exactly so, then the disk must be unformatted. This is clearly demonstrated by the following:

>There are programs available that will convert a disk so that it will run
>on the Gemulator. I know, as I have used the one that came with my
>Gemulator. The program needs to be run on an ST or the DOS version of
>Gemulator. It makes a very minor change to the disk to make it DOS
>compatible.

And so you see that MS-DOS is incapable of checking the disk to see if it actually is formatted or not; it simply looks at the boot sector and, if those four bytes don't match the dimwits-in-Redmond's arrogantly preconceived idea of what MUST be there, Messy-DOS declares the floppy "unformatted." Q.E.D.

> A disk formatted on a PC will work on the ST, provided that
>it is not to high of a density for the ST.

This is correct. Of course, it is EASY To format a disk on the ST that will be too high a density for the PC in many cases (depending on the floppy controller in the PC). I can format up to 21 sectors per track and up to 84 tracks reliably on my Mega STe, but the wife's 486DX4/120 can't read more than 18 sectors or 80 tracks.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4879. Re: WTB: Graphics Tablet w/stylus and Trakball

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: *starship@3rdplanet.com*
Message-ID: <51p9l5$p2@ornews.intel.com>
Source record: 137629
Cross-posted to: comp.sys.atari.st,mailto:graphic@delphi.com

In article <p3BzDr2.graphic@delphi.com>, graphic@delphi.com wrote:
>
>If anyone has either a graphics tablet with stylus or a trakball for sale
>for the Atari ST, please drop me a note with details and price.
>Since they may not be available used, any suggestions (along with dealer
>info) for new ones would be greatly appreciated.

Wayne, I can post the "how-to" for converting an old Atari trakball (I forget the model number, it's the huge beast with a billiard ball for a control), or I can do the conversion (I have a couple of spares) and sell one to you. Your call!

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4880. Re: How big can a partition be?

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Krystian Grzenkowicz <kg@mi.com.pl>
Message-ID: <32409F3F.3EA1@mi.com.pl>
Source record: 137630

> Hi Oscar,

> On the IDE side, it's another story. According to some info I've had, it's
> limited to 1GB HD's. However, if I use HDDriver, I can use my Quantum Fireball
> 1280MB EIDE-disk (if I try the same disk with SCSI-tools, it marks everything
> above 1GB as bad sectors).
> The best harddisk driver software is HDDriver and SCSI-tools.

Hello,

I use a 1.6 GB IDE Conner disk on my Falcon. The SCSI Tools cannot
handle it (only about 1.2 GB is available), but with the HDDriver
everything works fine.

So, avoid the SCSI Tool, too. ;)

Regards

Konrad Kokoszkiewicz
mailto: conradus@plearn.edu.pl
http://www.orient.uw.edu.pl/~conradus/draco.html
http://www.orient.uw.edu.pl/~conradus/atari.html

4881. Re: Best Way To Run Windows On Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: *starship@3rdplanet.com*
Message-ID: <51p9u4$p2@ornews.intel.com>
Source record: 137631

In article <51obpi$vn5@einstein.ebicom.net>,
bjr@edison.ebicom.net (Brian Roland) wrote:
>
>... a Card for my Falcon that'll allow me to use my existing
>Hard Drives/CDROMS/Etc. and get a useable speed multimedia Windows set up.

Frankly, Brian, the only way I've found to get a "usable speed" Windows
setup is to run a 120 MHz (or faster) CPU, or a 100+ MHz P5. AFAIK there's
no such animal for the Falcon.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4882. Dallas Atari Show... less than one month out

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: smedley@gte.net
Message-ID: <51p531$5uv@news1.gte.net>
Source record: 137632
Cross-posted to: comp.sys.atari.st,rec.games.video.atari

The Atari Users of North Texas are hosting another Atari computer show
this year! The event is on October 12th, running from 8:30am until
4:00pm, in the Infomart. We WILL be having a free raffle this year, so
make sure you head upstairs to the club meeting room for your entry
form. (Room 3021, the Carlson Room.) There will also be a 4 player
MIDI maze game set up, as well as my classic Atari video game
collection - play as much as you like, free!

For more info: http://www.fastlane.net/~lwebb/

Attend the Dallas Atari Show - Saturday, October 12th, 1996 at the Infomart!

-=-=-=

4883. Best Way To Run Windows On Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: daymon@mammoth.psnw.com
Message-ID: <51pbs3$7od@alpine.psnw.com>
Source record: 137633

I have heard these rumors of a 386 card, too, but others have told me that it hasn't been developed yet, or that it never will be. Now here's my question: If they can make 286 and 386 cards, why not shoot for a higher CPU such as 486DX4, Pentium, or even P6? 486's and Pentiums are pretty inexpensive now, aren't they? Maybe there's something inherently more difficult to do in order to make it work, but it sure would open up a bunch of new possibilities for the Falcon! My dream system would be my Falcon MK-X with a 2 Gig HD, 8x CDROM, 68060 66 MHz CPU card (not made yet also), a Pentium driven PC emulator, and a Mac emulator (along the lines of the way MagiCMac works for them). This of course is all a dream, but someday? Soon? We can only wish, huh?

Mike Freeman
daymon@psnw.com

4884. Re: ICD AddSpeed in the Stacy

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Dxxv5A.9sq@tron.bwi.wec.com>
Source record: 137634

I've had an AdSpeed installed in my Stacy years ago. Ray at TOAD
Computers put it in for me. Of course as a result, there's no room for
anything else anymore but that doesn't affect the memory installation.

In article <3238D5C8.8EE@sunulsa.ulsa.mx>, luis@sunulsa.ulsa.mx says...
>
>Does anyone know if it is possible to install ICD AddSpeed in the Stacy
>or T28 ?, does it fit in it ?, I have a Stacy 4 and I love it.

4885. game little computer people

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Roelof Koster <rhkoster@worldonline.nl>
Message-ID: <01bba587$d8dab340$2893099a@roelofkoster>
Source record: 137635

Hi a lot of years ago I had a atari 1040 stf and a game with it called
LITTLE COMPUTER PEOPLE now I want to buy an ATARI again but
would like to have the game also back again!!
Can anybody help me PLEASE PLEASE

4886. HP Inkjet cartridge holders

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <Dxxvz0.B30@tron.bwi.wec.com>
Source record: 137636

I have a limited quantity of cartridge holders for sale.

It is an HP original container used for holding one cartridge, either a black or tricolor cartridge. Excellent for storing any extra HP inkjet cartridges you may have (especially if customized for different colors).

If interested, forward $5.00 plus $1 s&h in certified check or money order to me at the address below:

D W McAndrew
PO Box 532
Forest Hill, MD 21050
USA

As there are limited quantities, when depleted any further orders will be returned/refunded immediately.

4887. Speech routine in GFA-basic - 2 bombs

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: froygif@infonet.no
Message-ID: <51pam5$bcv@torget.bgnett.no>
Source record: 137637

Hi!
I'm trying to get the speech routines (@initio.speech & @talk) from
Gfaexpert to work in GFA-basic 3.5, but all I get is 2 bombs.
Does anybody have any experience with using these routines or know
what could be wrong with the code.
Here are the routines:

```
'
PROCEDURE initio.speech
' *** uses STSPEECH.TOS to speak
' *** RESERVE doesn't function, therefore reset necessary
' *** don't be surprised by a sudden freeze or some bombs
' *** routine by Dave Morrison
' *** uses Standard Procedure
LOCAL i%,k%,bpage%,prg%,phoneme$,speech$,m$
file$="I:\HIGH_MED\SOUND\STSPEECH.TOS" ! or other
path
IF NOT EXIST(file$)
ALERT 3,"Can't find| |STSPEECH.TOS|",1,"EXIT",button
@exit
ENDIF
RESERVE FRE(0)-29000
bpage%=EXEC(3,file$,"","")
IF bpage%>0
prg%=bpage%+&H100
POKE prg%+&HE,&H4E
POKE prg%+&HF,&H75
POKE prg%+&H6C,&H4E
POKE prg%+&H6D,&H75
speech_buf%=prg%+&H6EEE
POKE speech_buf%,&HFE
phoneme%=prg%+&H32
speech%=prg%+&H88
RESTORE speech_data
FOR i%=1 TO 6
READ k%
phoneme$=phoneme$+CHR$(k%)
speech$=speech$+CHR$(k%)
NEXT i%
phoneme$=phoneme$+MKL$(phenome%)
speech$=speech$+MKL$(speech%)
FOR i%=1 TO 6
READ k%
phoneme$=phoneme$+CHR$(k%)
```

```
speech$=speech$+CHR$(k%)
NEXT i%
phoneme%=VARPTR(phoneme$)
speech%=VARPTR(speech$)
ELSE
m$="*** ERROR ***| |EXEC 3 returns| "+STR$(bpage%)
ALERT 3,m$,1,"EXIT",k
@exit
ENDIF
'
speech_data:
DATA &h48,&he7,&hff,&hfe,&h4e,&hb9,&h4c,&hdf,&h7f,&hff,&h4e,&h75
RETURN
' ***
PROCEDURE talk(txt$)
' *** use phonetic spelling to improve pronunciation
POKE speech_buf%+1,LEN(txt$)
txt$=txt$+CHR$(0)
BMOVE VARPTR(txt$),speech_buf%+2,LEN(txt$)
CALL phoneme%
CALL speech%
PAUSE 5
RETURN
```

4888. Re: ESScode (was Re: base 64 encoding)

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: *starship@3rdplanet.com*
Message-ID: <51p8t2$p2@ornews.intel.com>
Source record: 137638

In article <51mc2p$la8@trotsky.cig.mot.com>,
whitema@vance.cig.mot.com (Michael A. White) wrote:
>Speaking ESScode, I've tried to contact the author through email
>to register it, but I received no response (I always do this since
>the Freeze Dried Term incidents). Is he still supporting this
>software? Or has it been orphaned?

I don't know. I just sent email to both addresses listed inthe 1994
distribution, perhaps we'll get a reply soon.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4889. Falcon for Sale $900 Canadian

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Doug Gough <dgough@pop.seanet.bc.ca>
Message-ID: <51phhf$9m7@kaleka.seanet.com>
Source record: 137639

I want to sell my Falcon. 4Meg 60MB internal IDE. 16MHz 68881 Math Co-processor. Atari Works, Digitape (Whoopee), Pagestream, Calamus, Hisoft Basic with Falcon support. Modern Atari System Software book, All manuals and disks that came with it. I want to get $900 Canadian for it.

4890. Falcon for Sale $900 Canadian

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Doug Gough <dgough@pop.seanet.bc.ca>
Message-ID: <51phhu$9m7@kaleka.seanet.com>
Source record: 137640

I want to sell my Falcon. 4Meg 60MB internal IDE. 16MHz 68881 Math Co-processor. Atari Works, Digitape (Whoopee), Pagestream, Calamus, Hisoft Basic with Falcon support. Modern Atari System Software book, All manuals and disks that came with it. I want to get $900 Canadian for it.

4891. DBA Magazine to quit

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.091896.205804.59@wxs1-15.worldaccess.nl>
Source record: 137641

I heard today that DBA Magazine will cease publication. Sietse "Slimer" Postma seems to have thrown the towel in the ring. Remaining DBA members, together with people from Synergy, will form a new group called FUN. They may do one more issue of the magazine with a variety of stuff that was already written for the new one, and they are also planning to do some Falcon-specific projects.

Thought you all might want to know. What with "ST NEWS" having folded a bit more than a month ago as well, it seems all we have is "Maggie" when it comes to high-quality oldies. Good luck to them!

--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

4892. Re: Auto run Teradesk

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <51phln$ktq@news.asu.edu>
Source record: 137642

>n> I tried the "install application" proceedure as well as putting
>n> teradesk (with the accompanying resource and config files) in the
>n> auto folder. No luck. Just goes to the regular desktop. All other
>n> accessories and auto folder programs run.
>
>n> I'm running TOS 1.4 on an ST with Warp 9. Help?

>You need a little program called Startgem in your auto folder, putting
>Teradesk in the auto folder won't do any good I'm afraid. I use
>Startgem, and it works every time.

I have been following this, since I was running TD on a 520ST with
TOS1.0. I had it rigged to install an autobooting RAMdisk with
TD in it (in DESKTOP folder) and used STARTGEM to autorun it.
Then I got a TOS1.4 machine, and STARTGEM wouldn't work anymore.
As a result of following this thread, I made a new boot diskette
with TD in DESKTOP folder and (essentially) nothing in AUTO. Once
I select DESKTOP.PRG, Install Application, Auto, and then save
the desktop (to drive A), it works. It apparently won't work from
the booting RAMdisk, possibly because the Auto application setting
is in the DESKTOP.INF file on drive A, and the system doesn't know
enough to look in the drive E booting RAMdisk for this file. Or
even to put it there when you save it.

Too bad, really; I liked having TD come up instantly after a warm
reset!

--
*** David L. Ormand *** SouthWest 99ers *** Tucson, Arizona ***
*** dlormand@aztec.asu.edu ***** TMS9900 LIVES!!! ***

4893. Need help installing BLiTTER

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Mike Wasinger <mwasinge@nyx.cs.du.edu>
Message-ID: <323FE814.4C1D@nyx.cs.du.edu>
Source record: 137643

I need help in adding a Blitter to my 1040 STf.

There is room for the socket on the motherboard, but I am wondering if I will need a new MMU or GLUE chip in order for the 68000 to address the Blitter.

Any ideas, info, or comments? E-mail replies would be helpful.

Thanks,
Mike

4894. Re: Dallas Atari Show... less than one month out

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <51pb75$htv@herald.concentric.net>
Source record: 137644
Cross-posted to: comp.sys.atari.st,rec.games.video.atari

Dan Mazurowski (smedley@gte.net) wrote:
: The Atari Users of North Texas are hosting another Atari computer show
: this year! The event is on October 12th, running from 8:30am until
: 4:00pm, in the Infomart. We WILL be having a free raffle this year, so
: For more info: http://www.fastlane.net/~lwebb/
: Attend the Dallas Atari Show - Saturday, October 12th, 1996 at the Infomart!

I'm just posting to see if there is any interest in a carpool from
one of the Southeast states connecting to I-10. I'm in New Orleans
myself. Anyway, email me if ya feel like it.

aardvyrk@cris.com

4895. Re: Atari 1040 STf

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <32408000.B80@cfcsc.dnd.ca>
Source record: 137645
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Best Electronics in San Jose,
phone 408 243 6950,
fax 408 243 8274.

> Steve Stevenson wrote:
> > Gentlemen;
> > I'm looking for information on this Computer System and for places to
> > get possible upgrades and repair parts. I have good friends (believe it
> > or not) that have an Atari interfaced with a summa sketch graphics
> > tablet for an embroidery system. They currently are down due to a blown
> > power suppy. Also they're looking for a spare sketch tablet.Its a Summa
> > Sketch II 12x18. Any and all help in thease areas is greatly apreciated.
> > Thanks in advance

Steve:
Would you let me know what serial drivers you are using for the SummaSketch tablets??
and where I could get them?, and for how much? :^)
thanks.merci
--
Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

4896. Re: Help w/internet software

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960918175440.25240C-100000@ns1.ptd.net>
Source record: 137646

On Tue, 17 Sep 1996, Mitch Mattek wrote:

> Hey, I have someone I sold my ST to about two years ago who wants to give
> it to someone in Brazil to use as an Internet machine. She's told there is
> an internet provider there.
>
> She asked me about software. Where could I find interenet applications for
> it? (just a dialer, email, and a web browser would be good).

Heh...for any SLIP connection, then the only choice is the STiK package
with CAB browser. Bit of a pig to set up from what I hear, but good deal
it is. Of course if it's only a shell account then any terminal program
that supports VT-100 will do.

> Can anyone help? Obviously, I could get the software by email, but it
> would need to be in a format I can decompress/read on my mac. I can handle
> MIME attachements, binhex, .zip, and lots of others (Stuffit Deluxe does
> all the unix crap like .gz and .tar). And I know I've seen a utility
> somewhere for my mac that lets me mount and format ST disks. Anyone recall
> the name of it?

You should be able to format DOS disks on your Power Mac and use those.
The ST will read from DOS disks, but they MUST be double-sided. Make
sure you have Mac Finder 7.15 or higher or you'll need the Apple File
Transfer or something.

> Anyway, I'd really appreciate any help here. I always loved Bertha, my old
> trusty 1040ST. I should have kept some of the games and ran 'em under
> emulation on my Power PC.................

Only mouse driven GEM games would be able to run under MagicMac or any
form of Magic. Those I have I run under the Geneva demo for a real cool
look :)

Eric Noss
a.k.a
Mr. Maddog

4897. Scanner required

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Janet@husbands.demon.co.uk
Message-ID: <843165976_OASIS_@husbands.demon.co.uk>
Source record: 137647

Help! I need info about scanners for the ST. Are there any available? Or is it a software thing? Is there software available for the ST to allow scanning?

Please help....I've seen some lovely flat bed scanners, buty I don't think I can use them with the ST. Am I wrong?

Thanks in advance.

Simon

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

4898. Sampling problem.....

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Janet@husbands.demon.co.uk
Message-ID: <843165844_OASIS_@husbands.demon.co.uk>
Source record: 137648

Hi all.

Any musicians out there know of any way I can get samples made on an Ensoniq EPS 16+ over to an ST without resampling? I'm hoping there might be some kind of software that allows dumps from the EPS onto the ST.

Help, anyone?

Simon

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

4899. Re: Magic4 and .GTP programs - problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <31489687_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 137649

```
>Gary Priest (gary@the-gap.demon.co.uk) wrote:
>: Does anyone know how to make Magic4/MagxDesk recognise .GTP files as
>: executable programs?
>
>Hold down the key "Ctrl" before and while double clicking the program.
>
>------------------------
>ANDREAS KROMKE

Hmm. This doesn't work :( I get a dialogue saying C:QED.APP not found.

--

-------------------------------------------------------------------------
Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/
-------------------------------------------------------------------------
```

4900. Re: Magic4 and .GTP programs - problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <16532349_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 137650

In article <19473_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) wrote:-

>Not having a Falcon, I'm not too familiar with GTP's but try this idea.
>Rename the GTP to PRG, click once on it and press return. This gives a
>dialog box that allows parameters to be entered into it.
>
>Just an idea...

Excellent! This works brilliantly! Cheers Harry :)

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

4901. Re: Auto run Teradesk

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <556941943.23835.68.starship@3rdplanet.com>
Source record: 137651

hsideras@mettav.demon.co.uk barked in COMP.SYS.ATARI.ST on 18 Sep 96:

h> Newsgroups: comp.sys.atari.st
h> Reply-To: hsideras@mettav.demon.co.uk
h>
h> *Hi Rich*, on 16 Sep 96 you wrote: ...respect, brethren
h>
n>>>> ... teradesk ... in the auto folder. ...
RT>>
RT>> STARTGEM is not only unnecessary, it won't work on TOS 1.4
h>
h> the utility is Headstrt for TOS 1.4 IIRC

Still unnecessary.

RT>> - use the desktop install application procedure.
h>
h> Wasn't that only introduced with TOS 2.0x?

Nope. The 1040 next to me here has 1.4 and "AUTO" is one of the options
under "Install Application." I use it to run (what else?) Teradesk.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

4902. KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Michael_Depke@b.maus.de
Message-ID: <199609181935.a32956@b.maus.de>
Source record: 137652

Hi Hallvard!

HT>they would hit a much broader audience if they were translated into
HT>English as well.

The manual-archives for the KGMD are 2.5 megabytes (packed!) big...

OK, the install-guide has only 13.5kB, but what would it help, if someone translated /this/, and all the online-helpfiles (man-pages) are still in german?

Michael

4903. Email with Oasis 1.35E

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <843142716_OASIS_@nordnet.fr>
Source record: 137653

[courtesy copy to cited author by mail]

In article <842652244_OASIS_@imaginet.fr>
p-abel@imaginet.fr (Abel PHILIPPE) said:-

>When I try to kick my mail with 'smtp kick' under Oasis 1.35E + POP Nos,
>I get 2 bombs. That is an extract of my STARTUP.NOS :
>
>smtp batch off
>smtp beep on
>smtp delay 600
>smtp gateway 194.51.83.2
>smtp maxclients 10
>smtp mode route
>## smtp separator ??????????
>smtp timer 60000
>smtp trace 0
>smtp wait 60
>smtp verbose on

To avoid the 2 bombs, you only have to set a hostname... in your
STARTUP.NOS put "hostname falcon060.imaginet.fr" and that's all.

I had the same problem and tried nearly all with smtp subcommands, and
found the hostname trick only 2-3 months ago. I think NOS uses the
hostname only for the greeting message in the smtp and ftp *servers* but
perhaps also in the "helo" command of the smtp client.

If you want to manually kick smtp, you can set the auto-kick timer to
zero (smtp timer 0), it works. Unlike the nntp auto-kick timer declared
for each newsserver, where you must set a big number, the zero locking
totally the client...

bye! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

4904. Re: CuBase...Suggested H-Drives

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Layne Russell <layne@sonic.net>
Message-ID: <3240139A.7FD6@sonic.net>
Source record: 137654

Claes Holmerup wrote:
>
> Brian Roland wrote this to All about CuBase...Suggested H-Drives:
> BR> So...what route have some of you taken on your choice of
> BR> hard drive.

We got the Hewlett Packard C3725S external 2 gig SCSI-II from Frye's Electronics in San Jose, CA. After phoning around, we found these are a bit hard to locate unless you go to a large distributor. Frye's have many, so we had one saved and made the drive to San Jose to pick it up. Prices there are excellent. BTW, Frye's have quite a few stores in CA--not just in San Jose, though that is one of the two biggest I think.

This drive is PERFECT for Cubase. We are very happy.... <S>

James and Layne

4905. Re: Minix and ICDBOOT??

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: *starship@3rdplanet.com*
Message-ID: <51p9l0$p2@ornews.intel.com>
Source record: 137655

In article <206_9609180106@flight.org>,
Callum.Lerwick@flight.org (Callum Lerwick) wrote:
>
>I remember hearing something about ICDBOOT being incompatable with Minix.
>Though I think it was just 'minit' that didn't like ICDBOOT, which means
>you have to boot with the HDDriver demo to format your minix partiton, but
>ICD will work fine afterwards. Could someone please straighten me out on
>this?

Not true. I have a 240+ meg MiniX partition and I was running ICD when I
installed MiniXfs - and still am, for that matter. Still, I would
definitely recommend HDDriver for a new installation. Faster, a little
safer, certainly more current development.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4906. Atari Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: ao546@FreeNet.Carleton.CA
Message-ID: <51pd1j$1i5@freenet-news.carleton.ca>
Source record: 137656

Can anyone tell me of any way, either software or hardware, that an Atari SLM 804 Laser Printer can be used to print from a 386/486/pentium platform using either DOS or Windows. Any help would be appreciated. Thanks.

4907. Re: Edith121.zoo archive file (was Re: I am angry!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Doug Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <32404C1E.6D0E@facstaff.wisc.edu>
Source record: 137657

Harry Sideras wrote:
> FFS, I can't even unarchive edith121.zoo without getting a corrupted archive message...
B^{<
>

I have that same problem, Harry. Let us know if you ever find an
uncorrupted version, OK?
--
Doug Kendall, Madison WI
e-mail: dkendall@facstaff.wisc.edu

4908. Re: _ATARI ST EMULATOR THE TEST !

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960918174837.25240B-100000@ns1.ptd.net>
Source record: 137658

On 18 Sep 1996, RJRe wrote:

> In regards to your statement about Gemulator not reading ST floppies, the
> problem , from what I understand, comes form a bug in early GEM versions.
> There are programs available that will convert a disk so that it will run
> on the Gemulator. I know, as I have used the one that came with my
> Gemulator. The program needs to be run on an ST or the DOS version of
> Gemulator. It makes a very minor change to the disk to make it DOS
> compatible. A disk formatted on a PC will work on the ST, provided that
> it is not to high of a density for the ST.

DC Format is one of the few programs that can write a MS-DOS boot sector
on any ST floppy. And there was this one program, I forget the name,
that can read the boot file and make a file from it. It uses this file
to write to the boot sector. Soo....I copied the boot sector from a
pre-formated disk and that's that. I'll have to play around with DC
Format more as this is the only way I can have a one-in-all formatter (I
need one for DOS boot and twisted format). But 9 times out of 10, PC's
can read a disk formatted by M-Disk :)

Eric Noss
a.k.a
Mr. Maddog

4909. Re: _ATARI ST EMULATOR THE TEST !

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.960918225953.23229C-100000@viking.cris.com>
Source record: 137659

The original poster didn't come right out and say it, but I think the
disks he is having trouble with are those like Dungeon Master that are
formatted over 80 tracks and copy protected boot disks! DCFormat 3.02
isn't going to help in that case! The IBM bootsector will mess up the disk
terminally! It will work fine in the case of non-protected disks, and in
the worst cases, they can transfer the files to more than one IBM
formatted disk.

On Wed, 18 Sep 1996, Mr. Maddog wrote:

>On 18 Sep 1996, RJRe wrote:
>
>> In regards to your statement about Gemulator not reading ST floppies, the
>> problem , from what I understand, comes form a bug in early GEM versions.
>> There are programs available that will convert a disk so that it will run
>> on the Gemulator. I know, as I have used the one that came with my
>> Gemulator. The program needs to be run on an ST or the DOS version of
>> Gemulator. It makes a very minor change to the disk to make it DOS
>> compatible. A disk formatted on a PC will work on the ST, provided that
>> it is not to high of a density for the ST.
>
>DC Format is one of the few programs that can write a MS-DOS boot sector
>on any ST floppy. And there was this one program, I forget the name,
>that can read the boot file and make a file from it. It uses this file
>to write to the boot sector. Soo....I copied the boot sector from a
>pre-formated disk and that's that. I'll have to play around with DC
>Format more as this is the only way I can have a one-in-all formatter (I
>need one for DOS boot and twisted format). But 9 times out of 10, PC's
>can read a disk formatted by M-Disk :)
>
>Eric Noss
>a.k.a
>Mr. Maddog
>
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4910. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.960918231844.8602A-100000@voyager.cris.com>
Source record: 137660

One of the points that irritate some people is that it is a catch 22 sort
of situation! You need Mint to run gtz and Mint itself is GTZed? Unless it
comes with the type of setup that the TAF distribution did! That worked!
Even though I did find out that a 4Meg STe just doesn't have enough memory
to give a usefull Web package room to run properly!

On 19 Sep 1996, William Wong wrote:

>In article <19526_hsideras@mettav.demon.co.uk>, hsideras@mettav.demon.co.uk
>says...
>
>> c> I think it is about time these STUPID and OBSTINATE, PIG-HEADED people
>> c> who compile these archives start using some DECENT archive protocol
>> c> that we know works well on the Atari platform, instead of giving us
>> c> gzipped frigging tar files!! Something like STZip or LZH format would
>> c> be nice dont you think???
>>
>>For what little it's worth (and I know it's not much) I wholeheartedly agree.
>> Who on earth uploads in this format? Do the Sysadmins go around rearchiving
>>stuff in order to save 3 bytes and alienate the only people interested in
>
>
>TAR, GZIP & COMPRESS are all widely used on Unix platform, and are the standard
>for Unix based archives, compression and programs/data distribution. So if you
>guys want to use a Unix-like OS, be ready to use more of Unix style programs.
>Of course there are ZIP/ZOO/LHARC on Unix platform.
>
>Wait till you have to use VI to edit your configuration files, but of course
>you will not use VI but a GUI which will slow down MiNT. I tried using the GUI
>to UNTAR/GZIP several of the software distribution (PPP/MiNTNet/VI etc) when I
>was installing, but gave up as it was relatively slow (my HDD light was on a
>flicker and off for 3-4 seconds per cycle). I rebooted, switched to command
>line using tcsh and UNTAR/GZIP them in the background, I notice that my HDD
>light was flickering with activity, the off cycle was less than a second. All
>these in the background & I was reading a doc.
>
>So don't give up on installing MiNT and all the components, it's really
>powerful once you configured it correctly (& if you have the time).
>
>As for ZIP, it is widely used on MS DOG/Wintel platform...
>
>--
>,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
>William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
>Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS

>http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4911. Re: AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <3240621B.6527@owens.ridgecrest.ca.us>
Source record: 137661

```
Michael Grove wrote:
> =

> Frank Szymanski wrote:
> >
> > MG>I have a Falcon with a Mighty Sonic 32 installed :). 32mb of TT ra=
m, 14
> > MG>mb of ST ram. 64mhz FPU and 50mhz DSP. It is slightly faster than =
my T-
> > MG>36 :)
> >
> > And here are the GEMBench results for my afterburner040/32MB of TT
> > ram/nova2MB/n.aes. This one is really fast.
> >
> > GEM Bench v4.03 * Ofir Gal - 3 March 95
> > NVDI 4.11 present
> > Video Mode: 896*672*256
> > Ref: TT + Fast RAM + FPU, ST High
> >
> > Graphics: 743%
> > CPU: 204%
> > Average: 599%
> >
> > Tschuess
> > Frank

Some one asked about the Falcon Mono/Mighty Sonic
Benchmark......( I cheated, switched to 15.75 scan :)

GEM Bench v4.01 * Ofir Gal - 14 Jan 95
=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=
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Falcon 030 TOS 4.04
AES v3.40
GEMDOS v0.48
MiNT not present
Blitter Disabled
NVDI 4.10 present
Video Mode: 640*200*2
LineF FPU installed
Run and Malloc from FastRAM
Ref: TT + Fast RAM + FPU, ST High
Mighty Sonic 32/32mhz/64mhz FPU
=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=
=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D
```

GEM Dialog Box: 0.685 460%
VDI Text: 0.210 2066%
VDI Text Effects: 0.405 1783%
VDI Small Text: 0.325 1255%
VDI Graphics: 1.015 577%
GEM Window: 0.410 248%
Integer Division: 1.530 100%
Float Math: 0.215 109%
RAM Access: 1.050 123%
ROM Access: 1.050 135%
Blitting: 0.460 371%
VDI Scroll: 0.510 560%
Justified Text: 0.725 548%
VDI Enquire: 0.350 311%
New Dialogs: 1.175 277%
=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=3D=
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Graphics: 768%
CPU: 116% (Working on this :)
Average: 594%

Let's see an FX at 40mhz Ref TT+Fast RAM+FPU, ST High
posting.

Mike

4912. Re: FS: U.S. C-Lab Mark-X/1040ST and more

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <32405F38.1772@owens.ridgecrest.ca.us>
Source record: 137662

Free Keys is gone
Monitor Stand is gone
Books are gone

Thanks,

Mike

4913. Re: AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3240DB77.5BDB@worldnet.att.net>
Source record: 137663

Frank Szymanski wrote:

ka-SNIP!

>
> P.S.: The falcon could be faster with 20MHz busclock (e.g. fx or
> speedresolution card) but my falcon is unaccelerated except that there is
> an afterburner installed :-)

Gee, I wish my Falcon was unaccelerated, just like yours! ;^)

Dan

4914. Re: AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3240DCEF.FB8@worldnet.att.net>
Source record: 137664

Michael Grove wrote:
>
> Michael Grove wrote:

ka-SNIP!

> Graphics: 768%
> CPU: 116% (Working on this :)

Yeah, should be there Friday!

> Average: 594%
>
> Let's see an FX at 40mhz Ref TT+Fast RAM+FPU, ST High
> posting.
>
> Mike

Well, for a preliminary (I can't run at 40 MHz long enough to run the whole test, and can't get this Freekeys stable either, grr), I get 150% CPU and 350% display at 36 MHz with NVDI 3.01 in 640X480X16 colors.

Dan

4915. Re: Scanner required

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3240E024.39E0@worldnet.att.net>
Source record: 137665

The Smooth One wrote:
>
> I have a GoldenImage and a Migraph hand scanner. I also have th Migraph
> page scanner too. I use the Migrah scanner with Migraph Touch Up program
> on my Mega STs. They seem to work together well... I guess so... form the
> same company.:)
>
> I'm wondering though... is there a program and scanner for the STs that
> scans in color? Oh well... fgood luck and I hope this helps.
>
> Janet Johnson Husbands (Janet@husbands.demon.co.uk) wrote:
> : Help! I need info about scanners for the ST. Are there any available? Or is it a
> : software thing? Is there software available for the ST to allow scanning?
>
> : Please help....I've seen some lovely flat bed scanners, buty I don't think I can
> : use them with the ST. Am I wrong?
>
> : Thanks in advance.
>
> : Simon
>
> :
> : __
>
> : =---=
> : Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
> : =---=
> :
>
> :
>
> --
> Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
> Being all that he can be... Without joining the army! The Smooth One.:>

Go to the Homa Systems House home page at www.magmacom.com/~nima/. They have info on a driver for the HP scanners and the Epson scanners, and I think one Mustek scanner. The HP driver is about $150 US. The scanner you can get local.

Dan

4916. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: bbeck@netshop.net
Message-ID: <AV9EC2D@netshop.net>
Source record: 137666

Michael Depke (Michael_Depke@b.maus.de) wrote:

: The manual-archives for the KGMD are 2.5 megabytes (packed!) big...
:
: OK, the install-guide has only 13.5kB, but what would it help, if someone
: translated /this/, and all the online-helpfiles (man-pages) are still in
: german?

KGMD is 99% English. The install program and some of the comments in some shell scripts are in German. All the man pages are English. I've been using this since it was released and it works great, especially for internet access. I can even download my news via nntp in the background while browsing the web.

I will try to find the notes I made when I installed it. They are just all the answers I used when prompted by the install program. If you run the install doc through ruftrade it gives a fairly readable translation. At least it was for me. If I find my notes I will try to post them somewhere.

Brad

P.S. If anyone tries to email me with questions about this and the mail bounces back, keep trying, my isp is doing a major upgrade and there are problems. The worst one is I haven't been able to get my mail for 5 days!!!!!

4917. doitf030

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: 922551@bud.swin.edu.au
Message-ID: <51ne9o$sqc@lucy.swin.edu.au>
Source record: 137667

Hi all, I'm tring to get in contact with the guy responsible for aforementioned file. What I need is a key to unzip the file, but I cannot contact the person via e-mail to get one. Does anyone know their current email address?

Thanks

Kenji Mardon
922551@bud.cc.swin.edu.au

4918. KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <b0a_9609190105@flight.org>
Source record: 137668

Ok, I've downloaded the Basic and Install pieces of the KGMD package. Now how do I make it work without trashing my hard drive? :) (I am using ICDBOOT, I remember hearing something about Minixfs wanting an XHDI compatable driver...) I have one 80mb SCSI drive, with three partitions, C: is 4mb, D: is 50, and whatever is left is partitioned as a "RAW" partition-type-thingy... :) I know very little german, not enough to make sense out of the install guide...

And I'd really like to know NOW*, I'm antsy to get a 'real' newsreader... :)

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If ** ** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

4919. Help! Freekeys users!

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3240E7F5.759F@worldnet.att.net>
Source record: 137669
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Help!

I just got a Freekeys and can't get it to work reliably. The last time I ran the system, I got it to work. Once I move the keyboard case, it tends to stop working. When the Falcon boots, it will either give short bursts of keyclicks separated by pauses or will make no noise and nothing will work (keys or mouse).

I've checked for continuity and it seems okay. I hooked the connector in the case to the connector which goes in the Falcon case to isolate the cable, so it's not a cable problem. It's very odd, sometimes it works, sometimes it doesn't. I thought I had it nailed down to the female connector at the Freekeys case, but now that doesn't seem to be it.

One odd thing about the cabling: there are 8 wires for the keyboard connector. Freekeys only runs 3 lines plus one ground. This ground I connected to the main ground plane of the motherboard at the Falcon end. So what happens to the other 3 wires? (One of the 4 that don't seem to go anywhere is a common ground with the ground line.)

Thanks for any help,

Dan

4920. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <556972044.15973.26.starship@3rdplanet.com>
Source record: 137670

> This makes for wonderful irony when read together with all the posts
> stating that installing MINT and MintNet is easy, and not just for
> techies.

I hear the same crap all the time myself. "Oh, setting up Binkley only
took me 20 minutes! Just read the manual, you'll see!" Yeah, right.
People said the same thing about each and every poorly documented program
I ran into. Even the ones with gads of docs are a piece of sh*t to
get running if the programmer hasn't documented an easy step by step
method to get it up and running.

> Don't get me wrong, I am very grateful for any programmer expending
> effort on the Atari communities behalf. It is jsut that I have been
> having trouble with tar gnu-zipped archives for months, and have posted
> here about it, and have seen posts from others here about how they
> can't install this software (MintNet usually) because _they_ can't un-
> tar/gnuzip it. People have been pleading for a zipped or lzhed version
> of this stuff for months, over a year actually.

Since whoever produces mint files must not read these pleas, or is terribly
sadistic, mayby you could talk someone who actually runs the program into
zipping up all the un-tar'd files you'd need to run, and
sending them to you or their favourite ftp site, or both. I feel for ya man.

> And, of course, because I can't get it to work, I can't help anyone
> else on this one. I'm just not a techie. I'm sorry. I use this
> p[latform vecause it has a GUI that is within my limited abilities.

Amen for that. I couldn't have typed it better myself. I think I'll
consider using the above paragraph for a sig file.

> But certainly it seems like someone who _has_ got the files to work
> could upload them to cnam or somewhere as a zip or lzh archive instead
> of a tgz archive.
> Just my two cents.

Amazing, isn't it? good luck.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

4921. Re: Best Way To Run Windows On Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3240DE6C.59C7@worldnet.att.net>
Source record: 137671

Mike Freeman wrote:
>
> I have heard these rumors of a 386 card, too, but others have told me
> that it hasn't been developed yet, or that it never will be. Now here's
> my question: If they can make 286 and 386 cards, why not shoot for a
> higher CPU such as 486DX4, Pentium, or even P6? 486's and Pentiums are
> pretty inexpensive now, aren't they? Maybe there's something inherently
> more difficult to do in order to make it work, but it sure would open up
> a bunch of new possibilities for the Falcon! My dream system would be my
> Falcon MK-X with a 2 Gig HD, 8x CDROM, 68060 66 MHz CPU card (not made
> yet also), a Pentium driven PC emulator, and a Mac emulator (along the
> lines of the way MagiCMac works for them). This of course is all a dream,
> but someday? Soon? We can only wish, huh?
>
> Mike Freeman
> daymon@psnw.com

Actually, I've heard rumors of mixed success installing one of the '486
accelerators made for '286 clones on a Falcon Speed. You could ask around...

Dan

4922. base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960918213835206l4@muskrat.com>
Source record: 137672

I've tryed a FTP search and nothing has come up, were is it at for
FTPing?

... CAUTION! Do Not Look Into Laser With Remaining Eye.
___ Mountain Reader II - #Demo 001

4923. WTB: Operation Stealth

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: tjordan@tjordan.demon.co.uk
Message-ID: <843077414_OASIS_NEWS@tjordan.demon.co.uk>
Source record: 137673

```
If you have operation Stealth email me i want a copy now
Tim Jordan

--

------------------------------------------------------------------------
tjordan@tjordan.demon.co.uk
------------------------------------------------------------------------
```

4924. Re^2: Typical Atari users...

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_be87cc39_Claes.Holmerup@p5.dada.ct.se>
Source record: 137674

JEDI wrote this to Claes Holmerup about Typical Atari users...:
>> The honest ones start buying the software they use, but the
>> dishonest will never buy the software anyway. They just live
>> like parasites on the ones that do pay for things they use.
>>
>> >> Piracy is always theft and always will be.
>> J>
>> J> Fortunately your legal authority is absolute zero.
>>
>> I don't care what your opinion about piracy is, but according
>> to copyright laws, it IS illegal (sadly not in all countries,
>> though).
J>
J> It's not my opinion. It is fact.

Absolutely NOT a fact. In my country, software piracy can give you up to two years in prison, as well as practically unlimited damage costs to the copyright holder.

J> 10 year old parts are simply not needed. While the ST had a
J> certain advantage a decade ago, that is ancient history now.
J> Daydreaming about 'the glory days' really does not get one
J> anywhere. The availablity of new PC parts quite makes up for
J> the problems that would be associated with maintaining a 10
J> year old PC in it's original condition.

A 10 year old PC can't be used for any new program or game and that's why people throw them away and the parts aren't needed. When it comes to Atari computers, the programmers have always optimised the code - so their programs don't need 16 or 32MB of RAM and 10MB on the HD to be able to run. All games I know of run on 1MB machines. The best word processors and DTP programs run on 2MB and even though a hard disk is preferred, it's not impossible to run from disk... You can still run Cubase Audio on a 4MB Falcon, but Cubase Audio for PC has completely different demands...
Cubase on the ST can be used on a 1MB (!) machine, but if you need score editing, you'll need 2MB - still very impressive programming. It seems like PC programmers don't care about the users - instead of optimising the code they demand a faster machine with more memory and HD - do they have stocks in the hardware factories or are they simply lazy?

>> My point here is that if someone plays games that can be held
>> on one disk or if he uses the ST for writing letters or other
>> simple tasks, he simply doesn't need a harddisk.
>> I couldn't live without a harddisk, that's for sure - but there
>> are many that really wouldn't have any use for it.

J>
J> Then they creep along on their 10 year old machine until it
J> finally dies and they must move on.

That's ok, since the computer does what they want it to. They don't need anyone telling them what to do.

J> Or they move on when they realize that they can get an
J> entirely new system for less than it would cost to improve
J> their old one.

If they do, they can always stay with the Atari line of computers if they still like the way they work. Otherwise they'll move to another platform - but that'll be the day they decide for themselves.
You shouldn't critizise the computers that the readers in this group love to use - let them use whatever they want to. As I've told you before, it's no advocate group or computer war group. Besides, when compairing what you just said with facts about PC's, it's exactly the same way (actually worse!)- too often it's cheaper to buy a new machine than to repair a 3 year old one -especially when it comes to branded PC's :(

J> I've already admitted that the Falcon has a certain value in
J> certain, relatively small, niche markets. Beyond that, Atari's
J> loose ground day by day (and have been doing so for YEARS).

Well, there will always be very many musicians around the world and the old ST's and STe's are a great bargain if they buy a used one. If they buy Cubase, they can always upgrade or cross-grade if they move on to another computer, like Falcon, Mac or PC.

J> With the exception of a few notable exceptions,
J> software can be very much cheaper on a PC. There is a much
J> wider market with much better price competition, competition in
J> general as well as a rather nice secondary market.

For the PC, there is one dominating company (Micro$oft) that make the high-end software that most people use and they are very expensive. I wouldn't call this a healthy, competitive market -Micro$oft can do whatever they want and they know that people have to continue buying their products if they want to be compatible with other users and companies. They even force people to upgrade their operating system when they release new versions of a program, since it simply won't work with older OS's.
The high-end programs in the Atari world are much cheaper and still don't lack any essential functions. Well written Atari-programs can be run on any TOS. What's the need for 100 word processors when most people choose between two of them and never concider the others (even though they have many functions that the user will never use)?

>> J> Then, there is that daunting task of
>> J> finding a Falcon (mail order & overseas mail order don't
>> count) J> or any hardware or software for it.
>>
>> Why wouldn't mail order count?

J>
J> Why? Because this is no longer the 1890's.

No, it's the 1990's and the mailing is a LOT more efficient than it was back
then and mail-order is very common these days because of that...

>> If you want to use a certain product, you buy it wherever it's
>> available - you don't wait until a shop around the corner has
>> the product in the store, do you?
J>
J> You're just making excuses for the fact that you can't shop
J> for your computer around the corner.

Today, it's impossible to make a living by selling Atari machines. The PC
domination of the market has seen to that. At my work, our main thing is
building and selling PC's (several thousands every year), but we sell Atari and
Amiga as well, since we care for the customers and want to give them what they
want to have. If you wonder why we don't have Mac, it's simply because there's
almost no demand at all for them where I live and there are already too many
Mac specialists around for the meager market.
When we sell computers to musicians, we can also offer them musical
instruments, as well as studio equipment if they want to.
We've even sold Falcon/Cubase Audio systems to the main TV-company here in
Sweden, as well as to some radio stations and recording studios. We've also
sold Amiga systems to TV-companies.
The reason why many shops don't carry Atari is lack of knowledge or the greedy
bit - they make more money on selling PC's in great volumes (I know we do...).
We don't want to force people into buying products they don't want -we let them
choose for themselves - most buy PC's, but there are still many that buy
Falcons and some that buy Amigas...

>> Simply compairing with the competition at the time, since
>> that's what the jerk complained about. Actually he made the
>> mistake of compairing old ST's with modern PC's, which isn't
>> relevant.

J> Since the ST is the last Atari to be produced in significant
J> numbers, and the only one that is/was price competitive with
J> any other current platform, it is quite a relevant
J> comparison.

When you compare products, you can never compare two that are 10 years apart.
That can't be justified for any reason.
The ST hasn't been produced for many years now...

>> J> <VAPOR> ATARI </VAPOR>
>> J>
>>
>> What's vapor about the Falcon, Hades and Medusa?
J>
J> All but the C-Lab Falcon don't appear to be available in the
J> US unless one is willing to be one's own importer. This is a

J> very untenable position. Mail order out of state is enough of
J> a dubious proposition.

That's too bad - try to make the Atari dealers import these products too if
they don't have them yet - they're VERY fast TT-clones.

>> They are products that are available this instant.
>> Stop talking about things you are so obviously ignorant about
>> or you'll look as foolish as the fool who wrote the original
>> mail.
J>
J> I take my Cues from www.toad.net. If you've got some
J> better one's you're more than welcome to put up. Otherwise...

I have no idea what's being said there, since I don't have an internet account
(I wouldn't have time for it anyway), but I know quite a lot about the market
since I am an Atari dealer and am in frequent contact with several companies
that make things for Atari.

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4925. Emulator

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: coaep@innotts.co.uk
Message-ID: <51pfui$cht@mapperley.innotts.co.uk>
Source record: 137675

```
Wanted Emulator software for an IBM compatable PC to run 520ST software
any help greatfully recieved.
```

4926. Re: Cubase 2.0 (or higher) 'cracked' version needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <51pln4$5jp@news.Hawaii.Edu>
Source record: 137676

Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:

: In my opinion, it's not only the program as a product you buy -it's the
: function. This function is something that's essential to be able to control
: all the synths you buy and then the price of the computer is of no
: relevance. Would these users you know hesitate to buy a new fantastic
: synth for the $500 ? ;)

Almost all of them... Most of the hobbyist and amatuer musicians that I
know have spent less than $500 on all of their instruments combined. I'm
talking about people that would like to compose and record their music,
but thanks to the musical equipment industry, are unable to do so. Synths
are overpriced, software is overpriced - remember, many of us bought
Atari's because they were affordable.

: Maybe they would concider buying a stand-alone hardware sequencer for the same
: price instead - it has about the same functions, but isn't as easy to work
: with as the program. They would probably feel more like they've bought a
: product that's worth the money - they have a new 19" rack unit to look
: at - even though the computer program that costs the same would have
: done a better job...

Several have resorted to this, or even merely buying a 4-track tape
recorder. Neither offer the kind of compositional flexibility of, say,
Notator.

: Still, if you buy a Falcon with Cubase Audio and some extra equipment like 8
: outputs, S/Pdif interface etc, the cost doesn't even come close to comparable
: systems that are PC or Mac-based, so I find the program well worth it's price -
: since it does the job I need it for.

This is true, but still there is little incentive for most people to
purchase a dedicated music system, which is what the Falcon would be to
most people. The percieved value of a Falcon is much less than a
comparable PC or MAC simply because of the software support. People feel
better if their computers can play Doom and surf the Internet, as well as
sequence.

I personally find it to be worthwhile, as I own one Falcon (with a second
on order) along with Logic/Audio, Notator, Cubase, and Cubase Audio, and
many other types of software as well.

: There are cheap sequencers available - both commercial and as Shareware, so
: actually, there's no problem.

And most of those sequencers were purchased by musicians (such as myself)
only to find out that they were not particularly usable for composing.

There are few programs in any category that are worthwhile, and the best need not be overpriced.

: However, if you want to have the best, it's
: gonna cost you and that's the same thing with all kinds of products -
: the best are always among the most expensive since there is most
: development work put into these products.

But that's just my point. Cubase and Logic for the Atari are not the best anymore - development has stopped, support is dwindling, and the features available in the Mac version of Logic Audio (for example) far surpass what Emagic bothered to put in the Atari version. How can these companies expect to vend abandoned products for $500 to an abandoned platform?

Look at it this way, the game Stonekeep cost about five million dollars and several years to develop - some might argue that this is one of the best games in it's class. Does this mean that the game sells for more than every other game? No.

If Cubase, Notator, or Logic (in their full versions) were available for $100, people would be able to spend $300 on a very usable MIDI sequencing system - I think many more than are dropping $500 for just a piece of software. People need some reason to purchase an Atari at this point.

I personally find it arrogant for software developers to charge that kind of money for their product. Many musicians put several years of work into a CD, with no idea whether anyone will buy it, but they don't attempt to compensate by jacking up the price of their CD to $500. If they did, they would guarantee the market would be small.

If all computer games were $20, and all applications were $100, I believe that piracy would decrease, and people would actually end up spending more money on software in the long run.

: By the way, does Cubase Audio cost only USD500 where you live? If so, it's
: extremely cheap... If bought here in Sweden, it costs about USD1300 and if
: bundled with a new C-lab Falcon, it costs about USD650, and still people that
: need the program buy it.

Most people don't ever need any program, but lots of people may want it. Is it sensible to price software such that only those that "need" it can afford to pay for it? My brother, for example, is a musician/composer who sings, plays guitar, keyboards, and drums, and has an Atari computer. He, like many others, would like to compose music with his computer, but cannot justify the kind of expense necessary to obtain a good sequencer.

Aloha,

John Perez
jperez@hawaii.edu

4927. Decoding Emails

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Stu@shaw1.demon.co.uk
Message-ID: <843161514_OASIS_@shaw1.demon.co.uk>
Source record: 137677

I've got Esscode and SDUU for Decoding emails and have never haad any problems but this email I got has fooled me. Nothing will Decode it here is the start of it:

```
--======================_842403732==_
Content-Type: application/zip; name="FILENAME.ZIP";
x-mac-type="705A4950"; x-mac-creator="705A4950"
Content-Transfer-Encoding: base64
Content-Disposition: attachment; filename="FILENAME.ZIP"

UEsDBBQAAgAIAJkAAGD53b/A6AMAAMoGAAARAAAATU5MVV9UUlEvSEVBRC5HRkGFVd9v21QUPk7b
aCo1YiVsk6jGaVStMI0wBoismjSlbW67Kv2hJKPdU+XYN7WpY3vXtkIl/gDE38PDHnmk0If8A0Ra

<very BIG snip>
n9B44ZEHJPiuY6uDss3SceR7zzn3fOf7zg1Nb4jGx6uNzqO1z+jiKcPm32D3YOuvtvKt3G7DVt5g
BwDJAQAAmPEBAAAA
--======================_842403732==_--
```

it will not decode on anything, I've even tryed it on TurnPike.
If anuone knows how to do it please contact me and tell me or please could someone decode it for me and put it in a UUE code which SDUU will do.

Thanks

--

```
*-----------------------------------*----------Atari Only----------------*
| NAME: Stuart Shaw | Wanna learn the Internet. If so |
| EMAIL: Stu@shaw1.demon.co.uk | Get Learn The Net |
| IRC NICK: Stu | For version 1.1 or 1.2 of it |
| IRC CHANNEL: #atari | E-Mail: Stuart@shaw1.demon.co.uk |
*-----------------------------------*-----------------------------------*
```

4928. Re: Typical Atari users...

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: Jon Lewis <jon@sandbag.demon.co.uk>
Message-ID: <HLxO+BAy80PyEwJX@sandbag.demon.co.uk>
Source record: 137750

pmfji

all of my comments are meant to be read lightheartedly!
theres no point arguing! it gets you nowhere and is a waste of your
energy! be constructive in other ways!
still, we all love a good bicker don't we.. =]

>> >> There are still very many Atari-users that don't have a
>> >> harddisk, since it's not vital for all uses (like it is for
>> >> PC's) and I don't think they mind that much...
>> J>
>> J> The Kung' don't miss amenities such a running water and such
>> J> either...

I don't have a harddrive, and I don't mind. And I've only got 1 meg of
memory and the ST does everything I require from it, and that includes
software development. Try running a PC with 1meg and no harddrive..

>>
>>My point here is that if someone plays games that can be held on one disk or if
>>he uses the ST for writing letters or other simple tasks, he simply doesn't
>>need a harddisk.
>>I couldn't live without a harddisk, that's for sure - but there are many that
>>really wouldn't have any use for it.
>
> Then they creep along on their 10 year old machine until it finally
> dies and they must move on.

creep along?
is this some reference to processor speed? cos it is, it's a bit crazy..
8mhz processor. does the job.
200mhz processor. does the job but gets totally crippled by the OS..

I use my ST because I LIKE it and it does what I need from it.
seems like you've swallowed tooo much of the microsoft bible.
'thou shall blaspheme any system other than the one that god created,
and thou shall entertain the requests for more memory and harddrive
space every 2 months..'

>
> Or they move on when they realize that they can get an entirely
> new system for less than it would cost to improve their old one.

and what a wide range of upgrade options there are according to the
popular press and people like yourself..
ooh, I can get a PC or a Mac..
no thanks..

If, and when, I upgrade I'll probably be getting an Amiga.
hell, I've already got one 'dead' platform. Might as well get another..

>>If you want to use a certain product, you buy it wherever it's available - you
>>don't wait until a shop around the corner has the product in the store, do you?
>
> You're just making excuses for the fact that you can't shop for
> your computer around the corner.

big deal! to my knowledge (and I'm the first to admit I could be wrong)
you don't go into the local store, just round the corner, and buy SGI
software can you? but still SGI's get bought, so they must be getting
their software from somewhere? Neptune?

>>In 1988 noone asked about how many colors could be shown on the PC they bought
>>(only if it was Hercules, CGA or VGA), but graphics cards with more than 16
>>colors were available - but at a very high price level. Remember that the
>>standard VGA setting in Windows still is 16 colors...
>
> One of the few strong points of the PC was the relative
> ease in which one could expand this. The capacity was there
> and the upgrades were both numerous and available. Once one's
> needs expand beyond the _bargain basement_ stage, options
> were are very limited with the Atari's. _Power without the
> Price_ becomes a mirage real fast.

the possible downfall of the pc is the vast amount of plug in cards..
you write a simple bit of code that prints 'hello world' and you need to
include all the drivers for all the different cards..
that bloats up the final executable, which in turn requires more disk
and memory space. couple that with the PC's archiac memory structure and
you've got big problems..
ok, the PC has a chip that is pretty damned powerful, but most of its
power is spent chucking memory around so the hardware can use it...
between the ST and the PC, I know which one I'd rather code for!

jon..
--
when something is too good to be true, it usually is..

Turnpike evaluation. For information, see http://www.turnpike.com/

4929. FOR SALE LOGIC AUDIO/NOTATOR 3.2/LOGIC MIDI **

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <51nqfl$4nd@huron.eel.ufl.edu>
Source record: 137751

I have foe sale two packages of NOTATOR 3.2/Logic Audio 2.0
and Logic MIDI last version. I have all the new original disks and
literature.

If you have Unitor2 or LOG 3 you can run these programs and the
great Logic Audio on your Falcon!!

Every thing is new and the programs run great. Also included new
support disks and demo songs.

I also have two DIGIDESIGN "SoftSynth" packages in the original
plastic box with registration card.

Softsynth runs on ST or Mega also Falcon. It uses 32 oscillators
additive and FM synthesis for noisless production of Sampls to be
transfered to your sampler!!

Supports E-mu Emax TM
Ensoniq TM
Korg RolandTM
Akai etc.

Please send e. mail if interested. Raymond

4930. CoNnect problems

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <19523_DCroker@mettav.demon.co.uk>
Source record: 137752

```
R> Hi dave@mbha.demon.co.uk, on 14 Sep 96 you wrote:
R>
d>> Here's something weird...
d>>
d>> I have been a registered user of CoNnect for about a year. Today it
d>> stopped thinking it was registered despite the fact the user ID and
d>> key are still in the file. I get shareware alerts. It was fine a few
d>> days ago...
Have you changed anything, like installing MagiC? You need another key if
Connect thinks that you've changed your machine's configuration.

Speak to 'ya later!

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

4931. I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19526_hsideras@mettav.demon.co.uk>
Source record: 137753

Hi Chris, on 16 Sep 96 you wrote: ...respect, brethren

c>
c> I think it is about time these STUPID and OBSTINATE, PIG-HEADED people
c> who compile these archives start using some DECENT archive protocol
c> that we know works well on the Atari platform, instead of giving us
c> gzipped frigging tar files!! Something like STZip or LZH format would
c> be nice dont you think???

For what little it's worth (and I know it's not much) I wholeheartedly agree. Who on earth uploads in this format? Do the Sysadmins go around rearchiving stuff in order to save 3 bytes and alienate the only people interested in downloading it? Rather than 3 bytes they could save a helluva lot more by dumping the lot than giving us this inaccessible load of all tosh. And that's not to mention the old utilities that weren't any good in their own day, let alone now.

FFS, I can't even unarchive edith121.zoo without getting a correupted archive message... B^{<

c> Your help will be appreciated...

The only suggestions I can offer will be the obvious ones or the 'wise after the event' ones, so I'd better keep quiet...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4932. Magic4 and .GTP programs - problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <19517_DCroker@mettav.demon.co.uk>
Source record: 137754

This message from gary@the-gap.demon.co.uk to All came in on a wing and a prayer...

g> Does anyone know how to make Magic4/MagxDesk recognise .GTP files as
g> executable programs?
Presuming that you get as far as a dialogue box asking for parameters then that's what it should do - Gem Takes Parameters.

g> Whenever you click on a .GTP program, MagxDesk doesn't think it's a
g> program. Hence I'm unable to run them :(
I ran the Ghostscript .GTP file by renaming it to .PRG.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4933. Harddisk booting without keypress??

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19527_hsideras@mettav.demon.co.uk>
Source record: 137755

Hi Vincent, on 16 Sep 96 you wrote: ...respect, brethren

veb>
veb> Friday I upgraded from a 1040STF to a Mega STE.

Congrats!

veb> Now is there a way to get a Mega STE to boot from harddisk without
veb> having to press a key to load the AHDI driver? I find this an
veb> irritating feature.

Noroach is the Atari utility to do this. I don't use it myself - I never
turn my machine off... <g>

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4934. Re: Auto run Teradesk

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19528_hsideras@mettav.demon.co.uk>
Source record: 137756

Hi Rich, on 16 Sep 96 you wrote: ...respect, brethren

RT>
>> Keefy found this missive from nine99@primenet.com to All
>>
n>>> ... teradesk ... in the auto folder. ...
n>>> I'm running TOS 1.4 on an ST with Warp 9. Help?
>>
>> You need a little program called Startgem in your auto folder, putting
>> Teradesk in the auto folder won't do any good I'm afraid. I use
>> Startgem, and it works every time.
RT>
RT> STARTGEM is not only unnecessary, it won't work on TOS 1.4

the utility is Headstrt for TOS 1.4 IIRC

RT> - use the desktop install application procedure.

Wasn't that only introduced with TOS 2.0x?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4935. WTB ICD Link II (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <19519_DCroker@mettav.demon.co.uk>
Source record: 137757

Subject line says it all...

Box, manual and disks not especially required.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4936. Re: STiK registrations?

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <19518_DCroker@mettav.demon.co.uk>
Source record: 137758

This message from Paul@pwomar.demon.co.uk to All came in on a wing and a prayer...

Hi Paul@pwomar.demon.co.uk!

>> Has anybody managed to successfully register there stik software
>> through CyberSTrider? as I don't seem to get a single reply from him..

P> valid, try jconnor@cix.compulink.co.uk for Joe Connor the other half
P> of Cyberstrider, he should be able to help you.
Joe has no connection with CyberSTrider, he runs a seperate shareware reg scheme, Interactive.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4937. Re: Nova Graphics card

Newsgroup: comp.sys.atari.st
Date: 1996-09-18 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_be869552_Claes.Holmerup@p5.dada.ct.se>
Source record: 137759

Frank Szymanski wrote this to All about Nova Graphics card:
P>> I have heard that the Nova graphics card is compatible with
P>> the Falcon. Is this true?
FS>
FS> Yes, thats true, I have one installed in my falcon but
FS> unfortunately it does not work together with 14MB ST-RAM
FS> (Alternate RAM as much as you want).

Hi Frank,
Does the NOVA card work fine with Cubase Audio too?
Do you have the 1MB or 2MB card?
Which resolutions do you run mostly?
Since I concider buying a NOVA, I'd like to know as much as possible.

Best regards,

Claes

************ New Equipment: Philips CDD2000 CD-writer ************
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4938. Re: base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: *starship@3rdplanet.com*
Message-ID: <51s42t$mmn@ornews.intel.com>
Source record: 137560

In article <960918213835206l4@muskrat.com>,
slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) wrote:
>
>I've tryed a FTP search and nothing has come up, were is it at for
>FTPing?

ftp.teleport.com/users/atari

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4939. For Sale: Atari 520ST Complete System+

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: garaytm@alpha.wcoil.com
Message-ID: <51s7u8$l5n@tofu.alt.net>
Source record: 137561

I have the following Atari ST system forsale:
(forsale as a system only, no pieces-parts, please)

Atari 520ST
-1 meg RAM installed

External DS/DD Drive (Atari Brand)
Indus GTS-100 external DS/DD Drive
Another Atari Brand DS/DD Drive (no case)

170meg Hard Drive w/case + powersupply

Color Monitor (Atari Brand)
Monichrom Monitor (Atari Brand)
Monitor Switchbox

Atari Mouse
Mouse for Atari (not Atari Brand)

Lots of Misc. Software (Legitimate)
-Video Capture Card
-Word Perfect
-Calamus DTP
-GFA Basic 3.0
-Misc. Other Word Processors
-Misc. Other DTP Programs
-Misc. Games

Seikosha SP-1000 9pin Dot Matrix Printer
-Lots of new Ribbons
-You can still buy the ribbons

***Asking $300 plus shipping costs per your
request. Please email with offers and questions
to:
GARAYTM@ALPHA.WCOIL.COM

-Timothy M. Garay

_-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-_
| The information, opinions and worthless babblings in this|
| document were provided by a person of no significance, no|
| achievement, no value, no authority and no money. |
| Basically, an all-around plain nobody. |
| ---------------> USE AT YOUR OWN RISK <----------------- |
_-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-_

4940. Re: Magic4 and .GTP programs - problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <51r9fj$mue@newsserver.rrzn.uni-hannover.de>
Source record: 137562

Gary Priest (gary@the-gap.demon.co.uk) wrote:
: >Gary Priest (gary@the-gap.demon.co.uk) wrote:
: >: Does anyone know how to make Magic4/MagxDesk recognise .GTP files as
: >: executable programs?
: >
: >Hold down the key "Ctrl" before and while double clicking the program.
: >
: >------------------------
: >ANDREAS KROMKE
:
: Hmm. This doesn't work :(I get a dialogue saying C:QED.APP not found.

Of course, you first have to rename the file to an extension ".APP" or
".PRG".
Also you forgot to define or defined a wrong standard editor.
Do you have a manual? Look there how to define the standard editor.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

4941. For Sale (US)

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: richardw@dma.org
Message-ID: <51sb90$dj8@sally.dma.org>
Source record: 137563

Hello! I am selling Word Perfect 4.1 for the Atari ST. This is the 1989 version so I believe the documents saved with this can NOT be read by the IBM version of the program. It works perfectly well on floppy disk format (I believe all the disks are 360K) but a hard drive is strongly recommended by me and the company. It has all the disks and the instructions. It doesn't have the warranty cards, function key cheat card, and the case for the instructions. I am asking only $20 + shipping for this, which is a good deal I believe. I am NOT going to waver much with the price because I have bills to pay (along with college). If interested please leave me e-mail at richardw@dma.org as soon as possible. This is in Ohio!

Richard Wegner - richardw@dma.org

4942. Re: _ATARI ST EMULATOR THE TEST !

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960919163731.14871C-100000@ns1.ptd.net>
Source record: 137564

On Wed, 18 Sep 1996, Tom Lamparty wrote:

> The original poster didn't come right out and say it, but I think the
> disks he is having trouble with are those like Dungeon Master that are
> formatted over 80 tracks and copy protected boot disks! DCFormat 3.02
> isn't going to help in that case! The IBM bootsector will mess up the disk
> terminally! It will work fine in the case of non-protected disks, and in
> the worst cases, they can transfer the files to more than one IBM
> formatted disk.

So what will work better, not having any boot sector at all? Most of the time a disk formatted 80-9 on a formatter will work on a PC. There were a couple of times when someone said that she couldn't read any of my floppies on her PC. I formatted then on M-Disk and they work great with all the PC's I used in school.

I hadn't found out on how the MS-DOS boot sector really 'works' until recently, so I do need some info. Thanx for catching me with my pants down, time to get a belt then. :)

Eric Noss
a.k.a
Mr. Maddog

4943. FREE FREE FREE: Current Notes (May/June Issue)

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <3241B0A6.3CF3@cyberstrider.org>
Source record: 137565

Come and get them.. first come first served... limited number of
May/June issue of the excellent Canadian Magazine... Current Notes

Yes, the magazine is free to those who apply.. reserve your copy by
emailing me back here.. with your name and address and I will pack them
up ready to go out for you.

However, please add 1 UKP to cover me for postage and packing.. that's
all.. you are not being charged for the mag. This 1UKP is for UK users
only.. overseas users add another 60 pence.

Regards
Danny

4944. Re: Atari Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: *starship@3rdplanet.com*
Message-ID: <51s42n$mmn@ornews.intel.com>
Source record: 137566

In article <51pd1j$1i5@freenet-news.carleton.ca>,
ao546@FreeNet.Carleton.CA (Ian White) wrote:
>
>Can anyone tell me of any way, either software or hardware, that an Atari
>SLM 804 Laser Printer can be used to print from a 386/486/pentium platform
>using either DOS or Windows. Any help would be appreciated. Thanks.

The SLM 804 has no internal memory, so you need to dedicate an ST as a print server. I would suggest using an ST With a minimum of 2.5 megs of RAM. Connect the SLM to the ST using the supplied DMA interface; connect the ST to the PC using the serial port (maximum speed without a hardware modification will be 19200 bps). Then run a terminal program on the ST that will accept input from the serial port and dump it to the printer on the DMA bus.

Frankly, it's a lot of work, and will give you VERY slow results. You can get nearly the same quality, and a good deal more speed, by picking up an HP Deskjet printer for the PC. You should be able to get US$100 (possibly more) for your SLM 804; that will cover a Deskjet found at a yard sale and probably some extra ink cartridges as well.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4945. Re: Scanner required

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: *starship@3rdplanet.com*
Message-ID: <51s42o$mmn@ornews.intel.com>
Source record: 137567

In article <843165976_OASIS_@husbands.demon.co.uk>,
Janet@husbands.demon.co.uk (Janet Johnson Husbands) wrote:
>
>Help! I need info about scanners for the ST. Are there any available? Or
>is it a software thing? Is there software available for the ST to allow
>scanning?

It's a bit of both. There are scanners that connect via SCSI (Mustek makes
a rather nice one), and there are scanners that use a cartridge-port
interfce (Michtron made a couple, and the actual scanner head is an
industry-standarad hand scanner). I'd suggest you take a look at Nima
Montaser's web page (don't recall the URL offhand but it's listed under
"Vendors" on my bookmarks page) to find software for various flatbed
scanners. Since my wife has decided she needs one for her PC, I'm pushing
for the Mustek. <G>

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4946. Re: _ATARI ST EMULATOR THE TEST !

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: *starship@3rdplanet.com*
Message-ID: <51s431$mmn@ornews.intel.com>
Source record: 137568

In article <slrn541h4t.4j.asmolar@smol.fast.net>,
asmolar@smol.fast.net (Tony Smolar) wrote:
>
>>4) thank's to all for your answer because i want to buy this solution but
>>the report of compatibility in demo version does not seduct me !
>>
>>TO BE CONTINUED....
>>
>>5) AND NOW I KNOW WHY GEMULATOR DOES NOT SUPPORT A LOT OF
>> ST FLOPPY BECAUSE IF YOU HAVE DISK FORMATED AT 10 SECTORS PER TRACK
>>GEMULATOR CAN NOT READ THIS FORMAT THIS IS A REAL PROBLEM BECAUSE ALL THE
>
>The problem is PC floppy drives. Most of them cannot read 10 SPT disks.
>With STonX (another ST emulator that runs under Unix) I was able to read
>Some 10 SPT disks, but not very well.

Actually, it's not the drive itself, Tony, it's usually either the
controller or the MS-DOS software itself. Some (very few) PC flopyp
controllers will support "odd" values of sectors/track and more than 80
tracks, but most will not due to the BIOS chip on the system motherboard or
on the controller card. PC BISO developers often catch a disease from
close contact with MicroSoft products, and this disease causes them to
assume that they know what is good for you better than you do. ;^)

The drives are often limited to 80 or 81 tracks, but the number of
sectors/track is not often a problem. I use PC drives on my Mega STe and
on my 1040, and have no problems - even with Dungeon Master.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4947. Re: True Paint

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <843146000_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 137569

In article <3a4_9609180631@genesplicer.org>
Barry.Summer@rebel.genesplicer.org (Barry Summer) wrote:-

[Snipped]
>I have made many animations with Apex, and have converted many of my old
>Cyber SEQ. animations to FLC format with Apex.

Off topic I know but you may not realise this but the SEQ format
invented by Jim Kent is an early version of the FLC format that he
invented for use in AutoDesk Animator.
Also 3D Studio on the PC is a much developed version of CAD3D2 and
CyberSculpt, all by Tom Hudson.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

4948. Re: Atari Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5nPx8wC.dpj@delphi.com>
Source record: 137570

Ian White <ao546@FreeNet.Carleton.CA> writes:

>Can anyone tell me of any way, either software or hardware, that an Atari
>SLM 804 Laser Printer can be used to print from a 386/486/pentium platform
>using either DOS or Windows. Any help would be appreciated. Thanks.

AFAIK, the Atari laser printers are proprietary pieces of hardware for
Atari computers only.

Dana @ STReport International Online Magazine

4949. Re: Falcon beta testers needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: msh@ast.lmco.com
Message-ID: <51s60p$sc1@tel.den.mmc.com>
Source record: 137571

In article <Dxqr06.G7B@cruzio.com>, allfree@bbs.cruzio.com writes:
>Hello,
>
> We need 2 or 3 beta testers for a new Falcon screen saver that has been
>made. It runs MPEGs and MOD files at the same time as a screen saver.
>
> This is NOT a large project. The beta test phase will last for about 1
>week, and then the product will be released as freeware. We just don't want
>to release a buggy first version and look foolish :)
>
> Thanks,
>
>Ben Allfree
>Ben Allfree
>allfree@cruzio.com

I'd be happy to help. (BTW, I'd also like to see a "slideshow"-type
screensaver for the Falcon, with GIF/JPEG capability. Is Screen Artist
modular?) You can email me uuencoded binaries of any size.

--Michael

Michael Hill <>< Isaiah 9:6 | "Emacs is for people who desperately want to
Michael.Hill@ast.lmco.com | get drunk, but feel guilty doing so without
Aerospace/Software Engineer | a reason."
Lockheed Martin Astronautics | --Miles O'Neal
"The bunny has hopped." |
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

4950. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <cdd_9609191620@genesplicer.org>
Source record: 137572

Re: _256Colours_, Eric Hays wrote to All on 16 Sep 96:

EH> : It has to be freeware.....the reason being that I would want to
EH> : distribute it on a disk along with some 256 colour pictures,
EH>
EH> Try Speed of Light GIF.

Speed of Light is not freeware.

* LED v1.45 * 69, 714, 2112: Sex, Drugs, and Rock and Roll!

4951. Re: ST 1024 (40?)

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.960919202514.25191C-100000@galileo.cris.com>
Source record: 137573

On 19 Sep 1996, Bahman Moallem wrote:

<Stuff clipped for brevity>
>And I have a question that I would like to ask here. I read in a web
>page that 040/060 boards are now available for Atari computers.
>Is this true?
Yes to 040 boards, and I have heard that the 060 is in development, so it
may also be available now!
>Can I buy a new Atari computer today?
Yes, but there are very few "in stock" computers left! Best bet may be to
watch here for someone selling one!
>Do commercial software developers still support the platform?
Yes, some developers of high end software are still supporting the Atari
line, mainly the Falcon computer.

>Are Atari clones available?
Yes C-Lab offers the Falcon Mark II all setup for music applications and
just about everything else too! Then there are at least 3 other high end
clones on offer 2 from Europe and 1 from Canada, these are more along the
lines of the Atari TT machine with a much more open architecture, so
depending on the cards and processors installed these are pretty much top
of the line for a small graphics business and a heck of a lot more
besides!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4952. Re: DBA Magazine to quit

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3241a916.14180895@news.airtime.co.uk>
Source record: 137574

> > Thought you all might want to know. What with "ST NEWS" having folded a
> > bit more than a month ago as well, it seems all we have is "Maggie"
> > when it comes to high-quality oldies. Good luck to them!

ATARIPHILE:
Now at issue 3, an excellent diskzine with writers of many years experience, including ex ATARI ST Format and ATARI World journalists,The content is all ATARI, in HTML format and a top class production, Appears on a "when its ready" basis as from Issue 4,

ST+ :
Now at issue 8, this disk magazine has a slight advantage over the rest as it is released monthly, therefore more up to date and knowing exactly where and when you can get a disk mag is a plus, heavy ATARI content, some other bits,

STOSSER:
Now at issue 27, another released on a "as and when" basis, originally for the STOS coding community but forced to spread its wings into the whole atari community,

MAGGIE:
One of the oldest and best written disk mags, took a while to shed the bad name it once had, but under the guidance of Chris (CiH) it is now considered one of the best, releases are sparse throughout the year, maybe every quarter if your lucky,

ST Highway:
ST Format just had time to review this disk mag, they did IMHO a sad hatchet job on it, most diskzines will struggle at issue one and need support, not slagging, now at issue 3 it is much improved and if staying on the same track will give the rest a run for there money,

There are quite a few more diskmagazines,I cannot remember all there names, but the above are alive and kicking, I would say another 4, maybe five live disk mags,

DBA will be missed, but certainly not by me or any other ST user as we did not have access to it, we used to?, I used to look forward to my copy, but then they went Falcon only and deserted the ST, so Falcon owners are the only sad ones about this, I was sad at the time it left the ST,

ST News, another long standing diskmagazine,From Richard karsmaker, this used to be the top disk mag, but when the majority of the content went away from atari and moved towards music and films and books, then it lost its appeal to the majority of ST users, sad to see it go

though,
Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

4953. Re: Edith121.zoo archive file (was Re: I am angry!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <51ru2f$fs4@mark.ucdavis.edu>
Source record: 137575

Doug Kendall (dkendall@facstaff.wisc.edu) wrote:
: Harry Sideras wrote:
: > FFS, I can't even unarchive edith121.zoo without getting a corrupted archive message...
B^{<
: >
:
: I have that same problem, Harry. Let us know if you ever find an
: uncorrupted version, OK?

And me too. I always meant to e-mail Annius, maybe he will read this.
Since that is the only allowed distribution point, it would be good if it
was a working copy!

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4954. Re: Geneva no problems. Geneva is great!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <51rufb$fs4@mark.ucdavis.edu>
Source record: 137576

guitarra@afn.org wrote:
: Well, I have tried MAGIC C4 and still like Geneva better.
:
: Magic 4 is supper fast but I have trouble with many problems.
:
{snip}
:
: Geneva is very , very solid on my Falcon.

Well, I ahve never run Magic, so I can not compare, but I ahve been very
happy with Geneva. It is a really amazingly good piece of code. I just
wish some of the European coders that are hopping on the Magic bandwagon
would take a look at it.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4955. Re: base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.960919184235.19806A-100000@viking.cris.com>
Source record: 137577

Look in Archivers directory on umich or one of it's mirror sites for esscd64.zip Easiest way is http://www.archive.umich.edu for ftp best for me is ftp.toad.net and go to the umich directory!

On Wed, 18 Sep 1996, Slc.dennis Bishop wrote:

>I've tryed a FTP search and nothing has come up, were is it at for
>FTPing?
>
>
>... CAUTION! Do Not Look Into Laser With Remaining Eye.
>___ Mountain Reader II - #Demo 001
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4956. Re: Need help installing BLiTTER

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: *starship@3rdplanet.com*
Message-ID: <51sjus$40q@ornews.intel.com>
Source record: 137578

In article <323FE814.4C1D@nyx.cs.du.edu>,
Mike Wasinger <mwasinge@nyx.cs.du.edu> wrote:
>
>I need help in adding a Blitter to my 1040 STf.
>
>There is room for the socket on the motherboard, but I am wondering if I
>will need a new MMU or GLUE chip in order for the 68000 to address the
>Blitter.

Posted and mailed:

The existing MMU and GLUE should be fine. You'll need a utility to explicitly turn the blitter on, I believe, and I don't know where to look for one; that's included in TOS 2.05 and later, and I don't have a blitter in my TOS 1.04 ST (yet) so I have no direct experience there.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

4957. FS (US): Lots of older ST software, cheap, great deals!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: alexc@3rdplanet.com
Message-ID: <alexc-1909962056410001@news.3rdplanet.com>
Source record: 137579

REPLY TO: alexc@3rdplanet.com

TERMS: Prepayment by cashier's check, money order or personal check ONLY.
All prices INCLUDE shipping by regular Parcel Post in the continental
USA. Foreign shipping is negotiable. No CODs or UPS shipping, please.

All disks are (of course) original. All items include original
documentation unless otherwise noted.

---------- S T P R O D U C T I V I T Y S O F T W A R E ----------

ITEM DESCRIPTION PRICE

Diamond Back 3 latest version of hard drive $26
backup program, supports
floppies/tapes/removables
PageStream v. 2.2 desktop publishing software, $29
latest version! Works great with
MagiCMac or Gemulator. Includes
PageAssistant help accessory
and extra font and clip-art
disks
Easy-Draw drawing program, creates .GEM $10
files, an oldie but a goodie
LabelMaster Elite label-printing program (for $10
mailing lists, etc.)
Word Writer ST simple word processor $9
Swift Calc ST simple spreadsheet $9
Data Manager ST simple database manager $9

--------------- C L A S S I C S T G A M E S -------------------

FYI: All these games are mid-'80s vintage--they run fine on a 1040ST
with TOS 1.0 but I don't know about compatibility with other Ataris.

ITEM DESCRIPTION PRICE

Epyx Championship Wrestling pro wrestling game (no manual) $6
High Roller jet fighter simulation, w/box $6
Not a Penny More, mystery adventure, $6
Not a Penny Less with novel & box
Triad Vol. 2 three games in one: Tetris, $6
Baal, and Menace
Wheels of Fire four driving games in one $6

------------------------- B O O K S ----------------------------

```
ITEM PRICE
------------------------------------------------------------------------
Compute's Second Book of Atari ST (1987), with program disk $5
Abacus Atari ST BASIC Training Guide: $5
Everybody's Introduction to ST BASIC (1986)

------------------------ E N D --------------------------

--

Alex Chamberlain ********************** alexc@3rdplanet.com
------ "Don't anthropomorphize computers. They hate that." ------
```

4958. GDOS Font to TTF or any other IBM supported format

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: ccrok@netway1.mdc.net
Message-ID: <324164a1.1043293@news>
Source record: 137580

Does anyone know of a program for the ST or IBM that converts GDOS/GEM
to either TTF or postscript?

4959. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <3241AE62.6122@isdtcp3.hwc.ca>
Source record: 137581

Mr. Maddog wrote:
> [...]
>
> But you do have a point, why is the only ST program that can extract
> these is a TTP that runs only under Mint. I hate having to use TTP,
> if I can just install the application and double-click on it(like
> LZH) then that I can live with. It is about time we move far away
> from text-based command line interfaces.

This wouldn't be a call for a GEM based (MultiTOS compatable, of course)
verion of TAR, maybe even GZIP & COMPRESS as well, uh??? :)

>
> Too bad no one could be able to write a GEM program that can solve
> this like STzip and DC Xtract. I use those a lot! Too bad they also
> don't have the same thing for ARJ files. I'm trying to extract the
> Deadland game from Cnam FTP.
>

Well ther you go, eh? :)

> Oh yes, with a mainly PC world we should use mainly Zip for our
> uploaded files. LZH is another good one for ST users as well.
>
> Gee, does this sound like another programming challage from...
>

Yes, it does. And one I would use if it ever came across the net at me.

--

Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

4960. Typical Atari users...

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <57a_9609200106@flight.org>
Source record: 137582

```
MF>> I : had never ordered nor received a tablet. The software was
MF>> paid for. It : was much easier for them to fuck me than to
MF>> make their shitty software : work.

MF> Sorry about that! Like I
MF> said before, I have never had any such problems. You must have
MF> been one of the unlucky few to have gotten screwed over by an
MF> Atari-related company (other than Atari itself, of course).

One of the unlucky few? There _are_ Atari related companies out there that
don't screw their customers? Even Migraph did the above to me. I got a
defective scanner from them. Fixed half of it myself, sent the broken part
back. I'm counting on 2+ years, and they never sent me nothing back. NOTHING.
And Migraph is a pretty good company, compared to some I've dealt with! :)

I am still an Atari fan, though. :) I'm just real careful of who I deal with,
and really have all the software I need. Other than a few shareware items.

___ Mountain Reader II - #M_READER
---------------------- -//- ---------------------
Internet: Paul.Muehlbauer@flight.org
```

4961. Atari ST for sale

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: David Adonis <dadonis@burgoyne.com>
Message-ID: <32423045.7CA1@burgoyne.com>
Source record: 137583

I've got an Atari 1040ST with a color & a monochrome monitor, a monitor switch-box, and lots of PD software as well as comercial(mostly games).

$100.00 C.O.D. plus $15.00 handling.

email me

dadonis@burgoyne.com

4962. WTB: Dyna Cadd 3D

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <3241A776.4559@owens.ridgecrest.ca.us>
Source record: 137584

Current version, please.

email mgrove@owens.ridgecrest.ca.us
with details.

Thanks

Mike

4963. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: d2cg@dtek.chalmers.se
Message-ID: <51rk3a$hp@nyheter.chalmers.se>
Source record: 137585

In article <51qp7n$a8d@orm.southern.co.nz> chriswil@southern.co.nz (Chris Wilkinson) writes:
>I'm aware of how GEM can slow MiNT, but I'm no unix guru. Command lines
>are NOT my favourite thing. I believe that a lot of unix software ported
>to Atari has been ported badly...

Badly? Most ported software works exactly like the original unix version which is, in my opinion, a good thing. The good thing about mint is that unix stuff is relatively easy to port to it. If you are talking about making gui interfaces to unix stuff you should bear in mind that it would increase the porting time substantially, and a lot less would be ported.

/Christer

4964. Re: ESScode (was Re: base 64 encoding)

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: ggranger@bithevn.nl2k.edmonton.ab.ca
Message-ID: <WLJQyAKABh108h@bithevn.nl2k.edmonton.ab.ca>
Source record: 137586

In <51mc2p$la8@trotsky.cig.mot.com> whitema@vance.cig.mot.com (Michael A. White) writes:
>*RichardX_Tietjens@ccm.jf.intel.com* (Rich Tietjens) writes:
>>In article <960915211420204 61@muskrat.com>,
>> slc.dennis.bishop@muskrat.com (Slc.dennis Bishop) wrote:
>>>I would rather have a program that I can run under TOS on my Falcon
>>>without all that other junk. I'm running my Falcon in normal TOS
>>>mode without multi-tos or anything else.
>>
>>ESScode 6.4 or later will do it. It works for me, anyhow.
>>

>Speaking ESScode, I've tried to contact the author through email
>to register it, but I received no response (I always do this since
>the Freeze Dried Term incidents). Is he still supporting this
>software? Or has it been orphaned?

>Mike White

You might want to try to e-mail the author, Michel Forget, at
mforget@planet.eon.net, as he no longer is at the old "worldgate.com"
or "worldgate.edmonton.ab.ca" address.

--
Gregeory C. (Greg) Granger 5516-190A Street Edmonton, AB Canada T6M 2L3
Phone: + 1 (403) 483-2049 or +1 (403) 481-5110
WWW: http://home.istar.ca/~gregg Email: gregg@istar.ca

4965. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <51rh92$ct4@trotsky.cig.mot.com>
Source record: 137587

Callum.Lerwick@flight.org (Callum Lerwick) writes:
>Ok, I've downloaded the Basic and Install pieces of the KGMD package. Now
>how do I make it work without trashing my hard drive? :) (I am using
>ICDBOOT, I remember hearing something about Minixfs wanting an XHDI
>compatable driver...) I have one 80mb SCSI drive, with three partitions,
>C: is 4mb, D: is 50, and whatever is left is partitioned as a "RAW"
>partition-type-thingy... :) I know very little german, not enough to make
>sense out of the install guide...
>
>And I'd really like to know NOW*, I'm antsy to get a 'real'
>newsreader... :)

Hate to tell you this, but you need to grab the Network package also
to get your news reader going.

BACK UP YOUR HARD DRIVE! BACK UP YOUR HARD DRIVE! BACK UP YOUR HARD DRIVE!
(Have I made myself clear?)

Make sure you have a Multitos directory on your boot drive.

Once you get that, plop everything in one directory except the install
section. Uncompress the install section and place the contents on a
floppy disk. Remove all auto programs and accessories from your boot drive
except what is needed to start your system (e.g. boot selector, etc...).

Reboot clean (no ACCs, minimal auto programs).

Run the install program from the floppy.

Now, I -think- the first thing it asks for is your boot drive (usually
C:). After that, it should ask for the Minix partition drive (E: in
my case) and various parameters. It'll ask in English if you're sure
you want to do this because it'll trash whatever is on E:.

Once it's created the Minix partition, it'll ask for the location of
the sections you want to install (Basic, Network). Type the path and
take a break. It takes a while.

You'll end up with a shell. You need to copy over several files to get
MintNet up and running, and re-name a couple of files (which should
be fairly obvious from the install directions).

Anyway, all of this is from memory, which is failing me in my old age
(29 tomorrow). If you have specific questions, you can email me.
Try me at michael@why.net, too.

Mike

4966. Re: Nova Graphics card

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199609191440.a31138@do2.maus.de>
Source record: 137588

CH>Does the NOVA card work fine with Cubase Audio too?

I'm sorry, but as a nonmusician I don't know anything about that.

CH>Do you have the 1MB or 2MB card?

2 megs.

CH>Which resolutions do you run mostly?

Unfortunately I've only got a Sony CPD 1730 so my working resolution is
set to 896x672 in 256 colours. Needless to say that the NOVA could bring
you better resolutions.

CH>Since I concider buying a NOVA, I'd like to know as much as possible.

Hope this helped.

Tschuess
Frank

4967. TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: mdf16@zimmer.csufresno.edu
Message-ID: <51segn$evd@zimmer.CSUFresno.EDU>
Source record: 137589

Hi!

I downloaded TOS 4.92, and it does load off of a Hard Drive. Unfortunately, once it's in the computer, I haven't been able to access the hard drive. Is this what you mean by saying it doesn't boot off of the hard drive? It loads in fine, and I can use everything except the HD. Only floppy drives are displayed on the desktop, and Install Devices doesn't do anything. Could I possibly just be putting the programs in the wrong order with respect to my HD driver, or does it just not like the hard drive? If I can't use the hard drive, it's not of much use to me, because that's where all my heavily-used software is. Other than this it has some pretty nice features that I'd love to be able to use! Any suggestions? Am I just out of luck?

Mike Freeman
daymon@psnw.com

4968. Falcon's Owner List and Developers List

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: David Mitchell <dmitchel@mcs.dundee.ac.uk>
Message-ID: <32416988.446B9B3D@mcs.dundee.ac.uk>
Source record: 137590

Since Rod McCall left the atari scene I've had his atari stuff on my web pages. Since a major update is taking place I checked these documents and they are a bit out of date to say the least.

The Lists will be started again from scratch so if you are interested please contact me by email. The old lists are up on the pages so you can see what they are about. Please state clearly in the Subject line which list you are interested in.

http://www.mcs.dundee.ac.uk:8080/~dmitchel/atari/index.html

Falcon Support Pages. No interest shown. No lists.

Davy

--
<>< Davy Mitchell
Computer Science Student, ACSD, Dundee University
dmitchel@mcs.dundee.ac.uk
All new homepage http://www.mcs.dundee.ac.uk:8080/~dmitchel/index.html

4969. Falcon's Owner List and Developers List

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: David Mitchell <dmitchel@mcs.dundee.ac.uk>
Message-ID: <R.32416988.446B9B3D@mcs.dundee.ac.uk>
Source record: 137591

Reposting article removed by rogue canceller.

Since Rod McCall left the atari scene I've had his atari stuff on my web pages. Since a major update is taking place I checked these documents and they are a bit out of date to say the least.

The Lists will be started again from scratch so if you are interested please contact me by email. The old lists are up on the pages so you can see what they are about. Please state clearly in the Subject line which list you are interested in.

http://www.mcs.dundee.ac.uk:8080/~dmitchel/atari/index.html

Falcon Support Pages. No interest shown. No lists.

Davy

--
<>< Davy Mitchell
Computer Science Student, ACSD, Dundee University
dmitchel@mcs.dundee.ac.uk
All new homepage http://www.mcs.dundee.ac.uk:8080/~dmitchel/index.html

4970. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32408a022face0@sn.no>
Source record: 137678

On Tue 17-09-96 22:25, Abel PHILIPPE (p-abel@imaginet.fr) wrote:

> In article <323de77810e8ac0@sn.no>
> hallvart@sn.no (Hallvard Tangeraas) said:-
>
>>What's the difference between KGMD and TAF? I thought they were basically
>>the same, only two different distributions.
>
>I never tried to install it (because of the doc) but I think it is more
>powerful. You can install only what you need : MiNT, MintNet (?), Minix,
>XWindow, GCC ...

Argh! I just downloaded the complete TAF package a few days ago and managed to (with a little friendly help and a few problems) install it.
I'm now trying to figure out how to use the whole thing, how to interface it all with the GEM environment etc.

Can I add all those extra things later if I want to? How do I do that?
I'm already in the process of downloading "Lynx" (the text based web browser)- not so much to do online www with it as my provider has Lynx installed in UNIX- which is a much better/easier solution, but to check out my web pages before I upload them.

Anyway, I've heard that the "CAB" browser works with MiNT and a PPP connection (which I have access to), and I've downloaded the "cab.ovl" for PPP... but I have no idea where to start.
Also, I'd like a decent text editor, and the one I'm used to is Emacs- is it available for MiNT?

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

4971. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: wongck@ti.com
Message-ID: <51q4mu$sdu@tilde.csc.ti.com>
Source record: 137679

In article <19526_hsideras@mettav.demon.co.uk>, hsideras@mettav.demon.co.uk says...

> c> I think it is about time these STUPID and OBSTINATE, PIG-HEADED people
> c> who compile these archives start using some DECENT archive protocol
> c> that we know works well on the Atari platform, instead of giving us
> c> gzipped frigging tar files!! Something like STZip or LZH format would
> c> be nice dont you think???
>
>For what little it's worth (and I know it's not much) I wholeheartedly agree.
> Who on earth uploads in this format? Do the Sysadmins go around rearchiving
>stuff in order to save 3 bytes and alienate the only people interested in

TAR, GZIP & COMPRESS are all widely used on Unix platform, and are the standard for Unix based archives, compression and programs/data distribution. So if you guys want to use a Unix-like OS, be ready to use more of Unix style programs. Of course there are ZIP/ZOO/LHARC on Unix platform.

Wait till you have to use VI to edit your configuration files, but of course you will not use VI but a GUI which will slow down MiNT. I tried using the GUI to UNTAR/GZIP several of the software distribution (PPP/MiNTNet/VI etc) when I was installing, but gave up as it was relatively slow (my HDD light was on a flicker and off for 3-4 seconds per cycle). I rebooted, switched to command line using tcsh and UNTAR/GZIP them in the background, I notice that my HDD light was flickering with activity, the off cycle was less than a second. All these in the background & I was reading a doc.

So don't give up on installing MiNT and all the components, it's really powerful once you configured it correctly (& if you have the time).

As for ZIP, it is widely used on MS DOG/Wintel platform...

--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

4972. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <51q7o2$kmh@scanner.worldgate.com>
Source record: 137680

Dan Phillips (xiting@worldnet.att.net) wrote:

: Can anyone outline the benefits of 4.92 versus 4.04?

My recommendation is that you download and try it. There are many features of TOS 4.92 that will make it worth the download and subsequent frequent usage of. I use it if I'm not using Linux or MagiC. It's faster, has more features, and fixes a lot of the bugs that 4.0x has. (IT also allows multiple drag and drop to a program (i.e. text to a wp or pics to a graphic program)

Leslie

4973. Re: _ATARI ST EMULATOR THE TEST !

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn541h4t.4j.asmolar@smol.fast.net>
Source record: 137681

>4) thank's to all for your answer because i want to buy this solution but
>the report of compatibility in demo version does not seduct me !
>
>TO BE CONTINUED....
>
>5) AND NOW I KNOW WHY GEMULATOR DOES NOT SUPPORT A LOT OF
> ST FLOPPY BECAUSE IF YOU HAVE DISK FORMATED AT 10 SECTORS PER TRACK
>GEMULATOR CAN NOT READ THIS FORMAT THIS IS A REAL PROBLEM BECAUSE ALL THE
>ST GAMES ARE IN THIS FORMAT FOR EX:DUNGEON MASTER !
>IF THERE ARE ANYBODY HERE CAN KNOW AN EMULATOR CAN SUPPORT THIS FORMAT
>PLEASE HELP ME AND SEND ME A MAIL !!!

The problem is PC floppy drives. Most of them cannot read 10 SPT disks.
With STonX (another ST emulator that runs under Unix) I was able to read
Some 10 SPT disks, but not very well.

It might be possible to make an image of these disks on an ST and use
the disk image with an emulator that will support Disk Images.

Some other reasons for incompatibility are copy protection and programs that
rely on precise timing and need a 8mhz 68000. (Spectrum 512 and similar
programs, for example)

Tony Smolar

--

Tony Smolar

---

asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

4974. Re: Scanner required

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: smooth1@panix.com
Message-ID: <51qi8l$ac8@panix2.panix.com>
Source record: 137682

I have a GoldenImage and a Migraph hand scanner. I also have th Migraph
page scanner too. I use the Migrah scanner with Migraph Touch Up program
on my Mega STs. They seem to work together well... I guess so... form the
same company.:)

I'm wondering though... is there a program and scanner for the STs that
scans in color? Oh well... fgood luck and I hope this helps.

Janet Johnson Husbands (Janet@husbands.demon.co.uk) wrote:
: Help! I need info about scanners for the ST. Are there any available? Or is it a
: software thing? Is there software available for the ST to allow scanning?

: Please help....I've seen some lovely flat bed scanners, buty I don't think I can
: use them with the ST. Am I wrong?

: Thanks in advance.

: Simon

:
: --

: =---=
: Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
: =---=
:

:

--
Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
Being all that he can be... Without joining the army! The Smooth One.:>

4975. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: asmolar@smol.fast.net
Message-ID: <slrn541gm1.4j.asmolar@smol.fast.net>
Source record: 137683

On Tue, 17 Sep 1996 09:32:45 GMT, Tony Greenwood <stosser@airtime.co.uk> wrote:
>On 16 Sep 1996 20:23:45 GMT, szhays@dale.ucdavis.edu (Eric Hays)
>wrote:
>
>>Tony Greenwood (stosser@airtime.co.uk) wrote:
>>:
>>: Is there such a thing as a slide show program that will show pictures
>>: in256 colour mode,320x200? either GIF,IFF or most other formats, but
>>: not SPU,PCS,
>>:
>>: It has to be freeware.....the reason being that I would want to
>>: distribute it on a disk along with some 256 colour pictures,
>>
>>Try Speed of Light GIF.
>
> I have speed of light....I want a slideshow program I can give away
>on disk where the user can simply run it and view the pictures, where
>SOL is a great program, it is not exactly what I was after for a
>slideshow,

There is no real 256 color mode on ST's. Spectrum, Photochrome, SOL,
Quantum Paint, etc. Use special programming techniques to
achieve the extra colors, and converting GIFs to a format suitable for these
tricks is time consuming. I don't think you'll find a satisfying GIF
slide show w/ extra colors for the ST. My best advice would to be convert them
to photochrome and use the photochrome slide show.

TTs and Falcons should have slide show programs to display 256 color GIFs
more easily.
--

Tony Smolar

---
asmolar@fast.net home email
tonys@nscs.fast.net work email
http://www.users.fast.net/~smol homepage

4976. Re: Atari Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <51qjaj$1jb@einstein.ebicom.net>
Source record: 137684

Ian White (ao546@FreeNet.Carleton.CA) wrote:
:
: Can anyone tell me of any way, either software or hardware, that an Atari
: SLM 804 Laser Printer can be used to print from a 386/486/pentium platform
: using either DOS or Windows. Any help would be appreciated. Thanks.
:

Well...about the easiest way I can think of...actually the only way
I can think of...would be to get your hands on a really cheap used ST
and shoot the data to the ST from the PC using a null modem cable.
You'd have to write some software that would take the info sent to the
ST and pass it on over to the Laser Printer.

The Atari Laser Printer uses Atari DMA...
This means you really need an ST, STe, TT, or compatible to
use the Atari Laser Printer. This is really fast...as it goes
straight from the computer's memory to the printer and doesn't require
a serial or parallel type transfer. In addition, this means the
printer itself has no internal memory...another reason why getting
a cheap ST somewhere is your best bet. For best results, find an
ST with 2 megs or more...but a minimum of 1 meg.

It'll be tricky to get this printer to work with your PC..and will
most likely require an ST computer somehow networked to the PC.

Good luck,
Brian

4977. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <51qp7n$a8d@orm.southern.co.nz>
Source record: 137685

William Wong (wongck@ti.com) wrote:
:
: TAR, GZIP & COMPRESS are all used on Unix platform, and are the standard
: for Unix archives, compression and programs/data distribution. So if you
: want to use a Unix-like OS, be ready to use more of Unix style programs.
: Of course there are ZIP/ZOO/LHARC on Unix platform.

It is a unix like OS that is MUCH easier to use with GEM frontend...

: Wait till you have to use VI to edit configuration files, but of course
: you'll not use VI but a GUI which will slow down MiNT. I tried using the GUI
: to UNTAR/GZIP several of the software (PPP/MiNTNet/VI etc) when I
: was installing, but gave up as it was slow (my HDD light was on a
: flicker and off for 3-4 seconds per cycle). I switched to command
: line using tcsh and UNTAR/GZIP them in the background, I notice that my HDD
: light was flickering with activity, the off cycle was less than a second. All
: these in the background & I was reading a doc.

I'm aware of how GEM can slow MiNT, but I'm no unix guru. Command lines
are NOT my favourite thing. I believe that a lot of unix software ported
to Atari has been ported badly...

: So don't give up on installing MiNT and all the components, it's really
: powerful once you configured it correctly (& if you have the time).
:
: As for ZIP, it is widely used on MS DOG/Wintel platform...

I haven't given up. Its just that Tar.ttp has f...ed up my work drive! :(
I know what MiNT is capable of, but think that it is too unix for your
average Atari user who is used to GEM. A PPP based web browser would be
simple if MiNTnet was compiled to work under MagiC or single TOS, yet we
have to endure a complicated pig of a setup that chews RAM like there is
no tomorrow and slows our machines to a crawl. I've seen some pretty
clueless people install Netscrape on the PC, and when you consider how
complex a beast Netscrape is then it makes you wonder how most of these
people ever accomplished the task. The answer is in the fact that they
only need to know a little bit about internet protocols etc...because
MOST of the work is done in an environ they are familiar with
ie..Windoze. I HATE the PC, but don't you think we could learn from its
example? You have a similar dislike for M$-anything that I have, but you
seem to be dead-set against anything related to the PC. Instead the PC
gets more and more powerful software that (in most cases) gets easier and
easier to use. MiNT and MiNTnet are that powerful, but they are so
difficult to use that it scares many (me especially) people away because
it is so complex.

I think that guys like yourself are well meaning in your dislike of the PC, but are scaring others away from Atari because of your insistence on making things so different (and difficult I might add). Time for a reality trip I think...

Chris W.
/|\

4978. Re: doitf030

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <51r1ta$h48@erinews.ericsson.se>
Source record: 137686

Have you tested:
Robert_Schaffner@of2.maus.de

rgds

Ronny

4979. Re: Sampling problem.....

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <51r5mn$d99@preeda.internex.net.au>
Source record: 137687

Janet Johnson Husbands <Janet@husbands.demon.co.uk> wrote:
: Hi all.

: Any musicians out there know of any way I can get samples made on an Ensoniq EPS
: 16+ over to an ST without resampling? I'm hoping there might be some kind of
: software that allows dumps from the EPS onto the ST.

: Help, anyone?

: Simon
:
: __
Yes There is a prg called Zero-x, which can do it from any sampler, there
are some demo's of it available, I have one or try a search in lycos for
soundpool or Zero-x. Or Let me know and I'll email it.
Cheers.
:

:

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4980. Re: FOR SALE LOGIC AUDIO/NOTATOR 3.2/LOGIC MIDI **

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <Dxz5G8.Aq5@cf.ac.uk>
Source record: 137688

```
: I have foe sale two packages of NOTATOR 3.2/Logic Audio 2.0
: and Logic MIDI last version. I have all the new original disks and
: literature.

and dongle?

How much are you asking for logic _with_ dongle (and manuals)?
```

4981. important, please read !

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: draese@deculx.ba-loerrach.de
Message-ID: <324112a3.8568319@news.rz.uni-karlsruhe.de>
Source record: 137689

Taking 5 minutes to read what follows can change your life :

I saw an article in an internet newsgroup telling me I could
make $50,000 within a month for an investment of only $5.

I thought it was a huge joke. But remember.....
For only $5 to invest, you have the chance to get
money, money, and more money... $,$,$$$$$$$.....

All you have to do is:
but a $1 note in an envelope and mail it to the adresses
(with the words: please add me to your mailing list)
listed below. After that, delete the frist address, let the
other addresses rise up, so #2 become #1, #3 become #2...
and put your address on place #5.

REMEMBER: for only $5 !!!! the chance to become $$$$$$$$$
and more $$$$$$, but this only works, if you really send
the money to the 5 people... !!!!!!

okay, after you have done this, begin posting your text in
200 newsgroups (there are about 17000, so there is chance !)
Two weeks later, it began receiving money in the mail!

---

1. Vic Williams
14307 Virtue Rd.
Lenoir City, Tn 37772 USA

2. Bill Brown
148 South Downlen #796
Beaumont, Tx. 77707 USA

3. Olivier Arcadipane
237 rue Francois Andre
7390 Quaregnon BELGIUM

4. Josef Malzer,
Brandhof 1
4701 Bad Schallerbach
EUROPE - AUSTRIA

5. Sebastian Draese
Hauptstrasse 31
D-79588 Efringen-Kirchen
GERMANY,Europe

Lets review why you should do this. THE ONLY COST IS $5, AND 5 STAMPS, AND 5 ENVELOPES. Anyone can afford $5 for such an effortless investment with such SPECTACULAR RETURNS.

Some people have said to me, "what happens if the scheme is played out and no one sends me any money? "Big Deal, so you lose $5-but what are the chances of that happening ?? Do you Realize that NOBODY cares for the LEGAL chance of winning such a BIG money as 50,000.00 $$$$???? and all for a microscopic investment of five separate dollars? just think of all of the new Internet users that join the net every day!!!

There are millions of internet users, and millions of new net surfers every month !!! This is the great plus of the Internet, people all over the world can hear you and listen carefully if you talk reasonably. Everyone will take that chance ! I agree, If it wasn't the Internet, and was a small circle of people, the chance wouldn't have been so small. the amount of money had to be 200 times bigger, and the chances were zero. It wouldn't succeed.

But here, on the Internet, it is a giant village, where new thousands of members join in every day ! you CAN'T lose !!!!

Remember- read the instructions carefully, and play fairly. That's the only way this will work. Get a printout so you can refer back to this article easily.

Try to keep a list of everyone that sends you money and always keep an eye on the postings to make sure everyone is playing fairly. You know where your name should be.

REMEMBER-HONESTY IS THE BEST POLICY. YOU DO NOT NEED TO CHEAT THIS IDEA TO MAKE MONEY!! BESIDES,NOT PLAYING THE GAME FAIRLY IS ILLEGAL.SO LET'S BE REASONABLE AND PLAY FAIRLY,SO WE CAN ALL ENJOY THE INTERNET GOLD MINE.

GOOD LUCK FOR YOU ALL, And remember, play fair and you'll win, I don't want to mention what might happen to those who won't. AND AGAIN,SEE YOU NEXT TIME WITH SOMETHING YOU WANTED FOR A LONG TIME !!!

4982. Re: CuBase...Suggested H-Drives

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <51r8ov$d99@preeda.internex.net.au>
Source record: 137690

Brian Roland <bjr@edison.ebicom.net> wrote:

: Okay...now I've finally got a Falcon...
: I've an older SCSI drive that'll suffice while I'm learning my
: way around CuBase, but It's really old, and I'll be lucky to
: squeeze 4 tracks out of the old slow drive.

: So...what route have some of you taken on your choice of
: hard drive. I'd like to pick something that'll handel as much
: as CAF can dish out.

: Removeable media is something very attractive to me...so I'd
: like to start here...
: Which ones DO NOT keep up with CuBase?
: I like the idea of the EZ135 Syquest drive...or the IOmega ZIP drive
: to begin with. Anyone tried these with CAF? Are they fast enough?

: Other options?
: Suggestions?

: Thanks,
: Brian

I've been through a few harddrives over the past 3 years, using cubase
audio. " years ago, I bought a Micropolis 1.7 gig av drive, it works
perfectly, it's surprising how soon you can use up 1.7 gig of drive space,
for audio files. So a couple of months ago I bought an Iomega jaz 1 gig
removable, it's great and is the one i'd reccomend for hard drive
recording, it's as fast as the micropolis and if ya need another gig ya
just buy another platter for a bit over a hundred bucks.
If you do choose the Iomega, you need to use hd driver 4.63 or later, or
icd pro6.5.5 (which are fully ahdi compatible) and configurable. You
really need to run one of thes drivers anyway for large drives and hd
recording.
Another good idea if you use cubase audio,and own a dat recorder, is to
get a prg called data dat, by soundpool, the dat b/u prg that comes with
cubase only backs up aif files ,not your song files. Datadat backs up all
and any of your files, you can back up whole partitions.
Hope this helps. __
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4983. Re: Does anyone get a Quantum BigFoot working?

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <51r8l7$gk9@scanner.worldgate.com>
Source record: 137691

Ronny Gardh (epkrgdh@epk.ericsson.se) wrote:
: I am planning to buy a Quantum Big Foot E-IDE 2500 Mb.
: Does it work with falcon (SCSI-tools, hddriver etc)?

: rgds

: Ronny G

In theory, there is no reason why it wouldn't. EIDE only means
anything on IBM/PC compatibles.

Leslie

4984. Magic4 and .GTP programs - problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <19558_SSweet@mettav.demon.co.uk>
Source record: 137692

FROM: SSweet@mettav.demon.co.uk
SUBJ: Magic4 and .GTP programs - problem!

g>> Does anyone know how to make Magic4/MagxDesk recognise .GTP files as
g>> executable programs?

DC> Presuming that you get as far as a dialogue box asking for parameters
DC> then that's what it should do - Gem Takes Parameters.

You missed the point matey, Magic dont recognise it as an executable, and so
send it to the viewer, you wouldnt ever get a dialouge.

g>> Whenever you click on a .GTP program, MagxDesk doesn't think it's a
g>> program. Hence I'm unable to run them :(

DC> I ran the Ghostscript .GTP file by renaming it to .PRG.

But you couldnt pass a parameter then could you?.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4985. Magic4 and .GTP programs - problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <19559_SSweet@mettav.demon.co.uk>
Source record: 137693

FROM: SSweet@mettav.demon.co.uk
SUBJ: Magic4 and .GTP programs - problem!

g> Does anyone know how to make Magic4/MagxDesk recognise .GTP files as
g> executable programs?

As a workaround, rename it to an .APP, and press control as you double click
to run the file to get a command line.

Or alternativley, to get a command line each time, rename the .GTP to .APP,
highlight the relevant program, go to MENU - OPTIONS - INSTALL APPLICATION,
and click the TTP button.

g> Whenever you click on a .GTP program, MagxDesk doesn't think it's a
g> program. Hence I'm unable to run them :(

I did think that showed a lack of fore-thought

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4986. Harddisk booting without keypress??

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <19560_SSweet@mettav.demon.co.uk>
Source record: 137694

FROM: SSweet@mettav.demon.co.uk
SUBJ: Harddisk booting without keypress??

veb> Friday I upgraded from a 1040STF to a Mega STE.

good move man.

veb> Now is there a way to get a Mega STE to boot from harddisk without
veb> having to press a key to load the AHDI driver?

Eh!, are you refering to the memory test/ server delay by chance?.

veb> I find this an irritating feature.

There is a proggy called NOROACH, its by Atari and writes a bootsector to you
boot floppy, works by writing a lower value to the _HZ_200 variable, although
it could then give you probs with floppy drives taking longer to time out.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4987. Re: TTM194 monitor for MSTE

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <19557_SSweet@mettav.demon.co.uk>
Source record: 137695

Yo! Spencer Dude!

Whilst under caution Spencer said to Officer Steve :~)

SS>> Dusty by now i would have thought, its still at harrys. 8~))

SD> Start charging him a non-delivery forfiet!

Hm!, i was thinking of sending him some Nitro-Glycerine.

SS>> machine and i dont have a monitor anyway yet, CPC's are ad'g some
SS>> 15" boxes for £159. BTW, Mark Dyas mentioned that he's found that
SS>> these

SD> Hmmm, doesn't sound so good.

What dont, the Monitor or the SIMM convertor????.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

4988. Harrys party at his house?: thread was :re wanted a wp

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: kdunn@allatsea.demon.co.uk
Message-ID: <81_kdunn@allatsea.demon.co.uk>
Source record: 137696

Keefy found this missive from stosser@airtime.co.uk to All

Hi Tony...

>> <g> Friday might be better if I'm mad enough to change my mind about
>> an appearance in London...
s>
s> Eeeerm looks like the xtended stay is out, wether its saturday or
s> friday, circumstances beyond my control,looks like if i make it to
s> the show in brum, then its back same day, no night out, hmmm we will
s> see

Whatever mate, just as long as you come down, you'll kill yourself if you
miss out again ;-(.

>> btw I saw Keefy last night at the CORK meet.
s>
s> I phoned him thursday and he was pissed :), went to a wedding or
s> summat......didn't ya Keefy :))

Yup, strange one an all wedding Thursday, and a little party, then another
party next day. Very nice <vbg>. And not too big a headache afterwards
either to boot ;-)).

LLAP.....Keefy

--

Floating around aimlessly at All At Sea.

4989. Sysex editor/Librarian fo

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <51rdlu$os@zap.io.org>
Source record: 137697

To: jagger@connexus.apana.org.au (Brian Lang)
Subject: Sysex editor/Librarian for Falcon Req
Newsgroups: comp.sys.atari.st

j > Does anybody have or know of a sysex editor/librarian, that
j > runs on a falcon, without having to use st res.

I'm using X-Or on my Falcon in 640x480 2-colour mode; it works well in that resolution. I believe Mark of the Unicorn still handles the Atari version of X-Or 2.

E-Magic's Sound Diver should work nicely on a Falcon, as it's designed to interface alongside Logic (and it can use the MIDI ports on the Log3 dongle).

... "Be Vewy Vewy Quiet. I'm Assimiwating A Wace.": Fudd Of Borg
___ Mountain Reader II - #00000007

4990. ST 1024 (40?)

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: Nico De Ranter <nico@sonytel.be>
Message-ID: <32415316.41C6@sonytel.be>
Source record: 137698

Howdy,

a friend of mine is wondering what he can do with an old ATARI 1024 (or
1040?) ST 483. Is there anybody who has any idea what kind of system
this is? Is it PC-compatibel?

aTdHvAaNnKcSe

Nico

Please reply by mail if possible.

--
Nico De Ranter
Sony Telecom (Europe) N.V/S.A.
Sint Stevens Woluwestraat 55 (Rue de Woluwe-Saint-Etienne)
1130 Brussel (Bruxelles), Belgium, Europe, Earth
Telephone: +32 2 724 17 41 Telefax: +32 2 726 26 86
e-mail: nico@sonytel.be

4991. Geneva no problems. Geneva is great!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <51rmin$a2i@huron.eel.ufl.edu>
Source record: 137699

Well, I have tried MAGIC C4 and still like Geneva better.

Magic 4 is supper fast but I have trouble with many problems.
Cubase will loose the mouse pointer and Logic will not even load
no matter what I do.

Logic runs and multitasks great under Geneva even if I limit the
memory.

Geneva is very , very solid on my Falcon.

Raymond

4992. just a test

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <843144954_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 137700

```
This is a test.
Please ignore.

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu
```

4993. Re: DBA Magazine to quit

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557007386.24242.12.starship@3rdplanet.com>
Source record: 137701

> Thought you all might want to know. What with "ST NEWS" having folded a
> bit more than a month ago as well, it seems all we have is "Maggie"
> when it comes
> to high-quality oldies. Good luck to them!

We must live in the dark ages here in Portland. What is/was DBA magazine,
and by the way, what was ST News?

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

4994. Wizztronics

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <96263.114657STIRRE31@MAINE.MAINE.EDU>
Source record: 137702

I know I have asked in the past but could someone kindly give
the e-mail address for Wizztronics?
-scott tirrell

4995. Re: Sysex editor/Librarian fo

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: jklimch@curly.cc.emory.edu
Message-ID: <51rrtu$hpf@curly.cc.emory.edu>
Source record: 137703

Hi Daniel,

I own the Mark of the Unicorn version of X-OR. Every time I try to run it (in Geneva or from the desktop) in 640x480 2-color mode I get a "program does not run in med. res" response. It runs great in ST high mode. I would sure love to have in work in Falcon res because I could really use the extra monitor real estate.{G}. Do you have any extra software or hardware that's making this possible? I'm using a stock 4 meg 4.04 falcon with a sony multiscan monitor.

Daniel L. Dreibelbis (dreibel@zap.io.org) wrote:
: To: jagger@connexus.apana.org.au (Brian Lang)
: Subject: Sysex editor/Librarian for Falcon Req
: Newsgroups: comp.sys.atari.st
:
: j > Does anybody have or know of a sysex editor/librarian, that
: j > runs on a falcon, without having to use st res.
:
: I'm using X-Or on my Falcon in 640x480 2-colour mode; it works well in that resolution. I believe Mark of the Unicorn still handles the Atari version of X-Or 2.
:
: E-Magic's Sound Diver should work nicely on a Falcon, as it's designed to interface alongside Logic (and it can use the MIDI ports on the Log3 dongle).
:
: ... "Be Vewy Vewy Quiet. I'm Assimiwating A Wace.": Fudd Of Borg
: ___ Mountain Reader II - #00000007
:

4996. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: Fabrice Gamberini <fabrice.gamberini@art.alcatel.fr>
Message-ID: <9609190923.AA04238@rtbdat150n.CAO>
Source record: 137704

hiya,

at this point of the debate, Tom Lamparty <Lamparty@concentric.net>
raised the following issue:

>One of the points that irritate some people is that it is a catch 22 sort
>of situation! You need Mint to run gtz and Mint itself is GTZed

that's not quite true. you only need a good shell. for instance, i've been
using CRAFT (GPshell) for yrs. so i ftp'd gtar.zip and gzip from
cnam (/pub/Atari/Archive i think) put it in the bin directory, and
used it and used it etc...(sometimes it gives error messages pertaining
to the absence of unix-type rights on a TOS Fs, just ignore them !)

You can also use Gemini's mupfel. or any other command-line shell.

but then i've been working on unix platform for years so, maybe i'm biased
here.

[minimal how-to follows]
basically, for extracting a tgz (or tar.gz) all you need type
is gzip -d <filename.tgz> [or gunzip <filename.tgz>] which replaces
the filename.tgz by a filename.tar, whichthen can be untar-ed with a
tar -xf <filename.tar>

with gtar, "gtar -zxf <filename.tgz>" should be sufficient.

cu

fab.

If your friend is already dead, and being eaten by vultures, I think it's
okay to feed some bits of your friend to one of the vultures, to teach
him to do some tricks. But only if you're serious about adopting the
vulture. --Jack Handey

4997. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: p-abel <p-abel@imaginet.fr>
Message-ID: <51rvgp$bb1@vishnu.jussieu.fr>
Source record: 137705

NO. I don't think you need Mint+MintNet if you just want to check your
web pages before uploading them. Cab is able to load and display HTML
files without any OVL.

4998. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: Abel PHILIPPE <p-abel@imaginet.fr>
Message-ID: <51rvj1$bb1@vishnu.jussieu.fr>
Source record: 137706

NO. I don't think you need Mint+MintNet if you just want to check your
web pages before uploading them. Cab is able to load and display HTML
files without any OVL.

4999. Re: Wanted: FOLDRnnn.PRG

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: fl4a004@rzaixsrv2.uni-hamburg.de
Message-ID: <51rv99$p7a@rzsun02.rrz.uni-hamburg.de>
Source record: 137707

```
Lars Sprute (fl4a004@rzaixsrv2.uni-hamburg.de) wrote:
: I'm looking for a ftp source for the program FOLDRnnn.PRG, which allows TOS
: to handle more folders.

got it. thanks for your help.

Lasse

--

/-----------------------------------------------------------------------------\
| Lars Sprute Email: fl4a004@rrz.uni-hamburg.de |
\-----------------------------------------------------------------------------/
```

5000. Re: doitf030

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <843245082_OASIS_@ping.be>
Source record: 137708

In article <51ne9o$sqc@lucy.swin.edu.au>
922551@bud.swin.edu.au (Kenji Mardon) said:-

>Hi all, I'm tring to get in contact with the guy responsible for
>aforementioned file. What I need is a key to unzip the file, but I cannot
>contact the person via e-mail to get one. Does anyone know their current
>email address?

I used the following address just a month ago.
robscha@data.rhein-main.de
Hope this help you
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

5001. Re: HD Driver & Iomega JAZ

Newsgroup: comp.sys.atari.st
Date: 1996-09-19 00:00:00 UTC
From: mcandrew.d.w@nort.bwi.wec.com
Message-ID: <DxzuA9.3nt@tron.bwi.wec.com>
Source record: 137709

Well, Uwe. I am slowly coming around full circle back to my hardware setup. So far, I can't find any other reason (s/w) why my version of HD Driver 5.12 shouldn't be seeing my Jaz at the same time it sees the rest of the drives (ide #0 boot-drive COnner, SCSI#0 - 270SQ Syquest, SCSI#1 - Jaz, SCSI#4 - Toshiba CDROM, SCSI#2 - Epson Scanner).

The thought occurs to me that I may have miscommunicated my correct device id's before. The above is the correct layout. In fact, due to other circumstances, the additional thought occurs to me that perhaps I need to change where the end-of-chain termination might be?? At the moment I am not positive just where I have that. I think I have the CDROM jumpered for termination, although physically the scanner is at emd-of-line.

No matter the outcome, I recently learned you have 5.6 as the latest version that is (about to) hitting the streets. Even if it's not THE answer to my specific situation, I'd be happy to forward my disk to our North American update/distributor to upgrade to this version.

Of course, I'm always open to more suggestions.

Danke sehr.

5002. FS/T: Atari ST software [09/20/96]

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: vga2000@ix.netcom.com
Message-ID: <51uvkb$n22@sjx-ixn6.ix.netcom.com>
Source record: 137460

If you are looking for something that isn't listed, please don't ask (because if I had it, I'd list it). Also, please be sure to read the entire message carefully before you ask me any questions. This will save us both some time. Thanks! -- MJN

*****

All VGA FS/T lists are updated weekly and are available on the WWW at http://www.io.com/~vga2000/

This list was last updated on 09/16/96

I have the following Atari ST software for sale or trade.

Unless specified, all items are *NEW* and are still shrinkwrapped.

SHIPPING ANYWHERE IN THE CONTINENTAL U.S. is $3 for the first item and $1.25 for each additional item, unless otherwise listed. If you order enough items I can weigh the order as a package, which might reduce the shipping costs.

Large orders will be weighed as a package, to reduce shipping costs.

SALE CONDITIONS:

1) Sales are first come, first served. Please include your full postal mailing address in your reply.

2) Everything is sold as is. Unless specified, all games and systems have been tested and are in working order. I very rarely sell items that aren't working, but if I do, they are clearly labeled as such.

3) Trade offers, in particular for items that I need, will be given priority (especially if the trade offer overwhelms me). I collect for over 40 different systems, so please feel free to send me a trade list. Ask for my want lists!

4) Buyer has ten (10) days to send payment, and pays all shipping costs. Shipping cost depends on both the weight of the order and the distance that the order must travel, unless a set amount is already listed. No orders will be sent C.O.D.

5) Since items will be held specifically for you, if you aren't serious about buying, please don't place an order!

6) No package deals on games or systems. All prices are clearly listed.

7) If you have a problem with the listed price, please remember that nobody is forcing you to buy from me. My personal philosophy is that something is only worth what someone is willing to pay for it.

8) Payment must be made in U.S. funds, by either check or money order, drawn from a U.S. bank branch. Orders from outside the U.S. are also accepted.

9) I reserve the right to refuse any sale or trade offer, and to correct mistakes made while typing this message.

SOFTWARE:

ATARI ST COMPUTER:

New diskette(s) [still shrinkwrapped!]:
$ 9.00 Arkanoid (Taito)
$ 9.00 Art & Film Director (Epyx) -- $4 shipping, counts as 1st item
$ 8.00 Battleship (Epyx)
$ 6.00 Bobo (Infogrames / Terrific Software)
$ 9.00 Bubble Bobble (Taito)
$ 8.00 California Games (Epyx)
$ 8.00 Championship Wrestling (Epyx)
$ 6.00 Crash Garrett (Metal Hurlant)
$ 8.00 Death Sword (Epyx)
$ 7.00 Devon Aire (Epyx)
$ 7.00 Dive Bomber (U.S. Gold / Epyx)
$ 6.00 Dragon Scape (Free Spirit)
$ 7.00 Final Assault (Epyx)
$ 8.00 GFL Football (Gamestar)
$ 7.00 Golden Path (Firebird)
$ 7.00 Goldrunner II (MicroDeal)
$ 8.00 Impossible Mission 2 (Epyx)
$ 8.00 Karateka (Br0derbund)
$ 7.00 Knight Orc (Rainbird)
$ 8.00 L.E.D. Storm (Capcom)
$ 7.00 Lands of Havoc (Antic Software)
$ 8.00 Last Duel (Capcom)
$ 8.00 Man Hunter: New York (Sierra)
$ 6.00 Mean 18 Famous Course Disk Volume II (Accolade)
$ 8.00 Metro Cross (U.S. Gold / Epyx)
$ 8.00 Paint Pro (Abacus Software)
$ 7.00 Phantasm (Exocet Software)
$ 7.00 Prime TIme (First Row)
$ 8.00 Quadralien (Spinnaker)
$ 8.00 Renegade (Taito)
$ 8.00 Space Quest: Chapter I (Sierra)
$ 7.00 Star Quake (Terrific Software)
$ 7.00 Star Ray (Logotron)
$ 9.00 Star Wars (Br0derbund)

$ 7.00 Stunt Track Racer (Microplay)
$ 7.00 SwiftaR (Accustar)
$ 8.00 Techno Cop (U.S. Gold / Epyx)
$ 8.00 The Advanced OCP Art Studio (Rainbird)
$ 8.00 The Games (Epyx)
$ 7.00 The Pawn (Rainbird)
$ 7.00 The Sentry (Firebird)
$ 9.00 Tower Toppler (U.S. Gold / Epyx)
$ 9.00 Warship (Strategic Simulations, Inc.)
$ 8.00 Winter Games (Epyx)
$ 9.00 Wishbringer (Infocom)
$ 8.00 World Games (Epyx)
$ 8.00 World Karate Championship (Epyx)
$ 7.00 Zero Gravity (MicroDeal)
$ 9.00 Zork I (Infocom)
$ 7.00 Zynaps (Hewson)

*****

To reserve an item listed here, please contact me.

Please include a list of the items that you are interested in,
and your full postal mailing address. Thank you!

Michael J. Novak Jr.
(The most dangerous man on rec.games.video.classic!)
VGA2000@ix.netcom.com -- for quickest response
VGA2000@io.com
dw901@cleveland.freenet.edu

--
Michael J. Novak Jr. B/S/T systems and games from: 3DO, Atari,
Video Game Advantage NEC, Nintendo, Philips, Sega, Sony, and
6861 Anthony Lane all Classic video game and cartridge
Parma Hts., OH 44130 based computers, for over 3 years on the
(216) 843-8815 Voice Internet! Visit us on the WWW at
VGA2000@ix.netcom.com http://www.io.com/~vga2000/
VGA2000@io.com for FS/T & Want lists, FAQ's, Screen
dw901@cleveland.freenet.edu Shots, Collecting tips & much more...

5003. Re: MIME encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <843329838_OASIS_@ping.be>
Source record: 137461

In article <GIUHDDVAUP@wa.caeci.ol.ni.schule.de>
gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter) said:-

>Hello!
>
>I'm searching for a software for ATARI that can decode MIME-Encoding
>files.
>Is there something available for ATARI?
>

Yes, Esscd64r will do the job for you. I'm sure it's somewhere on the
Net but I can't remember where.

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

5004. Re: ATARI ST EMULATOR FOR PC I DO THE TEST ! FRENCH ONLY !

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960920175536.13324E-100000@ns1.ptd.net>
Source record: 137462

> Did anyone else find it amusing that we got a post in French from
> /America/ online? Or am I the only one here with a warped sense of
> humour?

Well let's see...

All typed in caps, bad grammer and/or spelling, smells like a wet newbie...

Wow, it must BE from AOL!! :)

As for the part about being in French, well I better not say anything
which might lead to an international incident. :)

Eric Noss
a.k.a
Mr. Maddog

5005. Re: Geneva no problems. Geneva is great!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960920175926.13324F-100000@ns1.ptd.net>
Source record: 137463

On 19 Sep 1996, Eric Hays wrote:

> Well, I ahve never run Magic, so I can not compare, but I ahve been very
> happy with Geneva. It is a really amazingly good piece of code. I just
> wish some of the European coders that are hopping on the Magic bandwagon
> would take a look at it.

I can see using Magic for the emulators. Why pay $60 for TOS(even to get
a image copy of), $60 for Geneva, and more money for a desktop when all
this stuff overwrites the $60 TOS anyways?

That said, using Geneva on a "real" ST computer is a good deal. Heck,
even the demo which I have is great. I only use it to play GEM games,
some accessories, and it looks so cool. It really makes TriYahoo shine
and even the old game Rogue looks awesome! :)

This unbiased and two-faced opinion is brought to you by...

Eric Noss
a.k.a
Mr. Maddog

5006. Re: Help w/internet software

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <843334040_OASIS_@swampdog.demon.co.uk>
Source record: 137464

In article <mtmattek-1709961615130001@lsip27.ionet.net>
mtmattek@ionet.net (Mitch Mattek) said:-

>
>Hey, I have someone I sold my ST to about two years ago who wants to give
>it to someone in Brazil to use as an Internet machine. She's told there is
>an internet provider there.
>
>She asked me about software. Where could I find interenet applications for
>it? (just a dialer, email, and a web browser would be good).

Without knowing the type of account it is difficult to be specific.
For this reason I recommend the POP version of Nos. It will do SMTP
email and POP email plus news, FTP and telnet. It does not allow web
browsing but provided she can get news and email all the required help
can be obtained here. This is based on the assumption the ST has at
least 1Mb ram and a hard disk. Without a hard disk a shell account
would be more viable as it would require a comms program only.

I would strongly suggest you pre-install it as much as possible for
her if at all possible, especially if she is new to the net because
the Nos docs are outdated and the outdated examples are worse than
none at all.

Oasis135 is a GUI offline reader which comes with Nos. This makes
things easier to setup. The Nos version is 0.42 which will *not* do
POP accounts. If this is required just overwrite nos.prg with the pop
nos version.

>Can anyone help? Obviously, I could get the software by email, but it
>would need to be in a format I can decompress/read on my mac. I can handle
>MIME attachements, binhex, .zip, and lots of others (Stuffit Deluxe does
>all the unix crap like .gz and .tar).

uu-encoding is the preferred (easiest) method of encoding employed on
the atari. ESSCODE will do other formats such as Mime but sometimes
you have to manually cut bits off the header which is not going to be
any help to a new user!

>And I know I've seen a utility somewhere for my mac that lets me mount
>and format ST disks. Anyone recall the name of it?

If you format to the old PC 720K standard, the ST will read them.

>
>Anyway, I'd really appreciate any help here. I always loved Bertha, my old
>trusty 1040ST. I should have kept some of the games and ran 'em under

>emulation on my Power PC.................

This may be a red herring but might be worth investigating. If there is a MagicMac demo you might be able to use that to gather the software and check it runs provided the demo is not too restricted. I dont have a Mac so I haven't a clue if this is viable - but if it is it would enable you to send her a "near as damn it" pre-installed setup. :-)

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

5007. Re: Reading PC and ST discs

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <843337196_OASIS_@swampdog.demon.co.uk>
Source record: 137465

In article <51tmdb$9ua@nh.acorn.co.uk>
jabela@art.acorn.co.uk (James Abela) said:-

>In article <51o16c$72o@newsbf02.news.aol.com> rjre@aol.com (RJRe) writes:
>
>By the way Acorn Machines are capable of reading, formatting and
>writing Atari St discs and PC discs. As standard built into our
>machines!

hehe - doesn't surprise me. :-) One thing I remember from my BBC days
is Acorn docs were the best I've ever seen, probably because the OS
was well designed to start with!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

5008. Other StonX ports besides Linux

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: roughton@n8pph159.bnr.ca
Message-ID: <51uinf$erv@nrtphc11.bnr.ca>
Source record: 137466

Hi,

Anyone know if StonX is being ported to other platforms (Mac, DOS, Windows)?
I have MagicMac, but it doesn't do games :(. Thanks

Scott

5009. Re: ESScode (was Re: base 64 encoding)

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Anna Chiavetta <aechiavetta@clstac.is.csupomona.edu>
Message-ID: <Pine.PMDF.3.91.960920163130.539178408A-100000@clstac.is.csupomona.edu>
Source record: 137467

Don't know how folks tried to get ahold of the ESSCODE author, but the
following information was correct within the last six months:

Michel Forget
mforget@planet.eon.net
Electric Storm Software
June 9, 1995

Pat

5010. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.960920200817.26892B-100000@usr09.primenet.com>
Source record: 137468

> I seem to be getting nowhere fast, I originally asked for a slide
>show that wiLl show pictureS in 256 colours on a bog standard ST, or
>if push came to shove then maybe STe only,
> Prefrably freeware as I want to fully use it and pass it around,
>although a fully usable sharware package would suffice,
>
> BUT BUT BUT SOL is not a slide show, and the unregistered version
>would not work as a 256 colour slide show,
>
> I want a program that will go maybe in an auto folder and simply show
>the pictures on disk one after the other on a ST, in 256 colours,
>these can be shown as Photochrome proves, but what about as a slide
>show,
>
> Is this really all that difficult on the ATARI ?
>

Not on "ATARI", just on a plain ST yes, it's difficult.
Atari is not just the ST anymore, a falcon, TT or power clones can do
that without a problem..

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

5011. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.960920202636.22003B-100000@galileo.cris.com>
Source record: 137469

Wouldn't be the fastest way, but if you use photochrome to convert them to
pcs files then you can use the photochrome slide viewing program!

On Fri, 20 Sep 1996, Tony Greenwood wrote:

>On 19 Sep 96 14:24:10 , Terry.May@rebel.genesplicer.org (Terry May)
>wrote:
>
>>Re: _256Colours_, Eric Hays wrote to All on 16 Sep 96:
>>
>> EH> : It has to be freeware.....the reason being that I would want to
>> EH> : distribute it on a disk along with some 256 colour pictures,
>> EH>
>> EH> Try Speed of Light GIF.
>>
>>Speed of Light is not freeware.
>>
>> * LED v1.45 * 69, 714, 2112: Sex, Drugs, and Rock and Roll!
>
> I seem to be getting nowhere fast, I originally asked for a slide
>show that wiLl show pictureS in 256 colours on a bog standard ST, or
>if push came to shove then maybe STe only,
> Prefrably freeware as I want to fully use it and pass it around,
>although a fully usable sharware package would suffice,
>
> BUT BUT BUT SOL is not a slide show, and the unregistered version
>would not work as a 256 colour slide show,
>
> I want a program that will go maybe in an auto folder and simply show
>the pictures on disk one after the other on a ST, in 256 colours,
>these can be shown as Photochrome proves, but what about as a slide
>show,
>
> Is this really all that difficult on the ATARI ?
>
>
> Cheers.............!ynoT
>Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
>irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
>ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
>HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
>Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5012. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.960920203655.22003C-100000@galileo.cris.com>
Source record: 137470

Before you critize someone for write a program that runs on the machine
that he has! Try writing one for a machine that you don't have! Part of
the debugging process is to run it and see what fails! You can't run it on
a Falcon if you don't happen to have one! If you have to depend on someone
else to try it for you this makes a process that would take a couple of
second and makes it last at the minimum several hours while yu pass e-mail
or phone calls back and forth and try to figure out what went wrong by
your friends description of it! It gets very frustrating! to say the
least! of course if anyone wants to give him a Falcon to test this stuff
on I'm sure he would be delighted!!!

On 13 Sep 1996, Paul Muehlbauer wrote:

>TG> (1)"unfortunatly the software only works on a ST" (2)"but if
>TG> you have an ST then it will still be useful to you" Take
>TG> into consideration that it was.. Made on a ST. By an ST user.
>TG> For ST users. Made with ST software. Then say out load quote
>TG> number one!!!!
>
>Why do you wish to exclude all the '030 users from your software? How would it
>look if someone reviewed IBM software, saying it was just great, but only
>worked on '286 machines these days? :)
>
>I'm no programmer, but aren't there software libraries, tips & tricks,
>programming libraries, & compendiums that allow software to work on _all_ TOS
>machines? Can't you find software testers with a variaty of machines? (Software
>should be tested by a number of people, I would think, before it's released for
>sale.) Other programmers do.
>
>If you write software for a subset of the platform, your software will have
>less appeal to 'everyone.' How about folks who have an ST, but are thinking
>about getting a used TT or Falcon? Surely they will want to know your software
>will not be ported to the new macine. Surely it is unfortunate to them that the
>software only works on an ST. I doubt they would make the investment in your
>software, even if they currently own an ST. Quote number one makes perfect
>sense to me. :) It is natural for older, slower machines to give way to newer,
>faster models. Software that does not keep up with this progression is at a
>disadvantage in the marketplace, and will be reviewed as such.
>
>I also mean this in a friendly manner. :) I appreciate your difficulty. :) And
>I'm glad your are writting software for the TOS platform, whatever versions you
>support! :) But, I encourage software reviewers to continue to mention
>compatibility problems that software has with TOS versions, and I would
>encourage software developers to ensure compatibility with as many TOS' as
>possible. :)

>
>
>___ Mountain Reader II - #M_READER
>---------------------- -//- ---------------------
> Internet: Paul.Muehlbauer@flight.org
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5013. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.960920202849.26892D-100000@usr09.primenet.com>
Source record: 137471

Let me tell you something, Mr.Craig:
I've only had 2 problems with atari users, and you are the second one.
I will not say who was the first one because it's none of your
business, and I don't want to annoy this person.
I hate when people jump into a conversation and says no it is
wrong..
You took the first statement the wrong way, and you still don't want
to understand because you ARE A CODER, and a GOOD one apparently. SO
probably too proud to check the original archive. Who knows.??
Anyway, I am more than happy to be in your killfile, who cares, I
don't have a killfile and always open to talk. ;)

p.s. by the way, buy some modesty in your freetime.

On Fri, 20 Sep 1996, Craig Graham wrote:

>Date: Fri, 20 Sep 1996 16:21:39 GMT
>From: Craig Graham <c_graham@patrol.i-way.co.uk>
>Newsgroups: comp.sys.atari.st
>Subject: Re: TOS 4.92
>
>"K. Ellis" <kellis@primenet.com> mumbled indistinctly:
>
>>Well, apparently you didn't understand what the topic was.
>>We were talking about the TOS 4.92 singletasking, not the new AES for
>>Mint. This file is a TOS image and thus loadable in RAM at the
>
>Mr Ellis has been rather unpleasent about this (in email to me),
>so I made a point of glancing at the whole thread - and nowhere does
>it state that the thread is or isn't about MultiTasking. For
>refferance, TOS4.92 and AES4.1 are pretty much the same thing.
>
>TOS4.92 is basically a wrapper for an older beta of AES4.1.
>
>Both of them provide the same look and feel. Both of them provide
>MultiTOS style multitasking if MiNT is loaded, and simply replace the
>existing AES if it isn't. There is little to be gained from running
>either of them in single tasked mode as the extended AES functionality
>
>is not used in any program that I am aware of.
>
>>boot time, just like the way Winx does. Even if the desktops are the
>>same, they don't run the same way. PLease read the whole message and
>
>They don't load the same way, but they are pretty much the same thing.

>AES4.1 is just more practical use as you don't need the boot floppy.
>You gain nothing from using TOS4.92.
>
>>do some research before saying anything.
>
>I don't need to research this sort of thing, to be quite honest with
>you. I don't like to sound arrogant or anything, but there aren't that
>many people around who are more familiar with the subject than me
>anyway (Eric Smith, Christer Gustavsson, a couple of others who've
>worked on N.AES, oAESis, MTOS, or XaAES). I know exactly how the AES
>works, both internally and externally. I am rather amused that anyone
>would tell me to go research this subject....
>
>>Thanks bye.
>>P.S: I still maintain what I said in the previous message.
>>_____
>>Email:Kellis@primenet.com
>>Web http://www.primenet.com/~kellis/
>>_____
>
>Craig Graham
>(Original author of XaAES)
>
>
>
>

_____
Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
_____

5014. STReport #1238

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hjDz8aR.dpj@delphi.com>
Source record: 137472

09/20/96 STR 1238 The Original Independent OnLine Magazine!

- CPU Industry Report - Adobe Pagemaker 6.5 - Adobe Photoshop 4.0
- Micrografx Updates - Corel NEWS Updates - Sony Ships PCs
- WinNT 64bit Planned - SEGA DigiCam - Internet TV
- WEB Surf by Phone - People Talking - Dana's TidBits

Apple Updates Mac System 7
CIA Web Site Vandalized
Microsoft in Washington

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___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

5015. Typical Atari users...

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: daymon@mammoth.psnw.com
Message-ID: <51v4lb$nie@alpine.psnw.com>
Source record: 137473

```
From alpine.psnw.com!news.bconnex.net!news.abs.net!ddsw1!news.mcs.net!www.nntp.primenet.co
m!nntp.primenet.com!cam-news-hub1.bbnplanet.com!news.mathworks.com!newsfeed.internetmci.co
m!in1.uu.net!winternet.com!flight!paul.muehlbauer Fri Sep 20 14:55:29 1996
Path: alpine.psnw.com!news.bconnex.net!news.abs.net!ddsw1!news.mcs.net!www.nntp.primenet.c
om!nntp.primenet.com!cam-news-hub1.bbnplanet.com!news.mathworks.com!newsfeed.internetmci.c
om!in1.uu.net!winternet.com!flight!paul.muehlbauer
From: Paul.Muehlbauer@flight.org (Paul Muehlbauer)
Date: 19 Sep 96 18:08:48
Newsgroups: comp.sys.atari.st
Subject: Typical Atari users...
Message-ID: <57a_9609200106@flight.org>
X-FTN-To: Mike Freeman
Organization: Fidonet: FlightLine BBS FlightLine BBS {MSP}MN v.EveryThing 612-544-5118
Lines: 22

>MF>> I : had never ordered nor received a tablet. The software was
>MF>> paid for. It : was much easier for them to fuck me than to
>MF>> make their shitty software : work.
>
>MF> Sorry about that! Like I
>MF> said before, I have never had any such problems. You must have
>MF> been one of the unlucky few to have gotten screwed over by an
>MF> Atari-related company (other than Atari itself, of course).
>
>One of the unlucky few? There _are_ Atari related companies out there that
>don't screw their customers? Even Migraph did the above to me. I got a
>defective scanner from them. Fixed half of it myself, sent the broken part
>back. I'm counting on 2+ years, and they never sent me nothing back.
>NOTHING.
>And Migraph is a pretty good company, compared to some I've dealt with! :)

Ok, once again, I'm sorry that you've had all these bad experiences. I
haven't had very many of them. Ok, maybe III am one of the LUCKY few. All
I know is that I haven't had such a hard time with companies as you have.
No hard feelings, ok?

>I am still an Atari fan, though. :) I'm just real careful of who I deal
>with,
>and really have all the software I need. Other than a few shareware items.

Cool! Glad to hear it! I tend to rely pretty heavily on shareware as
well. It's faster and cheaper than mail order or running down to the last
remaining store who reluctantly carries some OLD ST software. It's
usually some pretty good quality stuff, too! Hats off to all the awesome
shareware programmers out there! Well, once more, I honestly am sorry
```

that you've had these awful experiences, and I hope you don't let that get you too down! I hope you continue to enjoy your machine and/or other machines in the future!

Mike Freeman
daymon@psnw.com

5016. RATSoft v3.0 questions...

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <843348702_OASIS_@pcc-uky.campus.mci.net>
Source record: 137474

I've heard that v3.0 of RATSoft BBS software is near release...I've also heard that it will allow multi-phone line support. Does anyone have some solid info on this? When? Where? How much? If it does support more than one phone line, how does it do it? (extra serial ports on TT/Mega STe or 2 or more networked machines?) Thanks in advance for any info...! :)

--

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5017. AVI's...Where?

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <843348596_OASIS_@pcc-uky.campus.mci.net>
Source record: 137475

I've been playing around with MPlayer and it looks pretty good...My question is...can anyone point me (exactly, please!)<grin> to a good ftp site to download some AVI format files that will work with this program? Thanks! :)

--

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```

5018. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <51u4kg$t64@ccshst05.uoguelph.ca>
Source record: 137476

Eric Hays (szhays@boris.ucdavis.edu) wrote:
: Theodore L Hopman (thopman@uoguelph.ca) wrote:
: : [apoplectic fit deleted]
: : I do sympathize with you, having recently toasted most of my hard drive.
: : It _is_ a pain to re-install everything. However, if you're going to be
: : installing techie-oriented software (and I think MiNT/MintNet/etc fall
: : into this category), the least you could do is make sure you have the
: : technical knowledge to do so.
: This makes for wonderful irony when read together with all the posts
: stating that installing MINT and MintNet is easy, and not just for
: techies.
Having written a good deal of those posts, I stand by them. I toasted my
hard drive by trying to re-partition it, which was pure stupidity on my
part, and had absolutely nothing to do with Mint/MintNet/etc. There _is_
a minimum level of technical knowledge necessary for a successful
installation of Mint/MintNet/etc, but that minimum is not as high as many
seem to believe. As far as I can tell, all you have to be able to do is
ftp, run gunzip, run tar, copy files, edit text files, and follow written
instructions. Of course, being able to make good guesses as to what
you're supposed to do doesn't hurt at all :)

THeo

5019. Re: Minix and ICDBOOT??

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <51u471$t64@ccshst05.uoguelph.ca>
Source record: 137477

Rich Tietjens (*starship@3rdplanet.com*) wrote:

: Not true. I have a 240+ meg MiniX partition and I was running ICD when I
: installed MiniXfs - and still am, for that matter. Still, I would
: definitely recommend HDDriver for a new installation. Faster, a little
: safer, certainly more current development.

What version of the ICD drivers are you using? On my Tos 3.01 TT, the ICD Pro drivers v6.5.5 definitely _did_not_ like either minit or MinixFS. minit exited saying something about rwabs (don't remember; it was a looong time ago). When I switched to AHDI to run minit, formatted with minit, and switched back to ICD, I was unable to access my MiniFS partition...

THeo

5020. Re: Edith121.zoo archive file (was Re: I am angry!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <51um8d$rku@mark.ucdavis.edu>
Source record: 137478

K. Ellis (kellis@primenet.com) wrote:
: How come I could get it right??
: No problem with me.. If it is possible, I could zip from my files and
: then upload them back to a ftp site, but not sure if it is legal with
: ZFC,. Anyone knows??

Well, I seem to remember Annius V. Groenink asking that the full version not be place on any other server, so that people would have to download it from him. I'm not sure why. Maybe he wants a count of how many people get it. But as things stand now it won't be an accurate count. I've already tried downloading it twice, for example, because I have had this difficulty extracting it.

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

5021. Re: GDOS Font to TTF or any other IBM supported format

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <51unkv$rku@mark.ucdavis.edu>
Source record: 137479

ccrok@netway1.mdc.net wrote:
: Does anyone know of a program for the ST or IBM that converts GDOS/GEM
: to either TTF or postscript?

If you are talking about Speedo GDOS fonts, Bitstream owns the technology behind them and, as far as I know, no one has licensed that technology to do the conversions. Most of the Speedo fonts available came from Bitstream in the first place, and they themselves have release the same fonts as PostScript and TrueType at priceslow enough and quality high enough it would make no sense for anyone to try to compete.

If you are talking about the original raster GDOS, as these fonts are not outline fonts. The best thing to do would probably be to load the largest size you have of each font into a program that converts raster art to outline art. I don't know what is available on the PC platform, but some on the Atari platform, like Avant Vector, will even recognize that it is a font you are converting and can save out in various font formats.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

5022. FS: 1040ST

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <d9c_9609210106@flight.org>
Source record: 137480

I have for sale a 1040ST. It currently has a SS drive, but I can include
a PC-style DS drive if you want. (and maybe even install it for you...)
Also will include a mouse and/or power cable if you want. Make offers.

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** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

5023. Re: Need help installing

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <d9d_9609210106@flight.org>
Source record: 137481

> >I need help in adding a Blitter to my 1040 STf.
> >
> >There is room for the socket on the motherboard, but I am wondering if I
> >will need a new MMU or GLUE chip in order for the 68000 to address the
> >Blitter.
>
> Posted and mailed:
>
> The existing MMU and GLUE should be fine. You'll need a utility to
> explicitly turn the blitter on, I believe, and I don't know where to look
> for one; that's included in TOS 2.05 and later, and I don't have a blitter
> in my TOS 1.04 ST (yet) so I have no direct experience there.

To properly use the Blitter, you must* have TOS 1.2 or newer. TOS1.0 does
not know about the Blitter. You do not need extra software to turn the
blitter on/off, TOS 1.4 (and probably 1.2) will add a "Blitter" option to
the end of the "Options" menu on the desktop if it sees a blitter chip is
installed. I think TOS 2.0 and newer just grey out the "Blitter" option.

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** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

5024. Re: STiK registrations?

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <d9e_9609210106@flight.org>
Source record: 137482

> s> See!, I told him him that as well, but yours was sooo much posher, wish
> s> I could write like that Harry :))))
> s>
> s> <grin>
>
> Personally, I just wish you could type better B^{)
>
> Can someone tell me btw, why are so many successful coders - whose abilities
> are so closely tied to using the correct syntax at all time, such poor
> spellers? I can spell and type, but I cant (or won't and certainly don't)
> code for toffee - and I made my first attempts in about 1972...!

Because computer languages are logical and make sense. The english
language however is not... :)

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/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

5025. Re: Auto run Teradesk

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <843346532_OASIS_@pcc-uky.campus.mci.net>
Source record: 137483

In article <92_kdunn@allatsea.demon.co.uk>
kdunn@allatsea.demon.co.uk (Keith Dunn) said:-

>Keefy found this missive from Rich Tietjens to All
>
>Hi Rich.....
>
> RT> STARTGEM is not only unnecessary, it won't work on TOS 1.4 - use the
> RT> desktop install application procedure.
>
>Hehe, whoops, I stand corrected.

I too, would recommend that you use the desktop install option in most cases (on TOS 1.04 and up) but there are exceptions...I run a BBS with BBS Express! ST with a Mega 4 ST/TOS 1.04/Adspeed/ etc,...and if I run Express from the desktop install option (autostart) then the CPX'x and ACC's don't have time to initialize properly so I use the companion to STARTGEM, STARTPRG...this I install from the desktop to auto run, then it autostarts Express after 10 seconds (you can configure the length of time) and bang! problem solved...Between STARTGEM and STARTPRG, you can autostart darn near any program even on pre TOS 1.04 Atari computers... Hope this helps a little! :)

PS My BBS is The DarkForce! BBS @ 1-606-886-9014...Call sometime! :)

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5026. Re: Scanner required

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <3242F44F.717D@owens.ridgecrest.ca.us>
Source record: 137484

```
Dan Phillips wrote:
>
> The Smooth One wrote:
> >
> > I have a GoldenImage and a Migraph hand scanner. I also have th Migraph
> > page scanner too. I use the Migrah scanner with Migraph Touch Up program
> > on my Mega STs. They seem to work together well... I guess so... form the
> > same company.:)
> >
> > I'm wondering though... is there a program and scanner for the STs that
> > scans in color? Oh well... fgood luck and I hope this helps.
> >
> > Janet Johnson Husbands (Janet@husbands.demon.co.uk) wrote:
> > : Help! I need info about scanners for the ST. Are there any available? Or is it a
> > : software thing? Is there software available for the ST to allow scanning?
> >
> > : Please help....I've seen some lovely flat bed scanners, buty I don't think I can
> > : use them with the ST. Am I wrong?
> >
> > : Thanks in advance.
> >
> > : Simon
> >
> > :
> > : __
> >
> > : =----------------------------------------------------------------------------=
> > : Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
> > : =----------------------------------------------------------------------------=
> > :
> >
> > :
> >
> > --
> > Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
> > Being all that he can be... Without joining the army! The Smooth One.:>

Haven't seen one for a hand/tray scanner (yet:).

Mike
```

5027. Re: FS: U.S. C-Lab Mark-X/1040ST and more

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <3242F801.706B@owens.ridgecrest.ca.us>
Source record: 137485

Michael Grove wrote:
>
> Free Keys is gone
> Monitor Stand is gone
> Books are gone
>
> Thanks,
>
> Mike

The C-Lab Mark X is no longer available.

Mike

5028. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3242ac9c.891867@news.airtime.co.uk>
Source record: 137486

On 19 Sep 1996 03:49:06 GMT, asmolar@smol.fast.net (Tony Smolar)
wrote:

>>>: It has to be freeware.....the reason being that I would want to
>>>: distribute it on a disk along with some 256 colour pictures,
>>>
>>>Try Speed of Light GIF.
>>
>> I have speed of light....I want a slideshow program I can give away
>>on disk where the user can simply run it and view the pictures, where
>>SOL is a great program, it is not exactly what I was after for a
>>slideshow,
>
>There is no real 256 color mode on ST's. Spectrum, Photochrome, SOL,
>Quantum Paint, etc. Use special programming techniques to

yes yes i know <smile> I know all about the ATARI 16 colours, believe
me I know :),
But I also know it is possible to get around the problem, as some of
the programs you mention can do,

>achieve the extra colors, and converting GIFs to a format suitable for these
>tricks is time consuming. I don't think you'll find a satisfying GIF
>slide show w/ extra colors for the ST. My best advice would to be convert them
>to photochrome and use the photochrome slide show.

but photochrome is one of the programs that can show 256 colours
pictures, I already stated it doesent have to be gif, but photochrome
IS NOT A SLIDESHOW PROGRAM!!!
I am looking for a slideshow program, not something the user has to
figure out, or set up, or decide anything, just a slideshow!!!

>TTs and Falcons should have slide show programs to display 256 color GIFs
>more easily.

I also stated I wanted something for the ST, I know the falcon can do
it, I presume the amiga,pc and acorn can do it, but i am looking for
ST software <?>

The BIG BIG question is (STILL) if photochrome and others can get
around the 16 colour problem and show pictures with 256 or 24bit true
colour etc etc on a bog standard STFM, (which is possible) then why
not a simple slide show that does the same thing,

I am looking for a slideshow that shows pictures in at least 256
colours, for the STFM,
Not for the Falcon or any other machine, not a picture converter such

as photochrome or SOL, just a slide show ?

CAN ANYONE HELP PLEEEEASE , I will be amazed if there is no such
thing ???????????

<SMILE>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5029. Falcon Game (probably old)

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <32439C66.46E@owens.ridgecrest.ca.us>
Source record: 137487

It's probably been out a while, and I just pulled my
head out long enough to see it, but WOTANOID for the
Falcon is very cool.
I'm one of the idots that could play the old astroids
for hours at a time.
This is like candy for a 40 year old :)

Mike

Ran under my Falcon on a multisync (15.75 scan rate)
Had to boot using control key. I have about 2mb worth
of autofolders and acc's so I don't know which one
conflicted. File was from CNAM ftp site. Falc/games.

5030. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32431d9a.29822165@news.airtime.co.uk>
Source record: 137488

On Fri, 20 Sep 96 16:29:08 GMT, *starship@3rdplanet.com* (Rich
Tietjens) wrote:

>>show that wiLl show pictureS in 256 colours on a bog standard ST, or
>>if push came to shove then maybe STe only,
>
>I think I may have one, Tony, email me about it at home and I'll check.

Have e mailed you, but if we can't sortit, then....

I will be back!.....

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5031. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <R.3242ac9c.891867@news.airtime.co.uk>
Source record: 137489

Reposting article removed by rogue canceller.

On 19 Sep 1996 03:49:06 GMT, asmolar@smol.fast.net (Tony Smolar)
wrote:

>>>: It has to be freeware.....the reason being that I would want to
>>>: distribute it on a disk along with some 256 colour pictures,
>>>
>>>Try Speed of Light GIF.
>>
>> I have speed of light....I want a slideshow program I can give away
>>on disk where the user can simply run it and view the pictures, where
>>SOL is a great program, it is not exactly what I was after for a
>>slideshow,
>
>There is no real 256 color mode on ST's. Spectrum, Photochrome, SOL,
>Quantum Paint, etc. Use special programming techniques to

yes yes i know <smile> I know all about the ATARI 16 colours, believe
me I know :),
But I also know it is possible to get around the problem, as some of
the programs you mention can do,

>achieve the extra colors, and converting GIFs to a format suitable for these
>tricks is time consuming. I don't think you'll find a satisfying GIF
>slide show w/ extra colors for the ST. My best advice would to be convert them
>to photochrome and use the photochrome slide show.

but photochrome is one of the programs that can show 256 colours
pictures, I already stated it doesent have to be gif, but photochrome
IS NOT A SLIDESHOW PROGRAM!!!
I am looking for a slideshow program, not something the user has to
figure out, or set up, or decide anything, just a slideshow!!!

>TTs and Falcons should have slide show programs to display 256 color GIFs
>more easily.

I also stated I wanted something for the ST, I know the falcon can do
it, I presume the amiga,pc and acorn can do it, but i am looking for
ST software <?>

The BIG BIG question is (STILL) if photochrome and others can get
around the 16 colour problem and show pictures with 256 or 24bit true
colour etc etc on a bog standard STFM, (which is possible) then why
not a simple slide show that does the same thing,

I am looking for a slideshow that shows pictures in at least 256
colours, for the STFM,
Not for the Falcon or any other machine, not a picture converter such
as photochrome or SOL, just a slide show ?

CAN ANYONE HELP PLEEEEASE , I will be amazed if there is no such
thing ???????????

<SMILE>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5032. Re: Auto run Teradesk

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <R.843346532_OASIS_@pcc-uky.campus.mci.net>
Source record: 137490

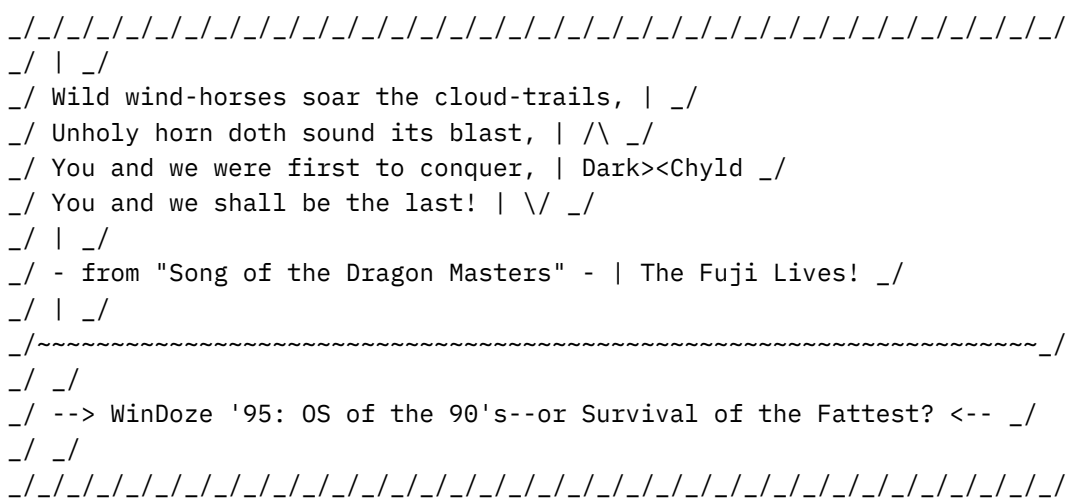
Reposting article removed by rogue canceller.

In article <92_kdunn@allatsea.demon.co.uk>
kdunn@allatsea.demon.co.uk (Keith Dunn) said:-

>Keefy found this missive from Rich Tietjens to All
>
>Hi Rich.....
>
> RT> STARTGEM is not only unnecessary, it won't work on TOS 1.4 - use the
> RT> desktop install application procedure.
>
>Hehe, whoops, I stand corrected.

I too, would recommend that you use the desktop install option in most cases (on TOS 1.04 and up) but there are exceptions...I run a BBS with BBS Express! ST with a Mega 4 ST/TOS 1.04/Adspeed/ etc,...and if I run Express from the desktop install option (autostart) then the CPX'x and ACC's don't have time to initialize properly so I use the companion to STARTGEM, STARTPRG...this I install from the desktop to auto run, then it autostarts Express after 10 seconds (you can configure the length of time) and bang! problem solved...Between STARTGEM and STARTPRG, you can autostart darn near any program even on pre TOS 1.04 Atari computers... Hope this helps a little! :)

PS My BBS is The DarkForce! BBS @ 1-606-886-9014...Call sometime! :)


Wild wind-horses soar the cloud-trails,
Unholy horn doth sound its blast,
You and we were first to conquer,
You and we shall be the last!
- from "Song of the Dragon Masters" -
The Fuji Lives!
--> WinDoze '95: OS of the 90's--or Survival of the Fattest? <--

5033. Falcon Game (probably old)

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <R.32439C66.46E@owens.ridgecrest.ca.us>
Source record: 137491

Reposting article removed by rogue canceller.

It's probably been out a while, and I just pulled my
head out long enough to see it, but WOTANOID for the
Falcon is very cool.
I'm one of the idots that could play the old astroids
for hours at a time.
This is like candy for a 40 year old :)

Mike

Ran under my Falcon on a multisync (15.75 scan rate)
Had to boot using control key. I have about 2mb worth
of autofolders and acc's so I don't know which one
conflicted. File was from CNAM ftp site. Falc/games.

5034. STReport #1238

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <R.hjDz8aR.dpj@delphi.com>
Source record: 137492

Reposting article removed by rogue canceller.

09/20/96 STR 1238 The Original Independent OnLine Magazine!

- CPU Industry Report - Adobe Pagemaker 6.5 - Adobe Photoshop 4.0
- Micrografx Updates - Corel NEWS Updates - Sony Ships PCs
- WinNT 64bit Planned - SEGA DigiCam - Internet TV
- WEB Surf by Phone - People Talking - Dana's TidBits

Apple Updates Mac System 7
CIA Web Site Vandalized
Microsoft in Washington

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

5035. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <R.Pine.SUN.3.95.960920202636.22003B-100000@galileo.cris.com>
Source record: 137493

Reposting article removed by rogue canceller.

Wouldn't be the fastest way, but if you use photochrome to convert them to
pcs files then you can use the photochrome slide viewing program!

On Fri, 20 Sep 1996, Tony Greenwood wrote:

>On 19 Sep 96 14:24:10 , Terry.May@rebel.genesplicer.org (Terry May)
>wrote:
>
>>Re: _256Colours_, Eric Hays wrote to All on 16 Sep 96:
>>
>> EH> : It has to be freeware.....the reason being that I would want to
>> EH> : distribute it on a disk along with some 256 colour pictures,
>> EH>
>> EH> Try Speed of Light GIF.
>>
>>Speed of Light is not freeware.
>>
>> * LED v1.45 * 69, 714, 2112: Sex, Drugs, and Rock and Roll!
>
> I seem to be getting nowhere fast, I originally asked for a slide
>show that wiLl show pictureS in 256 colours on a bog standard ST, or
>if push came to shove then maybe STe only,
> Prefrably freeware as I want to fully use it and pass it around,
>although a fully usable sharware package would suffice,
>
> BUT BUT BUT SOL is not a slide show, and the unregistered version
>would not work as a 256 colour slide show,
>
> I want a program that will go maybe in an auto folder and simply show
>the pictures on disk one after the other on a ST, in 256 colours,
>these can be shown as Photochrome proves, but what about as a slide
>show,
>
> Is this really all that difficult on the ATARI ?
>
>
> Cheers.............!ynoT
>Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
>irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
>ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
>HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
>Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..
>

>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5036. Re: ESScode (was Re: base 64 encoding)

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Anna Chiavetta <aechiavetta@clstac.is.csupomona.edu>
Message-ID: <R.Pine.PMDF.3.91.960920163130.539178408A-100000@clstac.is.csupomona.edu>
Source record: 137494

Reposting article removed by rogue canceller.

Don't know how folks tried to get ahold of the ESSCODE author, but the
following information was correct within the last six months:

Michel Forget
mforget@planet.eon.net
Electric Storm Software
June 9, 1995

Pat

5037. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <R.Pine.SUN.3.95.960920203655.22003C-100000@galileo.cris.com>
Source record: 137495

Reposting article removed by rogue canceller.

Before you critize someone for write a program that runs on the machine
that he has! Try writing one for a machine that you don't have! Part of
the debugging process is to run it and see what fails! You can't run it on
a Falcon if you don't happen to have one! If you have to depend on someone
else to try it for you this makes a process that would take a couple of
second and makes it last at the minimum several hours while yu pass e-mail
or phone calls back and forth and try to figure out what went wrong by
your friends description of it! It gets very frustrating! to say the
least! of course if anyone wants to give him a Falcon to test this stuff
on I'm sure he would be delighted!!!

On 13 Sep 1996, Paul Muehlbauer wrote:

>TG> (1)"unfortunatly the software only works on a ST" (2)"but if
>TG> you have an ST then it will still be useful to you" Take
>TG> into consideration that it was.. Made on a ST. By an ST user.
>TG> For ST users. Made with ST software. Then say out load quote
>TG> number one!!!!
>
>Why do you wish to exclude all the '030 users from your software? How would it
>look if someone reviewed IBM software, saying it was just great, but only
>worked on '286 machines these days? :)
>
>I'm no programmer, but aren't there software libraries, tips & tricks,
>programming libraries, & compendiums that allow software to work on _all_ TOS
>machines? Can't you find software testers with a variaty of machines? (Software
>should be tested by a number of people, I would think, before it's released for
>sale.) Other programmers do.
>
>If you write software for a subset of the platform, your software will have
>less appeal to 'everyone.' How about folks who have an ST, but are thinking
>about getting a used TT or Falcon? Surely they will want to know your software
>will not be ported to the new macine. Surely it is unfortunate to them that the
>software only works on an ST. I doubt they would make the investment in your
>software, even if they currently own an ST. Quote number one makes perfect
>sense to me. :) It is natural for older, slower machines to give way to newer,
>faster models. Software that does not keep up with this progression is at a
>disadvantage in the marketplace, and will be reviewed as such.
>
>I also mean this in a friendly manner. :) I appreciate your difficulty. :) And
>I'm glad your are writting software for the TOS platform, whatever versions you
>support! :) But, I encourage software reviewers to continue to mention
>compatibility problems that software has with TOS versions, and I would

>encourage software developers to ensure compatibility with as many TOS' as
>possible. :)
>
>
>___ Mountain Reader II - #M_READER
>---------------------- -//- ---------------------
> Internet: Paul.Muehlbauer@flight.org
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5038. Re: ATARI ST EMULATOR FOR PC I DO THE TEST ! FRENCH ONLY !

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <R.Pine.SOL.3.91.960920175536.13324E-100000@ns1.ptd.net>
Source record: 137496

Reposting article removed by rogue canceller.

> Did anyone else find it amusing that we got a post in French from
> /America/ online? Or am I the only one here with a warped sense of
> humour?

Well let's see...

All typed in caps, bad grammer and/or spelling, smells like a wet newbie...

Wow, it must BE from AOL!! :)

As for the part about being in French, well I better not say anything
which might lead to an international incident. :)

Eric Noss
a.k.a
Mr. Maddog

5039. Can I use old ST Monitor for video?

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: jgj@ssd.csd.harris.com
Message-ID: <R.JGJ.96Sep20153345@jade.ssd.csd.harris.com>
Source record: 137497
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Reposting article removed by rogue canceller.

Is there any way to convert a video signal (composite of S-Video) to
the flavor of RGB used by a ten year old color ATARI ST monitor? I'd
like to get some use out of this ancient thing sitting around :-).

--
==========
Jeffrey Glen Jackson _|_Satan jeered, "You're dead meat Jesus, I'm gonna
son of Albert | bust you up tonight."
son of George | Jesus said, "Go ahead, make my day."
son of Henry ~~~~~~~~~ -- Carman, "The Champion"
son of Miles
son of Randolph son of Ephraim son of Thomas son of John son of Thomas.

5040. Re: MIME encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <R.51uqj4$avc@mn5.swip.net>
Source record: 137498

Reposting article removed by rogue canceller.

In article <GIUHDDVAUP@wa.caeci.ol.ni.schule.de>,
gerdw@wa.caeci.ol.ni.schule.de says...
>
>Hello!
>
>I'm searching for a software for ATARI that can decode MIME-Encoding
>files.
>Is there something available for ATARI?
>
>

Hello Gerd.

Yes there is. Try locate the file ESSCOD64.ZIP on f.ex ftp.cnam.fr

--

```
_________________________________________
___________/ http://www.geocities.com/Broadway/1353 \___________
/______ .___ . \
|( ST ) -kock@kockens.pp.se- // //| |
| |____| -kock@kockens.ct.se- || || | To boldly go |
|< oo > || || /\_ were no Atari |
| |\__/| WiZZard on -*-Kockens BBS-*- _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 |_/ |_| \_|/ |
\_______________ _______________/
\ http://home1.swipnet.se/~w-12411 /
---------------------------------
```

5041. Claudia Schiffer (problem with)

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <367_9609270106@flight.org>
Source record: 137499

F > I have this file that originally was CS04.JPG; then I renamed
F > it to CS04 and now I cannot delete it, rename, view, etc, the
F > Falcon (TOS 4.04) says: "this application cannot find the
F > file..." not even Diamond Edge is of help.

Ya, I've had trouble getting rid of women too...

Ahm. Anyhow. Just receintly I renamed a file with the [S]how info, and I had the same problem. Turned out I had renamed it to, for example, 'CS004. JPG' (notice the space, & 4 characters after the period). Anyhow, the file showed up as 'CS004.' but after looking into the directory with Edit Plus, I found the '. JP' extender. I got rid of that extender, and everything worked again.

Since I _don't_ know what I'm doing, I hate to recommend anything here. Diamond Edge found no problems for me, either. Edit Plus rescued me (once again!) but be real careful messing around with file directories - everything can go away for you! :)

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

5042. Antw: Re: UVK Book

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <368_9609270106@flight.org>
Source record: 137500

RK> Version 6.6 works fine on Magic of you hold one of the two
RK> SHIFT keys pressed during booting. This will skip the system
RK> status screen, which is the culprit. Version 6,8 works
RK> entirely with Magic on my system, but not on all...so I am
RK> checking that out with 6,9, that I'll finish within two
RK> weeks...

Hey Richard! :) I just ordered an update from Oregon Research 2 months ago, &
got version 6.4, which, upon installing, told me right off I had an 'old'
version. I was a bit disappointed... So, you're still updating this program?
Does Oregon Research still handle your upgrades? What happened? :)

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

5043. ACN; still in business??

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: emmesoft@mbox.vol.it
Message-ID: <emmesoft-2009961212590001@to-b-10.intelnet.vol.it>
Source record: 137501

Does someone have information about ACN? Is it still in the Atari business???
I know they have problems with Gemulators (and they DON'T replay to e-mail).

Marco

5044. URGENT: monitor SM 125 EATs

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: emmesoft@mbox.vol.it
Message-ID: <emmesoft-2009961211300001@to-b-10.intelnet.vol.it>
Source record: 137502

I'm searching for SM 125 monitor EATs (10 pins). It seems they've
disappeared from the market!!
Is there a company still producing them (or some old pieces in stock).
Thank You.

Luca - Emmesoft

5045. Re: Auto run Teradesk

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19602_hsideras@mettav.demon.co.uk>
Source record: 137510

Hi Rich, on 18 Sep 06 you wrote: ...respect, brethren

s> hsideras@mettav.demon.co.uk barked in COMP.SYS.ATARI.ST on 18 Sep 96:
h>>
h>> the utility is Headstrt for TOS 1.4 IIRC
s>
s> Still unnecessary.
s>
RT>>> - use the desktop install application procedure.
h>>
h>> Wasn't that only introduced with TOS 2.0x?
s>
s> Nope. The 1040 next to me here has 1.4 and "AUTO" is one of the
s> options under "Install Application." I use it to run (what else?)
s> Teradesk.

Obviously I didn't remember correctly then...

What version was Headstrt for then?

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5046. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19603_hsideras@mettav.demon.co.uk>
Source record: 137511

Hi Theo, on 17 Sep 96 you wrote: ...respect, brethren

t>
t> [apoplectic fit deleted]
t> I do sympathize with you, having recently toasted most of my hard
t> drive.
t> It _is_ a pain to re-install everything. However, if you're going to be
t> installing techie-oriented software (and I think MiNT/MintNet/etc fall
t> into this category), the least you could do is make sure you have the
t> technical knowledge to do so. Read the man pages; you should be able to
t> get at them from your ISP. Don't go knocking the people who have, on
t> their own time, unpaid, released such a variety of useful software. Any
t> data loss is your fault, not that of those who released the software.
t> You, it would appear, (and I) didn't back up our hard drives. We took
t> the risk of losing data, and we lost.

Hang on, though. The software that get's .tar.gz'd isn't necessarily
'techie' software. I don't see why perfectly ordinary software should be
withheld from people who realise their limitations and won't attempt to give
themselves the problems that you describe.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5047. Re: Magic4 and .GTP programs - problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19604_hsideras@mettav.demon.co.uk>
Source record: 137512

Hi Gary, on 18 Sep 96 you wrote: ...respect, brethren

>> Gary Priest (gary@the-gap.demon.co.uk) wrote:
>>> Does anyone know how to make Magic4/MagxDesk recognise .GTP files as
>>> executable programs?
>> Hold down the key "Ctrl" before and while double clicking the program.
>> ------------------------
>> ANDREAS KROMKE
g>
g> Hmm. This doesn't work :(I get a dialogue saying C:QED.APP not found.

It's trying to load the selected file directly into the installed editor.
Examine the Utilities category in the Options/Preferences menu option of
MagxDesk - that might explain summat.

This editor can be invoked at any time with Ctrl-E or you can select several
files from different windows with shift-clicks and then double-clicking on
any one of them with the Ctrl key held down will load them all simultaneously
into the installed editor, if it supports multiple file-loading (eg Everest,
7-Up, QED...)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5048. Re: Magic4 and .GTP programs - problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19605_hsideras@mettav.demon.co.uk>
Source record: 137513

Hi Gary, on 18 Sep 96 you wrote: ...respect, brethren

g>
g> hsideras@mettav.demon.co.uk (Harry Sideras) wrote:-
g>
>> Not having a Falcon, I'm not too familiar with GTP's but try this idea.
>> Rename the GTP to PRG, click once on it and press return. This gives a
>> dialog box that allows parameters to be entered into it.
g>
g> Excellent! This works brilliantly! Cheers Harry :)

Call it a lucky guess <g>

Interestingly (or aggravatingly depending on your pov) if youhave Autosave Preferences selected in Options/Preferences, this command line will be saved into MAGX.INF and can be saved as a standard parameter line if there's a GTP that you use frequently (or even exclusively). Saves a lot of typing!

Now that I've got you, you can do me a favour too. See Email... <g>

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5049. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19606_hsideras@mettav.demon.co.uk>
Source record: 137514

Hi William, on 19 Sep 96 you wrote: ...respect, brethren

w>
w> hsideras@mettav.demon.co.uk says...
w>
>> For what little it's worth (and I know it's not much) I wholeheartedly
>> agree. Who on earth uploads in this format? Do the Sysadmins go around
>> rearchiving stuff in order to save 3 bytes and alienate the only people
>> interested in downloading it?
w>
w> TAR, GZIP & COMPRESS are all widely used on Unix platform, and are the
w> standard for Unix based archives, compression and programs/data
w> distribution. So if you guys want to use a Unix-like OS, be ready to
w> use more of Unix style programs. Of course there are ZIP/ZOO/LHARC on
w> Unix platform.

My comments weren't so much directed at this Mint archive as the plethora of other standard utilities that are also forced into this format.

I still don't quite see how someone would start on the Mint trail if they've got to get past this format. It's all so unnecessary and without any real justification ISTM.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5050. Magic4 and .GTP programs - problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <19594_DCroker@mettav.demon.co.uk>
Source record: 137515

This message from Steve to Derryck came in on a wing and a prayer...

Hi Steve!

g>>> Does anyone know how to make Magic4/MagxDesk recognise .GTP files
g>>> as executable programs?
SS>
DC>> Presuming that you get as far as a dialogue box asking for
DC>> parameters then that's what it should do - Gem Takes Parameters.
SS>
SS> You missed the point matey, Magic dont recognise it as an executable,
SS> and so send it to the viewer, you wouldnt ever get a dialouge.
Ah, right, that makes sense (of a kind!) (g)

DC>> I ran the Ghostscript .GTP file by renaming it to .PRG.
SS> But you couldnt pass a parameter then could you?
No need to IMHO, you get a GEM prog if you do this with a nice file menu to
click on.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5051. Scanner required

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <19595_DCroker@mettav.demon.co.uk>
Source record: 137516

This message from Janet@husbands.demon.co.uk to All came in on a wing and a prayer...

J> Help! I need info about scanners for the ST. Are there any available?
J> Or is it a
Yep, Epson's SCSI scanners should work, you will need a host adaptor as well.

System Solutions on 0181 693 1919 or email ssolutions@cix.compulink.co.uk
will tell you more.

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5052. Magic4 and .GTP programs - problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19599_hsideras@mettav.demon.co.uk>
Source record: 137517

Hi Antony, on 18 Sep 96 you wrote: ...respect, brethren

a> Organization: The All At Sea BBS
a>
a> hsideras@mettav.demon.co.uk previously scribbled to All...
h>> Rename the GTP to PRG, click once on it and press return. This gives
h>> a dialog box that allows parameters to be entered into it.
a>
a> How did you find this out Harry? There's bugger all in the manual about
a> it .. it does work though!

From messing about. I know that if I select any file and press return it'll
get loaded into the built-in editor. I think I was trying to load a PRG into
Edhak or summat and look what I got <g>

h>> Just an idea...
a> Don't you just hate smarta*ses ;-))

Generally, no <g>

I just wish I'd noticed the bit that *is* actually in the manual about
pressing Ctrl first, as Andreas has said...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5053. Re: Auto run Teradesk

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: kdunn@allatsea.demon.co.uk
Message-ID: <92_kdunn@allatsea.demon.co.uk>
Source record: 137518

Keefy found this missive from Rich Tietjens to All

Hi Rich.....

RT> STARTGEM is not only unnecessary, it won't work on TOS 1.4 - use the
RT> desktop install application procedure.

Hehe, whoops, I stand corrected.

LLAP.....Keefy

--

Floating around aimlessly at All At Sea.

5054. Reading PC and ST discs

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: jabela@art.acorn.co.uk
Message-ID: <51tmdb$9ua@nh.acorn.co.uk>
Source record: 137519

In article <51o16c$72o@newsbf02.news.aol.com> rjre@aol.com (RJRe) writes:

By the way Acorn Machines are capable of reading, formatting and writing Atari St discs and PC discs. As standard built into our machines!

5055. MIME encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GIUHDDVAUP@wa.caeci.ol.ni.schule.de>
Source record: 137520
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello!

I'm searching for a software for ATARI that can decode MIME-Encoding
files.
Is there something available for ATARI?

Greetings

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

5056. Re: Atari Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Kevin Dixon <kevin-dixon@psion.com>
Message-ID: <32426D54.52ED@psion.com>
Source record: 137521

dpj@delphi.com wrote:
>
> Ian White <ao546@FreeNet.Carleton.CA> writes:
>
> >Can anyone tell me of any way, either software or hardware, that an Atari
> >SLM 804 Laser Printer can be used to print from a 386/486/pentium platform
> >using either DOS or Windows. Any help would be appreciated. Thanks.
>
>
> AFAIK, the Atari laser printers are proprietary pieces of hardware for
> Atari computers only.
>

You're right. I seem to remember that the SLM 804 used the internal RAM
of the ST to build up an image (hence you needed a 2meg+ machine). (This
weirdness was done so the printer would be cheap, I think - RAM prices
were very high at the time).
Most 'generic' laser printers in contrast have on-board RAM for this
purpose. I suspect it'd be nect to impossible to find/create a PC driver
for the Atari laser.

K

5057. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32426140.857751@news.airtime.co.uk>
Source record: 137522

On 19 Sep 96 14:24:10 , Terry.May@rebel.genesplicer.org (Terry May)
wrote:

>Re: _256Colours_, Eric Hays wrote to All on 16 Sep 96:
>
> EH> : It has to be freeware.....the reason being that I would want to
> EH> : distribute it on a disk along with some 256 colour pictures,
> EH>
> EH> Try Speed of Light GIF.
>
>Speed of Light is not freeware.
>
> * LED v1.45 * 69, 714, 2112: Sex, Drugs, and Rock and Roll!

I seem to be getting nowhere fast, I originally asked for a slide
show that wiLl show pictureS in 256 colours on a bog standard ST, or
if push came to shove then maybe STe only,
Prefrably freeware as I want to fully use it and pass it around,
although a fully usable sharware package would suffice,

BUT BUT BUT SOL is not a slide show, and the unregistered version
would not work as a 256 colour slide show,

I want a program that will go maybe in an auto folder and simply show
the pictures on disk one after the other on a ST, in 256 colours,
these can be shown as Photochrome proves, but what about as a slide
show,

Is this really all that difficult on the ATARI ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5058. Re: STiK registrations?

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32426361.1402706@news.airtime.co.uk>
Source record: 137523

On Fri, 20 Sep 96 04:33:22, hsideras@mettav.demon.co.uk (Harry
Sideras) wrote:

> s> See!, I told him him that as well, but yours was sooo much posher, wish
> s> I could write like that Harry :))))
> s>
> s> <grin>
>
>Personally, I just wish you could type better B^{)
>
>Can someone tell me btw, why are so many successful coders - whose abilities
>are so closely tied to using the correct syntax at all time, such poor
>spellers?

Beets the hell out of me mate, maybe if we meet any succesfull coders
at the show we can askem :)), but I do see your point,
Maybe it is simmilar to many none English residents apologising for
possible bad english, and they all write better than me?, its there
second language and they show most of us up?,

>I've never understood that one...
Yeagh I think that ones worth adding to my ever growing list of
things i dont understand :)))

Harry, got my train ticket today, be at the show about 11am, heading
home about 8pm (pissed probably<G>),

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5059. Need help installing BLiTTER

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: MDyas@allatsea.demon.co.uk
Message-ID: <93_MDyas@allatsea.demon.co.uk>
Source record: 137524

mwasinge@nyx.cs.du.edu previously scribbled to All ...

Hi Mike

m> I need help in adding a Blitter to my 1040 STf.
m>
m> There is room for the socket on the motherboard, but I am
m> wondering if I will need a new MMU or GLUE chip in order for the
m> 68000 to address the Blitter.
m>
m> Any ideas, info, or comments? E-mail replies would be helpful.

All you should need to do is fit the Blitter then change over a couple of soldered links.

They are marked as W3 and W4, with the Blitter installed they should both be open. I'm not sure exactly were they are on the board, but I'd expect them to be near the blitter.

You might also need to add a couple of capacitors, C126 and C127, both 0.1uF ceramic.

Hope this helps

Mark

--
I thought I knew what I meant, but now I've forgotten what I meant I thought!
--

Floating around aimlessly at All At Sea.

5060. Re: Atari Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Harald Schoenfeld <hs@undine.physik.uni-erlangen.de>
Message-ID: <32426EA6.504F@undine.physik.uni-erlangen.de>
Source record: 137525

Rich Tietjens wrote:
>
> In article <51pd1j$1i5@freenet-news.carleton.ca>,
> ao546@FreeNet.Carleton.CA (Ian White) wrote:
> >
> >Can anyone tell me of any way, either software or hardware, that an Atari
> >SLM 804 Laser Printer can be used to print from a 386/486/pentium platform
> >using either DOS or Windows. Any help would be appreciated. Thanks.
>
> The SLM 804 has no internal memory, so you need to dedicate an ST as a
> print server. I would suggest using an ST With a minimum of 2.5 megs of
> RAM. Connect the SLM to the ST using the supplied DMA interface;
> connect the ST to the PC using the serial port (maximum speed without a
> hardware modification will be 19200 bps). Then run a terminal program on
> the ST that will accept input from the serial port and dump it to the
> printer on the DMA bus.

We wrote a program (accessory MagiSLM) for the ST that reads HP-Printer
commands (Laser/Deskjet)
from the serial port, converts it into a bitmap and prints it to the
SLM. It works very fine for
me in these two applications:

- My Falcon prints to the ST using a HP-Driver, and my ST then prints
onto my
ATARI Laser. (This is neccessary, because you can't connect the Falcon
to a SLM).

- My Mac prints to its serial printer port using a HP-Driver and the ST
prints that
out.

Basically that should work with a PC, too (But only if it uses kind of
bitmap printing
for the whole page, not if it uses the inbuild or softfonts of the HP
printers.)

> Frankly, it's a lot of work, and will give you VERY slow results. You can

It was quite some work, yes.

It is slow on an ST. But if you use a Falcon, STE or TT with high speed
ports (using the
program HSMODEM for correct port control) it is quite fast. At least
faster, than a
Deskjet could print a page.

Harald

5061. Re: What is the latest version of:

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <32427612.48B8@cyberstrider.org>
Source record: 137526

Julian Forsythe wrote:
> and what is the shareware status of:Shareware status? OK...

> Gemview? YES

> Photochrome? NO

> CoMa? YES

> Speed of Light? YES

> Taz terminal? NO

> and are there going to be future versions?Yep

Danny

5062. Re: MIME encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Denesh Bhabuta <denesh@cyberstrider.org>
Message-ID: <32427665.20A3@cyberstrider.org>
Source record: 137527
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Gerd Walter wrote:
> I'm searching for a software for ATARI that can decode MIME-Encoding
> files.
> Is there something available for ATARI?Yep, ESS-Code (latest version 6.4a) will do it

Regards
Danny

5063. Re: Sampling problem.....

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <843296926_OASIS_@husbands.demon.co.uk>
Source record: 137528

In article <51r5mn$d99@preeda.internex.net.au>
jagger@connexus.apana.org.au (Brian Lang) said:-

>Janet Johnson Husbands <Janet@husbands.demon.co.uk> wrote:
>: Hi all.
>
>: Any musicians out there know of any way I can get samples made on an Ensoniq EPS
>: 16+ over to an ST without resampling? I'm hoping there might be some kind of
>: software that allows dumps from the EPS onto the ST.
>
>: Help, anyone?
>
>: Simon
>:
>: __
>Yes There is a prg called Zero-x, which can do it from any sampler, there
>are some demo's of it available, I have one or try a search in lycos for
>soundpool or Zero-x. Or Let me know and I'll email it.
>Cheers.
>:

Thanks for the advice. I found Zero-X (V1.55) and tried it, and it looks like
what I need, but it's too much money at $199....most of the facilities it has
can be achieved I think on my Ensoniq anyway. The demo I got doesn't allow any
saves so I can't even use it to try it out properly.

Are there any other programs that you know of that (cheaper, preferably!) that
allow just a basic dump to the Atari?

Thanks again!

Simon

--

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

5064. Re: Scanner required

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Simon@husbands.demon.co.uk
Message-ID: <843297200_OASIS_@husbands.demon.co.uk>
Source record: 137529

>Janet Johnson Husbands (Janet@husbands.demon.co.uk) wrote:
>: Help! I need info about scanners for the ST. Are there any available? Or is it a
>: software thing? Is there software available for the ST to allow scanning?
>
>: Please help....I've seen some lovely flat bed scanners, buty I don't think I can
>: use them with the ST. Am I wrong?
>
>: Thanks in advance.
>
>: Simon
>
Thanks for all the advice....I'll go check it all out!

Simon

=--=
Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
=--=

5065. Re: Edith121.zoo archive file (was Re: I am angry!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.960920072025.16046E-100000@usr10.primenet.com>
Source record: 137530

How come I could get it right??
No problem with me.. If it is possible, I could zip from my files and
then upload them back to a ftp site, but not sure if it is legal with
ZFC,. Anyone knows??

On 19 Sep 1996, Eric Hays wrote:

>Date: 19 Sep 1996 16:57:51 GMT
>From: Eric Hays <szhays@bullwinkle.ucdavis.edu>
>Newsgroups: comp.sys.atari.st
>Subject: Re: Edith121.zoo archive file (was Re: I am angry!)
>
>Doug Kendall (dkendall@facstaff.wisc.edu) wrote:
>: Harry Sideras wrote:
>: > FFS, I can't even unarchive edith121.zoo without getting a corrupted archive
message... B^{<
>: >
>:
>: I have that same problem, Harry. Let us know if you ever find an
>: uncorrupted version, OK?
>
>And me too. I always meant to e-mail Annius, maybe he will read this.
>Since that is the only allowed distribution point, it would be good if it
>was a working copy!
>
>--
>...
>: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
>: @ - Internship & Career Center. http://icc.ucdavis.edu :
>+-oOO-(_)-OOo---+
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

5066. Re: Nova Graphics card

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Henrik Lunardi Weide <chainxor@iota.cs.auc.dk>
Message-ID: <pxxk9tp4g71.fsf@iota.cs.auc.dk>
Source record: 137531

Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) writes:

>
> P>I have heard that the Nova graphics card is compatible with the Falcon.
> P>Is this true?
>
> Yes, thats true, I have one installed in my falcon but unfortunately it
> does not work together with 14MB ST-RAM (Alternate RAM as much as you
> want).

Yes, but if have a Falcon with 4 MB ST-RAM and a FX-CARD you can have up
to 6 MB FX-RAM, that's 10 MB RAM all-in-all togthether with the NOVA Card.

If you have an AfterBurner040 card you can have 4 MB ST-RAM and all the
FastRAM the AfterBurner allows, which is 64 MB, together with the NOVA
Card.

> P>And what ever happened to the Panther graphics card for the ST/STe? Is
> P>it available?
>
> Yes, you can get them from MW electronics.
> Tschuess
> Frank

Keep Cool and Flying...

ChainXOR...

--
*** Atari Falcon030/FX, 40 Mhz 68030 CPU/FPU, 50 Mhz DSP56k ***
*** Toshiba 4x CD-Rom, 850 MB IDE HDD, 4 MB ST-RAM+4 MB FastRAM ***
*** Running MagiC 4 OS and LiNUX 68k+X11 ***

5067. Re: Magic4 and .GTP programs - problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvenjxl93c.fsf@emw.ericsson.se>
Source record: 137532

and@sun1.mim.uni-hannover.de (Andreas Kromke) writes:

> : >: Does anyone know how to make Magic4/MagxDesk recognise .GTP files as
> : >: executable programs?
> : >
> : >Hold down the key "Ctrl" before and while double clicking the program.
> : >
> : >------------------------
> : >ANDREAS KROMKE
> :
> : Hmm. This doesn't work :(I get a dialogue saying C:QED.APP not found.
>
> Of course, you first have to rename the file to an extension ".APP" or
> ".PRG".
> Also you forgot to define or defined a wrong standard editor.
> Do you have a manual? Look there how to define the standard editor.

Why can't MagiC do it the correct way from the the beginning?

//Magnus Kollberg
--
+--+
| Ericsson Microwave Systems AB |
| email: Magnus.Kollberg@emw.ericsson.se |
| Bad Mood beta tester |
+--+

5068. Scanner required

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: dreibel@zot.io.org
Message-ID: <51tuin$c9a@zot.io.org>
Source record: 137533

To: smooth1@panix.com (The Smooth One)
Subject: Re: Scanner required
Newsgroups: comp.sys.atari.st

s > I have a GoldenImage and a Migraph hand scanner. I also have
s > th Migraph page scanner too. I use the Migrah scanner with
s > Migraph Touch Up program on my Mega STs. They seem to work
s > together well... I guess so... form the same company.:) I'm
s > wondering though... is there a program and scanner for the STs
s > that scans in color? Oh well... good luck and I hope this
s > helps.

there are now special commercial drivers for use with the Epson
and Hewlett-Packard line of colour desktop scanners - all it
requires is the software and a special cable to attach the ST to the
scanner (TTs and Falcons use the SCSI port to interface). HOMA
Systems House has the HP drivers; System Solutions has the Epson
drivers. There's also software for the Mustek line of desktop
scanners.

... "Stupid BUG! You go SQUISH now!" - Homer Simpson
___ Mountain Reader II - #00000007

5069. ST EMULATOR

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: "Thierry Br." <thbr@WORLDNET.FR>
Message-ID: <01bba6eb$38d30720$53a1cec2@pc>
Source record: 137534

```
My Question is Short :
--------------------------------

Where find St Emulator (in french or english)

Thanks..

------------------------------
Thbr@worldnet.fr
------------------------------
```

5070. Re: ST 1024 (40?)

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvd8zhl7ai.fsf@emw.ericsson.se>
Source record: 137535

bamo@algonet.se (Bahman Moallem) writes:

> And I have a question that I would like to ask here. I read in a web
> page that 040/060 boards are now available for Atari computers. Is this
> true? Can I buy a new Atari computer today? Do commercial software
> developers still support the platform? Are Atari clones available?

Well there is a 040 board for the Atari Falcon030, but no 060 boards what
I know of.

You can't buy a new Atari machine, as there is no Atari anymore. You should
be able to buy a "new" if you can find one though.

But there are atleast 3 differnet 040 and 060 Atari clones.

1) Hades 040/060
2) Medusa 040/060
3) DirectTT 040/060

And ofcourse the C-Lab Falcon030 which is produced on license from "Atari".

BTW. What happens to the C-Lab falcon now when Atari is gone?

And there is talk about a new Falcon clone from france that will
also have an 040 or 060 together with a DSP, called Cent040/060.
More info about this should be available soon.

There are several software companies supporting the Atari platform.

//Magnus Kollberg
--
+--+
| Ericsson Microwave Systems AB |
| email: Magnus.Kollberg@emw.ericsson.se |
| Bad Mood beta tester |
+--+

5071. Re: Protar Hard disk controller

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Claus Brod <claus_brod@bbn.hp.com>
Message-ID: <32428FA9.535D@bbn.hp.com>
Source record: 137536
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Dave Stevenson wrote:
> I have a Protar hard disk which has an external Centronics style
> SCSI port. Can anyone tell me if this supports parity and/or termpower
> as I am looking to add a ZIP drive onto my system.

Which model is this? The Protar host adapters which I am aware of do not
support parity, but maybe there are more current models which I don't
know.

--claus_brod@bbn.hp.com---
Claus Brod, MDD, HP Have you hugged your manager today?
--http://www.geocities.com/SiliconValley/3366 ---#include <disclaimer>--

5072. Re: Line noise MegaSTE to mixer

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <51u6dq$qe7@thoth.nilenet.com>
Source record: 137537

Steve Sweet (SSweet@mettav.demon.co.uk) wrote:
: Is the earth wire in the STE lead actually in use, if so perhaps you could do
: with a ground breaker.

I am shutting down right now! There is something weirdly wired here! :)

5073. Re: Magic4 and .GTP programs - problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <51u4bs$au3@newsserver.rrzn.uni-hannover.de>
Source record: 137538

Magnus Kollberg (emwoll@emw.ericsson.se) wrote:
: Why can't MagiC do it the correct way from the the beginning?

The next version will have artificial intelligence in order to
guess name and path of your preferred editor. Program size will
be even longer than that of Ease, of course.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

5074. Re: Sampling problem.....

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: rde@root.co.uk
Message-ID: <Dy18nx.23o@root.co.uk>
Source record: 137539

Simon Husbands (Simon@husbands.demon.co.uk) wrote:

<snip>

: Are there any other programs that you know of that (cheaper, preferably!) that
: allow just a basic dump to the Atari?

I have written a program called SampleC, which will perform MIDI sample dumps, sample conversion, and has simple librarian facilities built in. Supported sample formats include WAV, AVR and AIFF (including Cubase Audio). The program is non-modal and works under normal TOS and MagiC (probably other replacement TOS's as well).

SampleC is in very late beta-testing ATM and a demo should be available within the next month. The program will be released as shareware with a minimum UK registration fee of 7 UKP (overseas registration should also be available).

If anyone is interested in SampleC, could they contact me via email. I can then inform you when the demo is ready.

Richard
--

Richard Evans | rde@root.co.uk

5075. Re: Atari Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3242A401.762B@worldnet.att.net>
Source record: 137540

Harald Schoenfeld wrote:
>
> Rich Tietjens wrote:
> >
> > In article <51pd1j$1i5@freenet-news.carleton.ca>,
> > ao546@FreeNet.Carleton.CA (Ian White) wrote:
> > >
> > >Can anyone tell me of any way, either software or hardware, that an Atari
> > >SLM 804 Laser Printer can be used to print from a 386/486/pentium platform
> > >using either DOS or Windows. Any help would be appreciated. Thanks.
> >
> > The SLM 804 has no internal memory, so you need to dedicate an ST as a
> > print server. I would suggest using an ST With a minimum of 2.5 megs of
> > RAM. Connect the SLM to the ST using the supplied DMA interface;
> > connect the ST to the PC using the serial port (maximum speed without a
> > hardware modification will be 19200 bps). Then run a terminal program on
> > the ST that will accept input from the serial port and dump it to the
> > printer on the DMA bus.
>
> We wrote a program (accessory MagiSLM) for the ST that reads HP-Printer
> commands (Laser/Deskjet)
> from the serial port, converts it into a bitmap and prints it to the
> SLM. It works very fine for
> me in these two applications:
>
> - My Falcon prints to the ST using a HP-Driver, and my ST then prints
> onto my
> ATARI Laser. (This is neccessary, because you can't connect the Falcon
> to a SLM).
>
> - My Mac prints to its serial printer port using a HP-Driver and the ST
> prints that
> out.
>
> Basically that should work with a PC, too (But only if it uses kind of
> bitmap printing
> for the whole page, not if it uses the inbuild or softfonts of the HP
> printers.)
>
> > Frankly, it's a lot of work, and will give you VERY slow results. You can
>
> It was quite some work, yes.
>
> It is slow on an ST. But if you use a Falcon, STE or TT with high speed

> ports (using the
> program HSMODEM for correct port control) it is quite fast. At least
> faster, than a
> Deskjet could print a page.
>
> Harald

Where can we get this utility and how long ago was it written? I would have thought that next to the vaporware hardware controller for the SLM, this would have been a hot item. _I_ definitely would have tried it before I sold my SLM605 for the LJet 4P.

Dan

5076. Re: TT Ram Upgrades

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3242A6C4.23B4@worldnet.att.net>
Source record: 137541

Mike wrote:
>
> I have a Atari TT which was one of the Atari warehouse clearnance items that I'm interested
> in upgrading if it doesnt get to expensive.
>
> How can I
>
> Upgrade the ST ram from (2) megs to more for better use of the used SLM-605 I'm purchasing.

Let me illuminate for Mike (since he's in my user group). He'd like to upgrade the ST Ram without spending $200 for the 2 meg daughterboard or $650 for the 8 meg daugther board (Toad's
prices). I heard about the possibly of removing the 2 megs of chips on the motherboard and installing the next size (for 8 megs ST Ram). Even with the tech work, this would be less than
$50/meg.

> To upgrade the TT ram, the board installed in my TT I believe uses standard 30 pin simms
> currently holding (4) 1x9's I believe.. Can I simply replace them with (4) 4x9's with party
> and then have 16 megs of TT ram.. (Bet pagestream would really fly then!!)..

Look at the board, Mike! I told you that was the criteria for the TT Ram. Count the jumpers and let everyone know how many. I have heard that there were two versions (at least) of the daughterboard with (I believe) different support chips. Someone out there will know which one
you have by the number of jumpers. Also, if anyone can confirm: I thought the TT could take 1X8/4X8 (non-parity) SIMMs. Why would Atari put 1X9 SIMMs in? Actually, now that I think of it, maybe Mike should contact the source of the purchase (at Atari) and see if they know about
the machine. Maybe they had 16 megs in it and just threw 4 megs in to sell it cheap.

> Any help or ideas, either post here or e-mail me at
> mike.harvey@worldnet.att.net

Done!

Dan

5077. Re: Need help installing BLiTTER

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3242A857.6E6A@worldnet.att.net>
Source record: 137542

Rich Tietjens wrote:
>
> In article <323FE814.4C1D@nyx.cs.du.edu>,
> Mike Wasinger <mwasinge@nyx.cs.du.edu> wrote:
> >
> >I need help in adding a Blitter to my 1040 STf.
> >
> >There is room for the socket on the motherboard, but I am wondering if I
> >will need a new MMU or GLUE chip in order for the 68000 to address the
> >Blitter.
>
> Posted and mailed:
>
> The existing MMU and GLUE should be fine. You'll need a utility to
> explicitly turn the blitter on, I believe, and I don't know where to look
> for one; that's included in TOS 2.05 and later, and I don't have a blitter
> in my TOS 1.04 ST (yet) so I have no direct experience there.
>
>

Actually, that code is included in TOS 1.02 and later. Remember Mega TOS?

Dan

5078. Re: Help! Freekeys users!

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3242A969.4A05@worldnet.att.net>
Source record: 137543
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Dan Phillips wrote:
>
> Help!
>
> I just got a Freekeys and can't get it to work reliably. The last time I
> ran the system, I got it to work. Once I move the keyboard case, it tends
> to stop working. When the Falcon boots, it will either give short bursts
> of keyclicks separated by pauses or will make no noise and nothing will
> work (keys or mouse).
>
> I've checked for continuity and it seems okay. I hooked the connector in
> the case to the connector which goes in the Falcon case to isolate the
> cable, so it's not a cable problem. It's very odd, sometimes it works,
> sometimes it doesn't. I thought I had it nailed down to the female
> connector at the Freekeys case, but now that doesn't seem to be it.
>
> One odd thing about the cabling: there are 8 wires for the keyboard
> connector. Freekeys only runs 3 lines plus one ground. This ground I
> connected to the main ground plane of the motherboard at the Falcon end.
> So what happens to the other 3 wires? (One of the 4 that don't seem to go
> anywhere is a common ground with the ground line.)
>
> Thanks for any help,
>
> Dan

C'mon, _someone_ out there should know something about the Freekeys! :^)

Dan

5079. Help I need a AF551 Disk Drive

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: nmaples@onramp.net
Message-ID: <3242b4e3.5442358@news.onramp.net>
Source record: 137544

I need a AF551 Disk Drive or any Disk Drive that will work with an old
Atari 800 XL. Does anyone have one of these that still works and I
could buy off of them or is there a vendor somplace that service/
sales these things?

Thanks........

Please reply via Email as I don't make it to this group very often.

.....................NorvMan
Norvell..and.. Cecily... Maples

5080. REQ:Info about STacy, STbook, STPad.

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Nicolas Guillaumin <Alain.Guillaumin@Wanadoo.fr>
Message-ID: <3242BD4D.3C12@Wanadoo.fr>
Source record: 137545

Hi,

I'm looking for more info about portables Atari ST computers, because I have given up informing me on Atari
computers since 2 years...

The STacy seems to be shown for the first time on 01/90, the STBook and the STPad at the CEBIT of Hanover in
May 91. The STacy and the STBook are portable computers but the STPad is a ...Pad :) without keyboard.

I would like to know:

-When they came out?
-The price?
-Are they always produced?
-Can I found one in second-hand, for which price?
-If there are here some people who have one of theese computers, are you satisfied?
-Info about hardware, software, extensions...
-Are they Web sites about theese?
-All that you judge useful to know.

Thanks.

+--------------------+--------+-------------------------------------+
| Nicolas GUILLAUMIN | France | E-Mail: alain.guillaumin@wanadoo.fr |
+--------------------+--------+-------------------------------------+
| .... | ;-D | ^- My father's name! |
+--------------------+--------+-------------------------------------+

5081. KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Michael_Depke@b.maus.de
Message-ID: <199609200445.a33826@b.maus.de>
Source record: 137546

Hi Brad!

BB>KGMD is 99% English.

Ooops, sorry, you're right.

Until now I just had a short look at it...

Michael

5082. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: c_graham@patrol.i-way.co.uk
Message-ID: <51un3l$1jk@lira.i-way.co.uk>
Source record: 137547

"K. Ellis" <kellis@primenet.com> mumbled indistinctly:

>Well, apparently you didn't understand what the topic was.
>We were talking about the TOS 4.92 singletasking, not the new AES for
>Mint. This file is a TOS image and thus loadable in RAM at the

Mr Ellis has been rather unpleasent about this (in email to me),
so I made a point of glancing at the whole thread - and nowhere does
it state that the thread is or isn't about MultiTasking. For
refferance, TOS4.92 and AES4.1 are pretty much the same thing.

TOS4.92 is basically a wrapper for an older beta of AES4.1.

Both of them provide the same look and feel. Both of them provide
MultiTOS style multitasking if MiNT is loaded, and simply replace the
existing AES if it isn't. There is little to be gained from running
either of them in single tasked mode as the extended AES functionality

is not used in any program that I am aware of.

>boot time, just like the way Winx does. Even if the desktops are the
>same, they don't run the same way. PLease read the whole message and

They don't load the same way, but they are pretty much the same thing.
AES4.1 is just more practical use as you don't need the boot floppy.
You gain nothing from using TOS4.92.

>do some research before saying anything.

I don't need to research this sort of thing, to be quite honest with
you. I don't like to sound arrogant or anything, but there aren't that
many people around who are more familiar with the subject than me
anyway (Eric Smith, Christer Gustavsson, a couple of others who've
worked on N.AES, oAESis, MTOS, or XaAES). I know exactly how the AES
works, both internally and externally. I am rather amused that anyone
would tell me to go research this subject....

>Thanks bye.
>P.S: I still maintain what I said in the previous message.
>____
>Email:Kellis@primenet.com
>Web http://www.primenet.com/~kellis/
>____

Craig Graham
(Original author of XaAES)

5083. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: c_graham@patrol.i-way.co.uk
Message-ID: <51un3u$1jk@lira.i-way.co.uk>
Source record: 137548

d2cg@dtek.chalmers.se (Christer Gustavsson) mumbled indistinctly:

>In article <51qp7n$a8d@orm.southern.co.nz> chriswil@southern.co.nz (Chris Wilkinson)
writes:
>>I'm aware of how GEM can slow MiNT, but I'm no unix guru. Command lines
>>are NOT my favourite thing. I believe that a lot of unix software ported
>>to Atari has been ported badly...

>Badly? Most ported software works exactly like the original unix version which
>is, in my opinion, a good thing. The good thing about mint is that unix stuff
>is relatively easy to port to it. If you are talking about making gui
>interfaces to unix stuff you should bear in mind that it would increase the
>porting time substantially, and a lot less would be ported.

Also, the majority of Unix software on the atari was ported because
the person wanted to use that software. I know that the reason I
did the xvt port to MiNT-X11R5 was that I needed a low-resource
Xterm, I released it because I was asked to. The same goes for a
lot of other unix ports. Folks port them 'as-is' because that is what
they wanted. Doing GEM interfaces for a lot of MiNT stuff is harder
and more time consuming than doing the initial port. A good example
is DUftp (GEM based FTP client for MiNTnet). The actual file transfer
and code is taken from the unix BSD ftp client, and took about 2 days
to get working. Doing the GEM interface and making it tie up to the
unix code (which is console based, so it takes a very different
approach to GEM) took another 2 weeks before the first version was
ready, and I NEVER got round to finishing it so I was really happy
with it (I decided it was the wrong way to approach the interface and
abandoned it).

>/Christer

Craig.
(DUftp, XaAES)

5084. Re: ST 1024 (40?)

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557072395.3494.7.starship@3rdplanet.com>
Source record: 137549

> Newsgroups: comp.sys.atari.st
> From: bamo@algonet.se (Bahman Moallem)
>
> Well, I am not and have never been an Atari user but I read in the latest
> issue of the Swedish magazin "InterNet Guiden" that you can use any
> model of Atari computers as cheap net-terminals.

Absolutely correct. I run WWW on both my Mega STe (which is also the
Internet gateway server for Network ST) and my 1040 ST.

> And I have a question that I would like to ask here. I read in a web
> page that 040/060 boards are now available for Atari computers. Is this
> true? Can I buy a new Atari computer today? Do commercial software
> developers still support the platform? Are Atari clones available?

The answer to most of those questions is "yes." 040/060 boards are as far as
I know available for the Meusa and Hades Atari clones; there are 040 boards
for the Falcon also, I think. And there are at least 3 clones in production.
More info available through http://www.3rdplanet.com/~starship/atari.htm
(soon to move to http://www.teleport.com/~atari).

* Kivi (unregistered) 1.21 *

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

5085. Re: STiK registrations?

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <51897024_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 137550

In article <19585_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) wrote:-

>Can someone tell me btw, why are so many successful coders - whose abilities
>are so closely tied to using the correct syntax at all time, such poor
>spellers? I can spell and type, but I cant (or won't and certainly don't)
>code for toffee - and I made my first attempts in about 1972...!

Not all programmers though, Harry! There's nothing wrong with my smelling :)

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

5086. Re: Have you got this MOD ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: *starship@3rdplanet.com*
Message-ID: <51uobu$cmo@ornews.intel.com>
Source record: 137551

In article <577_9609200106@flight.org>,
Paul.Muehlbauer@flight.org (Paul Muehlbauer) wrote:
>
>RT> ... Sampling one note of Boots Randolph... and remixing it in a MOD
..
>
>Ok, I guess I better start at the beginning! :) How long are mod file
>samples?

Very brief, normally. A single note from each instrument is normal; it is shifted up or down in pitch each time it is played, depending on how it is needed. Sometimes a short vocal (a few words) is also included.

>The guy ask for a mod file of a Bon Jovi song. I assumed it would be more
>than 2 seconds long...

The MOD file will be longer than 2 seconds, of course, but each sample is quite short, and there are normally 16 or fewer samples.

>Obviously, I don't know beans about music & music software. Maybe I better
>understand that, before asking my questions... :)

Find AGtracker or one of he other MOD editors, and you can see for yourself. I have little or no talent for music, but it can be quite amusing to substitute a diesel locomotive's air horn for the guitar in a MOD and play it back. <G> Gives a whole new meaning to "air" guitar...

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5087. Re: Jedi... About this piracy thing..

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: *starship@3rdplanet.com*
Message-ID: <51uooh$cmo@ornews.intel.com>
Source record: 137552

In article <19591_SSweet@mettav.demon.co.uk>,
SSweet@mettav.demon.co.uk (Steve Sweet) wrote:
>
> > ... I had to delete incredible volumes of pirated files from PC hard
> > drives ...
>
>What else is a PC hard drive for. 8~)))

Oh, they used to make pretty good doorstops, before the 3.5-inch
half-height drives came along.];^)

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5088. Re: Typical Atari users...

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: *starship@3rdplanet.com*
Message-ID: <51uoui$cmo@ornews.intel.com>
Source record: 137553

In article <57a_9609200106@flight.org>,
Paul.Muehlbauer@flight.org (Paul Muehlbauer) wrote:
>One of the unlucky few? There _are_ Atari related companies out there that
>don't screw their customers? Even Migraph did the above to me. I got a
>defective scanner from them. Fixed half of it myself, sent the broken part
>back. I'm counting on 2+ years, and they never sent me nothing back.

If it's a hand scanner, and the broken part was the scan head, you can use
most any of the PC hand scanners - I even have a spare one I could ship you
(but it might be cheaper to buy one locally than to pay for shipping).

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5089. Re: Linux Installation

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: *starship@3rdplanet.com*
Message-ID: <51uoum$cmo@ornews.intel.com>
Source record: 137554

In article <19588_SSweet@mettav.demon.co.uk>,
SSweet@mettav.demon.co.uk (Steve Sweet) wrote:
> >> Balls in your court again Antony. 8~))
>
> > That must hurt like the devil.
>
>It dont leave whelts on your skin though!. 8~))

Shouldn't think it would even leave skin to /have/ welts on, eh?

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5090. Re: Auto run Teradesk

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: *starship@3rdplanet.com*
Message-ID: <51uouq$cmo@ornews.intel.com>
Source record: 137555

In article <19602_hsideras@mettav.demon.co.uk>,
hsideras@mettav.demon.co.uk (Harry Sideras) wrote:
>
>*Hi Rich*, on 18 Sep 06 you wrote: ...respect, brethren

And set 'em up again, 'arry, the boys are getting dry at the end of the
bar.

> s> hsideras@mettav.demon.co.uk barked in COMP.SYS.ATARI.ST on 18 Sep 96:
> h>>
> h>> the utility is Headstrt for TOS 1.4 IIRC
>
>Obviously I didn't remember correctly then...
>
>What version was Headstrt for then?

Any version prior to 1.04; it's a direct (and better) replacement for
StartGEM, from (who else?) CodeHead Software (RIP).

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5091. Can I use old ST Monitor for video?

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: jgj@ssd.csd.harris.com
Message-ID: <JGJ.96Sep20153345@jade.ssd.csd.harris.com>
Source record: 137556
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Is there any way to convert a video signal (composite of S-Video) to
the flavor of RGB used by a ten year old color ATARI ST monitor? I'd
like to get some use out of this ancient thing sitting around :-).

--
==
Jeffrey Glen Jackson _|_Satan jeered, "You're dead meat Jesus, I'm gonna
son of Albert | bust you up tonight."
son of George | Jesus said, "Go ahead, make my day."
son of Henry ~~~~~~~~~ -- Carman, "The Champion"
son of Miles
son of Randolph son of Ephraim son of Thomas son of John son of Thomas.

5092. Re: MIME encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <51uqj4$avc@mn5.swip.net>
Source record: 137557

```
In article <GIUHDDVAUP@wa.caeci.ol.ni.schule.de>,
gerdw@wa.caeci.ol.ni.schule.de says...
>
>Hello!
>
>I'm searching for a software for ATARI that can decode MIME-Encoding
>files.
>Is there something available for ATARI?
>
>
```

Hello Gerd.

Yes there is. Try locate the file ESSCOD64.ZIP on f.ex ftp.cnam.fr

```
--
_______________________________________
___________/ http://www.geocities.com/Broadway/1353 \___________
/______ .___ . \
|( ST ) -kock@kockens.pp.se- // //| |
| |____| -kock@kockens.ct.se- || || | To boldly go |
|< oo > || || /\_ were no Atari |
| |\__/| WiZZard on -*-Kockens BBS-*- _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 |_/ |_| \_|/ |
\_______________ _______________/
\ http://home1.swipnet.se/~w-12411 /
---------------------------------
```

5093. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: *starship@3rdplanet.com*
Message-ID: <51urfb$efp@ornews.intel.com>
Source record: 137558

In article <32426140.857751@news.airtime.co.uk>,
stosser@airtime.co.uk (Tony Greenwood) wrote:
>
> I seem to be getting nowhere fast, I originally asked for a slide
>show that wiLl show pictureS in 256 colours on a bog standard ST, or
>if push came to shove then maybe STe only,

I think I may have one, Tony, email me about it at home and I'll check.

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5094. Re: Need help installing BLiTTER

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: *starship@3rdplanet.com*
Message-ID: <51us21$efp@ornews.intel.com>
Source record: 137559

In article <3242A857.6E6A@worldnet.att.net>,
Dan Phillips <xiting@worldnet.att.net> wrote:
>
>Rich Tietjens wrote:
>
>> ... You'll need a utility to ... turn the blitter on ...
>> included in TOS 2.05 and later...
>
>Actually, that code is included in TOS 1.02 and later. Remember Mega TOS?

I don't remember breakfast, mate. You want I should try to remember 1988?
;^)

My bookmarks: http://www.3rdplanet.com/~starship/atari.htm
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5095. Systems For Tomorrow Summer Mailing

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: sft@sound.net
Message-ID: <51rntm$gp5@guitar.sound.net>
Source record: 137592

Hello.

We have just finished our summer Atari catalog mailing. If you didn't
receive one, and would like one. Please send your Name, Address, and
System owned (ST/TT/Falcon/Jaguar/Lynx) to sft@sound.net.

Our catalog features hundreds of programs for TOS based computers.
It also includes Jaguar, Lynx, and even some 2600 and 7800 games.

Catalogs are FREE to anyone in North America. Sorry, we can't send to
the rest of the world at this time :(

Thanks,
Kent @ Systems For Tomorrow

5096. Re: Unremovable folder (UHG!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Kerry Haxton <kerry.haxton@nz.eds.com>
Message-ID: <3241A9D4.1FE1@nz.eds.com>
Source record: 137593
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Lanuel Staten wrote:
>
> New folder named "WP*.DTP" shows as "WP??????.DTP" in the directory. I
> have not been able to trash, move, copy, open, etc., this folder. Always
> get the error message "Path not found". Any ideas? Please??

I have not seen this particular error, but have been able to correct
these sort of errors by using a disk editor.

You didn't mention if this has on a HD or floppy.

Do you expect there to be anything in this directory that you want to
keep?

5097. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: wongck@ti.com
Message-ID: <51spfk$cqu@tilde.csc.ti.com>
Source record: 137594

In article <51o03f$lc5@mark.ucdavis.edu>, szhays@boris.ucdavis.edu says...

>
>This makes for wonderful irony when read together with all the posts
>stating that installing MINT and MintNet is easy, and not just for
>techies.

Personally, I found installing MiNT, Minix & MiNTNET was relatively easy. I mean it's more difficult than some MS Windows package like Netscape. I got all my archives from CNAM. There was one important doc about a page long & was describing how to make use of MINIX setup program. I have succesfully installed it twice on my f030. Once on my internal HDD but decided to switch it to my external HDD, I had to reinstall as with any Unix OS, you cannot just move the files. As for PPP, I have not tried since I use my PC for Internet access, I need the time for surfing.

>vecause it has a GUI that is within my limited abilities. But certainly
>it seems like someone who _has_ got the files to work could upload them to
>cnam or somewhere as a zip or lzh archive instead of a tgz archive.

One thing to note is that MiNTNet have some files with long filenames. I am not sure how will STZIP or LHARC react to this fact. They may break, well chop off the filename and so your MiNTNET may not work. I guess there may be some other reasons for using a Unix base archiver. I used command line TCSH for installation.

--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

5098. What is the latest version of:

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <51sqbt$ohs@orm.southern.co.nz>
Source record: 137595

and what is the shareware status of:

Gemview?
Photochrome?
CoMa?
Speed of Light?
Taz terminal?

and are there going to be future versions?

5099. TT Ram Upgrades

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: Mike <mike.harvey@worldnet.att.net>
Message-ID: <51sv9j$m38@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 137596

I have a Atari TT which was one of the Atari warehouse clearnance items that I'm interested in upgrading if it doesnt get to expensive.

How can I

Upgrade the ST ram from (2) megs to more for better use of the used SLM-605 I'm purchasing.

To upgrade the TT ram, the board installed in my TT I believe uses standard 30 pin simms currently holding (4) 1x9's I believe.. Can I simply replace them with (4) 4x9's with party and then have 16 megs of TT ram.. (Bet pagestream would really fly then!!)..

Any help or ideas, either post here or e-mail me at
mike.harvey@worldnet.att.net

5100. Re: Auto run Teradesk

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <19582_DCroker@mettav.demon.co.uk>
Source record: 137597

This message from Harry to Rich came in on a wing and a prayer...

Hi Harry!

RT>> - use the desktop install application procedure.
HS> Wasn't that only introduced with TOS 2.0x?
Nope, it's working fine with TOS1.4 :-)

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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5101. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <19583_DCroker@mettav.demon.co.uk>
Source record: 137598

This message from xiting@worldnet.att.net to All came in on a wing and a prayer...

x> Craig Graham wrote:
>> As tar is quite capable of treating a drive as a tape, I suspect that
>> you gave missed the -xvf switch, with the result that your

x> Thank you! Finally (though inadvertantly) someone pointed out my
x> problem getting vmlinux to extract. I have to agree with the previous
x> poster, though, in that TAR is a pain in the ass because it is just
x> different enough from TOS archivers to let you really screw something
x> up. But of course, it's a Unix app. Grr.
I'd like to recommend TwoinOne, the archive management shell, registered copy at least has TAR support, nice'n'easy.

Regards, Derryck

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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5102. Defender II works on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: mstclair@iglou1.iglou.com
Message-ID: <Dy0H03.D49@iglou.com>
Source record: 137599

Someone told me once it would, but I haven't been able to get it to boot, even with Backwards. Has anyone gotten it to work?

When I do a directory on the drive, I get a read error. Hopefully this is copy protection and the disc isn't corrupt. I got the game brand new shrinkwrapped.

--
Mike St. Clairmstclair@iglou.com***irc:SaintMick***

5103. Where is the c.s.a.s FAQ located?

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: fxites@aol.com
Message-ID: <51t4si$7f0@newsbf02.news.aol.com>
Source record: 137600

Hello...

Can someone point me in the right dirrection for the FAQ? I can always get it at rtfm.mit.edu, but I'd love to drop in on a web page to see what living, breating people are doing...

Thanks so much,
Jon

BOINK! Now if only I could find that rotten light switch!

5104. Re: STiK registrations?

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19585_hsideras@mettav.demon.co.uk>
Source record: 137601

Hi Tony, on 17 Sep 96 you wrote: ...respect, brethren

s> Organization: STOSSER Software
s>
s> See!, I told him him that as well, but yours was sooo much posher, wish
s> I could write like that Harry :))))
s>
s> <grin>

Personally, I just wish you could type better B^{)

Can someone tell me btw, why are so many successful coders - whose abilities
are so closely tied to using the correct syntax at all time, such poor
spellers? I can spell and type, but I cant (or won't and certainly don't)
code for toffee - and I made my first attempts in about 1972...!

I've never understood that one...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5105. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <19587_SSweet@mettav.demon.co.uk>
Source record: 137602

FROM: SSweet@mettav.demon.co.uk
SUBJ: I am angry!!

> I bet 2in1 shell would work with them. Anyone know for sure?

It worked for me when i discumbooberated some TGZ fonts, here's the chunk
from my TWOINONE.CFG.

```
#Gem 1
#Prg 2
G-Zip Dcmp
C:\_ARC_\GZIP.TTP
-drvN $F
GZ?
#Prg 3
G-Zip Comp
C:\_ARC_\GZIP.TTP
-9rv $F

#Prg 4
Un Tar
C:\_ARC_\TAR.TTP
-xm $fTAR
TAR
```

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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5106. Re: Linux Installation

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <19588_SSweet@mettav.demon.co.uk>
Source record: 137603

FROM: SSweet@mettav.demon.co.uk
SUBJ: Linux Installation

>> Balls in your court again Antony. 8~))

> That must hurt like the devil.

It dont leave whelts on your skin though!. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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5107. Re: ATARI ST EMULATOR FOR PC I DO THE TEST ! FRENCH ONLY !

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <19589_SSweet@mettav.demon.co.uk>
Source record: 137604

FROM: SSweet@mettav.demon.co.uk
SUBJ: ATARI ST EMULATOR FOR PC I DO THE TEST ! FRENCH ONLY !

> Did anyone else find it amusing that we got a post in French from
> /America/ online? Or am I the only one here with a warped sense of
> humour?

My shrink thinks i'm warped, i only gave his cat some vodka, introveneuosly.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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5108. Re: Jedi... About this piracy thing..

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <19590_SSweet@mettav.demon.co.uk>
Source record: 137605

FROM: SSweet@mettav.demon.co.uk
SUBJ: Jedi... About this piracy thing..

> This message is copyright 1996 by Rich Tietjens and FTI Consulting.
> Unlicensed distribution will be prosecuted to the full extent of the
> law.*

Bartsard!, i love it. Keep it up.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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5109. Re: Jedi... About this piracy thing..

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <19591_SSweet@mettav.demon.co.uk>
Source record: 137606

FROM: SSweet@mettav.demon.co.uk
SUBJ: Jedi... About this piracy thing..

> As far as I recall, we never actually charged anyone, but I had to
> delete incredible volumes of pirated files from PC hard drives on a
> regular basis.

What else is a PC hard drive for. 8~)))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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5110. Line noise MegaSTE to mixer

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <19592_SSweet@mettav.demon.co.uk>
Source record: 137607

FROM: SSweet@mettav.demon.co.uk
SUBJ: Line noise MegaSTE to mixer

j> MegaSTE to the mixer, the line noise returns. It is very bad!!
j> Impossible to use!

j> What can I do to ground the MegaSTE to eliminate the noise.

Is the earth wire in the STE lead actually in use, if so perhaps you could do
with a ground breaker.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5111. Re: Edith121.zoo archive file (was Re: I am angry!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19600_hsideras@mettav.demon.co.uk>
Source record: 137608

Hi Doug, on 18 Sep 96 you wrote: ...respect, brethren

d> Organization: State Historical Society of Wisconsin
d>
d> Harry Sideras wrote:
>> FFS, I can't even unarchive edith121.zoo without getting a corrupted
>> archive message... B^{<
d> I have that same problem, Harry. Let us know if you ever find an
d> uncorrupted version, OK?

The thing is, even though others have got this message too, they've
eventually been able to extract it ok. It's in the parameter passing, but it
just won't work for me (with ZOO v2.1) B^{<

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5112. Scanner required

Newsgroup: comp.sys.atari.st
Date: 1996-09-20 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19601_hsideras@mettav.demon.co.uk>
Source record: 137609

Hi Simon, on 18 Sep 96 you wrote: ...respect, brethren

J> Help! I need info about scanners for the ST. Are there any available?
J> Or is it a software thing? Is there software available for the ST to
J> allow scanning?
J> Please help....I've seen some lovely flat bed scanners, but I don't
J> think I can use them with the ST. Am I wrong?
J>
J> Thanks in advance.
J>
J> Simon

SCSI flatbeds are ok - you just need the (pricey but apparently very good) GT
Look II software. SysSol as usual...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5113. Re: FREE FREE FREE: Current Notes (May/June Issue)

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: hace@delphi.com
Message-ID: <R.B-ETc2g.hace@delphi.com>
Source record: 137310

Reposting article removed by rogue canceller.

Denesh Bhabuta <denesh@cyberstrider.org> writes:

>Come and get them.. first come first served... limited number of
>May/June issue of the excellent Canadian Magazine... Current Notes
>
>Yes, the magazine is free to those who apply.. reserve your copy by
>emailing me back here.. with your name and address and I will pack them
>up ready to go out for you.
>
>However, please add 1 UKP to cover me for postage and packing.. that's
>all.. you are not being charged for the mag. This 1UKP is for UK users
>only.. overseas users add another 60 pence.

Danny,

How do you email a UK pound? Just kidding. I am a subscriber to Current Notes and it is a GREAT magazine.

By the way, a couple of months ago you mentioned the possible redistribution of ProText as shareware. Any idea of the status of that (one of the worlds really great word processors).

George Iken
Houston Atari Computer Enthusiasts

5114. Re: Start disk needed for 1040st

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: hace@delphi.com
Message-ID: <R.J9Jz8Sk.hace@delphi.com>
Source record: 137311

Reposting article removed by rogue canceller.

William Goehring <bgoehrin@capecod.net> writes:

>Help, just bought a mint Atari 1040st. I got some programs, but no
>boot? disk. Anyone able to help?

Bill,

There is no such thing as a "boot disk" per se for the 1040ST, since it has ROMs that contain the operating system. You sometimes need a boot disk to load hard drive drivers, etc if your hard drive craps out, but just to get to the desktop, you should be able to boot 1) without ANY disk or 2) with ANY disk.; It does not have to be an Atari disk, an IBM 720K disk would work fine too.

When you turn on the 1040ST it should boot up to the desktop (which probably shows just two floppy drive icons and a trash can). Put a disk in drive A: and click on the drive A: icon (actually double click on the icon) and the drive will read the disk.

If you are asking to get some software, well that's easily resolved since you are on the internet. Just download (FTP) some software you want onto a double sided disk (720K IBM format) and stick that into the 1040, and then when you have opened the drive (a window will open and show the files you have on the disk) then just double click on the program to run it (programs that execute have the extension .PRG or .TOS or .TTP).

George Iken

5115. Re: RATSoft v3.0 questions...

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <R.843412442_OASIS_@pcc-uky.campus.mci.net>
Source record: 137312

Reposting article removed by rogue canceller.

In article <520hnh$f34@epimetheus.algonet.se>
phoenix@aristotle.algonet.se (Rikard Florin) said:-

>The author have recently moved, and RatSoft v3.0 is therefore delayed,
>we're all waiting for him to post his new bbs-number on the internet.
>Hopefully he will have version 3.0 ready for release at the same time,
>but who knows.... ;)
>
>It will handle multiline through a network, and not with multiple serial
>ports like on a TT/MSTE. How this works in practise is yet to be seen....

Thanks for the info! I knew that he had closed down the support BBS,
but I had logged on there right before he did and he was running on
v3.0 and it showed 2 "nodes" from the main prompt. I'm looking forward
to seeing what features it has...thanks again! :)

--

```
_/_/_/
```

5116. Re: TT info needed!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: hace@delphi.com
Message-ID: <R.JbPQkIi.hace@delphi.com>
Source record: 137313

Reposting article removed by rogue canceller.

John Dooley <dooley@infomatch.com> writes:

>Sorry about my ignorance! But I need some info on the TT computer.
>I have an 1040 STe now and want to get a TT but I'm not sure what will
>still be compatible from my old setup..? i.e. Monitors color/mono, games
>utils, music, DTP.
>
>If someone could give me some info on this It would be very appreaciated!
>I have an SC1224 Color and a SM125 Mono monitors .... does the TT have
>different resolutions that will not work with these monitors? Will I not
>be able to take full advantage of the TT with these monitors?
>What about rez sizes it is capable of.. and also color pallettes?

John,

The TT will play most serious software (in the resolutions they were written
for anyway), but very few games written for the ST. Most utilities, music
software, spreadsheets, word processors, etc work just fine. There's always
the exception, but they are rare. It's pretty compatible with the ST.

The output of the TT is to a SVGA monitor though. You cannot output to an
SC1224 or SM124. SVGA monitors are pretty inexpensive nowadays though ..
and it gives you access to all three ST resolutions, plus low and medium
TT resolutions. The only TT resolution you can
NOT use with an SVGA monitor is TT High, which needs a special monitor.

George Iken
Houston Atari Computer Enthusiasts (and owner of two TT's)

5117. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: hace@delphi.com
Message-ID: <R.B5GQ8Wu.hace@delphi.com>
Source record: 137314

Reposting article removed by rogue canceller.

Uwe Haase <haase@alkor.sax.de> writes:

>I just released alvi 0.05beta.
>
>Have a look at http://www.sax.de/~haase/atari.html
>
>alvi (Alkor JPEG-Viewer) is a very special JPEG viewer.
>It can handle large JPEGs with a very small need for RAM.
>The display of the current version is only monochrome.

Great, thanks Uwe!

George Iken
Houston Atari Computer Enthusiasts

5118. Re: Scanner required

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: David James <101642.2124@CompuServe.COM>
Message-ID: <R.521s2tpro1@mhafn.production.compuserve.com>
Source record: 137315

Reposting article removed by rogue canceller.

I beleive it is possible to connect a EPSON GT-5000 Scanner to an Atari.
First Computer Centre, in Leeds, England used to advertise one in ST Format for
just under 400 pounds.

David James
--

David James

5119. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <R.Pine.SOL.3.91.960921194442.28001C-100000@ns1.ptd.net>
Source record: 137316

Reposting article removed by rogue canceller.

On Sat, 21 Sep 1996, Tony Greenwood wrote:

>
> >On 13 Sep 1996, Paul Muehlbauer wrote:
>
[snip]
>
> >>TG> (1)"unfortunatly the software only works on a ST" (2)"but if
> >>TG> you have an ST then it will still be useful to you" Take
> >>TG> into consideration that it was.. Made on a ST. By an ST user.
> >>TG> For ST users. Made with ST software. Then say out load quote
> >>TG> number one!!!!
> >>
> >>Why do you wish to exclude all the '030 users from your software? How would it
> >>look if someone reviewed IBM software, saying it was just great, but only
> >>worked on '286 machines these days? :)

Oh that's dumb to say, mainly all 286 programs will work on Pentiums with
no problem. The thing is that the Falcon has different "hardware" that's
missing from the ST. So while a 286 game will not bother even to look
for stuff like SB and all that, the ST game without any modification will
look for something on the Falcon that simply isn't there at all. So it
crashes...

> >>I'm no programmer, but aren't there software libraries, tips & tricks,
> >>programming libraries, & compendiums that allow software to work on _all_
> >>TOS
>
> NO there are not......there are for certain packages, a GEM program
> can have the above, but I think you would agree that you do not see
> many dedicated platformers in GEM :)

That assumes that Tony's game is a by-the-guidelines GEM/TOS program, but
it's STOS which has it's own rules to go by.

> >>machines? Can't you find software testers with a variaty of machines? (Software
> >>should be tested by a number of people, I would think, before it's released for
> >>sale.) Other programmers do.
>
[fast forward]
> Now now! don't get cheeky,<grin> I have many people testing my
> software on many machines, quite a few of them in this newsgroup,
> testing a program finds the faults, it does not fix them?, and again
> the thread is HOW ???

>
> >>If you write software for a subset of the platform, your software will have
> >>less appeal to 'everyone.' How about folks who have an ST, but are thinking
>
> Wooooo you are straying here, again you miss the point, I am not
> purposely trying to write software just for the ST, I do want and
> would like software to be fully compatible, you make it sound like I
> have a choice and have decided to make it ST only, again the original
> question was
> 1.. How do I make it compatible for machines I do not own,
> 2.. Why should the program get a lesser review because it does not
> work on a machine I cant program for because of point 1?,

First of all, anyone who has a Falcon should know that to run a STOS game
you have to set your processor speed to 8Hz and use STOSfix 3 on it. Do
you not have to use Backwards to play commercial games? :)

> >>about getting a used TT or Falcon? Surely they will want to know your software
> >>will not be ported to the new macine. Surely it is unfortunate to them that the
> >>software only works on an ST. I doubt they would make the investment in your
> >>software, even if they currently own an ST. Quote number one makes perfect
> >>sense to me. :) It is natural for older, slower machines to give way to newer,
> >>faster models. Software that does not keep up with this progression is at a
> >>disadvantage in the marketplace, and will be reviewed as such.

Does a programmer have to buy every single model of a computer platform?
Here's how I see it...TOS and GEM programs have 'guidelines' to follow to
work on every single model as well as Geneva, Magic, and all the
emulators. The Atari Compendium can do this. And as for STOS games, a
different breed, here's what I would do if I were writting one.

First I would use STOSfix 1.0 which makes it run from TOS 1.0 to 2.06
There, that's the majority of the ranges. As for the Falcon, I would
tell the user to ue STOSfix 3.0 since it fixes the program for the
person's one machine. On the TT, I think you 'also' have to run a
special program to play ST games on the TT. And as far as Magic and
emulators go, forget it! They were only made to run clea GEM programs
anyways.

> >>I also mean this in a friendly manner. :) I appreciate your difficulty. :) And
> >>I'm glad your are writting software for the TOS platform, whatever versions you
> >>support! :) But, I encourage software reviewers to continue to mention
> >>compatibility problems that software has with TOS versions, and I would
>
> There you go....again you refer the software as a problem....not to
> ST owners it is not?, and I repeat, it was made on a ST ?, the vast
> majority of ATARI users are ST owners, you take all the Falcons and TT
> etc, put them all together, and you will still have nowhere near as
> many users as ST owners,
>
> >>encourage software developers to ensure compatibility with as many TOS' as
> >>possible. :)

>
> Yes yes yes, I agree, I would also, I do feel you missed the point,
> I am trying to make my software compatible, I just don't see how I
> can get my ST to make software that will run faultlessly on a
> Falcon,TT or whatever, some software yes, there are quite a few ATARI
> Diskzines out there with shells coded by me, that work on all os
> version, But not this game,

Only on the Atari platform do the users 'insist' that it works for ALL models, in fact people are still using 520 ST's with TOS 1.0 for crying out loud! We take this for granted while on the PC platform, nobody even writes for the 486 anymore.

Because of this, ST programmers have to 'try' to write to all platforms with the 520 ST as the lowest common denominator. AND you have to try to make it run on the higher-end machines like the Falcon, plus if it's GEM then it must work with a multitasking system.

If that's not enough, then you try to fit in "stuff" that makes use of the extra hardware in the STe so those users don't get shorted out. In fact, it was the fact that all 'commerical' games work on the STFM that they didn't even bother to do the STe stuff at first and that's why the STe failed to knock down the Amiga a few short years ago.

In short, if I write a program I'll try to make it run on all models as possible as well as make use of the enhancements of the STe. Because YOU asked for it.... :)

BTW, Tony...what FTP sites is your game on? I still have a freaking hard time using Lynx to get it no thanx to my ISP :(

Eric Noss
a.k.a
Mr. Maddog

5120. Re: MIME encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <R.GIVNEDVDUP@wa.caeci.ol.ni.schule.de>
Source record: 137317
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Reposting article removed by rogue canceller.

Thank you all!!! :-)

I've found Esscode.

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

5121. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <R.32446f75.4392093@news.airtime.co.uk>
Source record: 137318

Reposting article removed by rogue canceller.

On Sat, 21 Sep 96 16:44:30 GMT, rich@rjelwell.demon.co.uk (Richard)
wrote:

>There is a prog called pcsview2.prg which is part if the PhotoChrome
>package. It can be autobooted and will load Degas PC1 and Tiny TNY

This would seem to be the one Tom Lamparty mentioned in another post,
but there not in my photochrome package, then again i have had this
for soooo long :), maybe best to download again,
THANKS :)...Hopefully <?>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5122. 520 System for sale

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Monty Python <mpython@vgernet.net>
Message-ID: <R.3244082A.5010@vgernet.net>
Source record: 137319

Reposting article removed by rogue canceller.

I have the following for sale, as a package only:

520 ST, 512k
SM124 Mono. Monitor
SF 354 Disk Drive
Superbase program

Best offer, buyer pays shipping.

All items are in perfect working order.

5123. Re: Edith!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <R.Pine.SOL.3.91.960921193603.28001B-100000@ns1.ptd.net>
Source record: 137320

Reposting article removed by rogue canceller.

On 21 Sep 1996, Willis wrote:

> Hey the reason people are having trouble with that edith download is
> because it is not a .zoo file! It is really a .tgz (tar compressed g-zip).
> First un-tar it then un-gzip it. You're all set.

Well that's dumb! Why did they named it a .zoo file when it's really a .tgz?
We have extensions to help tell us what type of files that they are.

And second as far as the only un-gzip/z/tar or whatever program is that
it only works under Mint and not everybody has even a hard drive to use Mint.

Any wonder who got people yelling, "I am angry!" :)

Eric Noss
a.k.a
Mr. Maddog

5124. WTB: Atari 1040STe

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: dj390@FreeNet.Carleton.CA
Message-ID: <R.51vmir$ete@freenet-news.carleton.ca>
Source record: 137321

Reposting article removed by rogue canceller.

Date: Thu Sep 19 11:53:03 1996

Seeking Atari 1040STe or equivalent with expanded memory.
Contact me at ron.renaud@crc.doc.ca

Thanks all.

Ron Renaud / Advanced Television Evaluation Laboratory
Laboratoire d'evaluation de la television de pointe
Communications Research Centre, Ottawa Canada
Control Room: 613-998-7882 Internet: ron.renaud@crc.doc.ca

5125. WTB: Atari SM124 mono monitor

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: dj390@FreeNet.Carleton.CA
Message-ID: <R.51vmd5$esb@freenet-news.carleton.ca>
Source record: 137322

Reposting article removed by rogue canceller.

Date: Thu Sep 19 11:50:57 1996

Looking for an SM124 or equivalent MONOCHROME monitor for Atari 1040 system.
Contact me at ron.renaud@crc.doc.ca

Thanks all.

Ron Renaud / Advanced Television Evaluation Laboratory
Laboratoire d'evaluation de la television de pointe
Communications Research Centre, Ottawa Canada
Control Room: 613-998-7882 Internet: ron.renaud@crc.doc.ca

5126. Re: Dallas Atari Show... less than one month out

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: hace@delphi.com
Message-ID: <J9Dxc2k.hace@delphi.com>
Source record: 137360

Dan Mazurowski <smedley@gte.net> writes:

>The Atari Users of North Texas are hosting another Atari computer show
>this year! The event is on October 12th, running from 8:30am until
>4:00pm, in the Infomart. We WILL be having a free raffle this year, so
>make sure you head upstairs to the club meeting room for your entry
>form. (Room 3021, the Carlson Room.) There will also be a 4 player
>MIDI maze game set up, as well as my classic Atari video game
>collection - play as much as you like, free!
>
>For more info: http://www.fastlane.net/~lwebb/

Dan,

I understand that ChroMagic and Systems For Tomorrow will be at the show with
$299 19" TT high resolution monitors

George iken
Houston Atari Computer Enthusiasts

5127. Re: Systems For Tomorrow Summer Mailing

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: hace@delphi.com
Message-ID: <BdMwc8h.hace@delphi.com>
Source record: 137361

Systems For Tomorrow <sft@sound.net> writes:

>We have just finished our summer Atari catalog mailing. If you didn't
>receive one, and would like one. Please send your Name, Address, and
>System owned (ST/TT/Falcon/Jaguar/Lynx) to sft@sound.net.
>
>Our catalog features hundreds of programs for TOS based computers.
>It also includes Jaguar, Lynx, and even some 2600 and 7800 games.
>
>Catalogs are FREE to anyone in North America. Sorry, we can't send to
>the rest of the world at this time :(

Kent,

I understand you have rounded up a bunch of new TT high resolution monitors
and are taking advance orders to deliver at the Dallas Show (Oct 12th). Sounds
great. I don't need one (I still have a Viking), but your $299 price is
terriffic.

George Iken
Houston Atari Computer Enthusiasts

5128. Rufus106 won't dial

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Lanuel Staten <nine99@primenet.com>
Message-ID: <522bk9$hse@nnrp1.news.primenet.com>
Source record: 137362
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Could someone please tell the proper modem settings for Rufus 106. I have
a Hayes modem, so generics will do.

--
Lanuel L. Staten <nine99@primenet.com>

5129. Re: FREE FREE FREE: Current Notes (May/June Issue)

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: hace@delphi.com
Message-ID: <B-ETc2g.hace@delphi.com>
Source record: 137363

Denesh Bhabuta <denesh@cyberstrider.org> writes:

>Come and get them.. first come first served... limited number of
>May/June issue of the excellent Canadian Magazine... Current Notes
>
>Yes, the magazine is free to those who apply.. reserve your copy by
>emailing me back here.. with your name and address and I will pack them
>up ready to go out for you.
>
>However, please add 1 UKP to cover me for postage and packing.. that's
>all.. you are not being charged for the mag. This 1UKP is for UK users
>only.. overseas users add another 60 pence.

Danny,

How do you email a UK pound? Just kidding. I am a subscriber to Current Notes and it is a GREAT magazine.

By the way, a couple of months ago you mentioned the possible redistribution of ProText as shareware. Any idea of the status of that (one of the worlds really great word processors).

George Iken
Houston Atari Computer Enthusiasts

5130. Re: TT Ram Upgrades

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: hace@delphi.com
Message-ID: <BfNxEOj.hace@delphi.com>
Source record: 137364

Mike <mike.harvey@worldnet.att.net> writes:

>Upgrade the ST ram from (2) megs to more for better use of the used SLM-605 I'm
purchasing.
>
>To upgrade the TT ram, the board installed in my TT I believe uses standard 30 pin simms
>currently holding (4) 1x9's I believe.. Can I simply replace them with (4) 4x9's with
party
>and then have 16 megs of TT ram.. (Bet pagestream would really fly then!!)..
>
>Any help or ideas, either post here or e-mail me at
>mike.harvey@worldnet.att.net

Mike,

You will need to get a daughterboard to upgrade the ST ram. Not sure, but
possibly Best Electronics would have them.

Yes, the TT ram (on the Warehouse TT's .. assuming it is like the one I got) is
upgradeable by simply replacing the 1 meg SIMMS with 4 meg SIMMS .. and
switching a disp switch on the existing TT ram board. I have that information
if you need it (you can reach me at HACE@DELPHI.COM)
George Iken
Houston Atari Computer Enthusiasts

5131. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <48757987_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 137365

In article <324405E8.E70@dial.pipex.com>
Mike Goodman <fd18@dial.pipex.com> wrote:-

>To give myself and the other exhibitors some idea of the likely
>attendance, could you please Email me before Thursday 26th September, if
>you are definitely coming to either show:

And in a highly unofficial capacity I'll be there (NeST Coordinator)
as well as the authors of OASIS2 and ICE. Birmingham show only I'm
afraid.

--

---
dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

5132. Re: Re^2: Cubase Audio and Logic Audio

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: tks@st.rim.or.jp
Message-ID: <521slu$6ck@news.st.rim.or.jp>
Source record: 137366

In article <ftn_2.200.136.5$fidonet.org_be811bd2_Claes.Holmerup@p5.dada.ct.se>,
Claes Holmerup <claes.holmerup@p5.dada.ct.se> wrote:
>Brian Roland wrote this to All about Cubase Audio and Logic Audio:
>
>Hi Brian,
>Unfortunately, Logic Audio for the Falcon has been discontinued, so you can't
>get it anymore. The only alternative for the moment is Cubase Audio.

You can download Logic Audio from mcc.ac.uk, this works if you have
LOG3 dongle supply with Logic on Ataris. Try this it's discontinued anyway.

BTW, Claes, Time machine on LOGIC AUDIO is one of the best time compression/
pitch changing software. It's lot faster than any other softwares I've ever
seen and sounds very nice too.

Regards,

Takashi

5133. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3244BA05.9DC@worldnet.att.net>
Source record: 137367

Chris Wilkinson wrote:
>
> Hi there...
>
> William Wong (wongck@ti.com) wrote:
> :
> : One thing to note is that MiNTNet have some files with long filenames.
>
> Does it? Why is this so? It seems so unnecessary!! Surely to goodness it
> isn't necessary to have long filenames in the archive!! The point is that
> how many of us are prepared to format a minix partition, and install a fs
> driver that does long.file.names? This is not an option for some (me
> included). The guys who get miNTnet etc...working properly are full of
> praise for it, and quite right it is bullet proof when installed
> properly. However, when these guys start saying that it should be on
> everyones shopping list (and yes they do say this!), they seem to forget
> that a majority of Atari users cannot use minix etc...hence confusion
> reigns supreme when non-guru type Atarians attempt to install configure
> this stuff. I say that if it is hard to use then people should say so and
> not try to get others into something that they may not be able to safely
> comprehend...
>
> Just for the record, I used TAR.TTP as according to the docs that came
> with it (used -xvf switch). TAR.TTP still corrupted my drive...do I hear
> a bug scuttling????
>
> Chris W.
> /|\

TAR may have choked on the file names to a non-Minix partition (I can't remember if you said you did or didn't have a Minix part. I'm assuming from the above you don't.)

Here's something interesting to note. I set up a partition for Minix and run MiNT with only the minix.xfs file and I can't see the long file names under MiNT. The long name is there when I access the partition under Linux, but you can't see it from the MiNT desktop. I'm sure it's just support files that are missing, but I don't know which (not that it matters, I'm going straight for Linux).

Dan

5134. Re: TT info needed!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3244BAFB.60D8@worldnet.att.net>
Source record: 137368

hace@delphi.com wrote:
>
> John Dooley <dooley@infomatch.com> writes:
>
> >Sorry about my ignorance! But I need some info on the TT computer.
> >I have an 1040 STe now and want to get a TT but I'm not sure what will
> >still be compatible from my old setup..? i.e. Monitors color/mono, games
> >utils, music, DTP.
> >
> >If someone could give me some info on this It would be very appreaciated!
> >I have an SC1224 Color and a SM125 Mono monitors .... does the TT have
> >different resolutions that will not work with these monitors? Will I not
> >be able to take full advantage of the TT with these monitors?
> >What about rez sizes it is capable of.. and also color pallettes?
>
>
> John,
>
> The TT will play most serious software (in the resolutions they were written
> for anyway), but very few games written for the ST. Most utilities, music
> software, spreadsheets, word processors, etc work just fine. There's always
> the exception, but they are rare. It's pretty compatible with the ST.
>
> The output of the TT is to a SVGA monitor though. You cannot output to an
> SC1224 or SM124. SVGA monitors are pretty inexpensive nowadays though ..
> and it gives you access to all three ST resolutions, plus low and medium
> TT resolutions. The only TT resolution you can
> NOT use with an SVGA monitor is TT High, which needs a special monitor.
>
> George Iken
> Houston Atari Computer Enthusiasts (and owner of two TT's)

Have to disagree here, the TT uses VGA, _not_ SVGA. However, most SVGA monitors support the VGA sync rate.

Dan

5135. base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557153564.6554.81.starship@3rdplanet.com>
Source record: 137369

```
> Newsgroups: comp.sys.atari.st
> From: slc.dennis.bishop@muskrat.com (Slc.dennis Bishop)
>
> I've tryed a FTP search and nothing has come up, were is it at for
> FTPing?

ftp://ftp.teleport.com/users/atari

* Kivi (unregistered) 1.21 *
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

5136. Re: Minix and ICDBOOT??

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557153564.6555.765.starship@3rdplanet.com>
Source record: 137370

> Newsgroups: comp.sys.atari.st
> References: <206_9609180106@flight.org> <51p9l0$p2@ornews.intel.com>
> From: thopman@uoguelph.ca (Theodore L Hopman)
>
> Rich Tietjens (*starship@3rdplanet.com*) wrote:
>
> : Not true. I have a 240+ meg MiniX partition and ... ICD ...
>
> What version of the ICD drivers are you using? On my Tos 3.01 TT, the ICD
> Pro drivers v6.5.5 definitely _did_not_ like either minit or MinixFS.
> minit exited saying something about rwabs (don't remember; it was a
> looong time ago). When I switched to AHDI to run minit, formatted with
> minit, and switched back to ICD, I was unable to access my MiniFS
> partition...

I'm using the Link version with an AdSCSI+ (the original Atari MSTe HA is still hooked up, although there are no devices attached, and an Adaptec 5500 hangs off the SCSI bus to interface my tape drive). I do recall getting that rwabs messages, but it was caused by an error in the command line for minit as I recall.

* Kivi (unregistered) 1.21 *
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

5137. Decoding Emails

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557153565.6556.66.starship@3rdplanet.com>
Source record: 137371

```
> Newsgroups: comp.sys.atari.st
> Reply-To: Stu@shaw1.demon.co.uk
>
> I've got Esscode and SDUU for Decoding emails and have never haad any
> problems but this email I got has fooled me. Nothing will Decode it here
> is the start of it:
>
> --====================_842403732==_
> Content-Type: application/zip; name="FILENAME.ZIP";
> x-mac-type="705A4950"; x-mac-creator="705A4950"
> Content-Transfer-Encoding: base64
> Content-Disposition: attachment; filename="FILENAME.ZIP"
>
> UEsDBBQAAgAIAJkAAGD53b/A6AMAAMoGAAARAAAATU5MVV9UUlEvSEVBRC5HRkGFVd9v21QUPk7b
> aCo1YiVsk6jGaVStMI0wBoismjSlbW67Kv2hJKPdU+XYN7WpY3vXtkIl/gDE38PDHnmk0If8A0Ra
>
```

It's a MIME file, Stu. Clip off everything before the first ====== and after the last one, then use ESScode 6.4 to unMIME it.

```
* Kivi (unregistered) 1.21 *
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

5138. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557153565.6557.505.starship@3rdplanet.com>
Source record: 137372

> Newsgroups: comp.sys.atari.st
> References: <51segn$evd@zimmer.CSUFresno.EDU>
> From: "K. Ellis" <kellis@primenet.com>
>
> This is exactly the problem. It needs to search in the floppy to get
> the hard disk driver. The proble is that the author doesn't know how
> and why the TOS4.92 doesn't want to read the c boot sector when
> tos4.04 does it. So it is not loadable from the hard drive completely
> because you still need to have a floppy that contains the hard disk
> driver.

I could be mistaken, but it seems obvious to me that, if you load a different OS after booting, you'll need to reload your HD drivers. After all, you can't bind your drivers to an OS that isn't loaded yet, and after loading, the only drivers it should be bound to are internal. Thus, you need to either boot the OS from floppy, or reload the HD driver after loading the OS. You shouldn't be able to reload it from the HD, because as far as the OS knows, you don't have one yet.

* Kivi (unregistered) 1.21 *

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

5139. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <1388_SBagley@cameo.co.uk>
Source record: 137373

"Ambassador ," asked Steven. "Do you really want to know what's going on down there right now?"
"Yes, absolutely," replied stosser@airtime.co.uk.
Steven moved forward, and whispered something.
s> Organization: STOSSER Software
s>
s> On 19 Sep 96 14:24:10 , Terry.May@rebel.genesplicer.org (Terry May)
s> wrote:
s>

s> I want a program that will go maybe in an auto folder and simply
s> show the pictures on disk one after the other on a ST, in 256 colours,
s> these can be shown as Photochrome proves, but what about as a slide
s> show,

Once they are saved a Pchrome files, you can use one of the proggies PCSVIEW I believe to display 'em

s> Is this really all that difficult on the ATARI ?

Write the software, Convert whatever into SPU format and then display with SPECPLUS or whatever it is to show SPUs in STOS. The rest is easy :)

See you earlier,

Steven

InterNet: sbagley@cameo.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203

.."These shoes, they fit perfectly" - The Doctor, The New Doctor Who Telemovie
--

Cameo Network Services Ltd., Suite 214, | Novell authorised reseller.
York House, 2-4 York Road, | Training and consultancy.
Felixstowe, Suffolk, England. |
Tel: 01394-672004 Fax: 01394-271210 | HTTP://www.cameo.co.uk

5140. Re: MIME encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: ggranger@bithevn.nl2k.edmonton.ab.ca
Message-ID: <bB1QyAgJBh108h@bithevn.nl2k.edmonton.ab.ca>
Source record: 137374
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <GIUHDDVAUP@wa.caeci.ol.ni.schule.de> gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter) writes:
>Hello!

>I'm searching for a software for ATARI that can decode MIME-Encoding
>files.
>Is there something available for ATARI?

Try ESS-Code by Michel Forget. You should be able to pick it up from one of the Atari ST archives. Can anybody recommend a good one to get it from?

>Greetings

>Gerd
>--
>Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
>E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
>Tel/Fax +49/4221/83544. Please Phone Before Fax.
>http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

--
Gregeory C. (Greg) Granger 5516-190A Street Edmonton, AB Canada T6M 2L3
Phone: + 1 (403) 483-2049 or +1 (403) 481-5110
WWW: http://home.istar.ca/~gregg Email: gregg@istar.ca

5141. Re: Nova Graphics card

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199609211431.a37848@do2.maus.de>
Source record: 137375

HLW>> does not work together with 14MB ST-RAM (Alternate RAM as much as
HLW>> you want).

HLW>If you have an AfterBurner040 card you can have 4 MB ST-RAM and all
HLW>the FastRAM the AfterBurner allows, which is 64 MB, together with the
HLW>NOVA Card.

Thats correct but you need an updated version of the ab40_ram.prg because
version 1.0 only allows you to use 16 megs of fastram. The new version
works perfectly with my 32 meg SIMM :-)

Tschuess
Frank

P.S.: If someone is interested I will post this little programm here,
because its only about 3k small.

5142. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <R.843324270_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 137376

Reposting article removed by rogue canceller.

>On 19 Sep 96 14:24:10 , Terry.May@rebel.genesplicer.org (Terry May)
>wrote:
>
> I want a program that will go maybe in an auto folder and simply show
>the pictures on disk one after the other on a ST, in 256 colours,
>these can be shown as Photochrome proves, but what about as a slide
>show,
>
> Is this really all that difficult on the ATARI ?

There is a prog called pcsview2.prg which is part if the PhotoChrome
package. It can be autobooted and will load Degas PC1 and Tiny TNY
pics as well as PhotoChrome's PCS files. All can be ICE packed
(v2.40 only).
I recently saw the PhotoChrome archive on cnam, called something like
pchrome4.zip, but I have it if you can't find it.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

5143. 256 colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <R.324432a1.13056478@news.airtime.co.uk>
Source record: 137377

Reposting article removed by rogue canceller.

>to get the job done. Don't whine that no one made a 256 color GIF viewer for the ST,

I strongly suggest that you read the WHOLE thread before you accuse
me of "whining",
I already stated in an earlier or original post that other formats
would be ok,

I dont recall having a whine, or a complaint or even a moan, just a
simple request an expresions of suprise that such a progream had not
already been made,

I would prefer it if you took the time to read the thread you decide
to jump into, I have not been whining as you put it,

You have just insulted me, and that was uncalled for :(

I did not insult you?, so I think an apology is due ?, posting to a
public newsgroup telling me not to whine, when you got it wrong, is an
insult,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5144. Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Mike Goodman <fd18@dial.pipex.com>
Message-ID: <R.324405E8.E70@dial.pipex.com>
Source record: 137378

Reposting article removed by rogue canceller.

ATARI SHOWS 96

Saturday 28th September
Premier Suite
Motor Cycle Museum
Birmingham

Sunday 29th September
Osterley Four Pillars Hotel
764 Great West Road
Isleworth
Middlesex

Both shows 10am to 5pm

Admission price
3UKP for adults - 1UKP for children under 12yrs

Exhibitors (as of 21st September)

Goodman's
System Solutions
HiSoft - (London Only)
FaST Club - (Birmingham Only) - Not yet confirmed
Merlin
Calamus User
Upgrade Shop
Titan Designs
Black Scorpion
16/32
Best Electronics
Console Centre
Portfolio Club
Sunrise Audio Systems
Floppyshop
Atari Computing Magazine
Atariphile Disk Magazine - (London Only)
The Wrinklies User Group - (London Only)
The Maggie Team
UK Assoc of Atari User Groups

If you have access check out:
http://www.netkonect.net/tachyon/shows96

I may be asking for trouble here:
To give myself and the other exhibitors some idea of the likely attendance, could you please Email me before Thursday 26th September, if you are definitely coming to either show:

Please state which venue:

Email fd18@dial.pipex.com

Regards,

Mike Goodman

5145. Edith!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: pwillis@hondo.cyberverse.com
Message-ID: <R.520psl$cop@rodelo.cyberverse.com>
Source record: 137379

Reposting article removed by rogue canceller.

Hey the reason people are having trouble with that edith download is
because it is not a .zoo file! It is really a .tgz (tar compressed g-zip).
First un-tar it then un-gzip it. You're all set.

Ciao

5146. Re: Edith!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <R.32442505.4021@worldnet.att.net>
Source record: 137380

Reposting article removed by rogue canceller.

Willis wrote:
>
> Hey the reason people are having trouble with that edith download is
> because it is not a .zoo file! It is really a .tgz (tar compressed g-zip).
> First un-tar it then un-gzip it. You're all set.
>
> Ciao

I thought you gunzipped, then untarred... gz _is_ at the end. Though I
understand TAR 1112 may do both, if you know the magic switches.

Dan

5147. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <R.Pine.BSI.3.95.960921093658.11268A-100000@usr08.primenet.com>
Source record: 137381

Reposting article removed by rogue canceller.

This is exactly the problem. It needs to search in the floppy to get
the hard disk driver. The proble is that the author doesn't know how
and why the TOS4.92 doesn't want to read the c boot sector when
tos4.04 does it. So it is not loadable from the hard drive completely
because you still need to have a floppy that contains the hard disk
driver. Apparently Craig knows how to do it, and says that everyone
knows, actually not me, the author and you don't know howto do it
fully loadable from the harddrive without having to insert a disk
with the driver. So just ask to craig I am sure he'll help you out.
hehehehh I love it. :)

On 19 Sep 1996, Michael Daymon Freeman wrote:

>Date: 19 Sep 1996 21:38:31 GMT
>From: Michael Daymon Freeman <mdf16@zimmer.csufresno.edu>
>Newsgroups: comp.sys.atari.st
>Subject: TOS 4.92
>
>Hi!
>
> I downloaded TOS 4.92, and it does load off of a Hard Drive.
>Unfortunately, once it's in the computer, I haven't been able to access
>the hard drive. Is this what you mean by saying it doesn't boot off of
>the hard drive? It loads in fine, and I can use everything except the HD.
>Only floppy drives are displayed on the desktop, and Install Devices
>doesn't do anything. Could I possibly just be putting the programs in the
>wrong order with respect to my HD driver, or does it just not like the
>hard drive? If I can't use the hard drive, it's not of much use to me,
>because that's where all my heavily-used software is. Other than this it
>has some pretty nice features that I'd love to be able to use! Any
>suggestions? Am I just out of luck?
>
> Mike Freeman
> daymon@psnw.com
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

5148. Re: Decoding Emails

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <R.32441F8C.60D4@worldnet.att.net>
Source record: 137382

Reposting article removed by rogue canceller.

Stu wrote:
>
> I've got Esscode and SDUU for Decoding emails and have never haad any
> problems but this email I got has fooled me. Nothing will Decode it here
> is the start of it:
>
> --======================_842403732==_
> Content-Type: application/zip; name="FILENAME.ZIP";
> x-mac-type="705A4950"; x-mac-creator="705A4950"
> Content-Transfer-Encoding: base64
> Content-Disposition: attachment; filename="FILENAME.ZIP"
>
> UEsDBBQAAgAIAJkAAGD53b/A6AMAAMoGAAARAAAATU5MVV9UUlEvSEVBRC5HRkGFVd9v21QUPk7b
> aCo1YiVsk6jGaVStMI0wBoismjSlbW67Kv2hJKPdU+XYN7WpY3vXtkIl/gDE38PDHnmk0If8A0Ra
>
> <very BIG snip>
> n9B44ZEHJPiuY6uDss3SceR7zzn3fOf7zg1Nb4jGx6uNzqO1z+jiKcPm32D3YOuvtvKt3G7DVt5g
> BwDJAQAAmPEBAAAA
> --======================_842403732==_--
>
> it will not decode on anything, I've even tryed it on TurnPike.
> If anuone knows how to do it please contact me and tell me or please
> could someone decode it for me and put it in a UUE code which SDUU will
> do.
>
> Thanks
> --
>
> *-----------------------------------*----------Atari Only----------------*
> | NAME: Stuart Shaw | Wanna learn the Internet. If so |
> | EMAIL: Stu@shaw1.demon.co.uk | Get Learn The Net |
> | IRC NICK: Stu | For version 1.1 or 1.2 of it |
> | IRC CHANNEL: #atari | E-Mail: Stuart@shaw1.demon.co.uk |
> *-----------------------------------*-----------------------------------*
>
>

Because of all the "Mac" mentions at the beginning and the Base-64 reference, I'm guessing it was compressed under Mac Netscape, which should also be able to decompress.

Dan

5149. Decoding Emails

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <R.557153565.6556.66.starship@3rdplanet.com>
Source record: 137383

Reposting article removed by rogue canceller.

> Newsgroups: comp.sys.atari.st
> Reply-To: Stu@shaw1.demon.co.uk
>
> I've got Esscode and SDUU for Decoding emails and have never haad any
> problems but this email I got has fooled me. Nothing will Decode it here
> is the start of it:
>
> --====================_842403732==_
> Content-Type: application/zip; name="FILENAME.ZIP";
> x-mac-type="705A4950"; x-mac-creator="705A4950"
> Content-Transfer-Encoding: base64
> Content-Disposition: attachment; filename="FILENAME.ZIP"
>
> UEsDBBQAAgAIAJkAAGD53b/A6AMAAMoGAAARAAAATU5MVV9UUlEvSEVBRC5HRkGFVd9v21QUPk7b
> aCo1YiVsk6jGaVStMI0wBoismjSlbW67Kv2hJKPdU+XYN7WpY3vXtkIl/gDE38PDHnmk0If8A0Ra
>

It's a MIME file, Stu. Clip off everything before the first ====== and after
the last one, then use ESScode 6.4 to unMIME it.

* Kivi (unregistered) 1.21 *
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

5150. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <R.521mb9$rim@orm.southern.co.nz>
Source record: 137384

Reposting article removed by rogue canceller.

Christer Gustavsson (d2cg@dtek.chalmers.se) wrote:
: In article <51qp7n$a8d@orm.southern.co.nz> chriswil@southern.co.nz (Chris Wilkinson)
writes:
: >I'm aware of how GEM can slow MiNT, but I'm no unix guru. Command lines
: >are NOT my favourite thing. I believe that a lot of unix software ported
: >to Atari has been ported badly...
:
: Badly? Most ported software works exactly like the original unix version which
: is, in my opinion, a good thing. The good thing about mint is that unix stuff
: is relatively easy to port to it. If you are talking about making gui
: interfaces to unix stuff you should bear in mind that it would increase the
: porting time substantially, and a lot less would be ported.

But a GUI would also make life a lot easier for us non-gurus. When I talk
about 'badly ported' I mean the whole deal...presentation, ease of
installation, user-friendliness etc...In looking at the three criteria
above I would say that a lot of MiNT related stuff fails badly. Perhaps I
should have used the words 'put-together' instead of 'ported'...

Chris W.
/|\

5151. Re: Decoding Emails

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <R.843410690_OASIS_@tripnet.se>
Source record: 137385

Reposting article removed by rogue canceller.

In article <843161514_OASIS_@shaw1.demon.co.uk>
Stu@shaw1.demon.co.uk (Stu) said:-

>I've got Esscode and SDUU for Decoding emails and have never haad any
>problems but this email I got has fooled me. Nothing will Decode it here
>is the start of it:
>
>--====================_842403732==_
>Content-Type: application/zip; name="FILENAME.ZIP";
> x-mac-type="705A4950"; x-mac-creator="705A4950"
>Content-Transfer-Encoding: base64
>Content-Disposition: attachment; filename="FILENAME.ZIP"
>
>UEsDBBQAAgAIAJkAAGD53b/A6AMAAMoGAAARAAAATU5MVV9UUlEvSEVBRC5HRkGFVd9v21QUPk7b
>aCo1YiVsk6jGaVStMI0wBoismjSlbW67Kv2hJKPdU+XYN7WpY3vXtkIl/gDE38PDHnmk0If8A0Ra
>
><very BIG snip>
>n9B44ZEHJPiuY6uDss3SceR7zzn3fOf7zg1Nb4jGx6uNzqO1z+jiKcPm32D3YOuvtvKt3G7DVt5g
>BwDJAQAAmPEBAAAA
>--====================_842403732==_--
>
>it will not decode on anything, I've even tryed it on TurnPike.

If you have trouble decoding Mime with Esscode this will do the trick:

First Mime encode a short file. BITFTP.FLT in the original Esscode
distribution is perfect for this! Open the by you encoded file with a
texteditor and delete the line that starts with: "Content-MD5: "

Then exchange the small encoded part (W0VTUy1Db2RlIE etc. in two
lines) with the corresponding, usually much longer, part from the mail
you could not decode and then save.

Run Esscode and select "Mime decode". In the first fileselector
select your new file and in the second the destination _and_ full name
of the encoded file.

If the original mail contained several encoded parts this has to be
repeated for each.

--

Kenneth Medin kennethm@tripnet.se

5152. Re: Wanted: FOLDRnnn.PRG

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <R.32441540.2FDD@bruker.de>
Source record: 137386

Reposting article removed by rogue canceller.

Lars Sprute wrote:

> I'm looking for a ftp source for the program FOLDRnnn.PRG, which allows TOS to handle more folders.

Only in case you don't know: With some hard disk drivers (e. g. HuSHI, HDDRIVER) you don't need this program because you can set the number of additional folders when configuring the driver.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

5153. Re: Help! Freekeys users!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <R.324429FC.7A66@worldnet.att.net>
Source record: 137387
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Reposting article removed by rogue canceller.

Dan Phillips wrote:
>
> Dan Phillips wrote:
> >
> > Help!
> >
> > I just got a Freekeys and can't get it to work reliably. The last time I
> > ran the system, I got it to work. Once I move the keyboard case, it tends
> > to stop working. When the Falcon boots, it will either give short bursts
> > of keyclicks separated by pauses or will make no noise and nothing will
> > work (keys or mouse).

Okay, _finally_ figured it out. Either the 3 wire connector at the Falcon motherboard doesn't make a reliable contact or there is some kind of capacitance or other bizarre electrical issue going on. If the keyboard doesn't work, I have to shut off the Falcon, remove the Freekeys connector with the machine off and then put it back on, then the keyboard will work. I can't do that with the machine on and make it work. Unfortunately, I can't seem to re-arch the connectors (they are rather well contained), so I guess I'll just re-plug every time I start the machine or get a whole new connector.

Dan

5154. Re: Falcon Game (probably old)

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <R.80144511_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 137388

Reposting article removed by rogue canceller.

In article <32439C66.46E@owens.ridgecrest.ca.us>
Michael Grove <mgrove@owens.ridgecrest.ca.us> wrote:-

>It's probably been out a while, and I just pulled my
>head out long enough to see it, but WOTANOID for the
>Falcon is very cool.

>conflicted. File was from CNAM ftp site. Falc/games.

What is the file called? I've just been to cnam Falcon/Games/ and couldn't
find anything that resembled WOTANOID as a file :(

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

5155. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: SBagley@cameo.co.uk
Message-ID: <R.1388_SBagley@cameo.co.uk>
Source record: 137389

Reposting article removed by rogue canceller.

"Ambassador ," asked Steven. "Do you really want to know what's going on down
there right now?"
"Yes, absolutely," replied stosser@airtime.co.uk.
Steven moved forward, and whispered something.
s> Organization: STOSSER Software
s>
s> On 19 Sep 96 14:24:10 , Terry.May@rebel.genesplicer.org (Terry May)
s> wrote:
s>

s> I want a program that will go maybe in an auto folder and simply
s> show the pictures on disk one after the other on a ST, in 256 colours,
s> these can be shown as Photochrome proves, but what about as a slide
s> show,

Once they are saved a Pchrome files, you can use one of the proggies PCSVIEW
I believe to display 'em

s> Is this really all that difficult on the ATARI ?

Write the software, Convert whatever into SPU format and then display with
SPECPLUS or whatever it is to show SPUs in STOS. The rest is easy :)

See you earlier,

Steven

InterNet: sbagley@cameo.co.uk
FidoNET: 2:2501/101.12 ... NeST: 90:102/203

.."These shoes, they fit perfectly" - The Doctor, The New Doctor Who
Telemovie
--

Cameo Network Services Ltd., Suite 214, | Novell authorised reseller.
York House, 2-4 York Road, | Training and consultancy.
Felixstowe, Suffolk, England. |
Tel: 01394-672004 Fax: 01394-271210 | HTTP://www.cameo.co.uk

5156. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <R.557153565.6557.505.starship@3rdplanet.com>
Source record: 137390

Reposting article removed by rogue canceller.

> Newsgroups: comp.sys.atari.st
> References: <51segn$evd@zimmer.CSUFresno.EDU>
> From: "K. Ellis" <kellis@primenet.com>
>
> This is exactly the problem. It needs to search in the floppy to get
> the hard disk driver. The proble is that the author doesn't know how
> and why the TOS4.92 doesn't want to read the c boot sector when
> tos4.04 does it. So it is not loadable from the hard drive completely
> because you still need to have a floppy that contains the hard disk
> driver.

I could be mistaken, but it seems obvious to me that, if you load a different OS after booting, you'll need to reload your HD drivers. After all, you can't bind your drivers to an OS that isn't loaded yet, and after loading, the only drivers it should be bound to are internal. Thus, you need to either boot the OS from floppy, or reload the HD driver after loading the OS. You shouldn't be able to reload it from the HD, because as far as the OS knows, you don't have one yet.

* Kivi (unregistered) 1.21 *

--
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Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

5157. Re: Minix and ICDBOOT??

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <R.557153564.6555.765.starship@3rdplanet.com>
Source record: 137391

Reposting article removed by rogue canceller.

> Newsgroups: comp.sys.atari.st
> References: <206_9609180106@flight.org> <51p9l0$p2@ornews.intel.com>
> From: thopman@uoguelph.ca (Theodore L Hopman)
>
> Rich Tietjens (*starship@3rdplanet.com*) wrote:
>
> : Not true. I have a 240+ meg MiniX partition and ... ICD ...
>
> What version of the ICD drivers are you using? On my Tos 3.01 TT, the ICD
> Pro drivers v6.5.5 definitely _did_not_ like either minit or MinixFS.
> minit exited saying something about rwabs (don't remember; it was a
> looong time ago). When I switched to AHDI to run minit, formatted with
> minit, and switched back to ICD, I was unable to access my MiniFS
> partition...

I'm using the Link version with an AdSCSI+ (the original Atari MSTe HA is
still hooked up, although there are no devices attached, and an Adaptec 5500
hangs off the SCSI bus to interface my tape drive). I do recall getting that
rwabs messages, but it was caused by an error in the command line for minit
as I recall.

* Kivi (unregistered) 1.21 *
--
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STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

5158. base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <R.557153564.6554.81.starship@3rdplanet.com>
Source record: 137392

Reposting article removed by rogue canceller.

> Newsgroups: comp.sys.atari.st
> From: slc.dennis.bishop@muskrat.com (Slc.dennis Bishop)
>
> I've tryed a FTP search and nothing has come up, were is it at for
> FTPing?

ftp://ftp.teleport.com/users/atari

* Kivi (unregistered) 1.21 *
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

5159. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: ajalkane@lk-hp-5.hut.fi
Message-ID: <R.51vuld$ohu@nntp.hut.fi>
Source record: 137393

Reposting article removed by rogue canceller.

In article <Pine.BSI.3.95.960918091648.20567A-100000@usr02.primenet.com>,
K. Ellis <kellis@primenet.com> wrote:
>Well, apparently you didn't understand what the topic was.
>We were talking about the TOS 4.92 singletasking, not the new AES for
>Mint. This file is a TOS image and thus loadable in RAM at the
>boot time, just like the way Winx does. Even if the desktops are the
>same, they don't run the same way. PLease read the whole message and
>do some research before saying anything.

I'm not Craig, but I better still answer. You can use the new AES for
MiNT (AES 4.1, GEM.SYS) without MiNT so that it only singletasks.
Just load it to memory with sometyhing like ramboot (was it that)
and vola you have the singletasking TOS.

Regards,
Arto Jalkanen
ajalkane@cc.hut.fi

5160. Re: Defender II works on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: ajalkane@lk-hp-5.hut.fi
Message-ID: <R.51vvd0$op7@nntp.hut.fi>
Source record: 137394

Reposting article removed by rogue canceller.

In article <Dy0H03.D49@iglou.com>,
Mike St. Clair <mstclair@iglou1.iglou.com> wrote:
>Someone told me once it would, but I haven't been able to get it to boot,
>even with Backwards. Has anyone gotten it to work?

I couldn't get it working either.. It was very nice and speedy
game.

5161. WTB: Standard Joystick for ST

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: fxites@aol.com
Message-ID: <R.5203o0$b8h@newsbf02.news.aol.com>
Source record: 137395

Reposting article removed by rogue canceller.

Hello, I wish to buy a standard, Atari issue ST joystick... the one that looks just like a 2600 joystick, but uses grey plastic rather than black. If you have a 2600 joystick up for sale, let me know, but keep in mind that I'll be pretty chintzy with the price I'll pay. Of course, I'm an all around chintzy kind of guy, so be warned! :)

Thanks for the time,
Jon

P.S. Anyone have Llamatron for sale? Duh... was it PD or what?

BOINK! Now if only I could find that rotten light switch!

5162. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <R.521n79$rim@orm.southern.co.nz>
Source record: 137396

Reposting article removed by rogue canceller.

Hi there...

William Wong (wongck@ti.com) wrote:
:
: One thing to note is that MiNTNet have some files with long filenames.

Does it? Why is this so? It seems so unnecessary!! Surely to goodness it isn't necessary to have long filenames in the archive!! The point is that how many of us are prepared to format a minix partition, and install a fs driver that does long.file.names? This is not an option for some (me included). The guys who get miNTnet etc...working properly are full of praise for it, and quite right it is bullet proof when installed properly. However, when these guys start saying that it should be on everyones shopping list (and yes they do say this!), they seem to forget that a majority of Atari users cannot use minix etc...hence confusion reigns supreme when non-guru type Atarians attempt to install configure this stuff. I say that if it is hard to use then people should say so and not try to get others into something that they may not be able to safely comprehend...

Just for the record, I used TAR.TTP as according to the docs that came with it (used -xvf switch). TAR.TTP still corrupted my drive...do I hear a bug scuttling????

Chris W.
/|\

5163. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <R.3244BA05.9DC@worldnet.att.net>
Source record: 137397

Reposting article removed by rogue canceller.

Chris Wilkinson wrote:
>
> Hi there...
>
> William Wong (wongck@ti.com) wrote:
> :
> : One thing to note is that MiNTNet have some files with long filenames.
>
> Does it? Why is this so? It seems so unnecessary!! Surely to goodness it
> isn't necessary to have long filenames in the archive!! The point is that
> how many of us are prepared to format a minix partition, and install a fs
> driver that does long.file.names? This is not an option for some (me
> included). The guys who get miNTnet etc...working properly are full of
> praise for it, and quite right it is bullet proof when installed
> properly. However, when these guys start saying that it should be on
> everyones shopping list (and yes they do say this!), they seem to forget
> that a majority of Atari users cannot use minix etc...hence confusion
> reigns supreme when non-guru type Atarians attempt to install configure
> this stuff. I say that if it is hard to use then people should say so and
> not try to get others into something that they may not be able to safely
> comprehend...
>
> Just for the record, I used TAR.TTP as according to the docs that came
> with it (used -xvf switch). TAR.TTP still corrupted my drive...do I hear
> a bug scuttling????
>
> Chris W.
> /|\

TAR may have choked on the file names to a non-Minix partition (I can't remember if you said you did or didn't have a Minix part. I'm assuming from the above you don't.)

Here's something interesting to note. I set up a partition for Minix and run MiNT with only the minix.xfs file and I can't see the long file names under MiNT. The long name is there when I access the partition under Linux, but you can't see it from the MiNT desktop. I'm sure it's just support files that are missing, but I don't know which (not that it matters, I'm going straight for Linux).

Dan

5164. Re: TT info needed!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <R.3244BAFB.60D8@worldnet.att.net>
Source record: 137398

Reposting article removed by rogue canceller.

hace@delphi.com wrote:
>
> John Dooley <dooley@infomatch.com> writes:
>
> >Sorry about my ignorance! But I need some info on the TT computer.
> >I have an 1040 STe now and want to get a TT but I'm not sure what will
> >still be compatible from my old setup..? i.e. Monitors color/mono, games
> >utils, music, DTP.
> >
> >If someone could give me some info on this It would be very appreaciated!
> >I have an SC1224 Color and a SM125 Mono monitors .... does the TT have
> >different resolutions that will not work with these monitors? Will I not
> >be able to take full advantage of the TT with these monitors?
> >What about rez sizes it is capable of.. and also color pallettes?
>
>
> John,
>
> The TT will play most serious software (in the resolutions they were written
> for anyway), but very few games written for the ST. Most utilities, music
> software, spreadsheets, word processors, etc work just fine. There's always
> the exception, but they are rare. It's pretty compatible with the ST.
>
> The output of the TT is to a SVGA monitor though. You cannot output to an
> SC1224 or SM124. SVGA monitors are pretty inexpensive nowadays though ..
> and it gives you access to all three ST resolutions, plus low and medium
> TT resolutions. The only TT resolution you can
> NOT use with an SVGA monitor is TT High, which needs a special monitor.
>
> George Iken
> Houston Atari Computer Enthusiasts (and owner of two TT's)

Have to disagree here, the TT uses VGA, _not_ SVGA. However, most SVGA monitors support the VGA sync rate.

Dan

5165. Re: Decoding Emails

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <R.843400434_OASIS_@pwomar.demon.co.uk>
Source record: 137399

Reposting article removed by rogue canceller.

In article <843161514_OASIS_@shaw1.demon.co.uk>
Stu@shaw1.demon.co.uk (Stu) said:-

>I've got Esscode and SDUU for Decoding emails and have never haad any
>problems but this email I got has fooled me. Nothing will Decode it here
>is the start of it:

>Content-Transfer-Encoding: base64

>it will not decode on anything, I've even tryed it on TurnPike.
>If anuone knows how to do it please contact me and tell me or please
>could someone decode it for me and put it in a UUE code which SDUU will
>do.

As it says, it's Base 64, I'm surprised Turnpike won't touch it
though. Accoring to an earlier posting there is an en/decoder at
ftp.teleport.com/users/atari/ so I'm off to check that out. C Ya.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

5166. file transfer Atari <-> Unix

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: fl4a004@rzaixsrv2.uni-hamburg.de
Message-ID: <R.521b79$4jl@rzsun02.rrz.uni-hamburg.de>
Source record: 137400

Reposting article removed by rogue canceller.

Hi,

I'm looking for an efficient way to exchange files between my ST (TOS) and a UNIX workstation running AIX. Both sides are running 14.400 bps modems supporting MNP-5 and V.42bis.

Currently I'm using kermit on both sides, but there seem to be a lot of overhead so the data transfer rate is low. Is there a newer, faster solution? (The programs should be accessable via ftp)

Thanks in advance,

Lasse

--

/--\
| Lars Sprute Email: fl4a004@rrz.uni-hamburg.de |
\--/

5167. Re: How big can a partition be?

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <R.32441498.3261@bruker.de>
Source record: 137401

Reposting article removed by rogue canceller.

Rich Tietjens wrote:

> you're willing to go with, say, 32k logical sectors, you could have a single
> partition of at least 2 gigs.

I would not recommend this. Consider the cluster size which is saved in
a 16 bit field. With 2 sectors per cluster (this is the standard value)
and 32768 bytes per sector you'd get a 16 bit overflow for the cluster
size. This seems to work with Falcon TOS but I wouldn't bet on your data
being secure when using partitions that are outside the GEMDOS limits.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

5168. Re: ST monitor questions...

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: blane@aa.net
Message-ID: <R.3244339f.698757@news.aa.net>
Source record: 137402

Reposting article removed by rogue canceller.

On Fri, 6 Sep 96 10:52:44 GMT, Hakan Eriksson <e5he@etek.chalmers.se>
wrote:

>Hello!
>
>1) Is it possible to run the ST with a VGA type monitor?
>
>2) Is it possible to use the ST's SM124 as a monitor for a Mac (or PC)?
>
>
>I suppose not, but please mail me if you know!

Yes, its possible to use the ST with a VGA monitor if it supports the
correct refresh rate. There was a document on how to connect the ST to a
NEC multisync a few years back, but I do not know where to find it.

Brian

------- <blane@aa.net> -------------------- <http://www.aa.net/~blane> -------
Embedded Systems programming/design work available, inquire within
============== 11 99 3D DB 63 4D 0B 22 15 DC 5A 12 71 DE EE 36 ============

5169. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <R.48757987_Beta04_OASIS_NEWS@nest.demon.co.uk>
Source record: 137403

Reposting article removed by rogue canceller.

In article <324405E8.E70@dial.pipex.com>
Mike Goodman <fd18@dial.pipex.com> wrote:-

>To give myself and the other exhibitors some idea of the likely
>attendance, could you please Email me before Thursday 26th September, if
>you are definitely coming to either show:

And in a highly unofficial capacity I'll be there (NeST Coordinator)
as well as the authors of OASIS2 and ICE. Birmingham show only I'm
afraid.

--

---

dbrewood@nest.demon.co.uk ~ NeST Zone Coordinator 90:90/0.0@nest.ftn
Atari - NeST - Psion - Red Haired Girls: http://www.nest.demon.co.uk/

5170. Re: WTB Falcon VGA/RGB Switchbox

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: dest@freenet.edmonton.ab.ca
Message-ID: <R.521164$4ac@news.sas.ab.ca>
Source record: 137404

Reposting article removed by rogue canceller.

John,

Are you switching between a VGA (15 pin connector) and a SC1224 or
equivalent (round connector), using the Atari monitor adapter blocks?
If so, I don't know of a switchbox but it should be possible to build one.

If you have a VGA monitor with a 15.75 KHz horizontal scan rate, such as
the C1440 (Electrohome) that I am using, you can get the Multisync Gizmo
from Wizztronics, which will give you both VGA and RGB resolutions on
a single monitor. Other monitors that will work this way are NEC 3d,
Acer 7015.
--
Des <dest@freenet.edmonton.ab.ca> F030/STE/Mega/XE/Lynx/Jaguar

5171. Re: Re^2: Cubase Audio and Logic Audio

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: tks@st.rim.or.jp
Message-ID: <R.521slu$6ck@news.st.rim.or.jp>
Source record: 137405

Reposting article removed by rogue canceller.

In article <ftn_2.200.136.5$fidonet.org_be811bd2_Claes.Holmerup@p5.dada.ct.se>,
Claes Holmerup <claes.holmerup@p5.dada.ct.se> wrote:
>Brian Roland wrote this to All about Cubase Audio and Logic Audio:
>
>Hi Brian,
>Unfortunately, Logic Audio for the Falcon has been discontinued, so you can't
>get it anymore. The only alternative for the moment is Cubase Audio.

You can download Logic Audio from mcc.ac.uk, this works if you have
LOG3 dongle supply with Logic on Ataris. Try this it's discontinued anyway.

BTW, Claes, Time machine on LOGIC AUDIO is one of the best time compression/
pitch changing software. It's lot faster than any other softwares I've ever
seen and sounds very nice too.

Regards,

Takashi

5172. Re: TT Ram Upgrades

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: hace@delphi.com
Message-ID: <R.BfNxEOj.hace@delphi.com>
Source record: 137406

Reposting article removed by rogue canceller.

Mike <mike.harvey@worldnet.att.net> writes:

>Upgrade the ST ram from (2) megs to more for better use of the used SLM-605 I'm
purchasing.
>
>To upgrade the TT ram, the board installed in my TT I believe uses standard 30 pin simms
>currently holding (4) 1x9's I believe.. Can I simply replace them with (4) 4x9's with
party
>and then have 16 megs of TT ram.. (Bet pagestream would really fly then!!)..
>
>Any help or ideas, either post here or e-mail me at
>mike.harvey@worldnet.att.net

Mike,

You will need to get a daughterboard to upgrade the ST ram. Not sure, but
possibly Best Electronics would have them.

Yes, the TT ram (on the Warehouse TT's .. assuming it is like the one I got) is
upgradeable by simply replacing the 1 meg SIMMS with 4 meg SIMMS .. and
switching a disp switch on the existing TT ram board. I have that information
if you need it (you can reach me at HACE@DELPHI.COM)
George Iken
Houston Atari Computer Enthusiasts

5173. Re: Systems For Tomorrow Summer Mailing

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: hace@delphi.com
Message-ID: <R.BdMwc8h.hace@delphi.com>
Source record: 137407

Reposting article removed by rogue canceller.

Systems For Tomorrow <sft@sound.net> writes:

>We have just finished our summer Atari catalog mailing. If you didn't
>receive one, and would like one. Please send your Name, Address, and
>System owned (ST/TT/Falcon/Jaguar/Lynx) to sft@sound.net.
>
>Our catalog features hundreds of programs for TOS based computers.
>It also includes Jaguar, Lynx, and even some 2600 and 7800 games.
>
>Catalogs are FREE to anyone in North America. Sorry, we can't send to
>the rest of the world at this time :(

Kent,

I understand you have rounded up a bunch of new TT high resolution monitors
and are taking advance orders to deliver at the Dallas Show (Oct 12th). Sounds
great. I don't need one (I still have a Viking), but your $299 price is
terriffic.

George Iken
Houston Atari Computer Enthusiasts

5174. Rufus106 won't dial

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Lanuel Staten <nine99@primenet.com>
Message-ID: <R.522bk9$hse@nnrp1.news.primenet.com>
Source record: 137408
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Reposting article removed by rogue canceller.

Could someone please tell the proper modem settings for Rufus 106. I have
a Hayes modem, so generics will do.

--
Lanuel L. Staten <nine99@primenet.com>

5175. Re: Dallas Atari Show... less than one month out

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: hace@delphi.com
Message-ID: <R.J9Dxc2k.hace@delphi.com>
Source record: 137409

Reposting article removed by rogue canceller.

Dan Mazurowski <smedley@gte.net> writes:

>The Atari Users of North Texas are hosting another Atari computer show
>this year! The event is on October 12th, running from 8:30am until
>4:00pm, in the Infomart. We WILL be having a free raffle this year, so
>make sure you head upstairs to the club meeting room for your entry
>form. (Room 3021, the Carlson Room.) There will also be a 4 player
>MIDI maze game set up, as well as my classic Atari video game
>collection - play as much as you like, free!
>
>For more info: http://www.fastlane.net/~lwebb/

Dan,

I understand that ChroMagic and Systems For Tomorrow will be at the show with
$299 19" TT high resolution monitors

George iken
Houston Atari Computer Enthusiasts

5176. Re: Defender II works on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: ajalkane@lk-hp-5.hut.fi
Message-ID: <51vvd0$op7@nntp.hut.fi>
Source record: 137410

In article <Dy0H03.D49@iglou.com>,
Mike St. Clair <mstclair@iglou1.iglou.com> wrote:
>Someone told me once it would, but I haven't been able to get it to boot,
>even with Backwards. Has anyone gotten it to work?

I couldn't get it working either.. It was very nice and speedy
game.

5177. FS:Complete 1040STe 4meg (Stock Config)

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <51vvft$abg@einstein.ebicom.net>
Source record: 137411

Aloha,
I recently got myself a Falcon...I'm trying to get up enough
funds for a SVGA monitor and a JAZ drive for use with CuBase.

If you're looking for an STe system, email me with an offer...
I'd like to move all of this stuff in exchange for a SVGA monitor and
a LARGE/FAST SCSI drive. I'll consider any reasonable offers for
the whole system or single pieces.

Here's what I've got...

1040STe with 4meg of RAM. Unit is about 3 years old.

SC1224 Color Monitor

14" Inch Monochrome Monitor (Approx 1 year old)

SM124 Monochrome Monitor (Doesn't work...keeps blowing fuses)

ICD AHDI+ SCSI hard drive controller and Software
80meg Segate Hard Drive (5.25" model, yes it's old, but works well)
2X SCSI Chinon CD-ROM (Works with AHDI+, LINK, Falcon, TT)
2 bay SCSI case (Pretty hacked up in the rear, but it still looks good)
Note...the Case for these SCSI Items is a bit hacked up in that
I had to remove the rear panel to put in a new power supply
Rather than pay $100 bucks for a like replacement, I made
a 300W PC power supply fit into the case (Actually a better PS)

2 DMA Cables

Super Charger MS DOS Emulator (1meg installed) with MSDOS 4.XX

Epson LQ500 Printer with Cable, Tractor Feeder, and Single Sheet Feeder

Replay 4 Sampleing Cartridge and Software

Unitor II (I might not sell this but I'll consider offers)

In Terms of Software...
If you're looking to set up an ST system from scratch and need
software just let me know. I have most anything you would ever
need. I'm trying to keep most of it since I'm using a Falcon now
and the bulk of it works well on the Falcon. I will however let a lot
of it go in order to get you set up and running should you need it. Keep
in mind, I'll only let you have "complete legal packages" that include all
documentation and origonal floppies.

If you buy or trade for everything...you automaticly get a full copy
of Atari Works, Warp 9, InterLink ST, a

hand full of games, NeoDesk 3, Universal File Selector, and anything
else I happen to own more than one liscense for. Full docs and origonal
disks will be included. Let me know what else you need and I'll
see if I can include it in the deal.

Thanks,
Brian

5178. Floppy disk help

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: tcano@Silicon.NET
Message-ID: <51vvdr$n4s@emerald.silicon.net>
Source record: 137412

I need a big favor from Atari folks out there. I have a floppy
with valuable tax information on it that has went bad somehow.
It was formatted double sided.....MAXIFILE shows it formatted
single sided but also shows 80 sectors..... I get a Disk error message
from the desk top but if I keep cliking cancel it will eventually
work....however.....lots of files are missing...mainly my LDW files.
There seems to be a problem in FAT? Itried UNDELETE profram that didn't
work either.....

Any suggestions??????

--
Musically,
Terry Cano

5179. WTB: Standard Joystick for ST

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: fxites@aol.com
Message-ID: <5203o0$b8h@newsbf02.news.aol.com>
Source record: 137413

Hello, I wish to buy a standard, Atari issue ST joystick... the one that looks just like a 2600 joystick, but uses grey plastic rather than black. If you have a 2600 joystick up for sale, let me know, but keep in mind that I'll be pretty chintzy with the price I'll pay. Of course, I'm an all around chintzy kind of guy, so be warned! :)

Thanks for the time,
Jon

P.S. Anyone have Llamatron for sale? Duh... was it PD or what?

BOINK! Now if only I could find that rotten light switch!

5180. Parameter to boot Atari partition under LInux?

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <32439C4A.7ADD@worldnet.att.net>
Source record: 137414
Cross-posted to: comp.sys.atari.st,comp.os.linux.m68k

I haven't been able to discover the parameter to mount an Atari (GEM, AHDI) partition under Linux. I know to use msdos for PC partitions and minix for Minix, but what is the parameter for Atari?

Thanks,

Dan

5181. Re: AVI's...Where?

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <960921Z093406.915dave@mbha.demon.co.uk>
Source record: 137415

In article <843348596_OASIS_@pcc-uky.campus.mci.net>
thechyld@pcc-uky.campus.mci.net "Ronald J. Hall" writes:

]
]
] I've been playing around with MPlayer and it looks pretty good...My
] question is...can anyone point me (exactly, please!)<grin> to a good
] ftp site to download some AVI format files that will work with this
] program? Thanks! :)

Hi there,

I don't know if this is a help or not, but AFAIK, the only formats not supported by the excellent movie player are iv3x and iv4x. I am not an expert but I think that iv4x is a proprietary Windows codec and there is a lot of grief about it from Mac users, so I don't know if it will survive (it's a part of uncle Bill's bid for world domination!).

<phew> Anyway, I don't know where to get AVI's which will specigfically *will* work with movie player, so I thought I would tell you which ones *won't* work at the moment.

Hope it's a help...

--
dave

5182. Atari Computer Goods For Sale! Free Catalogs To!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <520eb7$e5e@nadine.teleport.com>
Source record: 137416
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for
Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST
HardWare, SoftWare, Books and Accessories. For the last couple of weeks
BSC has received a Half Dozen deliveries of Atari Stock. And in BSC's
Catalogs, you may find something you've been looking. At BSC's Web Page
you'll View, & DownLoad Catalogs or Contact BSC by Web Page! Or Request
Catalogs by E-Mail. Have problems connecting with BSC's web page? Feel
free to Request catalogs through E-Mail. Really, it's no inconvenience.
All I ask is that you specify Atari 8 Bit, Atari ST or both. I'll get
back to you after the weekend. Catalogs are sent only by E-Mail. Please
Direct any and all Replies Through E-Mail to bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

5183. Stacey Selling as Salvage!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <520f4u$eb0@nadine.teleport.com>
Source record: 137417
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

I have an Atari Stacey I'm selling for Salvage. It is one of the first ones that came off the Assembly Line, without batteries. It's Switching Power Supply has been tested and works fine. The Stacey Switching Power Supply can Run in the U.S. or Europe on 110 or 220 Volt. These Power Supplies Regularly sell for $100 U.S. The Stacey without the Power Supply goes for $175 U.S. Dollars. Stacey with Power Supply goes for $250 U.S. The Power Supply won't be available for sale until after the Stacey is sold, with or without it. It's a 4 MB Stacey with Hard Drive. Please direct all Replies Through E-Mail to: bensmith@teleport.com or call Ben at (503)256-9974.

--

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

5184. Looking for Sloopy Malibu. Please Help!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <520f0e$ea6@nadine.teleport.com>
Source record: 137418
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

I'm looking for an Atari User named Sloopy Malibu. He's been an Atarian
for a Long time. He even used to write articles for Atari Magazines. I
Remember one in AIM Magazine. I have some unfinished Business with Him.
We were in the middle of a Trade and after I received my part of the
Trade, I lost touch with him. And I still need to complete the Trade.
If anyone can help... An E-Mail Address, a Phone Number. Direct any and
all Replies through E-Mail to: bensmith@teleport.com

==Thanx==
===Ben===
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

5185. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <5206mq$fi3@mark.ucdavis.edu>
Source record: 137419

Karl Foley (kfoley@cameo.co.uk) wrote:
:
: Could it not just be that .ZIP and .LZH _don't_ support anything other than
: 8.3 filenames whereas most MiNT/MiNTNet stuff uses long filenames??

Possible, but I have been told that it is not necessary to set up a Minix
partition to use MintNet. Without Minix you can not have anything but 8.3
filenames, whether you archive them as gnutar or zip or lzh.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

5186. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <520782$fi3@mark.ucdavis.edu>
Source record: 137420

K. Ellis (kellis@primenet.com) wrote:
: On Fri, 20 Sep 1996, Craig Graham wrote:
{snip}

If I were wise, I would simply stay out of this. But I am obviously very foolish.

But it pains me to see two people who I have always seen in this newsgroup as being only helpful suddenly involved in a snipe hunt with each other.

I have no idea where the confusion started, nor do I know what has been passing in e-mail, but can we not just chock this up to misunderstanding and let bygones be bygones?

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

5187. Re: RATSoft v3.0 questions...

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: phoenix@aristotle.algonet.se
Message-ID: <520hnh$f34@epimetheus.algonet.se>
Source record: 137421

Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:

: I've heard that v3.0 of RATSoft BBS software is near release...I've also
: heard that it will allow multi-phone line support. Does anyone have some
: solid info on this? When? Where? How much? If it does support more than
: one phone line, how does it do it? (extra serial ports on TT/Mega STe or
: 2 or more networked machines?) Thanks in advance for any info...! :)

The author have recently moved, and RatSoft v3.0 is therefore delayed,
we're all waiting for him to post his new bbs-number on the internet.
Hopefully he will have version 3.0 ready for release at the same time,
but who knows.... ;)

It will handle multiline through a network, and not with multiple serial
ports like on a TT/MSTE. How this works in practise is yet to be seen....

/Rikard Florin [phoenix@algonet.se]

5188. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32439b21.1106685@news.airtime.co.uk>
Source record: 137422

On 20 Sep 1996 17:11:05 -0700, "K. Ellis" <kellis@primenet.com> wrote:

>> I seem to be getting nowhere fast, I originally asked for a slide
>>show that wiLl show pictureS in 256 colours on a bog standard ST, or

>Not on "ATARI", just on a plain ST yes, it's difficult.
>Atari is not just the ST anymore, a falcon, TT or power clones can do
>that without a problem..

I think if I refer you to the first two lines of my post that you
just quoted <??????> then it should be apparent that I am looking for
ST software,

Thank you..

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5189. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32439d50.1665180@news.airtime.co.uk>
Source record: 137423

On Fri, 20 Sep 1996 20:49:47 -0400, Tom Lamparty
<Lamparty@concentric.net> wrote:

>least! of course if anyone wants to give him a Falcon to test this stuff
>on I'm sure he would be delighted!!!

ho you are so right, I would love a Falcon, the things I could make
with all that power and colour and memory and hard drive...wow!, but
alas I doubt even Santa could be of help :(, fingers crossed some rich
git with a falcon and no games will be reading this and buy me one....

<grin>

>On 13 Sep 1996, Paul Muehlbauer wrote:

But more importantly is the post by Paul here, I never got it? this
makes me worry at any other posts I maybe missing from c.s.a.st ?
To Paul...I was not ignoring your comments, this is the first time I
ever saw them ?

>>TG> (1)"unfortunatly the software only works on a ST" (2)"but if
>>TG> you have an ST then it will still be useful to you" Take
>>TG> into consideration that it was.. Made on a ST. By an ST user.
>>TG> For ST users. Made with ST software. Then say out load quote
>>TG> number one!!!!
>>
>>Why do you wish to exclude all the '030 users from your software? How would it
>>look if someone reviewed IBM software, saying it was just great, but only
>>worked on '286 machines these days? :)

Good grief I do not want to exclude them, to be honest nothing would
give me greater pleasure than to have my software work on ALL
machines, the thread is HOW ?????? ,I imagine that if I owned a top
end machine then it would be easier, but I own a lower end machine, I
already stated that some of my software does work on all machines,
including emulators <smile>, but a fast moving platform game that
depends on exact proc time? well that's a little more difficult, we
already covered that...

>>I'm no programmer, but aren't there software libraries, tips & tricks,
>>programming libraries, & compendiums that allow software to work on _all_ TOS

NO there are not......there are for certain packages, a GEM program
can have the above, but I think you would agree that you do not see
many dedicated platformers in GEM :)

>>machines? Can't you find software testers with a variaty of machines? (Software
>>should be tested by a number of people, I would think, before it's released for
>>sale.) Other programmers do.

BTW all my titles are FREEWARE, this should NOT be associated with a
lesser quality products as HEARTLAND has already been reviewed as
BETTER than recent commercial platformer offerings on the ST, plus
other FREEWARE titles have won awards and in many magazine top ten
type listings have stuffed Licenceware/commercial titles,sorry if that
sounds a little show offish, but people read "freeware" and think
lower quality....

Now now! don't get cheeky,<grin> I have many people testing my
software on many machines, quite a few of them in this newsgroup,
testing a program finds the faults, it does not fix them?, and again
the thread is HOW ???

>>If you write software for a subset of the platform, your software will have
>>less appeal to 'everyone.' How about folks who have an ST, but are thinking

Wooooo you are straying here, again you miss the point, I am not
purposely trying to write software just for the ST, I do want and
would like software to be fully compatible, you make it sound like I
have a choice and have decided to make it ST only, again the original
question was
1.. How do I make it compatible for machines I do not own,
2.. Why should the program get a lesser review because it does not
work on a machine I cant program for because of point 1?,

>>about getting a used TT or Falcon? Surely they will want to know your software
>>will not be ported to the new macine. Surely it is unfortunate to them that the
>>software only works on an ST. I doubt they would make the investment in your
>>software, even if they currently own an ST. Quote number one makes perfect
>>sense to me. :) It is natural for older, slower machines to give way to newer,
>>faster models. Software that does not keep up with this progression is at a
>>disadvantage in the marketplace, and will be reviewed as such.

That's Ludicrous!!, you are saying that the Falcon etc replaces the
ST, you imply that such machines are a natural progression,
I would argue the point, some people would support the notion that
the ST is better than the Falcon, there are things a ST owner can do
that a Falcon owner cannot (hehehe unfortunatly playing HEARTLAND is
one of them hehehe)
Not in power maybe, but if you bring everything down to power then
there are a lot better machines than the Falcon <duck>...

>>I also mean this in a friendly manner. :) I appreciate your difficulty. :) And
>>I'm glad your are writting software for the TOS platform, whatever versions you
>>support! :) But, I encourage software reviewers to continue to mention
>>compatibility problems that software has with TOS versions, and I would

There you go....again you refer the software as a problem....not to
ST owners it is not?, and I repeat, it was made on a ST ?, the vast
majority of ATARI users are ST owners, you take all the Falcons and TT

etc, put them all together, and you will still have nowhere near as
many users as ST owners,

>>encourage software developers to ensure compatibility with as many TOS' as
>>possible. :)

Yes yes yes, I agree, I would also, I do feel you missed the point,
I am trying to make my software compatible, I just don't see how I
can get my ST to make software that will run faultlessly on a
Falcon,TT or whatever, some software yes, there are quite a few ATARI
Diskzines out there with shells coded by me, that work on all os
version, But not this game,

May I ask.....I recall you do also have access to a ST or STe, have
you perhaps had chance to view HEARTLAND, It is not important to the
debate, but I would feel better knowing you had tried the actual
program I am struggling to make compatible and would appreciate your
response (in c.s.a.st) to the game :)

<smile>

Sorry I missed your original post, a worrying problem I will have to
take up with my provider, hmmm

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5190. Re: Decoding Emails

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <32441F8C.60D4@worldnet.att.net>
Source record: 137424

```
Stu wrote:
>
> I've got Esscode and SDUU for Decoding emails and have never haad any
> problems but this email I got has fooled me. Nothing will Decode it here
> is the start of it:
>
> --======================_842403732==_
> Content-Type: application/zip; name="FILENAME.ZIP";
> x-mac-type="705A4950"; x-mac-creator="705A4950"
> Content-Transfer-Encoding: base64
> Content-Disposition: attachment; filename="FILENAME.ZIP"
>
> UEsDBBQAAgAIAJkAAGD53b/A6AMAAMoGAAARAAAATU5MVV9UUlEvSEVBRC5HRkGFVd9v21QUPk7b
> aCo1YiVsk6jGaVStMI0wBoismjSlbW67Kv2hJKPdU+XYN7WpY3vXtkIl/gDE38PDHnmk0If8A0Ra
>
> <very BIG snip>
> n9B44ZEHJPiuY6uDss3SceR7zzn3fOf7zg1Nb4jGx6uNzqO1z+jiKcPm32D3YOuvtvKt3G7DVt5g
> BwDJAQAAmPEBAAAA
> --======================_842403732==_--
>
> it will not decode on anything, I've even tryed it on TurnPike.
> If anuone knows how to do it please contact me and tell me or please
> could someone decode it for me and put it in a UUE code which SDUU will
> do.
>
> Thanks
> --
>
> *-----------------------------------*----------Atari Only----------------*
> | NAME: Stuart Shaw | Wanna learn the Internet. If so |
> | EMAIL: Stu@shaw1.demon.co.uk | Get Learn The Net |
> | IRC NICK: Stu | For version 1.1 or 1.2 of it |
> | IRC CHANNEL: #atari | E-Mail: Stuart@shaw1.demon.co.uk |
> *-----------------------------------*-----------------------------------*
>
>
```

Because of all the "Mac" mentions at the beginning and the Base-64 reference, I'm guessing it was compressed under Mac Netscape, which should also be able to decompress.

Dan

5191. Re: How big can a partition be?

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32441400.1900@bruker.de>
Source record: 137425

G. Graham wrote:

> As far as I know, with Tos 1.4, and probably 1.61 ? , it's 32 megs.

With TOS 1.04 the upper limit is 256 MByte regardless of the hard disk
driver you use. Not the drivers set the limits, the operating system
does.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

5192. Re: HD Driver & Iomega JAZ

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32441639.6EB6@bruker.de>
Source record: 137426

Daniel W McAndrew wrote:

> No matter the outcome, I recently learned you have 5.6 as the latest
> version that is (about to) hitting the streets. Even if it's not THE

In order to avoid confusion I'd like to mention that there never was a
version 5.6 of HDDRIVER. The current version is 6.0. The demo version
can be found at the usual place, including information about the most
recent changes:
http://acp5.chemie.uni-kl.de/seimet/hddriver_english.html.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

5193. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <324423C6.21C3@worldnet.att.net>
Source record: 137427

Tony Greenwood wrote:
>
> On 19 Sep 1996 03:49:06 GMT, asmolar@smol.fast.net (Tony Smolar)
> wrote:
>
> >achieve the extra colors, and converting GIFs to a format suitable for these
> >tricks is time consuming. I don't think you'll find a satisfying GIF
> >slide show w/ extra colors for the ST. My best advice would to be convert them
> >to photochrome and use the photochrome slide show.
>
> but photochrome is one of the programs that can show 256 colours
> pictures, I already stated it doesent have to be gif, but photochrome
> IS NOT A SLIDESHOW PROGRAM!!!
> I am looking for a slideshow program, not something the user has to
> figure out, or set up, or decide anything, just a slideshow!!!
>

At the end of the first paragraph, there is a mention of a Photochrome slide show, which you blooped right over (or it isn't what you're looking for). Where can the Photochrome slide show be found, or is it a feature in Photochrome? Maybe Tony could contact the Photochrome developers and see what they have to say if it's not exactly what he wants.

Basically, Tony, you have _maybe_ 3 choices to get 256 color on an ST, Spectrum 512, Photochrome, and SOL. Concentrate on finding a slide show for one of these programs (I'm 99% sure there's one for Spectrum), and convert the images over to that format to get the job done. Don't whine that no one made a 256 color GIF viewer for the ST, because it requires delicate timing to make it happen, and it's quite probable that the GIF format doesn't lend itself well to showing a large number of pics in succession with any kind of speed. Many people spent the time to get the existing Atari standards going, use them! Conversion programs abound.

Good luck,

Dan

5194. Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Mike Goodman <fd18@dial.pipex.com>
Message-ID: <324405E8.E70@dial.pipex.com>
Source record: 137428

ATARI SHOWS 96

Saturday 28th September
Premier Suite
Motor Cycle Museum
Birmingham

Sunday 29th September
Osterley Four Pillars Hotel
764 Great West Road
Isleworth
Middlesex

Both shows 10am to 5pm

Admission price
3UKP for adults - 1UKP for children under 12yrs

Exhibitors (as of 21st September)

Goodman's
System Solutions
HiSoft - (London Only)
FaST Club - (Birmingham Only) - Not yet confirmed
Merlin
Calamus User
Upgrade Shop
Titan Designs
Black Scorpion
16/32
Best Electronics
Console Centre
Portfolio Club
Sunrise Audio Systems
Floppyshop
Atari Computing Magazine
Atariphile Disk Magazine - (London Only)
The Wrinklies User Group - (London Only)
The Maggie Team
UK Assoc of Atari User Groups

If you have access check out:
http://www.netkonect.net/tachyon/shows96

I may be asking for trouble here:
To give myself and the other exhibitors some idea of the likely
attendance, could you please Email me before Thursday 26th September, if

you are definitely coming to either show:

Please state which venue:

Email fd18@dial.pipex.com

Regards,

Mike Goodman

5195. Re: Edith!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <32442505.4021@worldnet.att.net>
Source record: 137429

Willis wrote:
>
> Hey the reason people are having trouble with that edith download is
> because it is not a .zoo file! It is really a .tgz (tar compressed g-zip).
> First un-tar it then un-gzip it. You're all set.
>
> Ciao

I thought you gunzipped, then untarred... gz _is_ at the end. Though I
understand TAR 1112 may do both, if you know the magic switches.

Dan

5196. Re: Help! Freekeys users!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <324429FC.7A66@worldnet.att.net>
Source record: 137430
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Dan Phillips wrote:
>
> Dan Phillips wrote:
> >
> > Help!
> >
> > I just got a Freekeys and can't get it to work reliably. The last time I
> > ran the system, I got it to work. Once I move the keyboard case, it tends
> > to stop working. When the Falcon boots, it will either give short bursts
> > of keyclicks separated by pauses or will make no noise and nothing will
> > work (keys or mouse).

Okay, _finally_ figured it out. Either the 3 wire connector at the Falcon motherboard doesn't make a reliable contact or there is some kind of capacitance or other bizarre electrical issue going on. If the keyboard doesn't work, I have to shut off the Falcon, remove the Freekeys connector with the machine off and then put it back on, then the keyboard will work. I can't do that with the machine on and make it work. Unfortunately, I can't seem to re-arch the connectors (they are rather well contained), so I guess I'll just re-plug every time I start the machine or get a whole new connector.

Dan

5197. Re: Decoding Emails

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <843410690_OASIS_@tripnet.se>
Source record: 137431

In article <843161514_OASIS_@shaw1.demon.co.uk>
Stu@shaw1.demon.co.uk (Stu) said:-

>I've got Esscode and SDUU for Decoding emails and have never haad any
>problems but this email I got has fooled me. Nothing will Decode it here
>is the start of it:
>
>--====================_842403732==_
>Content-Type: application/zip; name="FILENAME.ZIP";
> x-mac-type="705A4950"; x-mac-creator="705A4950"
>Content-Transfer-Encoding: base64
>Content-Disposition: attachment; filename="FILENAME.ZIP"
>
>UEsDBBQAAgAIAJkAAGD53b/A6AMAAMoGAAARAAAATU5MVV9UUlEvSEVBRC5HRkGFVd9v21QUPk7b
>aCo1YiVsk6jGaVStMI0wBoismjSlbW67Kv2hJKPdU+XYN7WpY3vXtkIl/gDE38PDHnmk0If8A0Ra
>
><very BIG snip>
>n9B44ZEHJPiuY6uDss3SceR7zzn3fOf7zg1Nb4jGx6uNzqO1z+jiKcPm32D3YOuvtvKt3G7DVt5g
>BwDJAQAAmPEBAAAA
>--====================_842403732==_--
>
>it will not decode on anything, I've even tryed it on TurnPike.

If you have trouble decoding Mime with Esscode this will do the trick:

First Mime encode a short file. BITFTP.FLT in the original Esscode
distribution is perfect for this! Open the by you encoded file with a
texteditor and delete the line that starts with: "Content-MD5: "

Then exchange the small encoded part (W0VTUy1Db2RlIE etc. in two
lines) with the corresponding, usually much longer, part from the mail
you could not decode and then save.

Run Esscode and select "Mime decode". In the first fileselector
select your new file and in the second the destination _and_ full name
of the encoded file.

If the original mail contained several encoded parts this has to be
repeated for each.

--

Kenneth Medin kennethm@tripnet.se

5198. Re: How big can a partition be?

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32441498.3261@bruker.de>
Source record: 137432

Rich Tietjens wrote:

> you're willing to go with, say, 32k logical sectors, you could have a single
> partition of at least 2 gigs.

I would not recommend this. Consider the cluster size which is saved in
a 16 bit field. With 2 sectors per cluster (this is the standard value)
and 32768 bytes per sector you'd get a 16 bit overflow for the cluster
size. This seems to work with Falcon TOS but I wouldn't bet on your data
being secure when using partitions that are outside the GEMDOS limits.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

5199. Re: Wanted: FOLDRnnn.PRG

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Uwe Seimet <us@bruker.de>
Message-ID: <32441540.2FDD@bruker.de>
Source record: 137433

Lars Sprute wrote:

> I'm looking for a ftp source for the program FOLDRnnn.PRG, which allows TOS to handle more folders.

Only in case you don't know: With some hard disk drivers (e. g. HuSHI, HDDRIVER) you don't need this program because you can set the number of additional folders when configuring the driver.

--
****
Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@bruker.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
****

5200. file transfer Atari <-> Unix

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: fl4a004@rzaixsrv2.uni-hamburg.de
Message-ID: <521b79$4jl@rzsun02.rrz.uni-hamburg.de>
Source record: 137434

Hi,

I'm looking for an efficient way to exchange files between my ST (TOS) and a UNIX workstation running AIX. Both sides are running 14.400 bps modems supporting MNP-5 and V.42bis.

Currently I'm using kermit on both sides, but there seem to be a lot of overhead so the data transfer rate is low. Is there a newer, faster solution? (The programs should be accessable via ftp)

Thanks in advance,

Lasse

--

/--\
| Lars Sprute Email: fl4a004@rrz.uni-hamburg.de |
\--/

5201. Re: ST monitor questions...

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: blane@aa.net
Message-ID: <3244339f.698757@news.aa.net>
Source record: 137435

On Fri, 6 Sep 96 10:52:44 GMT, Hakan Eriksson <e5he@etek.chalmers.se>
wrote:

>Hello!
>
>1) Is it possible to run the ST with a VGA type monitor?
>
>2) Is it possible to use the ST's SM124 as a monitor for a Mac (or PC)?
>
>
>I suppose not, but please mail me if you know!

Yes, its possible to use the ST with a VGA monitor if it supports the
correct refresh rate. There was a document on how to connect the ST to a
NEC multisync a few years back, but I do not know where to find it.

Brian

------- <blane@aa.net> -------------------- <http://www.aa.net/~blane> -------
Embedded Systems programming/design work available, inquire within
============== 11 99 3D DB 63 4D 0B 22 15 DC 5A 12 71 DE EE 36 ============

5202. 256 colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <324432a1.13056478@news.airtime.co.uk>
Source record: 137436

>to get the job done. Don't whine that no one made a 256 color GIF viewer for the ST,

I strongly suggest that you read the WHOLE thread before you accuse
me of "whining",
I already stated in an earlier or original post that other formats
would be ok,

I dont recall having a whine, or a complaint or even a moan, just a
simple request an expresions of suprise that such a progream had not
already been made,

I would prefer it if you took the time to read the thread you decide
to jump into, I have not been whining as you put it,

You have just insulted me, and that was uncalled for :(

I did not insult you?, so I think an apology is due ?, posting to a
public newsgroup telling me not to whine, when you got it wrong, is an
insult,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5203. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <521mb9$rim@orm.southern.co.nz>
Source record: 137437

Christer Gustavsson (d2cg@dtek.chalmers.se) wrote:
: In article <51qp7n$a8d@orm.southern.co.nz> chriswil@southern.co.nz (Chris Wilkinson)
writes:
: >I'm aware of how GEM can slow MiNT, but I'm no unix guru. Command lines
: >are NOT my favourite thing. I believe that a lot of unix software ported
: >to Atari has been ported badly...
:
: Badly? Most ported software works exactly like the original unix version which
: is, in my opinion, a good thing. The good thing about mint is that unix stuff
: is relatively easy to port to it. If you are talking about making gui
: interfaces to unix stuff you should bear in mind that it would increase the
: porting time substantially, and a lot less would be ported.

But a GUI would also make life a lot easier for us non-gurus. When I talk
about 'badly ported' I mean the whole deal...presentation, ease of
installation, user-friendliness etc...In looking at the three criteria
above I would say that a lot of MiNT related stuff fails badly. Perhaps I
should have used the words 'put-together' instead of 'ported'...

Chris W.
/|\

5204. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <843324270_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 137438

>On 19 Sep 96 14:24:10 , Terry.May@rebel.genesplicer.org (Terry May)
>wrote:
>
> I want a program that will go maybe in an auto folder and simply show
>the pictures on disk one after the other on a ST, in 256 colours,
>these can be shown as Photochrome proves, but what about as a slide
>show,
>
> Is this really all that difficult on the ATARI ?

There is a prog called pcsview2.prg which is part if the PhotoChrome
package. It can be autobooted and will load Degas PC1 and Tiny TNY
pics as well as PhotoChrome's PCS files. All can be ICE packed
(v2.40 only).
I recently saw the PhotoChrome archive on cnam, called something like
pchrome4.zip, but I have it if you can't find it.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

5205. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <521n79$rim@orm.southern.co.nz>
Source record: 137439

Hi there...

William Wong (wongck@ti.com) wrote:
:
: One thing to note is that MiNTNet have some files with long filenames.

Does it? Why is this so? It seems so unnecessary!! Surely to goodness it isn't necessary to have long filenames in the archive!! The point is that how many of us are prepared to format a minix partition, and install a fs driver that does long.file.names? This is not an option for some (me included). The guys who get miNTnet etc...working properly are full of praise for it, and quite right it is bullet proof when installed properly. However, when these guys start saying that it should be on everyones shopping list (and yes they do say this!), they seem to forget that a majority of Atari users cannot use minix etc...hence confusion reigns supreme when non-guru type Atarians attempt to install configure this stuff. I say that if it is hard to use then people should say so and not try to get others into something that they may not be able to safely comprehend...

Just for the record, I used TAR.TTP as according to the docs that came with it (used -xvf switch). TAR.TTP still corrupted my drive...do I hear a bug scuttling????

Chris W.
/|\

5206. Re: DBA Magazine to quit

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.092196.143525.41@wxs4-1.worldaccess.nl>
Source record: 137440

Aan 9/19/96 10:16, in bericht <557007386.24242.12.starship@3rdplanet.com>, Max Denebian <starship@3rdplanet.com> schreef:

> > Thought you all might want to know. What with "ST NEWS" having folded a
> > bit more than a month ago as well, it seems all we have is "Maggie"
> > when it comes
> > to high-quality oldies. Good luck to them!
>
> We must live in the dark ages here in Portland. What is/was DBA magazine,
> and by the way, what was ST News?
>
Dark aged indeed :-)

DBA Magazine was an excellent disk magazine that started about three or four years ago, made in the Netherlands. About a year ago (or two?) it switched primarily to Falcon.
ST NEWS was the first and longest-living disk magazine on the Atari platform, having started July 1986 and done 42 issues up to the final one of July this year.
>
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

5207. Re: DBA Magazine to quit

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.092196.143603.75@wxs4-1.worldaccess.nl>
Source record: 137441

Aan 9/19/96 10:16, in bericht <557007386.24242.12.starship@3rdplanet.com>, Max Denebian <starship@3rdplanet.com> schreef:

> > Thought you all might want to know. What with "ST NEWS" having folded a
> > bit more than a month ago as well, it seems all we have is "Maggie"
> > when it comes
> > to high-quality oldies. Good luck to them!
>
> We must live in the dark ages here in Portland. What is/was DBA magazine,
> and by the way, what was ST News?
>
Dark aged indeed :-)

DBA Magazine was an excellent disk magazine that started about three or four years ago, made in the Netherlands. About a year ago (or two?) it switched primarily to Falcon.
ST NEWS was the first and longest-living disk magazine on the Atari platform, having started July 1986 and done 42 issues up to the final one of July this year.
>
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

5208. AtariFest '96: 10/26/96

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: dj390@FreeNet.Carleton.CA
Message-ID: <51vk9i$e5q@freenet-news.carleton.ca>
Source record: 137442

```
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---------------------------------------
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Toad Computers, and TOS at AtariFest '96.

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to be held October 26th, 1996 at Toad Computers, in
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- Ease 5 for Atari
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AtariFest '96 is being held in place of our Holiday
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Now, it's a little earlier, and it's a different format.
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a once-in-a-lifetime event!

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STNEWS/JAGNEWS and www.ataricentral.com
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When: 9:00AM - 5:00PM
Sat., Oct. 26, 1996
ONE FUN-PACKED DAY ONLY!

Where: Toad Computers
570 Ritchie Hwy.
Severna Park, MD 21146-2925

More Info: http://www.ataricentral.com
info@toad.net
(410) 544-6943 Info
(410) 544-1329 FAX

Directions: http://www.toad.net/direxns.html

##-#

David Troy, ToadNet Information Services [dave@toad.net]

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5209. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.960921093658.11268A-100000@usr08.primenet.com>
Source record: 137443

This is exactly the problem. It needs to search in the floppy to get
the hard disk driver. The proble is that the author doesn't know how
and why the TOS4.92 doesn't want to read the c boot sector when
tos4.04 does it. So it is not loadable from the hard drive completely
because you still need to have a floppy that contains the hard disk
driver. Apparently Craig knows how to do it, and says that everyone
knows, actually not me, the author and you don't know howto do it
fully loadable from the harddrive without having to insert a disk
with the driver. So just ask to craig I am sure he'll help you out.
hehehehh I love it. :)

On 19 Sep 1996, Michael Daymon Freeman wrote:

>Date: 19 Sep 1996 21:38:31 GMT
>From: Michael Daymon Freeman <mdf16@zimmer.csufresno.edu>
>Newsgroups: comp.sys.atari.st
>Subject: TOS 4.92
>
>Hi!
>
> I downloaded TOS 4.92, and it does load off of a Hard Drive.
>Unfortunately, once it's in the computer, I haven't been able to access
>the hard drive. Is this what you mean by saying it doesn't boot off of
>the hard drive? It loads in fine, and I can use everything except the HD.
>Only floppy drives are displayed on the desktop, and Install Devices
>doesn't do anything. Could I possibly just be putting the programs in the
>wrong order with respect to my HD driver, or does it just not like the
>hard drive? If I can't use the hard drive, it's not of much use to me,
>because that's where all my heavily-used software is. Other than this it
>has some pretty nice features that I'd love to be able to use! Any
>suggestions? Am I just out of luck?
>
> Mike Freeman
> daymon@psnw.com
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

5210. WTB: Atari 1040STe

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: dj390@FreeNet.Carleton.CA
Message-ID: <51vmir$ete@freenet-news.carleton.ca>
Source record: 137444

Date: Thu Sep 19 11:53:03 1996

Seeking Atari 1040STe or equivalent with expanded memory.
Contact me at ron.renaud@crc.doc.ca

Thanks all.

Ron Renaud / Advanced Television Evaluation Laboratory
Laboratoire d'evaluation de la television de pointe
Communications Research Centre, Ottawa Canada
Control Room: 613-998-7882 Internet: ron.renaud@crc.doc.ca

5211. WTB: Atari SM124 mono monitor

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: dj390@FreeNet.Carleton.CA
Message-ID: <51vmd5$esb@freenet-news.carleton.ca>
Source record: 137445

Date: Thu Sep 19 11:50:57 1996

Looking for an SM124 or equivalent MONOCHROME monitor for Atari 1040 system.
Contact me at ron.renaud@crc.doc.ca

Thanks all.

Ron Renaud / Advanced Television Evaluation Laboratory
Laboratoire d'evaluation de la television de pointe
Communications Research Centre, Ottawa Canada
Control Room: 613-998-7882 Internet: ron.renaud@crc.doc.ca

5212. Edith!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: pwillis@hondo.cyberverse.com
Message-ID: <520psl$cop@rodelo.cyberverse.com>
Source record: 137446

Hey the reason people are having trouble with that edith download is
because it is not a .zoo file! It is really a .tgz (tar compressed g-zip).
First un-tar it then un-gzip it. You're all set.

Ciao

5213. 520 System for sale

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Monty Python <mpython@vgernet.net>
Message-ID: <3244082A.5010@vgernet.net>
Source record: 137447

I have the following for sale, as a package only:

520 ST, 512k
SM124 Mono. Monitor
SF 354 Disk Drive
Superbase program

Best offer, buyer pays shipping.

All items are in perfect working order.

5214. Re: WTB Falcon VGA/RGB Switchbox

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: dest@freenet.edmonton.ab.ca
Message-ID: <521164$4ac@news.sas.ab.ca>
Source record: 137448

John,

Are you switching between a VGA (15 pin connector) and a SC1224 or
equivalent (round connector), using the Atari monitor adapter blocks?
If so, I don't know of a switchbox but it should be possible to build one.

If you have a VGA monitor with a 15.75 KHz horizontal scan rate, such as
the C1440 (Electrohome) that I am using, you can get the Multisync Gizmo
from Wizztronics, which will give you both VGA and RGB resolutions on
a single monitor. Other monitors that will work this way are NEC 3d,
Acer 7015.
--
Des <dest@freenet.edmonton.ab.ca> F030/STE/Mega/XE/Lynx/Jaguar

5215. Re: Decoding Emails

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <843400434_OASIS_@pwomar.demon.co.uk>
Source record: 137449

In article <843161514_OASIS_@shaw1.demon.co.uk>
Stu@shaw1.demon.co.uk (Stu) said:-

>I've got Esscode and SDUU for Decoding emails and have never haad any
>problems but this email I got has fooled me. Nothing will Decode it here
>is the start of it:

>Content-Transfer-Encoding: base64

>it will not decode on anything, I've even tryed it on TurnPike.
>If anuone knows how to do it please contact me and tell me or please
>could someone decode it for me and put it in a UUE code which SDUU will
>do.

As it says, it's Base 64, I'm surprised Turnpike won't touch it
though. Accoring to an earlier posting there is an en/decoder at
ftp.teleport.com/users/atari/ so I'm off to check that out. C Ya.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

5216. Re: Falcon Game (probably old)

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <80144511_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 137450

In article <32439C66.46E@owens.ridgecrest.ca.us>
Michael Grove <mgrove@owens.ridgecrest.ca.us> wrote:-

>It's probably been out a while, and I just pulled my
>head out long enough to see it, but WOTANOID for the
>Falcon is very cool.

>conflicted. File was from CNAM ftp site. Falc/games.

What is the file called? I've just been to cnam Falcon/Games/ and couldn't
find anything that resembled WOTANOID as a file :(

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

5217. Re: Scanner required

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: David James <101642.2124@CompuServe.COM>
Message-ID: <521s2tpro1@mhafn.production.compuserve.com>
Source record: 137451

I beleive it is possible to connect a EPSON GT-5000 Scanner to an Atari.
First Computer Centre, in Leeds, England used to advertise one in ST Format for
just under 400 pounds.

David James
--

David James

5218. Re: Edith!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960921193603.28001B-100000@ns1.ptd.net>
Source record: 137452

On 21 Sep 1996, Willis wrote:

> Hey the reason people are having trouble with that edith download is
> because it is not a .zoo file! It is really a .tgz (tar compressed g-zip).
> First un-tar it then un-gzip it. You're all set.

Well that's dumb! Why did they named it a .zoo file when it's really a .tgz?
We have extensions to help tell us what type of files that they are.

And second as far as the only un-gzip/z/tar or whatever program is that
it only works under Mint and not everybody has even a hard drive to use Mint.

Any wonder who got people yelling, "I am angry!" :)

Eric Noss
a.k.a
Mr. Maddog

5219. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32446f75.4392093@news.airtime.co.uk>
Source record: 137453

On Sat, 21 Sep 96 16:44:30 GMT, rich@rjelwell.demon.co.uk (Richard)
wrote:

>There is a prog called pcsview2.prg which is part if the PhotoChrome
>package. It can be autobooted and will load Degas PC1 and Tiny TNY

This would seem to be the one Tom Lamparty mentioned in another post,
but there not in my photochrome package, then again i have had this
for soooo long :), maybe best to download again,
THANKS :)...Hopefully <?>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5220. Re: MIME encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: gerdw@wa.caeci.ol.ni.schule.de
Message-ID: <GIVNEDVDUP@wa.caeci.ol.ni.schule.de>
Source record: 137454
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Thank you all!!! :-)

I've found Esscode.

Gerd
--
Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany
E-mail: gerdw@wa.caeci.ol.ni.schule.de (Gerd Walter)
Tel/Fax +49/4221/83544. Please Phone Before Fax.
http://www-pluto.informatik.uni-oldenburg.de/~caeci/home-d.htm

5221. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960921194442.28001C-100000@ns1.ptd.net>
Source record: 137455

On Sat, 21 Sep 1996, Tony Greenwood wrote:

>
> >On 13 Sep 1996, Paul Muehlbauer wrote:
>
[snip]
>
> >>TG> (1)"unfortunatly the software only works on a ST" (2)"but if
> >>TG> you have an ST then it will still be useful to you" Take
> >>TG> into consideration that it was.. Made on a ST. By an ST user.
> >>TG> For ST users. Made with ST software. Then say out load quote
> >>TG> number one!!!!
> >>
> >>Why do you wish to exclude all the '030 users from your software? How would it
> >>look if someone reviewed IBM software, saying it was just great, but only
> >>worked on '286 machines these days? :)

Oh that's dumb to say, mainly all 286 programs will work on Pentiums with
no problem. The thing is that the Falcon has different "hardware" that's
missing from the ST. So while a 286 game will not bother even to look
for stuff like SB and all that, the ST game without any modification will
look for something on the Falcon that simply isn't there at all. So it
crashes...

> >>I'm no programmer, but aren't there software libraries, tips & tricks,
> >>programming libraries, & compendiums that allow software to work on _all_
> >>TOS
>
> NO there are not......there are for certain packages, a GEM program
> can have the above, but I think you would agree that you do not see
> many dedicated platformers in GEM :)

That assumes that Tony's game is a by-the-guidelines GEM/TOS program, but
it's STOS which has it's own rules to go by.

> >>machines? Can't you find software testers with a variaty of machines? (Software
> >>should be tested by a number of people, I would think, before it's released for
> >>sale.) Other programmers do.
>
[fast forward]
> Now now! don't get cheeky,<grin> I have many people testing my
> software on many machines, quite a few of them in this newsgroup,
> testing a program finds the faults, it does not fix them?, and again
> the thread is HOW ???
>
> >>If you write software for a subset of the platform, your software will have

> >>less appeal to 'everyone.' How about folks who have an ST, but are thinking
>
> Wooooo you are straying here, again you miss the point, I am not
> purposely trying to write software just for the ST, I do want and
> would like software to be fully compatible, you make it sound like I
> have a choice and have decided to make it ST only, again the original
> question was
> 1.. How do I make it compatible for machines I do not own,
> 2.. Why should the program get a lesser review because it does not
> work on a machine I cant program for because of point 1?,

First of all, anyone who has a Falcon should know that to run a STOS game
you have to set your processor speed to 8Hz and use STOSfix 3 on it. Do
you not have to use Backwards to play commercial games? :)

> >>about getting a used TT or Falcon? Surely they will want to know your software
> >>will not be ported to the new macine. Surely it is unfortunate to them that the
> >>software only works on an ST. I doubt they would make the investment in your
> >>software, even if they currently own an ST. Quote number one makes perfect
> >>sense to me. :) It is natural for older, slower machines to give way to newer,
> >>faster models. Software that does not keep up with this progression is at a
> >>disadvantage in the marketplace, and will be reviewed as such.

Does a programmer have to buy every single model of a computer platform?
Here's how I see it...TOS and GEM programs have 'guidelines' to follow to
work on every single model as well as Geneva, Magic, and all the
emulators. The Atari Compendium can do this. And as for STOS games, a
different breed, here's what I would do if I were writting one.

First I would use STOSfix 1.0 which makes it run from TOS 1.0 to 2.06
There, that's the majority of the ranges. As for the Falcon, I would
tell the user to ue STOSfix 3.0 since it fixes the program for the
person's one machine. On the TT, I think you 'also' have to run a
special program to play ST games on the TT. And as far as Magic and
emulators go, forget it! They were only made to run clea GEM programs
anyways.

> >>I also mean this in a friendly manner. :) I appreciate your difficulty. :) And
> >>I'm glad your are writting software for the TOS platform, whatever versions you
> >>support! :) But, I encourage software reviewers to continue to mention
> >>compatibility problems that software has with TOS versions, and I would
>
> There you go....again you refer the software as a problem....not to
> ST owners it is not?, and I repeat, it was made on a ST ?, the vast
> majority of ATARI users are ST owners, you take all the Falcons and TT
> etc, put them all together, and you will still have nowhere near as
> many users as ST owners,
>
> >>encourage software developers to ensure compatibility with as many TOS' as
> >>possible. :)
>
> Yes yes yes, I agree, I would also, I do feel you missed the point,

> I am trying to make my software compatible, I just don't see how I
> can get my ST to make software that will run faultlessly on a
> Falcon,TT or whatever, some software yes, there are quite a few ATARI
> Diskzines out there with shells coded by me, that work on all os
> version, But not this game,

Only on the Atari platform do the users 'insist' that it works for ALL models, in fact people are still using 520 ST's with TOS 1.0 for crying out loud! We take this for granted while on the PC platform, nobody even writes for the 486 anymore.

Because of this, ST programmers have to 'try' to write to all platforms with the 520 ST as the lowest common denominator. AND you have to try to make it run on the higher-end machines like the Falcon, plus if it's GEM then it must work with a multitasking system.

If that's not enough, then you try to fit in "stuff" that makes use of the extra hardware in the STe so those users don't get shorted out. In fact, it was the fact that all 'commerical' games work on the STFM that they didn't even bother to do the STe stuff at first and that's why the STe failed to knock down the Amiga a few short years ago.

In short, if I write a program I'll try to make it run on all models as possible as well as make use of the enhancements of the STe. Because YOU asked for it.... :)

BTW, Tony...what FTP sites is your game on? I still have a freaking hard time using Lynx to get it no thanx to my ISP :(

Eric Noss
a.k.a
Mr. Maddog

5222. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: hace@delphi.com
Message-ID: <B5GQ8Wu.hace@delphi.com>
Source record: 137456

Uwe Haase <haase@alkor.sax.de> writes:

>I just released alvi 0.05beta.
>
>Have a look at http://www.sax.de/~haase/atari.html
>
>alvi (Alkor JPEG-Viewer) is a very special JPEG viewer.
>It can handle large JPEGs with a very small need for RAM.
>The display of the current version is only monochrome.

Great, thanks Uwe!

George Iken
Houston Atari Computer Enthusiasts

5223. Re: TT info needed!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: hace@delphi.com
Message-ID: <JbPQkIi.hace@delphi.com>
Source record: 137457

John Dooley <dooley@infomatch.com> writes:

>Sorry about my ignorance! But I need some info on the TT computer.
>I have an 1040 STe now and want to get a TT but I'm not sure what will
>still be compatible from my old setup..? i.e. Monitors color/mono, games
>utils, music, DTP.
>
>If someone could give me some info on this It would be very appreaciated!
>I have an SC1224 Color and a SM125 Mono monitors .... does the TT have
>different resolutions that will not work with these monitors? Will I not
>be able to take full advantage of the TT with these monitors?
>What about rez sizes it is capable of.. and also color pallettes?

John,

The TT will play most serious software (in the resolutions they were written
for anyway), but very few games written for the ST. Most utilities, music
software, spreadsheets, word processors, etc work just fine. There's always
the exception, but they are rare. It's pretty compatible with the ST.

The output of the TT is to a SVGA monitor though. You cannot output to an
SC1224 or SM124. SVGA monitors are pretty inexpensive nowadays though ..
and it gives you access to all three ST resolutions, plus low and medium
TT resolutions. The only TT resolution you can
NOT use with an SVGA monitor is TT High, which needs a special monitor.

George Iken
Houston Atari Computer Enthusiasts (and owner of two TT's)

5224. Re: RATSoft v3.0 questions...

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <843412442_OASIS_@pcc-uky.campus.mci.net>
Source record: 137458

In article <520hnh$f34@epimetheus.algonet.se>
phoenix@aristotle.algonet.se (Rikard Florin) said:-

>The author have recently moved, and RatSoft v3.0 is therefore delayed,
>we're all waiting for him to post his new bbs-number on the internet.
>Hopefully he will have version 3.0 ready for release at the same time,
>but who knows.... ;)
>
>It will handle multiline through a network, and not with multiple serial
>ports like on a TT/MSTE. How this works in practise is yet to be seen....

Thanks for the info! I knew that he had closed down the support BBS,
but I had logged on there right before he did and he was running on
v3.0 and it showed 2 "nodes" from the main prompt. I'm looking forward
to seeing what features it has...thanks again! :)

--

```
_/_/_/
```

5225. Re: Start disk needed for 1040st

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: hace@delphi.com
Message-ID: <J9Jz8Sk.hace@delphi.com>
Source record: 137459

William Goehring <bgoehrin@capecod.net> writes:

>Help, just bought a mint Atari 1040st. I got some programs, but no
>boot? disk. Anyone able to help?

Bill,

There is no such thing as a "boot disk" per se for the 1040ST, since it has ROMs that contain the operating system. You sometimes need a boot disk to load hard drive drivers, etc if your hard drive craps out, but just to get to the desktop, you should be able to boot 1) without ANY disk or 2) with ANY disk.; It does not have to be an Atari disk, an IBM 720K disk would work fine too.

When you turn on the 1040ST it should boot up to the desktop (which probably shows just two floppy drive icons and a trash can). Put a disk in drive A: and click on the drive A: icon (actually double click on the icon) and the drive will read the disk.

If you are asking to get some software, well that's easily resolved since you are on the internet. Just download (FTP) some software you want onto a double sided disk (720K IBM format) and stick that into the 1040, and then when you have opened the drive (a window will open and show the files you have on the disk) then just double click on the program to run it (programs that execute have the extension .PRG or .TOS or .TTP).

George Iken

5226. Re: MIME encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <51vbtr$caq@orm.southern.co.nz>
Source record: 137503
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi Gerd (and all others)!!

Gerd Walter (gerdw@wa.caeci.ol.ni.schule.de) wrote:
: Hello!
:
: I'm searching for a software for ATARI that can decode MIME-Encoding
: files.
: Is there something available for ATARI?

ESS-code 6.4 does MIME decoding. It is fairly new on most ftp servers.
The MIME files I have put through it (from the usenet newsgroup called
alt.binaries.pictures.lovely-things-not-all-related-to-scantily-clad-women)
have decoded with no problems (other than saliva on my keyboard from
gawping at the decoded results! :))

Hope this helps...

Chris W.
/|\

PS. I'm only like this while I'm between girlfriends!! :)

5227. HELP: Falcon audio problem...

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <51vcn5$caq@orm.southern.co.nz>
Source record: 137504

Hi there...

A quite disturbing problem has hit the audio system in my Falcon. It has the following symptoms...

1. System beeps/clicks/bells only sound in the right channel
2. Samples play back in both channels but the left channel sounds distorted, almost like it is going through a ring-modulator

Has anyone reading this encountered the same?, and if yes, what is the remedy. I have not checked for dry joints yet, but suspect the problem is bigger than that... :(

TIA for any help...

Chris W.
/|\

5228. Atari stuff for sale (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: rich@alfagtv.netkonect.co.uk
Message-ID: <rich-2109960217520001@alfagtv.netkonect.co.uk>
Source record: 137505

Hi there, I've got some stuff for sale (no reasonable offer refused)

approx 80 Atari magazines, 1990-95 ST Review, ST Format, ST User
Cameron HandyScanner for ST/Falcon
VideoMaster cartridge
Jaguar joypad

Please email me if interested.

rich@alfagtv.netkonect.co.uk
ta6rma@blake.sunderland.ac.uk
richard.manley-reeve@sunderland.ac.uk

Bye for now,

Rich

--
==
Rich Manley-Reeve rich@alfagtv.netkonect.co.uk
==
Fight Internet Censorship - http://babylon.ivision.co.uk/
+++ BOYCOTT THE OBSERVER NEWSPAPER +++

5229. Re: Sysex editor/Librarian fo

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: jagger@connexus.apana.org.au
Message-ID: <51vivk$2tm@preeda.internex.net.au>
Source record: 137506

Daniel L. Dreibelbis <dreibel@zap.io.org> wrote:
: To: jagger@connexus.apana.org.au (Brian Lang)
: Subject: Sysex editor/Librarian for Falcon Req
: Newsgroups: comp.sys.atari.st

: j > Does anybody have or know of a sysex editor/librarian, that
: j > runs on a falcon, without having to use st res.

: I'm using X-Or on my Falcon in 640x480 2-colour mode; it works well in that resolution. I believe Mark of the Unicorn still handles the Atari version of X-Or 2.

: E-Magic's Sound Diver should work nicely on a Falcon, as it's designed to interface alongside Logic (and it can use the MIDI ports on the Log3 dongle).

: ... "Be Vewy Vewy Quiet. I'm Assimiwating A Wace.": Fudd Of Borg
: ___ Mountain Reader II - #00000007
:

Thanx Daniel, I have x-or 1.12, yes it works fine in 2 colours, I'm
after something that runs in all falcon resolutions. Maybe I'll check
out e-magic's souynd driver.
Cheers. B-)

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5230. Re: MIME encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: dest@freenet.edmonton.ab.ca
Message-ID: <51vkrh$nka@news.sas.ab.ca>
Source record: 137507
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
: I'm searching for a software for ATARI that can decode MIME-Encoding
: files.
: Is there something available for ATARI?
: --
: Gerd Walter, Stubbenweg 23, 27753 Delmenhorst, Germany

Try ESS-code. You should be able to find it on one of the FTP sites.
--
Des <dest@freenet.edmonton.ab.ca> F030/STE/Mega/XE/Lynx/Jaguar
```

5231. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: kfoley@cameo.co.uk
Message-ID: <1386_kfoley@cameo.co.uk>
Source record: 137508

At 23:00:26 on 18 Sep 06, starship@3rdplanet.com wrote this about I am angry!!

>> But certainly it seems like someone who _has_ got the files to work
>> could upload them to cnam or somewhere as a zip or lzh archive
>> instead of a tgz archive.
>> Just my two cents.

Could it not just be that .ZIP and .LZH _don't_ support anything other than
8.3 filenames whereas most MiNT/MiNTNet stuff uses long filenames??

BTW - I _did_ have a working MiNTNet setup but pppd has mysteriously stopped
working with a strange error <sigh>.

ATB,
Karl.

--

Cameo Network Services Ltd., Suite 214, | Novell authorised reseller.
York House, 2-4 York Road, | Training and consultancy.
Felixstowe, Suffolk, England. |
Tel: 01394-672004 Fax: 01394-271210 | HTTP://www.cameo.co.uk

5232. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-21 00:00:00 UTC
From: ajalkane@lk-hp-5.hut.fi
Message-ID: <51vuld$ohu@nntp.hut.fi>
Source record: 137509

In article <Pine.BSI.3.95.960918091648.20567A-100000@usr02.primenet.com>,
K. Ellis <kellis@primenet.com> wrote:
>Well, apparently you didn't understand what the topic was.
>We were talking about the TOS 4.92 singletasking, not the new AES for
>Mint. This file is a TOS image and thus loadable in RAM at the
>boot time, just like the way Winx does. Even if the desktops are the
>same, they don't run the same way. PLease read the whole message and
>do some research before saying anything.

I'm not Craig, but I better still answer. You can use the new AES for
MiNT (AES 4.1, GEM.SYS) without MiNT so that it only singletasks.
Just load it to memory with sometyhing like ramboot (was it that)
and vola you have the singletasking TOS.

Regards,
Arto Jalkanen
ajalkane@cc.hut.fi

5233. Re: Edith!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <843438444_OASIS_@tyndale.apana.org.au>
Source record: 137260

In article <Pine.SOL.3.91.960921193603.28001B-100000@ns1.ptd.net>
"Mr. Maddog" <mrmaddog@prolog.net> said:-

>On 21 Sep 1996, Willis wrote:
>
>> Hey the reason people are having trouble with that edith download is
>> because it is not a .zoo file! It is really a .tgz (tar compressed g-zip).
>> First un-tar it then un-gzip it. You're all set.
>
>Well that's dumb! Why did they named it a .zoo file when it's really a .tgz?
>We have extensions to help tell us what type of files that they are.
>
>And second as far as the only un-gzip/z/tar or whatever program is that
>it only works under Mint and not everybody has even a hard drive to use Mint.
Sorry,
I can't agree. I downloaded Edith from Aennius' pages (had to do it
three times!), but have quite successfully depacked it with zoo on standard tos
on a MegaSTe. Someone's doing something wrong. I did have to disable most
accessories and tsr's to have zoo work properly.

--

G U I T A R I S T colbee@tyndale.apana.org.au

5234. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: kfoley@cameo.co.uk
Message-ID: <1401_kfoley@cameo.co.uk>
Source record: 137261

At 04:45:00 on 20 Sep 96, Michael_Depke@b.maus.de wrote this about KGMD

BB>> KGMD is 99 1.112541E-308nglish.

Where can I ftp KGMD? The whole thing, not just BASIC?

ATB,
Karl.

--

Cameo Network Services Ltd., Suite 214, | Novell authorised reseller.
York House, 2-4 York Road, | Training and consultancy.
Felixstowe, Suffolk, England. |
Tel: 01394-672004 Fax: 01394-271210 | HTTP://www.cameo.co.uk

5235. Falcon for sale!

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: friar@porsche.autobahn.org
Message-ID: <524gs6$164@saturn.exodus.net>
Source record: 137262

Hello all, I have a Falcon030 computer with 4MB RAM and 340MB HD. It is in fine working order and hasn't suffered any problems at all. Please email me at valdesg@uchastings.edu or call 415-565-6745 (ask for George).

Thanks

5236. Falcon for sale!

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: friar@porsche.autobahn.org
Message-ID: <524gv7$164@saturn.exodus.net>
Source record: 137263

This is a follow up to my previous post. I forgot to mention what I want for it. I would like to get $650 or best offer for the Falcon. Again please call 415-565-6745 (George) or email valdesg@uchastings.edu

Thanks again

5237. Re: Sysex editor/Librarian fo

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: cb170@city.ac.uk
Message-ID: <524hvn$32e@bambam.soi.city.ac.uk>
Source record: 137264

dreibel@zap.io.org (Daniel L. Dreibelbis) writes:

> E-Magic's Sound Diver should work nicely on a Falcon, as it's
> designed to interface alongside Logic (and it can use the MIDI ports on
> the Log3 dongle).

I use SoundDiver on my STE and I couldn't live without it anymore...
Easily the best sysex system for the Atari, and it's still in constant
development too (I've had about 4 or 5 majorish updates free so far, the
online support from the author is fanastic). Recommended.
--
```
-----------------------------------------------------
|> | | WWW: http://web.city.ac.uk/~cb170
|> E |\| |-| /\ |_ |_ EMAIL: benj@city.ac.uk
-----------------------------------------------------
```

5238. Re: 256 colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3245c655.45906992@news.airtime.co.uk>
Source record: 137265

On Sun, 22 Sep 96 00:32:56 GMT, colbee@tyndale.apana.org.au (Colin
Bernau) wrote:

>Go for it - sic 'em, Tony!:)) (BTW - the kids LOVE HEARTLAND!! Thank you:)

Cheers, nice one :))), the folloup is under way, a little more of a
puzzle element to the next one though, and lots of snow <?>, going
flat out for a December release,
Fanx for the comments, its just the incentive needed to make the
follow up <smile>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5239. DSP on CAB

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: zdigas@jagor.srce.hr
Message-ID: <524jcr$3eb@bagan.srce.hr>
Source record: 137266

I'm wondering how can I use Falcon DSP in CAB 'cause it would be rapidly faster to process pictures. I guess the solution is in execution of some external program. Can someone recommend me one? (or send me even better) Thanks...

5240. My Flyer Update finally ready!

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <xLGScmq.rldetlefsen@delphi.com>
Source record: 137267

********** NOW RELEASED **********

The More Than Games Flyer UPDATE 1996-A
Many more items for Atari 8 and ST. With things for Apple II & Commodore.

300 items not in the last flyer. Almost 1100 pieces.
Now with a Portfolio Public Domain/Shareware library.
We've added almost 500 more magazines.

You can request any of the following:

*) MTG Flyer(94)- 40K each, 637 lines.
*) Games(2600, 5200, etc.) List- 5K, 67 lines.
*) Magazines List- 18K(due end of Sep 96), about 200 lines.
*) 1996 Update(all systems)- 40K, 538 lines.

Specify list(s) and whether you want ASCII or A8 Atari format,
and your email address, or postal address if you want a printed
version.
Also, let me know if you are no longer interested in Atari stuff.
Email to:74766.1561@compuserve.com.

Rick Detlefsen

5241. MPlayer and AVI's...

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <843515236_OASIS_@pcc-uky.campus.mci.net>
Source record: 137268

This is my second posting...Can someone please tell me where I can find
AVI files that will work correctly with M-Player v1.40? I need the
complete path to a good ftp site...Thanks in advance... :)

PS Which AVI files should I look out for? (what makes
one work with M-Player and one not?)

--

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5242. Re^2: How big can a partition be?

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_be991ac8_Claes.Holmerup@p5.dada.ct.se>
Source record: 137269

Krystian Grzenkowicz wrote this to Claes Holmerup about How big can a partition be?:
KG> I use a 1.6 GB IDE Conner disk on my Falcon. The SCSI Tools
KG> cannot handle it (only about 1.2 GB is available), but with
KG> the HDDriver everything works fine.

Hi Krystian,
Sounds great!!! Which version of HDDriver do you use?
I tested a lot of HD's some time ago and couldn't get higher than my 1280-disk with HDDriver then, but maybe it's time to borrow some HD's again and start testing once more... (as well as updating HDDriver to the latest, 6.0)

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

5243. BattleSphere Playtester's Plage UPDATE!

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Mark Santora <santora@earthlink.net>
Message-ID: <324614B8.40A3@earthlink.net>
Source record: 137270
Cross-posted to: alt.atari-jaguar.discussion,rec.games.video.atari,comp.sys.atari.st

```
Same Bat-place.
Same Bat-Time.
New Bat-Format.
New Bat-Info.

Enjoy.
-------------------------------------------------------------
M A R K "S T I N G R A Y" S A N T O R A
santora@earthlink.net 4Play Playtester
-------------------------------------------------------
http://home.earthlink.net/~santora/index.html
featuring Battlesphere Updates!
```

5244. Re: BattleSphere Playtester's Page UPDATE!

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Mark Santora <santora@earthlink.net>
Message-ID: <32461532.4AF2@earthlink.net>
Source record: 137271
Cross-posted to: alt.atari-jaguar.discussion,rec.games.video.atari,comp.sys.atari.st

OK. I Screwed Up on the title before. I'm sure there is flames on the way already. Still, the page has been updated.

Same Bat-place.
Same Bat-Time.
New Bat-Format.
New Bat-Info.

Enjoy.

M A R K "S T I N G R A Y" S A N T O R A
santora@earthlink.net 4Play Playtester
---
http://home.earthlink.net/~santora/index.html
featuring Battlesphere Updates!

5245. base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557188431.39041.71.starship@3rdplanet.com>
Source record: 137272

```
> Newsgroups: comp.sys.atari.st
> From: slc.dennis.bishop@muskrat.com (Slc.dennis Bishop)
>
> I've tryed a FTP search and nothing has come up, were is it at for
> FTPing?

ftp://ftp.teleport.com/users/atari

* Kivi (unregistered) 1.21 *
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
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+-----------------------------------+--------------------------+
```

5246. Re: Minix and ICDBOOT??

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557188432.39042.59.starship@3rdplanet.com>
Source record: 137273

> Newsgroups: comp.sys.atari.st
> References: <206_9609180106@flight.org> <51p9l0$p2@ornews.intel.com>
> From: thopman@uoguelph.ca (Theodore L Hopman)
>
> Rich Tietjens (*starship@3rdplanet.com*) wrote:
>
> : Not true. I have a 240+ meg MiniX partition and ... ICD ...
>
> What version of the ICD drivers are you using? On my Tos 3.01 TT, the ICD
> Pro drivers v6.5.5 definitely _did_not_ like either minit or MinixFS.
> minit exited saying something about rwabs (don't remember; it was a
> looong time ago). When I switched to AHDI to run minit, formatted with
> minit, and switched back to ICD, I was unable to access my MiniFS
> partition...

I'm using the Link version with an AdSCSI+ (the original Atari MSTe HA is still hooked up, although there are no devices attached, and an Adaptec 5500 hangs off the SCSI bus to interface my tape drive). I do recall getting that rwabs messages, but it was caused by an error in the command line for minit as I recall.

* Kivi (unregistered) 1.21 *
--
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5247. Decoding Emails

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557188432.39043.51.starship@3rdplanet.com>
Source record: 137274

```
> Newsgroups: comp.sys.atari.st
> Reply-To: Stu@shaw1.demon.co.uk
>
> I've got Esscode and SDUU for Decoding emails and have never haad any
> problems but this email I got has fooled me. Nothing will Decode it here
> is the start of it:
>
> --====================_842403732==_
> Content-Type: application/zip; name="FILENAME.ZIP";
> x-mac-type="705A4950"; x-mac-creator="705A4950"
> Content-Transfer-Encoding: base64
> Content-Disposition: attachment; filename="FILENAME.ZIP"
>
> UEsDBBQAAgAIAJkAAGD53b/A6AMAAMoGAAARAAAATU5MVV9UUlEvSEVBRC5HRkGFVd9v21QUPk7b
> aCo1YiVsk6jGaVStMI0wBoismjSlbW67Kv2hJKPdU+XYN7WpY3vXtkIl/gDE38PDHnmk0If8A0Ra
>
```

It's a MIME file, Stu. Clip off everything before the first ====== and after the last one, then use ESScode 6.4 to unMIME it.

```
* Kivi (unregistered) 1.21 *
--
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+-----------------------------------+--------------------------+
```

5248. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557188433.39044.34.starship@3rdplanet.com>
Source record: 137275

> Newsgroups: comp.sys.atari.st
> References: <51segn$evd@zimmer.CSUFresno.EDU>
> From: "K. Ellis" <kellis@primenet.com>
>
> This is exactly the problem. It needs to search in the floppy to get
> the hard disk driver. The proble is that the author doesn't know how
> and why the TOS4.92 doesn't want to read the c boot sector when
> tos4.04 does it. So it is not loadable from the hard drive completely
> because you still need to have a floppy that contains the hard disk
> driver.

I could be mistaken, but it seems obvious to me that, if you load a different OS after booting, you'll need to reload your HD drivers. After all, you can't bind your drivers to an OS that isn't loaded yet, and after loading, the only drivers it should be bound to are internal. Thus, you need to either boot the OS from floppy, or reload the HD driver after loading the OS. You shouldn't be able to reload it from the HD, because as far as the OS knows, you don't have one yet.

* Kivi (unregistered) 1.21 *

--
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5249. WTB: docs, parts (USA)

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557220842.54890.52.starship@3rdplanet.com>
Source record: 137276

I need the following items; I can't make a large offer (or I'd buy them from Best Eelctronics and hang the expense!) but I can pay a small amount plus shipping:

Docs for the JRI RAM+ SIMM board. This is already installed, but it was a sloppy job and I want to verify that everything is correct before applying power.

An MMU, a GLUE, and 2 shifters for the 1040ST. A power supply would probably be useful, also. "Dead" machines are welcome for salvage.

Please email offers to atari@teleport.com

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--
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5250. PPP help

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: "Robert L. White" <rwhit@edenbbs.com>
Message-ID: <32462F0D.1138@edenbbs.com>
Source record: 137277

Thought I would ask this question for my brother.

The ISP that we are on just dropped support for SLIP.
Thay have gone all PPP now.
Has STIK progressed to support PPP yet?

Thanks,
Bob
--

I'd rather be.....
Sailing..... Skiing..... or computing.....

Home address: rwhit@edenbbs.com
Work Address: rwhit.es_xc1@xerox.com

5251. Re: MIME encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557213710.42241.45.starship@3rdplanet.com>
Source record: 137278

```
> Newsgroups: comp.sys.atari.st
> Reply-To: Martin.Byttebier@ping.be
>
> Yes, Esscd64r will do the job for you. I'm sure it's somewhere on the
> Net but I can't remember where.

ftp://ftp.teleport.com/users/atari

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--
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| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

5252. Re: ST monitor questions.

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557213710.42242.25.starship@3rdplanet.com>
Source record: 137279

```
> Newsgroups: comp.sys.atari.st
> References: <1996Sep6.105244.10710@etek.chalmers.se>
> Reply-To: blane@aa.net
>
> Yes, its possible to use the ST with a VGA monitor if it supports the
> correct refresh rate. There was a document on how to connect the ST to a
> NEC multisync a few years back, but I do not know where to find it.

I have that article. If there's enough interest, I could post it.

* Kivi (unregistered) 1.21 *
--
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| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

5253. Re: How big can a partiti

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557213711.42243.04.starship@3rdplanet.com>
Source record: 137280

> Newsgroups: comp.sys.atari.st
> References: <MPG.ca4a7f1dd9fa118989767@client1.news.psi.net>
> <323BAA0E.65E3@bruker.de> <x3Ay7zT.graphic@delphi.com>
> <51k2n6$f55@ornews.intel.com>
> From: Uwe Seimet <us@bruker.de>
>
> Rich Tietjens wrote:
>
> > you're willing to go with, say, 32k logical sectors, you could have a sing
> > partition of at least 2 gigs.
>
> I would not recommend this. Consider the cluster size which is saved in
> a 16 bit field. With 2 sectors per cluster (this is the standard value)
> and 32768 bytes per sector you'd get a 16 bit overflow for the cluster
> size. This seems to work with Falcon TOS but I wouldn't bet on your data
> being secure when using partitions that are outside the GEMDOS limits.

You are the expert - I bow to your superior knowledge. Besides, the largest
tape I can get for my Archive Viper drive is 1.6 gigs, so I'd have to split
the backup across tapes. <G>

* Kivi (unregistered) 1.21 *
--
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5254. Re: RATSoft v3.0 question

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557213711.42243.93.starship@3rdplanet.com>
Source record: 137281

> Newsgroups: comp.sys.atari.st
> References: <843348702_OASIS_@pcc-uky.campus.mci.net>
> From: phoenix@aristotle.algonet.se (Rikard Florin)
>
> Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:
>
> : I've heard that v3.0 of RATSoft BBS software is near release...I've also
> : heard that it will allow multi-phone line support. Does anyone have some
<SNIP>
>
> The author have recently moved, and RatSoft v3.0 is therefore delayed,
> we're all waiting for him to post his new bbs-number on the internet.
> Hopefully he will have version 3.0 ready for release at the same time,
> but who knows.... ;)

But he already has your money...

> It will handle multiline through a network, and not with multiple serial
> ports like on a TT/MSTE. How this works in practise is yet to be seen....

Octopus already does this. Until my MIDI ports died on the 100ST, I had
node 2 running on the 1040 and all the BBS messages and downloadable files on
the Mega STe. When the DMA Ethernet card (due out in late November/early
December) is available, it will be as fast as any PC network.

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5255. Re: Start disk needed for

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557213712.42244.84.starship@3rdplanet.com>
Source record: 137282

```
> Newsgroups: comp.sys.atari.st
> References: <51fqlc$bbg@dublin.bitwise.net>
> From: hace@delphi.com
>
> ... just double click on the program to run it (programs that execute
> have the extension .PRG or .TOS or .TTP).

You forgot .APP, George - and .GTP runs on many machines as well.

* Kivi (unregistered) 1.21 *
--
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```

5256. Re: ESScode (was Re: base

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557213712.42245.64.starship@3rdplanet.com>
Source record: 137283

> Newsgroups: comp.sys.atari.st
> References: <96091521142020461@muskrat.com> <51k3fi$f55@ornews.intel.com>
> <51mc2p$la8@trotsky.cig.mot.com> <51p8t2$p2@ornews.intel.com>
> From: Anna Chiavetta <aechiavetta@clstac.is.csupomona.edu>
>
> Don't know how folks tried to get ahold of the ESSCODE author, but the
> following information was correct within the last six months:
>
> Michel Forget
> mforget@planet.eon.net
> Electric Storm Software
> June 9, 1995

FWIW, Michael has responded to my email; he tells me that, as the market is so small, and he gets so few registrations, there will not be another update to ESScode. I intend to register anyhow, and I would recommend anyone else who uses the program regularly to do the same.

* Kivi (unregistered) 1.21 *

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5257. UK, How much ??

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3245237f.4214231@news.airtime.co.uk>
Source record: 137284

The following is a posting I just found, it is now 12.40 pm on a
sunday, I just tried it and I got my account info there and then,
exactly how much i had spent on phone calls up to 10pm last night,
And its a free call :))

This as far as I know is not an official service BUT DOES WORK, if
you get into trouble for using it <?> dont complain to me:),

Thank me later :))))

****
This works!

From: Keith Pritchard <keith@theinter.net>
Newsgroups: u-net.support; u-net.talk
Subject: How to monitor your BT usage!
Date: 19 September 1996 10:19

Hi there,

I've just read found this info in a newsgroup somewhere and shock,
it ctually seems to *work*!

Its an automated service which will tell you the current amount on
your BT bill so you can track how much you have used it and wont get
a hock when the Bill arrives!

The number to call is 0800 854608

When you are connected, you will have to press ** and then your
full telephone number including STD code.

After this, you have to press the first eight digits of your BT
Customer number (to be found on the top of your last bill)

You'll then hear how much your bill was at the 10pm the previous day
(before discounts etc).

It works for normal lines and ISDN it seems!

I have no idea whether BT *want* it used yet, so all disclaimers
apply
;-) but it sounds like a public service when you call it...

Keith

****
Cheers.....!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk

irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5258. Re: $$COULD YOU USE A LOTTA XTRA CASH?$$

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3245192f.1573949@news.airtime.co.uk>
Source record: 137285

On Sun, 22 Sep 1996 08:32:09 GMT, plamour@tss.net (Peter Lamoure)
wrote:

>Mary Had A Little Lamb: 9878999, 888, 999, 9878999, 88987
>
The Doctor was suprised,

But when Old McDonald had a Farm,
That opened his Bloody Eyes!

5259. Re: FREE FREE FREE: Current Notes (May/June Issue)

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <324517e5.1244620@news.airtime.co.uk>
Source record: 137286

On Sat, 21 Sep 96 23:25:28 -0500, hace@delphi.com wrote:

>How do you email a UK pound? Just kidding. I am a subscriber to Current Notes
>and it is a GREAT magazine.

Hi

Can you do me, and maybe others? a favour, can you give us a brief
description of the sort of thing that can be found in Current Noted,
this would give people the incentive to go get a copy, ie: is it very
techi, would there be interest to UK users, page count etc,and PD
coverage,
As for as I know CN could be absoloutly anything? I do not even know
if it is 100% ATARI content or what...

Dunno about anyone else, but any info would be much appreciated here
:)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5260. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32451715.1036243@news.airtime.co.uk>
Source record: 137287

On Sat, 21 Sep 96 21:53:42, SBagley@cameo.co.uk (Steven Bagley) wrote:

>Write the software, Convert whatever into SPU format and then display with
>SPECPLUS or whatever it is to show SPUs in STOS. The rest is easy :)

FIRST thing I tried, dunno wether it was the conversion process or
wot, but the pictures looked terrible :(
Thanks though :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5261. Re: AdSpeed STe CPU

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199609221513.a38524@do2.maus.de>
Source record: 137288

DP>> P.S.: The falcon could be faster with 20MHz busclock (e.g. fx or
DP>> speedresolution card) but my falcon is unaccelerated except that
DP>> there is an afterburner installed :-)

DP>Gee, I wish my Falcon was unaccelerated, just like yours! ;^)

=8-) Don't be to hard to your falcon dreammachine. I remember the day
when I got my brandnew falcon which was a replacement for my "nice
warm cosey PAK'd ??MegaSTE." (c) Steve Sweet.
Although my falcon was slower than the Mega STE I enjoyed its features a
lot. The first program I started was "Autowaschen verboten" and I can
tell you that I was deeply impressed.

Tschuess
Frank

5262. Other StonX ports besides Linux

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199609221519.a38525@do2.maus.de>
Source record: 137289

```
SR>I have MagicMac, but it doesn't do games :(. Thanks

Which version do you have?

Tschuess
Frank
```

5263. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <881_9609230229@genesplicer.org>
Source record: 137290

Re: _256Colours_, Tony Greenwood wrote to All on 20 Sep 96:

TG> Is this really all that difficult on the ATARI ?

Considering the ST/e only allows 16 colors on screen at once, yes.

* LED v1.45 * Beer nuts are $1.29, but deer nuts are under a buck.

5264. Re: Edith!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <5241ot$e4d@ccshst05.uoguelph.ca>
Source record: 137291

Mr. Maddog (mrmaddog@prolog.net) wrote:

: Well that's dumb! Why did they named it a .zoo file when it's really a .tgz?
: We have extensions to help tell us what type of files that they are.
I'll agree with the dumbness...
: And second as far as the only un-gzip/z/tar or whatever program is that
: it only works under Mint and not everybody has even a hard drive to use Mint.
There do exist versions of gzip and tar which will work without Mint. I know because I've used them. I think I've since replaced them with Mint-happy ones, but they definitely do exist. Check atari.archive.umich.edu, in the ./Archivers directory, not the ./Mint directory.

THeo

5265. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <5242e8$e4d@ccshst05.uoguelph.ca>
Source record: 137292

Harry Sideras (hsideras@mettav.demon.co.uk) wrote:

: Hang on, though. The software that get's .tar.gz'd isn't necessarily
: 'techie' software. I don't see why perfectly ordinary software should be
: withheld from people who realise their limitations and won't attempt to give
: themselves the problems that you describe.

True...However, it seems that tgz'ed files are regarded as some
monstrosity, which no ordinary person can possibly decompress. That's
simply not the case. I will agree that tar is _not_ the world's most user
friendly program, and I don't claim to be able to use it well at all. I
do, however know how to view and extract from tar files, which is all I
need to know. Very simple guide:

gzip -d filename.tgz (to decompress tgz or .tar.gz file)
tar -tvf filename.tar (to view contents)
tar -xvf filename.tar (to extract contents)

That's all I've ever needed to know, and that information is readily
available.

THeo

5266. SC1435 monitor

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <R.Pine.SUN.3.95.960922005800.3129A-100000@galileo.cris.com>
Source record: 137293

Reposting article removed by rogue canceller.

I've just been given 2 sc1435 monitors! I was told they were used on a TT. I have one presently hooked up to my STe and it works as a normal ST color monitor only larger. Does anyone know any more about these monitors and where does the small audio type jack plug into? I think it should go into one or the other of the adio style plugs on the backof the monitor, but hate to take a chance that I might be wrong! The person I got them from had never used that part of the cable and didn't know either! Any info would be appreciated!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5267. Re: mounting and unmounting devices in MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <R.3244FCC5.44D8@worldnet.att.net>
Source record: 137294

Reposting article removed by rogue canceller.

Gustavo Comezana wrote:
>
> What is the correct, safe way of changing cartridges of removable disk
> HD's under MiNT (short of rebooting)? Is there anything analogous to
> Unix mount and umount? Any tips will be appreciated.
>
> Gustavo

Shouldn't your driver software handle this? ICD has a utility I know,
can't recall if HDDriver does or not, but I had no problems with
removable media under Geneva using either ICD or HDDriver and simply
pressing the eject button on the Syquest 270 I had at work.

Dan

5268. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960922174137.24637H-100000@pallas.amp.uni-hannover.de>
Source record: 137295

On 19 Sep 1996, Michael Daymon Freeman wrote:

> I downloaded TOS 4.92, and it does load off of a Hard Drive.
> Unfortunately, once it's in the computer, I haven't been able to access
> the hard drive. Is this what you mean by saying it doesn't boot off of
> the hard drive? It loads in fine, and I can use everything except the HD.
> Only floppy drives are displayed on the desktop, and Install Devices
> doesn't do anything. Could I possibly just be putting the programs in the
> wrong order with respect to my HD driver, or does it just not like the
> hard drive? If I can't use the hard drive, it's not of much use to me,
> because that's where all my heavily-used software is. Other than this it
> has some pretty nice features that I'd love to be able to use! Any
> suggestions? Am I just out of luck?

Have you forgotten to run the HD driver *after* you loaded the TOS ?

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

5269. Re: Falcon Game (probably old)

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <R.88800453_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 137296

Reposting article removed by rogue canceller.

In article <80144511_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) wrote:-

> In article <32439C66.46E@owens.ridgecrest.ca.us>
> Michael Grove <mgrove@owens.ridgecrest.ca.us> wrote:-
>
>>It's probably been out a while, and I just pulled my
>>head out long enough to see it, but WOTANOID for the
>>Falcon is very cool.
>
>>conflicted. File was from CNAM ftp site. Falc/games.
>
>What is the file called? I've just been to cnam Falcon/Games/ and couldn't
>find anything that resembled WOTANOID as a file :(

Oops! I've just realised I was actually on Umich and not Cnam :) Appologies!
Too many beers last night<g>!

I've just downloaded wotanoid, but it doesn't work. Does it run on VGA?
How are you running it Michael? Which screen res etc?

Thanks for any help,

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

5270. Re: Edith121.zoo archive file (was Re: I am angry!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: dcohen@cix.compulink.co.uk
Message-ID: <R.Dy4I5H.628@cix.compulink.co.uk>
Source record: 137297

Reposting article removed by rogue canceller.

> : > FFS, I can't even unarchive edith121.zoo without getting a
> corrupted archive message... B^{< : >
> :
> : I have that same problem, Harry. Let us know if you ever find an
> : uncorrupted version, OK?
>
> And me too. I always meant to e-mail Annius, maybe he will read this.
> Since that is the only allowed distribution point, it would be good
> if it was a working copy!

Annius does know of the problem, but can't work out what's causing it.
Could it be different versions of zoo? Or even different download methods
(I got it using Netscape on my Mac).

I didn't have any trouble unarchiving it, so it can't be the program
itself. It works fine for me, though under MagicMac it tends to crash
rather often (mainly after making a selection).

Daniel Cohen
e-mail: D.E.Cohen@qmw.ac.uk or dcohen@cix.compulink.co.uk

5271. Re: Scanner required

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <R.Pine.SUN.3.95.960922012102.3129B-100000@galileo.cris.com>
Source record: 137298

Reposting article removed by rogue canceller.

On Fri, 20 Sep 1996, Michael Grove wrote:

>Dan Phillips wrote:
>>
>> The Smooth One wrote:
>> >
>> > I have a GoldenImage and a Migraph hand scanner. I also have th Migraph
>> > page scanner too. I use the Migrah scanner with Migraph Touch Up program
>> > on my Mega STs. They seem to work together well... I guess so... form the
>> > same company.:)
>> >
>> > I'm wondering though... is there a program and scanner for the STs that
>> > scans in color? Oh well... fgood luck and I hope this helps.
>> >
>> > Janet Johnson Husbands (Janet@husbands.demon.co.uk) wrote:
>> > : Help! I need info about scanners for the ST. Are there any available? Or is it a
>> > : software thing? Is there software available for the ST to allow scanning?
>> >
>> > : Please help....I've seen some lovely flat bed scanners, buty I don't think I can
>> > : use them with the ST. Am I wrong?
>> >
>> > : Thanks in advance.
>> >
>> > : Simon
>> >
>> > :
>> > : __
>> >
>> > : =---=
>> > : Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
>> > : =---=
>> > :
>> >
>> > :
>> >
>> > --
>> > Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
>> > Being all that he can be... Without joining the army! The Smooth One.:>
>
>Haven't seen one for a hand/tray scanner (yet:).
Well if they ever ask! Then I would tell them that ScanLite from Dr. Bob
and Coalesce from \/\/izworks Both work with the Golden Image hand scanner
and the scanning tray! Scanlite also has hooks that let other programmers

utilize it's feature in there programs, like MVG (Multi Viewer Graphica)
and Straight Fax!

>
>Mike
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5272. mounting and unmounting devices in MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <R.522g89$1n3@dodgson.math.psu.edu>
Source record: 137299

Reposting article removed by rogue canceller.

What is the correct, safe way of changing cartridges of removable disk HD's under MiNT (short of rebooting)? Is there anything analogous to Unix mount and umount? Any tips will be appreciated.

Gustavo

5273. Re: STiK registrations?

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <R.19686_hsideras@mettav.demon.co.uk>
Source record: 137300

Reposting article removed by rogue canceller.

Hi Gary, on 20 Sep 96 you wrote: ...respect, brethren

g>
g> hsideras@mettav.demon.co.uk (Harry Sideras) wrote:-
>> Can someone tell me btw, why are so many successful coders - whose
>> abilities are so closely tied to using the correct syntax at all times,
>> such poor spellers?
g> Not all programmers though, Harry! There's nothing wrong with my
g> smelling :)

True. I can tell from here B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5274. Re: Edith!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: pwillis@hondo.cyberverse.com
Message-ID: <R.5225bj$ga2@rodelo.cyberverse.com>
Source record: 137301

Reposting article removed by rogue canceller.

Dan Phillips (xiting@worldnet.att.net) wrote:
: Willis wrote:
: >
: > Hey the reason people are having trouble with that edith download is
: > because it is not a .zoo file! It is really a .tgz (tar compressed g-zip).
: > First un-tar it then un-gzip it. You're all set.
: >
: > Ciao

: I thought you gunzipped, then untarred... gz _is_ at the end. Though I
: understand TAR 1112 may do both, if you know the magic switches.

: Dan

That's right. ooppss.

5275. Re: _ATARI ST EMULATOR THE TEST !

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Gerd_Castan@s4.maus.de
Message-ID: <199609221906.a11008@s4.maus.de>
Source record: 137302

Hi anonymous,

>the ratio of compatibility is under at 10%
This isn't a test.

Name the programs and what they do.

programs which bypass the operating system and hit the hardware almost must
fail. Some programs ignore programming guideline and therefore fail.
Now you see the reasons for the existens of such guidlines.

A lot of games depend on undocumented hardware properties. Programs
mustn't depend on hardware properties.

Regards,
Gerd

5276. For Sale: Atari Mega ST4

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: rjg@public.nfld.com
Message-ID: <523u12$j58@hobbes.compusult.nf.ca>
Source record: 137303
Cross-posted to: comp.sys.atari.st,alt.music.midi,misc.forsale.computers.other.systems,misc.forsale.computers.other.misc

For Sale: Atari Mega ST4 Computer

Includes: 4.0 Mb RAM, TOS 1.2 in ROM, Blitter
Keyboard with cable (a couple of keycaps are missing).

You'll Need: monitor, mouse, standard power cord.

I'll throw in: Atari Megafile 30 hard drive without disk
mechanism (uses regular PC RLL drive) + cable.

Asking CDN$175 or US$150 including shipping.

(Note: I can't do COD to the USA, so American bidders must be
willing to use other payment methods, eg. 50% up front.)

Send e-mail to rjg@nfld.com, or call (709) 745-3277.

--
Russell J. Gladden ::: rjg@nfld.com ::: http://www.nfld.com/~rjg
2A McGill Crescent, Mount Pearl, Newfoundland, Canada, A1N 2Z8.
Telephone/voice mail/data/fax-on-demand: (709) 745-3277.

5277. Re: Edith!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: pwillis@hondo.cyberverse.com
Message-ID: <5225bj$ga2@rodelo.cyberverse.com>
Source record: 137323

Dan Phillips (xiting@worldnet.att.net) wrote:
: Willis wrote:
: >
: > Hey the reason people are having trouble with that edith download is
: > because it is not a .zoo file! It is really a .tgz (tar compressed g-zip).
: > First un-tar it then un-gzip it. You're all set.
: >
: > Ciao

: I thought you gunzipped, then untarred... gz _is_ at the end. Though I
: understand TAR 1112 may do both, if you know the magic switches.

: Dan

That's right. ooppss.

5278. Re: STiK registrations?

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19686_hsideras@mettav.demon.co.uk>
Source record: 137324

Hi Gary, on 20 Sep 96 you wrote: ...respect, brethren

g>
g> hsideras@mettav.demon.co.uk (Harry Sideras) wrote:-
>> Can someone tell me btw, why are so many successful coders - whose
>> abilities are so closely tied to using the correct syntax at all times,
>> such poor spellers?
g> Not all programmers though, Harry! There's nothing wrong with my
g> smelling :)

True. I can tell from here B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
#
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5279. mounting and unmounting devices in MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: comezana@math.psu.edu
Message-ID: <522g89$1n3@dodgson.math.psu.edu>
Source record: 137325

What is the correct, safe way of changing cartridges of removable disk HD's under MiNT (short of rebooting)? Is there anything analogous to Unix mount and umount? Any tips will be appreciated.

Gustavo

5280. SC1435 monitor

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.960922005800.3129A-100000@galileo.cris.com>
Source record: 137326

I've just been given 2 sc1435 monitors! I was told they were used on a TT. I have one presently hooked up to my STe and it works as a normal ST color monitor only larger. Does anyone know any more about these monitors and where does the small audio type jack plug into? I think it should go into one or the other of the adio style plugs on the backof the monitor, but hate to take a chance that I might be wrong! The person I got them from had never used that part of the cable and didn't know either! Any info would be appreciated!

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5281. Re: Scanner required

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.960922012102.3129B-100000@galileo.cris.com>
Source record: 137327

On Fri, 20 Sep 1996, Michael Grove wrote:

>Dan Phillips wrote:
>>
>> The Smooth One wrote:
>> >
>> > I have a GoldenImage and a Migraph hand scanner. I also have th Migraph
>> > page scanner too. I use the Migrah scanner with Migraph Touch Up program
>> > on my Mega STs. They seem to work together well... I guess so... form the
>> > same company.:)
>> >
>> > I'm wondering though... is there a program and scanner for the STs that
>> > scans in color? Oh well... fgood luck and I hope this helps.
>> >
>> > Janet Johnson Husbands (Janet@husbands.demon.co.uk) wrote:
>> > : Help! I need info about scanners for the ST. Are there any available? Or is it a
>> > : software thing? Is there software available for the ST to allow scanning?
>> >
>> > : Please help....I've seen some lovely flat bed scanners, buty I don't think I can
>> > : use them with the ST. Am I wrong?
>> >
>> > : Thanks in advance.
>> >
>> > : Simon
>> >
>> > :
>> > : __
>> >
>> > : =--=
>> > : Your friend and mine, SIMON HUSBANDS simon@husbands.demon.co.uk
>> > : =--=
>> > :
>> >
>> > :
>> >
>> > --
>> > Drop in some time. (http://www.panix.com/~smooth1) I'll be glad to see ya.
>> > Being all that he can be... Without joining the army! The Smooth One.:>
>
>Haven't seen one for a hand/tray scanner (yet:).
Well if they ever ask! Then I would tell them that ScanLite from Dr. Bob
and Coalesce from \/\/izworks Both work with the Golden Image hand scanner
and the scanning tray! Scanlite also has hooks that let other programmers
utilize it's feature in there programs, like MVG (Multi Viewer Graphica)

and Straight Fax!

>
>Mike
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5282. Re: Edith121.zoo archive file (was Re: I am angry!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: dcohen@cix.compulink.co.uk
Message-ID: <Dy4I5H.628@cix.compulink.co.uk>
Source record: 137328

> : > FFS, I can't even unarchive edith121.zoo without getting a
> corrupted archive message... B^{< : >
> :
> : I have that same problem, Harry. Let us know if you ever find an
> : uncorrupted version, OK?
>
> And me too. I always meant to e-mail Annius, maybe he will read this.
> Since that is the only allowed distribution point, it would be good
> if it was a working copy!

Annius does know of the problem, but can't work out what's causing it.
Could it be different versions of zoo? Or even different download methods
(I got it using Netscape on my Mac).

I didn't have any trouble unarchiving it, so it can't be the program
itself. It works fine for me, though under MagicMac it tends to crash
rather often (mainly after making a selection).

Daniel Cohen
e-mail: D.E.Cohen@qmw.ac.uk or dcohen@cix.compulink.co.uk

5283. Re: SC1435 monitor

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3244FB90.55D3@worldnet.att.net>
Source record: 137329

Tom Lamparty wrote:
>
> I've just been given 2 sc1435 monitors! I was told they were used on a TT.
> I have one presently hooked up to my STe and it works as a normal ST color
> monitor only larger. Does anyone know any more about these monitors and
> where does the small audio type jack plug into? I think it should go into
> one or the other of the adio style plugs on the backof the monitor, but
> hate to take a chance that I might be wrong! The person I got them from
> had never used that part of the cable and didn't know either! Any info
> would be appreciated!
>

They were probably used on a Mega STe, since the TT can't use them (wrong sync rate). The 1/8" stereo plug goes into the Falcon's headphone jack. You can use a stereo RCA cable to hook the monitor speakers to a TT or (Mega) STe. There are two speakers in that monitor for stereo sound. There are 2 RCA jacks on the back of the monitor, they should be marked L and R.

Dan

5284. $$COULD YOU USE A LOTTA XTRA CASH?$$

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: plamour@tss.net
Message-ID: <522tib$q0d@sjx-ixn3.ix.netcom.com>
Source record: 137330

```
Mary Had A Little Lamb: 9878999, 888, 999, 9878999, 88987
```

5285. Re: mounting and unmounting devices in MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3244FCC5.44D8@worldnet.att.net>
Source record: 137331

Gustavo Comezana wrote:
>
> What is the correct, safe way of changing cartridges of removable disk
> HD's under MiNT (short of rebooting)? Is there anything analogous to
> Unix mount and umount? Any tips will be appreciated.
>
> Gustavo

Shouldn't your driver software handle this? ICD has a utility I know,
can't recall if HDDriver does or not, but I had no problems with
removable media under Geneva using either ICD or HDDriver and simply
pressing the eject button on the Syquest 270 I had at work.

Dan

5286. Re: Falcon Game (probably old)

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <88800453_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 137332

In article <80144511_000003_OASIS_NEWS@the-gap.demon.co.uk>
gary@the-gap.demon.co.uk (Gary Priest) wrote:-

> In article <32439C66.46E@owens.ridgecrest.ca.us>
> Michael Grove <mgrove@owens.ridgecrest.ca.us> wrote:-
>
>>It's probably been out a while, and I just pulled my
>>head out long enough to see it, but WOTANOID for the
>>Falcon is very cool.
>
>>conflicted. File was from CNAM ftp site. Falc/games.
>
>What is the file called? I've just been to cnam Falcon/Games/ and couldn't
>find anything that resembled WOTANOID as a file :(

Oops! I've just realised I was actually on Umich and not Cnam :) Appologies!
Too many beers last night<g>!

I've just downloaded wotanoid, but it doesn't work. Does it run on VGA?
How are you running it Michael? Which screen res etc?

Thanks for any help,

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

5287. Re: Magic4 and .GTP programs - problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <111_algy@allatsea.demon.co.uk>
Source record: 137333

emwoll@emw.ericsson.se previously gibbered to All ...

Hiya Magnus ...

>> Of course, you first have to rename the file to an extension ".APP"
>> or ".PRG".
e>
e> Why can't MagiC do it the correct way from the the beginning?

MagiC can! Magxdesk can't , at least not the version that comes with MagiC 4
...

--

Floating around aimlessly at All At Sea.

5288. Re: _ATARI ST EMULATOR THE TEST !

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <52374c$44t@cantine.wu-wien.ac.at>
Source record: 137334

Mr. Maddog (mrmaddog@prolog.net) wrote:

As fot the low compatibility ratio (10%) one has to sy that the emulators never quite aimed to fully recreate an Atari ST, but rather are a means of running the opearting system and the priograms that run under the operating system of the Atari ST, under DOS/windows/Mac/Unix. As most of the games circumvent the usage of TOS and adress hardware directly, they will not work on the emulators. This is also th case with Atzari itsself; Try to find out how many ST games run on the TT.

Alfred

5289. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <843478870_OASIS_@flinny.demon.co.uk>
Source record: 137335

In article <48757987_Beta04_OASIS_NEWS@nest.demon.co.uk>
dbrewood@nest.demon.co.uk (Daron Brewood) said:-

>And in a highly unofficial capacity I'll be there (NeST Coordinator)
>as well as the authors of OASIS2 and ICE. Birmingham show only I'm
>afraid.

Ill be there in a whatever capacity I feel like with a new WWW release
if everything goes to plan.. Brum only again....

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

5290. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <324516b7.941662@news.airtime.co.uk>
Source record: 137336

On Sat, 21 Sep 96 18:30:22 GMT, dbrewood@nest.demon.co.uk (Daron
>>you are definitely coming to either show:
>
>And in a highly unofficial capacity I'll be there (NeST Coordinator)
>as well as the authors of OASIS2 and ICE. Birmingham show only I'm
>afraid.

Looks like this time Birmingham is going to be the busiest of the two
shows, and I dunno if the demise of STF has caused this but there
seems to be a hell of a lot of people going, hope its a big room cause
its going to be packed out :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5291. Re: Edith121.zoo archive file (was Re: I am angry!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3245438a312620@sn.no>
Source record: 137337

On Fri 20-09-96 04:22, K. Ellis (kellis@primenet.com) wrote:

>How come I could get it right??
>No problem with me.. If it is possible, I could zip from my files and
>then upload them back to a ftp site, but not sure if it is legal with
>ZFC,. Anyone knows??

I got it right as well. I remember I downloaded it from ZFC's WWW-page, but
I don't remember what kind of format it was compressed in. But version 1.22
is on my harddisk, in full working order.

As for downloading it, and putting it up elsewhere- no can do.
This is what Annius Groenink of ZFC has to say
(in the "readme" file that came with version 1.22):

Welcome to this free version of the last commercial release of Edith
Professional. This is the full version.

COPYING

Copying is only allowed for personal use. Distribution of this version
is strictly prohibited. You are allowed to use this version for
personal use, provided that you obtained it either through mail or
electronic mail directly from ZFC, or immediately from the ZFC web
pages.

[rest of readme file deleted her to save space]

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

5292. Re: file transfer Atari <-> Unix

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3245438c313d41@sn.no>
Source record: 137338

On Sat 21-09-96 18:12, Lars Sprute (fl4a004@rzaixsrv2.uni-hamburg.de) wrote:

>Hi,
>
>I'm looking for an efficient way to exchange files between my ST (TOS) and
>a UNIX workstation running AIX. Both sides are running 14.400 bps modems
>supporting MNP-5 and V.42bis.
>
>Currently I'm using kermit on both sides, but there seem to be a lot of
>overhead so the data transfer rate is low. Is there a newer, faster
>solution? (The programs should be accessable via ftp)

Use Zmodem instead- much faster and probably more reliable as well.
Get a proper terminal program such as "Connect" for your ST. I use it every
day and connect up to my Internet provider's UNIX machine.
You'll certainly find that "Connect" is worth the money asked for
registering it- you also get a printed user manual when you do.

If you want to check it out you can download it from just about any Atari
FTP site around. Version 2.46 is the current one- there's also an
additional file for a bug-update or something. Be sure to download that as
well.
You'll be able to use the downloaded copy for 30 hours. After that you have
to register it to make it continue working (and get additional features).

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

5293. Re: WTB Falcon VGA/RGB Switchbox

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Jim Collins <jimcollins@delphi.com>
Message-ID: <RxHREai.jimcollins@delphi.com>
Source record: 137339

<dest@freenet.edmonton.ab.ca> writes:

>If you have a VGA monitor with a 15.75 KHz horizontal scan rate, such as
>the C1440 (Electrohome) that I am using, you can get the Multisync Gizmo
>from Wizztronics, which will give you both VGA and RGB resolutions on
>a single monitor. Other monitors that will work this way are NEC 3d,
>Acer 7015.

Correct except the MultiSync Gizmo is manufactured by chro_MAGIC Software.
And it is available from your local Atari dealer or direct from
chro_MAGIC. Unfortunately, the monitors that will work with both VGA and
RGB resolutions are getting harder to find.

5294. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: d2cg@dtek.chalmers.se
Message-ID: <5239df$jg5@nyheter.chalmers.se>
Source record: 137340

In article <3244BA05.9DC@worldnet.att.net> Dan Phillips <xiting@worldnet.att.net> writes:
>Here's something interesting to note. I set up a partition for Minix and run
>MiNT with only the minix.xfs file and I can't see the long file names under
>MiNT. The long name is there when I access the partition under Linux, but you
>can't see it from the MiNT desktop. I'm sure it's just support files that are
>missing, but I don't know which (not that it matters, I'm going straight for
>Linux).

Are you talking about the Gem desktop? Can you see the long names from within
a shell? The Gem desktop doesn't support long file names, so you will have
to use a replacement desktop, like Thing or Gemini, in order to see long file
names on the desktop.

/Christer

5295. Re: Edith!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <843487336_OASIS_@ping.be>
Source record: 137341

In article <Pine.SOL.3.91.960921193603.28001B-100000@ns1.ptd.net>
"Mr. Maddog" <mrmaddog@prolog.net> said:-

>On 21 Sep 1996, Willis wrote:
>
>> Hey the reason people are having trouble with that edith download is
>> because it is not a .zoo file! It is really a .tgz (tar compressed g-zip).
>> First un-tar it then un-gzip it. You're all set.
>
>Well that's dumb! Why did they named it a .zoo file when it's really a .tgz?
>We have extensions to help tell us what type of files that they are.
>
>And second as far as the only un-gzip/z/tar or whatever program is that
>it only works under Mint and not everybody has even a hard drive to use Mint.
>
>Any wonder who got people yelling, "I am angry!" :)

You don't need MiNT to use gzip and tar. These things works perfectly
under normal TOS.
First un-gzip the file with -d {name of the file} e.g -d edith.tgz
then un-tar with -x {name of the file} e.g -x edith.tar

Hope this help
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

5296. Re: link PC<->Portfolio Atari

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: nash@hrnet.fr
Message-ID: <523ktr$46e@unix39.pressimage.net>
Source record: 137342

nash@hrnet.fr (nash) wrote:

>plouie@isc.sjsu.edu (Philip N Louie) wrote:

>>nash (nash@hrnet.fr) wrote:
>>: How can I link my Atari Portfolio with a serial printer interface to
>>: my PC. Wich software must I use to transfer files between the two
>>: machines ?

>>: Thank you for answering.

>>What interface do you have? The serial or the parallel interface?
>>It's hard to tell from your message.

>I am using a parallel interface, not a serail one, sory... :-)

Thanks to all of you. It works pretty well now.

5297. Email on MEGA ST??

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: MADIOT <Pierre-Ephrem.Madiot@pop.wanadoo.fr>
Message-ID: <32455BA1.107A@pop.wanadoo.fr>
Source record: 137343

does anyone know about a software that is able to handle Email?

5298. Re: GFA Basic Compiler

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Stu@shaw1.demon.co.uk
Message-ID: <843485124_OASIS_@shaw1.demon.co.uk>
Source record: 137344

In article <842291862_OASIS_@phil4.demon.co.uk>
phil4@phil4.demon.co.uk (Phil Hough) said:-

>>>> S> Highsoft Basic is to plain for me.
>>>> S> You can do more with GFA Basic. I prefer the IF's and other things.
>>
>> Bet whoever wrote that feels a bit silly now, I am sure he will have
>>had it pointed out that all BASIC have IF, well all the ones in this
>>thread do :)
>
>To be honest I'm surprised he did say that... after all he claims to
>have tried a fe other basics too. :)
>
That came out a bit work.

I mean. On GFA i seem to do it like this:

```
If a$="asdl"
print "Hello"
ENDIF
```

But on STOS and Hisoft I have to do it like this:

```
If a$="asdl" then print "Hello"
```

>>
>>>I've never put down Hisoft Basic, as I've never tried it. However as
>>>STF put GFA 2, and then GFA 3 on their coverdisks... GFA Basic very
>>>much gre on me.
>>
>> Highsoft BASIC and STOS basic have also appeared on cover disks?,
>>
>I've got STOS from one STF disk... but I've not seen HiSoft Basic...
>(C I think) if it is on an STF disk.. please tell me which :)

I got Hisoft Basic of a ST user or Review disk.

>
>If I set it up myself.... then I'd need some people to advise me...
>people who know each of their basics enough to help with the design of
>the tests, to make sure they were fair.
>
>If people wanna do that... then get in touch :)
>
>As to contacting ICTARI.... oneday :)

I'll test things for people.

Also, does anyone know how to get a Flash on HiSoft and GFA?

--

--------------------------------------------Atari Only--------------*
NAME: Stu	Wanna learn the Internet. If so
EMAIL: Stu@shaw1.demon.co.uk	Get Learn The Net
IRC NICK: Stu	For version 1.1 or 1.2 of it
IRC CHANNEL: #atari	E-Mail: Stuart@shaw1.demon.co.uk
--------------------------------------------------------------------*

5299. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <843492838_OASIS_@pwomar.demon.co.uk>
Source record: 137345

In article <3242ac9c.891867@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

>On 19 Sep 1996 03:49:06 GMT, asmolar@smol.fast.net (Tony Smolar)
>wrote:
>
>
>>>>: It has to be freeware.....the reason being that I would want to
>>>>: distribute it on a disk along with some 256 colour pictures,
[snip]
> but photochrome is one of the programs that can show 256 colours
>pictures, I already stated it doesent have to be gif, but photochrome
>IS NOT A SLIDESHOW PROGRAM!!!
> I am looking for a slideshow program, not something the user has to
>figure out, or set up, or decide anything, just a slideshow!!!
>
>>TTs and Falcons should have slide show programs to display 256 color GIFs
>>more easily.
>
> I also stated I wanted something for the ST, I know the falcon can do
>it, I presume the amiga,pc and acorn can do it, but i am looking for
>ST software <?>
>
> The BIG BIG question is (STILL) if photochrome and others can get
>around the 16 colour problem and show pictures with 256 or 24bit true
>colour etc etc on a bog standard STFM, (which is possible) then why
>not a simple slide show that does the same thing,
>
> I am looking for a slideshow that shows pictures in at least 256
>colours, for the STFM,
> Not for the Falcon or any other machine, not a picture converter such
>as photochrome or SOL, just a slide show ?
>
> CAN ANYONE HELP PLEEEEASE , I will be amazed if there is no such
>thing ???????????

There is a Photochrome Slideshow program available that works on teh
St in 4096 colours and 32,000 odd on the STe. The weird thing is that
IIRC correctly it was written in some obscure (probably defunct)
language called STOS and it was by Darran Tapplin and I also have a
another program which shows packed photochrome pictures which was
given to me by Martin Cubik or someone, I'll stick them both in an
email to you in a sec. TTFN.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

5300. Oasis 1.35

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Stu@shaw1.demon.co.uk
Message-ID: <843499742_OASIS_@shaw1.demon.co.uk>
Source record: 137346

I've got Oasis 1.31E and I would like to know where to get 1.35
from.
Thanks

--

----------------------------------------------Atari Only---------------*
NAME: Stu	Wanna learn the Internet. If so
EMAIL: Stu@shaw1.demon.co.uk	Get Learn The Net
IRC NICK: Stu	For version 1.1 or 1.2 of it
IRC CHANNEL: #atari	E-Mail: Stuart@shaw1.demon.co.uk
----------------------------------------------------------------------*

5301. Re: Edith!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <b0e_9609221226@flight.org>
Source record: 137347

> > Hey the reason people are having trouble with that edith download is
> > because it is not a .zoo file! It is really a .tgz (tar compressed g-zip).
> > First un-tar it then un-gzip it. You're all set.
>
> Well that's dumb! Why did they named it a .zoo file when it's really a .tgz?
> We have extensions to help tell us what type of files that they are.
>
> And second as far as the only un-gzip/z/tar or whatever program is that
> it only works under Mint and not everybody has even a hard drive to use Mint.
>
> Any wonder who got people yelling, "I am angry!" :)

I've used tar and gzip no problem under plain TOS. You just need a shell
for best results...

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org

5302. KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <b0f_9609221226@flight.org>
Source record: 137348

Well, finished downloading KGMD, and have tried to install, but it seems
2mb isn't enough RAM... Wonder if I can hack it to use a Minix-formatted
floppy instead of a RAM disk...

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org

5303. Re: DBA Magazine to quit

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <b0d_9609221225@flight.org>
Source record: 137349

> ST NEWS was the first and longest-living disk magazine on the Atari
> platform,
> having started July 1986 and done 42 issues up to the final one of July this
> year.

Where does one find it? Somehow I missed the release of the last issue...

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

5304. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <32457DBE.48FA@worldnet.att.net>
Source record: 137350

Christer Gustavsson wrote:
>
> In article <3244BA05.9DC@worldnet.att.net> Dan Phillips <xiting@worldnet.att.net>
writes:
> >Here's something interesting to note. I set up a partition for Minix and run
> >MiNT with only the minix.xfs file and I can't see the long file names under
> >MiNT. The long name is there when I access the partition under Linux, but you
> >can't see it from the MiNT desktop. I'm sure it's just support files that are
> >missing, but I don't know which (not that it matters, I'm going straight for
> >Linux).
>
> Are you talking about the Gem desktop? Can you see the long names from within
> a shell? The Gem desktop doesn't support long file names, so you will have
> to use a replacement desktop, like Thing or Gemini, in order to see long file
> names on the desktop.
>
> /Christer

How about Ease 4?

Dan

5305. Re: doitf030

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GIWHDGAVUP@data.rhein-main.de>
Source record: 137351

In <51r1ta$h48@erinews.ericsson.se> Ronny Gardh wrote:

>Have you tested:
>Robert_Schaffner@of2.maus.de

Realy faster: :-)

*** DOITF03H.ZIP is -= FreeWare =- ***
Version 4.5 / HTML vom 10.09.96

Only a collection of Tips&Tricks around the Atari Falcon F030

Inhalt: Table of contens:

- Online Service - F030 Spezifikation
- Allgemeines Timing - Desktop Survival Kit
- Memoryport - Alles zum NVRAM
- F030 Blockdiagram - Floppy-Laufwerk
- CD-ROM am F030 - XM5301 SCSI CD-ROM
- Atariplatten am Mac - IDE-Platte
- IDE-Adapter - SCSI Fehlercodes
- ZIP-Drive am F030 - Monitoradapter
- Monitorumschalter - F030 VGA-System
- ï¿½ber das ScreenEye - Videoregister
- RGB-Converter - Scartkabel
- ScreenBlaster - NOVUM Videosignalumschalter
- SM124 Monitor - SC1224 RGB-Monitor
- Soundsubsystem Audio IN - Soundsubsystem Audio OUT
- Falcon Audio - MIC-Eingang
- Sound LineLevel - Soundsubsystem C-LAB Mark X
- F030 all. Beschleunigen - FX-Karte
- DSP-Beschleuniger - Afterburner040
- Barracuda - 40Mhz FPU
- Stecker u. Ports - Keyboard
- STe-Keyboard am F030 - interner Memoryport
- Scart Monitoradapter - Stiftleiste J20
- Druckerschnittstelle - Stecker, Schnittstellen
- LAN-Port - serielle ï¿½bertragung
- Mï¿½use & Adapter - MidiCom-Romportlï¿½sung
- Romport allgemein - Epromkarten am Romport
- Romportbuffer - Romport-Digitizer
- DSP-Port - DSP-Register
- Paddleport - passende Modemkabel
- I/O Interface - Kompletter F030 Towerumbau
- Umbau in Desktopper - Clockpatch

- Clockpatch mit 74F04 - Wizztronics Clockpatch
- Universal Clockpatch - F030 Netzteil, Powersupply
- Lï¿½fterreglung - Taktanzeige
- F030 Ersatzteile - Best-Elektronics
- F030 Custom ICs - OS Fehlermeldungen
- The Atari Compendium CD - Hï¿½ndler Weltweit
- Nemesis Accelerator - CD Bird of Prey
- Patch with 74F04, english Text - MFP-seriell im F030
-

to be
continued...

DOITF030 HTML contains 2.5 MB of Informations
Sorry, most of DOITF030 are in German
25% in englisch Leanguage

All articles include some pictures in 16/256 colors

robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/doitf030.htm

Maus@OF2 +49 (0)6103-921170

ftp.rhein-main.de/pub/incoming

Robert Schaffner
Am Schï¿½ferpfad 10
63303 Dreieich/Germany

MODEM MISSED
****

If you can't download DOITxxxx archives, you allready have a real
chance to get DOITF030 on some HD-Discs. You are intressed in
this service, feel free to send TWO 1.44 Mb HD-Discs in a cover
with YOUR OWN postadress and FREE to my hands. I will send back the
latest release very quickly.

regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

5306. Re: HELP: Falcon audio problem...

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <GIWHDGASUP@data.rhein-main.de>
Source record: 137352

In <51vcn5$caq@orm.southern.co.nz> Chris Wilkinson wrote:

>1. System beeps/clicks/bells only sound in the right channel
>2. Samples play back in both channels but the left channel sounds
> distorted, almost like it is going through a ring-modulator

I stored some tips & tricks about the audio-subsystem in doitf030 4.5
Most of this are in german. sorry

It's too hard translate all.

regards, robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
Robert Schaffner@OF2.maus.de F030-520ST-Jaguar-Mac
Tel/Fax/Modem: +49 (0)6103-67197 Lynx I + II
http://www.rhein-main.de/people/robert/doitf030.htm

5307. RSC to C

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: Tomas Berndtsson <tobe@lysator.liu.se>
Message-ID: <Pine.GSO.3.95Lrindlow.960922200716.25173A-100000@tingeling.lysator.liu.se>
Source record: 137353
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hi!

I'm wondering if there is a program somewhere that is able to convert an
RSC file to C code?
It has to be able to convert CICON objects too.

Thanks,

Tomas

5308. Programming DOCs for Magic ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <843506932_OASIS_@wile.demon.co.uk>
Source record: 137354

Hi people :)

Can anyone tell me where I can find some programming DOCs for Magic ?

Any help gratefully appreciated, as always :))

Hey ! This request is actually ON-topic this time ! ;))
I see I've created a monster thread with that MOD request, sorry ! :))

Thanks,
Paz.
--


```
___________ _
||| __/ .::::.-'-(/-/)
||| _/: .::::.-' .-'\/\_`*******
/ | \ /: .::::./ -._-. d\|
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Motorola Inside \::).-' -._ \/ \\/\| _/ _/ _/ _/ _/
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.-' : '_ \ '-'\ /|/ Love/Hate to:
/ )\_ '- )_________.-|_/^\ Paz@wile.demon.co.uk
( .-' )-._-: / \(/\'-.__\ IRC #atari
( )
( ( Please don't say you agree with me. When people do that, it makes me
) think I must be wrong.
```

5309. Re: atari-ibm data xfer

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: mad@dalnet.se
Message-ID: <5243go$het@fizban.solace.mh.se>
Source record: 137355

Black Dog <blackdog@mail.netwalk.com> wrote:

>software. My old (self-programmed) data base is on my ST, my fancy new
>software is on my IBM. My problem is, I would not like to have to rekey
>all this data to get it to the IBM domain. I know how to write files my
>IBM-world software can read; my problem is, how can I write to a disk in
>Atari-world and read this same disk in IBM-world?

A 720kb disk formatted on the PC will be readable on the Atari.
A 720kb disk formatted on TOS 1.4 and upwards will be readable by the
PC.

Another solution would be to hook up the computers via a nullmodem
cable, and transfer the works with two terminal programs.
Be sure to set them at the same BPS speed, usually 19200 is the
highest available on the ST.

I hope you'll be able to import those files to the PC application,
check the export formats available in the ST app and see if they match
any of the import formats in the PC app.

5310. 256 colour

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3245a137.36403366@news.airtime.co.uk>
Source record: 137356

Yeeeeeees :)

Seee I knew it was possible and it would seem I have been proved
right, (Another first <grin>)
No (Excellent but not a slide show) SOL, no (Excellent but not a
slide show) Photochrome, No (why did anyone suggest these <G>) Falcon
or TT, just a nice simple auto folder slide show,

Thanks everyone, my request for a program to show 256 colour pictures
of any format (preferably gif) on a bog standard ST has now been
answered, <smile>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5311. Reading PHOTO CD file

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: p-abel@imaginet.fr
Message-ID: <843515916_OASIS_@imaginet.fr>
Source record: 137357

I don't have a CD ROM reader on my Falcon, and I want to read a CD PHOTO. So I made a copy of a little representation (160*100) of a picture with a MacIntosh. But anyway I can't read it on my Falcon. In the file, there is the indication : "Quicktime and a PHOTO CD viewer are needed". I have tried to read this file with GemView, and with the PARX's RIM PHOTOCD.RIM but they don't recognize the file format. On the Mac, it seems that it is a PICT file.
Do somebody know what do I much do ?

--

+--+
| Abel PHILIPPE |
| Please reply to abel@mathp7.jussieu.fr |
| Atari Falcon 030 + FPU + DSP |
+--+

5312. Re: 256 colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <843438776_OASIS_@tyndale.apana.org.au>
Source record: 137358

In article <324432a1.13056478@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

>
>>to get the job done. Don't whine that no one made a 256 color GIF viewer for the ST,
>
> You have just insulted me, and that was uncalled for :(
>
> I did not insult you?, so I think an apology is due ?, posting to a
>public newsgroup telling me not to whine, when you got it wrong, is an
>insult,
>
>> Cheers.....!ynoT
>Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
>irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
>ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
>HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
>

Go for it - sic 'em, Tony!:)) (BTW - the kids LOVE HEARTLAND!! Thank you:)

--

```
-------------------------------------------------------------------------
__ __ __ ___ ___ ___ _ _ __ _ _ Tablature is the
/ _)/ \( ) ( ,)( _)( ,) ( \( ) ( )( )( ) refuge of the
( (_( () ))(__ ) ,\ ) _) ) \ ) ( /__\ )()( musical
\__)\__/(____) (___/(___)(_)\_)(_)\_)(_)(_)\__/ illiterate
G U I T A R I S T colbee@tyndale.apana.org.au
-------------------------------------------------------------------------
```

5313. Re: _ATARI ST EMULATOR THE TEST !

Newsgroup: comp.sys.atari.st
Date: 1996-09-22 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <843428012_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 137359

In article <51s431$mmn@ornews.intel.com>
starship@3rdplanet.com (Rich Tietjens) wrote:-

>Actually, it's not the drive itself, Tony, it's usually either the
>controller or the MS-DOS software itself. Some (very few) PC flopyp
>controllers will support "odd" values of sectors/track and more than 80
>tracks, but most will not due to the BIOS chip on the system motherboard or
>on the controller card. PC BISO developers often catch a disease from
>close contact with MicroSoft products, and this disease causes them to
>assume that they know what is good for you better than you do. ;^)

It's crazy isn't it. MS-DOS seems to look at the boot sector and
dismisses disks it doesn't like or just makes assumptions and gets
upset if those assumptions turn out to be wrong.
On an MS-DOS note. Can anyone explain why when formatting a disk
MS-DOS 'checks existing format' and 'saves unformat information'.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

5314. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <843597316_OASIS_@swampdog.demon.co.uk>
Source record: 137160

Birmingham. :-)

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

5315. Re: Edith Pro

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <32471228.6BC0@cfcsc.dnd.ca>
Source record: 137161

Johan Nordlander wrote:
> I have been following the discussion regarding the compression format of
> Annius Groenink's Edith Pro. What strikes me as strange is that nobody
> seems to have bothered to mention what a very nice piece of software this
> editor is.

> Annius,
> if you read this, thank you. I now understand that I should have tried to
> get hold of Edith Pro when it was shareware (commercial?) and sent you my
> registration fee.
> Johan Nordlander Atari TT/30 & Mac Quadra 800

Hear! Hear!

5316. Re: Edith Pro

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3247124E.1EB7@cfcsc.dnd.ca>
Source record: 137162

Johan Nordlander wrote:
> Annius,
> if you read this, thank you. I now understand that I should have tried to
> get hold of Edith Pro when it was shareware (commercial?) and sent you my
> registration fee.
> Johan Nordlander Atari TT/30 & Mac Quadra 800

Hear! Hear!
btw, you could probably still send him some money :^)

5317. Re: 256 colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3246fde5.44856233@news.airtime.co.uk>
Source record: 137163

On Sat, 21 Sep 1996 18:24:17 GMT, stosser@airtime.co.uk (Tony
Greenwood) wrote:

>Reposting article removed by rogue canceller.

WHAT THE HELL IS THIS ??????
Anyone know what a rogue canceller is ?
Anyone know who is running such a thing?

>>to get the job done. Don't whine that no one made a 256 color GIF viewer for the ST,
>
> I strongly suggest that you read the WHOLE thread before you accuse
>me of "whining",

Please ignore this post, it has been sorted by private email ? I have
no idea why it has been reposted, or what the hell that first line is
about?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5318. Fatal error during setup.prg of WWW130

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: Lanuel Staten <nine99@primenet.com>
Message-ID: <5275ae$pa5@nnrp1.news.primenet.com>
Source record: 137164
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Picked English. Clicked apply. Everything went fine up to....

Copy - Fatal Error

source:
D:\WWW130\WWW130\SETUP\..\CAB_OVL\cab.ovl

destination:
D:\WWW130\WWW130\SETUP\..\CAB\cab.ovl

Thanks for any suggestions. I may try to configure myself once I obtain
the IP and DNS #'s.

--
Lanuel L. Staten <nine99@primenet.com>

5319. OS-9 68000 for ST for sale

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: jf_avon@citenet.net
Message-ID: <527563$c1f@cti01.citenet.net>
Source record: 137165

Includes:
Basic09
Pascal
C
debugger
edlin
etc.

software from Microware. Registered copy, complete w original disks and manuals.

reply by e-mail only.

JFA
Jean-Francois Avon, B.Sc. Montreal, CANADA
DePompadour, Societe d'Importation Ltee
Limoges porcelain, Silverware and Crystal
JFA Technologies, R&D consultants.
Physicists, technologists and engineers.
PGP keys at: http://w3.citenet.net/users/jf_avon
ID# C58ADD0D : 529645E8205A8A5E F87CC86FAEFEF891

5320. Re: RATSoft v3.0 question

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <R5Cwkq3.dpj@delphi.com>
Source record: 137166

Rich Tietjens <starship@3rdplanet.com> writes:

>> The author have recently moved, and RatSoft v3.0 is therefore delayed,
>> we're all waiting for him to post his new bbs-number on the internet.
>> Hopefully he will have version 3.0 ready for release at the same time,
>> but who knows.... ;)
>
>But he already has your money...

...and your point? Steve Kipker is one of the support sites and he'll
have the 3.0 upgrade available when it's released.

>Octopus already does this. Until my MIDI ports died on the 100ST, I had

So does MichTron, but it's RATSoft being discussed here. <g>

5321. Re: GFA Basic Compiler

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <5272ub$pe2@ornews.intel.com>
Source record: 137167

```
In article <843485124_OASIS_@shaw1.demon.co.uk>,
Stu@shaw1.demon.co.uk (Stu) wrote:
>
>I mean. On GFA i seem to do it like this:
>
>If a$="asdl"
> print "Hello"
>ENDIF
>
>But on STOS and Hisoft I have to do it like this:
>If a$="asdl" then print "Hello"

The first example works perfectly on HiSoft BASIC version 2 - and there are
Falcon extensions in HiSoft2 as well.

Beyond that, I don't quite see what the problem is with using IF-THEN when
multiple THENs aren't needed - I mean, why do an IF-ENDIF if there's only one
line of THEN stuff to process anyhow?

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
*!* Opinions expressed herein are those of the writer only and *!*
*!* probably frightening to my employer and other authorities. *!*
```

5322. New WordUp user needs printing help

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: dunham@foley.mpd.tandem.com
Message-ID: <5276l6$1lj@foley.mpd.tandem.com>
Source record: 137168

Some time ago I purchased a used copy of WordUp with the hope of someday learning to use its graphic capability. For a long time, though, I was happy with WordWriter and WordPerfect. Now that I'm finally getting to WordUp, I seem to have run up against a wall and am entirely unable to get it to print at all. What I have is an Atari Mega4STe, with an HP DeskJet 500, all pretty standard stuff.

When I installed WordUp, I tried to install the DeskJet driver, but was told that it only comes with TurboJet (anyone know where to get that?), so I went with the Epson FX-80 driver (I have the emulator cartridge in my DeskJet). Nothing. It works neither in graphics mode nor in text mode. Until I moved a .TPD file into the same directory as WordUp, attempting to print in text mode bombed the computer, now it appears to print, but nothing comes out. Graphics mode also bombed the computer until I exchanged the GDOS.PRG in my auto folder for another one I had lying about, and now IT just looks like it's working and nothing comes out.

Any suggestions? WordWriter still prints just fine.

ADVthanksANCE,

--
Jerry Dunham Atarian ordinaire (512)432-8598 (O)
jdunham@fc.net GS650G (512)335-0674 (H)
dunham@isd.tandem.com dunham_jerry@tandem.com

There's no such thing as a free lunch.

5323. Help required re: Emulator and game

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: x-static@dial.pipex.com
Message-ID: <527743$8kc@tube.news.pipex.net>
Source record: 137169

Years ago i used to play a risk-style game called 'Colonial Conquest' which, as far as I know, was only available for the ST. Can anyone recommend an emulator (for a PC) which I can use to run the game and where I might get a copy.

I know its a long shot but if anyone can help with any info (such as the publishers name) I would be very grateful.

Cheers,

Alasdair Allan
Rangers page - http://dspace.dial.pipex.com/x-static/rangers.htm
Follow, Follow Fanzine - http://www.geocities.com/Colosseum/1099/

5324. Re: Some historical questions ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZZJy8s6.dpj@delphi.com>
Source record: 137170

<dforrai@erinet.com> writes:

>I've been out of the Atari scene and Usenet for a long time. I recently
>read a post that said the Tramiels had finally destroyed Atari Corp and
>were off to convert another company into their personal wealth. I have
>the following questions:
>
>1) When did Atari Corp. officially cease to exist?

Officially? It hasn't. However, there is _one_ employee left working
on Atari matters - John Skruch. Jack Tramiel has little-to-nothing to do
with everyday operations. John's primary focus is handling licensing.

>2) Did a Tramiel have the guts to announce it publically or did they do
> it quietly.

See above. It's all been done quietly.

>3) What is the name of the Tramiel's next victim?

Atari merged with JTS Corporation, makers of 3" hard drives. The new
company remains JTS, including the stock symbol. ATC dies with the merger.

>4) Has any of the old Atari employees with net presence (Bob Brodie,
> Alan Pratt, Ken Badertscher (sp?), or Eric Smith) ever enlighten
> this newsgroup about the Tramiel's shennanigans?

The newsgroup? No.

>5) Last I heard, Commodore went bankrupt. Did anyone buy all or part of
> it and produce Amigas again?

Yes, I don't recall the company offhand. Escom seems to ring a bell, and
I think they recently sold it off.

>6) Did Atari computers outlive (in terms of being produced, sold, and
> supported by a company) Amiga computers?

I don't believe so.

>7) How many of you have been in this group since the late 80's?

Have no idea, but not me. Early 90's.

Dana @ STReport International Online Magazine

5325. Re: Magic4 and .GTP programs - problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <52624o$pnd@newsserver.rrzn.uni-hannover.de>
Source record: 137171

Magnus Kollberg (emwoll@emw.ericsson.se) wrote:
:
: Do you have something against Ease, Andreas? :-)

Yes, the litter box.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

5326. KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: Michael_Depke@b.maus.de
Message-ID: <199609232048.a35795@b.maus.de>
Source record: 137172

Hi Callum!

CL>have tried to install, but it seems 2mb isn't enough RAM...

The install-text says you need at least 4 megs RAM...

Michael

5327. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557294808.156111.3.starship@3rdplanet.com>
Source record: 137173

> *Newsgroups: comp.sys.atari.st
> Reply-To: Nick@flinny.demon.co.uk
>
> In article <48757987_Beta04_OASIS_NEWS@nest.demon.co.uk>
> dbrewood@nest.demon.co.uk (Daron Brewood) said:-
>
> >And in a highly unofficial capacity I'll be there (NeST Coordinator)
>
> Ill be there in a whatever capacity I feel like with a new WWW release
> if everything goes to plan.. Brum only again....

I'll give 8 to 5 odds that it's actually "incapacitated!" <G>

* Kivi (unregistered) 1.21 *
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

5328. uRe: Linux Installation

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557294808.156112.starship@3rdplanet.com>
Source record: 137174

```
> *Newsgroups: comp.sys.atari.st
> Reply-To: Spencer@mettav.demon.co.uk
>
> Out of the ether, the following was mentioned by
*starship@3rdplanet.com*...:

>
> >> Balls in your court again Antony. 8~))
> *>
> *> That must hurt like the devil.
>
> I've a joke about that but for fear of being flamed I will not post it! ;-)

Yes, flaming balls would be no joke. <GDR>

* Kivi (unregistered) 1.21 *

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

5329. Re: ST monitor questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557294777.156054.8.starship@3rdplanet.com>
Source record: 137175

> Newsgroups: comp.sys.atari.st
> References: <1996Sep6.105244.1071X@etek.chalmers.se>

Here's the article on how to make your own connection from the ST to a multisyn
c monitor:

MULTISYNCH MONITORS
COLOR AND HIGH RESOLUTION MONOCHROME
DISPLAY FOR THE ATARI STs

COLOR BETTERS THE ST'S SC1224

Most multisynch monitors, but not all, will work with the ST's RGB output and vertical refresh rate. Advantages are operation in high resolution monochrome and both low and medium color using a single monitor. An additional advantage is the better color rendition with more differentiation in tonalities. Subtle shades are better represented than on the ST. With Sony color monitors, the colors are Kodachrome in quality -- rich and saturated. On the negative side, none of these color monitors will match the sharpness of the Atari SM124 monochrome monitor. This monitor, as with other monochromes, uses single pells or pixels to represent screen images. Color monitors must use three (Red, Green, and Blue) to form the same point on a screen. As a consequence, they cannot give the crispness and detail.

THE CRITICAL TEST -- MONOCHROME SHARPNESS

If you use monochrome most of the time, as many do with Spectre Macintosh emulation, the major question is whether or not a softer and coarser monochrome display on a color monitor is acceptable for continuous use. It doesn't make sense or cents to buy one of the lower priced multisynch monitors as an economy measure just to obviate the need for two monitors where high resolution monochrome is important. And the purchase of a higher quality and higher priced monitor in the $600 to $650 range -- such as the Sony 1304 HG or NEC 3D may not make much economical sense either. However there are those who continue to have the desire for these types of monitors -- unfortunately, I am one.

MONITOR SWITCH BOX -- ROLL YOUR OWN

The following pages give pinouts and wiring diagrams for construction of a Monitor Switch Box so that a multisynch can

be used in both color and monochrome with the ST's monitor output. The box is needed to ground the Monochrome Detect line from the ST and force it to boot in high resolution monochrome. It also switches from the ST's RGB color output to Monochrome Intensity output to drive the monitor. The pinouts for all three Sony monitors (1302, 1303, and 1304) are the same. NEC monitors such as the Multisynch and Multisynch II use the same pinouts. Where Sony and earlier NECs use DB-9 inputs, the new NEC 3D uses a DB-15 connector. The NEC pinouts shown are still valid for the 3D. A converter cable -- DB-9 to DB-15 supplied by NEC -- will give the proper interface. This converter is also availabe commercially as a one piece plug unit. Other

monitors, such as the Mitsubishi Diamondscan, use different plugs. The Mitsubishi uses a DB-25 which is the same in pins and shell as an RS-232. The ST's output can be routed to these monitors with the proper pinouts and plug.

The Monitor Switch Box can be wired for any monitor output configuration. If another monitor is used, a simple conversion plug is comercially available to reconfigure outputs if both monitors use DB-9 plugs. If plugs are different for two monitors, then wire a cable with the two different terminations. The least effort and highest cost approach is to buy a cable with one of the plugs already made up. If you are good with a soldering iron, then buy the connectors and makeup your own cables. The ST 13-pin DIN plug is not that easy to work with. The solder or rear side has pins just like the front, and soldering wires to these contacts is not a snap. ST monitor cables, with a DIN 13 male on one end and unterminated on the other, are available from two or three sources. Try Best Electronics or Practical Solutions. A 4-pole, double throw switch (On-On) will be required for the Box. Also fit the Box with an RCA jack if you want sound routed to a stereo or self amplified speaker like those available from Radio Shack. If you have Tweety Board, this will not be needed.

MARKET FAILURE OF SWITCH BOXES

There have been several attempts to market these monitor switch boxes, and all but the most recent have not met with success. The first reason is high price. The first box produced was overpriced in the $200 range. The second reason is differences in pinouts and plug configurations for the variety of monitor inputs. There is no standard. The third reason for lack of success is the small ST market for alternative multisynch monitors.

Making your own box for $35 or less in parts will give you an opportunity to try out several monitors at a dealer and select the one that is most acceptable for high resolution monochrome display. But a problem is that most dealers don't

have the more expensive monitors broken out for display, and you may not be able to give one a try. Be persistant. Ask the dealer if he can recommend a customer that has a monitor you are interested in. But by all means, try before you buy to insure that the display meets with your satisfaction. Don't take the word of others because each has different levels of acceptability.

MULTISYNCH MONITOR PERFORMANCE

I have tried the homebrew Monitor Switch Box with the Sony 1303 and the NEC Multisync and Multisync II. The 1303 is not the quality of the 1302 which has a finer dot pitch. However, the color was excellent but the monochrome display was soft. The Sony 1302 has a .26mm dot pitch. This is a measure of the

center-to-center distance between dots and is also an indicator of dot or pixel size. Until recently, the 1302 had the finest dot pitch of any color monitor on the market. And dot pitch is a better indicator of sharpeness than horizontal and vertical lines of resolution. The lines are also a function of screen display size; so don't be mislead by more lines resolution. It simply might correspond to a larger monitor display size. And as the monitor size
increases, the dots are made larger and render a less sharp display.

But Sony is less than forthcoming in its specifications for the 1302. While touting the .26mm dot pitch, they don't publish the fact that this applies to horizontal spacing only. The vertical spacing is different, perhaps .32mm which is nothing to shout about. As a consequence, you may see black horizontal lines that separate the color display lines. They are not dramatically obtrusive, but they are there. On the plus side, the Sony's have that superb Kodachrome color that is richly saturated. The blacks are black, and the background in monochrome is absolutely paper white. The 1302 is satisfactory for ST monochrome use.

This model is being superseded by the new 1304 HG that has a .25mm dot pitch. The specifications on this new monitor closely match those of the Apple Color Monitor for the Mac II. This monitor is made by Sony to Apple's specifications, but it is not multisynch. I use one on a Mac II and it is excellent in both monochrome and color. Because of the closeness in specifications -- the only two monitors available with a .25mm dot pitch -- I strongly suspicion that they are the same. Sony has simply adapted the Apple version for multisynch use. And if I were to place my money on a monitor that would be highly acceptable for monochrome display with the ST (sight unseen in an actual test), it would be the Sony 1304 HG. When viewed in color on an IBM PC, the dots appeared extremely fine and it

appears that the .25 pitch holds true for both vertical and horizontal.

The 1303 is not as good as the 1302 or 1304. However it did give a good monochrome display that was similar in size to the ST's color display in medium resolution. Although good, it does not come close to matching quality of the SM124. Since I spend at least 60 percent or more of my time in Spectre/Macintosh operation, I felt that this was not acceptable for my requirements. When switching from color to monochrome, the screen picture sizes must be readjusted. When the color picture fills out the screen, the monochrome picture will be half screen size until it is adjusted. The Sony controls are in the rear, making them very inconvenient for this operation. The NEC and NEC II have their controls on the front. When making adjustments, insure that horizontal positioning is correct. When first tested, the NEC seemed to have ghosting with the character display. However this was because the screen had wrapped around and required proper positioning. The NEC display was also good. But it was not

the equal of Sony in color -- more pastel and less saturated.

Both the Sony 1304 and NEC 3D now have automatic screen sizing when displays are changed; so this should eliminate annoying adjustments. Additionally, both are improved over earlier models. Both would perhaps make acceptable choices for monochrome use on the ST. But I would still think that the Sony 1304 would win by more than a hair if it is anything like the Apple Macintosh monitor. Perhaps a dealer will break one out for testing when they become more plentiful and prices drop.

Sony 1304s are discounted for around $645, and 1302s for $575. NEC 3Ds are lower priced at $585. The Mitsubishi Diamond scan can be found at $499 and sometimes lower. If the 16" Nano FlexScan is a true multisynch, those who want everything can get it for just under $900.

The following should get you started on a switch box so that you can perform your own acceptance testing. I have not tried a Princeton Graphics or Mitsubishi Diamondscan since I felt that their displays with the IBM PC were not the match of the Sony or NEC. It wasn't worth the money or effort for such a change, and a promise was made a long time ago not to compromise and throw money at something you wouldn't be satisfied with. Climbing out of that hole is too costly, and I have paid this price in both camera and stereo equipment -- but never again.

GEnie Mail: WM.H.PRICE
Bill Price

126 Casmar St. SE
Vienna, VA 22180
(703) 560-2684

Read Current Notes for the latest information in the ST world.

PINOUTS FOR:
ATARI ST MONITOR DIN 13
SONY DB-9
NEC DB-9

FUNCTION ST SONY NEC

Audio Out 1 NU NU

RF 2 NU NU

TTL 3 NU NU

Monochrome Detect (Switched)4
COLOR NU NU
MONOCHROME 1 6, 7, 8, 9

Audio In 5 NU NU

GREEN (Switched) 6
COLOR 4 2
MONOCHROME NU NU

RED (Switched) 7
COLOR 3 1
MONOCHROME NU NU

Ground NU 8 NU NU

Horizontal Synch 9 8 4

BLUE (Switched) 10
COLOR 5 3
MONOCHROME NU NU

Monochrome Intensity (Sw) 11
COLOR NU NU
MONOCHROME (RGB Inputs) 3, 4, 5 1, 2, 3

Vertical Synch 12 9 5

Ground 13 1 6, 7, 8, 9

NOTES: Sony 1302, 1303, and 1304 use the same pinouts.
The above can be used for the NEC 3D with a DB-9 to DB-15
conversion cable supplied as standard with the 3D.
ST 13-pin DIN cables with male DIN and unterminated at the other
end and DB-9 plug/unterminated are commercially available.
The NEC DB-9 to DB-15 converter can also be purchased seperately.
If problems are encountered with the NEC 3D, try disconnecting

some of the grounds on pins 6, 7, 8, and 9.

ST MONITOR 13-PIN DIN CABLE MALE FACE

Audio Out NU TTL Mono Detect

1 2 3 4

Audio In GREEN RED Ground

5 6 7 8

Horiz Syn BLUE Mono Vert Syn
Intens

9 10 11 12

Ground

13

SONY DB-9 PLUG TO MONITOR - MALE FACE

Ground NU RED GREEN BLUE (COLOR)
and and and and
MonoDet MonInt MonInt MonInt (MONOCHROME)

1 2 3 4 5

NU NU Horiz Vert

6 7 8 9

DB-9 CONVERSION PLUG FOR SONY TO NEC

SONY NEC

Ground 1 6, 7, 8, 9
Mono Detect

NU 2 NU

RED 3 1
Mono Intensity

GREEN 4 2
Mono Intensity

BLUE 5 3
Mono Intensity

NU 6 NU

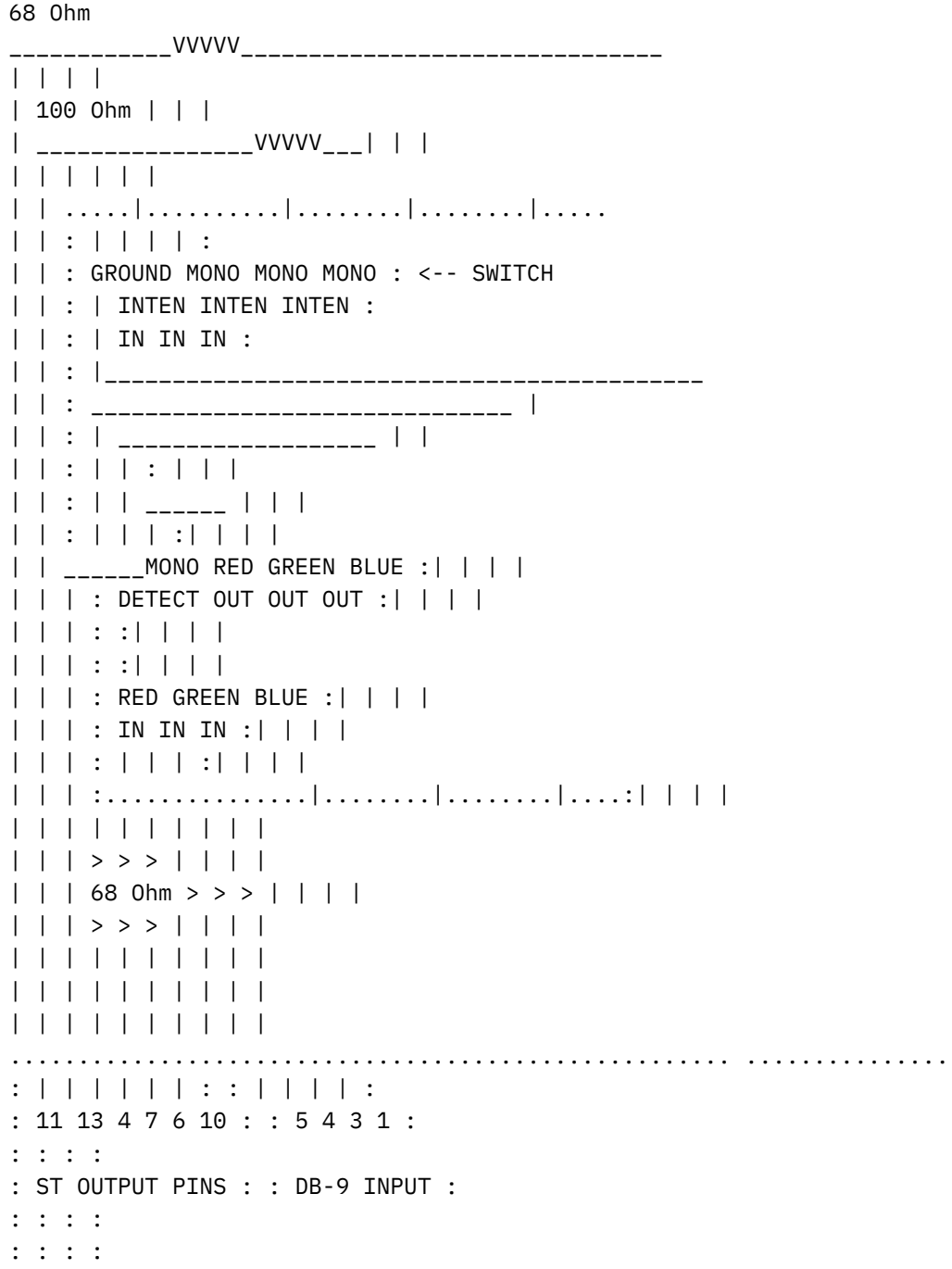
NU 7 NU

Horiz Synch 8 4

Vert Synch 9 5

This plug is available in most electronic supply stores. One end is DB-9 Female for connecting to the box's output cable, and the other end is DB-9 Male that plugs into the Monitor or the DB-9 to DB-15 cable for the NEC 3D. The converter has a small printed circuit board with jumper wires to make the proper input/output configuration. The pinouts shown above are for a switch box wired for Sony output and their conversion to output configuration for a NEC monitor.

MULTISYNCH SWITCH WIRING ST DIN 13 OUT TO SONY DB-9
4-POLE DOUBLE THROW ON-ON



:.....: :.....:

Center poles of switch (labeled as RED, GREEN, and BLUE OUT)
are common output to the Sony monitor through the DB-9
connector. When switch is thrown to COLOR side (lower contacts),
the ST's RGB output is fed to the common output center poles.
Monochrome Detect has no output in COLOR. With the switch thrown
to MONOCHROME (upper contacts), Monochrome Detect is grounded and
Monochrome Intensity is fed to the three RGB outputs. Horizontal
and Vertical Synchs are fed straight through from the ST to DB-9
connector. Thanks to Mike Odegard for the original circuit in
file #5617 uploaded in January 1988. It works much better than
my circuit that didn't use resistance.

MULTISYNCH MONITIOR SPECIFICATIONS

DOT BAND SCAN RATE
DIAG PITCH PIXLES LPI WIDTH
MONITOR SIZE mm HxV HxV MHz HORIZ VERT

Atari Color
Medium Res 12 640x200
128K

Low Res 320x200
64K

Atari
Monochrome 12 640x400
256K

Sony
CPD-1302 13 .26 900x560 30 50-100 15-34
504K

NEC Plus 13.5 .33 960x720 94x94 55 56-80 22-45
691K

NEC II 13 .31 800x560 81x79 30 50-80 15-35
448K

NEC 2A Won't Synch with ST

NEC 3D 13 .28 640x480 45 50-90 16-38

Princeton
Ultrasynch 11.5 .28 800x600 30 45-120 15-35
480K

Mitsubishi
Diamondscan 13 .31 800x600 30 45-90 15-36
480K

Apple Mac 13 .25 640x480 23

Sony
1304HG 13 .25 1024x768 28-50 15-38

NOTE: Although the NEC 3D will display 1024x768 resolution, it
must be driven by an IBM 8514/A card for interlaced input.
Supposedly the Sony 1304 will display the above resolutions in
multisynch mode. The Macintosh resolutions are for non-interlaced
display. Call Sony on 1 800 222-0878 for more information
and specifications.

File : 157 MULTISYN.TXT 23296 bytes 2-15-90 11:01pm
Uploader : Jack Lavender
Sig(s) : 4 (Atari ST/Mega)
Downloaded : 9 time(s)
Description:

THIS IS ABOUT CONNECTING A MULTISYNC MONITOR TO THE ST. IT HAS REVIEWS OF
MONITORS, CABLE PINOUTS, A DIGRAM ON HOW TO BUILD AN INTERFACE.
IF ANYONE DOES THIS OR KNOWS ABOUT THESE KIND OF THINGS, PLEASE LET ME
KNOW.

* Kivi (unregistered) 1.21 *
--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

5330. base 64 encoding

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <960923173547209O5@muskrat.com>
Source record: 137176

I have ftp access the same way I access the newsgroups, via a local gated BBS, I can ftp and also do a search via it as it sends out the req files. Today I had it do a search for the zip file and nothing came back.

... Groups: Caffiene, Chocolate, Sugar, and Sex
___ Mountain Reader II - #Demo 001

5331. Re: RATSoft v3.0 question

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <ddd_9609240106@flight.org>
Source record: 137177

> I'm sorry, but I don't even consider Octopus to be an option in compare
> to RatSoft. It's true Octopus multitasks and does multiple nodes (I've
> seen some weird results of this also though), but that's it. Octopus have
> nothing else which can attract a sysop.

Hmmm, once I get 4mb in my MegaST, I'll have to see about porting
Citadel/UX to MiNT...

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

5332. Re: Trading ATARI ST(e) games - Please READ!

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557300330.5138.38.starship@3rdplanet.com>
Source record: 137178

If you can get ahold of tin tin, send me email. I'd love to have
a copy of that game.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
Supporting Atari users worldwide	51:205/311.0@atarinet.ftn
Internet, Atarinet, and Net ST	90:304/6.0@nest.ftn
STarship & Quark's Holosuites	+1-503-244-2870
Links at http://www.3rdplanet.com/~starship/atari.htm
+-----------------------------------+--------------------------+

5333. FULL Version of Protracker STE 2.0???

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: ryang@computerhelp.ca
Message-ID: <19960923215852574565@mutl-d6.bctel.net>
Source record: 137179

I use this program almost daily, and am in desparate need to find the
registered version! The author in the documentation is unreachable..
Does anyone know where I can obtain the full version? Thanks!!!

--
Ryan Goolevitch
http://www.wimsey.com/~johng/ryan.html

5334. STfm memory upgrade question

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: Bill Phillips <billp@emrtc.nmt.edu>
Message-ID: <3246CDD0.3694@emrtc.nmt.edu>
Source record: 137180
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

OK, I found several versions of the ST memory upgrade using SIPPs, SIMMs, etc. All were quite straightforward and without too much peril. However, one article mentioned that I might have to upgrade my MMU...is there a part number that I can reference to tell if I need to do the MMU upgrade? I already have all the parts for the memory changeout to SIMMs, but don't want to start until I'm sure it will be successful on the MMU side.

Again, thanks in advance for any and all info!

Bill
billp@emrtc.nmt.edu

5335. Re: Best Way To Run Windows On Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <3246E3AD.2CA9@owens.ridgecrest.ca.us>
Source record: 137181

Spencer Davies wrote:
>
> Out of the ether, the following was mentioned by bjr@edison.ebicom.net...:
>
> b> What are the current options to run Windows (Pref Win 95) on a
> b> Falcon? I keep reading rumors of a 386 processor card for the
> b> Falcon...but I've only seen actual info for a 16mhz 286 board.
> Well providing the 286 in the Falcon Speed card is socketed then you could
> use a Cyrix 286 upgrade to push it to a 386 (or 486 if they are still
> available). Try some PC component dealers for info.
>
> Spencer
>
> spencer@mettav.demon.co.uk
>
> --
>
> ~~~~~~
> | The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
> ~~~~~~

Nope. The 286 on Falcon Speed is a SMD. You can
run Windows 3.1 quite nicely and DOS as well.
Windows 95 is said to have problems however.
While booting Win 95 it is said that when you
fall asleep waiting for it to boot, Freddy
Kruger comes from behind, shoves your head into
your monitor, and screams "Welcome to prime time
bitch".

Sorry, I couldn't resist:)

Mike

5336. Calamus got sick ..

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: carlk@syscon-intl.com
Message-ID: <524rdm$m4n@news2.qtm.net>
Source record: 137182

Can anyone provide a clue to what is happening here?

All of a sudden my wife's Falcon throws up launching Calamus.
It says:

```
-------
|Calamus cannot be started.
|
|Error.
|Not Enough Memory!
|
|To continue, press any key.
-------
```

But her Falcon has 16MB in it and it passes the boot time
memory test.

5337. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: dmitchel@mcs.dundee.ac.uk
Message-ID: <525u6e$ha5@dux.dundee.ac.uk>
Source record: 137183

Paul Womar wrote:
: There is a Photochrome Slideshow program available that works on teh
: St in 4096 colours and 32,000 odd on the STe. The weird thing is that
: IIRC correctly it was written in some obscure (probably defunct)
: language called STOS

Are you trying to start a fight ?? :-)

Davy

--
<>< Davy Mitchell
Computer Science Student, ACSD, Dundee University
dmitchel@mcs.dundee.ac.uk
All new homepage http://www.mcs.dundee.ac.uk:8080/~dmitchel/index.html

5338. Analog Joysticks on STe.. What games will work???

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <524ldh$5b0@berlin.infomatch.com>
Source record: 137210

Hi all..!

I was wondering if anyone knows what games if any will work with the
Analog ports on the side of the STe's?

I have a friends Jag and I read somewhere that you can use the Jag
Joypads on some Atari Games...

Now Which ones..? :)

Thanks
Johnny
\\|//
(o o)
|===ooO=(_)=Ooo==|
Johnny Dooley	Atari 1040 STE	Musician/Guitarist
Vancouver, B.C.	4meg, TOS 2.06	E-mail: dooley@infomatch.com
Canada	USR 14.4 Voice	http://www.infomatch.com/~dooley
===
Visit My PlayStation Page at: http://www.infomatch.com/~dooley/psx.html
____
_|| ||_
(__| |__)

5339. Re: TTM194 monitor for MSTE

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <19731_Spencer@mettav.demon.co.uk>
Source record: 137211

Out of the ether, the following was mentioned by Steve...:

SS>>> Dusty by now i would have thought, its still at harrys. 8~))
SD>> Start charging him a non-delivery forfiet!
SS> Hm!, i was thinking of sending him some Nitro-Glycerine.
You can't as you left it all in my vcr you repaired! ;-)

SS>>> machine and i dont have a monitor anyway yet, CPC's are ad'g some
SS>>> 15" boxes for £159. BTW, Mark Dyas mentioned that he's found that
SS>>> these
SD>> Hmmm, doesn't sound so good.
SS> What dont, the Monitor or the SIMM convertor????.
The monitor. I'm afraid that I am very wary of "cheap" monitors hence the
reason for this CTX monster i'm using now.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5340. Re: Best Way To Run Windows On Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <19732_Spencer@mettav.demon.co.uk>
Source record: 137212

Out of the ether, the following was mentioned by bjr@edison.ebicom.net...:

b> What are the current options to run Windows (Pref Win 95) on a
b> Falcon? I keep reading rumors of a 386 processor card for the
b> Falcon...but I've only seen actual info for a 16mhz 286 board.
Well providing the 286 in the Falcon Speed card is socketed then you could use a Cyrix 286 upgrade to push it to a 386 (or 486 if they are still available). Try some PC component dealers for info.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5341. Re: Linux Installation

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <19730_Spencer@mettav.demon.co.uk>
Source record: 137213

Out of the ether, the following was mentioned by *starship@3rdplanet.com*...:

>> Balls in your court again Antony. 8~))
*>
*> That must hurt like the devil.
I've a joke about that but for fear of being flamed I will not post it! ;-)

Spencer
spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5342. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <19733_Spencer@mettav.demon.co.uk>
Source record: 137214

Out of the ether, the following was mentioned by Harry...:

HS> For what little it's worth (and I know it's not much) I
HS> wholeheartedly agree. Who on earth uploads in this format? Do the
HS> Sysadmins go around rearchiving stuff in order to save 3 bytes and
HS> alienate the only people interested in downloading it? Rather than 3
HS> bytes they could save a helluva lot more by dumping the lot than
HS> giving us this inaccessible load of all tosh. And that's not to
One point to make Harry. The problem with these "less popular" formats being
corrupted is down to the fact that they aren't listed in any standard
mime.types files and therefore get misinterpreted as text.

All that is required by the relevant system admins is to append the relevant
mime types onto this file and then issue a
kill -HUP 'pid' where pid is the process id of the root httpd process so that
it is aware of the new types and how to handle them.

Not much effort, its just a case of making it as easy for those admins to do
so that they can't have any excuses! :-)

I've recently been doing such at work and it is so easy.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5343. Re: Linux & Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <5254bs$dhf@scanner.worldgate.com>
Source record: 137215

Uwe Seimet (us@bruker.de) wrote:
: Brian Roland wrote:

: > I'm thinking the best option for Atarians on the internet just might
: > be Linux (for those with a FAlcon or TT). How hard is it to get
: > Netscape running on a Falcon/Linux set up? I love CAB...but the
: > Java scripts and so fourth have peaked my interest.

: Netscape won't work at all and never will. The reason for this is
: simple: There are no Netscape binaries for Motorola 68K unix
: architectures and the Netscape people don't intend to support these
: platforms. Note that Netscape sources are not available, i. e. you won't
: be able to compile it yourself.

As much as that may be true, the guys at Mozilla, when I asked them, said
Netscape should work on Linux68k. (Mozilla is what Netscape is also called)
However, as I haven't found the time to download it, I cannot verify or
ascertain whether this is true or not.

Leslie

5344. Re: Demo Crews

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: wolf@PROBLEM_WITH_INEWS_GATEWAY_FILE
Message-ID: <525c5k$p7b@isoit109.bbn.hp.com>
Source record: 137216

```
: Are there any demo crews on this?? I used to write, but have now got a
: PC, but the ST is still in the attic. Any good ST sites, especially for
: stuff like Synchron Assy Tracker Updates etc?

: Mini Neal

Check out this site: http://rzserv2.fh-lueneburg.de:8080/

Cheers,
Jacky/ACF
```

5345. 1040STe and Stuff For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <525dak$p1r@einstein.ebicom.net>
Source record: 137217

I recently moved up to a Falcon and have decided to sell my old
ST hardware. Please email bjr@ebicom.net if you're interested in
any of the items below. I am located in Columbus, Mississippi (USA).
The prices listed are not necissarly "FIRM", but please keep any
bids "reasonable". I've been watching the usual asking prices on
these items pretty closely, so they should be fairly well in line.

For an offer of $450 + shipping I'll ship you everything below. Also,
on a package deal, I will set everything up so that it is plug and play
ready. Atari Works, Warp 9, NeoDesk 3, InterLink ST, and a lot of other
basic utilites will be installed on the hard drive and ready to run. All
software included in the deal includes origonal floppy disks and
documentation. I will also toss in a number of games.

Items I'll take for trade...SVGA Monitor...LARGE FAST SCSI drive (1gig&up)

Atari 1040STe, TOS 1.62, 4meg RAM, Atari Mouse - $150 (3 years old)

Atari SC1224 Color Monitor - $75 (Excellent Shape)

Atari 14" Monochrome Monitor - $75 (1 year old...like New)

Atari SM124 Monochrome Monitor - $15 (Keeps blowing fuses???)

Super Charger MSDOS Emulator, 1meg installed, DOS 4, DMA Cable

ICD AHDI+ SCSI card & Software - $30

Segate 5.25" 80meg Hard Disk - $30
Drive is an older model, but works well...NO BAD SECTORS

Chinon 525 2X SCSI CD-Rom Drive - $75 (1 year old...like new)

Hacked up 2 bay SCSI case, 300W PC power supply - $25
(I took the back off to fit in a bigger/better power supply)

DMA Cable $10

C-Lab Unitor II - $75

Epson LQ-500 printer, 180 dpi, tractor feed, single sheet feed - $50
printer has only had one ribbon run through it, a little age stained.
Parallel cable included.

5346. Re: 1040STe and Stuff For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <525edq$p1r@einstein.ebicom.net>
Source record: 137218

Brian Roland (bjr@edison.ebicom.net) wrote:

Oh, I didn't mean to leave off the price for the Super Charger...
Asking $30...

5347. What Causes Lost Clusters?

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <525fbd$p1r@einstein.ebicom.net>
Source record: 137219

I finally purchaced Diamond Edge after years of putting it off...
Great piece of software!

One partition, out of my whole system had tons of lost clusters on it!
The partition in question was converted into a minix partition, and later
taken back to a GEM partition when I learned it wasn't nearly big enough
to fit my "MINT" needs. It became the holding tank for Oasis, and for
the WWW package once taking it back to a GEM partition.

When I ran Diamond Edge on said partition, it came up with over 50
"lost cluster" files...and I'm just wondering...out of couriosity
what most likely caused this. I rarely use Oasis/NOS anymore...
but I suspect the culprit is either Oasis/NOS, or the transition from
GEM to Minix to GEM. Any ideas?

Thanks,
Brian

5348. Edith Pro

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: johan.nordlander@engelska.umu.se
Message-ID: <johan.nordlander-2309960918160001@johan.eng.umu.se>
Source record: 137220

I have been following the discussion regarding the compression format of Annius Groenink's Edith Pro. What strikes me as strange is that nobody seems to have bothered to mention what a very nice piece of software this editor is.

I too had some problems downloding and decompressing the package but I succeeded eventually (on a Mac of all platforms).

Annius,
if you read this, thank you. I now understand that I should have tried to get hold of Edith Pro when it was shareware (commercial?) and sent you my registration fee.

--
Johan Nordlander Atari TT/30 & Mac Quadra 800
Department of English Linguistics -- a profession
Umea University not an opinion!
S-901 87 Umea, Sweden
E-mail:johan.nordlander@engelska.umu.se
http://johan.eng.umu.se/index.html
http://johan.eng.umu.se/pages/runicfontpack.html
http://johan.eng.umu.se/pages/atari_stuff.html

5349. Tell Me About Clarity (Falcon Sample Software)

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <525i5c$ptv@einstein.ebicom.net>
Source record: 137221

Aloha,
I'm looking to buy some software that I can use with my
Falcon to create, edit, and transfer samples to various formats
and various instruments. I've seen some of the general flyers
for Clarity, but still have quite a few questions about it.

1. Exactly what sample formats does Clarity support? What all
can it read and write?

2. What instruments does it support besides MMA Sample Dump Standard?

3. Can Clarity do SMIDI transfer?

4. What are the maximum sample rates?

5. Will it work okay with DSP speed ups...mods...(i.e. FX, or
AfterBurner)?

6. Precisely what editing functions, FX, etc. does it have?
How good are they?

7. Is it Multi TOS / Magic / Geneva / M_ROS friendly?

Thanks,
Brian

5350. Re: file transfer Atari <-> Unix

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: Harald Schmitz <qpy320@uni-essen.de>
Message-ID: <32464534.4E0A@uni-essen.de>
Source record: 137222

Lars Sprute wrote:
>
Hi Lars,

> I'm looking for an efficient way to exchange files between my ST (TOS) and
> a UNIX workstation running AIX. Both sides are running 14.400 bps modems
> supporting MNP-5 and V.42bis.
>
> Currently I'm using kermit on both sides, but there seem to be a lot of
> overhead so the data transfer rate is low. Is there a newer, faster
> solution? (The programs should be accessable via ftp)
I am using a normal terminal programm on my atari (like connect,
rufus,...). It's important, that it supports somethinh like Z-Modem
Filetransfer.
Then on the unix I have the programms SZ and RZ, (SZ = Send Z-Modem, RZ
= Receive Z-Modem). The filetransfer is fast and without problems.
Of course you could also use STIK and FTP if you UNIX-System supports
SLIP (mine doesn't).
As you are probably working on a college UNIX system, SZ and RZ might be
already installed. Try it!

good luck,

harald

5351. Re: mounting and unmounting devices in MiNT

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GIXLEFVAUp@tos.ak.planet.gen.nz>
Source record: 137223

In <522g89$1n3@dodgson.math.psu.edu> Gustavo Comezana wrote :

>What is the correct, safe way of changing cartridges of removable disk
>HD's under MiNT (short of rebooting)? Is there anything analogous to
>Unix mount and umount? Any tips will be appreciated.

I have got a program called "sync". I am not sure what it does. I think
it came with some MiNT package of some sort.

Running it has no visible effect, but it sounds like it might be the right
thing. Let me know if you want it uuencoded by email (~16K).

Otherwise, I have found that waiting about five seconds after any write
operation at least makes sure that everything is written to a Minix FS.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

5352. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GIXLEFVCUp@tos.ak.planet.gen.nz>
Source record: 137224

In <3244BA05.9DC@worldnet.att.net> Dan Phillips wrote :

>Here's something interesting to note. I set up a partition for Minix and run
>MiNT with only the minix.xfs file and I can't see the long file names under
>MiNT. The long name is there when I access the partition under Linux, but you
>can't see it from the MiNT desktop. I'm sure it's just support files that are
>missing, but I don't know which (not that it matters, I'm going straight for
>Linux).

The standard desktop does not have support for long filenames. Use Gemini
or Thing or a commandline shell.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

5353. Re: RATSoft v3.0 question

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: phoenix@bengt.algonet.se
Message-ID: <525j9r$cgi@epimetheus.algonet.se>
Source record: 137225

: Octopus already does this. Until my MIDI ports died on the 100ST, I had
: node 2 running on the 1040 and all the BBS messages and downloadable files on
: the Mega STe. When the DMA Ethernet card (due out in late November/early
: December) is available, it will be as fast as any PC network.

I'm sorry, but I don't even consider Octopus to be an option in compare
to RatSoft. It's true Octopus multitasks and does multiple nodes (I've
seen some weird results of this also though), but that's it. Octopus have
nothing else which can attract a sysop.

Greetz!

--
phoenix@algonet.se
http://www.algonet.se/~phoenix
PGP Key available on request!

5354. Re: HELP: Falcon audio problem...

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: jimhanner@e-mail.com
Message-ID: <525jlo$m7b@ef2007.efhd.ford.com>
Source record: 137226

Chris, I had major dry-joint trouble with my Falcon (C-Lab MkII) before I had the 3.5mm jacks replaced (the one that they used in the shop for the demo had exactly the same problem). Your problem sounds slightly different, but if you're using the Falcon's built-in A/Ds, it could be down to this.

Jim

chriswil@southern.co.nz (Chris Wilkinson) wrote:

>Hi there...

>A quite disturbing problem has hit the audio system in my Falcon. It has
>the following symptoms...

>1. System beeps/clicks/bells only sound in the right channel
>2. Samples play back in both channels but the left channel sounds
> distorted, almost like it is going through a ring-modulator

>Has anyone reading this encountered the same?, and if yes, what is the
>remedy. I have not checked for dry joints yet, but suspect the problem is
>bigger than that... :(

5355. Trading ATARI ST(e) games - Please READ!

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: thehidden@ludens.elte.hu
Message-ID: <1996Sep23.113631.31573@ludens>
Source record: 137227

Hello Atarilovers,

Perhaps you haven't read any letters like this for years, and Atari ST is now out of fashion. So, I'm speaking to that few people who are mad of this kickass computer. I would like to trade with ATARI ST games (I have about 200 of them...) via internet, e-mail, snail-mail or what. I'm also interested in STe and Falcon 030 games. Please let me know if you're interested. My e-mail address is thehidden@ludens.elte.hu (Yeah, you're right, I'm hungarian!!!), but if you reply to the actual atari newsgroup, that's all right too.

So, here is my list of Atari games: (sorry, some of them run only on STe...)

3D CONSTRUCTION KIT, 3D POOL, A.G.E., A320 AIRBUS, ADDAMS FAMILY,
ADVANTAGE TENNIS, ALCATRAZ, ANOTHER WORLD, ARCHER MACLEAN'S POOL, ARKANOID,
ARKANOID II., ASTRO PANI, ATOMINO, ATOMIX, BACK TO THE FUTURE II., BALLER,
BATTLE COMMAND, BATTLESHIPS, BATTLETRIS, BEVERLY HILLS COP, BLACK CAULDRON,
BLOCK OUT, BOLO, BOOLY, BOUNCING BOUBLES, BRAT, CAESAR, CANNON FODDER,
CARRIER COMMAND, CENTIPEDE, CHESSMASTER 2000, CHIP'S CHALLENGE, CHUCK ROCK,
COMBAT, CONQUEROR, CORPORATION, CROWN-O-MANIA, DAMOCLES, DARKSIDE,
DEFENDER OF THE CROWN, DEUTEROS, DRAGONS BREATH, ELITE, ELVIRA, ELVIRA II.,
EMLYN HUGHES INTERNATIONAL SOCCER, ENCHANTED LANDS, EPIC, F-16 FALCON,
F-29 RETALIATOR, FASCINATION, FEUDAL LORDS, FORMULA ONE GRAND PRIX,
FREAKED OUT, FROGGER, FRONTIER - ELITE II., GAUNTLET II., GET DEXTER II.,
GOAL!, GOBLINS, GOBLINS II., GODS, GOLDEN AXE, HISCON RESCUE,
HOLLYWOOD HUSTLER - (DEMO), HOOK, HUDSON HAWK, HUNTER, INDY HEAT,
INTERNATIONAL KARATE+, ISHAR, ITALY '90 - WINNERS EDITION,
JIMMY WHITE'S SNOOKER, JOAN OF ARC, KICK OFF, KINGS QUEST III., KNIGHTMARE,
KNIGHTS OF THE SKY, KWIK SNAX (DIZZY!), LANDMINE, LEMMINGS,
LEMMINGS II. - THE TRIBES, LETHAL X-CESS, LIFE AND DEATH,
LITTLE PUFF IN DRAGONLAND, LODE RUNNER, LOGICAL, LOOPZ,
LOTUS ESPRIT TURBO CHALLENGE, LOTUS III. - ULTIMATE CHALLENGE,
LOTUS TURBO CHALLENGE II., LURE OF THE TEMPTRESS, MAGIC POCKETS,
MANIC MINEFIELD, MATCH-IT!, MAUPITI ISLAND, METAL MASTERS,
MICROPROSE FORMULA ONE GRAND PRIX, MICROPROSE SOCCER, MIDI BATTLE,
MONTY PYTHON'S FLYING CIRCUS, MR DO! RUN RUN, MURDER, NACRO POLICE, NAVY SEALS,
NIBE, NITRO BOOST CHALLANGE, NO EXIT, NO SECOND PRIZE, NORTH AND SOUTH, NOVA,
OH,NO! MORE LEMMINGS, OIL IMPERIUM, ONE STEP BEYOND - PUSH OVER II.,
OPERATION HARRIER, OXYD MAGNUM, PACMANIA, PANZA KICK BOXING, PIPEMANIA,
PIPETRIS, PIRATES!, POCKET BIKE, POLICE QUEST, POPULOUS, POPULOUS II.,
POWERMONGER, PREHISTORIK, PREMIER MANAGER, PREMIER MANAGER II.,
PRINCE OF PERSIA, PRINCE OF THE YOLKFOLK (DIZZY!), PUSH OVER, QBERT, QUIK,
RAILROAD TYCOON, REALMS, REFLEX, RICK DANGEROUS, ROBERT IN THE FIRE FACTORY,
ROBOCOP II., ROBOCOP III., ROBOTZ, ROCKSTAR, RODLAND, RVF HONDA, SAVAGE,
SAVAGE II., SAVAGE III., SENSIBLE SOCCER, SHADOW DANCER, SHADOW OF THE BEAST,
SHADOW OF THE BEAST II., SHANGHAI, SHANGHAI II., SHUFFLEPUCK CAFE, SIM CITY,

SIM CITY TERRAIN EDITOR, SKULL DIGGERY, SNACMAN, SNOOPY, SNOWBALL, SOKOBAN,
SPACE CRUSADE, SPECIAL FORCES, SPELLBOUND DIZZY, SPHERICAL, SPOT, SPY VS SPY,
STARBALL, STARBLADE, STARIO BROTHERS, STONE AGE, STORM MASTER, STRATEGO,
STREETFIGHTER II., STRIKER, STUNT CAR RACER, SUPERCARS, SUPERCARS II.,
SUPREMACY, TERMINATOR II., TERRAMEX, THE FINAL BATTLE, THE GREAT GIANA SISTERS,
THE KILLING CLOUD, THE LIGHT CORRIDOR, THE LOST PATROL,
THE SECRET OF THE MONKEY ISLAND, TITUS THE FOX, TRADERS, TRITON III., TURRICAN,
TURRICAN II., UNSENSIBLE SOCCER v1.1, UTOPIA, VAXINE, VIRUS, VROOM,
WAYNE GRETZKY HOCKEY, WELLTRIS, WINGS OF DEATH, WINZER,
WWF EUROPEAN RAMPAGE TOUR, XENON II. (DEMO), YOGI'S GREAT ESCAPE, Z-OUT, ZOOL

And one important thing: I'd like to do this without sending money or asking
for some bucks...

Cheers,

The Hidden (aka Sebi)

(P.s.> Mark Love, if you read this message, please contact meeeeeeeee!!!)

5356. Re: Parameter to boot Atari partition under LInux?

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: schwab@lamothe.informatik.uni-dortmund.de
Message-ID: <vyzpw3d60ym.fsf@lamothe.informatik.uni-dortmund.de>
Source record: 137228
Cross-posted to: comp.sys.atari.st,comp.os.linux.m68k

Dan Phillips writes:

|> I haven't been able to discover the parameter to mount an Atari (GEM,
|> AHDI) partition under Linux. I know to use msdos for PC partitions and
|> minix for Minix, but what is the parameter for Atari?

msdos, of course. :-)
--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"

5357. Re: Protar Hard disk controller

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <525n12$5m6@netty.york.ac.uk>
Source record: 137229
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Claus Brod (claus_brod@bbn.hp.com) wrote:
: Dave Stevenson wrote:
: > I have a Protar hard disk which has an external Centronics style
: > SCSI port. Can anyone tell me if this supports parity and/or termpower
: > as I am looking to add a ZIP drive onto my system.

: Which model is this? The Protar host adapters which I am aware of do not
: support parity, but maybe there are more current models which I don't
: know.

I've got the Progate II 170DC if this makes any difference.
Dave

: --claus_brod@bbn.hp.com--
: Claus Brod, MDD, HP Have you hugged your manager today?
: --http://www.geocities.com/SiliconValley/3366 ---#include <disclaimer>--

--

5358. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.843473269@gen-off-3>
Source record: 137230

kfoley@cameo.co.uk (Karl Foley) writes:
>Could it not just be that .ZIP and .LZH _don't_ support anything other than
>8.3 filenames
Nonsense, of course .zip files can handle long filenames. You may have
a duff port of GNU zip that was built without long name support, but
it's nothing to do with the zip format.
--
Home page http://www.compulink.co.uk/~ktl/hoagy.html
Alternate Email hoagy@cix.compulink.co.uk or phone 0973 795327

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

5359. Ethernet for Atari TT

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: Daniel Meier <dmeier@itr.ch>
Message-ID: <324666D8.4142@itr.ch>
Source record: 137231

Hi
has someone information about Ethernet cards and software to connect an
Atari TT to an ethernet LAN?

Thanks

regards
Daniel
--
** ITR Daniel Meier
* Ingenieurschule mailto:dmeier@itr.ch
* Oberseestr 10 http://www.itr.ch/~dmeier/
* CH-8640 Rapperswil Phone: ++41 55 222 41 11
* Switzerland Fax: ++41 55 222 44 00
****

5360. Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: Mike Goodman <fd18@dial.pipex.com>
Message-ID: <32467C89.1617@dial.pipex.com>
Source record: 137232

```
Final list of exhibitors
For ATARI SHOWS 96

Saturday 28th September
Premier Suite
Motor Cycle Museum
Birmingham

Sunday 29th September
Osterley Four Pillars Hotel
764 Great West Road
Isleworth
Middlesex

Both shows 10am to 5pm

Admission price
3UKP for adults - 1UKP for children under 12yrs

Exhibitors (as of 23rd September)

Goodman's
System Solutions
HiSoft - (London Only)
FaST Club - (Birmingham Only)
Merlin
Calamus User
Upgrade Shop
Titan Designs
Black Scorpion
16/32
Best Electronics
Console Centre
Portfolio Club
Sunrise Audio Systems
Floppyshop
Atari Computing Magazine
Atariphile Disk Magazine - (London Only)
The Wrinklies User Group - (London Only)
The Maggie Team
UK Assoc of Atari User Groups

If you have access check out:
http://www.netkonect.net/tachyon/shows96

To give myself and the other exhibitors some idea of the likely
attendance, could you please Email me before Thursday 26th September, if
```

you are definitely coming to either show:

Please state which venue:

Email fd18@dial.pipex.com

(To date it seems like a 50/50 spit between London and Birmingham)

Regards,

Mike Goodman

5361. Re: Magic4 and .GTP programs - problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvk9tla0tt.fsf@emw.ericsson.se>
Source record: 137233

and@sun1.mim.uni-hannover.de (Andreas Kromke) writes:

> : Why can't MagiC do it the correct way from the the beginning?
>
> The next version will have artificial intelligence in order to
> guess name and path of your preferred editor. Program size will
> be even longer than that of Ease, of course.

:-))) Sounds cool.

I don't know what this has to do with that MagiC can't understand what
to do with a GTP (or is it MagiXDesk's fault?), but it sounds nice. ;-)

Do you have something against Ease, Andreas? :-)

//Magnus Kollberg
--
+--+
| Ericsson Microwave Systems AB |
| email: Magnus.Kollberg@emw.ericsson.se |
| Bad Mood beta tester |
+--+

5362. Re: Nova Graphics card

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvviv95a0k5.fsf@emw.ericsson.se>
Source record: 137234

Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) writes:

> CH>Which resolutions do you run mostly?
>
> Unfortunately I've only got a Sony CPD 1730 so my working resolution is
> set to 896x672 in 256 colours. Needless to say that the NOVA could bring
> you better resolutions.

Well, could you say how fast it feels at this resoltion? Like a regular
falcon running in mono, or? :-)

//Magnus Kollberg
--
+--+
| Ericsson Microwave Systems AB |
| email: Magnus.Kollberg@emw.ericsson.se |
| Bad Mood beta tester |
+--+

5363. Re: Parameter to boot Atari partition under LInux?

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <324684D5.467E@worldnet.att.net>
Source record: 137235
Cross-posted to: comp.sys.atari.st,comp.os.linux.m68k

```
Andreas Schwab wrote:
>
> Dan Phillips writes:
>
> |> I haven't been able to discover the parameter to mount an Atari (GEM,
> |> AHDI) partition under Linux. I know to use msdos for PC partitions and
> |> minix for Minix, but what is the parameter for Atari?
>
> msdos, of course. :-)
> --
> Andreas Schwab "And now for something
> schwab@issan.informatik.uni-dortmund.de completely different"

Of course! Silly me. I wasn't aware that GEM/AHDI partitions were ms-dos
compatible. I knew some of the floppies were.

Dan
```

5364. Re: Linux & Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3246876D.3377@worldnet.att.net>
Source record: 137236

leslieh@valis.worldgate.com wrote:
>
> Uwe Seimet (us@bruker.de) wrote:
> : Brian Roland wrote:
>
> : > I'm thinking the best option for Atarians on the internet just might
> : > be Linux (for those with a FAlcon or TT). How hard is it to get
> : > Netscape running on a Falcon/Linux set up? I love CAB...but the
> : > Java scripts and so fourth have peaked my interest.
>
> : Netscape won't work at all and never will. The reason for this is
> : simple: There are no Netscape binaries for Motorola 68K unix
> : architectures and the Netscape people don't intend to support these
> : platforms. Note that Netscape sources are not available, i. e. you won't
> : be able to compile it yourself.
>
> As much as that may be true, the guys at Mozilla, when I asked them, said
> Netscape should work on Linux68k. (Mozilla is what Netscape is also called)
> However, as I haven't found the time to download it, I cannot verify or
> ascertain whether this is true or not.
>
> Leslie

I've definitely heard comments in the Linux newsgroups that lead me to believe
Netscape is in use by many PC Linux users.

Dan

5365. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <525vue$oaq@m1.cs.man.ac.uk>
Source record: 137237

<kellis@primenet.com> writes:
>the iconification is available, the cache is switchable from the menu,

Is it? Does eg. gem-bench give iconification? The TOS 4.92 archive that
I got ages ago used a different protocol for iconification to the AES4.1
found in GEM.SYS (even though it reports to be AES 4.1!!)...

Anthony

--
-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

5366. URGENT:Help Needed on using a HP LJ 5L

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: death@fletch.fix.net
Message-ID: <526228$nns@twizzler.callamer.com>
Source record: 137238

I am currently borrowing a friends HP5L printer and I need to know two
things:

#1 where is that utility that I remember reading about that emulates the
control panel via the atari Control Panel or as an accessory?

#2 Has anyone had any problems using the 5L with Calamus to print out
pretty complex pages at 600 DPI? (I think I need more memory, but I don't
really want to buy it for a printer that is not my own...)

Thanks,

Steve Miller
TT030/18megs 'o' ram and constant Calamus SL user

--
EXTREMITIES DEATH METAL MAGAZINE
PO BOX 14356 - San Luis Obispo, CA 93406 - USA
death@fix.net
Issue #2 out soon - Cannibal, Suffocation, Internal Bleeding, Dissection,
Hypocrisy, At the Gates, Morbid Angel (last interview w/ Dave Vincent),
Disgorge, Infamy, Psychrist and more! $5.00 postage paid. First 100 issues
receive Pavement Music Comp. 'Road Kill Vol. 1'
S U P P O R T T H E U N D E R G R O U N D

5367. Re: file transfer Atari <-> Unix

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <32469375.5B61@worldnet.att.net>
Source record: 137239

Harald Schmitz wrote:
>
> Lars Sprute wrote:
> >
> Hi Lars,
>
> > I'm looking for an efficient way to exchange files between my ST (TOS) and
> > a UNIX workstation running AIX. Both sides are running 14.400 bps modems
> > supporting MNP-5 and V.42bis.
> >
> > Currently I'm using kermit on both sides, but there seem to be a lot of
> > overhead so the data transfer rate is low. Is there a newer, faster
> > solution? (The programs should be accessable via ftp)
> I am using a normal terminal programm on my atari (like connect,
> rufus,...). It's important, that it supports somethinh like Z-Modem
> Filetransfer.
> Then on the unix I have the programms SZ and RZ, (SZ = Send Z-Modem, RZ
> = Receive Z-Modem). The filetransfer is fast and without problems.
> Of course you could also use STIK and FTP if you UNIX-System supports
> SLIP (mine doesn't).
> As you are probably working on a college UNIX system, SZ and RZ might be
> already installed. Try it!
>
> good luck,
>
> harald

Another possibility, though potentially more involved, is to run Ghostlink. Use an ms-dos emulator on the Unix box to run its executable. I don't know if it would work or not, and I am assuming the two computers are local to each other. Of course using the serial port on an ST for large file transfer is a pain because it's so slow, anyhow. You might try getting the modems out of the loop as well. Just use a null modem cable between the machines and a Z modem package.

Dan

5368. Re: Line noise MegaSTE to mixer

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <5264td$puu@m1.cs.man.ac.uk>
Source record: 137240

In article <51n3hm$s46@thoth.nilenet.com>, jnorton@nilenet.com (John Norton) writes:
>I have a MIDI setup. MIDI devices to mixer to amp. History.......
>
>I eliminated noise by attaching a ground wire from the mixer to the
>amplifier. This works great. I get absolutely no noise when I record
>MIDI sequences (Dr. T's Omega) to MIDI devices to mixer to amplifier to
>recorder. (Why this works, I am not sure.)
>
>However, when I try to hook up the RCA left/right jackouts from the
>MegaSTE to the mixer, the line noise returns. It is very bad!!
>Impossible to use!
>
>What can I do to ground the MegaSTE to eliminate the noise.

It's a bummer isn't it? The audio circuitry in all STE machines (MEGA or 520/1040) isn't properly isolated from the rest of the system (cost-cutting?) and so interference creeps in. You can try a filter, but that's not the ideal solution. If you're an electronics bod maybe you'll know how to rip out the sound subsystem and isolate it?? My MSTE is connected to an amplifier and the line noise really pisses me off!

S.Lai
Department of Computer Science
The University of Manchester
Oxford Road, M13 9PL, England
---
lais@cs.man.ac.uk
http://www.cs.man.ac.uk/~lais/

5369. Re: SC1435 monitor

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <5267tk$ou9@freenet-news.carleton.ca>
Source record: 137241

Dan Phillips (xiting@worldnet.att.net) writes:
> Tom Lamparty wrote:
>>
>> I've just been given 2 sc1435 monitors! I was told they were used on a TT.
>> I have one presently hooked up to my STe and it works as a normal ST color
>> monitor only larger. Does anyone know any more about these monitors and
>> where does the small audio type jack plug into?
>>
> They were probably used on a Mega STe, since the TT can't use them (wrong sync
> rate). The 1/8" stereo plug goes into the Falcon's headphone jack. You can use
> a stereo RCA cable to hook the monitor speakers to a TT or (Mega) STe. There
> are two speakers in that monitor for stereo sound. There are 2 RCA jacks on the
> back of the monitor, they should be marked L and R.

You can use these audio inputs for any line level audio source. ie, you
could hook up your cassette or CD player, and have background music while
you compoot away. Of course, then you don't get the keyclick, etc., from
your compooter. I recently did a MIDI demo at the Atari club, and used a
520fm for sequence playing, and hooked an MT32 synth module directly into
the SC1435 stereo inputs. Three units to make a show!

--
Songshop Musical Productions // When you come to a fork in the road,
Box 266, Shawville, Quebec // Take it!
J0X 2Y0 (819) 647-6022 // ---Yogi Berra

5370. Re: Edith121.zoo archive file (was Re: I am angry!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: Blair Dean <Blair_Dean@isdtcp3.hwc.ca>
Message-ID: <3246BFDD.6162@isdtcp3.hwc.ca>
Source record: 137242

Hallvard Tangeraas wrote:
> [...]
> I suggest that Annius compresses into one of the more common formats which
> won't clash with Netscape or whatever. I use .ZIP and only that all the
> time for files that I upload to my FTP area. That way I know that anyone on
> any platform can de-compress them.
> I've never understood the need for these strange formats like .ZOO.
>
> Perhaps I should mail Annius and suggest this to him...
>

Just a question here. Does .ZIP recognize filename > 8.3. We _are_
referring to STZIP (or PKUNZIP) here, aren't we??

--

Blair Dean | blair_dean@isdtcp3.hwc.ca | ||| LS650-F
Ottawa, Canada | aa728@freenet.carleton.ca | / | \ 8-meg TT030
My opinion has been held over from a previous life 85 MEG
and is not the responsibility of Health Canada Jaguar/Lynx :)

5371. Re: DSP on CAB

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: hauben00@marvin.informatik.uni-dortmund.de
Message-ID: <526fv3$2or@fbi-news.Informatik.Uni-Dortmund.DE>
Source record: 137243

Zvonimir Digas (zdigas@jagor.srce.hr) wrote:
: I'm wondering how can I use Falcon DSP in CAB 'cause it would be rapidly
: faster to process pictures. I guess the solution is in execution of some
: external program. Can someone recommend me one? (or send me even better)
: Thanks...

Try 1stGuide by Guido Vollbeding <guivol@esc.de> as external viewer, it uses
the DSP for JPEG decoding.

Bye
Stefan

--
Programmers are lousy lovers. They always try to get the job done (*(*)"/
faster than before. And when they do, they brag that they have \ (
better performance. Programmers are the only men who boast how /' \
small theirs is. // WIL BADEN / y /
Stefan Haubenthal \X/ http://home.pages.de/~haubi (Germany only)
http://www.geocities.com/SiliconValley/6510/sth.html (international)

5372. Re: Edith121.zoo archive file (was Re: I am angry!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <avg.843501619@news.cwi.nl>
Source record: 137244

szhays@bullwinkle.ucdavis.edu (Eric Hays) writes:

>K. Ellis (kellis@primenet.com) wrote:
>: How come I could get it right??
>: No problem with me.. If it is possible, I could zip from my files and
>: then upload them back to a ftp site, but not sure if it is legal with
>: ZFC,. Anyone knows??

>Well, I seem to remember Annius V. Groenink asking that the full version
>not be place on any other server, so that people would have to download it
>from him. I'm not sure why. Maybe he wants a count of how many people
>get it. But as things stand now it won't be an accurate count. I've
>already tried downloading it twice, for example, because I have had this
>difficulty extracting it.

Yes, I want a count of people, and I want people to look at my web
pages. That's why I said Edith is free, but you are _not_ allowed
to distribute it to others. You can get your personal copy directly
from ZFC.

I put the ZIP file people from c.s.a.s. compiled, on the ZFC web pages.

--
Annius V. Groenink ..... avg@cwi.nl
Room M233, CWI, Kruislaan 413, 1098 SJ Amsterdam phone +31 20 592 40 77
.. and ZFC/home P.O.Box 15813, 1001 NH Amsterdam phone +31 20 4 208 248
.. zfc@zfc.nl ..... www.nl.net/~zfc/ ..... www.cwi.nl/~avg/ ....

5373. Please help.....how to install Epson LQ 400 Printer driver

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: farrag@sunserver1.rz.uni-duesseldorf.de
Message-ID: <526jr7$oek@selene.rz.uni-duesseldorf.de>
Source record: 137245

Subject: Please help.....how to install Epson LQ 400 Printer driver
Newsgroups: comp.sys.atari.8bit
Summary:
Keywords:

Hi,

Can someone tell me where I can find the proper driver for the Espon LQ 400
24 pin matrix printer. I am runing word+ on a atari ST 10...

Hope someone can help me out.

thanks in advance

E-mail: farrag@sunserver1.rz.uni-duesseldorf.de

5374. Re: Wizztronics

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.523.000D9CC1@cfcsc.dnd.ca>
Source record: 137246

In article <96263.114657STIRRE31@MAINE.MAINE.EDU> <STIRRE31@MAINE.MAINE.EDU> writes:
>Date: Thu, 19 Sep 1996 11:46:57 EDT
>From: <STIRRE31@MAINE.MAINE.EDU>
>Subject: Wizztronics
>I know I have asked in the past but could someone kindly give
>the e-mail address for Wizztronics?
>-scott tirrell
WIZZtronics:
S.Cohen27@Genie.geis.com

31 Hewes St.
Port Jefferson Station
New York, U$A, 117 76
Telephone: (516) 473 2507
Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

5375. Re: What Causes Lost Clusters?

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: dwilga@mtholyoke.edu
Message-ID: <dwilga-2309961446200001@138.110.7.161>
Source record: 137247

In article <525fbd$p1r@einstein.ebicom.net>, bjr@edison.ebicom.net (Brian Roland) wrote:

> I finally purchaced Diamond Edge after years of putting it off...
> Great piece of software!
>
> One partition, out of my whole system had tons of lost clusters on it!
> The partition in question was converted into a minix partition, and later
> taken back to a GEM partition when I learned it wasn't nearly big enough
> to fit my "MINT" needs. It became the holding tank for Oasis, and for
> the WWW package once taking it back to a GEM partition.
>
> When I ran Diamond Edge on said partition, it came up with over 50
> "lost cluster" files...and I'm just wondering...out of couriosity
> what most likely caused this. I rarely use Oasis/NOS anymore...
> but I suspect the culprit is either Oasis/NOS, or the transition from
> GEM to Minix to GEM. Any ideas?
>
> Thanks,
> Brian

Lost clusters are usually caused when a program has written a file to the disk, but the system crashes before TOS has had a chance to completely update the directory tree. Either that, or TOS was in the process of deleting a file when a crash occurred. This effect can be worsened if you use a hard disk driver with delayed write.

A lost cluster is essentially an area in the File Allocation Table that has been marked as being in use when, in fact, there is no file using that cluster. A recovery program will usually create a file with a dummy name that contains these clusters. Deleting the dummy file (after checking to make sure it's not anything worthwhile) will free up the previously lost clusters.

Having switched to/from a Minix partition would probably not be a contributing factor, since that requires zeroing-out the partition.

Dan Wilga
dwilga@mtholyoke.edu

5376. Rufus106 won't dail

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: Lanuel Staten <nine99@primenet.com>
Message-ID: <526m12$2r5@nnrp1.news.primenet.com>
Source record: 137248
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Can anyone say what the proper setup for the modem dialogue is. I have a
Hayes Opt. 288 (V.FC). Thanks.

--
Lanuel L. Staten <nine99@primenet.com>

5377. Re: Can I use old ST Monitor for video?

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <526ks0$fvl@ornews.intel.com>
Source record: 137249
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <JGJ.96Sep20153345@jade.ssd.csd.harris.com>,
jgj@ssd.csd.harris.com (Jeff Jackson) wrote:
>
>Is there any way to convert a video signal (composite of S-Video) to
>the flavor of RGB used by a ten year old color ATARI ST monitor? I'd
>like to get some use out of this ancient thing sitting around :-).

You'd need a splitter if you don't have RGB outputs on the VCR. The cheapest I
have been able to find is still more expensive than a decent 19-inch video
monitor. Sell the SC1224 if you don't need it and buy a small TV set.

My bookmarks: http://www.teleport.com/~atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5378. Re: Email on MEGA ST??

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <526lus$fvl@ornews.intel.com>
Source record: 137250

In article <32455BA1.107A@pop.wanadoo.fr>,
MADIOT <Pierre-Ephrem.Madiot@pop.wanadoo.fr> wrote:
>
>does anyone know about a software that is able to handle Email?

You didn't tell us what kind of connection you've got there, Pierre, but if you can use SLIP, you'll enjoy Antmail (using STiK as the dialer). Latest version is at my ftp site.

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5379. Re: Some historical questions ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <526lok$fvl@ornews.intel.com>
Source record: 137251

In article <524re1$mkn@news.erinet.com>, dforrai@erinet.com wrote:
>
>I've been out of the Atari scene and Usenet for a long time. I recently
>read a post that said the Tramiels had finally destroyed Atari Corp and
>were off to convert another company into their personal wealth. I have
>the following questions:

I'll address those questions to which I have definitive answers only.

>2) Did a Tramiel have the guts to announce it publically or did they do
> it quietly.

Quietly. As usual.

>3) What is the name of the Tramiel's next victim?

JTS Technologies, I believe - but in this case, the victim may turn out to be
the predator.

>4) Has any of the old Atari employees with net presence (Bob Brodie,
> Alan Pratt, Ken Badertscher (sp?), or Eric Smith) ever enlighten
> this newsgroup about the Tramiel's shennanigans?

The reason these guys were so visible is that they have the self-restraint to
NOT speak ill of the devil. I don't think Bob Brodie, in particular, would say
a bad word about a guy who mugged him on the street.

>5) Last I heard, Commodore went bankrupt. Did anyone buy all or part of
> it and produce Amigas again?

I think they're still in production, and while I don't recall who bought Amiga,
I suspect the NewTek guys probably did.

>6) Did Atari computers outlive (in terms of being produced, sold, and
> supported by a company) Amiga computers?

If you use the term "supported" loosely, then yes. Atari Falcons are still in
production - under license to C-Lab, and they actually fixed all of the known
problems with the design, too.

There are also a couple of high-end workstation TOS clones - the Hades and
Medusa (in several configurations).

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5380. Re: Floppy disk help

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <526ks9$fvl@ornews.intel.com>
Source record: 137252

In article <51vvdr$n4s@emerald.silicon.net>,
tcano@Silicon.NET (Terry Cano) wrote:
>
>I need a big favor from Atari folks out there. I have a floppy
>with valuable tax information on it that has went bad somehow.
>It was formatted double sided.....MAXIFILE shows it formatted
>single sided but also shows 80 sectors..... I get a Disk error message
>from the desk top but if I keep cliking cancel it will eventually
>work....however.....lots of files are missing...mainly my LDW files.
>There seems to be a problem in FAT? Itried UNDELETE profram that didn't
>work either.....

If you have been working on the original and not on a backup, you are probably
out of luck.

However...

First, try using an image-type backup program to make a copy of the disk
(FastCopy is a good example). Then put the original in a safe place - you
can't do anything with it now, but if you screw up the copy, at least your
original will not be any further damaged.

Next, use one of the various "boot fixers" to write an MS-DOS boot sector on the
disk.

Lastly, try Diamond Edge and/or CleanupST to recover the FAT info so that you
can access whatever is on the disk.

If all that fails, the next and final attempt will involve manually copying each
sector to a new file on another disk. Plan on spending a couple of days at that
IF you know what you're doing. If you haven't done it before, you may want to
consider hiring a professional data recovery specialist, if the tax data is
worth a whole lot of money.

And now you know why the expression "backup early and often" is repeated so
much. Sorry.

My bookmarks: http://www.teleport.com/~atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5381. Re: Scanner required

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: mcecoop@nortel.ca
Message-ID: <526nt2$978@bmerhc5e.bnr.ca>
Source record: 137253

Hi,
Homa Systems House carries scanners for HP line of scanners
(HP IIcx, 3P,3C, 4P, 4C) and the Mustek Scanners (6000cx, 12000cx
and 1200SP).
You can check their web page at:
http://www.magmacom.com/~nima

Nima

5382. Re: Analog Joysticks on STe.. What games will work???

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960923162525.18613C-100000@ns1.ptd.net>
Source record: 137254

On 23 Sep 1996, John Dooley wrote:

> Hi all..!
>
> I was wondering if anyone knows what games if any will work with the
> Analog ports on the side of the STe's?
>
> I have a friends Jag and I read somewhere that you can use the Jag
> Joypads on some Atari Games...
>
> Now Which ones..? :)

SubStation
Frantic
DynaBusters
Zero 5

They are some I can think of. Of course, I would love to write a driver where you can use the Jag Powerpads with all ST joystick games. But I'm afraid by the time I get to writing one, the PowerPads will go out with Atari joysticks. :(

Excited and bummed out..

Eric Noss
a.k.a
Mr. Maddog

5383. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <526ks5$fvl@ornews.intel.com>
Source record: 137255

In article <cdd_9609191620@genesplicer.org>,
Terry.May@rebel.genesplicer.org (Terry May) wrote:
>
>Re: _256Colours_, Eric Hays wrote to All on 16 Sep 96:
>
> EH> : It has to be freeware.....the reason being that I would want to
> EH> : distribute it on a disk along with some 256 colour pictures,
> EH>
> EH> Try Speed of Light GIF.
>
>Speed of Light is not freeware.

It was also the wrong answer - Tony's looking for a 256 color slideshow proggy that can autoboot and run unattended. Somewhere in my 600+ disks I'm sure I have a Spectrum Slideshow demo disk that /is/ freeware - I just have to find the blasted thing.

My bookmarks: http://www.teleport.com/~atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5384. Re: Some historical questions ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <3246F7D9.2162@worldnet.att.net>
Source record: 137256

Rich Tietjens wrote:
>
> In article <524re1$mkn@news.erinet.com>, dforrai@erinet.com wrote:
> >
> >I've been out of the Atari scene and Usenet for a long time. I recently
> >read a post that said the Tramiels had finally destroyed Atari Corp and
> >were off to convert another company into their personal wealth. I have
> >the following questions:
> >5) Last I heard, Commodore went bankrupt. Did anyone buy all or part of
> > it and produce Amigas again?
>
> I think they're still in production, and while I don't recall who bought Amiga,
> I suspect the NewTek guys probably did.

Actually, a company by the name of Escom (German, I believe) bought the rights to Commodore, and last I heard (from my dad the Toaster freak), they recently stopped trading, or Amiga production, or both.

> >6) Did Atari computers outlive (in terms of being produced, sold, and
> > supported by a company) Amiga computers?
>
> If you use the term "supported" loosely, then yes. Atari Falcons are still in
> production - under license to C-Lab, and they actually fixed all of the known
> problems with the design, too.

I guess I'd have to agree here, since there are still Atari clones in production and I know of no Amiga clones.

Dan

5385. WTB: ST Joystick

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: fxites@aol.com
Message-ID: <526u0l$jri@newsbf02.news.aol.com>
Source record: 137257

Hello! If you have an original ST joystick - the kind that resemble the 2600 joystick but are made with grey plastics - please write me.

Thank You,
JOn

BOINK! Now if only I could find that rotten light switch!

5386. Re: Edith!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: dcohen@cix.compulink.co.uk
Message-ID: <Dy6BM6.Dux@cix.compulink.co.uk>
Source record: 137258

In message <Pine.SOL.3.91.960921193603.28001B-100000@ns1.ptd.net>,
mrmaddog@prolog.net said:
> On 21 Sep 1996, Willis wrote:
>
> > Hey the reason people are having trouble with that edith download
> > is because it is not a .zoo file! It is really a .tgz (tar
> > compressed g-zip). First un-tar it then un-gzip it. You're all set.

Very strange if this is true, considering I unarchived it with zoo.

Daniel Cohen
e-mail: D.E.Cohen@qmw.ac.uk or dcohen@cix.compulink.co.uk

5387. Re: What Causes Lost Clusters?

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <843597374_OASIS_@swampdog.demon.co.uk>
Source record: 137259

In article <525fbd$p1r@einstein.ebicom.net>
bjr@edison.ebicom.net (Brian Roland) said:-

>I finally purchaced Diamond Edge after years of putting it off...
>Great piece of software!
>
>One partition, out of my whole system had tons of lost clusters on it!
>The partition in question was converted into a minix partition, and later
>taken back to a GEM partition when I learned it wasn't nearly big enough
>to fit my "MINT" needs. It became the holding tank for Oasis, and for
>the WWW package once taking it back to a GEM partition.
>
>When I ran Diamond Edge on said partition, it came up with over 50
>"lost cluster" files...and I'm just wondering...out of couriosity
>what most likely caused this. I rarely use Oasis/NOS anymore...
>but I suspect the culprit is either Oasis/NOS, or the transition from
>GEM to Minix to GEM. Any ideas?

Typically this is down to a crash or a reset but can be caused by
other circumstances such as the user killing a multitasking process in
mid-flow.

It is best to think of a file as only existing once it is closed.
Before that, clusters on the disk may get written to and these are
marked off in the FAT as "used". This is made more complex by
information being held in memory buffers until it _has_ to be written,
speeding up file operations considerably. If the file never gets
closed, for whatever reason, those clusters physically marked as used
on the disk remain "used" by a file which does not exist because it
was never closed. Thus they are "lost" to the filing system forever. A
disk editor like Diamond edge goes in under the filing system linking
them together in such a way that the filing system can see them as a
normal file, which you typically drag to the trashcan, whereupon they
become available again. i.e file not closed = lost clusters.

50 lost clusters is nothing to worry about. I can get 100's 'cos I'm
forever killing applications off from MagiC's program manager. :-)

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

5388. Re: Edith121.zoo archive file (was Re: I am angry!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <3245cd3683ac20@sn.no>
Source record: 137304

On Sun 22-09-96 07:29, Daniel Cohen (dcohen@cix.compulink.co.uk) wrote:

> > : > FFS, I can't even unarchive edith121.zoo without getting a
> > corrupted archive message... B^{< : >
> > :
> > : I have that same problem, Harry. Let us know if you ever find an
> > : uncorrupted version, OK?
> >
> > And me too. I always meant to e-mail Annius, maybe he will read this.
> > Since that is the only allowed distribution point, it would be good
> > if it was a working copy!
>
>Annius does know of the problem, but can't work out what's causing it.
>Could it be different versions of zoo? Or even different download methods
>(I got it using Netscape on my Mac).
>
>I didn't have any trouble unarchiving it, so it can't be the program
>itself. It works fine for me, though under MagicMac it tends to crash
>rather often (mainly after making a selection).

I suggest that Annius compresses into one of the more common formats which
won't clash with Netscape or whatever. I use .ZIP and only that all the
time for files that I upload to my FTP area. That way I know that anyone on
any platform can de-compress them.
I've never understood the need for these strange formats like .ZOO.

Perhaps I should mail Annius and suggest this to him...

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

5389. Replacement DMA chip needed.

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <524oku$9a6@preeda.internex.net.au>
Source record: 137305

I need a replacement DMA chip for an STe with that one that corrupts hard drives.

Anyone know where I can get them and approximate cost?

TIA, Julian.

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

5390. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: wongck@ti.com
Message-ID: <524qte$6i8@tilde.csc.ti.com>
Source record: 137306

In article <51qp7n$a8d@orm.southern.co.nz>, chriswil@southern.co.nz says...
>
>It is a unix like OS that is MUCH easier to use with GEM frontend...

True, any GUI for Unix, like X, is far easier to use than command line. I certainly prefer using Solaris's admintools for users administration rather then using the unix shell. GEM can certainly do the same for MiNt what X does for Unix.

>
>I'm aware of how GEM can slow MiNT, but I'm no unix guru. Command lines
>are NOT my favourite thing. I believe that a lot of unix software ported
>to Atari has been ported badly...

IMHO, if they are just a port, they did a good one. If you're thinking of GUI versions of utils, then lots of work still need to be done. I am just presenting a better option for you. If you prefer using GEM interface then by all means use it.

>I haven't given up. Its just that Tar.ttp has f...ed up my work drive! :(

I have been using tar for all the MinT software I get from the net. It have not fried up my HDD yet. FYI, the one which I used was from GNU port, in fact I replaced most of the normal unix command with GNU version as IMHO they are more stable. The reason why I think so is because the GNU programs are created by ppl not only on Atari but also on other platform. You may want to do that as well, just some advice, I don't advocate GNU or anything. If anything, I think that GNU stuff are too bulky, eats by RAM like there's no tomorrow, etc.

>average Atari user who is used to GEM. A PPP based web browser would be
>simple if MiNTnet was compiled to work under MagiC or single TOS, yet we

I agree with you. If only those guys from ASH or someone would work on a PPP for MagiC. The STIK group is doing alot of good work, but most ISP is providing PPP only. I for one, don't use STIK for one simple reason, no ISP support.

>easier to use. MiNT and MiNTnet are that powerful, but they are so
>difficult to use that it scares many (me especially) people away because
>it is so complex.

I think most of MiNT developer are doing it as a hobby & curiosity rather than for earning a fast buck. As such, I think they didn't think of making it user friendly but get it working as a main objective.

>I think that guys like yourself are well meaning in your dislike of the
>PC, but are scaring others away from Atari because of your insistence on
>making things so different (and difficult I might add). Time for a

>reality trip I think...

I do create user friendly programs... just look at them at my home page, all GEM no command line proggy.

It's those MiNT distributors who may be scaring ppl away. I cannot think of any reason why they use tar rather than STZIP but it may be because STZIP does not support long filenames and the MiNTNET programs does have some long filenames. Why long file names you ask, it because they are preserving as much Unix like as possible (I am guessing this) and it does not life a bit easier for people like me who works with Unix (as well as MSDog/windows/NT) as the setup then becomes something that I am familiar with (as in which file to look at etc).

I understand that you may not be at the same level as me in Unix but it will help if you can get someone who knows Unix for help. Personally, I found that installing MiNT/Minix/MiNTNet a breeze once I applied my Unix knowledge on it. No I have not installed PPP.

Regards
William

--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

5391. Some historical questions ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: dforrai@erinet.com
Message-ID: <524re1$mkn@news.erinet.com>
Source record: 137307

I've been out of the Atari scene and Usenet for a long time. I recently read a post that said the Tramiels had finally destroyed Atari Corp and were off to convert another company into their personal wealth. I have the following questions:

1) When did Atari Corp. officially cease to exist?

2) Did a Tramiel have the guts to announce it publically or did they do it quietly.

3) What is the name of the Tramiel's next victim?

4) Has any of the old Atari employees with net presence (Bob Brodie, Alan Pratt, Ken Badertscher (sp?), or Eric Smith) ever enlighten this newsgroup about the Tramiel's shennanigans?

5) Last I heard, Commodore went bankrupt. Did anyone buy all or part of it and produce Amigas again?

6) Did Atari computers outlive (in terms of being produced, sold, and supported by a company) Amiga computers?

7) How many of you have been in this group since the late 80's?

5392. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: wongck@ti.com
Message-ID: <524s10$6i8@tilde.csc.ti.com>
Source record: 137308

In article <557153565.6557.505.starship@3rdplanet.com>, starship@3rdplanet.com says...

I have succesfully installed this TOS 4.92 on my HDD, but it does need a boot floppy disk. The instructions on the readme may not be too specific but it's like any other developer's TOS (the other one I had was TOS 1.4beta for my old ST).

You need to install a boot floppy disk which have a AUTO folder in it. Inside that AUTO folder, copy your HDD driver and the CAUTO_M.PRG which will redirect booting up sequence to your drive C. The HDD driver should execute before the CAUTO_M.PRG, as after the CAUTO_M.PRG, all subsequent readings will be from the HDD drive C. Rich Tietjens attchment below explains why this is so.

Once you load the new TOS, it will begin to read from the floppy. It will load your HDD driver (you see the signon of the HDD driver) then the CAUTO_M will kick in. It then continues from your HDD for your normal C drive AUTO programs.

HTH.

>
>I could be mistaken, but it seems obvious to me that, if you load a different
>OS after booting, you'll need to reload your HD drivers. After all, you
>can't bind your drivers to an OS that isn't loaded yet, and after loading,
>the only drivers it should be bound to are internal. Thus, you need to
>either boot the OS from floppy, or reload the HD driver after loading the OS.
>You shouldn't be able to reload it from the HD, because as far as the OS
>knows, you don't have one yet.
>

What you say is true. It's just that TOS 4.92 should be made to search for the BOOT RECORD of the HDD rather than just go to floppy drive. It may be because it is a pre-release version, so this function is not in yet.

--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

5393. Re: atari-ibm data xfer

Newsgroup: comp.sys.atari.st
Date: 1996-09-23 00:00:00 UTC
From: wongck@ti.com
Message-ID: <524s9j$6i8@tilde.csc.ti.com>
Source record: 137309

In article <51ki5eaul1@mhadg.production.compuserve.com>,
101642.2124@CompuServe.COM says...

>
>You shouldn't have to much trouble transferring files to the IBM but it does
>depend which TOS you have on your Atari. From TOS 1.6 a disk formatted on the

The trick is to format your floppy on the IBM in double density format. As the
IBM is real picky on the format, it is best to let it do the job of formating.
The Atari can read floppies formated by the IBM PC, even WinNT format as long
as it is in FAT format.

Get the MSdog docs on formatting a double density (720K) floppy disk.

Regards
William
--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

5394. Re: What Causes Lost Clusters?

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: p-abel@imaginet.fr
Message-ID: <843690562_OASIS_@imaginet.fr>
Source record: 137060

I don't know if it is your case, but I would like to add a little thing ...

For users of MintNet, I recommand to kill syslogd before to turn off their computer. Like that, syslogd close his message files and you can turn off properly. In the other way, I found a lot of lost cluster on my partition (it is a TOS partition but I think the problem is same on minix partition).

For this reason, I have a little SH script 'exit.scr' on my partition which I launch before to shut down my Falcon. It contains this line :

--

+--+
| Abel PHILIPPE |
| Atari Falcon 030 + FPU + DSP |
+--+

5395. Re: WHY NO ATARI ALLOWED IN PEI?

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <529rvp$f2a@ccshst05.uoguelph.ca>
Source record: 137061

Dave Gould (af470@freenet.hamilton.on.ca) wrote:

: i have an Atari 1040 st and have used it on the net in Ontario for over a
: year. Now I live in PEI and there are no servers here that will take me
: because i don't have a minimum of 386 or mac! This is ridiculous. All i
: want is a shell or something that i can send and receive e-mail with.
: any solutions out there? No i don't want to buy an IBM!

You shouldn't have to. There's absolutely no reason your provider should
have to know what sort of system you're running, unless you need tech
support. If you can do your own tech support, you should be OK. Of
course, PEI _is_ rather small, and I suppose it is possible that there
are no providers that allow a simple dial-in shell. In that case, you'll
have to go with either STiK or Mint/MintNet.

THeo

5396. Re: Ethernet for Atari TT

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <529s3a$f2a@ccshst05.uoguelph.ca>
Source record: 137062

Daniel Meier (dmeier@itr.ch) wrote:
: Hi
: has someone information about Ethernet cards and software to connect an
: Atari TT to an ethernet LAN?

There were VME cards produced in Germany a few years back, but are unfortunately not made anymore, and are therefore rarer than hen's teeth, and much more valuable. A few months back, there were rumblings in comp.sys.atari.st.tech about a home-brew card which hooked up to the cartridge port, but I don't think anything's ever come out of that :P

THeo

5397. Re: 256 colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3247aabb.2330648@news.airtime.co.uk>
Source record: 137110

On Tue, 24 Sep 1996 00:27:41 -0700, Dan Phillips
<xiting@worldnet.att.net> wrote:

>> >Reposting article removed by rogue canceller.
>>
>> WHAT THE HELL IS THIS ??????
>> Anyone know what a rogue canceller is ?
>> Anyone know who is running such a thing?
>>
>
>Seems they had a few glitches at the c.s.a.st site.

51 Reposting in this mornings download, hope it gets sorted soon,
when I saw the first one, I suddenly got this strange feeling of "big
brother" watching and censoring......

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5398. Re: grandprix 1 for atari st

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3247ab5f.2495135@news.airtime.co.uk>
Source record: 137111
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Tue, 24 Sep 1996 08:19:59 GMT, R.G.SIMONIS@IO.TUDELFT.NL
(R.G.SIMONIS) wrote:

>hello ,
>i have a question about Grandprix F1 for atari-st
>it is on 4 double sided 720Kb diskettes and i want to copy
>it on two 1.44 Mb disks.
>Is this possible, if yes how do i do that.
>The disk are copy protected.

I doubt very much that you could copy them, the four disks is a pain
for sure :(, I tried getting the bugger on a Hard Drive but it dident
want to know, so you would have no more luck putting it on 2x1.44
disks,
Unless someone does know different?....but I doubt it,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5399. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <3247a9cf.2095174@news.airtime.co.uk>
Source record: 137112

On Mon, 23 Sep 96 20:35:16 GMT, guy@swampdog.demon.co.uk (Guy Harrison) wrote:

>
>Birmingham. :-)

Nice one swampy...maybe we should have organised an IRC meet :))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5400. Re: grandprix 1 for atari st

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <528j79$f3f@preeda.internex.net.au>
Source record: 137113
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Nope...you cant do it.....you can only make copy's by running the
copy program from disk 4.

--


```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

5401. Atari dealers in the Netherlands

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: Praesepe <praesepe@cistron.nl>
Message-ID: <3247D342.446B9B3D@cistron.nl>
Source record: 137114

Can anyone tell me the name of a delare in (or near) the Netherlands
where I might be able to buy an ICD AdSCSI or AdSCSI+ or similar device.

Owen

5402. adimens 3.1 database

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: Roel Akkerman <R.Akkerman@PTH.NL>
Message-ID: <01bbaa17$5bd24fe0$590d1ac2@PC-13-89.pth.nl>
Source record: 137115

I'm looking for the adimens-query-language ADItalk (talk.ttp & explanatory notes on how to use the programme). Is it still available? Can you give me a hint?
Thanks in advance, Ron ter Borg

5403. MagicMac and printers

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: martinmf@imv.aau.dk
Message-ID: <martinmf-2409961547280001@gerd.imv.aau.dk>
Source record: 137116

We have a real bad problem with a PowerMac running MagicMac and Calamus SL. Printing times on an Epson color inkjet can exceed 25 minutes per page (360dpi) even when the page contains just a few frames. I would like to know if anyone uses Calamus SL on a Mac and has a solution to long printing times.
We have tried tech support, but they can't help us.

Martin

5404. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <528tsc$jil@m1.cs.man.ac.uk>
Source record: 137117

In article <R.3244BA05.9DC@worldnet.att.net>, Dan Phillips <xiting@worldnet.att.net>
writes:
>
>Here's something interesting to note. I set up a partition for Minix and run
>MiNT with only the minix.xfs file and I can't see the long file names under
>MiNT. The long name is there when I access the partition under Linux, but you
>can't see it from the MiNT desktop. I'm sure it's just support files that are
>missing, but I don't know which (not that it matters, I'm going straight for
>Linux).

Do you mean that standard Atari desktop wouldn't show the long filenames? or
am I reading this wrong? If so, then I'm afraid that it is not possible to
display long filenames with Newdesk/desktop as it is not designed to support
them!

You will need a replacement desktop (such as Thing) to display long filenames...
Shells, such as SH, BASH should all display it properly though (as would Freedom,
the only file-selector [AFAIK] which shows long filenames).

Anthony

--
------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------

5405. Re: Fatal error during setup.prg of WWW130

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: Lanuel Staten <nine99@primenet.com>
Message-ID: <528uas$s1l@nnrp1.news.primenet.com>
Source record: 137118
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Dan Phillips <xiting@worldnet.att.net> wrote:
: Lanuel Staten wrote:
: >
: > Picked English. Clicked apply. Everything went fine up to....
: > Copy - Fatal Error
: > source:
: > D:\WWW130\WWW130\SETUP\..\CAB_OVL\cab.ovl
: > destination:
: > D:\WWW130\WWW130\SETUP\..\CAB\cab.ovl
: > Thanks for any suggestions. I may try to configure myself once I obtain
: > the IP and DNS #'s.

: This may sound simplistic, but did the hard disk fill up on you?
: Dan

No. I have 112 megs of free space left.

--
Lanuel L. Staten <nine99@primenet.com>

5406. Re: WordPerfect 4.1 For Sale (US)

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: Doug Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <32481A78.4D5E@facstaff.wisc.edu>
Source record: 137119

(an unsolicited testimonial--DK)
Don't sell yourself short, Richard. I have WP4.1 for the ST, purchased in January 1989. I wrote my doctoral dissertation on it (on a 512K 520ST w/no hard drives) and had no problem bringing the disks over to print it off at the computer lab using WordPerfect 5.1 for DOS and HP Laserjets. Yes, there will be a few formatting differences to clean up, but you can certainly read these documents with WordPerfect 5.1 for DOS and WordPerfect 5.2 for Windows. Going from the PC to the Atari version is less successful, although there is a utility called WPSwitch (at Toad Computers and (?) elsewhere) that takes care of that.

Richard Wegner wrote:
> Hello! I am selling Word Perfect 4.1 for the Atari ST. This is the
>1989 version so I believe the documents saved with this can NOT be read
>by the IBM version of the program.

--
Doug Kendall, Curator of Domestic Life
State Historical Society of Wisconsin, Museum Division
816 State St., Madison WI 53706; (608)-264-6552
e-mail: dkendall@facstaff.wisc.edu

5407. Re: CuBase...Suggested H-Drives

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: Harald Schmitz <qpy320@uni-essen.de>
Message-ID: <3247FD3A.7B1C@uni-essen.de>
Source record: 137120

Hi,

Brian Lang wrote:
> Another good idea if you use cubase audio,and own a dat recorder, is
> to get a prg called data dat, by soundpool, the dat b/u prg that comes > with cubase only backs up aif files ,not your song files.
> Datadat backs up all and any of your files, you can back up whole > partitions.
The PSI S/PDIF-Interface from BlowUp comes also with a back-up software
and it's supposed to be better than the one from soundpool. I havn't had
time to test it yet.

best wishes,
harald

5408. Re: Linux & Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <528v8h$k16@m1.cs.man.ac.uk>
Source record: 137121

In article <3246876D.3377@worldnet.att.net>, Dan Phillips <xiting@worldnet.att.net>
writes:
>> : Netscape won't work at all and never will. The reason for this is
>> : simple: There are no Netscape binaries for Motorola 68K unix
>> : architectures and the Netscape people don't intend to support these
>> : platforms. Note that Netscape sources are not available, i. e. you won't
>> : be able to compile it yourself.
>>
>> As much as that may be true, the guys at Mozilla, when I asked them, said
>> Netscape should work on Linux68k. (Mozilla is what Netscape is also called)
>> However, as I haven't found the time to download it, I cannot verify or
>> ascertain whether this is true or not.
>>
>> Leslie
>
>I've definitely heard comments in the Linux newsgroups that lead me to believe
>Netscape is in use by many PC Linux users.

Yes, but PC's dont have a Motorola 68k family processor inside them. The
question is, is there a version for Linux 68k, not Linux x86...

Anthony

--
------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------

5409. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <528vbf$k23@m1.cs.man.ac.uk>
Source record: 137122

In article <843478870_OASIS_@flinny.demon.co.uk>, Nick@flinny.demon.co.uk (Nicholas Flintham) writes:
> In article <48757987_Beta04_OASIS_NEWS@nest.demon.co.uk>
> dbrewood@nest.demon.co.uk (Daron Brewood) said:-
>
>>And in a highly unofficial capacity I'll be there (NeST Coordinator)
>>as well as the authors of OASIS2 and ICE. Birmingham show only I'm
>>afraid.
>
>Ill be there in a whatever capacity I feel like with a new WWW release
>if everything goes to plan.. Brum only again....

Hm. Looks like I'm going to the right show - I'll be at Brum as well. :)
(so will anyone be going to London?)

Anthony
--

------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------

5410. WHY NO ATARI ALLOWED IN PEI?

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: daymon@mammoth.psnw.com
Message-ID: <528v6k$mu4@alpine.psnw.com>
Source record: 137123

```
From alpine.psnw.com!news.bconnex.net!news1.erols.com!hunter.premier.net!news.mathworks.co
m!news-peer.gsl.net!news.gsl.net!portc01.blue.aol.com!newsstand.cit.cornell.edu!news.acsu.
buffalo.edu!news.drenet.dnd.ca!crc-news.doc.ca!nott!hone!informer1.cis.McMa
ster.CA!hwfn!james!af470 Tue Sep 24 08:26:02 1996
Path: alpine.psnw.com!news.bconnex.net!news1.erols.com!hunter.premier.net!news.mathworks.c
om!news-peer.gsl.net!news.gsl.net!portc01.blue.aol.com!newsstand.cit.cornell.edu!news.acsu
.buffalo.edu!news.drenet.dnd.ca!crc-news.doc.ca!nott!hone!informer1.cis.McM
aster.CA!hwfn!james!af470
From: af470@freenet.hamilton.on.ca (Dave Gould)
Newsgroups: comp.sys.atari.st
Subject: WHY NO ATARI ALLOWED IN PEI?
Date: 24 Sep 1996 01:53:41 GMT
Organization: Hamilton-Wentworth FreeNet, Ontario, Canada.
Lines: 10
Message-ID: <527ev5$kla@main.freenet.hamilton.on.ca>
NNTP-Posting-Host: james.freenet.hamilton.on.ca
X-Newsreader: TIN [version 1.2 PL2-HWFN]

>--
>i have an Atari 1040 st and have used it on the net in Ontario for over a
>year. Now I live in PEI and there are no servers here that will take me
>because i don't have a minimum of 386 or mac! This is ridiculous. All i
>want is a shell or something that i can send and receive e-mail with.
>any solutions out there? No i don't want to buy an IBM!
>
>signed, Pissed in PEI

What kind of account do they offer? If they do offer a shell account,
then they don't need to know what kind of computer you own, because ANY
computer with a modem and terminal software can access a shell account.
If they have a real SLIP account, then you could get the CAB/STiK
package. And once again, no need for them to know what kind of system you
own. If they only have a PPP account, you may be stuck with your system.
I may be wrong, because I haven't used it, but software like NOS and
MintNet need a lot more than 1 meg to run in. Don't let any ISP tell you
that Atari's aren't capable of accessing them! Any ISP that offeres SLIP
or a shell account will do for small Atari systems such as a 1040ST, and
for systems with more memory, CSLIP and PPP access is also available!
Someone at the ISP I am on once gasped in amazement because I could
actually get my Atari to connect and use their account! So if they tell
you this, chances are, they have no idea what they're talking about. Of
course, I could be wrong. ;)

Mike Freeman
daymon@psnw.com
```

5411. Re: Parameter to boot Atari partition under LInux?

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: micha@biophys.uni-duesseldorf.de
Message-ID: <5296mg$1d9@selene.rz.uni-duesseldorf.de>
Source record: 137124
Cross-posted to: comp.sys.atari.st,comp.os.linux.m68k

Dan Phillips (xiting@worldnet.att.net) wrote:
: I haven't been able to discover the parameter to mount an Atari (GEM,
: AHDI) partition under Linux. I know to use msdos for PC partitions and
: minix for Minix, but what is the parameter for Atari?

-t msdos (it's the same filesystem: FAT)

Michael

5412. FS 1040 ST CHEAP!

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: InPhase Research-Tomas/Treshell Black <inphase@cco.net>
Message-ID: <32482954.749E@cco.net>
Source record: 137125

Sequencer Special:

Atari 1040 ST w/ Okidata 92 printer. . Includes
Sonus SuperScore sequencing/scoring software, also patch software for
Kawai K3, K5. Manuals and original shipping cartons
$200

Tomas Black
inphase@cco.net
360.352.2405 Wa State

"Those who dance are often thought insane, by those who hear not the
music"

5413. Re: Fatal error during setup.prg of WWW130

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <5299t5$5sb@ornews.intel.com>
Source record: 137126
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <5275ae$pa5@nnrp1.news.primenet.com>,
Lanuel Staten <nine99@primenet.com> wrote:
>
>Picked English. Clicked apply. Everything went fine up to....
>
>Copy - Fatal Error

Switch to 1.31 - you're going to want to upgrade anyhow.

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5414. Re: Boot up problem with 520STFM

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <5296kk$t3i@freenet-news.carleton.ca>
Source record: 137127

Phil Wattis (phil@powernet.co.uk) writes:
> A friend of mine has asked me to look at his machine cause it won't
> boot up and because I'm supposed to know about these things!
>
> When it is powered on there is no activity from the floppy and the
> monitor displays a white screen with a yellow border. I have taken out
> the MMU and GLUE and opened out the legs, and the fit seems tight.
> Anyone have any ideas, much appreciated?

Could be the DMA chip (28?pin chip at the back end under the disk drive on
an fm). I've also had some success in similar cases by pushing the TOS
chips further in. BTW, which are the MMU and Glue chips?

>
> Phil Wattis
>
>

--
Songshop Musical Productions // When you come to a fork in the road,
Box 266, Shawville, Quebec // Take it!
J0X 2Y0 (819) 647-6022 // ---Yogi Berra

5415. Re: Boot up problem with 520STFM

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <529a1n$5sb@ornews.intel.com>
Source record: 137128
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <528br1$pbc@power2.power.net.uk>,
phil@powernet.co.uk (Phil Wattis) wrote:
>
>A friend of mine has asked me to look at his machine cause it won't
>boot up and because I'm supposed to know about these things!
>
>When it is powered on there is no activity from the floppy and the
>monitor displays a white screen with a yellow border. I have taken out
>the MMU and GLUE and opened out the legs, and the fit seems tight.
>Anyone have any ideas, much appreciated?

Likely causes: Bad shifter, bad RAM. The shifter is easier to check/replace...

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5416. Re: Edith!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <529adk$5sb@ornews.intel.com>
Source record: 137129

In article <5241ot$e4d@ccshst05.uoguelph.ca>,
thopman@uoguelph.ca (Theodore L Hopman) wrote:
>There do exist versions of gzip and tar which will work without Mint. I
>know because I've used them. I think I've since replaced them with
>Mint-happy ones, but they definitely do exist.

There are some included in the UPOINT archive, I believe.

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5417. Re: grandprix 1 for atari st

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <5299vt$5sb@ornews.intel.com>
Source record: 137130
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <324798b9.83888127@news.TUDELFT.NL>,
R.G.SIMONIS@IO.TUDELFT.NL (R.G.SIMONIS) wrote:
>
>hello ,
>i have a question about Grandprix F1 for atari-st
>it is on 4 double sided 720Kb diskettes and i want to copy
>it on two 1.44 Mb disks.
>Is this possible, if yes how do i do that.
>The disk are copy protected.

You may be able to copy all the files onto 2 1.44 disks, but you will still need to boot from the original Disk 1 - that's the problem with copy protection. And one of the reasons I don't play games much.

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5418. Re: atari 520/1040 difference

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <52973t$q@freenet-news.carleton.ca>
Source record: 137131

"Roelof Koster" (rhkoster@worldonline.nl) writes:
> What is the difference between a 520 and a 1040 cause i want to buy one but
> don't want to end up with a machine that can't do all i want!

520=1/2 Meg of RAM. 1040=1Meg. Get a 1040. There are many programs which won't run fully, if at all, on a 520. Also, most 520's came with single-sided drives, which is another serious bottleneck.

> if i buy a 520 can i upgrade it to a 1040??
Both RAM and drive mechs can be upgraded, but it's probably not worth the cost and trouble, if you can find a 1040.

> and is there anyone that has good games and other software??

Several people list software for sale here regularly, esp. games. I have some myself, such as Timeworks Word Writer, Data Manager and Swiftcalc (spreadsheet). CeeJay software sells used hard- and software, as does Ben Smith, who posts here frequently.

--
Songshop Musical Productions // When you come to a fork in the road,
Box 266, Shawville, Quebec // Take it!
J0X 2Y0 (819) 647-6022 // ---Yogi Berra

5419. Re: _ATARI ST EMULATOR THE TEST !

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <529bch$5sb@ornews.intel.com>
Source record: 137132

In article <843428012_OASIS_NEWS@rjelwell.demon.co.uk>,
rich@rjelwell.demon.co.uk (Richard) wrote:
>
>On an MS-DOS note. Can anyone explain why when formatting a disk
>MS-DOS 'checks existing format' and 'saves unformat information'.

Well, it's not strictly on-topic, but...

This is one of the good ideas that actually made it into M$ products. I forget what the other one was.];^)

When MS-DOS version 6.+ formats a disk, it first checks to see if the disk has already been formatted, and if it has, and there's enough free space, it saves the old FAT and folder info in an "invisible" file (not just hidden, but completely non-accessible in normal ways). Then, if you later decide you've made a horrible mistake and you simply can't LIVE without that JPEG of Princess Di in her bikini, you can "unformat" the disk and restore the old contents - IF you haven't written anything else to the disk yet.

I have no idea where M$ stole, er, first encountered this idea.

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5420. Re: WTB Falcon VGA/RGB Switchbox

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <52997p$22p@news.Hawaii.Edu>
Source record: 137133

dest@freenet.edmonton.ab.ca wrote:
: Reposting article removed by rogue canceller.

: Are you switching between a VGA (15 pin connector) and a SC1224 or
: equivalent (round connector), using the Atari monitor adapter blocks?

Yes, that is correct.

: If so, I don't know of a switchbox but it should be possible to build one.

I attemted to do so, but am bothered by some noise problem or signal
degradation. This appears as a shifted screen, and a bright line on one
side of the monitor.

: If you have a VGA monitor with a 15.75 KHz horizontal scan rate, such as
: the C1440 (Electrohome) that I am using, you can get the Multisync Gizmo
: from Wizztronics, which will give you both VGA and RGB resolutions on
: a single monitor. Other monitors that will work this way are NEC 3d,
: Acer 7015.

I never cound find one of these when I was in market for a monitor...

Thanks though.
Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

5421. Re: Trading ATARI ST(e) games - Please READ!

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <529bvv$5sb@ornews.intel.com>
Source record: 137134

In article <557300330.5138.38.starship@3rdplanet.com>,
starship@3rdplanet.com (Max Denebian) wrote:
>
>If you can get ahold of tin tin, send me email. I'd love to have
>a copy of that game.

Someone remind me to tell Max that the mail gateway has been one-way only for
over a month...

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5422. Re: RATSoft v3.0 question

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <529cqe$5sb@ornews.intel.com>
Source record: 137135

In article <124_algy@allatsea.demon.co.uk>,
algy@allatsea.demon.co.uk (Antony Lacey) wrote:
>
>starship@3rdplanet.com previously gibbered to All ...
>
> Hiya Rich ...
>
> s> When the DMA Ethernet card (due out in late
> s> November/early December) is available, ...
>
>What DMA ethernet card????? ;-)

I'm not certain I'm at liberty to reveal that info, but there are clues
scattered back through this newsgroup over the past couple of months.

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5423. Re: WHY NO ATARI ALLOWED IN PEI?

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <529d8t$5sb@ornews.intel.com>
Source record: 137136

In article <527ev5$kla@main.freenet.hamilton.on.ca>,
af470@freenet.hamilton.on.ca (Dave Gould) wrote:
>
>
<And the following was appended as a SIG file:>

i have an Atari 1040 st and have used it on the net in Ontario for over a
year. Now I live in PEI and there are no servers here that will take me
because i don't have a minimum of 386 or mac! This is ridiculous. All i
want is a shell or something that i can send and receive e-mail with.
any solutions out there? No i don't want to buy an IBM!

<END>

Dave, I would suggest you look in alt.internet.services and try to find someone
who offers shell accounts. In theory, you ought to be able to do it with SLIP
running STiK and Antmail, but a shell should be less expensive and if all you
want is email and news, that's probably suitable.

Where is PEI, anyhow? What does it stand for?

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5424. Re: Decoding Emails

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <d85_9609241245@genesplicer.org>
Source record: 137137

Re: _Decoding Emails_, Rich Tietjens wrote to All on 21 Sep 96:

```
>> --======================_842403732==_
>> Content-Type: application/zip; name="FILENAME.ZIP";
>> x-mac-type="705A4950"; x-mac-creator="705A4950"
>> Content-Transfer-Encoding: base64
>> Content-Disposition: attachment; filename="FILENAME.ZIP"
>>
>> UEsDBBQAAgAIAJkAAGD53b/A6AMAAMoGAAARAAAATU5MVV9UUlEvSEVBRC5HRkGFVd9v21QUPk
>> 7b
>> aCo1YiVsk6jGaVStMI0wBoismjSlbW67Kv2hJKPdU+XYN7WpY3vXtkIl/gDE38PDHnmk0If8A0
>> Ra
>>
RT>
RT> It's a MIME file, Stu. Clip off everything before the first ====== and
RT> after the last one, then use ESScode 6.4 to unMIME it.
```

Sort of. There should only be one ===== (or -----) line before the start of the encoded text, and it doesn't matter if there's anything after the last one. ESScode will choke if there's more than one ===== line at the beginning (or anything else at the beginning), but it doesn't seem to care if there's anything extra at the end.

```
* LED v1.45 * Bubba of Borg: "Y'all's fixin' to be assimilated!"
```

5425. Re: Edith!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <5299ro$qo@mark.ucdavis.edu>
Source record: 137138

Dan Phillips (xiting@worldnet.att.net) wrote:
:
: I just dl'd Edith yesterday, and though it has a .gz extension, I can
: confirm that it : is a .tgz file. Maybe they changed from .ZOO to
: conform to the format they use for all : the Unix versions they have.

They have apparently always had a zoo version and a tar gnu-zipped
version of the file available. The zoo version was only compatable with
some zoo archivers and not others. They have very helpfully added a zip
version of the file, which did the trick for me.

It is a little confusing because the gnu-zipped archive is in the first
directory, and the other two are in the second directory, labeled "other."
Then, you have to contend with the fact that the filenames are chopped off
on the web display of that page, so you can't easily tell which is the
zoo version and which is the zip version. The first is the zip, the
second (it has a different icon) is the zoo.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

5426. ZIP Drive software for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <529ikf$9eg@news.Hawaii.Edu>
Source record: 137139
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Greetings,

I am wondering whether there are utilities to deal with Iomega ZIP drive/disks with Atari computers. I seem to remember that ICD may have released some programs to facilitate ZIP usage. Also, which hard disk utilities are best suited to ZIP drives (HDDriver, ICD Pro SCSI)? Are there any limitations or concerns that one should be aware of?

Aloha,

John Perez
jperez@hawaii.edu
UH School of Nursing Computer Specialist

5427. FS: Atari ST Hard/Software & Books [CANADA]

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: djc126@alf.usask.ca
Message-ID: <529kvo$7md@tribune.usask.ca>
Source record: 137140

Hi. I have some Atari ST hardware
software
books
MIDI prgs
for sale. Please email for a listing.
I'm working on a web site currently.

Let me know if you're looking for something specific.
Thanks.

P.S. I also have some IBM parts for sale.

5428. 240/115 volt Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: Jim Wiggins <jim.wiggins@ci.seattle.wa.us>
Message-ID: <529no8$k05@lal.interserv.com>
Source record: 137141

Having brought an Atari 1040 ST here from England, I now want to use it!
Here are my choices:

1) Run it on the dryer 220 socket
2) Buy a solid step-up transformet
3) Convert the power supplies on the computer, megadrive and monitor
to 110.

I would like to attempt #3, but am wondering if anyone has any advice.

thanks

jim Wiggins

5429. Old commercial games

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: Hetz Ben Hamo <malibu@netvision.net.il>
Message-ID: <01bbaa68$96d542e0$41675ac2@malibu>
Source record: 137142

Hi there,

As a previous proud owner Atari ST user and programmer I was delighted to find STonX for my Linux.

Since I sold my Atari ST 3 years ago (including disks) I'm looking for some old games (bubble bobble, california games, xenon - u know what I mean) to test them.

If you can point me to an FTP or can send me something - I'll be most appreciateful. Please include instructions if you're sending any file.

Thanks

Hetz

5430. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: richardk@flitwick.demon.co.uk
Message-ID: <32486af8.932323@news.demon.co.uk>
Source record: 137143

On Sat, 21 Sep 1996 15:12:40 +0000, Mike Goodman <fd18@dial.pipex.com>
wrote:

>Reposting article removed by rogue canceller.
>
>ATARI SHOWS 96
>
>Saturday 28th September
>Premier Suite
>Motor Cycle Museum
>Birmingham
>
>Sunday 29th September
>Osterley Four Pillars Hotel
>764 Great West Road
>Isleworth
>Middlesex
>
>Both shows 10am to 5pm
>
>Admission price
>3UKP for adults - 1UKP for children under 12yrs
>
>Exhibitors (as of 21st September)
>
>Goodman's
>System Solutions
>HiSoft - (London Only)
>FaST Club - (Birmingham Only) - Not yet confirmed
>Merlin
>Calamus User
>Upgrade Shop
>Titan Designs
>Black Scorpion
>16/32
>Best Electronics
>Console Centre
>Portfolio Club
>Sunrise Audio Systems
>Floppyshop
>Atari Computing Magazine
>Atariphile Disk Magazine - (London Only)
>The Wrinklies User Group - (London Only)
>The Maggie Team

>UK Assoc of Atari User Groups
>
>
>If you have access check out:
>http://www.netkonect.net/tachyon/shows96
>
>I may be asking for trouble here:
>To give myself and the other exhibitors some idea of the likely
>attendance, could you please Email me before Thursday 26th September, if
>you are definitely coming to either show:
>
>Please state which venue:
>
>Email fd18@dial.pipex.com
>
>
>Regards,
>
>
>Mike Goodman
>

HiSoft (myself and someone else) will also attend the Birmingham show.

Papyrus 4 will be on display and updates will be available.

A demo of Pap 4 should be available 25/9/96 from our web page.
URL: http://www.hisoft.co.uk/products/atari/papyrus/

Richard

Richard Kiernan
richardk@flitwick.demon.co.uk

This is my private email account. Any HiSoft related email to this
account may inadvertently be overlooked or result in a delayed response.
Therefore, could you please mail any HiSoft product/support queries to
support@hisoft.co.uk and any sales/order queries to sales@hisoft.co.uk

5431. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <58370303_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 137144

In article <528vbf$k23@m1.cs.man.ac.uk>
jacquesa@cs.man.ac.uk (Anthony Jacques) wrote:-

>Hm. Looks like I'm going to the right show - I'll be at Brum as well. :)
>(so will anyone be going to London?)

I'm going to the London one only! Will I be there all on my own then? :)

Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

5432. Directions

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: Chris Krowchuk <chris@compdirect.com>
Message-ID: <529raf$qnn@scanner.worldgate.com>
Source record: 137145

Computer direct is pleased to announce a new Internet mailing service
for Atari users called "Direction". Directions is a group of interactive
mailing lists with specific topics and is a free Atari community service
brought to you by Computer Direct.

For more information, send e-mail to info@compdirect.com and use the
following message as your "Subject" Directions Lists Info

Alternately, you can find info on this new service at our web site

http://www.compdirect.com/directions/

All the best,
Chris @ Computer Direct

5433. Re: atari 520/1040 difference

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <JzFykdL.dpj@delphi.com>
Source record: 137146

"Roelof Koster" <rhkoster@worldonline.nl> writes:

>What is the difference between a 520 and a 1040 cause i want to buy one but
>don't want to end up with a machine that can't do all i want!
>if i buy a 520 can i upgrade it to a 1040??
>and is there anyone that has good games and other software??

If they are "stock" machines, the major difference between the two is
available RAM. The 520 has half a meg and the 1040 has a meg. Some
1040s have an internal floppy drive while the 520 uses an external one.
There may also be differences in the ROM-based OS versions. Most likely,
both machines will have the stock TOS 1.0 unless they've been upgraded
to TOS 1.4 (Rainbow TOS). All-told, the machines are essentially
identical other than the differences mentioned above.

If you buy a stock 520, it can be upgraded to 1, 2.5, or 4 megs of RAM.
The 1040 can be upgraded to either 2 or 4 megs.

Dana @ STReport International Online Magazine

5434. Re: WHY NO ATARI ALLOWED IN PEI?

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <843695430_OASIS_@icis.on.ca>
Source record: 137147

In article <527ev5$kla@main.freenet.hamilton.on.ca>
af470@freenet.hamilton.on.ca (Dave Gould) said:-

>
>
>--
>i have an Atari 1040 st and have used it on the net in Ontario for over a
>year. Now I live in PEI and there are no servers here that will take me
>because i don't have a minimum of 386 or mac! This is ridiculous. All i
>want is a shell or something that i can send and receive e-mail with.
>any solutions out there? No i don't want to buy an IBM!
>
>
Is there a university on the island? That would be a good place to
start. Not many providers want to expose themselves to a shell account,
but you can do PPP and POP with NOS. I'm using OASIS 1.35 and NOS_POP.

You might try checking with local information departments in places
like Charlottetown and Summerside or trying to get information from the
provincial government.

If someone still offers uncompressed SLIP (not likely as most providers
are probably too new) you can use CAB for WEB Browsing.

--

Cliff Cook

ccook@icis.on.ca

5435. Re: TT Ram Upgrades

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <52a579$17ep@frisky.la.platsol.com>
Source record: 137148

In article <3242A6C4.23B4@worldnet.att.net>,
Dan Phillips <xiting@worldnet.att.net> wrote:
>> To upgrade the TT ram, the board installed in my TT I believe uses standard 30 pin simms
>> currently holding (4) 1x9's I believe.. Can I simply replace them with (4) 4x9's with
party
>> and then have 16 megs of TT ram.. (Bet pagestream would really fly then!!)..

>Look at the board, Mike! I told you that was the criteria for the TT Ram. Count the
jumpers
>and let everyone know how many. I have heard that there were two versions (at least) of
the
>daughterboard with (I believe) different support chips. Someone out there will know which
one
>you have by the number of jumpers. Also, if anyone can confirm: I thought the TT could
take
>1X8/4X8 (non-parity) SIMMs. Why would Atari put 1X9 SIMMs in? Actually, now that I think
of
>it, maybe Mike should contact the source of the purchase (at Atari) and see if they know
about
>the machine. Maybe they had 16 megs in it and just threw 4 megs in to sell it cheap.

Yah, there were at least two versions of the TTRAM daughterboard. The TT only
needs non-parity SIMMs, but parity SIMMs will work just as well. Due to the
vagaries of memory supply, and the fact that PCs use parity RAM, and more
people buy PC RAM in general, parity SIMMs can often be found for cheaper
than non-parity SIMMs, even though they technically have more memory on the
board. If the cost to you is about the same, I'd suggest buying the parity
SIMMs, because you never know when you're going to want to pull 'em out of
the TT and stick 'em in another machine.

One last point - regular SIMMs are "fast-page" mode. The TT really needs
"nybble" mode SIMMs to allow the 68030 to use burst mode accesses. But,
almost nobody today even knows what nybble-mode SIMMs are, let alone sells
them. This may be one reason why Toad's TT expansion is so expensive. (I
don't really know, I haven't checked to see if they are selling nybble mode
SIMMs or regular SIMMs...)
--
Howard Chu Principal Member of Technical Staff
hyc@locus.com PLATINUM technology, Los Angeles Lab

5436. Re: BattleSphere Playtester's Plage UPDATE!

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Sep24.225102.1@cobra.uni.edu>
Source record: 137149
Cross-posted to: alt.atari-jaguar.discussion,rec.games.video.atari,comp.sys.atari.st

In article <324614B8.40A3@earthlink.net>, Mark Santora <santora@earthlink.net> writes:
> Same Bat-place.
> Same Bat-Time.
> New Bat-Format.
> New Bat-Info.

So when is this vapor going to be release? You do know that the Jaguar is no longer the market force it was.....)

>
> Enjoy.
> --
> M A R K "S T I N G R A Y" S A N T O R A
> santora@earthlink.net 4Play Playtester
> --
> http://home.earthlink.net/~santora/index.html
> featuring Battlesphere Updates!

GREETINGS..
|---|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I
I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"When he(Bob Dole)talks about the future it's time to grab your wallets." -Jack Kemp...

5437. Re: Some historical questions ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1996Sep24.225902.1@cobra.uni.edu>
Source record: 137150

In article <524re1$mkn@news.erinet.com>, dforrai@erinet.com writes:
> I've been out of the Atari scene and Usenet for a long time. I recently
> read a post that said the Tramiels had finally destroyed Atari Corp and
> were off to convert another company into their personal wealth. I have
> the following questions:
>
> 1) When did Atari Corp. officially cease to exist?

Recently as much as a month ago...

> 2) Did a Tramiel have the guts to announce it publically or did they do
> it quietly.

Have they ever have? Did you see Sam Tramiel in a Next Gen edition confidently
stating that the Jag would succeed..The world knows what a scmuck he is..
>
> 3) What is the name of the Tramiel's next victim?
>
JTS corp..Maker of laptop HD's...Supposely will supply Apple or third parties..

> 4) Has any of the old Atari employees with net presence (Bob Brodie,
> Alan Pratt, Ken Badertscher (sp?), or Eric Smith) ever enlighten
> this newsgroup about the Tramiel's shennanigans?

Not prudent to speak ills of your former employer in a non professional manner.
>
> 5) Last I heard, Commodore went bankrupt. Did anyone buy all or part of
> it and produce Amigas again?

VIScorp based in Chicago now owns the Amiga..
>
> 6) Did Atari computers outlive (in terms of being produced, sold, and
> supported by a company) Amiga computers?

Thats debatable. There still is a reason to buy an Amiga if its going to be
used as power supply for the video toaster.
>
> 7) How many of you have been in this group since the late 80's?
>

Can't answer that...I have been here since '92'...

GREETINGS..
|---|
| Peter Sinclair-Day POWERMAC OF COURSE.... |
| University of Northern Iowa |
I I

I Do you believe in Macintosh? Learn how to help the cause by subscribing I
I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
I go to: <http://www.solutions.apple.com/ListAdmin/>. I
|---|
"When he(Bob Dole)talks about the future it's time to grab your
wallets." -Jack Kemp...

5438. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: ebertbd@tick.informatik.uni-stuttgart.de
Message-ID: <528dnl$iqt@zdi.informatik.uni-stuttgart.de>
Source record: 137151

kfoley@cameo.co.uk (Karl Foley) writes:

>At 04:45:00 on 20 Sep 96, Michael_Depke@b.maus.de wrote this about KGMD

> BB>> KGMD is 99 1.112541E-308nglish.

>Where can I ftp KGMD? The whole thing, not just BASIC?

At ftp.uni-stuttgart.de

--
cu,
Bernd

http://wwwcip.rus.uni-stuttgart.de/~inf12098/

5439. FS: (US) STraight Fax 2.0

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: death@fletch.fix.net
Message-ID: <52aitg$nfp@fletch.fix.net>
Source record: 137152

Original box, disks

$45.00 shipping included

*steve

--
EXTREMITIES DEATH METAL MAGAZINE
PO BOX 14356 - San Luis Obispo, CA 93406 - USA
email: death@fix.net FAX (805) 489-0386
Issue #2 out soon - Cannibal, Suffocation, Internal Bleeding, Dissection,
Hypocrisy, At the Gates, Morbid Angel (last interview w/ Dave Vincent),
Disgorge, Infamy, Psychrist and more! $5.00 postage paid. First 100 issues
receive Pavement Music Comp. 'Road Kill Vol. 1'
S U P P O R T T H E U N D E R G R O U N D

5440. KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <a86_9609250106@flight.org>
Source record: 137153

> CL>have tried to install, but it seems 2mb isn't enough RAM...
>
> The install-text says you need at least 4 megs RAM...

Heh. Well I got it to install using a Minix floppy instead of the RAM
disk, but once the thing boots, there is only about 370k of free RAM.
Can't even read a man page... Anyway, I'm gonna have to talk to the guy
who was supposed to have mailed me an extra 2mb RAM by now... ;P

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: Callum.Lerwick@flight.org

5441. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: bbeck@netshop.net
Message-ID: <BJFFCCG@netshop.net>
Source record: 137154

Karl Foley (kfoley@cameo.co.uk) wrote:
:
: Where can I ftp KGMD? The whole thing, not just BASIC?
:

Try ftp.fu.berlin /pub/atari/mint/contrib-package/kgmd-1.0/ .

There is also a pop3 client that showed up there a month or so ago. I believe
it was in the /mint/mail/ directory.

Brad

5442. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <843688598_OASIS_@flinny.demon.co.uk>
Source record: 137155

In article <557294808.156111.3.starship@3rdplanet.com>
starship@3rdplanet.com (Rich Tietjens) said:-

>I'll give 8 to 5 odds that it's actually "incapacitated!" <G>

naa thats AFTER the show :)

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

5443. Re: Ethernet for Atari TT

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: ub@ubil.ruhr.de
Message-ID: <6HUjfr0LKWB@ubil.ruhr.de>
Source record: 137156

> Hi
> has someone information about Ethernet cards and software to connect an
> Atari TT to an ethernet LAN?
>
> Thanks
>
> regards
> Daniel
> --

See on
http://members.aol.com/NorWiecz
By
Uwe

--
** Beispiel-Signatur f�r �ffentliche Nachrichten **

5444. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <3247969A.6FC2@owens.ridgecrest.ca.us>
Source record: 137157

Paul Womar wrote:
>
> In article <3242ac9c.891867@news.airtime.co.uk>
> stosser@airtime.co.uk (Tony Greenwood) said:-
>
> >On 19 Sep 1996 03:49:06 GMT, asmolar@smol.fast.net (Tony Smolar)
> >wrote:
> > >
> > >
> > >>>>: It has to be freeware.....the reason being that I would want to
> > >>>>: distribute it on a disk along with some 256 colour pictures,
> > [snip]
> > > but photochrome is one of the programs that can show 256 colours
> > >pictures, I already stated it doesent have to be gif, but photochrome
> > >IS NOT A SLIDESHOW PROGRAM!!!
> > > I am looking for a slideshow program, not something the user has to
> > >figure out, or set up, or decide anything, just a slideshow!!!
> > >
> > >>TTs and Falcons should have slide show programs to display 256 color GIFs
> > >>more easily.
> > >
> > > I also stated I wanted something for the ST, I know the falcon can do
> > >it, I presume the amiga,pc and acorn can do it, but i am looking for
> > >ST software <?>
> > >
> > > The BIG BIG question is (STILL) if photochrome and others can get
> > >around the 16 colour problem and show pictures with 256 or 24bit true
> > >colour etc etc on a bog standard STFM, (which is possible) then why
> > >not a simple slide show that does the same thing,
> > >
> > > I am looking for a slideshow that shows pictures in at least 256
> > >colours, for the STFM,
> > > Not for the Falcon or any other machine, not a picture converter such
> > >as photochrome or SOL, just a slide show ?
> > >
> > > CAN ANYONE HELP PLEEEEASE , I will be amazed if there is no such
> > >thing ???????????
> >
> > There is a Photochrome Slideshow program available that works on teh
> > St in 4096 colours and 32,000 odd on the STe. The weird thing is that
> > IIRC correctly it was written in some obscure (probably defunct)
> > language called STOS and it was by Darran Tapplin and I also have a
> > another program which shows packed photochrome pictures which was
> > given to me by Martin Cubik or someone, I'll stick them both in an

> email to you in a sec. TTFN.
>
> __

I have STOS if it is any help to someone here.

Mike
>
> ---
> Paul Womar - Just your average Atari user on the verge of sanity.
> Mail: Paul@pwomar.demon.co.uk IRC: Wo
> ---
>
>

5445. Re: How Kill Postings?

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <843683336_OASIS_@pwomar.demon.co.uk>
Source record: 137158

In article <527jsc$iob@thoth.nilenet.com>
jnorton@nilenet.com (John Norton) said:-

>Can someone tell how to kill postings by certain people.

You've got to make yourself a killfile, it depends on your software,
check out the docs.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

5446. Re: What Causes Lost Clusters?

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <843682904_OASIS_@pwomar.demon.co.uk>
Source record: 137159

In article <525fbd$p1r@einstein.ebicom.net>
bjr@edison.ebicom.net (Brian Roland) said:-

>I finally purchaced Diamond Edge after years of putting it off...
>Great piece of software!
>
>One partition, out of my whole system had tons of lost clusters on it!
>The partition in question was converted into a minix partition, and later
>taken back to a GEM partition when I learned it wasn't nearly big enough
>to fit my "MINT" needs. It became the holding tank for Oasis, and for
>the WWW package once taking it back to a GEM partition.
>
>When I ran Diamond Edge on said partition, it came up with over 50
>"lost cluster" files...and I'm just wondering...out of couriosity
>what most likely caused this. I rarely use Oasis/NOS anymore...
>but I suspect the culprit is either Oasis/NOS, or the transition from
>GEM to Minix to GEM. Any ideas?

NOS (possibly Oasis) does this ALL the time, I don't really know what
causes it but when NOS crashes I get loads as when ending a session
with news still running so I guess it's just data that hasn't be
recorded in the FAT/Directory properly and is just a bit of data stuck
on the drive.

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

5447. Re: _ATARI ST EMULATOR THE TEST !

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: Thor <thor@phoenix.earthlight.co.nz>
Message-ID: <Pine.LNX.3.91.960924100829.4691D-100000@phoenix.earthlight.co.nz>
Source record: 137184

> >
> >5) AND NOW I KNOW WHY GEMULATOR DOES NOT SUPPORT A LOT OF
> > ST FLOPPY BECAUSE IF YOU HAVE DISK FORMATED AT 10 SECTORS PER TRACK
> >GEMULATOR CAN NOT READ THIS FORMAT THIS IS A REAL PROBLEM BECAUSE ALL THE
> >ST GAMES ARE IN THIS FORMAT FOR EX:DUNGEON MASTER !
> >IF THERE ARE ANYBODY HERE CAN KNOW AN EMULATOR CAN SUPPORT THIS FORMAT
> >PLEASE HELP ME AND SEND ME A MAIL !!!
>
> The problem is PC floppy drives. Most of them cannot read 10 SPT disks.
> With STonX (another ST emulator that runs under Unix) I was able to read
> Some 10 SPT disks, but not very well.

There are some DOS programs that can read 10 sector disks and the 82
tracks that a lot of ST games use as well..I don't know the programs off
the top of my head but will endevour to find out...Using these it should
be possible to copy the games across to either the HD or another
floppy..formatted in the more limited way of the pc..

--
oOOOo, *~~ thor@earthlight.co.nz ~~* *Another Proud Atari User* __
| |) THOR: MYTH? I Never myth! _____) (~~*
|=o=|/ CoSysop Valhalla BBS ph: +64 3 455 8584 [_____ XX] ~~~*
|___| A Renegade BBS in Dunedin on a 486DX66 *Fido: 3:770/545)__(~~*
********** Homepage http://www.earthlight.co.nz/users/thor **********

5448. FTP list coming up: I need update info

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32471c70b6194@sn.no>
Source record: 137185
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I'm ready to post this month's FTP site list and as usual I'm relying on
your feedback....
So, please mail me as soon as possible with all relevant information if you
know of a new site, sites which have closed down or changed directories
etc. or if you see any errors in the previous list.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

5449. Re: Edith121.zoo archive file (was Re: I am angry!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32471c6cb21d0@sn.no>
Source record: 137186

On Mon 23-09-96 12:50, Blair Dean (Blair_Dean@isdtcp3.hwc.ca) wrote:

>Just a question here. Does .ZIP recognize filename > 8.3. We _are_
>referring to STZIP (or PKUNZIP) here, aren't we??

Yes, at least STZip does. I've ZIP'ed several files in UNIX (my net provider uses UNIX, so I work within that environment when I'm online), and un-ZIP'ed them on my STe. The filenames have come out right when unzipping, but if they've had the same names as other files (well, at least when truncated to 8+3) I've been asked if they should be renamed or overwritten.

Otherwise the filenames will just be truncated to 8+3.
(I use STZip 2.6)

Hallvard

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

5450. Re: KGMD

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32471c6cb33e1@sn.no>
Source record: 137187

On Sun 22-09-96 22:04, Karl Foley (kfoley@cameo.co.uk) wrote:

>At 04:45:00 on 20 Sep 96, Michael_Depke@b.maus.de wrote this about KGMD
>
>
> BB>> KGMD is 99 1.112541E-308nglish.
>
>Where can I ftp KGMD? The whole thing, not just BASIC?

Go to my web page (Atari section):

http://home.sn.no/~hallvart/pages/atari.html

If you scroll down that page you'll find a whole little section
devoted to Mint/Linux and STonX with several links to various
KGMD directories.
Good luck!

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

5451. NOS and PPP with PAP

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <843609836_OASIS_@nordnet.fr>
Source record: 137188

Hello!

Is it possible to use NOS with a provider using PPP protocol with PAP
authentication?

aTdHvAaNnKcSe, bye!

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -===- A happy Falcon owner from France -===- */

5452. Re: Reading PHOTO CD file

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: fr_jacqu@mail.club-internet.fr
Message-ID: <fr_jacqu-2409960352210001@ppp114.hexagone.club-internet.fr>
Source record: 137189

In article (Dans l'article) <843515916_OASIS_@imaginet.fr>,
p-abel@imaginet.fr wrote (�crivait)�:

> I don't have a CD ROM reader on my Falcon, and I want to read a CD PHOTO. So I
> made a copy of a little representation (160*100) of a picture with a
MacIntosh.
> But anyway I can't read it on my Falcon. In the file, there is the
indication :
> "Quicktime and a PHOTO CD viewer are needed". I have tried to read this file
> with GemView, and with the PARX's RIM PHOTOCD.RIM but they don't recognize the
> file format. On the Mac, it seems that it is a PICT file.
> Do somebody know what do I much do ?
> __
>
> +--+
> | Abel PHILIPPE |
> | Please reply to abel@mathp7.jussieu.fr |
> | Atari Falcon 030 + FPU + DSP |
> +--+
>
Permets moi de te r�pondre dans notre belle langue, que j'aime pouvoir
utiliser sur ce r�seau si anglo-saxon.
S'il faut quicktime, c'est qu'il s'agit probablement d'un show quicktime
de fichiers PICT, fichiers aux r�solutions du Mac. Deux raisons peuvent
gener la lecture sur Atari : les noms longs s'ils sont utilis�s sur ce
photo CD, d'une part, d'autre part la r�solution ventuellement ne
correspondant pas aux crans ATARi et qui perturbe Gemview.
Tache, grace un driver de CD performant comme extendos pro ou scsi tools
de r�cuperer le repertoire de ton photo CD. et Tente ensuite de les
convertir en format plus atarien. Si tu peux, sinon, tu pourras toujours
le faire sur Mac, r�cup�rer les fichiers produits, par exemple en TIFF, et
les relire sur ATARI...

5453. Re: RSC to C

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: fr_jacqu@mail.club-internet.fr
Message-ID: <fr_jacqu-2409960411280001@ppp114.hexagone.club-internet.fr>
Source record: 137190
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

In article (Dans l'article)
<Pine.GSO.3.95Lrindlow.960922200716.25173A-100000@tingeling.lysator.liu.se>,
Tomas Berndtsson <tobe@lysator.liu.se> wrote (�crivait)�:

> Hi!
>
> I'm wondering if there is a program somewhere that is able to convert an
> RSC file to C code?
> It has to be able to convert CICON objects too.
>
> Thanks,
>
> Tomas
Yes !

an old but good program may do this very well, it is "WERKS", which was
produced by HISOFT. It is copyrighted and can be found also in the Lattice
C package.
Good Luck.

5454. Re: WTB Falcon VGA/RGB Switchbox

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: dest@freenet.edmonton.ab.ca
Message-ID: <527hiv$9uu@news.sas.ab.ca>
Source record: 137191

```
Jim Collins (jimcollins@delphi.com) wrote:
:
: Correct except the MultiSync Gizmo is manufactured by chro_MAGIC Software.
: And it is available from your local Atari dealer or direct from
: chro_MAGIC. Unfortunately, the monitors that will work with both VGA and
: RGB resolutions are getting harder to find.

Oops, sorry about that Jim (blush)
--
Des <dest@freenet.edmonton.ab.ca> F030/STE/Mega/XE/Lynx/Jaguar
```

5455. How Kill Postings?

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <527jsc$iob@thoth.nilenet.com>
Source record: 137192

Can someone tell how to kill postings by certain people so that I never, ever see them again? I use the tin Usenet reader. Thanks.

5456. Re: RIBEL C90 CARD HELP NEEDED !!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: fr_jacqu@mail.club-internet.fr
Message-ID: <fr_jacqu-2409960405120001@ppp114.hexagone.club-internet.fr>
Source record: 137193
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

In article (Dans l'article) <GISLDJAUUP@parx.frmug.fr.net>,
herve@parx.frmug.fr.net (Herve Piedvache) wrote (�crivait)�:

> Hi,
>
> I need very very quick help for an Ethernet card called RIBEL C90.
>
> There is on it Jumpers :
>
> J1 to J6 next to the BNC connector
> J11 alone
> J8 to J10 next to the VME port
> J17 to J23 next to the memory
>
> I want to make it running on TT030 ...

>
> With Best regards,
> Herve
>
> --
> Herve Piedvache SysOp on The BBS for ATARI Computers.
> +33-1-42511135
> 90:8/0@nest.ftn 51:901/0@atarinet.ftn
> 2:320/107@fidonet.org herve@parx.frmug.fr.net

Dear Herv� !
What a chance to meet you here ! I see, the gate with fidonet is not
available and a real e-mail adress is a good thing.
Treve de plaisanterie, as tell froggies, you can definitely suppres my
point access, i am happy with an access to THE BBS and to the net...From a
Mac, it's easier. But i always keep my falcon, and if Hades get a good
debugger, then i'll buy one.
So long.

5457. FREE FREE FREE: Current Notes (May/June Issue)

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <19756_DCroker@mettav.demon.co.uk>
Source record: 137194

This message from denesh@cyberstrider.org to All came in on a wing and a prayer...

Hi Denesh!

d> Come and get them.. first come first served... limited number of
d> May/June issue of the excellent Canadian Magazine... Current Notes
Any signs of July/August in the UK yet?

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5458. Re: Need help installing BLiTTER

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <19757_DCroker@mettav.demon.co.uk>
Source record: 137195

This message from *starship@3rdplanet.com* to All came in on a wing and a prayer...

Hi Rich,

> Mike Wasinger <mwasinge@nyx.cs.du.edu> wrote:
>> I need help in adding a Blitter to my 1040 STf.
>
> The existing MMU and GLUE should be fine. You'll need a utility to
Further, there are some solder jumpers to be removed near to the solder pads where the PLCC socket for the blitter is to be installed. I don't know how good Mike's soldering skills are, but this is not a trivial task, and the socket is a non-standard one AFAIK.

> explicitly turn the blitter on, I believe, and I don't know where to
> look for one; that's included in TOS 2.05 and later, and I don't have a
> blitter in my TOS 1.04 ST (yet) so I have no direct experience there.
The blitter will be on unless switched off in software, the control is found in one of the drop-downs on the standard Atari desktop, saving a desktop.inf file with the blitter off will make this the default setting (although I don't know why you'd want to do this!)

I did have a lot of trouble with the AdSpeed (and Hypercache) accelerator cards getting them to work with the blitter, I eventually removed the blitter and remade the solder links.

Speak to 'ya later!

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5459. Re: HD Driver & Iomega JAZ

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <52802i$f8o@scanner.worldgate.com>
Source record: 137196

Daniel W McAndrew (mcandrew.d.w@nort.bwi.wec.com) wrote:
: Well, Uwe. I am slowly coming around full circle back to my hardware
: setup. So far, I can't find any other reason (s/w) why my version of HD
: Driver 5.12 shouldn't be seeing my Jaz at the same time it sees the rest
: of the drives (ide #0 boot-drive COnner, SCSI#0 - 270SQ Syquest, SCSI#1 -
: Jaz, SCSI#4 - Toshiba CDROM, SCSI#2 - Epson Scanner).

: The thought occurs to me that I may have miscommunicated my correct
: device id's before. The above is the correct layout. In fact, due to
: other circumstances, the additional thought occurs to me that perhaps I
: need to change where the end-of-chain termination might be?? At the
: moment I am not positive just where I have that. I think I have the CDROM
: jumpered for termination, although physically the scanner is at
: emd-of-line.

: No matter the outcome, I recently learned you have 5.6 as the latest
: version that is (about to) hitting the streets. Even if it's not THE
: answer to my specific situation, I'd be happy to forward my disk to our
: North American update/distributor to upgrade to this version.

: Of course, I'm always open to more suggestions.

: Danke sehr.

Actually, the latest version of HDDriver is 6.0. Slick piece of work too!
:)

Leslie

5460. Re: BattleSphere Playtester's Page UPDATE!

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: wolf@PROBLEM_WITH_INEWS_GATEWAY_FILE
Message-ID: <527vo8$1jr@isoit109.bbn.hp.com>
Source record: 137197
Cross-posted to: alt.atari-jaguar.discussion,rec.games.video.atari,comp.sys.atari.st

```
: OK. I Screwed Up on the title before. I'm sure there is flames on the
: way already. Still, the page has been updated.

:
: Same Bat-place.
: Same Bat-Time.
: New Bat-Format.
: New Bat-Info.

More important: Will the game ever released?
```

5461. MiNT 1.14

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: Peter Ross <pross@soho.ios.com>
Message-ID: <01bba9e4$3cd8cf20$1f6084a9@pross.ios.com>
Source record: 137198

Download Mint 1.14 at

http://www.efd.lth.se/~f92sk/

5462. Re: Fatal error during setup.prg of WWW130

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <32478B57.528D@worldnet.att.net>
Source record: 137199
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Lanuel Staten wrote:
>
> Picked English. Clicked apply. Everything went fine up to....
>
> Copy - Fatal Error
>
> source:
> D:\WWW130\WWW130\SETUP\..\CAB_OVL\cab.ovl
>
> destination:
> D:\WWW130\WWW130\SETUP\..\CAB\cab.ovl
>
> Thanks for any suggestions. I may try to configure myself once I obtain
> the IP and DNS #'s.
>
> --
> Lanuel L. Staten <nine99@primenet.com>

This may sound simplistic, but did the hard disk fill up on you?

Dan

5463. Re: 256 colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <32478D6D.31B9@worldnet.att.net>
Source record: 137200

Tony Greenwood wrote:
>
> On Sat, 21 Sep 1996 18:24:17 GMT, stosser@airtime.co.uk (Tony
> Greenwood) wrote:
>
> >Reposting article removed by rogue canceller.
>
> WHAT THE HELL IS THIS ??????
> Anyone know what a rogue canceller is ?
> Anyone know who is running such a thing?
>

Seems they had a few glitches at the c.s.a.st site.

Dan

5464. Re: Edith!!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <32478FDD.7B1B@worldnet.att.net>
Source record: 137201

Daniel Cohen wrote:
>
> In message <Pine.SOL.3.91.960921193603.28001B-100000@ns1.ptd.net>,
> mrmaddog@prolog.net said:
> > On 21 Sep 1996, Willis wrote:
> >
> > > Hey the reason people are having trouble with that edith download
> > > is because it is not a .zoo file! It is really a .tgz (tar
> > > compressed g-zip). First un-tar it then un-gzip it. You're all set.
>
> Very strange if this is true, considering I unarchived it with zoo.
>
> Daniel Cohen
> e-mail: D.E.Cohen@qmw.ac.uk or dcohen@cix.compulink.co.uk

I just dl'd Edith yesterday, and though it has a .gz extension, I can confirm that it is a .tgz file. Maybe they changed from .ZOO to conform to the format they use for all the Unix versions they have.

Dan

5465. Re: RATSoft v3.0 question

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <124_algy@allatsea.demon.co.uk>
Source record: 137202

starship@3rdplanet.com previously gibbered to All ...

Hiya Rich ...

s> the Mega STe. When the DMA Ethernet card (due out in late
s> November/early December) is available, it will be as fast as any PC
s> network.

What DMA ethernet card????? ;-)

--

Floating around aimlessly at All At Sea.

5466. WHY NO ATARI ALLOWED IN PEI?

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: af470@freenet.hamilton.on.ca
Message-ID: <527ev5$kla@main.freenet.hamilton.on.ca>
Source record: 137203

--
i have an Atari 1040 st and have used it on the net in Ontario for over a
year. Now I live in PEI and there are no servers here that will take me
because i don't have a minimum of 386 or mac! This is ridiculous. All i
want is a shell or something that i can send and receive e-mail with.
any solutions out there? No i don't want to buy an IBM!

signed, Pissed in PEI

5467. Re: Programming DOCs for Magic ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <5286b5$9fa@newsserver.rrzn.uni-hannover.de>
Source record: 137204

Mark Parry (paz@wile.demon.co.uk) wrote:
: Can anyone tell me where I can find some programming DOCs for Magic ?

I suppose you mean MagiC. B-)
Please ask in maus.sys.atari.software. The people there will tell you
where to find it. But, remember, there is no English documentation
available, as far as I know.

--

ANDREAS KROMKE

5468. Re: ST 1024 (40?)

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvhgoo9unl.fsf@emw.ericsson.se>
Source record: 137205

bamo@algonet.se (Bahman Moallem) writes:

> > Well there is a 040 board for the Atari Falcon030, but no 060 boards what
> > I know of.
>
> I have had the opportunity to run a 060 Amiga (my own board is on it's way
> to my A3000) and the speed increase is virtually unbelieveable. I really
> hope that 060 boards become more common for both Amiga and Atari computers.

Well, a 060 would be nice indeed. :-)
I have heard rumors about someone who has replaced the 040 on his Afterburner
040 (the only 040 board for the Falocn030 so far) with a 060, but if it's
true or not... I guess not. :-)

> > You can't buy a new Atari machine, as there is no Atari anymore. You should
> > be able to buy a "new" if you can find one though.
>
> I have nothing against buying an Atari clone if it can run major programs
> that are availble.

The question is if you want to run Falcon030 progrmas as well, or if you
only want to run regular Atari programs. The Falcon030 is different from the
others as it has got a DSP.

I would go for the Hades if I were going to get one.

> > But there are atleast 3 differnet 040 and 060 Atari clones.
> >
> > 1) Hades 040/060
> > 2) Medusa 040/060
> > 3) DirectTT 040/060
>
> Where can I read more about these clones?

Well, I don't have the adress with me. :-(
BTW. I was told that the DirectTT is actually the same machine as the
Hades. :-)

> What OS do they run? I mean do they come with the basic TOS??? licensed from
> Atari?

They run TT TOS, 3.06 and I you can also run MiNT + N.AES on them to get a
true multitasking and more. I'm not sure if MagiC works or not.

> > And ofcourse the C-Lab Falcon030 which is produced on license from "Atari".
> >
> > BTW. What happens to the C-Lab falcon now when Atari is gone?

> >
> > And there is talk about a new Falcon clone from france that will
> > also have an 040 or 060 together with a DSP, called Cent040/060.
> > More info about this should be available soon.
>
> To this newgroup I hope. This newsgroup is my major channel to find more
> about the platform at the moment.

If I hear anything I will tell post it. BTW. I do have some info. It's
called "Cent40".

CPU : 040-66 (replacable with a 060)
DSP : 56302-66 (single cycle instruction set -> 66 MIPS, code comp. with 56001)
Bus : PCI, 32 bits, 32 Mhz (128 Mb/sec)
Peripheral controller : 68300. 32 bits controller, using its DMA channels to
transfer data from RAM to peripherals, from peripherals to RAM, and also from
RAM to RAM, which makes it a 32 bits DMA blitter...
Graphics : PCI 24 bits board (Miro)
HD controller : SCSI
HD : 800 Mb SCSI
RAM : 8 Mb (ext. to very much)
Voice synthetizer.

The Operating System will be VDI compatable, so every properly coded
application will run ok on the Cent40 (temporary name). The VDI is already
finished, and it's faster than NVDI, when ran on a Falcon 030-16, with a tight
and slow bus, and a CPU charged with the display. Just imagine what it'll be,
once ran on a 040-66, with a PCI bus, and a graphic board... :O

The predicted price is ~ 800 UKP, which is really cool, I think...

Centek will make a mailing at the end of September. If you wanna be
mailed the definitive specs, just ask them. If you have an e-mail account, tell
them, it'll be easier for them... Here is their adress :

Centek
28, rue des Sorbiers
60290 LAIGNEVILLE
FRANCE

> > There are several software companies supporting the Atari platform.
>
> Nice to hear that. I admire people who dare to use no-wintel computers ;)

Yup. :-)

//Magnus Kollberg
--
+---------------------------------------+
| Falcon030, Bad Mood support team |

```
| email: Magnus.Kollberg@emw.ericsson.se |
+----------------------------------------+
```

5469. Re: Magic4 and .GTP programs - problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvv3f08thwn.fsf@emw.ericsson.se>
Source record: 137206

and@sun1.mim.uni-hannover.de (Andreas Kromke) writes:

> : Do you have something against Ease, Andreas? :-)
>
> Yes, the litter box.

:-)

//Magnus Kollberg
--
+--+
| Falcon030, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5470. Boot up problem with 520STFM

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: phil@powernet.co.uk
Message-ID: <528br1$pbc@power2.power.net.uk>
Source record: 137207
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

A friend of mine has asked me to look at his machine cause it won't boot up and because I'm supposed to know about these things!

When it is powered on there is no activity from the floppy and the monitor displays a white screen with a yellow border. I have taken out the MMU and GLUE and opened out the legs, and the fit seems tight. Anyone have any ideas, much appreciated?

Phil Wattis

5471. FREE FREE FREE: Curre

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: dreibel@zap.io.org
Message-ID: <528hhq$r6i@zap.io.org>
Source record: 137208

To: stosser@airtime.co.uk (Tony Greenwood)
Subject: Re: FREE FREE FREE: Current Notes (May/June Issue)
Newsgroups: comp.sys.atari.st

s > Can you do me, and maybe others? a favour, can you give us a
s > brief description of the sort of thing that can be found in
s > Current Noted, this would give people the incentive to go get
s > a copy, ie: is it very techi, would there be interest to UK
s > users, page count etc,and PD coverage,

s > As for as I know CN could be absoloutly anything? I do not
s > even know if it is 100% ATARI content or what...

CURRENT NOTES has been around for over ten years, and was one of the first Atari-oriented magazines that appeared in North America. Last year, Joe Waters, the original founder and editor, sold the magazine to Howard Carson and Robert Boardman, two regular contributors, who then moved the operations to their native Toronto.

As a contributor to the mag, I can definitely point out that articles on all aspects of TOS/GEM computing predominate - from new software releases, news of interest to the Atari community, tutorials on using software, and hands-on testing of new hardware and software (we tend to test things to death here - recent reviews included the Keyboard Gizmo, The Atari Compendium CD-ROM, and head to head tests of major text editors and formatters - we're going to be doing a review of the new Computer Direct DirecT60 TT clone within the next couple of issues). We also look at new aspects of what's going on out there regarding new technology and what it means to Atari users. Currently we don't have articles on programming, but we always welcome contributions from authors - I personally think that articles on this subject would be an excellent contribution and might kick-start some interest in programming among our readership. A STOS tutorial would be nice :)

Oh, yeah, we also produce CURRENT NOTES on two Ataris using Calamus SL - a BlowUp FX-modified 14mB Falcon, and an 8 mB, accelerated Mega4 with a 19" monitor. We tend to practise what we preach :)

Better hurry, Tony, and get one of those trial issues - I think you'll be quite pleasantly surprised by the content.

Dan Dreibelbis, alt.info.everthing/reviewer, CURRENT NOTES

... "NOOOOBODY!!! Expects the Spanish Inquisition!"
___ Mountain Reader II - #00000007

5472. atari 520/1040 difference

Newsgroup: comp.sys.atari.st
Date: 1996-09-24 00:00:00 UTC
From: Roelof Koster <rhkoster@worldonline.nl>
Message-ID: <01bbaa09$650b7d60$1593099a@roelofkoster>
Source record: 137209

What is the difference between a 520 and a 1040 cause i want to buy one but
don't want to end up with a machine that can't do all i want!
if i buy a 520 can i upgrade it to a 1040??
and is there anyone that has good games and other software??

5473. Re: How big can a partiti

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52bqag$nln@ornews.intel.com>
Source record: 137010

In article <gigxr01-2509961246040001@47.85.0.99>,
gigxr01@nt.com (Gerry O'Rourke) wrote:
>
>In article <557213711.42243.04.starship@3rdplanet.com>,
>starship@3rdplanet.com (Rich Tietjens) wrote:
>
>> ... the largest tape I can get for my Archive Viper drive is 1.6 gigs...
>
>If this is for the Viper 2150S, can you tell me the tape model &
>manufacturer please?

It's 3M, and I'd have to ask Martin Crommie the model number - I have ten 60 meg tapes and haven't seen the need to get anything larger while I am using unregistered shareware (priorities, y'know).

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5474. Re: 240/115 volt Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52bqmu$nln@ornews.intel.com>
Source record: 137011

In article <529no8$k05@lal.interserv.com>,
Jim Wiggins <jim.wiggins@ci.seattle.wa.us> wrote:
>
>Having brought an Atari 1040 ST here from England, I now want to use it!
>Here are my choices:
>
>1) Run it on the dryer 220 socket
>2) Buy a solid step-up transformet
>3) Convert the power supplies on the computer, megadrive and monitor
>to 110.
>
>I would like to attempt #3, but am wondering if anyone has any advice.

Aha! Here's the original!

The 1040 and the megadrive (if that's a "Real" ATari product and not a
third-party device) should work fine on 110v - the switching power supply is the
same in both, and it works fine in my son's Mega 2 ST.

I would not, however, venture to try it on the monitor. A used monitor is far
less expensive than the deductible on most fire insurance...

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5475. Re: Oasis 1.35

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <843728130_OASIS_@whalley.demon.co.uk>
Source record: 137012

In article <843499742_OASIS_@shaw1.demon.co.uk>
Stu@shaw1.demon.co.uk (Stu) said:-

>I've got Oasis 1.31E and I would like to know where to get 1.35
>from.

It's at:

ftp.demon.co.uk

in either

/pub/atari/oasis

or
/pub/atari/new (maybe newitems, can't remember offhand)

I think it's in the new directory as this hasn't been sorted out since
Frank Charlton stopped maintaining the Atari section at Demon.

HTH
John

--

John Whalley | UMRA: 60/35/3 M B+ G++ ?A L++ I- S- P++ CH0
john@whalley.demon.co.uk | Tum-te-tum-te-tum-te-tum Tum-te-tum-te-tum-tum
Everyman men's workshops: http://www.netlink.co.uk/users/everyman/
Personal home page: http://www.whalley.demon.co.uk/

5476. Re: BattleSphere Playtester's Plage UPDATE!

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: bond@access2.digex.net
Message-ID: <52bu6e$mpg@access2.digex.net>
Source record: 137013
Cross-posted to: alt.atari-jaguar.discussion,rec.games.video.atari,comp.sys.atari.st

In article <52bmkq$add@gazette.loc3.tandem.com>,
David Brady <brady_david@tandem.com> wrote:
>In article <52aect$pr5@access5.digex.net> Sean Connery, bond@access5.digex.net
>writes:
>>>So when is this vapor going to be release? You do know that the Jaguar is no
>>>longer the market force it was.....)
>>
>>I guess that Apple coders are no longer the force they were either...how
>>long does it take to get Copeland out the door? Ahhh...never mind...let's
>>just go buy BeOS and force all those MacSuckers to "upgrade" all their
>>software to new re-compiled code..heh.
>>
>
>Please take this to whatever advocacy groups get you off. I no more
>want to read about Peter talking about Jaguar 'market force' than you
>talking about 'MacSuckers'. Really, there isn't much difference
>between the both of you if I were to judge on the above two quotes.

So learn to use a killfile. Sure...this thread is now offtopic. But
you're only perpetuating it by posting this as a followup instead of
emailing me. You trying to impress your girlfriend??

So you be the pot and I'll be the kettle. puhleez.

--
_ _ _ mailto:bond@access.digex.net
| | |_' / `_| http://www.access.digex.net/~bond
|_| ._| / |_. -=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-
Atari and OS/2 =-=-=-see WWW for PGP public key=

5477. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <7b6_9609251036@genesplicer.org>
Source record: 137014

Re: _I am angry!!_, Karl Foley wrote to All on 20 Sep 96:

KF> Could it not just be that .ZIP and .LZH _don't_ support anything other
KF> than 8.3 filenames whereas most MiNT/MiNTNet stuff uses long
KF> filenames??

Funny, I've gotten MANY Amiga MODs, compressed with .LZH, that have long
filenames...

* LED v1.45 * For a good time call 702/736-2282!

5478. TT Ram upgrades

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <52bvdq$ec3@mtinsc01-mgt.ops.worldnet.att.net>
Source record: 137015

I purchased one of the Atari TT's from Don Thomas warehouse clearnace
sell and am interested in upgrading the memory in my TT.

I know the TT ram is on a seperate board since it was loose and not
connected (so I had no TT ram when I first got the TT). I plugged the
board back in and it appeared to use standard 30 pin simms.

I would like to know, Can I simply remove the 1 meg SIMMS and replace
them with 4x9 30 pin simms with parity and then have 16 megs of TT
ram. Additionally, I am purchasing a used SLM-605 to use with
Pagestream and I believe it needs ST ram for this printer.
Is there an easy and no expensive way to upgrade the ST ram also?

Please post any responces here or e-mail me at
mike.harvey@worldnet.att.net

5479. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960925165716.16885C-100000@ns1.ptd.net>
Source record: 137016

On 25 Sep 1996, Terry May wrote:

> Re: _I am angry!!_, Karl Foley wrote to All on 20 Sep 96:
>
> KF> Could it not just be that .ZIP and .LZH _don't_ support anything other
> KF> than 8.3 filenames whereas most MiNT/MiNTNet stuff uses long
> KF> filenames??
>
> Funny, I've gotten MANY Amiga MODs, compressed with .LZH, that have long
> filenames...

I got two words, "Windoze 95", or Thing and Freedom with you want a
higher standard of computing :)

Longname support coming to an Atari near you...

Eric Noss
a.k.a
Mr. Maddog

5480. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <146_9609251309@genesplicer.org>
Source record: 137017

Re: _256Colours_, Tony Greenwood wrote to All on 21 Sep 96:

TG> This would seem to be the one Tom Lamparty mentioned in another post,
TG> but there not in my photochrome package, then again i have had this
TG> for soooo long :), maybe best to download again,
TG> THANKS :)...Hopefully <?>

If your GIFs are not evenly divisible by 320x200, be sure and get GIF2RAW and convert them to RAW prior to converting to PCS. That will ensure that they are evenly scaled. Otherwise they'll be squished or squashed. ;^)

* LED v1.45 * "Oh dirty women, they don't mess around..."

5481. Dip switches on RX-80 ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <843776162_OASIS_@wile.demon.co.uk>
Source record: 137018

Hi all,

OK, this might be a real stupid question.

My mate has just got a 2nd hand Epson RX-80 for his STe. There's no manual or owt with it so I showed him the one from my old FX-80 on how to set the dip switches.
Then we found the problem, where the hell ARE the dip switches on an RX-80 ?!!

Before we remove the entire case to find 'em, does anyone know where they are please ?!! :))

Thanks,
See Ya,
Paz.

--

```
__________ _
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||| _/: .::::.-' .-'\/\_`*******
/ | \ /: .::::./ -._-. d\|
Falcon030 /: (""""/ '. (__/|| _/_/_/ _/_/ _/_/_/_/_/_/
Motorola Inside \::).-' -._ \/ \\/\| _/ _/ _/ _/ _/
__ _ .-'`)/ '-'. . '. | (i_O _/_/_/ _/_/_/_/ _/
.-' \ -' '\| _/ _/ _/ _/
_ _./ .-'| '. ( \\ _/ _/ _/ _/_/_/_/_/_/
.-' : '_ \ '-'\ /|/ Love/Hate to:
/ )\_ '- )_________.-|_/^\ Paz@wile.demon.co.uk
( .-' )-._-: / \(/\'-.__\ IRC #atari
( )
( ( Please don't say you agree with me. When people do that, it makes me
) think I must be wrong.
```

5482. Rogue canceller

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <843701186_OASIS_@tyndale.apana.org.au>
Source record: 137019
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

What's with this rogue canceller b.s., and who feels they have the right to implement such without consulting the rest of us??

--

G U I T A R I S T colbee@tyndale.apana.org.au

5483. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: stclub@cix.compulink.co.uk
Message-ID: <DyB6py.5KK@cix.compulink.co.uk>
Source record: 137020

> ATARI SHOWS 96
>
> Saturday 28th September
> Premier Suite
> Motor Cycle Museum
> Birmingham
>
> Sunday 29th September
> Osterley Four Pillars Hotel
> 764 Great West Road
> Isleworth
> Middlesex
>
> Both shows 10am to 5pm
>
> Admission price
> 3UKP for adults - 1UKP for children under 12yrs
>
> Exhibitors (as of 21st September)
>
> Goodman's
> System Solutions
> HiSoft - (London Only)
> FaST Club - (Birmingham Only) - Not yet confirmed

Now confirmed, cheque is in the post :)

5484. Re: grandprix 1 for atari st

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <843681360_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 137021

In article <3247ab5f.2495135@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) wrote:-

>On Tue, 24 Sep 1996 08:19:59 GMT, R.G.SIMONIS@IO.TUDELFT.NL
>(R.G.SIMONIS) wrote:
>
>>hello ,
>>i have a question about Grandprix F1 for atari-st
>>it is on 4 double sided 720Kb diskettes and i want to copy
>>it on two 1.44 Mb disks.
>>Is this possible, if yes how do i do that.
>>The disk are copy protected.
>
> I doubt very much that you could copy them, the four disks is a pain
>for sure :(, I tried getting the bugger on a Hard Drive but it dident
>want to know, so you would have no more luck putting it on 2x1.44
>disks,
> Unless someone does know different?....but I doubt it,

My brother did a lot of hacking of F1GP and never tried anything like
that.
Before I bought my Falcon he said that if I did get one he would make
a version of F1GP that could be run off harddrive. When I reminded
him of this he went all quiet and refused. Oh well.
It is irritating that the ST version was the only one that will not
harddrive install. For some reason MicroProse decided that the ST
suffered from piracy worse than the Amiga.

Of course you do only need 3 of the 4 disks. The 2nd disk can be
booted, so missing out the intro sequence. With a second disk drive
after boot disk 2 only disks 3 and 4 are used.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

5485. Re: RSC to C

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: W T Goodall <wtg@wtgab.demon.co.uk>
Message-ID: <3249B7C4.4374@wtgab.demon.co.uk>
Source record: 137022
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

fr_jacqu@mail.club-internet.fr wrote:
>
> In article (Dans l'article)
> <Pine.GSO.3.95Lrindlow.960922200716.25173A-100000@tingeling.lysator.liu.se>,
> Tomas Berndtsson <tobe@lysator.liu.se> wrote (ï¿½crivait)ï¿½:
>
> > Hi!
> > >
> > > I'm wondering if there is a program somewhere that is able to convert an
> > > RSC file to C code?
> > > It has to be able to convert CICON objects too.
> > >
> > > Thanks,
> > >
> > > Tomas
> Yes !
>
> an old but good program may do this very well, it is "WERKS", which was
> produced by HISOFT. It is copyrighted and can be found also in the Lattice
> C package.
> Good Luck.

If you want to convert the resource file entirely into C source code so
that you can compile it into the executable and ship a program that has
_no_ .rsc file then yes there is at least one program that does this.
But I can't remember what it was called! It was Australian and the
particular release I used had a couple of small bugs so that you had to
make a few edits in the output. But it worked. I converted a complete
resource with menus, icons, buttons etc into C source and built it into
the program instead of using an external resource file and rsrc_load
with little trouble. Of course the executable gets bigger by about the
size of the resource file. And it means no-one can edit the resources to
change the language (for example). This might be what you want!

William T Goodall
wtg@wtgab.demon.co.uk

5486. Re: Nova Graphics card

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199609251729.a44627@do2.maus.de>
Source record: 137023

MK>Well, could you say how fast it feels at this resoltion? Like a regular
MK>falcon running in mono, or? :-)

I would say twice as fast as a falcon in mono with NVDI installed :-)

Tschuess
Frank

5487. Re: RATSoft v3.0 question

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <149_algy@allatsea.demon.co.uk>
Source record: 137024

atari@teleport.com previously gibbered to All ...

Hiya Rich ....

>> What DMA ethernet card????? ;-)
>
> I'm not certain I'm at liberty to reveal that info, but there are
> clues scattered back through this newsgroup over the past couple of
> months.

That means reading it all again ;-))))

I'll do a quick wordsearch I think .. might be a tiny bit quicker and miss out on some of the dafter messages ...

a-ha! Thanks for the tip ....

--

Floating around aimlessly at All At Sea.

5488. Partitioning problem

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <52agpi$9c9@teeri.jmp.fi>
Source record: 137025

Hello!

I've been trying to re-partition an old, lovely 40 MB HD for my ST. The HD is an upgraded version of SH205, and the actual disk inside is (Nec?) D3142. I don't know the geometry of this drive, so I've been using the following WINCAP-settings:

- cylinders: 656
- heads: 7
- sectors: 17

- partitions: 20-10-10

I haven't given any other parameters.

Partitioning and formatting seem to work fine, but when I try to do the "bad markup" for the C-partition, I'm getting the error "Logical sector out of range". The other partitions work fine.

As far as I understand, this is the result of invalid WINCAP-settings. It would be nice to know the correct settings! Thanks! =)

- Jyri

5489. Re: grandprix 1 for atari st

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: gary@imco.demon.co.uk
Message-ID: <843761978_OASIS_@imco.demon.co.uk>
Source record: 137026

In article <5299vt$5sb@ornews.intel.com>
atari@teleport.com (Rich Tietjens) said:-

>In article <324798b9.83888127@news.TUDELFT.NL>,
> R.G.SIMONIS@IO.TUDELFT.NL (R.G.SIMONIS) wrote:
>>
>>hello ,
>>i have a question about Grandprix F1 for atari-st
>>it is on 4 double sided 720Kb diskettes and i want to copy
>>it on two 1.44 Mb disks.
>>Is this possible, if yes how do i do that.
>>The disk are copy protected.
>
>You may be able to copy all the files onto 2 1.44 disks, but you will still need
>to boot from the original Disk 1 - that's the problem with copy protection. And
>one of the reasons I don't play games much.

Well GP1 is one of my favourite games and you can safely throw away
disk 1 as it only has the slightly unimpressive intro sequence on it.
Boot from disk 2 and during the game you will only need disks 3 and 4.
I bung disk 3 in drive A and disk 4 in drive B no probs. If you have
only the one disk drive it should have disk three in it as you only
need to load from disk four when you change tracks. If you don't like
changing disks all the time just go for longer races.

I'd love to see GP2 available for the Atari, fat chance!

Gaz.

--

Gary Noack @ IMMORTAL COILS, Huntingdon, England.
WWW: http://www.imco.demon.co.uk/
e-mail to: gary@imco.demon.co.uk
phone : +44 (0)1480 497730 or +44 (0)1480 856745
fax : +44 (0)1480 856838

5490. Re: What Causes Lost Clusters?

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <3249A46E.335D@owens.ridgecrest.ca.us>
Source record: 137027

While were on the subject of lost clusters, has it been
determined if Diamond Edge (V2.04) is compatible with
HD Driver and SCSI Tool. With AHDI I didn't notice many
problems with its operation, but now it will find problems
where Correct (Kobold package) dosen't report any.
Truely I have found Correct to be very reliable and
don't really "trust" Diamond Edge to perform this
operation. It does seem to handle Defrag and Optimize
without problem however.

Michael Grove

5491. Re: I need help with samples...

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: dorian@alpes-net.fr
Message-ID: <811dorian@alpes-net.fr>
Source record: 137028

Hello John,

On 15 Sep 96, dooley@infomatch.com wrote:

d> Hello.. I need some help converting .wav or .spl samples to .iff for
d> use with Sequencer One..

I don't know Sequencer One, but if .iff is the same as .aif in use with
Cubase audio for example, then the best is tu use 525, a nice little
samples converter (shareware). I got it on a local BBS, but you should find
it on any good ftp (ftp.cnam.fr for example). Can't Sequencer One import
other formats?

d> I read in an old ST Format that you could do it with SoundLab 2

I heard of it, but never see it...

d> I don't have 2 but I have ver. 1.1 that came on a STF cover disk and

I remember v1.1 only handled 8bit samples. No way for my falcon.

d> Also is it possible to send a straight .zip file through E-mail?
d> Or does it have to be encoded with ESSCode?

I think it must be UUcoded.
Bye bye dooley@infomatch.com.

-- The thorns which I have reaped are of the tree I planted.

e-mail 'DDarcour@nest.demon.co.uk' (90:800/1.9@nest.ftn)
or 'dorian.darcourt@p9.f107.n320.z2.fidonet.org'
(2:320/107.9@fidonet.org)

please DON'T e-mail to 'dorian@alpes-net.fr', thanks.

--

5492. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GIZIAFWOUp@tos.ak.planet.gen.nz>
Source record: 137063

In <528tsc$jil@m1.cs.man.ac.uk> Anthony Jacques wrote :

>Do you mean that standard Atari desktop wouldn't show the long filenames? or
>am I reading this wrong? If so, then I'm afraid that it is not possible to
>display long filenames with Newdesk/desktop as it is not designed to support
>them!

That is correct, the standard desktop does not display long filenames.

>You will need a replacement desktop (such as Thing) to display long filenames...
>Shells, such as SH, BASH should all display it properly though (as would Freedom,
>the only file-selector [AFAIK] which shows long filenames).

Boxkite, MFSFM and Freedom are the only fileselectors I know of that show
long filenames.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

5493. Re: GFA Basic Compiler

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GIZIAFWQUp@tos.ak.planet.gen.nz>
Source record: 137064

In <843485124_OASIS_@shaw1.demon.co.uk> Stu wrote :

>If a$="asdl"
> print "Hello"
>ENDIF
>
>But on STOS and Hisoft I have to do it like this:
>If a$="asdl" then print "Hello"

In HiSoft BASIC v2.1, you should be able to do something like this:

```
if a$="asdl"
print "Hello"
end if
```

That will have identical effect to the example you give in GFA.

OTOH, when you only have one thing to do, you might as well use the second syntax (if a$="asdl" then print "Hello").

STOS only supports the second syntax, unfortunately.

>Also, does anyone know how to get a Flash on HiSoft and GFA?

What exactly do you mean? Do you want the screen to flash in some way? If so, you could try swapping the black and white entries in the palette (assuming you are in a palette based video mode) for moment before swapping them back once more.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

5494. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: wongck@ti.com
Message-ID: <529v1j$580@tilde.csc.ti.com>
Source record: 137065

In article <521n79$rim@orm.southern.co.nz>, chriswil@southern.co.nz says...

>: One thing to note is that MiNTNet have some files with long filenames.
>
>Does it? Why is this so? It seems so unnecessary!! Surely to goodness it
>isn't necessary to have long filenames in the archive!! The point is that
>how many of us are prepared to format a minix partition, and install a fs

I agree with you that it is a dumb idea to use long filenames when the ST especially GEM, alone by itself don't support it. Those guys who port over those programs should get their ideas buck up or noone will appreciate their hard work and even get cursed for doing it. Why can't they stick to good old IBM standard like 8.3 style filenames.

>driver that does long.file.names? This is not an option for some (me
>included). The guys who get miNTnet etc...working properly are full of
>praise for it, and quite right it is bullet proof when installed
>properly. However, when these guys start saying that it should be on

Not only that... installing it is a real time & brain cells killer... imagine that on some other system, just one click on a button (usually already highlighted, so no decision or thinking is needed) you have PPP, internet browser, news reader and email program all installed and ready to be used. It even dial out to your ISP for you, no need to fiddle around with settings, all are defaulted and 99% of the default works. Now, that is what I call user friendly! Those guys really have their thinking caps on and deserve to be the number one.

>everyones shopping list (and yes they do say this!), they seem to forget
>that a majority of Atari users cannot use minix etc...hence confusion
>reigns supreme when non-guru type Atarians attempt to install configure
>this stuff. I say that if it is hard to use then people should say so and

Someone should come up with better solutions for the Atari on this. Other more popular platform are light years ahead in the Internet arena, they are in the Indy race while we are still playing snake & ladders. You can get a feature-bleeding-out-of-the-ears browser for FREE, not shareware. And it integrate seamlessly into the OS as well. It's fully supported & announcement of next release already made. Support more than all of the Internet standards multimedia stuff.

>not try to get others into something that they may not be able to safely
>comprehend...
>
>Just for the record, I used TAR.TTP as according to the docs that came
>with it (used -xvf switch). TAR.TTP still corrupted my drive...do I hear

>a bug scuttling????
>

I sometimes think why I even bother to install MiNT/MiNIX/MiNTNet and use those .TTP programs when I can use far easier programs. One thing for sure is, I have move my MiNT stuff on to a REMOVABLE HDD rather than on my fixed disk. The only real reason for this is... that OS is taking up my space on my fixed disk.

Enough of this now. Surfing time.... not not on an Atari. ;-)

Regards
William

--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

5495. Help with ATARI ST 1040

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: infoknight@awinc.com
Message-ID: <52a0k3$bcc@noc.van.hookup.net>
Source record: 137066

A friend of mine has just inherited an ATARI ST 1040 and would like to use it as a word processor. Could you tell me what software she needs and were to get it?

What disk operating system does ATARI use?

Thanks in advance
infoknight@awinc.com

5496. Atari ST 1040 To Buy

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: sstevens@mail.bogo.uk
Message-ID: <1996Sep25.013859.20890@news.bogo.co.uk>
Source record: 137067

I am looking to buy a cheap 2nd hand Atari ST 1040 in good working condition.
Any body within the M25 area have one of these that wants to get rid of ???

Regards.

Sean

5497. To Buy ST 1040

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: Sean Stevens <sstevens@mail.bogo.co.uk>
Message-ID: <324900F4.762E@mail.bogo.co.uk>
Source record: 137068

I am looking to buy a cheap 2nd hand Atari ST 1040 in good working condition.
Any body within the M25 area have one of these that wants to get rid of ???

Regards.

Sean

5498. To Buy ST 1040

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: Sean Stevens <sstevens@mail.bogo.co.uk>
Message-ID: <32490084.2D46@mail.bogo.co.uk>
Source record: 137069

I am looking to buy a cheap 2nd hand Atari ST 1040 in good working condition.
Any body within the M25 area have one of these that wants to get rid of ???

Regards.

Sean

5499. To Buy ST 1040

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: Sean Stevens <sstevens@mail.bogo.co.uk>
Message-ID: <3248FF34.807@mail.bogo.co.uk>
Source record: 137070

I am looking to buy a cheap 2nd hand Atari ST 1040 in good working condition.
Any body within the M25 area have one of these that wants to get rid of ???

Regards.

Sean

5500. To Buy ST 1040

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: Sean Stevens <sstevens@mail.bogo.co.uk>
Message-ID: <32490078.49@mail.bogo.co.uk>
Source record: 137071

I am looking to buy a cheap 2nd hand Atari ST 1040 in good working condition.
Any body within the M25 area have one of these that wants to get rid of ???

Regards.

Sean

5501. To Buy ST 1040

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: Sean Stevens <sstevens@mail.bogo.co.uk>
Message-ID: <324900B3.2E73@mail.bogo.co.uk>
Source record: 137072

I am looking to buy a cheap 2nd hand Atari ST 1040 in good working condition.
Any body within the M25 area have one of these that wants to get rid of ???

Regards.

Sean

5502. Re: BattleSphere Playtester's Plage UPDATE!

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: bond@access5.digex.net
Message-ID: <52aect$pr5@access5.digex.net>
Source record: 137073
Cross-posted to: alt.atari-jaguar.discussion,rec.games.video.atari,comp.sys.atari.st

In article <1996Sep24.225102.1@cobra.uni.edu>,
PETER SINCLAIR-DAY <sinclap2954@cobra.uni.edu> wrote:

>So when is this vapor going to be release? You do know that the Jaguar is no
>longer the market force it was.....)

I guess that Apple coders are no longer the force they were either...how
long does it take to get Copeland out the door? Ahhh...never mind...let's
just go buy BeOS and force all those MacSuckers to "upgrade" all their
software to new re-compiled code..heh.

--
_ _ _ mailto:bond@access.digex.net
| | |_' / `_| http://www.access.digex.net/~bond
|_| ._| / |_. -=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-
Atari and OS/2 =-=-=-see WWW for PGP public key=

5503. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19801_hsideras@mettav.demon.co.uk>
Source record: 137074

Hi Karl, on 21 Sep 96 you wrote: ...respect, brethren

k>
>>> But certainly it seems like someone who _has_ got the files to work
>>> could upload them to cnam or somewhere as a zip or lzh archive instead
>>> of a tgz archive. Just my two cents.
k> Could it not just be that .ZIP and .LZH _don't_ support anything other
k> than 8.3 filenames whereas most MiNT/MiNTNet stuff uses long filenames??

A good guess, but this is not the case. I've grabbed many a file from a
variety of sources and the archive fully retains upper/lower case characters
and long filenames within the archive. It's only when they get extracted to
my HD that TOS truncates the names.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5504. Floppy disk help

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19802_hsideras@mettav.demon.co.uk>
Source record: 137075

Hi Terry, on 21 Sep 96 you wrote: ...respect, brethren

t>
t> I need a big favor from Atari folks out there. I have a floppy with
t> valuable tax information on it that has went bad somehow.
t> It was formatted double sided.....MAXIFILE shows it formatted single
t> sided but also shows 80 sectors..... I get a Disk error message from
t> the desk top but if I keep cliking cancel it will eventually work...
t> however... lots of files are missing... mainly my LDW files. There
t> seems to be a problem in FAT? I tried UNDELETE profram that didn't
t> work either...
t>
t> Any suggestions??????

Before you do anything else, write-protect the floppy and try to do a
disk-copy to another disk. I'd suggest something like FCopy3 which can
format and copy to the same format as the original. That way you're working
on a backup.

As far as the actual job goes, I can only leave that to someone else - my own
efforts have been unsuccessful in the past...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5505. HELP! w/alberTT

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <843629348_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 137076

Can someone help? I have a TT 4+4, and got an AlberTT board for it.
Along with it, I got some software, that is supposed to work, including
a program 1024x768.prg (10/09/91) that is supposed to go in the auto
folder. I have a 15" NEC multisysn and a switchbox to go between the
monitor and switch the regular vga and alberTT output, with the proper
adapters there. At one point, several months ago, I KNOW I had it
running in partition I:, but never from the boot disk C:.
I had several other projects that needed more attention, and now
I wanted to get it working and I can't, anymore. I copied my whole boot
disk onto H:, and took all files out of the auto folder except NVDI 4,
and the 1024x768 program, and it still doesn't work. Taking out nvdi
doesn't help either.
Does someone have a WORKING AlberTT in his TT that can help? Was
there any later software for a driver???

HELLLLLP!!!!!!

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

5506. Re: FREE FREE FREE: Current Notes (May/June Issue)

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19807_hsideras@mettav.demon.co.uk>
Source record: 137077

Hi George, on 21 Sep 96 you wrote: ...respect, brethren

h>
h> By the way, a couple of months ago you mentioned the possible
h> redistribution of ProText as shareware. Any idea of the status of that
h> (one of the worlds really great word processors).

Here's the most recent information I've seen publicly posted. Maybe you
could follow it up directly by Email to the author?

==========
arnor/protext #1988, from mtilley, 1123 chars, Jul 25 23:15 96

Protext relaunch

After a period during which Protext was not available for purchase, I can now
announce that we will be releasing Protext 6.7, initially for the PC. Retail
sales will be by mail order only to

Protext Software
39 High St
Sutton
Ely
Cambs
CB6 2RA

EMail enquiries to me as usual (mtilley@cix.compulink.co.uk)

Protext Software is a partnership of 4 people including myself and Gavin and
two others who will be handling the sales and distribution.

The copyright of Protext software is owned by my company Silverdock Ltd.,
through which some business sales and consultancy is conducted.

Protext 6.7 is a consolidation rather than a major update (and is not
significantly different from v6.6) , but we have thoroughly revised the
documentation for the first time since 6.0. We are working (albeit part-time)
on version 7.0, more of which in due course.

The relauch price will be about ?40. As this is a new venture, it is not
possible initially to offer discounts either for trade or upgrading from
earlier versions.

The documentation still covers the Atari version and we will release v6.7
shortly for ST/TT/Falcon.

Mark Tilley
==========

```
# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

5507. Re: TTM194 monitor for MSTE

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <19809_SSweet@mettav.demon.co.uk>
Source record: 137078

Yo! Spencer Dude!

Whilst under caution Spencer said to Officer Steve :~)

SD>>> Start charging him a non-delivery forfiet!

SS>> Hm!, i was thinking of sending him some Nitro-Glycerine.

SD> You can't as you left it all in my vcr you repaired! ;-)

I couldnt possily have left my entire stock in their, you'd need a lagrgish
garage to keep the VCR in due to the new case size. You've only about 1/2
litre in your box.

SD>>> Hmmm, doesn't sound so good.

SS>> What dont, the Monitor or the SIMM convertor????.

SD> The monitor. I'm afraid that I am very wary of "cheap" monitors hence
SD> the reason for this CTX monster i'm using now.

Pha!!!, how much staff discount did you get for that one. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5508. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19806_hsideras@mettav.demon.co.uk>
Source record: 137079

Hi Theo, on 22 Sep 96 you wrote: ...respect, brethren

t>
t> Harry Sideras (hsideras@mettav.demon.co.uk) wrote:
h>> Hang on, though. The software that get's .tar.gz'd isn't necessarily
h>> 'techie' software. I don't see why perfectly ordinary software should
h>> be withheld from people who realise their limitations and won't
h>> attempt to give themselves the problems that you describe.
t> True... However, it seems that tgz'ed files are regarded as some
t> monstrosity, which no ordinary person can possibly decompress. That's
t> simply not the case. I will agree that tar is _not_ the world's most
t> user friendly program, and I don't claim to be able to use it well at
t> all. I do, however know how to view and extract from tar files, which
t> is all I need to know.

There are two additional problems I have with the format. First is that they use TTP's with no shells AIUI - I hate that. Second, I have no idea at this moment what the programs are! Which ones do I need again? I had them once but trashed them and quite simply vowed never to download anything that was in one of those formats - I don't think I've missed out on anything as a result.

t> Very simple guide:
t> gzip -d filename.tgz (to decompress tgz or .tar.gz file)
t> tar -tvf filename.tar (to view contents)
t> tar -xvf filename.tar (to extract contents)
t>
t> That's all I've ever needed to know, and that information is readily
t> available.

I've saved that out in case I ever change my mind - not that I expect to...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5509. User Group Meeting Notice

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: nickd@vpnet.chi.il.us
Message-ID: <Dy9t2r.1D1@espada.chi.il.us>
Source record: 137080
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

******* Special Demo ********** Special Day, Time, and Place *******

The Suburban Chicago ATarians (SCAT) user group will hold its October meeting on ***Saturday October 5 at 10:00 AM at the Glen Ellyn Public Library*** on Duane St. just West of Prospect St. in Glen Ellyn (IL). A map to the Library is available (as an IMG bitmap) on the SCAT BBS ("Graceland North"), (630) 545-2554 (24hrs.) - or you may request a uuencoded copy by email (see below).

This meeting will feature a ***demo by John Trautschold of Missionware Software*** which will start as soon as possible after 10:00 (due to unavoidable restrictions on John's schedule).

Everyone is welcome to attend. (Especially anyone who is thinking of joining SCAT! :-)

For more information, send me email at one of the addresses below. [If this article shows up outside the greater Chicago area, sorry... the "chi" distribution may not work (at all sites) now. Say, if you're travelling to the Chicago area and will be free that Saturday morning, feel free to stop by!]

Nick DiMasi (SCAT President) ____
/|| | |__/*| (`\
nickd@vpnet.chi.il.us (on 1-2x/wk) |||/|\| |o o |__ _))
turbonick@delphi.com (on 1x/wk) \||___| __ (=T=) ` /
dimasi@ssd.comm.mot.com .---'-`-. _((_ `^--' /_< \^
(temp. but on all day M-F) ~-|_TT030_|__.-||__)`-'(((/ ((((

[If cats used computers, they'd use Atari computers]

5510. Re: BattleSphere Playtester's Page UPDATE!

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: deanw3@iceonline.com
Message-ID: <52aosh$gna@news.iceonline.com>
Source record: 137081
Cross-posted to: alt.atari-jaguar.discussion,rec.games.video.atari,comp.sys.atari.st

In article <527vo8$1jr@isoit109.bbn.hp.com>,
wolf@PROBLEM_WITH_INEWS_GATEWAY_FILE says...
>
>: OK. I Screwed Up on the title before. I'm sure there is flames on
the
>: way already. Still, the page has been updated.
>
>:
>: Same Bat-place.
>: Same Bat-Time.
>: New Bat-Format.
>: New Bat-Info.
>
>More important: Will the game ever released?

There is the million dollar question.Watch out this guy takes
these things personaly and will email you some nasty and immature
responses.

5511. Re: RATSoft v3.0 question

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <133_algy@allatsea.demon.co.uk>
Source record: 137082

phoenix@bengt.algonet.se previously gibbered to All ...

Hiya Rikard ...

p> it. Octopus have nothing else which can attract a sysop.

I'm sure there are a few that would disagree! Me for one!

But it's all a question of which you prefer. Ratsoft does the job it wa
intended to, so does Octopus. As do QBBS, Michtron, Turbo etc. etc.

As to which is the best is entirely a personal matter, not having run Ratsoft
I couldn't say .. but Octopus does what I need it too, full stop.

What more do you need a BBS to do? ;-))

--

Floating around aimlessly at All At Sea.

5512. Re: WordPerfect 4.1 For Sale (US)

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: Paul Lantz <plantz@onlink.net>
Message-ID: <01bbaa9a$ac6f9560$e85b65cc@paul.onlink.net>
Source record: 137083

Actually not bad going back and forth between PC and ST WordPerfect.

ST program has option to save file as PC WP version 4.2.

PC WP versions >4.2 can save to 4.2 format which can be read by the ST
version of the program (import from 4.2 option).

There are a lot of things not in 4.1, of which tables is probably the
biggest shame to be left out, but still quite a useful program.

Hearing that somebody was using it w/o hard drive reminded me of setting it
up for my son at university when he bought WP for his 1040. It fit on a
single disk, spelling dictionary on another. A few hassles when swapping
back and forth but quite usable.

Doug Kendall <dkendall@facstaff.wisc.edu> wrote in article
<32481A78.4D5E@facstaff.wisc.edu>...
> (an unsolicited testimonial--DK)
> Don't sell yourself short, Richard. I have WP4.1 for the ST, purchased
> in January 1989. I wrote my doctoral dissertation on it (on a 512K 520ST

> w/no hard drives) and had no problem bringing the disks over to print it
> off at the computer lab using WordPerfect 5.1 for DOS and HP Laserjets.
> Yes, there will be a few formatting differences to clean up, but you can
> certainly read these documents with WordPerfect 5.1 for DOS and
> WordPerfect 5.2 for Windows. Going from the PC to the Atari version is
> less successful, although there is a utility called WPSwitch (at Toad
> Computers and (?) elsewhere) that takes care of that.
>
> Richard Wegner wrote:
> > Hello! I am selling Word Perfect 4.1 for the Atari ST. This is the
> >1989 version so I believe the documents saved with this can NOT be read
> >by the IBM version of the program.
>
> --
> Doug Kendall, Curator of Domestic Life
> State Historical Society of Wisconsin, Museum Division
> 816 State St., Madison WI 53706; (608)-264-6552
> e-mail: dkendall@facstaff.wisc.edu
>

5513. Re: Parameter to boot Atari partition under LInux?

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: schwab@lamothe.informatik.uni-dortmund.de
Message-ID: <vyzg247aqlp.fsf@lamothe.informatik.uni-dortmund.de>
Source record: 137084
Cross-posted to: comp.sys.atari.st,comp.os.linux.m68k

Dan Phillips writes:

|> Andreas Schwab wrote:
|>>
|>> Dan Phillips writes:
|>>
|>> |> I haven't been able to discover the parameter to mount an Atari (GEM,
|>> |> AHDI) partition under Linux. I know to use msdos for PC partitions and
|>> |> minix for Minix, but what is the parameter for Atari?
|>>
|>> msdos, of course. :-)
|>> --
|>> Andreas Schwab "And now for something
|>> schwab@issan.informatik.uni-dortmund.de completely different"

|> Of course! Silly me. I wasn't aware that GEM/AHDI partitions were ms-dos
|> compatible. I knew some of the floppies were.

Actually, mount doesn't need to know anything about partitions, only the
filesystem type. The partitions are already dealt with by the kernel.
--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"

5514. Re: Claudia Schiffer (problem with)

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: molin@smurfy.tcimet.net
Message-ID: <molin.843624730@smurfy.tcimet.net>
Source record: 137085

FPINTO <fpinto@cougarnet.byu.edu> writes:

> Hi gentlemen: I have this file that originally was CS04.JPG; then
>I renamed it to CS04 and now I cannot delete it, rename, view, etc, the
>Falcon (TOS 4.04) says: "this application cannot find the file..." not even
>Diamond Edge is of help. It is over 64k and this is counted as part of
>bytes used in that folder. Suggestions?

If all else fails, copy everything else in that partition to another
partition and then zero the corrupted partition.
--
=-=-=-=-=-=-=-=-=-= molin@smurfy.tcimet.net =-=-=-=-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

5515. Re: Help! Freekeys users!

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: Thor <thor@phoenix.earthlight.co.nz>
Message-ID: <Pine.LNX.3.91.960925225551.788A-100000@phoenix.earthlight.co.nz>
Source record: 137086
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

>
> Okay, _finally_ figured it out. Either the 3 wire connector at the Falcon
> motherboard doesn't make a reliable contact or there is some kind of
> capacitance or other bizarre electrical issue going on. If the keyboard doesn't
> work, I have to shut off the Falcon, remove the Freekeys connector with the
> machine off and then put it back on, then the keyboard will work. I can't do
> that with the machine on and make it work. Unfortunately, I can't seem to
> re-arch the connectors (they are rather well contained), so I guess I'll just
> re-plug every time I start the machine or get a whole new connector.
>

Assumming it is a bad contact put a small piece of aluminium cooking foil
or chocolate wrapper ove the male connection and push the female
connection down over it... This will give a nice tight connection if you
do it right....

--
oOOOo, *~~ thor@earthlight.co.nz ~~* *Another Proud Atari User* __
| |) THOR: MYTH? I Never myth! _____________) (~~*
|=o=|/ CoSysop Valhalla BBS ph: +64 3 455 8584 [_____________ XX] ~~~*
|___| A Renegade BBS in Dunedin on a 486DX66 *Fido: 3:770/545)__(~~*
********** Homepage http://www.earthlight.co.nz/users/thor **********

5516. Re: 256 colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: jimhanner@e-mail.com
Message-ID: <52b2c0$oo4@ef2007.efhd.ford.com>
Source record: 137087

Dan Phillips <xiting@worldnet.att.net> wrote:

>> On Sat, 21 Sep 1996 18:24:17 GMT, stosser@airtime.co.uk (Tony
>> Greenwood) wrote:
>>
>> >Reposting article removed by rogue canceller.
>>
>> WHAT THE HELL IS THIS ??????
>> Anyone know what a rogue canceller is ?
>> Anyone know who is running such a thing?
>>

>Seems they had a few glitches at the c.s.a.st site.

Not just c.s.a.st, either, I've found loads of "Reposting article
removed by rogue canceller" messages all over Usenet. Somebody's been
very naughty - unless they've been cancelling messages with headings
like:

"Vote for Dole"
"Make $$$$$$$$ Quick"
"Microsoft Sucks"
"Buy a Macintosh"
"Giv3 m3 w4rez"
"Here's a pic of my cat (cat01.jpg)"

When they should be congratulated.

Jim

5517. Ammendment to Atari Show List

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: Mike Goodman <fd18@dial.pipex.com>
Message-ID: <32492164.6C70@dial.pipex.com>
Source record: 137088

Ammendment to Final list of exhibitors
For ATARI SHOWS 96

Exhibitors (as of 25th September)

Goodman's
System Solutions
HiSoft - NOW ATTENDING BOTH SHOWS
FaST Club - (Birmingham Only)
Merlin
Calamus User
Upgrade Shop
Titan Designs
Black Scorpion
16/32
Best Electronics
Console Centre
Portfolio Club
Sunrise Audio Systems
Floppyshop
Atari Computing Magazine
Atariphile Disk Magazine - (London Only)
The Wrinklies User Group - (London Only)
The Maggie Team
UK Assoc of Atari User Groups

If you have access check out:
http://www.netkonect.net/tachyon/shows96

To give myself and the other exhibitors some idea of the likely
attendance, could you please Email me before Thursday 26th September, if
you are definitely coming to either show:

Please state which venue:

Email fd18@dial.pipex.com

To date it seems like a 40/60 spit between London and Birmingham.

Regards,

Mike Goodman

5518. Falcon Floppy Drive...

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <843727376_OASIS_@pcc-uky.campus.mci.net>
Source record: 137089

I've installed my trusty Falcon into a DeskTopper case and I moved the floppy drive into one of the front 5 1/4 inch drive bays...The problem is that the original floppy drive is a dark gray while the DeskTopper's case is very white...My question is, since PC floppy drives are really cheap, can I buy one that matches the white color of my new case? Is there any specific brands that will or will not work with my Falcon?

Thanks in advance for any info! :)

--

```
_/_/_/
```

5519. Research the adress of the parallele port for 520ste

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: Houmaire Yann <houmaire@danae.fiupso.u-psud.fr>
Message-ID: <32492C8E.2781@danae.fiupso.u-psud.fr>
Source record: 137090

I research the adress of the parallele port for the 520 ste.
Please, if you know this adress send me in France.
thanks

zek.

5520. Re: Calamus got sick ..

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <324931DC.123C@worldnet.att.net>
Source record: 137091

```
Carl Kreider wrote:
>
> Can anyone provide a clue to what is happening here?
>
> All of a sudden my wife's Falcon throws up launching Calamus.
> It says:
>
> -------
> |Calamus cannot be started.
> |
> |Error.
> |Not Enough Memory!
> |
> |To continue, press any key.
> -------
>
> But her Falcon has 16MB in it and it passes the boot time
> memory test.

Try renaming Calamus.SET to .SE* and then execute Calamus. The set-up
file may have been corrupted.

Dan
```

5521. ST NEWS and UVK Book on ftp-uni.kl.de

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: cronos@worldaccess.nl
Message-ID: <N.092596.121605.36@wxs4-3.worldaccess.nl>
Source record: 137092

This is just a message to tell you that the final issue of ST NEWS, available
from the FTP site at the university of Cologne, has been moved from
/atari/incoming to /pub/atari/magazines/.
Similarly, the files for the "Ultimate Virus Killer Book" on disk version have
been moved to /pub/atari/misc.

Happy downloading/reading!

--
/--\
| Richard Karsmakers cronos@worldaccess.nl |
\--/
C.R.I.M.E. Development; "Twilight World" Magazine; WWW-MMM
P.O. Box 67, 3500 AB, Utrecht, Netherlands
/--\
| "Who is General Failure and why is he reading my disk?" |
\--/

5522. Re: Falcon Floppy Drive...

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <324934FF.65C9@worldnet.att.net>
Source record: 137093

Ronald J. Hall wrote:
>
> I've installed my trusty Falcon into a DeskTopper case and I moved the
> floppy drive into one of the front 5 1/4 inch drive bays...The problem
> is that the original floppy drive is a dark gray while the DeskTopper's
> case is very white...My question is, since PC floppy drives are really
> cheap, can I buy one that matches the white color of my new case? Is
> there any specific brands that will or will not work with my Falcon?
>
> Thanks in advance for any info! :)
>

Or you could just put a nice coat of "Atari gray" on the Desktopper!

Dan

5523. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32480aa3.26886762@news.airtime.co.uk>
Source record: 137094

On 24 Sep 1996 15:39:27 GMT, jacquesa@cs.man.ac.uk (Anthony Jacques)
wrote:

>Hm. Looks like I'm going to the right show - I'll be at Brum as well. :)
>(so will anyone be going to London?)
>
>Anthony

OI!!! Antony, you kept that quiet :), you definatly going to Brum
then?....will see you there :))

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5524. Re: FREE FREE FREE: Curre

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <32480af5.26968640@news.airtime.co.uk>
Source record: 137095

On 24 Sep 1996 07:43:54 -0400, dreibel@zap.io.org (Daniel L.
Dreibelbis) wrote:

>s > As for as I know CN could be absoloutly anything? I do not
>s > even know if it is 100% ATARI content or what...
>
> CURRENT NOTES has been around for over ten years, and was one of

Big snip of informative info :)

> Better hurry, Tony, and get one of those trial issues - I think
>you'll be quite pleasantly surprised by the content.

I WANT ONE?, what do I do, would have thought you would have taken
them to the shows?, but then again your only going to the London one
arnt you?,
OK I want one please Danny, where do I send the dosh?, you have my
address somewhere...or had :)

It all sound very ineresting :)

Anyone got any back issue in the UK that they wanna offload ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5525. Re: Help! Freekeys users!

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <32493606.3978@worldnet.att.net>
Source record: 137096
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Thor wrote:
>
> >
> > Okay, _finally_ figured it out. Either the 3 wire connector at the Falcon
> > motherboard doesn't make a reliable contact or there is some kind of
> > capacitance or other bizarre electrical issue going on. If the keyboard doesn't
> > work, I have to shut off the Falcon, remove the Freekeys connector with the
> > machine off and then put it back on, then the keyboard will work. I can't do
> > that with the machine on and make it work. Unfortunately, I can't seem to
> > re-arch the connectors (they are rather well contained), so I guess I'll just
> > re-plug every time I start the machine or get a whole new connector.
> >
>
> Assumming it is a bad contact put a small piece of aluminium cooking foil
> or chocolate wrapper ove the male connection and push the female
> connection down over it... This will give a nice tight connection if you
> do it right....
>

Okay, I _thought_ I figured it out. Apparently the Navarone cartridge was causing part of the problem. One day, I started the Falcon up, played my unplug-plug game with the keyboard connector and it didn't work. I went through the whole cable and everything and it still wouldn't work. Then I realized I was getting a hum on my nearby radio and (don't ask me how) figured out it was caused by the scanner cartridge. I unplugged it and plugged it back in, and voila! keyboard works. I guess my second guess was right, some kind of capacitance issue.

Dan

5526. research the adress of the printer port

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: Houmaire Yann <houmaire@danae.fiupso.u-psud.fr>
Message-ID: <32493530.446B@danae.fiupso.u-psud.fr>
Source record: 137097

I research the adress of the printer port for an atari 520 ste.
please if you know it, could you send me in france.

thanks zek.

5527. Re: file transfer Atari <-> Unix

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: 42Bastian Schick <elw5basc@rghx50.gp.fht-esslingen.de>
Message-ID: <32491221.55DB@rghx50.gp.fht-esslingen.de>
Source record: 137098

> Currently I'm using kermit on both sides, but there seem to be a lot of
> overhead so the data transfer rate is low. Is there a newer, faster
> solution? (The programs should be accessable via ftp)
>
War auch mein erster Versuch.
Aber Z-MODEM ist schneller. Dazu brauchst du sz und rz auf der AIX und
ein Z-MODEM-Faehiges Terminalprogramm (STalker,Connect) auf dem ST.
Oder ein sperates Proggy.

42Bastian

PS: Besser ist natuerlich Ethernet, das habe ich aber auch noch nicht
hinbekommen :(

5528. Re: file transfer Atari <-> Unix

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: 42Bastian Schick <elw5basc@rghx50.gp.fht-esslingen.de>
Message-ID: <3249139D.2575@rghx50.gp.fht-esslingen.de>
Source record: 137099

> Currently I'm using kermit on both sides, but there seem to be a lot of
> overhead so the data transfer rate is low. Is there a newer, faster
> solution? (The programs should be accessable via ftp)
>
This has been my first attempt too :(
But Z-MODEM is faster.
You need rz (receive) and sz (send) on AIX and STalker or Connect on
your ST. Z-MODEM allows blocksizes up to 8K.

42Bastian

5529. HELP: Computer Configuration

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: w_tom1@Husky1.StMarys.CA
Message-ID: <52beou$ekt@News.Dal.Ca>
Source record: 137100

Hi. I just picked up a Panasonic P1124i 24 pin printer ... without
a manual. I'm using Word Writer II for word processing...
I need the correct codes to set up bold, italics, underline, superscript,
sub script etc. so that I can edit my PRINTER.CRG file.

Where exactly might I find these codes or better yet... does anybody have
them handy?

Please reply to : w_tom1@husky1.stmarys.ca

5530. Re: How big can a partiti

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2509961246040001@47.85.0.99>
Source record: 137101

In article <557213711.42243.04.starship@3rdplanet.com>,
starship@3rdplanet.com (Rich Tietjens) wrote:

Stuff deleted about partition sizes

>
> You are the expert - I bow to your superior knowledge. Besides, the largest
> tape I can get for my Archive Viper drive is 1.6 gigs, so I'd have to split
> the backup across tapes. <G>
>

If this is for the Viper 2150S, can you tell me the tape model &
manufacturer please?

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

5531. Re: STfm memory upgrade question

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-2509961256180001@47.85.0.99>
Source record: 137102
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <3246CDD0.3694@emrtc.nmt.edu>, billp@emrtc.nmt.edu wrote:

> OK, I found several versions of the ST memory upgrade using SIPPs,
> SIMMs, etc. All were quite straightforward and without too much peril.
> However, one article mentioned that I might have to upgrade my MMU...is
> there a part number that I can reference to tell if I need to do the MMU
> upgrade? I already have all the parts for the memory changeout to SIMMs,
> but don't want to start until I'm sure it will be successful on the MMU
> side.
>
> Again, thanks in advance for any and all info!
>

All ST MMU's should be able to access 4 Mbytes.

There were supposed to be "faulty" MMU's in some ST's, where the ST only
came with <=1024 Mbytes & the factory felt that a MMU that could not
access the full 4 Mbytes was not a problem for the end user.

This may be a rumour, try the upgrade. If it does not work, & you are sure
the upgrade is o.k, then you can get replacement MMU from Best
Electronics.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

5532. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvzq2esmlz.fsf@emw.ericsson.se>
Source record: 137103

stosser@airtime.co.uk (Tony Greenwood) writes:

> The BIG BIG question is (STILL) if photochrome and others can get
> around the 16 colour problem and show pictures with 256 or 24bit true
> colour etc etc on a bog standard STFM, (which is possible) then why
> not a simple slide show that does the same thing,

If I remember correctly, it was Doug Little who made Photochrome, right?
So why not ask him if he wants to release the sources (if he hasn't
done it already). I bet that he would do it more than gladly so that
someone else could modify it to be a slidshow program! Its that easy
(maybe...)! :-)

//Magnus Kollberg
--
+--+
| Falcon030, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5533. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <148_algy@allatsea.demon.co.uk>
Source record: 137104

richardk@flitwick.demon.co.uk previously gibbered to All ...

Hiya Richard ...

r> HiSoft (myself and someone else) will also attend the Birmingham
r> show.

Excellent news!!!! I hope you'll be pleasantly surprised by the number of
people there ... and hopefully by sales too!

--

Floating around aimlessly at All At Sea.

5534. Re: BattleSphere Playtester's Plage UPDATE!

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: David Brady <brady_david@tandem.com>
Message-ID: <52bmkq$add@gazette.loc3.tandem.com>
Source record: 137105
Cross-posted to: alt.atari-jaguar.discussion,rec.games.video.atari,comp.sys.atari.st

In article <52aect$pr5@access5.digex.net> Sean Connery, bond@access5.digex.net writes:
>>So when is this vapor going to be release? You do know that the Jaguar is no
>>longer the market force it was.....)
>
>I guess that Apple coders are no longer the force they were either...how
>long does it take to get Copeland out the door? Ahhh...never mind...let's
>just go buy BeOS and force all those MacSuckers to "upgrade" all their
>software to new re-compiled code..heh.
>

Please take this to whatever advocacy groups get you off. I no more want to read about Peter talking about Jaguar 'market force' than you talking about 'MacSuckers'. Really, there isn't much difference between the both of you if I were to judge on the above two quotes.

DavidB

5535. Re: Edith121.zoo archive file (was Re: I am angry!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.528.000B660F@cfcsc.dnd.ca>
Source record: 137106

In article <3246BFDD.6162@isdtcp3.hwc.ca> Blair Dean <Blair_Dean@isdtcp3.hwc.ca> writes:
>Date: Mon, 23 Sep 1996 12:50:37 -0400
>Hallvard Tangeraas wrote:
>> [...]
>> I suggest that Annius compresses into one of the more common formats which
>> won't clash with Netscape or whatever. I use .ZIP and only that all the
>> time for files that I upload to my FTP area. That way I know that anyone on
>> any platform can de-compress them.
>> I've never understood the need for these strange formats like .ZOO.
>> Perhaps I should mail Annius and suggest this to him...
>Just a question here. Does .ZIP recognize filename > 8.3. We _are_
>referring to STZIP (or PKUNZIP) here, aren't we??

I ftp'd Edith again yesterday, and noticed in the binaries
directory, another "other" directory, which I went too and in that directory
is a edith...zoo and an Edith...zip. When I tried to ftp the zip file I was
told I did not have permission, but I was able to ftp the zoo file, and the
tgz files as well. I managed to decompress the tgz files no problem.
I use 2in1 (excellant shell!) as my archive shell, and was able to gnu-unzip
OK. _But_ the tar file that was left, because of the 8.3 naming conventions,
did not have the tar extension, but was named Edith.221 (from Edith221.tgz)
therefore my TAR program wouldn't see it. By renaming it to Edith221.tar I was
able to decompress it into the Edith disk folder it creates.

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

5536. Re: WHY NO ATARI ALLOWED IN PEI?

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <52bmoq$r75@freenet-news.carleton.ca>
Source record: 137107

Rich Tietjens (*atari@teleport.com*) writes:
>
> Where is PEI, anyhow? What does it stand for?

Prince Edward Island is somewhere between New Brunswick and Newfoundland, in eastern Canada. Just look for the Anne of Green Gables signs, or the sound of Stompin' Tom Conners singin' "Bud the Spud, from the bright red mud"...It's kinda like asking an American where is Tennessee? I know; I was born and raised in Kentucky.
--
Songshop Musical Productions // When you come to a fork in the road,
Box 266, Shawville, Quebec // Take it!
J0X 2Y0 (819) 647-6022 // ---Yogi Berra

5537. Re: BattleSphere Playtester's Plage UPDATE!

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: mathewse@is3.nyu.edu
Message-ID: <52bdh1$6cj@news.nyu.edu>
Source record: 137108
Cross-posted to: alt.atari-jaguar.discussion,rec.games.video.atari,comp.sys.atari.st

PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
: In article <324614B8.40A3@earthlink.net>, Mark Santora <santora@earthlink.net> writes:
: > Same Bat-place.
: > Same Bat-Time.
: > New Bat-Format.
: > New Bat-Info.
:
: So when is this vapor going to be release? You do know that the Jaguar is no
: longer the market force it was.....)

Maybe they should port it over to the Vapor-Pippen(tm).

:
: >
: > Enjoy.
: > --
: > M A R K "S T I N G R A Y" S A N T O R A
: > santora@earthlink.net 4Play Playtester
: > --
: > http://home.earthlink.net/~santora/index.html
: > featuring Battlesphere Updates!
:
: GREETINGS..
: |---|
: | Peter Sinclair-Day POWERMAC OF COURSE.... |
: | University of Northern Iowa |
: I I
: I Do you believe in Macintosh? Learn how to help the cause by subscribing I
: I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
: I go to: <http://www.solutions.apple.com/ListAdmin/>. I
: |---|
: "When he(Bob Dole)talks about the future it's time to grab your
: wallets." -Jack Kemp...
:
:

Ed (Listen! Do you hear that? It's the sound of one hand clapping!)
Mathews
*****
**-----
* ---
-

5538. Falcon for sale

Newsgroup: comp.sys.atari.st
Date: 1996-09-25 00:00:00 UTC
From: hdodgson@ed7196.pto.ford.com
Message-ID: <52botn$hu0@eccdb1.pms.ford.com>
Source record: 137109

Hi,
I have a 4Mb/85Meg IDE Falcon030 for sale. It's hardly been
used and I will ship it in the original box with the manuals and
disks that came with it. Asking Price only $500.00

send email to hdodgson@ford.com

Harry

5539. ZIP Drive software for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199609261837.a37605@b.maus.de>
Source record: 136910

>Also, which hard disk utilities are best suited to ZIP drives (HDDriver,
>ICD Pro SCSI)?

Any hard disk driver that supports removable media will be OK. In the case of HDDriver I know that it comes with a utility to enable/disable write and password protection of ZIP media.

>Are there any limitations or concerns that one should be aware of?

Your SCSI host adaptor must have parity checking enabled. The TT's and Falcon's SCSI adaptors do support parity but with adaptors for the ST/STE you will have to check the manual.

-andre

5540. Re: MagicMac and printers

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Anna Chiavetta <aechiavetta@clstac.is.csupomona.edu>
Message-ID: <Pine.PMDF.3.91.960926173741.549491485A-100000@clstac.is.csupomona.edu>
Source record: 136911

Martin,

> We have a real bad problem with a PowerMac running MagicMac and Calamus
> SL.

I can't help, personally, except to make a strong suggestion that you send Email to D.BARKIN1@genie.com and ask him for help. There is probably no one more knowledgable about running Calamus SL under MMac.

> We have tried tech support, but they can't help us.

They've made it pretty clear in the past that running Calamus SL under MMac is NOT officially supported.

Good luck,

Pat

5541. FS: 2 Defective STs

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Templar <roxxi@earthlink.net>
Message-ID: <324B5BF1.1016@earthlink.net>
Source record: 136912

Hello

I have 2 1040STs that freeze after they warm up but they're fine for parts or for some ambitious techie to fix. Send a bid to John at <roxxi@earthlink.net>. Thank you.

5542. Re: GTP

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <3a8_9609262112@genesplicer.org>
Source record: 136913

Re: _GTP_, Steve Sweet wrote to All on 25 Sep 96:

SS> This subject of the GTP's is quite easy to solve.
SS>
SS> Firstly, rename the .GTP to .APP, single click to hi-light the prog, go
SS> to Install Application, click on the TTP box. Confirm and quit
SS> Applicat.
SS> Now when this prog is run in future it will give you a command line.

Doesn't that make it run as a TOS program?

* LED v1.45 * "Ensign Zeppelin?" --- "He's LED, Jim!"

5543. Re: Boot up problem with 520STFM

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <324B6BC7.2096@worldnet.att.net>
Source record: 136914
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Ken Macdonald wrote:
> I have a similar problem with my 4MB RAM STf.
> It had TOS 2.06 installed, and when we took that out it seemed to solve the
> problem. But it has started up again.
> When I turn on the power, the power light comes on but the floppy light does
> not come on and it does not boot.
> If the floppy light comes on it will boot, but then at some unspecified point
> in time I will see either:
> 1) a screen full of vertical lines
> 2) 2 bombs
> 3) a combo of 1 and 2
> 4) a few vertical lines starting at the left
> in any case, once this happens the machine is frozen, and I have to reboot,
> and am unlikely to be able to boot the machine again for a while.
> any clues?
> is it the RAM?, or shifter? or. . .?
> thanks.merci
>

A Mega ST that I installed TOS 2.06 in (the hard way) had a similar problem. It turned out there were some wire scraps loose in the case that drove everything crazy. You might pull all the chips and blow it out with a can of air.

Dan

5544. Re: Falcon030 32/36 Mhz

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <324B705D.63B1@worldnet.att.net>
Source record: 136915

Ronny Gardh wrote:
>
> Dan wrote:
> >Your CPU numbers should be higher. Do you have the cache on and GEM Bench
> >set to run using TT Ram?
>
> You should looka at integer division to see clockrate.
> 100% = 16 Mhz
> 200% = 32 Mhz
> 225% = 36 Mhz
>
> I run with STRAM, because I don't have any fastRAM. I use an old
> accelerator called SpeedResolution from Hard'n Soft.
>
> rgds
>
> Ronny

Ahh, I didn't know which accelerator. The lack of Fast RAM is what affects the other CPU indexes. I had a Speed Res for a while. The variable video clock is a very nice feature, I had 640X480 N.I. true color on my NEC 4D with just a few little graphics streaks across part of the screen. How well does your 16 MHz mode work? I could never get it to go, I think my Falcon at the time was sub-standard.

Dan

5545. Re: Linux & Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <324B6EF4.353D@worldnet.att.net>
Source record: 136916

Christof Donat wrote:
>
> Dan Phillips wrote:
>
> > Well, then, lets get Netscape to recompile for M68K! After all, they're not
> > Microsloth, they might actually be cooperative. Imagine, one compile, and, boom,
> > they have a version for Amigas _and_ Ataris.
>
> Well, dream on... They won't. I remember many people from the Linux68K
> comunity trying to make Netscape recompile it for Linux68k... They
> won't. Use Mosaic or Arena instead.
>
> Christof
>
> PS.: They won't spend money on a 68K Computer, if not much income can be
> expected for it.

Just as well, I need to go out and find out about all the alternatives for ftp, http, news, and mail anyhow. If Netscape made an M68K version, I'd probably get lazy and let them do the work for me. Matter of fact, that is what I'm doing now, Netscrape on Win 3.1. Of course, it's so slow and kludgy on 3.1 that I am _finally_ getting going with Linux, so far I've got Minicom hooking up to Sprint Passport properly with a script file. Now for the tough stuff, PPP and all the helper apps. Unix is a little perplexing at times. If Mint isn't too far from Unix (which it doesn't seem to be), it's no wonder hardly any Atarians are using it.

Dan

5546. Re: Falcon: Which softwar

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <366_9609270106@flight.org>
Source record: 136917

> IMHO MiNT is better than MagiC, but MagiC also runns on a Falcon. It
> still depends on what you need. If you need Internet acces, then
> MiNT/MiNTNet is definately the best you can get. Use N.AES, oAESis or
> XaAES as Multitasking Gem. DON'T USE MULTITOS!!

Why not? Its, ummm, free, sorta... :)

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org

5547. Re: DMA Cable! What Mac Cable can you substitute for it?

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <324B7435.6F13@worldnet.att.net>
Source record: 136918

John Dooley wrote:
>
> Ok..!
> I've read it here a few times and on the local BBs's........
> Where you can substitute an old MAC monitor cable for an Atari Hard Drive
> DMA Cable!
>
> The MAC dealers/service Techs think I'm CraZy!!
>
> They have never heard of a 19pin Monitor cable!
>
> If you know what kinda cable it is!! (real name)
> If you know what monitor it was used on?
> What Mac sys it was used with!!
>
> Lemme know!
>
> The Local Atari dealer... want's $40.00 to make me a new one!
> For a DMA Cable!!!! Uh...Uh! Ain't gonna happen!
> I should have bought that box of cords that guys was selling on here a
> while back!!! 2 DMA cables.. about 25 Joysticks.. power supply
> ..etc..etc for a whole $20.00!
>
> Damn... i hate it when I let a good deal get away!!
>
> Better yet would be a 3-5 foot male to female DMA cable.. then I could
> connect it to the other end of my existing Female to female DMA Cable!!
> Sheesh!!!
>
> What's a guy to do?
> SeeYa
> Johnny

I would (and did, though I charged a customer $40 for it, too) go out and get two DB-19 male connectors, two plastic shields and up to 6' of 20 conductor cable from an electronics shop (I wouldn't go more than 6' or link two cables together, things will tend to get unstable). Total cost is less than $20. Just make your connections straight across with the connectors oriented the same way (8 pins on top or 7 on top, both ends).

I don't think Toad or ICD would charge you more than $25 either. As far as the Mac monitor cable goes, I don't know what people are talking about, the standard Mac monitor connection is 15-pin, AFAIK.

Dan

5548. TEST just a TeST

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Charles Silver <csilver@kendaco.telebyte.com>
Message-ID: <199609270419.VAA32326@kendaco.telebyte.com>
Source record: 136919

Jesus wept...

Who knew, IBM clones and DOS 2000yr ago???

Charles

5549. Teletext Software

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Stu@shaw1.demon.co.uk
Message-ID: <843842258_OASIS_@shaw1.demon.co.uk>
Source record: 136920

Is there any teletext software avaible for the ST.

Stu

--

```
*-----------------------------------*----------Atari Only--------------*
| NAME: Stuart Shaw | Wanna learn the Internet. If so |
| EMAIL: Stu@shaw1.demon.co.uk | Get Learn The Net |
| IRC NICK: Stu | For version 1.1 or 1.2 of it |
| IRC CHANNEL: #atari | E-Mail: Stuart@shaw1.demon.co.uk |
*-----------------------------------*-----------------------------------*
```

5550. Re: What Causes Lost Clusters?

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <843825040_OASIS_@tripnet.se>
Source record: 136921

In article <843682904_OASIS_@pwomar.demon.co.uk>
Paul@pwomar.demon.co.uk (Paul Womar) said:-

> In article <525fbd$p1r@einstein.ebicom.net>
> bjr@edison.ebicom.net (Brian Roland) said:-
>>
>>When I ran Diamond Edge on said partition, it came up with over 50
>>"lost cluster" files...and I'm just wondering...out of couriosity
>>what most likely caused this. I rarely use Oasis/NOS anymore...
>>but I suspect the culprit is either Oasis/NOS, or the transition from
>>GEM to Minix to GEM. Any ideas?
>
>NOS (possibly Oasis) does this ALL the time, I don't really know what
>causes it but when NOS crashes I get loads as when ending a session
>with news still running so I guess it's just data that hasn't be
>recorded in the FAT/Directory properly and is just a bit of data stuck
>on the drive.
>

Yes NOS normaly keeps files open until the news-session is finished.
If you have problems with crasches you can make NOS closing and
reopening the infile (BATCH.TXT) after each article by changing the
command "nntp safety off" to "nntp safety on" in STARTUP.NOS
Also the log-file (NOS.LOG) stays open until you exit NOS. To avoid
problems with this you can have it written to a RAM disk by changing
the path in the "log <filename>" command. If this command is commented
out you don't get any logfile at all.

AFAIK NOS is _very_ stable during normal use. Maybe you should check if
you have some program conflict or memory problems that makes NOS
crasch.

--

Kenneth Medin kennethm@tripnet.se

5551. Re: 256 colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <843849176_OASIS_@pwomar.demon.co.uk>
Source record: 136922

In article <52b2c0$oo4@ef2007.efhd.ford.com>
jimhanner@e-mail.com (Jim Hanner) said:-

>Dan Phillips <xiting@worldnet.att.net> wrote:
>
>>> On Sat, 21 Sep 1996 18:24:17 GMT, stosser@airtime.co.uk (Tony
>>> Greenwood) wrote:
>>>
>>> >Reposting article removed by rogue canceller.
>>>
>>> WHAT THE HELL IS THIS ??????
>>> Anyone know what a rogue canceller is ?
>>> Anyone know who is running such a thing?
>>>
>
>>Seems they had a few glitches at the c.s.a.st site.
>
>Not just c.s.a.st, either, I've found loads of "Reposting article
>removed by rogue canceller" messages all over Usenet. Somebody's been
>*very* naughty - unless they've been cancelling messages with headings
>like:
>
>"Vote for Dole"
>"Make $$$$$$$$ Quick"
>"Microsoft Sucks"
>"Buy a Macintosh"
>"Giv3 m3 w4rez"
>"Here's a pic of my cat (cat01.jpg)"

Some (canadian?) bloke has decided that it would bef un to issues
28,000 forged cncel messages last weekend for the comp and sci
heirarchy, I've no idea why thou'. Of couse if we didn't know better
we might think it was the US government finding out how easy it would
be to wipe out the whole of Usenet...

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

5552. Contact with Double Click Sotware guys/Trace Technologies?

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <52cp61$bpr@news.Hawaii.Edu>
Source record: 136923

Greetings,

I am seeking contact information (preferably e-mail addresses) for
the fellow behind DC Software (Double Click Software, DC Utilities, DC
Desktop, CD POWs, etc...) and/or Trace Technologies. Any assistance would
be appreciated.
Aloha,

John Perez
jperez@hawaii.edu

5553. Falcon030 16 Mhz 2 colors

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <52dm71$3k4@erinews.ericsson.se>
Source record: 136960

GEM Bench v3.41 • Ofir Gal 3.5.94
==========
Falcon 030 TOS 4.04, MiNT not present
Blitter Enabled, NVDI 3.01 present
Video Mode = 640 * 400 * 2 Colours
FPU not present
Run and Malloc from STRAM
Ref = F030, 640*480*2
==========
GEM Dialog Box: 1.265 308%
VDI Text: 0.365 1050%
VDI Text Effects: 0.975 851%
VDI Small Text: 0.500 852%
VDI Graphics: 2.480 374%
GEM Window: 0.785 194%
Integer Division: 3.085 100%
Float Math: 5.305 100%
RAM Access: 2.240 98%
ROM Access: 2.365 98%
Blitting: 0.925 124%
VDI Scroll: 1.145 248%
Justified Text: 1.755 206%
VDI Enquire: 0.715 240%
New Dialogs: 1.970 237%
==========
Graphics: 425%
CPU: 99%
Average: 338%

5554. Falcon030 16 Mhz 16 colors

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <52dm9j$3k4@erinews.ericsson.se>
Source record: 136961

GEM Bench v3.41 • Ofir Gal 3.5.94
==========
Falcon 030 TOS 4.04, MiNT not present
Blitter Enabled, NVDI 3.01 present
Video Mode = 640 * 480 * 16 Colours
FPU not present
Run and Malloc from STRAM
Ref = F030, 640*480*16
==========
GEM Dialog Box: 2.315 217%
VDI Text: 0.770 689%
VDI Text Effects: 1.845 602%
VDI Small Text: 1.355 382%
VDI Graphics: 4.755 252%
GEM Window: 1.750 134%
Integer Division: 3.100 100%
Float Math: 6.555 93%
RAM Access: 2.705 92%
ROM Access: 2.495 93%
Blitting: 3.705 99%
VDI Scroll: 5.055 138%
Justified Text: 3.905 148%
VDI Enquire: 0.975 194%
New Dialogs: 3.420 178%
==========
Graphics: 275%
CPU: 94%
Average: 227%

GEM Bench v3.41 • Ofir Gal 3.5.94
==========
Falcon 030 TOS 4.04, MiNT not present
Blitter Enabled, NVDI 3.01 present
Video Mode = 800 * 512 * 16 Colours
FPU not present
Run and Malloc from STRAM
Ref = F030, 640*480*16
==========
GEM Dialog Box: 2.180 231%
VDI Text: 0.785 676%
VDI Text Effects: 1.855 599%
VDI Small Text: 1.380 375%
VDI Graphics: 4.685 256%

GEM Window: 1.715 136%
Integer Division: 3.105 100%
Float Math: 6.635 92%
RAM Access: 2.650 94%
ROM Access: 2.385 98%
Blitting: 3.800 96%
VDI Scroll: 5.190 135%
Justified Text: 3.995 145%
VDI Enquire: 0.925 205%
New Dialogs: 3.200 190%
==========
Graphics: 276%
CPU: 96%
Average: 228%

5555. Falcon030 16 Mhz 256 colors

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <52dmd8$3k4@erinews.ericsson.se>
Source record: 136962

GEM Bench v3.41 • Ofir Gal 3.5.94
==========
Falcon 030 TOS 4.04, MiNT not present
Blitter Enabled, NVDI 3.01 present
Video Mode = 640 * 480 * 256 Colours
FPU not present
Run and Malloc from STRAM
Ref = F030, 640*480*256
==========
GEM Dialog Box: 3.820 185%
VDI Text: 1.185 670%
VDI Text Effects: 4.110 379%
VDI Small Text: 1.620 418%
VDI Graphics: 7.765 220%
GEM Window: 3.060 125%
Integer Division: 3.110 100%
Float Math: 7.735 100%
RAM Access: 3.160 100%
ROM Access: 2.415 102%
Blitting: 20.625 42%
VDI Scroll: 10.815 140%
Justified Text: 6.330 157%
VDI Enquire: 1.080 200%
New Dialogs: 6.290 138%
==========
Graphics: 243%
CPU: 100%
Average: 205%

5556. Falcon030 32/36 Mhz

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <52dmhm$3k4@erinews.ericsson.se>
Source record: 136963

GEM Bench v3.41 • Ofir Gal 3.5.94
==========
Falcon 030 TOS 4.04, MiNT not present
Blitter Enabled, NVDI 3.01 present
Video Mode = 640 * 480 * 2 Colours
FPU not present
Run and Malloc from STRAM
Ref = F030, 640*480*2
36mhz
==========
GEM Dialog Box: 1.070 364%
VDI Text: 0.305 1257%
VDI Text Effects: 0.770 1077%
VDI Small Text: 0.385 1106%
VDI Graphics: 1.605 578%
GEM Window: 0.695 219%
Integer Division: 1.375 224%
Float Math: 4.285 124%
RAM Access: 1.630 134%
ROM Access: 1.735 133%
Blitting: 0.810 142%
VDI Scroll: 1.005 283%
Justified Text: 1.415 256%
VDI Enquire: 0.600 286%
New Dialogs: 1.665 280%
==========
Graphics: 531%
CPU: 153%
Average: 430%

GEM Bench v4.02 • Ofir Gal - 16 Feb 95
==========
Falcon 030 TOS 3.00
AES v3.99
GEMDOS v0.25
MiNT not present
Blitter Disabled
NVDI 2.50 present
Video Mode: 640*400*2
FPU not present
Run and Malloc from STRAM
Ref: F030, 640*480*2
magic4/32 Mhz

==========
GEM Dialog Box: 0.770 454%
VDI Text: 0.400 850%
VDI Text Effects: 0.870 860%
VDI Small Text: 0.440 852%
VDI Graphics: 1.925 453%
GEM Window: 0.365 383%
Integer Division: 1.575 196%
Float Math: 5.945 89%
RAM Access: 1.865 117%
ROM Access: 1.870 112%
Blitting: 1.440 77%
VDI Scroll: 1.065 247%
Justified Text: 1.660 196%
VDI Enquire: 0.670 235%
New Dialogs: 1.720 258%
==========
Graphics: 442%
CPU: 128%
Average: 358%

GEM Bench v4.03 © Ofir Gal - 3 March 95
==========
Falcon 030 TOS 3.00
AES v3.99
GEMDOS v0.25
MiNT not present
Blitter Enabled
NVDI 4.11 present
Video Mode: 768*608*2
FPU cookie value=$60000
Run and Malloc from STRAM
Ref: F030 + FPU, 640*480*2
==========
GEM Dialog Box: 0.675 518%
VDI Text: 0.320 1062%
VDI Text Effects: 0.805 930%
VDI Small Text: 0.395 949%
VDI Graphics: 1.600 545%
GEM Window: 0.505 277%
Integer Division: 1.400 221%
Float Math: 0.290 117%
RAM Access: 1.730 127%
ROM Access: 1.730 121%
Blitting: 0.840 133%
VDI Scroll: 0.975 270%
Justified Text: 1.445 225%
VDI Enquire: 0.620 254%
New Dialogs: 1.515 293%

==========

Graphics: 496%
CPU: 146%
Average: 402%

5557. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <52dnm5$t2n@m1.cs.man.ac.uk>
Source record: 136964

In article <529v1j$580@tilde.csc.ti.com>, wongck@ti.com (William Wong) writes:
>In article <521n79$rim@orm.southern.co.nz>, chriswil@southern.co.nz says...
>
>I agree with you that it is a dumb idea to use long filenames when the ST
>especially GEM, alone by itself don't support it. Those guys who port over

Yes, it is not the cleverest of decisions...

>those programs should get their ideas buck up or noone will appreciate their
>hard work and even get cursed for doing it. Why can't they stick to good old
>IBM standard like 8.3 style filenames.

No, its not them... they are not porting 'good old IBM standard' programs. They
are porting UNIX programs (as have PC programmers) which in their original form
have long file-names, and lots of 'dot-files' etc. to set up...

>Not only that... installing it is a real time & brain cells killer... imagine
>that on some other system, just one click on a button (usually already
>highlighted, so no decision or thinking is needed) you have PPP, internet
>browser, news reader and email program all installed and ready to be used. It
>even dial out to your ISP for you, no need to fiddle around with settings, all
>are defaulted and 99% of the default works. Now, that is what I call user
>friendly! Those guys really have their thinking caps on and deserve to be the
>number one.

Yes, I have had a simular experience. (Stik/oasis/mintnet all would not work
with my provider, but run PC software, and it's all up and running - news, email
www... no need to even read the doc's - just click 'n' play!) What we need is a
descent installation program for Mint/Mint-net that comes with everything bundled
up ready to go - the install.sh script with MiNT-net (the version I tried -
not the latest) just didn't cut it on my system...

>Someone should come up with better solutions for the Atari on this. Other more

I agree... perhaps the authors of MiNT-net prog's should sit down, and write
some decent doc's and write a nice GEM-based installation program...

>popular platform are light years ahead in the Internet arena, they are in the
>Indy race while we are still playing snake & ladders. You can get a
>feature-bleeding-out-of-the-ears browser for FREE, not shareware. And it

I dont mind the fact that CAB is shareware - after all, we have got to support
programs on the Atari if we want them...

>integrate seamlessly into the OS as well. It's fully supported & announcement
>of next release already made. Support more than all of the Internet standards
>multimedia stuff.

>
>
>>not try to get others into something that they may not be able to safely
>>comprehend...
>>
>>Just for the record, I used TAR.TTP as according to the docs that came
>>with it (used -xvf switch). TAR.TTP still corrupted my drive...do I hear
>>a bug scuttling????
>>
>
>I sometimes think why I even bother to install MiNT/MiNIX/MiNTNet and use those
>..TTP programs when I can use far easier programs. One thing for sure is, I have
>move my MiNT stuff on to a REMOVABLE HDD rather than on my fixed disk. The only
>real reason for this is... that OS is taking up my space on my fixed disk.

Huh... thats a good joke... How much space do PC's OS's take? or PC WWW browsers
for that matter? I agree that Mintnet is far from ideal, but you cannot use this
arguement if you are advocating being more like another OS which is even bigger...

>Enough of this now. Surfing time.... not not on an Atari. ;-)

hehehe....

Netscape 3 Gold running right now... :)

Anthony
--

------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------

5558. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <52dpc5$ii@m1.cs.man.ac.uk>
Source record: 136965

In article <R.Pine.SOL.3.91.960921194442.28001C-100000@ns1.ptd.net>, "Mr. Maddog"
<mrmaddog@prolog.net> writes:
>Reposting article removed by rogue canceller.

Hey, I missed this one the first time around.... (or maybe it really WAS cancelled?)

>> 1.. How do I make it compatible for machines I do not own,
>> 2.. Why should the program get a lesser review because it does not
>> work on a machine I cant program for because of point 1?,
>
>First of all, anyone who has a Falcon should know that to run a STOS game
>you have to set your processor speed to 8Hz and use STOSfix 3 on it. Do

Or my Generic STOS Fixer... :)

NewDepack and a STOS Fixer should be standard tools for Falcon owners who
want to play STOS games... NewDepack may well be needed for other programs
as well (bloody Atomik... :)

>you not have to use Backwards to play commercial games? :)

Yep. :)

> And as for STOS games, a
>different breed, here's what I would do if I were writting one.
>
>First I would use STOSfix 1.0 which makes it run from TOS 1.0 to 2.06
>There, that's the majority of the ranges. As for the Falcon, I would
>tell the user to ue STOSfix 3.0 since it fixes the program for the
>person's one machine.

No, no no... what you do, is you fix it with the 'Generic STOS Fixer'
(check my WWW pages) and it will be fixed for all TOS versions that
you specify - so, you can fix it for: (default setting shown below)

1.0, 1.2, 1.4, 1.6, 1.62, 2.05, 2.06, 4.0, 4.02, 4.03, 4.04, 4.92

Ie - ALL non-Magic (or patched) ST's, and also all Falcons...

TT Owners are the only ones who have to use STOS Fix 3, and the only
reason why there are no TT settings with GenFixer is that knowone answered
my requests for help getting TT settings! So there cannot be any TT
gamers out there interested in playing STOS games...

> On the TT, I think you 'also' have to run a special program to
> play ST games on the TT.

Yes, IIRC there are patches for the TT (for non-STOS games)

> And as far as Magic and
>emulators go, forget it! They were only made to run clea GEM programs
>anyways.

Magic, yes - STOS won't work with this. (AFAIK - I dont have Magic though)

However... STOS *DOES* work with the GEMulator (if fixed for TOS2.06 of course) and quite possibly runs under STonX. I will be testing this when I install Linux on my PC...

>Because of this, ST programmers have to 'try' to write to all platforms
>with the 520 ST as the lowest common denominator. AND you have to try to
>make it run on the higher-end machines like the Falcon, plus if it's GEM
>then it must work with a multitasking system.

If its GEM, then its a crime if it doesn't Multi-task, as all well written GEM progs will do this...

>In short, if I write a program I'll try to make it run on all models as
>possible as well as make use of the enhancements of the STe. Because YOU
>asked for it.... :)

STE enhancements are not too hard to integrate, but getting it all to work properly on the Falcon can be a problem. (eg. the reason that Heartland doesn't have the sample on the Falcon is that Atari re-defined one of the frequencies of sample playback, making it an 'off' state... clever...)

Anthony

--

Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.

5559. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvranpsdbs.fsf@emw.ericsson.se>
Source record: 136966

jacquesa@cs.man.ac.uk (Anthony Jacques) writes:

> >Someone should come up with better solutions for the Atari on this. Other more
>
> I agree... perhaps the authors of MiNT-net prog's should sit down, and write
> some decent doc's and write a nice GEM-based installation program...

I do agree and now when MiNT-net is up to version 1.xx someone must do it!
Why do we struggle with buggy software when MiNT-net has been stable for
ages?

We have got this very powerful network stuff in MiNT-net that can do anything you
would ever want (SLIP/PPP you name it) to do and only 2% of the Atari people is
using it! It's a joke. :-\

//Magnus Kollberg
--
+--+
| Falcon030, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5560. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvpw39sbid.fsf@emw.ericsson.se>
Source record: 136967

jacquesa@cs.man.ac.uk (Anthony Jacques) writes:

> No, no no... what you do, is you fix it with the 'Generic STOS Fixer'
> (check my WWW pages) and it will be fixed for all TOS versions that
> you specify - so, you can fix it for: (default setting shown below)
>
> 1.0, 1.2, 1.4, 1.6, 1.62, 2.05, 2.06, 4.0, 4.02, 4.03, 4.04, 4.92
>
> Ie - ALL non-Magic (or patched) ST's, and also all Falcons...

So why not MagiC as well??

And games can be made to run under MagiC without any problems. Just look
at Bad Mood for the Falcon. It runns perfect under MagiC launched from
any resolution with anything you want installed.

It's the best example of compatible game I can think of and it's the best
one too. Okey it's not ready, but who cares. It's damn beutifull to look at.
;-)

Anyway, it runs under TOS, MagiC 4/5, MultiTOS and on the FX-card taking use
of FX-RAM, 32/40 MHz accelerators, Speed Resolution Card, Afterbruner040 using
FAST-RAM 32/40MHz. You name it, Bad Mood handles it. :-)

It might even take use of the Nova card in the future.

> > And as far as Magic and
> >emulators go, forget it! They were only made to run clea GEM programs
> >anyways.
>
> Magic, yes - STOS won't work with this. (AFAIK - I dont have Magic though)

So go and get a copy of MagiC then! You wont regret it. :-)

//Magnus Kollberg
--
+--+
| Falcon030, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5561. atari 520/1040 difference

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <184_RCain@nest.demon.co.uk>
Source record: 136968

Hi rhkoster@worldonline.nl, on 24 Sep 96 you wrote:

r> What is the difference between a 520 and a 1040

520 - 512Kb RAM
1040- 1024Kb RAM

r> cause i want to buy
r> one but don't want to end up with a machine that can't do all i
r> want! if i buy a 520 can i upgrade it to a 1040??

It depends what you want to do with it! Most games will run in 512Kb and much
of the older software (1st Word Plus etc.) is happy with this.

There are numerous ways to upgrade the RAM to the maximum of 4Mb. Probably
the easiest and cheapest is to get something like the Marpet Xtra RAM board
which can be populated with standard SIMMs.

r> and is there anyone that has good games and other software??

There's loads of stuff to download and quite a lot of commercial stuff is
sold off second-hand.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

5562. Re: Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <324A7CEC.1CE@worldnet.att.net>
Source record: 136969

tomo wrote:
>
> Dear Falconeros!
>
> Which software for F030 is (in your opinion) the best for:
>
> -DTP

Calamus SL

> -comms/modem/FAX

Connect or Stalker 3/Straight Fax 2

> -music
> -multitasking

Magic 5

> -everything else which comes to mind ...(or simply include your Top 10 list).

Linux is interesting if you want a Unix station at home, NVDI is a must for
screen acceleration, and I am partial to Blow UP FX for improved video, speed
and a RAM expansion, all at one low price.

>
> Please, followup right here. Maybe somebody else will use it.
>
> If you can, include all possible data (..... prices, adresses ...)
>
> Multiple answers and advices are welcome !!!
>
> TYWM in advance.
>
> **
> * Tomislav Djigas *
> * Student of The Department of Electroacoustics *
> * Faculty of Electrotechnics And Computing in Zagreb, Croatia *
> * http://fly.cc.fer.hr/~tomo (nothing interesting on) *
> * e_mail: tomislav.digas@fer.hr *
> **

5563. Re: Falcon030 32/36 Mhz

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <324A7E07.FC1@worldnet.att.net>
Source record: 136970

Ronny Gardh wrote:
>
> GEM Bench v3.41 ï¿½ Ofir Gal 3.5.94
> ==
> Falcon 030 TOS 4.04, MiNT not present
> Blitter Enabled, NVDI 3.01 present
> Video Mode = 640 * 480 * 2 Colours
> FPU not present
> Run and Malloc from STRAM
> Ref = F030, 640*480*2
> 36mhz
> ==
> GEM Dialog Box: 1.070 364%
> VDI Text: 0.305 1257%
> VDI Text Effects: 0.770 1077%
> VDI Small Text: 0.385 1106%
> VDI Graphics: 1.605 578%
> GEM Window: 0.695 219%
> Integer Division: 1.375 224%
> Float Math: 4.285 124%
> RAM Access: 1.630 134%
> ROM Access: 1.735 133%
> Blitting: 0.810 142%
> VDI Scroll: 1.005 283%
> Justified Text: 1.415 256%
> VDI Enquire: 0.600 286%
> New Dialogs: 1.665 280%
> ==
> Graphics: 531%
> CPU: 153%
> Average: 430%

Your CPU numbers should be higher. Do you have the cache on and GEM Bench
set to run using TT Ram?

Dan

5564. ATARI ST EMULATOR

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Yuhe <cule1@gd.swissptt.ch>
Message-ID: <324AFC51.33A1@gd.swissptt.ch>
Source record: 136971
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

```
hi,

who can send me by e-mail,
an atari st emulator (share/free ware)

thanks

leo
```

5565. Re: Linux & Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <324A7F6E.67BE@worldnet.att.net>
Source record: 136972

leslieh@valis.worldgate.com wrote:
>
> Dan Phillips (xiting@worldnet.att.net) wrote:
> : leslieh@valis.worldgate.com wrote:
> : >
> : > Uwe Seimet (us@bruker.de) wrote:
> : > : Brian Roland wrote:
> : >
> : > : > I'm thinking the best option for Atarians on the internet just might
> : > : > be Linux (for those with a FAlcon or TT). How hard is it to get
> : > : > Netscape running on a Falcon/Linux set up? I love CAB...but the
> : > : > Java scripts and so fourth have peaked my interest.
> : >
> : > : Netscape won't work at all and never will. The reason for this is
> : > : simple: There are no Netscape binaries for Motorola 68K unix
> : > : architectures and the Netscape people don't intend to support these
> : > : platforms. Note that Netscape sources are not available, i. e. you won't
> : > : be able to compile it yourself.
> : >
> : > As much as that may be true, the guys at Mozilla, when I asked them, said
> : > Netscape should work on Linux68k. (Mozilla is what Netscape is also called)
> : > However, as I haven't found the time to download it, I cannot verify or
> : > ascertain whether this is true or not.
> : >
> : > Leslie
>
> : I've definitely heard comments in the Linux newsgroups that lead me to believe
> : Netscape is in use by many PC Linux users.
>
> Netscape is in use by PC Linux users. Uwe Seimet is saying that Netscape
> Linux won't work on Linux68k.
>
> Leslie

Well, then, lets get Netscape to recompile for M68K! After all, they're not
Microsloth, they might actually be cooperative. Imagine, one compile, and, boom,
they have a version for Amigas _and_ Ataris.

Dan

5566. Where to sell used ST systems

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: garaytm@alpha.wcoil.com
Message-ID: <52e03h$1kp@tofu.alt.net>
Source record: 136973

Does anyone know of any places that buy used Atari ST systems and equipment?
Email me, thanks!

-Tim

garaytm@alpha.wcoil.com

_-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-_
| The information, opinions and worthless babblings in this|
| document were provided by a person of no significance, no|
| achievement, no value, no authority and no money. |
| Basically, an all-around plain nobody. |
| ---------------> USE AT YOUR OWN RISK <----------------- |
_-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-_

5567. Re: RATSoft v3.0 question

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <52e1rm$kkv@preeda.internex.net.au>
Source record: 136974

: p> it. Octopus have nothing else which can attract a sysop.

I must admit that after running the demo of Octopus I'm glad I went
to Ratsoft....it's probably a bit more complicated for the users but
from a Sysop's point of view it gives me more options than i will
ever need......I'm glad i went to ratsoft!

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
___/___/_//_/_//_/ /_/ /_/___/___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

5568. Re: Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <324A84F5.41C6@in.tu-clausthal.de>
Source record: 136975

tomo wrote:

> -DTP

Calamus or Da's Layout. Kind of Depends on the Taste. There are other Programs as well.

If people don't need a DTP Program, but some program making theit works look best, I still recomend TeX especially LaTeX. Whith X11 (another good reason for MiNT) one can also use LyX. This seems to be the best solution for automatic Layout generation.

> -comms/modem/FAX

Connect, or Rufus, if you just need a Terminal. for Internet Access MiNTNet is best, but needs quite an ammount om Memory. The mostly used aternative to MiNTNet is STiK.

> -music

Cubase Audio, or Logic Audio are great Harddisk Recording Systems with MIDI Sequenzer delivered with them. Those Programs are complex and professional tools for Studio purpouses.

> -multitasking

IMHO MiNT is better than MagiC, but MagiC also runns on a Falcon. It still depends on what you need. If you need Internet acces, then MiNT/MiNTNet is definately the best you can get. Use N.AES, oAESis or XaAES as Multitasking Gem. DON'T USE MULTITOS!!

> -everything else which comes to mind ...(or simply include your Top 10 list).

Grafics:

GemVIEW actually can use the DSP for different Picture processing functions (most noticable: Jpeg decoding).

Photoline looks to me like the best professional Image Processor. I'm not shure about that, but I think, I hered somewhere, that it also can use the DSP.

All in all I must say, that there are only few programms apart from Demos and Games that use the DSP.

I forgot something: For all STiK Programms, that cann not use MiNTNet (or where this is not really recomendet, like CAB) use GlueSTiK. This Program looks like STiK to the Apps, and uses MiNTNet for communication. this is the best solution for CAB e.a..

And then there is this Multimedia Tool called Apex Media. I don't do things like Multimedia (real Programmers hate Multimedia), but everybody told me that it was a cool tool for that.

Christof

5569. Re: Linux & Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Christof Donat <cdonat@in.tu-clausthal.de>
Message-ID: <324A89F4.41C6@in.tu-clausthal.de>
Source record: 136976

Dan Phillips wrote:

> Well, then, lets get Netscape to recompile for M68K! After all, they're not
> Microsloth, they might actually be cooperative. Imagine, one compile, and, boom,
> they have a version for Amigas _and_ Ataris.

Well, dream on... They won't. I remember many people from the Linux68K
comunity trying to make Netscape recompile it for Linux68k... They
won't. Use Mosaic or Arena instead.

Christof

PS.: They won't spend money on a 68K Computer, if not much income can be
expected for it.

5570. st hard drive in UK?

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Peter Gibbins <p.gibbins@shu.ac.uk>
Message-ID: <324B03E3.36A2@shu.ac.uk>
Source record: 136977

Can anyone recommend a hard drive for my ST 1040 that is fairly easily
available in the UK and tell me where I might get it. I basically run
Cubase and I live in Sheffield.

thanks,
Peter

5571. 1040 STe 4Mb upgrade SIMMs

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Terry Smallwood <terrys@inforamp.net>
Message-ID: <52e5is$6vb@news.istar.ca>
Source record: 136978

Isn't it about time to get that 1040 STe up to 4 Mb ?

1 MB 30 PIN SIMMS FOR SALE
- 1 Mb x8 30 pin SIMMs
- 100ns
- Guarenteed against DOA.
PRICE : $7.50 US (10.00 CDN) (includes shipping)
- Take 4 for $28.00 ($37.00 CDN)

1 MB 30 PIN SIMMS FOR SALE
- 1 Mb x9 30 pin SIMMs
- 80ns
- Guarenteed against DOA.
PRICE : $8.50 US (11.50 CDN) (includes shipping)
- Take 4 for $32.00 ($43.00 CDN)

Email or call (905)859-5218 (days) (905-859-1581 (evgs).

L8r, Terry

5572. Re: Unremovable folder (UHG!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Lanuel Staten <nine99@primenet.com>
Message-ID: <52e6pe$21h@nnrp1.news.primenet.com>
Source record: 136979
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Kerry Haxton <kerry.haxton@nz.eds.com> wrote:
: Lanuel Staten wrote:
: >
: > New folder named "WP*.DTP" shows as "WP??????.DTP" in the directory. I
: > have not been able to trash, move, copy, open, etc., this folder. Always
: > get the error message "Path not found". Any ideas? Please??

: I have not seen this particular error, but have been able to correct
: these sort of errors by using a disk editor.

: You didn't mention if this has on a HD or floppy.

It is a hard disk. I zeroed the partition which was something I didn't
want to. Had to reinstall some software. I didn't have command.tos or some
shell.

: Do you expect there to be anything in this directory that you want to
: keep?

Yes. I did (on floppy).

--
Lanuel L. Staten <nine99@primenet.com>

5573. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: mbax6pjh@stud.man.ac.uk
Message-ID: <324B1695.4697@stud.man.ac.uk>
Source record: 136980

Tony Greenwood wrote:

> I am looking for a slideshow that shows pictures in at least 256
> colours, for the STFM,
> Not for the Falcon or any other machine, not a picture converter such
> as photochrome or SOL, just a slide show ?
>
> CAN ANYONE HELP PLEEEEASE , I will be amazed if there is no such
> thing ???????????
>

Get PHotochrome V4... from Hensa.

dearchive and check the package out.

Inlcuded are a slideshow program for .PCS (photochrome files) and also a
.TTP viewer.

the first of these should fit your needs... provided you don't mind
converting the files first.

Hope this _finally_ answers your problems :)))

5574. Re: Trading ATARI ST(e) games - Please READ!

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557451991.24150.95.starship@3rdplanet.com>
Source record: 136981

```
>> If you can get ahold of tin tin, send me email. I'd love to have
>> a copy of that game.
>
> Someone remind me to tell Max that the mail gateway has been one-way
> only for
> over a month...

Yeah, that would be nice.

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

5575. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <324a6d79.23094216@news.airtime.co.uk>
Source record: 136982

On Thu, 26 Sep 96 04:28:24, hsideras@mettav.demon.co.uk (Harry
Sideras) wrote:

>*Hi Anthony*, on 24 Sep 96 you wrote: ...respect, brethren
>
> j> Nick@flinny.demon.co.uk (Nicholas Flintham) writes:
> >> dbrewood@nest.demon.co.uk (Daron Brewood) said:-
> >>> Birmingham show only I'm afraid.
> >> Brum only again...
> j> Hm. Looks like I'm going to the right show - I'll be at Brum as well. :)
>
>Tony tells me about a Floppyshop-organised Meet-the-Programmer event or
>summat and that Mark Butler (Lottery Companion) will be at the Floppyshop
>stand too. (Not that I heard about this from anywhere else, so I'm not
>sure). Is that right?

Hey Fanx for the vote of confidence...mate.....<grin>

Yes Floppyshop are going to both shows, seems they nipped in at the
last minute, Steve has emailed a few authors asking if they will
participate in a "meet the author" session at his stand, it seems he
has had a good enough response to go ahead with the idea,

As an event it sounds good and I will check it out to see if I can
meet some famous authors? :)

PS..Harry..bring an extra flask mate, I like a good cup'o'tea :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5576. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <324a6825.21729757@news.airtime.co.uk>
Source record: 136983

On 23 Sep 1996 12:01:18 GMT, dmitchel@mcs.dundee.ac.uk (Davy Mitchell)
wrote:

>Paul Womar wrote:

>: IIRC correctly it was written in some obscure (probably defunct)
>: language called STOS
>
>Are you trying to start a fight ?? :-)

eh ?, wot ?, who said that! ?.............<grin>

5577. Re: URGENT:Help Needed on using a HP LJ 5L

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: fl@io.org
Message-ID: <52eaq4$a3s@news1.io.org>
Source record: 136984

Extremities Mag (death@fletch.fix.net) wrote:
: #2 Has anyone had any problems using the 5L with Calamus to print out
: pretty complex pages at 600 DPI? (I think I need more memory, but I don't
: really want to buy it for a printer that is not my own...)

Yes, it's time someone wrote a good driver for this machine for use with
Gdos/SpeedoGdos/NVDI, etc.

But with Calamus, most of the time it's just fine, using the most recent
HPLJIVMV.CDT driver. One problem I have noticed is that sometimes the
top half of a page of mostly print, will be fuzzy -- sort of like the
resolution expanded and the dots don't line up. The wierdest thing was
when I had a field of type overlaid with a raster area (for a border),
which printed just fine, but when I decided that I no longer wanted the
border and removed the raster area, it printed out fuzzy. I can't figure
this one out.

Regards,

____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

5578. Need electronic schema TTM195

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <843847682_OASIS_@ping.be>
Source record: 136985
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello,

I'm looking for the electronic schema of a TTM195 19" screen.
Can someone tells me where I can find it or even better mail it to me?

Thanks
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

5579. Re: Atari dealers in the Netherlands

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <843847436_OASIS_@ping.be>
Source record: 136986

In article <3247D342.446B9B3D@cistron.nl>
Praesepe <praesepe@cistron.nl> said:-

>Can anyone tell me the name of a delare in (or near) the Netherlands
>where I might be able to buy an ICD AdSCSI or AdSCSI+ or similar device.
>
>
Try -MABN
Griegplein 279
3122 VN Schiedam
Tel: 010-4703904
Fax: 010-4701320

-Comex (Computer extensions sales agency)
Morettistraat 30
6291 XL Vaals
Tel: 043-3066475
Fax: 043-3062151
http://www.comex-sales.com

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

5580. Re: Rogue canceller

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52eedg$dt3@ornews.intel.com>
Source record: 136987

In article <52ci27$86e@freenet-news.carleton.ca>,
cj439@FreeNet.Carleton.CA (Robert Wills) wrote:
>
>Colin Bernau (colbee@tyndale.apana.org.au) writes:
>> What's with this rogue canceller b.s., and who feels they have the right to
>> implement such without consulting the rest of us??
>>
>I was wondering the same thing!

It was under discussion in news.admin.net-abuse.misc - seems there was an "open"
NNTP server at someone's office, and the person who decided to do this (might
have been Steve Winters @prime.org, it's the sort of thing he does) slammed over
20,000 cancels through the server over the weekend using a cancelbot that killed
messages based STRICTLY on the Newsgroups: line - apparently it was an attempt
to totally disrupt the 'net. The odd thing about it is that I had already
received all of the cancelled messages, so I got 'em twice. %^(

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5581. Re: grandprix 1 for atari st

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52ef9i$dt3@ornews.intel.com>
Source record: 136988
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <52clo4$81u@news.Hawaii.Edu>, jperez@Hawaii.Edu (John Perez) wrote:
>
>I believe that if games for the ST had been hard disk installable the ST
>games market would have been much better off.
>

I agree, but put this in perspective: When they started developing games for the ST, hard drives cost as much or more than the computer - some of them were well over US$1000! Not many people had hard drives, and since the ST floppy was the fastest floppy on the market (and still is, actually), there was little reason to consider hard drives. When the prices on HDDs started to fall, most developers failed to notice - a typical situation for people who spend 12-18 hours/day with their noses pressed to the monitor, trying to find that last little bug in their code... And, of course, they had hundreds of hours of development time into their copy-protection schemes, and didn't want to change those, with all the added time required to make the games run from the hard drive.

So, the market shrank, as Atari users gravitated to serious applications for the ST, and games for the PC that most of us had also bought by then; the developers blamed the shrinking market on piracy (which was, as usual, specious - the volume of piracy has always been approximately constant, following the initial surge as the "learning curve" levels off after release of a new computer platform), and moved to a larger market.

For what it's worth, there are a couple of developers who were smart enough to make their software work with a "key" disk - Free Spirit Software was one, although their docs didn't make it clear. You can copy all the files from their games into a hard disk folder, and as long as Disk 1 is in your A: drive when starting up the game, it works just fine. If Disk 1 isn't there, you get a "rotten pirate!" message.

Others figured out that using a picture identification scheme (as in "Gunship") was easier than counting lines; still others developed a "password on the top of page so-and-so" system, which also worked well. And there are dongles, whcih are a nuisance but less so than any other scheme so far, and the hardest to duplicate for most pirates (although cracking the software remains as easy as ever).

Nothing will ever stop a determined pirate; copy-protection that discourages use of the computer to its fullest capacity will discourage sales. My software isn't games, but the few items that aren't freeware aren't copy-protected, either - they're keyware; the software works fine without the key code (which is to be entered into a config file ONCE, folks, it's not a big pain), but has more features if registered, and adds a little note to each message indicating the

registration status - a note that is visible only to those who no where to look for it. I think this is the best method of protecting software - let it run from any drive at all; if the key code is found, it's full-gonzo software, and if not, it's pretty decent demo ware.

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
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! probably frightening to my employer and other authorities. *!*

5582. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52efbj$dt3@ornews.intel.com>
Source record: 136989

In article <19872_hsideras@mettav.demon.co.uk>,
hsideras@mettav.demon.co.uk (Harry Sideras) wrote:
>
>If there's one thing that's guaranteed to makeyou look like a real anorak
>it'll be typing to each other while sitting side by side.
>
>Don't you know? It's good to talk... B^{)

Talk is for people who don't own computers. <G>

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5583. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <324aa90d.38348777@news.airtime.co.uk>
Source record: 136990

On Thu, 26 Sep 1996 16:49:41 -0700, mbax6pjh@stud.man.ac.uk wrote:

>Get PHotochrome V4... from Hensa.
>
>dearchive and check the package out.
>
>Inlcuded are a slideshow program for .PCS (photochrome files) and also a
>.TTP viewer.
>
>the first of these should fit your needs... provided you don't mind
>converting the files first.
>
>Hope this _finally_ answers your problems :)))

I had my answer ages ago, dunno why the threads still going?, on
22/09/96 at 21.35 I posted a message to this group, thanking EVERYONE
for there help and suggestions, and told everyone that the problem was
now sorted,
Since then there have been numerous posts suggesting an answer
<smile>

To explain in a little more detail....I have had for some time
Photochrome apart from the once only try out, I never used it since,
It now turns out that there should also be a slide show with the
photochrome package...there isn't with mine and had it so long that I
have no idea where I got it from,
I have now been sent it, and had this suggested to me by numerous
people, it looks like it will do the job.....unfortunatly I haven't
had chance to try it yet, but it would seem its the one,

When I realized I must now have what I was looking for, I immediately
posted to comp.sys.atari.st

So......<smile>

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

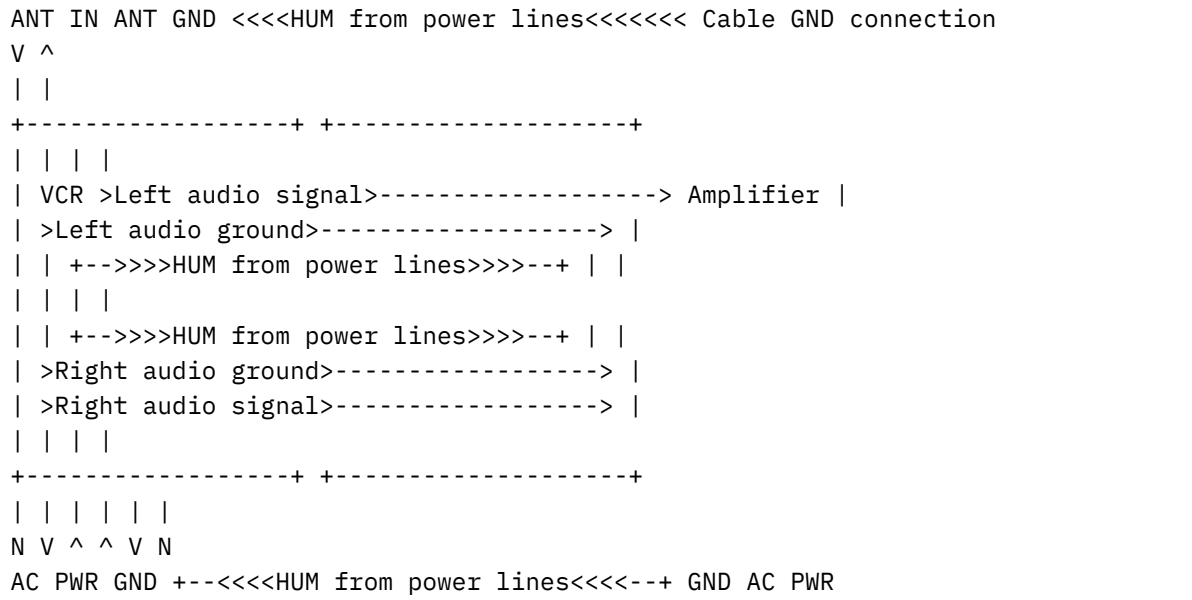
5584. Re: Line noise MegaSTE to mixer

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52eibm$fsq@ornews.intel.com>
Source record: 136991

In article <52d0ij$8nu@thoth.nilenet.com>,
jnorton@nilenet.com (John Norton) wrote:
>
>As recommended, I disconnected the cable (television) from the VCR. The
>VCR stereo out is hooked to the receiver/amplifier. The line noise
>instantly stopped. The sound is now clear as a bell. I am told that it
>proves there was a "ground loop (?)" problem. I now need to buy an
>isolation transformer to put on the cable so I can hook it back up.

Another thing you might try is to use cables from the VCR to the stereo that have ground (shield) connected at only one end. If you can solder, that's easy; if not, it's almost impossible.

Here's a simple diagram to explains what's happening, though:



As you can see, the 60 Hz (50 Hz in Europe) hum originates on the AC power lines (it doesn't matter which is Voltage ("Hot") and which is Neutral, one of the boogers is bringing in the hum), crosses to the amplifier via the shielding on the audio cables, and then "loops" back to the VCR through the ground path, either the AC Ground or the Cable ground (which seems to be the case here). You have to break that path in order to stop the hum - as demonstrated when you disconnect the cable. If you break the path at the audio leads shielding ("left/right audio ground"), you're dealing with only about 2 to 5 volts, so the danger is infinitesimal; whereas, if you disconnect the power line ground, you're dealing with voltages from 100 on up, and risking both your life and your equipment. Since you still have full grounding on all equipment, the audio signal doesn't require the shield to be connected at both ends in order to have a complete circuit path.

I hope that's clear without being oversimplified.

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
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! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5585. Re: Some historical questions ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <52eh5j$hi8@netty.york.ac.uk>
Source record: 136992

dpj@delphi.com wrote:
:
: >5) Last I heard, Commodore went bankrupt. Did anyone buy all or part of
: > it and produce Amigas again?
:
:
: Yes, I don't recall the company offhand. Escom seems to ring a bell, and
: I think they recently sold it off.
:

Escom did indeed buy Commodore, but they themselves have just gone bankrupt
(Commodore went into voluntary liquidation I think). What has happened to
Commodore I don't know (and don't really care either!)
Dave

--

5586. Re: BattleSphere Playtester's Plage UPDATE!

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: robertm@jagunet.com
Message-ID: <52enfh$9hl@skydiver.jaguNET.com>
Source record: 136993
Cross-posted to: alt.atari-jaguar.discussion,rec.games.video.atari,comp.sys.atari.st

This spork scribble is by mathewse@is3.nyu.edu (Edward Mathews)

>PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
>: In article <324614B8.40A3@earthlink.net>, Mark Santora <santora@earthlink.net> writes:
>: > Same Bat-place.
>: > Same Bat-Time.
>: > New Bat-Format.
>: > New Bat-Info.
>:
>: So when is this vapor going to be release? You do know that the Jaguar is no
>: longer the market force it was.....)

>Maybe they should port it over to the Vapor-Pippen(tm).

Speaking of that, has it just up and disappeared?

Rob

>:
>: >
>: > Enjoy.
>: > --
>: > M A R K "S T I N G R A Y" S A N T O R A
>: > santora@earthlink.net 4Play Playtester
>: > --
>: > http://home.earthlink.net/~santora/index.html
>: > featuring Battlesphere Updates!
>:
>: GREETINGS..
>: |---|
>: | Peter Sinclair-Day POWERMAC OF COURSE.... |
>: | University of Northern Iowa |
>: I I
>: I Do you believe in Macintosh? Learn how to help the cause by subscribing I
>: I to the "EvangeList" listserver! Send email to:<evangelist@macway.com> or I
>: I go to: <http://www.solutions.apple.com/ListAdmin/>. I
>: |---|
>: "When he(Bob Dole)talks about the future it's time to grab your
>: wallets." -Jack Kemp...
>:
>:

>Ed (Listen! Do you hear that? It's the sound of one hand clapping!)
>Mathews
>*****

```
> **-----
> * ---
> -
```

5587. Re: ZIP Drive software for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <52en5d$icn@scanner.worldgate.com>
Source record: 136994
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

John Perez (jperez@Hawaii.Edu) wrote:
: Greetings,

:
: I am wondering whether there are utilities to deal with Iomega ZIP
: drive/disks with Atari computers. I seem to remember that ICD may have
: released some programs to facilitate ZIP usage. Also, which hard disk
: utilities are best suited to ZIP drives (HDDriver, ICD Pro SCSI)? Are
: there any limitations or concerns that one should be aware of?

HDDriver since version 5 (I think) has directly supported ZIP disks,
including password read and write protection, among other support for ZIP.
HDDriver is the best suited for ZIP drives, as ICD hasn't updated their
software in quite some time (I'm including the fact that they released the
ZIP tools for ICD Pro, which didn't fully support the features of ZIP
drives). I'm not aware of any limitations regarding HDDriver and ZIP
drives.

Leslie

5588. Re: WHY NO ATARI ALLOWED IN PEI?

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <843845668_OASIS_@icis.on.ca>
Source record: 136995

Try Cycor's Northern Lights. E-mail info@cycor.ca; web page www.cycor.ca; Phone (902)629-2948. They are a subsidiary of Hookup so should be able to help you out. They have POPs in both Charlottetown and Summerside.

If the local guys can't help you out, you might get some answers from info@hookup.net or from their 1-888 help line (Cycor should be willing to give you the number)

--

Cliff Cook

ccook@icis.on.ca

5589. Re: Partitioning problem

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: rbmier@visi.com
Message-ID: <52er1c$p9@darla.visi.com>
Source record: 136996

> jhovila@muikku.jmp.fi (Jyri-Pekka Hovila) writes:
> Hello!
>
> I've been trying to re-partition an old, lovely 40 MB HD for my ST. The
> HD is an upgraded version of SH205, and the actual disk inside is (Nec?)
> D3142. I don't know the geometry of this drive, so I've been using
> the following WINCAP-settings:
>
> - cylinders: 656
> - heads: 7
> - sectors: 17
>
> - partitions: 20-10-10
>
>>>>
NEC model D3142:

Cyl 642
Heads 8
Sectors 32; Note, 256B Sectors

The Note is from the 'Comments' of my listing. Can it do 512 B
sectors? I don't know. Maybe there is a set of jumpers to set this on
the drive, maybe it's just software selectable.

Hope this helps: Rich Mier

5590. Re: BattleSphere Playtester's Plage UPDATE!

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: deanw3@iceonline.com
Message-ID: <52er68$rn3@news.iceonline.com>
Source record: 136997
Cross-posted to: alt.atari-jaguar.discussion,rec.games.video.atari,comp.sys.atari.st

In article <52enfh$9hl@skydiver.jaguNET.com>, robertm@jagunet.com
says...
>
>This spork scribble is by mathewse@is3.nyu.edu (Edward Mathews)
>
>>PETER SINCLAIR-DAY (sinclap2954@cobra.uni.edu) wrote:
>>: In article <324614B8.40A3@earthlink.net>, Mark Santora
<santora@earthlink.net> writes:
>>: > Same Bat-place.
>>: > Same Bat-Time.
>>: > New Bat-Format.
>>: > New Bat-Info.
>>:
>>: So when is this vapor going to be release? You do know that the
Jaguar is no
>>: longer the market force it was.....)
>
>>Maybe they should port it over to the Vapor-Pippen(tm).
>
>Speaking of that, has it just up and disappeared?
>
>Rob

What the Pippen or VaporSphere?? The pippen enjoys a quiet life in japan
as it has for a while...the Vaporsphere game didnt dissappear as it
never has appeared to begin with.....I hifure if they do ever release it
our jags will have decomposed to dust.

5591. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960926173015.25941B-100000@ns1.ptd.net>
Source record: 136998

On 26 Sep 1996, Magnus Kollberg wrote:

> jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
>
>
> > No, no no... what you do, is you fix it with the 'Generic STOS Fixer'
> > (check my WWW pages) and it will be fixed for all TOS versions that
> > you specify - so, you can fix it for: (default setting shown below)
> >
> > 1.0, 1.2, 1.4, 1.6, 1.62, 2.05, 2.06, 4.0, 4.02, 4.03, 4.04, 4.92
> >
> > Ie - ALL non-Magic (or patched) ST's, and also all Falcons...
>
> So why not MagiC as well??
>
> And games can be made to run under MagiC without any problems. Just look
> at Bad Mood for the Falcon. It runns perfect under MagiC launched from
> any resolution with anything you want installed.

[fast foward]

> > Magic, yes - STOS won't work with this. (AFAIK - I dont have Magic though)
>
> So go and get a copy of MagiC then! You wont regret it. :-)

Ah...I think the point was that STOS games won't work under MagiC for
some reason. If BadMood happen to be a STOS game, then it is a big
technical breakthrough indeed. :)

I would love to get MagiC someday, but I'm still keeping my STe for games.

BTW, still waiting for the STe version of Bad Mood. :)

Eric Noss
a.k.a
Mr. Maddog

5592. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960926173520.25941C-100000@ns1.ptd.net>
Source record: 136999

On 26 Sep 1996, Anthony Jacques wrote:

> In article <R.Pine.SOL.3.91.960921194442.28001C-100000@ns1.ptd.net>, "Mr. Maddog"
<mrmaddog@prolog.net> writes:
> >Reposting article removed by rogue canceller.
>
> Hey, I missed this one the first time around.... (or maybe it really WAS cancelled?)

Whadda mean my posting's been removed! I heard of this rogue canceller.
I propose that we form the Internet Protection Task Force to deal with
these hackers. Mainly have a bunch of guys kicking his can! :)

> > And as for STOS games, a
> >different breed, here's what I would do if I were writting one.
> >
> >First I would use STOSfix 1.0 which makes it run from TOS 1.0 to 2.06
> >There, that's the majority of the ranges. As for the Falcon, I would
> >tell the user to ue STOSfix 3.0 since it fixes the program for the
> >person's one machine.
>
> No, no no... what you do, is you fix it with the 'Generic STOS Fixer'
> (check my WWW pages) and it will be fixed for all TOS versions that
> you specify - so, you can fix it for: (default setting shown below)

Ah heck, I hadn't heard of it yet! I just have the first STOS fixer from
an old coverdisk and STOSFix 3 from what STF was talking about. I was
going to ask about how many TOS's can a fixed program can run on the whole.
Looks like yet another thing for me to download :)

> > And as far as Magic and
> >emulators go, forget it! They were only made to run clea GEM programs
> >anyways.
>
> Magic, yes - STOS won't work with this. (AFAIK - I dont have Magic though)
>
> However... STOS *DOES* work with the GEMulator (if fixed for TOS2.06 of
> course) and quite possibly runs under STonX. I will be testing this when
> I install Linux on my PC...

Sounds great! I was wondering if other non-STOS games will run as well.
But if I end up using MagiC under Gemulator then I'm back were I'm
started. Oh well...

> >Because of this, ST programmers have to 'try' to write to all platforms
> >with the 520 ST as the lowest common denominator. AND you have to try to
> >make it run on the higher-end machines like the Falcon, plus if it's GEM

> >then it must work with a multitasking system.
>
> If its GEM, then its a crime if it doesn't Multi-task, as all well written
> GEM progs will do this...

Darn straight. Anything with a window, menu bar, and frequent AES calls
can multi-task. It's so freaking simple, for any GEM program that is.

> >In short, if I write a program I'll try to make it run on all models as
> >possible as well as make use of the enhancements of the STe. Because YOU
> >asked for it.... :)
>
> STE enhancements are not too hard to integrate, but getting it all to work
> properly on the Falcon can be a problem. (eg. the reason that Heartland doesn't
> have the sample on the Falcon is that Atari re-defined one of the frequencies
> of sample playback, making it an 'off' state... clever...)

Geez, I didn't even knew this. Since you have a Falcon with STOS working
on it, then you're the expert to ask. :)

Ok, since the game I'm writing will use DMA samples for the STe I was
wondering what way to do the same on the Falcon. But I'll get to that later.

Eric Noss
a.k.a
Mr. Maddog

5593. Re: Boot up problem with 520STFM

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.529.000C38AA@cfcsc.dnd.ca>
Source record: 137000
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <529a1n$5sb@ornews.intel.com> *atari@teleport.com* (Rich Tietjens) writes:
>Date: Tue, 24 Sep 96 15:39:13 GMT
>In article <528br1$pbc@power2.power.net.uk>,
> phil@powernet.co.uk (Phil Wattis) wrote:
>>A friend of mine has asked me to look at his machine cause it won't
>>boot up and because I'm supposed to know about these things!
>>When it is powered on there is no activity from the floppy and the
>>monitor displays a white screen with a yellow border. I have taken out
>>the MMU and GLUE and opened out the legs, and the fit seems tight.
>>Anyone have any ideas, much appreciated?
>Likely causes: Bad shifter, bad RAM. The shifter is easier to
check/replace...

I have a similar problem with my 4MB RAM STf.
It had TOS 2.06 installed, and when we took that out it seemed to solve the
problem. But it has started up again.
When I turn on the power, the power light comes on but the floppy light does
not come on and it does not boot.
If the floppy light comes on it will boot, but then at some unspecified point
in time I will see either:
1) a screen full of vertical lines
2) 2 bombs
3) a combo of 1 and 2
4) a few vertical lines starting at the left
in any case, once this happens the machine is frozen, and I have to reboot,
and am unlikely to be able to boot the machine again for a while.
any clues?
is it the RAM?, or shifter? or. . .?
thanks.merci

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

5594. Atari Computing magaine - North American subscriptions

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: atari@teleport.com
Message-ID: <52esv0$mpg@ornews.intel.com>
Source record: 137001

The first issue of Atari Computing should have "gone to bed" by now; I regret that I couldn't make an announcement earlier, due to the net.gremlins eating the email, but...

I can now tell you that the magazine will run US$8 retail per issue, including postage. Subscribers may have the cover disk emailed to them, or for 50 cents extra per copy, a disk may be included in the surface mail, as you prefer. If I can, I hope to drop the extra charge per disk eventually - it will depend on the volume more than anything else (and finding a whole bunch of blank disks really cheaply!).

I am accepting subscriptions now for 3 or 6 months (US$24 or US$48); for the moment, I can only accept checks or money orders, but a credit scanner is hoped for soon.

Distributor inquiries are welcome.

My "other" address:

Rich Tietjens
8495A SW Hemlock
Tigard, OR 97223

ATARI COMPUTING - the new 60 PAGE printed magazine for all Atari users
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Europe: acg@coconut.demon.co.uk /|\ North America: atari@teleport.com
---

5595. Re: Edith121.zoo archive file (was Re: I am angry!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: dcohen@cix.compulink.co.uk
Message-ID: <DyD13q.69I@cix.compulink.co.uk>
Source record: 137002

In message <3245cd3683ac20@sn.no>, hallvart@sn.no said:

> I suggest that Annius compresses into one of the more common formats
> which won't clash with Netscape or whatever. I use .ZIP and only that
> all the time for files that I upload to my FTP area. That way I know
> that anyone on any platform can de-compress them.
> I've never understood the need for these strange formats like .ZOO.
>
>
> Perhaps I should mail Annius and suggest this to him...

Sounds an excellent idea! So many people have had trouble.

Daniel Cohen
e-mail: D.E.Cohen@qmw.ac.uk or dcohen@cix.compulink.co.uk

5596. Re: What Causes Lost Clusters?

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: p-abel@imaginet.fr
Message-ID: <843853700_OASIS_@imaginet.fr>
Source record: 137003

In article <843690562_OASIS_@imaginet.fr>
p-abel@imaginet.fr (Abel PHILIPPE) said:-

>For this reason, I have a little SH script 'exit.scr' on my partition which I
>launch before to shut down my Falcon. It contains this line :

Sorry, I didn't type the rest :-) So the line is :

```
kill `cat \\etc\\syslogd.pid`
```

--

+--+
| Abel PHILIPPE |
| Atari Falcon 030 + FPU + DSP |
+--+

5597. Re: RSC to C

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: curis@jonque.ens.fr
Message-ID: <52etlo$n8g@nef.ens.fr>
Source record: 137004
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Interface est capable de sauver un fichier .C partir du fichier RSC sur lequel on travaille.

```
--- (English version)

Interface can do it.

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page WWW: http://www.eleves.ens.fr:8080/home/curis/index.html
```

5598. Re: Reading PHOTO CD file

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.530.000D69AB@cfcsc.dnd.ca>
Source record: 137005

In article <843515916_OASIS_@imaginet.fr> p-abel@imaginet.fr (Abel PHILIPPE) writes:
>Date: Sun, 22 Sep 96 21:58:36 GMT
>I don't have a CD ROM reader on my Falcon, and I want to read a CD PHOTO. So I
>made a copy of a little representation (160*100) of a picture with a MacIntosh.
>But anyway I can't read it on my Falcon. In the file, there is the indication :
>"Quicktime and a PHOTO CD viewer are needed". I have tried to read this file
>with GemView, and with the PARX's RIM PHOTOCD.RIM but they don't recognize the
>file format. On the Mac, it seems that it is a PICT file.
>Do somebody know what do I much do ?

If you can open it on the Mac, and it thinks it is a pict file, could you not
save it as a tif file? If you can do that, you should be able to view in
GEMview, non?
It seems you made a sceen shot of the picture when it was displayed on a Mac,
that may be why it is seen as a pict file (although I thought pict was a Mac
vector format, and pnt was the Mac _bitmap_ format?)
send me more info

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

5599. software atari 520 st

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Roelof Koster <rhkoster@worldonline.nl>
Message-ID: <01bbabfc$45793420$3c93099a@roelofkoster>
Source record: 137006

I recently bought me a atari 520 st with color monitor(thomson) but now I'm very desperately seeking some games for it i.e chess program,platform games,little computer people etc. Is there anyone out there who can and will help me with that.
You could email me and attach some games on it
Thanks and greetings from Roelof Koster
email rhkoster@worldonline.nl

5600. Re: FREE FREE FREE: Current Notes (May/June Issue)

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.531.000DDDBB@cfcsc.dnd.ca>
Source record: 137007

In article <324517e5.1244620@news.airtime.co.uk> stosser@airtime.co.uk (Tony Greenwood) writes:
>Date: Sun, 22 Sep 1996 11:54:43 GMT
>On Sat, 21 Sep 96 23:25:28 -0500, hace@delphi.com wrote:
>>How do you email a UK pound? Just kidding. I am a subscriber to Current Notes>>and it is a GREAT magazine.
> Hi
> Can you do me, and maybe others? a favour, can you give us a brief
>description of the sort of thing that can be found in Current Noted,
>this would give people the incentive to go get a copy, ie: is it very
>techi, would there be interest to UK users, page count etc,and PD
>coverage,
> As for as I know CN could be absoloutly anything? I do not even know
>if it is 100% ATARI content or what...
> Dunno about anyone else, but any info would be much appreciated here
>:)
> Cheers.....!ynoT
well,
for a free copy from Denesh, it won't hurt ya to find out !ynoT.
but, to answer your question. . .
110% Atari :^)
-Infobits form Dan Dreibelbis(round up of world wide Atari happenings)-DTP,Image manipulation etc from Dave Barkin
-stuff on home business and Atari by editor Robert Boardman
-help columns
-letters from readers
-reviews
-hardware
-and more
pages? I can't remember, about 20-30??
as to UK users. I can only answer that by saying that I've subscribed to STUser, STFormat, AtariWorld and now STApplications(though I've yet to get my first e-mail copy) and I subscribed because they had articles about Atari, and as long as I can read them I don't care what country they're from!!! :^)
go for it!
what have you got to lose??
(other than a pound for shipping)

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

5601. Re: "File read only" = locked in UNIX as well?

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52f2u8$qf4@ornews.intel.com>
Source record: 137008

In article <324b07c211fda0@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:
>
>Something strange happened this other day...
<SNIP!>
>
>The strange thing is that doing "chmod" wouldn't change it's status (even
>though the UNIX system reported it as having been changed).
>Has anyone else encountered this problem, and what can you do about it if
>you don't want to log off, unlock the file on the ST and upload it again?

MAve you tried to mv the file? I suspect it would deny access, but if not, the
file attributes should be reset on move.

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5602. Re: 240/115 volt Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: zdigas@jagor.srce.hr
Message-ID: <52f4n4$2aq@bagan.srce.hr>
Source record: 137009

Jim Wiggins (jim.wiggins@ci.seattle.wa.us) wrote:
: Having brought an Atari 1040 ST here from England, I now want to use it!
: Here are my choices:

: 1) Run it on the dryer 220 socket
: 2) Buy a solid step-up transformet
: 3) Convert the power supplies on the computer, megadrive and monitor
: to 110.

: I would like to attempt #3, but am wondering if anyone has any advice.

: thanks

: jim Wiggins

Well, only for the record I bought a Falcon from US (I'm in Croatia),
so I use a step down transformer. It works fine cause the power consumption
is pretty low. It's pretty hard to move your computer around though. I thought
we could switch the supplies (they are the same generally), but then you're
a little bit fare for. Good luck anyway.

bye
zvonimir

5603. Re: How Kill Postings?

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: fl@io.org
Message-ID: <52cj81$6lb@news1.io.org>
Source record: 137029

John Norton (jnorton@nilenet.com) wrote:
: Can someone tell how to kill postings by certain people so that I never,
: ever see them again? I use the tin Usenet reader. Thanks.

I'm assumning that you are using a shell account and using tin on the online server's machine, right?

Do the following when viewing an offending posting (actually go in and read it), hit Control - k, which will bring up a Kill dialogue where you will be asked whether you wish to kill the sender (address in the From: field) or the thread subject, or both, and whether you wish to do so for this particular newsgroup or for all news groups. You toggle the choices by hitting the space bar.

Once you are through you will be asked to save your selection - do so and you will be returned to the list of posts for the newsgroup you happend to be reading -- only now minus the sinclap factor (or whatever).

Kill, Kill, Kill!

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

5604. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <843700768_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 137030

In article <yvvzq2esmlz.fsf@emw.ericsson.se>
Magnus Kollberg <emwoll@emw.ericsson.se> wrote:-

>If I remember correctly, it was Doug Little who made Photochrome, right?
>So why not ask him if he wants to release the sources (if he hasn't
>done it already). I bet that he would do it more than gladly so that
>someone else could modify it to be a slidshow program! Its that easy
>(maybe...)! :-)

Yep, Doug wrote PhotoChrome.
If like me you had registered PhotoChrome you would get the sources,
including a STOS .bas file.
Doug will be at the Atari show in Birmingham this weekend showing off
the new Apex Alpha, the program formerly known as Apex 3, you or I
could ask him then.
You don't need to modify anything to get a slideshow there already is
one, pcsview.prg, in the PChrome archive. Just stick it and all your
pics; pcs, degas or tiny (ICE packed even); in the Autofolder of a
floppy and away you go.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

5605. Re: Linux & Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <52ck79$32r@scanner.worldgate.com>
Source record: 137031

Dan Phillips (xiting@worldnet.att.net) wrote:
: leslieh@valis.worldgate.com wrote:
: >
: > Uwe Seimet (us@bruker.de) wrote:
: > : Brian Roland wrote:
: >
: > : > I'm thinking the best option for Atarians on the internet just might
: > : > be Linux (for those with a FAlcon or TT). How hard is it to get
: > : > Netscape running on a Falcon/Linux set up? I love CAB...but the
: > : > Java scripts and so fourth have peaked my interest.
: >
: > : Netscape won't work at all and never will. The reason for this is
: > : simple: There are no Netscape binaries for Motorola 68K unix
: > : architectures and the Netscape people don't intend to support these
: > : platforms. Note that Netscape sources are not available, i. e. you won't
: > : be able to compile it yourself.
: >
: > As much as that may be true, the guys at Mozilla, when I asked them, said
: > Netscape should work on Linux68k. (Mozilla is what Netscape is also called)
: > However, as I haven't found the time to download it, I cannot verify or
: > ascertain whether this is true or not.
: >
: > Leslie

: I've definitely heard comments in the Linux newsgroups that lead me to believe
: Netscape is in use by many PC Linux users.

Netscape is in use by PC Linux users. Uwe Seimet is saying that Netscape
Linux won't work on Linux68k.

Leslie

5606. Re: How Kill Postings?

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: fl@io.org
Message-ID: <52cjnp$6lb@news1.io.org>
Source record: 137032

Further to my own post...

Using a Kill file as outlined in my previous post will only work ONCE YOU HAVE ENTERED THE NEWSGROUP. This means that if you use an offline mail reader like KIVI or Rejoinder, you will receive all the offending posts unless you first go into each newsgroup you subscribe to while online, and THEN downlowding the QWK package.

Regards,

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

5607. Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: tomo@fly.cc.fer.hr
Message-ID: <52cjop$724@bagan.srce.hr>
Source record: 137033

Dear Falconeros!

Which software for F030 is (in your opinion) the best for:

-DTP
-comms/modem/FAX
-music
-multitasking
-everything else which comes to mind ...(or simply include your Top 10 list).

Please, followup right here. Maybe somebody else will use it.

If you can, include all possible data (..... prices, adresses ...)

Multiple answers and advices are welcome !!!

TYWM in advance.

****
* Tomislav Djigas *
* Student of The Department of Electroacoustics *
* Faculty of Electrotechnics And Computing in Zagreb, Croatia *
* http://fly.cc.fer.hr/~tomo (nothing interesting on) *
* e_mail: tomislav.digas@fer.hr *
****

5608. Re: How Kill Postings?

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <52cqi4$899@thoth.nilenet.com>
Source record: 137034

Frank Lockwood (fl@io.org) wrote:
:Do the following when viewing an offending posting.........

Thanks, I will check out the "Control - k"! I use tin and do all my reading "online". BTW, your assumptions are "on the mark" if you know what I mean.

5609. Re: Rogue canceller

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <52ci27$86e@freenet-news.carleton.ca>
Source record: 137035

Colin Bernau (colbee@tyndale.apana.org.au) writes:
> What's with this rogue canceller b.s., and who feels they have the right to
> implement such without consulting the rest of us??
> --

I was wondering the same thing!

--
Songshop Musical Productions // When you come to a fork in the road,
Box 266, Shawville, Quebec // Take it!
J0X 2Y0 (819) 647-6022 // ---Yogi Berra

5610. help neeeded for Cubase 2.x upgrade

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: James Hurley <James.Hurley@uts.edu.au>
Message-ID: <52croa$nu3@cassia.itd.uts.edu.au>
Source record: 137036

Hi,
I've tried this msg in various places with no luck. I'm hoping someone can help me, I'd be very grateful
I am using an Atari ST running Cubase 1.5 at the moment as I've just put myself into debt for the next year or so by buying lots of synths, modules samplers etc, and can't afford to spend any more money to buy a decent computer and latest version of CB. I have a dongle for V1.5 and am wondering if this will work with any later versions (2.x?). I've tried it with 3.o with no joy. Can anyone help me by mailing me 2.x? Thanks in advance-

James Hurley
Computer Support
Media Centre
University of Technology, Sydney, Australia
Tel: +61 2 9514 2306
Email: James.Hurley @uts.edu.au

5611. Calamus got sick ..

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19875_hsideras@mettav.demon.co.uk>
Source record: 137037

Hi Carl, on 23 Sep 96 you wrote: ...respect, brethren

c>
c> Can anyone provide a clue to what is happening here?
c>
c> All of a sudden my wife's Falcon throws up launching Calamus.
c> It says:
c>
c> -------
c> |Calamus cannot be started.
c> |
c> |Error.
c> |Not Enough Memory!
c> |
c> |To continue, press any key.
c> -------
c>
c> But her Falcon has 16MB in it and it passes the boot time memory test.

Most likely, the program file has become corrupted. Can you check for disk
errors on the partition you run Calamus from? It's likely to be related to
that.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5612. GTP

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <19878_SSweet@mettav.demon.co.uk>
Source record: 137038

FROM: SSweet@mettav.demon.co.uk
SUBJ: GTP

This subject of the GTP's is quite easy to solve.

Firstly, rename the .GTP to .APP, single click to hi-light the prog, go to Install Application, click on the TTP box. Confirm and quit Applicat.

Now when this prog is run in future it will give you a command line.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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5613. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19874_hsideras@mettav.demon.co.uk>
Source record: 137039

Hi Richard, on 24 Sep 96 you wrote: ...respect, brethren

>> ATARI SHOWS 96
>> [cut]
>> HiSoft - (London Only)
>> [cut]
r> HiSoft (myself and someone else) will also attend the Birmingham show.
r> Papyrus 4 will be on display and updates will be available.
r>
r> A demo of Pap 4 should be available 25/9/96 from our web page.
r> URL: http://www.hisoft.co.uk/products/atari/papyrus/
r>
r> Richard
r> ---
r> Richard Kiernan
r> richardk@flitwick.demon.co.uk

YESS!!! HiSoft in Birmingham!

Thanks very much for changing your plans and agreeing to come, Richard. It's very much appreciated by me and a lot of other people, I'm sure.

Will it be possible to get upgrades at the show too? Diamond Back in particular (from an earlier v3.14).

r> This is my private email account. Any HiSoft related email to this
r> account may inadvertently be overlooked or result in a delayed response.
r> Therefore, could you please mail any HiSoft product/support queries to
r> support@hisoft.co.uk and any sales/order queries to sales@hisoft.co.uk

Just in case people aren't aware, the poster of the original message is the guy at HiSoft who's responsible for Atari products and who's prioritised and completed the English translation of Papyrus 4 since the completion of their SMD-100 MPG-playing hardware earlier this month - that is, the guy we've been hassling for the last few months.

Cheque books at the ready, everyone?! B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

~~~~~~
~~~~~~

5614. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19872_hsideras@mettav.demon.co.uk>
Source record: 137040

Hi Tony, on 24 Sep 96 you wrote: ...respect, brethren

s>
s> On Mon, 23 Sep 96 20:35:16 GMT, guy@swampdog.demon.co.uk (Guy Harrison)
s> wrote:
>>
>> Birmingham. :-)
s>
s> Nice one swampy... maybe we should have organised an IRC meet :))

Next to the Virtual Web site at the UKAAUG stand?

If there's one thing that's guaranteed to makeyou look like a real anorak
it'll be typing to each other while sitting side by side.

Don't you know? It's good to talk... B^{)

(pass the puke-bag...)

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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5615. Current Notes in UK

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <19867_DCroker@mettav.demon.co.uk>
Source record: 137041

Hi All!

Anyone received the July/August issue yet?

Regards, Derryck

--

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5616. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <19873_hsideras@mettav.demon.co.uk>
Source record: 137042

Hi Anthony, on 24 Sep 96 you wrote: ...respect, brethren

j> Nick@flinny.demon.co.uk (Nicholas Flintham) writes:
>> dbrewood@nest.demon.co.uk (Daron Brewood) said:-
>>> Birmingham show only I'm afraid.
>> Brum only again...
j> Hm. Looks like I'm going to the right show - I'll be at Brum as well. :)

Tony tells me about a Floppyshop-organised Meet-the-Programmer event or summat and that Mark Butler (Lottery Companion) will be at the Floppyshop stand too. (Not that I heard about this from anywhere else, so I'm not sure). Is that right?

j> (so will anyone be going to London?)

I know a few that are going to both and a few who're just going to London.

If I turn up in London myself, don't be surprised... <g>

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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5617. Re: Line noise MegaSTE to mixer

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <19880_SSweet@mettav.demon.co.uk>
Source record: 137043

FROM: SSweet@mettav.demon.co.uk
SUBJ: Line noise MegaSTE to mixer

j> Is the earth wire in the STE lead actually in use, if so perhaps you
j> could do with a ground breaker.

j> I am shutting down right now! There is something weirdly wired here!
j> :)

And just what did you find??.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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5618. URGENT:Help Needed on using a HP LJ 5L

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <19879_SSweet@mettav.demon.co.uk>
Source record: 137044

FROM: SSweet@mettav.demon.co.uk
SUBJ: URGENT:Help Needed on using a HP LJ 5L

d> I am currently borrowing a friends HP5L printer and I need to know
d> two things:

Nice aint it.

d> #1 where is that utility that I remember reading about that emulates
d> the control panel via the atari Control Panel or as an accessory?

HPLJ4ENG.LZH is the archive you need, and you'l also need X-Control or
Z-Control to be able to use it.

d> #2 Has anyone had any problems using the 5L with Calamus to print out
d> pretty complex pages at 600 DPI? (I think I need more memory, but I
d> don't really want to buy it for a printer that is not my own...)

I dont actually use calamus so cant comment on that, although with papyrus i
do fidn it slow to get off the start line with some hairy pages.

I think it could do with some more memory, i must try to get a price.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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5619. Re: Linux Installation

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <19882_SSweet@mettav.demon.co.uk>
Source record: 137045

FROM: SSweet@mettav.demon.co.uk
SUBJ: Linux Installation

>>> Balls in your court again Antony. 8~))

*>> That must hurt like the devil.

SD> I've a joke about that but for fear of being flamed I will not post
SD> it! ;-)

Hows about we flame you anyway, then you tell us the joke. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5620. Re: Line noise MegaSTE to mixer

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <52d0ij$8nu@thoth.nilenet.com>
Source record: 137046

Steve Sweet (SSweet@mettav.demon.co.uk) wrote:
: And just what did you find??.

As recommended, I disconnected the cable (television) from the VCR. The VCR stereo out is hooked to the receiver/amplifier. The line noise instantly stopped. The sound is now clear as a bell. I am told that it proves there was a "ground loop (?)" problem. I now need to buy an isolation transformer to put on the cable so I can hook it back up.

5621. Re: Some historical questions ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <19881_SSweet@mettav.demon.co.uk>
Source record: 137047

FROM: SSweet@mettav.demon.co.uk
SUBJ: Some historical questions ...

x> Actually, a company by the name of Escom (German, I believe) bought the
x> rights to Commodore, and last I heard (from my dad the Toaster freak),
x> they recently stopped trading, or Amiga production, or both.

The last i heard was that the Amiga design was bought by Toshiba who wanted
to use the Amiga system as an MPEG decoder for high definition TV.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5622. Re: grandprix 1 for atari st

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <52clo4$81u@news.Hawaii.Edu>
Source record: 137048
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Rich Tietjens (*atari@teleport.com*) wrote:

: You may be able to copy all the files onto 2 1.44 disks, but you will still need
: to boot from the original Disk 1 - that's the problem with copy protection. And
: one of the reasons I don't play games much.

What a great point! I stopped playing games (and buying them) for the Atari ST largely because the copy protection schemes were so inconvenient that it detracted from gameplay.

Games like Grand Prix, Robocop 3, Epic, and many more left me swapping disks and flipping through manuals so much that I didn't enjoy playing the games. In-manual copy protection is annoying, in that it is usually unclear which lines are to be counted (titles, subtitles?), what's worse - there is no consistency between different software makers.

Games should have been hard disk installable, requiring a copy-protected key-disk in the floppy drive for anti-piracy purposes. Software publishers are short sighted.

I believe that if games for the ST had been hard disk installable the ST games market would have been much better off.

Aloha,

John Perez
jperez@hawaii.edu

5623. Re: Dip switches on RX-80 ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Aardvyrk@cris.com
Message-ID: <52d6su$l8d@herald.concentric.net>
Source record: 137049

Mark Parry (paz@wile.demon.co.uk) wrote:
: Then we found the problem, where the hell ARE the dip switches on an RX-80 ?!!
:
: Before we remove the entire case to find 'em, does anyone know where they are
: please ?!! :))

Paz:

You and yer mate will have to remove the entire case to find 'em.

From the manual, sort of-

1. Take the paper-feed knob off.
2. Two screws are at the behind the print head at the front of the
printer--they hold the upper cover on.
3. Before you take the case off, be sure to pull the control panel wires
out.

The two banks of DIPs do this:

off on
1 pica condensed
2 128-159 are ctrl codes 128-159 are graphic symbols
3 buzzer on buzzer off
4 form=11" form=12"
5 paper-end detect no paper-end detect
6-8 see below: (#=on)

678 USA
67 FRANCE
6 8 GERMANY
6 ENGLAND
78 DENMARK I
7 SWEDEN
8 ITALY
SPAIN

1 No line thru 0 line thru 0
2 SLCT IN signal not internally fixed
internally fixed
3 LF from host LF with CR
4 1" perforation-no skip skip

5624. Re: Does anyone get a Quantum BigFoot working?

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: us@bruker.de
Message-ID: <us.843720104@bamsoft>
Source record: 137050

epkrgdh@epk.ericsson.se (Ronny Gardh) writes:

>I am planning to buy a Quantum Big Foot E-IDE 2500 Mb.
>Does it work with falcon (SCSI-tools, hddriver etc)?

I guess it will work.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

5625. Re: ZIP Drive software for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: us@bruker.de
Message-ID: <us.843720188@bamsoft>
Source record: 137051
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

jperez@Hawaii.Edu (John Perez) writes:

>I am wondering whether there are utilities to deal with Iomega ZIP
>drive/disks with Atari computers. I seem to remember that ICD may have
>released some programs to facilitate ZIP usage. Also, which hard disk
>utilities are best suited to ZIP drives (HDDriver, ICD Pro SCSI)? Are
>there any limitations or concerns that one should be aware of?

Concerning HDDRIVER there are no limitations I know of. HDDRIVER comes with a
CPX that allows to set the ZIP specific read/write protection settings that
are based on a password mechanism.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: us@bruker.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
* *
* WWW: http://bamsoft.software.bruker.de/people/us.html *
****

5626. 1040ST For Sale

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: "T. F. Barner" <trees@navix.net>
Message-ID: <324A25F2.5F05@navix.net>
Source record: 137052

Contact me at trees@navix.net

5627. Re: How Kill Postings?

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <91a7cc$131b21.78@HERMES>
Source record: 137053

Frank Lockwood (fl@io.org) wrote:
> John Norton (jnorton@nilenet.com) wrote:
> : Can someone tell how to kill postings by certain people so that I never,
> : ever see them again? I use the tin Usenet reader. Thanks.

[snip]

> I'm assumning that you are using a shell account and using tin on the
> online server's machine, right?

> you will be returned to the list of posts for the newsgroup you happend
> to be reading -- only now minus the sinclap factor (or whatever).

Pity it doesn't despatch a 'bot to do a bit more than just censor out
articles you dont want to see...

Hmmm. An opportunity for some of you hardware gurus...

> Kill, Kill, Kill!

{[:-)]

--

Quote For The Month:

"The little fish are drowning in the sea"

(We have a winner! On Fri, 13 Sep 1996 johnsojc@jmu.edu correctly guessed
the television show "The Powers That Be")

5628. Re: BattleSphere Playtester's Plage UPDATE!

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: deanw3@iceonline.com
Message-ID: <52ddhi$fiu@news.iceonline.com>
Source record: 137054
Cross-posted to: alt.atari-jaguar.discussion,rec.games.video.atari,comp.sys.atari.st

In article <52bu6e$mpg@access2.digex.net>, bond@access2.digex.net
says...
>
>In article <52bmkq$add@gazette.loc3.tandem.com>,
>David Brady <brady_david@tandem.com> wrote:
>>In article <52aect$pr5@access5.digex.net> Sean Connery,
bond@access5.digex.net
>>writes:
>>>>So when is this vapor going to be release? You do know that the
Jaguar is no
>>>>longer the market force it was.....)
>>>
>>>I guess that Apple coders are no longer the force they were
either...how
>>>long does it take to get Copeland out the door? Ahhh...never
mind...let's
>>>just go buy BeOS and force all those MacSuckers to "upgrade" all
their
>>>software to new re-compiled code..heh.
>>>
>>
>>Please take this to whatever advocacy groups get you off. I no more
>>want to read about Peter talking about Jaguar 'market force' than you
>>talking about 'MacSuckers'. Really, there isn't much difference
>>between the both of you if I were to judge on the above two quotes.
>
>So learn to use a killfile. Sure...this thread is now offtopic. But
>you're only perpetuating it by posting this as a followup instead of
>emailing me. You trying to impress your girlfriend??
>
>So you be the pot and I'll be the kettle. puhleez.
>
I will add to the congestion and ask...What are you all talking about
...first it was about the VaporSphere game now its gone WAY off topic.On
second thought dont explain.

AV(no fancy sign off here)

5629. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvwwxhsngn.fsf@emw.ericsson.se>
Source record: 137055

hsideras@mettav.demon.co.uk (Harry Sideras) writes:

> Just in case people aren't aware, the poster of the original message is the
> guy at HiSoft who's responsible for Atari products and who's prioritised and
> completed the English translation of Papyrus 4 since the completion of their
> SMD-100 MPG-playing hardware earlier this month - that is, the guy we've been
> hassling for the last few months.

What is this SMD-100 MPG-playing hardware? Is it for the ST/Falcon or only the
Amiga?

BTW. What is HiSofts policy to Lattice C? Will it be any upgrades?

//Magnus Kollberg
--
+--+
| Falcon030, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5630. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvvid1smut.fsf@emw.ericsson.se>
Source record: 137056

rich@rjelwell.demon.co.uk (Richard) writes:

> Yep, Doug wrote PhotoChrome.

I thought I had seem]n his name mentioned somewhere. :-)

> If like me you had registered PhotoChrome you would get the sources,
> including a STOS .bas file.

Well, that's good. :-)

> Doug will be at the Atari show in Birmingham this weekend showing off
> the new Apex Alpha, the program formerly known as Apex 3, you or I
> could ask him then.

But I can't go there, unfortunatly, since I'm in sweden. I would _love_
to meat him in person and shake his hand and say how much I admire him.
Hi is the best coder and one of the nicest person I have ever comed across
in the Atari world. :-(

Tell him hello from me, Magnus. :-)

I hope Apex Alpha will be a major success for him as he has put down his
soul in the program.

> You don't need to modify anything to get a slideshow there already is
> one, pcsview.prg, in the PChrome archive. Just stick it and all your
> pics; pcs, degas or tiny (ICE packed even); in the Autofolder of a
> floppy and away you go.

So what are they complaining about?? :-)

//Magnus Kollberg

--
+--+
| Falcon030, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5631. Re: GTP

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvu3slsmom.fsf@emw.ericsson.se>
Source record: 137057

SSweet@mettav.demon.co.uk (Steve Sweet) writes:

> This subject of the GTP's is quite easy to solve.

Probably.

> Firstly, rename the .GTP to .APP, single click to hi-light the prog, go to
> Install Application, click on the TTP box. Confirm and quit Applicat.
>
> Now when this prog is run in future it will give you a command line.

Well, I can't see why MagiC can't through up the command line box in the
first place without the need of renaming and mocking around with anything.

Is it that hard??

//Magnus Kollberg
--
+--+
| Falcon030, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5632. STE 8 Mhz with/without Blitter

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <52dm1p$3k4@erinews.ericsson.se>
Source record: 137058

This is benchmark-tests I did once.

GEM Bench v3.41 © Ofir Gal 3.5.94
==========
STE TOS 1.06, MiNT not present
Blitter Disabled, NVDI not present
Video Mode = 640 * 400 * 2 Colours
FPU not present
Run and Malloc from STRAM
Ref = STE + Blitter, ST High
Normal STE without NVDI
==========
GEM Dialog Box: 8.570 64%
VDI Text: 13.470 40%
VDI Text Effects: 23.610 62%
VDI Small Text: 10.015 60%
VDI Graphics: 26.040 90%
GEM Window: 5.040 31%
Integer Division: 18.060 99%
Float Math: 11.330 100%
RAM Access: 6.335 99%
ROM Access: 6.340 99%
Blitting: 11.790 15%
VDI Scroll: 13.255 32%
Justified Text: 13.805 39%
VDI Enquire: 2.860 92%
New Dialogs: 9.610 70%
==========
Graphics: 54%
CPU: 99%
Average: 66%

GEM Bench v3.41 © Ofir Gal 3.5.94
==========
STE TOS 1.06, MiNT not present
Blitter Enabled, NVDI not present
Video Mode = 640 * 400 * 2 Colours
FPU not present
Run and Malloc from STRAM
Ref = STE + Blitter, ST High
Normal STE without NVDI
==========
GEM Dialog Box: 5.915 92%
VDI Text: 5.555 99%

VDI Text Effects: 14.875 99%
VDI Small Text: 6.120 99%
VDI Graphics: 23.690 99%
GEM Window: 2.055 76%
Integer Division: 18.055 99%
Float Math: 11.330 100%
RAM Access: 6.335 99%
ROM Access: 6.335 99%
Blitting: 1.870 98%
VDI Scroll: 4.315 99%
Justified Text: 5.495 99%
VDI Enquire: 2.865 92%
New Dialogs: 7.450 91%
==========
Graphics: 94%
CPU: 99%
Average: 96%

GEM Bench v3.41 • Ofir Gal 3.5.94
==========
STE TOS 1.06, MiNT not present
Blitter Enabled, NVDI 2.50 present
Video Mode = 640 * 400 * 2 Colours
FPU not present
Run and Malloc from STRAM
Ref = STE + Blitter, ST High
Normal STE with NVDI
==========
GEM Dialog Box: 2.530 217%
VDI Text: 0.935 590%
VDI Text Effects: 2.705 547%
VDI Small Text: 1.755 346%
VDI Graphics: 6.785 347%
GEM Window: 1.425 110%
Integer Division: 18.085 99%
Float Math: 11.345 100%
RAM Access: 6.345 99%
ROM Access: 6.345 99%
Blitting: 1.525 120%
VDI Scroll: 2.015 212%
Justified Text: 4.405 123%
VDI Enquire: 1.535 172%
New Dialogs: 4.175 163%
==========
Graphics: 267%
CPU: 99%
Average: 222%

5633. STE T-28 Mhz

Newsgroup: comp.sys.atari.st
Date: 1996-09-26 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <52dm4b$3k4@erinews.ericsson.se>
Source record: 137059

This is benchmark-tests I did once.

GEM Bench v3.41 • Ofir Gal 3.5.94
==========
STE TOS 1.06, MiNT not present
Blitter Disabled, NVDI 3.01 present
Video Mode = 640 * 400 * 2 Colours
FPU not present
Run and Malloc from STRAM
Ref = STE, No Blitter, ST High
With T-28 accelerator
==========
GEM Dialog Box: 1.655 488%
VDI Text: 0.625 2145%
VDI Text Effects: 1.335 1760%
VDI Small Text: 0.710 1403%
VDI Graphics: 2.495 1037%
GEM Window: 1.210 302%
Integer Division: 5.085 353%
Float Math: 3.840 295%
RAM Access: 1.805 349%
ROM Access: 3.110 202%
Blitting: 2.500 468%
VDI Scroll: 1.585 832%
Justified Text: 2.380 577%
VDI Enquire: 0.660 403%
New Dialogs: 2.430 366%
==========
Graphics: 889%
CPU: 299%
Average: 732%

GEM Bench v3.41 • Ofir Gal 3.5.94
==========
STE TOS 2.00, MiNT not present
Blitter Disabled, NVDI 3.01 present
Video Mode = 640 * 400 * 2 Colours
FPU not present
Run and Malloc from STRAM
Ref = STE, No Blitter, ST High
Magic2+T28+NVDI3
==========
GEM Dialog Box: 0.570 1419%
VDI Text: 0.680 1972%

VDI Text Effects: 1.415 1661%
VDI Small Text: 0.770 1294%
VDI Graphics: 2.610 992%
GEM Window: 1.050 348%
Integer Division: 5.585 322%
Float Math: 4.195 270%
RAM Access: 1.980 318%
ROM Access: 1.980 318%
Blitting: 2.690 435%
VDI Scroll: 1.685 782%
Justified Text: 2.510 547%
VDI Enquire: 0.720 369%
New Dialogs: 1.335 667%
==========
Graphics: 953%
CPU: 307%
Average: 780%

(HERE I COMPARED AGAINST A FALCON)

GEM Bench v3.41 ⊕ Ofir Gal 3.5.94
==========
STE TOS 2.00, MiNT not present
Blitter Disabled, NVDI 3.01 present
Video Mode = 640 * 400 * 2 Colours
FPU not present
Run and Malloc from STRAM
Ref = F030, 640*480*2
Magic2+T28+NVDI3
==========
GEM Dialog Box: 0.580 672%
VDI Text: 0.680 563%
VDI Text Effects: 1.415 586%
VDI Small Text: 0.755 564%
VDI Graphics: 2.585 358%
GEM Window: 1.190 128%
Integer Division: 5.560 55%
Float Math: 4.190 127%
RAM Access: 1.975 111%
ROM Access: 1.980 117%
Blitting: 2.575 44%
VDI Scroll: 1.735 164%
Justified Text: 2.475 146%
VDI Enquire: 0.705 243%
New Dialogs: 1.380 338%
==========
Graphics: 346%
CPU: 102%
Average: 281%

(HERE I COMPARED AGAINST A FALCON)

GEM Bench v3.41 ⊕ Ofir Gal 3.5.94
==========
STE TOS 1.06, MiNT not present
Blitter Disabled, NVDI 3.01 present
Video Mode = 640 * 400 * 2 Colours
FPU not present
Run and Malloc from STRAM
Ref = F030, 640*480*2
T28+NVDI3
==========
GEM Dialog Box: 1.715 227%
VDI Text: 0.635 603%
VDI Text Effects: 1.330 624%
VDI Small Text: 0.720 591%
VDI Graphics: 2.480 374%
GEM Window: 1.205 126%
Integer Division: 5.090 60%
Float Math: 3.840 139%
RAM Access: 1.810 121%
ROM Access: 3.110 74%
Blitting: 2.605 44%
VDI Scroll: 1.615 176%
Justified Text: 2.360 153%
VDI Enquire: 0.660 260%
New Dialogs: 2.475 188%
==========
Graphics: 306%
CPU: 98%
Average: 250%

5634. MidiCom for the Atari????

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: tj@godfather.com
Message-ID: <52h33d$b9s@news1.emplink.net>
Source record: 136860

I would like to connect a Atari tt030 system to my apple powermac 8100. Can this be done?? I heard about a program called Midicom. Where can I buy or d/l this and what does it do??

Tom

5635. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960927135707.28625D-100000@ns1.ptd.net>
Source record: 136861

On 27 Sep 1996, William Wong wrote:

> In article <R.Pine.SOL.3.91.960921194442.28001C-100000@ns1.ptd.net>,
> mrmaddog@prolog.net says...
>
>
> >> >>look if someone reviewed IBM software, saying it was just great, but only
> >> >>worked on '286 machines these days? :)
> > >
> >Oh that's dumb to say, mainly all 286 programs will work on Pentiums with
> >no problem. The thing is that the Falcon has different "hardware" that's
>
>
> The problem is not only of hardware but also of an OS thing.

Only the real small minor differences between the TOS's, but I was
getting at the Falcon that's a 'very' different beastie as far as the
inside goes.

> -- OK I am not looking for flames but I have to say this --
> and this is my experience using them, others may experience
> differently.
>
> I am also using NT on a Pentium, most of the DOS stuff do not run in the
> command shell (eg ZOO extractor) but once I reboot back to DOS/WFW
> they all works. Same hardware different OS.
>
> And that thingy about some hardware not even searched for is correct.

I don't think NT was meant to run DOS programs, since they were also made
for other platforms like the Alpha server.

But with the major differences between the Intels and other computer
platforms, it's still amazing that Atari owners insist on ALL machine
compatiblity whever it's the 8-bit or ST range. We talked about this at
my user group meeting.

Eric Noss
a.k.a
Mr. Maddog

5636. Re: FS: An Almost-1040ST :')

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: rmgreen@PROBLEM_WITH_YOUR_MAIL_GATEWAY_FILE
Message-ID: <52higa$5ha@server2.netrics.com>
Source record: 136862

Ronald M. Green (rmgreen@PROBLEM_WITH_YOUR_MAIL_GATEWAY_FILE) wrote:
: Good Morning!
:
: It began as a 520STfm, but then the internal drive was upgraded from a
: single-sided one to a double-sided one, and the TOS chips - well, the case
: was already open, so why *not* stick in TOS 1.4?
:
: Apart from the fact that you'd have to stick in an extra 0.5M of RAM to
: get it to 1040 status, it's already there. Contrary to some earlier (and
: not altogether accurate) mutterings about the 520, both the power supply
: and disc drive are *indeed* internal, so what I'm selling is a neat little
: machine. Even if you'll never run it, it's still great for parts. Also
: comes with an Atari mouse.
:
: Yours for $55.00 (U.S.) plus shipping. Also ask about prices on half a
: dozen or so classic (mid-late 1980s) ST games, also available.
:
: Talk to you later!
:
: - Ronald M. Green -
:
: --
: "A collection of facts is no more an education than a pile of bricks is
: a house."
: "If not now, when? If not me, who?" - Just two thoughts... -

--

It seems that my mail gateway is a little wonky. *Sigh*...

I can be reached at: rmgreen@ionline.net *or*
rmgreen@iop100.ionline.net

Thanks very much.

- R.M.G. -

"A collection of facts is no more an education than a pile of bricks is
a house."
"If not now, when? If not me, who?" - Just two thoughts... -

5637. Looking for Sloopy Malibu. Please Help!

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <52hlr2$dc0@nadine.teleport.com>
Source record: 136863
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

I'm looking for an Atari User named Sloopy Malibu. He's been an Atarian
for a Long time. He even used to write articles for Atari Magazines. I
Remember one in AIM Magazine. I have some unfinished Business with Him.
We were in the middle of a Trade and after I received my part of the
Trade, I lost touch with him. And I still need to complete the Trade.
If anyone can help... An E-Mail Address, a Phone Number. Direct any and
all Replies through E-Mail to: bensmith@teleport.com

==Thanx==
===Ben===
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

5638. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: atari@teleport.com
Message-ID: <52h7if$7ht@ornews.intel.com>
Source record: 136864

In article <R.3242ac9c.891867@news.airtime.co.uk>,
stosser@airtime.co.uk (Tony Greenwood) wrote:
>
> I am looking for a slideshow that shows pictures in at least 256
>colours, for the STFM,
> Not for the Falcon or any other machine, not a picture converter such
>as photochrome or SOL, just a slide show ?

Which reminds me - I DID find my Spectrum slideshow proggie last night. Still
want it, Tony?

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5639. Future of Atari binaries groups

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: atari@teleport.com
Message-ID: <52h75b$7ht@ornews.intel.com>
Source record: 136865
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

For those of you who follow such things:

A formal propoasl to establish (or reestablish) comp.binaries.atari has been submitted to the appropriate net.gods - it has been over 3 weeks since submission, in fact, but the RFD has not yet appeared in news.groups nor in news.announce.newgroups (the "official" venues for such discussions).

It is suspected, based on comments made in those groups, that there is deliberate foot-dragging going on vis-a-vis any RFD to establish any binaries newsgroup.

Anyone interested in participating in the newsgroup creation process is invited to subscribe to news.groups (but I'd suggest you have your killfile ready - there are any number of totally irrelevant postings in there most of the time).

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5640. Re: st hard drive in UK?

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <52hd59$dr5@netty.york.ac.uk>
Source record: 136866

Peter Gibbins (p.gibbins@shu.ac.uk) wrote:
: Can anyone recommend a hard drive for my ST 1040 that is fairly easily
: available in the UK and tell me where I might get it. I basically run
: Cubase and I live in Sheffield.

I would suggest that you get the Link II or another adaptor that supports parity, and then add a drive. It might be worth approaching the First Computer Centre in Leeds as the nearest place to you. If not, HiSoft might be a good place to ask.
Dave
PS This is not a recommendation of First computer Centre, it's just the nearest place to you that I know of that still does ST gear.

: thanks,
: Peter

--

5641. Re: FS: An Almost-1040ST :')

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: atari@teleport.com
Message-ID: <52h8ij$7ht@ornews.intel.com>
Source record: 136867

In article <52gq91$897@server2.netrics.com>,
rmgreen@PROBLEM_WITH_YOUR_MAIL_GATEWAY_FILE (Ronald M. Green) wrote:
>
> Yours for $55.00 (U.S.) plus shipping. Also ask about prices on half a
>dozen or so classic (mid-late 1980s) ST games, also available.

It's going to be difficult at best to get email at that address, Ronald.

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5642. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: atari@teleport.com
Message-ID: <52h8f8$7ht@ornews.intel.com>
Source record: 136868

In article <GI2PDBVGUp@tos.ak.planet.gen.nz>,
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) wrote:
>
>I would suggest that since gzip and tar seem to be more standard than zip or
>lzh, and they all work just as well, why not use the ones that are standard.

The term "standard" depends on the platform. If a package is intended primarily
for Un*x/linux/MiNT w/miniXfs, then tar and gzip are the standard (and a real
PITA for the first-time user, too). If the package is intended for an 8.3
file system such as TOS or Messy-DOS, then ZIP is the standard.

Thus, I suugest packaging archives appropriate to the target filesystem - if you
want people using miniX to be the ones who use your package, use tar and gzip;
if the package is for "msot people" (e.g., bog-standard TOS), use ZIP.

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5643. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: Mark Butler <Mark@dwell.demon.co.uk>
Message-ID: <AQ3GGDApICTyEwIQ@dwell.demon.co.uk>
Source record: 136869

In article <19873_hsideras@mettav.demon.co.uk>, Harry Sideras
<hsideras@mettav.demon.co.uk> writes
>*Hi Anthony*, on 24 Sep 96 you wrote: ...respect, brethren
>
> j> Nick@flinny.demon.co.uk (Nicholas Flintham) writes:
> >> dbrewood@nest.demon.co.uk (Daron Brewood) said:-
> >>> Birmingham show only I'm afraid.
> >> Brum only again...
> j> Hm. Looks like I'm going to the right show - I'll be at Brum as well. :)
>
>Tony tells me about a Floppyshop-organised Meet-the-Programmer event or
>summat and that Mark Butler (Lottery Companion) will be at the Floppyshop
>stand too. (Not that I heard about this from anywhere else, so I'm not
>sure). Is that right?

Who'd be interested in him ;-)

See yawl at Brum in the afternoon - You there Harry ?

ALB
Mark Butler, Atari ST Shareware Programmer.
http://www.dwell.demon.co.uk

5644. Re: atari 520/1040 difference

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BxOQEHu.dpj@delphi.com>
Source record: 136870

Terry May <Terry.May@rebel.genesplicer.org> writes:

>The 520 also has an external power supply, as I recall.

And some 1040s have external power supplies also (I have one).

-Dana

5645. STReport #1239

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <JxOy0xs.dpj@delphi.com>
Source record: 136871

09/27/96 STR 1239 The Original Independent OnLine Magazine!

- CPU INDUSTRY REPORT - 56k bps Modem - WARP 4 Ships
- S. Cray Fights for LIFE - VR Golf '97 - Hayes in Hi Gear
- Motorola MAC Attack - Cracker Bill Passes - USPS to do Email?
- JTS 90 days LATE? - People Talking - Dana's TidBits

DOJ & Microsoft at it AGAIN!
FBI plan REJECTED!
Swedes Blamed in CIA Break-in!

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

5646. Re: WHY NO ATARI ALLOWED IN PEI?

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.533.000E9685@cfcsc.dnd.ca>
Source record: 136872

In article <529d8t$5sb@ornews.intel.com> *atari@teleport.com* (Rich Tietjens) writes:
>Date: Tue, 24 Sep 96 16:34:14 GMT
>In article <527ev5$kla@main.freenet.hamilton.on.ca>,
> af470@freenet.hamilton.on.ca (Dave Gould) wrote:
><And the following was appended as a SIG file:>
<snip>
>Where is PEI, anyhow? What does it stand for?

Prince Edward Island (P.E.I.)
used to be Isle Royale when the Acadians (French) ruled that roost
as to what the aboriginals called it I do not know.

Atari/TOS 1.04-4.04 MAC/Sys6.08 IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich -speaking only for myself
GraphicArts, Canadian Forces College, Toronto, Ontario, Canada

5647. Atari Computer Goods For Sale! Free Catalogs To!

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <52hlbq$d2m@nadine.teleport.com>
Source record: 136873
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

See my Web Page at www.teleport.com/~bensmith/bscomputers.shtml for Bravo Sierra Computers. Where you'll find Both Classic Atari 8 Bit & ST HardWare, SoftWare, Books and Accessories. For the last couple of weeks BSC has received a Half Dozen deliveries of Atari Stock. And in BSC's Catalogs, you may find something you've been looking. At BSC's Web Page you'll View, & DownLoad Catalogs or Contact BSC by Web Page! Or Request Catalogs by E-Mail. Have problems connecting with BSC's web page? Feel free to Request catalogs through E-Mail. Really, it's no inconvenience. All I ask is that you specify Atari 8 Bit, Atari ST or both. I'll get back to you after the weekend. Catalogs are sent only by E-Mail. Please Direct any and all Replies Through E-Mail to bensmith@teleport.com.

I'm taking a few extra days off from the InterNet to catch up on the Backlog of Testing, Catalouging and Pricing the New Inventory that's been delivered in the last few weeks. With my problem with depression. Getting behind while watching work stack up and running out of room in my work area. This should be fixed once the new inventory after being tested, catalouged and priced is then put in Inventory Storage. Then I'll have Room to work. I should be back on the InterNet on Thursday, Oct. 3rd. Otherwise I might see a therapist for InterNet addiction.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

5648. Re: Best Way To Run Windows On Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <JXAz8Ln.greg_evans@delphi.com>
Source record: 136874

Installing a 486 upgrade board on the Falcon Speed would be tricky at best but it might work. Compo always said it wouldn't but they had been planning a 486 board themselves so that might have been sales talk. The trick would be to find a way to remove the surface mounted 286 and install a 286 socket. Then you could install the 486.

Greg

5649. What Causes Lost Clusters?

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <843907656_OASIS_@nordnet.fr>
Source record: 136875

In article <843682904_OASIS_@pwomar.demon.co.uk>
Paul@pwomar.demon.co.uk (Paul Womar) said:-

>NOS (possibly Oasis) does this ALL the time, I don't really know what
>causes it but when NOS crashes I get loads as when ending a session
>with news still running so I guess it's just data that hasn't be
>recorded in the FAT/Directory properly and is just a bit of data stuck
>on the drive.

I never had a single lost cluster on my J: partition where Oasis 1.35
and NOS are located... had some other problems, like 'inconsistant file
size' in the message base, etc... But never a lost cluster in now more
than one year of daily use. Just a minute ago I tried Atari's CHKDSK3 to
be sure. Perhaps you talk from Oasis 2?

To the original poster: sometimes Diamond Edge can see lost clusters
where there are not... Especially if you have a folder with more than 1024
files in it. DE then decides it's not good, reports 13763 lost clusters,
and wipes out all files in the folder... if you are in 'auto repair' mode.
Dangerous, no? :-(

DE can also cut the end of a file, claiming it has 'bad FAT entries'
if the file lies on the 2 last clusters of a disk/partition. The file is
then definitely lost... when simply copying it anywhere else with Kobold
would save it's life.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

5650. Re: Future of Atari binaries groups

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.960927221634.2384B-100000@viking.cris.com>
Source record: 136876
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

Seems that Microsoft can get any number of newsgroups made in the comp and
binary areas! I had to tell TIN I didn't want to subscribe to a whole lot
of them, took a while to get thru!

On Fri, 27 Sep 1996, Rich Tietjens wrote:

>For those of you who follow such things:
>
>A formal propoasl to establish (or reestablish) comp.binaries.atari has been
>submitted to the appropriate net.gods - it has been over 3 weeks since
>submission, in fact, but the RFD has not yet appeared in news.groups nor in
>news.announce.newgroups (the "official" venues for such discussions).
>
>It is suspected, based on comments made in those groups, that there is
>deliberate foot-dragging going on vis-a-vis any RFD to establish any binaries
>newsgroup.
>
>Anyone interested in participating in the newsgroup creation process is invited
>to subscribe to news.groups (but I'd suggest you have your killfile ready -
>there are any number of totally irrelevant postings in there most of the time).
>
>
> My bookmarks: http://www.teleport.com/~atari
> Files at ftp://ftp.teleport.com/users/atari
> Remove the * (inserted to foil spambots) from my address to reply.
> *!* Opinions expressed herein are those of the writer only and *!*
> *!* probably frightening to my employer and other authorities. *!*
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5651. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: Tom Lamparty <Lamparty@concentric.net>
Message-ID: <Pine.SUN.3.95.960927222114.2384C-100000@viking.cris.com>
Source record: 136877

I could have got CP/M for my Coleco ADAM computer when they went under
also! CP/M was and is a very powerful OS that let you do all kinds of
nifty stuff! If I had happened to want to go back to a command line OS! I
got an ST instead to get away from CLI! Now you want me to insall another
one! No thanks! I'll go to Win 95 first!

On 27 Sep 1996, Anthony Jacques wrote:

>In article <yvvranpsdbs.fsf@emw.ericsson.se>, Magnus Kollberg <emwoll@emw.ericsson.se>
writes:
>>jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
>>
>>
>>> >Someone should come up with better solutions for the Atari on this. Other more
>>>
>>> I agree... perhaps the authors of MiNT-net prog's should sit down, and write
>>> some decent doc's and write a nice GEM-based installation program...
>>
>>I do agree and now when MiNT-net is up to version 1.xx someone must do it!
>>Why do we struggle with buggy software when MiNT-net has been stable for
>>ages?
>
>Because it is only stable if you can get it installed. I'm suprised that there
>wasn't any kind of announcement that it was up to v1.00 as this must mean that
>it is in a fairly complete state... (and it was already light-years ahead of
>Stik from what I have seen)
>
>>We have got this very powerful network stuff in MiNT-net that can do anything you
>>would ever want (SLIP/PPP you name it) to do and only 2% of the Atari people is
>>using it! It's a joke. :-\
>
>Yep, but not a funny one... :(
>
>Anthony
>
>--
>-------------------------------------+------------------------------
>Anthony Jacques | STOS Falcon Extension v1.2a
> | Generic STOS Fixer v1.1
>mailto:jacquesa@cs.man.ac.uk | available from WWW pages
>http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
>-------------------------------------+------------------------------
>
>
>

Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

5652. Stacey Selling as Salvage!

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <52hluf$ddr@nadine.teleport.com>
Source record: 136878
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,abg.atari

I have an Atari Stacey I'm selling for Salvage. It is one of the first ones that came off the Assembly Line, without batteries. It's Switching Power Supply has been tested and works fine. The Stacey Switching Power Supply can Run in the U.S. or Europe on 110 or 220 Volt. These Power Supplies Regularly sell for $100 U.S. The Stacey without the Power Supply goes for $175 U.S. Dollars. Stacey with Power Supply goes for $250 U.S. The Power Supply won't be available for sale until after the Stacey is sold, with or without it. It's a 4 MB Stacey with Hard Drive. Please direct all Replies Through E-Mail to: bensmith@teleport.com or call Ben at (503)256-9974.

--

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Reply to bensmith@teleport.com ***FREE*** Catalogs Available Through WebSite!
http://www.teleport.com/~bensmith/bscomputers.shtml Bravo Sierra Computers!!

5653. Re: Rogue canceller

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: ad329@james.freenet.hamilton.on.ca
Message-ID: <52hqlv$ov6@james.freenet.hamilton.on.ca>
Source record: 136879

In article <52eedg$dt3@ornews.intel.com>, *atari@teleport.com* (Rich Tietjens) wrote:

>It was under discussion in news.admin.net-abuse.misc - seems there was an "open"
>NNTP server at someone's office, and the person who decided to do this (might
>have been Steve Winters @prime.org, it's the sort of thing he does) slammed over
>20,000 cancels through the server over the weekend using a cancelbot that killed
>messages based STRICTLY on the Newsgroups: line - apparently it was an attempt
>to totally disrupt the 'net. The odd thing about it is that I had already
>received all of the cancelled messages, so I got 'em twice. %^(
~^~^~^

5654. Complete MintNet...?

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <843939386_OASIS_@pcc-uky.campus.mci.net>
Source record: 136880

Okay, there is some confusion on this, (at least I'm confuddled!) so
can someone please tell us where to get Mintnet (every file we have
to have) (and a complete ftp site/path) and if its -not- in a form
that most of us are used to (ZIP/LZH/etc) then what we need to have
and what we need to do to get it onto our hard disks...Thanks! :)

--

```
_/_/_/
```

5655. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <843943614_OASIS_@swampdog.demon.co.uk>
Source record: 136881

In article <3247a9cf.2095174@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

>On Mon, 23 Sep 96 20:35:16 GMT, guy@swampdog.demon.co.uk (Guy
>Harrison) wrote:
>
>>
>>Birmingham. :-)
>
> Nice one swampy...maybe we should have organised an IRC meet :))

but we'd never get out of the bar! ;-))

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

5656. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <843943700_OASIS_@swampdog.demon.co.uk>
Source record: 136882

In article <19872_hsideras@mettav.demon.co.uk>
hsideras@mettav.demon.co.uk (Harry Sideras) said:-

>*Hi Tony*, on 24 Sep 96 you wrote: ...respect, brethren
>
> s>
> s> On Mon, 23 Sep 96 20:35:16 GMT, guy@swampdog.demon.co.uk (Guy Harrison)
> s> wrote:
> >>
> >> Birmingham. :-)
> s>
> s> Nice one swampy... maybe we should have organised an IRC meet :))
>
>Next to the Virtual Web site at the UKAAUG stand?
>
>If there's one thing that's guaranteed to makeyou look like a real anorak
>it'll be typing to each other while sitting side by side.

lol!!

>Don't you know? It's good to talk... B^{)

Don't you just love the way irc.bt.net sez that as you log on then
promptly netsplits? :-)

>(pass the puke-bag...)

hey, that's a good name for our kitten!

--

Guy Harrison

Email guy@swampdog.demon.co.uk
swampdog@dial.pipex.com
Web http://www.swampdog.demon.co.uk/index.html

5657. Re: Cyber Promotions - here to talk

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52hood$h4p@ornews.intel.com>
Source record: 136883
Cross-posted to: news.admin.net-abuse.misc,comp.sys.atari.st

In article <soroos-2509962159140001@news.u.washington.edu>,
soroos@u.washington.edu (Eric Soroos) wrote:
>
>In article <heilmayr-ya023180002509962121570001@agate.berkeley.edu>,
>heilmayr@math.berkeley.edu (Stephan Heilmayr) wrote:
>
>>In article <3248871f.3702988@news.sirius.com>,
>>trebor@sirius.com wrote:
>>
>>> So you culled everybody's name from nanam, and removed them. Big Deal.
>>
>>Sure looks like that doesn't it? I used to get junk from cyberpromo. I
>>never sent a "remove" request, but after recent posts to this group, the
>>junk mysteriously stopped...
>
>So you mean that by posting this, I will get my name removed from their
>damn list.

Excellent!

Everybody read that? Post something in n.a.n.m. if you want to be culled from
CyberPromo email spam list!

<SIGH>

We can only hope it's that easy...

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5658. BIG CAB FIX

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: Charles Silver <csilver@kendaco.telebyte.com>
Message-ID: <199609280650.XAA05625@kendaco.telebyte.com>
Source record: 136884

Hello Atarians,

How would you like to connect to almost all http's, ftp's, etc.
within CAB with out bombs, crashes or the dreaded Runtime 163
Error? Well, now you can! How? By using the ANONYMIZER! This
FREE service allows you to just type in the URL that you want
and click. They get about 400,000 hits a day, so somebody is having
fun. Here's examples how:

http://www.anonymizer.com (Web Page)
http://www.anonymizer.com/open.html (To just type in any URL)
http://www.anonymizer.com:8080/ftp://ftp.cnam.fr/pub/Atari (direct)

If there are Web pages or ftp sites you are having trouble
connecting to just try the ANONYMIZER. You'll thank me later :))

"Who is that Masked Man?" it ain't the LONE RANGER! Hi Ho Silver.

If you have trouble connecting to ANONYMIZER here's my TCP Stuff:

TTL = 64
PING_TTL = 255
MTU = 1152 (Servers use 576 octets, so just double it)
MSS = 1112
PKT-SIZE = 1152
DFB-SIZE = 6000
RCV-WND = 5840

Until we get the new CAB/STIK this the best I have :)

Charles
---
csilver@kendaco.telebyte.com

5659. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: patrik.estberg@p68.dada.ct.se
Message-ID: <ftn_2.200.136.68$fidonet.org_a293af9f_Patrik.Estberg@p68.dada.ct.se>
Source record: 136885

>
> From: Magnus Kollberg <emwoll@emw.ericsson.se>
>
> jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
>
>
>> >Someone should come up with better solutions for the Atari on this.
> Other more
>>
>> I agree... perhaps the authors of MiNT-net prog's should sit down, and
> write
>> some decent doc's and write a nice GEM-based installation program...
>
> I do agree and now when MiNT-net is up to version 1.xx someone must do
> it! Why do we struggle with buggy software when MiNT-net has been
> stable for ages?
>
> We have got this very powerful network stuff in MiNT-net that can do
> anything you
> would ever want (SLIP/PPP you name it) to do and only 2% of the Atari
> people is
> using it! It's a joke. :-\
It would be much easier if there were any docs about how to install
Mintnet and get the connection working. I've tried but I gave up.
By the way, it's making me very pleased to hear you speaking about the
Atari range computers. It seems that we have the same atitude about which
is the most userfriendly and best computer around.

I would like to speak to you more about computers so please drop me
a message at estis.xx@mailbox.swipnet.se or my netmail 2:200/136.68

mvh
Estis

5660. Re: Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: patrik.estberg@p68.dada.ct.se
Message-ID: <ftn_2.200.136.68$fidonet.org_a293b346_Patrik.Estberg@p68.dada.ct.se>
Source record: 136886

>
> From: tomo@fly.cc.fer.hr (tomo)
>
>
> Dear Falconeros!
>
> Which software for F030 is (in your opinion) the best for:
>
> -DTP
If you are not into professional DTP then you should go for Papyrus, which
is the best document processor for Atari.
> -comms/modem/FAX
Don't use Connect, cause the author is a PC user. Instead yuo should use
STarcall because it is still in progress.
> -music
If yoy want to work as a professional musician you should use Cubase.
If you're into trackers you should use Graumf tracker because it is the best
tracker for the Falcon and it is still in progress.
> -multitasking
If you are using a Falcon, you should go for MagiC 5, because it's the
best multitasking OS around. Don't listen to the Mint fanatics, because
Mint is a bit outdated.
> -everything else which comes to mind ...(or simply include your Top 10
> list).
>
I saw a posting that said that you should use Mintnet for Internet.
If you can get a SLIP account you should use STiK and the coprogs.
I myself tried to use Mintnet to access Internet and it was like the worst
nightmare I've ever had.
This weekend the new WWW packet will be released and hopefully the Newsreader
will be included in the packet.
If you can get a PPP account you should wait until Oasis 2.06 is
ready. They are working on a Webbrowser and it should be much more faster than
CAB.
There is also a new Webbrowser developed in France that is told to be
fully Netscape compatible.
I will get you my own top ten listing.

1. DTP,Wordprocessing Papyrus4, Calamus SL
2. Comms STarcall,STiK,CAB,Antmail,Semper,Jetmail,LED
3. Database Twist 3, Phoenix
4. OS MagiC5
5. Music Graumf Tracker, Cubase Audio, Megatracker Replay
6. HD driver HDdriver 6.0

7. CD driver Exendos 2.4a, CD audio
8. Editor Everest
9. Graphics Shower 1.1, Apex, GEM View
10. Utilities NVDI 4.11, Thing desktop replacer, Freedom fileselector, SToop bootselector

Please contact me if you want to have any tips on your Falcon

estis.xx@mailbox.swipnet.se

Best reguards
Patrik

Atari is dead, long live Atari users !!!!!!!!!!!!!

5661. Typical Atari users...

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <b58_9609281526@flight.org>
Source record: 136887

> Fixed half of it myself, sent the broken part back. I'm
> counting on 2+ years, and they never sent me nothing back.

RT> If it's a hand scanner, and the broken part was the scan
RT> head, you can use most any of the PC hand scanners - I even
RT> have a spare one I could ship you (but it might be cheaper to
RT> buy one locally than to pay for shipping).

Thanks. It is a Wand scanner - 8.5 inches. The broken part was the plastic fold-up paper holder on the Cradle part of the whole Wand package. I've given a dozen phone calls to them, and many letters. I got the _wierdest_ responses & comments from them over the years. In the end, they claimed they had the part ready to go, but were waiting for me to pay them $12 I owe them. $12? What $12? I always bought with my Visa from them, so I don't owe any $12. If that were really an issue, they could have, perhaps, just possibly, bothered to mention it sooner than a year (& 6 phone calls) after the fact. I'm clueless...

But, obviously this is something that burns me, & I should shut up now. Thanks for your offer, obviously it's not quite what I need, & I can use the unit without the part. Paper just feeds a bit crooked at times if I don't watch it.

Also, thank you for all the info you have sent my way, I'm not good at acknowledging each piece of mail, but you have been very helpful to me. Thanks.

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

5662. General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <b59_9609281526@flight.org>
Source record: 136888

TL> Before you critize someone for write a program that runs on
TL> the machine that he has!

Well, I didn't mean to critize anyone, but I must have from the response I got! :) Sure didn't mean for things to go in that direction.

TL> Try writing one for a machine that you don't have! Part of the
TL> debugging process is to run it and see what fails!

I assumed that a programming language would be up to the task of allowing the software to run on any TOS platform. I assumed de-bugging on a different machine would be a few adjustments for hardware differences, etc. And, the occational total complete, pull-your-hair-out, it-just-don't-work, problem. :)

I'd say the problem is with STOS, but then I'd probably get a whole lot of other folks mad at me, so I _won't_ say that, I'll just shut up about this topic, & hopefully move on. :)

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

5663. General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <b55_9609281526@flight.org>
Source record: 136889

>> Why do you wish to exclude all the '030 users from your
>> software?

>> How would it
>> look if someone reviewed IBM software, saying it was just
>> great, but only worked on '286 machines these days? :)

"M> Oh that's dumb to say, mainly all 286 programs will work on
"M> Pentiums with no problem. The thing is that the Falcon has
"M> different "hardware" that's missing from the ST. So while a
"M> 286 game will not bother even to look for stuff like SB and
"M> all that, the ST game without any modification will look for
"M> something on the Falcon that simply isn't there at all. So it
"M> crashes...

My brother in law went from a '286 to a '486. He tossed most of his
pd/shareware software, because it didn't work on the newer machine.
I never owned a clone, so I can't say for sure. Sorry if I'm wrong,
all I knew was what my BiL told me.

"M> First of all, anyone who has a Falcon should know that to run
"M> a STOS game you have to set your processor speed to 8Hz and
"M> use STOSfix 3 on it. Do you not have to use Backwards to play
"M> commercial games? :)

I've heard of Backwards, but never used it. I do mostly DTP hobby
stuff. Heck, I'm not sure how to slow my Falcon to 8Hz (is it in the
CPX like my MSTE was) - I've never wanted to slow it down! :)

"M> Does a programmer have to buy every single model of a computer
"M> platform? Here's how I see it...TOS and GEM programs have
"M> 'guidelines' to follow to work on every single model as well
"M> as Geneva, Magic, and all the emulators. The Atari Compendium
"M> can do this. And as for STOS games, a different breed, here's
"M> what I would do if I were writting one.

About all I use are GEM programs. So, the solution seemed simple to
me! :) I guess I would expect STOS to be upgraded to handle all the
different TOS versions. Can't one, for example, program Pentium code
on a '386? As long as it follows the rules... I guess I feel it's a
shortcoming of STOS (whatever that is - I assume it's a programming
language - never caught on around me in the USA that I know of...)
to not allow folks to program & structure their programs to work
with all TOS versions.

"M> Only on the Atari platform do the users 'insist' that it works
"M> for ALL models, in fact people are still using 520 ST's with

"M> TOS 1.0 for crying out loud! We take this for granted while
"M> on the PC platform, nobody even writes for the 486 anymore.
"M> Because of this, ST programmers have to 'try' to write to all
"M> platforms with the 520 ST as the lowest common denominator.
"M> AND you have to try to make it run on the higher-end machines
"M> like the Falcon, plus if it's GEM then it must work with a
"M> multitasking system.

Yes, that is a problem. There is so much different hardware
available on the different TOS machines. I guess I assumed that STOS
had kept up with all the changes, and it was only a matter of
writing clean code that followed the rules.

"M> In short, if I write a program I'll try to make it run on all
"M> models as possible as well as make use of the enhancements of
"M> the STe. Because YOU asked for it.... :)

Sorry. Didn't mean to piss anyone off.

Actually, don't waste your time on the STe for me. However, I do
have a MSTe.... (Yea, my bad sense of humor gets me in trouble...:)

___ Mountain Reader II - #M_READER
---------------------- -//- ----------------------
Internet: Paul.Muehlbauer@flight.org

5664. General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <b56_9609281526@flight.org>
Source record: 136890

AJ> No, no no... what you do, is you fix it with the 'Generic STOS
AJ> Fixer' (check my WWW pages) and it will be fixed for all TOS
AJ> versions that you specify - so, you can fix it for: (default
AJ> setting shown below) 1.0, 1.2, 1.4, 1.6, 1.62, 2.05, 2.06,
AJ> 4.0, 4.02, 4.03, 4.04, 4.92 Ie - ALL non-Magic (or patched)
AJ> ST's, and also all Falcons... TT Owners are the only ones who
AJ> have to use STOS Fix 3, and the only reason why there are no
AJ> TT settings with GenFixer is that knowone answered my requests
AJ> for help getting TT settings! So there cannot be any TT gamers
AJ> out there interested in playing STOS games...

Anthony, you said that once before here (at least :), so that is why I assumed the guy wanted to write programs only for ST machines. He seemed kinda 'proud' that his programs only run on an ST... I guess I mis-understood him somewhere in there. He said something about 'programs written on an ST, for ST users' and the way he worded it, I assumed he is _trying_ to leave out Falcon owners.

Since I remember you posting this information once before, I assumed anyone not fixing the STOS software for TOS 4.x was doing so intentionally.

(Tony - this is why I was very confused by your message - I had just read that there was a generic fixer for TOS versions including 4.x, and you kept saying that you were writing programs just for ST folks. It sounded like you _wanted_ to exclude Falcon owners. We got crossed up somewhere there. Sorry.)

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

5665. I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <b57_9609281526@flight.org>
Source record: 136891

> I agree... perhaps the authors of MiNT-net prog's should sit
> down, and write some decent doc's and write a nice GEM-based
> installation program...

MK> I do agree and now when MiNT-net is up to version 1.xx
MK> someone must do it! Why do we struggle with buggy software
MK> when MiNT-net has been stable for ages? We have got this very
MK> powerful network stuff in MiNT-net that can do anything you
MK> would ever want (SLIP/PPP you name it) to do and only 2% of
MK> the Atari people is using it! It's a joke. :-\

Really? Mint does all that? I've had ST and better Atari computers since '87, and all I know is Mint is buggy, bad, and not worth much. That's what 'everyone' told me. Never bothered to try it. Thought it died when Atari Corp. went to the Jaguar. So, I'm certainly in the 98% you mention! :)

It's a little confusing - Mint, Mintnet, Linix, AES-something, Lynx and what-not. I've no idea if any of these even belong together. But, I'm just a simple dirt farmer, so I guess it's not surprising... :) :)

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

5666. DBA Magazine to quit

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <b5a_9609281526@flight.org>
Source record: 136892

TG> ATARIPHILE:
TG> ST+ :
TG> STOSSER:
TG> MAGGIE:
TG> ST Highway:

TG> There are quite a few more diskmagazines,I cannot remember all
TG> there names, but the above are alive and kicking, I would say
TG> another 4, maybe five live disk mags,

Tony, the only one I've heard of is Maggie - got a copy from a
CD-ROM - and it didn't work well with my Falcon & monitor. :(

Where do we over here in the USA find these? Are they 'public
domain', or purchased, or what? Does anyone keep back issues around?
Maybe someone could put out a CD rom of all disk magazines...

Anyhow, thanks for any info.

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

5667. General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: Paul.Muehlbauer@flight.org
Message-ID: <b5b_9609281526@flight.org>
Source record: 136893

> On 13 Sep 1996, Paul Muehlbauer wrote:

TG> But more importantly is the post by Paul here, I never got
TG> it? this makes me worry at any other posts I maybe missing
TG> from c.s.a.st ? To Paul...I was not ignoring your comments,
TG> this is the first time I ever saw them ?

That's ok, Tony. Apperantly I shoved my foot all the way down my throat to the kneecap in my message to you, so it's just as well you didn't see it...

Didn't mean to say whatever it is I said that was dumb. I guess I just didn't/ don't understand, and I'm babbling on about things I'd better shut up about, before no one will talk to me! :) :) :)

TG> May I ask.....I recall you do also have access to a ST or STe,
TG> have you perhaps had chance to view HEARTLAND, It is not
TG> important to the debate, but I would feel better knowing you
TG> had tried the actual program I am struggling to make
TG> compatible and would appreciate your response (in c.s.a.st) to
TG> the game :)

Well, I live over here in the middle of the USA, in a rural area. I have to go 30 miles to find a couple of computer stores of _any_ platform. I'm not on the Internet - I pick this group up from a long-distance phone call to a BBS, and internet E-mail was just dropped on the BBS. There is only one local BBS in my town, and it is not netted to anything. The nearest store that used to sell Atari equipment is over 100 miles away.

So, I'd love to see Heartland (I used to love computer games - don't play many of them any more, but I just got out my old 800XL & ended up playing Championship Lode Runner into the wee hours...) but I really don't know how I could get a copy. Will it make it onto any of the CD-ROMs? I pick up quite a few of those - otherwise, it's really tough for me to get software...

___ Mountain Reader II - #M_READER
---------- -//- ----------
Internet: Paul.Muehlbauer@flight.org

5668. Re: Rogue canceller

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <843886792_OASIS_@tyndale.apana.org.au>
Source record: 136894

In article <324b871b.678377@news.airtime.co.uk>
stosser@airtime.co.uk (Tony Greenwood) said:-

>On 27 Sep 1996 02:22:54 GMT, Kyle R. Hofmann <rhofmann@crl.com> wrote:
>
>>: What's with this rogue canceller b.s., and who feels they have the right to
> On the other hand, it is nice to know that someone with infinitely
>more knowledge of the system than most of us, is actually looking
>after us, (I would hazard to guess, unpaid as well?)
>
> Either way, Slap on the back to our hidden guardians :)
>
> Cheers.....!ynoT
>Tony Greenwood (STOSSER Software) stosser@airtime.co.uk

Our fairy godmother, no doubt, Tony :)
Good to see someone is still an optimist!! ..... Then again, i still use an
Atari!

--

```
------------------------------------------------------------------------------
__ __ __ ___ ___ ___ _ _ __ _ _ Tablature is the
/ _)/ \( ) ( ,)( _)( ,) ( \( ) ( )( )( ) refuge of the
( (_( () ))(__ ) ,\ ) _) ) \ ) ( /__\ )()( musical
\__)\__/(____) (___/(___)(_)\_)(_)\_)(_)(_)\__/ illiterate
G U I T A R I S T colbee@tyndale.apana.org.au
------------------------------------------------------------------------------
```

5669. Ammendment to Atari Show List

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <166_algy@allatsea.demon.co.uk>
Source record: 136895

fd18@dial.pipex.com previously gibbered to All ...

Hiya Mike ...

f> HiSoft - NOW ATTENDING BOTH SHOWS

Hooray!!!

f> To date it seems like a 40/60 spit between London and Birmingham.

You mean more in Birmingham????

--

Floating around aimlessly at All At Sea.

5670. Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <167_algy@allatsea.demon.co.uk>
Source record: 136896

tomo@fly.cc.fer.hr previously gibbered to All ...

Hiya Tomislav ...

t> Which software for F030 is (in your opinion) the best for:
t>
t> -DTP

Dunno .. I'm still trying to find one myself! I used Calamus 1.09 which was
fine on the ST, it is now but no colour ;-(

t> -comms/modem/FAX

Connect ... I don't have a fax/modem I can use yet ...

t> -music

Don't touch it ;-)

t> -multitasking

MagiC 4!! No doubt about that .... 5 is about apparently so I'll be looking
out for that ....

t> -everything else which comes to mind ...(or simply include your Top 10
t> list).

Graphics - Apex Media
Word Processing - Protext (until I see Papyrus in action)

--

Floating around aimlessly at All At Sea.

5671. Atari St1040 emulator for PC compatible.

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: Giordano <giordano@aletsch.esis.vsnet.ch>
Message-ID: <01bbac61$a5d18ec0$333d6d99@b7.esis.vsnet.ch>
Source record: 136897

Hello,

I'm looking for an Atari emulator for PC and would like if anyone has info
about it... let me know...

5672. Re: atari 520/1040 difference

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: chrisw@perth.DIALix.oz.au
Message-ID: <52epp2eus1@perth.DIALix.oz.au>
Source record: 136924

dpj@delphi.com wrote:
: "Roelof Koster" <rhkoster@worldonline.nl> writes:
:
: >What is the difference between a 520 and a 1040 cause i want to buy one but
: >don't want to end up with a machine that can't do all i want!
: >if i buy a 520 can i upgrade it to a 1040??
: >and is there anyone that has good games and other software??
:

I have heard it said that the power supply in a 1040 has a higher rating
than that in a 520, but in use it makes minimal difference.

Chris

5673. "File read only" = locked in UNIX as well?

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <324b07c211fda0@sn.no>
Source record: 136925

Something strange happened this other day...
I had made a script for my UNIX setup, but it didn't work properly, so I fixed it on my ST and uploaded it again, but for some strange reason it didn't work! I couldn't make it execute, even when I had done a "chmod u+x".
I suddenly remembered that I had locked that file on my ST ("file read only" on the desktop), so I set this to "file read/write" and uploaded it again, did the chmod thing and it worked!
So the conclusion must be that files will be preserved locked some way even when transferred to a different system!

The strange thing is that doing "chmod" wouldn't change it's status (even though the UNIX system reported it as having been changed).
Has anyone else encountered this problem, and what can you do about it if you don't want to log off, unlock the file on the ST and upload it again?

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

5674. DMA Cable! What Mac Cable can you substitute for it?

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <52f67t$d7h@berlin.infomatch.com>
Source record: 136926

Ok..!
I've read it here a few times and on the local BBs's........
Where you can substitute an old MAC monitor cable for an Atari Hard Drive
DMA Cable!

The MAC dealers/service Techs think I'm CraZy!!

They have never heard of a 19pin Monitor cable!

If you know what kinda cable it is!! (real name)
If you know what monitor it was used on?
What Mac sys it was used with!!

Lemme know!

The Local Atari dealer... want's $40.00 to make me a new one!
For a DMA Cable!!!! Uh...Uh! Ain't gonna happen!
I should have bought that box of cords that guys was selling on here a
while back!!! 2 DMA cables.. about 25 Joysticks.. power supply
..etc..etc for a whole $20.00!

Damn... i hate it when I let a good deal get away!!

Better yet would be a 3-5 foot male to female DMA cable.. then I could
connect it to the other end of my existing Female to female DMA Cable!!
Sheesh!!!

What's a guy to do?
SeeYa
Johnny

5675. Re: Rogue canceller

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <DyD7Ho.GG7@iglou.com>
Source record: 136927
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

Colin Bernau (colbee@tyndale.apana.org.au) wrote:

: What's with this rogue canceller b.s., and who feels they have the right to
: implement such without consulting the rest of us??

[sigh] You'll get them every time. Why they do it, is beyond me, when many
of these cancels have no rhyme or reason, just random. I recognized a part
of the Path header as coming from a bot called Dave The Resurrector, run
by Chris Lewis in the news.admin.net-abuse.misc newsgroup. He's not the
canceller, rather, he and his bot is the one that reposted those that were
cancelled. Who the canceller was, I don't know. You'll have to ask him.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

The CDA was dishonorable. It was an honorable warrior who struck it down.
- Worf

5676. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: wongck@ti.com
Message-ID: <52f91u$6up@tilde.csc.ti.com>
Source record: 136928

In article <R.Pine.SOL.3.91.960921194442.28001C-100000@ns1.ptd.net>,
mrmaddog@prolog.net says...

>> >>look if someone reviewed IBM software, saying it was just great, but only
>> >>worked on '286 machines these days? :)
>
>Oh that's dumb to say, mainly all 286 programs will work on Pentiums with
>no problem. The thing is that the Falcon has different "hardware" that's

The problem is not only of hardware but also of an OS thing.

-- OK I am not looking for flames but I have to say this --
and this is my experience using them, others may experience
differently.

I am also using NT on a Pentium, most of the DOS stuff do not run in the
command shell (eg ZOO extractor) but once I reboot back to DOS/WFW
they all works. Same hardware different OS.

And that thingy about some hardware not even searched for is correct.

--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

5677. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: wongck@ti.com
Message-ID: <52f9g7$6up@tilde.csc.ti.com>
Source record: 136929

In article <R.Pine.SUN.3.95.960920203655.22003C-100000@galileo.cris.com>,
Lamparty@concentric.net says...

Thank you for understanding.

Just for infor, when I was writting software for the ST, I had to have
not only Falcon & TT tester, but also ppl who are on TOS 1.0/1.4. The
cycle time was usually over a weekend, I don't blame them (the testers)
for the delay as they are providing me a FOC service which they don't
need to do. And when they are busy, I don't rush them for results, I don't
have the rights to do so. But now I own a Falcon as well, so it helps in
cycletime.

My Atari proggy are on :
http://www.geocities.com/SiliconValley/6880/phsw.html

>Before you critize someone for write a program that runs on the machine
>that he has! Try writing one for a machine that you don't have! Part of
>the debugging process is to run it and see what fails! You can't run it on
>a Falcon if you don't happen to have one! If you have to depend on someone
>else to try it for you this makes a process that would take a couple of
>second and makes it last at the minimum several hours while yu pass e-mail
>or phone calls back and forth and try to figure out what went wrong by
>your friends description of it! It gets very frustrating! to say the
>least! of course if anyone wants to give him a Falcon to test this stuff
>on I'm sure he would be delighted!!!
>

--
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'
William Wong --- ST user in SINGAPORE ||| 520ST/4Mb/44MB/Mag!X
Email: wongck@ti.com ||| F030/4Mb/84MB/MTOS
http://www.geocities.com/SiliconValley/6880 / | \486DX33/8Mb/1GB/WFW

5678. Does anyone have a AlberTT working?

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: bdc2@bdc2-ra.cwru.edu
Message-ID: <843801226_OASIS_NEWS@bdc2-ra.cwru.edu>
Source record: 136930

Does anyone have a working AlberTT working? I can't get mine to work.
Can anyone help???

--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

5679. Re: Falcon030 32/36 Mhz

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <52fo39$h1l@erinews.ericsson.se>
Source record: 136931

Dan wrote:
>Your CPU numbers should be higher. Do you have the cache on and GEM Bench
>set to run using TT Ram?

You should looka at integer division to see clockrate.
100% = 16 Mhz
200% = 32 Mhz
225% = 36 Mhz

I run with STRAM, because I don't have any fastRAM. I use an old
accelerator called SpeedResolution from Hard'n Soft.

rgds

Ronny

5680. Re: Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <hPJzcNU.graphic@delphi.com>
Source record: 136932

Christof Donat <cdonat@in.tu-clausthal.de> writes:

>Photoline looks to me like the best professional Image Processor. I'm

Can anyone e-mail me info (including dealer name and price) for this
software? does it run on a 1040STe?? Thanks

5681. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GI2PDBVGUp@tos.ak.planet.gen.nz>
Source record: 136933

In <19801_hsideras@mettav.demon.co.uk> Harry Sideras wrote :

>*Hi Karl*, on 21 Sep 96 you wrote: ...respect, brethren
>
> k>
> >>> But certainly it seems like someone who _has_ got the files to work
> >>> could upload them to cnam or somewhere as a zip or lzh archive instead
> >>> of a tgz archive. Just my two cents.
> k> Could it not just be that .ZIP and .LZH _don't_ support anything other
> k> than 8.3 filenames whereas most MiNT/MiNTNet stuff uses long filenames??
>
>A good guess, but this is not the case. I've grabbed many a file from a
>variety of sources and the archive fully retains upper/lower case characters
>and long filenames within the archive. It's only when they get extracted to
>my HD that TOS truncates the names.

I have never been able to get STZip to keep long filenames, case sensitivity,
etc. Do you use different zip software?

LZH does keep the long filenames, but I have found that it has problems
keeping the access flags properly. For example, what was an executable
when I put it in is sometimes no longer executable when it comes out.
Has anyone else had this problem?

I would suggest that since gzip and tar seem to be more standard than zip or
lzh, and they all work just as well, why not use the ones that are standard.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

5682. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GI2PDBVIUp@tos.ak.planet.gen.nz>
Source record: 136934

In <529v1j$580@tilde.csc.ti.com> William Wong wrote :

>In article <521n79$rim@orm.southern.co.nz>, chriswil@southern.co.nz says...
>
>>: One thing to note is that MiNTNet have some files with long filenames.
>>
>>Does it? Why is this so? It seems so unnecessary!! Surely to goodness it
>>isn't necessary to have long filenames in the archive!! The point is that
>>how many of us are prepared to format a minix partition, and install a fs
>
>I agree with you that it is a dumb idea to use long filenames when the ST
>especially GEM, alone by itself don't support it. Those guys who port over
>those programs should get their ideas buck up or noone will appreciate their
>hard work and even get cursed for doing it. Why can't they stick to good old
>IBM standard like 8.3 style filenames.

I would find it a nuisance if I was unable to use long and case sensitive
filenames. I think long case sensitive filenames can only be a good thing,
surely?! Besides, if for some reason you don't like long filenames, just
don't use them, don't bother with a Minix FS. What is everyone complaining
about!

>>driver that does long.file.names? This is not an option for some (me
>>included). The guys who get miNTnet etc...working properly are full of
>>praise for it, and quite right it is bullet proof when installed
>>properly. However, when these guys start saying that it should be on
>
>Not only that... installing it is a real time & brain cells killer... imagine
>that on some other system, just one click on a button (usually already
>highlighted, so no decision or thinking is needed) you have PPP, internet
>browser, news reader and email program all installed and ready to be used. It
>even dial out to your ISP for you, no need to fiddle around with settings, all
>are defaulted and 99% of the default works. Now, that is what I call user
>friendly! Those guys really have their thinking caps on and deserve to be the
>number one.

I can never understand why I just got the things and installed them and it
was quite easy, yet this never seems to be the case with anyone else?
Really peculiar! I simply unarchived MiNT, copied MiNT to the auto folder,
unarchived MiNTNet and copied the drivers to the /c/mint folder. What
could be easier? CAB was also easy to install, simply by unarchiving it
and double clicking on the program icon.

Of course if you want a full unix setup, things of course get more complicated.
If all you want is an internet connection, well I can't see what is so difficult
about it.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

5683. Re: GTP

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <52fs54$h1l@erinews.ericsson.se>
Source record: 136935

Re: _GTP_, Steve Sweet wrote to All on 25 Sep 96:

SS> This subject of the GTP's is quite easy to solve.
SS>
SS> Firstly, rename the .GTP to .APP, single click to hi-light the prog, go
SS> to Install Application, click on the TTP box. Confirm and quit
SS> Applicat.
SS> Now when this prog is run in future it will give you a command line.

TERRY:
> Doesn't that make it run as a TOS program?

Yes.
GTP stands for GEM Takes Parameters.

/Ronny

5684. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <324b0c31.63732322@news.airtime.co.uk>
Source record: 136936

On Thu, 26 Sep 1996 17:47:42 -0400, "Mr. Maddog" <mrmaddog@prolog.net>
wrote:

>Ok, since the game I'm writing will use DMA samples for the STe I was
>wondering what way to do the same on the Falcon. But I'll get to that later.

On the STe you can have 0 as the playback frequency, unfortunatly
that means off on the Falcon (actually seem'd quite reasonable to me?)
so you should start at 1, this means bigger samples, but hey! on the
falcon you have the memory and the space to play with.....

Santa!! Please bwing me a Falcon for Christmas?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5685. Re: 240/115 volt Atari ST

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: tomo@fly.cc.fer.hr
Message-ID: <52g35u$mbv@bagan.srce.hr>
Source record: 136937

> 1) Run it on the dryer 220 socket
> 2) Buy a solid step-up transformet
> 3) Convert the power supplies on the computer, megadrive and monitor
> to 110.

Your best choice, however, is #2.

It will be the cheapest and quickest also.

IMHO, of course.

P.S. I'm an EE.

Good luck, T.

5686. Falcon for sale!

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: friar@porsche.autobahn.org
Message-ID: <52g6ud$8qp@saturn.exodus.net>
Source record: 136938

I have a Falcon030, still for sale. It has 4MB Ram and 340MB hd. It works fine and has had no problems. I want $650 for it with manuals and mouse and VGA and SC1224 connectors. I really need the money so the price is negotiable. If interested, make offers to:

valdesg@uchastings.edu
friar@autobahn.org
or call 415-565-6745 (ask for George)

Thanks

5687. old Epson printer

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: ad910@lafn.org
Message-ID: <1996Sep27.062759.14077@lafn.org>
Source record: 136939

Recently, I set my neices up with a 1040 ST, Pagestream, and what I believed to be an Epson MX-80.

But I couldn't get it to print out Pagestream documents... it just went crazy.

I figured it had been configured for IBM, so I tried to use the settings in my Epson manual (no documentation came with the "MX-80") to make it act like an Epson again...no luck.

Does anyone know the settings for the DIP switches in this printer? It has two banks of switches; one with the normal eight switches and another with just five switches.

It WILL print document files from the desktop, using the "print" or "show" options that come up when double clicking on a file. It also will print from STWriter Elite, but only using the "pica" and "elite" fonts...no expanded text, bold, italic or etc.

Any Ideas?

Thanks,

Bob

5688. Re: Falcon030 32/36 Mhz

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <52g8q5$jk6@erinews.ericsson.se>
Source record: 136940

> Ahh, I didn't know which accelerator. The lack of Fast RAM is what affects
> the other CPU indexes. I had a Speed Res for a while. The variable video
> clock is a very nice feature, I had 640X480 N.I. true color on my NEC 4D
> with just a few little graphics streaks across part of the screen. How well
> does your 16 MHz mode work? I could never get it to go, I think my Falcon at
> the time was sub-standard.

I have the SpeedResolution without the Resolution part (?), so I
use Blow-up hard II instead.

16 MHz - as ordinary falcon
18 MHz - 18 MHz CPU and 18 MHz on the bus
32 MHz - 32 MHz CPU and 16 MHz on the bus
36 MHz - 36 MHz CPU and 18 MHz on the bus

The TURBO-SWITCH on a Tower-model is used for switch between
16 - 32 Mhz and 18 - 36 MHz.
To change from 16 to 18 or 32 to 36 is done by an acc-program.

An advantage of this is that you can run at 16 MHz exactly as an
ordinary falcon to get maximun compability.

Higher bus gives higher resolutions
With Blow-up II (hard) Falcon can manage:
800 x 608 16 color 78 Hz
768 x 608 256 color 67 Hz
600 x 400 True color 63 Hz
In the other graphic modes (not maximum)
768 x 608 2 color 77 Hz
768 x 608 4 color 77 Hz

The limit in true-color is the bus.
(data and graphic share the same bus).

Almost every program works with this acc even in 36 MHz.
(Not all games or demos, but I think it's the blow-up).

I can run in 16 Mhz without any problem!

rgds

Ronny

5689. Re: Rogue canceller

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <324b871b.678377@news.airtime.co.uk>
Source record: 136941

On 27 Sep 1996 02:22:54 GMT, Kyle R. Hofmann <rhofmann@crl.com> wrote:

>: What's with this rogue canceller b.s., and who feels they have the right to

snip

> Someone recently sent out almost 30,000 forged cancel messages. Cancel
>messages were designed to allow users to take the words back; a message

snip

>In attempt to reduce the damage of this attack, I am am attempting to
>repost everything that was fraudulently cancelled. The remainder of this

On the one hand, it is sad to see some low life trying to disrupt and
cause problems for everyone,
On the other hand, it is nice to know that someone with infinitely
more knowledge of the system than most of us, is actually looking
after us, (I would hazard to guess, unpaid as well?)

Either way, Slap on the back to our hidden guardians :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5690. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvohiss2li.fsf@emw.ericsson.se>
Source record: 136942

"Mr. Maddog" <mrmaddog@prolog.net> writes:

> > > Magic, yes - STOS won't work with this. (AFAIK - I dont have Magic though)
> > >
> > So go and get a copy of MagiC then! You wont regret it. :-)
> >
> Ah...I think the point was that STOS games won't work under MagiC for
> some reason. If BadMood happen to be a STOS game, then it is a big
> technical breakthrough indeed. :)

Heheheee.. I guess I got a bit carried away there. :-)
The point I was trying to make is that it should be possible to make STOS
games run under any OS including MagiC.

> I would love to get MagiC someday, but I'm still keeping my STe for games.

What does MagiC has to do with keeping your STe?

> BTW, still waiting for the STe version of Bad Mood. :)

Well, you could say that there is one, atlease DVIEW has been compiled
to run on a regular ST. Bad Mood is based on DVIEW.

BTW. There might be a version for the ST as well, but I doubt that it will
be usefull. Maybe if you have a PAK030 installed.

//Magnus Kollberg
--
+--+
| Falcon030, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5691. Re: Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvn2ycs2et.fsf@emw.ericsson.se>
Source record: 136943

Christof Donat <cdonat@in.tu-clausthal.de> writes:

> And then there is this Multimedia Tool called Apex Media. I don't do
> things like Multimedia (real Programmers hate Multimedia), but everybody
> told me that it was a cool tool for that.

I wouldn't say that Apex Media is for multimedia as it's a graphicsprogram and
it does use the DSP to the maximum to make it fast. Everything works in
realtime.

//Magnus Kollberg
--
+--+
| Falcon030, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5692. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <52gd8k$p6b@scanner.worldgate.com>
Source record: 136944

Michael Daymon Freeman (mdf16@zimmer.csufresno.edu) wrote:
: Hi!

: I downloaded TOS 4.92, and it does load off of a Hard Drive.
: Unfortunately, once it's in the computer, I haven't been able to access
: the hard drive. Is this what you mean by saying it doesn't boot off of
: the hard drive? It loads in fine, and I can use everything except the HD.
: Only floppy drives are displayed on the desktop, and Install Devices
: doesn't do anything. Could I possibly just be putting the programs in the
: wrong order with respect to my HD driver, or does it just not like the
: hard drive? If I can't use the hard drive, it's not of much use to me,
: because that's where all my heavily-used software is. Other than this it
: has some pretty nice features that I'd love to be able to use! Any
: suggestions? Am I just out of luck?

: Mike Freeman
: daymon@psnw.com

I have TOS 4.92 boot off the hard drive, which then closes off access as far as booting from hard disk. Then, I have a boot disk in Drive A with HDDriver and AUTOX (replace the X with the drive you want it to boot from) in A:\AUTO\. This causes the system to recognize the hard drive, and boot from it. (Of course, I could use HDDriver to boot from Drive C without using AUTOX, but I had this configured this way since I got TOS 4.92 in 1994, so I never changed it except to upgrade HDDriver.PRG) This works great, and involves a minimum of time spent. Does this *finally* help anyone?

Leslie

5693. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: leslieh@valis.worldgate.com
Message-ID: <52gdrg$p6b@scanner.worldgate.com>
Source record: 136945

K. Ellis (kellis@primenet.com) wrote:
: Reposting article removed by rogue canceller.

: This is exactly the problem. It needs to search in the floppy to get
: the hard disk driver. The proble is that the author doesn't know how
: and why the TOS4.92 doesn't want to read the c boot sector when
: tos4.04 does it. So it is not loadable from the hard drive completely
: because you still need to have a floppy that contains the hard disk
: driver. Apparently Craig knows how to do it, and says that everyone
: knows, actually not me, the author and you don't know howto do it
: fully loadable from the harddrive without having to insert a disk
: with the driver. So just ask to craig I am sure he'll help you out.
: hehehehh I love it. :)

First, I wish to state that this thread is intended to help Falcon owners come to grips with getting TOS 4.92 to run. There is no need to create bad feelings, and although I am not a netcop, I would rather spend my time reading positive messages (e.g. messages that help people, not cut them down - this applies to *everyone* who has been engaging in this. haven't we better things to do?) Secondly, as I have succeeded in getting TOS 4.92 to boot from drive C:, I know it can be done. So what if you need to have a hard disk booting bootsector on drive A: or an auto folder containing the hard disk driver of your choice with AUTOX (or with a different one (or for that matter, using HDDriver and set it to boot from Drive C internally. Whatever. Stop fighting please.

Leslie

5694. Re: Help with ATARI ST 1040

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: Dennis & Debbie <dentech@netconnect.com.au>
Message-ID: <324BB178.20C4@netconnect.com.au>
Source record: 136946

infoknight wrote:
>
> A friend of mine has just inherited an ATARI ST 1040 and would like
> to use it as a word processor. Could you tell me what software she
> needs and were to get it?
>
> What disk operating system does ATARI use?
>
> Thanks in advance
> infoknight@awinc.com

g'day i will try to anser your question if i can
your friend needs a program called stword the and easyest to use

#2 the atari st uses a os called tos (st operating system)
is all on eprom in side the computer

they are a griat machine
i have a mega st2 with hard disk

but i am using this 486dx4 100 on the net

any way you got this or if it was of help email me
dentch@netconnect.com.au

dennis is the name

vicoria australia

5695. Research the adress of the parallele port for 520ste

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <191_RCain@nest.demon.co.uk>
Source record: 136947

Hi houmaire@danae.fiupso.u-psud.fr, on 25 Sep 96 you wrote:

h> I research the adress of the parallele port for the 520 ste.
h> Please, if you know this adress send me in France.

Hmm ... the MFP is mapped from FFFA00 to FFFA2E. Do you REALLY want to fiddle with the hardware interface? You can do most things using the low level operating system calls.

Roger
rcain@nest.demon.co.uk

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

5696. FS: An Almost-1040ST :')

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: rmgreen@PROBLEM_WITH_YOUR_MAIL_GATEWAY_FILE
Message-ID: <52gq91$897@server2.netrics.com>
Source record: 136948

Good Morning!

It began as a 520STfm, but then the internal drive was upgraded from a single-sided one to a double-sided one, and the TOS chips - well, the case was already open, so why *not* stick in TOS 1.4?

Apart from the fact that you'd have to stick in an extra 0.5M of RAM to get it to 1040 status, it's already there. Contrary to some earlier (and not altogether accurate) mutterings about the 520, both the power supply and disc drive are *indeed* internal, so what I'm selling is a neat little machine. Even if you'll never run it, it's still great for parts. Also comes with an Atari mouse.

Yours for $55.00 (U.S.) plus shipping. Also ask about prices on half a dozen or so classic (mid-late 1980s) ST games, also available.

Talk to you later!

- Ronald M. Green -

--
"A collection of facts is no more an education than a pile of bricks is a house."
"If not now, when? If not me, who?" - Just two thoughts... -

5697. Re: Unremovable folder (UHG!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: chrisw@perth.DIALix.oz.au
Message-ID: <52gk0d$27d$1@perth.DIALix.oz.au>
Source record: 136949
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

```
Lanuel Staten (nine99@primenet.com) wrote:
: Kerry Haxton <kerry.haxton@nz.eds.com> wrote:
: : Lanuel Staten wrote:
: : >
: : > New folder named "WP*.DTP" shows as "WP??????.DTP" in the directory. I
: : > have not been able to trash, move, copy, open, etc., this folder. Always
: : > get the error message "Path not found". Any ideas? Please??
: : You didn't mention if this has on a HD or floppy.
:
: It is a hard disk. I zeroed the partition which was something I didn't
: want to. Had to reinstall some software. I didn't have command.tos or some
: shell.
:

I too have had this problem - on a 1040 using BMS-100 controller and also
on Falcon internal drive.
I ended up zeroing the partitions too, as the only way to get rid of it.

Chris Whitelock
Perth
Western Australia
```

5698. Re: Falcon Game (probably old)

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: chrisw@perth.DIALix.oz.au
Message-ID: <52gkbj$2v1$1@perth.DIALix.oz.au>
Source record: 136950

Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:
:
: It's probably been out a while, and I just pulled my
: head out long enough to see it, but WOTANOID for the
: Falcon is very cool.
:
: Ran under my Falcon on a multisync (15.75 scan rate)
: Had to boot using control key. I have about 2mb worth
: of autofolders and acc's so I don't know which one
: conflicted. File was from CNAM ftp site. Falc/games.

I have now downloaded it from cnam (Falc/Games) but cannot get it to run on my Falcon - TOS 4.04, 4MB, VGA monitor, running from drive F:.

I get a momentary flash of what is probably the intro picture and then the screen goes dark (although music and hard drive activity continue).

Seems like a video setting problem, but I have tried all combinations of columns, colours & compatibility modes to no avail. Yes, I have booted using the Control key.

HELP!

Chris Whitelock
Perth
Western Australia

5699. For Sale: ST Software

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: durandal@gizzmo.demon.co.uk
Message-ID: <AE71B4EE9668541A4@gizzmo.demon.co.uk>
Source record: 136951

A few bits and bobs for sale, if anybody is interested:

Studio Photo 15UKP
Lattice C 5.5 25UKP
Ishar II (Falcon) 7UKP
Diamond Back II 10UKP

Didot Professional CD 40UKP
Repro CD 40UKP

Prices include UK carriage; I am willing to send this stuff abroad but obviously the carriage will be extra, and you'll have to work out a way to get the money to me. I will try to keep an eye on this newsgroup, but please use email if you want a quick response to queries or offers...

All the best,
Nial.

Nial Grimes. "The only place where
nialg@cix.compulink.co.uk success comes before work
durandal@gizzmo.demon.co.uk is in a dictionary."
Vidal Sassoon.

5700. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <52grht$su4@m1.cs.man.ac.uk>
Source record: 136952

In article <843700768_OASIS_NEWS@rjelwell.demon.co.uk>, rich@rjelwell.demon.co.uk (Richard) writes:
> In article <yvvzq2esmlz.fsf@emw.ericsson.se>
> Magnus Kollberg <emwoll@emw.ericsson.se> wrote:-

>Doug will be at the Atari show in Birmingham this weekend showing off
>the new Apex Alpha, the program formerly known as Apex 3, you or I
>could ask him then.

I dont think Magnus is going to the shows - or at least he is cutting it a bit fine. if he is! :-)

I seem to remember the words "I'm being dragged along" coming from Doug... :)

Anthony
--

------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------

5701. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <52gt21$cg@m1.cs.man.ac.uk>
Source record: 136953

In article <yvvpw39sbid.fsf@emw.ericsson.se>, Magnus Kollberg <emwoll@emw.ericsson.se> writes:
>jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
>
>> Ie - ALL non-Magic (or patched) ST's, and also all Falcons...
>
>So why not MagiC as well??

Because they need a different set of values to work, and the routine that Jawx (the programmers of STOS) used to decide which OS version looks at the TOS version - which doesn't change with Magic installed (or didn't with Magic 2, which someone tried)

Fixing with STOS Fix 3 is ok though, as this doesn't need to detect the version, as it sets it to whatever you have...

>And games can be made to run under MagiC without any problems. Just look
>at Bad Mood for the Falcon. It runns perfect under MagiC launched from
>any resolution with anything you want installed.

Hmm... Strange enough, I know about Bad Mood. :-)

GEM-DEU almost works with Magic too. :-))

>It's the best example of compatible game I can think of and it's the best
>one too. Okey it's not ready, but who cares. It's damn beutifull to look at.
>;-)

Yep, looks nice, and compat. settings for different speed falcons... but it isn't at all compatible with the ST, which is what STOS programs are doing - making themselves compatible with ALL versions...

>Anyway, it runs under TOS, MagiC 4/5, MultiTOS and on the FX-card taking use
>of FX-RAM, 32/40 MHz accelerators, Speed Resolution Card, Afterbruner040 using
>FAST-RAM 32/40MHz. You name it, Bad Mood handles it. :-)
>
>It might even take use of the Nova card in the future.

Who mentioned that? I dont remember that... Or is that via Anders' resolution packets?

>> Magic, yes - STOS won't work with this. (AFAIK - I dont have Magic though)
>
>So go and get a copy of MagiC then! You wont regret it. :-)

Hehehe... yea, maybe. If there is an offer on at the Brum show, I might be talked into it...

Then I could debug the texture-browsers. :)

> +---------------------------------------+
> | Falcon030, Bad Mood support team |
> | email: Magnus.Kollberg@emw.ericsson.se |
> +---------------------------------------+

.... but didn't post the 3000'th message. Suprisingly, you didn't get the
2000th either! :-)

Anthony
(hmm... has this become a 'Bad Mood Public Information' post? :)

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-------------------------------------+-----------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+-----------------------------

5702. research the adress of the printer port

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: Houmaire Yann <houmaire@danae.fiupso.u-psud.fr>
Message-ID: <324BFA3F.41C6@danae.fiupso.u-psud.fr>
Source record: 136954

I research the adress of the printer port for an atari 520 ste.
please if you know it, could you send me in france.

thanks zek.

5703. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <52gu6g$qv@m1.cs.man.ac.uk>
Source record: 136955

In article <yvvranpsdbs.fsf@emw.ericsson.se>, Magnus Kollberg <emwoll@emw.ericsson.se>
writes:
>jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
>
>
>> >Someone should come up with better solutions for the Atari on this. Other more
>>
>> I agree... perhaps the authors of MiNT-net prog's should sit down, and write
>> some decent doc's and write a nice GEM-based installation program...
>
>I do agree and now when MiNT-net is up to version 1.xx someone must do it!
>Why do we struggle with buggy software when MiNT-net has been stable for
>ages?

Because it is only stable if you can get it installed. I'm suprised that there
wasn't any kind of announcement that it was up to v1.00 as this must mean that
it is in a fairly complete state... (and it was already light-years ahead of
Stik from what I have seen)

>We have got this very powerful network stuff in MiNT-net that can do anything you
>would ever want (SLIP/PPP you name it) to do and only 2% of the Atari people is
>using it! It's a joke. :-\

Yep, but not a funny one... :(

Anthony

--
------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
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5704. Re: Falcon Floppy Drive...

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: fvdakker@mrose.nl
Message-ID: <8438535246804@wise.mrose.nl>
Source record: 136956

```
IN> I've installed my trusty Falcon into a DeskTopper case and I
IN>moved the floppy drive into one of the front 5 1/4 inch drive
IN>bays...The problem is that the original floppy drive is a dark
IN>gray while the DeskTopper's case is very white...My question is,
IN>since PC floppy drives are really cheap, can I buy one that
IN>matches the white color of my new case? Is there any specific
IN>brands that will or will not work with my Falcon?

AFAIK they're compatible with PC-drives.

Frits.
Frits van den Akker - JFA Software - E-mail: fvdakker@mrose.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221
<A HREF="http://www.mrose.nl/program/homepage.htm">Homepage</A>
Counting down: 26403 hours and 58 minutes
...To the year 2000!!!
```

5705. Re: Rogue canceller

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960927135214.28625C-100000@ns1.ptd.net>
Source record: 136957

On Fri, 27 Sep 1996, Tony Greenwood wrote:

> On the other hand, it is nice to know that someone with infinitely
> more knowledge of the system than most of us, is actually looking
> after us, (I would hazard to guess, unpaid as well?)
>
> Either way, Slap on the back to our hidden guardians :)

Must be the eternal battle between Good and Evil are being waged on
hackers on the 'Net. And the banks want me to put all my money on the
Internet as E-cash? HA!

Eric Noss
a.k.a
Mr. Maddog

5706. GDOS documentation

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: fabrice.gamberini@art.alcatel.fr
Message-ID: <9609271303.AA04318@rtbdat150n.CAO>
Source record: 136958

hello

i have fetched a doc called "More Joy of GDOS" -
version 2.8 (file : gdosi.txt.gz) .

unfortunately it's the german language version :/

but... it states at the beginning :
"englische Version in comp.sys.atari.st"

so i'm asking where can i find the english version, or
could anybody be so kind so as to post it - or best :mail
it to me.

thanx in advance.

fab.
---
gamberin@art.alcatel.fr

5707. games that run off hd (was Re: grandprix 1 for atari st)

Newsgroup: comp.sys.atari.st
Date: 1996-09-27 00:00:00 UTC
From: fabrice.gamberini@art.alcatel.fr
Message-ID: <9609271204.AA04274@rtbdat150n.CAO>
Source record: 136959

well,

some games work off_HD without any problems,
notably esprit and oxyd (+magnum),
which are among my faves; plus i almost never
plug a color monitor on my megaST.

off course you have to deal with "manual page code" protection
schemes -for oxyd at least- but i don't really mind, if thats
the price to have them on my hd.

i think tons of small pd/share also work from hd --

my only regret is not to have dungeon master and chaos .
that would have been nice, really.

bye.

fab.

5708. HELP NEEDED for Ethernet CARD !!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: herve@parx.frmug.fr.net
Message-ID: <GI3NFIAIUP@parx.frmug.fr.net>
Source record: 136810
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.tech

Hi,

I need very very QUICK help for an Ethernet card called RIBEL C90.
=====
There is on it Jumpers :

J1 to J6 next to the BNC connector
J11 alone
J8 to J10 next to the VME port
J17 to J23 next to the memory

I want to make it running on TT030 ...

For the moment I have the driver for Ribel + !?
It always said that it don't find the card ...

So have you got a driver for it ?
Could you give me more informations about the jumpers because I have
no documentation of it !!

Please reply by Email ... !!

Thanks per advance for your help !!

With Best regards,
Herve

--
Herve Piedvache SysOp on The BBS for ATARI Computers.
+33-1-42511135
90:8/0@nest.ftn 51:901/0@atarinet.ftn
2:320/107@fidonet.org herve@parx.frmug.fr.net

5709. Re: Complete MintNet...?

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <324d2d12987490@sn.no>
Source record: 136811

On Fri 27-09-96 19:36, Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:

>Okay, there is some confusion on this, (at least I'm confuddled!) so
>can someone please tell us where to get Mintnet (every file we have
>to have) (and a complete ftp site/path) and if its -not- in a form
>that most of us are used to (ZIP/LZH/etc) then what we need to have
>and what we need to do to get it onto our hard disks...Thanks! :)

I'm no expert, but I recently download the "TAF" distribution which was
pretty easy to set up (i.e. you don't have to have a Ph.D. in programming
and UNIX to do it!). It contains MiNT, MiNTnet, Tcsh UNIX shell,
X11 ("X-windows") and a graphic web browser that runs under X11 called
"Chimera".
There might be other things in there as well, but since I'm no expert I
wouldn't know what to look for.
I've already got it working, but haven't tried any of the networking stuff
yet, but I was really impressed to see X-windows on my humble 8MHz STe with
4MB RAM!! I've been using X11 before, but that was on UNIX
workstations/terminals.

Anyway, I've disabled X11 as I don't see any practical use for it on an ST-
it's slow, takes up a lot of memory (I even have problems on my 4MB
machine) and Chimera isn't of much use with this low memory. I've heard
that it often crashes because it runs out of memory. Besides it looks a bit
dated (reminds me of XMosaic when it first came out). I'm going to try
using CAB instead, when I get PPP set up properly with MiNTnet- other
people have been using this and it works very well.

I downloaded TAF from Cnam in France:

ftp://ftp.cnam.fr/pub/Atari/Mint/Chimera/

(the directory is called "Chimera", but contains the whole distribution as
mentioned above).
I believe the whole setup took about 3 Mbytes, but is split up in several
files so they can fit either DD or HD disks. You can ofcourse use a
harddisk to install it, but you need to edit the file-paths in the setup
file for this.

You can choose to download one complete file with everything in it, or
several separate files. I chose the latter since it would be a shame to
have downloaded almost the whole thing and suddenly loose the
modem-connection or something... :-(

The setup program files are ZIP compressed, but the rest of the files are
.tgz compressed (I seem to remember). But don't worry- you don't have to
eneter any .ttp commands or anything- the setup procedure takes care of

everything. Just be sure to follow the readme file very carefully step by step.
And to be on the safe side- take a backup of you harddisk in case you should type the wrong install partition or something (it erases the partition which it installs itself on). And another important thing I found out: don't put the Mint files you've downloaded and the install program on the partition which you're going to install it on! It'll all be erased, and you then won't be able to install it! (luckily I had backed them all up). You need to put the install program and all the mint files on a separate partition and install it from there.

There's also another distribution which people have told me is better or bigger or something... but it's mainly in German (I believe). It's called KGMD.

Links to several sites containing KGMD and TAF etc. can be found on my web page- Atari section (URL below).
Hope this information helped a bit.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

5710. 4MB STf upgrade in UK?

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: Mark Gardiner <100550.3170@CompuServe.COM>
Message-ID: <960928100808_100550.3170_EHK93-4@CompuServe.COM>
Source record: 136812

Anyone know a reputable co./engineer doing reasonably priced RAM upgrades in UK?

My STf definately needs the soldered modules...

Thanks

Mark.

5711. Re: TOS 1.2/hard drive problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: Julian Gifford <julian@connexus.apana.org.au>
Message-ID: <324D1768.21AC@connexus.apana.org.au>
Source record: 136813

Ted Skrecky wrote:
>
> I need help! I have a Mega ST4 with TOS 1.2 and a 60meg hard drive.
> My problem is that I would like to install applications. For example,
> when I double-click on a .ZIP file, the ZIP archiver would be
> automatically loaded. However, thanks to TOS 1.2, I have to put
> the ZIP archiver in Drive A: in order for everything to work. I
> have tried editing the DESKTOP.INF file to get TOS to go into
> the STZIP26 folder in Drive D: but this has not worked. Is there
> a patch program that will fix this TOS 1.2/hard drive problem?

Easy fix.
Use Teradesk. It's a desktop replacement. It does all that you want and
heaps more.
It's totally free and I think it's great.
Try usual ftp sites. Version 1.39 is the latest, I think. TERA139.ZIP or
some similar file name.

Regards, Julian.

5712. SIm City - Original manual Needed

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: Todd Hogarth <bign@shell.en.com>
Message-ID: <Pine.BSI.3.95.960928100713.16829A-100000@shell.en.com>
Source record: 136814

Finally found out why I can't turn of the disasters! The game is copy protected with a code! The game prompts me to enter the name of some city which corresponds to some shaded boxes. Of course I can't do that because all I have is the Maxis / Infogames addenum. Do you. Dave Haas, or anyone else have the code information?

Todd Hogarth
bign@en.com Beer! It's not just for breakfast anymore!

5713. Re: RATSoft v3.0 question

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: phoenix@aristotle.algonet.se
Message-ID: <52jbp6$jl5@epimetheus.algonet.se>
Source record: 136815

John Moon (johnmoon@connexus.apana.org.au) wrote:

: I must admit that after running the demo of Octopus I'm glad I went
: to Ratsoft....it's probably a bit more complicated for the users but
: from a Sysop's point of view it gives me more options than i will
: ever need......I'm glad i went to ratsoft!

And so what if it's a bit more complicated for the users? I see no reason why to adapt my bbs to 5-6 years old level. We can't think our users are incompetent for all future, and RatSoft maybe is more complicated, but it's sure as hell much more powerfull when you know how to use it. I rather show my users some stuff which can help them to work more efficient than to use a more simple system.

Nah, we RatSoft sysops know that we have choosen the best, and we don't regret it, not for a second...

--
Email: phoenix@algonet.se
Homepage: http://www.algonet.se/~phoenix
PGP Key available on request!

5714. Birmingham Atari Show

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: leigh@lapd2.demon.co.uk
Message-ID: <324d3c1d.706877@news.demon.co.uk>
Source record: 136816

To all I met at the show, Hi, Nice to finally see you to put a face to
the voices I've heard on the phone!
Well done Mike at Goodmans for organising it, was a well attended
event with some good stuff on sale. If you missed it, get to London
for 29-09-96 for the next one.

L.A.P.D. Voted PD Library of 1995 by the readers of ST Format.
P.O. Box 2, Heanor, Derbys, DE75 7YP. 01773 605010. (Tel & Fax).
leigh@lapd2.demon.co.uk. Web Pages at. http://www.lapd.demon.co.uk
---

5715. AtariPhile

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: colin@fffnet.demon.co.uk
Message-ID: <1133_colin@fffnet.demon.co.uk>
Source record: 136817

AtariPhile #3, the online [HTML] magazine of the FFF, is now available, along with AP#1 and AP#2 from our new ftp site...

ftp.netkonect.co.uk/pub/atari/atariphile/

Or point your browser at...

http://www.walusoft.co.uk/fff/

You may also be interested in the recent changes in the Falcon FacTT File. Here is our latest press release...

Falcon FacTT File ~ Press Release ~ September 1996

The three FFFellows!

The Falcon FacTT File has been run for three years by Kev Beardsworth and Colin Fisher-McAllum as a hobby. The membership listing, 42BBS and our new magazine, AtariPhile, is proving to be a too heavy task for us to bare. Therefore, we are pleased to announce that Domhnall Dods, a long standing contributor and FFF member, has joined us a co-organiser.

Also, following consultation with many of our active members, we have decided to drop the membership listing and therefore end our user group status. This way we can concentrate on AtariPhile and 42BBS. We will not change our name, the FFF will act like a publishing house.

There are a growing number of very active Atari user groups around the UK, that hold regular meetings and produce newsletters. We suggest you contact Harry Sideras of the UK Association of Atari User Groups for information on your nearest group. Send a DD disk and SAE to: UKAAUG, 49 Haywood Rd, Tile Cross, Birmingham B33 OLJ. EMail: sidcelery@cix.compulink.co.uk We will continue to publish AtariPhile and run 42BBS for some time to come and offer our wholehearted encouragement to all Atari support organisations.

May the FFForce be with you!

Regards

Colin, Kev & Domhnall

--

5716. Re: Unremovable folder (UHG!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <52je8f$sp@teeri.jmp.fi>
Source record: 136818
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

```
: : > New folder named "WP*.DTP" shows as "WP??????.DTP" in the directory. I
: : > have not been able to trash, move, copy, open, etc., this folder. Always
: : > get the error message "Path not found". Any ideas? Please??
:
: : I have not seen this particular error, but have been able to correct
: : these sort of errors by using a disk editor.

You should be able to at least delete the folder using the "Cheetah" file
handling utility -- you can find it from http://www.umich.edu/~archive.

- JpH
```

5717. Re: Falcon030 32/36 Mhz

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <324D577E.6D8A@worldnet.att.net>
Source record: 136819

Ronny Gardh wrote:
>
> I have the SpeedResolution without the Resolution part (?), so I
> use Blow-up hard II instead.
>
> Higher bus gives higher resolutions
> With Blow-up II (hard) Falcon can manage:
> 800 x 608 16 color 78 Hz
> 768 x 608 256 color 67 Hz
> 600 x 400 True color 63 Hz
> In the other graphic modes (not maximum)
> 768 x 608 2 color 77 Hz
> 768 x 608 4 color 77 Hz
>
> The limit in true-color is the bus.
> (data and graphic share the same bus).
>

Blow UP FX comes with Blow UP Hard I. I understand II has the variable clock feature. What is the best Vertical scan rate you can get in 1024X768? I seem to be getting just under 60 Hz, even at 36 MHz. Very flickery and annoying.

Dan

5718. Re: 4MB STf upgrade in UK?

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <324D5A71.35A6@worldnet.att.net>
Source record: 136820

Mark Gardiner wrote:
>
> Anyone know a reputable co./engineer doing reasonably priced RAM upgrades in UK?
>
> My STf definately needs the soldered modules...
>
> Thanks
>
> Mark.

I have no idea how close they are to you, but System Solutions can provide you with the RAM upgrade card and SIMMs at a reasonable price. You shouldn't need any tech work done. The XTRA RAM Deluxe is a simple fit, involving the piggybacking of the MMU chip (in its socket), the replacement of the video shifter with a circuit board (and fitting of the shifter back into the circuit board), and the cutting and jumpering of two resistors.

BTW, they fit them, too.

Dan

5719. Falcon owners read me now ! :)

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <844020850_OASIS_@wile.demon.co.uk>
Source record: 136821

Do you own a Falcon 030?
Do you own MagiC,Geneva or MultiTOS?
Want a screensaver that plays an MPEG movie and .MOD file of
your choice AT THE SAME TIME?

Then you need....

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
% Multi-Saver The Multimedia Atari Falcon Screensaver! %
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

Version 1.00 is FREEWARE and has the following features...

* Works under MagiC,Geneva or MultiTOS
* Supports MPEG video playback
* Plays standard 4 channel .MOD files
* Supports Random Selection from a list .MPG and .MOD files
* Works eith ExtenDOS.PRO so you can play .MPG's and .MOD's from CD!
* This version is FREE!!

Available from...

* ftp.sunsite.cnam.fr (pub/atari/incoming filename M_SAVER.ZIP)
* In the comp.sys.atari.binaries newsgroup
* By UUEncoded e-mail from: firebird@wildnet.co.uk (length 234K)
* By UUEncoded e-mail from: allfree@cruzio.com

Remember,version 1.00 is FREE so what have you got to lose?!!

****

PS Posted, on behalf of the authors, by me. Please ensure you direct any
related mail to the above addresses and not mine ! Thanks :)))
Paz.

--
****



E-Mail: firebird@wildnet.co.uk
'I've got the knob for the job!' - Jasper 101 Dalmations

5720. Refreshing News Group List

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <844018810_OASIS_@icis.on.ca>
Source record: 136822

How can I update my newsgroup list using NOS and OASIS. The new newsgroups come in every day; but I would sure like to eliminate the garbage which has accumulated in my list. It would also be very helpful to limit the list to groups which my ISP makes available.

Thanks!

--

Cliff Cook

ccook@icis.on.ca

5721. Re: Complete MintNet...?

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <844017340_OASIS_@pcc-uky.campus.mci.net>
Source record: 136823

Thanks...I'll visit cnam tonight and download it...wish me luck! :)

--

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_/_/_/
```

5722. FS:520st upgraded (UK)

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: lmrick@aol.com
Message-ID: <52k549$g0b@newsbf02.news.aol.com>
Source record: 136824

I purchased the base machine used to do a data conversion job + upgraded
it.

Job done, I would like to sell it as a package:

520stfm
4mb RAM (Systems Solutions u/g)
VGA hi-res adaptor (Systems Solutions part) - this works just fine on the
three VGA / SVGA monitors that I have used
it with.
Atari 30mb external hard disk (Systems Solutions recon)
Colour monitor - SCART
mouse (of course)
2nd FDD (Cumana)
2 joysticks
some boxed software, loadsa disks, manuals, books, boxes.
All leads, bits&bobs

All in good order.

Please reply email, or phone:
(01985) 217547 - home
(01249) 810210 - work

Lynn. Rickards
lynn@kam.com

any views above are mine and nobody else's unless plagiarised

5723. $$$L@@k$$$MAKE MONEY FAST

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: Fuckyamama <Fuckyamama@sincity.com>
Message-ID: <324D91AC.1BB3@sincity.com>
Source record: 136825

Taking 5 minutes to read what follows can change your life :

"I read an article, someone had kindly posted on an Internet newsgroup, describing how to send A ONE DOLLAR BILL TO ONLY FIVE PEOPLE AND MAKE $50,000 IN CASH WITHIN ABOUT 4 WEEKS!!"

OK. Here's my try. I just sent $5 to five different people around the world.

Why should I do it? Here's what I think :

I don't typically trust "get rich schemes". We've all seen them on late night television -and we've all tuned them out. The difference with this was it was only $5.00 --the cost of a lunch, and a quick turnover.

What if nobody responds? Well, I am responding already -- other people did too. And, even if the amount returned is not as great as folks tell us -- even if it's only $2000, $1000, or even $500 -- I would just put in $5 on the possibilities. And, think, what if it IS true and $50,000 comes in about four weeks.

OK, so maybe $50,000 in cash is a tough amount to reach, but it doesn't keep me from trying.

Well, I don't know about you folks, but I will do it, so plenty of other people must be doing it too. I think they are helping themselves and others.

The remainder of this article is a message from someone else who knows better how it works.

I read an article, someone had kindly posted on an Internet newsgroup, describing how to send A ONE DOLLAR BILL TO ONLY FIVE PEOPLE AND MAKE $50,000 IN CASH WITHIN ABOUT 4 WEEKS!!!

Of course, I thought this was rediculous at first. Then, after a short period, I saw another one in a newsgroup I go to a lot. The more I thought about it, the more I became curious. I thought, "I have already heard of such things -- but on the Internet ?!?!? Maybe this is legitimate!" Besides, what's $5,00 ? I decided that even if I had to throw $5 into the fire, I wouldn't mind it much, and gave it a try. After all, I needed a LOT more than five dollars.

I carefully followed the instructions and then waited to watch the money come in ... prepared maybe to receive about $1000 to $1500 in cash or so ...

Two weeks later, I began receiving money. It was indeed unbelievable! What a welcome surprise when those envelopes kept coming!! I knew what they were as soon as I saw the return addresses from people all over the world -- most from the U.S., but some from Canada, even some from Europe, Japan and Australia! I tell you, THAT WAS EXCITING !!

Soon, hundreds, and then thousands of dollars began to roll in like an avalanche! So -- how much did I get in total ? $1,000 ? $5,000 ? Not even !!! Within 4 weeks, I had received a total of $32,445 ! My bank account changed its "-" into a big "+"(++++)!!! I bought myself a car and things I wanted for a long time for my wife and kids!

There is not any reason why the same shouldn't happen to you. If you're not interested then don't participate.

It seems to work for other folks:

* Mike Walsh -- claims that he recd nearly $47,000
* Markus Valppu -- says he made $57,883 in four weeks
* Dave Manning -- claims $53,664 in same amt of time
* Dan Shepstone -- says it was only $17,000 for him
* Oliver Arcadipane -- claims $32,445 within four weeks

Do I know these folks? No, but when I read how they say they did it, it made sense to me. Enough sense, that I'm taking a similar chance with $5 of my own money. Not a big chance, I admit -- but one with incredible potential, because $5 is all anyone ever risks -- PERIOD. That's all Mike, Markus, Dave, Dan, or Oliver needed, yet their $5 netted them tens of thousands of dollars each.

So, how do you do it, you ask? It's truly simple. Go ahead and get a printout of this information:

STEP 1

Write the following on five separate pieces of paper:

a) a name, address, and e-mail

b) name of the newsgroup where you learned of it

c) the words "PLEASE ADD ME TO YOUR LIST"
(You are not just sending a dollar to someone;
you are paying for a legitimate service.)

d) as a courtesy, also write the position their
name was in: "You were in position 3"

STEP 2

Now, fold each piece of paper around a $1 dollar bill (no checks or money orders), and deliver them on the way to the following five people. Folding the paper around the bill will ensure its arrival to an intended recipient. This step is important.

****
NAMES LIST NAMES LIST NAMES LIST NAMES LIST
****

! ! HONESTY IS WHAT MAKES THIS WORK FOR YOU TOO ! !

1. Nir Levi,
PO BOX 342
Yavne, ISRAEL

2. Landon
#1 Lakeway Drive
Conroe, Tx 77304 USA

3. Olivier Arcadipane
237 rue Francois Andre
7390 Quaregnon BELGIUM

4. BTech
5641 Apgar St
Houston, Texas 77032 USA

5. Hugo Desmeules,
6100 Deacon apt 1-P
Montreal, Quebec, H3S 2V6, CANADA
.....

STEP 3

Now, listen carefully -- here's where you get YOUR MONEY COMING. Look at the list of five people; remove the top name from the list, and move everyone up one position. This way #5 becomes #4 and so on. Put your name, address, postal code, and COUNTRY in the fifth one on the list using a simple text editor.

STEP 4

Now, take this revised article with your name on the list and repost it to as many newsgroups as you can -- try for more than 200 newsgroups. There are at least 17,000 newsgroups, so it shouldn't be hard to find that many. Remember, the more groups you post to, and the bigger the newsgroup is, the more people will see your article and the greater probability they may send you cash!

If you wish to be anonymous, you may use a psuedonym. -- call yourself "The Boss" or something -- whatever,

just be sure the address is correct.

Give a catchy title -- something like "EA$Y MONEY", "FA$T CA$H", "NEED CASH TO PAY OFF DEBTS?". The more posts, the more money you may get -- and, of course, the more money others on the list probably make too. REMEMBER, BE HONEST AND EVERYONE MAY MAKE MONEY FROM THIS EASY CONCEPT. You can reap the benefits, believe me !!

Now, hypothetically, here is why it should work:

- Of every 200 posts I made, I received 5 responses. Yes only 5. You could make $5 for every 200 posts with your name at #5.

- Each person who sends you $1 now makes an additional 200 postings with your name at #4. ie. 1000 postings On average, therefore, 50 people could send you $1 your name at #4. $50

- Your 50 new agents make 200 postings each with your name at #3 -or- 10,000 postings. Average return 500 people = $500. They make 200 postings each with your name at #2 = 100,000 postings = 5,000 return at $1 each = $5,000.

- Finally, 5,000 people make 200 postings with your name at #1 and you could get a return of $50,000 before your name drops off the list. AND THAT'S IF EVERYONE DOWN THE LINE MAKES 200 POSTINGS ! Total in one cycle $55,000

Remember 200 postings is only a guideline. The more you post, the greater the probability of return. Maybe it is possible to get $50,000 in cash -- I don't know, IT LARGELY MAY DEPEND ON THE INDIVIDUAL. You can follow-through and repost this article everywhere you can think of ! The more postings you achieve can affect how rewarding the experience will be. It's just too easy !!!

LET'S ALL TAKE CARE OF EACH OTHER BY JUST BEING HONEST AND BY PUTTING FORTH 150 PERCENT OF EFFORT. Please, don't take away the hope from deserving people, just like you, who did already put in their money the right way.

From time to time when you see your name is not still on the list, if you want, you can take the latest posting you can find and start all over again.

Let's review why you may want to do this. Almost anyone can afford $5 with the possibility of such SPECTACULAR RETURNS.

Some people have said, "What happens if no one sends me any money?" Big Deal -so you lose $5 -but what are the chances of that happening? Are you willing to try on the possibility of such BIG money as 50,000.00 $$$$???? -- all just for the microscopic amount of five separate dollars? Just think of all the new Internet users that join every day !!!

So, that's it. Pretty simple sounding stuff, huh? There are millions of people surfing the net every day, all day, all over the world. You know that -- you've seen the stories in the paper. There are millions of new net surfers every month !!! This is the great plus of the Internet -- people all over the world can hear you and will listen if you talk reasonably. If this wasn't the Internet, and was a smaller circle of people, the possibilities would be different -- if the amount of money had to be bigger, it wouldn't succeed. But here, on the Internet, it is a giant village, where thousands of members join every day! One can hardly lose !!

So pay off your bills and debts. HOLD OFF ON THOSE LOTTERY NUMBERS FOR TODAY -OR- EAT AT HOME TONIGHT INSTEAD OF TAKEOUT FROM McDONALDS (You can make up for it later). Then you can JUST SIT BACK, RELAX AND WAIT FOR THE RESPONSES TO ARRIVE !! The first one or two weeks will be slow, but it will pick up.

REMEMBER -- HONESTY IS THE BEST POSSIBILITY. YOU DO NOT NEED TO CHEAT THIS IDEA TO MAKE MONEY !!

****
ENJOY LIFE! YOU MAY WANT TO GIVE IT A TRY!
****

Print this out right now -- so you can refer back easily.

This is posted as an opinion news article and does not necessarily depict anything more. It should not be perceived to constitute either fact or advice to intentionally deceive anyone. The author and the deliverer will not be liable for the experiences of any other persons. ------- Please do NOT participate and be sure to disregard anything wherever it may be prohibited by law.

5724. Re: Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <844016880_OASIS_@pcc-uky.campus.mci.net>
Source record: 136826

In article <ftn_2.200.136.68$fidonet.org_a293b346_Patrik.Estberg@p68.dada.ct.se>
patrik.estberg@p68.dada.ct.se (Patrik Estberg) said:-

>Don't use Connect, cause the author is a PC user. Instead yuo should use
>STarcall because it is still in progress.

CoNnect is a very capable program...I didn't know the author had gone
PC...Can you still register it? BTW, -where- can you get STarcall and
how does it compare to CoNnect? (please give a specific ftp site!)

>This weekend the new WWW packet will be released and hopefully the Newsreader
>will be included in the packet.

Thats great news---will it support PPP (STik) or at least, even CSLIP?

>If you can get a PPP account you should wait until Oasis 2.06 is
>ready. They are working on a Webbrowser and it should be much more faster than
>CAB.

I would love to see that--but I hope it doesn't have all the bugs that
v2.05 does...could not get it to work at all--I use v1.35 daily though.

>Atari is dead, long live Atari users !!!!!!!!!!!!

Alright! Righteous!!! :)

--

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_/_/_/
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5725. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: Mark Butler <Mark@dwell.demon.co.uk>
Message-ID: <wa7qEAAY4YTyEwuj@dwell.demon.co.uk>
Source record: 136827

I travelled to the Atari Show in Birmingham today - And well worth the visit it was.

Top PD Libararies were there including Floppyshop and Goodmans as well as the ST Club, Calamus Users, Upgrade Shop, Atari USers Group, Some very interesting Midi demo's and the new Atari Computing mag.

If you havn't yet subscribed to Atari Computing then you will have to get to the front on the queue in London as they sold out of the Burmingham allocation very quickly indeed - And then you'll have to make do with issue 2 - Another print run is unlikely.

The mag looks like being a massive success - To which we owe a big thank you to the brave individuals that risked time and money to launch it.

Everyone has been pleasently surprised at the turn out - So why not go along to the London venue.
Mark Butler, Atari ST Shareware Programmer.
http://www.dwell.demon.co.uk

5726. Re: What Causes Lost Clusters?

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: Paul@pwomar.demon.co.uk
Message-ID: <844033426_OASIS_@pwomar.demon.co.uk>
Source record: 136828

In article <843907656_OASIS_@nordnet.fr>
bkozlowski@nordnet.fr (Bruno Kozlowski) said:-

> In article <843682904_OASIS_@pwomar.demon.co.uk>
> Paul@pwomar.demon.co.uk (Paul Womar) said:-
>
> I never had a single lost cluster on my J: partition where Oasis 1.35
>and NOS are located... had some other problems, like 'inconsistant file
>size' in the message base, etc... But never a lost cluster in now more
>than one year of daily use. Just a minute ago I tried Atari's CHKDSK3 to
>be sure. Perhaps you talk from Oasis 2?

Nope I use v1.35, I only use my ST for Internet stuff nowadays and the
G partition gets a few lost clusters now and again.

> To the original poster: sometimes Diamond Edge can see lost clusters
>where there are not... Especially if you have a folder with more than 1024
>files in it. DE then decides it's not good, reports 13763 lost clusters,
>and wipes out all files in the folder... if you are in 'auto repair' mode.
>Dangerous, no? :-(

Unfortunately it just did this to my Cache folder for CAB :-(

--

Paul Womar - Just your average Atari user on the verge of sanity.
Mail: Paul@pwomar.demon.co.uk IRC: Wo

5727. Re: ZIP Drive software for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: des102@unix.york.ac.uk
Message-ID: <52jru7$29k@netty.york.ac.uk>
Source record: 136829

Andre Leistner (Andre_Leistner@b.maus.de) wrote:
: >Also, which hard disk utilities are best suited to ZIP drives (HDDriver,
: >ICD Pro SCSI)?

: Any hard disk driver that supports removable media will be OK. In the case of
: HDDriver I know that it comes with a utility to enable/disable write and
: password protection of ZIP media.

: >Are there any limitations or concerns that one should be aware of?

: Your SCSI host adaptor must have parity checking enabled. The TT's and Falcon's
: SCSI adaptors do support parity but with adaptors for the ST/STE you will have
: to check the manual.

Do I remember that the Zip drive requires term_power as well?
Dave

: -andre

--

5728. Re: Only In America HAHAHAHA!

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <324c0b4f.1033276@news.airtime.co.uk>
Source record: 136830

On Fri, 27 Sep 96 09:25:34 GMT, dai@jaubrey.demon.co.uk (Dai Mercy)
wrote:

snip the WHOLE posting...to say..

Now where's the rouge cancelor?, tsk! never there when you need it?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5729. Re: AtariPhile

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960928202544.23765B-100000@ns1.ptd.net>
Source record: 136831

On Sat, 28 Sep 1996, Colin Fisher-McAllum wrote:

> AtariPhile #3, the online [HTML] magazine of the FFF, is now available, along
> with AP#1 and AP#2 from our new ftp site...

[snip]

> You may also be interested in the recent changes in the Falcon FacTT File.

Would this web mag have anything to offer those with STe computers as
well or is all Falcon?

Eric Noss
a.k.a
Mr. Maddog

5730. For sale UK

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: vyn <abaldwin>
Message-ID: <843949500.1746.0@abaldwin.demon.co.uk>
Source record: 136832

Recently bought a big box of Speccy hardware. At the bottom I found
two ATARI cassette recorders, apparently new. Going cheap.
e-mail for details to vyn@abaldwin.demon.co.uk

5731. Re: Future of Atari binaries groups

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960928202933.23765C-100000@ns1.ptd.net>
Source record: 136833
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

On Fri, 27 Sep 1996, Tom Lamparty wrote:

> Seems that Microsoft can get any number of newsgroups made in the comp and
> binary areas! I had to tell TIN I didn't want to subscribe to a whole lot
> of them, took a while to get thru!
>
> On Fri, 27 Sep 1996, Rich Tietjens wrote:
>
> >For those of you who follow such things:
> >
> >A formal propoasl to establish (or reestablish) comp.binaries.atari has been
> >submitted to the appropriate net.gods - it has been over 3 weeks since
> >submission, in fact, but the RFD has not yet appeared in news.groups nor in
> >news.announce.newgroups (the "official" venues for such discussions).
> >
> >It is suspected, based on comments made in those groups, that there is
> >deliberate foot-dragging going on vis-a-vis any RFD to establish any binaries
> >newsgroup.

The answer's easy...Billionare Bill can get any newsgroup he wants on the
Net including one with GIF pictures of his wedding photo. Meanwhile, the
people(those who actually work for a living and buy and use products) are
basicallly told to go stick it, especially on a non-Micro$lop platform which
alone is basis for charge of heresy by the 'mainstream' computer industry.

Wow, you think a $200 ST with $50 modem and CAB can get even lower-class
people access to information on the Internet. But I guess it's reserve
to those at least middle-class who can afford the most recent expensive
setup.

Sorry for the ranting, but I just read an interview of William Gibson who
talked about the same thing. Since he coined the phrase "cyberspace",
then he outta know a few things. :)

Thumbing his nose at Internet ellitism is the computer shock-jock...

Eric Noss
a.k.a
Mr. Maddog

5732. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960928203910.23765D-100000@ns1.ptd.net>
Source record: 136834

On 27 Sep 1996, Paul Muehlbauer wrote:

> Anthony, you said that once before here (at least :), so that is why
> I assumed the guy wanted to write programs only for ST machines. He
> seemed kinda 'proud' that his programs only run on an ST... I guess
> I mis-understood him somewhere in there. He said something about
> 'programs written on an ST, for ST users' and the way he worded it,
> I assumed he is _trying_ to leave out Falcon owners.
>
> Since I remember you posting this information once before, I assumed
> anyone not fixing the STOS software for TOS 4.x was doing so
> intentionally.
>
> (Tony - this is why I was very confused by your message - I had just
> read that there was a generic fixer for TOS versions including 4.x,
> and you kept saying that you were writing programs just for ST
> folks. It sounded like you _wanted_ to exclude Falcon owners. We got
> crossed up somewhere there. Sorry.)

You trying to tell me that the Falcon is anything but an ST computer?
Hey, as buffed up as it is...it still happens to run TOS and GEM
programs, once made by Atari, and only needs the fixing programs for games
since it uses different hardware(STe has a few games with the same
problem which went unaddresses.) Would not Gemulator and MagicMac happen
to also run "ST" programs, so they are "ST" emulators at some level.

I guess that the term ST is starting to need redifining since not only do
we have the Falcon, but also emulators, German machines, and Magic. So
do we call the platform ST meaning ST compatible, or TOS in the same way
as DOS computers?

5733. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960928204611.23765E-100000@ns1.ptd.net>
Source record: 136835

On 27 Sep 1996, Paul Muehlbauer wrote:

[And then I wrote...]
>
> "M> Oh that's dumb to say, mainly all 286 programs will work on
> "M> Pentiums with no problem. The thing is that the Falcon has
> "M> different "hardware" that's missing from the ST. So while a
> "M> 286 game will not bother even to look for stuff like SB and
> "M> all that, the ST game without any modification will look for
> "M> something on the Falcon that simply isn't there at all. So it
> "M> crashes...
>
> My brother in law went from a '286 to a '486. He tossed most of his
> pd/shareware software, because it didn't work on the newer machine.
> I never owned a clone, so I can't say for sure. Sorry if I'm wrong,
> all I knew was what my BiL told me.

Well I actually used older DOS programs on the higher-end models and from
screwing around with GW-Basic, only a few older programs won't work with
PC compatibles but only they do stuff like go to 40 columns or something.

> "M> First of all, anyone who has a Falcon should know that to run
> "M> a STOS game you have to set your processor speed to 8Hz and
> "M> use STOSfix 3 on it. Do you not have to use Backwards to play
> "M> commercial games? :)
>
> I've heard of Backwards, but never used it. I do mostly DTP hobby
> stuff. Heck, I'm not sure how to slow my Falcon to 8Hz (is it in the
> CPX like my MSTE was) - I've never wanted to slow it down! :)

If you hardly play any games then what would you be worrying about so
much? Proper GEM/TOS programs can work with the extra speed, it's that
certain programs like games for example are timed-dependent to work right.
So for those you are able to go to 8Hz and yes you can use the CPX.

> "M> Does a programmer have to buy every single model of a computer
> "M> platform? Here's how I see it...TOS and GEM programs have
> "M> 'guidelines' to follow to work on every single model as well
> "M> as Geneva, Magic, and all the emulators. The Atari Compendium
> "M> can do this. And as for STOS games, a different breed, here's
> "M> what I would do if I were writting one.
>
> About all I use are GEM programs. So, the solution seemed simple to
> me! :) I guess I would expect STOS to be upgraded to handle all the
> different TOS versions.

GEM programs have guidlines to follow for broad-based compaiblity, which the Atari Compendium states. STOS is "NOT" a GEM program nor was made to be, but with the STOS fixers then this is already a moot point.

> Can't one, for example, program Pentium code
> on a '386? As long as it follows the rules... I guess I feel it's a
> shortcoming of STOS (whatever that is - I assume it's a programming
> language - never caught on around me in the USA that I know of...)
> to not allow folks to program & structure their programs to work
> with all TOS versions.

A.) Go ahead and code for a Pentium on a 386, but even if you manage to get to assemble correctly you won't be able to test it. And if you give it to a user with a Pentium and it doesn't work, then he/she will say the coding is crap and it is the fault of the programmer.

B.) Yes, there were problems at first working on STe's and TOS 2.06. But even a few years ago, STOS basic and programs can by made to work on just about all TOS versions. Is there any part of this you still do not understand, shall I give you the guy's e-mail address so he can explain what he has been doing for the past couple of years?

> "M> Only on the Atari platform do the users 'insist' that it works
> "M> for ALL models, in fact people are still using 520 ST's with
> "M> TOS 1.0 for crying out loud! We take this for granted while
> "M> on the PC platform, nobody even writes for the 486 anymore.
> "M> Because of this, ST programmers have to 'try' to write to all
> "M> platforms with the 520 ST as the lowest common denominator.
> "M> AND you have to try to make it run on the higher-end machines
> "M> like the Falcon, plus if it's GEM then it must work with a
> "M> multitasking system.
>
> Yes, that is a problem. There is so much different hardware
> available on the different TOS machines. I guess I assumed that STOS
> had kept up with all the changes, and it was only a matter of
> writing clean code that followed the rules.

Only between STFM, STe, and Falcon...there are extensions to deal with the extra hardware. The problem was working with all TOS "versions" and as I have been saying a thousand times over, there are ways to fix it to work on ALL versions.

> "M> In short, if I write a program I'll try to make it run on all
> "M> models as possible as well as make use of the enhancements of
> "M> the STe. Because YOU asked for it.... :)
>
> Sorry. Didn't mean to piss anyone off.

It's the wording of the whole thing...

> Actually, don't waste your time on the STe for me. However, I do
> have a MSTe.... (Yea, my bad sense of humor gets me in trouble...:)

Oh for crying out loud...your Mega STe IS a STe!!!!

It has a better TOS, faster speed, inside HD, 1 meg floppy and, and...

But it still has the 4096 colors, DMA sound, and blitter chip. So that does explain the STe part of Mega STe.

Soon to write an FAQ on the whole thing...

Eric Noss
a.k.a
Mr. Maddog

5734. Re: 520STFM and Notator???

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: Jah Rey <JamesBRey@aol.com>
Message-ID: <324DD6BE.6228@aol.com>
Source record: 136836

I'm pretty sure you'll need at least 1MB of RAM to run Notator. It will run very well on any ST with 1MB. Monochrome needed.

Hard drive not necessary.

Good Luck.

jr

5735. Re: TOS 1.2/hard drive problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.960928203601.22580A-100000@usr06.primenet.com>
Source record: 136837

err teradesk140 is the latest..

On Sat, 28 Sep 1996, Julian Gifford wrote:

>Ted Skrecky wrote:
>>
>> I need help! I have a Mega ST4 with TOS 1.2 and a 60meg hard drive.
>> My problem is that I would like to install applications. For example,
>> when I double-click on a .ZIP file, the ZIP archiver would be
>> automatically loaded. However, thanks to TOS 1.2, I have to put
>> the ZIP archiver in Drive A: in order for everything to work. I
>> have tried editing the DESKTOP.INF file to get TOS to go into
>> the STZIP26 folder in Drive D: but this has not worked. Is there
>> a patch program that will fix this TOS 1.2/hard drive problem?
>
>Easy fix.
>Use Teradesk. It's a desktop replacement. It does all that you want and
>heaps more.
>It's totally free and I think it's great.
>Try usual ftp sites. Version 1.39 is the latest, I think. TERA139.ZIP or
>some similar file name.
>
>Regards, Julian.
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

5736. Re: GTP

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <b68_9609281821@genesplicer.org>
Source record: 136838

Re: _GTP_, Ronny Gardh wrote to All on 26 Sep 96:

SS>> Firstly, rename the .GTP to .APP, single click to hi-light the prog,
SS>> go to Install Application, click on the TTP box. Confirm and quit
SS>> Applicat.
SS>> Now when this prog is run in future it will give you a command line.
RG>
RG> TERRY:
>> Doesn't that make it run as a TOS program?
RG>
RG> Yes.
RG> GTP stands for GEM Takes Parameters.

Yes, I know. That's why I asked if clicking on the TTP box would make it run
as a TOS program.

* LED v1.45 * "Is that funny? Is that a joke?" - Data

5737. Re: atari 520/1040 difference

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <00f_9609282005@genesplicer.org>
Source record: 136839

Re: _atari 520/1040 difference_, dpj@delphi.com wrote to All on 27 Sep 96:

d> Terry May <Terry.May@rebel.genesplicer.org> writes:
d>
>> The 520 also has an external power supply, as I recall.
d>
d>
d> And some 1040s have external power supplies also (I have one).

Really? That's the first I've ever heard of that.

* LED v1.45 * Hockey is like sex: "He shoots, he scores!!!"

5738. TOS 1.2/hard drive proble

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: Callum.Lerwick@flight.org
Message-ID: <e5c_9609290106@flight.org>
Source record: 136840

> I need help! I have a Mega ST4 with TOS 1.2 and a 60meg hard drive.
> My problem is that I would like to install applications. For example,
> when I double-click on a .ZIP file, the ZIP archiver would be
> automatically loaded. However, thanks to TOS 1.2, I have to put
> the ZIP archiver in Drive A: in order for everything to work. I
> have tried editing the DESKTOP.INF file to get TOS to go into
> the STZIP26 folder in Drive D: but this has not worked. Is there
> a patch program that will fix this TOS 1.2/hard drive problem?

There is a bug in TOS 1.0 and 1.2, when you install an application, it doesn't save the pathname to the program. You must save the desktop, load DESKTOP.INF into a text editor, and add it yourself. Make sure your text editor doesn't strip trailing spaces or odd things happen...

_
/_ /\ /_

** NOTICE: Internet Email from this address is no longer available. If **
** you Email me, you must use the address below **

|\/\/\| lerwick@freenet.msp.mn.us
|(o)(o) http://freenet.msp.mn.us/~lerwick/
----ooO---Ooo----

* Kivi (unregistered) 1.41a *
---------------------- -//- ----------------------
Internet: Callum.Lerwick@flight.org

5739. Atari 520ST FM question

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: jb007@wineasy.se
Message-ID: <324d7708.10584322@news.wineasy.se>
Source record: 136841

How big is Atari 520ST FM ram??
INQUARTRO BBS
24 h
+46-50028930

5740. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <324D08DB.69C6@owens.ridgecrest.ca.us>
Source record: 136842

Davy Mitchell wrote:
>
> Paul Womar wrote:
> : There is a Photochrome Slideshow program available that works on teh
> : St in 4096 colours and 32,000 odd on the STe. The weird thing is that
> : IIRC correctly it was written in some obscure (probably defunct)
> : language called STOS
>
> Are you trying to start a fight ?? :-)
>
> Davy
>
> --
> <>< Davy Mitchell
> Computer Science Student, ACSD, Dundee University
> dmitchel@mcs.dundee.ac.uk
> All new homepage http://www.mcs.dundee.ac.uk:8080/~dmitchel/index.html

Ummm... I had stated earlier that I had a copy of STOS if it would have
helped anyone here. I did so because of the "obscure" and "defunct"
statement
that was made. I made a mistake, the package I have is STAC. I paid a
dollar
for it at the Sacramento show. It is, in fact, far more "obscure and
defunct"
than STOS :). I though I had better make this clear :)

Mike

5741. FS: Multisync Monitor

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: sprice@ridgecrest.ca.us
Message-ID: <52jttj$97p@ash.ridgecrest.ca.us>
Source record: 136843

Monitor For Sale:

Casper Multi-Sync Monitor

This monitor handles the horizontal sync frequencies needed for
using your ST(e) in both color and monichrome modes. It also
supports up to 1024x768 resolution interlaced and up to 800x600
resolution non-interlaced. I have all cables and manuals.

Price - $125 OBO

619-377-3589 - ask for Sean

5742. AdSCSI ST Host Adapter

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: Alessandro Chite' <alexware@mbox.vol.it>
Message-ID: <01bb9549$ea0d1de0$0e33a6c2@alexware.vol.it>
Source record: 136844

Some days ago J buyed an hard disk SCSI with a ICD Host Adapter.
J have some damage files on the driver diskette.
Can somebody tell me an Intenet address to rescue the correct driver or the upgrade?

5743. I want a picture on my Falcon desktop.

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: FPINTO <fpinto@cougarnet.byu.edu>
Message-ID: <Pine.OSF.3.95.960928092956.11285A-100000@acs2.byu.edu>
Source record: 136845

Hi, I'm using TOS 4.04; which is in your opinion a very dependable file that would allow me to place an image (or gif or jpg) in my desktop's background? (color a must!)

Is there any "improved" or better version of TOS out there? (rom, software).

ThanX.

((((((-F.))))))
UTAH * USA * SEP * 1996

5744. Re: "File read only" = locked in UNIX as well?

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <324c83248e10d3@sn.no>
Source record: 136898

On Thu 26-09-96 20:14, Rich Tietjens (*atari@teleport.com*) wrote:

>In article <324b07c211fda0@sn.no>, hallvart@sn.no (Hallvard Tangeraas) wrote:

>>The strange thing is that doing "chmod" wouldn't change it's status (even
>>though the UNIX system reported it as having been changed).
>>Has anyone else encountered this problem, and what can you do about it if
>>you don't want to log off, unlock the file on the ST and upload it again?

>MAve you tried to mv the file? I suspect it would deny access, but if not, the
>file attributes should be reset on move.

Yeah, it didn't help, so somehow locking files on the ST locks the file in
UNIX in some "invisible" way.
I guess we just need to be aware of this and be sure to unlock files before
we upload them.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

5745. MAUS newsgroups- where? (gopher?)

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <324c83288e40d6@sn.no>
Source record: 136899

I've asked this before, but I lost the information about it....

There seemed to be some Gopher site which let people access Maus newsgroups even if they didn't get it through their Internet provider- does anyone know the address?
Or... perhaps there are web pages with Maus access?

By the way, I can access some of the Maus groups myself through the normal news setup here, but I was thinking about making links on my pages for people who don't have that.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

5746. Re: Dip switches on RX-80 ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: trek@ihgp15.ih.att.com
Message-ID: <52i2u1$e2q@ssbunews.ih.lucent.com>
Source record: 136900

In article <52d6su$l8d@herald.concentric.net>,
Aardvyrk <Aardvyrk@cris.com> wrote:
>
>Mark Parry (paz@wile.demon.co.uk) wrote:
>: Then we found the problem, where the hell ARE the dip switches on an RX-80 ?!!
>:
>: Before we remove the entire case to find 'em, does anyone know where they are
>: please ?!! :))
>
>Paz:
>
>You and yer mate will have to remove the entire case to find 'em.

I think that's the hard way to get at them. On the back of the printer,
toward the center and just above the parallel printer connect cable is
a rectangular access door. If you unscrew the case enough to lift the
top up slightly, you can remove that plastic cover and viola' you have
access to the dip switches. I use tape to keep the plastic door just
hanging over the opening so I can just flip it up when I want to set
the switches (needed for switching the printer between the Atari and all
other computers. - have to change the end of line switch - 2nd switch
set, 2nd switch - Atari is towards parallel connector, others are toward
center of printer
Wayne

I hate brain dead posting software.

>From the manual, sort of-
>
>1. Take the paper-feed knob off.
>2. Two screws are at the behind the print head at the front of the
> printer--they hold the upper cover on.
>3. Before you take the case off, be sure to pull the control panel wires
> out.
>
>The two banks of DIPs do this:
>
> off on
>1 pica condensed
>2 128-159 are ctrl codes 128-159 are graphic symbols
>3 buzzer on buzzer off
>4 form=11" form=12"
>5 paper-end detect no paper-end detect
>6-8 see below: (#=on)
>

```
>678 USA
>67 FRANCE
>6 8 GERMANY
>6 ENGLAND
> 78 DENMARK I
> 7 SWEDEN
> 8 ITALY
> SPAIN
>
>
>1 No line thru 0 line thru 0
>2 SLCT IN signal not internally fixed
> internally fixed
>3 LF from host LF with CR
>4 1" perforation-no skip skip
>
```

5747. Re: How big can a partiti

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: DCroker@mettav.demon.co.uk
Message-ID: <19947_DCroker@mettav.demon.co.uk>
Source record: 136901

This message from gigxr01@nt.com to All came in on a wing and a prayer...

Hi Gerry!

g> In article <557213711.42243.04.starship@3rdplanet.com>,
g> starship@3rdplanet.com (Rich Tietjens) wrote:
g>
g> Stuff deleted about partition sizes
g>
>>
>> You are the expert - I bow to your superior knowledge. Besides, the
>> largest tape I can get for my Archive Viper drive is 1.6 gigs, so I'd
>> have to split the backup across tapes. <G>
>>
g>
g> If this is for the Viper 2150S, can you tell me the tape model &
g> manufacturer please?
I'd suspect that there was a tongue firmly in cheek, however I am aware that
it is possible to use 250Meg capacity tapes in a Wangtek 150ES streamer.

So does anyone know what the max capacity of these 150Meg streamers is, and
what is the limiting factor?

Regards, Derryck

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5748. Re: Rogue canceller

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <91c7cc$1179.187@HERMES>
Source record: 136902
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

Colin Bernau (colbee@tyndale.apana.org.au) wrote:
> What's with this rogue canceller b.s., and who feels they have the right to
> implement such without consulting the rest of us??

Well, for the first rogue to be cancelled, I'd like to nominate one of our
favourite curmudgeons...

--

Quote For The Month:

"The little fish are drowning in the sea"

(We have a winner! On Fri, 13 Sep 1996 johnsojc@jmu.edu correctly guessed
the television show "The Powers That Be")

5749. FS ICD 105mg hard drive-great price

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: rjre@aol.com
Message-ID: <52idrk$ig@newsbf02.news.aol.com>
Source record: 136903

I am selling an ICD hard drive unit. It is the under monitor case with a 105mg Quantum hard drive. It has the ADSCI + host adapter in it (including time clock) and has all ICD software, documentation, and DMA cable. It has been a great unit (very high quality case and reliable). The ICD software is installed and the unit is set up to be bootable. A second SCSI hard drive can be installed in the unit also. I am asking only $80 plus shipping, and I am in California, so a sale in the US would be the best. Shipping weight is about 11lb. Please Email me at RJRE@AOL.COM if you are interested.

5750. Re: MAUS newsgroups- where? (gopher?)

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: szhays@chip.ucdavis.edu
Message-ID: <52i6s8$kbo@mark.ucdavis.edu>
Source record: 136904

```
Hallvard Tangeraas (hallvart@sn.no) wrote:
:
: Or... perhaps there are web pages with Maus access?
:
: By the way, I can access some of the Maus groups myself through the normal
: news setup here, but I was thinking about making links on my pages for
: people who don't have that.

I've long wished I had some way to access the information on the maus net.
If you find a way to do it, Hallvard, I will be very thankful.

Maybe a simple CGI script would give access via your web page to at least
the Masu stuff you _do_ have access to at your site?

.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo-----------------------------------------------------+
```

5751. TOS 1.2/hard drive problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: ud264@freenet.Victoria.BC.CA
Message-ID: <DyFEBH.n4J@freenet.victoria.bc.ca>
Source record: 136905

I need help! I have a Mega ST4 with TOS 1.2 and a 60meg hard drive. My problem is that I would like to install applications. For example, when I double-click on a .ZIP file, the ZIP archiver would be automatically loaded. However, thanks to TOS 1.2, I have to put the ZIP archiver in Drive A: in order for everything to work. I have tried editing the DESKTOP.INF file to get TOS to go into the STZIP26 folder in Drive D: but this has not worked. Is there a patch program that will fix this TOS 1.2/hard drive problem?

5752. Re: Falcon Game (probably old)

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <843968202_OASIS_@pcc-uky.campus.mci.net>
Source record: 136906

In article <52gkbj$2v1$1@perth.DIALix.oz.au>
chrisw@perth.DIALix.oz.au (Chris Whitelock) said:-

>I have now downloaded it from cnam (Falc/Games) but cannot get it to
>run on my Falcon - TOS 4.04, 4MB, VGA monitor, running from drive F:.
>
>I get a momentary flash of what is probably the intro picture and then
>the screen goes dark (although music and hard drive activity continue).
>
>Seems like a video setting problem, but I have tried all combinations
>of columns, colours & compatibility modes to no avail. Yes, I have
>booted using the Control key.

Hmm...I believe I got it from Toads ftp site and it worked fine. Well,
I had to boot up "clean" using the control key to disable all ACC's
, Auto prgs., and CPX's...Do you still have the original archive? If
you do, how about checking it for validity to make sure its still in
good shape. Aside from that how about re-downloading it? (and maybe
from a different site?) I know thats a pain in the neck but--IMHO the
game is worth it! Good luck with your endeavors... :)

PS I just looked and its set up like this:

Drive H:\WOTANOID\ (on my Falcon)

DATA (folder with 29 items, 1,000,868 bytes) (inside WOTANOID folder)

S_JUNGLE.MOD 139086 bytes]
THALAMUS.MOD 100040 bytes]-----These three in the WOTANOID folder.
ASTERJEF.PRG 97472 bytes]

Well, I hope this helps! :)

--

_/_/_/

_/ _/
_/_/_/

5753. SCSI Experts: please help!

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: csh@falcon.sdi.agate.net
Message-ID: <843977008_OASIS_@falcon.sdi.agate.net>
Source record: 136907
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

hello all,

I've got a falcon, and I recently bought another external hard drive, which brought my total up to three. When I first tried to use all three drives, I got a "output device is not recieving data" error and then all three drives became un-operable.

Then, I removed the SCSI terminator from the last drive, and everything seemed to work fine.

So, what's the deal with termination? I thought you had to have a terminator at both the beginning and end of the SCSI chain. As it is now, the drives only work when there's a terminator at the beginning, but not the end.

Can anybody help me out, and maybe explain to me about termination? Up till this point I though I had it figured out.

Thanks a lot,
--chris

--

csh@falcon.sdi.agate.net

"The dress is white with crystals of ice |"Arise
and frozen roses so red | Alive
Roses of blood from an innocent soul | Strive to win and live
On the plain lies an angel dead" | to please your mind"

5754. Portland Atari Club Meeting

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557584073.1284.35.starship@3rdplanet.com>
Source record: 136908

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Support your local Atari User Group Please Note Meeting Times and Places
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

***** ***** *****
* * * * *
* * * * * *
***** * * *
* * * *****

meeting Wednesday Oct 2nd

At 7:30PM AT:

Smith Center at PSU
1825 SW Broadway -> Room 323<- on the third floor
Parking in the PSU Parking structure $1 before 7pm
FREE after 7pm

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

HTML Class and More!!!

_________________________
| Smith : : |
| Center : : |
| / <- :<- : |
| v : ^ : |
| Rm 323 : | : |
|_______________ __________| Broadway | |
| P | | | P | M | | B
| a Not | | | a | o | | r
| r This |=======| r | r | | i
| K One. | | k | r | | d
|__________| |________| i | \ g
s | \e
Park on top floor. o | \
Go thru door, and n | |\ \
second door. Cross | | \ \
foot bridge. | | \ \
========================================== I-5 ==========

come visit us on our NEW WEB page at http://www.pacifier.com/~pac

_____________________________________________________________
| |
| Puddle City BBS Portland, Ore and The Portland Atari Club |
```

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| Supporting ALL Atari products 1-503-289-9429 33.6 1.2 Gig |
|___________________________________________________________|

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

5755. Re: SCSI Experts: please help!

Newsgroup: comp.sys.atari.st
Date: 1996-09-28 00:00:00 UTC
From: rbmier@visi.com
Message-ID: <52j381$2fk@darla.visi.com>
Source record: 136909

> csh@falcon.sdi.agate.net (Uroboric Formaldehyde) writes:
> hello all,
>
> I've got a falcon, and I recently bought another external hard drive, which
> brought my total up to three. When I first tried to use all three drives,
> I got a "output device is not recieving data" error and then all three
> drives became un-operable.
>
> Then, I removed the SCSI terminator from the last drive, and everything
> seemed to work fine.
>
> So, what's the deal with termination? I thought you had to have a
> terminator at both the beginning and end of the SCSI chain. As it is now,
> the drives only work when there's a terminator at the beginning, but not
> the end.
>
(SNIP)
>>>>
What are you calling the Beginning? It is NOT the first drive.
The Beginning is the Controler, in your case, the FALCON. The End,
the physical end is the last drive on the cable. This is the only drive that
should be terminated.
I take it the new drive is at the end. With terminators installed
it fails, correct? Where are the terminators on this drive receiving their power
(+5V) from? On newer drives, this is done with patching on the drive.
My preference is to patch them to use the +5 Volts from the drive itself,
not the bus.

Hope this helps; Rich Mier

5756. Atari SG-10 printer--ribbon?

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: namor@unixg.ubc.ca
Message-ID: <52md88$r7g@nntp.ucs.ubc.ca>
Source record: 136760

Someone just acquired an Atari SG-10 printer, very second-hand, and it will probably work, but she needs a new ribbon. Where do these things come from anymore? Is there anything generic/alternative/existent which will work?

Personally, I'm not even sure what a SG-10 looks like or how old it is, and my reputation for practical wisdom could be at risk here. Help.

5757. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: haase@alkor.sax.de
Message-ID: <GI4PFBBLUP@alkor.sax.de>
Source record: 136761

In <R.B5GQ8Wu.hace@delphi.com> hace@delphi.com wrote:

>Great, thanks Uwe!

Thank you, George.

These 3 words are the entire response for alvi 0.05 beta up to now.
No registrations, no bug reports, nothing.

That is less than I had expected. More than 250 downloads were counted.
There will be no more public versions, if the situation won't change.

Greetings,
Uwe.

--
Email: haase@alkor.sax.de

5758. Re: FA$T CA$H

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <324e6a12.3081148@news.airtime.co.uk>
Source record: 136762

On Sun, 29 Sep 1996 02:24:20 GMT, dgibson@microconsultants.com (David Gibson) wrote:

>Fuckyamama <Fuckyamama@sincity.com> wrote:
>
>>Taking 5 minutes to read what follows can change your life :
>
>I HAVE INFORMED YOUR postmaster@sympatico.ca ABOUT YOUR SPAM. I trust
>you will shortly be looking for a new ISP.

Thats EXACTLY what I did, just followed the NNTP posting host and sent it to Postmaster:)

I see these all over the place, but only the one in ATARI group do i do forward mail to the postmaster...stuff em all :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5759. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <324e7fa0.910087@news.airtime.co.uk>
Source record: 136763

On 27 Sep 96 16:08:40 , in comp.sys.atari.st you wrote:

>I assumed he is _trying_ to leave out Falcon owners.
>
>Since I remember you posting this information once before, I assumed
>anyone not fixing the STOS software for TOS 4.x was doing so
>intentionally.

The mist clears :)....I think I see the confusion here?, You can fix programs made in STOS to work on the falcon, yes even a fully fledged platformer or any arcade or serious app,
But making it run on the falcon is only half the job, eg: the game I was making would boot up and run on the falc no problem, so Anthonys fixer program worked fine,
But because the Falcon is a beast of power, then it sorta worked too well and went like the clappers, one estimation was that the little hero sprites was going aproximatly 170 miles per hour :)

I have always stated and maintained that I would love to support the falcon more, would love to own one and would die for the chance to utilise all that the falcon has to offer, but until I actually have one in front of me, then the task is just too hard,

>
>(Tony - this is why I was very confused by your message - I had just
>read that there was a generic fixer for TOS versions including 4.x,
>and you kept saying that you were writing programs just for ST
>folks. It sounded like you _wanted_ to exclude Falcon owners. We got
>crossed up somewhere there. Sorry.)

well we sorted this earlier in email i think <smile> and i can see where people get confused, plain and clear is, i tried to make it run on the falcon, but at the end of the day can't, i must be a little interested to have tried? ,

Taking all this into consideration, I can see yours and other peoples views, and it would be a sad world if we all thought the same :), But I hold to my views that a program made on an ST, should not be put down or knocked when it wont work on a computer that is not an ST, a bit black and white I know, but plain and simple :)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress

Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5760. NVDI + AW + Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: bili6745@mach1.wlu.ca
Message-ID: <DyH8DI.9DL@info.uucp>
Source record: 136764

I would like to thank those who helped me figure out why Gembench came back
telling me the my Falcon ran slow... It was my cashe turned off just like
many of you suggested <thanks> ;-)

My real problem seems much more unusual. NVDI 4.10 Seems to run only in a limited fashion on my Falcon. Using the 180 dpi. epson driver I can print from atari works or Arkus with no problems. If I set the driver to epson 360 dpi, My system bombs out as soon as I try to adjust the page setup or print in atari works (also bombs out while attempting to print at 360 dpi in Arkus.)

I do not really know why this problem exists but it does. I tried installing NVDI 4.1 from disk today but if made no difference.

I'm not sure if this relates to the above BUT my system also bombs out if I install the desk accessory, SELECTRIC.ACC and try to print at 180 or 360 dpi.

I have included the list from my auto folder and acc's in the order that they are executed on boot up. I think that ALL of the files are set up to run in fastram (BlowUp-FX.) With the below set operating 180 dpi is fine and 360 dpi results in a frozen screen or bombs (often 4 or 11.)

Just in case your wondering, Atari Works will not print at 360 dpi even if the only installed
programs are: FXdrive, and NVDI.

ACC

Blowacc.acc
callslct.acc <-Causes the system to fail printing at both 180 and 360 dpi
gramslam.acc
xcontrol.acc

AUTO

Stoop
Fxdrive
NVDI 4.10
WDialog
Fpatch2
Maccel34
Led Panel
Letemfly
Slectric
Fprint
Blowboot

I would feel greatly better if someone can see somthing that might be causing me to hand in all my essays printed at 180dpi. (First one of the year is due Thursday ;-)

Keith

--
_____/| With one of these things I can take out | Keith Bilinsky
(__|__\|______ the first ten rows of the audience. | bili6745@mach1.wlu.ca

5761. Re: RATSoft v3.0 question

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: starship@3rdplanet.com
Message-ID: <557652507.2243.82.starship@3rdplanet.com>
Source record: 136765

```
> I must admit that after running the demo of Octopus I'm glad I went
> to Ratsoft....it's probably a bit more complicated for the users but
> from a Sysop's point of view it gives me more options than i will
> ever need......I'm glad i went to ratsoft!

I'M not glad you went to Ratsoft. It took forever to get you up on fidonet
nets... :)

--
Visit us at http://www.3rdplanet.com/~starship
+-----------------------------------+--------------------------+
| Supporting Atari users worldwide | 51:205/311.0@atarinet.ftn |
| Internet, Atarinet, and Net ST | 90:304/6.0@nest.ftn |
| STarship & Quark's Holosuites | +1-503-244-2870 |
| Links at http://www.3rdplanet.com/~starship/atari.htm |
+-----------------------------------+--------------------------+
```

5762. Re: DMA Cable! What Mac Cable can you substitute for it?

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <ZPNwkt7.lmcclure@delphi.com>
Source record: 136766

Mac monitor cables are DB-15's so that definitely could not be substituted for an Atari ST DMA cable.

However, external disk drive cables for Macs (and the Apple IIc and IIgs) are DB-19 cables, and therefore, might work as a substitute.

--
LMCCLURE@delphi.com
Little Rock, AR

5763. Re: Contact with Double Click Sotware guys/Trace Technologies?

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: dest@freenet.edmonton.ab.ca
Message-ID: <52mggr$q30@news.sas.ab.ca>
Source record: 136767

From an /old/ mailout I have: k.gerdes@genie.geis.com. Or,
Trace Technologies, PO Box 711403, Houston, TX 77271-1403.

: I am seeking contact information (preferably e-mail addresses) for
: the fellow behind DC Software (Double Click Software, DC Utilities, DC
: Desktop, CD POWs, etc...) and/or Trace Technologies. Any assistance would
: be appreciated.
: Aloha,
--
Des <dest@freenet.edmonton.ab.ca> F030/STE/Mega/XE/Lynx/Jaguar

5764. Re: Help me build a DMA Cable!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960929164625.26942D-100000@pallas.amp.uni-hannover.de>
Source record: 136768
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On 29 Sep 1996, John Dooley wrote:

> I'm building a DMA cord for my megafile (cause I don't wanna pay an arm
> and a leg for one!) I actually have one but it's only 2 feet long and I
> need it at least 4-5 feet long..

Forget it. I would say 3 feet is about the longest DMA cable that would work reliably. There is a reason why the cables that come with the megafile are so short ! The DMA is simply not able to drive excessively long cables.

> Well my first problem is... I can't seem to find 19 pin db connectors
> anywhere!! I called about 10 computer shops and about 7 electronic shops
> with no luck!

Unbelievable ! An electronics supplier that cannot even sell Subminiature D shape 19 pin connectors ?? I do not know where you live, and even if I knew I probably couldn't tell the situation there. I know RScomponents is present in many countries around the world, they'd have the connectors.

> dead.article (0%)Also when I do find them.. do I just solder pin 1 to the
> other pin 1 and
> so-on? Or do I have to go backwards.. pin 1 to the other pin 19 and so-on?

Nonono. Pin 1 to pin 1, pin 2 to pin 2 ...

> I was thinking of cutting up my DMA cable that I have now and extending
> it but then I'll be without none!

Don't, as you will need it after you found that your long one doesn't work properly.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

5765. Re: DBA Magazine to quit

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <324e7fc2.944256@news.airtime.co.uk>
Source record: 136769

On 27 Sep 96 15:31:04 , Paul.Muehlbauer@flight.org (Paul Muehlbauer) wrote:

>TG> ATARIPHILE:
>TG> ST+ :
>TG> STOSSER:
>TG> MAGGIE:
>TG> ST Highway:
>
>TG> There are quite a few more diskmagazines,I cannot remember all
>TG> there names, but the above are alive and kicking, I would say
>TG> another 4, maybe five live disk mags,

Kelstar is now up and coming and starting to level out into a nice diskmag after its hmm shakey start,

>Tony, the only one I've heard of is Maggie - got a copy from a
>CD-ROM - and it didn't work well with my Falcon & monitor. :(

Ho dear:(, suppose it would depend on how old the copy was, dont mean age of disk, but what issue, Maggie was about before the Falcon?, I just yesterday at the English ATARI shows saw Maggie ruuning on a falcon, woooooo BUITIFULL!! and they have a new ST shell?,

BTW MAGGIE 21 was released at the shows everyone,

>Where do we over here in the USA find these? Are they 'public
>domain', or purchased, or what? Does anyone keep back issues around?

The ones mentioned are all PD/Freeware, as indeed all diskmagazines should be, I personally dislike any diskmagazine that charges, unless they are paying there writers of course?, but to me, a diskmag by definition should be a hobby production,? so yes free:)

>Maybe someone could put out a CD rom of all disk magazines...

but as some diskmags are monthly and some blah blah, then the cd would always be oput of date,

You can find back issues of most diskmags from ftp sites, sorry no exact details, I have links to the stosser ones on my page, but would not reccomend them to anyone unless you are a STOS freak ;)

If more then 2 or 3 are interested, I will put together some sort of list of current ATARI diskzines, where available and when released etc etc ect

hmmm how about a diskzine FAQ:)

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5766. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <844006334_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 136770

In article <843700768_OASIS_NEWS@rjelwell.demon.co.uk>, rich@rjelwell.demon.co.uk (Richard) writes:
>
>Doug will be at the Atari show in Birmingham this weekend showing off
>the new Apex Alpha, the program formerly known as Apex 3, you or I
>could ask him then.

I did ask Doug about the status of PhotoChrome and it's sources.
Apparently he is talking to someone that has expressed an interest in
continuing development. If this happens obviously the sources will
not become PD.

Rich

--

Richard Elwell rich@rjelwell.demon.co.uk

5767. WANTED : ST1040 - 1980's Game - SunDog

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: TGXU27A@prodigy.com
Message-ID: <52mj8b$163u@usenetw1.news.prodigy.com>
Source record: 136771

Hello atari fans,
I'm looking for a game that I used to play as a kid on my dad's ST 1040.
It was called 'SunDog'. If anybody has a set for sale please E-mail me
at...
hadfiiw@juno.com
Thanks for all your help!!

Ian Hadfield <hadfiiw@juno.com> OR <hadfiiw@inetnow.net>
http://www.inetnow.net/~hadfiiw/

PS - If I do find 'SunDog', is there a way I can play it (and my other
games) on my 486DX2, 66mh, Windows95, IBM computer??? Thanks again!!!

5768. How much???

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: TGXU27A@prodigy.com
Message-ID: <52mjdh$fuo@usenetw1.news.prodigy.com>
Source record: 136772

How much is a Atari ST1040 with a broken disk drive selling for??? Also, how much is a new (or used) disk drive???

Jim <TGXU27A@prodigy.com>
Atlanta, GA. USA

5769. OutBurST! 3.4 Now Available.

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: Frank Pawlowski <flp@straight-edge.mv.com>
Message-ID: <324F01CA.6075@straight-edge.mv.com>
Source record: 136773

Straight Edge Software announces Version 3.4 of OutBurST!. The new version adds code to speedup output even more when being used with NVDI 4 (probably 3 also, but I haven't tested it). Now any printer driver included with NVDI is accelerated to the remarkable speed of the OutBurST!/JetSpeed combination.

Typical results using a Falcon and an HP LaserJet 5P when printing 5 pages of text using Papyrus are listed in the table below.

Seconds to Print Out 5 Pages in Papyrus
(All data sent to Printer)

300 dpi 600 dpi
NVDI & TOS 466 1646
NVDI & OutBurST! 3.3 143 534
NVDI & OutBurST! 3.4 34 154

Note that even though the HP 5P cannot print 5 pages in 34 seconds, the Falcon completed sending all of the data to the internal print buffer in the HP 5P in 34 seconds.

Updates are available to registered users. Send EMAIL to flp@straight-edge.mv.com for ordering information.

Frank,
Straight Edge Software

5770. Testing ... Do NOT read! Thanks!

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: SkatCat@infomatch.com
Message-ID: <52mljs$a37@berlin.infomatch.com>
Source record: 136774

Just seeing if this works... as it is my first letter..!

5771. Re: ZIP Drive software for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199609291908.a39420@b.maus.de>
Source record: 136775

Dave Stevenson (des102@unix.york.ac.uk) wrote:

>Do I remember that the Zip drive requires term_power as well?

Sorry, I don't know anything about this.

-andre

5772. Re: Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199609290058.a39384@b.maus.de>
Source record: 136776

Patrik Estberg (patrik.estberg@p68.dada.ct.se) wrote:

>Don't use Connect, cause the author is a PC user.

I don't know whether Wolfgang Wander (the author of CoNnect) is a PC user but I guess this wouldn't be a reason not to use his excellent program. CoNnect works fine on a Falcon and AFAIK it really is still being developed. However, the author has a full-time job and a family which is why there haven't been any new versions for quite a long time.

If Wolfgang ever decided to stop developing CoNnect any further he'd publish a general key so everyone could use the program without limitations -- that's what he wrote some time ago in a MausNet newsgroup.

>Don't listen to the Mint fanatics, because Mint is a bit outdated.

Well, I just read that there's a new version of MiNT around (v1.14) -- what's so outdated about it? I use MagiC myself most of the time but I like MiNT as well. If I had more RAM (i.e. more than 4 MB) I'd probably use it all the time, even though it's a bit slower than MagiC. MiNT is rather something for the adventurous and curious user who wants to learn and use the features of a Unix-like environment. On the other hand, I'd say that MagiC is great at providing a fast and stable environment for everyday use like word processing or graphics.

-andre

5773. Re: TOS 1.2/hard drive problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: ud264@freenet.Victoria.BC.CA
Message-ID: <DyIqEE.91@freenet.victoria.bc.ca>
Source record: 136777

In a previous article, julian@connexus.apana.org.au (Julian Gifford) says:

>
>Easy fix.
>Use Teradesk. It's a desktop replacement. It does all that you want and
>heaps more.
>It's totally free and I think it's great.
>Try usual ftp sites. Version 1.39 is the latest, I think. TERA139.ZIP or
>some similar file name.
>
>Regards, Julian.
>

ok... will try Teradesk.

Thanks... Ted

5774. Re: ZIP Drive software for Atari?

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.95.960929220157.18470B-100000@moose.erie.net>
Source record: 136778

On 28 Sep 1996, Dave Stevenson wrote:

> Do I remember that the Zip drive requires term_power as well?

No, it doesn't require TRMPWR, but it doesn't provide it either.
Hence, if you're using an ICD Link or similar host adapter which requires
power from the SCSI bus, it won't work unless you wire in a jumper.

5775. Web Page Designer

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <844098882_OASIS_@zetnet.co.uk>
Source record: 136779

Does anyone know of an Atari prog to help write Web pages? I've got a PC one which I can run on ATONCE but I have to keep flipping back to CAB to make sure I've got it wrong. And there's no help files either and the guy who wrote it isn't at the shareware address. What an unusual story.

Arthur, struggling on.

--

---

arthurm@zetnet.co.uk
Cajun, Zydeco & Narrowboats Inc

5776. Re: Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: patrik.estberg@p68.dada.ct.se
Message-ID: <ftn_2.200.136.68$fidonet.org_a291f304_Patrik.Estberg@p68.dada.ct.se>
Source record: 136780

>
> From: bjr@edison.ebicom.net (Brian Roland)
>
> : There is also a new Webbrowser developed in France that is told to
> be : fully Netscape compatible.
>
> Please keep us up to date on this discovery!
>
The last thing I read about it was that it should be released in
September, but there hasn't been any new updates of their Homepage since
8/9-96.
I will let you know when I get more info.

greetings
Patrik

5777. Re: Superbase Users please respond!

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: colbee@tyndale.apana.org.au
Message-ID: <843989704_OASIS_NEWS@tyndale.apana.org.au>
Source record: 136781

In article <52lm7c$mbf@news.xs4all.nl>
rarozijn@xs4all.nl () wrote:-

>Hi all,
>
>For quite a while allready I'm looking for people using Superbase or
>Superbase Professional on the Atari. Programming this thing can sometimes
>be quite hard, and two people know more than one.....
>
>So please, respond!!!!
>
>Sander.
>.
Sander,

I've used both quite a lot, but not ventured into the programming side.
Don't know if I can help, but try me!!

--

```
-------------------------------------------------------------------------
__ __ __ ___ ___ ___ _ _ __ _ _ Tablature is the
/ _)/ \( ) ( ,)( _)( ,) ( \( ) ( )( )( ) refuge of the
( (_( () ))(__ ) ,\ ) _) ) \ ) ( /__\ )()( musical
\__)\__/(____) (___/(___)(_)\_)(_)\_)(_)(_)\__/ illiterate
G U I T A R I S T colbee@tyndale.apana.org.au
-------------------------------------------------------------------------
```

5778. Re: SCSI Experts: please help!

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: jake.goerzen@dinuba.com
Message-ID: <8C9458E.0363005B40.uuout@dinuba.com>
Source record: 136782

```
-> I've got a falcon, and I recently bought another external hard drive,
-> which brought my total up to three. When I first tried to use all
-> three drives, I got a "output device is not recieving data" error and
-> then all three drives became un-operable.
->
-> Then, I removed the SCSI terminator from the last drive, and
-> everything seemed to work fine.
->
-> So, what's the deal with termination? I thought you had to have a
-> terminator at both the beginning and end of the SCSI chain. As it is
-> now, the drives only work when there's a terminator at the beginning,
-> but not the end.
->
-> Can anybody help me out, and maybe explain to me about termination?
-> Up till this point I though I had it figured out.

Be sure to have a termination pack on the last drive "ID #" for instance
My Falcon has 3 SCSI drives, ID 0, ID 4, and ID 6. SCSI device ID 6 has
a terminator, the others do not. Do not use ID 7 because this is
reserved for the computer. (the computer is a device as seen by the
SCSI chain.)

Jake Goerzen
e-mail>> jake.goerzen@dinuba.com
or>> goertzen@mail.mobynet.com
```

5779. 520STFM and Notator???

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <94600742_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 136846

Let me just say that I know nothing about this subject :)

My nephew wants to get into Notator and STs. He's seen an ad for a 520stfm
for £25. Is it useable with Notator?

My main question is; What spec machine is useable/best with Notator? Will a
520stfm suffice, does he need a h/d, more ram etc?

Any comments would be much apppreciated, Gary.

--

Gary Priest gary@the-gap.demon.co.uk Southampton,England
http://www.the-gap.demon.co.uk/

5780. Re: MPlayer and AVI's...

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <52l4oa$bef@orm.southern.co.nz>
Source record: 136847

Hi Ronald...

Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:
:
: This is my second posting...Can someone please tell me where I can find
: AVI files that will work correctly with M-Player v1.40? I need the
: complete path to a good ftp site...Thanks in advance... :)
:
: PS Which AVI files should I look out for? (what makes
: one work with M-Player and one not?)

M-player works with about half the avi files I have tried. Sadly the type of avi file is NEVER listed on ANY ftp server (because QuickTime for Mac/Windoze can play _all_ types AFAIK...). There is now AVI030.LZH on ftp.cnam.fr too! This plays sound on the fly rather than preloading it. It doesn't support CVID video format yet (the most COMMON format! :( ), and I've yet to find an avi that it is happy with...

It is a lottery when grabbing avi's. I have grabbed a four meg avi only to find that it wasn't correct type to work 100% (boy am I patient with only a 14k4 modem!!).

If you know anyone with the All Things Falcon CD-ROM, the avi files on that work fine...

Chris W.
/|\
ATARI Falcon030 16Mb/340Mb/FPU/32MHz

5781. Re: Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <52l51b$88i@einstein.ebicom.net>
Source record: 136848

```
: There is also a new Webbrowser developed in France that is told to be
: fully Netscape compatible.

Please keep us up to date on this discovery!

Brian
```

5782. WHY NO ATARI ALLOWED IN PEI?

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: LCollins@mettav.demon.co.uk
Message-ID: <20041_LCollins@mettav.demon.co.uk>
Source record: 136849

daymon@mammoth.psnw.com wrote:

>> af470@freenet.hamilton.on.ca (Dave Gould) wrote:
>> i have an Atari 1040 st and have used it on the net in Ontario for
>> over a year. Now I live in PEI and there are no servers here that
>> will take me because i don't have a minimum of 386 or mac! This is
>> ridiculous. All i want is a shell or something that i can send and
>> receive e-mail with. any solutions out there? No i don't want to buy
>> an IBM!
[snip]
d> of system you own. If they only have a PPP account, you may be stuck
d> with your system. I may be wrong, because I haven't used it, but
d> software like NOS and MintNet need a lot more than 1 meg to run in.

NOS runs quite happily on my 1 mb STe. MintNet I don't know about.

d> Don't let any ISP tell you that Atari's aren't capable of accessing
d> them! Any ISP that offeres SLIP or a shell account will do for small
d> Atari systems such as a 1040ST, and for systems with more memory,
d> CSLIP and PPP access is also available! Someone at the ISP I am on
d> once gasped in amazement because I could actually get my Atari to
d> connect and use their account! So if they tell you this, chances are,
d> they have no idea what they're talking about. Of course, I could be
d> wrong. ;)

In my experience you're entirely right! Most providers give the
impression that only a PC or Mac will work with their service but I suspect
what they really mean is that they can only supply software or
technical support for those machines.
I've used NOS on both a SLIP and a PPP connection. It can be a pain to
set up if you're not fluent in techno-babble but a few questions in this
newsgroup, and/or a peek at others cfg. files, will soon sort things out.
There's also the Oasis 2 package which seems quite versatile, let's hope
the imminent(?) 2.06 release irons out the remaining problems, and STiK
is reported to be supporting CSLIP and PPP in future versions.
In short, anyone who tells you that you can't get on the Internet with
an ST doesn't know their arse from their elbow! :)

/|\llTheBest ... */Liam/*

*If life is but a dream where are the bicycling Elephants?
--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5783. Re: Edith Pro

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <avg.843990500@news.cwi.nl>
Source record: 136850

>Johan Nordlander wrote:
>> I have been following the discussion regarding the compression format of
>> Annius Groenink's Edith Pro. What strikes me as strange is that nobody
>> seems to have bothered to mention what a very nice piece of software this
>> editor is.

>> Annius,
>> if you read this, thank you. I now understand that I should have tried to
>> get hold of Edith Pro when it was shareware (commercial?) and sent you my
>> registration fee.
>> Johan Nordlander Atari TT/30 & Mac Quadra 800

Well, thank you :-) Of course you are free to give the Edith Pro
development (rather unfortunately now limited to Unix because of
limited time resources) by buying a printed manual!

--
Annius V. Groenink ..... avg@cwi.nl
Room M233, CWI, Kruislaan 413, 1098 SJ Amsterdam phone +31 20 592 40 77
.. and ZFC/home P.O.Box 15813, 1001 NH Amsterdam phone +31 20 4 208 248
.. zfc@zfc.nl ..... www.nl.net/~zfc/ ..... www.cwi.nl/~avg/ ....

5784. Re: Cab 1.41 is out!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: clifton@southern.co.nz
Message-ID: <52lgk9$e78@orm.southern.co.nz>
Source record: 136851
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.programmer

I guess I should have spammed it in my first post, but I forgot.... I'll try posting it to the comp.binaries.atari and alt.binaries.atari newsgroups but I doubt any of you will get it.... (there seems to be a distribution problem....

: Get it from:
: http://www.flinny.demon.co.uk/files/cab141.lzh
:
: and Stik 1.11 is out
: http://www.flinny.demon.co.uk/files/stik1_11.zip
:
: I daresay that they will be appearing all over the place soon :)
:
: -- Julian Forsythe

5785. Superbase Users please respond!

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: rarozijn@xs4all.nl
Message-ID: <52lm7c$mbf@news.xs4all.nl>
Source record: 136852

Hi all,

For quite a while allready I'm looking for people using Superbase or
Superbase Professional on the Atari. Programming this thing can sometimes
be quite hard, and two people know more than one.....

So please, respond!!!!

Sander.

5786. Re: SCSI Experts: please help!

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GI4WBCUQUp@tos.ak.planet.gen.nz>
Source record: 136853
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <843977008_OASIS_@falcon.sdi.agate.net> Uroboric Formaldehyde wrote :

>I've got a falcon, and I recently bought another external hard drive, which
>brought my total up to three. When I first tried to use all three drives,
>I got a "output device is not recieving data" error and then all three
>drives became un-operable.
>
>Then, I removed the SCSI terminator from the last drive, and everything
>seemed to work fine.
>
>So, what's the deal with termination? I thought you had to have a
>terminator at both the beginning and end of the SCSI chain. As it is now,
>the drives only work when there's a terminator at the beginning, but not
>the end.

My experience is that real life SCSI termination doesn't follow any of the rules.

On my TT030, I find it works best having the computer and first drive terminated.

On my Falcon030, it usually works having the first drive only terminated, but sometimes (depending what physical order I have the devices in) I must also terminate the last device (as expected). But I found that plugging the terminator in on the through of the last device would not usually work, and it had to be plugged in line with the last device.

But in general, I think the rule is to terminate the first and last device. My experience is that this doesn't work then just try all the other things I mentioned above until you get it working.

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

5787. Help me build a DMA Cable!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: dooley@infomatch.com
Message-ID: <52lq8g$nih@berlin.infomatch.com>
Source record: 136854
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi all..!

I'm building a DMA cord for my megafile (cause I don't wanna pay an arm
and a leg for one!) I actually have one but it's only 2 feet long and I
need it at least 4-5 feet long..

Well my first problem is... I can't seem to find 19 pin db connectors
anywhere!! I called about 10 computer shops and about 7 electronic shops
with no luck!

But I'm still looking! If someone knows where to get them.. pick me up
a couple and mail 'em to me and I will pay you! (I know this is
unlikely.. but had to ask!) :)

dead.article (0%)Also when I do find them.. do I just solder pin 1 to the
other pin 1 and
so-on? Or do I have to go backwards.. pin 1 to the other pin 19 and so-on?

I was thinking of cutting up my DMA cable that I have now and extending
it but then I'll be without none!

Any suggestions?

Please reply to e-mail!

Thanks!

Johnny
dooley@infomatch.com

5788. Re: WHY NO ATARI ALLOWED IN PEI?

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: Peter Rottengatter <perot@pallas.amp.uni-hannover.de>
Message-ID: <Pine.A32.3.91.960929162403.26942C-100000@pallas.amp.uni-hannover.de>
Source record: 136855

On Tue, 24 Sep 1996, Cliff Cook wrote:

> If someone still offers uncompressed SLIP (not likely as most providers
> are probably too new) you can use CAB for WEB Browsing.

You can use CAB for web browsing with compressed SLIP and PPP too, if you use STiK or MiNTnet (PPP with MiNTnet only).

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de

5789. Re: Complete MintNet...?

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <324eb3ae559a40@sn.no>
Source record: 136856

On Sat 28-09-96 17:15, Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:

>
>
> Thanks...I'll visit cnam tonight and download it...wish me luck! :)

Good luck! If you read the "readme" and "install" docs you should be fine.
mail me if you want to install it from a harddisk and I'll mail you the
setup file for that, otherwise you'll have to edit one of the disk-install
files yourself.

PS. Why have you set up your editor in such a weird way?
Your text always starts 5 characters from the left. If you start from the
very left you get to place more characters on each line!

Also, your signature is 10 lines too long- a signature should be no longer
than 4 lines (a lot of people, like me, download news/mail using an
offliner, and if everyone makes signatures like that we'll be having more
than enough downloading signatures!).

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

5790. WTB:1040STE 520STE

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <52m5r9$2ep@ns1.thpl.lib.fl.us>
Source record: 136857

I am disabled and use my computer a great deal. My 520st "went out" on me the other day and is to costly to repair. I would appreciate anyone who has a 520STE or 1040STE at a reasonable price to let me know, I have the monitor, mouse and software, I'm using a borrowed computer for this msg. thanks James R sfpu@scfn.thpl.lib.us

5791. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <844093854_OASIS_@flinny.demon.co.uk>
Source record: 136858

In article <843943614_OASIS_@swampdog.demon.co.uk>
guy@swampdog.demon.co.uk (Guy Harrison) said:-

>but we'd never get out of the bar! ;-))

Sod that I never even found the bar!! :)

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

5792. New STiK upgrades

Newsgroup: comp.sys.atari.st
Date: 1996-09-29 00:00:00 UTC
From: Nick@flinny.demon.co.uk
Message-ID: <844094184_OASIS_@flinny.demon.co.uk>
Source record: 136859

Just a quick note to say that there is a load of stik updates now available on my www page. The original WWW package is no more everything is released seperately and there is a new install program to install everything into one neat directory structure for you. the updates include the following.

Cab 1.41
STiK 1.11
Cab.ovl 1.20
Finger 1.21
AtarIRC 0.61
cache ed 0.5
and www install 1.00

Have fun. New programs will be appearing from now on when they are ready for release no waiting back for other programs to release new www packages although a cut down www pack including stik/cab/cab.ovl will be appearing from time to time for the people only interested in the web.

Nick.

--

< Nicholas Flintham >
> Nick@Flinny.demon.co.uk <
< N.P.Flintham@unn.ac.uk >
> nflintham@cix.compulink.co.uk <
< Http://www.flinny.demon.co.uk >

5793. GodFather Computer Blow-Outs on Gemulator Systems!

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <52pm05$i5a@newsbf02.news.aol.com>
Source record: 136660

Come visit the GodFather Computer, Inc. WWW pages at:

http://www.godfather.com

We offer our fine line of GEMbino Atari compatible clones starting at just $978.00. This is a complete system including monitor and the Gemulator 96/Magic O/S software.

We also offer complete Pentium NoteBooks which also include the Gemulator 96/Magic O/S software starting at $2200. The SmartBook V-exec is a Pentium 75MHz Notebook with 8MB Ram, 510MB HDD, 4X CD ROM, Windows 95, Battery, AC Adapter, & Carry Case.

We will also sell the above minus the Gemulator if you already own, etc...

Give our WWW pages a visit.

Tom
GodFather Computer, Inc.
510-417-6809
"Knocking Off The Competition"

5794. Refreshing News Group List

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <844135666_OASIS_@nordnet.fr>
Source record: 136661

In article <844018810_OASIS_@icis.on.ca>
ccook@icis.on.ca (Cliff Cook) said:-

>How can I update my newsgroup list using NOS and OASIS. The new
>newsgroups come in every day; but I would sure like to eliminate the
>garbage which has accumulated in my list. It would also be very helpful
>to limit the list to groups which my ISP makes available.

You can get the active newsgroups list from your newsserver by
recording a telnet session, and editing a little the resulting file.

Once online type 'telnet your.isp.newsserver 119' and quit the session
with F10. Then at the NOS> prompt type 'record filename' and go back to
the telnet session. type 'list' and watch all groups scrolling... for a
long moment! (with my Compuserve newsserver and it's 16000 groups it took
20 minutes or so...)

You can also type 'help' to see all recognised commands, 'date' to
verify the newsserver GMT (Oooops! UTC, scuse...) time is set correctly,
etc... At the end type 'quit' to end the telnet session and close the
recorded file.

Now take your prefered editor and delete all stuff before and after
the list of groups in 'filename'. And with your powerfull prefered editor
set a macro to delete the end of each line after the first space. Because
the list will be something like:

comp.lang.c.moderated 0000004564 0000004473 m
comp.lang.clarion 0000001671 0000000988 y
comp.lang.cobol 0000010446 0000010079 y
comp.lang.eiffel 0000012935 0000012596 y
comp.lang.forth 0000022480 0000022082 y
comp.lang.forth.mac 0000001054 0000001023 y
comp.lang.fortran 0000034979 0000033978 y

This is: name of the group, high-message, low-message, and flags. If
'high' is lower then 'low', there are no articles in the group. Flags can
be 'm' for a moderated group, and 'y' for an unmoderated.

Once you have a clean list with only the names, you may want to sort
the list, with one of the freeware "ascii sorters" or 5 lines of GFA basic
(or code a quicksort in 68K?). Rename filename as SPOOL/NEWS/NG and that's
all!

So easy, why the NOS programmers haven't put a command to do it
automatically, like the 'nntp newgroups on' command? ('nntp getactive'?)

Bye! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -===- A happy Falcon owner from France -===- */

5795. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <216_9609301615@genesplicer.org>
Source record: 136662

Re: _<<<>>> JPEG viewing software need_, Uwe Haase wrote to All on 29 Sep 96:

UH> Thank you, George.
UH>
UH> These 3 words are the entire response for alvi 0.05 beta up to now.
UH> No registrations, no bug reports, nothing.

What is alvi? I've never heard of it.

* LED v1.45 * "Go to town, go to hell, go to jail."

5796. What ftp site for CAB v1.41?

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <844200642_OASIS_@pcc-uky.campus.mci.net>
Source record: 136663

Well, the title says it all, really...What ftp site (and path) can all of us mere mortals (you know, the ones that do NOT have any SLIP access !!!) goto and download this new version? BTW, does it do at least CSLIP (and hopefully PPP)??? Thanks in advance for any info! :)

--

```
_/_/_/
```

5797. NVDI + AW + Falcon

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199609301823.a40156@b.maus.de>
Source record: 136664

>Just in case your wondering, Atari Works will not print at 360 dpi even
>if the only installed programs are: FXdrive, and NVDI.

Do other programs print at 360 dpi? (try Kandinsky, IdeaList, Qed, Cab etc.)

>callslct.acc <-Causes the system to fail printing at both 180 and 360
>dpi

Selectric comes with a CPX which can call Selectric from XControl. Using the
CPX would also save a bit of memory, since a CPX only needs 512 bytes of RAM
(if not resident).

-andre

5798. Re: DMA Cable! What Mac Cable can you substitute for it?

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Mike Wasinger <mwasinge@nyx.cs.du.edu>
Message-ID: <325017F8.3A7B@nyx.cs.du.edu>
Source record: 136665

I've been using 12" of ribbon cable and two modified DB-25 IDC
connectors.

Just remove the pins that you don't need. The plug still has enough
friction to hold on just fine.

```
o o o o o o o o o o x x x
o o o o o o o o o o x x x
```

A female connector DB-25 to DB-19 conversion requires a small saw and a
a file. The connector is not pretty, but it has worked for me.

Mike

5799. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <844132248_OASIS_@hookup.net>
Source record: 136666

```
In article <844006334_OASIS_NEWS@rjelwell.demon.co.uk>
rich@rjelwell.demon.co.uk (Richard) said:-

>
>In article <843700768_OASIS_NEWS@rjelwell.demon.co.uk>, rich@rjelwell.demon.co.uk
(Richard) writes:
>>
>>Doug will be at the Atari show in Birmingham this weekend showing off
>>the new Apex Alpha, the program formerly known as Apex 3, you or I
>>could ask him then.
>
>I did ask Doug about the status of PhotoChrome and it's sources.
>Apparently he is talking to someone that has expressed an interest in
>continuing development. If this happens obviously the sources will
>not become PD.
>
>
>Rich
>
>--
>
>-----------------------------------------------------------------------
> Richard Elwell rich@rjelwell.demon.co.uk
>-----------------------------------------------------------------------
>
>
>
>


--
Does that mean there is an upgrade to Apexmedia ? If there is where is
it available and when ?
*************************************************************************
* martinr@hookup.net Falcon030 4megs / 85megs / 1.6 Gig SCSI / *
* Ottawa, Ontario Apexmedia / Imagecopy / Powerup2 / 4X CD ROM *
* Canada Roland D70 Synth... *
*************************************************************************
```

5800. Admiral JC's Large Sale - Try 2

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: admraljc@csranet.com
Message-ID: <52pjhn$4q@krypto.zippo.com>
Source record: 136667

I've just more or less left the world of Atari and am trying to sell
as much of my stuff as possible. Since I am almost obsessive with my
possessions, much of the stuff is in very good condition. Terms are
as follows:

Make me an offer; best reasonable offer will be taken.
Purchaser pays all shipping.
I will wait for personal checks to clear before shipping.

Feel free to e-mail for more information.

The list:

Parts: D - Includes Disk(s)
B - Includes Original Packing Material
M - Includes Manual(s)

Item Description Parts Notes
1 1MB 1040ST DBM
2 1MB 1040STE B
3 4MB 520STE DBM
4 SM124 Monochrome Monitor B
5 SC1224 Color Monitor BM
6 Panasonic 1091I Mod2 Printer BM
7 Master 3S External Floppy BM Double Sided/Double Density
3-1/2" Floppy Drive
8 Avatex 1200HC External Modem BM 1200 Baud Hayes Compatible
9 Atari SX212 1200 baud modem Hayes Compatible, also has
SIO port for 8-bit Atari use
10 SC1435 Color Monitor
11 ToadStore 130MB External HD DBM Quantum drive in a Toad 2
Bay case with ICD's ADSCSI+
Host Adaptor.
12 Practical Solutions Video Key BM RGB to Composite and RF
Converter
13 Timeworks Desktop Publisher DBM
14 Timeworks Data Manager DBM
15 Timeworks Word Writer ST DBM
16 PrintMaster Plus DBM
17 Degas Elite DBM
18 CyberPaint DBM
19 CyberSculpt DM
20 CyberStudio DM
21 A-Chart DBM
22 Music Studio DBM
23 Spectrum 512 DBM

25 Dr. T's The Copiest Level 1 DBM
26 Dr. T.s Midi Recording Studio DM
27 Computer Your Roots DBM
28 PC Ditto 1 DBM
29 Deathsword DBM
30 MegaPack II Games DM Circus Games, Summer
Olympiad, Elf, Formula 1
Grand Prix, Man From the
Counsel
31 TV Sports Football DM
32 Time Bandit DM
33 Altered Beast DM
35 MOS Disk Utilities DM
36 ADSCSI ST DM Doesn't include interface,
but does include ICD Disk
Utilities
37 Turbo ST DM
38 G+Plus DM
39 Neodesk 3.01 DM
40 Spelling Sentry DM
41 EdHak 3.0 DM
42 Universal Item Selector 3 DM
43 Airball Construction Set DBM
44 Test Drive DBM
45 War in Middle Earth DBM
47 Sim City DBM
48 Plutos DB
49 Heroes of the Lance DBM
50 Falcon DBM
51 Micro League Baseball DBM
52 Captain Blood DBM
53 Police Quest II DBM
54 Defender of the Crown DBM
55 International Soccer DBM
56 Leisure Suit Larry I DBM
57 Ikari Warriors DBM
58 Ninja Mission DBM
59 ST Pool DBM
60 Breach I DBM Includes 2 PD Scenario Disks
62 Balance of Power DBM
63 Amberstar DBM
64 Hound of Shadow DBM
65 Tau Ceti- The Lost Star Colony DBM
66 Dungeon Master DBM
68 Omega DBM
69 Space Quest III DBM
70 Space Quest II DBM
72 Typhoon Thompson DBM
73 Awesome Arcade Action Pack DBM Zenon, Blastaball,
Sidewinder

74 Starglider II DBM
76 Rocket Ranger DBM
77 Beauracracy DBM
78 Zork I DBM
80 Paladin DBM
81 Action ST Vol. 2 DBM Artura, Cybernoid,
Deflektor, Motor Massacre,
TechnoCop
82 CyberPaint DM
83 Degas DM
84 Steno DM
85 G+Plus DM
86 Comic Book Collector DM
87 Style Image Manipulator DM
88 DC Desktop DM
89 Neodesk CLI DM
90 GFA Draft Plus DM
91 Stalker 3 DBM
92 Atari ST Realtizer DBM Video Digitizer
93 Neodesk 3.01 DBM
94 Degas Elite DBM
95 IMG Scan (Printhead Scanner) DBM
96 Multidesk Deluxe DBM
97 Sound Off Audio Digitizer DBM
100 GFL Championship Football D
101 The Crimson Crown D
102 Forbidden Quest D
103 World Trophy Soccer D
104 Joust D
105 Barbarian D
106 CAD 3D D
107 Rubber Stamp ST D
108 Megafont ST D
109 Supra Hard Disk Utilities D
110 19 Atari Magazines 1 Current Notes and 18 ST
Informers
112 30 Misc. PD/Demo Disks

****
Insane ramblings courtesy of:
Admiral JC - admraljc@csranet.com

Web page coming soon... I promise...

5801. Re: MiNTNet v1.0 (or v1.01?) - where is it?

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <844151402_OASIS_@hookup.net>
Source record: 136668

In article <GI5PACUSUp@tos.ak.planet.gen.nz>
mbecroft@tos.ak.planet.gen.nz (Mario Becroft) said:-

>I know that MiNTNet v1.0 (or was it v1.01?) has been released, but I can't
>seem to find it anywhere.
>
>If you know where this is, please let me (and everyone else!) know.
>
>Thanks!
>
>--
>Mario Becroft Auckland, New Zealand
> mbecroft@tos.ak.planet.gen.nz _
> http://www.ak.planet.gen.nz/user/mario/ o( )
>

--
The new Mint-Net 1.01 is at ftp.sunsite.cnam.fr in the incoming
folder ! While you're there get the new Mint 1.14 .
****
* martinr@hookup.net Falcon030 4megs / 85megs / 1.6 Gig SCSI / *
* Ottawa, Ontario Apexmedia / Imagecopy / Powerup2 / 4X CD ROM *
* Canada Roland D70 Synth... *
****

5802. Re: The new WWW141 package.

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: martinr@hookup.net
Message-ID: <844152138_OASIS_@hookup.net>
Source record: 136669

In article <Pine.BSI.3.95.960930074952.4137A-100000@usr05.primenet.com>
"K. Ellis" <kellis@primenet.com> said:-

>Hi, I got the New package and it is weird..
>My old package WWW131 worked perfectly, IRC, CAB, finger, telnet etc
>etc.
>But this new one Cab doesn't want to work. It search for ever trying
>to make the connection..
>I think the problem comes from the new CAB.OVL since CAB itself works.
>Just the connection between CAB and stik doesn't work..
>The new STIk works very well with IRC in GEM etc ..
>So I am still using the old CAB with the old CAB.OVL.
>If someone has the ne CAB and the new OVL working with STik 1.11
>please tell me.
>What is wrong with my setup... And the worse is that my old package
>was working really great.. Thanks bye..
>
>_____
>Email:Kellis@primenet.com
>Web http://www.primenet.com/~kellis/
>_____
>

--
Works here in Canada but I must admit the first time I failed in
putting in the OVL so it wouldn't connect . But I soon found the error
of my ways and it now works perfect ! Now if Stick had PPP and if the
new MG-FTP were part of this package it would be complete .
P.S. When will Cab have ftp configured directly in the program ?
****
* martinr@hookup.net Falcon030 4megs / 85megs / 1.6 Gig SCSI / *
* Ottawa, Ontario Apexmedia / Imagecopy / Powerup2 / 4X CD ROM *
* Canada Roland D70 Synth... *
****

5803. Re: Atari St1040 emulator for PC compatible.

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Jim Fouch <fouchsft@erie.net>
Message-ID: <3250750F.30A4@erie.net>
Source record: 136670

Giordano wrote:
>
> Hello,
>
> I'm looking for an Atari emulator for PC and would like if anyone has info
> about it... let me know...

Point your web browser to http://www.emulators.com/

thanks,

Jim Fouch
FOUCH SOFTWARE

5804. Just wondering...

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Richard Wegner <richardw@dmapub.dma.org>
Message-ID: <Pine.SV4.3.91.960930223304.254B-100000@dmapub.dma.org>
Source record: 136671

Hello! I recently put a post about my 1040STe that suddenly didn't have
any power going to it. My dad took a look at the power supply and said
that something burned in it. Does anyone know where I can get parts to
fix it? My dad can fix it, but he just wants to know where can he get
some parts to fix it.

****
Richard Wegner - Dayton Microcomputer Association - richardw@dmapub.dma.org
****

5805. Ok guys, let's hear 'bout the Atari shows :)

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <324FA931.270@owens.ridgecrest.ca.us>
Source record: 136672

Was Titan installing the Nemesis and the Afterburner?

Was Expose available?

Any new or updated hardware or software displayed?

Thanks

Mike

5806. Re: MiNTNet v1.0 (or v1.01?) - where is it?

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <52npua$9d7@due.unit.no>
Source record: 136673

Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:
: I know that MiNTNet v1.0 (or was it v1.01?) has been released, but I can't
: seem to find it anywhere.
:
: If you know where this is, please let me (and everyone else!) know.

I found it on ftp.fu-berlin.de

It is also available on Kay Roemers homepage.

--

Jo Even Skarstein
josk@stud.unit.no
URL: http://www.stud.unit.no/~josk/

5807. Re: MiNTNet v1.0 (or v1.01?) - where is it?

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <52pchv$f1e@ccshst05.uoguelph.ca>
Source record: 136674

Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:
: I know that MiNTNet v1.0 (or was it v1.01?) has been released, but I can't
: seem to find it anywhere.

: If you know where this is, please let me (and everyone else!) know.

If anywhere, it should be on Kay Roemer's web page:

http://zeus.informatik.uni-frankfurt.de/~roemer/

Just checked (man, Lynx is fast :)), and v1.01 is definitely there, in
binary and source form.

THeo

5808. Re: Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Andre_Leistner@b.maus.de
Message-ID: <199609302034.a40456@b.maus.de>
Source record: 136675

Magnus Kollberg (emwoll@emw.ericsson.se) wrote:

>So which is the latest version of CoNnect then?

2.46.

>If it's still being developed

It is. Just read on:

On Sep 29, 1996 Thomas Cloer (Thomas Cloer @ M2) wrote in newsgroup
maus.sys.atari.software:

>Ich denke, ich kann hier ruhig noch einmal erwï¿½hnen, daï¿½ es sich dabei
>um die v2.60 handelt. Es gibt Detailverbeserungen und eine neues Format
>fï¿½r die CONNECT.NUM (das hatte Philip vor einiger Zeit auch schon hier
>gepostet), aber bis zu meiner Beta zumindest KEINE Faxfunktion.

I.e. the current beta version is 2.60 which contains improvement in some
details as well as a new format of the connect.num file. There is no fax
function built in.

On Sep 29, 1996 Philipp Oelwein (Philipp Oelwein @ HH2) wrote in newsgroup
maus.sys.atari.software:

>Wenn es ein neues CoNnect gibt (jaja, bald), wird das schon auffallen.
^^^^
= soon

Philipp Oelwein is the manual author of CoNnect.

-andre

5809. Re: Partitioning problem

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: jhovila@muikku.jmp.fi
Message-ID: <52nn0p$bup@teeri.jmp.fi>
Source record: 136676

Rich Mier (rbmier@visi.com) wrote:

: NEC model D3142:
:
: Cyl 642
: Heads 8
: Sectors 32; Note, 256B Sectors

Thank you! =)))

- JpH

5810. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvsp80p9rh.fsf@emw.ericsson.se>
Source record: 136710

hsideras@mettav.demon.co.uk (Harry Sideras) writes:

> e> What is this SMD-100 MPG-playing hardware? Is it for the ST/Falcon or
> e> only the Amiga?
> e>
> e> BTW. What is HiSofts policy to Lattice C? Will it be any upgrades?
>
> Answering the last point first, the last time they were asked about Lattice
> the answer was that while they were aware of various bugs in it, they were
> unlikely to continue development of it due to the resources it would consume.
> Take this as no further development...

:-((

Some time ago it was some talk about someone taking over the development for
HiSoft, but HiSoft would still sell it.

> On the SMD-100, here's their press release on it. At the Brum show, Richard
> K was very confident about its quality and performance and its advance over
> anything else currently available. Sorry for the long post btw...

Okey.

> ==========
> > Date: Thu, 5 Sep 1996 13:14:02 +0100
> >
> >What actually is it? Is it dedicated to the Amiga platform or something
> >that can be used with an Atari?
>
> Pleae find details below. Basically it will work stand-alone with any
> compatible CD-ROM drive. So Atari owners who have purchased a CD-ROM drive
> from us should be able to use it.

So what does this mean? The text only talks about PC, Mac and Amiga. Does
this mean that we can use it on the Atari, but can't realy do anything
usefull with it as thre isn't any software for it?

Anyway, it does sound cool. :-)

//Magnus Kollberg
--
+--+
| Falcon030, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5811. Re: Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvrankp9c6.fsf@emw.ericsson.se>
Source record: 136711

Andre_Leistner@b.maus.de (Andre Leistner) writes:

> I don't know whether Wolfgang Wander (the author of CoNnect) is a PC user but I
> guess this wouldn't be a reason not to use his excellent program. CoNnect works
> fine on a Falcon and AFAIK it really is still being developed. However, the
> author has a full-time job and a family which is why there haven't been any new
> versions for quite a long time.

That's interresting. So which is the latest version of CoNnect then?
If it's still being developed it must have commed out a new version since
2.46 (or was it 1.46 or 1.76? :-)) as it's as old as shit. It's a great
program though.

//Magnus Kollberg
--
+--+
| Falcon030, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5812. Re: Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Thomas Lawergren <yippie@algonet.se>
Message-ID: <324FA93D.329F@algonet.se>
Source record: 136712

Antony Lacey wrote:
>
> tomo@fly.cc.fer.hr previously gibbered to All ...
>
> Hiya Tomislav ...
>
> t> Which software for F030 is (in your opinion) the best for:
> t>
> t> -DTP

Well, give Calamus SL a try, works just fine...

Regards
Thomas L.

5813. The new WWW141 package.

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.960930074952.4137A-100000@usr05.primenet.com>
Source record: 136713

Hi, I got the New package and it is weird..
My old package WWW131 worked perfectly, IRC, CAB, finger, telnet etc
etc.
But this new one Cab doesn't want to work. It search for ever trying
to make the connection..
I think the problem comes from the new CAB.OVL since CAB itself works.
Just the connection between CAB and stik doesn't work..
The new STIk works very well with IRC in GEM etc ..
So I am still using the old CAB with the old CAB.OVL.
If someone has the ne CAB and the new OVL working with STik 1.11
please tell me.
What is wrong with my setup... And the worse is that my old package
was working really great.. Thanks bye..

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

5814. Re: <<<>>> JPEG viewing software need

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <324FB40C.41C67EA6@esc.de>
Source record: 136714

Uwe Haase wrote:
>
> That is less than I had expected.

You are naive, aren't you?

My recommendation: Don't expect anything,
then you can't be disappointed!

The Atari 'community' is really bad regarding feedbacks!
I work in the Unix/X community now, and there's much
more response (see http://www.esc.de/homes/guivol/fixpix/)!

Regards,
Guido

BTW: You can watch me at http://www.esc.de/digifoto/ and
then following the 'Fair' link, or directly
http://www.esc.de/digifoto/bik-live.htm.
Just working on it to be completed...

5815. Re: Only In America HAHAHAHA!

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: tmc@eng.cam.ac.uk
Message-ID: <52odaf$3u4@lyra.csx.cam.ac.uk>
Source record: 136715
Cross-posted to: comp.sys.atari.st,comp.sys.ibm.pc,alt.culture.usenet,alt.culture.british,alt.war

In article <mirkwood-2809961739210001@207.60.4.106>,
mirkwood@tiac.net (Tim Leonhardt) wrote:
>In article <843902734_OASIS_@jaubrey.demon.co.uk>, dai@jaubrey.demon.co.uk
>wrote:
>
>:Daily mail Sept 26th.
>:From Tony Gallagher in NY
>:
>:'He didn't bully anyone, swear at a teacher or commit an act of
>:vandalism. Six yr. old Jonathan Prevette simply planted a kiss on the
>:cheek of a classmate. But in the PC paranoia of modern day America,
>:his innocent act of friendship was adjudged to be sexual harrasment.
>:Jonathan's teacher reported him to the school principal and he was
>:given a day's detention in a room on his own, missing out on a
>:colouring session and an ice cream party.'
>
>Even the papers you read can't get the facts right. He wasn't punished
>because of "sexual harrasment". He was punish for unwanted touching. Then
>again I suppose that's passe in pedophile friendly Europe.
>
> http://www.tiac.net/users/mirkwood

I remember reading about a similar case in California where a child had kissed another child (on the lips I think). The authorities assumed that such sexual behaviour could only have been learnt at home and therefore the parents were abusing the child!

What thois has to do with alt.war I don't know...

5816. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <52oebr$9dd@m1.cs.man.ac.uk>
Source record: 136716

In article <GI2PDBVIUp@tos.ak.planet.gen.nz>, mbecroft@tos.ak.planet.gen.nz (Mario Becroft) writes:
>In <529v1j$580@tilde.csc.ti.com> William Wong wrote :

>I would find it a nuisance if I was unable to use long and case sensitive
>filenames. I think long case sensitive filenames can only be a good thing,
>surely?! Besides, if for some reason you don't like long filenames, just
>don't use them, don't bother with a Minix FS. What is everyone complaining
>about!

Mint-net contains long filenames. People want Mint-net because it is much better than Stik, but cannot use it without installed a minix partition because of the long file names (not to mention the documention/install utilities)

>I can never understand why I just got the things and installed them and it
>was quite easy, yet this never seems to be the case with anyone else?
>Really peculiar! I simply unarchived MiNT, copied MiNT to the auto folder,
>unarchived MiNTNet and copied the drivers to the /c/mint folder. What
>could be easier? CAB was also easy to install, simply by unarchiving it
>and double clicking on the program icon.

AIUI you also have to edit/configure a lot of files with your IP addresses, hostnames, routing info, and get all of the necessary demons and so on to run from MINT.CNF. You also have to get hold of programs not in the Mintnet installation (such as syslogd and pppd) to make any use of it.

>Of course if you want a full unix setup, things of course get more complicated.
>If all you want is an internet connection, well I can't see what is so difficult
>about it.

? To run the install script supplied with 0.80 (haven't seen 1.xx yet) you have to already have a unix-shell up and running. If you understand SH shell scripts, you might be able to do it by hand, but if you can do this, then you can probably set up the unix stuff anyway.

Anthony
--
------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------

5817. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <52oerr$9l3@m1.cs.man.ac.uk>
Source record: 136717

In article <yvvohiss2li.fsf@emw.ericsson.se>, Magnus Kollberg <emwoll@emw.ericsson.se>
writes:
>"Mr. Maddog" <mrmaddog@prolog.net> writes:
>
>> > > Magic, yes - STOS won't work with this. (AFAIK - I dont have Magic though)
>> >
>> > So go and get a copy of MagiC then! You wont regret it. :-)
>>
>> Ah...I think the point was that STOS games won't work under MagiC for
>> some reason. If BadMood happen to be a STOS game, then it is a big
>> technical breakthrough indeed. :)
>
>Heheheee.. I guess I got a bit carried away there. :-)
>The point I was trying to make is that it should be possible to make STOS
>games run under any OS including MagiC.

Its possible using a separate fixer. Unfortunately all the values that STOS
needs have to be in a table, which when it was written in 1988 they thought
that there would only be 10 versions of the OS, so this is the size of the
table. Unfortunately, there are now far more, so it 'aint possible without
getting hold of the STOS source-code (or hacking basic/compiler), which isn't
going to happen according to Europress (the distributers of STOS)

Anthony

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-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

5818. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <52ogvf$akf@m1.cs.man.ac.uk>
Source record: 136718

In article <Pine.SUN.3.95.960927222114.2384C-100000@viking.cris.com>, Tom Lamparty
<Lamparty@concentric.net> writes:
>I could have got CP/M for my Coleco ADAM computer when they went under
>also! CP/M was and is a very powerful OS that let you do all kinds of
>nifty stuff! If I had happened to want to go back to a command line OS! I
>got an ST instead to get away from CLI! Now you want me to insall another
>one! No thanks! I'll go to Win 95 first!

no No NO!!!

I DO NOT want you to install a CLI if you dont want to. MiNT and MiNT-net
DO NOT need a CLI to work. However, you really need one to install it
(which is what I am objecting to!).

MiNT-net has many GEM-based apps, such as DU-FTP and CAB, and you can
use Glue-stik to use any Stik app accross PPP with mint.

>On 27 Sep 1996, Anthony Jacques wrote:
>
>>In article <yvvranpsdbs.fsf@emw.ericsson.se>, Magnus Kollberg <emwoll@emw.ericsson.se>
writes:
>>>jacquesa@cs.man.ac.uk (Anthony Jacques) writes:
>>>
>>>
>>>> >Someone should come up with better solutions for the Atari on this. Other more
>>>>
>>>> I agree... perhaps the authors of MiNT-net prog's should sit down, and write
>>>> some decent doc's and write a nice GEM-based installation program...
>>>
>>>I do agree and now when MiNT-net is up to version 1.xx someone must do it!
>>>Why do we struggle with buggy software when MiNT-net has been stable for
>>>ages?
>>
>>Because it is only stable if you can get it installed. I'm suprised that there
>>wasn't any kind of announcement that it was up to v1.00 as this must mean that
>>it is in a fairly complete state... (and it was already light-years ahead of
>>Stik from what I have seen)
>>
>>>We have got this very powerful network stuff in MiNT-net that can do anything you
>>>would ever want (SLIP/PPP you name it) to do and only 2% of the Atari people is
>>>using it! It's a joke. :-\
>>
>>Yep, but not a funny one... :(
>>
>>Anthony

>>
>>--
>>-------------------------------------+------------------------------
>>Anthony Jacques | STOS Falcon Extension v1.2a
>> | Generic STOS Fixer v1.1
>>mailto:jacquesa@cs.man.ac.uk | available from WWW pages
>>http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
>>-------------------------------------+------------------------------
>>
>>
>>
>
> Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
> 4Meg 1040STe 245MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
> Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
> North East Ohio ST Atari Group | Support board for Dr. Bobware
>

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Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
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5819. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <52oi72$b82@m1.cs.man.ac.uk>
Source record: 136719

In article <b56_9609281526@flight.org>, Paul.Muehlbauer@flight.org (Paul Muehlbauer) writes:
>Anthony, you said that once before here (at least :), so that is why

hehe. Yep, free advertising... :)

>I assumed the guy wanted to write programs only for ST machines. He
>seemed kinda 'proud' that his programs only run on an ST... I guess
>I mis-understood him somewhere in there. He said something about
>'programs written on an ST, for ST users' and the way he worded it,
>I assumed he is _trying_ to leave out Falcon owners.

Na, just too much hassle trying to get it to run _properly_ on a Falcon. :)

>Since I remember you posting this information once before, I assumed
>anyone not fixing the STOS software for TOS 4.x was doing so
>intentionally.

Yea, Tony did get it tested (eg. I tested in on the Falc) and found that modifications needed to be made to make it work as intended. As he wanted it out fast (for the shows :) it wasn't practical to do all the necessary modifications to make it work perfectly.

Anthony
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------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
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5820. Re: research the adress of the printer port

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: and@sun1.mim.uni-hannover.de
Message-ID: <52nsi3$g85@newsserver.rrzn.uni-hannover.de>
Source record: 136720

Houmaire Yann (houmaire@danae.fiupso.u-psud.fr) wrote:
: I research the adress of the printer port for an atari 520 ste.
: please if you know it, could you send me in france.

NEVER (!) do this directly. Use the system calls!!!

--

ANDREAS KROMKE

5821. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <52oiud$bl0@m1.cs.man.ac.uk>
Source record: 136721

In article <b57_9609281526@flight.org>, Paul.Muehlbauer@flight.org (Paul Muehlbauer) writes:
>> I agree... perhaps the authors of MiNT-net prog's should sit
>> down, and write some decent doc's and write a nice GEM-based
>> installation program...
>
>MK> I do agree and now when MiNT-net is up to version 1.xx
>MK> someone must do it! Why do we struggle with buggy software
>MK> when MiNT-net has been stable for ages? We have got this very
>MK> powerful network stuff in MiNT-net that can do anything you
>MK> would ever want (SLIP/PPP you name it) to do and only 2% of
>MK> the Atari people is using it! It's a joke. :-\
>
>Really? Mint does all that? I've had ST and better Atari computers

Yep, good, 'aint it. Some people even see the long filenames (optional) as an advantage. :)

>since '87, and all I know is Mint is buggy, bad, and not worth much.
>That's what 'everyone' told me. Never bothered to try it. Thought it
>died when Atari Corp. went to the Jaguar. So, I'm certainly in the
>98% you mention! :)

Yea, MiNT got a lot of bashing due to the slow AES that Atari bundled with it as part of MultiTOS. However, MiNT has been in the PD since it was first created, and people have continued to make it better.

Recently people have been releasing replacement AES versions which show just how slow the 4.0 version with MultiTOS was.

>It's a little confusing - Mint, Mintnet, Linix, AES-something, Lynx
>and what-not. I've no idea if any of these even belong together.
>But, I'm just a simple dirt farmer, so I guess it's not
>surprising... :) :)

:-)

Here is a quick run down then:

MiNT - the main bit that does the multitasking.
MiNT-net - the networking stuff, and supports SLIP, CSLIP, PPP etc.
AES [ie. AES 4.0, AES 4.1, XaAES, oAESis, N-AES etc]
- this is basically multitasking GEM - MiNT can be used without these, but isn't as good (or easy to use).
MinixFS - Minix was like Linux, and had long filennames. MinixFS gives MiNT a file-system using the same format.
Lynx - a text-based WWW browser

Linux - a replacement OS which is like Unix. Versions for PC, Amiga
- etc also available.

Hope this is some help.

Anthony

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Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
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5822. Complete Atari 520ST System For Sale (CHEAP!)

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: garaytm@alpha.wcoil.com
Message-ID: <52op2u$71k@tofu.alt.net>
Source record: 136722

I have the following Atari ST system forsale:
(forsale as a system only, no pieces-parts, please)

Atari 520ST
-1 meg RAM installed

External DS/DD Drive (Atari Brand)
Indus GTS-100 external DS/DD Drive
Another Atari Brand DS/DD Drive (no case)

170meg Hard Drive w/case + powersupply

Color Monitor (Atari Brand)
Monochrome Monitor (Atari Brand)
Monitor Switchbox

Atari Mouse
Mouse for Atari (not Atari Brand)

Lots of Misc. Software (Legitimate)
-Video Capture Card
-Word Perfect
-Calamus DTP
-GFA Basic 3.0
-Misc. Other Word Processors
-Misc. Other DTP Programs
-Misc. Games

Seikosha SP-1000 9pin Dot Matrix Printer
-Lots of new Ribbons
-You can still buy the ribbons

***Asking $300 plus shipping costs per your
request. Please email with offers and questions
to:
GARAYTM@ALPHA.WCOIL.COM

-Timothy M. Garay

_-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-_
| The information, opinions and worthless babblings in this|
| document were provided by a person of no significance, no|
| achievement, no value, no authority and no money. |
| Basically, an all-around plain nobody. |
| ---------------> USE AT YOUR OWN RISK <----------------- |
_-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-__-==-_

5823. Re: ACN; still in business??

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: iSo <uncky@dds.nl>
Message-ID: <Pine.SUN.3.90.960930170836.2350D-100000@dds.dds.nl>
Source record: 136723

Op 20 Sep 1996, Emmesoft schreef:

> Does someone have information about ACN? Is it still in the Atari business???
> I know they have problems with Gemulators (and they DON'T replay to e-mail).
>
> Marco

you mean the Dutch Atari Club?? well, I saw them on a fair two weeks ago ..

chris.

----------oOo-----oOo----------
I don't know my future after this weekend and I don't want to - Bjork
---
| | ___ | |
| |/ oo\| |
\ \ - / / uncky@dds.nl
iSo / Reality & Mono \ / or
http://huizen.dds.nl/~uncky | | christiaan@student-kmt.hku.nl
_ | . | _
| |___| |___| |
|_____|

5824. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <52orhr$g0i@m1.cs.man.ac.uk>
Source record: 136724

In article <Pine.SOL.3.91.960926173520.25941C-100000@ns1.ptd.net>, "Mr. Maddog"
<mrmaddog@prolog.net> writes:
>On 26 Sep 1996, Anthony Jacques wrote:
>
>> In article <R.Pine.SOL.3.91.960921194442.28001C-100000@ns1.ptd.net>, "Mr. Maddog"
<mrmaddog@prolog.net> writes:
>> >Reposting article removed by rogue canceller.
>>
>> Hey, I missed this one the first time around.... (or maybe it really WAS cancelled?)
>
>Whadda mean my posting's been removed! I heard of this rogue canceller.
>I propose that we form the Internet Protection Task Force to deal with
>these hackers. Mainly have a bunch of guys kicking his can! :)

Bloody annoying, isn't it. Not much that we can really do though... ;/
I'm glad the duplicates started coming after I got back to university
(and a free accound :)

>> No, no no... what you do, is you fix it with the 'Generic STOS Fixer'
>> (check my WWW pages) and it will be fixed for all TOS versions that
>> you specify - so, you can fix it for: (default setting shown below)
>
>Ah heck, I hadn't heard of it yet! I just have the first STOS fixer from
>an old coverdisk and STOSFix 3 from what STF was talking about. I was
>going to ask about how many TOS's can a fixed program can run on the whole.
>Looks like yet another thing for me to download :)

hehehe.. It was actually on an STF coverdisk (83?), but yea, sitting on
my WWW pages...

>> However... STOS *DOES* work with the GEMulator (if fixed for TOS2.06 of
>> course) and quite possibly runs under STonX. I will be testing this when
>> I install Linux on my PC...
>
>Sounds great! I was wondering if other non-STOS games will run as well.

It may well do. I cannot gaurentee that STOS games will work with it - all
I know is that I the STOS editor runs without any problems on it (but I
dont have it - almost bought it on saturday though)

>But if I end up using MagiC under Gemulator then I'm back were I'm
>started. Oh well...

hehe... as long as you are prepared to fix programs yourself, STOS Fix 3
will work with Magic (I believe...)

>> >plus if it's GEM
>> >then it must work with a multitasking system.
>>
>> If its GEM, then its a crime if it doesn't Multi-task, as all well written
>> GEM progs will do this...
>
>Darn straight. Anything with a window, menu bar, and frequent AES calls
>can multi-task. It's so freaking simple, for any GEM program that is.

Yep. The only problem is dialogues. Many older programs use these, as they
are simple to create, and form a nice interface. I recommend getting
FLD Lib which lets you create non-modal windowed dialogues easily for
anyone who likes using dialogues but isn't a GEM guru.

>> have the sample on the Falcon is that Atari re-defined one of the frequencies
>> of sample playback, making it an 'off' state... clever...)
>
>Geez, I didn't even knew this. Since you have a Falcon with STOS working
>on it, then you're the expert to ask. :)

hehe. yep, I have sussed out most of the things needed to get a STOS (or other)
prog working on the Falcon - but I put a load of tips in the doc's to GenFixer,
so this should help. (eg. ren from .PRG to .TOS - suprisingly this makes the
graphics routines [line-a] work much better!)

>Ok, since the game I'm writing will use DMA samples for the STe I was
>wondering what way to do the same on the Falcon. But I'll get to that later.

well, just dont use '0' as this is off. Put in your doc's to cold boot, as some
other program might set the sound system to 16-bit, which you will need to
change back (easy by writing to a mem address) if you dont cold-boot.

and DONT pack your program with Atomik!!! [causes a bus error on a Falcon]

Anthony

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-------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
-------------------------------------+------------------------------

5825. FS: SM 124 b&w monitor

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Christopher McCurdy <cmccurdy@supernet.ab.ca>
Message-ID: <01bbaee7$95d281e0$2501d1cc@cmccurdy.supernet.ab.ca>
Source record: 136725

SM 124 monitor for sale

$65 OBO

--
Chris McCurdy
Red Deer Alberta

5826. Re: old Epson printer

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: "Dr. Simon Williams" <williamssg@cf.ac.uk>
Message-ID: <DyJzwA.J65@cf.ac.uk>
Source record: 136726

I had similar problems, the MX80 is indeed an ancient relic, one if not "the" first epson dot matrix for the public consumers to emerge on the market. I remember paying over ï¿½450 for mine!
Unfortunately the MX80 doesnt have FX compatiblity, the only programme on the atari that ever worked with it (and not very well) was funnily enough a very early version of Pagestream. All other "epson compatible" software and GDOS drivers wont work, regardless of the dip switch settings. If you really are interested, I might be able to dig out the old version of Pagestream I used, but its VERY buggy and unstable and not really worth the trouble!

Simon

5827. FS: 90M HD & SLM804 Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Jonathan Krakover <krakovej@zgi.com>
Message-ID: <324FF19E.6BE@zgi.com>
Source record: 136727

*****For Sale********

90 Meg Hard Drive
Shoebox case containing a 30 Meg drive and a 60 Meg drive
interfaced with a ICD advantage ST card. Includs needed software and
cables to get you going right away.

SLM804 Laser Printer
Has all the original manuals, software, cables, and even the box.
Works great.

$250 OBO for the HD
$300 OBO for the Printer
$400 OBO for both

I'll split shipping costs, COD or prepaid.

If interested, drop me a line.

Thanks,
Jonathan
krakovej@zgi.com

5828. Re: Rogue canceller

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <52os9t$g84@m1.cs.man.ac.uk>
Source record: 136728
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

In article <843701186_OASIS_@tyndale.apana.org.au>, colbee@tyndale.apana.org.au (Colin Bernau) writes:
>What's with this rogue canceller b.s., and who feels they have the right to
>implement such without consulting the rest of us??

no, they dont mean 'a canceller which cancels messages by rogues'. ;)

Someone has maliciously been cancelling valid messages, and some sys.admin type as been automatically re-posting articles which should not have been cancelled. Unfortunately, some of us had read the cancelled messages before they were cancelled...

Anthony

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------------------------------------+------------------------------
Anthony Jacques | STOS Falcon Extension v1.2a
| Generic STOS Fixer v1.1
mailto:jacquesa@cs.man.ac.uk | available from WWW pages
http://www.cs.man.ac.uk/~jacquesa/ | - UUEncoded on request.
------------------------------------+------------------------------

5829. FS: Remaining Hardware/Software

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: msaeger@cse.unl.edu
Message-ID: <52ovr1$ndv@crcnis3.unl.edu>
Source record: 136729

This is the third and final post, remaining ATARI items for sale,
prices lowered.

reply to msaeger@cse.unl.edu

If you want EVERYTHING, the price is $140. Please send e-mail
requests. I reserve the right to reject any offer. Buyer pays shipping, COD
required without money order/cashiers check/personal check.

Atari hardware:
Atari 520STM, 2.5M, JRI 4096 color board, TOS 1.4 $50
--note, the RF shield was removed(and lost) to install the RAM upgrade
--note, the TOS is UK, so I wrote a boot sector & a auto program to
switch the HZ to 60HZ.
1 DSDD Roctec RF302R Disk drives(external) $15
1 atari RGB color monitor $30
1 atari mono monitor $20
(NOTE:shipping[via UPS] on monitors is between $10-$20 excluding COD)

all hardware in orig package with exception of mono monitor.
all hardware works great.
all hardware listed above for $90.

Atari programming books:
Computes Tech. Reference: Atari ST: AES
Sybex: Programmers Guide to GEM
Abacus: Atari ST GEM Prog. Ref.
Atari ST 3D Graphics
ST Disk drives, inside and out
Atari ST Internals
All books are $5.00 apiece or all of them for $25.

All software is original and works just fine. All software include manuals.
Price is $3.00 each single software item($2.00 each additional item). For
example, two games would be $5, three games would be $7, etc...
All of the software below for $50.

GAMES UTILITIES
Legend of Faerghail Word-Up 2.0 & 3.0
Shadow Sorcerer Assempro
Demons Winter Synchro Express
Gunship ProCopy
Borodino Copy II ST
Fiendish Freddy's Big Top O' Fun WERCS
Carrier Command
Ballistix

The Killing Cloud
Braraccas
Gauntlet
Jug
Dragons of Flame
Nitro
The Third Courier
Wrath of the Demon
Slaygon
Forgotten Worlds
Goldrunner II
The Killing Game Show
Brat
Blood Money
Drakkhen
Kings Quest II
Chaos Strikes Back
Dungeon Master
Populous
Obliterator
Barbarian
Strider
Batman-The Caped Crusader
Xenon II
Rogue

5830. DVI Driver for Cannon bj300

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: gary@imco.demon.co.uk
Message-ID: <844183316_OASIS_@imco.demon.co.uk>
Source record: 136730

Anyone know where I can find a dvi device driver for the Cannon BJ300?

ta, Gaz.

--

Gary Noack @ IMMORTAL COILS, Huntingdon, England.
WWW: http://www.imco.demon.co.uk/
e-mail to: gary@imco.demon.co.uk
phone : +44 (0)1480 497730 or +44 (0)1480 856745
fax : +44 (0)1480 856838

5831. A little debate.. (was >>> JPEG viewing software need)

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: "K. Ellis" <kellis@primenet.com>
Message-ID: <Pine.BSI.3.95.960930133521.4355A-100000@usr02.primenet.com>
Source record: 136731

I really think that when something new is available for atari, it
should be here. I didn't even know what you were talking about .
Last time Ben Allfree just released a freeware for the falcon, and he
said it, come and get it.. No problem.
But most of the time Atari users have to browse for hours to find
something..
Maybe it is not good to write every new things on the newsgroup, 'coz
nobody will browse the ftp just like that to discover things that the
other users don't know about.. Who knows. But I like the idea to have
all the new software written in this newsgroup. Like that everyone is
at the same level..
Thanks..

On Sun, 29 Sep 1996, Uwe Haase wrote:

>In <R.B5GQ8Wu.hace@delphi.com> hace@delphi.com wrote:
>
>>Great, thanks Uwe!
>
>Thank you, George.
>
>These 3 words are the entire response for alvi 0.05 beta up to now.
>No registrations, no bug reports, nothing.
>
>That is less than I had expected. More than 250 downloads were counted.
>There will be no more public versions, if the situation won't change.
>
>Greetings,
> Uwe.
>
>--
>Email: haase@alkor.sax.de
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

5832. Belgian Atari users

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <32506DE1.767B@stud.rma.ac.be>
Source record: 136732
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
Hello,

I have a little question. Are there still other Belgian Atari-users out
here? I only met one other Belgian Atari-user here in the newsgroup. I
hope we aren't alone....
So if you are a Belgian Atari-user, let me know something. :)

--
Greetings,

/*---------------------------- Saka -----------------------------*/
/* Karl Samyn - 148 Pol - RMA */
/* http://193.190.205.13/Popo/148_pol/Samyn/Atari.htm */
/*---------------------------------------------------------------*/
```

5833. Re: New STiK upgrades

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <52p422$qet@madeline.INS.CWRU.Edu>
Source record: 136733

In a previous article, Nick@flinny.demon.co.uk (Nicholas Flintham) says:

>Just a quick note to say that there is a load of stik updates now
>available on my www page. The original WWW package is no more
>everything is released seperately and there is a new install program
>to install everything into one neat directory structure for you. the
>updates include the following.
>
>Cab 1.41
>STiK 1.11
>Cab.ovl 1.20
>Finger 1.21
>AtarIRC 0.61
>cache ed 0.5
>and www install 1.00
>
>Have fun. New programs will be appearing from now on when they are
>ready for release no waiting back for other programs to release new
>www packages although a cut down www pack including stik/cab/cab.ovl
>will be appearing from time to time for the people only interested in
>the web.

Well, I gave up trying today. Demon is SO SLOW!!!! After two hours
of trying to get CAB 1.41 (the text says 1.4) @574315 bytes, I quit for now.
BTW, for the future, PLEEZ put dates and sizes for the individual files.
When trying to download with Stik/cab it gives up before the end and
you wind up saving a partial file. Using lynx, it took two hours with
only a partial. Please put it on some FTP site that will download faster.

--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

5834. Re: New STiK upgrades

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: szhays@boris.ucdavis.edu
Message-ID: <52p1mk$nm0@mark.ucdavis.edu>
Source record: 136734

Nicholas Flintham (Nick@flinny.demon.co.uk) wrote:
: Just a quick note to say that there is a load of stik updates now
: available on my www page.

The US mirror of these files has been updated as well, so if you find
Flinny's page a bit sluggish, try

http://virtual-markets.net/vme/yac/

and follow the "YAC's Atari Internet Resources" links.

....
: Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 -- UC Davis (USA) :
: @ - Internship & Career Center. http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

5835. atari 1040 mouse

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Marja Hammink <marham@worldonline.nl>
Message-ID: <01bbae16$1bbe7200$1993099a@default>
Source record: 136735

I'm looking for a new mouse for the atri 1040 ste. Does anybody know what kind of mouse will work on it

5836. Re: 520STFM and Notator???

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: cb170@city.ac.uk
Message-ID: <52p33m$cdv@bambam.soi.city.ac.uk>
Source record: 136736

gary@the-gap.demon.co.uk (Gary Priest) writes:

>My nephew wants to get into Notator and STs. He's seen an ad for a 520stfm
>for £25. Is it useable with Notator?

No - you need 1 meg RAM minimum.

>My main question is; What spec machine is useable/best with Notator? Will a
>520stfm suffice, does he need a h/d, more ram etc?

You don't need a hard drive, but a mono monitor is virtually essential
(Notator will run on a TV in medium res, but it's _horrible_).

So minimum: 1 meg st (stfm is fine) plus mono monitor.

--

```
-------------------------------------------------------
|> | | WWW: http://web.city.ac.uk/~cb170
|> E |\| |-| /\ |_ |_ EMAIL: benj@city.ac.uk
-------------------------------------------------------
```

5837. Re: The new WWW141 package.

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <844195816_OASIS_@icis.on.ca>
Source record: 136737

In article <Pine.BSI.3.95.960930074952.4137A-100000@usr05.primenet.com>
"K. Ellis" <kellis@primenet.com> said:-

>Hi, I got the New package and it is weird..
>My old package WWW131 worked perfectly, IRC, CAB, finger, telnet etc
>etc.
>But this new one Cab doesn't want to work. It search for ever trying
>to make the connection..
>I think the problem comes from the new CAB.OVL since CAB itself works.
>Just the connection between CAB and stik doesn't work..

Same problem here. But not on all connections. I have been able to
connect to one or two machines. Usually though it's a never-ending
attempt to connect. Falcon 030 with TOS 4.04.

--

Cliff Cook

ccook@icis.on.ca

5838. Re: Web Page Designer

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: "Mr. Maddog" <mrmaddog@prolog.net>
Message-ID: <Pine.SOL.3.91.960930163107.17710B-100000@ns1.ptd.net>
Source record: 136738

On Sun, 29 Sep 1996, Arthur Marshall wrote:

> Does anyone know of an Atari prog to help write Web pages? I've got a PC one
> which I can run on ATONCE but I have to keep flipping back to CAB to make sure
> I've got it wrong. And there's no help files either and the guy who wrote it
> isn't at the shareware address. What an unusual story.

At the simplest, you can buy a book on HTML and use any text editor. As
an acessory, Edith or Steno make good choices. Then you take your
pictures and use a good converter to get them into the GIF format, try to
interlace them if you could for those nice people with Netscape :)

Or, you can get Everest and a kerzel(?) that makes HTML pages a breeze on
the HENSA site. Of course it's a matter of time before someone writes an
author program for the ST, but since HTML files are just ASCII text then
this would be a simple matter to say the least.

Yeah, I've seen those web page authoring programs for the PC...but they
are so freaking expensive!!! The very high price makes it unjustifible
since you can download a GIF program and text editor that does the same
crap only without the bells and whistles. I guess it's just more of the
Billionare Bill mentality these rich geeks have to suck your money away. :(

Eric Noss
a.k.a
Mr. Maddog

5839. Re: RATSoft v3.0 question

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52pa6a$9ep@ornews.intel.com>
Source record: 136739

In article <52jbp6$jl5@epimetheus.algonet.se>,
phoenix@aristotle.algonet.se (Rikard Florin) wrote:
>
>John Moon (johnmoon@connexus.apana.org.au) wrote:
>
>: I must admit that after running the demo of Octopus I'm glad I went
>: to Ratsoft....it's probably a bit more complicated for the users but
<snip>
>
>And so what if it's a bit more complicated for the users? I see no reason
>
<'nother snip>
>
>Nah, we RatSoft sysops know that we have choosen the best, and we don't
>regret it, not for a second...

OK, guys, this is turning into an advocacy thread. We have a newsgroup for
that.

Some like Ratsoft.
Some like Octopus.
Some like QBBS-ST
Some like ST-Keep
Some like STadel
Some like BB/ST

Who cares, really? In the long run, if the sysop is happy, and the users are
happy, that's great. And when it won't do what you want any more, and something
else will, you switch. How hard is that to understand?

Anyhow, if we're going to continue the discussion, see followups in
comp.sys.atari.advocacy.

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5840. Re: New STiK upgrades

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52pao9$9ep@ornews.intel.com>
Source record: 136740

In article <844094184_OASIS_@flinny.demon.co.uk>,
Nick@flinny.demon.co.uk (Nicholas Flintham) wrote:
>
>Just a quick note to say that there is a load of stik updates now
>available on my www page. The original WWW package is no more
>everything is released seperately and there is a new install program
>to install everything into one neat directory structure for you. the
>updates include the following.
>
>Cab 1.41
>STiK 1.11
>Cab.ovl 1.20
>Finger 1.21
>AtarIRC 0.61
>cache ed 0.5
>and www install 1.00

Mirrored at ftp://ftp.teleport.com/users/atari for those of you who want better
than 0.1 k/second transfers. <G>

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My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5841. Re: Cab 1.41 is out!!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52p6tv$8n6@ornews.intel.com>
Source record: 136741
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.programmer

In article <52lgk9$e78@orm.southern.co.nz>,
clifton@southern.co.nz (Julian Forsythe) wrote:
>
>I guess I should have spammed it in my first post, but I forgot.... I'll
>try posting it to the comp.binaries.atari and alt.binaries.atari
>newsgroups but I doubt any of you will get it.... (there seems to be a
>distribution problem....

Ther is always a distribution problem with alt.binaries groups, and c.b.a has not existed for months. The moderator pulled an end run and pushed an RFD through to get it removed early this year. I am currently waiting for tale to post the RFD to recreate it.

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5842. Re: Help me build a DMA Cable!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52p7nk$8n6@ornews.intel.com>
Source record: 136742
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <52lq8g$nih@berlin.infomatch.com>,
dooley@infomatch.com (John Dooley) wrote:
>
>Hi all..!
>
>I'm building a DMA cord for my megafile (cause I don't wanna pay an arm
>and a leg for one!) I actually have one but it's only 2 feet long and I
>need it at least 4-5 feet long..
>
>Well my first problem is... I can't seem to find 19 pin db connectors
>anywhere!! I called about 10 computer shops and about 7 electronic shops
>with no luck!

Get the Radio Shack blue plastic jobs that have 25 pins - you can remove a few pins rather easily with a soldering iron and a pair of needlenose pliers. Plus, ribbon cable is much easier to deal with than the round shielded cable - just clamp the plug on. And yes, do observe pin 1 to pin 1.

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5843. Re: The new WWW141 package.

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: ccook@icis.on.ca
Message-ID: <844199064_OASIS_@icis.on.ca>
Source record: 136743

In article <Pine.BSI.3.95.960930074952.4137A-100000@usr05.primenet.com>
"K. Ellis" <kellis@primenet.com> said:-

>So I am still using the old CAB with the old CAB.OVL.

I have discovered that the new CAB works with the old CAB.OVL. You
don't even have to blank out your http proxy name like you did with the
new .OVL.

Of course you still get the JPEG bug in spades, but at least you can
see the pretty tool bar in 1.41.

--

Cliff Cook

ccook@icis.on.ca

5844. Re: TOS 1.2/hard drive problem!

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52p9cs$9ep@ornews.intel.com>
Source record: 136744

In article <Pine.BSI.3.95.960928203601.22580A-100000@usr06.primenet.com>,
"K. Ellis" <kellis@primenet.com> wrote:
>
>On Sat, 28 Sep 1996, Julian Gifford wrote:
>
>>Ted Skrecky wrote:
>>>
>>> My problem is that I would like to install applications. blem?
>>
>>Use Teradesk. It's a desktop replacement. It does all that you want and
>>heaps more.
>>Try usual ftp sites. Version 1.39 is the latest, I think. TERA139.ZIP or
>
>err teradesk140 is the latest..

I was pretty sure I installed 1.41 at home...

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5845. Re: atari 520/1040 difference

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52p9o4$9ep@ornews.intel.com>
Source record: 136745

In article <00f_9609282005@genesplicer.org>,
Terry.May@rebel.genesplicer.org (Terry May) wrote:
>
>Re: _atari 520/1040 difference_, dpj@delphi.com wrote to All on 27 Sep 96:
>
> d> Terry May <Terry.May@rebel.genesplicer.org> writes:
> d>
> >> The 520 also has an external power supply, as I recall.
> d>
> d> And some 1040s have external power supplies also (I have one).
>
>Really? That's the first I've ever heard of that.

Now I recall seeing one of those beasts in a German electronics store, lo, these many years ago... Price was WAY up there. I could have bought a used Mercedes at that price at that time. And I did. <G>

That was an interesting machine, though. IIRC, it used a different motherboard than the 520ST, but look identical (except for the logo on the top of the case, of course).

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5846. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52p95a$9ep@ornews.intel.com>
Source record: 136746

In article <844093854_OASIS_@flinny.demon.co.uk>,
Nick@flinny.demon.co.uk (Nicholas Flintham) wrote:
>
> In article <843943614_OASIS_@swampdog.demon.co.uk>
> guy@swampdog.demon.co.uk (Guy Harrison) said:-
>
>>but we'd never get out of the bar! ;-))
>
>Sod that I never even found the bar!! :)

You've got to look a bit higher than the kerbstones, Flinny.];^)

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5847. Re: Atari SG-10 printer--ribbon?

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52pb55$9ep@ornews.intel.com>
Source record: 136747

In article <52md88$r7g@nntp.ucs.ubc.ca>, namor@unixg.ubc.ca (Norman Amor) wrote:
>
>Someone just acquired an Atari SG-10 printer, very second-hand, and it
>will probably work, but she needs a new ribbon. Where do these things
>come from anymore? Is there anything generic/alternative/existent which
>will work?

If that's what I think it is, it uses a ribbon on a spool, like an old
typewriter. Have her take the old ribbon and spool to an office-supply store
and see what fits. I would advise agaisnt the 2-color (usually red and black)
ribbons, though, unless she wants very odd-looking output.

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5848. Re: Belgian Atari users

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: pwillis@hondo.cyberverse.com
Message-ID: <52pbdp$och@rodelo.cyberverse.com>
Source record: 136748
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Karl Samyn (saka@stud.rma.ac.be) wrote:
: Hello,

: I have a little question. Are there still other Belgian Atari-users out
: here? I only met one other Belgian Atari-user here in the newsgroup. I
: hope we aren't alone....

Well Karl,

When you use an Atari you are never alone. Atari users are a very supportive group and through the beauty of usenet and the internet, you will always have a friend or willingly helpful stranger to comfort you on your journey. I have always found this to be true of Atarians more than any other platform...

-Willis

-No matter what country you are in, we are always just a few keypresses away. :-)

5849. Re: How much???

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: *atari@teleport.com*
Message-ID: <52pbd1$9ep@ornews.intel.com>
Source record: 136749

In article <52mjdh$fuo@usenetw1.news.prodigy.com>,
TGXU27A@prodigy.com (James Hadfield) wrote:: N
>
>How much is a Atari ST1040 with a broken disk drive selling for???

If it's actually the drive that's failed, about US$25.

>how much is a new (or used) disk drive???

Any PC drive that allows you to switch the drive ID will work; you can contact RAM Turbo computers in Portland, OR, for a 720k drive - I got 2 for a total of US$4 - or talk to a local dealer about getting a new drive for about $40. You won't be able to get a 720k drive from most places (only 1.44 meg drives are made nowadays) but the high density drives work fine; you just get 720k on the old Atari controller.

My bookmarks: http://www.teleport.com/~atari
Files at ftp://ftp.teleport.com/users/atari
Remove the * (inserted to foil spambots) from my address to reply.
! Opinions expressed herein are those of the writer only and *!*
! probably frightening to my employer and other authorities. *!*

5850. 4MB STf upgrade in UK?

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <222_RCain@nest.demon.co.uk>
Source record: 136750

Hi 100550.3170@CompuServe.COM, on 28 Sep 96 you wrote:

1> Anyone know a reputable co./engineer doing reasonably priced RAM
1> upgrades in UK?

Ring Paul Rossiter on 0115-9681870.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

5851. Atari 520ST FM question

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: RCain@nest.demon.co.uk
Message-ID: <223_RCain@nest.demon.co.uk>
Source record: 136751

Hi jb007@wineasy.se, on 28 Sep 96 you wrote:

j> How big is Atari 520ST FM ram??

Would you believe? 512Kbyte.

Roger
rcain@nest.demon.co.uk

--

~~~~~~
Via the Net2Net NeST gateway - 90:100/999

~~~~~~

5852. Re: Atari 520ST FM question

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <32504fc21b8741@sn.no>
Source record: 136752

On Sat 28-09-96 19:49, Niklas ï¿½ngelid (jb007@wineasy.se) wrote:

>How big is Atari 520ST FM ram??
>INQUARTRO BBS
>24 h
>+46-50028930

Hello James Bond! (your email address) ;-)
So you're on a mission on Sweden now? hehe...
Anyway, a 520ST has 512 Kbytes of RAM.

Hallvard, from your neighbouring country

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

5853. Re: The new WWW141 package.

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: fl@io.org
Message-ID: <52pfna$qpt@news1.io.org>
Source record: 136753

K. Ellis (kellis@primenet.com) wrote:
: Hi, I got the New package and it is weird..
I had a similar problem, but reinstalling the old CAB.OVL (from WWW1.3) with the new CAB solved the problem. Much as I like the Netscape-like "Stop" Button, it doesn't seem to do anything (especially something like stopping a proceedure in the process of being executed...), but hammering on the Esc key still works (hit it twice quickly to abort a process).

Seems like the new CAB.OVL doesn't like the new STIK. Oh well...

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

5854. Re: How much???

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <324ff4f26ddf0@sn.no>
Source record: 136754

On Sun 29-09-96 19:41, James Hadfield (TGXU27A@prodigy.com) wrote:

>How much is a Atari ST1040 with a broken disk drive selling for??? Also,
>how much is a new (or used) disk drive???

Don't know how much you'd get for an ST in the USA, but for the disk drive
you can use a standard PC type 3.5".
I've been using a Sony MPF-520-1 drive for a long time now in 720K mode
(for 1.44Mb you need some additonal circuitry and possibly an AJAX chip).
mail me if you need more info.

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

5855. 2.5" IDE drive on an STE ?

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: paz@wile.demon.co.uk
Message-ID: <844206676_OASIS_@wile.demon.co.uk>
Source record: 136755

Hi everyone,

Well, we just got back from the London Atari show (which was excellent, I spent *far* too much money ! :))) where I bought a nice new 810 meg 2.5" IDE hard drive for my Falc. :))))

So what ? You say...

Well, we're wondering of there's any way we can attach my old 127 meg 2.5" IDE drive to my mates' STE. I thought System Solutions did something that connected to the cartridge port to enable the STE to use IDE stuff (CD-ROMs, hard drives, etc.) but apparently, their supplier can't get 'em anymore :((

Does anyone know where I can get a piece of kit to connect this drive ? I'm wondering if Toad in the US do 'em and if so, is anyone importing their products ?

Any help would, as always, be *very* much appreciated :))

Thanks fellow Motorollers :))

See Ya,
Paz.

--

```
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||| _/: .::::.-' .-'\/\_`*******
/ | \ /: .::::./ -._-. d\|
Falcon030 /: (""""/ '. (__/|| _/_/_/ _/_/ _/_/_/_/_/_/
Motorola Inside \::).-' -._ \/ \\/\| _/ _/ _/ _/ _/
__ _ .-'`)/ '-'. . '. | (i_O _/_/_/ _/_/_/_/ _/
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_ _./ .-'| '. ( \\ _/ _/ _/ _/_/_/_/_/_/
.-' : '_ \ '-'\ /|/ Love/Hate to:
/ )\_ '- )_________.-|_/^\ Paz@wile.demon.co.uk
( .-' )-._-: / \(/\'-.__\ IRC #atari
( )
( ( Waking up with an 8.2 and it seemed like the easiest thing to do,
) when someone said 'Here's one for you....'
```

5856. Truetype to Calamus?

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: fl@io.org
Message-ID: <52pg0v$qpt@news1.io.org>
Source record: 136756

Is there anyone out there who has the programs that allow you to convert Truetype 1 Fonts (.TTF) to Calamus (.CFN)? I have a two fonts that I have been using extensivly with Atari Works and now I would like to have them available for use in Calamus.

Would anyone be willing to perform the conversion through an email exchange?

Thanks,

--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______/ http://www.io.org/~fl/

5857. Re: The new WWW141 package.

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <844197278_OASIS_@zetnet.co.uk>
Source record: 136757

I just copied the new bits of CAB into the folder, with the new CabOVL in its separate folder. Never messed with STiK at all. CAB seems to work fine. Maybe the trouble's with STiK?

Arthur

--

---

arthurm@zetnet.co.uk
Cajun, Zydeco & Narrowboats Inc

5858. Re: Testing ... Do NOT read! Thanks!

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <324ff4f46f7a1@sn.no>
Source record: 136758

On Sun 29-09-96 13:13, SkatCat (SkatCat@infomatch.com) wrote:

>Just seeing if this works... as it is my first letter..!

Well, it worked, and welcome to comp.sys.atari.st!
Next time, please try to use a more appropriate "test" newsgroup for test postings. Just a little helpful advice...

Hallvard
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

5859. Falcon: Which software is the best for ...

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: bkozlowski@nordnet.fr
Message-ID: <844128160_OASIS_@nordnet.fr>
Source record: 136759

In article <ftn_2.200.136.68$fidonet.org_a293b346_Patrik.Estberg@p68.dada.ct.se>
patrik.estberg@p68.dada.ct.se (Patrik Estberg) said:-

> > -comms/modem/FAX
>Don't use Connect, cause the author is a PC user. Instead yuo should use
>STarcall because it is still in progress.

So sad... Connect 2.46 is a great program.

> > -music
>If yoy want to work as a professional musician you should use Cubase.
>If you're into trackers you should use Graumf tracker because it is the best
>tracker for the Falcon and it is still in progress.

Not Graumf! It's name is Graoumf tracker. And yes, it's great, and the
last version is 0.8665 at ftp.cnam.fr/pub/Atari/Falcon/Music/gtk08665.lzh.
The docs are now in English too. There is another very good tracker,
Digital, and after a commercial release in v1.2, the author will release
v2.0 back to shareware status soon.

>This weekend the new WWW packet will be released and hopefully the Newsreader
>will be included in the packet.

If only the new stick release could have PPP mode... If not, I think I
will finally go for Mintnet, with the quick and easy install docs from
Abel Philippe (no Minix partition, no slow AES 4.1, only 1.6Mb disc...).

>There is also a new Webbrowser developed in France that is told to be
>fully Netscape compatible.

If you talk about WebSpace by OXO concept, we have seen screen shots
in french STMagazine, but the editor doesn't reply to emails... STMag said
also that the TCP/IP/PPP stack will be independent of the browser, and
usable by other programs. A fourth way, after Mintnet, Stick and NOS...

>I will get you my own top ten listing.
[snip]
>5. Music Graumf Tracker, Cubase Audio, Megatracker Replay
^^^^^^
Graoumf I said! ;-)

>8. Editor Everest

Everest 3.5e is really great. Someone has registred it recently? The
author is still in Atariworld? I use it more and more, especially as an
external editor for Oasis 1.35, it's perfect for this task.

>9. Graphics Shower 1.1, Apex, GEM View

Shower 1.1 is the last version? It's very fast, and I like it's instant zoom function, but it has some bugs, like with the Amiga IFF format pictures, or some rare problems with GIFs. By the way, someone knows a GIF viewer fully GIF89a compatible? Like multi-pics animated transparent WEB GIFs? :-)

bye! Bruno.

--

/* Bruno Kozlowski <bkozlowski@nordnet.fr> */
/* -==- A happy Falcon owner from France -==- */

5860. //// Atari ST FTP site list ////

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <324f2752d63730@sn.no>
Source record: 136783
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
New since last list:
-ftp.teleport.com (small site)

---------------------------- File start ------------------------------
Distribution date: 30-September-1996
Frequency : Monthly (end of each month)
Distributed to : comp.sys.atari.st & comp.sys.atari.st.tech
File location : <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
WWW location : <http://home.sn.no/~hallvart/pages/atari.html>
WWW version with
direct site-links: <http://home.sn.no/~hallvart/pages/atari_ftp.html>
Author/maintainer: Hallvard Tangeraas, Oslo, Norway (hallvart@sn.no)

Re-distribution allowed as long as nothing is altered or omitted.
Copyright (C) 1994-1996 Hallvard Tangeraas (hallvart@sn.no)

_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
_/ _/
_/ The ____/ __ __/ ____/ _/
_/ Atari / / / _/ _/
_/ ST __/ / ____/ _/
_/ FTP / / / _/
_/ list _/ _/ _/ _/
_/ _/
_/ (C)1994-96 H. Tangeraas _/
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/

* = specialized or small sites (mostly Linux, BSD, GNU, MiNT, StonX etc.)
# = beginner/essential software/various info files (small site).

FTP site Directory IP address
-------------------------------------------------------------------------
Czech republic
--------------
ftp.dcs.muni.cz /pub/archives/atari/ (147.251.48.3)

Finland
-------
ftp.funet.fi /pub/atari/ (128.214.248.6)

France
------
ftp.cnam.fr /pub/Atari/ (163.173.128.15)

Germany
-------
```

ftp.leo.org /pub/comp/platforms/atari/ (131.159.0.252)
(131.159.0.198)
ftp.regent.e-technik.tu-muenchen.de /pub/comp/platforms/atari/
(129.187.231.131)
ftp.uni-trier.de /pub/atari/ (136.199.8.81)
alice.fmi.uni-passau.de * /pub/atari/ (132.231.1.180)
ftp.uni-kl.de /pub/atari/ (131.246.94.94)
ftp.uni-erlangen.de /pub/atari/ (131.188.71.2)
(131.188.80.20)
(131.188.3.2)
ftp.tu-clausthal.de /pub/atari/ (139.174.2.10)
ftp.uni-muenster.de /pub/atari/ (128.176.121.55)
ftp.uni-paderborn.de /atari/ (131.234.22.34)
vax.ph-cip.uni-koeln.de /pub/atari/ (134.95.64.1)
pascal.math.fu-berlin.de * /atari/ (160.45.40.50)
ftp.cs.tu-berlin.de /pub/atari/ (130.149.17.12)
(130.149.144.4)
ftp.fu-berlin.de * /pub/atari/ (160.45.10.6)
ftp.uni-regensburg.de /freeware/software/atari/ (132.199.1.203)
ftp.germany.eu.net /pub/comp/atari-st/ (192.76.144.75)
ftp.uni-stuttgart.de /pub/systems/atari/ (129.69.18.15)
ftp.uni-bremen.de * /pub/atari_st/ (134.102.228.2)
ftp.hrz.uni-kassel.de /pub/machines/atari/ (141.51.12.12)
ftp.rz.tu-bs.de * /pub/atari/ (134.169.9.44)
ftp.coli.uni-sb.de /pub/comp/atari/ (134.96.68.11)
ftp.phil.uni-sb.de * /pub/atari/ (134.96.80.220)
(134.96.82.13)
ftp.inf.tu-dresden.de /pub/atari/ (141.76.1.11)
ftp.uni-giessen.de /pub/atari/ (134.176.2.11)
ftp.rz.tu-harburg.de * /ATARI/ (134.28.240.5)
ftp.uni-oldenburg.de /pub/atari/ (134.106.38.5)
ftp.uni-frankfurt.de * /pub/Atari/ (141.2.1.2)
ftp.on-luebeck.de /pub/systems/atari/ (193.29.188.9)
ftp.informatik.rwth-aachen.de /pub/comp/Atari/ (137.226.225.3)
ma2s2.mathematik.uni-karlsruhe.de * /pub/atari/ (129.13.115.2)

The Netherlands
---
nikhefh.nikhef.nl /pub/atari/ (192.16.199.1)
ftp.twi.tudelft.nl * /pub/atari/ (130.161.156.11)
ftp.icce.rug.nl * /pub/erikjan/Atari/ (129.125.14.129)

Norway
---
ftp.sn.no # /user/hallvart/atari/ (194.143.8.25)

Switzerland
---
ftp.isbiel.ch /atari/ (147.87.2.27)
ezinfo.ethz.ch /st/ (129.132.2.72)

United Kingdom
----
micros.hensa.ac.uk /micros/atari/ (194.80.32.51)
ftp.demon.co.uk /pub/atari/ (158.152.1.44)

United States
----
atari.archive.umich.edu /atari/ (141.211.120.11)
f.ms.uky.edu /pub2/atari/ (128.163.132.108)
ftp.netbsd.org * /pub/NetBSD/NetBSD-1.1/atari/ (206.86.8.12)
/pub/NetBSD/arch/atari/
ftp.teleport.com * /pub/users/atari/ (192.108.254.15)

MIRROR SITES

FTP mirrors are alternative sites to certain popular ones which are
usually under a high load most of the time (many people accessing them
at the same time).
Mirror sites contain the exact same directories and files, but have
different entry points. Try to use the one closest to you geographically
and not during business hours (in that geographic area).

Mirrors for 'atari.archive.umich.edu'

United States
----
ftp.toad.net /pub/umich/ (205.197.182.100)
barnone.citi.umich.edu /atari/ (141.211.128.19)

Europe
------
src.doc.ic.ac.uk /packages/atari/umich/ (146.169.16.11)
(146.169.17.5)
(146.169.32.5)
(146.169.33.5)
(155.198.1.40)
(146.169.43.1)
(155.198.191.4)
(193.63.255.1)
(146.169.2.10)
ftp.switch.ch /mirror/atari/ (130.59.1.40)
(130.59.10.40)

+++ ftp.switch.ch is restricted to educational/research institutions only!

Mirror for 'ftp.uni-paderborn.de'
----
src.doc.ic.ac.uk /packages/atari/uni-paderborn/ (146.169.16.11)
(146.169.17.5)
(146.169.32.5)
(146.169.33.5)
(155.198.1.40)
(146.169.43.1)

(155.198.191.4)
(193.63.255.1)
(146.169.2.10)

Other mirrors
----
ftp.phil.uni-sb.de * /pub/atari/mint/umich.mirror/ (134.96.80.220)
(mirror for atari.archive.umich.edu- 'mint' section) (134.96.82.13)

ftp.phil.uni-sb.de * /pub/atari/linux/tsx-11.mirror/ (134.96.80.220)
(mirror for tsx-11.mit.edu- 'linux' section) (134.96.82.13)

ftp.gui.uva.es /pub/atari/ (157.88.36.190)
(mirror for ftp.cnam.fr)

- -
* = specialized or small sites (mostly Linux, BSD, GNU, MiNT, StonX etc.)
= beginner/essential software/various info files (small site).
- -

MAIL SERVERS

Mail servers can be used to get hold of the same software as through FTP,
but instead of using a lot of download time online, files can be 'ordered'
via email.
In order to get information about how to do this, send an email to the
various addresses below with the word: help
in the mail itself. If possible, do not include any 'signature' in the mail,
as the automated system which replies to these mails tries to interpret any
message (and with a certain amount of errors no response to your requests
will be given at all).

Email server email address Equivelant to FTP site
----
atari@atari.archive.umich.edu atari.archive.umich.edu
mail-server@ftp.tu-clausthal.de ftp.tu-clausthal.de
mail-server@cs.tu-berlin.de ftp.cs.tu-berlin.de
archive-server@Germany.eu.net ftp.germany.eu.net
ftpmail@ftp.uni-stuttgart.de ftp.uni-stuttgart.de
ftp-mailer@ftp.informatik.tu-muenchen.de ftp.informatik.tu-muenchen.de
archive-server@micros.hensa.ac.uk micros.hensa.ac.uk
mailserver@leo.org ftp.leo.org

___

The examples below are taken from a Unix environment using the usual
'ftp' program. The more user friendly 'ncftp' is recommended though,
as it's easier and more efficient to use.

[1] Starting FTP/logging into FTP site
======================================

What to type What it does
----
ftp [ENTER FTP MODE]
open FTPsite-address (i.e: open ftp.funet.fi) [OPEN THE FTP SITE]
anonymous (when asked for username) [INSERT USERNAME]
USERNAME@SITE (your email address- i.e. hallvart@sn.no) [INSERT PASSWORD]

Example:
----
oslonett.no% ftp [ENTER FTP MODE]
ftp> open ftp.cs.tu-berlin.de [OPEN THE FTP SITE]
Connected to caramba.cs.tu-berlin.de.
220 caramba FTP server (wu-2.4/fb13[34] 18-Feb-1995) ready.
Name (ftp.cs.tu-berlin.de:celine): anonymous [INSERT USERNAME]
331 Guest login ok, send your complete e-mail address as password.
Password: celine@geonet.com [INSERT PASSWORD- (NOT SHOWN)]
230-You have reached Berlin, Germany. Access is allowed all day.
----

* You can also enter a site and start ftp at the same time:

ftp FTPsite-address (i.e: ftp ftp.cs.tu-berlin.de) [START FTP/OPEN SITE]

Example:
----
oslonett.no% ftp ftp.cs.tu-berlin.de [START FTP/OPEN SITE]
Connected to caramba.cs.tu-berlin.de.
----

* It's also possible to use the IP number instead of the usual FTP
site address:

ftp IP.number (i.e: ftp 130.149.144.4) [START FTP/OPEN SITE WITH IP NO.]

Example:
----
oslonett.no% ftp 130.149.144.4 [START FTP/OPEN SITE WITH IP NO.]
Connected to 130.149.144.4.
220 caramba FTP server (wu-2.4/fb13[34] 18-Feb-1995) ready.

___

```
ls -l (or: dir) [SHOWS A DIRECTORY LISTING WITH FILE-LENGTHS]

** Some FTP sites don't accept 'ls -l' for some reason. In those rare cases
use 'ls' instead (or use 'dir').

Example:
---------------------------------------
ftp> cd Music/ [MOVE TO DESIRED DIRECTORY]
ftp> bin [SET TRANSFER MODE TO BINARY]
200 Type set to I.
ftp> ls -l [SHOWS A DIRECTORY LISTING WITH FILE-LENGTHS]
150 Opening BINARY mode data connection for /bin/ls.
total 4624
-rw-rw-r-- 1 ftpadm atarimod 3409 Feb 19 12:48 00INDEX
-rw-rw-r-- 1 ftpadm atarimod 37419 Mar 18 1993 50play12.lzh
-rw-rw-r-- 1 hesche atarimod 105936 Jul 24 1995 525_v211.lzh
-rw-rw-r-- 1 ftpadm atarimod 168363 Mar 10 1993 accomp25.lzh
---------------------------------------

* If you want to go back one directory:

cd .. [GO BACK ONE DIRECTORY]
cd /. [GO DIRECTLY BACK TO ROOT DIRECTORY]

\_\_\_
```

```
#######################################
226 Transfer complete.
ftp>
---------------------------------------

* You can also use 'wildcards' to ease the whole procedure of typing file-
names correctly:

Example:
---------------------------------------
ftp> mget ma* [GET ALL FILES STARTING WITH 'ma' IN CURRENT DIRECTORY]
mget maccell33.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for maccel33.zip (9012 bytes).
###################
226 Transfer complete.
mget mauswind.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for mauswind.zip (49373 bytes).
#############################################################################
#############################
226 Transfer complete.
mget maxidisk.zip.zip? y [DO YOU WANT THIS FILE (y/n)?]
150 Opening BINARY mode data connection for maxidisk.zip (20970 bytes).
#########################################
226 Transfer complete.
ftp>
---------------------------------------

* you can also use a 'wildcard' to get hold of single files or a specified
selection. Just be sure the wildcard is unique.

i.e. if you want to download 'stzip26.lha' and there are no other files which
start with the letters 'stz', you can type: mget stz*.

You can also download all files within a directory with a single
command: mget *

PS. you have to use 'mget' with wildcards- 'get' won't work!

Hint: if you're using 'mget' a lot and don't want to be asked if you want this
file or not, you can use the command 'prompt'. FTP will then proceed to get all
the files that match your wildcard without asking if you want them.

Example:
---------------------------------------
ftp> prompt [TURN OF 'GET THIS FILE (y/n)?']
Interactive mode off.
ftp>
---------------------------------------

\_\_\_
```

close [EXIT CURRENT FTP SITE, READY FOR A NEW FTP CONNECTION]

Example:
---
ftp> close [EXIT CURRENT FTP SITE, READY FOR A NEW FTP CONNECTION]
221 Goodbye.
ftp> [FTP IS READY FOR A NEW CONNECTION- 'OPEN...']
---

quit [EXIT CURRENT FTP SITE/FTP MODE, RETURN TO UNIX]

Example:
---
ftp> quit [EXIT CURRENT FTP SITE/FTP MODE, RETURN TO UNIX]
oslonett.no% [BACK IN UNIX]
---

* When doing a 'close' and re-entering a new FTP site you won't have to set
up features like 'bin', 'prompt' and 'hash' again.
You will however have to set it up again if you choose to 'quit', then
restart FTP.

>>>

A SHORT SUMMARY OF FTP COMMANDS/PROCEDURE
==========
ftp
open {FTP site address} [OPEN FTP SITE]
Username: anonymous
Password: {your email address}

cd {directory/directory etc.} [GO TO DIRECTORY]
bin [SET TO BINARY TRANSFER MODE]
hash [DISPLAY '#####' CHARACTERS FOR VISUAL CONFIRMATION OF DOWNLOAD]
ls -l (or dir) [FILE/DIRECTORY LISTING WITH LENGTHS]
get {filename} [GET A SINGLE FILE]
mget {filename filename filename filename} [GET SEVERAL FILES]
quit [EXIT FTP SITE/EXIT FTP MODE]

Other useful commands to know
==========
stat (or status) [DISPLAYS USEFUL INFORMATION ABOUT SETUP]
prompt [TURNS ON/OFF 'GET THIS FILE (y/n)?']
get {filename} - (i.e: get 00index -) [DISPLAYS TEXT FILE ONLINE]
!host {FTP site} (i.e: !host ftp.sn.no) [SHOWS IP ADDRESS OF SITE]
help [DISPLAYS A LIST OVER FTP COMMANDS]
help {command} (i.e: help bin) [EXPLAINS COMMAND]

FTP commands

! escape to the shell
$ execute macro
account send account command to remote server

```
append append to a file
ascii set ascii transfer type
bell beep when command completed
binary set binary transfer type
bye terminate ftp session and exit
case toggle mget upper/lower case id mapping
cd change remote working directory
cdup change remote working directory to parent directory
chmod change file permissions of remote file
close terminate ftp session
cr toggle carriage return stripping on ascii gets
delete delete remote file
debug toggle/set debugging mode
dir list contents of remote directory
disconnect terminate ftp session
form set file transfer format
get receive file
glob toggle metacharacter expansion of local file names
hash toggle printing '#' for each buffer transferred
help print local help information
idle get (set) idle timer on remote side
image set binary transfer type
lcd change local working directory
ls list contents of remote directory
macdef define a macro
mdelete delete multiple files
mdir list contents of multiple remote directories
mget get multiple files
mkdir make directory on the remote machine
mls list contents of multiple remote directories
mode set file transfer mode
modtime show last modification time of remote file
mput send multiple files
newer get file if remote file is newer than local file
nmap set templates for default file name mapping
nlist nlist contents of remote directory
ntrans set translation table for default file name mapping
open connect to remote tftp
prompt force interactive prompting on multiple commands
proxy issue command on alternate connection
sendport toggle use of PORT cmd for each data connection
put send one file
pwd print working directory on remote machine
quit terminate ftp session and exit
quote send arbitrary ftp command
recv receive file
reget get file restarting at end of local file
rstatus show status of remote machine
rhelp get help from remote server
rename rename file
```

```
reset clear queued command replies
restart restart file transfer at bytecount
rmdir remove directory on the remote machine
runique toggle store unique for local files
send send one file
site send site specific command to remote server
Try "rhelp site" or "site help" for more information
size show size of remote file
status show current status
struct set file transfer structure
system show remote system type
sunique toggle store unique on remote machine
tenex set tenex file transfer type
trace toggle packet tracing
type set file transfer type
user send new user information
umask get (set) umask on remote side
verbose toggle verbose mode
? print local help information

** Most of these commands work as 'on/off switches'. Each time you enter the
command it switches over to the opposite position (from on to off or
vice versa). If you're not sure about it's position, type: stat
(or: status) which will show your setup.

Be sure to check if transfer mode is set to 'bin'!!!! (if you try to
download binary files in ASCII mode all your downloads will be useless!-
You can download text files as binary as well, though you sometimes might
have to convert the end-of-line characters afterwards-
(get hold of 'unix2st.ttp' or similar program for this).

_/_/_/
```

```
fdformat -l -d [FORMAT 720K DISK- MSDOS]
fdformat -d [FORMAT 1.44MB DISK- MSDOS]
mcopy a:{filename on disk} {copy filename} [COPY FILE FROM DISK TO UNIX]
(i.e: mcopy a:ftplist.txt ftplist.txt)
mcopy a:"*" . [COPY ALL FILES FROM DISK TO UNIX]
mdel a:{filename} [DELETE A FILE ON DISK]
(i.e: mdel a:ftplist.txt)
eject [EJECT DISKS FROM DRIVES WITH NO 'MANUAL EJECT BUTTON']

------------------------------ End of file ------------------------------
```

Re-distribution allowed as long as nothing is altered or omitted.

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```
--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>
```

5861. Re: Edith Pro

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: hallvart@sn.no
Message-ID: <324f1f787404e0@sn.no>
Source record: 136784

On Sun 29-09-96 09:48, Annius Groenink (avg@cwi.nl) wrote:

>>Johan Nordlander wrote:
>>> Annius,
>>> if you read this, thank you. I now understand that I should have tried to
>>> get hold of Edith Pro when it was shareware (commercial?) and sent you my
>>> registration fee.
>>> Johan Nordlander Atari TT/30 & Mac Quadra 800
>
>Well, thank you :-) Of course you are free to give the Edith Pro
>development (rather unfortunately now limited to Unix because of
>limited time resources) by buying a printed manual!

How much is it for the manual?

Hallvard

--
-ST FTP site list: <ftp://ftp.sn.no/user/hallvart/atari/info/ftplist.txt>
-Atari ST FTP access : <http://home.sn.no/~hallvart/pages/atari_ftp.html>
-Atari ST WWW section : <http://home.sn.no/~hallvart/pages/atari.html>
-Atari ST essentials : <ftp://ftp.sn.no/user/hallvart/atari/>

5862. FS:atari sm124 moniter,520st,sf314

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Daniel R Freeman <at709@freenet.buffalo.edu>
Message-ID: <Dylu46.2J3@freenet.buffalo.edu>
Source record: 136785
Cross-posted to: comp.sys.atari.st,comp.sys.other

```
hello,
i want to sell:
520st(no mouse)
sm124 monochrome moniter
sf 314 disk drive
swift calc st
datamanager st
printmaster plus
fonts and borders
other misc software

100.00 bucks plus shipping

let me know
thanks dan
```

5863. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20056_hsideras@mettav.demon.co.uk>
Source record: 136786

*Hi Rich, on 26 Sep 96 you wrote: ...respect, brethren

> hsideras@mettav.demon.co.uk (Harry Sideras) wrote:
>>
>> If there's one thing that's guaranteed to make you look like a real
>> anorak it'll be typing to each other while sitting side by side.
>>
>> Don't you know? It's good to talk... B^{)
>
> Talk is for people who don't own computers. <G>

You're kidding! You should've been here, mate - I'm hoarse!

Thank gawd I'm only a visitor in London later today!

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5864. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20057_hsideras@mettav.demon.co.uk>
Source record: 136787

Hi Mario, on 27 Sep 96 you wrote: ...respect, brethren

m> In <19801_hsideras@mettav.demon.co.uk> Harry Sideras wrote :
>>>>> But certainly it seems like someone who _has_ got the files to work
>>>>> could upload them to cnam or somewhere as a zip or lzh archive
>>>>> instead of a tgz archive. Just my two cents.
k>>> Could it not just be that .ZIP and .LZH _don't_ support anything
k>>> other than 8.3 filenames whereas most MiNT/MiNTNet stuff uses long
k>>> filenames??
>> A good guess, but this is not the case. I've grabbed many a file from
>> a variety of sources and the archive fully retains upper/lower case
>> characters and long filenames within the archive. It's only when they
>> get extracted to my HD that TOS truncates the names.
m>
m> I have never been able to get STZip to keep long filenames, case
m> sensitivity, etc. Do you use different zip software?

I didn't explain that too well. If someone else creates an archive which
contains U/L case and long filenames then I see this within STZip. I
don't/can't create them myself.

m> LZH does keep the long filenames, but I have found that it has problems
m> keeping the access flags properly. For example, what was an executable
m> when I put it in is sometimes no longer executable when it comes out.
m> Has anyone else had this problem?

Urgh.. Have you investigated all the options in the shell and explained in
the manual? It seemed to have a fair amount of support in this area.

I also notice that v3.11 of the TTP (not the shell though) became available a
shortwhile ago, so it seems that Christian is prepared to fix significant
problems with LHArc if he knows about them. Try it.

m> I would suggest that since gzip and tar seem to be more standard than
m> zip or lzh, and they all work just as well, why not use the ones that
m> are standard.

They are not standard on the Atari. I've never seen them anywhere else than
on obscure ftp areas. They may be standard on some alien platform but that
really doesn't interest me. (sorry if that's curt).

Regards, Harry Sideras - UK Association of Atari User Groups
#
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

5865. Straight Fax 2.5 w/ Paradyne

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: SSweet@mettav.demon.co.uk
Message-ID: <20059_SSweet@mettav.demon.co.uk>
Source record: 136788

FROM: SSweet@mettav.demon.co.uk
SUBJ: Straight Fax 2.5 w/ Paradyne

b> The AT&T Paradyne Dataport modem is capable of Class 1 and Class 2
b> faxes. However, if the Modem Prefs are set to Class 2 STFAX flashes the
b> modem's RD + SD lights but refuses to dial.

Are you confusing class 2 with class 2.0 perhaps?.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5866. Re: How big can a partiti

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <20066_pbaker@mettav.demon.co.uk>
Source record: 136789

```
In a previous message Derryck Croker wrote
>
> This message from Paul to Derryck came in on a wing and a prayer...
>
> Hi Paul!
>
>>> So does anyone know what the max capacity of these 150Meg streamers
>>> is,
PB>> I've used a 250 meg tape in those.....but it wouldn't work with
PB>> anything longer..
> Interesting, one assumes that larger capacity streamers would have more
> tracks in the head then?
>

Sometimes they are just longer....I forget which.

--

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| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
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5867. Re: TTM194 monitor for MSTE

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <20067_Spencer@mettav.demon.co.uk>
Source record: 136790

Out of the ether, the following was mentioned by Steve...:

SS> I couldnt possily have left my entire stock in their, you'd need a
SS> lagrgish garage to keep the VCR in due to the new case size. You've
SS> only about 1/2 litre in your box.
Ok, well thats reassuring! ;-)

SD>> The monitor. I'm afraid that I am very wary of "cheap" monitors
SD>> hence the reason for this CTX monster i'm using now.
SS> Pha!!!, how much staff discount did you get for that one. 8~))
None what so ever though I wished I had.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5868. Re: Best Way To Run Windows On Falcon?

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <20070_Spencer@mettav.demon.co.uk>
Source record: 136791

Out of the ether, the following was mentioned by
mgrove@owens.ridgecrest.ca.us...:

m> Nope. The 286 on Falcon Speed is a SMD. You can
Thats a shame as it would be a pig to replace.

m> run Windows 3.1 quite nicely and DOS as well.
m> Windows 95 is said to have problems however.
m> While booting Win 95 it is said that when you
m> fall asleep waiting for it to boot, Freddy
Nothing ever changes! ;-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5869. Re: uRe: Linux Installation

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <20068_Spencer@mettav.demon.co.uk>
Source record: 136792

Out of the ether, the following was mentioned by starship@3rdplanet.com...:

>> *> That must hurt like the devil.
>> I've a joke about that but for fear of being flamed I will not post
>> it!
s> ;-)
s> Yes, flaming balls would be no joke. <GDR>
groan! ;-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5870. Re: grandprix 1 for atari st

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <20069_Spencer@mettav.demon.co.uk>
Source record: 136793

Out of the ether, the following was mentioned by *atari@teleport.com*...:

*> You may be able to copy all the files onto 2 1.44 disks, but you will
*> still need
*> to boot from the original Disk 1 - that's the problem with copy
*> protection. And
*> one of the reasons I don't play games much.
Actually you can forget disk 1 as you only actually need disks 2,3,4.

Disk 1 just contains the intro's and if you boot from disk 2 you skip all
that. So it may be possible to boot fropm disk 2 with disks 3 and 4 on the
1.44Mb floppy.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-31200 V42Bis 44-(0)181-445-6514 24 Hrs |
~~~~~~

5871. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20053_hsideras@mettav.demon.co.uk>
Source record: 136794

Hi Magnus, on 26 Sep 96 you wrote: ...respect, brethren

e>
e> What is this SMD-100 MPG-playing hardware? Is it for the ST/Falcon or
e> only the Amiga?
e>
e> BTW. What is HiSofts policy to Lattice C? Will it be any upgrades?

Answering the last point first, the last time they were asked about Lattice
the answer was that while they were aware of various bugs in it, they were
unlikely to continue development of it due to the resources it would consume.
Take this as no further development...

On the SMD-100, here's their press release on it. At the Brum show, Richard
K was very confident about its quality and performance and its advance over
anything else currently available. Sorry for the long post btw...

==========
> Date: Thu, 5 Sep 1996 13:14:02 +0100
>
>What actually is it? Is it dedicated to the Amiga platform or something
>that can be used with an Atari?

Pleae find details below. Basically it will work stand-alone with any
compatible CD-ROM drive. So Atari owners who have purchased a CD-ROM drive
from us should be able to use it.

SMD-100 - Video CD MPEG Decoder

What is SMD-100 and what is MPEG?

The SMD-100 is the new Video CD and MPEG decoder from HiSoft Systems. The
decoder can be used as either a stand-alone unit connected to a SCSI CD-ROM
drive or as a device in a chain of SCSI peripherals connected to a computer
(extra software required).

As a stand-alone unit the SMD-100 can be connected to any television or video
recorder that has a SCART, composite or SVHS socket to produce crystal-clear
playback of Video CD films in 24-bit colour and 16-bit stereo sound.

As a SCSI peripheral the SMD-100 becomes an indispensable addition to your
computer, allowing playback of MPEG and Video CD titles from any PC, Mac or
Amiga that's equipped with a SCSI port.

Cased in a sturdy, all-metal enclosure, the SMD-100 looks at home next to any
Hi-fi, VCR or Multimedia Computer.

Each frame of a movie requires a great deal of disc storage space. A typical movie contains more than 150,000 frames so to squash as much video and audio data as possible onto a single compact disc a technique called MPEG compression is used.

Thanks to MPEG compression a Video CD can contain up to 74 minutes of superb quality digital video. The audio, although compressed, is so near the quality of compact disc digital audio that the human ear cannot tell the difference.

At the heart of the SMD-100 is a state-of-the-art computer chip containing not only a 16-bit-microprocessor but also a dedicated custom processor which can rapidly decode and play the heavily compressed MPEG video and audio in realtime. This means you get smooth and sharp full-screen, full-frame playback all the way.

Video CD is a technology that enables you to play video and audio material from compact disc. Video CD grew from CD-i technology and is designed as a standard so that you can play high quality movies on compatible computers as well as on Philips CD-i equipment.

Technically, Video CD is known as White Book format and CD-i movies are known as Green Book format. The SMD-100 plays both these formats.

Because the playback of pictures and sound is so good, Video CD has become the perfect medium for music videos and motion pictures. There are now thousands of Video CD and CD-i movie titles available for all the family -cartoons, soaps, sports, documentaries, wildlife, comedy, erotica, karaoke, plus of course smash hit music videos and bigtime movies to sort all tastes. Video CDs don't take up a lot of shelf space.

Video CDs wont jam or stretch.

Video CDs have higher quality sound.

Video CDs have higher quality pictures.

A few questions you may have:

Will it work with my CD-ROM drive?
If your SCSI CD-ROM drive supports Video CD format disks then yes, the SMD-100 will work with it.

What CDs will it play?
All Video CDs, Karaoke CDs - and it plays CD-i movies too!

What's the picture quality like?
Much better than with standard video tapes. The combination of slick action, sharp colours, rock steady freeze-frames and silky-smooth slow motion is a real treat for the eyes!

What's the sound like?
CD quality with Bitstream DACs brings cinema sound into your living room.

SMD-100 specification:

* Decodes Video CD 1.1 and 2.0, Karaoke CD 1.0 and CD-i movie standards using a compatible SCSI CD-ROM drive (must support Video CD - check instructions or contact supplier).

* Supports display resolutions of 352x240 at 30Hz (NTSC), 352x288 at 25Hz (PAL).

* Plugs directly into any 2xSCSI CD-ROM drive or faster.

* Compatible with PAL and NTSC discs.

* All display and playback functions controlled from the supplied infrared remote control.

* CD-ROM controls include play, pause, fast forward, rewind, slow motion, track select, output signal select (RGB, composite video or SVIDEO), genlock select and standby mode (on/off)

* Can be controlled from a SCSI-equipped computer using suitable software. Requires optional software (not included), contact HiSoft Systems for further details.

* Custom software is possible for large orders, tailored to suit your company's needs. The design of SMD-100 was entirely in-house, so we know the product inside-out.

SCSI

* Includes two SCSI 50-way amphenol connectors to allow easy connection to your SCSI CD-ROM drive or SCSI bus.

AUDIO OUTPUT

* Stereo output via a suitable SCART cable allows direct connection to an amplifier or Surround Sound processor.

* High quality 16-bit 44.1kHz audio using Bitstream DACs.

VIDEO OUTPUT

* 24-bit RGB, composite video and SVIDEO output (requires additional lead) using 21-pin Euro/SCART connector.

* Built-in RGB genlocking capabilities for use with 15kHz computer genlocking systems.

* Automatic scaling of output to PAL or NTSC using either PAL or NTSC discs.

FRONT PANEL

* Power/standby and command LED.

* Remote infrared sensor.

BACK PANEL

* Power jack socket.

* 9-way D-type video socket for genlock connection.

* Two SCSI 50-way amphenol connectors.

* 4-way dip-switch for SCSI ID and SCSI termination.

* 21-pin Euro/SCART connector.

DIMENSIONS

* 170 mm (W) x 58 mm (H) x 145 mm (L).

POWER INPUT/OUTPUT

* Power input 110/120V U.S., 220-240V Europe.

* Power output 9V @1A to 2.5 mm centre positive jack.

* Fully approved, CE marked.

Regards,

Luke
--
HiSoft News (please email for more details):

1/ The SMD-100 VideoCD Decoder (formerly known as Squirrel MPEG) is to be released in September at an initial price of UKP199.95. We recommend that interested parties place orders now to avoid disappointment. Please contact me should you require details. Company orders are welcome and custom software is also possible, tailored to suit your company's needs.

Luke Stacy
Technical Support - support@hisoft.co.uk
HiSoft Systems Tel: +44 1525 718181 Fax: +44 1525 713716
The Old School, Greenfield, Bedford, MK45 5DE, UK
www: www.hisoft.co.uk
==========

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5872. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20054_hsideras@mettav.demon.co.uk>
Source record: 136795

Hi Tony, on 26 Sep 96 you wrote: ...respect, brethren

j>>> Nick@flinny.demon.co.uk (Nicholas Flintham) writes:
>>>> dbrewood@nest.demon.co.uk (Daron Brewood) said:-
>>>>> Birmingham show only I'm afraid.
>>>> Brum only again...
j>>> Hm. Looks like I'm going to the right show - I'll be at Brum as well.
>> Tony tells me about a Floppyshop-organised Meet-the-Programmer event or
>> summat and that Mark Butler (Lottery Companion) will be at the
>> Floppyshop stand too. (Not that I heard about this from anywhere else,
>> so I'm not sure). Is that right?
s> Hey Fanx for the vote of confidence...mate.....<grin>

Well, it didn't happen, but I certainly met enough programmers so thatit
didn't matter so much <g>

s> As an event it sounds good and I will check it out to see if I can meet
s> some famous authors? :)
s> PS..Harry..bring an extra flask mate, I like a good cup'o'tea :)

Is that a hip-flask you're on about (don't start that one again - I may not
live this one down <g>)

All I got was a small cup of pepsi for the whole day...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5873. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: hsideras@mettav.demon.co.uk
Message-ID: <20055_hsideras@mettav.demon.co.uk>
Source record: 136796

Hi Mark, on 27 Sep 96 you wrote: ...respect, brethren

>> Tony tells me about a Floppyshop-organised Meet-the-Programmer event or
>> summat and that Mark Butler (Lottery Companion) will be at the
>> Floppyshop stand too. (Not that I heard about this from anywhere else,
>> so I'm not sure). Is that right?
M>
M> Who'd be interested in him ;-)

I didn't like to say, but... B^{)

M> See yawl at Brum in the afternoon - You there Harry ?

For a bit longer than you, yes <g>. Who was that saddo that pulled the plug
just when I was showing you the probs I was having with LC4... B^{<

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5874. Re: Only In America HAHAHAHA!

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_be969859_Claes.Holmerup@p5.dada.ct.se>
Source record: 136797

Dai Mercy wrote this to All about Only In America HAHAHAHA!:
DM> 'He didn't bully anyone, swear at a teacher or commit an act
DM> of vandalism. Six yr. old Jonathan Prevette simply planted a
DM> kiss on the cheek of a classmate. But in the PC paranoia of
DM> modern day America, his innocent act of friendship was
DM> adjudged to be sexual harrasment. Jonathan's teacher reported
DM> him to the school principal and he was given a day's detention
DM> in a room on his own, missing out on a colouring session and
DM> an ice cream party.'

This "sexual harrasment" thing has gone out of proportion and the self-elected morality "experts" have lost their grip on reality -that's for sure - but please tell me: what does it have to do with Atari computers? COMP.SYS.ATARI.ST is not the right newsgroup for this discussion...

Best regards,

Claes

********** New Equipment: Philips CDD2000 CD-writer **********
e-mail claes@dada.ct.se * Atari Falcon 030/36MHz+16MB+4.9GB+Zip
fidonet 2:200/136.5 * 6.7*CD+UPS+OL400+Samsung17GLsi+USR33600
fujinet 7:102/105.5 * Cubase Audio+FDI+JAM8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

5875. MiNTNet v1.0 (or v1.01?) - where is it?

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: mbecroft@tos.ak.planet.gen.nz
Message-ID: <GI5PACUSUp@tos.ak.planet.gen.nz>
Source record: 136798

I know that MiNTNet v1.0 (or was it v1.01?) has been released, but I can't seem to find it anywhere.

If you know where this is, please let me (and everyone else!) know.

Thanks!

--
Mario Becroft Auckland, New Zealand
mbecroft@tos.ak.planet.gen.nz _
http://www.ak.planet.gen.nz/user/mario/ o( )
Tariland: http://www.ak.planet.gen.nz/user/mario/tariland/ / /\

5876. Re: SCSI Experts: please help!

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: bjr@edison.ebicom.net
Message-ID: <52nmlk$ga8@einstein.ebicom.net>
Source record: 136799
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Mario Becroft (mbecroft@tos.ak.planet.gen.nz) wrote:

I was told that the Falcon itself has termintation...hence you only need
to terminate the "LAST" device in the chain. I've Three devices on my
Falcon...
I simply took the termination packs off of all the devices and
plugged one of the external terminator packs on the last device. No
problems here.

Brian

5877. Re: Boot up problem with 520STFM

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: phil@powernet.co.uk
Message-ID: <52nujv$s3t@power2.power.net.uk>
Source record: 136800
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

macdonald@cfcsc.dnd.ca (Ken Macdonald) wrote:

>I have a similar problem with my 4MB RAM STf.
>It had TOS 2.06 installed, and when we took that out it seemed to solve the
>problem. But it has started up again.
>When I turn on the power, the power light comes on but the floppy light does
>not come on and it does not boot.
>If the floppy light comes on it will boot, but then at some unspecified point
>in time I will see either:
>1) a screen full of vertical lines
>2) 2 bombs
>3) a combo of 1 and 2
>4) a few vertical lines starting at the left
>in any case, once this happens the machine is frozen, and I have to reboot,
>and am unlikely to be able to boot the machine again for a while.
>any clues?
>is it the RAM?, or shifter? or. . .?
>thanks.merci

Sounds like a different problem, as this one never does anything other
than a white screen with a yellow border. I have since replaced the
glue and MMU with little success. I now think it could be faulty ram,
so I will get the logic analyser on it today.

Phil Wattis.

5878. Cubase Audio on Atari Mega STe?

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: v.e.bakker@getronics.nl
Message-ID: <52o0pl$om2@dinkel.civ.utwente.nl>
Source record: 136801

Is there someone out there doing Cubase Audio on an Atari Mega STe?
(especially the audio part).
If it works, I'd like to know:
- what hardware setup is used (i.e. how do I get them vocals and guitars on
disk)
- how the quality of the audio works out
- how many channels can an STe handle
- what's the recommended size for SCSI disk

thanks for any help on this one.

greetz,
Vincent

Guys who drink light beer don't like beer, they just like to pee a lot

5879. Re: Atari Shows 96

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <324f8063.501029@news.airtime.co.uk>
Source record: 136802

On Mon, 30 Sep 96 04:36:02, hsideras@mettav.demon.co.uk (Harry
Sideras) wrote:

> >> Floppyshop stand too. (Not that I heard about this from anywhere else,
> >> so I'm not sure). Is that right?
> s> Hey Fanx for the vote of confidence...mate.....<grin>
>
>Well, it didn't happen, but I certainly met enough programmers so thatit
>didn't matter so much <g>

It did not happen indeed, but not because the info was incorrect?,
the FloppyShop stand was too busy I think, and not enough pre
organization,

>live this one down <g>)
>
>All I got was a small cup of pepsi for the whole day...

So that wasn't you in the pub Saturday night swiggin dry Cider :)
shhhh :)
Ho you mean, all day AT the show?, well think yourself lucky mate,
they only had tins of beer upstairs, dunno if it was supposed to be
non alcahol, but thats how it tasted?,

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5880. Re: Atari Show - Final Exhibitor List

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: stosser@airtime.co.uk
Message-ID: <324f813d.719564@news.airtime.co.uk>
Source record: 136803

On Mon, 30 Sep 96 04:36:08, hsideras@mettav.demon.co.uk (Harry
Sideras) wrote:

>You're kidding! You should've been here, mate - I'm hoarse!
>
>Thank gawd I'm only a visitor in London later today!

So as a visitor to both, big diference or wot ?

Cheers.............!ynoT
Tony Greenwood (STOSSER Software) stosser@airtime.co.uk
irc #ATARI <stosser> http://www.airtime.co.uk/users/stosser
ATARI Programmer 50+TITLES,in STOS BASIC,Inc'many Award Winners
HERO.Island Strike,MultiPakman,VidIgrid,SpotIt,More in progress
Keeper of the STOS.FAQ,Founder/Programmer of STOSSER Diskzine..

5881. Re: 256Colours

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvzq28pbr8.fsf@emw.ericsson.se>
Source record: 136804

jacquesa@cs.man.ac.uk (Anthony Jacques) writes:

> >Doug will be at the Atari show in Birmingham this weekend showing off
> >the new Apex Alpha, the program formerly known as Apex 3, you or I
> >could ask him then.
>
> I dont think Magnus is going to the shows - or at least he is cutting
> it a bit fine. if he is! :-)

Well, if someone wanted to pay for me to go, I would have. :-)

> I seem to remember the words "I'm being dragged along" coming from
> Doug... :)

Yup, he doesn't like things like this...

So how was it? The show i mean.

//Magnus Kollberg
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+--+
| Falcon030, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5882. Re: Help me build a DMA Cable!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: ha-user@ux-01.bg.bib.de
Message-ID: <52o44g$ch7@ux-01.bg.bib.de>
Source record: 136805
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

John Dooley (dooley@infomatch.com) wrote:
: Hi all..!

: I'm building a DMA cord for my megafile (cause I don't wanna pay an arm
: and a leg for one!) I actually have one but it's only 2 feet long and I
: need it at least 4-5 feet long..

No idea whether that'll work, but I'd guess rather not...

: Well my first problem is... I can't seem to find 19 pin db connectors
: anywhere!! I called about 10 computer shops and about 7 electronic shops
: with no luck!

My supplier here in Hannover, Germany, sold me a Mac monitor cable that
looked like, and works like, an Atari DMA cable. Maybe such a thing will
be easier to find?

: But I'm still looking! If someone knows where to get them.. pick me up
: a couple and mail 'em to me and I will pay you! (I know this is
: unlikely.. but had to ask!) :)

If you absolutely don'Tt find them, which I consider unlikely ;-), mail
me and I'll do that... I can only get the cable, though.

: dead.article (0%)Also when I do find them.. do I just solder pin 1 to the
: other pin 1 and
: so-on? Or do I have to go backwards.. pin 1 to the other pin 19 and so-on?

No idea... if noone else tells you, mail me and I'll have a look in the
Profibuch.

: I was thinking of cutting up my DMA cable that I have now and extending
: it but then I'll be without none!

Baaad idea. Imagine it doesn't work... and then you'll have to undo
it.

Yours,
Erik.

5883. Re: General questions

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvybhspbdj.fsf@emw.ericsson.se>
Source record: 136806

jacquesa@cs.man.ac.uk (Anthony Jacques) writes:

> Because they need a different set of values to work, and the routine that
> Jawx (the programmers of STOS) used to decide which OS version looks at
> the TOS version - which doesn't change with Magic installed (or didn't
> with Magic 2, which someone tried)
>
> Fixing with STOS Fix 3 is ok though, as this doesn't need to detect the
> version, as it sets it to whatever you have...

So they might work under MagiC then?

> >And games can be made to run under MagiC without any problems. Just look
> >at Bad Mood for the Falcon. It runns perfect under MagiC launched from
> >any resolution with anything you want installed.
>
> Hmm... Strange enough, I know about Bad Mood. :-)

You do? Funny isn't it? :-)

> GEM-DEU almost works with Magic too. :-))

Yup.

> >It's the best example of compatible game I can think of and it's the best
> >one too. Okey it's not ready, but who cares. It's damn beutifull to look at.
> >;-)
>
> Yep, looks nice, and compat. settings for different speed falcons... but it
> isn't at all compatible with the ST, which is what STOS programs are doing
> - making themselves compatible with ALL versions...

Aha! I forgot that there still are "some" people who hasn't upgraded to a
Falcon. ;-)

> >Anyway, it runs under TOS, MagiC 4/5, MultiTOS and on the FX-card taking use
> >of FX-RAM, 32/40 MHz accelerators, Speed Resolution Card, Afterbruner040 using
> >FAST-RAM 32/40MHz. You name it, Bad Mood handles it. :-)
> >
> >It might even take use of the Nova card in the future.
>
> Who mentioned that? I dont remember that... Or is that via Anders' resolution
> packets?

Ehhh.. no one. :-)
It's a secret. :-)

No, to be serious I have asked Doug about it and he said that it wouldn't be to hard and I have talked to a guy who has a Super Nova+AB040.

Speedy kit...

> >> Magic, yes - STOS won't work with this. (AFAIK - I dont have Magic though)
> >
> >So go and get a copy of MagiC then! You wont regret it. :-)
>
> Hehehe... yea, maybe. If there is an offer on at the Brum show, I might be
> talked into it...

So what happened?

> Then I could debug the texture-browsers. :)

Yes, or I might try to do some changes my self. It can't be much to change as it almost works.

> > +--+
> > | Falcon030, Bad Mood support team |
> > | email: Magnus.Kollberg@emw.ericsson.se |
> > +--+
>
> .... but didn't post the 3000'th message. Suprisingly, you didn't get the
> 2000th either! :-)

I know. :-(I did get the 1000th though. :-\

> Anthony
> (hmm... has this become a 'Bad Mood Public Information' post? :)

Well, why not? :-)

//Magnus Kollberg
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| Falcon030, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
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5884. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvwwxcpayi.fsf@emw.ericsson.se>
Source record: 136807

patrik.estberg@p68.dada.ct.se (Patrik Estberg) writes:

> > We have got this very powerful network stuff in MiNT-net that can do
> > anything you
> > would ever want (SLIP/PPP you name it) to do and only 2% of the Atari
> > people is
> > using it! It's a joke. :-\
> It would be much easier if there were any docs about how to install
> Mintnet and get the connection working. I've tried but I gave up.

Exactly! And why havn't anyone done this ages ago?
I know that Craig Graham talked about doing a installation program for
MiNT-Net, but I don't hink he got around doing it.

It can't be that hard, can it? Just a question of putting the correct files
in the correct directory and type something in a setup file and of you go.

> By the way, it's making me very pleased to hear you speaking about the
> Atari range computers. It seems that we have the same atitude about which
> is the most userfriendly and best computer around.

Probably. :-)

> I would like to speak to you more about computers so please drop me
> a message at estis.xx@mailbox.swipnet.se or my netmail 2:200/136.68

Well, I think your brother has mailed me, Fredrik.
If it's about the Afterburner you have to wait. :-)

//Magnus Kollberg
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| Falcon030, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
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5885. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvvicwpak2.fsf@emw.ericsson.se>
Source record: 136808

Paul.Muehlbauer@flight.org (Paul Muehlbauer) writes:

>
> > I agree... perhaps the authors of MiNT-net prog's should sit
> > down, and write some decent doc's and write a nice GEM-based
> > installation program...
>
> MK> I do agree and now when MiNT-net is up to version 1.xx
> MK> someone must do it! Why do we struggle with buggy software
> MK> when MiNT-net has been stable for ages? We have got this very
> MK> powerful network stuff in MiNT-net that can do anything you
> MK> would ever want (SLIP/PPP you name it) to do and only 2% of
> MK> the Atari people is using it! It's a joke. :-\
>
> Really? Mint does all that? I've had ST and better Atari computers

It does it and alot more. I think you also can use it together with
various Ethernet Cards to set up a network

> since '87, and all I know is Mint is buggy, bad, and not worth much.

Well, the latest versions of MiNT > 1.12 isn't buggy, bad or anything
else.

> That's what 'everyone' told me. Never bothered to try it. Thought it
> died when Atari Corp. went to the Jaguar. So, I'm certainly in the
> 98% you mention! :)

MiNT hasn't died! It's now called FreeMiNT and is up in version 1.14
released just some days ago.

> It's a little confusing - Mint, Mintnet, Linix, AES-something, Lynx
> and what-not. I've no idea if any of these even belong together.
> But, I'm just a simple dirt farmer, so I guess it's not
> surprising... :) :)

Well, I realy shouldn't be sitting here talking about MiNT and everything
around it as I don't know much about it either, but I know what I have
read and tried my self. MiNT is very good and stable, but I have not
much use of it as I don't know how MiNT-Net works and I can do everything
I want under MagiC. But one thing I can't do and that is running a stable
internet connection as I can't get MiNT-Net to work. :-(

There must be some guys in here who knows more! What about the man who has
done MiNT-Net in the first place? Can't he read news?

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//Magnus Kollberg
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+--------------------------------------+
| Falcon030, Bad Mood support team |
| email: Magnus.Kollberg@emw.ericsson.se |
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5886. Re: I am angry!!

Newsgroup: comp.sys.atari.st
Date: 1996-09-30 00:00:00 UTC
From: Magnus Kollberg <emwoll@emw.ericsson.se>
Message-ID: <yvvu3sgpai1.fsf@emw.ericsson.se>
Source record: 136809

jacquesa@cs.man.ac.uk (Anthony Jacques) writes:

> >> I agree... perhaps the authors of MiNT-net prog's should sit down, and write
> >> some decent doc's and write a nice GEM-based installation program...
> > >
> >I do agree and now when MiNT-net is up to version 1.xx someone must do it!
> >Why do we struggle with buggy software when MiNT-net has been stable for
> >ages?
> >
> Because it is only stable if you can get it installed. I'm suprised that there
> wasn't any kind of announcement that it was up to v1.00 as this must mean that
> it is in a fairly complete state... (and it was already light-years ahead of
> Stik from what I have seen)

We are living in a strange world. I think the latest version is 1.01.

> >We have got this very powerful network stuff in MiNT-net that can do anything you
> >would ever want (SLIP/PPP you name it) to do and only 2% of the Atari people is
> >using it! It's a joke. :-\
> >
> Yep, but not a funny one... :(

Nope. :-(

//Magnus Kollberg
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